Usenet Newsgroup Archive: comp.sys.atari.st

1996-04 - 1996-06

These Usenet messages were preserved as a plain-text archive. This PDF was generated by Kay Savetz from the source text file in 2026.

Date span: 1996-04-01 through 1996-06-30

Source text: comp.sys.atari.st.txt

Source item: https://archive.org/details/usenet-comp

Messages included in this PDF: 5,445

Message records with no readable body available in the source text: 4

Messages are presented chronologically by archived date.

Binary or encoded payloads are not printed as blocks of encoded text; a placeholder appears where such material was detected. The original source text is unchanged.

1. Re: Falcon Compatable.

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11220_ashort@mettav.demon.co.uk>
Source record: 147905

kellis@mtholyoke.edu was caught by the fuzz while on the bus with All ...

k> Populous 2 and sim city work on the Falcon.
k> For the other games I don't know.

Great, thanks for confirming that mate :)

ATB.../|\L ~:-)

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| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
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2. Re: Atari on Mac ?

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11217_ashort@mettav.demon.co.uk>
Source record: 147906

johnmoon@connexus.apana.org.au was caught by the fuzz while on the bus with
All ...

j> PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:
j> ^^
j> I dont believe it!!! sinclap actually trying to help out an Atari
j> user!

Surreal stuff, the only explanation is that the Yak must have some sort of
mystical powers.... but I never thought that sinclap had the braincells to
deal with such things. <g> I'm off down the betting shop...today could be a
lucky day ;-)

ATB.../|\L ~:-)

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3. Symposium 96 Invitation Demo

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11218_ashort@mettav.demon.co.uk>
Source record: 147907

paan0011@rz03.FH-Karlsruhe.DE was caught by the fuzz while on the bus with
All ...

p> I have just uploaded the invitation demo for the Symposium 96 party.
p> You can find it at the following places:

Is this an ST/E demo.. or is it a Falcon one? :|

ATB.../|\L ~:-)

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4. Re: Atari Corp Announces this years figures

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11221_ashort@mettav.demon.co.uk>
Source record: 147908

c4sy@dmu.ac.uk was caught by the fuzz while on the bus with All ...

c> I'm sure they'd make some money if they chucked out a cheap '040 with
c> a 64 bit bus !

.. yeah, like the ones that were previewed in the glossies about.. ohhh... 2
years ago? ;-(

I wonder what will be done with the designs and prototypes that were found
when the Atari offices were cleared out... the Falcon II, Jaguar II and other
bits and pieces.. :|

ATB.../|\L ~:-)

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5. Arc and Zoo archivers

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11229_ashort@mettav.demon.co.uk>
Source record: 147909

rick.hayward@zetnet.co.uk was caught by the fuzz while on the bus with All ..

r> Can anyone tell me where I can get a decent archiver with Gem shell
r> for each of these file types.

IMHO you would be better getting the TOS versions of these archivers, and
using 2in1 as a universal shell for all your archivers.

micros.hensa.ac.uk/micros/atari/tos/m/m060
ZOO archiver 2.1 file compression and archiving tool
micros.hensa.ac.uk/micros/atari/tos/m/m061
ARC archiver 6.02. Now handles directories sensibly
micros.hensa.ac.uk/micros/atari/tos/n/n140
TWO-IN-ONE 1.51e Shell for use with many archivers

Of get DC XTRACT which is an all in one archiver capable of extracting
arc/lzh/zoo/zip without you having to use separate programs.

micros.hensa.ac.uk/micros/atari/tos/o/o111
DC XTRACT 2.20c 4-in-1 archiver/dearchiver.arc/lzh/zoo/zip

ATB.../|\L ~:-)

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6. Re: FS - Why not use country code?

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11230_ashort@mettav.demon.co.uk>
Source record: 147910

phil4@phil4.demon.co.uk was caught by the fuzz while on the bus with All ...
Hi Phil...

>> p> BTW: when will this marketplace newsgroup be available ??? it
p> It sort of was 'proposed' about 6-8 months back, and has been

Aha.. before my time then :)

p> discussed for quite a while, I thought someone was sorting it out
p> and trying to arrange it ??? I wouldn't know where to start or who
p> to mail, so theres not much I can do to help other than sit here and
p> make suggestions :(

Same here. Hello... anyone there?? ;-)

p> That fact there are 'too many adverts' is not your fault at all,

Sheesh.. that's a relief <vbg>

p> there is no specific newsgroup for your mail, and so understandably it
p> is posted in this group, nothing wrong with that.... I would just like
p> to see a newgroup for this growing number of ads !

Yes, me too. I hope someone who knows how to start new NG's is reading this
and will act on it ASAP.

p> I could quite easily post the reminder article once a week if you
p> like. The people who wouldn't read it are those who are new to the
p> group, but as with all groups, they'd catch on !!!

Great... all we need now is somewhere for you to post it. Let's hope
something gets sorted soon. If it doesn't we could e-mail a provider
(probably Demon) and ask them about the situation and if they can set it up
for us? :|

ATB.../|\L ~:-)

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7. Atari Limited Offer@

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11231_ashort@mettav.demon.co.uk>
Source record: 147911

dpj@delphi.com was caught by the fuzz while on the bus with All ...

d> TTM195 9 $175
d> PCM124 29 $95

What are these? :|

ATB.../|\L ~:-)

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8. CAB/PPP

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: ekr@efn.org
Message-ID: <4jqbol$c0n@garcia.efn.org>
Source record: 147912

I may be moving to a server that only supports a PPP connection. Is my ATARI CAB connection a done deal? I believe it will just connect with a SLIP connection? I hope not.

thanks,

Kevin

9. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <55148702_OASIS_NEWS@nest.demon.co.uk>
Source record: 147913

In article <828472222_OASIS_@spirit.demon.co.uk>
greeny@spirit.demon.co.uk (David Greenhough) wrote:-

>ICE menu bar also has headings telnet and talker
>I'm sure someone more knowledgeable will step in here

Telnet will be added in shortly, probably after the initial release
the way things are proceding and with the deadline the guys have set
themselves.

> greeny@spirit.demon.co.uk

I take it you are a fellow beta tester? If you can confirm I'l add you
to my comment list for beta testers.

--

Beta testing the superb Oasis II.....

10. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960401173046121 86@muskrat.com>
Source record: 147914

1st thing they can do is bring the prices down!

... All wiyht. Rho sritched mg kegtops awound?
___ Mountain Reader II - #Demo 001

11. CAB/STiK 1.17b Version

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: nurmix@gateway.ecn.com
Message-ID: <4jq9si$m3s@gateway.ecn.com>
Source record: 147915

Previously, <<< Paul.Muehlbauer@flight.org >>> was saying:

> I think this all started when a beta user was teasing us all about
> having a new version. While it was meant in fun, I guess this points
> out the problems of having such quick access on the 'Net. It made
> the 'have-nots' pissed off at the 'haves'. Many folks want the
> latest & best 'Net software, and that joking message, egging people
> on, kinda hit a few nerves.

Just to let you know, I got the latest (1.17b?) version of CAB/STiK from the Yolo Atari Club at the recent SAC Expo. And so far, it is working MUCH better than 1.16. I have had 3 hour sessions without so much as a single runtime error! Sure, it has crashed a few times, but all in all, it's become a much more stable and reliable program.

In case anyone is wondering, I am running it on a 14 meg Falcon with a Supra 28.8 modem in 256 colors using BlowUp (software version) to increase my resolution. It looks nice...

Also, though I haven't uploaded it anywhere yet, I will probably put it up on Toad's FTP site soon. Unless it is already available elsewhere? Let me know if anyone wants me to put it on Toad.

Paul Nurminen >>> Internet E-Mail = Nurmix@ecn.com

12. Accstuffer?

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <828484042_OASIS_@mbha.demon.co.uk>
Source record: 147916

Hmmm, can't remember the name. ACCstuffer or something similar.

Codeheads or someone released an accessory some years ago which allowed
the use of up to 32 accessories. I read in a recent edition of Atari World
(RIP), that it had been updated, and I am hoping it will run on the TT
under MagiC.

Can't find it. Can anyone help?

Alternatively, are there any patches/hacks for MagiC/Ease which allow
the use of more than 6 desk accessories?

All help gratefully received...

--

daveb

---
daveb@mbha.demon.co.uk
---

13. Re: UPoint - Medium

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GDBQEEASUP@data.rhein-main.de>
Source record: 147917

In <GC5MFJAFUP@ulixes.pr.net.ch> Ernst Guggenbuehl wrote:

>
> **
> **
>
> Wie komme ich von UPoint-Light zu UPoint - Medium ?
>
> **
> **
>
>
> Ganz einfach durch die Bezahlung des Sharewarebetrages an Stefan
> Brusch :-)

Das halte ich fï¿½r ein Gerï¿½cht :->

> Stefan Brusch hat keinen Atari mehr und kann deshalb auch den

Genau deswegen.

> habe von Stefan die Berechtigung den Code zu generieren erhalten.
> Ich werde den Code aber erst generieren, wenn ich von Stefan die

Hm, machst Du nur diese Registierungen oder wirst Du die
Software auch Weiterentwickeln? Wï¿½re nicht schlecht wenn das jemand tun wï¿½rde!!

> Ich hoffe ich habe nun allen die UPoint-Medium haben wollen gedient.

Das hab' ich zwar schon, Danke trozdem ;-)

Gruï¿½, Robert

--
robsch@data.rhein-main.de -= Home of DOITFo3o =-
____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II

14. Re: Astronomy Programs

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: Andrew Thackrah <at@roe.ac.uk>
Message-ID: <Pine.OSF.3.91.960401173421.24617A-100000@reaxp01.roe.ac.uk>
Source record: 147918

> In article <960323000212117l2@muskrat.com>
> slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) said:-
>
> > I wish that there were some realy good Astronomy Programs for my
> >MegaST4 that I use. I've tried the few that are out there for the
> >ST, but they are only so-so. I see the ads and have watched ones
> >using some realy good ones for the Mac and beemers. I've got both a
> >monochrome and Color monitors for this Meage ST4 [16mhz]. Am I just
> >wishing on a star?
> >
> > Has any Atari programer looked at those programs to see if
> >something could be ported over to the ST?

What sort of things are people looking for in an astronomy program?

I'm new to ST programming and thought I might cut my teeth on a few
astro. programs. I have my own ideas about what I want to get out of
them but it'd help to know what other people need should I ever think
the stuff is worth making public.

I suppose the basics are:

o Positional calcs. for stars and planets

o Plotting star charts and sky views

o Catalogues of standards (photometric,spectroscopic,etc)

o Observers timetable/scheduling (zenith distances etc)

o kewl pictures ripped off various NASA archives...

o ???

One of my favourite PC astro. progs. is called 'Dance of the planets'
if I can get anything near as good as this I'll let you know!

Andrew.

15. re: atari trackball, are they any good??

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <135starship@3rdplanet.com>
Source record: 147919

ac125@ccn.cs.dal.ca barked in U.COMP.SYS.ATARI.ST on 01 Apr 96:

a> I just bought a trackball in a fleamarket. It has a switch on the back
a> to switch between trackball and joystick. The ball is a large heavy and
a> black, about the size of a billiard or pool ball.
a>
a> The unit only seems to work as a joystick and not as a trackball mouse
a> which is what I actually wanted it for. Before I spend ages pulling it
a> apart to try to fix it I would appreciate it if someone who has one or
a> has used one would tell me if they are any good? Is it worth fixing?

That would be the CX-80 trackball. You need a new cable, a soldering iron, and some chutzpah. You have to bypass the edge connector that's built-in (pop off the rubber feet and open the case to see what I mean) and connect XA, XB, YA, and YB to the pins of the chip in the bottom right corner of the PC board. Ground is obvious, and the left and right buttons should be also. There's a jumper on the PC board between the 2 buttons that must be removed; also you have to find out where to connect +5v (but it's the same place as originally, so that's not too difficult if you have a voltmeter).

I have made several of these old trackballs into replacement mice - they're practically indestructible (important if you have kids) and convenient if your deskspace is limited.

--

16. Re: Atari Corp Announces this years figures

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11219_ashort@mettav.demon.co.uk>
Source record: 147920

brimiller@delphi.com was caught by the fuzz while on the bus with All ...

b> Falcon, telling the investment community one thing, and the userbase
b> quite another." (My opinion, of course. . .) Seems like the

I agree.. it is a sorry situation. Today I wouldn't even contract Atari Corp
to mow my front lawn! ;-(

b> Falcon030 all over again, eh? This time, though, there's no "obsolete
b> technology," "big bad IBM," or other force to blame. Some things
b> never change, sigh. . . ---

No, strangely Atari did all the blaming /before/ the Jaguar was even released
when they sued Sega and Nintendo for the "market strangle-hold" situation.
Thankfully (at the time) Atari won the court cases, but did NOTHING with what
they gained. What ever happened to the 7 Sega titles that were guarenteed???
:|

ATB.../|\L ~:-)

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17. What is Compo's e-mail address ?

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11228_ashort@mettav.demon.co.uk>
Source record: 147921

Karl.Brokstad@gades.uib.no was caught by the fuzz while on the bus with All
..

K> What is Compo's e-mail address ?

compo@cix.compulink.co.uk

. but I'm not sure if there will actually be anyone in the office to answer
you message :(((

ATB.../|\L ~:-)

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18. re: dungeon master on pc ?

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <145starship@3rdplanet.com>
Source record: 147922

> The Dungeon Master people have just released "Dungeon Master II" for
> the PC. It has some new enhancements, but basically it's similar to
> the original.
>
> I don't know if the original was ever released for the PC though.

Yes it was, but didn't do so well... at least not compared to it's initial release on the ST/Amiga platforms.

The company which wrote it, Software Heaven, still exists, and operates in San Diego.

--

19. Re: NosShell Help wanted

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: a50146w8@awinc.com
Message-ID: <828458114_OASIS_@awinc.com>
Source record: 147986

In article <827780238_OASIS_@swoon.demon.co.uk>
tone@swoon.demon.co.uk (Tony Gilbert) said:-

>Can any one tell me how to set up Nosshell. I did what it said in the
>very tiny Readme file but after I've logged on with stik I run Oasis
>and then log on with that to the Internet but nothing seems to happen.

You may already have an answer to this question by the time you read this but
you don't run Stik with Oasis. AtariNOS provides your connection to the
internet and is run by Oasis when you say connect to the internet. When all
transfers have been handled by NOS you press your F9 Key which drops the
connection and type exit at the NET> prompt to go back to Oasis.

Be sure to use the install program to configure your Oasis before you run it and
you may even need a text editor to edit the dial.txt, startup.nos, active.dat,
and nntp.dat files.

I will post a text article on installing Oasis to this newsgroup soon.

--

/\ 100% Atari/TOS Sales, Service, & Support
___/ ___ C-LAB Falcon/MGI Calamus Sales/Cubase Audio
\Pro-STar/
Computer 5-390 Carpathia Rd On-Line with
Services Winnipeg MB R3N 1Y4 A & W Internet (awinc)
\/ \/ CANADA all across Canada
204-781-9750 Bus Want to connect your
204-488-7183 Res Atari to the Net?
reg@awinc.com Email Ask me how!

20. Any Screen Savers available?

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: csh@falcon.sdi.agate.net
Message-ID: <828418814_OASIS_@falcon.sdi.agate.net>
Source record: 147987
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Are there any decent screen savers out there? The demo version of Twilight looked really cool, but I've never heard of a commercial version. Does it/Did it ever exist?

And I read somewhere about an English version of Before Dawn...but all I can find is the German version. Was an English one ever released?

I used to use the Warp 9 EOS, but now that I have NVDI, I don't use Warp9, and I need a screen saver (that's Falcon compatible). Any suggestions?

Thanks in advance
--chris
--

csh@falcon.sdi.agate.net

"Kill all air. Smoke the ground.
Neverflow. Bleeding trees.
End all time. Dismembered sun.
Living Death"

21. Core Software

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: tommyboy@sun.pris.bc.ca
Message-ID: <4jn62t$gln@scipio.cyberstore.ca>
Source record: 147988

I screwed up my boot disk of Thunderhawks, from Core Software. Does
anyone know if they are still around? I think they were located in the
U.K. If they are around, are they online?
Would very much like to replace my boot disk.
Thanks
Tom

22. Re: Using the Atari business-wise?

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: tommyboy@sun.pris.bc.ca
Message-ID: <4jn6lu$gr6@scipio.cyberstore.ca>
Source record: 147989

rarozijn (Sander Rozijn)@xs4all.nl wrote:

>Hi everyone,

>I'm looking for people who are willing to share their experiences with using
>the Atari for business-purposes, like:

>serious bookkeeping, tax-things, in short, all sorts of administration.

>I'm asking this because I want to know if I can use the Atari and still be
>compatible with f.i. my accountant when I start my new business. I've been
>an Atari-fan for many years now, but I'm afraid I have to switch to PC for
>non-private activities.

>Any serious reactions will be greatly appreciated!

Hi Sander

I started using Superbase Professional to do invoicing on, then
switched to Atari Works. If your business isn't too big, you can use
any spreadsheet to build a synoptic journal.

If you want something fancier, I would consider (sigh) another
platform.

I tried ST Accounts - crashed my partition
DAC Easy Accounting - works okay on ST, but the Falcon didn't like it.
I ended up with B.E.S.T. Accounting Version 2.0. It's not a bad
package, but lacks some serious bells and whistles. For instance, you
can't print reports to the screen in Version 2 (you can in version 3).
It seems to be very complete, but it's also a double entry accounting
system, something most new accounting programs do automatically, but
in B.E.S.T. if you debit one account you have to credit another. Still
it is a serious package. I got mine used for $25.

As long as the program you use can print the paperwork your accountant
wants to see, he/she will be happy, although they're likely to wince
if you say ATARI.

I ended up going to Quickbooks on another platform. It's the business
version of Quicken. The package advertises it as being for people who
want to be in business and not be accountants. That's exactly what it
is. Very easy to use. Very powerful.

Back to the synoptic journal, a good accounting book can probably clue
you in on how to do one of these. Been meaning to key one into AW
because they seem so neat, but haven't had the time yet.

Good luck
Tom

23. Spectre Mac and Quark

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: tommyboy@sun.pris.bc.ca
Message-ID: <4jn6qj$gr6@scipio.cyberstore.ca>
Source record: 147990

Does anyone know if Quark XPress will work properly with Spectre and System 6.05? I seem to have a lot of crashes. Maybe I'm asking too much of four megs of memory.

Thanks for any help.
Tom

24. Re: HELP!!!!!!!!!! Internet S

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: setup@swampdog.demon.co.uk
Message-ID: <828404494_OASIS_@swampdog.demon.co.uk>
Source record: 147991

In article <Dp54so.EC7@cix.compulink.co.uk>
sgregory@cix.compulink.co.uk ("Steven Gregory") said:-

>>If you are prepared to install Mint, Cab can be used with PPP.
>
>Are you sure, Guy? This is very interesting! Where did you here this?
>What files would I need to intall this Mint/MultiTOS -or would I have
>to buy the package from HiSoft? :(

Never tried it myself but unless a *lot* if people have been telling
porkies in these newsgroups then there is a cab.ovl for Mint.

Cab itself does nothing with the internet connection. It invokes
cab.ovl which is responsible for supplying the files Cab requests. As
there is a cab.ovl for Mint and as Mint supports PPP then the problem
is solved - except where to get it, which I don't know. However, if
you post something asking where it is then I'm sure many people can
help you.

I do know that Mint is on plenty of ftp sites. The Mint cab.ovl will
probably be there as well. The only thing it should cost you is time
'cos you have to read a lot of docs to get Mint setup right.

If you do choose to do it though, you will have a pretty powerful
internet setup.

--

Guy Harrison

guy@swampdog.demon.co.uk

25. Re: FS UK: External SCSI drive (great price!)

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <Dp5r8x.G2v@cix.compulink.co.uk>
Source record: 147992

In message <827080752_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk
said:
> In article <4ic1e0$2q7@badger.wmin.ac.uk>
> avsec@westminster.ac.uk (Philip Shore) said:-

> > External 270 meg SCSI drive.
> > ----------------------------
> > 100 pounds. (I paid twice that two months ago!)
>
> You can now buy a new bare SCSI 3.5" drive, 2GigaBytes, for 270quid
> + VAT !!!, I know this doesn't include casing, but that is relatively
> cheap. On this score, your drive should be priced around 50quid !!!!
> And thats comparing it to a brand new drive !

I think this is a little unfair.

Okay 270+VAT = 317ukp. However a case and SCSI2 cable is going to add at
least 50ukp+15ukp+VAT (76ukp) to this. So aparently you can buy a 2Gb drive
config for 393ukp. This is nearly 4 times the asking price and if you
haven't got 393ukp then 100ukp for a 270Mb drive isn't all that bad.

Also quite how do you get 270+VAT for a 2Gb SCSI drive? An EIDE one might
be in that price range - but SCSI ones are 400-500ukp +VAT. This makes the
price of a 2Gb config 546ukp ie nearly 5.5 times more expensive than what
this guy is asking for a slightly 2nd hand 270Mb config!

Offering 50quid would just be taking the mick.

Roland.

@CiX

26. Atari Trackball, are they any good??

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: ac125@ccn.cs.dal.ca
Message-ID: <4jnaio$94m@apollo.isisnet.com>
Source record: 147993

I just bought a trackball in a fleamarket. It has a switch on the back to switch between trackball and joystick. The ball is a large heavy and black, about the size of a billiard or pool ball.

The unit only seems to work as a joystick and not as a trackball mouse which is what I actually wanted it for. Before I spend ages pulling it apart to try to fix it I would appreciate it if someone who has one or has used one would tell me if they are any good? Is it worth fixing?

Thanks to anyone who can help!

--
All the best .....Nick...

ac125@ccn.cs.dal.ca

27. Atari Net

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: superj@dircon.co.uk
Message-ID: <superj-0104960208590001@gw1-049.pool.dircon.co.uk>
Source record: 147994

Could any reccomend an easy way to use newsgroups and email from my interent account for which I use a Mac. It's an IP link and I need some guidance as far as which Atari software. Nothing fancy, just E-mail and News.
Thanx in advance.....
Stuart

--
Stuart Smith
superj@dircon.co.uk

28. Atari Net

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: superj@dircon.co.uk
Message-ID: <superj-0104960210140001@gw1-049.pool.dircon.co.uk>
Source record: 147995

Could any reccomend an easy way to use newsgroups and email from my interent account for which I use a Mac. It's an IP link and I need some guidance as far as which Atari software. Nothing fancy, just E-mail and News.
Thanx in advance.....
Stuart

--
Stuart Smith
superj@dircon.co.uk

29. FTP Upload Question. Help!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4jnfae$ab8@huron.eel.ufl.edu>
Source record: 147996

Please can any onetell me step by step the necesary command to upload to an FTP site for example to:
ftp://ftp.toad.net.incoming/

I just can not figure out how to do that. I know how to upload to my NEt account but never to an FTP site.
Thank you ver much. Raymond Lohengrin

30. FS: Atari ST Hardware/Software in Canada.

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: djc126@cs.usask.ca
Message-ID: <4jnfnl$6jk@tribune.usask.ca>
Source record: 147997

Hi. Please email for a listing. Thanks.

31. FS: SGS MIDINet system

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: djc126@cs.usask.ca
Message-ID: <4jngsp$6jk@tribune.usask.ca>
Source record: 147998

[No readable article body recovered]

32. FS: SGS MIDINet system

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: djc126@cs.usask.ca
Message-ID: <4jngvu$6jk@tribune.usask.ca>
Source record: 147999

Hi. I have a network system using the MIDI ports for sale.
Includes hardware for 2 nodes by SGS, and the software by
A & D(latest - v1.2). Connect any two Ataris together and
share hard drives and printers.

The new price for the software is $149US alone
plus the cost of the hardware, at least $60US(total $209US+)
In summary, it would cost $335Cdn NEW to import into Canada.
Please email an offer plus shipping if interested. Thanks.

33. Re: Falcon for video!

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4jnpul$c7c@huron.eel.ufl.edu>
Source record: 148000

FALCON

From: novakra@acasun.eckerd.edu (Rebecca A. Novak)
Reply to: Rebecca A. Novak
Date: 31 Mar 1996 14:45:58 -0500
Organization: Eckerd College, St. Petersburg, Florida
Newsgroups:
comp.sys.atari.st
Reply to: newsgroup(s)

well straight off i admit i own an amiga, and i think that it beats the
hell out of st's however i am interested in knowing a bit about the
falcon.......specs...where you get games, who supports it (softies,
hardware manufacturers).....i know nothing about this machine....how much
do they run....do they come with harddrives standard??
i thought atari had dropped it personal computer line....i used to own a
130xe some years back....
novakra@acasun.eckerd.edu

The Falcon computer is a great Machine. If you are into video
check Apex Media animator and Expose True Color Digitiser. I have
seen FLH/FLC video played from the Falcon on a TV and looks like
TV Broadcast. also it is able to do at the same time 50kHz stereo
audio!

You can find technical specs, prices and software also demo of
apex media on

The AtariST/falcon Yellow Pages at:

http://www.afn.org/~afn14016/falcon.html

=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-
Raymond Lohengrin classical guitarist \composer
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
****
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI
NEC 74-1 Multispin, Double Speed CD ROM
Apex Media
PH 4L Laser Jet
Logic Audio Digital Audio Recording System
=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-

34. FS: Atari ST Software

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: cpb@gatewest.net
Message-ID: <315f56cb.2066443@news.gatewest.net>
Source record: 148001
Cross-posted to: misc.forsale.computers.other.software,comp.sys.atari.st

```
The following Atari ST Software is for Sale:

All are 3.50 disk, have original manuals, boxes, and are in very good
condition. Prices are in American funds. Shipping extra.

Megal Lo Mania ------------------------------------------------ $10
Spirit of Excalibur + hint book ------------------------------- $10
+-------------------------------------------------+
| Chris Paul Billows - cpb@gatewest.net |
| The Digital Tree - http://www.gatewest.net/~cpb/ |
+-------------------------------------------------+
```

35. SOFT PC for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4jnrh8$c9s@huron.eel.ufl.edu>
Source record: 148002

A friend on the internet has a program for the Falcon called softPC.
He realy has tried to get in touch with me but his server has problems.
I wonder if this program is PD or Shareware and how can I get it.

I can believe that only two people on the net have softPC falcon!

can any one post this on an FTP site if it is possible?

I heard that it can run windows and it is faster that PC Ditto.
OK I know, Ditto was really slow but I would like to get
Soft PC anyways.

Would any one send it to me or if shareware post it to the
Toad Computer site at:

ftp://ftp.toad.net/incoming

I think it will be of help to all Falcon users.

If not please tell me where can I buy it. Thanks, Raymond

36. Calamus SL - Accuracy Problems and Question of the Bridge Mod.

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: smiller@farad.elee.calpoly.edu
Message-ID: <4jnsvl$k4s@isnews.csc.calpoly.edu>
Source record: 148003

hello, I have the latest version of Calamus SL from August of 1995 and I have found that the crop marks ARE NOT ACCURATE. I am using SL on a TT with TOS 3.06, 2 megs ST ram, 16 megs TT ram and outputting to a SLM 605 printer. I am going to buy a 600 dpi HP printer, but I don't want to if the registration and dimensions of the output are not accurate. I found out that they were not accurate by measurig them with an engineering scale...

Also,

Is anyone using the bridge module for output to postscript? I am publishing a 100 page magazine that will soon need flim output for the printer who is printing the final copy and I need to know whether or not the bridge module works correctly or not...

Please let me know soon!

--
http://www.elee.calpoly.edu/~smiller
-- Deeds of Flesh Homepage --
-- The ULTIMATE Underground Death Metal Band List --
-- An unofficial SEPULTURA Homepage --

37. Re: Q's about new SCSI drive?

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <315F845D.2E15@bruker.de>
Source record: 148004

Christian Oehser wrote:

> does anybody out there have any experiance with
> the Quantum Trailblazer drive?

I have a Trailblazer 850 MByte SCSI drive in my TT and have also used it with the Falcon. No
problems, it's plug and play.

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

38. Re: Problems with HD Driver and Minix FS

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <315F85D6.3689@bruker.de>
Source record: 148005
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Samy Mesbah wrote:

> I am having a problem with HD Driver, though. My minix file systems
> appear empty under MultiTos (aes 4.1), Mint/XaAes, Mint/Normal TT AES
> but are just fine under X or with just a shell from bootup. I am
> using MinixFs 0.6pl11 and the latest patched mint 1.12.

Strange. As you said the size of the Minix partition is 100 MByte, I see nothing unusual with this
configuration. Maybe there is something wrong concerning your configuration of MiNT? Did you
provide for the Minix XFS driver to be started?

> The HD Driver version I received is 4.52 which I gather is already
> out of date.

The current version is 5.0. A demo of the current HDDRIVER can be found on
ftp://acp5.chemie.uni-kl.de/pub/atari/.

--

* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *

39. Re: **Internet Virus!**

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4jo6c7$n14@orm.southern.co.nz>
Source record: 148006
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Mike Shell (Mike.Shell@msfc.nasa.gov) wrote:
: The GOOD TIMES virsus is a HOAX!!!!!!!!!!!!! Will this insanity ever end.....
:
: This hoax has been perpetuated for at least two years.....

Thank goodness the hoax only 'affects' people with IBM PC and possibly
Mac. Gee I'm glad I own a hoax-free Falcon... ;^)

Chris W.
/|\ Keepin' on keepin' on Atari down in the South Pacific...

40. Re: Any Screen Savers available?

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-0104961145090001@macmax.irfmn.mnegri.it>
Source record: 148007
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <828418814_OASIS_@falcon.sdi.agate.net>,
csh@falcon.sdi.agate.net wrote:

> Are there any decent screen savers out there? The demo version of Twilight
> looked really cool, but I've never heard of a commercial version. Does
> it/Did it ever exist?
>
> And I read somewhere about an English version of Before Dawn...but all I
> can find is the German version. Was an English one ever released?
>
> I used to use the Warp 9 EOS, but now that I have NVDI, I don't use Warp9,
> and I need a screen saver (that's Falcon compatible). Any suggestions?
>
> Thanks in advance
> --chris
> __

Have you 68030/FPU and color monitor ?
(If YES) Try my screen saver:
ftp.cs.tu-berlin-de
pub/atari/Utils/Screensaver/s_art09b.lzh

bye

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |
---

41. Re: GNU make 3.68 exit code #134

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: schwab@lamothe.informatik.uni-dortmund.de
Message-ID: <vyz4tr4qmn1.fsf@lamothe.informatik.uni-dortmund.de>
Source record: 148008

In article <MSGID_242=3A3000=2F5.10=40fido.de_bfeeb1c0@Fido.DE>,
Jens_Felderhoff@scary.fido.de (Jens Felderhoff) writes:

|> Whe I tried to create the GNU regexp-0.12 test files, the following happened on
|> my 1050 STF (4MB):
|> ----8<---
|> [test]: uname -mrsv
|> MiNT 1.12 1.4 atarist
|> [test]: make -vq
|> GNU Make version 3.63, by Richard Stallman and Roland McGrath.
|> Copyright (C) 1988, 89, 90, 91, 92, 93 Free Software Foundation, Inc.
|> This is free software; see the source for copying conditions.
|> There is NO warranty; not even for MERCHANTABILITY or FITNESS FOR A
|> PARTICULAR PURPOSE.

|> %1 25 Abort make -vq
|> [test]: echo $?
|> 134
|> ----8<---

|> What does this exit code mean?

134 == 128 + 6

SIGABRT == 6

When a program crashes due to a signal the shell adds 128 to the
signal number and uses that as the exit code in $?.

--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"

42. FS (US): 120meg SCSI HD - $22 each + shipping

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <h5Ool51.lmcclure@delphi.com>
Source record: 148009

I ran across the following deal on 120 megabyte SCSI drives that I
thought fellow Atarians might be interested in.
-
Please note that this represents no endorsement, other than the fact
that I have ordered one of the drives:

==========

Conner CP30100:

The drives are technically 1/3 Height 3.5" drives

HxLxW = 1.00" x 5.75" x 4.00", weight 1.3 lbs, power < 4w
SPECIFICATIONS:
Formatted Capacity (MB=1,000,000)_____121.7
Cylinders_____1522
Sectors_____ 39
Heads_____ 4
Disks_____ 2
Blocks_____237,705
Buffer Size_____64KB, segmented

Average Seek_____19ms
Single Track_____8ms
Rotation Speed/Avg. Latency_____3400 rpm / 8.8
Transfer Rate to/from media_____1.5MB/sec
Transfer Rate to/from buffer_____4.0MB/sec

Conner CP3100:

Similar to above except:

Format Capacity 104.5 MB
Dimensions H x L x W x Weight: 1.625" x 5.75" x 4.00" x 2 lbs
Track-Track Access 8ms
32K Buffer
Data transfer rate: 1.66MB/Sec

For larger orders, we may include a couple of cp3100 drives

Drives are available, and $22.00 each.

Please send check to:

M. Hatzakis
51-8 Revere Rd
Drexel Hill, PA 19026

Please enclose $6.75 for postage. There may be some delay in shipping
drives by the time it takes us to pack and ship.

Mike Hatzakis <71251.1124@compuserve.com>
-=-

Conner Cust/Tech Support:408-433-3340
Conner Fax Back Servive: 408-456-4903

--
LMCCLURE@delphi.com
Little Rock, AR

43. Any Screen Savers availab

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4jo5mp$mre@tor.abc.se>
Source record: 148010

```
Chris,

c> Are there any decent screen savers out there? The demo version of Twilight
c> looked really cool, but I've never heard of a commercial version. Does
c> it/Did it ever exist?

It exists. I have bought it myself... Currently a major update is in
the pipeline.

---------------------------------------------------------------------
Email: Carl.Lofgren@abc.se
---------------------------------------------------------------------

---
* Kivi 1.41a *
```

44. Re: Deiter Fiebelkorn

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: GERD@HELIOS.THEO2.PHYSIK.UNI-STUTTGART.DE
Message-ID: <4jodfg$3oqo@info4.rus.uni-stuttgart.de>
Source record: 148011

In <827740132_OASIS_NEWS@nest.demon.co.uk> dbrewood@nest.demon.co.uk writes:

> Does anyone have a current email address for Deither Fiebelkorn, the
> GEM-View author?
You have to send Dieter snailmails.

Regards,
Gerd

gerd@theo2.physik.uni-stuttgart.de G.Castan@physik.uni-stuttgart.de
Gerd Castan * Hoehbergstr. 16 * D-70327 Stuttgart

45. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: stik@flinny.demon.co.uk
Message-ID: <828443468_OASIS_@flinny.demon.co.uk>
Source record: 148012

In article <828341150_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

>Why not? Isn't part of the advertising ahead of release supposed to
>achieve this effect? Given that there's still no web browser in the
>package, I'd like to know what exactly it is that's going to have me
>drooling so much that I want to pay £30 for an enhanced version of what
>I'm already happity using.

I for one am happy with the nos/oasis combo as it is apart from a few
little things.. no irc client no vt emulation in telnet and no web
browser. Apart from the irc client oasis 2 should solve these for me
if what Phil tells me is true :)

>We've all heard a lot of hot air talked about this, now how about some
>hard facts. Personally I think the thing most people will be heartily
>disappointed with will be the lack of web browser integrated into the
>package. We've been told it's coming soon for a very long time and I for
>one don't want to carry on being fobbed off with that.

I cant see this being a big problem really it will be included
eventually. They are just doing things the other way around to
stik/cab which had a web browser and irc client first then people
started work on the other main clients.
They have said that the web browser would be coming soon for quite a
while now.. but that depends on your definition of soon :>

>Meantime there's a danger of being second in the race to CAB/STiK and the
>assorted modules which already provide ftp, telnet, IRC, weather, and the
>imminent e-mail. Can't be long before STiK supports PPP as well now. Is
>that why we keep getting these kind of postings? Try the truth and let us
>make our own minds up. If it's so great why isn't it out yet? What
>problems are you having with the betas?

I think there is enough room for both packages really.. I for one can
see me using both packages now and again and swaping between them like
I do with stik-nos/oasis at the moment oasis 2/ice will have 1
advantage though that you can run more than 1 client on a single
tasking system at once just like nos.. whilst with stik you would need
magic/geneva/mint to do the same thing.
What stik has in its favour is the open development of client programs
to use it, If somebody wants to write a program which uses tcp/ip they
dont have to write it all again they can contact one of us and get the
development docs/includes etc and just access stik.

>Please give us one thing or another, not endless carrots on strings. If we
>were donkeys more of us would be using PCs :-)

I would definately like to see a list of features which will be in the
first released version. Not what will be in eventually but what will
hopefully be in the release version.

Flinny.

BTW www130 soon (sorry had to do it:>)

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

46. Re: Deiter Fiebelkorn

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: Rainer.Riedl@edi.ngate.Uni-Regensburg.de
Message-ID: <4joa2s$3e@rrzs3.uni-regensburg.de>
Source record: 148013

>I'malready registered. I'm tryin gto find out why development seems to
>have halted at 3.15.

have a look at:
ftp.uni.regensburg.de://freeware/software/atari/tools/viewer/gemview/...

--
bye, Rainer
*** Falcon030FX/12/420, 68882, SQ3270S, BlowUP030i ***

47. Re: Combining files...

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <4joko0$12f@btmpjg.god.bel.alcatel.be>
Source record: 148014

```
In article <4jjdcg$f3i@sally.dma.org>, richardw@dma.org (Richard Wegner) writes:
> I got the files together using ESSCODE.PRG and when it was then UUDECODED
> I realized I had already the file, someone just renamed it to something else.

Life's a bitch.

--
```

48. FS in UK atari Mega ST1

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: uzdc0002@sable.ox.ac.uk
Message-ID: <UZDC0002.96Apr1155529@sable.ox.ac.uk>
Source record: 148015

I am offering the following system that served me for several years. The
system has been upgraded several times and everything is working.

Atari Mega ST1 plus SM124 monitor
- memory upgrade to 3Mb basic memory
- speed upgrade with HBS T36, !!!!!! FAST !!!!
(68000 at 36MHz iso the normal 8MHz, 64kB cache)
- coprocessor
- TOS 2.06
- 1.44 floppy drive
- Multi-TOS
- NVDI 3.1
- Xtra RAM for Mega St (without RAM, does not work with HBS T36),
(for a memory expansion up to 8Mb, giving a total of 11Mb)
- Separate power supply 200 Watt
- AT-SPEED C16 PC emulator board (286 plus copro, 16MHz)
- ICD Advantage ST SCSI adapter
- SCSI Quantum-Pro drive 40Mb (fast)
- 2 old Megafiles 30Mb drives, one controller damaged

Anyone interested in this computer should contact me at
gerh@physchem.ox.ac.uk
and we will be able to agree on a very reasonable price for this system.

Ger van den Hoek

49. Portland Atari Club Meeting

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: Martin.Crommie@f79.n105.z1.fidonet.org
Message-ID: <ba9_9604010224@crystals.aloha.or.us>
Source record: 148016

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Support your local Atari User Group Please Note Meeting Times and Places
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

***** ***** *****
* * * * *
* * * * * *
***** * * *
* * * *****

meeting Wednesday April 3rd

At 7:30PM AT:

Smith Center at PSU
1825 SW Broadway -> Room 323<- on the third floor
Parking in the PSU Parking structure $1 before 7pm
FREE after 7pm

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

HTML Class WWW Demo, Data Base Demo and More!!!

__________________________
| Smith : : |
| Center : : |
| / <- :<- : |
| v : ^ : |
| Rm 323 : | : |
|_____________ __________| Broadway | |
-----||---------| |------------------------------ -----------
-----||---------|^|----. .------------------------ -----------
___||______ ||| _\ /____|<--- 1/2 Mile --->| |
| P | | | | P | M | | B
| a Not | | | | a | o | | r
| r This |=======| r | r | | i
| K One. | | k | r | | d
|___________| |________| i | \ g
s | \e
Park on top floor. o | \
Go thru door, and n | |\ \
second door. Cross | | \ \
foot bridge. | | \ \
---------------------------------------------------------- -----
<------------ To Salem
========================================== I-5 ==========
```

To Vancouver -------->
---

come visit us on our NEW WEB page at http://www.pacifier.com/~pac

```
_____________________________________________________________
| |
| Puddle City BBS Portland, Ore and The Portland Atari Club |
| Supporting ALL Atari products 1-503-289-9429 33.6 1.2 Gig |
|___________________________________________________________|
```

50. Re: Atari Net

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <4jotsj$12f@btmpjg.god.bel.alcatel.be>
Source record: 148017

In article <superj-0104960210140001@gw1-049.pool.dircon.co.uk>, superj@dircon.co.uk (stuart smith) writes:
> Could any reccomend an easy way to use newsgroups and email from my
> interent account for which I use a Mac. It's an IP link and I need some
> guidance as far as which Atari software. Nothing fancy, just E-mail and
> News.

I guess you mean a SLIP or PPP link??? In either case look for something called Oasis (should be on micros.hensa.ac.uk, src.doc.ic.ac.uk, etc.). If your mailbox is using POP3 then you should also track down POP_NOS3 and use it instead of the version of NOS which comes in the Oasis package.

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102

---

51. STik DIAL.SCR problems

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: fvdakker@sterbbs.nl
Message-ID: <8321-273004301@sterbbs.nl>
Source record: 148018

edaniels@.seldon.terminus.com wrote:

IN> Here's my dilemma, my provider supplies me with a dynamically
IN>allocated IP in the following format:
IN>
IN> Computone IntelliServer sm1 - SLIP login
IN> sm1 206.14.40.2 sm_ppp_2 206.14.40.66
IN>
IN> The line, sm_ppp_2 is where I've reached an impasse. The number
IN>2 changes each time I log on. $GET_IP seems to grab the first
IN>number it finds after the last character in 'FIND ='. I've input

what about something like this:
FIND = sm_ppp_
RESP =
FIND =<SPACE>
RESP = $GETIP

just a thought....

Frits.
Frits van den Akker, JFA Software, E-mail: fvdakker@sterbbs.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221

--
|[From]==|
| Worldgroup Information Services Europe, WISE: +31 (0)181 - 640035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

52. Re: BAD MOOD?????

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <Dp71I4.3Gv@tron.bwi.wec.com>
Source record: 148019

In article <Dp2yox.n0J@cix.compulink.co.uk>, sgregory@cix.compulink.co.uk says...
>
>>>what is BAD MOOD????
>>This is the name given to a DOOM-type software package that runs on the
>>FALCON. You can use the maze/bad_guys/monster game files (called WADs)
>>from those made for DOOM, DOOM II, and HERETIC with this clone.
>
>Is this out? Is it fast? -I've played Doom II on a 386 PC and it's dire!
>I hope it plays like my mates 486 dx2-66 !!! :-))
>
It's up to version 2.something right now. It operates ok, but it is not a speed demon. You have to keep the video window downsized to gain speed of around 5-6 fps (frames per second) as I recall. I have tried an earlier version, looks very promising.

53. Re: Anyone notified on their purchases through the Atari Warehouse sale?

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4jp3aq$hlk@ccshst05.cs.uoguelph.ca>
Source record: 148020

Fred Matzen (ross@ra) wrote:
: I managed to get in under the wire it seems. I got a confirmation on my
: e-mail order late friday from Don.

: I wasnt one of those who could resist a TT for $250.....
I almost...almost, but not quite bought another TT. I was, however able
to resist. The super cheap TTM194's, on the other hand...
: Now where am I going to put it....
You have desk space problems? where am I going to put my 19" monster? <g>

Of course, I think these are problems we all like to have...

THeo

54. .BMP --> .PCX

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: Ade@finitive.demon.co.uk
Message-ID: <828458162_OASIS_@finitive.demon.co.uk>
Source record: 148021

Hi to All,
I have a load of .BMP files and wish to convert them to .PCX
Does anyone know of a prog on the ST to do this, or anywhere
I can find the file types from so I can attempt to write my
own
Thanxs in Advance

--

Ade.
This .sig contains no artificial colourings or preservatives.

Adrian Samm, SL, Luton Air Scouts, Luton, Bedfordshire, England.

55. Re: Scanner for ST

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <Dp71u8.ouG@tron.bwi.wec.com>
Source record: 148022

In article <4jgj92$a5f@inferno.mpx.com.au>, tateh@jolt.mpx.com.au says...
>
>Could someone please tell me - What do I need when buying a scanner to
>use with an ST (megapaint and Calamus) Will any scanner work??
>
The GTLOOK II scanner software is expensive ($175?) but drives the EPSON
line of flatbed scanners. Uses SCSI interface, so for ST/STe line you may
need a LINK I or II.

For further details I suggest you email Dave Troy at TOAD COMPUTERS
(dave@toad.net).

56. Re: SOFT PC for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: Raymond Lohengrin <afn14016@afn.org>
Message-ID: <Pine.A32.3.91.960401133524.27119A-100000@freenet3.freenet.ufl.edu>
Source record: 148023

On Mon, 1 Apr 1996 Wayne.A.Booth@att.com wrote:

> Raymond, If you hear where to get softpc from - and they didn't
> respond to the newsgroup, will you please share the info with all
> of us. Several of us are interested. Thanks, Wayne
>
I will if I get their permission. I have requested the file for
all ST/Falcon users to use. Raymond

57. Re: SOFT PC for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: billm@infi.net
Message-ID: <4jpajs$tig@nw002.infi.net>
Source record: 148024

Raymond Lohengrin (afn14016@afn.org) wrote:
>
>
> On Mon, 1 Apr 1996 Wayne.A.Booth@att.com wrote:
>
> > Raymond, If you hear where to get softpc from - and they didn't
> > respond to the newsgroup, will you please share the info with all
> > of us. Several of us are interested. Thanks, Wayne
> >
> I will if I get their permission. I have requested the file for
> all ST/Falcon users to use. Raymond

It is on the POWER CD put out by Compu available from TOAD or "Systems
for Tomorrow". I tried it on my mega and it needs more that 4 Megs to run.

ıl%ıl%ıl%

58. Re: Anyone notified on their purchases through the Atari Warehouse sale?

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: teross@buffnet.net
Message-ID: <4jpbb5$6hf@buffnet2.buffnet.net>
Source record: 148025

Fred Matzen (ross@ra) wrote:
: Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:
: : I didn't see the post until noon the next day about the Atari Warehouse sale.
: : I tried to e-mail in an order, but the mail box was full.
: : So, I went ahead and faxed it in that afternoon.
: : $250.00 for a TT. Who could resist?
: :
: : Mike
: I managed to get in under the wire it seems. I got a confirmation on my
: e-mail order late friday from Don.

: I wasnt one of those who could resist a TT for $250.....

: Now where am I going to put it....

After a lot of debating, I finally decided to try and get a Falcon for
$250 Friday Night/Saturday Morning. Can't remember when. Anyway, I sent
it to atari@genie.com and got confirmation on my purchase.

Theron

59. Forms in CAB 1.0

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: dhend@rmplc.co.uk
Message-ID: <828474282_OASIS_@rmplc.co.uk>
Source record: 148026

Hi all,

Despite CAB's claim to now support forms (there's even one in the demo
HTML file) I am unable to get it to work properly.

The problem:
Although one liner forms work fine (search engines et al)
anything with more than one place to enter data, or a menu or something
(eg: futurenet registration form/extended searches) fails to be sent.

It seems only a blank form is transmitted.
Any ideas??

Yours etc.

David.
---
dhend@rmplc.co.uk
90:104/115@nest.ftn
2:440/375.3@fidonet.org
---

60. Re: Which is it? simms or sipps!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <Dp72rx.FqG@tron.bwi.wec.com>
Source record: 148027

In article <1996Mar31.234115.13917@freenet.victoria.bc.ca>,
wl712@freenet.Victoria.BC.CA says...
>
>
>Hi
> I just read in a back issue of ST format that some ste's had sipp's
instead
>of simms in them.If this is true then how can you tell the difference
>between the two? Is an ste with sipps upgredable? This comes as quite a
>surprise to me since I assumed that all ste's had simms in them.
> Thanks for the help
> Ron L

SIPPs have a row of bendable leads on them. The Stacy laptop model uses
this package style of memory.

SIMMs are also modular memory units, but the contacts are part of the
board, just like a cartridge for the side of the STe.

With SIMMs, you don't have the problem of bending leads by accident.

Very few computers use SIPPs. (STacy is an exception.)

61. Re: FTP Upload Question. Help!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: bhauer@stdntmail.lmu.edu
Message-ID: <4jpdee$9ca@ux1.lmu.edu>
Source record: 148028

afn14016@freenet.ufl.edu wrote:

>Please can any onetell me step by step the necesary command to upload
>to an FTP site for example to: ftp://ftp.toad.net.incoming/

First off, ftp.toad.net does not regularly check their incoming directory. To get something onto Toad's ftp site so that others can actually download it (people can't download from their incoming directory), you should upload to the umich site which is mirrored by Toad.

Anyhow, uploading to an ftp site is a relatively simple task. If you're using a unix shell account, upload your file to the unix box using rz (as you said you were able to do). Then you can "put" the file on an ftp site just like that: "put [filename]". It's the opposite of "get". All of this is streamlined and user-friendly if you use a graphic-interface ftp program.

Have fun...

-Brian Hauer

(check out the Foresight web page:
http://157.242.97.98/t10/brian/fs.html)

62. FS (US) ATARI SC1244 Color Monitor Version 2 $60

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: pa_wbb@meceng.coe.neu.edu
Message-ID: <4jpd7f$hr9@chaos.dac.neu.edu>
Source record: 148029

As it says, I prefer if you live in the Boston, MA area as I will knock of
$10!

Will

##
Check out my page at http://splinter.coe.neu.edu/~pa_wbb
for unfinshed Pulp Fiction, Home Theater, Theater Sound, etc
information!

63. FS (US) Atari 520ST FM w/2.5 MB RAM $90

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: pa_wbb@meceng.coe.neu.edu
Message-ID: <4jpdaf$hr9@chaos.dac.neu.edu>
Source record: 148030

As it says!

I prefer a Boston, MA pickup!

Thanks
Will

##
Check out my page at http://splinter.coe.neu.edu/~pa_wbb
for unfinshed Pulp Fiction, Home Theater, Theater Sound, etc
information!

64. FS (USA) Atari 520ST w/2.5 MB RAM and 3.5" Floppy

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: pa_wbb@meceng.coe.neu.edu
Message-ID: <4jpdgp$hr9@chaos.dac.neu.edu>
Source record: 148031

As it says, I prefer a Boston, MA pickup $90 and it's yours

##
Check out my page at http://splinter.coe.neu.edu/~pa_wbb
for unfinshed Pulp Fiction, Home Theater, Theater Sound, etc
information!

65. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <828472222_OASIS_@spirit.demon.co.uk>
Source record: 148032

In article <828341150_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

> In article <828318188_OASIS_@spirit.demon.co.uk>
> greeny@spirit.demon.co.uk (David Greenhough) said:-
>
>>A full list of new features will have you dribbling all over your
>>keyboard so I won't list them. Sorry, but just wait, its stunning.
>
>Why not? Isn't part of the advertising ahead of release supposed to
>achieve this effect? Given that there's still no web browser in the
>package, I'd like to know what exactly it is that's going to have me
>drooling so much that I want to pay £30 for an enhanced version of what
>I'm already happity using.

Since you are a registered user of v1.35 (you are of course aren't
you?) the cost is expected to be £20 to upgrade to v2.xx. As stated in
register.txt Oasis has been shareware since v1.34 and you are "already
happity using"

>We've all heard a lot of hot air talked about this, now how about some
>hard facts. Personally I think the thing most people will be heartily
>disappointed with will be the lack of web browser integrated into the
>package. We've been told it's coming soon for a very long time and I for
>one don't want to carry on being fobbed off with that.

Spider will not be ready in time for the release of Oasis2 and will be
released as an add on package later. :(

>What problems are you having with the betas?

Surely thats the whole point of betas, as many pre release
incompatibilities are being ironed out in private. Dave is, as we
speak, checking Magic4 and the FX card to maximise hi-end Falcon
compatibility. These were unavailible at the start of beta testing and
would have created a storm of bad publicity for this fine prg should betas
have been freely available.

>Please give us one thing or another, not endless carrots on strings. If we
>were donkeys more of us would be using PCs :-)

Unfortunately only too many of us are using unregistered shareware.

I have heard how many of us have registered www1.xx with Joe or Danny.
It was chosen to release it this way due in part to its multi national
origins and has that freedom as part of its ethos. Oasis 1 was freely
usable until very recently and even now has only a nag screen and

delay to nudge you gently to part with your money. But this is two
local guys investing vast tracts of time in a program that will never
make them rich however much they deserve it. (even if we all register!)

I agree though, Dont be a Donkey, register :)

OK get out the plastic bag
Tie firmly over the keyboard
Here goes

OASIS 2
folder full of folders for a tidier system

UUCODE for auto uudecoded usenet
WWW to take spyder files
OUTGOING
INCOMING
MAIL
NEWS all self explanatory?
SYSTEM for all other files

all thats left are the executables
Ice net configuration program for oasis setup
oasis2
oasis editor (improved)
ice
Low mem prg for those of us RAM challenged.

Oasis (offliner)runs under any tos, magic, rep\desktops
conversion utilities to change news yellow pages etc to new format
yellow pages now supports long email addresses
visually very similar to v1
Uses Speedo\nvdi fonts
graphical representation\selection of news tree threads
completely revamped news filling\unbatch
built in uucode\decode
provision to hook in PGP
select group to be downloaded as headers for later retrieval
up to 10 accounts and internet service providers
sep sigs for mail or news
toolbox to integrate other prgs ie everest pgp zip lzh etc
auto code\decode of binary mail\news single or multi part
batch FTP
search modes for current docs
choice of window and text colours
choice of display font (Speedo\NVDI3+)
sysop\ user access censorship
easy reset last read pointers (backdate to pull in recent messages to
new group)
online help via ST Guide
Hold, kill, activate ,edit items(mail+news) prior to uploading

Neat huh?

But then this is the killer

ICE (Internet Connection Extension)no more NOS
Fully GEMed
Magic compliant
all functions available via menu entry,shortcut or cli
Directory window views either local or remote system for FTP
Multi windows for mail, news, sockets,FTP, viewer for ping finger etc
Change news server on the fly
Lookup address (access DNS)
Auto logon to FTP sites via hotlist to pre determined directory
Fonts + colours as in O2 above
send news via "I Have" or "post" protocol
download news via date lastread or article no.
pasword protected FTP from selected directory
(your machine can be used as FTP site!)
POP3 support
dynamic adressing of news\mail servers
online clock displayed in the menu bar
recieve\send modem lights displayed in menu bar
multiple packet system now supported eg cix

Now this little lot is not all!
But as a simpleton I can't even guess at the (as yet) undocumented
features
But here's a hint
ICE menu bar also has headings telnet and talker
I'm sure someone more knowledgeable will step in here

suffice it to say
get those cheque books out.

Enough info Andrew?

--

---
greeny@spirit.demon.co.uk
---

66. Re: Atari Falcon at 80 mHz! That is a fast bird!

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.421.00105EE4@cfcsc.dnd.ca>
Source record: 148033

In article <827852996_OASIS_@rjelwell.demon.co.uk> rich@rjelwell.demon.co.uk (Rich) writes:
>This board is OXO CENTurbo 2, as mentioned in the STF report on the
>Paris Atari Show. It would appear to very similar the FX board.
>The 80MHz seems to a speed enhanced 030 rather than an 040 or 060.
>STF gives a Web site for OXO Concept as http://www.oxo.ch/
>Rich.
I checked the OXO page.
nothing new as yet,
that is - nothing on CENTurbo on their homepage yet

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CanForcesCollege, Toronto, Ontario, Canada
Qu&#65533;bec dit oui, Qu&#65533;bec dit non=Qu&#65533;bec, la nation dans le pays du Canada

67. Re: Atari. Converting to MS-DOS.

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.424.0010B280@cfcsc.dnd.ca>
Source record: 148034

In article <315BDC5D.5E6F@ns.moran.com> Jim Fouch <jfouch@ns.moran.com> writes:
>From: Jim Fouch <jfouch@ns.moran.com>
>Subject: Re: Atari. Converting to MS-DOS.
>Date: Fri, 29 Mar 1996 07:49:33 -0500
>Gunnar Andre Moe wrote:
>> My boss owns a ATARI-ST1040FM, but lacks programs.
>> I own a PC with MS-DOS/WIN95 and i'm wondering if anyone knows a
>> way to get his machine running. You see, the problem is not getting
>> programs, but putting them on his machine. I could get the programs
>> for him, on internet, but i can't get them on his machine.
>I think there is a program called Ghost Net, that will allow you to
>network your Atari ST with your PC and send the files at high speed from
>one system to the other over a serial cable.
>I have used it on my TT/030 & AST PC. It works great.
>If you need a copy just ask, and I will send it to you.
>Thanks,
>Jim Fouch
>FOUCH SOFTWARE
Actually, any ftp'd file can be saved to a double density (720KB) disk, and
therefore be read and uncompressed on the 1040.
Start off with the uncompression software (STzip, ARC, lzh, etc)
may be a problem if he doesn't have a hard drive as everything will have to be
done on a floppy, and/or RAM disk.
good luck.bonne chance

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CanForcesCollege, Toronto, Ontario, Canada
Qu&#65533;bec dit oui, Qu&#65533;bec dit non=Qu&#65533;bec, la nation dans le pays du Canada

68. Re: Using the Atari business-wise?

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <Dp72K3.CFv@tron.bwi.wec.com>
Source record: 148035

In article <315f0efc93fae8@xs4all.nl>, rarozijn@xs4all.nl says...
>
>Hi everyone,
>
>I'm looking for people who are willing to share their experiences with
using
>the Atari for business-purposes, like:
>
>serious bookkeeping, tax-things, in short, all sorts of administration.
>
....
I only use my Falcon for business and education (no games at all).
I use dBMan for databases, which makes dBase III compatible files, for
those with EXCEL on PCs - they can use these files directly.

LDW Power is a spreadsheet which is capable of transforming the data to
1-2-3 compatible files.

I use Calamus SL for most of my DTP work. That company makes a version
(CALAMUS NT) for WIndows NT. Also I can transform the documents to TIFF
or Postscript to share them with other systems.

Hope this helps you. The only reason I have a Pentium at work is because
of the corporate trend with Microsoft products. Didn't stop me from
putting Gemulator in it and being more productive than most.

69. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <35798763_OASIS_NEWS@nest.demon.co.uk>
Source record: 148036

In article <828443468_OASIS_@flinny.demon.co.uk>
stik@flinny.demon.co.uk (Stik Bugs/Suggestions) wrote:-

>I would definately like to see a list of features which will be in the
>first released version. Not what will be in eventually but what will
>hopefully be in the release version.

If you are that interested then I've taken a screen shots of the
system and have posted then out in the FAN N.COMMS.UUCP file echo, or
they can be freq'ed from me (once the system is back up) as
OASIS2PX.ZIP.

It details how the ftp server works and shows off Oasis and Ice.

--

Beta testing the superb Oasis II.....

□
InterNet: dbrewood@cix.compulink.co.uk NeST....: 90:100/106.0@nest.ftn
dbrewood@nest.demon.co.uk FAN.....: 95:150/0.1@fanfiles.ftn
□

70. NeST node 90:90/0 back up.

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <67697274_OASIS_NEWS@nest.demon.co.uk>
Source record: 148037
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Just to let everyone know node 90:90/0 is now back up and operational.

The downtime yesterday was indeed due to the power supply (a capacitor in fact) dying and so no power was getting through to the Mega ST4.

The Mega ST4 is now piggy backed on top of an old DEC Alpha (with no top on) which is supplying the power to the system.

It looks a lot like a derelict spacecraft, but at least we're up and running for mail once more.

--

Beta testing the superb Oasis II.....

□
□ InterNet: dbrewood@cix.compulink.co.uk NeST....: 90:100/106.0@nest.ftn □
□ dbrewood@nest.demon.co.uk FAN.....: 95:150/0.1@fanfiles.ftn □
□

71. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <91955410_OASIS_NEWS@yeadontt.demon.co.uk>
Source record: 148038

In article <828443468_OASIS_@flinny.demon.co.uk>
stik@flinny.demon.co.uk (Stik Bugs/Suggestions) wrote:-

> In article <828341150_OASIS_@ajrose.demon.co.uk>
> andrew@ajrose.demon.co.uk (Andrew Rose) said:-
>
>>Why not? Isn't part of the advertising ahead of release supposed to
>>achieve this effect? Given that there's still no web browser in the
>>package, I'd like to know what exactly it is that's going to have me
>>drooling so much that I want to pay £30 for an enhanced version of what
>>I'm already happity using.

{SNIP}
>
>>We've all heard a lot of hot air talked about this, now how about some
>>hard facts. Personally I think the thing most people will be heartily
>>disappointed with will be the lack of web browser integrated into the
>>package. We've been told it's coming soon for a very long time and I for
>>one don't want to carry on being fobbed off with that.
>
>I would definately like to see a list of features which will be in the
>first released version. Not what will be in eventually but what will
>hopefully be in the release version.
>

In the last few days/weeks a number of people have been making various
comments and statements both in the News groups and in E-Mails to
myself and Dave regarding OASIS2 and ICE.
I have responded to a few of these statements, but as we feel that we
are very close to releasing both programs here is a fairly detailed
list of changes made to OASIS and a few comments abount ICE.

OASIS 2 New Features

PGP encrytion/signing and decryption/signature check direct from
inside OASIS.

Extract single or multi-part UUcoded News and Mail items directly
from the Daily Net and Post Box.

Send UUcoded News and Mail items, single or multi-part, directly
from inside OASIS.

Select articles for downloading from list of available articles.

Select News articles for viewing from a graphic 'tree' linking
articles by there reference to each other.

Individual News groups can be controlled in a number of ways. Each News group's last download date or article number can be edited, News group can be controlled by the Main User or any of the Multi Users, groups can be set to download articles or headers allowing you to select only the articles you want and News groups can be censored to deny Multi Users access.

Seperate signature files for News and Mail.

CC copies of Mail items can now be sent.

Support for multiple Internet accounts.

Incoming Mail for unknown Users can now be directed to selected Mailboxes.

Find and Repeat Find for text in any window.

Batch FTP mail items created from list of items selected while on-line.

Enhancements to existing items in OASIS 2.

Select multiple items in windows.

'Proper' GEM vertical and Horizontal sliders, size and full boxes on windows.

News and Mail headers now comply to relevant RFCs, including In-Reply-To', 'Reference' and 'Organization'!

Internet window now shows the details of who a Mail item is for and it's Subject, for an News item the News group and Subject are shown.

Support of scaleable fonts with NVDI and Speedo Gdos, select fill colour for window.

Extract and Print selected text from a News or Mail item.

Dialogs in windows for better support of Magic.

Yellow Pages now sorted by Surname and then Christian name.

E-Mail size in Yellow Pages extended to 120 charaters.

Outmail now shows the name of the E-Mail recipient.

In addition to these improvements many sections of OASIS have been completely re-written to improve speed and reliability.

The major new part of the OASIS package is ICE.

ICE is a complete replacement for NOS, that is totally GEM based with windows, menus and dialogs. All actions in ICE can be performed using either the mouse or from a window based command line, access to Desk

Accessories is not possible. ICE runs under Magic and can be left downloading News and Mail in the background while you run another application.

ICE currently gives full access to the Internet for SMTP and POP3 Mail, NNTP News, FTP (both for access and as your own Server), Finger and PING. ICE supports the SLIP and PPP protocols.

People may critisise me for this statement but ICE has to be seen to be believed!

ICE takes all its paarameters for Dial script, Modem commands, IP addresses, TCP/IP details etc for upto ten different Internet accounts from a single text file. However to ease configuration, a single point and click program can be used to edit all the parameters in the configuration file.

We will be releasing OASIS2 and ICE before the end of April, ideally we would like this to happen over the Easter weekend.

I hope these comments answer peoples questions about OASIS2 and ICE, if you still have any unaswered questions, please feel free to ask.

--

==========

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========== Phil Yeadon ====== phil@yeadontt.demon.co.uk ==========

72. Re: Anyone notified on their purchases through the Atari Warehouse sale?

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: fl@io.org
Message-ID: <4jpkd1$ie@news1.io.org>
Source record: 148039

I placed an order for one of the TTs by email, although I had to try sending the message several times as the mailbox was, well, full (No Kidding!) This was last Friday the 29th.

Not knowing who Don Thomas was, I called the 1-800-go atari number for some sort of confirmation that this was not a scam. The gentleman who answered was kinda gruff and said "didn't the post say NO PHONE CALLS?!!?" Well, yes, I said, but explained that I wasn't phoning to place an order, but just to establish the validity of the post, which I guess he had just done.

At about 5:00 PM EST I received a call from a woman who identified herself only as Atari Corp. and wanted my credit card number (which I had stated in my post to them that I would only provide over the phone) which I happily provided (sorta like winning the lottery, in a way).

So now all I have to do is sit back and wait for a couple of weeks to get my new, er, used machine.

So now come the flood of inevitable questions. These TTs have 2 megs of ST ram and 4 megs of TT ram. Is the ST ram upgradeable to 4 megs (or more)? Is it SIMMs or is it surface mounted like in the ST? Does all this depend on the version of the motherboard in the particular machine?

Two megs of RAM seems like an odd number (isn't it usually 1 or 4, or multiples of 4?). Is the TT ram the same story?

Will I be able to use my old SM 124 monitor with the new machine until I get the wherewithall together for a new VGA monitor?

Thanks and Sorry to all who tried to get in and didn't make it. I don't mean to post here to gloat, and any introductory info on TT ownership some kind soul can provide will be sincerely appreciated.

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______ http://www.io.org/~fl/

73. Q: Compo and Afterburner

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <828458106_OASIS_@rjelwell.demon.co.uk>
Source record: 148040

Since last July I have been waiting for the Afterburner 040
accelerator for the Falcon to become available in the UK. Gasteiner
were distributing it and then it suddenly switched to Compo.

From what I have read else where on c.s.a.st Compo are no more so I]
was wondering if anyone knows if someone else will distribute it in
the UK.
I have not contacted Compo at all, they probably have enough to worry
about without me bothering them

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

74. Richard Elwell was right!

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <828458554_OASIS_@rjelwell.demon.co.uk>
Source record: 148041
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

Last week I posted a comment on about someones apparently very high
download speeds, they were about 6000cps.
The original poster replied, saying that I was right on all counts.
Sadly I expired my news before concocting a reply.
So to who ever it was thank you.
And if anyone has the post still could they Email me a copy because
I would like to print it out a frame it :-)

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

75. Serial port upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn4m0pc7.6v.asmolar@smol.fast.net>
Source record: 148042

On Sun, 31 Mar 1996 07:41:05 -0500, Dennis McGuire <mcguired@moose.erie.net> wrote:
>> With an unaltered modem port, ST and STe, cannot handle anything over
>> 19200baud, so a 14400baud modem is the fastest you can use. However
>> the modification is pretty easy, and allows faster speeds with HSModem
>> 6. TOS 2.05 won't work with HSMODEMs flow control, so higher speeds
>> are out.

Can anyone tell me where to find more info on this modification? I
transfer lots of stuff between my PC and STe, and 19200 is a major
bottleneck.

--

Tony Smolar

---
asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

76. Re: **Internet Virus!**

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@postoffice.ptd.net>
Message-ID: <Pine.SOL.3.91.960401175707.20829D-100000@ns1.ptd.net>
Source record: 148043
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

>>There is a computer virus that is being sent across the
>>Internet. If you receive an e-mail message with the subject
>>line "Good Times", DO NOT read the message, DELETE it
>>immediately.

There is no "Good Times" virus! The whole thing is a hoax. In fact, shortly after ST Format reported the virus someone wrote in saying that the whole thing was a fluke. Even the college lab I used had these warnings, but it's all false. File this under chain letters and modem taxes(veterns know what I mean). If even the FCC believes this crock, then imagine if they actually try to "regulate" something they know little about :)

Eric Noss
a.k.a
Mr. Maddog

PS. Tell the so-called "computer experts" in the media to quit playing that ol' broken record called "hype" :)

77. Re: **Internet Virus!**

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4jppjn$jbn@inca01.inca.co.nz>
Source record: 148044
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Chris Wilkinson (chriswil@southern.co.nz) wrote:
> Mike Shell (Mike.Shell@msfc.nasa.gov) wrote:
> : The GOOD TIMES virsus is a HOAX!!!!!!!!!!!!! Will this insanity ever end.....
> :
> : This hoax has been perpetuated for at least two years.....

> Thank goodness the hoax only 'affects' people with IBM PC and possibly
> Mac. Gee I'm glad I own a hoax-free Falcon... ;^)

No.

You've got the right idea, but I think you have made a little mistake.

The Good Times virus only attacks hoaxes.

The IBM and Mac are the hoaxes.

Unfortunately noone has caught on yet to the joke...

{[:-)]

--
Quote For The Month:

"If she's a lady, I'm a Pernicious Knid"

78. Re: **Internet Virus!**

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@postoffice.ptd.net>
Message-ID: <Pine.SOL.3.91.960401180729.20829E-100000@ns1.ptd.net>
Source record: 148045
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

On 1 Apr 1996, Chris Wilkinson wrote:

> Mike Shell (Mike.Shell@msfc.nasa.gov) wrote:
> : The GOOD TIMES virsus is a HOAX!!!!!!!!!!!!! Will this insanity ever end.....
> :
> : This hoax has been perpetuated for at least two years.....
>
> Thank goodness the hoax only 'affects' people with IBM PC and possibly
> Mac. Gee I'm glad I own a hoax-free Falcon... ;^)

At least you won't have to worry about that Michelanglo[sic] crap on your
Atari computers. :)

BTW, if someone made a version of UVK for Windoze95...they'll clean up
the market :)

Eric Noss
a.k.a
Mr. Maddog

79. Re: WTB:US: TT/mega keyboard

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <Dp6vKD.zH@dk3uz.hanse.de>
Source record: 148046

bdc2@po.CWRU.Edu (Boris D. Cahan) writes:

>Help I just bought a □□TT with a busted keyboard and need a new
>one soon. Anybody in the US have one for sale?

Have you tried BEST Electronics?

rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

80. ABUG Next meeting in Boise, ID USA

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: Personnel Director <jobs@hwcs.com>
Message-ID: <31607E26.3323@hwcs.com>
Source record: 148047

```
ATARI BOISE USER GROUP
Boise, Idaho USA

NEXT MEETING: April 8, 1996

Monthly meetings are held in the party room
at the McDonald's on Orchard in Boise, Idaho
on the Second Monday of each month starting
at 6:30 and ending around 8:30. Meetings
include Instruction, discussion, and product
demonstration. Topics include "Atari on the
Internet," "Business Programs," "Programming,"
"Educational Programs," and others.
Demonstrations include both hardware and
software displays and instruction, and every
once in a while the Atari JAGUAR is featured
with the lastest and greatest game card.

For more info contact: whittam@primenet.com
http://www.primenet.com/~whittam/atari.html
```

81. ABUG Next meeting in Boise, ID USA

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: Ron and Sharon Whittam <whittam@primenet.com>
Message-ID: <31607EFC.991@primenet.com>
Source record: 148048

```
ATARI BOISE USER GROUP
Boise, Idaho USA

NEXT MEETING: April 8, 1996

Monthly meetings are held in the party room
at the McDonald's on Orchard in Boise, Idaho
on the Second Monday of each month starting
at 6:30 and ending around 8:30. Meetings
include Instruction, discussion, and product
demonstration. Topics include "Atari on the
Internet," "Business Programs," "Programming,"
"Educational Programs," and others.
Demonstrations include both hardware and
software displays and instruction, and every
once in a while the Atari JAGUAR is featured
with the lastest and greatest game card.

For more info contact: whittam@primenet.com
http://www.primenet.com/~whittam/atari.html
```

82. Re: FS UK: External SCSI drive (great price!)

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: JEDI
Message-ID: <4jp1ck$gmn@doc.zippo.com>
Source record: 148049

In article <Dp5r8x.G2v@cix.compulink.co.uk>, rgivan@cix.compulink.co.uk says...
>
>In message <827080752_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk
>said:
> > In article <4ic1e0$2q7@badger.wmin.ac.uk>
> > avsec@westminster.ac.uk (Philip Shore) said:-
>
> > > External 270 meg SCSI drive.
> > > ----------------------------
> > > 100 pounds. (I paid twice that two months ago!)
> >
> > You can now buy a new bare SCSI 3.5" drive, 2GigaBytes, for 270quid
> > + VAT !!!, I know this doesn't include casing, but that is relatively
> > cheap. On this score, your drive should be priced around 50quid !!!!
> > And thats comparing it to a brand new drive !
>
>I think this is a little unfair.
>
>Okay 270+VAT = 317ukp. However a case and SCSI2 cable is going to add at
>least 50ukp+15ukp+VAT (76ukp) to this. So aparently you can buy a 2Gb drive
50 pounds for a cable? YIKES!
>config for 393ukp. This is nearly 4 times the asking price and if you
>haven't got 393ukp then 100ukp for a 270Mb drive isn't all that bad.
>
>Also quite how do you get 270+VAT for a 2Gb SCSI drive? An EIDE one might
>be in that price range - but SCSI ones are 400-500ukp +VAT. This makes the
I dunno about your part of the planet but, around here SCSI & IDE
mechs have been about the same price for some time now...

Mebbe you blokes should start importing Computer Shopper...
>price of a 2Gb config 546ukp ie nearly 5.5 times more expensive than what
>this guy is asking for a slightly 2nd hand 270Mb config!
Slightly second hand is about slightly pregnant...

83. Fax/Modem Info Sought

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: Michael_Depke@b.maus.de
Message-ID: <199604011553.a57596@b.maus.de>
Source record: 148050

Hi Phil!

PH>I think Coma supports vioce, but I'm not sure.

I am!

CoMa (the latest version is 3.20) supports the voice-standards CELP and ADPCM2/3/3(sync)/4. You can define up to 8 different messages for different days and times and up to 7 second-level-messages (activated by entering an MFM-code). By using the professional version you can increase the number of messages to 99, combined out of different pieces from up to 99 folders...

Further information you'll find at the authors (Siegfried Hartmann) homepage

http://www_ift.ee.tu-berlin.de/~hartmann/Softbaer.html

or email

hartmann@ftsu00.ee.TU-Berlin.de

greetings

/\/\
/ \ichael

84. Dieter Fiebelkorn

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: Michael_Depke@b.maus.de
Message-ID: <199604011703.a57597@b.maus.de>
Source record: 148051

Hallo Sven,

SB>Dieter recently told me GEM-View 3.16 is on its way.

According to the news in ATARI.NEWS (a MausNet-Newsgroup) GEM-View 3.16 was released on 02-14-96.

greetings

Michael

85. * silicamites *

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: bo.leuf@daggskim.ct.se
Message-ID: <ftn_2.203.203.7$fidonet.org_315fa08a_Bo.Leuf@daggskim.ct.se>
Source record: 148052

Although the following is primarily a problem for Intel users, there may be variants that prefer Motorola flavors...
-v- (from PC & Garden Magazine April issue)

Silicamite Warning
==========

Once again spring approaches, though one may be forgiven for doubting this considering the state of the weather. Unfortunately, with spring comes also an increase in the pests which plague our life. Just a glance in the budding garden will show the advance troops of the coming attack creeping around looking for food, i.e. the first delicate buds.

Even indoors, there is a marked increase in the insect population. One of the more insiduous pests these days is the little known Silicamite, which is rarely seen itself, being a burrowing species, but sadly the circumstancial evidence is all too plain. For the unfortunate, moving the PC or laptop reveals a fine sand dusting the desk. If done carefully, the sand is found deposited in miniscule neat cones directly below where the ventilation holes were. Most often however, the movement and displaced air will spread the incriminating sand over a larger area making it hard to detect and distinguish from your usual urban grit and dust.

Please note that Silicamites are a very different and much more serious problem
than the "screen mites" most people associate to when they hear about this.

The tragedy of Silicamite infestation is that the mites burrow in the plastic and silicon material of the PC's microchips, and substantial colonies can infest the CPU and similar larger VLSI chips, before the invasion is detected (if at all), making it virtually impossible to salvage the PC.

Apart from the physical residue sowing infestation, what are the symptoms?

Commonly, the first symptom noticed is that the PC starts acting strangely, with inexplicable program crashes and general strange behavior. A mite-infested MMU fore example usually gives frequent sharing violations. As an aside, it has been surmised that the infamous Pentium arithmetic errors were due to the entire Intel production line having been infested by Silicamites, but so far Intel has declined to comment. Sources close to the plant do suggest however that workers were seen after-hours shovelling and vacuuming in the clean-room.

Later stages of the attack cause more significant problems, such as system hangs, restarts, screen anomolies, and even total failure; all depending on the extent and spread of the infestation. Silicamites grow and reproduce fairly slowly, so it can take years from initial burrowing to the final stages.

Assuming that one's PC is infested with Silicamites, what can be done?

Very little actually. Isolation of the infested PC to keep the problem from spreading is an obvious measure, although in all likelyhood, by the time the problem is noticed, it is already too late. Piles of fresh VSLI chips kept at about 30 C (whether the chips are functional or not doesn't matter) laid around the PC nightly might give an extended operational life by inducing at least some of the Silicamites to migrate out of the PC. The risk is of course that these chips might already be infested, which would aggrevate the problem by causing migration to the PC instead.

Readers are invited to write and share their experiences and I will take up a Q&A column with the most relevant topics in the next issue.

---(this article may be copied and distributed freely)

86. Re: Jaguar/Atari computer interface http site. Please repost.

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11215_ashort@mettav.demon.co.uk>
Source record: 148053

edaniels@seldon.terminus.com was caught by the fuzz while on the bus with All
..

>> I finally picked up a second Jaguar and would like to
>> send it off for the cartridge port to Jag mods done.
>> I have missplaced my bookmark of the site.
e> I'd like to know what modification Mike's talking about?

If I'm right, then it could well be this:

(quick plug) ;-))

>EXTRACT FROM "PROWLER: The Atari Console Magazine (Issue 1)".

Issue One: PROWL_1.ZIP: Available Now At:
ftp: ftp.funet.fi (In Magazine Directory)
BBS: All BBS's On FAN Network

-- 9501029
Info about the Jaguar Server.

Current hardware revision B.
BootROM B001, JagOS version 1.06.

A | in front of a line means that some new stuff
has been typed in there since the last info file...

The Jaguar Server project started out in August '94. The goal
was to make a cheap developer kit for anyone that wanted to
program for the Jaguar. Atari's own developer kit was $5500 and
that was WAY to much if you just wanted to hack and program the
Jaguar just for the fun of it.

The very first prototype was built around the Mega ST's 'MegaBus'
All of it was hand wired together using a total of 21 IC's.
I can tell you that this board had VERY little empty space on it..
This prototype was soon scraped, as i begun work on the Rev A
board, using a different approach this time. It was built for the
cartridge port and could then be used on all Atari computers not
just the ones having a 'MegaBus'.
To keep the cost down, i also decided to use the Jaguar's 2MB
main memory and not include any expensive RAM chips in the Jaguar
Server hardware.

The Rev A board was up and running with very simple software in
Februari '95. As the Rev A board had some small flaws, i made

some changes to the layout and came up with the Rev B board.

More serious work now begun on the Software - The Shell running
on the Atari and the JagOS - Running on the Jaguar.

General Info.
---

* Use the Jaguar Server kit to develop Jaguar programs !

* The Jaguar Server runs on all Atari ST/STE/Falcon/TT computers.

* The hardware plugs into your computers cartridge port. From the
cartridge hardware goes a 40 pin ribbon cable into the Jaguar.

* Uses a slightly modified standard Jaguar. You send our Jaguar
to me for modification, and i'll send it back to you.

* You can change betweeen 'modified' and 'orginal' Jaguar by the
flick of a switch. A reset button is also installed.
ABSOLUTELY _NO_ compability problems with Jaguar games.

* No programing restrictions apart from a 2Mb main memory limit
in the Jaguar. Future software updates will be able to upload
data at the command of a running Jaguar program.

* You use the Jaguar Server software to upload programs/data to
the Jaguar. The software looks best in resolutions over 640*400.

* Software updates to JagOS (Jaguar Operating System) are possible
without burning a new EPROM chip.

* Upload transfer rate is currently 65 Kbyte per second on a 8 Mhz
Atari and 108 Kbyte per second running at 16 Mhz.

* Use the Devpac 3 assembler or any other code generator to write
programs.

* A remote debugger is under development.

* Software updates and info are availible on InterNet World Wide Web
at http://www-und.ida.liu.se/~t94patsa/jserver.html
and by filerequest with any FidoNet compatible mailer to
STacken BBS on FidoNet 2:204/219 under the magic name JSERVER.

| * A Jaguar Server Developer Mailing list are availible for
| programming discussions. NOT open for anyone.
| E-mail to nat@zumdick.rhein-main.de for more info

* The Jaguar Server development kit contains this...

+ Jaguar Server cartridge (hardware)
+ Jaguar Server Shell & JagOS (software)
+ Switches, ribbon cable, connectors and everything else
that you need to start programming right away.

```
+ A few Jaguar (*.JAG) programs and example source code.

* IT DOES _NOT_ CONTAIN THE FOLLOWING... You have to get these
things yourself....

- No 68000 or Atari RISC assemblers.
- No Jaguar technical documentation.

* 'Hacker' experience and good knowledge of assembler programming
is STRONGLY recommended because of lacking Jaguar technical
documentation.

* The Jaguar Server is NOT connected to Atari Corp. in ANY way.

* _Introduction_ price is :

3400 Skr
685 DM
300 GBP
465 USD for the Jaguar Server and a new Jaguar console
(Swedish PAL), modified and ready to be used
directly.

1500 Skr
300 DM
135 GBP
205 USD for the Jaguar Server and modification.
You send your Jaguar to us...

Shipping is NOT included in these prices and will be added!

-----------------------------------------------------
Some technical info.
-----------------------------------------------------
A Jaguar (*.JAG) program is built around a header. There are
currently five different headers, each with it's own use
and advantages depending on the development environment and
programs.
For example, one of the headers looks like this (for Devpac 3)

*------------------------------------------------------------*
* Standard JagOS 3 Upload & Run parameters. *
* © Roine 940420 *
*------------------------------------------------------------*
* OUTPUT i:\*.JAG * Output standard Atari Executable.

down EQU $5000 * Download adress in Jaguar.
start EQU $5000 * Program start adress in Jaguar.
OPT D- * No debugging info.

dc.b 'JAGR' * Magic to skip Devpac Header.
dc.w 3 * JagOS 3 - Recive & Run.
dc.l down * Download adress.
dc.l c_end-c_start * Lenght of Jaguar Code.
```

```
* A dc.l 0 are also possible.
dc.l start * Start adress.
ORG start * If position dependent code.

*---------------------------------------------------------------
c_start * Jaguar code start.....
NOP
NOP
ILLEGAL * Not much of a program... Hmm...
c_end * Jaguar code end.
*---------------------------------------------------------------
END
```

```
--------------------------------------------------
Jaguar Modification
--------------------------------------------------
As there has been some trouble with users installing things wrong when
modifying their Jaguars to accept the Jaguar Server Development kit,
I have decided to NOT to let users do this modification on their own
any more.

I really think that this solution is the best for both parts.
This means that the Jaguar Server Development kit will work when you
get it, just plug it in the computer and start programming and i will
get happy customers with working kits!

This means that you now _MUST_ send us your Jaguar console and i will
do this modification for you. This will ensure that the modification
is correctly done and working 100%
It is also possible to order a complete new Jaguar Console (PAL) if
you for some reason cant send your Jaguar to us.

--------------------------------------------------
Misc Info.
--------------------------------------------------
If you have more specific questions or want to order,
write me by E-Mail...

Roine@stacken.ct.se

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

87. Test

Newsgroup: comp.sys.atari.st
Date: 1996-04-01 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11216_ashort@mettav.demon.co.uk>
Source record: 148054

Krijn_Schipper was caught by the fuzz while on the bus with All ...

KS> FROM: Krijn_Schipper (Krijn_Schipper)

There was no e-mail address connected to this message, so there is no way
that people can reply in e-mail because we don't know your address! :(

KS> This is a test form fidonet pleace gif me a replay

Received! :)

.. and a big hello to Ton Ketting too <g>

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

88. Re: Anyone notified on their purchases through the Atari Warehouse sa

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: Neil@yr-ynys.compulink.co.uk
Message-ID: <828450518_OASIS_NEWS@yr-ynys.compulink.co.uk>
Source record: 147855

> m> $250.00 for a TT. Who could resist?
>
>Not me - I've gone for the same thing.

Likewise. I emailed an order on Sunday and got a very brief
acknowledgement on Monday.

Best wishes

Neil

--

Neil Martin, music undergraduate, University of Wales College of Cardiff
neil@yr-ynys.compulink.co.uk -=- martinna@cf.ac.uk -=- smu3nam@thor
****
******** NB change of email address (moving from demon) **********

89. Re: falcon manual needed and falcon ftp sites ??

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4jr85m$k4d@macondo.dmu.ac.uk>
Source record: 147856

In article <4j3q1t$66q@macaw.cyberport.com>, cmoore@cyberport.com (Clay W Moore)
writes:
> Hi all, I am a new falcon owner, and did not get a manual.
> does anyone have one for sale, or one I could borrow read and return ?
> also can anyone recommend good ftp sites for falcon software.
> thanks,
>

I have a spare manual but I'm in the UK so it may be costly to post it abroad ...

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

90. Re: Symposium 96 Invitation Demo

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4jr8ov$k4d@macondo.dmu.ac.uk>
Source record: 147857

In article <11218_ashort@mettav.demon.co.uk>, ashort@mettav.demon.co.uk
(Alastair Shortland) writes:
> paan0011@rz03.FH-Karlsruhe.DE was caught by the fuzz while on the bus with
> All ...
>
>
>
> p> I have just uploaded the invitation demo for the Symposium 96 party.
> p> You can find it at the following places:
>
> Is this an ST/E demo.. or is it a Falcon one? :|

It's Falcon only and pretty nice as well !

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

91. Re: Atari World

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4jr936$k4d@macondo.dmu.ac.uk>
Source record: 147858

In article <827887832_OASIS_@spirit.demon.co.uk>, greeny@spirit.demon.co.uk
(David Greenhough) writes:
> In article <827855042_OASIS_@parrett.fast.co.za>
> tparrett@parrett.fast.co.za (Ted Parrett) said:-
>
> >The bad news is that he said the publishers of AW have called in
> >the Receivers and that this placed doubt on the future of AW. Has anyone any
> >further info on this
>
> Here's a copy of what Joe Connor replied to me.

<SNIP>

> I'm prepared to go with the shareholder idea provided costs are
> reasonable.
>
> Any other takers?
>
> Dave G
> ---
> greeny@spirit.demon.co.uk
> ---

I like the idea of being a shareholder in AW ...

Is there any chance that it may be thrown open to private investors to put some
money in. I doubt you'd make much money but it would ensure AW ccomes out (and
you may get a reduced sub !)

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

92. Re: What a coincidence!

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4jrc97$43e@ccshst05.cs.uoguelph.ca>
Source record: 147859

afn14016@freenet.ufl.edu wrote:
: Humm. April 1sr/fools day and Ataris Big SALE.
: I wonder!

: I hope is true.
The observant among you will notice that the message was posted several days _before_ the end of March. I placed and order and received a reply, so I'm assuming that the sale is real...

THeo

93. Re: Serial port upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4jrchp$43e@ccshst05.cs.uoguelph.ca>
Source record: 147860

Tony Smolar (asmolar@smol.fast.net) wrote:

: Can anyone tell me where to find more info on this modification? I
: transfer lots of stuff between my PC and STe, and 19200 is a major
: bottleneck.

ST Format had a couple of pages devoted to this upgrade a few issues ago.
Can't remember which one, though. The information is also available on
the net...Look for something along the lines of 38400bps.lzh at a.a.u.e.
There are other, more challenging mods out there that'll take your serial
port up to even higher speeds. RSVE comes to mind: look for rsve_1.lzh
and rsve_ge.lzh on a.a.u.e.

THeo

94. Binkley Term Help

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4jrgri$lod@preeda.internex.net.au>
Source record: 147861
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I am setting up Binkley/IOSmail to my BBS so as to receive fido/nest/atarinet/musicnet blah blah, I have binkley set up so that user's can access the BBS but for the life of me i cant get binkley to automatically dial out and get some mail......Martin Crommie from the Portland Atari Club has been very helpful with Binkley but he uses JetMail instead of IOS.....can anyone out there help me out?

I'd rather talk about it via email than tie up the newsgroup!

Thanks!

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

95. Atari HW and SW still available (second update)

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: Timothy Miller <millert@csee.usf.edu>
Message-ID: <Pine.SUN.3.91.960402103318.3916A-100000@grad>
Source record: 147862
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have the following Atari-related items still for sale. The figures given are either what I would like to get. I have had offers for some of these items, but I'm looking for more than what I've been given.

Hardware:

Atari Falcon030, 4 meg RAM, 85 meg HD $800 OBO
(comes with Geneva and Neodesk)

Books:

Abacus books (all for $15)
Atari ST Internals
Atari ST Graphics and Sound
Atari ST Machine Language
Atari ST Tricks and Tips
Atari ST Peeks and Pokes
Atati ST GEM Programmer's Reference

The Atari compendium, $30 OBO

Software with packaging:
(Make an offer for the whole lot or for individual items. Items are grouped into the units that I would like to sell, but it's not carved in stone.)

Universal Item Selector III $15

Word Up $15

GST Macro assembler, version 1.0 $5

Orbiter $5

Lattice C, version 5.5 and 5.6 $100

Assem Pro $10
Laser C, version 2.1 $20

Just disks: (make an offer for the whole bunch)

ECO
Populous
Populous The Promised Lands
Silent service
Millennium 2.2
Sundog
Lisence to kill

Michael Jackson Moonwalker
The Real Ghostbusters
Tempest
Degas

Timothy Miller, millert@grad.csee.usf.edu Theoretical Linguistics
http://www.csee.usf.edu/~millert Music Theory, Computer Engineering

---

Cunning linguists are very skilled with their tongues.

96. Re: Viewing Postscript Files?

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: Graham Beint <Graham.Beint@insignia.co.uk>
Message-ID: <316151DF.13A1@insignia.co.uk>
Source record: 147863

```
Dave Boak wrote:
>
> I was wondering if there is a program for the ST that allows one to view
> and/or print .ps files?Thanks!
ftp://lifshitz.ph.utexas.edu/pub/atari/ghostscript/ ...
--
Graham Beint

*The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your Friend!"*
```

97. Re: SCSI-2 Problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4jrjdd$p9u@blackice.winternet.com>
Source record: 147864

> leech@shell.aros.net (Leech!@#$) writes:
(SNIP)
> Well, I found out that yes indeed it does work on it, I'm just
> running into the problem of getting software to partition it. I used
> cbhd 4.56 to format it, but the partitioning I couldn't get to work (it's
> in German and from what I could gather it said that partitioning was not
> yet implemented.). So now I'm just wondering what kind of HD fromatter
> will support this, (HDX 5.04 won't recognize it) ICD requires the Host
> adapter, I believe, and this is the internal drive, so that doesn't do me
> any good.
> Is HDDriver any good at this? Thanks in advance.
>>>>
Get ICD PRO, it doesn't require the ICD host Adaptor and will
handle the FALCON internal IDE, master and slave I believe but I'm not
sure about the slave. All of the Mail Order houses have it, $50, US.
Another one that is suppose to handle it is HDisk Utilities,
$40. I've never used this one but I've heard good things about it here.

Rich Mier

98. Re: Atari Limited Offer@

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4jrj4l$fp@freenet-news.carleton.ca>
Source record: 147865

Alastair Shortland (ashort@mettav.demon.co.uk) writes:
> dpj@delphi.com was caught by the fuzz while on the bus with All ...
>
> d> TTM195 9 $175

TTM195 is the huge 19" TT-only(?) mono monitor; great for DTP!

> d> PCM124 29 $95

PCM124 is an amberchrome pc(DOS box) monitor.
>
> What are these? :|
>
--
Songshop Musical Productions / "Goodness gracious!
Box 266, Shawville, Quebec / It's the Duchess of Pontiac!"
J0X 2Y0 (819) 647-6022 / She sees through you.

99. FS Golden Image external DS floppy

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4jrjp3$m8@freenet-news.carleton.ca>
Source record: 147866

This is the BMW of Atari floppies. LED track counter, compact, claims to step out to 880K, in like new condition, with all original packing and documentation. I'm selling it for a friend, though I wish I could keep it for myself.

$60 CDN (+shipping), or I will keep it!

I'm in Canada; the power supply is suited for North America. Buyers elsewhere will have to deal with different voltages.

--
Songshop Musical Productions / "Goodness gracious!
Box 266, Shawville, Quebec / It's the Duchess of Pontiac!"
J0X 2Y0 (819) 647-6022 / She sees through you.

100. Re: Where in the world is WWW117?

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4jrn7g$7qm@epsilon.qmw.ac.uk>
Source record: 147867

On afn14016@freenet.ufl.edu, afn14016@freenet.ufl.edu typed away:
: can anyone please tell me where it is?

It does not exist.. WWW130 is now out though. :-))

Various place you can get it from.. Flinny's home page.. forgotten the
URL. You may also get it from my web pages.. point your browser at
http://www2.wildnet.co.uk/~dbhabuta/atari/support.html

Also available at hensa.

The seperate components that make up the WWW pack are also available
singley in their own archives.

Regards
Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

101. Faster modem speeds?

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <828553354_OASIS_@mbha.demon.co.uk>
Source record: 147868

I use a TT with hsmodem and a USR Courier running on modem2.

The best speed I can set for the port in Connect is 38400; anything faster does not dial out.

I am jealous as hell reading some guys getting 6000cps. the best I can do on a BBS is about 3500.

Is there any setting I can use to get more? anyone know why I cannot set the port speed for 57600?

All suggestions welcome (well, all _polite_ suggestions! :-))

--

dave

---

alt.occult.kabbalah.golden-dawn

---

102. Re: Where in the world is WWW117?

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <828553490_OASIS_@flinny.demon.co.uk>
Source record: 147869

In article <4jrn7g$7qm@epsilon.qmw.ac.uk>
efac001@alpha.qmw.ac.uk (D.Bhabuta) said:-

>Various place you can get it from.. Flinny's home page.. forgotten the
>URL. You may also get it from my web pages.. point your browser at
>http://www2.wildnet.co.uk/~dbhabuta/atari/support.html

You forgot.. tut tut.. its in my sig and you had enough of these over
the last few days :))

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

103. WWW 130 RELEASED (mkII)

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <828557638_OASIS_@flinny.demon.co.uk>
Source record: 147870

Well since my first post doesn't seem to have been sent properly
(demon loosing news articels again?) here is another announcement of
the availability of WWW130

It has the following included with it

* STiK, originally by Steve Adam (Australia) and now by Dan Ackerman
(USA). This does the low-level networking stuff to the Internet.
* CAB, by Alexander Clauss (Germany). The HTML/WWW browser.
* CAB.OVL, originally by Tim Newsome (USA) and now by Dan Ackerman
(USA). This is the missing link between STiK and CAB.
* Antmail, by Dan Ackerman (USA). A POP3 based E-mail program.
* Telnet, by Jim Baumgardner and Dan Ackerman (both USA). This is a
remote login terminal program.
* Setup, by Guy Harrison (UK). Sets up STiK for you with no hassles
guaranteed.

Stik is at version 1.08
Cab at 1.1a
Cab.ovl 1.12
Antmail 0.7.4
Telnet 1.01
Setup 000

You can find them at the following places

My web page (http://www.unn.ac.uk/~cju920/)
Hensa (replaces old www116)
ftp.uni-kl.de (pub/atari/incoming)

I also tried to upload to ftp.cnam.fr and atari.archive.umich.edu but
ran into problems. I may try again later.

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

104. Re: Twilight Screen Saver

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GDCQDGAPUP@data.rhein-main.de>
Source record: 147871

In <4jild7$nnr@gateway.ecn.com> Paul Nurminen wrote:

>I just downloaded a demo version of the TWILIGHT Screensaver, and it's
>very impressive. Does anyone know where I can purchase the full version
>in the US?

I don't no. You ask TOAD for Twilight?
In Germay you can easy subscribe by:

I'm sure ASH will accept your Order..

Application Systems Heidelberg
Software GmbH
Englerstraï¿½e 3
69126 Heidelberg/Germany

Voice: +49 (0)6221-300002
Fax : 6221-300389
BBS! : 6221-303671 up to 28K8!

Ask Oliver Buchmann@ASH for more details.
Ask Oliver Buchmann@KA2.maus.de direktly from here..

regards
Robert

--
robsch@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II

105. Re: CAB/MiNTNet?

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: smithic@cix.compulink.co.uk
Message-ID: <Dp8ytC.IAq@cix.compulink.co.uk>
Source record: 147872

In message <4j993c$8k2@btmpjg.god.bel.alcatel.be>, cgra@btmaa.bel.alcatel.be said:
>==========
>In article <Dos8A1.2uE@cix.compulink.co.uk>, smithic@cix.compulink.co.uk ("Ian Smith")
writes:
>> Is there any documentation, FAQ etc regarding how to set up CAB to work with
>> MiNTNet under GEM? I have ppp working with Chimera/X but I just get MiNT bus
>> errors when I try to run under GEM/Multitos.
>
>I find that MiNT/SingleTOS works if I don't specify *any* INIT=, i.e. if
>I just remove the last line (exec /usr/bin/X11/xinitrc) from the mint.cnf
>file I use for MiMT/X11. (Found this out by accident when I screwed up
>my .xinitrc).

Nice one Chris. Having commented out the GEM= line all I needed to do was copy
the syslogd line from .xinitrc to gem.cnf. Thanks!
Regards,
Ian.

106. Want to get WWW130? get it here.

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4js1u9$d1q@huron.eel.ufl.edu>
Source record: 147873

Hi friends: Our friends In Europe have released www130.zip nd you can get it at:

http://www.afn.org/~afn14016/falcon/falcon.html

also there there is info on the nice people who produced it.

So have fun and enjoy the new atari WWW browser!

Visit the AtariST/Falcon Yellow Pages.

107. FS: 1040 STf $99

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <31619CFD.29FD@ycrdi.com>
Source record: 147874
Cross-posted to: comp.sys.atari.st,rec.music.makers.synth,rec.music.makers.marketplace

```
FS 1040 STf, very good condition, first owner, original packaging
MIDI ports, 1 Meg RAM, great for MIDI sequencing/sysex editing
$99 + s/h from Boston MA area

computer only (monitor sold already)
```

108. Re: HELP!!!!!!!!!! Internet S

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <Dp97pp.A3F@cix.compulink.co.uk>
Source record: 147875

>Never tried it myself but unless a *lot* if people have been telling
>porkies in these newsgroups then there is a cab.ovl for Mint.

Oh well, besides I'm using MagiC4..

>Cab itself does nothing with the internet connection. It invokes
>cab.ovl which is responsible for supplying the files Cab requests. As
>there is a cab.ovl for Mint and as Mint supports PPP then the problem
>is solved - except where to get it, which I don't know. However, if
>you post something asking where it is then I'm sure many people can
>help you.

Then where would STiK figure in all this? I though the OVL file just
allowed CAB to work online via STiK?

>I do know that Mint is on plenty of ftp sites. The Mint cab.ovl will
>probably be there as well. The only thing it should cost you is time
>'cos you have to read a lot of docs to get Mint setup right.

That I don't have time for! :-)

>If you do choose to do it though, you will have a pretty powerful
>internet setup.

If CAB didn't come up with the odd runtime error, then i'd say I've allready
got a powerfull internet setup. I've heard today that a new version of the
OVL file is out anyday..vesion v1.2 *I think*

Steve

109. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <Dp97pr.A44@cix.compulink.co.uk>
Source record: 147876

>Not yet Steve, it's being added now.

well, I didn't mean now, now. I meant when it's released -it will. IYSWIM:)

Steve

110. Re: Falcon for video!

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <Dp97pt.A50@cix.compulink.co.uk>
Source record: 147877

> The Falcon computer is a great Machine. If you are into video
> check Apex Media animator and Expose True Color Digitiser. I have
> seen FLH/FLC video played from the Falcon on a TV and looks like
> TV Broadcast. also it is able to do at the same time 50kHz stereo
> audio!

Beats the shit out of *any* Amiga! Esp a BlowUp-FX one!! :-)

Ha! -Amiga owners! <spit>
(I used to have an Amiga, before the Falcon, but don't tell anyone!! :-)

Steve

111. Re: Any Screen Savers availab

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <Dp97pu.A5s@cix.compulink.co.uk>
Source record: 147878

```
>c> Are there any decent screen savers out there? The demo version of Twilight
>c> looked really cool, but I've never heard of a commercial version. Does
>c> it/Did it ever exist?
>
>It exists. I have bought it myself... Currently a major update is in
>the pipeline.

So somones else bought this too?! :)

Steve
```

112. Re: Twilight Screen Saver

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <Dp97pw.A6x@cix.compulink.co.uk>
Source record: 147879

>I just downloaded a demo version of the TWILIGHT Screensaver, and it's
>very impressive. Does anyone know where I can purchase the full version
>in the US?

I bought mine from JCA Europe : 01734 452416

Steve

113. Re: .BMP --> .PCX

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <Dp97py.A7L@cix.compulink.co.uk>
Source record: 147880

>Hi to All,
>I have a load of .BMP files and wish to convert them to .PCX
>Does anyone know of a prog on the ST to do this, or anywhere
>I can find the file types from so I can attempt to write my
>own

Imagecopy v4 is imo the *BEST* for Atarian's! You'll get it from the
FaST Club. (Tel: 0115 945 5250)
Also, Gemview (shareware) -I hear this is good, but I never really tried
it...

Steve.

114. REQ: English version of Gemini

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: roughton@n8pph159.bnr.ca
Message-ID: <4js59n$ai@batph8.bnr.ca>
Source record: 147881

Hi,

I downloaded Gemini last night for MagicMac to find that it was in German.
Is there an English version? If so, what is it called? Thanx.

S.

115. Re: CAB/PPP

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <828557198_OASIS_@swampdog.demon.co.uk>
Source record: 147882

In article <4jqbol$c0n@garcia.efn.org>
ekr@efn.org (Edward Rogers) said:-

>I may be moving to a server that only supports a PPP connection. Is my
>ATARI CAB connection a done deal? I believe it will just connect with
>a SLIP connection? I hope not.

STiK will only do SLIP currently but Mint will do PPP and there is a
cab.ovl written for Mint.

--

Guy Harrison

guy@swampdog.demon.co.uk

116. Re: Atari Limited Offer@

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <5BIoO6D.dpj@delphi.com>
Source record: 147883

Alastair Shortland <ashort@mettav.demon.co.uk> writes:

>dpj@delphi.com was caught by the fuzz while on the bus with All ...
>
> d> TTM195 9 $175
> d> PCM124 29 $95
>
>What are these? :|
>
>ATB.../|\L ~:-)

I believe that the TTM195 monitors are mono monitors for the TT, but
not sure. The PCM124 are the PC monitors with monochrome green-tint
screens - blech! <g>

Dana @ STReport International Online Magazine

117. CAB/STiK 1.17b Version

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: nurmix@gateway.ecn.com
Message-ID: <4jskjq$uf8@gateway.ecn.com>
Source record: 147884

I put the latest CAB/STiK (www117_b.zip) onto Toad's FTP site.
I put it in the Incoming directory, though I don't know if they've moved
it or not. So if anyone wants it go to "FTP.TOAD.NET" and get it!

118. Re: FLOPTICAL

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: Ron and Sharon Whittam <whittam@primenet.com>
Message-ID: <3161E25F.7EED@primenet.com>
Source record: 147885

Glen Zabriskie wrote:
>
> I know this is being cross posted all over, But i need someones help. I have a
> INSITE PERIPHERALS FLOPTICAL drive i picked up from an aquaintance, I need to
> know what all the jumpers on the rear of the drive represent. So if someone
> could EMAIL me a quick diagram or whatever of the pins looking from the back
> side. Its a SCSI drive and can only get it jumpered for SCSI id2, any other
> pins and its brain dead. it worked for a few days and then quit. Please
> help..... Thank you

Default Factory Setting (closed or jumpers on E6 & E2):

o o o o o o o
]]
o o o o o o o

E7 E6 E5 E4 E3 E2 E1

E1 - E3 - SCSI ID Settings:

E1 E2 E3 = SCSU ID

open open open 0
close open open 1
OPEN CLOSE OPEN 2 (default)
close close open 3
open open close 4
close open close 5
open close close 6

E4 - Enable SCSI Parity Checking.
(Factory default OPEN - not use).
E5 - Enable Unit Attention after SCSI reset.
(Factory default OPEN - not use).

E6 & E7 is teh Terminator Power options:

Option E6 E7
No power open open
SCSI Power open close
DRIVE POWER CLOSE OPEN
Drive and SCSI power close close
(default is E6=CLOSE E7=OPEN)

That should do it.

Have fun,

Ron
mailto:whittam@primenet.com
http://www.primenet.com/~whittam/atari.html

119. Re: Faster modem speeds?

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: Ron and Sharon Whittam <whittam@primenet.com>
Message-ID: <3161E44F.2B2A@primenet.com>
Source record: 147886

Dave wrote:
>
> I use a TT with hsmodem and a USR Courier running on modem2.
> The best speed I can set for the port in Connect is 38400; anything faster
> does not dial out.
> I am jealous as hell reading some guys getting 6000cps. the best I can do
> on a BBS is about 3500.
> Is there any setting I can use to get more? anyone know why I cannot set
> the port speed for 57600?
> All suggestions welcome (well, all _polite_ suggestions! :-))
> __
> dave

I have an Atari Mega/4 STE. Using ports MODEM 2 or SERIAL 2 I get
115,000 bps (using a 28.8). Run LISTPORT (in the WWW130.ZIP - CAB
and STiK package). This will show your MAX settings. If you are
using STiK already, set the baud rate to 115200 if you have a 28.8
Modem or 57600 if you have a 14.4 Modem.

Hope that helps.

Ron
mailto:whittam@primenet.com
http://www.primenet.com/~whittam/atari.html

120. Dieter Fiebelkorn

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4js6f4$gcu@tor.abc.se>
Source record: 147887

```
Michael,

M> SB>Dieter recently told me GEM-View 3.16 is on its way.
M>
M> According to the news in ATARI.NEWS (a MausNet-Newsgroup) GEM-View 3.16 was
M> released on 02-14-96.

Hi,

I have found GEM View 3.16, but what's the difference from the
previous version?

--------------------------------------------------------------------
Email: Carl.Lofgren@abc.se
--------------------------------------------------------------------

---
* Kivi 1.41a *
```

121. FS/T: Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: Dale & Karen Dobson <73637.3457@compuserve.com>
Message-ID: <31620C57.191D@compuserve.com>
Source record: 147888

I have a number of Atari ST games from 1987-1989 for sale or trade. I'm asking $10 (including S&H via U.S. Priority Mail) per title. I'm also interested in trading for old Atari 2600/new Jaguar cartridges, so send me your trade list if you have anything of the kind. Here's the list - please reply via e-mail if interested:

Epyx's Rogue
Epyx's Winter Games

Rainbird's The Pawn
Rainbird's Starglider

Firebird's Jewels of Darkness
Firebird's Silicon Dreams

Activision's Little Computer People

Elite's Volume 1 Compilation - Ikari Warriors, Buggy Boy, Battleships, and Beyond the Ice Palace

-- Dale Dobson
73637.3457@compuserve.com

122. Re: FLOPTICAL

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: Ron and Sharon Whittam <whittam@primenet.com>
Message-ID: <3161E2E4.676F@primenet.com>
Source record: 147889

Glen Zabriskie wrote:
>
> I know this is being cross posted all over, But i need someones help. I have a
> INSITE PERIPHERALS FLOPTICAL drive i picked up from an aquaintance, I need to
> know what all the jumpers on the rear of the drive represent. So if someone
> could EMAIL me a quick diagram or whatever of the pins looking from the back
> side. Its a SCSI drive and can only get it jumpered for SCSI id2, any other
> pins and its brain dead. it worked for a few days and then quit. Please
> help..... Thank you

PART II:

Jump (close) both E6 adn E7 for the Atari. This enables both
Drive and SCSI Power, (apparently required).

Ron
mailto:whittam@primenet.com
http://www.primenet.com/~whittam/atari.html

123. Damaged ZIPs

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: dhend@rmplc.co.uk
Message-ID: <828539122_OASIS_@rmplc.co.uk>
Source record: 147890

Hi All,

Is there an Atari version of PKZIPFIX.EXE ??

I can't do /anything/ with broken ZIPs. :(((

HELP!!!!

Yours etc.

David.

---

dhend@rmplc.co.uk
90:104/115@nest.ftn
2:440/375.3@fidonet.org

---

124. Need Help with a Jaguar Kiosk

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: mbates@s3.sonnet.com
Message-ID: <mbates-0204962154470001@ppp15-stk.sonnet.com>
Source record: 147891
Cross-posted to: rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.8bit

Hello all,

I just picked up my Jaguar Kiosk from Atari and am very pleased with it. Quite huge. Has a controller and all sorts of cool stuff in it. HOWEVER,

It has a video connection I have never seen before. The Jaguar end is the same as we all know but the business end is VERY different.

It has two RCA jacks which are obviously sound and then a 9 pin DBM connector on the end. Exactly like ones you would find on an older IBM compatible monitor. Can anyone tell me what monitor this goes to?

Thanks

-marlin

125. FS - GAMES: (IN ALL COUNTRIES) I'm in UK.

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11257_ashort@mettav.demon.co.uk>
Source record: 147892

```
Offers accepted...
```

Ishar 3 - The Ultimate RPG Game - £15
Fire and Ice - Highly Acclaimed Platformer - £10
Chaos Engine - The famous puzzle 'em up! - £10
Populous/Sim City - Two Of The Best God Games - £10
Space Crusade - The Citadal Board Game Made Easy - £10
Hero Quest and Return Of The Witch Lord - ANother excellent puzzle - £10
Lemmings - Need I explain? ;) - £10
Gods - /THE/ Best platformer on the ST!!! - £10
Kick Off 2 - The original, addictive footie sim - £5
Microids Action Pack (includes Sliders) - £5
Trivial Persuits - £5
1st Division Manager - £5
Italy 1990 - £5
Crazy Cars - £5
Super Cars - £5

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| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
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126. re: hd-utilities

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <11260_hsideras@mettav.demon.co.uk>
Source record: 147893

Hi Rich, on 27 Mar 96 you wrote:

s> Organization: Wolfe Internet Access, L.L.C.
s>
s> hsideras@mettav.demon.co.uk barked in U.comp.sys.atari.ST on 27 Mar 96:
y>>> Where can I get a _good_ harddisk formatter (there must be a better
y>>> one than HDX...). A replacement for AHDI might be nice to...
h>> The only other one available here in the UK is ICDFMT, but (yet again)
h>> I wonder why you need one. All hard disks have been supplied ready
h>> formatted for many years. All you need is partitioning software as
h>> supplied with ICD, HDDriver etc.
s>
s> The "formtting" on a new SCSI drive is low-level, Sid. In order to use
s> the drive, is must still be high-level formatted so that your OS knows
s> where to store things.

I keep hearing this business about low-level formatting and high level
formatting - previously I was recommended to use Atari's incomprehensible (to
me) CHKDSK3.

Without ever using CHKDSK3 I just partitioned my most recent drive with
HDDriver's utility and away I went. Note: *partitioned* not *formatted*

FWIW HDX has never *ever* worked on any drive of mine - Quantum, CDC or
Fujitsu with either ICD or Atari Host adaptors, using an STe or Mega STe

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
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127. Re: Any Screen Savers available?

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bfe12e75_Claes.Holmerup@p5.dada.ct.se>
Source record: 147894

Life in the Afterglow (2:200/427.1) wrote this about Any Screen Savers
available? to All :
> Are there any decent screen savers out there?

> I used to use the Warp 9 EOS, but now that I have NVDI, I don't
> use Warp9, and I need a screen saver (that's Falcon compatible).
> Any suggestions?

Hi there,
If you have a Falcon you should definitely get TurboBlanker.
When you have a "green" monitor (or energy star or whatever it's called), the
power save function will get activated AND the Falcon's video chip gets
disconnected, giving you a speed increase of up to 60% !!! (depending on the
operations, naturally). That's what I call a screen saver!
Ok, it can be rather fun watching things floating around on your screen
instead, but of what real use is it?
Go for TurboBlanker is my advice!
It's Shareware and it's really worth registering.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

128. Re: Deiter Fiebelkorn

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199604022135.a47296@do2.maus.de>
Source record: 147895

SB> > I'm already registered. I'm trying to find out why development seems
SB> > to have halted at 3.15.

SB>Dieter recently told me GEM-View 3.16 is on its way.

I've got GEMView 3.16 running on my machine.

Tschuess Frank

129. Re: Anyone notified on their purchases through the Atari Warehouse sale?

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: mparrott@kendaco.telebyte.com
Message-ID: <4jpsrv$oo6@news.telebyte.net>
Source record: 147923

Sounds like I might have already missed out, but I'm just now hearing about this 'warehouse sale' and if there's a chance I can still get in on it, I'd like to.

Anyone care to pass out info on who to contact to find out what's available and how to make purchases?

--
| !!! |
Michael Parrott | (. .) | Proudly Using Atari
mparrott@kendaco.telebyte.net | ((v)) | Computers!
Hyrashio/Pekim on FurryMUCK |-----/m-m-----| TT030@48Mhz/4/16/630M

130. Re: SCSI-2 Problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: leech@shell.aros.net
Message-ID: <4jq0im$q4p@news.aros.net>
Source record: 147924

Rich Mier (rbmier@winternet.com) wrote:
: > leech@shell.aros.net (Leech!@#$) writes:
: > I found a great deal on a SCSI-2 drive. Now the problem is that
: > I have a TT030. Is there anyway I can get this to work, or do I have to
: > sell it to get a SCSI-1 drive? The drive in question is a Seagate
: > Barracuda Fast SCSI-2 ST-11950N. Please send E-mail if you have any
: > helpful information. Thanks in advance.
: >
: >>>>
: Shouldn't be any problem. I just checked out a Seagate
: Barracuda ST12550N and a ST32550N. These are both 2.1Gig
: SCSI2 Fast Hard Drives, the ST32550N being a Low Profile version of
: the ST12550N. They both worked just fine on my Falcon.
: I saw some posts awhile back about some HD drives not
: supporting a partition greater then 256MB and some limilted at 512MB.
: Any truth to this? As far as I read, no one answered the question. I'm
: using ICD PRO utilities. Anyone, speak up.

: Rich Mier

Well, I found out that yes indeed it does work on it, I'm just
running into the problem of getting software to partition it. I used
cbhd 4.56 to format it, but the partitioning I couldn't get to work (it's
in German and from what I could gather it said that partitioning was not
yet implemented.). So now I'm just wondering what kind of HD fromatter
will support this, (HDX 5.04 won't recognize it) ICD requires the Host
adapter, I believe, and this is the internal drive, so that doesn't do me
any good.
Is HDDriver any good at this? Thanks in advance.

Leech!@#$

131. Where in the world is WWW117?

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4jq64e$177@huron.eel.ufl.edu>
Source record: 147925

can anyone please tell me where it is?

thanks, Raymond.

132. ~~ A chance to play Siskel & Ebert ~~

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <4jq575$l1c@jake.esu.edu>
Source record: 147926

All of you wannabe critics out there, I can really use your help :)
I have the opportunity to purchase either Laser C or Mark Williams C.
What I would like my C compiler to do is:

1- Gem programming: easily and nicely. The shorter, nicer, and easier
the commands are the better. I'm a good programmer, but complicated
system codes give me a headache :)

2- Digitized Sound and pictures. I'd like to develop some games for
Atari, and to do that I'll need to incorporate sound and pictures. My
drawing sucks, so I like filming it all :) Still pictures, such as GIFs
are fine, but if you know of a way either of these can do motion video
from MPEG or SEQ or MOV, or whatever, I'll be most thrilled :) Again,
simple GIF or PI* pictures and AVR sound is more than accptable.

I'd like to thank everyone who responds in advance. Your
critical/joyous review of these two compilers in the two fields or
overall will be greatly apprecaited, and help me greatly in starting to
develop better software. I've developed 2 titles using Pascal, but, well
come on, his is Pascal, how could could they have been :). So to
whomever takes the time to respond, thank you in advance!

George W. Garner

--
~~~~~~
"Whatever happened to the life that we once knew? Can we really live
without each other? When did we lose the touch that seemed to mean so
much? It always made me feel so free as a bird..."
-- The Beatles "Free As A Bird" 1995, written in 1977 By John Lennon
~~~~~~

If anything in the above message sounds interesting, please respond at:

garn9114@kutztown.edu ---> George W. Garner

Explore a virtual reality... EXPERIENCE THE DARKREALM -> mud.galstar.com 4000

** Thank you, drive through! **

133. FS: (IN ALL COUNTRIES) - I'm in UK.

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11258_ashort@mettav.demon.co.uk>
Source record: 147927

Hi!

Offers Accepted... and reductions made on bulk orders!

Hardware:

Atari Mouse - (the one you get with the ST) - £5
Quick-Shot Joystick - (basic Joystick.. no autofire) - £5
Broken Supra 144LC Modem (missing ROM) - £5
Ultimate Ripper - (cart based memory/screen/disk/music hacker) - £10

Music Software:

Steinburg Pro24 III - (industry standard MIDI software) - £10
Quartet - (excellent 4 track stave based music package that uses samples)
- £10

Books:

Program In GFA Basic (with example disk) - £5

--

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| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
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134. Anyone notified on their purchases through the Atari Warehouse sa

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <11261_hsideras@mettav.demon.co.uk>
Source record: 147928

Hi Mike, on 31 Mar 96 you wrote:

m>
m> I didn't see the post until noon the next day about the Atari Warehouse
m> sale.
m> I tried to e-mail in an order, but the mail box was full.
m> So, I went ahead and faxed it in that afternoon.
m> $250.00 for a TT. Who could resist?

Not me - I've gone for the same thing.

Trouble is, I only saw this message on the evening of 1st April... B^{<

I hope it's not an April Fool... B^{)

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

135. Re: Deiter Fiebelkorn

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <11255_DCroker@mettav.demon.co.uk>
Source record: 147929

This message from Martin.Byttebier@ping.be to All came in on a wing and a prayer...

Hi Martin!

>> >> Does anyone have a current email address for Deither Fiebelkorn,
>> the >> GEM-View author?
>> Do you know what the latest version of Gemview is please, and what
>> future plans are for it?
MB> the latest version of Gemview is 3.16. Yesterday I've downloaded
MB> this version from "ftp.cs.tu-berlin.de". I don't know yet how it
MB> differents from the previous version.
Noted, will try to ftp it tomorrow,

Thanks!

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

136. Re: Viewing Postscript Files?

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <11256_DCroker@mettav.demon.co.uk>
Source record: 147930

This message from ac872@ccn.cs.dal.ca to All came in on a wing and a prayer...

Hi Dave!

a> I was wondering if there is a program for the ST that allows one to
a> view and/or print .ps files?Thanks!
Yes, it's called Ghostscript and is available on a dedicated web site, just
wish that I had a note of it here...

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

137. What a coincidence!

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4jqac1$1r2@huron.eel.ufl.edu>
Source record: 147931

Humm. April 1sr/fools day and Ataris Big SALE.
I wonder!

Raymond

I hope is true.

138. Re: Dungeon Master on PC ?

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: hace@delphi.com
Message-ID: <B-Hr2KO.hace@delphi.com>
Source record: 147932

"James Aubrey" <jaubrey@cix.compulink.co.uk> writes:

>As far as I know Dungeonmaster is not available for PC, but Dungeonmaster
>2 is, in fact if you want a copy I've got it on CD Rom if you want it...(give

Yes, it is available on the PC. FTL put it out. Comes with a sound adapter

139. Atari Safari '97

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: hace@delphi.com
Message-ID: <RDJIWEK.hace@delphi.com>
Source record: 147933

Houston Atari Safari 1997 will be held on February 22nd, 1997 at the Four Points by Sheraton hotel, 7611 Katy Freeway, Houston Texas. Show hours will be 10:00 am to 6 pm.

For more information, contact the Houston Atari Computer Enthusiasts at:
HACE
PO Box 820335
Houston TX 77282-0335

140. FOR TRADE/SALE: Buncha Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: "Matthew A. Hudson" <mhudson@softdisk.com>
Message-ID: <3160C09A.2C10@softdisk.com>
Source record: 147934

I'm primarily looking for trades but would accept any reasonable offers.

PLEASE E-MAIL ME WITH YOUR WANTS AND LISTS. READ THE WANTED LIST BELOW!

Qty Description.
APPLE RELATED STUFF
---
3 Franklin ACE 1000 - NOTE: Homebuilders ALL of the chips in this
are
socketed! Mostly LS series. BARE BONES.
1 Franklin ACE 1200 - like 1000 with an updated rom. BARE BONES.
2 Franklin ACE 10 5" floppy drives - noisy but they work good.
1 Apple Disk II 5" floppy drive
3 Franklin video cards (?)
1 Franklin disk drive controller.
1 Franklin ACE 1000(1200) power supply.
1 Apple Monochrome monitor (Excellent Shape!)

PC RELATED STUFF
---
1 BigMouth Voice mail card. works but I lost the software.
1 Epson Equity Ie V30 CPU, Monochrome *VGA* monitor, PS/2 style
101 keyboard, 720k 3.5" floppy (will part out if interested)
1 Microsoft Bookshelf CD-ROM 1992 edition
1 Tandy 3000NL 8Mhz 286, Monochrome monitor, 2 1.44 drives, 640k,
just missing a keyboard (uses standard 5 pin type)
1 Tandy 3000NL 8Mhz 286, power switch broken BARE BONES.
1 386DX20 CPU - pulled from working system.
1 Tandy 1000 - 640k, no floppy drive, needs Tandy 1000 keyboard.
1 Seagate ST21R/22R RLL controller. Condition unknown.
1 Western Digital WD1003V-SR2 RLL controller. Condition unknown.

OTHER COMPUTER & MISC.
---
1 Single trace RCA Oscilloscope, 1 Mhz internal sync with external
sync,
works great, SOLID STATE! Model WO-505A. Don't have an extra
probe,
sorry.
LOTS 64kx1 DRAM chips. 100ns, 120ns, and 150ns.

WANTED WANTED WANTED WANTED WANTED WANTED WANTED WANTED

UV EPROM Eraser! I can even live with a single chip type!
Wire Wrapping tool, squeeze or power type with bits & sleeve.
Wire Wrap sockets and ID tags all sizes needed.

SIMM Sockets (clean pulls with approx. 1/4" leads okay)
Nice soldering iron Analog/Digital that uses readily available tips.
Sider drive controller card.
MacIntosh Computer.
Other Apple stuff wanted - e-mail for list.
Amiga 500, 2000, or 3000 computer.
Other Commodore stuff wanted - e-mail for list.
Atari ST computer.
Atari 800XL keyboard
Other Atari stuff wanted e-mail for list.
TRS-80 Model 4 hard drive
TRS-80 Model 4 LS-DOS & CPM
Other TRS-80 stuff wanted e-mail for list.
Osborne 1 upgrades - DD floppy, 80 column, manuals.
SIMM RAM - any size / speed
4 BNC Ethernet cards.
ALMOST ANYTHING COMPUTER/ELECTRONICS... ask me I just might want it!

mhudson@softdisk.com

141. Re: Fontverter upgrade ??

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: ross@ra
Message-ID: <4jqiji$qc@thoth.nilenet.com>
Source record: 147935

Michael D. Harvey (m.harvey@ix.netcom.com) wrote:
: In <4jmkju$q58@thoth.nilenet.com> ross@ra (Fred Matzen) writes:
: >
: >Does anyone know if the True Type version was ever released ???

: Well, sounds like your in the same boat as me.. I purchased nearly
: everything they made, Fontverter, Megatype, Font Designer Plus and then
: sent them in and PAID for the upgrades nearly 3 years ago this summer,
: and still have yet to recieve the upgrades.. I've called about every 6
: months and get promised that he's about done with the upgrade and will
: even ship me the beta version until he gets the doc's updated. Still
: nothing.. I'm about ready to give up and call again and tell him to
: ship my disks and refund my deposit on the upgrades back NOW!!

I was told it was a FREE upgrade for at least FONTVERTER and TYPE ONE
CONVERTER. Although when I faxed them I was very generous in offering to
pay for the upgrade anyway if there was a fee. But I still get no reply.

In reality, I can't even sell the package as I dont have the original
disks, just the manual.

But at least I havent waited three years..... Ouch !!

142. Re: Core Software

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: ross@ra
Message-ID: <4jqin1$qc@thoth.nilenet.com>
Source record: 147936

Tom (tommyboy@sun.pris.bc.ca) wrote:
: I screwed up my boot disk of Thunderhawks, from Core Software. Does
: anyone know if they are still around? I think they were located in the
: U.K. If they are around, are they online?
: Would very much like to replace my boot disk.
: Thanks
: Tom
If it was the bootsector that was ruined, you might check to see if UVK
will fix it. That program has a HUGE amount of game bootsector fixes
installed in it. But I cant tell you for sure that Thunderhawks is one.

143. Re: SCSI-2 Problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <3160D37E.411D@bruker.de>
Source record: 147937

Leech!@#$ wrote:

> So now I'm just wondering what kind of HD fromatter
> will support this, (HDX 5.04 won't recognize it) ICD requires the Host
> adapter, I believe, and this is the internal drive, so that doesn't do me
> any good.
> Is HDDriver any good at this? Thanks in advance.

HDDRIVER supports partitioning of standard media with 512 physical bytes per sector as well as media with 1024 physical bytes per sector. (Such media are available for MODs with high capacity.)
Note: The demo version of HDDRIVER does _not_ allow partitioning.

--

* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *

144. Re: Anyone notified on their purchases through the Atari Warehouse sale?

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Dp83KD.M9u@ridgecrest.ca.us>
Source record: 147938

thopman@uoguelph.ca (Theodore L Hopman) wrote:
>Fred Matzen (ross@ra) wrote:
>: I managed to get in under the wire it seems. I got a confirmation on my
>: e-mail order late friday from Don.
>
>: I wasnt one of those who could resist a TT for $250.....
>I almost...almost, but not quite bought another TT. I was, however able
>to resist. The super cheap TTM194's, on the other hand...
>: Now where am I going to put it....
>You have desk space problems? where am I going to put my 19" monster? <g>
>
>Of course, I think these are problems we all like to have...
>
>THeo
>

:)

I was told by "Don" that it is impossible to notify everyone at this time
the status of their orders. All he said was that they were out of Falcons
and if this changed my order I would be notified.

Hopefully with 21 TT's available I made it in on time :)

Ummm, I could build a wall shelf for the VCR and Video monitor, that would
make room for the TT. For the Falcon it looks like the PC will have to go.
Been looking for a good excuse :)

Mike

145. Re: Discovery Cartridge

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Dp83M2.MAz@ridgecrest.ca.us>
Source record: 147939

Fred <fdeutsch@pacificnet.net> wrote:
>Does anyone have the software?
>My disk is no good. Thanks

B&C had the software in a dollar box at the Sacramento show.
You might give them a try.

Mike

146. Re: Any Screen Savers available?

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Dp83pJ.MCs@ridgecrest.ca.us>
Source record: 147940
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

csh@falcon.sdi.agate.net (Life in the Afterglow) wrote:
>Are there any decent screen savers out there? The demo version of Twilight
>looked really cool, but I've never heard of a commercial version. Does
>it/Did it ever exist?
>
>And I read somewhere about an English version of Before Dawn...but all I
>can find is the German version. Was an English one ever released?
>
>I used to use the Warp 9 EOS, but now that I have NVDI, I don't use Warp9,
>and I need a screen saver (that's Falcon compatible). Any suggestions?
>
>Thanks in advance
>--chris
>__

Yea, you bet. Get Screen Artist from CNAM. It is totally cool. (030 only).
Works with MagiC mac too!

Mike
>
>csh@falcon.sdi.agate.net
>------------------------
>"Kill all air. Smoke the ground.
> Neverflow. Bleeding trees.
> End all time. Dismembered sun.
> Living Death"
>
>

147. Re: Using the Atari business-wise?

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Dp843s.MJ2@ridgecrest.ca.us>
Source record: 147941

rarozijn (Sander Rozijn)@xs4all.nl wrote:
>Hi everyone,
>
>I'm looking for people who are willing to share their experiences with using
>the Atari for business-purposes, like:
>
>serious bookkeeping, tax-things, in short, all sorts of administration.
>
>I'm asking this because I want to know if I can use the Atari and still be
>compatible with f.i. my accountant when I start my new business. I've been
>an Atari-fan for many years now, but I'm afraid I have to switch to PC for
>non-private activities.
>
>Any serious reactions will be greatly appreciated!
>

Ummm, I use an old 1040ST at work with a VideoMaster ST cart.
It is tied to a Zygo interferometer and is used to capture
the fringe patterns off the front of optical missile domes and lenses.
But I guess that's not accounting :)
However it does make it easy to include prints in the reports.

Mike

>Sander.
>
>--
> |---|
> |--| | | | /| | /--3--\
> | | |\ | _ o o / | | |---|---|
> o o | o ++=++ |\ | o o | | |
> o ++=++ | | o o o
> ++=++ o o
> When you're in |-| you can't listen Sander Rozijn
> the middle of |-| to that little voice |\ P.O. Box 11812
> a creative |-| that says: | 1001 GV Amsterdam
> inspiration... |-| "this is tried!" o The Netherlands
> |-| |
> - Christopher |-| English guitarist |
> Jones |-| and songwriter o rarozijn@xs4all.nl

148. Re: ABUG Next meeting in Boise, ID USA

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Dp85qy.7K@ridgecrest.ca.us>
Source record: 147942

Ron and Sharon Whittam <whittam@primenet.com> wrote:
>ATARI BOISE USER GROUP
> Boise, Idaho USA
>
> NEXT MEETING: April 8, 1996
>
>Monthly meetings are held in the party room
>at the McDonald's on Orchard in Boise, Idaho
>on the Second Monday of each month starting
>at 6:30 and ending around 8:30. Meetings
>include Instruction, discussion, and product
>demonstration. Topics include "Atari on the
>Internet," "Business Programs," "Programming,"
>"Educational Programs," and others.
>Demonstrations include both hardware and
>software displays and instruction, and every
>once in a while the Atari JAGUAR is featured
>with the lastest and greatest game card.
>
>For more info contact: whittam@primenet.com
>http://www.primenet.com/~whittam/atari.html

Sounds like fun. Wish it wasn't such a long drive :).

Mike

149. FLOPTICAL

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: glenzabr@xmission.com
Message-ID: <4jqq2b$5ph@news.xmission.com>
Source record: 147943

I know this is being cross posted all over, But i need someones help. I have a INSITE PERIPHERALS FLOPTICAL drive i picked up from an aquaintance, I need to know what all the jumpers on the rear of the drive represent. So if someone could EMAIL me a quick diagram or whatever of the pins looking from the back side. Its a SCSI drive and can only get it jumpered for SCSI id2, any other pins and its brain dead. it worked for a few days and then quit. Please help..... Thank you

150. Re: WTB:TT/Mega keyboard

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: <>
Message-ID: <4jqinn$40t@brain.npiec.on.ca>
Source record: 147944

Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:

: Compo whatever wouldn't help anyway. I'm in the states!!
: Boris D. Cahan
: bdc2@po.cwru.edu
: And I still need a used keyboard.

E-mail me for the address of Best Electronics if you haven't already
tried looking them up. In the meantime I'll search for their address
and the last cataloge I got from them. Plus, TOAD had them listed under
spare parts on page 32 of the last '95 cataloge I got from them.
--
Fleet Captain Bruce H. Campbell CO R.S.S. Righteous NCC-6569

{alter ego} "don't dream it.....be it"
{alternate universe} Rocky Horror Picture Show

Bruce H. Campbell

"They can have my TOS/GEM computer only when
they can pluck it from my dead, cold fingers!"

I wish the whole world ran on GEM!
Graphics Environment Manager <c> Digital Research Inc.

151. Re: Atari Net

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <828517198_OASIS_@swampdog.demon.co.uk>
Source record: 147945

In article <superj-0104960210140001@gw1-049.pool.dircon.co.uk>
superj@dircon.co.uk (stuart smith) said:-

>Could any reccomend an easy way to use newsgroups and email from my
>interent account for which I use a Mac. It's an IP link and I need some
>guidance as far as which Atari software. Nothing fancy, just E-mail and
>News.

I'm confused - are you after Mac or Atari stuff?

--

Guy Harrison

guy@swampdog.demon.co.uk

152. Re: ~~ A chance to play Siskel & Ebert ~~

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <828518260_OASIS_@swampdog.demon.co.uk>
Source record: 147946

In article <4jq575$l1c@jake.esu.edu>
garn9114@kutztown.edu (George W. Garner) said:-

>
> All of you wannabe critics out there, I can really use your help :)
>I have the opportunity to purchase either Laser C or Mark Williams C.
>What I would like my C compiler to do is:
>
>1- Gem programming: easily and nicely. The shorter, nicer, and easier
> the commands are the better. I'm a good programmer, but complicated
> system codes give me a headache :)

I don't know about Lazer C but I've been using MWC 3.0.9 for *years*
but Lazer is old as well isn't it?

MWC is command line driven, modelled on COHERENT, a unix clone
developed by Mark Williams. It supports a subset of unix type commands
plus pipes and filters but does *not* give you a multitasking system.
There are a good few source code examples on disk and the manual is
excellent, itself containing many examples. The 3.0.9 compiler is
basically K&R - it supports void functions and structure passing but
not void datatypes or ansi function prototypes. It has a darn good
make facility. The command line allows easy automatic construction and
updates of your own object libraries, the linker is quite capable of
handling massive links.

There is no source debugger as standard but one can be obtained (CSD).
In fact, I've managed perfectly well for the last ten years without it
because there is a powerful (optional) assembly code generator phase -
though the assembler has some wierd syntax. It is not possible to
produce inline assembly directly but it's dead easy to call C
functions from assembler or vice versa.

MWC is one of the few assemblers that had bindings for the LineA
interface. The other bindings were very comprehensive for the time and
it is still be possible to write some decent GEM applications with it
today.

It is also possible (with some effort) to get it multitasking very
well under MagiC provided you don't mind pipes and filters being
broken. Another command shell is the solution here.

Personally, I don't consider K&R a disadvantage - compiles fast and
runs fast. It doesn't bother me that MWC are out of business, I've
never had any bugs to report. If you prefer ansii then don't get it!

imo, the biggest problem with it is the libraries. Lots of the newer
OS calls are not there. These newer bindings are trivial to write but
I wouldn't recommend someone new to MWC even thinking about it.

[over to someone who knows Lazer] ...

>2- Digitized Sound and pictures. I'd like to develop some games for
> Atari, and to do that I'll need to incorporate sound and pictures.
> My drawing sucks, so I like filming it all :) Still pictures, such
> as GIFs are fine, but if you know of a way either of these can do
> motion video from MPEG or SEQ or MOV, or whatever, I'll be most
> thrilled :) Again, simple GIF or PI* pictures and AVR sound is
> more than accptable.

dunno about this! :-)

> I'd like to thank everyone who responds in advance. Your
>critical/joyous review of these two compilers in the two fields or
>overall will be greatly apprecaited, and help me greatly in starting
>to develop better software. I've developed 2 titles using Pascal,
>but, well come on, his is Pascal, how could could they have been :).
>So to whomever takes the time to respond, thank you in advance!

Personally, I'm sticking with MWC but imho you ought to take a serious
look at Lattice 5.6 + The Atari Compendium book as it's ansii, still
supported and has all the modern docs as well.

--

Guy Harrison

guy@swampdog.demon.co.uk

153. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <828517372_OASIS_@swampdog.demon.co.uk>
Source record: 147947

In article <828443468_OASIS_@flinny.demon.co.uk>
stik@flinny.demon.co.uk (Stik Bugs/Suggestions) said:-

[snip]

>BTW www130 soon (sorry had to do it:>)

Maybe today (impish <G>) ?

--

Guy Harrison

guy@swampdog.demon.co.uk

154. Re: Conversion Signum 2 to PC ?

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <4jqqtg$kk2@netty.york.ac.uk>
Source record: 147948

Christoph Michalke (michalke@sun2.ruf.uni-freiburg.de) wrote:
: Has anybody experience in converting Signum 2 Textfiles (with footnotes!)
: into any IBM PC format (Wordperfect 6.1 for Windows preferred, but
: tex, latex, dvi, word, ... would be ok too)?

: Additional question: Where can I find information about connecting
: a HP Laserjet to an Atari ST with Signum 2 and about the needed fonts (.L30)?

As promised, the address of Application Systems who wrote Signum is:
Application Systems Heidleburg Software GmbH,
Englestrase 3 (it should be the german double s instead of s
but this terminal won't give me that character)
6900 Heidleburg 1
Germany
I hope this is of some use. If anyone does get information on the internal
structure of a Signum file, then could they forward a copy on to me as I
might then write some code to convert between formats.

: ---
: Christoph Michalke <michalke@ruf.uni-freiburg.de>

--

155. SOFT PC for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: fvdakker@sterbbs.nl
Message-ID: <8322255929801@sterbbs.nl>
Source record: 147949

```
IN>A friend on the internet has a program for the Falcon called
IN>softPC. He realy has tried to get in touch with me but his server
IN>has problems.
IN>I wonder if this program is PD or Shareware and how can I get it.
IN>
IN>I can believe that only two people on the net have softPC falcon!
IN>
IN>can any one post this on an FTP site if it is possible?
IN>
IN>I heard that it can run windows and it is faster that PC Ditto.
IN>OK I know, Ditto was really slow but I would like to get
IN>Soft PC anyways.
IN>
IN>Would any one send it to me or if shareware post it to the
IN>Toad Computer site at:
IN>
IN>ftp://ftp.toad.net/incoming
IN>
IN>I think it will be of help to all Falcon users.
IN>
IN>If not please tell me where can I buy it. Thanks, Raymond

AFAIK the developpers of SoftPC had troubles with Atari, because they
weren't allowed to produce it. Don't ask me about details, because I
don't know them. I only heard it from someone of Atari Benelux (which
doesn't exit anymore :-( )
I should have a copy somewhere, but I can't ftp and I don't know
where to find it in my diskcollection...
I found it BTW in on a BBS somewhere...

Greetings,

Frits.
Frits van den Akker, JFA Software, E-mail: fvdakker@sterbbs.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221
Counting down ... 638 hours and 13 minutes!!!!

--
|[From]============================================================|
| Worldgroup Information Services Europe, WISE: +31 (0)181 - 640035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |
```

156. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <828524276_OASIS_@flinny.demon.co.uk>
Source record: 147950

In article <828517372_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

>>BTW www130 soon (sorry had to do it:>)
>
>Maybe today (impish <G>) ?

Yup most likely unless my Falcons HDD crashes or something :>
I'll post a release thing about once I have done it :)

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

157. Re: Any Screen Savers available?

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-0204961039090001@macmax.irfmn.mnegri.it>
Source record: 147951
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
>
> Yea, you bet. Get Screen Artist from CNAM. It is totally cool. (030 only).
***and FPU***

-------------------------------------------------------------------------------
| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |
-------------------------------------------------------------------------------
```

158. Re: Symposium 96 Invitation Demo

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <828525258_OASIS_@spirit.demon.co.uk>
Source record: 147952

In article <11218_ashort@mettav.demon.co.uk>
ashort@mettav.demon.co.uk (Alastair Shortland) said:-

>paan0011@rz03.FH-Karlsruhe.DE was caught by the fuzz while on the bus with
>All ...

> p> I have just uploaded the invitation demo for the Symposium 96 party.
> p> You can find it at the following places:
>
>Is this an ST/E demo.. or is it a Falcon one? :|

I downloaded it and found it ran on a Falcon in rgb+vga modes :)
Hardly ground breaking tho' :(

cheers Greeny

--

---
greeny@spirit.demon.co.uk
---

159. Role Playing Game generator available for download

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: odonnllb@vax1.tcd.ie
Message-ID: <1996Apr2.110533@vax1.tcd.ie>
Source record: 147953

```
Hexaid is available for download from ftp.mee.tcd.ie/pub/Brian.
Read contents.txt for a description of the files.
I'll be putting 'Anoraks of Doom' there within a few days. I wasn't
sure how much space I'd be allowed, but it looks like there's enough
for the whole Anchovy Trilogy if I ever finish it.
Hexaid has only bombed twice, both times in the text editor, in the last
6 months, and I couldn't repeat the errors, so it's reasonably stable, but
no program ever gets past late beta.
Brian O'Donnell
TCD Library
odonnllb@tcd.ie
```

160. Re: CAB/PPP

Newsgroup: comp.sys.atari.st
Date: 1996-04-02 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <828505142_OASIS_@ajrose.demon.co.uk>
Source record: 147954

In article <4jqbol$c0n@garcia.efn.org>
ekr@efn.org (Edward Rogers) said:-

>I may be moving to a server that only supports a PPP connection. Is my ATARI
>CAB connection a done deal? I believe it will just connect with a SLIP
>connection? I hope not.
>
You are correct ATM, but maybe not for long.....there are apparently the
appropriate developments most definitely on the way. I don't know any more
than that. Others might.

Best wishes

Andrew

--

---
andrew@ajrose.demon.co.uk
---

161. Re: NosShell Help wanted

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: dhend@rmplc.co.uk
Message-ID: <828657110_OASIS_@rmplc.co.uk>
Source record: 147705

In article <828458114_OASIS_@awinc.com>
a50146w8@awinc.com (Reg Loeppky) said:-

>>Can any one tell me how to set up Nosshell. I did what it said in the
>>very tiny Readme file but after I've logged on with stik I run Oasis
>>and then log on with that to the Internet but nothing seems to happen.
>
>You may already have an answer to this question by the time you read this but
>you don't run Stik with Oasis. AtariNOS provides your connection to the
>internet and is run by Oasis when you say connect to the internet. When all
>transfers have been handled by NOS you press your F9 Key which drops the
>connection and type exit at the NET> prompt to go back to Oasis.
>
>Be sure to use the install program to configure your Oasis before you run it and
>you may even need a text editor to edit the dial.txt, startup.nos, active.dat,
>and nntp.dat files.
>
>I will post a text article on installing Oasis to this newsgroup soon.

Well don't post one that says that!!

The whole point of NOSSHELL is so you can run OASIS and NOS from dynamic
IPs using STIK!!

I do it, so do many others.

Yours etc.

David.
---
dhend@rmplc.co.uk
90:104/115@nest.ftn
2:440/375.3@fidonet.org
---

162. Re: Which is it? simms or sipps!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: bourci_f@epita.fr
Message-ID: <4jtiv5$h6k@boson.epita.fr>
Source record: 147805

I had an STe with Sipp and it is still upgradable. I have added
2 Mega to it using Simm, good shops will do this for you.

--
/------\ /-------\ mail: bourci_f@epita.fr
/ /-----/ / / / http://www.epita.fr/~bourci_f
/ / / /______/ __ ___
/ /--> _ / / \ / / / / / _/ tresorier du
/ / / | |/\ / | / / / / / / / /-/ club Atari de
|_/ _| | | \ | |_/________/ |__/ |__/ / | l'EPITA

163. Atari 5 1/4" Laufw.

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: zauner@magnet.at
Message-ID: <1351475101.13836344@magnet.at>
Source record: 147806

Karl Zauner
Roseggergasse 13
A-2700 Wiener Neustadt
---
tel. u fax: +43 +2622 21265
internet e-mail: zauner@magnet.at
magnet: Karl Zauner

Biete:
5 1/4" Laufwerk fur Atari Mega ST Computer

Abholpreis: 20 Disketten DD HD oder 160,- oS

164. Re: Major WWW130 bug

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: bbeck@lilfort.mlnet.com
Message-ID: <GDDADGBLUP@lilfort.mlnet.com>
Source record: 147807

In <828500196snz@f030.demon.co.uk> Andrew Wood wrote:

>The CAB.APP still cannot handle forms properly e.g. the Futurenet
>web pages' registration.
>
>This is a serious handicap and does neeed addressing.

It doesn't handle the MiNT list search form either.

Brad

165. Re: Atari Trackball, are they any good??

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: Harald Schoenfeld <hs@undine.physik.uni-erlangen.de>
Message-ID: <3162CDC0.1A64@undine.physik.uni-erlangen.de>
Source record: 147808

Nick Mattison wrote:

> The unit only seems to work as a joystick and not as a trackball mouse which
> is what I actually wanted it for. Before I spend ages pulling it apart to
> try to fix it I would appreciate it if someone who has one or has used
> one would tell me if they are any good? Is it worth fixing?

This thing was made for the ATARI 8bit computers, so it works as a joystick
or as a paddle like input device. There is a way to convert it to use
it with an ST (I had such a converted ATARI trackball), but I don't know how
to do it. I don't think you can do it without knowing more about the trackball.

166. CAB doesn't work with Crazy Dots 2?

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4ju0f0$1oh@ccshst05.cs.uoguelph.ca>
Source record: 147809

The title says it all. I am unable to get CAB working on my Crazy Dots 2 card. It works fine using regular TT video, and appears to load files correctly, display them, etc. etc. However, when I'm using my Crazy Dots 2 at 640x480x256, I get the following errors when I try to load a page from disk (I do not yet have a PPP connection up and running with GEM):

Under Geneva: Runtime error 204 at offset $0003C1DC.
Under AES 4.1: some kind of memory violation. The error message displays too fast for me to get more than that.

Again, CAB works perfectly with the exact same setups (i.e. same AUTO folder programs, accessories) when running in TT medium. I'm not using NVDI; I'm using FontGDOS and the drivers which came with the card.

Any suggestions?

THeo

167. Re: Using the Atari business-wise?

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.425.00094CB0@cfcsc.dnd.ca>
Source record: 147810

In article <315f0efc93fae8@xs4all.nl> rarozijn (Sander Rozijn)@xs4all.nl writes:
>Hi everyone,
>I'm looking for people who are willing to share their experiences with using
>the Atari for business-purposes, like:
>serious bookkeeping, tax-things, in short, all sorts of administration.
>I'm asking this because I want to know if I can use the Atari and still be
>compatible with f.i. my accountant when I start my new business. I've been
>an Atari-fan for many years now, but I'm afraid I have to switch to PC for
>non-private activities.
>Any serious reactions will be greatly appreciated!
>Sander.
well word processing programs are no problem.
There's "CRICIT"(CashRegisterandInventoryControl) for point of purchase bar
coding, inventory control, etc.
"LDW Power" for Lotus compatible spreadsheet (or you might want to check out
"Texel" - see the demo!)
"B.E.S.T. business" for handling inventory, invoicing, general ledger,
accounts payableand receivable, statements, cheques, etc.
All sorts of Database programs, heck you may find "AtariWorks" capable enough
for you in the spreadsheet/database area.
"MegaCheque" is a VERY flexible finance package, you can use it for anything,
set it up to do whatever you want!
Taxes are likely to be specific to your area, and you'd have to look around,
I'm sure with the number of fine programmers in theNetherlands that you could
find a tax package, or someone with a spreadsheet template that could be used
for the same purpose.
Good luck.bonne chance

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CanForcesCollege, Toronto, Ontario, Canada
Qu&#65533;bec dit oui, Qu&#65533;bec dit non=Qu&#65533;bec, la nation dans le pays du Canada

168. Re: Conversion Signum 2 to PC ?

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.828545094@gen-off-3>
Source record: 147811

```
des102@unix.york.ac.uk (Dave Stevenson) writes:
^^^^^^^^^^^^^^

Eek, as if one wasn't bad enough.

--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

================================================================================
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
================================================================================
```

169. Re: Needed: Screen Doubler

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960403103420.4086B-100000@india.lm.com>
Source record: 147812

Check out bigscrn.arc from the Utilities directory of the umich
archive. Doesn't actually do a 640x400 screen on the monitor, but lets
you have a 320x200 window that you can scroll around this larger window!
In fact the screen can be MUCH larger than 640x400 and in 16 colors to
boot! Only way I could get a look at what nethack would look like on a TT
or Falcon while using my STe, also works for the 116 version of the CAB
package. though I will admit it is a little more unstable that way, but
the pages look a LOT better in color! Have fun and find out what a
1200x1180x16 color screen look like!

On 3 Apr 1996, Forsythe and Guy wrote:

> Hi there all ye Atari users...
>
> I'm looking for a programme to interlace the ST(e)'s colour monitor to
> create double screen height (ie 640x400). I don't need the colours,
> however it'd be nice to have them too.... I have already tried High-Rez
> emulators and don't like the job they do, I have also tried an interlace
> programme all in assembly source code... it kept on crashing :(
>
> Please help me out
>
> ---
> _ Julian Forsythe _
> o( ) Christchurch, New Zealand ( )o
> / /\ Internet Email: clifton@southern.co.nz /\ \
>
> Hail Atari! Hail Motorola! Hail IBM... with Rocks!
>
> In a nuclear war all men will be cremated equal.
> STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRE
> ---
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

170. Re: WWW130 Kudos

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: ross@iag.net
Message-ID: <4ju4g1$noh@news.iag.net>
Source record: 147813

Eccellent work guys!!! Keep it up, We love ya out here!!!

171. Q: Compo and Afterburner

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: Patrick_Jerchel@b.maus.de
Message-ID: <199604031126.a58371@b.maus.de>
Source record: 147814

```
R>Since last July I have been waiting for the Afterburner 040 accelerator
R>for the Falcon to become available in the UK.
R>From what I have read else where on c.s.a.st Compo are no more so I]
R>was wondering if anyone knows if someone else will distribute it in the
R>UK. I

Try Titan Design Ltd, phone 0121-693 66 69, email 100345.2350@compuserve.com.

--
Patrick, MausNet: pj@b, Internet: pj@overscan.com, WWW: http://overscan.com
```

172. Re: Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <828632080_OASIS_@parrett.fast.co.za>
Source record: 147815

I have a login problem with my Falcon using hsmodem. I sometimes have to
redial several times to get a carrier. When I do get a connection it is
invariably at 28800 (I use a USR Sportster 28800 modem)
My ISP and I have tried all the modem configuration setting we can
but have yet to find a resolution to the problem. My internet access prg is
OASIS. Has anyone faced and overcome this problem

==
tparrett@fast.co.za	Ted Parrett	33 Mountainview Ave
City: Johnnesburg	Tel No.++27 11 476 5242	Aldara Park RANDBURG
Country: South Africa	Fax No.++27 11 474 8516	2194 South Africa
==

173. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <828632456_OASIS_@parrett.fast.co.za>
Source record: 147816

So OASIS II looks bloody marvellous. The real question then is WHEN !!

A stray thought on OASIS.....When downloading the news from this group and idly looking at the headers I don't see many news items with OASIS in the news item identity line. What are those subscribers using ?????

--

==========
tparrett@fast.co.za	Ted Parrett	33 Mountainview Ave
City: Johnnesburg	Tel No.++27 11 476 5242	Aldara Park RANDBURG
Country: South Africa	Fax No.++27 11 474 8516	2194 South Africa
==========

174. Damaged ZIPs

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4jufoa$ae@muikku.jmp.fi>
Source record: 147817

dhend@rmplc.co.uk wrote to ALL:

d> Is there an Atari version of PKZIPFIX.EXE ??

I don't remember seeing one anywhere..:(

I suggest we all start a (positive..;) postcard-bombing of
Vincent Pomey, the author of ST-ZIP. Unfortunately I haven't
got the address available right now, but it can be found
on ST-ZIP's About-screen. It would be nice to have a new
version of ST-ZIP anyway; the ZIP comment could be longer
than 6 lines and it could be accessible via the shell too,
and so on... ST-ZIP is postcardware, so let Vincent have it!
(I've done my part already..;)

- Jyri

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| jhovila@muikku.jmp.fi, hovila@messi.uku.fi |
|--------------------------------------------------|
| The Shareware Catapult, The Usenet Survival Kit, |
| Opiskelijain Ohjelmointipaketti, KYT, |
| a n d m u c h m o r e a t : |
| http://www.uku.fi/~hovila |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

---
* Kivi 1.41 * You can't make a program without broken egos.

175. Re: Want to get WWW130? get it here.

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4jufib$r59@macondo.dmu.ac.uk>
Source record: 147818

In article <4js1u9$d1q@huron.eel.ufl.edu>, afn14016@freenet.ufl.edu writes:
> Hi friends: Our friends In Europe have released www130.zip nd you can get it at:
>
> http://www.afn.org/~afn14016/falcon/falcon.html
>

Its also available at Hensa now ...
ftp://micros.hensa.ac.uk/micros/atari/tos/q/q136/www130.zip

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

176. Re: SOFT PC for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4jugn5$r59@macondo.dmu.ac.uk>
Source record: 147819

In article <4jnrh8$c9s@huron.eel.ufl.edu>, afn14016@freenet.ufl.edu writes:
>
>
> A friend on the internet has a program for the Falcon called softPC.
> He realy has tried to get in touch with me but his server has problems.
> I wonder if this program is PD or Shareware and how can I get it.
>
> I can believe that only two people on the net have softPC falcon!
>
> can any one post this on an FTP site if it is possible?
>
> I heard that it can run windows and it is faster that PC Ditto.
> OK I know, Ditto was really slow but I would like to get
> Soft PC anyways.
>
> Would any one send it to me or if shareware post it to the
> Toad Computer site at:
>
> ftp://ftp.toad.net/incoming
>
> I think it will be of help to all Falcon users.
>
> If not please tell me where can I buy it. Thanks, Raymond
>

The story behing SoftPC goes something like this ...

Atari asked the developers to write an emulator program, which they agreed to do.
Then when the developers asked them how much are we getting paid and other
questions (just before it was ready for release Atari denied asking them to
write it !)

So the developers just left it and went on to something else.

As far as I know its not PD or shareware !

It is available on the Compo Power CD (I think !)

Personally I thought it emulated a 286 admittedly faster than PC Ditto but not
fast enough for Windows maybe you're thinking of the Sack 286 hardware board ?)

Also you need DOS aswell (preferaby v3.3)

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

PS HAPPY BIRTHDAY HAALVARD

177. Re: Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4jug7p$r59@macondo.dmu.ac.uk>
Source record: 147820

Hi Rebecca,

> well straight off i admit i own an amiga, and i think that it beats the
> hell out of st's however i am interested in knowing a bit about the
> falcon.......specs...where you get games, who supports it (softies,
> hardware manufacturers).....i know nothing about this machine....how much
> do they run....do they come with harddrives standard??
> i thought atari had dropped it personal computer line....i used to own a
> 130xe some years back....
> novakra@acasun.eckerd.edu
>

Yeah I suppose the Amiga is a bit better than the ST.
But when I had an ST it definetly wasn't !

Now I have a Falcon and am very pleased with it !
If you have a Web browser then check out my pages as I have lots of info on the Falcon (all the chips etc.)

The Falcon is definetly better than all Amigas apart from the A4000/040 !
Its main asset is a beautiful DSP chip that is rated at 16 MIPS !
(Nearly as fast as the 68040 chip in the A4000 !)
But this chip is limited in use - compression/decompression aswell as conversion and digital manipulation (like with samples). Talking of sampling it has 16 bit sound with 8 channels of 50 Khz stereo music !
There are sound trackers available that allow you to play 32 channel sound trackers!

Software is best from the vibrant PD/ Shareware scene with quite a few decent commercial packages.

As for hardware its mostly PC based - it can take PC memory (you need an adaptor baord) or PC 2.5" or 3.5" IDE drives (the 2.5" ones are standard and will fit into the casing - the 3.5" one you'll need a bigger case !)
They also use PC SVGA monitors or your standard TV !

There are a few accelerators out as well the best being the AdtreBurner040 board which gives an '040 at 64 Mhz with upto 128 Mb of FastRAM.

Urm urm anything else ?
Actually Amiga died and dropped its line before Atari did ...

Anyway your best bet is to get one 2nd hand - that way they come loaded with goodies.
The base model that every thing is written for is a 4 Mb Falcon030 with TOS 4.04 and an 80 Mb hard disk.
They are very cheap now so I'm sure you'll be able to pick up one from somwehere

...

Bye for now,

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

178. Re: What is Compo's e-mail address ?

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4jugbq$r59@macondo.dmu.ac.uk>
Source record: 147821

In article <315f0efc93f487@xs4all.nl>, rarozijn (Sander Rozijn)@xs4all.nl writes:
> Dr. Karl Albert Brokstad (Karl.Brokstad@gades.uib.no) wrote:
>
> >What is Compo's e-mail address ?
>
> Get this: they don't have one! But can I interest you in their
> phone/fax/mail information?
>

They did in the UK ... but I doubt it will be looked at !

compo@cix.compulink.co.uk

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

179. Re: WWW130.Loads 6761 bytes and stops!

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <828633206_OASIS_@tripnet.se>
Source record: 147822

In article <4jt7pr$kgi@huron.eel.ufl.edu>
afn14016@freenet.ufl.edu said:-

>Hi friends: WWW130 looks great and very impressive :-)

It certainly is! I tried it for 2 hours last night without any bombs at all.

>I have been able to connect and get to different sites, but
>there is a problem no matter what I do and what numbers I change in
>the default.cfg, CAB only loads exactly 6761 bytes and that is all!

I had some problems with .JPG files. CAB requests them and puts them in the
cache and stops. By pressing <esc> the nest .JPG loads ok and CAB stops
again. This has to be repeated for each .JPG .

I also had problems with a big (90kB) .GIF picture. CAB could never convert
the picture to monocrome but simply halted (infinite loop?). When I tried
the .GIF in IMCON it loaded ok.

There are still something wrong with forms. Sometimes it works but one
server interpreted my reply as empty.

On the whole though, this is a major breakthrough. For the first time this
this package really works. It is definitely time to register!

--

Kenneth Medin kennethm@tripnet.se

---

180. ST/TT/Falcon FAQ and FTP Sites?

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <3162CD4D.7B18@ycrdi.com>
Source record: 147823

Hi, are there any ST/TT/Falcon FAQ and FTP Sites?

181. TT Questions from new owner

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <3162CCC6.16FB@ycrdi.com>
Source record: 147824

Hi,

I have used ST's since 87, mostly for MIDI and have just purchased a
TT030 which should get here in a week's time. There are things (I think)
I know about the TT and things I definitely don't. If my memory serves
me correctly, a stock TT030 has/supports:

16 MHz 030
standard SCSI i/o w/ external connector
standard VGA monitor support w/ 15 pin VGA connector
can use SM124 mono monitor
battery backed clock
Emagic Logic

But ...
Can one run 640*400 or higher displays in VGA *non*-interlaced?
What is ST vs. TT RAM ? (This machine will come with 2/4 MB)
What type of RAM chips are used?
Is the CPU/clock crystal socketted and can be replaced with a faster
one?
Does C-Lab Creator/Notator run on it? How about X-Or, Steinberg synth
editors, Emagic Sound Surfer and Diver?
Does it have Multi TOS?
Does Multi TOS offer true preemptive multitasking?

What else is special about the TT and what else does it offer over the
1040STf and Mega 2? Why did someone mention the TT is "better" for some
thing than a Falcon?

182. Zip problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <3162CE04.5861@ycrdi.com>
Source record: 147825

Hi,

I ftp'd a zip file containing an Atari executable to a Mac, unzipped it on the Mac and dragged it to a 720K Dos formatted floppy. On my Mega ST 2, the file shows up as empty and non-executable.
What to do? Is there an ST Zip program and where, if it exists, can one ftp it from?

Thank you for any pointers!

183. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: krlawson@xgw5.pal.xgw.fi
Message-ID: <4jtesr$i2n@news.xgw.fi>
Source record: 147826

Katherine L Ellis (kellis@mtholyoke.edu) wrote:

: ATARi really sucks in business, not in computer or idea.
: I don't understand their logical.

You compared Atari to CocaCola.. but what do you expect them to do???
They don't have the resources to advertise like hell eberywhere
and promote their product. Its possible that they could've done a bit better
in the 80s, when the ST was doing well or when they still had a
monopoly around the 8-bit games machines. But now? There's no way
they could advertise like CocaCola. That's the logic in it.

I know - this world sucks at the moment. Commercialism isn't a great
thing really - it kills great products. The companies with lots of money
can buy out the other ones, even though they're products are crappy
(Microsoft, Sony, JVC etc.). I don't particularly like this situation
very much either.

: Atari still can work, but there's a lot of work to do, in business.
: The fact that Atari sales the Jag at $99 is a mistake.

Might've been the only way to sell it. I dunno.

: I hope one thing for the corporation. They sale the compagny to german, or
: change the way they manage their product(commercial, availability of
: product ..etc).

The Falcon was sold to a German company, is it doing any better? Nope.
There has been no real developments since the Falcon was bought and
no doubt sails are down. What about Amiga? Same thing.. though escom
is doing a nicer job of it than c-lab the Amiga hasn't really developed that
much recently. If a product is bought by another company it doesn't
necessary mean it's going to do any better. The good thing about it though
is that this new company will at least care about the product.

--
_____ krlawson@xgw.fi _____
Setok / Aggression
Helsinki University, Computer Sciences
Contact Kasvua: kasvua@clinet.fi
-- . Kristoffer Lawson . --

184. Re: Major WWW130 bug

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <828644064_OASIS_@flinny.demon.co.uk>
Source record: 147827

In article <828500196snz@f030.demon.co.uk>
awood@f030.demon.co.uk (Andrew Wood) said:-

>The CAB.APP still cannot handle forms properly e.g. the Futurenet
>web pages' registration.

yup we know about it.. I think its a problem in cab.ovl.. but I could
be wrong..

>This is a serious handicap and does neeed addressing.

Its not a handicap its the addition of a feature which just doesn't
work fully yet :)

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

185. WTB: (Canada) Atari Falcon or ST (e).

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: ae932@freenet.hamilton.on.ca
Message-ID: <4jujoo$6b0@main.freenet.hamilton.on.ca>
Source record: 147828

--
Sorry for the post (again).

I'm looking for an Atari FALCON. Price neg. can be handled private.

As buyer, I can be assumed to pay for shipping...

Drop me a note in my mailbox, if you have a decent offer.

Thanks-

p.s: if those Atari offers are still up for grabs, please point me in the
right direction for the correct person in purchases.

186. Monitor problems ?!

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <828653172_OASIS_@phil4.demon.co.uk>
Source record: 147829

I've just bought a monitor from 1st Computers (Leeds ?, UK)

Its a MicroVitec 1438 Multisync, and cost 265UKpounds.

Does anyone know if this monitor is SVGA or not ??? and if so what is
its max resolution and colour depth ????

Thanks for your help.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

187. Re: Zip problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960403153122.27799B-100000@epicycle.lm.com>
Source record: 147830

GET stzip26.tos from the Archivers directory of the umich archive
at ftp.toad.net pub/umich/Archivers I think! transfer it as binary file
type! put it on a 720K IBM type disk. Double click on the stzip26.tos
file on the Atari machine and it will self extract to a nice zip archiver
program with it's own graphic shell.

On Wed, 3 Apr 1996, Darius Taghavy wrote:

> Hi,
>
> I ftp'd a zip file containing an Atari executable to a Mac, unzipped it
> on the Mac and dragged it to a 720K Dos formatted floppy. On my Mega ST
> 2, the file shows up as empty and non-executable.
> What to do? Is there an ST Zip program and where, if it exists, can one
> ftp it from?
>
> Thank you for any pointers!
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

188. Re: CAB/STiK 1.17b Version

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960403162203.2690B-100000@mhc.mtholyoke.edu>
Source record: 147831

Hi I'm sorry but www117 is not the latest, the latest is www130 and available
at http://www.afn.org/~afn14016 or http://home.mtholyoke.edu/~kellis
Bye.

On 2 Apr 1996, Paul Nurminen wrote:

> Date: 2 APR 1996 17:34:50 -0800
> From: Paul Nurminen <nurmix@gateway.ecn.com>
> Newgroups: comp.sys.atari.st
> Subject: CAB/STiK 1.17b Version
>
> I put the latest CAB/STiK (www117_b.zip) onto Toad's FTP site.
> I put it in the Incoming directory, though I don't know if they've moved
> it or not. So if anyone wants it go to "FTP.TOAD.NET" and get it!
>
>
>
>
>
>

189. Re: CAB/STiK 1.17b Version

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <828648896_OASIS_@flinny.demon.co.uk>
Source record: 147832

In article <4jq9si$m3s@gateway.ecn.com>
nurmix@gateway.ecn.com (Paul Nurminen) said:-

>Just to let you know, I got the latest (1.17b?) version of CAB/STiK from
>the Yolo Atari Club at the recent SAC Expo. And so far, it is working
>MUCH better than 1.16. I have had 3 hour sessions without so much as a
>single runtime error! Sure, it has crashed a few times, but all in all,
>it's become a much more stable and reliable program.

This is an older version now the one in the www130 package is later
afaik.

>Also, though I haven't uploaded it anywhere yet, I will probably put it
>up on Toad's FTP site soon. Unless it is already available elsewhere?
>Let me know if anyone wants me to put it on Toad.

Dont bother get www130 instead :)

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

190. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: Hans-Martin Krober <74774.21@CompuServe.COM>
Message-ID: <4jv02v$cp5$1@mhade.production.compuserve.com>
Source record: 147833
Cross-posted to: ba.motss,comp.sys.atari.st

Dennis Bishop wrote:
> If either JT or ST realy had any good ideas for selling
>something, they wouldn't know it!

Well, they sold quite a number of PETs, VIC-20, Commodore 64s and
Atari STs. I enjoyed (and still do) many of their products.

Hans-Martin

191. Re: WWW 130 RELEASED (mkII)

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <828617894_OASIS_@rjelwell.demon.co.uk>
Source record: 147834

In article <828557638_OASIS_@flinny.demon.co.uk>
Nick@flinny.demon.co.uk (Nicholas Flintham) said:-

>Well since my first post doesn't seem to have been sent properly
>(demon loosing news articels again?) here is another announcement of
>the availability of WWW130
>
>Flinny.

I saw this post last night and download WWW130.Zip from Hensa
immediately.

For a couple of months now I have tried to use older versions of
CAB, STiK and CABOVL. But staying online for more than 5 minutes
was impossible, it just kept crashing. Certain pages, including
Hensa's Atari page, couldn't be downloaded sucessfully.
I had given up with it, and was waiting for the update.

I didn't use the new setup program, I just replaced my existing files
with the new ones and put the new STiKTSR.PRG in the auto folder.
Reset to load the new STiK.ACC etc., connect with STiK and ran CAB.
I surfed for 15 minutes without a single problem, I only stopped
because it was getting late. A figure previously unattainable.
Pages that have been problematic before loaded first time.
Brilliant!

The one problem I still found was the forms. As mentioned by someone
else in another thread I couldn't get the FutureNet subscription form
to except that I had type in all the details.

Congratulations to all involved. After some more testing to,
hopefully, prove my initial findings, you can expect my registration
fee fairly soon.

To all of you that have become disillusioned with Web browsing on
your Ataris try this and think again.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

192. Re: Forms in CAB 1.0

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <828618936_OASIS_@rjelwell.demon.co.uk>
Source record: 147835

In article <828474282_OASIS_@rmplc.co.uk>
dhend@rmplc.co.uk (David Henderson) said:-

>Hi all,
>
>Although one liner forms work fine (search engines et al)
>anything with more than one place to enter data, or a menu or something
>(eg: futurenet registration form/extended searches) fails to be sent.
>
>It seems only a blank form is transmitted.
>Any ideas??

Exactly the same problem here.
Sadly the latest CAB/STiK release, WWW130, seems to have the same
problem :-(

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

193. Re: Need Help with a Jaguar Kiosk

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: Grant McFarlane <grant.mcfarlane@exu.ericsson.com>
Message-ID: <316305F6.15FB7483@exu.ericsson.com>
Source record: 147836
Cross-posted to: rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.8bit

Marlin Bates, IV wrote:

> It has two RCA jacks which are obviously sound and then a 9 pin DBM
> connector on the end. Exactly like ones you would find on an older IBM
> compatible monitor. Can anyone tell me what monitor this goes to?
>
> Thanks
>
> -marlin

I have exactly the same type of connection for my jag. It is an RGB
cable and it works just fine on my Phillips CM8833 MKII colour stereo
monitor.

--
+---+
|Grant McFarlane Ericsson Inc. Richardson, TX | Tel: +1 214 997-0429 |
|e-mail: grant.mcfarlane@exu.ericsson.com | Fax: +1 214 669-0154 |
+---+

194. Re: TT Questions from new owner

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: Jim Fouch <jfouch@ns.moran.com>
Message-ID: <3163068D.654C@ns.moran.com>
Source record: 147837

Darius,

The TT is a 32MHz machine. You can bump it upto 48MHz with a CaTTamaran
for about $100.

TT ram is about twice as fast as ST RAM. Depending on the TT RAM board,
it may have SIMM chips, which can be replaced with 4-4MB SIMMs to give a
total of 16MB of TT RAM.

The TT also has an internal SCSI connector for a harddrive.

On a standard VGA monitor, you can run 640x480x16 or 320x200x256, plus
all the standard ST resolutions.

Hope this helps.

By the way, did you get one of the last TT Atari was selling?

Jim Fouch
FOUCH SOFTWARE

195. Re: Q: Compo and Afterburner

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DpB7EJ.EAG@cix.compulink.co.uk>
Source record: 147838

```
>Since last July I have been waiting for the Afterburner 040
>accelerator for the Falcon to become available in the UK. Gasteiner
>were distributing it and then it suddenly switched to Compo.
>
>From what I have read else where on c.s.a.st Compo are no more so I]
>was wondering if anyone knows if someone else will distribute it in
>the UK.
>I have not contacted Compo at all, they probably have enough to worry
>about without me bothering them

Have you considered the BlowUp-FX option?
```

I heard Gasteiner where still doing an 040 upgrade, but it was £499!! :O

196. For sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DpB7EK.EB5@cix.compulink.co.uk>
Source record: 147839

For sale: (UK only)

Linux CD for the Falcon/TT.....£35

OUTSIDE for the Falcon/TT.....£20

```
Willing to swap for Falcon/Jaguar/Playstation stuff...
```

```
Thanx,
```

197. Re: Major WWW130 bug

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: awood@f030.demon.co.uk
Message-ID: <828572704snz@f030.demon.co.uk>
Source record: 147840

In article <828644064_OASIS_@flinny.demon.co.uk>
Nick@flinny.demon.co.uk "Nicholas Flintham" writes:

> In article <828500196snz@f030.demon.co.uk>
> awood@f030.demon.co.uk (Andrew Wood) said:-
>
> >The CAB.APP still cannot handle forms properly e.g. the Futurenet
> >web pages' registration.
>
> yup we know about it.. I think its a problem in cab.ovl.. but I could
> be wrong..
>
> >This is a serious handicap and does neeed addressing.
>
> Its not a handicap its the addition of a feature which just doesn't
> work fully yet :)
>
> Flinny.

Big, big, big sorry!

Shooting from the hip when tired (at about half four in the morning) never results in a good message - hence the naff tone of my original post. (Somebody quietly mutters in the background 'excuses, excuses' !)

As to the package as a whole, I've not had a crash yet - it's excellent. Top marks for the inclusion of the Setup program - worked first time. But one small question, the Demon nameserver address - isn't it ?.?.?.65 and not ?.?.?.43 as in the setup files. I'll admit I changed it to .65 before using the .43 and everything worked with it - but is .43 correct as well?

Andy

--

Andrew Wood
54 Ely Street, CV37 6LN, UK
awood@f030.demon.co.uk
---

198. Re: Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: wsldanke@cs.ruu.nl
Message-ID: <2728.6667T1438T1653@cs.ruu.nl>
Source record: 147841

Simon Yardley <c4sy@dmu.ac.uk> wrote:
> Hi Rebecca,

>> well straight off i admit i own an amiga, and i think that it beats the
>> hell out of st's however i am interested in knowing a bit about the
>> falcon.......specs...where you get games, who supports it (softies,
>> hardware manufacturers).....i know nothing about this machine....how much
>> do they run....do they come with harddrives standard??
>> i thought atari had dropped it personal computer line....i used to own a
>> 130xe some years back....
>> novakra@acasun.eckerd.edu
>>

> Yeah I suppose the Amiga is a bit better than the ST.
> But when I had an ST it definetly wasn't !

Definitely true.

[snip]

> The Falcon is definetly better than all Amigas apart from the A4000/040 !
> Its main asset is a beautiful DSP chip that is rated at 16 MIPS !
> (Nearly as fast as the 68040 chip in the A4000 !)

...while the main 030 runs at an archaic speed of 16 MHz...

> But this chip is limited in use - compression/decompression aswell as
> conversion and digital manipulation (like with samples). Talking of sampling
> it has 16 bit sound with 8 channels of 50 Khz stereo music ! There are sound
> trackers available that allow you to play 32 channel sound trackers!

That's something Amiga's don't have.

[snip]

> There are a few accelerators out as well the best being the AdtreBurner040
> board which gives an '040 at 64 Mhz with upto 128 Mb of FastRAM.

040's don't go beyond 40 MHz. They do have an internal clock-doubler, but all
instructions take an even number of cycles. So effectively it's still 40 MHz
(32 in this case).

> Urm urm anything else ?
> Actually Amiga died and dropped its line before Atari did ...

In a few months Amiga Technologies will release the Walker, the newest Amiga.
It is based on a 40 Mhz 030 and will cost about $1100.

Early '97 we will see the PowerAmiga. The specs look real good. Amiga Technologies was owned by Commodore but when Commo screwed up they were bought by Escom.

> Anyway your best bet is to get one 2nd hand - that way they come loaded with
> goodies. The base model that every thing is written for is a 4 Mb Falcon030
> with TOS 4.04 and an 80 Mb hard disk. They are very cheap now so I'm sure
> you'll be able to pick up one from somwehere
> ...

That's what I did ... every time I try to run a DSP app it locks up.

--
Wessel Dankers _\\|//_ <wsldanke@cs.ruu.nl>
///|\\\
----------oOO--(_)---OOo----------
`Never imagine yourself not to be otherwise than what it might appear
to others that what you were or might have been was not otherwise than
what you had been would have appeared to them to be otherwise.'

199. Re: more "st reports" impartiality...

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <ZXDpmiT.dpj@delphi.com>
Source record: 147842

Rich,

I won't bother quoting some of the comments that you made; it would be fruitless...

IMO, you have about as much spite bottled up against Ralph/STReport as you claim Ralph has regarding Atari. If you bothered to actually _read_ an issue of STReport, you'd know that he is not responsible for reporting any of the Atari material contained within. But, you don't mention that in your message.

And don't bother pointing out that it's Ralph's responsibility for the entire content, so it's his problem. It won't wash.

Again, if you read the article that you quoted so very well, you would have noticed that it was an article written by Scott LeGrand, and posted here a couple of years ago, and then re-posted a week or so ago. It was cross-posted on CompuServe, where I found it. I put it into STReport, in a column aptly named: >>"Online Users Growl & Purr!". It's a "feedback" type of column. The CIS poster mentioned that the article was humorous - his quote, not mine or Ralph's. Wherever you find a reason to claim a "deep-seated hatred for all things Atari" is your perception; and a wrong one - whether it be directed at me or Ralph (I'm assuming Ralph). Slander? Yeah, right. How about satire - Scott did it well; and remember it's 2 years old, or older.

Impartial reporting? Again, I re-posted some Atari satire. Deal with it.

You have an axe to grind with STReport, Ralph, or myself - go for it. But, if you're going to do so, at least get your facts straight instead placing errant blame.

Dana @ STReport International Online Magazine

200. Re: SCSI-2 Problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: leech@shell.aros.net
Message-ID: <4juvql$37r@news.aros.net>
Source record: 147843

Rich Mier (rbmier@winternet.com) wrote:
: Get ICD PRO, it doesn't require the ICD host Adaptor and will
: handle the FALCON internal IDE, master and slave I believe but I'm not
: sure about the slave. All of the Mail Order houses have it, $50, US.
: Another one that is suppose to handle it is HDisk Utilities,
: $40. I've never used this one but I've heard good things about it here.

: Rich Mier

Which version is this? I have 5.8 now on floppy and that says
that it requires the Host adapter.

Leech!@#$

201. about baracuda!

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960403215455.14284A-100000@mhc.mtholyoke.edu>
Source record: 147844

```
From=20m9003@abc.se (Martin Rossel)
Newsgroups: comp.sys.atari.st
Subject: Baracuda 040?
Date: 18 Mar 1995 18:45:23 GMT

well here's some info for ya....
---------------------------------------
Barracuda 040=BF - Falcon 030 Accelerator
---------------------------------------

Who needs a Barracuda 040?
-------------------------

Anybody that wishes to accelerate their Falcon
030 computer.

What will a Barracuda 040 do for me?
-----------------------------------

The Barracuda 040 will greatly enhance the
performance of the Atari Falcon 030 computer
system. It will give you the speed, performance
and options unparalleled to any other accelerator
available today. It will increase productivity, by it's
raw processing power alone.

Specifications and Features:
---------------------------

* 68040LC-33MHz or 68040-33MHz
* Performance increases to 900%
* Fully 68030 compatible
* 8 Kilobyte on board cache
* 1 wait state operation
* Memory expansion from 1 Megabyte to 128
Megabyte of 32 Bit Local RAM
* Memory Management unit
* Floating Point Instruction Unit 040 only
* Enhanced video output, software driven for
higher video resolutions up to 1280 by 1024
* Enhanced DMA control and access
* 32 Bit Flash ROM (for easy OS upgrades)
* Full system control logic supported by on board
custom ASIC design
* Video Expansion Buss
* 2 VME busses (96 pin) for use with plug and
```

play options

Options:
----

* 68040-33MHz with FPU
* RAM Card memory expansion from 1 Megabyte to
128 Megabyte of 32 Bit Local RAM
* 486DX-33 MHz PC Emulator
* Video Funnel - Video Frame Grabber
* Ves 2000, 3000, 5000 - Video Editing System

Availability - February 1995

Some Commonly Asked Questions:

Q: Will the Barracuda 040 fit in my stock Falcon case?
A: No, because of the limited power supply included with the
Falcon 030, as well as space restrictions, the user will need to
use an alternate mounting enclosure with larger power
supply.

Q: Is the Barracuda compatible with my existing software?
A: Yes the Barracuda is 100% backwards compatible with all
current software packages.

Q: Are there many problems with the Falcon's DSP?
A: NO, Extensive testing has been done to assure proper
operation with the internal DSP, all timing associated with the
DSP will now be handled by the Barracuda 040.
=20
Q: Can I install the Barracuda 040 myself?
A: Yes, although some technical knowledge will be necassary,
the installation has been mad fairly simple, some soldering will
be required.

Q: What do I need to know about the RAM option?
A: The RAM card supports from 1 Megabyte to 128 Megabyte of
local RAM, (TT compatible). The only restriction placed on you,
is all 8 banks of memory must be occupied by memory of
the same type. E.G. If bank on uses a 1 Megabyte
SIMM, then the entire board will need to use the 1 Megabyte SIMMs,
giving you a total of 8 Megabyte of local RAM. 4 Megabyte
SIMMs will give you 32 Megabyte, and 16 Megabyte SIMMs 128
Megabyte.

Q: What about RAM speed?
A: 60 to 70 ns is recommended.

Q: Does the extra RAM help system performance?
A: Yes, local RAM increases system performance greatly.

PRICES M.S.R.P.

* Barracuda 040 from $800.00 US
* 68040-33MHz Proc. Upgrade $150.00 US
* RAM Expansion $300.00 US
* 486DX-33 PC Emulator $400.00 US
* Video Funnel $600.00 US
* Video Editing System from $1500.00 US

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Barracuda, Video Funnel and Ves 2000, 3000 5000 are Trademarks of Wizztr
onics.
=20

---
* Kivi (unregistered) 1.30 *=20

202. .BMP --> .PCX

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <11294_hsideras@mettav.demon.co.uk>
Source record: 147845

Hi Ade, on 01 Apr 96 you wrote:

A>
A> I have a load of .BMP files and wish to convert them to .PCX Does
A> anyone know of a prog on the ST to do this, or anywhere I can find the
A> file types from so I can attempt to write my own

As ever with graphic conversions, GEMVIEW (shareware - UK reg site) and
Imagecopy (Commercial - FaST Club) will both do it.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

203. www130 is too damn huge!

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <629_9604040106@flight.org>
Source record: 147846

I think the www package needs to be split up, as its getting rather large.
i.e. STiK & Config in one archive, CAB in another, Antimail, etc...
This will make it easier on poor blokes like me who can't afford a SLIP
connection, and just want CAB for viewing stuff offline. MiNTnet folks
will like this also...

_
/_ /\ |_ (www130 is exactly 700000 bytes, how odd...)
------------- -//- --------------
Internet: Callum.Lerwick@flight.org
note: the views expressed by this
user are strictly his/her own.

204. Atari 5 1/4" Laufw.

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: zauner@magnet.at
Message-ID: <1351475101.19730195@magnet.at>
Source record: 147847

Karl Zauner
Roseggergasse 13
A-2700 Wiener Neustadt
---
tel. u fax: +43 +2622 21265
internet e-mail: zauner@magnet.at
magnet: Karl Zauner

Biete:
5 1/4" Laufwerk fur Atari Mega ST Computer

Abholpreis: 20 Disketten DD HD oder 160,- oS

205. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: Franz.Tomasek@1-2-99.fast.co.za
Message-ID: <90b_9604042131@fast.co.za>
Source record: 147848

Salve

> looking at the headers I don't see many news items with OASIS in the news
> item identity line. What are those subscribers using ?????

Fast! gates the newsgroup into a private FidoNet Technology Network where I pick it up using BinkleyTerm/ST, ECU/Llegada, and an ancient version of LED. Works for me.

Vale
Franz

206. Re: * silicamites *

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <316423621009de20@xs4all.nl>
Source record: 147849

Bo Leuf (bo.leuf@daggskim.ct.se) wrote:

> -v- (from PC & Garden Magazine April issue)
>
> Silicamite Warning
> ==================
>

[article deleted]

> ---(this article may be copied and distributed freely)
>

This article may also be laughed at and deleted freely as it is a nice
specimen for this year's April fools day.

However, If you computer _does_ get infected by these silicamites,
treating the whole PC including any peripherals like monitors, printers,
modems etc. generally cures the problem.
This treatment is carried out in seven small simple steps:
1) Cut all wiring inside the computer to prevent new infections.
2) Clean everything using 99,8% pure high-octane petrol fluid.
3) Immerse the whole system in a Mercury/Sodium solution.
4) Dry the system using an oven heated up to 144 degrees.
5) Repeat steps 3 to 4 for eight times, increasing temperature to 200 C.
6) Put the entire system in a freezer for 72 Hours.
7) That's it. You will never be bothered by those silicamites again.

The above *may* slightly damage your computer but, hey, it *is* a cure
for Silicamites. Guaranteed.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

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Please report any malfunctions concerning this matter to Postmaster@[.*]

207. Re: Atari ST FTP sites list!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <316423621009e551@xs4all.nl>
Source record: 147850

rarozijn (Sander Rozijn)@xs4all (rarozijn (Sander Rozijn)@xs4all.nl) wrote:

>
>I have allready been trying to find an option for "sending the same mail to
>the same person everyday, but I couldn't find it. How about we all put "Happy
>birthday, Hallvard!" in our sigs? ;-)
>
>Sander.

Naah. Very Bad Idea.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

--- Happy Birthday, Hallvart ---- Happy Birthday, Hallvart ---
--- Happy Birthday, Hallvart ---- Happy Birthday, Hallvart ---
--- Happy Birthday, Hallvart ---- Happy Birthday, Hallvart ---

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

208. Re: CD ROM Drives on ST

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3164236210009e9e2@xs4all.nl>
Source record: 147851

Joerg Schaefer (Joerg_Schaefer@b.maus.de) wrote:

>J>Sorry, but up to metados 2.5(i don't know about metados 2.6, but i
>J>think this is the same), only cd-rom drive from atari(CEDAR) works
>J>whith stf/ste.
>
>That isn't correct. My MegaST worked with Metados 2.3 and Toshiba
>and Sony - CD-Roms at a LINK II - Adaptor (ACSI-SCSI).
>I think, the problem is the right Adaptor.

Of course everything works with Metados. The critical part is the
.BOS driver. The one atari uses does only work with the CDAR.
But if you have a different .BOS driver it works fine.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

209. Re: Forms in CAB 1.0

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <828620596_OASIS_@ajrose.demon.co.uk>
Source record: 147852

In article <Dp9qnD.K4r@murdoch.acc.Virginia.EDU>
jws4p@faraday.clas.Virginia.EDU (John Stanmeyer) said:-

>I have also noticed that CAB doesn't properly handle multi-field forms.
>For example, I was unable to get a response from the ZIP+4 address
>correction form on http://www.usps.gov. I think it has something to do
>with a CGI form submission method called "POST" for any HTML buffs out
>there. Hopefully this will be fixed in WWW117.
>
>John Stanmeyer
>
Does this occur where the HTML instruction is MAIL TO? This is a HTML
extension not yet supported by CAB. I assume the forms which do work (all
the major search engines) use a different HTML command at this point,
though I haven't spent much time investigating this. There is definitely a
difference, and it's totally repeatable. One style of form will always
work, the other style never works.

I think we'll have to wait for another CAB upgrade before the forms
handling is improved; presumeably adding MAIL TO means also adding an
e-mail option on clickable e-mail addresses, plus some kind of option to
delay STiK from timing out.

Meanwhile at least we've now got a stable web browser up and running -
I've tried for weeks to get this one to crash and found it very difficult
indeed, if not impossible. Assuming Guy's set-up prog works for your ISP
it should be almost Plug'n'Play now!!

Best wishes

Andrew

--

---
andrew@ajrose.demon.co.uk
---

210. STiK/MagiC tip

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <828621008_OASIS_@ajrose.demon.co.uk>
Source record: 147853

Not sure if this is in the docs, but I'll pass it on anyway:

When using STiK under MagiC always make sure that no pre-emptive multitasking is taking place. Either turn it off using the CPX or run applications under single TOS after dialling in.

Why? It stops those endless halting delays when you appear to be sending vast quantities of information upline.

The result? It'll increase your browsing speeds by many times!!!

Happy browsing :-)

Andrew

--

---
andrew@ajrose.demon.co.uk
---

211. Major WWW130 bug

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: dhend@rmplc.co.uk
Message-ID: <828657216_OASIS_@rmplc.co.uk>
Source record: 147854

In article <828500196snz@f030.demon.co.uk>
awood@f030.demon.co.uk (Andrew Wood) said:-

>The CAB.APP still cannot handle forms properly e.g. the Futurenet
>web pages' registration.
>
>This is a serious handicap and does neeed addressing.
>
>Andy

I haven't been able to get proper forms working in ANY cab yet - inclusing
this one!

What are we doing wrong?

Yours etc.

David.
---
dhend@rmplc.co.uk
90:104/115@nest.ftn
2:440/375.3@fidonet.org
---

212. Re: transfer data atari st -> pc

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: lance@loose.apana.org.au
Message-ID: <4js46o$us3@loose.apana.org.au>
Source record: 147896

In <85starship@3rdplanet.com> starship@3rdplanet.com (Rich Tietjens) writes:

>glauset@il.us.swissbank.com barked in U.COMP.SYS.ATARI.ST on 23 Mar 96:

> g> Friends of mine have an application on an Atari 1040 ST to manage
> g> addresses. They have spent many hours to enter data over the years. Now
> g> they would like to transfer the data to a PC somehow.
> g> Unfortunately, floppies written by an Atari seem not to be readable.
> g> Is there any known procedure to transfer data as described?

What I do Is to conect a modem nullifier (I think thats what its called)
cable to both puters...then... simply upload from the atari to the pc
using a comms program on both...the cable cost me 10 bucks.
mail me if you have any questions about the proceedure
--
lance@loose.apana.org.au

213. Needed: Screen Doubler

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4jsi2a$4uh@orm.southern.co.nz>
Source record: 147897

Hi there all ye Atari users...

I'm looking for a programme to interlace the ST(e)'s colour monitor to create double screen height (ie 640x400). I don't need the colours, however it'd be nice to have them too.... I have already tried High-Rez emulators and don't like the job they do, I have also tried an interlace programme all in assembly source code... it kept on crashing :(

Please help me out

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

Hail Atari! Hail Motorola! Hail IBM... with Rocks!

In a nuclear war all men will be cremated equal.
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRE
---

214. CoMa 3.20

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4jsi8k$4uh@orm.southern.co.nz>
Source record: 147898

CoMa 3.20 is the best thing that has happened to my computer lately...
only one problem.... the init string AT&K4#CLS=8 for my voice modem is
wrong.... it should be AT&K0#CLS=8.... I have changed it using a memory
hacker, however it is very annoying to have to do that each time you load
the programme.... is there any easier solution than that (other than
writing to the authors?)

oh yes, by the way, the modem is a US Robotics Sportster Vi, just in case
that makes any difference.

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

Hail Atari! Hail Motorola! Hail IBM... with Rocks!

In a nuclear war all men will be cremated equal.
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRE
---

215. Gemulator questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: gustavo@dent.uchicago.edu
Message-ID: <Dp9nJB.1MJ@midway.uchicago.edu>
Source record: 147899

Hi everybody!

I am considering getting a Pentium machine with Gemulator;
however I have come across two bits of apparently contradictory
information, one coming from Toad Computers and another one from
Branch Always Software. In Toad's catalog (and in their WWW site),
they are advertising Gemulator 95 as a product capable of running MIDI
programs (unless they are copy-protected, or require a dongle --case
in point, Cubase) and with joystick support. However, Branch Always
describes their newest version of Gemulator (4.15) as not having
either capability for the moment. What's the story? Who do I believe?
Are they talking about the same product? The point is that while I
could not care less about joystick support, I am mainly interested in
MIDI applications, more concretely, KCS and XOR, and if these won't
run, then I'll have to look at other options. Also, another thing I'd
like to know is what other hardware I will need to run those
applications, given the fact that IBM compatibles don't have built-in
MIDI ports. Any informatiion on these matters will be appreciated,
especially from people who succeeded in running those programs (or at
least tried). Thanks in advance.

Gustavo

216. Major WWW130 bug

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: awood@f030.demon.co.uk
Message-ID: <828500196snz@f030.demon.co.uk>
Source record: 147900

The CAB.APP still cannot handle forms properly e.g. the Futurenet
web pages' registration.

This is a serious handicap and does neeed addressing.

Andy

--

Andrew Wood
54 Ely Street, CV37 6LN, UK
awood@f030.demon.co.uk
---

217. Re: Forms in CAB 1.0

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: jws4p@faraday.clas.Virginia.EDU
Message-ID: <Dp9qnD.K4r@murdoch.acc.Virginia.EDU>
Source record: 147901

I have also noticed that CAB doesn't properly handle multi-field forms. For example, I was unable to get a response from the ZIP+4 address correction form on http://www.usps.gov. I think it has something to do with a CGI form submission method called "POST" for any HTML buffs out there. Hopefully this will be fixed in WWW117.

John Stanmeyer
--

218. WWW130.Loads 6761 bytes and stops!

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4jt7pr$kgi@huron.eel.ufl.edu>
Source record: 147902

Hi friends: WWW130 looks great and very impressive :-)

I have been able to connect and get to different sites, but
there is a problem no matter what I do and what numbers I change in
the default.cfg, CAB only loads exactly 6761 bytes and that is all!

any help on this?

I did not have this problm with www116. Once I get this solved
it is going to be great to be able to travel the Net, and even
get mail {:-)

Raymond

****
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI
NEC 74-1 Multispin, Double Speed CD ROM
Apex Media
PH 4L Laser Jet
Logic Audio Digital Audio Recording System
=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-

219. Re: Dungeon Master on PC ?

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: 922746@bud.swin.edu.au
Message-ID: <4jt6io$2hs@lucy.swin.edu.au>
Source record: 147903

```
: >I loved playing Dungeon Master onmay Atari ST. Does this soft exists
: >on PC ? How can I do to get it ?
: >
: You might be able to get more info on a PC newsgroup, as they probably
: know more about software available for their platform. I can't
: personally remember a version for PC, although you may be able to find
: some other more up-to-date, needing 16Meg RAM, a CD-ROM and a 2Gig
: Harddisk, PC RPG :)

Yes, it does exist. It's called Dungeon Master II - The Ledgend of
SkullKeep. Some neat features like going outside, making your own
weapons, etc. But still the same game - nearly all the same guys from
FTL!

Demo versions of it are floating around the net ....

Karl.
```

220. Wanted: Steinberg-Jones Avalon for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-04-03 00:00:00 UTC
From: gustavo@dent.uchicago.edu
Message-ID: <Dp9z8G.4sE@midway.uchicago.edu>
Source record: 147904
Cross-posted to: comp.sys.atari.st,rec.music.makers.marketplace,rec.music.makers.synth

Subject line says it all. Please reply by e-mail. Thanks.

Gustavo

221. Re: NeST node 90:90/0 back up.

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: d93rkr@hfb.se
Message-ID: <4jv61l$f76@fizban.solace.mh.se>
Source record: 147706
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

In <67697274_OASIS_NEWS@nest.demon.co.uk> dbrewood@nest.demon.co.uk (Daron Brewood) writes:

>The Mega ST4 is now piggy backed on top of an old DEC Alpha (with no
^^^^^^^^^^^^^
>top on) which is supplying the power to the system.

This COULD be missunderstood... I know for a fact that Daron DON'T have a DEC with a ALPHA CPU! It's a DEC alright, maybe even named ALPHA, but it's from another century then this :^D (Hello Daron! :)

>It looks a lot like a derelict spacecraft, but at least we're up and
>running for mail once more.

Actually the DEC you have looks like it's from a StarWars movie :^D

//Robert

--
d93rkr@blg.du.se (Robert Krenn) _/_/_/ _/_/_/ _/_/_/ _/_/ _/
tel: +46-(0)70 5718622 _/ _/ _/ _/ _/ _/ _/ _/
+46-(0)243 224836 _/_/_/ _/ _/_/_/ _/_/ _/
URL: http://www.du.se/~d93rkr _/ _/ _/ _/ _/ _/ _/ _/

222. Signum!3 fonts

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: wsldanke@cs.ruu.nl
Message-ID: <564.6668T3T630@cs.ruu.nl>
Source record: 147707

Is there any place where I can get some Signum!3 fonts? Preferably PD or
something. I'm particularly interested in: (in this order)

Times italic
Times plain
Helvetica

TIA

--
Wessel Dankers _\\|//_ <wsldanke@cs.ruu.nl>
///|\\\
----------oOO--(_)---OOo----------
`Never imagine yourself not to be otherwise than what it might appear
to others that what you were or might have been was not otherwise than
what you had been would have appeared to them to be otherwise.'

223. Re: Falcon for video!

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: wsldanke@cs.ruu.nl
Message-ID: <1149.6668T6T1456@cs.ruu.nl>
Source record: 147708

Steven Gregory <sgregory@cix.compulink.co.uk> wrote:
>> The Falcon computer is a great Machine. If you are into video
>> check Apex Media animator and Expose True Color Digitiser. I have
>> seen FLH/FLC video played from the Falcon on a TV and looks like
>> TV Broadcast. also it is able to do at the same time 50kHz stereo
>> audio!

> Beats the shit out of *any* Amiga! Esp a BlowUp-FX one!! :-)
I personally would prefer my AmigaOS 3.0 over my Atari's MiNT anytime. My apps
(like POV) run faster on my 68EC020-15MHz than on the Falcon with it's 030.

The DSP56001 is nice though.

> Ha! -Amiga owners! <spit>

Are Atari's still being produced, btw?

> (I used to have an Amiga, before the Falcon, but don't tell anyone!! :-)
I have both :-P

--
Wessel Dankers _\\|//_ <wsldanke@cs.ruu.nl>
///|\\\
----------------------------oOO--(_)---OOo----------------------------
`Never imagine yourself not to be otherwise than what it might appear
to others that what you were or might have been was not otherwise than
what you had been would have appeared to them to be otherwise.'

224. Re: Anyone notified on their purchases through the Atari Warehouse sale?

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: d93rkr@hfb.se
Message-ID: <4jv7i6$fn7@fizban.solace.mh.se>
Source record: 147709

In <4jpkd1$ie@news1.io.org> fl@io.org (Frank Lockwood) writes:

>So now all I have to do is sit back and wait for a couple of weeks to get
>my new, er, used machine.

And you will fall in love with it as soon as it arrives :^D

>So now come the flood of inevitable questions. These TTs have 2 megs of
>ST ram and 4 megs of TT ram. Is the ST ram upgradeable to 4 megs (or
>more)? Is it SIMMs or is it surface mounted like in the ST? Does all
>this depend on the version of the motherboard in the particular machine?

The 2 Meg ST RAM is soldered onto the motherboard. And there is an
expansion slot for a add on ST RAM card. Usally this add on card is a 2
MEG version, but there exist one card that has 8 Meg :^D (That will give
you 10 meg ST RAM!)

It's NOT SIMMs, but a special card about 100*160 mm big, which has good
old DRAM's on it :^D

There CAN be some difference between the revisons of the motherboard, but
I think it's about the same!

>Two megs of RAM seems like an odd number (isn't it usually 1 or 4, or
>multiples of 4?. Is the TT ram the same story?

THe TT ram is entirely on a daughter board, and atleast the one I have
van take 16 Meg RAM (4 * 4 MEG SIMMs) I know there is some 3rd party
manufactors that has TT ram cards that can take MORE then 132MB RAM :^D

>Will I be able to use my old SM 124 monitor with the new machine until I
>get the wherewithall together for a new VGA monitor?

NO! You need a VGA or a TTM194 Mono monitor (19" big!)

>Thanks and Sorry to all who tried to get in and didn't make it. I don't
>mean to post here to gloat, and any introductory info on TT ownership
>some kind soul can provide will be sincerely appreciated.

TT's are great!

//Robert

--
d93rkr@blg.du.se (Robert Krenn) _/_/_/ _/_/_/ _/_/_/ _/_/ _/
tel: +46-(0)70 5718622 _/ _/ _/ _/ _/ _/ _/ _/
+46-(0)243 224836 _/_/_/ _/ _/_/_/ _/_/ _/
URL: http://www.du.se/~d93rkr _/ _/ _/ _/ _/ _/ _/ _/

225. FS: Cubase 2.01 Original Package

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: tomo@fly.cc.fer.hr
Message-ID: <4jv53s$m58@bagan.srce.hr>
Source record: 147710

Hi!

Original Cubase 2.01 with a dongle & book (English) will be sold for
no less than 100 DM + shipping. It works fine on a 1 Meg ST.

IT NEVER, NEVER FALLS !!!

tomo@fly.cc.fer.hr
tomislav.digas@fer.hr

226. Re: Major WWW130 bug

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DpBCwo.4v4@cix.compulink.co.uk>
Source record: 147711

>The CAB.APP still cannot handle forms properly e.g. the Futurenet
>web pages' registration.
>
>This is a serious handicap and does neeed addressing.

Agreed, Andy. I thought it was my setup at first, and rebooted with just a bare system, but it still wouldn't register any information... Wierd tho, becuase it does work on other sites!

227. Re: BAD MOOD?????

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DpBCwp.4vr@cix.compulink.co.uk>
Source record: 147712

>>Is this out? Is it fast? -I've played Doom II on a 386 PC and it's dire!
>>I hope it plays like my mates 486 dx2-66 !!! :-))
>>
>It's up to version 2.something right now. It operates ok, but it is not a
>speed demon. You have to keep the video window downsized to gain speed of
>around 5-6 fps (frames per second) as I recall. I have tried an earlier
>version, looks very promising.

Hmm, perhaps the DSP ain't all that hot then? Alien vs Preditor on the Jaguar runs at around 12fps and got plenty of moans because of its speed. Perhaps I should consider a BlowUp-FX board ASAP?? ;-)

Thanx

228. Re: Monitor problems ?!

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DpBCwq.4wD@cix.compulink.co.uk>
Source record: 147713

>I've just bought a monitor from 1st Computers (Leeds ?, UK)
>
>Its a MicroVitec 1438 Multisync, and cost 265UKpounds.

Good buy! :)

>Does anyone know if this monitor is SVGA or not ??? and if so what is
>its max resolution and colour depth ????

Isn't it both VGA + RGB? Best of both worlds on the Falcon!
How come you didn't ask when buying? :)

Cheers

229. TOS ROMs

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: indy@isisnet.com
Message-ID: <4jvems$nfh@apollo.isisnet.com>
Source record: 147714

I am looking for a copy of TOS roms for my 512STfm. One of the newer ones would be nice. Also, I am looking for a pc buss adapter to let me use pc-clone cards in my ST.

E-mail at indy@ra.isisnet.com

230. Dates (was: Re: Dieter Fiebelkorn)

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4jvgfq$27t@inca01.inca.co.nz>
Source record: 147715

> released on 02-14-96.

Would it be possible for those posting articles that mention dates, to please refrain from "all numeric" dates such as the one above?

Obviously, the date is February 14th, but, as someone domiciled in a country that formats dates as DD-MM-YY, the first thing one thinks of is "2nd daty of 14th month of 96". That is obviously incorrect.

Confusion is likely to arise, especially with dates like "4/5/96". Is that 4th of May, or April 5th?

I propose that one sets a pseudo-standard of writing the month as a word (or an appropriate abbreviation).

ie 04-MAY-1996. This leaves little to chance - the day, month and year are obvious. Unlike 4/5/96 or 5/4/96, depending on where one grew up.

--

Quote For The Month:

"If she's a lady, I'm a Pernicious Knid"

231. PPP STiK

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: tkk@sierra.net
Message-ID: <4jvdoh$svs@nntp.sierra.net>
Source record: 147716

Anyone know if a PPP version of STiK will ever be written, or if so when it will be out?

232. Re: Any Screen Savers ava

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4juslp$p6u@tor.abc.se>
Source record: 147717

To: sgregory@cix.compulink.co.uk

s> >c> Are there any decent screen savers out there? The demo version of
s> >c> looked really cool, but I've never heard of a commercial version. Does
s> >c> it/Did it ever exist?
s> >
s> >It exists. I have bought it myself... Currently a major update is in
s> >the pipeline.
s>
s> So somones else bought this too?! :)

Yup. ;-)

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

233. Any Screen Savers available?

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11385_ashort@mettav.demon.co.uk>
Source record: 147718

csh@falcon.sdi.agate.net was caught by the fuzz while on the bus with All ...

c> Are there any decent screen savers out there? The demo version of
c> Twilight looked really cool, but I've never heard of a commercial
c> version. Does it/Did it ever exist?

Not that I know of.

Try

micros.hensa.ac.uk/micros/atari/tos/q/q102
01/08/95 S--- MOVIES AT NIGHT Animated screensaver, construction set (E)

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-32600 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

234. Re: WWW130.Loads 6761 bytes and stops!

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: ross@ra
Message-ID: <4jvjnm$2go@thoth.nilenet.com>
Source record: 147719

afn14016@freenet.ufl.edu wrote:
: Hi friends: WWW130 looks great and very impressive :-)

: I have been able to connect and get to different sites, but
: there is a problem no matter what I do and what numbers I change in
: the default.cfg, CAB only loads exactly 6761 bytes and that is all!

: any help on this?

: Raymond

I have had it for only a day and have experienced a similar problem in
that it seems to "stick" on most JPG's. It will load in a certain amount
or moast of the pic then stop cold. I have to hit the escape key to get
it to resume the rest of the page, unless of course it hits another JPG.

It doesn't do it all with all of them however..... I'll keep my eyes out
for another clue.

Other than that, it works BEAUTIFULLY !!!
I have gotten to pages I never could before (most with HUGE amounts of
graphics). CAB has improved in that page counters can now be seen. HR
(horizontal rule's) are now properly displayed and I like the fact that
when you grab an Binary file it asks you where to put it and allows you
to rename it at the same time. Very nice improvements. I'm sure there are
more but I havent caught all of them yet.

Kepp up the GREAT work guys !!!

235. Installing Linux

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4juvbh$ra@tor.abc.se>
Source record: 147720

Which way is the easiest (and cheapest) way to install Linux on an
Atari Falcon030?

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

236. Re: Monitor problems ?!

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <828663658_OASIS_@spirit.demon.co.uk>
Source record: 147721

In article <828653172_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>MicroVitec 1438 Multisync, and cost 265UKpounds.
>
>Does anyone know if this monitor is SVGA or not ??? and if so what is
>its max resolution and colour depth ????
>Thanks for your help.
>Phil H

Dunno all your questions but its the same as mine.
With ScreenblasterII from Compo (RIP)
I get 806*600 in 16 colours and can go a little higher
And around 760*570 in 256 or there abouts
I know they're non standard but I never got the hang of the
configuration prg :)
Still www130 looks pretty damn fine at that rez and much higher would
have small text unreadable.

I'll have another look at the figures if you like?

Cheers ....Greeny

--

---
greeny@spirit.demon.co.uk
---

237. Re: Any Screen Savers available?

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: koh@pixi.com
Message-ID: <4jvrc3$hl8@rigel.pixi.com>
Source record: 147722
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Life in the Afterglow (csh@falcon.sdi.agate.net) wrote:
: Are there any decent screen savers out there? The demo version of Twilight
: looked really cool, but I've never heard of a commercial version. Does
: it/Did it ever exist?

: And I read somewhere about an English version of Before Dawn...but all I
: can find is the German version. Was an English one ever released?

I know that there is an English version 1.25 available. I use the later
version in German. However it's pretty easy to figure it out if you use
Ruftrade to translate the docs.

Keith

238. Re: WTB: Atari ST (e)

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: keyzz@vnet.net
Message-ID: <4jvrdn$avi@ralph.vnet.net>
Source record: 147723

ae932@freenet.hamilton.on.ca (Stephen Patterson) wrote:

>--
>Appologies for posting here.

>I need to upgrade my ST(f) to an ST(e).

>If anyone out there has a "spare" or knows someone who'd be willing to
>part with such a machine - please drop me a brief note with your offer.

>I'd also consider a trade + $$, if the price is reasonable...

> Sincere thanks,

I have a 1040 Ste w/ 4megs, 50 meg hard drive and 14 inch monitor. If
interested email at keyzz@vnet.net

239. Re: PowerUp2 does it work? (was Re: BadMood)

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4k00kv$f6n@orm.southern.co.nz>
Source record: 147724
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi there...

DOMINGO@DELPHI.COM (DOMINGO@news.delphi.com) wrote:
: Okay, so this really has NOTHING to do with the original post, but since
: you have PowerUp 2, could you let me (us?) know how well it works?
: Maybe some GEM Bench stats or just your general feeling of its utility?
: I am thinking of the BlowUp F/X board, but I already have ScreenBlaster
: and will probably be getting a 14MB RAM board soon. I also heard that
: BlowUp F/X is flakey with 14MB's of RAM and no RAM on the board.

If you want real huge (hairy appendage) type acceleration, then PUp2 is not your thing. The PUp2 in my Falcon is quick enough to make a very noticeable difference to my machine however. Typical GemBench figures are below...

I have related these to a stock 16MHz Falcon

Integer Math 200%
Float Math 121% (I have a 16MHz 68882 FPU installed)

Over all I notice the snappier screen updates, doubled performance of mathematics (integer only), and would say at a guess that you would look at about a 25% increase in overall performance of the Falcon. It doesn't beat an FX board or Afterburner, but is still not bad IMHO...

Hope this helps...

Chris W.
/|\

TOS 4.04 - The OS, the whole OS, and nothin' but the OS...-

240. Re: Gemulator questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: dann@nymt.reuter.com
Message-ID: <4jvlt9$hu9@client1.news.psi.net>
Source record: 147725

Gustavo Comezana (gustavo@dent.uchicago.edu) wrote:

: Hi everybody!

: I am considering getting a Pentium machine with Gemulator;
: however I have come across two bits of apparently contradictory
: information, one coming from Toad Computers and another one from
: Branch Always Software. In Toad's catalog (and in their WWW site),
: they are advertising Gemulator 95 as a product capable of running MIDI
: programs (unless they are copy-protected, or require a dongle --case
: in point, Cubase) and with joystick support. However, Branch Always
: describes their newest version of Gemulator (4.15) as not having
: either capability for the moment. What's the story? Who do I believe?
: Are they talking about the same product? The point is that while I
: could not care less about joystick support, I am mainly interested in
: MIDI applications, more concretely, KCS and XOR, and if these won't
: run, then I'll have to look at other options. Also, another thing I'd
: like to know is what other hardware I will need to run those
: applications, given the fact that IBM compatibles don't have built-in
: MIDI ports. Any informatiion on these matters will be appreciated,
: especially from people who succeeded in running those programs (or at
: least tried). Thanks in advance.

: Gustavo

Toad is incorrect. The current version does _not_ support MIDI (or even
sound for that matter). This advertisement is misleading. Actually, I'm
still waiting to see some joystick support.

Dan

241. Re: CAB/STiK 1.17b Version

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: "Lars H. L&#65533;he" <lhl@schwerin.netsurf.de>
Message-ID: <3164384E.31FF@schwerin.netsurf.de>
Source record: 147726

Nicholas Flintham wrote:

> Dont bother get www130 instead :)
Is this package now on a real ftp-server available.
Getting this from an www-site is too slow for me, that would
take nearly 45 min. I use to get software by an background-ftp-
process to our UNIX-Server and transfer it than using z-Modem!
That's much faster and cheaper (costs for TELECOM are not so high
than.

Tschuess Lars

242. Re: WWW 130 RELEASED (mkII)

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: diehl@io.org
Message-ID: <4k0gae$a2u@news1.io.org>
Source record: 147727

Nicholas Flintham (Nick@flinny.demon.co.uk) wrote:
: Well since my first post doesn't seem to have been sent properly
: (demon loosing news articels again?) here is another announcement of
: the availability of WWW130

I've had a few problems with mine..

: It has the following included with it

: * STiK, originally by Steve Adam (Australia) and now by Dan Ackerman
: (USA). This does the low-level networking stuff to the Internet.

Whether I run under Geneva or not, I seem to need the STIKTSR program in my AUTO folder, otherwise I get "No cookie jar found" when I try and access the STIK ACC. (in spite of the fact that I run jarxxx for NeoDesk)

: * CAB, by Alexander Clauss (Germany). The HTML/WWW browser.
: * CAB.OVL, originally by Tim Newsome (USA) and now by Dan Ackerman
: (USA). This is the missing link between STiK and CAB.

Bombs if I try and access http://webcrawler.com. Does it not like forms yet?

: * Antmail, by Dan Ackerman (USA). A POP3 based E-mail program.

Bombs as soon as I try and get my mail.

: * Telnet, by Jim Baumgardner and Dan Ackerman (both USA). This is a
: remote login terminal program.

Bombs as soon as I try and connect anywhere.

: * Setup, by Guy Harrison (UK). Sets up STiK for you with no hassles
: guaranteed.

: Stik is at version 1.08
: Cab at 1.1a
: Cab.ovl 1.12
: Antmail 0.7.4
: Telnet 1.01
: Setup 000

: You can find them at the following places

: My web page (http://www.unn.ac.uk/~cju920/)
: Hensa (replaces old www116)
: ftp.uni-kl.de (pub/atari/incoming)

: I also tried to upload to ftp.cnam.fr and atari.archive.umich.edu but
: ran into problems. I may try again later.

: Flinny.
: __

: < Nicholas Flintham >
: > Nick@Flinny.demon.co.uk <
: < N.P.Flintham@unn.ac.uk >
: > Http://www.unn.ac.uk/~cju920/ <
: > Falcon 030/4/1160/FPU/LINUX <
:

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

243. Re: CAB doesn't work with Crazy Dots 2?

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-0404961038080001@macmax.irfmn.mnegri.it>
Source record: 147728

In article <4ju0f0$1oh@ccshst05.cs.uoguelph.ca>, thopman@uoguelph.ca
(Theodore L Hopman) wrote:

> The title says it all. I am unable to get CAB working on my Crazy Dots 2
> card. It works fine using regular TT video, and appears to load files
> correctly, display them, etc. etc. However, when I'm using my Crazy Dots
> 2 at 640x480x256, I get the following errors when I try to load a page
> from disk (I do not yet have a PPP connection up and running with GEM):
>
> Under Geneva: Runtime error 204 at offset $0003C1DC.
> Under AES 4.1: some kind of memory violation. The error message displays
> too fast for me to get more than that.
>
> Again, CAB works perfectly with the exact same setups (i.e. same AUTO
> folder programs, accessories) when running in TT medium. I'm not using
> NVDI; I'm using FontGDOS and the drivers which came with the card.
>
> Any suggestions?
>
> THeo

I use CAB on TT/Crazy Dots(I)/NVDI3.02/MagiC4 on 17" multisync monitor
without problems in all resolutions and colours...

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |
---

244. GlueStik: where to get it

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: allad000@zdv.Uni-Mainz.DE
Message-ID: <4k05fu$5uv@kralle.zdv.Uni-Mainz.DE>
Source record: 147729

Hi folks,

where can I get gluestik as named in the www130 paket? I tried to email
the author of antmail, but he didn't reply yet...

mfg, Dirk

245. Re: more "st reports" impartiality...

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <hFGqG6W.brimiller@delphi.com>
Source record: 147730

Rich Tietjens <starship@3rdplanet.com> writes:

>This is an extract from STR #1213, the most recent to my knowledge. I
>didn't bother to read the whole thing - it only contains a small section
>relevant to Atari. Part of that was (deliberately?) truncated, reporting
>Atari's sell-off of some warehouse stock but neglecting to report what was
>being sold and what the prices were.

A few comments:
-
A) A pro-Atari or even non-anti-Atari Ralph Mariano is an amusing and
remarkably strange thought. So Ralph's a jerk. Most people have known that
since 1987.
-
B) Re: the Jaguar release parody. Unfortunately, he's right. COnsumers
are being burned once more by Atari Corp. via the Jaguar. It's another
Falcon, another ABAQ, another Panther, another ST-PAD, another ST-BOOK.
Developers who believed in Atari and developed for the Jag are being screwed
right and left. Key employees like B. Rehbock who devoted great time and
energy to getting this off the ground have been screwed. Most Atari employees
have been screwed. Atari creditors and shareholders have been screwed.
Loyal factions of Atari userrs have been screwed. So while Mariano is
stating the obvious in a rather snivelling, arrogant tone, this time, he's
right. Of course, it's been alleged that ABCO has done a fair share of
screwing.
I once heard someone say ABCO stood for A Big Crook's Operation. Demanding
impratiality from ST Report is a futile effort. I've tried many times.
-
C) Ever wonder why Atari always survives catastrophes with large sums of
cash? It's probably because none of that cash was invested in any marketing
operations. After they got a large base of users by pricing the ST cheaply,
they fed off these people rather than make a real attempt to sell to a\
broad-based market segment. Fortunately, we have real producers and
supporters of the system in the TOS market, and I suspect Jaguar will go the
same route. The sooner Atari Corp. is shedded and forgotten, the better for the
long-suffering users!

BR Miller
Boston, MA

246. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <pFPKOSQ.brimiller@delphi.com>
Source record: 147731

Kristoffer Lawson <krlawson@xgw5.pal.xgw.fi> writes:

>They don't have the resources to advertise like hell eberywhere
>and promote their product. Its possible that they could've done a bit better

This is an extremely old and boring argument. As a former Atari shareholder, I realized that this argument was a copout when I saw how much cash Atari would have after dropping a product. They had $32 million after dropping TOS machines, $50 million after dropping Jaguar. All of this is cash that any company confident in its products would have invested in marketing. However, after retailers were burned by Atari, developers were burned by Atari, and users were burned by Atari, noone would take a chance and buy their products (if they even knew they existed).
-

>The Falcon was sold to a German company, is it doing any better? Nope.

Doing considerably better - it's being produced, updated and supported. C-LAB isn't begging developers to expend millions creating new titles, only to drop it months later. C-LAB is a fraction of Atari's size, yet tehy're doing a great job developing and supporting the system. Medusa and other firms are also releasing machines like the Eagle and HADES. These are all great developments - far more than Atari would have made with the technology had they actuially stuck to it for more than six months.
-

>is doing a nicer job of it than c-lab the Amiga hasn't really developed that
>much recently. If a product is bought by another company it doesn't

The Hades and Eagle are both light0-years beyond the Amiga. TOS is now an open market segment for computer-makers. Just about anyone can make a good TOS system, since MagiC and TOS are readily available for licensing. Sorry, Atari. I've been burned one too many times by ya. Not that it matters, now that you're gone. Thank you C-LAB and others for a great job supporting us - you have proven that the developers, as always, are the real force behind TOS' success.

BR Miller
Boston, MA

247. WTB: Tenth Frame Bowling and key to Leaderboard Golf

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: aa852@cleveland.Freenet.Edu
Message-ID: <4k0smt$o4c@madeline.INS.CWRU.Edu>
Source record: 147732

Hello --

I just acquired a 520 ST and am looking to buy a few games for it:

Tenth Frame Bowling
Leaderboard GOlf access key (I have the original disks/box/manual but no key)
Leisure Suit Larry (the original!)
Test Drive
Rings of Zilfin
Death Sword (Epyx)

If anyone has any of these for sale (reasonably cheap %^)), please E-mail
me at aa852@cleveland.freenet.edu.

Thanks!

--

Barry Cantin
aa852@cleveland.freenet.edu
---

248. Re: Major WWW130 bug

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: setup@swampdog.demon.co.uk
Message-ID: <828678786_OASIS_@swampdog.demon.co.uk>
Source record: 147733

In article <828572704snz@f030.demon.co.uk>
awood@f030.demon.co.uk (Andrew Wood) said:-

>As to the package as a whole, I've not had a crash yet - it's
>excellent. Top marks for the inclusion of the Setup program - worked
>first time.

Ta (blushing) :-))

>But one small question, the Demon nameserver address - isn't it
>?.?.?.65 and not ?.?.?.43 as in the setup files. I'll admit I changed
>it to .65 before using the .43 and everything worked with it - but is
>.43 correct as well?

The recommended nameservers are now 158.152.1.43 and 158.152.1.58. The
65 address is not longer supported.

--

Guy Harrison

guy@swampdog.demon.co.uk

249. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <828718236_OASIS_@swampdog.demon.co.uk>
Source record: 147734

In article <828524276_OASIS_@flinny.demon.co.uk>
Nick@flinny.demon.co.uk (Nicholas Flintham) said:-

> In article <828517372_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
>>>BTW www130 soon (sorry had to do it:>)
>>
>>Maybe today (impish <G>) ?
>
>Yup most likely unless my Falcons HDD crashes or something :>
>I'll post a release thing about once I have done it :)

(deliberately obtuse) Why on earth would you want to crash your hard
disk? :-))

--

Guy Harrison

guy@swampdog.demon.co.uk

250. Re: HELP!!!!!!!!!! Internet S

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <828718528_OASIS_@swampdog.demon.co.uk>
Source record: 147735

In article <Dp97pp.A3F@cix.compulink.co.uk>
sgregory@cix.compulink.co.uk ("Steven Gregory") said:-

>>Never tried it myself but unless a *lot* if people have been telling
>>porkies in these newsgroups then there is a cab.ovl for Mint.
>
>Oh well, besides I'm using MagiC4..

I know what you mean, I'm using MagiC2 and don't want to change
either.

>>Cab itself does nothing with the internet connection. It invokes
>>cab.ovl which is responsible for supplying the files Cab requests. As
>>there is a cab.ovl for Mint and as Mint supports PPP then the problem
>>is solved - except where to get it, which I don't know. However, if
>>you post something asking where it is then I'm sure many people can
>>help you.
>
>Then where would STiK figure in all this? I though the OVL file just
>allowed CAB to work online via STiK?

Correct. It is the interface between STiK and Cab. Mint has its own
drivers so all you need is a cab.ovl which can talk to Mint instead of
STiK.

>>I do know that Mint is on plenty of ftp sites. The Mint cab.ovl will
>>probably be there as well. The only thing it should cost you is time
>>'cos you have to read a lot of docs to get Mint setup right.
>
>That I don't have time for! :-)
>
>>If you do choose to do it though, you will have a pretty powerful
>>internet setup.
>
>If CAB didn't come up with the odd runtime error, then i'd say I've
>allready got a powerfull internet setup. I've heard today that a new
>version of the OVL file is out anyday..vesion v1.2 *I think*

STiK will have PPP but when is the problem. I can't speak for the
author but if I was doing it, PPP would be the highest priority.
Fortunately I'm not because I know little about PPP except it's not
one of those things you can knock together quickly. It's going to take
quite a bit of testing!

--

Guy Harrison

guy@swampdog.demon.co.uk

251. Re: WWW 130 RELEASED (mkII) Thanks friends!

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: afn14016@afn.org
Message-ID: <4k10dp$aa8@huron.eel.ufl.edu>
Source record: 147736

Hi to all:
Whiles it is true that I am having troubles with WWW130 (and also other people)
WWW130 looks great and we all should be thankfull that some people have
put their positive energies toguether to produce something for the bebefit
and enjoyment of all.

I take the time to say this because some people just complain about what
it can not do tec. While some of this could be of help, it could be very
dissapointing to the ones who I am sure have put many hours of hard
work on it.

So, I am sure that most of the problems can be solved in the set up nad
confg, files. IBM people are having problems still with WINDOWS 95
(which should be called WINDOWS B.C. really) and they paid for it!

Lets all be thank full for what we have and get for free and trust
our friends as they (the programmers) have shown that they are dedicated
and whant to bring a fine program for all Atari-C-lab users to enjoy.

Do IBM users get this kind of support for free?

Thanks, guys you are doing well. Raymond Lohengrin

252. Re: Damaged ZIPs

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4k0p0k$ji@macondo.dmu.ac.uk>
Source record: 147737

In article <4jufoa$ae@muikku.jmp.fi>, jhovila@muikku.jmp.fi (Jyri-Pekka Hovila) writes:
> dhend@rmplc.co.uk wrote to ALL:

> I suggest we all start a (positive..;) postcard-bombing of
> Vincent Pomey, the author of ST-ZIP. Unfortunately I haven't
> got the address available right now, but it can be found
> on ST-ZIP's About-screen. It would be nice to have a new
> version of ST-ZIP anyway; the ZIP comment could be longer
> than 6 lines and it could be accessible via the shell too,
> and so on... ST-ZIP is postcardware, so let Vincent have it!
> (I've done my part already..;)
>
> - Jyri

Same here - I sent a gloriously large postcard ...

Another thing the ST ZIP could do with is multi-volume ZIPs!
At the moment it can't recognise these ZIPs created from PKZIP etc.
At least ARJ does but it would be nice to have compatibility with the
rest of the ZIP world.

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

253. Re: WWW 130 RELEASED (mkII)

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <828710944_OASIS_@swoon.demon.co.uk>
Source record: 147738

In article <828557638_OASIS_@flinny.demon.co.uk>
Nick@flinny.demon.co.uk (Nicholas Flintham) said:-

>Well since my first post doesn't seem to have been sent properly
>(demon loosing news articels again?) here is another announcement of
>the availability of WWW130

This one must of squeezed it's way past the search lights :-)

>You can find them at the following places
>My web page (http://www.unn.ac.uk/~cju920/)

I didn't expect to find WWW130 there when I visited your page as I thought it would be a few days off but was supprised to find it :-) I think there might of been a few more downloading it at the same time. Luckily the old version of WWW117 or was it 116 held together while downloading,pheeeeew :-)

I read about a Minix partition in the CAB Doc. What is a
Minix Partition anyway? Could I do it on my STE/HD without re-partitioning it ? Is there any info or a FAQ on the subject do you know ?

Sorry about the questions but this Minix thing is new to me. I haven't read anything about it before. The only time I've seen it mentioned was in the CAB Doc's.

Cheers :-)

--

| tone@swoon.demon.co.uk |
| < PGP Key > |
---

254. test

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4k13eu$bef@huron.eel.ufl.edu>
Source record: 147739

```
testing posting!
```

255. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <828719054_OASIS_@parrett.fast.co.za>
Source record: 147740

Thanks for the feature list Phil. It sounds quite exiting. I have three questions.
1. Is OASIS II/ICE compatible with hsmodem ?. I ask this because of the comment that desk accessories are not accessible and one uses the modem accessory to set up hsmodem

2. How will the update be distributed especially for those of us that have pre-registered

3. When will the WWW browser be incorparated ?

==
tparrett@fast.co.za	Ted Parrett	33 Mountainview Ave
City: Johnnesburg	Tel No.++27 11 476 5242	Aldara Park RANDBURG
Country: South Africa	Fax No.++27 11 474 8516	2194 South Africa
==

256. Re: Q: Compo and Afterburner

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4k0pb4$ji@macondo.dmu.ac.uk>
Source record: 147741

In article <DpB7EJ.EAG@cix.compulink.co.uk>, sgregory@cix.compulink.co.uk
("Steven Gregory") writes:
> >Since last July I have been waiting for the Afterburner 040
> >accelerator for the Falcon to become available in the UK. Gasteiner
> >were distributing it and then it suddenly switched to Compo.
> >
> >From what I have read else where on c.s.a.st Compo are no more so I]
> >was wondering if anyone knows if someone else will distribute it in
> >the UK.
> >I have not contacted Compo at all, they probably have enough to worry
> >about without me bothering them

There seems to be another alternative path !
Black Scorpion Software are developing an accelerator for plain Falcons but will take advantage of the AB040 if plugged in (to give you a high bus rate and fast DSP)

Its in prototype stage but at least it should support the AB and that means all their software should do as well !

Hopefully some other UK firm can take over the distribution for the AB ...

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

257. How do I use SIPPs ?

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4k0pkb$ji@macondo.dmu.ac.uk>
Source record: 147742

I have a friend who is virtually giving away 4 x 4 MB SIPPs !

There must be a way to connect them to my Falcon ?

I have heard of a PC-type board that will allow SIPPs to plug-in and gives me
one 16 Mb 72 pin SIMM.

Are there any other ways ?
Could it be possible to convert them into SIMMs with a simple adaptor ?

If anyone has some ideas or info then could you preferably e-mail me as I won't
be able to get to this newsgroup over Easter and all replies will of probably
gone !

Thanks,

Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

258. Atari "Warehouse" Sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: ad910@lafn.org
Message-ID: <1996Apr4.045106.11796@lafn.org>
Source record: 147743

Like most everyone else, by the time I heard of the fantastic bargains, The real stars of the show (the US Falcons and the TT's) have already found homes.

But there are quite a few things left. I received a revised list today, so I'm passing it on instead of hoarding it.

THERE ARE FALCONS, but they are UK and German versions and go for US$450 + Shipping.

Post follows:

Date: Thu, 4 Apr 96 01:20:00 UTC 0000
From: atari@genie.com
Subject: Sale
To: ad910@lafn.org

Reply to message 6988771 from AD910@LAFN.ORG@INET02# on 04/03/96 6:07AM

Bobby,

As of now, I am out of TTs and Falcon (US) versions.

PLEASE READ IN A PROPORTIONAL FONT EDITOR...

TO: Atari Devotees at Large

FR: Earthbound Internet Inhabitant
(a.k.a. Don Thomas @ Atari)
REPLY TO: 75300.1267@compuserve.com or atari@genie.com
SUBJECT: *VERY* LIMITED OFFER (3/27/96 - 4/15/96)
AND WHILE SUPPLIES LAST
REVISED: 4/3/96 1:00 PM Pacific Time
==========
As you may (or may not) be aware, Atari Corporation has relocated our corporate offices to a shiny new facility in beautiful downtown Sunnyvale, California. Now, it's time to move our warehouse facility to a location that makes more logistic and economic sense to our offices.

I am pleased to say that I have obtained Mr. T's and Mr. T's and Mr. T's (one T didn't need to reply) authorization to dig amoung the muck and find some worthwhile "stuff" for our long term friends and supporters on the Internet. I was told to "put aside what you (meaning me) tink people might like and we'll consider letting you offer it on-line for a weekend or two". I've done that and have gotten approval to give away the items below at incredible prices.

Please, be advised that although these items are available at outstanding values, they are "as-is" and probably don't have boxes or instructions (all games probably have instructions although they may be photocopies). These are trade show returns, refurbs, store returns, reclaims, employee use items, media review returns, developer on-loan returns, etc. There are NO REFUNDS and the standard 90-day warranty will not apply.... BUT every item is guaranteed to work for a 30-day period or it will be replaced or repaired at Atari's option. Some of the items may have slight scratches or other small cosmetic packaging flaws. None are being sold under new conditions.All items are in limited quantity and subject to prior sale. It will be best to order by credit card so that we can adjust the transaction accurately if we are unable to ship everything requested.

Okay, enough with the protect my a$$ stuff here's how to order... Send me an E-Mail to:

75300.1267@compuserve.com OR
atari@genie.com

OR fax the information to 408/328-0909. NO PHONE CALLS PLEASE on these items. You may also snail mail your order with a money order (or credit card) to:

Don's Wonderful Wacky Way Out Deal for Internet Dudes & Dudettes
c/o The Atari Corporate Company that moved recently
P.O. Box 61657
Sunnyvale, CA 94089-1657

Money Orders, MasterCard or Visa accepted as valid payments. your order must include:

Name (First and Last)
Snail Mail (shipping) address
City, State, Zip, Province, Apartment, Tree, etc.
Day and night and weekend and holiday phone numbers
Internet address
Exact payment in Money Order form OR
MasterCard/Visa number and expiration

As a rule, shipping is $5 for every $100 (or fraction thereof) of your order, but you will be notified of exceptions. Foreign orders will have a modest surcharge for shipping.

So are you still with me? (By the way, all prices shown do not include shipping/handling and applicable California taxes). Oh, the quantities shown are for general reference. You do NOT have to buy that many. <g> Prices are all U.S. funds only.

One last thing, all items are first come, first serve. Asking questions about the products will not reserve them for you. <g> Your order will be printed and placed in sequence for the order takers to input. If we have the product and your order is complete

and your payment is accepted (approved by the bank), we will finish the order and ship within a couple of business days. If cannot complete the order for any reason, the order takers will move to the next order and I will reply in EMail to you for additional feedback. Please understand that, at these prices, we want to prioritize orders we can process. If you require a great deal of service prior to your decision to purchase, please contact your nearest retailer. Please be advised that S&H may be adjusted. If you are ordering heavy items, expect that S&H may reflect that.

ITEM 1 QTY INTERNET PRICE

Assorted Lynx Software a few of most titles Any 1 = $12 ($12 ea)
Any 3 = $33 ($11 ea)
Any 5 = $45 ($9 ea)
Any 10 = $75 ($7.50 ea)
Add identical title = $6.50 ea

Note: I can probably get my hands on most any title published by Atari with exceptions to the following:

AGAIN, THESE ARE *NOT* AVAILABLE:
- Blue Lightning - California Games
- Checkered Flag - Electrocop
- Gauntlet - Hard Drivin'
- Lemmings - Lynx Casino
- NFL Football - Ninja Gaiden
- Ms. Pacman - Paperboy
- Roadblasters - Warbirds
- World Class Soccer - Xenophobe
- Zarlor Mercenary

Do not ask for third party titles... I ain't got 'em. <g>
To see a complete list, visit: http://www.atari.com on the web and get the list from the Lynx order area. Note that no matter how many you buy, you get the second (or third, etc.) of the same title for only $6.50 each. This is for you ComLynx want-a-bees <g>. $6.50 priced games do not count toward any other discount formulas.

ITEM 2 QTY INTERNET PRICE

Jaguar demo kiosk STILL SOME LEFT $150 plus $130 S&H

These are the big, heavy suckers we take to trade shows. The ones I can sell are trade show returns and may have minor flaws (like a little sticky tape that comes off with lighter fluid). You have to provide the monitor and the Jaguar. If you have seen these things, you know how much fun it would be to own one. Perfect for bedrooms, rec rooms, the garage, or in the lobbies of professional offices where children could be entertained. If you haven't seen these

things, then picture a cabinet that looks just like an arcade machine. Convenient shelf for small monitor and there's room for the Jaguar AND the CD-ROM.

ITEM 3 QTY INTERNET PRICE

SC1435 color monitor SOLD OUT!

ITEM 4 QTY INTERNET PRICE

SC1224 color monitor NOT MANY $65 plus $20 S&H

First come, first serve.

ITEM 5 QTY INTERNET PRICE

TTM195 OUT OF STOCK!

ITEM 6 QTY INTERNET PRICE

PCM124 29 $55 plus $25 S&H

PCMonochrome12"version4
You know ou want this. <g>

ITEMS 7 - 10 QTY INTERNET PRICE

Lynx pouches couple dozen $4
Lynx carry cases another couple dzn $10
Lynx battery pack okay, a lot $4
Lynx power supply not as many as a lot $4.50
Deal of deals... $6 for power supply AND battery pack

ITEM 11 QTY INTERNET PRICE

Lynx with 4 (random)
games a few dozen $45 each / 2 for $80

Note: These are prepacked systems with 1 of 5 different assortments. No, we cannot guarantee what titles or that more than one purchased system at this price will have different games.

ITEM 12 QTY INTERNET PRICE

Atari binders much too many 1 = $2.00 ($2.00 ea)
3 = $4.00 ($1.33 ea)

5 = $5.00 ($1.00 ea)
10 = $7.50 (.75 ea)
25 = $10.00 (.40 ea)
50 = $15 (.30 ea)

Don't laugh, these are cool 3-ring binders; all in great condition.
All from the Warner days.

ITEM 13 QTY INTERNET PRICE

Falcon computer (US) SOLD OUT

ITEM 14 QTY INTERNET PRICE

Falcon computer (UK)
4 Meg RAM plus
hard drive bracket.
IDE drivenot included STILL SOME LEFT $450 plus $45 S&H

ITEM 15 QTY INTERNET PRICE

Falcon computer (German)
4 Meg RAM plus
hard drive bracket.
IDE drive not included STILL SOME LEFT $450 plus $45 S&H

ITEM 16 QTY INTERNET PRICE

TT030 computer OUT-OF-STOCK

ITEM 17 QTY INTERNET PRICE

SF354
Single-Sided Drive YES, we have more $18

great for classic 16-bit computer games or applications

ITEM 18 QTY INTERNET PRICE

SLM804 laser printer 8 $75 plus $35 S&H

great as second or for parts, may be missing drum

ITEM 19 QTY INTERNET PRICE

XM301 8-bit modem 63 $4

Common' get one just to say you have one. <g>

ITEMS 20-23 QTY INTERNET PRICE

Portfolio:
Smart Parallel dozens $5 each
PC Card Drive dozens $5 each

64K Memory Card 100s 1 = $12 ($12 ea)
(batteries may be 3 = $27 ($9 ea)
doorknob dead) 5 = $35 ($7 ea)
10 = $50 ($5 ea)
25 = $88 ($3.52 ea)
100 = $99 (.99 ea)

Have fun and enjoy. If I find more of something, I'll see what I can
do.

--Don Thomas
Atari Corporation

** END OF FILE **

259. Re: Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4k0qju$ji@macondo.dmu.ac.uk>
Source record: 147744

In article <2728.6667T1438T1653@cs.ruu.nl>, wsldanke@cs.ruu.nl (Wessel Dankers) writes:
> Simon Yardley <c4sy@dmu.ac.uk> wrote:

[SNIP]

> ...while the main 030 runs at an archaic speed of 16 MHz...

I wouldn't say archaic - just economical !

> In a few months Amiga Technologies will release the Walker, the newest Amiga.
> It is based on a 40 Mhz 030 and will cost about $1100.
>
> Early '97 we will see the PowerAmiga. The specs look real good. Amiga
> Technologies was owned by Commodore but when Commo screwed up they were bought
> by Escom.

Yes but financial results from Escom show that things are not all well with Amiga Technologies. Its one thing for the R&D and Marketing Depts to say the above but another when the boss takes away all investment...

> > Anyway your best bet is to get one 2nd hand - that way they come loaded with
> > goodies. The base model that every thing is written for is a 4 Mb Falcon030
> > with TOS 4.04 and an 80 Mb hard disk. They are very cheap now so I'm sure
> > you'll be able to pick up one from somwehere
> > ...
>
> That's what I did ... every time I try to run a DSP app it locks up.

It probably doesn't like the fact you're Pro-Amiga :-)
Sounds like a duff DSP - which are fixable ...

A Falcon without a DSP is seriously crippled, think of all those Demos, Sound Trackers, Samplers, Games (like Bad Mood) which are unusable !

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

260. Re: about baracuda!

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4k0qrt$ji@macondo.dmu.ac.uk>
Source record: 147745

In article <Pine.ULT.3.91.960403215455.14284A-100000@mhc.mtholyoke.edu>,
Katherine L Ellis <kellis@mtholyoke.edu> writes:

> ---------------------------------------
> Barracuda 040=BF - Falcon 030 Accelerator
> ---------------------------------------

> Availability - February 1995
>
>
> Some Commonly Asked Questions:
> ----------------------------
>

Q: So it's available then ?

A: ...

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

261. WWW130 problems

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96095.125612STIRRE31@MAINE.MAINE.EDU>
Source record: 147746

I had gotten older versions of CAB to work partially but, as of
yet, I cannot figure the latest version out. Whenever I try to
find a site the modem's tx light blinks a few times but I do
not connect to anything. Does anyone have any suggestions?
Does this sound familiar?
-scott tirrell

262. Re: WWW130.Loads 6761 bytes and stops!

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960404134000.23194B-100000@asia.lm.com>
Source record: 147747

Had the same trouble. Resized my memory cache to 4096K and the
trouble went away! Had it set before to the actual free memory. Give it a
try, might work for you also!

On 4 Apr 1996, Fred Matzen wrote:

> afn14016@freenet.ufl.edu wrote:
> : Hi friends: WWW130 looks great and very impressive :-)
>
> : I have been able to connect and get to different sites, but
> : there is a problem no matter what I do and what numbers I change in
> : the default.cfg, CAB only loads exactly 6761 bytes and that is all!
>
> : any help on this?
>
> : Raymond
>
> I have had it for only a day and have experienced a similar problem in
> that it seems to "stick" on most JPG's. It will load in a certain amount
> or moast of the pic then stop cold. I have to hit the escape key to get
> it to resume the rest of the page, unless of course it hits another JPG.
>
> It doesn't do it all with all of them however..... I'll keep my eyes out
> for another clue.
>
> Other than that, it works BEAUTIFULLY !!!
> I have gotten to pages I never could before (most with HUGE amounts of
> graphics). CAB has improved in that page counters can now be seen. HR
> (horizontal rule's) are now properly displayed and I like the fact that
> when you grab an Binary file it asks you where to put it and allows you
> to rename it at the same time. Very nice improvements. I'm sure there are
> more but I havent caught all of them yet.
>
> Kepp up the GREAT work guys !!!
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

263. Re: Serial port upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: junior@yin.kuai.se
Message-ID: <4k0vkr$e2@kaon.kuai.se>
Source record: 147748

Theodore L Hopman (thopman@uoguelph.ca) wrote:
: Tony Smolar (asmolar@smol.fast.net) wrote:

: : Can anyone tell me where to find more info on this modification? I
: : transfer lots of stuff between my PC and STe, and 19200 is a major
: : bottleneck.

: ST Format had a couple of pages devoted to this upgrade a few issues ago.
: Can't remember which one, though. The information is also available on
: the net...Look for something along the lines of 38400bps.lzh at a.a.u.e.
: There are other, more challenging mods out there that'll take your serial
: port up to even higher speeds. RSVE comes to mind: look for rsve_1.lzh
: and rsve_ge.lzh on a.a.u.e.

: THeo
I've check them both out and you have to program a GAL-chip to do the RSVE_1-
modification. It is much easier to do the mod stated in 38400bps.lzh
(only one 74LS74 chip and some wires) did it myself today and finally I
get some speed out of my modem.
MIKE

264. Computer Animation Object Files

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: ad910@lafn.org
Message-ID: <1996Apr4.052155.20445@lafn.org>
Source record: 147749

I keep hearing wonderful things about Apex Media and In Shape, but, from what I can gather from the advertising blurbs, none of them has the 3d object creation and editing power of good ole' Cyber Sculpt.

This isn't a statement of fact, just an impression of what's out there from someone who is still using the Cyber and Phase IV packages... but is looking to upgrade.

So where do we get object libraries? Are the Falcon oriented packages, Apex, InShape et. al., able to read and manipulate/render objects created on other platforms? Once they import the objects, are these new programs able to tweak them point by point and face by face like Sculpt?

I'd love to find some FAQ files that could give me an overview of the various object file types, and their formats, on all the platforms.

And most of all, while I'm waiting to win the lottery (at which time I be able to afford a maxed out falcon system and all the software goodies), Are There Any Conversion Programs To Convert Object Files From Other Platforms To 3D2 so I can use them with Cyber and Chronos?

I got Rosetta from Lexicor, but it didn't work. In talking to Lee Seiler, he claimed this was an illegal copy made by a distributor without his consent. He asked for the original I had purchased and a copy of my sales receipt. Being a good anti-pirate, I complied... but I never got a "good" copy of Rosetta back from him. And support and upgrade privileges were revoked for Chronos and Prism Paint.

Anyway, now I don't even see Rosetta being offered. Are there any other conversion packages out there? And what are the extenders for the files I would need to convert?

Thanks,

Bob

265. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <828735640_OASIS_@flinny.demon.co.uk>
Source record: 147750

In article <828718236_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

>
>(deliberately obtuse) Why on earth would you want to crash your hard
>disk? :-))

I didn't say I WAS going to crach my hdd but that in this world
knowing my luck it would do :))))

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

266. ddfd

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: akanthos@beryl.kapatel.gr
Message-ID: <4jvuvq$208@lithos.kapatel.gr>
Source record: 147751

[No readable article body recovered]

267. Re: SCSI-2 Problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4k1c0o$aek@blackice.winternet.com>
Source record: 147752

> leech@shell.aros.net (Leech!@#$) writes:
> Rich Mier (rbmier@winternet.com) wrote:
> : Get ICD PRO, it doesn't require the ICD host Adaptor and will
> : handle the FALCON internal IDE, master and slave I believe but I'm not
> : sure about the slave. All of the Mail Order houses have it, $50, US.
> : Another one that is suppose to handle it is HDisk Utilities,
> : $40. I've never used this one but I've heard good things about it here.
>
> : Rich Mier
>
> Which version is this? I have 5.8 now on floppy and that says
> that it requires the Host adapter.
>
>>>>
Latest version that I know of is 6.5.5 which I have. Humm, must
be about due for an upgrade. This is NOT the normal AdSCSI utility, but the
PRO version. I have it on my Falcon but I am Not using it to Boot with.
When I need to use it to work on SCSI drives or Host Adaptors, I have to
run the program ICDBOOT.PRG first. It goes out and installs itself and returns
to the desktop. Now because it is the PRO version, everything works just fine.
The AdSCSI version 6.5.5 is NOT the same. The PRO version is only
updateable direct from ICD, not on GEine, not on CServe.

Rich Mier

268. Re: Need Help with a Jaguar Kiosk

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: ad741@freenet.hamilton.on.ca
Message-ID: <4k0u6b$g8b@main.freenet.hamilton.on.ca>
Source record: 147753
Cross-posted to: rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.8bit

Marlin Bates, IV (mbates@s3.sonnet.com) wrote:
: Hello all,

: I just picked up my Jaguar Kiosk from Atari and am very pleased with it.
: Quite huge. Has a controller and all sorts of cool stuff in it. HOWEVER,

: It has a video connection I have never seen before. The Jaguar end is the
: same as we all know but the business end is VERY different.

: It has two RCA jacks which are obviously sound and then a 9 pin DBM
: connector on the end. Exactly like ones you would find on an older IBM
: compatible monitor. Can anyone tell me what monitor this goes to?

: Thanks

: -marlin
It's a standard RGB output... the kiosks usually use a SC1224 with it.
--
"Now I guess I've gotta tell 'em that I've got no cerebellum."
--- The Ramones

Come back when you can't stay so long. Take care. B-bye!

269. Re: WWW130 problems

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <828736770_OASIS_@swampdog.demon.co.uk>
Source record: 147754

In article <96095.125612STIRRE31@MAINE.MAINE.EDU>
<STIRRE31@MAINE.MAINE.EDU> said:-

>I had gotten older versions of CAB to work partially but, as of
>yet, I cannot figure the latest version out. Whenever I try to
>find a site the modem's tx light blinks a few times but I do
>not connect to anything. Does anyone have any suggestions?
>Does this sound familiar?

You are using HSMODEM?

If so, then it could be the cache. Delete everything in it manually,
run Cab, check the max and min cache sizes are not out of range, flush
it then try again.

--

Guy Harrison

guy@swampdog.demon.co.uk

270. Re: WWW 130 RELEASED (mkII)

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <828737022_OASIS_@swampdog.demon.co.uk>
Source record: 147755

In article <4k0gae$a2u@news1.io.org>
diehl@io.org (Eric March) said:-

>Nicholas Flintham (Nick@flinny.demon.co.uk) wrote:
>: Well since my first post doesn't seem to have been sent properly
>: (demon loosing news articels again?) here is another announcement of
>: the availability of WWW130
>
>I've had a few problems with mine..
>
>: It has the following included with it
>
>: * STiK, originally by Steve Adam (Australia) and now by Dan Ackerman
>: (USA). This does the low-level networking stuff to the Internet.
>
>Whether I run under Geneva or not, I seem to need the STIKTSR program in
>my AUTO folder, otherwise I get "No cookie jar found" when I try and
>access the STIK ACC. (in spite of the fact that I run jarxxx for NeoDesk)

STIKTSR installs STIK.ACC's cookie. You can however (at least with
MagiC 2.0) run stiktsr.prg from the desktop just prior to running stik
from the desktop.

>: * CAB, by Alexander Clauss (Germany). The HTML/WWW browser.
>: * CAB.OVL, originally by Tim Newsome (USA) and now by Dan Ackerman
>: (USA). This is the missing link between STiK and CAB.
>
>Bombs if I try and access http://webcrawler.com. Does it not like forms
>yet?

Forms are still a problem. This release was mainly to get a stable web
browser to as many people as possible using the reliable features,
rather than add new features which themselves may cause crashes.

>: * Antmail, by Dan Ackerman (USA). A POP3 based E-mail program.
>
>Bombs as soon as I try and get my mail.
>
>: * Telnet, by Jim Baumgardner and Dan Ackerman (both USA). This is a
>: remote login terminal program.
>
>Bombs as soon as I try and connect anywhere.

The extra packages are all betas. If you can put together a concise
bug report and send them to the respective authors then you will be
contributing towards speedier developments. :-))

--

Guy Harrison

guy@swampdog.demon.co.uk

271. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <828740506_OASIS_@swampdog.demon.co.uk>
Source record: 147756

In article <828735640_OASIS_@flinny.demon.co.uk>
Nick@flinny.demon.co.uk (Nicholas Flintham) said:-

> In article <828718236_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
>>
>>(deliberately obtuse) Why on earth would you want to crash your hard
>>disk? :-))
>
>I didn't say I WAS going to crach my hdd but that in this world
>knowing my luck it would do :))))

Like the last time a bought a suit - a lorry ploughed into me and I
ended up waddling about in a ploughed field! :-(

--

Guy Harrison

guy@swampdog.demon.co.uk

272. Any Protext users?

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: cggiles@bradford.ac.uk
Message-ID: <cggiles.20.000FB8EF@bradford.ac.uk>
Source record: 147757

I got Protext 6.5 for my IBM PC because I heard it converts Atari ST First Word Plus files into it's own format. Well, it does, but it seems to make every single line into a paragraph. That's little better than converting the files to ASCII.
How can I strip out all those carriage returns? It seems to have a particular problem with 1stWord's hanging indents.

Thanks

Chris

273. Re: WWW 130 RELEASED (mkII)

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <828706260_OASIS_@rjelwell.demon.co.uk>
Source record: 147758

In article <828617894_OASIS_@rjelwell.demon.co.uk>
rich@rjelwell.demon.co.uk (Rich) said:-

> In article <828557638_OASIS_@flinny.demon.co.uk>
> Nick@flinny.demon.co.uk (Nicholas Flintham) said:-
>
>>Well since my first post doesn't seem to have been sent properly
>>(demon loosing news articels again?) here is another announcement of
>>the availability of WWW130
>>
>>Flinny.

[snipped]
>To all of you that have become disillusioned with Web browsing on
>your Ataris try this and think again.
>
>Rich.

In a further 2 hours of use I had just one crash, runtime error 202
(what ever that means), and the connection dropped once. A vast
improvement over previous versions.
Again my congratulations to all involved.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

274. Re: Faster modem speeds?

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4k1ilo$bcb@inca01.inca.co.nz>
Source record: 147759

Dave (dave@mbha.demon.co.uk) wrote:

> I use a TT with hsmodem and a USR Courier running on modem2.

> The best speed I can set for the port in Connect is 38400; anything faster
> does not dial out.

> I am jealous as hell reading some guys getting 6000cps. the best I can do
> on a BBS is about 3500.

> Is there any setting I can use to get more? anyone know why I cannot set
> the port speed for 57600?

> All suggestions welcome (well, all _polite_ suggestions! :-))

I don't use a USR modem, however...

I assume you have a 28k modem? Your post neglected to say this.(I believe
that USR do 14k Courier modems, as well as 28k)

Have you tried using Serial 2? My Microcom 28k is a bit happier on that
port than Modem 2. (Strange, as both ports [Serial 2 and Modem 2] are
controlled by the same NCR 5380 chip)

--

Quote For The Month:

"If she's a lady, I'm a Pernicious Knid"

275. Thing 1.0 english version!

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960404184355.10840A-100000@mhc.mtholyoke.edu>
Source record: 147760

```
Hey , is anybody interested by Thing 1.0 the english version.
Reply to me, and if there's enough people who are interested, I will
post it in FTP's.
Bye..
email: kellis@mhc.mtholyoke.edu
```

276. Re: PPP STiK

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <828720612_OASIS_@ajrose.demon.co.uk>
Source record: 147761

In article <4jvdoh$svs@nntp.sierra.net>
tkk@sierra.net (Tae Kim) said:-

>
>Anyone know if a PPP version of STiK will ever be written, or if so when
>it will be out?
>
Yes it is being written, last anyone heard it was "halfway there", so I
guess it's.....er......halfway there. I'm afraid impossible amounts of
patience will be required in the meantime:-(

Keep on in there

Andrew

--

---
andrew@ajrose.demon.co.uk
---

277. Extra Return on Internet?

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: "Joel A. Enbom" <joelr9@nwlink.com>
Message-ID: <Pine.SOL.3.91.960404170544.19538B-100000@washington>
Source record: 147762

Hi there.

I've had one of those annoying little problems that is seldom
worth checking into but frustrating nonetheless.

When I am online to most services (internet, BBS, etc.) and press
my return key, my computer seems to send the return signal twice. For
instance, when I start up PINE, I type "pine" at my dollar prompt and hit
<RETURN>. After I enter PINE, there is a second <RETURN> that selects the
first highlighted option. This happens quite frequently.

I use STalker on a 2.5 meg 520st, usually with VT-100 emulation.
I didn't have this problem on GEnie, but that's the exception.

Do any of you have any ideas as to a possible cause and potential
fix for this annoyance?

Thanks in advance.

|diot
---

278. I LOVE Bill GATES

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960404210756.3959A-100000@mhc.mtholyoke.edu>
Source record: 147763

APRIL FOOL'S !!!!!!!!!

From the french newsgroup...(forwarded)

```
_____________________________________________________
| |
| Fabrice VENDE : I.U.P. Informatique |
/ ||| : Avenue Marillac \
| ||| : 17042 La Rochelle Cedex 1 |
| / | \ (Falcon 4/500+ Stylus 800+) |
|

|
\ E-Mail: fvende@srvetud.univ-lr.fr /
-----------------------------------------------------
```

279. Re: hd-utilities

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4k24dr$pog@cxc1.cl.msu.edu>
Source record: 147764

hsideras@mettav.demon.co.uk (Harry Sideras) writes:

>FWIW HDX has never *ever* worked on any drive of mine - Quantum, CDC or
>Fujitsu with either ICD or Atari Host adaptors, using an STe or Mega STe

If I recall correctly, HDX _INSISTS_ that all SCSI IDs used in the system
be contiguously numbered, and that the first device _MUST_ be 0 unless you
are using a Falcon...

I've been reading/posting messages in these newsgroups for years now, you'd
think I'd have started that last paragraph with 'IIRC' huh?

:)
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

280. Re: more "st reports" impartiality...

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4k24m2$ppl@cxc1.cl.msu.edu>
Source record: 147765

Brian-Roland Miller <brimiller@delphi.com> writes:

>C) Ever wonder why Atari always survives catastrophes with large sums of
>cash? It's probably because none of that cash was invested in any marketing
>operations. After they got a large base of users by pricing the ST cheaply,
>they fed off these people rather than make a real attempt to sell to a\
>broad-based market segment. Fortunately, we have real producers and
>supporters of the system in the TOS market, and I suspect Jaguar will go the
>same route. The sooner Atari Corp. is shedded and forgotten, the better for
th>long-suffering users!

Hear! Hear!

Your observation is right on target.
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

281. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <BXCKOss.brimiller@delphi.com>
Source record: 147766

Wessel Dankers <wsldanke@cs.ruu.nl> writes:

>A new machine (the Walker) and the complete new PowerAmiga. Are there any '060
>based 80 MIPS Atari's out there?

The Walker is a 40-MHz EC030-based system that will sell for over $1000,
with literally no sales support in North America, no memory protection.
Pardon my language, but it seems kind of half-assed to me, no match for
a DSP-equipped Falcon030 that preceded it by 3 years.
As for the 060 system, there's no 060-based Atari, but there's an 060-based
TOS system (The Medusa T60), and the HADES incorporates 060 technology and
a PCI bus (something the Amiga has yet to obtain). It will also cost
considerably less than the A4000T/060, and has more professional applications
available for it. So in a nutshell, TOS is doing quite well - it's broken
the chain of dependency on a single hardware-maker, and single OS-programmer.
To see the advantages of this, just go over to comp.sys.amiga.misc, and look
at titles like "ESCOM UK INCOMPETENT!!!!" and "What the hell is AT thinking?"

BR Miller
Boston, MA

282. TT Questions from new owner

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: dhend@rmplc.co.uk
Message-ID: <828725846_OASIS_@rmplc.co.uk>
Source record: 147767

In article <3162CCC6.16FB@ycrdi.com>
Darius Taghavy <dart@ycrdi.com> said:-

>I know about the TT and things I definitely don't. If my memory serves
>me correctly, a stock TT030 has/supports:
>
>16 MHz 030

It has a 68030 clocked at 32 MHz and IIRC, FPU.

>But ...
>Can one run 640*400 or higher displays in VGA *non*-interlaced?

Yup.

640*480*16cols is TT Medium

>What is ST vs. TT RAM ? (This machine will come with 2/4 MB)

TT Ram is atari's version of fastram. Only the CPU can touch it - so it
runs programs /quick/.

>What type of RAM chips are used?
>Is the CPU/clock crystal socketted and can be replaced with a faster
>one?
>Does C-Lab Creator/Notator run on it? How about X-Or, Steinberg synth
>editors, Emagic Sound Surfer and Diver?
>Does it have Multi TOS?

Not as standard

>Does Multi TOS offer true preemptive multitasking?

Yep - but AES 4 is cack - AES 4.1 is good, but you can't get hold of it
any more. MagiC 4 is best on most accounts. :)

Yours etc.

David.
---
dhend@rmplc.co.uk
90:104/115@nest.ftn
2:440/375.3@fidonet.org
---

283. CAB Bug!

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: nurmix@gateway.ecn.com
Message-ID: <4k2g3l$lmm@gateway.ecn.com>
Source record: 147768

I'm using the current version of CAB (in my case, the version that came after 1.16 but before 1.30 - the betatest version?). Anyway, the actual CAB program is still 1.0 in the version I'm using.

Here's the bug:

For some reason, CAB seems to be deleting about 2/3 of my HOTLIST (including the Themes) or just a few sites for no apparent reason and at no particular time! I'll go to the HOTLIST once, and everything will be there. I go to it 10 minutes later, and suddenly, most of it is gone!

Can anyone offer any suggestions on THIS BUG!??!

Paul Nurminen >>> Internet E-Mail = Nurmix@ecn.com

284. Re: Extra Return on Internet?

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: Franco Simanjuntak <c2eyf931@sfsu.edu>
Message-ID: <Pine.SOL.3.91.960404214933.15586A-100000@orion>
Source record: 147769

On Thu, 4 Apr 1996, Joel A. Enbom wrote:

> When I am online to most services (internet, BBS, etc.) and press
> my return key, my computer seems to send the return signal twice. For
> instance, when I start up PINE, I type "pine" at my dollar prompt and hit
> <RETURN>. After I enter PINE, there is a second <RETURN> that selects the
> first highlighted option. This happens quite frequently.

If you only get this problem using PINE the solution could be simple.
Check under your ininitial-keystroke-list= (under setup). Erase whatever
letter(s) you have it set on, and this should solve the problem.

[35m_____
Franco Simanjuntak | `Too bad that all the people who know how to run the
francos@slip.net | country are all busy driving taxis and cutting hair'
---------- George Burns[37m

285. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <359624_OASIS_NEWS@nest.demon.co.uk>
Source record: 147770

>So OASIS II looks bloody marvellous. The real question then is WHEN !!

The guys are aiming for an initial release after this weekend!

>A stray thought on OASIS.....When downloading the news from this group and idly
>looking at the headers I don't see many news items with OASIS in the news item
>identity line. What are those subscribers using ?????

Most of them if using an Atari are using NOS I think?

--

Beta testing the superb Oasis II.....

InterNet: dbrewood@cix.compulink.co.uk NeST....: 90:100/106.0@nest.ftn
dbrewood@nest.demon.co.uk FAN.....: 95:150/0.1@fanfiles.ftn

286. Re: CoMa 3.20

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <2991753_OASIS_NEWS@nest.demon.co.uk>
Source record: 147771

In article <4jsi8k$4uh@orm.southern.co.nz>
clifton@southern.co.nz (Forsythe and Guy) wrote:-

>oh yes, by the way, the modem is a US Robotics Sportster Vi, just in case
>that makes any difference.

I had been told Coma would not work with the Sportster Vi, and as that is
the modem I now own I'd be intereted in knowing your settings. Can you
advise please?

--

Beta testing the superb Oasis II.....

287. Re: STik DIAL.SCR problems

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: dietj001@dialin.zdv.uni-mainz.de
Message-ID: <828732770_OASIS_@dialin.zdv.uni-mainz.de>
Source record: 147772

```
Path: news.uni-mainz.de!blackbush.xlink.net!tank.news.pipex.net!pipex!news.mathworks.com!n
ewsfeed.internetmci.com!EU.net!sun4nl!sterbbs.nl!fvdakker
Subject: STik DIAL.SCR problems
Newsgroups: comp.sys.atari.st
From: fvdakker@sterbbs.nl
Date: Mon, 01 Apr 96 18:42:57 GMT
Message-ID: <8321-273004301@sterbbs.nl>
Organization: Mountain Rose Multi Media
Lines: 31

edaniels@.seldon.terminus.com wrote:

> The line, sm_ppp_2 is where I've reached an impasse. The number
>2 changes each time I log on. $GET_IP seems to grab the first
>number it finds after the last character in 'FIND ='. I've input

I'd try tro call $GET_IP _twice_, so maybe you get first the single
number and second the correct address ...

No guarantee though ... :-)

Good luck!
--
So long, and thanks for all the fish ...
++++++++++++++++++++++++++++++++++++++
Josua Dietze
E-Mail: dietj001@goofy.zdv.uni-mainz.de
```

288. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: dietj001@dialin.zdv.uni-mainz.de
Message-ID: <828733954_OASIS_@dialin.zdv.uni-mainz.de>
Source record: 147773

In article <828443468_OASIS_@flinny.demon.co.uk>
stik@flinny.demon.co.uk (Stik Bugs/Suggestions) said:-

>I for one am happy with the nos/oasis combo as it is apart from a few
>little things.. no irc client no vt emulation in telnet and no web
>browser. Apart from the irc client oasis 2 should solve these for me
>if what Phil tells me is true :)

You probably know it already, but I'd like to make it clear anyway:
with the little AUTO folder prog ANSI_ST.PRG the Atari gets some
VT100 capabilities that the NOS telnet can work with. With the op-
tion 'echo accept' in the setup I am able to use applications like
pine or lynx on my host which use hotkeys and cursor control.

Just to save the honour of a great, reliable package ... :-)

--

So long, and thanks for all the fish ...
++
Josua Dietze
E-Mail: dietj001@goofy.zdv.uni-mainz.de

289. Re: Conversion Signum 2 to PC ?

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199604042122.a58963@b.maus.de>
Source record: 147774

In Msg A58704@B, des102@unix.york.ac.uk wrote:

>As promised, the address of Application Systems who wrote Signum is:
> Application Systems Heidleburg Software GmbH,
> Englestrase 3 (it should be the german double s instead of s
> but this terminal won't give me that character)
> 6900 Heidleburg 1
> Germany

This address is a bit old. Here's the latest one:-

Application Systems Heidelberg Software GmbH
Postfach 102 646
D-69016 Heidelberg
Germany

tel +49-6221-300002
fax +49-6221-300389
bbs +49-6221-303671

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

290. Re: CoMa 3.20

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <828738440_OASIS_@pwomar.demon.co.uk>
Source record: 147775

In article <4jsi8k$4uh@orm.southern.co.nz>
clifton@southern.co.nz (Forsythe and Guy) said:-

>CoMa 3.20 is the best thing that has happened to my computer lately...
>only one problem.... the init string AT&K4#CLS=8 for my voice modem is
>wrong.... it should be AT&K0#CLS=8.... I have changed it using a memory
>hacker, however it is very annoying to have to do that each time you load
>the programme.... is there any easier solution than that (other than
>writing to the authors?)
>
>oh yes, by the way, the modem is a US Robotics Sportster Vi, just in case
>that makes any difference.

Easy one, go to the Paramaters-Expert bot ant just edit the init
string. Most importantly hwt is the Vi like with Coma-how much can do
as far as voice mail and the like is concerned?
TIA, Paul.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk
---

291. Re: Core Software

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <828738952_OASIS_@pwomar.demon.co.uk>
Source record: 147776

In article <4jn62t$gln@scipio.cyberstore.ca>
tommyboy@sun.pris.bc.ca (Tom) said:-

>I screwed up my boot disk of Thunderhawks, from Core Software. Does
>anyone know if they are still around? I think they were located in the
>U.K. If they are around, are they online?
>Would very much like to replace my boot disk.

They're very much around as they just released a few PSX games but
getting a disk from them isn't particularly likely, thats all I know
sorry.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

---

292. Re: Accstuffer?

Newsgroup: comp.sys.atari.st
Date: 1996-04-04 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <828739150_OASIS_@pwomar.demon.co.uk>
Source record: 147777

In article <828484042_OASIS_@mbha.demon.co.uk>
daveb@mbha.demon.co.uk (Dave B) said:-

>Hmmm, can't remember the name. ACCstuffer or something similar.
>
>Codeheads or someone released an accessory some years ago which allowed
>the use of up to 32 accessories. I read in a recent edition of Atari World
>(RIP), that it had been updated, and I am hoping it will run on the TT
>under MagiC.
>
>Can't find it. Can anyone help?

I think that aaue (use Imperial mirror) has a directory something
like Utils/Dcutils or something too dis-simillar, if you can't find it
I think I have a copy that I could UUE to you.

>Alternatively, are there any patches/hacks for MagiC/Ease which allow
>the use of more than 6 desk accessories?

Not exactly but a hell of a lot of Accesories will also run as
programs so just boot them when you need them.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

---

293. Atari ST hardware/software 4sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: Doug Crew <doug@tdi.net>
Message-ID: <31651A09.4B65@tdi.net>
Source record: 147655

Available in South east Michigan, please email me for a listing.

294. Re: Needed: Screen Doubler

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DpEKJL.65A@cix.compulink.co.uk>
Source record: 147656

>I'm looking for a programme to interlace the ST(e)'s colour monitor to
>create double screen height (ie 640x400). I don't need the colours,
>however it'd be nice to have them too.... I have already tried High-Rez
>emulators and don't like the job they do, I have also tried an interlace
>programme all in assembly source code... it kept on crashing :(

There *is* a PD util to achieve this, and in all ST modes. I used it on
my STe. Perhaps 320x400 is a little on the 'odd' side, and perhaps the
new ST High of 640x800 is a bit duff too, but ST Medium's 640x400 is
brill! :)

But, (there's always a 'but'!) I cannot remember where I got the util
from! It was just a tiny PRG file that went in the AUTO folder..
I think I got it from a cover disk...?? I'm very sorry I can't remember:(

Try Floppyshop -they usually have everything Atari.

My memory is starting kicking in.... I *think* I may have got a version
from the ST Club. It was part of the Mousetricks v2 package.
Now, whether I used this in my STe days, or the PD one...I dunno. :-(
Give FaST Club a ring anyway....

Steve

295. Re: HELP!!!!!!!!!! Internet S

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DpEKJn.668@cix.compulink.co.uk>
Source record: 147657

>I know what you mean, I'm using MagiC2 and don't want to change
>either.

Good init! Pitty the Falcon crashes around 90% of the time at bootup
when the Magxboot.Prg is run.. :-\

>Correct. It is the interface between STiK and Cab. Mint has its own
>drivers so all you need is a cab.ovl which can talk to Mint instead of
>STiK.

Ah! But isn't Mint really slow? Or is that MultiTOS?

>STiK will have PPP but when is the problem. I can't speak for the
>author but if I was doing it, PPP would be the highest priority.
>Fortunately I'm not because I know little about PPP except it's not
>one of those things you can knock together quickly. It's going to take
>quite a bit of testing!

I'll do the testing, if they pay the phone bill! :)

Steve

296. FS: Steinberg/SoundPool FA-8

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <316566A3.2B5F@intuit.com>
Source record: 147658

For Sale:

Steinberg/SoundPool FA-8 8 audio ouput expander for the Atari Falcon,
supported by Cubase Audio Falcon, Logic Audio Falcon, SoundPool, etc.
Paid $699 US, sell for $375 US or best offer. E-mail me, or call
415/944-6539.

-Mark

297. Re: Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: wsldanke@cs.ruu.nl
Message-ID: <2379.6669T165T1094@cs.ruu.nl>
Source record: 147659

Simon Yardley <c4sy@dmu.ac.uk> wrote:
> In article <2728.6667T1438T1653@cs.ruu.nl>, wsldanke@cs.ruu.nl (Wessel
> Dankers) writes:
>> ...while the main 030 runs at an archaic speed of 16 MHz...

> I wouldn't say archaic - just economical !

In a time where I can buy a 50MHz '060 Amiga for about the same price I payed
for my Falcon? (4Mb)

Nah. Accept it, 16MHz 030 + 32MHz DSP is not fast for a computer of that
price. I was very surprised when I saw that they actually wanted to sell such
a thing. Especially since the TT already ran at 32 MHz (if I'm right).

[oh great -- another Amiga vs Atari war...]

>> In a few months Amiga Technologies will release the Walker, the newest
>> Amiga. It is based on a 40 Mhz 030 and will cost about $1100.

>> Early '97 we will see the PowerAmiga. The specs look real good. Amiga
>> Technologies was owned by Commodore but when Commo screwed up they were
>> bought by Escom.

> Yes but financial results from Escom show that things are not all well with
> Amiga Technologies. Its one thing for the R&D and Marketing Depts to say the
> above but another when the boss takes away all investment...

How surprising... they're just beginning investing in new projects. Once they
actually start producing things they /may/ make some money.

>> > Anyway your best bet is to get one 2nd hand - that way they come loaded
>> > with goodies. The base model that every thing is written for is a 4 Mb
>> > Falcon030 with TOS 4.04 and an 80 Mb hard disk. They are very cheap now
>> > so I'm sure you'll be able to pick up one from somwehere
>> > ...
>>
>> That's what I did ... every time I try to run a DSP app it locks up.

> It probably doesn't like the fact you're Pro-Amiga :-)
:-P

> Sounds like a duff DSP - which are fixable ...
At which cost? And most important: where?!? (In Holland) All Atari shops I
knew have closed business or switched to those (shudder) PC-things.

Does this happen often? Is there a way to see if it's the DSP56001 itself or
the special RAM that goes with it? Are there programs to test the critter?

> A Falcon without a DSP is seriously crippled, think of all those Demos,
> Sound Trackers, Samplers, Games (like Bad Mood) which are unusable !

I'd sure like to get my Falcon up and running again. Using it for word processing only is not really my idea of exploiting its capabilities.

--
Wessel Dankers

"Nusuth."

298. OMEn User

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: RStreet@mettav.demon.co.uk
Message-ID: <11476_RStreet@mettav.demon.co.uk>
Source record: 147660

Anyone who is interested in the OMEn operating system please email me for
support on Rstreet@mettav.demon.co.uk
OMEn User is also available (Disk magazine)

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

299. HsModem and RSVE Questions...

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <828780172_OASIS_@pcc-uky.campus.mci.net>
Source record: 147661

Okay, I've got HSmodem 6 and the RSVE board installed in my Mega ST4 with TOS 1.4 and an Adspeed accelerator...now, I've got a few questions......

1) I'm using Oasis, so do I set the speed in STARTUP.NOS to 110 (where 38400 is auto-remapped to) or do I actually set it to 38400?
2) Do I need to get rid of the modem.cpx and other serial port "fixes"? (if I keep the modem.cpx, what do I set it to?)
3) If I want to remap 38400 to 300 so that some older programs can use the higher speeds, how do I do it? I read the docs and they say to set the new speed first/old speed but its not real clear in mfp.prg exactly how you do that...?

Oh, BTW, I have a Supra Express 28800 modem....<grin> Thanks in advance for any help! :)

--

```
_/_/_/
```

300. Re: Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <4k3v21$mtf@nnrp1.news.primenet.com>
Source record: 147662

I use Flash 1.6 on a ST, put hsmodem6 in my auto folder, and saw average
z-modem rates, using xyz.ttp, go from about 1200 cps to about 1800 cps,
with Flash set to 19.2, fed to a Supra 28.8.

I am pleased. In the US, one can get the RSVE board from TOAD, for about
$60 US, if even faster transfers are wanted.

:

--

```
-----------------------------------------------------_-------------------------
jimd1 __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /
```

301. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: "Robert L. White" <rwhit@edenbbs.com>
Message-ID: <316585F3.6EBC@edenbbs.com>
Source record: 147663

David Greenhough wrote:

> OASIS 2
> folder full of folders for a tidier system
>
> UUCODE for auto uudecoded usenet
> WWW to take spyder files
> OUTGOING
> INCOMING
> MAIL
> NEWS all self explanatory?
> SYSTEM for all other files
>
> all thats left are the executables

<snip>

OOOOOOOOOO, I am drooooooooling now!!!!!
Ill register, Ill register!
can us americans register with a credit card? (can we trust ya? just kidding). I can also mail a check.

I want it, I want it. Any rough idea when spider (online) will be ready? pretty please ;_) <- thats my nose all bent outa shape.

Bob

I'd rather be sailing..... Skiing..... fiddling with my Atari.....

Home: rwhit@edenbbs.com
Work: rwhit.es_xc1@xerox.com

---

302. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: wsldanke@cs.ruu.nl
Message-ID: <2581.6669T1233T453@cs.ruu.nl>
Source record: 147664

Brian-Roland Miller <brimiller@delphi.com> wrote:
> Wessel Dankers <wsldanke@cs.ruu.nl> writes:
>
>>A new machine (the Walker) and the complete new PowerAmiga. Are there any
>>'060 based 80 MIPS Atari's out there?
>
> The Walker is a 40-MHz EC030-based system that will sell for over $1000,
> with literally no sales support in North America, no memory protection.

Want to talk about sales-support? I don't even know a single address over here
in Holland where I can still get Atari stuff!

And if you want memory protection to be of any use, you first need a multi-
tasking OS. When I run MiNT on my 4Mb Falcon, I notice two things: my computer
becomes dead-slow and has almost no memory left, and over 75% of the
applications I frequently use don't work with it. So: I have to disable MiNT
and *poof!* there goes your precious memory protection.

> Pardon my language, but it seems kind of half-assed to me, no match for
> a DSP-equipped Falcon030 that preceded it by 3 years.

A 030 at 16 MHz is a joke, while a DSP is very nice but a bit dedicated to me.
It's almost as if they expect everyone to go into image/sound processing.

And remember that Amiga's have their custom chipsets as well (albeit less
spectacular than a DSP).

> As for the 060 system, there's no 060-based Atari, but there's an 060-based
> TOS system (The Medusa T60), and the HADES incorporates 060 technology and
> a PCI bus (something the Amiga has yet to obtain). It will also cost
> considerably less than the A4000T/060,
I was talking about a A1200 + Phase5 expansion card, giving you a full
060/50MHz for $1050
> and has more professional
> applications available for it.
I can't say anything about that. How can you tell?
> So in a nutshell, TOS is doing quite well -
> it's broken the chain of dependency on a single hardware-maker,
This is certainly an advantage ...
> and single
> OS-programmer.

.. but this isn't. More than one OS on an already (relatively) small platform?
Brrrr.

> To see the advantages of this, just go over to
> comp.sys.amiga.misc, and look at titles like "ESCOM UK INCOMPETENT!!!!" and

> "What the hell is AT thinking?"

More "Re: ESCOM UK INCOMPETENT!!!!"'s and "Re: What the hell is AT thinking?"'s really. AT has to make some tough decisions and I (and many others) think they're going in the right direction. If other companies would start producing Amiga's that would be great though.

--
Wessel Dankers

"Nusuth."

303. Re: HELP!!!!!!!!!! Internet S

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <828819852_OASIS_@flinny.demon.co.uk>
Source record: 147665

In article <DpEKJn.668@cix.compulink.co.uk>
sgregory@cix.compulink.co.uk ("Steven Gregory") said:-

>Ah! But isn't Mint really slow? Or is that MultiTOS?

Mint is rather fast its the multitasking aes which slows it down.. try
it with xaaes or something and you will see the speed difference.

>I'll do the testing, if they pay the phone bill! :)

Heheh you get not compensation for beta testing stik apart from
getting betas of lotsa programs to play with as well.. and being able
to tease people in the newsgroups a little as well :>

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

304. Re: Binhex

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: tommy@sun.pris.bc.ca
Message-ID: <4k46de$dqj@scipio.cyberstore.ca>
Source record: 147666

richardw@dma.org (Richard Wegner) wrote:

>---------
>Hi! I am wondering is there an ST/STe program that supports BINHEX from
>the Apple Macintosh? I got some pictures from someone and he put them in
>that format. I did a view and it says, REQUIRES BINHEX 4.0 on the top
>line of the file. I know it is a way of sending binary files as ascii
>but I cant change it back to its binary. HELP!!!

I had a problem sending files to a friend from Eudora on the IBM
platform. If the person on the mac is using maceudora, tell them to
try encoding with MIME. There is an atari program that will decode
mime. Not sure about binhex.

305. WTB - Software

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: tommy@sun.pris.bc.ca
Message-ID: <4k46gb$dqj@scipio.cyberstore.ca>
Source record: 147667

I'm looking for UVK - the virus killer, if anyone has a copy.
Also looking for DynaCadd and possibly papyrus, if the price is right.
Thanks
Tom

306. RE: SoftPC on Falcon under Geneva!

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960405172952.4342B-100000@mhc.mtholyoke.edu>
Source record: 147668

No I got it to , and it works really well, it supposed to emulated a 286.
Which is not too bad. The only problem is that you can run only
under dos, which is included in softpc, the dosv5.
And it also works with tt family.
Bye.

On Fri, 5 Apr 1996, Michael Grove wrote:

> Date: Fri, 5 APR 1996 10:19:48 GMT
> From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
> Newgroups: comp.sys.atari.st
> Subject: RE: SoftPC on Falcon under Geneva!
>
> Hi Raymond,
>
> What type processor does SoftPC emulate? (8086)?
>
> Thank's,
>
> Mike
>
>
>

307. WTB - software

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: tommy@sun.pris.bc.ca
Message-ID: <4k46kd$dqj@scipio.cyberstore.ca>
Source record: 147669

Looking to buy UVK - virus killer
and Dynacadd, possibly papyrus if the price is right.

Will need original disks and manuals.

Thanks
Tom

308. Re: CAB/STiK 1.17b Version -> www130 ! GREAT !

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GDFWDDDHUP@kether.snafu.de>
Source record: 147670

In <Pine.ULT.3.91.960403162203.2690B-100000@mhc.mtholyoke.edu> Katherine L Ellis wrote:

>Hi I'm sorry but www117 is not the latest, the latest is www130 and available
>at http://www.afn.org/~afn14016 or http://home.mtholyoke.edu/~kellis
>Bye.
>
YEAEAEAE !
And its much more stable... it runs and runnss and ruunnnsss !
A big BRAVO to the new programmer of STIK and all others, too.
Now just a little bit ppp please ;-))

CIAO
Ren

309. Re: Computer Animation Object Files

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <828818402_OASIS_@rjelwell.demon.co.uk>
Source record: 147671

In article <1996Apr4.052155.20445@lafn.org>
ad910@lafn.org (Bobby Swain) said:-

>I keep hearing wonderful things about Apex Media and In Shape, but,
>from what I can gather from the advertising blurbs, none of them has
>the 3d object creation and editing power of good ole' Cyber Sculpt.

Your right about the power of Cyber Sculpt. I have been using it for
many years now and think it is more powerful than many newer packages
on other platforms. Sadly it was not developed further.
Apex Media is not a 3D model creator. With your knowledge of the
Cyber packages you have probably heard of Cyber Paint. Well, Apex is
a much more powerful Falcon version of Cyber Paint. Basically an art
package with facilities to cope with multiple frames to be played as
animation, like AutoDesk Animator. Cyber Paint and AA were made by
Jim Kent.

InShape is, IIRC, a solid model geometry 3D modeller. That is to say
it doesn't actually use points and faces like CS but uses primatives
and formula to define the shapes in memory. You create the shapes in
ways similar to the CS extrude and spin tools, amongst others.
This method in many ways is more powerful, uses less memory, better
rendering (all the curves are smooth rather than facetted), and more
acurate.
I like the CS method of points and faces, it is a challenge to
generate the most accurate representation of an object while keeping
the face/point count down to a minimum.

>This isn't a statement of fact, just an impression of what's out there
>from someone who is still using the Cyber and Phase IV packages...
>but is looking to upgrade.

I have upgraded to using Phoenix 2 (Xenomorf 2 outside the US) to
give much better renderings. It loads Cyber Sculpt's 3D2 files and
has some compatibility with Chronos.
Phoenix has many extra features. Texture and image mapping, shadows,
transparancy, fog and much more control over output. No more 16
colour limit.
There is another program around like InShape, it's called Neon. There
are demos of theses programs floating around. And of course there is
the ubiquitous POV.

>So where do we get object libraries? Are the Falcon oriented packages,
>Apex, InShape et. al., able to read and manipulate/render objects
>created on other platforms? Once they import the objects, are these
>new programs able to tweak them point by point and face by face like

>Sculpt?

I think, and I stress 'think' because I can't be certain, that Neon
and InShape both could load Cyber Sculpt's 3D2 files. But you will
not be able to manipulate them point by point and face by face. I may
be wrong but each face will be converted into a separate flat 3 sided
object.
Unlike picture and animation formats 3D files don't seem to
have cross platform standards. The nearest I can think of is that
3D Studio for the PC may have converters for Cyber Sculpt objects,
being written by the same fellow (Tom Hudson), though the converters
may be PD software.
Strange how two of the Atari platforms best authors, Jim Kent and Tom
Hudson, went on to write industry standard packages for the PC.

>I'd love to find some FAQ files that could give me an overview of the
>various object file types, and their formats, on all the platforms.

I am sure various files exist outlining the file format of different
pieces of software.

>And most of all, while I'm waiting to win the lottery (at which time
>I be able to afford a maxed out falcon system and all the software
>goodies), Are There Any Conversion Programs To Convert Object Files
>From Other Platforms To 3D2 so I can use them with Cyber and Chronos?

If I won the lottery then I would buy a Silicon Graphics workstation
that is capable that of rendering scenes in realtime that the Falcon
could only dream of doing in weeks, even with megabytes of Fast-RAM
and accelerator boards.

>I got Rosetta from Lexicor, but it didn't work. In talking to Lee Seiler,
>he claimed this was an illegal copy made by a distributor without his
>consent. He asked for the original I had purchased and a copy of my
>sales receipt. Being a good anti-pirate, I complied... but I never got a
>"good" copy of Rosetta back from him. And support and upgrade
>privileges were revoked for Chronos and Prism Paint.

You mean that because you sent them your original disks and receipt
they removed your update rights? That's crazy! It's obviously the
distributors fault. Start writing angry letters to all concerned.

>Anyway, now I don't even see Rosetta being offered. Are there any other
>conversion packages out there? And what are the extenders for the files
>I would need to convert?

The best thing I can suggest is to post a question to some of the
comp.graphics.* newsgroups.

Good hunting. Let me know if find anything interesting.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

310. Re: Q: Compo and Afterburner

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <828827354_OASIS_@rjelwell.demon.co.uk>
Source record: 147672

In article <DpB7EJ.EAG@cix.compulink.co.uk>
sgregory@cix.compulink.co.uk ("Steven Gregory") said:-

>>Since last July I have been waiting for the Afterburner 040
>>accelerator for the Falcon to become available in the UK. Gasteiner
>>were distributing it and then it suddenly switched to Compo.

>Have you considered the BlowUp-FX option?

I have considered the BlowUp-FX board, and I may yet have one fitted.
But for the stuff I mainly do, 3D rendering, the Afterburner type
accelerator will give a greater performance increase.
I would be interesting in hearing about the actual performance of the
FX board but I would guess that it doesn't double it.
The Afterburner gives around a 20 fold improvement. A 3D scene that
normally takes an hour to render would take less than 5 minutes!

>I heard Gasteiner where still doing an 040 upgrade, but it was £499!! :O

I contacted Gasteiner and they told me that they had no accelerators
for the Falcon.

In article <4k0pb4$ji@macondo.dmu.ac.uk>
c4sy@dmu.ac.uk (Simon Yardley) said:-

>There seems to be another alternative path !
>Black Scorpion Software are developing an accelerator for plain Falcons but will
>take advantage of the AB040 if plugged in (to give you a high bus rate and fast
>DSP)
>
>Its in prototype stage but at least it should support the AB and that means all
>their software should do as well !

This sounds like a simpler version of the BlowUp-FX board. But I
look forward to it.

>Hopefully some other UK firm can take over the distribution for the AB ...

Here's hoping.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

311. Re: STiK/MagiC tip

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DpEwz1.5B@cix.compulink.co.uk>
Source record: 147673

>Not sure if this is in the docs, but I'll pass it on anyway:
>
>When using STiK under MagiC always make sure that no pre-emptive
>multitasking is taking place. Either turn it off using the CPX or run
>applications under single TOS after dialling in.
>
>Why? It stops those endless halting delays when you appear to be sending
>vast quantities of information upline.

I'm trying this @ the weekend, I look forward to having the whole Internet
s/w running under a proper o/s, at last! :)

>The result? It'll increase your browsing speeds by many times!!!

YES! :-)

Steve

312. Re: Falcon for video!

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DpEwz3.5x@cix.compulink.co.uk>
Source record: 147674

>I personally would prefer my AmigaOS 3.0 over my Atari's MiNT anytime. My apps
>(like POV) run faster on my 68EC020-15MHz than on the Falcon with it's 030.

Well, personally I hate Amiga o/s, but that's me.. :)
Especially when I use MagiC4 which is *the best*! So ner! ;)

>The DSP56001 is nice though.

Nice? Hmm

>Are Atari's still being produced, btw?

No. Well, not by *atari or JTS* anyway..

>> (I used to have an Amiga, before the Falcon, but don't tell anyone!! :-)
>I have both :-P

That's your problem! -Get a PC, NOW!! ;-))

Steve

313. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DpEwz4.6I@cix.compulink.co.uk>
Source record: 147675

>A new machine (the Walker) and the complete new PowerAmiga. Are there any '060
>based 80 MIPS Atari's out there?

That's like putting a Ferrari's engine inside a Ford Escort! At the end of
the day, it's still an Amiga -a poor excuse for a computer. So ner! ;-)

BTW, how much will this new Amiga060 be?

Steve

314. Re: Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DpEwz6.77@cix.compulink.co.uk>
Source record: 147676

>well straight off i admit i own an amiga, and i think that it beats the
>hell out of st's however i am interested in knowing a bit about the
>falcon.......specs...where you get games, who supports it (softies,
>hardware manufacturers).....i know nothing about this machine....how much
>do they run....do they come with harddrives standard??
>i thought atari had dropped it personal computer line....i used to own a
>130xe some years back....
>novakra@acasun.eckerd.edu

As for games, you'll be better of with the Amiga, sadly..

Steve

315. For FREE: Lots o' software (Bay Area)

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: clubok@physics10.berkeley.edu
Message-ID: <4k4ai3$sjo@agate.berkeley.edu>
Source record: 147677

That's right; you heard correctly. I have a BBOS (Big Box Of Software) for the Atari ST, and I am giving it all away for free. This software is all commercial, all original disks, and I think all with documentation. There are games, utilities, and productivity software. Mostly games, I think. To be frank, a lot of it is junk. But a lot of it is good (although classic) software -- for example, Microleage Baseball, The Pawn, and Guild of Thieves. At the very least, sorting through the games will give you weeks of entertainment. It did for me, and I only ever tried a fraction of them! I don't think I would be exaggerating to say that there are hundreds of titles here.

Now you are probably wondering, who is this Ken fellow, and why does he want to give me all this software for free?

About a year ago, a fellow on c.s.a.s. was selling his entire software collection. I put in an offer, and ended up with the whole thing. I was a little surprised when the shipping ended up costing $35, but stupidly didn't think anything of it. When the box came, it was HUGE! I had lots of fun going through a bunch of the games, although I never had the time to look at all of them, and I wasn't terribly interested in the utilities or productivity software. Anyway, I think the enjoyment I got out of it was well worth the money.

But now I am graduating and moving back east. I am getting rid of my ancient 1040ST, and finally getting myself a PC compatible. On the other hand, I have been an Atari owner for about 15 years, and I feel a good deal of loyalty to the Atari community. A lot of the software in this box is no longer available, and it would break my heart just to throw it away and take it out of circulation forever (even if much of it is junk). But I really don't want to bother selling the lot, and I especially don't want to bother shipping this huge thing.

So here's the deal: Anybody who wants this huge (although old) software collection can have it -- first come, first serve. There are only two conditions:

1) You must be able to come to my apartment and pick it up. I don't want to ship it, and I don't have a car. For this reason, only people from the SF Bay Area would probably be interested. (I live in El Cerrito.)

2) You must promise that when you are done with it, you will make an effort to keep the software (original disks, that is) circulating in the Atari community. I don't care if you break up the lot, if you give it away like I am, or if you sell it piece by piece. I just want you to make every effort to find homes for the disks before throwing them out.

OK, now who's interested?

Ken "Sigless" Clubok
clubok@physics.berkeley.edu

316. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <828747379.10834@grasper.demon.co.uk>
Source record: 147678

On Thu, 4 Apr 96 15:44:14 GMT ,Twas none other than Ted Parrett who did state ....
> 1. Is OASIS II/ICE compatible with hsmodem ?. I ask this because of the
> comment that desk accessories are not accessible and one uses the modem
> accessory to set up hsmodem

what modem accessory ?? Hsmodem comes with no such item. It is set up by dropping
the relevent prg onto the setter.ttp and requires no further configuration.

If you refer to the modem.cpx or something similar that is not part of hsmodem
package then you certainly DO NOT want to be running that !!

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk
----

317. Re: Anyone notified on their purchases through the Atari Warehouse sale?

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <828747384.10836@grasper.demon.co.uk>
Source record: 147679

On 2 Apr 1996 00:37:19 GMT ,Twas none other than Michael Parrott who did state ....

> Sounds like I might have already missed out, but I'm just now hearing
> about this 'warehouse sale' and if there's a chance I can still get in on
> it, I'd like to.

> Anyone care to pass out info on who to contact to find out what's
> available and how to make purchases?

too late , I received notice that all TTs were sold last week.

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk
----

318. Re: Anyone notified on their purchases through the Atari Warehouse sale?

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: jswitzer@aimnet.com
Message-ID: <4k4es0$cgi@aimnet.aimnet.com>
Source record: 147680

In article <828747384.10836@grasper.demon.co.uk>,
Graham Irvine <graham@grasper.demon.co.uk> wrote:
>On 2 Apr 1996 00:37:19 GMT ,Twas none other than Michael Parrott who did state ....
>
>> Sounds like I might have already missed out, but I'm just now hearing
>> about this 'warehouse sale' and if there's a chance I can still get in on
>> it, I'd like to.
>
>> Anyone care to pass out info on who to contact to find out what's
>> available and how to make purchases?
>
>too late , I received notice that all TTs were sold last week.

And I've already received my order so Don's got to be pushing these
out fast as the orders came in.
--
John Switzer | Time travellers, looking for a discrete front man
| for your investments in local time? Call me! I am
jswitzer@limbaugh.com | willing to take my cut from parallel investments!
*** Access the Congressional Record at http://thomas.loc.gov ***

319. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <5DErG4n.brimiller@delphi.com>
Source record: 147681

PETER SINCLAIR-DAY <sinclap2954@cobra.uni.edu> writes:

>From my understanding, the Walker will be priced under a $1000. Still alot for
>an 030 box.

Wrong. The official exhange rate puts the Walker at over $1000 US. Assuming
that AT will choose to make a US version available, there have yet to be
ANY US A1200s made by them. . .

>TOS is doing well? I don't see TOS showing up on marketshare charts..

And I see Apple shrinking rapidly on the marketshare charts as well. Of
course, if you're one of those business-oriented radicals who values utility
over unit sales, this doesn't faze you for either Mac or TOS. Suffice to
say that the TOS producers are doing OK.

>Where can you get a HADES and Medusa? The Amiga has sold more units than TOS..

I can order one from any TOS mailorder place that has decided to make them
available.

The Commodore 64 has sold more units than the PowerMacintosh. . .

BR Miller
Boston, MA

320. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <5BFpWWI.brimiller@delphi.com>
Source record: 147682

Wessel Dankers <wsldanke@cs.ruu.nl> writes:

>Want to talk about sales-support? I don't even know a single address over here
>in Holland where I can still get Atari stuff!

I cannot get any Atari stuff here in Boston, either! Of course, C-LAB
and others are available. I know that there are several dealers in Holland,
which geographically is small enough to make it relatively easy to get TOS
items.
-

>And if you want memory protection to be of any use, you first need a multi-
>tasking OS. When I run MiNT on my 4Mb Falcon, I notice two things: my computer
>becomes dead-slow and has almost no memory left, and over 75% of the
>applications I frequently use don't work with it. So: I have to disable MiNT
>and *poof!* there goes your precious memory protection.

That's MINT. What about MagiC and other multi-taskers? What if you want
protected processes to exist under Linux? This memory protection isn't
"precious," in the Amiga, a machine that preaches a creed of multitasking,
not having memory protection in the computer is like selling a car with
twin-turbo V8 and economy shift gearing.

>A 030 at 16 MHz is a joke, while a DSP is very nice but a bit dedicated to me.
>It's almost as if they expect everyone to go into image/sound processing.

Sure, alone, the 030/16 is a joke. But combine it with the 56001, and it
blows the doors off the Walker. As for image/sound processing, this is not
the only option on the Falcon - it is pretty much the primary option on the
Walker, since no professional applications exist due to the Amiga's
historically crappy display refresh rate.

>And remember that Amiga's have their custom chipsets as well (albeit less
>spectacular than a DSP).

Yep, AGA in 256 colors with HAM8 fake enhanced color, at a lower quality and
update than the Falcon's VIDEL. A bus that plays 8-bit sound in stereo, vs.
the Falcon audio bus with 16 bit CD-quality D2D sound. The list goes on
and on. In every area that Amiga users claim superiority in, the Falcon
has them bested by several orders of magnitude.

>I was talking about a A1200 + Phase5 expansion card, giving you a full
>060/50MHz for $1050

Try buying an Amiga 1200 in North America and Australia/New Zealand. Now,
try buying a Falcon030 or C-LAB machine. Which is easier? The A1200
still retains the 7 MHz system bus, the AGA chipset, and the limited
sound capability. And a Phase5 board including 060 for $1050 seems
a conservative estimate to me, let alone a new A1200 along with it.
Here in New England, it runs at about $1400 unpopulated.

BR Miller
Boston, MA

321. Re: Thing 1.0 english version!

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960405220755.8427A-100000@mhc.mtholyoke.edu>
Source record: 147683

Hi Ok let me finnish the translation, it takes a long time, maybe available
tomorrow, I'll post a message on the atari newsgroup.
It will be in my anonymous ftp.
Which is http://home.mtholyoke.edu/~kellis
I hope thingv1 english will be done for tomorrow or the day after.
I'll see.
Bye

On Fri, 5 Apr 1996, Steve Miller wrote:

> Date: Fri, 5 Apr 1996 18:23:23 -0800
> From: Steve Miller <smiller@farad.elee.calpoly.edu>
> To: kellis@mhc.mtholyoke.edu
> Newgroups: comp.sys.atari.st
> Subject: Re: Thing 1.0 english version!
>
> Iam interested in Thing 1.0 english :)
>
> thanks
>
> *steve
>
>
>

322. Falcon and IDE devices.

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960405223437.9537A-100000@mhc.mtholyoke.edu>
Source record: 147684

Hi every one, I saw an interesting question on a french newsgroup,
and I don't know myself, so I'm asking you.

This guy has a falcon tos 4.01 . He has a internal IDE HD and a IDE CDROM.
He also has a cable to connect everything internally.
He can't get the cdrom recognize, even with metados or scsitool.(which is a
previous version).
So is it possible to have an IDE cdrom drive working with the internal HD
IDE, together?
Thank you in advance.....
Bye..

323. Re: HELP!!!!!!!!!! Internet S

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <828827178_OASIS_@swampdog.demon.co.uk>
Source record: 147685

In article <DpEKJn.668@cix.compulink.co.uk>
sgregory@cix.compulink.co.uk ("Steven Gregory") said:-

>>I know what you mean, I'm using MagiC2 and don't want to change
>>either.
>
>Good init! Pitty the Falcon crashes around 906f the time at bootup
>when the Magxboot.Prg is run.. :-\

I get that at the stage where auto and accs have loaded but during
MagiC's auto\apps\ list. There is a conflict in my setup somewhere.
Very rarely do I get a conflict except in low rez, so I reckon I've
got a rogue program somewhere, possibly a CPX but I use low rez so
infrequently I can't be bothered to sort it out.

>>Correct. It is the interface between STiK and Cab. Mint has its own
>>drivers so all you need is a cab.ovl which can talk to Mint instead of
>>STiK.
>
>Ah! But isn't Mint really slow? Or is that MultiTOS?

Apparently, Mint is fine, MultiTOS is the slow bit.

>>STiK will have PPP but when is the problem. I can't speak for the
>>author but if I was doing it, PPP would be the highest priority.
>>Fortunately I'm not because I know little about PPP except it's not
>>one of those things you can knock together quickly. It's going to take
>>quite a bit of testing!
>
>I'll do the testing, if they pay the phone bill! :)

:-))

--

Guy Harrison

guy@swampdog.demon.co.uk

324. Re: www130 is too damn huge!

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <828822936_OASIS_@swampdog.demon.co.uk>
Source record: 147686

In article <629_9604040106@flight.org>
Callum.Lerwick@flight.org (Callum Lerwick) said:-

>I think the www package needs to be split up, as its getting rather
>large. i.e. STiK & Config in one archive, CAB in another, Antimail,
>etc... This will make it easier on poor blokes like me who can't
>afford a SLIP connection, and just want CAB for viewing stuff offline.
>MiNTnet folks will like this also...

Once the language translations for the setup program have been
completed there will be a separate release STiK+Config. The other
components are available separately now.

Yes, it's huge and the setup program is responsible for most of that.
For a plug 'n' play solution this can't be avoided, it will inevitably
grow as more providers are added.

Look in the setup\ folder docs. You will find if you don't need it you
can drag the whole thing to the trashcan or off to a floppy without
affecting any other components. In fact, dragging the setup\ folder
off to a floppy and running it from there was a consideration right
from the start - who the hell wants an installation program sat around
wasting space?

Moreover, you may have noticed that the setup program sets itself up.
At the expense of more initial disk space, it allows you to remove
those sections which you do not or no longer require, resulting in
less final disk usage. A perusal through the beta_doc\ folder docs
will give you a good idea how to strip out most of the setup code
whilst still leaving yourself with a plug 'n' play solution.

--

Guy Harrison

guy@swampdog.demon.co.uk

325. Re: WWW 130 RELEASED (mkII)

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <828824998_OASIS_@swampdog.demon.co.uk>
Source record: 147687

In article <828800362_OASIS_@swoon.demon.co.uk>
tone@swoon.demon.co.uk (Tony Gilbert) said:-

[snip]

>I did visit the Hensa WEB page (a link from some one elses page) and it
>loaded OK but when I tried to get a file it kept reporting that it
>couldn't get it and seemed to be looking in the Cache on my drive for it
>or something ! Could it of been if Hensa was busy and it wasn't allowing
>access like it does when there's to many FTP'ing to it ?

iirc, Hensa use gopher to get the files which won't work currently.
Click on "Source" and double check in case I'm wrong.

--

Guy Harrison

guy@swampdog.demon.co.uk

326. Re: Hybrid Arts software on TT?

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: hace@delphi.com
Message-ID: <5rEouqm.hace@delphi.com>
Source record: 147688

Tim Ebling <tebling@oce.orst.edu> writes:

>I am thinking of possibly upgrading to a TT from my 1040ST and was
>wondering if anyone has had any experience using the Hybrid Arts MIDI software
>on the TT. Specifically, I'm using the "latest" ('95) version of Edit Track.

Tim,

Sure, it works fine. No problem on TOS 3.06, w/EditTrak Platinum or any
other versions that I
have used so far.

327. Re: re: dungeon master on pc ?

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: hace@delphi.com
Message-ID: <5PAquok.hace@delphi.com>
Source record: 147689

Max Denebian <starship@3rdplanet.com> writes:

>Yes it was, but didn't do so well... at least not compared to it's initial
>release on the ST/Amiga platforms.
>
>The company which wrote it, Software Heaven, still exists, and operates in
>San Diego.

Dungeon Master was released for the IBM/Tandy sometime in the late 80's. It says it requires DOS 3.3, works on EGA or VGA, supports mouse, joystick, Sound Blaster, Ad Lib, and has an FTL sound adapter which lets you plug a joystick into the PARALLEL PORT of the PC, and also pulls off an audio signal that you can route to a Stereo. The sound adapter came separate from the game, but I believe every package had the extra box shrink wrapped to it (at least every box I have ever seen in stores had it). The picture on the back of the box was "images taken from Atari 520st". What the heck was that <g>

George

328. Web Page: Bravo's Atari Store: On-Line Catalogs. Check this out!

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4k4uv2$h36@linda.teleport.com>
Source record: 147690
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari,de.comp.sys.st,fido.ger.atari,ger.atari,ka.comp.sys.atari

Check out my Web Page for Bravo Sierra Computers. Where you can find Both
Classic Atari 8 Bit & Atari ST. HardWare, SoftWare, Books & Accessories. My
Web Address is below. On-Line Catalogs that you can View and Contact me via
my Web Page! Or Request Catalogs in E-Mail. Specify Classic 8 Bit or ST.
E-Mail: bensmith@teleport.com

http://www.teleport.com/~bensmith/bscomputers.shtml
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3
PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

329. Re: FS - Why not use country code?

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <828794942_OASIS_@phil4.demon.co.uk>
Source record: 147691

In article <11230_ashort@mettav.demon.co.uk>
ashort@mettav.demon.co.uk (Alastair Shortland) said:-

>phil4@phil4.demon.co.uk was caught by the fuzz while on the bus with All ...
>Hi Phil...
>
> p> I could quite easily post the reminder article once a week if you
> p> like. The people who wouldn't read it are those who are new to the
> p> group, but as with all groups, they'd catch on !!!
>
>Great... all we need now is somewhere for you to post it. Let's hope
>something gets sorted soon. If it doesn't we could e-mail a provider
>(probably Demon) and ask them about the situation and if they can set it up
>for us? :|

I could post a question in the demon support group, if no-one round
here can help !?

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

330. Re: Monitor problems ?!

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <828795222_OASIS_@phil4.demon.co.uk>
Source record: 147692

In article <DpBCwq.4wD@cix.compulink.co.uk>
sgregory@cix.compulink.co.uk ("Steven Gregory") said:-

>>I've just bought a monitor from 1st Computers (Leeds ?, UK)
>>Its a MicroVitec 1438 Multisync, and cost 265UKpounds.
>Good buy! :)
>
>>Does anyone know if this monitor is SVGA or not ??? and if so what is
>>its max resolution and colour depth ????
>
>Isn't it both VGA + RGB? Best of both worlds on the Falcon!
>How come you didn't ask when buying? :)
>
It wasn't actually 'me' who bought it, but a friend, and yes he did
ask, but since buying it other catalogues have turned up ,suggesting
it isn't what it was sold as.... and so he is unsure as to what it is.

The real problem isn't now but later if as he is considering at the
moment he gets something like Blowup FX, which includes a screen
expander.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

331. Re: WWW130.Loads 6761 bytes and stops!

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: lpursell@bright.net
Message-ID: <828811470_OASIS_@bright.net>
Source record: 147693

I had a similar problem with CAB only downloading like 4660 bytes of an HTLM page and it was solved by turning on the hardware flow control. I think also installing HSMODEM will solve the problem.

Hopes this helps...

--

```
+-------------------------------------------------------------------+
| Lonny Pursell Atari Rules! E-Mail: lpursell@bright.net |
|-------------------------------------------------------------------|
| If you understand or if you don't, If you believe or if you doubt, |
| There's a universal justice, And the eyes of truth, |
| Are always watching you. ENIGMA 2 - The CROSS Of Changes |
+-------------------------------------------------------------------+
```

332. re: hd-utilities

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: binder@hp80rbg.informatik.th-darmstadt.de
Message-ID: <4k5fgl$tll@rs18.hrz.th-darmstadt.de>
Source record: 147694

Hi there!

In <97starship@3rdplanet.com>, Rich Tietjens (starship@3rdplanet.com) wrote:
> y>> Where can I get a _good_ harddisk formatter (there must be a better
> y>> one than HDX...). A replacement for AHDI might be nice to...
> h>
> h> The only other one available here in the UK is ICDFMT, but (yet again)
> h> I wonder why you need one. All hard disks have been supplied ready
> h> formatted for many years. All you need is partitioning software as
> h> supplied with ICD, HDDriver etc.
>The "formtting" on a new SCSI drive is low-level, Sid. In order to use the
>drive, is must still be high-level formatted so that your OS knows where to
>store things.
Sure, but that is done by a partitioning program, not by a harddisk
formatter. Such a "high-level formatter" only writes out a couple of
sectors (rootsector, (logical) bootsectors, FATs and root directories),
whereas low-level formatting affects the whole drive and therefore
needs much more time.

I'm not going to say that you don't know that difference, Rich, but
most people asking for a harddisk formatter actually want a low-level
formatting tool, as HDX tries to low-level format drives before you can
install partitions on it. Since all harddisks currently available come
fully low-level-formatted, there's no need to do so a second time.
Simply install the partitions, and off you go.

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) - "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 - anger, slow to understand,
64665 Alsbach-Haehnlein / Germany - ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de - fear walk hand in hand."
PGP-key available on request! - Rush
--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

333. Selling ICD Hard Drive Adapter for the ST - US$40!

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <4k36s7$joo@freenet-news.carleton.ca>
Source record: 147695

Looking for an affordable hard drive solution for your
Atari ST? I'm selling an ICD Hard Drive Adapter to go
with an Atari ST (520, 1040, Mega ST, etc). Install
this adapter in an external HDD case, hook it up to
a run-of-the-mill SCSI hard drive of any size you like.
Connect the other end to your ST via a cheap Atari
HDD cable (you don't need an expensive "LINKII") and
voila! you are in ST hard drive heaven.

I'm selling this ICD ST hard drive adapter (with SCSI
hard drive software for the Atari ST) for US$40, shipped
anywhere on the planet. You can't go wrong for that.

Regards,

Keith M.
cb092@Freenet.carleton.ca

334. Re: Installing Linux

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: mmarion7@ua1ix.ua.edu
Message-ID: <1996Apr05.230202.139205@ua1ix.ua.edu>
Source record: 147696

In article <4juvbh$ra@tor.abc.se> m9174@abc.se (Carl Lofgren) writes:
>Which way is the easiest (and cheapest) way to install Linux on an
>Atari Falcon030?
>
I don't know how - but I know how NOT to do it!
DO NOT buy anything from TOAD ! I baught a package from them with
the definite understanding that I could install Linux. When I had problems
the only help I could get was an offer to pay shipping for an ADDITIONAL
product!

What you request is very much needed - if you find out how and where to
get the needed files AND some kind of instructions, please let the rest of
us know.

*** *** *** ***
** ** ** ** ** ** ** **
** *** ** ** *** **
** * ** ** * **
** ** ** **
****
* Mike Marion *
* mmarion7@ua1ix.ua.edu *
****

335. Re: Atari Net

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: flori@stingbox.sb.sub.de
Message-ID: <36f3df79.9980.2753@flori.stingbox.sb.sub.de>
Source record: 147697

GUY schrieb am 2.04.96 folgendes:

> >Could any reccomend an easy way to use newsgroups and email from my
> >interent account for which I use a Mac. It's an IP link and I need some
> >guidance as far as which Atari software. Nothing fancy, just E-mail and
> >News.
>
> I'm confused - are you after Mac or Atari stuff?

Why are you confused ?

I'm working on a Performa 630 with Atari programs too. (MagiC Mac)

Florian

Florian Wilcke EMAIL: flori@stingbox.sb.sub.de
13507 Berlin (Tegel) Fax: +49 30 3031 5369

336. Re: CAB Bug!

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: lpursell@bright.net
Message-ID: <828814564_OASIS_@bright.net>
Source record: 147698

I'm having the same problem with CAB. It seems to want to loose 2 entries
for every new entry I try to add to the hotlist. This is very frustrating,
cause half the time you want to save a URL because you cannot remember
how you found it in the first place. Then CAB starts loosing them. ;(

Anybody have a fix for this?

--

+---+
Lonny Pursell Atari Rules! E-Mail: lpursell@bright.net
If you understand or if you don't, If you believe or if you doubt,
There's a universal justice, And the eyes of truth,
Are always watching you. ENIGMA 2 - The CROSS Of Changes
+---+

337. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: wsldanke@cs.ruu.nl
Message-ID: <727.6669T46T1296@cs.ruu.nl>
Source record: 147778

Kristoffer Lawson <krlawson@xgw5.pal.xgw.fi> wrote:
> Katherine L Ellis (kellis@mtholyoke.edu) wrote:

>: I hope one thing for the corporation. They sale the compagny to german, or
>: change the way they manage their product(commercial, availability of
>: product ..etc).

> The Falcon was sold to a German company, is it doing any better? Nope.
> There has been no real developments since the Falcon was bought and
> no doubt sails are down. What about Amiga? Same thing.. though escom
> is doing a nicer job of it than c-lab the Amiga hasn't really developed that
> much recently.

A new machine (the Walker) and the complete new PowerAmiga. Are there any '060
based 80 MIPS Atari's out there?

--
Wessel Dankers

"Nusuth."

338. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: wsldanke@cs.ruu.nl
Message-ID: <1066.6669T52T2379@cs.ruu.nl>
Source record: 147779

Brian-Roland Miller <brimiller@delphi.com> wrote:
> Kristoffer Lawson <krlawson@xgw5.pal.xgw.fi> writes:

>>is doing a nicer job of it than c-lab the Amiga hasn't really developed that
>>much recently. If a product is bought by another company it doesn't
>
> The Hades and Eagle are both light0-years beyond the Amiga. TOS is now

Haven't seen a decent Amiga for a long time haven't you?

> an open market segment for computer-makers. Just about anyone can make a
> good TOS system, since MagiC and TOS are readily available for licensing.
> Sorry, Atari. I've been burned one too many times by ya. Not that it
> matters, now that you're gone. Thank you C-LAB and others for a great job
> supporting us - you have proven that the developers, as always, are the real
> force behind TOS' success.

Not trying to flame, but could you describe what exactly the main advantages
are of TOS, compared to other OS's? I know what TOS is (a bit), I have
programmed a little with it in GfA, but I honestly don't see what's so great
about it.

--
Wessel Dankers

"Nusuth."

339. NeoDesk release 004 patch?

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: mparrott@kendaco.telebyte.com
Message-ID: <4k25bu$ita@news.telebyte.net>
Source record: 147780

I just came across a patch file at the Toad Computers web site for NeoDesk Release 005, which is cool, except that it only updates files for NeoDesk release 004, which I haven't seen. Since I currently have release 003, this poses a problem.

Can anyone out there point me to an FTP/WWW site where the NeoDesk release 004 patch can be found?

Thanks!

--
| !!! |
Michael Parrott | (. .) | Proudly Using Atari
mparrott@kendaco.telebyte.net | ((v)) | Computers!
Hyrashio/Pekim on FurryMUCK |-----/m-m-----| TT030@48Mhz/4/16/630M

340. SoftPC on Falcon under Geneva! READ THIS!

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4k2abo$qir@huron.eel.ufl.edu>
Source record: 147781

Hi Friends: I have great new for you all. As I am writing this letter
I ahve geneva and neodesk loaded in my Falcon 030 16 megs runing on
my computer.

I also have loaded into geneva STalker which is now dialing the
internet as I try to upload this document to comp.sys.atari.st.

Also I have loaded Steno which is what I am using to write this.
The most incredible of all is that I have Loaded SOFTPC program
and loaded in it is the IBM programCalendar Creator plus which is
ready to print a nice Calendar!

So all toguether I have loaded and going:

SoftPC
Dos 3.03
Calendar Creator Plus (IBM PC)
Geneva4
Neodesk4
Kobold
Steno
and Stalker Dialing and ready to connect!

Well, every day I feel more and more happy and furtunate to have
an Atari Falcon. With this kind of impressive performance the
Falcon proves that it is really an amaizing computer :-)

Lets talk about softPC now:

I got the softPC file and unzipedit to partition C:

Oh. wait I am connecting now......I am connected and will use
"talk" feature to talk to Katherine Ellis for a while before I
post this!

Ok, I am back after a 15 minutes talk! and I am still running
every thing :)

so, I got the folder SOFTPC on C:
and copied the file C_DISK.HDF to partition C

I booted the computer with Jar10.PRG in the Auto folder and
NVDI. in 16 color mode 640x480.
then, I run the PCRUN.PRG and it took abou a minute for the
program to load.

At that point I had a dos 3.03 disk in drive A and DOS loaded.
I most tell you that I noticed that the GEM menue was still

available as well as the ACC's so that is why I decided to
experiment and run it from Geneva.

I set the PCRUN.prg As single tasking to avoid troubles.

Ok, so DOS loads fast and the screen is in color. I run some
programs I run on PC Ditto and they are way fast!

Also, I feel that running the Calendar Plus is a good test as It
takes about 30 minutes to decompress as it is installed.

I got an IBM friend who gave me the program and he says it does
take time in his computer as well.

any way, I having runing this thing for two hours now and not a
single crash!

The SOFTPC installation was as simple as I said. You can
congigure the drives on a GEM . Simply go to the far right menue
and select drive D and select create a drive. I created a drive
on partition I and gave the path name I:\DATA and the space for
it 5 megabytes. That was all, I then run the installation for the
PC program etc.

I also was able to run IBM programs from disk. I had had this
gGISMO gor 2 1/2 hours and it is impressive.

If you havea Falcon GET IT! IT is on the POWER CD from Compo and
Toad has it for $34.oo

I do not know about you , but I am impressed with this Falcon 030
and SoftPC combination and I wonder how it will be with an 040!

I hope you found this useful. Raymond

=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-
Raymond Lohengrin classical guitarist \composer
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
****
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI
NEC 74-1 Multispin, Double Speed CD ROM
Apex Media
PH 4L Laser Jet
Logic Audio Digital Audio Recording System
=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-

PS. I am still connected and running every thing:-)
.y

341. Re: Extra Return on Internet?

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960405003607.572C-100000@asia.lm.com>
Source record: 147782

St's send CR LF when you press RETURN! UNIX use just a LF and
will interpret a CR LF as 2 LF, lucky for me I don't have to use the UNIX
shell as my ISP has a menued setup also! Might try Teddyterm2. I don't
have your problem except when I upload a file as ascii to an online
editor! Fix for that is to sue the LF only option when saving in Everest
or run that simple program that converts CR LF to LF (I forget the name
of it) Might not help, but at least you know what the problem is now!

On Thu, 4 Apr 1996, Joel A. Enbom wrote:

>
> Hi there.
>
> I've had one of those annoying little problems that is seldom
> worth checking into but frustrating nonetheless.
>
> When I am online to most services (internet, BBS, etc.) and press
> my return key, my computer seems to send the return signal twice. For
> instance, when I start up PINE, I type "pine" at my dollar prompt and hit
> <RETURN>. After I enter PINE, there is a second <RETURN> that selects the
> first highlighted option. This happens quite frequently.
>
> I use STalker on a 2.5 meg 520st, usually with VT-100 emulation.
> I didn't have this problem on GEnie, but that's the exception.
>
> Do any of you have any ideas as to a possible cause and potential
> fix for this annoyance?
>
> Thanks in advance.
>
> ---
> |diot
> ---
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

342. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Apr5.005329.53857@cobra.uni.edu>
Source record: 147783

In article <BXCKOss.brimiller@delphi.com>, Brian-Roland Miller <brimiller@delphi.com>
writes:
> Wessel Dankers <wsldanke@cs.ruu.nl> writes:
>
>>A new machine (the Walker) and the complete new PowerAmiga. Are there any '060
>>based 80 MIPS Atari's out there?
>
> The Walker is a 40-MHz EC030-based system that will sell for over $1000,
> with literally no sales support in North America, no memory protection.
> Pardon my language, but it seems kind of half-assed to me, no match for
> a DSP-equipped Falcon030 that preceded it by 3 years.
> As for the 060 system, there's no 060-based Atari, but there's an 060-based
> TOS system (The Medusa T60), and the HADES incorporates 060 technology and
> a PCI bus (something the Amiga has yet to obtain). It will also cost
> considerably less than the A4000T/060, and has more professional applications
> available for it. So in a nutshell, TOS is doing quite well - it's broken
> the chain of dependency on a single hardware-maker, and single OS-programmer.
> To see the advantages of this, just go over to comp.sys.amiga.misc, and look
> at titles like "ESCOM UK INCOMPETENT!!!!" and "What the hell is AT thinking?"

From my understanding, the Walker will be priced under a $1000. Still alot for
an 030 box.

TOS is doing well? I don't see TOS showing up on marketshare charts..
Where can you get a HADES and Medusa? The Amiga has sold more units than TOS..

> ---
> BR Miller

GREETINGS..
|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa NEWTON 110 |
| Graduate School of Library Science |
| Rod Library - Systems & Technology |
| 1996 book of the year: Rush Limbaugh Is A Big Fat Idiot - Al Franken |
| Internet-democrats-request@webcom.com / Type 'subscribe' in body of message |
Http://www.rockgarden.com/andy/

> Boston, MA

343. Re: Falcon for video!

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Apr5.005822.53858@cobra.uni.edu>
Source record: 147784

In article <Dp97pt.A50@cix.compulink.co.uk>, sgregory@cix.compulink.co.uk ("Steven Gregory") writes:
>> The Falcon computer is a great Machine. If you are into video
>> check Apex Media animator and Expose True Color Digitiser. I have
>> seen FLH/FLC video played from the Falcon on a TV and looks like
>> TV Broadcast. also it is able to do at the same time 50kHz stereo
>> audio!
>
> Beats the shit out of *any* Amiga! Esp a BlowUp-FX one!! :-)
>
> Ha! -Amiga owners! <spit>
> (I used to have an Amiga, before the Falcon, but don't tell anyone!! :-)

The Amiga will clobber the Falcon in video. No ifs or buts period..

I suggest you pick up the latest issue of Video Toaster User and educate yourself..

>
> Steve
>

GREETINGS..
|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa NEWTON 110 |
| Graduate School of Library Science |
| Rod Library - Systems & Technology |
| 1996 book of the year: Rush Limbaugh Is A Big Fat Idiot - Al Franken |
| Internet-democrats-request@webcom.com / Type 'subscribe' in body of message |
Http://www.rockgarden.com/andy/

344. Blueterm

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4k2j0v$b1k@preeda.internex.net.au>
Source record: 147785

Hi everyone.

My friend needs a program called Blueterm. It's apparently a fix for the
problem of a big screen monitor turning 'blue' after quitting some programs.
I think it's an older program and was shareware.
If you have it or know where I can find it, please let me know.

Thanks in advance.

Julian.

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

345. Files from FTP.toad.net don't work

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: ab078@sfn.saskatoon.sk.ca
Message-ID: <4k2jrc$30u@tribune.usask.ca>
Source record: 147786

I have recently started doing anonymous FTP requests by E-mail from
FTP.toad.net. I've found that approx. 50% of the files I get from there
seem corrupted in some way. By corrupted I mean sometimes after I
DE-uuencode them and then try to decompress them I get "CRC failed"
messages. Also, sometimes the computer crashes with 2 bombs as soon as I
select "Extract" in the archiving program. Sometimes the files do
uncompress OK, but then when I try to run them the computer crashes
also.
Some of the files that did NOT work are:
38400bps.lzh
1stmaths.lzh
bodyshop.lzh
dot2dot.lzh
fouryrs.zoo
kong.zoo
outline.zoo

Some of the ones that did work are:
trains.zip
bellum.lzh
dandy.zoo
mouspeed.arc
buttnfix.lzh

I am using Flash 1.6 with Zmodem
ESS-code 6.3
DC Extract Plus 2.06
ST Zip 2.6
Supra Modem 2400

Has anyone else had problems like this? If not, can you offer any
suggestions? Thank-you.

346. Re: SoftPC on Falcon under Geneva! READ again!

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4k2och$rr1@huron.eel.ufl.edu>
Source record: 147787

I hope this one makes more sense as I really was typing fasT!

Hi Friends: I have great news for you all. As I am writing this letter
I have Geneva and Neodesk loaded in my Falcon 030 16 megs running on
my computer.

I also have loaded into Geneva STalker, which is now dialing the
internet as I try to upload this document to comp.sys.atari.st.

Also, I have loaded Steno which is what I am using to write this.
The most incredible of all is that I have Loaded SOFTPC program
and loaded in it is the IBM program calendar Creator plus which is
ready to print a nice Calendar!

So all together I have loaded and going:

SoftPC
Dos 3.03
Calendar Creator Plus (IBM PC)
Geneva4
Neodesk4
Kobold
Steno
and Stalker Dialing and ready to connect!

Well, every day I feel more and more happy and fortunate to have
an Atari Falcon. With this kind of impressive performance the
Falcon proves that it is really an amazing computer :-)

Lets talk about softPC now:

I got the softPC file and unziped it to partition C:

Oh. wait I am connecting now......I am connected and will use
"talk" feature to talk to Katherine Ellis for a while before I
post this!

Ok, I am back after a 15 minutes talk! and I am still running
every thing :)

so, I got the folder SOFTPC on C:
and copied the file C_DISK.HDF to partition C

I booted the computer with Jar10.PRG in the Auto folder and
NVDI. in 16 colors mode 640x480.
then, I run the PCRUN.PRG and it took about a minute for the
program to load.

At that point I had a dos 3.03 disk in drive A and DOS loaded. I most tell you that I noticed that the GEM menu was still available as well as the ACC's so that is why I decided to experiment and run it from Geneva.

I set the PCRUN.prg As single tasking to avoid troubles.

Ok, so DOS loads fast and the screen is in colors. I run some programs I run on PC Ditto and they are way fast!

Also, I feel that running the Calendar Plus is a good test as It takes about 30 minutes to decompress as it is installed.

I got an IBM friend who gave me the program and he says it does take time in his computer as well.

Any way, I having running this thing for two hours now and not a single crash!

The SOFTPC installation was as simple as I said. You can configure the drives on a GEM . Simply go to the far right menu and select drive D and select create a drive. I created a drive on partition I and gave the path name I:\DATA and the space for it 5 megabytes. That was all, I then run the installation for the PC program etc.

I also was able to run IBM programs from disk. I had had this gizmo for 2 1/2 hours and it is impressive.

If you have a Falcon GET IT! IT is on the POWER CD from Compo and Toad has it for $34.00

I do not know about you , but I am impressed with this Falcon 030 and SoftPC combination and I wonder how it will be with an 040!

I hope you found this useful. Raymond

=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-
Raymond Lohengrin classical guitarist \composer
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
****
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI
NEC 74-1 Multispin, Double Speed CD ROM
Apex Media
PH 4L Laser Jet
Logic Audio Digital Audio Recording System
=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-

347. Re: WWW 130 RELEASED (mkII)

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <828781326_OASIS_@flinny.demon.co.uk>
Source record: 147788

In article <828706260_OASIS_@rjelwell.demon.co.uk>
rich@rjelwell.demon.co.uk (Rich) said:-

>In a further 2 hours of use I had just one crash, runtime error 202
>(what ever that means), and the connection dropped once. A vast
>improvement over previous versions.
>Again my congratulations to all involved.

Did the runtime error occur at the same time as the dropped modem? I
know if my modem drops carrier and I try to access a link on a page I
just downloaded i get a runtime error.. only happened once for me
(after www130 was released)

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

348. WTB: SC1435 or an SC1224 with a 9 pin adaptor

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: mbates@s3.sonnet.com
Message-ID: <mbates-0504960143200001@ppp5-stk.sonnet.com>
Source record: 147789

Title says it all. I am looking to buy a 1435 color monitor or a SC1224
with a 9 pin DBF adaptor. Thanks

-Marlin

349. Re: re: atari world - alas he is no more

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DpDw7z.CvJ@ridgecrest.ca.us>
Source record: 147790

starship@3rdplanet.com (Max Denebian) wrote:
>AREA:U.COMP.SYS.ATARI.ST
> > Author: Michael Grove Address: mgrove@owens.ridgecrest.ca.us
>
> > Current Notes has been revived in Canada. A little thicker than ST
> > Informer in paper, it too is a very well written and layed out
> > magazine. Calamus is still at it's heart, and it shows in the print.
> > The rates for this magazine are also quite reasonable when compaired to
> > the Euro mags, which I buy anyway, no matter what the cost, cause I
> > love the color picts :).
> > If we don't support the people who support our machines, then we
> > ourselves will end up with out support.
> >
>
>I too was sorry to hear of AW's demise. I hope someone picks it up. I was
>about ready to subscribe...
>
>Could you post current note's address? I'm gonna send them the money
>instead.
>
>

:)

Current Notes
559 Birchmount Rd. Unit #2
Scarborough, ON
Canada
M1K 1P8

U.S. $25.00/year
Canada $35.00 Cdn/year
Foreign $48.00 U.S./year

Bank Draft or Money Order

Editor hcarson@io.org
Publisher redfrog@io.org

Mike

350. RE: SoftPC on Falcon under Geneva!

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DpDwp0.D2B@ridgecrest.ca.us>
Source record: 147791

Hi Raymond,

What type processor does SoftPC emulate? (8086)?

Thank's,

Mike

351. STik/CAB/MGFTP/Antmail/Forcast all work fine here :)

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DpDxD5.DB0@ridgecrest.ca.us>
Source record: 147792

The installation program makes STik pretty painless to get going.
The only thing I had to edit was one of the prompts my server
makes (it was to long to fit into the auto configuration menu).

CAB works better than ever. Still had to add the file 00000001.htm.
in the cache folder. No crashes so far.

MG FTP is weening me from the PC. This is working really nice.
I don't think this ever bombs.

Ant Mail took a few tries to get set right, but if I would have read
the instructions, it probably would have worked the first time :).
Is way faster than logging on with the PC and starting Eudora.
I'm sold.

Check's in the mail guys. (Ok, on Monday).

Peep, Peep, how can I do newsgroups? (TOS and GEM).

Thank's

Mike

352. NeoN Grafx in english for TOS yet?

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DpDxI7.DDM@ridgecrest.ca.us>
Source record: 147793

I tried posting this through my server at work, but don't see it now,
so I will ask again.
I have seen that NeoN is available for O/S 2 now, but was an English
or even German version ever released for TOS?
If so, where do you get it?

Thank's

Mike

353. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <15047299_OASIS_NEWS@nest.demon.co.uk>
Source record: 147794

In article <828719054_OASIS_@parrett.fast.co.za>
tparrett@parrett.fast.co.za (Ted Parrett) wrote:-

> 1. Is OASIS II/ICE compatible with hsmodem ?. I ask this because of the
>comment that desk accessories are not accessible and one uses the modem
>accessory to set up hsmodem

Fully compatable. Ice does not set the modem port in any way it just
uses it at whatever it is set at.

--

Beta testing the superb Oasis II.....

354. FS: (UK) External DD Floppy

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <828796492_OASIS_@wuss.demon.co.uk>
Source record: 147795

I've got a Cumana DSDD Floppy drive sitting next to my 'pooter here, and it is now redundant. Why? B-cos I am getting a shiny new SyQuest! As I rarely use floppies except to back up, this drive needs to go to make space for the SyQuest & to fill a hole in the bank account.

Of course, I am interested in a trade for it too :o)

Here's what I'd like:

MagiC 3 or 4 (Surely someone must hate it? Or bought a new version?)
Ease 4
Papyrus Gold 3
Twist 2 or 3
Extendos Pro 2.2
HD Driver 4.5

Heh. I don't want much, do I? But I will add to the value of my end by giving you:

a. Some Floppy discs. In fact, lots of floppies!
b. Some games software. e-mail me for a list if this tickles your fancy.
c. Some cash (OUCH!)

If you just want to buy the damn thing, send me an offer. I'm a reasonable man. I'll take anything, really!

Steph.

--

O~~~~~~O
"I am the jester, playing to my court of fools. | Steph Taylor
Changing, wearing my many masks - | Glasgow, Scotland.
No-one suspects they are my tools." |
- Potential Difference | steph@wuss.demon.co.uk
O~~~~~~O

355. Advice needed: CD/EZ/SCSI

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <828797072_OASIS_@wuss.demon.co.uk>
Source record: 147796

Hi folks.

I need some help with a SCSI related problem. Here goes:

1. I have a MiniS hard drive & the ICD Link II host adaptor. Am I right in thinking that I need 50-way to 50-way scuzzy leads?

2. I am getting a nice new SyQuest EZ 135 drive. Are they easy to set up/use? Specifically, are they easy to format & partition? Can you change cartridges on the fly, or only while the 'pooter is powered down? How reliable are the cartridges for backup purposes?

3. I have acquired a CD-ROM drive from the school I work in. The bugger has no cables, no info, and damn little in the way of switches & buttons. It is a scuzzy, so that's ok. It is made by Cumana. What I need to know is can I connect it to the chain of SCSI devices mentioned above? What software do I need to run it? I know about Extendos Pro, but I don't want to throw 30 quid down the toilet if I can't get this to work. Is there a shareware equivalent that doesn't require MiNT? Or even a freeware demo of Extendos? If so, can someone tell me where to find it/them?

4. Assuming I get my CD-ROM working, is there any way I can spurt digital data direct from the drive to memory without using sampling software? What I want is some high quality samples from CD. The data is there as digital data already. So why sample?

5. I'm looking for a CD full of stuff. Mainly picture files (GIFs or IMGs), sound files (samples), fonts (for NVDI - TrueType) etc. Programs too, I suppose, but they are less important. Money is tight after the purchase of above items, so I am looking for a second hand copy. Anyone got one like this that they'd part with for a small sum of money?

Thanks for any help that can be offered.

Steph.

--

O~~~

356. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <828795228_OASIS_@flinny.demon.co.uk>
Source record: 147797

In article <828733954_OASIS_@dialin.zdv.uni-mainz.de>
dietj001@dialin.zdv.uni-mainz.de (Josua Dietze) said:-

>You probably know it already, but I'd like to make it clear anyway:
>with the little AUTO folder prog ANSI_ST.PRG the Atari gets some
>VT100 capabilities that the NOS telnet can work with. With the op-
>tion 'echo accept' in the setup I am able to use applications like
>pine or lynx on my host which use hotkeys and cursor control.
>
>Just to save the honour of a great, reliable package ... :-)

Pitty there isn't a Falcon version.... .with the addition of a decent
vt emulaton nos would be a much nicer package to use.. :)

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

357. Re: www130 is too damn huge!

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <828795388_OASIS_@flinny.demon.co.uk>
Source record: 147798

In article <629_9604040106@flight.org>
Callum.Lerwick@flight.org (Callum Lerwick) said:-

>I think the www package needs to be split up, as its getting rather large.
>i.e. STiK & Config in one archive, CAB in another, Antimail, etc...
>This will make it easier on poor blokes like me who can't afford a SLIP
>connection, and just want CAB for viewing stuff offline. MiNTnet folks
>will like this also...

The seperate packages have been available as well antmail telnet
cab.ovl and stik are available seperately from hensa already cab was
also released as a seperate archive but I dont know where it was
uploaded the setup program will be released as a seperate archive at
some point once the translations have been finalised.

> /_ /\ |_ (www130 is exactly 700000 bytes, how odd...)

hmm wonder how that could have happened :>

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

358. Re: WWW130 problems

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96096.101811STIRRE31@MAINE.MAINE.EDU>
Source record: 147799

Sorry about posting a messege so quickly without trying to edit
the script files more. I found out that I had put the wrong IP
address in for the name server and that is where my problem lied.
The package now seems to work great.
-scott tirrell

359. Binhex

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4k3hn2$22l@sally.dma.org>
Source record: 147800

Hi! I am wondering is there an ST/STe program that supports BINHEX from the Apple Macintosh? I got some pictures from someone and he put them in that format. I did a view and it says, REQUIRES BINHEX 4.0 on the top line of the file. I know it is a way of sending binary files as ascii but I cant change it back to its binary. HELP!!!

360. Help with Linux needed

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <828786824_OASIS_@mbha.demon.co.uk>
Source record: 147801

Greetings,

I am trying to get tin working but cannot get the cnews programs working properly (despite help from Graham Irvine - thanks Graham). Does anyone have a compiled version of cnews, or anything which will do the unbatching and processing between slurop and tin.

All help _very_ gratefully accepted.

--

daveb

---

daveb@mbha.demon.co.uk

---

361. FSale UK only

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: gary@tequila.demon.co.uk
Message-ID: <828804118_OASIS_@tequila.demon.co.uk>
Source record: 147802

Ok i've got a bunch of stuff i want to get rid of and here it is.

HARDWARE
****
Atari colour RGB monitor SC1435 price=55ukp
(plus adaptor cable for atari Falcon)

External 2nd disk drive price=15ukp

Supra fax modem 144lc price=40ukp

Atari Jaguar console price=150ukp
+plus 5 games Cybermorph
Aliens v Predator
Syndicate
Doom
Tempest 2000
+scart lead

SOFTWARE
****
All games are originals boxed with manuals. Price=5ukp each

Robocop 2 Ocean
Operation Thunderbolt Ocean
Knightmare Mindscape
F-16 combat pilot Digital Intergration
Epic Ocean
Falcon Mirrorsoft
Falcon missions vol 1 Mirrorsoft
Shuttle Virgin
Archer Macleans Pool Virgin
Elvira 2 Accolade
F-19 Stealth Fighter Microprose
Ishar Silmarils
Elite Firebird
DungeonMaster FLT

Steinberg Cubase Lite price=30ukp

Any replies via e-mail please
(btw i live in Newcastle if that makes it any easier)

--

****
gary@tequila.demon.co.uk

****

362. RE: SoftPC on Falcon under Geneva!

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4k3k0m$8j1@huron.eel.ufl.edu>
Source record: 147803

Hi

What type processor does SoftPC emulate? (8086)?

Thank's,

Mike
Hi Mike: acording to a friend of mine who has a Pentium and has had all kinds of PCs ,this baby is about a 286 or faster.

I wonder how it would be if someone gets it to use the DSP if possible or
how it would work with an 040!

PC Calendar Plus is a big program And i run SoftPC from about 7:00 PM to 6:ooam with no problems of any kind. The program is solid.
Raymond

363. Re: WWW 130 RELEASED (mkII)

Newsgroup: comp.sys.atari.st
Date: 1996-04-05 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <828800362_OASIS_@swoon.demon.co.uk>
Source record: 147804

In article <828710944_OASIS_@swoon.demon.co.uk>
tone@swoon.demon.co.uk (Tony Gilbert) said:-

I know I am answering my own question here but there is a reason :-)

>In the new version of CAB I can't load the pages back in from the Cache
>folder (when off line) by entering the address on the URL line or by using
>the Hotlist address anymore. I used to be able to do this with the old
>version of CAB because this was the only way to be able to view the pages
>again with the Images being loaded. You can of course use the load local
>but you don't get the Images.

Just after writing the above I found out why. In this new version it says
somewhere that the CAB OVL is only loaded when STIK is enabled or on
line,so after enabling STIK I could then re load from the CACHE with
pictures loading as well :-) In the old version you didn't have to have
stik enabled, but I know now :-)

BTW,printing with Speedo works,haven't tried with Images yet though.
I also have been on line ,on and off for about an hour or so without a
bomb in sight.
I did visit the Hensa WEB page (a link from some one elses page) and it
loaded OK but when I tried to get a file it kept reporting that it
couldn't get it and seemed to be looking in the Cache on my drive for it
or something ! Could it of been if Hensa was busy and it wasn't allowing
access like it does when there's to many FTP'ing to it ?

--

| tone@swoon.demon.co.uk |
| < PGP Key > |
---

364. FS: Atari 520 STFM $79

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: austin@canuck.com
Message-ID: <4k4t7l$c2f@imsai.canuck.com>
Source record: 147605

For Sale: Atari 520 STFM $79

Austin Hook
Calgary, Alberta, Canada
austin@canuck.com

365. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn4mc42e.38.asmolar@smol.fast.net>
Source record: 147606

On 05 Apr 96 00:52:47 +0100, Wessel Dankers <wsldanke@cs.ruu.nl> wrote:

>> an open market segment for computer-makers. Just about anyone can make a
>> good TOS system, since MagiC and TOS are readily available for licensing.
>> Sorry, Atari. I've been burned one too many times by ya. Not that it
>> matters, now that you're gone. Thank you C-LAB and others for a great job
>> supporting us - you have proven that the developers, as always, are the real
>> force behind TOS' success.
>
>Not trying to flame, but could you describe what exactly the main advantages
>are of TOS, compared to other OS's? I know what TOS is (a bit), I have
>programmed a little with it in GfA, but I honestly don't see what's so great
>about it.

Nothing really, Originally Atari was going to use CPM-68K for the ST's OS,
but they found it was too slow, so they quickly produced an OS that was
internally based alot on MS-DOS. Instead of a command line, they added
Digital's GEM environment. It generally works better than MS-DOS, and
seems a bit more stable thatn Windows though. (But that's not saying much)
I've used it for 9 years, the best compliment I could give it is that
it doesn't get in your way like some other OSes do.
But just to show that it isn't great, look at all of the stuff that
replaces or patches TOS: Replacement Desktops, replacement graphics routines
(NVDI, WARP 9, etc), HSMODEM patch, Multitasking Replacements (Geneva, Magic)
File selector replacements. The list goes on.

--

Tony Smolar

---
asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

366. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <4k4uaj$mh@lastactionhero.rs.itd.umich.edu>
Source record: 147607
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- molin 139562 Apr 4 00:26 ./0ls-lR.Z
-rw-r--r-- molin 139890 Apr 4 00:30 ./0ls-lRc.Z
-rw-r--r-- boydm 8291 Apr 4 00:18 ./Network/0index
-rw------- baldrick 264407 Nov 8 14:20 ./Network/Stik/www108.zip
-rw-r--r-- molin 700000 Apr 3 11:39 ./Network/Stik/www130.zip
-rw-r--r-- molin 178701 Apr 4 00:23 ./0compind.Z
-rw-r--r-- molin 439806 Apr 4 00:23 ./0index
--
-- Howard Chu @ Jet Propulsion Laboratory, Pasadena, CA
```

367. Atari ST Components 4 Sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: Rod Maley <rlmaley@paonline.com>
Message-ID: <3166506E.1775@paonline.com>
Source record: 147608

I have color & hi-res monitors, computers, keyboards, and lots of
software for sale. I also have an Atari laser printer with extra toner
cartrage. All items in excellent condition. CENTRAL PENNSYLVANIA area.
I also have Atari 800 items and software available.

Please E-mail me if interested.

368. Re: CAB Bug!

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <828866244_OASIS_@flinny.demon.co.uk>
Source record: 147609

In article <4k2g3l$lmm@gateway.ecn.com>
nurmix@gateway.ecn.com (Paul Nurminen) said:-

>Can anyone offer any suggestions on THIS BUG!??!

Get the latest versions of CAB there were lotsa bug fixes !

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

369. Re: Accstuffer?

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <828847166_OASIS_@mbha.demon.co.uk>
Source record: 147610

In article <828739150_OASIS_@pwomar.demon.co.uk>
Paul@pwomar.demon.co.uk (Paul Womar) said:-

>I think that aaue (use Imperial mirror) has a directory something
>like Utils/Dcutils or something too dis-simillar, if you can't find it
>I think I have a copy that I could UUE to you.

Thanx Paul, that would be very handy. I haven't spotted it at IC or on any
of the Umich mirrors. If you could send it I would be grateful.

>Not exactly but a hell of a lot of Accesories will also run as
>programs so just boot them when you need them.

Right, That is worth a try as well but it is handy to be able to call them
from within programs. Some accessories work on the open window (word
count etc).

--

daveb

---
daveb@mbha.demon.co.uk
---

370. Re: Atari "Warehouse" Sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31664ba88b5e1e0@sn.no>
Source record: 147611

Bobby Swain (ad910@lafn.org) wrote:

>Like most everyone else, by the time I heard of the fantastic bargains,
>The real stars of the show (the US Falcons and the TT's) have already
>found homes.
>
>But there are quite a few things left. I received a revised list today,
>so I'm passing it on instead of hoarding it.

Any 'AJAX' disk controller chips available? I'd be interested if there are
any for sale.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

371. Re: CAB Bug!

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <828879268_OASIS_@wuss.demon.co.uk>
Source record: 147612

In article <4k2g3l$lmm@gateway.ecn.com>
nurmix@gateway.ecn.com (Paul Nurminen) said:-

>I'm using the current version of CAB (in my case, the version that came
>after 1.16 but before 1.30 - the betatest version?). Anyway, the actual
>CAB program is still 1.0 in the version I'm using.
>
>Here's the bug:
>
>For some reason, CAB seems to be deleting about 2/3 of my HOTLIST
>(including the Themes) or just a few sites for no apparent reason and at
>no particular time! I'll go to the HOTLIST once, and everything will be
>there. I go to it 10 minutes later, and suddenly, most of it is gone!
>
>Can anyone offer any suggestions on THIS BUG!??!

This used to happen to me back in the 1.0 version. As soon as the first beta
came to me, this problem went away. The current version, the one in WWW130,
is very good, very stable. Get it now.

Steph.

--

O~~~~~~O
"I am the jester, playing to my court of fools. | Steph Taylor
Changing, wearing my many masks - | Glasgow, Scotland.
No-one suspects they are my tools." |
- Potential Difference | steph@wuss.demon.co.uk
O~~~~~~O

372. Re: Gemulator questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: yuvoodoo@aol.com
Message-ID: <4k5lkf$5vh@newsbf02.news.aol.com>
Source record: 147613

I also have a Pentium (P-100) and also recently obtained a Gemulator. V4.15 (most recent version) does not support joysticks as of yet. I'm pretty
sure it doesn't support MIDI either, though I don't have any MIDI apps to test.

However, both of these options are available from the program's configfuration so
they'll probably be added in the next release ot two.

Currently, I have been unable to hear sound from the emulator and I have a properly
configured, stock Sound Blaster 16 installed!

Other than a few glitches in the color mode emulations when using the various paint packages for the ST (i.e. Art ST, Crack-Art, and HyperPaint) the emulator
works well.

I'd say its around 90% compatible with the programs I have. It can even run many
PD and Shareware games but w/o joystick support it its unsuitable for this.

As far as speed goes - it is very fast - several Bench marks rate it at around 3-4 times the speed of an ST...

I find that disk intensive programs and text/graphics intensive programs show
the greatest speed emulation - heavy processing oriented programs like Archivers and image manipulation programs seem to be the slowest.

All in all, I think it was a godd buy and it will become even more valuable as it
is improved.

Ari

373. Reasonable scsi HD's!!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960406022844124O2@muskrat.com>
Source record: 147614

Do they have a normal address? as without a way to see the web that address is 100% useless to me.

... Photo's from Oahu Hawaii! starlord@muskrat.com
___ Mountain Reader II - #Demo 001

374. Re: HELP!!!!!!!!!! Internet S

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9604060228441240 3@muskrat.com>
Source record: 147615

> Usenet, email, ftp can all be used on a PPP acount using Oasis
> v1.35. It is just the www that needs SLIP -as STiK *currently*
> doesn't support anything other than SLIP.. Oasis 2 is due
> **very soon**. As is Spider, the www browser that will come
> with Oasis2...

I've never been able to get a copy of oasis, couldn't find it on CIS
and the ftp search didn't find it either.

... Tomorrow has been cancelled due to lack of interest.
___ Mountain Reader II - #Demo 001

375. Re: Falcon and IDE devices.

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: Billy D'Augustine <azog@worldnet.att.net>
Message-ID: <3166715A.692A@worldnet.att.net>
Source record: 147616

Katherine L Ellis wrote:
>
> So is it possible to have an IDE cdrom drive working with the internal HD
> IDE, together?

I don't think it's possible. IDE CD-ROM drives are actually E-IDE (enhanced IDE), the same thing that allows you to have IDE hard drives larger than 540mb, among other enhancements.

The Falcon was released way before EIDE, so I really doubt it'll work.

--
Billy D'Augustine
azog@worldnet.att.net

376. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <828879014_OASIS_@flinny.demon.co.uk>
Source record: 147617

In article <1074.6670T129T171@cs.ruu.nl>
wsldanke@cs.ruu.nl (Wessel Dankers) said:-

>MiNT is "a poor excuse for" an OS. ;-)

I think you will find thats down to the AES run with it mint is fast
its the AES which are slow.. developments like N.aes and Xaaes and
OAESIS will solve this problem.
Magic is another kettle of fish..
One thing I used to hate about amiga os was the time it took before
you could do anything when you opened a dir with say 200 files which
all had icons..

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

377. STReport #1214

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BxDqua-.dpj@delphi.com>
Source record: 147618

04/05/96 STR 1214 The Original Independent OnLine Magazine!

- CPU Industry Report - USR I-Modem - ISDN Series V
- Access Software News - Phila. Trial Coverage - Gov't TAPS Net
- Kid's Corner - MSN & ISDN - Silicon Famine?
- BattleMorph - People Talking - Tempest 2m

IRS Computer Project a Fiasco?
Prodigy Buyout Effort
MCI Refunds $44 Million

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

378. WWW130 Great Work Guys!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: Martin.Crommie@f79.n105.z1.fidonet.org
Message-ID: <248_9604060244@crystals.aloha.or.us>
Source record: 147619

This is the most stable package i've seen yet, in the last two days i've been on for over 6 hours with NO crashes. Only problem i've seen is when it gets some Jpegs it will stop i hit the esc key and it skips the offending pic.

I'm working on our entire user group to register this software.

Again fine work guys, any way you can put hooks into cab for antmail?

Keep on keeping on!

```
_____________________________________________________________
| |
| Puddle City BBS Portland, Ore and The Portland Atari Club |
| Supporting ALL Atari products 1-503-289-9429 33.6 1.2 Gig |
|___________________________________________________________|
```

379. Grendels Game Lists V47

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: jkauppin@muikku.jmp.fi
Message-ID: <4k67ii$o8t@teeri.jmp.fi>
Source record: 147620
Cross-posted to: comp.sys.amiga.games,sfnet.atk.atari,comp.sys.atari.st,comp.sys.amiga.cd32,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.flight-sim,comp.sys.ibm.pc.games.misc,comp.sys.ibm.pc.games.strategic,sfnet.atk.amiga,jmp.test

```
--- Grendel's Games Lists ---

- PC/Amiga/ST/Unix cable/modem/network/pbm/internet playable games
- PC games supporting VR-headsets
- Amiga analog joystick supporting games
- Amiga multibutton/cd32-controller supporting games
- Amiga multitasking commercial games
- Eastern Front 1941-1945 strategy games
- Space strategy/tactical/combat games
- Amiga CD-ROM games compatible with any CD-ROM system
- CD32/CDTV/anything titles compatible with Amiga Zappo CD-drive

Compiled and updated by Jukka O. Kauppinen (Grendel/Byterapers).
V47 06.04.1996 jkauppin@muikku.jmp.fi

** NEW **
Games supporting different VR-headsets.
Games running with Net-support on Unix-machines.

---------------------------------------------------------------------

* Modem / Cable / Network games
RAC = Race STR = Strategy SIM = Simulation SPO = Sports ACT = Action
L = LINK M = MODEM N = NETWORK
P = PLAY BY MAIL/E-MAIL I = INTERNET-SUPPORT

PD = Public Domain or Share Ware
Rating = my personal rating how good each game is while
played by link or modem. Please note that ratings may
differ dramatically from 1-player ratings.
(!) = Very recommended!

PC
Game Publisher Rating

Modem Wars -STR M Electronic Arts
Armor Alley -ACT LM Three-Sixty ***** (!)
Fireteam -STR LM
Populous -STR LM Electronic Arts ****
Command HQ -STR LM MicroProse ***** (!)
Medieval Warriors -STR Merit
Linewars -ACT PD
F-16 Falcon -SIM LM Spectrum Holobyte
Falcon 3.0 -SIM LM Spectrum Holobyte
F29 Retaliator -SIM Ocean
```

Knights Of The Sky -SIM LM MicroProse **
Firepower -ACT M
The Perfect General -STR LM QQP ***** (!)
Spacewar -ACT PD
Flight Simulator 2+3+4 -SIM
688 Attack Sub -SIM Electronic Arts
F16 Combat Pilot -SIM L Digital Integrations ****
3D Helicopter Simulator -SIM Sierra
Tracon II with FS -SIM
Tank -SIM
NFL Pro League -SPO
Battlechess I+II -STR -LM Electronic Arts
Wild Wheels -ACT L? N?
Global Conquest -STR LM MicroProse
Powermonger -STR LM Electronic Arts
Global Effect -STR LM Millenium ****
Vette! -RAC LM Spectrum Holobyte ***
Flight of the Intruder -SIM L
Tom Landry's Strategy Football -SPO LM
V for Victory -STR LM Three-Sixty
Megatron -ACT LM PD
Formula 1 GP (update) -SIM LM MicroProse
Dogfight -SIM LM MicroProse ***** (!)
Cars and Drivers -RAC LM
Strike Eagle III -SIM LM MicroProse
SVGA Air Warrior -SIM LM On-Line ***** (!)
Tetris Classic -PUZ
IndyRAC Racing -RAC LM
Seawolf -SIM LM Electronic Arts ****
Doom -ACT LMN SW (Id Software) ****
Doom II -ACT LMN ID *****
Evasive Ection -SIM LM Mindscape
Robosport -STR LMN Maxis
Global Domination -STR LM Impressions
Pro League Football -SPO M Micro Sports
Archon Ultra -ACT STR LM SSI
Empire Deluxe -STR M New World *****
Alien Legacy -STR ? Sierra
Spectre VR -? MN ?
Kasparov's Gambit -STR M Electronic Arts
Corridor 7 -ACT LMN U.S.Gold
WW2 -str M? QQP
Merchant Prince -STR M? QQP
Empire Deluxe -STR M? New World
Buzz Aldrin's Race Into Space
-STR MP Interplay
Wacky Wheels -RAC ? PD
Henrik Ter&#65533;v&#65533;n L-Peli -STR ? PD
Warcraft -STR MLN Interplay

Nascar Racing -RAC/SIM ML
Grandest Fleet -STR QQP
Transport Tycoon -STR L MicroProse
Linewars II -ACT MN PD
Lords of the Realm -STR M Impressions
Heretic -ARC MLN PD
Dark Legions -STR M SSI
D-Day -STR ML Loriciel
Rise of the Triad -ACT M Apogee
Operation Body Count -ACT MN ?
Hammer of the Gods -STR MN New World Computing
Warzone -ARC ML PD
Civil War -STR MLN Empire
MechWarrior II -SIM N Activision
VR Slingshot -ACT LM PD
Quake -ACT MLN PD (Id)
Heretic -ACT MLN PD
Hexen -ACT MLN PD
NHL Hockey '96 -SPO ??? ?
Virtual Pool -SIM ??? ?
Hardball 5 -SPO ??? ?
Command & Conquer -STR ARC MLN Virgin (?) ***** (!)
Pacific Air War 1942 -SIM LM? MicroProse
CD Monopoly -STR I? ?
Tank Commander -ARC MLN Domark
Slipstream 5000 -ARC MLN Gremlin ****
Confirmed Kill -SIM M Domark?
Werewolf vs Comanche -ARC ? Novalogic ***
Warlords II Deluxe -STR MLN SSG
Heroes of Might & Magic STR MLN New World
Apache Longbow -SIM MLN Digital Integration
Cloak, Dagger and DNA -STR N PD
Speed Haste -RAC MLN PD
Battle of the Eras -ACT M PD
EF2000 -SIM MN DiD
SU-27 Flanker -SIM ML SSI
TriTryst -STR -MN Virgin
Radix -ARC MLN PD (Epic)
Tekwar -ARC MN U.S.Gold
CivNet -STR MLNI MicroProse
H-Hour -str MLN PD
Duke Nukem 3D -ARC MLN PD
Allied General-STR P SSI
Zaserchess -STR N PD
Conquest of the New World
-STR MLN Interplay
Bust-a-move -STR ML PD
Battle Isle 2200 -STR N ONLY in US-version,Accolade
Wing Commander Armada

-ACT/STR MLN Origin
Battledrome -SIM mln ?
Chessnet 3 -STR MLN ?
Conquer for Windows -STR MLN ?
Magic Carpet -ARC N?? Bullfrog
Magic Carpet 2 -ARC ? Bullfrog
Zone Raiders -ARC N Virgin
Pollux -STR N PD
Top Gun -SIM MLN Spectrum Holobyte
One Must Fall -ARC MLN PD
Quake -ARC MLN PD iD Software *****
Master of Magic -STR M MPS
(with MMoMS-shell)
Power The Game -STR MLNI IBM
Strife -ARC MLN PD
Cylindrix -ARC LN PD
Abuse v2.00 -ARC N PD
Escape Velocity -ARC MLN PD
Battleground: Ardennes -STR ML Talonsoft
Jane's Combat Simulations:
Advanced Tactical Fighters
-SIM MN EOA

Amiga

Populous -STR LM Electronic Arts ****
Powermonger -STR LM Electronic Arts
Telewars -STR M Merit
F-16 Falcon -SIM LM Spectrum Holobyte **
Operation Com-Bat -STR LM Merit ****
Demon Wars -STR M SW
Lotus II -RAC L Gremlin
Stunt RAC Racer -RAC L Microplay (?) ***** (!)
Prince -STR L
Firepower -ACT M
RFV Honda -ACT L
Fire Brigade -STR L Panther Games
The Jet -SIM M
Turbo -? Microillusions
Lotus Turbo Challenge II -RAC L Gremlin
Fighter Duel -SIM LM Jaeger Software ****
F-16 Combat Pilot -SIM L Digital Integrations ****
The Perfect General -STR LM QQP ***** (!)
Knights of the Sky -SIM LM MicroProse **
Battlechess I+II -STR Electronic Arts
Spacewar -ACT PD
Populous II -STR LM Electronic Arts *****
Global Effect -STR LM Millenium ****
Fighter Duel Pro -SIM LM Jaeger Software ****
Air Warrior -SIM ML Kesmai

Flight of the Intruder -SIM L
Vroom -RAC LM ***
Flight Simulator II -SIM LM
Dogfight -SIM LM MicroProse
Overdrive -RAC L Team 17 ****
Fighter Duel Pro 2 -SIM LM Jaeger Software *****
Skidmarks -RAC ACT ML Acid Software ***** (!)
BattleRAC -RAC L PD
Gridlock -STR LMN PD
Robosport -STR ? Maxis
Scud Buster -ACT M S/W
Modem Drag Race -RAC M PD
Motor Duel -RAC L PD
Serial Stratego -STR LM (+IRC) PD
Ellis -STR L PD
Incinerator -ARC L PD
Zaptris -ARC L PD
Gloom -ARC L? ?
Carnage -ARC LM PD
Gravity Force II -ARC L PD
Motor Duel -ARC L PD
Super Skidmarks -ARC ML Acid Software

ST

Populous -STR LM Electronic Arts ****
Powermonger -STR LM Electronic Arts
F-16 Falcon -SIM LM Spectrum Holobyte **
Stunt RAC Racer -RAC L Microplay (?) ***** (!)
Lotus Turbo Challenge II -RAC L Gremlin
Spacewar -ACT PD
Populous II -STR LM Electronic Arts *****
Flight of the Intruder -SIM L
Vroom -RAC LM ***
Flight Simulator II -SIM LM
Midimaze II -ARC MIDI PD *****
Utopos -ACT MIDI PD (req. STe+)

Unix
Games working on Unix over Net
XPilot -ARC
CrossFire -Roleplaying
NetTrek -STR
Empire -STR
NetBots

NEW
IBM PC Virtual Helmet -supporting software
HT = Head Tracking 3D = Supports 3D movement

Jane's Combat Simulations: Advanced Tactical Fighters
EOA VFX-1, i-glasses (?)

Descent v1.4 -ARC PD Virtual i/o, 3DMax (HT, 3D)
Virtual Slingshot -ARC ? ?
Locus -ARC ? Virtual i/o (?)
MechWarrior II -ARC/STR VFX-1, Virtual i/o
Werewolf vs Comanche -ARC ? VFX-1 (HT)
Doom I/II -ARC iD ? (HT)
Tank Commander -ARC ? Cybermaxx, Virtual i/o
Magic Carpet I/II -ARC EOA ?
EF 2000 -SIM ? VFX-1
Heretic -ARC iD VFX-1 (HT)
Hexen -ARC iD VFX-1 (HT)
Falcon 3 -SIM Spectr. VFX-1 (HT, Padlockmode)
Flight Unlimited Look.gl.VFX-1 (HT, Virtual Cockpit)

* Amiga analog-joysticks supporting games

Knights of the Sky Formula 1 GP
F15 Strike Eagle II Gunship 2000
F-19 Stealth Fighter Flight of the Intruder
Tornado /AGA Fighter Duel /PRO/PRO 2
Air Warrior Reach for the Skies
Virtual Karts

- This list very deficient. Please help.

Testing required with e.g. following software:
F-29 Megafortress Reach for Skies
Red Baron Jet Armour Geddon AV8B Harrier
Birds of Prey BlueMax Chuck Yeager F-16 Combat Pilot
F-16 Falcon Tornado

* Amiga multibutton-sticks supporting games

Arabian Knights Flashback Desert Strike Street Fighter II
Turrican I/II/III Overdrive James Pond 3 R-Type
Out to Lunch Guardian Speris Legacy Mortal Kombat 1+2

- This list also very deficient. Please help.

* Amiga multitasking games
(under 1% mentioned - PLEASE help.)
(COMMERCIAL ONLY, loads & loads PD & S/W multitask)

Gold of Americas (SSG) When 2 Worlds War (Impressions)
No Greater Glory (SSI) Red Storm Rising V2 (MPS)
Sim Life (Maxis) Sim City (Maxis)
Civilization OCS/AGA (MPS) SSI AD&D games (goldboxed etc.)
Infocom Adventures Old Sierra adventures (SQx,PQx etc)
Demon's Winter (SSI) Flight of the Intruder (partly) (360)
U.F.O. (MPS) Frontier (partly) (gametek)
Gunship (MPS) Subwar 2050 (MPS)
Sim City 2000 (Maxis) Star Trek 25th Anniv. (Interplay)
F1GP (MPS) Dune II

Colonization (MPS)

* Strategy games, Eastern Front 1941-1945
(A=Amiga,P=PC,C=C-64,S=ST)

Second Front - SSI AP Kampfgruppe - SSI CAP
Panzer Battles - SSG CAP Russian Front II - S/W P
Stalingrad - CCS A Road to Moscow - ? C
Panzer Strike - SSI C Russia - SSG C
Battlefront - SSG C Panzer Grenadiers - SSI C
War In Russia - SSI AP Tigers on Prowl -HPS P
Panzer General -SSI P Allied General -SSI P
Steel Panthers -SSI P

* Strategy games, space-war (ship vs ship, tactical, strategic)
(A=Amiga,P=PC,C=C-64,S=ST)

Imperium - EOA AP Star Control - Accolade AP
Worlds at War - S/W A 2525 - Interstel P
Star Fleet / II - EOA APC/P Reach for the Stars - SSG CAP
Imperium Galactum - SSI C Stellar Conflict / II - ? A/A
Stellar Crusade - SSI CAP Deuteros - Activision A
Millenium 2.2 - Activision AS Supremacy - Virgin A
Space Conquest - SW A Cosmic Conquest - SW A
Renegade Legion - Interceptor - SSI AP
Rules of Engagement I/II- ? AP Rules of Engagement II P
Spaceward HO! -? P Master of Orion -MPS P
Colonial Conquest II -PD A Ascendancy -Logic Factory P
Stars -? P VGA Planets -PD P
Outpost -Sierra P Star Reach -? P
Gazillionaire P

* Amiga CD-ROM games software compatible with any
CD-ROM system = CDTV/CD32/other CD-games that works
with e.g. SCSI drive equipped OCS/ECS/AGA -machne.
(A=all machines,AGA=AGA machines)

The Labyrinth of Time - EOA A Pinball Fantasies CD32 - 21st C. AGA
Liberation - Mindscape A Superfrog - Team 17 A
Syndicate A?

* CD32/CDTV/CD-ROM titles compatible with Amiga Zappo/Overdrive
PCMCIA CD-drive, that is able to emulate CD32 on A1200.

CDS THAT DO WORK:
Arcade Pool, Banshee, Beavers, Brutal Sports Football, Bubba 'n' Stix,
Bubble & Squeak, Castles II, Chambers of Shaolin, Chaos Engine,
D/Generation, Deep Core, Disposable Hero, Donk, F-17, Fire & Ice,
Fly Harder, Fu)ry of the Furries, Guardian, Gunship 2000, Heimdall 2,
Humans I + II, International Karate, James Pond 2, John Barnes European
Football, Labyrinth of Time, Legacy of Sorasil, Lemmings CD32,
Liberation, Lunar-C, Mean Arenas, Microcosm, Morph, Naughty Ones,
Nick Faldo's Championship Golf, Overkill, Pinball Fantasies,

Ryder Cup Golf, Seek and Destroy, Sensible Soccer International,
Seven Gates of Jambala, Sleepwalker, Striker, Summer Olympix,
SuperFrog, Super Methane Brothers, Surf Ninjas, Total Carnage, Trolls,
UFO: Enemy Unknown, Ultimate Body Blows, Whales Voyage, Zool I&II
Syndicate

CDS THAT DO NOT WORK!
Alfred Chicken, Brian The Lion, Cannon Fodder, Chuck Rock I+II,
Dennis, Impossible Mission 2049, James Pond 3, Lost Vikings,
Manchester United, Nigel Mansell's World Championship,
Pirates! Gold, Project X, Sabre Team, Sensible Soccer,
Simon The Sorcerer, Shadow Fighter

Anything else you want to be listed? Just suggest it to me,
but if I like it, then _be prepared_ to give me a healthy
collection of names for it.

Help needed with Atari ST/Falcon software. Many of titles
above exist for it too, but I have no information which
include modem/cable options on ST versions too. Therefore,
I shall not mention ST on them, unless I have clear
verification from an ST user.

Want to help me with the lists? I could use someone
with co-author, collecting software titles for those lists
with me, so the updates would be more complete and
happen more often. Co-author MUST have E-Mail.

All lists are updated more or less regularly, depending how often
I come across new list-worthy items myself, or anyone cares to
report them to me. I can be contacted at several sources:

!! E-Mail: jkauppin@muikku.jmp.fi !!

IRC: "Grendel-B" (#Amiga, #C-64)
FINNS ONLY: BBS Neuvosto-Savo 977-1525280/1525281/1525282
FINNS ONLY: MikroBITTI BBS "MBnet" as "Jukka Kauppinen"

Internetters : PLEASE USE E-MAIL!

Please be active and report any mistakes and additions. I can't
personally find everything, but would like very much help the
computer community and games freaks with as complete list as
possible.

This list is freely distributable, and I encourage everyone to
do so - but please also mention the Version-number. Suggested
filename : GGLxx.* (LZH or TXT, please). xx for version number,
like GGL21.TXT. Thanks!

J#K

--
Jukka O. Kauppinen Mail: Sankarinkatu 9A3,74100 IISALMI,FINLAND
Journalist E-Mail: jkauppin@muikku.jmp.fi
MikroBITTI Tel/fax +358-77-24225
Byterapers Inc. Amiga 500/1200(030),PC486,CD32,C64,Spectrum

380. Re: WWW 130 RELEASED (mkII)

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <828876600_OASIS_@swoon.demon.co.uk>
Source record: 147621

In article <828824998_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

>>I did visit the Hensa WEB page (a link from some one elses page) and it
>>loaded OK but when I tried to get a file it kept reporting that it
>>couldn't get it and seemed to be looking in the Cache on my drive for it
>>or something ! Could it of been if Hensa was busy and it wasn't allowing
>>access like it does when there's to many FTP'ing to it ?

>iirc, Hensa use gopher to get the files which won't work currently.
>Click on "Source" and double check in case I'm wrong.

That's it then. It did say Gopher blah blah blah when I tried to get it on
line. So is this a feature not yet incorperated in CAB ?

--

| tone@swoon.demon.co.uk |
| < PGP Key > |
----

381. Re: Atari "Warehouse" Sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4k6b25$193@freenet-news.carleton.ca>
Source record: 147622

Hallvard Tangeraas (hallvart@sn.no) writes:
> Bobby Swain (ad910@lafn.org) wrote:
>
>>Like most everyone else, by the time I heard of the fantastic bargains,
>>The real stars of the show (the US Falcons and the TT's) have already
>>found homes.
>>
>>But there are quite a few things left. I received a revised list today,
>>so I'm passing it on instead of hoarding it.

Where is that revised listing?

>
> Any 'AJAX' disk controller chips available? I'd be interested if there are
> any for sale.
> Hallvard
--
Songshop Musical Productions / "This country used to run
Box 266, Shawville, Quebec / on horsepower and steam.
J0X 2Y0 (819) 647-6022 / Now it runs on bullshit and hot air."

382. FS Golden Image external floppy

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4k6ban$1k2@freenet-news.carleton.ca>
Source record: 147623

This is the BMW of Atari floppy drives! LED track counter, compact, quiet,
docs claim it will step out to 880K. Comes with all original packing and
documentation, in like-new condition, for $60 CDN, plus shipping.
--
Songshop Musical Productions / "This country used to run
Box 266, Shawville, Quebec / on horsepower and steam.
J0X 2Y0 (819) 647-6022 / Now it runs on bullshit and hot air."

383. What is a Minix partition (was: Re: WWW 130 RELEASED (mkII))

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <GDGBAHBWUP@cabal.shnet.org>
Source record: 147624

In <828710944_OASIS_@swoon.demon.co.uk> Tony Gilbert wrote:
>I read about a Minix partition in the CAB Doc. What is a
>Minix Partition anyway? Could I do it on my STE/HD without re-partitioning
>it ? Is there any info or a FAQ on the subject do you know ?

There is the minixfs file system for MiNT/MultiTOS/N.AES. Should be
available everywhere. You need an empty partition to install it, AFAIK.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

384. Re: Any Screen Savers available?

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: sos@sos.shn.com
Message-ID: <GDGQDFAFUP@sos.shn.com>
Source record: 147625

In <11385_ashort@mettav.demon.co.uk> Alastair Shortland wrote:

>csh@falcon.sdi.agate.net was caught by the fuzz while on the bus with All ...
>
> c> Are there any decent screen savers out there? The demo version of
> c> Twilight looked really cool, but I've never heard of a commercial
> c> version. Does it/Did it ever exist?
>
>Not that I know of.

Twilight DOES exist as a comercial version! I have it on my TT.
And the comercial version has much more modules.

>Try

SOS

--
Forgot a smiley somewhere? Sorry. :-) :-)) :-(:-}
PGP key available on request.
--

385. Re: CAB doesn't work with Crazy Dots 2?

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: sos@sos.shn.com
Message-ID: <GDGQDFAIUP@sos.shn.com>
Source record: 147626

In <4ju0f0$1oh@ccshst05.cs.uoguelph.ca> Theodore L Hopman wrote:

>The title says it all. I am unable to get CAB working on my Crazy Dots 2
>card. It works fine using regular TT video, and appears to load files
>correctly, display them, etc. etc. However, when I'm using my Crazy Dots
>2 at 640x480x256, I get the following errors when I try to load a page
>from disk (I do not yet have a PPP connection up and running with GEM):

It works.

>Under Geneva: Runtime error 204 at offset $0003C1DC.
>Under AES 4.1: some kind of memory violation. The error message displays
>too fast for me to get more than that.
>
>Again, CAB works perfectly with the exact same setups (i.e. same AUTO
>folder programs, accessories) when running in TT medium. I'm not using
>NVDI; I'm using FontGDOS and the drivers which came with the card.
>
>Any suggestions?

Use NVDI.

>THeo

SOS

--
Forgot a smiley somewhere? Sorry. :-) :-)) :-(:-}
PGP key available on request.
--

386. cable for megafile 30

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: bwillard@mindspring.com
Message-ID: <bwillard.242.000F20B9@mindspring.com>
Source record: 147627

I am in need for a DB-19 hard drive cable to go between a 1040STf and Megafile 30. If anyone has one, please reply via email.

Bruce Willard bwillard@mindspring.com

387. (US) STuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: Don.Schoengarth@f79.n105.z1.fidonet.org
Message-ID: <0f9_9604060907@crystals.aloha.or.us>
Source record: 147628

To: dbrewood@nest.demon.co.uk
I have the following for sale.Prices DO NOT include shipping..

520 ST w/1 MEG,TOS 1.0,and Tweety Board(stereo sound) $40.00

520 ST w/1 MEG, and TOS 1.0 $30.00

SC1224 color monitor (JVC) $50.00

SF354 Single sided drive (needs power supply) $5.00

SX212 1200 baud modem $5.00

ICD Host adaptor w/ clock battey $25.00

If intersted please call or email me at:

(805)272-1236 PST
or
internet mail
don.schoengarth@miles.tbie.hms.com

I am in California
Don

388. Re: WWW130 Great Work Guys!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <828896574_OASIS_@flinny.demon.co.uk>
Source record: 147629

In article <248_9604060244@crystals.aloha.or.us>
Martin.Crommie@f79.n105.z1.fidonet.org (Martin Crommie) said:-

>This is the most stable package i've seen yet, in the last two days i've been
>on for over 6 hours with NO crashes. Only problem i've seen is when it gets
>some Jpegs it will stop i hit the esc key and it skips the offending pic.

Yep I also discovered the jpeg problem earlier today. rather wierd
since the last beta I got before the release didn't do this. (guess
which one I will be using? :)

>I'm working on our entire user group to register this software.

Im sure the authors would appreaciate it :)

>Again fine work guys, any way you can put hooks into cab for antmail?

I dont know.. It might be easier to just add mail code into
cab/cab.ovl

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

389. FS: Atari ST software

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: jcalkins@CetLink.Net
Message-ID: <4k6fp6$q3f@moltar.cetlink.net>
Source record: 147630

All offers considered

Word Writer ST $15
Aegis Animator ST $10
Silent Servce $10
Sky Fox $10
Super Huey $7
Micro League Baseball $10

>>
Jim Calkins Internet: jcalkins@cetlink.net
Systems Developer Work: 704 383-3337
First Union Home: 803 366-8505
WEB: http://www.cetlink.net/~jcalkins/home.html
Music samples and more!
<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

390. Re: WWW130.Loads 6761 bytes and stops!

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: andy@urban.prima.ruhr.de
Message-ID: <GDGRAGAHUP@urban.prima.ruhr.de>
Source record: 147631

```
-----BEGIN PGP SIGNED MESSAGE-----

In <828811470_OASIS_@bright.net> Lonny Pursell wrote:

>I had a similar problem with CAB only downloading like 4660 bytes of an HTLM
>page and it was solved by turning on the hardware flow control. I think
>also installing HSMODEM will solve the problem.

I have had this problem with the new version as well. The number of bytes
differs but from time to time CAB stops loading (esp. on jpg's as I
noticed). And I've got HSMODEM installed.

I did not have this problem with the www116-package.

Andreas
-----BEGIN PGP SIGNATURE-----
Version: 2.6

iQBVAgUBMWamXHwoKWzL2FmhAQFDOgIAgQ0olCtScll3uzeFDE4qkgEcaYBTsbXy
TP6MvrjvVPn48fZSRMWdGfmpnImwaFXtSvlN5Q1xPITmo5uSGYLFuA==
=p8vG
-----END PGP SIGNATURE-----
```

391. WTB: Mega, Notator HW/SW

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: slayman@vbs.com
Message-ID: <016370KTWCRANNSVEGTH@vbs.com>
Source record: 147632

Greetings:
I am looking for the following materials for my school's electronic
music lab:

mega computer
C-lab Notator software (w/dongle)
C-lab Unitor

If you have any of these items that you would like to donate (for a tax
write off) or sell at a reasonable price, please contact me at the
following address: slayman@vine.com or.....

Steve Layman
Western Albemarle HS
Electronic Music Lab
5941 Rockfish Gap Tnpk
Crozet, VA 22932
fax 804 823-5121

Thanks in advance!

Slayman

392. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Apr6.142442.53895@cobra.uni.edu>
Source record: 147633

In article <5DErG4n.brimiller@delphi.com>, Brian-Roland Miller <brimiller@delphi.com>
writes:
> PETER SINCLAIR-DAY <sinclap2954@cobra.uni.edu> writes:
>
>>From my understanding, the Walker will be priced under a $1000. Still alot for
>>an 030 box.
>
> Wrong. The official exhange rate puts the Walker at over $1000 US. Assuming
> that AT will choose to make a US version available, there have yet to be
> ANY US A1200s made by them. . .
> ---

WHo saids anything about exchange rate. AT will not base it upon the German DM
price..

>
>>TOS is doing well? I don't see TOS showing up on marketshare charts..
>
> And I see Apple shrinking rapidly on the marketshare charts as well. Of
> course, if you're one of those business-oriented radicals who values utility
> over unit sales, this doesn't faze you for either Mac or TOS. Suffice to
> say that the TOS producers are doing OK.

Shrinking rapidly? 63% of the education market, 20% of the home market and
much more..

> ---
>
>>Where can you get a HADES and Medusa? The Amiga has sold more units than TOS..
>
> I can order one from any TOS mailorder place that has decided to make them
> available.

To bad the apps are not upto snuff.

> ---
> The Commodore 64 has sold more units than the PowerMacintosh. . .

True..But the C-64 was out longer..That may change in two years..

> ---
> BR Miller
> Boston, MA

GREETINGS..
|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |

| University of Northern Iowa NEWTON 110 |
| Graduate School of Library Science |
| Rod Library - Systems & Technology |
| 1996 book of the year: Rush Limbaugh Is A Big Fat Idiot - Al Franken |
| Internet-democrats-request@webcom.com / Type 'subscribe' in body of message |
Http://www.rockgarden.com/andy/

393. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Apr6.142937.53896@cobra.uni.edu>
Source record: 147634

In article <5BFpWWl.brimiller@delphi.com>, Brian-Roland Miller <brimiller@delphi.com>
writes:
> Wessel Dankers <wsldanke@cs.ruu.nl> writes:
>
>>Want to talk about sales-support? I don't even know a single address over here
>>in Holland where I can still get Atari stuff!
>
> I cannot get any Atari stuff here in Boston, either! Of course, C-LAB
> and others are available. I know that there are several dealers in Holland,
> which geographically is small enough to make it relatively easy to get TOS
> items.
> -
>
>>And if you want memory protection to be of any use, you first need a multi-
>>tasking OS. When I run MiNT on my 4Mb Falcon, I notice two things: my computer
>>becomes dead-slow and has almost no memory left, and over 75% of the
>>applications I frequently use don't work with it. So: I have to disable MiNT
>>and *poof!* there goes your precious memory protection.
>
> That's MINT. What about MagiC and other multi-taskers? What if you want
> protected processes to exist under Linux? This memory protection isn't
> "precious," in the Amiga, a machine that preaches a creed of multitasking,
> not having memory protection in the computer is like selling a car with
> twin-turbo V8 and economy shift gearing.
> ---
>
>>A 030 at 16 MHz is a joke, while a DSP is very nice but a bit dedicated to me.
>>It's almost as if they expect everyone to go into image/sound processing.
>
> Sure, alone, the 030/16 is a joke. But combine it with the 56001, and it
> blows the doors off the Walker. As for image/sound processing, this is not
> the only option on the Falcon - it is pretty much the primary option on the
> Walker, since no professional applications exist due to the Amiga's
> historically crappy display refresh rate.
> ---

Have you heard of Scala? Blows away anything on the Falcon. Plus the Walker
will have a inexpensive PPC card that will blow the plastic case off the Falcon
with DSP..

But, your better off buying a Bebox that puts the Falcon to shame..

>
>>And remember that Amiga's have their custom chipsets as well (albeit less
>>spectacular than a DSP).

>
> Yep, AGA in 256 colors with HAM8 fake enhanced color, at a lower quality and
> update than the Falcon's VIDEL. A bus that plays 8-bit sound in stereo, vs.
> the Falcon audio bus with 16 bit CD-quality D2D sound. The list goes on
> and on. In every area that Amiga users claim superiority in, the Falcon
> has them bested by several orders of magnitude.

Right-->

> ---
>
>>I was talking about a A1200 + Phase5 expansion card, giving you a full
>>060/50MHz for $1050
>
> Try buying an Amiga 1200 in North America and Australia/New Zealand. Now,
> try buying a Falcon030 or C-LAB machine. Which is easier? The A1200
> still retains the 7 MHz system bus, the AGA chipset, and the limited
> sound capability. And a Phase5 board including 060 for $1050 seems
> a conservative estimate to me, let alone a new A1200 along with it.
> Here in New England, it runs at about $1400 unpopulated.

Amiga 4000T is available..

> ---
> BR Miller
> Boston, MA

GREETINGS..

|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa NEWTON 110 |
| Graduate School of Library Science |
| Rod Library - Systems & Technology |
| 1996 book of the year: Rush Limbaugh Is A Big Fat Idiot - Al Franken |
| Internet-democrats-request@webcom.com / Type 'subscribe' in body of message |
Http://www.rockgarden.com/andy/

394. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Apr6.143608.53897@cobra.uni.edu>
Source record: 147635

In article <5BFpWWl.brimiller@delphi.com>, Brian-Roland Miller <brimiller@delphi.com>
writes:
> Wessel Dankers <wsldanke@cs.ruu.nl> writes:
>
>>Want to talk about sales-support? I don't even know a single address over here
>>in Holland where I can still get Atari stuff!
>
> I cannot get any Atari stuff here in Boston, either! Of course, C-LAB
> and others are available. I know that there are several dealers in Holland,
> which geographically is small enough to make it relatively easy to get TOS
> items.

>
>>I was talking about a A1200 + Phase5 expansion card, giving you a full
>>060/50MHz for $1050
>
> Try buying an Amiga 1200 in North America and Australia/New Zealand. Now,
> try buying a Falcon030 or C-LAB machine. Which is easier? The A1200
> still retains the 7 MHz system bus, the AGA chipset, and the limited
> sound capability. And a Phase5 board including 060 for $1050 seems
> a conservative estimate to me, let alone a new A1200 along with it.
> Here in New England, it runs at about $1400 unpopulated.

Sheesh... $999 gets you a PowerMac 7200/75. The PM will run all the great apps
that are not available on the Amiga and the Falcon..

> ---
> BR Miller
> Boston, MA

GREETINGS..
|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa NEWTON 110 |
| Graduate School of Library Science |
| Rod Library - Systems & Technology |
| 1996 book of the year: Rush Limbaugh Is A Big Fat Idiot - Al Franken |
| Internet-democrats-request@webcom.com / Type 'subscribe' in body of message |
Http://www.rockgarden.com/andy/

395. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <ZICpuA0.brimiller@delphi.com>
Source record: 147636

Wessel Dankers <wsldanke@cs.ruu.nl> writes:

>> BTW, how much will this new Amiga060 be?
>It's not new, it's with us for quite some time now. $1050. The Walker is a

If you're talking about the Amiga 4000T/060, it has been around for
quite a while. It is an AGA-based, 8-bit sound system running a 68060
and retails for $3,500. It can be purchased for about $2,700. That's
quite a ways from $1050. To add some info, the A4000T price given
above is for an 8 meg unit without hard drive, and is the CHEAPEST
I've found yet for my Amiga systems clients. Most, after seeing these
prices, switch to Macintoshes. I've even switched two very small businesses
over to Falcon after they saw these prices, and after showing them the
inherent advantages of running Calamus, Papyrus, and other productivity
software over the highly inadaquate Amiga stuff. . .

>> That's like putting a Ferrari's engine inside a Ford Escort! At the end of
>> the day, it's still an Amiga -a poor excuse for a computer. So ner! ;-)
> ^^^^^^?
>Why do get the same feeling when I _try_ to do something useful under MiNT?

Because it's MiNT. You know MiNT = MiNT is Not TOS. Try MagiC, Geneva, or
another mulitasker. Or even (GASP) use single-TOS. These are the dominant
systems anyway. And if by MiNT, you mean MultiTOS, the component slowing
the system down here is the MAES, not the MiNT module. A newer version of
the AES is now available, and greatly speeds up operations.

>And I'm talking about a plain A1200 with a Phase5 1260 in it.
>Admitted, it's very plain, but so was my Falcon when I bought it.

Ah. . . so we find here the answer. Basically, the wonderful $1050 Amiga
is an A1200 (a machine not available outside of Europe) running a plug-in
accelerator card, which certainly alone costs more than $1050 here in the
States, not including the additional cost of the A1200 (if you can find a
used one). Truly a viable machine when matched against a Medusa T60.
Tell me another one. . .

>I still think that my A1200 with a 15MHz 68EC020 gets any job done faster than
>my Falcon, except for DSP stuff (and that ain't much). Just because the OS
>isn't as lame as MiNT, but /really/ multitasks and with almost 0% overhead.

That assumes that productivity software for the A1200 is as good as that for
the Falcon, which simply isn't the case. I know, I've done consulting for
Amiga kit businesses before, and the productivity stuff is simply inadaquate.

I'm glad AmigaOS isn't as slow as MultiTOS. However, MagiC and Geneva both blow it away in resource usage, ease of use, and support available in North America. As for the "DSP stuff," I'm surprised an Amiga user would admit the Ami's inferiority in multimedia. This is the last niche that Amiga users attempt to claim superiority in - that an Amiga is the best multimedia platform. DSP-based software like APEX Media even puts those lame arguments to rest, quickly and quietly (unless you're using the Falcon's internal speaker to play the music) :').

>MiNT is "a poor excuse for" an OS. ;-)

I'm glad you think so, since it isn't an OS, and the slow part of MultiTOS isn't MiNT in the first place.

BR Miller
Boston, MA

396. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <RICL2s5.brimiller@delphi.com>
Source record: 147637

Tony Smolar <asmolar@smol.fast.net> writes:

>>Not trying to flame, but could you describe what exactly the main advantages
>>are of TOS, compared to other OS's? I know what TOS is (a bit), I have
>>programmed a little with it in GfA, but I honestly don't see what's so great
>>about it.
>
>Nothing really, Originally Atari was going to use CPM-68K for the ST's OS,

The software. It's simple, powerful, and doesn't get in your way. Every
element of it is consistent.

I suppose when I say TOS, I am including user interface and general usability
issues in that word, as well as the actual code.

BR Miller
Boston, MA

397. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <RHOKW+6.brimiller@delphi.com>
Source record: 147638

PETER SINCLAIR-DAY <sinclap2954@cobra.uni.edu> writes:

>Have you heard of Scala? Blows away anything on the Falcon. Plus the Walker
>will have a inexpensive PPC card that will blow the plastic case off the Falcon
>with DSP..

One of my clients, who does multi-media work in his spare time as a part-time
business, recently switched from an Amiga 1200 running SCALA and an 030
accellerator to APEX Media, running on a stock C-LAB Falcon. His motivation
was simply running the APEX demo on my machine!

As for the Walker, it won't be available with PPC for quite a long while
(if it's even avilable in North America). As for the PPC card, the Eagle
is capable of using one as well. Of course, the OS needs to be recompiled,
as well as numerous applications. AT doesn't seem to keen on doing either,
at least for North American availability. And plus, the PPC Walker
will cost more than an Eagle. Right now, me and my clients are looking
at what's available - an the Amiga still doesn't cut it.

>But, your better off buying a Bebox that puts the Falcon to shame..

Hmmm. . . let me see, I think I have $4,000 for the unit, $600 for the
100,000
for the custom consultant to develop some software for the OS lying
around here somewhere. . . :')

Incidentally enough, using your logic, the Walker and BeBox blow away the
and AT! I bet they're
quaking!

Amiga Technologies: The company that had to be petitioned by hundreds of
users to make an English-language WWW page on their site, but is "totally
committed" to the North American market!
-
Be, Inc.: The company with great technologies, and no plans to make them
for consumer consumption for years! See www.be.com for more information
on this strange approach

BR Miller
Boston, MA

398. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <RIPqe05.brimiller@delphi.com>
Source record: 147639

PETER SINCLAIR-DAY <sinclap2954@cobra.uni.edu> writes:

>Sheesh... $999 gets you a PowerMac 7200/75. The PM will run all the great apps

Entering Sinclair mode:
--
anmd all the other stuff that
will blow the platik casse off yur Macintush!

Send request to :
Internet-statists@gov.gov
Support the bi-partisan Communications Decency Act! Keep pornography and
other speech we don't like off the Internet!
-
Books of the year: Das Kapital, Karl Mark
My Journey to Apple and Beyond, John Sculley

Sinclair mode exited.
:')

BR Miller
Boston, MA

399. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <828914402_OASIS_@ping.be>
Source record: 147640

In article <359624_OASIS_NEWS@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) said:-

>>So OASIS II looks bloody marvellous. The real question then is WHEN !!
>
>The guys are aiming for an initial release after this weekend!
>
>>A stray thought on OASIS.....When downloading the news from this group and idly
>>looking at the headers I don't see many news items with OASIS in the news item
>>identity line. What are those subscribers using ?????
>
>Most of them if using an Atari are using NOS I think?

If you look carefully you'll noticed that there are quite a few people
who are using Oasis
After releasing Oasis II there will be a lot more (I hope)
CU around
Martin, an OASIS user from Belgium

--

```
**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
**************************
```

400. Re: more "st reports" impartiality...

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <828836552_OASIS_@pwomar.demon.co.uk>
Source record: 147641

In article <130starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

>This is an extract from STR #1213, the most recent to my knowledge. I
>didn't bother to read the whole thing - it only contains a small section
>relevant to Atari. Part of that was (deliberately?) truncated, reporting
>Atari's sell-off of some warehouse stock but neglecting to report what was
>being sold and what the prices were.

>Here is a blast from the past. Enjoy. I got a pretty good laugh
>out of it.
>
>rec.games.video.atari
>Jaguar Developer Predicts Future!
>Scott Le Grand <legrand>

Come on this is someone elses article not ralphs and I don't think
this was even his section. I'm no fan of his and his continued whining
because cannon havent released some 32 bit drivers for Windows and a
couple of scanners drives me mad!!!! But I think this is one thing we
can't blame on him.

Let's be fair, the person who wrote it must be a bit sad to write that
load of cack but a lot os it wasn't particularly unjustified, it was
about a company who said that they were proud not to support their
computer range! And they have done a lot of stupid things.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

401. Re: Q: Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <828830962.21632@grasper.demon.co.uk>
Source record: 147642

In article <828632456_OASIS_@parrett.fast.co.za>,
tparrett@parrett.fast.co.za (Ted Parrett) writes:
>A stray thought on OASIS.....When downloading the news from this group and idly
>looking at the headers I don't see many news items with OASIS in the news item
>identity line. What are those subscribers using ?????

i'm using knews on my Falcon.

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk
----

402. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: wsldanke@cs.ruu.nl
Message-ID: <3055.6670T1423T2842@cs.ruu.nl>
Source record: 147643

Brian-Roland Miller <brimiller@delphi.com> wrote:
> Wessel Dankers <wsldanke@cs.ruu.nl> writes:

>>And if you want memory protection to be of any use, you first need a multi-
>>tasking OS. When I run MiNT on my 4Mb Falcon, I notice two things: my
>>computer becomes dead-slow and has almost no memory left, and over 75% of
>>the applications I frequently use don't work with it. So: I have to disable
>>MiNT and *poof!* there goes your precious memory protection.
>
> That's MINT. What about MagiC and other multi-taskers? What if you want
> protected processes to exist under Linux? This memory protection isn't
> "precious," in the Amiga, a machine that preaches a creed of multitasking,
> not having memory protection in the computer is like selling a car with
> twin-turbo V8 and economy shift gearing.

Linux for the Amiga happily uses the MMU if there is one. Memory protection
and resource tracking will (most probably) be in AmigaOS 4.0. If it's not, I'm
going to raise hell somewhere. :-)

> ---
>
>>A 030 at 16 MHz is a joke, while a DSP is very nice but a bit dedicated to
>>me. It's almost as if they expect everyone to go into image/sound
>>processing.
>
> Sure, alone, the 030/16 is a joke. But combine it with the 56001, and it
> blows the doors off the Walker. As for image/sound processing, this is not
> the only option on the Falcon - it is pretty much the primary option on the
> Walker, since no professional applications exist due to the Amiga's
> historically crappy display refresh rate.
> ---
>
>>And remember that Amiga's have their custom chipsets as well (albeit less
>>spectacular than a DSP).
>
> Yep, AGA in 256 colors with HAM8 fake enhanced color, at a lower quality and
> update than the Falcon's VIDEL. A bus that plays 8-bit sound in stereo, vs.
> the Falcon audio bus with 16 bit CD-quality D2D sound. The list goes on and
> on. In every area that Amiga users claim superiority in, the Falcon has
> them bested by several orders of magnitude.

I run my WB at 900x600 with 70Hz refresh.

> ---
>
>>I was talking about a A1200 + Phase5 expansion card, giving you a full

>>060/50MHz for $1050
>
> Try buying an Amiga 1200 in North America and Australia/New Zealand. Now,
> try buying a Falcon030 or C-LAB machine. Which is easier? The A1200
> still retains the 7 MHz system bus, the AGA chipset, and the limited
> sound capability. And a Phase5 board including 060 for $1050 seems
> a conservative estimate to me, let alone a new A1200 along with it.
> Here in New England, it runs at about $1400 unpopulated.

I do not know about the prices in Holland, I heard someone on
c.s.amiga.programmer mention it.

Where did you get the 7MHz bus idea from?!? The bus is fast enough to plug
extra RAM in, and even a 060!

--
Wessel Dankers

My Amiga 1200:
15MHz 68EC020
2Mb Chip + 4Mb Fast
Screenmode 896x628 (default public screen)
Happily running AmigaOS 3.0 and MUI 3.3
Modem 14k4, AmiTCP 3.0b2, AWeb 1.0, Thor 2.22 (reg)

My Falcon030:
16MHz 68030 + 32MHz DSP56001
4Mb RAM
Screenmode 640x480 (fixed)
MiNT disabled

403. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: wsldanke@cs.ruu.nl
Message-ID: <1098.6670T1429T151@cs.ruu.nl>
Source record: 147644

Nicholas Flintham <Nick@flinny.demon.co.uk> wrote:
> In article <1074.6670T129T171@cs.ruu.nl>
> wsldanke@cs.ruu.nl (Wessel Dankers) said:-

>>MiNT is "a poor excuse for" an OS. ;-)

> I think you will find thats down to the AES run with it mint is fast
> its the AES which are slow.. developments like N.aes and Xaaes and
> OAESIS will solve this problem.
> Magic is another kettle of fish..

I don't like buying a computer and then having to buy another OS for £69 just
to use it.

> One thing I used to hate about amiga os was the time it took before
> you could do anything when you opened a dir with say 200 files which
> all had icons..

You're not the only one! It's only a small (yet important) part of the OS
(the Workbench). I usually use Toolmanager or the CLI (yaiks!) to launch
things.

--
Wessel Dankers

My Amiga 1200:
15MHz 68EC020
2Mb Chip + 4Mb Fast
Screenmode 896x628 (default public screen)
Happily running AmigaOS 3.0 and MUI 3.3
Modem 14k4, AmiTCP 3.0b2, AWeb 1.0, Thor 2.22 (reg)

My Falcon030:
16MHz 68030 + 32MHz DSP56001
4Mb RAM
Screenmode 640x480 (fixed)
MiNT disabled

404. WTB:back issues of ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <1996Apr6.225426.22887@freenet.victoria.bc.ca>
Source record: 147645

Hi
I'm looking for the very latest issues(I'm assuming that they're out of print)
going back to about 1992.Please e-mail me what you have and what you would like for them.Thanks. Ron L

405. Falcon/SVGA problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <RZBJ+W3.lmcclure@delphi.com>
Source record: 147646

Today, I took the plunge a purchased a color monitor for my Falcon030;
a Hewlett-Packard 14" multiscan. (That's no mistake, I do indeed
mean HEWLETT-Packard, not Packard-Bell).

I met with disappointment after the system booted up and reached the
desktop, as their was some slight unstable "tearing" of the graphics
across the upper part of the screen where the icons were. Dropping down
the menus, especially those closer to the center of the screen, or large
dialog boxes, such as the system file selector increased the effect.

Naturally, I expected I had a defective monitor, as when I plugged the
old monochrome VGA I had been using back up, the Falcon's display was as
stable as a rock.

When they tried out the HP on a Compaq at the store, however, it exhibited
nary a problem.

Bringing it back home, I tried various color combinations (i.e., deleting
all reds from the palette, all blues, etc.) in an effort to make certain
it was not the output of a specific signal causing the problem (which
seemed reasonable, as the mono VGA monitor only responds to the green
output). None of the combinations cured the problem. Lowering the
resolution made the problem less pronounced, though testing the 640x480
desktop with fewer colors (I was using 16) seemed to indicate this had
more effect than the actual resolution.

Has anyone else with a Falcon run into similar problems while using a
SVGA color display?

At this point, I have a display I really cannot use (at least until I
get a SVGA card for my old 386sx-25), and no reason to believe another

--
LMCCLURE@delphi.com
Little Rock, AR

406. Re: Serial port upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: Kim Andersen <dksoft@image.dk>
Message-ID: <3166E79F.60FD@image.dk>
Source record: 147647

Tony Smolar wrote:
>
> On Sun, 31 Mar 1996 07:41:05 -0500, Dennis McGuire <mcguired@moose.erie.net> wrote:
> >> With an unaltered modem port, ST and STe, cannot handle anything over
> >> 19200baud, so a 14400baud modem is the fastest you can use. However
> >> the modification is pretty easy, and allows faster speeds with HSModem
> >> 6. TOS 2.05 won't work with HSMODEMs flow control, so higher speeds
> >> are out.
>
> Can anyone tell me where to find more info on this modification? I
> transfer lots of stuff between my PC and STe, and 19200 is a major
> bottleneck.

Look for a file called SER38400.LZH or ZIP

Greets
Kim

407. Re: WTB:back issues of ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <Z9Fo+89.brimiller@delphi.com>
Source record: 147648

Ron A. Lukawitski <wl712@freenet.Victoria.BC.CA> writes:

> I'm looking for the very latest issues(I'm assuming that they're out of

Trot down to your local Barnes and Noble - they're most definately not
out of print.

BR Miller
Boston, MA

408. Re: CAB Bug!

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <828867630_OASIS_@swampdog.demon.co.uk>
Source record: 147649

In article <4k2g3l$lmm@gateway.ecn.com>
nurmix@gateway.ecn.com (Paul Nurminen) said:-

>I'm using the current version of CAB (in my case, the version that came
>after 1.16 but before 1.30 - the betatest version?). Anyway, the actual
>CAB program is still 1.0 in the version I'm using.
>
>Here's the bug:
>
>For some reason, CAB seems to be deleting about 2/3 of my HOTLIST
>(including the Themes) or just a few sites for no apparent reason and at
>no particular time! I'll go to the HOTLIST once, and everything will be
>there. I go to it 10 minutes later, and suddenly, most of it is gone!

I had this happen just the once with some combination of beta test
files, I've no idea which versions of what I was running at the time
but I'm fairly sure it was a Cab with debugging wired in. It stuffed
everything that was not in the miscellaneous theme.

>Can anyone offer any suggestions on THIS BUG!??!

Possibly, I had written quick and dirty utility to scan a text file
and insert urls into hotlist.htm 'cos I'm too lazy to type them in.
This utility is not very intelligent, it inserts urls which are
already present and is none too clever at finding the end of an url.

It will find http://fred/jim in some text but also inserts the
trailing period in http://fred/jim.

If this was the cause of my failure (and I don't know it was), perhaps
something corrupt crept into your hotlist prior to it being wiped?

Just a thought. :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

409. Re: FS - Why not use country code?

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <828868610_OASIS_@swampdog.demon.co.uk>
Source record: 147650

In article <828794942_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

> In article <11230_ashort@mettav.demon.co.uk>
> ashort@mettav.demon.co.uk (Alastair Shortland) said:-
>
>>phil4@phil4.demon.co.uk was caught by the fuzz while on the bus with All ...
>>Hi Phil...
>>
>> p> I could quite easily post the reminder article once a week if you
>> p> like. The people who wouldn't read it are those who are new to the
>> p> group, but as with all groups, they'd catch on !!!
>>
>>Great... all we need now is somewhere for you to post it. Let's hope
>>something gets sorted soon. If it doesn't we could e-mail a provider
>>(probably Demon) and ask them about the situation and if they can set
>>it up for us? :|
>
>I could post a question in the demon support group, if no-one round
>here can help !?

There are strict rules concerning setting up a group. I remember
seeing the text months ago, probably a FAQ - Demon is sure to have it
and demon.ip.support would be the place to ask.

The little I remember is you have to elect/decide on a moderator who
then has to post a document to somewhere stating the purpose and rules
for the group. Then there's a period where people get the chance to
argue via the moderator about it. After that, the moderator has to
summarise then there is a vote. If the vote is successful then the
moderator can go about asking someone to actually create the group.
Takes a few weeks I think.

The stuff I have seen on the subject recommends that someone with a
lot of experience be elected to do this - although this being an atari
group, it will probably be much easier than say, trying to set up a PC
newsgroup.

--

Guy Harrison

guy@swampdog.demon.co.uk

410. Re: WWW130 Great Work Guys!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <828919378_OASIS_@pwomar.demon.co.uk>
Source record: 147651

In article <828896574_OASIS_@flinny.demon.co.uk>
Nick@flinny.demon.co.uk (Nicholas Flintham) said:-

> In article <248_9604060244@crystals.aloha.or.us>
> Martin.Crommie@f79.n105.z1.fidonet.org (Martin Crommie) said:-
>
>>This is the most stable package i've seen yet, in the last two days i've been
>>on for over 6 hours with NO crashes. Only problem i've seen is when it gets
>>some Jpegs it will stop i hit the esc key and it skips the offending pic.
>
>Yep I also discovered the jpeg problem earlier today. rather wierd
>since the last beta I got before the release didn't do this. (guess
>which one I will be using? :)

I'm glad you're having a good time but the problem is that I can't
seem to find out how to get the Java applets working :-X

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk
---

411. Re: HsModem and RSVE Questions...

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <828919612_OASIS_@pwomar.demon.co.uk>
Source record: 147652

In article <828780172_OASIS_@pcc-uky.campus.mci.net>
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) said:-
>
> Okay, I've got HSmodem 6 and the RSVE board installed in my Mega ST4 with
> TOS 1.4 and an Adspeed accelerator...now, I've got a few questions......
>
> 1) I'm using Oasis, so do I set the speed in STARTUP.NOS to 110 (where
> 38400 is auto-remapped to) or do I actually set it to 38400?

Set it up in your startup.nos file.

> 2) Do I need to get rid of the modem.cpx and other serial port "fixes"?
> (if I keep the modem.cpx, what do I set it to?)

There is absolutely no need for any fix other than HSModem as it
encompasses and outperforms them all. I'm not to sure about modem.cpx
as I've never used it.

> 3) If I want to remap 38400 to 300 so that some older programs can use
> the higher speeds, how do I do it? I read the docs and they say to
> set the new speed first/old speed but its not real clear in mfp.prg
> exactly how you do that...?

Use the config.ttp or whatever it is called and passit the name of the
hsmodem program, go through the questions and it will ask you for
these speeds, check the docs for more info'.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

---

412. Re: more "st reports" impartiality...

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4k5io5$ao8@ratty.wolfe.net>
Source record: 147653

dpj@delphi.com wrote:

>I won't bother quoting some of the comments that you made; it would be
>fruitless...

'Twould also give me further coverage. I have a slight familiarity
with how the game is played.

>IMO, you have about as much spite bottled up against Ralph/STReport as
>you claim Ralph has regarding Atari.

I've never denied it. I have received personal flames from Ralph back
in the old Fnet days, and read numerous reports of "customers" who
received nothing for their payments other than lies and aggravation.
I have also read the vitriol that Ralph considers "reporting" and,
since he owns STR, I will continue to avoid it.

>If you bothered to actually _read_ >an issue of STReport, you'd know that he is not
responsible for reporting
>any of the Atari material contained within. But, you don't mention
>that in your message.

An oversight. Just as you overlooked mentioning that, as publisher,
he _is_ responsible for guiding the editor(s) and thus has ultimate
control over the content, even if he never writes a word.

>And don't bother pointing out that it's Ralph's responsibility for the
>entire content, so it's his problem. It won't wash.

US Federal judges disagree with you. I bow to their learned decisions
when discussing the responsibilities of publishers (especially when
they happen to agree with my bias).

>Again, if you read the article that you quoted so very well, you would
>have noticed that it was an article written by Scott LeGrand, and posted
>here a couple of years ago, and then re-posted a week or so ago. It
>was cross-posted on CompuServe, where I found it. I put it into STReport,
>in a column aptly named: >>"Online Users Growl & Purr!". It's a
>"feedback" type of column. The CIS poster mentioned that the article
>was humorous - his quote, not mine or Ralph's. Wherever you find a reason
>to claim a "deep-seated hatred for all things Atari" is your perception;
>and a wrong one - whether it be directed at me or Ralph (I'm assuming
>Ralph). Slander? Yeah, right. How about satire - Scott did it well;
>and remember it's 2 years old, or older.

I read it in its entirety. I found it far from humorous. Humor,
however, is in the eye of the beholder. I'm sure there were many who

found the concept of the Holocaust amusing. Chances are, those who were amused weren't Jews.

I would also point out that the entire purpose of the "humorous" piece was to detract from the ONLY American-made videogame console. An IMB plant in the USA was kept going to manufacture the initial run of Jaguars - as you should know. How many Americans are employed making Playstations?

>Impartial reporting? Again, I re-posted some Atari satire. Deal with it.

I did. You don't seem to be dealing well with my catharsis. Ah, well.

>You have an axe to grind with STReport, Ralph, or myself - go for it.
>But, if you're going to do so, at least get your facts straight instead
>placing errant blame.
>
> Dana @ STReport International Online Magazine

With Ralph, I make no bones. He's a blight on the face of the animal kingdom. With you personally, I have not seen any particular reason to quarrel. With STR, well - it's a wholly-owned organ of Ralph MAriano, and I know it, you know it, and anyone who follows this thread had better know it, lest they be led astray by the misrepresentations therein. I realize you have to make a living; I can only assume that STR pays your bills. We all have to prostitute ourselves in one form or another, unless we're lucky enough to be born to wealth. My particular shame involves which chip maker pays me. I don't feel the need to apologize for them, however.

I'd be happy to drop this right here. It's up to you.

413. Re: Q: Afterburner accelerator

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <828838424_OASIS_@rjelwell.demon.co.uk>
Source record: 147654

As a follow up to my posting of the question about the UK
availability of the Afterburner I received the following E-mail from
Titan Designs. I am sure David Encill won't mind me posting this.

Thank you to the person who pointed me in their direction.

>From: Titan Des/Black Scorpion <100345.2350@compuserve.com>
>To: Rich <rich@rjelwell.demon.co.uk>
>Subject: Re: Falcon '040 accelerator boards

>Hi Richard,

>We have recently been negotiating with OverScan in Berlin for the rights to
>distribute Afterburner and I can confirm that we will be taking on the product.

>At present we do not have firm prices for the UK market, but I believe the most
>expensive option will not exceed #550 inc. VAT & carriage for the full 68RC040
>option.

>> I contacted Compo, they told me that the board would not
>> be released till they were happier with stability.

>In a way Compo are right, as Afterburner is not fully compatible with some
>software. However I tend to look at the board as being a high-level development
>tool that will appeal to programmers, etc. You will be interested to learn that
>we have already produced a version of APEX Media to run with Afterburner, so no
>problems in this area. Doug Little of Black Scorpion is also developing APEX 3
>on a Falcon with Afterburner fitted, so you can be assured of compatibility
>there also - as well as our soon-to-be-announced APEX Audio!

>A final twist in the tail is that our Nemesis accelerator should also run with
>Afterburner - this can be seen as a sort of Turbo addition that will speed up
>the Bus, DSP, CPU and FPU and the Afterburner with APEX will take full advantage
>of the Bus and DSP acceleration in particular.

>Please note that Afterburner is not a simple fitment but should be reasonably
>straightforward for someone like yourself. In addition it is really necessary to
>have a different case as the keyboard will not fit properly with Afterburner
>installed. Fortunately we are also taking on the responsibility for the new
>C-Lab Falcon Mk.X cases (yes, standard Falcons can be upgraded), so you may like
>to take advantage of this. These cases are far, far superior to Desktopper, et
>al, and even allow standard Mega ST, Mega STE and TT keyboards to plug straight
>in. Retail price is expected to be #169 plus fitment.

>I do have to place an order for Afterburners quite shortly, so let me know if
>you wish to place an order.

>Regards, David Encill - Titan Designs.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

414. Re: WWW 130 RELEASED (mkII)

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <828840644_OASIS_@rjelwell.demon.co.uk>
Source record: 147699

In article <828781326_OASIS_@flinny.demon.co.uk>
Nick@flinny.demon.co.uk (Nicholas Flintham) said:-

> In article <828706260_OASIS_@rjelwell.demon.co.uk>
> rich@rjelwell.demon.co.uk (Rich) said:-
>
>>In a further 2 hours of use I had just one crash, runtime error 202
>>(what ever that means), and the connection dropped once. A vast
>>improvement over previous versions.
>>Again my congratulations to all involved.
>
>Did the runtime error occur at the same time as the dropped modem? I
>know if my modem drops carrier and I try to access a link on a page I
>just downloaded i get a runtime error.. only happened once for me
>(after www130 was released)

No. They were intirely seperate instances.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

415. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: wsldanke@cs.ruu.nl
Message-ID: <1074.6670T129T171@cs.ruu.nl>
Source record: 147700

Steven Gregory <sgregory@cix.compulink.co.uk> wrote:
>>A new machine (the Walker) and the complete new PowerAmiga. Are there any
>>'060 based 80 MIPS Atari's out there?

> That's like putting a Ferrari's engine inside a Ford Escort! At the end of
> the day, it's still an Amiga -a poor excuse for a computer. So ner! ;-)
^^^^^^?
Why do get the same feeling when I _try_ to do something useful under MiNT?

> BTW, how much will this new Amiga060 be?
It's not new, it's with us for quite some time now. $1050. The Walker is a
low-end box and doesn't have a '060 but a 40MHz 'EC030.

And I'm talking about a plain A1200 with a Phase5 1260 in it.
Admitted, it's very plain, but so was my Falcon when I bought it.

I still think that my A1200 with a 15MHz 68EC020 gets any job done faster than
my Falcon, except for DSP stuff (and that ain't much). Just because the OS
isn't as lame as MiNT, but /really/ multitasks and with almost 0% overhead.

MiNT is "a poor excuse for" an OS. ;-)

--
Wessel Dankers

"Nusuth."

416. Re: Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: wsldanke@cs.ruu.nl
Message-ID: <696.6670T131T927@cs.ruu.nl>
Source record: 147701

Steven Gregory <sgregory@cix.compulink.co.uk> wrote:
>>well straight off i admit i own an amiga, and i think that it beats the
>>hell out of st's however i am interested in knowing a bit about the
>>falcon.......specs...where you get games, who supports it (softies,
>>hardware manufacturers).....i know nothing about this machine....how much
>>do they run....do they come with harddrives standard??
>>i thought atari had dropped it personal computer line....i used to own a
>>130xe some years back....
>>novakra@acasun.eckerd.edu

> As for games, you'll be better of with the Amiga, sadly..

Forget it--buy a PeaSea. Amiga games are growing fewer and fewer, sadly.

--
Wessel Dankers

"Nusuth."

417. Re: Falcon for video!

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: wsldanke@cs.ruu.nl
Message-ID: <1765.6670T159T1148@cs.ruu.nl>
Source record: 147702

Steven Gregory <sgregory@cix.compulink.co.uk> wrote:
>>I personally would prefer my AmigaOS 3.0 over my Atari's MiNT anytime. My
>>apps (like POV) run faster on my 68EC020-15MHz than on the Falcon with it's
>>030.
> Well, personally I hate Amiga o/s, but that's me.. :)
Well I like it--what can I say. One big point is that it was multi-tasking
from the beginning, so all appliproggies know about tash-twitching Exec.

Does TOS have equivalents for: (or a superior system to:)

Dynamic libraries and devices;
intuition screens (with the copper custom chip);
the MUI interface system;
exec.library's scheduler;
ARexx;
FileSystems;

For one thing, I know clipped graphics output on an Atari is dead-slow, while
it's quite fast with Amiga's layer.library. If a window is (re-)rendered on my
Atari, I can almost see the individual pixels appear on my screen. The Amiga
does it between two screen-scans (well, almost).

> Especially when I use MagiC4 which is *the best*! So ner! ;)
Where can I get Magic4? How much does it cost? What are the specs? Do apps
like Signum!3 and GfA 3.6 run under it?

>>The DSP56001 is nice though.
> Nice? Hmm
Do you want to tell me it's not?!? ;-)

>>Are Atari's still being produced, btw?
> No. Well, not by *atari or JTS* anyway..
What's 'JTS'?

>>> (I used to have an Amiga, before the Falcon, but don't tell anyone!! :-)
>>I have both :-P
> That's your problem! -Get a PC, NOW!! ;-))
No! Please! Arrggh! Someone get a crucifix! >:->

--
Wessel Dankers

My Amiga 1200:
15MHz 68EC020
2Mb Chip + 4Mb Fast
Screenmode 896x628 (default public screen)
Happily running AmigaOS 3.0 and MUI 3.3

Modem 14k4, AmiTCP 3.0b2, AWeb 1.0, Thor 2.22 (reg)

My Falcon030:
16MHz 68030 + 32MHz DSP56001
4Mb RAM
Screenmode 640x480 (fixed)
MiNT disabled

418. Re: Computer Safari

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <4k50ql$g4t@mark.ucdavis.edu>
Source record: 147703
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Bruce H. Campbell (ht699@cleveland.Freenet.Edu) wrote:
:
: Does anyone out there know if CS are still in business? They had a group
: Computer Safari

Computer Safari sold/became STeves Computer Technology. I'm sure STeve
can get you any of the Computer Safari fonts. You can reach him at
steves@woodland.net (if memory serves), or call 800-487-7753 (that I have
in print in front of me).

--
....
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : E&PS_PA -- Internship & Career Center -- UC Davis :
: /_(__/)_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: __U_/ :These are my opinions; you want some, get your own.:
"""

419. FS: Atari Mice. New $29.99

Newsgroup: comp.sys.atari.st
Date: 1996-04-06 00:00:00 UTC
From: austin@canuck.com
Message-ID: <4k4st3$c2f@imsai.canuck.com>
Source record: 147704

If this posting isn't necessary please tell me, but I get the impression
that many Atari owners do not know where to get a replacement mouse.

Eklipse mice for Atari in stock (actually also switchable to Amiga) $29.99
Canadian funds.

Austin Hook

Computer Shop of Calgary, Ltd.
3515 - 18th Street S.W.
Calgary, Alberta T2T 4T9
CANADA

Ph: 1-403-243-4356
Fx: 1-403-243-2684

email: austin@canuck.com

http://www.canuck.com/cshop

420. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DpGuKy.6s9@cix.compulink.co.uk>
Source record: 147405

>available for it. So in a nutshell, TOS is doing quite well - it's broken
>the chain of dependency on a single hardware-maker, and single OS-programmer.
>To see the advantages of this, just go over to comp.sys.amiga.misc, and look
>at titles like "ESCOM UK INCOMPETENT!!!!" and "What the hell is AT thinking?"

Well put! :-)

steve

421. Re: CAB/PPP

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: daymon@mammoth.valleynet.com
Message-ID: <4k750u$s4p@alpine.valleynet.com>
Source record: 147406

Well, it is true that CAB/STiK doesn't do PPP yet, BUT if you are willing to try setting it up, there is a CAB.OVL for MintNet. I haven't tried it, but I've heard that it is more stable than STiK and will do PPP just fine. So if you really need PPP access, this is the way to do it for the time being.

Mike Freeman
daymon@valleynet.com

422. Atari "Warehouse" Sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <11504_hsideras@mettav.demon.co.uk>
Source record: 147407

Hi Bobby, on 04 Apr 96 you wrote:

a> Organization: The Los Angeles Free-Net
a>
a> Like most everyone else, by the time I heard of the fantastic bargains,
a> The real stars of the show (the US Falcons and the TT's) have already
a> found homes.
a>
a> But there are quite a few things left. I received a revised list today,
a> so I'm passing it on instead of hoarding it.

TVM Bobby - you've saved me some time.

a> ---
a> ITEM 5 QTY INTERNET PRICE
a> ---
a> TTM195 OUT OF STOCK!
a>
a> ---
a> ITEM 16 QTY INTERNET PRICE
a> ---
a> TT030 computer OUT-OF-STOCK

B*ll*cks! I guess it was never meant to be... B^{<

At least I managed to point a few people in the direction of the sundry items
(ie Portfolio items to the Portfolio user group)...

B^{<

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

423. Re: WWW 130 RELEASED (mkII)

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: jtb@katie.vnet.net
Message-ID: <4k7qvm$igo@ralph.vnet.net>
Source record: 147408

Tony Gilbert (tone@swoon.demon.co.uk) wrote:
: In article <828710944_OASIS_@swoon.demon.co.uk>
: tone@swoon.demon.co.uk (Tony Gilbert) said:-

: I did visit the Hensa WEB page (a link from some one elses page) and it
: loaded OK but when I tried to get a file it kept reporting that it
: couldn't get it and seemed to be looking in the Cache on my drive for it
: or something ! Could it of been if Hensa was busy and it wasn't allowing
: access like it does when there's to many FTP'ing to it ?

Nah - the Hensa web page uses gopher links to retrieve files and CAB.OVL for
STiK doesnt support this yet..

Jeff
jtb@vnet.net

424. Re: Any Screen Savers ava

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: teosn@strix.udac.uu.se
Message-ID: <4k7v78$1i0i@columba.udac.uu.se>
Source record: 147409

Carl Lofgren (m9174@abc.se) wrote:
: To: sgregory@cix.compulink.co.uk

: s> >c> Are there any decent screen savers out there? The demo version of
: s> >c> looked really cool, but I've never heard of a commercial version. Does
: s> >c> it/Did it ever exist?
: s> >
: s> >It exists. I have bought it myself... Currently a major update is in
: s> >the pipeline.
: s>
: s> So somones else bought this too?! :)

: Yup. ;-)

: ---
: Email: Carl.Lofgren@abc.se
: ---

: ---
: * Kivi 1.41a *
I'm using something called bildTOOL. Looks like working with moste programs without problems.

Yours /SN

--
_/_/_/

425. Re: CAB/STiK 1.17b Version

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <828951816_OASIS_@flinny.demon.co.uk>
Source record: 147410

In article <3164384E.31FF@schwerin.netsurf.de>
"Lars H. L�he" <lhl@schwerin.netsurf.de> said:-

>Is this package now on a real ftp-server available.
>Getting this from an www-site is too slow for me, that would
>take nearly 45 min. I use to get software by an background-ftp-
>process to our UNIX-Server and transfer it than using z-Modem!
>That's much faster and cheaper (costs for TELECOM are not so high
>than.

Yep its available on ftp.uni-kl.de pub/atari/incoming
its also on some other big german servers also micros.hensa.ac.uk
a.a.u.e and probably loads of places I havn't heard about before :)

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

426. Needed(?): DeskJet 500C drivers

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: Bjorn Gunnarsson <m-4955@mailbox.swip.net>
Message-ID: <31678A8D.6F1F@mailbox.swip.net>
Source record: 147411

Hi!

My friend owns an Atari 1024ST and is about to buy a HP DeskJet 500C. I believe the printer is a PCL printer with no Epson emulation capabilities. Is it possible to use such a printer with the ST? What (if any) printer drivers does he need, and where can he get them. He will use ST Word for word processing (bundled with the mashine).

Thanks!

/bjorn

427. XBIN.TTP

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4k7n4n$s8d@sally.dma.org>
Source record: 147412

==========

Could someone who has the file of XBIN.TTP please e-mail it to me. It can be in UUENCODED format or in its binary format. I use PINE 3.91 for my UNIX account so I can save it to my main directory and d/l it to my Atari from that. UNLESS it is available via FTP, if so which site has it? I will check UMICH site.

Richard Wegner - richardw@dma.org

428. Re: FS: Atari Mice. New $29.99

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3167abd8106fa300@sn.no>
Source record: 147413

Austin Hook (austin@canuck.com) wrote:

>If this posting isn't necessary please tell me, but I get the impression
>that many Atari owners do not know where to get a replacement mouse.
>
>Eklipse mice for Atari in stock (actually also switchable to Amiga) $29.99
>Canadian funds.

I'm sorry to say it, but I have the same mouse and in my opinion it's
totally crap! The mouse pointer starts running off by itself...
Maybe I got a faulty one, but considering that it says 'made in China'
underneath I guess not much can be expected.
I'll just have to continue my search for that Logitech mouse...

Hallvard
--
_/_/_/

429. Re: Falcon for video!

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DpHy9E.5qy@cix.compulink.co.uk>
Source record: 147414

>The Amiga will clobber the Falcon in video. No ifs or buts period..

LOL!

>I suggest you pick up the latest issue of Video Toaster User and educate
>yourself..

Chill out, matey!

430. WTB - Super Sqweek and Wind Walker

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: hdkiker@shentel.net
Message-ID: <4k8lek$bmj@head.globalcom.net>
Source record: 147415

If you have either Super Sqweek or Wind Walker please
send me condition & price. Thanks.

Helen Kiker hdkiker@shentel.net

431. monitor

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: ola1@205.216.12.226
Message-ID: <ola1.1.0058CEA5@205.216.12.226>
Source record: 147416

```
Atari high resolution Monitor. $25.00 plus shipping
Reply with email
glen
```

432. Zetnet IP allocations

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: dhend@rmplc.co.uk
Message-ID: <828979698_OASIS_@rmplc.co.uk>
Source record: 147417

Hi All,

I was hoping to sign up with Zetnet ISP in the near future, but I've heard some disturbing info that when they allocate your IP address, it's sent encrypted to you.

There's no way STiK will handle that!!!

Anyone confirm/deny this?
Anyone have any ideas?

Thanks,

Yours etc.

David.

---

dhend@rmplc.co.uk
90:104/115@nest.ftn
2:440/375.3@fidonet.org

---

433. Re: HELP!!!!!!!!!! Internet S

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: setup@swampdog.demon.co.uk
Message-ID: <828980874_OASIS_@swampdog.demon.co.uk>
Source record: 147418

In article <96040602284412403@muskrat.com>
slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) said:-

>
>> Usenet, email, ftp can all be used on a PPP acount using Oasis
>> v1.35. It is just the www that needs SLIP -as STiK *currently*
>> doesn't support anything other than SLIP.. Oasis 2 is due
>> **very soon**. As is Spider, the www browser that will come
>> with Oasis2...
>
>I've never been able to get a copy of oasis, couldn't find it on CIS
>and the ftp search didn't find it either.

It's on ftp.demon.co.uk though I forget the path. :-(

--

Guy Harrison

guy@swampdog.demon.co.uk

434. Re: WWW 130 RELEASED (mkII)

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: setup@swampdog.demon.co.uk
Message-ID: <828981558_OASIS_@swampdog.demon.co.uk>
Source record: 147419

In article <828876600_OASIS_@swoon.demon.co.uk>
tone@swoon.demon.co.uk (Tony Gilbert) said:-

> In article <828824998_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
>>>I did visit the Hensa WEB page (a link from some one elses page) and it
>>>loaded OK but when I tried to get a file it kept reporting that it
>>>couldn't get it and seemed to be looking in the Cache on my drive for it
>>>or something ! Could it of been if Hensa was busy and it wasn't allowing
>>>access like it does when there's to many FTP'ing to it ?
>
>>iirc, Hensa use gopher to get the files which won't work currently.
>>Click on "Source" and double check in case I'm wrong.
>
>That's it then. It did say Gopher blah blah blah when I tried to get it on
>line. So is this a feature not yet incorperated in CAB ?

gopher: is not supported. mailto: and ftp: could be through the use of
messages. This is inpractical though as it would be a multitasking
only solution. More likely, is putting the relevent code sections into
cab.ovl once they have been proved reliable.

--

Guy Harrison

guy@swampdog.demon.co.uk

435. Use SoftPC to run DOS programs on ST/Falcon!

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4k92oh$grp@huron.eel.ufl.edu>
Source record: 147420

I hope this one makes more sense as I really was typing fasT!

Hi Friends: I have great news for you all. As I am writing this letter
I have Geneva and Neodesk loaded in my Falcon 030 16 megs running on
my computer.

Soft PC is one of the most solid programs I have ever run on my
computer. I have been able to run OBERON Music Typesetting System
and print using my HP. Soft PC runs in color. I limited Soft PC
under Geneva to 2 megs. I have run it for 3 days and there is no
way that I can get it to crash! You can not run windows but you
can run from your HD a lot of DOS programs.

I also have loaded into Geneva STalker, which is now dialing the
internet as I try to upload this document to comp.sys.atari.st.

Also, I have loaded Steno which is what I am using to write this.
The most incredible of all is that I have Loaded SOFTPC program
and loaded in it is the IBM program calendar Creator plus which is
ready to print a nice Calendar!

So all together I have loaded and going:

SoftPC
Dos 3.03
Calendar Creator Plus (IBM PC)
Geneva4
Neodesk4
Kobold
Steno
and Stalker Dialing and ready to connect!

Well, every day I feel more and more happy and fortunate to have
an Atari Falcon. With this kind of impressive performance the
Falcon proves that it is really an amazing computer :-)

Lets talk about softPC now:

I got the softPC file and unziped it to partition C:

Oh. wait I am connecting now.....I am connected and will use
"talk" feature to talk to Katherine Ellis for a while before I
post this!

Ok, I am back after a 15 minutes talk! and I am still running
every thing :)

so, I got the folder SOFTPC on C:
and copied the file C_DISK.HDF to partition C

I booted the computer with Jar10.PRG in the Auto folder and
NVDI. in 16 colors mode 640x480.
then, I run the PCRUN.PRG and it took about a minute for the
program to load.

At that point I had a dos 3.03 disk in drive A and DOS loaded.
I most tell you that I noticed that the GEM menu was still
available as well as the ACC's so that is why I decided to
experiment and run it from Geneva.

I set the PCRUN.prg As single tasking to avoid troubles.

Ok, so DOS loads fast and the screen is in colors. I run some
programs I run on PC Ditto and they are way fast!

Also, I feel that running the Calendar Plus is a good test as It
takes about 30 minutes to decompress as it is installed.

I got an IBM friend who gave me the program and he says it does
take time in his computer as well.

Any way, I having running this thing for two hours now and not a
single crash!

The SOFTPC installation was as simple as I said. You can
configure the drives on a GEM . Simply go to the far right menu
and select drive D and select create a drive. I created a drive
on partition I and gave the path name I:\DATA and the space for
it 5 megabytes. That was all, I then run the installation for the
PC program etc.

I also was able to run IBM programs from disk. I had had this
gizmo for 2 1/2 hours and it is impressive.

If you have a Falcon GET IT! IT is on the POWER CD from Compo and
Toad has it for $34.00

I do not know about you , but I am impressed with this Falcon 030
and SoftPC combination and I wonder how it will be with an 040!

I hope you found this useful. Raymond

=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=
Raymond Lohengrin classical guitarist \composer
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
****
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI
NEC 74-1 Multispin, Double Speed CD ROM
Apex Media

PH 4L Laser Jet
Logic Audio Digital Audio Recording System
=-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-

436. SoftPC Installation and Users Guide.

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4k92u5$gv8@huron.eel.ufl.edu>
Source record: 147421

This is one of the most solid programs I have ever run on my computer.
I limited SoftPC under Geneva to 2 megs. It is really a nice program
to run dos programs on your Atari.

DETAILED INTRUCTIONS ON HOW TO SET UP and USE SOFTPC FOR ATARI
Available on Power CD From Compo Software (TOAD COMPUTERS)

by Raymond Lohengrin

UNZIP FILE softPC and copy SoftPC folder to your C: Partition. Inside
the softPC folder you will find a zip file called C_DRIVE.ZIP. Unzip
this file and copy the file C_DRIVE.HDF to partition D: or just keep
it in the SoftPC folder. (this folder is a virtual IBM PC C: dive)

SoftPC looks at the file C_DIVE.HDF as a PC C: DRIVE. All files that
you copy from DOS to C: will be stored in the HDF file.

Loading SoftPC.

To load SoftPC run PCRUN.PRG. After about 5 to 15 seconds you will see a
Balck screen with GEM menues on top. This GEM menus are to configure
SoftPC and they are available at all times. If you have any problems
returning to DOS just select from the FILE menu RESET PC and then
abort. This trick can be used at any time to "WAKE UP" SoftPC.

The Gem menu PC drives is used to tell SoftPC where to find is
program folders and wich files will be used as "PC Drives" Remember
that your PC drive C: is not really your Atari C: Drive. When you use
DOS commands to format, write and copy to any DOS Drive (not A: or
B:) you are really refering to your .HDF files.

Select from the PC Drives menu E: HARD DISK to tell SoftPC where your
folder SOFTPC is. (C:\SOFTPC*.*) The path should be set up already.

To configure your PC drives go to the PC DRIVES menu and select C:
HARD DISK. Select your original C_DRIVE file nad click OK
To created additional drives, select D: HARD DISK. Then, select
"CREARTE". You will need to write the information about the path of
the new HDF file you are creating and its size. Make sue not to
create an HDF file larger than the space available.

Example:
Create a new HDF file called MY-DATA.HDF with a size of 5 megabytes
long. on partition E: of your Atari Hard Drive.

Select D: HARD DISK from PC Drives menu and then select CREATE.
Type the following.
Disk Name E:\MY-DATA.HDF

Disk Size 05 Megabytes

Click OK.

The new file will be created on partition E: and then you will select
again D: HARD DISK but this time select FILE and locate the file
MY-DATA.HDF. The program will asked to be reset to activate the DRIVE
you have just created.

Now, load DOS from your floppy and at the DOS pront A:\ type "dir"
to list the available files.

Type C:\ and then "dir" to list files on C:\

To copy all file from a:\ to c:\ type a:\ retun and then copy *.* C:\ return.

To format your new created "D:" drive which is really your folder
MY-DATA.HDF"

type fdisk to run the fdisk program.
After it loads select 5) to change current fixed disk drive.

Enter 2 at the:
"Enter fixed Disk drive Number (1-2).............2"
Use option 1 to create a DOS partition or Logical DOS Partition.
Select "y" for yes to use all the available space.
Press ESC to exit the fdisk program.

At the DOS pront type
format D:
the system will warn you that

"ALL DATA WILL BE ERASED"

Don't Panic this is just refering to your folder My-Data.hdf :-)

After your file is formated (drive D:) guive your new drive a label
like "PROGRAMS"

That is it, you have now a new drive D: available to SoftPC.

At the DOS pront type A:\ and return
Then type copy *.* D:\ to copy all information from a:\ to d:\

You can create as many D: partitions or HDF folders as you like, but
you will have to reset SoftPC for the DHF file to be available.

Enjoy softPC.

Raymond Lohengrin 4/4/96

Some useful DOS Commands:

"dir" List information on Drive
"copy (file name) C:\ Copy the file to C:\
"del" Delete

. Every thing
*.DOC all file ending with DOC
CD (directory or folder name) Chage to a directory Example CD DATA

Other Information.

To return to DOS use Control/Alternate/Delete.
If you are booting from C:\ make sure not to have a floppy on A:\
If you want to boot from A:\ use a floppy containing DOS.

Use PCDFMT to format floppys.

437. Re: SOFT PC for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <GDHTCIAFUP@cabal.shnet.org>
Source record: 147422

In <4jugn5$r59@macondo.dmu.ac.uk> Simon Yardley wrote:
>The story behing SoftPC goes something like this ...
>
>Atari asked the developers to write an emulator program, which they agreed to do.
>Then when the developers asked them how much are we getting paid and other
>questions (just before it was ready for release Atari denied asking them to
>write it !)
>
>So the developers just left it and went on to something else.

Argh! It only runs in 640*480*16, and not even on graphics boards :-(.
I'd like a GEM version of that.

>As far as I know its not PD or shareware !

OK, I have deleted it. Would the developers please state the current
status of this program? Who are they?

>Also you need DOS aswell (preferaby v3.3)

Does Novell-DOS run?

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

438. Re: Use SoftPC to run DOS programs on ST/Falcon!

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: tkk@sierra.net
Message-ID: <4k971n$c2d@nntp.sierra.net>
Source record: 147423

Is this shareware? Is it available to download from any ftp sites?
tae

afn14016@freenet.ufl.edu wrote:

: I hope this one makes more sense as I really was typing fasT!

: Hi Friends: I have great news for you all. As I am writing this letter
: I have Geneva and Neodesk loaded in my Falcon 030 16 megs running on
: my computer.

: Soft PC is one of the most solid programs I have ever run on my
: computer. I have been able to run OBERON Music Typesetting System
: and print using my HP. Soft PC runs in color. I limited Soft PC
: under Geneva to 2 megs. I have run it for 3 days and there is no
: way that I can get it to crash! You can not run windows but you
: can run from your HD a lot of DOS programs.

: I also have loaded into Geneva STalker, which is now dialing the
: internet as I try to upload this document to comp.sys.atari.st.

: Also, I have loaded Steno which is what I am using to write this.
: The most incredible of all is that I have Loaded SOFTPC program
: and loaded in it is the IBM program calendar Creator plus which is
: ready to print a nice Calendar!

: So all together I have loaded and going:

: SoftPC
: Dos 3.03
: Calendar Creator Plus (IBM PC)
: Geneva4
: Neodesk4
: Kobold
: Steno
: and Stalker Dialing and ready to connect!

: Well, every day I feel more and more happy and fortunate to have
: an Atari Falcon. With this kind of impressive performance the
: Falcon proves that it is really an amazing computer :-)

: Lets talk about softPC now:

: I got the softPC file and unziped it to partition C:

: Oh. wait I am connecting now......I am connected and will use
: "talk" feature to talk to Katherine Ellis for a while before I
: post this!

: Ok, I am back after a 15 minutes talk! and I am still running
: every thing :)
:

: so, I got the folder SOFTPC on C:
: and copied the file C_DISK.HDF to partition C

: I booted the computer with Jar10.PRG in the Auto folder and
: NVDI. in 16 colors mode 640x480.
: then, I run the PCRUN.PRG and it took about a minute for the
: program to load.

: At that point I had a dos 3.03 disk in drive A and DOS loaded.
: I most tell you that I noticed that the GEM menu was still
: available as well as the ACC's so that is why I decided to
: experiment and run it from Geneva.

: I set the PCRUN.prg As single tasking to avoid troubles.

: Ok, so DOS loads fast and the screen is in colors. I run some
: programs I run on PC Ditto and they are way fast!

: Also, I feel that running the Calendar Plus is a good test as It
: takes about 30 minutes to decompress as it is installed.

: I got an IBM friend who gave me the program and he says it does
: take time in his computer as well.

: Any way, I having running this thing for two hours now and not a
: single crash!

: The SOFTPC installation was as simple as I said. You can
: configure the drives on a GEM . Simply go to the far right menu
: and select drive D and select create a drive. I created a drive
: on partition I and gave the path name I:\DATA and the space for
: it 5 megabytes. That was all, I then run the installation for the
: PC program etc.

: I also was able to run IBM programs from disk. I had had this
: gizmo for 2 1/2 hours and it is impressive.

: If you have a Falcon GET IT! IT is on the POWER CD from Compo and
: Toad has it for $34.00

: I do not know about you , but I am impressed with this Falcon 030
: and SoftPC combination and I wonder how it will be with an 040!

: I hope you found this useful. Raymond

: =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=
: Raymond Lohengrin classical guitarist \composer
: Newberry, Florida 32669,USA
: afn14016@freenet.ufl.edu
: Flute & Guitar published by Piper Publications USA
: **
: Atari Falcon 030 14 megs RAM

: Quantum 540 megs SCSI
: NEC 74-1 Multispin, Double Speed CD ROM
: Apex Media
: PH 4L Laser Jet
: Logic Audio Digital Audio Recording System
: =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-=-=-= =-=-=-=-
:

:

439. Linux/INN

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <828967346_OASIS_@mbha.demon.co.uk>
Source record: 147424

Does anyone have a copy og INN sources which will compile on a TT?

Going round and round in circles here...

--

daveb

---

daveb@mbha.demon.co.uk

---

440. Re: Atari "Warehouse" Sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <828961468_OASIS_@swoon.demon.co.uk>
Source record: 147425

In article <11504_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

Hi Harry :-)

> a> But there are quite a few things left. I received a revised list today,
> a> so I'm passing it on instead of hoarding it.
> a> --
> a> ITEM 16 QTY INTERNET PRICE
> a> --
> a> TT030 computer OUT-OF-STOCK

>B*ll*cks! I guess it was never meant to be... B^{<
>At least I managed to point a few people in the direction of the sundry items
>(ie Portfolio items to the Portfolio user group)...

Mmmm,I wish I had the Cash for the UK Falcon they were selling. The TT's
though were an amazing price.

BTW,have you got any info (text/picture) on the portfolio. I nearly
purchased one once but not noing anything about them,I didn't know what to
do for the best !

--

```
--------------------------
| tone@swoon.demon.co.uk |
| < PGP Key > |
--------------------------
```

441. Re: WWW130 Great Work Guys!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <828962170_OASIS_@swoon.demon.co.uk>
Source record: 147426

In article <828896574_OASIS_@flinny.demon.co.uk>
Nick@flinny.demon.co.uk (Nicholas Flintham) said:-

>Yep I also discovered the jpeg problem earlier today. rather wierd
>since the last beta I got before the release didn't do this. (guess
>which one I will be using? :)

I think I have also come across the Jpeg problem. Usually a press of the esc key will do the job. But one word of warning don't press the esc key more than once because I've got the program to bomb/quit (have to re-check which) if you press the esc key a few times to much. This though is something avoidable and to date I have had a few hours downloading without any problems.

When the Jpeg option and Forms are working it will be even better than it is now. And now it's very good :-)

--

| tone@swoon.demon.co.uk |
| < PGP Key > |
---

442. Falcon/SVGA problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <5fCLWS1.lmcclure@delphi.com>
Source record: 147427

Today, I took the plunge a purchased a color monitor for my Falcon030;
a Hewlett-Packard 14" multiscan.
-
I met with disappointment after the system booted up and reached the
desktop, as their was some slight unstable "tearing" of the graphics
across the upper part of the screen where the icons were. (To describe it
further, it is a horizontal distortion of some of the scan lines,
"smearing" them across the screen to one side, typically to the right.
Also, the effect is not static, but rather "dances" or jitters back and
forth). Dropping down the menus, especially those closer to the center of
the screen, or large dialog boxes, such as the system file selector
increased the effect.
-
Naturally, I expected I had a defective monitor, as when I plugged the
old monochrome VGA I had been using back up, the Falcon's display was as
stable as a rock.
-
When they tried out the HP on a Compaq at the store, however, it exhibited
nary a problem. I have also since tried it out on my Amiga in
Productivity (640x480 VGA scan rate), Euro 72 Productivity (640x400 at
72Hz), and DoubleNTSC (which is scans at 29+ Khz, slightly below what the
monitor is spec'd for), resulting in an absolutely stable display each
time.
-
Bringing it back home, I tried various color combinations (i.e., deleting
all reds from the palette, all blues, etc.) in an effort to make certain
it was not the output of a specific signal causing the problem (which
seemed reasonable, as the mono VGA monitor only responds to the green
output). None of the combinations cured the problem. Lowering the
resolution made the problem less pronounced, though testing the 640x480
desktop with fewer colors (I was using 16) seemed to indicate this had
more effect than the actual resolution.
-
Has anyone else with a Falcon run into similar problems while using a
SVGA color display? At this point, it seems to be the culprit.
-
At this point, I have a display I really cannot use (at least until I
get a SVGA card for my old 386sx-25...the Amiga really needs a multiscan
that can range down to 15.75Khz to be useful), and no reason to believe
another color SVGA monitor would work any better on my Falcon.

--
LMCCLURE@delphi.com
Little Rock, AR

443. Keyboard springs?

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: hellman@teleport.com
Message-ID: <4k9b7f$679@nadine.teleport.com>
Source record: 147428

Hi,
A while back you could get a set of springs to stiffen up the key response on the ST keyboard. Did those work? Anybody still have them on their keyboards? Are they still available?
Thanks.

Walter Hellman

--
hellman@teleport.com Internet Public Access User Hillsboro, Oregon USA

444. Printer advice

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <828976114_OASIS_@coconut.demon.co.uk>
Source record: 147429

Hi All

I've just bought a 1 meg STFM for my two sisters to amuse themselves with. Now they want a printer, and the old man has agreed to buy one for them.

The girls need a colour inkjet that will work happily with programs like Write On, Hyperpaint and Imagecopy. As they only have 1 meg to play with, they need a printer that can work happily within this restriction. As I haven't got a clue as to what colour inkjet printers work well with STs I'd be grateful if someone could suggest a suitable make and model.

The budget will be around 250 GBP to 300 GBP.

Any suggestions gratefully received either in this group or to:

mike@coconut.demon.co.uk

Thanks in advance to anyone that can help.

ATFalconBeST!
Mike - Sheffield - UK

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

445. Re: Advice needed: CD/EZ/SCSI

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <828977438_OASIS_@coconut.demon.co.uk>
Source record: 147430

```
>5. I'm looking for a CD full of stuff. Mainly picture files (GIFs or IMGs),
> sound files (samples), fonts (for NVDI - TrueType) etc. Programs too, I
> suppose, but they are less important. Money is tight after the purchase
> of above items, so I am looking for a second hand copy. Anyone got one
> like this that they'd part with for a small sum of money?
>
>Thanks for any help that can be offered.
>
>Steph.

Hi Steph

I finally managed to get my CD Rom working with both the ST and the Falcon,
I am using ExtenDOS though. There were problems, but I sorted them
eventually. I also use a Link II, which seems to be the best thing to use.

I am also after a load of CDs with piccies, fonts on. System Solutions sell
about 25 different ones (they have a free floppy with a database on), but
they seem rather expensive to me. 16/32 also sell some CDs, but although I
have a listing and prices, I don't know what is on them.

I was going to buy a few font CDs (Truetypes), but was just a little
concerned that the fonts may be in an archived format, and not directly
useable on a ST/Falcon.

I am absolutely certain that there is somewhere a big regularly updated
list of CD roms that can be used with the ST/Falcon. I saw reference to it
recently, but totally forgot to note where it could be obtained from :-(

Perhaps someone reading this could enlighten us?

ATFalconBeST!
Mike

--
------------------------------------------------------------------------
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
------------------------------------------------------------------------
```

446. Re: WWW130.Loads 6761 bytes and stops!

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: jtb@lys.vnet.net
Message-ID: <4k9gbv$s8i@ralph.vnet.net>
Source record: 147431

Andreas Ziethen (andy@urban.prima.ruhr.de) wrote:

: In <828811470_OASIS_@bright.net> Lonny Pursell wrote:
: >I had a similar problem with CAB only downloading like 4660 bytes of an HTLM
: >page and it was solved by turning on the hardware flow control. I think
: >also installing HSMODEM will solve the problem.

: I have had this problem with the new version as well. The number of bytes
: differs but from time to time CAB stops loading (esp. on jpg's as I
: noticed). And I've got HSMODEM installed.

: I did not have this problem with the www116-package.

: Andreas

I have had the same problems - glad I'm not the only one. It seems to happen at the last few bytes of the picture as it is downloading it, and only on specific sites.. The only thing I have different now than before is a few of the TCP/IP settings were set by Install.. I had decided to use that instead of coping the files just to check it out. I tried changing them back and it stopped working - but I have a feeling that this was due to some random thing at my ISP because from time to time it acts up.. I am going to try setting them back to how I had them before and see what happens...

Jeff
jtb@vnet.net

447. Re: Deiter Fiebelkorn

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: sven.bornemark@p56.dada.ct.se
Message-ID: <ftn_2.200.136.56$fidonet.org_bff901c8_Sven.Bornemark@p56.dada.ct.se>
Source record: 147432

Hi Frank,

SB>> Dieter recently told me GEM-View 3.16 is on its way.
>
> I've got GEMView 3.16 running on my machine.

Corect! Got it last week.

Best regards

-Sven-

448. Re: WWW130 Great Work Guys!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: Billy D'Augustine <azog@worldnet.att.net>
Message-ID: <31684C63.268@worldnet.att.net>
Source record: 147433

Paul Womar wrote:
>
>
> I'm glad you're having a good time but the problem is that I can't
> seem to find out how to get the Java applets working :-X
>

I hope this is a joke? I see nothing about CAB supporting Java, and would doubt it to do so in the future, no matter how much we want it.

BTW: I missed earlier posts of this thread, but I assume that the "jpg problem" is where a page with imbeded JPEG images sorta just don't do anything - doesn't lock up, modem receives data, but CAB sorta seems to lose interest in it.

--
Billy D'Augustine
azog@worldnet.att.net

449. Re: Dates (was: Re: Dieter Fiebelkorn)

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <829005438_OASIS_@coconut.demon.co.uk>
Source record: 147434

In article <4jvgfq$27t@inca01.inca.co.nz>
gmiller@inca.co.nz (Gaven Miller) said:-

>> released on 02-14-96.
>
>Would it be possible for those posting articles that mention dates, to
>please refrain from "all numeric" dates such as the one above?

8< snip ----------

>I propose that one sets a pseudo-standard of writing the month as a word
>(or an appropriate abbreviation).
>
>ie 04-MAY-1996. This leaves little to chance - the day, month and year
>are obvious. Unlike 4/5/96 or 5/4/96, depending on where one grew up.

It's caused me some confusion as well in the past. I installed the IDT
cookie in the end to make life easier, because I was erasing the wrong
files :-(

Is it only the Americans that do their dates like this? Nothing wrong with
it, just it might be better to adopt a 'world' standard when a group like
this is so international!

Anyone for a vote?

ATBeST
Mike - Sheffield - UK

--

---

mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

450. Re: Thing 1.0 english version!

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <829005758_OASIS_@coconut.demon.co.uk>
Source record: 147435

In article <Pine.ULT.3.91.960404184355.10840A-100000@mhc.mtholyoke.edu>
Katherine L Ellis <kellis@mtholyoke.edu> said:-

>Hey , is anybody interested by Thing 1.0 the english version.
>Reply to me, and if there's enough people who are interested, I will
>post it in FTP's.
> Bye..
>email: kellis@mhc.mtholyoke.edu

Hi Katherine!

I have a feeling that Thing 1.0 (English version) is only available to registered users of Thing 0.59. The guy in the UK supporting it is Joe Connor and in his list it says this quite clearly.

In fact here is the extract from the list:

v1.0b Thing 13# [S] Desktop replacement, full AV server
v0.95 Look'n See 20 [S] File manager/viewer, 99 amazing modules!
v1.3c A'la Card 25 [S] Adds GFA Basic colour and MagiC Mac support!
v1.01e ToDo 13 [S] Project manager, simple notepad style
v2.06 GDOS Check 6+ [F] Create GDOS font lists, test printable area
v3.0 JML-Snapshot 12 [S] Screen grabber, IMG/IFF/TIF, can grab windows
v01/96 1st-Guide 20 [S] File viewer/hypertext [ACC/PRG][G]
Christoph Zwerschke 10* [F] LED Panel, DiskCake, FontSel, Ikarus etc
Internet Access Pack 15* [F] CAB plus STiK, on-line OVL file & scripts
---
Key: [C]=Commercial [S]=Shareware [F]=Freeware [R]=Fairware
[G]=German [GD]=German Docs +=Minimum *=All titles
[ACC]=Accessory [PRG]=Application [030]=Separate 030 version
All prices in pounds Sterling! #=Registered users only
==========

From the key it appears that Thing v1.0b is shareware and costs 13 GBP and is available to registered users only.

It might be an idea to contact Joe Connor direct to clarify the situation.

Email:
Internet: jconnor@cix.compulink.co.uk
NeST: 90:102/168.0@nest.ftn
Fanfiles: 95:110/106.4@fanfiles.ftn
Telephone: UK+(0)1206 852602 Leave a message on the answerphone!

ATBeST
Mike - Sheffield - UK
--

```
-------------------------------------------------------------------------
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
-------------------------------------------------------------------------
```

451. MWC --> Cubase 2.1

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4k9h14$417@teeri.jmp.fi>
Source record: 147436

Hi!

I've got an original, unregistered copy of Mark Williams C compiler kit.
The original disks and both manuals are in very good condition.

I'd like to change this packet to *ORIGINAL* copy of Cubase 2.1 (or
higher) with original disks, manual and the dongel.

I live in Finland, and I'll take care of the postal costs.

Mail me for further details! =)

- Jyri

452. Re: WWW130 Great Work Guys!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: andy@urban.prima.ruhr.de
Message-ID: <GDHIEBAUUP@urban.prima.ruhr.de>
Source record: 147437

In <828896574_OASIS_@flinny.demon.co.uk> wrote:

>>Again fine work guys, any way you can put hooks into cab for antmail?
>
>I dont know.. It might be easier to just add mail code into
>cab/cab.ovl

THIS is exactly what I'm desperately waiting for ... ;)))

Serious: it would really be nice to have mail code implemented in CAB. Is anybody working on that?

Andreas

Andreas Ziethen IRC: urban e-mail: andy@urban.prima.ruhr.de

Homepage:
http://www.prima.ruhr.de/home/urban/
http://home.pages.de/~urban
---

453. Re: GlueStik: where to get it

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <881_kfoley@cnserv.dungeon.com>
Source record: 147438

At 09:41:18 on 04 Apr 96, allad000@zdv.Uni-Mainz.DE wrote this about GlueStik: where to get it.

a> where can I get gluestik as named in the www130 paket? I tried to
a> email the author of antmail, but he didn't reply yet...

What is GluSTiK?

.. Harrisberger's Fourth Law of the Lab: Experience is direc
--

ATB,
Karl.

Cameo Network Services Ltd., Suite 214, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

454. Help with ftpd-03?

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <882_kfoley@cnserv.dungeon.com>
Source record: 147439

Help!!

I'm attempting to get another deamon running on my MiNT/MiNTNet system. This time it's ftpd (finger is running ok).

syslogd, inetd and portmap are all running ok and the required changes have been made to inetd.conf.

When I attempt to start a ftp session with local host I get an error message 441 saying service is not available.

While I'm here, can anyone tell me how to get MintOS installed properly, I get errors saying I'm not allowed to login from this terminal....

.. Eat prune yogurt for that "get up and go" feeling.
--

ATB,
Karl.

Cameo Network Services Ltd., Suite 214, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

455. XBIN.TTP

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4k8sso$2oi@sally.dma.org>
Source record: 147440

==========

I forgot to mention that the file XBIN.TTP is one someone told me about that handles the Binhex files of the Macintosh, if someone has that could you please send it to me or tell me where I can purchase a copy. Thanks!

Richard Wegner - richardw@dma.org

456. NEW! NEW! NEW! THING V1 ENGLISH VERSION!!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960407232103.27274B-100000@mhc.mtholyoke.edu>
Source record: 147441

Hi everyone, I posted few days ago a message about a brand new
Thing v1 ENGLISH.
A lot of people are really interrested by this excellent shareware.
So I did translate the program. (This program replaces the desktop,
fully compatible with MagicC or Kobold2 . Some features in Thing v1
had been made for.. GREAT!!...)
It's done.
I'm just testing for the bugs.
I think it will be available on my page today or tomorrow.
-----> http://home.mtholyoke.edu/~kellis
I will zip the complete package, which will contain the original
german version+the english version+some files needed by THING v1.
I'll try to do this package, 'ready to play'.
So the only thing I'd ask to the downloaders is to send me a message
via email ,saying something like "I got it" or whatever..
This is the only thing I would like to see. BTW I don't work for
anybody. I did that because I think that there a lot of good software
in the world but the problem is the language. And I think that it is
important for atari users to help each others, I mean more than we're
doing, which is not so bad by the way.
That's all. Thank you for your time.. Bye...

457. Re: monitor

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <92863165_OASIS_NEWS@nest.demon.co.uk>
Source record: 147442

In article <ola1.1.0058CEA5@205.216.12.226>
ola1@205.216.12.226 (glen) wrote:-

>Atari high resolution Monitor. $25.00 plus shipping
>Reply with email

Wish you lived in the UK Ben, my mono has just blown.

--

Beta testing the superb Oasis II.....

□
 InterNet: dbrewood@cix.compulink.co.uk NeST....: 90:100/106.0@nest.ftn
 dbrewood@nest.demon.co.uk FAN.....: 95:150/0.1@fanfiles.ftn
□

458. nos_pop docs

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <170starship@3rdplanet.com>
Source record: 147443

I've asked this befoer, and come up dry, but I'll try again.

Does anyone have COMPLETE, CURRENT documents for NOS, prefereably the POP3 version? It's damned hard to debug a script without know what commands are legal and range of values are valid.

--

459. re: more "st reports" impartiality...

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <171starship@3rdplanet.com>
Source record: 147444

brimiller@delphi.com barked in U.COMP.SYS.ATARI.ST on 07 Apr 96:

b> A) A pro-Atari or even non-anti-Atari Ralph Mariano is an amusing and
b> remarkably strange thought. So Ralph's a jerk. Most people have known
b> that since 1987.

Still, there are those who remain blissfully ignorant.

b> Most Atari employees have been screwed. Atari creditors and
shareholders
b> have been screwed.

There aren't any "Atari creditors." While no one could honestly claim that the Tramiels have done much to market their products, the one thing they _have_ done is keep Atari on a "cash and carry" basis since JT bought the company from Time-Warner. That's why Atari remained in business, however small the business was, when Amiga rolled over and played dead.

b> I once heard someone say ABCO stood for A Big Crook's Operation.
b> Demanding impratiality from ST Report is a futile effort. I've tried
b> many times. -

Oh, I don't demand impartiality. I demand Ralph's head in a silver charger. Of course, if one were to give his head an enema, it might fit in a teacup.

b> C) Ever wonder why Atari always survives catastrophes with large sums
b> of cash? It's probably because none of that cash was invested in any
b> marketing operations.

It's because they don't owe anybody any money.

b> The sooner Atari Corp. is shedded and forgotten, the better for the
b> long-suffering users!

I can't argue that. There are other TOS computers now in production, and by all reports, _all_ of them are superior to Atari-made systems. Of course, this is also true of IBM clones.

b> BR Miller

You wouldn't perchance have any connection with Turbo BBS?

--

460. Re: Fax Software

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <829003370_OASIS_@pwomar.demon.co.uk>
Source record: 147445

In article <4k8k0givd1@sydney.DIALix.oz.au>
johnyboy@sydney.DIALix.oz.au (John Puskas) said:-

>Hi.
>
>I have just bought a fax modem for the first time, and am starting the
>search for the most appropriate software (Shareware or Commercial).
>
>I would love to know what is out there, and what is the best product
>available. I would love to know what you use and how it works for you.
>
Coma is probably the best but it's shareware with a huge fee but
Junior Office is adequate for most things any decent site should have
them and Hensa certainly does if you can get on.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk
---

461. Re: Advice needed: CD/EZ/SCSI

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <829003500_OASIS_@pwomar.demon.co.uk>
Source record: 147446

In article <828977438_OASIS_@coconut.demon.co.uk>
mike@coconut.demon.co.uk (mike) said:-

>I am also after a load of CDs with piccies, fonts on. System Solutions sell
>about 25 different ones (they have a free floppy with a database on), but
>they seem rather expensive to me. 16/32 also sell some CDs, but although I
>have a listing and prices, I don't know what is on them.

Look out for computer fairs and actions (All Formats are quite good) I
got quite a few of these generic CDs from there and they cost about
8-15 quid with most of them being just over a tenner.

>I was going to buy a few font CDs (Truetypes), but was just a little
>concerned that the fonts may be in an archived format, and not directly
>useable on a ST/Falcon.

Almost certainly not(archived)! If you've got 650meg of space to fill
then thats one hell of a lot of fonts needed to fill it and any CD
that I've ever seen has clearly stated that they are archives as it is
obviously a fairly strong selling point if the buyer is going to get
an extra 600+ meg of data.

>I am absolutely certain that there is somewhere a big regularly updated
>list of CD roms that can be used with the ST/Falcon. I saw reference to it
>recently, but totally forgot to note where it could be obtained from :-(

Greg Kopchak (IIRC) of It's All Relative makes a list and can be
contacted at: greg@genie.geis.com. Make sure you ask for an encoded
list as the standard genie attatch feature is not possible.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk
---

462. Re: Printer advice

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <829004064_OASIS_@pwomar.demon.co.uk>
Source record: 147447

In article <828976114_OASIS_@coconut.demon.co.uk>
mike@coconut.demon.co.uk (mike) said:-

>Hi All
>
>I've just bought a 1 meg STFM for my two sisters to amuse themselves with.
>Now they want a printer, and the old man has agreed to buy one for them.
>
>The girls need a colour inkjet that will work happily with programs like
>Write On, Hyperpaint and Imagecopy. As they only have 1 meg to play with,
>they need a printer that can work happily within this restriction. As I
>haven't got a clue as to what colour inkjet printers work well with STs I'd
>be grateful if someone could suggest a suitable make and model.
>
>The budget will be around 250 GBP to 300 GBP.

Just go for something like any HP model (eg 660c) or an Epson Stylus.
Their output is great but although anything will print out with these
models most packages will not take full advantage of them so don't
worry about all the fancy specs too much. Any modern printer should
work fine but HP models are very relyable. I have a HP 540 printer
which has a switchable cart for colout or Black, it's OK but colour is
somewhat of a novelty and one with both carts available at the same
time (like the 660c) would be far better. Get a PC mag' and see what
is out there.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk
---

463. Re: Keyboard springs?

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <829004320_OASIS_@pwomar.demon.co.uk>
Source record: 147448

In article <4k9b7f$679@nadine.teleport.com>
hellman@teleport.com (Walter Hellman) said:-
>Hi,
> A while back you could get a set of springs to stiffen up the key
>response on the ST keyboard. Did those work? Anybody still have them on
>their keyboards? Are they still available?
> Thanks.

They work pretty well (I'm using them now), theyre not hard to fit but
take some time and fiddling as theres 90 or so of them. I can't
remember their name but I got them from Best electronics i don't know
the address or anything but Toad might have them too.
They are good and apporove the feel quite a bit.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk
---

464. re: atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <163starship@3rdplanet.com>
Source record: 147449

sinclap2954@cobra.uni.edu barked in U.COMP.SYS.ATARI.ST on 07 Apr 96:

s> Author: Peter Sinclair-day Address: sinclap2954@cobra.uni.edu
s>
s> Have you heard of Scala? Blows away anything on the Falcon. Plus the
s> Walker will have a inexpensive PPC card that will blow the plastic case
s> off the Falcon with DSP..

Take it to comp.sys.amiga.advocacy, Peter.

--

465. re: dates (was: re: dieter fiebelkorn)

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <164starship@3rdplanet.com>
Source record: 147450

gmiller@inca.co.nz barked in U.COMP.SYS.ATARI.ST on 07 Apr 96:

g> Author: Gaven Miller Address: gmiller@inca.co.nz
g>
>> released on 02-14-96.
g>
g> Would it be possible for those posting articles that mention dates, to
g> please refrain from "all numeric" dates such as the one above?
g>
g> Obviously, the date is February 14th, but, as someone domiciled in a
g> country that formats dates as DD-MM-YY, the first thing one thinks of
g> is "2nd daty of 14th month of 96". That is obviously incorrect.
g>
g> Confusion is likely to arise, especially with dates like "4/5/96". Is
g> that 4th of May, or April 5th?

Gaven, as far as I know, the US is the ONLY place where people think the natural order for dates is medium-small-large (month-day-year). I've spent 15 years out of my native country, and while I'm happy to be home, I am among the first to insist that some of the things done in the USA are spectacularly short-sighted, not to say stupid.

Simple solution: Note the poster's country code. If they don't have one, assume they are Americans and ajust your mental picture accordingly.

--

466. re: www130 great work guys!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <165starship@3rdplanet.com>
Source record: 147451

Nick@flinny.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 07 Apr 96:

>> Again fine work guys, any way you can put hooks into cab for antmail?
N>
N> I dont know.. It might be easier to just add mail code into
N> cab/cab.ovl

I think that approach might be best. Really, all that's needed is the simple code to create an email header, and call an external editor, which could be defined in the "helpers" section of CAB.

--

467. re: atari world

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <166starship@3rdplanet.com>
Source record: 147452

c4sy@dmu.ac.uk barked in U.COMP.SYS.ATARI.ST on 07 Apr 96:

>> I'm prepared to go with the shareholder idea provided costs are
>> reasonable.
>>
>> Any other takers?
>>
>> Dave G
c> -
c> I like the idea of being a shareholder in AW ...
c>
c> Is there any chance that it may be thrown open to private investors to
c> put some
c> money in. I doubt you'd make much money but it would ensure AW ccomes
out
c> (and you may get a reduced sub !)

Count me in! I will invest in AW, sight unseen.

--

468. re: falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <167starship@3rdplanet.com>
Source record: 147453

sgregory@cix.compulink.co.uk barked in U.COMP.SYS.ATARI.ST on 07 Apr 96:

>> well straight off i admit i own an amiga, and i think that it beats the
>> hell out of st's however i am interested in knowing a bit about the
>> falcon.......specs...where you get games, who supports it (softies,
>> hardware manufacturers).....i know nothing about this machine....how
>> much do they run....do they come with harddrives standard??
>> i thought atari had dropped it personal computer line....i used to own
>> a 130xe some years back....
>> novakra@acasun.eckerd.edu
s>
s> As for games, you'll be better of with the Amiga, sadly..

Frankly, much as I love the Motorola-based systems, unless you want to
write your own games, the IBM clones are the best way to go.

--

469. Fax Software

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: johnyboy@sydney.DIALix.oz.au
Message-ID: <4k8k0givd1@sydney.DIALix.oz.au>
Source record: 147454

Hi.

I have just bought a fax modem for the first time, and am starting the search for the most appropriate software (Shareware or Commercial).

I would love to know what is out there, and what is the best product available. I would love to know what you use and how it works for you.

Please e-mail if you have a chance. Taaaa.

470. Re: FS UK: External SCSI drive (great price!)

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829050712_OASIS_@phil4.demon.co.uk>
Source record: 147455

In article <4jp1ck$gmn@doc.zippo.com>
JEDI said:-

>In article <Dp5r8x.G2v@cix.compulink.co.uk>, rgivan@cix.compulink.co.uk says...
>>
>>In message <827080752_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk
>>said:
>> > In article <4ic1e0$2q7@badger.wmin.ac.uk>
>> > avsec@westminster.ac.uk (Philip Shore) said:-
>>
>> > > External 270 meg SCSI drive.
>> > > ----------------------------
>> > > 100 pounds. (I paid twice that two months ago!)
>> >
>> > You can now buy a new bare SCSI 3.5" drive, 2GigaBytes, for 270quid
>> > + VAT !!!, I know this doesn't include casing, but that is relatively
>> > cheap. On this score, your drive should be priced around 50quid !!!!
>> > And thats comparing it to a brand new drive !
>>
>>I think this is a little unfair.
>>
>>Okay 270+VAT = 317ukp. However a case and SCSI2 cable is going to add at
>>least 50ukp+15ukp+VAT (76ukp) to this. So aparently you can buy a 2Gb drive
> 50 pounds for a cable? YIKES!
>>config for 393ukp. This is nearly 4 times the asking price and if you
>>haven't got 393ukp then 100ukp for a 270Mb drive isn't all that bad.
>>
>>Also quite how do you get 270+VAT for a 2Gb SCSI drive? An EIDE one might
>>be in that price range - but SCSI ones are 400-500ukp +VAT. This makes the
> I dunno about your part of the planet but, around here SCSI & IDE
> mechs have been about the same price for some time now...

I have, thats why I'm so surprised at the price of some of the ST
drives....

>
> Mebbe you blokes should start importing Computer Shopper...
>>price of a 2Gb config 546ukp ie nearly 5.5 times more expensive than what
>>this guy is asking for a slightly 2nd hand 270Mb config!
>

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

471. Re: Falcon for video!

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829050778_OASIS_@phil4.demon.co.uk>
Source record: 147456

In article <1149.6668T6T1456@cs.ruu.nl>
wsldanke@cs.ruu.nl (Wessel Dankers) said:-

>Steven Gregory <sgregory@cix.compulink.co.uk> wrote:
>>> The Falcon computer is a great Machine. If you are into video
>>> check Apex Media animator and Expose True Color Digitiser. I have
>>> seen FLH/FLC video played from the Falcon on a TV and looks like
>>> TV Broadcast. also it is able to do at the same time 50kHz stereo
>>> audio!
>
>> Beats the shit out of *any* Amiga! Esp a BlowUp-FX one!! :-)
>I personally would prefer my AmigaOS 3.0 over my Atari's MiNT anytime. My apps
>(like POV) run faster on my 68EC020-15MHz than on the Falcon with it's 030.

ermmmm which version of POV you running ????, 16Mhz 030 is faster than
15Mhz 020, and seen as the OS has nearly sod all to do with how fast
POV runs, it kinda suggests to me that either you have POV badly setup
on your Falcon, or you are running a rather crappy 68000 version !

make the most of the setup and get an 030 version, and even better
spend 30quid on an FPU and run FTPOV, and then compare !!!

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

472. Re: FS - Why not use country code?

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829052130_OASIS_@phil4.demon.co.uk>
Source record: 147457

In article <828868610_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

> In article <828794942_OASIS_@phil4.demon.co.uk>
> phil4@phil4.demon.co.uk (Phil Hough) said:-
>
>> In article <11230_ashort@mettav.demon.co.uk>
>> ashort@mettav.demon.co.uk (Alastair Shortland) said:-
>>
>>>phil4@phil4.demon.co.uk was caught by the fuzz while on the bus with All ...
>>>Hi Phil...
>>>
>>> p> I could quite easily post the reminder article once a week if you
>>> p> like. The people who wouldn't read it are those who are new to the
>>> p> group, but as with all groups, they'd catch on !!!
>>>
>>>Great... all we need now is somewhere for you to post it. Let's hope
>>>something gets sorted soon. If it doesn't we could e-mail a provider
>>>(probably Demon) and ask them about the situation and if they can set
>>>it up for us? :|
>>
>>I could post a question in the demon support group, if no-one round
>>here can help !?
>
>There are strict rules concerning setting up a group. I remember
>seeing the text months ago, probably a FAQ - Demon is sure to have it
>and demon.ip.support would be the place to ask.
I think a brief summary was in ZEN a guide to the internet, included
as documentation with the NOS pacakge....

>
>The little I remember is you have to elect/decide on a moderator who
>then has to post a document to somewhere stating the purpose and rules
>for the group. Then there's a period where people get the chance to
>argue via the moderator about it. After that, the moderator has to
>summarise then there is a vote. If the vote is successful then the
>moderator can go about asking someone to actually create the group.
>Takes a few weeks I think.
>
>The stuff I have seen on the subject recommends that someone with a
>lot of experience be elected to do this - although this being an atari
>group, it will probably be much easier than say, trying to set up a PC
>newsgroup.

The next question is.... has anyone already started the ball rolling
???? is there a moderator already setting things up ????

I would volunteer myself, but I know sod all about doing it, and
wouldn't even know who to notify, so if there is no moderator, and all
we are doing is sitting round chatting about the idea, is there anyone
reading this who has the internet know-how to set this up, who would
be willing to get it going ???

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

473. Re: Accstuffer?

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829069710_OASIS_@phil4.demon.co.uk>
Source record: 147458

In article <828484042_OASIS_@mbha.demon.co.uk>
daveb@mbha.demon.co.uk (Dave B) said:-

>Hmmm, can't remember the name. ACCstuffer or something similar.
>
>Codeheads or someone released an accessory some years ago which allowed
>the use of up to 32 accessories. I read in a recent edition of Atari World
>(RIP), that it had been updated, and I am hoping it will run on the TT
>under MagiC.
>
>Can't find it. Can anyone help?
>
>Alternatively, are there any patches/hacks for MagiC/Ease which allow
>the use of more than 6 desk accessories?
>
>All help gratefully received...
>__
>
I just found a small DA called DCSTUFFER, I guess this is probably the
one you are after, if you can't find it on hensa or anything, let me
know and I'll email you a copy.

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

474. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829049374_OASIS_@phil4.demon.co.uk>
Source record: 147459

In article <1066.6669T52T2379@cs.ruu.nl>
wsldanke@cs.ruu.nl (Wessel Dankers) said:-

>
>Not trying to flame, but could you describe what exactly the main advantages
>are of TOS, compared to other OS's? I know what TOS is (a bit), I have
>programmed a little with it in GfA, but I honestly don't see what's so great
>about it.

Compared to other Atari OS's or other OS's in general ???

compared to other OSs in general, the size and due to this the speed
are a great advantage. TOS in my computer is less than 256K, compared
to Windows (3.1 or '95) thats tiny, thing is though its also held in
chips inside the computer, so I don't have to wait for it to load
(well not longer than a second or so), and being so small there is
tonnes of memory left over for other programs, so there isn't any of
this virtual memory junk and harddisk swapping all the time. The
other advantage for beginners of having it on chip, is that you can't
damage it in the same way you can kill windows, just by deleting a few
files. If TOS buggers up, you just turn the machine off for a few
minutes and all is as new.

The disadvantage many say is upgrading, but considering an upgrade
costs about 50quid, thats pretty resonable in my books, and in most
cases the upgrade isn't too difficult to fix.

Compared to Atari OSs the greatest thing about TOS is compatibility
with software. 99.96f atari software is written to run on TOS, and
as such it is unlikely to crash. Although people are now aware of
other OSs like Magic et al. not everything takes account of this, and
most older software isn't magic aware.... the consequence is that some
software refuses to run, either messing things up, or simply crashing.

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *

```
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
*****************************************************************
```

475. Re: Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829051074_OASIS_@phil4.demon.co.uk>
Source record: 147460

In article <315e9eca130542a1@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>
>
>NETT.no!nntp-trd.UNINETT.no!oslonett.no!sn.no!hallvart
>From: hallvart@sn.no (Hallvard Tangeraas)
>Newsgroups: comp.sys.atari.st
>Subject: Re: Why hsmodem
>Date: 31 Mar 1996 17:04:38 +0200
>Organization: Schibsted nett public access/Oslo, Norway
>Lines: 63
>Message-ID: <315e9eca130542a1@sn.no>
>References: <828049844_OASIS_@phil4.demon.co.uk>
>Reply-To: hallvart@sn.no
>NNTP-Posting-Host: sinsen.sn.no
>Mime-Version: 1.0
>Content-Type: text/plain; charset=ISO-8859-1
>Content-Transfer-Encoding: 8bit
>X-Newsreader: Okami Newsreader Version 0.26
>X-Hardware: 68000 Atari STe
>X-Server: Sun SPARCstation 20/SunOS Unix
>
>>>My US Robotics 'Sportster' 14400 baud receives data at around 1600 cps and
>>>sends (large files) up to 3000 cps, *without* the use of HSmodem!
>>>Don't ask me how I've been able to do this, but I think it happened after I
>>>messed around with the AT codes.
>>>I'm using 'Connect' with the built in Zmodem protocol.
>
>
>>If I remeber rightly some of the newer modems, like the Sportster have
>>a built in proprietry compression, that works only when connected to
>>the same type of modem, and does pretty fast compression. I seem to
>>remeber getting about 2000cps-2500cps with ASCII, but never over
>>1600cps with Binaries, big or small.
>
>Well, my Internet provider uses USR modems, but not the 'Sportster' type.
>I think it's the 'Courier' or some other 'heavy duty' USR modem.

This may be the compresssion working..... you will notice the higher
speeds most on files which are uncompressed, or badly compressed eg.
ASCII, but least on already compressed files such as ZIP or LZH
archives. I think the Courier has the compression, and probably the
Sportster too.>
>

>>I wonder how you manage to supply 3000cps, with an unaltered port/OS,
>>thats = 24000bps, which is faster that the 19200bps of the standard
>>serial port - any chance of the AT codes you are using ????
>
>I've made/installed the 'RSVE' board inside my STe, but I'm not sure if
>this changes anything when I'm not using HSmodem.

As I say, I think it is probably compression, check out your sporsters
manual it may say something about it in there.

>I used to have the
>HSmodem stuff installed in my Auto folder, but got fed up with it since it
>used to bomb my computer all the time when booting- I had to do
>cold-reboots to make it 'reset' (probably the cookies or something).
>It was probably in conjunction with other programs, being incompatible with
>a lot of stuff.
most likely
>
>I'll send you a copy of the AT codes if you're still interested though.
yes please
>
>Regarding the high speed- it's been a while now, but it's mostly noticeable
>when I've uploaded large files (which I seldom do). And they weren't text
>files, but SOUP offline packets (which are zip compressed). I might be
>wrong, but I could check this by looking at the 'Connect' log file.
>My SOUP reply packets are usually quite small, so it's hard to get a stable
>speed, even though the average speed might still end up at around 3000 cps.
>I've noticed that data doesn't arrive at a stable, constant rate, but
>rather in 'chunks', varying the cps rate considerably! Don't ask me why..
Are you sure the SOUP files are 'ZIP' compressed..... try archiving
one with ZIP or LZH and see how much smaller they get... if they
compress tonnes more then compression helps, otherwise I don't know
how you are managing it especially with a modem which only does
14400bps = 1800cps max !!!!!

>
>Receiving files is considerably slower though- I almost always end up at
>1620 cps.
that would be about right for a compressed archive.
>
>
>>I personally can't use HSModem with my computer, as TOS 2.05 is really
>>messed up, and flow control doesn't work. So I can use modem port 2,
>>whcih according to LISTPORT in STiK has upto 230400bps top speed !!!,
>>however not being able to manage the flow control, results in
>>corrupting of files on sending :-(
>>
>>Anyone got any TOS 2.06 ROMS for sale ?? will pay upto 15quid ?
>
>I've got 2.06 installed in my machine- and it's really an improvement over
>1.62 which I got with my machine. I guess you won't notice such a big

>difference when upgrading from 2.05 except a few bugs being ironed out.
Thats the problem, most companies will sell me TOS2.06 roms, but for
50quid, and as the only difference is a few bugs sorted and the Atari
logo on bootup its a bit of a rip-off IMO !!!

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

476. Re: Atari Net

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829069246_OASIS_@phil4.demon.co.uk>
Source record: 147461

In article <36f3df79.9980.2753@flori.stingbox.sb.sub.de>
flori@stingbox.sb.sub.de (FLORIAN WILCKE) said:-

>GUY schrieb am 2.04.96 folgendes:
>
>> >Could any reccomend an easy way to use newsgroups and email from my
>> >interent account for which I use a Mac. It's an IP link and I need some
>> >guidance as far as which Atari software. Nothing fancy, just E-mail and
>> >News.
>>
>> I'm confused - are you after Mac or Atari stuff?
>
>Why are you confused ?
>
>I'm working on a Performa 630 with Atari programs too. (MagiC Mac)

Probably because most people who use MagiC Mac have been using their
STs for quite a while and are what some mags would call 'advanced
users' who know their stuff and don't often ask for help..... and so
most of the qbove sort of questions are asked by beginners using an
ST, not someone running MagiCMac (anybody else round here use MagiC
Mac ???).

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
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****
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* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

477. re: printer advice

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <175starship@3rdplanet.com>
Source record: 147462

mike@coconut.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 08 Apr 96:

m> Author: Mike Address: mike@coconut.demon.co.uk
m>
m> Hi All
m>
m> I've just bought a 1 meg STFM for my two sisters to amuse themselves
m> with. Now they want a printer, and the old man has agreed to buy one for
m> them.
m> The girls need a colour inkjet that will work happily with programs
m> like Write On, Hyperpaint and Imagecopy. As they only have 1 meg to play
m> with, they need a printer that can work happily within this restriction.
m> As I haven't got a clue as to what colour inkjet printers work well with
m> STs I'd be grateful if someone could suggest a suitable make and model.
m>
m> The budget will be around 250 GBP to 300 GBP.
m>
m> Any suggestions gratefully received either in this group or to:
m>
m> mike@coconut.demon.co.uk
m>
m> Thanks in advance to anyone that can help.
m>
m> ATFalconBeST!
m> Mike - Sheffield - UK

My wife has an HP Deskjet 540, wich we share from time to time (she uses a PC clone). It works very well - fast, quiet, and reliable. GEMview can even tell if it has a color or B&W ink cartirdge installed!

--

478. Wanted: Dead MEGA STE

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: senyshyn@helix.nih.gov
Message-ID: <AD8DD0299668F1265D@128.231.207.7>
Source record: 147555

I could use a dead Mega STE for parts.

Regards senyshyn@helix.nih.gov
Jan jan.senyshyn@genie.com

(Washington DC)

479. Commodore 64 Freaks... Read This!

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: gg@telebyte.nl
Message-ID: <4k9mdj$qbg@rubens.telebyte.nl>
Source record: 147556

A brand-new C64 CD-Rom is available.
5650 C64-disks are on it.

The files can be used in most available C64-emulators for almost every computer-system.
The files can also be easily transfered back to an original C64.

Play the old games again, or watch the demos.

For a complete index-file ftp to:
utopia.hacktic.nl pub/c64/Misc/c64cd96.lha
dhp.com pub/c64/scene/others/c64cd96.lha
arnold.hiof.no (still in the incomming directory)

All you'll ever need for the C64 is on this CD-Rom!

For more info or orders, just send me an e-mail.

480. HELP: Extendos Pro v2.3a

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4k9nui$ll6@orm.southern.co.nz>
Source record: 147557

Hi there...

I've just upgraded ExtenDOS Pro v2.0 to v2.1, and then v2.3a. The new version of ExtenDOS is great, but I have the following problem...

When I use CD-Audio to record a sample from an audio CD, the resulting .AVR file is a mess. When I play the .AVR back via SAM or whatever, the file sounds like the CD was skipping during the record. This is unusual in the respect that the recorder is supposed to record the audio data purely via the SCSI-2 cable (DDD!! :-)), and therefore the drive should just dump the binary from point A to B into RAM via SCSI, and then CD-Audio should convert to the selected sample rate/stereo or mono etc...

This is obviously not working correctly. Does anyone else have/know how to correct, the problem?

BTW, I run a Falcon030, 4meg, with PowerUp2 clocking the CPU @ 32MHz, and FPU. The CD drive is an NEC MultiSpin 4V SCSI-2. ExtenDOS has been able to autodetect this unit at bootup, and Cd-Audio has worked from day dot, including when I only ran v2.0.

TIA etc...

Chris W.
/|\

481. Robo-Bop

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: aa860@ccn.cs.dal.ca
Message-ID: <4ka1gr$3lt@apollo.isisnet.com>
Source record: 147558

I would like to contact Frank Vuotto of F-10 Software to register
Robo-bop - does anyone have a current e-mail address for him?

Steven Slater "Come Over Hear!"
aa860@ccn.cs.dal.ca Mon. 8-9PM
6209 Allan St CKDU 97.5 FM
Halifax, NS B3L 1G8
Canada Librarian for Nova Scotia Atari
902-492-0609 (h) Computer Users Group

http://www.ccn.cs.dal.ca/~aa860/Profile.html my site
http://www.ccn.cs.dal.ca/Media/CKDU/ CKDU-FM's site
http://www.ccn.cs.dal.ca./Technology/NSACUG/NSACUG.html NSACUG's site
"""

482. +++ Help: Habawriter/HomeAccountant file converter

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <JbKK2RD.graphic@delphi.com>
Source record: 147559

I would appreciate an e-mail message (I'm not on line very often) from anyone
who has either software or suggestions on where to find a conversion utility
that will convert HabaWriter format files as written by my HomeAccountant
into ASCII or 1stWord Plus or any other easily converted format.
HomeAccountant is a neat checking/accounting (simple) program but printing
out reports to printer is sometimes buggy and only file format it writes is
HabaWriter. Thanks.
Wayne
504-271-1507 (if e-mail fails) for voice or fax

483. Re: WWW130.Loads 6761 byt

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: fl@zot.io.org
Message-ID: <4ka6r5$9g@zot.io.org>
Source record: 147560

jtb@lys.vnet.net wrote in Re: WWW130.Loads 6761 byt

j{ Andreas Ziethen (andy@urban.prima.ruhr.de) wrote:
j{
j{ : In <828811470_OASIS_@bright.net> Lonny Pursell wrote:
j{ : >I had a similar problem with CAB only downloading
j{ like 4660 bytes of an HTLM

j{ I have had the same problems - glad I'm not the only
j{ one.

I've had this problem, not only with JPEGs but with large text-only pages. It seems that I can go to several sites and then after a while, it's like CAB gets "Full" and just hangs in mid-download -- no activity from the Modem, the little clock face doesn't move back and forth any more, menu calls do not work, and the ESC key does nothing.

My work around has been to reboot the system with the Control-Alt-Shift-Delete keypress, but this takes a while and wastes online time (and time is money...).

I'm running a 1 Meg STfm, TOS 1.04, with version 6 of HSMODEM installed. I have played around with the settings in the DEFAULT.CFG file (Thanks Guy for the Email explaining the codes) but wound up putting them back to the original settings.

Any ideas?

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______ http://www.io.org/~fl/

484. +++ WTB: DS disk drive for ST (original)

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <B7ELmVI.graphic@delphi.com>
Source record: 147561

WTB DS disk drive for an original, unmodified ST. Need info if 1.44 meg drives are compatible with 770k IBM style disks written on my STe's internal drive. Will 1.44 meg unit even work on an original ST (1985). E-mail replies with info or offers of units for sale will be greatly appreciated....I'm not on line often.

485. FS: Misc Atari items

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: NEKU72A@prodigy.com
Message-ID: <4kaarj$1m54@useneta1.news.prodigy.com>
Source record: 147562

I'm selling the following Atari items. POSTAGE IS EXTRA.

IMPORTANT: Everything is sold "as is". Any known defects are listed.

HARDWARE:
ATARI 1027 printer $2 defective. 1st 40 columns prints normal, 2d 40
columns print scrambled text.

ATARI 810 disk drive defective $5 Spins, but doesn't read.

MPP-1150 Parallel Printer Interface $2
Connects Atari 400, 800, 600XL, 800XL to a parallel printer using the
36-pin Centronics standard. It also worked with my 130XE.

SOFTWARE:

ST SOFTWARE - All of the following software for $20.
Time Bandit, Bard's Tale 1, Arctic Fox, Boulderdash Construction Kit,
Night Hunter, Bubble Ghost, Populous, AD&D Hillsfar, AD&D Heroes of the
Lance, GFA BASIC 3.0 and approximately 30 disks of public domain software,
mostly from Bre Software and Accusoft.

ATARI 8-bit SOFTWARE - $5.00 for all
Ballblazer, Lords of Conquest, Guantlet, Micro League Baseball, and a
Galaxian cartridge with no box or manual.

MAGAZINES: 25c each

ST LOG
1988 May Jun Jul Aug Sep Oct Nov Dec
1989 Jan Feb Mar Apr May Jun Jul Aug Sep
ANALOG - Each issue includes a 32(?) page ST-LOG pullout magazine.
1986 Apr May Jun Jul Aug Sep Oct Nov Dec
START
1989 Sep Dec
1990 Mar Apr May Jun Dec
1991 Jan Feb Apr
ATARI INTERFACE Aug 1990, Feb Mar Jul 1991
ATARI EXPLORER Jul 1992
ST X-PRESS Oct 1989
ST FORMAT (British) Nov 1993

-
E-mail replys to:
BRIAN MUNROE NEKU72A@prodigy.com

486. NEW! NEW! THING V1 ENGLISH IS AVAILABLE!! NOW!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960408025657.16963A-100000@mhc.mtholyoke.edu>
Source record: 147563

```
The subject says all.
The address is http://home.mtholyoke.edu/~kellis
or via anonymous ftp; ---- home.mtholyoke.edu/users/kellis
That's all, enjoy it.
Bye...
```

487. Re: Keyboard springs?

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <829013034_OASIS_@pcc-uky.campus.mci.net>
Source record: 147564

In article <4k9b7f$679@nadine.teleport.com>
hellman@teleport.com (Walter Hellman) said:-

> A while back you could get a set of springs to stiffen up the key
>response on the ST keyboard. Did those work? Anybody still have them on
>their keyboards? Are they still available?
> Thanks.

I believe that, if I'm not mistaken, Toad Computers still sells those.
They used to be listed in their catalog...and if not, they could prob.
tell you where you could get them...try 1-800-448-TOAD. 'Luck! :)

PS If you really want to improve the "feel" of your keyboard, try
the "TT-Touch Keys"...little bit of work involved but makes your
your ST/Falcon keyboard 100% better! This kit is available from
Toad Computers or Best Electronics...

--

```
_/_/_/
```

488. Re: Falcon/SVGA problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: koh@pixi.com
Message-ID: <4kakrn$nmc@rigel.pixi.com>
Source record: 147565

Lonnie McClure (lmcclure@delphi.com) wrote:
:
: Today, I took the plunge a purchased a color monitor for my Falcon030;
: a Hewlett-Packard 14" multiscan.
: -
: I met with disappointment after the system booted up and reached the
: desktop, as their was some slight unstable "tearing" of the graphics
: across the upper part of the screen where the icons were. (To describe it
: further, it is a horizontal distortion of some of the scan lines,
: "smearing" them across the screen to one side, typically to the right.
: Also, the effect is not static, but rather "dances" or jitters back and

(snip)

I haven't had any problems with an SVGA monitor. The standard Falcon
resolutions are set to 31 khz, which is also standard VGA.

Keith

489. TT: PS-3000 , SLM804 for Logic,Combiner,or Cubase

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: pnf@dana.ucc.nau.edu
Message-ID: <4kakuj$86t@ruby.ucc.nau.edu>
Source record: 147566

Hello all,

I have a PS-3000 colour monitor +built in disk drive and a SLM 804 laser printer that I would like to trade for one of the following items.

Latest version of E-magics Logic, A C-lab combiner, or Cubase 3.0

The Monitor is in perfect shape with power cord ect. It is missing the Cable for the drive to Atari connection but I'm told that this is cheap from Toad. The Printer works fine, has all drivers, but has had the toner spilled in it so it's a bit messy. I do have the toner tube though(or what ever you call what you the toner in).

The catch, I'm currently unemployed so I can't afford to pay the shipping on these.

If you have any other neat midi items to trade don't hesitate to make me an offer.

E-mail me (Arik, not Peggy) at pnf@dana.ucc.nau.edu

Be well,

-ARIK- Implosion Studios at pnf@dana.ucc.nau.edu

490. Easy Q about Linux

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4kalll$3l1@tor.abc.se>
Source record: 147567

```
Hi,

How many MB _should_ I reserve for a Linux partition?

-------------------------------------------------------------------------
Email: Carl.Lofgren@abc.se
-------------------------------------------------------------------------

---
* Kivi 1.41a *
```

491. Xformer

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: will@usa.pipeline.com
Message-ID: <4kanev$b6j@news1.h1.usa.pipeline.com>
Source record: 147568
Cross-posted to: comp.sys.atari.st,

Does anyone know where I can get XFORMER emulator program for my PC.
I saw it in an ad back in the old Atari Mgazine days but I dont know where
I can get hold of it now?

Anyone know?

492. Was Warehouse: Has ?------My Falcon and TT arrived :)

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DpIzpz.FDu@ridgecrest.ca.us>
Source record: 147569

:) :) :) :) :) :)

Thank you Don Thomas, whomever you are :)
Both machines arrived on Friday.

Mike

493. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: moriarty@imada.ou.dk
Message-ID: <1996Apr8.114116.24807@imada.ou.dk>
Source record: 147570

BR Miller writes:

As for the PPC card, the Eagle is capable of using one as well.
.....
And plus, the PPC Walkerwill cost more than an Eagle.

OK, that does it. Everybody one seems to pulls the Eagle out of their
hat when trying to impress themselves and other about the TOS-future.

DOES ANYBODY OWN AN EAGLE????
Have it ever left Troisdorf??
Have a look at:
http://cip2.e-technik.uni-erlangen.de:8080/hyplan/lafreund/eagle.html
--- NO PPC!

Peter Sinclair-Day writes:

Where can you get a HADES and Medusa?

Browse to "http://www.ee.ethz.ch/~caschwan/medusa.html".
and order one....

Does anybody know where to order an Eagle???

Peter

494. FS:Band in box midi software

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: af366@ccn.cs.dal.ca
Message-ID: <4kb2nm$9sf@apollo.isisnet.com>
Source record: 147571

```
--
i have for an atari ,band in a box software which i don't need.offers??
thanks dick (manual also)
```

495. STe and SDS

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: jprice@ivory.trentu.ca
Message-ID: <DpJq9M.IM0@blaze.trentu.ca>
Source record: 147572

Does anyone out there have a utility that will read SDS files from disk and dump them out the MIDI port? (for STe). If so, how/where can I get a copy? Can I encourage someone to write such a thing? Help!

496. Re: Cubase midi outs

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GDILDEXZUP@wa.caeci.ol.ni.schule.de>
Source record: 147573

In <3153164F.6CFD@syntegra.bt.co.uk> Brendan McEnroe wrote:

>midi out can be connected to the modem port to give you an extra 16
>channels.
>
>I read some where that some body had hacked one of the boards that gives
>you 4 midi outs and 2 midi in's and built one himself.
>
>Does anybody have any info on building such a board
>
>Thanks
>
>Bren

Hello!

I only have a telephonenumber in germany. They have a short
adverticement in the german magazine "Keyboards". They build this
midi-expanding-board for ATARI-Computers. I costs in Germany DM 50.-
(about 20 $).

The number is: 0049 2434 4149

Perhaps it helps. I don't know more about this.

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.

497. Re: WWW 130 RELEASED (mkII)

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <829033832_OASIS_@ajrose.demon.co.uk>
Source record: 147574

In article <828800362_OASIS_@swoon.demon.co.uk>
tone@swoon.demon.co.uk (Tony Gilbert) said:-

>BTW,printing with Speedo works,haven't tried with Images yet though.
>I also have been on line ,on and off for about an hour or so without a
>bomb in sight.

Printing is pretty reliable with graphics using NVDI4, but some pages
seem to be too much for it. Can't quite work out which and why....

>I did visit the Hensa WEB page (a link from some one elses page) and it
>loaded OK but when I tried to get a file it kept reporting that it
>couldn't get it and seemed to be looking in the Cache on my drive for it
>or something ! Could it of been if Hensa was busy and it wasn't allowing
>access like it does when there's to many FTP'ing to it ?

If you check the HMTL code for the Hensa site it's actually a hotlink to
a gopher URL. Other sites try to connect you to ftp addresses to get
files. Unfortunately CAB doesn't yet support these. On Websites where
you get direct access to binary files (like UMICH) this is not a problem-
get CAB to direct the filetype straight to your unpacker.

As with the forms problem people have been having, it's a case of there
being more than one way to get things acheived, but CAB not supporting all
the possible options.

Andrew

--

---
andrew@ajrose.demon.co.uk
---

498. FS:Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: rbeauch@cris.com
Message-ID: <4kbbb8$fb8@tribune.concentric.net>
Source record: 147575

Atari ST Games for Sale!

All with original boxes, disks and all docs.
All in excellent condition.

Prices are 7 for $50 15 for $100
minimum order $50
Shipping not included!

Balance of Power- 1990 Ed.
GFL Championship Football
Power Monger
Silent Service
M1 Tank Platoon
Sim City
Star Trek:Rebel Universe
Maniac Mansion
Championship Baseball
Red Storm Rising
Hunt for the Red October
Risk
TV Sports Football
Wayne Gretzky Hockey
Flight of the Intruder
Scrabble
Gettysburg
Populous
Dungeon master
Manhunter 1
Manhunter 2
3 in 1 football
Blockout
North & South
A320 Airbus
Railroad Tycoon - nobox
Team Yankee
Pacific Islands - Team Yankee 2
Utopia
Utopia:the new worlds
Secret of Monkey island
Hoyles book of games
Hoyles soliatire
Empire
Leisure Suit Larry 1
Leisure Suit Larry 2

Leisure Suit Larry 3
Phantasie 1
Phantasie 2
Phantasie 3
Pirates
Micro League Baseball 2
Gridiron
Falcon
Falcon:Mission 1
Falcon Mission 2
Lemmings
Lemmings 2
Space Ace
Fort Apache
Simcity/populous combo
Sherman M4
Donald's Alphabet Chase
Ishar 2
Castles
Kidtalk
Speller Bee
Stratego
RBI Baseball
Loom
Darkside
Warship
Starwars

Please respond e-mail only!
thanks,

499. FS:Atari ST Software

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: rbeauch@cris.com
Message-ID: <4kbbdo$fb8@tribune.concentric.net>
Source record: 147576

Atari ST Software for Sale!

Wordperfect 4.1 No keyboard Template - $25
Stalker 3 - $15
Steno 3 - $10
Tempus II - $7
Michtron Utilities Plus - $5
Mugshot - $10 includes extra graphics packs
Shadow - $5
Codekeys - $7
GFA Draft Plus - $25
Tracker ST - $25
G+Plus - $10
Scanlite - $7
Procopy - $5
NeoDesk CLI - $5
DataDiet - $10
UIS III - $7
Star Base - $10
ST Accounts - $25
Quickforms for Pagestream - $5

Shipping not included
E-mail only
Bob Beauchea

500. Re: Fax Software

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <829034976_OASIS_@ajrose.demon.co.uk>
Source record: 147577

In article <4k8k0givd1@sydney.DIALix.oz.au>
johnyboy@sydney.DIALix.oz.au (John Puskas) said:-

>Hi.
>
>I have just bought a fax modem for the first time, and am starting the
>search for the most appropriate software (Shareware or Commercial).
>
>I would love to know what is out there, and what is the best product
>available. I would love to know what you use and how it works for you.
>
>
Look for a package called Junior Office - you need version 3.04e (or is it
3.4e), which is the english translation of the german original. It's
shareware but completely useable and pretty easy to set up.

A tip if you do try this one: if it won't dial properly remove the Hayes
commands from the modem set-up menu (ATZ, ATDT etc) as these are already
coded for you - whoever left them in the menu did this by mistake.

Have fun

Andrew

--

---
andrew@ajrose.demon.co.uk
---

501. NVDI ET4000 4 release date?

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4kbarf$pot@ccshst05.cs.uoguelph.ca>
Source record: 147578

So when is NVDI ET4000 4 supposed to be released? I heard "in a couple of months" a couple of months ago, which means, according to my calculations, that it should be release "real soon now" :P

I want my fast screen updates...Not to mention vector fonts.

THeo

502. WTB: Notator Logic 2.0/Cubase 3.1

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: djc126@alfresco.usask.ca
Message-ID: <4kbnrv$7ov@tribune.usask.ca>
Source record: 147579

Hi. Please email your offers. Your program must be complete. ie. with binder manual, disks, dongle, packaging, etc. I'm in Canada. Thanks.

503. Advice sought: hard drives...

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: mathis@clark.edu
Message-ID: <4ka781$imq@cis.clark.edu>
Source record: 147580

Howdy...

As there was no hard drive in my Easter basket, it seems that I'm going to have to buy one for myself. [My old Seagates came from a BBS and ran for approximately six years nonstop _before_ I got them last year, so they're living on borrowed time--at least one is, for the others have given up the ghost already... ;] Unfortunately, I've been quite dumbly skimming over the perpetual discussions here about factors to consider when buying one of the more, ahem, "modern" drives.

I was fairly informed on memory issues when I was ready to upgrade and subsequently bought four megs from a private seller, but current storage prices are low and drives have too many variables to make buying a used unit from a private party desirable. With that in mind, could someone kindly answer:

o Is parity an issue when using an ICD AdSCSI+ as the host?

o About "termination power": What is it, which end [drive or computer] supplies it, and do I WANT it or NOT WANT it? Is it configurable in some way as parity sometimes is/was? [That is, is there a workaround--not involving soldering irons--if I find myself with the "wrong" drive?]

o "Bus arbitration": Same questions as for termpwr.

o How can I phrase inquiries based on the above items to drooling klone-damaged salesnerds without appearing an idiot in need of salvation?

o Finally, can anyone recommend specific drives and, if possible, mail order outfits to favor/avoid? I'm aware that the Quantum Fireballs are problematic, but what of, say, the newer Seagates or other brands/models? To summarize, I want to buy a new drive, more than 200M but no more than 540M, from a reputable dealer, and I want to know before ordering that it will work as it should on my STe. As you may have guessed, web sites for manufacturers haven't been terribly illuminating in this respect.

Thanks much in advance...

-------- /\/\ --- Because this is a junior college, --- /\/\ --------
------- / \ -- I'm only allowed a two-line .sig. -- / \ -------

504. Strange Happenings

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: rosem@freenet3.scri.fsu.edu
Message-ID: <4kbm60$5lq@freenet3.scri.fsu.edu>
Source record: 147581

First of all I need to thank all of the people who have answered my
previous posts. THANKS!!!
I recently acquired a 520stfm without a monitor and had no idea what
to do with it. I posted a couple of messages here and got great
answers. I have a monitor now, but I'm having problems with loading
programs. The only software I have is what i downloaded on my pc at
work I got *tos unarcing programs they seem to work but everytime
I type in the program they are supposed unarc/unzip/unlha the screen
goes blank (white) then it returns to the desktop. I've talked to
toads and they say it could be the programs. Are 720 dd's from my
pc compatable, Also the drive will only format single sided 360k
Anyone out there have a clue? Thanks in advance.
Mark Scheck
--
RoseAnn Mayer
rosem@freenet.fsu.edu

505. WTB: TT030

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <4kc05d$50g@newsbf02.news.aol.com>
Source record: 147582

please email me at:

tj@godfather.com

Also may want a 19" Monochrome monitor TTM195.

Tom

506. Print Driver [Color]

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960408125630125565@muskrat.com>
Source record: 147583

I just got given a Alps ALQ300 color 24pin printer. The system cart says it uses the Epson QL-1500 print drivers. I'id like to learn how to use the color and also all fustions of this BIG printer. If someone has the print driver, could they send it to me via e-mail? or at lest tell me where I can FTP it from? I have No Web access either.

507. M_TUNF for Magic

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: vegard@interlink.no
Message-ID: <vegard-0804961649380001@trh-ppp13.interlink.no>
Source record: 147584

M_TUNF for Magic can be downloaded from my web page (with permission from the author, David Reitter):

http://www.mediadrom.no/mediadrom/vegard/atari.html

It allows access to desktop accessories & other running processes in single mode under Magic.

Vegard Hofsoy
http://www.mediadrom.no/mediadrom/vegard/
vegard@mediadrom.no

508. Re: Falcon and IDE devices.

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bffe4ded_Claes.Holmerup@p5.dada.ct.se>
Source record: 147585

Billy D'Augustine (2:200/427.1) wrote this about Falcon and IDE devices. to All
:
> Katherine L Ellis wrote:
>>
>> So is it possible to have an IDE cdrom drive working with the
>> internal HD IDE, together?
>
> I don't think it's possible. IDE CD-ROM drives are actually E-
> IDE (enhanced IDE),
> the same thing that allows you to have IDE hard drives larger
> than 540mb, among other enhancements.
>
> The Falcon was released way before EIDE, so I really doubt it'll
> work.

Hi there,
I use two EIDE 850MB HD's in my Falcon and they work perfectly.
However, I have never been able to get an EIDE CD-ROM working with my driver
software. Does anyone else know about any drivers that can recogninse an EIDE
CD-ROM player?

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

509. Re: Fax Software

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bffe4fa2_Claes.Holmerup@p5.dada.ct.se>
Source record: 147586

John Puskas (2:200/427.1) wrote this about Fax Software to All :
> I have just bought a fax modem for the first time, and am
> starting the search for the most appropriate software (Shareware
> or Commercial).
> I would love to know what is out there, and what is the best
> product available. I would love to know what you use and how it
> works for you.

Hi John,
For my fax needs I use Coma and as terminal program i use Connect (my 30 hours free test period for Connect is about to run out, so I'll register soon).
Both are Shareware and very well written programs.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

510. Re: HELP: Extendos Pro v2.3a

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bffe519f_Claes.Holmerup@p5.dada.ct.se>
Source record: 147587

Chris Wilkinson (2:200/427.1) wrote this about HELP: Extendos Pro v2.3a to All
:
> When I use CD-Audio to record a sample from an audio CD, the
> resulting .AVR file is a mess. When I play the .AVR back via SAM
> or whatever, the file sounds like the CD was skipping during the
> record. This is unusual in the respect that the recorder is
> supposed to record the audio data purely via the SCSI-2 cable
> (DDD!! :-)), and therefore the drive should just dump the binary
> from point A to B into RAM via SCSI, and then CD-Audio should
> convert to the selected sample rate/stereo or mono etc...
> This is obviously not working correctly. Does anyone else
> have/know how to correct, the problem?
>
> BTW, I run a Falcon030, 4meg, with PowerUp2 clocking the CPU @
> 32MHz, and FPU. The CD drive is an NEC MultiSpin 4V SCSI-2.
> ExtenDOS has been able to autodetect this unit at bootup, and Cd-
> Audio has worked from day dot, including when I only ran v2.0.

Are you absolutely sure that the NEC-drive is able to make SCSI-transfer of audio files? I've tested several different CD-ROM drives and the only ones that always work are Toshiba. If your NEC-drive doesn't support this function, maybe ExtenDOS tries to emulate it somehow when the drive can't handle it?

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

511. Re: How do I use SIPPs ?

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bffe43c1_Claes.Holmerup@p5.dada.ct.se>
Source record: 147588

Simon Yardley (2:200/427.1) wrote this about How do I use SIPPs ? to All :
> I have heard of a PC-type board that will allow SIPPs to plug-in
> and gives me one 16 Mb 72 pin SIMM.

Actually they're made for SIMMs and not SIPPs.

> Are there any other ways ?
> Could it be possible to convert them into SIMMs with a simple
> adaptor ?

To explain it simple: the SIPPs are nothing else than SIMMs with added pins
that are soldered on the connector side.
Just remove these pins with your soldering pen and voila' - you've got yourself
some SIMMs instead.
There are plenty of RAM-boards around that use 30-pin SIMMs to expand your
Falcon's memory.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

512. Re: Advice needed: CD/EZ/SCSI

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bffe472e_Claes.Holmerup@p5.dada.ct.se>
Source record: 147589

Steph Taylor (2:200/427.1) wrote this about Advice needed: CD/EZ/SCSI to All :
> 3. I have acquired a CD-ROM drive from the school I work in. The
> bugger has no cables, no info, and damn little in the way of
> switches & buttons. It is a scuzzy, so that's ok. It is made by
> Cumana. What I need to know is can I connect it to the chain of
> SCSI devices mentioned above? What software do I need to run it?
> I know about Extendos Pro, but I don't want to throw 30 quid
> down the toilet if I can't get this to work. Is there a
> shareware equivalent that doesn't require MiNT? Or even a
> freeware demo of Extendos? If so, can someone tell me where to
> find it/them?

You should be able to use it since it's SCSI. PD program to use is MetaDOS, but
I have no idea how to set it up, since I've always used CD-tools, which is
commercial.
The only thing you have to think about when connecting all you SCSI-units is
the ID-number and the termination.

> 4. Assuming I get my CD-ROM working, is there any way I can
> spurt digital data direct from the drive to memory without using
> sampling software? What I want is some high quality samples from
> CD. The data is there as digital data already. So why sample?

I believe that the only CD-ROMs that support transfer of audio directly via
SCSI are Toshiba. I've been told that some Sony CD-ROMs can do it as well, but
I don't know which models.
CD-tools has always been able to make use of this function and that's why I
chose it instead of ExtenDOS, but the latest version of ExtenDOS can make the
SCSI audio-transfers also, so for the moment I guess it's the best choise. I
don't know if there are any PD programs that can do these transfers.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

513. Re: NEW! NEW! THING V1 ENGLISH IS AVAILABLE!! NOW!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID:
<Pine.ULT.3.91.960408160314.6712A-100000-100000-100000-100000-100000-100000-100000@mhc.mtholyoke.edu>
Source record: 147590

Whoah, whoah, whoah. I'm really sorry , Thing V1 english is the THing V1
German translated, that's all. This software is a shareware, not cracked.
If you register for this software you will get from the author, some
software, the newer versions, some supports via email or telephone, and
also get the screen cleaned , because in this version, there's a big
" S H A R E W A R E " in the middle of the screen. Also for the register
users they'll get all the options available.
In no way did the author mention that the register users would receive the
english version; nor was it mentioned that only register users could
receive a translation. In fact, it would be stupid , because the software
is not usable or tryable in the german version. That's why I just
translated it . That's all. I never mess with cracked software.
I agree with you regarding the pirating of software, especially with Atari.
If you do not agree, please email me.

On Mon, 8 Apr 1996 thopman@uoguelph.ca wrote:

> Date: Mon, 8 Apr 1996 09:55:10 -0400
> From: thopman@uoguelph.ca
> To: Katherine L Ellis <kellis@mhc.mtholyoke.edu>
> Newgroups: comp.sys.atari.st
> Subject: Re: NEW! NEW! THING V1 ENGLISH IS AVAILABLE!! NOW!!
>
> In article <Pine.ULT.3.91.960408025657.16963A-100000@mhc.mtholyoke.edu> you wrote:
> : The subject says all.
> : The address is http://home.mtholyoke.edu/~kellis
> : or via anonymous ftp; ---- home.mtholyoke.edu/users/kellis
> : That's all, enjoy it.
> : Bye...
>
> I hope you realize that the English version of Thing v1.0 is
> _for_registered_users_only_. Which means that by making it publicly
> available you're carrying out an act of software piracy.
>
> The last thing the ST/TT/Falcon platform needs is more piracy, so please
> do stop making it available, and if you yourself haven't registered, be
> sure to delete any personal copies.
>
> Thanks...
>
> THeo
>
>

514. Re: Computer Animation Object Files

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <11532_hsideras@mettav.demon.co.uk>
Source record: 147591

Hi Rich, on 05 Apr 96 you wrote to *Bobby Swain*:

r>
r> ad910@lafn.org (Bobby Swain) said:-
>> I got Rosetta from Lexicor, but it didn't work. In talking to Lee
>> Seiler, he claimed this was an illegal copy made by a distributor
>> without his consent. He asked for the original I had purchased and a
>> copy of my sales receipt. Being a good anti-pirate, I complied... but I
>> never got a "good" copy of Rosetta back from him. And support and
>> upgrade privileges were revoked for Chronos and Prism Paint.
r>
r> You mean that because you sent them your original disks and receipt
r> they removed your update rights? That's crazy! It's obviously the
r> distributors fault. Start writing angry letters to all concerned.

I agree. Bobby seems to have acted in good faith throughout but seems to be
an extra victim here. I think he deserves something out of this...

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

515. Re: Accstuffer?

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <11533_hsideras@mettav.demon.co.uk>
Source record: 147592

Hi Paul, on 04 Apr 96 you wrote to *Dave B*: ...you in't seen me, roight!
P> daveb@mbha.demon.co.uk (Dave B) said:-
P>
>> Hmmm, can't remember the name. ACCstuffer or something similar.

How about DCSTUFFR.ACC ?

>> Codeheads or someone released an accessory some years ago which allowed
>> the use of up to 32 accessories. I read in a recent edition of Atari
>> World (RIP), that it had been updated, and I am hoping it will run on
>> the TT under MagiC.
>>
>> Can't find it. Can anyone help?
P>
P> I think that aaue (use Imperial mirror) has a directory something like
P> Utils/Dcutils or something too dis-simillar, if you can't find it I
P> think I have a copy that I could UUE to you.

I've got DCSTUFFR here with a file date of 5/5/89 - nothing more recent.

I must admit I don't remember seeing anything in AW about this, but most
things reviewed will have been sourced from (or subsequently sent to) the
PDLs listed in the Public Arena section. Try them.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

516. about baracuda!

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <11534_hsideras@mettav.demon.co.uk>
Source record: 147593

```
k> Organization: Mount Holyoke College
k>
k> well here's some info for ya...
k> ------------------------------------
k> Barracuda 040=BF - Falcon 030 Accelerator
k> ------------------------------------

Here's some for you...

k> Availability - February 1995

<ahem>

One question I'd like to ask that seems to be doing the rumour mill...

Are Wizztronics buying out TOS lock stock and barrel ?

Just a simple question - anyone know the answer?

regards * Internet: sidcelery@cix.compulink.co.uk *
*#*#*#*#*#* # hsideras@mettav.demon.co.uk #
# Harry S # * also: 100:1011/143.0@turbonet.ftn *
*#*#*#*#*#* # 90:102/143.0@nest.ftn #

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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517. Re: hd-utilities

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <11536_hsideras@mettav.demon.co.uk>
Source record: 147594

Hi Michael, on 04 Apr 96 you wrote: ...you in't seen me, roight!

m> Organization: Michigan State University
m>
m> hsideras@mettav.demon.co.uk (Harry Sideras) writes:
>> FWIW HDX has never *ever* worked on any drive of mine - Quantum, CDC or
>> Fujitsu with either ICD or Atari Host adaptors, using an STe or Mega
>> STe
m>
m> If I recall correctly, HDX _INSISTS_ that all SCSI IDs used in the
m> system be contiguously numbered, and that the first device _MUST_ be 0
m> unless you are using a Falcon...

Even now my drive is set as ID 0 - still no dice.

When I've formatted in the past I've used ICD software and then repartitioned
with either ICD again or now HDDriver - that's the only way it'll work.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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518. Re: Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <11537_hsideras@mettav.demon.co.uk>
Source record: 147595

Hi Wessel, on 06 Apr 96 you wrote: ...you in't seen me, roight!

>> As for games, you'll be better of with the Amiga, sadly..
w> Forget it--buy a PeaSea. Amiga games are growing fewer and fewer, sadly.

Can you take this over to the advocacy newsgroups?

I left there to get away from this kind of w*nk and now it seems to be
following me.

The discussion is fine but it is in the *wrong* newsgroup.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

519. tos keyboard

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: freber@unix.infoserve.net
Message-ID: <4kcrd3$scc@unix.infoserve.net>
Source record: 147596

To: bdc2@po.CWRU.Edu (Boris D. Cahan)
Subject: NEEDED:(US):Used TT/Mega keyboard

Boris asked:

b > Lust bought a used TT030 with a broken keyboard. I cant see
b > buying a new one from toad for almost half of what I paid for
b > the computer. If anyone has a spare one they want to sell,
b > please let me know. Boris D. Cahan bdc2@po.cwru.edu

I had the same problem a few years ago, but I solved it & it remains solved by buying a DEKA. Now I can plug ANY pc clone keyboard into the DEKA (which is simply plugged into mt TOS machine) & type away. Indeed, I keep buying used pc KB's - the latest one cost me $8 in a 2nd hand store & it works flawlessly :-) Lately I spotted a 101 key ergononic KB in Computer Shopper for $35, so I'm sending away for it - knowing it too will work flawlessly in my TOS universe :-)

Personally I don't think you'll be making the `write' move by spending almost any bucks on a new TOS specific KB - since it's also likely to break down eventually & you'll be back in the same leaky boat :-(Besides, the DEKA has no moving parts & shouldn't EVER show any signs of wear - obviously, so with the many advantages that route presents, it's the smart route to go :-)

As an aside, Atari made another whopping marketing mistake when they made the TT/Mega STE's by not making them accept standard pc clone KB's, but that's just just another whopping marketing mistake they made which led inevitably to the demise of their computer division

Ciao,

Frederick /|\ STill Staunchly TOS /|\

... In Atari Corp headquarters, no one can hear you scream...
___ Mountain Reader II - #00000017

520. Re: WWW 130 RELEASED (mkII)

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4kaerq$a97@ratty.wolfe.net>
Source record: 147597

I had some problems late yesterday, but it turned out to be a corrupted file. I just unzipped a new copy of CAB, CAB.OVL, and the RSC files, and everything is humming along again!

521. Re: Signum!3 fonts

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: Rein_Bakhuizen.van.den.Brink
Message-ID: <bffe1514@p87.f503.n286.z2.fidonet>
Source record: 147598

```
In a message of Thu 4 Apr 96 Wessel Dankers (2:281/202.0) wrote to All :
WD>
WD> Is there any place where I can get some Signum!3 fonts? Preferably PD
WD> or something. I'm particularly interested in: (in this order)
WD>
WD> Times italic
WD> Times plain
WD> Helvetica
WD>
Contact me voice-wise 00-31-71-5212950, I might give you a few hints!

Groetjes, Rein

--
Jeszcze Polska nie zginela, poki my zyjemy
--- ScanMail 0.70c [IOS 0.70c]
* Origin: ~ Bearboard Atari ST Fan BBS 010-4840224 ~ (2:286/503.87)
```

522. Re: NeoN Grafx in english for TOS yet?

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: ed@mistered.demon.co.uk
Message-ID: <829082222_OASIS_@mistered.demon.co.uk>
Source record: 147599

In article <DpDxI7.DDM@ridgecrest.ca.us>
Michael Grove <mgrove@owens.ridgecrest.ca.us> said:-

>I tried posting this through my server at work, but don't see it now,
>so I will ask again.
>I have seen that NeoN is available for O/S 2 now, but was an English
>or even German version ever released for TOS?
>If so, where do you get it?

Hi Mike.

The NeoN program is in English anyway but all of the Docs., manual etc. are still in German. Distribution of the package is by Compo and I tried in vain last summer to buy a copy from Compo UK. Due to a lack of interest at Compo, I eventually gave up and Compo UK have now gone into liquidation.

I would still be interested, though, and I have a demo copy which runs well on my Falcon. I believe I downloaded this from Hensa but if you want me to check further then e-mail me.

Another really good one I have found comes from France and is called Cloe. Again, I have a demo version but I don't know if this one went beyond that. It has a VERY intuitive interface (especially for a regular 3D Studio user like myself) and has the added advantage that it loads both 3DS and Imagine files.

Cheers

Ed.

--

---

myhost@mistered.demon.co.uk

---

523. Re: Falcon/SVGA problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: ed@mistered.demon.co.uk
Message-ID: <829084394_OASIS_@mistered.demon.co.uk>
Source record: 147600

In article <4kakrn$nmc@rigel.pixi.com>
koh@pixi.com (Keith Hasama) said:-

>Lonnie McClure (lmcclure@delphi.com) wrote:

>: I met with disappointment after the system booted up and reached the
>: desktop, as their was some slight unstable "tearing" of the graphics
>: across the upper part of the screen where the icons were. (To describe it
>: further, it is a horizontal distortion of some of the scan lines,
>: "smearing" them across the screen to one side, typically to the right.
>: Also, the effect is not static, but rather "dances" or jitters back and
>
>(snip)
>
>I haven't had any problems with an SVGA monitor. The standard Falcon
>resolutions are set to 31 khz, which is also standard VGA.

No probs here either. My SVGA (very cheap, unbranded) gives rock
solid display. I normally use it with Screenblaster in 800*600
resolution.

Maybe some particular characteristic of the HP monitor is incompatible
with Falcon?

Ed

--

---

ed@mistered.demon.co.uk

---

524. CoMa 3.20

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: Michael_Depke@b.maus.de
Message-ID: <199604082111.a60928@b.maus.de>
Source record: 147601

Hi Julian!

FAG>the init string AT&K4#CLS=8 for my voice modem is wrong.... it should
FAG>be AT&K0#CLS=8....
FAG>it is very annoying to have to do that each time you load the
FAG>programme.... is there any easier solution than that

You mean the init string at the expert-paramater-dialog?

Did you save parameters after changing the string? This should help! :-)

Greetings

Michael

525. Re: Falcon and IDE devices.

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199604081854.a54551@do2.maus.de>
Source record: 147602

BD>I don't think it's possible. IDE CD-ROM drives are actually E-
BD>IDE (enhanced IDE), the same thing that allows you to have IDE hard drives BD>larger than 540mb, among other enhancements.

BD>The Falcon was released way before EIDE, so I really doubt it'll work.

That's absolutely wrong. I've got a Mitsumi FX300 IDE (slave) and a Seagate ST3391A (master) working together in my falcon. Unfortunately there aren't any freeware cd-rom drivers for IDE-cd-roms, so I had to buy the CD-Tools from Hard&Soft in Germany.

Tschuess Frank

526. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829049188_OASIS_@phil4.demon.co.uk>
Source record: 147603

In article <960401173046121 86@muskrat.com>
slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) said:-

>
>1st thing they can do is bring the prices down!
>
>
>... All wiyht. Rho sritched mg kegtops awound?
>
Spot on.... Atari Started out making home computers, they grew on
that. So atari is gone now ? big deal, is that any reason to stop
making computers that can be bought cheap, and sell by the millions
???

If all the new TOS compatible computers are going to be multi-thousand
pound Medusa clones, then only the very elite of atari users are going
to buy them.... and this will be the death of all TOS compatibles.
Make cheap machines, make affordable machines, make a machine that
many housholds and people can afford easily..... this will make a
success, or at least do better than selling only a few computers a
year.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

527. Re: FS UK: External SCSI drive (great price!)

Newsgroup: comp.sys.atari.st
Date: 1996-04-08 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829050082_OASIS_@phil4.demon.co.uk>
Source record: 147604

In article <Dp5r8x.G2v@cix.compulink.co.uk>
rgivan@cix.compulink.co.uk ("Roland Givan") said:-

>In message <827080752_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk
>said:
> > In article <4ic1e0$2q7@badger.wmin.ac.uk>
> > avsec@westminster.ac.uk (Philip Shore) said:-
>
> > > External 270 meg SCSI drive.
> > > ----------------------------
> > > 100 pounds. (I paid twice that two months ago!)
> >
> > You can now buy a new bare SCSI 3.5" drive, 2GigaBytes, for 270quid
> > + VAT !!!, I know this doesn't include casing, but that is relatively
> > cheap. On this score, your drive should be priced around 50quid !!!!
> > And thats comparing it to a brand new drive !
>
>I think this is a little unfair.

Ok I was being a little tight, but I still think the 2nd hand drive is
a little over priced.

>
>Okay 270+VAT = 317ukp. However a case and SCSI2 cable is going to add at
>least 50ukp+15ukp+VAT (76ukp) to this. So aparently you can buy a 2Gb drive
>config for 393ukp. This is nearly 4 times the asking price and if you
>haven't got 393ukp then 100ukp for a 270Mb drive isn't all that bad.

no 100 quid isn't that bad, but then again its not that cheap for a
2nd hand drive.

>
>Also quite how do you get 270+VAT for a 2Gb SCSI drive? An EIDE one might
>be in that price range - but SCSI ones are 400-500ukp +VAT.
that depends on what sort you are looking at, most SCSI drives at that
price are for audio and video recordings. BTW a new 2Gig SCSI drive
as the paper says is 270+VAT, and this apparently is going to cause
other drive prices to drop.

>This makes the
>price of a 2Gb config 546ukp ie nearly 5.5 times more expensive than what
>this guy is asking for a slightly 2nd hand 270Mb config!
>
>Offering 50quid would just be taking the mick.

ATM thinking of getting a new drive, for my MegaSTE... I can fit a
bare SCSI drive, and for about 155quid+VAT I can get a NEW 1Gig drive,
with 10ms access time and 512K cache RAM onboard. At the price of
100quid, a 2nd hand (however slightly that might be) is quite
expensive...

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

528. Re: Advice sought: hard drives...

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4kcf2s$adn@madeline.INS.CWRU.Edu>
Source record: 147463

Hi! By far the best semi-retail buy I have found is HI-TECH.
They are a used disk and other supplier. For example,
I biught a reconditioned Seagate st 3600N 3.5" 1/3 ht.
525MB HD, 11 msec avea□. access time, for 149$!!
Not bad??They have others, too some new, some reconditioned,
and a lot of them SCSI-1, that work fine with ICD+ controllers.
They have an internet address withthe latest availability
and price list:
http://www.internet-cafe.com/hi-tech/
Thats what I bought, and it plugged right into my ICD box.
Works great!
Boris D Cahan
bdc2@po.cwru.edu

529. Re: Strange Happenings

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4kciuk$oi8@blackice.winternet.com>
Source record: 147464

> rosem@freenet3.scri.fsu.edu (RoseAnn Mayer) writes:
> First of all I need to thank all of the people who have answered my
> previous posts. THANKS!!!

(SNIP)

> Are 720 dd's from my
> pc compatable, Also the drive will only format single sided 360k
> Anyone out there have a clue? Thanks in advance.
> Mark Scheck
>>>>
The 520 STfm 'Should have' a Double Sided drive, BUT,
it may be like the one I just looked at. Some one had swapped the 720K
drive with a 360K drive out of a SF354 external floppy drive (Single Sided).
It sounds like someone did the same with the one you have.

Rich Mier

530. Re: Advice sought: hard drives...

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4kcifn$oi8@blackice.winternet.com>
Source record: 147465

> mathis@clark.edu (Matt Mathis) writes:
> Howdy...
>
> As there was no hard drive in my Easter basket, it seems that I'm going
(SNIP)
>>>>
Seagate ST3600N, 540 Meg, SCSI 1 and 2 compatible.
Fujitsu M1603S, 540 Meg, SCSI 1 and 2 compatible.
I prefer the Seagate but so far, the Fujitsu hasn't given me any
problems. With the AdSCSI+, Parity is not an issue. On both drives they
normally come set so the each drive supplies it's own power to it's own
terminators. Of course it can be changed by jumpers.
Where to get them, I checked this place out, WWW site, and
it looked damn good;
"www.internet-cafe.com/hi-tech/"

Hope this helps; Rich Mier

531. Re: **Internet Virus!**

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: glenzabr@xmission.com
Message-ID: <4kcknu$kr9@news.xmission.com>
Source record: 147466
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <4jppjn$jbn@inca01.inca.co.nz>, gmiller@inca.co.nz (Gaven Miller) wrote:
>Chris Wilkinson (chriswil@southern.co.nz) wrote:
>> Mike Shell (Mike.Shell@msfc.nasa.gov) wrote:
>> : The GOOD TIMES virsus is a HOAX!!!!!!!!!!!!! Will this insanity ever
> end.....
>> :
>> : This hoax has been perpetuated for at least two years.....
>
>> Thank goodness the hoax only 'affects' people with IBM PC and possibly
>> Mac. Gee I'm glad I own a hoax-free Falcon... ;^)
>
>No.
>
>You've got the right idea, but I think you have made a little mistake.
>
>The Good Times virus only attacks hoaxes.
>
>The IBM and Mac are the hoaxes.
>
>Unfortunately noone has caught on yet to the joke...
>
>{[:-)]
>
>--
>Quote For The Month:
>
>"If she's a lady, I'm a Pernicious Knid"
But at least you can buy a HOAX from any computer store, not a WET DREAM like
the Amiga and ST .

532. Re: Xformer

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn4mjjea.47.asmolar@smol.fast.net>
Source record: 147467
Cross-posted to: comp.sys.atari.st,

On 8 Apr 1996 09:49:19 GMT, will@usa.pipeline.com <will@usa.pipeline.com> wrote:
>Does anyone know where I can get XFORMER emulator program for my PC.
>I saw it in an ad back in the old Atari Mgazine days but I dont know where
>I can get hold of it now?
>
>Anyone know?

I think you can get it from http://www.halcyon.com/brasoft, in the
download area.

It's now shareware or freeware.

--

Tony Smolar

---
asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

533. Re: Q: Compo and Afterburner

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <11542_DCroker@mettav.demon.co.uk>
Source record: 147468

Hi Rich!

r>
>> Hopefully some other UK firm can take over the distribution for the AB
>> ...
r>
r> Here's hoping.
Titan Designs have taken it over apparently.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

534. Re: Advice needed: CD/EZ/SCSI

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: anodyne@magi.com
Message-ID: <4kcj0d$t0t@news.magi.com>
Source record: 147469

In article <828797072_OASIS_@wuss.demon.co.uk>, <Steph@wuss.demon.co.uk>
writes:

> I need some help with a SCSI related problem. Here goes:

(stuff omitted)

>
> 3. I have acquired a CD-ROM drive from the school I work in. The bugger has
> no cables, no info, and damn little in the way of switches & buttons. It
> is a scuzzy, so that's ok. It is made by Cumana. What I need to know is
> can I connect it to the chain of SCSI devices mentioned above? What
> software do I need to run it? I know about Extendos Pro, but I don't want
> to throw 30 quid down the toilet if I can't get this to work. Is there a
> shareware equivalent that doesn't require MiNT? Or even a freeware demo
> of Extendos? If so, can someone tell me where to find it/them?
>
If you just want to make sure it works (and assuming you're running
standard TOS, not on a Falcon), you could try the freely-distributable
version of MetaDOS. If it works, ExtenDOS Pro will (the converse isn't
true!). Or send me the drive id reported by the ICD software, and I'll
tell you whether ExtenDOS Pro will work with it. BTW, if it's made by
Sanyo, you'll probably have problems (hate to bad-mouth a particular
manufacturer, but their SCSI implementation on at least some of their
drives is poor).

> Assuming I get my CD-ROM working, is there any way I can spurt digital
> data direct from the drive to memory without using sampling software?
> What I want is some high quality samples from CD. The data is there as
> digital data already. So why sample?
>

Yes, this can be done with the latest version of ExtenDOS Pro (v2.3A),
IF (and only IF) the CD-ROM drive supports it in firmware. Some do,
many don't. If you use the ICD software (or ExtenDOS Pro), they'll list
what the firmware in the drive reports itself as: it's a text string,
consisting of the manufacturer's name and the model number. Let me
know what it is & I'll tell you whether this feature will work, might
work, or won't work.

Roger Burrows / Anodyne Software

535. Re: Advice needed: CD/EZ/SCSI

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: anodyne@magi.com
Message-ID: <4kcj0f$t0t@news.magi.com>
Source record: 147470

In article <828977438_OASIS_@coconut.demon.co.uk>,
<mike@coconut.demon.co.uk>
writes:

> I am absolutely certain that there is somewhere a big regularly updated
> list of CD roms that can be used with the ST/Falcon. I saw reference to it
> recently, but totally forgot to note where it could be obtained from :-(
>
> Perhaps someone reading this could enlighten us?
>
> ATFalconBeST!
> Mike
>

I think the list you're referring to is put out by Greg Kopchak
of "It's All Relative" in the US. Since it's several thousand lines,
I won't post it here. If you have WWW access, you can get it at
their web site, www.iarelative.com. It may also be available
on the usual FTP sites as CD_LIST7.ZIP.

Roger Burrows / Anodyne Software

536. Re: HELP: Extendos Pro v2.3a

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: anodyne@magi.com
Message-ID: <4kcj0i$t0t@news.magi.com>
Source record: 147471

In article <4k9nui$ll6@orm.southern.co.nz>, <chriswil@southern.co.nz>
writes:

> Hi there...
>
> I've just upgraded ExtenDOS Pro v2.0 to v2.1, and then v2.3a. The new
> version of ExtenDOS is great, but I have the following problem...
>
> When I use CD-Audio to record a sample from an audio CD, the resulting
> ..AVR file is a mess. When I play the .AVR back via SAM or whatever, the
> file sounds like the CD was skipping during the record. This is unusual
> in the respect that the recorder is supposed to record the audio data
> purely via the SCSI-2 cable (DDD!! :-)), and therefore the drive should
> just dump the binary from point A to B into RAM via SCSI, and then
> CD-Audio should convert to the selected sample rate/stereo or mono etc...
>
> This is obviously not working correctly. Does anyone else have/know how
> to correct, the problem?
>
> BTW, I run a Falcon030, 4meg, with PowerUp2 clocking the CPU @ 32MHz, and
> FPU. The CD drive is an NEC MultiSpin 4V SCSI-2. ExtenDOS has been able
> to autodetect this unit at bootup, and Cd-Audio has worked from day dot,
> including when I only ran v2.0.
>
> TIA etc...
>
> Chris W.
> /|\
>

This is a bug in the NEC firmware, and there is (I believe) a note about
it the READ.ME file that came with the 2.3A upgrade. It only affects
NEC drives, recording to Toshiba, Sony, Plextor is OK. Similar programs
on the PC platform have encountered the same problem, so I have some
confidence it's not just me!

I plan to add additional code (or perhaps a standalone program since the
amount of memory required may be LARGE) to try to fix this 'after the
fact' by detecting the duplication and bypassing it. Meanwhile, if
someone could persuade NEC to fix their less-than-perfect firmware
...... :-)

Regards,
Roger Burrows / Anodyne Software

537. Re: MWC --> Cubase 2.1

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4kcop4$duq@teeri.jmp.fi>
Source record: 147472

Jyri-Pekka Hovila (jhovila@muikku.jmp.fi) wrote:

: I've got an original, unregistered copy of Mark Williams C compiler kit.
: The original disks and both manuals are in very good condition.
:
: I'd like to change this packet to *ORIGINAL* copy of Cubase 2.1 (or
: higher) with original disks, manual and the dongel.

Hi again...

I have no idea of the current price of Cubase 2.1, so I'm not shure if
the deal I'm offering is a fare one -- please let me have your
suggestions! I'm also interested in other original, complete programs
than Cubase!

- Jyri

538. PC Keyboard on MSTe

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: cg841@torfree.net
Message-ID: <DpKu2G.Myx.0.sheppard@torfree.net>
Source record: 147473
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I believe I saw somewhere once about a small device that let you connect a PC keyboard to the ikbd input of an MSTe or TT. Does anyone have any information about this? Is it completely self contained PC keyboard protocol <-> ikbd protocol included, or is that done in software (i.e. hardware only converts PC keyboard hardware protocol to standard serial) I'm looking for a device that only converts the hardware protocol of a PC keyboard to standard serial communication. If such a device is unavailable, can anyone name the ICs that will communicate with the PC keyboard so that I can build such a device myself?

And uhm - I'm not too frequent on news, so please send any replies to me either to this address or to work (work address is prefered, since it is automatically also copied to home address so that it gets to me no matter where I am). Ta ta!

Gard Eggesboe Abrahamsen Home: cg841@freenet.toronto.on.ca
60 Homewood Avenue #109 Work: gabraham@graymatter.on.ca
Toronto Ontario M4Y 2X4 WWW: http://www.hials.no/~ga/
Canada Voice: (416) 923 3437
--
Gard Eggesboe Abrahamsen, 60 Homewood Avenue #109, Toronto, Ontario M4Y 2X4

539. Re: Falcon for video!

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <4kct10$k0k@erinews.ericsson.se>
Source record: 147474

```
> My Falcon030:
> 16MHz 68030 + 32MHz DSP56001
> 4Mb RAM
> Screenmode 640x480 (fixed)
> MiNT disabled

Get blow-up and you can vary the screen.

800 x 608 16 colors 78 Hz
768 x 608 256 colors 67 Hz
600 x 400 True color 63 Hz
```

540. Re: Advice needed: CD/EZ/SCSI

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <4kcu5p$k0k@erinews.ericsson.se>
Source record: 147475

> 2. I am getting a nice new SyQuest EZ 135 drive. Are they easy to set
> up/use? Specifically, are they easy to format & partition? Can you change
> cartridges on the fly, or only while the 'pooter is powered down? How
> reliable are the cartridges for backup purposes?

I bought a EZ-SCSI which is in an external box, but it was easy to
open the box and mount the drive into my falcon-tower.
It was very easy to get it started. You only have to set up the cables
right and start the machine and whips it was there.

I use SCSI-tools to format it into one 130 Mb-partition, but I have
tested ICD-boot and it works fine too.

You can switch cartridges on the fly. Just put it out of the drive and
insert a new one. It take about 5 second for the drive to be ready to use
after a switch (the cartridge must turn up to speed).

I cannot answer how reliable the cartridges is, because I bought the drive
recently, but they are about 1 cm thick and are stored in boxes.

regards

****

V O I S T E R L I T Z
c/o Ronny G&#65533;rdh Atari Falcon 030, 16/18/32/36 MHz+16 Mb
Hantverkaregatan 35A 540 Mb EIDE, 1 Gb SCSI-2, BigTower, EZ135
Sweden Blow-up II, KFC 15" S-VGA, Datalight 28k8
S-371 35 Karlskrona 4x Toshiba CD-ROM, CAF + various synths

Int: +46 455 182 78 (home)
+46 455 39 5416 (work)
Internet: http://www.lookup.com/Homepages/58297/home.html
email: epkrgdh@kaepk.ericsson.se
****

541. User Group Meeting Notice

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: nickd@vpnet.chi.il.us
Message-ID: <1996Apr9.043708.28305@vpnet.chi.il.us>
Source record: 147476
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

The Suburban Chicago ATarians (SCAT) user group will hold its April meeting on Tues. April 16 at 7:30 PM at the College of DuPage, Room K 157 (the K building is on 22nd St. just West of Lambert Rd., in Glen Ellyn). There will be one or more demo(s) on the STe.

Everyone is welcome to attend. (Especially anyone who is thinking of joining SCAT! :-) Feel free to bring your family.

For more information, send me E-Mail at one of the addresses below. [If this article shows up outside the greater Chicago area, I apologize - the "chi" distribution may not work (at all sites) now. Say, if you're travelling to the Chicago area and will be free that evening, feel free to stop by!]

Nick DiMasi, SCAT President

dimasi@ssd.comm.mot.com (temp., read M-F except holidays & vacation)
nickd@vpnet.chi.il.us ('perm.', read once or twice/week)
TURBONICK@delphi.com (" " " " " ")

542. Re: PC Keyboard on MSTe

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: Jean Marie Bussat <bussat@lapp.in2p3.fr>
Message-ID: <4kd6ij$plm@ccpnws.in2p3.fr>
Source record: 147477
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hello,

There isn't any problems for connecting a PC keyboard on a serial port since you can set the baud rate outside normal ranges. To bypass this problem, I've made a slight modification on the keyboard. There is a microcontroller on it. Its clock is generally made with an inductor and two capacitors. What I did, is to replace the inductor by a 4.9152Mhz quartz. It gives you a speed of 9600 bauds. The format is 1 start bit, 8 data bits, 1 parity odd and a stop bit. The other thing to do is to connect a TTL to RS232 level translator (MAX 232 for example) between the keyboard and the serial port.

Hope this helps.

Feel free to ask for further information.

Jean-Marie

P.S. It works only for reading datas from the keyboard.

+---+
| Jean-Marie Bussat - Laboratoire d'Annecy-le-vieux de Physique |
| des Particules - BP 110 - 74941 ANNECY-LE-VIEUX - FRANCE |
| Email: bussat@lapp.in2p3.fr |
| Tel: (33) 50 09 17 47 Fax: (33) 50 09 89 13 |
+---+
It's worth trying to use a misunderstood thing and it
probably won't bring anything good.

543. Re: Falcon and IDE devices.

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <316A1748.6C93@bruker.de>
Source record: 147478

Billy D'Augustine wrote:

> I don't think it's possible. IDE CD-ROM drives are actually E-IDE (enhanced IDE),
> the same thing that allows you to have IDE hard drives larger than 540mb, among
> other enhancements.

EIDE drives work as well as standard IDE drives.
BTW, the Atari doesn't need any enhancement to cope with IDE drives > 500 MByte.
This is a PC specific problem.

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

544. Re: Advice sought: hard drives...

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960409043147.21865A-100000@asia.lm.com>
Source record: 147479

On 8 Apr 1996, Matt Mathis wrote:

>
> o Is parity an issue when using an ICD AdSCSI+ as the host?
Nope! AdSCSI+ can handle parity off or on!
>
> o About "termination power": What is it, which end [drive or
> computer] supplies it, and do I WANT it or NOT WANT it? Is it
> configurable in some way as parity sometimes is/was? [That is, is
> there a workaround--not involving soldering irons--if I find myself
> with the "wrong" drive?]
>
Termination power must be supplied to a LINK or LINK II! AdSCSI+ get it's
power from the power supply in the Hard drive case, just like the hard
drive Mechanism that you choose!
> o "Bus arbitration": Same questions as for termpwr.
Now bus arbitration is something you WILL have to watch out for! ICD
Utilities won't handle bus arbitration, unlike some of the newer
commercial stuff from Europe, but even those won't let you use a drive
that needs bus arbitration as a boot drive! So don't get one of this type!
>
> o How can I phrase inquiries based on the above items to drooling
> klone-damaged salesnerds without appearing an idiot in need of
> salvation?
Got me on this one!
>
> o Finally, can anyone recommend specific drives and, if possible,
> mail order outfits to favor/avoid? I'm aware that the Quantum
> Fireballs are problematic, but what of, say, the newer Seagates or
> other brands/models? To summarize, I want to buy a new drive, more
> than 200M but no more than 540M, from a reputable dealer, and I
> want to know before ordering that it will work as it should on my
> STe. As you may have guessed, web sites for manufacturers haven't
> been terribly illuminating in this respect.
I will recommend a call to Toad Computers, or at least a look at their
Wwweb site http://www.toad.net for pricing and drive recommendations! I
don't know if they have the world's lowest price for hard drives, but any
one they sell you WILL work with your ST!
>
> Thanks much in advance...
>
>
> -------- /\/\ --- Because this is a junior college, --- /\/\ --------
> ------- / \ -- I'm only allowed a two-line .sig. -- / \ -------

>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

545. Re: TT: PS-3000 , SLM804 for Logic,Combiner,or Cubase

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: pnf@dana.ucc.nau.edu
Message-ID: <4kd655$pdn@ruby.ucc.nau.edu>
Source record: 147480

Peggy N. Ferrin (pnf@dana.ucc.nau.edu) wrote:

: Hello all,

: I have a PS-3000 colour monitor +built in disk drive and a SLM 804 laser
: printer that I would like to trade for one of the following items.

: Latest version of E-magics Logic, A C-lab combiner, or Cubase 3.0

: The Monitor is in perfect shape with power cord ect. It is missing the
: Cable for the drive to Atari connection but I'm told that this is cheap
: from Toad. The Printer works fine, has all drivers, but has had the toner
: spilled in it so it's a bit messy. I do have the toner tube though(or
: what ever you call what you the toner in).

: The catch, I'm currently unemployed so I can't afford to pay the shipping
: on these.

: If you have any other neat midi items to trade don't hesitate to make me
: an offer.

: E-mail me (Arik, not Peggy) at pnf@dana.ucc.nau.edu

: Be well,

: _-ARIK-_ Implosion Studios at pnf@dana.ucc.nau.edu

:
:

--

546. Re: Strange Happenings

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <829104930_OASIS_@ajrose.demon.co.uk>
Source record: 147481

In article <4kciuk$oi8@blackice.winternet.com>
rbmier@winternet.com (Rich Mier) said:-

>> rosem@freenet3.scri.fsu.edu (RoseAnn Mayer) writes:
>> First of all I need to thank all of the people who have answered my
>> previous posts. THANKS!!!
>
> (SNIP)
>
>> Are 720 dd's from my
>> pc compatable, Also the drive will only format single sided 360k
>> Anyone out there have a clue? Thanks in advance.
>> Mark Scheck
>>>>>
> The 520 STfm 'Should have' a Double Sided drive, BUT,
>it may be like the one I just looked at. Some one had swapped the 720K
>drive with a 360K drive out of a SF354 external floppy drive (Single Sided).
>It sounds like someone did the same with the one you have.
>
When I bought my 520stfm in '88 they all came with the aforementioned
single sided drives. It was a real pain in the ass, cos within a few
months Atari switched to all double-sided drives and software supplies
started drying up. As a cash strapped student I couldn't afford the
upgrade for ages and missed out on the glory years, only returning to the
dusty box on top of the wardrobe many years later when my soon-to-be wife
wanted to write an essay on it.

Why am I telling you all this?

Anyone want to buy a collector's item genuine Atari antique single-sided
internal drive, fully functioning (on one side only!)? All offers
considered:-)

Andrew

--

---
andrew@ajrose.demon.co.uk
---

547. Re: mega st4 problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <4kdff7$q73@netty.york.ac.uk>
Source record: 147482

Curt Johnsen (cjohnsen@delphi.com) wrote:
: Everytime I try to read a file on the a or b dribe
: my monitor starts flashing and i have to shut down.
: Any symtom of a problem?
: thanx

I seem to recall a virus which did something similar. Get yourself a good virus killer and check your system out. I too have a Mega ST4 and have never experienced anything similar before on my machine.
Dave
--

548. Re: NVDI ET4000 4 release date?

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <829105252_OASIS_@ajrose.demon.co.uk>
Source record: 147483

In article <4kbarf$pot@ccshst05.cs.uoguelph.ca>
thopman@uoguelph.ca (Theodore L Hopman) said:-

>So when is NVDI ET4000 4 supposed to be released? I heard "in a couple of
>months" a couple of months ago, which means, according to my
>calculations, that it should be release "real soon now" :P
>
>I want my fast screen updates...Not to mention vector fonts.
>
>THeo

Not sure what you mean by ET4000 in the above. I've had NVDI4 installed
and running for a few weeks now, and it's been available since January at
least. Check out your local Atari emporium!

Andrew

--

---
andrew@ajrose.demon.co.uk
---

549. Re: Signum!3 fonts

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <4kdglb$q73@netty.york.ac.uk>
Source record: 147484

Wessel Dankers (wsldanke@cs.ruu.nl) wrote:

: Is there any place where I can get some Signum!3 fonts? Preferably PD or
: something. I'm particularly interested in: (in this order)

Are Signum!3 fonts the same as Signum 2? If so, I have a load of PD fonts
which I seem to remeber includes the 3 listed below. I'll be more than
mail them to you if they will work.
Dave

: Times italic
: Times plain
: Helvetica

: TIA

: --
: Wessel Dankers _\\|//_ <wsldanke@cs.ruu.nl>
: ///|\\\
: ----------------------------oOO--(_)---OOo----------------------------
: `Never imagine yourself not to be otherwise than what it might appear
: to others that what you were or might have been was not otherwise than
: what you had been would have appeared to them to be otherwise.'

--

550. Re: Magic and GDOS

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: and@sun1
Message-ID: <4kdiek$9fu@newsserver.rrzn.uni-hannover.de>
Source record: 147485

Steven Gregory (sgregory@cix.compulink.co.uk) wrote:
: >Which GDOS-version should I use in combination with Magic4. I'd prefer a
: >version
: >which will leave the printing happening in the background while I can do
: >something else in foreground.

Indeed, background printing is a current goal for the Behne Brothers and
me. I recently implemented multi threading in MagiC and that will give us
the power to do backround printing in a simple and efficient way.
BTW: MiNT is not capable of multi threading, so our solution will only
work with MagiC.

--

ANDREAS KROMKE

551. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: stik@flinny.demon.co.uk
Message-ID: <829125792_OASIS_@flinny.demon.co.uk>
Source record: 147486

In article <1098.6670T1429T151@cs.ruu.nl>
wsldanke@cs.ruu.nl (Wessel Dankers) said:-

>> I think you will find thats down to the AES run with it mint is fast
>> its the AES which are slow.. developments like N.aes and Xaaes and
>> OAESIS will solve this problem.
>> Magic is another kettle of fish..
>
>I don't like buying a computer and then having to buy another OS for £69 just
>to use it.

Ermm Mint is Freeware and so are Xaaes and OAESIS N.aes is the only
commercial one there.

>You're not the only one! It's only a small (yet important) part of the OS
>(the Workbench). I usually use Toolmanager or the CLI (yaiks!) to launch
>things.

I used to use the cli more than the workbench myself.. but if I wanted
a command line interface I wouldn't have been using the amiga for it.
Anyway doesn't matter now by brother got rid of the amiga nearly 2
years ago now :)

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

552. Play midi files on an Atari 520 STF

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: nono@nucleus.fr
Message-ID: <4kdr59$u5a@obelix.rain.fr>
Source record: 147487

Hi,

I downloaded many midi files (*.mid) on my PC, and I'd like to
listen to them as well on my Atari.
Does anybody know a shareware/freeware program for the Atari
520 STF wich can read midi files? If so, could you send it to
me?

Thanks.

Arnaud Weil
E-mail: nono@nucleus.fr
Web: http://www.nucleus.fr/particulier/nono/

553. Re: NVDI ET4000 4 release date?

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0904961338250001@ngalm099.gal.nt.com>
Source record: 147488

In article <829105252_OASIS_@ajrose.demon.co.uk>,
andrew@ajrose.demon.co.uk wrote:

> In article <4kbarf$pot@ccshst05.cs.uoguelph.ca>
> thopman@uoguelph.ca (Theodore L Hopman) said:-
>
> >So when is NVDI ET4000 4 supposed to be released? I heard "in a couple of
> >months" a couple of months ago, which means, according to my
> >calculations, that it should be release "real soon now" :P
> >
> >I want my fast screen updates...Not to mention vector fonts.
> >
> >THeo
>
> Not sure what you mean by ET4000 in the above. I've had NVDI4 installed
> and running for a few weeks now, and it's been available since January at
> least. Check out your local Atari emporium!
>
> Andrew
>

I think he means NVDI for Graphics gards which use the Tseng Labs ET4000
series graphics chips.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

554. Anyone using Pipex?

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: Dave B <daveb@mbha.demon.co.uk>
Message-ID: <829054953snz@mbha.demon.co.uk>
Source record: 147489

Hi y'all,

Is anyone using Pipex out there? If so, how do you deal with multiple
mail boxes for a single address?

Also, I thought I saw someone posted saying they use Okami with Pipex.
If this is so, what format is being used for mail/newsgroups?

I am contemplating moving to Pipex at the end of April, so any info would
be appreciated...

Regards,

--
Dave B
---
daveb@mbha.demon.co.uk
---

555. Re: VT52 and Falcon TOS 4.04

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: awood@f030.demon.co.uk
Message-ID: <829058566snz@f030.demon.co.uk>
Source record: 147490

Is there a patch for the Falcon TOS 4.04 that does the same
job as BCON_MAP (?) for Falcon TOS 4.01 - i.e. makes the vt52
emulation work correctly ?

I understand that NVDI solves the problem, but that's a little
more than I require at the moment.

Andrew

--

Andrew Wood
54 Ely Street, CV37 6LN, UK
awood@f030.demon.co.uk
---

556. Re: Keyboard springs?

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: jsd617s@cnas.smsu.edu
Message-ID: <4kdrc0$7e3@ursa.smsu.edu>
Source record: 147491

Walter Hellman (hellman@teleport.com) wrote:
: Hi,
: A while back you could get a set of springs to stiffen up the key
: response on the ST keyboard. Did those work? Anybody still have them on
: their keyboards? Are they still available?
: Thanks.

: Walter Hellman

There are several types, the TT-Touch springs gave my Falcon's keyboard a
MUCH MUCH more responsive feel. There was another brand of them LONG ago
which sucked preatty bad, they were called Mega-Springs or something...

Joel

557. CAB and proxy

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: andy@urban.prima.ruhr.de
Message-ID: <GDJOBIAFUP@urban.prima.ruhr.de>
Source record: 147492

Hi!

For some internal pages of my provider I do need to disable the proxy. The problem now is that disabling the proxy means to change the default.cfg and then to reboot which means to logon again ... :(

Is it possible to setup the default.cfg in a way that disables the proxy for special URL's? I know that PC-Browsers like Netscape can do that, so there should be a way to realize it with CAB as well, shouldn't it?

So - if it IS possible: please tell me how ... - If it is not: will it be possible to implement that in a later version? (*Please ...!*)

Thanks!
Andreas
--

|||
/ | \ Andreas Ziethen IRC: urban http://home.pages.de/~urban
---

558. SLM 804 technical data needed!

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4kdvo2$h7e@teeri.jmp.fi>
Source record: 147493

Hi!

I need to know the type codes of SLM 804's toner cartridge, drum and all
the other replacable parts. It would also be very nice to know how
cheap/expensive these parts are outside Finland.

- Jyri

559. Re: Signum!3 fonts

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: paa@hol.gr
Message-ID: <4kef57$9an@newsflash.hol.gr>
Source record: 147494

Philippe CASTELLA (pcastell@ifhamy.insa-lyon.fr) wrote:
: des102@unix.york.ac.uk (Dave Stevenson) wrote:

: >Are Signum!3 fonts the same as Signum 2? If so, I have a load of PD fonts
: >which I seem to remeber includes the 3 listed below. I'll be more than
: >mail them to you if they will work.
: > Dave

: There is a difference between these two family of fonts :
: the number of symbols which is higher in Type 3 than in the type 2.

To be exact Type 3 fonts consist of 256 characters, making easier the import
of 8-bit ASCII text

: Despite of this, they are generally compatible.

Well the font editor of Signum3! supports the import of both types but I
don't think there is any compatibility between the tow types. In fact the
internal structure of the font files is totally different

: Philippe CASTELLA

560. Re: WWW130.Loads 6761 byt

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <4kdrk0$j5g@rs18.hrz.th-darmstadt.de>
Source record: 147495

In article <4ka6r5$9g@zot.io.org>, fl@zot.io.org (Frank Lockwood) writes:
> I've had this problem, not only with JPEGs but with large text-only
> pages. It seems that I can go to several sites and then after a
> while, it's like CAB gets "Full" and just hangs in mid-download -- no
> activity from the Modem, the little clock face doesn't move back and

Maybe this is the bug I've found last weekend. It's possible that CAB
enters an endless loop if there's no more memory free. I'll release
a new version of CAB soon.

Look at my home page in about two days (it's still in German, but
you should find the update (CAB 1.1b) nevertheless).

Regards,
Alexander
--
http://www.informatik.th-darmstadt.de/~aclauss

561. Wayne.A.Booth Please Read.

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4ke402$lv6@huron.eel.ufl.edu>
Source record: 147496

Hi friend: The adedres I gave you is correct. My server is having trouble.
Please try it again or try this other:

ftp://home.mtholyoke.edu/users/kellis

Thanks, Raymond

562. WTB: TT030 or Mega ST4 or Mega ST2

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <4ke5jf$qqc@newsbf02.news.aol.com>
Source record: 147497

Looking to buy an inexpensive TT030 or Mega ST computer. Anyone have a decent condition unit available for sale.

Tom

563. WTB: Spectre GCR 3.0 w/ROMs

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <4ke5m1$qrc@newsbf02.news.aol.com>
Source record: 147498

Anyone have one of these old beasts available.

Tom

564. WTB: TTM195 Monochrome Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <4ke5o2$qs4@newsbf02.news.aol.com>
Source record: 147499

The message says it all.

Tom

565. Re: Fax Software

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: mwaterhouse@cix.compulink.co.uk
Message-ID: <DpLuDn.LAu@cix.compulink.co.uk>
Source record: 147500

>Look for a package called Junior Office - you need version 3.04e (or is it
>3.4e)
>A tip if you do try this one: if it won't dial properly remove the Hayes
>commands from the modem set-up menu (ATZ, ATDT etc) as these are already
>coded for you - whoever left them in the menu did this by mistake.

And a further tip, install it on Drive C: as described in the
most basic installation instructions. It has a problem saving
paths correctly if you use another drive. Once you're happy it
works on drive C: then get adventurous editing CFG files etc
(advice from bitter experience!)

Cheers

Martin

mwaterhouse@cix.compulink.co.uk

566. COWS

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: jblenkle@calweb.com
Message-ID: <4kdkni$gdc@news.calweb.com>
Source record: 147501

Hi all! Anyone remember the Atari ST BBS game called COWS?

I am the author and since that game came out several years ago I have moved a couple of times.

If anyone would like a registered copy of this game that is fully functional it is still available from me for only $10.

If you request it with your order, I will even throw in the GFA Basic source code so you can style your own BBS games.

NOTE: This game is intended for Atari ST BBS', but it runs just fine s a stand alone program as well.

email me if you are interested in a copy of this game and I will email you back my address for payment.

Joe Blenkle
Moo!!!

567. Re: NEW! NEW! THING V1 ENGLISH IS AVAILABLE!! NOW!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4kedae$1u4@josie.abo.fi>
Source record: 147502

```
: >
: > I hope you realize that the English version of Thing v1.0 is
: > _for_registered_users_only_. Which means that by making it publicly
: > available you're carrying out an act of software piracy.
: >
: > The last thing the ST/TT/Falcon platform needs is more piracy, so please
: > do stop making it available, and if you yourself haven't registered, be
: > sure to delete any personal copies.

I don't think translating software _ever_ can be seen as piracy.

Why? Because by claiming so in this case, means that German- and
English-speaking THING-users are not treated equally! How can we
really accept this: only German-speaking people have the right to
try and use the shareware-test-version of Thing 1..?

It's silly, unfair and totally needless, I think.

I'm glad somebody _did_ translate this great product, so more and
more people have a chance to try it and register.

I'm sorry, if I hurt someone's principles by saying this - but we
should use our heads too, when deciding what _is_ piracy, and what
is not. By obeying the "word of Law" instead of its Spirit, we
only hurt ourself instead of helping..

Greetings,
T.
```

568. Re: Magic and GDOS

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: matthew@peckham.compulink.co.uk
Message-ID: <AD9096259668AE2DC@peckham.compulink.co.uk>
Source record: 147503

In article <4kdiek$9fu@newsserver.rrzn.uni-hannover.de>,
and@sun1 (Andreas Kromke) wrote:

>Steven Gregory (sgregory@cix.compulink.co.uk) wrote:
>: >Which GDOS-version should I use in combination with Magic4. I'd prefer a
>: >version
>: >which will leave the printing happening in the background while I can do
>: >something else in foreground.
>
>Indeed, background printing is a current goal for the Behne Brothers and
>me. I recently implemented multi threading in MagiC and that will give us
>the power to do backround printing in a simple and efficient way.
>BTW: MiNT is not capable of multi threading, so our solution will only
>work with MagiC.
>
>
>--
>
>------------------------
>ANDREAS KROMKE

Moving a little off subject, with the first English version of MagiCMac it was possible to use Speedo Gdos without any difficulty but now with versions 1.22 and 1.25 this seems no longer to be the case, and I am stuck with vanilla GDOS. Is it a case of having to buy the MagiCMac version of NVDI?

Matthew Carey
http://www.compulink.co.uk/~peckham/

569. Advice sought: hard drives...

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: mathis@clark.edu
Message-ID: <4kelp3$jlq@cis.clark.edu>
Source record: 147504

Rich Mier wrote:

> Seagate ST3600N, 540 Meg, SCSI 1 and 2 compatible.
> Fujitsu M1603S, 540 Meg, SCSI 1 and 2 compatible.

So for both of these drives, neither bus arbitration nor termpwr is really
a factor?

-------- /\/\ --- Because this is a junior college, --- /\/\ --------
------- / \ -- I'm only allowed a two-line .sig. -- / \ -------

570. OASIS 2

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: nowak@imaginet.fr
Message-ID: <829171856_OASIS_@imaginet.fr>
Source record: 147505

I would like to have the complete description of OASIS II

Is it possible ?

Pascal.

--

Pascal Nowak <nowak@imaginet.fr>

Falcon030 VGA 85 Mb - Highspeed 50 -
HD Quantum 730 Mb
Modem ALTO 14400

---

571. Re: more "st reports" impartiality...

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <ZxGKupT.dpj@delphi.com>
Source record: 147506

>'Twould also give me further coverage. I have a slight familiarity
>with how the game is played.

Sorry, Rich, but I have no need for games.

>I've never denied it. I have received personal flames from Ralph back
>in the old Fnet days, and read numerous reports of "customers" who
>received nothing for their payments other than lies and aggravation.
>I have also read the vitriol that Ralph considers "reporting" and,
>since he owns STR, I will continue to avoid it.

At least you're honest enough to admit where you stand. But you are
still reading the magazine, at least on occasion. If it bothers you
so much, why read it at all?

>An oversight. Just as you overlooked mentioning that, as publisher,
>he _is_ responsible for guiding the editor(s) and thus has ultimate
>control over the content, even if he never writes a word.

No oversight - I mentioned it later on as you quoted me. My reaction is
still the same - that argument won't wash. It's a cop-out used to
paint Ralph as the ultimate villain in every bit of the magazine just
because he publishes it. We all take responsibility for what we do
with the mag; and no one hides behind Ralph's banner.

>I read it in its entirety. I found it far from humorous. Humor,
>however, is in the eye of the beholder. I'm sure there were many who
>found the concept of the Holocaust amusing. Chances are, those who
>were amused weren't Jews.

You're correct, humor _is_ in the eye of the beholder. Your Holocaust
analogy was a little over-dramatic, don't you think? I happened to find
it offensive due to my background.

>I would also point out that the entire purpose of the "humorous" piece
>was to detract from the ONLY American-made videogame console. An IMB
>plant in the USA was kept going to manufacture the initial run of
>Jaguars - as you should know. How many Americans are employed making
>Playstations?

I don't know what the _purpose_ of the piece was since Scott never
mentions it. I seriously doubt that his impetus for writing it was
to denigrate an American-made product. Yes, an IBM plant was utilized
to build the Jaguar - very short-lived. You ask how many Americans are
employed making Playstations. The answer: about as many as are employed
making Jaguars. BTW, I like the idea of buying American. It's getting
tougher and tougher to do so.

>I did. You don't seem to be dealing well with my catharsis. Ah,
>well.

No, I did deal with it. You used LeGrand's piece as a springboard to attack Ralph. He didn't report it, I did. Your aim was off.

>With Ralph, I make no bones. He's a blight on the face of the animal
>kingdom. With you personally, I have not seen any particular reason
>to quarrel. With STR, well - it's a wholly-owned organ of Ralph
>MAriano, and I know it, you know it, and anyone who follows this
>thread had better know it, lest they be led astray by the
>misrepresentations therein. I realize you have to make a living; I
>can only assume that STR pays your bills. We all have to prostitute
>ourselves in one form or another, unless we're lucky enough to be born
>to wealth. My particular shame involves which chip maker pays me. I
>don't feel the need to apologize for them, however.

You're entitled to your opinion of Ralph - I have no qualm with that. Your total disdain for a magazine just because Ralph _publishes_ it is a bit much, IMO. I took over the Atari reins of STReport. Other than an occasional editorial comment, Ralph has nothing to do with what I write. As an Atari user, and no quarrels with me personally, you have nothing to lose by reading _that_ section and ignoring all of the rest. Heck, I do that most of the time! <g>

Also, I don't make a living from STReport - no one does, and never has. STReport pays me nothing - never has. We're all volunteers and we do it because we enjoy it, at least most of the time.

>I'd be happy to drop this right here. It's up to you.

Why, I love a good debate. <g>

Dana @ STReport International Online Magazine

572. Re: re: more "st reports" impartiality...

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <ZZJKWhT.brimiller@delphi.com>
Source record: 147507

Rich Tietjens <starship@3rdplanet.com> writes:

>There aren't any "Atari creditors." While no one could honestly claim that
>the Tramiels have done much to market their products, the one thing they
>_have_ done is keep Atari on a "cash and carry" basis since JT bought the
>company from Time-Warner. That's why Atari remained in business, however
>small the business was, when Amiga rolled over and played dead.

Incorrect. Atari is STILL plagued with lawsuits from suppliers who are
suing over breach of contract (Atari promised purchases, but didn't
honor them). A look at any Atari corporate report confirms this. In
addition, Atari owes $45 million on bonds due in 1998, and has another
$20 million in sundry bank debt (I understand that the bankers are
extremely PO'd). Most of the institutions who lent Atari money (in
addition to individual investors) lent when the computer business was
on solid ground. No one could have bargained for what eventually
happened. At no time has Atari exclusively run on Jack Tramiel's cash
alone. In fact, Atari played with OPM every day (opm = other people's
money). Atari has many stakeholders who purchased stock, and lent money
and parts under the auspices of supporting an international computer
and electronics concern, not a company that gives borrowed cash to
resurrected defunct hard drive makers (JTS was called Kalok, and made
MFM, IDE, and SCSI units before it went broke before, and was renamed).
To say Atari hasn't screwed the consumer is blind. Atari has screwed me,
has screwed you (if you own any of their products from 1991 onward),
and screwed over 100 developers who were told of active advertising for the
Falcon "when it shipped." What about the consumers who bought Falcons
after Atari announced Space Junk, Llamazap, and other titles that have
never, will never, or only recently HAVE seen the light of day?
The hardware's great. The management sucks.

>small the business was, when Amiga rolled over and played dead.

Commodore closed because of PC clone losses. Most every drain on cash could
be concentrated down to massive sales drops in Intel boxes, while costs
remained constant. By the time C= got out of the PC marketplace, they
were already done for. Amiga demand was at an all-time high, but C=
lacked the cash to do it. Of course, they could have survived, but the
Commodore equivalent of Atari would have stopped PC clone production,
sold its headquarters, stopped Amiga development to save costs, stopped
supporting them after sales dropped off, and switched to selling the
CD-32 as a revolutionary system. Then, after CD-32 would flop, due
to unavailablity of games, it would merge with a calculator manufacturer.

>Oh, I don't demand impartiality. I demand Ralph's head in a silver
>charger. Of course, if one were to give his head an enema, it might fit in
>a teacup.

Why seeth at the guy? He defends Microsoft from criticism! Think about it
for a minute - here's a guy who makes his name by defending the status quo!
What a badge of honor!

> b> C) Ever wonder why Atari always survives catastrophes with large sums
> b> of cash? It's probably because none of that cash was invested in any
> b> marketing operations.
>
>It's because they don't owe anybody any money.

Not hardly, see any Atari annual report (or above), or look a recent (pre-
merger) American Exchange bonds listing. See also numerous lawsuits
alleging violation of supplier credit agreements.

> b> The sooner Atari Corp. is shedded and forgotten, the better for the
> b> long-suffering users!
>
>I can't argue that. There are other TOS computers now in production, and
>by all reports, _all_ of them are superior to Atari-made systems. Of
>course, this is also true of IBM clones.

Now that Atari is DOA, we can celebrate on our Hades machines running
C-LAB TOS 5 (both available 'real soon now'.)

BR Miller
Boston, MA

573. Falcon IDE crash--Help?

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: kenkast@delphi.com
Message-ID: <R5HIGjW.kenkast@delphi.com>
Source record: 147508

Help. In trying to install MagiC 4 on my Falcon shortly after getting it back from an FX upgrade, I put magic-booter behind Fx drive. When it booted up the system hung, and ever since I have been unable to access my internal drive. If I run ICD boot (I have the latest non-pro version) it recognizes the drive (a quantum 120). After that I can run Adhi and it will then see and allow me to install on the desktop the first three of five partitions, but trying to access them just gives me an alert saying "your output device is not receiving any data." If I run Edge after cancelling multiple bad boot sector messages, it will finally come up. If I try to install a new bootsector, it hangs. If I try to partition, it comes up with crazy beginning and ending sector numbers. If I then load my emergency mirror, the first partition reads right, and the sizes of the other four appear right, but the beginning and ending secorts remain the same and cannot be edited.
Any help and advice greatly appreciated.
ken in santa fe

574. Re: Anyone using Pipex?

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <25620376_OASIS_NEWS@nest.demon.co.uk>
Source record: 147509
Body handling: 1 inline base64-encoded payload block was not displayed

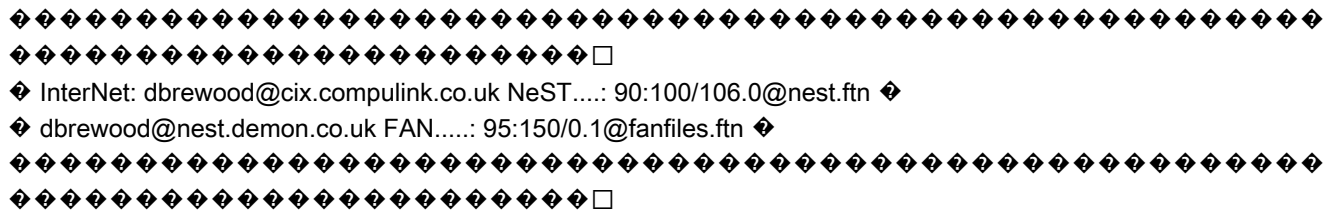
```
Version: 2.6

[Inline base64-encoded payload not displayed]

=tGDX
```

--

Beta testing the superb Oasis II.....



575. STiK on TOS 1.0

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: Garmonbozia <joelr9@nwlink.com>
Message-ID: <Pine.SOL.3.91.960409231716.7525B-100000@washington>
Source record: 147510

Hi there.

I am unable to run STiK. I am running TOS 1.0 on a 2.5 meg
520st. Whenever I try to load the accessory I get a two-bomb error (bus
error, I believe).
I had the same problem with the previous version of STiK and was
hoping that the update would solve the problem (if the problem is,
indeed, with the software).
I used the setup program to configure STiK. I also did it
manually with the same results.
Any ideas???

|diot
---

576. Antmail Problems??

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: dhend@rmplc.co.uk
Message-ID: <829137300_OASIS_@rmplc.co.uk>
Source record: 147511

Hi all,

I've been trialling antmail for a bit, and if I had a decent text editor,
it'd be easy to use.

I have one problem though.
The messages that it produces don't contain all the necessary information,
reply-to, from etc. etc.
Basically it transmits only your e-mail address (and that's added by my
provider).

Anyone else had the same problem?

Yours etc.

David.
---
dhend@rmplc.co.uk
90:104/115@nest.ftn
2:440/375.3@fidonet.org
---

577. Italian Atari users

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: fov1186@iperbole.bologna.it
Message-ID: <fov1186.9.316ADDB9@iperbole.bologna.it>
Source record: 147512

I'm looking for other italian Atari users on the net .
Please contact me .

Thank a lot

Paolo

578. Mint & Mint-Net begginers help

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: fov1186@iperbole.bologna.it
Message-ID: <fov1186.10.316ADFA6@iperbole.bologna.it>
Source record: 147513

I wish to use my internet access (e-mail and news with slip mode and www
with ppp mode) also with my Atari Mega STe .
I try to install Mint and Mint-Net . But for me is very difficult to
understand exactly how everything can work .
Can someone help me driving me step by step to the basics of internet
communications via Mint o.s. ?

Thank a lot

Paolo

579. More than 4 mb for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: fov1186@iperbole.bologna.it
Message-ID: <fov1186.11.316AE104@iperbole.bologna.it>
Source record: 147514

It' s possible to increase Mega STe ram up to 4 Mb limit ?
Have someone do that ?

Thank a lot

Paolo

580. Oasis II

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: fov1186@iperbole.bologna.it
Message-ID: <fov1186.12.316AE1EB@iperbole.bologna.it>
Source record: 147515

What's new about Oasis II and ICE ?

Can someone give me some infos ?

Thank a lot

Paolo

581. Stick and PPP connections

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: fov1186@iperbole.bologna.it
Message-ID: <fov1186.13.316AE24E@iperbole.bologna.it>
Source record: 147516

There are some news about new Stick version that can handle PPP connections ?

Thank a lot

Paolo

582. Atari Falcon FS

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: #cbronst@ix.netcom.com
Message-ID: <4kdv53$9bq@cloner3.netcom.com>
Source record: 147517

I have a Falcon (US) w/ 4 meg, 80 Meg Hard Drive that I'm looking to sell.
Asking $600.00. If interested please E-mail me at cbronst@ix.netcom.com

Chris Bronstein
cbronst@ix.netcom.com

583. If you're bored....

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: David Mitchell <dmitchel@mcs.dundee.ac.uk>
Message-ID: <4kejge$cn6@dux.dundee.ac.uk>
Source record: 147518

```
.. why not try out my 'game' demo available
from my homepage !! Written in STOS it is 3d
but no monsters yet :-) The demo is freeware.

Take care,

Davy

--
*------------------------------------------------------------------*
DAVID MITCHELL - 2nd Year Computer Science at Dundee University
http://www.mcs.dundee.ac.uk:8080/~dmitchel/index.html
:0) Visit my web page and send me a letter please !! :0)
```

584. Re: SoftPC on Falcon under Geneva!

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960409220440.10054A-100000@ns1.ptd.net>
Source record: 147519

Does anyone know where I can get this SoftPC? I have a STe with 'no' CD drive and I would like to use it for learing the basics of Intel assembling(I took a course at college and like to continue it). Thanx :)

Eric Noss
a.k.a
Mr. Maddog

585. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <316dac52520ac580@xs4all.nl>
Source record: 147520

Brian-Roland Miller (brimiller@delphi.com) wrote:
>Wessel Dankers <wsldanke@cs.ruu.nl> writes:
>
>>Want to talk about sales-support? I don't even know a single address over here
>>in Holland where I can still get Atari stuff!

This only proves you probably wouldn't even recognize an elephant if you
were sitting on one, Wessel. I can, off hand, name more than eight Atari
dealers over here in Holland. Easily.

>I cannot get any Atari stuff here in Boston, either! Of course, C-LAB
>and others are available. I know that there are several dealers in Holland,
>which geographically is small enough to make it relatively easy to get TOS
>items.
>
>>And if you want memory protection to be of any use, you first need a multi-
>>tasking OS. When I run MiNT on my 4Mb Falcon, I notice two things: my computer
>>becomes dead-slow and has almost no memory left, and over 75% of the
>>applications I frequently use don't work with it. So: I have to disable MiNT
>>and *poof!* there goes your precious memory protection.
>
>That's MINT. What about MagiC and other multi-taskers? What if you want
>protected processes to exist under Linux? This memory protection isn't
>"precious," in the Amiga, a machine that preaches a creed of multitasking,
>not having memory protection in the computer is like selling a car with
>twin-turbo V8 and economy shift gearing.

Right. Get MagiC.

>>A 030 at 16 MHz is a joke, while a DSP is very nice but a bit dedicated to me.
>>It's almost as if they expect everyone to go into image/sound processing.
>
>Sure, alone, the 030/16 is a joke. But combine it with the 56001, and it
>blows the doors off the Walker. As for image/sound processing, this is not

No. not the doors. The *Feet* ! ;)

>the only option on the Falcon - it is pretty much the primary option on the
>Walker, since no professional applications exist due to the Amiga's
>historically crappy display refresh rate.

>BR Miller
>Boston, MA

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

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586. Re: Faster modem speeds?

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <316dac52520acb91@xs4all.nl>
Source record: 147521

Gaven Miller (gmiller@inca.co.nz) wrote:

>
>Have you tried using Serial 2? My Microcom 28k is a bit happier on that
>port than Modem 2. (Strange, as both ports [Serial 2 and Modem 2] are
>controlled by the same NCR 5380 chip)

You mean a 85C30 chip. Because the NCR 5380 is a _SCSI_ chip.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

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587. Re: IDE hard drive problems

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <316dac52520ad2e2@xs4all.nl>
Source record: 147522
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

D.Bhabuta (efac001@alpha.qmw.ac.uk) wrote:

>My Falcon's internal 65Mb IDE drive started acting up a few days ago and no
>longer boots up. It is a Seagate ST9080A and now logs on as T9080A instead of
>ST9080A when run run AHDI. The drive partitions appear on the Desktop but can't
>be accessed. Trying to reformat from HDX results in the device being identified
>as IDE 0 but with gibberish as its IDE information, rather than the expected
>ST9080A and it complains about not being about not being able to reformat. In my
>opinion, the manufacturer's identification and formatting info has been screwed
>up. Does anyone know of any way to reformat the drive (I've given up the idea of
>trying to recover the data!). I have all the info on heads, cylinders, tracks
>etc, just don't know of any software which will allow me to re-write it!

I've had this with some drives too, albeit always SCSI ones. If, as is the
case here, the drive manufacturers ID is screwed up by missing characters,
it is a sure sign of timing problems on the (SCSI-)bus. I've had Quantums
identify themselves as "UANTUM LPS xxxxxx" (first letter missing) and similar.
In my cases it was fixed by changing the hostadapter or cable and sometimes
even the drive itself. Note that it may be due to an _imcompatible_ hostadapter
and not neccessarily to a _defective_ one.(!)
As you say, it is an IDE drive so most of this may not apply. But try to
determine if the hostadapter is faulty anyway by using another drive.
And check the cable and connections.
But you can be sure of one thing: it's not possible to fix this with software.
It's a hardware fault.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

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588. Re: lookin for warez !!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <316dac54520ada03@xs4all.nl>
Source record: 147523

```
Gaven Miller (gmiller@inca.co.nz) wrote:
>Sander Rozijn (rarozijn@xs4all.nl) wrote:
>> Damir Kaknjo (dk33806@pinus.cc.etf.hr) wrote:
>> >Maarten van den Berg (maberg@xs4all.nl) wrote:
>> >: Paul Jones (as352@torfree.net) wrote:
>> >
>> >: >I have a friend in england who is in need of some atari st warez
>> >: >as I have a pc I only know about the pc warez scene if some one could
>> >: >point me in the right direction i would greatly appreciate it
>> >: > Thanks.
>> >
>> >: So. You are looking for atari st _warez_, now are you ?
>> >: Well, how can I put this nicely... maybe... *FUCK OFF !!!*
>> >
>> >: That nice enough for 'ya ?
>> >
>> > Fuck off you jerk! This guy is moron!
>
>> Which one? ;-)
>
>All of them for using such language.
>
>However, assuming that the meaning of "warez" has not changed in the last
>ten minutes (from what I am led to believe, it's a sort-of slang for
>"pirated software"), then the emotion expressed was correct, the language
>was not. (Sorry to be such a kill-joy, but...)
>
>And to all those seeking/storing/selling warez,
>
> "GO SWALLOW A LIVE HAND GRENADE".

Ah. So where does this sentence differ from my initial reply then ?

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

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```

589. Re: SOFT PC for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <316dac54520ae064@xs4all.nl>
Source record: 147524

William C. Moore (billm@infi.net) wrote:

>Raymond Lohengrin (afn14016@afn.org) wrote:
>>
>>
>> On Mon, 1 Apr 1996 Wayne.A.Booth@att.com wrote:
>>
>> > Raymond, If you hear where to get softpc from - and they didn't
>> > respond to the newsgroup, will you please share the info with all
>> > of us. Several of us are interested. Thanks, Wayne
>> >
>> I will if I get their permission. I have requested the file for
>> all ST/Falcon users to use. Raymond
>
> It is on the POWER CD put out by Compu available from TOAD or "Systems
>for Tomorrow". I tried it on my mega and it needs more that 4 Megs to run.

Bull. It needs a '030, that's what it needs. 4 MB Ram is more than enough.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

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590. re: test

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <316dac54520ae5f5@xs4all.nl>
Source record: 147525

Rich Tietjens (starship@3rdplanet.com) wrote:
>maberg@xs4all.nl barked in U.comp.sys.atari.ST on 30 Mar 96:

Barked ? You really think so ?

[snip]
> m> But seriously, _what_ are you trying to test: fidonet, usenet,
> m> your modem, ever`e'body here, or just your damn *spellchecker* ?
>
>Aw, give him a break, Maarten, you know English isn't his native language!

I know. He's from Holland, and so am I. Can't you take a *joke* anymore ?
Next time I'll try not to forget to add some :) :) ;-\ or so...

Don't take it too hard, Krijn. Onschuldig grapje, hoor.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

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Please report any malfunctions concerning this matter to Postmaster@[.*]

591. Re: What is Compo's e-mail address ?

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <316dac54520aeae6@xs4all.nl>
Source record: 147526

rarozijn (Sander Rozijn)@xs4all (rarozijn (Sander Rozijn)@xs4all.nl) wrote:

>Dr. Karl Albert Brokstad (Karl.Brokstad@gades.uib.no) wrote:
>
>>What is Compo's e-mail address ?
>
>Get this: they don't have one! But can I interest you in their
>phone/fax/mail information?

Yes Sander, but there is a Compo UK, a Compo in Germany and a Compo over
here (Holland). Though they are the same company, those three branches
work fairly independantly...

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

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Please report any malfunctions concerning this matter to Postmaster@[.*]

592. Console window/shell wanted

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: Andrew Thackrah <at@roe.ac.uk>
Message-ID: <Pine.OSF.3.91.960409102954.2814A-100000@reaxp01.roe.ac.uk>
Source record: 147527

Can anyone suggest a console _accessory_ (that I can run a command line
shell from). I use a 1040ST TOS 1.0 which means that I can't run Gemini
or other blitter-using console windows. If there are any TOS 1.0-friendly
programs to run Gulam/Mupfel in this way, they'd be ideal.

ttfn,
Andrew.

593. Re: Forms in CAB 1.0

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829146624_OASIS_@phil4.demon.co.uk>
Source record: 147528

In article <828620596_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

> In article <Dp9qnD.K4r@murdoch.acc.Virginia.EDU>
> jws4p@faraday.clas.Virginia.EDU (John Stanmeyer) said:-
>
>>I have also noticed that CAB doesn't properly handle multi-field forms.
>>For example, I was unable to get a response from the ZIP+4 address
>>correction form on http://www.usps.gov. I think it has something to do
>>with a CGI form submission method called "POST" for any HTML buffs out
>>there. Hopefully this will be fixed in WWW117.
>>
>>John Stanmeyer
>>
>Does this occur where the HTML instruction is MAIL TO? This is a HTML
>extension not yet supported by CAB. I assume the forms which do work (all
>the major search engines) use a different HTML command at this point,
>though I haven't spent much time investigating this. There is definitely a
>difference, and it's totally repeatable. One style of form will always
>work, the other style never works.

AFAIK CAB will send the first itemin the form, but not any others, so
fomrs like those at search engines, with only 1 field will work fine,
but ones with more than one field like futurenet registeration won't
work. I don't think its a different command, I think the authors
wanted to get CAB to work with Search Engines, so people could find
pages, and that getting registeration forms etc. is something less of
a priority.

>
>I think we'll have to wait for another CAB upgrade before the forms
>handling is improved; presumeably adding MAIL TO means also adding an
>e-mail option on clickable e-mail addresses, plus some kind of option to
>delay STiK from timing out.

I think this is what is required.... also knowing the mail server of
your provider and stuff like that !
>
>Meanwhile at least we've now got a stable web browser up and running -
>I've tried for weeks to get this one to crash and found it very difficult
>indeed, if not impossible. Assuming Guy's set-up prog works for your ISP
>it should be almost Plug'n'Play now!!

Thats the best of it, I think we have to remember that the WWW
packages is still under development, and seems to be growing at an
incredible rate !!! if there are bugs or features like form that

aren't fully working then we just have to wait... posting here though
may help the authors get an idea of what features WE as the users
rate as most important... maybe we should post our wish list here ?

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

594. Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829151710_OASIS_@phil4.demon.co.uk>
Source record: 147529

I'm really looking for some views here:

I've been using a quite naff text editor for putting emails and news posts for quite a while now, and am looking for something quite new and nice to replace it.

The program must be able to work with Oasis, and really doesn't need to be a full blown WP, like say protext.

I'm looking for the following features:

i)PD/Shareware/Freeware (anything but commercial)
ii)Works with Oasis
iii)Loads fast, I don't want to have to wait round days !! (Nb. I do have a harddisk)
iv)easyish to use (not a major problem, but CLI types are out)
v)pretty fast, scrolling block functions et al.
vi)GEM might be nice

So if you are using a text editor that you think would fit some or all of the above, and that you would rate best text editor in the world, then let me know, what its called, and possibly if its pretty obscure, which FTP site I can get it from (which path might be handy also).

If I don't get many replies then I'll simply fo the searching myself, but I'm feeling lazy, and it won't really take you long to post an answer, so I thought I'd ask here first.

Thanks in advance

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

595. Re: Astronomy Programs

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829146948_OASIS_@phil4.demon.co.uk>
Source record: 147530

```
In article <Pine.OSF.3.91.960401173421.24617A-100000@reaxp01.roe.ac.uk>
Andrew Thackrah <at@roe.ac.uk> said:-

>
>> In article <960323000212211712@muskrat.com>
>> slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) said:-
>>
>> > I wish that there were some realy good Astronomy Programs for my
>> >MegaST4 that I use. I've tried the few that are out there for the
>> >ST, but they are only so-so. I see the ads and have watched ones
>> >using some realy good ones for the Mac and beemers. I've got both a
>> >monochrome and Color monitors for this Meage ST4 [16mhz]. Am I just
>> >wishing on a star?
>> >
>> > Has any Atari programer looked at those programs to see if
>> >something could be ported over to the ST?
>
> What sort of things are people looking for in an astronomy program?
>
> I'm new to ST programming and thought I might cut my teeth on a few
> astro. programs. I have my own ideas about what I want to get out of
> them but it'd help to know what other people need should I ever think
> the stuff is worth making public.
>
> I suppose the basics are:
>
> o Positional calcs. for stars and planets
>
> o Plotting star charts and sky views
>
> o Catalogues of standards (photometric,spectroscopic,etc)
>
> o Observers timetable/scheduling (zenith distances etc)
>
> o kewl pictures ripped off various NASA archives...
>
> o ???
>
> One of my favourite PC astro. progs. is called 'Dance of the planets'
> if I can get anything near as good as this I'll let you know!
>
Personally I only look at Astro Progs, just to try and identify whats
above me on a clear night... so I would think plotting of star charts
and sky views from various places on the earth would be pretty handy,
```

and one of those overlay things that shows what the stars etc. are
called !

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

596. Re: Damaged ZIPs

Newsgroup: comp.sys.atari.st
Date: 1996-04-09 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829147988_OASIS_@phil4.demon.co.uk>
Source record: 147531

In article <4k0p0k$ji@macondo.dmu.ac.uk>
c4sy@dmu.ac.uk (Simon Yardley) said:-

>In article <4jufoa$ae@muikku.jmp.fi>, jhovila@muikku.jmp.fi (Jyri-Pekka Hovila)
>writes:
>> dhend@rmplc.co.uk wrote to ALL:
>
>
>> I suggest we all start a (positive..;) postcard-bombing of
>> Vincent Pomey, the author of ST-ZIP. Unfortunately I haven't
>> got the address available right now, but it can be found
>> on ST-ZIP's About-screen. It would be nice to have a new
>> version of ST-ZIP anyway; the ZIP comment could be longer
>> than 6 lines and it could be accessible via the shell too,
>> and so on... ST-ZIP is postcardware, so let Vincent have it!
>> (I've done my part already..;)
>>
>> - Jyri
>
>Same here - I sent a gloriously large postcard ...
>
>Another thing the ST ZIP could do with is multi-volume ZIPs!
>At the moment it can't recognise these ZIPs created from PKZIP etc.
>At least ARJ does but it would be nice to have compatibility with the
>rest of the ZIP world.

Which version of ST ZIP are you using ??? I haven't had any problems
so far using PKZIPPED files with STZIP or vice versa, I just used it
to un-archive some PKZIPPED files (that I PKZIPPED myself).

Nb. I think the latest ST ZIP version ~2.6

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *

****

597. Re: Italian Atari users

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-1004961111220001@macmax.irfmn.mnegri.it>
Source record: 147355

In article <fov1186.9.316ADDB9@iperbole.bologna.it>,
fov1186@iperbole.bologna.it (Default Trumpet User) wrote:

> I'm looking for other italian Atari users on the net .
> Please contact me .
>
> Thank a lot
>
> Paolo

Io sono un utente TT030...

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |
---

598. Re: Maximum speed with HS-Modem 6..?

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1004961344060001@ngalm099.gal.nt.com>
Source record: 147356

In article <4kfqb7$mpt@teeri.jmp.fi>, jhovila@muikku.jmp.fi (Jyri-Pekka Hovila) wrote:

> Might be a stupid question, but...
>
> Should it be possible to speed up the serial port of Mega 4 to 38400
> bauds using HS-Modem 6? I've got Supra FAX-modem V.32bis and Connect
> 2.46. When HS-Modem is installed, I can change the serial port speed to
> 38400 bauds, but that makes my modem crazy, and drops the actual speed to
> 300 bauds or so..:(Any help will be appreciated!
>

You may have to install one of the Serial port hardware modifications to get greater than 19200 baud on a plain ST/meag ST.

Look for a file called RSVE on umich; this gives 38,56 & 115 Kbaud.
Of course you can't get more than 56k out of a st/mega st, unless you have an accelerator card.

There is also a simpler modification, which only gives 38400 baud; this may be called 38kbaud (or something) & should also be on umich.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

599. Truetype 2 Calamus?

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: 930201@loke.hsh.no
Message-ID: <4kgbef$bus@ole.uninett.no>
Source record: 147357

Is there any way to convert Truetype fonts into Calamus SL format?
Either PD or commercial.

600. 2 internal floppies in TT

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: 930201@loke.hsh.no
Message-ID: <4kgbrt$bus@ole.uninett.no>
Source record: 147358

Is it possible to connect to floppy drives to the same internal floppy cable inside a TT. The TT is installed in a Big Tower. I have heard this should be possible, but it requires a signal from somewhere else (not from the internal flat cable), but from where?

Pï¿½l Monstad
Nerheim
N-5580 ï¿½len
Norway
930201@loke.hsh.no

601. Re: Transferring >32MB on EZ135 between Atari & PC

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1004961400200001@ngalm099.gal.nt.com>
Source record: 147359

In article <Dpn2HM.5Jp@cf.ac.uk>, "Dr S.G.K.Williams"
<williamssg@cf.ac.uk> wrote:

> Having partitioned a syquest ez135 cartridge into 4x32MB partitions using
> a PC, it seemed to work on the atari as well, though a but sluggish for
> some reason.
> I've been told that BigDOS should enable me to access bigger partitions
> on both machines, I need to transfer some "big" animation and video files
> between a PC and the Atari. Unfortunately, I haven't had any success with
> Big DOS at all! Can anyone help, or offer some advice on how to
> interchange 135MB single partition between different platforms? I'm
> using HDDriver 4.51 and have a TT with internal scsi harddrive and
> syquest ez135 connected to the scsi external port.
>

You have several options...

1. You could tar & gzip all the files, maybe they might fit into 32 Mbyte.

2. You could use Ghostscript (PC to atari serial linkup). This might be able to
run (on a TT) at 115 Kbaud. OK it's slow, but you don't have to be there
while it transfers. File compression would help.

3. According to the DOCS, BigDos should be able to read large PC
partitions, but it needs an XHDI complaint driver (of which I believe
HDDriver is one).
It does work (according to the author) but I don't know if it will work on
removable media.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

602. Re: WWW130.Loads 6761 byt

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: awood@f030.demon.co.uk
Message-ID: <829144064snz@f030.demon.co.uk>
Source record: 147360

In article <4kdrk0$j5g@rs18.hrz.th-darmstadt.de>
aclauss@rbg.informatik.th-darmstadt.de "Alexander Clauss" writes:

> In article <4ka6r5$9g@zot.io.org>, fl@zot.io.org (Frank Lockwood) writes:
>
> > I've had this problem, not only with JPEGs but with large text-only
> > pages. It seems that I can go to several sites and then after a
> > while, it's like CAB gets "Full" and just hangs in mid-download -- no
> > activity from the Modem, the little clock face doesn't move back and
>
> Maybe this is the bug I've found last weekend. It's possible that CAB
> enters an endless loop if there's no more memory free. I'll release
> a new version of CAB soon.

I've tried accessing RTE's (Irish TV) homepage several times and it always
locks up with 'Converting image'. I've flushed the cache, reset the system
and it still occurs.

Could anyone possibly find out if it happens to them ?

Andrew

--

Andrew Wood
54 Ely Street, CV37 6LN, UK
awood@f030.demon.co.uk
---

603. ATARI 520STplus for SALE

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: *.*@*.com
Message-ID: <316ba764.21617295@news.utrecht.nl.net>
Source record: 147361
Cross-posted to:
comp.sys.atari.advocacy,comp.sys.atari.st,fido.ger.atari,fr.comp.sys.atari,mause.sys.atari.hardware,mause.sys.atari.software

I have for sale a ATARI 520ST+ computer
(HOLLAND)

With:
- 2.5Mb of memory
- 28Mhz speedup card built in
- hardware 386-DOS card
- 3.5" en 5.25" diskdrives
- harddisk 105MB
- HD and powersupply built in transparent case
- clock built in
- B/W and color monitors
- printer
- mous & joysticks
- books (Dutch)
- lots and lots of software (Prof. and games, more than you can
imagine!!!)
everything in good shape, and working properly.

The computer will be sold for any reasonable offer..

If you are interested mail me!!!
b.hofschreuder@simed.nl

604. ATARI 520STplus for SALE

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: b.hofschreuder@simed.nl
Message-ID: <316ba97e.22155428@news.utrecht.nl.net>
Source record: 147362
Cross-posted to:
comp.sys.atari.advocacy,comp.sys.atari.st,fido.ger.atari,fr.comp.sys.atari,mause.sys.atari.hardware,mause.sys.atari.software

I have for sale a ATARI 520ST+ computer
(HOLLAND)

With:
- 2.5Mb of memory
- 28Mhz speedup card built in
- hardware 386-DOS card
- 3.5" en 5.25" diskdrives
- harddisk 105MB
- HD and powersupply built in transparent case
- clock built in
- B/W and color monitors
- printer
- mous & joysticks
- books (Dutch)
- lots and lots of software (Prof. and games, more than you can
imagine!!!)
everything in good shape, and working properly.

The computer will be sold for any reasonable offer..

If you are interested mail me!!!
b.hofschreuder@simed.nl

605. ST 4 sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: Erik_Muldowney@msn.com
Message-ID: <4kgfpu$k9k@server.cntfl.com>
Source record: 147363

I have a 520STfm (internal floppy) with 4meg and a Blitter, a mouse, a supra 2400 baud modem and cable, and some software like a word processor and neodesk. It is in excellent shape as it went mostly unused, but there's no monitor. I would let the lot go for $225 or best offer.
reply via email.

606. Re: Strange Happenings

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829230744_OASIS_@swampdog.demon.co.uk>
Source record: 147364

In article <4kbm60$5lq@freenet3.scri.fsu.edu>
rosem@freenet3.scri.fsu.edu (RoseAnn Mayer) said:-

>First of all I need to thank all of the people who have answered my
>previous posts. THANKS!!!
>I recently acquired a 520stfm without a monitor and had no idea what
>to do with it. I posted a couple of messages here and got great
>answers. I have a monitor now, but I'm having problems with loading
>programs. The only software I have is what i downloaded on my pc at
>work I got *tos unarcing programs they seem to work but everytime
>I type in the program they are supposed unarc/unzip/unlha the screen
>goes blank (white) then it returns to the desktop. I've talked to
>toads and they say it could be the programs.

If the extender is .TOS then just double click on it, it will run as a
DOS program (usually) or it may unpack itself and you should see the
filename(s) displayed as it does so. The packers usually do this
themselves.

TTP also run as DOS programs but you have to type in a command line
which varies according to the archiver in use. Remember that the
current system path will be the one whose window is active (usually
the program you are running) so if the file to be unpacked is not in
the same directory as the archiver you will have to type in the
complete path including drive letter. Something along the lines of ...

-x a:\foo.zip

but read the archiver's docs for the exact command line.

>Are 720 dd's from my pc compatable,

Yes, provided it was formatted on the PC. Newer TOS versions will
format PC compatible but do it on the PC in case your TOS is one of
the older ones. Try to use DD disks, not HD ones, they can cause
problems.

>Also the drive will only format single sided 360k
>Anyone out there have a clue? Thanks in advance.

You clicked on "Double Sided" (80 track)?

If so, you have one of two problems ...

1) The ST has a single sided drive. Really old ones do. If you
can get the PC to format to the really old 360K format used on
5 1/4 inch floppies you might be able to get round it.

2) The drive is actually 720K but ones of the heads has stopped working. I mention this because I have had this problem. Provided the wrong head hasn't broken then you will in effect have a 360K drive, as the addition of the second head is the only difference.

To find out, get a reasonably large text file (containing just carriage return and linefeeds), 5 or 10K will do, enough to ensure both sides of the disk get written to. Copy it to a 720K disk then double click on the file and click on "Show". Press the spacebar to go down a page. If it gets displayed ok then you're in business. If not, try again with a 360K disk.

A double sided drive can replace a single sided one. Just plug in the drive and it will be immediately usable. Don't drop in a high density drive, it requires hardware modifications. Most PC DD drives can be persuaded to fit, just twist the ribbon cable 180 degrees.

--

Guy Harrison

guy@swampdog.demon.co.uk

607. Portland Atari Club BBS

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: Martin.Crommie@f79.n105.z1.fidonet.org
Message-ID: <667_9604092350@crystals.aloha.or.us>
Source record: 147365

```
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3/12/2400/16800/19200/21600/24000/26400/28800/31200/33600 Baud 24Hrs
V.32 V.32 V.34 bis V.34+ V FAST V.42 bis MNP 2-4,5,10
Supporting Atari ST , Atari 8 Bit
Gifs , Mod Files, Utilities and Online Games

Running on: 1040 STe with 1.2 Gig HD and CD-Rom
Sysop Martin CO-Sysop Richard
F-Net 670 Fido Net 1:105/79 AtariNet 51:205/79.0
NeST 90:304/4.0
martin crommie@f105.n79.z1.fidonet.org

Official BBS for The Portland Atari Club

_____________________________________________________________
| |
| Puddle City BBS Portland, Ore and The Portland Atari Club |
| Supporting ALL Atari products 1-503-289-9429 33.6 1.2 Gig |
|_____________________________________________________________|
```

608. WTB:[US]:NVDI4

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4kgrpg$t3p@madeline.INS.CWRU.Edu>
Source record: 147366

Does anyone have a NVDI4 for sale?
Reply to
bdc2@po/cwru.edu
Boris D. Cahan

609. Re: Stick and PPP connections

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829235926_OASIS_@swampdog.demon.co.uk>
Source record: 147367

In article <fov1186.13.316AE24E@iperbole.bologna.it>
fov1186@iperbole.bologna.it (Default Trumpet User) said:-

>There are some news about new Stick version that can handle PPP
>connections ?

There isn't one atm. It's on the list of "things to do"! :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

610. Atari ST and Hi-Res Monitor FOR SALE - Manchester, UK

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: awhitham@enterprise.net
Message-ID: <4kgu5n$f38@news.enterprise.net>
Source record: 147368
Cross-posted to: enterprise.adverts,uk.adverts.computer,uk.forsale,misc.forsale.computers.other.systems,misc.forsale.computers.other.misc,comp.sys.atari.st

```
Atari ST Computer upgraded to 2.5 Megabytes
Atari SM124 Hi-Res Monitor
2nd external floppy disk
Lots of Software (Over a hundred disks with Word Processing,
Spreadsheet, games and music etc.)
```

£250 (pounds) o.n.o.

```
Mail me for further details.
```


```
Adam Whitham.
Adam Whitham, Manchester, UK.
awhitham@enterprise.net
```

611. Re: WWW130.Loads 6761 byt

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4kgk67$i68@kaon.kuai.se>
Source record: 147369

Andrew Wood (awood@f030.demon.co.uk) wrote:
: In article <4kdrk0$j5g@rs18.hrz.th-darmstadt.de>
: aclauss@rbg.informatik.th-darmstadt.de "Alexander Clauss" writes:

: > In article <4ka6r5$9g@zot.io.org>, fl@zot.io.org (Frank Lockwood) writes:
: >
: > > I've had this problem, not only with JPEGs but with large text-only
: > > pages. It seems that I can go to several sites and then after a
: > > while, it's like CAB gets "Full" and just hangs in mid-download -- no
: > > activity from the Modem, the little clock face doesn't move back and
: >
: > Maybe this is the bug I've found last weekend. It's possible that CAB
: > enters an endless loop if there's no more memory free. I'll release
: > a new version of CAB soon.

: I've tried accessing RTE's (Irish TV) homepage several times and it always
: locks up with 'Converting image'. I've flushed the cache, reset the system
: and it still occurs.

I have the same problem, CAB has also locked up for me when formatting
text, but only when I am online. 8-/

@ @
---oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
----
oOo oOo
U U

612. Didot release?

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: lwright@wintermute.awinc.com
Message-ID: <4kh1at$3l0@kryten.awinc.com>
Source record: 147370

I've been playing with a pre-release copy of Didot (Don't ask) and REALLY like it. Is there a commercial release? I'd like to buy it.

Thanks,

L.

613. Re: Please Answer!

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: gjdz@zeelandnet.nl
Message-ID: <4kgmr4$faq@news.zeelandnet.nl>
Source record: 147371
Cross-posted to: comp.misc,comp.sys.acorn.misc,comp.sys.amiga.misc,comp.sys.atari.st,comp.sys.ibm.pc.misc,comp.sys.mac.misc,comp.sys.misc,comp.sys.newton.misc,comp.sys.next.misc,comp.sys.sgi.misc,comp.sys.sun.misc

lavin@canit.se (Johan Bj&#65533;rk) wrote:

>I have been ordered to make some digrams and stuff in school, so I need
>some numbers. Can everyone reading this *PLEASE* answer in a netmail to:
>lavin@canit.se OR lavin@karkis.canit.se! I really need your help to get
>approved.

>Questions:

>1. What computer is your main one? (i.e. the one you use most)
> (e.g. Amiga, PC, Mac, Atari...)

>2. When did you get this computer?

>3. When did you get your FIRST computer ever?

>4. What computer do you like most? (Maybe you have an Mac, but you would
> prefer having an Atari.)

>So PLEASE answer in a NETMAIL.

>Thanks!

> // Johan Bj&#65533;rk

1.I have a atari mega ste4 and a 486 dx4 75.
the main one is the 486 because there is the most software available.

2. The 486 last year.

3. A Sillycon Graphics.

Good luck.

614. Re: WWW117 English -> German

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <829242864_OASIS_@flinny.demon.co.uk>
Source record: 147372

In article <4kg7u1$1ch@zot.io.org>
dreibel@zot.io.org (Daniel L. Dreibelbis) said:-

> get in touch with Howard Carson at hcarson@io.org. He's done a
>lot of translating of German software with Lorant Oswald, TAF's
>president, and I would imagine would gladly do a translation.

We got lots of volunteers :)

> WWW 1.17 is nearly finished? WOOHOO!

Its been released for over a week :)
as www130.zip

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Http://www.unn.ac.uk/~cju920/ <
> Falcon 030/4/1160/FPU/LINUX <

615. STiK with a 28.8??

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: lwright@wintermute.awinc.com
Message-ID: <4kh158$3l0@kryten.awinc.com>
Source record: 147373

Subject: STiK with a 28.8??
Newsgroups: comp.sys.atari.st
Summary:
Keywords:
X-Newsreader: TIN [version 1.2 PL2]

Well the new stik is great, recognizes the other serial ports a little better. My question now is, can I use it at speeds above 19200? What's the point of WWW'ing without a 28.8k modem? And what's the point of a 28.8 if STiK only goes to 19200??

Any ideas?

L.

616. Re: Magic and GDOS

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DpnusB.55z@cix.compulink.co.uk>
Source record: 147374

>Indeed, background printing is a current goal for the Behne Brothers and
>me. I recently implemented multi threading in MagiC and that will give us
>the power to do backround printing in a simple and efficient way.
>BTW: MiNT is not capable of multi threading, so our solution will only
>work with MagiC.

How does Gemspool work? And can this not help you any?

Ste

617. Shareware Support in US?

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4kh55r$c9u@madeline.INS.CWRU.Edu>
Source record: 147375

```
Is there any place or facility or whatever for shareware support
in the US like there is in England? I would like to support,
BUT getting a foriegn draft is a mess.
```

618. Needed(?): DeskJet 500C drivers

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <11563_hsideras@mettav.demon.co.uk>
Source record: 147376

Hi Bjorn, on 07 Apr 96 you wrote:

m>
m> My friend owns an Atari 1024ST and is about to buy a HP DeskJet 500C. I
m> believe the printer is a PCL printer with no Epson emulation
m> capabilities. Is it possible to use such a printer with the ST?

That's all correct. Many people have used this printer with the ST for all
sorts of applications.

m> What (if any) printer drivers does he need, and where can he get them.

All modern software will come with drivers for this printer.

m> He will use ST Word for word processing (bundled with the machine).

ST Word is particularly old and never had printer support beyond Epson 9-pin
printers. It does, however, have a utility called CONFIG.PRG which allows
you to edit/create new drivers if you know the printer commands to enter for
formatting and text effects. Perhaps it'd be a good idea to grab a printer
driver for another word processor (like First Word Plus) from a PD library
and crib the necessary commands from there.

Also, I'm not entirely sure whether ST Word will allow printing of Images
within documents - First Word Plus needs a separate utility to do so so
perhaps ST Word does as well.

Upgrading the word processor to something like Protext v6.61, That's Write
3/4 or Papyrus Gold will get around these limitations (with the possible
necessity of requiring a memory upgrade and the purchase of NVDI/SpeedoGDOS
as well).

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

619. Re: Advice sought: hard drives...

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4kh68c$1a0@blackice.winternet.com>
Source record: 147377

> mathis@clark.edu (Matt Mathis) writes:
> Rich Mier wrote:
>
> > Seagate ST3600N, 540 Meg, SCSI 1 and 2 compatible.
> > Fujitsu M1603S, 540 Meg, SCSI 1 and 2 compatible.
>
> So for both of these drives, neither bus arbitration nor termpwr is really
> a factor?
>
>>>>
Also, Fujitsu M2684S which is the the same as the M1603S,
but older. No problems on my FALCON. Term pwr is set by patching
what you want. The 'Bus Arbitration problem' is not a factor on
BOOT.

620. Re: Strange Happenings

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: BobR <76702.1466@CompuServe.COM>
Message-ID: <4kh75h$93t$1@mhafn.production.compuserve.com>
Source record: 147378

The first runs of the 520STFm had Single Sided (360K) floppy drives in them.

If that's the case, swapping floppies with a PC will be impossible unless
you can convince the PC to format single sided. I'm not sure that newer
versions of MS-DOS can do that any more.

As was mentioned, replacing the single sided drive with a double sided (720K)
drive is easy and should be the first thing you do (other than getting a
hard drive system).

As for unarchiving files, while you should eventually work out the process
for doing it on the ST, you CAN use the equivalent DOS programs to unarchive
the ST files onto a floppy.

For .ZIP files just use PKUNZIP... for .LZH files use LHA.EXE... for
ARC files use ARCE.COM

BobR

621. Re: nos_pop docs

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: Neil@yr-ynys.compulink.co.uk
Message-ID: <829151334_OASIS_NEWS@yr-ynys.compulink.co.uk>
Source record: 147379

>I've asked this befoer, and come up dry, but I'll try again.

The reason you came up dry is because formal docs for atarinos do not exist. The program itself was compiled (with some neat extensions) from the pc version source code (ka9q) and the associated (pc) docs are included with most of the available versions. Bear in mind the work was done bu David Nash along with some other demon internet atarians and AFAIK none of them made a bean out of it. The docs are a real pain aren't they.

Most of us solved the problem by getting hold of someone else's startup.nos and dial.txt files and then editing in the necessary details of our personal accounts. If you know someone else using nos with your provider that is your easiest option.

Otherwise ask for help in here or demon.ip.support.atari and someone cleverer than me will help you get sorted.

Don't be too despondent - oasis2 will soon be released and that comes with good docs and a configure program.

Best wishes

Neil

--

Neil Martin, music undergraduate, University of Wales College of Cardiff
neil@yr-ynys.compulink.co.uk -=- martinna@cf.ac.uk -=- smu3nam@thor
****
******** NB change of email address (moving from demon) **********

622. Re: WWW117 English -> German

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829242276_OASIS_@swampdog.demon.co.uk>
Source record: 147380

In article <4kg7u1$1ch@zot.io.org>
dreibel@zot.io.org (Daniel L. Dreibelbis) said:-

>To: setup@swampdog.demon.co.uk (swampdog.demon.co.uk)
>Subject: WWW117 English -> German
>Newsgroups:
>
>s > We have a slight problem with part of the WWW117 package. We
>s > really need someone to translate the English help files into
>s > German so the package is complete. The important part are the
>s > three help files. Ideally three resource files need
>s > translating also but this is not essential because the
>s > translated help files can explain what the options do. The
>s > translation required is not particularly technical and we
>s > estimate it would take between 1 to 3 hours. You will of
>s > course get a mention! Would some kind soul care to volunteer
>s > to help us? :-)
>
> get in touch with Howard Carson at hcarson@io.org. He's done a
>lot of translating of German software with Lorant Oswald, TAF's
>president, and I would imagine would gladly do a translation.

okay :-)

> WWW 1.17 is nearly finished? WOOHOO!

It's actually www130 and it's available now from various web and ftp
sites.

--

Guy Harrison

guy@swampdog.demon.co.uk

623. Re: WWW117 English -> German

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829242510_OASIS_@swampdog.demon.co.uk>
Source record: 147381

Hi folks,

I'd just like to say a big thankyou to everyone who has responded to
this thread on behalf of myself and Flinny. :-)))

I did try to email everybody who replied to me but I've a feeling I
may have missed one or two postings. Sorry if you were one of those!

--

Guy Harrison

guy@swampdog.demon.co.uk

624. Re: Q: Compo and Afterburner

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <829239674_OASIS_@rjelwell.demon.co.uk>
Source record: 147382

In article <11542_DCroker@mettav.demon.co.uk>
DCroker@mettav.demon.co.uk (Derryck Croker) said:-

> >> Hopefully some other UK firm can take over the distribution for the AB

>Titan Designs have taken it over apparently.

Yes they have. I have been in contact with David Encill of TD
and I should be getting an AB very soon.

If you want one order know.

Thanks again to whoever pointed me in TD's direction.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

625. WWW130 CAB and GIFS

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: awood@f030.demon.co.uk
Message-ID: <829173430snz@f030.demon.co.uk>
Source record: 147383
Cross-posted to: demon.ip.support.atari,comp.sys.atari.st

Having had a few lock-ups when CAB retrieves GIF images, I checked through the main HTML code for the pages and found that the tags include sizing controls - ie width and heighth percentages.

Is it because of these that the lock-ups occur ?

Yours suggestively,
Andrew

--

Andrew Wood
54 Ely Street, CV37 6LN, UK
awood@f030.demon.co.uk
---

626. Re: 2 internal floppies in TT

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1004962235500001@ngalm099.gal.nt.com>
Source record: 147384

In article <4kgbrt$bus@ole.uninett.no>, 930201@loke.hsh.no (P�l Monstad) wrote:

> Is it possible to connect to floppy drives to the same internal floppy
> cable inside a TT. The TT is installed in a Big Tower. I have heard
> this should be possible, but it requires a signal from somewhere else
> (not from the internal flat cable), but from where?
>
If it's anything like the STF; atari left off the 'Drive B' select signal
from the internal cable on the floppy drive. The 'Drive B' select does
however appear at the external floppy port.

Does the TT have one of these; if so then you should be able to wire this
to the internal floppy cable.

You will need the pinout of your floppy drive to figure out which is the
right drive select signal. Sorry, I don't have this to hand, but it might
be in the 'Chips XXX' file that's on some archive sites.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

627. Re: SoftPC on Falcon under Geneva!

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1004962238530001@ngalm099.gal.nt.com>
Source record: 147385

In article <Pine.SOL.3.91.960409220440.10054A-100000@ns1.ptd.net>, "Mr. Maddog" <mrmaddog@prolog.net> wrote:

> Does anyone know where I can get this SoftPC? I have a STe with 'no' CD
> drive and I would like to use it for learing the basics of Intel
> assembling(I took a course at college and like to continue it). Thanx :)
>

I think SoftPC needs a 68030 or better machine to work.
I've never heard of anybody using it on an ST(E).

It might be very Falcon specific.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

628. TT030 & Spectre GCR 3.0

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <4khjon$61l@newsbf02.news.aol.com>
Source record: 147386

Do they work together. Will it work on a TT030 with a 19" TTM monitor??

Tom

629. Re: SLM 804 technical data needed!

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bffcae50_Claes.Holmerup@p5.dada.ct.se>
Source record: 147387

In a message of <09.04.96>, Jyri-Pekka Hovila (2:200/427.1) writes:
> I need to know the type codes of SLM 804's toner cartridge, drum
> and all the other replacable parts. It would also be very nice
> to know how cheap/expensive these parts are outside Finland.

Hi Jyri,
I don't remember the model number, but the SLM804 is in fact a TEAC and there must be toner and drums that are made for this TEAC printer that fits the SLM804 too...
If you need to know about more parts, I believe you can get some help from Mr Data AB in Stockholm, Sweden (I don't know of any retailer in Finland, so Sweden would be the closest). The man to talk to is Per Olofsson and the phone number is +46 8 6500680, fax +46 8 6500670.
I believe you can get most spare parts there too.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

630. Quantum LPS 105

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: richieg@televar.com
Message-ID: <richieg-1004961834340001@yakuser001.ncw.net>
Source record: 147388

Well, it's time to sell my Quantum LPS 105 as it was replaced by a 1.3 gig drive. This would make a great internal drive for a Mega ST. It's SCSI (of course) and only 1" tall. Runs perfect with no bad sectors. Has been in my Mac so will need to be re-formatted. Make an offer as this drive must be sold.

631. Re: SoftPC on Falcon under Geneva!

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960410232454.20506B-100000@mhc.mtholyoke.edu>
Source record: 147389

hi softpc is only compatible with the 68030 not 68000.
I'd suggest you to get PCditto.

On Tue, 9 Apr 1996, Mr. Maddog wrote:

> Date: Tue, 9 APR 1996 22:06:33 -0400
> From: Mr. Maddog <mrmaddog@prolog.net>
> Newgroups: comp.sys.atari.st
> Subject: Re: SoftPC on Falcon under Geneva!
>
> Does anyone know where I can get this SoftPC? I have a STe with 'no' CD
> drive and I would like to use it for learing the basics of Intel
> assembling(I took a course at college and like to continue it). Thanx :)
>
> Eric Noss
> a.k.a
> Mr. Maddog
>
>
>
>

632. Re: Keyboard springs?

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <11609_pbaker@mettav.demon.co.uk>
Source record: 147390

```
In a previous message hellman@teleport.com wrote
> Organization: Teleport - Portland's Public Access (503) 220-1016
>
> Hi,
> A while back you could get a set of springs to stiffen up the key
> response on the ST keyboard. Did those work? Anybody still have them
> on their keyboards? Are they still available?
> Thanks.
>

I don't know about springs but I got a new set of those 'keyclicks'
that go under the keys from System Solutions and it made a LOT of difference.

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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633. Printer advice

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <11565_hsideras@mettav.demon.co.uk>
Source record: 147391

Hi Mike, on 07 Apr 96 you wrote: ...you in't seen me, roight!

m>
m> I've just bought a 1 meg STFM for my two sisters to amuse themselves
m> with. Now they want a printer, and the old man has agreed to buy one
m> for them.
m> The girls need a colour inkjet that will work happily with programs
m> like Write On, Hyperpaint and Imagecopy. As they only have 1 meg to
m> play with, they need a printer that can work happily within this
m> restriction. As I haven't got a clue as to what colour inkjet printers
m> work well with STs I'd be grateful if someone could suggest a suitable
m> make and model. The budget will be around 250 GBP to 300 GBP.

Colour Deskjets like the 500C (CMY only) or 550C upwards (CMYK) have been
popular for a while and will have GDOS and Speedo drivers available. You
might consider the 560C which *I think* is the last model that has a front
panel for you to change settings manually (although there's still the HP660C
driver and CPX available).

Alternatively, there's the 720dpi Epson Stylus which is supposed to be
excellent with Imagecopy, but not specifically supported by GDOS or WO

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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634. Keyboard springs?

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <11567_hsideras@mettav.demon.co.uk>
Source record: 147392

Hi Walter, on 07 Apr 96 you wrote:

h> Organization: Teleport - Portland's Public Access (503) 220-1016
h>
h> A while back you could get a set of springs to stiffen up the key
h> response on the ST keyboard. Did those work? Anybody still have them
h> on their keyboards? Are they still available?

These are called KeyClicks and are available from System Solutions in the UK
@19.95ukp - alternatively, Toad will probably have them in the US.

They're supposed to be quite good in operation but a right pain to fit.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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635. +++ WTB: DS disk drive fo

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: JDavidso@mettav.demon.co.uk
Message-ID: <11610_JDavidso@mettav.demon.co.uk>
Source record: 147393

-=> Quoting Graphic@delphi.com to All <=-

Gr> WTB DS disk drive for an original, unmodified ST. Need info if 1.44
Gr> meg drives
Gr> are compatible with 770k IBM style disks written on my STe's internal
Gr> drive. Will 1.44 meg unit even work on an original ST (1985). E-mail
Gr> replies with info or offers of units for sale will be greatly
Gr> appreciated....I'm not on line often.

You need a special drive chip to run a 1.44 meg drive on an ST, I think
a few ST companies still sell them, such as System Solutions.

JD.

.. "42? 7 and a half million years and all you can come up with is 42?!"
___ Blue Wave/386 v2.30 [NR]

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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636. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <11616_Spencer@mettav.demon.co.uk>
Source record: 147394

Out of the ether, the following was mentioned by asmolar@smol.fast.net...:

a> Nothing really, Originally Atari was going to use CPM-68K for the
a> ST's OS, but they found it was too slow, so they quickly produced an
a> OS that was internally based alot on MS-DOS. Instead of a command
Errr, TOS is actually based around CPM/68k. Both CPM/68k and GEM came
courtesy of Digital Research (remember Gary Kildall wrote CPM for the hell of
it and started Digital Research by accident!)

a> than MS-DOS, and seems a bit more stable thatn Windows though. (But
a> that's not saying much) I've used it for 9 years, the best compliment
Well I must say its much more stable than Windows though possibly not as
functional. But it is a hell of a lot easier to program than any of the
Windows versions!

a> OSes do. But just to show that it isn't great, look at all of the
a> stuff that replaces or patches TOS: Replacement Desktops, replacement
a> graphics routines
a> (NVDI, WARP 9, etc), HSMODEM patch, Multitasking Replacements (Geneva,
a> Magic)
a> File selector replacements. The list goes on.
Begins to sound like PC's, or the Amiga or even the Macintosh!! ;-)

No environment is ideal, if it were we wouldn't be having such an argument.

One beauty of TOS is that people are able to write and develop patches when
they perceive a need.

Spencer

spencer@mettav.demon.co.uk

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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637. For Sale / Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: JDavidso@mettav.demon.co.uk
Message-ID: <11612_JDavidso@mettav.demon.co.uk>
Source record: 147395

```
* Crossposted from: A.MISC

For Sale:

Taxan Kaga 9-pin dot matrix printer - Epson compatable, works with any
computer
and any computer program around. Full leads, reasonably new printer
cart.
Very speedy and very high quality output for a 9-pin, the best I've
seen.

Yours for only 40 UKP + postage!

ST software:
------------
Lemmings 5 UKP

Wrath of the Demon 7 UKP

Barbarian 2 5 UKP

Bloodwych (no box) 1 UKP

Lombard RAC (no box) 1 UKP

Mousetrap (no box) 1 UKP

Captain Blood 3 UKP

PC software:
------------
Word Perfect office 15 UKP

Lotus Organiser 15 UKP

All software includes postage.

General:
--------

Deskjet Epson emulator cartridge 15 UKP inc. postage

Wanted:

1 meg RAM chips for ST.

4 meg RAM chips for PC.

40 meg hard drive for ST.
```

Sampler cartridge for ST.

Clock cartridge for ST.

Please reply to me through netmail or here, thanx.

Good prices paid. JD. Will consider swaps.

.. What do you mean? You actually read this tagline?!?
___ Blue Wave/386 v2.30 [NR]

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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638. FS: ST Software/Books

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: ducky@enterprise.america.com
Message-ID: <4khdhs$916@enterprise.america.com>
Source record: 147396

I have the following ST items for sale:

Software:

Magic Fly (Electronic Arts) -great 3-D type flying game.
Chaos Engine (Bitmap Bros.) -cool overhead shoot-em-up.
Wish I still had my ST to play
this one.
Cruise For A Corpse (US Gold) -wonderful graphic
adventure game...
sadly, I never solved it!
Test Drive (Accolade) -a classic game.
Clue :Master Detective (Parker Bros.) -name says it all.
A.P.B. (Domark) -good adaption of the arcade game.
Highway Patrol II (Titus) -took me years to figure how to
get this game to work. Fun once I
figured it out!
Tennis Cup (Electronic Zoo) -nice tennis game...wish I
had one for the
Falcon.
Dungeon Master (FTL) -you mean you don't have this game?!
Super Space Invaders (Taito) -you'll love it if you liked
space invaders.
Treasure Island (Windham Classics) -dorky game but is
great for the kids.
GODS (Bitmap Bros.) -best game I ever played on the ST.
Art & Film Director (Epyx) -nice paint and animation package.
Advanced Art Studio (Rainbird) -paint program.
Dive Bomber (US Gold) -nice flying/mission game.
Death Sword (Epyx) -mortal kombat tooks its cue from this
classic.
Impossible Mission II (Epyx) -interesting climber.
Battleship (Epyx) -good adaption of the classic game.
Championship Wrestling (Epyx) -wrestle your heart out.
Sub Battle (Epyx) -a game which is quite in depth.
Starglider (Rainbird) -classic ST game...
World Games (Epyx) -get into the olympic spirit early.

Books:

C-manship Complete by Clay Walnum -great book for those
wishing to learn
C on their ST.
Compute!'s VDI Reference Guide
Learning C :Programming Graphices on the Amiga and Atari ST.

Programmer's Guide to GEM

Misc:

Xformer Cable to hook up an 8-bit drive to your ST.

Make me any reasonable offer.

REPLY VIA E-MAIL ONLY!

--
~~~~~~
| "The Cash Cow chews cud bigger than you!"...S.Taylor |
|____|
| Ducky (america.com) |
~~~~~~

639. Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: jdm@netcom.com
Message-ID: <jdmDpnsrG.DAK@netcom.com>
Source record: 147397
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Can someone give me an explaination of the graphics (not text) modes available on the Atari ST? I'm reading through some file format specs for the Atari ST (NEO, PI, PC, TNY, etc.) and I see mention of low, medium, and high resolutions, but nothing on the size and pixel depth of these resolutions. The standard screenshot size seems to be 320x200, but the Atari FAQ lists 320x192 as a standard graphics resolution. The FAQ also does not explain "overscanned" and "underscanned" modes. I assume this is how Atari achieves 640x200x4 resolution?

Somebody care to enlighten me? Thanks much.

--

James D. Murray POB 70 Tel: 714.288.0141
jdm@netcom.com Orange, CA 92666 USA Fax: 714.832.9924

Maintainer of the Graphics File Formats FAQ on comp.graphics and
coauthor of the O'Reilly book "Encyclopedia of Graphics File Formats".

"I'm not only an INTJ, I'm smug about it!"

640. List of homepage?

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: h9104374@hkuxb.hku.hk
Message-ID: <DpMtv4.HEs@hkuxb.hku.hk>
Source record: 147398

Hello Atari users,

Apart from http://www.toad.net and http://www.ssolutions.com, is there
any other Atari ST's products related site?

Regards,

William
--
|> |
| III |>
William Wong /-|\ III i> |
_|__|__III i ^
Department of Physics, |>______/III i ^^^
The University of Hong Kong, | !__!__III/\ ^^^^^
Pokfulam Road, /\\ ////|====IIII ===
Hong Kong. /\\\\\\|====IIII ===
| | ||||::::::IIII ===
h9104374@hkuxa.hku.hk | | |||| IIII ===

641. NVDI ET4000 4 release date?

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <11566_hsideras@mettav.demon.co.uk>
Source record: 147399

Hi Theodore, on 08 Apr 96 you wrote:

t> Organization: University of Guelph
t>
t> So when is NVDI ET4000 4 supposed to be released? I heard "in a couple
t> of months" a couple of months ago, which means, according to my
t> calculations, that it should be release "real soon now" :P
t>
t> I want my fast screen updates...Not to mention vector fonts.

The English version arrived at System Solutions in the UK last week. Toad should have their copies very soon if they haven't got them already.

I must order my Matgraph version this week...

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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642. Printer advice

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: JDavidso@mettav.demon.co.uk
Message-ID: <11611_JDavidso@mettav.demon.co.uk>
Source record: 147400

```
-=> Quoting Mike@coconut.demon.co.uk to All <=-

Mi> Hi All

Mi> I've just bought a 1 meg STFM for my two sisters to amuse themselves
Mi> with. Now they want a printer, and the old man has agreed to buy one
Mi> for them.
Mi> The girls need a colour inkjet that will work happily with programs
Mi> like Write On, Hyperpaint and Imagecopy. As they only have 1 meg to
Mi> play with, they need a printer that can work happily within this
Mi> restriction. As I haven't got a clue as to what colour inkjet printers
Mi> work well with STs I'd be grateful if someone could suggest a suitable
Mi> make and model.
Mi> The budget will be around 250 GBP to 300 GBP.
```

Get an Epson Stylus colour. I was using one a couple of weeks ago and
it gave the best colour printout I'd seen from a desktop printer. And
also they're only about £200!

```
JD.

.. A feature is a bug with seniority.
___ Blue Wave/386 v2.30 [NR]

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

643. Re: SOFT PC for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199604102029.a56830@do2.maus.de>
Source record: 147401

TG>Argh! It only runs in 640*480*16, and not even on graphics boards :-(.
TG>I'd like a GEM version of that.

That's wrong. Just set the XBIOS(4) function to the value of 4. With this little patch SoftPC runs on my graphics card on a resolution of 1024x768x256 (But only in the upper left corner with the original 640x400-display supported by SoftPC).

TG>>Also you need DOS aswell (preferaby v3.3)

DOS 6.22 does also run. Even on an Afterburner :-)

TG>Does Novell-DOS run?

Don't know anything about that.

Tschuess Frank

644. Tos 1.4, That's Write 1.51, Harlequin Config -- 'cannot find standard.key'

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: peternm@sn.no
Message-ID: <06Abx0FDAG3a090yn@sn.no>
Source record: 147402

This post is based on a longish phone conversation with my aspiring writer friend who recently aquired a Mega ST 4. I have little experience with Ataris, but I agreed to try to find a solution anyway. Here's what happened:

My friend (Eivind - that's his name) has a Mega 4 ST with two floppies. He got the machine from a friend, along with literally hundreds of floppy disks with various software. With a little help from friends, he has been playing with his setup. I got him a copy of the 'Your second manual' shareware (or is it freeware?) book.

After reading Y2M in its entirety, Eivind booted his ST with a TOS 1.4 boot disk that was set up with a ram disk (d:), and played around with various tools and accessories. It all seemed to work fine, until he used the Harlequin config program to edit his keyboard definition. He saved the keyboard definition file (standard.key, I think) on the D: ramdisk. Eivind has his heart set on using That's Write 1.51 for his writing, but after that last config change, he can not start That's Write after booting with the TOS diskette that contains his preferred setup. He gets a message saying 'cannot find standard.key' or words to that effect in a dialog box that contains only a 'Cancel' button along with the message. The only way he can start That's Write is booting from the That's write program disk, which of course leaves him without the ramdisk and the other stuff he'd set up.

The funny thing is, the exact same thing happens when he boots with his untouched copies of both the system diskette and the That's Write disk.

That made me wonder, is it possible that some sort of vital setup information stored in non-volatile RAM has been altered by the Harlequin setup program? That is, 'if the machine detects a d: drive, it will refuse to load its standard.key from anywhere else'?

Does this sound familiar to anybody? As I said earlier, I do not really know my way around on Ataris (my experience is more in the Dos, Mac, Win and Unix area), but I _do_ know the feeling that hits when one silly mistake ruins a lot of work that started to look very promising. I (and Eivind, of course) would be very grateful for any tips.

-Peter

--
Peter N. M. Hansteen peternm@sn.no, peter@datadok.no
Datadokumentasjon A/S, Bredsgaarden 2, N-5003 Bergen, Norway
Tel: +47 55 32 08 02 Fax: +47 55 32 14 95

645. Re: STiK with a 28.8??

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: Billy D'Augustine <azog@worldnet.att.net>
Message-ID: <316C7EC0.344C@worldnet.att.net>
Source record: 147403

```
Lawrence Wright wrote:
>
> Subject: STiK with a 28.8??
> Newsgroups: comp.sys.atari.st
> Summary:
> Keywords:
> X-Newsreader: TIN [version 1.2 PL2]
>
> Well the new stik is great, recognizes the other serial ports a little
> better. My question now is, can I use it at speeds above 19200? What's
> the point of WWW'ing without a 28.8k modem? And what's the point of a
> 28.8 if STiK only goes to 19200??
>

Using HSMODEM, I was able to use my 28.8k modem with STiK no problem. I think
I set some parameters for 56.7k (or thereabouts?).

--
Billy D'Augustine
azog@worldnet.att.net
```

646. Re: Signum!3 fonts

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: pcastell@ifhamy.insa-lyon.fr
Message-ID: <4kdlfa$a03@tempo.univ-lyon1.fr>
Source record: 147532

des102@unix.york.ac.uk (Dave Stevenson) wrote:

>Are Signum!3 fonts the same as Signum 2? If so, I have a load of PD fonts
>which I seem to remeber includes the 3 listed below. I'll be more than
>mail them to you if they will work.
> Dave

There is a difference between these two family of fonts :
the number of symbols which is higher in Type 3 than in the type 2.

Despite of this, they are generally compatible.

Philippe CASTELLA

647. Re: SoftPC on Falcon under Geneva!

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <829094559.5262@grasper.demon.co.uk>
Source record: 147533

On Fri, 5 Apr 1996 17:32:15 -0500 ,Twas none other than Katherine L Ellis who did state
....
> No I got it to , and it works really well, it supposed to emulated a 286.
> Which is not too bad. The only problem is that you can run only
> under dos, which is included in softpc, the dosv5.
> And it also works with tt family.

The main problem is not being able to use device drivers i.e VGA,HiMEM,ANSI etc so you are stuck with CGA graphics and 640K ... not very useful for running any recent stuff , but good for some fun running ancient PC games :-)

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk
----

648. Re: Advice sought: hard drives...

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4kf84k$1ro@madeline.INS.CWRU.Edu>
Source record: 147534

Yes, I have an ST 3600N in my computer, running from an ICD+
Scsi. I just pulled out the old one put in a new one, and ran.
(After formatting, of course.) The only problem you may have with
the 3600 is that it is a 1/3 height drive. You may need an
adapter bracket. look up http://www.internet-cafe.com/hi-tech/
on the internet. They have current prices all the time,
and often offer specials. A couple of months ago I got a
28.8 external modem for $99!!!

Boris D. Cahan
bdc2@po.cwru.edu

649. Re: SoftPC on Falcon under Geneva! Multitask GEM and DOS!

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4kf8ls$19a@huron.eel.ufl.edu>
Source record: 147535

RE: SOFTPC ON FALCON UNDER GENEVA!

From: graham@grasper.demon.co.uk (Graham Irvine)
Reply to: Graham Irvine
Date: Wed, 10 Apr 1996 00:02:39 GMT
Organization: The Archives of Oblivion : LinuX/68k
Newsgroups:
comp.sys.atari.st
Reply to: newsgroup(s)
References:
<DpDwp0.D2B@ridgecrest.ca.us>
<Pine.ULT.3.91.960405172952.4342B-100000@mhc.mtholyoke.edu>

On Fri, 5 Apr 1996 17:32:15 -0500 ,Twas none other than Katherine L Ellis who d
id state ....
> No I got it to , and it works really well, it supposed to emulated a 286.
> Which is not too bad. The only problem is that you can run only
> under dos, which is included in softpc, the dosv5.
> And it also works with tt family.

The main problem is not being able to use device drivers i.e VGA,HiMEM,ANSI etc
so you
are stuck with CGA graphics and 640K ... not very useful for running any recent
stuff , but good for some fun running ancient PC games :-)

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk

Not really. You can not run Windows 95 , but I run some very
expensive music typesetting software ($700). I can run now many
DOS applications like Word Perfect etc and any text editor program
runs at a good speed.
I also use Norton Comander so I do not have to type all those
DOS commands. Some one needs to create a module or something
to make it use the DSP. The program is very solid and I am gals
to have it.

I got several DOS programs in their boxes from a friend next door.
Norton Commander is in color and uses GENM like menus and the
mouse.

I can print and use the mouse under SoftPC but have not figure
out the Modem ports yet. If I do I can also use DOSFAX and COMIT
Both are very Recent IBM programs.

I agree it would be impractical to try to play games on SoftPC,
but is was not crested for that anyway. It is a great program and
tool and every one should get it from Compo'CD.

Raymond

650. FS: 1040ST + 2600

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: eru@scruznet.com
Message-ID: <4kf9pa$s9r@news.scruz.net>
Source record: 147536

1040ST, SC1224 (color monitor), SM124 (mono monitor), Monitor Switch

SF354 (external floppy), DH204 (hard drive), Mouse, Clock Cart,

Lots of software (including but not limited to:
Chessmaster, Bards Tale, Shanghai, Dungeon Master, Phantasie 1,2 & 3,

Plus at no extra charge: Atari 2600 with all controllers + 12 carts

Best offer accepted.... (within reason)

Robin E. Ziegler
Ex Atari Coin-Op Programmer
Ex Digital Research Programmer
Ex DRI GEM instructor (will throw in GEM software and manuals for PC)

eru@scruznet.com

651. OCTU_070.LZH

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <11562_pbaker@mettav.demon.co.uk>
Source record: 147537

```
The latest update to Octopus BBS is now available at ftp.demon.co.uk in
/pub/atari/octopus-bbs

Filename octu_070.lzh

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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652. Re: Atari "Warehouse" Sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <11564_hsideras@mettav.demon.co.uk>
Source record: 147538

Hi Tony, on 07 Apr 96 you wrote: ...you in't seen me, roight!

t>
t> hsideras@mettav.demon.co.uk (Harry Sideras) said:-
t>
t> Hi Harry :-)

Wotcha - are you popping back into NeST anytime soon?

>> a> TT030 computer OUT-OF-STOCK
>>
>> B*ll*cks! I guess it was never meant to be... B^{<
>> At least I managed to point a few people in the direction of the sundry
t> items (ie Portfolio items to the Portfolio user group)...
t>
t> Mmmm,I wish I had the Cash for the UK Falcon they were selling. The
t> TT's though were an amazing price.

I would've found the money from somewhere. Falcons have never especially
interested me, but I'd have been happy with even a US TT...

t> BTW, have you got any info (text/picture) on the portfolio. I nearly
t> purchased one once but not knowing anything about them, I didn't know
t> what to do for the best !

Here's the latest info I received last week from Paul Finch who runs this
group. I don't know of any source of Portfolio's in the UK, but if anyone
might, it would be Paul.

The Email address is from work - the phone number at home. I've removed the
work phone number from this distribution even though he does make it
available normally.

==========
Portfolio Club (UK) Atari Portfolio Users Group. Primarily a PD
Paul Finch club for software to connect to STs and PCs,
16, Cedars Road they've now secured stocks of hardware and
Malden, Surrey have contacts in both Canada and Germany for
SM4 5AB new products.
Tel: 0181 542 8350 ST user computer support as well.
Email: finchp@parliament.uk

==========
15th March 1996
Dear Portfolio User,

Hello my name is Paul Finch. I thought you might be interested in the news that I have started up a club for owners of the wonderful Atari Portfolio pocket PC computer, my records show that you have/had one of these machines, so you can be one of the first people to be invited to join this club. There are approx 300 Portfolio users in Europe alone. This club is therefore part of a much larger group.

Membership is FREE to join just fill in the enclosed form and return it with a PC/ST formatted disk and S.A.E. On receiving the above I will put onto your disk a copy of my CLUBDISK, my current PD software list of over 300 programs plus my FOR_SALE, a list of my new and secondhand hardware.

I have contacts in U.S.A, Canada, Germany and Czech Republic with supplies of new items for your Portfolio, i.e. Memory cards, Interfaces, floppy drives. Did you know, it is also possible to backup your data on to a standard tape recorder, upgrade your existing Portfolio to work faster or have a larger internal memory, even have the internal battery backup increased from 10 minutes up to 24 hours!

It is also possible to work your Portfolio as a fax machine or have a individual copy of your Portfolio working program on your desktopped P.C, even a way to transfer data between an Atari ST and your Portfolio. Yes this is all possible with software from me.

You will also be able to read on disk, in my CLUBNEWS about the range of magazines, newsletters, old and new, yes there is a very good newsletter currently being produced in the Czech Republic and its in English. Also a copy of my club's HISTORY on disk.

So hurry up and fill that membership form in today and post it off to me, remembering to enclose that disk and S.A.E.

P.S. In about six months time I will send out a list of ALL members, so you can contact fellow Portfolio users for help, tips, etc.

Yours faithfully,

Paul Finch

HISTORY

For approximately three years there was a very well run club called `Portfolio Connection' in the U.K. Then at the end of 1994, Mr & Mrs P Bennett who ran this club moved to the U.S.A and this club closed. With the loss of approx 1000 P.D disks! This is where I come in, by trying to resurrect this club.

To date I have most of the P.D disks and also a data base of members, I wish I could run it like the old Portfolio Connection but I already run a swimming club and work 6 days a week so I would not have enough time by myself. So my club is mainly a message base at the moment, but I am willing to help anyone else get the old club up and running again or stay just being a message base, to put people in touch with each other.

I am on the look out for buying and selling any new/second-hand hardware and software, Computers, Memory Cards, PC Card Drive, P.D disks or newsletters/info related to the Portfolio. Please let me know what you have for sale/exchange and its price.

Mr P.H. Finch. 16 Cedars Road, MORDEN, Surrey. SM4 5AB. ENGLAND. U.K
Telephone:- Home:(001)0181-542-8350. Work:(001)0171-219-4768
E-mail:- finchp@parliament.uk.
HISTORY, Updated:- January 1996
==========

HTH

--
Regards, Harry Sideras - UK Association of Atari User Groups
%
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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653. Re: re: more "st reports" impartiality...

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: hace@delphi.com
Message-ID: <ZdOqORQ.hace@delphi.com>
Source record: 147539

Rich Tietjens <starship@3rdplanet.com> writes:

>There aren't any "Atari creditors." While no one could honestly claim that
>the Tramiels have done much to market their products, the one thing they
>_have_ done is keep Atari on a "cash and carry" basis since JT bought the
>company from Time-Warner. That's why Atari remained in business, however
>small the business was, when Amiga rolled over and played dead.

Rich, that is not what Synapse says...the old SynFile, SynCalc folks who went belly up when Atari failed to keep their promises of developing a product and "paying" for it. Synapse got taken over by Sierra On-Line and there was an article by Roberta Willa
iams in one of the Sierra magazines about why that and other thins meant Sierra would not develop anymore for the Atari. JT is NOT a lilly white knight in this. As for the humorous article, some of it WAS funny, some of it wasn't. The intersting thing

was how much of it was right on ... two years later.

Take care now and don't burn the place down (Houston is still too dry for hot tempers <g>)
George Iken

654. Re: PC Keyboard on MSTe

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: hace@delphi.com
Message-ID: <hBAIWLS.hace@delphi.com>
Source record: 147540

Gard E Abrahamsen <cg841@torfree.net> writes:

>I believe I saw somewhere once about a small device that let you connect
>a PC keyboard to the ikbd input of an MSTe or TT. Does anyone have any
>information about this? Is it completely self contained PC keyboard
>protocol <-> ikbd protocol included, or is that done in software (i.e.
>hardware only converts PC keyboard hardware protocol to standard serial)

Gard,

Keyboard Gizmo from ChroMagic Software Innovations is a hardware add on that will add a PC keyboard to ANY ST .. I just got one and plan to adapt it for the TT. The PC board they use in fact not only lets you add a PC keyboard, but a PC mouse (serial mouse), an ST mouse, and 4 joystick ouputs (I think it's 4, could only be 2, but I'm too lazy to walk across the room and look at the board).

You can reach ChroMagic at 417-623-7393 (516 N Jackson, Joplin MO, 64801-2755, USA) The keyboard gizmo sells for $79 US

George Iken

655. Re: Play midi files on an Atari 520 STF

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: hace@delphi.com
Message-ID: <pDJoGpS.hace@delphi.com>
Source record: 147541

Arnaud Weil <nono@nucleus.fr> writes:

>I downloaded many midi files (*.mid) on my PC, and I'd like to
>listen to them as well on my Atari.
>Does anybody know a shareware/freeware program for the Atari

The most adaptive shareware program is the Midi Music Maker (it lets you play on the internal speaker if you have no sequencer). The latest version is MMM221. Another good player is PLAYBACK and SMF_PLAY. All are available at most FTP sites of any size...try the Toad site.

George

656. ++++ HabaWriter file conversion utility--Help!

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <pBBpejS.graphic@delphi.com>
Source record: 147542

If anyone has advice or a copy of a utility program that will convert
HabaWriter files to ASCII, 1stWord Plus or any other standard format, please
drop me an e-mail note if at all possible.
I have a program called "homeAccountant" that only writes HabaWriter files and
I need to save in a useable format since I don't own a copy of HabaWriter.
Anyone have a copy of HabaWriter for sale????

657. Re: Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: sshifter@ophelia.waterloo.net
Message-ID: <4kfekf$g33@ophelia.waterloo.net>
Source record: 147543

Sorry to be off topic and all, but I just GOTTA know...

Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
: I left there to get away from this kind of w*nk and now it seems to be
: following me.

...What the hell funky letter could I possibly replace that asterisk
with to make that a bad word?

: regards * Internet: sidcelery@cix.compulink.co.uk *
: *#*#*#*#*#* # hsideras@mettav.demon.co.uk #
: # Harry S # * also: 100:1011/143.0@turbonet.ftn *
: *#*#*#*#*#* # 90:102/143.0@nest.ftn #
--
Mike Pelletier
Promethean Dreams
sshifter@ophelia.waterloo.net

658. Atari 520 ST & stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: gkomatsu@Hawaii.Edu
Message-ID: <DpMJDE.H2I@news.hawaii.edu>
Source record: 147544

I have an Atari 520 system for sale. Workability is
questionable for the drives. The computer and monitor appear to
work fine, but the disk drives refuse to be recognized. (and I
have no software for this.)
Send offers for any or all the parts, though I'd prefer to
sell the mouse and power supplies with their appropriate part.
Buyer pays shipping (or I'm willing to split it depending on the offer)

Atari 520 ST and Mouse
Power Supply
SF314 3.5" disk drive
power supply for disk drive
5.25" disk drive of unknown brand (metal case, "half height" and about
a foot in length, power supply contained within)
cables to hook up disk drives
SC1224 Color Monitor
--
ask me anything
gkomatsu@hawaii.edu

659. Re: Thingeng

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960410025309.19503B-100000@mhc.mtholyoke.edu>
Source record: 147545

Hi I'm replying ...

On Wed, 9 Apr 1986 cahan@cwbdc.CHEM.CWRU.Edu wrote:

> Date: Wed, 9 Apr 1986 13:06:27 -0400
> From: cahan@cwbdc.CHEM.CWRU.Edu
> To: kellis@mhc.mtholyoke.edu
> Subject: Thingeng
>
> Hi!
> I downloaded your most excellent contribution to an easier Atari
> life. Thanx heaps. However, I did have some problems.
> 0. I am running a TT (4+4), that I JUST got a few days ago, and It has a
> busted keyboard, no <control> key. So there are a few thing I can't
> do yet.
> 1. When I ran it straight, it did not give date, size, and time like
> the old version did. Nor can I find anyplace on the menu to set it!
> In the past, I had downloaded the 100G version and althoughthere is no
> menu item for selecting them, they are there.

You can still do it with your control panel..

> 2. Your version of the system crashes for me when I open a second window.
> With 100E, 100G runs fine, except I dont understand what it says.

Don't worry, 100e and 100g have the same bug. To avoid this problem
don't ever select "adapt automatic size" in setup/windows/ menu.

> 3. It seems that neither 100E or 100G saves what windows are open
> for the next reboot. If I understood it right the old version kept
> a thing.tmp file that saved that info from one boot to the next.

You're right I didn't find any option for that.

> 4. Since the STGuide docs are still in German, I cant figure out how
> to fix up th icons, and select others.
> 5. I am not sure what variation I tried, mixing your system and 100G, but
> I can now get it to work almost right. Have you had any other reports of
> maybe a busted file?

All the files are the same, I changed only the icons.rsc , icons.rsc, and
Thing.rsc. That's all. It runs very well on my falcon and on my mega ste.
Just don't select "adapt automatic size".

> 6. Do you know why there is no thing icon prog? the old version SEEMS to
> work at first glance. I see you put in a pretty recycle icon in yours.
> But so farwith my mixed sources, I cant get it to load. Can one simply

> edit the *.inf files longhand to get it to work? I gather that is what
> thingicn.prg is supposed to do?

Thingicn.prg was not on thingv1 so I didn't put it, because maybe the authors
don't want it. By the way if you want to use the recyclable trash,
Just drag the file rt.prg on the desktop, and rename it RECYCLABLE.
And if you want to use thingicn.prg you still can use it as a tool or
directly in the window.

> 7. Is there a public domain, or publically available (gdos, NVDI, Speedo,
> or eqivalent) shareware program? I'd love to try the other fonts, but don't
> know yet whether I want to buy them sight unseen.

You can get via ftp's a GDOS prg. I think AMGDOS.PRG or something like
that . And if I could suggest to you the best buy for your computer, I'd say
get NVDI now!!. It is so good...it speeds the machine wonderfully.
Everything is faster. And it can control the fonts, and now with the latest
version you can also control the speedogdos font(vectorial).

> 8. I saw the csas note from that a******e complaining about your translation.
> I say, "Congrats"!!!

I say "Thank you", you may know that it took me a while to do this
translation. And for the a*******e .I wouldn't say that, I think he might
be right. I should have asked the authors for the translation,
but it seems to me that I did a good thing for atari users, knowing
that it is not a cracked software, just a translation.
And it still seems stupid if the translation was only for
register users. I couldn't understand that. And the thing is that
after the translation, a lot of new users would like to register, because
they finally can use this EXCELLENT software.

> If this works right I will register. It would be fantastic
> if the docs were translated. ST-Guide is of no help because one can't
> read what it says. One cant even use Ruftrade to get a crude idea. And there
> is no other documentation. Although I studied German many years ago,
> I am Very rusty, and many of the computer terms weren't around then.
> I think the shareware concept has a real problem. One has to take on faith
> that the program works if it is a demo only program. For example I
> can't use your friend at Gribnif's Stalker because I need Kermit, that
> is in uniterm. (I talk to my VAX at the univ. here with uniterm.)
> If I try the demo, and it doesn't do what I need, I have to spend another
> evening to undo the installation. And there are few enough evenings as it is.
> I know you are not the resident guru for thing, but if you have a
> few answers for me it would help.
> I apologize for this long missive.

No problem for the long message. Sorry for mine too.

> Prof. Boris D. Cahan bdc2@po.cwru.edu
> Dept. of Chemistry
> Case Western Reserve Univ.
> Cleveland, Ohoho 44106

>
P.S. Do you know if your university is looking for anyone in the French departement? I'm perfectly fluent in French, I have a B.A. in French and a minor in European Studies. Let me know if you hear of anything. :)

660. Re: Wanted: Dead MEGA STE

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: tommy@sun.pris.bc.ca
Message-ID: <4kfpag$jq1@scipio.cyberstore.ca>
Source record: 147546

senyshyn@helix.nih.gov (Jan Senyshyn) wrote:

>I could use a dead Mega STE for parts.

>Regards senyshyn@helix.nih.gov
>Jan jan.senyshyn@genie.com

>(Washington DC)

I have one. It's stripped down to one meg. The hard drive stopped working and it had a power supply problem. It's got Tos 2.06 roms though and I'd like to keep that.

What would you offer for such a thing? I would figure shipping on about $10.

661. Fine-tuning the ST clock.

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4kfq0e$mpt@teeri.jmp.fi>
Source record: 147547

Is there any way to fine-tune the battery-operated clock of Mega 4? In my case it's quite a lot too slow.

- Jyri

662. Maximum speed with HS-Modem 6..?

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4kfqb7$mpt@teeri.jmp.fi>
Source record: 147548

Might be a stupid question, but...

Should it be possible to speed up the serial port of Mega 4 to 38400 bauds using HS-Modem 6? I've got Supra FAX-modem V.32bis and Connect 2.46. When HS-Modem is installed, I can change the serial port speed to 38400 bauds, but that makes my modem crazy, and drops the actual speed to 300 bauds or so..:(Any help will be appreciated!

- Jyri

663. Transferring >32MB on EZ135 between Atari & PC

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: "Dr S.G.K.Williams" <williamssg@cf.ac.uk>
Message-ID: <Dpn2HM.5Jp@cf.ac.uk>
Source record: 147549

Having partitioned a syquest ez135 cartridge into 4x32MB partitions using a PC, it seemed to work on the atari as well, though a but sluggish for some reason.
I've been told that BigDOS should enable me to access bigger partitions on both machines, I need to transfer some "big" animation and video files between a PC and the Atari. Unfortunately, I haven't had any success with Big DOS at all! Can anyone help, or offer some advice on how to interchange 135MB single partition between different platforms? I'm using HDDriver 4.51 and have a TT with internal scsi harddrive and syquest ez135 connected to the scsi external port.

Simon

664. Re: CAB and proxy

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829215994_OASIS_@swampdog.demon.co.uk>
Source record: 147550

In article <GDJOBIAFUP@urban.prima.ruhr.de>
andy@urban.prima.ruhr.de (Andreas Ziethen) said:-

>Hi!
>
>For some internal pages of my provider I do need to disable the proxy. The
>problem now is that disabling the proxy means to change the default.cfg
>and then to reboot which means to logon again ... :(
>
>Is it possible to setup the default.cfg in a way that disables the proxy
>for special URL's? I know that PC-Browsers like Netscape can do that, so
>there should be a way to realize it with CAB as well, shouldn't it?
>
>So - if it IS possible: please tell me how ... - If it is not: will it be
>possible to implement that in a later version? (*Please ...!*)

As far as I'm aware it is not currently possible to do this. :-(

--

Guy Harrison

guy@swampdog.demon.co.uk

665. Re: nos_pop docs

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829216310_OASIS_@swampdog.demon.co.uk>
Source record: 147551

In article <170starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

>I've asked this befoer, and come up dry, but I'll try again.
>
>Does anyone have COMPLETE, CURRENT documents for NOS, prefereably the
>POP3 version? It's damned hard to debug a script without know what
>commands are legal and range of values are valid.

I've not seen any that can be considered even mildly up to date. Try
looking in the PC sites for Ka9Q docs of the same era.

If you know C then you could always download the source code! :-(

--

Guy Harrison

guy@swampdog.demon.co.uk

666. Re: Atari Net

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829214350_OASIS_@swampdog.demon.co.uk>
Source record: 147552

In article <36f3df79.9980.2753@flori.stingbox.sb.sub.de>
flori@stingbox.sb.sub.de (FLORIAN WILCKE) said:-

>GUY schrieb am 2.04.96 folgendes:
>
>>>Could any reccomend an easy way to use newsgroups and email from my
>>>interent account for which I use a Mac. It's an IP link and I need
>>>some guidance as far as which Atari software. Nothing fancy, just
>>>E-mail and News.
>>
>> I'm confused - are you after Mac or Atari stuff?
>
>Why are you confused ?

I don't know, I must have been tired when I read it. Makes sense now!

>I'm working on a Performa 630 with Atari programs too. (MagiC Mac)

I've no idea what can be run on MagiCMac but I do have MagiC and can
say that both AtariNos 0.42 and Oasis 133E run under it.

--

Guy Harrison

guy@swampdog.demon.co.uk

667. WWW117 English -> German

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: dreibel@zot.io.org
Message-ID: <4kg7u1$1ch@zot.io.org>
Source record: 147553

To: setup@swampdog.demon.co.uk (swampdog.demon.co.uk)
Subject: WWW117 English -> German
Newsgroups:

s > We have a slight problem with part of the WWW117 package. We
s > really need someone to translate the English help files into
s > German so the package is complete. The important part are the
s > three help files. Ideally three resource files need
s > translating also but this is not essential because the
s > translated help files can explain what the options do. The
s > translation required is not particularly technical and we
s > estimate it would take between 1 to 3 hours. You will of
s > course get a mention! Would some kind soul care to volunteer
s > to help us? :-)

get in touch with Howard Carson at hcarson@io.org. He's done a
lot of translating of German software with Lorant Oswald, TAF's
president, and I would imagine would gladly do a translation.

WWW 1.17 is nearly finished? WOOHOO!

... "Squeak! Squeak! Squeak, I tell you! Squeak!" - Ren
___ Mountain Reader II - #00000007

668. Speedo font editor?

Newsgroup: comp.sys.atari.st
Date: 1996-04-10 00:00:00 UTC
From: 930201@loke.hsh.no
Message-ID: <4kgbj8$bus@ole.uninett.no>
Source record: 147554

Is there any program, PD or commercial, to edit SpeedoGDOS fonts?

Pï¿½l Monstad
Nerheim
N-5580 ï¿½len
Norway
930201@loke.hsh.no

669. Falcon questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: wlkim@primenet.com
Message-ID: <4kksip$dj7@nnrp1.news.primenet.com>
Source record: 147105

Just picked up a Falcon, and I've got two questions:

1. Will any size 2.5" IDE drive work with the Falcon?
2. Does Lattice C in it's current iteration support all of the Falcon's capabilities?

Thanks :)

670. Re: Floppy drive help

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: JEDI
Message-ID: <4kjoul$1r4@doc.zippo.com>
Source record: 147106

In article <4kjclt$bra@newnews.iafrica.com>, tommygun@ian.iafrica.com says...
>
> have a problem. My internal floppy has died and I.□m noe□w in S.Africa and cant read any of my midi disks,□. I managed to get a pc drive hooked up and working but it will not read old discs only format and read new ones.
> My Amiga also cant read the pc drive formated discs.Any is□deas for a conversion would be great.
> Ta ...Tomotronik
>
Just replace the internal floppy mechanism with a standard PC one.
Either 720 or 1.4 should work.

671. Re: Printer advice

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <829351484_OASIS_@coconut.demon.co.uk>
Source record: 147107

Paul said to Mike about printers:

>Just go for something like any HP model (eg 660c) or an Epson Stylus.
>Their output is great but although anything will print out with these
>models most packages will not take full advantage of them so don't
>worry about all the fancy specs too much. Any modern printer should
>work fine but HP models are very relyable. I have a HP 540 printer
>which has a switchable cart for colout or Black, it's OK but colour is
>somewhat of a novelty and one with both carts available at the same
>time (like the 660c) would be far better. Get a PC mag' and see what
>is out there.

Thanks Paul for the info/advice - much appreciated.

I think the 600c is the one that fits the bill nicely. Escom in Swansea are offering it for 230 GBP (!) inclusive, so my Father is going for it. AW in AW gave it a good review with the caveat that Atari owners probably won't be able to access many of the advanced features, but even so, I think it should do most things my sisters need to.

I've currently got a HP Laserjet 4L, which is pretty good for what I need. I had a Deskjet 500 for four years and it was excellent. It has now been pensioned off, but still gets used by one of my mates who has it hooked up to a PC (sorry printer!), and it still runs fine.

Mind you, my Epson LQ400 is still as good as it was nearly six years ago when it was bought new! It just keeps on going, with no hassle at all!

ATBeST
Mike

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

672. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960411220315.3361A-100000@ns1.ptd.net>
Source record: 147108
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

On 11 Apr 1996, Eric March wrote:

> Overscanning is achieved in one of two ways. One is a hardware hack which
> removes the borders. The other is through software, which removes the
> top, bottom and/or side borders. Removing all four borders is processor
> intensive, however, so there aren't many CPU cycles left over for other
> things. Overscanning achieves somewhere in the neighbourhood or 360x240
> or so, with all four borders removed. It's usually necessary to scrunch
> the monitor's horizontal screen size to see a fully overscanned screen.

How much overhead is just removing the top and bottom boarders?

I have a source code for this demo that can do this in 50Hz mode and
I want to put this in a game I'm writting so it'll automatically do
overscan on European machines. I appears that I have to keep
accessing the routine with each vbl. The game is in STOS, but I can
use assembly rountines with no problem. Is there anyone who can tell
me more about it? Thanx

Eric Noss
a.k.a
Mr. Maddog

673. Re: Antmail Problems??

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: michael@ghf.augusta.de
Message-ID: <GDLTCCBYUP@ghf.augusta.de>
Source record: 147109

Hallo

In <829137300_OASIS_@rmplc.co.uk> David Henderson wrote:

>The messages that it produces don't contain all the necessary information,
>reply-to, from etc. etc.
>
>Anyone else had the same problem?

Yes here, the same Problem and i thoght, that my configuration is wrong.
All mails i'll try to send to the Maus-Netz would arrive, but there was no
information from whom the mail was recieved.

Greatings Michael

--
==
Michael Pieper /\ /\ michael@ghf.augusta.de
<*> <*> Michael_Pieper@ll.maus.de
-^-
==

674. F/S Mega St2 and Mega File 30

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: dhanna@skyenet.net
Message-ID: <DpoF3n.26E@iquest.net>
Source record: 147110

```
Have 2 Mega St2 and 1 Mega File30
Best Offer..
```

675. French speaking : 3D modelling software

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: lecoat@tokay.ief-paris-sud.fr
Message-ID: <4kilc1$a4k@upsn6.u-psud.fr>
Source record: 147111

Bonjour a tous,

Je viens de mettre a disposition de tous un de mes logiciels :
Eureka 2.12. C'est un logiciel de trace de courbe 2D et 3D qui
fait office de modeleur mathematique. Il permet aussi l'analyse
numerique de donnees. Il est disponible a l'adresse suivante :
http://www.ief.u-psud.fr/~lecoat/
Ce logiciel est un free-shareware-ware. C'est a dire que les auteurs
de sharewares sont encourages a m'envoyer leurs productions en me faisant
grace de la contribution. C'est important pour moi de savoir ce qui se passe
dans le domaine publique, et les auteurs ne sont pas toujours facile
a retribuer ... Les explications se trouvent dans "eureka.doc".
Les auteurs de freewares sont aussi les bienvenus s'ils souhaitent
m'envoyer leurs logiciels.
J'espere pour les personnes qui n'ont pas acces au WEB, que mon logiciel
sera bientot disponible sur le serveur du CNAM par ftp. Dans tous les cas,
celui-ci evoluant beaucoup, la derniere version se trouve sur ma page.
Pour tout renseignements, s'adresser par mail a l'adresse :

lecoat@ief-paris-sud.fr

Francois LE COAT

676. Re: Binkley Term Help

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: Paul Civati <paul@xciv.org>
Message-ID: <829263088snz@xciv.org>
Source record: 147112
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <4kipuq$8u7@paperboy.ccc.nottingham.ac.uk>
enxkj@unix.ccc.nottingham.ac.uk "Keith Jackson" writes:

> >I am setting up Binkley/IOSmail to my BBS so as to receive
> >fido/nest/atarinet/musicnet blah blah, I have binkley set up so that
> >user's can access the BBS but for the life of me i cant get binkley to
> >automatically dial out and get some mail......Martin Crommie from the
>
> What you need to do is change the flavour of the mail packets from Hold
> to Crash. I've never used IOS (I used ACS and now use Jetmail) but I'd
> guess there's a way to call it to convert any packets or, if necessary,

IIRC you set up part of your config (so long ago since I did any point
stuff, I've forgotten it all :( ) file so that the relevent section of
change mail flavour commands gets executed, basically by specifying a flag
on the command line to execute that block of commands in your config file.

> to create a dummy crashmail packet to trigger Bink. You'll need to have
> the crashmail flag set in BINKLEY.EVT, too, or Bink will ignore them
> anyway.

Yeah, you basically want it to only send crashmail packets during off peak
times or if you have an alotted time to collect mail from your boss node.

-Paul-

--
Paul Civati =O= Home: paul@xciv.org =O= http://www.xciv.org/
London UK =O= Work: paul@demon.net =O= http://www.cheese.org/
"I'll spell potato any fu*king way I want." - Dan Quayle (Bill Hicks)

677. Need help with GFA and files !

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829328392_OASIS_@phil4.demon.co.uk>
Source record: 147113

Does anyone out there know how to do the following:

Get the directory listing in a string array ?!

So far I've tried DIR and FILES, but both only write direct to the
screen, or to a file, which I could then read back in.... but this is
SLOW, especially when using a floppy disk system.

what I'm looking for is the equivalent of

files$()=DIR "C:*.*"

or the long way:

```
DIM FILES$(10000)
FILES "C:\*.*" TO "C:\FILELIST.LST"
OPEN "I",#1,"C:\FILELIST.LST"
FOR N=1 TO 10000
LINE INPUT #1,FILES$(N)
NEXT N
```

Any suggestions ??? I'd be really grateful !

Thanks in advance

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

678. Disk Transfer FAQ

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829319868_OASIS_@phil4.demon.co.uk>
Source record: 147114

We still seem to be getting many many posts here about transfering
stuff to/from Atari from other platforms.... has anyone got an FAQ
that we can post to these poor sods ??? If not hows about we put one
together.... I can cover ST 2 PC, anyone fancy doing a Mac version ???

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

679. Re: transfer data atari st -> pc

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829319562_OASIS_@phil4.demon.co.uk>
Source record: 147115

In article <4js46o$us3@loose.apana.org.au>
lance@loose.apana.org.au (Lance Moule) said:-

>In <85starship@3rdplanet.com> starship@3rdplanet.com (Rich Tietjens) writes:
>
>>glauset@il.us.swissbank.com barked in U.COMP.SYS.ATARI.ST on 23 Mar 96:
>
>> g> Friends of mine have an application on an Atari 1040 ST to manage
>> g> addresses. They have spent many hours to enter data over the years. Now
>> g> they would like to transfer the data to a PC somehow.
>> g> Unfortunately, floppies written by an Atari seem not to be readable.
>> g> Is there any known procedure to transfer data as described?
>
>What I do Is to conect a modem nullifier (I think thats what its called)
>cable to both puters...then... simply upload from the atari to the pc
>using a comms program on both...the cable cost me 10 bucks.
> mail me if you have any questions about the proceedure

This solutions ok if you've got the PC setup next to the ST a lot of
the time, however I think unless you have a fast serial port, Floppy
disks are the cheapest and fastest way.

>> g> Unfortunately, floppies written by an Atari seem not to be readable.
>> g> Is there any known procedure to transfer data as described?

Try formatting the floppies on your PC first and then putting them
into your ST, this is about 100 6kely to work ok.... however yuou
must make sure that the disks are formatted to the right size, that is
most likely 720K, Double Sided NOT high Density. You can do this from
DOS:

FORMAT A: /F:720

if these disks don't work then try

FORMAT A: /F:360

as you've got a single sided drive.

Now copy the data on the Atari onto the floppy disk (DON'T reformat
it, or change the bootsector in any way (virus killers etc.) otherwise
it will be unreadable in the PC, and then lot it back into your PC and
read away !

Nb. AFAIK PC viruses will not have any damaging effect on the Atari,
and vice versa (for the same reason you can't run Atari progs on the
Pc, and vice versa, the viruses (mini programs) can't run on the

iother computer).

If you have problems with this then you can get back to me and I'll go
through it even more detail....

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

680. Re: Needed: Screen Doubler

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829321668_OASIS_@phil4.demon.co.uk>
Source record: 147116

In article <DpEKJL.65A@cix.compulink.co.uk>
sgregory@cix.compulink.co.uk ("Steven Gregory") said:-

>>I'm looking for a programme to interlace the ST(e)'s colour monitor to
>>create double screen height (ie 640x400). I don't need the colours,
>>however it'd be nice to have them too.... I have already tried High-Rez
>>emulators and don't like the job they do, I have also tried an interlace
>>programme all in assembly source code... it kept on crashing :(
>
>There *is* a PD util to achieve this, and in all ST modes. I used it on
>my STe. Perhaps 320x400 is a little on the 'odd' side, and perhaps the
>new ST High of 640x800 is a bit duff too, but ST Medium's 640x400 is
>brill! :)
>
>But, (there's always a 'but'!) I cannot remember where I got the util
>from! It was just a tiny PRG file that went in the AUTO folder..
>I think I got it from a cover disk...?? I'm very sorry I can't remember:(
>
>Try Floppyshop -they usually have everything Atari.
>
The program is called Doubler 2, and was on an STF coverdisk.... I can
find the number if you really want. Also I think it was on FTP sites,
like Umich or the mirror at SRC.DOC.IC.AC.UK in the Umich mirror.

If the person posting this question can't be bothered to serach for
the program, I'd be happy to email him a copy, if he can cope with
UUencoding. If this is best for you email me:

vrc@phil4.demon.co.uk

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

681. Re: STiK with a 28.8??

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <829340322_OASIS_@mbedford.demon.co.uk>
Source record: 147117

In article <4kh158$3l0@kryten.awinc.com>
lwright@wintermute.awinc.com (Lawrence Wright) said:-
>Well the new stik is great, recognizes the other serial ports a little
>better. My question now is, can I use it at speeds above 19200? What's
>the point of WWW'ing without a 28.8k modem? And what's the point of a
>28.8 if STiK only goes to 19200??
>
>Any ideas?

Use the modem control cpx & set the baud rate to 150, 8 bits, 1 stop bit, & no parity. In the DIAL.SCR for STIK set the baud rate to 115200. You also need hsmodem (& the hardware mod if using an ST). As to the rate (in real terms) you get, who knows? It's quite fast but there's no way of timimg it. Seems to load GIFs (10-20k) in less than a minute but then spends as long converting it, timings are purely subjective:-). (Dunno why they call it NET surfing, more like messing about on a boating lake, but there again baud rate may be a mispelling of bored rate).

--

---
mike@mbedford.demon.co.uk
---

682. Xbin.ttp- where?

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <4kjold$mmr@sinsen.sn.no>
Source record: 147118

someone here mentioned a program called 'Xbin.ttp' which handles Mac binhex stuff. I tried Archie but couldn't find it- where is it?

Hallvard

683. FS:Atari STE and "best color" Monitor (PS3000 - JVC) FOR SALE Houston texas

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: BruceH <bruceh@wt.net>
Message-ID: <316C940C.52A9@wt.net>
Source record: 147255
Cross-posted to: enterprise.adverts,uk.adverts.computer,uk.forsale,misc.forsale.computers.other.systems,misc.forsale.computers.other.misc,comp.sys.atari.st

```
Like new....booted about 5 times
I was an atari dealer and have "MEGA" amounts of extras and S/W to go with this...
The PS-3000 monitor was the best put out by Atari has a DS 3.5" drive in the monitor
gives you two drives...
Cheep!!!! make offer....
```

684. Re: Truetype 2 Calamus?

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bffcf6a8_Claes.Holmerup@p5.dada.ct.se>
Source record: 147256

In a message of <10.04.96>, P?l Monstad (2:200/427.1) writes:
> Is there any way to convert Truetype fonts into Calamus SL
> format? Either PD or commercial.

Hi there,
I don't think there is any program that converts truetype fonts to Calamus format, but there are several that convert Postscript fonts to Calamus - for example "Fonty".

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

685. Re: Truetype 2 Calamus?

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: ross@ra
Message-ID: <4ki4iv$ivq@thoth.nilenet.com>
Source record: 147257

P�l Monstad (930201@loke.hsh.no) wrote:
: Is there any way to convert Truetype fonts into Calamus SL format?
: Either PD or commercial.

MEGATYPE's TYPE ONE converter was supposed to be upgraded to convert True Type fonts to ECF format then requiring FONTVERTER to convert the ECF to Calamus and Pagestream formats. I have both but never recieved an upgrade. Im not even sure that one exists since the author ignores everyone.

Other than that I know of no other program that will convert True Type to Calamus format. Type One fonts yes.....

686. A few dumb questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: dand1@azstarnet.com
Message-ID: <4ki7ou$756@news.azstarnet.com>
Source record: 147258

So I wound up, by a quirk, with this neat-looking Atari system but I have a few problems. This looks like the place for answers.
The system consists of a console which says 520 ST on the top. On the bottom, it says STm. The monitor is a SC1224 and the disk drive is a 3.5 floppy, SF354. There is also a mouse, of course
Problems/questions:
1. I have no discs. Do I need a system disc, or what? If so, where might I find one?
2. Is this sytem worth working with at all? It does come up with a screen with drive icons A and B and a little menu bar at the top. I can change screen resolution,etc. The mouse works,etc so I believe it is operational- just wonder if it's worth much effort to get into full swing. If it is, where might I get the manuals, etc to accomplish something?
That's enough for now. I appreciate whatever counsel any of you experienced Atari people might have for me.
Thanks,
Dan Dotson
E-mail address: Dand1@azstarnet.com

687. FS: Falcon 4/65 $535 (USA)

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4kiaml$qjq@madeline.INS.CWRU.Edu>
Source record: 147259

Hi- Mint condition, includes original box, joystick, Multitos, AtariWorks,
AudioFun Machine, SpeedoGDOS, etc. Also about 20 disks of PD/Shareware.

Thanks!

MC/VISA/DISCOVER Accepted.

--
~ ~
Sanjay Parker Instrumental Networking 216/481-1161
Showcase Studios For the 21st Century K2000/EPS/More!
~ ~

688. Re: mega st4 problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: kdunn@allatsea.demon.co.uk
Message-ID: <85_kdunn@allatsea.demon.co.uk>
Source record: 147260

des102@unix.york.ac.uk left this missive for All ...
d> Organization: The University of York, UK
d>
d> Curt Johnsen (cjohnsen@delphi.com) wrote:
d> : Everytime I try to read a file on the a or b dribe
d> : my monitor starts flashing and i have to shut down.
d> : Any symtom of a problem?
d> : thanx
d>
d> I seem to recall a virus which did something similar. Get yourself a
d> good virus killer and check your system out. I too have a Mega ST4 and
d> have never experienced anything similar before on my machine.
d> Dave

Could be an anti-virus?, the Floppyshop Anti-virus flashes the screen red and warns you that the bootsector of the disk in the drive is executable?.

LLAP.....Keefy.

```
*********************************************************************
| /eefy / Warp Diskmagazine Coventry, U.K.
|< TurboNet: 100:1011/19.11 NeST: 90:102/146.11
| \ FidoNet: 2:2500/706.11 Internet: kdunn@allatsea.demon.co.uk
*********************************************************************
```

--

Cheers ... Antony

Floating around aimlessly at All At Sea.

689. Re: Transferring >32MB on EZ135 between Atari & PC

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <316CAD23.5A7E@bruker.de>
Source record: 147261

Dr S.G.K.Williams wrote:

> between a PC and the Atari. Unfortunately, I haven't had any success with
> Big DOS at all! Can anyone help, or offer some advice on how to
> interchange 135MB single partition between different platforms? I'm
> using HDDriver 4.51 and have a TT with internal scsi harddrive and
> syquest ez135 connected to the scsi external port.

You have to format your drive under DOS, not TOS, in order to use it on
both systems.
Please be more specific: What was it that didn't work?

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

690. Re: Transferring >32MB on EZ135 between Atari & PC

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <316CAD8D.5269@bruker.de>
Source record: 147262

Gerry O'Rourke wrote:

> 3. According to the DOCS, BigDos should be able to read large PC
> partitions, but it needs an XHDI complaint driver (of which I believe
> HDDriver is one).
> It does work (according to the author) but I don't know if it will work on
> removable media.

It will work with removable media, too, because BIGDOS doesn't have to care
for media being removable or not. No software except hard disk drivers needs
to know the difference between removable and non-removable media.

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

691. Atention CAB/STIK/ANTMail really works this way.

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4kifir$d62@huron.eel.ufl.edu>
Source record: 147263

Hi friends: I got mail from a friend from Poland saying that he got WWW130 from my Falcon/ST Yellow Pages. He also said that he was sending the mail using ant Mail and that CAB/STIK/ANTMail worked perfectly.

I was very interested in his set up so I asked him for the config. files. He sent them very fast and I his set up on my Falcon.

the friend from Poland is Andrzej Michalski (thanks :)

Well, I tried and tried and WWW130 just did not work. Also I got nothing from ant Mail.

Then I remembered him saying that he was using the old Stik/CAB because he was "to lazy" to do the set up again.

Well let me tell you, I got my old copy of Stik and CAB from WWW116 and Now every thing works like a beauty. I was connected with CAB and downloaded pages and pages with lots of graphics and CAB always loaded them really fast and with no problem.

Also while on CAB I also had Ant Mail loaded and I was able to send and receive mail very fast too and way faster than PINE.

I do not understand whyb it works but it does work perfectly a, and I am keeping this set up.

CAB 1.0a
Stik 1.07
AntMail 0.7.4

also I enhabled the Data flow on my Modem (AT&F3)
and are running under Geneva.

So, I hope you get it working soon and when you do send me mail from ant Mail:-)

Raymond. I will include here the Stik config.

Dial file

BAUD_RATE = 19200
HANGUP = DTR:
PREFIX = ATDT
INIT =AT&F &C1 &D2 &F10 &K3
CONNECT_WAIT = 55
REDIAL_DELAY = 2

```
PHONE_NUMBER =3340200
SUCCESS = CONNECT
FAILURE = BUSY
FAILURE = NO CARRIER
FAILURE = NO DIALTONE
CONNECT_WAIT = 35
REDIAL_DELAY = 5
SUCCESS = CONNECT
FAILURE = BUSY
FAILURE = NO CARRIER
FAILURE = NO DIALTONE
FIND = login:
RESP = afn14016
FIND = Password:
RESP = your pasword
FIND =Enter choice now:
RESP = 2
FIND = Your address is
RESP = $GET_IP

-------
Default file
----
ALLOCMEM = 100000
SERIALPORT = Modem 2
CDVALID = YES
DIALFILE = dial.scr
EXECDIR = D:\WWW\CAB\
EXECFILE = cab.app
TTL = 64
PING_TTL = 255
MTU = 1500
MSS = 212
PKT_SIZE = 236
DFB_SIZE = 580
RCV_WND = 2000
UP_RESPONSE = 2
SESSIONLOG = ON
STATLOG = ON
PACKETLOG = ON
TCPHDRLOG = OFF
DEBUGLOG = OFF
USERNAME = raymond
HOSTNAME = afn.org
FULLNAME = afn14016@afn.org
NAMESERVER = 128.227.163.5
IRCNICK = ant
IRCSERVER = afn.org
IRCPORT =6667
IRCPONGMSG = Yes, IRC is often slow and frustration, isn't i
```

```
IRCLOG = OFF
IRCLOG2 = OFF
POP_USERNAME = afn14016@pop3.afn.org
POP_PASSWORD = your pasword
POP_MAILBOX = spool\mail\ant.txt
SMTP_MAILPATH = SMTP.afn.org
SMTP_HOSTNAME = smtp.afn.org
```

I am also using HMODEM6 and I am not running the STIKTSR.prg
alos use patch2.prg
I hope this helps all.
Raymond

692. Cubase - Mixer map for Korg 01/W

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: Ivana Mesec <ivana.mesec@guest.arnes.si>
Message-ID: <316D3597.1E68@guest.arnes.si>
Source record: 147264

Does anyone have a mixer map for a KORG 01/W or something compatible.
I have Cubase Audio for Atari Falcon 030.

Thank you for your cooperation!

693. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: ajalkane@lk-hp-17.hut.fi
Message-ID: <4kih58$195@nntp.hut.fi>
Source record: 147265

In article <1098.6670T1429T151@cs.ruu.nl>,
Wessel Dankers <wsldanke@cs.ruu.nl> wrote:
>Nicholas Flintham <Nick@flinny.demon.co.uk> wrote:
>> I think you will find thats down to the AES run with it mint is fast
>> its the AES which are slow.. developments like N.aes and Xaaes and
>> OAESIS will solve this problem.
>> Magic is another kettle of fish..
>I don't like buying a computer and then having to buy another OS for £69 just
>to use it.

```
Well, of the above mentioned OSs XaAES and oAESis are _free_. And even
the sources are freely spread, so you can contribute to the devoping
effort if you will!
When XaAES and/or oAESis is ready, almost all of the Atari's OS is
free and sources available. That'll be cool :-).
```

694. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <4kikle$bp4@osiris.wu-wien.ac.at>
Source record: 147266

Wessel Dankers (wsldanke@cs.ruu.nl) wrote:
: I still think that my A1200 with a 15MHz 68EC020 gets any job done faster than
: my Falcon, except for DSP stuff (and that ain't much). Just because the OS
: isn't as lame as MiNT, but /really/ multitasks and with almost 0% overhead.

: MiNT is "a poor excuse for" an OS. ;-)

Question: why do you use MinT and not Magic? Try tp use Magic with NVDI
4.11 and then recompare to the Amiga.

Alfred

695. Re: Didot release?

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: 930201@loke.hsh.no
Message-ID: <4kimef$euh@ole.uninett.no>
Source record: 147267

lwright@wintermute.awinc.com (Lawrence Wright) wrote:

>I've been playing with a pre-release copy of Didot (Don't ask) and REALLY
>like it. Is there a commercial release? I'd like to buy it.

>Thanks,

>L.

Ask System Solutions, they sell the Digital Art range of products,
which Didot is part of.

P�l Monstad
Nerheim
N-5580 �len
Norway
930201@loke.hsh.no

696. AU player / sound converter?

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: darmok@leland.Stanford.EDU
Message-ID: <4kik7k$663@elaine35.Stanford.EDU>
Source record: 147268

HOw how how do I play or convert so I can use an .au (sun?) soud file?
annoying desperate hassle
thanx!

--
Ciao,
_
/_/ /_ . / . _ _
/ / // / / /_/_\
/

697. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: pcastell@ifhamy.insa-lyon.fr
Message-ID: <4kiq48$h9u@tempo.univ-lyon1.fr>
Source record: 147269
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

jdm@netcom.com (James D. Murray) wrote:

>Can someone give me an explaination of the graphics (not text) modes available

There is no text mode on ataris...

>on the Atari ST? I'm reading through some file format specs for the Atari ST
>(NEO, PI, PC, TNY, etc.) and I see mention of low, medium, and high resolutions,
>but nothing on the size and pixel depth of these resolutions. The standard
>screenshot size seems to be 320x200, but the Atari FAQ lists 320x192 as a
>standard graphics resolution. The FAQ also does not explain "overscanned" and
>"underscanned" modes. I assume this is how Atari achieves 640x200x4 resolution?

>Somebody care to enlighten me? Thanks much.

The ST has 3 "normal" modes :
- 320*200*16 colors (ST Low)
- 640*200*4 colors (ST Med)
- 640*400*2 colors (monochrome) (ST High)

The Overscan Modes use special techniques to increase the resolution
available. The problem is that there is several different technics
which do that but they are not (all) working on every STs.
In fact there is not a lot of graphics format which use such technics.
There is the .KID format which use overscanned mode in ST Low (I don't
remember the name of the program which manage this kind of file).

Most of the painting program on ST use exclusively the three modes
(like DEGAS ELITE PI1/PC1, PI2/PC2, PI3/PC3)
or only one of them (NEOCHROME .NEO)

Some use special format like SPECTRUM 512 (.SPU, .SPC)
which work in ST-LOW using only 199 lines but 512 Colors in the same
time (using a special technic consisting on changing 3 times the color
palette per line)

I hope I answered your need.

Philippe CASTELLA

pcastell@ifhamy.insa-lyon.fr
http://www.insa-lyon.fr/People/AEDI/pcastell

Falcon 030 -4/60+270 - SVGA
1040 STf 1Mo - RGB
---

698. Re: AU player / sound converter?

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: pcastell@ifhamy.insa-lyon.fr
Message-ID: <4kiqd0$h9u@tempo.univ-lyon1.fr>
Source record: 147270

darmok@leland.Stanford.EDU (Philips Dilworth Patton) wrote:

>HOw how how do I play or convert so I can use an .au (sun?) soud file?
>annoying desperate hassle
>thanx!

>--
>Ciao,
> _
> /_/ /_ . / . _ _
> / / // / / /_/_\
> /

You can use the converter Five To Five which allow people to convert
sounds from different format to different others.

You can find it on : ftp.cnam.fr/pub/Atari/Music/525_v211.lzh

Philippe CASTELLA

pcastell@ifhamy.insa-lyon.fr
http://www.isna-lyon.fr/People/AEDI/pcastell

Falcon 030 4/60 + 270 - SVGA
1040 Stf 1Mo - RGB
---

699. Re: WWW130 and WWW117

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GDLMAFUWUP@wa.caeci.ol.ni.schule.de>
Source record: 147271

What is the difference between the two packages WWW117 and WWW130.

I think WWW130 is the newest version.

But why I have read that the WWW117 package will once be ready?

Does anybody know something about this?

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.

700. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: and@sun1
Message-ID: <4kivfn$8qh@newsserver.rrzn.uni-hannover.de>
Source record: 147272

Arto Jalkanen (ajalkane@lk-hp-17.hut.fi) wrote:
: In article <1098.6670T1429T151@cs.ruu.nl>,
: Wessel Dankers <wsldanke@cs.ruu.nl> wrote:
: >Nicholas Flintham <Nick@flinny.demon.co.uk> wrote:
: >> I think you will find thats down to the AES run with it mint is fast
: >> its the AES which are slow.. developments like N.aes and Xaaes and
: >> OAESIS will solve this problem.

No.
Take a look at the trap dispatcher for trap #1 (GEMDOS) that is installed
by MiNT. This dispatcher slows the system down.
No AES will be able to speed this up.
As MiNT uses the ROMs for disk access it will never be faster than
TOS (so far as you use DOS file systems).

--

ANDREAS KROMKE

701. Re: Anyone using Pipex?

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <829230130.20147@grasper.demon.co.uk>
Source record: 147273

In article <25620376_OASIS_NEWS@nest.demon.co.uk>,
dbrewood@nest.demon.co.uk (Daron Brewood) writes:
>
> Beta testing the superb Oasis II.....

Check the References: field . It seems you have picked up a previous news
article as if you were replying to it , was that deliberate or something
to be corrected ??

I also find posting to demon.test to be the best way of beta testing
news stuff . Mainly because you get the full header posted back at you
as well as a gauranteed reply from currently it appears only 2 hosts but
usually a lot more ..

I dont know if this feature is included in O2/Ice but you might want to suggest
it because I find it really Xcellent feature of the reader I am using (knews)
and that is a graphical thread tree view. this means even though a few
conversations can take place on a subject tree you can view and click through
the messages in a more orderly way.

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk
----

702. Re: SoftPC on Falcon under Geneva! Multitask GEM and DOS!

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <829230134.20149@grasper.demon.co.uk>
Source record: 147274

In article <4kf8ls$19a@huron.eel.ufl.edu>,
afn14016@freenet.ufl.edu writes:

> Not really. You can not run Windows 95 , but I run some very
> expensive music typesetting software ($700). I can run now many
> DOS applications like Word Perfect etc and any text editor program
> runs at a good speed.

yep text editors are okay and i dare say WP may just fit into 640K
(what version though) ..

> I also use Norton Comander so I do not have to type all those
> DOS commands. Some one needs to create a module or something

Norton works yes , lots of fun to be had using msd and si on it.

I think I got a System rating of 2.1 on my Falcon. which makese it
286 ish.

> to make it use the DSP. The program is very solid and I am gals
> to have it.

I was equally impressed with the stability , it is solid as a rock i
agree , but the chances of getting dsp useage are NIL , Atari never
paid INSIGNIA which is why I think they dropped it . That is a shame
becuse they have made great work on the eMac soft PC pro and Soft
Windows . Not that I think they would have taken it that far but
it is very much a v1 release and it could have been amazing by v2 !

> I can print and use the mouse under SoftPC but have not figure
> out the Modem ports yet. If I do I can also use DOSFAX and COMIT
> Both are very Recent IBM programs.

yep the basics are all there , I would have liked to see the finished
article , I beleive it would have wowed !

> I agree it would be impractical to try to play games on SoftPC,
> but is was not crested for that anyway. It is a great program and

Well as testimont perhaps to how good it is I HAVE run games on it ,
a load of old games from the days of 286's and most worked !!

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk
----

703. Re: Console window/shell wanted

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: and@sun1
Message-ID: <4kj6q1$a32@newsserver.rrzn.uni-hannover.de>
Source record: 147275

Andrew Thackrah (at@roe.ac.uk) wrote:

: Can anyone suggest a console _accessory_ (that I can run a command line

Impossible.
ACCs are no processes and therefore cannot start programs.

--

ANDREAS KROMKE

704. NVDI 4.11R3 / MAGIC 4.01 / Falcon030

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: "Lars H. L&#65533;he" <lhl@schwerin.netsurf.de>
Message-ID: <316D990C.DB@schwerin.netsurf.de>
Source record: 147276

Hallo,
Does anybody use the configuration NVDI 4.11R3 with MAGIC 4.01?
If yes - could you use the menu-entry for Fonts in the MagicDesk
Menubar?
And if you can answer this also with yes - on which ATARI?

Tschuess from Lars

705. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: diehl@io.org
Message-ID: <4kj9li$4dc@news1.io.org>
Source record: 147277
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

James D. Murray (jdm@netcom.com) wrote:
: Can someone give me an explaination of the graphics (not text) modes available
: on the Atari ST? I'm reading through some file format specs for the Atari ST
: (NEO, PI, PC, TNY, etc.) and I see mention of low, medium, and high resolutions,
: but nothing on the size and pixel depth of these resolutions. The standard
: screenshot size seems to be 320x200, but the Atari FAQ lists 320x192 as a
: standard graphics resolution. The FAQ also does not explain "overscanned" and
: "underscanned" modes. I assume this is how Atari achieves 640x200x4 resolution?

: Somebody care to enlighten me? Thanks much.

ST-Low: 320x200x16
ST-Med: 640x200x4
ST-Hi : 640x400x2 (Monochrome)

Overscanning is achieved in one of two ways. One is a hardware hack which
removes the borders. The other is through software, which removes the
top, bottom and/or side borders. Removing all four borders is processor
intensive, however, so there aren't many CPU cycles left over for other
things. Overscanning achieves somewhere in the neighbourhood or 360x240
or so, with all four borders removed. It's usually necessary to scrunch
the monitor's horizontal screen size to see a fully overscanned screen.

: --

: James D. Murray POB 70 Tel: 714.288.0141
: jdm@netcom.com Orange, CA 92666 USA Fax: 714.832.9924

: Maintainer of the Graphics File Formats FAQ on comp.graphics and
: coauthor of the O'Reilly book "Encyclopedia of Graphics File Formats".

: "I'm not only an INTJ, I'm smug about it!"

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

706. Re: A few dumb questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: diehl@io.org
Message-ID: <4kjab5$4dc@news1.io.org>
Source record: 147278

Dan Dotson (dand1@azstarnet.com) wrote:
: So I wound up, by a quirk, with this neat-looking Atari system but I have a few
: problems. This looks like the place for answers.
: The system consists of a console which says 520 ST on the top. On the bottom, it
: says STm. The monitor is a SC1224 and the disk drive is a 3.5 floppy, SF354.
: There is also a mouse, of course
: Problems/questions:
: 1. I have no discs. Do I need a system disc, or what? If so, where might I find
: one?

There's no 'system' disk, per se; Atari's OS is all in ROM. It does come
with the "USA Language Disk" which contains mostly useless stuff; the most
you may want off of it is the control panel, which allows you to set
default desktop colours, key click/repeat rates, mouse double-click rates
and so on. There are better control panels available.

: 2. Is this sytem worth working with at all? It does come up with a screen with
: drive icons A and B and a little menu bar at the top. I can change screen
: resolution,etc. The mouse works,etc so I believe it is operational- just wonder
: if it's worth much effort to get into full swing. If it is, where might I get
: the manuals, etc to accomplish something?

If it has not been uypgraded, then it is a stock machine with 512k of RAM,
which for the most part, is sort of useless. A lot of the decent programs
require, or in any event run better with a megabyte of memory or more.
(It is expandable to 4, or with additional hardware, such as tthe Marpet
XtraRAM Deluxe, to 8 megabytes) Unfortunately, it uses DRAMS, so
upgrading will be neither cheap nor easy. There are hardware boards
available thaty allow you to use SIMMs, however.
As for whether it's worth looking into -- certainly. Of course, that
depends on what you want to do with it. For MIDI, nothing's better. For
graphics -- well, it's a little anemic in that department, its most
colourful resolution being 320x200x16 colours and its highest res being
640x480 in monochrome (which requires a monochrome monitor or multisync
with adapter) For sound it's pretty decent; you can play MODs on it at
around 17KHz with ProTracker. (An STE is much better in the sound
department, however -- and foer that matter, the graphics department, too,
having 4096 colours rather tthan a palette of 512 on the ST)

Hope this helps.

: That's enough for now. I appreciate whatever counsel any of you experienced
: Atari people might have for me.
: Thanks,
: Dan Dotson
: E-mail address: Dand1@azstarnet.com

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

707. Floppy drive help

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: tommygun@ian.iafrica.com
Message-ID: <4kjclt$bra@newnews.iafrica.com>
Source record: 147279

have a problem. My internal floppy has died and I.□m noe□w in S.Africa and cant read any of my midi disks,□. I managed to get a pc drive hooked up and working but it will not read old discs only format and read new ones.
My Amiga also cant read the pc drive formated discs.Any is□deas for a conversion would be great.
Ta ...Tomotronik

708. WTB (US): Used TT keyboard

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4kjeei$aij@madeline.INS.CWRU.Edu>
Source record: 147280

I still needd a GOOD used TT keyboard!!!
Can't someone out there in Atariland help! Please no
reccomendations to buyy a new one from TOAD, or to get a DEKA
or SHMEKA. The one I have double clicks!!! (see misspellings in
text)

709. ST Stuff...

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: jeremy@icw.com
Message-ID: <4kjebg$ol4@news.cc.utah.edu>
Source record: 147281

(2) 1mb Atari 520ST's
(2) 720k external floppies
(2) SC1224 color monitors
(1) SM124 monochrome monitor
(1) Monitor Master switch (Connect both color/mono monitors, composite, multisync monitors - and switch between B/C floppy drives)

Make an offer on any of the above items, or as a whole (I may be willing to make a great package deal if you take it all off of my hands at once)

-jeremy

710. FS: (UK) External DD Flop

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: JDavidso@mettav.demon.co.uk
Message-ID: <11638_JDavidso@mettav.demon.co.uk>
Source record: 147282

-=> Quoting Steph@wuss.demon.co.uk to All <=-

St> I've got a Cumana DSDD Floppy drive sitting next to my 'pooter here,
St> and it is now redundant. Why? B-cos I am getting a shiny new SyQuest!
St> As I rarely use floppies except to back up, this drive needs to go to
St> make space for the SyQuest & to fill a hole in the bank account.

St> If you just want to buy the damn thing, send me an offer. I'm a
St> reasonable man. I'll take anything, really!

How does 15 + postage sound???

Cheers, JD.

.. "Scotty, beam me up another Blue Wave message."
___ Blue Wave/386 v2.30 [NR]

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

711. FS: Atari ST Hardware/Sof

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: JDavidso@mettav.demon.co.uk
Message-ID: <11639_JDavidso@mettav.demon.co.uk>
Source record: 147283

-=> Quoting Djc126@cs.usask.ca to All <=-

Dj> Organization: University of Saskatchewan

Dj> Hi. Please email for a listing. Thanks.

Please send me your list. Cheers, JD.

.. ARRRRRGGGHHH!!!! ... Tension breaker, had to be done.
___ Blue Wave/386 v2.30 [NR]

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

712. Free sex!

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: JDavidso@mettav.demon.co.uk
Message-ID: <11640_JDavidso@mettav.demon.co.uk>
Source record: 147284

```
* Crossposted from: TAVFILE

Not really, but this comes close. Check out the files,
BOSDSK_1.ZIP and BOSDSK_2.ZIP in the diskmags section
of the Tavern BBS. It's an excellent diskmag for the ST and PC
that needs your support!

.. We now return to our regularly scheduled flame-throwing.
___ Blue Wave/386 v2.30 [NR]

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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713. Re: FS - Why not use country code?

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11642_ashort@mettav.demon.co.uk>
Source record: 147285

phil4@phil4.demon.co.uk was caught by the fuzz while on the bus with All ...

>> hope something gets sorted soon. If it doesn't we could e-mail a
>> provider (probably Demon) and ask them about the situation and if they
>> can set it up for us? :|
p> I could post a question in the demon support group, if no-one round
p> here can help !?

That is a good idea... I would do it myself, but I don't have access to that area because I collect my mail from a BBS that doesn't have the area available to users.

Thanx...

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

714. more "st reports" impartiality...

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11643_ashort@mettav.demon.co.uk>
Source record: 147286

starship@3rdplanet.com was caught by the fuzz while on the bus with All ...

s> This is an extract from STR #1213, the most recent to my knowledge.

.at the time of posting, yes.

s> I didn't bother to read the whole thing - it only contains a small

.well you should. The rest of the magazine is NOT PC specific.. it is computer-communications related and contains very interesting articles every week.

s> reporting Atari's sell-off of some warehouse stock but neglecting to
s> report what was being sold and what the prices were.

Are you sure that the press release that was printed in STR was actually the same one that was posted on c.s.a.s?? It looked different IMHO... not truncated. :|

s> provisions of the US Copyright law); it consists primarily of
s> something that verges closely on slander. It can only be termed

.so what!? It's a laugh! :)

s> humourous by those who have a very sadistic sense of humour, and a
s> deep-seated hatred for all things Atari:

Oh please!!! Have you absolutely no sense of humour at all!?? I have been an Atari fanatic for ten years and have closely followed the development of the ST/E/Falcon and Jaguar. All of which had potential mass appeal that was simply wasted by Atari's awful marketing strategy. Also, look at the abysmal design errors and underused features on the ST.... the non standard hard drive port, the positioning of the joystick ports and the analogue joystick ports are just a few examples.

The article which you are complaining about merely highlights the same problems with the Jaguar.... and proves that Atari never learnt from their mistakes. IMHO the article was probably written by a dedicated Atari fan who, like myself, believes that if you can't laugh at yourself the what can you laugh at!?

>> s> this time?) (R) Controller with a ten-key pad and other special
>> s> features (secret key sequence brings up image of Sam Tramiel
>> s> laughing at you)."

ROTFL!! This is one of the funniest things I have read in a /long/ time... you really should lighten up mate, there was nothing wrong with this article at all! :)

s> For those of you who have never read ST Report, you have just had a
s> taste of the sort of "impartial reporting" that is typical of ST

Bollocks!!! This is absolute crap!! ST Report consists purely of press releases, short news bulletins, PC Software reviews and hardware guides and two small editorials.... one from Ralf and one from Dana. These editorials are the only places in the magazine where a personal view is expressed, and the only place where any "impartial reporting" could possibly have the chance to take place. Due to it being an editorial you should KNOW that it is simply the personal opinion of one person and not something to be taken as the view of the whole magazine team.

Personally I think both editorals make very enteraining reading...

s> Rpeort and, indeed, any publication controlled by Ralph Mariano,
s> world-
s> famous Atari-hater and accused defrauder of many prospective Atari
s> purchasers. I say "accused" because the Florida State Attorney
s> General has refused to prosecute; the vast majority of Ralphie's
s> accusers are Europeans, and we all know how Europeans fare in
s> Florida.

Is this your reason for slagging off the whole magazine!!??? Ralf has nothing to do with the Atari side of STR.... that is all run by Dana Jacobson, so don't let your personal anger toward Ralf cloud your judgement of what is an excellent publication.

Unless you can show me a better on-line magazine than ST Report, I will simply hold the belief that you are a sad person who lets personal disputes with one person become a problem for many.

s> Anyhow, this is the reason I do not ordinarily download or read STR,
s> nor do I allow it to be uploaded to STarship BBS. If I want slander,
s> I can go read the Amiga groups. <G> If I want news, there are

It was a small, one off joke article!!!!!!!?? I can't beleive you are so totally lacking an /any/ sense of humour!

s> ST Report: Your Source for All The Lies That Fit In Print

.. on what evidence!!!!?? Show me a lie that STR has printed???

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

715. Re: Binkley Term Help

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: enxkj@unix.ccc.nottingham.ac.uk
Message-ID: <4kipuq$8u7@paperboy.ccc.nottingham.ac.uk>
Source record: 147287
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <4jrgri$lod@preeda.internex.net.au>,
johnmoon@connexus.apana.org.au says...
>
>I am setting up Binkley/IOSmail to my BBS so as to receive
>fido/nest/atarinet/musicnet blah blah, I have binkley set up so that
>user's can access the BBS but for the life of me i cant get binkley to
>automatically dial out and get some mail......Martin Crommie from the
>Portland Atari Club has been very helpful with Binkley but he uses
>JetMail instead of IOS.....can anyone out there help me out?

What you need to do is change the flavour of the mail packets from Hold
to Crash. I've never used IOS (I used ACS and now use Jetmail) but I'd
guess there's a way to call it to convert any packets or, if necessary,
to create a dummy crashmail packet to trigger Bink. You'll need to have
the crashmail flag set in BINKLEY.EVT, too, or Bink will ignore them
anyway.

Regards,
Keith
--
****
* enxkj@unix.ccc.nottingham.ac.uk * It is difficult not *
* kjackson@cix.compulink.co.uk * to write satire. *
* 2:2503/105@fidonet.org * Juvenal *
****

716. Re: AU player / sound converter?

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: Harald Schoenfeld <hs@undine.physik.uni-erlangen.de>
Message-ID: <316D6261.3FCE@undine.physik.uni-erlangen.de>
Source record: 147288

Philips Dilworth Patton wrote:
>
> HOw how how do I play or convert so I can use an .au (sun?) soud file?
> annoying desperate hassle
> thanx!

Use '525' to convert it to something useful. (ftp.uni-stuttgart.de,
atari.archive.umich.edu).

717. Re: WWW130 CAB and GIFS

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: JEDI
Message-ID: <4kj3me$247@doc.zippo.com>
Source record: 147289

In article <829173430snz@f030.demon.co.uk>, awood@f030.demon.co.uk says...
>
>Having had a few lock-ups when CAB retrieves GIF images, I checked through
>the main HTML code for the pages and found that the tags include sizing
>controls - ie width and heighth percentages.
>
>Is it because of these that the lock-ups occur ?

Take out the the HEIGHT= & WIDTH= bits and see if it runs any better.

718. WTB: TOS 1.4 (2 chip set)

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: bm827@FreeNet.Carleton.CA
Message-ID: <4kj8oa$oij@freenet-news.carleton.ca>
Source record: 147290

I am looking for TOS 1.4 in ROM (the 2-chip set).

If you have a set available, please send mail with your asking price.

Randy Kwak
Ottawa, Ontario, Canada

719. SPX, SPC files to anything PC readable. HOW?

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: j_espunya@bitmailer.net
Message-ID: <4kjqpp$6ha@minerva.ibernet.es>
Source record: 147291

Being a former Atari ST User, I've been monitoring this group in
nostalgia (sp?). Three years had passed and I still love that machine.

I was wondering if there is a way to transfer my old Spectrum 512
files to ANY file format readable in PC DOS/Windows world. I can read
GEM files using some Windows software and also I can read uncompressed
Spectrum files. And that's all...

Thanks in advance =)
Jordi.
Jordi ESPUNYA MORA ******* Friends call me Jordi
j_espunya@bitmailer.net ** E-mail me at your own risk...
Nirvana/OS P120 computer * Windows hangs up too often, you know!

720. Re: SoftPC on Falcon under Geneva!

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <829259489.24533@grasper.demon.co.uk>
Source record: 147292

In article <Pine.SOL.3.91.960409220440.10054A-100000@ns1.ptd.net>,
"Mr. Maddog" <mrmaddog@prolog.net> writes:
>Does anyone know where I can get this SoftPC? I have a STe with 'no' CD
>drive and I would like to use it for learing the basics of Intel
>assembling(I took a course at college and like to continue it). Thanx :

You need an 030 to run SoftPC.

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk
----

721. Re: STiK with a 28.8??

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <829342482_OASIS_@flinny.demon.co.uk>
Source record: 147293

In article <4kh158$3l0@kryten.awinc.com>
lwright@wintermute.awinc.com (Lawrence Wright) said:-

>Well the new stik is great, recognizes the other serial ports a little
>better. My question now is, can I use it at speeds above 19200? What's
>the point of WWW'ing without a 28.8k modem? And what's the point of a
>28.8 if STiK only goes to 19200??

If your running on an st then your serial port can only handle 19200
tops without hardware modifications.. if your running on a Falcon TT
etc.. you must run hsmodem to be able to get at the baud rates above
19200

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

722. Re: Atari "Warehouse" Sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4kk4pn$o17@inca01.inca.co.nz>
Source record: 147294

Hallvard Tangeraas (hallvart@sn.no) wrote:
> Any 'AJAX' disk controller chips available? I'd be interested if there are
> any for sale.

<AOL>

Mee too.

</AOL>

--

Quote For The Month:

"If she's a lady, I'm a Pernicious Knid"

723. re: 2 internal floppies in tt

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <183starship@3rdplanet.com>
Source record: 147295

930201@loke.hsh.no barked in U.COMP.SYS.ATARI.ST on 11 Apr 96:

> Author: P�l Monstad Address: 930201@loke.hsh.no
>
> Is it possible to connect to floppy drives to the same internal floppy
> cable inside a TT. The TT is installed in a Big Tower. I have heard
> this should be possible, but it requires a signal from somewhere else
> (not from the internal flat cable), but from where?

I have my Mega STe set up this way - it works fine. No extra signals
needed.

--

724. Re: more "st reports" impartiality...

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <h5LqGpk.dpj@delphi.com>
Source record: 147296

Thanks for the support Alastair. Of course, you are correct in your statements and opinions, even if I am somewhat biased.

I have one correction, however. The Atari warehouse special offer article _was_ truncated. I originally submitted the entire article, but due to some agreements with CompuServe, we cut out the prices. The entire article was available here and all of the online services, so it was well publicized.

Cheers!

Dana @ STReport International Online Magazine

725. Wanted: Monitor of 1040ST

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: effcom@postoffice.ptd.net
Message-ID: <effcom-1104960627090001@cs1-05.eph.ptd.net>
Source record: 147297

```
Wanted: Used Monitor or reconmendation for monitor for Atari ST 1040.
Old one just blew, new replacement. Can a PC monitor be used
if a cable can be made? HELP!!
```

726. WTB: Atari 1435 Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: mbates@s3.sonnet.com
Message-ID: <mbates-1104961752560001@ppp3-stk.sonnet.com>
Source record: 147298

I would liek to purchase the 1435 monitor from someone. Anyone. Thanks

e-mailw ith condition and price.

-Marlin

727. Blowup FX Board

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: arvid.johnson@quest-net.com
Message-ID: <00001EBE000001FF@quest-net.com>
Source record: 147299

Hi everyone,
I've been reading this group for about a month now and decided
it was time for me to throw in my 2 cents (actually some questions).
I do enjoy the discussions here and whenever I can I will venture to
offer answers to questions that I think I know something about.

Today, however, I'm asking about the relatively new Blowup FX
board for the Falcon. I'd like to purchase one, I think, but I
have a few questions.

I have an Atari Falcon030, 4meg Ram, 80 meg HD int., 50 meg HD
ext., 2x CD-ROM, and 14400 Fax Modem. I use ScreenBlaster II for
resolution enhancement with a 14" CTX SVGA Multiscan Monitor.

1) I have 4 1-Meg, 30-pin, SIMMS

2 are Hyundai module #HYM591000AM-70 with 3 chips, 2
#HY514400J-70 and 1 #HY531000J-70

the other 2 are TI module #GT3009 with 9 chips
#TMS44100DJ-70

These SIMMS were extracted from an Intel Above-Board memory
expansion card in an IBM PS2-50. Can they be used with the
Blow-Up FX?

2) How extensive / intensive is the installation process for
the board?

3) Is the board compatible with ScreenBlaster II?

4) Are there any heat problems with the CPU or DSP chips when
the accelerator is enabled?

I would be grateful for answers to these questions and any other
information anyone can send me that would help me make a decision
about this Board.

Thanx,

... arvid.johnson@quest-net.com flying the falcon
___ Mountain Reader II - #M_READER

728. Atari 10STf,Colour monitor,Lots of S/W - $120

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <4kk2ac$st7@freenet-news.carleton.ca>
Source record: 147300

This is a pampered Atari 1040f with the built-in
double side floppy. The monitor is an SC1224 with
a matching integrated pivot base (the only one you'll
ever see). I'm including joysticks, mouse and mouse
extension cable and over 100 software titles
(wordprocesssing applications, spreadsheets, databases,
networking s/w and lots of games). A decent complete
system for the price of a few cases of beer!

I'm in the Ottawa (Canada) region. Looking for a fairly
local buyer.

Keith M.
225-9643

Oh yeah, you want the same system, same price with a
mono SM124 monitor? you got it.

729. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: Jim Fouch <jfouch@ns.moran.com>
Message-ID: <316DB688.3795@ns.moran.com>
Source record: 147301
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

James D. Murray wrote:
>
> Can someone give me an explaination of the graphics (not text) modes available
> on the Atari ST? I'm reading through some file format specs for the Atari ST
> (NEO, PI, PC, TNY, etc.) and I see mention of low, medium, and high resolutions,
> but nothing on the size and pixel depth of these resolutions. The standard
> screenshot size seems to be 320x200, but the Atari FAQ lists 320x192 as a
> standard graphics resolution. The FAQ also does not explain "overscanned" and
> "underscanned" modes. I assume this is how Atari achieves 640x200x4 resolution?
>
> Somebody care to enlighten me? Thanks much.
>
> --
>
> James D. Murray POB 70 Tel: 714.288.0141
> jdm@netcom.com Orange, CA 92666 USA Fax: 714.832.9924
>
> Maintainer of the Graphics File Formats FAQ on comp.graphics and
> coauthor of the O'Reilly book "Encyclopedia of Graphics File Formats".
>
> "I'm not only an INTJ, I'm smug about it!"James,

Here's some info on Atari ST Graphics Modes

X Y Colors Bit-planes

ST Low 320 200 16 4 32,000 bytes

ST Med 640 200 4 2 32,000 bytes

ST High 640 400 2 1 32,000 bytes

TT Low 320 200 256 8 153,600 bytes

TT Med 640 480 16 4 153,600 bytes

TT High 1280 960 2 1 153,600 bytes

I don't think The ST or the TT use any king of overscan, but I'm not sure.

I have a text file that lists all the known Atari Graphics file formats.

Hope this helps,

Jim Fouch

730. Re: Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4kj1uq$4po@m1.cs.man.ac.uk>
Source record: 147302

In article <4jug7p$r59@macondo.dmu.ac.uk>, c4sy@dmu.ac.uk (Simon Yardley) writes:
>The Falcon is definetly better than all Amigas apart from the A4000/040 !
>Its main asset is a beautiful DSP chip that is rated at 16 MIPS !
>(Nearly as fast as the 68040 chip in the A4000 !)

What does the A4000 manage? The CPU is 25Mhz, right? I've also heard that although it has a 32-bit system bus, it's clocked at 7.14MHz. Any truth in this?

I guess the A4000 has higher resolutions and a larger palette. Only 8-bit/pixel though??

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
----
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/
----

731. Fine-tuning the ST clock.

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11671_ashort@mettav.demon.co.uk>
Source record: 147303

jhovila@muikku.jmp.fi was caught by the fuzz while on the bus with All ...

j> Is there any way to fine-tune the battery-operated clock of Mega 4? In
j> my case it's quite a lot too slow.

Yeah, that goes for the Forget Me Clock as well.... in my case it is much too
fast! :(

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

732. Re: Keyboard springs?

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4kj35o$526@m1.cs.man.ac.uk>
Source record: 147304

In article <4k9b7f$679@nadine.teleport.com>, hellman@teleport.com (Walter Hellman) writes:
>Hi,
> A while back you could get a set of springs to stiffen up the key
>response on the ST keyboard. Did those work? Anybody still have them on
>their keyboards? Are they still available?
> Thanks.

Since you are in the USA, try Best Electronics. They sell a set of keyboard enhancement springs (or mushrooms) and I can vouch for the fact that they work, extremely well too, because Best were at a show in the UK a couple of years ago and had a demo keyboard set up. Some keys were fitted with the upgrade and some were not. The difference was notable.

S.Lai

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/
---

733. Re: TT030 & Spectre GCR 3.0

Newsgroup: comp.sys.atari.st
Date: 1996-04-11 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4ki3rs$m2n@madeline.INS.CWRU.Edu>
Source record: 147404

Yes it seems to. I just got a tt030 with a VGA screen, and while
I have not yet checked it out thoroly, it does seem to work.
I don't know about the 19"screen. But if it properly shows
a st High screen, which spectre uses, it will. With my VGA,
it switches automagically into the right rez.
There may be a problem with the floppies, or with
reading TT ram, however. There is a faq sheet released a while
ago by Gadgets, that describes a small? mod to the GCR cartridge
itself. It doesn't say what it does, but it is a 74LS04 hex inverter
stuck in series with one of the lines. This either sharpens the
gate signal, or adds a 300ns delay to it. At any rate, the faq says
that cures the problems. A colleague of mine, who uses Spectre
regularly, says that it made his work.
I am not yet sure about mine, yet. I have only tested
it briefly, and it read commercial disks ok. It had some problems
with some I had made earlier on a 1040STf/16MHZ. I am going to make
the mod tomorrow, or fri. It seems, a 1.44M disk also has problems
that the fix cures, but one MUST read a DD disk before booting,
to set the clock, I guess.

734. Atari->PC xfer

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <4b7cc$133530.227@goldengate>
Source record: 147119

[Article crossposted from comp.sys.atari.st.tech]
[Author was Bradley Maurer]
[Posted on Fri, 12 Apr 1996 01:51:13 GMT]

A quick question for all you knowledgeble tech gurus out there.

I'll be getting a 486 in the next few weeks, and have been straining the old brain to think of things to do with it. I've been hard pressed to come up with a whole lot, because, as we all know an Atari can do anything with the proper encouragement! ;)
What i'd like to be able to do is use the PC's tape drive to back up my Mega's HD. Obviously, this will involve transferring large amounts of data from one machine to the other even though I only have a 40m HD in the mega.
What I envision doing is dumping the contents of the mega's HD to the zeos' and then backing the data up on the tape drive. The process would have to be reversed to restore the data.
Any ideas on how to this? I understand that any solution will probally be pretty time intensive. However, I expect that in most cases I probally won't have to restore the entire drive, only a partition at the most--probally only a file or two hopefully.
Maybe there's away to network the two machines? Or will this have to be done via (null?) modem. Hopefully, it won't involve the obvious use of floppies!
BTW my mega's HD is a Connor 40M scsi and the zeos has a 1G and a 540M ide.
Thanks in advance!

--
```
| Gregor Samsa | |
| Minnapolis, MN USA | Homepage: www.goldengate.net/~gregor |
| gregor@goldengate.net | |
```

--
```
| Gregor Samsa | |
| Minnapolis, MN USA | Homepage: www.goldengate.net/~gregor |
| gregor@goldengate.net | |
```

735. HD's

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <4b7cc$14ef.394@goldengate>
Source record: 147120
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

As long as I'm the subject of HD's, another question....
I'm interested in adding another HD to my mega. Currently, I have an internal Connor 40M and am wondering what would be involved in adding a second (external?) HD. Or for that fact replacing the internal 40M with a larger drive and still adding a second.
I have to admit ignorance here. I bought the Mega second hand and the HD was already installed and so I have no documentation for it. I understand that certain jumpers or DIP switches might have to be reconfigged. Also, I have to wonder if I might need a different driver for a different type of drive etc.
All I know at this point is that the Connor boots up at power up. Is there a utility in the auto folder that I've overlooked that causes this and will it have to be replaced?
Any insights would be helpful. The only thing that I'm pseudo sure of is that I'll probally need a external SCSI drive.
Also, I'm getting a 486 in a couple of weeks that has 540M IDE HD that I'll be immediately upgrading to a 1G, any hope of using this? it's, of course and internal drive and I'll probally have to purchase a case and power supply etc to use it with the Mega. Is this feasible or would I be better off selling it and buying a SCSI?
I just got a bump up at work...a fool and his money are soon parted...;)

--
```
| Gregor Samsa | |
| Minnapolis, MN USA | Homepage: www.goldengate.net/~gregor |
| gregor@goldengate.net | |
```

736. Re: STiK with a 28.8??

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829358026_OASIS_@swampdog.demon.co.uk>
Source record: 147121

In article <4kh158$3l0@kryten.awinc.com>
lwright@wintermute.awinc.com (Lawrence Wright) said:-

>Subject: STiK with a 28.8??
>Newsgroups: comp.sys.atari.st
>Summary:
>Keywords:
>X-Newsreader: TIN [version 1.2 PL2]
>
>
>Well the new stik is great, recognizes the other serial ports a little
>better. My question now is, can I use it at speeds above 19200?

Yes, just change the baud rate in the setup program or the BAUD_RATE
variable directly.

>What's the point of WWW'ing without a 28.8k modem?

19200 is ok, slower speeds are fine if you disable graphics until you
want / need to see them.

>And what's the point of a 28.8 if STiK only goes to 19200??

The default was put at 19200 for compatibility throughout the entire
Atari range as they all can handle this speed.

--

Guy Harrison

guy@swampdog.demon.co.uk

737. Re: STiK on TOS 1.0

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829358334_OASIS_@swampdog.demon.co.uk>
Source record: 147122

In article <Pine.SOL.3.91.960409231716.7525B-100000@washington>
Garmonbozia <joelr9@nwlink.com> said:-

>Hi there.
>
> I am unable to run STiK. I am running TOS 1.0 on a 2.5 meg
>520st. Whenever I try to load the accessory I get a two-bomb error (bus
>error, I believe).
>
> I had the same problem with the previous version of STiK and was
>hoping that the update would solve the problem (if the problem is,
>indeed, with the software).
>
> I used the setup program to configure STiK. I also did it
>manually with the same results.
>
> Any ideas???

Look in the beta_000.txt file, there is a description of an (partially
unsolved) problem which sounds similar to yours.

With MagiC, I can run stiktsr and stik.acc from the desktop - the
problem goes away. Assuming you have already tried the usual solutions
of disabling all the rest of the auto folder programs and accessories
then all I can suggest is the following ...

move stiktsr.prg out of the autofolder, disable stik.acc and enable
the Chameleon. Run stiktsr from the desktop (hopefully it will install
ok) then use the Chameleon to load stik.acc

I've no idea if this will work but it's all I can think of.

Worse still, I have a TOS 1.0 machine but there is no disk drive in
it. I might be persuaded to put one in it if you get *really* stuck.

--

Guy Harrison

guy@swampdog.demon.co.uk

738. Re: Floppy drive help

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829359318_OASIS_@swampdog.demon.co.uk>
Source record: 147123

In article <4kjclt$bra@newnews.iafrica.com>
tommygun@ian.iafrica.com (Thomas G Cleghorn) said:-

> have a problem. My internal floppy has died and I.□m noe□w in
> S.Africa and cant read any of my midi disks,□. I managed to get a pc
> drive hooked up and working but it will not read old discs only
> format and read new ones.

It should be able to. Two possibilities I can think of ...

Was the PC drive Doubled Sided Double Density? If it is not then this
could be the problem.

Your original drive was slowly getting out of alignment. This would be
bad news indeed because in effect, it would be making up its own disk
format which only it could read.

>My Amiga also cant read the pc drive formated discs.

My gut feeling is you've installed a high density drive. It's only a
guess though!

>Any is□deas for a conversion would be great.
> Ta ...Tomotronik
>

--

Guy Harrison

guy@swampdog.demon.co.uk

739. Re: Gemulator questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: BobR <76702.1466@CompuServe.COM>
Message-ID: <4kkn4pbcb1@mhade.production.compuserve.com>
Source record: 147124

>given the fact that IBM compatibles don't have built-in MIDI ports.

True, PCs don't have "built-in" MIDI ports in that the bare chassis doesn't have them built onto the motherboard, but "most" PCs actually DO have "built-in" MIDI ports since many soundcards include them.

In particular, SoundBlaster products from Creative Labs have MIDI ports on the sound card, with the connections brought out through the built-in DB-15 joystick connector. You need a cable with active isolation electronics to convert from the TTL signals of the card to the current-loop signals of the external MIDI device. All you do is plug it into the joystick port and plug your MIDI devices into it.

Since most PCs come with sound cards these days, it's reasonable to say that "most" PCs DO have built-in MIDI ports.

Naturally you'd have to check out your own situation to be sure the card you have, or are interested in buying, has a similar connector.

BobR

740. Advice sought: hard drives...

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: mathis@clark.edu
Message-ID: <4kklck$6t0@cis.clark.edu>
Source record: 147125

Tom chimed in:

> Nope! AdSCSI+ can handle parity off or on!

Check.

> Termination power must be supplied to a LINK or LINK II! AdSCSI+ gets
> it's power from the power supply in the Hard drive case, just like the
> hard drive Mechanism that you choose!

Check. It sounds a bit obvious now. <g>

> Now bus arbitration is something you WILL have to watch out for!

Check. No bus arbitration. [Since I'm only buying one drive, it will
have to be the boot device, so that takes care of that...]

> I will recommend a call to Toad Computers [...]

To be honest, that's why I asked here. Toad's prices are rather immodest.

Hokay... guess it's time to start hunting down small SCSI things which
don't require arbitration. [Hmmm, that sounds like something a baseball
owner would say.]

Thanx Tom...

741. LOTS of Atari STuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: smselick@ios.com
Message-ID: <4kko5k$g8@news.ios.com>
Source record: 147126
Cross-posted to: nj.market.computers,comp.sys.atari.st

All prices include shipping within the continental US. Buyers local to northern NJ may pick up in Newark, Clifton, or Fort Lee/Palisades Park. All equipment is in working order, except where noted. All sales are final.

Contact Steven Selick at 201-284-3308 days, 201-484-5029 evenings
E-mail sselick@itt.com for faster response.

Atari 1040STe with 4 meg ram and Adspeed STe 16mhz/8mhz switchable processor. Comes with mouse and power cable $225

Atari 1040STf - basic 1 meg machine. Has not been used in years. Worked fine though. Includes uninstalled PCDITTO 2 board. $50

Two SM 124 monochrome monitors $35 each. Both work fine.
One SC-1224 color monitor $40 - works fine.

SCSI hard drive/CD/Tape drive system - 500+ meg scsi hard drive, 1x internal caddy CD-rom drive, and 60 meg scsi tape drive all in a PC desktop case with a built in power supply. This unit also comes with an ICD Link 2 ST adaptor. All works great, and has proven itself as a complete system. Includes many registered software packages - Gribnif Neodesk 4, Geneva, Stalker/Steno, Extenods (for the cd-rom drive), Diamond Back (for the tape drive). All this for $225

Scsi dual-mfm hard drive setup - 2 159 meg mfm hard drives each in their own case with built in power supplies. These drives use an Adaptek 4000 mfm controller and a Supra host adaptor. Ready to use. Clock may require a new battery. $125

Scsi system similar to above but both drives are in a single wooden case (handmade). Not pretty, but functional. $125

Spectre GCR $75 (System 3.0)
Spectre 128 $45 (System 3.0)

External floppy drive ds/dd $20
Walnut Creek Atari CD-rom $10

Synchro Express hardware disk copier (works great with external floppy!) $10

External 14.4 Practical Peripherals modem $50 works great!

That's it!
-Steve

742. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: BobR <76702.1466@CompuServe.COM>
Message-ID: <4kknjqbcb2@mhade.production.compuserve.com>
Source record: 147127
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Just in case it wasn't fully clear from the other replies... the Atari ST has only *3* graphics modes:Low, Medium and High, with the pixel resolutions given in the other replies.

The other "modes" are hardware or software hacks to achieve non-standard pseudo-resolutions.

As was mentioned, not all STs can use all of the non-standard resolutions.

For complete compatibility, you have to stick with the standard three.

BobR

743. HSModa6 and TT?

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4kkpsd$7rd@madeline.INS.CWRU.Edu>
Source record: 147128

I am going nuts. From the description in the half German,
half English docs, it SEEMS that the TT with hsmoda is capable
of HIGHER than 19.2 KBd. Is this really true and HOW,
for God's sake does one do it.□????
I never really had a problem with 19.2 on my old
104ST/16MHz, or on my new TT 4+4. I guess I am one of the
luck ones who never had any problem wit www116 or www1330
I even used to run an old terminal program on a 8MHz 512.
CAN one get higher than 19.2 on an unmodified TT?
Boris D. Cahan
bdc2@po.cwru.edu

744. Help with VGA monitor/Mega4

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: Dave B <daveb@mbha.demon.co.uk>
Message-ID: <829294648snz@mbha.demon.co.uk>
Source record: 147129

Heeeelp!,

My sm124 has gone bye byes. I thought I saw a post on here a while ago detailing how one can wire up a VGA to the Atari plug to work in mono.

Is this possible? if so, can anyone let me have the pinouts please. A diagram would be excellent 'cos I'm a bit thick and in my hands a soldering iron is a deadly weapon... :-)

Thanks in advance for any help.

--
Dave B
---
daveb@mbha.demon.co.uk
---

745. Re: HSModa6 and TT?

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: mrotha@kjemi.unit.no
Message-ID: <4kl2c0$15c@due.unit.no>
Source record: 147130

Hiho,

Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:
: CAN one get higher than 19.2 on an unmodified TT?
You have to use modem2 instead of modem1 to get higher baud rates.

Bye, Martin

746. TCP/IP

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: bill@avel.com
Message-ID: <316e21aa.58600050@news.avel.net>
Source record: 147131

Sorry guys but I am sure this has been asked many times before, is
there any TCP/IP software that will run on

ST1040STE WITH 4MB RAM

for Internet connection using PPP.

All the documentation that I have been able to find refers to STIK and
uncompressed SLIP only connection on this machine.

We would like to be able to help a client but only do PPP

****
* Bill Alsbury bill@avel.com *
* Internet Support http://www.avel.com *
* Avel Group / Avel PiP ph +44(0)1872-262236 *
* Heron Way, Newham Ind. Estate fx +44(0)1872-262246 *
* Truro *
* Cornwall. TR1 2ST *
****

747. DIY RAM upgrade?

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: h9104374@hkuxb.hku.hk
Message-ID: <DpqKHr.Bz8@hkuxb.hku.hk>
Source record: 147132

[Article crossposted from comp.sys.atari.st.tech]
[Author was William]
[Posted on Thu, 11 Apr 1996 09:43:42 GMT]

Hello,

I am using a 520ST and would like to upgrade it to 4M RAM (not
using SIMM RAM). I guess it could be possible since the MB of a 520ST
should be the same as a 4160ST. Anyone has experience in DIY RAM upgrade?

Regards,

William

--
/(_M_)\
(_ _)
\(V)/

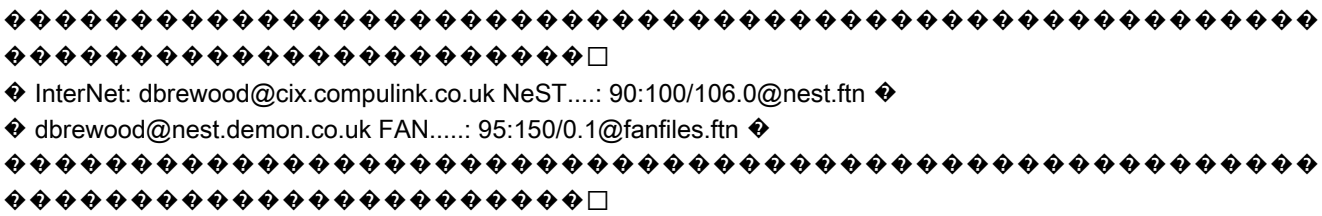
748. ZipFix ST?

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <23067003_OASIS_NEWS@nest.demon.co.uk>
Source record: 147133

Has anyone got a copy of ZipFix which will run on an Atari ST (or higher)?

--

Beta testing the superb Oasis II.....



749. Re: Computer Animation Object Files

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: "Dr S.G.K.Williams" <williamssg@cf.ac.uk>
Message-ID: <Dpqw21.Dz4@cf.ac.uk>
Source record: 147134

Hi,
I've had a lot of probs getting response from Lexicor, over email. I've ordered from them but never recieved the items and they debited by card! They did send a few of the programs by email in the end, and I do have a working official copy of Rosetta file translator. If anyone knows how I can get in touch with Lexicor, please let me know!

Simon

750. Re: Atari->PC xfer

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1204960910220001@ngalm099.gal.nt.com>
Source record: 147135

In article <4b7cc$133530.227@goldengate>, gregor@shelly.goldengate.net (Bradley Maurer) wrote:

> [Article crossposted from comp.sys.atari.st.tech]
> [Author was Bradley Maurer]
> [Posted on Fri, 12 Apr 1996 01:51:13 GMT]
>
> A quick question for all you knowledgeble tech gurus out there.
>
> I'll be getting a 486 in the next few weeks, and have been straining the
> old brain to think of things to do with it. I've been hard pressed to
> come up with a whole lot, because, as we all know an Atari can do
> anything with the proper encouragement! ;)
> What i'd like to be able to do is use the PC's tape drive to back up my
> Mega's HD. Obviously, this will involve transferring large amounts of
> data from one machine to the other even though I only have a 40m HD in
> the mega.
> What I envision doing is dumping the contents of the mega's HD to the
> zeos' and then backing the data up on the tape drive. The process would
> have to be reversed to restore the data.
> Any ideas on how to this? I understand that any solution will probally
> be pretty time intensive. However, I expect that in most cases I probally
> won't have to restore the entire drive, only a partition at the
> most--probally only a file or two hopefully.
> Maybe there's away to network the two machines? Or will this have to be
> done via (null?) modem. Hopefully, it won't involve the obvious use
> of floppies!
> BTW my mega's HD is a Connor 40M scsi and the zeos has a 1G and a 540M
> ide.
> Thanks in advance!

I've done something similar, but in reverse (PC->Atari->Tape).

Get a hold of Ghostscript, which will allow an atari to connect to a PC via the serial port. The atari will then be able to 'see' the PC's drives.

I doubt you will be able to 'see' the tape drive, but you will be able to save from Atari HD to PC HD & then save to tape.

Ghostscript is free & should be on umich.

The speed will be 19200, so transferring this way might take up to 6 hours for a full 40 mbyte. If your disk is not full, then it will be quicker.

If you modify the serial port to get 38400 baud, this will improve things.

If you use MiNT, the transfers can take place in the background, but will take even longer.

Since you don't have to be there, you could leave it run overnight.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

751. Re: Blowup FX Board

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4klfrf$6do@due.unit.no>
Source record: 147136

Arvid Johnson (arvid.johnson@quest-net.com) wrote:

: 1) I have 4 1-Meg, 30-pin, SIMMS
:
: 2 are Hyundai module #HYM591000AM-70 with 3 chips, 2
: #HY514400J-70 and 1 #HY531000J-70
:
: the other 2 are TI module #GT3009 with 9 chips
: #TMS44100DJ-70
:
: These SIMMS were extracted from an Intel Above-Board memory
: expansion card in an IBM PS2-50. Can they be used with the
: Blow-Up FX?

Yes.

: 2) How extensive / intensive is the installation process for
: the board?

A friend of mine who actually owns one of these cards, says that the
installation process is very similar to the Speed-res card. I've installed
a speed-res card in my Falcon, and it was quite easy. It needs a lot of
soldering, but it's not difficult, just time-consuming.

: 3) Is the board compatible with ScreenBlaster II?

Well, the FX-card has it's own graphics-enhancer, BlowUP. The BlowUP-software
is quite good, but perhaps not up to ScreenBlaster-standards. You don't need
to install the BlowUP-hardware though, that way you can use ScreenBlaster.

: 4) Are there any heat problems with the CPU or DSP chips when
: the accelerator is enabled?

Not that I know of. I've accelerated my Falcon to 36MHz CPU and 50MHz DSP, and
there was no heat problems. But I glued on a couple of heat-sinks just to be
safe.

I can really recommend the FX-card. The fast-ram makes quite a difference, just
take a look at Bad Mood 2.06 on a FX'd Falcon! Almost all software (Including
MiNT, X, AES 4.1, MagiC, NVDI...) runs very well in fast-ram, speeding up the
Falcon quite a lot!

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

752. Re: TCP/IP

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4klg0q$6do@due.unit.no>
Source record: 147137

Bill Alsbury (bill@avel.com) wrote:
: Sorry guys but I am sure this has been asked many times before, is
: there any TCP/IP software that will run on
:
: ST1040STE WITH 4MB RAM
:
: for Internet connection using PPP.

Yes, MiNT/MiNTnet will do this. I use it almost every day, and it's very stable. There are telnet-, ftp-, archie-, news- and www-clients for MiNTnet, including some very good GEM-based programs like CAB and DUftp.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

753. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829386490_OASIS_@swampdog.demon.co.uk>
Source record: 147138
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

In article <jdmDpnsrG.DAK@netcom.com>
jdm@netcom.com (James D. Murray) said:-

>Can someone give me an explaination of the graphics (not text) modes
>available on the Atari ST? I'm reading through some file format specs
>for the Atari ST (NEO, PI, PC, TNY, etc.) and I see mention of low,
>medium, and high resolutions, but nothing on the size and pixel depth
>of these resolutions. The standard screenshot size seems to be
>320x200, but the Atari FAQ lists 320x192 as a standard graphics
>resolution. The FAQ also does not explain "overscanned" and
>"underscanned" modes. I assume this is how Atari achieves 640x200x4
>resolution?

The standard ST and STE modes are 320x200 4 planes, 640x200 2 planes,
and 640x400 1 plane. The ST has a 512 colour palette, the STE 4096.

If it's just the hardware modes you are after then that's it, but if
you want to know what resolutions the machine can do then the answer
is any because the OS is resolution independant. Software solutions
either slow the machine down or require you to scroll round a larger
virtual screen. Hardware solutions are obviously the best and depend
on the spec of the card - which are damned expensive because they are
hard to fit - shame really. As you have probably guessed by now,
overscan can be done by software or hardware, or both.

--

Guy Harrison

guy@swampdog.demon.co.uk

754. Re: A few dumb questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829388330_OASIS_@swampdog.demon.co.uk>
Source record: 147139

In article <4ki7ou$756@news.azstarnet.com>
dand1@azstarnet.com (Dan Dotson) said:-

>So I wound up, by a quirk, with this neat-looking Atari system but I
>have a few problems. This looks like the place for answers.
>The system consists of a console which says 520 ST on the top. On the
>bottom, it says STm. The monitor is a SC1224 and the disk drive is a
>3.5 floppy, SF354.

I can't remember if this is single or double sided. Someone else is
bound to know.

>There is also a mouse, of course
>Problems/questions:

>1. I have no discs. Do I need a system disc, or what? If so, where
>might I find one?

No. There is one but like me, you'd take one look at it then go out
and buy some decent languages and utilities. There's plenty of good
shareware stuff these days. Although there are disks that come with
the system, they are not system disks in the PC sense. Your operating
system is completely in rom.

>2. Is this sytem worth working with at all?

Yes, they are still worth using because you don't need to be upgrading
every six months or so, more like years. It comes down to what you
have actually got in there and what you want to spend.

>It does come up with a screen with drive icons A and B and a little
>menu bar at the top. I can change screen resolution,etc. The mouse
>works,etc so I believe it is operational- just wonder if it's worth
>much effort to get into full swing.

It's working.

Find out ...

a) If it has a single sided disk drive. Nearly all ST's have
double sided ones and you would have to upgrade this. Most of
the old PC DD drives will fit. Find out by stuffing a DD disk
in, left click once on the drive a: icon then on the menu bar
"Format" option. Follow the prompts. Try single sided first to
make sure the drive is responding, then double sided to see if
it really is.

b) How much memory it has. 1Mb will run most stuff, 520K is
useless. Don't go by the badge, a lot have been upgraded. If
you need to upgrade, get one that allows SIMMS to be plugged
in. The system won't tell you, you'll have to get a program to
do it.

c) The operating system version. Not so important unless you want
to add a hard disk.

>If it is, where might I get the manuals, etc to accomplish something?

The manual is about as useful as the system disk. Quick quide ...

Single click on something to select it (check for menu items becoming
enabled). Double click to execute/activate it (or single click then
use the menu bar "open" option). The right button is not used as
standard.

>That's enough for now. I appreciate whatever counsel any of you
>experienced Atari people might have for me.

Get hold of a few programs and try them before you make the final
decision. Provided it has a 720K drive then you can format a disk to
that size on a PC (80 track, double sided, 9 sectors per track) and
the PC and ST will be able to read and write to them - that way you
can get stuff on it to find out.

This would also work for a single sided drive but where on earth would
you find a PC these days that can still do it?

Also, try to use a proper DD floppy, high density ones can be a pain.

--

Guy Harrison

guy@swampdog.demon.co.uk

755. Re: Fine-tuning the ST clock.

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829390838_OASIS_@swampdog.demon.co.uk>
Source record: 147140

In article <11671_ashort@mettav.demon.co.uk>
ashort@mettav.demon.co.uk (Alastair Shortland) said:-

>jhovila@muikku.jmp.fi was caught by the fuzz while on the bus with All ...
>
> j> Is there any way to fine-tune the battery-operated clock of Mega 4? In
> j> my case it's quite a lot too slow.
>
>Yeah, that goes for the Forget Me Clock as well.... in my case it is
>much too fast! :(

Same with mine, and I hate the software that sets it. It only works if
I turn the machine straight off in the program. Does anybody know how
to program it?

--

Guy Harrison

guy@swampdog.demon.co.uk

756. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829386140_OASIS_@swampdog.demon.co.uk>
Source record: 147141
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

In article <4kknjqbcb2@mhade.production.compuserve.com>
BobR <76702.1466@CompuServe.COM> said:-

>Just in case it wasn't fully clear from the other replies... the Atari
>ST has only *3* graphics modes:Low, Medium and High, with the pixel
>resolutions given in the other replies.
>
>The other "modes" are hardware or software hacks to achieve non-standard
>pseudo-resolutions.
>
>As was mentioned, not all STs can use all of the non-standard resolutions.
>
>For complete compatibility, you have to stick with the standard three.

Gem is resolution independant so I assume you mean the software has to
be also be capable of running in one of the three standard modes?
(sorry to be pedantic but I missed the original question). :-)

No I didn't, I've found it (after the replies *again*) ...

He asked about graphics modes in general, not hardware modes, so it
seems best to let him choose if he wants to be bothered with the
information?

--

Guy Harrison

guy@swampdog.demon.co.uk

757. Csound

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4klh3l$jq3@tor.abc.se>
Source record: 147142

Hi,

I've just downloaded some Csound files and examples. Could someone
please tell me more about this package?

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

758. Re: Magic and GDOS

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <4klii5$cv3@osiris.wu-wien.ac.at>
Source record: 147143

Matthew Carey (matthew@peckham.compulink.co.uk) wrote:
: Moving a little off subject, with the first English version of MagiCMac it
: was possible to use Speedo Gdos without any difficulty but now with
: versions 1.22 and 1.25 this seems no longer to be the case, and I am stuck
: with vanilla GDOS. Is it a case of having to buy the MagiCMac version of
: NVDI?

It seems so. AFAIK the newer MagicMac version introduced preemptive
multitasking on the MAC, maybe this is the problem. Anyway, NVDI works
great with MagicMac,

Regards,

Alfred

759. Re: Atari->PC xfer

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: schwab@lamothe.informatik.uni-dortmund.de
Message-ID: <vyzybo1a98w.fsf@lamothe.informatik.uni-dortmund.de>
Source record: 147144

In article <gigxr01-1204960910220001@ngalm099.gal.nt.com>, gigxr01@nt.com (Gerry O'Rourke) writes:

|> Get a hold of Ghostscript, which will allow an atari to connect to a PC

???? Ghostscript is a PostScript interpreter.
--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"

760. Mouse & Pc

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: garrido@www.esi.us.es
Message-ID: <slrn4msg1j.p0g.garrido@www.esi.us.es>
Source record: 147145

```
--
Hale,adios
```

---

761. Re: Fine-tuning the ST clock.

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1204961349550001@ngalm099.gal.nt.com>
Source record: 147146

In article <11671_ashort@mettav.demon.co.uk>, ashort@mettav.demon.co.uk wrote:

> jhovila@muikku.jmp.fi was caught by the fuzz while on the bus with All ...
>
> j> Is there any way to fine-tune the battery-operated clock of Mega 4? In
> j> my case it's quite a lot too slow.
>
> Yeah, that goes for the Forget Me Clock as well.... in my case it is much too
> fast! :(
>
> ATB.../|\L ~:-)

If these were anything like the clocks on the supra host adapters, then
there might be a small variable capacitor to allow fine tuning.

If there is not, how do these clocks measure time, ie. crystal, ceramic
resonator or just plain r/c ?

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

762. Re: Blowup FX Board

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4klpm5$9n0@blackice.winternet.com>
Source record: 147147

> arvid.johnson@quest-net.com (Arvid Johnson) writes:
> Hi everyone,
> I've been reading this group for about a month now and decided
> it was time for me to throw in my 2 cents (actually some questions).

> Today, however, I'm asking about the relatively new Blowup FX
> board for the Falcon. I'd like to purchase one, I think, but I
> have a few questions.
(SNIP)
> 1) I have 4 1-Meg, 30-pin, SIMMS
>
> 2 are Hyundai module #HYM591000AM-70 with 3 chips, 2
> #HY514400J-70 and 1 #HY531000J-70
>
> the other 2 are TI module #GT3009 with 9 chips
> #TMS44100DJ-70
>
> These SIMMS were extracted from an Intel Above-Board memory
> expansion card in an IBM PS2-50. Can they be used with the
> Blow-Up FX?
>
I'm using 2 different makes of SIMMs in paris but I'm not mixing
3 chip and 9 chip SIMMs. Don't know how that will work.

>
> 2) How extensive / intensive is the installation process for
> the board?
>
I installed my own but unless you're very good with a soldering
iron and the use of 28/30 ga wire, don't. Especially if like I had to do,
install the the full Atari 'Clock Fix'. It wasn't in my FALCON. You DO have
to cut a couple of foils and solder to them, the DSP speed up and something
else.

>
> 3) Is the board compatible with ScreenBlaster II
>
Yes. I'm using Screen Blaster II without any problems. I did NOT
install the "BlowUp" screen enhancer part of the FX board.

> 4) Are there any heat problems with the CPU or DSP chips when
> the accelerator is enabled?
>
The BlowUp FX comes with a heat sink for the CPU chip. The
DSP, well mine works most of the time but for some reason, won't work for

decoding JPEG's. Haven't really looked into this.

>
> I would be grateful for answers to these questions and any other
> information anyone can send me that would help me make a decision
> about this Board.
>
I've got mine to boot and run at 40 MHz and that's where I leave it.
I do have a problem with the FPU not working, mainly because it is only a
20MHz version. Again, haven't looked very hard into this problem yet.
I have the same basic system as you except I'm running an external
540Meg SCSI but I've had no problems with HD access. There was a 1 wire
add that was not in the manual but in the .DOC's on the floppy. Had to deal
with Memory Writes, a speed increase. When I tried adding this wire, I
couldn't make my FALCON run in any of the High Speed modes. Had to
remove it.
Hope this helps you: Rich Mier

763. Re: Files from FTP.toad.net don't work

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <rojewski-1204960825360001@ip043.phx.primenet.com>
Source record: 147148

In article <4k2jrc$30u@tribune.usask.ca>, ab078@sfn.saskatoon.sk.ca
(Travis Kern) wrote:

> I have recently started doing anonymous FTP requests by E-mail from
> FTP.toad.net. I've found that approx. 50% of the files I get from there
> seem corrupted in some way. By corrupted I mean sometimes after I
> DE-uuencode them and then try to decompress them I get "CRC failed"
> messages. Also, sometimes the computer crashes with 2 bombs as soon as I
> select "Extract" in the archiving program. Sometimes the files do
> uncompress OK, but then when I try to run them the computer crashes
> also.

DE-uuencode them? I just issue the 'get' and then do the extract
(LZH,ZIP) directly. I don't believe they are uuencoded to begin with.
(but I've been wrong before...)

John

764. Re: WWW130.Loads 6761 byt

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <4klqgg$h03@rs18.hrz.th-darmstadt.de>
Source record: 147149

In article <4kgk67$i68@kaon.kuai.se>, dhedberg@yin.kuai.se (Daniel Hedberg) writes:
> : I've tried accessing RTE's (Irish TV) homepage several times and it always
> : locks up with 'Converting image'. I've flushed the cache, reset the system
> : and it still occurs.
>
> I have the same problem, CAB has also locked up for me when formatting
> text, but only when I am online. 8-/

Please try the new version of CAB (V1.2). If you need more free memory (on a 1 MB machine) you could remove the JPEG module.

Alexander
--
http://www.informatik.th-darmstadt.de/~aclauss

765. Re: How do I use SIPPs ?

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DprAB5.35p@tron.bwi.wec.com>
Source record: 147150

In article
<ftn_2.200.136.5$fidonet.org_bffe43c1_Claes.Holmerup@p5.dada.ct.se>,
claes.holmerup@p5.dada.ct.se says...
>
>Simon Yardley (2:200/427.1) wrote this about How do I use SIPPs ? to All
:
> > I have heard of a PC-type board that will allow SIPPs to plug-in
> > and gives me one 16 Mb 72 pin SIMM.
>
>Actually they're made for SIMMs and not SIPPs.
>
> > Are there any other ways ?
> > Could it be possible to convert them into SIMMs with a simple
> > adaptor ?
>
>To explain it simple: the SIPPs are nothing else than SIMMs with added
pins
>that are soldered on the connector side.
>Just remove these pins with your soldering pen and voila' - you've got
yourself
>some SIMMs instead.
>There are plenty of RAM-boards around that use 30-pin SIMMs to expand
your
>Falcon's memory.
>
>Best regards,
>
>Claes
>

Actually, this is not a good idea. At least for those who do not feel comfortable soldering, as well as the fact that such modification does not result in a proper SIMM contact/connector edge.

There IS an adapter module that will convert SIPPs to SIMMs. I know because I bought some. However, I am in the process of moving and a lot of my material is boxed up, so I doubt I can supply you the vendor information at the moment. Perhaps next week I will try to dig it out.

766. Re: Transferring >32MB on EZ135 between Atari & PC

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.436.000AE970@cfcsc.dnd.ca>
Source record: 147151

In article <Dpn2HM.5Jp@cf.ac.uk> "Dr S.G.K.Williams" <williamssg@cf.ac.uk> writes:
>Having partitioned a syquest ez135 cartridge into 4x32MB partitions using
>a PC, it seemed to work on the atari as well, though a but sluggish for
>some reason.
>I've been told that BigDOS should enable me to access bigger partitions
>on both machines, I need to transfer some "big" animation and video files
>between a PC and the Atari. Unfortunately, I haven't had any success with
>Big DOS at all! Can anyone help, or offer some advice on how to
>interchange 135MB single partition between different platforms? I'm
>using HDDriver 4.51 and have a TT with internal scsi harddrive and
>syquest ez135 connected to the scsi external port.
>Simon

I use ICD Pro utilities, and have two 500 MB partitions on one of my drives.
this sounds like a TOS problem, non?
one solution might be to run MagiC.
good luck.bone chance

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CanForcesCollege, Toronto, Ontario, Canada
Qu&#65533;bec dit oui, Qu&#65533;bec dit non=Qu&#65533;bec, la nation dans le pays du Canada

767. FS: Atari Falcon 030, 4Mb/65Mb HD (US)

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: "John Hutchinson"
Message-ID: <4klhpb$2v1@doc.zippo.com>
Source record: 147152

I have a like new, unmodified Falcon030 4/65 unit for sale. This unit
has seen very little use (none in the past 6 months). Truly Perfect
condition with original box, manuals, VGA adapter, pre-installed software
(AtariWorks and other goodies), and a grab-bag of 50 or so DSDD floppies.
Only $495 *including* shipping (USA only) and I will guarantee the unit.
--
John Hutchinson
hutchinj@orlando.veda.com

768. Re: A few dumb questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: JEDI
Message-ID: <4klmtj$8dj@doc.zippo.com>
Source record: 147153

In article <4ki7ou$756@news.azstarnet.com>, dand1@azstarnet.com says...
>
>So I wound up, by a quirk, with this neat-looking Atari system but I have a few
>problems. This looks like the place for answers.
>The system consists of a console which says 520 ST on the top. On the bottom, it
>says STm. The monitor is a SC1224 and the disk drive is a 3.5 floppy, SF354.
>There is also a mouse, of course
>Problems/questions:
>1. I have no discs. Do I need a system disc, or what? If so, where might I find
>one?

NOPE. The OS is built into the machine.

>2. Is this sytem worth working with at all? It does come up with a screen with

If you like some of the older games & don't need much in the way of
bells and whistles in your applications: sure.

Might wanna replace your floppy drives tho...

>drive icons A and B and a little menu bar at the top. I can change screen
>resolution,etc. The mouse works,etc so I believe it is operational- just wonder
>if it's worth much effort to get into full swing. If it is, where might I get
>the manuals, etc to accomplish something?

Ever used a Mac or the Windows FileManager? Same stuff.

769. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: JEDI
Message-ID: <4klm1m$7gi@doc.zippo.com>
Source record: 147154

In article <4kknjqbcb2@mhade.production.compuserve.com>, BobR says...
>
>Just in case it wasn't fully clear from the other replies... the Atari ST
>has only *3* graphics modes:Low, Medium and High, with the pixel resolutions
>given in the other replies.
>
>The other "modes" are hardware or software hacks to achieve non-standard
>pseudo-resolutions.
>
>As was mentioned, not all STs can use all of the non-standard resolutions.
>
>For complete compatibility, you have to stick with the standard three.
<SLAP>

One must distinguish between applications and games (not unlike PC's).

Programs that run under the GUI and use it's extensions should be able
to run in any resolution. Some programs like autocad specify a certain
mode. Besides such exceptions, GEM programs should be hardware
independent. (See GEMulator,STonX & MagiC)

TOS programs (games) are very hardware dependent. With these it is best
to stick with the most standard configuration possible.

Depends upon what you like to run...

770. Re: Gemulator questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: JEDI
Message-ID: <4klmlr$84k@doc.zippo.com>
Source record: 147305

In article <4kkn4pbcb1@mhade.production.compuserve.com>, BobR says...
>
>>given the fact that IBM compatibles don't have built-in MIDI ports.
>
>True, PCs don't have "built-in" MIDI ports in that the bare chassis doesn't
>have them built onto the motherboard, but "most" PCs actually DO have
>"built-in" MIDI ports since many soundcards include them.

So? Where in the bios are the calls to access the midi port?
When you take the PC out of the box, where are you going to
plug the midi cable into? How are those ports and their timing
integrated into the rest of the system & the bus?

Built in on the ST and 'built in' on the PC aren't the same thing
by any stretch of the imagination.

771. 1st Word Plus Spelling Dictionary format

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: Michel.Bernard@erli.fr
Message-ID: <1996Apr12.140211.2878@gsi.fr>
Source record: 147306

Hello,

Does anyone knows the format of the spelling dictionary of 1st Word
Plus ? I would like to build a specialized dictionary.

Thanks.
Michel.

772. Re: Keyboard springs?

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: gfrajkor@superior.carleton.ca
Message-ID: <4km1n1$k7l@bertrand.ccs.carleton.ca>
Source record: 147307

In article <4k9b7f$679@nadine.teleport.com>,
Walter Hellman <hellman@teleport.com> wrote:
>Hi,
> A while back you could get a set of springs to stiffen up the key
>response on the ST keyboard. Did those work? Anybody still have them on
>their keyboards? Are they still available?
> Thanks.
>hellman@teleport.com Internet Public Access User Hillsboro, Oregon USA

Yes, I installed them on two old 1040STs, whose keyboards I found
strangely flat and unresponsive. In my opinion, they were useful. The
keys feel like they are pushing back at you instead of flopping dead.
No, they are not as good as the Mega keboards or IBM-type keyboards, but
they were an improvement for me. I make fewer typing errors and I type
faster. I did not install them on the function keys, caps locks, etc
--just those keys you use for typing.

I don't know if they are still available. They are not hard
to install, but it takes time prying off the keys one by one and
pushing them back. Tip -- be VERY systematic or you will forget
which keys you upgraded and which not.
Try Toad computers. They have everything.

773. Re: Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: dhend@rmplc.co.uk
Message-ID: <829417932_OASIS_@rmplc.co.uk>
Source record: 147308

In article <4kfekf$g33@ophelia.waterloo.net>
sshifter@ophelia.waterloo.net (Mike Pelletier) said:-

> Sorry to be off topic and all, but I just GOTTA know...
>
>Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
>: I left there to get away from this kind of w*nk and now it seems to be
>: following me.
>
> ...What the hell funky letter could I possibly replace that asterisk
>with to make that a bad word?

My bet would be "o"... ;-)

Yours etc.

David.
------------------------- One Nil To The Arsenal... ------------------
dhend@rmplc.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org
----

774. Re: Truetype 2 Calamus?

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: Rein_Bakhuizen.van.den.Brink
Message-ID: <bff2523d@p87.f503.n286.z2.fidonet>
Source record: 147309

In a message of Wed 10 Apr 96 P�l Monstad (2:281/202.0) wrote to All :
PM> Is there any way to convert Truetype fonts into Calamus SL format?
PM> Either PD or commercial.
PM>
Not that I know of. But most PD TrueTYpe fonts were available as PostScript
Type 1 fonts, and they are the kind of fonts you can convert into CFN!
The FaST Club in Nottingham will provide you with PFB2CFN [along with
Fonty]:

stclub@cix.compulink.co.uk

Costs £11.95 [postage not included]

Greetings, Rein

P.S. Forget about editing Speedo fonts. Why should you want to? 564
characters are enclosed and can be used provided you have made a mapping
file to let Speedo characters correspond to your choice ASCII positions.
I can write in Polish, Turkish, Hungarian, Czech should I want to! All
available in Speedo fonts. Not a single TrueType can match that.

--
Jeszcze Polska nie zginela, poki my zyjemy

--
Jeszcze Polska nie zginela, poki my zyjemy
--- ScanMail 0.70c [IOS 0.70c]
* Origin: ~ Bearboard Atari ST Fan BBS 010-4840224 ~ (2:286/503.87)

775. Help with HSModa6?

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4kmaod$8in@madeline.INS.CWRU.Edu>
Source record: 147310

Help!
I have gotten hsmoda6 from Umich and have problems setting it up
in my TT (4+4) and/or on my 1040STf (16 MHz,4MB) to do anything higher than
19.2. Both computers are not modified in the modem hdwe.
Setter.prg (gem) does not want to run correctly. It comes up with
a set of long strings that extend off to the right. The text has
"cr"s and pictures of a bell embedded in the text which I assume are meant
to be CR/LF which don't get translated right.
Is there a version of setter.prg (gem) somewhere that might
transfer better (without the bugs I seem to have) on the internet?
Setter.ttp has English only in the "enter j/n/y/n" dialog,
NOT in what the line is supposed to do. I studied German years ago, but
it it was too out of date and rusty to follow the script.
Once I get it set up, (I assume I'll get it to work someday)
Do I need to run from modem2? What happens to my older programs
like Uniterm that only understand Modem1, with baud rates from
19.2 down to 300??? I can't use connect, because it doesn't have some of the
features I need to talk to my VAX, which uses true VT220, and Tek 4014,
and allows me to set up a complex script for dialing in, and to change
meanings of keys for my VAX, and gives me a 50 line mode??
Do I have to switch cables every time I want to use one program
or another??
For a program like STiK, do I tell it to use e.g. 110 if I
really want 38.4?
I now have a 14.4 modem. What is the highest speed I can use
practically with the TT and with the 1040?
Do I load all three, mfp, mfp_tt, and scc in the auto for the TT
after fixing?
What do I do with the modem.cpx? does it change?

Boris D. Cahan
bdc2@po.cwru.edu

776. ST Magazines

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: jaubrey@cix.compulink.co.uk
Message-ID: <Dprr11.1uJ@cix.compulink.co.uk>
Source record: 147311

Does any body know of any ST mags(non UK based(English)) that I can subscribe to, with the recent demise(?) of Atari World, and rumours of ST Format shortly to follow I need somewhere to get the latest Atari info. (apart from here of course!) ;-)

Thanks

James

777. Connor Drives posting...

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: mccallum@inwave.com
Message-ID: <mccallum-1204961449360001@port42.inwave.com>
Source record: 147312

Last week there was a post mentioning Conner were selling 100+ meg drives for @ $25 a piece, now its gone from my server in times of need, could some kind soul please repost it or give an address etc., with details of this deal...

...I zoomed over to conners website, but it's been consumed by Seagate and I couldn't find a trace of the above offer :P

Thanks...

778. Question about Cubase Audio Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960412173848.1864A-100000@mhc.mtholyoke.edu>
Source record: 147313

Hi every one!
Is it possible that CAF can play midi, while it play samples?
I mean, like a soundtracker, not direct to disk.
Is the sampler complete, and good?
What are the features?
Thanks in advance.
Bye.

779. WTB: Atari Brand SVGA monitor

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <4kmiq3$p78@newsbf02.news.aol.com>
Source record: 147314

Are there any Atari brand 14" color monitors that are at least .28mm or better and do the TT030 VGA resolution of 640 x 480 x 16 color (TT medium) at non-interlaced mode. I dont wont flicker and want a non interlaced atari brand.

What are these models and can they work.

SC1435 or ?????

Tom
tj@godfather.com

780. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: diehl@io.org
Message-ID: <4kmkm6$quv@news1.io.org>
Source record: 147315
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Mr. Maddog (mrmaddog@prolog.net) wrote:

: How much overhead is just removing the top and bottom boarders?

The top and bottom borders don't take much time. It's the side borders
that really eat processor time because they use the HBL, not the VBL; the
HBL is a 200Hz interrupt.

: I have a source code for this demo that can do this in 50Hz mode and
: I want to put this in a game I'm writting so it'll automatically do
: overscan on European machines. I appears that I have to keep
: accessing the routine with each vbl. The game is in STOS, but I can
: use assembly rountines with no problem. Is there anyone who can tell
: me more about it? Thanx

You could modify the overscan routine to run itself, rather than run every
time it's accessed. That would produce more stable results, and would
also be easier to use from within STOS. I don't program in STOS so I
don't know what's involved in accessing assembler routines from STOS
programs, but if it's anything like GFA then it should be a doodle.

: Eric Noss
: a.k.a
: Mr. Maddog

--
dMMMMMP dMMMMMb dMMMMMP <{[T]}> WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP <{[O]}> Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP <{[C]}> http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet/Current Notes/Perceptions: diehl@io.org

781. Atari --> Amiga disk converte?

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4kmk85$cc1@teeri.jmp.fi>
Source record: 147316

Is there a proggy for the ST to (read and) write Amiga disk? Please reply
via e-mail as soon as possible! Thanks! :)

- Jyri

782. Re: HSModa6 and TT?

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4kmm7i$ctd@inca01.inca.co.nz>
Source record: 147317

Martin Rothaemel (mrotha@kjemi.unit.no) wrote:
> Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:
> : CAN one get higher than 19.2 on an unmodified TT?
> You have to use modem2 instead of modem1 to get higher baud rates.

Modem 1 and Serial 1 are limited to 19200, as they are both controlled by
an MFP chip (Motorola 68901)

Modem 2 and Serial 2 are capable of higher speeds as they are controlled
by a different serial controller (NCR 5301).

Also, your _software_ should be aware of the extra capability of a TT.
Otherwise you'll be limited to the lower speeds.

--

Quote For The Month:

"If she's a lady, I'm a Pernicious Knid"

783. NT Gemulator Users?

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <DprJ1n.CDp@news.hawaii.edu>
Source record: 147318

Greetings,

Is there anyone out there that is using Gemulator 4 with Windows
NT? I have a couple of questions. Thanks!

Aloha,

John Perez/The Borg
jperez@uhunix.uhcc.hawaii.edu
UH School of Nursing Computer Specialist
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030PDFX/Rack - 2600 - Lynx II - Jaguar/CD - 400/800/130 XE

784. Reply: lookin for warez !!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4kmomc$ctd@inca01.inca.co.nz>
Source record: 147319

Maarten van den Berg (maberg@xs4all.nl) wrote:
In response to what I wrote:
Sander Rozijn (rarozijn@xs4all.nl) wrote:
Damir Kaknjo (dk33806@pinus.cc.etf.hr) wrote:
Maarten van den Berg (maberg@xs4all.nl) wrote:
Paul Jones (as352@torfree.net) wrote:
I have a friend in england who is in need of some atari st warez
as I have a pc I only know about the pc warez scene if some one
could point me in the right direction i would greatly appreciate it
Thanks
So. You are looking for atari st _warez_, now are you ?
Well, how can I put this nicely... maybe... *FUCK OFF !!!*
That nice enough for 'ya ?
Fuck off you jerk! This guy is moron!
Which one? ;-)
All of them for using such language.
However, assuming that the meaning of "warez" has not changed in the last
ten minutes (from what I am led to believe, it's a sort-of slang for
"pirated software"), then the emotion expressed was correct, the language
was not. (Sorry to be such a kill-joy, but...)

And to all those seeking/storing/selling warez,

"GO SWALLOW A LIVE HAND GRENADE".
Ah. So where does this sentence differ from my initial reply then ?

1) It doesn't use one of the seven "banned" words under the US's CDA
(Communications Decency Act) censorship law, so my phrasing will make it
past any CDA-aware filter.

2) The end result of doing what I suggested leads to a decrease in the
number of persons looking for, or actively trading "warez". Unlike yours
which just spreads them out differently - a redeployment, rather than a
reduction.

3) Mine's longer, and written in ALL CAPS.

However, that said, we both share a dislike for the warez doodz.

--

Quote For The Month:

"If she's a lady, I'm a Pernicious Knid"

785. Re: Falcon questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: Christian Adler <s9019812@mail.student.utwente.nl>
Message-ID: <91654.s9019812@mail.student.utwente.nl>
Source record: 147320

>1. Will any size 2.5" IDE drive work with the Falcon?

With a little adaptation, you can also use a 3.5" HD as internal drive in
the original Falcon desk-top!
c.a.adler@student.utwente.nl

786. Re: DIY RAM upgrade?

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1204962107580001@ngalm099.gal.nt.com>
Source record: 147321

In article <DpqKHr.Bz8@hkuxb.hku.hk>, h9104374@hkuxb.hku.hk (William) wrote:

> [Article crossposted from comp.sys.atari.st.tech]
> [Author was William]
> [Posted on Thu, 11 Apr 1996 09:43:42 GMT]
>
>
> Hello,
>
> I am using a 520ST and would like to upgrade it to 4M RAM (not
> using SIMM RAM). I guess it could be possible since the MB of a 520ST
> should be the same as a 4160ST. Anyone has experience in DIY RAM upgrade?
>
> Regards,
>

Have a look at umich, there are some DIY ram upgrade files.

I know the 520STFM had space for the extra 512 Kbyte of ram (I know cos I
used to have one) but I believe that the original 520ST did not.

It is not true to say that all ST motherboards are the same.

I know somebody who put in an extra 512K by piggy-backing the new ram
chips on top of the old ones. It took some skillful soldering, but it
worked.

It was not reliable however.

To get 4 Mbyte, you would need 2 banks of 16x1 Mbyte chips (thats 32 in total).
Thats a lot of chips for a small space. To cram that into a 520STFM, you
would need to remove the original 256Kx1 chips & replace them with 1Mx1
chips.

Unfortunatly, they do not have the same pinouts.

Good luck

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

787. Re: Atari->PC xfer

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1204962112140001@ngalm099.gal.nt.com>
Source record: 147322

In article <vyzybo1a98w.fsf@lamothe.informatik.uni-dortmund.de>,
schwab@issan.informatik.uni-dortmund.de wrote:

> In article <gigxr01-1204960910220001@ngalm099.gal.nt.com>,
gigxr01@nt.com (Gerry O'Rourke) writes:
>
> |> Get a hold of Ghostscript, which will allow an atari to connect to a PC
>
> ???? Ghostscript is a PostScript interpreter.

YES - you are 100% correct.

I apologise profusely for the gross error.

It should of course have been Ghostlink.

I hope the original poster reads this.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

788. Falcon for Sale in Canada

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960412125112127 16@muskrat.com>
Source record: 147323

```
B > From: ash@muskoka.com (b) Subject: Falcon for Sale in
B > Canada(Best offer) I have a Falcon 030 with 4mb RAM and 65mb
B > hard drive. Best offer MUST sell!!! Peter Ash
B > ash@muskoka.com

$100?\

... <Press Any Key to Formatt Hard Drive>
___ Mountain Reader II - #Demo 001
```

789. Web Page: Bravo's Atari Store: On-Line Catalogs. Check this out!

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4kmr24$k81@julie.teleport.com>
Source record: 147324
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari,de.comp.sys.st,fido.ger.atari,ger.atari,ka.comp.sys.atari

Check out my Web Page for Bravo Sierra Computers. Where you can find Both
Classic Atari 8 Bit & Atari ST. HardWare, SoftWare, Books & Accessories. My
Web Address is below. On-Line Catalogs that you can View and Contact me via
my Web Page! Or Request Catalogs in E-Mail. Specify Classic 8 Bit or ST.
E-Mail: bensmith@teleport.com

http://www.teleport.com/~bensmith/bscomputers.shtml
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3
PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

790. WANTED: Dealers for SwapMeet: Pacific NorthWest!

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4kmuer$qbn@julie.teleport.com>
Source record: 147325
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

The next SwapMeet is Monday, May 6th, 1996.

WANTED: Dealers to sell at Upcoming Swap Meets. Dealerships sought fall into such Categories as Computer Dealers, all kinds. All kinds of Computer HardWare, SoftWare, Peripherals & Accessories for ALL Computer Makes and Types.

Also Sought are Dealers in Video Gaming Equipment, such as Video Game Consoles, Cartidges, Video Game CD Players and Video Game CDs. ALL Video Game Makes and Types. ALL Video Game Consoles, Cartridges, CDs, Peripherals & Accessories.

On the May 6th SwapMeet, we will be Raffling off a Panasonic Printer! Anyone showing up can win. Just be their for the Drawing. The first Ticket is ***FREE***! Additional Tickets are a Dollar each. This is One of Many good reasons to come to Our SwapMeets.

Recruiting New Dealers with Membership for Dealer Value. You could setup at a full year of swapmeets, 12 Monthly swapmeets at $10 a Meet, for $120 a year, or join our group and setup ***FREE*** for a year for ONLY $50! Greater than a 50% Savings!

Also Wanted are Dealers in ALL Types of Electronics.

WANTED are Dealers in Ham Radio, CB Radio, Music CDs and other Recorded Music. Stereo Equipment also Wanted.

Also Wanted are VCR's, Video Tapes, TVs and Satelite Gear.

This is an ALL Computers, Game Machine and Electronics Swap Meet!!

Small Businesses, and Dealers Welcome and Wanted!!

NO ADMISSION CHARGE!!! PLENTY OF FREE PARKING!!! NO ADMISSION CHARGE!!!

TABLES $10! TABLES, FIRST COME, FIRST SERVE!

Swap Meet Location in Portland, Oregon. USA. At 1819 N.W. Everett St. at the NorthWest Service Center On the First Monday of each Month.

To find out about more about the Swap Meet call our 24 Hour Recorded info line at (503)650-7196 or for Live info, call from 3 PM - Midnight, Monday - Thursday, Friday 3 PM - 6 PM. Please call, especially dealers at: (503)256-9974 (VOICE/VOICE MESSAGING), leave your home number if Ben is not answering!

Reply in E-Mail to bensmith@teleport.com. Or Call Ben Anytime at

Please Direct all replies to bensmith@teleport.com in E-Mail or Call
Our 24 Hour Recorded Info Line at (503)650-7196

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--
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Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

791. ALL Computer & Electronics SwapMeet & Raffle: Pacific NorthWest!

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4kmv2c$r7t@julie.teleport.com>
Source record: 147326
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

The next SwapMeet is Monday, May 6th, 1996.

ACE of America, an All Computers and Electronics User Group, with a special emphasis on Atari. At ACE Swap Meets you might find Atari, Apple, Macintosh, Commodore, Amiga, IBM & Clones, Nintendo, SNES, Sega Genesis, Jaguar, Game Boy, Game Gear and Lynx. You could also find the following items to go with your system, such as Printers, MoDeMs, Monitors, Hard Drives, Disk Drives, Power Supplies, MIDI Devices, Mice, Joysticks, CD Roms, Cables, supplies and Accessories.

ALL COMPUTERS, GAME MACHINES AND ELECTRONICS ARE WELCOME!!

ACE Is currently holding Monthly Swap Meets on the First Monday of each Month from 7 PM, except on certain Holidays that we must reschedule due to our facility being closed. Swap Meets are Held at 1819 NW Everett at the NW Service Center 3 Blocks North of the corner of 18th and W Burnside in Portland, Oregon. USA! Table space is $10. Tables provided as long as they last. Show up early to get a good table, like 6:30 PM.

FREE ADMISSIONFREE ADMISSION**FREE ADMISSION**FREE ADMISSION**

On the May 6th SwapMeet, we will be Raffling off a Panasonic Printer! Anyone showing up can win. Just be their for the Drawing. The first Ticket is ***FREE***! Additional Tickets are a Dollar each. This is One of Many good reasons to come to Our SwapMeets.

PLENTY OF FREE PARKINGEVERYONE WELCOME**PLENTY OF FREE PARKING**

FOR INFO CALL OUR SWAPMEET HOTLINE WITH 24 HOUR RECORDED INFO, CALL: (503)650-7196 OR FOR FURTHER INFO FROM BEN, INCLUDING TABLES: CALL FROM 3 PM - MIDNIGHT / MON-THU, FRI 3 PM - 6 PM: CALL BEN AT (503)256-9974!! IF BEN IS AWAY FROM THE PHONE, PLEASE LEAVE YOUR HOME NUMBER AND HE'LL TRY TO RETURN YOUR MESSAGE! THESE SWAP MEET SPONSORED BY ACE OF AMERICA!!

This Message is distributed throughout the Pacific NorthWest, everyone reading and their Brother is welcome to come and Attend!!

Please Direct all Replies to bensmith@teleport.com in E-Mail or call (503)650-7196 anytime.

The next SwapMeet is Monday, May 6th, 1996.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3 PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
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Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

792. Re: ST Magazines

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <4kmv8i$8s@newsbf02.news.aol.com>
Source record: 147327

In the USA/Canada we have Current Notes and ST Informer. Both are good to keep abreast of the Atari World. Not really glossys like the UK mags but nice in there own right. Current Notes can be emailed to:

redfrog@io.org

I do not know ST Informers email but I am sure if you go to the Internet section here on AOL and use Webcrawler in the WWW section. Type Atari and I am sure they must have a link.

Tom
GodFather Computer, Inc.

793. AlberTT video card. How do you like???

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <4kmv8l$8t@newsbf02.news.aol.com>
Source record: 147328

I am thinking about buying a AlberTT card for a TT030. How do you like
and are there any problems you see in running one?

Tom

794. CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960412215550.15644A-100000@terrazzo.lm.com>
Source record: 147329

Does anyone know how to activate the cab_jpeg.ovl? I have put it
in my cab folder with cab.ovl and cab.app! It seems to load a couple more
jpg's than before then it goes back to needing and "Esc" for each
additional jpg? Anyone know what I am doing wrong? I just replaced the
old files with the changed files from the cab12.lzh file.

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

795. Looking for Rico Suave: Author of FANSI by TOC

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: Bravo Sierra Computers <bensmith@teleport.com>
Message-ID: <Pine.SUN.3.92.960412200153.16681A-100000@linda.teleport.com>
Source record: 147330

I'm a registered user of FANSI and I need to contact the Author of FANSI.
One reason I want to contact Him is to get the Newest version. I also want
to contact him directly.

My address is: bensmith@teleport.com

==Thanx==
===Ben===

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3 PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

796. Wanted: Time bandits!

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: ksjwr@camelot.acf-lab.alaska.edu
Message-ID: <4kki6q$km0@news.alaska.edu>
Source record: 147331

Hi! I'm looking for a copy of Time Bandits. My copy got damaged a few years ago and I'm really missing it! so, if any one has Time Bandits and is willing to sell it to me, can you please email ? Thanks

--
John W. Redelfs tsjwr@camelot.acf-lab.alaska.edu
****
"Our Constitution was designed only for a moral and religious people. It is wholly inadequate for the government of any other." (John Adams, 1789)
****
All my opinions are tentative pending further data. --JWR

797. WTB: SC1435

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: mbates@s3.sonnet.com
Message-ID: <mbates-1204962229290001@ppp3-stk.sonnet.com>
Source record: 147332

I would like a SC1435 monitor. WIlling to pay for it. I would like to spend $100-$175 shipped.

Thanks

-Marlin

798. Mega STe ram upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: fov1186@iperbole.bologna.it
Message-ID: <fov1186.14.316ED66B@iperbole.bologna.it>
Source record: 147333

Have someone upgrade ram on Mega STe from 4 to 8 or more Mb ?
Thank a lot to everyone can inform me about the above .

Paolo

799. Re: Advice needed: CD/EZ/SCSI

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <829405402_OASIS_@coconut.demon.co.uk>
Source record: 147334

In article <829003500_OASIS_@pwomar.demon.co.uk>
Paul@pwomar.demon.co.uk (Paul Womar) said:-

8<-------------mega snip-------------------------

>Greg Kopchak (IIRC) of It's All Relative makes a list and can be
>contacted at: greg@genie.geis.com. Make sure you ask for an encoded
>list as the standard genie attatch feature is not possible.

Thanks Paul, and also thanks Roger Burrows for the info, I'll be checking
it out.

Anyone got any particular recommendations? I'm mainly interested in clip
art and fonts - suggestions welcomed!

ATBeST
Mike

--

----
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
----

800. Re: Printer advice

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <829405726_OASIS_@coconut.demon.co.uk>
Source record: 147335

In article <11565_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>Colour Deskjets like the 500C (CMY only) or 550C upwards (CMYK) have been
>popular for a while and will have GDOS and Speedo drivers available. You
>might consider the 560C which *I think* is the last model that has a front
>panel for you to change settings manually (although there's still the HP660C
>driver and CPX available).
>
>Alternatively, there's the 720dpi Epson Stylus which is supposed to be
>excellent with Imagecopy, but not specifically supported by GDOS or WO

Hi Sid!

Thanks for the advice. The old man has managed to buy himself a new 600c
for very cheap locally, which although not Atari-wonderful, should enable
him to do all that he wants, and keep the girls happy with picture
printing. I've pointed them towards a few programs that should enable them
to get something decent out of the printer. I presume that most Deskjet
500 drivers will look after the text side of things anyway?

Speak to you soon!

ATBeST
Mike

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

801. Re: Printer advice

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <829406018_OASIS_@coconut.demon.co.uk>
Source record: 147336

In article <11611_JDavidso@mettav.demon.co.uk>
JDavidso@mettav.demon.co.uk (James Davidson) said:-

> -=> Quoting Mike@coconut.demon.co.uk to All <=-
>
>
>
> Mi> Hi All
>
> Mi> I've just bought a 1 meg STFM for my two sisters to amuse themselves
> Mi> with. Now they want a printer, and the old man has agreed to buy one
> Mi> for them.

snip

> Get an Epson Stylus colour. I was using one a couple of weeks ago and
> it gave the best colour printout I'd seen from a desktop printer. And
> also they're only about £200!
>
> JD.

I sort of considered the Epson stylus, but was a bit worried about printer driver support. The main use will be for WP from Write On, and as it is an old programme, has to rely on Deskjet drivers.

The old man has managed to locate a new 600c locally at a throwaway price, and I think he will opt for this. AW in AW gave this printer a good review, so I think it should suffice, even though the ST can't make use of many of its features :-(

Thanks for the advice

ATBeST
Mike
--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

802. Re: FS: Atari Mice. New $29.99

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829402040_OASIS_@phil4.demon.co.uk>
Source record: 147337

In article <3167abd8106fa300@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>Austin Hook (austin@canuck.com) wrote:
>
>>If this posting isn't necessary please tell me, but I get the impression
>>that many Atari owners do not know where to get a replacement mouse.
>>
>>Eklipse mice for Atari in stock (actually also switchable to Amiga) $29.99
>>Canadian funds.
>
>
>I'm sorry to say it, but I have the same mouse and in my opinion it's
>totally crap! The mouse pointer starts running off by itself...
>Maybe I got a faulty one, but considering that it says 'made in China'
>underneath I guess not much can be expected.
>I'll just have to continue my search for that Logitech mouse...

IMHO the AlfaData Optical Mouse has got to be the best mouse I have
ever used on any computer, its given me 4 years of trouble free
operation, and cleaning is just a matter of polishing the mouse mat
!!! IMO a dream to use !

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

803. Wanted: GFA-Assembler V.1.5 Docs

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: "Chad M. McConnell" <chadmm@fangz.com>
Message-ID: <Pine.LNX.3.91.960412140108.1648A-100000@fangz.com>
Source record: 147338

Hi,
I have had GFA-Assembler V. 1.5 laying around for a few years now.

It is an Excellent 68000 Assembly language system, the thing is I was
not able to afford the documentation to it when I had gotten it (it had
come through an issue of Atari ST User).

Would someone happen to have the Documentation to this system?

Thanks,

_/_/_/ _/_/ _/_/ _/_/ _/_/ Chadmm@fangz.com _/
_/ _/ _/ _/ _/ _/ _/ _/ Running with an old _/
_/ _/ _/ _/ _/ _/ _/ 1040STf [TOS 1.02] _/
_/_/_/ _/ _/ _/ _/ _/_/_/_/_/_/_/_/_/_/_/_/_/

_/
_/ "Where, does he get those wonderful toys?!" _/
_/ The Joker - 'Batman' _/
_/

804. Help with DAVektor and TrueImage

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: smiller@farad.elee.calpoly.edu
Message-ID: <4kka1u$eoc@isnews.csc.calpoly.edu>
Source record: 147339

Hi, I was wondering if anyone could tell me the latest versions of the above mentioned pieces of software...

I recently bought(at an incredible deal I might add) both pieces of software with everything intact and I currently have:

DA Vektor 1.04 (11.02.93)
True Image 1.70 (030) (1993)

Are there more current versions?
I have run into some problems with both pieces of software...

#1 DA Vektor takes ALL of the memory in my TT (I have 18 megs) and it will not allow the printing of the most basic jobs, it also burps when doing 3D extrusions on somewhat complex vec(K)tor graphics...

#2 True Image does not output TIFF files that are useable in the newest version of Calamus and in Studio Photo...

Is there a photo-image program out there that actually can come close to photoshop?!?

Please let me know soon :)

*steve

--
http://www.elee.calpoly.edu/~smiller
-- Deeds of Flesh Homepage --
-- The ULTIMATE Underground Death Metal Band List --
-- An unofficial SEPULTURA Homepage --

805. Write Verify ???

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829393832_OASIS_@phil4.demon.co.uk>
Source record: 147340

Having just read a small text file about write verify I thought it might be a good idea to ask for your advice.....

The file suggested that having write verify on was a complete waste of time.

I thought about this and can think of one instance when this is mostly correct and when its probably incorrect.

The first is with using hard-drives, which seem (in my experience) to run into bad sectors quite infrequently (I've had none in 5 years of harddisk life), and so checking after every file write is really quite pointless for 99.999999% of the time.

The second instance is when writing to floppy disks, which in my experience are ALWAYS getting bad sectors.... So when writing to these I usually like to know that there is a problem with the disk when I copy a file to it, so when I give the disk to my friend, he doesn't bring it back in a day or two saying some vital file had a bad sector in it.

So what are your views, is it a complete waste of time, is it good in some circumstances.... does it do anything at all ??? Is there anyway of selecting which drives have write verify on and which don't ???

Thanks

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

806. MOD file players

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829420896_OASIS_@phil4.demon.co.uk>
Source record: 147341

This is really a plea to those people who write and update mod fileplayers....

Hows about adding a 'mono' option to STe MOD players ???

A resonable number of falcon mod players I have seen have this option for people using headphones, the starnge thing is that the people writing MOD players on STe don't think anybody uses headphones !!!

I hear you say why bother ?! Well have you tried listening to a MOD file in stereo with headphones ??? it sounds cr*p because unlike a normal CD or Tape the sound isn't 'mixed' to the same degree to the speakers, so those tracks in 1&4 in the mod file ONLY go to the left and 2&3 ONLY go to the right... NO OVERLAP !!! and this leaves music sounding VERY cr*p through headphones.

I have 1 mod player that attempts mono and stereo, called 'The Jukebox' its a DA and works... sort of.

Unfortuanatly the routines used in the player just aren't fast enough.... even on my MegaSTE with a 16Mhz CPU, It can't do anything more than use its fastest routine (=lowest quality) at 50Khz, the other two options... Interpolated Mono and Mono Good s/n won't even work at 25Khz.

What I'm praying for is people like Griff who wrote the ProTracker Replay 50Khz, to perhaps ammend his code one more time, and add a mono option ??? then we get the excellent quality his mod player provides... even when used with headphones.

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

807. Re: SoftPC Installation and Users Guide.

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829402500_OASIS_@phil4.demon.co.uk>
Source record: 147342

In article <4k92u5$gv8@huron.eel.ufl.edu>
afn14016@freenet.ufl.edu said:-

>
>This is one of the most solid programs I have ever run on my computer.
>I limited SoftPC under Geneva to 2 megs. It is really a nice program
>to run dos programs on your Atari.
>
>
>DETAILED INTRUCTIONS ON HOW TO SET UP and USE SOFTPC FOR ATARI
>Available on Power CD From Compo Software (TOAD COMPUTERS)
>
> by Raymond Lohengrin
>
Sorry to cut this so short, but is there any other way of getting at
this software ???

Is it commercial, shareware or PD ??

The reason I ask is that 1) I don't have access to a CD ROM and
2)Don't live in the US, so buying from TOAD would be inconvenient

Could someone clarify for me ???

Thanks

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

808. Re: Atari->PC xfer

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960412234502.9260F-100000@ns1.ptd.net>
Source record: 147343

On 12 Apr 1996, Andreas Schwab wrote:

> In article (Gerry O'Rourke) writes:
>
> |> Get a hold of Ghostscript, which will allow an atari to connect to a PC
>
> ???? Ghostscript is a PostScript interpreter.

I think it's Ghost Link, a necessity for a dual ST/PC setup :)

Eric Noss
a.k.a
Mr. Maddog

809. Re: STE Question

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960412233426.9260D-100000@ns1.ptd.net>
Source record: 147344

On 13 Apr 1996, Mark J. Anthony wrote:

> Is it possible to run all the same programs on both an STFM and an STE
> 1040 computer, or will only certian programs work on certian machines? I
> always thought that they were COMPLETELY COMPATIBLE in EVERY way when it
> came to software (as far as being able to run programs I mean). I am
> beginning to think otherwise lately, as I tried to run a TOS version of
> SPACE INVADERS on my upgraded STE (with TOS 2.06 now installed) and it
> wouldn't work, but would when I had TOS 1.06 installed previously. Is
> software really that picky, or is there maybe something wrong with my
> computer. Please help me if you have any answers. Thank you:-)))

Most programs should work on an STe. The only ones that don't are a few
old ones that use an older TOS. What you need is a TOS switcher that
toggles between 2.06 and 1.62 or something. TOS 2 always has problems
running real old software. For the real old stuff that won't run on any
of the above versions, try to find a TOS 1.0 disk. It should at least
work on that!

BTW, if you have complied STOS games that won't run on an STe, get STOS
Fix 3. Hope this helps...

Eric Noss
a.k.a
Mr. Maddog

810. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960412235057.9260G-100000@ns1.ptd.net>
Source record: 147345
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

On Fri, 12 Apr 1996, Guy Harrison wrote:

> If it's just the hardware modes you are after then that's it, but if
> you want to know what resolutions the machine can do then the answer
> is any because the OS is resolution independant. Software solutions
> either slow the machine down or require you to scroll round a larger
> virtual screen. Hardware solutions are obviously the best and depend
> on the spec of the card - which are damned expensive because they are
> hard to fit - shame really. As you have probably guessed by now,
> overscan can be done by software or hardware, or both.

In the XBIOS function I think, you can not only read the resolution mode number but actually can change it. On the ST, it's 0 for low, 1 for medium, and 2 for high. And I can switch between low and medium resolution for TOS programs, it messes up the GEM display which thinks it's on the old resolution but use a VT52 clear command and it works. This is what I'm going to do with the text file reader I'm written(after my game's done) and what Darek did with QuickView.

But there are the "extra" modes for higher machines like TT, Falcon, and even for Gemulator. If anyone can give me a good idea what these numbers are, that will be helpful. However, the program will switch to either ST Low or ST Med except when it's on those 'true' modes, not the extra ones on the Falcon. And yes, it won't do switching on a high rez monitor.

Eric Noss
a.k.a
Mr. Maddog

811. re: gemulator questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-12 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <190starship@3rdplanet.com>
Source record: 147346

JEDI barked in U.COMP.SYS.ATARI.ST on :

>>
>>> given the fact that IBM compatibles don't have built-in MIDI ports.
>>
>> True, PCs don't have "built-in" MIDI ports in that the bare chassis
>> doesn't have them built onto the motherboard, but "most" PCs actually DO
>> have "built-in" MIDI ports since many soundcards include them.
J>
J> So? Where in the bios are the calls to access the midi port?
J> When you take the PC out of the box, where are you going to
J> plug the midi cable into? How are those ports and their timing
J> integrated into the rest of the system & the bus?

Those suposedly "built-in" MIDI ports on Soundblasters require an optional
$60 module to connect them to any MIDI devices, also. And since the
adapter plugs into the joystick port, you can't have joysticks and MIDI at
the same time on a PC without yet ANOTHER add-on card.

--
| Gated at the UseNet<==>AtariNet Gateway at 51:205/311.0 |
| For more information send netmail to |
| gateway 51:205/311.0@atarinet.ftn |
| Support the EFF's Blue Ribbon Campaign! Fight Censorship! |

--

812. Re: Atari "Warehouse" Sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <829486310_OASIS_@swoon.demon.co.uk>
Source record: 147155

In article <11564_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>Wotcha - are you popping back into NeST anytime soon?

I'm always in there but sometimes I'm quite. Are you sure your not getting
me mixed up with the other TG who is no longer around (Mr Greenwood).
I'll possibly see you at the Coventry meeting that's TBA.

>I would've found the money from somewhere. Falcons have never especially
>interested me, but I'd have been happy with even a US TT...

What would need to be changed over to use in this here country,just the
power pack ?
>
> t> BTW, have you got any info (text/picture) on the portfolio. I nearly
> t> purchased one once but not knowing anything about them, I didn't know
> t> what to do for the best !
>
>Here's the latest info I received last week from Paul Finch who runs this
>group. I don't know of any source of Portfolio's in the UK, but if anyone
>might, it would be Paul.

...... A lot cut and saved :-)......

Cheers for the info :-)

--

```
--------------------------
| tone@swoon.demon.co.uk |
| < PGP Key > |
--------------------------
```

813. Re: Need help with GFA and files !

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: yuvoodoo@aol.com
Message-ID: <4ko6if$ave@newsbf02.news.aol.com>
Source record: 147156

Look for a an LZH archive called GFAXPRT (or something like that) via the Internet or a PD disk vendor. This is the definitive GFA Basic tutorial and it
contains a couple of different routines that do exactly what you want to do.

Hope this helps...

Ari

814. Re: NEW! NEW! THING V1 ENGLISH IS AVAILABLE!! NOW!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829483472_OASIS_@phil4.demon.co.uk>
Source record: 147157

In article <4kedae$1u4@josie.abo.fi>
thietavu@news.abo.fi (Tommi Hietavuo TKKK) said:-

>
>: >
>: > I hope you realize that the English version of Thing v1.0 is
>: > _for_registered_users_only_. Which means that by making it publicly
>: > available you're carrying out an act of software piracy.
>: >
>: > The last thing the ST/TT/Falcon platform needs is more piracy, so please
>: > do stop making it available, and if you yourself haven't registered, be
>: > sure to delete any personal copies.
>
>I don't think translating software _ever_ can be seen as piracy.
>
>Why? Because by claiming so in this case, means that German- and
>English-speaking THING-users are not treated equally! How can we
>really accept this: only German-speaking people have the right to
>try and use the shareware-test-version of Thing 1..?
>
>It's silly, unfair and totally needless, I think.
>
>I'm glad somebody _did_ translate this great product, so more and
>more people have a chance to try it and register.
>
>I'm sorry, if I hurt someone's principles by saying this - but we
>should use our heads too, when deciding what _is_ piracy, and what
>is not. By obeying the "word of Law" instead of its Spirit, we
>only hurt ourself instead of helping..
>
>Greetings,
>
Form what I've seen Thing V1 is totally useless for english users....
because they can't get it.

AFAIK Joe Connor Supplies the English version of Thing V1, but ONLY to
people who have registered 0.59.

This is sort of wierd if you ask me !!! Why would anybody register an
old version of a program, when a newer one is available, and why would
people register a program, when they can't even try it ???

If it is illegal for us to translate and use Thing V1 then so be it,
but I doubt you'll get many people registering at all.... after all
why should anyone register shareware when they have never tried it ???

ATb

--

Phil H

----

email: phil4@phil4.demon.co.uk

PGP 2.6.3i Key Availabe On Request.

```
**********************************************************************
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
**********************************************************************
```

815. Re: WTB: Spectre GCR 3.0 w/ROMs

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: Michael Squire <75236.2640@CompuServe.COM>
Message-ID: <4ko6di$60s$1@mhadg.production.compuserve.com>
Source record: 147158

I do. I'll follow up in e-mail. My Internet e-mail address is
75236.2640@compuserve.com.

.. Mike Squire

816. Re: SoftPC on Falcon under Geneva! Multitask GEM and DOS!

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: yuvoodoo@aol.com
Message-ID: <4ko754$b37@newsbf02.news.aol.com>
Source record: 147159

Its good to hear that SoftPC works so well... I got sick of waiting for a decent hardware emulator for the F030, so I sold it... :(

BTW, a Norton SI of 2.1 is not 286ish at all! Its really akin to an 8086 (true 16 bit Intel CPU) running at around 10Mhz... A late model PC-AT (w/a 286 at 8mhz) is around a SI of 5 or so...

Still, this sounds great considering that PC-Ditto gave me a Norton SI of 0.3 and my old IBM PCjr gave me a Norton SI of 0.7!!!!

817. Re: WWW130 and WWW117

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <829453590_OASIS_@ajrose.demon.co.uk>
Source record: 147160

In article <GDLMAFUWUP@wa.caeci.ol.ni.schule.de>
gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter) said:-

>What is the difference between the two packages WWW117 and WWW130.

WWW117 doesn't exist!

>I think WWW130 is the newest version.

Yes

>But why I have read that the WWW117 package will once be ready?
>
>Does anybody know something about this?
>

The logical next release number for WWW after WWW116 would've been WWW117,
but due to a number of factors, including the premature appearance of a
beta package arriving on certain BBS sites or conferences, and the vast
amount of upgrading and new software included in the package the powers
that be (Flinny, AFAIK) decided to call this package WWW130 to distance
itself from the previous incarnations somewhat. However, upto the actual
release of the software it was always referred to as WWW117, hence the
calls for translaters etc for the "WWW117" package.

Fear not, Gerd, you've not missed anything!!!

Andrew

--

---
andrew@ajrose.demon.co.uk
---

818. Re: Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960413090759.836A-100000@mhc.mtholyoke.edu>
Source record: 147161

Hi I personnaly use 7up, it is pretty fast, and easy.
Or sometimes, I use Steno, which is not a shareware, but it is really cool because you can keep it as an accessory, it is pretty fast too, and you can close your text to do whatever and go back in the acc menu, your text is still here at the same place in the same paragraph, just waiting for you. It is very easy to use, it is also very handy to create your html document. I load it with CAB, it is perfect. It is also completly compatible with Stalker. Which I don't use, but, if you're on line, you can send your text on the line very easily. I don't know I hope , it will help you a little... Bye.

819. WTB(US): TT keyboard.

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4kobh7$s7n@madeline.INS.CWRU.Edu>
Source record: 147162

I STILL need a used TT keyboard.

reply by E-Mail to
bdc2@po.cwru.edu

A working one, of course.

820. Re: STE Question

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829471472_OASIS_@swampdog.demon.co.uk>
Source record: 147163

In article <4kn2ej$gq0@apollo.isisnet.com>
ae490@ccn.cs.dal.ca (Mark J. Anthony) said:-

>Is it possible to run all the same programs on both an STFM and an STE
>1040 computer, or will only certian programs work on certian machines?
>I always thought that they were COMPLETELY COMPATIBLE in EVERY way
>when it came to software (as far as being able to run programs I
>mean).

The hardware is slightly different. What happens if you turn off the
blitter chip?

>I am beginning to think otherwise lately, as I tried to run a
>TOS version of SPACE INVADERS on my upgraded STE (with TOS 2.06 now
>installed) and it wouldn't work, but would when I had TOS 1.06
>installed previously. Is software really that picky, or is there maybe
>something wrong with my computer. Please help me if you have any
>answers. Thank you:-)))

Games tend to be the first to fail with upgrades. Normal programs use
the operating system to perform tasks, games tend to access the
hardware directly. If the hardware has changed then ?!??

Also, even if the hardware has not changed but the operating system
has, then a game may make erroneous assumptions about where important
data is stored.

A typical example of this is the LineA interface. It's low level
enough to provide the ability to move sprites and so forth without the
programmer having to go to the trouble of directly manipulating the
screen. To use it requires access to special memory locations and
these can move about. Speed is all important in some games and the
programmer may have used the faster "absolute" access method, rather
than the "relative" one.

--

Guy Harrison

guy@swampdog.demon.co.uk

821. Re: Console window/shell wanted

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829472282_OASIS_@swampdog.demon.co.uk>
Source record: 147164

In article <4kj6q1$a32@newsserver.rrzn.uni-hannover.de>
and@sun1 (Andreas Kromke) said:-

>Andrew Thackrah (at@roe.ac.uk) wrote:
>
>: Can anyone suggest a console _accessory_ (that I can run a command line
>
>Impossible.
>ACCs are no processes and therefore cannot start programs.

There used to be a command line accessory around years ago. I didn't
bother mentioning it because it was so unreliable.

Now, if you were to multitask then it is easily possible.

--

Guy Harrison

guy@swampdog.demon.co.uk

822. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829471186_OASIS_@swampdog.demon.co.uk>
Source record: 147165

In article <Pine.BSD.3.91.960412215550.15644A-100000@terrazzo.lm.com>
Tom Lamparty <lamparty@telerama.lm.com> said:-

> Does anyone know how to activate the cab_jpeg.ovl? I have put it
>in my cab folder with cab.ovl and cab.app!

That's all you have to do, Cab will load it itself.

>It seems to load a couple more
>jpg's than before then it goes back to needing and "Esc" for each
>additional jpg? Anyone know what I am doing wrong? I just replaced the
>old files with the changed files from the cab12.lzh file.

You are not doing anything wrong, there's a slight bug so it doesn't
realise when it has loaded the jpeg.

Jpegs get loaded then it just sits there. Hit Esc once and it will
carry on and the jpegs will show up. Trouble is, they don't get into
the cache because you have to hit Esc, so they get loaded again.

--

Guy Harrison

guy@swampdog.demon.co.uk

823. Re: STE Question

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: mccallum@inwave.com
Message-ID: <mccallum-1304960947550001@port01.inwave.com>
Source record: 147166

> Is it possible to run all the same programs on both an STFM and an STE
> 1040 computer, or will only certian programs work on certian machines? I
> always thought that they were COMPLETELY COMPATIBLE in EVERY way when it
> came to software (as far as being able to run programs I mean). I am
> beginning to think otherwise lately, as I tried to run a TOS version of
> SPACE INVADERS on my upgraded STE (with TOS 2.06 now installed) and it
> wouldn't work, but would when I had TOS 1.06 installed previously. Is
> software really that picky, or is there maybe something wrong with my
> computer. Please help me if you have any answers. Thank you:-)))

They are very compatible, however there ARE differences, and unfortunately
there are programs that will not work, especially older programs. STOS
was a major compatability stumbling block, as were some GFA programs I remember.

Patches/newer versions of most software however will now run TOS 2.06...

Just one of those things I'm afraid... :P

824. STF PD Game.

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: mccallum@inwave.com
Message-ID: <mccallum-1304960954220001@port01.inwave.com>
Source record: 147167

```
> ********************************************************************
> * a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
> * creators of STF PD Game of the month, V V R R C *
> * SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
> * 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
> * or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
> ********************************************************************

Apologies for springin' this on yer mate, but curiosity has beaten me,
just what is the best pd game of 1995? ;)
```

825. Re: Need help with GFA and files !

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: Jim Fouch <jfouch@ns.moran.com>
Message-ID: <316FC6AA.6A4B@ns.moran.com>
Source record: 147168

```
You need to use the Ffirst and Fnext commands, examples are shown in
your GFA BASIC manual.
```

826. Re: Atari->PC xfer

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: Jim Fouch <jfouch@ns.moran.com>
Message-ID: <316FC71D.7D27@ns.moran.com>
Source record: 147169

> ???? Ghostscript is a PostScript interpreter.

I think what he wanted to say is GhostNet, I used it awhile back. Works great. Up to 115,000 baud.

827. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: awood@f030.demon.co.uk
Message-ID: <829411044snz@f030.demon.co.uk>
Source record: 147170

In article <829471186_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk "Guy Harrison" writes:

> In article <Pine.BSD.3.91.960412215550.15644A-100000@terrazzo.lm.com>
> Tom Lamparty <lamparty@telerama.lm.com> said:-
>
> > Does anyone know how to activate the cab_jpeg.ovl? I have put it
> >in my cab folder with cab.ovl and cab.app!
>
> That's all you have to do, Cab will load it itself.
>
> >It seems to load a couple more
> >jpg's than before then it goes back to needing and "Esc" for each
> >additional jpg? Anyone know what I am doing wrong? I just replaced the
> >old files with the changed files from the cab12.lzh file.
>
> You are not doing anything wrong, there's a slight bug so it doesn't
> realise when it has loaded the jpeg.
>
> Jpegs get loaded then it just sits there. Hit Esc once and it will
> carry on and the jpegs will show up. Trouble is, they don't get into
> the cache because you have to hit Esc, so they get loaded again.

It appears that you must have the original CAB.OVL from WWW130 to be
connected - CAB_JPEG.OVL alone will not connect with STiK.

As to JPEGs, even when trying to view them with an external accessory,
it's seems rare to me that all the data gets sent. This has occurred
with all versions of CAB and STiK so far.

Is this a problem anyone else has been having using STiK/CAB combo?

--

Andrew Wood
54 Ely Street, CV37 6LN, UK
awood@f030.demon.co.uk
---

828. SM 124 on a TT?

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: fl@io.org
Message-ID: <4kojhe$epj@news1.io.org>
Source record: 147171

Can anyone tell me if there is a way that I can hook up an SM 124 mono monitor to the monitor output of a TT030? I know, I know, it's a kludge, but until I can afford a new monitor, it would be nice to be able to use my computer.

Thanks in advance.

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______ http://www.io.org/~fl/

829. Re: Write Verify ???

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829496200_OASIS_@swampdog.demon.co.uk>
Source record: 147172

In article <829393832_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>The second instance is when writing to floppy disks, which in my
>experience are ALWAYS getting bad sectors.... So when writing to
>these I usually like to know that there is a problem with the disk
>when I copy a file to it, so when I give the disk to my friend, he
>doesn't bring it back in a day or two saying some vital file had a bad
>sector in it.

Same thoughts here.

>So what are your views, is it a complete waste of time, is it good in
>some circumstances.... does it do anything at all ??? Is there anyway
>of selecting which drives have write verify on and which don't ???

My hard disk driver allows me to change write verification for each
partition.

Setting the system variable at 0x444 to zero turns off write
verification. I'm not sure if this just applies to floppies or to
partitions as well. I suppose it could depend on the driver in use.

--

Guy Harrison

guy@swampdog.demon.co.uk

830. Re: Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829495386_OASIS_@swampdog.demon.co.uk>
Source record: 147173

In article <829051074_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

> In article <315e9eca130542a1@sn.no>
> hallvart@sn.no (Hallvard Tangeraas) said:-

>>I've got 2.06 installed in my machine- and it's really an improvement over
>>1.62 which I got with my machine. I guess you won't notice such a big
>>difference when upgrading from 2.05 except a few bugs being ironed out.

>Thats the problem, most companies will sell me TOS2.06 roms, but for
>50quid, and as the only difference is a few bugs sorted and the Atari
>logo on bootup its a bit of a rip-off IMO !!!

I can't understand why people don't just get MagiC meself!

--

Guy Harrison

guy@swampdog.demon.co.uk

831. Re: Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829495622_OASIS_@swampdog.demon.co.uk>
Source record: 147174

In article <829151710_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>I'm looking for the following features:
>
>i)PD/Shareware/Freeware (anything but commercial)
>ii)Works with Oasis
>iii)Loads fast, I don't want to have to wait round days !! (Nb. I do
>have a harddisk)
>iv)easyish to use (not a major problem, but CLI types are out)
>v)pretty fast, scrolling block functions et al.
>vi)GEM might be nice

Everest.

All that I need say is it's at the top of my list of things to
register!

--

Guy Harrison

guy@swampdog.demon.co.uk

832. Re: Need help with GFA and files !

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829495886_OASIS_@swampdog.demon.co.uk>
Source record: 147175

In article <829328392_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>Does anyone out there know how to do the following:
>
>Get the directory listing in a string array ?!
>
>So far I've tried DIR and FILES, but both only write direct to the
>screen, or to a file, which I could then read back in.... but this is
>SLOW, especially when using a floppy disk system.
>
>what I'm looking for is the equivalent of
>
>files$()=DIR "C:*.*"
>
>or the long way:
>
>DIM FILES$(10000)
>FILES "C:*.*" TO "C:\FILELIST.LST"
>OPEN "I",#1,"C:\FILELIST.LST"
>FOR N=1 TO 10000
>LINE INPUT #1,FILES$(N)
>NEXT N

Can you access Gemdos?

If so, use Fgetdta(), Fsetdta(), Fsfirst() and Fsnext().

--

Guy Harrison

guy@swampdog.demon.co.uk

833. Re: Blowup FX Board

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <960413Z191720.365jpartner@track83.demon.co.uk>
Source record: 147176

> I can really recommend the FX-card. The fast-ram makes quite a difference, just

Question: Regarding the extra memory, does the Falcon 'see' any extra memory
as free memory on the desktop System Configuration (M key) screen, or does it
behave like a PC (spit!) with expanded memory, ie, the usual memory is there,
but the extra is seen as expanded memory?

James

--

[redacted]
[redacted]

Usenet archive: comp.sys.atari.st (1996-04 - 1996-06) Page 927

834. A few dumb questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11750_ashort@mettav.demon.co.uk>
Source record: 147177

dand1@azstarnet.com was caught by the fuzz while on the bus with All ...

d> 1. I have no discs. Do I need a system disc, or what? If so, where
d> might I find one?

Nope, all the system is installed inside the computer on ROM... that is why you get the green GEM desktop without having to put any disks in the drive.

Your next step will be to get loads of blank disks and start FTPing software from some Atari file sites.

atari.archive.umich.edu/atari/
micros.hensa.ac.uk/micros/atari/tos/

As you obviously already have another computer, you don't have to bother with extracting the archives on your ST, because your other system can handle them. Copy the now extracted programs out to double density disks (NOT high density because the ST can't read these) and bung the disks into your ST.

When you are at the green desktop, double click on the "A" icon and it /should/ read the directory of the disk and display the contents on the screen.

The square shapes that look like folders are the directories... and the rectangular shapes with black bars at the top are the executables. Read the documentation on the disk by double clicking on it.

The best way to do things is just by trial and error... you'll soon pick it up :)

Here are a few tips (which is basically a compact version of the ST Manual which you didn't get):

1. The right mouse button doesn't do anything.

2. You format a blank disk by highligthing "A" and selecting FORMAT from the menu.

3. You copy a disk by dragging "A" onto "B" and following screen prompts.

4. Dragging icons from a window onto the trash can wipes them.

5. Clicking on the top left of a window closes it.... the top right maximises it.... the bottom right re-sizes it... and the top middle m

6. Pressing <ESC> updates a window in you have changed a disk. This saves you from having to close the window then open it again.

7. Copy window items by either dragging them to "B" or dragging them onto another window.

8. Files with an .acc extension and called desktop accessories. When placed in the root directory they execute at boot up time, and are called by selecting them from the DESK dropdown menu. You are allowed a maximum of 6 accs active at one time.

9. Files with a .PRG extension are GEM programs and use the ST's GEM window interface.

10. File with a .TOS extension are TOS programs and use a text-only based interphase similar to DOS on the PC.

11. Files with a .TTP extension are also TOS executable programs, but a command line pops up where you can feed paramenters.

12. If a folder is created in the root directory called "AUTO", you can sometimes put executables int here that will run automaticaly at boot up

13. You can re-name files by highlighing them and selecting <SHOW INFO> from the dropdown.

14. Selecting <view><show as text> displays the window contents in a text only format, without icons.

15. If you highlight an executable and select <options><install application> you get a cursor followed by three spaces. Here you can type a three letter extension like .TXT. If you then double click on a TXT file later on, the executable that you highlighted earlier will load automatica

16. Clicking on <options><save desktop> will generate a file called DESKTOP.INF in the root directory. This file stores all the window posistions so that next time you boot up they are in the same place as when you saved the desktop.

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

835. Re: WWW130 CAB and GIFS

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: szhays@chip.ucdavis.edu
Message-ID: <4koto0$1ie@mark.ucdavis.edu>
Source record: 147178

Andrew Wood (awood@f030.demon.co.uk) wrote:
: Having had a few lock-ups when CAB retrieves GIF images, I checked
: the main HTML code for the pages and found that the tags include sizing
: controls - ie width and heighth percentages. Is it because of these
: that the lock-ups occur ?

I have successfully loaded pages with width and height commands, although CAB hasn't scaled the images so they were displayed at the wrong size. But it didn't lock up either. I don't remember if the pages I loaded expressed the width and height in terms of a percentage of the window or int specific pixel dimensions. I know I've loaded pages using the latter. I'll give the percentage ones a try asap.

Actually, if this picture scaling were added to CAB another benefit would be the ability for the program to automatically scale images when running the program in ST-Medium or ST-Low modes so the display is better.

--
....
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : E&PS_PA -- Internship & Career Center -- UC Davis :
: /_(__/)_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: __U_/ :These are my opinions; you want some, get your own.:
"""

836. a similar TT RAM question

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: wknaka@saul7.u.washington.edu
Message-ID: <4kotvu$bdv@nntp5.u.washington.edu>
Source record: 147179

What are the possible configurations for the SIMMs on the TT RAM board? Someone posted the jumpers that must be set if you have 4 1MB chips or 4 4MB chips. Is it possible to mix and match so that you have both 1MB and 4MB chips, and maybe some empty slots? Or are you stuck with all slots filled with like chips?

My suspicion is that all slots must be empty or full, with like chips, giving possible configurations of 0, 4, or 16MB. Right now I've got 4MB, and I want to upgrade, but don't have enough money for 16. Can I have 2 4MB SIMMs and 2 empty slots of TT RAM, or 2 4MB SIMMs and 2 1MB SIMMs?

I'm guessing that TT RAM is regular 30-pin 8-bit (no parity) 70 ns SIMMs. Is that right? What is ST RAM? If I've got extra TT RAM SIMMs, can I stick them in as ST RAM (realizing that they won't be as fast)?

Also, while I'm on the subject, m68k linux will use both ST and TT RAM (transparently) just fine, right?

TIA,
wes.

...
wes nakamura / <wknaka@u.washington.edu>

837. Re: Cubase 2.0 Question (PLEEZE HELP!!!!!)

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960413170629.24263B-100000@asia.lm.com>
Source record: 147180

Try double clicking on the file name in the open directory
window. I assume you installed the icon on the desktop? I don't know why
but some programs don't seem to be able to find the files they need to
run when you just drop the icon on the desktop, (at least it seems that way).

On 13 Apr 1996, Mark J. Anthony wrote:

> I am a musician who uses Cubase version 2.0 and an Atari STE computer.
> Lately I've run into a problem when trying to boot the program. It all
> started just after I upgraded my TOS to 2.06 in my STE. Ever since then,
> everytime I double click on the Cubase program icon, it starts to boot
> but then a dialog box comes up saying "! MROS NOT FOUND", even though my
> MROS folder is on the same level as the program icon itself. I am totally
> baffled on this one. In the meantime I cannot use Cubase 'til I figure
> this out!!!! Oh, before the TOS upgrade it booted up fine, but I am
> hoping that there is something I can do to run it with 2.06 as I really
> do like the upgrade. If anyone can help, I will be forever grateful.
> Thank you:-))))
>
> Sincerely,
> Mark Anthony
>
>
>
> ------/|---
> -----|-|---------------- MARK ANTHONY ---------------|\--------
> ----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
> -------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
> --
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

838. Re: Damaged ZIPs

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4kp6n3$jj6@teeri.jmp.fi>
Source record: 147181

Phil Hough (phil4@phil4.demon.co.uk) wrote:

: Which version of ST ZIP are you using ??? I haven't had any problems
: so far using PKZIPPED files with STZIP or vice versa, I just used it
: to un-archive some PKZIPPED files (that I PKZIPPED myself).

I'm using 2.6, and according to my (questionable..;) experiences it
really can't un-zip multi-volume zips. That's quite a problem nowdays, as
everything seems to be getting bigger and bigger (erm..:,). Have you
managed un-zipping multi-volume zips?

: Nb. I think the latest ST ZIP version ~2.6

Yes, so it is...

- Jyri (no tag this time -- using Amiga for a change..;)

839. Re: Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: brad_beck@mindlink.bc.ca
Message-ID: <316f9f6c1dcc030@mindlink.bc.ca>
Source record: 147182

Phil Hough (phil4@phil4.demon.co.uk) wrote:

>i)PD/Shareware/Freeware (anything but commercial)
>ii)Works with Oasis
>iii)Loads fast, I don't want to have to wait round days !! (Nb. I do
>have a harddisk)
>iv)easyish to use (not a major problem, but CLI types are out)
>v)pretty fast, scrolling block functions et al.
>vi)GEM might be nice

I use QED. It has all the features you want and is PD. Latest version is 3.7
and I found it on one of the German ftp sites. Sorry, can't remember which
one. Try ftp.fu-berlin.de or ftp.uni-kl.de . Docs are in German but there
is an English resource file.

Brad

840. Re: cubase

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4kp733$jj6@teeri.jmp.fi>
Source record: 147183

```
Christopher Macassey (cass@enterprise.net) wrote:
: does anyone know where to get cubase from

They still sell it it the music stores..:)

- Jyri
```

841. Re: DIY RAM upgrade?

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: meikm@gramercy.ios.com
Message-ID: <4kp6gr$gi7@news2.ios.com>
Source record: 147184

It can be done however and I gues would be fun for someone. I did it on
2 machines, and upgraded 2.5 and 4 to 4 megs. You solder lagrger DIP
sockets, then run wires for the extra lines. You also need a couple of
extra RAS and CAS resistiors. Going to 2.5 meg is easier cause you
leave in the ram that's there. (520STfm)
Gerry O'Rourke (gigxr01@nt.com) wrote:
: In article <DpqKHr.Bz8@hkuxb.hku.hk>, h9104374@hkuxb.hku.hk (William) wrote:

: > [Article crossposted from comp.sys.atari.st.tech]
: > [Author was William]
: > [Posted on Thu, 11 Apr 1996 09:43:42 GMT]
: >
: >
: > Hello,
: >
: > I am using a 520ST and would like to upgrade it to 4M RAM (not
: > using SIMM RAM). I guess it could be possible since the MB of a 520ST
: > should be the same as a 4160ST. Anyone has experience in DIY RAM upgrade?
: >
: > Regards,
: >

: Have a look at umich, there are some DIY ram upgrade files.

: I know the 520STFM had space for the extra 512 Kbyte of ram (I know cos I
: used to have one) but I believe that the original 520ST did not.

: It is not true to say that all ST motherboards are the same.

: I know somebody who put in an extra 512K by piggy-backing the new ram
: chips on top of the old ones. It took some skillful soldering, but it
: worked.

: It was not reliable however.

: To get 4 Mbyte, you would need 2 banks of 16x1 Mbyte chips (thats 32 in total).
: Thats a lot of chips for a small space. To cram that into a 520STFM, you
: would need to remove the original 256Kx1 chips & replace them with 1Mx1
: chips.

: Unfortunatly, they do not have the same pinouts.

: Good luck

: --
: Gerry O'Rourke
: Materials Engineering

: Northern Telecom (Ireland) Ltd
: E-mail gigxr01@nt.com

842. Re: List of homepage?

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <316f826e29550381@sn.no>
Source record: 147185

William (h9104374@hkuxb.hku.hk) wrote:

>
>Hello Atari users,
>
>Apart from http://www.toad.net and http://www.ssolutions.com, is there
>any other Atari ST's products related site?

Hi!
check out my homepage under the Atari section. You'll find several
interesting links there.
(URL in my signature).

Hallvard

--
_/_/_/

843. Re: Please Answer!

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: Sharon Morenz <Sharon-H>
Message-ID: <4kpest$cmf@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 147186
Cross-posted to: comp.misc,comp.sys.acorn.misc,comp.sys.amiga.misc,comp.sys.atari.st,comp.sys.ibm.pc.misc,comp.sys.mac.misc,comp.sys.misc,comp.sys.newton.misc,comp.sys.next.misc,comp.sys.sgi.misc,comp.sys.sun.misc

1. 486 IBM Compatable 2. March 15th, 1996 3. March 15th, 1996 4.
This one since I haven't used any others

Hope this information helps,

Sharon

844. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <GDMVBAFHUP@cabal.shnet.org>
Source record: 147187
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

In <4kknjqbcb2@mhade.production.compuserve.com> BobR wrote:
>Just in case it wasn't fully clear from the other replies... the Atari ST
>has only *3* graphics modes:Low, Medium and High, with the pixel resolutions
>given in the other replies.
>
>The other "modes" are hardware or software hacks to achieve non-standard
>pseudo-resolutions.
>
>As was mentioned, not all STs can use all of the non-standard resolutions.
>
>For complete compatibility, you have to stick with the standard three.

Utter bullshit. All GEM programs are resolution independent.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

845. Re: SOFT PC for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <GDMVBAFKUP@cabal.shnet.org>
Source record: 147188

In <199604102029.a56830@do2.maus.de> Frank Szymanski wrote:
>TG>Argh! It only runs in 640*480*16, and not even on graphics boards :-(.
>TG>I'd like a GEM version of that.
>
>That's wrong. Just set the XBIOS(4) function to the value of 4.

IOW: fool the program into believing that the resolution used is "TT
medium".

>With this little patch SoftPC runs on my graphics card on a resolution of
>1024x768x256 (But only in the upper left corner with the original
>640x400-display supported by SoftPC).

Argh! That means it would have been an _easy_ task to promote the entire
thing into a GEM window, right?

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

846. Re: cubase

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: tkk@sierra.net
Message-ID: <4kpcct$i6o@nntp.sierra.net>
Source record: 147189

Christopher Macassey (cass@enterprise.net) wrote:
: does anyone know where to get cubase from

Try Toad computers. Otherwise, if you don't mind buying a used one for about $100 to $200 cheaper, once in a while people sell in rec.music.makers.marketplace.

tae

847. Re: Atari --> Amiga disk converte?

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: lpursell@bright.net
Message-ID: <829503082_OASIS_@bright.net>
Source record: 147190

In article <4kmk85$cc1@teeri.jmp.fi>
jhovila@muikku.jmp.fi (Jyri-Pekka Hovila) said:-

|>Is there a proggy for the ST to (read and) write Amiga disk? Please reply
|>via e-mail as soon as possible! Thanks! :)

Have you tried formatting them? =)

No seriously I never heard of such a program, however since you can use
crossdos on the amigo, why not convert the amigo disks to pc formatted disks?
The Atari will then be able to read/write them if all goes well.

--

+---+
Lonny Pursell Atari Rules! E-Mail: lpursell@bright.net
If you understand or if you don't, If you believe or if you doubt,
There's a universal justice, And the eyes of truth,
Are always watching you. ENIGMA 2 - The CROSS Of Changes
+---+

848. re: need help with gfa and files !

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <207starship@3rdplanet.com>
Source record: 147191

phil4@phil4.demon.co.uk (Phil Hough barked in U.COMP.SYS.ATARI.ST on :

p> Get the directory listing in a string array ?!
p>
p> So far I've tried DIR and FILES, but both only write direct to the
p> screen, or to a file, which I could then read back in.... but this is
p> SLOW, especially when using a floppy disk system.
p>
p> what I'm looking for is the equivalent of
p>
p> files$()=DIR "C:*.*"
p> Any suggestions ??? I'd be really grateful !

I have the routine to do it in HighSoft Basic 2. Will email it if you
think it will help - it uses a number of system function calls, perhaps the
equivalents exist in GFA.

--

849. Re: Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960413213003.17645C-100000@ns1.ptd.net>
Source record: 147192

Phil Hough (phil4@phil4.demon.co.uk) wrote:

>i)PD/Shareware/Freeware (anything but commercial)
>ii)Works with Oasis
>iii)Loads fast, I don't want to have to wait round days !! (Nb. I do
>have a harddisk)
>iv)easyish to use (not a major problem, but CLI types are out)
>v)pretty fast, scrolling block functions et al.
>vi)GEM might be nice

I seriously recommend Edith, it's the perfect editor that's barely
short of being a word processor. You can use it as an acessory so it
should meet your needs. Of course, see if it'll work with your set
up as sometimes with different programs and accessories it'll get
goofy.

The only other text editor I use is Steno which is second best :)
But I only use it with Stalker for which it was made for.

Another one you can check out is SprirtEd which I got off a STF disk.
It's suppose to go with a bible study program, but the accessory
is pure GEM and works by itself. But for some reason, it gets weird
when I ran it under the Geneva demo. Any reason? :)

Eric Noss
a.k.a
Mr. Maddog

850. WANTED: MaGiC 4 and host adaptor

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: david.hallam@onlinesys.com
Message-ID: <8BE9538.08CC001232.uuout@onlinesys.com>
Source record: 147193

I live in an area that could possibly be noted for it's lack of ST support/sales, and was wondering if there was anybody that could tell me where I could get a copy of the latest version of Magic here in Southwestern Ontario.

I suppose I could order it from Toad, but I'd really rather not have to deal with the money exchange problem if I don't have to...

As a second note, I'd also like to find a SCSI host adaptor, but this is secondary to my desire for a copy of Magic.

TIA...

<david.hallam@onlinesys.com>

851. Re: Atention CAB/STIK/ANTMail really works this way.

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: michael@ghf.augusta.de
Message-ID: <GDNTBCAFUP@ghf.augusta.de>
Source record: 147194

Hallo

In <4kifir$d62@huron.eel.ufl.edu> afn14016@freenet.ufl.edu wrote:

>-------
>Default file
>----
>ALLOCMEM = 100000
[...] deleted much lines of text [...]
>IRCNICK = ant
>IRCSERVER = afn.org
>IRCPORT =6667
>IRCPONGMSG = Yes, IRC is often slow and frustration, isn't i
>IRCLOG = OFF
>IRCLOG2 = OFF
>POP_USERNAME = afn14016@pop3.afn.org
>POP_PASSWORD = your pasword
>POP_MAILBOX = spool\mail\ant.txt
>SMTP_MAILPATH = SMTP.afn.org
>SMTP_HOSTNAME = smtp.afn.org

In my configuration of the WWW130-Package installed with the SETUP.PRG
are'nt the last five entries in my default file.

How Du you make the entries? With a editor? In my configuration ant-mail
has it own Configurationfile and it looks totally diffrent.

just like this:

15
mubo.augusta.de
22
michael@ghf.augusta.de
14
Michael Pieper
01
1
23
F:\WWW\ANTMAIL\MY-MAIL\

Which version of antmail do you have?

Greatings Michael

--
==
Michael Pieper /\ /\ michael@ghf.augusta.de

```
<*> <*> Michael_Pieper@ll.maus.de
-^-
================================================================================
```

852. Re: Gemulator questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: Jan Dooms <jandooms@tornado.be>
Message-ID: <4kmqve$n2b@tornix.tornado.be>
Source record: 147195

Hi,

If you realy need MIDI compatibilitie on a PC with Atari software, you must get the STzer from C-lab! It is an ISA-bus card with MIDI in/out and a ROM-port for your Dongle! Now you can run any Atari proggie on a PC!

More info later, its a brand new product.

Greeting, Jan Dooms.

853. Looking for Ultima games

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: Dave Swegen <dts2@aber.ac.uk>
Message-ID: <4kmphk$4k7@osfa.aber.ac.uk>
Source record: 147347

Well, the subject says it all. I'm looking for people willing to part with originals of the various Ultima games. Please note that due to reasons of simplicity, I can only consider replies from the UK...

Cheers
Dave
--

------------------>INSERT YE OLDE STANDARDE DISCLAYMER HERE<--------------------
David Swegen | This space for hire | Happy happy joy joy
<dts2@aber.ac.uk> | | - Ren & Stimpy

854. STE Question

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: ae490@ccn.cs.dal.ca
Message-ID: <4kn2ej$gq0@apollo.isisnet.com>
Source record: 147348

Is it possible to run all the same programs on both an STFM and an STE 1040 computer, or will only certian programs work on certian machines? I always thought that they were COMPLETELY COMPATIBLE in EVERY way when it came to software (as far as being able to run programs I mean). I am beginning to think otherwise lately, as I tried to run a TOS version of SPACE INVADERS on my upgraded STE (with TOS 2.06 now installed) and it wouldn't work, but would when I had TOS 1.06 installed previously. Is software really that picky, or is there maybe something wrong with my computer. Please help me if you have any answers. Thank you:-)))

------/|---
-----|-|---------------- MARK ANTHONY ---------------|\--------
----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
-------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
----

855. Cubase 2.0 Question (PLEEZE HELP!!!!!)

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: ae490@ccn.cs.dal.ca
Message-ID: <4kn214$gq0@apollo.isisnet.com>
Source record: 147349

I am a musician who uses Cubase version 2.0 and an Atari STE computer. Lately I've run into a problem when trying to boot the program. It all started just after I upgraded my TOS to 2.06 in my STE. Ever since then, everytime I double click on the Cubase program icon, it starts to boot but then a dialog box comes up saying "! MROS NOT FOUND", even though my MROS folder is on the same level as the program icon itself. I am totally baffled on this one. In the meantime I cannot use Cubase 'til I figure this out!!!! Oh, before the TOS upgrade it booted up fine, but I am hoping that there is something I can do to run it with 2.06 as I really do like the upgrade. If anyone can help, I will be forever grateful. Thank you:-))))

Sincerely,
Mark Anthony

------/|---
-----|-|---------------- MARK ANTHONY ---------------|\--------
----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
-------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
----

856. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <4kn9e7$6n6@lastactionhero.rs.itd.umich.edu>
Source record: 147350
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- weiner 5715 Apr 9 11:46 ./Languages/0index
-rw-r--r-- dpz 94882 Apr 9 11:46 ./Languages/gemfsc18.lzh
-rw-r--r-- dpz 107996 Apr 9 11:46 ./Languages/gemfst18.lzh
-rw-r--r-- dpz 31974 Apr 9 11:46 ./Languages/gemfxm18.lzh
-rw-rw-r-- entropy 32611 Apr 9 11:48 ./Utilities/0index
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

857. Where are the following programs?

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4kn9cq$6ct@orm.southern.co.nz>
Source record: 147351

Hi there...

There seems to be a number of posts about enhanced AES versions, Soft PC for the Falcon etc...

I run MiNT 1.12 (occasionally) so would be interested in trying Xaes or Naes or Oasesis or whatever they are called. Please tell me ftp site(s) I can visit to get the aforementioned, if they are publicly available...

I am also _VERY_ interested in Soft PC for the Falcon. AFAIK, this project got to completion, but was then dumped by the developers because Atari were a pack of ******s and decided not to $help$ out these guys...If this program is available then it should be mentioned where to get it from. Not all of us have the Power CD, so do not just say that. It also pisses me off enormously the number of smartmouth prats who post to c.s.a.st boasting what these programs can do and yet not saying how or where they got them from...

Hoping someone can come up with a helpful reply, not a pile of smegma!!

Chris Wilkinson.
Atari Falcon030 4meg
-PowerUp 2 (MC68030@32MHz)
-68882
-340 MB IDE
-NEC MultiSpin 4V CD-ROM drive
-Dynalink 14k4 external modem
-proud owner of APEX media, NVDI 3, EXtenDOS Pro

858. cubase

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: cass@enterprise.net
Message-ID: <4knq1t$h7l@news.enterprise.net>
Source record: 147352

does anyone know where to get cubase from

859. Hoaxes (was: **Internet Virus!**)

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4knvt5$qr3@inca01.inca.co.nz>
Source record: 147353
Cross-posted to: comp.sys.amiga.advocacy,comp.sys.atari.st,comp.sys.atari.advocacy

> >> : The GOOD TIMES virsus is a HOAX!!!!!!!!!! Will this insanity ever end?
> >> : This hoax has been perpetuated for at least two years.....
> >> Thank goodness the hoax only 'affects' people with IBM PC and possibly
> >> Mac. Gee I'm glad I own a hoax-free Falcon... ;^)
> >You've got the right idea, but I think you have made a little mistake.
> >The Good Times virus only attacks hoaxes. The IBM and Mac are the hoaxes.
> >Unfortunately noone has caught on yet to the joke... {[:-)]
> But at least you can buy a HOAX from any computer store, not a WET DREAM
> like the Amiga and ST .

And "wet dreams" (ST and Meagre) are pleasurable, unlike hoaxes such as
the PeeWee and the machine named after an overhyped hamburger.

--

Quote For The Month:

"If she's a lady, I'm a Pernicious Knid"

860. Re: Help with VGA monitor/Mega4

Newsgroup: comp.sys.atari.st
Date: 1996-04-13 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <829485820_OASIS_@swoon.demon.co.uk>
Source record: 147354

In article <829294648snz@mbha.demon.co.uk>
Dave B <daveb@mbha.demon.co.uk> said:-

>My sm124 has gone bye byes. I thought I saw a post on here a while ago
>detailing how one can wire up a VGA to the Atari plug to work in mono.

I've sent the picture to you by Email.

Hope it helps :-)

--

| tone@swoon.demon.co.uk |
| < PGP Key > |
---

861. ZipFix ST?

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: dhend@rmplc.co.uk
Message-ID: <829601748_OASIS_@rmplc.co.uk>
Source record: 146905

In article <23067003_OASIS_NEWS@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) said:-

>Has anyone got a copy of ZipFix which will run on an Atari ST (or
>higher)?
>

I asked a week ago Daron - didn't find one.

Let me know if you get anything please.

Ta.

Yours etc.

David.
------------------------- One Nil To The Arsenal... ------------------
dhend@rmplc.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org
----

862. Re: UMICH and mirrors

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: brad_beck@mindlink.bc.ca
Message-ID: <3170e750123dea0@mindlink.bc.ca>
Source record: 146906

Bradley Maurer (gregor@shelly.goldengate.net) wrote:

>Could anyone please provide me with current mirror sites for UMICH.
>It seems that the two ftp sites that I used to use, barnone and
>src.doc.ic.ac.uk have changed their dir structures, so the links on my
>homepage are useless. I suppose I could dig around the directories but I
>just thought that I would ask....
> Thanks in advance!

Try http://www.umich.edu/~archive/atari/ . I use this regularly and download
files CAB.

Brad

863. Virtual Wave

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4krsbs$pqs@tor.abc.se>
Source record: 146907

Any users of Resotek's excellent 'Virtual Wave' out there?

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

864. Re: Xbin.ttp- where?

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GDOREDUVUP@wa.caeci.ol.ni.schule.de>
Source record: 146908
Body handling: Inline uuencoded payload not displayed: XBIN.TTP

In <4kjold$mmr@sinsen.sn.no> Hallvard Tangeraas wrote:

>someone here mentioned a program called 'Xbin.ttp' which handles Mac binhex
>stuff. I tried Archie but couldn't find it- where is it?
>
>Hallvard

I have xbin.ttp and could send it uuencoded in this newsgroup, because
there often ask people in this group for this software. It's not long.
so I do this now.

Gerd

[Inline uuencoded payload not displayed: XBIN.TTP]

--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.

865. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: dferran@cts.com
Message-ID: <4ks223$2a8@news3.cts.com>
Source record: 146909
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Philippe CASTELLA (pcastell@ifhamy.insa-lyon.fr) wrote:
: There is no text mode on ataris...

Maybe he was thinking of the v_enter_cur() and v_exit_cur() VDI calls,
which *would* cause one to enter text mode on other (non-TOS) machines.

Just guessing --

-- George

866. Speedo fonts

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199604142132.a64624@b.maus.de>
Source record: 146910

In Msg A64135@B, Rein_Bakhuizen.van.den.Brink (Unknown User@unknown.uucp) wrote:

>564 characters are enclosed and can be used provided you have made a
>mapping file

Not necessarily. You could also use a program that switches to direct Speedo-BICS-Mapping or -- with NVDI 4 -- to Unicode mapping. Such a program has to use 16 bits per character then. Papyrus 4 works like that.

With a mapping file you can only use 240 characters at a time. If you need other characters than defined in the mapping file, you have to install a different file and reboot. This is extremely uncomfortable when you need to write in various languages.

>Not a single TrueType can match that.

TrueType fonts shipped with win95 contain up to some 650 characters. The exact number depends on the language support chosen when installing win95 (foreign language support can be added after the installation, too).

BTW: Bitstream is currently developing a full Unicode TrueType font based on "Zurich BT". It's named "Cyberbit" and will eventually contain the full Unicode 1.1 character set. The roman weight of this font will be free of charge. See http://www.bitstream.com for more information.

>Jeszcze Polska nie zginela, poki my zyjemy

;-) co nam obca przemoc wziela, szabla odbierzemy.

Looks strange without the correct Polish characters.

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

867. Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199604142216.a64625@b.maus.de>
Source record: 146911

In Msg A64495@B, Phil Hough (phil4@phil4.demon.co.uk) wrote:

>So if you are using a text editor that you think would fit some or all
>of the above

I'm quite happy with QED. It's freeware, GEM, supports GDOS fonts, supports
long file names (on MagiCMac and under MiNT+minix.xfs), has some macro
expansion ...

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

868. Re: Tos 1.4, That's Write 1.51, Harlequin Config -- 'cannot find standard.key'

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <829566964_OASIS_@coconut.demon.co.uk>
Source record: 146912

In article <06Abx0FDAG3a090yn@sn.no>
peternm@sn.no (Peter N. M. Hansteen) said:-

Bitz snipped 8<----------

>After reading Y2M in its entirety, Eivind booted his ST with a TOS 1.4
>boot disk that was set up with a ram disk (d:), and played around with
>various tools and accessories. It all seemed to work fine, until he used
>the Harlequin config program to edit his keyboard definition. He saved the
>keyboard definition file (standard.key, I think) on the D: ramdisk. Eivind
>has his heart set on using That's Write 1.51 for his writing, but after that
>last config change, he can not start That's Write after booting with the
>TOS diskette that contains his preferred setup. He gets a message saying
>'cannot find standard.key' or words to that effect in a dialog box that
>contains only a 'Cancel' button along with the message. The only way he can
>start That's Write is booting from the That's write program disk, which of
>course leaves him without the ramdisk and the other stuff he'd set up.

Hi Peter

I used Write On (the little brother of That's Write) for years, and I had a
similar experience. It occurred after I had installed Write On to a
particular partition, and then later moved all the program files to another
partition. When next running Write On, the 'standard key not found' message
came up. Only by re-installing the complete programme to the required
partition cured the problem.

I think that there is something internal telling That's Write/Write On
where to find certain files, and if you go and change things outside of the
program (by using Harlekin etc), the pointers or whatever point to the wrong
place. Sorry I can't be of more help, as I know how frustrating it is. But
hopefully someone might be able to suggest a cure for you and your friend.

ATBeST
Mike - Sheffield - UK

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

869. Re: Cubase 2.0 Question (PLEEZE HELP!!!!!)

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bff61f66_Claes.Holmerup@p5.dada.ct.se>
Source record: 146913

In a message of <13.04.96>, Mark J. Anthony (2:200/427.1) writes:
> I am a musician who uses Cubase version 2.0 and an Atari STE
> computer. Lately I've run into a problem when trying to boot the
> program. It all started just after I upgraded my TOS to 2.06 in
> my STE. Ever since then, everytime I double click on the Cubase
> program icon, it starts to boot but then a dialog box comes up
> saying "! MROS NOT FOUND", even though my MROS folder is on the
> same level as the program icon itself. I am totally baffled on
> this one. In the meantime I cannot use Cubase 'til I figure this
> out!!!! Oh, before the TOS upgrade it booted up fine, but I am
> hoping that there is something I can do to run it with 2.06 as I
> really do like the upgrade.

Hi Mark,
When I still had my Mega4 with TOS 2.06 I ran Cubase without any problems. However, it was version 3.0, but if I remember correctly I had an STe before, with which I used the 2.01 version without any problems. I believe it should work with your computer too - at least if it's an original and not a pirate copy... ;)
Maybe there could be poor contact between the copy protection key and the connector in the computer? If so just try to remove and replace the key a couple of times (with the computer turned off!) and you'll get the oxide away.
Maybe someone in the cubase-users group knows. You subscribe to it like this:

Send an e-mail to majordomo@mcc.ac.uk with no subject, and the following message: subscribe cubase-users your.email@address

You'll recieve a couple of e-mails every day and will be able to send your own questions to the group, as well as answer others' questions if you can. There are two of Steinberg's developers that occasionally take part in the discussions, so I believe you can get most questions answered.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

870. Re: Question about Cubase Audio Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bff62636_Claes.Holmerup@p5.dada.ct.se>
Source record: 146914

In a message of <12.04.96>, Katherine L Ellis (2:200/427.1) writes:
> Is it possible that CAF can play midi, while it play samples?
> I mean, like a soundtracker, not direct to disk.
> Is the sampler complete, and good?
> What are the features?

Hi Katherine,
You can use sampler and RAM tracks, if that's what you mean.
The whole idea with Cubase Audio is playing midi together with the audio and the sound quality is like you set the sample frequency, 44.1 or 48kHz (or other, lower frequencies) and 16-bit (naturally). Sampler and RAM tracks are audio tracks that are kept in memory, instead of playing from the HD, but when recording you need to record them on the SCSI HD.
You can't really use this function as a regular sampler, because each voice takes up one track - so a 3 note chord takes up 3 audio tracks of the 8 (or 16, depending on your settings) available.
I use the sampler and RAM tracks mostly for drumloops (or other kinds of loops) and effects sounds the few times that I do use them.
You can assign each note on the keyboard a sound, like in a normal sampler, and use the sampler track as a drum machine with your own recorded sounds, but you can't play two sounds at the same time on the same track, so it's rather limited if you plan to use it instead of a sampler. It's best suited as a complement there. The sampler track is triggered by a midi track, just as if it was a midi instrument.
A RAM track is the same as a HD track, but it's read into the memory when the song is loaded, instead of getting replayed from the HD.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

871. TOS 2 on emulators (Was Re: STE Question)

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960414202617.1583C-100000@ns1.ptd.net>
Source record: 146915

On Sun, 14 Apr 1996, Andrew Rose wrote:

> Eric's right. You're main problem's TOS 2.06, I'd guess, not the STe
> itself. I've had _no_ trouble with my TOS 1.06 STe as far as compatability
> is concerned, and decided the MagiC upgrade route was more useful than a
> TOS upgrade - if it doesn't work under MagiC it'll always work under
> normal TOS here:-)

I was just thinking, if you want to use a multitasking system like
Geneva or MagiC on Gemulator or STonX, why would you have to buy a
$60 TOS 2.6 chip if you're only going to use it for loading something
that requires a seperate desktop anyways? Wish you can get a cheaper
ad older TOS chip that do the job or better yet, a bootstrap program
that loads MagiC that replaces all of TOS anyways. Just a thought :)

Eric Noss
a.k.a
Mr. Maddog

872. SPX, SPC files to anything PC readable. HOW?

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <11791_hsideras@mettav.demon.co.uk>
Source record: 146916

Hi Jordi, on 11 Apr 96 you wrote: ...you in't seen me, roight!

je> Organization: Servicio IBERNET (Telefonica Transmision de Datos)
je>
je> Being a former Atari ST User, I've been monitoring this group in
je> nostalgia (sp?). Three years had passed and I still love that machine.
je>
je> I was wondering if there is a way to transfer my old Spectrum 512
je> files to ANY file format readable in PC DOS/Windows world. I can read
je> GEM files using some Windows software and also I can read uncompressed
je> Spectrum files. And that's all...

Not that I'm aware of. Perhaps it'd be easier to convert them to another
format on the ST first, such as TIF...

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

873. Re: ZipFix ST?

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <27467250_OASIS_NEWS@nest.demon.co.uk>
Source record: 146917

In article <829601748_OASIS_@rmplc.co.uk>
dhend@rmplc.co.uk (David Henderson) wrote:-

>I asked a week ago Daron - didn't find one.
>Let me know if you get anything please.

No worries, wil post to let everyone know if I do find one.

--

Beta testing the superb Oasis II.....

InterNet: dbrewood@cix.compulink.co.uk NeST....: 90:100/106.0@nest.ftn
dbrewood@nest.demon.co.uk FAN.....: 95:150/0.1@fanfiles.ftn

874. Re: WWW problem!

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <829585924_OASIS_@husbands.demon.co.uk>
Source record: 146918

In article <829584514_OASIS_@husbands.demon.co.uk>
Janet@husbands.demon.co.uk (Janet Johnson Husbands) said:-

> In article <Dpuq63.JKC@solair1.inter.NL.net>
> marcl@solair1.inter.NL.net (Marc Laan) said:-
>
>>Simon@husbands.demon.co.uk (Simon Husbands) writes:
>>
>>>Help wanted please!!!!
>>
>>>I've downloaded WWW 130 and have STiK up and running (tested it out on IRC)
>>>but I simply cannot get Cab to do anything. It all looks nice and seems to
>>>function fine on it's own, but whenever I try to actually use I get the message
>>>'Read error in file '\-?\'' where '?' is the last word of the URL. This is
>>>happening whether I'm on line or not, so presumably it's something internal to
>>>CAB.
>>
>>Did you put CAB.OVL in the right fldr; i.e: in the same fldr as CAB.APP
>>and CAB.RSC? Without OVL CAB thinks it should search documents off-line,
>>that is: in the cache. Of course it doesn't find the url, and there comes
>>the error msg: read error in file etc.
>>
>>regards,
>>Marc_Laan_Amsterdam_Netherlands
>>
Yes....I did that. At least, I copied CAB.OVL into the CAB folder, and it
sits next to CAB.APP and CAB.RSC. Do they have to be in a folder on their
own? Any other ideas? Thanks!

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

875. PPP

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: jake.goerzen@dinuba.com
Message-ID: <8BEA026.0363004A70.uuout@dinuba.com>
Source record: 146919

Hello all, I have a local ISP that I access with a Pentium win95 at work. At home I have a Mega ST4 with monochrome running MagiC 4.02, NVDI 3.02 <grin>. I have a version (I know its not the newest) of CAB/STik www browser, but I can't use it because it requires a SLIP connection. I only have access to a PPP connection. I do however, have a copy of the 7 disk set Mint(unix) X-windows Environment that is said to use a PPP connection. I have nearly no unix or mint knowledge and would much rather stay in MagiC. My questions are:

==> Is there a package for a PPP connection that will run under MagiC?

==> Can the Mint(unix) stuff be configuered to run under MagiC?

==> Does CAB/STik support a PPP connection yet?

Any help would be greatly appreciated cause I'd rather use my megaST than the pentium. Also, I would like to add, MagiC is awesome, If you don't have it... GET IT!

jake.goerzen@dinuba.com
/////// a dedicated Atari user wayyyyy.... out here in California\\\\\\

876. Re: SOFT PC for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199604142355.a63036@do2.maus.de>
Source record: 146920

TG>IOW: fool the program into believing that the resolution used is "TT
TG>medium".

So to say...

TG>>1024x768x256 (But only in the upper left corner with the original
TG>>640x400-display supported by SoftPC).

TG>Argh! That means it would have been an _easy_ task to promote the
TG>entire thing into a GEM window, right?

Perhaps, but who knows without the sources?

Tschuess Frank

877. Internet Provider Problems

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: lpursell@bright.net
Message-ID: <829564094_OASIS_@bright.net>
Source record: 146921

Glen Kelly (aka GeeCK on IRC) would like me to notify everyone that his internet provider has ran into some difficulties. This has caused Glen to be without e-mail or news access and it will be a few weeks before it's restored. Glen can be found on IRC cahnnel #Atari if someone really needs to get hold of him.

--

+--+
Lonny Pursell Atari Rules! E-Mail: lpursell@bright.net
If you understand or if you don't, If you believe or if you doubt,
There's a universal justice, And the eyes of truth,
Are always watching you. ENIGMA 2 - The CROSS Of Changes
+--+

878. Need poop on Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960414090010310 56@acpu.com>
Source record: 146922

"Mr. Maddog" <mrmaddog@prolog.net> spake thusly:

M > there are the "extra" modes for higher machines like TT,
M > Falcon, and even for Gemulator. If anyone can give me a good
M > idea what these numbers are, that will be helpful.

According to my MultiDesk Deluxe (CodeHead) manual:

0 = ST Low
1 = ST Medium
2 = St High
3,5 = not used
4 = TT Medium
6 = TT High
7 = TT Low

BTW, welcome back!

"The Poor Deluded Soul" - tderrick@acpu.com

... Honesty is the best policy. But insanity is a better defense.
___ Mountain Reader II - #00000077

879. Advice needed: CD/EZ/

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960414090010310 57@acpu.com>
Source record: 146923

mike@coconut.demon.co.uk (mike)

M > Anyone got any particular recommendations? I'm mainly
M > interested in clip art and fonts - suggestions welcomed!

Is this *(^(network losing msgs again? I'm pretty sure I suggested
the Sterling 'QwikForms' collection CD to you - '5500 imgs, 160 gdos
fonts', among other things. Whiteline Alpha, Clip Art Cornucopia,
and '2000 TrueType Fonts' might also be worth looking into.

"The Poor Deluded Soul" - tderrick@acpu.com

... STRESSED is just DESSERTS spelled backwards.
___ Mountain Reader II - #00000077

880. A few dumb questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960414140010310 59@acpu.com>
Source record: 146924

dand1@azstarnet.com (Dan Dotson) spoke considerately:

DD> I'm tempted to jump into this Atari stuff just because of the
DD> wonderfully warm response I got to my dumb questions. You have
DD> all brought me up to some small level of speed very quickly.
DD> Now, let me spend a little time playing, probably ask some
DD> more dumb questions, and you might have a convert!

[engage Stalinist mode]

Convert, shmonvert! We must have zeal, fanaticism, and total
commitment to the CAUSE! Nothing less than TOTAL DEDICATION to our
glorious struggle with the evil forces of M$!

[Stalinist mode off]

Sorry about that - I just couldn't pass it up :)

You are welcome - our motto is the same as the 4077 Mash - 'Best
Care Anywhere'.

"The Poor Deluded Soul" - tderrick@acpu.com

... Always smile. It makes people wonder what you're up to.
___ Mountain Reader II - #00000077

881. re: help with hsmoda6?

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <214starship@3rdplanet.com>
Source record: 146925

bdc2@po.CWRU.Edu barked in U.COMP.SYS.ATARI.ST on :

b> I have gotten hsmoda6 from Umich and have problems setting it up
b> in my TT (4+4) and/or on my 1040STf (16 MHz,4MB) to do anything higher
b> than 19.2. Both computers are not modified in the modem hdwe.

An unmodified STf can't do more than 19200. Period. Otheres can help with
the TT. BTW, an unmodified STf is an 8MHz CPU, not 16MHz.

--

882. re: a few dumb questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <215starship@3rdplanet.com>
Source record: 146926

dand1@azstarnet.com barked in U.COMP.SYS.ATARI.ST on :

d> Well! I'm tempted to jump into this Atari stuff just because of the
d> wonderfully
d> warm response I got to my dumb questions. You have all brought me up to
d> some small level of speed very quickly. Now, let me spend a little time
d> playing, probably ask some more dumb questions, and you might have a
d> convert! Thanks to all who took the time. I appreciate it.

Believe it or don't, Dan, that's why most of us are here - mutual aid and
support in a hostile world.

--

883. re: www130.loads 6761 byt

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <216starship@3rdplanet.com>
Source record: 146927

aclauss@rbg.informatik.th-darmstadt barked in U.COMP.SYS.ATARI.ST on :

a> Please try the new version of CAB (V1.2). If you need more free memory
a> (on a 1 MB machine) you could remove the JPEG module.

WHAT JPEG module?

--

884. Gemview 3.16 ??

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: paul@g6tsf.demon.co.uk
Message-ID: <829576478_OASIS_@g6tsf.demon.co.uk>
Source record: 146928

Can any one tell me what the changes are from v3.15 to v3.16 of Gemview.
Also is a Photo CD (TM) module available ???

--

Paul

<<<**>>>
<<< Paul Shayler G6TSF ATARI ST / OASIS+NOS :') >>>
<<<**>>>
<<< E-Mail -------------> paul@g6tsf.demon.co.uk >>>
<<< AX.25 -------> g6tsf@g6tsf.gb7wir.#42.gbr.eu >>>
<<< VoiceMail (UK only) --------- -> 0881-833160 >>>
<<< "The man who removes a mountain begins >>>
<<< by carrying away small stones." >>>
<<<**>>>

885. Atari 1040STF for sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: slag@earthlink.com
Message-ID: <4leag2$si4@uruguay.it.earthlink.net>
Source record: 146929

```
Atari 1040 STF
12" Atari RGB monitor
External Floppy drive.
$100 + shipping
```

886. Need help with GFA and files !

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: fvdakker@sterbbs.nl
Message-ID: <833441059003@sterbbs.nl>
Source record: 147196

```
IN>Does anyone out there know how to do the following:
IN>
IN>Get the directory listing in a string array ?!

DIM file$(1000)
back%=FSFIRST("*.*",0) !0 could also be 256, I can look that up...
f&=0
DO WHILE back%=0
file$(f&)=CHAR{FGETDTA()+30}
INC f&
back%=FSNEXT()
LOOP UNTIL f&>1000

This should do it, AFAIK.

Greetings,

Frits.
Frits van den Akker, JFA Software, E-mail: fvdakker@sterbbs.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221
Counting down ... 232 hours and 57 minutes!!!!

--
|[From]============================================================|
| Worldgroup Information Services Europe, WISE: +31 (0)181 - 640035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |
```

887. Re: cubase

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <4d7cc$14827.2cd@goldengate>
Source record: 147197

A music shop? A mail order catalogue, Steinberg? Just guesses..

Christopher Macassey (cass@enterprise.net) wrote on Sat, 13 Apr 96 12:52:02 GMT:
: does anyone know where to get cubase from

--
```
| Gregor Samsa | |
| Minnapolis, MN USA | Homepage: www.goldengate.net/~gregor |
| gregor@goldengate.net | |
```

888. UMICH and mirrors

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <4d7cc$141c3a.59@goldengate>
Source record: 147198
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Could anyone please provide me with current mirror sites for UMICH.
It seems that the two ftp sites that I used to use, barnone and
src.doc.ic.ac.uk have changed their dir structures, so the links on my
homepage are useless. I suppose I could dig around the directories but I
just thought that I would ask....
Thanks in advance!

--
```
| Gregor Samsa | |
| Minnapolis, MN USA | Homepage: www.goldengate.net/~gregor |
| gregor@goldengate.net | |
```

889. LATEST VERSION OF CUBASE 2

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: ae490@ccn.cs.dal.ca
Message-ID: <4kpl93$c3i@apollo.isisnet.com>
Source record: 147199

Does anyone have the latest version of Cubase 2 (I've got version 2.0 and am having a problem with running it with my 1040 STE with TOS 2.06 installed). Apparently a newer version should run on my system, so if anyone has it, I would very much appreciate a copy if possible (either via E--Mail or snail-mail). Of course I DO have the dongle key and yes I DID pay for it, and besides, what use would the program be without the key anyway? So if you can help, this desperate musician would be a VERY HAPPY CAMPER INDEED:-)))))) THANK YOU.

Sincerely,
Mark Anthony

------/|---
-----|-|---------------- MARK ANTHONY ---------------|\--------
----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
-------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
----

890. Re: AU player / sound converter?

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: jws4p@faraday.clas.Virginia.EDU
Message-ID: <DptyHr.n2v@murdoch.acc.Virginia.EDU>
Source record: 147200

You can also use LPS.TTP (lps=long play sample) to play .au's and .wav's directly off your hard drive (i.e. not from RAM so size is unlimited). I think umich has it in the sound directory. works on any atari st (dma sound not required), any TOS.

John Stanmeyer

--

891. Re: Looking for Rico Suave: Author of FANSI by TOC

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: diehl@io.org
Message-ID: <4kprfb$ef9@news1.io.org>
Source record: 147201

Bravo Sierra Computers (bensmith@teleport.com) wrote:
: I'm a registered user of FANSI and I need to contact the Author of FANSI.
: One reason I want to contact Him is to get the Newest version. I also want
: to contact him directly.

That would be me -- though I've never been called Rico Suave, before. :-)
Anyway, there's no new version since 1.01 unfortunately. College and
other responsibilities have been takinig up a lot of my time, so I havn't
had time to do up an update to the program. I still have updates planned,
but when I will have the time to get around to them is uncertain. School
work and duties at Current Notes and Perceptions permitting, I'll get to
work on a new version, soon. However if there's anything you need, just
E-Mail me; my address hasn't changed. :-)

: My address is: bensmith@teleport.com

: ==Thanx==
: ===Ben===

: Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs
3 PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
: Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
: Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
: Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

--
dMMMMMP dMMMMMb dMMMMMP <{[T]}> WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP <{[O]}> Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP <{[C]}> http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet/Current Notes/Perceptions: diehl@io.org

892. SPX, SPC files to anything PC readable. HOW?

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11777_ashort@mettav.demon.co.uk>
Source record: 147202

j_espunya@bitmailer.net was caught by the fuzz while on the bus with All ...

je> I was wondering if there is a way to transfer my old Spectrum 512
je> files to ANY file format readable in PC DOS/Windows world. I can

Do you still have an Atari that you can use to run the conversion software?
If PPM is a PC format, then this Atari program may help you...

micros.hensa.ac.uk/micros/atari/tos/p/p065
29/11/94 ---- TO_PPM dated 1990, Convert between Spectrum 512
and PPM (E)

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

893. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Dpu0nn.FJx@ridgecrest.ca.us>
Source record: 147203

and@sun1 (Andreas Kromke) wrote:
>Arto Jalkanen (ajalkane@lk-hp-17.hut.fi) wrote:
>: In article <1098.6670T1429T151@cs.ruu.nl>,
>: Wessel Dankers <wsldanke@cs.ruu.nl> wrote:
>: >Nicholas Flintham <Nick@flinny.demon.co.uk> wrote:
>: >> I think you will find thats down to the AES run with it mint is fast
>: >> its the AES which are slow.. developments like N.aes and Xaaes and
>: >> OAESIS will solve this problem.
>
>No.
>Take a look at the trap dispatcher for trap #1 (GEMDOS) that is installed
>by MiNT. This dispatcher slows the system down.
>No AES will be able to speed this up.
>As MiNT uses the ROMs for disk access it will never be faster than
>TOS (so far as you use DOS file systems).
>
>

Kinda off the subject, but I did finally get MagiC to run in fast ram on
my Falcon. Compairing the benchmarks, both TOS and MagiC running in fast ram,
MagiC results are slightly faster in some areas and slightly slower in others.
The overall percentage, according to GemBench, is about the same.
Considering the extra features of MagiC, I found this quite interesting
(As Spock would say). :)

Mike

>--
>
>-------------------------
>ANDREAS KROMKE

894. Re: Need help with GFA and files !

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: mfeaver@s3.sonnet.com
Message-ID: <4kq34m$p5m@sonnet1.sonnet.com>
Source record: 147204

phil4@phil4.demon.co.uk (Phil Hough) wrote:

>Does anyone out there know how to do the following:

>Get the directory listing in a string array ?!

[snip]

If I am mistaken, someone can correct me, but I don't
believe GFA has a variation to store a dir list to an
array.

The method I have used involves setting up a DTA which
is filled with GEMDOS calls to SFIRST and SNEXT after
setting up path mask. Then as much or little of the
data for each file found is extracted from the DTA.

I don't have my code at hand, but could send it to
you via email if you are interested. I used it in a
Music Program with its own 'custom' fileselector.
Compiled (or not) the routine is fast enough unless
you are reading the file names from a floppy.

Hope this helps.

895. Looking for Rico Suave: A

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: dreibel@zot.io.org
Message-ID: <4kq3jp$b7o@zot.io.org>
Source record: 147205

To: Bravo Sierra Computers <bensmith@teleport.com>
Subject: Looking for Rico Suave: Author of FANSI by TOC
Newsgroups: comp.sys.atari.st

b > I'm a registered user of FANSI and I need to contact the
b > Author of FANSI. One reason I want to contact Him is to get
b > the Newest version. I also want to contact him directly.

you can contact Eric March, FANSI's author, at diehl@io.org. I'm sure he'll be thrilled to hear from you!

... Be careful with that axiom, Eugene.
___ Mountain Reader II - #00000007

896. re: www130 great work guys!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <829593492_OASIS_@flinny.demon.co.uk>
Source record: 147206

In article <829581746_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

>This then assumes your ISP is providing POP-3 mail. Antmail doesn't fully
>handle SMTP, which is the standard mail protocol for many ISPs, eg. Demon
>in the UK!

Mailto only needs smtp send which you can use with demon and is
included in antmail.. your mail would still have to be downloaded with
oasis and nos though.

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

897. Re: A few dumb questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: dand1@azstarnet.com
Message-ID: <4kq726$f0l@news.azstarnet.com>
Source record: 147207

Without warning ashort@mettav.demon.co.uk (Alastair Shortland) said

>dand1@azstarnet.com was caught by the fuzz while on the bus with All ...

Well! I'm tempted to jump into this Atari stuff just because of the wonderfully warm response I got to my dumb questions. You have all brought me up to some small level of speed very quickly. Now, let me spend a little time playing, probably ask some more dumb questions, and you might have a convert!
Thanks to all who took the time. I appreciate it.
Dan Dotson
e-mail DanD1@azstarnet.com
URL http://www.hway.com/dandlyin

898. looking for Japanese CFN font...

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: lwright@wintermute.awinc.com
Message-ID: <4kq7ka$9mo@kryten.awinc.com>
Source record: 147208

I need a Japanese font, preferably for Calamus or any format that I can convert to Calamus. Gettin' married and gotta include two languages on the invite! (=

L.

899. Re: Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <829529440_OASIS_@whalley.demon.co.uk>
Source record: 147209

In article <829495622_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

> In article <829151710_OASIS_@phil4.demon.co.uk>
> phil4@phil4.demon.co.uk (Phil Hough) said:-
>
>>I'm looking for the following features:
>>
>>i)PD/Shareware/Freeware (anything but commercial)
>>ii)Works with Oasis
>>iii)Loads fast, I don't want to have to wait round days !! (Nb. I do
>>have a harddisk)
>>iv)easyish to use (not a major problem, but CLI types are out)
>>v)pretty fast, scrolling block functions et al.
>>vi)GEM might be nice
>
>Everest.
>
>All that I need say is it's at the top of my list of things to
>register!

<AOL>

Me too!

</AOL>

Seriously, Everest is pretty wonderful, fits your specs and has a set
of HTML shortcuts available which make it ideal for use with CAB, too:
just install it as the helper app for source.

By all accounts it's compatible with just about everything, too.

John

--

John Whalley
john@whalley.demon.co.uk

900. Re: SoftPC on Falcon under Geneva! Multitask GEM and DOS!

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4kqevf$7fd@orm.southern.co.nz>
Source record: 147210

Hi there...

If Soft PC is available on the Power CD, then why isn't it being distributed across the net? One would assume that if the authors were happy enough to see their program placed on a PD/shareware CD-ROM, that they also wouldn't mind placing it on an ftp site. If they were not happy about placing it on an ftp site, then why the hell do they think that placing it on a CD is any different?

Come on people, someone must know if this program is available on internet or not. If it isn't, fine, I might just have to buy the Power CD (prefer not too, too much stuff repeats from one CD to another). If it is, then let us know where. If the authors of SoftPC are reading this then could you please clarify the legal status of SoftPC (shareware/freeware/etc...)....

Hope this gets through to someone...

Chris W.
/|\

901. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <829557112_OASIS_@ajrose.demon.co.uk>
Source record: 147211

In article <829411044snz@f030.demon.co.uk>
awood@f030.demon.co.uk (Andrew Wood) said:-

>It appears that you must have the original CAB.OVL from WWW130 to be
>connected - CAB_JPEG.OVL alone will not connect with STiK.

It helps!

>As to JPEGs, even when trying to view them with an external accessory,
>it's seems rare to me that all the data gets sent. This has occurred
>with all versions of CAB and STiK so far.
>
>Is this a problem anyone else has been having using STiK/CAB combo?

I haven't had any trouble with this. There is a minor bug(?) which means
that when you return from an external viewer the information line gets
stuck on receive data xxxx bytes, rather than the usual update to the URL
once a transfer is complete. A mild irritant IMHO, but no more.

And surely the file won't get passed to the external viewer until it's
complete anyway?

Andrew

>--
>---
>Andrew Wood
>54 Ely Street, CV37 6LN, UK
>awood@f030.demon.co.uk
>

--

---
andrew@ajrose.demon.co.uk
---

902. Re: STE Question

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <829557356_OASIS_@ajrose.demon.co.uk>
Source record: 147212

In article <Pine.SOL.3.91.960412233426.9260D-100000@ns1.ptd.net>
"Mr. Maddog" <mrmaddog@prolog.net> said:-

>On 13 Apr 1996, Mark J. Anthony wrote:
>
>> Is it possible to run all the same programs on both an STFM and an STE
>> 1040 computer, or will only certian programs work on certian machines? I
>> always thought that they were COMPLETELY COMPATIBLE in EVERY way when it
>> came to software (as far as being able to run programs I mean). I am
>> beginning to think otherwise lately, as I tried to run a TOS version of
>> SPACE INVADERS on my upgraded STE (with TOS 2.06 now installed) and it
>> wouldn't work, but would when I had TOS 1.06 installed previously. Is
>> software really that picky, or is there maybe something wrong with my
>> computer. Please help me if you have any answers. Thank you:-)))
>
>Most programs should work on an STe. The only ones that don't are a few
>old ones that use an older TOS. What you need is a TOS switcher that
>toggles between 2.06 and 1.62 or something.

Eric's right. You're main problem's TOS 2.06, I'd guess, not the STe
itself. I've had _no_ trouble with my TOS 1.06 STe as far as compatability
is concerned, and decided the MagiC upgrade route was more useful than a
TOS upgrade - if it doesn't work under MagiC it'll always work under
normal TOS here:-)

Andrew

--

---

andrew@ajrose.demon.co.uk

---

903. Re: STiK on TOS 1.0

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <829557608_OASIS_@ajrose.demon.co.uk>
Source record: 147213

In article <829358334_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

> In article <Pine.SOL.3.91.960409231716.7525B-100000@washington>
> Garmonbozia <joelr9@nwlink.com> said:-
>
>>Hi there.
>>
>> I am unable to run STiK. I am running TOS 1.0 on a 2.5 meg
>>520st. Whenever I try to load the accessory I get a two-bomb error (bus
>>error, I believe).
>>
>> I had the same problem with the previous version of STiK and was
>>hoping that the update would solve the problem (if the problem is,
>>indeed, with the software).
>>
>> I used the setup program to configure STiK. I also did it
>>manually with the same results.
>>
>> Any ideas???
>
>Look in the beta_000.txt file, there is a description of an (partially
>unsolved) problem which sounds similar to yours.
>
>With MagiC, I can run stiktsr and stik.acc from the desktop - the
>problem goes away. Assuming you have already tried the usual solutions
>of disabling all the rest of the auto folder programs and accessories
>then all I can suggest is the following ...
<snip>

I think the word there is MagiC - try getting hold of it to effectively
upgrade yourself out of bug-ridden TOS 1.0. Even if it doesn't fix this
problem, it'll still make life a lot easier!

Andrew

--

---
andrew@ajrose.demon.co.uk
---

904. Re: Help with DAVektor and TrueImage

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: ross@ra
Message-ID: <4kq839$otf@thoth.nilenet.com>
Source record: 147214

Steve Miller (smiller@farad.elee.calpoly.edu) wrote:

: #2 True Image does not output TIFF files that are useable in the newest
: version of Calamus and in Studio Photo...
If you have IMAGE COPY 4, use it to convert your TIFF files to ones
usable by Calamus and Studio Photo. Its usually just a matter of
converting them to uncompressed TIFF's. I think you may be able to do it
in GEMVIEW also but I prefer IMAGE COPY for it.

: Is there a photo-image program out there that actually can come close to
: photoshop?!?
DA's PICTURE is the closest I've seen. Positive IMage looks pretty good
too and much cheaper but I there some very nice features in DA's PIC that
I havent seen in POS IMAGE. You can get a demo of DAP from several sites.

905. WWW problem!

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <829562920_OASIS_@husbands.demon.co.uk>
Source record: 147215

Help wanted please!!!!

I've downloaded WWW 130 and have STiK up and running (tested it out on IRC) but I simply cannot get Cab to do anything. It all looks nice and seems to function fine on it's own, but whenever I try to actually use I get the message 'Read error in file '\-?\'' where '?' is the last word of the URL. This is happening whether I'm on line or not, so presumably it's something internal to CAB.

Can anyone tell me what I'm supposed to change?

Thank you, thank you.......

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

906. Re: WWW problem!

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: marcl@solair1.inter.NL.net
Message-ID: <Dpuq63.JKC@solair1.inter.NL.net>
Source record: 147216

Simon@husbands.demon.co.uk (Simon Husbands) writes:

>Help wanted please!!!!

>I've downloaded WWW 130 and have STiK up and running (tested it out on IRC)
>but I simply cannot get Cab to do anything. It all looks nice and seems to
>function fine on it's own, but whenever I try to actually use I get the message
>'Read error in file '\-?\'' where '?' is the last word of the URL. This is
>happening whether I'm on line or not, so presumably it's something internal to
>CAB.

Did you put CAB.OVL in the right fldr; i.e: in the same fldr as CAB.APP
and CAB.RSC? Without OVL CAB thinks it should search documents off-line,
that is: in the cache. Of course it doesn't find the url, and there comes
the error msg: read error in file etc.

regards,
Marc_Laan_Amsterdam_Netherlands

907. Fine-tuning the ST clock.

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <11806_DCroker@mettav.demon.co.uk>
Source record: 147217

This message from Alastair to jhovila@muikku.jmp.fi came in on a wing and a prayer...

Hi Alastair!

j>> Is there any way to fine-tune the battery-operated clock of Mega 4?
j>> In my case it's quite a lot too slow.
AS>
AS> Yeah, that goes for the Forget Me Clock as well.... in my case it is
AS> much too fast! :(
Only if you can find a trimming capacitor on the clock board to change the oscillator frequency.

Speak to 'ya later!

--

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~~~~~~

908. Re: Printer advice

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <11807_DCroker@mettav.demon.co.uk>
Source record: 147218

Hi Mike!

m> I think the 600c is the one that fits the bill nicely. Escom in Swansea
m> are offering it for 230 GBP (!) inclusive, so my Father is going for
Don't forget to try it with any LaserJet 600dpi drivers that you can find,
the quality is amazing.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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909. Re: Computer Animation Object Files

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11778_ashort@mettav.demon.co.uk>
Source record: 147219

williamssg@cf.ac.uk was caught by the fuzz while on the bus with All ...

w> I've had a lot of probs getting response from Lexicor, over email.

What address are you trying? Try these:

services@lexicor.com
support@lexicor.com
info@lexicor.com
graphics@lexicor.com

. blast them all with the same message.. one of them should give you a
responce! ;-)

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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910. Mega STe ram upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <11809_hsideras@mettav.demon.co.uk>
Source record: 147220

Hi Paolo, on 12 Apr 96 you wrote:

f>
f> Have someone upgrade ram on Mega STe from 4 to 8 or more Mb ?
f> Thank a lot to everyone can inform me about the above .
f>
f> Paolo

Unfortunately, no. B^{<

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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911. cubase

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <11811_hsideras@mettav.demon.co.uk>
Source record: 147221

Hi Christopher, on 13 Apr 96 you wrote:

c> Organization: Enterprise PLC - Internet Services
c>
c> does anyone know where to get cubase from

The following places in the UK can help you.

Digital Awareness
Eurotech House
31-5 High Road
Chadwell Heath Tel: 0181 598 8081/0181 440 3440
RM6 6QW Email: digit_aware@cix.compulink.co.uk

System Solutions
The Desktop Centre
17-19 Blackwater Street
East Dulwich Tel: 0181 693 3355
London Fax: 0181 693 6936
SE22 8RS Email: ssolutions@cix.compulink.co.uk

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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912. Write Verify ???

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <11812_hsideras@mettav.demon.co.uk>
Source record: 147222

Hi Phil, on 12 Apr 96 you wrote: ...you in't seen me, roight!

p>
p> Having just read a small text file about write verify I thought it
p> might be a good idea to ask for your advice...
p>
p> The file suggested that having write verify on was a complete waste of
p> time.
p>
p> So what are your views, is it a complete waste of time, is it good in
p> some circumstances.... does it do anything at all ??? Is there anyway
p> of selecting which drives have write verify on and which don't ???

IME I rarely have a write failure warning. Also IME I often see people
saying that it doesn't matter who lose the occasional partition.

AFAIC I only need to have one problem and I'm sweating on backups being made
in the same year. (No comments Derryck!)

All my writes are verified...

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

913. Re: more "st reports" impartiality...

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11779_ashort@mettav.demon.co.uk>
Source record: 147223

dpj@delphi.com was caught by the fuzz while on the bus with All ...

d> Thanks for the support Alastair. Of course, you are correct in your
d> statements and opinions, even if I am somewhat biased.

<g> Well... I couldn't just sit here and let someone mindlessly witter
away pages of unfounded and untrue b*llshit about STR, just because of a
personal grievance with RM.... you never know, someone might of actually
believed him and that would never do ;-)

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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914. STE Question

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11784_ashort@mettav.demon.co.uk>
Source record: 147224

ae490@ccn.cs.dal.ca was caught by the fuzz while on the bus with All ...

a> Is it possible to run all the same programs on both an STFM and an
a> STE 1040 computer, or will only certian programs work on certian

In 99.91f cases all STFM software should be compatable with STE...

a> programs I mean). I am beginning to think otherwise lately, as I tried
a> to run a TOS version of SPACE INVADERS on my upgraded STE (with TOS

Aha... do you know if this was written in STOS? STOS programs are not
compatable with TOS 2.06, but you can get a patching program that will make
them compatable. This program is called STOSFIX 3.0.

a> 2.06 now installed) and it wouldn't work, but would when I had TOS
a> 1.06 installed previously. Is software really that picky, or is there

.'fraid so. That's why they make switchable TOS 1.62/2.06 upgrades so that
you go back to your old TOS is you find a stubborn program..

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

915. Re: Fine-tuning the ST clock.

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11785_ashort@mettav.demon.co.uk>
Source record: 147225

gigxr01@nt.com was caught by the fuzz while on the bus with All ...

>> Yeah, that goes for the Forget Me Clock as well.... in my case it is
>> much too fast! :(
g> If these were anything like the clocks on the supra host adapters,
g> then there might be a small variable capacitor to allow fine tuning.

Nope...

g> If there is not, how do these clocks measure time, ie. crystal,
g> ceramic resonator or just plain r/c ?

Can't tell.. the only thing on the board is a single custom chip. No
worries, I can /just/ about live with my clock a few minutes fast ;-)

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

916. Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11786_ashort@mettav.demon.co.uk>
Source record: 147226

phil4@phil4.demon.co.uk was caught by the fuzz while on the bus with All ...

p> I'm looking for the following features:
p> i)PD/Shareware/Freeware (anything but commercial)

The best and most famous is Everest, which also fills all the criteria you
specified and I find works perfectly with Oasis...:

micros.hensa.ac.uk/micros/atari/tos/n/n139
30/08/95 S--- EVEREST 3.5e Versatile GEM based text editor (E)

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

917. Re: Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11787_ashort@mettav.demon.co.uk>
Source record: 147227

guy@swampdog.demon.co.uk was caught by the fuzz while on the bus with All ...

>> 50quid, and as the only difference is a few bugs sorted and the
>> Atari logo on bootup its a bit of a rip-off IMO !!!
g> I can't understand why people don't just get MagiC meself!

Agreed... and I hope that all these people who are buying these TOS 2.06
upgrades realise that if they ever get MagiC, their TOS 2.06 upgrades will
become useless. MagiC totally replaces TOS/GEM and requires that you *have*
to install a replacement desktop... therefore TOS 2.06 doesn't even get a
look-in.

I bought TOS 2.06, then MagiC a month later. Since then I have never used,
or been able to use, my TOS 2.06 upgrade. A total waste of money. :(

So all you TOS 2.06 buyers... be warned! <g>

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

918. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <11790_hsideras@mettav.demon.co.uk>
Source record: 147228

Hi Bob, on 12 Apr 96 you wrote: ...you in't seen me, roight!

> Just in case it wasn't fully clear from the other replies... the Atari
> ST has only *3* graphics modes:Low, Medium and High, with the pixel
> resolutions given in the other replies.
>
> The other "modes" are hardware or software hacks to achieve non-standard
> pseudo-resolutions.
>
> As was mentioned, not all STs can use all of the non-standard
> resolutions. For complete compatibility, you have to stick with the
> standard three.

For complete compatibility programmers should not make assumptions about the screen size - think of the Falcon resolutions and colour depths and all those with graphics cards...

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

919. CHAOS STRIKES BACK!

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: Alexander Schweimler <schweiml@sun2.ruf.uni-freiburg.de>
Message-ID: <Pine.SOL.3.91.960414130745.16297A-100000@sun2.ruf.uni-freiburg.de>
Source record: 147229

After 2 years of PC fever I digged out my old STF, cause those guys from
FTL didn't publishe Chaos Strikes Back on PC. But then I found that I'd
lost all my maps of this (still) great game.
So I wonder if someone out there has still some or all of the maps in
'digital' or knows where to get those. A search on the INet was useless
ONE hit on Dungeon master, none on CSB!

Very thankfull in advance,


```
-----------------------------------------------------------------
__ _ _
_( |__\ \ / / Alexander Schweimler
/ ) | __\ \ / / Gerbertstr. 1
/ * | ||__ \ \ / * D-79117 Freiburg
/ * | | __| > / *** Tel. : +49-761-66542
/ _ | ||__ / ^ \ * e-mail : schweiml@ruf.uni-freiburg.de
/___/ || |___/ / \ \
-------| |__/_/---\_\---*--------+++++++-------------------------
** (______\ ***
```

920. Connect

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: johnyboy@sydney.DIALix.oz.au
Message-ID: <4kqvmbddr1@sydney.DIALix.oz.au>
Source record: 147230

Hiyall.

Does anyone have the e-mail address for the guy who wrote the Connect
term programme?

Cheers, John

921. Re: Connect

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: wwc@rem-wwc.desy.de
Message-ID: <xzrohouq2e6.fsf@rem-wwc.desy.de>
Source record: 147231

In article <4kqvmbddr1@sydney.DIALix.oz.au> johnyboy@sydney.DIALix.oz.au (John Puskas) writes:

> Hiyall.
>
> Does anyone have the e-mail address for the guy who wrote the Connect
> term programme?
>
> Cheers, John

Yes - me ,-)

Wolfgang Wander

--
_/ _/ _/ _/ _/_/_/ . Wolfgang Wander HERMES Collaboration
_/ _/ _/ _/ _/ . DESY Hamburg Email: wwc@hermes.desy.de
_/_/_/ _/_/_/ _/ . Notkestr. 85 Tel: +49 40 8998 4638 Fax: -4034
_/_/_/ _/_/_/ _/_/_/ . 22603 Hamburg WWW: http://dxhra1.desy.de/wander.html

922. Re: Connect

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960414112151.10560A-100000@mhc.mtholyoke.edu>
Source record: 147232

Hi , The internet address is wwc@dxhra1.desy.de
Bye.

On 14 Apr 1996, John Puskas wrote:

> Date: 14 APR 1996 23:47:55 +1000
> From: John Puskas <johnyboy@sydney.DIALix.oz.au>
> Newgroups: comp.sys.atari.st
> Subject: Connect
>
> Hiyall.
>
> Does anyone have the e-mail address for the guy who wrote the Connect
> term programme?
>
> Cheers, John
>
>
>

923. Strange Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960414001331.23907A-100000-100000-100000@mhc.mtholyoke.edu>
Source record: 147233

Hi Guys.

I sometimes have a problem with my Falcon.
I have TOS 4.04 with an external SCSI drive.
Sometimes, when I'm on the Desktop, after opening some windows,
the mouse remains as the busy bee, and the windows blink.
I can still use the mouse to close window, and all is fine.
But if I open a window, it happens again, and it is also
hard to open the window(double click). It does that with all
the drives, internal or external.
It is pretty scary. Am I alone? What the hell is going on?
Any suggestion?
Bye..
P.S: Or should I just call " THE GHOSTBUSTERS"

924. If I want to set myself up on a Mac with MagicMac

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: komives@holly.ACNS.ColoState.EDU
Message-ID: <4kr5kg$36l4@holly.ACNS.ColoState.EDU>
Source record: 147234

What is the best Mac for me to get to build my
MagicMac system on?

bob komives
komives@holly.colostate.edu

925. Re:Cubase 2.0 Question (PLEEZE HELP!!!!!)

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: Robert Aries <74030.2630@CompuServe.COM>
Message-ID: <4kr73k$l81$1@mhadg.production.compuserve.com>
Source record: 147235

>>I am a musician who uses Cubase version 2.0 and an Atari STE
>>computer. Lately I've run into a problem when trying to boot the
>>program. It all started just after I upgraded my TOS to 2.06 in
>>my STE. Ever since then, everytime I double click on the Cubase
>>program icon, it starts to boot but then a dialog box comes up
>>saying "! MROS NOT FOUND", even though my MROS folder is on the
>>same level as the program icon itself.

>Try double clicking on the file name in the open directory
>window. I assume you installed the icon on the desktop? I don't
>know why but some programs don't seem to be able to find the
>files they need to run when you just drop the icon on the
>desktop, (at least it seems that way).

Is the Cubase icon in a disk window, or on the desktop? TOS 2.06 lets you put an icon on the desktop. If this is the case, then I believe that the "Default Directory" parameters may come into play here. These are accessed on the desktop: "Top Window" and "Application" lets you choose which directory the app will consider as its default when it runs.

If the Cubase icon is on the desktop, trash it (the icon, of course!). Run Cubase by clicking on it in the disk directory window. Maybe that'll help.

926. Re: Cubase 2.0 Question (PLEEZE HELP!!!!!)

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: fvkampen@cs.vu.nl
Message-ID: <Dpv0oM.CED.0.-s@cs.vu.nl>
Source record: 147236

Tom Lamparty <lamparty@telerama.lm.com> writes:

> Try double clicking on the file name in the open directory
>window. I assume you installed the icon on the desktop? I don't know why
>but some programs don't seem to be able to find the files they need to
>run when you just drop the icon on the desktop, (at least it seems that way).

>On 13 Apr 1996, Mark J. Anthony wrote:

>> I am a musician who uses Cubase version 2.0 and an Atari STE computer.
>> Lately I've run into a problem when trying to boot the program. It all
>> started just after I upgraded my TOS to 2.06 in my STE. Ever since then,
>> everytime I double click on the Cubase program icon, it starts to boot
>> but then a dialog box comes up saying "! MROS NOT FOUND", even though my
>> MROS folder is on the same level as the program icon itself. I am totally
>> baffled on this one. In the meantime I cannot use Cubase 'til I figure
>> this out!!!! Oh, before the TOS upgrade it booted up fine, but I am
>> hoping that there is something I can do to run it with 2.06 as I really
>> do like the upgrade. If anyone can help, I will be forever grateful.
>> Thank you:-))))
>>
>> Sincerely,
>> Mark Anthony
>>
>>
>>
>> ------/|---
>> -----|-|---------------- MARK ANTHONY ---------------|\--------
>> ----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
>> -------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
>> ---
>>
>>
>>

>Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
>4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
>Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
>North East Ohio ST Atari Group |Support board for Dr. Bobware

I solved it by renaming the files in the mros dir to files with the
same extension, but in stead of the last character an x
so foo.bar -> foo.bax
This helps with me (It takes too long to explain why, I partly
disassembled the code)

Good Luck, email me for questions, I do not have my
Midi setup with me. I will check at home

Florentijn van Kampen

--
Vrije Universiteit Amsterdam | Florentijn van Kampen
Department of | 'Freedom is the right to say: two plus
Mathematics and | two equals four. If that is granted,
Computer Science | everything else follows.' (Orwell 1984)

927. PLEASE Help solve the CAB/STIK Mystery !!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4kr8i5$fvg@huron.eel.ufl.edu>
Source record: 147237

Hi friends:

I need your help solving what I believe to be a real mystery.

I finally got CAB/STIK/ANT mail to work great, but under the same set up, same ACC , same AUTO programs it would work great and then next time I connect it won't!

I have had this problem with STIK/CAB since WWW116. I have experimented and found no reason of why this happens.

It might be a server problem but one thing I know, when CAB works ANT Mail also works. I can receive and send mail while CAB is also loaded etc.

I tried with HMONDEM 6 etc. It makes no difference. Under the same configuration it works sometimes and the next connect it won't until I try may be 15 times and then it will.

Have you had this problem? Thanks , Raymond.

928. re: www130 great work guys!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <829581746_OASIS_@ajrose.demon.co.uk>
Source record: 147238

In article <165starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

>Nick@flinny.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 07 Apr 96:
>
> >> Again fine work guys, any way you can put hooks into cab for antmail?
> N>
> N> I dont know.. It might be easier to just add mail code into
> N> cab/cab.ovl
>
>I think that approach might be best. Really, all that's needed is the
>simple code to create an email header, and call an external editor, which
>could be defined in the "helpers" section of CAB.
>
This then assumes your ISP is providing POP-3 mail. Antmail doesn't fully
handle SMTP, which is the standard mail protocol for many ISPs, eg. Demon
in the UK!

Andrew

--

---
andrew@ajrose.demon.co.uk
---

929. Re: NEW! NEW! THING V1 ENGLISH IS AVAILABLE!! NOW!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: Neil@yr-ynys.compulink.co.uk
Message-ID: <58189421_OASIS_NEWS@yr-ynys.compulink.co.uk>
Source record: 147239

>This is sort of wierd if you ask me !!! Why would anybody register an
>old version of a program, when a newer one is available, and why would
>people register a program, when they can't even try it ???

The English Thing v1 is a beta. When it's finished it will be released
as shareware (AFAIK). If you want to try Thing then get the English v0.59
which works perfectly well; if you like it enough to register then Joe
will send you the v1 beta to play with.

It all seems perfectly clear and sensible to me.

Best wishes

Neil

--

Neil Martin, music undergraduate, University of Wales College of Cardiff
neil@yr-ynys.compulink.co.uk -=- martinna@cf.ac.uk -=- smu3nam@thor
****
******** NB change of email address (moving from demon) **********

930. FS:3 SF354 Drives

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: bugfamly@wasatch.com
Message-ID: <4kq0jm$770@twin.wasatch.com>
Source record: 147240

```
For Sale: 1 complete Atari SF354 Disk Drive, Plus 2 more working
SF354's without outer cases. No power supplies, All for $25
U.S. or Canada only, please.
E-Mail bugfamly@wasatch.com
```

931. ST Games Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: bugfamly@wasatch.com
Message-ID: <4kq0n6$770@twin.wasatch.com>
Source record: 147241

I have over 200 original Commodore 64/128 Games that I would like to
trade for original ST games.
Please E-Mail bugfamly@wasatch.com if interested.

932. Hard drive/Mega STE problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: chris@cpoole.demon.co.uk
Message-ID: <829589994_OASIS_@cpoole.demon.co.uk>
Source record: 147242

A question that I hope the SCSI buffs can help me with:

I have a Mega STE with an internal Quantum 170 Mb drive which is getting rather crowded. I have bought a 548 Mb drive to replace it, but am having trouble getting the Mega STE to recognise the new drive.

I know the drive's parity should be off, and the SCSI id should be 0, but I do not know how to change the settings. There is a row of seven (unlabelled) jumper pins on the drive, some of which have jumpers fitted. So the first question is, can anybody tell me which pins need to be jumped?

BTW, the drive's label describes it as an IBM, model no. DSAS-3540, made for IBM by Satsuma and it also says the factory setting for SCSI id is 6.

I'm using HD Driver v.4.5.

And another thing, is there any way I can connect the drive activity LED to the new drive? The old Quantum drive has a connection for it.

Thanks in advance.

--

---

chris@cpoole.demon.co.uk

---

933. Re: a similar TT RAM question

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <Dpv9JC.7vK@cix.compulink.co.uk>
Source record: 147243

In message <4kotvu$bdv@nntp5.u.washington.edu>, wknaka@saul7.u.washington.edu said:

>What are the possible configurations for the SIMMs on the TT RAM board?

On the Atari 4/16 MB TT RAM board, you can have, 4 x 1MB, or 4 x 4MB,
30 pin, 8 or 9 bit, SIMMs, 70ns are ok, you can also use slower SIMMs.

> What is ST RAM?

This is RAM which is configured in the same way as RAM on the ST, it is
shared by both processor and video. TT RAM isn't shared with video,
and giives faster performance.

> If I've got extra TT RAM SIMMs, can I stick them in as ST RAM

No, the motherbooard includes soldered ST RAM, 2MB IIRC, additional ST
RAM sits on daughterboard, on the Atari board the RAM is also
soldered.

Barry willsontjb@cix.compulink.co.uk

934. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960414144058.3767B-100000@asia.lm.com>
Source record: 147244

On Sun, 14 Apr 1996, Andrew Rose wrote:

> In article <829411044snz@f030.demon.co.uk>
> awood@f030.demon.co.uk (Andrew Wood) said:-
>
>
> >It appears that you must have the original CAB.OVL from WWW130 to be
> >connected - CAB_JPEG.OVL alone will not connect with STiK.
>
> It helps!
>
> >As to JPEGs, even when trying to view them with an external accessory,
> >it's seems rare to me that all the data gets sent. This has occurred
> >with all versions of CAB and STiK so far.
> >
> >Is this a problem anyone else has been having using STiK/CAB combo?
Yep! Seems that any time you have to use the Esc key, the end of file, at
the very least is missing! Just try to view some of these jpg's on an IBM
compat. Gripe. boom, Kablooey!! The viewers for windows don't seem to be
as tolerant as ours 8-)

>
> I haven't had any trouble with this. There is a minor bug(?) which means
> that when you return from an external viewer the information line gets
> stuck on receive data xxxx bytes, rather than the usual update to the URL
> once a transfer is complete. A mild irritant IMHO, but no more.
Having to press Esc 12 times on one page is slightly more than a mild
irratant!
>
> And surely the file won't get passed to the external viewer until it's
> complete anyway?
You'd really think so wouldn't you! Only thing is if you press Esc, it
takes what is there now! Half a pic, no eof, or whatever!

>
> Andrew
>
> >--
> >---
> >Andrew Wood
> >54 Ely Street, CV37 6LN, UK
> >awood@f030.demon.co.uk
> >
>
>

> __
>
> --
> andrew@ajrose.demon.co.uk
> --
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

935. Re: Need help with GFA and files !

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: diehl@io.org
Message-ID: <4krh1s$qbg@news1.io.org>
Source record: 147245

Mark Feaver (mfeaver@s3.sonnet.com) wrote:
: phil4@phil4.demon.co.uk (Phil Hough) wrote:

: >Does anyone out there know how to do the following:

: >Get the directory listing in a string array ?!

: [snip]

: If I am mistaken, someone can correct me, but I don't
: believe GFA has a variation to store a dir list to an
: array.

You can use the FILES "filespec" TO string$ method to store a dir into a
string, but not an array.

--
dMMMMMP dMMMMMb dMMMMMP <{[T]}> WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP <{[O]}> Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP <{[C]}> http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet/Current Notes/Perceptions: diehl@io.org

936. Re: WWW problem!

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960414145333.3767C-100000@asia.lm.com>
Source record: 147246

The only time I saw that message was when I forgot and ran CAB from the
130 package without having STIK enabled! Oh, Yeah one other time, when my
second drive in the chain failed to be recognized and the 3rd drive with
my cache was assigned the wrong drive letters, so my cache path was wrong!

On Sun, 14 Apr 1996, Simon Husbands wrote:

> Help wanted please!!!!
>
> I've downloaded WWW 130 and have STiK up and running (tested it out on IRC)
> but I simply cannot get Cab to do anything. It all looks nice and seems to
> function fine on it's own, but whenever I try to actually use I get the message
> 'Read error in file '\-?\'' where '?' is the last word of the URL. This is
> happening whether I'm on line or not, so presumably it's something internal to
> CAB.
>
> Can anyone tell me what I'm supposed to change?
>
> Thank you, thank you.......
> --
>
> =--=
> Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
> =--=
>
>
>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

937. Autoboot and XControl

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <829592992_OASIS_@parrett.fast.co.za>
Source record: 147247

I have noticed that after exiting a prg that I have previously started using the Autoboot facility,an attempt to access a CPX module in Xcontrol causes a two bomb crash. My machine is a Falcon. Has any Falcon owner come across this. If I disable the Autoboot and start the programme using a function key I don't have the same problem. By the way this problem is not specific to any particular prg.

--

==========
tparrett@fast.co.za	Ted Parrett	33 Mountainview Ave
City: Johnnesburg	Tel No.++27 11 476 5242	Aldara Park RANDBURG
Country: South Africa	Fax No.++27 11 474 8516	2194 South Africa
==========

938. Blitter Chip

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <829593412_OASIS_@parrett.fast.co.za>
Source record: 147248

Can anyone advise what makes the Blitter become accessible to turn on or off in the System CPX. I find that on some of my set ups the blitter is on and on other set ups the blitter switch is greyed out.

--

==========
tparrett@fast.co.za	Ted Parrett	33 Mountainview Ave
City: Johnnesburg	Tel No.++27 11 476 5242	Aldara Park RANDBURG
Country: South Africa	Fax No.++27 11 474 8516	2194 South Africa
==========

939. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <829574172_OASIS_@swoon.demon.co.uk>
Source record: 147249

In article <829471186_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

>> Does anyone know how to activate the cab_jpeg.ovl? I have put it
>>in my cab folder with cab.ovl and cab.app!
>That's all you have to do, Cab will load it itself.

Have I missed something here. What is cab_jpeg.ovl,is it available to only
Btesters ?

--

| tone@swoon.demon.co.uk |
| < PGP Key > |
---

940. Re: Blowup FX Board

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <Dpv9JA.7uz@cix.compulink.co.uk>
Source record: 147250

In message <00001EBE000001FF@quest-net.com>, arvid.johnson@quest-net.com said:

> I have an Atari Falcon030, 4meg Ram,
> 1) I have 4 1-Meg, 30-pin, SIMMS
> Can they be used with the Blow-Up FX?

You need to keep say 4MB on the Falcon and put additional RAM, eg
2 x 4MB, or 4 x 1MB, or 2 X 1 MB, or 2 x 1 plus 2 x 4MB on the FX
card. The SIMMs are 30 pin, 8 or 9 bit.

> 2) How extensive / intensive is the installation process for
> the board?

Some of the track cutting and soldering is a bit tricky.

> 3) Is the board compatible with ScreenBlaster II?

Should be ok, however BlowUP Hard1 comes with the FX card, so you
could install that and sell your Screenblaster.

> 4) Are there any heat problems with the CPU or DSP chips when
> the accelerator is enabled?

I use a heatsink fan to blow air under the FX board and over the
68030.

Barry wilsontjb@cix.compulink.co.uk

>... arvid.johnson@quest-net.com

941. RE: ST MAGAZINES

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: redfrog@zap.io.org
Message-ID: <4kripo$p10@zap.io.org>
Source record: 147251

Tom:

Thanks for replying so quickly to j.aubrey from the UK about North American ST mags.

Current Notes is indeed alive and well. The March - April issue should be in readers' hands either right now or very shortly. It is the 4th (fourth) bimonthly issue of Current Notes since it was transferred from Joe Waters in Virginia to Howard Carson and Robert Boardman in Toronto, Canada.

I don't want to be rude and make a sales pitch right here. Anyone interested can send email to redfrog@io.org or hcarson@io.org as Tom suggested.

Copies are also available in major Atari retailers in the U.S. like Toad and STeve's.

Robert Boardman

/// ReJoinDer v1.2i
--
Robert Boardman redfrog@io.org
Hands On Communication Current Notes magazine

942. Modem Problems

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <829593596_OASIS_@parrett.fast.co.za>
Source record: 147252

I have a problem in that when I dial into my ISP it sometimes takes 3 to 6
redials to get a carrier. My system is a Falcon with a 28800 USR modem. I have
installed HSMODEM. When I do connect it it almost always at 28800 but is
occasionally a little lower but never as low as 19200.
I have both FPATCH2 and HSMODEM installed. Could there be a conflict here.
The software is OASIS 1.35
Any ideas anyone ?

==
tparrett@fast.co.za	Ted Parrett	33 Mountainview Ave
City: Johnnesburg	Tel No.++27 11 476 5242	Aldara Park RANDBURG
Country: South Africa	Fax No.++27 11 474 8516	2194 South Africa
==

943. Re: Strange Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4krod2$4ea@due.unit.no>
Source record: 147253

Katherine L Ellis (kellis@mtholyoke.edu) wrote:
: Hi Guys.
:
: I sometimes have a problem with my Falcon.
: I have TOS 4.04 with an external SCSI drive.
: Sometimes, when I'm on the Desktop, after opening some windows,
: the mouse remains as the busy bee, and the windows blink.
: I can still use the mouse to close window, and all is fine.
: But if I open a window, it happens again, and it is also
: hard to open the window(double click). It does that with all
: the drives, internal or external.
: It is pretty scary. Am I alone? What the hell is going on?
: Any suggestion?
: Bye..
: P.S: Or should I just call " THE GHOSTBUSTERS"

This happens to me sometimes too. Sometimes it helps to close all open windows and hit a key. It's probably just a bug in the desktop, cause it never happens when I'm running a program.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

944. vga/ega to ste?

Newsgroup: comp.sys.atari.st
Date: 1996-04-14 00:00:00 UTC
From: john.nilsson@mailbox.swipnet.se
Message-ID: <john.nilsson-1404962314010001@dialup117-7-9.swipnet.se>
Source record: 147254

How do I connect a vga or an ega monitor to my ste?

/john

945. Re: Strange Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Dpw6xM.2v@ridgecrest.ca.us>
Source record: 146930

Katherine L Ellis <kellis@mtholyoke.edu> wrote:
>Hi Guys.
>
> I sometimes have a problem with my Falcon.
> I have TOS 4.04 with an external SCSI drive.
> Sometimes, when I'm on the Desktop, after opening some windows,
> the mouse remains as the busy bee, and the windows blink.
> I can still use the mouse to close window, and all is fine.
> But if I open a window, it happens again, and it is also
> hard to open the window(double click). It does that with all
> the drives, internal or external.
> It is pretty scary. Am I alone? What the hell is going on?
> Any suggestion?
> Bye..
> P.S: Or should I just call " THE GHOSTBUSTERS"
>
>

Hi Katherine,

Try tapping (refrain from smashing) the ESC key. This should stop the
problem. It seems that <most> Falcons have this bug.
I have seen a post concerning a hardware fix for this problem
here in the newsgroup, but the ESC key "fix" does not require a soldering iron :).

Mike

946. Ethernet for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <31717F70.40B6@stud.rma.ac.be>
Source record: 146931

Hi Atarians,

For so far nobody could help me, even not the Atari-dealers over here.
Could somebody give me some more information about an ethernet-card,
-board or -adaptor for the Falcon.
If this doesn't exist, should it be possible to connect an ISA, EISA or
PCI ethernet-card from a IBM-compatible PC to my Falcon.
I hope somebody can help me ...

Saka :-)

947. Re: CHAOS STRIKES BACK!

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1504960841020001@ngalm099.gal.nt.com>
Source record: 146932

In article
<Pine.SOL.3.91.960414130745.16297A-100000@sun2.ruf.uni-freiburg.de>,
Alexander Schweimler <schweiml@sun2.ruf.uni-freiburg.de> wrote:

> After 2 years of PC fever I digged out my old STF, cause those guys from
> FTL didn't publishe Chaos Strikes Back on PC. But then I found that I'd
> lost all my maps of this (still) great game.
> So I wonder if someone out there has still some or all of the maps in
> 'digital' or knows where to get those. A search on the INet was useless
> ONE hit on Dungeon master, none on CSB!
>

Did you try umich. There weremany files on DM some years ago, maybe there
are some for CSB now.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

948. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: and@sun1
Message-ID: <4kt0ga$139@newsserver.rrzn.uni-hannover.de>
Source record: 146933

Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:
: my Falcon. Compairing the benchmarks, both TOS and MagiC running in fast ram,
: MagiC results are slightly faster in some areas and slightly slower in others.
: The overall percentage, according to GemBench, is about the same.
: Considering the extra features of MagiC, I found this quite interesting
: (As Spock would say). :)

On my TT the disk performance in MagiC is significantly higher,
compared to TOS 3.01 (in ROMs). Of course, I use Hddriver and Wbdaemon.
I hate benchmarks. A real application is doing a backup. I very often copy
about 80 MB from my internal disk to a syquest cartridge. This is extremely
slow with TOS. Further I often use an assembler, that does bytewise reads
and writes. This is in MagiC two times faster than in TOS.

But I must confess, I do not have a Falcon.

--

ANDREAS KROMKE

949. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960415051838.11841A-100000@terrazzo.lm.com>
Source record: 146934

You must have skipped over the message here a couple of days ago
from Alexander Clauss, announcing that the lastest version 1.2 of CAB was
available from his HomePage at
http://www.informatik.th-darmstadt.de/~aclauss the cab_jpeg.ovl was part
of the new version! Those with one meg were advised to disable it to free
up some memory!

On Sun, 14 Apr 1996, Tony Gilbert wrote:

> In article <829471186_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
> >> Does anyone know how to activate the cab_jpeg.ovl? I have put it
> >>in my cab folder with cab.ovl and cab.app!
> >That's all you have to do, Cab will load it itself.
>
> Have I missed something here. What is cab_jpeg.ovl,is it available to only
> Btesters ?
>
> __
>
> --------------------------
> | tone@swoon.demon.co.uk |
> | < PGP Key > |
> --------------------------
>
>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

950. Re: Binhex

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: Guy Geens <ggeens@elis.rug.ac.be>
Message-ID: <Pine.HPP.3.90.960415111542.10112D-100000@bush.elis.rug.ac.be>
Source record: 146935

```
-----BEGIN PGP SIGNED MESSAGE-----

On Fri, 5 Apr 1996, Tom wrote:

> Date: Fri, 05 APR 1996 23:18:05 GMT
> From: Tom <tommy@sun.pris.bc.ca>
> Newgroups: comp.sys.atari.st
> Subject: Re: Binhex
>
> richardw@dma.org (Richard Wegner) wrote:
>
> I had a problem sending files to a friend from Eudora on the IBM
> platform. If the person on the mac is using maceudora, tell them to
> try encoding with MIME. There is an atari program that will decode
> mime. Not sure about binhex.
>
ESSCODE can handle both MIME and Binhex. It's shareware.

- --
Guy Geens <guy.geens@elis.rug.ac.be>: Ph.D. student at ELIS -- TFCG / IMEC
Home Page: http://www.elis.rug.ac.be/ELISgroups/tfcg/staff/gg.html
finger ggeens@elis.rug.ac.be for PGP public keys (or use keyserver)

"There are two major products that come out of Berkeley: LSD and UNIX.
We don't believe this to be a coincidence." - Jeremy S. Anderson

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: pgp fingerprints in message headers

iQBVAwUBMXIUHnwHoCha5QR1AQEOcAIAi8LV1kmewdVN2vBggeOMPr63g3JCWjwg
SKitoZc/lSEUorI4NzqmUuus6OfqgbOJrQXU8JlysptjfCFfg8DldA==
=MI5C
-----END PGP SIGNATURE-----
```

951. SPX, SPC files to anything PC readable. HOW?

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: kdunn@allatsea.demon.co.uk
Message-ID: <100_kdunn@allatsea.demon.co.uk>
Source record: 146936

```
j_espunya@bitmailer.net left this missive for All ...
je> Being a former Atari ST User, I've been monitoring this group in
je> nostalgia (sp?). Three years had passed and I still love that
je> machine.
je> I was wondering if there is a way to transfer my old Spectrum 512
je> files to ANY file format readable in PC DOS/Windows world. I can
je> read GEM files using some Windows software and also I can read
je> uncompressed Spectrum files. And that's all...

I think Image copy on the ST will convert them to .BMP or .GIF or what have
you format..... Don't know of anything on the PC itself that will do the
job, get an ST :-))).....

LLAP.....................Keefy.

*********************************************************************
| /eefy / Warp Diskmagazine Coventry, U.K.
|< TurboNet: 100:1011/19.11 NeST: 90:102/146.11
| \ FidoNet: 2:2500/706.11 Internet: kdunn@allatsea.demon.co.uk
*********************************************************************

--

Cheers ... Antony

Floating around aimlessly at All At Sea.
```

952. Re: Tos 1.4, That's Write 1.51, Harlequin Config -- 'cannot find standard.key'

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: Graham Beint <Graham.Beint@insignia.co.uk>
Message-ID: <3172181F.3950@insignia.co.uk>
Source record: 146937

mike wrote:
>
> In article <06Abx0FDAG3a090yn@sn.no>
> peternm@sn.no (Peter N. M. Hansteen) said:-
>
> Bitz snipped 8<----------
>
...
> >TOS diskette that contains his preferred setup. He gets a message saying
> >'cannot find standard.key' or words to that effect in a dialog box that
> >contains only a 'Cancel' button along with the message. The only way he can
> >start That's Write is booting from the That's write program disk, which of
> >course leaves him without the ramdisk and the other stuff he'd set up.
>
> Hi Peter
>
> I used Write On (the little brother of That's Write) for years, and I had a
> similar experience. It occurred after I had installed Write On to a
> particular partition, and then later moved all the program files to another
> partition. When next running Write On, the 'standard key not found' message
> came up. Only by re-installing the complete programme to the required
> partition cured the problem.
Exactly. There is a Twrite.inf(?) config file which should be in either the
root directory or the same directory as the Twrite.prg. Deleting this should
restore sanity while you load Twrite and save a valid one.

--
Graham Beint

The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your Friend!"

953. Another Atari->PC xfer question

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: ellios@gatwick.geco-prakla.slb.com
Message-ID: <4kt4q4$ar4@alpha.gatwick.Geco-Prakla.slb.com>
Source record: 146938

Another Atari to PC file transfer question:

I need to use an IBM compatible PC to read some floppy discs written by an Atari ST 1500. I have access to the Atari ST 1500 which wrote the discs.

Can a PC read 3.5" floppy discs written by an Atari ST 1500?

How would I go about converting First Word Plus files to rich text or some such so that I can read them into a PC WP program?

How would I go about reading Data Manager Professional files into a PC spreadsheet?

Thanks in advance for any suggestions!

Simon Elliott
ellios@gatwick.geco-prakla.slb.com

954. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: awood@f030.demon.co.uk
Message-ID: <829562418snz@f030.demon.co.uk>
Source record: 146939

In article <Pine.BSD.3.91.960414144058.3767B-100000@asia.lm.com>
lamparty@telerama.lm.com "Tom Lamparty" writes:

> On Sun, 14 Apr 1996, Andrew Rose wrote:
>
> > In article <829411044snz@f030.demon.co.uk>
> > awood@f030.demon.co.uk (Andrew Wood) said:-
> >
> > >It appears that you must have the original CAB.OVL from WWW130 to be
> > >connected - CAB_JPEG.OVL alone will not connect with STiK.
> >
> > It helps!
> >
> > >As to JPEGs, even when trying to view them with an external accessory,
> > >it's seems rare to me that all the data gets sent. This has occurred
> > >with all versions of CAB and STiK so far.
> > >
> > >Is this a problem anyone else has been having using STiK/CAB combo?
>
> Yep! Seems that any time you have to use the Esc key, the end of file, at
> the very least is missing! Just try to view some of these jpg's on an IBM
> compat. Gripe. boom, Kablooey!! The viewers for windows don't seem to be
> as tolerant as ours 8-)
>
> >
> > I haven't had any trouble with this. There is a minor bug(?) which means
> > that when you return from an external viewer the information line gets
> > stuck on receive data xxxx bytes, rather than the usual update to the URL
> > once a transfer is complete. A mild irritant IMHO, but no more.
>
> Having to press Esc 12 times on one page is slightly more than a mild
> irratant!
>
> > And surely the file won't get passed to the external viewer until it's
> > complete anyway?

It would be nice, if for once, the whole file _was_ transmitted! Thank
heavens for the ESC key!

> You'd really think so wouldn't you! Only thing is if you press Esc, it
> takes what is there now! Half a pic, no eof, or whatever!

I take it, then, that downloading JPEGs is a problem on all formats -
i.e. the last few bytes of data are nearly always never transmitted ?
Good ol' pain the bum!

Anyway - here's a thought: CAB obviously goes through the HTML, checks for a link and downloads it as necessary. Wouldn't it be a nice idea if, say, at the top right of CAB's button bar it told you how many more links need to be downloaded (i.e. counted them down) and also it told you what the extension of the file was that was currently being downloaded - then you could press ESC to your heart's content in all the right places!

Andy

--

Andrew Wood
54 Ely Street, CV37 6LN, UK
awood@f030.demon.co.uk
---

955. Re: Help with HSModa6?

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <avg.829564004@news.cwi.nl>
Source record: 146940

bdc2@po.CWRU.Edu (Boris D. Cahan) writes:

>Help!
> I have gotten hsmoda6 from Umich and have problems setting it up
>in my TT (4+4) and/or on my 1040STf (16 MHz,4MB) to do anything higher than
>19.2. Both computers are not modified in the modem hdwe.

Forget it. HSmodem totally screws up with a TT. Whatever port you're
using, it doesn't matter.

--
Annius V. Groenink ..... avg@cwi.nl
Room M233, CWI, Kruislaan 413, 1098 SJ Amsterdam phone +31 20 592 40 77
.. and ZFC/home P.O.Box 15813, 1001 NH Amsterdam phone +31 20 4 208 248
.. zfc@zfc.nl .....

956. Re: Falcon and IDE devices.

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: leslieh@freenet.edmonton.ab.ca
Message-ID: <4kt4n1$cbf@news.sas.ab.ca>
Source record: 146941

Frank Szymanski (Frank_Szymanski@do2.maus.ruhr.de) wrote:
: BD>I don't think it's possible. IDE CD-ROM drives are actually E-
: BD>IDE (enhanced IDE), the same thing that allows you to have IDE hard drives BD>larger than 540mb, among other enhancements.

: BD>The Falcon was released way before EIDE, so I really doubt it'll work.

: That's absolutely wrong. I've got a Mitsumi FX300 IDE (slave) and a Seagate ST3391A (master) working together in my falcon. Unfortunately there aren't any freeware cd-rom drivers for IDE-cd-roms, so I had to buy the CD-Tools from Hard&Soft in
: Germany.

: Tschuess Frank

Not only that but Uwe Seimet actually states that HDDriver works with
EIDE drives. (At least, HDDriver 5.x does for sure)

Leslie

--
email: leslieh@freenet.edmonton.ab.ca

957. Re: Strange Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: leslieh@freenet.edmonton.ab.ca
Message-ID: <4kt526$cbf@news.sas.ab.ca>
Source record: 146942

Katherine L Ellis (kellis@mtholyoke.edu) wrote:
: Hi Guys.
:
: I sometimes have a problem with my Falcon.
: I have TOS 4.04 with an external SCSI drive.
: Sometimes, when I'm on the Desktop, after opening some windows,
: the mouse remains as the busy bee, and the windows blink.
: I can still use the mouse to close window, and all is fine.
: But if I open a window, it happens again, and it is also
: hard to open the window(double click). It does that with all
: the drives, internal or external.
: It is pretty scary. Am I alone? What the hell is going on?
: Any suggestion?
: Bye..
: P.S: Or should I just call " THE GHOSTBUSTERS"

I have not ever had that problem, so I would suggest that it might be
some TSR program that you're running that's causing it.

Leslie

--
email: leslieh@freenet.edmonton.ab.ca

958. Re: WANTED: MaGiC 4 and host adaptor

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: leslieh@freenet.edmonton.ab.ca
Message-ID: <4kt5d5$cbf@news.sas.ab.ca>
Source record: 146943

DAVID HALLAM (david.hallam@onlinesys.com) wrote:
: I live in an area that could possibly be noted for it's lack of ST
: support/sales, and was wondering if there was anybody that could tell me
: where I could get a copy of the latest version of Magic here in
: Southwestern Ontario.

: I suppose I could order it from Toad, but I'd really rather not have to
: deal with the money exchange problem if I don't have to...

: As a second note, I'd also like to find a SCSI host adaptor, but this is
: secondary to my desire for a copy of Magic.

: TIA...

: <david.hallam@onlinesys.com>

Why not deal with Chris Krowchuk at Computer Direct here in Edmonton, Alberta (toll free - 1-800-547-9203)? He sells both MagiC 4.02 and SCSI adapters (The Link 2). (Well, he sells lots more than that, but...)

Leslie

--
email: leslieh@freenet.edmonton.ab.ca

959. Re: STe and SDS

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: peters@frisbee.net.au
Message-ID: <4ksrs0$78c@fling.frisbee.net.au>
Source record: 146944

jprice@ivory.trentu.ca writes:

>Does anyone out there have a utility that will read SDS files from disk
>and dump them out the MIDI port? (for STe). If so, how/where can I get
>a copy? Can I encourage someone to write such a thing? Help!

Try a program called Midian. I beleive it's available ot Umich and may also
be available at hyperreal.com music/machines arhcive under software.

Peter Sansom

960. Re: CoMa 3.20

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4kt7em$36f@orm.southern.co.nz>
Source record: 146945

Michael Depke (Michael_Depke@b.maus.de) wrote:
: Hi Julian!
:
: JF>the init string AT&K4#CLS=8 for my voice modem is wrong.... it should
: JF>be AT&K0#CLS=8....
: JF>it is very annoying to have to do that each time you load the
: JF>programme.... is there any easier solution than that
: You mean the init string at the expert-paramater-dialog?
No, I mean the init string built into CoMa's software (not configurable)

: Did you save parameters after changing the string? This should help! :-)
I'm not that thick <grin>, I know what's wrong, and have contacted the
author.... he said that the next version of CoMa due later this month
would support the USRobotics Sportster 100%

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

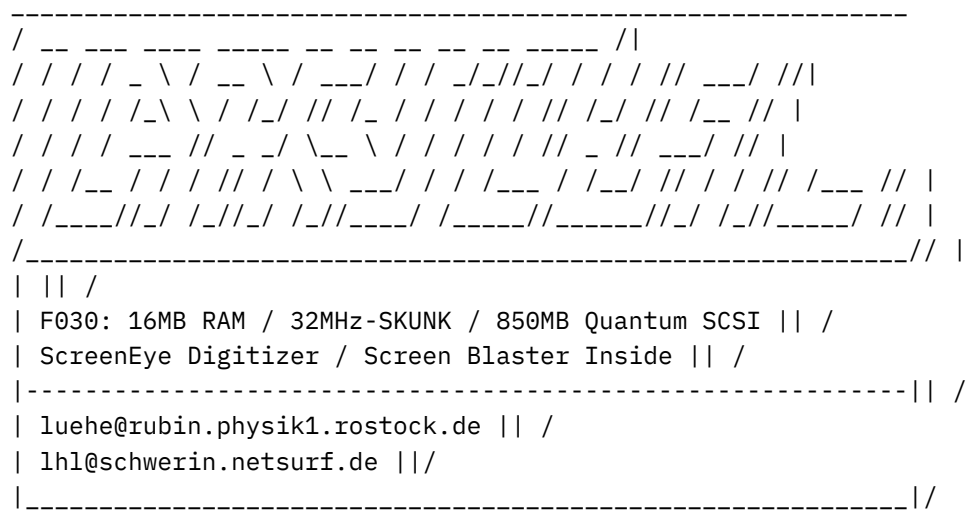
A social life? What board can I download THAT from?

In a nuclear war all men will be cremated equal.
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRE
---

961. Re: AU player / sound converter?

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: "Lars H. L&#65533;he" <lhl@schwerin.netsurf.de>
Message-ID: <317299C0.68DA@schwerin.netsurf.de>
Source record: 146946

John Stanmeyer wrote:
>
> You can also use LPS.TTP (lps=long play sample) to play .au's and .wav's
> directly off your hard drive (i.e. not from RAM so size is unlimited). I
> think umich has it in the sound directory. works on any atari st (dma
> sound not required), any TOS.
>
> John Stanmeyer
>
> --Sure you can play *.wav? With the version I have from lps I couldn't do
this correctly (on a Falcon ...). I couldn't choose the right frequence.
Tschuesz from Lars
--

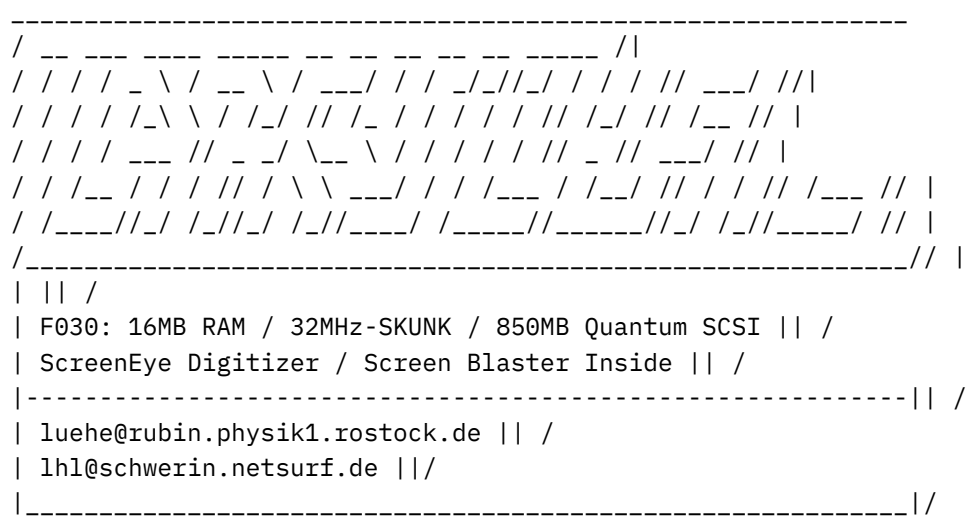

F030: 16MB RAM / 32MHz-SKUNK / 850MB Quantum SCSI
ScreenEye Digitizer / Screen Blaster Inside
luehe@rubin.physik1.rostock.de
lhl@schwerin.netsurf.de

962. Re: Autoboot and XControl

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: "Lars H. L&#65533;he" <lhl@schwerin.netsurf.de>
Message-ID: <31729A60.6A5C@schwerin.netsurf.de>
Source record: 146947

Ted Parrett wrote:
>
> I have noticed that after exiting a prg that I have previously started using
> the Autoboot facility,an attempt to access a CPX module in Xcontrol causes a
> two bomb crash. My machine is a Falcon. Has any Falcon owner come across this.
> If I disable the Autoboot and start the programme using a function key I don't
> have the same problem. By the way this problem is not specific to any
> particular prg.
>I use dnvt as an autoboot programm and it worx. Maybe one of your cpx's
is corrupted?

--


F030: 16MB RAM / 32MHz-SKUNK / 850MB Quantum SCSI
ScreenEye Digitizer / Screen Blaster Inside
luehe@rubin.physik1.rostock.de
lhl@schwerin.netsurf.de

963. Configuring MiNT-Net

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: Daniel Schaller <Daniel.Schaller@stud.de.epfl.ch>
Message-ID: <31722C11.7AF4@stud.de.epfl.ch>
Source record: 146948

Hi

I'm looking for somebody out there helping me configuring MiNT-Net.
For connecting to the internet, I use the tardis-a1 server of the
ETH in Zurich using SLiRP. Starting SLiRP on this server
gives me the following:

```
>tardis-a1[ajschall] slirp
>Slirp v1.0c (RELEASE)
>
>Copyright (c) 1995,1996 Danny Gasparovski and others.
>All rights reserved.
>This program is copyrighted, free software.
>Please read the file COPYRIGHT that came with the Slirp
>package for the terms and conditions of the copyright.
>
>Reading config file: /home/ajschall/.slirprc
>Setting baudrate to 28800
>Escaping: 0x0
>IP address of Slirp host: 129.132.3.11
>IP address of your DNS(s): 129.132.98.157, 129.132.98.12, 129.132.2.21
>Your address is 10.0.2.15
>(or anything else you want)
>
>Type five zeroes (0) to exit.
>
>[autodetect SLIP/CSLIP, MTU 552, MRU 552, 28800 baud]
>
>SLiRP Ready ...
```

So I configured the files of MiNT-Net 0.80 as follows:

```
/etc/domainname
nirvana.org

/etc/hostname
me

/etc/hosts
127.0.0.1 localhost loopback

10.0.2.15 me.nirvana.org
129.132.3.11 tardis-a1.ethz.ch

/etc/networks
loopback 127
```

/etc/resolv.conf
domain nirvana.org
nameserver 129.132.98.157

So after I've established the connection and started up SLiRP, I set
up the loopback interface as follows:

ifconfig lo0 addr 127.0.0.1 up

Thereafter I establish the SLIP connection:

slattach -l me.nirvana.org -r tardis-a1.ethz.ch -t u:/dev/modem2 &

After having done this, ifconfig lists me the following interfaces:

lo0: flags=0x4b<UP,BROADCAST,LOOPBACK,RUNNING>
inet 127.0.0.1 netmask 255.0.0.0 broadcast 127.255.255.255
metric 0 mtu 16384
in-packets 0 in-errors 0 collisions 0
out-packets 0 out-errors 0
sl1: flags=0x51<UP,POINTOPOINT,RUNNING>
link-level-flags=0x10
inet 10.0.2.15 netmask 255.0.0.0 dstaddr 129.132.3.11
metric 0 mtu 2000
in-packets 0 in-errors 0 collisions 0
out-packets 0 out-errors 0

The system's routing table looks like this:

Destination Gateway Flags Ref Use Metric
Iface
default 129.132.3.11 UGD 1 0 0 sl0
129.132.3.11 * UHD 1 0 0 sl0
10.0.2.15 * UH 1 0 0 lo0
127.0.0.0 * U 1 0 0 lo0
127.0.0.1 * UH 1 0 0 lo0

I tried then to use ping for testing the connection. The RX and TX
LEDs of my modem flashed up two or there times, but then was silence.
Ping didn't even print an error message. So what's wrong? I just
think that there is a route missing, but since I'm not very familiar
with TCP/IP, I don't know which route this is. Everything I see
are numbers with points between them. Please help me!!

Bye

Dani

964. Re: Atari 520 ST & stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: gkomatsu@Hawaii.Edu
Message-ID: <DpwCKx.35B@news.hawaii.edu>
Source record: 146949

someone wrote me:
> The situation you describe is a common one for ST users -- there is a
> square, socketed chip on the motherboard (There are two very similar,
> right smack in the middle of the motherboard) the one closer to the front
> of the machine should be removed, have the pins cleaned, and placed
> firmly back in the socket, and the drives should start working again.

ok, I opened up the 520ST, first, the RF shield wasn't quite set
right, the rear end was floating above the motherboard, the previous owner
apparently did something with it. Removed the shield, and staring me in
the face is "Aerco easieST Soldierless RAM". Anyone got info on this
board? (It's quite obvious what it's purpose is, but I wouldn't mind
knowing more) Half of the 32 sockets are filled (on the RAM chips is
marked KM41C1000AP-8 943 KOREA) The board is connected via one of the
two square sockets described. Is there some better, almost puzzle-solution
like, way to place the board (or do I have no choice but to let back of the
RF shield float.)

Now I just need to find the chip puller to remove the other
"square" chip described.

--
ask me anything
gkomatsu@hawaii.edu

965. Re: Tos 1.4, That's Write 1.51, Harlequin Config -- 'cannot find standard.key'

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: a1960563@athena.rrz.Uni-Koeln.DE
Message-ID: <4kth8t$243@news.rrz.uni-koeln.de>
Source record: 146950

Hello,

mike (mike@coconut.demon.co.uk) wrote:

: Bitz snipped 8<----------

: >After reading Y2M in its entirety, Eivind booted his ST with a TOS 1.4
: >boot disk that was set up with a ram disk (d:), and played around with
: >various tools and accessories. It all seemed to work fine, until he used
: >the Harlequin config program to edit his keyboard definition. He saved the
: >keyboard definition file (standard.key, I think) on the D: ramdisk. Eivind
: >has his heart set on using That's Write 1.51 for his writing, but after that
: >last config change, he can not start That's Write after booting with the
: >TOS diskette that contains his preferred setup. He gets a message saying
: >'cannot find standard.key' or words to that effect in a dialog box that
: >contains only a 'Cancel' button along with the message. The only way he can
: >start That's Write is booting from the That's write program disk, which of
: >course leaves him without the ramdisk and the other stuff he'd set up.

: Hi Peter

: I used Write On (the little brother of That's Write) for years, and I had a
: similar experience. It occurred after I had installed Write On to a
: particular partition, and then later moved all the program files to another
: partition. When next running Write On, the 'standard key not found' message
: came up. Only by re-installing the complete programme to the required
: partition cured the problem.

Try first to delete the TWRITE.INF in the TWRITE-directory so the prog is
forced to save a new .INF-file!
This might help. It does help, when changing the starting partition
simply by copiing the whole directory-bunch to another place.

: I think that there is something internal telling That's Write/Write On
: where to find certain files, and if you go and change things outside of the
: program (by using Harlekin etc), the pointers or whatever point to the wrong
: place. Sorry I can't be of more help, as I know how frustrating it is. But
: hopefully someone might be able to suggest a cure for you and your friend.

See above.

Bye,

Kerstin

966. re: www130 great work guys!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <829651362_OASIS_@ajrose.demon.co.uk>
Source record: 146951

```
In article <829593492_OASIS_@flinny.demon.co.uk>
Nick@flinny.demon.co.uk (Nicholas Flintham) said:-

> In article <829581746_OASIS_@ajrose.demon.co.uk>
> andrew@ajrose.demon.co.uk (Andrew Rose) said:-
>
>>This then assumes your ISP is providing POP-3 mail. Antmail doesn't fully
>>handle SMTP, which is the standard mail protocol for many ISPs, eg. Demon
>>in the UK!
>
>Mailto only needs smtp send which you can use with demon and is
>included in antmail.. your mail would still have to be downloaded with
>oasis and nos though.
>
I never really understood it in the first place:>

Andrew

--

--------------------------------------------------------------------------
andrew@ajrose.demon.co.uk
--------------------------------------------------------------------------
```

967. Re: HSModa6 and TT?

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4ktj05$71v@ccshst05.uoguelph.ca>
Source record: 146952

Gaven Miller (gmiller@inca.co.nz) wrote:

: Modem 1 and Serial 1 are limited to 19200, as they are both controlled by
: an MFP chip (Motorola 68901)
Really? On my TT, I'm pretty sure Serial 1 goes a lot higher. The only
problem is the bps rates aren't "standard" ones like 38 400 or 57 600, so
I doubt if they could be used with a modem.
: Modem 2 and Serial 2 are capable of higher speeds as they are controlled
: by a different serial controller (NCR 5301).
Could have sworn that it was a Zilog SCC chip, but maybe newer versions
of the TT used a different chip...

THeo

968. Re: Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4ktkig$lcc@madeline.INS.CWRU.Edu>
Source record: 146953

I found that Everest is not totally compatible!! It runs fine,
most of the time, but when I load Freedom file searcher, And
run Mint from the desktop, and a few other things which I have not
traced down, The text in Everest becomes strangely misaligned
by a half space, and it screws up the display so that editing

becomes totally impossible!! This is with a 1040STf/16 MHz, tos
1.4. Mint seems to mess up its alignment, and thats a shame,
cause I find Mint (read Unix) editors total garbage.

969. Help! Stik and Serial 2 on a TT

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4ktl8n$m35@madeline.INS.CWRU.Edu>
Source record: 146954

How does (or can) one use serial 2 on a TT? I have HSmod06
which gives only some speeds on Modem 2 and other speeds
on Serial 2 of a TT. Both have 38400, but modem 2 has
76800, while serial 2 has 57600. My Magnum 144 can only
use up to 57600.
Setup, a wonderful addition to cab/stik, only seems to
allow Modem1 and 2. Or am I missing something?
Boris D. Cahan
bdc2@po.cwru.edu

970. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960415232749.20893A-100000@asia.lm.com>
Source record: 147005

On Mon, 15 Apr 1996, Guy Harrison wrote:

> In article <829574172_OASIS_@swoon.demon.co.uk>
> tone@swoon.demon.co.uk (Tony Gilbert) said:-
>
> > In article <829471186_OASIS_@swampdog.demon.co.uk>
> > guy@swampdog.demon.co.uk (Guy Harrison) said:-
> >
> >>> Does anyone know how to activate the cab_jpeg.ovl? I have put it
> >>>in my cab folder with cab.ovl and cab.app!
> >>That's all you have to do, Cab will load it itself.
> >
> >Have I missed something here. What is cab_jpeg.ovl,is it available to
> >only Btesters ?
Nope, available to all at Alexander Clauss's Homepage in the cab12.lzh
file which is the latest update.
http://www.informatik.th-darmstadt.de/~aclauss
>
> Strangely enough, I can't remember!
>
> Not that it matters atm, because there is still a problem with them
> getting stuck.
>
I seem to get more of them thru before they start to get stuck now!
>
> Guy Harrison
>
> guy@swampdog.demon.co.uk

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

971. Re: Born Again ST-er

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: Billy D'Augustine <azog@worldnet.att.net>
Message-ID: <3173122C.30AE@worldnet.att.net>
Source record: 147006

Mr. Maddog wrote:
>
> On Mon, 15 Apr 1996, Andrew Herbert wrote:
>
> > 1. Could I use PC SIMMS in an ST?
>
> I don't think so. STe's use 1MB x 8, 30 pin while PC's use 1MB x 9, 30
> pin. I can see where the mistake lies.
>

Actually, yes you can. The 9th bit is only parity, and gets ignore. Or at least,
my 520STe has two 9 bit SIMMs and two 8 bit SIMMs, and works fine.

--
Billy D'Augustine
azog@worldnet.att.net

972. Re: HSModa6 and TT?

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960415233418.20893B-100000@asia.lm.com>
Source record: 147007

I have to agree with those that find the hsmodem6 doc among the most incomprehensible I have ever run across! I couldn't make heads or tails out of the various setting, and couldn't get it work at all! I gave up and went back to serialfix 20 and it's cpx! At least these can handle the do-it-yourself 38.4k bps serial hack I have installed in my STe. Someone once told me to read an article in ST Format that supposedly explained it all! Well here in the American Heartland (Ohio) it seems that the only time we get UK magazines is when they are remaindered! Any Issue that has really good software on the cover disk never make it to my local Little Professor book store! Must have been something good in that issue because I never got to see it much less buy it! Any one of you people that have hsmodem actually working want to make up a hsmodem for dummies file and post it somewhere so the rest of us can admire your intellect? Because I am really tired of hearing them tell us to use it with no further instructions on how!

On Mon, 15 Apr 1996, Guy Harrison wrote:

> In article <4kkpsd$7rd@madeline.INS.CWRU.Edu>
> bdc2@po.CWRU.Edu (Boris D. Cahan) said:-
>
> >
> >I am going nuts. From the description in the half German,
> >half English docs, it SEEMS that the TT with hsmoda is capable
> >of HIGHER than 19.2 KBd. Is this really true and HOW,
> >for God's sake does one do it.□????
> > I never really had a problem with 19.2 on my old
> >104ST/16MHz, or on my new TT 4+4. I guess I am one of the
> >luck ones who never had any problem wit www116 or www1330
> >I even used to run an old terminal program on a 8MHz 512.
> >CAN one get higher than 19.2 on an unmodified TT?
>
> iirc, modem 2 can run fast enough to drive a 28800 modem provided you
> set up hsmodem accordingly. Use the setup program to alter your modem
> speed and modem port - if it acts strange on you then look at the
> hsmodem settings.
>
>
> __
>
> Guy Harrison
>
> guy@swampdog.demon.co.uk
>

>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

973. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: uglmiller@cc.memphis.edu
Message-ID: <1996Apr15.233840@msuvx1.memphis.edu>
Source record: 147008

In article <1996Apr6.142442.53895@cobra.uni.edu>, sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) writes:
> In article <5DErG4n.brimiller@delphi.com>, Brian-Roland Miller <brimiller@delphi.com> writes:
>> PETER SINCLAIR-DAY <sinclap2954@cobra.uni.edu> writes:
>>
>>>From my understanding, the Walker will be priced under a $1000. Still alot for
>>>an 030 box.
>>
>> Wrong. The official exhange rate puts the Walker at over $1000 US. Assuming
>> that AT will choose to make a US version available, there have yet to be
>> ANY US A1200s made by them. . .
>> ---
>
> WHo saids anything about exchange rate. AT will not base it upon the German DM
> price..
>
>>
>>>TOS is doing well? I don't see TOS showing up on marketshare charts..
>>
>> And I see Apple shrinking rapidly on the marketshare charts as well. Of
>> course, if you're one of those business-oriented radicals who values utility
>> over unit sales, this doesn't faze you for either Mac or TOS. Suffice to
>> say that the TOS producers are doing OK.
>
> Shrinking rapidly? 63% of the education market, 20% of the home market and
> much more..

The last number I saw in print (for '95, I think) was that the Mac accounted for 7% of sales, a fraction of the year before... It seems only likely to get worse.

>
>> ---
>>
>>>Where can you get a HADES and Medusa? The Amiga has sold more units than TOS..
>>
>> I can order one from any TOS mailorder place that has decided to make them
>> available.
>
> To bad the apps are not upto snuff.
>
>> ---
>> The Commodore 64 has sold more units than the PowerMacintosh. . .
>

> True..But the C-64 was out longer..That may change in two years..

That is, if they are being sold in two years.

>
>> ---
>> BR Miller
>> Boston, MA
>
> GREETINGS..
> |---|
> | Peter Sinclair-Day POWER MACINTOSH 7100/80 |
> | University of Northern Iowa NEWTON 110 |
> | Graduate School of Library Science |
> | Rod Library - Systems & Technology |
> | 1996 book of the year: Rush Limbaugh Is A Big Fat Idiot - Al Franken |
> | Internet-democrats-request@webcom.com / Type 'subscribe' in body of message |
> | Http://www.rockgarden.com/andy/ |
> |---|
>
--
If Superman can fly, why can't super models?

974. Re: ALL Computer & Electronics SwapMeet & Raffle: Pacific NorthWest!

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: Luke Walker <luke@mail.ncn.com>
Message-ID: <31732F7B.69DC@mail.ncn.com>
Source record: 147009
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

Benjamin Smith wrote:
>
> The next SwapMeet is Monday, May 6th, 1996.
>
> ACE of America, an All Computers and Electronics User Group, with a
> special emphasis on Atari. At ACE Swap Meets you might find Atari, Apple,
> Macintosh, Commodore, Amiga, IBM & Clones, Nintendo, SNES, Sega Genesis,
> Jaguar, Game Boy, Game Gear and Lynx. You could also find the following items
> to go with your system, such as Printers, MoDeMs, Monitors, Hard Drives, Disk
> Drives, Power Supplies, MIDI Devices, Mice, Joysticks, CD Roms, Cables,
> supplies and Accessories.
>
> ALL COMPUTERS, GAME MACHINES AND ELECTRONICS ARE WELCOME!!
>
> ACE Is currently holding Monthly Swap Meets on the First Monday of
> each Month from 7 PM, except on certain Holidays that we must reschedule due
> to our facility being closed. Swap Meets are Held at 1819 NW Everett at the
> NW Service Center 3 Blocks North of the corner of 18th and W Burnside in
> Portland, Oregon. USA! Table space is $10. Tables provided as long as they
> last. Show up early to get a good table, like 6:30 PM.
>
> **FREE ADMISSION**FREE ADMISSION**FREE ADMISSION**FREE ADMISSION**
>
> On the May 6th SwapMeet, we will be Raffling off a Panasonic Printer!
> Anyone showing up can win. Just be their for the Drawing. The first Ticket is
> ***FREE***! Additional Tickets are a Dollar each. This is One of Many good
> reasons to come to Our SwapMeets.
>
> **PLENTY OF FREE PARKING**EVERYONE WELCOME**PLENTY OF FREE PARKING**
>
> FOR INFO CALL OUR SWAPMEET HOTLINE WITH 24 HOUR RECORDED INFO, CALL:
> (503)650-7196 OR FOR FURTHER INFO FROM BEN, INCLUDING TABLES: CALL FROM 3 PM
> - MIDNIGHT / MON-THU, FRI 3 PM - 6 PM: CALL BEN AT (503)256-9974!! IF BEN IS
> AWAY FROM THE PHONE, PLEASE LEAVE YOUR HOME NUMBER AND HE'LL TRY TO RETURN
> YOUR MESSAGE! THESE SWAP MEET SPONSORED BY ACE OF AMERICA!!
>
> This Message is distributed throughout the Pacific NorthWest, everyone
> reading and their Brother is welcome to come and Attend!!
>
> Please Direct all Replies to bensmith@teleport.com in E-Mail or call
> (503)650-7196 anytime.
>

> The next SwapMeet is Monday, May 6th, 1996.
> --
> Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3 PM - Midnight. Friday 3 PM - 6 PM PST Call
above # these Hours.
> Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
> Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
> Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml
Bravo Sierra Atari Store
What is the location?

975. Re: Computer Animation Object Files

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: "Chad M. McConnell" <chadmm@fangz.com>
Message-ID: <Pine.LNX.3.91.960415193421.6545A-100000@fangz.com>
Source record: 147010

On Fri, 12 Apr 1996, Dr S.G.K.Williams wrote:

> Date: Fri, 12 APR 1996 10:34:49 GMT
> From: Dr S.G.K.Williams <williamssg@cf.ac.uk>
> Newgroups: comp.sys.atari.st
> Subject: Re: Computer Animation Object Files
>
> Hi,
> I've had a lot of probs getting response from Lexicor, over email. I've
> ordered from them but never recieved the items and they debited by card!
> They did send a few of the programs by email in the end, and I do have a
> working official copy of Rosetta file translator. If anyone knows how I
> can get in touch with Lexicor, please let me know!
>

I've got what may be a working Telephone/FAX number:
(415) 452-0271

I hope this helps.

```
-------------------------------------------------------------------------
_/_/_/ _/_/ _/_/ _/_/ _/_/ Chadmm@fangz.com _/
_/ _/ _/ _/ _/ _/ _/ _/ _/ Running with an old _/
_/ _/ _/ _/ _/ _/ _/ 1040STf [TOS 1.02] _/
_/_/_/ _/ _/ _/ _/ _/_/_/_/_/_/_/_/_/_/_/_/_/_/

_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
_/ "Where, does he get those wonderful toys?!" _/
_/ The Joker - 'Batman' _/
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
```

976. WANTED: MaGiC 4 and host

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960415140010311130@acpu.com>
Source record: 147011

david.hallam@onlinesys.com (DAVID HALLAM) spake thusly:

DH> I live in an area that could possibly be noted for it's lack
DH> of ST support/sales, and was wondering if there was anybody
DH> that could tell me where I could get a copy of the latest
DH> version of Magic here in Southwestern Ontario. I suppose I
DH> could order it from Toad, but I'd really rather not have to
DH> deal with the money exchange problem if I don't have to... As
DH> a second note, I'd also like to find a SCSI host adaptor, but
DH> this is secondary to my desire for a copy of Magic.

I'm sure that Toad is quite capable of handling the currency exchange relatively painlessly. But if you are going to end up mail-ordering anyway, why not give Computer Direct a call? At least you can miss the currency exchange hassles - they are in Edmonton. I met Chris Krowchuk at the Sacramento show, and he seemed to be a friendly, upfront guy, very helpful with a demo of InTouch. And doing the Sacto show in the middle of STeve's country obviously proves something, although I don't know what. I have his catalog here, which gives the following contact numbers: Sales, service, support (24 hours, 7 days) - 403 496-2488. Or you could call his BBS 403 496-2489.

I am not affiliated in any way with Computer Direct. I just think that this outfit deserves a chance in this market.

HTH. "The Poor Deluded Soul" - tderrick@acpu.com

... Dijon vu: the feeling you've tasted this mustard before.
___ Mountain Reader II - #00000077

977. Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960415140010311131@acpu.com>
Source record: 147012

ashort@mettav.demon.co.uk (Alastair Shortland) spake thusly:

AS> I hope that all these people who are buying these TOS 2.06
AS> upgrades realise that if they ever get MagiC, their TOS 2.06
AS> upgrades will become useless. MagiC totally replaces TOS/GEM
AS> and requires that you *have* to install a replacement
AS> desktop... therefore TOS 2.06 doesn't even get a look-in. I
AS> bought TOS 2.06, then MagiC a month later. Since then I have
AS> never used, or been able to use, my TOS 2.06 upgrade. A total
AS> waste of money. :(So all you TOS 2.06 buyers... be warned!
AS> <g>

So I have a question. I have a TT with TOS 3.01, which doesn't have support for HD floppies. If I buy a HD drive and MagiC (and an Ajax controller, I would think), and install HSModem, will that do the job, making the upgrade to 3.06 unnecessary? Or is there something else I should do or buy?

I have not noticed any bugs with 3.01, but I dislike patch programs (like SerialFix) - my auto folder is already huge.

I suspect that some of the 'upgraders' are like me - I want to exhaust the possibilities of NewDesk before I abandon it. For a TOS 1.4 user, NewDesk feels like the promised land! (I spent some of last night making and installing icons - fun!) And remember that the battle rages on about the 'best' replacement desktop to use with MagiC. I don't have the dough to just go out and buy MagiC any time I feel like it. So I have seriously considered upgrading to 3.06, even though I expect to get MagiC sooner or later.

"The Poor Deluded Soul" - tderrick@acpu.com

... If you saw a heat wave, would you wave back?
___ Mountain Reader II - #00000077

978. Re: HSModa6 and TT?

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <13026499_OASIS_NEWS@yeadontt.demon.co.uk>
Source record: 147013

In article <829674760_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) wrote:-

>
>iirc, modem 2 can run fast enough to drive a 28800 modem provided you
>set up hsmodem accordingly. Use the setup program to alter your modem
>speed and modem port - if it acts strange on you then look at the
>hsmodem settings.
>

I use HSmodem 4 on my TT, Modem 2 will go all the way upto 156000 baud,
but is only useable at 38000 as my Accura 288 modem does not support this or
the 73000 bauda also available on Modem 2.
I personally use Serial 2 which works quite nicely at 115200 baud
(top spedd on my 288) Serial 2 also provides the 57600 that a 144 modem
requires.
While on the subject of TT Serial ports, I noticed in the STIK/CAB
setup program you wrote Guy, that the only ports you allow the user to
select between are Modem 1 and 2, whatever happened to Serial 1 and 2 on the
TT? I know ther aren't many of us TT ysers about, but the whol;e of the
Atari community is pretty much a minority nowadays, why make one small group
of us feel even more eft out.
Sorry if this sounds like a gripe, but I have owned a TT since 1990 and
got even less supprt from Atari than Falcon owners did (if that is at all
possible!).

--

==========

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========== Phil Yeadon ====== phil@yeadontt.demon.co.uk ==========

979. re: write verify ???

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <217starship@3rdplanet.com>
Source record: 147014

76702.1466@CompuServe.COM barked in U.COMP.SYS.ATARI.ST on :

> Re: Write verify... on vs. off
>
> I'm at work right now, and can't check my Abacus book on ST drives, but
> I *think* I remember that the Write Verify switch only affects floppy
> drives... (I'm probably wrong, of course).
>
> The speed difference on hard drive writes would probably be very
> slight.. hardly worth the risk of losing data.
>
> The speed difference on floppy disk writes is noticable, but again,
> hardly worth the risk of losing data.

I don't know what Abacus has to say about it, but the ICD utils let you switch hard drive write verify on or off. Of course, unless one is using an old MFM or RLL drive, the speed penalty for write verify is a very low cost for the extra data security.

--

980. Re: Blowup FX Board

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: binder@hp82.rbg.informatik.th-darmstadt.de
Message-ID: <4ktku7$gg1@rs18.hrz.th-darmstadt.de>
Source record: 147055

In article <960413Z191720.365jpartner@track83.demon.co.uk>, jpartner@track83.demon.co.uk (James Partner) writes:
#>Question: Regarding the extra memory, does the Falcon 'see' any extra memory
#>as free memory on the desktop System Configuration (M key) screen, or does it
#>behave like a PC (spit!) with expanded memory, ie, the usual memory is there,
#>but the extra is seen as expanded memory?
The extra memory is installed as "Alternate RAM", just as it is on the TT.
That means, you have to kinds of memory, and you can't link them togehter.
For example: If you have 4MB in your Falcon and add another 4 with the FX,
you may only allocate 4 MB at once, not eight. But, of course, you may
allocate 8 MB in smaller chunks, e.g. 2 x 4MB.

So, as most programs do not need that much memory at once, Alternate RAM will
just raise the ammount of free memory, unless the program header disallows
the usage of Alternate RAM (which makes sense in some special cases). As far
as I know, though, the desktop won't display the correct ammount of free RAM,
as it just looks how much ST-RAM as free. I'm not sure about that, but I
remember that virtual memory added with Outside (which is Alternate RAM as
well) wasn't shown by the desktop and/or the Status-CPX.

Ciao

Thomas

P.S.: The problem with "expanded memory" has nothing to do with the PC-
hardware, it's a problem of DOS. E.g., you can happily access all
the memory in your PC using Linux or some specially compiled programs
(for example those compiled with gcc for DOS).

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

981. Re: Printer advice

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <829622114_OASIS_@coconut.demon.co.uk>
Source record: 147056

In article <11807_DCroker@mettav.demon.co.uk>
DCroker@mettav.demon.co.uk (Derryck Croker) said:-

>Hi Mike!
>
> m> I think the 600c is the one that fits the bill nicely. Escom in Swansea
> m> are offering it for 230 GBP (!) inclusive, so my Father is going for

>Don't forget to try it with any LaserJet 600dpi drivers that you can find,
>the quality is amazing.
>
>Speak to 'ya later!

Will do!

ATBeST
Mike - Pulp City - UK

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

982. PLIP Pinout to connect with IBM/LINUX

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: Ilja Werner <werner@iris.rz.uni-konstanz.de>
Message-ID: <31725c75.0@news.uni-konstanz.de>
Source record: 147057

What kind of cable do I need to make
my ST4 talk plip under mint with my IBM under linux.

Bye:->

Ilja.Werner@uni-konstanz.de

983. ST Software Cheap

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <4ktoun$pfe@freenet-news.carleton.ca>
Source record: 147058

I'm offering the following Atari ST STuff:

Swiftcalc ST (complete with box docs, etc.) $15

GFA basic (with manual) cost over $120, sell $15

Hoyle Book of Games - perhaps the most sought after
Card game package for the Atari. By Sierra. Complete,
as new - $15

Nice ST stuff for pocket change.

Prices are in US bucks, buyer pays minor shipping charges.

Keith M.
cb092@freenet.carleton.ca

984. [Q] Latest version of gcc and related software

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: dietz@lirmm.fr
Message-ID: <x54tql1p57.fsf@ticco.lirmm.fr>
Source record: 147059

Hello,

does anybody know where I can get the latest version of gcc for Atari ST under TOS? Where can I get related software (libraries, debugger, ...)? I would prefer to get everything from a single ftp site so as to minimize the probability of version conflicts.

Thank you in advance.

Andreas
--
Andreas DIETZ
CCIPE email : dietz@ticco.ccipe.montp.inserm.fr
Rue de la Cardonille Tel : (33) 67 14 29 70
F-34094 Montpellier Cedex 5 Fax : (33) 67 54 24 32
FRANCE

985. Re: Help with HSModa6?

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: a1960563@athena.rrz.Uni-Koeln.DE
Message-ID: <4ktqn5$b8h@news.rrz.uni-koeln.de>
Source record: 147060

Hello,

Annius Groenink (avg@cwi.nl) wrote:
: bdc2@po.CWRU.Edu (Boris D. Cahan) writes:

: >Help!
: > I have gotten hsmoda6 from Umich and have problems setting it up
: >in my TT (4+4) and/or on my 1040STf (16 MHz,4MB) to do anything higher than
: >19.2. Both computers are not modified in the modem hdwe.

What serial port do you use? There should be no problems with Modem 2 or
Serial 2.
On Serial 2 the maximum speed without hardware modifications should be
115200 bps, modem 2 should do with 76800 maximum speed. Some modems do not
support the speeds higher than 38400 at modem 2. But at least 38400
should be possible.
I tried both ports and both work!

What terminal software do you use?

: Forget it. HSmodem totally screws up with a TT. Whatever port you're
: using, it doesn't matter.

I don`t know about your experiences, but it works fine with my TT. If
your Modem 2-port is modified to do speed rates same as Serial 2, you
even need HSMODA06 to make your system supporting these changes.

high speed rates of the SCC-ports
Modem 2: 38400/76800
Modem 2 modified: 38400/57600/115200
Serial 2: 38400/57600/115200

Bye,

Kerstin

986. Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: glen <ola1@aegis.nitco.com>
Message-ID: <317276A5.5644@aegis.nitco.com>
Source record: 147061

```
Atari high resolution monitor for sale $25.00 plus shipping
```

987. Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: glen <ola1@aegis.nitco.com>
Message-ID: <3172780F.721F@aegis.nitco.com>
Source record: 147062

```
High resolution monitor for sale. $25.00 plus shipping
Good condition
```

988. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: jtb@katie.vnet.net
Message-ID: <4ktp8m$m6h@ralph.vnet.net>
Source record: 147063

Tony Gilbert (tone@swoon.demon.co.uk) wrote:
: In article <829471186_OASIS_@swampdog.demon.co.uk>
: guy@swampdog.demon.co.uk (Guy Harrison) said:-

: >> Does anyone know how to activate the cab_jpeg.ovl? I have put it
: >>in my cab folder with cab.ovl and cab.app!
: >That's all you have to do, Cab will load it itself.

: Have I missed something here. What is cab_jpeg.ovl,is it available to only
: Btesters ?

It is a program that lets CAB decode JPEGs... it comes with version 1.2 which
is available on Alexander Clauss's home page..

Jeff
jtb@vnet.net

989. Re: Where are the following programs?

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: jtb@lys.vnet.net
Message-ID: <4ktpq9$mbv@ralph.vnet.net>
Source record: 147064

Chris Wilkinson (chriswil@southern.co.nz) wrote:
: Hi there...

: There seems to be a number of posts about enhanced AES versions, Soft PC
: for the Falcon etc...

: I run MiNT 1.12 (occasionally) so would be interested in trying Xaes or
: Naes or Oasesis or whatever they are called. Please tell me ftp site(s) I
: can visit to get the aforementioned, if they are publicly available...

Well - I know some http sites.. oAESis is available at
http://www.dtek.chalmers.se/~d2cg/oaesis/ XAES is available at
http://www.i-way.co.uk/~c_graham/home.html

If you get oaesis working - tell me, I coldnt get it working on my Falcon.
I tried with MiNT 1.12-4..

Anyway- hope that helps..

Jeff
jtb@vnet.net

990. Re: PPP

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: jtb@lys.vnet.net
Message-ID: <4ktq2p$mbv@ralph.vnet.net>
Source record: 147065

JAKE GOERZEN (jake.goerzen@dinuba.com) wrote:

: ==> Is there a package for a PPP connection that will run under MagiC?

When ICE/Oasis is released, it will.. Until then, you really are out of luck.
Other than that, you can get oasis 1.35 right now, but Oasis2/Ice will be
much better and it is only a few weeks off.. MiNT can do a PPP connection,
but I havent tried getting it to run under MagiC.. I really doubt that
would work.. :(

: ==> Can the Mint(unix) stuff be configuered to run under MagiC?

Never tried - but I REALLY doubt it.. :(

: ==> Does CAB/STik support a PPP connection yet?

Not yet..

: Any help would be greatly appreciated cause I'd rather use my megaST
: than the pentium. Also, I would like to add, MagiC is awesome, If you
: don't have it... GET IT!

I am running MagiC 4 on my Falcon, I'll second that!! :) Magic is probably
the best piece of software available on the Atari..

Jeff

991. Re: WWW problem!

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: jtb@lys.vnet.net
Message-ID: <4ktq4r$mbv@ralph.vnet.net>
Source record: 147066

Simon Husbands (Simon@husbands.demon.co.uk) wrote:
: Help wanted please!!!!

: I've downloaded WWW 130 and have STiK up and running (tested it out on IRC)
: but I simply cannot get Cab to do anything. It all looks nice and seems to
: function fine on it's own, but whenever I try to actually use I get the message
: 'Read error in file '\-?\'' where '?' is the last word of the URL. This is
: happening whether I'm on line or not, so presumably it's something internal to
: CAB.

: Can anyone tell me what I'm supposed to change?

: Thank you, thank you.......

Sounds like CAB.OVL isnt loading. You need to make sure it is in the CAB
directory and that STiK is enabled..

Jeff

992. Re: SoftPC on Falcon under Geneva!

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4ktna0$90i@m1.cs.man.ac.uk>
Source record: 147067

In article <4k3k0m$8j1@huron.eel.ufl.edu>, afn14016@freenet.ufl.edu writes:
> >Hi
> >
> >What type processor does SoftPC emulate? (8086)?
> >
> >Thank's,
> >
> >Mike
>Hi Mike: acording to a friend of mine who has a Pentium and has had all kinds of PCs,
>this baby is about a 286 or faster.

Well, I ran a benchmarking program on it running on an unaccelerated Falcon, and it told be that it was slower than a 0.5 Mhz 286...

Anthony
--

Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v0.98
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.

NEWSFLASH: Falcon extension. 1.3 to be released tomorrow!!! (honest)
Generic STOS Fixer 1.0 also to be released today!!!
---

993. Re: transfer data atari st -> pc

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: BobR <76702.1466@CompuServe.COM>
Message-ID: <4ktu8maur1@mhadf.production.compuserve.com>
Source record: 147068

>Nb. AFAIK PC viruses will not have any damaging effect on the Atari,
>and vice versa...

This is true...

But they may have damaging effects on your own personal sanity.

Using this same scenario of formatting a floppy on the PC, then copying files onto the disk with my ST to move them to the PC, I ran through all the steps, only to have the PC tell me it couldn't read the disk.. the one I'd just formatted ON the PC moments earlier.

After repeating the steps several times and banging my head on the table for a while, I discovered there was a Key Virus in my ST, which was overwriting the boot sector on the PC formatted floppy, making it unreadable by MS-DOS.

Argh..!

BobR

994. Re: Write Verify ???

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: BobR <76702.1466@CompuServe.COM>
Message-ID: <4ktuhqaur2@mhadf.production.compuserve.com>
Source record: 147069

Re: Write verify... on vs. off

I'm at work right now, and can't check my Abacus book on ST drives, but
I *think* I remember that the Write Verify switch only affects floppy
drives... (I'm probably wrong, of course).

The speed difference on hard drive writes would probably be very slight..
hardly worth the risk of losing data.

The speed difference on floppy disk writes is noticable, but again, hardly
worth the risk of losing data.

BobR

995. UK: Latest Issues of Current Notes for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4ktunh$l5p@epsilon.qmw.ac.uk>
Source record: 147070

UK users - now is your chance to buy the latest issue of the Canadian
Atari Mag Current Notes.

Price 4.50 UKP including postage.

To reserve your copy now, e-mail me and I will reply with a
confirmation, upon which send me a cheque for 4.50UKP payable to

CyberSTrider

and send to

CyberSTrider
203 Parr Lane
Bury
BL9 8JW

First come first served.. so place your order now!

Here is a description of the latest issue:

==
CURRENT NOTES is out! The MAR/APR issue is jam-packed with news,
information, reviews and support; everything you need to help
get the best from TOS/GEM computing, Geneva, and MagiC, MagiCMac!

IN THIS ISSUE:
- Reviews: Keyboard Gizmo, Electronic Spinster Graphics CD,
Pixart, Parafin, Backwards, and a whole lot more*
- Our series on Personal Info Managers continues with CardFile*
- alt.info.everything*
- 8-Bit updates. Important new information*
- Color DTP processing techniques*
- Troubleshooting MIDI (and everything else!)*
- Our new series on MinT and MultiTOS/AES 4 begins*
- Small Office/Home Office. Work smart*
- Creeping consumerism*
- Atari Corp/JTS merger*
- Web sites, CDs, Wave Cable telecommunications, new products*

If there is enough interest, you may make subscriptions via me.

Regards
Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,

D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

996. Born Again ST-er

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: aherbert@hpqt0251.sqf.hp.com
Message-ID: <DpwKn1.Mxt@hpqmoea.sqf.hp.com>
Source record: 147071

Heigh Ho

This is going to be a fairly lengthy message, so I'd go get a cup of
tea first. I'm full of questions and can't find an FAQ to satisfy my need for
knowledge. The gist is this.

My ST has been lying unused for about 4 or 5 years now, it was my second ST
and is an early 1040 STE, with the dodgy TOS in it. Recently I acquired some
PC bits which I thought I would fit to it (memory chips hard drive et al.) Of
course not having opened the thing in years I didn't realise it's SIMMS were
not the same as the PC SIMMS and of course I'd forgotten it was a SCSI and not
an IDE controller.

So my questions are things like:

1. Could I use PC SIMMS in an ST?
2. Could I use an IDE drive in an ST?
3. Is there anyway to get a better TOS? (I can blow my own ROMS if need be.)
4. Where do I get those funny monitor plugs so I can hook up a VGA monitor to
the beast.
5. What are Atari doing now anyway?

I'm an averagely incompetent electronics engineer, with a leaning towards MIDI
and strange noises, who gave up his ST as it was too stupid and he was fed up
with floppy disks holding about a quarter of a sample he wanted to keep.

My ultimate aim is to get the ST back in shape but this time with a monitor,
hard drive and more RAM, hooked up to my Yamaha (synthesizer not motorbike :))
for the purpose of creating more wierd and wonderful answer machine messages
than ever before.

My net access is restricted to e-mail and newsgroups, so please don't upset me
by pointing me at the WWW :)

Failing this, the ST will be retired again and only brought out on special
occasions for quick games of Lemmings.

Oh yes, one final thing, the ST comes/came with a VT-52 terminal emulator, is
there anyway of getting a VT-100 emulator, so I can dump my old HP terminal.

I thank you for your indulgence :)
--
Herbie:
GoEn$$TJt B8/16Bk! cBU(RY){BR}s+4 PL(ShE)V+s M+4Z!!** C+4P4umec a23 n-4Pb:-H174
g! mLi1T1Z1Na1Ni1w++! rD! h+s10k++BPFNnSsYw N0294l ukSCHz1S$ (Version 2.0)
100% Cabbage Patch Goth

997. Re: Fine-tuning the ST clock.

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4ktrtd$alg@m1.cs.man.ac.uk>
Source record: 147072

In article <11671_ashort@mettav.demon.co.uk>, ashort@mettav.demon.co.uk (Alastair Shortland) writes:
>jhovila@muikku.jmp.fi was caught by the fuzz while on the bus with All ...
>
> j> Is there any way to fine-tune the battery-operated clock of Mega 4? In
> j> my case it's quite a lot too slow.
>
>Yeah, that goes for the Forget Me Clock as well.... in my case it is much too
>fast! :(

My MEGA STE's internal clock is spot on :P

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/
---

998. Re: NEW! NEW! THING V1 ENGLISH IS AVAILABLE!! NOW!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4ku3oc$cld@madeline.INS.CWRU.Edu>
Source record: 147073

It is all nonsense. The German version is freely available.
Any one can get the German version, to test, without
registering, Why on earth shouldn't there be an English TEST
version as well?
I don't understyand the big fuss!!!

Boris D. cahan
bdc2@po.cwru.edu

999. Re: Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <Dpx0tC.LyE@cix.compulink.co.uk>
Source record: 147074

```
>>Thats the problem, most companies will sell me TOS2.06 roms, but for
>>50quid, and as the only difference is a few bugs sorted and the Atari
>>logo on bootup its a bit of a rip-off IMO !!!
>
>I can't understand why people don't just get MagiC meself!

Exactly!! :)
Why bother with a TOS replacement? All that messing about and expense -spend
your money on MagiC4 ! :-))

The BEST o/s money can buy!
```

Steve!

Steven Gregory
NeST 90:103/102.0
AtariNet 51:502/4.0
sgregory@cix.compulink.co.uk
Falcon030/32mhz/4/940/MagiC v4
Atari JaguarCD + Sony Playstation

1000. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <Dpx0tE.Lyz@cix.compulink.co.uk>
Source record: 147075

```
>Wessel Dankers (wsldanke@cs.ruu.nl) wrote:
>: I still think that my A1200 with a 15MHz 68EC020 gets any job done faster than
>: my Falcon, except for DSP stuff (and that ain't much). Just because the OS
>: isn't as lame as MiNT, but /really/ multitasks and with almost 0% overhead.
>
>: MiNT is "a poor excuse for" an OS. ;-)
>
>Question: why do you use MinT and not Magic? Try tp use Magic with NVDI
>4.11 and then recompare to the Amiga.

There's noooo comparison! :-)
```

Steve!

Steven Gregory
NeST 90:103/102.0
AtariNet 51:502/4.0
sgregory@cix.compulink.co.uk
Falcon030/32mhz/4/940/MagiC v4
Atari JaguarCD + Sony Playstation

1001. HSmodem6

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <Dpx0tF.LzK@cix.compulink.co.uk>
Source record: 147076

Hi

I've got HSmodem 6 on my Falcon, running under MagiC v4.

Are there any Falcon owners with MagiC4 using HSMODEM?? If so, how about
telling me what values you used in configuring it??? :-}

TIA

Steve!

Steven Gregory
NeST 90:103/102.0
AtariNet 51:502/4.0
sgregory@cix.compulink.co.uk
Falcon030/32mhz/4/940/MagiC v4
Atari JaguarCD + Sony Playstation

1002. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <Dpx0tI.M05@cix.compulink.co.uk>
Source record: 147077

```
>>> Does anyone know how to activate the cab_jpeg.ovl? I have put it
>>>in my cab folder with cab.ovl and cab.app!
>>That's all you have to do, Cab will load it itself.
>
>Have I missed something here. What is cab_jpeg.ovl,is it available to only
>Btesters ?

this is what I thought!! :)

Now to find the bugger, and download it!! <G>
```

Steve!

****
Steven Gregory
NeST 90:103/102.0
AtariNet 51:502/4.0
sgregory@cix.compulink.co.uk
Falcon030/32mhz/4/940/MagiC v4
Atari JaguarCD + Sony Playstation

1003. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960415142402.16616B-100000@asia.lm.com>
Source record: 147078

On Mon, 15 Apr 1996, Andrew Wood wrote:

> In article <Pine.BSD.3.91.960414144058.3767B-100000@asia.lm.com>
> lamparty@telerama.lm.com "Tom Lamparty" writes:
> >
> > Yep! Seems that any time you have to use the Esc key, the end of file, at
> > the very least is missing! Just try to view some of these jpg's on an IBM
> > compat. Gripe. boom, Kablooey!! The viewers for windows don't seem to be
> > as tolerant as ours 8-)
>
> It would be nice, if for once, the whole file _was_ transmitted! Thank
> heavens for the ESC key!
>
> > You'd really think so wouldn't you! Only thing is if you press Esc, it
> > takes what is there now! Half a pic, no eof, or whatever!
>
> I take it, then, that downloading JPEGs is a problem on all formats -
> i.e. the last few bytes of data are nearly always never transmitted ?
No jpegs aren't a problem on all formats! I meant that when I put the
ones from my cache on a floppy and walk them over to my son's 100Mhz
Pentium machine to see what they are supposed to look like, that quite
often the Window's viewer chokes on them! Whereas the ST's viewers quite
happily display whatever managed to get thru!
> Good ol' pain the bum!
>
> Anyway - here's a thought: CAB obviously goes through the HTML, checks for a
> link and downloads it as necessary. Wouldn't it be a nice idea if, say, at
> the top right of CAB's button bar it told you how many more links
> need to be downloaded (i.e. counted them down) and also it told you what
> the extension of the file was that was currently being downloaded - then you
> could press ESC to your heart's content in all the right places!
That would be nice! Next best is look at the source to find out why
whatever happened, happened!
>
> Andy
>
> --
> ---
> Andrew Wood
> 54 Ely Street, CV37 6LN, UK
> awood@f030.demon.co.uk
> ---
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1004. Atari United! Where?

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: st39@bton.ac.uk
Message-ID: <DpwxHz.2w3@bton.ac.uk>
Source record: 147079

I'm looking for an organisation called Atari United! - could someone
point me in the right direction for a contact?

This would be __very__ helpful indeed.

thank you.

--

Stephen Ticehurst /\
s.ticehurst@bton.ac.uk \/
=-=-=-

1005. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: setup@swampdog.demon.co.uk
Message-ID: <829628004_OASIS_@swampdog.demon.co.uk>
Source record: 147080

In article <4ks223$2a8@news3.cts.com>
dferran@cts.com (George Crissman - Ferran Scientific) said:-

>Philippe CASTELLA (pcastell@ifhamy.insa-lyon.fr) wrote:
>: There is no text mode on ataris...
>
>Maybe he was thinking of the v_enter_cur() and v_exit_cur() VDI calls,
>which *would* cause one to enter text mode on other (non-TOS) machines.
>
>Just guessing --

It does on the atari as well. I think the point was that there is no
hardware text mode! :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

1006. Re: STiK on TOS 1.0

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829674078_OASIS_@swampdog.demon.co.uk>
Source record: 147081

In article <829557608_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

> In article <829358334_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
>> In article <Pine.SOL.3.91.960409231716.7525B-100000@washington>
>> Garmonbozia <joelr9@nwlink.com> said:-
>>
>>>Hi there.
>>>
>>> I am unable to run STiK. I am running TOS 1.0 on a 2.5 meg
>>>520st. Whenever I try to load the accessory I get a two-bomb error (bus
>>>error, I believe).
>>>
>>> I had the same problem with the previous version of STiK and was
>>>hoping that the update would solve the problem (if the problem is,
>>>indeed, with the software).
>>>
>>> I used the setup program to configure STiK. I also did it
>>>manually with the same results.
>>>
>>> Any ideas???
>>
>>Look in the beta_000.txt file, there is a description of an (partially
>>unsolved) problem which sounds similar to yours.
>>
>>With MagiC, I can run stiktsr and stik.acc from the desktop - the
>>problem goes away. Assuming you have already tried the usual solutions
>>of disabling all the rest of the auto folder programs and accessories
>>then all I can suggest is the following ...
><snip>
>
>I think the word there is MagiC - try getting hold of it to effectively
>upgrade yourself out of bug-ridden TOS 1.0. Even if it doesn't fix this
>problem, it'll still make life a lot easier!

True, MagiC totally replaces the rom operating system so there is no
point in upgrading the chips and the prices are comparible. Like
Andrew says, you may initially still have the same problem but at
least you will know you are not flogging a dead horse trying to find a
solution which may not exist under TOS 1.0 and for which one
certainly exists with MagiC.

--

Guy Harrison

guy@swampdog.demon.co.uk

1007. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829674442_OASIS_@swampdog.demon.co.uk>
Source record: 147082

In article <829557112_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

> In article <829411044snz@f030.demon.co.uk>
> awood@f030.demon.co.uk (Andrew Wood) said:-
>
>
>>It appears that you must have the original CAB.OVL from WWW130 to be
>>connected - CAB_JPEG.OVL alone will not connect with STiK.
>
>It helps!
>
>>As to JPEGs, even when trying to view them with an external accessory,
>>it's seems rare to me that all the data gets sent. This has occurred
>>with all versions of CAB and STiK so far.
>>
>>Is this a problem anyone else has been having using STiK/CAB combo?
>
>I haven't had any trouble with this. There is a minor bug(?) which means
>that when you return from an external viewer the information line gets
>stuck on receive data xxxx bytes, rather than the usual update to the URL
>once a transfer is complete. A mild irritant IMHO, but no more.
>
>And surely the file won't get passed to the external viewer until it's
>complete anyway?

To date it will. This can be quite handy on slow sites. I used to hit
escape, up came the external viewer to display what it could of a jpeg
so I could decide to go to text only mode or not.

--

Guy Harrison

guy@swampdog.demon.co.uk

1008. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829674600_OASIS_@swampdog.demon.co.uk>
Source record: 147083

In article <829574172_OASIS_@swoon.demon.co.uk>
tone@swoon.demon.co.uk (Tony Gilbert) said:-

> In article <829471186_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
>>> Does anyone know how to activate the cab_jpeg.ovl? I have put it
>>>in my cab folder with cab.ovl and cab.app!
>>That's all you have to do, Cab will load it itself.
>
>Have I missed something here. What is cab_jpeg.ovl,is it available to
>only Btesters ?

Strangely enough, I can't remember!

Not that it matters atm, because there is still a problem with them
getting stuck.

--

Guy Harrison

guy@swampdog.demon.co.uk

1009. Re: HSModa6 and TT?

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829674760_OASIS_@swampdog.demon.co.uk>
Source record: 147084

In article <4kkpsd$7rd@madeline.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) said:-

>
>I am going nuts. From the description in the half German,
>half English docs, it SEEMS that the TT with hsmoda is capable
>of HIGHER than 19.2 KBd. Is this really true and HOW,
>for God's sake does one do it.□????
> I never really had a problem with 19.2 on my old
>104ST/16MHz, or on my new TT 4+4. I guess I am one of the
>luck ones who never had any problem wit www116 or www1330
>I even used to run an old terminal program on a 8MHz 512.
>CAN one get higher than 19.2 on an unmodified TT?

iirc, modem 2 can run fast enough to drive a 28800 modem provided you set up hsmodem accordingly. Use the setup program to alter your modem speed and modem port - if it acts strange on you then look at the hsmodem settings.

--

Guy Harrison

guy@swampdog.demon.co.uk

1010. Re: WWW problem!

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829674900_OASIS_@swampdog.demon.co.uk>
Source record: 147085

In article <829562920_OASIS_@husbands.demon.co.uk>
Simon@husbands.demon.co.uk (Simon Husbands) said:-

>Help wanted please!!!!
>
>I've downloaded WWW 130 and have STiK up and running (tested it out
>on IRC) but I simply cannot get Cab to do anything. It all looks nice
>and seems to function fine on it's own, but whenever I try to actually
>use I get the message 'Read error in file '\-?\'' where '?' is the
>last word of the URL. This is happening whether I'm on line or not, so
>presumably it's something internal to CAB.

Did you run the setup program to do it? If not, then please do!

--

Guy Harrison

guy@swampdog.demon.co.uk

1011. Re: PLEASE Help solve the CAB/STIK Mystery !!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829675208_OASIS_@swampdog.demon.co.uk>
Source record: 147086

In article <4kr8i5$fvg@huron.eel.ufl.edu>
afn14016@freenet.ufl.edu said:-

>Hi friends:
>
>I need your help solving what I believe to be a real mystery.
>
>I finally got CAB/STIK/ANT mail to work great, but under the same set
>up, same ACC , same AUTO programs it would work great and then next
>time I connect it won't!
>
>I have had this problem with STIK/CAB since WWW116. I have
>experimented and found no reason of why this happens.
>
>It might be a server problem but one thing I know, when CAB works ANT
>Mail also works. I can receive and send mail while CAB is also loaded
>etc.
>
>I tried with HMONDEM 6 etc. It makes no difference. Under the same
>configuration it works sometimes and the next connect it won't until
>I try may be 15 times and then it will.

I would suspect a problem in the hsmodem settings first. Could you
post some details?

--

Guy Harrison

guy@swampdog.demon.co.uk

1012. Re: Modem Problems

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829675326_OASIS_@swampdog.demon.co.uk>
Source record: 147087

In article <829593596_OASIS_@parrett.fast.co.za>
tparrett@parrett.fast.co.za (Ted Parrett) said:-

>I have a problem in that when I dial into my ISP it sometimes takes 3
>to 6 redials to get a carrier. My system is a Falcon with a 28800 USR
>modem. I have installed HSMODEM. When I do connect it it almost always
>at 28800 but is occasionally a little lower but never as low as 19200.
>I have both FPATCH2 and HSMODEM installed. Could there be a conflict here.

With hsmodem there is no need for any other type of serial fixes -
indeed some can conflict so I'd investigate this further!

--

Guy Harrison

guy@swampdog.demon.co.uk

1013. WTB: Atari 605 LaserPrinter

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <4ku6q0$8g0@newsbf02.news.aol.com>
Source record: 147088

Are there Atari lasers out there for sale. Not interested in the older 800 series but the last one Atari made, I think Atari 605 or ?? Anyway, if you have one that works well, let me know.

Tom

1014. HELP: Networking Atari STs

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: csupw@csv.warwick.ac.uk
Message-ID: <4ku7fm$ko0@holly.csv.warwick.ac.uk>
Source record: 147089

We are currently using ten stand-alone STF/STFM/STE/Mega machines (1040s) in a music room at a school. Are there any products for networking these machines, not using MIDI ports as these are required for music.

Can a PC be used as a server if such a product exists? What sort of data transfer speeds can be expected, preferably at a reasonable speed without costing too much?

We have heard there may be a German product called Bionet available...?

Thanks in advance,

Patrick
--
Patrick J Hogan, Warwick Business School | "No - it was not me, | ,__TTT__/|
University of Warwick | it was the one-armed | (_|||_)\|
Coventry, UK csupw@csv.warwick.ac.uk | beady cubby on the | "PARP"
Phone: (01203) 670186 | grassy knoll" |

1015. Re: Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31729f8214e218f4@sn.no>
Source record: 147090

Alastair Shortland (ashort@mettav.demon.co.uk) wrote:

[...]

>I bought TOS 2.06, then MagiC a month later. Since then I have never used,
>or been able to use, my TOS 2.06 upgrade. A total waste of money. :(
>
>So all you TOS 2.06 buyers... be warned! <g>

I guess this means that you'll be selling the 2.06 then... ;-)
I wouldn't buy Magic anyway since it isn't compatible with Notator SL
(MIDI sequencer/notation software).
I might however buy Magicmac later as I might be buying a Mac to use in
addition to my STe.
I've personally never had a thought of regret about upgrading to 2.06 even
though I understand that Magic is something completely different.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

1016. connect

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: fried@achilles.net
Message-ID: <4kumrv$geq@hermes.achilles.net>
Source record: 147091

[No readable article body recovered]

1017. Re: HD's

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.437.000F72C9@cfcsc.dnd.ca>
Source record: 147092
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <4b7cc$14ef.394@goldengate> gregor@shelly.goldengate.net (Bradley Maurer) writes:
>As long as I'm the subject of HD's, another question....
>I'm interested in adding another HD to my mega. Currently, I have an
>internal Connor 40M and am wondering what would be involved in adding a
>second (external?) HD. Or for that fact replacing the internal 40M with a
>larger drive and still adding a second.
> I have to admit ignorance here. I bought the Mega second hand and the HD
>was already installed and so I have no documentation for it. I understand
>that certain jumpers or DIP switches might have to be reconfigged. Also,
>I have to wonder if I might need a different driver for a different type
>of drive etc.
> All I know at this point is that the Connor boots up at power up. Is
>there a utility in the auto folder that I've overlooked that causes this
>and will it have to be replaced?
> Any insights would be helpful. The only thing that I'm pseudo sure of is
>that I'll probally need a external SCSI drive.

Check on the boot up, but I am pretty sure the ID of your internal drive is 0.
You should be able to stick any SCSI drive in there, as long as it physically
fits. The utility that causes your Connor to boot is probably either
shdriver.sys[Atari hard disk boot], or icdboot.sys[ICD hard disk boot].
both of these have utilities to format and partition your hard drive, and
install a boot sector on them.
the SCSI ID AFAIK has to be 0 to be able to boot from that drive, the
exception being the Falcon which can boot from the internal IDE.
This hard drive software is available at most major ftp sites.
> Also, I'm getting a 486 in a couple of weeks that has 540M IDE HD that >I'll
be immediately upgrading to a 1G, any hope of using this? it's, of >course and
internal drive and I'll probally have to purchase a case and >power supply etc
to use it with the Mega. Is this feasible or would I be >better off selling it
and buying a SCSI?> I just got a bump up at work...a fool and his money are
soon parted...;)

Why buy a 486!!?
I'm not dumping on them, I have a 386 now which I have *only* to run software
I use in my full time job.I've owned a dos box since 1980, but use and like my
Atari more. Perhaps that is your situation also.

As to the IDE situation - yuk!
I have _tried_ to hook up 4 different IDE drives on my 386, none of them work
together. so I have 500MB total hard drive space but can only use 200MB. It
costs more to go SCSI for dos boxes, but is worth it - especially with wide
SCSI etc. with some you can hook up to 14 devices. SCSI is more reliable, more

throughput, and wider bus in some cases than IDE. In comparison I've never had a problem hooking up ANY SCSI device to my Atari.
sell the IDE and buy a SCSI :^)
you could use the IDE _in_ a Falcon if it is 2.5" form factor. external otherwise.
for the external SCSI drives, buy a tower case w/ power supply. SCSI cable from the TT to the 50pin SCSI ribbon cable, attach your devices to that and away you go!
Good luck.Bonne chance

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CanForcesCollege, Toronto, Ontario, Canada
Qu&#65533;bec dit oui, Qu&#65533;bec dit non=Qu&#65533;bec, la nation dans le pays du Canada

1018. connect

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: fried@achilles.net
Message-ID: <4kun2r$geq@hermes.achilles.net>
Source record: 147093

[No readable article body recovered]

1019. Re: TOS 2 on emulators (Was Re: STE Question)

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829681386_OASIS_@swampdog.demon.co.uk>
Source record: 147094

In article <Pine.SOL.3.91.960414202617.1583C-100000@ns1.ptd.net>
"Mr. Maddog" <mrmaddog@prolog.net> said:-

>On Sun, 14 Apr 1996, Andrew Rose wrote:
>
>> Eric's right. You're main problem's TOS 2.06, I'd guess, not the STe
>> itself. I've had _no_ trouble with my TOS 1.06 STe as far as compatability
>> is concerned, and decided the MagiC upgrade route was more useful than a
>> TOS upgrade - if it doesn't work under MagiC it'll always work under
>> normal TOS here:-)
>
>I was just thinking, if you want to use a multitasking system like
>Geneva or MagiC on Gemulator or STonX, why would you have to buy a
>$60 TOS 2.6 chip if you're only going to use it for loading something
>that requires a seperate desktop anyways? Wish you can get a cheaper
>ad older TOS chip that do the job or better yet, a bootstrap program
>that loads MagiC that replaces all of TOS anyways. Just a thought :)

I remember reading somewhere (it could have been in the MagiC manual
itself) that it can be blown into rom. I don't know if any changes are
required.

--

Guy Harrison

guy@swampdog.demon.co.uk

1020. Re: Autoboot and XControl

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829681630_OASIS_@swampdog.demon.co.uk>
Source record: 147095

In article <829592992_OASIS_@parrett.fast.co.za>
tparrett@parrett.fast.co.za (Ted Parrett) said:-

>I have noticed that after exiting a prg that I have previously started
>using the Autoboot facility,an attempt to access a CPX module in
>Xcontrol causes a two bomb crash. My machine is a Falcon. Has any
>Falcon owner come across this. If I disable the Autoboot and start the
>programme using a function key I don't have the same problem. By the
>way this problem is not specific to any particular prg.

Are we talking about the desktop autorun option here? If so then I
used to have similar problems with it under TOS 1.4.

To some extent, I still get it under MagiC with Ease. Nine times out
of ten it works fine then for no particular reason, one or more the
the autorun processes will not appear. MagiC's program manager shows
them loaded and running ok but they will not respond - they seem to
have just "lost" their windows.

A wild shot in the dark - maybe the same happens under TOS but it
crashes instead?

--

Guy Harrison

guy@swampdog.demon.co.uk

1021. Re: Blitter Chip

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829681986_OASIS_@swampdog.demon.co.uk>
Source record: 147096

In article <829593412_OASIS_@parrett.fast.co.za>
tparrett@parrett.fast.co.za (Ted Parrett) said:-

>Can anyone advise what makes the Blitter become accessible to turn on
>or off in the System CPX. I find that on some of my set ups the
>blitter is on and on other set ups the blitter switch is greyed out.

I think this depends on the presence of a blitter cookie jar entry.
Not too sure though - somebody else will have to confirm this 'cos I
don't have a blitter :-(

--

Guy Harrison

guy@swampdog.demon.co.uk

1022. Re: Another Atari->PC xfer question

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829682106_OASIS_@swampdog.demon.co.uk>
Source record: 147097

In article <4kt4q4$ar4@alpha.gatwick.Geco-Prakla.slb.com>
ellios@gatwick.geco-prakla.slb.com (Simon Elliott) said:-

>Another Atari to PC file transfer question:
>
>I need to use an IBM compatible PC to read some floppy discs written
>by an Atari ST 1500. I have access to the Atari ST 1500 which wrote
>the discs.
>
>Can a PC read 3.5" floppy discs written by an Atari ST 1500?

1500? there's ST 520's, and 1040's - doesn't really matter, provided
it is an ST then the answer is the same.

No & Yes. No because the PC has a bug introduced in its code which
makes it insist on one byte in the bootsector being set to a certain
value. Yes because newer ST's format their disks with this value set
correctly to stop PC's barfing, so just try it first. If it was an
older ST then a disk sector editor can be used to change the byte
manually. This doesn't affect the ST 'cos it ignores it anyway.

The big problem arises if an extended disk format is used. The
standard format is 720K, that's doubled sided, double density, 80
track, 9 sectors per track (the PC standard before HD drives were
introduced). ST's can write more sectors per track and more tracks
than usual. If this is the case you will need to find some special PC
software that is intelligent enough to access it. The extended formats
are physically accessible to a PC, it's the software which can't deal
with it.

>How would I go about converting First Word Plus files to rich text or
>some such so that I can read them into a PC WP program?

This bit's easy. The shareware word processor Marcel can import
1stWord files and can export RTF.

>How would I go about reading Data Manager Professional files into a PC
>spreadsheet?

Haven't a clue! See if it can output comma delimited stuff.

--

Guy Harrison

guy@swampdog.demon.co.uk

1023. Re: PPP

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829683438_OASIS_@swampdog.demon.co.uk>
Source record: 147098

In article <8BEA026.0363004A70.uuout@dinuba.com>
jake.goerzen@dinuba.com (JAKE GOERZEN) said:-

>Hello all, I have a local ISP that I access with a Pentium win95 at
>work. At home I have a Mega ST4 with monochrome running MagiC 4.02,
>NVDI 3.02 <grin>. I have a version (I know its not the newest) of
>CAB/STik www browser, but I can't use it because it requires a SLIP
>connection. I only have access to a PPP connection. I do however, have
>a copy of the 7 disk set Mint(unix) X-windows Environment that is said
>to use a PPP connection. I have nearly no unix or mint knowledge and
>would much rather stay in MagiC. My questions are:
>
> ==> Is there a package for a PPP connection that will run under MagiC?

'fraid not :-(

> ==> Can the Mint(unix) stuff be configuered to run under MagiC?

'fraid not :-(

> ==> Does CAB/STik support a PPP connection yet?

'fraid not :-(

>Any help would be greatly appreciated cause I'd rather use my megaST
>than the pentium.

PPP support is high on the list of things to implement with STiK but
don't expect it next week. There are other slightly more fundamental
problems that have to be dealt with first.

If you are desperate to get Cab working then you will have to install
at least a minimal Mint system. I don't know if this requires a Minix
file partition or not but with a decent boot manager it would be
fairly painless to switch between the two.

>Also, I would like to add, MagiC is awesome, If you don't have it...
GET IT!

I know, and I agree! :-))

--

Guy Harrison

guy@swampdog.demon.co.uk

1024. Re: Born Again ST-er

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960415171950.14164A-100000@ns1.ptd.net>
Source record: 147099

On Mon, 15 Apr 1996, Andrew Herbert wrote:

> 1. Could I use PC SIMMS in an ST?

I don't think so. STe's use 1MB x 8, 30 pin while PC's use 1MB x 9, 30
pin. I can see where the mistake lies.

> 2. Could I use an IDE drive in an ST?

I doubt it as well. There might be a German board you can plug in that
uses IDE drives, but I know very little about it. Besides, you're better
off with SCSI anyways since it's more efficent.

> 3. Is there anyway to get a better TOS? (I can blow my own ROMS if need be.)

You can buy TOS 2.06 roms at a place like Toad Computers. If you're
going to use MagiC, then don't bother getting a new TOS as MagiC
completely replaces it.

> 4. Where do I get those funny monitor plugs so I can hook up a VGA monitor to
> the beast.

There are multisynch switch boxes that lets your multisynch monitor use
all three resolutions, but you need an old monitor like NEC Multiosynch
3D or any that has a horizontal scan rate of 15.75Kh. Nobody makes those
anymore I'm afraid :(

> 5. What are Atari doing now anyway?

After cutting out all computer support and nearly ruining the 64-bit
Jaguar, they have merged with JTS who makes hard drives. Atari is now
making games for the PC.

> I'm an averagely incompetent electronics engineer, with a leaning towards MIDI
> and strange noises, who gave up his ST as it was too stupid and he was fed up
> with floppy disks holding about a quarter of a sample he wanted to keep.
>
> My ultimate aim is to get the ST back in shape but this time with a monitor,
> hard drive and more RAM, hooked up to my Yamaha (synthesizer not motorbike :))
> for the purpose of creating more wierd and wonderful answer machine messages
> than ever before.

Call Toad Computers at (410)-544-6943 to get who started on upping your
ST. If you 'really' want an excellent music computer, look into the
Falcons which not are nearly ST compatible but record whole songs on
HD's. Your ST can do alot more than you think it can. :)

> Oh yes, one final thing, the ST comes/came with a VT-52 terminal emulator, is
> there anyway of getting a VT-100 emulator, so I can dump my old HP terminal.

ST Term is an old VT-100 emulator and Connect gives you that feature as
well. They should be on a FTP site somewhere. If you want a commerical
program, I strongly recommend STalker. Any questions you need, just ask
here... :)

Eric Noss
a.k.a
Mr. Maddog

1025. Re: NEW! NEW! THING V1 ENGLISH IS AVAILABLE!! NOW!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: jjtroup@comp.brad.ac.uk
Message-ID: <4kul92$6a7@columbia.acc.brad.ac.uk>
Source record: 147100

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: Form (sic) what I've seen Thing V1 is totally useless for english users....
: because they can't get it.

Bzzt, thanks for playing, Thing Pre-release Version 1.x is only
available in German... To say "[English users] can't get it" is
misleading at best...

: AFAIK Joe Connor Supplies the English version of Thing V1, but ONLY to
: people who have registered 0.59.

Joe Connor does indeed supply an English verion of Pre-Release Thing
Version 1.00 to those who register Thing, where you get the idea that
it must be for registering Thing version 0.59 I don't know. I
registered Thing Version 1.00, I haven't used Thing 0.59...

: This is sort of wierd if you ask me !!! Why would anybody register an
: old version of a program, when a newer one is available, and why would
: people register a program, when they can't even try it ???

As I say you don't register version 0.59, when I registered Thing it
was on the basis of trying pre-release 1.00.

: If it is illegal for us to translate and use Thing V1 then so be it,
: but I doubt you'll get many people registering at all.... after all
: why should anyone register shareware when they have never tried it ???

What is illegal and troubles me most in this case is that the
translator did not get permission from the author, nor did she even
attempt go get such permission. In any event the point is that an
English version (_including_ documentation) of Thing Version 1.00 will
be available and released when the author wishes/is able to...

In case there is any doubt, I mailed Joe Connor (of InterActive - the
English Distributors of Thing) :-

--Begin Include--

From jconnor@cix.compulink.co.ukMon Apr 15 20:09:29 1996
Date: Mon, 15 Apr 96 20:02 BST-1
From: Joe Connor <jconnor@cix.compulink.co.uk>
To: J.J.Troup@comp.brad.ac.uk
Subject: Re: Status of Thing

In-Reply-To: <Pine.SOL.3.91.960415112213.16423A-100000@dcsun4.comp.brad.ac.uk>

Hi James,

> There has been been some confusion over the status of Thing and I was
>wondering you could clear up/confirm some things for me? (I need to know
>the facts so I can shout at certain people on c.s.a :)

I've already clarified my thoughts to Katherine Ellis by email and she has
taken on board my comments and AIUI is awaiting a reply from Alexander
before doing anything with her release.

>Thing Pre-Release Version 1.00 is only available in German
>Thing Pre-Release Version 1.00 in English is available to registered users

The English pre-release v1.0beta is Shareware and comes complete with
English RSC and help files and is currently only available to registered
users. Anyone who registers with InterActive receives the English v1.0beta
on a registered user only Master disk along with registration letter. The
current freely available English release is still v0.59e.

>And will an English version become available once thing has moved on from
>Pre-Release version? (i.e. generally available, even to those who have yet to
>register?)

Yes, the unregistered English release of Thing v1.0x will be uploaded far
and wide as soon as it's ready. It's beyond my control :-(

Please feel free to post this anywhere and here's my latest blurb for good
measure...

```
==========================================================================
InterActive supported software scheme 13th April 1996
--------------------------------------------------------------------------
About the scheme
----------------
```

The supported Shareware scheme was started by Joe Connor in 1993 to
encourage authors to produce and support English language versions of
their software AND to encourage UK users to register 'foreign' software.
Recently the scheme was re-launched as InterActive. With currently over
1200 registrations the scheme has established the proven benefits of local
support, which include:

- Key to remove features reserved for registered users available
- Local telephone, post and Email support
- Free update service
- No hassle handling foreign currency
- Labelled Master disk and registration letter
- ST-Guide on-line hypertext help (some software)
- Other software (dependent on disk space)

Registration fees are set to cover the currency handling, stationary,
media and postage costs incurred in mailing out master disks and providing
support.
Although primarily a UK support scheme everyone is welcome to register via
InterActive as an alternative to registering directly with the author/s.

The currently supported software is:

Version Software Fee Status and description
---
v1.73e Kandinsky 16 [S] Vector art using GDOS/Speedo/NVDI3
v2.03e Kandinsky 2 30 [S] Upgrade from v1.73 costs 16 Sterling
v1.51e Two-in-One 13 [S] Archive manager, twin selector style
v4.8 GFA Flydials 13 [S] Enhanced GFA GEM routines [G]
v1.06e GFA Patch 6+ [F] GFA patchs for most interpreters/compilers
v3.5e Everest 11 [S] Text editor, fast and ultra compatible
v3.2i gale 13 [S] File compare, edit and patch editor
v5.7 GSZRZ 16 [C] XYZmodem protocols [ACC/PRG/030]
v1.4d OCR 11+ [F] Optical Character Recognition
v1.3f CD-Player 6+ [F] Play audio CDs
v1.1a CAB 6+ [F] Crystal Atari Browser, html browser
v1.4e ST-Guide 6+ [R] Hypertext help system [ACC/PRG]
v0.4e Remarker 6 [S] Adds remarks to ST-Guide pages [ACC/PRG]
v2.63e PacShell 11 [S] Archive manager, alternative desktop style
v10.94 STG Creator 6+ [F] Create hypertexts the easy way!
v3.71e IdeaList 13 [S] Complete printer management [ACC/PRG]
v2.04e Adresse 16 [S] Name & Address database [ACC/PRG]
v1.5 Munch 23 [S] Art package, mono only
v1.41e TurboBlanker 10+ [S] Falcon screensaver/accelerator[ACC/PRG]
v1.15e Freedom 16 [S] Alternative non-modal file selector
v1.0b Thing 13# [S] Desktop replacement, full AV server
v0.95 Look'n See 20 [S] File manager/viewer, 99 amazing modules!
v1.3c A'la Card 25 [S] Adds GFA Basic colour and MagiC Mac support!
v1.01e ToDo 13 [S] Project manager, simple notepad style
v2.06 GDOS Check 6+ [F] Create GDOS font lists, test printable area
v5.21 JML-Snapshot 12 [S] Screen grabber, IMG/IFF/TIF, can grab windows
v01/96 1st-Guide 20 [S] File viewer/hypertext [ACC/PRG][G]
v1.09e GEM-FontView 10 [S] View entire bitmap/vector character set
Christoph Zwerschke 10* [F] LED Panel, DiskCake, FontSel, Ikarus etc

Coming soon:
v1.x McBoot TBA [S] Boot manager for all TOS based machines
v2.x STella TBA [S] Image manager, viewer and editor
v1.xe GEMTrek 6+ [F] GEM based Battleships clone [ACC/PRG]
v1.x C.O.E. 13 [S] Falcon fantasy wargaming

Key: [C]=Commercial [S]=Shareware [F]=Freeware [R]=Fairware
[G]=German [GD]=German Docs +=Minimum *=All titles
[ACC]=Accessory [PRG]=Application [030]=Separate 030 version
All prices in pounds Sterling! #=Registered users only
==========

How to register from inside the UK
---
1) Use the included ORDER_FM.TXT to select the required software
2) Make sure your name and address is included and *legible*!
3) Make cheques/POs payable to InterActive for the total amount
4) Send the completed order form and payment to InterActive

Additionally from outside the UK

- Add £1 to your order total to cover postage
- Make certain payment is *in Sterling* drawn on a *UK* bank address
The following methods are known to work:
-Bank draft/cheque
-Eurocheque
-International Post Office cheque payable *in Sterling*
-Cash! Sterling, Dollars and DMs are fine -but at your own risk!

Contact

Mail: 65 Mill Road, Colchester, Essex, CO4 5LJ, England
Email:
Internet: jconnor@cix.compulink.co.uk
NeST: 90:102/168.0@nest.ftn
Fanfiles: 95:110/106.4@fanfiles.ftn
Telephone: UK+(0)1206 852602 Leave a message on the answerphone!

Update service

New releases are featured in the Public Arena pages of Atari World.
Subscription details available on request.

By post

To receive an update send a self addressed envelope including return
postage (or IRC) and an unlabelled double sided floppy disk. Please state
clearly:

1) The software you'd like updated
2) The version you're currently using

How long will I have to wait?

Due to the number of people taking advantage of the service I can't always
reply as quickly as I'd like to. Often I'm waiting for a new version or
simply too busy earning a living so please be patient!

If you have Internet access

You can obtain the latest English language releases via anonymous ftp,
www, gopher, telnet or batch ftp from:

micros.hensa.ac.uk
URL: http://micros.hensa.ac.uk/
Path on hensa: micros/atari/tos/...

The Atari area on hensa produces a newsletter containing details of the
latest files. If you would like to be added to the mailing list, or have
any other queries concerning hensa you can email Denesh Bhabuta at:

danny@micros.hensa.ac.uk

If you have a modem but no ftp access

You can obtain the latest English language releases from 42BBS:

SysOp: Colin Fisher-McAllum
Telephone: UK+(0)1256 895106
System: 24 hour/28.8K modem/Falcon/8N1

Other Bulletin boards and ftp sites are allowed to carry the on-line
archives but because minor updates to the English language version are
sometimes made without changing the version number hensa and 42BBS are the
places to go to ensure you have the very latest versions!

Regards

Joe Connor

--
____
InterActive Internet/Email to: jconnor@cix.compulink.co.uk

--End Include--

Regards

Cajun

J.J.Troup@comp.brad.ac.uk
http://www.brad.ac.uk/~jjtroup/

1026. STReport #1215

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RpLJfac.dpj@delphi.com>
Source record: 147101

04/12/96 STR 1215 The Original Independent OnLine Magazine!

- CPU Industry Report - MS BookShelf 97 - MS Buys AHA!
- Apple ships 7.5 Free - Social Insecurity - IBM to license MAC OS?
- ESCOM Sells Amiga - Euro-Modem - Free Front Page Beta
- Hoff Joins Sega! - People Talking - Atari Memento Sale

Digital, MCI & MS Allies
Quarterdeck Answers Infoworld
Florida Internet Tax Threat

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

1027. FS: Gemulator 4.15 w/TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <4kupd6$ebo@newsbf02.news.aol.com>
Source record: 147102

We are now selling the great Gemulator 4.15 w/TOS 2.06 roms for $179 plus freight. Connect to any ISA slot in your 486 or Pentium PC and run Atari TOS programs fast and efficiently. Great new price for the Springtime season.

Also selling complete Pentium 75MHz bundles with 14" Monitor and 8MB Ram, etc... starting at $1278.00 plus freight. These bundles include the Gemulator pre-installed and ready to go.

Check our WWW pages at:

http://www.godfather.com

See the Whats New section for our Pentium Blowout pricing and for specs on our Pentium 75MHz systems. Add the Gemulator package for only $179

Email me at: tj@godfather.com for more info.

Thomas Ferreira
GodFather Computer, Inc.
510/417-6809

1028. Re: Modem Problems

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <829684368_OASIS_@tripnet.se>
Source record: 147103

In article <829593596_OASIS_@parrett.fast.co.za>
tparrett@parrett.fast.co.za (Ted Parrett) said:-

>I have a problem in that when I dial into my ISP it sometimes takes 3 to 6
>redials to get a carrier. My system is a Falcon with a 28800 USR modem. I have
>installed HSMODEM. When I do connect it it almost always at 28800 but is
>occasionally a little lower but never as low as 19200.
>I have both FPATCH2 and HSMODEM installed. Could there be a conflict here.
>The software is OASIS 1.35
>Any ideas anyone ?

This has nothing to do with the computer. The dialing starts after the
modem recieved the simple command ATD <tel-nr> <cr>
I use a Sportster 28800 with NOS at 57600 baud via Modem 2 on a Mega STe
without any problems at all. The modem is configured as when shipped.

There are however problems with certain Sportster modems produced before
Apr -95 if I remember correct. If you have an old modem you may contact
the dealer for exchange of ROM. This should be for free.

BTW, I remember you had difficulties with NOS and dynamic IP address.
I have found a setup that can handle both dynamic hostname and server names
without the need for numeric addresses. If you still have problems with
this maybe I can help.
--

Kenneth Medin kennethm@tripnet.se

1029. Lan Connector on TT030

Newsgroup: comp.sys.atari.st
Date: 1996-04-15 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <4kv19b$hlm@newsbf02.news.aol.com>
Source record: 147104

Can the Lan 8pin Din connector on the TT030 be used to connect a Spectre GCR TT030 to a Mac local talk network. The cabling is the same so I wonder if the Spectre GCR 3.0 has this built in to use the port to connect local talk devices like printers, etc... to the network.

Tom

1030. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <829763656_OASIS_@swoon.demon.co.uk>
Source record: 146955

In article <Dpx0tI.M05@cix.compulink.co.uk>
sgregory@cix.compulink.co.uk ("Steven Gregory") said:-

>>Have I missed something here. What is cab_jpeg.ovl,is it available to only
>>Btesters ?
>this is what I thought!! :)
>Now to find the bugger, and download it!! <G>

Well got the URL in the end but I had such a slow link I gave up in
the end :-(

I'll have to wait for some kind person in England to put it on a local
site :-)

--

| tone@swoon.demon.co.uk |
| < PGP Key > |

1031. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <829763808_OASIS_@swoon.demon.co.uk>
Source record: 146956

In article <829674600_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

>>Have I missed something here. What is cab_jpeg.ovl,is it available to
>>only Btesters ?
>Strangely enough, I can't remember!
>Not that it matters atm, because there is still a problem with them
>getting stuck.

Well I had a job getting it :-(,so I think I will have to wait anyway
:-(

--

| tone@swoon.demon.co.uk |
| < PGP Key > |

1032. Re: .MSA Extraction

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960416134437.25820C-100000@asia.lm.com>
Source record: 146957

Try getting msa_2_3+.prg from the Archiver directory of umich or
one of it's mirror sites! 8-) did a search on the 0index file and found
it in about 1 second flat, or less! The older msa_141.lzh file is right
there with it also.

On 16 Apr 1996, WINNIE THE POOH wrote:

> I'm looking for a file called msa_141 to extract an old game called
> Chaos1.msa and Chaos2.msa. I didn't find an extractor for this game on
> umich... can anybody help me out????
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1033. re: +++ wtb: ds disk drive fo

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <218starship@3rdplanet.com>
Source record: 146958

JDavidso@mettav.demon.co.uk barked in U.COMP.SYS.ATARI.ST on :

Gr>> Will 1.44 meg unit even work on an original ST (1985). E-mail
Gr>> replies with info or offers of units for sale will be greatly
Gr>> appreciated....I'm not on line often.
J>
J> You need a special drive chip to run a 1.44 meg drive on an ST, I think
J> a few ST companies still sell them, such as System Solutions.

You need the Ajax chip to get 1.44 Mb, but the drive will quite happily
work as a 720k.

--

1034. HTML Browser Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: Alan Davies <daviesa@cs.man.ac.uk>
Message-ID: <3173D400.41C67EA6@cs.man.ac.uk>
Source record: 146959

Could anyone tell me where I can get hold of a copy of HTML Browser?

Thanks,

--Alan

```
0-------------------------------------------------------------------------0
| Alan Davies - daviesa@cs.man.ac.uk - http://www.cs.man.ac.uk/~daviesa/ |
0-------------------------------------------------------------------------0
```

1035. WTB: Atari CDAR CD Rom

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <4l0obr$6ms@newsbf02.news.aol.com>
Source record: 146960

Anyone have one of these.

Tom

1036. WTB: Atari SLM605 Printer

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <4l0occ$6mv@newsbf02.news.aol.com>
Source record: 146961

I am interested in a good used one or new if the price is right.

Tom

1037. Would you like to help my friend?

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <4l0qnj$rde@solaria.sol.net>
Source record: 146962

Hello Atarians,

I wonder if anyone could help my friend and I. My friend is disabled and living on a low income. He would like to get a computer to get access to the Internet. I believe he would benefit from access to the Internet. Here in Milwaukee we have a provider who gives free email and Usenet News. I am wondering if anyone has an Atari system they would like to donate to my friend. I have an extra monitor and an extra modem that I'll contribute. I need a computer and floppy disk drive to complete the system for him. If you wish to verify that this will go to a disabled person then write to me and I will put you in touch with a supervisor of the support and therapy program that he attends. I wish to make it clear that this support program is not a charity nor is it a not-for-profit organization.
Thank you for any help you can offer.

--
Douglas Zander | editor of GAMES Player's Zine (GPZ)
dzander@solaria.sol.net | a fanzine about GAMES Magazine (tm)

1038. Re: Apex Media problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DpyyFo.A19@cix.compulink.co.uk>
Source record: 146963

```
>I have a friend with a 4 MB Falcon 4.04. When he runs Apex on a VGA
>monitor, Apex tends to crash when calling the file selector. This
>don't happens when he runs in RGB. Any suggestions?

I'm glad I am not the only one with this problem! :(

Do you use Outside??
```

Steve!

Steven Gregory
NeST 90:103/102.0
AtariNet 51:502/4.0
sgregory@cix.compulink.co.uk
Falcon030/32mhz/4/940/MagiC v4
Atari JaguarCD + Sony Playstation

1039. Re: PLEASE Help solve the CAB/STIK Mystery !!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: jason@whatnext.demon.co.uk
Message-ID: <3173e17a.17061297@news.demon.co.uk>
Source record: 146964
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

afn14016@freenet.ufl.edu wrote:

[] Hi friends:
[]
[] I need your help solving what I believe to be a real mystery.
[]
[] I finally got CAB/STIK/ANT mail to work great, but under the same
[] set up, same ACC , same AUTO programs it would work great and then
[] next time I connect it won't!
[]
[] I have had this problem with STIK/CAB since WWW116. I have
[] experimented and found no reason of why this happens.
[]
[] It might be a server problem but one thing I know, when CAB works
[] ANT Mail also works. I can receive and send mail while CAB is also
[] loaded etc.
[]
[] I tried with HMONDEM 6 etc. It makes no difference. Under the same
[] configuration it works sometimes and the next connect it won't
[] until I try may be 15 times and then it will.
[]
[] Have you had this problem? Thanks , Raymond.

I seem to have had a similar problem with Demon, whether using a pc or my TT030. It would get to the logon sequence and hang 90% of the time. When it decided to logon, all was well but most of the time it wouldn't, though I don't use pop3 email so i can't speak about antmail.

Looking through a trumpet winsock script I found a place to add an extra carriage return before the logon sequence and this solved the pc problem. When I eventually found a way of adding a carriage return to the STiK script, that also solved the problem and both machines, all other things being equal, now log on automatically first time with no fuss or bother.

I added the following sequence to my dial.scr for demon:

FIND =
RESP = /

just before the 'FIND = logon:' bit but after the phone has connected... presumably '/' is a carriage return in STiK? I can't remember which STiK script i found it in but originally there was a 'WAIT = ' command before the above which may be useful with some

service providers.

What i don't understand is why no-one else on Demon appears to need the same technique...

Has anybody else had the same problem and used this solution?

I have also noticed that, even when the above works, Demon seems to hang quite often. If I hear the line ring once then I tend to be able to logon ok, but if i don't hear it ring before the modem picks it up or it rings two or more times then everythng seems to stall...

jason.

What Next! Media Services: Design, artwork, typesetting & printing.
e-mail: jason@whatnext.demon.co.uk
Telephone: 0171 289 1364 (Outside U.K. +44 171 289 1364)
IRC (Nickname & Channel): Aces or _Aces, or something similar!

1040. UK National Lottery Program Version 3.51 Released

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <11835_hsideras@mettav.demon.co.uk>
Source record: 146965

Hi Mark, on 14 Apr 96 you wrote: ...you in't seen me, roight!

m>
m> Lottery Companion version 3.51 is now available.
m>
m> You can also request a copy from myself in UUE Format - Multi-Part.

Received here - thanks.

m> It's the best - and getting better :-)

Thanks for the constant stream of updates.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1041. Re: Atention CAB/STIK/ANTMail really works this way.

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <829768934_OASIS_@flinny.demon.co.uk>
Source record: 146966

In article <GDNTBCAFUP@ghf.augusta.de>
michael@ghf.augusta.de (Michael Pieper) said:-

>>IRCLOG = OFF
>>IRCLOG2 = OFF
>>POP_USERNAME = afn14016@pop3.afn.org
>>POP_PASSWORD = your pasword
>>POP_MAILBOX = spool\mail\ant.txt
>>SMTP_MAILPATH = SMTP.afn.org
>>SMTP_HOSTNAME = smtp.afn.org
>
>In my configuration of the WWW130-Package installed with the SETUP.PRG
>are'nt the last five entries in my default file.

All of these options above make no difference anymore.. they were for
use with little utils Steve wrote for himself and the irclogs
dissapeared when irc.tos was made into a seperate program from stik.
Hope this clarifies things a little.

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

1042. Re: Blowup FX Board

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <960416Z211252.259jpartner@track83.demon.co.uk>
Source record: 146967

> The extra memory is installed as "Alternate RAM", just as it is on the TT.

Right.

> as it just looks how much ST-RAM as free. I'm not sure about that, but I
> remember that virtual memory added with Outside (which is Alternate RAM as
> well) wasn't shown by the desktop and/or the Status-CPX.

Strange - I used the demo version of Outside one or twice, and the desktop
showed the extra memory. Still, if it works the same as 'alternate RAM', as in
the TT, I'll be happy - TT owners with extra RAM seem happy enough...

Thanks for the reply.

James
--

□
InterNet: jpartner@cix.compulink.co.uk NeST....: 90:100/101.0@nest.ftn
jpartner@track83.demon.co.uk FAN.....: 95:150/106@fanfiles.ftn
□

1043. Re: Fontconverter from calamus to speedo

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: matthew@peckham.compulink.co.uk
Message-ID: <AD99C7BE9668736F4@peckham.compulink.co.uk>
Source record: 146968

In article <4kvjls$k09@erinews.ericsson.se>,
epkrgdh@epk.ericsson.se (Ronny Gardh) wrote:

>Are there any editor/converter available for calamus fonts
>to SpeedoGDOS?
>
>
>/ronny
>

Not that I know of. The Speedo format is more complex than the CFN format
and the common version is also encrypted (very well). I had a go at a
program that does the reverse using Speedo GDOS get_outline() functions to
spill the beans on the glyphs, but I am not very happy with it.

Matthew

Matthew Carey
http://www.compulink.co.uk/~peckham/

1044. Re: Calamus Fonts

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: matthew@peckham.compulink.co.uk
Message-ID: <AD99C7C0966873772@peckham.compulink.co.uk>
Source record: 146969
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <4f7cc$1513f.19b@goldengate>,
gregor@shelly.goldengate.net (Bradley Maurer) wrote:

>I recently placed a Kanji Font (.cfn) on my home page because someone
>here was looking for one. It dawned on me that I have almost 4M of SW
>fonts on my HD that I downloaded back in the days that I had a GEnie account.
>The collection includes Hebrew, Russian, Japanese, display, bats,
>typefaces, and such arcane things as music notation, Barcodes, and the I
>ching.
> I was wondering if anyone would be interested having a look at these as
>well. Let me know here if anyone would like them. The space on my server
>is limited so I can't ul them all at once, I'd probally have to break
>them up into a few individual zip files. Sort of a Gregor's CFN package
>of the week.
> If I were to do this, I'd like to create an index file. Does anyone know
>of an app that would allow be to read the contents of a folder and export
>it as a .txt file and where to locate it?
> Let me know...
>

I wrote a little program called listfont that searches through a folder and
its sub-folders for font files and generates a text listing of the file
name and font name and location.

It can handle TTF, CFN, PFA, PFB, LAC, DMF, FNT, GSF & CG font types.

Useful for CD Roms.

Matthew Carey
http://www.compulink.co.uk/~peckham/

1045. Re: WWW problem!

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <829722848_OASIS_@husbands.demon.co.uk>
Source record: 146970

In article <829674900_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

> In article <829562920_OASIS_@husbands.demon.co.uk>
> Simon@husbands.demon.co.uk (Simon Husbands) said:-
>
>>Help wanted please!!!!
>>
>>I've downloaded WWW 130 and have STiK up and running (tested it out
>>on IRC) but I simply cannot get Cab to do anything. It all looks nice
>>and seems to function fine on it's own, but whenever I try to actually
>>use I get the message 'Read error in file '\-?\'' where '?' is the
>>last word of the URL. This is happening whether I'm on line or not, so
>>presumably it's something internal to CAB.
>
>Did you run the setup program to do it? If not, then please do!
>
>
>__
>
>Guy Harrison
>
>guy@swampdog.demon.co.uk

Hi Guy! Erm, yes, I did run the setup program but it kept failing me, telling me it couldn't find various files so I gave up. Sorry. I'll try it again and get back to you. Do I need to do any shuffling around of files/folders or make sure anything is in a root directory?

I'll have a fiddle and see if I get it working.

More later!

Thanks for your help.

Simon

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

1046. Re: HSModa6 and TT?

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: jason@whatnext.demon.co.uk
Message-ID: <3173f156.21118552@news.demon.co.uk>
Source record: 146971

In article <4kkpsd$7rd@madeline.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) said:-

[]I am going nuts. From the description in the half German,
[] half English docs, it SEEMS that the TT with hsmoda is capable
[] of HIGHER than 19.2 KBd. Is this really true and HOW,
[] for God's sake does one do it.□????

I've got up to 57,600 with a 14,400 TKR faxmodem on my unmodified TT030 running STiK and connecting via Demon.

Running a default configuration of drivin.prg and scc.prg (without having to use the setter program that comes with hsmodA06), Litstport.tos (from www130.zip) shows a maximum speed of 153,600 for modem 2 and 230,400 for serial 2.

A variety of other speeds are available including 115,200 on Serial 2 which, i think, is the speed Demon run their 28,800 modems.

After running mfp.prg, listport.tos shows a maximum possible speed of 115,200 on modem 1. Running mfp_tt.prg shows a maximum of 115,200 on serial 1.

I tend to use serial 2 to run the modem and set xcontrol's modem.cpx 'Serial Port: Serial 2' setting to 110 baud for 38,400 or 134 for 57,600. Faster modems can use 150 for a speed of 115,200.

The STiK dialer script uses the proper baud rate not the hsmodem/xcontrol one!

jason

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Telephone: 0171 289 1364 (Outside U.K. +44 171 289 1364)
IRC (Nickname & Channel): Aces or _Aces, or something similar!

1047. Re: Printer advice

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: playback@coconut.demon.co.uk
Message-ID: <829777600_OASIS_@coconut.demon.co.uk>
Source record: 146972

In article <175starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

In reply to mike's ramblings:

>My wife has an HP Deskjet 540, wich we share from time to time (she uses a
>PC clone). It works very well - fast, quiet, and reliable. GEMview can
>even tell if it has a color or B&W ink cartirdge installed!

I seriously considered the 540, but in the end my Father has opted for the
600c, which appears to do all that is required. The 600c was on very
special offer locally, and was quite a bargain buy!

Thanks for the advice, I think most people reckon the HP series are the
best suited to Atari, mainly because of the wide availability of drivers,
even though many are for the Deskjet 500 series!

ATBeST
Mike

--

---

mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

1048. Re: Blowup FX Board

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <829749482_OASIS_@rjelwell.demon.co.uk>
Source record: 146973

In article <4ktku7$gg1@rs18.hrz.th-darmstadt.de>
binder@hp82.rbg.informatik.th-darmstadt.de (Thomas Binder) said:-

>In article <960413Z191720.365jpartner@track83.demon.co.uk>, jpartner@track83.demon.co.uk
(James Partner) writes:
>#>Question: Regarding the extra memory, does the Falcon 'see' any extra memory
>#>as free memory on the desktop System Configuration (M key) screen, or does it
>#>behave like a PC (spit!) with expanded memory, ie, the usual memory is there,
>#>but the extra is seen as expanded memory?

[snipped]
>So, as most programs do not need that much memory at once, Alternate RAM will
>just raise the ammount of free memory, unless the program header disallows
>the usage of Alternate RAM (which makes sense in some special cases). As far
>as I know, though, the desktop won't display the correct ammount of free RAM,
>as it just looks how much ST-RAM as free. I'm not sure about that, but I
>remember that virtual memory added with Outside (which is Alternate RAM as
>well) wasn't shown by the desktop and/or the Status-CPX.

In my experience with Outside the desktop does show all the RAM,
ST and Alternate (TT-RAM), combined.
Other progs, such as CPXs, sometimes see Virtual RAM as either more
ST-RAM or as seperate TT-RAM.

I will be getting an accelerator for my Falcon soon with TT-RAM on
board and I would hope that the computer and most progs use it as
though it were just more RAM. Though I do know of a few progs that
won't use the TT-RAM at all.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1049. Re: Apex Media problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <829771142_OASIS_@rjelwell.demon.co.uk>
Source record: 146974

In article <4ktvmm$1nl@ole.uninett.no>
930201@loke.hsh.no (P�l Monstad) said:-

>I have a friend with a 4 MB Falcon 4.04. When he runs Apex on a VGA
>monitor, Apex tends to crash when calling the file selector. This
>don't happens when he runs in RGB. Any suggestions?
[clipped]

I normally use Apex in VGA mode and have had this happen a few times.
A reset usually fixes it. If it continues try using a different
desktop resolution, because the file selector appears in the desktop
res.

I have run a few tests. The problem is running the desktop in 4
colours. Every time the file selector is called the screen goes
black a nothing more can be done.
So just tell your friend to use either a 2 or 16 colour desktop.
2 colours, obviously, uses less memory but Apex messes up the file
selector screen, and the desktop on returning to it, but not by
enough to make it unusable.

Hope that helps.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1050. Re: HELP: Networking Atari STs

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: JEDI
Message-ID: <4l0t26$1a6@doc.zippo.com>
Source record: 146975

In article , gigxr01@nt.com says...
>
>In article <4ku7fm$ko0@holly.csv.warwick.ac.uk>, csupw@csv.warwick.ac.uk
>(Mr P J Hogan) wrote:
>
>> We are currently using ten stand-alone STF/STFM/STE/Mega machines (1040s) in
>> a music room at a school. Are there any products for networking these
>machines,
>> not using MIDI ports as these are required for music.
>>
>> Can a PC be used as a server if such a product exists? What sort of data
>> transfer speeds can be expected, preferably at a reasonable speed without
>> costing too much?
>>
>> We have heard there may be a German product called Bionet available...?
>>
>> Thanks in advance,
>
>There was an article in ST world (Long ago !!) about a travel agent in the
>UK who had linked Atari's. I think they used something called SDS Net,
>which was a cartridge port adapter.
>
>The speeds were fairly good, but the cost is high .
>
>It is possible to conect an ethernet adapter to an atari, but the cost is
>high also.

There used to be some older net solutions using the midi ports.
Perhaps you should look into those if speed is not a paramount issue.

1051. TT High Res.

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: leech@shell.aros.net
Message-ID: <4l1671$dv7@news.aros.net>
Source record: 146976

Is there a program anywhere that'll make my TT recognize that I have a monitor that will support TT high? I know it'll support the 1280X960X2, because on a PC it's been as far up as 1280X1024X16. Any help would be greatly appreciated. BTW it's a 14" Dell SVGA monitor. Thanks.

Leech!@#$

1052. Bad Mood on TT?

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: leech@shell.aros.net
Message-ID: <4l16c6$dv7@news.aros.net>
Source record: 146977

Is it possible to run Bad Mood on a TT? Or does it actually use
the Falcon specific hardware (namely the DSP)? Thanks for any info. And
if it's not workable on the TT, would anyone be willing to port it over?

Leech!@#$

1053. TT030 LAN port stuck at 19k2 - help!

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4l1a8e$6eo@status.gen.nz>
Source record: 146978

I am having trouble with my serial ports on my TT030 at speeds >19k2, and I see that you use this system with no trouble. Please tell me what you think is wrong with my setup.

I want to connect my TT030 and Mega STE via the LAN port.
I understand that I can get 115k2 via the LAN port of the TT030 and the Mega STE.

To start with, I had no HSModem or other serial patches installed. I ran CoNnect on both machines (this is the only terminal software I can find which supports higher speeds than 19k2) and configured CoNnect to use the LAN port. I found, however, that CoNnect would only set the LAN port to speeds <=19k2.

I then tried writing my own utility to set the ports speeds. I first used the method documented in the Atari Compendium (Offgibit(0x7F)) to switch to the LAN connector. So far so good, but when I used Fcntl() (I am running MiNT all the time) to set the baud rate, the /dev/serial2 device would not go over 19k2. In fact, not modem1, modem2, serial1 or serial2 would go over 19k2!

After this, I tried out HSModem (I think I may have an old version, though) and this seemed to improve things. The LAN port was still limited to 19k2 from in CoNnect, but using Fcntl() I was able to set it successfuly to 115k2. I did not try transferring data over the LAN port after doing this, but I suspect that it woudl have worked. The catch is that Mouse 2.3, the serial mouse driver, crashes with a Bus error when HSModem is running.

Next, I tried Fast_ser as supplied with CoNnect. The serial mouse still operated, and CoNnect would now set the LAN port up to 115k2. Perfect, you might think, but unfortunately this was not the case. Using Fcntl(), all the ports were once again limited to 19k2. Although I could just use CoNnect to set the port speed, I do not wantto have to load CoNnect all the time just to set the speed - especially when I need to set the speed before GEM is loaded!

So, at present I am stuck with 19k2, which is unusable for my needs.

I hope somebody can offer some suggestions, even if you think it is unlikely, any thoughts at all on the matter would be much appreciated!

1054. Re: Atari United! Where?

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <x-KrHmY.dpj@delphi.com>
Source record: 146979

Stephen Ticehurst <st39@bton.ac.uk> writes:

>
>I'm looking for an organisation called Atari United! - could someone
>point me in the right direction for a contact?
>
>This would be __very__ helpful indeed.

I believe that Atari United! has folded, but not positive. Try sending
mail to Gordie Meyer at "biblinski@delphi.com".

Dana @ STReport International Online Magazine

1055. Re: Fine-tuning the ST clock.

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <829698465.122@grasper.demon.co.uk>
Source record: 146980

In article <829390838_OASIS_@swampdog.demon.co.uk>,
guy@swampdog.demon.co.uk (Guy Harrison) writes:

>>Yeah, that goes for the Forget Me Clock as well.... in my case it is
>>much too fast! :(
>
>Same with mine, and I hate the software that sets it. It only works if
>I turn the machine straight off in the program. Does anybody know how
>to program it?

??? I thought you can use any program to set the clock , such as Xcontrol
..

Why not set it using an ntp server when you log onto net :-)

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk

1056. Re: Cubase - Mixer map for Korg 01/W

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <829698469.127@grasper.demon.co.uk>
Source record: 146981

In article <316D3597.1E68@guest.arnes.si>,
Ivana Mesec <ivana.mesec@guest.arnes.si> writes:
>Does anyone have a mixer map for a KORG 01/W or something compatible.
>I have Cubase Audio for Atari Falcon 030.
>
>Thank you for your cooperation!

try these ,

ftp.mcc.ac.uk /pub/music/cubase
ftp.midifarm.com /midifarm/pub/stienberg
ftp.steinberg.com /dist/atari

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk

1057. Re: ZipFix ST?

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <829698472.131@grasper.demon.co.uk>
Source record: 146982

dbrewood@nest.demon.co.uk (Daron Brewood) writes:
>Has anyone got a copy of ZipFix which will run on an Atari ST (or
>higher)?

I dont think a native version exists but I think the pc version runs
under softPC if that helps.

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk

1058. Re: LATEST VERSION OF CUBASE 2

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <829698475.133@grasper.demon.co.uk>
Source record: 146983

In article <4kpl93$c3i@apollo.isisnet.com>,
ae490@ccn.cs.dal.ca (Mark J. Anthony) writes:
>Does anyone have the latest version of Cubase 2 (I've got version 2.0 and
>am having a problem with running it with my 1040 STE with TOS 2.06
>installed). Apparently a newer version should run on my system, so if
>anyone has it, I would very much appreciate a copy if possible (either
>via E--Mail or snail-mail). Of course I DO have the dongle key and yes I
>DID pay for it, and besides, what use would the program be without the
>key anyway? So if you can help, this desperate musician would be a VERY
>HAPPY CAMPER INDEED:-)))))) THANK YOU.

before everyone jumps down your throat for soliciting piracy despite your
protests Can I point out that legitimate upgrade copys are available on the
net ..

you can get upgrade patchs from the cubase ftp sites on the following
sites.

ftp.mcc.ac.uk /pub/music/cubase/UPDATES/atari
ftp.midifarm.com /midifarm/pub/steinberg
ftp.steinbreg.com /dist/atari

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk

1059. Re: Help with HSModa6?

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <829698486.159@grasper.demon.co.uk>
Source record: 146984

In article <avg.829564004@news.cwi.nl>,
avg@cwi.nl (Annius Groenink) writes:
>
>Forget it. HSmodem totally screws up with a TT. Whatever port you're
>using, it doesn't matter.
>
I find this a bit hard to beleive , okay I do not have a TT but know those
that do any they have not stated the above.

Perhaps If I may be so bold as to suggest that you were using either incorrect
configs or using a program that did not agree with using othere than modem1
(I have seen this problem with amoungst others STFAX) . It is fixable though
using options in scc.prg in v6 M1EMU=y)

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk

1060. Virtual Memory

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: leech@shell.aros.net
Message-ID: <4l18gc$dv7@news.aros.net>
Source record: 146985

Anyone know of a good program for handling virtual memory on a
TT? thanks.

Leech!@#$

1061. Re: Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: Craig Harvey <harvey@ic.net>
Message-ID: <4l1c64$avl@condor.ic.net>
Source record: 146986

Don't leave out Edit Plus (formerly EdHak), which does column blocks, text macros, and line sorting -- and many other things. However, it does not do file compares.

-- Craig A. Harvey
email: harvey@ic.net
Ann Arbor, MI
home page: http://ic.net/~harvey/

1062. Re: TT High Res.

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: Jim Fouch <jfouch@ns.moran.com>
Message-ID: <317433C9.1D04@ns.moran.com>
Source record: 146987

Leech!@#$ wrote:
>
> Is there a program anywhere that'll make my TT recognize that I
> have a monitor that will support TT high? I know it'll support the
> 1280X960X2, because on a PC it's been as far up as 1280X1024X16. Any
> help would be greatly appreciated. BTW it's a 14" Dell SVGA monitor.
> Thanks.
>
> Leech!@#$

The signals are not the same for your 'PC' monitor and that of an Atari TT High monitor. I know of no way to use a 'PC' monitor on a TT in TT High. However, you can use the other 5 Resolutions. The TT can put out 640x480x16 colors max on your monitor.

Hope this helps.

1063. Re: WTB: Atari CDAR CD Rom

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960416201534.2556D-100000@india.lm.com>
Source record: 146988

I have one of the original CDAR504 units. Works fine. Why?

On 16 Apr 1996, ERCORP wrote:

> Anyone have one of these.
>
> Tom
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1064. mime-software?

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: andy@urban.prima.ruhr.de
Message-ID: <GDQTDFAFUP@urban.prima.ruhr.de>
Source record: 146989

Hi!

I'd like to know if there's any software around to decode mime base 64-encoded messages. A friend of mine with a PC tries to send me some Gif-files and they are all base64-encoded. I'm not able to decode them by using UPOINT.

So if anybody knows about such soft - please let me know where to get it.

Thanx! :)
Andy
--

```
-------------------------------------------------------------------------
|||
/ | \ Andreas Ziethen IRC: urban http://home.pages.de/~urban
-------------------------------------------------------------------------
```

1065. Re: STik DIAL.SCR problems

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: edaniels@seldon.terminus.com
Message-ID: <829772690_OASIS_@seldon.terminus.com>
Source record: 146990

In article <8321-273004301@sterbbs.nl>
fvdakker@sterbbs.nl said:-

>what about something like this:
>FIND = sm_ppp_
>RESP =
>FIND =<SPACE>
>RESP = $GETIP
>
>just a thought....
>
>Frits.

Thanks Frits. Unfortunately this did not resolve the problem. The program seems to ignore spaces. Still there is the need for a place holder of some sort that allows the following text to be captured by $GET_IP.

---
edaniels@.seldon.terminus.com

1066. Help! please!

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <96041614001031178@acpu.com>
Source record: 146991

Hi, everybody.

So I am currently testing an HP hard drive, model 95760-300, full height, 1G SCSI. ICD Format can see it fine, but reports sense error x19 when I try to format it. If I just try to partition the drive, I get a 'fatal error, this disk may be unusable'. Same story, less info, with ahdi4.

I have all but given up on the Rodime drive mentioned in three previous messages. Does anybody have one of these HP drives working? How did you do it? Is this yet another scsi drive that won't work with my TT030, as an external drive?

BTW, my provider assures me that his email system is working properly now; no duplicate messages. So if you put me into your twit list because you were receiving multiple messages, please remove my name from it. OTOH, if it was because I *am* a twit - well, I'm still working on that :)

"The Poor Deluded Soul" - tderrick@acpu.com

... I know the speed of light - Whats the speed of dark?
___ Mountain Reader II - #00000077

1067. Re: HELP: Networking Atari STs

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <rojewski-1604961936030001@ip18-025.phx.primenet.com>
Source record: 146992

In article <gigxr01-1604960943470001@ngalm099.gal.nt.com>, gigxr01@nt.com
(Gerry O'Rourke) wrote:

> In article <4ku7fm$ko0@holly.csv.warwick.ac.uk>, csupw@csv.warwick.ac.uk
> (Mr P J Hogan) wrote:
>
> > We are currently using ten stand-alone STF/STFM/STE/Mega machines (1040s) in
> > a music room at a school. Are there any products for networking these
> machines,
> > not using MIDI ports as these are required for music.
> >
Try Application and Design Software - Universal Network
Can use MIDI, Cart and or LAN ports.
e-mail: stinformer@chatlink.com Orders 1-800-800-2563 FAX 1-503-479-1825
"Has been installed 339 systems since April 1991." etc.

John

1068. SIMM's Question

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: aherbert@hpqt0251.sqf.hp.com
Message-ID: <Dpyy4n.44C@hpqmoea.sqf.hp.com>
Source record: 146993

[Article crossposted from rec.music.synth]
[Author was Andrew Herbert (aherbert@hpqt0251.sqf.hp.com)]
[Posted on Tue, 16 Apr 1996 18:46:29 GMT]

Heigh Ho

First of, thanks to John and Robert for e-mailing me to explain the
current ST scene. Nice to know the war continues, though when I were last
around it was ST v Amiga and the PC was a laughable contender :)

Nowadays it's all UNIX and MS-Windows where I am :)

Anyway I digress.

I managed to lay my hands on some 30 pin PC SIMMs, the ones I had had were
72 pin which was where the first confusion arose. Now for the second confusion.
The SIMMs in my STE have 30 pins on them, the SIMM's from the PC end in a
30 way edge connector. Do I just need to solder 4 x 30 pins onto the SIMMs
or do I still have the wrong type of SIMM?

--
Herbie:
GoEn$$TJt B8/16Bk! cBU(RY){BR}s+4 PL(ShE)V+s M+4Z!!** C+4P4umec a23 n-4Pb:-H174
g! mLi1T1Z1Na1Ni1w++! rD! h+s10k++BPFNnSsYw N0294l ukSCHz1S$ (Version 2.0)
100% Cabbage Patch Goth

--
Herbie:
GoEn$$TJt B8/16Bk! cBU(RY){BR}s+4 PL(ShE)V+s M+4Z!!** C+4P4umec a23 n-4Pb:-H174
g! mLi1T1Z1Na1Ni1w++! rD! h+s10k++BPFNnSsYw N0294l ukSCHz1S$ (Version 2.0)
100% Cabbage Patch Goth

1069. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960416225335.13037B-100000@ns1.ptd.net>
Source record: 146994
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

On 16 Apr 1996, BobR wrote:

> Who cares about GEM programs..? Who's talking about GEM programs..?
>
> The Atari ST HARDWARE <-- (Thorsten.. try real hard to read that word, OK?)
> has three native resolutions... low, medium and high.
>
> Try to keep up next time, OK..

Were you refering to XBIOS calls where you read and set the
resolution modes for mainly TOS programs? I only know 0 to 2. The
ST can switch them and use them for the VT52. GEM itself doesn't
even know about the toggle.

My concern is with does the Falcon, TT, or Gemulator have any extra
XBIOS modes other than the three for the ST?

Eric Noss
a.k.a
Mr. Maddog

1070. Re: A few dumb questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11903_ashort@mettav.demon.co.uk>
Source record: 146995

dand1@azstarnet.com was caught by the fuzz while on the bus with All ...

d> to some small level of speed very quickly. Now, let me spend a little
d> time playing, probably ask some more dumb questions, and you might
d> have a convert! Thanks to all who took the time. I appreciate it.

No probs... it was my good deed for the day and goes towards making me.. er..
a better person ;)

Good luck, I hope you stay around..

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1071. Mega STe ram upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199604160025.a64227@do2.maus.de>
Source record: 146996

HS> f> Have someone upgrade ram on Mega STe from 4 to 8 or more Mb ?
HS> f> Thank a lot to everyone can inform me about the above .

HS>Unfortunately, no. B^{<

That's wrong. There are three ways to upgrade a Mega STE to more than 4megs.

1) PAK with FRAK (Prozessor Austausch Karte [processor replacement card] with Fast Ram Karte [Fastram card]) (TT-RAM up to 16megs)
2) multiboard (where you can also insert a graphics card) (Alternate RAM)
3) a special board from a german guy (ST-Ram up to 12megs)

All of these ramboards have one great disadvantage -> the price.

Tschuess Frank

1072. Re: Maximum speed with HS-Modem 6..?

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: flori@stingbox.sb.sub.de
Message-ID: <36f3df79.10c1.6b68@flori.stingbox.sb.sub.de>
Source record: 146997

JHOVILA schrieb am 10.04.96 folgendes:

> Might be a stupid question, but...

There are no stupid questions ... just stupid answers :-)

> Should it be possible to speed up the serial port of Mega 4 to 38400
> bauds using HS-Modem 6? I've got Supra FAX-modem V.32bis and Connect
> 2.46. When HS-Modem is installed, I can change the serial port speed to
> 38400 bauds, but that makes my modem crazy, and drops the actual speed to
> 300 bauds or so..:(Any help will be appreciated!

No, you can't. The multi-function-peripheral-chip used for baud-rate
generation can't do more than 19200 as long as the baud-rate is
generated via the inside timer.
You can either use the hardware patch RSVE or simply fix the baudrate
to 38400/57600 using an extra 74AC|HC74 as I did last week :-)
I don't have to switch the baud rate because most modems work with
automatic baud-rate adjustment.
I "transferred" my ST into a PC-box wich is quite easy to open. Then
I put the 74nn74 on top of the MFP soldered 4 wires to it, and
connected it to the RxTx-CLK input via a switch. The switch is just
in case I need a different baudrate :-)

Florian

Florian Wilcke EMAIL: flori@stingbox.sb.sub.de
13507 Berlin (Tegel) Fax: +49 30 3031 5369

1073. JANUS

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: Christian_Pichler@p31.RCB.IN-Passau.DE
Message-ID: <MSGID_2=3A314=2F70.31_c3783a22@fidonet.org>
Source record: 146998

Hi, erveryone!

A german ATARI-Emulator is called JANUS ?????????

Where I can request or order this program?

Thanks for every answer!

Christian Pichler Internet: c.pichler@magnet.at
Fido: 2:314/70.31
BTX/PAN: 917313574

1074. Re: Console window/shell wanted

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: Andrew Thackrah <at@roe.ac.uk>
Message-ID: <Pine.SOL.3.91.960416165228.2501A-100000@muinntiarach.roe.ac.uk>
Source record: 146999

On Sat, 13 Apr 1996, Guy Harrison wrote:

> In article <4kj6q1$a32@newsserver.rrzn.uni-hannover.de>
> and@sun1 (Andreas Kromke) said:-
>
> >Andrew Thackrah (at@roe.ac.uk) wrote:
> >
> >: Can anyone suggest a console _accessory_ (that I can run a command line
> >
> >Impossible.
> >ACCs are no processes and therefore cannot start programs.
>
> There used to be a command line accessory around years ago. I didn't
> bother mentioning it because it was so unreliable.
>
> Now, if you were to multitask then it is easily possible.

For some reason I didn't receive Andreas' posting so I'll use the above quote...

I have seen an accessory that can start programs (I'm thinking of 'One_Jack' and others of that ilk
and Guy suggests that a CLI acc. does/did exist somewhere.

So what's the deal? CAN a console be run reliably forom an acc. with TOS 1.0 or not?

Guy , do you remember the name of the old CLI or where it came from? If I can look at some code I may be able to do something with it...

I'm not planning to multitask yet - I've only recently acquired my STf (*gasp*) and I'm keen to see how far I can stretch the little darlin' before upgrading!

Andrew.

1075. Re: HTML Browser Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: Ron and Sharon Whittam <whittam@primenet.com>
Message-ID: <31745383.4A8D@primenet.com>
Source record: 147000

Alan Davies wrote:
>
> Could anyone tell me where I can get hold of a copy of HTML Browser?

Try this page:
http://www.unn.ac.uk/~cju920/

1076. re: www130 great work guys!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <221starship@3rdplanet.com>
Source record: 147001

andrew@ajrose.demon.co.uk barked in U.COMP.SYS.ATARI.ST on Sun, 14 Apr 96:

>> I think that approach might be best. Really, all that's needed is the
>> simple code to create an email header, and call an external editor,
>> which could be defined in the "helpers" section of CAB.
>>
a> This then assumes your ISP is providing POP-3 mail. Antmail doesn't
a> fully handle SMTP, which is the standard mail protocol for many ISPs,
eg.
a> Demon in the UK!

Not so, Andrew. POP-3 is a client-oriented protocol; SMTP is the Internet standard for SENDING email. In point of fact, when you send mail using SMTP, it's going to the destination more-or-less immediately. POP is your mail reader telling the mail server, "hey, I'm here, send my mail on down!"

--

1077. Apex Media problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: 930201@loke.hsh.no
Message-ID: <4ktvmm$1nl@ole.uninett.no>
Source record: 147015

I have a friend with a 4 MB Falcon 4.04. When he runs Apex on a VGA monitor, Apex tends to crash when calling the file selector. This don't happens when he runs in RGB. Any suggestions?

P�l Monstad
Nerheim
N-5580 �len
Norway
930201@loke.hsh.no

1078. Need CHAT room

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: Todd Tanber <todd@netval.com>
Message-ID: <3173E826.49C6@netval.com>
Source record: 147016
Cross-posted to: comp.misc,comp.sys.acorn.misc,comp.sys.amiga.misc,comp.sys.atari.st,comp.sys.ibm.pc.misc,comp.sys.mac.misc,comp.sys.misc,comp.sys.newton.misc,comp.sys.next.misc,comp.sys.sgi.misc,comp.sys.sun.misc

I'm looking for chat room software that will run off my NT server and
not require the client to download any type of s/w. One that is also
very fast too.
Thanks,
--
Todd Tanber
todd@netval.com
NetValue Sales Group
(805)374-6042

1079. Re: Modem Problems

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: lance@loose.apana.org.au
Message-ID: <4ku6fb$pfu@loose.apana.org.au>
Source record: 147017

In <829593596_OASIS_@parrett.fast.co.za> tparrett@parrett.fast.co.za (Ted Parrett) writes:

>I have a problem in that when I dial into my ISP it sometimes takes 3 to 6
>redials to get a carrier. My system is a Falcon with a 28800 USR modem. I have
>installed HSMODEM. When I do connect it it almost always at 28800 but is
>occasionally a little lower but never as low as 19200.
>I have both FPATCH2 and HSMODEM installed. Could there be a conflict here.
>The software is OASIS 1.35
>Any ideas anyone ?

I'd be more inclined to look at the hardware settings of the modem itself
look in the S register section under carrier or conect wait time..if its
set to low and it takes one or 2 rings too long it will cut out and start
all over again because the handshake sequence went over the S register
wait time
on my modem the S9 register is carrier detect responce time
S7 is the wait time for remote charecter
I recall having a similar problem and made the S9 register a little longer
I think the string is ats7= (anything from 0-255)
but your user manual can tell you the exact procedure

also..ask your sysop what the speed range of the modems they use are..it
may be that the modem you are conecting to is cause of the diferent
speeds when conected...obviously if its a 19.200 then your modem conects
at the same speed....hope this helped a bit...mail me if ya need anymore
help on the S register settings....:)

--
lance@loose.apana.org.au

1080. japanese .CfN

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <4f7cc$132836.16e@goldengate>
Source record: 147018
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

lwright....I tried to e-mail a copy of ching.cfn to you last evening but
it didn't seem to make if for whatever reason. It's a japanese kanji font
that I found sometime ago on GEnie sometime ago. BTW it came paired with
another "ching" .cfn, a font of the various configurations of the I Ching.
Feel like dusting off the tao te ching? :).
I'll try to get it up on my webpage this evening. Access the address
below and go to the atari link at the top of the index page. i'll make it
the first item.
Congrats!
--
```
| Gregor Samsa | |
| Minnapolis, MN USA | Homepage: www.goldengate.net/~gregor |
| gregor@goldengate.net | |
```

1081. Re: PLIP Pinout to connect with IBM/LINUX

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: d93rkr@hfb.se
Message-ID: <4kv0hl$eq6@fizban.solace.mh.se>
Source record: 147019

In <31725c75.0@news.uni-konstanz.de> Ilja Werner <werner@iris.rz.uni-konstanz.de> writes:

>What kind of cable do I need to make
>my ST4 talk plip under mint with my IBM under linux.

NONE!

The MiNT plip is not the same as Linux plip. The problem is that the
Atari ST computers don't have a fully equiped parallell port, therefor
the MiNT net plip was made a bit different then the PC (linux) plip.

//Robert

--
d93rkr@blg.du.se (Robert Krenn) _/_/_/ _/_/_/ _/_/_/ _/_/ _/
tel: +46-(0)70 5718622 _/ _/ _/ _/ _/ _/ _/ _/
+46-(0)243 224836 _/_/_/ _/ _/_/_/ _/_/ _/
URL: http://www.du.se/~d93rkr _/ _/ _/ _/ _/ _/ _/ _/

1082. Calamus Fonts

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <4f7cc$1513f.19b@goldengate>
Source record: 147020
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I recently placed a Kanji Font (.cfn) on my home page because someone here was looking for one. It dawned on me that I have almost 4M of SW fonts on my HD that I downloaded back in the days that I had a GEnie account. The collection includes Hebrew, Russian, Japanese, display, bats, typefaces, and such arcane things as music notation, Barcodes, and the I ching.
I was wondering if anyone would be interested having a look at these as well. Let me know here if anyone would like them. The space on my server is limited so I can't ul them all at once, I'd probally have to break them up into a few individual zip files. Sort of a Gregor's CFN package of the week.
If I were to do this, I'd like to create an index file. Does anyone know of an app that would allow be to read the contents of a folder and export it as a .txt file and where to locate it?
Let me know...

--
```
| Gregor Samsa | |
| Minnapolis, MN USA | Homepage: www.goldengate.net/~gregor |
| gregor@goldengate.net | |
```

1083. Re: Truetype 2 Calamus?

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: 213274@msn.com
Message-ID: <00001bdd+000040de@msn.com>
Source record: 147021

Ross-

I was thinking of buying Calamus for Win '95 to do my desktop publishing on. I have been using Pagemaker 6.0 but don't like it. Too fussy and the interface has too many things scattered all over the place.

Calamus seems to be more organized and have more capability in terms of photo editing and WYSWYG. I have a non-post script printer. Is this a problem? And does Calamus import lots of graphic formats such as Corel Gallery clipart?

A prompt response would be deeply appreciated.

Brian

1084. Calamus Experiences?

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: 213274@msn.com
Message-ID: <00001bdd+000040df@msn.com>
Source record: 147022

I am looking for impressions of Calamus for Win '95. Is it better and more efficient to use than Quark or Pagemaker 6.0.?

I have a system with 16mb's RAM, a large hard drive, and a 17 inch monitor.

Any suggestions appreciated.

1085. WWW130 - ok, Telnet - not ok

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: smiller@farad.elee.calpoly.edu
Message-ID: <4kuvr5$phc@isnews.csc.calpoly.edu>
Source record: 147023

Ok, I downloaded WWW130 and five minutes later had it working. I found no problems with it except for Jpegs which has been covered. BTW is this a new record or what for setup time. I do pretty much bypass the entire logon feature in the program as I didn't get it to work last time, so I didn't mess with it this time.
Everything works fine, but now I need a 28.8 modem :(and a hardware mod to allow my TT to work with it...

Telnet does not work.

It will login to the site and tell me that I am connected, but the prompts never come up asking for the login and password. I tried it on two SEPERATE systems/accounts I have and neither worked. One is a DEC cluster and the other is an IBM/AIX cluster.

What's the deal?

Thanks,

*steve

--
http://www.elee.calpoly.edu/~smiller
-- Deeds of Flesh Homepage --
-- The ULTIMATE Underground Death Metal Band List --
-- An unofficial SEPULTURA Homepage --

1086. Re: Advice sought: hard drives...

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: mathis@clark.edu
Message-ID: <4kv51s$o0g@cis.clark.edu>
Source record: 147024

Thx Rich, and everyone else. Think I'm up to speed now...

1087. Re: Cubase - Mixer map for Korg 01/W

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960416004547.14715A-100000@mhc.mtholyoke.edu>
Source record: 147025

Hi you could find anything you want in the steinberg homepage, I do not
have the address because I found it with the search option in the web.
You'll find a lot of mixer, or upgrade for Cubase 3.1 or audio.
Bye. Hope you'll find the address...

On Thu, 11 Apr 1996, Ivana Mesec wrote:

> Date: Thu, 11 APR 1996 09:38:47 -0700
> From: Ivana Mesec <ivana.mesec@guest.arnes.si>
> Newgroups: comp.sys.atari.st
> Subject: Cubase - Mixer map for Korg 01/W
>
> Does anyone have a mixer map for a KORG 01/W or something compatible.
> I have Cubase Audio for Atari Falcon 030.
>
> Thank you for your cooperation!
>
>

1088. Re: LATEST VERSION OF CUBASE 2

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960416010418.18503A-100000@mhc.mtholyoke.edu>
Source record: 147026

Hi the next version of cubase is cubase 3, and it doesn't work with your
key.
You have to change the key to get cubase 3 working on your computer.
However you may find a newer version of mros, which is maybe the problem.
The new mros is available at the steinberg homepage.
I don't have the address, but with the search option of the web you'll
find it easily. Bye,.

1089. .MSA Extraction

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: w_tom1@Husky1.StMarys.CA
Message-ID: <4kvbij$f83@News.Dal.Ca>
Source record: 147027

I'm looking for a file called msa_141 to extract an old game called Chaos1.msa and Chaos2.msa. I didn't find an extractor for this game on umich... can anybody help me out????

1090. Re: Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: ivo.elmi@mo.nettuno.it
Message-ID: <4kvc9c$sso@sirio.cineca.it>
Source record: 147028

Katherine L Ellis <kellis@mtholyoke.edu> wrote:

>Hi I personnaly use 7up, it is pretty fast, and easy.

I'm are undecided for 7UP and QED... The beauty of 7UP is the possibility ob Vertical Block, the Beauty of QED is the possibility of the macro... One missing function of both if the possibility of SORT all or some row of text (funzion of CED Text<Editor or TEMPUS 2 , and another is the possibilty of compare two text (Tempus 2).

In this days, for the possibility of macro i decide to use QED (I Hate 7up for the slow Load or Purge text in the exit).

Regards, Ivo (The English Language Cruncher from Italy)

1091. Re: Write Verify ???

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <3173482A.B68@bruker.de>
Source record: 147029

BobR wrote:

> The speed difference on hard drive writes would probably be very slight..
> hardly worth the risk of losing data.

If you are using a hard disk driver that supports the SCSI WRITE AND VERIFY command (HDDRIVER does, but you need a TT/Falcon or an ICD adapter to have access to this SCSI opcode) the loss of speed is 50%.

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

1092. Fontconverter from calamus to speedo

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <4kvjls$k09@erinews.ericsson.se>
Source record: 147030

Are there any editor/converter available for calamus fonts
to SpeedoGDOS?

/ronny

1093. Wanted to buy Infocom originals

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: keith@atlantis.actrix.gen.nz
Message-ID: <4kvmmk$ht3@atlantis.atlantis.actrix.gen.nz>
Source record: 147031
Cross-posted to: comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st

WANTED THE FOLLOWING ORIGINAL INFOCOM GAMES

Wishing to purchase the following original INFOCOM games
MUST have ALL original packaging and be in good condition
Any computer format is acceptable

The following packaged as three separate games in a slide container

Enchanter Trilogy (3 games)

ALso looking for Infocomics
ZorkQuest II: The Crystal of Doom

Willing sellers please e-mail details for negotiation

THanks

Keith Stewart

PS I already have Lost Treasures of Infocom I & II

1094. Re: HELP: Networking Atari STs

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1604960943470001@ngalm099.gal.nt.com>
Source record: 147032

In article <4ku7fm$ko0@holly.csv.warwick.ac.uk>, csupw@csv.warwick.ac.uk
(Mr P J Hogan) wrote:

> We are currently using ten stand-alone STF/STFM/STE/Mega machines (1040s) in
> a music room at a school. Are there any products for networking these
machines,
> not using MIDI ports as these are required for music.
>
> Can a PC be used as a server if such a product exists? What sort of data
> transfer speeds can be expected, preferably at a reasonable speed without
> costing too much?
>
> We have heard there may be a German product called Bionet available...?
>
> Thanks in advance,

There was an article in ST world (Long ago !!) about a travel agent in the
UK who had linked Atari's. I think they used something called SDS Net,
which was a cartridge port adapter.

The speeds were fairly good, but the cost is high .

It is possible to conect an ethernet adapter to an atari, but the cost is
high also.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1095. Re: LATEST VERSION OF CUBASE 2

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <4kvoqt$l79@erinews.ericsson.se>
Source record: 147033

Look at:

ftp.mcc.ac.uk/pub/music/cubase/UPDATES/Atari/

Regards Ronny

1096. Re: NEW! NEW! THING V1 ENGLISH IS AVAILABLE!! NOW!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: ivo.elmi@mo.nettuno.it
Message-ID: <4kvbt9$sjj@sirio.cineca.it>
Source record: 147034

phil4@phil4.demon.co.uk (Phil Hough) wrote:

>If it is illegal for us to translate and use Thing V1 then so be it,
>but I doubt you'll get many people registering at all.... after all
>why should anyone register shareware when they have never tried it ???

Right... For example, i have translated THING 1.0 in italian language.
In this case some italian user register this beautyful desktop
replacement... If not in italian language but only in german language,
in italian NEVER user understand any program.

I have contacted Arno Welzel for traduct his program in italian
language, and Arno say "Ok".

...

Another problem: The English version of Thing is good, but the Hot
Keys is not regulary converted to new language. In thiss days i
arrange the RSC with and repost the ENGLISH Thing in the net... Still
one or two days...

Regards, Ivo (The English Language Cruncher from Italy)

1097. Re: NVDI ET4000 4 release date?

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: "J.D.Coleman" <J.D.Coleman@ncl.ac.uk>
Message-ID: <4kvpp3$c05@whitbeck.ncl.ac.uk>
Source record: 147035

Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
: The English version arrived at System Solutions in the UK last week. Toad
: should have their copies very soon if they haven't got them already.

I got my ET4000 version from System Solutions last week. It works perfectly on my Crazy Dots II card. One thing that caught me out ... you *must* run redirect.prg before slct_dev.prg. With ET4000/v2.51, I didn't bother with redirect and just used to flip from TT to graphics card output manually. If you run v4.11 slct_dev without redirect, it just bombs out :(.

J

--
"The Ravenous Bugblatter Beast of Traal! Is it safe?"
"Oh yes, it's perfectly safe. It's just us who are in trouble!"
--

1098. Re: NEW! NEW! THING V1 ENGLISH IS AVAILABLE!! NOW!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: binder@hp81.rbg.informatik.th-darmstadt.de
Message-ID: <4kvsha$dpv@rs18.hrz.th-darmstadt.de>
Source record: 147036

Hi!

Just a sad statement: Arno Welzel has just announced that he has dropped supporting Thing in the german MausNet! I.e., there won't be new versions of Thing in any language, unless Arno decides to pass Thing to somebody else.

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

1099. Re: Strange Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: binder@hp81.rbg.informatik.th-darmstadt.de
Message-ID: <4kvssj$dpv@rs18.hrz.th-darmstadt.de>
Source record: 147037

In article <Pine.ULT.3.91.960414001331.23907A-100000-100000-100000@mhc.mtholyoke.edu>,
Katherine L Ellis <kellis@mtholyoke.edu> writes:
#> Sometimes, when I'm on the Desktop, after opening some windows,
#> the mouse remains as the busy bee, and the windows blink.
#> I can still use the mouse to close window, and all is fine.
#> But if I open a window, it happens again, and it is also
#> hard to open the window(double click). It does that with all
#> the drives, internal or external.
Well, this sounds like an overrun keyboard-buffer which rapidly sends
ESC-keys causing your windows to be updated pauseless. Try to move the
mouse into the menu bar and select "New Folder" or some other dialog
with an edit field in it. You see the edit cursor blink. Press any key
and wait for the edit cursor to remain still. Abort the dialog, and
everything should be OK.

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

1100. Re: Autoboot and XControl

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: binder@hp81.rbg.informatik.th-darmstadt.de
Message-ID: <4kvu4g$dpv@rs18.hrz.th-darmstadt.de>
Source record: 147038

In article <829592992_OASIS_@parrett.fast.co.za>, tparrett@parrett.fast.co.za (Ted Parrett) writes:
#>I have noticed that after exiting a prg that I have previously started using
#>the Autoboot facility,an attempt to access a CPX module in Xcontrol causes a
#>two bomb crash. My machine is a Falcon. Has any Falcon owner come across this.
#>If I disable the Autoboot and start the programme using a function key I don't
#>have the same problem. By the way this problem is not specific to any
#>particular prg.
That's a well-known problem with XControl and probably some other accessories which allocate memory and have a long initialisation time.

You may know that all memory allocated by accessories belong to the current running application, not to the accessory itself (this is with SingleTOS). Usually, when an accessory like XControl starts up, the desktop is running, so the memory belongs to the desktop, which doesn't exit.

The situation changes when you use an autoboot-application: It runs before XControl has finished initialisation, so some of the memory allocated by it belongs to the autoboot-application. When this application exits, the memory will be freed. Unfortunately, this block is very important for XControl and gets overwritten really soon because it is now free memory again! The result is a crash whenever you try to load a CPX-module.

I've written a little program for Thing that solves this problem. It is installed as the autoboot-application instead of Thing and uses a special way to keep all memory that was allocated when it was running, including that by XControl. It waits for a specific time and then runs Thing.

If there's interest, I could make a more general version of this utility allowing to use it for any application, not just for Thing.

There's no other way to get rid of the problem if you don't want to either drop XControl or the autoboot-application.

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

1101. Re: Autoboot and XControl

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: binder@hp81.rbg.informatik.th-darmstadt.de
Message-ID: <4kvulh$dpv@rs18.hrz.th-darmstadt.de>
Source record: 147039

In article <829681630_OASIS_@swampdog.demon.co.uk>, guy@swampdog.demon.co.uk (Guy Harrison) writes:
#>[...]
#>To some extent, I still get it under MagiC with Ease. Nine times out
#>of ten it works fine then for no particular reason, one or more the
#>the autorun processes will not appear. MagiC's program manager shows
#>them loaded and running ok but they will not respond - they seem to
#>have just "lost" their windows.
#>
#>A wild shot in the dark - maybe the same happens under TOS but it
#>crashes instead?
I guess not. Take a look at your magx.inf file. There should be a line beginning with #_TSL. This line normally activates preemptive multitasking as soon as the auto folder is finished. So all programs in the autorun-folder of MagiC will run in parallel. It might then happen that one of the applications issues a Malloc-call while another one has just been loaded and not yet freed all unnecessary memory, so that the Malloc call fails, leading to sometimes serious problems. Without this line, MagiC will only multitask in cooperative mode, so their won't be any task switch before an application uses the first AES call, solving the above mentioned problem.

Of course, you don't want to use cooperative mode afterwards, so you have to use the TSLICE.CPX that's on the installtion disk (it's not installed auto-matically). Activate preemptive multitasking in it and save parameters.

So, simply remove the #_TSL-line in your magx.inf and install TSLICE.CPX with preemptive multitasking switched on. That should cure your problems.

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

1102. Re: .MSA Extraction

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: binder@hp81.rbg.informatik.th-darmstadt.de
Message-ID: <4kvv73$dpv@rs18.hrz.th-darmstadt.de>
Source record: 147040

In article <4kvbij$f83@News.Dal.Ca>, w_tom1@Husky1.StMarys.CA (WINNIE THE POOH) writes:
#>I'm looking for a file called msa_141 to extract an old game called
#>Chaos1.msa and Chaos2.msa. I didn't find an extractor for this game on
#>umich... can anybody help me out????
I'm sure it is on umich as well, but I can't connect to it ATM, and the
mirror in the UK seems to have lost the directory...

I can tell you where you can find it in Germany, though:
ftp.uni-kl.de:/pub/atari/archivers/msa_ii_3.prg

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

1103. Re: More than 4 mb for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: Rutger Verbeek <Rutger.Verbeek@FernUni-Hagen.de>
Message-ID: <3173938F.A83@FernUni-Hagen.de>
Source record: 147041

Default Trumpet User wrote:
>
> It' s possible to increase Mega STe ram up to 4 Mb limit ?
> Have someone do that ?
>
I have a MegaSTe with 10 MB, thus it is possible (and it works fine
with almost all programs; only a few require to boot with 4 MB or
to install a ramdisk with 6 MB).
Since it was used, i do not know how the anhancement was made; as far
as I remember, the serial-2 port is removed.
If you are interested, I can check out details.
(e-mail: rutger.verbeek@fernuni-hagen.de)
> Thank a lot
>
> Paolo

1104. Re: Easy Q about Linux

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: Elias Martenson <elias@omicron.se>
Message-ID: <3173C30E.7C62@omicron.se>
Source record: 147042

Carl Lofgren wrote:

> How many MB _should_ I reserve for a Linux partition?

Hi Kalle,
I have allocated 515 MB, this is very much sufficient for what I am doing with it. Most people get along quite well on half this size though.

Regards /
Elias M=E5rtenson

1105. Re: HSmodem6

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4l06ov$i47@epsilon.qmw.ac.uk>
Source record: 147043

On sgregory@cix.compulink.co.uk, Steven Gregory (sgregory@cix.compulink.co.uk) typed away:
: I've got HSmodem 6 on my Falcon, running under MagiC v4.
: Are there any Falcon owners with MagiC4 using HSMODEM?? If so, how about
: telling me what values you used in configuring it??? :-}

Yep, I use it with MagiC4 (I would too as I collect UK registrations
for it :)

Anyway.. just use the default values and you will be fine..

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

1106. Re: Another Atari->PC xfer question

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <DpyMow.MzE@cix.compulink.co.uk>
Source record: 147044

You've probably been deluged with replies, but the easiest way to deal with the First Word+ files is to use a little utility I recently acquired entitled WPLS2RTF which produces very good RTF files from Word Plus documents.

If you can't find it I'll attempt to binmail it (although I wouldn't hold your breath - I've only just managed to acquire access to usenet, so binmail might be beyond me, but I'd give it a go!).

Ian

1107. Re: Blitter Chip

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: Nicholas Bales <bales@garonne.stortek.com>
Message-ID: <3173B965.3950@garonne.stortek.com>
Source record: 147045

Guy Harrison wrote:
>
> In article <829593412_OASIS_@parrett.fast.co.za>
> tparrett@parrett.fast.co.za (Ted Parrett) said:-
>
> >Can anyone advise what makes the Blitter become accessible to turn on
> >or off in the System CPX. I find that on some of my set ups the
> >blitter is on and on other set ups the blitter switch is greyed out.
>
> I think this depends on the presence of a blitter cookie jar entry.
> Not too sure though - somebody else will have to confirm this 'cos I
> don't have a blitter :-(

The system checks if you have a blitter on your machine. Not all have
one. If I recall only 520/1040 STs, STFs and STFMs didn't have a blitter
chip. Mega STs, 520/1040 STEs, Mega STE, TTs and Falcons all had one.

I never noticed the difference anyway.

>
> __
>
> Guy Harrison
>
> guy@swampdog.demon.co.uk
>
>

Nick

--

,--.
\|/ ____ \|/ | Nicholas Bales | StorageTek European Operations |
@'/ ,. \`@ |--|
/_| __/ |_\ | Opinions expressed above are mine, who else would |
__U_/ | want them anyway? bales@garonne.stortek.com |
`--'

1108. Re: Binhex

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4l0ea3$jc6@preeda.internex.net.au>
Source record: 147046

: ESSCODE can handle both MIME and Binhex. It's shareware.

Which version? I've only got up to 6.2


```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

1109. Re: Advice sought: hard drives...

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: Elias Martenson <elias@omicron.se>
Message-ID: <3173DD18.3D28@omicron.se>
Source record: 147047

Matt Mathis wrote:

> o Is parity an issue when using an ICD AdSCSI+ as the host?

Well, I don't know about the ICD drivers, but on Falcon you should turn parity off (that's what I had to do!). When one uses parity on his SCSI bus, all units need to have it enabled (including the host adapter).

> o About "termination power": What is it, which end [drive or
> computer] supplies it, and do I WANT it or NOT WANT it? Is it
> configurable in some way as parity sometimes is/was? [That is, is
> there a workaround--not involving soldering irons--if I find myself
> with the "wrong" drive?]

Both ends of the bus should be terminated (that is, in a "single ended" configuration). On the Falcon (and propably also on the ICD host adapter) one end of the SCSI bus is already terminated internally in the adapter. The other end of the bus needs to be terminated somehow.

There are several ways of terminating a SCSI bus:

o The last unit is terminated itself. Newer SCSI units (newer than approx. 2 years) can be terminated with either a jumper (for internal units or a dip switch (for external units))

o The end of the bus is terminated by a hardware terminator. These terminators can be bought in most coputer hardware stores and range in price from cheap ($10) to very expensive ($200) depending on weither you want passive or active terminators and the quality.

Some words about passive resp. active terminators:
A passive terminator is as simple as a resies of resistors at the end of the bus, i.e. it takes its power from the bus itself. An active terminator has its own power source and is thereby less sensitive to external influence on the bus (for example bad hardware). A good active terminator can actually impove SCSI perfomance because of less resends of corrpted data, so it might be well worth the price to buy a good one. I know very little about the quality of the terminators that is enabled by jumpers/dip switches on the units themselves.

> o How can I phrase inquiries based on the above items to drooling
> klone-damaged salesnerds without appearing an idiot in need of
> salvation?

You don't. Just make sure you get a new drive and all of this will be supported.

> o Finally, can anyone recommend specific drives and, if possible,
> mail order outfits to favor/avoid? I'm aware that the Quantum

> Fireballs are problematic, but what of, say, the newer Seagates or
> other brands/models? To summarize, I want to buy a new drive, more
> than 200M but no more than 540M, from a reputable dealer, and I
> want to know before ordering that it will work as it should on my
> STe. As you may have guessed, web sites for manufacturers haven't
> been terribly illuminating in this respect.

I have used Seagate drives for quite some time with very few problems. If you have the cash, go for the high-end "Barracuda" series that are very fast. Otherwise buy the less expensive (but still pretty good) "Hawk" drives. You should avoid the cheapest series (I unfortunately don't remember the name right now) though beacuse they are of very low quality and are very slow (by looking at them one suspects that they are re-build IDE-drives).

1110. Re: MOD file players

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4l0hju$4ce@m1.cs.man.ac.uk>
Source record: 147048

In article <829420896_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk (Phil Hough) writes:
>This is really a plea to those people who write and update mod
>fileplayers....
>
>Hows about adding a 'mono' option to STe MOD players ???
>
>A resonable number of falcon mod players I have seen have this option
>for people using headphones, the starnge thing is that the people
>writing MOD players on STe don't think anybody uses headphones !!!
>
>I hear you say why bother ?! Well have you tried listening to a MOD
>file in stereo with headphones ??? it sounds cr*p because unlike a
>normal CD or Tape the sound isn't 'mixed' to the same degree to the
>speakers, so those tracks in 1&4 in the mod file ONLY go to the left
>and 2&3 ONLY go to the right... NO OVERLAP !!! and this leaves music
>sounding VERY cr*p through headphones.

I know exactly what you mean. It's very strange having sounds panned hard left or hard right, but fortunately my stereo (into which my STE is connected) has three different sound modes: mono, stereo and wide. The latter option makes all the difference when listening to MODs through headphones: a little of the signal from each of the channels is `leaked' onto the other, giving the sound a more natural feel.

>I have 1 mod player that attempts mono and stereo, called 'The
>Jukebox' its a DA and works... sort of.

It works, period!

>Unfortuanatly the routines used in the player just aren't fast
>enough.... even on my MegaSTE with a 16Mhz CPU, It can't do anything
>more than use its fastest routine (=lowest quality) at 50Khz, the
>other two options... Interpolated Mono and Mono Good s/n won't even
>work at 25Khz.

Try BackTrack, which comes with ProTracker ST. It has a multiplex replay routine which will allow a MEGA STE to play at 50kHz quite comfortably. It only takes as much CPU time as a normal routine would for 25kHz! If you have NVDI installed too, the whole thing doesn't kill your system (although I'd advise switching off the BLiTTER when using BackTrack, since it'll hog the bus time and ruin the sound when you do something heavy, but with NVDI you don't need it anyway)

>What I'm praying for is people like Griff who wrote the ProTracker
>Replay 50Khz, to perhaps ammend his code one more time, and add a mono

>option ??? then we get the excellent quality his mod player
>provides... even when used with headphones.

Is this the simple commandline based program? I seem to recall that this used
a normal mixing algorithm, which while providing excellent 50kHz quality, took
an awful lot of CPU time and didn't allow anything else to happen simultaneously.

I would imagine that a mono replay routine would reduce the sound quality, because
the sound chips (DACs) have a finite resolution and since the same sound needs to be
reproduced on both channels, you are having to squeeze four voices into each channel
rather than two, i.e. you have less bits to represent each voice.

Anyway, I would never use mono mode on my STE when so many (including some of
my own) modules have stereo effects. Use loudspeakers, or get a cheap mixer!
If you *really* want mono then there's a simpler solution: get a mono-to-mono
headphone extension/plug. This will automatically make your STE's output become
stereophonically challenged.

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
----
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

1111. Re: Another Atari->PC xfer question

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: BobR <76702.1466@CompuServe.COM>
Message-ID: <4l0i6u$j67$3@mhadg.production.compuserve.com>
Source record: 147049

A little more about the ST-->PC question:

The best way to guarantee compatibility, if the ST in question doesn't format floppies that can be read on the PC (like Guy said, try it first.. you may luck out) is to format a new floppy ON THE PC, then use that floppy to transfer the files from the ST.

Be sure to format the disks as LOW DENSITY, 720K floppies as the ST cannot use High Density 1.44Meg disks.

There is also a PC program called ST2PC that will allow a PC to read the files from a standard formatted ST disk, but it might be a little hard to locate.

BobR

1112. Re: Born Again ST-er

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3173cbca238b7e60@sn.no>
Source record: 147050

Andrew Herbert (aherbert@hpqt0251.sqf.hp.com) wrote:

[...]

>1. Could I use PC SIMMS in an ST?

Yes, in an STE you can. Regular 30 pin SIMMs.

>2. Could I use an IDE drive in an ST?

Yes, you can get hold of IDE hard disk interfaces, but they only work with
ST/STM/STF/STFM machines (probably the Mega ST as well) but NOT with STE
machines.
Contact System Solutions in London as I guess they have the details and can
supply you with the appropriate hardware.

>3. Is there anyway to get a better TOS? (I can blow my own ROMS if need be.)

Yup. TOS 2.06 is the latest for the regular ST/STE, but if you really want
to upgrade, then get Magic which as a complete operating system replacement
which let's you have multitasking etc.
Contact System Solution for either (actually any Atari ST stuff really if
you're seriously into your machine).

>4. Where do I get those funny monitor plugs so I can hook up a VGA monitor to
> the beast.

13 pin DIN plug. Maplin in the UK has them.
Order code: JW95D price: UKP 1.48 (though I have last year's catalogue).

Maplin Electronics
P.O. Box 3
Rayleigh
Essex SS6 8LR
England

tel: [+44] (0)702 554 161
fax: [+44] (0)702 553 935

>5. What are Atari doing now anyway?

They've closed down or something like that (not really sure).
For more details read the threads in this newsgroup.
Anyway, it doesn't affect us as they've never supported their products.

[...]

>Oh yes, one final thing, the ST comes/came with a VT-52 terminal emulator, is
>there anyway of getting a VT-100 emulator, so I can dump my old HP terminal.

There are several good ones available (or should I say excellent!?).
Personally I prefer the shareware program 'Connect'. You can download the
restricted version from just about any Atari related FTP site, but since
you apparently only have email/news access that might be hard...
I suggest you contact System Solutions for that as well.

System Solutions
17-19 Blackwater Street
London SE22 8RS
England

tel: [+44] (0)181 693 3355
fax: [+44] (0)181 693 6936

Good luck!

Hallvard
--
_/_/_/

1113. Re: Born Again ST-er

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: BobR <76702.1466@CompuServe.COM>
Message-ID: <4l0j32$j67$4@mhadg.production.compuserve.com>
Source record: 147051

Questions..!

1- Yes.. PC SIMMs work just fine in an STe.

2- Essentially NO.. IDE hard drives won't work with an ST. There's supposed to be an IDE interface available "from Germany", but if you see one, check to see if you're awake.

3- Yes.. retrofit kits are available with far better versions of TOS (2.06) check with a dealer like Toad Computers in Severna Park, Maryland (whose phone number I unfortunately don't have with me).

4- I don't believe a standard VGA monitor will work with an ST.

5- Atari is essentially out of the business. They completely dropped their computer line years ago, and have until recently been making the Jaguar video game system. They merged with a disk drive manufacturer called JTS, and reportedly are looking for a buyer for their video game assets.

Also... the STe hard drive interface is *almost* SCSI, but not quite.

You need a "host adapter" board to convert the signals from the ST to SCSI. These are available (~$100) from ICD, Inc. (Toad Computers sell them too).

Lastly, the very early samples of the 1040STe had a "flaky" DMA chip in them that can cause problems with a hard drive system. If your system is one of the ones affected, you can probably get a replacement from Best Electronics in California (sorry I'm at work and don't have any of the phone numbers available...!)

BobR

1114. Re: Gemulator questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: BobR <76702.1466@CompuServe.COM>
Message-ID: <4l0k32$j67$5@mhadg.production.compuserve.com>
Source record: 147052

>So? Where in the bios are the calls to access the midi port?

Who needs bios calls..? You run the MIDI program. DUh..

>When you take the PC out of the box, where are you going to
>plug the midi cable into?

You plug the cable into the joystick port on the sound card that comes WITH
the PC, just like I ALREADY SAID... Duh...

>How are those ports and their timing integrated into the rest of the system
>& the bus?

Who cares..? You run the program and make your music... Duh..

>Built in on the ST and 'built in' on the PC aren't the same thing
>by any stretch of the imagination.

Bullshit. All that matters is that the user can plug in a MIDI device and
use it. On EITHER system.

Sounds like "pro-Atari" FUD to me.

BobR

1115. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: BobR <76702.1466@CompuServe.COM>
Message-ID: <4l0keh$j67$6@mhadg.production.compuserve.com>
Source record: 147053
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

>Utter bullshit. All GEM programs are resolution independent.

How nice, Thorsten.. does your mother know how you talk on the net..?

Who cares about GEM programs..? Who's talking about GEM programs..?

The Atari ST HARDWARE <-- (Thorsten.. try real hard to read that word, OK?)
has three native resolutions... low, medium and high.

Try to keep up next time, OK..?

BobR

1116. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-16 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <829763404_OASIS_@swoon.demon.co.uk>
Source record: 147054

In article <Pine.BSD.3.91.960415051838.11841A-100000@terrazzo.lm.com>
Tom Lamparty <lamparty@telerama.lm.com> said:-

> You must have skipped over the message here a couple of days ago
>from Alexander Clauss, announcing that the lastest version 1.2 of CAB was
>available from his HomePage at
>http://www.informatik.th-darmstadt.de/~aclauss the cab_jpeg.ovl was part
>of the new version! Those with one meg were advised to disable it to free
>up some memory!

Yes I must have missed that one,or perhaps it went into that Demon
black hole again :-)

Anyway tried to get the new version of CAB from Alexanders page but
after receiving only 60K after about ten minutes I gave up. The modem
just sat there doing nothing,wrong time or something :-(

--

| tone@swoon.demon.co.uk |
| < PGP Key > |

1117. Re: Advice needed: CD/EZ/

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <829853980_OASIS_@coconut.demon.co.uk>
Source record: 146655

In article <960414090010310 57@acpu.com>
tderrick@acpu.com (Tderrick) said:-

>mike@coconut.demon.co.uk (mike)
>
>M > Anyone got any particular recommendations? I'm mainly
>M > interested in clip art and fonts - suggestions welcomed!
>
>Is this *(^(network losing msgs again? I'm pretty sure I suggested
>the Sterling 'QwikForms' collection CD to you - '5500 imgs, 160 gdos
>fonts', among other things. Whiteline Alpha, Clip Art Cornucopia,
>and '2000 TrueType Fonts' might also be worth looking into.
>
>"The Poor Deluded Soul" - tderrick@acpu.com

Unfortunately I think it is :-(

I never saw your suggestion, and I take my news every day, sometimes twice!
Mind you, some of my postings don't appear either!

Anyway, many thanks for your suggestion, it will be acted upon!

Roger Burrows (ExtenDOS) also kindly sent me the massive list of CDs which
are known to contain at least 75 percent of material that Atari owners can
use directly.

I've not actually seen any mention of the 'QwikForms' CD before - any more
info?

ATBeST
Mike - Pulp City - UK
--

---

mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

1118. Re: Speedo fonts

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: Rein_Bakhuizen.van.den.Brink
Message-ID: <bff57cd1@p87.f503.n286.z2.fidonet>
Source record: 146656

In a message of Sun 14 Apr 96 Andre Leistner (2:281/202.0) wrote to All :
AL> In Msg A64135@B, Rein_Bakhuizen.van.den.Brink (Unknown
AL> User@unknown.uucp) wrote:
AL>
>> 564 characters are enclosed and can be used provided you have made a
>> mapping file
AL>
AL> Not necessarily. You could also use a program that switches to direct
AL> Speedo-BICS-Mapping or -- with NVDI 4 -- to Unicode mapping. Such a
AL> program has to use 16 bits per character then. Papyrus 4 works like
AL> that.
AL> With a mapping file you can only use 240 characters at a time. If you
AL> need other characters than defined in the mapping file, you have to
AL> install a different file and reboot. This is extremely uncomfortable when
AL> you need to write in various languages.
Zgadzam sie,you're right, though by careful mapping I can have French,
German, Polish, Hungarian,and Turkish at the same time. Apart from Dutch,
that will be fine for me. Papyrus 4 [.09 onwards] will let me use all 564
characters in the same text. AFAIK only the German version is available by
now, rumours have that the English version will be ready in summer [who's
working on that?], Tom Thomason is working hard on the Swedish version, and
I'm translating the Dutch.
AL>
>> Not a single TrueType can match that.
AL>
AL> TrueType fonts shipped with win95 contain up to some 650 characters. The
AL> exact number depends on the language support chosen when installing win95
AL> (foreign language support can be added after the installation, too).
AL>
I had a hunch that this was so was nobody around me could affirm that,
thanks!
AL> BTW: Bitstream is currently developing a full Unicode TrueType font based
AL> on "Zurich BT". It's named "Cyberbit" and will eventually contain the
AL> full Unicode 1.1 character set. The roman weight of this font will be
AL> free of charge. See http://www.bitstream.com for more information.
AL>
Thanks for the information! I'll try to get it somehow.
>> Jeszcze Polska nie zginela, poki my zyjemy
AL>
AL> ;-) co nam obca przemoc wziela, szabla odbierzemy.
AL>
AL> Looks strange without the correct Polish characters.
I fully agree with you!

Best wishes Rein

FIDOPOINT 2:286/503.87@fidonet.org
NESTPOINT 90:500/211.87@nest.ftn
FANPOINT 190:100/101.87@fan.ftn
ATARINET 51:1002/1.87@atarinet.ftn
BBSTNET 503:1/1.87@bbstnet.ftn met

--
Jeszcze Polska nie zginela, poki my zyjemy
--- ScanMail 0.70c [IOS 0.70c]
* Origin: ~ Bearboard Atari ST Fan BBS 010-4840224 ~ (2:286/503.87)

1119. Converting the CX-80 Trakball to an ST Mouse

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4l33n7$o3h@ratty.wolfe.net>
Source record: 146657

Considering the size, maybe that should be "moose..." <G>

Anyhow...
Someone asked how this is done, and since I'm very bad at keeping
track of who's who, I'll make it public.

This is a simple project. You need:

CX-80 Trakball
9-pin Mouse cable
soldering iron (30 watt or smaller, needle point)
fine 60/40 rosin-core solder
small Phillips screwdriver
Pinout for the mouse port (look in your ST/STe/TT/Falcon manual, or
check the STiK home page for the html version)
A continuity checker (flashlight battery and low-voltage bulb) or
ohmmeter
Small needle-nose pliers or large tweezers

Steps:

(1) Pry the rubber feet off your CX-80. The screws are in recesses
under the feet. Unscrew the body halves.

(2) Remove the top of the CX-80 case and set it, the screws, the feet,
and the billiard ball aside. Remove the trakball cable and throw it
away.

(3) Identify the wires on the mouse cable. You need left button/right
button/+5v/ground/XA/XB/YA/YB and there's one left over.

(4) locate and remove the wire that connects the left and right button
pads on the CX-80 circuit board.

(5) solder the +5v and ground leads from the mouse cable to the
correct places on the CX-80 circuit board. They'll be on the edge
connector.

(6) solder the left and right button wires to the correct spots on the
CX-80 board. These will be near the button pads themselves, rather
than on the edge connector.

(7) Holding the CX-80 with the edge connector at the top, there is an
IC in the lower right corner. Make sure your power connections are
right and plug the mouse cable into your ST. Watching the mouse
pointer, put the XA wire on one of the middle leads of the IC amd move
the rollers. When the mouse moves in the expected direction,
tack-solder the wire in place.

(8) Repeat step 7 for the other 3 directional wires.

(9) Stick it all back together and enjoy!

1120. Re: HTML Browser Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <829862476_OASIS_@pwomar.demon.co.uk>
Source record: 146658

In article <3173D400.41C67EA6@cs.man.ac.uk>
Alan Davies <daviesa@cs.man.ac.uk> said:-

>Could anyone tell me where I can get hold of a copy of HTML Browser?

IIRC HTML Browse is now the world renound CAB, go to Hensa and get the
WWW130 package.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

1121. Re: Blitter Chip

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: and@sun1
Message-ID: <4l31j7$ddg@newsserver.rrzn.uni-hannover.de>
Source record: 146755

Gerry O'Rourke (gigxr01@nt.com) wrote:
: In article <3173B965.3950@garonne.stortek.com>, Nicholas Bales
: <bales@garonne.stortek.com> wrote:

: > Guy Harrison wrote:
: > >
: > > In article <829593412_OASIS_@parrett.fast.co.za>
: > > tparrett@parrett.fast.co.za (Ted Parrett) said:-
: > >
: > > >Can anyone advise what makes the Blitter become accessible to turn on
: > > >or off in the System CPX. I find that on some of my set ups the
: > > >blitter is on and on other set ups the blitter switch is greyed out.
: > >
: > > I think this depends on the presence of a blitter cookie jar entry.
: > > Not too sure though - somebody else will have to confirm this 'cos I
: > > don't have a blitter :-(
: >
: > The system checks if you have a blitter on your machine. Not all have
: > one. If I recall only 520/1040 STs, STFs and STFMs didn't have a blitter
: > chip. Mega STs, 520/1040 STEs, Mega STE, TTs and Falcons all had one.

My TT does not have one. Perhaps only yours has.

--

ANDREAS KROMKE

1122. www130:an OLD? forms problem??

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4l367p$4ob@madeline.INS.CWRU.Edu>
Source record: 146756

I am one of the few lucky? people who never had many problems
with STiK/Cab almost from the beginning. I now have www130
with the Cab 1.2, and it works great! Until now. There is a
host on the web called Switchboard, where one can get Phone nos.
Anywhere in the states for anyone or for any business. Its great!
I first found it with my (ugh) PC at the lab, in Netscape.
One has to register with a FORM, get a password sent to your E-mail
address, and then LOGIN. From that point, you can find phone nos.
for anyone, anywhere.
With CAB, I can get the intro page, etc. and then the
LOGIN page, and the form on which one enters his e-mail address
and a password... When I hit "LOGIN", after entering the right values
on the form, it connects, gets data, and then hangs at
PRECISELY 2646 bytes received. Over and over again.
Now I seem to recall that there were some others in csas
who also had problems with long forms. I didn't pay
attention, cause MY setup worked fine. But I thought that I read
that the problem was solved? Am I right? or wrong?
Anyone interested in trying same, if you have an e-mail
access, can find Switchboard with LYCOS or Yahoo or savvysearch, etc.
Is this an old problem, still unsolved, or am I going
nuts??
Boris D. Cahan
bdc2@po.cwru.edu

1123. Re: Question about Cubase Audio Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4l330c$qsv@m1.cs.man.ac.uk>
Source record: 146757

In article <Pine.ULT.3.91.960412173848.1864A-100000@mhc.mtholyoke.edu>, Katherine L Ellis <kellis@mtholyoke.edu> writes:
>Hi every one!
> Is it possible that CAF can play midi, while it play samples?
>I mean, like a soundtracker, not direct to disk.

If I understand CAF correctly, it cannot do soundtracker style sample playback. However, it does playback midi at the same time as the d2d samples...

Breakthru/Sequencer One both do what you want, but S.O. certainly doesn't like the Falcon, and IIRC Breakthru was never modified to use the Falcons sampling hardware...

Anthony
--

Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.

1124. CAB 1.2

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: John Maxwell Hobbs <jmax@interport.net>
Message-ID: <31751D3B.651C@interport.net>
Source record: 146758

I downloaded CAB 1.2 today and can't get it to work right. It seems to parse "/" as "\" in all addresses, since I get error messages telling me that there is a problem reading file "\". BTW, I'm using a MegaSTe

--
John Maxwell Hobbs
Producing Director/New Technology, The Kitchen
http://www.panix.com/kitchen

jmax@interport.net http://www.interport.net/~jmax/

1125. Re: Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4l34bf$rff@m1.cs.man.ac.uk>
Source record: 146759

In article <Pine.SOL.3.91.960413213003.17645C-100000@ns1.ptd.net>, "Mr. Maddog"
<mrmaddog@prolog.net> writes:
>Phil Hough (phil4@phil4.demon.co.uk) wrote:

>I seriously recommend Edith, it's the perfect editor that's barely
>short of being a word processor. You can use it as an acessory so it
>should meet your needs. ,

This is the problem that I've found with many text-editors (QED,Edith...)
- they are trying to be Word Processors, not text-editors. I need a
small (ie. I can keep it running while compiling with GCC) program that
doesn't do lots of flash Speedo fonts, word-wrapping and the like -
I just want an editor, with search/replace, and a few other useful
functions like that...

>Another one you can check out is SprirtEd which I got off a STF disk.

Yes, I like this - except:
1) it puts those annoying CR characters at the end of each line.
2) it always word-wraps - this makes my unreadably long lines of
C even harder to read! :-)

Anyway... anyone know a good EDITOR - not a word-processor-like-thing...

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

1126. Re: TT High Res.

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: "Dr S.G.K.Williams" <williamssg@cf.ac.uk>
Message-ID: <Dq0LHn.C69@cf.ac.uk>
Source record: 146760

The problem isn't software, it's the monitor your using. The TT HI output isn't VGA but ECL, there's a separate pin on the D-socket for it, plus a pin which must be taken hi (or low?) to make the TT boot into TT high, just like the ST's with the ST high mono monitors.
You'll need an ECL input monitor, I use the 21" Eizo 6500, I'm afraid though that there ain't many others around. Maybe someone knows how to convert ECL into RGB signals?

Simon

1127. Re: Computer Animation Object Files

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: "Dr S.G.K.Williams" <williamssg@cf.ac.uk>
Message-ID: <Dq0LAE.58B@cf.ac.uk>
Source record: 146761

Believe me, I've tried ALL addresses, including yat siu's email address
at their new site (sgi), it seems there's no one in!

<o> <o>
" o
/ o
/\

1128. WTB: Any and All old Atari magazines

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <4l3a3f$9i9@newsbf02.news.aol.com>
Source record: 146762

Dumb me sold my Mega 2 two years ago and sold my years of Atari magazines.
Why did I throw them away anyway.

What I would like is any and all older Atari magazines in good shape. I
am looking for mostly complete or complete years. From issue #1 thru ...
What do you have and lets talk.

Tom

Send email to tj@godfather.com

1129. FS: TT and Software

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: Jim Kudron <kudron@wwnet.com>
Message-ID: <01bb2c89.5bd8d7e0$4d263ece@Kudron.wwnet.com>
Source record: 146763

FOR SALE*FOR SALE****FOR SALE****FOR SALE****FOR SALE****

HARDWARE

Atari TT with Cyrel Sunrise Card, CaTTamaran Accelerator,
GE Soft TT Ram card with 8 megs of TT ram, SVGA Color Monitor,
Maxtor 240 meg SCSI HD, Future 1.44 external floppy,
all associated software, keyboard, two mice(s), SVGA switchbox
and cables.....$1350

If anyone is interested, I will part out the Cyrel Card for $400

Fortis 132 column dot matrix printer.....$40

SOFTWARE

Cardfile v 4.05.....$20
Warp9.....$10
CodeHead Utils.....$10
LDW Power.....$15
HOTWire.....$20
Maxifile.....$20
Codekeys.....$10
Multidesk.....$20
WordPerfect.....$30
Diamond Back3 v 3.14...$30
Diamond Edge v 2.04....$30
ImageCopy 3 v 3.52.....$40
Spelling Sentry..... $25
HyperFont.....$10
PageStream v 2.2.....$25
UIS III.....$5
Timeworks Publisher....$10
Partner ST.....$10

Maps & Legends.....$10 (Works only with early TOS versions)
Fleet Street Publisher.$10

If you see anything that strikes your fancy, don't be shy, make an offer.
I've already made several package deals with discounts.

Prices are negotiable, make an offer, COD only. Buyer pays shipping. Send
E-Mail, I want to unload this stuff. If you pre pay the TT, I'll split
shipping.

E-Mail kudron@wwnet.com

--

kudron@wwnet.com

It could probably be shown by facts and figures that there
is no distinctly native American criminal class except Congress.

Mark Twain (1835-1910)

--

kudron@wwnet.com

It could probably be shown by facts and figures that there
is no distinctly native American criminal class except Congress.

Mark Twain (1835-1910)

1130. FS: TT and Software

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: Jim Kudron <kudron@wwnet.com>
Message-ID: <01bb2c89.08cb3f20$4d263ece@Kudron.wwnet.com>
Source record: 146764

FOR SALE*FOR SALE****FOR SALE****FOR SALE****FOR SALE****

HARDWARE

Atari TT with Cyrel Sunrise Card, CaTTamaran Accelerator,
GE Soft TT Ram card with 8 megs of TT ram, SVGA Color Monitor,
Maxtor 240 meg SCSI HD, Future 1.44 external floppy,
all associated software, keyboard, two mice(s), SVGA switchbox
and cables.....$1350

If anyone is interested, I will part out the Cyrel Card for $400

Fortis 132 column dot matrix printer.....$40

SOFTWARE

Cardfile v 4.05.....$20
Warp9.....$10
CodeHead Utils.....$10
LDW Power.....$15
HOTWire.....$20
Maxifile.....$20
Codekeys.....$10
Multidesk.....$20
WordPerfect.....$30
Diamond Back3 v 3.14...$30
Diamond Edge v 2.04....$30
ImageCopy 3 v 3.52.....$40
Spelling Sentry..... $25
HyperFont.....$10
PageStream v 2.2.....$25
UIS III.....$5
Timeworks Publisher....$10
Partner ST.....$10

Maps & Legends.....$10 (Works only with early TOS versions)
Fleet Street Publisher.$10

If you see anything that strikes your fancy, don't be shy, make an offer.
I've already made several package deals with discounts.

Prices are negotiable, make an offer, COD only. Buyer pays shipping. Send
E-Mail, I want to unload this stuff. If you pre pay the TT, I'll split
shipping.

E-Mail kudron@wwnet.com

--

kudron@wwnet.com

It could probably be shown by facts and figures that there
is no distinctly native American criminal class except Congress.

Mark Twain (1835-1910)

1131. FS: TT and Software

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: Jim Kudron <kudron@wwnet.com>
Message-ID: <01bb2c8a.5a41eec0$4d263ece@Kudron.wwnet.com>
Source record: 146765

```
***FOR SALE****FOR SALE****FOR SALE****FOR SALE****FOR SALE****

HARDWARE

Atari TT with Cyrel Sunrise Card, CaTTamaran Accelerator,
GE Soft TT Ram card with 8 megs of TT ram, SVGA Color Monitor,
Maxtor 240 meg SCSI HD, Future 1.44 external floppy,
all associated software, keyboard, two mice(s), SVGA switchbox
and cables.........................................$1350

If anyone is interested, I will part out the Cyrel Card for $400

Fortis 132 column dot matrix printer.................$40

SOFTWARE

Cardfile v 4.05........$20
Warp9..................$10
CodeHead Utils.........$10
LDW Power..............$15
HOTWire................$20
Maxifile...............$20
Codekeys...............$10
Multidesk..............$20
WordPerfect............$30
Diamond Back3 v 3.14...$30
Diamond Edge v 2.04....$30
ImageCopy 3 v 3.52.....$40
Spelling Sentry....... $25
HyperFont..............$10
PageStream v 2.2.......$25
UIS III................$5
Timeworks Publisher....$10
Partner ST.............$10

Maps & Legends.........$10 (Works only with early TOS versions)
Fleet Street Publisher.$10

If you see anything that strikes your fancy, don't be shy, make an offer.
I've already made several package deals with discounts.

Prices are negotiable, make an offer, COD only. Buyer pays shipping. Send
E-Mail, I want to unload this stuff. If you pre pay the TT, I'll split
shipping.

E-Mail kudron@wwnet.com

--
```

kudron@wwnet.com

It could probably be shown by facts and figures that there
is no distinctly native American criminal class except Congress.

Mark Twain (1835-1910)

--

kudron@wwnet.com

It could probably be shown by facts and figures that there
is no distinctly native American criminal class except Congress.

Mark Twain (1835-1910)

1132. Re: WWW problem!

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829848918_OASIS_@swampdog.demon.co.uk>
Source record: 146766

In article <829722848_OASIS_@husbands.demon.co.uk>
Simon@husbands.demon.co.uk (Simon Husbands) said:-

> In article <829674900_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
>> In article <829562920_OASIS_@husbands.demon.co.uk>
>> Simon@husbands.demon.co.uk (Simon Husbands) said:-
>>
>>>Help wanted please!!!!
>>>
>>>I've downloaded WWW 130 and have STiK up and running (tested it out
>>>on IRC) but I simply cannot get Cab to do anything. It all looks nice
>>>and seems to function fine on it's own, but whenever I try to actually
>>>use I get the message 'Read error in file '\-?\'' where '?' is the
>>>last word of the URL. This is happening whether I'm on line or not, so
>>>presumably it's something internal to CAB.
>>
>>Did you run the setup program to do it? If not, then please do!
>>
>>
>>__
>>
>>Guy Harrison
>>
>>guy@swampdog.demon.co.uk
>
>Hi Guy! Erm, yes, I did run the setup program but it kept failing me,
>telling me it couldn't find various files so I gave up. Sorry. I'll
>try it again and get back to you. Do I need to do any shuffling around
>of files/folders or make sure anything is in a root directory?

Nope.

When you first unpack www130, go to the setup folder and run
setup.prg. Nowt else runs until that one has successfully - 'cos the
installer has to be installed!

>I'll have a fiddle and see if I get it working.

okay. :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

1133. Re: Autoboot and XControl

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829849572_OASIS_@swampdog.demon.co.uk>
Source record: 146767

In article <4kvulh$dpv@rs18.hrz.th-darmstadt.de>
binder@hp81.rbg.informatik.th-darmstadt.de (Thomas Binder) said:-

>In article <829681630_OASIS_@swampdog.demon.co.uk>, guy@swampdog.demon.co.uk (Guy
Harrison) writes:
>#>[...]
>#>To some extent, I still get it under MagiC with Ease. Nine times out
>#>of ten it works fine then for no particular reason, one or more the
>#>the autorun processes will not appear. MagiC's program manager shows
>#>them loaded and running ok but they will not respond - they seem to
>#>have just "lost" their windows.
>#>
>#>A wild shot in the dark - maybe the same happens under TOS but it
>#>crashes instead?
>I guess not. Take a look at your magx.inf file. There should be a line
>beginning with #_TSL. This line normally activates preemptive multitasking
>as soon as the auto folder is finished. So all programs in the autorun-
>folder of MagiC will run in parallel. It might then happen that one of
>the applications issues a Malloc-call while another one has just been loaded
>and not yet freed all unnecessary memory, so that the Malloc call fails,
>leading to sometimes serious problems.

That fits my problem exactly, especially as half the programs which
autoexecute are my own which I know are very Malloc() intensive. It
never occurred to me because all of them issue alerts on failure.
These never appeared but if I've just remembered correctly, MagiC
needs memory for its alerts does it not?

>Without this line, MagiC will only multitask in cooperative mode, so
>their won't be any task switch before an application uses the first
>AES call, solving the above mentioned problem.

I'll give it a try.

>Of course, you don't want to use cooperative mode afterwards, so you
>have to use the TSLICE.CPX that's on the installtion disk (it's not
>installed auto- matically). Activate preemptive multitasking in it and
>save parameters.

Yep, I've got that cpx to keep STiK from "sticking" (sic) :-))

>So, simply remove the #_TSL-line in your magx.inf and install TSLICE.CPX
>with preemptive multitasking switched on. That should cure your problems.

Thanks :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

1134. Re: Help! Stik and Serial 2 on a TT

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829851200_OASIS_@swampdog.demon.co.uk>
Source record: 146768

In article <4ktl8n$m35@madeline.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) said:-

>
>How does (or can) one use serial 2 on a TT? I have HSmod06
>which gives only some speeds on Modem 2 and other speeds
>on Serial 2 of a TT. Both have 38400, but modem 2 has
>76800, while serial 2 has 57600. My Magnum 144 can only
>use up to 57600.

> Setup, a wonderful addition to cab/stik, only seems to
>allow Modem1 and 2. Or am I missing something?

I've no idea about the ports on a TT so providing it makes sense to do
so, then editor.prg can be used to directly change the text for the
"SERIALPORT =" variable to whatever is required.

--

Guy Harrison

guy@swampdog.demon.co.uk

1135. Re: Fine-tuning the ST clock.

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <829852690_OASIS_@parrett.fast.co.za>
Source record: 146769

In article <4ktrtd$alg@m1.cs.man.ac.uk>
lais@cs.man.ac.uk (S94) said:-

>In article <11671_ashort@mettav.demon.co.uk>, ashort@mettav.demon.co.uk (Alastair
Shortland) writes:
>>jhovila@muikku.jmp.fi was caught by the fuzz while on the bus with All ...
>>
>> j> Is there any way to fine-tune the battery-operated clock of Mega 4? In
>> j> my case it's quite a lot too slow.
>>
>>Yeah, that goes for the Forget Me Clock as well.... in my case it is much too
>>fast! :(
>
>My MEGA STE's internal clock is spot on :P

My Falcon clock also runs slow. I've put this down to the fact that I have a
UK machine with the voltage set for 240v whereas the voltage here is 220v__

==
tparrett@fast.co.za	Ted Parrett	33 Mountainview Ave
City: Johnnesburg	Tel No.++27 11 476 5242	Aldara Park RANDBURG
Country: South Africa	Fax No.++27 11 474 8516	2194 South Africa
==

1136. Re: Autoboot and XControl

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <829852938_OASIS_@parrett.fast.co.za>
Source record: 146770

In article <829681630_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

> In article <829592992_OASIS_@parrett.fast.co.za>
> tparrett@parrett.fast.co.za (Ted Parrett) said:-
>
>>I have noticed that after exiting a prg that I have previously started
>>using the Autoboot facility,an attempt to access a CPX module in
>>Xcontrol causes a two bomb crash. My machine is a Falcon.

>Are we talking about the desktop autorun option here? If so then I
>used to have similar problems with it under TOS 1.4.

I normally use Superboot and I thought that was the problem. I then tested my
set up without Superboot and found the same result. Just to clarify my query:
I really am talking about the desktop auto run option for Gem prgs. i.e.
switch on the m/c and it boots straight into the required prg. After exiting
that prg back to the desktop and then trying to access a cpx module is when the
two bomb system crash occurs. If I boot up the m/c and after the desktop is on,
screen electing a prg by using a pre determined F key then there is no problem

==
tparrett@fast.co.za	Ted Parrett	33 Mountainview Ave
City: Johnnesburg	Tel No.++27 11 476 5242	Aldara Park RANDBURG
Country: South Africa	Fax No.++27 11 474 8516	2194 South Africa
==

1137. Re: Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960417155116.6520B-100000@terrazzo.lm.com>
Source record: 146771

I remeber seeing it! It was best to run it in med rez, as it used
the colors to denote different operations, blindingly fast scroll thru
large docs. There was even a demo version of it! Unfortunately I also
can't remember the name!

On 17 Apr 1996, Steve Miller wrote:

> Craig Harvey <harvey@ic.net> stated:
> >Don't leave out Edit Plus (formerly EdHak), which does column blocks, text macros,
> >and line sorting -- and many other things. However, it does not do file compares.
> >
>
> Does anyone remember a commercial text editor which actually allowed you
> to highlight a portion of text and move it DYNAMICALLY throughout the
> rest of the file? I saw it on display at an Atari Faire one time and it
> was freakin' amazing how fast it was. I have never seen anything as fast
> as it was... nothing even comes close on any system I have seen.
>
> I can't remember the name though...
>
> *steve
> --
> http://www.elee.calpoly.edu/~smiller
> -- Deeds of Flesh Homepage --
> -- The ULTIMATE Underground Death Metal Band List --
> -- An unofficial SEPULTURA Homepage --
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1138. Re: TT High Res.

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4l3a4f$bho@ccshst05.uoguelph.ca>
Source record: 146772

Leech!@#$ (leech@shell.aros.net) wrote:
: Is there a program anywhere that'll make my TT recognize that I
: have a monitor that will support TT high? I know it'll support the
: 1280X960X2, because on a PC it's been as far up as 1280X1024X16. Any
: help would be greatly appreciated. BTW it's a 14" Dell SVGA monitor.

Atari, in their infinite wisdom, decided to make TT Hi incompatible with standard analog VGA monitors. You'll need a monitor that accepts ECL inputs. These aren't that hard to find, but unfortunately they seem to tend to be fixed frequency and fixed resolution. Which means that if you stumble across an old Sun ECL monitor for $50, it likely won't work :P. If you're not interested in searching for a monitor compatible with TT Hi, your best bet is a graphics card; someone was selling AlberTT cards (1024x768x16 colours) here for a reasonable price. The Nova cards appears to have decreased in price as well...

THeo

1139. Re: WWW130.Loads 6761 byt

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <829834188_OASIS_@ajrose.demon.co.uk>
Source record: 146773

In article <216starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

>aclauss@rbg.informatik.th-darmstadt barked in U.COMP.SYS.ATARI.ST on :
>
> a> Please try the new version of CAB (V1.2). If you need more free memory
> a> (on a 1 MB machine) you could remove the JPEG module.
>
>_WHAT_ JPEG module?
>
The one in the new CAB 1.2 package on Alexander's homepage and elsewhere,
silly!!

New CAB and a second OVL (sits alongside the standard OVL) which allows
inline JPEGs and has one or two bugfixes, including the picture printout
size one (but apparently not NVDI colour bug).

Andrew

--

---
andrew@ajrose.demon.co.uk

1140. Help finding an old posting

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4l3i8l$kmj@madeline.INS.CWRU.Edu>
Source record: 146774

Several weeks ago, there was a posting from someone who had a mega for sale with three older HD's. I arranged some things with him, and he said he would call me back in two weeks. we□□Well, I lost his address and his phone no. If anyone remembers this ad, and has a printout please let me know.

Boris D. Cahan
bdc2@po.cwru.edu

1141. Re: WWW problem!

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <829816280_OASIS_@husbands.demon.co.uk>
Source record: 146775

In article <829722848_OASIS_@husbands.demon.co.uk>
Simon@husbands.demon.co.uk (Simon Husbands) said:-

> In article <829674900_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
>> In article <829562920_OASIS_@husbands.demon.co.uk>
>> Simon@husbands.demon.co.uk (Simon Husbands) said:-
>>
>>>Help wanted please!!!!
>>>
>>>I've downloaded WWW 130 and have STiK up and running (tested it out
>>>on IRC) but I simply cannot get Cab to do anything. It all looks nice
>>>and seems to function fine on it's own, but whenever I try to actually
>>>use I get the message 'Read error in file '\-?\'' where '?' is the
>>>last word of the URL. This is happening whether I'm on line or not, so
>>>presumably it's something internal to CAB.
>>
>>Did you run the setup program to do it? If not, then please do!
>>
>>
>>__
>>
>>Guy Harrison
>>
>>guy@swampdog.demon.co.uk
>
>Hi Guy! Erm, yes, I did run the setup program but it kept failing me, telling me
>it couldn't find various files so I gave up. Sorry. I'll try it again and get
>back to you. Do I need to do any shuffling around of files/folders or make sure
>anything is in a root directory?
>
>I'll have a fiddle and see if I get it working.
>
>More later!
>
>Thanks for your help.

OK...here's my problem with the SETUP. All my files are in the WWW130 folder in
the root of drive I. I go into WWW and then into the SETUP folder, and click on
Setup.PRG. I then get a message saying ' Cannot open Resource' I:\setup.rsc '.
I copied setup.rsc into the root directory to see what would happen, and went
back to setup.prg. This time it gave me the language prompt. I selected English,
and then got the error message ' No setup data '. I then copied setup.dat to the
root (noting that pug.pos had been created) and tried again. This time after

having gone through the language selector I was confronted with the message ' No batchfiles ' and indeed, there were none. This time I wasn't sure how to progress so I didn't.

Am I missing something here? I've read all the docs to see, but I just don't seem to be able to make much progress.

Can anyone help? Guy?

Thanks!

Simon

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

1142. Re: Is it possible to "TAR" more than one volume

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960417160754.6520C-100000@terrazzo.lm.com>
Source record: 146776

You could check out the commercial program Diamond Back. I think
this will do all that you want! It will do either a file or image backup
to tape of all partitions. Enjoy!

On Wed, 17 Apr 1996, Gerry O'Rourke wrote:

> Greetings
>
> I use Tapebios to backup my hard disks.
>
> I usually 'dump' the drive, which puts an image of the drive on tape.
>
> This can be wasteful, since you copy the whole partition,I would rather
> just copy the files.
>
> I use the version of TAR from Alan Hourihane (Tapebios creator) & this
> works well, but I cannot figure out how to get TAR to copy files from more
> than one partition at a time.
>
> To back up a partition, I just issue the following from the shell :
>
> 'tar cvf =tape'
>
> This will backup all of the files in the partition.
>
> I want to be able to backup more partitions, but I can't figure out how to
> tell TAR to do this.
>
> Is it even possible ?
>
> AFAIK, Alan's TAR is the only one modified to work with Tapebios. The
> DOC's state that the 'append' function is not implemented, so I cannot
> append files to an existing TAR file.
>
> Is there a better solution than TAR/Tapebios ?
>
> --
> Gerry O'Rourke
> Materials Engineering
> Northern Telecom (Ireland) Ltd
> E-mail gigxr01@nt.com
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1143. STFM New Zip Drive Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: dolphin@ccis.com
Message-ID: <dolphin.27.000D5BD2@ccis.com>
Source record: 146777

Does anybody know where I can find a new STFM Zip Drive? Please E-mail me at dolphin@ccis.com. Thanx!

1144. Re: ZipFix ST?

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <83749144_OASIS_NEWS@nest.demon.co.uk>
Source record: 146778

In article <829698472.131@grasper.demon.co.uk>
graham@grasper.demon.co.uk (Graham Irvine) wrote:-

>I dont think a native version exists but I think the pc version runs
>under softPC if that helps.

I've now got half way there Darren H coded a little proglet which will
work on 8 char named files only, and works by stripping off the tale
end of teh zip after the damage has occured. Works quite well.

I did not think SoftPC was available at all, if it is can you
recommend and sites for ftp?

--

Beta testing the superb Oasis II.....

1145. Re: Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: hsf95033@HGS.SE
Message-ID: <4l3k9o$5g@alius.hgs.se>
Source record: 146779

: In article <4jug7p$r59@macondo.dmu.ac.uk>, c4sy@dmu.ac.uk (Simon Yardley) writes:
: >The Falcon is definetly better than all Amigas apart from the A4000/040 !
: >Its main asset is a beautiful DSP chip that is rated at 16 MIPS !
: >(Nearly as fast as the 68040 chip in the A4000 !)

: What does the A4000 manage? The CPU is 25Mhz, right? I've also heard that
: although
: it has a 32-bit system bus, it's clocked at 7.14MHz. Any truth in this?

The A4000/040 is 25MHz. However, there are expansion boards for A1200s with
both 40MHz and 50MHz 040. (So there may be a few A4000/040/50 or so.)

The CPU and blitter access chipmem at the same speed on all Amigas (7.14 MHz).
The new (AA) graphics modes are a bit strange though: the AA chipset features
some kind of burst reads which can make graphics DMA at least 2x faster.

: I guess the A4000 has higher resolutions and a larger palette. Only
: 8-bit/pixel though??

(Normal PAL TV:) Horiz 320/640/1280 pixels. Vertical 256 pixels (512 lace).
The 1280x256 gfx mode grabs 80-90% of the chipmem time :-(

Using copperscreens, it is possible to create a 320x256 12-bit truecolor mode
with pixelsize 3x3 (each pixel is 3x3 lores pixels).

Using HAM8 - one of the weirdest display modes known to man - and 640x256, it
is possible to achieve 18-bit truecolor with 2x1 pixelsize. It's a fairly new
technique mainly invented by Equalizer (or was it Offa?)/The Black Lotus some
time during the fall '95 and presented in 'Tint' at Gathering '96. By then,
some other people had been discussing the idea a month or two.

Martin & Mikael Kalms

1146. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: JEDI
Message-ID: <4l2si5$lnf@doc.zippo.com>
Source record: 146780

In article <4l1gq1$i18$4@mhade.production.compuserve.com>, BobR says...
>
>>>For complete compatibility, you have to stick with the standard three.
>
>> <SLAP>
>
>>One must distinguish between applications and games (not unlike PC's).
>
>No.. one must read the original message in a thread and understand the
>replies before going off on a totally unrelated tangent.
>
>The question was what resolutions the ** ST ** is capable of.

The ST is 'capable' through it's OS of much more than what is
delivered just in the standard hardware.

Your mind is much too limited.

>
>It had nothing to do with GEM, GUIs, VDI or resolution independent programs.

1147. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: JEDI
Message-ID: <4l2so1$ltm@doc.zippo.com>
Source record: 146781

In article <4l0keh$j67$6@mhadg.production.compuserve.com>, BobR says...
>
>>Utter bullshit. All GEM programs are resolution independent.
>
>How nice, Thorsten.. does your mother know how you talk on the net..?

Quite irrelevant.

>
>Who cares about GEM programs..? Who's talking about GEM programs..?
Hello! Anyone home! This is comp.sys.atari.st... Home of the built
in OS. And what's it called?.... GEM.
>
>The Atari ST HARDWARE <-- (Thorsten.. try real hard to read that word, OK?)

Says up there ST Graphics, not ST hardware...

>has three native resolutions... low, medium and high.

And a VDI capable of 1024x768x16M and more.

>
>Try to keep up next time, OK..?
>
>BobR

1148. Re: Gemulator questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: JEDI
Message-ID: <4l2tc5$mdn@doc.zippo.com>
Source record: 146782

In article <4l0k32$j67$5@mhadg.production.compuserve.com>, BobR says...
>
>>So? Where in the bios are the calls to access the midi port?
>
>Who needs bios calls..? You run the MIDI program. DUh..
The bloke who writes your program.

>
>>When you take the PC out of the box, where are you going to
>>plug the midi cable into?
>
>You plug the cable into the joystick port on the sound card that comes WITH
>the PC, just like I ALREADY SAID... Duh...

If you can manage to get a 5 din plug into a d15 port, I'd really like to
see that.

>
>>How are those ports and their timing integrated into the rest of the system
>>& the bus?
>
>Who cares..? You run the program and make your music... Duh..

Said like someone who has NEVER had to keep a beat in his life.

>
>>Built in on the ST and 'built in' on the PC aren't the same thing
>>by any stretch of the imagination.
>
>Bullshit. All that matters is that the user can plug in a MIDI device and
>use it. On EITHER system.

That's the whole point. A given service of an integrated system might
be more reliable and more predictable because required operating
assumptions are simpler.

That's why I would recommend that anyone who is serious about timing
to actually test any new system for themselves.

You conveniently left out that part.

>
>Sounds like "pro-Atari" FUD to me.

MIDI is one of the few areas in which the Atari has yet to be equaled.

1149. Re: Virtual Memory

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: JEDI
Message-ID: <4l32jd$r9d@doc.zippo.com>
Source record: 146783

In article <4l18gc$dv7@news.aros.net>, leech@shell.aros.net says...
>
> Anyone know of a good program for handling virtual memory on a
>TT? thanks.
>
>Leech!@#$
You would probably be better served getting more RAM. SIMMS have
hit an all time low recently. If they are a viable upgrade option
you might want to look into them (16M,72pin=$250).

misc.forsale.computers.memory
would be a good place to start

VM unless well implemented most probably wont perform up to your
expectations wrt response time. It can turn a DX4/100 into a TI/99...

1150. Re: TT High Res.

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: JEDI
Message-ID: <4l368d$1q3@doc.zippo.com>
Source record: 146784

In article <317433C9.1D04@ns.moran.com>, Jim says...
>
>Leech!@#$ wrote:
>>
>> Is there a program anywhere that'll make my TT recognize that I
>> have a monitor that will support TT high? I know it'll support the
>> 1280X960X2, because on a PC it's been as far up as 1280X1024X16. Any
>> help would be greatly appreciated. BTW it's a 14" Dell SVGA monitor.
>> Thanks.

There is also a special mono-detect signal. It is present on the ST and
is probably present on the TT as well. Unless that signal is in the right
state...

Now proper sync rates are a different matter. You might want to make
sure that the monitor can handle them (both horizontal and vertical).

Otherwise, you can fry a monitor...

>>
>> Leech!@#$
>
>
>The signals are not the same for your 'PC' monitor and that of an Atari
>TT High monitor. I know of no way to use a 'PC' monitor on a TT in TT
>High. However, you can use the other 5 Resolutions. The TT can put out
>640x480x16 colors max on your monitor.
>
>
>Hope this helps.

1151. GEM-VIEW Problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: ae490@ccn.cs.dal.ca
Message-ID: <4l3g4k$i0v@apollo.isisnet.com>
Source record: 146785

Three years ago I registered GEM-VIEW version 2.30. I sent in my money and was given a code that I should REALLY have written down!!!! Instead, I entered it in the program and didn't think twice about needing to remember it again someday. Well, after just recently aquiring a new version of GEM-VIEW (version 3.06), I am told that all I have to do is re-enter my old code/key and everything would work legitimately once again. Only thing is, I NO LONGER REMEMBER IT:-((((((If anyone can help with this I would be grateful forever. Thank you.

Sincerely,
Mark Anthony

------/|--
-----|-|---------------- MARK ANTHONY ---------------|\--------
----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
-------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
----

1152. Re: DIY RAM upgrade?

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1704962015490001@ngalm099.gal.nt.com>
Source record: 146786

In article <DpzHEA.9JD@hkuxb.hku.hk>, h9104374@hkuxb.hku.hk (William) wrote:

> Hello,
>
> Thanks you very much for people who provided info on DIY RAM
> upgrade. I have checked the "ramupgra.txt" about DIY RAM upgrade on the
> 520ST. However, I found that my 520STfm (UK) have 2 bank of RAM with one
> of them filled with 4 chips (4c256) making the total avaliable space for
> RAM chips being 8 instead of 32 as stated in the abovesaid article. Is
> there anyone out there experienced in upgrading this kind of ST?

This is slightly unusual, but you should be able to follow the same procedures as for the regular 16 chips. Your chips are four bits wide (256Kx4) so you have 4 instead of 16. You will need 4 more to get to 1 Meg. To get 2 Meg, you would have to piggy-back 8 more chips, although this is something that might lead to an unreliable ST.

You would be better off either purchasing a SIMM board like Marpets Xtra-RAM or else (if you have the skills) making up your own board if you have the RAM chips & other materials to hand.

Good Luck

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1153. re: www130.loads 6761 byt

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <1439905_OASIS_NEWS@nest.demon.co.uk>
Source record: 146787

In article <216starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) wrote:-

>_WHAT_ JPEG module?

The new JPEG module in CAB 1.2.

--

Beta testing the superb Oasis II.....

□
□ InterNet: dbrewood@cix.compulink.co.uk NeST....: 90:100/106.0@nest.ftn □
□ dbrewood@nest.demon.co.uk FAN.....: 95:150/0.1@fanfiles.ftn □
□
□

1154. A few TT questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: <>
Message-ID: <4l3rlp$nda@nw003.infi.net>
Source record: 146788

Please forgive a new TT owner (atari sale, yeah!) a few questions. I have a few ST's (Mega2, 2 520STM's) so I am not a rank beginner but the TT is a little new to me.

First off how functional is the Linux/68K port for the Atari TT? I have been using Intel Linux since version .12 so I am VERY familiar with Linux in general, just not the 68K version. Specifically I would like to connect my TT to an Intel based Linux box as an X-Terminal over a serial connection. Has anyone tried this and are all the necessary parts available?

Second, I have an Apple Laserwriter Plus with an Appletalk port, is that in anyway compitable with the LAN connector on the TT, This would be especially helpful if it worked under the MAC emulator, Spectre/GCR.

Third, this is a little strange, does the keyboard color on the "normal" TT match the case color? I seem to have a German keyboard, but one with a US layout. The labels on the back are in German and there is a big G in the corner of the Atari label. The computer itself is a US model and the keyboard works fine, it is just a darker gray color. It seems to match the floppy drive surround in color.

Thanks for any info and pointers on my newest "toy".

Pete Borders

1155. Re: Anyone notified on their purchases through the Atari Warehouse sa

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: leech@shell.aros.net
Message-ID: <4l3mpq$47m@news.aros.net>
Source record: 146789

Neil Martin (Neil@yr-ynys.compulink.co.uk) wrote:
: > m> $250.00 for a TT. Who could resist?
: >
: >Not me - I've gone for the same thing.

: Likewise. I emailed an order on Sunday and got a very brief
: acknowledgement on Monday.

: Best wishes

: Neil

: --

: Neil Martin, music undergraduate, University of Wales College of Cardiff
: neil@yr-ynys.compulink.co.uk -=- martinna@cf.ac.uk -=- smu3nam@thor
: **
: ******** NB change of email address (moving from demon) **********
:

You guys must be talking about the deal through atari. I'm
coming into some money soon, and thought I'd pick up a second TT, so
what's Don Thomas's Email address again?

Thanks,

Leech!@#$

1156. Re: Anyone notified on their purchases through the Atari Warehouse sale?

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: leech@shell.aros.net
Message-ID: <4l3mvl$47m@news.aros.net>
Source record: 146790

Graham Irvine (graham@grasper.demon.co.uk) wrote:
: On 2 Apr 1996 00:37:19 GMT ,Twas none other than Michael Parrott who did state ....

: > Sounds like I might have already missed out, but I'm just now hearing
: > about this 'warehouse sale' and if there's a chance I can still get in on
: > it, I'd like to.

: > Anyone care to pass out info on who to contact to find out what's
: > available and how to make purchases?

: too late , I received notice that all TTs were sold last week.

: --
: --------- Falcon030/32 Linux68K --------
: Graham Irvine graham@grasper.demon.co.uk
: --

Damn, I wanted an extra one too. :(

Leech!@#$

1157. Re: Blowup FX Board

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <960417Z230152.110jpartner@track83.demon.co.uk>
Source record: 146791

> I will be getting an accelerator for my Falcon soon with TT-RAM on
> board and I would hope that the computer and most progs use it as

Which accelerator is this, Richard?

James
--

□
InterNet: jpartner@cix.compulink.co.uk NeST....: 90:100/101.0@nest.ftn
jpartner@track83.demon.co.uk FAN.....: 95:150/106@fanfiles.ftn
□

1158. Virtual Memory

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: dhend@rmplc.co.uk
Message-ID: <829865626_OASIS_@rmplc.co.uk>
Source record: 146792

In article <4l18gc$dv7@news.aros.net>
leech@shell.aros.net (Leech!@#$) said:-

> Anyone know of a good program for handling virtual memory on a
>TT? thanks.

It's called Outside and is the only viable option.

Try System solutions, maybe?

Yours etc.

David.
------------------------- One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

1159. Bad Mood on TT?

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: dhend@rmplc.co.uk
Message-ID: <829865692_OASIS_@rmplc.co.uk>
Source record: 146793

In article <4l16c6$dv7@news.aros.net>
leech@shell.aros.net (Leech!@#$) said:-

> Is it possible to run Bad Mood on a TT? Or does it actually use
>the Falcon specific hardware (namely the DSP)? Thanks for any info. And
>if it's not workable on the TT, would anyone be willing to port it over?

It heavily uses the DSP so a TT version would be unworkable. :(

--

Yours etc.

David.
------------------------- One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

1160. mime-software?

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: dhend@rmplc.co.uk
Message-ID: <829865840_OASIS_@rmplc.co.uk>
Source record: 146794

In article <GDQTDFAFUP@urban.prima.ruhr.de>
andy@urban.prima.ruhr.de (Andreas Ziethen) said:-

>Hi!
>
>I'd like to know if there's any software around to decode mime base
>64-encoded messages. A friend of mine with a PC tries to send me some
>Gif-files and they are all base64-encoded. I'm not able to decode them by
>using UPOINT.
>
>So if anybody knows about such soft - please let me know where to get it.

I think Esscode will sort you out.
I can't be sure - but try ftp micros.hensa.ac.uk after 9pm.

--

Yours etc.

David.
------------------------- One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

1161. Re: a similar TT RAM question

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4l3tcm$oh5@inca01.inca.co.nz>
Source record: 146795

Wes Nakamura (wknaka@saul7.u.washington.edu) wrote:

> What are the possible configurations for the SIMMs on the TT RAM board?
> Someone posted the jumpers that must be set if you have 4 1MB chips or 4
> 4MB chips. Is it possible to mix and match so that you have both 1MB
> and 4MB chips, and maybe some empty slots? Or are you stuck with all
> slots filled with like chips?

> My suspicion is that all slots must be empty or full, with like chips,
> giving possible configurations of 0, 4, or 16MB. Right now I've got
> 4MB, and I want to upgrade, but don't have enough money for 16. Can I
> have 2 4MB SIMMs and 2 empty slots of TT RAM, or 2 4MB SIMMs and 2 1MB
> SIMMs?

NO! TT ram is 32-bits wide, so all four SIMMs must be alike. I would
assume that a half filled bank will register as zero, or an error (which
then gets translated into "zero ram installed").

I don't have the genuine Atari fast ram card in my TT, as I bought my TT
Ram card from System Solutions a couple of years ago (RamTT? MegTT? I
don't recall the name for it, unfortunately), and currently have one bank
of 16MBytes in it)

> I'm guessing that TT RAM is regular 30-pin 8-bit (no parity) 70 ns
> SIMMs. Is that right? What is ST RAM? If I've got extra TT RAM SIMMs,
> can I stick them in as ST RAM (realizing that they won't be as fast)?

ST Ram (On ALL ataris - not just TTs) is only 16-bits wide, so you can
have two different banks of chips - the TT motherboard has one bank of 2
Megs, and you can fit either a 2 meg card, or an 8 meg card, giving a
total of either 2, 4, or 10 Mbytes (2+0, 2+2, 2+8) of ST RAM.

ST RAM on my TT is not able to use SIMMs - partly due to the hard drive
sitting on top of the RAM, partly due to the "chips on motherboard
preclude SIMMing" design.

> Also, while I'm on the subject, m68k linux will use both ST and TT RAM
> (transparently) just fine, right?

Sorry. Haven't seen/used linux - only read enough advocacy (in other
general computing newsgroups) to mind-numb a genius.

Would like to try it, though. (Linux that is, not mind-numbing a genius :))

--

Quote For The Month:

"If she's a lady, I'm a Pernicious Knid"

1162. Re: Help with HSModa6?

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: sos@sos.shn.com
Message-ID: <GDRXEDAUUP@sos.shn.com>
Source record: 146796

In <4ktqn5$b8h@news.rrz.uni-koeln.de> Kerstin Hoef-Emden wrote:

>: Forget it. HSmodem totally screws up with a TT. Whatever port you're
>: using, it doesn't matter.
>
>I don`t know about your experiences, but it works fine with my TT. If

On my on too.

>your Modem 2-port is modified to do speed rates same as Serial 2, you
>even need HSMODA06 to make your system supporting these changes.
>
>high speed rates of the SCC-ports
>Modem 2: 38400/76800
>Modem 2 modified: 38400/57600/115200
>Serial 2: 38400/57600/115200

This is not right. The TT allows 230400 on serial 2.

SOS

--
Forgot a smiley somewhere? Sorry. :-) :-)) :-(:-}
PGP key available on request.
--

1163. Re: CAB 1.2

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960417203729.8742A-100000@pink.lm.com>
Source record: 146797

You still need the cab.ovl file in the cab directory as well as
the cab_jpeg.ovl!

On Wed, 17 Apr 1996, John Maxwell Hobbs wrote:

> I downloaded CAB 1.2 today and can't get it to work right. It seems to parse
> "/" as "\" in all addresses, since I get error messages telling me that there
> is a problem reading file "\". BTW, I'm using a MegaSTe
>
> --
> John Maxwell Hobbs
> Producing Director/New Technology, The Kitchen
> http://www.panix.com/kitchen
>
> jmax@interport.net http://www.interport.net/~jmax/
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1164. Re: Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: Dave Swegen <dts2@aber.ac.uk>
Message-ID: <4l3nf1$cf6@osfa.aber.ac.uk>
Source record: 146798

>1.4. Mint seems to mess up its alignment, and thats a shame,
>cause I find Mint (read Unix) editors total garbage.
AIIIIGGGHHH! You total heathen! Admittedly UNix editors aren't the easiest to get to grips with, but once you get the hang of them they run circles round all those namby-pamby GUI editors :) Seriously, vi is _the_ best texteditor I've come accross, and I tend to make it a point to get hold of some version for any new machine I can get my grubby little paws on. Who needs user-friendlyness?

Dave

--

------------------>INSERT YE OLDE STANDARDE DISCLAYMER HERE<-------------------
David Swegen | This space for hire | Happy happy joy joy
<dts2@aber.ac.uk> | | - Ren & Stimpy

1165. Monitor master - cnx ST to TV?

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: Wart Orchard <chandler@nethost.multnomah.lib.or.us>
Message-ID: <Pine.SUN.3.91.960417193124.29077C-100000@nethost.multnomah.lib.or.us>
Source record: 146799

Does the Monitor Master let you use a TV's VHF antenna-in and use the TV as a monitor? Is the video-out on the Monitor Master just video, or the video/audio signal for the antenna? The audio out is pretty self-explanitory.

How much is one of these worth?

David Chandler - chandler@nethost.multnomah.lib.or.us (503)301-3011
grep -i casio goodwillbins >> mystudio ;
grep -i atari goodwillbins >> mystudio ;

1166. re: more "st reports" impartiality...

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <224starship@3rdplanet.com>
Source record: 146800

ashort@mettav.demon.co.uk barked in U.COMP.SYS.ATARI.ST on Thu, 11 Apr 96:

s>> ... extract from STR #1213...
a>
s>> reporting Atari's sell-off of some warehouse stock but neglecting to
s>> report what was being sold and what the prices were.
a>
a> Are you sure that the press release that was printed in STR was actually
a> the same one that was posted on c.s.a.s?? It looked different IMHO...
a> not truncated. :|

I have both here. They are word-for-word the same, until the description
of items for sale begins. STR stops there.

s>> ... It can only be termed humourous by those who have a very sadistic
s>> sense of humour, and a deep-seated hatred for all things Atari:
a>
a> Oh please!!! Have you absolutely no sense of humour at all!??

Apparently not. I find no amusement value in reprinting old articles which
were intended primarily to subtly (or not-so-subtly) point out the lack of
sheepness amongst Atari users. Your mileage obviously varies. Bully for
you.

a> I have been an Atari fanatic for ten years and have closely followed the
a> development of the ST/E/Falcon and Jaguar. All of which had potential
a> mass appeal that was simply wasted by Atari's awful marketing strategy.
a> Also, look at the abysmal design errors and underused features on the
a> ST.... the non standard hard drive port, the positioning of the joystick
a> ports and the analogue joystick ports are just a few examples.

Yes, Atari used a cut-down SCSI interface for the DMA port. At the time
the ST was designed, hard drives were still very expensive. While the DMA
port didn't directly interface to anything until the Atari Laser printers
were released (BTW, the ONLY printers in the industry which ever printed an
honest 8 ppm from the time you hit "print"), it was very easy to implement
a full SCSI interface - the fastest and most versatile interface for hard
drives, plotters, scanners, and sundry other peripherals that existed then;
and even now SCSI is the interface of choice for large systems which need
speed and reliability. Yes, that was very short-sighted, wasn't it?

As for the joystick port placement - have you ever tried to plug in a
joystick, MIDI cables, and a serial mouse on the average PC? Which is
harder, moving a 15-kilo box (which often has the monitor atop it) to get
at the back panel (with an upside-down perspective most of the time), or
picking up the front of a 2-kilo keyboard unit?

Underused features? Atari designed hardware. Their software division was never more than a bad joke, except the OS department (and there's even a little debate about that). If the features weren't used, blame the software developers.

a> The article which you are complaining about merely highlights the same
a> problems with the Jaguar.... and proves that Atari never learnt from
a> their mistakes. IMHO the article was probably written by a dedicated
a> Atari fan who, like myself, believes that if you can't laugh at yourself
a> the what can you laugh at!?

It may have been. If it was, I'd wager he prefaced it with something SAYING it was humor written by a lover of Atari hardware (and a hater of the Tramiel marketing plan). We'll never find out from the STR reprint, though.

s>> For those of you who have never read ST Report, you have just had a
s>> taste of the sort of "impartial reporting" that is typical of ST
a>
a> Bollocks!!! This is absolute crap!! ST Report consists purely of
a> press releases, short news bulletins, PC Software reviews and hardware
a> guides and two small editorials.... one from Ralf and one from Dana.

Exactly. So you are now alleging that the "humor" article was which, a news release, or a review?

And please note that Ralph Mariano is the author of one of the two editorials. He's hardly known for honesty or impartiality.

a> These editorials are the only places in the magazine where a personal
a> view is expressed, and the only place where any "impartial reporting"
a> could possibly have the chance to take place. Due to it being an
a> editorial you should KNOW that it is simply the personal opinion of one
a> person and not something to be taken as the view of the whole magazine
a> team.

Obviously. But, if you are correct, the team has no control over the content, EXCEPT to choose what to include and what to leave out.

a> Personally I think both editorals make very enteraining reading...

Some people enjoy being spanked and urinated upon. Tastes vary.

s>> Rpeort and, indeed, any publication controlled by Ralph Mariano,
s>> world-famous Atari-hater and accused defrauder of many prospective
Atari
s>> purchasers. I say "accused" because the Florida State Attorney
s>> General has refused to prosecute; the vast majority of Ralphie's
s>> accusers are Europeans, and we all know how Europeans fare in
s>> Florida.
a>
a> Is this your reason for slagging off the whole magazine!!???

Isn't it enough? If Bill Gates were the publisher, would you trust STR to be honest or reliable? How about Saddam Hussein?

I judge STR by their track record. Raplhie is an additional, not the only, hindrance to trusting STR.

a> Ralf has nothing to do with the Atari side of STR.... that is all run by
a> Dana Jacobson, so don't let your personal anger toward Ralf cloud your
a> judgement of what is an excellent publication.

Raplh is the publisher. He controls what is published ABSOLUTELY. I dare say that if Dana went off his trolley and published glowing praise of Jack Tramiel, he'd be out of a job so fast it would set new speed records (aside from how quickly the men in white coats would be round to fetch him). I'd be willing to place a large wager at good odds that NOTHING will ever be mentioned in STR about the numerous complaints against ABCO; yet they were prominent in several other publications for quite some time.

And, I might add, GEnie found STR to be disruptive and duplicitous, sufficiently to bar them from the service. Surely a trustworthy publication would have been able to appeal to their readership for support in such a case - but what happened? STR is no longer on GEnie.

a> Unless you can show me a better on-line magazine than ST Report, I will
a> simply hold the belief that you are a sad person who lets personal
a> disputes with one person become a problem for many.

You may believe what you like. As for a better on-line magazine, try Z*NET.

a> It was a small, one off joke article!!!!!!!? I can't beleive you are
a> so totally lacking an /any/ sense of humour!

It was NOT a one-off. It's typical of most of the "reporting" in STR's Atari section, in my experience. I look at STR once a year or so, now. At one time, I faithfully read every word of every issue (and I had to call long-distance to collect them, too). That was some time ago, and I keep hoping that Ralph will drop off the face of the Earth or something. I think Dana could do a real job of factual reporting, if left to himself.

s>> ST Report: Your Source for All The Lies That Fit In Print
a>
a> .. on what evidence!!!!? Show me a lie that STR has printed???

Good Lord, man, go look at the back issues. Start with the ABCO adverts and work your way up.

Now, can we PLEASE drop the damn topic? You can believe Ralph is the Second Coming, for all I care. I'll continue to believe he's the publisher of STR and the proprietor of ABCO.

--

1167. FS 520 stfm/color/games

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: cmoore@cyberport.com
Message-ID: <4l3uo5$n0a@macaw.cyberport.com>
Source record: 146801

```
520 stfm, color monitor, mouse, about 50 games with docs.
$125 plus shipping. email if interested
```

1168. WTD Macic Mac software,,,

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: cmoore@cyberport.com
Message-ID: <4l3ut1$n0a@macaw.cyberport.com>
Source record: 146802

if you have it for sale email me details...thanks,

1169. TT030 LAN port stuck at 19k2 - help!

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: Joerg_Schaefer@b.maus.de
Message-ID: <199604172256.a1227@b.maus.de>
Source record: 146803

Hallo Mario,

try the Setup with 150 Bd.! This rate is reserved for 115200 Bd. on fast
seriell ports, like such at the TT and MegaSTE. Other upper rates are:
134 ---> makes 57600
110 ---> makes 38400

This way you don't need any enhancer, like HSMODA06.

thats all for the day, good-bye

-Jï¿½rg-

1170. Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: Joerg_Schaefer@b.maus.de
Message-ID: <199604172305.a1228@b.maus.de>
Source record: 146804

Hallo Tderrick,

T>Or is there something else I should do or buy?

I prefer to buy the 3.06 or patch your TOS and burn it into
EPROMs. What will you do, if the MagiC-OS has a failure ore
works not correct and you must read a HD-disc from Desktop?
BTW: Why you expect to use HSMODEM? You don't really need it
and it brings you 2 more AUTO-folder-programms at least.

Greetings, Jï¿½rg.

1171. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: BobR <76702.1466@CompuServe.COM>
Message-ID: <4l1gq1$i18$4@mhade.production.compuserve.com>
Source record: 146855

>>For complete compatibility, you have to stick with the standard three.

> <SLAP>

>One must distinguish between applications and games (not unlike PC's).

No.. one must read the original message in a thread and understand the
replies before going off on a totally unrelated tangent.

The question was what resolutions the ** ST ** is capable of.

It had nothing to do with GEM, GUIs, VDI or resolution independent programs.

BobR

1172. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: BobR <76702.1466@CompuServe.COM>
Message-ID: <4l1h6h$i18$5@mhade.production.compuserve.com>
Source record: 146856

>For complete compatibility programmers should not make assumptions about
>the screen size...

True... I should have said "for complete compatibilty with STs, you have to stick with the standard three."

My point is that writing a program which takes advantage of a hardware overscan hack may or may not work on any given modified ST, and as far as I know, there's no way for the software to know whether the hardware it's running on has been modified, or in what way. Thus "overscan mod" programs are risky.

In the broader sense of resolution independence, a program should be able to run on an ST, TT or Falcon in any resolution... that's true.

BobR

1173. Re: Calamus Fonts

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <4107cc$1433.1c6@goldengate>
Source record: 146857
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Matthew Carey (matthew@peckham.compulink.co.uk) wrote on Tue, 16 Apr 1996 21:55:12 +0000:

: > I was wondering if anyone would be interested having a look at these as
: >well. Let me know here if anyone would like them. The space on my server
: >is limited so I can't ul them all at once, I'd probally have to break
: >them up into a few individual zip files. Sort of a Gregor's CFN package
: >of the week.
: > If I were to do this, I'd like to create an index file. Does anyone know
: >of an app that would allow be to read the contents of a folder and export
: >it as a .txt file and where to locate it?
: >

: I wrote a little program called listfont that searches through a folder and
: its sub-folders for font files and generates a text listing of the file
: name and font name and location.

: It can handle TTF, CFN, PFA, PFB, LAC, DMF, FNT, GSF & CG font types.

: Useful for CD Roms.

Sounds pretty handy, where can I find it? I was messing around with a acc
called STREE last night and could only manage it to output to a printer.
supposedly it allows you to save the list to a file. But Gosh Darned if'n
I could make the puppy work...It kept locking up. A pretty nice little
acc except for that reason :)

--
```
| Gregor Samsa | |
| Minnapolis, MN USA | Homepage: www.goldengate.net/~gregor |
| gregor@goldengate.net | |
```

1174. Calamus Fonts

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199604170104.a201@b.maus.de>
Source record: 146858

In Msg A28@B, Bradley Maurer (gregor@shelly.goldengate.net) wrote:

>that would allow be to read the contents of a folder and export it as a
>.txt file

Use a command line shell (like sh, csh, mupfel etc.) an the 'ls' command. Type:
ls -l > files.txt

mupfel.ttp is part of the Gemini desktop.

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

1175. Re: DIY RAM upgrade?

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: h9104374@hkuxb.hku.hk
Message-ID: <DpzHEA.9JD@hkuxb.hku.hk>
Source record: 146859

Hello,

Thanks you very much for people who provided info on DIY RAM upgrade. I have checked the "ramupgra.txt" about DIY RAM upgrade on the 520ST. However, I found that my 520STfm (UK) have 2 bank of RAM with one of them filled with 4 chips (4c256) making the total avaliable space for RAM chips being 8 instead of 32 as stated in the abovesaid article. Is there anyone out there experienced in upgrading this kind of ST?

Best Regards,

William

1176. Re: Help with HSModa6?

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <11913_hsideras@mettav.demon.co.uk>
Source record: 146860

Hi avg@cwi.nl, on 15 Apr 96 you wrote: ...you in't seen me, roight!

a> Organization: CWI, Amsterdam
a>
a> bdc2@po.CWRU.Edu (Boris D. Cahan) writes:
>> I have gotten hsmoda6 from Umich and have problems setting it up in my
>> TT (4+4) and/or on my 1040STf (16 MHz,4MB) to do anything higher than
>> 19.2. Both computers are not modified in the modem hdwe.
a>
a> Forget it. HSmodem totally screws up with a TT. Whatever port you're
a> using, it doesn't matter.

Surely not. I know several people who use HSModem with a TT very
successfully. In fact I was shown how to set it up by someone who

Was this some much older version than HSMODA06? I've used it successfully on
modem 2 (MSTe) since HSMODA04.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1177. Re: Fine-tuning the ST clock.

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <11914_hsideras@mettav.demon.co.uk>
Source record: 146861

Hi Shiuming, on 15 Apr 96 you wrote: ...you in't seen me, roight!

l> Organization: Dept Computer Science, University of Manchester, U.K.
l>
l> ashort@mettav.demon.co.uk (Alastair Shortland) writes:
j>>> Is there any way to fine-tune the battery-operated clock of Mega 4?
j>>> In my case it's quite a lot too slow.
a>>
a>> Yeah, that goes for the Forget Me Clock as well.... in my case it is
a>> much too fast! :(
l>
l> My MEGA STE's internal clock is spot on :P

Same here. My old FMC2 cartridge only ever gained a couple of seconds a day
as well.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1178. Re: Fine-tuning the ST clock.

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: bn170@yfn.ysu.edu
Message-ID: <4l1qlk$aad@news.ysu.edu>
Source record: 146862

```
Graham Irvine wrote:
>
>??? I thought you can use any program to set the clock,
>such as Xcontrol
>..
>
>Why not set it using an ntp server when you log onto net :-)
>
>
>--
>--------- Falcon030/32 Linux68K --------
>Graham Irvine graham@grasper.demon.co.uk
>----------------------------------------

Sounds good to me. What's an ntp server? Where do you get it,
and how do you operate it?

Ben Melton
-------------------------------------------
I'm not old, I'm chronologically challenged.
-------------------------------------------

--
6
```

1179. NVDI 4 AND CANON BJ200

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: kenkast@delphi.com
Message-ID: <BPOIXOm.kenkast@delphi.com>
Source record: 146863

Has anybody succeeded in getting a Canon BJ200 to work with the
new NVDI? If so please post the control codes you have used.
On version 3 it worked out of the box, I had only to fool with
the margin settings. This time around nothing I have tried will work.
The printer just beeps as if it's set to the wrong mode, but it is set
right. I've even reloaded NVDI 3 to read out the control codes from
the old driver and put them in exactly that way to the new driver, but
iit still won't work. Any ideas?

1180. Re: about baracuda!

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <BTGp3qk.johnhechtman@delphi.com>
Source record: 146864

Harry Sideras <hsideras@mettav.demon.co.uk> writes:

>One question I'd like to ask that seems to be doing the rumour mill...
>
>Are Wizztronics buying out TOS lock stock and barrel ?

I am in fairly frequent touch with Steve Cohen (Wizztronic's owner) and the latest scoop is that Steve is _trying_ to buy the rights to TOS and come out with a new machine. He's serious enough about it to be committing time and $$$ to the project. The down side is as of the last time I talked to him, the deal was not finalized. Hopefully that will change soon... Steve is a very bright guy and has even been told by Microsoft that they would work with him "as long as he can prove he's not a pawn for the Tramiels". That's basically verbatim from Steve himself - I _hope_ he can pull it off!

1181. Re: Lawrence's Massive Auction 2

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: smiller@farad.elee.calpoly.edu
Message-ID: <4l2066$3n9@isnews.csc.calpoly.edu>
Source record: 146865
Cross-posted to: comp.sys.atari.st,rec.games.video.atari,rec.games.video.classic,rec.games.video.marketplace,rec.games.video.misc,rec.games.video.nintendo,rec.games.video.sega,rec.games.video.sony

Hey Lawrence I hate to say it, but your internet provider sucks. I can't send mail by reply or from the prompt... I want to speak to you about your Calamus fonts...

*steve

--
http://www.elee.calpoly.edu/~smiller
-- Deeds of Flesh Homepage --
-- The ULTIMATE Underground Death Metal Band List --
-- An unofficial SEPULTURA Homepage --

1182. Fontconverter cfn to speedo/truetype

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <4l22g6$t3q@erinews.ericsson.se>
Source record: 146866

Are there any fonconverter available for converting fonts
from calamus (CFN) to SpeedoGDOS or True-type1???

best regards

Ronny
(Atari-user since -91)
****
V O I S T E R L I T Z
c/o Ronny G&#65533;rdh Atari Falcon 030, 16/18/32/36 MHz+16 Mb
Hantverkaregatan 35A 540 Mb EIDE, 1 Gb SCSI-2, BigTower, EZ135
Sweden Blow-up II, KFC 15" S-VGA, Datalight 28k8
S-371 35 Karlskrona Toshiba 3,5X CD-ROM, CAF + various synths

Int: +46 455 182 78 (home)
+46 455 39 5416 (work)
Internet: http://www.lookup.com/Homepages/58297/home.html
email: epkrgdh@kaepk.ericsson.se
****

1183. Re: Truetype 2 Calamus?

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: ross@ra
Message-ID: <4l222c$h3@thoth.nilenet.com>
Source record: 146867

Brian (213274@msn.com) wrote:
: Ross-

: I was thinking of buying Calamus for Win '95 to do my desktop
: publishing on. I have been using Pagemaker 6.0 but don't like it. Too
: fussy and the interface has too many things scattered all over the
: place.

: Calamus seems to be more organized and have more capability in terms
: of photo editing and WYSWYG. I have a non-post script printer. Is
: this a problem? And does Calamus import lots of graphic formats such
: as Corel Gallery clipart?

: A prompt response would be deeply appreciated.

: Brian

I use Calamus with an HP5P just fine with BEAUTIFUL results.

However I am using it on the Atari and there are some of your questions I cant answer. I do know that my version will import GIF, TIF, IMG and a few other bitmap formats. I have the address for the MGI web page that could provide you with more answers to the PC version.

As with the Atari version there is a pretty good learning curve but if you have experience with other programs I think it will come fairly easy.

There is a demo of the program on the web page I believe and I will hasten to get that address to you.

1184. Re: Calamus Fonts

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: ross@ra
Message-ID: <4l22p6$h3@thoth.nilenet.com>
Source record: 146868
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Matthew Carey (matthew@peckham.compulink.co.uk) wrote:
: In article <4f7cc$1513f.19b@goldengate>,
: gregor@shelly.goldengate.net (Bradley Maurer) wrote:

: > If I were to do this, I'd like to create an index file. Does anyone know
: >of an app that would allow be to read the contents of a folder and export
: >it as a .txt file and where to locate it?
: > Let me know...
: >

: I wrote a little program called listfont that searches through a folder and
: its sub-folders for font files and generates a text listing of the file
: name and font name and location.

: It can handle TTF, CFN, PFA, PFB, LAC, DMF, FNT, GSF & CG font types.

: Useful for CD Roms.

: Matthew Carey
: http://www.compulink.co.uk/~peckham/

And I will vouch for the fact that it works VERY NICELY !!!!

It has helped me figure out what is what in my MASSIVE amount of fonts.

Thank you for writing it !!

1185. Re: NEW! NEW! THING V1 ENGLISH IS AVAILABLE!! NOW!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: BURKI@EZINFO.VMSMAIL.ETHZ.CH
Message-ID: <4l25rv$stc@elna.ethz.ch>
Source record: 146869

In <4kvsha$dpv@rs18.hrz.th-darmstadt.de> binder@hp81.rbg.informatik.th-darmstadt.de writes:

> Hi!
>
> Just a sad statement: Arno Welzel has just announced that he has dropped
> supporting Thing in the german MausNet! I.e., there won't be new versions
> of Thing in any language, unless Arno decides to pass Thing to somebody
> else.
>
>
> Ciao
>
> Thomas

And the same Thomas that wrote this statement is going to take over, at least that's the latest from Arno in the MausNet.

So the statement is not as sad as it seemed! Good luck to Thomas (Registrations for the 1.0 version is still by Arno) and we wait for your comments!

BURKI

1186. Re: Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: smiller@farad.elee.calpoly.edu
Message-ID: <4l20hk$4s6@isnews.csc.calpoly.edu>
Source record: 146870

Craig Harvey <harvey@ic.net> stated:
>Don't leave out Edit Plus (formerly EdHak), which does column blocks, text macros,
>and line sorting -- and many other things. However, it does not do file compares.
>

Does anyone remember a commercial text editor which actually allowed you
to highlight a portion of text and move it DYNAMICALLY throughout the
rest of the file? I saw it on display at an Atari Faire one time and it
was freakin' amazing how fast it was. I have never seen anything as fast
as it was... nothing even comes close on any system I have seen.

I can't remember the name though...

*steve
--
http://www.elee.calpoly.edu/~smiller
-- Deeds of Flesh Homepage --
-- The ULTIMATE Underground Death Metal Band List --
-- An unofficial SEPULTURA Homepage --

1187. I need Frontier Elite II!

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4l25ds$642@orm.southern.co.nz>
Source record: 146871

Hi there all you Atari owners!

I have seen Frontier Elite II and am totally addicted to it! Therefore I need to purchace it, I have heard that it has been discontinued in production, so if this is true, I want to know if anyone has it still new, and if not, if someone would sell me the original package, with everything in it, provided that it is still in very good condition.

Please tell me some prices and what currency they are in. I live in New Zealand so I need to know the cost of sending it here too.

Thanks for any help.

Julian Forsythe

1188. Re: More than 4 mb for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: Alain-Pierre DERENNES <Alain.Derennes@enst-bretagne.fr>
Message-ID: <31749D99.4F92@enst-bretagne.fr>
Source record: 146872

Rutger Verbeek wrote:

> I have a MegaSTe with 10 MB, thus it is possible ...

> Since it was used, i do not know how the anhancement was made;

> If you are interested, I can check out details.
> (e-mail: rutger.verbeek@fernuni-hagen.de)
> > Thank a lot
> >
> > Paolo

Hi Rutger,

I think that many people will be very happy with the details of this modification.

Regards

1189. MagiC 4.0 for Win95

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: "Stud. Daniel Burckhardt" <burckhar@math.ethz.ch>
Message-ID: <3174A797.6C53@math.ethz.ch>
Source record: 146873

I saw this message in the German MausNet and thought you would all be interested:

Application Systems, the makers of MagiC announced for the second quarter the availability of MagiC for Windows 95. It is a 68k emulator that emulates some hardware (sound chip, printer stuff) and does the ST-Resolutions (320x200, 640x200 in color, 640x400 mono) in a window, so it just looks as a regular Windows program.

They say the following software will be running: Signum!2, Signum!3, Signum!4, STAD, Phoenix, Papillon, Texel, ArtWorx, PureC, PurePascal, PureProfiler, Postfix, Ease but also GfA-Basic, Calamus.

NVDI will be running, supporting the Win95 TrueTypefonts and with a special module Postscript fonts.

The speed on a Pentium 100 should be about TT-Speed. Suggested are 8MB of RAM. The price will be 299 German marks (about $200)

For all of you who have a PC and still think of the great Atari-Times, this might be good news.

BURKI

1190. Re: atari world

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4l27br$ije@studs.sci.kun.nl>
Source record: 146874

```
>c4sy@dmu.ac.uk barked in U.COMP.SYS.ATARI.ST on 07 Apr 96:
>>> I'm prepared to go with the shareholder idea provided costs are
>>> reasonable.

>> I like the idea of being a shareholder in AW ...

Me too. Count me in. Any AW eds reading this? Or are they still
getting loaded in a pub? :-)

Regards,
--
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

1191. Re: about baracuda!

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: David White <david.white@rd.eng.bbc.co.uk>
Message-ID: <3174B6E0.27E7@rd.eng.bbc.co.uk>
Source record: 146875

John Hechtman wrote:
>
> Harry Sideras <hsideras@mettav.demon.co.uk> writes:
>
> >One question I'd like to ask that seems to be doing the rumour mill...
> >
> >Are Wizztronics buying out TOS lock stock and barrel ?
>
> I am in fairly frequent touch with Steve Cohen (Wizztronic's owner) and the
> latest scoop is that Steve is _trying_ to buy the rights to TOS and come out
> with a new machine. He's serious enough about it to be committing time and
> $$$ to the project. The down side is as of the last time I talked to him,
> the deal was not finalized. Hopefully that will change soon... Steve is
> a very bright guy and has even been told by Microsoft that they would work
> with him "as long as he can prove he's not a pawn for the Tramiels". That's
> basically verbatim from Steve himself - I _hope_ he can pull it off!

This smells a bit like cod to me. I would be very pleased if someone bought TOS
from Atari (who have no reason to keep it anymore) and then put the effort in
to be succesful with it. But, why on earth would Micro$oft be working with him
(or considering to)? This post produces more questions than answers.

-David White

//standard disclaimer

1192. Re: [Q] Latest version of gcc and related software

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: cdonat@marvin.in.tu-clausthal.de
Message-ID: <4l2crv$nm@ikarus.rz.tu-clausthal.de>
Source record: 146876

Just try

ftp://ftp.tu-clausthal.de/pub/atari/gnu/

There is a gcc diregtory. This is the most recent I know of.

Christof

1193. Re: Blitter Chip

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1704960852570001@ngalm099.gal.nt.com>
Source record: 146877

In article <3173B965.3950@garonne.stortek.com>, Nicholas Bales
<bales@garonne.stortek.com> wrote:

> Guy Harrison wrote:
> >
> > In article <829593412_OASIS_@parrett.fast.co.za>
> > tparrett@parrett.fast.co.za (Ted Parrett) said:-
> >
> > >Can anyone advise what makes the Blitter become accessible to turn on
> > >or off in the System CPX. I find that on some of my set ups the
> > >blitter is on and on other set ups the blitter switch is greyed out.
> >
> > I think this depends on the presence of a blitter cookie jar entry.
> > Not too sure though - somebody else will have to confirm this 'cos I
> > don't have a blitter :-(
>
> The system checks if you have a blitter on your machine. Not all have
> one. If I recall only 520/1040 STs, STFs and STFMs didn't have a blitter
> chip. Mega STs, 520/1040 STEs, Mega STE, TTs and Falcons all had one.
>
> I never noticed the difference anyway.

Some late ST 520/1040 models did ship with a blitter installed.

It does make a big difference in things like window redraw.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1194. Re: More than 4 mb for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: Rutger Verbeek <Rutger.Verbeek@FernUni-Hagen.de>
Message-ID: <3174C03D.3BEC@FernUni-Hagen.de>
Source record: 146878

BobR wrote:
>
> >I have a Mega STe with 10 MB...
>
> This is very interesting..!
>
> You mentioned the Serial 2 port being removed... does that mean the extended
> memory is on a VMEbus card..?
>
> Is there any kind of special driver that loads when you boot up..?
>
> This question comes up from time to time (extending memory beyond 4 MB), so
> it would be good to know more about it for the next time someone asks...
>
> BobR

o.k., I have checked some detais:

My 10MB memory expansion for the Mega STE is apparently attached to the
VME-Bus (thus the serial-2 port is removed).
It works with almost all programs (including games etc.) Only the PAULA sound-
emulator does only work, if the computer is booted with 4MB or the memtop is
set to 4MB (e.g. by a ramdisk). Most reset-resident ramdisks do not recognize the
enhanced memory on a warmboot; thus in this case a new ramdisk is installed
and the old one is no more accessible. The expansion uses a special boot program
and I guess also special hardware. Perhaps I should open the computer and
check it out, but I have not the time in the moment.

The expansion came from

Martin Wevelsiep Computertechnik
Bogenstr. 32
D-52080 Aachen
Tel. +49 241 167214
Fax +49 241 165157

but I do not know if it is still sold.

1195. ST to Ethernet?

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: ktammine@messi.uku.fi
Message-ID: <ktammine.829728711@messi.uku.fi>
Source record: 146879

Is there any way to connect a ST(E) to ethernet (thinnet actually)? DIY solutions would be perfect.

What I am looking for is a faster network between PC's and ST than serial ports...

--
Kimmo Tamminen
email:ktammine@uku.fi
phone:+358-(9)71-2828504 or
+358-(9)71-4624177

1196. HELP: XaAES no go on Falcon...

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4l2der$843@orm.southern.co.nz>
Source record: 146880

Hi There...

I have grabbed XaAES from rand.thn.htu.se and have attempted to run it. It refuses to work thus far and is looking like it is not compatible with my setup. I almost always run NVDI 3.01, but found that once MiNT has loaded the machine goes to a video mode that doesn't sync with ANY monitor I can care to name. With XaAES run from a shell using the -video 2 option, MiNT crashes the system with private memory violation. Without NVDI it simply gets as far as loading XaAES and then MiNT crashes the system complaining about private memory violation. I assume memory protection is on. My setup is as follows

Falcon030 4meg, PowerUp2, FPU
MultiTOS running MiNT 1.12, little else in memory...

My MINT.CNF has been trimmed to read

sln <xaaes dir on drive c:> u:\xa
cd u:\xa
INIT xaaes.tos

My XAAES.CNF is set as follows...

debug is set to u:\dev\null

clipboard is set to c:\clipbrd

toswin_30.prg is run to handle toswin

no other programs are run to start a desktop or anything else (I assume that xaaes.tos takes care of 'gem' startup)

Will I need to run a desktop? If yes, can one be recommended (I know thing v1.0 is now in english)

TIA for your help on this one...XaAES sounds promising

Chris W.
/|\

1197. W: 600 DPI laser driver

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: "\"David 'Septimus' De Ridder\"" <dderidde@zorro.ruca.ua.ac.be>
Message-ID: <Pine.HPP.3.91.960417120232.29599B-100000@zorro.ruca.ua.ac.be>
Source record: 146881

Are there any 600 dpi drivers for the new Canon laser printer (B&W) for
SpeedoGDOS ? I think any EPSON compatible driver would do as well.
Thanks,
David

+--+
Septimus	David De Ridder	"Never underestimate
	Member of Impulse, Sweden	the power of the
"Disobedient, eh?"	dderidde@zorro.ruca.ua.ac.be	soul unleashed."
		-'Essence Flare'
+--+

1198. GNU Fortran ported?

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: HELLMUTH@alpha5.physnet.uni-hamburg.de
Message-ID: <4l2gm1$cif@rzsun02.rrz.uni-hamburg.de>
Source record: 146882

Hello

are there any ports of the GNU Fortran Compiler to Atari?
Esp. under MiNT?

Frank.

1199. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4l2gae$mh7@inca01.inca.co.nz>
Source record: 146883
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Jim Fouch (jfouch@ns.moran.com) wrote:
> X Y Colors Bit-planes

> TT Low 320 200 256 8 153,600 bytes

Actually it's 480 pixels deep.

(I own a TT)

--

Quote For The Month:

"If she's a lady, I'm a Pernicious Knid"

1200. Re: Gemulator questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: Elias Martenson <elias@omicron.se>
Message-ID: <3174E19E.168E@omicron.se>
Source record: 146884

BobR wrote:
>
> Who cares..? You run the program and make your music... Duh..

What program? Which is totally integrated with... What?

Face it, Atari has better software, and for a MUCH lower price (hard-
and software combined). For MIDI, that is.

Followups set to comp.sys.atari.advocacy

1201. Re: SIMM's Question

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1704961031250001@ngalm099.gal.nt.com>
Source record: 146885

In article <Dpyy4n.44C@hpqmoea.sqf.hp.com>, aherbert@hpqt0251.sqf.hp.com (Andrew Herbert) wrote:

**** Stuff deleted about atari/amiga scene ****

> The SIMMs in my STE have 30 pins on them, the SIMM's from the PC end in a
> 30 way edge connector. Do I just need to solder 4 x 30 pins onto the SIMMs
> or do I still have the wrong type of SIMM?

You have SIPs in your STE; SIMMs have the edge connector. You probably have the right SIMMS, but you will have to de-solder the SIPs & fit SIMM sockets to the STE motherboard.

These sockets should be available from most electronic hobby stores or mail order electronics firms.

It might be possible to solder 30 pins onto a SIMM , but the possibility of bad solder joint + the difficulty in lining up the pins would make this not worth the effort.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1202. Conversion to GDOS bitmap fonts

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: borst@cs.utwente.nl
Message-ID: <4l2lnv$ks4@utrhcs.cs.utwente.nl>
Source record: 146886

Hello everybody,

Is there a way to convert X11, postscript or metafont fonts (or other formats)
to GDOS bitmap fonts (*.FNT) in arbitrary resolutions?
Which programs should I use and where can I find them?

Thanks,
Pim.

1203. Re: Printer advice

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960417084110.14847C-100000@mhc.mtholyoke.edu>
Source record: 146887

Hi , your father did very well, the 600c is far better than the 540.
I have the 540. For black and white, it's very good, but with the color
option the graphix are really bad.
Bye.

On Tue, 16 Apr 1996, playback wrote:

> Date: Tue, 16 APR 96 21:46:40 GMT
> From: playback <playback@coconut.demon.co.uk>
> Newgroups: comp.sys.atari.st
> Subject: Re: Printer advice
>
> In article <175starship@3rdplanet.com>
> starship@3rdplanet.com (Rich Tietjens) said:-
>
> In reply to mike's ramblings:
>
> >My wife has an HP Deskjet 540, wich we share from time to time (she uses a
> >PC clone). It works very well - fast, quiet, and reliable. GEMview can
> >even tell if it has a color or B&W ink cartirdge installed!
>
> I seriously considered the 540, but in the end my Father has opted for the
> 600c, which appears to do all that is required. The 600c was on very
> special offer locally, and was quite a bargain buy!
>
> Thanks for the advice, I think most people reckon the HP series are the
> best suited to Atari, mainly because of the wide availability of drivers,
> even though many are for the Deskjet 500 series!
>
> ATBeST
> Mike
> --
>
> --
> mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
> Where the Atari (b)eats Bill Gates / | \ for all radio fans
> AtariHard - I've been everywhere today! / | \ E-mail for full details
> --
>
>
>
>

1204. Re: More than 4 mb for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960417085024.14847D-100000@mhc.mtholyoke.edu>
Source record: 146888

Hi, Yes I'm very interested too.

On Wed, 17 Apr 1996, Alain-Pierre DERENNES wrote:

> Date: Wed, 17 APR 1996 08:28:25 +0100
> From: Alain-Pierre DERENNES <Alain.Derennes@enst-bretagne.fr>
> To: Rutger Verbeek <Rutger.Verbeek@FernUni-Hagen.de>
> Newgroups: comp.sys.atari.st
> Subject: Re: More than 4 mb for Mega STe
>
> Rutger Verbeek wrote:
>
> > I have a MegaSTe with 10 MB, thus it is possible ...
>
> > Since it was used, i do not know how the anhancement was made;
>
> > If you are interested, I can check out details.
> > (e-mail: rutger.verbeek@fernuni-hagen.de)
> > > Thank a lot
> > >
> > > Paolo
>
> Hi Rutger,
>
> I think that many people will be very happy with the details of this
> modification.
>
> Regards
>
>

1205. Re: Virtual Memory

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: and@sun1
Message-ID: <4l2ks6$bf6@newsserver.rrzn.uni-hannover.de>
Source record: 146889

Leech!@#$ (leech@shell.aros.net) wrote:
: Anyone know of a good program for handling virtual memory on a
: TT? thanks.

OUTSIDE
By Uwe Seimet (us@bruker.de)

--

ANDREAS KROMKE

1206. Re: Atari->PC xfer

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: C.G.Giles@bradford.ac.uk
Message-ID: <cggiles.21.000E53B0@bradford.ac.uk>
Source record: 146890

In article <vyzybo1a98w.fsf@lamothe.informatik.uni-dortmund.de>
schwab@lamothe.informatik.uni-dortmund.de (Andreas Schwab) writes:
>From: schwab@lamothe.informatik.uni-dortmund.de (Andreas Schwab)
>Subject: Re: Atari->PC xfer
>Date: 12 Apr 1996 14:59:27 +0200

>In article <gigxr01-1204960910220001@ngalm099.gal.nt.com>, gigxr01@nt.com (Gerry
O'Rourke) writes:

>|> Get a hold of Ghostscript, which will allow an atari to connect to a PC

>???? Ghostscript is a PostScript interpreter.
>--

He meant Ghostlink. Get it by FTP on atari.archives.umich.edu
Chris

1207. Re: Gemulator questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: R.Cooper@ieee.ca
Message-ID: <4l2q7f$9dh@news1.io.org>
Source record: 146891

In comp.sys.atari.st, BobR <76702.1466@CompuServe.COM> wrote:

>Who needs bios calls..? You run the MIDI program. DUh..

If it's not in the BIOS, it's handled by software, which (as any
Windows user will tell you) isn't exactly rock-solid in terms of
timing.

>You plug the cable into the joystick port on the sound card that comes WITH
>the PC, just like I ALREADY SAID... Duh...

Really? Funny... I've been trying to plug my 5-pin DIN MIDI cable
into the Joystick port on my SB16.... it just doesn't wanna go. I
squashed the MIDI connector, so it's FLAT like the joystick port...
but it's still missing 10 pins!

>>How are those ports and their timing integrated into the rest of the system
>>& the bus?
>Who cares..? You run the program and make your music... Duh..

Please see my comment about BIOS vs. Software, above.

>>Built in on the ST and 'built in' on the PC aren't the same thing
>>by any stretch of the imagination.

>Bullshit. All that matters is that the user can plug in a MIDI device and
>use it. On EITHER system.

Not true at all. I'm not advocating either, but comparing MIDI on the
ST/Falcon vs. MIDI on the PC platform is, quite simply, comparing
apples and oranges.

(Please note as well that I'm not saying MIDI on the PC is necessarily
DIFFICULT, but it _IS_ DIFFERENT than the ST series.)

1208. Re: Help! Stik and Serial 2 on a TT

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: jsd617s@cnas.smsu.edu
Message-ID: <4l2sbn$e0j@ursa.smsu.edu>
Source record: 146892

Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:

: How does (or can) one use serial 2 on a TT? I have HSmod06
: which gives only some speeds on Modem 2 and other speeds
: on Serial 2 of a TT. Both have 38400, but modem 2 has
: 76800, while serial 2 has 57600. My Magnum 144 can only
: use up to 57600.
: Setup, a wonderful addition to cab/stik, only seems to
: allow Modem1 and 2. Or am I missing something?

It works great on SERIAL 2 on my TT, just put SERIAL 2 instead of MODEM 2
in the config file, and plug a modem into the serial 2 serialport....

1209. Re: Files from FTP.toad.net don't work

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: ab078@sfn.saskatoon.sk.ca
Message-ID: <4l2sso$81m@tribune.usask.ca>
Source record: 146893

John Rojewski (rojewski@primenet.com) wrote:

: DE-uuencode them? I just issue the 'get' and then do the extract
: (LZH,ZIP) directly. I don't believe they are uuencoded to begin with.
: (but I've been wrong before...)

Every time I request any files, I get a message back telling me the file
was sent uuencoded. No, they are not uuencoded to begin with, but it
sends the files uuencoded because they're transferred via E-mail.

Travis

1210. Re: Apex Media problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: PPl Monstad <930201@loke.hsh.no>
Message-ID: <4l2tsb$77g@ole.uninett.no>
Source record: 146894

Hi again!

Yes, Outside has been tested, but without success! Any other suggestions?

Pï¿½l Monstad
Nerheim
N-5580 ï¿½len
Norway
930201@loke.hsh.no

1211. Re: Virtual Memory

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: PPl Monstad <930201@loke.hsh.no>
Message-ID: <4l2u3j$77g@ole.uninett.no>
Source record: 146895

You should get Outside, a very fast and good virtual memory manager. I use it on my TT, with great success.

I guess System Solutions sells it in the UK.

Pï¿½l Monstad
Nerheim
N-5580 ï¿½len
Norway
930201@loke.hsh.no

1212. Re: Virtual Memory

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: P
Message-ID: <4l2u4r$77g@ole.uninett.no>
Source record: 146896

You should get Outside, a very fast and good virtual memory manager. I use it on my TT, with great success.

I guess System Solutions sells it in the UK.

Pï¿½l Monstad
Nerheim
N-5580 ï¿½len
Norway
930201@loke.hsh.no

1213. Re: Virtual Memory

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: P
Message-ID: <4l2u4r$70c@ole.uninett.no>
Source record: 146897

You should get Outside, a very fast and good virtual memory manager. I use it on my TT, with great success.

I guess System Solutions sells it in the UK.

Pï¿½l Monstad
Nerheim
N-5580 ï¿½len
Norway
930201@loke.hsh.no

1214. Re: Autoboot and XControl

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: Guy Geens <ggeens@elis.rug.ac.be>
Message-ID: <Pine.HPP.3.90.960417161512.16387D-100000@leffe.elis.rug.ac.be>
Source record: 146898

-----BEGIN PGP SIGNED MESSAGE-----

On Sun, 14 Apr 1996, Ted Parrett wrote:

> Date: Sun, 14 APR 96 18:29:52 GMT
> From: Ted Parrett <tparrett@parrett.fast.co.za>
> Newgroups: comp.sys.atari.st
> Subject: Autoboot and XControl
>
> I have noticed that after exiting a prg that I have previously started using
> the Autoboot facility,an attempt to access a CPX module in Xcontrol causes a
> two bomb crash. My machine is a Falcon. Has any Falcon owner come across this.
> If I disable the Autoboot and start the programme using a function key I don't
> have the same problem. By the way this problem is not specific to any
> particular prg.

I have two problems similar to yours:

1. After reading from a floppy, xcontrol accesses drive A: (really
annoying if you just took out the disk).
2. When I use an autoload program (from harddisk), and this program uses
the floppy, the desktop wants to read from the floppy disk after I close
the autostart program.

I have a Falcon, 4MB, 65MB internal IDE hardisk, TOS 4.04
(I'll soon have a ZIP drive, once the idiots from the computer store
manage to order the right cable.)

- --
Guy Geens <guy.geens@elis.rug.ac.be>: Ph.D. student at ELIS -- TFCG / IMEC
Home Page: http://www.elis.rug.ac.be/ELISgroups/tfcg/staff/gg.html
finger ggeens@elis.rug.ac.be for PGP public keys (or use keyserver)

kinda like a cloud i was up way up in the sky and i was feeling some
feelings you wouldn't believe sometimes i don't believe them myself
and i decided i was never coming down. just then a tiny little dot
caught my eye it was just about too small to see. but i watched it way
too long and that dot was pulling me down.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: pgp fingerprints in message headers

iQBVAwUBMXT+b3wHoCha5QR1AQE5PgH+OCQB0CThpqC5mN70G2ukhC6xijHN1zJK
A0GKawFdKA39T1dBGt8P9aHm8UCVKtonO/zEVjC9QNu9ZV9PiApnGQ==
=8eK3

```
-----END PGP SIGNATURE-----
```

1215. Re: Binhex

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: Guy Geens <ggeens@elis.rug.ac.be>
Message-ID: <Pine.HPP.3.90.960417162738.16387F-100000@leffe.elis.rug.ac.be>
Source record: 146899

```
-----BEGIN PGP SIGNED MESSAGE-----

On 16 Apr 1996, John Moon wrote:

> Date: 16 APR 1996 15:28:03 GMT
> From: John Moon <johnmoon@connexus.apana.org.au>
> Newgroups: comp.sys.atari.st
> Subject: Re: Binhex
>
> : ESSCODE can handle both MIME and Binhex. It's shareware.
>
> Which version? I've only got up to 6.2
>
I've got 6.4 (I think). But I was wrong about BINHEX.
ESSCODE can only handle MIME, UUENCODE, SHIP and BtoA. (I must say I
never saw any SHIP or BtoA encoded messages.)

- --
Guy Geens <guy.geens@elis.rug.ac.be>: Ph.D. student at ELIS -- TFCG / IMEC
Home Page: http://www.elis.rug.ac.be/ELISgroups/tfcg/staff/gg.html
finger ggeens@elis.rug.ac.be for PGP public keys (or use keyserver)

kinda like a cloud i was up way up in the sky and i was feeling some
feelings you wouldn't believe sometimes i don't believe them myself
and i decided i was never coming down. just then a tiny little dot
caught my eye it was just about too small to see. but i watched it way
too long and that dot was pulling me down.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: pgp fingerprints in message headers

iQBVAwUBMXUAhXwHoCha5QR1AQH0KwIA1oLsZBNqmNtVSfMoQNFPQkCu6dGaODKz
SNHCf4Vm02C+FVZ2ygi9kkA1dUnOL9Q3pHIV4n9zqPyyYrCSoglIEw==
=8fCz
-----END PGP SIGNATURE-----
```

1216. Re: mime-software?

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: Guy Geens <ggeens@elis.rug.ac.be>
Message-ID: <Pine.HPP.3.90.960417163144.16387G-100000@leffe.elis.rug.ac.be>
Source record: 146900

```
-----BEGIN PGP SIGNED MESSAGE-----

On Tue, 16 Apr 1996, Andreas Ziethen wrote:

> Date: Tue, 16 APR 1996 19:38:54 MEZ
> From: Andreas Ziethen <andy@urban.prima.ruhr.de>
> Newgroups: comp.sys.atari.st
> Subject: mime-software?
>
> I'd like to know if there's any software around to decode mime base
> 64-encoded messages. A friend of mine with a PC tries to send me some
> Gif-files and they are all base64-encoded. I'm not able to decode them by
> using UPOINT.
>
Look for ESSCODE. The latest version is 6.4 (I think.)

- --
Guy Geens <guy.geens@elis.rug.ac.be>: Ph.D. student at ELIS -- TFCG / IMEC
Home Page: http://www.elis.rug.ac.be/ELISgroups/tfcg/staff/gg.html
finger ggeens@elis.rug.ac.be for PGP public keys (or use keyserver)

kinda like a cloud i was up way up in the sky and i was feeling some
feelings you wouldn't believe sometimes i don't believe them myself
and i decided i was never coming down. just then a tiny little dot
caught my eye it was just about too small to see. but i watched it way
too long and that dot was pulling me down.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: pgp fingerprints in message headers

iQBVAwUBMXUBNXwHoCha5QR1AQEVYwIAlGNyyro/Qmj/mRarXAv+uSA/QTiNOSN3
x4WILVfnIGOAh7buj8TpWHfQl7XFTX1smeCO11gHNgafm+i8TF70tQ==
=Ru8N
-----END PGP SIGNATURE-----
```

1217. Is it possible to "TAR" more than one volume

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1704961339020001@ngalm099.gal.nt.com>
Source record: 146901

Greetings

I use Tapebios to backup my hard disks.

I usually 'dump' the drive, which puts an image of the drive on tape.

This can be wasteful, since you copy the whole partition,I would rather
just copy the files.

I use the version of TAR from Alan Hourihane (Tapebios creator) & this
works well, but I cannot figure out how to get TAR to copy files from more
than one partition at a time.

To back up a partition, I just issue the following from the shell :

'tar cvf =tape'

This will backup all of the files in the partition.

I want to be able to backup more partitions, but I can't figure out how to
tell TAR to do this.

Is it even possible ?

AFAIK, Alan's TAR is the only one modified to work with Tapebios. The
DOC's state that the 'append' function is not implemented, so I cannot
append files to an existing TAR file.

Is there a better solution than TAR/Tapebios ?

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1218. Help; hard drives

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960417090011312228@acpu.com>
Source record: 146902

Hi, everybody.

So I got this used 1Gigabyte Hewlett-Packard 72560-300 hard drive working, at least to the extent of being able to read and write to it. A reckless use of ICD Pro and Diamond Edge (wonderful programs!) did the trick. However, I still cannot format it, or zero a partition using ICD. I suspect that I will never be able to boot from it, but that is not a major problem for me. It is now time for me to make a decision. Should I buy it (real cheap!), and hope that I never need to re-format it? Your advice is welcomed.

"The Poor Deluded Soul" - tderrick@acpu.com

... For Reply, send a self-abused stomped elephant to...
___ Mountain Reader II - #00000077

1219. Calamus Fonts

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <960417090011312229@acpu.com>
Source record: 146903

gregor@shelly.goldengate.net (Bradley Maurer)

BM> Does anyone know of an app that would allow be to read the
BM> contents of a folder and export it as a .txt file and where to
BM> locate it?

I tried out a little prg called dirdump a few months back, and it worked fine on my TT. It was on a STart disk, IIRC. KnifeST and Diamond Edge will print directories, too. Magic Spool (was on an ST Informer disk) might be able to then print the dirs to disk, although I haven't tried it with dirdump, Knife, or Edge.

The NewDesk desktop print dump [>] works with MagicSpooler, too. I just tried it.

"The Poor Deluded Soul" - tderrick@acpu.com

... I wish life had a scroll-back buffer.....
___ Mountain Reader II - #00000077

1220. Extra 16 MIDI channels on Atari Cubase

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: Somebody Else <whoami@uea.ac.uk>
Message-ID: <4l32ml$4gk@cpca3.uea.ac.uk>
Source record: 146904
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

Hi, regarding the technique of adding a further 16 channels
via the port on the back of the Atari ST by activating the
EXPORT.DR_ file in the MROS folder: My copy of Cubase v2.0
has not got such a file, nor similar.

Any ideas....

Cheers Stevie

PS Please don't e-mail back, but post a follow-up. I
have not got an e-mail account.

1221. Lawrence's Massive Auction 2

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: lwright@wintermute.awinc.com
Message-ID: <4l1cq3$8gd@kryten.awinc.com>
Source record: 147002
Cross-posted to: comp.sys.atari.st,rec.games.video.atari,rec.games.video.classic,rec.games.video.marketplace,rec.games.video.misc,rec.games.video.nintendo,rec.games.video.sega,rec.games.video.sony

Summary:
Keywords:

Yes, it's true! I'm moving, and I have a TON of games, new & old, rare
and common, good and sucky, for almost ALL major systems. Check it out at:

www2.awinc.com/users/lwright

It's a LONG list of stuff (30k) so I won't post it here often. The site
is LYNX accessible, and if you can't get to it, email me for the updated
list. Below is the preliminary list!

Subject: Lawrence's Massive Auction 2
Newsgroups: comp.sys.atari.st,rec.games.video.atari,rec.games.video.classic,rec.games.video.marketplace,rec.games.video.misc,rec.games.video.nintendo,rec.games.video.sega,rec.games.video.sony
X-Newsreader: TIN [version 1.2 PL2]

Summary:
Keywords:

Yes! It's Lawrence's Second Auction! I'm moving across the planet
(Canada to Australia) and I wanna unload some stuff! I'm slashing
prices! Flogging heirlooms! (They COULD be, if I had any heirs...)
and I wanted to give the happy USENet people first crack at my
stuff!

Rules are posted at the end, anything without a price I either don't
know the value of, or I wanna trade for it. Prices are in U$D to
keep things simple.

Updates will be posted at: www2.awinc.com/users/lwright

Summary of included stuff:

NEO GEO Duo Jaguar 7800 2600
5200 Play Station Laser Active Mega Drive
Rare & promotional items Old atari 8-bit stuff...
Atari ST gear audio compnents and gear weird bits o' whatnot
comics Laser Discs books etc!
Colecovision Intellivision Sega Master System

Keep an eye out for the left hand side: That's my want list! Also
see the end for add'l stuff I want. I'dd REALLY like the stuff on my
want list, so make me a crazy offer, I'll probably go for it.
Really. If it's on my want list, I want it enough to cross the globe

with it, so...

Atari ST stuff

Mega 2 ST x3 $40
Brand new, never used. Opened, touchscreen controller added, may or may not be included. Brand new mouse and keyboard, no power cord. MIDI ports have been disabled, but a steady hand and soldering iron will take care of that.

MegaFile 20 Harddrive $15
Old, clunker, no PSU, works great, MFM, no top to case.

Monitor Master $5
Switch from colour to mono with one button. Includes power switcher, automatically shuts off one monitor, powers up the other, and reboots the machine.

SLM804 Laser Printer $75
It's heavy, it's noisy, it dims the lights when you power it up! YES! It's the original 0MB RAM Atari laser printer! Works great, no box, lots o' toner, could stand a new drum, but I think it mostly needs a new corona wire. Prints great.

Big Box o' disks
We used to run a store. I'll sell this fantastic box full of over 350 disks (Mostly 'demo' copies, magazine disks, some original software...) for a reasonable price. All the disks work, and include a lot of rare stuff. Think of it: 350 disks full of new exciting software! all 720k or smaller, midi softs, demos, apps, etc.

Wanted:
Gemulator
TT RAM (preferably something I can add SIMMs to)
TT Graphics card
TT floppy drive
220v TT Power Supply (ie, for Australia!)

Atari 8 bit stuff

1050 Disk Drive
x1 - Happy-fied. Doesn't seem to work. $2
x2 - US Doubler. Works, noisy. $5

1200xl computer $10
no screws, works great.

800xl computer $10
great condition, works great.

Game Cartridges
Track & Field $2
Mr. Cool $2
Qix $2
Centipede $2
Basic $2
Moon Patrol $2
Pac Man (x2) $2
Pitstop $2
Dig Dug $2

Atari Consoles

Atari 2600 $5
New style console, in box, inst. & switch included.

Old style, three switches, works great. No box. $5

Atari 2600 Games (Do not include box or inst unless noted)
Canyon Bomber $1
Spider Fighter $1
Basic Math $1
Laser Blast $1
Astro Blast (x2) $1
Berzerk $1
Midnight Magic (New, unopened) $1
Deadly Duck $1
Vanguard $1
Demons to Diamonds $1
Turmoil $1
Combat $1
Space Invaders $1
Backgammon $1
Star Raiders (x4) $1
Starmaster (x2) $1
Stampede $1
Venture $1
Frogs & Flies $1
Asteroids (x2) $1
Brain Games $1
Missile Command $1
Space Jockey $1
Gorf $1
Final Approach Matt $1
Cross Forces Matt $1
Basic Programming (x2) $1
Warlords $1
Skate Boardin' (New in box) $2

Atari 5200 Console $10
Console, good condition, one controller won't fire, one only
fires one button. Box included, no inst, power supply works.

Atari 5200 Games
Football $3
Pac Man $3
Pitfall 2 $3
Dreadnought Factor $3
Dig Dug $3
Joust $3
Ms Pac Man $3
Vanguard $3

Atari 7800 Console $5
Box included, PS, at least one stick, mebbe two. Pole Position
2 included. Comes with a NEW UNOPENED Ms Pac Man! Woo!

Atari 7800 Games (New unopened)
One on One Basketball Matt $2
Karateka Matt $2
Ms Pac Man Matt $2

Sony PSX

PSX Games
Loaded $20
Ridge Racer $10
ESPN Extreme Games $10

Wanted:
Resident Evil
NeGCon
S-Video Cable
Memory Card, Game Shark, WHY
NEO GEO

NEO Cart System
Great condition cart system, includes two sticks and/or two
CD-type pads. Includes all original cables, box, brand new PSU
(At a cost of $100 CDN I might add!!!! Thanks SNK!)

NEO Cart Games
Samurai Shodown 1
Samurai Shodown 2
Alpha Mission 2

Wanted:
NEO GEO CD ROM UNIT!
Puzzle Bobble (Bust a Move) CD ROM
SamSho 1, 2 & 3 CD ROM

Laser Active

Pioneer Laser Active $200
Great condition, plays 3, 5, 7 & 12" cds/LDs, CD+G... Includes
Sega Game Pack, Robo Aleste SGCD game, Pyramid Patrol LD game.
Remote included. I'll throw in a couple of movies too, from the
following list.

Laser Disc Movies
Jurassic Park (CAV, Letterboxed) $50
Oh My Goddess Part 1 $25
Kimagure Orange Road $20
Penn & Teller Get killed $10
Astron Belt (ie, the original Sega Arcade game disc) $30
Shattered (Adult, X rated) $15
Ghostbusters (Criterion, Letterbox) $10
Vampire Hunter D (Dubbed) $10
Cliffhanger (Letterbox) $15
Top Gun (No sleeve, scratched, plays OK) $5

wanted:
Miracle Mile
Koyanasquaatsi

Sega Mega Drive

Mega Drive Console $25
Original Mega Drive. Includes original box. NTSC/PAL,
Japanese/American switches installed. A/V cable, PS included.

Mega Drive Games
Sonic 2 $5
Shooter (Fire Shark, I think) $5

Genesis Games
Sonic 2 (No Box) $5
Thunder Force 3 $10
Thunder Force 4 (Lightening Force) $15
Micro Machines $10
Ms Pac Man $15
Space Invaders '91 $15

Sega Master System

Master System Console (x2) $20
only one PSU for both, two guns, three pads, one large ugly
stick. Both work fine. Price is for everything.

Master System Games
R-Type no box, no inst. $4
Phantasy Star no box, no inst. $5
Gangster Town no box, no inst. $1
Cyborg Hunter $1
Double Dragon $1

California Games $1
Alien Syndrom $1
Spy vs Spy $1
Galaxy Force $1
Cloud Master $1
American Baseball $1
Wonder Boy $1
Space Harrier 3D no inst. $1

TurboGrafx-16

Duo Console $50
incl. box, PSU (Newly replaced), A/V Cable, one pad + one stick
(Japanese, not the crappy NA one). I'll also throw in one game
from below.

Turbo Grafx 16 console $15
MINT condition, in box, all manuals and posters still sealed in
plastic. Includes Keith Courage.

Turbo Grafx 16 games
Blazing Lazers $5
Super Star Soldier $5
Galaga '90 $5
Side Arms $5
Y's 1&2 CD ROM $5
Lords of Thunder $5

PC Engine games (ie, TG-16, need converter)
Devil's Crash $10
Alien Crush $8
Final Soldier $10

PC Engine CD ROM games
Panic Bomberman $20
Cho Aniki $20
Ai Cho Aniki $25
Super Raiden $15
Side Arms Special $15

Intellivision

Intellivision Console $5
Good condition, newly replaced controllers, two stick
attachments, one missing foam. Works great.

Intellivision Games All games w/out box and ins unless noted.
All games incl. overlays unless noted.
Snafu (no overlay) $1
Golf $1
Major League Baseball $1

Bowling $1
Skiing (x2) (x1 no overlay) $1
Auto Racing $1
Boxing $1
Tennis (x2) (no overlay) $1
Sea Battle $1
Lock 'n Chase (x2) $1
Frog Bog $1
Space Armada (No overlay) $1
Space Hawk (x2) $1
Star Strike (x3) (x1 No overlay) $1
Armor Battle $1
Astro Smash $1
DragonFire (Inst. Incl) $1
Pitfall (No overlay) $1
Tron Deadly Discs (Inst. Incl) $1
Tron Maze-a-tron $1
AD&D Treasure of Tarmin (Inst. Incl) $1
AD&D (no overlay) $1
NFL Football (Inst & Playbook Incl) $1
Space Battle (x2) $1
Poker & Blackjack $1
BackGammon $1
Atlantis $1
Stampede $1
Mouse Trap (No overlay) $1
Demon Attack (inst. incl.) $1
Beauty & the Beast (No overlay) $1
Checkers (No overlay) $1
Carnival (No overlay) $1
BurgerTime (inst. incl) $1
Reversi (No overlay) $1
Royal Dealer (No overlay) $1
Triple Action (No overlay) $1
b-17 Bomber (No overlay, no voice module) $1

ColecoVision

Colecovision Console $5
Great condition, two power supplies, two working controllers, TV
switch.

Colecovision Games
BC's Quest for Tires (Label all but missing) $1
Carnival $1
Cosmic Avenger $1
Donkey Kong (x2) (inst incl) $1
Donkey Kong Jr $1
Dukes of Hazard $1
Lady Bug $1

Mouse Trap $1
Pepper II (inst incl) $1
Pitfall $1
River Raid $1
Smurfs $1
Space Fury (x2) $1
Sub Roc $1
Time Pilot $1
Venture (inst incl) $1
Zaxxon (inst incl) $1

For the comics, make me your best offer. I'll take anything. They just suck up space on my shelves, so... Go ahead! Fleece me!

AMERICAN COMICS:

Atari Force - Complete 1-20, including Special 1 DC
Batman - Judge Dredd - Judgement on Gotham 1 DC
Clive Barker's Night Breed 1 Eternity
Darkewood 1-3 Aircel
Dragon Flight 1 Eclipse
DragonRing 10-12 Aircel
DragonRing (vol 2) 1,6,9 Aircel
Elfquest - Siege at Blue Mountain 1-8 WaRP
Ghost 1 Dark Horse
Green Arrow Longbow Hunters 1,2,3 DC
Hamster Vice 1-3 BlackThorne
Isaac Asimov Orbit 1 Eclipse
Moebius Artight Garage 1-4 Eternity
Next Men (John Byrne) 1 Dark Horse
Nightcat 1 Marvel
P. Craig. Russel - Pelleas & Melisande 1-2 Eclipse
Paranoia (as in, the RPG) 4-6 Adventure
Rime of the Ancient Mariner Classics Ill.
Robin 2 DC
Space Ghost 1 Comico
Spellbound 1-6 Marvel
SpiderMan (#1 signed by TM) 1-8 Marvel
StarStone 1,2 Aircel
Superman Memorial set (Who DOESN'T have this?) DC
Warlock 5 1-3 Aircel
Whisper 1-2 Capital Comics
Who's Who in the DC Universe Update '87 1,3-5 DC
World without End 1-6 DC

JAPANESE COMICS:

3x3 Eyes (1991) 1,2 Innovation
2001 Nights 1-10 VIZ
AKIRA Complete to #33 ETERNITY
Area 88 2-10,12-15,20,25 VIZ/Eclipse
Battle Angel Alita 1-5 VIZ

BAOH 1-4 VIZ
Black Magic 1-4 Eclipse
Cobra 1,4-8,10,11 VIZ
Crying Freeman COMPLETE to Part 4, #5 VIZ
Dirty Pair (vol 2) 1,2 Eclipse
Dirty Pair (vol 3) 1-4 Eclipse
Dirty Pair (Sim Hell) 2-4 Dark Horse
Dominion 1-6 VIZ
FIst of the North Star 1-4 VIZ
Golgo 13 1 VIZ
GREY 1,5-9 VIZ
Gundam 0083 Animation Comic 1,2 VIZ
GUNHED 1-3 VIZ
HOROBI Complete VIZ
HOtel Harbour View VIZ
Justy 1-9 VIZ
Kamui (legend of) 1,2,4,5,8,10-17 VIZ/Eclipse
Katsuhiro (Akira) Otomo's Farewell to Weapons - Eternity
Katsuhiro (Akira) Otomo's Memories - Eternity
Macross 2 1 VIZ
Mermaid's Promise 1-3 VIZ
Mermaid's Scar 1,2,4 VIZ
Mermaid Forest 1-4 VIZ
Nausicaa (vol 1) 2,5 VIZ
Nausicaa (vol 3) 1,2 VIZ
Orion 1-6 Dark Horse
Outlanders 0-2,17,18,20-22,24-33,Epilogue Dark Horse
Pineapple Army 1-4 VIZ
PIxy Junket 1-6 VIZ
PROMISE VIZ FLOWER
Rumic World 1&2 Fire Tripper & Laughing Target
SHION Blade of the Minstrel VIZ
Silent Mobius 1-3,5,6 VIZ
Silent Mobius Part 2 1-3 VIZ
Star Blazers 1-4 Comico
Striker 1-3 VIZ
Venus Wars 1-14 Dark Horse
Venus Wars 2 1,2 VIZ
Version 1.2 Dark Horse
Xenon 1-10,12-14,18-23 VIZ/Eclipse

RULES:
------

1. Don't bid for kicks, bid if yer serious about buying it.
2. I reserve the right to refuse a sale for any reason BEFORE
you mail me your check. Once the deal is confirmed, it's as
good as yours.
3. Shipping may or may not be extra.
4. Minimum bid increments: $1. I don't want this to be a nickel
dime war. If you want it, raise the bid a LOT! I want your

money!
5. My net-rep is good. I'll provide references if necessary.
6. We're all adults here. We can handle this. It's not really
a hard concept.

1222. Re: Born Again ST-er

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: BobR <76702.1466@CompuServe.COM>
Message-ID: <4l1fnj$i18$2@mhade.production.compuserve.com>
Source record: 147003

Here are the phone numbers for the two places I mentioned earlier for Atari parts and products:

Toad Computers (800) 448-8623 or (410) 544-6943

Best Electronics (408) 243-6950

Give them a call and ask for their catalogs. Both stock lots of good stuff for Born-Again STers..!

:)

BobR

1223. Re: More than 4 mb for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-04-17 00:00:00 UTC
From: BobR <76702.1466@CompuServe.COM>
Message-ID: <4l1gbl$i18$3@mhade.production.compuserve.com>
Source record: 147004

>I have a Mega STe with 10 MB...

This is very interesting..!

You mentioned the Serial 2 port being removed... does that mean the extended memory is on a VMEbus card..?

Is there any kind of special driver that loads when you boot up..?

This question comes up from time to time (extending memory beyond 4 MB), so it would be good to know more about it for the next time someone asks...

BobR

1224. Re: Why hsmodem

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: sos@sos.shn.com
Message-ID: <GDRXEDAXUP@sos.shn.com>
Source record: 146659

In <960415140010031131@acpu.com> wrote:

>ashort@mettav.demon.co.uk (Alastair Shortland) spake thusly:
>
>AS> I hope that all these people who are buying these TOS 2.06
>AS> upgrades realise that if they ever get MagiC, their TOS 2.06
>AS> upgrades will become useless. MagiC totally replaces TOS/GEM
>AS> and requires that you *have* to install a replacement
>AS> desktop... therefore TOS 2.06 doesn't even get a look-in. I
>AS> bought TOS 2.06, then MagiC a month later. Since then I have
>AS> never used, or been able to use, my TOS 2.06 upgrade. A total
>AS> waste of money. :(So all you TOS 2.06 buyers... be warned!
>AS> <g>
>
>So I have a question. I have a TT with TOS 3.01, which doesn't have
>support for HD floppies. If I buy a HD drive and MagiC (and an Ajax
>controller, I would think), and install HSModem, will that do the
>job, making the upgrade to 3.06 unnecessary? Or is there something
>else I should do or buy?

MagiC does the job.

SOS

--
Forgot a smiley somewhere? Sorry. :-) :-)) :-(:-}
PGP key available on request.
--

1225. Re: Gemulator questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: BobR <76702.1466@CompuServe.COM>
Message-ID: <4l4dm7$3jq$5@mhade.production.compuserve.com>
Source record: 146660

>If it's not in the BIOS, it's handled by software...

Hmm.... BIOS... Basic Input/Output System.. that wouldn't be "software",
would it..?

The ST has low-level routines to handle I/O and timing to the MIDI ports,
that's very true. The software on the PC platform isn't as tightly integrated
as on the ST, that's also true. But the difference isn't likely to affect
the end user very much unless they're into professional production, in which
case something like a Falcon030 is probably more useful than an ST anyway.

>Funny.. I've been trying to plug my 5-pin DIN MIDI cable into the Joystick
>port on my SB16...

You might want to read my full message first, instead of just the selected
excerpts from my friend "Mr. JEDI"... in which I explained the adapter
cable used to convert from the TTL voltage levels of the SB16 to the 20ma.
current loop levels of the MIDI device, which includes both MIDI IN and
MIDI OUT connectors as well as a pass-thru port for the joystick.

You might also note that the ST doesn't come with any cables either, so
obtaining an adapter cable isn't all that different.

>(Please note as well that I'm not saying that MIDI on the PC is necessarily
>DIFFICULT, but it IS _DIFFERENT_ than the ST series.)

Different in the technical details, but mostly transparent to the end user.

On either system you obtain cables, run the software, and make the music.

The point I was making in my original message was not that the PC is better
for MIDI than an ST (it's NOT), but that the statement that STs are better
because they come with MIDI ports built-in (a statement made in a previous
message in this thread) is no longer true.

BobR

1226. [Q] Latest version of gcc and related software

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <11933_ashort@mettav.demon.co.uk>
Source record: 146661

dietz@lirmm.fr was caught by the fuzz while on the bus with All ...

d> does anybody know where I can get the latest version of gcc for
d> Atari ST under TOS? Where can I get related software (libraries,
d> debugger, ...)? I would prefer to get everything from a single ftp
d> site so as to minimize the probability of version conflicts.

HENSA has about 50 GCC related programs and accessories.... far to many to
list here. FTP the "index" (only 90k) from:

micros.hensa.ac.uk/micros/atari/tos/

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1227. Re: Write Verify ???

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <11936_DCroker@mettav.demon.co.uk>
Source record: 146662

This message from 76702.1466@CompuServe.COM (Bob Retelle)
to All came in on a wing and a prayer...

> Re: Write verify... on vs. off
>
> I'm at work right now, and can't check my Abacus book on ST drives,
> but I *think* I remember that the Write Verify switch only affects
> floppy drives... (I'm probably wrong, of course).
AIUI write errors on hard drives are reported regardless of write verify on
or off (you'd set that in the hard drive booter prog)

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1228. Re: WWW130 CAB and GIFS

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <4l4h9c$dlp@mark.ucdavis.edu>
Source record: 146663

Eric Hays (szhays@chip.ucdavis.edu) wrote:
:
: I have successfully loaded pages with width and height commands, although
: CAB hasn't scaled the images so they were displayed at the wrong size.
: But it didn't lock up either. I don't remember if the pages I loaded
: expressed the width and height in terms of a percentage of the window or
: int specific pixel dimensions. I know I've loaded pages using the latter.
: I'll give the percentage ones a try asap.

Well, I double checked and I can load scaled GIFs either way. Of course,
they don't actually end up scaled when they are displayed. But no bombs
or crashes either.

I'm having real spotty reults to in-line JPEGs. At first I was going to
say it doesn't work at all, then I found a few pages where it worked.
For the most part though, inline JPEGs just don't show up. And then I
too have been having the problem of JPEGs loading most of the way and
then the system just hanging until I hit the escape key, at which point
CAB often displays an earlier JPEG for the JPEG that didn't fullly load
(often resulting in really goofy page layouts).

--
....
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : E&PS_PA -- Internship & Career Center -- UC Davis :
: /_(__/)_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: __U_/ :These are my opinions; you want some, get your own.:
"""

1229. Re: HTML Browser Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <4l4ii7$dlp@mark.ucdavis.edu>
Source record: 146664

Alan Davies (daviesa@cs.man.ac.uk) wrote:
: Could anyone tell me where I can get hold of a copy of HTML Browser?

HTML Browser had a name change six months ago. IT is now called CAB.
The latest version is CAB 1.2 which I don't know where it is besides
http://www.student.informatik.th-darmstadt.de/~aclauss/

Earlier versions are on all the major ftp sites. I suspect 1.2 will
migrate shortly (it is only a few days old).

--
....
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : E&PS_PA -- Internship & Career Center -- UC Davis :
: /_(__/)_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: __U_/ :These are my opinions; you want some, get your own.:
"""

1230. +++ Web Browser available for plain vanilla 1040STe ???

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <xJIpvOm.graphic@delphi.com>
Source record: 146665

Is there any readily available, easily configureable, web browser software
that will work with a plain-Jane stock 1040-STe machine?

1231. Re: WANTED: MaGiC 4 and host

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Dq1oLB.JB3@ridgecrest.ca.us>
Source record: 146666

tderrick@acpu.com (Tderrick) wrote:
>david.hallam@onlinesys.com (DAVID HALLAM) spake thusly:
>
>DH> I live in an area that could possibly be noted for it's lack
>DH> of ST support/sales, and was wondering if there was anybody
>DH> that could tell me where I could get a copy of the latest
>DH> version of Magic here in Southwestern Ontario. I suppose I
>DH> could order it from Toad, but I'd really rather not have to
>DH> deal with the money exchange problem if I don't have to... As
>DH> a second note, I'd also like to find a SCSI host adaptor, but
>DH> this is secondary to my desire for a copy of Magic.
>
>I'm sure that Toad is quite capable of handling the currency
>exchange relatively painlessly. But if you are going to end up
>mail-ordering anyway, why not give Computer Direct a call? At least
>you can miss the currency exchange hassles - they are in Edmonton. I
>met Chris Krowchuk at the Sacramento show, and he seemed to be a
>friendly, upfront guy, very helpful with a demo of InTouch. And
>doing the Sacto show in the middle of STeve's country obviously
>proves something, although I don't know what. I have his catalog
>here, which gives the following contact numbers: Sales, service,
>support (24 hours, 7 days) - 403 496-2488. Or you could call his BBS
>403 496-2489.
>
>I am not affiliated in any way with Computer Direct. I just think
>that this outfit deserves a chance in this market.
>
>HTH. "The Poor Deluded Soul" - tderrick@acpu.com
>
>... Dijon vu: the feeling you've tasted this mustard before.
>___ Mountain Reader II - #00000077

I purchased the Phase 4 package from Computer Direct just a little over
a week ago. Chris was very helpful and my order arrived promptly.
I will do business in the future with them as he was <very> upfront
about what he stocks and the when's and if's on something's availability.
I HATE TO BE TOLD THAT SOMETHING IS IN STOCK AND THEN BE TOLD THAT
IT HAS BEEN BACKORDERED AFTER THE CREDIT CHARGE IS MADE OR THE CHECK
HAS CLEARED. You know who you are :)

Thank's Chris, for the professional service.

Mike

1232. Re: about baracuda!

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <5NJqPyi.johnhechtman@delphi.com>
Source record: 146667

David White <david.white@rd.eng.bbc.co.uk> writes:

>This smells a bit like cod to me. I would be very pleased if someone bought TOS
>from Atari (who have no reason to keep it anymore) and then put the effort in
>to be succesful with it. But, why on earth would Micro$oft be working with him
>(or considering to)? This post produces more questions than answers.

It's _another_ market to gain a monopoly in, dude. That's what Microsoft is
best at! From Steve's perspective, if he had Microsoft support it would go
a _long_ way toward insuring the survival of any computer line he launched.

The cod you smell is that Steve may not be able to pull it off for a variety
of reasons. They range from Atari setting an unreasonable price for TOS, to
the difficulty Steve is having in finding 68030 capable programmers. Trying
to bring a new machine to market is a _very_ big job!

1233. FS: DeskTopper Case for Atari ST, STE, Falcon (U.S. only, please)

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Dq1qD7.K92@ridgecrest.ca.us>
Source record: 146668

Once again I am relocating my Falcon mother board.

So,for sale is a DeskTopper case. Fits ST, STE, Falcon.

Comes assembled (this is no joke, it is a bear to put together :)

200 watt powersupply is mounted inside for powering drives.

Falcon power plug NOT installed (I thought that was safer).

Fan mounted for powersupply cooling

KeyBoard Gizzmo included and mounted
(At this time, the Keyboard Gizzmo has the following defects
(Will not work with VideoMaster Falcon, probably VideoMaster ST as well
(I have been told that it will not work with Screen Blaster
(I have been told that one person has problems with Apex, but works fine for me
(Numeric keypad numbers do not work, arrows and functions work well
(the '5' key need an extra press sometimes
(As the Gizzmo has the drivers on chip, a future upgrade from
(Chro Magic should be available soon
(all other software works fine Internet-graphics-dtp

I have three HD's and a CD Rom inside. The holes are there for you
to mount what you wish. You provide your own SCSI/IDE cables and plugs.
My HD's and CD Rom are NOT included :)

Free Keys included.

Oh Yea, the case is painted black.

$125.00 plus shipping. cashiers check, please. Shipping collected C.O.D by UPS.
U.S. sales only, please.

First come first serve by date (or time) on email to me
or phone 619-375-8672 after 5:30pm till.... :)(westcoast)
619-939-8286 8:30 to 5:00 days

mgrove@owens.ridgecrest.ca.us

Michael Grove

1234. Trade: ATI Mach 64 4MB VLB PC Video card for 24bit 2MB VME TT 030 Video Card

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Dq1qx0.KJr@ridgecrest.ca.us>
Source record: 146669

Will trade the Mach 64 4mb VLB card for a 24bit 2MB VME TT 030 Video card
with NVDI ET drivers. Cyrel or Nova. Or the card must be able to display 800*600
24bit depth.
ATI card comes with drivers and software, books. 1 year old. Cost
$580.00 new. If you have a Pentium with VLB, this card may not be compatible.
Check with your manufacture first. Works great on 486 VLB systems. Comes with
Auto Cad graphics engine. Very cool.

email the deal to:

mgrove@owens.ridgecrest.ca.us

Mike

1235. Re: WWW problem!

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829892630_OASIS_@swampdog.demon.co.uk>
Source record: 146670

>OK...here's my problem with the SETUP. All my files are in the WWW130
>folder in the root of drive I. I go into WWW and then into the SETUP
>folder, and click on Setup.PRG. I then get a message saying ' Cannot
>open Resource' I:\setup.rsc '. I copied setup.rsc into the root
>directory to see what would happen, and went back to setup.prg. This
>time it gave me the language prompt. I selected English, and then got
>the error message ' No setup data '. I then copied setup.dat to the
>root (noting that pug.pos had been created) and tried again. This
>time after having gone through the language selector I was confronted
>with the message ' No batchfiles ' and indeed, there were none. This
>time I wasn't sure how to progress so I didn't.
>
>Am I missing something here? I've read all the docs to see, but I just
>don't seem to be able to make much progress.
>
>Can anyone help? Guy?

Something has screwed up! (aggh).

Basically, the whole installation package revolves around shel_read().
When each program starts up, it obtains the executable path from
shel_read(), strips the filename and remembers the path. All the files
it tries to access are built from this and all the batchfiles and file
operations are specified relative to the current executable path. This
lovely fluffy (multitasking friendly) solution has a wart -
shel_read() is broken under some TOS versions.

The backup method is to use Dgetdrv() and Dgetpath() which will only
fail if you do a right button double left click to execute the program
'cos the TOS current directory stays on the active window.

I tested this on my TOS 1.4 and it returned the full path. I tested it
on TOS 1.2 and it only returned the filename so I adopted a simple
test. Call shel_read() and if there's no ':' in the returned string
it's broken so implement Dgetpath() etc.

I have a horrible feeling that maybe some broken shel_read()'s are
returning the filename with the drive letter and ':' on the front. If
this is the case then the code will never use the backup method. I
have an even more horrible feeling that I've actually seen this before
in the past. Worse, this will be common to all the installation
programs. Bugger :-((((((

Only one vague glimmer of hope. I did the TOS 1.2 test on a floppy.
Maybe (and a big one) the drive letter and colon are not prepended for
a floppy. If you were to copy the folders SETUP\, CAB\, CAB_OVL\ and

their contents to a floppy and try them from there you might be lucky.

Please let me know if does happen to work!!!

--

Guy Harrison

guy@swampdog.demon.co.uk

1236. Re: HSModa6 and TT?

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829896262_OASIS_@swampdog.demon.co.uk>
Source record: 146671

In article <13026499_OASIS_NEWS@yeadontt.demon.co.uk>
phil@yeadontt.demon.co.uk (Phil Yeadon) said:-

> While on the subject of TT Serial ports, I noticed in the
>STIK/CAB setup program you wrote Guy, that the only ports you allow
>the user to select between are Modem 1 and 2, whatever happened to
>Serial 1 and 2 on the TT? I know ther aren't many of us TT ysers
>about, but the whol;e of the Atari community is pretty much a minority
>nowadays, why make one small group of us feel even more eft out.

I'm afraid the answer is quite simple - I didn't know they existed! I
kept hearing the terms 'modem 1' and 'modem 2' and assumed they were
interchangeable with the word 'serial' until after it was released.
Sorry. ;-)

> Sorry if this sounds like a gripe, but I have owned a TT since
>1990 and got even less supprt from Atari than Falcon owners did (if
>that is at all possible!).

Can you post exactly what text needs to be assigned to SERIALPORT and
I'll promise there'll be two more boxes in the next version. :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

1237. Needed: AVI-player for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <4l4t94$orc@erinews.ericsson.se>
Source record: 146672

Regards Ronny

1238. Re: Virtual Memory

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <3175EAC9.4DE9@bruker.de>
Source record: 146673

Leech!@#$ wrote:
>
> Anyone know of a good program for handling virtual memory on a
> TT? thanks.

Have a look at the demo version of OUTSIDE. ftp://acp5.chemie.uni-kl.de/pub/atari/.

--

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

1239. Re: UMICH and mirrors

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4l4ta1$19a@orm.southern.co.nz>
Source record: 146674
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Bradley Maurer (gregor@shelly.goldengate.net) wrote:
: Could anyone please provide me with current mirror sites for UMICH.
: It seems that the two ftp sites that I used to use, barnone and
: src.doc.ic.ac.uk have changed their dir structures, so the links on my
: homepage are useless. I suppose I could dig around the directories but I
: just thought that I would ask....
: Thanks in advance!

wuarchive.wustl.edu in the systems/atari/umich.edu directory is pretty
good. I seem to get on ten times as often as umich itself, and the
software is current with umich to within a day or two I believe...

Hope this helps...

Chris W.
/|\

1240. Re: ST Applications magazine now at http://www.compulink.co.uk/~sta

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: "J.D.Coleman" <J.D.Coleman@ncl.ac.uk>
Message-ID: <4l4u9h$4f3@whitbeck.ncl.ac.uk>
Source record: 146675

Paul Glover Simple (stclub@cix.compulink.co.uk) wrote:
: You can browse or download the latest issue of ST Applications magazine
: at http://www.compulink.co.uk/~sta. Comments, feedback, news and reviews
: all most welcome at editor@sta.compulink.co.uk.

Has anybody managed to look at the web pages? I have been trying on and
off for a couple of weeks, but always get refered to www.compulink.co.uk,
port 81 and connection refused from there.

J

--
"The Ravenous Bugblatter Beast of Traal! Is it safe?"
"Oh yes, it's perfectly safe. It's just us who are in trouble!"
--

1241. Needed: Fontconverter from Calamus to SpeedoGDOS

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <4l4t7t$orc@erinews.ericsson.se>
Source record: 146676

CFN to SpeedoGDOS or True type 1.

Regards Ronny

1242. Re: Autoboot and XControl

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: binder@hp81.rbg.informatik.th-darmstadt.de
Message-ID: <4l4tji$ivf@rs18.hrz.th-darmstadt.de>
Source record: 146677

In article <829849572_OASIS_@swampdog.demon.co.uk>, guy@swampdog.demon.co.uk (Guy Harrison) writes:
#>>[...] It might then happen that one of
#>>the applications issues a Malloc-call while another one has just been loaded
#>>and not yet freed all unnecessary memory, so that the Malloc call fails,
#>>leading to sometimes serious problems.
#>That fits my problem exactly, especially as half the programs which
#>autoexecute are my own which I know are very Malloc() intensive. It
#>never occurred to me because all of them issue alerts on failure.
#>These never appeared but if I've just remembered correctly, MagiC
#>needs memory for its alerts does it not?
Dunno... But I guess that not all of your programs are written in assembler, so there might as well be a library-call or the startup-code that tries to Malloc, which then fails...

#>[...]
#>I'll give it a try.
Tell me if it works, then.

#>[...]
#>Thanks :-)
You're welcome...

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

1243. Re: NEW! NEW! THING V1 ENGLISH IS AVAILABLE!! NOW!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: binder@hp81.rbg.informatik.th-darmstadt.de
Message-ID: <4l4uop$ivf@rs18.hrz.th-darmstadt.de>
Source record: 146678

In article <4l25rv$stc@elna.ethz.ch>, BURKI@EZINFO.VMSMAIL.ETHZ.CH (BURCKHARDT,DANIEL MARTIN) writes:
#>> Just a sad statement: Arno Welzel has just announced that he has dropped
#>> supporting Thing in the german MausNet! I.e., there won't be new versions
#>> of Thing in any language, unless Arno decides to pass Thing to somebody
#>> else.
#>And the same Thomas that wrote this statement is going to take over, at least
#>that's the latest from Arno in the MausNet.
Yes, that's right. But at the time I wrote the message, I had just offered it
to Arno, so I didn't want to make any false "promises" here.

#>So the statement is not as sad as it seemed! Good luck to Thomas (Registrations
#>for the 1.0 version is still by Arno) and we wait for your comments!
Thanks. My first "target" will be to fix the bugs I have encountered when
running Thing in 1024x768x16 under MagiC (strange, but not with TOS and the
same resolution), and some other minor problems. I have some ideas for new
features, but that will take some time, because I'll first have to get
familar with the sources.

Ah, yes, I'll also try to link Thing with the MiNTLib, I hope that will
remove some memory problems with the color icons in >16 bit (I know that
these problems aren't cause by the color icon routines, because my demo
programs work well in 24bit).

I hope that Joe Connor will continue his support for an english version
of Thing, so that there'll be an english release of the next version ASAP.

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

1244. WTB: Atari Lazer Printer

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4l4ce7$4rq@sally.dma.org>
Source record: 146679

I am looking for an Atari Lazer Printer to use with my Atari 1040STe computer. It would be nice to have it in completely working order too, where would one get extra cartridges and other stuff that it needs to print after it runs out?

1245. How does MROS work?

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: kcclaess@cs.ruu.nl
Message-ID: <4l4r6j$3it@krant.cs.ruu.nl>
Source record: 146680

Hi there,

Does anybody know how MROS, the operating system Cubase installs, works?
I am trying to write my own midi program, but everything I try is too slow.
So I want to use MROS. I heard there are several other programs (not
Steinberg's) that use MROS. Can anybody tell me where to find more
information?

If you reply, please reply to my email-address as well.

Regards,
Koen.

--
Koen Claessen, kcclaess@cs.ruu.nl.
Faculty of Mathematics and Computing Science,
University of Utrecht, The Netherlands.
--

1246. Re: Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: Elias Martenson <elias@omicron.se>
Message-ID: <317627CC.6E4@omicron.se>
Source record: 146681

ivo elmi wrote:
>
> Katherine L Ellis <kellis@mtholyoke.edu> wrote:
>
> >Hi I personnaly use 7up, it is pretty fast, and easy.
>
> I'm are undecided for 7UP and QED... The beauty of 7UP is the
> possibility ob Vertical Block, the Beauty of QED is the possibility of
> the macro... One missing function of both if the possibility of SORT
> all or some row of text (funzion of CED Text<Editor or TEMPUS 2 , and
> another is the possibilty of compare two text (Tempus 2).
>
> In this days, for the possibility of macro i decide to use QED (I Hate
> 7up for the slow Load or Purge text in the exit).

Emacs has it all....

1247. OASIS 2

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: Dave B <daveb@mbha.demon.co.uk>
Message-ID: <829813009snz@mbha.demon.co.uk>
Source record: 146682

Anyone seen OASIS 2 yet? Phil Yeadon told me it was due for release
'definiteley' last weekend.

--
Dave B
---
daveb@mbha.demon.co.uk

1248. WTB: cheap extra Atari mouse

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: allenp@nima.eecs.berkeley.edu
Message-ID: <4l54av$j0g@agate.berkeley.edu>
Source record: 146683

I am in need of an Atari mouse. Please sell
me your extra (yet working) mouse for $10
+ s/H and I will be eternally grateful, well
maybe not but you'll have my $10.

Allen Pouratian

1249. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4l52mt$eqn@due.unit.no>
Source record: 146684
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

"Mr. Maddog" (mrmaddog@prolog.net) wrote:

: How much overhead is just removing the top and bottom boarders?
:
: I have a source code for this demo that can do this in 50Hz mode and
: I want to put this in a game I'm writting so it'll automatically do
: overscan on European machines. I appears that I have to keep
: accessing the routine with each vbl. The game is in STOS, but I can
: use assembly rountines with no problem. Is there anyone who can tell
: me more about it? Thanx

I did some overscan on my STE five or six years ago, and it was actually very easy to remove the lower border.

The way I did it was to install a HBL-routine that just incremented a counter, it counted scanlines. And when the counter reached 199 (The second last scanline), I changed the HBL-vector to point to a new routine that did the actual overscanning.

It just waited a specific number of NOPs (9?), changed from low to high resolution, then waited 4 or 5 more NOPs before it changed back to low. That was enough to confuse the shifter, and it ignored the DE-signal.

I can't remember how I removed the upper border, but it was a bit more difficult. It also used more CPU-time.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

1250. Re: Blowup FX Board

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4l51pp$d8p@m1.cs.man.ac.uk>
Source record: 146685

In article <4ktku7$gg1@rs18.hrz.th-darmstadt.de>,
binder@hp82.rbg.informatik.th-darmstadt.de (Thomas Binder) writes:
>In article <960413Z191720.365jpartner@track83.demon.co.uk>, jpartner@track83.demon.co.uk
(James Partner) writes:
>#>Question: Regarding the extra memory, does the Falcon 'see' any extra memory
>#>as free memory on the desktop System Configuration (M key) screen, or does it
>#>behave like a PC (spit!) with expanded memory, ie, the usual memory is there,
>#>but the extra is seen as expanded memory?

<snip>

> As far
>as I know, though, the desktop won't display the correct ammount of free RAM,
>as it just looks how much ST-RAM as free. I'm not sure about that, but I

It does. The FX-manual states that you should use the 'desktop system configuration'
dialogue to test that the system has recognised the extra ram!

Anthony
--
------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+------------------------------

1251. Re: A few TT questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: 930201@loke.hsh.no
Message-ID: <4l59h1$n0@ole.uninett.no>
Source record: 146686

puppetmaster.tc.cc.va.us@ (Pete Borders) wrote:

>Third, this is a little strange, does the keyboard color on the "normal" TT match
>the case color? I seem to have a German keyboard, but one with a US layout. The
>labels on the back are in German and there is a big G in the corner of the Atari
>label. The computer itself is a US model and the keyboard works fine, it is just a
>darker gray color. It seems to match the floppy drive surround in color.

I guess you have got a Mega STE keyboard. The colour of this keyboard
is a little darker than the TT colour! If you have a German keyboard,
the Z and the Y key are in wrong place! If not, it may be a modified
German keyboard, nothing to worry about if it works OK.

>Thanks for any info and pointers on my newest "toy".

>Pete Borders

1252. Re: Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <4l5apu$7vr@erinews.ericsson.se>
Source record: 146687

Have you tested EVEREST?
It's very good and saves in clean ASCII.

Regards Ronny

1253. Re: Binkley Term Help

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: enxkj@unix.ccc.nottingham.ac.uk
Message-ID: <4l5fdp$a5v@paperboy.ccc.nottingham.ac.uk>
Source record: 146688
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <829263088snz@xciv.org>, paul@xciv.org says...
>
>IIRC you set up part of your config (so long ago since I did any point
>stuff, I've forgotten it all :( )

You and me both! I'm in the happy situation of having Points with PC's,
Amigas and ST's who are happy to help each other out. All I need do,
these days, is ask for their help.

I always was an idle so-and-so! :-)

Regards,
Keith
--
****
* enxkj@unix.ccc.nottingham.ac.uk * It is difficult not *
* kjackson@cix.compulink.co.uk * to write satire. *
* 2:2503/105@fidonet.org * Juvenal *
****

1254. Re: Gemulator questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: R.Cooper@ieee.ca
Message-ID: <4l5jin$ids@news1.io.org>
Source record: 146689

In comp.sys.atari.st, BobR <76702.1466@CompuServe.COM> wrote:

>>If it's not in the BIOS, it's handled by software...

>Hmm.... BIOS... Basic Input/Output System.. that wouldn't be "software",
>would it..?

BIOS is ROM; a far cry faster than software routines in RAM. But you
obviously knew what I meant.

>The ST has low-level routines to handle I/O and timing to the MIDI ports,
>that's very true. The software on the PC platform isn't as tightly integrated
>as on the ST, that's also true. But the difference isn't likely to affect
>the end user very much unless they're into professional production, in which
^^
>case something like a Falcon030 is probably more useful than an ST anyway.

Whether or not 'professional' production is the desired result is, in
my opinion, moot. As for the Falcon being better than the ST, that's
true... but I've done sequences for albums with the ST. <shrug>

>You might want to read my full message first, instead of just the selected

I apologize that I was unable to see the first message. It doesn't
change the fact that your reply, which I _did_ see, was patronizing
and completely downplayed the obvious technical and functional
differences between the two platforms (I believe your term was
"Pro-Atari FUD").

>You might also note that the ST doesn't come with any cables either, so
>obtaining an adapter cable isn't all that different.

Oh, come on. Reaching, are we? "Cables" for the ST come with
virtually every piece of MIDI hardware on the planet. If not, they're
$1 a foot or less, store-bought. The SB MIDI "Adaptor" is $50Cdn,
last I checked! That, to me, is a DRASTIC difference.

>Different in the technical details, but mostly transparent to the end user.

I disagree. Only after the extras are obtained, then is it
transparent (although even this is arguable). Before that, no.

>On either system you obtain cables, run the software, and make the music.

...and wonder why the timing of your 32nd-note viola and violin
passage in that particularly involved passage sounds like a train
wreck... ;^)

...and attempt to remove the IRQ conflict when you add or change
hardware in the system... ;^)

>The point I was making in my original message was not that the PC is better
>for MIDI than an ST (it's NOT), but that the statement that STs are better
>because they come with MIDI ports built-in (a statement made in a previous
>message in this thread) is no longer true.

While I could argue this point on behalf of the MIDI/Computer newbies
of the world, I won't. Instead:

The fact that the ST comes with built-in MIDI has NEVER been a true
indication that it's better; it's much deeper than that. It's the
fact that MIDI I/O is on a system level on the Atari, but is higher on
the PC. Now, of course, if you're using a 133MHz-Pentium with 32Mb of
RAM, you'll not have to worry much about that; if you're on a more
limited budget, then this will definitely come into play (especially
with Windows-based packages).

Regards,

Rob

	Rob Cooper	Treasurer, IEEE Student Branch	
	<R.Cooper@ieee.ca>	Chair, Communications Committee	
	<R.D.Cooper@ieee.org>	DeVRY Scarborough, Canada	
	http://www.io.org/~rcooper/ieee.html	

1255. TT/Logic/Synthworks Compatibilty Woes

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <31765A6D.3B48@ycrdi.com>
Source record: 146690

My friend just purchased a TT. Now several programs don't work with it. Logic opens a "key not found" dialog, even though the Log 3 interface was attached (tried wiggling different positions too). The Log 3 is rev F. Steinberg Synthworks M-1 and Roland LA editors also don't run (bombs on bootup). Now I've been repeatedly told that Logic will run on a TT (and that Notator won't). I also vaguely remember that Emagic will exchange dongles to make it work. Does anyone know about this? How about the Steinberg stuff? Is that supposed to run? If yes, then maybe the TT's connector is suspect. Oh well, another "smooth" upgrade ;-)

1256. Re: GNU Fortran ported?

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4l5bt7$f9f@studs.sci.kun.nl>
Source record: 146691

In <4l2gm1$cif@rzsun02.rrz.uni-hamburg.de> HELLMUTH@alpha5.physnet.uni-hamburg.de (Privacy UAF Conflict) writes:

>are there any ports of the GNU Fortran Compiler to Atari?
>Esp. under MiNT?

Are you sure such a beast exists? I thought you'd have to use f2c (of which I'm not aware of any ports either).

I'd be interested in more info on this too.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

1257. Re: Calamus Experiences?

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4l5kcb$a01@preeda.internex.net.au>
Source record: 146692

Brian (213274@msn.com) wrote:
: I am looking for impressions of Calamus for Win '95. Is it better and
: more efficient to use than Quark or Pagemaker 6.0.?

I saw a Beta on Windows NT a while back....it SMOKED!!!!!! Big Time!!!
Someone else may have seen the real thing by now, but if the beta was
anything to go by, then i can hardly wait to see a finished version!

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
___/___/_//_/_//_/ /_/ /_/___/___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

1258. Re: HELP: Networking Atari STs

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4l5lhh$kov@m1.cs.man.ac.uk>
Source record: 146693

In article <gigxr01-1604960943470001@ngalm099.gal.nt.com>, gigxr01@nt.com (Gerry O'Rourke) writes:
>There was an article in ST world (Long ago !!) about a travel agent in the
>UK who had linked Atari's.

Yes!!! About a year ago I was given a huge pile of old ST World magazines, and I can recall that article very clearly! Ah, those were the days :-)

> I think they used something called SDS Net,
>which was a cartridge port adapter.

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

1259. Re: Calamus Fonts

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4l5jll$a01@preeda.internex.net.au>
Source record: 146694
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

: I was wondering if anyone would be interested having a look at these as
: well. Let me know here if anyone would like them. The space on my server

Well I'm always on the lookout for Cal fonts!

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
___/___/_//_/_//_/ /_/ /_/___/___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

1260. Trade TOS 2.06 for 1.62

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: boyd@zeno.math.fsu.edu
Message-ID: <4l5pq9$51h@news.fsu.edu>
Source record: 146695

I have TOS 2.06 installed in a 1040STE, and would like to trade it for
TOS 1.62 (I believe that was the last 1.6x version, please let me know if I'm
wrong). This implies pulling two chips, if I remember correctly. I can
provide instructions if necessary.

Please email all replies directly to me!!

--
****
* Mickey Boyd * Office Phone: (904)644-7167 *
* Systems Administrator * Digital Pager: (904)657-6425 *
* Florida State University * FAX: (904)644-4053 *
* Mathematics Department * http://www.math.fsu.edu/~boyd *
****

1261. Re: CAB 1.2

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: John Maxwell Hobbs <jmax@interport.net>
Message-ID: <31766BC6.3272@interport.net>
Source record: 146696

Tom Lamparty wrote:
>
> You still need the cab.ovl file in the cab directory as well as
> the cab_jpeg.ovl!
>

Thanks. Silly me, I just assumed that is was in the 1.2 archive. Is my face
red!

-JMH

--
John Maxwell Hobbs
Producing Director/New Technology, The Kitchen
http://www.panix.com/kitchen

jmax@interport.net http://www.interport.net/~jmax/

1262. I am leaving HENSA/micros

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4l5l7e$51b@epsilon.qmw.ac.uk>
Source record: 146697
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi everyone

Just a public announcement of my departure from HENSA/micros.

I have been offered a job elsewhere with better prospects. This is not to say that I am abandoning the Atari market.. far from it!

I have thoroughly enjoyed doing the Atari section at HENSA and would have done more if I could. I do apologise for the drop in number of new files over the past few months but I also had to tend to the Mac and Amiga archives which needed more attention. There is so much a single person can do, and managing three platform archives is pretty tough.

I do feel sad about leaving.. I feel that the work I have put into the Atari section will go to waste. I really don't know what the future holds for it.. maybe it will be deleted, or just left to rot... and I don't like the thought of either of those. :-(

Anyway, I must thank you all for supporting me and if it wasn't for YOU I would have not got to this stage of fame... which still surprises me when someone mentions they 'know' me and I don't know them!

Thank you for all your support. I will definitely miss serving more programs to you all via a software archive.. it was fun while it lasted.

I will still be around on Usenet. :-) and my shareware scheme will still be running, and I will continue to write for Atari mags.

I am here at HENSA till the end of May.

Your humble servant
Denesh/Danny
http://www2.wildnet.co.uk/~dbhabuta/

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk, D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

1263. Re: OASIS 2

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <6098037_OASIS_NEWS@nest.demon.co.uk>
Source record: 146698

In article <829813009snz@mbha.demon.co.uk>
Dave B <daveb@mbha.demon.co.uk> wrote:-

>Anyone seen OASIS 2 yet? Phil Yeadon told me it was due for release
>'definiteley' last weekend.

Delayed whilst PPP is traslated from GFA into machine code. Plus the
fixing of a few new problems I found last night.

--

Beta testing the superb Oasis II.....

InterNet: dbrewood@cix.compulink.co.uk NeST....: 90:100/106.0@nest.ftn
dbrewood@nest.demon.co.uk FAN.....: 95:150/0.1@fanfiles.ftn

1264. Re: Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <Dq24B7.Jsw@tron.bwi.wec.com>
Source record: 146699

It was called SUDDEN VIEW. (Too bad it doesn't work well on the FALCON in
it's higher res/color modes.)
.
.
.....Simulator

In article <Pine.BSD.3.91.960417155116.6520B-100000@terrazzo.lm.com>,
lamparty@telerama.lm.com says...
>
> I remeber seeing it! It was best to run it in med rez, as it
used
>the colors to denote different operations, blindingly fast scroll thru
>large docs. There was even a demo version of it! Unfortunately I also
>can't remember the name!
>
>On 17 Apr 1996, Steve Miller wrote:
>
>> Craig Harvey <harvey@ic.net> stated:
>> >Don't leave out Edit Plus (formerly EdHak), which does column blocks,
text macros,
>> >and line sorting -- and many other things. However, it does not do
file compares.
>> >
>>
>> Does anyone remember a commercial text editor which actually allowed
you
>> to highlight a portion of text and move it DYNAMICALLY throughout the
>> rest of the file? I saw it on display at an Atari Faire one time and
it
>> was freakin' amazing how fast it was. I have never seen anything as
fast
>> as it was... nothing even comes close on any system I have seen.
>>
>> I can't remember the name though...
>>
>> *steve

1265. Re: WTB: Any and All old Atari magazines

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: jason@whatnext.demon.co.uk
Message-ID: <31764904.59295876@news.demon.co.uk>
Source record: 146700

ercorp@aol.com (ERCORP) wrote:

[] What I would like is any and all older Atari magazines in good
[] shape. I am looking for mostly complete or complete years. From
[] issue #1 thru ...
[] What do you have and lets talk.

I hve a an extensive collection of ST Formats and ST Reviews including
cover disks up to the end of 1994 and most of the earlier ST Worlds
that are looking for a good home as I don't have the room for them.

If you are interested I can go through them and work out exactly what
i've got, but from your header you appear to be in the USA and even
the cost of carriage from th UK might be prohibitive.. Their weight
has already warped the shelf that most of them are on.

jason.

What Next! Media Services: Design, artwork, typesetting & printing.
e-mail: jason@whatnext.demon.co.uk
Telephone: 0171 289 1364 (Outside U.K. +44 171 289 1364)
IRC (Nickname & Channel): Aces or _Aces, or something similar!

1266. Art Program to create WWW GIFs

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <829916522_OASIS_@swoon.demon.co.uk>
Source record: 146701

Can some one tell me what Art program would be best to create GIFs for use in Web Pages. Did I read some where that the GIF format in WEB pages is slightly different to our norm ?

--

| tone@swoon.demon.co.uk |
| < PGP Key > |

1267. Re: ZipFix ST?

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: dhend@rmplc.co.uk
Message-ID: <829928088_OASIS_@rmplc.co.uk>
Source record: 146702

In article <83749144_OASIS_NEWS@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) said:-

> In article <829698472.131@grasper.demon.co.uk>
> graham@grasper.demon.co.uk (Graham Irvine) wrote:-
>
>>I dont think a native version exists but I think the pc version runs
>>under softPC if that helps.
>
>I've now got half way there Darren H coded a little proglet which will
>work on 8 char named files only, and works by stripping off the tale
>end of teh zip after the damage has occured. Works quite well.

Excellent news Daron - let us know when it's done. :)

Yours etc.

David.
------------------------ One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

1268. MagiC4 & Looooooong-filename

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-1804961456560001@macmax.irfmn.mnegri.it>
Source record: 146703

How can I use long file name under MagiC4 and Gemini desktop ?

Thanx


```
-------------------------------------------------------------------------------
| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |
-------------------------------------------------------------------------------
```

1269. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829929722_OASIS_@swampdog.demon.co.uk>
Source record: 146704

In article <4l1h6h$i18$5@mhade.production.compuserve.com>
BobR <76702.1466@CompuServe.COM> said:-

>>For complete compatibility programmers should not make assumptions about
>>the screen size...
>
>True... I should have said "for complete compatibilty with STs, you have to
>stick with the standard three."
>
>My point is that writing a program which takes advantage of a hardware
>overscan hack may or may not work on any given modified ST, and as far
>as I know, there's no way for the software to know whether the
>hardware it's running on has been modified, or in what way. Thus
>"overscan mod" programs are risky.

It really comes down to clarifying the situation. Use of Gem
guarantees you (within ill-defined limits) the *ability* to write
resolution independant programs. That is fairly 'exact' except for
"resolution independance" - what is it?

It might be easy to say - well it should look the same. That's a non
starter. It would mean that a low res alert would be required to fill
up the same proportion of the screen which is silly, apart from all
the problems with colour or lack of it.

I could take it to another extreme but there is no point. We can all
see that the definition lies in the indefinate grey area of common
sense and reasonable compromise.

Standard Gem has an 8x8 system font and an 8x16 system font. This
makes sense because in two of the three predefined resolutions the
screen height is half that of the third. Where does the 6x6 font fit
in? Shouldn't there be a 6x16 font also? Or if this is how the system
was supposed to be where is the system 16x32 font for 1280x800 rez?
Looks like even the designers couldn't make up their minds!

With this in mind, it would be fair to say that a given piece of
software (typically a game), even if it does access hardware, can be
considered resolution independant - you just change the definition!

>In the broader sense of resolution independence, a program should be
>able to run on an ST, TT or Falcon in any resolution... that's true.
>
>

--

Guy Harrison

guy@swampdog.demon.co.uk

1270. Re: Autoboot and XControl

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <829931850_OASIS_@swampdog.demon.co.uk>
Source record: 146805

In article <4l4tji$ivf@rs18.hrz.th-darmstadt.de>
binder@hp81.rbg.informatik.th-darmstadt.de (Thomas Binder) said:-

>In article <829849572_OASIS_@swampdog.demon.co.uk>, guy@swampdog.demon.co.uk (Guy
Harrison) writes:
>#>>[...] It might then happen that one of
>#>>the applications issues a Malloc-call while another one has just been loaded
>#>>and not yet freed all unnecessary memory, so that the Malloc call fails,
>#>>leading to sometimes serious problems.
>#>That fits my problem exactly, especially as half the programs which
>#>autoexecute are my own which I know are very Malloc() intensive. It
>#>never occurred to me because all of them issue alerts on failure.
>#>These never appeared but if I've just remembered correctly, MagiC
>#>needs memory for its alerts does it not?

>Dunno... But I guess that not all of your programs are written in
>assembler, so there might as well be a library-call or the
>startup-code that tries to Malloc, which then fails...

The usual C runtime startup is quite involved. It doesn't actually do
any Malloc()'s until after the Mshrink() but I can see it not being
instantaneous as it were, especially if there is a large environment
to scan.

It is possible that one process gets started ok. As the next gets
started, it could be task switching during the runtime startup code
back to the first which just so happens to issue Malloc() which
promptly fails.

>#>[...]
>#>I'll give it a try.

>Tell me if it works, then.

It appears better but as it doesn't happen too regularly anyway, it is
a bit early to tell.

>#>[...]
>#>Thanks :-)
>You're welcome...

A thought has just crossed my mind. I'll have to look at the startup
assembler code - if it turns out to be trivial then I could enter
supervisor mode very early and stay there until just before the module
calls main().

And on third party code, I could use LimitMem to see if this has any effect.

--

Guy Harrison

guy@swampdog.demon.co.uk

1271. Re: WWW130.Loads 6761 bytes and stops!

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: ikiffer@kiffer.eunet.be
Message-ID: <829939128_OASIS_@kiffer.eunet.be>
Source record: 146806

Hi all,

another wee buglet I've found: when I uploaded a load of image files to my web site and somehow forgot to make them world-readable, CAB seemed to go into a loop dowmloading the same 22 bytes all the time. I think it was mis-interpreting the "No access" message and making an immediate retry.

It's still a great piece of work. :)

Chris

--

---
chris@kiffer.eunet.be http://plato.digiweb.com/kiffer/

1272. Re: Lawrence's Massive Auction 2

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: Steve <krunch@intac.com>
Message-ID: <4l5rvb$5nl@uucp.intac.com>
Source record: 146807
Cross-posted to: comp.sys.atari.st,rec.games.video.atari,rec.games.video.classic,rec.games.video.marketplace,rec.games.video.misc,rec.games.video.nintendo,rec.games.video.sega,rec.games.video.sony

```
>Turbo Grafx 16 console $15
> MINT condition, in box, all manuals and posters still sealed in
> plastic. Includes Keith Courage.
>
>Turbo Grafx 16 games
> Blazing Lazers $5
> Super Star Soldier $5
> Galaga '90 $5
> Side Arms $5
> Y's 1&2 CD ROM $5
> Lords of Thunder $5
>

I bid $60 for all the above or.....

Turbo Grafx 16 console $16

Turbo Grafx 16 games
Blazing Lazers $6
Super Star Soldier $6
Galaga '90 $6
Side Arms $6
Y's 1&2 CD ROM $5
Lords of Thunder $5
```

1273. Re: Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: Michael.Hill@den.mmc.com
Message-ID: <4l669j$ssj@tel.den.mmc.com>
Source record: 146808

In article cf6@osfa.aber.ac.uk, Dave Swegen <dts2@aber.ac.uk> () writes:
>>1.4. Mint seems to mess up its alignment, and thats a shame,
>>cause I find Mint (read Unix) editors total garbage.
>AIIIIGGGHHH! You total heathen! Admittedly UNix editors aren't the easiest to
>get to grips with, but once you get the hang of them they run circles round
>all those namby-pamby GUI editors :) Seriously, vi is _the_ best texteditor
>I've come accross, and I tend to make it a point to get hold of some version
>for any new machine I can get my grubby little paws on. Who needs
>user-friendlyness?

Aw-riiiight!! Somebody else with some taste in *real* editors! :^)
That's exactly how I feel. ('Course, most of the machines I use come with
vi standard anyway! :^)) One of the first things I did upon acquiring
my ST recently was nab stevie.ttp. Even with TOS 1.0 :^(I can install
application to run vi when I double-click on text files.

--Michael

Michael Hill <>< Isaiah 9:6 | "Emacs is for people who desperately want to
Michael.Hill@den.mmc.com | get drunk, but feel guilty doing so without
Aerospace/Software Engineer | a reason."
Lockheed Martin Astronautics | --Miles O'Neal
"The bunny has hopped." |
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

1274. Re: Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: Michael.Hill@den.mmc.com
Message-ID: <4l64sv$rfh@tel.den.mmc.com>
Source record: 146809

In article rff@m1.cs.man.ac.uk, jacquesa@cs.man.ac.uk (Anthony Jacques) writes:
>This is the problem that I've found with many text-editors (QED,Edith...)
>- they are trying to be Word Processors, not text-editors. I need a
>small (ie. I can keep it running while compiling with GCC) program that
>doesn't do lots of flash Speedo fonts, word-wrapping and the like -
>I just want an editor, with search/replace, and a few other useful
>functions like that...
>
>Anyway... anyone know a good EDITOR - not a word-processor-like-thing...

Sounds like you want the original, written-by-source-code-hackers-for-source-code-hackers, program/text editor, vi. I found a few variants available on the archive sites. I recommend stevie over elvis. nvi is also better than elvis, although I don't know if there's an Atari port. (I've been through this with DOS, trying to find a *real* editor when I'm stuck using a PC, and after a couple sessions with elvis (the default vi clone on Linux) I was desperate to find a better clone, so I know of several vi variants out there.)

So anyway, to make it short, try vi. It's got a learning curve, and it ain't GEMified, but it's undoubtedly the best pure text editor, IMESHO.

--Michael

Michael Hill <>< Isaiah 9:6 | "Oh Daddy please, come find the time,
Michael.Hill@den.mmc.com | Come watch us growing [...]
Aerospace/Software Engineer | Our Father, far Father, well let's talk about
Lockheed Martin Astronautics | Our Father, far, farther away"
Alan Keyes for President '96! | -- Extreme, "Our Father"
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

1275. Re: CAB 1.2

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <829910980_OASIS_@ajrose.demon.co.uk>
Source record: 146810

In article <31751D3B.651C@interport.net>
John Maxwell Hobbs <jmax@interport.net> said:-

>I downloaded CAB 1.2 today and can't get it to work right. It seems to parse
>"/" as "\" in all addresses, since I get error messages telling me that there
>is a problem reading file "\". BTW, I'm using a MegaSTe
>

hi John

Sounds like you've not got cab.ovl in your cab folder - it needs to sit in
there alongside cab_jpeg.ovl for everything to work. ISTR someone saying
it wasn't included in the CAB1.2 file - simply pop CAB.APP and the new
cab-jpeg.ovl from CAB 1.2 into your old WWW130 folder (replacing the old
CAB.APP) and it should all work:-)

Good luck

Andrew

--

---
andrew@ajrose.demon.co.uk

1276. A minor STiK bug solved, partially!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4l6ak4$2bc@madeline.INS.CWRU.Edu>
Source record: 146811

I had a minor but nagging problem with STiK that
I partially solved last night, and thought I'd pass it along.
I just got a used TT, and FINALLY figured out how to use HSmoda06
(whose instructions really leave something to be desired!!!)
so I could use the higher bauds on serial 2. So I went out and bought a
new 28.8 modem, of course, to use with it.
But, every time I tried to use stik, it told me that the
modem was ONLINE, already!! I then had to click on "hang up modem"
before STiK would run. A minor inconvenience, to be sure, but annoying
anyway. Well it turns out the built-in default set of instructions was set
for what a MAC needs, i.e. DTR is always asserted. So Stik thinks it's
already on line.
The problem was solved, or patched by putting at&c1 after ath,
in the script. The original setting was &c0, which keeps the line high.
(the MAC uses another line for DTR!) now when I disconnect at the end of
a session, it really hangs up, and the modem light goes out.
When I sign on again, STiK works fine.
I hope this little note helps someone else, who doesn't even
know there is a bug, or what to do about it.
If anyone else had this problem, let me know, out of curiosity,☐.
And if you have a more permanent fix.

Boris D. Cahan
bdc2@po.cwru.edu

1277. Re: Write Verify ???

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: BobR <76702.1466@CompuServe.COM>
Message-ID: <4l69kc$2oa$1@mhadf.production.compuserve.com>
Source record: 146812

>the loss of speed is 50%..

I guess that's reasonable, considering the drive has to re-read the sectors after writing to verify the data.

What I was thinking was that if it took 5 seconds to write a file with verify on, the 2 and a half seconds you'd save to write it with verify off wouldn't be worth the risk...

I do know that I've done it with floppy disks, and the speed increase is really surprising, expecially when combined with a "twisted" format... but I stopped turning off write verify because I did run into errors when I was the Software Librarian for our local Atari users' group. The time saved when duplicating a large number of disks was nice, but it wasn't worth the risk of creating bad disks.

BobR

1278. Tempus Versions?

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <Dq2qs4.L7o@news.hawaii.edu>
Source record: 146813

Greetings,

As many of you who have ever experienced Tempus II (a text
editor), you may have noticed that it is many times faster than any other
similar product. I love this program! The only problem is that it
requires ST resolutions such as ST-High, something that I rarely use
anymore. I have seen a demo of a european release of Tempus that was not
resolution dependent, and was wondering if this was ever released. Does
anyone out there have a version of Tempus that will work in Falcon
resolutions? Any help or info would be greatly appreciated.

Aloha,

John Perez/The Borg
jperez@uhunix.uhcc.hawaii.edu
UH School of Nursing Computer Specialist
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030PDFX/Rack - 2600 - Lynx II - Jaguar/CD - 400/800/130 XE

1279. Re: Gemulator questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: JEDI
Message-ID: <4l6akb$l1s@doc.zippo.com>
Source record: 146814

In article <4l4dm7$3jq$5@mhade.production.compuserve.com>, BobR says...
>
>>If it's not in the BIOS, it's handled by software...
>
>Hmm.... BIOS... Basic Input/Output System.. that wouldn't be "software",
>would it..?
>
>The ST has low-level routines to handle I/O and timing to the MIDI ports,
>that's very true. The software on the PC platform isn't as tightly integrated
>as on the ST, that's also true. But the difference isn't likely to affect
Thank you for conceding my point.

>>Funny.. I've been trying to plug my 5-pin DIN MIDI cable into the Joystick
>>port on my SB16...
>
>You might want to read my full message first, instead of just the selected
>excerpts from my friend "Mr. JEDI"... in which I explained the adapter
>cable used to convert from the TTL voltage levels of the SB16 to the 20ma.
>current loop levels of the MIDI device, which includes both MIDI IN and
>MIDI OUT connectors as well as a pass-thru port for the joystick.

And also costs 60bux and at the same time, doesn't even give you a
dedicated port. It's still piggybacked onto the same external connection
as the joystick.

Also, it is an extra addon that is rarely sold with the machine and
is not widely sold. IT is not 'built-in' by any stretch.

It's like saying that ST's have 'built-in' SCSI because there is
an aftermarket adapter that you can plug in to one of the ports.

[better covered deletia]

1280. Re: re: www130.loads 6761 byt

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.444.000F98D8@cfcsc.dnd.ca>
Source record: 146815

In article <216starship@3rdplanet.com> starship@3rdplanet.com (Rich Tietjens) writes:
>aclauss@rbg.informatik.th-darmstadt barked in U.COMP.SYS.ATARI.ST on :
> a> Please try the new version of CAB (V1.2). If you need more free memory
> a> (on a 1 MB machine) you could remove the JPEG module.
>_WHAT_ JPEG module?
the cab_jpeg.ovl module
Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CanForcesCollege, Toronto, Ontario, Canada
Qu&#65533;bec dit oui, Qu&#65533;bec dit non=Qu&#65533;bec, la nation dans le pays du Canada

1281. Re: Calamus Fonts

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.445.000FA189@cfcsc.dnd.ca>
Source record: 146816

```
In article <199604170104.a201@b.maus.de> Andre_Leistner@b.maus.de (Andre Leistner) writes:
>In Msg A28@B, Bradley Maurer (gregor@shelly.goldengate.net) wrote:
>>that would allow be to read the contents of a folder and export it as a
>>.txt file
>Use a command line shell (like sh, csh, mupfel etc.) an the 'ls' command.
Type:>ls -l > files.txt
>mupfel.ttp is part of the Gemini desktop.
>-andre
Actually, any CLI will do the same, non?
ie.
dir (or tree) > list.txt
```

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CanForcesCollege, Toronto, Ontario, Canada
Qu&#65533;bec dit oui, Qu&#65533;bec dit non=Qu&#65533;bec, la nation dans le pays du Canada

1282. Re: Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.442.000F8A50@cfcsc.dnd.ca>
Source record: 146817

In article <4l20hk$4s6@isnews.csc.calpoly.edu> smiller@farad.elee.calpoly.edu (Steve Miller) writes:
>Does anyone remember a commercial text editor which actually allowed you
>to highlight a portion of text and move it DYNAMICALLY throughout the
>rest of the file? I saw it on display at an Atari Faire one time and it
>was freakin' amazing how fast it was. I have never seen anything as fast
>as it was... nothing even comes close on any system I have seen.
>I can't remember the name though...
>*steve
I thought it was a text viewer, not a text editor.
I think the name is MountainView
good luck.bonne chance

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CanForcesCollege, Toronto, Ontario, Canada
Qu�bec dit oui, Qu�bec dit non=Qu�bec, la nation dans le pays du Canada

1283. Re: SIMM's Question

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.443.000F9421@cfcsc.dnd.ca>
Source record: 146818

In article <Dpyy4n.44C@hpqmoea.sqf.hp.com> aherbert@hpqt0251.sqf.hp.com (Andrew Herbert) writes:
>Heigh Ho
> First of, thanks to John and Robert for e-mailing me to explain the
>current ST scene. Nice to know the war continues, though when I were last
>around it was ST v Amiga and the PC was a laughable contender :)
>Nowadays it's all UNIX and MS-Windows where I am :)
>Anyway I digress.
>I managed to lay my hands on some 30 pin PC SIMMs, the ones I had had were
>72 pin which was where the first confusion arose. Now for the second confusion.
>The SIMMs in my STE have 30 pins on them, the SIMM's from the PC end in a
>30 way edge connector. Do I just need to solder 4 x 30 pins onto the SIMMs
>or do I still have the wrong type of SIMM?
>Herbie:
I thought the SIMMs on my STe were edge connectors, not "pins" as such?
I'll have to have a look this weekend

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
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1284. Can't Format Disks

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: ad880@freenet.edmonton.ab.ca
Message-ID: <4l6h8p$58c@news.sas.ab.ca>
Source record: 146819

Okay, I know this might sound old, but I haven't really been up-to-date with the workings of Atari...

Anyway, I seem to have contracted an old virus, the one that affects getbpb() (is that it?). I don't have a hard drive to load up off of, and I can't find an uninfected disk.

I know where to find the proper anti-virus, peneciln, but I can't download it until i get a cleanly-formatted disk. Does anyone have any suggestions?

(In case it's important: I have one double-sided disk drive, a memory-extended 520ST (extended to a 1040), and TOS in ROM)

I don't know when or where I contracted it, but I'd appreciate any help.

Thanx

--
David Sutherland
ad880@freenet.edmonton.ab.ca

1285. Re: Wanted to buy Infocom originals

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: Kit Kimes <KitKimes@aol.com>
Message-ID: <31768166.D33@aol.com>
Source record: 146820
Cross-posted to: comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st

Keith Stewart wrote:
>
>
> PS I already have Lost Treasures of Infocom I & II
>

Have you seen the 4 CD-ROM sets from Activision that I found purely by accident. They come in pretty large boxes and all follow a theme. I found them at Kay Bee Toys & Toy Works as close out software but In never found them advertized anywhere. These are for the MS-DOS machines by the way.

Three of the 4 themes are SCI-FI, ADVENTURE and COMEDY. I forget what the fourth one is. I bought the ADVENTURE CD-ROM, but would like to get the COMEDY one. I have never seen it around here. Can anyone help?

Kit Kimes
KitKimes@aol.com

1286. Re: I am leaving HENSA/micros

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960418164512.29407B-100000@moose.erie.net>
Source record: 146821
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On 18 Apr 1996, D.Bhabuta wrote:

>
> Hi everyone
>
> Just a public announcement of my departure from HENSA/micros.
>
> I have been offered a job elsewhere with better prospects. This is not
> to say that I am abandoning the Atari market.. far from it!
>

Danny,

You've done a fantastic job with the HENSA archive and all Atari
users on the Internet owe you sincere thanks! I hope someone else will
be picking up support for it.

1287. ST GAMES FS/FT

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: Mike Casey <bugfamly@wasatch.com>
Message-ID: <4l691h$chf@twin.wasatch.com>
Source record: 146822

Atari ST games for sale or trade:

1ST WORD PLUS
ARMOUR-GEDDON
ADD-DRAGONS OF FLAME
ADD-HEROES OF THE LANCE
EAST VS. WEST, BERLIN 1948
PHANTASIE I
PHANTASIE II
PUBLISHING PARTNER
SHADOWGATE
SPELLER BEE
TEACHERS PET
VIKING CHILD
WORD WRITER ST

Most are still shrinkwrapped and all are $5 each or trade for original ST Action/arcade games.

Please E-Mail: bugfamly@wasatch.com ...Thanks!

1288. GDOS problems

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: egorf@delphi.com
Message-ID: <ZzIpnC5.egorf@delphi.com>
Source record: 146823

I'm having problems loading GDOS. I've got TouchUp and it needs GDOS to print I've tried everything from putting on the C drive to floppy to a different partition. I've altered the assign.sys file but it still won't work. Off of the C boot drive it says installed but than I get two bombs. I've removed all other acc's and programs but it still bombs. If I put it on another partition it won't find the assign.sys file. Any suggestions would be appreciated.

1289. Re: Born Again ST-er

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.441.0009B3A9@cfcsc.dnd.ca>
Source record: 146824

In article <4l0j32$j67$4@mhadg.production.compuserve.com> BobR <76702.1466@CompuServe.COM>
writes:
>Questions..!
>1- Yes.. PC SIMMs work just fine in an STe.
>2- Essentially NO.. IDE hard drives won't work with an ST. There's supposed
>to be an IDE interface available "from Germany", but if you see one, check
>to see if you're awake.

System Solutions is selling a cartridge port<->IDE interface
>3- Yes.. retrofit kits are available with far better versions of TOS (2.06)
>check with a dealer like Toad Computers in Severna Park, Maryland (whose
>phone number I unfortunately don't have with me).

Snailmail:Toad Computers
570 Governor Ritchie Highway
Severna Park, MD 21146-2925
Internet: TOAD@genie.geis.com
info@toad.net
Phone: (410) 544-6943 info
(410) 544-6999 BBS
(410) 544-1329 FAX
(800) 448-8623 ORDERS
David Troy
http://www.toad.net
>4- I don't believe a standard VGA monitor will work with an ST.
>5- Atari is essentially out of the business. They completely dropped their
>computer line years ago, and have until recently been making the Jaguar video
>game system. They merged with a disk drive manufacturer called JTS, and
>reportedly are looking for a buyer for their video game assets.
>Also... the STe hard drive interface is *almost* SCSI, but not quite.
>You need a "host adapter" board to convert the signals from the ST to SCSI.
>These are available (~$100) from ICD, Inc. (Toad Computers sell them too).

icdinc@delphi.com
icdinc@genie.geis.com
>Lastly, the very early samples of the 1040STe had a "flaky" DMA chip in them
>that can cause problems with a hard drive system. If your system is one of
>the ones affected, you can probably get a replacement from Best Electronics
>in California (sorry I'm at work and don't have any of the phone numbers
>available...!)

Best Electronics in San Jose,
phone 408 243 6950,
fax 408 243 8274.
>BobR

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CanForcesCollege, Toronto, Ontario, Canada
Qu&#65533;bec dit oui, Qu&#65533;bec dit non=Qu&#65533;bec, la nation dans le pays du Canada

1290. QST: MagiC4 icons

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: ppospis@mtroyal.ab.ca
Message-ID: <1996Apr18.202848.190@mtroyal.ab.ca>
Source record: 146825

I just upgrade from MagiC2 to MagiC4 and have a few questions about the desktop icons.

I know MagiC4 allows the changing of icons, however, I have been unable to change any of the desktop icons. Is it possible to do so? If so how?

I prefer the HD icon from MagiC2 and the printer and trashcan icon labels have gone from english to german. Is it possible to get the old HD icon and the english icons? If they are available can MagiC4 access external icons?

Paul Pospisil
ppospis@mtroyal.ab.ca

1291. Re: Files from FTP.toad.net don't work

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: aherbert@hpqt0251.sqf.hp.com
Message-ID: <Dq29AJ.3w7@hpqmoea.sqf.hp.com>
Source record: 146826

Travis Kern (ab078@sfn.saskatoon.sk.ca) wrote:

<Every time I request any files, I get a message back telling me the file
<was sent uuencoded. No, they are not uuencoded to begin with, but it
<sends the files uuencoded because they're transferred via E-mail.

< Travis

Err, how exactly do you get the files? I've tried requests to

mserv@FTP.toad.net
mail-server@FTP.toad.net
toad@FTP.toad.net
ftp@FTP.toad.net

the first three came back to me with no user and the fourth has had no reply?

As to the problems unpacking the files, perhaps a different rev of packer has
been used, causing some errors. Check the date the file was packed and try and
work out what rev of packer was being used at that point, some packers don't
have a perfect record of backwards compatibility and you therefore need to
find an older version.
--
Herbie:
GoEn$$TJt B8/16Bk! cBU(RY){BR}s+4 PL(ShE)V+s M+4Z!!** C+4P4umec a23 n-4Pb:-H174
g! mLi1T1Z1Na1Ni1w++! rD! h+s10k++BPFNnSsYw N0294l ukSCHz1S$ (Version 2.0)
100% Cabbage Patch Goth

1292. Re: Gemulator questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960418231724.20559C-100000@ns1.ptd.net>
Source record: 146827

On 18 Apr 1996 JEDI@.MISSING-HOST-NAME. wrote:

> >>Funny.. I've been trying to plug my 5-pin DIN MIDI cable into the Joystick
> >>port on my SB16...
> >
> >You might want to read my full message first, instead of just the selected
> >excerpts from my friend "Mr. JEDI"... in which I explained the adapter
> >cable used to convert from the TTL voltage levels of the SB16 to the 20ma.
> >current loop levels of the MIDI device, which includes both MIDI IN and
> >MIDI OUT connectors as well as a pass-thru port for the joystick.
>
> And also costs 60bux and at the same time, doesn't even give you a
> dedicated port. It's still piggybacked onto the same external connection
> as the joystick.
>
> Also, it is an extra addon that is rarely sold with the machine and
> is not widely sold. IT is not 'built-in' by any stretch.
>
> It's like saying that ST's have 'built-in' SCSI because there is
> an aftermarket adapter that you can plug in to one of the ports.

I had done a project about MIDI for a college course and I found out some
things which I feel I should say concerning this thread....

First of all, MIDI is MIDI no matter what the port is. All MIDI
instruments have the standard 5-din ports. Interestingly, not all
computers that use MIDI have the standard ports. So they use
interfaces. Sound Blasters use MIDI through the analogue joystick
port which has lots of pins to go around, Amiga's have MIDI on the
pritner ports, and Mac's need the interface as well. Only the Atari
ST and Falcon computers have the standard ports, even though they
include THRU in the OUT ports which is not standard. But since THRU
is hardly used this is a moot point.

True, Mac's and Amiga's need interfaces to use MIDI. And PC's need
SB cards to use MIDI and SB's are seperate from the actual PC's even
though they come with multimedia setups(this is the same with modems
as well). But they all can communicate with MIDI devices the same
way if they need a serpate interface or have built-in ports.
Yes, you do need a seperate cable to hook SB's to MIDI keyboards but
is it any different than using a DB-9 to DB-25 cable for modems?

As for software calls, the ST uses XBIOS which is exclusive to Atari
computers while PC's need to have the Sound Blaster driver installed
at boot up. But all computers are like this with using printers,
modems, and even disk drives. Only it's nearly transparent to the

end-user.

The only advantage I see of PC's with Sound Blasters over ST's is that SB's can play MIDI files without requiring a seperate MIDI instrument. But it an work with keyboards as well as an ST, as long as you have the SB card and cable. What I would love to see on PC's is networking through MIDI instead of expensive Novel cards. Using special adapters which you plug in other computers as well as joysticks, you can have Deathmatches without much cost except for 2nd hand PC's. I hope this clears up some things, thank you.

Eric Noss
a.k.a
Mr. Maddog

1293. Re: WWW problem!

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <829896240_OASIS_@husbands.demon.co.uk>
Source record: 146828

Hi all...thanks for all the suggestions. I posted this earlier but it may have gone missing, so I'll repost.....

OK...here's my problem with the SETUP. All my files are in the WWW130 folder in the root of drive I. I go into WWW and then into the SETUP folder, and click on Setup.PRG. I then get a message saying ' Cannot open Resource' I:\setup.rsc '. I copied setup.rsc into the root directory to see what would happen, and went back to setup.prg. This time it gave me the language prompt. I selected English, and then got the error message ' No setup data '. I then copied setup.dat to the root (noting that pug.pos had been created) and tried again. This time after having gone through the language selector I was confronted with the message ' No batchfiles ' and indeed, there were none. This time I wasn't sure how to progress so I didn't.

Am I missing something here? I've read all the docs to see, but I just don't seem to be able to make much progress.

Can anyone help? Guy?

Thanks!

Simon

=---=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=---=

--

=---=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=---=

1294. Re: Bad Mood on TT?

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <4l6cn0$244@nyheter.chalmers.se>
Source record: 146829

In article <829865692_OASIS_@rmplc.co.uk>,
David Henderson <dhend@rmplc.co.uk> wrote:
> In article <4l16c6$dv7@news.aros.net>
> leech@shell.aros.net (Leech!@#$) said:-
>
>> Is it possible to run Bad Mood on a TT? Or does it actually use
>>the Falcon specific hardware (namely the DSP)? Thanks for any info. And
>>if it's not workable on the TT, would anyone be willing to port it over?
>
>It heavily uses the DSP so a TT version would be unworkable. :(

It's true that BAD MOOD currently relies very heavily on the Falcon's DSP.
Earlier during the development (before the texture mapping went in) we had
'030 only versions, though, and there's still a lot of '030 code in there.

By combining the current and older '030 BAD MOOD code with parts of the
French DOOM engine (whatever it's called), a 68k only engine with all
the features of the latest DSP based BAD MOOD could be built.

Since the TT does not have any kind of 'chunky' graphics mode, an extra
stage with 'chunky to planar' conversion would have to be added.

Naturally, a fully 68k based BAD MOOD engine would need some serious
horse power to reach the speed we get using the DSP and 16 bit colour.
A 50MHz '030 probably couldn't do it, but a good '040 might well be faster.

There's _no_ work being done (or planned) in this direction at the moment.
The old DVIEW port works on the TT, but there's a huge step from that
engine to what we have now.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

1295. Re: Virtual Memory

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <4l6f32$2c8@nyheter.chalmers.se>
Source record: 146830

In article <4l32jd$r9d@doc.zippo.com>, <JEDI> wrote:
>In article <4l18gc$dv7@news.aros.net>, leech@shell.aros.net says...
>>
>> Anyone know of a good program for handling virtual memory on a
>>TT? thanks.
...
> VM unless well implemented most probably wont perform up to your
> expectations wrt response time. It can turn a DX4/100 into a TI/99...

Well, thankfully some of us don't have to use PCs with Microsoft products...

I've been using Outside on my Falcon for a year or two now and it's very
nice indeed. I usually have it set up for 1Mbyte ST RAM and 3Mbyte
alternate ('virtualizable') RAM, with a total virtual memory of 16Mbyte.

Most of the time the disk paging is not noticeable, even though I have
just about everything but the screen memory in virtual memory space.

Large compiles using GCC or manipulation of 2000x2000 or so (8 bit) pictures
(using MGIF, naturally ;-) poses (almost) no problem at all.
(A 'smart' idea I had a couple of years ago totally breaks the 'locality of
reference' principle that VM relies on. If the amount of free memory is
not quite large enough, there's a _lot_ of disk activity and the computer
slows to a crawl. That routine will be rewritten shortly.)

Virtual memory performance will always depend on what you do of course.
Still, it's often a good, cheap, solution.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

1296. Re: More than 4 mb for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: fezzy@opera.iinet.net.au
Message-ID: <4l51uh$5hu@opera.iinet.net.au>
Source record: 146831

Rutger Verbeek (Rutger.Verbeek@FernUni-Hagen.de) wrote:
: Default Trumpet User wrote:
: >
: > It' s possible to increase Mega STe ram up to 4 Mb limit ?
: > Have someone do that ?
: >
: I have a MegaSTe with 10 MB, thus it is possible (and it works fine
: with almost all programs; only a few require to boot with 4 MB or
: to install a ramdisk with 6 MB).
: Since it was used, i do not know how the anhancement was made; as far
: as I remember, the serial-2 port is removed.
: If you are interested, I can check out details.
: (e-mail: rutger.verbeek@fernuni-hagen.de)
: > Thank a lot
: >
: > Paolo
I would be VERY interested in this modification as well, PLEASE post it
on in the news group as I'm sure most MSTe users would also be interested

Thanks in advance, regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@opera.iinet.net.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "It can't fall down, cos there's nothing holding it up !!" **

1297. FS: ST games

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: abmark@advn.com
Message-ID: <abmark-1804961649420001@140.244.28.50>
Source record: 146832

Hero's Quest - Sierra
Jack Nicklaus' Greatest 18 Holes of Major Championship Golf - Accolade
Day Of The Viper - Accolade
Greg Norman's Shark Attack (The Ultimate Golf Simulator) - Virgin
Melbourne House
Dr. Doom's Revenge - Paragon Software

All brand new in shrinkwrap, make me an offer by email.

--
Adam B. Mark
ABMark@advn.com
?WHAT ?
READY
>

1298. Re: Gemulator questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4l5hg3$592@cxc1.cl.msu.edu>
Source record: 146833

BobR <76702.1466@CompuServe.COM> writes:

>The point I was making in my original message was not that the PC is better
>for MIDI than an ST (it's NOT), but that the statement that STs are better
>because they come with MIDI ports built-in (a statement made in a previous
>message in this thread) is no longer true.

There is one glaring difference that _DOES_ make the ST better at MIDI than
a PC (for most musicians, any way...) Buying an ST for sole use as a MIDI
machine will be _SIGNIFICANTLY_ cheaper than buying a PC for the same
purpose.
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

1299. Help please!! Asterix op' Getafix

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: Sysop@gaiasys.demon.co.uk
Message-ID: <43610852_OASIS_NEWS@gaiasys.demon.co.uk>
Source record: 146834

Hi all,

I`m a bit new to this news group but I have to ask (plea) for something.
Since I`ve got my Atari I had this game called Asterix : Operation Getafix.
Some of you might know about it, so this is what I want.
I would like to know where the bay leaves are in the game. I`ve looked
everywhere for it and I still can`t find it! Also how do you get into the
Roman camp and how do you capture one. If you can help me please reply back
to me at the address below via private e-mail.

Many thanks

Lewis Keen

Lewis@gaiasys.demon.co.uk

--

Sysop@gaiasys.demon.co.uk

1300. Desktop Replacement

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: wlkim@primenet.com
Message-ID: <4l749k$6uo@nnrp1.news.primenet.com>
Source record: 146835

I'm thinking of purchasing Neodesk 4 for my Falcon... any input
regarding Neodesk and other replacement desktops would be appreciated.
Thanks.

Bill

1301. Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <f4a_9604240106@flight.org>
Source record: 146836

```
CH> Don't leave out Edit Plus (formerly EdHak), which does column
CH> blocks, text macros, and line sorting -- and many other
CH> things. However, it does not do file compares.

I was gonna mention this one too; so you don't have to stoop to
plugging your own product. :)

Thanks again for Edit Plus - that helped me save a bunch of text
data from a hard drive with a bad partition sector. Altho, I don't
recommend using 2meg data files with _any_ text editor on a regular
basis! :)

___ Mountain Reader II - #Demo 001
--------------- -//- ----------------
Internet: Paul.Muehlbauer@flight.org
note: the views expressed by this
user are strictly his/her own.
```

1302. Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <f4b_9604240106@flight.org>
Source record: 146837

SM> Does anyone remember a commercial text editor which actually
SM> allowed you to highlight a portion of text and move it
SM> DYNAMICALLY throughout the rest of the file? I saw it on
SM> display at an Atari Faire one time and it was freakin'
SM> amazing how fast it was.

Sudden View. I got the shareware file version. I liked it. So, I bought it. Turned out I bought the very same shareware version I already had. I was supposed to send in more money for the full version. Got pissed off at this _stupid_ marketing idea, chucked it in the back of my closet, & haven't used it since. :)

But it was really fast, and did a lot of 'different' things with text. The user interface was so different it was hard to understand what one was doing at times - But it had some nice features. (Marketing was not one of them.)

___ Mountain Reader II - #Demo 001
--------------- -//- ----------------
Internet: Paul.Muehlbauer@flight.org
note: the views expressed by this
user are strictly his/her own.

1303. Dr.T's X-OR for sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-18 00:00:00 UTC
From: Angus Armstrong <gus@cyberus.ca>
Message-ID: <4l5mio$s0f@cybernews.cyberus.ca>
Source record: 146838

This is version 2.0 of the great editor/librarian from Dr. T.

$100.00 US

Email directly please

Angus Armstrong

1304. Re: Fine-tuning the ST clock.

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1904960924400001@ngalm099.gal.nt.com>
Source record: 146605

In article <829852690_OASIS_@parrett.fast.co.za>, tparrett@fast.co.za wrote:

> In article <4ktrtd$alg@m1.cs.man.ac.uk>
> lais@cs.man.ac.uk (S94) said:-
>
> >In article <11671_ashort@mettav.demon.co.uk>, ashort@mettav.demon.co.uk
(Alastair Shortland) writes:
> >>jhovila@muikku.jmp.fi was caught by the fuzz while on the bus with All ...
> >>
> >> j> Is there any way to fine-tune the battery-operated clock of Mega 4? In
> >> j> my case it's quite a lot too slow.
> >>
> >>Yeah, that goes for the Forget Me Clock as well.... in my case it is
much too
> >>fast! :(
> >
> >My MEGA STE's internal clock is spot on :P
>
> My Falcon clock also runs slow. I've put this down to the fact that I have a
> UK machine with the voltage set for 240v whereas the voltage here is 220v__

These clocks do not depend on mains voltage or frequency to keep accurate time.

Just how slow is the clock ?

On my old Supra host adapter, the clock would run slow when the battery
was on the way out.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1305. Re: HSModa6 and TT?

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4l7rld$9a1@inca01.inca.co.nz>
Source record: 146606

Theodore L Hopman (thopman@uoguelph.ca) wrote:
> Gaven Miller (gmiller@inca.co.nz) wrote:

> : Modem 1 and Serial 1 are limited to 19200, as they are both controlled by
> : an MFP chip (Motorola 68901)
> Really? On my TT, I'm pretty sure Serial 1 goes a lot higher. The only
> problem is the bps rates aren't "standard" ones like 38 400 or 57 600, so
> I doubt if they could be used with a modem.

Well, I am unable to get it to go higher on my TT.

Likewise, Connect seems to agree with me on this point.

> : Modem 2 and Serial 2 are capable of higher speeds as they are controlled
> : by a different serial controller (NCR 5301).
> Could have sworn that it was a Zilog SCC chip, but maybe newer versions
> of the TT used a different chip...

You are right. I'd been reading another group and the NCR 5301 seemed to
stick in my mind - I was falling asleep while reading/replying to this
group, and facts got intermingled...

The Zilog 8530 SCC is used in the TT (or is it the CMOS version - 85C30)
for Serial 2 and Modem 2.

--

Quote For The Month:

"If she's a lady, I'm a Pernicious Knid"

1306. Re: MagiC4 & Looooooong-filename

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: binder@hp81.rbg.informatik.th-darmstadt.de
Message-ID: <4l7rru$1ff8@rs18.hrz.th-darmstadt.de>
Source record: 146607

In article <4l7dqr$530@newsserver.rrzn.uni-hannover.de>, and@sun1 (Andreas Kromke) writes:
#>[...]
#>Unfortunately, nobody else was interested or able to write an XFS or to convert
#>a MiNT XFS to MagiC so far.
That's not true. There's at least the CDROM-XFS from Steffen Engel, and you
(should) know as well that there are other XFSs in production.

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

1307. Re: How does MROS work?

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1904960942510001@ngalm099.gal.nt.com>
Source record: 146608

In article <4l4r6j$3it@krant.cs.ruu.nl>, kcclaess@cs.ruu.nl (Koen Claessen) wrote:

> Hi there,
>
> Does anybody know how MROS, the operating system Cubase installs, works?
> I am trying to write my own midi program, but everything I try is too slow.
> So I want to use MROS. I heard there are several other programs (not
> Steinberg's) that use MROS. Can anybody tell me where to find more
> information?
>
> If you reply, please reply to my email-address as well.
>

From what I remember, MROS (Midi Real-time Operating System) was developed by Steinberg to allow more than one midi related program to run simultaneously on the ST.

This means that only Steinberg will have the information/developers DOCS.

You don't need MROS to write Midi programs for the ST, many good Midi sequencers were produced before its appearance.

I can make two suggestions.

1. If you are writing a sequencer or system exclusive handler & you find that bytes are being lost, you may need to increase the buffer.

I'm sorry I can't tell you exactly how to do this.

2. There are problems with the Midi port & Keyboard; I think they share the same
interrupt, some programs install a new keyboard driver.

Try posting to comp.sys.atari.st.programmer.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1308. Changing resolution on the fly with Ease 4, MagiC 4 and NVDI 4 matgraphTC

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: "Dr S.G.K.Williams" <williamssg@cf.ac.uk>
Message-ID: <Dq3u0D.1vG@cf.ac.uk>
Source record: 146609
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Any owners of TT graphics cards may know that NVDI4 provides on-the-fly resolution changing without rebooting. Unfortunately Ease doesnt support this and you need to use MagiCdesk. Rob Perry offered a possible way of doing this from Ease by using alt-ctrl-esc and trashing ease from ram, hence forcing magicdesk to run, then alt-r to change resolution. Well, here's a way of setting up ease to change resolution with just a single key press! (under Magic 4, NVDI4 and Ease4). This works on the Matgraph TC version of NVDI4, it might on other graphic cards also. The only disadvantage of this method I can see is that any programmes set to single task will unload Ease after running, so a forced rez change after using a single-tasking programme is reqd to reboot in Ease.

1. Remove EASE as the shell for Magic, edit the MAGX.INF file and put a semicolon before #_SHL C:\EASE\EASE.PRG (or remove altogether)

2. Include the statement #_AUT C:\EASE\EASE.PRG to register Ease as an auto-load application (before TRM statement) in magx.inf

3. From Ease desktop, install CHGRES programme as application for SINGLE tasking and assign favourite key to it (e.g. F1)

4. All done! Press F1 from ease to call up resolution selector, choose and bang! Straight back to ease!

There is a slight disadvantage of this method, if any programme is set to run under single tasking then it returns to the Magic desktop after exiting, since ease is unloaded. Of course just hit ALT-R and enter will reload ease under forced res change, but perhaps there's another way to overcome this? I don't need to run anything under single tasking so it isnt much of a problem!

Simon

1309. Re: ZipFix ST?

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <33664106_OASIS_NEWS@nest.demon.co.uk>
Source record: 146610

In article <829928088_OASIS_@rmplc.co.uk>
dhend@rmplc.co.uk (David Henderson) wrote:-

>Excellent news Daron - let us know when it's done. :)

Well, he has mentioned that he wants to recode it in C and then
improve upon it so we will have to wait I guess.

--

Beta testing the superb Oasis II.....

Usenet archive: comp.sys.atari.st (1996-04 - 1996-06) Page 1453

1310. Re: MagiC4 & Looooooong-filename

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: Karl.Brokstad@gades.uib.no
Message-ID: <4l80j6$e93@ugress.uib.no>
Source record: 146611

>On an Atari: Wait for V 4.5 of MagiC.

I hope this upgrade will come as a patch available on the internet.

I have spent quite a lot of money on MagiC.
First buying v2, then upgrading to version 3 and later to version 4.
I have seperately bought MagiCMac.

What about a free upgrade ?

Karl

1311. Modem probs?

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: Dave B <daveb@mbha.demon.co.uk>
Message-ID: <829915441snz@mbha.demon.co.uk>
Source record: 146612

Anyone out there know of problems with a auto+cpx serial port patch
called fser?

I have installed it and it seems to do everything that I need: ie it
can select TT modem2 as the default port and will select up to 38400

I could never get CoNnect to dial out at faster than 38400 with hsmodem
so I figured 'hey, make do with 3 fewer auto progs. The problem is I have
been making a fair few changes lately and my system is a bit unstable
(odd things happening/crashes etc). I run the TT at 1024x768x16.

Anything known out there?

--
Dave B
---
daveb@mbha.demon.co.uk

1312. Need help with an SC1224 Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: Rex Hebert <hebert@linknet.net>
Message-ID: <31774BDD.4CE6@linknet.net>
Source record: 146613

Hi all,

I'm servicing an Atari SC1224 monitor for a friend.
This is the one made by Goldstar with the controls on the right side.
Made in 1987. He says it just died one evening.

Can someone help me find a schematic.
I'm suspecting a flyback/high voltage block problem.
The power supply is good and the horizontal output is good.
The B+ supply is roughly 130V when disconnected from the main board
and gets pulled down to 55V when reconnected. No smoke or any sign
of burnt components anywhere.

Does anyone have an SC1224 that died for some reason other than
horizontal section failure that they might consider selling for parts?

Rex Hebert

ï¿½ï¿½ï¿½TECHï¿½TOYS!ï¿½ï¿½ï¿½

1313. MAGIC4 ramdisk

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: Coolens Hugo <coolens@kiho.be>
Message-ID: <4l81ic$alg@vivaldi.belnet.be>
Source record: 146614

Has anyone tried out a ramdisk which works well in combination with Magic4?

Hugo

1314. Re: Art Program to create WWW GIFs

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: Neil Jones-Rodway <neil@pool.informatik.rwth-aachen.de>
Message-ID: <Pine.HPP.3.93.960419141142.2766A-100000@clustrol.informatik.rwth-aachen.de>
Source record: 146615

On Thu, 18 Apr 1996, Tony Gilbert wrote:
> Can some one tell me what Art program would be best to create GIFs for
> use in Web Pages. Did I read some where that the GIF format in WEB
> pages is slightly different to our norm ?

I use Apex Media for creating GIF's, but of course that's Falcon only. On an ST you could try TruePaint, or possibly you could use Spectrum 512, and then convert the graphics with ImageCopy or GEM-View...

As for the special formats, regular GIF's work fine, but there are two tricks you can use which make them better for using in Web pages. The first one is transparency. You can specify one of the 256 colours as see-through, which means you don't have to have just square blocks for graphics, you can have all sorts of interesting shapes! :) The second trick in interlacing. This is really only used in Netscape, when you see an image load progressively on the screen. Even though they're quite flashy, interlaced GIF's don't compress quite as well as non-interlaced ones.

ImageCopy 4 is you best (only?) bet to convert GIF's into the transparent or interlaced varieties - you can also crop you image to the size you want too! Well worth the money!

Cheers,

Neil.

Neil Jones-Rodway RWTH-Aachen
E-Mail: nj1@ukc.ac.uk
Web Pages: http://www-users.informatik.rwth-aachen.de/~neil/

1315. STik and CAB problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: akanthos@beryl.kapatel.gr
Message-ID: <4l82kl$4kq@lithos.kapatel.gr>
Source record: 146616

Here is a problem i have using STiK and CAB: STiK dials the number of my Internet provider and connects succesfully. Then i load CAB and try to open a URL. It says "resolving host" and after a minute or two, it stops resolving and it opens a window with nothing in it! However, a friend goes further with his ST.
His ST says "resolving host", then "connecting to host" and then "receiving data 0/0" and then it crashes and goes back to the desktop. He tries to open again the same URL but it doesn't open it. He uses an old ST with TOS 1.4. I use a MEGA ST. We both use STik 1.8 and CAB 1.1. We tried using previous versions of STiK and CAB and the same things happened.
Please tell me what to do. I would be grateful for some help. :-(

1316. Re: ST Applications magazine now at http://www.compulink.co.uk/~sta

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4l81su$atu@m1.cs.man.ac.uk>
Source record: 146617

In article <4l4u9h$4f3@whitbeck.ncl.ac.uk>, "J.D.Coleman" <J.D.Coleman@ncl.ac.uk> writes:
>Paul Glover Simple (stclub@cix.compulink.co.uk) wrote:
>: You can browse or download the latest issue of ST Applications magazine
>: at http://www.compulink.co.uk/~sta. Comments, feedback, news and reviews
>: all most welcome at editor@sta.compulink.co.uk.
>
>Has anybody managed to look at the web pages? I have been trying on and
>off for a couple of weeks, but always get refered to www.compulink.co.uk,
>port 81 and connection refused from there.

Yes, I've had no problems with these pages... you aren't added the full stop
at the end of the address are you?

There is a link to these pages (which works for me) from my 'external links'
page...

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

1317. Re: Bad Mood on TT?

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4l82gr$b5v@m1.cs.man.ac.uk>
Source record: 146618

In article <4l16c6$dv7@news.aros.net>, leech@shell.aros.net (Leech!@#$) writes:
> Is it possible to run Bad Mood on a TT? Or does it actually use
>the Falcon specific hardware (namely the DSP)? Thanks for any info. And
>if it's not workable on the TT, would anyone be willing to port it over?

Yes, Bad Mood does use the DSP. It also runs in true-colour mode... It
would take a *lot* of work to port the DSP code over to 680x0, as this is
the main 3d rendering engine (not the drawing code though), but it might
be possible...

Anthony
--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

1318. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4l82rg$bbl@m1.cs.man.ac.uk>
Source record: 146619

In article <4l1h6h$i18$5@mhade.production.compuserve.com>, BobR
<76702.1466@CompuServe.COM> writes:
>My point is that writing a program which takes advantage of a hardware overscan
>hack may or may not work on any given modified ST, and as far as I know, there's
>no way for the software to know whether the hardware it's running on has been
>modified, or in what way. Thus "overscan mod" programs are risky.

What about the cookie jar? Any programs can tell whether I have installed an FX
card (for example) by looking for the 'BLFX' (or something) in the cookie jar.
Most drivers for hardware mods install a cookie, dont they?

Also, Doesn't the VDI (or is it the AES?) tell you the screen size/depth when
you initialise it? You can use this as a guide...

>In the broader sense of resolution independence, a program should be able to
>run on an ST, TT or Falcon in any resolution... that's true.

Yep.

Anthony
--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

1319. TURBO FALCON FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: abcdef@ix.netcom.com
Message-ID: <4l7c13$hcu@dfw-ixnews1.ix.netcom.com>
Source record: 146620

Falcon for sale!
Falcon for sale!

Will take best offer

4megs ram
Encased in Wizzatronics Rack mount case
Lastest tos version
will throw in neodesk and geneva
PC emulator
cubase 3.0 + key
ram expansion board

can buy all together or indiviually

Please E mail me xcen@shiva. hunter.cuny.edu
for bids I would like to start the biding
around $400.00

or call me at 212 - 663 - 1088

This is the best money saving buy yet

1320. Re: HELP: Networking Atari STs

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: "Thomas R. Mccartney" <tmccartn@freenet.calgary.ab.ca>
Message-ID: <Pine.A32.3.92.960419074554.39212A-100000@srv1.freenet.calgary.ab.ca>
Source record: 146621

On 18 Apr 1996, S94 wrote:

> In article <gigxr01-1604960943470001@ngalm099.gal.nt.com>, gigxr01@nt.com (Gerry
O'Rourke) writes:
> >There was an article in ST world (Long ago !!) about a travel agent in the
> >UK who had linked Atari's.
>
> Yes!!! About a year ago I was given a huge pile of old ST World magazines, and I can
> recall that article very clearly! Ah, those were the days :-)
>
> > I think they used something called SDS Net,
> >which was a cartridge port adapter.
>
>
> ------------------------------
> S.Lai
> Department of Computer Science
> The University of Manchester
> Oxford Road, M13 9PL, England
> ------------------------------
> lais@cs.man.ac.uk
> http://www.cs.man.ac.uk/~lais/
> ------------------------------
>
>
>
heck out Oxo concepts home page. They have a networking option for
machines with the LAN port (TT's Mega Sye's and Falcons) you couls also
try the a vendor in the US. (the guys in Grant's Pass Oregon, I forget
their name). The advertise a couple of different neworking systems.

1321. Re: HELP: XaAES no go on Falcon...

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4l86or$cu8@m1.cs.man.ac.uk>
Source record: 146622

In article <4l2der$843@orm.southern.co.nz>, chriswil@southern.co.nz (Chris Wilkinson)
writes:
>Hi There...
>
>I have grabbed XaAES from rand.thn.htu.se and have attempted to run it.
>It refuses to work thus far and is looking like it is not compatible with
>my setup. I almost always run NVDI 3.01, but found that once MiNT has

I believe there are known problems with XaAES and NVDI 2.5. I dont know
about 3.01, but it would be safer to dump it...

>loaded the machine goes to a video mode that doesn't sync with ANY monitor
>I can care to name. With XaAES run from a shell using the -video 2 option,
>MiNT crashes the system with private memory violation. Without NVDI it
>simply gets as far as loading XaAES and then MiNT crashes the system
>complaining about private memory violation. I assume memory protection is
>on. My setup is as follows
>
>Falcon030 4meg, PowerUp2, FPU
>MultiTOS running MiNT 1.12, little else in memory...

is Memory Protection off? (ie \AUTO\MINTNP.PRG or \AUTO\MINT.PRG)

>My MINT.CNF has been trimmed to read
>
>sln <xaaes dir on drive c:> u:\xa
>cd u:\xa
>INIT xaaes.tos

>My XAAES.CNF is set as follows...
>
>debug is set to u:\dev\null
>
>clipboard is set to c:\clipbrd
>
>toswin_30.prg is run to handle toswin
>
>no other programs are run to start a desktop or anything else (I assume that
>xaaes.tos takes care of 'gem' startup)

Yes, The XaAES menu and desktop (background - no icons etc.) should come up.

>Will I need to run a desktop? If yes, can one be recommended (I know thing
>v1.0 is now in english)

You will need either a shell (eg. sh) in a toswin-window, or a desktop
to run any programs...

I use Thing 0.59, and also have bash running, but I believe that various
other desktops work ok as well...

>TIA for your help on this one...XaAES sounds promising

Yep, it does. :)

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

1322. Re: Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4l86su$cvp@m1.cs.man.ac.uk>
Source record: 146623

In article <317627CC.6E4@omicron.se>, Elias Martenson <elias@omicron.se> writes:
>ivo elmi wrote:

>> In this days, for the possibility of macro i decide to use QED (I Hate
>> 7up for the slow Load or Purge text in the exit).
>
>Emacs has it all....

Hehehe... I had you down as a Unix guy... :-)

Anthony
--

Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.

1323. Re: MagiC4 & Looooooong-filename

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: and@sun1
Message-ID: <4l86li$94n@newsserver.rrzn.uni-hannover.de>
Source record: 146624

Thomas Binder (binder@hp81.rbg.informatik.th-darmstadt.de) wrote:
: In article <4l7dqr$530@newsserver.rrzn.uni-hannover.de>, and@sun1 (Andreas Kromke)
writes:
: #>[...]
: #>Unfortunately, nobody else was interested or able to write an XFS or to convert
: #>a MiNT XFS to MagiC so far.
: That's not true. There's at least the CDROM-XFS from Steffen Engel, and you
: (should) know as well that there are other XFSs in production.

I apologize.

--

ANDREAS KROMKE

1324. Re: How does MROS work?

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: kcclaess@cs.ruu.nl
Message-ID: <4l81jr$qh9@krant.cs.ruu.nl>
Source record: 146625
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.programmer

Gerry O'Rourke wrote:

(about MROS, a midi-operating system)

| From what I remember, MROS (Midi Real-time Operating System) was developed
| by Steinberg to allow more than one midi related program to run
| simultaneously on the ST.

I thought that MROS was a system that reads (and outputs) midi-events
above all things that happen on the ST.

| This means that only Steinberg will have the information/developers DOCS.

I tried to contact them, but nothing happened.

| You don't need MROS to write Midi programs for the ST, many good Midi
| sequencers were produced before its appearance.

Yes, but my efforts were too slow. I thought, with MROS, I didn't have to
care anymore about midi-events being read at the right time, because MROS
would do it for me.

| 1. If you are writing a sequencer or system exclusive handler & you find
| that bytes are being lost, you may need to increase the buffer.

| 2. There are problems with the Midi port & Keyboard; I think they share
| the same interrupt, some programs install a new keyboard driver.

I didn't have any of these problems, but thanks anyway!

Regards,
Koen.

--
Koen Claessen, kcclaess@cs.ruu.nl.
Faculty of Mathematics and Computing Science,
University of Utrecht, The Netherlands.
--

1325. Re: Help finding an old posting

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: Guy Geens <ggeens@elis.rug.ac.be>
Message-ID: <Pine.HPP.3.90.960419172055.13125C-100000@geuze.elis.rug.ac.be>
Source record: 146626

```
-----BEGIN PGP SIGNED MESSAGE-----

On 17 Apr 1996, Boris D. Cahan wrote:
```

> Date: 17 APR 1996 19:53:57 GMT
> From: Boris D. Cahan <bdc2@po.CWRU.Edu>
> Newgroups: comp.sys.atari.st
> Subject: Help finding an old posting
>
> Several weeks ago, there was a posting from someone
> who had a mega for sale with three older HD's. I arranged
> some things with him, and he said he would call me back
> in two weeks. we□□Well, I lost his address and his
> phone no. If anyone remembers this ad, and has a printout
> please let me know.
>
I don't know which post you mean, but this might help:
If you have www access, try DejaNews: http://www.dejanews.com/
Otherwise, MIT keeps an archive you can access by ftp.

```
- --
Guy Geens <guy.geens@elis.rug.ac.be>: Ph.D. student at ELIS -- TFCG / IMEC
Home Page: http://www.elis.rug.ac.be/ELISgroups/tfcg/staff/gg.html
finger ggeens@elis.rug.ac.be for PGP public keys (or use keyserver)

I switch off. I switch off. I annihilate. I collapse. I overkill.
I manipulate. I celebrate. I excuse. I frustrate. I overkill.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: pgp fingerprints in message headers

iQBVAwUBMXewBXwHoCha5QR1AQHQxQH/VkxfiADr5yYfr83GU5xIdw0wuQqrlGEK
LaugOsUYc9yH+ljL5F23YBqAMgALO9xjkO3KHMQII+9ml27eaiyUmg==
=kctk
-----END PGP SIGNATURE-----
```

1326. Re: GEM-VIEW Problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: Guy Geens <ggeens@elis.rug.ac.be>
Message-ID: <Pine.HPP.3.90.960419172428.13125D-100000@geuze.elis.rug.ac.be>
Source record: 146627

```
-----BEGIN PGP SIGNED MESSAGE-----

On 17 Apr 1996, Mark J. Anthony wrote:

> Date: 17 APR 1996 19:17:40 GMT
> From: Mark J. Anthony <ae490@ccn.cs.dal.ca>
> Newgroups: comp.sys.atari.st
> Subject: GEM-VIEW Problem
>
> Three years ago I registered GEM-VIEW version 2.30. I sent in my money
> and was given a code that I should REALLY have written down!!!! Instead,
> I entered it in the program and didn't think twice about needing to
> remember it again someday. Well, after just recently aquiring a new
> version of GEM-VIEW (version 3.06), I am told that all I have to do is
> re-enter my old code/key and everything would work legitimately once
> again. Only thing is, I NO LONGER REMEMBER IT:-(((((( If anyone can help
> with this I would be grateful forever. Thank you.
>
I think you should contact Dieter Fiebelkorn. He should be able to check
his records and send you your code again. Be sure to write it down
somewhere. (On the backup disk would be a good place.)

- --
Guy Geens <guy.geens@elis.rug.ac.be>: Ph.D. student at ELIS -- TFCG / IMEC
Home Page: http://www.elis.rug.ac.be/ELISgroups/tfcg/staff/gg.html
finger ggeens@elis.rug.ac.be for PGP public keys (or use keyserver)

I switch off. I switch off. I annihilate. I collapse. I overkill.
I manipulate. I celebrate. I excuse. I frustrate. I overkill.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: pgp fingerprints in message headers

iQBVAwUBMXew0HwHoCha5QR1AQEmEQIA1mxbWSAG+HKz2gdjUjd3e4RJ+EDgNK9d
duB1m62dZZJBUHSLiX/kP65OPYG8UdYvFduSSbjwEcBoerOZSEHKbQ==
=E/sg
-----END PGP SIGNATURE-----
```

1327. Re: Can't Format Disks

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: Guy Geens <ggeens@elis.rug.ac.be>
Message-ID: <Pine.HPP.3.90.960419173141.13125E-100000@geuze.elis.rug.ac.be>
Source record: 146628

```
-----BEGIN PGP SIGNED MESSAGE-----

On 18 Apr 1996 ad880@freenet.edmonton.ab.ca wrote:

> Date: 18 APR 1996 22:55:21 GMT
> From: ad880@freenet.edmonton.ab.ca
> Newgroups: comp.sys.atari.st
> Subject: Can't Format Disks
>
> Anyway, I seem to have contracted an old virus, the one that affects
> getbpb() (is that it?). I don't have a hard drive to load up off of,
> and I can't find an uninfected disk.
>
> I know where to find the proper anti-virus, peneciln, but I can't
> download it until i get a cleanly-formatted disk. Does anyone have any
> suggestions?
>
> (In case it's important: I have one double-sided disk drive, a
> memory-extended 520ST (extended to a 1040), and TOS in ROM)
>
Possible solutions:
1. Start your ST without a disk in the drive. The disk will spin for about a
minute, and then an empty desktop should appear. Then you can format a
disk (watch out for lost data!).
2. If you know someone with a PC, go there and format a DD disk on that
system. Your ST should have no problems reading that disk.
3. Buy a batch of `DOS-formatted' DD disks. Although they might be hard
to find.

- --
Guy Geens <guy.geens@elis.rug.ac.be>: Ph.D. student at ELIS -- TFCG / IMEC
Home Page: http://www.elis.rug.ac.be/ELISgroups/tfcg/staff/gg.html
finger ggeens@elis.rug.ac.be for PGP public keys (or use keyserver)

I switch off. I switch off. I annihilate. I collapse. I overkill.
I manipulate. I celebrate. I excuse. I frustrate. I overkill.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: pgp fingerprints in message headers

iQBVAwUBMXezVHwHoCha5QR1AQFVHwH/X1zfcY1TKRrYwZgFzT+Mka3uXTNwNh1l
CLTamMmRHKj9LpeqZ87H49KvevDHzmScKkDCbtm7gN8Zj43e60gENg==
=MWdw
-----END PGP SIGNATURE-----
```

1328. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: jtb@lys.vnet.net
Message-ID: <4l8bn9$827@ralph.vnet.net>
Source record: 146629

Tom Lamparty (lamparty@telerama.lm.com) wrote:
: You must have skipped over the message here a couple of days ago
: from Alexander Clauss, announcing that the lastest version 1.2 of CAB was
: available from his HomePage at
: http://www.informatik.th-darmstadt.de/~aclauss the cab_jpeg.ovl was part
: of the new version! Those with one meg were advised to disable it to free
: up some memory!

I just saw 1.2a up there, but I have no idea what's new since none of the docs
(german, english) mention it.. ??? Anyone have any ideas...

1329. Re: GEM-VIEW Problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.448.0008CC03@cfcsc.dnd.ca>
Source record: 146630

In article <4l3g4k$i0v@apollo.isisnet.com> ae490@ccn.cs.dal.ca (Mark J. Anthony) writes:
>Three years ago I registered GEM-VIEW version 2.30. I sent in my money
>and was given a code that I should REALLY have written down!!!! Instead,
>I entered it in the program and didn't think twice about needing to
>remember it again someday. Well, after just recently aquiring a new
>version of GEM-VIEW (version 3.06), I am told that all I have to do is
>re-enter my old code/key and everything would work legitimately once
>again. Only thing is, I NO LONGER REMEMBER IT:-((((((If anyone can help
>with this I would be grateful forever. Thank you.
>Sincerely,
>Mark Anthony

try writing to Cybercube.
I beleive they still handle GEMview
cyrel@cybercube.com
cyrel@interlog.com
cybercub@genie.geis.com
or
http://www.interlog.com/~cyrel/
btw, the new version of GEMview is 3.15, not 3.06
heck, there may even be a newer one out there!

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CanForcesCollege, Toronto, Ontario, Canada
Qu�bec dit oui, Qu�bec dit non=Qu�bec, la nation dans le pays du Canada

1330. Re: Help; hard drives

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.447.00087E31@cfcsc.dnd.ca>
Source record: 146631

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CanForcesCollege, Toronto, Ontario, Canada
Qu&#65533;bec dit oui, Qu&#65533;bec dit non=Qu&#65533;bec, la nation dans le pays du Canada

1331. Re: HELP: XaAES no go on Falcon...

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: ajalkane@lk-hp-8.hut.fi
Message-ID: <4l7rkl$4m4@nntp.hut.fi>
Source record: 146632

In article <4l2der$843@orm.southern.co.nz>,
Chris Wilkinson <chriswil@southern.co.nz> wrote:
>I have grabbed XaAES from rand.thn.htu.se and have attempted to run it.
>It refuses to work thus far and is looking like it is not compatible with
>my setup. I almost always run NVDI 3.01, but found that once MiNT has
>loaded the machine goes to a video mode that doesn't sync with ANY monitor
>I can care to name. With XaAES run from a shell using the -video 2 option,

First, try running MiNT without the memory protection. Simply rename
mint.prg to mintnp.prg. Then the video problem, I ran to the same
problem. But I got it working by loading XaAES from Desktop, and
not putting it in the INIT.. so edit the MINT.CNF and remove
the INITs etc. so that desktop loads. Then launch XaAES from
desktop. Worked for me a OK.

>Will I need to run a desktop? If yes, can one be recommended (I know thing
>v1.0 is now in english)

Not necessarily.

>TIA for your help on this one...XaAES sounds promising

Yes it does, but seeing it in action might be a bit depressing if
you're expecting too much from the alpha versions :-).

1332. Re: NVDI ET4000 4 release date?

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12023_hsideras@mettav.demon.co.uk>
Source record: 146633

JDC> Organization: Computing Service, University of Newcastle upon Tyne
JDC>
JDC> I got my ET4000 version from System Solutions last week. It works
JDC> perfectly on my Crazy Dots II card. One thing that caught me out ...
JDC> you *must* run redirect.prg before slct_dev.prg. With ET4000/v2.51,
JDC> I didn't bother with redirect and just used to flip from TT to
JDC> graphics card output manually. If you run v4.11 slct_dev without
JDC> redirect, it just bombs out :(

I couldn't manage without Redirect at all - I'd have to resort to the matrix drivers, which are a pig to operate.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1333. Re: More than 4 mb for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12024_hsideras@mettav.demon.co.uk>
Source record: 146634

Hi Rutger, on 16 Apr 96 you wrote:
RV> Organization: FernUni Hagen
RV>
>> It' s possible to increase Mega STe ram up to 4 Mb limit ?
>> Have someone do that ?
>>
RV> I have a MegaSTe with 10 MB, thus it is possible (and it works fine
RV> with almost all programs; only a few require to boot with 4 MB or
RV> to install a ramdisk with 6 MB).

How? I am *very* interested to hear and order a product to increase RAM
above 4Mb on a Mega STe

RV> Since it was used, i do not know how the anhancement was made; as far
RV> as I remember, the serial-2 port is removed.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1334. Re: More than 4 mb for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12025_hsideras@mettav.demon.co.uk>
Source record: 146635

Hi Rutger, on 17 Apr 96 you wrote:
RV> Organization: FernUni Hagen
RV>
>>>I have a Mega STe with 10 MB...
>>
>> This is very interesting..!
>>
>> You mentioned the Serial 2 port being removed... does that mean the
>> extended memory is on a VMEbus card..?
>>
RV> My 10MB memory expansion for the Mega STE is apparently attached to
RV> the VME-Bus (thus the serial-2 port is removed).

Bugger. I suppose this prevents use with a graphics card plugged into the VME... unless there's some kind of throughport facility ?

RV> It works with almost all programs (including games etc.) Only the
RV> PAULA sound-emulator does only work, if the computer is booted with
RV> 4MB or the memtop is set to 4MB (e.g. by a ramdisk). Most reset-
RV> resident ramdisks do not recognize the enhanced memory on a warmboot;
RV> thus in this case a new ramdisk is installed and the old one is no
RV> more accessible. The expansion uses a special boot program and I guess
RV> also special hardware. Perhaps I should open the computer and check it
RV> out, but I have not the time in the moment.

Thanks.

RV> The expansion came from
RV>
RV> Martin Wevelsiep Computertechnik
RV> Bogenstr. 32
RV> D-52080 Aachen
RV> Tel. +49 241 167214
RV> Fax +49 241 165157
RV>
RV> but I do not know if it is still sold.

If anyone else can check this out before me, could they post the answer here?

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1335. Re: Can't Format Disks

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: Claus Brod <claus_brod@bbn.hp.com>
Message-ID: <31778935.715E@bbn.hp.com>
Source record: 146636

ad880@freenet.edmonton.ab.ca wrote:
>
> Okay, I know this might sound old, but I haven't really been up-to-date
> with the workings of Atari...
>
> Anyway, I seem to have contracted an old virus, the one that affects
> getbpb() (is that it?). I don't have a hard drive to load up off of,
> and I can't find an uninfected disk.
>
> I know where to find the proper anti-virus, peneciln, but I can't
> download it until i get a cleanly-formatted disk.

Why not?

> Does anyone have any
> suggestions?

1. Switch off your computer and hard drive. Remove any disk from your
floppy drive.

2. Switch on the computer.

3. Insert a floppy disk and format it using the Desktop's format
option. Now you have a clean, uninfected disk.

-- or --

3.' Start up your terminal program and download your antivirus software.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---------http://hpbmdd28.bbn.hp.com/~clausb --
Explicit permission required for distribution in Microsoft Network.

1336. Re: Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4l8e7s$flk@m1.cs.man.ac.uk>
Source record: 146637

In article <4l64sv$rfh@tel.den.mmc.com>, Michael.Hill@den.mmc.com (Michael S. Hill) writes:
>
>In article rff@m1.cs.man.ac.uk, jacquesa@cs.man.ac.uk (Anthony Jacques) writes:
>>This is the problem that I've found with many text-editors (QED,Edith...)
>>- they are trying to be Word Processors, not text-editors. I need a
>>small (ie. I can keep it running while compiling with GCC) program that
>>doesn't do lots of flash Speedo fonts, word-wrapping and the like -
>>I just want an editor, with search/replace, and a few other useful
>>functions like that...
>>
>>Anyway... anyone know a good EDITOR - not a word-processor-like-thing...
>
>Sounds like you want the original, written-by-source-code-hackers-for-
>source-code-hackers, program/text editor, vi. I found a few variants
>available on the archive sites. I recommend stevie over elvis. nvi is
>also better than elvis, although I don't know if there's an Atari port.

elvis is the one that I have... :/ where does 'jove' fit into the scale
of things?

>So anyway, to make it short, try vi. It's got a learning curve, and it
>ain't GEMified, but it's undoubtedly the best pure text editor, IMESHO.

Maybe I ought to give it a go, but I would prefer a GEM program - is there
a GEMified version of any of the above editors? how about someone doing
one? :-)

[not me though... I've got a lot of stuff on the go at the moment... check
my WWW pages if you dont believe me! :)]

Anthony

--
------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+------------------------------

1337. Re: A few TT questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: mabn computer hardware <mabn@xs4all.nl>
Message-ID: <4l8ccg$s9k@news.xs4all.nl>
Source record: 146638

You will probably have an Mega STe keyboard, and Diskdrive
(that will xplane the color. As long as the tos version matches the
keyboard lay out your keyboard will work ok.) A US keyboard should only
work with an US rom (different video on the montherboard)

The latest reworks from atari were supplied with MegaSTe drive's

bye

1338. Re: TT/Logic/Synthworks Compatibilty Woes

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-1904961036280001@macmax.irfmn.mnegri.it>
Source record: 146639

In article <31765A6D.3B48@ycrdi.com>, Darius Taghavy <dart@ycrdi.com> wrote:

> My friend just purchased a TT. Now several programs don't work with it.
> Logic opens a "key not found" dialog, even though the Log 3 interface
> was attached (tried wiggling different positions too). The Log 3 is rev
> F. Steinberg Synthworks M-1 and Roland LA editors also don't run (bombs
> on bootup). Now I've been repeatedly told that Logic will run on a TT
> (and that Notator won't). I also vaguely remember that Emagic will
> exchange dongles to make it work. Does anyone know about this? How about
> the Steinberg stuff? Is that supposed to run? If yes, then maybe the
> TT's connector is suspect. Oh well, another "smooth" upgrade ;-)

About Synthworks: have you try to run it using an 32to16 boot utility ?

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |

1339. Lawrence's Massive Auction 2

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: lwright@wintermute.awinc.com
Message-ID: <4l8li4$gf9@kryten.awinc.com>
Source record: 146640

Gotta ton of STuff for sale. Moving to Australia and don't want to haul it all with me. Take advantage of me! Buy my stuff for cheap! I've got Mega STs, colour monitors, MegaFiles, and assorted bits, as well as 8-bit computer stuff, and a ton of video games.

www2.awinc.com/users/lwright

email: lwright@awinc.com

1340. serial problems...

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: lwright@wintermute.awinc.com
Message-ID: <4l8lvp$gf9@kryten.awinc.com>
Source record: 146641

I've got a TT. When I use any given serial port (ie modem 2) with any given program (in this case, Stalker) I have to reboot before any other program can use any other serial port. I have Ghostlink, which finally gives my doorstop of a 486 some use, but if I use it, I have to reboot to use stalker, and vice versa. Same with Stik, although if I use stik first, I can use stalker after, but not vice versa.

Any ideas?

1341. ST stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: msaeger@cse.unl.edu
Message-ID: <4l8jcn$1e0@crcnis3.unl.edu>
Source record: 146642

reply to msaeger@cse.unl.edu

Atari stuff for sale. i bought a pentium so I would like to sell this stuff.
If you want EVERYTHING, the price can be negotiated. Please send e-mail
requests. I reserve the right to reject any offer. Buyer pays shipping, COD
required without money order/cashiers check. NO PERSONNAL CHECKS.

Atari hardware:
Atari 520STM, 2.5M, JRI 4096 color board, TOS 1.4 $125
2 DSDD Disk drives(external) $30/each($50/pair)
1 80MB SCSI harddisk(external), with Supra controller $80
1 14.4k Practical Peripherals modem(external) $25
1 atari RGB color monitor $65
1 atari mono monitor $50

all hardware in orig package with exception of mono monitor and modem.
***hardware package-$325

Atari Books:

All software is original and works just fine. All software include manuals.
Price is $5.00 each software item. All of the software below for $150.
If you buy all of the software below, will throw in approx 200 PD/magazine
disks free(or will sell all of the PD/magazine disks for $20).
Word-Up 3.0
Assempro
Legend of Faerghail
Shadow Sorcerer
Demons Winter
Gunship
Speedo GDOS
Borodino
Fiendish Freddy's Big Top O' Fun
Carrier Command
Ballistix
The Killing Cloud
Braraccas
Gauntlet
Cadaver
Jug
Hyperdraw
Dragons of Flame
Nitro
The Third Courier
Wrath of the Demon
Slaygon

Forgotten Worlds
Goldrunner II
Lemmings
The Killing Game Show
Hyperpaint
Brat
Ultima III
Ultima IV
Zork I
Wercs
Synchro Express
The Secret of Monkey Island
Blood Money
Drakkhen
Procopy
Copy II ST
Kings Quest II
Chaos Strikes Back
Dungeon Master
Populous
Obliterator
Barbarian
Strider
Batman-The Caped Crusader
Xenon II
Rogue
----------end----------

1342. Re: Write Verify ???

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <830015086_OASIS_@swampdog.demon.co.uk>
Source record: 146643

In article <4l69kc$2oa$1@mhadf.production.compuserve.com>
BobR <76702.1466@CompuServe.COM> said:-

>>the loss of speed is 50%..
>
>I guess that's reasonable, considering the drive has to re-read the
>sectors after writing to verify the data.
>
>What I was thinking was that if it took 5 seconds to write a file with
>verify on, the 2 and a half seconds you'd save to write it with verify
>off wouldn't be worth the risk...

You can turn off write verify, write a file then read it back
yourself. This is faster.

>I do know that I've done it with floppy disks, and the speed increase
>is really surprising, expecially when combined with a "twisted"
>format... but I stopped turning off write verify because I did run
>into errors when I was the Software Librarian for our local Atari
>users' group. The time saved when duplicating a large number of disks
>was nice, but it wasn't worth the risk of creating bad disks.

I agree, although the method above can be used to good effect when
using programs like Fcopy etc.

--

Guy Harrison

guy@swampdog.demon.co.uk

1343. Re: HSModa6 and TT?

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <830016406_OASIS_@swampdog.demon.co.uk>
Source record: 146644

In article <Pine.BSD.3.91.960415233418.20893B-100000@asia.lm.com>
Tom Lamparty <lamparty@telerama.lm.com> said:-

> I have to agree with those that find the hsmodem6 doc among the
>most incomprehensible I have ever run across! I couldn't make heads or
>tails out of the various setting, and couldn't get it work at all! I gave
>up and went back to serialfix 20 and it's cpx! At least these can handle
>the do-it-yourself 38.4k bps serial hack I have installed in my STe.
>Someone once told me to read an article in ST Format that supposedly
>explained it all! Well here in the American Heartland (Ohio) it seems
>that the only time we get UK magazines is when they are remaindered! Any
>Issue that has really good software on the cover disk never make it to my
>local Little Professor book store! Must have been something good in that
>issue because I never got to see it much less buy it! Any one of you
>people that have hsmodem actually working want to make up a hsmodem for
>dummies file and post it somewhere so the rest of us can admire your
>intellect? Because I am really tired of hearing them tell us to use it
>with no further instructions on how!

I had a look at the source code for setter.ttp supplied with hsmodem6
and although I could compile it easily, there doesn't seem to be an
viable method for simplifying it. There is a Gem program for doing it
and now I understand why that does not make things much easier. You'd
have to look at the docs for why, it's too involved to explain.

In the meantime, perhaps someone could help Tom with his TT settings?

[it was a TT wasn't it?]

--

Guy Harrison

guy@swampdog.demon.co.uk

1344. Re: Console window/shell wanted

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <830017650_OASIS_@swampdog.demon.co.uk>
Source record: 146645

In article <Pine.SOL.3.91.960416165228.2501A-100000@muinntiarach.roe.ac.uk>
Andrew Thackrah <at@roe.ac.uk> said:-

>
>
>On Sat, 13 Apr 1996, Guy Harrison wrote:
>
>> In article <4kj6q1$a32@newsserver.rrzn.uni-hannover.de>
>> and@sun1 (Andreas Kromke) said:-
>>
>> >Andrew Thackrah (at@roe.ac.uk) wrote:
>> >
>> >: Can anyone suggest a console _accessory_ (that I can run a command line
>> >
>> >Impossible.
>> >ACCs are no processes and therefore cannot start programs.
>>
>> There used to be a command line accessory around years ago. I didn't
>> bother mentioning it because it was so unreliable.
>>
>> Now, if you were to multitask then it is easily possible.
>
>
> For some reason I didn't receive Andreas' posting so I'll use the above
> quote...
>
> I have seen an accessory that can start programs (I'm thinking of
> 'One_Jack' and others of that ilk

I've seen this. It tries hard and is impressive compared to other
things I've seen but still it is not stable enough for my liking.

> and Guy suggests that a CLI acc. does/did exist somewhere.
>
> So what's the deal? CAN a console be run reliably forom an acc. with TOS
> 1.0 or not?

For once this isn't a shortcoming in TOS 1.0, it's common to all
accessories. Any memory they try to allocate does not belong to them,
it belongs to the main process. If the main process terminates then
this memory gets handed back. If this is the desktop then you usually
get away with it because it doesn't terminate. If you have a
replacement desktop or cause the acc to obtain memory whilst running a
program then you are in trouble.

I'm not a fan of accs myself so I've never tried this, but if you could fool TOS into thinking the acc is a process which is never going to terminate and do the allocation in the name of that process then it would probably work. I doubt this would be portable otherwise such a tool would already exist.

> Guy , do you remember the name of the old CLI or where it came from? If
> I can look at some code I may be able to do something with it...

It was years ago and possibly called CLI.ACC. I do remember that when you activated it, it switched to a TOS screen which it probably allocated on startup. Apart from not running in a window, it seemed to crash a lot as well. I can't even remember how it worked - it might even have been a CPM type thing. hmm - was it on one of the original disks?

> I'm not planning to multitask yet - I've only recently acquired my
> STf (*gasp*) and I'm keen to see how far I can stretch the little
> darlin' before upgrading!

When you do, think "MagiC", it can quite happily run TOS programs in windows. My ten year old MWC compiler quite happily multitasks in one, even with multiple copies of itself. :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

1345. re: falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960419150933.17699B-100000@mhc.mtholyoke.edu>
Source record: 146646

On Sun, 7 Apr 1996, Rich Tietjens wrote:

> Date: Sun, 07 APR 96 11:47:40 GMT
> From: Rich Tietjens <starship@3rdplanet.com>
> Newgroups: comp.sys.atari.st
> Subject: re: falcon
>
> sgregory@cix.compulink.co.uk barked in U.COMP.SYS.ATARI.ST on 07 Apr 96:
>
> >> well straight off i admit i own an amiga, and i think that it beats the
> >> hell out of st's however i am interested in knowing a bit about the
> >> falcon.......specs...where you get games, who supports it (softies,
> >> hardware manufacturers).....i know nothing about this machine....how
> >> much do they run....do they come with harddrives standard??
> >> i thought atari had dropped it personal computer line....i used to own
> >> a 130xe some years back....
> >> novakra@acasun.eckerd.edu
> s>
> s> As for games, you'll be better of with the Amiga, sadly..
>
> Frankly, much as I love the Motorola-based systems, unless you want to
> write your own games, the IBM clones are the best way to go.
>
I don't agree, it depends what he wants to do with his future machine.
If he wants to make music get a Falcon.
If you want to make POV get a PC.
If you are rich get a PC.
If you are not so rich get a Falcon.
When I say rich I mean very rich.
Bye.

1346. Re: Virtual Memory

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <Dq4Hwl.44u@cix.compulink.co.uk>
Source record: 146647

```
> In article <4l18gc$dv7@news.aros.net>
> leech@shell.aros.net (Leech!@#$) said:-
>
>> Anyone know of a good program for handling virtual memory on a
>>TT? thanks.
>
>It's called Outside and is the only viable option.
>
>Try System solutions, maybe?

16/32 Systems, they have Ouside available for the TT/Falcon.
```

Steve!


```
=====================================
= Steven Gregory =
= NeST 90:103/102.0 =
= AtariNet 51:502/4.0 =
= sgregory@cix.compulink.co.uk =
= Falcon030/32mhz/4/940/MagiC v4 =
= Atari JaguarCD + Sony Playstation =
=====================================
```

1347. Re: Binkley Term Help

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <Dq4HwL.45L@cix.compulink.co.uk>
Source record: 146648

```
>I always was an idle so-and-so! :-)

I'm saying nothing!! ;-)
```

You can't escape me, Keith! ;-))
Steve!
`******`

```
====================================
= Steven Gregory =
= NeST 90:103/102.0 =
= AtariNet 51:502/4.0 =
= sgregory@cix.compulink.co.uk =
= Falcon030/32mhz/4/940/MagiC v4 =
= Atari JaguarCD + Sony Playstation =
====================================
```

1348. Help: Usenet/Oasis problem?

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <830030756_OASIS_@ping.be>
Source record: 146649

Hello world,

I'm writing this for a friend of mime who is using, just like
me, Oasis 1.35. He is using this programm for months now without any
major problem. Recently he ran into big trouble. He can't post
messages anymore but fortunately he is still able to read the newsgoups.
If he try to send a message he always gets the following message
"bad message ID".
If somebody know what's wrong please help him.

Regards
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

1349. TT and Spectre/GCR

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: <>
Message-ID: <4l8s6i$vfu@nw003.infi.net>
Source record: 146650

Has anyone out there used the Spectre/GCR Mac emulator with their TT? I have the info on the mod to increase floppy reliability but haven't done it yet. I was reading through the 3.0 manual addendum and noticed that it doesn't support the internal SCSI HD, that is a real pain. The 3.0 manual just keeps saying that all these great TT support features will be in 3.1, real soon now. I know that the company that made the Spectre/GCR went belly up but I was wondering if they ever released any of the newer code, maybe a beta or something. I really like the SPectre/GCR but I don't want to have to have an external drive just for it.

Pete Borders

1350. Re: I am leaving HENSA/micros

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3177f716235c6330@sn.no>
Source record: 146651
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Dennis McGuire (mcguired@moose.erie.net) wrote:

>On 18 Apr 1996, D.Bhabuta wrote:

>> Hi everyone
>> Just a public announcement of my departure from HENSA/micros.
>>
>> I have been offered a job elsewhere with better prospects. This is not
>> to say that I am abandoning the Atari market.. far from it!

>Danny,
>You've done a fantastic job with the HENSA archive and all Atari
>users on the Internet owe you sincere thanks! I hope someone else will
>be picking up support for it.

I second that! I find Hensa one of the very best Atari sites around- I've found the mailing list with info about new uploads extremely useful!!! (It's strange that no other site has picked this up). I really do hope someone else will continue supporting the Atari section.
Good luck with your next job Danny!

Hallvard
--
_/_/_/

1351. Re: I am leaving HENSA/micros

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3177f718235c75e1@sn.no>
Source record: 146652
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

D.Bhabuta (efac001@alpha.qmw.ac.uk) wrote:

[...]

>I do feel sad about leaving.. I feel that the work I have put into the
>Atari section will go to waste. I really don't know what the future
>holds for it.. maybe it will be deleted, or just left to rot... and I
>don't like the thought of either of those. :-(

I know the feeling, but I hope this won't happen. You've put so much work into the whole archive, and I for one have appreciated your effort quite a bit! (I'm sure other have as well).

If nobody volunteers to take over, how about transferring the whole Atari section over to another FTP server? This was the person(s) taking over will already have a streamlined system (the docs that come with each file etc.) and can just continue in the same way with new files!

It's really saved me a lot of online time getting files, since with Hensa I know exactly where the file is, how big it is and what it does (as compared to guessing and wasting a lot of online time/money- possibly to find out that the file wasn't at that site after all!).

Hallvard
--
_/_/_/

1352. New 1040 ST and Mega ST users... A little support.

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Dq4oGC.Eux@ridgecrest.ca.us>
Source record: 146653

Hi all,

I have seen a few post lately from new users of the older ST machines.
I would like to offer the following items, for shipping charges only,
for your benifit. The software is the origonal package, not copies, and
will probably only run on TOS less than 1.62. Boxes and manuals included.
These items were either given to me or I purchased them at the Sacramento
Atari show for a $1.00.
Just reply e-mail to me with your address and I will ship U.P.S, shipping
charges COD. Or, less expensive, I will ship U.S. Mail and you can send
me a check (ya, I trust you :)

These items are not worth the shipping fees to ship outside the
U.S.A.

I will keep your address on file and notify all when more items become
available.

I hope this will inspire you to register someone's Atari shareware package :)

Mike

PC DITTO**AVANT GARD (RUNS DOS ,SLOWLY, ON YOUR ST)

HOME ACCOUNT**HABA (check book, shopping, ect)

Regent Word II**Regent (Gem word processor)
Mail Merge Data base**Regent Word II

CAD 3D 2.0**ANTIC (Basic CAD package)

GFA Basic 3.0**GFA (Basic language for Atari)

**********Books**********

The Essential Atari Users Guide ** Jerry Willis

Atari ST Tricks & Tips ** Abacus

I will post more shortly

1353. Re: HSModa6 and TT?

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4l8uib$esu@madeline.INS.CWRU.Edu>
Source record: 146654

I ☐☐
To:gut swanpdog.
I think it was my original posting☐☐☐posting about hsmoda06
and the >TT that sparked this whole series. I have a TT and I think Tom has
a 1040 expanded. Not only are the docs a mess, but the GEM
program, setter.tos doesn't run in my computer. I do read a _little_
Berman, but it was still just a matter of trying various combos
of settings almost at rab☐ random before I found a set that works.
And about 6 csas posting that started another series about "Well,
it works on mine"
If the options were only in English, I wouldn't mind
typing j/n instead of y/n. But the options are in German and
only y/n-j/n are in English. This is worthless.
There are at least three separate documents, with parts in each.
you have to clip out the paragrafs, and [put them in order,
before you can make sense out of it. I THINK there is a option to
automatically transfer modem1 to modem 2, but I am not sure that is what
it does. That isn't described in ANY document.

1354. Re: WTB: Any and All old Atari magazines

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Dq4n9p.E7r@ridgecrest.ca.us>
Source record: 146705

jason@whatnext.demon.co.uk (Aces) wrote:
>ercorp@aol.com (ERCORP) wrote:
>
>[] What I would like is any and all older Atari magazines in good
>[] shape. I am looking for mostly complete or complete years. From
>[] issue #1 thru ...
>[] What do you have and lets talk.
>
>I hve a an extensive collection of ST Formats and ST Reviews including
>cover disks up to the end of 1994 and most of the earlier ST Worlds
>that are looking for a good home as I don't have the room for them.
>
>If you are interested I can go through them and work out exactly what
>i've got, but from your header you appear to be in the USA and even
>the cost of carriage from th UK might be prohibitive.. Their weight
>has already warped the shelf that most of them are on.
>

FYI

I just shipped about 3 lbs of ST Informers to Germany by U.S. Air Mail.
The cost was $34.00. By ship it would have been about $28.00.

Mike

>jason.
>
>What Next! Media Services: Design, artwork, typesetting & printing.
>e-mail: jason@whatnext.demon.co.uk
>Telephone: 0171 289 1364 (Outside U.K. +44 171 289 1364)
>IRC (Nickname & Channel): Aces or _Aces, or something similar!

1355. Re: about baracuda!

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Dq4nH5.EDG@ridgecrest.ca.us>
Source record: 146706

John Hechtman <johnhechtman@delphi.com> wrote:
>David White <david.white@rd.eng.bbc.co.uk> writes:
>
>>This smells a bit like cod to me. I would be very pleased if someone bought TOS
>>from Atari (who have no reason to keep it anymore) and then put the effort in
>>to be succesful with it. But, why on earth would Micro$oft be working with him
>>(or considering to)? This post produces more questions than answers.
>
>It's _another_ market to gain a monopoly in, dude. That's what Microsoft is
>best at! From Steve's perspective, if he had Microsoft support it would go
>a _long_ way toward insuring the survival of any computer line he launched.
>
>The cod you smell is that Steve may not be able to pull it off for a variety
>of reasons. They range from Atari setting an unreasonable price for TOS, to
>the difficulty Steve is having in finding 68030 capable programmers. Trying
>to bring a new machine to market is a _very_ big job!

I agree. From what Steve has said, it is Atari that is the hold up. The
Hawk is just an intro into the market they wish to establish. But, without
TOS, that would be almost next to impossible. (Even if Wizztronics is a part
of a much larger company :).

Mike

1356. Re: A minor STiK bug solved, partially!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: leslieh@freenet.edmonton.ab.ca
Message-ID: <4l8ti0$5cs@news.sas.ab.ca>
Source record: 146707

Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:

: I had a minor but nagging problem with STiK that
: I partially solved last night, and thought I'd pass it along.
: I just got a used TT, and FINALLY figured out how to use HSmoda06
: (whose instructions really leave something to be desired!!!)
: so I could use the higher bauds on serial 2. So I went out and bought a
: new 28.8 modem, of course, to use with it.
: But, every time I tried to use stik, it told me that the
: modem was ONLINE, already!! I then had to click on "hang up modem"
: before STiK would run. A minor inconvenience, to be sure, but annoying
: anyway. Well it turns out the built-in default set of instructions was set
: for what a MAC needs, i.e. DTR is always asserted. So Stik thinks it's
: already on line.
: The problem was solved, or patched by putting at&c1 after ath,
: in the script. The original setting was &c0, which keeps the line high.
: (the MAC uses another line for DTR!) now when I disconnect at the end of
: a session, it really hangs up, and the modem light goes out.
: When I sign on again, STiK works fine.
: I hope this little note helps someone else, who doesn't even
: know there is a bug, or what to do about it.
: If anyone else had this problem, let me know, out of curiosity,☐.
: And if you have a more permanent fix.

To change this permanently, run a terminal program, enter the at&c1&w0
(the &w0 might be different if you're using other than a SupraModem, so
just enter whatever command it is that saves the configuration to the
NVRAM in your modem (another way to do it with a Supra is to type
at&f2&w0, which sets the configuration to one of three factory defaults -
&f2 is the one best suited for Atari machines)

Be well,
Leslie
--
email: leslieh@freenet.edmonton.ab.ca

1357. Re: Can't Format Disks

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: leslieh@freenet.edmonton.ab.ca
Message-ID: <4l8tp5$5cs@news.sas.ab.ca>
Source record: 146708

ad880@freenet.edmonton.ab.ca wrote:
: Okay, I know this might sound old, but I haven't really been up-to-date
: with the workings of Atari...

: Anyway, I seem to have contracted an old virus, the one that affects
: getbpb() (is that it?). I don't have a hard drive to load up off of,
: and I can't find an uninfected disk.

: I know where to find the proper anti-virus, peneciln, but I can't
: download it until i get a cleanly-formatted disk. Does anyone have any
: suggestions?

: (In case it's important: I have one double-sided disk drive, a
: memory-extended 520ST (extended to a 1040), and TOS in ROM)

: I don't know when or where I contracted it, but I'd appreciate any help.

: Thanx

: --
: David Sutherland
: ad880@freenet.edmonton.ab.ca

David, contact me after 6 pm on my cell at 951-3554 (or anytime
I'm awake on weekends) I'm the vp of the Edmonton Atari Computer
Hobbyists, and I shall ensure that you get what you need.

Leslie

--
email: leslieh@freenet.edmonton.ab.ca

1358. Gemulator 4.xx

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: "d.l.conway" <d.l.conway@dial.pipex.com>
Message-ID: <4l95he$6t0@soap.news.pipex.net>
Source record: 146709

Anyone interested in the above, as new, for sale - first 75 UKP plus p&p.

No offers please.

If interested in spec look up

http://www.halcyon.com/brasoft/

Genuine offer so please no time wasters.

Derek

1359. Re: Blowup FX Board

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <829997882_OASIS_@rjelwell.demon.co.uk>
Source record: 146710

jpartner@track83.demon.co.uk (James Partner) said:-

>> I will be getting an accelerator for my Falcon soon with TT-RAM on
>> board and I would hope that the computer and most progs use it as
>
>Which accelerator is this, Richard?

Hi James,

It is the Afterburner 68040 board from Titan Designs. I didn't want
to mention it by name because I have put various questions about here
recently and it might be starting to annoying people :-)

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1360. Iconify Under Magic 4

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <37446307_OASIS_NEWS@yeadontt.demon.co.uk>
Source record: 146711
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

Does anyone know the value of the WM_ICONIFY variable given in the
Magic 4 hyper text documents.

I understand how to add the Icon gadget to the window title/move bar,
the GEM event message that signifies this item being selected and the GEM
event message recieved when a window is returned to full size. All I need to
know is HOW to iconify the window!

Rarther helpfully the docs gives the following example:-

```
wind_set(wind_handle, WM_ICONIFY, -1, -1, -1, -1)
```

I believe this call both shrinks and expands the window, but what is
the value of WM_ICONIFY!!!!

Thanks in advance for any help.

--

==========

The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
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========== Phil Yeadon ====== phil@yeadontt.demon.co.uk ==========

1361. Re: Strange Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4l98o1$a89@orm.southern.co.nz>
Source record: 146712

Katherine L Ellis (kellis@mtholyoke.edu) wrote:
: Hi Guys.
:
: I sometimes have a problem with my Falcon.
: I have TOS 4.04 with an external SCSI drive.
: Sometimes, when I'm on the Desktop, after opening some windows,
: the mouse remains as the busy bee, and the windows blink.
: I can still use the mouse to close window, and all is fine.
: But if I open a window, it happens again, and it is also
: hard to open the window(double click). It does that with all
: the drives, internal or external.
: It is pretty scary. Am I alone? What the hell is going on?
: Any suggestion?
: Bye..
: P.S: Or should I just call " THE GHOSTBUSTERS"

This problem happens on almost all Falcons including mine :-(. It is a bug in TOS 4.0x itself, that fills the keyboard buffer with the ESC command. What happens then if a directory window is open is that TOS refreshes the window contents by reading the disc drive directory ad-infinitum until the keyboard buffer empties or you close all open windows and hit a key to interrupt the bug that causes all the ESC 'keypresses' to happen. Sadly there is no way around this bug unless someone wants to write a bugfix to cure this one (hint? :-)). I have noticed that some software is more likely to set it off (esp. the older versions of the APEX media viewers when I look at pictures, FLI's etc...).

Ciao...

Chris W.
/|\

1362. Re: Apex Media problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4l9945$a89@orm.southern.co.nz>
Source record: 146713

P�l Monstad (930201@loke.hsh.no) wrote:
: I have a friend with a 4 MB Falcon 4.04. When he runs Apex on a VGA
: monitor, Apex tends to crash when calling the file selector. This
: don't happens when he runs in RGB. Any suggestions?

Hi there!!

I have had this problem too (not very often though). You could try this
to help fix it. If you run APEX from a desktop icon, make sure that you
close all windows before running it. I think that APEX gets confused when
the file selector is called and the last directory open on the desktop
(usually the top window) is not what APEX perhaps expects it to be. I
cant say why RGB works instead of VGA but maybe this will help on the VGA!!

Ciao, Chris W
/|\

1363. Re: HSModa6 and TT?

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960419212254.28736C-100000@pink.lm.com>
Source record: 146714

Sorry to have misled so many people! I have an STe with 4Meg and
an AdSpeedSTe for 16Mhz, Switchable Tos 2.06/1.62, The do-it-yourself
38.4K bps serial port upgrade as described in 38400.lzh from umich! And a
total non-comprehension of the docs and setter instructions for hsmodem6!
Don't even know if it would do me any good with the port upgrade I have!

On Fri, 19 Apr 1996, Guy Harrison wrote:

> In article <Pine.BSD.3.91.960415233418.20893B-100000@asia.lm.com>
> Tom Lamparty <lamparty@telerama.lm.com> said:-
>
> > I have to agree with those that find the hsmodem6 doc among the
> >most incomprehensible I have ever run across! I couldn't make heads or
> >tails out of the various setting, and couldn't get it work at all! I gave
> >up and went back to serialfix 20 and it's cpx! At least these can handle
> >the do-it-yourself 38.4k bps serial hack I have installed in my STe.
> >Someone once told me to read an article in ST Format that supposedly
> >explained it all! Well here in the American Heartland (Ohio) it seems
> >that the only time we get UK magazines is when they are remaindered! Any
> >Issue that has really good software on the cover disk never make it to my
> >local Little Professor book store! Must have been something good in that
> >issue because I never got to see it much less buy it! Any one of you
> >people that have hsmodem actually working want to make up a hsmodem for
> >dummies file and post it somewhere so the rest of us can admire your
> >intellect? Because I am really tired of hearing them tell us to use it
> >with no further instructions on how!
>
> I had a look at the source code for setter.ttp supplied with hsmodem6
> and although I could compile it easily, there doesn't seem to be an
> viable method for simplifying it. There is a Gem program for doing it
> and now I understand why that does not make things much easier. You'd
> have to look at the docs for why, it's too involved to explain.
>
> In the meantime, perhaps someone could help Tom with his TT settings?
>
> [it was a TT wasn't it?]
>
>
> --
>
> Guy Harrison
>
> guy@swampdog.demon.co.uk
>
>

>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1364. MagiC4 & Looooooong-filename

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199604192356.a2238@b.maus.de>
Source record: 146715

In Msg A1893@B, Max Farina (massimo@irfmn.mnegri.it) wrote:

>How can I use long file name under MagiC4 and Gemini desktop ?

You need an extended file system (XFS) which has not been released yet.

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

1365. ARCGSH Shareware Fee

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: R_Tim_Coslet@cup.portal.com
Message-ID: <151711@cup.portal.com>
Source record: 146716

I was looking for the author of ARCGSH V4.1 to pay the
Shareware Fee, but his E-mail address no longer works:

Rainer Klute

klute@unido.bitnet

If he is still out there, or somebody knows where he is,
I'd like to know so I can be sure I'm sending it to the
right address.

R. Tim Coslet

Usenet: R_Tim_Coslet@cup.portal.com
technology, n. domesticated natural phenomena

1366. Re: Tempus Versions?

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <830040514_OASIS_@ping.be>
Source record: 146717

In article <Dq2qs4.L7o@news.hawaii.edu>
jperez@Hawaii.Edu (John Perez) said:-

>Greetings,
>
> As many of you who have ever experienced Tempus II (a text
>editor), you may have noticed that it is many times faster than any other
>similar product. I love this program! The only problem is that it
>requires ST resolutions such as ST-High, something that I rarely use
>anymore. I have seen a demo of a european release of Tempus that was not
>resolution dependent, and was wondering if this was ever released. Does
>anyone out there have a version of Tempus that will work in Falcon
>resolutions? Any help or info would be greatly appreciated.
>

Hello,

Yes the resolution independent Tempus version does exist (at least in
Europe) The latest version is AFAIK v2.25. I use this programm
regulary on my TT. Most of the time in TT-high but before I wrote this
message I've tested it with a Crazy Dots II graphics card in
640x480x16 and 1024x768x256. No problems at all.
Here back in Europe one can still buy this version for about 119 DM at
Creative Computer Design (CCD)
Postfach 1164
D-65331 Eltville
Germany

Tel: 49-6123-1094
Fax: 49-6123-4389

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

1367. Mega STe w/80 MB Syquest & Spectre GCR For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: Eric Vaterlaus <touchbase@webdb.com>
Message-ID: <31785638.7DDB@webdb.com>
Source record: 146718

I have an Atari Mega STe w/1.44 MFD, 50MHD, 80MHD Syquest & 3 cartridges, Spectre GCR, Mono and Color monitors with switch.

Please E-Mail me if you are interested in purchasing All or Part.

Eric Vaterlaus

1368. Web Page: Bravo's Atari Store: On-Line Catalogs. Check this out!

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4l9mun$58r@linda.teleport.com>
Source record: 146719
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari,de.comp.sys.st,fido.ger.atari,ger.atari,ka.comp.sys.atari

Check out my Web Page for Bravo Sierra Computers. Where you can find Both
Classic Atari 8 Bit & Atari ST. HardWare, SoftWare, Books & Accessories. My
Web Address is below. On-Line Catalogs that you can View and Contact me via
my Web Page! Or Request Catalogs in E-Mail. Specify Classic 8 Bit or ST.
E-Mail: bensmith@teleport.com

http://www.teleport.com/~bensmith/bscomputers.shtml
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3
PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

1369. WANTED: Dealers for SwapMeet: Pacific NorthWest!

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4l9nhp$6b0@linda.teleport.com>
Source record: 146720
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

The next SwapMeet is Monday, May 6th, 1996.

WANTED: Dealers to sell at Upcoming Swap Meets. Dealerships sought fall into such Categories as Computer Dealers, all kinds. All kinds of Computer HardWare, SoftWare, Peripherals & Accessories for ALL Computer Makes and Types.

Also Sought are Dealers in Video Gaming Equipment, such as Video Game Consoles, Cartidges, Video Game CD Players and Video Game CDs. ALL Video Game Makes and Types. ALL Video Game Consoles, Cartridges, CDs, Peripherals & Accessories.

On the May 6th SwapMeet, we will be Raffling off a Panasonic Printer! Anyone showing up can win. Just be their for the Drawing. The first Ticket is ***FREE***! Additional Tickets are a Dollar each. This is One of Many good reasons to come to Our SwapMeets.

Recruiting New Dealers with Membership for Dealer Value. You could setup at a full year of swapmeets, 12 Monthly swapmeets at $10 a Meet, for $120 a year, or join our group and setup ***FREE*** for a year for ONLY $50! Greater than a 50% Savings!

Also Wanted are Dealers in ALL Types of Electronics.

WANTED are Dealers in Ham Radio, CB Radio, Music CDs and other Recorded Music. Stereo Equipment also Wanted.

Also Wanted are VCR's, Video Tapes, TVs and Satelite Gear.

This is an ALL Computers, Game Machine and Electronics Swap Meet!!

Small Businesses, and Dealers Welcome and Wanted!!

NO ADMISSION CHARGE!!! PLENTY OF FREE PARKING!!! NO ADMISSION CHARGE!!!

TABLES $10! TABLES, FIRST COME, FIRST SERVE!

Swap Meet Location in Portland, Oregon. USA. At 1819 N.W. Everett St. at the NorthWest Service Center On the First Monday of each Month.

To find out about more about the Swap Meet call our 24 Hour Recorded info line at (503)650-7196 or for Live info, call from 3 PM - Midnight, Monday - Thursday, Friday 3 PM - 6 PM. Please call, especially dealers at: (503)256-9974 (VOICE/VOICE MESSAGING), leave your home number if Ben is not answering!

Reply in E-Mail to bensmith@teleport.com. Or Call Ben Anytime at

Please Direct all replies to bensmith@teleport.com in E-Mail or Call
Our 24 Hour Recorded Info Line at (503)650-7196

The next SwapMeet is Monday, May 6th, 1996.
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Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3 PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

1370. ALL Computer & Electronics SwapMeet & Raffle: Pacific NorthWest!

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4l9o8p$7r1@linda.teleport.com>
Source record: 146721
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

The next SwapMeet is Monday, May 6th, 1996.

ACE of America, an All Computers and Electronics User Group, with a special emphasis on Atari. At ACE Swap Meets you might find Atari, Apple, Macintosh, Commodore, Amiga, IBM & Clones, Nintendo, SNES, Sega Genesis, Jaguar, Game Boy, Game Gear and Lynx. You could also find the following items to go with your system, such as Printers, MoDeMs, Monitors, Hard Drives, Disk Drives, Power Supplies, MIDI Devices, Mice, Joysticks, CD Roms, Cables, supplies and Accessories.

ALL COMPUTERS, GAME MACHINES AND ELECTRONICS ARE WELCOME!!

ACE Is currently holding Monthly Swap Meets on the First Monday of each Month from 7 PM, except on certain Holidays that we must reschedule due to our facility being closed. Swap Meets are Held at 1819 NW Everett at the NW Service Center 3 Blocks North of the corner of 18th and W Burnside in Portland, Oregon. USA! Table space is $10. Tables provided as long as they last. Show up early to get a good table, like 6:30 PM.

FREE ADMISSIONFREE ADMISSION**FREE ADMISSION**FREE ADMISSION**

On the May 6th SwapMeet, we will be Raffling off a Panasonic Printer! Anyone showing up can win. Just be their for the Drawing. The first Ticket is ***FREE***! Additional Tickets are a Dollar each. This is One of Many good reasons to come to Our SwapMeets.

PLENTY OF FREE PARKINGEVERYONE WELCOME**PLENTY OF FREE PARKING**

FOR INFO CALL OUR SWAPMEET HOTLINE WITH 24 HOUR RECORDED INFO, CALL: (503)650-7196 OR FOR FURTHER INFO FROM BEN, INCLUDING TABLES: CALL FROM 3 PM - MIDNIGHT / MON-THU, FRI 3 PM - 6 PM: CALL BEN AT (503)256-9974!! IF BEN IS AWAY FROM THE PHONE, PLEASE LEAVE YOUR HOME NUMBER AND HE'LL TRY TO RETURN YOUR MESSAGE! THESE SWAP MEET SPONSORED BY ACE OF AMERICA!!

This Message is distributed throughout the Pacific NorthWest, everyone reading and their Brother is welcome to come and Attend!!

Please Direct all Replies to bensmith@teleport.com in E-Mail or call (503)650-7196 anytime.

The next SwapMeet is Monday, May 6th, 1996.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3 PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.

Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

1371. Re: Virtual Memory

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12026_hsideras@mettav.demon.co.uk>
Source record: 146722

Hi 930201@loke.hsh.no, on 17 Apr 96 you wrote:

> Organization: Stord/Haugesund College
>
> You should get Outside, a very fast and good virtual memory manager. I
> use it on my TT, with great success.
>
> I guess System Solutions sells it in the UK.

IIRC it's sold by nharlow@cix.compulink.co.uk *Nick Harlow of 16/32)

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*# # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*# # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1372. re: atari world - alas he

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: Joe.Lensbower@flight.org
Message-ID: <5cd_9604200107@flight.org>
Source record: 146723

> From: starship@3rdplanet.com (Max Denebian)
> Subject: re: atari world - alas he is no more
> Organization: Wolfe Internet Access, L.L.C.
>
> AREA:U.COMP.SYS.ATARI.ST
> > Author: Michael Grove Address: mgrove@owens.ridgecrest.ca.us
>
> > Current Notes has been revived in Canada. A little thicker than ST
> > Informer in paper, it too is a very well written and layed out
> > magazine. Calamus is still at it's heart, and it shows in the print.
> > The rates for this magazine are also quite reasonable when compaired to
> > the Euro mags, which I buy anyway, no matter what the cost, cause I
> > love the color picts :).
> > If we don't support the people who support our machines, then we
> > ourselves will end up with out support.
> >
>
> I too was sorry to hear of AW's demise. I hope someone picks it up. I was
> about ready to subscribe...
>
> Could you post current note's address? I'm gonna send them the money
> instead.
>
>
> --
>
> ---
> * Origin: Usenet: FlightLine InterNet Gateway - [MSP] Aviation.....
(196:1/99)
>

* Kivi (unregistered) 1.16 *
* PayBax BBS * (302) 836-4816
------------- -//- --------------
Internet: Joe.Lensbower@flight.org
note: the views expressed by this
user are strictly his/her own.

1373. Re: WWW problem!

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <830015472_OASIS_@swampdog.demon.co.uk>
Source record: 146724

In article <829896240_OASIS_@husbands.demon.co.uk>
Simon@husbands.demon.co.uk (Simon Husbands) said:-

>Hi all...thanks for all the suggestions. I posted this earlier but it may have
>gone missing, so I'll repost.....
>
>OK...here's my problem with the SETUP. All my files are in the WWW130
>folder in the root of drive I. I go into WWW and then into the SETUP
>folder, and click on Setup.PRG. I then get a message saying ' Cannot
>open Resource' I:\setup.rsc '. I copied setup.rsc into the root
>directory to see what would happen, and went back to setup.prg. This
>time it gave me the language prompt. I selected English, and then got
>the error message ' No setup data '. I then copied setup.dat to the
>root (noting that pug.pos had been created) and tried again. This
>time after having gone through the language selector I was confronted
>with the message ' No batchfiles ' and indeed, there were none. This
>time I wasn't sure how to progress so I didn't.
>
>Am I missing something here? I've read all the docs to see, but I just
>don't seem to be able to make much progress.
>
>Can anyone help? Guy?

I already posted a reply to this, has it gone walkabout? :-(

I'll just highlight this time .. :-)

It's beginning to look like there is a bug.

All the file operations are based round shel_read() which returns the
complete path and filename of the executable program. The code strips
off the filename then bases its operations around this path. Some TOS
versions have a broken shel_read() and only return the filename, so
the code had to use Dgetdrv() and Dgetpath() in this case.

I tested this under TOS 1.2 on a floppy and only the filename was
returned. As the alert prints the complete path it obtained it looks
like shel_read() on your TOS is returning I:SETUP.PRG.

The Dgetdrv(),Dgetpath() method is used if no ':' is found in the path
so it looks like this code is never getting a chance to run.

Try copying the folders SETUP\, CAB_OVL\, CAB\ and all their contents
to a floppy and run it from there. It is *just possible* that
shel_read() will not prepend <drive>: to a floppy file which means it
will start working.

Let me know asap which TOS version this is and if the floppy idea
works, otherwise I've got a major problem!

--

Guy Harrison

guy@swampdog.demon.co.uk

1374. Re: Anyone notified on their purchases through the Atari Warehouse sa

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960419121704.5755A-100000@moose.erie.net>
Source record: 146725

On 19 Apr 1996, Fred Matzen wrote:

> Leech!@#$ (leech@shell.aros.net) wrote:
> : Neil Martin (Neil@yr-ynys.compulink.co.uk) wrote:
> : : > m> $250.00 for a TT. Who could resist?
> : : >
>
> : You guys must be talking about the deal through atari. I'm
> : coming into some money soon, and thought I'd pick up a second TT, so
> : what's Don Thomas's Email address again?
> : Leech!@#$
>
> There were only 21 of them and they are very much History now.
>
> I was however fortunate enough to get one and was surprised by the
> beautiful condition it was in. Very good deal.
>

I was lucky enough to get a TT in the Atari deal also. Mine is
totally brand new, as is the TTM195 monitor. Nice combo!

1375. Grendels Game Lists V44

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: jesse@goal.apana.org.au
Message-ID: <833943104701@goal.apana.org.au>
Source record: 146726

```
DR>--

DR>Daniel Rojo Martinez.
DR>--------------------------------------------------------------------------
DR>Facultad de Medicina Norte | Porque todo lo que es nacido de Dios
DR>Universidad de Chile \|/ vence al mundo;
DR> ----*---- y esta es la victoria que ha vencido
DR>drojo@med.uchile.cl /|\ al mundo, nuestra fe.
DR> |
DR> 1 Juan 5:4
DR>--------------------------------------------------------------------------

Anyone know what that means?

--
---------------------------------------------------------------------
GATEWAY Online - (618) 3790056 - goal.apana.org.au - running Worldgroup
---------------------------------------------------------------------
```

1376. Re: Lawrence's Massive Auction 2

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: -G <gviado@norfolk.infi.net>
Message-ID: <31782821.360@norfolk.infi.net>
Source record: 146727
Cross-posted to: comp.sys.atari.st,rec.games.video.atari,rec.games.video.classic,rec.games.video.marketplace,rec.games.video.misc,rec.games.video.nintendo,rec.games.video.sega,rec.games.video.sony

Yo Lawrence-

I lost the address. Send me your info at

<gviado@norfolk.infi.net>

I want 2 buy some of your shit...

-G

1377. Re: PLIP Pinout to connect with IBM/LINUX

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: jdfalk@cyberNOTHING.org
Message-ID: <4l6uvk$5nm@news2.cais.com>
Source record: 146839

In comp.sys.atari.st, Robert Krenn - HFB T d93 <d93rkr@hfb.se> wrote...

> The MiNT plip is not the same as Linux plip. The problem is that the
> Atari ST computers don't have a fully equiped parallell port, therefor
> the MiNT net plip was made a bit different then the PC (linux) plip.

Well, there goes that idea. Anybody know of a solution?

--
---------=============== J.D. Falk <jdfalk@cabal.org> ==========----------
| There Is No Cabal[TM]. |
| And if there was, they'd have better things to control than Usenet. |
----========== http://www.cybernothing.org/jdfalk/home.html ==========----

-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCM/CC/IT d---()? s+:+ a21 C++(+++)$ UBLOS*++++$ P+$>++++ L(+)$ E->+
W++(--)$ N++++$ o++ K+++ w+(--) !O !M V-- PS(++) PE@ Y+ PGP->++ t+(++)
5+ X+(+++) R(+++)>+ tv+ b+++ DI++(+++) D+ G++(+++) e h-(++) r>++ y+
------END GEEK CODE BLOCK------

1378. Re: HELP: Networking Atari STs

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: jdfalk@cyberNOTHING.org
Message-ID: <4l6v2a$5ov@news2.cais.com>
Source record: 146840

In comp.sys.atari.st, Gerry O'Rourke <gigxr01@nt.com> wrote...

> There was an article in ST world (Long ago !!) about a travel agent in the
> UK who had linked Atari's. I think they used something called SDS Net,
> which was a cartridge port adapter.

The SDS Net that I've got uses the MIDI ports, and is only a
fileserver network, not a full networking protocol.

> Gerry O'Rourke

--
---------========== J.D. Falk <jdfalk@cybernothing.org> ========---------
| "INIT_THOUGHT caused a general protection fault in module CORTEX.DLL |
| The offending module has been shutdown and removed." |
| -- Ted Coady <ecoady@morgan.ucs.mun.ca> |
---========== http://www.cybernothing.org/jdfalk/home.html ==========----

-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCM/CC/IT d---()? s+:+ a21 C++(+++)$ UBLOS*++++$ P+$>++++ L(+)$ E->+
W++(--)$ N++++$ o++ K+++ w+(--) !O !M V-- PS(++) PE@ Y+ PGP->++ t+(++)
5+ X+(+++) R(+++)>+ tv+ b+++ DI++(+++) D+ G++(+++) e h-(++) r>++ y+
------END GEEK CODE BLOCK------

1379. MagicMac & 2-button mice

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: vegard@interlink.no
Message-ID: <vegard-1904960048020001@trh-ppp18.interlink.no>
Source record: 146841

I need a two-button mouse for my Mac/MagicMac. Which mouse can I use (price is also a factor) - or can MagicMac use all two-button mice?

Vegard (vegard@interlink.no)

1380. Re: Anyone notified on their purchases through the Atari Warehouse sa

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: ross@ra
Message-ID: <4l770r$7tf@thoth.nilenet.com>
Source record: 146842

Leech!@#$ (leech@shell.aros.net) wrote:
: Neil Martin (Neil@yr-ynys.compulink.co.uk) wrote:
: : > m> $250.00 for a TT. Who could resist?
: : >

: You guys must be talking about the deal through atari. I'm
: coming into some money soon, and thought I'd pick up a second TT, so
: what's Don Thomas's Email address again?
: Leech!@#$

There were only 21 of them and they are very much History now.

I was however fortunate enough to get one and was surprised by the
beautiful condition it was in. Very good deal.

1381. Re: Art Program to create WWW GIFs

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: ross@ra
Message-ID: <4l77bl$7tf@thoth.nilenet.com>
Source record: 146843

Tony Gilbert (tone@swoon.demon.co.uk) wrote:

: Can some one tell me what Art program would be best to create GIFs for
: use in Web Pages. Did I read some where that the GIF format in WEB
: pages is slightly different to our norm ?

Anything that can save in GIF format will work, such as True Paint,
Papillon, Prism Paint etc.

If you want to have transparent backgrounds (such as you see Everywhere),
I use IMAGE COPY 4 to convert them to GIF - interlaced - transparent
images. Its quite easy. Or if you want ready made images to use there are
several good sites to get them from. I can post them if you want.

1382. !Possibly! FS: TT 16meg ram board U.S. !Possibly!

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: smiller@farad.elee.calpoly.edu
Message-ID: <4l7fmc$epe@isnews.csc.calpoly.edu>
Source record: 146844

Ok, I need MORE memory and I want to check out the TTram boards that let you use PC simms, but I want to find out what someone will give me for an original TT ram board. Works perfect, I have replaced 1 simm from originals... but I am using my TT as I type this.

Give me some offers so I can see if I can afford to upgrade or not.

*steve

--
http://www.elee.calpoly.edu/~smiller
-- Deeds of Flesh Homepage --
-- The ULTIMATE Underground Death Metal Band List --
-- An unofficial SEPULTURA Homepage --

1383. Re: I am leaving HENSA/micros

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <3176D204.505C@stud.rma.ac.be>
Source record: 146845
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

D.Bhabuta wrote:
>
> Hi everyone
>
> Just a public announcement of my departure from HENSA/micros.

Denesh,

Everybody has a time of coming, and a time of leaving. But it is difficult to let someone like you go. Thank you for all what you have done for the Atari community. I hope someone else, who's as good as you are, will fill the emptiness that will be a part of the Atari world soon. We'll always remember you!

Saka

1384. Re: about baracuda!

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <4l7hqi$7bs@osiris.wu-wien.ac.at>
Source record: 146846

John Hechtman (johnhechtman@delphi.com) wrote:
: It's _another_ market to gain a monopoly in, dude. That's what Microsoft is
: best at! From Steve's perspective, if he had Microsoft support it would go
: a _long_ way toward insuring the survival of any computer line he launched.
:
: The cod you smell is that Steve may not be able to pull it off for a variety
: of reasons. They range from Atari setting an unreasonable price for TOS, to
: the difficulty Steve is having in finding 68030 capable programmers. Trying
: to bring a new machine to market is a _very_ big job!

First of all, I do not see a market for a new 68030 based computer. Using
a 68040 or 68060 or better a Power PC that might be different. Secondly, I
do not understand why it is so important to buy the rights to Ataris TOS.
Ataris TOS hasn't been worked on for almost three years now, and the time
that has passed has been used by other companies to develop TOS clones,
that are far more advanced and stable than Ataris TOS. Magic is in its
4th generation. Right now long WIN95 file names, multithreading and
background printing with an improved version of NVDI are being
implemented. N-AES has hit the streets some days ago. Being compatible
to Ataris AES 4.1, it beats Ataris product in terms of speed and
features by lightyears. So why doesn't that guy negotiate with those
german developers instead?

Regards

Alfred

1385. Re: I am leaving HENSA/micros

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: "Stud. Daniel Burckhardt" <burckhar@math.ethz.ch>
Message-ID: <317748BD.52DA@math.ethz.ch>
Source record: 146847
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

This is really sad to hear, because HENSA was for me always the first place to look for new stuff. I specially liked the TOS-Newsletters, because they gave me a clue what might be worth looking at.

Thanks for all you've done and have a good start at your new place.

BURKI

1386. STik DIAL.SCR problems

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: fvdakker@sterbbs.nl
Message-ID: <833921401701@sterbbs.nl>
Source record: 146848

edaniels@.seldon.terminus.com wrote:

IN>>what about something like this:
IN>>FIND = sm_ppp_
IN>>RESP =
IN>>FIND =<SPACE>
IN>>RESP = $GETIP
IN>>
IN>>just a thought....
IN>>
IN>>Frits.
IN>
IN> Thanks Frits. Unfortunately this did not resolve the problem.
IN>The program seems to ignore spaces. Still there is the need for a
IN>place holder of some sort
IN>that allows the following text to be captured by $GET_IP.

I thought I could perhaps write a little program to solve it. You'll
have to connect with that prg nd then enable STiK.
The problem is I don't know when STiK reads the DEFAULT.CFG-file. In
this file the IP# should be set by my program. If STiK reads it when
it is enabled, I can do something for you or else you'll have to wait
for an update on STiK...

Frits.
Frits van den Akker, JFA Software, E-mail: fvdakker@sterbbs.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221
Counting down ... 128 hours and 16 minutes!!!!

--
|[From]==|
| Worldgroup Information Services Europe, WISE: +31 (0)181 - 640035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

1387. STik DIAL.SCR problems

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: fvdakker@sterbbs.nl
Message-ID: <833921405002@sterbbs.nl>
Source record: 146849

edaniels@.seldon.terminus.com wrote:

IN>The program seems to ignore spaces. Still there is the need for a
IN>place holder of some sort
IN>that allows the following text to be captured by $GET_IP.

The program I just talked about is finnished and seems to work.
It should be put in the AUTO-folder as this is the only way to let
STiK get the right IP-number.
E-mail me to get it UUENCODED. If someone would be so kind to put it
on hensa/umich/etc.!
I'm not entirely finnished yet, because I want to put a password-
protection in the program too, more specs can follow on demand!

Frits.
P.S. It's freeware!

Frits van den Akker, JFA Software, E-mail: fvdakker@sterbbs.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221

--
|[From]==|
| Worldgroup Information Services Europe, WISE: +31 (0)181 - 640035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

1388. Re: MagiC4 & Looooooong-filename

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: and@sun1
Message-ID: <4l7dqr$530@newsserver.rrzn.uni-hannover.de>
Source record: 146850

Max Farina (massimo@irfmn.mnegri.it) wrote:
: How can I use long file name under MagiC4 and Gemini desktop ?

On a Mac: Just do it.
On an Atari: Wait for V 4.5 of MagiC. This version will include
a VFAT-XFS (Windows95).
Unfortunately, nobody else was interested or able to write an XFS or to convert
a MiNT XFS to MagiC so far.

--

ANDREAS KROMKE

1389. Re: QST: MagiC4 icons

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: and@sun1
Message-ID: <4l7e01$530@newsserver.rrzn.uni-hannover.de>
Source record: 146851

ppospis@mtroyal.ab.ca wrote:
: I just upgrade from MagiC2 to MagiC4 and have a few questions about
: the desktop icons.

: I know MagiC4 allows the changing of icons, however, I have been
: unable to change any of the desktop icons. Is it possible to
: do so? If so how?

: I prefer the HD icon from MagiC2 and the printer and trashcan
: icon labels have gone from english to german. Is it possible
: to get the old HD icon and the english icons? If they are
: available can MagiC4 access external icons?

First: RTFM
There is a folder /gemsys/gemdesk/rsc.
Any rsc file placed in this folder is scanned for icons.
Just copy and click.

--

ANDREAS KROMKE

1390. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4l7pje$8k0@inca01.inca.co.nz>
Source record: 146852
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Thorsten Guenther (guenther@cabal.shnet.org) wrote:
> Utter bullshit. All GEM programs are resolution independent.

... only if they are properly written.

I could whip up a ten line program in a couple of minutes which is "GEM compliant", but is most definitely resolution dependent.

And I bet 90% of the people reading this comp.sys.atari.programmer could do likewise.

--

Quote For The Month:

"If she's a lady, I'm a Pernicious Knid"

1391. Re: MagiC4 & Looooooong-filename

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: binder@hp81.rbg.informatik.th-darmstadt.de
Message-ID: <4l7ppm$o2a@rs18.hrz.th-darmstadt.de>
Source record: 146853

Hi!

In article <massimo-1804961456560001@macmax.irfmn.mnegri.it>, massimo@irfmn.mnegri.it (Max Farina) writes:
#>How can I use long file names under MagiC4 and Gemini desktop ?
MagiC 4 supports external filesystems which may support long filenames, but the TOS/FAT-filesystems on your harddisk still only have 8+3. There's no MinixFS-driver available for MagiC, but the next update will have a VFAT-driver, which enables you to use Win95-filesystems with their (crappy) implentation of long filenames.

There will also be a Ramdisk-XFS for MagiC this month, but the docs are currently german only. This Ramdisk is fully dynamic and supports filenames up to 32 characters with distinction of upper and lower case.

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

1392. Re: Faster modem speeds?

Newsgroup: comp.sys.atari.st
Date: 1996-04-19 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4l7puv$8k0@inca01.inca.co.nz>
Source record: 146854

Maarten van den Berg (maberg@xs4all.nl) wrote:
> Gaven Miller (gmiller@inca.co.nz) wrote:
> >Have you tried using Serial 2? My Microcom 28k is a bit happier on that
> >port than Modem 2. (Strange, as both ports [Serial 2 and Modem 2] are
> >controlled by the same NCR 5380 chip)

> You mean a 85C30 chip. Because the NCR 5380 is a _SCSI_ chip.

Oops. Goof #34. (Memo to self: never post answers when you are half awake)

Sorry for the error.

--

Quote For The Month:

"If she's a lady, I'm a Pernicious Knid"

1393. Re: Need poop on Atari ST graphics modes

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: BobR <76702.1466@CompuServe.COM>
Message-ID: <4lb7g4rbs2@mhadf.production.compuserve.com>
Source record: 146555

>What about the cookie jar?

Not every ST is running a version of TOS which implements the cookie jar.

The system can tell which of the three native modes you're in, but I don't think any of the hardware hacks for overscan can report their existance back to the system software. That was my point about maintaining compatibility with ALL hardware.

BobR

1394. Re: THING_EN.LZH : Thing 1.0 (RSC) English

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960420141528.21631B-100000@mhc.mtholyoke.edu>
Source record: 146556
Body handling: HTML body converted to readable text

On Fri, 19 Apr 1996, ivo elmi wrote:

> Date: Fri, 19 APR 1996 00:46:50 GMT
> From: ivo elmi
> Newgroups: comp.sys.atari.st
> Subject: THING_EN.LZH : Thing 1.0 (RSC) English
>
> Hi to all.
>
> Thanks to Katherine for his THINGENG.LZH... With this version in
> english, i have terminated to translate Thing in Italian Language for
> the italian user but... i have found 2 bug:
>
> 1) THINGENG is not 100% english
> 2) The Hot Keys (ALT Keys) of Dialog Box is not translated for the new
> language.

Thank you, but you know I did it within 2 days, because a lot of people
wanted to get this version, I wanted to finnish this package but I had a
problem with the english importer. He wasn't and maybe still not agree
with the english version.

> Now, i have correct these bug... KATHERINE, with these file you can
> ccreate a new packed THINGENG.LZH TOTAL ENGLISH!!!
>
> ------------CUT--------------------------------------
> table
> !"#$%&'()*+,-./0123456789:;<=>?
> @ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_
> begin 644 E:\FILES\ATARI\STNEW\THING_EN.LZH
> M*YDM;&@U+>L #= 0 $U:0(" !$E1(24Y'7# V-# P-#@P+DE.1DW\80 z
> M -=;EZTU#^!\ M)52: ;[NPYAQ=\=>E_V'MCAR=S^NU_R[' .Y"DH0FE'@[#EWRR: %6E"=(U5x
> M*#Q 4>2:7JRR;;;&@+T)9%[?T5NQG)R!#_3;*^&Y= M:?-:>B"R MD MR_!Z]S-UC:V/5"O#+6QH-2U; 8
!-6D" @ 1)42$E.1UQ#3TQ/4C Pt
> M-"Y)3D8ZRF$!14I-M.!\\"]\!X5X+M($*-W+L"(*(()*(*P,6A3/G:98$s
> M-JH=.5EP.T_LZ-F6Z\=4U_+.0U]R$2>%EO8X*A.#R1YQC ?(F7I+6E<'O+#,r
> M2$V(X/E^-S>_S@ I[2UL:#4MG0 # M+E185#1H80 *E35K&U(A])C_D:8]B$CY(YNYNZ2WNFMMQ;XS6X!B0AH3+
p
> M :2Z*[8QO5,A52&IZHX@YE%*THP2 =5I&"A A%"!1*A#K))T12SSSQPQP[_#o
> M=D_RTIF'I(Y>KH4675L@?/S@G[7[N:)V=!$YS)[T;'!%Y@OAJ41\$NNAN*KOn
> M6Q9!,K%K$;0"2$K M -55D" @ 1!42$E.1UQ214%$344N1$]#^UEA #%&N7LC;4UQ!+DNRKL^VDl
> M8+:+.?,__[S=*)%"X98k
> M*X 91@F376-M.V(\&".2.\/U^, M?MBGCVXOLBB^(?HHO__/M)G0P>3\^0W]9ISS:,P21$D?E#!9LV M
>';D!L3^(,V/ZF-3M2LZ@ M@X6O1/CM@E8(7M';W HZ]M1]J.+7_0+F4@##H0P"_5[2A:.*&!\+96- TSg

```
> MCJ2=8&]%*&^4#)# M>T.4#27;DMS%@MB &AGX"X7'7W4@;8UE L/I.+B?,VP@$5O$*BA_2_ SYP?Se
> M,_ #1H *_W-7D, *.'K222ZT,D6M)]B(6?LB<4C-F#X,[]7P'[M/X1$&31Fd
> MZII\X>G)YYYNS0^7WD#,!CT 9J-J:7-1K U0D*1@/*T0L.L=3ZF5?,!IT%UDc
> M2!E) M->RX8!?M2CM;O#6BGN M.E>Q@=N\*$O7;E^3#%(-'B%G2Hz
> M$^#(D"G?/0R):'.J6R)+H8/:X@]*3AE:RE*Q @+M\6#*5_X=;-8LK^5%^6M*y
> M%11W\5R]\MV[+>%4SL$AK9'!R>*=@EOX<(IW/SSW,N/Z;?$"V%6B\$?
MNIBF!T5*=4TXF+,*0V@[DZF!C<<;"Z4HH16#FJXP/,P;W^]C7)\#\)*#)2X7w
> MR,X/8&M/>-#B%^H] MQI&E%\AASM> U);'L.?VY[CW]\%Z$3N#%'S2QR7+Y>?'D]\O_)>Q
M_LQ?Y5?_S"K(KRA)@?Y!J[^O-%/%9G85N8GV5M@^>IJ>T3,X> M*B03ZGTKU^D#6E_HI.W>^X,IBRUL:#4MZ@(
(,& #:59 @( $05$A)3D= M4D5!1$U%+E185%@X80 L1KNNZ--N4^<2/?^\@*R,;!DP'AM)$ -24*JR36r
> MWPU=!\,Y3GW2\^9L7XX_^YA-LE5E/!5;%5-DMXM<@VL:;<'EFK/)HS"*"&S8q
> MLV"]\Z((("UMJ*07QNTXV(_<+V/\EL1.A1DAK#35:VH6IVUTFVM.Q"CBS8ZHp
> M,B4DLEK:>Y)MJZ#"UURX[80H'5.6WM"3*GJ-.?B+^V7H(F2<.T+-@CU4[F4Ao
> M@X,ME6P"1IDH,H#KI.SD 0-IMQ^+%O"*34'X!)%W@HDRW$Q%I[Y?&35!U?#.n
> M\PCP#I[1R@17;D=S#S6R@!H7^Q$+3*[J0-C%T$!])B(GO-L= 1.\H5.9_4_!m
> MG(-=]D?A 6AT8'?N:O'.22./!) M,FC-U22YQV9/;+)IT/=]\@2334 ,/.BEK#S 5%(5T/GRM*%AE%J>]=7I
E.[k
> MS=) )0UJ74,?*HRFH;O?'(4+4?>"H^
MHUFP1[4DS&;Q,>GN:OO<%T;QE,G607:J5,3)ZM,KV,K]?6:=&L1VWN4ZD="Mi
> MBQV[Q0?%P=O[9)N6,B:$>"+E1,O0=HNXKUZ[ M!1VMJ4N!#?$@[$&&5BZ4** @NWR
8XHH81ZUS$%?5DK6HZ8(;^&Y>_2[=CO$g
> MJ9UE(*W_J=S1W\& D[GYY;F7'[K?& ZW5FO@;_
ME!FHUK&-IBL%I0>@[CS7<6/8LKU^];&HW&X.,,E+2-2>QZ],CO*A0ZOF:M\?e
> MP];^)G@W]W!>CCP_Y*EV+^B)I929T_IT+8=S_$;:BI'>WXYV/@!2[8^PWXSOd
> M\F'T'E:,,.*.&*Y?AA^Z2YV_1>P\M_#RUR>_YWO_JE_.5R&Y!%S/X^J[[O9!c
> M+ )5NMG*>KK8"YWF([2F1PYP7\?-8 Z\5+D$VM])]?1I,A_0Z9F]]NXH8"ULb
> M:#4MNP0 '0- "*49 @( $/5$A)3D=<5$A)3DLMA #Z&@>?#='a
> M48/^LI$* 402JJJJ>VVWO; .WMVWN7;NG;M3P. !_"']z
> M]_[OOMX>XVQ6=YV<<[/9Q_T/F&'+EDNIPW_R>:"[BRYTX]1SHI9$'<'.N9J!y
> MG7\+;2H.> M1_:S17XI((T;=5SI$W9Z4YUH7X-AHQY[HG.VD$^9#,9MN[G20H&\.='1#''%w
> MA1=Y2&T2[2,@N].=F2X(*,6$;>WP@A.^.<^Z3P8[3OKYP85HWY;)0TWTB,@;v
> M\DXNRR0G7;^YU9/OI7.KUP> M^3[A+>$3P*@:=_D_!!$>"]0F;3PS4Y=J7S2GSKJG.VLK^6AZO'Z!*=K'.@.)t
> MK4]!(&N?VC=5KT\53SXI#E;"G!#N=BGJ9 V2>&CA;-_"O)[]?\S9<2"_0QBPs
> MPH+_Y/F/\TU#0K-#AEQ399R MB&]*"_0_@S4#0)Z6CQ]8_1!EF@6H:'8)Z,?1OT.07;K\Y()H2;4(6B-3E!J6q
> MJ&A_;1$#?H@O32X8I)3IWZ(:)#(GZ'9,6"YCAS]#=:R@)H;@VJ"_0O8JU
M0]&NMPP/2)Z3-$U0T.T+!'Z&\."+'0=*6"A?%[]$F0NO&H:*4Q"B4\UOT7[>o
> M:*>&@F*:+WV""^8/IJ MUE*V"TZU5JHNN5:R+KU6NB[!5(7L54A>R52%[-5(7PJJ0O(52%U:5LD+K*I"m
> MZZJ0NPJD+LJI"\E5(7E*I"[2J0NVJD+X95(7P]*Y)"^(52%\2JD+XI5(7Q:Jl
> M0OC%4A<"J0NXJD+RU4A=U5(7#2N40N\JD+OJI"\Q5(7$JD+XU5(7M%4A<:J0k
> MO JD+D52%RTK:(7M54A?'*I"YE4A>%5(7.JD+Q*I"]LJD+VZJ0OCU4A>;2MLj
> MA?(*I"^152%\DJD+Y-5(7RBJ0NA5(7RJKE)^/+EGT:>:2_;M(O+JMM%YBE4_i
> M!D]N99JJ-S3-61N;9JZ-SC-81N=9K*-SS-DHW/LQ$^@9B*="S$5Z)6JD5Z-Fh
> M(KTC,17I68BO3,Q%>G9B*]0S$5ZEF(KU3,17JV8BO6*U8BO6LQ%>N9B*]>S$g
> M5[!F(KV+,17LF8BO9LQ%>T9B*]JS$5[96KD5[=F(KW#,17N68BO=,Q%>[9B*f
> M]XS$5[UF(KWS,17OV8BO@*U@BO@LQ%?"9B*^&S$5\1F(KXK,17QF8BOCLQ%?e
> M(9B*^2S$5\I6LD5\MF(KYC,17S68BOG,Q%?/9B*^@S$5]%F(KZ3,17TV8BOJd
> M*V217U68BOK,Q%?79B*^PS$5]EF(K[3,17VV8BON,Q%?=9B*^\K91%??9B*_c
> M S$5^%F(K\3,17XV8BOR,Q%?E9B*_,S$5^=F(K]"M:(K]+,17ZF8BOULQ%?Lb
> M9B*_:S$5^YF(K][,17\&8BOXLQ%?R5K9%?S9B*_HS$5_5F(K^S,17]V8BO\,a
> MQ%?Y9B*_TS$5_MF(K_E+5L?YV_]9B*_\S$5_]FKI_L!3X"@<+6QH-2UX 0 z
```

```
> M:@, !-6D" @ 0]42$E.1UQ42$E.1RY)3D9L8F$ %O6I>MIQ#GH7O^+P[ M&V_^2221Y*VN*9V<*N7
\*85U#%01WCM^37!B&&V.ZI1M["&GYLMXAQWV[^>x
> M[Z#XY6\+./WSW=+.5H=G2#G?9;P[9YL($SN%7<3WL#P AQ*<:L\WM5GT&89Yw
> ML>;TR 4?PW>U?YQC_C<,9+DBC6!R+2CQ\[NPD1v
> M!L\U6S)6&#!$&:(-&//ZACQ;<>6OUHST[9YO*BE$I8<)KIJV?E''%
M"/?B4I%1(J9%5(JY%9(K9%=(K_TNNO9[PI<5, G.:#7I:#&0PK%L\4"Q $A;t
> M@6HVUK:JYLUEI(UD'T3[;"2ZYI(,0L":N$,6P%/8VYI0-6+NK2P
M.K3(;T$$(;?$6@1T^"%(?U;="NCZ[!3U;>!)A+VOOHHCJ)<)@]I7N'A6%OI)r
> M%\5)$+W/X8I4-[B3S, M/3PH."UL:#4M?$\ (KY "*49 @( $/5$A)3D=<5$A)3Dp
> M0(#>O=LVD[:)[)99);9;;;:6T "V@ 4 M %$00%-D%%145%5055145$14 MHJ+E39SMEW7.=Q>O'.%QL@% J A0
+5*VTLI9 M%,YRKN.5R1>.5YC_]_>_>n
> M^V??K)9]N%T[X??![XO/X!=[[[=Y2QQMH0CB=72]]I=3TFIU&J^;W<-[N&1@m
> M7E&C%H^Q'4HE$;Y"/[^.G!H0[S"$3&E0B@J!]'\[QD$(HJQ"+S\2$7W/H1?Al
> M@Z31(1@=.A&#U2$80'T\XA&&'[P].A&(HT(Q-*A&*SJ$8OR4(J!A^0UB$
M_R7F(1D;)",F/N4'A\SE4(S7H(1S0P_-C/\X!^=&#YX?O.#P?0#Q^=&#Z.&Aj
> M'2#'YX>;SPT'GA_?JA^^J&7ZH:;ZKY^-QD.D32*!"?]QITOTC HG$.^,/\B^i
> M* U7S#"ND2H^RAC_2D$9]TAXV/ZCQ(*)9.3,>:+PM\'Y>F/AT@HOH_+XQ\RDh
> M%$^/R_,?IT@EX>6,?\"047D?F7,?RD@EJ>8,?_=();;@&/^Q();OF3'_ MKS1C[
DBI'0T/2D/MP"["(71)GEQIEO_9L?WEP>[:3^AI/^;=NB2O+1<>['Wf
> M&2BTSTK7M]T7Z?2BTSK']H(U0A[*+3.L>R&O5#OC'M0F-"):46F=8_NEN%_*e
> M+3.L?X1PC5[=V8_RHP[0XZ&(Z)O=X#S:*(;I@#U=QQO3M>@"R[E,_TE^J!:9d
> MZ;;Q_JTA(A2/.&/CD^X(>=,?,C\/"'GC'Z@?B5(>?,?MTHUc
> M(<^'_J^*G=I#W]%X131=KRP_<\$VT)X_]9?J>&/HC'UA;72/1F/NBVND>\F/b
> M:EM=(]Z-#_QEM=(][/'_<6UTCWQL?]TV6UTCWTQ[^6UTCWXQ\>7ITCTC?M_Wa
> M9A/#TAZ4\?TH_$N0],>/[0N#Z1Z \?X _$ A\,C (PJTGAI,G5,^-)X$\?Y1z
> M?I+!_!&/JB2>D?!F/M22>D?"&/9$D](].>I_?))Z1\*>/^LDGI'O[8^K@$D]y
> M(^0'0GD8NO[P7,^91B&8]X,?2LYSXDQ\>SG/BC'YAG.?%MZGU>>9SGJ#T?I&x
> MSG/CC'KB]^D?'F/PRX'I'Y ]3_07 ](_(MX_]w
> M[XN!Z1\,8]\+@>D?,(Y)'+Q4GWX?N\C@KD3Q]27Z2W_Y,Q^9))Z1\D8_6DD]v
> M(^3,?OR2>D?E&]?_O_223TCY0\?KR2>D?*F/[9)/2/EC'^$DGI'Y5L?^#HO3u
> MI'Y8Q[V23TCY23TC_>,?G"2>D?[YC]@23TC\N8_A#\3)#Y QTLKYHA^Bt
> M1F4=#%3_@P31 OF#Q^R+]40Q_,F/8DG](^:,?X23^D?FC'XQ)_2/S;:?_6HBs
> M3^D?G&\?ZV+)/Z1\V8_+DG](_.F/GB3^D?GC'[HO3I'Y\_;_D)/Z1\X>/_:2r
> M?TC] >/VY)_2/T)X^$2?TCY@Q_F)/]$4!'G1$LW"9\23-^71T;>/UCYC/?I#q
> M'O;&>_2F/BV,]^F,?EF,]^G,?HF,]^H,?LF,]\\8_?L9[Y\Q_SDF=(_4F/^Tp
> MD3I'Z)N$OUFT),\^U"7],R$7RQ?K(/[TU WTBA^^TJ'03=+![9*&/YH'=$.\o
> M,?:@=V0\J8_N >4(=ZV.-K.G[PAWQCW\#RI#OS'RX'>D/+&/UP'?$/+F/XH'n
> M?D/,&/ZH'EB'@&/7@>7(>9,?Y0/,$/--CZ>< \ AYLQ\8!YDAYPQ\X!YHAYTm
> MQ^Y \V0\\8_F ><(>?,?9@>=(>@,>W \\0]X,?_ 'GR'H6Q_ I0/0$/1&/RHl
> M'O!#T9C]8!Z$A[R8_B >B(>]&/J@/1D/>S']H#WDA[X8_R(@-<;[ZV/X,T!Uk
> M<;[\8]0!U<5Z0Q^> ZN*]*8^D ZN*],8_Z .KBO?S'JP.KBO@#'X0'5Q7P)Cj
> M_ MU<5\.8_] .KBOB&Q]1 ZN*^),?% =7%?%&.)'%I/^+,?1@=2?Z@Q_* ZD_Uh
> M)C[$#J3_C#'A@=2?\:8_V =2?\ M=2?\@8_I =2?^2,?>@=2?\B8_Q
=2?^3;'\0.TVD_Y(Q\0!U)_R9C\V!U)_Yf
> M0Q]$B_M)_RAC_F ZD_Y4QZH#J3_EC'M0.I/_*F/]8'4G_EFQ_PWH#J3_ES'Re
> M0'4G_[QC]0!U)_^^8^G ZD_\N8_H@=2?\P8^[ ZD_YDQ_@ ZD_\PV/XK\#J3d
> M_S)CX8#J3_FC'S0'4G_FC'[0#J3_S9C^2C$M)_YPQ]
MH#J3_SS8_C48'4G_GS'R('4G_.&/TP'4G_H#'[X#J3_T)C^@!U)_Z(Q]R!U)b
> M_SIC^^!U)_Z-L?QWH'4G_I#'IP.I/_2F/S '4G_IC'T('4G]#0Y06_C^0!R3a
> M_QB_R*%0_5JEW\$[5!GRQ09XIK;5'GP8\6RFS\84Z_66)09\PRFST2L1J>D$z
```

> M,;*"3S?-09]$C3D/H%#A<:H,^*Q_5Y(0]LN*$FNC_K'SH'@$.^,?2 >9(=4y
> M&?>D2O?IT?;(=A#[]E-GO14E=&LXB)YH=#0^"0G'_R1?%#EN^]1MWIG#RW?/x
> MKW?\4;=ZXA^(/;NQ+NQJBOK10VP/@(]17UM.,?*#;,:HKZW'C'RA8\ZBOK>Cw
> M&/>%K\ZBOK>J&/>%CY9N//UOB#'RJ,;'J*^MV8'>C<\:D+ZW@(PP'F(]17UOv
> M\1CWPX-QJBOKG:*<#S,>HKZX(['4=_'I=^NO*,*!X$>EWZ[!C'RP3C&I=^NYu
> M%&$ \U'I=^N^^,?+R*7?KNE&/55+[R#:/"T+7"?R1CX",:$1W@\?V)1MZ:I>t
> MJ&_OR4:C'ZM#X#X6/2[]=HBY;O&4N]>/$ >53W7H\ M]=WQ4QUOD/A"_X0E-YYG(>AC5C\A]=^5#r
> M\#WYG(=>O_?+BO3)4N)0^;.ISO0PMEVN0]"C+IQ_6*\=2,Y#K'OA2X](SKNLq
> M?(%+CTC.0ZQ\X4N/2,Y#K'T12X](SD.L?\12X](SD.L?5%+CTC.0ZQ]V4N/2p
> M,Y#K'XA='Z1B!UC_<4N/2,Y#WI*Q0C?6.J8>?=E-1SP_] 0_&G9UU3.GR' M^C8_7%U^=LJ$ZQ]>/#S9#W@^!^P
MX3U ;IFV?UV[+A/BF<)[R-'SBEOC@?B FMXT@@m
> M=^7%=^$'OB]O2EX>8 -PRO7X?'%^J9B9UH'KP&I#Z[(.Z=I_8$W_E2L8LN5l
> M-97Y^6']WK.$]]5RWZW-EY]Y%;SJ_:)J.I>?F3U_:C RY,?YL,)9J+Y_"->k
> M?F6(?N+2N]BLKW4HGP_\D4#]58'G@H>=;\.![C'R/#W\<0;XNPOEU?%+7?IMj
> M+= B]Q1RJ!X'N65_U%^I>+PGRVG&C]>'9[]-IQ6RO6.] [LAZ,QX";(X3*^\i
> MF.+*:& \Y%97J'OQ3$\PRO/K'P@'=DS?GS'Q2IC\D/WT+KO*G^\7:YUY_7\@h
> M7ZF%UY^>#IGP$^'Y4MKOUUY](Y>?S!;7?KKS[!^;+:\NNP7L'Z$MKI7O@&^Ng
> M^OSX@RYHO#X%OKOK^M$?.2.N^OT Q\XSKO-QNN]_'%$^N^O[4NN[V.V?U_ MEUW>EE\Z6O],1UQ
GU_A$W/F6-GVF_6Z%e
> M$XT.=Q_U_Y2@#WS.N]QH^7 XVJUUW7[?])9:9B]=U#^D3?^:9U'6G_6$_?GVd
> M-GUI_W!<_[B G6G_>CP M;'CZ]'_Q*$O?Q4_JT?\!2+\C1_QHY%0Y:/Q\;1^'?S\;1_SEH_"Q^!]4B,^Ob
> M:BW^M]*,^O7CTNBWA8]Z>UZP?M3\<^!]5)^/*LX'K_;CM&J'O-L/53PW"]a
> M4UO' ^78S?'3]H>6:9OHC,WSB-ZJ\IOV_UCV[XNTYQ&]52,/Zz
> MX4TM"HD\FJ\O0HYTAZ@N*[]^T^O8/FARW4//&/H!&3J')E?,+@Y\LB] >; ^y
> M,&Z\(RK?IO@LP&Z MD54W^*V'4/EB8#RT6 _4/F":KI_A XMP;FCSND]5FRT?*Q[I/5="5_?>Q[Iw
> M/5=.59/>MMAT\MZKK C-!,'Z4Q^P1.OT7+8VD#W\Q^Z&+4Z/P!C]Z&v
> M-3NX;#L'\$;E=EX?!&/XXT?*%X?!F/^0:/E"\/>C'\L:/4C>?$:+4N(WPJ\?u
> MX* M#UI5^>97=)T]CW21[-+!DIE>I14#_W'8^= \LS'W/8^67>+UO3ZKWAY%6/QKs
> M;/>J^,=1U1,^.8SW#[&J^5$RT/CVY->J_L5-/NFA]5]B*9_.R9+_#OXSQ_8.r
> MB3/.QVA^PG^.T/Z[T..T/V%YX[0_KMKQVA^PI..T/ZZ'=-#U8_!!5ZF>\N>/q
> MB(IEM)SQ^(8SW@-X_KYQC/??$F>:/'X@>??%Y\YT?8
MQI/.MMS]AEBZBO8LE^OA_,-#SMVW/H&^$^PS!3H[^+)?D\?V'-#A/ .2_+A/o
> ML,V57ONN$^PZ,<)__C\?)82GPGSY<)YNZX3Z(N$]ZCS<^PU)45>EBOQU:_Un
> M9+WNIW?8:T=.7K-'OXVCQ%RQM'U4;ENM/_6%H^ENM'[TH8^CNN6_NEH^]QZ/m
> M_L/M+A_?(_+?8T9+WFX]+OV-.2W[K:^QQ)2=_^NQ^-C]C]C4%M>?CIGV.79%l
> M7O&^K_7Z<1)[N++OKQ_,LB?S[']?YS(G^YVOT91/Y0*YM\Ok
> MN&?8_8Y]G2^Y['V@T6_+O><$_U_SA&ZJ5.<$_L>N0E\Kj
> M=03^@@#P\L7AS['Z"G'AY8O#G2U]CH6=CYX\?EQX>7+P\^8^?9-;GV/V/;\?i
> ML?L=*B\?Y['['O$4G^>Q^QU IR]QV/CU>_$"FIW/"?4W?"?SRC5[KA/H.]'Dh
> MY1SA/Z:$MY<%'Y_[&O+HO.,7NO=_#945WY[O]Y$TT/+'N_^:*-H>YW?\I66?g
> M_6[\:(@NYW?]);OH(^[]E+W>[_,X^[]E.EN^Z=3Z"J+D[A8^[]E1%5=[K=^Rf
> MO@6^^D;OV5(%OOI&[]E3A;[YF[Y>Z6_,7.[]EBRW?/76[^5N]WV5WN_,EN_"e
> M1UO[+MB6_=/E]E^=J(=C,W]EY2H^>/7S]E^D+W4/+F@?S@O>6<0/^PK:.M \d
> M#_Z@?5D@>\72!]S=H'^2[0/[,9>[7=?L'Y,3;]%0.3Z_96)('N6AZWUZAWUVc
> M^OES1O:L1O,&C>V8C> :-_.C>K@7:-\Jb
> M\?_Y1O5SW_]&]7>>.C>KOW'1O5TW'1O5X8T;R&J\9C/5U-VC?,7:-^FNT;\Ya
> M=HWTKJ6=-HW7N_H..QGJ^D&[W&,]7TXW>XQGJ^N*]KKX3Y:-N_EEVT=F[^SNz
> M=WIGITU"CL/**4=F7[7"=@^L*N>I'E3'KPD%0[TQ_B#5-0[Z-/W\@F?9 _*!y
> M3N(9 KH*(WR@NQ=&$LT4"@/J^D<[:/5ZAE/?F&U+]B*
MR_W8THU&[%G[N(&\I?>K\L8]4M?.#?,VWS/?JD[YJ*P'757Y5<#>NI_U?GE

```
M'[['MH]7L$\"2>ST(A];Q%\//@>:'9.@;I[]7O2.FHL#>H>S*G[R[//@=,S?v
> M5\$J\*_CVT>K]PL;+QZD_V.2&[Y@JC\/\9)_?LK2ZQ_H"'T$Du
> M\Z(?5Q"3_.,HAZ_;YTIU_)KHAZT;^N$DB@-SBZ(>OP_KB )'.> NB'L\/I";t
> M8Y-=$/9CQP)$*',Q[AOV/DDU-3C\0)/7#N;OP)^'Q;-WX(Q\@S=^#;I%_KY$s
> MMWX%= '0U09_7RY<5TCTZQ_&2/T1;O2/A5C^(D?L .](?#'C_$) ^!71#V#_r
> MJ \L*+2U1_V:/K"0/@2XZXE&3C48=.[\4>U[-F[\68]LS=_("B&X^+
M&CLC4MV]?L=6J'7!N,,>N+EOC640]8_OERWQK*(>T/V2"N5^-91#UCWPK4+Cp
> M6:G6/D"[&I'Y%NU/^OPW6.:H__)(R _Z;B?IRN)^.=2@N)\I&Q_NLN)^1,?Bo
> M#P[XA^3;XK]EG"Y#I]ODE\SR6/[Q=7TRI^3;9+^O]", _F"3/B#'^H5O=0^4n
> M;<7^O]S+U_E6W%^S')=H?+-^'V;Q&+C7N\G%^SF!O^>DP*].B- K[.>+@?>Xm
> M[Q_9XKCTB_LM%QZ1?L\<4T^]CO'^R_$35=['BE]GR;+ N=(O[+5#'RL6N'KQl
> M^79-GG-/]ENQCU4E^8;2?L^9*97;@5U)/S:*!#D"OL\Z%TW$"O.QD;X(=1[Ek
> M&^>)&\"Z1OH21N^ND;\05S]7)^Y1OI!7(W;B-_N$ >[<1OWA/3[JFSZ&C'GYj
> M0[O^K'^ //RD6//7C\17L[3'_9JM<]#%M0Zi
> MA]44'_01;4.5S'V=42EYMD^NM5]8,?,1:;.M5^\%8?F'%7UPK/\Q)YSX)$:(h
> M'V=B2KYJZ5?[G'5?H=#=JO^#CJOT/BW:K_ZL3_ MN><__11S]USGVCL
MQ#-X5J%WT-N7)_'IJU9Z_^LJ^?=1G_9T"'P'Q+&#ZQZA/L9'.?L\T/,JJ0Z;e
> MX;-185]+W_!)I IX_0,AOY@Q]02)YB/SG[/T"0C=6U_L]J$;HBVU]8\,N<
M4\0FJ:?#WL)?H%H?[2<*U_I0^=*_VF+8A\Z5_VF(8A^?/'X]B'Z!MU/VF8)#c
> M],2E[P%ZR$/T)^?ZQB'Z(Q].Q#]&8_G,0_>3'JV(?O1CVC$/T!C_.Q#]\;YGb
> M[1->'GRYGWT^9^5"XE#WYMX/M.6'AU#TAC\N-US[G/_-AYO/LY_WB-S_Y%/\a
> MSY_]$RU;S(2O BPBZ6&]2-XO&X)_M8!>'J6-YUCTY0B]2SG^L?+E"+U+.?ZQz
> M\^4(O4LY_K'[TH1>I8WG6/YA*5J6,-UCU14,6I9S_6/9(3 M)'=MCZ)^5K]J8K> M/#S!>'GCX'Z
!S1+'GSX']F/5J'H#7OHASQFCJWZA]() V:C<#TC]V.K M?U<;@?R W_<\#].R:?.=?T6!+:
MWQC^4C#-#]2-6\Q&G7\8_FQX^61.QI.](ZZ,.5ROVGX2U_@HKDu
> MGBN1R?C[3@$QGIX[_?:?2RZ?L?[Z@#[4GF)>?FVY._:W]//DO#K?[NO"2/S!t
> M27-YBO]W6I2/U(U._#I]-H[GD7A;3_1:PIN>H'HU\#Y5,^OM=,33^:9P/7CZs
> M\61]T45?>#Q^H*_+S3/;KQ_Q#'RA8_#"/5OSB3Z-ML/M?QJJK;&A[29]K^@Ir
> MINX:'K'_6!W92%][;2?M?VDQ?G(\Z_M?6))\"/.O]LE/:HR>_'C]J-\RI=1Zq
> M$(]PJT;]M2DF>H&J:4_;[=B-Z8U7[TE[S3)F]?M\D-1J<[X _;V0]>J#GP)Xp
> M_.CKNJ#G.=?VO!"7U15[)U_QT^WMR=3S+)U]?A](5KGE63KZ_#_$BA:'PK?>o
> M_:_*4Z_,,0^M _DBD+O26_D48=')1IR]*W\0:K_K+I>GD/B5C_C _L3A(W2/n
> MBF\?[%05 ?I636X'\-(^:+C>E\O4'X?J2W>FDCU)^'_ 5 WP3)U\8_\R1_-+m
> M:^$9.OM=O_8W#*!OCC]O\!=1[\R=?:6_['UE03\&F?O6/Y8'VU$5!/OL6=?+l
> MM/MJDIN=.C\@VG_;<^E@"3^/DC5?JP];FB4OAF]?[;0#P\ O/\PCDT9=SJ_Dk
> MFZ1?MM,2?YF+.ODA_;>*3*].[^4,?]Y
MNEO:KJ/E+NMC\JOP\PGP]:(NQZ7A\N*K[RS?AVII_E;OP^11]Y&99V/KBH)]i
> M0"?OKW>EI_MK4N*Z6 _+K'+:_O"U/NBVOF&^<^V^,FPZ8Y_,GSG]\<^WA+WRh
> MZ_#IX'[;YQX=V2KWR.91T[G/_--RU^V^YER7YIM,^W?L<7\VWP/V^'+1Z3>
M;X'Z-,0VKM/FSQ^.&ZU#\Z8^1)Q>EI_T".>1G(L6/ [\+CY]K:Y52_;_>(Yf
> M/M\XL MH9[?HS\_U9>W?+\^S4^@+VZ>!_2FA\7'\>=3?9^F/1^A*^;I:3].8_:EVGFRd
> MZC]0C/EJ<,=1J>> \T&->>:X'DMG1Y!E9GS[7)](Z?N!T/W;Ic
> M+G?JFX8_;]^A/#U.[^K;AC]OJ!67Z"1&W[?\)6 M<*_@(T*_F(\*_M_(N;X.b
> MN#_T><*%?F(\*_H]$3T^8CPK^C_$)IM0YPK^CU0T&H>/8O\4GT+]J-O9C]V.a
> MT:L?+1L?R;0]*.4MX@-R"\HC+OTROLP-VW'#]Z-KY-_--0KZU[\0CLFR%?6/z
> M]P3^Z(>:;'[>C*07R;(5]8^.&/57;YPQ\V3'W)L@YUCZ$8]\0\\8_BE'SY-Dy
> M;>L?TACY M^W],D#RC(5]8_JEC91D*^L?^!('E(]B_V^N) \I'A7]OL20/*,A7UC[,D#RDw
> M>%?V^V) \I'L7^WW)('E&1,ZQ]Z2!WD6%?5U'WS.H]_/J/9#INH? -MY]O!$v
> MUUO0$W_N>K_N"VWT$FZ'X MHX[7FV39[6[ZQ\58'OT>F#UF#*KWS46Z'D@>LQY-A6[H>2!ZS(CS;^0Q/K,Ft
> M.J+]F[WL>[_I:5MT&?M_K)IW3LU^T/I* F)].>[U/!W8_K<8]?+?+%^IEF[Us
> MZ_RY-S9&I\R&A[UFIYRZIL\S'TF:#%U4:N=2?K.A*r
```

> M.'NJD_I- %)RA*ON5+].6[WT>E?Z34% ?W52?K.M+=[XJKG+C!W#-^7 ^)2Tq
> M3/P_H%^L2SPZQ]J3Q_$L9[K_V95,^5*E?S11+-PI>61CV8^0I
MD*7THZCW%8WGHRE\(&VY]+ZSO^/4_ZSQBZ7P+I2\,F_]+=*7_071>^772_7Eo
> MT7OI)/?$XQN'([X2%\K MFCTH_N.L*DOTT6?O*C/UF_=8!^JV+K4NNVOX"6'7.:=QL?!9;7YPQ[1U@&J/m
> M/.FJ^U&[YDNH\\; >V1/M#W*Q_<1?5#_]U_^HCV:^L4SWQ5TL?ZBZOO6+':=l
> M?]QIR;^TUTL=-=OE2F5SZO]QYQ2([&>ZY+_<2Q M+16M\PT._NY$
M'1ON.>+G_(1O5HEG[N0C?<=&7/^0C>T*QWXF.R7W'6E:5X#$#K_\Y.+\G'9i
> M+[C1C'RQ2%YP0_ M/+Q9@]3Q^78WG*.'[FG8\WE#'RY=OY>*Q/4/GR[?S;$GK'[TNW\W%2>H?S"[g
> M?S<6RGJ'JBK#\W%;SJ'LBXJS<5L^H?Y"K#\Q%M0Y#]T_*3MEV<5[P%UI'P)0f
> ME\VT@>EC('@,?+K;;Z(OT[."'2D_RP&@H2]X>/[8D/MVX]6/\T@WC$#KQ^C0e
> MJLRW'%=6/\\A7C$#KQ_;DD]NZ?JQ_I$P?>,0.O'Z0M2NXMT_5C_4+SKQE5'7d
> MC^X)/[N*[O5C_X$Q/>,CYUX_N24N[9'SKQ^O)[^\8U77C^Z)5]PU77CZLF/[c
> MQC5=>/TH*I/\^>/]@NF[QD?.O']V7>MW%BWU8_NV6E=>/b
> MK2FS7C(^=>/[PHYUW%CYU8^O*=S>,CYUX_O20*[BQ\ZL?ORG17C(^=>/TPQZa
> MD_WT\?:C'J3_?CQ_?(>M)_I#Q]L,>I/]*>/[\H15VSHO?%=%]QQ!CR3_%B!Zz
> M6*W/C]%W5WT7_G=]%YV[Z+_TN^B]-=]%_FN^B]3=]%XEWT7RUWT7_O=]%^=Ny
> M^B_^+OHOU/'Z+[F4N^B_;,Z+FI?
MV_=:4DSRL=MOW7E$D^5CMM^ZUA(WE8[;?NJ\!H.\OJ'^)7FX[;?2O"2;*QVVw
> M^EI0&KVYMM]+DBY^RK2!\1&0/1AP" M9*=>C]6R#/- ^EKB2>]CH'TOOLIFYH'[M5
U>QT#]W?"2>]CH'[O($DVXA1Uu
> MCYPM&O6#O6 M6/]Q,?7K&V[0_X*,FD[UC;=8^.)DJ]BWV=0^;)GN]8VW6/H2W:]8VW6/XI,Qs
> MWK&VZQ_2)E6]8VW6/6 -6[[R8]N56]>L;;K'^LH=-ZQMNT/WE 5TG>L;;K'Jr
> M"HJKUC;=8^: [R+:_UCZ #JW?2&/J"K&[UC;=8_H%*[O649]8^U*"S>LHSZQq
> MX8'5N_ &/$*LM?[0_>S@Y_NHMK_6/B .K=^#,?, =6[\(8_6 =6[Z M!U;OPIC^3#=VTV?=M.Oo
> MZ)+@,O#TBF _CZQ4Z.)!M#0]*0]F*J&D=7AWD9C_+,\.UH_34[0\9L/IE1G\n
> MM';#Z949_+76OU1G\LUK^]1YC\4- Y0?
MM+8MJ8/YU,P?N<&S7[U8Z;"/N<2S7[X\?C":KLD+V#Y0O9I'HQE:*+57TT$_l
> M$/WY*?G5VF_3>8JF/@>9&Q8$6BKS;5I74SWOJI3?353Q=C7EVVY^FLGBXA^:k
> M- ZKF^]BOEU#\^5K/F(]:7TWR(?M70^=;G+]SGBLFM(MN>P?NRNAZ
M*]K]_9M>@;U/WV!0^._[M>W[[*@=7MZ$]3^46IY5C6]8_FEM>X>_K]OTS/;i
> MWEN97W/H%+6OXM_W*97W/[A&;D3'^YU0M*\VR8_=(N;H>FLTJQ]$KI?J>Y+h
> MD.41JYCY9F/7U?52+QUW__8_4T/_F/R"\>-E^L/HF3]SOT^5# O3LI5:-S9Cg
> M[[H^\0F;I%CVI5L_<_Q'WZ1]^HRZ B_^4(W0\;NGAEIY]HW0A&=T*7ONITBTf
> M-%S!%B!UW7)C[UAY?"C_HW7XQ]_0/OGF6FC"HW0??[KV1]_I<;#!=,EAKNY@e
> M?<,/N':R_SEM]/*M&[%-GW?,C[FG"^:'T66_=]FX7V@^C1^[\APO\@^BQG[Od
> MUG"Q$7[NQ'VR<+WX^C^^[_LX7]"$;P,)-Y/2"]Y/C[C!]QKA8M+^\Y\? MT
^YX?<^3HE#2]RH$>\$=?O/!'WPI'!/>:@?1:;]Y^(U#IEO4;SR1]_6/OJQb
> MN%\R]D/HYK[VI,O)C_HWH2?O0D_>^0?!,M3[T)/WH1OO=^>7);>]"%][_@?a
> M>,>7+C/6C9E:%]UL"1QGK1H^M'3.MHC+)S?6BW5UH8CUM],MX1=^'W #[@3+z
> M*.?K0P9K<./N(,LGP=:'$];C1]Y(]AI?THK
MNMW0^CB76V3F^QQ+K88^\$RWQ%\(??YC[\#B%_A'WY1]^9S+CAW6_W'W['$9x
> M_:A%<$9UURC,N%]<$9UPW'79^1L.N&VZ[R!]_5(X7UP[IUW[Q]_A(377!EG7w
> M;0?=JJ%U;WW7>P/OM#[OC+)EG75X^A"]=P7,N$+UPW_7?$YE_C'T,ZZ[ZG,Nv
> M&=?LCGW[,K(R_LA!?LX0? M:1E_:%U?]K?#[\D@O?!*>^#._?8F1QGWV*'WG!]T3F7_*/HZ_[[6N9<79_?"t
> MP9[Z)(R]>'Z=>&/]?CY&7K^0'WE!]RA,7UED]GKP^/K_OC[RYEEU'KQ8_Z\7s
> MQNOYUS+\\/HZCU^>,LE1UXZCUXXUU[G4>O'4>O_L/OT7&IT*L.:*_BCZ&6=?r
> M])Y=T1?U#Z%]U_UN%CI/7_8/OVN%_V&Y?MW+ MOKQ]T#A8XE^WYP^_K<+_V'T,#_;LW"PKNP&\[!](+L!!86
?%V&2<+#;.P"Op
> M[#*2-AV 5_8!RO89^0O>P#E>P'+NP["0Q?L.Q'T4?>PT;A8J\]AWX^Z>0SKLo
> M M>P#I.P\,RY0B_$'T.5[#R'/)ARO8?F'W\[F7%'OL/U#[YSF7#M^P]0??5

```
MT7^X?0_[L/6<\F.H=@'@=A5N>3] M)'HL+8?1#1V'O2'1]A_)"+$8RQGC++GG8B!/L1*'V-ZD9>QO8^Y(?
MX'V(ES['[SF7'<^Q'9^QY^1L.Q%'#L>D'WI7,N(Z^Q'/.QT$AU78CGG8]J/Nk
> MB'L? -&9)KL1!YV(5/8ZUQ"X9UV(Z7V+C.NR#.NRj
> M"&[*^2/7V5]'T-M[+#2-]V0@+[(5:NRQCF7$!?9!*=EE)&^[(=8[()3LN7
MX:1V7-C[SCA8:=V0Z7V7@GW3J2+\(?1:;[+8.%[$?0\;LOB<+#QO?WH?;W(+h
> MWX@$]^(T??\VX6'-^_&T]_X#A84/O]>/M4X7L!]^ ??A<+^)"+, M*?L\T/O-.%A%]GT(^]%(='T./[/J7"^J'T
ME!?V8M<]G^ ?>\<\F*''9ADW9^2?)^?(L/B[,
M8Y;V883V?NR(G^S$079B!KL_J/U\X67#M^S#J^"Z/+RJ:V[!&;@BARP9Z1Y.d
> M"(T.".>\&_N9<0A\$IRI&,$..c
> MX/C#[X]PD]GD]2/HDEX/EN:+\T?0\?@^C(DRX/ICZ.>\'9%7RW<[_[N$+P:Lb
> M?=N/M9(7O!W ^B1\@UTB"_@B:C@A4<&SD+W@A4<'AC[[AEE+'P1/!P0J>#\#a
> MGDQV7@CGO!^.0^+@_T'W_@??D<+_J/HCZX/S.%CIO!$(G!^APL0B<$0B<%R$z
> M3@B$3@CAG!y
> M.%A6MH(M>TQ;7"]3 O"D74#[T8^](X7TH^B!/M/#/B6HL0)]H($^T\@^79+Wx
> MM!VSM//'WT#++A?:#AW:"3/M/4 M''_ Q!ZG)\7P!,W\ ,T^!SALZU%AP'P \?X&C<+$+/P!!]\#RW"Q1>^
(+_@v
> M5;A8@O^ G5=LX7;CZ%MVM^D/-[43"]J([.U MOT'OLD+VHY/VHY/VKG)^U')^U')^U M7"#_N$* G"N: G-$6*
G"#]^%C)#_N$'[\+DA]R,A]/"$;O"S(^\PYY,-'X0s
> MNO\+GG,N&D<(1O<+/N>O$;W"%+/A=FYL,47^%I!][ASR?
MTP^C^\+P#++*+OA!^'"\,??$<+_"/HF^X6I<+%NCA#J7"\EPL._X0Y/PO+<+'q
> M)^%^D??-<+$>7"#>>%Y[A?H#[_N/OI.%_L'T=MX7J.%CMO"#XN%K6G#^G9=&p
> MT0@^+A#I7"JS+4C,=*X0H4<+;&65)?A!RG"%QSA;QQ->]'T4->%OC+5EQ0+Xo
> M0D"X6_<+%7#A6H^PG"PQWA#L_"X;A?N#[[P^_R<+%W7A!SG"^-PL.
MF<+#!>$.S<+Z7"QV;A!P_"^UPL.'QJI$-U(+AAP'#%>MAOY",X8K#<.:'V;
M+%:#ACMW#H7"Z(?1%=P[ZX6*6?#'>^'@7"QWOABLUP\.X6*+W## N'C'"PP+l
> MABO)P^2<+R(^AI/#RKA>6'T0I
MX?3.%]./HB\X?5N%]8/HC"X?8N%B,+AB,+A]LX6(PN&):N'I7"Q+5P^^'WOWj
> M"QAX88OP_$<+#%^&&(\/\;A8J-\/\X^^4X7Y8^B(3A_J<+%%?AA^/#]%PL,/i
> MX883P_4<+#">&*E?#UCA>M'T1, M X=>X7[8^A@?#@N%B%DAB)_A^Y MABO/P^-(+$D M:_![B1
9\$.'^"&Y_!]-SU_[1]"-^#6R)#_@UP^B;CX4O(\GPA"_\(=G^%R
MCR?%$(?Q0U;X62G$V[K[;B(-'W,)N:_%#6'B\08',R<"&O_%#6OA=#)P(G">d
> M*%,\+JY.!"G^+\@P.BDX$-K>*&S/"TTG BRS\4-M^%X\G AM[Q?K&!_]2<"&c
> M[?%#E)P(X4IN?'"UO^L#$#>N()9OA;:3@1!>Q!^^%OI.!$9O$$UOPH M AQC$!G"_G)P(N4\07 MG
W\?<",#@Y.!P8^TXP.-DX$.KX@ZIVV5DX$2HL02F-MS4G BM9Q!6G[;I).z
> M!%?QB!W#;=?)P(ZCQ!46[;22<"*8;$%+YMO DX'E1]%2#MO(DX$/+8@>,VWZy
> MI.!Y@?12)[;52<")5F()46VV$G BIUQ R'MMS)P(>RQ!26;:QDX$51.(*G_;x
> M6\G B4YB"4EMOCDX$/JX@?+VWU2<#UP^BBJV\I)P(HK<02&]O.2<")#V('[Mw
> MO?9.!#^.()%^WPTG B1EB:48'D9.!%,OB"F-V^7DX$0%,0-@;?G9.!$DG$$^v
> MW;]1)P(GX8@O;MOV4G B2WB"!;M]+)P(@88@I.-OX M)Y@P/GR<"(*>(().WUR<"*8+$$&S;P9.!$&_t
> M$U8P/$DX$61&()2FW_K)P(E+X@K/=O]DG B$EB"$1X;Z3@=F/NU&!H).!VP^s
> MBRR\.FDX$66N((5?AXJ3@1 2Q! (\/DY.!$M'$$L?P\Q)P(LYL02UO#Z"3@1r
> M#1Q!#'\/JI.!$NC$$HEP^UDX$0/\00/_#[V3@1 _Q! _\/QI.!$#_$$#^+A4q
> M'?7WW:-N1?[]E9IB6[IKJ4WDJ!37^O)3I)2-V.26V7%I,CK;Jp
> MKF_/,^;>$QY]AGWV1QU9QCJO@[CP&W;=MMMN[MKO62/!ZD42!(0A MCNO).%$"CLWN.2H]$MO MX
W@/"(7>82/&(\0CO("1Z^7>7OX"'E#QGF$A(_@F>Z][W721MMOG>5KZ$0/m
> M_0$#_SO2U]"('_H"!_YW]/7T(@?^@('_G?E:^A$#_T! -<[^WKZ$0/_0$#_Sl
> MO5U]"('_H"!_YW^'7T(@?Q%8(YWZ?5T-$0/]$0/_.SM?0B!_HCWE?$U]"('^k
> MB('_*[37T(@?Z(S,K8Z^A$#_1$#_E;?7T(@?Z(@?\J'KZ$0/]$0/^5O]?0B!j
> M_HB!_RN_U]"('^B('_*O]?0B!_HB!_RF]?0B!_HB!_RL77T(@?Z(@?\K^AKZi
> M$0/]$0/^5YVOH1 _T1 _Y6/KZ$0/]$0/^5_5U]"('^B('_*_+U]"('^B('_*h
> M_-U]"('^B('_*_P:^A$#_1#$/*]?L[(5'WXR >="1_EY/0_JC0_JA\KE41H2g
```

> ML8_:GP?9GY5H0ZCZ(1G];LNS/H-/@^B-#TBT-;U=#TAH?KEH>UZNA];MT?(1f
> M+0JS#H_Q_RQ]=T]]?U/[XT*7OK\P-_?F!GC\P+2^*" ^*'P?BBN5^*&D_BA;e
> M7YHHI_S=Z/W"'Z.W^;_90CQAVWC"IG^,'+?C"QA^.$S?'%47\<0>/CSQ^AUOd
> MXX9-_.!L_G!X7\X,[_("1_D COD"MO^0'C?D#/\D MD,L?*""/E"I?^4+^7Y7-0CRQ.6^6)E?RQ"7^6 #\L6
M1_,_L#]#1/S1$ ^: #\T3"_G 9?.""OG"!Y\X3+_G>JA'SP3?YXAW?GAVO\\a
> M#O] $[^A9C]'7_0$^G] $'^B+"/]$6@OSQ2N_/%7K\\/B_/%HW\\,Y_0 9^@z
> M"L^@'B?H!N'C!8G&$3CC#?XP*7C?60CT02_T1#<^B*"WZ((_^2 S_)%T;]+^y
> M(/T4??TA50_2!1_2 1\BN'Z+'?R!#C\@!/R!0_^0 KY >J\@ _R!/& MX?D!K7R1.S\D=GR0/?)
M\GA#]%'#Y(A8>2+;/R1O^2(!GDA[GR0Z)Y(G_^4w
> M$$>4.GY0L/?*_E#] !\H%+Y0#/E"#OY0U_* =\H#_R@F_R@2?E I?*#AOE"Ov
> M)XX+^2SF.&7..+AWCABOCB=?QQ/IXX6;QPJWC@N^. +QQ%\X[(_0">.+%GCBu
> M(7QQ2"\<#GCB$YQ_HC] OXX0[QQ>1\<=GC@^^.*(OCBVSXX0KQ_J#]" ^."Et
> MXY=^+%'0%61H G] 5^N@+Q?0!AZ 9/T = '0%-OH!;V@#%T =^@*ZG0%+Ss
> MH U= 17M %;H C] #?0$-[0$,#0".= 0D= #W0!;Z @HZ @9Z @1:'YP_0CWr
> M0%%WH O]#_%X&X\'P+AIQ+,IJ;@8*<)G":F8G;>#X%FQ*C,R?!06>/GLG$M2q
> MV921FLIPY$J.UAMU=+W[4U,9B4EJ5)Q%:S8QYUCW28\B8S&<'*O[>=$DLL-Lp
> MIF,MN,3'$N8+*6\1MQG"L+#P? N>^''[<o
> M&6VG5 -M&6^*XU+3?S9,FJ%$4;:+,8;P2"TOV4TY.OF3#-F/J:R7,D2G&9GZn
> MVKM[.YN+NPNKNS>U*;YF=,98C8.AJ@+EVQQ@';+B9LM,B5.V+:=,0KM6=3[5m
> ML;71XG?LEQ47!D2L#3X*UF3&IB MQE+)::'HYN.VG64F2F.PXP#M&7./(;XL[#D#%)[^YNXO;3K8k
> M^ MO@^ E-SWR4J TC#64N7)D1F"0&3L6YVSPY#F"8'W#&$R,':)D-IG,207&/B)i
> M8C.2.,S83DSKLT+&,!B1*^P2&,2.((^?*2BY1,YX-(C%TE0OMBH%VY;,:h
> M1?R&8Z9; !&0W.D84N8$(9E766PZ0^6 3]71-28[,S[.DX##?%ZV=:&%?7X,g
> MDUVFDX3$H+4WW\P+/)8;;D8$K""TX(4&.>@6^JCL9D(T9EMLEV=8QTX=Z2@f
> MAF)IF(;2P%4FL"8QJ+;U3R1C8]&O MHS4F<%K6DV5K=IA;/9Z9K@>68
2"YY*_M7Z;\&6G?AV%O<6WX:7@RXS$B2P.d
> M?L/6]I:O:>1* Q29.DNY:,R60L^Q2(c
> MH&%54F@%8,/GNP3?AJU('8IB*+%J)819#DDC0DE4\I MNG19@8+4T+CCA P#(?)$<]^1W953< +>_"]5PU.T
&!(5A#A$A15 ?4#5:&2a
> M<%ANMGW[RUW5T>DH'':9;-*^;+EM*=03I80z
> MMPF20NES LPU-;#Q[#)J5561LKYJ:YH,;-J$'$K_@A&IN"1C")@\BUJ.L#3y
> M14IZMT-[;MS[NKJ-*"-4&D\YQ>_JL'JNM)S'^UK5M>+35:\:0' TQ-M^QI:Cx
> M=V<'A$R1?30JVU?SM+;&1 M*;W]<*C5!TM[]WG###3=GDZB-WT7-=9QZ4#=3%HG_$N2QB,QYVU'VC,36U0Wv
> M(:15X@PS1D!&CV]U-E$N(2E!KAO)P1@'X;RITQQ4WS"A=1H0&\:HF75?)F3Qu
> ML-/8QWEG+T"U>'EQ@S6<$!H4"H'E!
M1Q%/R)2EJ8\P+U:,-DTQ'3*9#B4FG&FW.BO0/RT3'VDY-G.^:O@(R=OUG[;^s
> MB>- ;S_6.$\-0<^-882@EJ,$>PU4>K-3N:O6[F[$8CM_>V2X!>4SQF9@&Z2&r
> MIZ=:,0$3(F:V]#0:#W':SHMS=[?>VO (B\QG^;-"D M->P (*9&9CS9C+[K.I(!J<^TU<5%5$&O9KP+\
2EY;K6E0Y8;PKA<#0K**P4p
> M'^F9UL.6WF]A<[B"!MI.#,*6(/PGED?5W-RKHWHZ,SN@ZP4RG'+/$ Y!($0Mo
> M%T-;N)C/A6-P8H*X^<\&>F&5CK!EA-$$3$R0.RG2VFS@F-JD'"C*8/4_Z=:"n
> M0*:P'D)K^8%3U)1X8@4RCB0A;VR4VTB8VXD'?4\K5M5/'U:^K"U*A&V%N2#Fm
> M/W,%AS9 1<'$3(>&V^4!D[6=]W-1T631D,BF8\AX:GA9Z<)$Y3>R:+M0E!3@l
> M"TA_WTV!%6,0#3A0^%%[E 8$R:!:P# :\XD[#8Q"8;67!XEKP[>*EYKG5!JZk
> M#*$I\DF$P;1.:TQY%I-$:;>EO!),._O_M#9?/3G,?IKE./3K1'D6SJ-MN#V!j
> M?\X^O9$GW.J$#DLW^BS*>XPMX>P<65V*_P2>QP=*-IWLQJ;+KU+1;-O:=,R6i
> M^9DB>6:PL(D3%IU/)BON4TS)&!@AFKJ+M+Z9\E%G[L-,>Q93H/\-*@'U-97Zh
> MD.RM[%I-I0(E($J4<7QY#8<"AG"F==+F4-1*52R,:2TV;&E:R4UE-\UQV6WWg
> M^Q0#%^2.F(*102(H7F#_R=2HXNB"TV9*)&E-WU*/'=[Z\BVESPKBPB76]I+Cf
> M'#1DU>6Y7I4G_54,?AP)3BX"\),O:BDXXUHVUZ?_>@9KYB-Q<"87?5\Z7(C.e

> M!R32!9^$AVIH3U(21[5O3/A9^SX>TM^!O:]=%7)DOPX]/:"$L:DM39C:YG\d
> M!.V#MZ4BG;K@(9-\@@^QJD]6'2 7$S;I0XX(:LTP3S4L0 M(VI
!>XBJ\MX#Q%1\\]%VZ9P!KU!DEB:&>DR1X0[],+:#@+),EI4^((E0Z 4b
> M\>$N(U(S)^'4G/E,#J*9(9;ZD[T$T%Z#IL##0Y>HF1']ESOLT$2TD1R+(
M4;?W"J/IVQ$0MXQ1&9]T334JA-.*(N\%%L_3OCILMA86""J8L;BBJS;5-V)Wz
> MX?!*##8M(I]D6FLVI>)H8/ :XQM
M311$NK>XBVMTBTM>#;V=JB[98F"%C)(BFUCJ8S\H94Q"/?G_<^QJ8)D;T\9Zx
> M+=1WKZMSRH*-FN>V;VB!\5#@@.2SJ-VU38Z>$!KU-,^NEJZ_1S+;43=0LH&Cw
> MC73TU48_4OJH95)>5ZXS%*'O@(Y<5O,H4HRM4ES*N0IN'5Q%+L6Q)37:V<"(v
> MDPHV3BLXB/E% EKD8$!^)AO@Y M*KP\&9-E8%PC8X0DZ!Y*%7'HD]!Z*AECT;C,>VQVX]' &%]@GJ:I);
T]A\"t
> M@]$;&/&"9A;F:6'+8#A@8BE,"W+,D+8*^$IJ46$XSQSY-P_1RN(]X0JH1\Z?s
> M8%Z&Q(+ /Y<\OTPKW'5Z*9]+6S948LQJ5?EEE+P#W,9\(>62Z >Y*_:O+:]7r
> M)5[CX;!B606RY9!_(/&<5ZC*],2U>X]^][DK^"\A>.]C2V%>\"8O/P&KX_AAq
> M1K_;'YL3\[<_.X/SN3%7;'YL3\[<_)9HI:A!),(V\ M[I-CW2!7KYM>OQN9I_:$7A"=CQ[
?#CIV8\R>/7O>=S)X^T0,16;M4ZF:%:.o
> MW-FT5@NLP[MF-TL/?"%;/#[B+,FLG\4<%F8V3B,.#*H'W&?+\HL%!>C5#"QVn
> MVV"PN^M[C>H-C^A-J'A: _-]ZA/".2>&-QPZ3&J::DMA0A5.\5(_V%@3Q!%m
> M?J?PU)6IBG4-;$:G2Q-OJXFXU<3(%O%@^/Z]N"PB6Z?P[VY+"l
> M4UM7B7ML>$%HDVX6V+%O;?5%X:6S.($>Y[?/;BESWXI81L3'L.]B'I2M8AKYk
> MEA7?4YZG:93WW3TILTGP$^47/6
M%')BXH+H%I:[_6.R9-))V4@0&!;NR32PR9%#>*P[)M,4,DW^DBKQ.!(E2*\Vi
> M3XQ. O$MU?=6IWNNBI,*B=OEY@*WU]B*LQ3V)<+Q&Q"?OXF]7B6@AU'\2T7Bh
> M4PF@7MJ6)-E$P6*%^5B7.N"16J2DC4E6^)T*W32 /J+/$C2<^@%%D\).BB<]g
> MDWE+)66MX##R;2:N*BJ9/"Z83/!79:W\G__DTH;M1H8"EF;8.[3C>Q 6GD0%f
> M,$#9\TSP#'BJ3R*]:T\B 2HWME[MU-F%T&E:=9'A5?_J5_Z+DACDV/4HM3Z,e
> M8YU532Q_;[>K4EB">SZ^OJ7[%8KW;_;Z&/O]4M/_O#INUT%0]D7/?()P+GY"d
> MIY](A\"B,(2++[7\B[.:N%0ACL_
MW%DB+%193!20>$S)\(0>[U9F*C]V9SPAU\:ON@Y?D2F6QP[0B74]Z$5RDN!=b
> MZ9HA-D;YJ3@"00X3++C:-E:"T$"MX,;)31)[:7<;!FCI4<,I_LD61L9E7F.^a
> M\.5*9 MQ47LW6"J#E"J2N[V%9/6TX9HD^$;\J7VBW"[$B,B\(A BI&8Z+F:XKX7>"!;y
> MC@.#=;TM^W"$F)Y'GLH#H^;A(O,&9X3(A?W\_1"I4 BBT*.$ ##OH2."&& =x
> M["C7,R82]#"1:6B=GW>WVW%[W:(WP^5C8;G<\ ?.Y*N'*D/TVS ,35Z"(_=Ow
> MBF>]CI9Y*&)8-254I09=%&;43VVKS-&3V"$B+(+(IDNNA,:I*O)HWT@28\I:v
> MI@1RC8)2+%X()"$J78A(N2JB<)!3-*"ND[*&>.S&(BWW,*V$I?)"*H0?P)%Gu
> MVR> SA%$-29&%(!(39DL27$<7O1H!8,HQ_4:0K'ZXR;@:$1NA96J1!VBJX$Ut
> MG4(@J<#U2)%/1/$25I6WB-K)=[O/;*PL-DBI8[GYO@ZQXB426F"$B16[!5\Ns
> M,S)*0;?I!-AGLT%\FJO,Y_*T[![8*#DZX<55^5"%.8,PK@$@65URGMQ"?TJ_r
> M6@JGIAE M#5[FBIRCB\-5HE6H$2Q^(]/D$&9"YAE539#EA^OU-*D3+ZI1_?=W)R"H0N7Mp
> M^_'>$#K]4D5G%:PS^0,H:N!T_0BT _4L/TRLQ%2\3V"/MI5$=>O*!6>[\L$Do
> MC>+[R1JDQL_@E#U^QP2D*L_@E*:^[NZE-Z>[Y=RRW94=>8X& ,)!%-C39@GUn
> M'JW<=.KT*Y0&4%/C5S>-LIFZMH:_SL(3IUNV1I3N+Q4>:$HR=I,8P/Q+05GYm
> M!0W(R^-(9PX3WT,X>?PME-<:.ZI(LA-<$UMEO=:VB[FRY8$-M/!LN)=Q;*ZBl
> MK?7+KJK;U+"5=E%B@$M2O%H0/*!FI8E6\
M@6!%81XTB8U**YNBI-.!W$(@%\\2IC'4-(P*E*Q)IEX6A"IH<^T(NBB^5GUMj
> M&16K108E\8%<[P)$IB3M$+KO)TTXGZi
> M BU3))5=O+K@O4['6#&EO""SN"[]'5L F>X;>WME)DZ2=-1)#/@LA0T$'1HEh
> MET5(_*0=%OY;D N)V9M5I[6 M)[>PLK/A[4>HEUPTB&)EKXQ#-G$X:5I1($+T]UI],24S"Z,,+"*AG"EN8CZ8f
> MZ<(9 ;LE9W*C+8HB,Q1V0?"-M*L;8H/JUCC#8WXM?PFIG%8.&.!EA#)[M<'De
> M/@"BW\B8$NEU2 CV]QA$9 /*I+ =+&B??3;^_)=(/]UU6XM0+X^((XZZ:$-Rd

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> MS%HB4L>FQBCM%8TRJW)L UJMMH?3K)7BE;('\]ZX;89+B&,BL$7#M C=#L]Ic
> M6;$*:R9!0)I03&&G93!5.W \OV2ZYV%(1;#@10^#%HG$96+P-35K)B^(--AQb
> M[2;(DQ5J"BUKLEI=DB;+CE0/%S"Q6BTX%!_D1W^(@JU@(%HH;!5AO0MD0^U$a
> M!Z5,:@_#!S BBI0!5SI;)#[9;K^3N-D0R*H^C#92/.$?6C
M(X)!Z8U)DG*QL"L/N5!G$36C<6E?:@Y1+4VC4TGA LO0M$)C MN$WWE,2U=Z3#SBN-2SCT0@57U^QKZ\-@'
H=*4XVB+LL<9DWTQV/7=JR6 3Qx
> MPXJM*Y1Y9U]!K35*)O@P"-S;).3>[TTA3%PZ]T8HN'$)JE9VUY'!B]SMT<&Tw
> MMT!7E:AN Q'P!*KZ3('/H7G<*JUEM8AI)MQ^[@?NY'[W(_>Z'[W8_=T/WO!^v
> MV.VA56YQ4FQ]FQHT)L[(I2^T( N<$J(@V_6 6U."D7'NX4UL[PI=6MW:Q;#1u
> M#4V;;P@G!#+:OJ<0PGVPRF^-37'5ICA%[9=R2/Z%(;G>7VRAX B=4:GOUQJPt
> M3$DLL-O7M$22PZ/5F(*;M)5H)7 XG]*^_,,CHE\8R4:*GNC'Q=/E*]<4+G\Ws
> M+?>8+N#,*I!)]6$G3MBI$1UVHZZT==*.N='7*CKC7=EXW1>.\/6;8O%B7C;Er
> MXW!>-R7CN4^_QY(*W*WG2Y!5S$EOG(5"IKR%6O"RDR P9V>_D2N+M,\>4J*Kq
> M$)MJ:V0,Z9WXZEN.N6_5>R//5_ MW(Q:E$A0A+U"0265[W\CB>]_(X?O?R-+FD:65_I
U'O][KE9^#0>_H+>TA)[o
> MPO[W43AHBU!&A+V]J[#1.FCCT_[WT4M8]'$_;_O]G<^^5HA^3J?W^U.8%EL%n
> M_IE[L%?-7TA']!\A +CSP)%Q%'JVDL8#:C4*-4HUE,UW\ H/B97G^:.*^,7Nm
> MI,_]F.O63P C[%0NTQKV:_DDJI+_JS/WFKO^[HO][ !'[B['_XH'[J$__@ ]l
> MZ+08(Y8FC1S)J$7,M5 %0BUITFM'\">SP>5/ZR_9_O@VE1P]^O"%TW/-+X4Vk
> MQ/#A5,O0^O7U/4TB?E361,-E'D*IU?^06AKU4]W[;Q]5H>T0#5:)ZKX%5HM6j
> M^ (*/Q9 L\'^8'O^:__[8K9\'?!VR?O"A\&R_^[)=.5'QX2ZI>AZ\0*GB51Ki
> M)TW$*!6O'*G7"CO/5N8EY?<;??K:#3CI4]\U?"A@BA^32K7:]&A_0ZFRJZ#Wh
> M>T18PCUIV)Y=8UEJJ0</)W6E.@";\PJD[ _7V:ZD\3*0JWP3X"[P9%^X9793g
> M@JMI=1),JKA#.JHA>Y_?>>>?>U7WF:>JW,T9,__D[1_I&?_208Uf
> M(+4F/@JAXNL,J.5_[+[;=-W%2+-6?TW!?3"9CR)N$?WW)??!%1&/Z]RFO/WWe
> M28N?I>[7C[HL=_6]X7U7S JTQ:([ NA$&Q+QMR\;@O&Y+P52>@]T7CNR\;HOd
> M!*$7>^M[8J$99Q;K?DO+OXM+B+:Q)@G;;<_.X/SN3\]R?GNC\]V?G='Y[P_-c
> MCMAY@*WD!6]@*WT!6_@*X" K@8"N"@*X. KA("N%O5<+>JX6]5PMZKA;U7"Wb
> MJN%O5<+>JX6]5PMZKA8*N%@JX6"KA8*N%@JX6"KA8*N%@JX6"KA8*N%B3)'&a
> M*V)E)426KX.7R^0N=XJ\!_(6J&.P+3<1D:E;.J-ID:5"'18;VZB?NJK)2=@Rz
> M57=D_?J2?_&DSIJ5^Q*/@_O@_O@_O@_O_/]:7G X'?ZWTB[ZWN-[]KZ*_H;Ny
> M=[?1PW77>>7PK,73S*X9COM%\:WGZ69 +,5S5=[&EFUIYKI]%I[N?2S9_0Z?x
> M,.ND"#N7HYM8O-YA:C)ZG;.XQ:BAK">/[U ]]+QID*=40Z#I[N'2W=:[$Z@Hw
> M.^N.DSL;1S5YCH)-#S=YU MS9&1D>GE@E6L6;FWEY><3H AF3J9N=D9&*B'Z^J2JL+= *H>2"5%N_D:&;G9u
> M!;*?0!CS^&AFT;PQVB#-(LSM058+I[J "Q0R+- T,W-O%"Q$42J 2$E+-S#"t
> MBL&W,E58[C9_,[Q7!;Q!DJK,\\=818 ?C,Q8![N#G[N I06MHD'I\7GH/Y!Zs
> MNN>+-!T$'[PPS!*E%F@Z!X^WR"'Z?E@I!![69FHM+/R5DJ@4=YIYHVZTD
ME?L4@YB/)(WCZDG2?'4!3/S#W>S?4D]JD1.)I)(NOYL%XLR/DG]^U+89CZTVq
> M;O DC YX.2?W_G$JH^E"99LN#[ PDSB6;?W=<19LFMZ0V*@&)7WFO@_F8Hp
> M21AC-SL4(LP1Y"< '9CBLSZ3Q+o
> M 9ZNS?E.YI#I6.[R>[O*YVCPO8I%FAYGI <1^0<[T0R!ANY'B])XLV2"S;T#n
> MBZ0 6;I;Z\KN@\4B@"S>@[E^&-W79V.Z0!T(>93+-1ANT21;KLVY=S;)VC$>m
> M::F6;+G@EH1;ACA,SQ'7.K23-R77 M\)XKN1
)D,99B-%=YL^(2+9<)S:UV+6/,"@6:LSL?,SL:NSJ!\)D#X07MV"Sk
> M5F;0\V(?"11QM:\UQGY@6+]#ZN9BP\S&K,[T\PAKQ:YYB,!E@T8?JC=j
> MT=Y!S>)1!KJ(,4M5$"S!S'?I9F+/RP6;E_5SL8&TGK6-(LT&B[PJ*)_-"I$\i
> M<(%&W5[LA9@^SG>GEA%L(Q*X0+=8RRS#=]'-XG0+X5Q\([DU@+8^:*M]G,Y>h
> M63.V>KA -V=XBV'<1%;T:/$R:Z?ZB'>CFW(X2)6NYMR^:*M=S.7Z^[G@M[N9g
> MZ&76NXU=[.9Z"5.L(A)]0\GVI_J077:-=D@M\_HT=WO%FB&;EP_JYCO/K?K.f
> MY?+]<#6[];,]K&6:(FL$]VC/]B'ZSO-A_GNS_RW?5H_7WBG=F*3#4'6Y;KOIe
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> MNY$]W.=QW?3^M^ABJ=V'W84Y#MCU5<(Z[Q%JD!0 U"G
MHF4X4Y#U#A.Q'2X2CQ'8JLT!G!S"3"KG<['7PF7R_:4=\F&,&CO' MA.;#^NHT9,,8)*AXP)CX@^!<)D+9!FV8K
9>B$2^; 'PS066+/6PW-A"$# @b
> MP GRQ]\8-\EADIW_%)!BL 3W@4-WE8 &BKS[ 1AQ+VZ(8:5Y'AYU!]%a
> M9".S1\(!'>1$?'1_(&UO*S->165I?A@(^W(K7PQM=G!S,9]K 7]\(&2^.?PBz
> M&XI4TV@9U5YWV6*;BE;:C-B(UF]JO[PL;4S7WY'X6HX*I0E_P]1R-2A+_A:Gy
> M,078G6BJ:W.QNMFUW8W MY*M.$O]\E5=V"50^P2J'UR5$VQZ^;UQNI)(]/-ZXW(_&ZXW(A=<;C53]O^^'w
> MUQN1_"]Z4?[$H#V).//DQ?7ZLE/S"1J^Q)$XW5D:^>@X,;J2%_/U9$V!3DB>v
> MM((^OU)!'-$@A>3\GIR")R"'4CU8+IQ
M=_7C78JTH:TV]59F_Y8R&G%RQ=.,#UHN7I4HN4G'=6+'HTED$/15*#BJ45(Jt
> MD0\ ?/!'J&7"$^N@NYNE$VH.)M\,(RB)M]/V*D1C7*B;:X1.P>RYL6'UXC'&s
> M>2A..8O'9\0I;AWFS_6HUKMY U(?7&TX?4/B"AL"A]1&0<+-=B"'"KGDW3ANr
> M9_V(;GB= OA6YL\H<+)$)9O,^%]]?VX7T0H/J;N?Z@V6;Q,D$XKNCFUR,^%!q
> MZ2H4&&]"@XJFMQ+%19[OZ0@Y_6*$%S9_YCO$Z/Z6\4Z91UX07-7""E!D[TO@p
> M4(+/S>Q!D_J4H,F!DG%3*@R2BZXBW.:G3-!&[R$=D((W(*"-[+2@C?PHB( Go
> M9!\(J($6"_ HXS[/W9O02U*!1_&U6F3[J[M^Q *_'UG9GX'[(E2?]#YW_6]An
> MS8GX'DO-_ [I^%$_SNK8*UTW>E_#6T+^,H@'2[4R_^QVAL>*U&Z*VYH^*C;2m
> M_BG]_E\\] CZG/[0_?TRIE^*B!]/\C;5D'%16?C_)Y_YE=\M%9\S$^IY_R>>l
> MB#\7\_Z>YE\]%;_%]+\?!8YB/C?Q[/XW][]'F([7Y%S7?._M?-1VO:^ST=W_k
> MG%+WJNYLXAYB)G]V6?OO;KY:\_j
> MF>V?;%^#__Z_[O[_]BFDQ_W_?>!WK$^5#]587S._X$CGNZ?5ZS5,=_Y-Y><+i
> MSLC(^DLK95]>L\:&[[/];&1\00$WLE]_R.6[XG]+&1X@^_B/:/%K>D/WV?9Qh
> M?B_QOB'[+[KKM_W^__?'^[ __U%C_L/%K.9L/Y_9;RN'[L/Z_YLO88V^[/8
MO\[V-@673S]A5SZY[/_^#^8QAWOYOAXNP\SM.8/WY>P\Q&V/WYOF+ Q7f
> MR%T_W[8_@"I\+6QH-2TI P " 8 ,<"B" @ 1%42$E.1UQ%3D=,25-(+D1/e
> M0PKM80 P1K>M6W&Y"78#/^ZD> H>8&Q3$:.TO6= -IW#I!L,!B*C7HVK%%d
> MYA)/G7\1O,F0*.!D;KVLA@7L;Xc
> M,1Q)S'68Z\O;\;:ZMQ*6LUE!.HBOI%ZBQ??8()42T3(KDR:LLH&6;(X%Q\MVb
> M_:)?B*SQG1A9E->:EZ"+=S9?D\UV4C5%^I+>SV,2/\IEWM:6"O8RB@NRL8RQa
> M30N9YDR)]86%S1\KJ\L1EJ. M)CI/=KUI =MT1*TJ29NE&+-Y?+SW\9=?9^?]3K$M>$H/F4C">\=LHG]J+;*Gy
> MM10GIALMBW=\JY M!YW_O\=U!5I,.!%JZXM.8(RT]4(,O=;#2'W)PU@$*#>[2NKPX;-VZ?41_8$>w
> MP!JR&HZ@)*J\?/A^6WQ_:WT]=I2U;G.K9J ;=MZE#8&W$DQB$?V?8'+NPW:Uv
> M/X^>RNJEL[=+/!EV$D-14"_I3@"+XA-HN7@Y81_!"O.,^X#9O>KJ4(_A?DQ9u
> M_Z-J./_!QID@Z\(LDB-Q;3?U4ZTN"6ZJQ1[+V22I?/M$\X %;C XAF'UF)X,t
> MJ[H$\6=N>FF@M&K?"X4_U/DB4S+JJX,*!1C2P14,)DMR%OZ2B,G:LV\/3TKJs
> M]__?ON0EV"G7TV' M+=&07XO.,="-4-+?_QZ9')(C#0ATF3U/#0,:EBJPq
> MX"C0+ 1%=7/*(\%4F]O"TY!WU5H T>=[(1DJ!$^%A=K;T
MXSK/?!XN70:J.J'()SCF#4$AP04/YY0CJ*4F>2\(LSE-)-DSP[)_F!]% 'U4o
> MQHX6*\(-! =W=W>X:^*F,,'C?MHGQ49/7:n
> MT+OFF@\ND[=FC@"7/(8CPUS2PBX%Y%X%ZEXE_&OV*O746I9@>HX:6D7Z:m
> &'.P?W_ l
> k
> end
> ----------------------------CUT--------------------------------
>
> Regards from Ivo of Little Italy (The English Language Cruncher)
>
>
>
>
```

1395. Re: Can't Format Disks

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: BobR <76702.1466@CompuServe.COM>
Message-ID: <4lb66hrbs1@mhadf.production.compuserve.com>
Source record: 146557

What the other replies are getting at is that a virus can't infect your ST until you try to load a floppy.

If you boot up with no floppy in the drive, there will be no virus in the system. You can then use the desktop format routines to format a brand new disk, which will have no virus on it.

The other replies also indicated that simply having a virus on the floppy, or in the system shouldn't prevent you from being able to download a program to an infected floppy. Then you would run the disinfection program you downloaded and clean the floppy (and any others you have that are infected).

Are you certain the problem IS a virus..?

BobR

1396. Re: Born Again ST-er

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4lat10$n30@ratty.wolfe.net>
Source record: 146558

"Mr. Maddog" <mrmaddog@prolog.net> wrote:

>On Mon, 15 Apr 1996, Andrew Herbert wrote:
>
>> 1. Could I use PC SIMMS in an ST?
>
>I don't think so. STe's use 1MB x 8, 30 pin while PC's use 1MB x 9, 30
>pin. I can see where the mistake lies.

The ST will simply ignore the extra bit. 1mb x 9 SIMMs work fine. I
have foour of 'em in my MSTe.

>> 2. Could I use an IDE drive in an ST?
>
>I doubt it as well. There might be a German board you can plug in that
>uses IDE drives, but I know very little about it. Besides, you're better
>off with SCSI anyways since it's more efficent.

There is an IDE card available, but it costs as much as an ICD
AdSCSI+, which is the quintessential SCSI host adapter for the ST/STe.

>> 4. Where do I get those funny monitor plugs so I can hook up a VGA monitor to
>> the beast.
>
>There are multisynch switch boxes that lets your multisynch monitor use
>all three resolutions, but you need an old monitor like NEC Multiosynch
>3D or any that has a horizontal scan rate of 15.75Kh. Nobody makes those
>anymore I'm afraid :(
>

1397. Re: HELP: XaAES no go on Falcon...

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <830110074_OASIS_@zetnet.co.uk>
Source record: 146559

In article <4l86or$cu8@m1.cs.man.ac.uk>
jacquesa@cs.man.ac.uk (Anthony Jacques) said:-

>>TIA for your help on this one...XaAES sounds promising
>
>Yep, it does. :)

It doesn't have a fileselector, though.

How are you supposed to, well - select files?
Or is this a low-priority thing?

Yours etc.

David.
------------------------- One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

1398. Re: TT and Spectre/GCR

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960420082844.29083B-100000@moose.erie.net>
Source record: 146560

On 19 Apr 1996 puppetmaster.tc.cc.va.us@.MISSING-HOST-NAME. wrote:

> Has anyone out there used the Spectre/GCR Mac emulator with their TT? I have
> the info on the mod to increase floppy reliability but haven't done it yet. I was
> reading through the 3.0 manual addendum and noticed that it doesn't support
> the internal SCSI HD, that is a real pain. The 3.0 manual just keeps saying that all
> these great TT support features will be in 3.1, real soon now. I know that the
> company that made the Spectre/GCR went belly up but I was wondering if they
> ever released any of the newer code, maybe a beta or something. I really like the
> SPectre/GCR but I don't want to have to have an external drive just for it.

The last word from David Small was that GBS went belly-up due to
legal battles, but he still owned the source code for Spectre
personally. He seemed to indicate that a version 3.1 would be forthcoming
that might allow running System 7. Unfortunately, Dave's message was
posted in April, 1995 and I haven't seen or heard anything about Spectre
since!

1399. 1stWordPlus to IBM PC HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: smurf@cybercomm.nl
Message-ID: <4lbb1b$5jp@news.cybercomm.nl>
Source record: 146561

cggiles@bradford.ac.uk (Chris Giles) wrote:
You could try the following:

- take a blank formatted disk
- use the BLUEBOOT program on it
- take a virus-killer
- put the bootsector of the BLUEBOOT-disk in the list of "Repair bootsectors"
- take a data disk
- restore the bootsector

Please try this on a disk with only crap (e.g. a disk with only a DESKTOP.INF file) I don't want to be responsible for you losing 100s of important files. Make copies of the disks first!!!!

CU
CyberSmurf

Jeroen

Always Smurfing on the net...
CU _
/ |_
\YBER_|MURF
(Jeroen)

HomePage: http://www.cybercomm.nl/~smurf
E-mail: smurf@cybercomm.nl

1400. Re: WWW problem!

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <830111208_OASIS_@swampdog.demon.co.uk>
Source record: 146562

In article <830079082_OASIS_@husbands.demon.co.uk>
Simon@husbands.demon.co.uk (Simon Husbands) said:-

>Hey Guy....thanks for the advice. I'm having difficulty putting all
>that stuff onto one floppy though. Can I leave anything out (apart
>from the obvious foreign language stuff)?

Okay, try just copying SETUP\ to a floppy. There are three batchfiles,
SETUP.UK, SETUP.FR and SETUP.DE for english, french and german. I'll
assume you are installing the english one!

Contents of SETUP.UK ...

dat\uk\install.hlp install\pug.hlp
dat\uk\install.rsc install\install.rsc
pug.ovl install\pug.ovl
dat\uk\config.hlp config\pug.hlp
dat\uk\config.rsc config\config.rsc
pug.ovl config\pug.ovl
dat\uk\editor.hlp editor\pug.hlp
dat\uk\editor.rsc editor\editor.rsc
pug.ovl editor\pug.ovl
.\cab\rsc\cab_e.rsc ..\cab\cab.rsc
.\cab_ovl\cab.ovl ..\cab\cab.ovl

Just remove the last two lines with a simple text editor and save. The
SETUP\ folder is now independant of the rest of the www130 package.
Run setup.prg and if the bug does not raise its ugly head, it will
start copying files and automatically execute install.prg when it's
done copying.

Finger's crossed!

--

Guy Harrison

guy@swampdog.demon.co.uk

1401. FTP sites...

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <830095108_OASIS_@pcc-uky.campus.mci.net>
Source record: 146563

I'm looking for the best FTP sites to post on a page on my BBS...(The DarkForce! BBS@1-606-886-9014) Please let me know what your favorite FTP sites are! (reply in this newsgroup or via E-Mail) Thanks in advance for any info!!! :)

--

```
_/_/_/
```

1402. Re: More than 4 mb for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: david@ritter.demon.co.uk
Message-ID: <830109708_OASIS_@ritter.demon.co.uk>
Source record: 146564

In article <4ladqq$t9d@m1.cs.man.ac.uk>
lais@cs.man.ac.uk (S94) said:-

>
>Haven't any of you guys heard of the Marpet XtraRAM +8? It was available
> some time ago but I haven't seen it around these days.

Correct me if i'm wrong but Marpet XtraRAM +8 never worked with the Mega Ste.
It was only available for the mega (and ste with an adapter)

>------------------------------
>S.Lai
>Department of Computer Science
>The University of Manchester
>Oxford Road, M13 9PL, England
>------------------------------
>lais@cs.man.ac.uk
>http://www.cs.man.ac.uk/~lais/
>------------------------------
>

--

---
david@ritter.demon.co.uk

1403. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <830124442_OASIS_@rjelwell.demon.co.uk>
Source record: 146565

In article <4l8bn9$827@ralph.vnet.net>
jtb@lys.vnet.net (TOM BRUBAKER) said:-

>I just saw 1.2a up there, but I have no idea what's new since none of the docs
>(german, english) mention it.. ??? Anyone have any ideas...

Here's the text taken from the docs to CAB v1.2a that I received this
morning from Joe Conner. Thanks Joe.

V1.2a (18.04.1996)

• Bugfix: When memory gets short CAB will free up less urgently
required memory (e.g. images in the cache RAM). Thanks to an
incorrect calculation this could lead to an endless loop.

• Print in colour is now also possible (so long as your GDOS
printer driver supports this).

• The absolute size in pixels (with tables or <HR>) are now
converted to the existing printer resolution on printing.

• OLGA protocol: CAB is a OLGA client

• First attempt at supporting JPEG images, the file CAB_JPEG.OVL
takes care of JPEG images and should reside in the CAB
directory.
Note: CAB.OVL is still required for on-line browsing, do not
rename either file!

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1404. Re: Fine-tuning the ST clock.

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <830041640.21894@grasper.demon.co.uk>
Source record: 146566

>>Why not set it using an ntp server when you log onto net :-)
>>
>Sounds good to me. What's an ntp server? Where do you get it,
>and how do you operate it?
>
ntp= network time protocol

It facilitates syncronising of clocks via net. You dont operate it
or need to get it you merely query it to set your system clock.

What system you run will dictate how you do that (or indeed whether
you can do it)
.

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk

1405. Re: Born Again ST-er

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960420201845.26114E-100000@ns1.ptd.net>
Source record: 146567

On Sat, 20 Apr 1996, Rich aka Captain Blade wrote:

> "Mr. Maddog" <mrmaddog@prolog.net> wrote:
>
> >On Mon, 15 Apr 1996, Andrew Herbert wrote:
> >
> >> 1. Could I use PC SIMMS in an ST?
> >
> >I don't think so. STe's use 1MB x 8, 30 pin while PC's use 1MB x 9, 30
> >pin. I can see where the mistake lies.
>
> The ST will simply ignore the extra bit. 1mb x 9 SIMMs work fine. I
> have foour of 'em in my MSTe.

Glad I'm wrong about that, I'll run down to a local PC store and by two
for $25 each! :)

>
> >> 2. Could I use an IDE drive in an ST?
> >
> >I doubt it as well. There might be a German board you can plug in that
> >uses IDE drives, but I know very little about it. Besides, you're better
> >off with SCSI anyways since it's more efficent.
>
> There is an IDE card available, but it costs as much as an ICD
> AdSCSI+, which is the quintessential SCSI host adapter for the ST/STe.

Is there more information about this? I guess that SCSI drives are more
efficent, but are more expensive and not as common for IDE which are PC
standard BTW.

Eric Noss
a.k.a
Mr. Maddog

1406. Re: Atari Net

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: flori@stingbox.sb.sub.de
Message-ID: <36f3df79.a381.a072@flori.stingbox.sb.sub.de>
Source record: 146568

PHIL4 wrote:

> Probably because most people who use MagiC Mac have been using their
> STs for quite a while and are what some mags would call 'advanced
> users' who know their stuff and don't often ask for help..... and so
^^^

Yep, you're right !

> most of the qbove sort of questions are asked by beginners using an
> ST, not someone running MagiCMac (anybody else round here use MagiC
> Mac ???).

In fact, I'm using an ordinary 8MHz ST (bought in '87 and it's still
working :-) and for me it's absolutely sufficient !!!

At work I ordered a Mac with a PC-card inside. So I can use 3 systems
on a single machine. DOS/Windows, Mac and Atari !

Florian

Florian Wilcke EMAIL: flori@stingbox.sb.sub.de
13507 Berlin (Tegel) Fax: +49 30 3031 5369

1407. We: Circiut Diagram for sampler

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: flori@stingbox.sb.sub.de
Message-ID: <36f3df79.5b00.964f@flori.stingbox.sb.sub.de>
Source record: 146569

Since nobody answered my question in comp.sys.atari.tech, I try this
group. Maybe somebody knows something ...

-------- Beginn Originalnachricht --------

Hi ...

Maybe YOU are one of the guys who's still using / or knowing anything
about a sampler.
I need some information about either the Merlin sampler or a thing
called SoundExtender.

Thanks - Florian

-------- Ende Originalnachricht ----------

Florian Wilcke EMAIL: flori@stingbox.sb.sub.de
13507 Berlin (Tegel) Fax: +49 30 3031 5369

1408. Re: HSModa6 and TT?

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: flori@stingbox.sb.sub.de
Message-ID: <36f3df79.9181.8948@flori.stingbox.sb.sub.de>
Source record: 146570

BDC2 wrote:

> I am going nuts. From the description in the half German,
> half English docs, it SEEMS that the TT with hsmoda is capable
> of HIGHER than 19.2 KBd. Is this really true and HOW,
> for God's sake does one do it.□????

Sorry, but RTFM !

In the document E_SCC.TXT is a discription which port does what
speed.
I don't have a TT, but I just read the manual for you :-)
It seems, that your TT has two further serial IO/ports
One named serial 2 and the other modem 2
serial 2 does 115kbaud, modem2 only 38400

And as far as I know, you don't have to make any changes to the
program via setter.ttp because all programs are "ready to run".

> CAN one get higher than 19.2 on an unmodified TT?

Not if you use modem 1 !

Florian

Florian Wilcke EMAIL: flori@stingbox.sb.sub.de
13507 Berlin (Tegel) Fax: +49 30 3031 5369

1409. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: flori@stingbox.sb.sub.de
Message-ID: <c17f01be.9701.2753@flori.stingbox.sb.sub.de>
Source record: 146571

PHIL4 wrote:

> as such it is unlikely to crash. Although people are now aware of
> other OSs like Magic et al. not everything takes account of this, and
> most older software isn't magic aware.... the consequence is that some
> software refuses to run, either messing things up, or simply crashing.

And you know why ?

That's just because most of the older programs are using methods to
acces TOS/GEM routines in way that isn't allowed. That's the problem.
One single direct jump/branch into the system-rom (just for example)
and the whole thing wraps up with a new ROM-TOS version.

Florian

Florian Wilcke EMAIL: flori@stingbox.sb.sub.de
13507 Berlin (Tegel) Fax: +49 30 3031 5369

1410. Re: Calamus Fonts

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199604200021.a2693@b.maus.de>
Source record: 146572

In Msg A2143@B, Ken Macdonald (macdonald@cfcsc.dnd.ca) wrote:

>>mupfel.ttp is part of the Gemini desktop.
>>-andre
>Actually, any CLI will do the same, non? ie. dir (or tree) > list.txt

Of course. I just chose mupfel as an example.

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

1411. Re: GDOS problems

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199604200023.a2694@b.maus.de>
Source record: 146573

In Msg A2168@B, egorf (egorf@delphi.com) wrote:

>I've tried everything from putting on the C drive to floppy to a
>different partition.

Put gdos.prg into the auto folder of your boot partition. When booting you should get a message on screen showing the version number and possibly the path as stated in <bootdrive>:\assign.sys. If you're still using Atari's GDOS v1.1 try to find AMC-GDOS which is a better version.

>I've altered the assign.sys file but it still won't work.

What did you alter? The first non-commented line (comments begin with a semi-colon ";") should contain the path to a directory where GDOS will find device drivers and fonts. Usually this directory is c:\gemsys but you can put it anywhere you want to. The path statement in assign.sys could look like this:-

path = c:\gemsys\

Then GDOS needs some information about the drivers available and the fonts assigned to each driver. Every driver statement starts with a number which specifies the device type. Then an option can be given (p = the driver is already in ROM, r = load the driver into memory residently). After this the actual driver name is specified.

Under each driver statement the available fonts are listed. On a standard ST this could look like this:-

```
01p screen.sys ; default resolution
atss10.fnt ; Sans Serif 10 pt
attr12.fnt ; Times Roman 12 pt
attp10.fnt ; Typewriter 10 pt

02p screen.sys ; low resolution
... ; fonts

03p screen.sys ; med resolution
... ; fonts

04p screen.sys ; high resolution
... ; fonts

21 deskjet.sys ; HP DeskJet driver
atss10ls.fnt ; Sans Serif 10 pt (laser printer)
attr12ls.fnt ; Times Roman 12 pt (laser printer)
attp10ls.fnt ; Typewriter 10 pt (laser printer)
```

```
22 fx80.sys ; Epson FX-80 compatible driver
atss10ep.fnt ; Sans Serif 10 pt (9-pin printer)

23 nb15.sys ; Star NB-15 compatible driver
attr12sp.fnt ; Times Roman 12 pt (24-pin printer)

As you can see, all the screen drivers are in ROM. The printer driver must be
in the directory specified in the path= line. Also, the fonts should be there.
Note that there are quite a lot of screen fonts but only few printer fonts. If
you need to print text via GDOS make sure to have the screen fonts and the
corresponding printer fonts installed.

Hope this helps,

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.
```

1412. Re: SIMM's Question

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: "Old Mail"@pwomar.demon.co.uk
Message-ID: <830046256_OASIS_@pwomar.demon.co.uk>
Source record: 146574

In article <Dpyy4n.44C@hpqmoea.sqf.hp.com>
aherbert@hpqt0251.sqf.hp.com (Andrew Herbert) said:-

>I managed to lay my hands on some 30 pin PC SIMMs, the ones I had had were
>72 pin which was where the first confusion arose. Now for the second confusion.
>The SIMMs in my STE have 30 pins on them, the SIMM's from the PC end in a
>30 way edge connector. Do I just need to solder 4 x 30 pins onto the SIMMs
>or do I still have the wrong type of SIMM?

Sadly it looks like your machine usses SIPS rather than SIMMS :(SIPP
to SIMM adaptors are available for only about $2 a pair so try
somewhere like Best or Toad to see if they have any but they are quite
rare nowadays I think.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

1413. re: more than 4 mb for mega ste

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <233starship@3rdplanet.com>
Source record: 146575

lais@cs.man.ac.uk barked in U.COMP.SYS.ATARI.ST on 20 Apr 1996:

l> Haven't any of you guys heard of the Marpet XtraRAM +8? It was available
l> some time ago but I haven't seen it around these days.

Heard of it, never saw one. I have seen a Falcon 030, TT030, Jaguar, and
Jag CD, however. <G>

--

1414. Re: MagicMac & 2-button mice

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: alexc@3rdplanet.com
Message-ID: <alexc-2004961816240001@news.3rdplanet.com>
Source record: 146576

In article <vegard-1904960048020001@trh-ppp18.interlink.no>,
vegard@interlink.no (Vegard Hofsoy) wrote:

> I need a two-button mouse for my Mac/MagicMac. Which mouse can I use
> (price is also a factor) - or can MagicMac use all two-button mice?
>
> Vegard (vegard@interlink.no)

Well, the Mouse Systems A3 mouse works well--I'm using it right now. It's
an optical mouse with three buttons. The middle button does the same
thing as the left one under MagicMac, but when using Mac software all
three buttons can be programmed.

I have heard that the Logitech Mouseman and Trackman also work, but the
Kensington Turbo Mouse does *not*. Best to contact Toad Computers or
Systems Solutions for the latest info.

--
Alex Chamberlain --- alexc@3rdplanet.com

1415. Looking for FANSI Support! Rico Suave.

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4lcen1$kj5@julie.teleport.com>
Source record: 146577

I'm looking for support for the program FANSI. I am a registered
user. Could someone help me contact Eric March so I can get the newest
version and news on FANSI?

reply in E-Mail at: bensmith@teleport.com
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3 PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

1416. Re: ST Applications magazine now at http://www.compulink.co.uk/~sta

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <830084926_OASIS_@swoon.demon.co.uk>
Source record: 146578

In article <4l81su$atu@m1.cs.man.ac.uk>
jacquesa@cs.man.ac.uk (Anthony Jacques) said:-

>>: You can browse or download the latest issue of ST Applications magazine
>>: at http://www.compulink.co.uk/~sta. Comments, feedback, news and reviews
>>: all most welcome at editor@sta.compulink.co.uk.
>>Has anybody managed to look at the web pages? I have been trying on and
>>off for a couple of weeks, but always get refered to www.compulink.co.uk,
>>port 81 and connection refused from there.

>Yes, I've had no problems with these pages... you aren't added the full
stop >at the end of the address are you?
>There is a link to these pages (which works for me) from my 'external links'
>page...

http://www.compulink.co.uk/~sta/ also works for me fine :-)

I also downloaded the free copy of STA61 and also I've sent off my
subscription for STA by WWW,FTP or Email for 7 UK Pounds for 12 Issues.
That being paid for by the no longer Subs to Atari World :-(

--

```
--------------------------
| tone@swoon.demon.co.uk |
| < PGP Key > |
--------------------------
```

1417. Re: Atari United! Where?

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: Ari <ari@walrus.com>
Message-ID: <3178F083.711B@walrus.com>
Source record: 146579

TOM BRUBAKER wrote:
>
> Stephen Ticehurst (st39@bton.ac.uk) wrote:
>
> : I'm looking for an organisation called Atari United! - could someone
> : point me in the right direction for a contact?
>
> : This would be __very__ helpful indeed.
>
> : thank you.
>
> I had heard that they are no longer, but that was just a rumor..
>
> Jeff

Its no rumor... It no longer exists unless Gordie Meyer decided to bring it back from the dead.

I was semi-involved with the project, contributing articles to the Atari United! Disk mag... As far as I know, there were only two or three editions of the mag. It went under for lack of interest in the community.

1418. All sorts of ST stuff FS!

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: lwright@wintermute.awinc.com
Message-ID: <4lbed6$ofp@kryten.awinc.com>
Source record: 146580

Check www2.awinc.com/users/lwright

I'm auctioning off boxes of disks/magazines, hard drive boxes, Megafiles, Mega STs, monitors, etc! It's a moving sale and I don't want to (can't NEway) take 'em with me!

Reply to lwright@awinc.com - replies to this messages will bounce.

1419. Re: Gemulator questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: JEDI
Message-ID: <4lbbuv$9aq@doc.zippo.com>
Source record: 146581

In article , "Mr. says...
>
>On 18 Apr 1996 JEDI@.MISSING-HOST-NAME. wrote:
>
>> >>Funny.. I've been trying to plug my 5-pin DIN MIDI cable into the Joystick
>> >>port on my SB16...
>> >
>> >You might want to read my full message first, instead of just the selected
>> >excerpts from my friend "Mr. JEDI"... in which I explained the adapter
>> >cable used to convert from the TTL voltage levels of the SB16 to the 20ma.
>> >current loop levels of the MIDI device, which includes both MIDI IN and
>> >MIDI OUT connectors as well as a pass-thru port for the joystick.
>>
>> And also costs 60bux and at the same time, doesn't even give you a
>> dedicated port. It's still piggybacked onto the same external connection
>> as the joystick.
>>
>> Also, it is an extra addon that is rarely sold with the machine and
>> is not widely sold. IT is not 'built-in' by any stretch.
>>
>> It's like saying that ST's have 'built-in' SCSI because there is
>> an aftermarket adapter that you can plug in to one of the ports.
>
>I had done a project about MIDI for a college course and I found out some
>things which I feel I should say concerning this thread....
>
>First of all, MIDI is MIDI no matter what the port is. All MIDI
>instruments have the standard 5-din ports. Interestingly, not all
>computers that use MIDI have the standard ports. So they use
>interfaces. Sound Blasters use MIDI through the analogue joystick
>port which has lots of pins to go around, Amiga's have MIDI on the
>pritner ports, and Mac's need the interface as well. Only the Atari
>ST and Falcon computers have the standard ports, even though they
>include THRU in the OUT ports which is not standard. But since THRU
>is hardly used this is a moot point.
>
>True, Mac's and Amiga's need interfaces to use MIDI. And PC's need
>SB cards to use MIDI and SB's are seperate from the actual PC's even
>though they come with multimedia setups(this is the same with modems
>as well). But they all can communicate with MIDI devices the same
>way if they need a serpate interface or have built-in ports.
>Yes, you do need a seperate cable to hook SB's to MIDI keyboards but
>is it any different than using a DB-9 to DB-25 cable for modems?

YES! It's not just a little cable. It's a box. A box that will set you back the cost of a sound card, video card, floppy drive, network card (or two), a cheap scsi adapter or a 4x CDROM.

As I also said. It is not a simple thing to find either. One retailer in my area manages to carry it and that is still and Advanced Gravis version (presumably it would work with Creative cards).

As I said before. It is tantamount to saying that Atari has built-in SCSI because you can hook up a lynx to the ACSI port.

The timing may or may not be better or worse. However, saying that PC's have built in MIDI ports is misleading to say the least.

>
>As for software calls, the ST uses XBIOS which is exclusive to Atari
>computers while PC's need to have the Sound Blaster driver installed
>at boot up. But all computers are like this with using printers,
>modems, and even disk drives. Only it's nearly transparent to the
>end-user.

The only catch with this is that your extra examples are all generally integrated. (at the bios level)

Concievably one could make the same sort of box for a serial port (which might actually be a better idea) or a parallel port.

1420. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <830051150_OASIS_@ajrose.demon.co.uk>
Source record: 146582

In article <4l8bn9$827@ralph.vnet.net>
jtb@lys.vnet.net (TOM BRUBAKER) said:-

>>I just saw 1.2a up there, but I have no idea what's new since none of the docs
>(german, english) mention it.. ??? Anyone have any ideas...

You obviously didn't look hard enough! All the docs have been updated in
the docs folder - this appears to be the difference between 1.2a and 1.2,
where the updates were only in the German docs. If you wizz through to the
end of the txt file you'll find the history listing, which (surprise
surprise) tells you what's been changed/fixed/updated at each version,
including 1.2, naturally!

You sometimes have to look a little harder, but a quick check on the dates
of all the files is often a handy clue for the lazy investigator. It's all
there for you to read, I suggest you do that!

Andrew

--

---
andrew@ajrose.demon.co.uk

1421. Re: I am leaving HENSA/micros

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: rob@nbnet.nb.ca
Message-ID: <830123262_OASIS_@nbnet.nb.ca>
Source record: 146583

Congratulations Danny,

Sounds like a fun turn in life. I appreciate all of the work
that you have done at HENSA and respect you as both a gentleman and scholar.
I wish only the best for you in your continuing endevours.

Thank's,

Rob

--

1422. Re: More than 4 mb for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199604202229.a6791@do2.maus.de>
Source record: 146584

HS> RV> Martin Wevelsiep Computertechnik
HS> RV> but I do not know if it is still sold.
HS>If anyone else can check this out before me, could they post the
HS>answer here?

If you want to get in contact try: Martin_Wevelsiep@ac3.maus.ruhr.de

Tschuess Frank

1423. Re: Mega STe ram upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199604202236.a6792@do2.maus.de>
Source record: 146585

JD>>[Fastram card]) (TT-RAM up to 16megs)

JD>Now haven't you got the latest news? The FRAK can go up to 64 Mb of
JD>TT-fastram!!

No, haven't heard anything about that, because I've got an Afterburner with the ability of 64Mb of fastram.
Which kind of simms does it use. PS/2 or standard?

Tschuess Frank

1424. Re: Apex Media problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GDUSDGBIUP@data.rhein-main.de>
Source record: 146586

```
>>I have a friend with a 4 MB Falcon 4.04. When he runs Apex on a VGA
>>monitor, Apex tends to crash when calling the file selector. This
>>don't happens when he runs in RGB. Any suggestions?
>
>I'm glad I am not the only one with this problem! :(
>
>Do you use Outside??

Yes, remove Outside and all ACCs.
I think than APEX will work nice.

Regards, Robert

--
### robscha@data.rhein-main.de -= Home of DOITFo3o =-
### ____________________________________________________
# # # Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
# # # Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
```

1425. Re: JANUS

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: C.WIESE@LDB.han.de
Message-ID: <67DKWu2dTaB@ldb-cwi.ldb.han.de>
Source record: 146587

Christian_Pichler@p31.RCB.IN-Passau.DE meinte am 16.04.96
zum Thema "JANUS":

CP>A german ATARI-Emulator is called JANUS ?????????
CP>Where I can request or order this program?

JANUS isnï¿½t a Programm. JANUS is an ISA Card. THis card integrated the
68000 (to 68020) processor an the TOS 2.06 and the ATARI RAM (2*SIM 70ns).
The IBM PC call the card with drivers. This is the reason why the JANUS
ist very compatibil.

CAn it be that you mean the GEMULATOR95? This is a software emulator, but
the performance is dependent on the IBM PC processor.

mit freundlichen Gruessen
Knigge

USE: Christian.Wiese@stud.uni-hannover.de FIDO:Christian Wiese@2:2437/40.13

1426. Re: Mega STe ram upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: Jan Dooms <jandooms@tornado.be>
Message-ID: <4l9b0h$4c2@tornix.tornado.be>
Source record: 146728

Hi,

>[Fastram card]) (TT-RAM up to 16megs)

Now haven't you got the latest news? The FRAK can go up to 64 Mb of
TT-fastram!!

Greetings, Jan Dooms.

1427. Re: Strange Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4l9gqq$1r@blackice.winternet.com>
Source record: 146729

> chriswil@southern.co.nz (Chris Wilkinson) writes:
> Katherine L Ellis (kellis@mtholyoke.edu) wrote:
> : Hi Guys.
> :
> : I sometimes have a problem with my Falcon.
> : I have TOS 4.04 with an external SCSI drive.
> : Sometimes, when I'm on the Desktop, after opening some windows,
> : the mouse remains as the busy bee, and the windows blink.
> : I can still use the mouse to close window, and all is fine.
> : But if I open a window, it happens again, and it is also
> : hard to open the window(double click). It does that with all
> : the drives, internal or external.
> : It is pretty scary. Am I alone? What the hell is going on?
> : Any suggestion?
> : Bye..
> : P.S: Or should I just call " THE GHOSTBUSTERS"
>
> This problem happens on almost all Falcons including mine :-(. It is a
> bug in TOS 4.0x itself, that fills the keyboard buffer with the ESC
> command. What happens then if a directory window is open is that TOS
> refreshes the window contents by reading the disc drive directory
> ad-infinitum until the keyboard buffer empties or you close all open
> windows and hit a key to interrupt the bug that causes all the ESC
> 'keypresses' to happen. Sadly there is no way around this bug unless
> someone wants to write a bugfix to cure this one (hint? :-)). I have
> noticed that some software is more likely to set it off (esp. the older
> versions of the APEX media viewers when I look at pictures, FLI's etc...).
>
> Ciao...
>
> Chris W.
> /|\
>
>
>>>>
There is one other 'Fix' for this problem. When you BOOT,
don't have an Open Window come up on your desktop. This amounts
to re-saving your Desktop with all windows closed.

Rich Mier

1428. JANUS

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: fvdakker@sterbbs.nl
Message-ID: <834071105201@sterbbs.nl>
Source record: 146730

Christian Pichler wrtoe:

IN>A german ATARI-Emulator is called JANUS ?????????
IN>
IN>Where I can request or order this program?

It's a plug-in card for IBM-compatibles with a 68000 on-board,
so there isn't a program of it...

e-mail to: janus@vhf.stgt.sub.org for more info.

Greetings,

Frits.
Frits van den Akker, JFA Software, E-mail: fvdakker@sterbbs.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221
Counting down ... 89 hours and 37 minutes!!!!

--
|[From]==|
| Worldgroup Information Services Europe, WISE: +31 (0)181 - 640035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

1429. Re: Connect

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: jtb@lys.vnet.net
Message-ID: <4l9j00$go5@ralph.vnet.net>
Source record: 146731

John Puskas (johnyboy@sydney.DIALix.oz.au) wrote:
: Hiyall.

: Does anyone have the e-mail address for the guy who wrote the Connect
: term programme?

: Cheers, John

Yup - wwc@dxnhd3.mpi-hd.mpg.de...

Jeff

1430. Re: Atari United! Where?

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: jtb@lys.vnet.net
Message-ID: <4l9j3l$go5@ralph.vnet.net>
Source record: 146732

Stephen Ticehurst (st39@bton.ac.uk) wrote:

: I'm looking for an organisation called Atari United! - could someone
: point me in the right direction for a contact?

: This would be __very__ helpful indeed.

: thank you.

I had heard that they are no longer, but that was just a rumor..

Jeff

1431. Re: TT and Spectre/GCR

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4l9nm3$g5d@madeline.INS.CWRU.Edu>
Source record: 146733

I have a similar problem. My Spectre worked like a charm
on my 1040STf 4 MB, 16 MHz. I talked to a couple of people
who Use GCR with their TT, and it obviously works with some
including with the internal 1.44 drive. So I got rid of the

1040 and got a TT 4+4/1.44 + 720K ext.
Well Spectre works still, but I can NOT adjust
the GCR to read or write, no matter how I adjust the pot.
One of the fellows who uses the TT with a GCR sent me a "fix"
published by Gadgets, where one clips a lead and solders in a
spare 74LS04 piggybacked on another chip. This wasn't too tough,
but it didn't help either. It will almost read some prerecorded
disks I had from Microsoft and from AOL, but not quite. I use
Flutie (a PD program to examine floppies) and it gives me read
errors on about 10-20 sectors. When I try to format a new disk
it gets thru about 80% (down to the 8-9 sectors per track region)
and then quits, saying it didn't work.
It still reads Spectre disks, and the rest of the system
works, but NO GCR.
Some one told me the floppy needs "extra shielding"
whatever that is around the floppy. but how and where I don't know.
I also heard that with a 1.44, you have to READ a 720
disk before launching, to set the internal clock, but that doesn't
do it for me either.
A few months ago, I did get an e-mail from Dave Small, and he says
he is still working on it but it ain't ready YET. He hasn't answered
my last 4 letters.
Yes, it will not read the internal HD. If you do find anything me know, too. and POST IT!
When I run gcrtest.prg, It shows me an error on EVERY
sector, side 1 for drive A, and side 2 for drive B.
Boris D. Cahan
bdc2@po.cwru.edu

I was Just about to, post a similar plea for help.

1432. Help! ST-Guide and TT problems

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4l9ou8$h7t@madeline.INS.CWRU.Edu>
Source record: 146734

HEEEEEELP!
I just got a new (for me) TT, and got ST-Guide 1.39e
to use in it. But it won't work! At least not in drive C.

I use an ICD HD driver, and I can put ST-Guide.acc
in drive D:, where it runs like a champ.☐, cause I can boot from
any partition with ICD.But not in drive C:
I took everything, but I mean EVERYTHING out of C:,
reformatted it, copied in a new ICDBOOT.SYS and the accessory
and its two folders (guides, and st-guide). That's ALL.
when I try to run it, it loads the first page OK, but when I try to
get any other page, it FREEZES. Won't even reboot, except with
the reset button. The mouse doesn't move, nuffin'.
Yet with EXACTLY the same files on partition D:
it is a pussycat. I copied them from one partition to the other.
I downloaded another copy of the zip file, and same thing.
I tried running in other resolutions, and still nothing.
If I run it as a program (by changing .acc to .prg) it dies exactly the same same way. Both C; And D; are partitions on the same physical disk.
C: is 12 MB, and D: is 33 MB.
Has anyone else had this problem? It is driving me
CRAZY.
Programs can only call it, i gather when it is
an accessory, and I don't want to have to boot from D: all the time.

Boris D. Cahan
bdc2@po.cwru.edu

1433. Re: Help! ST-Guide and TT problems

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4l9q7h$iqn@madeline.INS.CWRU.Edu>
Source record: 146735

Oh, yes and one other thing. even with st-guide.acc just LOADED
and not run, It won't allow me to change resolution.
If, e.g., I click on preferences with it loaded, It halts with
TWO damn bombs.
So ST-Guide must be pissing all over some vector
or pointer in the OS. I tried changing the order of the accessories

but that didn't do a thing.

Boris D. Cahan
bdc2@po.cwru.edu

1434. atari Portfolio -> Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: control@u.washington.edu
Message-ID: <4la2o9$kn7@nntp5.u.washington.edu>
Source record: 146736

how-d. i've got my falcon, and i've got my portfolio. i've even got a smart parallel interface thingy. i need to know what kind of cable, program, etc., i need to be using to get programs from the falcon to the port and back again. any help, pointers, and such would be greatly appreciated.

thanks,
M.C.

1435. Re: Gemulator questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4l9l3c$5ls@ratty.wolfe.net>
Source record: 146737

"Mr. Maddog" <mrmaddog@prolog.net> wrote:

>The only advantage I see of PC's with Sound Blasters over ST's is
>that SB's can play MIDI files without requiring a seperate MIDI
>instrument.

The ST can do that using Midi Music Maker - and MMM can play other
file formats, as well, which the SB MIDI simulator does badly.

1436. Re: Can't Format Disks

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4l9l3i$5ls@ratty.wolfe.net>
Source record: 146738

ad880@freenet.edmonton.ab.ca () wrote:

>Okay, I know this might sound old, but I haven't really been up-to-date
>with the workings of Atari...
>
>Anyway, I seem to have contracted an old virus, the one that affects
>getbpb() (is that it?). I don't have a hard drive to load up off of,
>and I can't find an uninfected disk.
>
>I know where to find the proper anti-virus, peneciln, but I can't
>download it until i get a cleanly-formatted disk. Does anyone have any
>suggestions?
>
>(In case it's important: I have one double-sided disk drive, a
>memory-extended 520ST (extended to a 1040), and TOS in ROM)
>
>I don't know when or where I contracted it, but I'd appreciate any help.

David, just leave ALL disks out of the drive while booting - that will
give you a clean system to start with. After all, your OS is in ROM,
not on floppies.

Or, if you absolutely MUST create a boot disk to fulfill some twisted,
pathological need <G>, use an IBM PC with this command line:

FORMAT A: /F:720

And you can copy all the files and directories from an ST anti-virus
disk using

XCOPY A: A: /s/e/w

This requires MS-DOS, of course, and the ST disk MUST have those
critical 4 bytes set right in the boot sector in order for the PC to
recognize it as formatted.

1437. Re: A minor STiK bug solved, partially!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4l9l3k$5ls@ratty.wolfe.net>
Source record: 146739

bdc2@po.CWRU.Edu (Boris D. Cahan) wrote:

>
> I had a minor but nagging problem with STiK that
>I partially solved last night, and thought I'd pass it along.
>I just got a used TT, and FINALLY figured out how to use HSmoda06
>(whose instructions really leave something to be desired!!!)
>so I could use the higher bauds on serial 2. So I went out and bought a
>new 28.8 modem, of course, to use with it.
> But, every time I tried to use stik, it told me that the
>modem was ONLINE, already!! I then had to click on "hang up modem"
>before STiK would run. A minor inconvenience, to be sure, but annoying
>anyway. Well it turns out the built-in default set of instructions was set
>for what a MAC needs, i.e. DTR is always asserted. So Stik thinks it's
>already on line.
> The problem was solved, or patched by putting at&c1 after ath,
>in the script. The original setting was &c0, which keeps the line high.
>(the MAC uses another line for DTR!) now when I disconnect at the end of
>a session, it really hangs up, and the modem light goes out.
>When I sign on again, STiK works fine.

If you'll use another terminal program, issue that AT&C1 and then send
AT&W to write the info to the NVRAM in the modem. After that, ATZ
should be enough to set the modem properly before dialing.

1438. How does MROS work?

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4la4op$snk@tor.abc.se>
Source record: 146740

```
k> Does anybody know how MROS, the operating system Cubase installs, works?
k> I am trying to write my own midi program, but everything I try is too slow.
k> So I want to use MROS. I heard there are several other programs (not
k> Steinberg's) that use MROS. Can anybody tell me where to find more
k> information?

Ask Steinberg, but I doubt that they will reveal anything...

--------------------------------------------------------------------------
Email: Carl.Lofgren@abc.se
--------------------------------------------------------------------------

---
* Kivi 1.41a *
```

1439. Re: More than 4 mb for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4ladqq$t9d@m1.cs.man.ac.uk>
Source record: 146741

Haven't any of you guys heard of the Marpet XtraRAM +8? It was available some time ago but I haven't seen it around these days.

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

1440. Re: Console window/shell wanted

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <915_kfoley@cnserv.dungeon.com>
Source record: 146742

At 10:35:35 on 09 Apr 96, at@roe.ac.uk wrote this about Console window/shell wanted.

a> Can anyone suggest a console _accessory_ (that I can run a command
a> line shell from). I use a 1040ST TOS 1.0 which means that I can't run
a> Gemini or other blitter-using console windows. If there are any TOS
a> 1.0-friendly programs to run Gulam/Mupfel in this way, they'd be
a> ideal.

How about TosWin? I know you can switch the blitter off in this.

.. 5" floppy is not better than 3" hard.
--

ATB,
Karl.

Cameo Network Services Ltd., Suite 214, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

1441. Re: WWW problem!

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <830079082_OASIS_@husbands.demon.co.uk>
Source record: 146743

In article <829892630_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

>>OK...here's my problem with the SETUP. All my files are in the WWW130
>>folder in the root of drive I. I go into WWW and then into the SETUP
>>folder, and click on Setup.PRG. I then get a message saying ' Cannot
>>open Resource' I:\setup.rsc '. I copied setup.rsc into the root
>>directory to see what would happen, and went back to setup.prg. This
>>time it gave me the language prompt. I selected English, and then got
>>the error message ' No setup data '. I then copied setup.dat to the
>>root (noting that pug.pos had been created) and tried again. This
>>time after having gone through the language selector I was confronted
>>with the message ' No batchfiles ' and indeed, there were none. This
>>time I wasn't sure how to progress so I didn't.
>>
>>Am I missing something here? I've read all the docs to see, but I just
>>don't seem to be able to make much progress.
>>
>>Can anyone help? Guy?
>
>Something has screwed up! (aggh).
>
>Basically, the whole installation package revolves around shel_read().
>When each program starts up, it obtains the executable path from
>shel_read(), strips the filename and remembers the path. All the files
>it tries to access are built from this and all the batchfiles and file
>operations are specified relative to the current executable path. This
>lovely fluffy (multitasking friendly) solution has a wart -
>shel_read() is broken under some TOS versions.
>
>The backup method is to use Dgetdrv() and Dgetpath() which will only
>fail if you do a right button double left click to execute the program
>'cos the TOS current directory stays on the active window.
>
>I tested this on my TOS 1.4 and it returned the full path. I tested it
>on TOS 1.2 and it only returned the filename so I adopted a simple
>test. Call shel_read() and if there's no ':' in the returned string
>it's broken so implement Dgetpath() etc.
>
>I have a horrible feeling that maybe some broken shel_read()'s are
>returning the filename with the drive letter and ':' on the front. If
>this is the case then the code will never use the backup method. I
>have an even more horrible feeling that I've actually seen this before
>in the past. Worse, this will be common to all the installation

>programs. Bugger :-((((((
>
>Only one vague glimmer of hope. I did the TOS 1.2 test on a floppy.
>Maybe (and a big one) the drive letter and colon are not prepended for
>a floppy. If you were to copy the folders SETUP\, CAB\, CAB_OVL\ and
>their contents to a floppy and try them from there you might be lucky.
>
>Please let me know if does happen to work!!!
>
>
>__
>
>Guy Harrison
>
>guy@swampdog.demon.co.uk
>
>

Hey Guy....thanks for the advice. I'm having difficulty putting all that stuff
onto one floppy though. Can I leave anything out (apart from the obvious
foreign language stuff)?

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

1442. Re: Tempus Versions?

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <830065198_OASIS_@mbha.demon.co.uk>
Source record: 146744

In article <Dq2qs4.L7o@news.hawaii.edu>
jperez@Hawaii.Edu (John Perez) said:-

>Greetings,
>
> As many of you who have ever experienced Tempus II (a text
>editor), you may have noticed that it is many times faster than any other
>similar product. I love this program! The only problem is that it
>requires ST resolutions such as ST-High, something that I rarely use
>anymore. I have seen a demo of a european release of Tempus that was not
>resolution dependent, and was wondering if this was ever released. Does
>anyone out there have a version of Tempus that will work in Falcon
>resolutions? Any help or info would be greatly appreciated.
>
> Aloha,
>
> John Perez/The Borg
> jperez@uhunix.uhcc.hawaii.edu
> UH School of Nursing Computer Specialist
> President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
> Falcon030PDFX/Rack - 2600 - Lynx II - Jaguar/CD - 400/800/130 XE
>

Hi John,

Are you sure about the resolution thing? I have version 2.21 (90 percent translated to English), and it runs in 1024x768 OK. Remember that this program will only work if it loads _and_ allocates ST RAM. I know version 2.1 did not work with the TT (and I suspect the Falcom may also have been a problem), because of memory addressing is different from the ST.

Great text editor though, I wish the word-wrap and line edit modes were easier to work with though!

Hope this helps...

--

daveb

---
daveb@mbha.demon.co.uk

1443. Re: JANUS

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4lafor$ras@studs.sci.kun.nl>
Source record: 146745

In <834071105201@sterbbs.nl> fvdakker@sterbbs.nl writes:

>Christian Pichler wrtoe:

>>A german ATARI-Emulator is called JANUS ?????????
>>Where I can request or order this program?

> It's a plug-in card for IBM-compatibles with a 68000 on-board,
> so there isn't a program of it...

Right. It's a hardware emulator, but there's an '020 version of it
for the speed-needers. Quite fast, if the specs from the advert are
anything to go by.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

1444. Re: Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: Craig Harvey <harvey@ic.net>
Message-ID: <4lap12$189@condor.ic.net>
Source record: 146746

It was called Sudden View. Yes, it was quite impressive. Unfortunately the interface was a little too different for some people to like quickly. Also, since the screen writes were totally handled by the program (which allowed the speed you describe), I don't believe it worked in resolutions outside of ST med/high. For maximum speed in a more normal type of text
editor, I think Tempus is it. But for those dynamic screen drags, I agree that I've never seen anything on any platform that comes close.

-- Craig A. Harvey
email: harvey@ic.net
Ann Arbor, MI
home page: http://ic.net/~harvey/

1445. Adaptator pc-st?

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: corentin@asi.fr
Message-ID: <4lalov$iv9@s2.asi.fr>
Source record: 146747

does a software to make work a st soft on a pc exist?
If yes, where can I found it?please E-mail me if you can help me:
corentin@asi.fr

1446. Re: Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: Craig Harvey <harvey@ic.net>
Message-ID: <4lapb6$189@condor.ic.net>
Source record: 146748

Not to sound too repetitive, but it sounds like Edit Plus might be what you want (no fonts!!).
.or if you're very limited on RAM and have a stock sort of ST, then there's the little assembly language "Diary" that comes with Edit Plus and takes up about 20K of RAM.
(Yes, I'm biased, but I'm allowed, since I wrote the software.)

-- Craig A. Harvey
email: harvey@ic.net
14 Payeur Rd
Ann Arbor, MI 48108
313-971-8576
home page: http://ic.net/~harvey/

1447. Re: Tempus Versions?

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <830097546_OASIS_@ping.be>
Source record: 146749

In article <830065198_OASIS_@mbha.demon.co.uk>
daveb@mbha.demon.co.uk (Dave B) said:-

>
>Are you sure about the resolution thing? I have version 2.21 (90 percent
>translated to English), and it runs in 1024x768 OK. Remember that this
>program will only work if it loads _and_ allocates ST RAM. I know version
>2.1 did not work with the TT (and I suspect the Falcom may also have been
>a problem), because of memory addressing is different from the ST.
>
>Great text editor though, I wish the word-wrap and line edit modes were
>easier to work with though!
>
>Hope this helps...
>__
>
>daveb
>
>--
> daveb@mbha.demon.co.uk
>--

Hello Dave,

I'm pretty sure that Tempus v 2.25 works under all kind of resolutions
because I've tried it myself. It even runs in 640x480xTC.
AFAIK v2.25 is the latest version. It can be loaded into TT-RAM but it
can't be allocated to TT-RAM.
I use this version on my TT without any problems.
I've tried it under Geneva/Neodesk, Mint/Mintnet, Thing100
According to the readme file it should run under MagiC too

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

1448. STReport #1216

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RNLIH3E.dpj@delphi.com>
Source record: 146750

```
04/19/96 STR 1216 The Original Independent OnLine Magazine!

- CPU Industry Report - Amiga Sold Again - WD EIDE 2.5gb
- Prodigy Lays Off 115 - CDA Trial Notes - Thumbs + Review
- Kid's Corner - Teen Nails Cracker - WinZip News
- ZOOP Review - People Talking - Primal Rage Review

Apple loses $740 million
Hayes out of Chapter 11
McAfee wants Cheyenne

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

1449. NAS96.

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: bertil.jagard@straight.ct.se
Message-ID: <ftn_2.203.221$fidonet.org_78535a01_Bertil.Jagard@straight.ct.se>
Source record: 146751

```
------------------------------------------------------------------------
SWEDISH ATARI USERS' ASSOCIATION (Svenska Atariklubben)
IN COOPERATION WITH NoCrew PRESENTS

-* THE NORDIC ATARI SHOW AND CONVENTION 1996 *-

WITH CONVENTION, EXHIBITION, SEMINARS,
DEMONSTRATIONS, CONTESTS ... AND MORE!

AT KORTEDALA GYMNASIUM IN GOTHENBURG, SWEDEN
ON THE 14th, 15th and 16th OF JUNE
------------------------------------------------------------------------
NOTE: The information in this text is not complete! Updates will come.

PRESENTATION

NAS was first arranged in 1995. It's a special show with a hacker convent,
exhibition and different seminars - all in one place.

This time the Nordic Atari Show is held in a school building, Kortedala
Gymnasium, in Gothenburg. It offers several small rooms for the hacker
contests and seminars, a big lecture hall for showing demos and films and a
normal size restaurant for the exhibition. Showers and dressing rooms are
available, and there is free carparking in the school area.

Pizza restaurant, cafe and other shops are only a few steps away from the
school. If you want to stay at a hotel please contact us for information
or visit our Webpage for details (http://www.tripnet.se/sak/nas).

Kortedala Gymnasium is fifteen to twenty minutes away from the central part
of Gothenburg. There are good possibilities for communications by tram or
car.

The dates are the 14th, 15th and 16th of June. Gather with your friends and
join us at a very fun and exciting show for Atari users around the northern
and european part of the world!

This year the exhibition and seminars are arranged by the Swedish Atari
Users' Association (Svenska Atariklubben), and the hacker convent by
NoCrew.

Below are all the activities, and the low entrance prices. Last year they
were a little bit high, but this year we hope it's suitable for all
wallets!

THE ACTIVITIES

For more detailed information see below.
```

exhibition
retailers and different associations will be there

hacker convent
competitions for FALCON, STE, ST and 8-bit

demonstrations
Jaguar, Lynx, MiNT, MagiC, Linux, DTP, Internet etc

seminars
about programming, Internet, multitasking etc

others
competitions for the non-programming experienced
(lottery, MidiMaze-contest, harddisk throwing, CocaCola-drinking etc)

THE PRICES

type payment SAK-member non-member

3-day entry prepaid SEK 100 SEK 125
3-day entry at the door SEK 125 SEK 150
1-day entry at the door SEK 50 SEK 75

The T-shirt is gasping yellow with a fine black print. Highest quality.
Don't miss this fantastic offer. Limited quantity.

T-shirt prepaid SEK 75 SEK 90
T-shirt at the door SEK 100 SEK 120

A cafeteria with low prices on CocaCola, Jolt, sandwiches, buns and
other tasty products will of course be available.

If you live in Sweden, you can order your tickets to NAS96 via
our Webpage at http://www.tripnet.se/sak/nas

Otherwise, if you live outside Sweden or don't have WWW access, and want to
order tickets to a lower price, please pay the right amount of money to our
Swedish postal giro account

nr 73 69 10 - 1

before the 31st of May 1996. Don't forget to state your name, address,
country, telephone, fax, email address and SAK membership nr so that we
know who's paying.

THE EXHIBITION

The exhibition will be open on the following times:

Friday 14th 12:00 -- 21:00
Saturday 15th 09:00 -- 21:00
Sunday 16th 09:00 -- 16:00

If you and your company or organisation wants to join the exhibition, then
estimate the space you need and pay the fee to us. We offer you different
sizes (measurements in Swedish meters) depending on your needs.

4,5 m2 costs 500 SEK
9,0 m2 costs 1000 SEK
18,0 m2 costs 2000 SEK

If you want more space, then every extra m2 is 150 SEK. Please contact us first to get further information.

The retailer's fee includes full entrance for two persons.

Nonprofit organisations can join the exhibition for free (with a space of 4,5 m2). This includes full entrance for one person.

Please pay at our Swedish postal giro account,

nr 73 69 10 - 1

before the 31st of May 1996.

State your company/organisation name, address, country, telephone, fax, email address, contact person and space needed. If you'd like to speak at a seminar about something, then tell us about it.

THE DEMONSTRATIONS

More will be added as soon as we get to know about them.

BBS We'll be showing STraight BBS, with products as Semper, LED, Octopus etc. Sysop Bertil Jagard will be answering questions and demonstrate different situations, as well as speaking about ethics and problems with communicating.

MagiC What is MagiC? What is multitasking? Find out by using MagiC 4, and swapping between those programs. Learn about problems and get tips from experienced users.

Making How can magazines be made with Calamus SL? We'll be showing how magazines the Swedish Atari Users' Association (Svenska Atariklubbens) with SL magazine "AtariMagasinet" is made. Tips, problems, features and possibility to make yourself some visit cards or other things to take home.

THE SEMINARS

More will be added as soon as we get to know about them.

Internet What is Internet and how can I use it with my Atari? Experienced administrators will be talking about Internet - history, how it's made, the future and more. We'll put it in reality too, with products for Atari computers that all of us can use - easy!

THE CONVENTION

NOTE: This is preliminary information. Updates will come.

Which computer? Atari in all forms. We want the hackers and the democoders. The Linux freaks. The MiNT people. The Jaguar nuts and everyone else that uses Atari in some form.

Demo contests

BIG ONE
No limit at all. Should be able to run on a Atari compatible computer
present on NAS96.

SMALL ONE
The limit is the shoesize squared (european) of the deliverer in bytes.

World cup in alfabutton

We will try to break the world record in typing a to z on a standard
keyboard. So far, way below two seconds. Go practise...

Films and demos

We will alternate between showing films and old demos on our big
screen projectors. Of course newer ones as well.

Prices

They will most certainly show up and be of good quality.
More info to come.

More information is available from larkov@tripnet.se, or visit NoCrew's
homepage at http://www.dd.chalmers.se/~f93labr/nocrew/index.html

FURTHER INFORMATION ABOUT NAS96

The best way to get new information is to join our NAS96 mailing-list.
Write to nas-users-request@tripnet.se and include the following in the
message text:

subscribe nas-users <your email address>

Our homepage is also informative to visit. It is at
http://www.tripnet.se/sak/nas and is updated whenever it is needed.

If you want more information about NAS96, then use any of the addresses or
telephone numbers below. Email is always the fastest way to get answers.

Rolf Johansson
rojo@tripnet.se
Tel: +46-708-900441 (mobile)
+46-522-22216 (week)
+46-31-825073 (ends)

Lari Kovanen
(about the convent)
larkov@tripnet.se
Tel: +46-31-582059 (home)

Ulf Hogberg
ulftage@tripnet.se

Swedish Atari Users' Association
Svenska Atariklubben

sak@straight.ct.se
Box 11416
S-404 29 GOTEBORG
SWEDEN
Tel: +46-31-7060992
Fax: +46-31-363973
Webpage: http://www.pedserv.gu.se/janne/sak.html

NoCrew
lbrink@cd.chalmers.se
c/o CCW
Forsta Langgatan 20
S-41 28 GOTEBORG
SWEDEN
Webpage: http://www.dd.chalmers.se/~f93labr/nocrew/index.html

WELCOME TO GOTHENBURG AND NAS96! 960411RJ

```
=====================================================================
= E-Mail: bertil.jagard@straight.ct.se STraight BBS, Sweden =
= Phone : +46-(0)31-363973. FidoNet 2:203/221, NeST 90:1101/104 =
=====================================================================
```

1450. Re: ST Applications magazine now at http://www.compulink.co.uk/~sta

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4laueg$307@preeda.internex.net.au>
Source record: 146752

```
: Has anybody managed to look at the web pages? I have been trying on and
: off for a couple of weeks, but always get refered to www.compulink.co.uk,
: port 81 and connection refused from there.

Yes i have, the URL was incorrect, it should be as follows......

http://www.compulink.co.uk/~sta/

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

1451. Re: GDOS problems

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <830100228_OASIS_@swampdog.demon.co.uk>
Source record: 146753

In article <ZzIpnC5.egorf@delphi.com>
egorf@delphi.com said:-

>I'm having problems loading GDOS. I've got TouchUp and it needs GDOS
>to print I've tried everything from putting on the C drive to floppy
>to a different partition. I've altered the assign.sys file but it
>still won't work. Off of the C boot drive it says installed but than
>I get two bombs. I've removed all other acc's and programs but it
>still bombs. If I put it on another partition

What GDOS are you using?

What's the contents of assign.sys?

--

Guy Harrison

guy@swampdog.demon.co.uk

1452. Re: Calamus Experiences?

Newsgroup: comp.sys.atari.st
Date: 1996-04-20 00:00:00 UTC
From: mwaterhouse@cix.compulink.co.uk
Message-ID: <Dq67EK.s6@cix.compulink.co.uk>
Source record: 146754

>I saw a Beta on Windows NT a while back....it SMOKED!!!!!! Big Time!!!
>Someone else may have seen the real thing by now, but if the beta was
>anything to go by, then i can hardly wait to see a finished version!

I though the PC press had slated it?

Cheers

Martin

mwaterhouse@cix.compulink.co.uk

1453. Worflair printer driver?

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: aa860@ccn.cs.dal.ca
Message-ID: <4ldb39$laf@apollo.isisnet.com>
Source record: 146505

A member of my user group has bought an HP Laser printer, after the sad demise of his Atari Laser. Now he needs to find a printer driver for his word processor of choice - Wordflair. He is currently using a 9 pin emulation somehow but would like to return to 300dpi glory!
Does anyone know if There is such a drivwer for Wordflair and if Wordflair is compatable with either Speedo or NVDI? Someone here suggested NVDI might have a driver for this printer.
Thanks.
Check out the game on my website - follow the link marked Dharma!

Steven Slater "Come Over Hear!"
aa860@ccn.cs.dal.ca Mon. 8-9PM
6209 Allan St CKDU 97.5 FM
Halifax, NS B3L 1G8
Canada Librarian for Nova Scotia Atari
902-492-0609 (h) Computer Users Group

http://www.ccn.cs.dal.ca/~aa860/Profile.html my site
http://www.ccn.cs.dal.ca/Media/CKDU/ CKDU-FM's site
http://www.ccn.cs.dal.ca./Technology/NSACUG/NSACUG.html NSACUG's site
"""

1454. FS: Atari ST software

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: jcalkins@CetLink.Net
Message-ID: <4ldbj6$n37@moltar.cetlink.net>
Source record: 146506

All offers considered

Word Writer ST $15
Aegis Animator ST $10
Silent Servce $10
Sky Fox $10
Super Huey $7
Micro League Baseball $10

>>
Jim Calkins Internet: jcalkins@cetlink.net
Systems Developer Work: 704 383-3337
First Union Home: 803 366-8505
WEB: http://www.cetlink.net/~jcalkins/home.html
Music samples and more!
<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

1455. ESCC serial2 and modem2

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: mike@interware.it
Message-ID: <AD9FFF38966868E73@ppp12.interware.it>
Source record: 146507

Msg #1038 di 1038 Data: 09 Apr 96 11:30:14
Da : Mike De.Petris su 2:333/608
A : Harun_Scheutzow@h.maus.de su 2:33/800
Ogg.: Re^3: HSMODEM ESCC megaSTE
---------[FidoNetmail]----------
In uno strano messaggio del 21 Feb 96 Harun Scheutzow (2:241/1063.100)
scrisse
al povero Mike De Petris:
MD>> We found the Zilog ESCC here in Italy but at different clock rates
HS> (8,16,20...) which is the right one ? Is 16MHz ok, also for clocking
at
MD>> 14....Hz ?
HS>
HS> Yes, 16 MHz. You may use XX MHz ESCC for every clock rate from 0 to XX
HS> MHz, that means 16 MHz ESCC will work even on 8 MHz.

Thanx, I have a problem here. I installed the ESCC in the TT and all is ok.
I
then installed it in my BBS, a MegaSTE:

- modem2 is ok with the modem at 38400

- serial2 is bad, it was better before. With the old SCC the serial2 was ok
at 57600 with just some retries even while the modem2 was busy with the
BBS, it seems there is no RTS/CTS handshake on both MSTE and TT now.

Please give me some hint.

I tryed with various configurations of HSmodem with Semper, Octopus,
GSZRZ...

Ciao, *Mike*
mike@interware.it
Mike.De.Petris@f608.n333.z2.fidonet.org
Mike De.Petris 2:333/608@fidonet.org
Mike De.Petris 28:119/2@macnet
Mike De.Petris 65:100/101@trstnet.ftn
Mike De.Petris 90:700/104@nest.ftn

1456. Re: Geneva/NeoDesk 4 don't like Papyrus/AtariWorks?

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4ldf2e$8t1@due.unit.no>
Source record: 146508

Brian-Roland Miller (brimiller@delphi.com) wrote:
: I'm running Speedo 4.1 along with NeoDesk 4 and Geneva. When loading
: Papyrus, every time I attempt to open a document window, the window partially
: draws, and the system locks up, without ever loading the document.

Papyrus 3 won't work with Geneva 2 or 3. I don't have Geneva 4, but I have the
demo-version, and I have no problems running Papyrus.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

1457. XaAES and the Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: Billy D'Augustine <azog@worldnet.att.net>
Message-ID: <317A4B56.4372@worldnet.att.net>
Source record: 146509

Unfortunately, I cannot find the original message I am referring to, but it was posted within the last week.

The poster was looking for info on why XaAES doesn't work on his Falcon, and the symptoms talked about memory violations.

I've been playing with XaAES, and found some interesting things...
Firstly, if I run TOSWIN30.PRG from XAAES.CNF, I get the memory violation spoken about. Taking it out and things work fine. I try to trim everything out of any INF or CNF file that's beyond the "norm", and so far this works.

Another poster talks about turning off memory protection; ie: naming MINT.PRG to MINTNP.PRG. Now if I do this, and run TOSWIN30.PRG from XAAES.CNF, all works well.

However, that's not a good solution. The Falcon supports hardware memory protection, and in my head, turning it off only makes the system less than it should be.

--
Billy D'Augustine
azog@worldnet.att.net

1458. ST Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: 101642.635@compuserve.com
Message-ID: <4ldm5b$k07@dub-news-svc-6.compuserve.com>
Source record: 146510

Anyone know of an Atari St emulator for the PC ?

1459. Re: Binkley Term Help

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4ldmhk$gfe@preeda.internex.net.au>
Source record: 146511
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

: to create a dummy crashmail packet to trigger Bink. You'll need to have
: the crashmail flag set in BINKLEY.EVT, too, or Bink will ignore them
: anyway.

What is the crashmail flag? I dont believe i saw it in the .evt section!
Also in the Bink manual, it says I should use the NewNodeList statement
for vers 6 nodelists.....when i run Bink it says that it is an
unknown command i've got vers 3.12 of Bink btw.

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

1460. Re: I am depressed....

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: jmzorko@aol.com
Message-ID: <4ldmv9$kiu@newsbf02.news.aol.com>
Source record: 146512

Actually, Emagic announced at the most recent NAMM that Logic 2.5 would be available for the Atari soon, but that this would be the last update for the Atari. Hey, my Atari is great and has served me well throughout the years, but what I _make_ with the tools is far more important than the tools themselves (i.e. I make music, and whether I make it on an Atari, Mac, PC, SGI, C64 or whatever is really not relevant). If the tools I need are no longer available for one platform, i'll either make do with what I have or switch.

|| | |||
|| | ||| JMZorko

1461. Re: Geneva/NeoDesk 4 don't like Papyrus/AtariWorks?

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4ldnb6$v1@huron.eel.ufl.edu>
Source record: 146513

GENEVA/NEODESK 4 DON'T LIKE PAPYRUS/ATARIWORKS?

From: Brian-Roland Miller <brimiller@delphi.com>
Reply to: Brian-Roland Miller
Date: Sun, 21 Apr 96 03:15:00 -0500
Organization: Delphi (info@delphi.com email, 800-695-4005 voice)
Newsgroups:
comp.sys.atari.st
Reply to: newsgroup(s)

I'm running Speedo 4.1 along with NeoDesk 4 and Geneva. When loading
Papyrus, every time I attempt to open a document window, the window partially
draws, and the system locks up, without ever loading the document.

In AtariWorks, I get sporadic operation. If I have a document that contains
several fonts, and I attempt to open the font panel to select a new font,
everything's OK. However, if I am in a new document, or a document with
only one font, any attempt to open the font panel renders an empty panel
and system lockup requiring reboot.

Is the problem in Geneva? Speedo 4.1?

BR Miller
Boston, MA

Briam, I use Geneva4/Neodesk4 and run al the time Atari Works
with NVDI3 or Speedo 4 and I never hd any problems.

One important thing to remamber is to configure the memory flags
under Genava to make sure that the programs you are running don't
take all the available memory. These flags under the task manager
are very easy to set.

The other question is How much RAM you have in your computer?

Both Genava/Neodesk are very fine programs and I have even run
Multiple GEM programs with SoftPC DOS programs without
trouble.

Experiment with the managers flags and I am sure it will work.

I hope this helps. Raymond

PS. Geneva also run very well when I had 4 megs of RAM.

1462. Re: Can't Format Disks

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: ad880@freenet.edmonton.ab.ca
Message-ID: <4ldo6e$cqu@news.sas.ab.ca>
Source record: 146514

: What the other replies are getting at is that a virus can't infect your ST
: until you try to load a floppy.

Exactly. I can't find an uninfected floppy, and I can't format the
infected blank ones without loading them first.

: If you boot up with no floppy in the drive, there will be no virus in the
: system. You can then use the desktop format routines to format a brand new
: disk, which will have no virus on it.

But as soon as I load the disk, won't the system use getbpb() and load
the virus again? Or am I wrong? Maybe if I take a magnet to the disk...?

: The other replies also indicated that simply having a virus on the floppy,
: or in the system shouldn't prevent you from being able to download a program
: to an infected floppy. Then you would run the disinfection program you
: downloaded and clean the floppy (and any others you have that are infected).

Well, first I have to download the decompreession programs, then the
anti-v. I have little or no trouble doing that much, it's when I try to
decompress either archive file that the disk messes up on me.

: Are you certain the problem IS a virus..?

If it's not, then my disk drive is screwed. Any suggestions on that one?

--
David Sutherland
ad880@freenet.edmonton.ab.ca

1463. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960421132532.14070H-100000@pink.lm.com>
Source record: 146515

Is CAB V1.2a the same as CAB V1.2 4/96?

On Sat, 20 Apr 1996, Rich wrote:

> In article <4l8bn9$827@ralph.vnet.net>
> jtb@lys.vnet.net (TOM BRUBAKER) said:-
>
> >I just saw 1.2a up there, but I have no idea what's new since none of the docs
> >(german, english) mention it.. ??? Anyone have any ideas...
>
> Here's the text taken from the docs to CAB v1.2a that I received this
> morning from Joe Conner. Thanks Joe.
>
>
> *V1.2a (18.04.1996)*
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1464. Re: FTP sites...

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <317a14c8114e41d1@sn.no>
Source record: 146516

Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:

>
> I'm looking for the best FTP sites to post on a page on my BBS...(The
> DarkForce! BBS@1-606-886-9014) Please let me know what your favorite
> FTP sites are! (reply in this newsgroup or via E-Mail) Thanks in advance
> for any info!!! :)

I guess you've missed out on the Atari FTP site list then.
I'm the author of it and I (along with the public's help/feedback) try to
keep it updated once a month- the next update will be out in a few days
time, but in case you want to download the current list, go to:

ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt (23 Kbytes)

Hallvard
--
_/_/_/

1465. FS: DeskTopper Case for Atari ST, STE, Falcon (U.S. only, please)

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: unknown@unknown.account.com
Message-ID: <4ldv68$p7e@news.pacifier.com>
Source record: 146517

I may be interested since I use Cubase Audio and I do have Screenblaster. I have a D.E.K.A. box and use an IBM external keyboard.......would that work with it so I can use screen blaster? I have been debating getting a Wizztronics case but my 16 meg board won't fit...so I was also wondering what you are going to use??

Michael

1466. Problems with MagiC vt52

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <830177606_OASIS_@mbha.demon.co.uk>
Source record: 146518

Andreas,

If you are listening out there, I am still getting a lot of hangsa fr`ter
using the vt52 window. I am using MagiC4.

Is there anything I can do? The whole system seems to lock up after using
vt52. Since I mostly use Oasis, it is often when exiting Everest after a Demon
sesion.

Any thoughts much appreciated...

--

daveb

---
daveb@mbha.demon.co.uk

1467. Re: Strange Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <830167526_OASIS_@zetnet.co.uk>
Source record: 146519

In article <4l9gqq$1r@blackice.winternet.com>
rbmier@winternet.com (Rich Mier) said:-

>> This problem happens on almost all Falcons including mine :-(. It is a
>> bug in TOS 4.0x itself, that fills the keyboard buffer with the ESC
>> command. What happens then if a directory window is open is that TOS
>> refreshes the window contents by reading the disc drive directory
>> ad-infinitum until the keyboard buffer empties or you close all open
>> windows and hit a key to interrupt the bug that causes all the ESC
>> 'keypresses' to happen. Sadly there is no way around this bug unless
>> someone wants to write a bugfix to cure this one (hint? :-)). I have
>> noticed that some software is more likely to set it off (esp. the older
>> versions of the APEX media viewers when I look at pictures, FLI's etc...).

> There is one other 'Fix' for this problem. When you BOOT,
>don't have an Open Window come up on your desktop. This amounts
>to re-saving your Desktop with all windows closed.

Not much help - doesn't cure anything. :/

Easiest way to stop it is to select "open" from the desktop file menu, and
then press a key to interupt. Saves having to close all the windows.

Yours etc.

David.
------------------------- One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

1468. Re: STik and CAB problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: pgrif@efn.org
Message-ID: <pgrif-2104961254440001@dynip155.efn.org>
Source record: 146520

In article <4l82kl$4kq@lithos.kapatel.gr>, akanthos@beryl.kapatel.gr
(Spiros Polikandriotis) wrote:

> Here is a problem i have using STiK and CAB: STiK dials the number of my
> Internet provider and connects succesfully. Then i load CAB and try to open
> a URL. It says "resolving host" and after a minute or two, it stops
> resolving and it opens a window with nothing in it! However, a friend goes
> further with his ST.
Please tell me what to do. I would be grateful for some help. :-(

I am having the same problem as you are having. I'm about to give up on
solving it. I would like to use my Atari for www access, but now that I
have Macs available and they work easily for this, I can't really justify
spending more time trying to get Stik/CAB to work correctly.
Paul

--
$$$$$$$$$$ Come visit Oregon's old growth forests, neatly $$$$$$$$$$
$$$$$$$$$$ stacked at your nearest sawmill or export dock $$$$$$$$$$
$$ pgrif@efn.org $$$$$$$

1469. Antmail 0.7.5 released

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: baldrick@terminator.rs.itd.umich.edu
Message-ID: <4le7or$hcj@lastactionhero.rs.itd.umich.edu>
Source record: 146521

Antmail 0.7.5 is now available on atar.iarchive.umich.edu in
atari/Network/Stik/ant7_5.zip.

Several improvements and bugfixes. Sucha as multiple deletes.

I'm know not all the bugs are gone yet. But delete is now
somewhat nicer. For details see the history.txt or the antmail.txt in
the archivwe.

Feel free to distrubute far and wide.

On another note. Those of you who have emailed me and not gotten
a reply.

First please mail me at ackerman.29@postbox.acs.ohio-state.edu I
will not only get it faster but it's easier for me to reply. So people
like Mario out there who have mailed me without getting a reply. Please
mail me at teh above address and I'll try and get back with you.

To those of you who have mailed me at the above address and not
gotten a reply. Very possible that it was lost while trying out a new
delete awhile back. Lost quite a bit of mail and I didn't follow my own
advice and back it up for I went to town on it. So if it was important
mail me again and I'll get back with you.

For those of you who have mailed me for Dev kits. Flinny has
been handling those up til now. We are going to work on getting a more
modern one put together. So if you can't get one from him, hold on and
we will try and get something better set up for you all.

Well I'm certain there is more that I could say but this is
getting long. Have fun and don't forget that some money might be nice :)

Dan
aka baldrick@terminator.rs.td.umcih.edu

1470. Atari STe, 8-bit & magazines For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: touchbase@webdb.com
Message-ID: <4lbgsg$6p4@news.transport.com>
Source record: 146522
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

I have the following Atari hardware for sale.
I can accept a check or credit card.
Please E-Mail me if you are interested.

Atari 800 $30.00
Atari 800XL $35.00
Atari 800XL w/o Power Supply $20.00
3 Atari 1050 Floppy Drives $50.00 ea
Atari accoustic modem $10.00

Mega STe w/1.44MB FD, 50M HD,
SC1224 Color Monitor,
SM124 Mono monitor,
Monitor Master switch,
Specter GCR $395.00

Hand Scanner $50.00

SyQuest 88MB Drive, ICD Link,
cable & 3 Cartridges $275.00

Back Issues of Atari Magazines

Atari User $0.50 ea
May 91, June 91, July 91, Aug 91, Sept 91, Oct 91, Nov 91, Dec 91,
Jan 92, Feb 92, March 92, April 92, May 92, June 92, July 92, Sept 92,
Nov 92
Oct 93

ST Informer $1.50 ea
#36 Jun 90, #38 Aug 90, #43 Jan 91, #44 Feb 91, #45 Mar 91, #47 May 91
#50 Aug 91, #51 Sept 91, #52 Oct 91, #53 Nov 91, #54 Dec 91, #55 Jan
92
#56 Feb 92, #57 Mar 92, #58 Apr 92, #59 May 92, #60 June 92, #61 July
92
#62 Aug 92, #63 Sept 92, #64 Oct 92, #65 Nov 92, #66 Dec 92, #67 Jan
93
#68 Feb 93, #70 Apr 93, #72 June 93, #73 July 93, #74 Aug 93, #75 Sept
93
#76 Oct 93, #79 Jan 94, #80 Feb 94, #81 Mar 94, #82 Apr 94, #83
May/June 94

Atari Explorer $1.00
March/April 91

Current Notes $1.50
Vol 11, No 7 Sept 91

Atari Advantage $1.00
Vol 1 No 1 April 92
Vol 1 No 5 Nov 92

1471. Help! Falcon joystick port problem!

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <830208348_OASIS_@zetnet.co.uk>
Source record: 146523

In article <5pDLf-D.brimiller@delphi.com>
Brian-Roland Miller <brimiller@delphi.com> said:-

>I am at wit's end. Even though I primarily use my Falcon for productivity,
>the inability to play games is annoying. (and yes, I have made sure that
>no pins are contacting other pins.)
>---
Try unpluging the mouse.

Yours etc.

David.
------------------------- One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

1472. Modem for sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <Dq858K.7t1@cix.compulink.co.uk>
Source record: 146524

Hi!

Due to a recent upgrade to a 28.8K Modem, I've got a 14.4K for sale.

It's a Pegasus 14,400efx Fax Modem.

Open to offers, or perhaps a swap...

Steve!

==
= Steven Gregory =
= NeST 90:103/102.0 =
= AtariNet 51:502/4.0 =
= sgregory@cix.compulink.co.uk =
= Atari JaguarCD + Sony Playstation =
= Falcon030/32mhz/4mb/940mb/28.8K/MagiC 4 =
==

1473. Re: I am depressed....

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <317ab64863b91@sn.no>
Source record: 146525

JMZorko (jmzorko@aol.com) wrote:

>Actually, Emagic announced at the most recent NAMM that Logic 2.5 would be
>available for the Atari soon, but that this would be the last update for
>the Atari. Hey, my Atari is great and has served me well throughout the
>years, but what I _make_ with the tools is far more important than the
>tools themselves (i.e. I make music, and whether I make it on an Atari,
>Mac, PC, SGI, C64 or whatever is really not relevant). If the tools I
>need are no longer available for one platform, i'll either make do with
>what I have or switch.

I agree, but another thing to keep in mind is that if the tools you're
using do the job it doesn't matter if it's not state of the art by today's
standards. I'm using Notator SL myself and even though there are several
more advanced programs available now for several platforms it does the job
more than well enough. In fact I know that I really haven't delved into
many of it's (rather powerful!) features, but merely scratched the surface.

So, for me I have no plans to switch platforms- at least not because of the
MIDI stuff I do. (Then again, a Mac would be nice for trying out all of the
new Internet stuff which we don't get on the ST). But my STe stays!

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

1474. Gemulator printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: cpb4@ukc.ac.uk
Message-ID: <514@cypress.ukc.ac.uk>
Source record: 146526

Hi!

We have a small problem printing under Gemulator. We use Gemulator under Windows 95. The printer is a LaserJet 4 which is set up OK for Windows printing. When printing through Gemulator (with PageStream), each page will not print until the beginning of the next page is being sent to the printer. That is, we print a page, some data gets sent to the printer, but no page appears. If we send another page, the first page will print. If we press form feed to eject the page, only the top part of the page is printed.

I've experimented a bit, and, as far as I can tell, something in the system is buffering up data, and not printing it until the buffer is full. The block size seems to be about 1K. However, I can't tell whether it's Gemulator, Windows 95 or something else that's causing the problem, or how to cure it. Any ideas?

Thanks,

--Charles

1475. Re: ST Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: "d.l.conway" <d.l.conway@dial.pipex.com>
Message-ID: <4lee1n$3mt@soap.news.pipex.net>
Source record: 146527

I'm selling the latest Gemulator 4.xx

sits in your case (16 bit card) holds TOS 2.06 roms (included) and is
faster than a falcon (your machine influences this!)

Check out the WWW support site for Gemulator at

http://www.halcyon.com/brasoft/

It sells in the UK for ï¿½150, I want just 75 plus p&p

Get back to me if youre interested.

Derek.<101642.635@compuserve.com> wrote:
>
>Anyone know of an Atari St emulator for the PC ?

1476. QuickST II

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: ae490@ccn.cs.dal.ca
Message-ID: <4leeu1$o8m@apollo.isisnet.com>
Source record: 146528

Does anyone in the newsgroup know where I can get a copy of QuickST II, a screen accelerator that was put out in 1990 as shareware I believe but has since gone PD. If anyone has it, I would appreciate dropping me a line. Thank you in advance:-))

Sincerely,
Mark Anthony

P.S.: It's quite a small program:-)

-- ------/|---
-----|-|---------------- MARK ANTHONY ---------------|\--------
----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
-------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
----

1477. Re: serial problems...

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: lpursell@bright.net
Message-ID: <830150542_OASIS_@bright.net>
Source record: 146529

In article <4l8lvp$gf9@kryten.awinc.com>
lwright@wintermute.awinc.com (Lawrence Wright) said:-

#I've got a TT. When I use any given serial port (ie modem 2) with any
#given program (in this case, Stalker) I have to reboot before any other
#program can use any other serial port. I have Ghostlink, which finally
#gives my doorstop of a 486 some use, but if I use it, I have to reboot to
#use stalker, and vice versa. Same with Stik, although if I use stik
#first, I can use stalker after, but not vice versa.

I've noticed the same thing myself on my TT and have not figured out why.
I can only guess the two programs are using different methods when
accessing the ports. For some reason I can switch back and forth from
Oasis 1.35E and STiK with no problems. STalker and STiK however is
a different story and I end up rebooting as you describe.

--

+---+
Lonny Pursell Atari Rules! E-Mail: lpursell@bright.net
If you understand or if you don't, If you believe or if you doubt,
There's a universal justice, And the eyes of truth,
Are always watching you. ENIGMA 2 - The CROSS Of Changes
+---+

1478. THING_EN.LZH : Thing 1.0 (RSC) English /3

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: Michael_Depke@b.maus.de
Message-ID: <199604211127.a3430@b.maus.de>
Source record: 146530

Hi Katherine!

WOW! /Best/ quoting I've ever seen. I can't believe it... :-(

Think about it.

Micha

1479. STik and CAB problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: dreibel@zot.io.org
Message-ID: <4leuel$d57@zot.io.org>
Source record: 146531

To: akanthos@beryl.kapatel.gr (Spiros Polikandriotis)
Subject: STik and CAB problem
Newsgroups: comp.sys.atari.st

a > Here is a problem i have using STiK and CAB: STiK dials the
a > number of my Internet provider and connects succesfully. Then
a > i load CAB and try to open a URL. It says "resolving host" and
a > after a minute or two, it stops resolving and it opens a
a > window with nothing in it! However, a friend goes further with
a > his ST. His ST says "resolving host", then "connecting to
a > host" and then "receiving data 0/0" and then it crashes and
a > goes back to the desktop. He tries to open again the same URL
a > but it doesn't open it. He uses an old ST with TOS 1.4. I use
a > a MEGA ST. We both use STik 1.8 and CAB 1.1. We tried using
a > previous versions of STiK and CAB and the same things
a > happened. Please tell me what to do. I would be grateful for
a > some help. :-(

get the new version of WWW, now at version 1.3. Also get CAB
1.2. These have been WAY improved to the point that I've been
web-browsing for two hours at a time, with NO crashes.

... "You are fully dilated to 10 cm. You may now give birth." - Worf
___ Mountain Reader II - #00000007

1480. Re: THING_EN.LZH : Thing 1.0 (RSC) English

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <830180298_OASIS_@ajrose.demon.co.uk>
Source record: 146532

Did you really need to quote the entire file again in your reply? It gets expensive for some of us to donwload large files twice!

Andrew

--

---

andrew@ajrose.demon.co.uk

1481. Re: FTP sites...

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <830214222_OASIS_@pcc-uky.campus.mci.net>
Source record: 146533

In article <317a14c8114e41d1@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>I guess you've missed out on the Atari FTP site list then.
>I'm the author of it and I (along with the public's help/feedback) try to
>keep it updated once a month- the next update will be out in a few days
>time, but in case you want to download the current list, go to:
>
> ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt (23 Kbytes)

I guess I did miss out on that one! <sheepish grin> Thanks for the info
and I'll be looking for the next update... :)

--

```
_/_/_/
```

1482. Re: I am depressed....

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: colbee@tyndale.apana.org.au
Message-ID: <830174162_OASIS_@tyndale.apana.org.au>
Source record: 146534

Logic 2.5 fot the Atari is due to be released (as a *final* release, this month)
..we're waiting!!.........

--

```
-------------------------------------------------------------------------
__ __ __ ___ ___ ___ _ _ __ _ _ Tablature is the
/ _)/ \( ) ( ,)( _)( ,) ( \( ) ( )( )( ) refuge of the
( (_( () ))(__ ) ,\ ) _) ) \ ) ( /__\ )()( musical
\__)\__/(____) (___/(___)(_)\_)(_)\_)(_)(_)\__/ illiterate
G U I T A R I S T colbee@tyndale.apana.org.au
-------------------------------------------------------------------------
```

1483. re: hsmoda6 and tt?

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <243starship@3rdplanet.com>
Source record: 146535

flori@stingbox.sb.sub.de barked in U.COMP.SYS.ATARI.ST on 20 Apr 1996:

>> I am going nuts. From the description in the half German,
>> half English docs, it SEEMS that the TT with hsmoda is capable
>> of HIGHER than 19.2 KBd. Is this really true and HOW,
>> for God's sake does one do it.□????
f>
f> Sorry, but RTFM !

Oh, very funny. I have HSmodem working, but the docs are less than
useless, thanks. I quote:

SCC.PRG, ESCC.PRG, ST_ESCC.PRG

(Note for the English reading people: The English version is appended on
the German, look for it!)

<SNIP>

(The most important parts translated from German to English on 1994-01-09
by Harun Scheutzow. I have no time for translating all. If anybody
translates the remaining parts, I'm very interested in getting the result
for including it in the next version of this package. My native language
is German, I think a person whos native language is English would do a
much better translation. Thanks! (Send only mails smaller than 16kbyte to
my email address.))

<END QUOTE>

Now, while I do appreciate what Harun HAS translated, more than 75imply
HASN'T been translated. It took me about 3 days of experimenting to get
Modem1-EMU working - and I wasn't even sure what it was for until I
laboriously read through the German (I do read German, slowly and badly).

So telling someone "RTFM" is real helpful. You'll fit in just FINE in the
PC world.

--

1484. re: text editor recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <244starship@3rdplanet.com>
Source record: 146536

jacquesa@cs.man.ac.uk barked in U.COMP.SYS.ATARI.ST on 21 Apr 96:

>>> In this days, for the possibility of macro i decide to use QED (I Hate
>>> 7up for the slow Load or Purge text in the exit).
>>
>> Emacs has it all....
j>
j> Hehehe... I had you down as a Unix guy... :-)

Gee, seems like you guys ought LOVE Edlin...

--

1485. re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <242starship@3rdplanet.com>
Source record: 146537

jjtroup@comp.brad.ac.uk (JJ TROUP) barked in U.COMP.SYS.ATARI.ST on Mon, 15 Apr 96:

j> Phil Hough (phil4@phil4.demon.co.uk) wrote:
j> : Form (sic) what I've seen Thing V1 is totally useless for english
j> users.... : because they can't get it.
j>
j> Bzzt, thanks for playing, Thing Pre-release Version 1.x is only
j> available in German... To say "[English users] can't get it" is
j> misleading at best...

JJ, your own statement is an oxymoron. Look at it: You say Thing 1.x is only available in German, and then assail Phil's statement (which is easily comprehended) that an English version is not available.

Which is it?

--

1486. Re: ST Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: Ari <ari@walrus.com>
Message-ID: <317AE7AF.7C35@walrus.com>
Source record: 146538

101642.635@compuserve.com wrote:
>
> Anyone know of an Atari St emulator for the PC ?

Yes. There are two that I know of. One is a hardware emulator
called Janus. Its a plug-in card. I've only heard about it and
can't vouch for its performance or compatibility although I heard it
works ok - its just expensive.

Then there's the GEMULATOR. Its a software emulator. I have it and
can attest to both its performance and compatibility. It works well
and runs quite fast on my Pentium 100 system. Currently it does not
support PC joysticks making many ST games a no go. It also has problems
with sound on my system and displays some weird problems with most
ST Low-res graphics packages. Otherwise it works very well.

Its also cheaper than the Janus card and easier to update since its
a software emulator.

If you're running UNIX on your PC there's also an ST emulator
called STON/X (or something like that). Don't knowmuch about this one.

Ari

1487. Re: UMICH and mirrors

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: M J Maisey <M.J.Maisey@durham.ac.uk>
Message-ID: <4ld9hq$pgq@mercury.dur.ac.uk>
Source record: 146539
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Bradley Maurer (gregor@shelly.goldengate.net) wrote:
: Could anyone please provide me with current mirror sites for UMICH.

Well, with regard to src.doc.ic.ac.uk (which you should access as
sunsite, BTW), AFAIK the path I use hasn't changed. I use

ftp://sunsite.doc.ic.ac.uk/packages/atari/umich/

But they don't seem to be very good at updating it sometimes. The site I
prefer is

ftp://nic.switch.ch/software/atari/atari.archive.umich.edu/

Martin

--
****
* ---------------- M.J.Maisey@durham.ac.uk -------------------- *
* - <A HREF="http://www.dur.ac.uk/~d408x2">WWW Home Page </A> - *
****

1488. Re: QST: MagiC4 icons

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12078_hsideras@mettav.demon.co.uk>
Source record: 146540

Hi Andreas, on 19 Apr 96 you wrote:

a> Organization: MiM
a>
a> ppospis@mtroyal.ab.ca wrote:
a> : I just upgrade from MagiC2 to MagiC4 and have a few questions about
a> : the desktop icons.
a> :
a> : I know MagiC4 allows the changing of icons, however, I have been
a> : unable to change any of the desktop icons. Is it possible to do so?
a> : If so how?
a> :
a> : I prefer the HD icon from MagiC2 and the printer and trashcan icon
a> : labels have gone from english to german. Is it possible to get the
a> : old HD icon and the english icons? If they are available can MagiC4
a> : access external icons?
a>
a> First: RTFM

Is this information to be found anywhere in the English manual then?

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

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1489. Alfa Data Hand Scanner. (For techies only :)

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: ceebti@cee.hw.ac.uk
Message-ID: <Dq9up1.9uM@cee.hw.ac.uk>
Source record: 146541

Hi, there. I have a problem with my Alfa Data hand scanner for my atari (I am using Touchup as the main scanner progam). It does not either scan properly (vertical stipes down scan) or even at all!.

Being a bit of an electronics hobbyist (and an electronic/electrical engineering student), I decided to check if there was a break in the cable which connects the scanner to the interface. Lo and behold there was!.

Anyway, to get to the point of this post.. I am not sure what kind of connector (that plugs into the interface cartridge)is on the end of the cable. It *looks* like an 8 pin mini-din plug, except that the middle pin is offset? If I new which kind it is I could easily fix my scanner!

```
/------\
/ * * * \
|* * *|
\ * * /
\------/
```

Could anyone possibly help?

Thanks

Brian T. Innes

```
++++++++++++++++++++++++++++++++++++++++++++++++++
Brian T. Innes (ceebti@hw.ac.uk)
B. Eng Electrical and Electronic Engineerin Year 1
Heriot-Watt University
Riccarton
Edinburgh
EH14 4AS
++++++++++++++++++++++++++++++++++++++++++++++++++
```

1490. Re: TT/Logic/Synthworks Compatibilty Woes

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: cb170@city.ac.uk
Message-ID: <4lc386$bmb@bambam.soi.city.ac.uk>
Source record: 146588

Darius Taghavy <dart@ycrdi.com> writes:

>My friend just purchased a TT. Now several programs don't work with it.
>Logic opens a "key not found" dialog, even though the Log 3 interface
>was attached (tried wiggling different positions too). The Log 3 is rev
>F. Steinberg Synthworks M-1 and Roland LA editors also don't run (bombs
>on bootup). Now I've been repeatedly told that Logic will run on a TT
>(and that Notator won't). I also vaguely remember that Emagic will
>exchange dongles to make it work. Does anyone know about this? How about

Yes - Emagic will exchange dongles for a more TT compatible one, although
it's wise to phone and check first. I know someone who has done this and
Logic now works fine on their TT. Notator won't work, though, it's very
ST hardware dependant.

--

|> | | WWW: http://web.city.ac.uk/~cb170
|> E |\| |-| /\ |_ |_ EMAIL: benj@city.ac.uk

1491. Re: NVDI 4 AND CANON BJ200

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: kenkast@delphi.com
Message-ID: <xBIIH7I.kenkast@delphi.com>
Source record: 146589

<kenkast@delphi.com> writes:

> Has anybody succeeded in getting a Canon BJ200 to work with the
>new NVDI? If so please post the control codes you have used.

I have found that the problem is with my FX accelerator. For some reason
the printer doesn't like the CPU to be accelerated beyond 18mhz. As long
as I switch back to 18mhz before I print everything is now fine.
Anyone have a clue why this is?
ken in santa fe

1492. Re: WWW problem!

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <12060_DCroker@mettav.demon.co.uk>
Source record: 146590

Hello Guy..

>> with the message ' No batchfiles ' and indeed, there were none. This
>> Am I missing something here? I've read all the docs to see, but I
>> just don't seem to be able to make much progress.
>>
>> Can anyone help? Guy?
g>
g> Something has screwed up! (aggh).
g>
g> Basically, the whole installation package revolves around
g> shel_read(). When each program starts up, it obtains the executable
I'm wondering whether SHEL_FIX.PRG would help this situation???

Speak to 'ya later!

--

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1493. Re: ST Applications magazine now at http://www.compulink.co.uk/~s

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12068_hsideras@mettav.demon.co.uk>
Source record: 146591

```
JDC> Organization: Computing Service, University of Newcastle upon Tyne
JDC>
JDC> Paul Glover Simple (stclub@cix.compulink.co.uk) wrote:
JDC> : You can browse or download the latest issue of ST Applications
JDC> : magazine at http://www.compulink.co.uk/~sta. Comments, feedback,
JDC> : news and reviews all most welcome at editor@sta.compulink.co.uk.
JDC>
JDC> Has anybody managed to look at the web pages? I have been trying on
JDC> and off for a couple of weeks, but always get refered to
JDC> www.compulink.co.uk, port 81 and connection refused from there.

Have you tried adding a trailing forward slash to that address ?

regards * Internet: sidcelery@cix.compulink.co.uk *
*#*#*#*#*#* # hsideras@mettav.demon.co.uk #
# Harry S # * also: 100:1011/143.0@turbonet.ftn *
*#*#*#*#*#* # 90:102/143.0@nest.ftn #

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1494. Mega STe ram upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12070_hsideras@mettav.demon.co.uk>
Source record: 146592

Hi Frank, on 16 Apr 96 you wrote:
FS> Organization: MAUS DO2 - Die freundliche MAUS im Westen Dortmunds
FS>
f>>> Have someone upgrade ram on Mega STe from 4 to 8 or more Mb ?
HS>> Unfortunately, no. B^{<
FS> That's wrong. There are three ways to upgrade a Mega STE to more than
FS> 4megs.

Sorry, yes. I meant "economically".

FS> 1) PAK with FRAK (Prozessor Austausch Karte [processor replacement
FS> card] with Fast Ram Karte [Fastram card]) (TT-RAM up to 16megs)

FRAK is only usable with a PAK? We're talking big money for this upgrade,
with a TT being a sensible alternative ISTM.

FS> 2) multiboard (where you can also insert a graphics card) (Alternate
FS> RAM)

Does this even work? AFAIAA this isn't released in the UK despite being
advertised for 15 months.

FS> 3) a special board from a german guy (ST-Ram up to 12megs)

Anyone have any details?

FS> All of these ramboards have one great disadvantage -> the price.

What sort of price for the last option?

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

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1495. Re: HSModa6 and TT?

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12077_hsideras@mettav.demon.co.uk>
Source record: 146593

Hi Boris, on 19 Apr 96 you wrote:

b> Organization: Case Western Reserve University, Cleveland, OH (USA)
b>
b> I think it was my original posting about hsmoda06 and the TT that
b> sparked this whole series. I have a TT and I think Tom has a 1040
b> expanded. Not only are the docs a mess, but the GEM program, setter.tos
b> doesn't run in my computer. I do read a _little_ German, but it was
b> still just a matter of trying various combos of settings almost at
b> random before I found a set that works...

It may be that you've already changed the default settings so they now don't work. Let's see if I can sort you out.

SETTER.TTP *should* work unless it has become corrupted in some way. If you don't succeed using the following settings perhaps you could try downloading HSModem again just to be absolutely sure it's ok.

b> If the options were only in English, I wouldn't mind typing j/n instead
b> of y/n. But the options are in German and only y/n-j/n are in English.
b> This is worthless.

Hopefully you've noticed that there is english text toward the end of every TXT file. It's hardly perfect english, but it is just possible to wade through it.

b> I THINK there is an option to automatically transfer modem1 to modem 2,
b> but I am not sure that is what it does. That isn't described in ANY
b> document.

Yes. That's the M1EMU setting. It does work, sort of. I can get FzDT and Teddy Term to work from Modem 2 on my Mega STe, although not perfectly.

Despite the fact that I have a Mega STe rather than a TT I believe the following settings are valid.

Drop the SCC.PRG onto SETTER.TTP and respond as follows:

M2TT u ; default setting
M1EMU 1 ; allows programs that only see modem 1 to work with modem 2
LANBIT n ; unnecessary unless you use the LAN port
LANEXT n ; ditto
LAN_S2 n ; ditto
DTRM2 y ; default setting for modem 2 port
DTRS2 y ; default setting for serial 2 port (in case you ever use it)
M2DRI n ; only for the Mega STe - you may not see this option
RBLM2 16384 ; my buffer setting for receiving on modem 2 port

```
TBLM2 8192 ; my buffer setting for transmitting on modem 2 port
RBLS2 256 ; my buffer setting for receiving on serial 2 port
TBLS2 256 ; my buffer setting for transmitting on serial 2 port
Save y
```

Now, drop DRVIN.PRG followed by the modified SCC.PRG into your AUTO folder (in that order), ensure you're modem is connected to the modem 2 port and reboot. Go into your terminal program and change your settings to look at modem 2 (eg edit DEFAULT.CFG when using CAB/STiK to read " SERIALPORT = Modem 2" or select a higher baud rate in Connect or Semper or whatever).

Note that older programs don't have a setting for higher than 19200, nor a method of selecting one of the lower baud rates for remapping, so you're stuck - just get a new terminal if it's important to you.

That should work (I hope).

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

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1496. Re: HSModa6 and TT?

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: fl@zap.io.org
Message-ID: <4lcfod$o2b@zap.io.org>
Source record: 146594

guy@swampdog.demon.co.uk wrote in Re: HSModa6 and TT?

g{ In the meantime, perhaps someone could help Tom with his
g{ TT settings?
g{
g{ [it was a TT wasn't it?]

Okay, here we go. Do all this and you should be able to run your Terminal Emulator program (Connect, Starcall, Flash II, Stalker,.... etc. -- even FreezeDried!) from your Serial 2 port on your TT.

First, make sure that XCONTROL.ACC is active. Make sure you have the MODEM.CPX. Run it and set the following:

For a 14.4 kBaud Modem, set the Baud rate to 134.
For a 28.8 KBaud Modem, set the Baud rate to 150.

(134 corresponds to a baud rate of 57600. 150 corresponds to a baud rate of 115200. 110 corresponds to abaud rate of 38400.)

Set the default port to Serial 2, and the other settings to whatever is appropriate for your server (8 bits, 1 stop bit, No parity, and RTS/CTS handshaking).

Next, use a Text Editor like Everest or Edith to open the DEFAULT.CFG file that is residing in the STIK_CFG folder on your Boot Partition (Drive C:\ if you have a hard disk, and with a TT you should have a hard disk...). With the Text Editor change the SERIALPORT setting so that it reads SERIALPORT = Serial 2. A little later, make the PKT_SIZE = 256, the DFB-SIZE = 512, and the RCV_WND = 4096. You can play around with these last three settings - try to get some help from your ISP as to what will work best with your particular server.
Save and close.

Open DIAL.SCR in the text editor and change the BAUD_RATE setting so that it reads BAUD_RATE = 57600, if you are using a 14.4 kBaud Modem and set the MODEM.CPX accordingly (to 134, see above). If you are using a 28.8 kBaud Modem, set the BAUD_RATE = 115200 (MODEM.CPX baud rate set to 150).
Save and close.

Whew! Still with me? Now lets install and set up HSMODEM06.

From the HSMODEM06 package of files, copy DRVIN.PRG, SCC.PRG and MFP_TT.PRG into your AUTO folder (now folks, this is for a TT only, okay?). Using AUTOSORT.PRG or some other method whereby you can change the booting order of the programs in your AUTO folder, arrange the files so that the last three files to run are DRVIN, SCC, and MFP_TT -- in that

order. On the GEM desktop, open two windows -- one showing the contents of your C:\AUTO\ folder, and the other showing the contents of the HSMODEM06 folder, showing SETTER.TTP. I've found that using the .TTP program rather than the GEMified version is a little easier on a TOS 3.0x machine.

With the mouse, click on and drag the DRVIN.PRG file from your AUTO folder over and on top of the SETTER.TTP listing/icon. SETTER.TTP will run automatically. Set the following:

FAST_INT, blah, blah, auf Deutsch..... Yes
EX_OPEN..... No

It will ask you next whether you want to save, and you should say YES. SETTER.TTP will save and close.

Next, drag SCC.PRG overtop of SETTER.PRG. Set the following:

M2TT - u
M1IMU - u
LANBIT - No
LANEXT - No
LANS2 - u
DTRM2 - Yes
DTRS2 - Yes
M2DR1 - No
RBLM2 - 256
TBLM2 - 256
RBLS2 - 256
TBLS2 - 256

Save and close.

Next, drag MFP_TT.PRG overtop of SETTER.PRG. Set the following:

RSVE - Yes
HISP - Yes
REPL - set all six of these to "u"
RBL - 256
TBL - 256

Save and close.

Last but not least, go into your terminal program and see if there is a page or menu item for configuring your RS 232 port or your modem. Depending on the program, you may be able to select the actual baud rate you want, 57600 or 115200 Baud, or you will just have to select the fastest one. FreezeDried is a good example of the latter arrangement -- you can only select 19200, but since you have reset the default baud rate with the MODEM.CPX, it will run at the faster speed. Same deal goes for selecting the port - set it if you can, otherwise, rely on the CPX that has set the default to SERIAL 2.

There you go.

Now before all you you start emailing me, telling me that my HSMODEM settings are wrong, or crazy, or whatever, I'd just like to say this:

I'm not a programmer. I have no idea what the heck these codes actually do. I have been able to piece together a configuration that works on my TT030, TOS 3.06 (yes, another machine from the sale) with the help of some very knowledgable people in the Toronto Atari Federation, notably Howard Carson and Steve Demetrius, the default configuration of HSMODEM06 that accompanied STARCALL, and some digging through my German-English Dictionary. Currently, I can run STARCALL (demo), FreezeDried, and STIK/CAB -- all through my Serial 2 port.

Hope this helps somebody out.

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______ http://www.io.org/~fl/

1497. Help! Falcon joystick port problem!

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <5pDLf-D.brimiller@delphi.com>
Source record: 146595

My Falcon 030/4 has a highly vexing problem that is driving me up a wall. Though it works fine for productivity, whenever I load a game of any sort that recognizes the second joystick port (the one under the keyboard), apparently, the computer thinks that the joystick is plugged in and sending a "go right" signal. Regardless of whether a joystick is plugged in, loading a game results in the character going ZIP - off to the right, as though the joystick was telling it to.

I am at wit's end. Even though I primarily use my Falcon for productivity, the inability to play games is annoying. (and yes, I have made sure that no pins are contacting other pins.)

BR Miller
Boston, MA

1498. Geneva/NeoDesk 4 don't like Papyrus/AtariWorks?

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <5pMoHbE.brimiller@delphi.com>
Source record: 146596

I'm running Speedo 4.1 along with NeoDesk 4 and Geneva. When loading
Papyrus, every time I attempt to open a document window, the window partially
draws, and the system locks up, without ever loading the document.

In AtariWorks, I get sporadic operation. If I have a document that contains
several fonts, and I attempt to open the font panel to select a new font,
everything's OK. However, if I am in a new document, or a document with
only one font, any attempt to open the font panel renders an empty panel
and system lockup requiring reboot.

Is the problem in Geneva? Speedo 4.1?

BR Miller
Boston, MA

1499. I am depressed....

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: ross@ra
Message-ID: <4lcke8$ouo@thoth.nilenet.com>
Source record: 146597

Well after I was ABANDONED by Emagic, it was tough to think that I would never see an improved, albeit already great, version of Notator Logic.

That was bad enough......

Now I understand that Calamus is also gone !! Never will we see another update of a truly GREAT program. Again, its a legend now but what of the future ?

Now to rub salt in an already deep wound I see that CYBERCUBE, makers of the Cyrel line of products, has been discontinuing their Atari products since the beginning of the year.

How is it that this news doesn't reach us very quickly or was I sleeping.

==========

I would like to hear from the hardware and software houses that haven't yet left us to sulk in our rooms.

Please post on the Net and let us know your alive and well and possibly starving just to bring us new and improved software joy..

We'll be waiting.....

1500. Cart port troubles

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: ROD@gaiasys.demon.co.uk
Message-ID: <67535149_OASIS_NEWS@gaiasys.demon.co.uk>
Source record: 146598

Hi guys

I wonder if you can help...
The kids have been a bit heavy handed with the machine lately and have knocked the clock module that is plugged into the cart port. The clock still works ok but I would like to move it inside the STe case. I've been looking around for either a chunk of circuit board that I could solder some ribbon cable to or some cart port extenders.
It seems that nobody makes boards with the same size connections and that the extenders are nearly 30gbp !!!
Now heres where you can help... have you one of the following that you are willing to sell/give

1) cart port extender
2) an old clock module (that I could cut down)
3) any other old cartridge " " " " "
4) a chunk board that I could use to fit the port.

Thanks for your help

--

Rod Keen_____
|Akela of 3rd Harpenden Apache Pack & member of 1st Gilwell Park Group. |
|RoSPA Advanced Driver since 1990 |
|E-mail to ROD@gaiasys.demon.co.uk |
| |
|Oasis 2.0/ICE Beta tester. |
|_____|

1501. Re: I am depressed....

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <830163632_OASIS_@ping.be>
Source record: 146599

In article <4lcke8$ouo@thoth.nilenet.com>
ross@ra (Fred Matzen) said:-
>Now I understand that Calamus is also gone !! Never will we see another
>update of a truly GREAT program. Again, its a legend now but what of the
>future ?

Hello

AFAIK DMC Germany has sold their rights to a Canadian company (MGI
Software Corp.) but DMC Germany will further develope the Atari and
Mac version of Calamus SL. In fact they are right now working on an
update of the German SL version. MGI will doing the developement of
the Windows version.

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

1502. Re: Gemview 3.16 ??

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: mrotha@kjemi.unit.no
Message-ID: <4ld0t1$4qi@due.unit.no>
Source record: 146600

Paul Shayler (paul@g6tsf.demon.co.uk) wrote:
: Also is a Photo CD (TM) module available ???

You can view/convert PCD pictures (in two of the available resolutions if I remember correctly) already (at least since 3.00, maybe even with earlier versions).

Bye, Martin

1503. Re: Geneva/NeoDesk 4 don't like Papyrus/AtariWorks?

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <830166062_OASIS_@ping.be>
Source record: 146601

In article <5pMoHbE.brimiller@delphi.com>
Brian-Roland Miller <brimiller@delphi.com> said:-

>I'm running Speedo 4.1 along with NeoDesk 4 and Geneva. When loading
>Papyrus, every time I attempt to open a document window, the window partially
>draws, and the system locks up, without ever loading the document.

IMHO I think you must search the faulth in Speedo 4.1.
I've just tried a Papyrus 4 demo version under
Geneva/Neodesk4/Mint/NVDI 3.01. It seems that it works ok.

Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

1504. Re: I am depressed....

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <xZAIn1I.brimiller@delphi.com>
Source record: 146602

Fred Matzen <ross@ra> writes:

>Well after I was ABANDONED by Emagic, it was tough to think that I would
>never see an improved, albeit already great, version of Notator Logic.

Replaced by a dedicated Cubase system.

>Now I understand that Calamus is also gone !! Never will we see another
>update of a truly GREAT program. Again, its a legend now but what of the
>future ?

DAS Layout was so far ahead of Calamus at the time of the MGI purchase that
I'm sure they decided to go the PC route rather than update SL for TOS. A
great shame, since I use and enjoy Calamus, but I cannot say I'm surprised.
I am awaiting, with amusement, for PC users to label Calamus as another
reason why people shouldn't use anything other than Windoze, though.

>Now to rub salt in an already deep wound I see that CYBERCUBE, makers of
>the Cyrel line of products, has been discontinuing their Atari products
>since the beginning of the year.

I had not heard this, but again, I am not surprised. CYReL products were
for VME-based TOS machines, which were few and far between. New graphics
cards have been popping up every day for TOS machines, and will probably
continue to do so. I couldn't afford $1500 for a Sunrize, anyway.

>How is it that this news doesn't reach us very quickly or was I sleeping.

<SMACK> WAKE UP!!!!! :')
Really, this sort of thing has gone on since the beginning of the TOS market.
I remember the moans of despair when PageSTream was discontinued and
Hybrid Arts went belly-up. New products like Calamus replaced the old ones,
and in turn, are being replaced by new products from a whole new generation
of TOS-based companies. It's called "evolution," and it's taking TOS in
some very exciting directions (what other market other than UNIX has
decentralized OS development in tandem with open hardware standards?)

BR Miller
Boston, MA

1505. Re: WWW problem!

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <830173802_OASIS_@husbands.demon.co.uk>
Source record: 146603

In article <830111208_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

> In article <830079082_OASIS_@husbands.demon.co.uk>
> Simon@husbands.demon.co.uk (Simon Husbands) said:-
>
>>Hey Guy....thanks for the advice. I'm having difficulty putting all
>>that stuff onto one floppy though. Can I leave anything out (apart
>>from the obvious foreign language stuff)?
>
>Okay, try just copying SETUP\ to a floppy. There are three batchfiles,
>SETUP.UK, SETUP.FR and SETUP.DE for english, french and german. I'll
>assume you are installing the english one!
>
>Contents of SETUP.UK ...
>
>dat\uk\install.hlp install\pug.hlp
>dat\uk\install.rsc install\install.rsc
>pug.ovl install\pug.ovl
>dat\uk\config.hlp config\pug.hlp
>dat\uk\config.rsc config\config.rsc
>pug.ovl config\pug.ovl
>dat\uk\editor.hlp editor\pug.hlp
>dat\uk\editor.rsc editor\editor.rsc
>pug.ovl editor\pug.ovl
>.\cab\rsc\cab_e.rsc ..\cab\cab.rsc
>.\cab_ovl\cab.ovl ..\cab\cab.ovl
>
>Just remove the last two lines with a simple text editor and save. The
>SETUP\ folder is now independant of the rest of the www130 package.
>Run setup.prg and if the bug does not raise its ugly head, it will
>start copying files and automatically execute install.prg when it's
>done copying.
>
>Finger's crossed!
>
>
>__
>
>Guy Harrison
>
>guy@swampdog.demon.co.uk
>
>

Hey Guy.....it worked!!! I did as you said and the Installation went like a dream. Thanks! Hope you're happy about this too!

OK....so now I'm off to try CAB again. I'll let you know how I go!

Thanks again.

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

1506. Award Winners Auction Update #2

Newsgroup: comp.sys.atari.st
Date: 1996-04-21 00:00:00 UTC
From: David Wyn Davies <101502.651@CompuServe.COM>
Message-ID: <4ld9cgnud1@mhadg.production.compuserve.com>
Source record: 146604
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classic,rec.games.video.marketplace

Here's a list of items available by auction.

Rules of this auction.

1. The auction will be open until midnight GMT on Sunday 28th April.
2. Buyer pays postage.
3. Goods will only be sent to the highest bidders once payment has been received.
4. Each bid should be in increments of 25p (50 cents).
5. All items have a minimum bid of 50p unless otherwise stated.
6. Payments should be made by cheques, bankers draft, International Money Order or cash. Careful with cash, though.
7. For cheque payments, please allow up to 7 days for clearance. Cheques only acceptable if drawn on UK bank accounts.
8. Sorry, but US collectors need to add $5 to the order value if sending cash to cover our own conversion costs. Other foreign nationals need to do something similar - please ask for rates.

Due to account problems with Compuserve, this is a re-running of a previous auction. The original bids placed still stand.

Current highest bids are at the right of each entry

Atari 2600 Cartridges

Adventure
Air-Sea Battle
Asteroids
Basic Programming & Keypads - boxed with inst. (min. bid £7.50)
Berzerk
Berzerk - not working.
Breakout (boxed with inst)
Centipede
Circus Atari (boxed with inst)
Combat
Commando 1UKP (TheAntMan)
Cosmic Ark 1UKP (TheAntMan)
Dodge 'Em
E.T.
Fishing Derby 1UKP (TheAntMan)
Freeway
Gorf 1UKP (TheAntMan)
Indy 500 & Driving Controllers (min. bid £6)
Kangeroo
Kung-Fu Master 50p (nmp20)

Kung-Fu Master (plain white label. Boxed with inst)
Laser Blast 50p (nmp20)
Megamania 75p (nmp20)
Millipede 50p (nmp20)
Miniature Golf 50p (nmp20)
Missile Command
Outlaw
Pac-Man
Pele's Soccer
Pele's Soccer (tatty box with manual)
Pitfall (plain white label. Boxed with inst) 1UKP (nmp20)
Phoenix
Reactor 50p (nmp20)
Realsports Volleyball 1UKP (TheAntMan)
Robot Tank 50p (nmp20)
Skate Boardin (plain white label. Boxed with inst) 1UKP (nmp20)
Skiing
Space Invaders
Space War
Super Breakout
Warlords
Warlords (boxed with inst)
Wizard of Wor 50p (nmp20)
Yar's Revenge

```
Intellivision
---------------
NASL Soccer 50p (nmp20)
Space Battle 50p (nmp20)
Star Strike 50p (nmp20)

Colecovision
------------------
Donkey Kong Junior
Space Fury
```

Atari 8-bit (all cassettes unless otherwise specified. Can be tested prior to finalising deal)

Atari 800XL Computer. One key not working (weird).
Atari XC12 Tape Deck. No lid. Untested.
Atari 822 Thermal Printer - no PSU (min. bid £10)
Donkey Kong cart 1UKP (nmp20)
MidiMaster
180
An Invitation to Programming
Atari Computing cassette-based mag issue 9
Bubble Trouble
Colony
Dizzy Dice
Draconus

EMI Soccer
Gridrunner
Hacker
IQ
Jocky Wilson's Darts
LA Swat
League Challenge
Milk Race
Molecule Man
Plastron
Power Down
Preppie
Red Max
Slinky
Spiky Harold
Storm8
Submarine Commander
Tanium
Transmuter
Universal Hero

```
Commodore 16 cassettes
-----------------------------------
An Introduction to Basic - Part 1 (2 tapes)
Mr Puniverse
Rockman
Rolf Harris Picture Builder/Chess
Squirm
```

Other Bits'n'Pieces

40Mb IDE Hard Disk (Conner)
360K 5.25" Drive Mechanism. Untested.
Atari 520ST-FM (Upgraded to 1Mb. Min. bid - £40)
Atari ST Internals Book (Min. bid. £4)
First Steps in 68000 Assembly Language Programming Book (Min. Bid £4)
STOS Basic (Complete. Min Bid £5)
STOS Compiler (Complete. Min Bid £5)
STOS Game Maker's Manual (Book. Min Bid £5)

```
--
David Wyn Davies |PC, SEGA, NINTENDO, APPLE,
Award Winners |Amiga, Atari, 3DO and CD-i
Gamdda Wen, LLanerchymedd |products at competitive prices.
Anglesey. LL71 4AG WALES |TEL: +44 01248 470 458
```

1507. Playing MIDI files/Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.PMDF.3.91.960422143756.22485B-100000@acs2.byu.edu>
Source record: 146405

Hello Atarians : Is there any software capable of playing midi files (falcon) without using any external synthesizer? (The sound chip build in is already a synthesizer!).

Any excellent speech synthesis program?

Any voice command software?

Best Regards!

```
||| ------------------------------------------------------------ |||
/ | \ FPINTO @ BYU . UTAH . USA . WINTER . 1996 / | \
-------------------------------------------------------------
FALCON 030 AUDIO-VIDEO ENGINE
```

1508. Re: NVDI 4 - printing speed?

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: fvuotto@laplaza.taos.nm.us
Message-ID: <4lgl7a$nl4@laplaza.taos.nm.us>
Source record: 146406

Try iPTR (I believe that's what it's called). There's a working
demo on Hensa. I considered my BJ200 unusable with Speedo but now
it zips.

Frank /~ fvuotto@laplaza.taos.nm.us
F10 Software @/ GEnie F.VUOTTO

1509. Re: ST Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: "John Hutchinson"
Message-ID: <4lftpr$mqi@doc.zippo.com>
Source record: 146407

In article <4ldm5b$k07@dub-news-svc-6.compuserve.com>, <101642.635@compuserve.com says...
>
>
>Anyone know of an Atari St emulator for the PC ?

Sure, the Gemulator by Branch Always Software. It's a combination of a
short slot card (w/6 TOS chip sockets) and software for your PC. It works
very well on a fast PC but I don't recommend it for games or MIDI apps.

-Hutch-

1510. Re: Speedo fonts

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: chris@buran.fb10.tu-berlin.de
Message-ID: <4lh328$6if@brachio.zrz.TU-Berlin.DE>
Source record: 146408

In article <bff57cd1@p87.f503.n286.z2.fidonet>,
<Rein_Bakhuizen.van.den.Brink@nextjk.stuyts.nl> wrote:
> Papyrus 4 [.09 onwards] will let me use all 564
> characters in the same text. AFAIK only the German version is available by
> now, rumours have that the English version will be ready in summer [who's
> working on that?], Tom Thomason is working hard on the Swedish version, and
> I'm translating the Dutch.

HiSoft is doing the English version, but I don't know how far they are with
the translation of version 4. The translations take a bit longer this time
since the resource has to be redone due to added 3D effects and other
extensions. BTW Etilde is distributing the french Papyrus for a while now;
they should be ready with version 4 in a couple of weeks.

Christian Nieber +-----------------+
email chris@buran.fb10.tu-berlin.de | Always plan ahea|
R.O.M. logicware, the Home of Papyrus |_____________d|
Raschdorffstr. 99, D-13409 Berlin | |
Tel. ++49/30/4999 73 73, FAX -72 | |

1511. Weight of 1040ST and SM124????

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: un55@rzstud1.rz.uni-karlsruhe.de
Message-ID: <4lgv82$msj@rzstud1.rz.uni-karlsruhe.de>
Source record: 146409

Does anybody know the weight of a stock 1040ST? I'd also be interested
how much the SM124 monitor brings on scale.

Many thanks in advance!

-Marek

Marek.Tomczyk@stud.uni-karlsruhe.de
Marek Tomczyk

1512. WARP 9 Question

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: jklimch@larry.cc.emory.edu
Message-ID: <4lgumj$bbk@larry.cc.emory.edu>
Source record: 146410

in reply to:

What is a .DAT file and what does "Load DAT File" mean? Please Help. Thanx:-)

--
------/|--
-----|-|---------------- MARK ANTHONY ---------------|\--------
----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
-------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
----
A .DAT file is the answer to your post about using Warp 9 with Cubase. A
.DAT file specifies that certain of Warp 9's functions are turned off in
programs which have conflicts. In the case of Cubase, it is the
Extend-O-Save module whcich conflicts. You need to put the line
EXTENDO.OFF in a line by itself in your DAT file. No screensaver by the
screen acceleration etc. works fine with Cubase. For more specific info
on .DAT files refer to Appendix E of the Warp manual. Hope this helps...

1513. Re: Geneva/NeoDesk 4 don't like Papyrus/AtariWorks?

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: chris@buran.fb10.tu-berlin.de
Message-ID: <4lh45a$75j@brachio.zrz.TU-Berlin.DE>
Source record: 146411

In article <4ldf2e$8t1@due.unit.no>,
Jo Even Skarstein <josk@stud.unit.no> wrote:
>Brian-Roland Miller (brimiller@delphi.com) wrote:
>: I'm running Speedo 4.1 along with NeoDesk 4 and Geneva. When loading
>: Papyrus, every time I attempt to open a document window, the window partially
>: draws, and the system locks up, without ever loading the document.
>
>Papyrus 3 won't work with Geneva 2 or 3. I don't have Geneva 4, but I have the
>demo-version, and I have no problems running Papyrus.

More precisely, I built fixes for a few problems with Geneva into Papyrus since
version 3.60. You'll need an update of Papyrus, though older Papyrus versions may
work with Geneva 4.

Christian Nieber +-----------------+
email chris@buran.fb10.tu-berlin.de | Always plan ahea|
R.O.M. logicware, the Home of Papyrus |_____________d|
Raschdorffstr. 99, D-13409 Berlin | |
Tel. ++49/30/4999 73 73, FAX -72 | |

1514. FS: NVDI 3.02

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: Jim <jfouch@ns.moran.com>
Message-ID: <317C3356.4E4@ns.moran.com>
Source record: 146412

I have a copy of NVDI 3.02 I would like to sell.

Asking $25.00 / obo

Email to : jfouch@ns.moran.com

1515. Re: Thing Question

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: martinr@martinr.hookup.net
Message-ID: <830275088_OASIS_@martinr.hookup.net>
Source record: 146413

In article <317B6513.1F93@sunderland.ac.uk>
Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk> said:-

>Hello,
>
>Am I really thick or is there no way to do a disk copy in Thing?
>Dragging floppy A over floppy B just copies all the files on A to B.
>
>If Thing can't do it, does anyone know any good MiNT/MultiTos compatible
>diskcopiers. All the old ones I used to use don't run with MiNT - mouse
>pointer disappears, screen-redraws not done etc.
>
>Thanks for any info,
>
>

--
If you drag A to B you are copying what was on 1 drive to the other
one . It's the same principal on any platform !
---
martinr@hookup.net (Ottawa , Canada)

1516. WWW130 Great Work Guys!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960422173540130l0@muskrat.com>
Source record: 146414

Has anyone U/Led this to CIS yet?

... Can't Find The Reverse Switch!
___ Mountain Reader II - #Demo 001

1517. HD help

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: Joe.Lensbower@flight.org
Message-ID: <0cb_9604230106@flight.org>
Source record: 146415

I'm an old hat at the Atari ST, but know next to nil about hard drives. I have a 105 meg Quantum in a shoebox case that I bought about a hundred years ago and it's served me well, but now I'd like to put another one in the same shoebox (there's plenty of room). I paid over $400.00 for my current HD setup, and we all know how inexpensive they are now. Here's my question: I picked up a Computer Shopper and it has Quantum drives... it has a 1.02 GIG Quantum SCSI drive for under $300.00. Can I link that one in my case? Or even REPLACE the existing 105 megger with the GIG? I mean, is it true that "If it's a SCSI it'll work"? Is this too big for the ST to handle? Or even a 500 or so megger... will it work as long as it's a SCSI? And what if it's a SCSI-2, will that work?

--------------- -//- ----------------
Internet: Joe.Lensbower@flight.org
note: the views expressed by this
user are strictly his/her own.

1518. Dungeon Master & Chaos Strikes Back

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: jmeadows@ix.netcom.com
Message-ID: <4lgmp0$rt2@dfw-ixnews6.ix.netcom.com>
Source record: 146416

If there is anyone out there who knows where I can get the Atari ST program Dungeon Master & Chaos Strikes Back I would really appreciate it. Thank you. Please send me email with any information.

jm

1519. NVDI 4 - printing speed?

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199604222157.a4322@b.maus.de>
Source record: 146417

In Msg A3936@B, Michael Clemmetsen (michael.clemmetsen@sunderland.ac.uk)
wrote:

>But it takes ages - over four minutes for a page. Is this normal? Is
>there any way to speed it up?

Which OS are you running? MagiC or TOS?

NVDI uses the normal GEMDOS functions for printing but unfortunately these are
pretty slow in all versions of TOS. MagiC comes with much faster printing
routines, so installing MagiC would help.

However, there is a way to speed up printing even under TOS. You could install
iPRN, a shareware auto folder program which replaces the original printing
routines with much faster ones. iPRN is written by Peter Missel
(peter_missel@a.maus.de).

Secondly, the printing speed is influenced by the printer driver setup. If the
driver is configured to print black and white only it should be fast. If it's
set to print greyscales or even true colour it will be a lot slower (especially
in true colour). This is due to the additional work that has to be done by NVDI
(dithering, separating colours, Gamma correction).

Thirdly, the amount of cache memory could be too small. If NVDI's font scaler
can't keep all needed character images in the cache it always has to re-scale
some characters. This could take some time which can be saved by increasing the
cache size.

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

1520. Re: ST Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199604222216.a4323@b.maus.de>
Source record: 146418

In Msg A3978@B, Andrew Wright (aw@dial.pipex.com) wrote:

>There are basically two choices for emulating an Atari ST on a PC, the
>Gemulator and the Janus card.

A third choice has just been presented at the "Berlin By Byte" (Atari) show last weekend: MagiC-PC. That's the same MagiC as on Ataris and in MagiCMac. MagiC-PC is a pure software solution. Basically, it's an almost complete Atari ST emulator with a high degree of compatibility (even old TOS games run on it) which MagiC can run as an OS on. It needs win95 and reaches twice the speed of a TT on a 120 MHz Pentium-based notebook PC.

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

1521. Mega STe ram upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199604222328.a8558@do2.maus.de>
Source record: 146419

HS>FRAK is only usable with a PAK? We're talking big money for this

Yes, you can only use a FRAK when you have a PAK.

HS>FS>2) multiboard (where you can also insert a graphics

HS>Does this even work? AFAIAA this isn't released in the UK despite
HS>being advertised for 15 months.

Here in germany there are y few of them. Fortunately :-) the developer left the
ATARI-market. I wouldn't recommend a multiboard =8-)

HS> FS> 3) a special board from a german guy (ST-Ram up to 12megs)
HS>Anyone have any details?

See my parallel posting for Martin's e-mail address.

Tschuess Frank

1522. Re: Zip drive on ST?

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: ed@mistered.demon.co.uk
Message-ID: <830300590_OASIS_@mistered.demon.co.uk>
Source record: 146420

In article <Dq9AyM.89K@hkuxb.hku.hk>
h9104374@hkuxb.hku.hk (William) said:-

>
>Hello,
>
> Just out of curiosity, could a Zip drive (using parallel port) be
>used with a ST?

No, you need the scsi version and a host adapter.
I have a paralell port Zip on my PC at work and a scsi one attached to
my Falcon at home - scsi is *much* faster.

Cheers

Ed
--

---
ed@mistered.demon.co.uk

1523. Re: Gemulator questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: fandom@idirect.com
Message-ID: <ragnaroek1996Apr22.145607.1815@news2.compulink.com>
Source record: 146421

Rich aka Captain Blade (starship@3rdplanet.com) wrote:
: "Mr. Maddog" <mrmaddog@prolog.net> wrote:

: >The only advantage I see of PC's with Sound Blasters over ST's is
: >that SB's can play MIDI files without requiring a seperate MIDI
: >instrument.

How do you access the internal MIDI sounds unsing Gemulator though? I've
tried with Band In A Box and just get silence... :-(

: Internet Direct. Have you heard about our :
: (416)233-2999, 359 lines our Do-It-Yourself Webserver? :
: T1 bandwidth, 300-28,800 bps http://web.idirect.com :

1524. re: www130 - ok, telnet - not ok

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <253starship@3rdplanet.com>
Source record: 146422

smiller@farad.elee.calpoly.edu barked in U.COMP.SYS.ATARI.ST on 22 Apr 96:

s> Everything works fine, but now I need a 28.8 modem :(and a hardware
s> mod to allow my TT to work with it...

The TT has multiple serial ports; you don't need a hardware mod, just use
one of the high-speed ports instead of the AUX port, which is limited to
19200.

--

1525. re: www130.loads 6761 byt

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <254starship@3rdplanet.com>
Source record: 146423

andrew@ajrose.demon.co.uk barked in U.COMP.SYS.ATARI.ST on Wed, 17 Apr 96:

>> _WHAT_ JPEG module?
>>
a> The one in the new CAB 1.2 package on Alexander's homepage and
elsewhere,
a> silly!!

"Elsewhere?" Ha! I did get it from Claus's site, though (I think it was
Claus).

a> New CAB and a second OVL (sits alongside the standard OVL) which allows
a> inline JPEGs and has one or two bugfixes, including the picture
a> printout size one (but apparently not NVDI colour bug).

Still has some bugs, but it is better. Color isn't an issue on my SM124...

--

1526. re: quickst ii

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <255starship@3rdplanet.com>
Source record: 146424

ae490@ccn.cs.dal.ca barked in U.COMP.SYS.ATARI.ST on 22 Apr 96:

a> Does anyone in the newsgroup know where I can get a copy of QuickST II,
a> a screen accelerator that was put out in 1990 as shareware I believe
a> but has since gone PD. If anyone has it, I would appreciate dropping me
a
a> line. Thank you in advance:-))

It isn't PD, it was purchased by the Codeheads and extensively reworked to
become Warp 9. It was never nearly as good as NVDI, either.

--

1527. re: worflair printer driver?

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <256starship@3rdplanet.com>
Source record: 146425

aa860@ccn.cs.dal.ca barked in U.COMP.SYS.ATARI.ST on 22 Apr 96:

a> A member of my user group has bought an HP Laser printer, ...
<SNIP>
a> ... Someone here suggested NVDI might have a driver for this printer.

I'm using NVDI with a public domain GDOS driver for the LJ2. Works fine
with the NEC Silentwriter 2 in HP emulation mode, AND the HP DJ540.

--

1528. M&E modular development system

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: herve.piedvache@genesis8.frmug.fr.net
Message-ID: <8BF223D.00AD007B61.uuout@genesis8.frmug.fr.net>
Source record: 146426

M&E System

M&E is a modular development system. For the moment its activity is specific to graphical applications, but we are still working for a modular system on sound, and probably for text files in the future (help welcome).

M&E modules offer to load, get, save, export, warp pictures. It's divided in 3 most parts :
- RIM, for Reading IMage.
There is for the moment about 45 formats drived to load images files, classical ones like Degas, Neochrome, BMP, PCX, TGA, JPEG (with DSP Brainstorm driver), IFF, (X)IMG, ArtDirector, Spectrum512, etc. But there is also drivers for acquisition, which offer to drive peripherals like handy scanners (Atari Geek Port compatibles), Mustak Paragon A4 scanners, Numerical cameras (FotoMan, Kodak DC40), or video card like the Vidi-ST12. At last there is also 'Maker's RIM', which offer to make textures, grids or thinks like that ... what you really need for graphical applications is here !
- WIM, for Writing IMage.
Exactly the same things done for RIM. You save images in the formats you need ... or you can also drive peripherals like printers, and specialy color printers like Epson Stylus Color, Canon BJCxxxx, HPCxxx. We will work for Fargo photographic color printer in few time ...
-IFX, for Image eFfects.
IFX offer you to put specifics effects on images, like inversion, mathematical matrix, warping etc.

In the M&E package you can also find specifics modules for specifics works. In that way you have :
-Memory Manager.
Which offer to get a Memory management of you application really better than the original Malloc's ATARI one. With none memory fragmentation, with memory expansions (elastic memory) etc.
-TRM, for 'TRaMage', Dithering in French.
This module offer a real misc dithering operations features, with classicals dithering like Burke, or Floyd Steinberg, but also convertions for True Color to 256, 16, mono etc. As you want, all the time it can adapt an image on you screen resolution ! For the moment there is only 68000 dithering choices, but we are working for 68030 and DSP adaptations for quicker solutions.
-Drawing options
In the package there is also brushes, patterns etc. modules for people who want to use drawing options inside his software.

For the moment PARX company offer a complete development package in english or french for making modules, or driving them inside software. The kit have been done for C, and ASM languages at first, but some GFA Basic, and others

languages have some examples too. The development kit is completly free, but just need a licencee agreement which permit to the developer to get more updates informations on the package, also development support, modules updates, and confidential restrictions for geting a good orga nisation. That also offer to the developer to not doing twice what have been done before with a 45 developers teams on this system.

If you are interesting to be a M&E developer just contact us :

PARX
9 Rue du Pin Dore
53000 Laval
Tel: +33.43.56.92.76 (answer machine)
Fax: +33.43.56.80.47
BBS: +33.43.53.57.70

PARX Paris
54 Rue des Abbesses
75018 Paris
Tel: +33-1.42.58.59.74 - answer machine too but really more accessible ! ;-)
Fax: +33-1.42.59.56.78
BBS: +33-1.42.51.11.35

On networks to Herve Piedvache on :
Fidonet : 2:320/107@fidonet.org
NeST : 90:8/0@nest.ftn also an Echomail Area on N.SUP.PARX.MODULES
AtariNet : 51:900/0@atarinet.ftn
Email: herve@parx.frmug.fr.net (after 01/05/96)

Best regards,

--
Natural laws have no pity

Herve - Herve@parx.frmug.fr.net

--- JetMail 0.99beta21
* Origin: --==> THE BBS for ATARI <==-- Paris, France (FidoNet 2:320/107)

1529. Re: Zip drive on ST?

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <830295978_OASIS_@pwomar.demon.co.uk>
Source record: 146427

In article <Dq9AyM.89K@hkuxb.hku.hk>
h9104374@hkuxb.hku.hk (William) said:-

>
>Hello,
>
> Just out of curiosity, could a Zip drive (using parallel port) be
>used with a ST?
>
>Regards,

Quite simply NO. It may be possible (this is in debate) but I can't
imagine anyone writing a driver esp when the ST can use SCSI with a
cheap adaptor and the SCSI version is 3x the speed.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

1530. Re: FS: DeskTopper Case for Atari ST, STE, Falcon (U.S. only, please)

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <Dq9BLL.17I@ridgecrest.ca.us>
Source record: 146455

unknown@unknown.account.com (KELSEY, MICHAEL F) wrote:
>
>I may be interested since I use Cubase Audio and I do have Screenblaster. I have a
>D.E.K.A. box and use an IBM external keyboard.......would that work with it so I
>can use screen blaster? I have been debating getting a Wizztronics case but my
>16 meg board won't fit...so I was also wondering what you are going to use??
>
>Michael
>
>

Hi Michael,

I got a phone call from Chro_Magic's Gizzmo as soon as the add was posted :)
I admit that I have one of the first Keyboard Gizzmo's, and that a replacement
ROM is in the mail to correct my problem. The current (production) versions
do not exibit any of the abnomilies I mentioned.
If you have the DEKA setup like Wizztronics instructions, the Desk Topper will
fit just right, or you could use the KeyBoard Gizzmo.
I have a "16meg" card with all the simms on top. Clearance is no problem.
The Wizztronics ram card locates the 72pin simm on the underside.
I have a Might Sonic card installed and have had Expose on top of that :)
I had about 1/4" clearance.
What an I going to use? Mark X on order :)

Mike

1531. HS modem 6: where can I get it?

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <avg.830167847@news.cwi.nl>
Source record: 146456

Re: the discussion on HS modem. I see people mention a version 6,
but I checked out various sites, and version 4 is the latest I can find.

Where can I find hsmoda06?

--
Annius V. Groenink ..... avg@cwi.nl
Room M233, CWI, Kruislaan 413, 1098 SJ Amsterdam phone +31 20 592 40 77
.. and ZFC/home P.O.Box 15813, 1001 NH Amsterdam phone +31 20 4 208 248
.. zfc@zfc.nl .....

1532. Re: Iconify Under Magic 4

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: rm03@ic.ac.uk
Message-ID: <4lflg4$p5e@sjsun1.cc.ic.ac.uk>
Source record: 146457
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

in article <37446307_OASIS_NEWS@yeadontt.demon.co.uk>,
Phil Yeadon (phil@yeadontt.demon.co.uk) wrote:

> Does anyone know the value of the WM_ICONIFY variable given in the
>Magic 4 hyper text documents.

Hypertext? I haven't seen those, only the flat-text docs. Are the HT
versions in English? Where can I get them?

> I understand how to add the Icon gadget to the window title/move bar,
>the GEM event message that signifies this item being selected and the GEM
>event message recieved when a window is returned to full size. All I need to
>know is HOW to iconify the window!

> Rarther helpfully the docs gives the following example:-

> wind_set(wind_handle, WM_ICONIFY, -1, -1, -1, -1)

> I believe this call both shrinks and expands the window, but what is
>the value of WM_ICONIFY!!!!

(I think that should be WF_... etc. in the wind_set call, not WM_...)

Nope, it just shrinks the window. You use WF_UNICONIFY to bring it back
again.

Anyway, from the MAGX.H header file that comes with the programming docs:

#define WM_ICONIFY 34
#define WM_UNICONIFY 35
#define WM_ALLICONIFY 36

These are sent to you by the window manager (i.e. through evnt_multi()).
You then respond with wind_set() using the values:

#define WF_ICONIFY 26
#define WF_UNICONIFY 27

I believe I obtained the (German) programming documents from
ftp.uni-paderborn.de - look for mgx4doc.lzh

-- Robert Mellish (YSFC) rm03@ic.ac.uk
`Dogs are so useful I'm surprised they're not widely sold in vending
machines. ("You got any change? I need a dog").' - Dave Barry

1533. Re: Iconify Under Magic 4

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4lflfq$rca@m1.cs.man.ac.uk>
Source record: 146458
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

In article <37446307_OASIS_NEWS@yeadontt.demon.co.uk>, phil@yeadontt.demon.co.uk (Phil Yeadon) writes:

> Rarther helpfully the docs gives the following example:-
>
> wind_set(wind_handle, WM_ICONIFY, -1, -1, -1, -1)
>
> I believe this call both shrinks and expands the window, but what is
>the value of WM_ICONIFY!!!!

Well, wind_set() does both expand/shrink the window, but you also need WM_UNICONIFY and WM_ALLICONIFY [not sure about the lasts name].

I believe that WM_ICONIFY=25, WM_UNICONIFY=26 and WM_ALLICONIFY=27. I could very well be wrong, so I'm sure someone will correct me. (Try checking the GCC include files - I expect that these constants are defined there...)

The above info is for AES 4.1, but I believe that Magic handles it in the same way...

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

1534. Zip drive on ST?

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: h9104374@hkuxb.hku.hk
Message-ID: <Dq9AyM.89K@hkuxb.hku.hk>
Source record: 146459

Hello,

Just out of curiosity, could a Zip drive (using parallel port) be
used with a ST?

Regards,

William

1535. Re: Blitter Chip

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4lfmdc$2k0@inca01.inca.co.nz>
Source record: 146460

Nicholas Bales (bales@garonne.stortek.com) wrote:
> one. If I recall only 520/1040 STs, STFs and STFMs didn't have a blitter
> chip. Mega STs, 520/1040 STEs, Mega STE, TTs and Falcons all had one.

<Fact>
TTs do not have a blitter.
</Fact>

> I never noticed the difference anyway.

The Blitter in my Mega ST (TOS 1.02) sped up graphics routines quite
noticably. It's screen redraws in ST-High monochrome were equivalent in
speed to the speed of my TT in ST High rez.

--

Quote For The Month:

"If she's a lady, I'm a Pernicious Knid"

1536. Re: Linux Kernel for non-FPU machines

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: schwab@lamothe.informatik.uni-dortmund.de
Message-ID: <vyzspdwwm1t.fsf@lamothe.informatik.uni-dortmund.de>
Source record: 146461
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <317B4D74.B79@esat.kuleuven.ac.be>, Paul Coene <Paul.Coene@esat.kuleuven.ac.be> writes:

|> When I used
|> 'mount' on my Minix MiNT partition I got a 'Segmentation fault',
|> but I doubt if that
|> has anything to do with the FPU emulation code.

That's a bug in mount. For a workaround always specify an explicit type (-t minix) on the command line for mounts that aren't mentioned in /etc/fstab.

Andreas.
--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"

1537. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: awood@f030.demon.co.uk
Message-ID: <830170746snz@f030.demon.co.uk>
Source record: 146462

In article <830051150_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk "Andrew Rose" writes:

> In article <4l8bn9$827@ralph.vnet.net>
> jtb@lys.vnet.net (TOM BRUBAKER) said:-
>
> >>I just saw 1.2a up there, but I have no idea what's new since none of the docs
> >(german, english) mention it.. ??? Anyone have any ideas...
>
> You obviously didn't look hard enough! All the docs have been updated in
> the docs folder - this appears to be the difference between 1.2a and 1.2,
> where the updates were only in the German docs. If you wizz through to the
> end of the txt file you'll find the history listing, which (surprise
> surprise) tells you what's been changed/fixed/updated at each version,
> _including_ 1.2, naturally!
>
> You sometimes have to look a little harder, but a quick check on the dates
> of all the files is often a handy clue for the lazy investigator. It's all
> there for you to read, I suggest you do that!

Andrew, after having downloaded both CAB v1.2 and v1.2a over the last week, I too was wondering what the differences were between the two packages. And you know what, I looked very hard at the docs that came with them - and strangely enough, I could find no mention of the changes. So even before I read your admirable advice, and then again after I had read it, I checked the docs that came with both downloads, and lo! and behold - they were identical, the same, no changes whatsoever. The dates and file lengths all the same!

Maybe you didn't obtain you files from Alex Clauss' homepages, and you were privy to a bit of updating that quite a few of us weren't ?

Yours,
Andrew

--
Andrew Wood
54 Ely Street, CV37 6LN, UK
awood@f030.demon.co.uk

1538. Has anyone reverse engineered a "Team tap"?

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: mbge4mdc@meehpb01.ee.man.ac.uk
Message-ID: <4lfo08$l4r@yama.mcc.ac.uk>
Source record: 146463

Yes I know this would be more appropriate in the Jaguar groups, but since there is the possibility of such devices being used on STes and Falcons I thought I'd ask here. I also don't get much time for the newsgroups, so it's all I can do to keep up with the three I'm already subscribed to!

Anyway, what I want to know is if anyone has reverse engineered a Jaguar "Teap tap" - the four player adaptor that comes with "White Men Can't Jump". I (as well as several other people, apparently) have already done the deed to a Joypad, but I'd like to know more about the team tap. I don't want to buy one, since I've heard that the game is quite poor, so I'd only really want it for experimentation on my Falcon and STe.

I assume that it fully decodes the "address" lines on the joypad. There are four lines, that are individually decoded for a joypad (i.e. one line, and only one line, is low at a time). I would guess that it is simply a demultiplexer which decodes the four lines fully into the possible sixteen codes - four joypads, each with four lines. Assuming this is correct (it's the most sensible way to do it), then I need to know which of the codes relates to which line on which joypad.

What I'd like to do is build up a bit of a resource of information about the extended joystick ports, so that anyone programming new games can use them to the full. Reading a joypad is quite well documented, but I'd like to eventually produce a document covering the construction and reading of all the options. I'm currently (on and off) working on a light pen, and tempest 2000 rotary controller.

Cheers in advance,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

1539. Re: MagicMac & 2-button mice

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.830173261@gen-off-3>
Source record: 146464

vegard@interlink.no (Vegard Hofsoy) writes:

>I need a two-button mouse for my Mac/MagicMac. Which mouse can I use
>(price is also a factor) - or can MagicMac use all two-button mice?

I use the Kensington Thinking Mouse (4 buttons).
It's not cheap, but it's worth it.

--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

1540. NVDI 4 - printing speed?

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk>
Message-ID: <317B642A.594E@sunderland.ac.uk>
Source record: 146465

Hello Everyone,

I just got NVDI 4 and installed it on my Mega4.
I've tried it so far with the demo versions of Papyrus (3.62 and 4).

The printout quality on my Canon BJ-200ex using the default BJ-10e
driver is excellent. But it takes ages - over four minutes for a page.
Is this normal? Is there any way to speed it up?

Thanks,

Michael

1541. Thing Question

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk>
Message-ID: <317B6513.1F93@sunderland.ac.uk>
Source record: 146466

Hello,

Am I really thick or is there no way to do a disk copy in Thing?
Dragging floppy A over floppy B just copies all the files on A to B.

If Thing can't do it, does anyone know any good MiNT/MultiTos compatible
diskcopiers. All the old ones I used to use don't run with MiNT - mouse
pointer disappears, screen-redraws not done etc.

Thanks for any info,

Michael

1542. Re: I am depressed....

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: cb170@city.ac.uk
Message-ID: <4lfr0i$10c@bambam.soi.city.ac.uk>
Source record: 146467

ross@ra (Fred Matzen) writes:

>Well after I was ABANDONED by Emagic, it was tough to think that I would
>never see an improved, albeit already great, version of Notator Logic.

Well, Atari users are going to get 2.5, which is WAY better than the
current version 2. 2.5 will be the last Atari version, but there's not
much more they could put in it anyway...! :)

>Now I understand that Calamus is also gone !! Never will we see another
>update of a truly GREAT program. Again, its a legend now but what of the
>future ?

That's the way of the world. I doubt if you can still buy Apple 2 software...

Anyway, just 'cos there will be no new versions of (say) Calamus SL
doesn't mean I have to stop using it.

--

```
-----------------------------------------------------
|> | | WWW: http://web.city.ac.uk/~cb170
|> E |\| |-| /\ |_ |_ EMAIL: benj@city.ac.uk
-----------------------------------------------------
```

1543. Re: XaAES and the Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: ajalkane@lk-hp-17.hut.fi
Message-ID: <4lfn3r$t5c@nntp.hut.fi>
Source record: 146468

In article <317A4B56.4372@worldnet.att.net>,
Billy D'Augustine <azog@worldnet.att.net> wrote:

>Another poster talks about turning off memory protection; ie: naming MINT.PRG
>to MINTNP.PRG. Now if I do this, and run TOSWIN30.PRG from XAAES.CNF, all works
>well.
>However, that's not a good solution. The Falcon supports hardware memory protection,
>and in my head, turning it off only makes the system less than it should be.

In my head turning memory protection of on Falcon makes the system
more usable ;-). Because using memory protection 1) slows down the
system, 2) uses much more memory. And with multitasking systems
there isn't too much memory, especially when using 4 meg!
And in my experience MiNT works quite well without memory
protection too.

Regards,
Arto Jalkanen
ajalkane@cc.hut.fi

1544. Re: ST Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: Andrew Wright <aw@dial.pipex.com>
Message-ID: <VA.00000001.00b66677@dd78.dial.pipex.com>
Source record: 146469

>
> Anyone know of an Atari St emulator for the PC ?

There are basically two choices for emulating an Atari ST on a PC, the Gemulator and the Janus card. Both require a free 16-bit ISA slot in the PC, both are driven by software. Gemulator 4 is cheapest and runs under Windows 95. Janus is very expensive I believe and not quite as flexible IMHO as standard resolutions aren't supported.

regards
Andrew

1545. Re: HELP: XaAES no go on Falcon...

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4lft2q$1km@m1.cs.man.ac.uk>
Source record: 146470

In article <830110074_OASIS_@zetnet.co.uk>, dhend@zetnet.co.uk (David Henderson) writes:
> In article <4l86or$cu8@m1.cs.man.ac.uk>
> jacquesa@cs.man.ac.uk (Anthony Jacques) said:-
>
>>>TIA for your help on this one...XaAES sounds promising
>>
>>Yep, it does. :)
>
>It doesn't have a fileselector, though.
>
>How are you supposed to, well - select files?

Drag'n'drop from Thing etc. is the only way to do it at the moment. I think
someone said that it is possible to get Selectric to work with beta 4, but
I cannot remember how... (definately run after MiNT starts...)

>Or is this a low-priority thing?

No, it is being done. Check out system.rsc and you will see (IIRC) that Craig
has started designing the fileselector dialog...

Anthony

--

-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

1546. Re: Binkley Term Help

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: enxkj@unix.ccc.nottingham.ac.uk
Message-ID: <4lfr2r$rkr@paperboy.ccc.nottingham.ac.uk>
Source record: 146471
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <4ldmhk$gfe@preeda.internex.net.au>,
johnmoon@connexus.apana.org.au says...
>
>What is the crashmail flag? I dont believe i saw it in the .evt
section!

It's a C in a BINKLEY.EVT line, if I remember correctly (been a while since I last fidled with it!). I'm writing this at lunchtime from the office so if you'd care to drop me a note at my CiX address I'll send you a copy of my .EVT file and some explanations. You might also want to scour the Australian NeST/Atarinet boards for Dave Thomas's EVENTEDIT program which makes setting this file up a dream.

>Also in the Bink manual, it says I should use the NewNodeList statement
>for vers 6 nodelists......when i run Bink it says that it is an
>unknown command i've got vers 3.12 of Bink btw.

You don't need that command any more as Bink only uses a v6 or BTNC nodelist now. It's moved on a bit since the version you have, too. I'm running 3.17 at the moment. Bill Scull hatched a new version into the FAN network in the last week-ish so you should find that on Australian boards, too.

Keith

--
****
* enxkj@unix.ccc.nottingham.ac.uk * It is difficult not *
* kjackson@cix.compulink.co.uk * to write satire. *
* 2:2503/105@fidonet.org * Juvenal *
* 90:103/102@nest.ftn * *
* 51:502/4@atarinet.ftn * *
****

1547. Re: XaAES and the Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4lfu27$218@m1.cs.man.ac.uk>
Source record: 146472

In article <317A4B56.4372@worldnet.att.net>, Billy D'Augustine <azog@worldnet.att.net>
writes:

>Another poster talks about turning off memory protection; ie: naming MINT.PRG
>to MINTNP.PRG. Now if I do this, and run TOSWIN30.PRG from XAAES.CNF, all works
>well.
>
>However, that's not a good solution. The Falcon supports hardware memory protection,
>and in my head, turning it off only makes the system less than it should be.

Yes, it is known that it doesn't work well with Mem.Protection - although it is not
know *where* the bug is, but I believe it is being tracked down...

Anthony

--
------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
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1548. Re: More than 4 mb for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4lg3bg$4du@m1.cs.man.ac.uk>
Source record: 146473

In article <830109708_OASIS_@ritter.demon.co.uk>, david@ritter.demon.co.uk (david knight) writes:
> In article <4ladqq$t9d@m1.cs.man.ac.uk>
> lais@cs.man.ac.uk (S94) said:-
>
>>
>>Haven't any of you guys heard of the Marpet XtraRAM +8? It was available
>> some time ago but I haven't seen it around these days.
>
>Correct me if i'm wrong but Marpet XtraRAM +8 never worked with the Mega Ste.
>It was only available for the mega (and ste with an adapter)

Well, I *do* know that it required TOS2.06 in your machine... although I'm fairly certain that it would work on a MEGA STE because it was once on my shopping list.

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

1549. Re: GNU Fortran ported?

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: HELLMUTH@alpha5.physnet.uni-hamburg.de
Message-ID: <4lg4gh$ck0@rzsun02.rrz.uni-hamburg.de>
Source record: 146474

In article <4l5bt7$f9f@studs.sci.kun.nl>, Sander Stoks wrote:
>In <4l2gm1$cif@rzsun02.rrz.uni-hamburg.de> HELLMUTH@alpha5.physnet.uni-hamburg.de
(Privacy UAF Conflict) writes:
>
>>are there any ports of the GNU Fortran Compiler to Atari?
>>Esp. under MiNT?
>
>Are you sure such a beast exists? I thought you'd have to use f2c (of
>which I'm not aware of any ports either).
>
Yes, I'm sure about the existance of a direct Fortran 77 Compiler by the
FSF, called g77. It's more efficient then the code wrapper f2c. Every
Linux distribution contains it, in most Unix magazines it ist used for
checking the SPECmarks (or was it the other benchmark which contained
lots of Fortran sources from theoretical physics?). As far as I know
g77 share some sources with gcc, you need both sources to make a
working version, which makes porting only possible for Falcon/TT or cross
compiler users.

f2c is ported. I got an old version, which caused problems whith my gcc
2.5.8 (undefined symbol __main, ...) I think most of the problems could
be easily solved by simple recompilation of the sources, which I don't
have. With some tricks even the obsolete version I got could work, but
I thought a real Fortran compiler would be much easier to work with.

Frank.

1550. Re: ST Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4lg6f2$5rs@m1.cs.man.ac.uk>
Source record: 146475

In article <VA.00000001.00b66677@dd78.dial.pipex.com>, Andrew Wright <aw@dial.pipex.com>
writes:
>>
>> Anyone know of an Atari St emulator for the PC ?
>
>There are basically two choices for emulating an Atari ST on a PC, the
>Gemulator and the Janus card. Both require a free 16-bit ISA slot in the
>PC, both are driven by software. Gemulator 4 is cheapest and runs under
>Windows 95. Janus is very expensive I believe and not quite as flexible
>IMHO as standard resolutions aren't supported.

Sorry to correct you Andrew, but there are 3 choices. You can install
Linux on a PC, and then run STonX...

Both Linux and STonX are freeware...

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
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1551. Re: I am depressed....

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: "Dr S.G.K.Williams" <williamssg@cf.ac.uk>
Message-ID: <Dq9r11.7AM@cf.ac.uk>
Source record: 146476

So when can we get Logc 2.5 for the atari? I'm looking forward to it...
As for Calamus, well the latest version (last year) seems pretty recent and MGI software are still supporting it. THere's been quite a drop in price for the modules too, so now is the time to get them!
As for Cyrel, I've never had any dealings with them. They did support inshape, the sunrise cards and shareware progs such as Kandinsky and Gemview but as put before, the hardware is priced out of reach for most atari users. There are better grafix cards now available from nova and matrix systems.

Being dedicated to anything has its downs, especially computers! No-one can expect to have old technology supported forever, but it seems that despite the gloom in the atari world, a LOT of people are doing a LOT of work to keep good software arriving on the scene. We need to give them our support, start registering shareware more and keep the system alive.

Simon

1552. Re: TT/Logic/Synthworks Compatibilty Woes

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <317BA50C.7E6F@ycrdi.com>
Source record: 146477

Max Farina wrote:
> In article <31765A6D.3B48@ycrdi.com>, Darius Taghavy <dart@ycrdi.com> wrote:
[snip]
> > F. Steinberg Synthworks M-1 and Roland LA editors also don't run (bombs
> > on bootup). Now I've been repeatedly told that Logic will run on a TT
[snip]
> About Synthworks: have you try to run it using an 32to16 boot utility ?

What's a 32to16 boot utility?

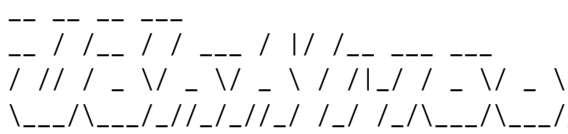
PS: I run the TT in ST hires mode, since TT hires is ghosted and TT med
res has areas of the screen missing on my Commodore 1950 monitor.

1553. Re: I am leaving HENSA/micros

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4lg7b4$nsc@preeda.internex.net.au>
Source record: 146478
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

: Just a public announcement of my departure from HENSA/micros.

Danny....from all Atari users here in Australia we thank you and
wish you the best of luck in your new venture!



johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

1554. Re: TT High Res.

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: orres@teleport.com
Message-ID: <4lg9k3$jr4@julie.teleport.com>
Source record: 146479

In article <Dq0LHn.C69@cf.ac.uk>,
Dr S.G.K.Williams <williamssg@cf.ac.uk> wrote:
>The TT HI output isn't VGA but ECL,

Does anyone know the manufacturers of an ECL NuBus video card that would allow the use of a TTM195 on a Mac?

Thanx,

Bob Luneski

1555. Re: TT/Logic/Synthworks Compatibilty Woes

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: "Dr S.G.K.Williams" <williamssg@cf.ac.uk>
Message-ID: <Dq9rLK.In3@cf.ac.uk>
Source record: 146480

Hi,
I had a similar problem! Essentially the TT has slightly different
timings on the cartridge port, EmagiC can obtain a TT compatible dongle
in exchange for your present one. Try contacting Sound Technology if your
in the UK.
The strange thing was that I changed the dongle several times and only
then realised that I had a problem with my cartridge port!

Simon

1556. Re: SIMM's Question

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <Dq9tL2.DpM@tron.bwi.wec.com>
Source record: 146481

If you want to convert SIPPs to SIMMs, then I would suggest purchasing converters from :
AUTOTIME Corporation
6605 S.W. Macadam Blvd
Portland, Oregon 97201
503-452-8577 voice 8495 fax

I bought two from them for $10 each.

In article <830046256_OASIS_@pwomar.demon.co.uk>,
OldMail@pwomar.demon.co.uk says...
>
> In article <Dpyy4n.44C@hpqmoea.sqf.hp.com>
> aherbert@hpqt0251.sqf.hp.com (Andrew Herbert) said:-
>
>>I managed to lay my hands on some 30 pin PC SIMMs, the ones I had had were
>>72 pin which was where the first confusion arose. Now for the second confusion.
>>The SIMMs in my STE have 30 pins on them, the SIMM's from the PC end in a
>>30 way edge connector. Do I just need to solder 4 x 30 pins onto the SIMMs
>>or do I still have the wrong type of SIMM?
>
>Sadly it looks like your machine usses SIPS rather than SIMMS :(SIPP
>to SIMM adaptors are available for only about $2 a pair so try
>somewhere like Best or Toad to see if they have any but they are quite
>rare nowadays I think.
>
>__

1557. Atari>64er-1541 ?!

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: joogn@FB1.FHTW-Berlin.DE
Message-ID: <4lgakv$i6m@commserv.fb1.fhtw-berlin.de>
Source record: 146482

Has somebody already developed software and hardwareto transfer .d64
imagefile between 1541 floppydrive and atari computers ?

--
-
-- Jo'ogn (; - 030/606 91 85 - http://www.fb1.fhtw-berlin.de/people/joogn/

1558. Help! with st-guide and TT

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4lgb36$q9g@madeline.INS.CWRU.Edu>
Source record: 146483

Help! I am trying to run ST-Guide in a TT. When I load it from
the boot partition it dies after the first page. The mouse doesn't
move and I have to reboot. When I run it from partition D: it runs
fine. I even reformatted c: and loaded only ST-Guide, and it does the
same thing.

The same files in D: run fine. Any ideas?
Boris D. Cahan
bdc2@po.cwru.edu

1559. Re: I am depressed....

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <830284318_OASIS_@ping.be>
Source record: 146484

In article <4lf5i5$eer@thoth.nilenet.com>
ross@ra (Fred Matzen) said:-

>Martin Byttebier (Martin.Byttebier@ping.be) wrote:

>: AFAIK DMC Germany has sold their rights to a Canadian company (MGI
>: Software Corp.) but DMC Germany will further develope the Atari and
>: Mac version of Calamus SL. In fact they are right now working on an
>: update of the German SL version. MGI will doing the developement of
>: the Windows version.
>: ************************************
>: * On the seventh day He created Atari *
>: ***** Martin.Byttebier@ping.be ********
>: **************************
> But is there an English version also in the works ??
>Sometimes we get ignored and I don't neccesarily blame them but.....
>

I can't answer to that.
We in Belgium have the same problems but we, the flemish speaking
souls, have more luck then you because the most of us read quit well
German. In fact the most programmes I have are German ones.

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

1560. Re: Iconify Under Magic 4

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <Dq9ysE.JEJ@cix.compulink.co.uk>
Source record: 146485
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

```
> Does anyone know the value of the WM_ICONIFY variable given in the
>Magic 4 hyper text documents.
In PROFILE 2 I use the following code which works under MTOS but not tested
under Magic 4:

#define WM_ICONIFY34
#define WM_UNICONIFY35
#define WM_ALLICONIFY36

When handling your event messages:

short xc, yc, wc, hc;

case WM_ICONIFY:
wind_get(msg[3], WF_CURRXYWH, &xc, &yc, &wc, &hc);
graf_shrinkbox(msg[4], msg[5], msg[6], msg[7], xc, yc, wc, hc);
wind_set(msg[3], WF_ICONIFY, msg[4], msg[5], msg[6], msg[7]);
wptr->iconified = OPEN; /* set a flag to show state of window */
break;
case WM_UNICONIFY:
wind_get(msg[3], WF_CURRXYWH, &xc, &yc, &wc, &hc);
graf_growbox(xc, yc, wc, hc, msg[4], msg[5], msg[6], msg[7]);
wind_set(msg[3], WF_UNICONIFY, msg[4], msg[5], msg[6], msg[7]);
wptr->iconified = CLOSED; /* set a flag to show state of window */
break;

Slainte mhath
Mark

--
* Mark S Baines * FidoNet: 2:254/105.10@fidonet.org *
* * NeST: 90:102/107.0@nest.ftn *
* Inver, Scotland * TurboNet: 100:101/12.10@turbonet.ftn *
* 01862 871624 * AtariNet: 51:502/0.10@atarinet.ftn *
```

1561. FS: TT030

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: jsd617s@cnas.smsu.edu
Message-ID: <4lggbo$759@ursa.smsu.edu>
Source record: 146486

For SALE:
(North America)

TT030 4/50 W/AlberTT Graphics Card......$750 (US)/Obo by May 5th

Reply E-mail jsd617s@cnas.smsu.edu or joel@science.smsu.edu
Phone (417)888-2068 CDT (Central Daylight Time)

Joel
(the crawly crypt)

1562. Mouse, drive cables and monitor wanted

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: heller@cdnow.com
Message-ID: <4lgbeb$aab@netaxs.com>
Source record: 146487

I just picked up a 1040STf (on the case) (fm on the sticker).
I need a mouse and some drive cable to external 354 drives I got as well.
A monitor is also need. I thought the FM's though had RF units on them
for use on the tv? Is there a FAQ available or pinouts so I could hook
it up to a SVGA monitor or something?
--

A. Karl Heller	Official Penn-State Engineering Thoughts:
heller@cdnow.com	You are confused; but this is your normal state.
http://cdnow.com	Why can't you be unique and original like everybody else?

1563. Award Winners Auction Update #4

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: David Wyn Davies <101502.651@CompuServe.COM>
Message-ID: <4lgi5upce1@mhadf.production.compuserve.com>
Source record: 146488
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classic,rec.games.video.marketplace

Here's a list of items available by auction.

Rules of this auction.

1. The auction will be open until midnight GMT on Sunday 28th April.
2. Buyer pays postage.
3. Goods will only be sent to the highest bidders once payment has been received.
4. Each bid should be in increments of 25p (50 cents).
5. All items have a minimum bid of 50p unless otherwise stated.
6. Payments should be made by cheques, bankers draft, International Money Order or cash. Careful with cash, though.
7. For cheque payments, please allow up to 7 days for clearance. Cheques only acceptable if drawn on UK bank accounts.
8. Sorry, but US collectors need to add $5 to the order value if sending cash to cover our own conversion costs. Other foreign nationals need to do something similar - please ask for rates.

Due to account problems with Compuserve, this is a re-running of a previous auction. The original bids placed still stand.

Current highest bids are at the right of each entry

NOTE: See end of list for wants. Only highest bidders at the end of the auction will be allowed to trade instead.

Atari 2600 Cartridges

Adventure
Air-Sea Battle
Asteroids
Basic Programming & Keypads - boxed with inst. (min. bid £7.50) 7.50UKP (JohnY)
Berzerk
Berzerk - not working.
Breakout (boxed with inst)
Centipede
Circus Atari (boxed with inst)
Combat
Commando 1UKP (TheAntMan)
Cosmic Ark 1.25UKP (JohnY)
Dodge 'Em
E.T.
Fishing Derby 1UKP (TheAntMan)
Freeway 50p (JohnY)
Gorf 1UKP (TheAntMan)
Indy 500 & Driving Controllers (min. bid £6)

Kangeroo 50p (JohnY)
Kung-Fu Master 1.50UKP (nmp20)
Kung-Fu Master (plain white label. Boxed with inst) 1UKP (MercH)
Laser Blast 75p (JohnY)
Megamania 1UKP (JohnY)
Millipede 50p (nmp20)
Miniature Golf 50p (nmp20)
Missile Command
Outlaw
Pac-Man
Pele's Soccer
Pele's Soccer (tatty box with manual) 50p (JohnY)
Pitfall (plain white label. Boxed with inst) 3UKP (nmp20)
Phoenix
Reactor 50p (nmp20)
Realsports Volleyball 1UKP (TheAntMan)
Robot Tank 75p (JohnY)
Skate Boardin (plain white label. Boxed with inst) 2UKP (MercH)
Skiing
Space Invaders
Space War 50p (JohnY)
Super Breakout
Warlords
Warlords (boxed with inst)
Wizard of Wor 50p (nmp20)
Yar's Revenge

```
Intellivision
---------------
NASL Soccer 50p (nmp20)
Space Battle 50p (nmp20)
Star Strike 50p (nmp20)

Colecovision
------------------
Donkey Kong Junior
Space Fury
```

Atari 8-bit (all cassettes unless otherwise specified. Can be tested prior to finalising deal)

Atari 800XL Computer. One key not working (weird).
Atari XC12 Tape Deck. No lid. Untested.
Atari 822 Thermal Printer - no PSU (min. bid £10)
Donkey Kong cart 1.25UKP (JohnY)
MidiMaster
180
An Invitation to Programming
Atari Computing cassette-based mag issue 9
Bubble Trouble
Colony

Dizzy Dice
Draconus
EMI Soccer
Gridrunner 50p (JohnY)
Hacker
IQ
Jocky Wilson's Darts
LA Swat
League Challenge
Milk Race
Molecule Man
Plastron
Power Down
Preppie
Red Max
Slinky
Spiky Harold
Storm8
Submarine Commander
Tanium
Transmuter
Universal Hero

```
Commodore 16 cassettes
-------------------------------------
An Introduction to Basic - Part 1 (2 tapes)
Mr Puniverse
Rockman
Rolf Harris Picture Builder/Chess
Squirm
```

Other Bits'n'Pieces

40Mb IDE Hard Disk (Conner)
360K 5.25" Drive Mechanism. Untested.
Atari 520ST-FM (Upgraded to 1Mb. Min. bid - £40)
Atari ST Internals Book (Min. bid. £4)
First Steps in 68000 Assembly Language Programming Book (Min. Bid £4)
STOS Basic (Complete. Min Bid £5)
STOS Compiler (Complete. Min Bid £5)
STOS Game Maker's Manual (Book. Min Bid £5)

```
WANT LIST
-----------------
Crystal Castles - Atari 2600
Ms Pac-Man - Atari 2600
Starpath Supercharger + games
ROM Scanner
Any Vectrex Carts
--
```

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1564. Where is XaAES?

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: David White <david.white@rd.eng.bbc.co.uk>
Message-ID: <317BCD91.1706@rd.eng.bbc.co.uk>
Source record: 146489

The subject says it all. I'm looking for where I can download the latest versions of XaAES (sources and binaries). I have found the Data Uncertain Web page:
http://www.i-way.co.uk/~c_graham/home.html
but I downloading from there gives me corrupted .lzh files that are useless(shift click using Netscape 2 on a PC). Any suggestions?

-David White.

1565. Jaguar Server DevKit for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: nuuja@cc.Helsinki.FI
Message-ID: <4lga98$n75@oravannahka.Helsinki.FI>
Source record: 146490

Complete cross-development system for Atari ST/Falcon + three game carts
(Cybermorph, Kasumi Ninja & Tempest 2000)

Check out Jaguar Server home page on WWW for tech info.

Lauri.Nuuja@Helsinki.FI

1566. Where is dawn139E

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4lgmnc$bnd@madeline.INS.CWRU.Edu>
Source record: 146491

Does anyone know where dawn139E is? The documents for 139G
say it is out there but I haven't been able to find it.

Boris D. cahan
bdc2@po.cwru.edu

1567. Any tips for the next FTP sites list?

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <317bd7aae277d71@sn.no>
Source record: 146492

This month's update to the Atari FTP site list is coming up soon, so in case there's anything I should know regarding new sites/changes/deletions etc. then please email me with the appropriate info as soon as possible if it's to be included.

I'd also like to take this opportunity to thank everybody who's helped me out so far. Keep those mails rolling in!

Hallvard
--
_/_/_/

1568. Re: WWW problem!

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <830278802_OASIS_@swampdog.demon.co.uk>
Source record: 146493

```
In article <830173802_OASIS_@husbands.demon.co.uk>
Simon@husbands.demon.co.uk (Simon Husbands) said:-

> In article <830111208_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
>> In article <830079082_OASIS_@husbands.demon.co.uk>
>> Simon@husbands.demon.co.uk (Simon Husbands) said:-
>>
>>>Hey Guy....thanks for the advice. I'm having difficulty putting all
>>>that stuff onto one floppy though. Can I leave anything out ( apart
>>>from the obvious foreign language stuff )?
>>
>>Okay, try just copying SETUP\ to a floppy. There are three batchfiles,
>>SETUP.UK, SETUP.FR and SETUP.DE for english, french and german. I'll
>>assume you are installing the english one!
>>
>>Contents of SETUP.UK ...
>>
>>dat\uk\install.hlp install\pug.hlp
>>dat\uk\install.rsc install\install.rsc
>>pug.ovl install\pug.ovl
>>dat\uk\config.hlp config\pug.hlp
>>dat\uk\config.rsc config\config.rsc
>>pug.ovl config\pug.ovl
>>dat\uk\editor.hlp editor\pug.hlp
>>dat\uk\editor.rsc editor\editor.rsc
>>pug.ovl editor\pug.ovl
>>.\cab\rsc\cab_e.rsc ..\cab\cab.rsc
>>.\cab_ovl\cab.ovl ..\cab\cab.ovl
>>
>>Just remove the last two lines with a simple text editor and save. The
>>SETUP\ folder is now independant of the rest of the www130 package.
>>Run setup.prg and if the bug does not raise its ugly head, it will
>>start copying files and automatically execute install.prg when it's
>>done copying.
>>
>>Finger's crossed!
>>
>Hey Guy.......it worked!!! I did as you said and the Installation went
>like a dream. Thanks! Hope you're happy about this too!

*Very* :-))))

--
```

Guy Harrison

guy@swampdog.demon.co.uk

1569. Re: Problems with MagiC vt52

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <830279910_OASIS_@swampdog.demon.co.uk>
Source record: 146494

In article <830177606_OASIS_@mbha.demon.co.uk>
daveb@mbha.demon.co.uk (Dave B) said:-

>
>
>
>Andreas,
>
>If you are listening out there, I am still getting a lot of hangsa fr`ter
>using the vt52 window. I am using MagiC4.
>
>Is there anything I can do? The whole system seems to lock up after
>using vt52. Since I mostly use Oasis, it is often when exiting Everest
>after a Demon sesion.

I can elaborate on this somewhat ...

Under MagiC 2.0, I can run Nos 0.42 (directly) in a vt52 window.
Invariably, this works ok whilst Nos is running (though occasionally
not) but after it terminates, it will almost certainly lock up
immediately, and if it doesn't do it then, it will do it sometime
after.

iirc, Nos switches to an alternative screen. I have noticed that as it
starts, the screen will flicker in one of two ways (can't describe
it). One way, and it will be ok on termination (and lock later), the
other and it will lockup during use or immediately after termination.

As Nos also multitasks, there could be a conflict between it and
MagiC. Nos runs faultlessly in single mode.

There appear therefore, to be two possible problems ...

1) Nos and MagiC interfere with each other's multitasking.

2) The Nos screen switch interferes with VT52 (most probable).

>Any thoughts much appreciated...

If there is a way to get it to work then I'd really like to know as
well.

--

Guy Harrison

guy@swampdog.demon.co.uk

1570. Re: Can't Format Disks

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <830278296_OASIS_@swampdog.demon.co.uk>
Source record: 146495

In article <4ldo6e$cqu@news.sas.ab.ca>
ad880@freenet.edmonton.ab.ca () said:-

>: What the other replies are getting at is that a virus can't infect your ST
>: until you try to load a floppy.
>
>Exactly. I can't find an uninfected floppy, and I can't format the
>infected blank ones without loading them first.

Yes you can. Turn the machine on without a disk in the drive. Wait
ages for the desktop to come up, then format it.

>: If you boot up with no floppy in the drive, there will be no virus in the
>: system. You can then use the desktop format routines to format a brand new
>: disk, which will have no virus on it.
>
>But as soon as I load the disk, won't the system use getbpb() and load
>the virus again? Or am I wrong? Maybe if I take a magnet to the disk...?

When the desktop comes up, just highlight drive A: then "format" it.
Don't open a window and it won't read the disk.

--

Guy Harrison

guy@swampdog.demon.co.uk

1571. Re: WWW problem!

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <830278716_OASIS_@swampdog.demon.co.uk>
Source record: 146496

In article <12060_DCroker@mettav.demon.co.uk>
DCroker@mettav.demon.co.uk (Derryck Croker) said:-

>Hello Guy..
>
>
> >> with the message ' No batchfiles ' and indeed, there were none. This
> >> Am I missing something here? I've read all the docs to see, but I
> >> just don't seem to be able to make much progress.
> >>
> >> Can anyone help? Guy?
> g>
> g> Something has screwed up! (aggh).
> g>
> g> Basically, the whole installation package revolves around
> g> shel_read(). When each program starts up, it obtains the executable

>I'm wondering whether SHEL_FIX.PRG would help this situation???

Can you email it and any docs on what it does to me please?

--

Guy Harrison

guy@swampdog.demon.co.uk

1572. Attention: All Ant Mail users!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <4lgn9q$724@express.ior.com>
Source record: 146497

Fellow ANTMAIL users,

Dan has asked me to relay this to the usenet groups.

In the recent release of Ant Mail 0.75 there is a bug. This was
not known until AFTER it was released however.

The Bug: truncation during cleanup

Dan is working on a bug killer, that will work on this bug, as I
post this message!

Hopefully this will be taken care of shortly. Keep your eyes open for
a new version!!

Thanks - And sorry for the problems is may have caused

Dan Brown (aka Matrixx)

1573. ATTENION: ANT MAIL USERS!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <4lgpap$92p@express.ior.com>
Source record: 146498

Fellow ANTMAIL users,

Dan A. has asked me to relay this to the usenet groups.

In the recent release of Ant Mail 0.75 there is a bug. This was
not known until AFTER it was released however.

The Bug: truncation during cleanup

Dan is working on a bug killer, that will work on this bug, as I
post this message!

Hopefully this will be taken care of shortly. Keep your eyes open for
a new version!!

Thanks - And sorry for the problems is may have caused

Dan Brown (aka Matrixx)

1574. WARP 9 Question

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: ae490@ccn.cs.dal.ca
Message-ID: <4lgidp$d94@apollo.isisnet.com>
Source record: 146499

I was wondering if anyone out there runs warp 9 and has had some problem with booting one program or another in particular? I am currently running the program on an Atari STE 1040 computer. You see, when I boot Cubase it freezes just as I touch the mouse after the main screen shows up. Then it says something about an error in a dialog box with a number below this statement. Whats the deal I wonder????... It boots up other programs just fine though!! I really like Warp 9 and want to use it with Cubase if at all possible. Oh, BTW, I also have TOS version 2.06 installed. Please help if you can... THANK YOU:-))))

--
------/|---
-----|-|---------------- MARK ANTHONY ---------------|\--------
----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
-------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
----

1575. Another WARP 9 Question

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: ae490@ccn.cs.dal.ca
Message-ID: <4lgiie$d94@apollo.isisnet.com>
Source record: 146500

What is a .DAT file and what does "Load DAT File" mean? Please Help. Thanx:-)

--
------/|---
-----|-|---------------- MARK ANTHONY ---------------|\--------
----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
-------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
----

1576. YET Another WARP 9 Question

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: ae490@ccn.cs.dal.ca
Message-ID: <4lgirg$d94@apollo.isisnet.com>
Source record: 146501

I'm baffled on what a .QSF file is! You see, I bought the program used and didn't get the docs with the program. Also, what does "FADE NOW" and "DON'T FADE" mean in the extendo-save preferences dialog box? I' thinking that maybe there are some files missing from my disk??!... if you can help me, Thanx in advance my friend:-)

--
------/|---
-----|-|---------------- MARK ANTHONY ---------------|\--------
----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
-------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
----

1577. Re: Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: Michael.Hill@den.mmc.com
Message-ID: <4lgk2l$7ir@tel.den.mmc.com>
Source record: 146502

In article flk@m1.cs.man.ac.uk, jacquesa@cs.man.ac.uk (Anthony Jacques) writes:
>In article <4l64sv$rfh@tel.den.mmc.com>, Michael.Hill@den.mmc.com
>(Michael S. Hill) writes:
>>Sounds like you want the original, written-by-source-code-hackers-for-
>>source-code-hackers, program/text editor, vi. I found a few variants
>>available on the archive sites. I recommend stevie over elvis. nvi is
>>also better than elvis, although I don't know if there's an Atari port.
>
>elvis is the one that I have... :/ where does 'jove' fit into the scale
>of things?

I forgot to mention vim. On the Linux system I have access to, elvis is the
default for vi, vim is also available, and I built nvi. Of the three of
them I like vim the best. I don't think I've ever heard of jove.

>>So anyway, to make it short, try vi. It's got a learning curve, and it
>>ain't GEMified, but it's undoubtedly the best pure text editor, IMESHO.
>
>Maybe I ought to give it a go, but I would prefer a GEM program - is there
>a GEMified version of any of the above editors? how about someone doing
>one? :-)

Nope. Hacker text editors like vi are directly opposed to WIMP [1]
interfaces. You might see about porting emacs instead - it runs on
character screens and under X-Windows, so there might already be a
GEM port.

--Michael

Michael Hill <>< Isaiah 9:6 | "The hand of Providence has been so
Michael.Hill@den.mmc.com | conspicuous in [the Revolutionary War]
Aerospace/Software Engineer | that he must be worse than an infidel that
Lockheed Martin Astronautics | lacks faith, and more wicked that has not
Alan Keyes for President '96! | gratitude to acknowledge his obligations."
-- George Washington, 1778
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

1578. Cab 1.2b is there!

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4lgltq$b3t@madeline.INS.CWRU.Edu>
Source record: 146503

I just happened to notice that cab 1.2b is on Clauss' page
cab.app and a few documents have been changed, according to
the dates on the files. Don't know yet what was fixed.

Boris D. Cahan
bdc2@po.cwru.edu
For those who don't remember, his [page is
http://www.informatik.tu-darmstadt.de/~aclauss

1579. Re: NVDI 4 - printing speed?

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <830258266_OASIS_@ajrose.demon.co.uk>
Source record: 146504

In article <317B642A.594E@sunderland.ac.uk>
Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk> said:-

>Hello Everyone,
>
>I just got NVDI 4 and installed it on my Mega4.

Is it v4.11 R3?

Are you using FPrint or iPRN to accelerate printing?

I've used NVDI4 with CAB and have been v pleased with its turn of speed
using FPrint.

Andrew

--

---
andrew@ajrose.demon.co.uk

1580. Re: Lan Connector on TT030

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: mike@interware.it
Message-ID: <ADA08B4796683D09@ppp09.interware.it>
Source record: 146542

In article <4kv19b$hlm@newsbf02.news.aol.com>,
ercorp@aol.com (ERCORP) wrote:

>Can the Lan 8pin Din connector on the TT030 be used to connect a Spectre
>GCR TT030 to a Mac local talk network. The cabling is the same so I
>wonder if the Spectre GCR 3.0 has this built in to use the port to connect
>local talk devices like printers, etc... to the network.

Unfortunately this is not possible. Dave was working at this, just before
the development stopped 8^(

An expansion for the mega-bus existed to add the localtalk ports, that's
all.

Ciao, *Mike*
mike@interware.it
Mike.De.Petris@f608.n333.z2.fidonet.org
Mike De.Petris 2:333/608@fidonet.org
Mike De.Petris 28:119/2@macnet
Mike De.Petris 65:100/101@trstnet.ftn
Mike De.Petris 90:700/104@nest.ftn

1581. wanted: STs (US or Canada)

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: uci@infobahnos.com
Message-ID: <4leofr$45b@tns.sdsu.edu>
Source record: 146543

looking for some STs and color monitors at cheap prices. if you have one for sale, please e-mail with the details. thanks,

Glenn

1582. UMICH

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <4157cc$157f.2fe@goldengate>
Source record: 146544
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Thanks to all who responded with the UMich www address (via e-mail and here)!
The www address is great. Much better than anonymous FTP :)

--
```
| Gregor Samsa | |
| Minnapolis, MN USA | Homepage: www.goldengate.net/~gregor |
| gregor@goldengate.net | |
```

1583. Re: STik and CAB problem (This worked for me :) **

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4lerja$2uv@huron.eel.ufl.edu>
Source record: 146545

RE: STIK AND CAB PROBLEM

In article <4l82kl$4kq@lithos.kapatel.gr>, akanthos@beryl.kapatel.gr
(Spiros Polikandriotis) wrote:

> Here is a problem i have using STiK and CAB: STiK dials the number of my
> Internet provider and connects succesfully. Then i load CAB and try to open
> a URL. It says "resolving host" and after a minute or two, it stops
> resolving and it opens a window with nothing in it! However, a friend goes
> further with his ST.
Please tell me what to do. I would be grateful for some help. :-(

I am having the same problem as you are having. I'm about to give up on
solving it. I would like to use my Atari for www access, but now that I
have Macs available and they work easily for this, I can't really justify
spending more time trying to get Stik/CAB to work correctly.
Paul

Well, friends I also had exactly the same problem.
I found two things that made it work. Try this as it works for me.

I use Stalker to connect because it enhables me to use the computer as it
is dialing. Once it connects I activate Stick and type the IP address.

For some reason this works all the time and not all the time when I
use Stik to connect. Also you may find it interesting that after you
made the connection and loaded CAB and AntMail if you reboot your
computer and activate Stik the programs still work on line.

I will include here my configuration as it really works. Remember
that I also had the problems you are having.

Make sure that STIKTSR.PRG is the last one loading from your
AUTO folder.

With this configuration CAB and Ant Mail work very well and CAB
is very solid.

Some of these parameters are not really necessary but it does not hurt
to have them there.

I just got e. mail from a friend from Grece that solved his problem
with this configuration. Please don't give up as it is really worth
it. :)

Dial file

```
-------
BAUD_RATE = 19200
HANGUP = DTR:
PREFIX = ATDT
INIT =ATH
CONNECT_WAIT = 55
REDIAL_DELAY = 2
PHONE_NUMBER =3340200
SUCCESS = CONNECT
FAILURE = BUSY
FAILURE = NO CARRIER
FAILURE = NO DIALTONE
CONNECT_WAIT = 35
REDIAL_DELAY = 5
SUCCESS = CONNECT
FAILURE = BUSY
FAILURE = NO CARRIER
FAILURE = NO DIALTONE
FIND = login:
RESP = afn14016
FIND = Password:
RESP = your pasword
FIND =Enter choice now:
RESP = 2
FIND = Your address is
RESP = $GET_IP

-------
Default file
----
ALLOCMEM = 100000
SERIALPORT = Modem 2
CDVALID = YES
DIALFILE = dial.scr
EXECDIR = D:\WWW\CAB\
EXECFILE = cab.app
TTL = 64
PING_TTL = 255
MTU = 1500
MSS = 212
PKT_SIZE = 236
DFB_SIZE = 580
RCV_WND = 2000
UP_RESPONSE = 2
SESSIONLOG = ON
STATLOG = ON
PACKETLOG = ON
TCPHDRLOG = OFF
DEBUGLOG = OFF
USERNAME = raymond
HOSTNAME = afn.org
```

```
FULLNAME = afn14016@afn.org
NAMESERVER = 128.227.163.5
IRCNICK = ant
IRCSERVER = afn.org
IRCPORT =6667
IRCPONGMSG = Yes, IRC is often slow and frustration, isn't i
IRCLOG = OFF
IRCLOG2 = OFF
POP_USERNAME = afn14016@pop3.afn.org
POP_PASSWORD = your pasword
POP_MAILBOX = spool\mail\ant.txt
SMTP_MAILPATH = SMTP.afn.org
SMTP_HOSTNAME = smtp.afn.org
```

1584. FS Supercharger ibm emulator for ST

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: cmoore@cyberport.com
Message-ID: <4lerah$k3g@macaw.cyberport.com>
Source record: 146546

```
Supercharger 1 meg IBM emulator for Atari ST, or use
it as a 1meg ram disk, comes with dos 4.01
$75 plus shipping,,will throw in a Vidi ST digitizer.
email if interested..
```

1585. WTGet: ST and Help...

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: dano@ic.net
Message-ID: <4leu8a$63k@condor.ic.net>
Source record: 146547

Boom! After years of not paying any attention to Atari computers (basically since my 130XE) I have an application that I'd like to use that requires an Atari ST. So, I start looking -- and geez, is this confusing.

The FAQ, supposedly in three parts, is nowhere to be found. I've checked every Atari archive that I can find out on the net, and I can't seem to find it at all. This hardware FAQ is key to me -- so I get what I want.

Now, of course, the bargain route here is to find a basic ST, learn how to use it, and then get started with my app. But, things are never so simple -- maybe I want to find a better computer than the original ST.

So, here's what I need to know. I visit Toad Computer's web page, since I've ordered Lynx stuff from them before. I find that the latest incarnation of the basic ST line is the 1040STE. It's 8Mhz 68000 (right?) and even though it has upgradable features, it's the basic ST.

4MB model is $529 from Toad. I already have a couple of SC1224s hanging around, so perhaps all I need is the computer. I'm sure I can get this for a better price used, since it was released in 1990. Anyone selling?

Also, since I'll be manipulating a fair amount of data and HDs are so cheap, I do want to be able to have a hard drive on the system. Can I do this with the STE?

Then, I go on to read about the MegaSTE. Faster, wow. All these neat things. Is it worth it? I don't know! Is it compatible at the higher speeds with all software?

TT pricing (as far as toad goes) is out of my range, but if they're in the market used at signifcantly lower prices, I might even be able to afford one. They're compatible, right?

What about 68000 accelerators for STE and Mega? Do they keep compatibility?

Also, TOS revisions -- what's the story? Is the highest TOS revision available for the 1040ST, Mega, STE, and MegaSTE different?

Any suggestions would be helpful! I'm just getting more and more confused...

--
---------dano@ic.net, Antique Computer and Video Game Collector----------
2600: 432 7800: 52 Lynx: 22 Intv: 125 Vect: 16 | For want lists,
5200: 50 8bit: 30 Jag: 13 ColV: 41 Pong: 4 | finger dano@ic.net
-----Want to sell your old Computer/Video game equipment? Write me!-----

1586. UK: For Sale.

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <12096_Spencer@mettav.demon.co.uk>
Source record: 146548

The following items are for sale:

SM124 mono monitor 60 UKP

4Mb STe computer. Perfect working order. TOS 1.62. 160 UKP

VideoMaster digitiser and colour splitter for the Falcon. 60 UKP

Tape Streamer. 512Mb QIC mechanism with 11 150+250Mb tapes. 120 UKP.

MagiCMac 1.23, turn any Mac (68030 or better, or a PowerMac!) into an
Atari compatible mean machine. 70 UKP

Calligrapher Gold. WYSIWYG wordprocessor. 25 UKP.

Neodesk 3.02. Complete package including box and manual. 10 UKP.

Stereo Replay sampling cartridge for STFM or STe (boxed and as new).
20 UKP

Proflight flight simulator (for STFM, STe or TT, doesn't work on the Falcon
:-(10 UKP

Vidi-ST video digitiser, this is only the digitising cartridge and no
colour splitter so £20 is the suggested price.

View II, file viewing program. Designed for integration into the desktop.
Handles many file types (SEQ, pictures, samples, text, etc.) 8 UKP

Timeworks 2 plus two manuals on Desktop Publishing with it. 20 UKP
(inc. P+P).

Epson FX80 emulation cartridge for DeskJet, Deskjet+ and Deskjet 500.
20 UKP.

Printer Port buffer module, made by Paul Rossiter for HP Deskjet
owners. 10 UKP.

FontKit Plus 4, font editing package. 10 UKP

Redshift Astronomy CD-ROM with manual and box for PC or Macintosh.
15 UKP.

E-Mail me with any offers for items you may want.

Spencer

spencer@mettav.demon.co.uk

--

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1587. Re: Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: mathis@clark.edu
Message-ID: <4lf4v0$in9@cis.clark.edu>
Source record: 146549

Tom Lamparty (lamparty@telerama.lm.com) wrote:

> large docs. There was even a demo version of it! Unfortunately I also
> can't remember the name!

Sudden View! I had the demo for a few days, but it was just too strange to get used to. The interface was a problem, though the block movement and start-searching-when-you-start-typing features were pretty spiffy.

--
-------- /\/\ --- Because this is a junior college, --- /\/\ --------
------- / \ -- I'm only allowed a two-line .sig. -- / \ -------

1588. Re: I am depressed....

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: ross@ra
Message-ID: <4lf5i5$eer@thoth.nilenet.com>
Source record: 146550

Martin Byttebier (Martin.Byttebier@ping.be) wrote:
: In article <4lcke8$ouo@thoth.nilenet.com>
: ross@ra (Fred Matzen) said:-
: >Now I understand that Calamus is also gone !! Never will we see another
: >update of a truly GREAT program. Again, its a legend now but what of the
: >future ?

: AFAIK DMC Germany has sold their rights to a Canadian company (MGI
: Software Corp.) but DMC Germany will further develope the Atari and
: Mac version of Calamus SL. In fact they are right now working on an
: update of the German SL version. MGI will doing the developement of
: the Windows version.
: **************************************
: * On the seventh day He created Atari *
: ***** Martin.Byttebier@ping.be ********
: ***************************
But is there an English version also in the works ??
Sometimes we get ignored and I don't neccesarily blame them but.....
It would be nice.

1589. Re: I am depressed....

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: ross@ra
Message-ID: <4lf5pi$eer@thoth.nilenet.com>
Source record: 146551

Brian-Roland Miller (brimiller@delphi.com) wrote:
: Fred Matzen <ross@ra> writes:
:
: >Well after I was ABANDONED by Emagic, it was tough to think that I would
: >never see an improved, albeit already great, version of Notator Logic.
:
: Replaced by a dedicated Cubase system.
Which is good but I prefer LOGIC (since I already own it and understand it:-)

: >Now I understand that Calamus is also gone !! Never will we see another
: >update of a truly GREAT program. Again, its a legend now but what of the
: >future ?
:
: DAS Layout was so far ahead of Calamus at the time of the MGI purchase that
: I'm sure they decided to go the PC route rather than update SL for TOS. A
: great shame, since I use and enjoy Calamus, but I cannot say I'm surprised.
: I am awaiting, with amusement, for PC users to label Calamus as another
: reason why people shouldn't use anything other than Windoze, though.

I wouldnt be surprised by that either. DA's another company Im worried
about though. I LOVE DA's Vector and Picture and I've played with Layout
but couldn't justify paying the price for it when I already have SL.
Does anyone knop of a WEB site or something similar for DA ??

1590. Re: Text Editor Recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4lfdp0$8l3@lyra.csx.cam.ac.uk>
Source record: 146552

In article <4l64sv$rfh@tel.den.mmc.com>,
Michael.Hill@den.mmc.com (Michael S. Hill) writes:

>Sounds like you want the original, written-by-source-code-hackers-for-
>source-code-hackers, program/text editor, vi.

and In article <317627CC.6E4@omicron.se>,
Elias Martenson <elias@omicron.se> writes:

>Emacs has it all....

Do I detect a holy war coming? What fun...

1591. Is anyone interested by ST2FALC ENGLISH (Falcon only)

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960422042212.16026B-100000@mhc.mtholyoke.edu>
Source record: 146553

HI, I think ST2FALC is a very nice freeware, which exists only in french.
This software is an ST(E) emulator for Falcon Machines.
It is nice because you don't have to reboot the machine , and you can
configure it on desk, as many time you want.
All the people who are interested by ST2FALC ENGLISH, should email me.
Like that I could translate it. (If I have enough people.)
That's all, bye..

1592. Linux Kernel for non-FPU machines

Newsgroup: comp.sys.atari.st
Date: 1996-04-22 00:00:00 UTC
From: Paul Coene <Paul.Coene@esat.kuleuven.ac.be>
Message-ID: <317B4D74.B79@esat.kuleuven.ac.be>
Source record: 146554
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello all,

I finally managed to get a working kernel on my Falcon, which does
not
have an FPU. I don't know if it can run every application, because
I've
only tested it with the ramdisk filesystem. So maybe it's not even
possible
to create your Linux partition on the HD..I havent tried that yet
but will next week.

But from what I've seen it runs pretty reliably:). When I used
'mount' on my Minix MiNT partition I got a 'Segmentation fault',
but I doubt if that
has anything to do with the FPU emulation code.

You can dowload the 1.2.13pl9 non-FPU kernel(only Atari support
compiled
in) and a new loader for the Atari from

http://www.esat.kuleuven.ac.be/~coene/files.html

1593. Re: HD help

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4lj15d$ccj@madeline.INS.CWRU.Edu>
Source record: 146355

By far the best compromise buy I have found is a Seagate
ST 3600N[D[D[D□
ST3600N from HI-TECH at $149. It is a 540 MB, 11ms access time, 1/3
ht. drive. You can get to them□ on internet at
http://www.internet-cafe.hi-tech/ where they list all their current
prices and specials. with a 1/3 ht. drive, you can put 2 in and get
a GB with two drives for the same price.
they should BOTH fit in your shoebox.

Boris <D. Cahan
bdc2@po.cwru.edu

1594. STIK & Hsmodem configuration

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: Paul_Modos@mindlink.bc.ca
Message-ID: <85145-830278505@mindlink.bc.ca>
Source record: 146356

I have a 16 meg Falcon030 with no modifications.

I am using a USR 28,800 faxmodem.

In my Auto folder I have FPatch2, Drvin.prg, Scc.prg, Extendos.prg, Falcon8.prg(for Calamus), STfaxmngr.prg(sic?), Stikstr.prg in that order.

In Setter.ttp I made these "choices": M2TT=N, M1EMU=U, LANBIT=N, LANEXT=N, LAN_S2=U, DTRM2=Y, DTRS2=Y, RBLM2=256, TBLM2=256, RBLS2=256, TBLS2=256. That gave me the "prepared" SCC.prg driver that is now in my Auto folder.

Things seem to be functioning so far (I haven't ried going on-line with STIK yet)exept for the following: Right before I get the desktop (standard TOS 4.04) I get the message: "Invalid serial port|Using Modem 2". I have a stock Falcon exept for the 16meg RAM, so there is only one modem port.

Question: Is this OK?

Secondly, I also use STalker 3(I'm not shure if its the latest update, but I don't think so, because I get the stupid pop-up all the time). My modem reports a connection at 28,800 on the screen, but STalker's speed is limited to 19,200. At least, that is what it says when I'm downloading (~1800cps). This is all just text, I'm not using STIK & CAB on-line yet (one thing at a time!) Actually, my provider handily can accept a 19,200 login if neccessary.

Questions: What can I do to catch STalker up to the rest of the stuff? Will this cause jam-ups of any sort in the translation from 28,800 to 19,200.

Thank you all for your wisdom on these points. There will be more once I get into it more. Who knows? Maybe I'll be able to answer a few questions myself after a while of fooling around here. Rainy days-off aren't always so bad...

l8r&gr8r...

YIKES! out.

1595. Re: Where to go with MegaSTE?

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4lis2n$a5l@due.unit.no>
Source record: 146357

John Norton (jnorton@ra) wrote:
: I want to do something with my MegaSTE.
: More faster?
: More colors?
: More memory?
: Go Falcon? TT?
: Gemulator?
: Retro (back to classic games)?
: Dismantle and piece back into a work of art?
: Turn into a dedicated machine .. "Kapow! Batter, batter, batter .. su-wing!!"
: Door stop?
: Time travel back to 1984 or so and buy Atari from Warner, put the whole
: thing in a big box with separate keyboard and hard drive and bays.
: PC PC PC PC PC PC PC PC PC PC???????????? Yuk!!!!!
:
: So, any suggestions? Are we all in the same boat? :-)

Well, if you want to spend some money on your Mega, you should invest in
a Pak/3 board with graphics-card and fast-ram, and buy a 17" Mag and a
BIG harddrive :-)

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

1596. Gemulator printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <830354080_OASIS_@zetnet.co.uk>
Source record: 146358

In article <514@cypress.ukc.ac.uk>
cpb4@ukc.ac.uk (C.P.Briscoe-Smith) said:-

>We have a small problem printing under Gemulator. We use Gemulator
>under Windows 95. The printer is a LaserJet 4 which is set up OK for
>Windows printing. When printing through Gemulator (with PageStream),
>each page will not print until the beginning of the next page is being
>sent to the printer. That is, we print a page, some data gets sent to
>the printer, but no page appears. If we send another page, the first
>page will print. If we press form feed to eject the page, only the top
>part of the page is printed.

Hmm - do any other programs have a problems printing?

Yours etc.

David.
------------------------- One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

1597. setter.ttp / HSMODA06

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: flori@stingbox.sb.sub.de
Message-ID: <c17f01be.9c01.1fa7@flori.stingbox.sb.sub.de>
Source record: 146359

Hi ..

This is for all those people who don't know how to handle the
"setter.ttp" messages from hsmoda06.

First, the configuration of "drvin.prg":

```
-----------------------------------------------------------------------
> Konfigurator fr PRG/GTP/TOS/TTP nach Haruns Methode fr
> fremdkonfigurierte Programme. / Setter for programs.
> (C) Harun_Scheutzow@B.maus.de, 1994-05-07

> Bearbeite Programm / Work on program:
> C:\AUTO\DRVIN.PRG

> Informationstext / information text :
> FASTINT: Soll die Timerinterruptmodifikation fuer 57600Bd auf
> 8MHz-STs installiert werden?
> (Bei TT/Falcon kann es auch helfen.)
> Aktuelle Einstellung / current setting : Nein. / No.
> Eingeben: _J_a oder _N_ein. / enter: _Y_es or _N_o.

*** This setting is only for those people who want to try 57600 with
their 8 MHz Atari. With 38400 max speed this query should be
answered with N

> Informationstext / information text :
> EXOPEN: Sollen sich Gerte nur einmal ffnen lassen?
> Aktuelle Einstellung / current setting : Ja. / Yes.
> Eingeben: _J_a oder _N_ein. / enter: _Y_es or _N_o.

*** Should it be possible to use the serial port with more than one
program at the same time ... ?
Should be answered with Y because eg. a modem gets a little
confused (and some program too) if more than one program tries to
talk to it.

> Konfiguration beendet. / Configuration completed.
> ï¿½nderungen speichern / Save changes _J_a/_N_ein/_Y_es/_N_o?
> Einstellungen NICHT gespeichert. / Settings NOT saved.

*** That's it for DRVIN.PRG
-----------------------------------------------------------------------
```

Now for MFP.PRG

```
> Konfigurator fr PRG/GTP/TOS/TTP nach Haruns Methode fr
> fremdkonfigurierte Programme. / Setter for programs.
```

> (C) Harun_Scheutzow@B.maus.de, 1994-05-07

> Bearbeite Programm / Work on program:
> C:\AUTO\MFP.PRG

> Informationstext / information text :
> RSVE: Soll der RSVE-Cookie installiert werden?
> Aktuelle Einstellung / current setting : Nein. / No.
> Eingeben: _J_a oder _N_ein. / enter: _Y_es or _N_o.

*** Should MFP.PRG instal the RSVE cookie ?
Makes sense only if you have the RSVE (or compatible) hardware
installed

> Informationstext / information text :
> HISP: Sollen 115200/57600/38400 Baud den Fcntl TIOC?BAUD bekannt sein?
> (Passiert bei RSVE =Ja automatisch, ist aber auch fr RS_Speed sinnvoll.)
> Aktuelle Einstellung / current setting : Ja. / Yes.
> Eingeben: _J_a oder _N_ein. / enter: _Y_es or _N_o.

*** Don't know exactly, but if it's set, some programs (eg. CoMa)
allow acces to the above mentioned speeds.
ATTENTION: If this setting is set to yes and there's no serial
"speeder" installed, it's useless to set it to yes,
because the MFP can't do more than 19200 (except with
additional hardware !)

> Informationstext / information text :
> REPL: Falls Sie fr ein altes Programm die Baudraten
> 115200/57600/38400 noch auf andere Rsconf-Raten als
> legen wollen, geben Sie jeweils zuerst die alte, dann die neue
> hohe Rate ein. 3 Umbelegungen sind mglich.
> Aktuelle Einstellungen / current settings :
> Platz / place Nr.1 : ungltig / invalid
> Platz / place Nr.2 : ungltig / invalid
> Platz / place Nr.3 : ungltig / invalid
> Platz / place Nr.4 : ungltig / invalid
> Platz / place Nr.5 : ungltig / invalid
> Platz / place Nr.6 : ungltig / invalid

> Neue Werte eingeben, Platz ungltig markieren durch Eingabe von u.
> / Enter new values. Mark place invalid by input of u.
> Platz / place Nr.1 : u
> Platz / place Nr.2 : u
> Platz / place Nr.3 : u
> Platz / place Nr.4 : u
> Platz / place Nr.5 : u
> Platz / place Nr.6 : u

*** If you use programs wich are using 150/134/110 baud, you can
remap the higher baudrates to other speeds. (Is someone out there
who uses these speeds ? :-)
(Expl.: The higher speeds (38400, 57600 etc.) are mapped to 110,

134 etc. speeds. So if you select eg. 110, the port is in fact
set eg. to 38400). This works ONLY if you are using the RSVE
hardware-patch or equivalent.

> Informationstext / information text :
> DTR: Einstellung des DTR-Signals beim Treiberstart
> Ja = aktiv (wie bei TOS)
> Nein = inaktiv
> Aktuelle Einstellung / current setting : Nein. / No.
> Eingeben: _J_a oder _N_ein. / enter: _Y_es or _N_o.

*** Upon driver-init: Should the Data Terminal Ready Signal be aktive
(like TOS does it, but it's wrong, because no terminal is active)
or off, like it should be. All terminal programs are setting DTR
to activ upon start and inactiv if they are terminated.

> Informationstext / information text :
> RBL: Einstellung der Empfangspuffergre in Byte.
> Standard: 256, Minimum: 16, Maximum: 65534
> Aktuelle Einstellungen / current settings :
> Platz / place Nr.1 : 1024

> Neue Werte eingeben, Platz ungltig markieren durch Eingabe von u.
> / Enter new values. Mark place invalid by input of u.
>Platz / place Nr.1 : 1024

*** Receive buffer lenght. Should be set to more than 1024 Bytes (my
personal setting is 4096)

> Informationstext / information text :
> TBL: Einstellung der Sendepuffergre in Byte.
> Standard: 256, Minimum: 16, Maximum: 65534
> Aktuelle Einstellungen / current settings :
> Platz / place Nr.1 : 1024

> Neue Werte eingeben, Platz ungltig markieren durch Eingabe von u.
> / Enter new values. Mark place invalid by input of u.
>Platz / place Nr.1 : 1024

*** Transmit-buffer lenght. I think, 256 to 1024 are good numbers.

> Konfiguration beendet. / Configuration completed.
> ï¿½nderungen speichern / Save changes _J_a/_N_ein/_Y_es/_N_o?

Ok, that's it. Ain't that difficult ... :-)

Later - Florian

1598. Falcon Info Please :-)

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <830371206_OASIS_@swoon.demon.co.uk>
Source record: 146360

I`m hoping to get a Falcon RSN,but I want to know if it's possible to make a SCSI 2 to SCSI 1 cable as the ready made one's are a bit on the expensive side for what they are. I have the two small SCSI drives that I use with the STE,so I will most proberbly use those for now but disconect the host adaptor board and connect the SCSI together as before but with a SCSI connector at the end. If the SCSI 2 plug is not available then has any one got a cable for sale :-)

Also what software should I start getting hold of ? I understand there is a small program to boot from the external SCSI if there isn't a IDE fitted internally !

Thanks for any help :-)

--

| tone@swoon.demon.co.uk |
| < PGP Key > |

1599. Re: Mega STe ram upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <DqBv8M.494@cix.compulink.co.uk>
Source record: 146361

Jan,

Tell us more! How does it fit? Where can we get it? How much does it cost?
How is it upgraded (SIMMS?)?

More input, pleaseeeeeee!

1600. Re: More than 4 mb for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <DqBv8H.46v@cix.compulink.co.uk>
Source record: 146362

Anyone else with expanded MegaSTes - I, too, would be _very_ interested
to learn how it might be possible!

1601. Re: Mega STe ram upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <DqBv8J.47v@cix.compulink.co.uk>
Source record: 146363

Frank,

Do you have any more details on the "multiboard" that you could share with
us - availability? source? ?

TIA

1602. New TT has HD booting problem.

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: aa728@FreeNet.Carleton.CA
Message-ID: <4lj7f2$pbs@freenet-news.carleton.ca>
Source record: 146364
Cross-posted to: ncf.sigs.atari,comp.sys.atari.st,comp.sys.atari.st.tech

My new TT (yes, a Don Thomas special) has a problem. When it's cold booted after being turned off for a while, it will not recognize the internal HD (a Seagate ST157N, 50 Meg). It boots to an ST low rez desktop with only a trash icon on it. Warm booting (CTRL-ALT-DEL) at that point will usually (more on this point later,) boot the TT from the hard drive. I thought it might be AHDI5 but I've installed AHDI6, same result.

Yes, I let the drive come up to speed before aborting the memory check. I've gotten the same results letting the mem check and boot delay terminate on its own.

I also have an 85 meg HD on the ACSI port using an ICD ADSCSI+ adapter (ICDBOOT V6.5.5) which was disabled when I used AHDI. Installing the ICD boot software on C: got me the same results as well.

If it was just that the TT needing to be warm booted on startup, I can live with that. The major problem is that the boot sector of the internal _sometimes_ get overwritten/currupted. that is what is reported by Atari's HDX. This makes drive C: totally disappear and the FAT on D gets messed up major. After this, booting from floppy, AHDI6 reports that unit 0 on the SCSI bus is 'unrecognized', Unit 0 on the ACSI bus is the 85meg Quantum, as it should be. I get the same (or similar) from ICDBOOT when booted from floppy.

I've been able to get things back by taking the Seagate off the SCSI bus and connecting it in place of the Quantum attached to the ICD adapter and booting from floppy. Sometimes running IDCHECK will recognize the drive and everything is back, sometime all I can do is re-format.

Any one have any ideas?

--
Blair Dean | bdean@hpb.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 4/85M 1040 STe
My opinion has been held over from a previous life. 64 bit Jaguar/Lynx

1603. Re: How do I get ST software from Mac download?

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <830372142_OASIS_@swampdog.demon.co.uk>
Source record: 146365

In article <317D06E5.7DC9@psychology.nottingham.ac.uk>
Jim Newbery <lpyijn@psychology.nottingham.ac.uk> said:-

>Alright, I'm a newbie, but I've had an ST since 1985, so don't flame me.
>
>Friends have told me that there are loads of midi editors and so on
>for the ST on the net, yet I have absolutely no idea how to get them
>off the mac I use at college and onto my darling lovely Atari. Seems
>to be impossible as the mac uses HD disks and my ST only DD. HELP!!!!!
>I was hoping there would be a helpful FAQ about this, but no such
>luck.

Isn't there an "Apple File Exchange" or something? Whatever it is
called, use the software that allows you to access PC disks. Format a
PC 720K disk (DD DS 80 track, 9 sectors per track). The ST can read
and write to it. Best to use a proper DD disk as HD disks can be
unreliable and it saves you sticking tape over the HD detect hole.

--

Guy Harrison

guy@swampdog.demon.co.uk

1604. Re: Where to go with MegaSTE?

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <830372430_OASIS_@swampdog.demon.co.uk>
Source record: 146366

In article <4linug$9fd@thoth.nilenet.com>
jnorton@ra (John Norton) said:-

>I want to do something with my MegaSTE.
>More faster?
>More colors?
>More memory?
>Go Falcon? TT?
>Gemulator?
>Retro (back to classic games)?
>Dismantle and piece back into a work of art?
>Turn into a dedicated machine .. "Kapow! Batter, batter, batter .. su-wing!!"
>Door stop?
>Time travel back to 1984 or so and buy Atari from Warner, put the whole
> thing in a big box with separate keyboard and hard drive and bays.
>PC PC PC PC PC PC PC PC PC PC???????????? Yuk!!!!!

I can see this turning out to be a long thread ... :-))

>So, any suggestions? Are we all in the same boat? :-)

4Mb Ram, hard disk, NVDI, MagiC and a cuddly (albeit expensive)
graphics card.

>

--

Guy Harrison

guy@swampdog.demon.co.uk

1605. Re: THING_EN.LZH : Thing 1.0 (RSC) English

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <830371424_OASIS_@swampdog.demon.co.uk>
Source record: 146367

In article <Pine.ULT.3.91.960423012405.28722A-100000@mhc.mtholyoke.edu>
Katherine L Ellis <kellis@mtholyoke.edu> said:-

>Hi everyone, it's me Katherine.L.E
>I'm really sorry about that. But 2 things, I really, don't understand
>why pine send the whole file, because I cut it, and even in my
>send-message box my message was cuted. I don't know why. And secondly
>I don't know why would I have done that, because the file was
>corrupted anyway.
> I'm really sorry, and I understand your discontent.
> Bye...

I'll just take the opportunity here to remind people of the Nos
newsposting bug again as it's been a while:

If it's got a '%' sign in it, it'll get corrupted. This doesn't
matter (usually) for text but corrupts encoded stuff.

Fixes:

Email your stuff to the newserver if you can.

Get out a text editor, do a "search and replace" on it so that all
percent signs are doubled up.

--

Guy Harrison

guy@swampdog.demon.co.uk

1606. Re: ST Applications - free copy at http://www.compulink.co.uk/~sta/

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: stclub@cix.compulink.co.uk
Message-ID: <DqByA1.Jtp@cix.compulink.co.uk>
Source record: 146368

> >> >You can browse or download the latest issue of ST Applications
> >> magazine >at http://www.compulink.co.uk/~sta.
> >> How about a downloadable HTML file in the STApps conference on
> >> Cix...?
> And how about a downloadable PD library list, or did I miss something?
> (g)

The catalogue is there as browsable HTML only ATM. Is there really enough demand for the whole lot to be available as a single downloadable ZIP?

Maybe we should just add the option and monitor the response?

Regards
Paul

http://www.compulink.co.uk/~sta/

1607. Re: Blowup FX Board

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <960423Z203558.649jpartner@track83.demon.co.uk>
Source record: 146369

> It is the Afterburner 68040 board from Titan Designs. I didn't want

Right..

> to mention it by name because I have put various questions about here
> recently and it might be starting to annoying people :-)

For what reason? I'm all in favour of hearing about anything new!

D'you have any more info - prices, specs, etc? Perhaps this might be better in
email?

James
--

InterNet: jpartner@cix.compulink.co.uk NeST....: 90:100/101.0@nest.ftn
jpartner@track83.demon.co.uk FAN.....: 95:150/106@fanfiles.ftn

1608. Re: ST Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: Andrew Wright <aw@dial.pipex.com>
Message-ID: <VA.00000002.005e4bf8@dd78.dial.pipex.com>
Source record: 146370

<< Sorry to correct you Andrew, but there are 3 choices. You can install Linux on a PC, and then run STonX...

Both Linux and STonX are freeware... >>

Feel free to correct me <g>.

Andrew Wright

1609. Re: Thing Question

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: Andrew Wright <aw@dial.pipex.com>
Message-ID: <VA.00000003.005e536b@dd78.dial.pipex.com>
Source record: 146371

> Am I really thick

Of course not Michael <g>.

> or is there no way to do a disk copy in Thing?
> Dragging floppy A over floppy B just copies all the files on A to B.

Whether you can or not, I'd recommend Kobold as the answer to the problem. It really is impressive when installed in Magic although I must say I haven't tried with Thing.

Andrew Wright

1610. FS: Atari ST items

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: dwhite <dwhite@in.on.ca>
Message-ID: <317D3730.2E31@in.on.ca>
Source record: 146372

```
1040 STF $100
520ST FM $50
Megafile 30 $100
Megafile 30 $100
Colour Monitor $70
```

1611. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: jtb@lys.vnet.net
Message-ID: <4ljlgm$f3b@ralph.vnet.net>
Source record: 146373
Body handling: HTML body converted to readable text

Not that I really care to keep this going, but this is how the end of the
german docs looks on mine (the only file that lists v1.2a)..

V1.2a (16.04.1996)

y Bugfix: Bei Speichermangel versucht CAB, nicht dringend
bentigten Speicher (z.B. Bilder-Cache im RAM) wieder
freizugeben. Durch einen falsch berechneten Wert fr den noch
freien Speicher, konnte es zu einer Endlosschleife kommen.

V1.2b (19.04.1996)

y Die Angabe der Rnder fr's Drucken wurde nicht korrekt
ausgewertet, falls die Eingabe nicht 3-stellig war.

y Bugfix: CAB versucht Tabellen auch dann korrekt zu
formatieren, wenn ein
-Tag fehlt (funktioniert nur, falls

vorhanden ist). Wegen eines Bugs in CAB hatte das aber
bei geschachtelten Tabellen zu Fehlern gefhrt. Jetzt sollte
es wieder funktionieren.

y Farbdruck mit NVDI4 sollte jetzt eigentlich funktionieren.

y Bugfix: War der Schalter 'Vorgaben im Text benutzen'
(betrifft die Farben von Schrift und Fensterhintergrund)
nicht eingeschaltet, wurden auch keine Hintergrundbilder mehr
angezeigt. Jetzt sind beide Einstellungen unabhngig
voneinander.

If anyone can translate german.. The english docs only list up to 1.2. This
is from the cab12b.lzh archive on Alexander Clauss's home page..

1612. Re: Cab 1.2b is there!

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <830379524_OASIS_@flinny.demon.co.uk>
Source record: 146374
Body handling: HTML body converted to readable text

In article <830323394_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

>If there was a little checklist of known bugs on the website with comments
>alongside about fixes coming/available this would surely be of help to
>everyone. Personally I'm awaiting the picture loading fix, the full fix
>for picture printing, and of course the long forms fix. If tinkering with
>1.2a to make 1.2b has further improved colour printouts and nothing else
>[and I'm in no position to say whether or not this is the case] then I'll
>leave the bandwidth free for colour printer owners. My turn to clog it up
>will come later:-) Meanwhile I've downloaded both upgrades with no
>noticeable improvement on my set-up:-(

I went and downloaded it.. seems only the german doc has been
updated.. but there is some indication of whats been changed.. If
someone who can read german could do a quick translation of the
following for me I might even know whats changed :))

V1.2b (19.04.1996)

• Die Angabe der R•nder f•r's Drucken wurde nicht korrekt
ausgewertet, falls die Eingabe nicht 3-stellig war.

• Bugfix: CAB versucht Tabellen auch dann korrekt zu
formatieren, wenn ein
-Tag fehlt (funktioniert nur, falls

vorhanden ist). Wegen eines Bugs in CAB hatte das aber
bei geschachtelten Tabellen zu Fehlern gef•hrt. Jetzt sollte
es wieder funktionieren.

• Farbdruck mit NVDI4 sollte jetzt eigentlich funktionieren.

• Bugfix: War der Schalter 'Vorgaben im Text benutzen'
(betrifft die Farben von Schrift und Fensterhintergrund)
nicht eingeschaltet, wurden auch keine Hintergrundbilder mehr
angezeigt. Jetzt sind beide Einstellungen unabh•ngig
voneinander.

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <

< Http://www.unn.ac.uk/~cju920/ >

1613. Re: WTGet: ST and Help...

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <317d297e1ea62f20@sn.no>
Source record: 146375

Dan Mowczan (dano@ic.net) wrote:

>Boom! After years of not paying any attention to Atari computers (basically
>since my 130XE) I have an application that I'd like to use that requires an
>Atari ST. So, I start looking -- and geez, is this confusing.
>
>The FAQ, supposedly in three parts, is nowhere to be found. I've checked every
>Atari archive that I can find out on the net, and I can't seem to find it at
>all. This hardware FAQ is key to me -- so I get what I want.

ftp://ftp.sn.no/user/hallvart/atari/info/faq1_st.txt (47 Kbytes)
ftp://ftp.sn.no/user/hallvart/atari/info/faq2_st.txt (30 Kbytes)
ftp://ftp.sn.no/user/hallvart/atari/info/faq3_st.txt (28 Kbytes)

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

1614. Re: ST Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: gustavo@dent.uchicago.edu
Message-ID: <DqC6CL.D0n@midway.uchicago.edu>
Source record: 146376

In article <4lg6f2$5rs@m1.cs.man.ac.uk>,
Anthony Jacques <jacquesa@cs.man.ac.uk> wrote:
>In article <VA.00000001.00b66677@dd78.dial.pipex.com>, Andrew Wright <aw@dial.pipex.com>
writes:
>>>
>Sorry to correct you Andrew, but there are 3 choices. You can install
>Linux on a PC, and then run STonX...
>
>Both Linux and STonX are freeware...
>
>Anthony
>

Can anybody post an ftp site where STonX might be available?

Gustavo

1615. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: jtb@lys.vnet.net
Message-ID: <4ljl7q$f3b@ralph.vnet.net>
Source record: 146377

Andrew Rose (andrew@ajrose.demon.co.uk) wrote:
: In article <4l8bn9$827@ralph.vnet.net>
: jtb@lys.vnet.net (TOM BRUBAKER) said:-

: >>I just saw 1.2a up there, but I have no idea what's new since none of the docs
: >(german, english) mention it.. ??? Anyone have any ideas...

: You obviously didn't look hard enough! All the docs have been updated in
: the docs folder - this appears to be the difference between 1.2a and 1.2,
: where the updates were only in the German docs. If you wizz through to the
: end of the txt file you'll find the history listing, which (surprise
: surprise) tells you what's been changed/fixed/updated at each version,
: _including_ 1.2, naturally!

: You sometimes have to look a little harder, but a quick check on the dates
: of all the files is often a handy clue for the lazy investigator. It's all
: there for you to read, I suggest you do that!

: Andrew

Except for 1.2a.. The docs indicated the update to 1.2 but not 1.2a.. (I had
updated from 1.2 to 1.2a that day).. Now 1.2b is out and the german docs have
the updates in there (1.2a and 1.2b) but I cant read german. :)

1616. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: jtb@lys.vnet.net
Message-ID: <4ljla0$f3b@ralph.vnet.net>
Source record: 146378

Rich (rich@rjelwell.demon.co.uk) wrote:
: In article <4l8bn9$827@ralph.vnet.net>
: jtb@lys.vnet.net (TOM BRUBAKER) said:-

: >I just saw 1.2a up there, but I have no idea what's new since none of the docs
: >(german, english) mention it.. ??? Anyone have any ideas...

: Here's the text taken from the docs to CAB v1.2a that I received this
: morning from Joe Conner. Thanks Joe.

: *V1.2a (18.04.1996)*

: • Bugfix: When memory gets short CAB will free up less urgently
: required memory (e.g. images in the cache RAM). Thanks to an
: incorrect calculation this could lead to an endless loop.

: • Print in colour is now also possible (so long as your GDOS
: printer driver supports this).

: • The absolute size in pixels (with tables or <HR>) are now
: converted to the existing printer resolution on printing.

: • OLGA protocol: CAB is a OLGA client

: • First attempt at supporting JPEG images, the file CAB_JPEG.OVL
: takes care of JPEG images and should reside in the CAB
: directory.
: Note: CAB.OVL is still required for on-line browsing, do not
: rename either file!

In my doc file it is the same but says *V1.2 (10.04.1996)* at the top of the
message instead of 1.2a..

1617. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: jtb@lys.vnet.net
Message-ID: <4ljlch$f3b@ralph.vnet.net>
Source record: 146379

Tom Lamparty (lamparty@telerama.lm.com) wrote:
: Is CAB V1.2a the same as CAB V1.2 4/96?

Nope - that's what were talking about. 1.2a has a small bug fix that is indicated in the docs to 1.2b (out 4/22/96).

1618. Re: Art Program to create WWW GIFs

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: jtb@lys.vnet.net
Message-ID: <4ljlon$f3b@ralph.vnet.net>
Source record: 146380

Tony Gilbert (tone@swoon.demon.co.uk) wrote:

: Can some one tell me what Art program would be best to create GIFs for
: use in Web Pages. Did I read some where that the GIF format in WEB
: pages is slightly different to our norm ?

WWW GIFs are the same, however you can use GIF89a (the newer format) to create transparent gifs - so you can see the background through part of the picture. I found some source code to a program that converts GIF87a files into transparent GIF89a's and recompiled it. If anyone wants it, I can put it up on my web page, but I lost the docs for it and didnt want to anger the author by distributing an Atari version. :)

1619. Re: MAGIC4 ramdisk

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: jtb@lys.vnet.net
Message-ID: <4ljlu8$f3b@ralph.vnet.net>
Source record: 146381

Coolens Hugo (coolens@kiho.be) wrote:
: Has anyone tried out a ramdisk which works well in combination with Magic4?

I've been pretty careful to not run one yet, but I did read that there is a new RAM disk program coming out for MagiC that will support long filenames, and a dynamic ammount of memory. I havent heard if its out yet though..

Jeff

1620. Re: POV users... read this!

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: jtb@lys.vnet.net
Message-ID: <4ljm50$f3b@ralph.vnet.net>
Source record: 146382

Carl Lofgren (m9174@abc.se) wrote:
: I have just got my registered version of EB_MODELER a POV v2 scene
: editor, and I can't say anything else that this is exactly what the
: POV raytracer needed! Finally you can 'draw' your own scenes. I've
: been sitting all night drawing and rendering scenes.

: GET IT!

The one time I tried to use it, it bombed out.. That was under GEM on
TOS 4.04, I have yet to try it under Magic 4.. What kind of system are you
using? If it's a falcon - what's the secret! :)

1621. Re: I am depressed....

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.453.000FB2B8@cfcsc.dnd.ca>
Source record: 146383

In article <830284318_OASIS_@ping.be> Martin.Byttebier@ping.be (Martin Byttebier) writes:
> In article <4lf5i5$eer@thoth.nilenet.com>
> ross@ra (Fred Matzen) said:-
>>Martin Byttebier (Martin.Byttebier@ping.be) wrote:
>>: AFAIK DMC Germany has sold their rights to a Canadian company (MGI
>>: Software Corp.) but DMC Germany will further develope the Atari and
>>: Mac version of Calamus SL. In fact they are right now working on an
>>: update of the German SL version. MGI will doing the developement of
>>: the Windows version.
>> But is there an English version also in the works ??
>>Sometimes we get ignored and I don't neccesarily blame them but.....
>I can't answer to that.
>We in Belgium have the same problems but we, the flemish speaking
>souls, have more luck then you because the most of us read quit well
>German. In fact the most programmes I have are German ones.
>CU
>Martin

Here is what I received when I messaged MGI about CalamusSL development:

Return-Path: <shawnw%mgisoft.com@cicerone.uunet.ca>
Received: from cicerone.uunet.ca by otter.cfcsc.dnd.ca (5.65c) with SMTP
id <199604221940.AA01288@otter.cfcsc.dnd.ca>; Mon, 22 Apr 1996 15:40:38 -0400
Received: from bronze.interlog.com ([198.53.145.11]) by cicerone.uunet.ca with SMTP id
<176859-3>; Mon, 22 Apr 1996 15:36:18 -0400
Received: from mgi1.mgisoft.com ([206.108.67.123]) by bronze.interlog.com (8.6.12/8.6.12)
with SMTP id PAA18104 for <macdonald@cfcsc.dnd.ca>; Mon, 22 Apr 1996 15:33:34 -0400
Received: from [192.0.42.51] by mgi1.mgisoft.com (NTMail 3.01.03) id da001199; Mon, 22 Apr
1996 15:08:20 -0400
Received: by shawn with Microsoft Mail
id <01BB305E.78E5B640@shawn>; Mon, 22 Apr 1996 15:14:59 -0400
Message-Id: <01BB305E.78E5B640@shawn>
From: Shawn Wheatcroft <shawnw@mgisoft.com>
To: "'Ken Macdonald'" <macdonald@cfcsc.dnd.ca>
Subject: RE: DMC->CalamusSL, MGI->Calamus for Win95
Date: Mon, 22 Apr 1996 15:14:57 -0400
Mime-Version: 1.0
Content-Type: text/plain; charset="us-ascii"
Content-Transfer-Encoding: 7BIT

Ken,
Right now no development is being done on the Atari version of Calamus, =
all our efforts are concentrated on the Windows 95 version of the =
program. But, we are looking into possibility contracting out the job of =
updating the Atari version. If and when an upgrade is available we will =

notify our customer base.
MGI Software Corp. owns the rights to all versions of Calamus for all =
platforms. Any future upgrades will be available from us.
I hope this infromation is helpful.
Shawn @ MGI

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CanForcesCollege, Toronto, Ontario, Canada
Qu&#65533;bec dit oui, Qu&#65533;bec dit non=Qu&#65533;bec, la nation dans le pays du Canada

1622. St2Falc English.. Here.

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960423225603.19861A-100000@mhc.mtholyoke.edu>
Source record: 146384

Hi, Falcon users can get St2falc English.
It's an st(e) emulator for falcon.
Nobody translated this nice software in english so I did.
Bye.

You can get it at http://home.mtholyoke.edu/~kellis

1623. Re: WARP 9 Question

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960423231811.1693C-100000@terrazzo.lm.com>
Source record: 146385

I really hate to say this, but RTFM 8-) the warp9.dat file can be
used to let warp9 know, not to use, any, or all, of it's various
features, when ever you run that particular program! Don't use Cubase so
can't be of more help, sorry!

On 22 Apr 1996, Mark J. Anthony wrote:

> I was wondering if anyone out there runs warp 9 and has had some problem
> with booting one program or another in particular? I am currently running
> the program on an Atari STE 1040 computer. You see, when I boot Cubase it
> freezes just as I touch the mouse after the main screen shows up. Then it
> says something about an error in a dialog box with a number below this
> statement. Whats the deal I wonder????... It boots up other programs just
> fine though!! I really like Warp 9 and want to use it with Cubase if at
> all possible. Oh, BTW, I also have TOS version 2.06 installed. Please
> help if you can... THANK YOU:-))))
>
>
>
> --
> ------/|---
> -----|-|---------------- MARK ANTHONY ---------------|\--------
> ----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
> -------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
> --
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1624. THING_EN.LZH : Thing 1.0 (RSC) English

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: Michael_Depke@b.maus.de
Message-ID: <199604232250.a5034@b.maus.de>
Source record: 146386

Hi Katherine,

KLE>the file was corrupted anyway.

no, the file was OK. It works pretty fine on my Mega STE with MagiC 4. There are just some minor bugs in the RSC-File. For example, in 'Extra - Set up... - Desktop' I found '--%-- pattern:' instead of ' Desktop pattern:'. (Well, OK, this is the only one I found yet...)

But in general it works.

Greetings

Michael

1625. Re: How do I get ST software from Mac download?

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960423183525.9905B-100000@ns1.ptd.net>
Source record: 146387

On Tue, 23 Apr 1996, Jim Newbery wrote:

> Alright, I'm a newbie, but I've had an ST since 1985, so don't flame me.
>
> Friends have told me that there are loads of midi editors and so on for the ST on the net, yet I
> have absolutely no idea how to get them off the mac I use at college and onto my darling lovely
> Atari. Seems to be impossible as the mac uses HD disks and my ST only DD. HELP!!!!! I was
> hoping there would be a helpful FAQ about this, but no such luck.

If you have a Mac with System 7.04 or higher, or have PC-Mac transfer
then you may be able to use a DD disk formated as a DOS disk. I tried it
with a Power Mac and it works like a charm. Of course, if you're using
the school's Mac's then they may have some things disable. Hope this
helps...

Eric Noss
a.k.a
Mr. Maddog

1626. re: text editor recommendations

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <265starship@3rdplanet.com>
Source record: 146388

dts2@aber.ac.uk barked in U.COMP.SYS.ATARI.ST on 17 Apr 1996:

>> 1.4. Mint seems to mess up its alignment, and thats a shame,
>> cause I find Mint (read Unix) editors total garbage.
>>
d> AIIIIGGGHHH! You total heathen! Admittedly UNix editors aren't the
d> easiest to get to grips with, but once you get the hang of them they run
d> circles round all those namby-pamby GUI editors :) Seriously, vi is
the
d> best texteditor I've come accross, and I tend to make it a point to get
d> hold of some version for any new machine I can get my grubby little paws
d> on. Who needs user-friendlyness?

Oh, just people who want to get something done before the heat-death of the
universe, I suppose...

--

1627. re: news reader for stik...is there one?

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <267starship@3rdplanet.com>
Source record: 146389

lobo@vicon.net barked in U.COMP.SYS.ATARI.ST on :

l> I'm pretty much an Atari computer newbie (got a TT from the Don Thomas
l> Deal, now I feel like a true Atarian.) but I've learned quite a bit
l> about the machine already. My most pressing concern right now, though,
l> is where can I find a news reader that works with STik, if there is
l> one? Once I have this, I can throw my 586 out the window. =) Thanks!

Manny, don't toss out that Pentium, it's still a pretty good game console.
<G> (Obligatory comment from an *nt*l contractor!)

Seriously, I use NOS to grab the news and am slowly making UUCP-ST into a
reality. For the moment, FIST exports the news, UUCP-ST imports it. STiK
isn't a factor becasue it can't run unattended (important to us
pathologically damaged sysop-type persons).

Oh, and if you DO toss the 586 - toss it my way, I want to network Duke
Nukem with my wife's 486.];^)

--

1628. re: grendels game lists v44

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <268starship@3rdplanet.com>
Source record: 146390

jesse@goal.apana.org.au barked in U.COMP.SYS.ATARI.ST on Fri, 19 Apr 96:

j>
DR>> Daniel Rojo Martinez.
DR>> Facultad de Medicina Norte | Porque todo lo que es nacido de
DR>> Dios Universidad de Chile \|/ vence al mundo;
DR>> drojo@med.uchile.cl /|\ al mundo, nuestra fe.
DR>> |
DR>> 1 Juan 5:4
j>
j> Anyone know what that means?

It means grab a Catholic bible and look up 1 John 5:4 for an English
translation.

--

1629. re: zip drive on st?

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <266starship@3rdplanet.com>
Source record: 146391

h9104374@hkuxb.hku.hk barked in U.COMP.SYS.ATARI.ST on :

h> Just out of curiosity, could a Zip drive (using parallel port) be
h> used with a ST?

Nope. Get a SCSI-interface Zip drive.

--

1630. Mega STE internal hard disks?

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199604231009.a64996@a2w.maus.de>
Source record: 146392

I need more hard disk space! Even my wonderfully efficient MSTE has reached the point where 48MB just ain't enough :(

Have you upgraded your internal MSTE SCSI-1 Seagate 157N with another drive? If so *please* let me know which new drive you used - I will summarise all replies here.

Ian_Taylor@a2w.maus.de

1631. Magic and "*"

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <830365506_OASIS_@pwomar.demon.co.uk>
Source record: 146393

Does anyone know of a soluition to Magic not allowing me to enter the asterisk in many places like File selectors and the like as when I press the key nothing happens, everything is fine in Everest, That's Write & Tempus 2 so I guess that these scan the keyboard directly. Can anyone shine some light on what is going on and how to fix it. TIA.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

1632. Re: Help! Falcon joystick port problem!

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bfc21355_Claes.Holmerup@p5.dada.ct.se>
Source record: 146394

In a message of <21.04.96>, David Henderson (2:200/427.1) writes:
DH> From: dhend@zetnet.co.uk (David Henderson)
DH>
DH> In article <5pDLf-D.brimiller@delphi.com>
DH> Brian-Roland Miller <brimiller@delphi.com> said:-
DH>
>> I am at wit's end. Even though I primarily use my Falcon for
>> productivity, the inability to play games is annoying. (and
>> yes, I have made sure that no pins are contacting other
>> pins.) ---
DH> Try unpluging the mouse.

Hi there,
A very common problem with Atari machines in general, is that the soldering of the mouse and joystick ports wears out and have to be re-soldered. Have caution when you open the keyboard, because there are LOTS of plastic things (one for each key) and they're all loose and can fall off very easily. Then you'll be searching for eternity for the one that's missing... Actually there should be one missing, as the CR-button has place for two and only one is there from the start.

Best regards,

Claes

************ New Equipment: Philips CDD2000 CD-writer ************
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1633. Re: Zip drive on ST?

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bfc21689_Claes.Holmerup@p5.dada.ct.se>
Source record: 146395

In a message of <22.04.96>, William (2:200/427.1) writes:
W> From: h9104374@hkuxb.hku.hk (William)

W> Just out of curiosity, could a Zip drive (using parallel port)
W> be used with a ST?

I've asked Oregon Research about this and it seems that only SCSI-Zip's can be used. They've made SCSI-drivers for the Zip and the Jaz drives.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1634. Re: WARP 9 Question

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bfc21784_Claes.Holmerup@p5.dada.ct.se>
Source record: 146396

```
In a message of <22.04.96>, Mark J. Anthony (2:200/427.1) writes:
MJA> I was wondering if anyone out there runs warp 9 and has had
MJA> some problem with booting one program or another in
MJA> particular? I am currently running the program on an Atari
MJA> STE 1040 computer. You see, when I boot Cubase it freezes
MJA> just as I touch the mouse after the main screen shows up.
MJA> Then it says something about an error in a dialog box with a
MJA> number below this statement. Whats the deal I wonder????...
MJA> It boots up other programs just fine though!! I really like
MJA> Warp 9 and want to use it with Cubase if at all possible. Oh,
MJA> BTW, I also have TOS version 2.06 installed. Please help if
MJA> you can... THANK YOU:-))))

Hi Mark,
I know others that have had problems with Cubase/Warp9, and it seems they just
can't work together - you should get NVDI instead to get rid of your problems.

Best regards,

Claes

************ New Equipment: Philips CDD2000 CD-writer ************
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
*****************************************************************
```

1635. Re: Cab 1.2b is there!

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4lh7i1$4rh@madeline.INS.CWRU.Edu>
Source record: 146428

```
In cab 1.2b, there is a new cab.app, and a few new text files.
Haven't figured out what the fixes are, there is no mention
of it in the docs, and multiline forms still don't work
The other files are unchanged.
```

1636. Holger Weets???

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4lhiod$iea@madeline.INS.CWRU.Edu>
Source record: 146429

Does anyone know the e-mail address for Holger Weets???

1637. WTB: Atari Lazer Printer

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <12119_DCroker@mettav.demon.co.uk>
Source record: 146430

Hi Richard!

r> Organization: Dayton Microcomputer Association; Dayton OH
r>
r> I am looking for an Atari Lazer Printer to use with my Atari 1040STe
r> computer. It would be nice to have it in completely working order too,
r> where would one get extra cartridges and other stuff that it needs to
r> print after it runs out?
You'll need at least 2 megs of memory if you want to do full-page stuff to
run an Atari laser printer as it uses the computer's memory to build the page
up before printing.

The SLM804 is probably not worth considering as it is obsolete, but the '604
shares the same print engine as the Mannesman Tally MT906 so the toners and
drums are easy to get.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1638. serial problems...

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12122_hsideras@mettav.demon.co.uk>
Source record: 146431

Hi Lawrence, on 19 Apr 96 you wrote:
l> Organization: A & W Internet Inc.
l>
l> I've got a TT. When I use any given serial port (ie modem 2) with any
l> given program (in this case, Stalker) I have to reboot before any other
l> program can use any other serial port. I have Ghostlink, which finally
l> gives my doorstop of a 486 some use, but if I use it, I have to reboot
l> to use stalker, and vice versa. Same with Stik, although if I use stik
l> first, I can use stalker after, but not vice versa.
l>
l> Any ideas?

Are you using HSModem? What driver are you using - SCC.PRG on its own or
MFP.PRG too? Do you have M1EMU set up in SCC.PRG? If so, it disables
MFP.PRG entirely IIRC.

Some more info would help onwhat serial patch you actually use.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1639. Re: More than 4 mb for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12123_hsideras@mettav.demon.co.uk>
Source record: 146432

Hi David, on 20 Apr 96 you wrote: ...you in't seen me, roight!

d>
d> In article <4ladqq$t9d@m1.cs.man.ac.uk> lais@cs.man.ac.uk (S94) said:-
>> Haven't any of you guys heard of the Marpet XtraRAM +8? It was
>> available some time ago but I haven't seen it around these days.
d>
d> Correct me if i'm wrong but Marpet XtraRAM +8 never worked with the
d> Mega Ste. It was only available for the mega (and ste with an adapter)

You're right about it not working with the Mega STe - I rang Marpet a few months back and they confirmed that for me as well as confirming that they wouldn't be working on it to make it compatible with the MSTe B^{<

I can't comment on the connections you mentioned, but I thought it worked on all STs below the MSTe.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1640. Re: THING_EN.LZH : Thing 1.0 (RSC) English /3

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960423012405.28722A-100000@mhc.mtholyoke.edu>
Source record: 146433

Hi everyone, it's me Katherine.L.E
I'm really sorry about that. But 2 things, I really, don't understand why
pine send the whole file, because I cut it, and even in my send-message box
my message was cuted. I don't know why.
And secondly I don't know why would I have done that, because the file was
corrupted anyway.
I'm really sorry, and I understand your discontent.
Bye...

1641. +++++ WTB: HabaWriter Software

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <BtBp-Tp.graphic@delphi.com>
Source record: 146434

If you have a copy of HabaWriter or a utility that converts HabaWriter
files to ASCII or another common format, please drop me an e-mail note
with price and ordering details.....or if e-mail bounces....
504-271-1507 for voice or fax

1642. Re: Holger Weets???

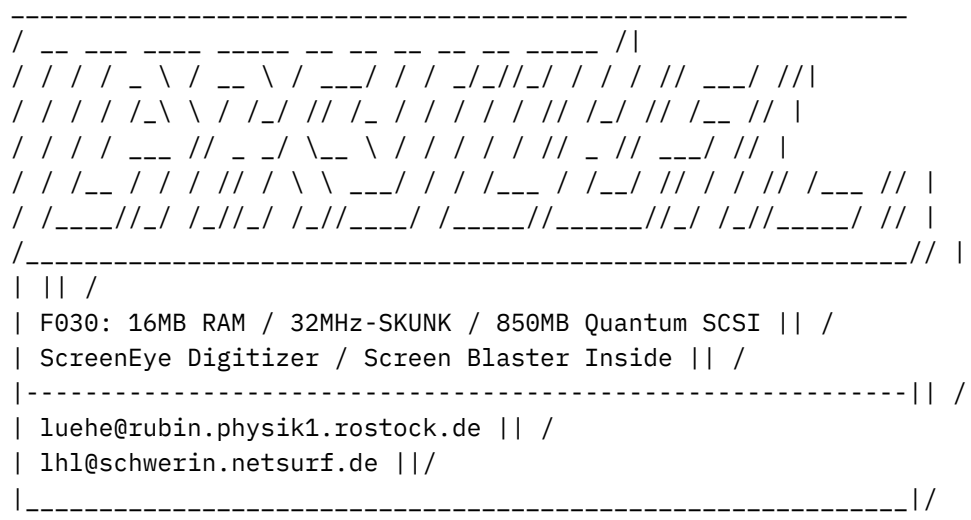
Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: "Lars H. L&#65533;he" <lhl@schwerin.netsurf.de>
Message-ID: <317D2B61.795C@schwerin.netsurf.de>
Source record: 146435

Boris D. Cahan wrote:
>
> Does anyone know the e-mail address for Holger Weets???

Try this:

Holger_Weets@ol.maus.de

Tschuesz Lars
--


F030: 16MB RAM / 32MHz-SKUNK / 850MB Quantum SCSI
ScreenEye Digitizer / Screen Blaster Inside
luehe@rubin.physik1.rostock.de
lhl@schwerin.netsurf.de

1643. Re: Geneva/NeoDesk 4 don't like Papyrus/AtariWorks?

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960423023314.3708A-100000@mhc.mtholyoke.edu>
Source record: 146436

Hi, Your problem was pretty interesting, so I reinstall my old speedogdos4.1
on the same configuration as yours. I just try it, to help you because I
never had those problems. Anyway..

Effectively I found the same problems as you said for Atari works.
Reponse: get NVDI, It is the best thing you can do for your computer, I
admit , it a little bit expensive, ($89) but you'll be very happy.

And about Papyrus I really don't know because I tried only with the demo
version , and it worked perfectly. So , I can't help you.
BTW, do you know that you can get free upgrades until neo4 release 5 ?
Bye.
http://home.mtholyoke.edu/~kellis

On Sun, 21 Apr 1996, Brian-Roland Miller wrote:

> Date: Sun, 21 APR 96 03:15:00 -0500
> From: Brian-Roland Miller <brimiller@delphi.com>
> Newgroups: comp.sys.atari.st
> Subject: Geneva/NeoDesk 4 don't like Papyrus/AtariWorks?
>
> I'm running Speedo 4.1 along with NeoDesk 4 and Geneva. When loading
> Papyrus, every time I attempt to open a document window, the window partially
> draws, and the system locks up, without ever loading the document.
> ---
> In AtariWorks, I get sporadic operation. If I have a document that contains
> several fonts, and I attempt to open the font panel to select a new font,
> everything's OK. However, if I am in a new document, or a document with
> only one font, any attempt to open the font panel renders an empty panel
> and system lockup requiring reboot.
> ---
> Is the problem in Geneva? Speedo 4.1?
> ---
> BR Miller
> Boston, MA
>
>

1644. Re: HD help

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: "J.J. Boor" <4922438@hsu1.hvu.nl>
Message-ID: <317D185B.3AEB@hsu1.hvu.nl>
Source record: 146437

Joe Lensbower wrote:
>
> I'm an old hat at the Atari ST, but know next to nil about hard drives.
> I have a 105 meg Quantum in a shoebox case that I bought about a
> hundred years ago and it's served me well, but now I'd like to put
> another one in the same shoebox (there's plenty of room). I paid over
> $400.00 for my current HD setup, and we all know how inexpensive they
> are now. Here's my question: I picked up a Computer Shopper and it has
> Quantum drives... it has a 1.02 GIG Quantum SCSI drive for under $300.00.
> Can I link that one in my case? Or even REPLACE the existing 105 megger
> with the GIG? I mean, is it true that "If it's a SCSI it'll work"? Is
> this too big for the ST to handle? Or even a 500 or so megger... will it
> work as long as it's a SCSI? And what if it's a SCSI-2, will that work?
>

There are two items with SCSI at your Atari ST wich are of importance.

First, your SCSI-controller in your shoebox has to support two or more drives.
If it relies on the SCSI-standard it has to support up to 7 SCSI devices.
If this is true, you can simple connect the second drive to the controller or
to the cable to the first drive. Address the second drive with a different SCSI-ID
than the first drive (probably ID=0) and the controller will recognize the second
drive automatically.

Second, you need a modern harddisk driver which can partition your 1 GB harddisk
correctly. Becasue GEMDOS cannot handle such large partiitons ad 1 GB, you have
divide your 1 GB harddisk in severl smaller partitions. This relies on the
GEMDOS version used and on the driver used.

May be this helps you a bit,

Kind regards,

J.J.

1645. Danny Bhabuta?

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: binder@hp78.rbg.informatik.th-darmstadt.de
Message-ID: <4lhuff$ka7@rs18.hrz.th-darmstadt.de>
Source record: 146438

Hi!

Since I haven't got any response from Danny by EMail, I ask here: Danny,
did you receive my mail, especially the snail mail?

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

1646. Re: NVDI 4 - printing speed?

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <4li7n0$jje@osiris.wu-wien.ac.at>
Source record: 146439

Michael Clemmetsen (michael.clemmetsen@sunderland.ac.uk) wrote:
: Hello Everyone,

: I just got NVDI 4 and installed it on my Mega4.
: I've tried it so far with the demo versions of Papyrus (3.62 and 4).

: The printout quality on my Canon BJ-200ex using the default BJ-10e
: driver is excellent. But it takes ages - over four minutes for a page.
: Is this normal? Is there any way to speed it up?

It is possible to use a printer accelerator, such as IPRN, which replaces
TOS and Magics parallel port driver routines.
But I do not know where to get IPRN.

Alfred

1647. Re: Zip drive on ST?

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <317C9A87.4A95@bruker.de>
Source record: 146440

William wrote:

> Just out of curiosity, could a Zip drive (using parallel port) be
> used with a ST?

There is no driver and IMHO there won't ever be one because using the parallel port makes no sense if you have SCSI or ACSI.

--
```
*************************************************************************
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
*************************************************************************
```

1648. Q: Gif/JPeg to .PI*

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: iocentre@tcns.co.uk
Message-ID: <ADA2587196682DEDD@du169-155.ins.co.uk>
Source record: 146441

Okay, I've downloaded MGIF, Gemview, Picswitch 7 and 101, and I _still_
can't find a program to convert GIF and JPEG images to .PI? Degas pics to
put on my Neodesk desktop. Has anybody got anything that could help?
Regrettably I'm working in mono only, so colour only programs won't help...

Tim.

1649. Re: QST: MagiC4 icons

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: ppospis@mtroyal.ab.ca
Message-ID: <1996Apr23.071206.193@mtroyal.ab.ca>
Source record: 146442

Andreas,

Thanks for the reply, however, I am still unable to get it to work.

and@sun1 (Andreas Kromke) writes:
> ppospis@mtroyal.ab.ca wrote:
> : I just upgrade from MagiC2 to MagiC4 and have a few questions about
> : the desktop icons.
>
> : I know MagiC4 allows the changing of icons, however, I have been
> : unable to change any of the desktop icons. Is it possible to
> : do so? If so how?
>
> : I prefer the HD icon from MagiC2 and the printer and trashcan
> : icon labels have gone from english to german. Is it possible
> : to get the old HD icon and the english icons? If they are
> : available can MagiC4 access external icons?
>
> First: RTFM

I did RTFM BEFORE I posted!! Firstly, there appears to be a typo on
spage 7 - in the first paragraph, last line it says "... selecting Define
Icon from the Options menu." I can't find this selection on the Options
menu - do you mean the Assign Icon selection?

Secondly, I have followed the instructions on page 25 about using the
assign icon selection. From what I understand I am to drag and drop
an icon from the Applikat window and drop it on the current desktop
icon. I have done this and nothing happens. I have tried to exit
the Assign Icon windows every possible way I know how and still nothing
changes. Can you please clarify the process. Thanks.

> There is a folder /gemsys/gemdesk/rsc.
> Any rsc file placed in this folder is scanned for icons.
> Just copy and click.

I have copied the magxdesk.rsc and magxdesl.rsc in this folder
and if I run Assign Icon I get 2 bombs and a dialog box with error
-69. Nothing I have tried results in them ever being scanned successfully.

Can you explain what you mean by "Just copy and click." Click on what?

Thanks for all your help.

Paul

>

1650. POV users... read this!

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4li7b5$a7q@tor.abc.se>
Source record: 146443

I have just got my registered version of EB_MODELER a POV v2 scene editor, and I can't say anything else that this is exactly what the POV raytracer needed! Finally you can 'draw' your own scenes. I've been sitting all night drawing and rendering scenes.

GET IT!

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

1651. ST-Xformer cable. How to DO IT YOURSELF?

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: rosans00@marvin.informatik.uni-dortmund.de
Message-ID: <4liitt$q60@fbi-news.Informatik.Uni-Dortmund.DE>
Source record: 146444

Hello!

I am searching for a description/picture, that shows how to create the
ST-Xformer cable (origially made by BRAsoft).
I heard, that this cable is in the pulic domain, and I need the description,
because I want to create a simmilar cable for the PC-XFormer.

As I am not a ST user, I am not reading this newsgroup on a regular basis.
Please send all information about the cable directly to:

rosans00@marvin.informatik.uni-dortmund.de

(you may post a copy to this newsgroup,but please send a personal e-mail,too)

Thanks!

--
___ Thomas Rosanski * rosans00@marvin.informatik.uni-dortmund.de
| _ World Wide Web Homepage: http://dosis.uni-dortmund.de/~toro
| | | _ BETA Webpages: http://dosis.uni-dortmund.de/~toro/beta.html
|_| |_| _
|\ | | freedom is the freedom to say that two plus two make four
|_| if that is granted, all else follows (George Orwell, 1984)

1652. Re: Cab 1.2b is there!

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <830323394_OASIS_@ajrose.demon.co.uk>
Source record: 146445

In article <4lh7i1$4rh@madeline.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) said:-

>
>In cab 1.2b, there is a new cab.app, and a few new text files.
>Haven't figured out what the fixes are, there is no mention
>of it in the docs, and multiline forms still don't work
>
Hmmm......it seems with each new update of CAB it gets harder and harder to find out what exactly is supposed to have changed. Indeed it's much easier to list what hasn't:-(

If Alexander's reading this, would it be possible to outline changes on the website next to the software download link?

I understand that one of the fixes which came with 1.2a was improved colour toning on printout (less yellow hue). As an owner of a mono printer, not worth the download for me:-(

Likewise, I've been unable to find the fixes in 1.2b, which I diligently downloaded for test last night. It appears that none of these are now being beta tested [as a tester, I should know...:-)] before release on the website. If everyone goes over there in ignorance of the update, it only serves so take up valuable bandwidth, slowing down access for those who may benefit from the fixes of the latest version.

If there was a little checklist of known bugs on the website with comments alongside about fixes coming/available this would surely be of help to everyone. Personally I'm awaiting the picture loading fix, the full fix for picture printing, and of course the long forms fix. If tinkering with 1.2a to make 1.2b has further improved colour printouts and nothing else [and I'm in no position to say whether or not this is the case] then I'll leave the bandwidth free for colour printer owners. My turn to clog it up will come later:-) Meanwhile I've downloaded both upgrades with no noticeable improvement on my set-up:-(

Andrew

--

---
andrew@ajrose.demon.co.uk

1653. !!! HELP !!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: wvelting@ix.netcom.com
Message-ID: <4lhade$jeo@dfw-ixnews7.ix.netcom.com>
Source record: 146446

I bought one the the US Falcons from the Atari wharehouse sale. These computers were without hard drives. I located a new IBM WDA-280 80meg 2.5" IDE hard drive that was priced right, so I bought it. I have installed it in my computer, and when I go to format it the computer recognizes it as a WDA-280 but then just hangs there for a couple of minutes and comes back with a error message stating that the format has failed and to check all connections and try re-formating. The manual for the Falcon does not state where pin one is on the mother board and of coarse the brains at Atari are more concerned with burrs on the hd bracket than to bother telling you what pin is one. I hooked this up with the thought that pin one was towards the back of the case like the floppy connector, but that didn't seem to be the case. Did I roach my new hard drive?

btw, I have pin one towards the front of the case now.

1654. Please Help? CAD-3D files ----> .DXF files

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: rickhk@aol.com
Message-ID: <4lin01$dgo@newsbf02.news.aol.com>
Source record: 146447

Does anybody know of a way to convert CAD- 3D files from the Atari to .dxf files that are used on other platforms? Lexicor used to sell Rosetta, but I don't think it's available anymore. Maybe someone knows of another program to do this.

Thanks.

1655. Q: Gif/JPeg to .PI*

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: fl@zot.io.org
Message-ID: <4linsf$num@zot.io.org>
Source record: 146448

iocentre@tcns.co.uk wrote in Q: Gif/JPeg to .PI*

ii{ Okay, I've downloaded MGIF, Gemview, Picswitch 7 and
i{ 101, and I _still_
i{ can't find a program to convert GIF and JPEG images to
i{ .PI? Degas pics to put on my Neodesk desktop.

Speed of Light (shareware, currently at rev. 3.8) allow you to save images as .GIFs, .PI? or PC? (Compressed Degas format). I was able to convert .JPGs and .GIFs to .PI3s for use with Superboot 8.1 in the boot up process on an ST.

One problem though, Speed of Light saved the .PI3 in a funny mode which caused the viewer in Superboot to shift the image to the left, about a third of the screen width, and wrap the leftmost part of the image to the right hand side of the screen. I got around this by only using images that occupied the middle third of the screen, so that they would be shifted to the left side when viewed through Superboot.

Regards,

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______ http://www.io.org/~fl/

1656. Where to go with MegaSTE?

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: jnorton@ra
Message-ID: <4linug$9fd@thoth.nilenet.com>
Source record: 146449

I want to do something with my MegaSTE.
More faster?
More colors?
More memory?
Go Falcon? TT?
Gemulator?
Retro (back to classic games)?
Dismantle and piece back into a work of art?
Turn into a dedicated machine .. "Kapow! Batter, batter, batter .. su-wing!!"
Door stop?
Time travel back to 1984 or so and buy Atari from Warner, put the whole
thing in a big box with separate keyboard and hard drive and bays.
PC PC PC PC PC PC PC PC PC PC???????????? Yuk!!!!!

So, any suggestions? Are we all in the same boat? :-)

signed .. "turning into gardener from lack of excitement"

1657. Re: Zip drive on ST?

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.450.00080483@cfcsc.dnd.ca>
Source record: 146450

```
In article <Dq9AyM.89K@hkuxb.hku.hk> h9104374@hkuxb.hku.hk (William) writes:
>Hello,
> Just out of curiosity, could a Zip drive (using parallel port) be
>used with a ST?
>Regards,
>William

nope :^)
hook it up to the DMA ACSI port via an AdSCSI+ or LinkII card.
good luck.bonne chance
```

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CanForcesCollege, Toronto, Ontario, Canada
Qu&#65533;bec dit oui, Qu&#65533;bec dit non=Qu&#65533;bec, la nation dans le pays du Canada

1658. News reader for STik...is there one?

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: "Manifered H. Wolfe, II" <lobo@vicon.net>
Message-ID: <317CEDCF.4C49@vicon.net>
Source record: 146451

Hi all!

I'm pretty much an Atari computer newbie (got a TT from the Don Thomas Deal, now I feel like a true Atarian.) but I've learned quite a bit about the machine already. My most pressing concern right now, though, is where can I find a news reader that works with STik, if there is one? Once I have this, I can throw my 586 out the window. =) Thanks!

-Manny Wolfe

Lobo Electronics
lobo@vicon.net
http://www.vicon.net/~lobo

1659. Printer Ribbons

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: BobKlaas <bobkla19@mail.tcd.net>
Message-ID: <4lir30$b9m@news.tcd.net>
Source record: 146452

Anyone still using the old 9 pin printer with hard to find
ribbons? Will re-ink black cotton type for $2.00 ea orders of 5
or more will pay return postage...send check/MO to

K-Products
4267 W. Midway Dr.
Salt Lake City, Ut. 84120

Can also re-fill Cannon Bubble Jet carts ie: BC-01 for $14.00
return postage paid by me..

1660. How do I get ST software from Mac download?

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: Jim Newbery <lpyijn@psychology.nottingham.ac.uk>
Message-ID: <317D06E5.7DC9@psychology.nottingham.ac.uk>
Source record: 146453

Alright, I'm a newbie, but I've had an ST since 1985, so don't flame me.

Friends have told me that there are loads of midi editors and so on for the ST on the net, yet I
have absolutely no idea how to get them off the mac I use at college and onto my darling lovely
Atari. Seems to be impossible as the mac uses HD disks and my ST only DD. HELP!!!!! I was hoping there would be a helpful FAQ about this, but no such luck.

__jim n.

1661. SP Edit for Atari

Newsgroup: comp.sys.atari.st
Date: 1996-04-23 00:00:00 UTC
From: Larry Lundgren <lund1@earthlink.net>
Message-ID: <4livq3$cek@guyana.it.earthlink.net>
Source record: 146454

Anyone know how one might get a copy of SP Edit. It's a editor
for the PeaveySP Sampler and Atari. I found a place to download
a demo, but my online machine is a PC. I need more like a
distributor or an address. Any help would be appreciated.

Larry
Email:Lund1@earthlink.net

1662. Re: Falcon Info Please :-)

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4lkje3$162@preeda.internex.net.au>
Source record: 146305

I bought a SCSI 2 cable (New) at a swap meet here for $29 Aust. (About 15 pounds). An Atari shop was selling them for $90 and a Mac shop for $199. All the same cable.
RIPOFF !
Look around

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

1663. Re: Mega STe ram upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <4lkoa2$ie0@osiris.wu-wien.ac.at>
Source record: 146306

Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
: FS> That's wrong. There are three ways to upgrade a Mega STE to more than
: FS> 4megs.

I have an old issue of ST Review here (1993), which has an ad stating the
availability of the "X-Tra Ram Upgrade" for Mega STE and STE computers
from Marpet solutions. Allows 8 Mb extra RAM, adressable as TT RAM.
Does thus still exist?

Alfred

1664. FOR SALE: GFA Basic 3.5 Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: allenp@nima.eecs.berkeley.edu
Message-ID: <4lkqu7$s4q@agate.berkeley.edu>
Source record: 146307

```
GFA Basic 3.5 and compiler
3.5 Manual
GFA BASIC Programmer's reference guide
GFA Vector wireframe 3d API for use with GFA Basic

Best offer takes.

Allen Pouratian

P.S. I've learned C!
```

1665. Atari ST color monitor wanted!

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: jmeadows@ix.netcom.com
Message-ID: <4lkd13$cmt@dfw-ixnews1.ix.netcom.com>
Source record: 146308

Color monitor for Atari ST wanted, in good condition!

send me email

thanks
jm

1666. Atari ST Color Monitor Wanted!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: jmeadows@ix.netcom.com
Message-ID: <4lkd3p$717@dfw-ixnews6.ix.netcom.com>
Source record: 146309

I am in need for an Atari ST color monitor in good condition at a good price(too much to ask? I hope not!) :) Email me a reply please.

Thanks

jm

1667. Re: ST Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: Claus Brod <claus_brod@bbn.hp.com>
Message-ID: <317DC8FC.6829@bbn.hp.com>
Source record: 146310

Andre Leistner wrote:

> A third choice has just been presented at the "Berlin By Byte" (Atari) show
> last weekend: MagiC-PC. That's the same MagiC as on Ataris and in MagiCMac.
> MagiC-PC is a pure software solution. Basically, it's an almost complete Atari
> ST emulator with a high degree of compatibility (even old TOS games run on it)
> which MagiC can run as an OS on. It needs win95 and reaches twice the speed of
> a TT on a 120 MHz Pentium-based notebook PC.

Interesting stuff. What kind of PC hardware would I need to get about the same
speed as on a stock TT then? How much memory would I need to run MagiC-PC?

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---------http://hpbmdd28.bbn.hp.com/~clausb --
Explicit permission required for distribution in Microsoft Network.

1668. Re: QST: MagiC4 icons

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: and@sun2
Message-ID: <4lkn45$9mn@newsserver.rrzn.uni-hannover.de>
Source record: 146311

ppospis@mtroyal.ab.ca wrote:
: I did RTFM BEFORE I posted!! Firstly, there appears to be a typo on
: spage 7 - in the first paragraph, last line it says "... selecting Define
: Icon from the Options menu." I can't find this selection on the Options
: menu - do you mean the Assign Icon selection?

I did not write the manual. When I found this and other ("color" instead
of "colour") errors in the manual, it was too late to correct the
manual.

: Secondly, I have followed the instructions on page 25 about using the
: assign icon selection. From what I understand I am to drag and drop
: an icon from the Applikat window and drop it on the current desktop
: icon. I have done this and nothing happens. I have tried to exit

No. Do the following:
Select exacly one icon, e.g. the printer.
Select "OPtions/assign icon" from the menu bar.
Drag an icon from the window containing all icons to the other
APPLICAT window that contains the scrollbars and the list of all
applications and file types. Drop it exactly on the old icon for
the printer.
Select "OK".

: > There is a folder /gemsys/gemdesk/rsc.
: > Any rsc file placed in this folder is scanned for icons.
: > Just copy and click.

: I have copied the magxdesk.rsc and magxdesl.rsc in this folder

No.
The RSC file must contain icons, nothing more. You can take any
icon file from any other shell (newdesk (TOS), gemini or thing).

--

ANDREAS KROMKE

1669. Re: Playing MIDI files/Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <317DEB83.167E@in.tu-clausthal.de>
Source record: 146312

Fred Matzen wrote:
>
> FPINTO (fpinto@cougarnet.byu.edu) wrote:
>
> : Hello Atarians : Is there any software capable of playing midi files
> : (falcon) without using any external synthesizer?

>.....

Actually I work on a project like that. I expect it to be extreemly fast, since I use the DSP to mix the samples. The work is very much in the beginning, so I can't prommise anything. I expect to be able to play 128 Samples at the same Time. The problem is, how to increase the transport of the samples To the DSP. I hope Caching will do, bit I'm not shure that would be enough.

Christof

1670. Re: Cab 1.2b is there!

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: mrotha@kjemi.unit.no
Message-ID: <4lklhu$qsv@due.unit.no>
Source record: 146313
Body handling: HTML body converted to readable text

Hiho,

Nicholas Flintham (Nick@flinny.demon.co.uk) wrote:
:
: I went and downloaded it.. seems only the german doc has been
: updated.. but there is some indication of whats been changed.. If
: someone who can read german could do a quick translation of the
: following for me I might even know whats changed :))

I'll give it a try...

: *V1.2b (19.04.1996)*
* The values for the page margins were not considered properly
of the value wasn't given with three digits
* Bugifx: CAB is trying to format tables properly if a
tag
is missing (does only work if there is a
tag. Due to a bug
in CAB this formely led to errors in nested tables, but now
it should work again.
* color printing using NVDI 4 should work now
* Bugfix: If the button "Use defaults in text" (NB.: I'm not sure
about the actual text here in the english version, MR) (used for
the color of font and window background) wasn't enabled, also
background images were not loaded. Now both settings are independent.

Hope that helps,
Martin

1671. Re: I am depressed....

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: Ben Hall <benj@city.ac.uk>
Message-ID: <317DEFB7.28B3@city.ac.uk>
Source record: 146314

Hi Simon,

Dr S.G.K.Williams wrote:
>
> So when can we get Logc 2.5 for the atari? I'm looking forward to it...

Well, I have a beta version, and it's _really_ nice...

Everything works as it should, although there are still some (one)
fairly serious bug in the memory management that will be fixed in the
final release.

After using 2.5, it's very difficult (impossible?) to go back to version
2.

Get it when it's here - you'll like it!

See ya

--

|> | | WWW: http://web.city.ac.uk/~cb170
|> E |\| |-| /\ |_ |_ EMAIL: benj@city.ac.uk

1672. Re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: jjtroup@dcsun4.comp.brad.ac.uk
Message-ID: <JJTROUP.96Apr24102108@dcsun4.comp.brad.ac.uk>
Source record: 146315

In article <242starship@3rdplanet.com> starship@3rdplanet.com (Rich Tietjens) writes:

>jjtroup@comp.brad.ac.uk (JJ TROUP) barked in U.COMP.SYS.ATARI.ST on Mon, 15 Apr 96:

>j> Phil Hough (phil4@phil4.demon.co.uk) wrote:
>j> : Form (sic) what I've seen Thing V1 is totally useless for english
>j> users.... : because they can't get it.
>j>
>j> Bzzt, thanks for playing, Thing Pre-release Version 1.x is only
>j> available in German... To say "[English users] can't get it" is
>j> misleading at best...
>
>JJ, your own statement is an oxymoron. Look at it: You say Thing 1.x is
>only available in German, and then assail Phil's statement (which is easily
>comprehended) that an English version is not available.
>
> Which is it?

Phil does not say an English version is not available (which btw is
also wrong), Phil says English users can not get Thing Version 1
("Thing V1...english users...they can't get it"), I was pointing out
this is wrong: Thing Version 1 is available to English users _in
German_ _or_ in English to _registered_ English users. (The pro's and
con's of this situation were discussed elsewhere)

Look, I'm sorry if I am not explaining myself well enough , I'm trying
to help Thing here not do it any further damage, but all this was also
explained by Joe Connor (which I included in my reply)

Regards

Cajun
--

J.J.Troup@comp.brad.ac.uk
http://www.brad.ac.uk/~jjtroup/

1673. Afterburner (longish) (was Re: Blowup FX Board)

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <830434372_OASIS_@rjelwell.demon.co.uk>
Source record: 146316

In article <960423Z203558.649jpartner@track83.demon.co.uk>
jpartner@track83.demon.co.uk (James Partner) said:-

>> It is the Afterburner 68040 board from Titan Designs. I didn't want
>> to mention it by name because I have put various questions about here
>> recently and it might be starting to annoying people :-)
>
>For what reason? I'm all in favour of hearing about anything new!

The reason being that it is quite expensive. I didn't want to keep
mentioning that I wanted one and would be buying one in case it came
across as showing off or boasting.

>D'you have any more info - prices, specs, etc? Perhaps this might be better in
>email?

Here is a quote from a Press Release put out by Titan Designs a
couple of weeks back. I am sure David Encill at TD won't mind me
printing this here, he shouldn't it is an advert after all.

One quick warning. I understand that David Encill is going to
Germany on Friday (26th April) and will return on Thursday (2nd May).
I don't know how this will effect Titan Designs openness during
that time.
David is, hopefully going to bring back some Afterburners so get
your orders in now and you may get it at the end of next week.

~~~~~~
AFTERBURNER
from Titan Designs Ltd

TITAN DESIGNS have recently been appointed as the official UK distributor for
the Afterburner040 Falcon accelerator.

The Afterburner040 can be supplied with either a 68LC040 or full 68RC040
processor. The main difference between the 'LC' and 'RC' versions is that the
higher spec processor comes with an internal 68882 maths co-processor.

PRICES (for the UK, incl. VAT & carriage)

68LC040 - #449.00
68RC040 - #539.00

Afterburner040 gives an enormous increase in sheer processing power and is very
compatible with a wide range of software - existing APEX Media/Intro users can
also upgrade free of charge to v2.2 for an amended version of the when they
purchase an Afterburner040.
~~~~~~

Black Scorpion Software, in conjunction with Titan Designs, will also be evaluating the possibility of running both the NEMESIS accelerator *WITH* the AFTERBURNER to increase the CPU, Bus and DSP speeds even further!

AFTERBURNER TECH SPEC
- Motorola 68040 or 68LC040 CPU producing 32/64MHz
- Two 72-pin SIMM sockets for optional memory expansion up to 128MB Fast-RAM
- Falcon Bus throughport for Expose, Screeneye, FalconSpeed, etc.

Although a larger case will be required, Titan Designs will also be handling the new C-Lab Falcon Mk.X case upgrades which are ideal for use with the Afterburner040. More details on the Mk.X case upgrades when available.

If you have any queries about this e-mail-shot, please do not hesitate to contact David Encill (for Titan Designs or Black Scorpion Software) on 100345.2350@compuserve.com - as you probably know from past experiences, we do respond very quickly!

Tel: +44 (0)121-693 6669
Fax: +44 (0)121-414 1630

6 Witherford Way
Selly Oak
Birmingham B29 4AX
U.K.
~~~~~~

Feel free to Email me if you want to 'talk' to me about it.

I will put together a few simple tests to compare 16MHz 030 and 040 and post the results when I get my AB.

Rich

--

Richard Elwell rich@rjelwell.demon.co.uk

~~~~~~

1674. WTB:PAL 26OO or 7800 (UK ONLY)

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: glen@cbl.leeds.ac.uk
Message-ID: <317DFE6A.1DB4@cbl.leeds.ac.uk>
Source record: 146317
Cross-posted to: alt.atari.2600,rec.games.video.classic,comp.sys.atari.st

WTB:pal 2600 or 7800, uk only.E-mail if you can help.

1675. Re: MAGIC4 ramdisk

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: binder@hp81.rbg.informatik.th-darmstadt.de
Message-ID: <4ll324$shs@rs18.hrz.th-darmstadt.de>
Source record: 146318

Hi!

In article <4ljlu8$f3b@ralph.vnet.net>, jtb@lys.vnet.net (TOM BRUBAKER) writes:
#>[...]
#>I've been pretty careful to not run one yet, but I did read that there is a
#>new RAM disk program coming out for MagiC that will support long filenames,
#>and a dynamic ammount of memory. I havent heard if its out yet though..
Yes, that's right. And it's out now, but currently only in German. If I get
any response from Danny Bhabuta one day, there will hopefully be an English
version as well.

I'll upload the file rdxfs_r1.lzh to ftp.uni-kl.de today, it's quite large
because all sources are in the archive.

A short description of its features:
- totally dynamic, only consumes the ammount of memory necessary for the
current contents
- always leaves a configurable ammount of memory free for other applications
- case sensitive long filenames with up to 32 characters
- support of UN*X-filemodes (as far as it's possible with MagiC)
- symbolic links
- highly configurable (drive, label, used RAM-type, etc.)

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

1676. Re: POV users... read this!

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4lkvp6$3tg@m1.cs.man.ac.uk>
Source record: 146319

In article <4li7b5$a7q@tor.abc.se>, m9174@abc.se (Carl Lofgren) writes:
>I have just got my registered version of EB_MODELER a POV v2 scene
>editor, and I can't say anything else that this is exactly what the
>POV raytracer needed! Finally you can 'draw' your own scenes. I've
>been sitting all night drawing and rendering scenes.

Is it more stable than the Demo version? Are there any extra features?
Does it work properly with MultiTOS? (The demo says MiNT not installed
even if it is!)

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

1677. I need Atari support!

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4ll6ps$rdj@orm.southern.co.nz>
Source record: 146320

Greetings all!

As I live in New Zealand and there is no Atari support there, I need information of where to get support from. I know of TOAD Computers, but lack any contact to them. I have also just got in touch with a Canadian company called Computer Direct.

Please post contact information of all the support that we have. I'd prefer ways of contacting through Internet, although I can send FAX's.

Thanks
-- Julian Forsythe

1678. Re: How do I get ST software from Mac download?

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2404961347120001@ngalm099.gal.nt.com>
Source record: 146321

In article <830372142_OASIS_@swampdog.demon.co.uk>,
guy@swampdog.demon.co.uk wrote:

> In article <317D06E5.7DC9@psychology.nottingham.ac.uk>
> Jim Newbery <lpyijn@psychology.nottingham.ac.uk> said:-
>
> >Alright, I'm a newbie, but I've had an ST since 1985, so don't flame me.
> >
> >Friends have told me that there are loads of midi editors and so on
> >for the ST on the net, yet I have absolutely no idea how to get them
> >off the mac I use at college and onto my darling lovely Atari. Seems
> >to be impossible as the mac uses HD disks and my ST only DD. HELP!!!!!
> >I was hoping there would be a helpful FAQ about this, but no such
> >luck.
>
> Isn't there an "Apple File Exchange" or something? Whatever it is
> called, use the software that allows you to access PC disks. Format a
> PC 720K disk (DD DS 80 track, 9 sectors per track). The ST can read
> and write to it. Best to use a proper DD disk as HD disks can be
> unreliable and it saves you sticking tape over the HD detect hole.
>

Some of the newer Mac's have PC-exchange, which allows you to just put in a DOS
(or ST) DD disk & copy files .

You can even format a Dos disk on these Macs.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1679. Anyone using Zero-X on an STe w/SCSI?

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: jprice@ivory.trentu.ca
Message-ID: <DqDAD3.HA3@blaze.trentu.ca>
Source record: 146322

I'm wondering if anyone here is using the Zero-X sample editing
software on an STe. I've heard that it now supports SMIDI transfers
via SCSI adaptors like The Link. Anyone doing this? If so, please
let me know and I'll order one now. Thanks.

J. P. Hovercraft

1680. new turbo falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: abcdef@ix.netcom.com
Message-ID: <4lkf2g$rgd@dfw-ixnews5.ix.netcom.com>
Source record: 146323

I am selling my falcon system
the highest bid as of tuesday is $650.00

There is over $1,700 invested in the system

cubase with key
pc emulator
16 meg expansion board
4 megs ram
wizztronics falcon rack mount - great for music and graphics I.E. video
editing system by wizztronics
150 ide harddrive
all bug fixes i.e. clock new version of tos

also
geneva and neodesk
tons of magazines and software

please e-mail

abcdef@ixnetcom.com

1681. Re: POV users... read thi

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4ll82c$npo@tor.abc.se>
Source record: 146324

```
j> : I have just got my registered version of EB_MODELER a POV v2 scene
j> : editor, and I can't say anything else that this is exactly what the
j> : POV raytracer needed! Finally you can 'draw' your own scenes. I've
j> : been sitting all night drawing and rendering scenes.
j>
j> : GET IT!
j>
j> The one time I tried to use it, it bombed out.. That was under GEM on
j> TOS 4.04, I have yet to try it under Magic 4.. What kind of system are you
j> using? If it's a falcon - what's the secret! :)

Actually I've got a Falcon. I can agree that earlier versions were
very unstable, but the latest version I use (v2.80a - 18/4/96) is very
stable, in fact, it hasn't crashed a single time yet.

Of course there are some minor drawbacks... there are no english
manual yet (but it's under construction) and some functions doesn't
seem to work (but something makes me think that it's just me).

---------------------------------------------------------------------
Email: Carl.Lofgren@abc.se
---------------------------------------------------------------------

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* Kivi 1.41a *
```

1682. Re: ST Applications - fre

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4ll82f$npq@tor.abc.se>
Source record: 146325

To: stclub@cix.compulink.co.uk

s> The catalogue is there as browsable HTML only ATM. Is there really enough
s> demand for the whole lot to be available as a single downloadable ZIP?
s>
s> Maybe we should just add the option and monitor the response?

Good idea!

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

1683. Re: Where to go with MegaSTE?

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4ll684$5h1@m1.cs.man.ac.uk>
Source record: 146326

In article <4lis2n$a5l@due.unit.no>, josk@stud.unit.no (Jo Even Skarstein) writes:
>Well, if you want to spend some money on your Mega, you should invest in
>a Pak/3 board with graphics-card and fast-ram, and buy a 17" Mag and a
>BIG harddrive :-)

Does a PAK fit into standard MEGA STE cases? Last night a 486DX2-owning friend
was looking at the specs of the PAK and was *very* impressed, and suggested I
get one. "OK, if you pay..."!

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
----
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

1684. CAB

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: wizzo@connexus.apana.org.au
Message-ID: <4llal3$4ps@preeda.internex.net.au>
Source record: 146327

This whole CAB thing is a cruel joke really, isn't it? Probably some
PC owner messing with our minds...

Jared
(Frustrated :)

1685. Re: Cab 1.2b is there!

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: jtb@katie.vnet.net
Message-ID: <4llhev$s24@ralph.vnet.net>
Source record: 146328

Andrew Rose (andrew@ajrose.demon.co.uk) wrote:
: In article <4lh7i1$4rh@madeline.INS.CWRU.Edu>
: bdc2@po.CWRU.Edu (Boris D. Cahan) said:-

: >
: >In cab 1.2b, there is a new cab.app, and a few new text files.
: >Haven't figured out what the fixes are, there is no mention
: >of it in the docs, and multiline forms still don't work
: >
: Hmmm......it seems with each new update of CAB it gets harder and harder
: to find out what exactly is supposed to have changed. Indeed it's much
: easier to list what hasn't:-(

: If Alexander's reading this, would it be possible to outline changes on
: the website next to the software download link?

I got a message for Alexander about the changes, and I copied it but accidentally lost my copy buffer. :) He said he fixed color printing, the print dialog, the print margins, and one more thing I missed..

: If there was a little checklist of known bugs on the website with comments
: alongside about fixes coming/available this would surely be of help to
: everyone. Personally I'm awaiting the picture loading fix, the full fix
: for picture printing, and of course the long forms fix. If tinkering with
: 1.2a to make 1.2b has further improved colour printouts and nothing else
: [and I'm in no position to say whether or not this is the case] then I'll
: leave the bandwidth free for colour printer owners. My turn to clog it up
: will come later:-) Meanwhile I've downloaded both upgrades with no
: noticeable improvement on my set-up:-(

That would be a good idea, but people with CAB wouldnt be able to use the forms. :) I am kind of wondering if it is cab or cab.ovl causing the form problems, it may be out of Alexander Clauss' hands..

1686. Re: New TT has HD booting problem.

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <4llk41$av8@nnrp1.news.primenet.com>
Source record: 146329
Cross-posted to: ncf.sigs.atari,comp.sys.atari.st,comp.sys.atari.st.tech

Blair Dean <aa728@FreeNet.Carleton.CA> wrote:

: My new TT (yes, a Don Thomas special) has a problem. When it's cold
: booted after being turned off for a while, it will not recognize the
: internal HD (a Seagate ST157N, 50 Meg). It boots to an ST low rez desktop
: with only a trash icon on it. Warm booting (CTRL-ALT-DEL) at that point
: will usually (more on this point later,) boot the TT from the hard drive.
: I thought it might be AHDI5 but I've installed AHDI6, same result.

My new TT (yes, a Don Thomas Special) does not have that problem. The
difference may be that I have ICD Pro Utilities. I copied that, after
RTFM, to the TT's drive C, and rebooted. ICD recognized SCSI 8 as my
internal drive, with logical drives C,D,E,F, and recognized SCSI 4 as my
Syquist removable, containing the disk I had used with my ST, with
logical drives that used to be C,D,E,F,G as drives G,H,I,J,K. I
installed icons for those, saved the desktop, and all (almost) has been
OK since then.

So far, I have not wiped out logical drive G, which is the ST's boot sector.

Recommendation: Get ICD Pro from TOAD, for about $50. I did, and and
have been pleasantly surprised by what it could do.

My only problem with my new TT is the print screen function. It can
print from a printer icon, or any of my typing programs, and Pagestream
and Calamus, but the "print screen" menu item is grayed out and
nonfunctional. Has anyone seen this problem come and go?

--_-------------------------
jimd1 __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

1687. Re: I am depressed....

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: cb170@city.ac.uk
Message-ID: <4lll3o$g4n@bambam.soi.city.ac.uk>
Source record: 146330

ross@ra (Fred Matzen) writes:

>Colin Bernau (colbee@tyndale.apana.org.au) wrote:
>: Logic 2.5 fot the Atari is due to be released
>: (as a *final* release, this month)
>: ..we're waiting!!.........
>: __

>REALLY !!!!! Where did you hear this ??

>I faxed in my upgrade order over 2 months ago and never recieved a peep.
>But if thats true then I will waiting VERY anxiously for it.

It's not shipping yet, but I have a beta copy and it's looking great!

--

|> | | WWW: http://web.city.ac.uk/~cb170
|> E |\| |-| /\ |_ |_ EMAIL: benj@city.ac.uk

1688. Re: Cab 1.2b is there!

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4lltpd$721@madeline.INS.CWRU.Edu>
Source record: 146331

Cab 1.2b did not fix all the bugs in forms handling, apparently.□y
There is an internet service Switchboard, That looks up
phone numbers, anywhere in the country.
HTTP://www.switchboard.com□
It presents several boxes to fill in, and returns
a list of phone numbers, etc matching the criteria.
It works fine with netscape, Mosaic and lynx□ but not with cab.
b□Boris D. Cahan
bdc2@po.cwru.edu

1689. Spectre GCR and TT?

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4llu5m$7i3@madeline.INS.CWRU.Edu>
Source record: 146332

Is there anyone out there with a TT and GCR that has it working on
a 1.44 MB floppy system? If so could you e-mail me just what you had to do
to get it working? I would appreciate any HELP.
Boris D. Cahan
bdc2@po.cwru.edu

1690. FS: Atari 400/800 carts

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: larrys@preferred.com
Message-ID: <317e2b09.6441706@news.preferred.com>
Source record: 146333
Cross-posted to:
rec.games.video.marketplace,rec.games.video.classic,rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.8bit,alt.atari.2600

```
I have the following lot of Atari 400/800 carts for sale.
Please send email to myself to mke any inquiries or
offers. Thanks!

-----------------------------------------------------
Alien Garden (Epyx)
Atlantis (Imagic)
Buck Rogers Planet of Zoom (Sega) slight label pealing
Frogger (Parker Bros) fair - label pealing
Gridrunner (HES)
H.E.R.O. (Activision)
Miner 2049er (Big Five) slight label scratches
Pac-Man (Atari CXL4022)
Q*bert (Parker Bros) label blotchy
QIX (Atari CXL4027)
Star Raiders (Atari CXL4011)
Dreadnaught Factor (Activision)
Zenji (Activision)
-----------------------------------------------------
```

1691. Re: Anyone using Zero-X on an STe w/SCSI?

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: tkk@sierra.net
Message-ID: <4llut1$1je@nntp.sierra.net>
Source record: 146334

jprice@ivory.trentu.ca wrote:
: I'm wondering if anyone here is using the Zero-X sample editing
: software on an STe. I've heard that it now supports SMIDI transfers
: via SCSI adaptors like The Link. Anyone doing this? If so, please
: let me know and I'll order one now. Thanks.

: J. P. Hovercraft

last i heard was that it did SMIDI transfers only on a falcon or a tt --
the author was apparently working on ACSI transfers though through Link
or Link2. I'd also like to find out if anyone knows.

tae

1692. Re: Afterburner (longish) (was Re: Blowup FX Board)

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <960424Z210338.330jpartner@track83.demon.co.uk>
Source record: 146335

> Feel free to Email me if you want to 'talk' to me about it.

Will continue in email..

James
--

InterNet: jpartner@cix.compulink.co.uk NeST....: 90:100/101.0@nest.ftn
jpartner@track83.demon.co.uk FAN.....: 95:150/106@fanfiles.ftn

1693. Re: I need Atari support!

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: fvuotto@laplaza.taos.nm.us
Message-ID: <4lm80b$m8o@laplaza.taos.nm.us>
Source record: 146336

Here is Toad's information. If you get on the ST News mail list,
Toad will keep you informed of all the neat stuff you can't
afford to buy.

Toad Computers, Inc. (800) 448-8623 Orders
America's Atari Source (410) 544-6943 Info
WEB: http://www.toad.net/ (410) 544-1329 FAX
FTP: ftp://ftp.toad.net/ (410) 544-6999 BBS

==========
ST News Mail List is a Service of Toad Computers, Inc. (800) 448-8623
Subscribe: send email 'subscribe stnews' to majordomo@lists.toad.net
Unsubscribe: send email 'unsubscribe stnews' to majordomo@lists.toad.net
Questions: send email to info@toad.net!

1694. (none)

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: ce6coq@ce6ezg.radio.cl
Message-ID: <19960424185828.aaaa001sH@babyblue.CS.YALE.EDU>
Source record: 146337

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help
```

1695. Re: Another WARP 9 Question

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.454.000E434A@cfcsc.dnd.ca>
Source record: 146338

In article <4lgiie$d94@apollo.isisnet.com> ae490@ccn.cs.dal.ca (Mark J. Anthony) writes:
>From: ae490@ccn.cs.dal.ca (Mark J. Anthony)
>Subject: Another WARP 9 Question
>Date: 22 Apr 1996 18:18:54 GMT

>I was wondering if anyone out there runs warp 9 and has had some problem
>with booting one program or another in particular? I am currently running
>the program on an Atari STE 1040 computer. You see, when I boot Cubase it
>freezes just as I touch the mouse after the main screen shows up. Then it
>says something about an error in a dialog box with a number below this
>statement. Whats the deal I wonder????... It boots up other programs just
>fine though!! I really like Warp 9 and want to use it with Cubase if at
>all possible. Oh, BTW, I also have TOS version 2.06 installed. Please
>help if you can... THANK YOU:-))))
I think I saw it mentionned here quite a while ago that because Cubase uses a
proprietary system (MROP?) Warp(will not work with it. Other can verify
this or flame me as they see fit. :^)

>What is a .DAT file and what does "Load DAT File" mean? Please Help. Thanx:-)
A *.DAT file would be a data file one would think, and may contain data needed
for running Warp9. ANY *.dat files associated with Warp9 (ie. in the same
directory?) if so, try puting them in the auto folder or on the root (ie.
C:\)
Sorry I can't be much help, I don't use and have never used Warp9
good luck.bonne chance

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CanForcesCollege, Toronto, Ontario, Canada
Qu&#65533;bec dit oui, Qu&#65533;bec dit non=Qu&#65533;bec, la nation dans le pays du Canada

1696. Atari and deskjet printers, HERE.

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960424194545.10860D-100000@mhc.mtholyoke.edu>
Source record: 146339

Hi, ATARIANS,
I made a translation of an german acc, which control the deskjets.
It is very good, the only problem is that you have to boot your computer
with the printer "on", or else the computer will take for ever to
recognise the non printer. But except that , the software propose some
fonts , etc. Check it out.
By the way you can get it at http://home.mtholyoke.edu/~kellis

PS: I'm really pissed by German software, I think they're making the best
software for atari, they're very good. But I'm sick of german language,
that's why I propose those translations. If someone disagree whith that,
let's talk about it.
Thank you.

1697. New Web Page! Battlesphere Playtester!

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: Mark Santora <santora@earthlink.net>
Message-ID: <317ECC2E.6C9B@earthlink.net>
Source record: 146340
Cross-posted to: rec.games.video.atari,rec.games.video.sony,rec.games.video.sega,rec.games.video.3do,comp.sys.atari.st

OK Folks. Here is my FIRST Web Page. It's nice. It's got some good information on it. Most notably, I have placed a section detailing what I think of Battlesphere. Since I play test it, I thought there should be one place where everyone can stop by to read about it besides the Battlesphee Homepage.

If you are feeling charitable, drop me a line about it. I am always open to suggestions. And hopefully, it will get better with time. Any questions you have about BS, please email them to me and I will try to address them in my page. I hope to update it every week or two.

```
/-------------------------------------------------------------\
[Mark "Stingray" Santora Santora@earhtlink.net]
[4Play Playtester AEO.4@genie.geis.com]
[Atari Explorer Online ]
[-------------------------------------------------------------]
\ visit my Web page with Battlepshere Playtester Updates! /
\ http://home.earthlink.net/~santora /
---------------------------------------------------------------
```

1698. Re: NVDI 4 - printing speed?

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: Richie@f103.n3407.z1.fidonet.org
Message-ID: <ADA41D85@f103.n3407.z1.fidonet.org>
Source record: 146341

On 04/24/96, Richie quoted All: Re: NVDI 4 - printing speed?.

fV> Try iPTR (I believe that's what it's called). There's a working demo on
fV> Hensa. I considered my BJ200 unusable with Speedo but now it zips.
Frank

When we got our Falcon a couple of years back the first thing bad we
noted
was the lack of speed printing to anything but a dot matrix. The cure was
a
the commercial version of Fprint. If not for that program the Falcon would
have been returned as unusable.

1699. Re: Cab 1.2b is there!

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199604242202.a5445@b.maus.de>
Source record: 146342
Body handling: HTML body converted to readable text

In Msg A4970@B, Nicholas Flintham (Nick@flinny.demon.co.uk) wrote:

>If someone who can read german could do a quick translation of the
>following for me I might even know whats changed :))

v1.2b (19.04.1996)

* Printer margins weren't calculated correctly if the edit field didn't
contain 3 digits.

* Bug fix: CAB tries to format tables correctly even if a
tag is missing
(this will only work if
is already there). Due to a bug this lead to
an error with nested (?) tables. Should work now.

* Colour printing with NVDI4 should work now.

* Bug fix: If the check box 'Use document setting' wasn't active (which
influences text and background colours) background images wouldn't be
displayed either. Now both settings are independent from each other.

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

1700. Change of email address

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: bwillard@sprynet.com
Message-ID: <bwillard.252.00411F47@sprynet.com>
Source record: 146343
Cross-posted to: alt.atari.2600,alt.atari.2600vcs,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.classic

```
Just to let anyone who knows me in on my change of server.
Old: bwillard@mindspring.com
New: bwillard@sprynet.com

Bruce Willard bwillard@sprynet.com
```

1701. Re: ST Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199604242256.a5665@b.maus.de>
Source record: 146344

In Msg A5270@B, Claus Brod (claus_brod@bbn.hp.com) wrote:

>What kind of PC hardware would I need to get about the same speed as on
>a stock TT then?

Don't know, really. But Application Systems Heidelberg will be able to tell you
more, I believe. It's their product.

>How much memory would I need to run MagiC-PC?

8 MByte are recommended as a minimum, according to ASH's announcement.

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

1702. STacy help needed!

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: blakeney@inforamp.net
Message-ID: <4lmrde$8gc@clark.zippo.com>
Source record: 146345

Does anyone know if you can run older ST colour (ex games) software on a STacy portable?

Also, is there anything you should watch for buying one second hand?

Your assistance is much appreciated.

1703. Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: john.blackwell@aspects.com
Message-ID: <9604250712093515@aspects.com>
Source record: 146346

Hi guys!

The thing is, apart from its resounding lack of graphic capability my STFM does all the things I need it to, however, I'm poised for an upgrade or something!

I *was* going to upgrade the TOS, though I don't much fancy doing the soldering. I *was* going to get MagiC, but then I discovered that all my main applications wouldn't run under it. I *thought* about joining PC land, but I didn't much like that thought, what with figuring out how to use the thing, not to mention the incredible expense of buying stuff that I already have for the Atari.

So I've had 2 new thoughts. 1, perhaps a graphics card, except for that's beginning to sound expensive again. 2, get a Falcon. Now *there's* an idea. Question is, would it run Cubase, Notator SL and Calamus 1.09n, cos I haven't got the room to keep the ST around for them, and I don't want the expense and time consumingness of buying and learning new programs.

Does anyone have experience of running this little bunch on a Falcon?

Thanks in anticipation!

John

john.blackwell@aspects.com

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* Kivi 1.41a *

1704. Re: St2Falc English.. Here.

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960424202126.3571D-100000@ns1.ptd.net>
Source record: 146347

On Tue, 23 Apr 1996, Katherine L Ellis wrote:

> Hi, Falcon users can get St2falc English.
> It's an st(e) emulator for falcon.
> Nobody translated this nice software in english so I did.
> Bye.
>
> You can get it at http://home.mtholyoke.edu/~kellis

Does this mean that I can play ST games without reconfiguring a translator like Backwards. If I ever get a hold of a cheap Falcon(yeah right!), then I'll get this since I also program on my STe. Just working on getting a PC at the moment, also for programming and games. :)

Eric Noss
a.k.a
Mr. Maddog

1705. Re: HD help

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4llepe$k7v@ratty.wolfe.net>
Source record: 146348

Joe.Lensbower@flight.org (Joe Lensbower) wrote:

>I'm an old hat at the Atari ST, but know next to nil about hard drives.
>I have a 105 meg Quantum in a shoebox case that I bought about a
>hundred years ago and it's served me well, but now I'd like to put
>another one in the same shoebox (there's plenty of room). I paid over
>$400.00 for my current HD setup, and we all know how inexpensive they
>are now. Here's my question: I picked up a Computer Shopper and it has
>Quantum drives... it has a 1.02 GIG Quantum SCSI drive for under $300.00.
>Can I link that one in my case? Or even REPLACE the existing 105 megger
>with the GIG? I mean, is it true that "If it's a SCSI it'll work"? Is
>this too big for the ST to handle? Or even a 500 or so megger... will it
>work as long as it's a SCSI? And what if it's a SCSI-2, will that work?

It would depend on the host adapter in the case more than anything
else, Joe. If it's an ICD AdSCSI, almost any drive will work. If
it's not, well, you're on your own.

1706. Atari SM-124 monitor For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: Mary <ola1@aegis.nitco.com>
Message-ID: <317EAEC9.1972@aegis.nitco.com>
Source record: 146349

I have an SM-124 High Res Atari Monitor For Sale. $30.00 plus Shipping

1707. Re: Console window/shell wanted

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: Andrew Thackrah <at@roe.ac.uk>
Message-ID: <Pine.OSF.3.91.960424162436.13002D-100000@reaxp01.roe.ac.uk>
Source record: 146350

Apr 20 96: Karl Foley replies...
> At 10:35:35 on 09 Apr 96, at@roe.ac.uk wrote this about Console window/shell
> wanted.
> a> Can anyone suggest a console _accessory_ (that I can run a command
> a> line shell from). I use a 1040ST TOS 1.0 which means that I can't run
> a> Gemini or other blitter-using console windows. If there are any TOS
> a> 1.0-friendly programs to run Gulam/Mupfel in this way, they'd be
> a> ideal.
>
> How about TosWin? I know you can switch the blitter off in this.

Do I have to run MiNT to be able to use this? MiNt looks like my worst nightmare! Otherwise I give it a shot.

Also I tried the CLI.ACC as suggested by Guy H. (found a version called cli2.acc) - doesn't run as a window and like the man says, it's a bit unstable..it's on the right lines, but I think the Mupfel/Venus combination would be better if gave-up on trying to use accessories.

I have to admit, I'm spoiled by the facilities at work and want things to be `just so'...if I make any progress I'll post the results...(I thought about hacking the WTERM.ACC code...if anyone has any experience/comments about this please let me know.)

thanks (to all) for the advice
Andrew.

1708. Imagine card

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: janek@gaja.ipan.lublin.pl
Message-ID: <4llfi8$2kf@helios.man.lublin.pl>
Source record: 146351

I have second hand Imagine ET4000 card but no manuals.
I need hardvare data for this card ie. base address , kind of DAC etc.
Please help

Janusz Kokot
IA PAN
Lublin , Poland

1709. NAS96.

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: bertil.jagard@straight.ct.se
Message-ID: <ftn_2.203.221$fidonet.org_7d995c01_Bertil.Jagard@straight.ct.se>
Source record: 146352

```
------------------------------------------------------------------------
SWEDISH ATARI USERS' ASSOCIATION (Svenska Atariklubben)
IN COOPERATION WITH NoCrew PRESENTS

-* THE NORDIC ATARI SHOW AND CONVENTION 1996 *-

WITH CONVENTION, EXHIBITION, SEMINARS,
DEMONSTRATIONS, CONTESTS ... AND MORE!

AT KORTEDALA GYMNASIUM IN GOTHENBURG, SWEDEN
ON THE 14th, 15th and 16th OF JUNE
------------------------------------------------------------------------
NOTE: The information in this text is not complete! Updates will come.

PRESENTATION

NAS was first arranged in 1995. It's a special show with a hacker convent,
exhibition and different seminars - all in one place.

This time the Nordic Atari Show is held in a school building, Kortedala
Gymnasium, in Gothenburg. It offers several small rooms for the hacker
contests and seminars, a big lecture hall for showing demos and films and a
normal size restaurant for the exhibition. Showers and dressing rooms are
available, and there is free carparking in the school area.

Pizza restaurant, cafe and other shops are only a few steps away from the
school. If you want to stay at a hotel please contact us for information
or visit our Webpage for details (http://www.tripnet.se/sak/nas).

Kortedala Gymnasium is fifteen to twenty minutes away from the central part
of Gothenburg. There are good possibilities for communications by tram or
car.

The dates are the 14th, 15th and 16th of June. Gather with your friends and
join us at a very fun and exciting show for Atari users around the northern
and european part of the world!

This year the exhibition and seminars are arranged by the Swedish Atari
Users' Association (Svenska Atariklubben), and the hacker convent by
NoCrew.

Below are all the activities, and the low entrance prices. Last year they
were a little bit high, but this year we hope it's suitable for all
wallets!

THE ACTIVITIES

For more detailed information see below.
```

exhibition
retailers and different associations will be there

hacker convent
competitions for FALCON, STE, ST and 8-bit

demonstrations
Jaguar, Lynx, MiNT, MagiC, Linux, DTP, Internet etc

seminars
about programming, Internet, multitasking etc

others
competitions for the non-programming experienced
(lottery, MidiMaze-contest, harddisk throwing, CocaCola-drinking etc)

THE PRICES

type payment SAK-member non-member

3-day entry prepaid SEK 100 SEK 125
3-day entry at the door SEK 125 SEK 150
1-day entry at the door SEK 50 SEK 75

The T-shirt is gasping yellow with a fine black print. Highest quality.
Don't miss this fantastic offer. Limited quantity.

T-shirt prepaid SEK 75 SEK 90
T-shirt at the door SEK 100 SEK 120

A cafeteria with low prices on CocaCola, Jolt, sandwiches, buns and
other tasty products will of course be available.

If you live in Sweden, you can order your tickets to NAS96 via
our Webpage at http://www.tripnet.se/sak/nas

Otherwise, if you live outside Sweden or don't have WWW access, and want to
order tickets to a lower price, please pay the right amount of money to our
Swedish postal giro account

nr 73 69 10 - 1

before the 31st of May 1996. Don't forget to state your name, address,
country, telephone, fax, email address and SAK membership nr so that we
know who's paying.

THE EXHIBITION

The exhibition will be open on the following times:

Friday 14th 12:00 -- 21:00
Saturday 15th 09:00 -- 21:00
Sunday 16th 09:00 -- 16:00

If you and your company or organisation wants to join the exhibition, then
estimate the space you need and pay the fee to us. We offer you different
sizes (measurements in Swedish meters) depending on your needs.

4,5 m2 costs 500 SEK
9,0 m2 costs 1000 SEK
18,0 m2 costs 2000 SEK

If you want more space, then every extra m2 is 150 SEK. Please contact us first to get further information.

The retailer's fee includes full entrance for two persons.

Nonprofit organisations can join the exhibition for free (with a space of 4,5 m2). This includes full entrance for one person.

Please pay at our Swedish postal giro account,

nr 73 69 10 - 1

before the 31st of May 1996.

State your company/organisation name, address, country, telephone, fax, email address, contact person and space needed. If you'd like to speak at a seminar about something, then tell us about it.

THE DEMONSTRATIONS

More will be added as soon as we get to know about them.

BBS We'll be showing STraight BBS, with products as Semper, LED, Octopus etc. Sysop Bertil Jagard will be answering questions and demonstrate different situations, as well as speaking about ethics and problems with communicating.

MagiC What is MagiC? What is multitasking? Find out by using MagiC 4, and swapping between those programs. Learn about problems and get tips from experienced users.

Making How can magazines be made with Calamus SL? We'll be showing how magazines the Swedish Atari Users' Association (Svenska Atariklubbens) with SL magazine "AtariMagasinet" is made. Tips, problems, features and possibility to make yourself some visit cards or other things to take home.

THE SEMINARS

More will be added as soon as we get to know about them.

Internet What is Internet and how can I use it with my Atari? Experienced administrators will be talking about Internet - history, how it's made, the future and more. We'll put it in reality too, with products for Atari computers that all of us can use - easy!

THE CONVENTION

NOTE: This is preliminary information. Updates will come.

Which computer? Atari in all forms. We want the hackers and the democoders. The Linux freaks. The MiNT people. The Jaguar nuts and everyone else that uses Atari in some form.

Demo contests

BIG ONE
No limit at all. Should be able to run on a Atari compatible computer
present on NAS96.

SMALL ONE
The limit is the shoesize squared (european) of the deliverer in bytes.

World cup in alfabutton

We will try to break the world record in typing a to z on a standard
keyboard. So far, way below two seconds. Go practise...

Films and demos

We will alternate between showing films and old demos on our big
screen projectors. Of course newer ones as well.

Prices

They will most certainly show up and be of good quality.
More info to come.

More information is available from larkov@tripnet.se, or visit NoCrew's
homepage at http://www.dd.chalmers.se/~f93labr/nocrew/index.html

FURTHER INFORMATION ABOUT NAS96

The best way to get new information is to join our NAS96 mailing-list.
Write to nas-users-request@tripnet.se and include the following in the
message text:

subscribe nas-users <your email address>

Our homepage is also informative to visit. It is at
http://www.tripnet.se/sak/nas and is updated whenever it is needed.

If you want more information about NAS96, then use any of the addresses or
telephone numbers below. Email is always the fastest way to get answers.

Rolf Johansson
rojo@tripnet.se
Tel: +46-708-900441 (mobile)
+46-522-22216 (week)
+46-31-825073 (ends)

Lari Kovanen
(about the convent)
larkov@tripnet.se
Tel: +46-31-582059 (home)

Ulf Hogberg
ulftage@tripnet.se

Swedish Atari Users' Association
Svenska Atariklubben

sak@straight.ct.se
Box 11416
S-404 29 GOTEBORG
SWEDEN
Tel: +46-31-7060992
Fax: +46-31-363973
Webpage: http://www.pedserv.gu.se/janne/sak.html

NoCrew
lbrink@cd.chalmers.se
c/o CCW
Forsta Langgatan 20
S-41 28 GOTEBORG
SWEDEN
Webpage: http://www.dd.chalmers.se/~f93labr/nocrew/index.html

WELCOME TO GOTHENBURG AND NAS96! 960411RJ

==
= E-Mail: bertil.jagard@straight.ct.se STraight BBS, Sweden =
= Phone : +46-(0)31-363973. FidoNet 2:203/221, NeST 90:1101/104 =
==

1710. Re: Desktop Replacement

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <4177cc$13351f.162@goldengate>
Source record: 146397

I've used neodesk 3 for awhile now (well since I bought my mega and it
came installed on the HD) and haven't had much trouble with it. It seems
to be a pretty powerful environment. The only problem that i have with it
is that certain apps seem to revert back to the TOS desk top when exiting.
I work with macs at work and prefer certain elements of ND to the
7.whatever (the latest) version of the mac OS, particularily the window
x2 function and the splitable scroll function. Maybe I'm lazy, but they
seem easy to use when moving a file (less mouse clicking).

Bill Kimbelton (wlkim@primenet.com) wrote on 18 Apr 1996 21:20:04 -0700:
: I'm thinking of purchasing Neodesk 4 for my Falcon... any input
: regarding Neodesk and other replacement desktops would be appreciated.
: Thanks.

: Bill

--
```
| Gregor Samsa | |
| Minnapolis, MN USA | Homepage: www.goldengate.net/~gregor |
| gregor@goldengate.net | |
```

1711. Cubase wanted

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: mikuto@connexus.apana.org.au
Message-ID: <4lk17d$mcd@preeda.internex.net.au>
Source record: 146398

My friend is musician and he does not have an access to the Net.
Could someone please post me some details about Cubase like
latest release version, the price and availability.
Thanks for your time,
Tom

1712. Zoo and TwoinOne

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <4177cc$141113.13d@goldengate>
Source record: 146399
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I've recently Dl-ed the two-in-one archiver shell and zoo21.ttp from UMICH
and have a question on the compatibility of the two. I've managed to make
2/1 work with arc.ttp, lzh.ttp, and ST zip. I have had problems with
using the shell with zoo.ttp, though. Last evening I tried to unzoo a
file that consisted of two parts in the archive, a read me and a
directory of avr sounds. 2/1 would decompress the read me and list the
directory but not decompress the avrs. When I selected the directory (or
an individual avr), and after a period of HD churning, I kept getting an
error of "no files matched". The same file readily decompressed from
zoo.ttp's command line with out the shell.
Am I missing something in the option menu? Are the AVR's in the folder
not compressed and simply need to be moved?
The shell itself seems to be pretty handy and am looking forward to
testing it out on tar, uu, and lrj. any insights?

--
```
| Gregor Samsa | |
| Minnapolis, MN USA | Homepage: www.goldengate.net/~gregor |
| gregor@goldengate.net | |
```

1713. Re: setter.ttp / HSMODA06

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4lk637$1l8@madeline.INS.CWRU.Edu>
Source record: 146400

All very interesting! What about with a TT?

Boris D. Cahan
bdc2@po.cwru.edu

1714. Re: I am depressed....

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: ross@ra
Message-ID: <4lk8un$lon@thoth.nilenet.com>
Source record: 146401

Colin Bernau (colbee@tyndale.apana.org.au) wrote:
: Logic 2.5 fot the Atari is due to be released
: (as a *final* release, this month)
: ..we're waiting!!.........
: --

REALLY !!!!! Where did you hear this ??

I faxed in my upgrade order over 2 months ago and never recieved a peep.
But if thats true then I will waiting VERY anxiously for it.

1715. Re: Playing MIDI files/Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: ross@ra
Message-ID: <4lk9gv$lon@thoth.nilenet.com>
Source record: 146402

FPINTO (fpinto@cougarnet.byu.edu) wrote:

: Hello Atarians : Is there any software capable of playing midi files
: (falcon) without using any external synthesizer?
: (The sound chip build in is
: already a synthesizer!).

There was a program being work upon by Griff of the MPG player and MOD player fame (and others but Im not sure of what so please accept my apology now). It was to be a MIDI player using samples like the DOS boxes. I don't know whats become of it at this time though. It's been a while since I had heard any news but if he does finish it, I'm sure it will be as excellent as his other works.

The only other program was the MIDI MUSIC MAKER which played and converted more than just standard MIDI files using the ST sound chip. Very limited but it worked....

1716. Re: ST Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <4lko26$ie0@osiris.wu-wien.ac.at>
Source record: 146403

Andrew Wright (aw@dial.pipex.com) wrote:
: There are basically two choices for emulating an Atari ST on a PC, the
: Gemulator and the Janus card. Both require a free 16-bit ISA slot in the
: PC, both are driven by software. Gemulator 4 is cheapest and runs under
: Windows 95. Janus is very expensive I believe and not quite as flexible
: IMHO as standard resolutions aren't supported.

There will be a third solution with the next 2 to three months, which
does not require any hardware. It is the PC version of Magic, the TOS
replacement. On a Pentium expect TT speed and - in contrsast to all other
existing emulators- the latest operating system technology available on
Atari, including preemptive multitasking, iconify, long file names (itc
seems that you can use WIN95 file names directly) etc etc.
IMHO the best choice

Another possibility would be to use STonX, a freeware emulator that runs
on all systems that have X-Windows.

Alfred

1717. Re: HD help

Newsgroup: comp.sys.atari.st
Date: 1996-04-24 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4lkj2a$162@preeda.internex.net.au>
Source record: 146404

I don't see any problem with formatting etc, just use ICD Pro or similar BUT
If the scsi to dma adaptor is an old one, it won't 'see' the new SCSI 2
drive.

Perhaps sell the old 105 as a complete going unit and purchase The Link 2.
It comes with cable and ICD Pro software.
It will handle all this and more, like CD-ROMS etc.....

Good luck.........Julian.

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ \/|_/|_/|/\/|_/ | |_/ _/ |/|_/|_/_/ | \/|_/
(| julian@connexus.apana.org.au |) |)

1718. Moniterm Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: leech@shell.aros.net
Message-ID: <4lmkjf$4ot@news.aros.net>
Source record: 146255

I just got a Moniterm Monitor, I remember seeing somewhere that eitherthe TT or ST can support these. It has a 9 pin male port on the back, do I just need a gender changer to hook this up to an st? But I'd really like to hook it up to my TT, how would I go about this? Thanks in advance.

Leech!@#$

1719. Re: Art Program to create WWW GIFs

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <317ef7ac35371d90@sn.no>
Source record: 146256

Tom Brubaker (jtb@lys.vnet.net) wrote:

>Tony Gilbert (tone@swoon.demon.co.uk) wrote:
>
>
>: Can some one tell me what Art program would be best to create GIFs for
>: use in Web Pages. Did I read some where that the GIF format in WEB
>: pages is slightly different to our norm ?
>
>WWW GIFs are the same, however you can use GIF89a (the newer format) to
>create transparent gifs - so you can see the background through part of the
>picture. I found some source code to a program that converts GIF87a files
>into transparent GIF89a's and recompiled it. If anyone wants it, I can put
>it up on my web page, but I lost the docs for it and didnt want to anger the
>author by distributing an Atari version. :)

Yes please! I'd like that- even more if it's a nicely done GEM program.
But as long as it works I guess it doesn't really matter that much.

Hallvard

--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

1720. Re: Desktop Replacement

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4ln7a1$3bc@preeda.internex.net.au>
Source record: 146257

Bill Kimbelton (wlkim@primenet.com) wrote:
: I'm thinking of purchasing Neodesk 4 for my Falcon... any input
: regarding Neodesk and other replacement desktops would be appreciated.
: Thanks.
:
: Bill
:

I use Teradesk 1.39. I think it's great. It's freeware and available via
FTP in lots of places. It's well woth a try.

Julian.
--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

1721. SuperBoot 8.1 HAS BAD HEADER (HELP!!!)

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: ae490@ccn.cs.dal.ca
Message-ID: <4ln4jd$jpu@apollo.isisnet.com>
Source record: 146258

I recently downloaded the newest version of Superboot version 8.1 from Hensa, the Umich site and a supposedly great Switzerland ftp site as well. After downloading them and trying to unlzh 'em, they keep coming up as "BAD HEADER" and so they are worthless. Has anyone else had this problem, and if so do you know of anywhere else that the file can be had where it doesn't come through corrupted? Thanks for any help you can give me on this in advance:-))

--
------/|---
-----|-|---------------- MARK ANTHONY ---------------|\--------
----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
-------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
----

1722. FS: 4-25-96

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <4lnbr9$v12@express.ior.com>
Source record: 146259

F O R S A L E

* 1040STf *

720K Internal Drive
TOS 1.4 ("Rainbow TOS")
2.5mb RAM (Upgradable to 4mb)
Z-Keys
IBM (External) Keyboard included!
Tweety Board!! (For "Stereo" sound)
Original Box
Power cable
Z-Keys Documentation
Great Condition!!
NOTE: This computer has the nicest, CLEANEST upgrades to it that I
have ever seen.
***** For $20 (If I have the chips straight) this can be upgraded to
4mb, threw B & C ComputerVisions.

Asking $200 + shipping

* Futures Systems 3.5" floppy drive model GTS-100 *

External double sided drive
Power Supply
Full black case
Good Condition
LED display
These types of drives work exellently,
and this one is in NEW condition!
Asking $50 + Shipping

** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR **

If you buy both items.... (Or just the 1040 -possibly-)

I'll throw in (FOR FREE) at your discretion:

* Magazines : (10) Current Notes
* Chip : PAL chip. Works. Supports HD drive. #: C301901-002.
* Chip : Floppy Drive Controller. Works!. #: WD1772-PH
* Chip : TOS 2.05 . Works. Will work on any Ste!
* Joystick : (6) Misc joysticks
* Covers : Atari Monitor, 520ST, and the ext. atari floppy drive.

If you have any questions, or your interested in one of the items
listed above, PLEASE Email me! If you respond here, PLEASE keep the

same title so that I can easily find it.... Thank you!

Internet: danbrown@on-ramp.ior.com
Voice # : (509) 326-1128 (anytime)

Thanks for your time!

Dan Brown

1723. FS: Misc (US)

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <4lnc6h$v12@express.ior.com>
Source record: 146260

Here is a list of some misc. things I have laying around. Make me an
offer on it, one item or as a package. Price + you pay shipping.
Offers do not include shipping, so please keep that in mind.

------- ITEM ------ --Condition-- -- Who Makes it --
1040 Power Supply. Rev 6 Working Atari
Video Key Working Pratical Solutions
ST Sound Digitizer w/software Working Hippo
Glue Chip (This is NEW, still in the bag! Has not been tested by me)

If you are interested in any of the hardware here, please Email at:

danbrown@on-ramp.ior.com

Thanks,

Dan Brown

1724. Re: QST: MagiC4 icons

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: Dave B <daveb@mbha.demon.co.uk>
Message-ID: <830417571snz@mbha.demon.co.uk>
Source record: 146261

In article <4lkn45$9mn@newsserver.rrzn.uni-hannover.de>
and@sun2 "Andreas Kromke" writes:

] ppospis@mtroyal.ab.ca wrote:
] : I did RTFM BEFORE I posted!! Firstly, there appears to be a typo on

So did I.

] No.
] The RSC file must contain icons, nothing more. You can take any
] icon file from any other shell (newdesk (TOS), gemini or thing).
] ------------------------
] ANDREAS KROMKE

But the icons exported as RSC format from ease only show up in mono. Am
I missing something obvious here?

Also Andreas, while I have your ear... Is there any fix for the vt52
locking up after using Oasis/Nos (I also notice that Everest crashes
under Magic/Ease if I am a bit quick with clicking on the menu options).

Any help appreciated,
--
Dave B
---
daveb@mbha.demon.co.uk

1725. Re: Afterburner (longish) (was Re: Blowup FX Board)

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: sherwood_piers@jpmorgan.com
Message-ID: <4lnj7n$54p@hardcopy.ny.jpmorgan.com>
Source record: 146262

In article <830434372_OASIS_@rjelwell.demon.co.uk>, rich@rjelwell.demon.co.uk (Rich) writes:

snip snip....

>Afterburner040 gives an enormous increase in sheer processing power

Does anyone have any figures for this speed increase (eg. Gembench)?
I would also be interested to know if Linux/68k runs on the 68040,
and specifically Afterburner040...

Thanks,

Piers
--
+-----------------------------------+
| Piers Sherwood |
| email: piers@spuddy.mew.co.uk |
| or sherwood_piers@jpmorgan.com |
+-----------------------------------+

1726. Mirage Ensoniq Users - Anyone ????

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: td33219@pinus.cc.etf.hr
Message-ID: <4lnsvc$cra@bagan.srce.hr>
Source record: 146263

Howdy!!!

My brother kindly informed me that he saw in one of atari groups
something about some program for Atari which can read/edit? Mirage
Ensoniq's disks, and maybe something more. Later, he lost the track of it.
If anyone has it, please e-mail me to

tomo@fly.cc.fer.hr

so that we establish connection.

Thanks!!! Tomislav Djigas

1727. Re: Cab 1.2b is there!

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4lnpc7$2mb@m1.cs.man.ac.uk>
Source record: 146264

In article <4llhev$s24@ralph.vnet.net>, jtb@katie.vnet.net (TOM BRUBAKER) writes:
>Andrew Rose (andrew@ajrose.demon.co.uk) wrote:

>That would be a good idea, but people with CAB wouldnt be able to use the
>forms. :) I am kind of wondering if it is cab or cab.ovl causing the form
>problems, it may be out of Alexander Clauss' hands..

Well, I'm not too hot on forms, and I haven't got Stik (although use cab to
preview my pages) but I would guess that it is the lack of email facilities.
The only way that I know (and there *is* a better way) of doing forms is
to have the <FORM METHOD=POST ACTION="mailto:email-address"></FORM> tags.
Now, as we all know, CAB/Stik doesn't support the mailto: tag so it is
unlikely to handle this method of forms.

As soon as CAB has a way of comunicating with mail-servers, I would guess
the problem will be fixed...

Anthony
--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

1728. Re: Desktop Replacement

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4lnpmg$2r0@m1.cs.man.ac.uk>
Source record: 146265

In article <4ln7a1$3bc@preeda.internex.net.au>, julian@connexus.apana.org.au (Julian Gifford) writes:
>I use Teradesk 1.39. I think it's great. It's freeware and available via
>FTP in lots of places. It's well woth a try.

Teradesk? how old is that, because I have an old version, which basically seems like a STE TOS desktop. Is 1.39 a falcon-like desktop? (colour icons etc.)

Anthony
--
------------------------------------+----------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+----------------------------

1729. Re: Where to go with MegaSTE?

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: jnorton@ra
Message-ID: <4lo1ut$6uu@thoth.nilenet.com>
Source record: 146266

S94 (lais@cs.man.ac.uk) wrote:
: Does a PAK fit into standard MEGA STE cases? Last night a 486DX2-owning frie
: was looking at the specs of the PAK and was *very* impressed, and suggested
: get one. "OK, if you pay..."!

Funny! Suggestions so far.....
MagiC (thanks to Guy Harrison)
Graphics Card (Pak/3?), 17" Mag, Fast Ram (thanks to Jo Even Skarstein)

Where on the web can I get more infomation on MagiC and Pak/3? You see,
my wife has said no to the new computer (so, forget Gemulator). She
might buy the idea of an upgrade. Although, she was talking to me about
an $800 camcorder this morning (you gotta love it!).

I have two ST's (1 meg and 2 1/2 meg) and one MegaSTE (4 meg, 120 HD).
They are all set up and still get used some (some old classic games).
I wish that I could cobble them all together into one system.

I would like to cruise the web in vivid color. That would sell anyone on
upgrading. Isn't there a hardware fix to the Mega's baud rate bottleneck?
Isn't this a great hobby.

1730. Re: Another Atari->PC xfer question

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: ujo7@rzstud1.rz.uni-karlsruhe.de
Message-ID: <4lo2du$4q9@nz12.rz.uni-karlsruhe.de>
Source record: 146267

Guy Harrison (guy@swampdog.demon.co.uk) wrote:
: >Can a PC read 3.5" floppy discs written by an Atari ST 1500?

: No & Yes. No because the PC has a bug introduced in its code which
: makes it insist on one byte in the bootsector being set to a certain

This is not a PC bug, but a bug in Protobt() and the Desktop of TOS before
1.04! $F7 is not a valid "media byte". -> ISO 9293

: value. Yes because newer ST's format their disks with this value set
: correctly

Right.

--
Bye, Rainer

Big-DOS -- GEMDOS / ISO 9293 / MS-DOS filesystem for Atari
http://www.uni-karlsruhe.de/~Rainer.Seitel/bigdos.html

1731. Re: QST: MagiC4 icons

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: and@sun1
Message-ID: <4lo0gd$q92@newsserver.rrzn.uni-hannover.de>
Source record: 146268

Dave B (daveb@mbha.demon.co.uk) wrote:
: But the icons exported as RSC format from ease only show up in mono. Am
: I missing something obvious here?

Possibly, this is no real RSC format. Try to load it into a real
RSC-Editor (INTRFACE). Try the newdesk icons and you will see that I
am right.

: Also Andreas, while I have your ear... Is there any fix for the vt52
: locking up after using Oasis/Nos (I also notice that Everest crashes
: under Magic/Ease if I am a bit quick with clicking on the menu options).

Unfortunately I did not write vt52. And Everest did never work well for
me. I only use QED.

--

ANDREAS KROMKE

1732. ATARI ST FTP SITE LIST

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <317fa5063dadf522@sn.no>
Source record: 146269

Time for another update to the Atari ST FTP site list.
As usual I'm open for any suggestions/comments/information regarding the list.
Remember: I rely on you; the public to help me keep it up to date and correct.

Hallvard (hallvart@sn.no)

Changes since last list:

ftp.uni-frankfurt.de : marked off as a specialized/small site
ftp.uni-trier.de : NEW site
ftp.regent.e-technik.tu-muenchen.de : re-inserted in the list

---------- FILE START ----------
Distribution date: 25-April-1996
Distributed to : comp.sys.atari.st & comp.sys.atari.st.tech
File location : ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt

Re-distribution allowed as long as nothing is altered or omitted.
Copyright (c) 1994-1996 Hallvard Tangeraas (hallvart@sn.no)

```
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
_/ _/
_/ The ____/ __ __/ ____/ _/
_/ Atari / / / _/ _/
_/ ST __/ / ____/ _/
_/ FTP / / / _/
_/ list _/ _/ _/ _/
_/ _/
_/ (c)1994-96 H. Tangeraas _/
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
```

FTP site Directory IP address

Czech republic
---
ftp.dcs.muni.cz /pub/archives/atari/ (147.251.48.3)

Finland
---
ftp.funet.fi /pub/atari/ (128.214.248.6)

France
---
ftp.cnam.fr /pub/Atari/ (163.173.128.15)

Germany
---

ftp.leo.org /pub/comp/platforms/atari/ (131.159.0.252)
(131.159.0.198)
ftp.regent.e-technik.tu-muenchen.de /pub/comp/platforms/atari/
(129.187.231.131)
ftp.uni-trier.de /pub/atari/ (136.199.8.81)
alice.fmi.uni-passau.de * /pub/atari/ (132.231.1.180)
ftp.uni-kl.de /pub/atari/ (131.246.94.94)
ftp.uni-erlangen.de /pub/atari/ (131.188.71.2)
(131.188.80.20)
(131.188.3.2)
ftp.tu-clausthal.de /pub/atari/ (139.174.2.10)
ftp.uni-muenster.de /pub/atari/ (128.176.121.55)
ftp.uni-paderborn.de /atari/ (131.234.22.34)
vax.ph-cip.uni-koeln.de /pub/atari/ (134.95.64.1)
pascal.math.fu-berlin.de * /atari/ (160.45.40.50)
ftp.cs.tu-berlin.de /pub/atari/ (130.149.17.12)
(130.149.144.4)
ftp.fu-berlin.de * /pub/atari/ (160.45.10.6)
ftp.uni-regensburg.de /freeware/software/atari/ (132.199.1.203)
ftp.germany.eu.net /pub/comp/atari-st/ (192.76.144.75)
ftp.uni-stuttgart.de /pub/systems/atari/ (129.69.18.15)
ftp.uni-bremen.de * /pub/atari_st/ (134.102.228.2)
ftp.hrz.uni-kassel.de /pub/machines/atari/ (141.51.12.12)
ftp.rz.tu-bs.de * /pub/atari/ (134.169.9.44)
ftp.coli.uni-sb.de /pub/comp/atari/ (134.96.68.11)
ftp.phil.uni-sb.de * /pub/atari/ (134.96.80.220)
(134.96.82.13)
ftp.inf.tu-dresden.de /pub/atari/ (141.76.1.11)
ftp.uni-giessen.de /pub/atari/ (134.176.2.11)
ftp.rz.tu-harburg.de * /ATARI/ (134.28.240.5)
ftp.uni-oldenburg.de /pub/atari/ (134.106.38.5)
ftp.uni-frankfurt.de * /pub/Atari/ (141.2.1.2)
ftp.on-luebeck.de /pub/systems/atari/ (193.29.188.9)
ftp.informatik.rwth-aachen.de /pub/comp/Atari/ (137.226.225.3)
ma2s2.mathematik.uni-karlsruhe.de * /pub/atari/ (129.13.115.2)

The Netherlands
---
nikhefh.nikhef.nl /pub/atari/ (192.16.199.1)
ftp.twi.tudelft.nl * /pub/atari/ (130.161.156.11)
ftp.icce.rug.nl * /pub/erikjan/Atari/ (129.125.14.129)

Norway
---
ftp.sn.no # /user/hallvart/atari/ (194.143.8.25)

Switzerland
---
ftp.isbiel.ch /atari/ (147.87.2.27)
ezinfo.ethz.ch /st/ (129.132.2.72)

United Kingdom
----
micros.hensa.ac.uk /micros/atari/ (194.80.32.51)
disabuse.demon.co.uk /pub/atari/ (158.152.1.44)

United States
----
atari.archive.umich.edu /atari/ (141.211.120.11)
f.ms.uky.edu /pub2/atari/ (128.163.132.108)
ftp.netbsd.org * /pub/NetBSD/NetBSD-1.1/atari/ (206.86.8.12)
/pub/NetBSD/arch/atari/

* = specialized or small sites (mostly Linux, BSD, GNU, MiNT, StonX etc.)
# = beginner/essential software/various info files (small site).

MIRROR SITES

FTP mirrors are alternative sites to certain popular ones which are
usually under a high load most of the time (many people accessing them
at the same time).
Mirror sites contain the exact same directories and files, but have
different entry points. Try to use the one closest to you geographically
and not during business hours (in that geographic area).

Mirrors to 'atari.archive.umich.edu'

United States
----
ftp.toad.net /pub/umich/ (205.197.182.100)
barnone.citi.umich.edu /atari/ (141.211.128.19)

Europe
------
src.doc.ic.ac.uk /packages/atari/umich/ (146.169.16.11)
(146.169.17.5)
(146.169.32.5)
(146.169.33.5)
(155.198.1.40)
(146.169.43.1)
(155.198.191.4)
(193.63.255.1)
(146.169.2.10)
ftp.switch.ch /mirror/atari/ (130.59.1.40)
(130.59.10.40)

*** ftp.switch.ch is restricted to educational/research institutions only!

Mirror to 'ftp.uni-paderborn.de'
----
src.doc.ic.ac.uk /packages/atari/uni-paderborn/ (146.169.16.11)
(146.169.17.5)
(146.169.32.5)
(146.169.33.5)

(155.198.1.40)
(146.169.43.1)
(155.198.191.4)
(193.63.255.1)
(146.169.2.10)

Other mirrors
----
ftp.phil.uni-sb.de * /pub/atari/mint/umich.mirror/ (134.96.80.220)
(mirror to atari.archive.umich.edu- 'mint' section) (134.96.82.13)

ftp.phil.uni-sb.de * /pub/atari/linux/tsx-11.mirror/ (134.96.80.220)
(mirror to tsx-11.mit.edu- 'linux' section) (134.96.82.13)

MAIL SERVERS

Mail servers can be used to get hold of the same software as through FTP,
but instead of using a lot of download time online, files can be 'ordered'
via email.
In order to get information about how to do this, send an email to the
various addresses below with the word: help
in the mail itself. If possible, do not include any 'signature' in the mail,
as the automated system which replies to these mails tries to interpret any
message (and with a certain amount of errors no response to your requests
will be given at all).

Email server email address Equivelant to FTP site
----
atari@atari.archive.umich.edu atari.archive.umich.edu
mail-server@ftp.tu-clausthal.de ftp.tu-clausthal.de
mail-server@cs.tu-berlin.de ftp.cs.tu-berlin.de
archive-server@Germany.eu.net ftp.germany.eu.net
ftpmail@ftp.uni-stuttgart.de ftp.uni-stuttgart.de
ftp-mailer@ftp.informatik.tu-muenchen.de ftp.informatik.tu-muenchen.de
archive-server@micros.hensa.ac.uk micros.hensa.ac.uk
mailserver@leo.org ftp.leo.org

___

What to type What it does
---
ftp [ENTER FTP MODE]
open FTPsite-address (i.e: open ftp.funet.fi) [OPEN THE FTP SITE]
anonymous (when asked for username) [INSERT USERNAME]
USERNAME@SITE (your email address- i.e. hallvart@sn.no) [INSERT PASSWORD]

Example:
---
oslonett.no% ftp [ENTER FTP MODE]
ftp> open ftp.cs.tu-berlin.de [OPEN THE FTP SITE]
Connected to caramba.cs.tu-berlin.de.
220 caramba FTP server (wu-2.4/fb13[34] 18-Feb-1995) ready.
Name (ftp.cs.tu-berlin.de:celine): anonymous [INSERT USERNAME]
331 Guest login ok, send your complete e-mail address as password.
Password: celine@geonet.com [INSERT PASSWORD- (NOT SHOWN)]
230-You have reached Berlin, Germany. Access is allowed all day.
---

* You can also enter a site and start ftp at the same time:

ftp FTPsite-address (i.e: ftp ftp.cs.tu-berlin.de) [START FTP/OPEN SITE]

Example:
---
oslonett.no% ftp ftp.cs.tu-berlin.de [START FTP/OPEN SITE]
Connected to caramba.cs.tu-berlin.de.
---

* It's also possible to use the IP number instead of the usual FTP
site address:

ftp IP.number (i.e: ftp 130.149.144.4) [START FTP/OPEN SITE WITH IP NO.]

Example:
---
oslonett.no% ftp 130.149.144.4 [START FTP/OPEN SITE WITH IP NO.]
Connected to 130.149.144.4.
220 caramba FTP server (wu-2.4/fb13[34] 18-Feb-1995) ready.

_____

[2] Preparing for file downloads
==========

cd /directory/ (i.e: cd/pub/atari/) [MOVE TO DESIRED DIRECTORY]
bin [SET TRANSFER MODE TO BINARY]
ls -l (or: dir) [SHOWS A DIRECTORY LISTING WITH FILE-LENGTHS]

** Some FTP sites don't accept 'ls -l' for some reason. In those rare cases
use 'ls' instead (or use 'dir').

Example:

```
ftp> cd Music/ [MOVE TO DESIRED DIRECTORY]
ftp> bin [SET TRANSFER MODE TO BINARY]
200 Type set to I.
ftp> ls -l [SHOWS A DIRECTORY LISTING WITH FILE-LENGTHS]
150 Opening BINARY mode data connection for /bin/ls.
total 4624
-rw-rw-r-- 1 ftpadm atarimod 3409 Feb 19 12:48 00INDEX
-rw-rw-r-- 1 ftpadm atarimod 37419 Mar 18 1993 50play12.lzh
-rw-rw-r-- 1 hesche atarimod 105936 Jul 24 1995 525_v211.lzh
-rw-rw-r-- 1 ftpadm atarimod 168363 Mar 10 1993 accomp25.lzh
---------------------------------------

* If you want to go back one directory:

cd .. [GO BACK ONE DIRECTORY]
cd /. [GO DIRECTLY BACK TO ROOT DIRECTORY]

\_\_\_
```

Example:
---
ftp> mget ma* [GET ALL FILES STARTING WITH 'ma' IN CURRENT DIRECTORY]
mget maccell33.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for maccel33.zip (9012 bytes).
####################
226 Transfer complete.
mget mauswind.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for mauswind.zip (49373 bytes).
##
##############################
226 Transfer complete.
mget maxidisk.zip.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for maxidisk.zip (20970 bytes).
##
226 Transfer complete.
ftp>
---

* you can also use a 'wildcard' to get hold of single files or a specified
selection. Just be sure the wildcard is unique.

i.e. if you want to download 'stzip26.lha' and there are no other files which
start with the letters 'stz', you can type: mget stz*.

You can also download all files within a directory with a single
command: mget *

PS. you have to use 'mget' with wildcards- 'get' won't work!

Hint: if you're using 'mget' a lot and don't want to be asked if you want this
file or not, you can use the command 'prompt'. FTP will then proceed to get all
the files that match your wildcard without asking if you want them.

Example:
---
ftp> prompt [TURN OF 'GET THIS FILE (y/n)?']
Interactive mode off.
ftp>

___

quit [EXIT CURRENT FTP SITE/FTP MODE, RETURN TO UNIX]

Example:
```
--------------------------------------
ftp> quit [EXIT CURRENT FTP SITE/FTP MODE, RETURN TO UNIX]
oslonett.no% [BACK IN UNIX]
--------------------------------------
```

* When doing a 'close' and re-entering a new FTP site you won't have to set up features like 'bin', 'prompt' and 'hash' again.
You will however have to set it up again if you choose to 'quit', then restart FTP.

>>>

A SHORT SUMMARY OF FTP COMMANDS/PROCEDURE
==========

ftp
open {FTP site address} [OPEN FTP SITE]
Username: anonymous
Password: {your email address}

cd {directory/directory etc.} [GO TO DIRECTORY]
bin [SET TO BINARY TRANSFER MODE]
hash [DISPLAY '#####' CHARACTERS FOR VISUAL CONFIRMATION OF DOWNLOAD]
ls -l (or dir) [FILE/DIRECTORY LISTING WITH LENGTHS]
get {filename} [GET A SINGLE FILE]
mget {filename filename filename filename} [GET SEVERAL FILES]
quit [EXIT FTP SITE/EXIT FTP MODE]

Other useful commands to know
==========

stat (or status) [DISPLAYS USEFUL INFORMATION ABOUT SETUP]
prompt [TURNS ON/OFF 'GET THIS FILE (y/n)?']
get {filename} - (i.e: get 00index -) [DISPLAYS TEXT FILE ONLINE]
!host {FTP site} (i.e: !host ftp.sn.no) [SHOWS IP ADDRESS OF SITE]
help [DISPLAYS A LIST OVER FTP COMMANDS]
help {command} (i.e: help bin) [EXPLAINS COMMAND]

FTP commands

! escape to the shell
$ execute macro
account send account command to remote server
append append to a file
ascii set ascii transfer type
bell beep when command completed
binary set binary transfer type
bye terminate ftp session and exit
case toggle mget upper/lower case id mapping
cd change remote working directory
cdup change remote working directory to parent directory
chmod change file permissions of remote file

```
close terminate ftp session
cr toggle carriage return stripping on ascii gets
delete delete remote file
debug toggle/set debugging mode
dir list contents of remote directory
disconnect terminate ftp session
form set file transfer format
get receive file
glob toggle metacharacter expansion of local file names
hash toggle printing '#' for each buffer transferred
help print local help information
idle get (set) idle timer on remote side
image set binary transfer type
lcd change local working directory
ls list contents of remote directory
macdef define a macro
mdelete delete multiple files
mdir list contents of multiple remote directories
mget get multiple files
mkdir make directory on the remote machine
mls list contents of multiple remote directories
mode set file transfer mode
modtime show last modification time of remote file
mput send multiple files
newer get file if remote file is newer than local file
nmap set templates for default file name mapping
nlist nlist contents of remote directory
ntrans set translation table for default file name mapping
open connect to remote tftp
prompt force interactive prompting on multiple commands
proxy issue command on alternate connection
sendport toggle use of PORT cmd for each data connection
put send one file
pwd print working directory on remote machine
quit terminate ftp session and exit
quote send arbitrary ftp command
recv receive file
reget get file restarting at end of local file
rstatus show status of remote machine
rhelp get help from remote server
rename rename file
reset clear queued command replies
restart restart file transfer at bytecount
rmdir remove directory on the remote machine
runique toggle store unique for local files
send send one file
site send site specific command to remote server
Try "rhelp site" or "site help" for more information
size show size of remote file
status show current status
```

```
struct set file transfer structure
system show remote system type
sunique toggle store unique on remote machine
tenex set tenex file transfer type
trace toggle packet tracing
type set file transfer type
user send new user information
umask get (set) umask on remote side
verbose toggle verbose mode
? print local help information

** Most of these commands work as 'on/off switches'. Each time you enter the
command it switches over to the opposite position (from on to off or
vice versa). If you're not sure about it's position, type: stat
(or: status) which will show your setup.

Be sure to check if transfer mode is set to 'bin'!!!! (if you try to
download binary files in ASCII mode all your downloads will be useless!-
You can download text files as binary as well, though you sometimes might
have to convert the end-of-line characters afterwards-
(get hold of 'unix2st.ttp' or similar program for this).

_/_/_/
```

```
------------------------------------------------------------------------------
Re-distribution allowed as long as nothing is altered or omitted.

Copyright (c) 1994-1996 Hallvard Tangeraas (hallvart@sn.no)

----------------------------- END OF FILE ------------------------------
```

1733. Re: Geneva/NeoDesk 4 don't like Papyrus/AtariWorks?

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <hbEJ3H6.brimiller@delphi.com>
Source record: 146270

Katherine L Ellis <kellis@mtholyoke.edu> writes:

>Hi, Your problem was pretty interesting, so I reinstall my old speedogdos4.1
>on the same configuration as yours. I just try it, to help you because I
>never had those problems. Anyway..

Wow, that's some dedication to a fellow user, thanks! :')

> Effectively I found the same problems as you said for Atari works.
>Reponse: get NVDI, It is the best thing you can do for your computer, I
>admit , it a little bit expensive, ($89) but you'll be very happy.

For those of you experiencing a problem, I have found a "half-assed" fix. . .
I found that documents I had written under TOS 4.04 (before switching to
Geneva) displayed fine, and allowed me to switch fonts. If you want a
"quick fix" to your problem with AW, without buying NVDI (I think I will,
though), try this:

Under normal TOS, write a document that contains text, formatted with
each individual font). It should look something like this:
-
Swiss Bold (in Swiss bold)
-
Dutch 801 Bold Italic (in D 801 BI)
-
etc.

Save it as a word processing document.

Reboot the computer using Geneva.

Load AtariWorks, and load your new document up.

Now open the font box. Wow! It works!

Now open your new WP, Spreadsheet, or database and font away!

You'll get an occasional slowdown, but I have yet to get a crash.

As for Papyrus & Geneva, Speedo 4.1 isn't the problem. Apparently, the
version of Papyrus I have doesn't get along with Geneva. I'll be calling
Oregon Research shortly to see if a patch is available. I don't want to
have to buy a whole new word processor just to run under Geneva. I'll
let you know if anything develops.

BR Miller
Boston, MA

1734. WTB: MegaSTE (US)

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: dano@falcon.ic.net
Message-ID: <4lo85l$3r@condor.ic.net>
Source record: 146271

Well, from what I've seen, in order to purchase an ST that would allow me to move easily to a TT or Falcon later, the MegaSTE is recommended. I figure if I buy a graphics card or something for the VME slot, I can make sure I get one that is TT compatible and use it later if I upgrade.

Anyway, I'm looking for a reasonably priced and clean MegaSTE in the United States. It doesn't need a hard drive, but I'd like to have a host adaptor (The MegaSTE doesn't have SCSI built in, right?) 1.44Mb floppy is preferred.

Also, I already have a monitor -- a SC1224. Is this suitable to get started with? I suspect I'll need a monochrome soon too, but this isn't necessary right now.

Since I'm not an Atari user, any extras like programs, utilities, manuals, etc. would be very helpful.

-Dan

1735. Re: (none)

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4lodpe$eap@freenet-news.carleton.ca>
Source record: 146272

(ce6coq@ce6ezg.radio.cl) writes:
> help

What's the problem?

--
Songshop Musical Productions / "This country used to run
Box 266, Shawville, Quebec / on horsepower and steam.
J0X 2Y0 (819) 647-6022 / Now it runs on bullshit and hot air."

1736. HTML import to PageStream

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: "Philip Taylor"
Message-ID: <DqF2wo.8AF@udcf.gla.ac.uk>
Source record: 146273

Anyone got or heard tell of a driver module for PageStream
2.2 to import HTML documents into PageStream ?

Please reply by e-mail as I often can't read newsgroups.
Thanks, P.T. Glasgow, Scotland

1737. Re: SuperBoot 8.1 HAS BAD HEADER (HELP!!!)

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960425132958.10420A-100000@asia.lm.com>
Source record: 146274

Suggest that you use the bin command before FTPing lzh files in
the future! Or alternatively use CAB to access
http://www.umich.edu/~archive/atari/ and setup lharc 3.10 as an external
viewer for lzh files! I just used CAB to get that file and there isn't
anything wrong with it!

On 25 Apr 1996, Mark J. Anthony wrote:

> I recently downloaded the newest version of Superboot version 8.1 from
> Hensa, the Umich site and a supposedly great Switzerland ftp site as
> well. After downloading them and trying to unlzh 'em, they keep coming up
> as "BAD HEADER" and so they are worthless. Has anyone else had this
> problem, and if so do you know of anywhere else that the file can be had
> where it doesn't come through corrupted? Thanks for any help you can give
> me on this in advance:-))
>
>
>
> --
> ------/|---
> -----|-|---------------- MARK ANTHONY ---------------|\--------
> ----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
> -------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
> --
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1738. CodeHeads new phone number???

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: ae490@ccn.cs.dal.ca
Message-ID: <4loeck$ptt@apollo.isisnet.com>
Source record: 146275

Anyone know what Codheads new phone number is (you know, the Warp9 people) because I have a question I need answered by them. Thank you all for your help:-)

Sincerely,
Mark Anthony

--
------/|---
-----|-|---------------- MARK ANTHONY ---------------|\--------
----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
----

1739. Virus on ftp.cnam.fr (in archive carpdiem.zip)

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: fp5@alpha2.bton.ac.uk
Message-ID: <DqFLt5.Kr3@bton.ac.uk>
Source record: 146276

```
The game contained in the archive /Atari/Falcon/Games/carpdiem.zip
on the Cnam ftp server (ftp.cnam.fr) has been infected by a virus,
do not try to execute the program if you do not want to be annoyed.

If you've already tried it, then you are probably infected.
If you do not have any virus killer (like me for example), and
to destroy the virus, you'll need to delete the file c:\auto\~.prg
(created by the virus) and then do a cold-boot (or shut down the
computer for a while) ...

Thank you for your reading

Gaston.
```

1740. Why a graphic card?

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960425141947.15631A-100000@mhc.mtholyoke.edu>
Source record: 146277
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hi, I have a falcon and a SVGA 14" Acer 34T.
If I add a graphic card like screen blaster or blow up, what are the good
things about it.
I mean, can I get something like 800*600*true colors?
The monitor is supposed to display more than that.
Or is the screen is faster in the usual resolution?
Or do I get more memory available when I work under 640*480*256?
Please , answer me I don't understand...
Nobody is really clear about that..
Thank you..

Bye..

1741. Re: Atari and deskjet printers, HERE.

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <830514322_OASIS_@ajrose.demon.co.uk>
Source record: 146278

In article <Pine.ULT.3.91.960424194545.10860D-100000@mhc.mtholyoke.edu>
Katherine L Ellis <kellis@mtholyoke.edu> said:-

>PS: I'm really pissed by German software, I think they're making the best
>software for atari, they're very good. But I'm sick of german language,
>that's why I propose those translations. If someone disagree whith that,
>let's talk about it.

It keeps you busy and off the streets, Katherine :-)

Keep smiling

Andrew

--

---

andrew@ajrose.demon.co.uk

1742. Re: News reader for STik...is there one?

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <830514478_OASIS_@ajrose.demon.co.uk>
Source record: 146279

In article <317CEDCF.4C49@vicon.net>
"Manifered H. Wolfe, II" <lobo@vicon.net> said:-

>Hi all!
>
>I'm pretty much an Atari computer newbie (got a TT from the Don Thomas
>Deal, now I feel like a true Atarian.) but I've learned quite a bit

You lucky b*!"$%^&d ! :-)

>about the machine already. My most pressing concern right now, though,
>is where can I find a news reader that works with STik, if there is one?
>Once I have this, I can throw my 586 out the window. =) Thanks!

Having asked around those "in the know" recently, nobody's heard of anyone writing such a piece of software yet. Try Oasis instead and I'll be standing under the window ready to catch.....

Andrew

--

---

andrew@ajrose.demon.co.uk

1743. Re: St2Falc English.. Here.

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <830514664_OASIS_@ajrose.demon.co.uk>
Source record: 146280

In article <Pine.ULT.3.91.960423225603.19861A-100000@mhc.mtholyoke.edu>
Katherine L Ellis <kellis@mtholyoke.edu> said:-

>Hi, Falcon users can get St2falc English.
>It's an st(e) emulator for falcon.
>Nobody translated this nice software in english so I did.
>Bye.
>
>You can get it at http://home.mtholyoke.edu/~kellis

She's at it again! (see translation comments elsewhere....)

Maybe we could organise a long list of software we'd like translated and
send it to you, Katherine....just to fill in the long hours, you know....

Andrew

(soon to be a grateful visitor to your homepage)

--

---
andrew@ajrose.demon.co.uk

1744. Re: I am depressed....

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: Oliver Skelton <skelton@gatwick.geoquest.slb.com>
Message-ID: <317FCB30.7566F4CF@gatwick.geoquest.slb.com>
Source record: 146281

Will this 2.5 release include a Logic Audio?

Regards,
Oliver
--
==========
Oliver Skelton oskelton@cix.compulink.co.uk
==========

1745. Re: ST Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: tj@godfather.com
Message-ID: <4lov1s$lmr@news1.emplink.net>
Source record: 146282

<101642.635@compuserve.com> wrote:

>Anyone know of an Atari St emulator for the PC ?

Is there now a PC version of magic??? I know Magic is for the MAC
line. When did a PC version come available. If not the PC emulator
to let folks run Atari software on a PC is called Gemulator. I sell
those if you need more information. I also sell the Apple Mac systems
with the Magic Mac software if needed.

Tom
GodFather Computer, Inc.
510/417-6809

1746. Re: Afterburner (longish) (was Re: Blowup FX Board)

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <830558964_OASIS_@rjelwell.demon.co.uk>
Source record: 146283

In article <4lnj7n$54p@hardcopy.ny.jpmorgan.com>
sherwood_piers@jpmorgan.com (Piers Sherwood) said:-

>Does anyone have any figures for this speed increase (eg. Gembench)?
>I would also be interested to know if Linux/68k runs on the 68040,
>and specifically Afterburner040...

Here are some figures post by Frank_Szymanski@do2.maus.ruhr.de a few
weeks ago.
I assume that NOVA 2Mb is a graphics card so the graphics performance
is probably higher than a normal Falcon. The reference used is an
ST so the speed increase of the Falcon won't be quite the figures
given.

I would be very surprised if Linux/68k doesn't work. The Afterburner
is, apparently, very software compatible. The 040 is entirely
compatible with the 030.

>GEM Bench v4.03 © Ofir Gal - 3 March 95
>==
>Falcon 030 TOS 4.04
>AES v3.40
>GEMDOS v0.48
>MiNT not present
>Blitter Disabled
>NVDI 3.02 present
>Video Mode: 1024*768*256
>LineF FPU installed
>Run and Malloc from FastRAM
>Ref: ST, No Blitter, ST High
>Afterburner040 + NOVA 2MB
>16MB FastRAM
>==
>GEM Dialog Box: 1.475 572%
>VDI Text: 0.220 6093%
>VDI Text Effects: 0.680 3455%
>VDI Small Text: 0.310 3214%
>VDI Graphics: 1.270 2039%
>GEM Window: 0.745 525%
>Integer Division: 0.940 1913%
>Float Math: 0.350 3828%
>RAM Access: 0.225 2804%
>ROM Access: 1.155 546%
>Blitting: 6.240 187%
>VDI Scroll: 0.630 2093%

>Justified Text: 0.735 1868%
>VDI Enquire: 0.240 1106%
>New Dialogs: 2.630 356%
>==========
>Graphics: 1955%
>CPU: 2272%
>Average: 2039%

>Tschuess Frank

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1747. Re: Where to go with MegaSTE?

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <830536124_OASIS_@rjelwell.demon.co.uk>
Source record: 146284

In article <4ll684$5h1@m1.cs.man.ac.uk>
lais@cs.man.ac.uk (S94) said:-

>Does a PAK fit into standard MEGA STE cases? Last night a 486DX2-owning friend
>was looking at the specs of the PAK and was *very* impressed, and suggested I
>get one. "OK, if you pay..."!

According to the last System Solutions catalogue I got (Spring 95)
the PAK 68/3 is designed with the MegaST in mind. STe and MSTe will
need an adaptor/buffer board.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1748. FS: MAC 800K drives

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <317FF912.3F48@ycrdi.com>
Source record: 146285

```
FS: 800K Mac Floppy Drives
$35 each + s/h from Boston

PLEASE NOTE:
I cannot answer any question regarding the
usage with MAC emulators on Ataris
as I have never used them with an Atari
```

1749. Re: Dungeon Master & Chaos Strikes Back

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: BobR <76702.1466@CompuServe.COM>
Message-ID: <4lp1l6$q29$1@mhadg.production.compuserve.com>
Source record: 146286

Re: Looking for Dungeon Master and Chaos Strikes Back...

You might try calling Toad Computers to see if they still have them in stock..

1-(800)-448-8623

1-(410)-544-6943

BobR

1750. Re: Desktop Replacement

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DqFz08.60A@cix.compulink.co.uk>
Source record: 146287

```
>I'm thinking of purchasing Neodesk 4 for my Falcon... any input
>regarding Neodesk and other replacement desktops would be appreciated.
>Thanks.

Are you in the UK, Bill?? -Compo went under.. :-(

Ease is an incredible desktop replacment imo, availble from System Solutions
in the UK..

(I've had/got! both, I prefer Ease:)
```

ATB
Steve!
`??????`

```
=========================================
= Steven Gregory =
= NeST 90:103/102.0 =
= AtariNet 51:502/4.0 =
= sgregory@cix.compulink.co.uk =
= Atari JaguarCD + Sony Playstation =
= Falcon030/32mhz/4mb/940mb/28.8K/MagiC 4 =
=========================================
```

1751. ST Software for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: 74206.2524@compuserve.com
Message-ID: <74206.2524-2504962055070001@dd24-118.compuserve.com>
Source record: 146288

Home Accounts 2, Regent Base II, Pagestream 2.2, LDW Power, Wordperfect, Chessmaster 2000, Diamond Back II, Stalker 3, Hard Disk Sentry, Codehead Utilities, Flash, MultiDesk, Warp 9, G+Plus, GFA Basic 3.5B, Printmaster Plus, Mark Williams C (vers. 3), Neodesk 3, Mavis Beacon Teaches Typing, Shadow. Some great stuff here!! Make offer. All original disks and manuals.

--

_____
Brian Crum
74051.1717@compuserve.com

1752. Re: XaAES and the Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4lncnn$gkh@orm.southern.co.nz>
Source record: 146289

Hi there...

Billy D'Augustine (azog@worldnet.att.net) wrote:
: Unfortunately, I cannot find the original message I am referring to, but it
: was posted within the last week.
: The poster was looking for info on why XaAES doesn't work on his Falcon, and
: the symptoms talked about memory violations.

That was me (I think) :-)...

: Another poster talks about turning off memory protection; ie: naming MINT.PRG
: to MINTNP.PRG. Now if I do this, and run TOSWIN30.PRG from XAAES.CNF, all works
: well.

I tried MiNT without MP and found XaAES to actually run after that. I
like the way it looks (even only on TOSWIN) which it runs on startup. I
must try some other programs too to see what they look like... :-)

The lack of a file selector is a 'largish' problem, but was said to be on
the hotlist for the next release...

Ciao, Chris W.
/|\

1753. Re: Mega STE internal hard disks?

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960425224833.3012A-100000@moose.erie.net>
Source record: 146290

On Tue, 23 Apr 1996, Ian Taylor wrote:

> I need more hard disk space! Even my wonderfully efficient MSTE has reached
> the point where 48MB just ain't enough :(
>
> Have you upgraded your internal MSTE SCSI-1 Seagate 157N with another drive?
> If so *please* let me know which new drive you used - I will summarise all
> replies here.

I've personally used Quantum 240LPS's and Seagte ST1480N's with no
problems, but any SCSI drive that allows parity to be disabled should work.

1754. Re: Where to go with MegaSTE?

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: colbee@tyndale.apana.org.au
Message-ID: <830553528_OASIS_@tyndale.apana.org.au>
Source record: 146291

In article <4lo1ut$6uu@thoth.nilenet.com>
jnorton@ra (John Norton) said:-
>I would like to cruise the web in vivid color. That would sell anyone on
>upgrading. Isn't there a hardware fix to the Mega's baud rate bottleneck?
>
There isn't one, really. I use a $ meg Mega STE, with TOS 2.05. I use Oasis for
mail and news, CAB/STik for WWW, ftp and Antmail. Using HSmodem6 and modem 2
gives me 115200 baud. I've recently improved things further by using Magic4
which gets rid of Tos2.05 corruption problems. I don't see any bottleneck!!
Futher, the Matrix card I use gives me quite respectable graphics.

--

G U I T A R I S T colbee@tyndale.apana.org.au

1755. Re: TT Cables.. Info needed

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: m.harvey@ix.netcom.com
Message-ID: <4lp2ai$14q@dfw-ixnews4.ix.netcom.com>
Source record: 146292

I reciently got one of the Atari TT's from Don Thomas internet offer. it's working great, but I have some questions that some other TT owners I'm sure could help me out with.

I'm use to the way SCSI devices hook up to the ST, but is it easy to find cables to be able to run my same HD I've used on my Mega ST (external unit with centronics connectors) to the TT?

Also, I reciently purchased a used 44 meg Syquest drive which has 25 pin connectors on it. Can I get a straight 25 pin to 25 pin cable (I.E. like a modem cable extention cable) and use that too hook it up to the TT's SCSI port?

And my TT is suppost to have 2 megs of ST ram and 4 megs of TT ram, is there any way to verify this and what's the best way to set program to use the faster TT ram? I have Maxifile from Codehead that has a flag setter which say's USE TT RAM, it that all I need? Is there other prgs to use for this? Is there a list of prgs which are not compabible with TT ram somewhere?

Thanks Mike Harvey

e-mail to m.harvey@ix.netcom.com

1756. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4lo642$otb@ratty.wolfe.net>
Source record: 146293

wizzo@connexus.apana.org.au (Jared Jeavons Quinert) wrote:

>This whole CAB thing is a cruel joke really, isn't it? Probably some
>PC owner messing with our minds...

If you're not using WWW 1.30, then it may seem like a bad joke. If
you are, it should be running fast and reliably - it does for most of
us.

Describe your exact problems and someone may be able to help.

1757. Re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4lo644$otb@ratty.wolfe.net>
Source record: 146294

jjtroup@dcsun4.comp.brad.ac.uk (JJ TROUP) wrote:

>>j> Bzzt, thanks for playing, Thing Pre-release Version 1.x is only
>>j> available in German... To say "[English users] can't get it" is
>>j> misleading at best...
>>
>>JJ, your own statement is an oxymoron. Look at it: You say Thing 1.x is
>>only available in German, and then assail Phil's statement (which is easily
>>comprehended) that an English version is not available.
>>
>> Which is it?
>
>Phil does not say an English version is not available (which btw is
>also wrong), Phil says English users can not get Thing Version 1
>("Thing V1...english users...they can't get it"), I was pointing out
>this is wrong: Thing Version 1 is available to English users _in
>German_ _or_ in English to _registered_ English users. (The pro's and
>con's of this situation were discussed elsewhere)

What it boils down to, then, is that English-users either forget about
Thing V1, or buy a pig in a poke. That's just possibly worse than no
availability at all. I remember my experiences with DC Data Diet.
There was $50 I could have spent on anything else - including
explosives to blow up my hard drive - and been much better served; but
I bought it without seeing it run first. Never again!

>Look, I'm sorry if I am not explaining myself well enough , I'm trying
>to help Thing here not do it any further damage, but all this was also
>explained by Joe Connor (which I included in my reply)

Making an English demo version of Thing V1 unavailable is all the
damage necessary. I doubt that there is much you COULD do to make
things worse in a "buyer beware" world.

1758. Re: Gemulator questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4lo645$otb@ratty.wolfe.net>
Source record: 146295

fandom@idirect.com (Fandom Paradise) wrote:

>How do you access the internal MIDI sounds unsing Gemulator though? I've
>tried with Band In A Box and just get silence... :-(

I don't. GEMulator costs at least as much a a "real" ST. I see no
reason to waste yet more cash on my wife's PC clone.

1759. Re: Need help with an SC1224 Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4lo647$otb@ratty.wolfe.net>
Source record: 146296

Rex Hebert <hebert@linknet.net> wrote:

> I'm servicing an Atari SC1224 monitor for a friend.
> This is the one made by Goldstar with the controls on the right side.
> Made in 1987. He says it just died one evening.

Rex, I had one of those repaired up in Leesville about 5 years ago
(badly done, too). The tech managed to get a new flyback from
Goldstar, but it cost $90. Suggest you try to find a used, working
SC1224 and keep the old one for parts.

1760. Apple Support :-(Yuk !

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: flori@stingbox.sb.sub.de
Message-ID: <36f3df79.c380.0f21@flori.stingbox.sb.sub.de>
Source record: 146297

Hi ...

Yesterday I try tried to find out the pinout of the SCSI-connector at the rear of "my" (at work) Mac. I want to run a seperate SCSI-harddisc just for the Atari-side (MagiC).

Do you know what "they" told me at the Apple hotline: Sorry, we can't tell you - you don't have (must not) to know this :-(((

I couldn't believe it !

I remeber my not too thick manual for my first Atari - every connector was described down to the bones !

Florian

1761. Re: Blowup FX Board

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199604252246.a14582@do2.maus.de>
Source record: 146298

JP>> It is the Afterburner 68040 board from Titan Designs. I didn't want

JP>D'you have any more info - prices, specs, etc? Perhaps this might be

Don't know anything about prices outside of germany, but the specs are:

68040 (with or without FPU), 2 PS/2 simm-slots for fastram up to 128megs, supports NOVA-graphicscard, doesn't fit into original falcon-case, only little soldering (8 cables or so).

Anybody interested in benchmarks?

Tschuess Frank

1762. Re: How do I get ST software from Mac download?

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.455.00081FC3@cfcsc.dnd.ca>
Source record: 146299

In article <317D06E5.7DC9@psychology.nottingham.ac.uk> Jim Newbery
<lpyijn@psychology.nottingham.ac.uk> writes:
>Alright, I'm a newbie, but I've had an ST since 1985, so don't flame me.

that's a feeble defence! :^)

>Friends have told me that there are loads of midi editors and so on for the ST
>on the net, yet I have absolutely no idea how to get them off the mac I use
>at college and onto my darling lovely Atari. Seems to be impossible as the
>mac uses HD disks and my ST only DD. HELP!!!!! I was
>hoping there would be a helpful FAQ about this, but no such luck.
>__jim n.
Your Mac will also use DD disks. Put in an IBM formatted DD disk and your Mac
should recognize it and write to it under the rubric "PC Exchange" or
somesuch. Then this disk can be used in your Atari. The only difficulty I can
see would be if the compressed files were too large to fit onto a DD disk. In
that case you might want to try bin hexing tham and chopping them up into
720KB pieces and then pasting them together on the Atari. Yukk.
Good luck.bonne chance

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CanForcesCollege, Toronto, Ontario, Canada
Qu&#65533;bec dit oui, Qu&#65533;bec dit non=Qu&#65533;bec, la nation dans le pays du Canada

1763. Re: Born Again ST-er

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <830555286_OASIS_@phil4.demon.co.uk>
Source record: 146300

In article <DpwKn1.Mxt@hpqmoea.sqf.hp.com>
aherbert@hpqt0251.sqf.hp.com (Andrew Herbert) said:-

>Heigh Ho
>--------
> This is going to be a fairly lengthy message, so I'd go get a cup of
>tea first. I'm full of questions and can't find an FAQ to satisfy my need for
>knowledge. The gist is this.
>
>My ST has been lying unused for about 4 or 5 years now, it was my second ST
>and is an early 1040 STE, with the dodgy TOS in it. Recently I acquired some
>PC bits which I thought I would fit to it (memory chips hard drive et al.) Of
>course not having opened the thing in years I didn't realise it's SIMMS were
>not the same as the PC SIMMS and of course I'd forgotten it was a SCSI and not
>an IDE controller.
Ermmmm. AFAIK its ACSI not SCSI... so even then not comaptible !!!

>
>So my questions are things like:
>
>1. Could I use PC SIMMS in an ST?
Not straight off unless they have the right number of Pins and are
SIMMS, otherwise you'll need an adaptor, and I'm not sure one exists.

>2. Could I use an IDE drive in an ST?
again I don't thinks so, the Falcon yes, ST no... get a SCSI drive
instead.

>3. Is there anyway to get a better TOS? (I can blow my own ROMS if need be.)
yes buy a switchable 2.06 upgrade.... then you can switch to your old
TOS if you like.... they are about 50UKP

>4. Where do I get those funny monitor plugs so I can hook up a VGA monitor to
> the beast.
I think for an ST you just use a modified VGA, don't know much about
these except they work as Mono Monitors... I've seen some sold already
converted.

>5. What are Atari doing now anyway?
Produceing games for their Jaguar Games console, and software for
other platforms I think.
>
>I'm an averagely incompetent electronics engineer, with a leaning towards MIDI
>and strange noises, who gave up his ST as it was too stupid and he was fed up
>with floppy disks holding about a quarter of a sample he wanted to keep.
>

>My ultimate aim is to get the ST back in shape but this time with a monitor,
>hard drive and more RAM, hooked up to my Yamaha (synthesizer not motorbike :))
>for the purpose of creating more wierd and wonderful answer machine messages
>than ever before.
>
>My net access is restricted to e-mail and newsgroups, so please don't upset me
>by pointing me at the WWW :)
>
>Failing this, the ST will be retired again and only brought out on special
>occasions for quick games of Lemmings.
>
>Oh yes, one final thing, the ST comes/came with a VT-52 terminal emulator, is
>there anyway of getting a VT-100 emulator, so I can dump my old HP terminal.
>
>I thank you for your indulgence :)
>--
>Herbie:
>GoEn$$TJt B8/16Bk! cBU(RY){BR}s+4 PL(ShE)V+s M+4Z!!** C+4P4umec a23 n-4Pb:-H174
>g! mLi1T1Z1Na1Ni1w++! rD! h+s10k++BPFNnSsYw N0294l ukSCHz1S$ (Version 2.0)
>
Sounds like your best bet is to go to someone like Toad in the US, or
System Solutions in Europe and say, I've got this ST, I want to add a
monitor Harddrive and some more RAM, how much will it cost... then you
get stuff that will work with your ST, and not a great deal of hassle.

You could try producing your own stuff, but to modify harddrives and
RAM Chips is probably too tricky !

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

1764. Re: HD help

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bfc37313_Claes.Holmerup@p5.dada.ct.se>
Source record: 146301

In a message of <22.04.96>, Joe Lensbower (2:200/427.1) writes: JL> Here's my
JL> question: I picked up a Computer Shopper and it has Quantum
JL> drives... it has a 1.02 GIG Quantum SCSI drive for under
JL> $300.00. Can I link that one in my case? Or even REPLACE the
JL> existing 105 megger with the GIG? I mean, is it true that "If
JL> it's a SCSI it'll work"? Is this too big for the ST to handle?
JL> Or even a 500 or so megger... will it work as long as it's a
JL> SCSI? And what if it's a SCSI-2, will that work?

Hi Joe,
Quantum's new drives cause much trouble for Atari users, since they use
something called bus-arbitration. I'm not sure you can use an arbitrating drive
with other than Falcon or TT, but maybe someone else knows?
However, even if you can use it, you'll have to use a hard disk driver that
supports bus-arbitration (HDDriver or SCSI-tools), but you'll have to use your
old drive as boot drive - you can't boot from the new Quantum drive.
I'd prefer a Conner HD instead, and if your host adapter isn't a Link-II,
you'll have to use a HD where you can disable the parity bit - they're becoming
harder to find every day...
A 1GB HD is no problem to use, but you'll have to partition it into several
partitions.

Best regards,

Claes

************ New Equipment: Philips CDD2000 CD-writer ************
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1765. Re: WTB: Atari Lazer Printer

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bfc37540_Claes.Holmerup@p5.dada.ct.se>
Source record: 146302

In a message of <23.04.96>, Derryck Croker (2:200/427.1) writes:
r>> I am looking for an Atari Lazer Printer to use with my Atari
r>> 1040STe computer. It would be nice to have it in completely
r>> working order too, where would one get extra cartridges and
r>> other stuff that it needs to print after it runs out?

DC> You'll need at least 2 megs of memory if you want to do full-
DC> page stuff to run an Atari laser printer as it uses the
DC> computer's memory to build the page up before printing.
DC>
DC> The SLM804 is probably not worth considering as it is obsolete,
DC> but the '604 shares the same print engine as the Mannesman
DC> Tally MT906 so the toners and drums are easy to get.

The SLM804 was manufactured by TEAC, and the toner and drum are still
available, I just can't recall which TEAC model it was...

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1766. Re: Cab 1.2b is there!

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: jtb@lys.vnet.net
Message-ID: <4lml7n$8m3@ralph.vnet.net>
Source record: 146353

Ok - here's the new stuff on 1.2b..

> There are only some small bugfixes
> - in color printing
> - in formatting tables (some rare cases)
> - the borders in the printing dialog are now uses correctly
> - the borders in the printing dialog are now uses correctly
> - in background images.

(from Alexander's message)

1767. Re: POV users... read thi

Newsgroup: comp.sys.atari.st
Date: 1996-04-25 00:00:00 UTC
From: jtb@lys.vnet.net
Message-ID: <4lmla2$8m3@ralph.vnet.net>
Source record: 146354

Carl Lofgren (m9174@abc.se) wrote:
: j> The one time I tried to use it, it bombed out.. That was under GEM on
: j> TOS 4.04, I have yet to try it under Magic 4.. What kind of system are you
: j> using? If it's a falcon - what's the secret! :)

: Actually I've got a Falcon. I can agree that earlier versions were
: very unstable, but the latest version I use (v2.80a - 18/4/96) is very
: stable, in fact, it hasn't crashed a single time yet.

: Of course there are some minor drawbacks... there are no english
: manual yet (but it's under construction) and some functions doesn't
: seem to work (but something makes me think that it's just me).

Where can I find this? I got the old version from some french ftp site, cnam
I think.. I havent seen the new one yet..

1768. ST Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: Michael_Depke@b.maus.de
Message-ID: <199604262050.a6882@b.maus.de>
Source record: 146105

Hi Thomas!

TF>Is there now a PC version of magic???

Yes. But let's write 'MagiC'. Magic is something else.

TF>I know Magic is for the MAC line.

No.

MagiC is for ATARI-Computers.
MagiC-Mac is for Apple-Computers.
MagiC-PC is for...you know what. :-)

TF>When did a PC version come available.

ASH is still working on it. It is not yet released, but one couldt see a demo at an exhibition in Berlin last weekend. It's *not* the Gemulator.

MagiC-PC needs W95 or NT and runs as a task. At this time, on a 100MHz-pentium it's as fast as a TT, but, as i mentioned above, they're working on it. It's more compatible to TOS than MagiC-Mac, i.e. many old games which don't run with magiC-Mac will do it with MagiC-PC.

The programmer for the WIN-part is Franz Schmerbeck-Mister Signum!

bye

Michael

1769. Re: CodeHeads new phone number???

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: Ari <ari@walrus.com>
Message-ID: <3180E191.7F4F@walrus.com>
Source record: 146106

Mark J. Anthony wrote:
>
> Anyone know what Codheads new phone number is (you know, the Warp9 people)
> because I have a question I need answered by them. Thank you all for your
> help:-)
>
> Sincerely,
> Mark Anthony
>
> --
> ------/|---
> -----|-|---------------- MARK ANTHONY ---------------|\--------
> ----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
> -------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
> --The Codeheads went out of
business sometime in late 1994...

They might still be active on GEnie but I don't have their e-mail
info...

Ari

1770. ALL Computer & Electronics SwapMeet & Raffle: Pacific NorthWest!

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4ls9qk$stn@kelly.teleport.com>
Source record: 146107
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

The next SwapMeet is Monday, May 6th, 1996.

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ALL COMPUTERS, GAME MACHINES AND ELECTRONICS ARE WELCOME!!

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1771. re: another atari->pc xfer question

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <288starship@3rdplanet.com>
Source record: 146108

ujo7@rzstud1.rz.uni-karlsruhe.de barked in U.COMP.SYS.ATARI.ST on 25 Apr 1996:

: >> Can a PC read 3.5" floppy discs written by an Atari ST 1500?
u>
u> : No & Yes. No because the PC has a bug introduced in its code which
u> : makes it insist on one byte in the bootsector being set to a certain
u>
u> This is not a PC bug, but a bug in Protobt() and the Desktop of TOS
u> before 1.04! $F7 is not a valid "media byte". -> ISO 9293

What's the date of the ISO 9293 standard, Rainier? I suggest it post-dates TOS. Thus, the "missing" byte in a TOS-formatted disk is not a bug - it's a consequence of the ISO bowing to pressure from MicroSoft. Point: My old 520ST (TOS 1.0) can format, read and write disks up to 82 tracks, 11 sectors per track. It doesn't need a "media byte" to determine the size of the disk, nor does it insist that a disk without the "media byte" is unformatted.

MS-DOS is BADLY written, that's all. The fact that the ISO decided to go along with Bill Gates and suggest that all disk access should be denied if the disk wasn't formatted with one single byte in the boot sector is simply stupid. After all, a floppy disk and disk drive together are a mechanical assembly, prone to misalignment and wear. Any fool can tell you that mechanical things wear out. If the entire disk is perfectly good, but that oen spot in the boot sector is damaged, MS-DOS tells you your disk is now trash. TOS will be able to recover all the data and copy it to a new disk.

So, if the ISO says that byte is _required_, I'm sorry to inform you that the ISO is short-sighted and just a bit ignorant.

--

1772. PC MagiC?

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199604260918.a65109@a2w.maus.de>
Source record: 146109

A couple of questions:

When will PC MagiC be available?

Will there be an upgrade option from Atari MagiC?

Ian_Taylor@a2w.maus.de

1773. Why a graphic card?

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199604262337.a17011@do2.maus.de>
Source record: 146110

KLE>Hi, I have a falcon and a SVGA 14" Acer 34T.
KLE>If I add a graphic card like screen blaster or blow up, what are the

Sorry, but screenblaster and blow up aren't graphics cards. They are only screen enhancers.

KLE>I mean, can I get something like 800*600*true colors?

Nope. For this you need a real graphics card, like the NOVA. And it must have 2 megs of ram. If you can afford buy it.

KLE>Or do I get more memory available when I work under 640*480*256?

Yes you have more memory in lower resolutions because of TOS' half-screen-buffer which means 479232 bytes more when you use 640x480x256 instead of 1024x768x256

Tschuess Frank

1774. Afterburner & GEMBench

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199604262317.a17010@do2.maus.de>
Source record: 146111

PS>Does anyone have any figures for this speed increase (eg. Gembench)?

O.K. See below.

PS>I would also be interested to know if Linux/68k runs on the 68040,
PS>and specifically Afterburner040...

Yes it works but I still have problems with the FastRAM, so at the Linux/68K does only work with 4megs :-(on my system. But I know one person who has also got an afterbuner and on his machine FastRAM is correctly recognized.
BTW, the NOVA graphics card is also supported from Linux/68K

Tschuess Frank

```
GEM Bench v4.03 ï¿½ Ofir Gal - 3 March 95
==========================================
Falcon 030 TOS 4.04
AES v4.10
GEMDOS v0.48
MiNT 1.0C
Blitter Enabled
NVDI 4.11 present
Video Mode: 1024*768*256
LineF FPU installed
Run and Malloc from FastRAM
Ref: F030 + FPU, 640*480*256
NOVA 2MB, 16megs FastRAM
==========================================
GEM Dialog Box: 0.810 827%
VDI Text: 0.200 3725%
VDI Text Effects: 0.555 2639%
VDI Small Text: 0.255 2431%
VDI Graphics: 0.745 2241%
GEM Window: 0.590 635%
Integer Division: 0.955 326%
Float Math: ----- --- <-- At this point GemBench crashes
RAM Access: 0.230 1400%
ROM Access: 1.465 153%
Blitting: 6.220 139%
VDI Scroll: 0.620 2419%
Justified Text: 0.640 1484%
VDI Enquire: 0.190 1078%
New Dialogs: 1.905 448%
==========================================
Graphics: 1642%
CPU: --------
```

```
Average: 1332%
```

1775. CAB 1.2b problems...

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: magnus.thylander@stacken.ct.se
Message-ID: <ftn_2.204.219.0_14728b32_Magnus.Thylander@stacken.ct.se>
Source record: 146112

Hi!

I'm having a few problems trying to get CAB to work...

First: No matter what CAB-version I use i get the message "read error in file .
.\CACHE\0001" sometimes when I click on links that are supposed to take me to
ftp-archives or similar...

Second: I tried upgrading from v1.1a(included in WWW130.LZH) to 1.2b but now I
cannot connect to any Internet-site... No matter what URL I try to connect to
I get the "Read error...." error message... Local files work okay... I've
tried clearing the cache but no good...?

A completely different question: Does anybody know whether it's possible to
use >540Mb EIDE harddrives using the Falcon's internal controller?

Greetings,
Thylboy@stacken.ct.se

Reply by email please!!!

1776. Re: Why a graphic card?

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <4lpo9r$h6a@erinews.ericsson.se>
Source record: 146155
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

The advantage with an accelarator is that the falcon can manage higher resolutions
(if the acc speeds up the bus).
I run 36 MHz (18 MHz on bus) and the Blow-up (hard-II) can manage:

800 x 608 16 colors 78 Hz
768 x 608 256 colors 67 Hz
600 x 400 True color 63 Hz
In the other res I don't have maximum:
768 x 608 2 colors 77 Hz
768 x 608 4 colors 77 Hz

The limit in the true-color mode is that the bus can't manage to send data
that fast on the bus (must acc it more).

****

V O I S T E R L I T Z
c/o Ronny G&#65533;rdh Atari Falcon 030, 16/18/32/36 MHz+16 Mb
Hantverkaregatan 35A 540 Mb EIDE, 1 Gb SCSI-2, BigTower, EZ135
Sweden Blow-up II, KFC 15" S-VGA, Datalight 28k8
S-371 35 Karlskrona Toshiba 3,5X CD-ROM, CAF + various synths

Int: +46 455 182 78 (home)
+46 455 39 5416 (work)
Internet: http://www.lookup.com/Homepages/58297/home.html
email: epkrgdh@kaepk.ericsson.se
****

1777. Re: Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: mbge4mdc@meehpb01.ee.man.ac.uk
Message-ID: <4lq22b$sto@yama.mcc.ac.uk>
Source record: 146156

In article <9604250712093515@aspects.com>, john.blackwell@aspects.com (John Blackwell) writes:

> So I've had 2 new thoughts. 1, perhaps a graphics card, except for
> that's beginning to sound expensive again. 2, get a Falcon. Now
> *there's* an idea. Question is, would it run Cubase, Notator SL and
> Calamus 1.09n, cos I haven't got the room to keep the ST around for
> them, and I don't want the expense and time consumingness of buying
> and learning new programs.
>
> Does anyone have experience of running this little bunch on a Falcon?

Cubase (at least the later versions) will run okay. I don't use it myself, but I know V3 works, and there's always Cubase Audio, if you really want to get fancy. Calamus 1.09n runs in monochrome, although it's not restricted to any particular res - which is great with a BlowUP or Screenblaster (I've had it going at 1024 x 768 - ideal for getting a feel for the layout of something).

NSL will not work, unfortunately. There was talk of a patch that C-LAB were writing to include with their Falcons, but I never heard anything of it. Backward 3 (maybe 2?) came with a similar patcher, but I never got it to work. The best advice here is to upgrade to Logic, which is a superb piece of software, and you get three extra MIDI outputs bundled free with the dongle. V2.5 (the last version for the Atari, but more than most people will ever need) should be out soonish.

The only question then is over how you plan to switch the cubase and Logic dongles. You are using an official cubase, aren't you......?

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

1778. Re: Where is XaAES?

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: David White <david.white@rd.eng.bbc.co.uk>
Message-ID: <31808CF2.454D@rd.eng.bbc.co.uk>
Source record: 146157

Chris Wilkinson wrote:
>
> David White (david.white@rd.eng.bbc.co.uk) wrote:
> : The subject says it all. I'm looking for where I can download the
> : latest versions of XaAES (sources and binaries). I have found the
> : Data Uncertain Web page:
> : http://www.i-way.co.uk/~c_graham/home.html
> : but I downloading from there gives me corrupted .lzh files that
> : are useless(shift click using Netscape 2 on a PC). Any
> : suggestions?
>
> Try ftp from rand.thn.htu.se in the pub/XaAES directory. There you will
> find what you are looking for...

Thankyou! I'll try it out this evenning.

-David White

1779. Re: Iconify Under Magic 4

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: bbrysh@oanet.com
Message-ID: <4lps7f$444@hermes.oanet.com>
Source record: 146158
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

In article <37446307_OASIS_NEWS@yeadontt.demon.co.uk>, phil@yeadontt.demon.co.uk (Phil Yeadon) says:
>
>
> Does anyone know the value of the WM_ICONIFY variable given in the
>Magic 4 hyper text documents.
>
> I understand how to add the Icon gadget to the window title/move bar,
>the GEM event message that signifies this item being selected and the GEM
>event message recieved when a window is returned to full size. All I need to
>know is HOW to iconify the window!
>
> Rarther helpfully the docs gives the following example:-
>
> wind_set(wind_handle, WM_ICONIFY, -1, -1, -1, -1)
>
> I believe this call both shrinks and expands the window, but what is
>the value of WM_ICONIFY!!!!
>
#define WM_ICONIFY 26
#define WM_UNICONIFY 27

These values are the values for iconifying and uniconifying a window.
The rest of the parameters passed are the size of the window to make when
iconifying or uniconifying.

eg.: wind_set (wind_handle,WM_UNICONIFY,x,y,w,h)

x,y,w,h = dimensions of the uniconified window.

Hope this helps.

Blaine Brysh

1780. CAF questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: bili6745@mach1.wlu.ca
Message-ID: <DqGIFt.C70@info.uucp>
Source record: 146159

I just started to use CAF and have found one problem so far that I have not been able to solve with the manual:

My samples come through VERY quiet from the mic. The audio image is a single pixel line for the most part. I know that double clicking on the tarck allows you to edit it and that here you can control the volume BUT it seems that this is only playback volume and does not affect the sample. What i'm looking is for a method of amplifying the sample after I record it or a way to record at a MUCH higher volume.

eith

--
_____/| With one of these things I can take out | Keith Bilinsky
(__|__\|______ the first ten rows of the audience. | bili6745@mach1.wlu.ca

1781. Install ahdi on a TT hd with large partitions?

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: wknaka@saul2.u.washington.edu
Message-ID: <4lq0aa$8tf@nntp5.u.washington.edu>
Source record: 146160

I want to be able to boot off the internal harddrive on my TT, which I've replaced with an 850MB one. I have 4 partitions. Three of them are small enough for ahdi to handle, one is too big. But the one that's too big isn't a problem, since it will have linux on it, and won't be usable from TOS anyway.

So what I want to do is install something in the boot sector that will automatically run a program, which would be a hard disk driver. I guess I'd rename ahdi.prg to whatever name it needs to be (probably something.sys). Essentially, I want the exact setup that hinstall/ahdi would give, if hinstall would run. Using ahdi would be fine, as it handles the partitions I'm planning to use with TOS.

hinstall gives the (wrong) error message "not enough system memory" if any of the partitions are too large (it works fine if the partitions are small enough), and then won't install shdriver.sys.

I've gotten cbhd to work as a kind of hinstall substitute by running "install" from the cbhd config program and then copying ahdi.prg to cbhd.sys. But I can't read the German docs and don't know what I'm doing (I don't know the difference between the various programs that come in the cbhd package and just decided to keep it simple and use ahdi). Incidentally, after experiments like this, how do I "clean up" the boot sector? cbhd's config program appears to have an uninstall selection (at least I think it does), but it's never selectable.

Advice? What other programs can I use? Can I get hinstall to work? Can anyone explain how to use cbhd? I can't see the need for a commercial hd driver, since ahdi is perfectly adequate for the TOS partitions I'll be using, and linux has its own drivers anyway. I know I could boot off a floppy with ahdi in the auto folder, but I'd rather not. BTW, hdx 5.04 formatted and partitioned the drive perfectly If only hinstad run...

Thanks in advance,
wes

BTW, maybe I'm doing something completely wrong. When I had 4 small partitions, I ran hinstall 5.00, then deleted shdriver.sys and in its place put a copy of ahdi.prg 6.061 renamed to shdriver.sys. It worked, so I assumed something was written to the hard drive that, when booted, it looked for and ran shdriver.sys.

...
wes nakamura / <wknaka@u.washington.edu>

1782. Portland Atari Club Meeting

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: Martin.Crommie@f79.n105.z1.fidonet.org
Message-ID: <096_9604252337@crystals.aloha.or.us>
Source record: 146161

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Support your local Atari User Group Please Note Meeting Times and Places
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

***** ***** *****
* * * * *
* * * * * *
***** * * *
* * * *****

meeting Wednesday May 1st

At 7:30PM AT:

Smith Center at PSU
1825 SW Broadway -> Room 323<- on the third floor
Parking in the PSU Parking structure $1 before 7pm
FREE after 7pm

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

HTML Class WWW Demo, Midi Demo and More!!!

__________________________
| Smith : : |
| Center : : |
| / <- :<- : |
| v : ^ : |
| Rm 323 : | : |
|_____________ __________| Broadway | |
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s | \e
Park on top floor. o | \
Go thru door, and n | |\ \
second door. Cross | | \ \
foot bridge. | | \ \
---------------------------------------------------------- -----
<------------ To Salem
========================================== I-5 ==========
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To Vancouver -------->
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come visit us on our NEW WEB page at http://www.pacifier.com/~pac

```
_____________________________________________________________
| |
| Puddle City BBS Portland, Ore and The Portland Atari Club |
| Supporting ALL Atari products 1-503-289-9429 33.6 1.2 Gig |
|___________________________________________________________|
```

1783. For Sale (UK): 1040STF expanded to 4MB RAM

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.830507578@gen-off-3>
Source record: 146162

Title says it all really. Except the price. Which is 130 quid
inc UK delivery. I may be able to knock off a fiver if you can collect
from Reading or Abingdon.

Could be a cheap way of upgrading RAM, buy this and sell off your old m/c?

--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

1784. Re: Atari and deskjet printers, HERE.

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: leslieh@freenet.edmonton.ab.ca
Message-ID: <4lq96v$jak@news.sas.ab.ca>
Source record: 146163

In article <Pine.ULT.3.91.960424194545.10860D-100000@mhc.mtholyoke.edu>
Katherine L Ellis <kellis@mtholyoke.edu> said:-

>PS: I'm really pissed by German software, I think they're making the best
>software for atari, they're very good. But I'm sick of german language,
>that's why I propose those translations. If someone disagree whith that,
>let's talk about it.

I can understand that. That is why I translate german and french
programs, both shareware and commercial (the commercial stuff I do with
the permission of the author and/or distributor). (Speaking of which, if
no| software is reading this, I'd really rather translate your disk based
version of your manual instead of having to do it from Arabesque 2's
paper manual) If anyone has any software that they really want
translated, I like doing that sort of thing. Oh, and the new manual for
OUTSIDE 3.30 really kicks butt, IMHO! (grin) I'm currently working on
translating EnhancedGEM's documentation with my friend Blaine, so any
programmers who would like to be able to read the documentation, it is
coming. (Does anyone have EGEM 2.25? Apparently, a version of Freedom
(a very cool file selector) used that version, but I can't find it. Can
anyone point me to it?) I'm not going to go into what I've translated
(other than the stuff I've just done), but has anyone got any
translations that they're doing right now?

--
email: leslieh@freenet.edmonton.ab.ca

1785. Re: Why a graphic card?

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: leslieh@freenet.edmonton.ab.ca
Message-ID: <4lqa86$jak@news.sas.ab.ca>
Source record: 146164
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Katherine L Ellis (kellis@mtholyoke.edu) wrote:
: Hi, I have a falcon and a SVGA 14" Acer 34T.
: If I add a graphic card like screen blaster or blow up, what are the good
: things about it.
: I mean, can I get something like 800*600*true colors?
: The monitor is supposed to display more than that.
: Or is the screen is faster in the usual resolution?
: Or do I get more memory available when I work under 640*480*256?
: Please , answer me I don't understand...
: Nobody is really clear about that..
: Thank you..

Hello fellow translator person! I am unsure about the BlowUp
(although, when I get my FX card installed, I should know more as it
comes with one), but the way I was led to believe, if your system has
enough memory, and you can determine the right vertical and horizontal
frequency for your monitor to achieve 800x600xTC, it is possible
(personally, I'd recommend the Nova card for the Falcon which allows you
to have 1024x960xTC, and it comes with its own memory). Also, the system
might need a higher bandwidth (i.e. more system time like what can come
from an FX card, PowerUp2 (not bad, I have one, but it works best in TC),
or an AfterBurner040 (ooh!)), but I'm not sure about that.
The higher the bit plane (1-bit plane is mono, 2-bit plane is 4 colour,
etc), the more memory that will be taken up. I have used 1024x960x2, and
have had more memory free than when I use 768x512x16. Anyone know the
memory requirements of 800x600xTC vs. 800x600x256? The screen will also
be faster, the lower the resolution and the lower the number of colours.
Feel free to send me mail if I can help you more.

Leslie

--
email: leslieh@freenet.edmonton.ab.ca

1786. Re: Where is XaAES?

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4lqn8i$57t@m1.cs.man.ac.uk>
Source record: 146165

In article <4lqh6g$4jd@fu-berlin.de>, Markus Vicari <vicari@chemie.fu-berlin.de> writes:
>>>
>>> Try ftp from rand.thn.htu.se in the pub/XaAES directory. There you will
>>> find what you are looking for...
>
>Xaaes is also aviable on the following server
>ftp.fu-berlin.de in pub/atari/mint/aes/xaaes/

But I would guess that rand.thn... would get new versions faster, as this is
the home of one of the main XaAES developers! [and the XaAES mailing list]

Anthony
--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

1787. Re: YET Another WARP 9 Question

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DqGyBv.J0w@tron.bwi.wec.com>
Source record: 146166

A .DAT file is used to tell WARP 9 that the following named program is to inhibit WARP 9's operation. A sample DAT file included in the original distribution disks of WARp 9 allowed for the operation of CUBASE while temporarily turning the WARP 9 screensaver off. When CUBASE was terminated, then the operation of WARP 9's screensaver resumed full operational capability.

The FADE NOW/DON'T FADE corners mean that you can specify a corner of the screen to place the mouse cursor in, and it would either activate the screensaver immediately - or keep it from happening.

I cannot recall what the QSF file is for.

In article <4lgirg$d94@apollo.isisnet.com>, ae490@ccn.cs.dal.ca says...
>
>I'm baffled on what a .QSF file is! You see, I bought the program used
>and didn't get the docs with the program. Also, what does "FADE NOW" and
>"DON'T FADE" mean in the extendo-save preferences dialog box? I'
thinking
>that maybe there are some files missing from my disk??!... if you can
>help me, Thanx in advance my friend:-)
>

1788. Re: TT Cables.. Info needed

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: bdean@hpb.hwc.ca
Message-ID: <4lqqs0$k39@extdns.hwc.ca>
Source record: 146167

Michael D. Harvey (m.harvey@ix.netcom.com) wrote:
: I reciently got one of the Atari TT's from Don Thomas internet offer.

Me too! Me too! :)

: it's working great, but I have some questions that some other TT owners
: I'm sure could help me out with.

: I'm use to the way SCSI devices hook up to the ST, but is it easy to
: find cables to be able to run my same HD I've used on my Mega ST
: (external unit with centronics connectors) to the TT?

Do it the same way. The TT has an ACSI port as well as a SCSI port.

: Also, I reciently purchased a used 44 meg Syquest drive which has 25
: pin connectors on it. Can I get a straight 25 pin to 25 pin cable
: (I.E. like a modem cable extention cable) and use that too hook it up
: to the TT's SCSI port?

: And my TT is suppost to have 2 megs of ST ram and 4 megs of TT ram, is
: there any way to verify this

During a coldboot, ie just powered up, the TT does it's own mem check and
displays the amounts of ST & TT ram present. Mine came with 4+4 for a
total of 8 megs. :)

: and what's the best way to set program to
: use the faster TT ram? I have Maxifile from Codehead that has a flag
: setter which say's USE TT RAM, it that all I need? Is there other
: prgs to use for this?

I picked up something similar from the umich archive.

: Is there a list of prgs which are not
: compabible with TT ram somewhere?

I'll be finding that out myself. :)

--

Blair Dean | bdean@hpb.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 4-meg 1040 STe
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

1789. Re: CAF questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: postmaster@irana.demon.co.uk
Message-ID: <830612936_OASIS_@irana.demon.co.uk>
Source record: 146168

In article <DqGIFt.C70@info.uucp>
bili6745@mach1.wlu.ca (bilinsky keith) said:-

>
>I just started to use CAF and have found one problem so far that I have
>not been able to solve with the manual:
>
>My samples come through VERY quiet from the mic. The audio image is a
>single pixel line for the most part. I know that double clicking on the
>tarck allows you to edit it and that here you can control the volume BUT
>it seems that this is only playback volume and does not affect the
>sample. What i'm looking is for a method of amplifying the sample after
>I record it or a way to record at a MUCH higher volume.
Select aud.track1, go to Monitor menu, click "monitor" on ch1, without closing
goto Hardware setup Mnu, it comes on top of Monitor window, push horizontal
sliders (A/D Vol) hard right and find out input Ch your mic is on by selecting
A/D Right or Left while monitoring levels. If that doesn't help, there's a
problem with connectors or cable. Keep your speaker's volume down, it may
feedback!

--

---
gen@irana.demon.co.uk

1790. Re: Install ahdi on a TT hd with large partitions?

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: Claus Brod <claus_brod@bbn.hp.com>
Message-ID: <3180B758.74AF@bbn.hp.com>
Source record: 146169

Wes Nakamura wrote:
> I've gotten cbhd to work as a kind of hinstall substitute by running
> "install" from the cbhd config program and then copying ahdi.prg to
> cbhd.sys. But I can't read the German docs and don't know what I'm
> doing (I don't know the difference between the various programs that
> come in the cbhd package and just decided to keep it simple and use
> ahdi). Incidentally, after experiments like this, how do I "clean up"
> the boot sector? cbhd's config program appears to have an uninstall
> selection (at least I think it does), but it's never selectable.

You did the right thing except for removing CBHD again 8-) Really,
since CBHD is faster than AHDI and is better in almost any respect,
I do not see a reason why you shouldn't be using it.

> Advice? What other programs can I use? Can I get hinstall to work?
> Can anyone explain how to use cbhd? I can't see the need for a
> commercial hd driver,

CBHD is not commercial; the configuration program is shareware (and
pretty cheap).

Hmmm... I guess we should finally have English docs for CBHD...

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---------http://hpbmdd28.bbn.hp.com/~clausb --
Explicit permission required for distribution in Microsoft Network.

1791. Re: More than 4 mb for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <DqHE38.5H5@cix.compulink.co.uk>
Source record: 146170

> Well, I *do* know that it required TOS2.06 in your machine... although
> I'm fairly certain that it would work on a MEGA STE because it was
> once on my shopping list.

Sorry, S.Lai, you are wrong! I spoke to the boys @ Marpet when it was first launched but it was only available for the ST & STe _not_ MegaSTe - can't remember why, though!

1792. Re: Geneva/NeoDesk 4 don't like Papyrus/AtariWorks?

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <DqHE3B.5I1@cix.compulink.co.uk>
Source record: 146171

Christian,

Sorry to break in on this thread but I couldn't pass up the opportunity of speaking to the author of Papyrus directly!

Firstly, thanks for a GREAT program!

Secondly, and the reason for butting in, I have had some consistent problems with Papyrus and the STraight FAX! drivers. I've tried to get a response from Charles Smeton (and HiSoft), but to no avail, so perhaps you can shed some light on this?

I have been unable to upgrade from v3.57 to v3.64 because of the use I make of Papyrus to produce faxes.

I have also been unable to make use of Charles' STraight FAX! printer drivers and module.

The facts are these:

From within v3.57 I can print great faxes using the SpeedoGDOS STraight FAX! driver @ driver 22. If I try and use the Papyrus STraight FAX! driver I get an alert which says:
"Part of the page lies outside the printable area for this printer (top -2367677mm, bottom 6mm) and may not be printed" [Cancel] [CONTINUE]

If you [Continue] then a blank page is generated.

From within v3.64, if I try and use GDOS printer 22 (as above) I get an alert which says:
"The document almost disappears in the printer margins! Labels and other smaller formats should be printed on fanfold paper" [CANCEL] [Continue]

If you [Continue] the "printing" dialog flashes on the screen and no file is generated.

From within v3.64, if I try and use the STraight FAX! driver, the following alert appears:
"Part of the page lies outside the printable area for this printer (top -2367677mm, bottom 0mm) and may not be printed" [Cancel] [CONTINUE]

If you [Continue] then the following alert appears:
"The document almost disappears in the printer margins! Labels and other smaller formats should be printed on fanfold paper" [CANCEL] [Continue]

Continuing is the same as for GDOS driver 22.

So, I am back to v3.57 and eagerly awaiting v4 in English. But, in the meantime, if you have a solution, I'd be *very* interested.

1793. Re: FS: MAC 800K drives

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: trek@ihgp114r.ih.att.com
Message-ID: <4lr37e$b3q@ssbunews.ih.att.com>
Source record: 146172

In article <317FF912.3F48@ycrdi.com>, Darius Taghavy <dart@ycrdi.com> wrote:
>FS: 800K Mac Floppy Drives
>$35 each + s/h from Boston
>
>
>PLEASE NOTE:
>I cannot answer any question regarding the
>usage with MAC emulators on Ataris
>as I have never used them with an Atari

ATARI Users NOTE: You don't need a mac drive to read mac disks!
The atari drives will handle Mac disks just fine with Spectre GCR. I
don't think Mac drives will work at all on the Atari. Wayne

1794. Re: Why a graphic card?

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4lqkph$412@m1.cs.man.ac.uk>
Source record: 146173
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <4lqa86$jak@news.sas.ab.ca>, leslieh@freenet.edmonton.ab.ca () writes:
>Katherine L Ellis (kellis@mtholyoke.edu) wrote:
>: Hi, I have a falcon and a SVGA 14" Acer 34T.
>: If I add a graphic card like screen blaster or blow up, what are the good
>: things about it.
>: I mean, can I get something like 800*600*true colors?

probably not... or rather, not at a framerate that wont kill your eyes...

>: The monitor is supposed to display more than that.

But the Falcons bus isn't...

>: Or is the screen is faster in the usual resolution?

Nope. Although you can boost your frame rate, and get a more stable picture.

>: Or do I get more memory available when I work under 640*480*256?

Nope.

>: Please , answer me I don't understand...
>: Nobody is really clear about that..
>: Thank you..
>
> Hello fellow translator person! I am unsure about the BlowUp
>(although, when I get my FX card installed, I should know more as it

Yep, thats how I know. :)

>comes with one), but the way I was led to believe, if your system has
>enough memory, and you can determine the right vertical and horizontal
>frequency for your monitor to achieve 800x600xTC, it is possible

Well, the highest I have gone (in VGA) is 600x480xTC. The problem
is not the monitor, but the Falcons bus. When the screen is displayed
on the monitor, the picture must be sent down the bus to the video
hardware. The bigger the screen/ more colours, the more has to be
sent.

Unfortunately, the Falcons bus is not very fast, and cannot cope with
the quantities of data required for 800x600xTC at 60Hz (or whatever, on
a VGA). RGB/TV is able to avoid this problem with interlacing, because
only half of the screen is sent every frame, the demands are far lower.

800x600xTC is probably possible (I haven't tried) but the frame-rate
would be so low it would be painful to look at the screen for any`

length of time...

>(personally, I'd recommend the Nova card for the Falcon which allows you
>to have 1024x960xTC, and it comes with its own memory). Also, the system

'its own memory' is the reason it can do this resolution...

>might need a higher bandwidth (i.e. more system time like what can come
>from an FX card, PowerUp2 (not bad, I have one, but it works best in TC),

Yes, this is needed for higher resolutions. A standard Falcon *can* be
pushed higher than 320x240xTCxVGA though...

>or an AfterBurner040 (ooh!)), but I'm not sure about that.
> The higher the bit plane (1-bit plane is mono, 2-bit plane is 4 colour,
>etc), the more memory that will be taken up. I have used 1024x960x2, and

That'd be 1024x960x1/8 = 122880 bytes screen memory...

>have had more memory free than when I use 768x512x16. Anyone know the

?? Strange, that should be: 768x960x4/8=368640 bytes of screen memory...

>memory requirements of 800x600xTC vs. 800x600x256? The screen will also

(TC) 800x600x16/8= 960000 bytes
(256) 800x600x8/8 = 480000 bytes.

>be faster, the lower the resolution and the lower the number of colours.

correct - there will be less on the bus, and so the whole system will
perform better.

hope this helps...

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

1795. Re: YET Another WARP 9 Question

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4lqss7$81a@freenet-news.carleton.ca>
Source record: 146174

Daniel W McAndrew (mcandrew.d.w@nort.bwi.wec.com) writes:
> A .DAT file is used to tell WARP 9 that the following named program is to
> inhibit WARP 9's operation. A sample DAT file included in the original
> distribution disks of WARp 9 allowed for the operation of CUBASE while
> temporarily turning the WARP 9 screensaver off. When CUBASE was
> terminated, then the operation of WARP 9's screensaver resumed full
> operational capability.
>
> The FADE NOW/DON'T FADE corners mean that you can specify a corner of the
> screen to place the mouse cursor in, and it would either activate the
> screensaver immediately - or keep it from happening.
>
> I cannot recall what the QSF file is for.

A *.QSF file is a system replacement font (Quick ST Font; QST is the
precursor of Warp 9)

--
Songshop Musical Productions / "This country used to run
Box 266, Shawville, Quebec / on horsepower and steam.
J0X 2Y0 (819) 647-6022 / Now it runs on bullshit and hot air."

1796. Re: Anyone using Zero-X on an STe w/SCSI?

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4lqu9h$r3d@kaon.kuai.se>
Source record: 146175

Tae Kim (tkk@sierra.net) wrote:
: jprice@ivory.trentu.ca wrote:
: : I'm wondering if anyone here is using the Zero-X sample editing
: : software on an STe. I've heard that it now supports SMIDI transfers
: : via SCSI adaptors like The Link. Anyone doing this? If so, please
: : let me know and I'll order one now. Thanks.

: : J. P. Hovercraft

: last i heard was that it did SMIDI transfers only on a falcon or a tt --
: the author was apparently working on ACSI transfers though through Link
: or Link2. I'd also like to find out if anyone knows.

Try writing Conny Petterson at Copson Data, (one of the guys behind
Zero-X), conny@copson.se

--
@ @
---oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
----
oOo oOo
U U

1797. Re: Need help with an SC1224 Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4lr6km$87u@blackice.winternet.com>
Source record: 146176

> starship@3rdplanet.com (Rich aka Captain Blade) writes:
> Rex Hebert <hebert@linknet.net> wrote:
>
> > I'm servicing an Atari SC1224 monitor for a friend.
> > This is the one made by Goldstar with the controls on the right side.
> > Made in 1987. He says it just died one evening.
>
> Rex, I had one of those repaired up in Leesville about 5 years ago
> (badly done, too). The tech managed to get a new flyback from
> Goldstar, but it cost $90. Suggest you try to find a used, working
> SC1224 and keep the old one for parts.
>
>>>>
I just ordered one from TOAD Computers, $69.00. My
Gold Star died the same way. It isn't listed in their catalog, you have
to talk to them, Phone or EMail. (I've been off for less then a hour.)

Rich Mier

1798. WTB 1040 STfm

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <4lr46g$qk@news.chatlink.com>
Source record: 146177

WTB Atari 1040 ST. Must be in good working order, would like quotes to include shipping cost to San Diego please. We are making this inquiry for the benefit of one of our subscribers. You help in locating this will be appreciated.

--
"Keep on Keepin' On", Rod MacDonald
ST Informer Magazine | stinformer@chatlink.com | Tel: (541)476-0071 |
A&D Atari Software | GEnie: ST-INFORMER | Fax: (541)479-1825 |
909 NW Starlite Place | CIS: 75300,2514 | Order(800)800-2563 |
Grants Pass, OR 97526 | | MC/Visa/Discover |
World Wide Web URL: http://www.chatlink.com/~stinformer

1799. TT and SVGA Scan Rate?

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: fl@zap.io.org
Message-ID: <4lqpq3$gme@zap.io.org>
Source record: 146178

I recently got a Compac QVision 150 SVGA monitor to use with my new TT (yet another Don Thomas special). After the computer and monitor have been on for a while (in TT medium or ST high resolution) the monitor starts putting out a high pitched whine (roughly 10 kHz.) that is loud enough and pervasive enough to get really annoying, especially during longer computing sessions.

I plan to take the monitor back to the place where I got it, to see if this can be fixed, but I fear that once I get it there, it will not exhibit this behaviour, as it won't be hooked up to a TT.

Does anyone know the scan rates that the TT uses for its various screen resolutions? I know that TT medium doesn't put out a true 640 by 480 image (at least as far as the SVGA is concerned); could this have something to do with the whine?

Could someone at least provide me with the proper numbers to quote to the service person at the store; somehow mentioning Atari in a PC store gets you a lot of dumb looks...

Thanks in advance.

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______ http://www.io.org/~fl/

1800. Re: Moniterm Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <4lr40r$qk@news.chatlink.com>
Source record: 146179

-Booth,W.A. (trek@ihgp114r.ih.att.com) wrote:
: In article <4lmkjf$4ot@news.aros.net>, Leech!@#$ <leech@shell.aros.net> wrote:
: > I just got a Moniterm Monitor, I remember seeing somewhere that
: >eitherthe TT or ST can support these. It has a 9 pin male port on the

: My moniterm comes into the Mega ST through a graphics card for the
: moniterm. I'd think you would need the same thing for the TT although

.....Actually, the TT does not need the graphics card, but some internal changes to the monitor have to be made before it will work plugged straight into the computer. A firm specializing with adapting the Mega ST configured Moniterm Monitor to the TT is B&C ComputerVision in Santa Clara, California. I think they even have stock on hand to sell to others. Their phone number is 408-986-9960. Hope that helps out.

"Keep on Keepin' On", Rod MacDonald
ST Informer Magazine | stinformer@chatlink.com | Tel: (541)476-0071 |
A&D Atari Software | GEnie: ST-INFORMER | Fax: (541)479-1825 |
909 NW Starlite Place | CIS: 75300,2514 | Order(800)800-2563 |
Grants Pass, OR 97526 | | MC/Visa/Discover |
World Wide Web URL: http://www.chatlink.com/~stinformer

1801. Weird Space Quest error

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: Michael.Hill@den.mmc.com
Message-ID: <4lr7jp$3tk@tel.den.mmc.com>
Source record: 146180

I'm having a strange problem with Space Quest I (whether playing from
the original disks or backups). Saving and restoring games used to
work fine; I used the first 4 positions, up to the first time you enter
the cavern with the grate, and had no trouble restoring from there.
Recently, though, I can save up to standing outside the pod after
crash-landing on the planet (Kerona?); but if I save anytime after
crossing the bridge, restoring causes the drive to make a horrible
grinding noise (sounds like it's ripping itself apart!), then an error
dialog "Read error: seek error". So maybe it's trying to seek to
a nonexistent track number. But the files are regular TOS files, and
copying them to another disk works normally.

Has anybody seen this? It's a real drag, as it makes the game almost
unplayable! :^(

TIA for any help.

--Michael

Michael Hill <>< Isaiah 9:6 | "America is great because America is good,
Michael.Hill@den.mmc.com | and if America ever ceases to be good,
Aerospace/Software Engineer | America will cease to be great."
Lockheed Martin Astronautics | --Alexis de Tocqueville
Alan Keyes for President '96! |
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

1802. Alternate Harddisk Drivers for a TT

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: <>
Message-ID: <4lredj$pqs@nw003.infi.net>
Source record: 146181

I am looking into alternate drivers to use instead of AHDI 5.x that came with my new TT. I have ICD 6.5.5 and it is nice but I wanted to insure maximum compatibility between my various setups. I plan to have Mint/Mintnet, Magic/Thing and Linux all on the machine, not running at the same time of course. :-) I played with CBHD a little last night and while I got it running it seemed to be causing Magic/Thing some problems. I also had BigDOS loaded to see if the combination could work. With them both loaded I couldn't run any programs, anything I double clicked did nothing and start from the Magic menu caused bombs and a reboot. I did replace my magxboot with the one from CBHD. I am currently using Magic 2.01 so it might be that. I have ordered HDDriver 4.51 from Toad and may upgrade Magic but am putting it off since I have seen as many problems as compliments about Magic 4.0. Any opinions or pointers are appreciated. If anyone has decent english docs for CBHD I would like to see them.

Pete Borders

1803. Re: Atari and deskjet printers, HERE.

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960426110717.8181C-100000@ns1.ptd.net>
Source record: 146182

On Thu, 25 Apr 1996, Andrew Rose wrote:

> In article <Pine.ULT.3.91.960424194545.10860D-100000@mhc.mtholyoke.edu>
> Katherine L Ellis <kellis@mtholyoke.edu> said:-
>
> >PS: I'm really p***ed by German software, I think they're making the best
> >software for atari, they're very good. But I'm sick of german language,
> >that's why I propose those translations. If someone disagree whith that,
> >let's talk about it.
>
> It keeps you busy and off the streets, Katherine :-)

You know what really annoys me, it's not the German menus but the docs themselves. You have to get those German text file translators in order to read those read me's. That's why I couldn't use LZH which is a TTP in German(I realy hate TTP's unless I can double-click on a file and let it work it out). I finally found the English doc and just set it to so unpack a LZH file when I click on it, but since I got DC-Sea which makes self-extract archieves I ditched LZH. I'm sure in other non-English speaking countries they do the same thing with PD stuff.

BTW, how's a college student like yourself find the time for ST translation. I had barely enough time for playing games and IRC chats :)

Eric Noss
a.k.a
Mr. Maddog

1804. Re: Dungeon Master & Chaos Strikes Back

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: jmeadows@ix.netcom.com
Message-ID: <4lpl8u$jse@dfw-ixnews6.ix.netcom.com>
Source record: 146183

BobR <76702.1466@CompuServe.COM> wrote:

>Re: Looking for Dungeon Master and Chaos Strikes Back...

>You might try calling Toad Computers to see if they still have them in stock..

>1-(800)-448-8623

>1-(410)-544-6943

>BobR

I think I might have found it, if not I might try them.

Thanks for the help

jm

1805. Ultrascript .RSC

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: eretic@tiac.net
Message-ID: <4lrg2l$hrd@news.tiac.net>
Source record: 146184

I have Ultrascipt for the Atari ST. But my .RSC file for the program is crapped out on my install floppy.

I need just the .RSC for the 1 meg version of US. The one designed NOT for the Atari Laser, but for HP's and Dot Matrix printers.

The reason I need this, is I wish to print a bunch of postscript files from PC linux, but their ghostscript has some sorry pixelated fonts, but I have the full 35 font set for Ultrascript still, and I have Gemulator 4.15. And seeing how fast Gemulatore is, I wouldn't mind booting Win 95 to get some linux docs printed out.

Also, looking for Calamus SL with ALL the modules at a reasonable cost.

I already have many Calamus fonts, as well as the original Calamus Font editor, and Cal Assistant for Calamus 1.09.

email eretic@tiac.net
or darkforc@darkforc.taic.net

Eric

1806. AHDI 6.x Available Where?

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: <>
Message-ID: <4lre23$pqs@nw003.infi.net>
Source record: 146185

I have a new TT from Don Thomas' sale and it came with AHDI 5.x (I don't remember exactly). I have looked several places but can't find AHDI 6.x, anyone have any pointers? Thanks

Pete Borders

1807. Infocom games wanted

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: steph@lager.engsoc.carleton.ca
Message-ID: <4lrf7t$86g@bertrand.ccs.carleton.ca>
Source record: 146186

Hello,

I'm looking for the following three items. They are Infocom game
packages dating from approximately 1987-88. What I want is the following:

Zork Trilogy -- In one package (box says Zork Trilogy on it)
Must include coin in package.

Enchanter Trilogy -- Enchanter, Sorcerer, and Spellbreaker in a special
slipcase that says 'Enchanter Trilogy'

Classic Mystery Library -- Moonmist, Witness, and Suspect in a special
slipcase that says 'Classic Mystery Library'

All game must include complete packaging in good condition, ie, the box,
disk, and ALL packaging elements must be included. If you're unsure, let
me know what's included, I'll tell you if anything is missing.

Any computer format will do.

Thanks.

Stephane Racle steph@engsoc.carleton.ca
Aerospace Engineering http://www.engsoc.carleton.ca/~steph
Carleton University

1808. Re: QST: MagiC4 icons

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: matthew@peckham.compulink.co.uk
Message-ID: <ADA7115B9668DD08C@peckham.compulink.co.uk>
Source record: 146187

Going slightly off thread I have written a Mac program that reads Mac files resource forks and extracts any Icons and saves them as Atari Colour Icons in an Atari style resource file that at least Ease and Interface seem to find acceptable.

The main problem was the colour mapping table but the table Interface generates when it save resource files as C source seemed to be the best approxiamation of an RGB table for the Atari while the Macs was easy to get, then put them in the same scale and find the closest matches.

Matthew

Matthew Carey
http://www.compulink.co.uk/~peckham/

1809. STOS BASIC/STOSSER(?)

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: jaubrey@cix.compulink.co.uk
Message-ID: <DqHrpG.DJz@cix.compulink.co.uk>
Source record: 146188

Is there STOS support anywhere on the net (not www as I don't have this yet :(( ), usenet or cix conference maybe?

Thanks

James

1810. Re: Desktop Replacement

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4lqr23$t73@preeda.internex.net.au>
Source record: 146189

I've got EASE 3.0, Neodesk 4.0, Thing, but i prefer Teradesk 1.39! It lacks
a couple of high powered features that some of the commercial ones have, but
I think it's quicker and far more intuitive! AND IT'S FREE!!!!!!

--


```
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\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

1811. Re: Mega STE internal hard disks?

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4lqata$560@due.unit.no>
Source record: 146190

Dennis McGuire (mcguired@moose.erie.net) wrote:
: On Tue, 23 Apr 1996, Ian Taylor wrote:
:
: > I need more hard disk space! Even my wonderfully efficient MSTE has reached
: > the point where 48MB just ain't enough :(
: >
: > Have you upgraded your internal MSTE SCSI-1 Seagate 157N with another drive?
: > If so *please* let me know which new drive you used - I will summarise all
: > replies here.
:
:
: I've personally used Quantum 240LPS's and Seagte ST1480N's with no
: problems, but any SCSI drive that allows parity to be disabled should work.

In theory yes; but in practise?? I don't know, but I had some serious problems
getting a Quantum LPS120 to work on my MSTE. I tried anything, parity on/off,
changing ID... It wasn't until I took a closer look at the old Seagate (Which
I was replacing.) that I tried to remove the Quantum's terminators. And
suddenly everything worked...

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

1812. Re: Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4lqa96$560@due.unit.no>
Source record: 146191

John Blackwell (john.blackwell@aspects.com) wrote:

: So I've had 2 new thoughts. 1, perhaps a graphics card, except for
: that's beginning to sound expensive again. 2, get a Falcon. Now
: *there's* an idea. Question is, would it run Cubase, Notator SL and
: Calamus 1.09n, cos I haven't got the room to keep the ST around for
: them, and I don't want the expense and time consumingness of buying
: and learning new programs.

Calamus 1.09n works perfectly, although just in monochrome. You might have to upgrade Cubase and Notator though, depending on what versions you have. Why not buy a C-LAB Falcon with Cubase Audio?

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

1813. Re: Why a graphic card?

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4lqan7$560@due.unit.no>
Source record: 146192
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Katherine L Ellis (kellis@mtholyoke.edu) wrote:
: Hi, I have a falcon and a SVGA 14" Acer 34T.
: If I add a graphic card like screen blaster or blow up, what are the good
: things about it.

ScreenBlaster and BlowUp are *not* graphic cards, they are just a small
hardware-hack that increases the speed of the original videochip.

: I mean, can I get something like 800*600*true colors?

You have to speed up the Falcon's bus to something like 25MHz! There is
currently only one speeder that can do this today (The Polish SpeedUp), but
if you wait a bit, Black Scorpion's Nemesis (Or whatever.) will also do this.

: Or do I get more memory available when I work under 640*480*256?

No, absolutely not. You'll need a new graphic card (A Nova-card) to to this,
as these cards have their own videchip and videoRAM. In addition to enhancing
the graphics dramatically, they will also speed up your Falcon. So if you can
afford one...

If you just want to get a larger work area and perhaps a virtual screen, I'll
recommend ScreenBlaster or BlowUp. They're extremely easy to install and are
very reliable. You can also get a freeware software-only solution like Videl
Inside, which will give you something like 892x528 in 16 and 256 colours.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

1814. wtf:HAM radio ST user

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960426175632.22781A-100000@asia.lm.com>
Source record: 146193

A Chilean ST user needs to find another ST user that also has a
HAM Radio setup. His only connection right now is E-Mail via radio!
contact ce6coq@ce6ezg.radio.cl if you have any info. He also wants to
find out how to find out how to subscribe to Atari ST newsgroups via
E-Mail? Please help out this is one really lonely atarian! In fact here's
his message to me.

From ce6coq@ce6ezg.radio.clFri Apr 26 17:08:11 1996
Date: Wed, 26 Apr 95 12:38:02 EDT
From: ce6coq@ce6ezg.radio.cl
To: lamparty@telerama.lm.com
Subject: help

Hi Tom!:Thank for answer me.I'm enjoy for at last found
my first similar ST-1040!I hope don't disturb my questions
1.-Where i have mailing for subscribe Atari-ST news-group?
atari.st@netcom.com don't accept my command subscribe
2.-What's the best PC emulator program for ST?
3.-How can i get STiK and CAB (are public domain???)
4.-Do you know a mail address of a ham with ST?
5.-The same for BBS or conference system for atarian's
i have only RF link.
Gratefully for your kindness
Good luck Gerardo

Anyone want to take a stab at helping out answering his questions? I'm
sure he will appreciate any info he can get!

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1815. Re: Why a graphic card?

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960426192426.5915B-100000@mhc.mtholyoke.edu>
Source record: 146194
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Ok, I understand, in short, I need a faster falcon or a real graphic card
to run higher resolutions.
A Screenblaster or Blowup wouldn't help a lot on a 14' screen.
How much would cost a real graphic card like nova or whatever...
Thanks..
Bye..

1816. NVDI V4 Help.

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <830637680_OASIS_@pwomar.demon.co.uk>
Source record: 146195

Hi,
I've been using Nvdi v4.10 for a few months and recently I've
noticed it slow down somewhat and so I cleared the system except for
NVDI & xcontrol and ran Gembench, instead if the 286 6ncrease when I
first ran it a few months ago I only got 186% and the control pannel
had the 4 parameter boxes greyed out.
I re-installed it on a different partition and it worked fine
and I then copied the NVDI.Prg to C and it slowed back down again!
Does anyone have any idea what is going on and how to fix it??? I'd
really appeciate some help with this so thanks in advance.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

1817. Re: hsmoda6 and tt?

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: flori@stingbox.sb.sub.de
Message-ID: <24443629.e5c0.4d69@flori.stingbox.sb.sub.de>
Source record: 146196

STARSHIP schrieb am 21.04.96 folgendes:

> >> I am going nuts. From the description in the half German,
> >> half English docs, it SEEMS that the TT with hsmoda is capable
> >> of HIGHER than 19.2 KBd. Is this really true and HOW,
> >> for God's sake does one do it.□????
> f>
> f> Sorry, but RTFM !
>
> Oh, very funny. I have HSmodem working, but the docs are less than
> useless, thanks. I quote:
[...]
> So telling someone "RTFM" is real helpful. You'll fit in just FINE in the
> PC world.

Thanks very much ...

and

You should have quoted the rest of my posting too. I explained why I wrote "RTFM". In one of the first english lines in - I think it was SCC.TXT - is a sentence were Harun describes the capabilites of each serial port in the TT (in English !). So I assumed, that you haven't read it.

Florian

Florian Wilcke EMAIL: flori@stingbox.sb.sub.de
13507 Berlin (Tegel) Fax: +49 30 3031 5369

1818. Lazer Printer...

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4lr6hd$fbo@sally.dma.org>
Source record: 146197

About 2 weeks ago, I posted a message stating I am interested in buying an Atari Lazer printer. Someone responded to me via e-mail for a SLM804 (I think that was the number). If you were that person (all I do remember it was in Canada) PLEASE re e-mail me your address I am going to purchase it for the agreed upon price we set (I need to know where to send my money in two weeks).

Richard Wegner - richardw@dma.org

1819. Re: Moniterm Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: trek@ihgp114r.ih.att.com
Message-ID: <4lr2qq$b1n@ssbunews.ih.att.com>
Source record: 146198

In article <4lmkjf$4ot@news.aros.net>, Leech!@#$ <leech@shell.aros.net> wrote:
> I just got a Moniterm Monitor, I remember seeing somewhere that
>eitherthe TT or ST can support these. It has a 9 pin male port on the
>back, do I just need a gender changer to hook this up to an st? But I'd
>really like to hook it up to my TT, how would I go about this? Thanks in
>advance.

My moniterm comes into the Mega ST through a graphics card for the
moniterm. I'd think you would need the same thing for the TT although
it does have a few extra graphics modes so maybe someone else out there
knows for sure. Wayne

1820. WANTED: Dealers for SwapMeet: Pacific NorthWest!

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4ls9dp$rok@kelly.teleport.com>
Source record: 146199
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

The next SwapMeet is Monday, May 6th, 1996.

WANTED: Dealers to sell at Upcoming Swap Meets. Dealerships sought fall into such Categories as Computer Dealers, all kinds. All kinds of Computer HardWare, SoftWare, Peripherals & Accessories for ALL Computer Makes and Types.

Also Sought are Dealers in Video Gaming Equipment, such as Video Game Consoles, Cartidges, Video Game CD Players and Video Game CDs. ALL Video Game Makes and Types. ALL Video Game Consoles, Cartridges, CDs, Peripherals & Accessories.

On the May 6th SwapMeet, we will be Raffling off a Panasonic Printer! Anyone showing up can win. Just be their for the Drawing. The first Ticket is ***FREE***! Additional Tickets are a Dollar each. This is One of Many good reasons to come to Our SwapMeets.

Recruiting New Dealers with Membership for Dealer Value. You could setup at a full year of swapmeets, 12 Monthly swapmeets at $10 a Meet, for $120 a year, or join our group and setup ***FREE*** for a year for ONLY $50! Greater than a 50% Savings!

Also Wanted are Dealers in ALL Types of Electronics.

WANTED are Dealers in Ham Radio, CB Radio, Music CDs and other Recorded Music. Stereo Equipment also Wanted.

Also Wanted are VCR's, Video Tapes, TVs and Satelite Gear.

This is an ALL Computers, Game Machine and Electronics Swap Meet!!

Small Businesses, and Dealers Welcome and Wanted!!

NO ADMISSION CHARGE!!! PLENTY OF FREE PARKING!!! NO ADMISSION CHARGE!!!

TABLES $10! TABLES, FIRST COME, FIRST SERVE!

Swap Meet Location in Portland, Oregon. USA. At 1819 N.W. Everett St. at the NorthWest Service Center On the First Monday of each Month.

To find out about more about the Swap Meet call our 24 Hour Recorded info line at (503)650-7196 or for Live info, call from 3 PM - Midnight, Monday - Thursday, Friday 3 PM - 6 PM. Please call, especially dealers at: (503)256-9974 (VOICE/VOICE MESSAGING), leave your home number if Ben is not answering!

Reply in E-Mail to bensmith@teleport.com. Or Call Ben Anytime at

Please Direct all replies to bensmith@teleport.com in E-Mail or Call
Our 24 Hour Recorded Info Line at (503)650-7196

The next SwapMeet is Monday, May 6th, 1996.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3 PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

1821. Re: Born Again ST-er

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <830637954_OASIS_@phil4.demon.co.uk>
Source record: 146200

In article <Pine.SOL.3.91.960415171950.14164A-100000@ns1.ptd.net>
"Mr. Maddog" <mrmaddog@prolog.net> said:-

>On Mon, 15 Apr 1996, Andrew Herbert wrote:

>
>> 3. Is there anyway to get a better TOS? (I can blow my own ROMS if need be.)
>
>You can buy TOS 2.06 roms at a place like Toad Computers. If you're
>going to use MagiC, then don't bother getting a new TOS as MagiC
>completely replaces it.

Hmmmm. I never thought that was a very good idea.... MagiC is good,
but never IMHO good enough to _totally_ replace the OS, especially for
those many many, old and tricky programs that are not compatible with
programs like Magic. IMO it would be a good idea to get a TOS
switcher so you can use TOS 2.06, and your current TOS (1.6 ???), to
solve any compatibility problems, and then buy magic, and fall back to
TOS when you want !!!
>

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

1822. STReport #1217

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <pNOPYuE.dpj@delphi.com>
Source record: 146201

```
04/26/96 STR 1217 The Original Independent OnLine Magazine!

- CPU Industry Report - Disney & HP - Corel WPerfect
- CanoScan News - Free EMail - Mitnick Guilty Plea
- 100 Million Mice - NAB Report - Micrografx News
- People Talking - Defender 2k - FFL Ships

Cheyenne Sues McAfee, Larson
Apple to Offer Windows Products
SCO UNIX PACT

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

1823. Web Page: Bravo's Atari Store: On-Line Catalogs. Check this out!

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4ls95r$r9l@kelly.teleport.com>
Source record: 146202
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari,de.comp.sys.st,fido.ger.atari,ger.atari,ka.comp.sys.atari

Check out my Web Page for Bravo Sierra Computers. Where you can find Both
Classic Atari 8 Bit & Atari ST. HardWare, SoftWare, Books & Accessories. My
Web Address is below. On-Line Catalogs that you can View and Contact me via
my Web Page! Or Request Catalogs in E-Mail. Specify Classic 8 Bit or ST.
E-Mail: bensmith@teleport.com

http://www.teleport.com/~bensmith/bscomputers.shtml
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3
PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

1824. Re: STik and CAB problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: gkelly@sat.net
Message-ID: <830626294_OASIS_@sat.net>
Source record: 146203

In article <4l82kl$4kq@lithos.kapatel.gr>
akanthos@beryl.kapatel.gr (Spiros Polikandriotis) said:-

>Here is a problem i have using STiK and CAB: STiK dials the number of my
>Internet provider and connects succesfully. Then i load CAB and try to open
>a URL. It says "resolving host" and after a minute or two, it stops
>resolving and it opens a window with nothing in it! However, a friend goes
>further with his ST.

Look in your DEFAULT.CFG and make sure that you have set the Domain Name
Server (DNS) properly according to your service provider. They should have
given you the ip address of that server when you signed up for the service.

If this is not the problem, then check to be sure that you have a SLIP
connection. If your IP address is static, make sure that you have it set
properly in the config. If it is dynamic, make sure that you have the $GET_IP
set up correctly in the dial.scr file (same dir as default.cfg). STiK will
also not work with a CSLIP connection, so be sure of that, too!

Hope this helps ya! -gkelly@sat.net-

--

|-|---|-|
|o| From the Atari Falcon030 14/130 of Glen Kelly. |o|
|o| Internet/FTN Addresses: email - gkelly@sat.net FidoNet - 1:3807/142|o|
|o| AtariNet - 51:206/42 NeST - 90:302/2 MusicNet - 808:103/42 |o|
o	Call Level 42 BBS @ 1-318-478-3960 from 1200-14400 bps, 24hrs./day	o

1825. Why a graphic card?

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199604262357.a6878@b.maus.de>
Source record: 146204

In Msg A6302@B, Katherine L Ellis (kellis@mtholyoke.edu) wrote:

>If I add a graphic card like screen blaster or blow up, what are the
>good things about it.

The good thing is that you'll have a higher resolution, i.e. more room on the screen. If you're doing some word processing, drawing, painting or spread sheet calculations then you'll soon appreciate the improved overview over your documents.

>I mean, can I get something like 800*600*true colors?

No. The best resolution I achieved with a ScreenBlaster was 896x624x16 colours at 68 Hz. I also tried to improve the 256-colour modes but the slowdown in system performance and the high memory consumption kept me from experimenting too long. I finally worked with 600x800x16 at 70 Hz for quite a while (now I have a Nova graphics card).

Note that graphics cards like BlowUp and ScreenBlaster are just extensions to the Falcon's internal video system. Since the video system uses normal RAM for storing the screen picture and the system bus for transferring it to the screen any higher resolution will decrease the amount of memory available to applications and it will cause a slowdown of the system's speed. Especially all resolutions with >= 256 colours become more or less unusable at higher resolutions.

If the video system refreshes the screen display (70 times in a second if it's 70 Hz) it uses the system bus, thus preventing the CPU from doing any calculations. Now, the higher the resolution is the longer the video system needs to refresh the screen (more data has to be transferred) and the longer it will lock the system bus causing the slowdown in performance. That's why there are enhancements for increasing the bus speed (I think BlowUp comes with that option) which can compensate the slowdown effect.

AFAIK the Nova graphics card is the only 'real' graphics card for the Falcon. It comes with it's own memory and video system. Thus, higher resolutions will not cause any system slowdown and a greater amount of memory will be left to applications (however, GEM still needs the 'Half Screen Buffer' which has to be in the normal RAM).

Summary: If you just need a higher resolution at 16 colours for word processing or drawing then a graphics extension like BlowUp or ScreenBlaster is a good choice. If you need higher resolutions at 256 colours I'd recommend an additional bus speed enhancer and more RAM (e.g. the FX card). If you want really good resolutions like 1024x768x256 (and even higher) at 75 Hz or 1024x768x16bit (65536 colours) or 800x600x24bit (16.7 million colours) then you need the Nova card (+ RAM, esp. in true colour modes).

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

1826. Re: Where is XaAES?

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4lprrp$9i8@orm.southern.co.nz>
Source record: 146303

David White (david.white@rd.eng.bbc.co.uk) wrote:
: The subject says it all. I'm looking for where I can download the
: latest versions of XaAES (sources and binaries). I have found the
: Data Uncertain Web page:
: http://www.i-way.co.uk/~c_graham/home.html
: but I downloading from there gives me corrupted .lzh files that
: are useless(shift click using Netscape 2 on a PC). Any
: suggestions?

Try ftp from rand.thn.htu.se in the pub/XaAES directory. There you will
find what you are looking for...

Chris W.
/|\

1827. Re: Desktop Replacement

Newsgroup: comp.sys.atari.st
Date: 1996-04-26 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <4lpnu2$h6a@erinews.ericsson.se>
Source record: 146304

In article <4ln7a1$3bc@preeda.internex.net.au>, julian@connexus.apana.org.au (Julian Gifford) writes:
>I use Teradesk 1.39. I think it's great. It's freeware and available via
>FTP in lots of places. It's well woth a try.

I think NeoDesk4, Ease4, Thing and NoDesk is very good
desktop replacement programs. It's difficult to find a
winner (I love them all).

/ronny

1828. CBHD Problems

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: dickie@mistral.co.uk
Message-ID: <830660286_OASIS_@mistral.co.uk>
Source record: 146113

I managed to install CBHD on my Falcon, and in all respects it seems much faster than AHDI which I had been using. Im finding one problem however which I cant understand, maybe someone can help. When I download zipped files, I get CRC check problems (using STZIP 2.6) when inflating the files, and trying to run the resulting files causes spectacular arrays of bombs. Re-installing AHDI or HDDriver and inflating the files from these drivers works just fine. Any ideas?

Richard

--

---

dickie@mistral.co.uk | "...You don't need a weatherman to know which |
(richard thomas) | way the wind blows..." |
| (Bob Dylan) |

1829. Re: Where to go with MegaSTE?

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <12266_SSweet@mettav.demon.co.uk>
Source record: 146114

FROM: SSweet@mettav.demon.co.uk
SUBJ: Where to go with MegaSTE?

Whilst under caution lais@cs.man.ac.uk said to Officer All :~)

l> Does a PAK fit into standard MEGA STE cases? Last night a 486DX2-owning
l> friend was looking at the specs of the PAK and was *very* impressed, and
l> suggested I get one. "OK, if you pay..."!

Yes it does, the PSU then hangs out the bum end on extended cables.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** This message was written by Taffy's Random Bullshit Generator. **
-= And now a word from my Tagline generator.
--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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1830. Worflair printer driver?

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12268_hsideras@mettav.demon.co.uk>
Source record: 146115

Hi Steven, on 21 Apr 96 you wrote: ...you in't seen me, roight!

a> Organization: Chebucto Community Net
a>
a> A member of my user group has bought an HP Laser printer, after the sad
a> demise of his Atari Laser. Now he needs to find a printer driver for
a> his word processor of choice - Wordflair. He is currently using a 9 pin
a> emulation somehow but would like to return to 300dpi glory!
a> Does anyone know if There is such a drivwer for Wordflair and if
a> Wordflair is compatable with either Speedo or NVDI? Someone here
a> suggested NVDI might have a driver for this printer.

Wordflair supports GDOS - I think WordFlair 2 supported FSMGDOS, didn't it?

GDOS printer drivers should be available from any good PD library.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 90:102/143.0@nest.ftn #

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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1831. YET Another WARP 9 Question

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12270_hsideras@mettav.demon.co.uk>
Source record: 146116

Hi Mark, on 22 Apr 96 you wrote: ...you in't seen me, roight!

a> Organization: Chebucto Community Net
a>
a> I'm baffled on what a .QSF file is!

It's a QuickSt Fill file fr background fills. Quick ST was the precursor to
Warp 9...

a> You see, I bought the program used and didn't get the docs with the
a> program.

Hmmm...

a> Also, what does "FADE NOW" and "DON'T FADE" mean in the extendo-save
a> preferences dialog box?

It relates to the screensaver options.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 90:102/143.0@nest.ftn #

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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1832. Re: Thing Question

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12271_hsideras@mettav.demon.co.uk>
Source record: 146117

Hi Martin, on 22 Apr 96 you wrote: ...you in't seen me, roight!

m> Organization: HookUp Communication Corporation, Ottawa, Ontario, CANADA
m>
m> Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk> said:-
>> Am I really thick or is there no way to do a disk copy in Thing?
>> Dragging floppy A over floppy B just copies all the files on A to B.
m> __
m> If you drag A to B you are copying what was on 1 drive to the other
m> one. It's the same principal on any platform!

I think you'll find that disk copying and file copying are different
processes. All I know is that TOS and Magxdesk do both - I've never used
Thing...

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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1833. I need Atari support!

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12273_hsideras@mettav.demon.co.uk>
Source record: 146118

Hi Julian, on 24 Apr 96 you wrote: ...you in't seen me, roight!

c> Organization: Southern InterNet Services
c>
c> As I live in New Zealand and there is no Atari support there, I need
c> information of where to get support from. I know of TOAD Computers, but
c> lack any contact to them. I have also just got in touch with a Canadian
c> company called Computer Direct.
c>
c> Please post contact information of all the support that we have. I'd
c> prefer ways of contacting through Internet, although I can send FAX's.

As well as TOAD in the US the main English speaking support site would be
System Solutions in the UK:

EMail: ssolutions@cix.compulink.co.uk
WEB: http://www.ssolutions.com

Atari Workshop
Windsor Business Centre
Vansittart Road Tel: 01753 832212
Windsor Fax: 01753 830344
SL4 1SE

System Solutions
The Desktop Centre
17-19 Blackwater Street
East Dulwich Tel: 0181 693 3355
London Fax: 0181 693 6936
SE22 8RS

Others with a presence on the 'Net are:

==========
Company Name Contact methods Product types

16/32 Systems Games/Utilities/Hardware/PD
173 High Street
Strood Tel: 01634 710788
Kent Fax: 01634 295895
ME2 4TW Email: nharlow@cix.compulink.co.uk

FaST Club Utilities/PD (Imagecopy etc)
PO Box 101 Tel: 0115 945 5250
Nottingham Fax: 0115 945 0545
NG2 7NN Email: stclub@cix.compulink.co.uk

Floppyshop PD/Utilities (Positive Image)
PO Box 273 Email: sdelaney@steil.wintermute.co.uk
Aberdeen Tel/Fax: 01224 586208 (Tech Help/General)
AB9 8SJ Tel/Fax: 01224 312756 (Credit Card line)

Furst Ltd SMS2 alternate OS
Delta House
Garfield Road
Bishops Waltham
Southampton Tel: 01489 894674
SO3 1AT EMail: furst_uk@delphi.com

HiSoft Systems Utilities/Hardware
The Old School (Lattice, Devpac etc)
Greenfield Tel: 01525 718181 (Order hotline 0500 223660 - free)
Bedford Fax: 01525 713716
MK45 5DE Email: support@hisoft.co.uk

LAPD PD
PO Box No 2
Heanor Tel/Fax: 01773 761994/605010
Derbyshire Email: clive@lapd.demon.co.uk
DE75 7YP Email: leigh@lapd2.demon.co.uk

Merlin PD Games/PD
PO Box 77
Stroud
Gloucestershire Email: ae359@dial.pipex.com
GL6 9YD Tel: 01452 770133

Titan Designs Ltd Utilities/Hardware (Apex etc)
6 Witherwood Way
Selly Oak Tel: 0121 693 6669
Birmingham Fax: 0121 414 1630
B29 4AX EMail: 100345.2350@compuserve.com
==========

Remember to include international dialing codes from outside the UK.

--
Regards, Harry Sideras - UK Association of Atari User Groups
%
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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1834. SuperBoot 8.1 HAS BAD HEADER (HELP!!!)

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12275_hsideras@mettav.demon.co.uk>
Source record: 146119

Hi Mark (again), on 25 Apr 96 you wrote:

a> Organization: Chebucto Community Net
a>
a> I recently downloaded the newest version of Superboot version 8.1 from
a> Hensa, the Umich site and a supposedly great Switzerland ftp site as
a> well. After downloading them and trying to unlzh 'em, they keep coming
a> up as "BAD HEADER" and so they are worthless. Has anyone else had this
a> problem, and if so do you know of anywhere else that the file can be
a> had where it doesn't come through corrupted?

Were you using UNLZH.PRG to unarchive it? This will not support the current
versions of LHArc. You'll need LZHSHELL (aka LHA310.TOS I think).

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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1835. Re: ST Applications - free copy at http://www.compulink.co.uk/~st

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <12260_DCroker@mettav.demon.co.uk>
Source record: 146120

Hi Paul!

>> And how about a downloadable PD library list, or did I miss
s>
s> The catalogue is there as browsable HTML only ATM. Is there really
s> enough demand for the whole lot to be available as a single
s> downloadable ZIP?
s> Maybe we should just add the option and monitor the response?
Yes please.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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1836. Re: New TT has HD booting problem.

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <12262_DCroker@mettav.demon.co.uk>
Source record: 146121

Hi Blair!

Jim replied to you:

: My new TT (yes, a Don Thomas special) has a problem. When it's
cold : booted after being turned off for a while, it will not recognize
the : internal HD (a Seagate ST157N, 50 Meg). It boots to an ST low

Could be worth trying something like noroach, I had a lot of probs with my
hard drive not booting at switch on until I installed a boot sector onto a
floppy in drive A, this keeps polling the SCSI bus until the drive responds.
Apparently the SCSI standard is that the drive must be accessed twice before
it will boot, odd I know! (This on an STFM with Fujitsu 540M drive and LinkII

j> Recommendation: Get ICD Pro from TOAD, for about $50. I did, and
j> and have been pleasantly surprised by what it could do.
Might be worth trying HDDriver, the newer versions are very fast and a demo
is available!

Good luck.

Speak to 'ya later!

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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1837. Re: Mega STe ram upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12277_hsideras@mettav.demon.co.uk>
Source record: 146122

Hi Alfred, on 24 Apr 96 you wrote:
h> Organization: Vienna University of Economics and Business
h> Administration
h>
h> Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
: FS>> That's wrong. There are three ways to upgrade a Mega STE to more
: FS>> than 4megs.
h>
h> I have an old issue of ST Review here (1993), which has an ad stating
h> the availability of the "X-Tra Ram Upgrade" for Mega STE and STE
h> computers from Marpet solutions. Allows 8 Mb extra RAM, adressable as
h> TT RAM. Does thus still exist?

It may well have been the intention for such a product to exist for the Mega STe but it cann't have been successful, otherwise MarPet themselves would not now be saying that they would not be developing it.

For those with 450DM there seems to be an alternative, but this is really not economically viable ISTM. Not unless it included all the RAM anyway...

B^{<

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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1838. Re: QST: MagiC4 icons

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12278_hsideras@mettav.demon.co.uk>
Source record: 146123

Hi Andreas, on 24 Apr 96 you wrote:

a> Organization: MiM
a>
a> ppospis@mtroyal.ab.ca wrote:
a> : I did RTFM BEFORE I posted!! Firstly, there appears to be a typo on
a> : page 7 - in the first paragraph, last line it says...
a>
a> I did not write the manual. When I found this and other ("color"
a> instead of "colour") errors in the manual, it was too late to correct
a> the manual.

In the Keyboard Shortcuts section it says that the Backspace key can be used
to move up one directory level unless you are already in the root directory.
Is that a typo or is it a bug in Mag!XDesk v3.01 ? It does nothing here,
although Ctrl-Backspace does. Similarly, Alt-Backspace doesn't work as
described in the manual (or at all).

Also, why does APPLICAT not support Window iconify? (45732 bytes 15-02-96
with Magic 4.02 (vom 13-01-96) and Mag!XDesk v3.01

: >> There is a folder /gemsys/gemdesk/rsc.
: >> Any rsc file placed in this folder is scanned for icons.
a>
a> The RSC file must contain icons, nothing more. You can take any icon
a> file from any other shell (newdesk (TOS), gemini or thing).

So, if I put DESKICON.RSC in this directory or any RSC files for use with any
other desktop, they will be made available for use with Mag!XDesk? Will they
support color icons or just mono?

If so, excellent.

I've never used any other replacement desktop apart from TOS (2.06 and
earlier). Apart from the precious memory it takes up I'm quite pleased. I
also fully realise that any other replacement desktop will take up much more
RAM... B^{<

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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1839. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <4ls6j8$ed@lastactionhero.rs.itd.umich.edu>
Source record: 146124
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- molin 18473 Apr 19 06:58 ./Music/cbeat2.zip
-rw-rw-r-- weiner 4055 Apr 20 20:54 ./Music/0index
-rw-r--r-- molin 138114 Apr 20 21:10 ./0ls-lR.Z
-rw-r--r-- molin 14900 Apr 19 06:55 ./Utilities/efan.zip
-rw-rw-r-- entropy 32657 Apr 20 20:56 ./Utilities/0index
-rw-r--r-- molin 138760 Apr 20 21:12 ./0ls-lRc.Z
-rw-r--r-- molin 439839 Apr 20 21:09 ./0index
-rw-r--r-- molin 178687 Apr 20 21:09 ./0compind.Z
-rw-r--r-- baldrick 138079 Apr 21 16:39 ./0ls-lR.Z
-rw-r--r-- baldrick 138962 Apr 21 16:41 ./0ls-lRc.Z
-rw-r--r-- baldrick 439897 Apr 21 16:37 ./0index
-rw-r--r-- boydm 8349 Apr 21 16:35 ./Network/0index
-rw-r--r-- baldrick 65414 Apr 21 16:29 ./Network/Stik/ant7_5.zip
-rw-r--r-- baldrick 178722 Apr 21 16:38 ./0compind.Z
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

1840. Re: QST: MagiC4 icons

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: jtb@katie.vnet.net
Message-ID: <4ls8c6$76q@ralph.vnet.net>
Source record: 146125

Andreas Kromke (and@sun1) wrote:
: Dave B (daveb@mbha.demon.co.uk) wrote:
: : But the icons exported as RSC format from ease only show up in mono. Am
: : I missing something obvious here?

: Possibly, this is no real RSC format. Try to load it into a real
: RSC-Editor (INTRFACE). Try the newdesk icons and you will see that I
: am right.

I did a little icon editing of my own with interface, and when I came back into MagiC, the icon window showed 2x as many icons. Is this due to an old version of Interface?

1841. Re: Art Program to create WWW GIFs

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: jtb@katie.vnet.net
Message-ID: <4ls8kk$76q@ralph.vnet.net>
Source record: 146126

Hallvard Tangeraas (hallvart@sn.no) wrote:
: Tom Brubaker (jtb@lys.vnet.net) wrote:

: >Tony Gilbert (tone@swoon.demon.co.uk) wrote:
: >
: >: Can some one tell me what Art program would be best to create GIFs for
: >: use in Web Pages. Did I read some where that the GIF format in WEB
: >: pages is slightly different to our norm ?
: >
: >WWW GIFs are the same, however you can use GIF89a (the newer format) to
: >create transparent gifs - so you can see the background through part of the
: >picture. I found some source code to a program that converts GIF87a files
: >into transparent GIF89a's and recompiled it. If anyone wants it, I can put
: >it up on my web page, but I lost the docs for it and didnt want to anger the
: >author by distributing an Atari version. :)

: Yes please! I'd like that- even more if it's a nicely done GEM program.
: But as long as it works I guess it doesn't really matter that much.

: Hallvard

Nah... it's a little TTP program that I recompiled from a UNiX C source. I'll
send ya a copy..

1842. Re: Virus on ftp.cnam.fr (in archive carpdiem.zip)

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: jtb@lys.vnet.net
Message-ID: <4ls90b$7e3@ralph.vnet.net>
Source record: 146127

Frederic Poeydomenge (fp5@alpha2.bton.ac.uk) wrote:
: The game contained in the archive /Atari/Falcon/Games/carpdiem.zip
: on the Cnam ftp server (ftp.cnam.fr) has been infected by a virus,
: do not try to execute the program if you do not want to be annoyed.

: If you've already tried it, then you are probably infected.
: If you do not have any virus killer (like me for example), and
: to destroy the virus, you'll need to delete the file c:\auto\~.prg
: (created by the virus) and then do a cold-boot (or shut down the
: computer for a while) ...

: Thank you for your reading

: Gaston.

Is this virus dangerous? Just curious, as I did download that file and tried to run it. Whoever writes a virus that creates an auto folder program to annoy you is pretty amazing..

1843. Re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4lsc1o$iho@madeline.INS.CWRU.Edu>
Source record: 146128

I wish I could >quote some of the stupid statements made recently
on this subject. It seems obvious that us poor English only
speaking Users are second class citizens. Thing is not the
only program like that in respect to German speakers having
ready access to a publicly available piece of software.
Recently I had problems with ST-Guide 1.3, and asked
J.C. (no that is really Joe Conner, not the other J.C) where one
a version of 1.4E (thats ENGLISH, y'all) and was sent a short reply
with a long insert, that was J.C.'s support.txt statement.
In it was the clear inclusion of 1.4E as being in Hensa.
The ONLY program there is ST-Guide 1.4G. No English, not
even the old 1.3E that is on many other archives.
If we poor Americans or Canadians want a copy we have to go
to the bank, get a Bank Draft in Sterling, and wait weeks for the
mails to go back and forth across the Deep Blue.
Hell, when I got married, I didn't wait to try it until
after I had paid.
I personally applaud K.Ellis for her efforts. I tried it
and found that as far as I was concerned, ver. 0.59EEE was
indeed better. 0.59 would redraw the screens as they were
before a reboot, and with 1.0E you have to reclick all over again
to get the windows up. There is no way in 1.0 to change the format
of how you want the files displayed in text mode. There is a grayed
out change resolution in 1.0. Is that a teaser, available only for
registered versions??
Maybe the Europeans are getting even with us for the fact
that Atari WAS an American Co.??

Boris D. Cahan
bdc2@po.cwru.edu
P.S. I wouldn't have married ver. 1.0E. And I wouldn't have known
if I hadn't the chance to try it first.

1844. Re: Atari ST Color Monitor Wanted!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: John Vineburg <vineburg@ozemail.com>
Message-ID: <318290BC.1964@ozemail.com>
Source record: 146129

Jason Meadows wrote:
>
> I am in need for an Atari ST color monitor in good condition at a good
> price(too much to ask? I hope not!) :) Email me a reply please.
>
> Thanks
>
> jmJason,

I have a monitor and other Atari St hardware for sale, but I am in Sydney
Australia, where are you?

John Vineburg
Email: vineburg@ozemail.com.au

1845. Re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: jjtroup@dcsun4.comp.brad.ac.uk
Message-ID: <JJTROUP.96Apr27112045@dcsun4.comp.brad.ac.uk>
Source record: 146130

In article <4lsc1o$iho@madeline.INS.CWRU.Edu> bdc2@po.CWRU.Edu (Boris D. Cahan) writes:

> I wish I could >quote some of the stupid statements made recently
> on this subject. It seems obvious that us poor English only
> speaking Users are second class citizens. Thing is not the
> only program like that in respect to German speakers having
> ready access to a publicly available piece of software.

I'm sure German only speaking German users feel the same way... And
once again I think there is a distinction to be drawn between not
being able to get something for test purposes and only being able to
get something for test purposes in a foreign language...

Personally I believe it is the author's loss not to have a translation
of Thing 1.0 available to non-registered users, this does not however
mean I agree with K.Ellis flouting his wishes.

> Recently I had problems with ST-Guide 1.3, and asked
> J.C. (no that is really Joe Conner, not the other J.C) where one
> a version of 1.4E (thats ENGLISH, y'all) and was sent a short reply
> with a long insert, that was J.C.'s support.txt statement.
> In it was the clear inclusion of 1.4E as being in Hensa.
> The ONLY program there is ST-Guide 1.4G. No English, not
> even the old 1.3E that is on many other archives.
> If we poor Americans or Canadians want a copy we have to go
> to the bank, get a Bank Draft in Sterling, and wait weeks for the
> mails to go back and forth across the Deep Blue.
> Hell, when I got married, I didn't wait to try it until
> after I had paid.

It should be noted that in Hensa there is a note which say :-

"This version is in German only. An English version is to follow soon
when Joe Connor finishes the translations."

> I personally applaud K.Ellis for her efforts.

I'm sorry but I don't: firstly she translates a program and
distributes it without even attempting to contact the author when in
the documentation it clearly says that the archive may not be altered
and redistributed. Then when forbidden to distribute her translation
and asked to take it off her page by Joe Connor she blatantly ignores
this request...

> I tried it
> and found that as far as I was concerned, ver. 0.59EEE was
> indeed better. 0.59 would redraw the screens as they were

> before a reboot, and with 1.0E you have to reclick all over again
> to get the windows up. There is no way in 1.0 to change the format
> of how you want the files displayed in text mode. There is a grayed
> out change resolution in 1.0. Is that a teaser, available only for
> registered versions??

Firstly K.Ellis did nothing more than a hack of the RSC file (as far as I can see), the actual program binary has not changed from the German version of Thing 1.00, also the documentation is not translated.

The change resolution wasn't greyed out in either my un-registered or registered version of Thing 1.0.

> Maybe the Europeans are getting even with us for the fact
> that Atari WAS an American Co.??

Maybe the Americans are getting paranoid because the majority of good software tends to originate from Germany?

No, okay that was silly, but so, IMO, was your comment, how does this situation only affect Americans? Surely non-German speaking Atari users all over the world are affected?

Regards

Cajun
--

J.J.Troup@comp.brad.ac.uk
http://www.brad.ac.uk/~jjtroup/

1846. NVDI 3 and Falcon Truecolor?

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <DqIL36.KxE@news.hawaii.edu>
Source record: 146131

Greetings,

I was wondering whether anyone hase successfully run NVDI 3 or
later in a VGA Truecolor mode on a Falcon. I am attempting 320x200
Truecolor. Why? Simply because I have a BlowUp FX installed, and the
acceleration will not work without NVDI, yet even with the accelerations
and FX drivers disabled, NVDI crashes in Truecolor graphics modes. Any
suggestions? The documentation for NVDI says it is compatible with all
Atari resolutions...
Aloha,

John Perez/The Borg
jperez@uhunix.uhcc.hawaii.edu
UH School of Nursing Computer Specialist
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030PDFX/Rack - 2600 - Lynx II - Jaguar/CD - 400/800/130 XE

1847. Re: POV users... read this!

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4lstm4$62q@orm.southern.co.nz>
Source record: 146132

TOM BRUBAKER (jtb@lys.vnet.net) wrote:
: Carl Lofgren (m9174@abc.se) wrote:
: : I have just got my registered version of EB_MODELER a POV v2 scene
: : editor, and I can't say anything else that this is exactly what the
: : POV raytracer needed! Finally you can 'draw' your own scenes. I've
: : been sitting all night drawing and rendering scenes.
: The one time I tried to use it, it bombed out.. That was under GEM on
: TOS 4.04, I have yet to try it under Magic 4.. What kind of system are you
: using? If it's a falcon - what's the secret! :)

I have grabbed it and also found that it bombs my TOS4.04 Falcon quite a bit. Is it written in GFA Basic 3.5? I know that stuff compiled with GFA will upset Falcons due to some nonexistent 'features' of Falcon TOS that GFA basic will try to use (stuff that is able to be used on 68000 machines but not 68030).

I must say it looks VERY good however. I hope to be grabbing AutoCad files and converting them to POV-ray :-)

Chris W.
/|\

1848. Re: Q: Gif/JPeg to .PI*

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DqJ2G1.5BF@cix.compulink.co.uk>
Source record: 146133

```
>Okay, I've downloaded MGIF, Gemview, Picswitch 7 and 101, and I _still_
>can't find a program to convert GIF and JPEG images to .PI? Degas pics to
>put on my Neodesk desktop. Has anybody got anything that could help?
>Regrettably I'm working in mono only, so colour only programs won't help...

There's only one choice: IMAGECOPY v4

I've *just* tried this now: I loaded a GIF and converted it to a 16col PI1
screen...no problems here. :-)
```

ATB
Steve!
`******`

```
=========================================
= Steven Gregory =
= NeST 90:103/102.0 =
= AtariNet 51:502/4.0 =
= sgregory@cix.compulink.co.uk =
= Atari JaguarCD + Sony Playstation =
= Falcon030/32mhz/4mb/940mb/28.8K/MagiC 4 =
=========================================
```

1849. Re: Why a graphic card?

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DqJ2G2.5C1@cix.compulink.co.uk>
Source record: 146134
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

>Hi, I have a falcon and a SVGA 14" Acer 34T.
>If I add a graphic card like screen blaster or blow up, what are the good
>things about it.

Larger graphics modes :)

>I mean, can I get something like 800*600*true colors?

No. I guess you'll need to upgrade the Falcon for good TC resolutions. You'll
need something like BlowUp-FX or Nemesis...

>The monitor is supposed to display more than that.

You're 14" monitor WILL limit you, and you'll find that for practical reasons
you won't go above 800x600 as the text will be too small.

>Or is the screen is faster in the usual resolution?

Yes. :(
Expanding a 16colour resolution is good though. I run in 800x608 in 16cols
and it's still nice n'fast. (mono + 4cols are even faster! Mmm)
Expanding 256cols is a pain though.. :(

>Or do I get more memory available when I work under 640*480*256?

Dunno, work it out.. :)
I should imagine it's better to run in 16cols @ 800x608 (and faster) rather
than running in slowwww 256cols @ 640x480 IYSWIM?

>Please , answer me I don't understand...

Give Titan Designs a call about Nemesis !
Give System Solutions a call about BlowUp-FX !

I'm after Nemesis myslef, it's the same'ish price as a normal Screenblaster2
or BlowUp-Hard1 adaptor! :-)

Steve!

==
= Steven Gregory =
= NeST 90:103/102.0 =
= AtariNet 51:502/4.0 =
= sgregory@cix.compulink.co.uk =
= Atari JaguarCD + Sony Playstation =
= Falcon030/32mhz/4mb/940mb/28.8K/MagiC 4 =
==

1850. Re: Mega STE internal hard disks?

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960427133519.24709B-100000@mhc.mtholyoke.edu>
Source record: 146135

Hi, I change my internal drive for a Maxtor 340 LXT, without any problem.
Runs fast and got no problem with the boot, just ahdi.
Bye.

On 26 Apr 1996, Jo Even Skarstein wrote:

> Date: 26 APR 1996 11:09:30 GMT
> From: Jo Even Skarstein <josk@stud.unit.no>
> Newgroups: comp.sys.atari.st
> Subject: Re: Mega STE internal hard disks?
>
> Dennis McGuire (mcguired@moose.erie.net) wrote:
> : On Tue, 23 Apr 1996, Ian Taylor wrote:
> :
> : > I need more hard disk space! Even my wonderfully efficient MSTE has reached
> : > the point where 48MB just ain't enough :(
> : >
> : > Have you upgraded your internal MSTE SCSI-1 Seagate 157N with another drive?
> : > If so *please* let me know which new drive you used - I will summarise all
> : > replies here.
> :
> :
> : I've personally used Quantum 240LPS's and Seagte ST1480N's with no
> : problems, but any SCSI drive that allows parity to be disabled should work.
>
>
> In theory yes; but in practise?? I don't know, but I had some serious problems
> getting a Quantum LPS120 to work on my MSTE. I tried anything, parity on/off,
> changing ID... It wasn't until I took a closer look at the old Seagate (Which
> I was replacing.) that I tried to remove the Quantum's terminators. And
> suddenly everything worked...
>
> --
>
> Jo Even Skarstein
> josk@stud.unit.no
> URL: http://www.stud.unit.no/~josk/
>
>
>
>

1851. Re: SuperBoot 8.1 HAS BAD HEADER (HELP!!!)

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <830714844_OASIS_@phil4.demon.co.uk>
Source record: 146136

>On 25 Apr 1996, Mark J. Anthony wrote:
>
>> I recently downloaded the newest version of Superboot version 8.1 from
>> Hensa, the Umich site and a supposedly great Switzerland ftp site as
>> well. After downloading them and trying to unlzh 'em, they keep coming up
>> as "BAD HEADER" and so they are worthless. Has anyone else had this
>> problem, and if so do you know of anywhere else that the file can be had
>> where it doesn't come through corrupted? Thanks for any help you can give
>> me on this in advance:-))
>>

If you are still stuck and can use UUencoded messages... then I can
send you a copy I got from an STFormat Cover disk.. let me know !

ATb

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

1852. Re: Mega STe ram upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <12301_SSweet@mettav.demon.co.uk>
Source record: 146137

FROM: SSweet@mettav.demon.co.uk
SUBJ: Mega STe ram upgrade

h> Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
: FS>> That's wrong. There are three ways to upgrade a Mega STE to more
: FS>> than 4megs.

h> I have an old issue of ST Review here (1993), which has an ad stating
h> the availability of the "X-Tra Ram Upgrade" for Mega STE and STE
h> computers from Marpet solutions. Allows 8 Mb extra RAM, adressable as
h> TT RAM. Does thus still exist?

Forget it, it never did work properley, and didnt work at all on MegaSTE's

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** This message was written by Taffy's Random Bullshit Generator. **
-= I hit the CTRL key but I'm still not in control.
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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1853. Re: GEM-VIEW Problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <12261_DCroker@mettav.demon.co.uk>
Source record: 146138

Hi Ken!

m> Organization: Canadian Forces College
m>
m> btw, the new version of GEMview is 3.15, not 3.06
m> heck, there may even be a newer one out there!
m>
Indeed there is, it's now up to V3.16.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1854. Re: Where to go with MegaSTE?

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <12265_SSweet@mettav.demon.co.uk>
Source record: 146139

FROM: SSweet@mettav.demon.co.uk
SUBJ: Where to go with MegaSTE?

Whilst under caution jnorton@ra said to Officer All :~)

j> I want to do something with my MegaSTE.

Suprise?. 8~)

j> More faster?

Been there.

j> More colors?

Dream About it.

j> More memory?

Got it.

j> Go Falcon? TT?

Mines faster than them.

j> So, any suggestions? Are we all in the same boat? :-)

I'm not, check the tag line. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** This message was written by Taffy's Random Bullshit Generator. **
-= DEFINITION: Computer - a device designed to speed and automate errors.
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1855. Re: Problems with MagiC vt52

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <12267_SSweet@mettav.demon.co.uk>
Source record: 146140

FROM: SSweet@mettav.demon.co.uk
SUBJ: Problems with MagiC vt52

Whilst under caution daveb@mbha.demon.co.uk said to Officer All :~)

d> Andreas,
d>
d> If you are listening out there, I am still getting a lot of hangsa
d> fr`ter using the vt52 window. I am using MagiC4.
d>
d> Is there anything I can do? The whole system seems to lock up after
d> using vt52. Since I mostly use Oasis, it is often when exiting Everest
d> after a Demon
d> sesion.

That did happen to me a /lot/, usualy whilst doing a mail import or whilst un-LZh'ing, i turned off 'Buffered output' in Option >Terminal, no more lock up's.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** This message was written by Taffy's Random Bullshit Generator. **
-= I am Bjoern of Borg. Wimbledon is irrelevant.
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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1856. QuickST II

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12269_hsideras@mettav.demon.co.uk>
Source record: 146141

Hi Mark, on 21 Apr 96 you wrote: ...you in't seen me, roight!

a> Organization: Chebucto Community Net
a>
a> Does anyone in the newsgroup know where I can get a copy of QuickST II,
a> a screen accelerator that was put out in 1990 as shareware I believe
a> but has since gone PD.

QuickST was shareware up to about v1.8, going commercial at v2 until v3.03.
The Codeheads picked it up and it became Warp 9 up to v3.8 (?)

Look for second hand sales - maybe someone here still has it. FWIW I've got
v3.03 here, but it's hardly worth the from here in the UK.

AFAIC it was the fastest screen accelerator around, even if it did take a few
liberties to achieve that speed. NVDI3 only made it onto my system because
of the vector fonts and (now) as a screen driver for my graphics card.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1857. Re: Where to go with MegaSTE?

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12272_hsideras@mettav.demon.co.uk>
Source record: 146142

Hi Shiuming, on 24 Apr 96 you wrote: ...you in't seen me, roight!

l> Organization: Dept Computer Science, University of Manchester, U.K.
l>
l> josk@stud.unit.no (Jo Even Skarstein) writes:
>> Well, if you want to spend some money on your Mega, you should invest
>> in a Pak/3 board with graphics-card and fast-ram, and buy a 17" Mag and
>> a BIG harddrive :-)
l>
l> Does a PAK fit into standard MEGA STE cases? Last night a 486DX2-owning
l> friend was looking at the specs of the PAK and was *very* impressed,
l> and suggested I get one. "OK, if you pay..."!

The PAK can only fit into a Mega STe case if the power supply is relocated
outside. Speak to Guillermo Campo at System Solutions in Windsor about it.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1858. Mega STe ram upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12274_hsideras@mettav.demon.co.uk>
Source record: 146143

Hi Frank, on 22 Apr 96 you wrote:
FS> Organization: MAUS DO2 - Die freundliche MAUS im Westen Dortmunds
FS>
HS>> FRAK is only usable with a PAK? We're talking big money for this
FS> Yes, you can only use a FRAK when you have a PAK.

A TT is preferable and cheaper, I think.

FS>>> 2) multiboard (where you can also insert a graphics
HS>> Does this even work? AFAIAA this isn't released in the UK despite
HS>> being advertised for 15 months.
FS> Here in germany there are y few of them. Fortunately :-) the developer
FS> left the ATARI-market. I wouldn't recommend a multiboard =8-)

Not realistic then...

FS>>> 3) a special board from a german guy (ST-Ram up to 12megs)
HS>> Anyone have any details?
FS> See my parallel posting for Martin's e-mail address.

Yes. Thanks to you nad Michael Depke for the information. Unfortunately, the
cost makes it impractical for me. I need RAM but not for the price mentioned
B^{<

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1859. WTB: MegaSTE (US)

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12276_hsideras@mettav.demon.co.uk>
Source record: 146144

Hi Dan, on 25 Apr 96 you wrote: ...you in't seen me, roight!

d>
d> Well, from what I've seen, in order to purchase an ST that would allow
d> me to move easily to a TT or Falcon later, the MegaSTE is recommended.

Sort of. The TT and Falcon are the only Atari models that use a 68030 CPU,
while the Mega STe retains the 68000, but the updated TOS, enhanced serial
ports and VME ports make it the nearest halfway house you're going to get.

d> I figure if I buy a graphics card or something for the VME slot, I can
d> make sure I get one that is TT compatible and use it later if I upgrade.

That's right. I'm not aware of any graphics card that'll not be
transferrable to a TT.
d> Anyway, I'm looking for a reasonably priced and clean MegaSTE in the
d> United States. It doesn't need a hard drive, but I'd like to have a
d> host adaptor (The MegaSTE doesn't have SCSI built in, right?) 1.44Mb
d> floppy is preferred.

Correct.

d> Also, I already have a monitor -- a SC1224. Is this suitable to get
d> started with? I suspect I'll need a monochrome soon too, but this
d> isn't necessary right now.

That's fine for now. Any graphics card you get will require an (S)VGA though.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1860. Re: Apple Support :-(Yuk !

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <JIBPw8S.brimiller@delphi.com>
Source record: 146145

FLORIAN WILCKE <flori@stingbox.sb.sub.de> writes:

>Yesterday I try tried to find out the pinout of the SCSI-connector at
>the rear of "my" (at work) Mac. I want to run a seperate
>SCSI-harddisc just for the Atari-side (MagiC).
>
>Do you know what "they" told me at the Apple hotline: Sorry, we can't
>tell you - you don't have (must not) to know this :-(((
>
>I couldn't believe it !
>
>I remeber my not too thick manual for my first Atari - every

>connector was described down to the bones !

I think that the current computer market is on the brink of collapse. Many clone makers and Apple are posting sinking margins and losses. Only Intel and Microsoft are prospering, and those companies cannot survive without the support of the ailing clone makers. By draining margins from the clone makers, Intel and MS are draining money from the companies that keep them in business.

In the next five years, I look forward to a renaissance of computing - much of it from new, young, customer-oriented companies. Rather than concentration around a single OS (the mass-production theory), I am looking for a wide variety of OSes (lean production/customization). People will want their machines to be completely customizable, not generic. The new generation of CPUs from ARM and PowerPC/Motorola/IBM will help fuel these machines. Since, in many cases, the producer will be producing the OS, the computer maker will receive the margins rather than Microsoft - allowing it to market its products and grow at a more frenetic pace than the typical PC clone company, which is a high-flyer for three years, and then crashes and burns.

What we're witnessing now is the last gasps of the mass-production hierarchy in the computer business.

BR Miller
Boston, MA

1861. syquestEZ with spectre GCR question

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: nicole@seas.smu.edu
Message-ID: <4ltbqu$q13@giant.seas.smu.edu>
Source record: 146146

The cartridge that's formated for the ST but which has a OOP partition
for the specre gcr works fine.
However, a cartridge which has been used on a mac se with system 7
gives the "Initialize?" menu.

Any suggestions?

PS, someone posted a few days ago about a mod to use a 1.44meg disk
with the gcr. I never saw any followups, but I'm also interested in
that. My stf has a 1.44 installed by wes newell.

Thanks
John Trimble
nicole@seas.smu.edu

1862. *** The Better C Compiler ***

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <4ltgsf$isn@jake.esu.edu>
Source record: 146147

I have the opportunity to buy one of two C Compilers, and I'm hoping
someone can guide me toward the best one: Laser C or Mark Williams C. If
anybody has any experience with either or both of these compilers I'd
love to hear your thoughts, praises, or criticisms.
Thanks in advance for any help! I'm looking forward to hearing some
responses. Please email me at garn9114@kutztown.edu since I'm not able
to read this newsgroup as often as I wish to.

Thanks,
George W. Garner

--
~~~~~~
"Why she had to go I don't know, she wouldn't say. I said something wrong
now I long for yesterday."
-- The Beatles, "Yesterday", 1965
~~~~~~

If anything in the above message sounds interesting, please respond at:

garn9114@kutztown.edu ---> George W. Garner

** Thank you, drive through! **

1863. Re: Q: Gif/JPeg to .PI*

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: yuvoodoo@aol.com
Message-ID: <4lt59v$s8b@newsbf02.news.aol.com>
Source record: 146148

You might also want to try a program called ViewGIF 1.2 (I think that's the one).

It eventually became commercial... It'll let you save GIF files as PI1 (DEGAS) or
NEO (Neochrome) files. CrackArt 1.36 also is able to load 16 color GIF files and
it supports virtually all ST picture formats including PI1, PC1, NEO, ART, IFF, etc.

Ari

1864. Re: I am depressed....

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: ross@ra
Message-ID: <4ltmn7$hdp@thoth.nilenet.com>
Source record: 146149

Oliver Skelton (skelton@gatwick.geoquest.slb.com) wrote:
: Will this 2.5 release include a Logic Audio?

I was told when I got my LOGIC AUDIO as a "free" package that it was to never exist or be spoken of. They would not support it or even acknowledge it existed if you called them.

BUT, you can get the main program from ftp.mcc.ac.uk /pub/music/emagic in one the directories there. Problem is that there is no text file or any instructions of any sort. You might be able to buy a MAC manual from E-Magic but I'm not sure about that.

1865. Re: ST Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: Olivier Landemarre <olivier.landemarre@utbm.fr>
Message-ID: <4lts84$60u@naiad.grenet.fr>
Source record: 146150

With Linux you can run STonX vhith a PC

Olivier Landemarre

1866. Apple Support :-(Yuk !

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: fl@zot.io.org
Message-ID: <4lttao$h71@zot.io.org>
Source record: 146151

Here's MY Apple support story.

I recently installed my Quantum Maverick Hard Drive in my TT and I needed the wire that connects from the tiny connector on the drive to the LED on the front panel of the machine. The technical support person at a largish Toronto Apple outlet told me that although they probably had the wire in stock (all I really needed was the plug for the Quantum and two wires which I could easily connect to the wires in the TT) it probably wouldn't work on my machine AS IT WASN'T A MAC.

Wooee! Apple specific wire! The mind boggles.

Regards,

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______ http://www.io.org/~fl/

1867. Re: Worflair printer driver?

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: wlamar@vivanet.com
Message-ID: <4lu0kq$ug@vivanews.vivanet.com>
Source record: 146152

Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
: *Hi Steven*, on 21 Apr 96 you wrote: ...you in't seen me, roight!
:
: a> Organization: Chebucto Community Net
: a>
: a> A member of my user group has bought an HP Laser printer, after the sad
: a> demise of his Atari Laser. Now he needs to find a printer driver for
: a> his word processor of choice - Wordflair. He is currently using a 9 pin
: a> emulation somehow but would like to return to 300dpi glory!
: a> Does anyone know if There is such a drivwer for Wordflair and if
: a> Wordflair is compatable with either Speedo or NVDI? Someone here
: a> suggested NVDI might have a driver for this printer.
:
: Wordflair supports GDOS - I think WordFlair 2 supported FSMGDOS, didn't it?
:
: GDOS printer drivers should be available from any good PD library.
:

I'm using Wordflair II with SpeedoGdos and a Canon BJ200e obn my Falcon.
It works just fine with the driver that came with the machine. There
should be one out there for the laser too.

Walter Lamar

1868. softpc installation docs

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: tkk@sierra.net
Message-ID: <4lu0kd$kac@nntp.sierra.net>
Source record: 146153

anyone have any docs on installing softpc?

tae

1869. New FX software V1.9 available (with EMS)

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: acher@informatik.tu-muenchen.de
Message-ID: <4ltvdo$4sp@sunsystem5.informatik.tu-muenchen.de>
Source record: 146154

Hi,
the new V1.9 for the FX-board is now available at ftp.leo.org in
/pub/comp/platforms/atari/Falcon/fx_1_90.lzh.
The FX can now access more than 14MB-RAM with the EMS-system, our PS/2 adaptor
board is also supported. Because the EMS is a very complex system (like virtual
RAM, but in hardware) there may be problems with some programms floating around.
Please report that to me.

BTW: Version 1.1 is also on the ftp-site, if you don't have it, please download
that, too.

--
Bye
Georg Acher
+---+
| Georg Acher, acher@informatik.tu-muenchen.de |
| "Oh no, not again !" The bowl of petunias |
+---+

1870. Re: STacy help needed!

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <5-PvwkK.dpj@delphi.com>
Source record: 146205

<blakeney@inforamp.net> writes:

>Does anyone know if you can run older ST colour (ex games) software on a
>STacy portable?

The Stacy has a mono screen so some color games that don't run in mono
will not work. However, you can connect a color monitor to the Stacy
and doing so will bypass the Stacy's screen. I do it all the time when
I want to run color-only programs.

>Also, is there anything you should watch for buying one second hand?

Internal drives are usually the old Conner drives, likely 20-megs unless
they've been swapped. I'd recommend checking the machine out before
buying one. Like buying anything used, it's usually a gamble. I bought
one used a few years ago and have never had a problem with it. My wife
uses it regularly now.

Dana @ STReport International Online Magazine

1871. Re: SoftPC Installation DOCs HERE!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4lu264$bgs@huron.eel.ufl.edu>
Source record: 146206

SOFTPC INSTALLATION DOCS

From: tkk@sierra.net (Tae Kim)
Reply to: Tae Kim
Date: 27 Apr 1996 20:38:36 GMT
Organization: Sierra-Net
Newsgroups:
comp.sys.atari.st
Reply to: newsgroup(s)

anyone have any docs on installing softpc?

tae

You asked for it and here it is :). Raymond

This is one of the most solid programs I have ever run on my computer.
I limited SoftPC under Geneva to 2 megs. It is really a nice program
to run dos programs on your Atari.

DETAILED INTRUCTIONS ON HOW TO SET UP and USE SOFTPC FOR ATARI
Available on Power CD From Compo Software (TOAD COMPUTERS)

by Raymond Lohengrin

UNZIP FILE softPC and copy SoftPC folder to your C: Partition. Inside
the softPC folder you will find a zip file called C_DRIVE.ZIP. Unzip
this file and copy the file C_DRIVE.HDF to partition D: or just keep
it in the SoftPC folder. (this folder is a virtual IBM PC C: dive)

SoftPC looks at the file C_DIVE.HDF as a PC C: DRIVE. All files that
you copy from DOS to C: will be stored in the HDF file.

Loading SoftPC.

To load SoftPC run PCRUN.PRG. After about 5 to 15 seconds you will see a
Balck screen with GEM menues on top. This GEM menus are to configure
SoftPC and they are available at all times. If you have any problems
returning to DOS just select from the FILE menu RESET PC and then
abort. This trick can be used at any time to "WAKE UP" SoftPC.

The Gem menu PC drives is used to tell SoftPC where to find is
program folders and wich files will be used as "PC Drives" Remember
that your PC drive C: is not really your Atari C: Drive. When you use
DOS commands to format, write and copy to any DOS Drive (not A: or
B:) you are really refering to your .HDF files.

Select from the PC Drives menu E: HARD DISK to tell SoftPC where your
folder SOFTPC is. (C:\SOFTPC*.*) The path should be set up already.

To configure your PC drives go to the PC DRIVES menu and select C:
HARD DISK. Select your original C_DRIVE file and click OK
To created additional drives, select D: HARD DISK. Then, select
"CREARTE". You will need to write the information about the path of
the new HDF file you are creating and its size. Make sue not to
create an HDF file larger than the space available.

Example:
Create a new HDF file called MY-DATA.HDF with a size of 5 megabytes
long. on partition E: of your Atari Hard Drive.

Select D: HARD DISK from PC Drives menu and then select CREATE.
Type the following.
Disk Name E:\MY-DATA.HDF
Disk Size 05 Megabytes

Click OK.

The new file will be created on partition E: and then you will select
again D: HARD DISK but this time select FILE and locate the file
MY-DATA.HDF. The program will asked to be reset to activate the DRIVE
you have just created.

Now, load DOS from your floppy and at the DOS pront A:\ type "dir"
to list the available files.

Type C:\ and then "dir" to list files on C:\

To copy all file from a:\ to c:\ type a:\ retun and then copy *.* C:\ return.

To format your new created "D:" drive which is really your folder
MY-DATA.HDF"

Type fdisk to run the fdisk program.
After it loads select 5) to change current fixed disk drive.

Enter 2 at the:
"Enter fixed Disk drive Number (1-2).............2"
Use option 1 to create a DOS partition or Logical DOS Partition.
Select "y" for yes to use all the available space.
Press ESC to exit the fdisk program.

At the DOS pront type
format D:
the system will warn you that

"ALL DATA WILL BE ERASED"

Don't Panic this is just refering to your folder My-Data.hdf :-)

After your file is formated (drive D:) guive your new drive a label
like "PROGRAMS"

That is it, you have now a new drive D: available to SoftPC.

At the DOS pront type A:\ and return
Then type copy *.* D:\ to copy all information from a:\ to d:\

You can create as many D: partitions or HDF folders as you like, but
you will have to reset SoftPC for the DHF file to be available.

Enjoy softPC.

Raymond Lohengrin 4/4/96

Some useful DOS Commands:

"dir" List information on Drive
"copy (file name) C:\ Copy the file to C:\
"del" Delete
. Every thing
*.DOC all file ending with DOC
CD (directory or folder name) Chage to a directory Example CD DATA

Other Information.

To return to DOS use Control/Alternate/Delete.
Clr Home Key resets the GEM mouse and takes you back to activates the
GEM Menu.
If you are booting from C:\ make sure not to have a floppy on A:\
If you want to boot from A:\ use a floppy containing DOS.
A great program that makes life on SoftPC easier is Norton Comander.
This program uses "GEM Style" menus to perform file management
functions and also to view and edit files.

Use PCDFMT to format floppys.
to format C:\ to autoload DOS use command

Format C:/s

The Drive will be formated and DOS will be set to AUTOBOOT.

Classical guitarist Raymond Lohengrin

1872. Re: Why a graphic card?

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DqJo1o.K90@cix.compulink.co.uk>
Source record: 146207
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In message <4lpo9r$h6a@erinews.ericsson.se>, epkrgdh@epk.ericsson.se said:
>==========
>The advantage with an accelarator is that the falcon can manage higher resolutions
>(if the acc speeds up the bus).
>I run 36 MHz (18 MHz on bus) and the Blow-up (hard-II) can manage:
>
>800 x 608 16 colors 78 Hz
>768 x 608 256 colors 67 Hz
>600 x 400 True color 63 Hz
>In the other res I don't have maximum:
>768 x 608 2 colors 77 Hz
>768 x 608 4 colors 77 Hz

I too want something like BlowUp-FX or Nemesis, but I am quite disapointed
with these resolutions you say BlowUp-FX manages.

I run a standard 4mb Falcon (with the 32Mhz PowerUp) and use Videl Inside to
get higher resolutions. -I get 800x608 in 16 and 256colour modes. (s/w)

I was expecting the BlowUp-FX upgrade to give resolutions like 1024x768 in
16 and 256colours. :-(

However, True Colour is good! 600x400 in TC is very nice, but why is the
virtical res. so low? Shouldn't you be getting 640x480??

ATB
Steve!

==========
= Steven Gregory =
= NeST 90:103/102.0 =
= AtariNet 51:502/4.0 =
= sgregory@cix.compulink.co.uk =
= Atari JaguarCD + Sony Playstation =
= Falcon030/32mhz/4mb/940mb/28.8K/MagiC 4 =
==========

1873. Re: Magic and "*"

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DqJo1q.KA7@cix.compulink.co.uk>
Source record: 146208

In message <830365506_OASIS_@pwomar.demon.co.uk>, Paul@pwomar.demon.co.uk said:
>==========
>Does anyone know of a soluition to Magic not allowing me to enter the
>asterisk in many places like File selectors and the like as when I
>press the key nothing happens, everything is fine in Everest, That's
>Write & Tempus 2 so I guess that these scan the keyboard directly. Can
>anyone shine some light on what is going on and how to fix it. TIA.

Same here, Paul. I use Selectric under MagiC4, but if I change resolution for
some reason MagiC seems to loose Selectric and use it's own file selector,
and this has the probs you (+me!) have! :-(

Guess we'll have to live with it! :-/ Anyone know why MagiC4 ignores
Selectric *after* a res change???

Steve!

==
= Steven Gregory =
= NeST 90:103/102.0 =
= AtariNet 51:502/4.0 =
= sgregory@cix.compulink.co.uk =
= Atari JaguarCD + Sony Playstation =
= Falcon030/32mhz/4mb/940mb/28.8K/MagiC 4 =
==

1874. Re: *** The Better C Compiler ***

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: Olivier Landemarre <olivier.landemarre@utbm.fr>
Message-ID: <4ltstd$60u@naiad.grenet.fr>
Source record: 146209

If you have only an Atari ST, prefer Laser C, because it's the faster (the faster I know) and he is easy to use. I think it don't run on a Falcon. It dislike to run with accessorys and Gdos, and it compile only in 68000. It do all in memory so to use it you must have 2Mo to run well.
I have a Laser C and Mark Williams, no problem with an ST I prefer the Laser C.
Excuse me for my English, I am French.
Olivier.Landemarre@utbm.fr

1875. Re: Why a graphic card?

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DqJo1s.KAy@cix.compulink.co.uk>
Source record: 146210
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In message <4lqa86$jak@news.sas.ab.ca>, leslieh@freenet.edmonton.ab.ca said:
>==========
>(although, when I get my FX card installed, I should know more as it
>comes with one), but the way I was led to believe, if your system has
>enough memory, and you can determine the right vertical and horizontal
>frequency for your monitor to achieve 800x600xTC, it is possible
>(personally, I'd recommend the Nova card for the Falcon which allows you
>to have 1024x960xTC, and it comes with its own memory).

Nova Card??? Please tell me more! :-)

IF you've got your BlowUp-FX yet Leslie, how about some details on your
choices of resolutions in 16, 256 and TC modes in svga mode? :-)

I currently use Videl Inside (s/w) to get 800x608 in 16 and 256 colour modes,
but I would like to go to 1024x768 (at least). And would also love a decent
TC resolution on VGA!! -Ofcourse, I expect the BlowUp-FX to keep the screen
refresh rates high and the screen updates speedy!! :-)))))

Cheers,
Steve!

==
= Steven Gregory =
= NeST 90:103/102.0 =
= AtariNet 51:502/4.0 =
= sgregory@cix.compulink.co.uk =
= Atari JaguarCD + Sony Playstation =
= Falcon030/32mhz/4mb/940mb/28.8K/MagiC 4 =
==

1876. Are you a CALAMUS user?? V1.09 & SL??

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: "D.L.CONWAY" <d.l.conway@dial.pipex.com>
Message-ID: <4lu9ml$180@soap.news.pipex.net>
Source record: 146211

If so, I've just left the atari scene and Calamus behind.

However I have the popular Calassist and CalassistSL software/booklet for sale at half the new price!

Calassist 1.09 only ï¿½10.

Calassist SL only ï¿½15

email if interested

Derek

1877. Re: Why a graphic card?

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <830644937.22723.0@grasper.demon.co.uk>
Source record: 146212
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <Pine.ULT.3.91.960425141947.15631A-100000@mhc.mtholyoke.edu>,
Katherine L Ellis <kellis@mtholyoke.edu> writes:
>Hi, I have a falcon and a SVGA 14" Acer 34T.
>If I add a graphic card like screen blaster or blow up, what are the good
>things about it.

firstly it is not a card (unless you go for BlowUP FX with the added CPU
accelreation <G> . They are adaptor like things that plug into the monitor
port.

good things .. read on.

>I mean, can I get something like 800*600*true colors?

afraid not there are other limits to screen like bus width, you can
of course use the blowup software to make a 800*600 virtual screen
in TC mode.

>Or is the screen is faster in the usual resolution?

no this is not a graphics card as I said but merely some software to
configure the falcons pixelclock and an external adaptor which allows
an extra pixelclock of upto 50khz. Using just the software you should
be able to get 800*608 or maybe slightly more depending on your monitor
in 16 col anyway. Using the hardware you can get considerable more , I
use 1280*1024*2 and 1024*768*16 on my falcon. 256 colour is like TC mode
quite tricky and will not really work that well above 800*600 due to
bus trouble esp if scsi comes into your system anywhere.

>Or do I get more memory available when I work under 640*480*256?

nope there is no videoram on these devices.

>Please , answer me I don't understand...
>Nobody is really clear about that..

How did I fare in this respect ?? <G>

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk

1878. Re: How to transfer (big) files between ST and PC?

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: mike@interware.it
Message-ID: <ADA822D696688BFB2@ppp01.interware.it>
Source record: 146213

thomas@mistral.co.uk (Thomas E Haines) wrote:

Myself and a friend have recently written a parallel port file
transfer program.
The program should work between all Ataris and PCs with a
bi-directional parallel port.

It has been tested:-
PC<->Falcon
STE<->Falcon
Falcon<->Falcon
PC<->PC

It is not as elagent as Ghostlink as it does not re-map the PCs drives
onto the Atari (we don't know how to do this:-), but it does have an
interface or command line version on the Atari end, the PC end just
has a command line version.
It is also faster (being parallel), and can be used between more
computers.

If some of you are interseted in this then perhaps I could tidy it up
and post it?

And if anyone has code to get virtual drives on the Atari desktop,
(or the PC for that matter) then we could hopefully churn out a good
version.

I would really like to test your software, and I could even help you to
build the virtual drives, what is the source ?

Ciao, *Mike*
mike@interware.it
Mike.De.Petris@f608.n333.z2.fidonet.org
Mike De.Petris 2:333/608@fidonet.org
Mike De.Petris 28:119/2@macnet
Mike De.Petris 65:100/101@trstnet.ftn
Mike De.Petris 90:700/104@nest.ftn

1879. re: need help with gfa and files !

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: yuvoodoo@aol.com
Message-ID: <4lun4p$ee5@newsbf02.news.aol.com>
Source record: 146214

If you download the file GFAXPERT from any of the big Atari ST FTP sites, you will find a routine to do exactly what you want with the directory.

1880. Re: Another Atari->PC xfer question

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3181ef707e53c50@sn.no>
Source record: 146215

Rainer Seitel (ujo7@rzstud1.rz.uni-karlsruhe.de) wrote:

>Guy Harrison (guy@swampdog.demon.co.uk) wrote:
>: >Can a PC read 3.5" floppy discs written by an Atari ST 1500?
>
>: No & Yes. No because the PC has a bug introduced in its code which
>: makes it insist on one byte in the bootsector being set to a certain
>
>This is not a PC bug, but a bug in Protobt() and the Desktop of TOS before
>1.04! $F7 is not a valid "media byte". -> ISO 9293
>
>: value. Yes because newer ST's format their disks with this value set
>: correctly
>
>Right.

Really? I haven't managed to make my TOS 2.06 formatted disks work on a PC!
Instead I use 'Hcopy 1.7' which works perfectly (and much quicker than the
crappy desktop formatter).

Hallvard

--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

1881. Re: Mirage Ensoniq Users - Anyone ????

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3181ef727e54b51@sn.no>
Source record: 146216

tomo (td33219@pinus.cc.etf.hr) wrote:

>Howdy!!!
>
> My brother kindly informed me that he saw in one of atari groups
>something about some program for Atari which can read/edit? Mirage
>Ensoniq's disks, and maybe something more. Later, he lost the track of it.
> If anyone has it, please e-mail me to

Check out the Mirage mailing list- subscribe by sending your request to:

mirage-request@hpdsojk.hp.com

I'm sure someone there can help you.
If you want to get hold of the Mirage FAQ (Frequently Asked Questions),
mail the author at: malouin@engin.umich.edu

Good luck!

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

1882. Commodore 64...

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: gg@telebyte.nl
Message-ID: <4lu7dm$jr5@rubens.telebyte.nl>
Source record: 146217

For all Commodore-64 freaks....

Remember those games ?
Thing on a Spring, River Raid, Pitfall, Crazy Comets, Commando,
Monty on the Run, Kong Strikes Back, Mask of the Sun, Raid over
Moscow,
Impossible Mission, Toy Bizzare, Pitstop I & II, Fort Apocalypse,
One on One, Choplifter, Plotting, Dallas Quest, Space Taxi,
Boulderdash,
Castle Wolfenstein, Rambo, Yie Ar Kun Fu, Poster Paster, Kung Fu
Master,
Bruce Lee, Blagger, Moon Cresta, Monty Mole, Who Dares Wins, Exploding
Fist, International Karate, Parallax, Skramble, Suicide Express,
War, Hyper Olympics, Dan Dare, Hawkeye, Ghostbusters, Break Streat,
H.E.R.O, Little Computer People, Mickey's Space Adventure, Penetrator,
Decathlon, Summer Games I & II, Winter Games, Comic Bakery,
Alt. Reality, ... , ..., ... ,. ... , ... <more> <more> <more>

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For a complete index-file ftp to:
utopia.hacktic.nl pub/c64/Misc/c64cd96.lha
dhp.com pub/c64/scene/others/c64cd96.lha
arnold.hiof.no pub/incoming/c64cd96.lha

Emulators and utils are also on the cd.

For more info, questions, or orders send e-mail to: gg@telebyte.nl

1883. re: hsmoda6 and tt?

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <300starship@3rdplanet.com>
Source record: 146218

flori@stingbox.sb.sub.de barked in U.COMP.SYS.ATARI.ST on 26 Apr 1996:

>> f> Sorry, but RTFM !
>>
>> Oh, very funny. I have HSmodem working, but the docs are less than
>> useless, thanks. I quote:
f> [...]
>> So telling someone "RTFM" is real helpful. You'll fit in just FINE in
>> the PC world.
f>
f> Thanks very much ...

My pleasure.

f> You should have quoted the rest of my posting too. I explained why I
f> wrote "RTFM". In one of the first english lines in - I think it was
f> SCC.TXT - is a sentence were Harun describes the capabilites of each
f> serial port in the TT (in English !). So I assumed, that you haven't
f> read it.

Here's the most important English portion of the SCC_X.TXT file:

(The most important parts translated from German to English on 1994-01-09
by Harun Scheutzow. I have no time for translating all.

I have read all of the English, and as much of the German as could
understand, of each of the Dok files that Harun has worked on. While the
prescence of English is appreciated, I reiterate that, becasue it is
incomplete, it is less than useless. Certainly, there's no English
information that states unequivocally that, in a Mega STe, one should
either use or not use MFP.PRG when using Serial 2 in Modem1 Emulation mode.
By experimenting - wasting about 15 hours of my personal time - I
determined that MFP.PRG is not required. Harun could have said so in 15
seconds.

So, if you are offended that I think that "RTFM" is a nasty remark - good.
It _is_ a nasty, unhelpful, typically-PC, elitist remark, and if that also
also offends you, consider how the person who NEEDS help feels when he
reads "RTFM."

I would be the first to admit that I have offended many. I don't believe
I've ever done so by implying that they were too stupid to read the README
file, however.

--

1884. re: apple support :-(yuk !

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <299starship@3rdplanet.com>
Source record: 146219

flori@stingbox.sb.sub.de barked in U.COMP.SYS.ATARI.ST on 25 Apr 1996:

f> Yesterday I try tried to find out the pinout of the SCSI-connector at
f> the rear of "my" (at work) Mac. I want to run a seperate
f> SCSI-harddisc just for the Atari-side (MagiC).
f>
f> Do you know what "they" told me at the Apple hotline: Sorry, we can't
f> tell you - you don't have (must not) to know this :-(((

Apple is the world's number 2 computer manufacturer - second at losing market share, primarily due to short-sighted marketing and support practices.

IBM is Number 1 in that field. Which, when you consider that they were the world's leading computer manufacturer at one time (a very LONG time), and they practically invented open architure desktop computers, is strange and sad.

Atari, OTOH, has never been the world's leader at anything since the VCS 2600, has been on a "cash & carry" basis since Jack Tramiel bought them, and has had some of the most innovative products - and certainly the most fiercely loyal users -of the entire industry. And the world's worst marketing.

--

1885. Re: NVDI 3 and Falcon Truecolor?

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4lt5q3$3vf@due.unit.no>
Source record: 146220

John Perez (jperez@Hawaii.Edu) wrote:
: Greetings,
:
: I was wondering whether anyone hase successfully run NVDI 3 or
: later in a VGA Truecolor mode on a Falcon. I am attempting 320x200
: Truecolor. Why? Simply because I have a BlowUp FX installed, and the
: acceleration will not work without NVDI, yet even with the accelerations
: and FX drivers disabled, NVDI crashes in Truecolor graphics modes. Any
: suggestions? The documentation for NVDI says it is compatible with all
: Atari resolutions...

I've had the same problems as you, NVDI 3 just won't work in TC! Don't know
about NVDI 4 though.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

1886. Re: syquestEZ with spectre GCR question

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: pgrif@efn.org
Message-ID: <pgrif-2704962348100001@dynip47.efn.org>
Source record: 146221

In article <4ltbqu$q13@giant.seas.smu.edu>, nicole@seas.smu.edu (Nicole Martin) wrote:

> The cartridge that's formated for the ST but which has a OOP partition
> for the specre gcr works fine.
> However, a cartridge which has been used on a mac se with system 7
> gives the "Initialize?" menu.
>
> Any suggestions?
>
> PS, someone posted a few days ago about a mod to use a 1.44meg disk
> with the gcr. I never saw any followups, but I'm also interested in
> that. My stf has a 1.44 installed by wes newell.
>
> Thanks
> John Trimble

I've had no problem using EZ 135 cartridges from a System 7.1 machine on my MSTE under Spectre. When I use them again on the Mac, the desktop gets rebuilt before they will mount.
If you find that 1.44 mod for Spectre, let me know, it would be quite useful to me.
Thanks.
Paul

> nicole@seas.smu.edu

--
$$$$$$$$$$ Come visit Oregon's old growth forests, neatly $$$$$$$$$$
$$$$$$$$$$ stacked at your nearest sawmill or export dock $$$$$$$$$$
$$ pgrif@efn.org $$$$$$$

1887. Re: Where to go with MegaSTE?

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <830706818_OASIS_@swampdog.demon.co.uk>
Source record: 146222

In article <4lo1ut$6uu@thoth.nilenet.com>
jnorton@ra (John Norton) said:-

>S94 (lais@cs.man.ac.uk) wrote:
>: Does a PAK fit into standard MEGA STE cases? Last night a 486DX2-owning frie
>: was looking at the specs of the PAK and was *very* impressed, and suggested
>: get one. "OK, if you pay..."!
>
>Funny! Suggestions so far.......
>MagiC (thanks to Guy Harrison)
>Graphics Card (Pak/3?), 17" Mag, Fast Ram (thanks to Jo Even Skarstein)
>
>Where on the web can I get more infomation on MagiC and Pak/3?

Dunno in the US, perhaps Toad might be a good place to start. You
would need to make certain MagiC will run on a Pak/3 - it could well
do so, now that MagiC 4 is out.

--

Guy Harrison

guy@swampdog.demon.co.uk

1888. Re: SuperBoot 8.1 HAS BAD HEADER (HELP!!!)

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <830709276_OASIS_@swampdog.demon.co.uk>
Source record: 146223

In article <4ln4jd$jpu@apollo.isisnet.com>
ae490@ccn.cs.dal.ca (Mark J. Anthony) said:-

>I recently downloaded the newest version of Superboot version 8.1 from
>Hensa, the Umich site and a supposedly great Switzerland ftp site as
>well. After downloading them and trying to unlzh 'em, they keep coming up
>as "BAD HEADER" and so they are worthless. Has anyone else had this
>problem, and if so do you know of anywhere else that the file can be had
>where it doesn't come through corrupted? Thanks for any help you can give
>me on this in advance:-))

How did you obtain them - with FTP using Nos? If so, make sure the
download is done with binary mode *on*.

--

Guy Harrison

guy@swampdog.demon.co.uk

1889. Re: NVDI V4 Help.

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <830709968_OASIS_@swampdog.demon.co.uk>
Source record: 146224

In article <830637680_OASIS_@pwomar.demon.co.uk>
Paul@pwomar.demon.co.uk (Paul Womar) said:-

>Hi,
> I've been using Nvdi v4.10 for a few months and recently I've
>noticed it slow down somewhat and so I cleared the system except for
>NVDI & xcontrol and ran Gembench, instead if the 286 6ncrease when I
>first ran it a few months ago I only got 186% and the control pannel
>had the 4 parameter boxes greyed out.
> I re-installed it on a different partition and it worked fine
>and I then copied the NVDI.Prg to C and it slowed back down again!
>Does anyone have any idea what is going on and how to fix it??? I'd
>really appeciate some help with this so thanks in advance.

Wild guess - disk fragmentation?

--

Guy Harrison

guy@swampdog.demon.co.uk

1890. Re: wtf:HAM radio ST user

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <830710114_OASIS_@swampdog.demon.co.uk>
Source record: 146225

In article <Pine.BSD.3.91.960426175632.22781A-100000@asia.lm.com>
Tom Lamparty <lamparty@telerama.lm.com> said:-

> A Chilean ST user needs to find another ST user that also has a
>HAM Radio setup. His only connection right now is E-Mail via radio!
>contact ce6coq@ce6ezg.radio.cl if you have any info. He also wants to
>find out how to find out how to subscribe to Atari ST newsgroups via
>E-Mail? Please help out this is one really lonely atarian! In fact here's
>his message to me.

Maybe you could try this in demon.ip.support or demon.ip.support.pc,
afaik Ka9q was oringinally designed for this use. It may be possible
to get Nos working "normally", assuming the relevent code has not been
dumped over the years.

>From ce6coq@ce6ezg.radio.clFri Apr 26 17:08:11 1996
>Date: Wed, 26 Apr 95 12:38:02 EDT
>From: ce6coq@ce6ezg.radio.cl
>To: lamparty@telerama.lm.com
>Subject: help
>
>Hi Tom!:Thank for answer me.I'm enjoy for at last found
>my first similar ST-1040!I hope don't disturb my questions
>1.-Where i have mailing for subscribe Atari-ST news-group?
>atari.st@netcom.com don't accept my command subscribe
>2.-What's the best PC emulator program for ST?
>3.-How can i get STiK and CAB (are public domain???)
>4.-Do you know a mail address of a ham with ST?
>5.-The same for BBS or conference system for atarian's
>i have only RF link.
>Gratefully for your kindness
> Good luck Gerardo
>
>Anyone want to take a stab at helping out answering his questions? I'm
>sure he will appreciate any info he can get!
>
>Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
>4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
>Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
>North East Ohio ST Atari Group |Support board for Dr. Bobware
>

--

Guy Harrison

guy@swampdog.demon.co.uk

1891. Re: Apple Support :-(Yuk !

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <830710464_OASIS_@swampdog.demon.co.uk>
Source record: 146226

In article <36f3df79.c380.0f21@flori.stingbox.sb.sub.de>
flori@stingbox.sb.sub.de (FLORIAN WILCKE) said:-

>Hi ...
>
>Yesterday I try tried to find out the pinout of the SCSI-connector at
>the rear of "my" (at work) Mac. I want to run a seperate
>SCSI-harddisc just for the Atari-side (MagiC).
>
>Do you know what "they" told me at the Apple hotline: Sorry, we can't
>tell you - you don't have (must not) to know this :-(((
>
>I couldn't believe it !

Apple seem to have a reputation for this sort of behaviour. :-(

>I remeber my not too thick manual for my first Atari - every
>connector was described down to the bones !

I'd start asking in the apple groups to find out what sort of SCSI
device it is, and more importantly, if there are *any* third party
devices available to plug into it. You could then ask the third party
company for specs. There must be an apple owner out there somewhere
using a non apple disk (if it is SCSI or course).

--

Guy Harrison

guy@swampdog.demon.co.uk

1892. Re: Born Again ST-er

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <830710934_OASIS_@swampdog.demon.co.uk>
Source record: 146227

In article <830555286_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

> In article <DpwKn1.Mxt@hpqmoea.sqf.hp.com>
> aherbert@hpqt0251.sqf.hp.com (Andrew Herbert) said:-
>
>>Heigh Ho
>>--------
>> This is going to be a fairly lengthy message, so I'd go get a cup of
>>tea first. I'm full of questions and can't find an FAQ to satisfy my need for
>>knowledge. The gist is this.
>>
>>My ST has been lying unused for about 4 or 5 years now, it was my second ST
>>and is an early 1040 STE, with the dodgy TOS in it. Recently I acquired some
>>PC bits which I thought I would fit to it (memory chips hard drive et al.) Of
>>course not having opened the thing in years I didn't realise it's SIMMS were
>>not the same as the PC SIMMS and of course I'd forgotten it was a SCSI and not
>>an IDE controller.
>Ermmmm. AFAIK its ACSI not SCSI... so even then not comaptible !!!

ASCI was developed before SCSI was finialised. They are very similar
and an adaptor (typically The Link) makes it SCSI compatible. An IDE
interface can be obtained for the ST but is just not worth the
trouble.

>>
>>So my questions are things like:
>>
>>1. Could I use PC SIMMS in an ST?
>Not straight off unless they have the right number of Pins and are
>SIMMS, otherwise you'll need an adaptor, and I'm not sure one exists.

PC SIMMS are typically 9 pin, STE SIMMS 8 pin. iirc PC simms can be
used, the parity bit is just ignored. Probably needs an adaptor board
though.

>>2. Could I use an IDE drive in an ST?
>again I don't thinks so, the Falcon yes, ST no... get a SCSI drive
>instead.

I forget which, either the ST or STE did have an IDE interface board
designed. On one machine it's possible, on the other it is not. In
either case the board is nigh on impossible to find and you would be
much better off using SCSI.

>>3. Is there anyway to get a better TOS? (I can blow my own ROMS if need be.)
>yes buy a switchable 2.06 upgrade.... then you can switch to your old
>TOS if you like.... they are about 50UKP

Good solution unless you ever intend to purchase MagiC in which case
it replaces TOS which would render the switchable upgrade useless.

>>4. Where do I get those funny monitor plugs so I can hook up a VGA monitor to
>> the beast.
>I think for an ST you just use a modified VGA, don't know much about
>these except they work as Mono Monitors... I've seen some sold already
>converted.
>
>>5. What are Atari doing now anyway?
>Produceing games for their Jaguar Games console, and software for
>other platforms I think.
>>
>>I'm an averagely incompetent electronics engineer, with a leaning
>>towards MIDI and strange noises, who gave up his ST as it was too
>>stupid and he was fed up with floppy disks holding about a quarter of
>>a sample he wanted to keep.

If you can get the datasheets on the PC and ST SIMMS then you'll
probably be able to work out if the PC ones can be made to fit
(easily) or not.

>>My ultimate aim is to get the ST back in shape but this time with a
>>monitor, hard drive and more RAM, hooked up to my Yamaha (synthesizer
>>not motorbike :)) for the purpose of creating more wierd and
>>wonderful answer machine messages than ever before.

As most sound software tends toward accessing the ST at a low level,
you would be better using the switchable TOS upgrade.

>>My net access is restricted to e-mail and newsgroups, so please don't upset me
>>by pointing me at the WWW :)
>>
>>Failing this, the ST will be retired again and only brought out on special
>>occasions for quick games of Lemmings.
>>
>>Oh yes, one final thing, the ST comes/came with a VT-52 terminal emulator, is
>>there anyway of getting a VT-100 emulator, so I can dump my old HP terminal.

There is a VT100 emulator on ftp - I dunno where, probably hensa and
umich.

--

Guy Harrison

guy@swampdog.demon.co.uk

1893. Re: Born Again ST-er

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <830711836_OASIS_@swampdog.demon.co.uk>
Source record: 146228

In article <830637954_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

> In article <Pine.SOL.3.91.960415171950.14164A-100000@ns1.ptd.net>
> "Mr. Maddog" <mrmaddog@prolog.net> said:-
>
>>On Mon, 15 Apr 1996, Andrew Herbert wrote:
>
>>
>>> 3. Is there anyway to get a better TOS? (I can blow my own ROMS if need be.)
>>
>>You can buy TOS 2.06 roms at a place like Toad Computers. If you're
>>going to use MagiC, then don't bother getting a new TOS as MagiC
>>completely replaces it.
>
>Hmmmm. I never thought that was a very good idea.... MagiC is good,
>but never IMHO good enough to _totally_ replace the OS, especially for
>those many many, old and tricky programs that are not compatible with
>programs like Magic. IMO it would be a good idea to get a TOS
>switcher so you can use TOS 2.06, and your current TOS (1.6 ???), to
>solve any compatibility problems, and then buy magic, and fall back to
>TOS when you want !!!

But why install TOS 2.6 - just disable MagiC and use the old ROMS? The
prices are comparible, the machine does not have to be sent anywhere
to have it fitted, and the only time I ever have to disable MagiC is
after I have written something (to test it).

The only area I can think of where use of MagiC would not be a good
idea is if the system gets heavy use with non Gem programs, like midi
stuff.

--

Guy Harrison

guy@swampdog.demon.co.uk

1894. Re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <830731502_OASIS_@coconut.demon.co.uk>
Source record: 146229

In article <4lsc1o$iho@madeline.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) said:-

>I wish I could >quote some of the stupid statements made recently
>on this subject. It seems obvious that us poor English only
>speaking Users are second class citizens. Thing is not the
>only program like that in respect to German speakers having
>ready access to a publicly available piece of software.
> Recently I had problems with ST-Guide 1.3, and asked
>J.C. (no that is really Joe Conner, not the other J.C) where one
>a version of 1.4E (thats ENGLISH, y'all) and was sent a short reply
>with a long insert, that was J.C.'s support.txt statement.

Joe Connor works his socks off translating all these German programs into English and writing good documentation. He does it for no monetary gain, and really should be applauded. He deals direct with the authors of the programs, which means that programs are officially supported, and no dodgy or out-of-date archives get distributed. No-else could be bothered to set up a registration scheme in the UK for 'Foreign' programs, so Joe took it on. His hard work is appreciated by many in Europe.

>In it was the clear inclusion of 1.4E as being in Hensa.
>The ONLY program there is ST-Guide 1.4G. No English, not
>even the old 1.3E that is on many other archives.
>If we poor Americans or Canadians want a copy we have to go
>to the bank, get a Bank Draft in Sterling, and wait weeks for the
>mails to go back and forth across the Deep Blue.

I bought tons of software from the states and Canada in 1990/91/92. It was a bit of a hassle and a wait, but well worth it! If you're that desperate to get a copy of ST Guide 1.4E, send me a disc and return postage, and I'll do it for you!

>Hell, when I got married, I didn't wait to try it until
>after I had paid.

Not a good comparison to make!

> I personally applaud K.Ellis for her efforts. I tried it

Unfortunately, I gather from my exchange of e-mails with Katherine, that she wasn't aware that Joe Connor was running an official support scheme for the program, thus duplicating the effort. It's great to see people like Katherine being prepared to do some graft, but personally I think it would have been better to contact the author direct to ascertain the position before embarking on the exercise. Even if it is difficult to contact the author, a message in this newsgroup usually brings the required response.

>and found that as far as I was concerned, ver. 0.59EEE was
>indeed better. 0.59 would redraw the screens as they were
>before a reboot, and with 1.0E you have to reclick all over again
>to get the windows up. There is no way in 1.0 to change the format
>of how you want the files displayed in text mode. There is a grayed
>out change resolution in 1.0. Is that a teaser, available only for
>registered versions??
> Maybe the Europeans are getting even with us for the fact
>that Atari WAS an American Co.??

That's the biggest load of bollocks I have ever heard uttered in this
newsgroup. If you're being serious, then I suggest that you go elsewhere!
Us Brits could start saying stupid things about the Germans, but we don't,
mainly because the war has been over 50 years, and it's much better to
trade and exchange goods and programs rather than bullets and bombs!
Considering that Atari marketed its goods all over the world, the fact that
it was American-owned had little or no bearing on it at all.

Geez, I've heard some crap in my life, but you thinking that most Europeans
are anti-American really takes the biscuit.

Get a life Boris, it's too short as it is!

Mike - citizen of world, who happens to live in the UK ;-)

--

----
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
----

1895. Re: Why a graphic card?

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4lt5kq$3vf@due.unit.no>
Source record: 146230
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Katherine L Ellis (kellis@mtholyoke.edu) wrote:
: Ok, I understand, in short, I need a faster falcon or a real graphic card
: to run higher resolutions.

I'm using a ScreenBlaster Inside on my 18/36MHz Falcon, and I have a resolution of 832x608 at a refreshrate of 60Hz on my 14" SVGA, in both 16 and 256 colours. This does not use the ScreenBlaster's clock at all, since my system-clock is changed from 32 to 36MHz. When using the 50MHz ScreenBlaster-clock, I can have 1280x960 in 2 or 16 colours with a refresh-rate of 80Hz!

I'm planning to upgrade my speeder to 20/40MHz, which will allow a resolution of 640x480 in TC on a VGA.

The downside of this is that such resolutions slows down the Falcon :-(
I'd recommend the BlowUP FX-card, which speed up your Falcon *and* give you higher resolutions at the same time.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

1896. re: desktop replacement

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <293starship@3rdplanet.com>
Source record: 146231

johnmoon@connexus.apana.org.au barked in U.COMP.SYS.ATARI.ST on 26 Apr 1996:

j> I've got EASE 3.0, Neodesk 4.0, Thing, but i prefer Teradesk 1.39! It
j> lacks a couple of high powered features that some of the commercial ones
j> have, but I think it's quicker and far more intuitive! AND IT'S
j> FREE!!!!!!

I agree, John. I have used NeoDesk, and this machine has TOS 2.06 and Newdesk, but I use Teradesk by preference. The ONLY thing I miss from NeoDesk is background images on the desktop. I think I can live without them.

--

1897. re: wtb: megaste (us)

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <294starship@3rdplanet.com>
Source record: 146232

dano@falcon.ic.net barked in U.COMP.SYS.ATARI.ST on 25 Apr 1996:

d> Anyway, I'm looking for a reasonably priced and clean MegaSTE in the
d> United States. It doesn't need a hard drive, but I'd like to have a
d> host adaptor (The MegaSTE doesn't have SCSI built in, right?) 1.44Mb
d> floppy is preferred.

Dan, the Atari host adapter that came with the MSTe is, frankly, trash.
Get a Link II or AdSCSI+ from Toad Computers, you'll be much happier.

d> Also, I already have a monitor -- a SC1224. Is this suitable to get
d> started with? I suspect I'll need a monochrome soon too, but this
d> isn't necessary right now.

That's fine for low and medium rez (320x200x16 or 640x200x4). The SM124
will give you 640x400x2 and is rock-solid and sharp.

d> Since I'm not an Atari user, any extras like programs, utilities,
d> manuals, etc. would be very helpful.

Spend a little time at some of the Atari ftp sites (Hallvard keeps posting
them here, I won't repeat) and you can collect more software than you have
storage in a very short time.

--

1898. re: where to go with megaste?

Newsgroup: comp.sys.atari.st
Date: 1996-04-27 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <295starship@3rdplanet.com>
Source record: 146233

SSweet@mettav.demon.co.uk barked in U.COMP.SYS.ATARI.ST on Sat, 27 Apr 96:

l>> Does a PAK fit into standard MEGA STE cases? Last night a 486DX2-
l>> owning friend was looking at the specs of the PAK and was *very*
l>> impressed, and suggested I get one. "OK, if you pay..."!
S>
S> Yes it does, the PSU then hangs out the bum end on extended cables.

Since my MSTe is living in a nice roomy server tower case, that's no
problem. How does the PAK board connect, then, STeve?

--

1899. Re: hsmoda6 and tt?

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: jnorton@ra
Message-ID: <4m072d$4hm@thoth.nilenet.com>
Source record: 145955

Rich Tietjens (starship@3rdplanet.com) wrote:
: By experimenting - wasting about 15 hours of my personal time - I
: determined that MFP.PRG is not required. Harun could have said so in 15
: seconds.

I set up version 6 several months ago and did NOT use MFP.PRG. A few days ago, I was wondering how to get higher xfer rates and I went back, saw that MFP.PRG was listed as "needed" with the Mega STE, forgot why I had originally left it out, put it back in and now I am even more confused! So, why do we not need it? (I also do not want to waste time trying to re-figure the whole thing out.) :)

1900. Re: POV users... read this!

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <830793578_OASIS_@phil4.demon.co.uk>
Source record: 145956

In article <4lmla2$8m3@ralph.vnet.net>
jtb@lys.vnet.net (TOM BRUBAKER) said:-

>Carl Lofgren (m9174@abc.se) wrote:
>: j> The one time I tried to use it, it bombed out.. That was under GEM on
>: j> TOS 4.04, I have yet to try it under Magic 4.. What kind of system are you
>: j> using? If it's a falcon - what's the secret! :)
>
>: Actually I've got a Falcon. I can agree that earlier versions were
>: very unstable, but the latest version I use (v2.80a - 18/4/96) is very
>: stable, in fact, it hasn't crashed a single time yet.
>
>: Of course there are some minor drawbacks... there are no english
>: manual yet (but it's under construction) and some functions doesn't
>: seem to work (but something makes me think that it's just me).
>
>Where can I find this? I got the old version from some french ftp site, cnam
>I think.. I havent seen the new one yet..
>
I wouldn't mind knowing either !! I tried the shareware version, which
wouldn't export to POV, and registered in Feb/Mar this year... however
other than recieving the full version (with export to POV) after I
registered, I've heard nothing since.

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

1901. Oasis/MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <830812030_OASIS_@mbha.demon.co.uk>
Source record: 145957

Does anyone else get mouse 'droppings' when using Oasis/VT52/EASE in MagiC?

It happens 100 percent of the time for me when I switch from VT52 to Ease.

Ideas anyone?

Thanks in advance

--

daveb

---
daveb@mbha.demon.co.uk

1902. virtual memory

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: bikamph@cs.few.eur.nl
Message-ID: <DqL77x.9JL@cs.few.eur.nl>
Source record: 145958

Hi out there!
As I happen 2 know, my Falcon (i.e. 68030) is able to support virtual memory (that is: It uses a part of the harddisk - say 16 mb - as swap space for the real memory - say 4 mb -. It looks now as if one has 16 mb memory. Pieces which are not in the computer, the computer loads in from harddisk.)
But I don't know where I can find a program which does the job for me!
Does anyone know if and where I can find such a program??
Thanx a lot!!
Jan Kamphuis(bikamph@cs.few.eur.nl)

1903. Re: Mega STE internal hard disks?

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: pgrif@efn.org
Message-ID: <pgrif-2804961405050001@dynip107.efn.org>
Source record: 145959

In article <Pine.ULT.3.91.960427133519.24709B-100000@mhc.mtholyoke.edu>,
Katherine L Ellis <kellis@mtholyoke.edu> wrote:

> Hi, I change my internal drive for a Maxtor 340 LXT, without any problem.
> Runs fast and got no problem with the boot, just ahdi.
> Bye.
>
>
> On 26 Apr 1996, Jo Even Skarstein wrote:
>
> > Date: 26 APR 1996 11:09:30 GMT
> > From: Jo Even Skarstein <josk@stud.unit.no>
> > Newgroups: comp.sys.atari.st
> > Subject: Re: Mega STE internal hard disks?
> >
> > Dennis McGuire (mcguired@moose.erie.net) wrote:
> > : On Tue, 23 Apr 1996, Ian Taylor wrote:
> > :
> > : > I need more hard disk space! Even my wonderfully efficient MSTE
has reached
> > : > the point where 48MB just ain't enough :(
> > : >
> > : > Have you upgraded your internal MSTE SCSI-1 Seagate 157N with
another drive?
> > : > If so *please* let me know which new drive you used - I will
summarise all
> > : > replies here.

From personal experience, I would stay away from Maxtor 7213S and 7345S
hard drives for your MSTE's internal. They do NOT work, some timing
problem or other. I did use one internally by putting a regular ICD ADScsi
board in the space where the video card was supposed to fit, using the
computers internal power supply to power both the HD and the ADScsi. I
still had to run a standard 19-pim DMA cable out through the little plate
that holds the Serial 2 connector and into the external DMA port. It
worked fine, but was a bit messy. The ICD board was not mounted , it just
rested on something inside the computer, with a piece of cardboard under
it to keep anything from shorting out.
Good luck. Now i have Quantum 730 meg Lightning installed and it works
fine, setup was easy, I used the ICD Pro utilities.
Paul

--
$$$$$$$$$$ Come visit Oregon's old growth forests, neatly $$$$$$$$$$
$$$$$$$$$$ stacked at your nearest sawmill or export dock $$$$$$$$$$

$$$

1904. Re: Cubase wanted

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: seahub@delphi.com
Message-ID: <5pFtA8e.seahub@delphi.com>
Source record: 145960

Tom Mikulic <mikuto@connexus.apana.org.au> writes:

>My friend is musician and he does not have an access to the Net.
>Could someone please post me some details about Cubase like
>latest release version, the price and availability.
>Thanks for your time,
>Tom

Tom,
Cubase lite is an exellent music program for the Atari ST. Mine was only $99
and runs on 1 meg of ram. It has score and can also print the score. You can
purchase it through Toad Computers. The number is: 1-800-448-8623.
Good luck!
Sean

1905. For sale: SC1224 Monitor and GTS-100 FD

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: mud@merlin.sedona.net
Message-ID: <4m034p$l1q@labrat.sedona.net>
Source record: 145961

For sale: SC1224 Monitor and GTS-100 Floppy disk drive (DS/DD)

They were for my 520ST, but then my ST died.

I'll sell them *real* cheap, just give me an offer (if anybody is interested)...

Please reply via email.

Thanks,
Justin

1906. Re: Blowup FX Board

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <830806556_OASIS_@rjelwell.demon.co.uk>
Source record: 145962

In article <199604252246.a14582@do2.maus.de>
Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) said:-

>JP>> It is the Afterburner 68040 board from Titan Designs. I didn't want
>JP>D'you have any more info - prices, specs, etc? Perhaps this might be

According to the recent Titan Designs press release the prices are
as follows:

board with 68LC040 (ie without built in FPU) 449 pounds
board with 68RC040 (ie full spec) 539 pounds

The specs are as Frank says below but to add that the 040 runs at
64MHz internally with 32MHz buses.

>
>Don't know anything about prices outside of germany, but the specs are:
>68040 (with or without FPU), 2 PS/2 simm-slots for fastram up to 128megs, supports
NOVA-graphicscard, doesn't fit into original falcon-case, only little soldering (8 cables
or so).
>Anybody interested in benchmarks?

Yes please Frank.
You posted some benchmarks a month or so back, didn't you?
In those test you used the ST as the reference machine. Could you
redo the benchmarks with a Falcon030 as the reference machine?
Perhaps running at 640x480 in 16 colours (VGA) with the Nova graphics
disabled.

Thanks.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1907. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: gkelly@sat.net
Message-ID: <830793516_OASIS_@sat.net>
Source record: 145963

In article <4llal3$4ps@preeda.internex.net.au>
wizzo@connexus.apana.org.au (Jared Jeavons Quinert) said:-

>This whole CAB thing is a cruel joke really, isn't it? Probably some
>PC owner messing with our minds...

No, it's for real. Development of the STiK/CAB package is continuing, and the package continues to improve as more and more modules become available for it, and the already-available ones get updated and improved. If you can find an isp that will offer a plain SLIP account, you can use it on your atari, too. I am sorry to hear it has frustrated you. It did the same to me when it was early in the development stage, but now it is has become entirely useable and well-worth a try if you want to get your Atari online.

Oasis is another Atari package that is worth a try as well. The config is a little bit more difficult than STiK, but that comes with the added capabilities that Oasis/NOS offers. Those added capabilities are slip or ppp connectivity, popmail, smtp, nntp, ftp, telnet, and finger all in one package! Granted, it is a cli environment, but it works very well. Any time now there will be a version 2.? release offering much more streamlined functionality than previous versions.

All in all, don't sweat it, the atari internet scene is alive with activity, and this will only result in developments to make the internet more and more accessible to the ST/TT/STe/Falcon user. -glen-

--

```
|-|-------------------------------------------------------------------|-|
|o| From the Atari Falcon030 14/130 of Glen Kelly. |o|
|o| Internet/FTN Addresses: email - gkelly@sat.net FidoNet - 1:3807/142|o|
|o| AtariNet - 51:206/42 NeST - 90:302/2 MusicNet - 808:103/42 |o|
|o| Call Level 42 BBS @ 1-318-478-3960 from 1200-14400 bps, 24hrs./day |o|
|-|-------------------------------------------------------------------|-|
```

1908. Re: Geneva/NeoDesk 4 don't like Papyrus/AtariWorks?

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: chris@buran.fb10.tu-berlin.de
Message-ID: <4m0rtg$riv@brachio.zrz.TU-Berlin.DE>
Source record: 145964

[Problems with Papyrus and STraightFax]

--> email


```
----------------------------------------------------------------------
Christian Nieber +-----------------+
email chris@buran.fb10.tu-berlin.de | Always plan ahea|
R.O.M. logicware, the Home of Papyrus |_________________d|
Raschdorffstr. 99, D-13409 Berlin | |
Tel. ++49/30/4999 73 73, FAX -72 | |
----------------------------------------------------------------------
```

1909. PC MagiC?

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: Michael_Depke@b.maus.de
Message-ID: <199604281913.a7792@b.maus.de>
Source record: 145965

Hi Ian,

IT>When will PC MagiC be available?
IT> Will there be an upgrade option from Atari MagiC?

You can ask Oliver_Buchmann@ka2.maus.de. He might know the answers to your questions. But I think it's some days or weeks too early to say something concrete. In a german ATARI-magazine ASH offers MagiC-PC for 299 DM which is the same price as for MagiC-Mac.

Gruï¿½

/\/\
/ \icha

1910. PC MagiC?

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: Michael_Depke@b.maus.de
Message-ID: <199604281921.a7793@b.maus.de>
Source record: 145966

Hi Brian-Roland,

>When will PC MagiC be available?
BRM>Probably never

Probably soon. Just wait a few weeks.

Gruï¿½

/\/\
/ \icha

1911. Re: Magic and "*"

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199604282221.a7832@b.maus.de>
Source record: 145967

sgregory@cix.compulink.co.uk schrieb am 27.04.96 in der Msg A7578@B (Gruppe IN.comp.sys.atari.st):

>Anyone know why MagiC4 ignores Selectric *after* a res change???

I don't but it's the same problem here. That's why I do a complete reboot every time I want to change the resolution.

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

1912. Re: Anyone notified on their purchases through the Atari Warehou

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: hace@delphi.com
Message-ID: <55DvwCS.hace@delphi.com>
Source record: 145968

Dennis McGuire <mcguired@moose.erie.net> writes:

>> : : > m> $250.00 for a TT. Who could resist?

>> There were only 21 of them and they are very much History now.
>>
>> I was however fortunate enough to get one and was surprised by the
>> beautiful condition it was in. Very good deal.

> I was lucky enough to get a TT in the Atari deal also. Mine is
>totally brand new, as is the TTM195 monitor. Nice combo!

Wow, out of 21 TT's, I must have run across messages for half of them so far. That was a good deal wasn't it. I stuck my order onto the back of some Portfolio stuff. I figured the TT's were long gone based on the number they started with. Fortunately, I got one too though.

George iken

1913. Re: TT Cables.. Info needed

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: hace@delphi.com
Message-ID: <x7GugKa.hace@delphi.com>
Source record: 145969

Michael D. Harvey <m.harvey@ix.netcom.co> writes:

>I'm use to the way SCSI devices hook up to the ST, but is it easy to
>find cables to be able to run my same HD I've used on my Mega ST
>(external unit with centronics connectors) to the TT?
>
>Also, I reciently purchased a used 44 meg Syquest drive which has 25
>pin connectors on it. Can I get a straight 25 pin to 25 pin cable
>(I.E. like a modem cable extention cable) and use that too hook it up
>to the TT's SCSI port?

Yes, I assume you either have a host adapter in your external drive, in which case you want to use the TT DMA port.
If you have a host adapter inside your MegaST, but the external case has a 50 pin centronics connector, then use the TT SCSI port (you'll need a 25 pin to 50 pin centronics cable).

You probably can use a 25 pin modem cable (but be sure all 25 lines are hooked up). I've never hooked anything up like that though. What could go wrong .. other than maybe blowing up your TT or your Syquest?

>And my TT is suppost to have 2 megs of ST ram and 4 megs of TT ram, is
>there any way to verify this and what's the best way to set program to

Unless you are booting up and pressing some key right away, the desktop should give you an ST and TT memory check. Depending on the values you get from that check, well those are the amounts of memory you have installed. The TT I got from the Warehouse sale had the TT ram board laying loose (you could hear it rattling around in the TT) apparently it came loose during shipment. All I had to do was plug it back into the connector. By the way, it was an "upgradeable to
16 Meg" type of TT ram board.

1914. STOS BASIC/STOSSER(?)

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: kdunn@allatsea.demon.co.uk
Message-ID: <26_kdunn@allatsea.demon.co.uk>
Source record: 145970

jaubrey@cix.compulink.co.uk left this missive for All ...
Hi James.......

j> Is there STOS support anywhere on the net (not www as I don't have
j> this yet :(( ), usenet or cix conference maybe?

Not as far as I know, but if you come across anything, Email me and let me
know. There used to be Tony Greenwood's Stosser web page, but he's not on
the net anymore :-((....

LLAP.....Keefy.

```
**********************************************************************
| /eefy / Warp Diskmagazine Coventry, U.K.
|< TurboNet: 100:1011/19.11 NeST: 90:102/146.11
| \ FidoNet: 2:2500/706.11 Internet: kdunn@allatsea.demon.co.uk
**********************************************************************
```

--

Cheers ... Antony

Floating around aimlessly at All At Sea.

1915. Re: Commodore 64...

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: Manfred_Ssykor@ac3.maus.de
Message-ID: <199604282050.a48015@ac3.maus.de>
Source record: 145971

G>River Raid

Does anybody know an ftp-adress to get this?

Is there an Atari ST aequivalent available? Where????

Regards, Manfred

1916. Re: need help with gfa and files !

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: Manfred_Ssykor@ac3.maus.de
Message-ID: <199604282051.a48016@ac3.maus.de>
Source record: 145972

```
Y>If you download the file GFAXPERT from any of the big Atari ST FTP
Y>sites, you will find a routine to do exactly what you want with the
Y>directory.

Not needed... Here it comes:

------------------------------------------------------
> PROCEDURE file_recurse(pfad$,file$,VAR liste$())
'
' Erstellt am ??.??.???? von Holger Herzog
'
' Version 1.1
'
' Durchsucht ab einem bestimmten Pfad rekursiv
' alle Verzeichnisse nach bestimmten Files und
' haengt sie an ein Stringarray an. Das Stringfeld
' muss also ERASEed werden, bevor nach neuen Files
' gesucht wird.
'
' pfad$ ==> Startpfad
' file$ ==> Zu suchende Files (mit Wildcards)
' liste$() <== Ausgabe als Stringfeld
'
' Version 1.0 ??.??.???? Holger Herzog
' Version 1.1 13.04.1996 Holger Herzog
' Stringfeld wird jetzt dynamisch verwaltet.
' Dadurch musste der DTA-Speicher in eine INLINE gelegt
' werden. Mit Strings gab es trotz aller Massnahmen
' wie ~FRE(0), oefteres FSETDTA() etc. Probleme.
'
LOCAL dta_rette$,altdta%,neudta%
LOCAL error%,fname$,fatt|
'
' INLINE seit V1.1
INLINE neudta%,44
dta_rette$=SPACE$(44)
altdta%=FGETDTA()
BMOVE altdta%,V:dta_rette$,44 //+V1.1
~FSETDTA(neudta%)
'
' *** Nach dem/den File(s) suchen ***
'
error%=FSFIRST(pfad$+file$,-1)
WHILE error%=0
fatt|=BYTE{FGETDTA()+21}
```

```
fname$=CHAR{FGETDTA()+30}
IF NOT (BTST(fatt|,3) OR BTST(fatt|,4))
'
' Hier kann auch eine Callback-Routine eingetragen werden.
' Dann kann man sich auch das liste$() im file_recurse()-Aufruf
' sparen.
'
@add_entry(pfad$+fname$,liste$()) //+-V1.1
ENDIF
error%=FSNEXT()
WEND
'
' *** Weitere Ordner ***
'
error%=FSFIRST(pfad$+"*.*",-1)
WHILE error%=0
fatt|=BYTE{FGETDTA()+21}
fname$=CHAR{FGETDTA()+30}
IF (BTST(fatt|,4) AND (fname$<>".") AND (fname$<>".."))
file_recurse(pfad$+fname$+"\",file$,liste$())
ENDIF
error%=FSNEXT()
WEND
'
BMOVE V:dta_rette$,altdta%,44 //+V1.1
~FSETDTA(altdta%)
'
RETURN
> PROCEDURE add_entry(new$,VAR array$())
'
' Erstellt am ??.??.???? von Holger Herzog
'
' Version 1.0
'
' Erweitert ein eindimensionales Stringfeld um einen Eintrag.
'
' new$ ==> Neuer Eintrag
' array$() <=> Stringfeld
'
' Version 1.0 ??.??.???? Holger Herzog
'
LOCAL oldmax%,newmax%,counter%
'
LET newmax%=DIM?(array$())
LET oldmax%=PRED(newmax%)
'
DIM add_entry_copy_$(newmax%)
'
FOR counter%=0 TO oldmax%
SWAP array$(counter%),add_entry_copy_$(counter%)
```

```
NEXT counter%
SWAP array$(),add_entry_copy_$()
'
ERASE add_entry_copy_$()
'
LET array$(newmax%)=new$
'
RETURN
-------------------------------------------------------
```

and here a little demo for this:

```
ERASE files$() ! Needed!!
@filerecurse("C:\","*.*",files$()) ! Call
filecount&=DIM?(files$()) ! Get number of Files
for i&=0 to filecount&
? files$(i) ! Print names
next i&
```

hope it helps...

regards, Manfred

1917. Re: Wondering...

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960428193410.23557D-100000@ns1.ptd.net>
Source record: 145973

On 28 Apr 1996, Richard Wegner wrote:

> RE: Monitors
>
> Hi! I am wondering about Monitors. I currently use the Atari SC1224 and
> Atari SM124 (with Monitor Master) and my Atari 1040STe system works great
> with both of them. I am wondering is it possible to get higher
> resolutions or more colors? If the STe is supposed to have 4,096 colors,
> why can I not see them all on the SC1224? I only get 16 in low res and 4
> in med res unless I am running Obsession Pinball.

Your STe has 4,096 colors, but you can only get 16 'on screen' colors in low rez and 4 in med rez. The only way to get more is to get your self a graphics card such as Nova and Crazy Dots. You also need an adaptor to plug over the STe's CPU. Or you can get a more powerful computer such as TT's(and compatibles), Falcon's, and even emulators for PC's and Mac's.

Obession, I suppose, uses a palette switching trick to get more than 16 colors on screen. If you want to work with pictures with more than 16 colors, than look into Spectrum 512. If it's mainly for games than 16's the limit use the programmer is super clever.

Eric Noss
a.k.a
Mr. Maddog

1918. Re: Magic and "*"

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <830815994_OASIS_@pwomar.demon.co.uk>
Source record: 145974

In article <4lvh4b$50o@kaon.kuai.se>
dhedberg@yin.kuai.se (Daniel Hedberg) said:-

>Steven Gregory (sgregory@cix.compulink.co.uk) wrote:
>: In message <830365506_OASIS_@pwomar.demon.co.uk>, Paul@pwomar.demon.co.uk said:
>: >==========
>: >Does anyone know of a soluition to Magic not allowing me to enter the
>: >asterisk in many places like File selectors and the like as when I
>: >press the key nothing happens, everything is fine in Everest, That's
>: >Write & Tempus 2 so I guess that these scan the keyboard directly. Can
>: >anyone shine some light on what is going on and how to fix it. TIA.

>Why not check out Freedom. It's like a dream together with MagiC!

It's a dream but still has the same problem :-(

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

1919. Re: NVDI V4 Help.

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <830815818_OASIS_@pwomar.demon.co.uk>
Source record: 145975

In article <14613711_OASIS_NEWS@yr-ynys.compulink.co.uk>
Neil@yr-ynys.compulink.co.uk (Neil Martin) said:-

>>Does anyone have any idea what is going on and how to fix it??? I'd
>>really appeciate some help with this so thanks in advance.
>
>FWIW try defragging your C partition. This is just a guess so please
>don't shout at me if it's a daft idea.

IT's not a font realated problem (the only reason why that should come
into it) but I de-frag my disks every week or so, it's in the raw speed
in Gembench that is affected like screen re-draws etc. Anyway I got
out my masters and installed again on K:, it used the same font path
and worked great with a boot from K:, the SAME nvdi.prg in C: still
wouldn't fix it either :-(((

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

1920. GlueSTiK v0.01beta1 available

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: dsb@cs.duke.edu
Message-ID: <4m0ibs$7mm@duke.cs.duke.edu>
Source record: 145976

[Okay, it's been about two days now and this still hasn't shown up at my own site, so I'm gonna repost it. If the original does show up eventually, my apologies in advance.]

By popular demand [sorry `bout that, Dan... ;)], and until I can complete coding on beta2, I am making available the beta1 version of my GlueSTiK STiK emulator for MiNTnet. It is available at <URL:http://www.cs.duke.edu/~dsb/files/gluestik_beta1.zoo>, or through my Atari page <URL:http://www.cs.duke.edu/~dsb/atari.html>.

======= WARNING = WARNING = WARNING = WARNING = WARNING = WARNING =======

This is beta software. It is known to have bugs, and is known not to work with some STiK apps. I take no responsibility for anything that happens because you used this software.

======= WARNING = WARNING = WARNING = WARNING = WARNING = WARNING =======

I hope to be able to release a more stable version in the near future. In the meantime, enjoy.

-sbigham
--
Scott Bigham | The opinions expressed above are
dsb@cs.duke.edu | (c) 1996 Hacker Ltd. and cannot be
http://www.cs.duke.edu/~dsb/ | copied or distributed without a
= PGP spoken here = | Darn Good Reason(tm).

1921. anyone

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: firefox@goal.apana.org.au
Message-ID: <834841695902@goal.apana.org.au>
Source record: 145977

Hi Im just like to know if there are any other Atari ST users on Gateway
who would like to chat to as I feel very lonly here by myself.
Any topic will do,I mainly into midi and mods.

Thanks...

Mike Murphy firefox@goal.apana.org.au Atari STe/MIDI/SNES

--

GATEWAY Online - (618) 3790056 - goal.apana.org.au - running Worldgroup
---

1922. Re: Art Program to create WWW GIFs

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3182a78210e1f860@sn.no>
Source record: 146234

```
>
>: Yes please! I'd like that- even more if it's a nicely done GEM program.
>: But as long as it works I guess it doesn't really matter that much.
>
>: Hallvard
>
>Nah... it's a little TTP program that I recompiled from a UNiX C source. I'll
>send ya a copy..

Well, anything that works ;-)
Be sure to tell me the command syntax though (perhaps you've made a readme
file?).

Hallvard

--
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/
```

1923. Re: PC MagiC?

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <ZTCNYGW.brimiller@delphi.com>
Source record: 146235

Ian Taylor <Ian_Taylor@a2w.maus.sub.org> writes:

>When will PC MagiC be available?

Probably never, as the PC runs on the X86 chip CPU, while the TOS and
MacOS boxes run on the 680X0/PowerPC architecture.

BR Miller
Boston, MA

1924. Re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: leslieh@freenet.edmonton.ab.ca
Message-ID: <4lv73g$ijg@news.sas.ab.ca>
Source record: 146236

Actually, although I have a definite opinion (I'm not saying either way), and I do applaud Katherine Ellis for translating Thing 1.0, I had translated Thing 1.0 about 1 1/2 month after it came out (I think I had about 4 or 5 bits I hadn't finished), and ended up throwing it out, as I had gotten nasty mail about the fact that I had wasted 1/2 month on translating it without permission. No one complained that I had translated Duet or the demo version of Arabesque 2, or a multitude of other programs from both french and german (mostly german). Perhaps, if it's not a problem, authors/distributors could state that either a) he/she/they do/do not want their product translated or b) want anyone who translated the program to send it to the author/distributor for re-admission to the populace in general. I thought I was doing a good thing, but instead, for my troubles, I got a lot of gripes. It doesn't sound like the thing to do when it's the users who support the platform, and if I feel as though I'm not wanted, I could simply jump to a different system (not IBM, mind you - I'm not that foolish)

Leslie

--
email: leslieh@freenet.edmonton.ab.ca

1925. For Sale (WORLD) - I'm In UK

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <12317_ashort@mettav.demon.co.uk>
Source record: 146237

Hi!

Offers Accepted... and reductions made on bulk offers!

Hardware:

127MB MiniS hard drive + ICD Link + ICD Utils + Case&PSU - offers
Forget Me Clock II - offers
Supra 144LC Modem (14400) - offers
2 x 1meg simms - offers
Atari Mouse - (the one you get with the ST) - £5
Quick-Shot Joystick - (basic Joystick.. no autofire) - £5
Konix speedking joystick - (excellent handheld!) - £5
Broken Supra 144LC Modem (missing ROM) - £5
Ultimate Ripper - (cart based memory/screen/disk/music hacker) - £10

Music Software:

Steinburg Pro24 III - (industry standard MIDI software) - £10
Quartet - (excellent 4 track stave based music package that uses samples)

Books:

Program In GFA Basic (with example disk) - £5

Games:

Ishar 3 - The Ultimate RPG Game - £15
Epic - Excellent 3D Space Shoot 'em up/strategy - £10
Fire and Ice - Highly Acclaimed Platformer - £10
Chaos Engine - The famous puzzle 'em up! - £10
Populous/Sim City - Two Of The Best God Games - £10
Space Crusade - The Citadal Board Game Made Easy - £10
Hero Quest and Return Of The Witch Lord - RPG/puzzle - £10
Lemmings - Need I explain? ;) - £10
Gods - /THE/ Best platformer on the ST!!! - £10
Kick Off 2 - The original, addictive footie sim - £5
Microids Action Pack (includes Sliders) - £5
Trivial Persuits - £5
1st Division Manager - £5
Italy 1990 - £5
Crazy Cars - £5
Super Cars - £5

--

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1926. Re: Magic and "*"

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <830743466_OASIS_@mbha.demon.co.uk>
Source record: 146238

In article <DqJo1q.KA7@cix.compulink.co.uk>
sgregory@cix.compulink.co.uk ("Steven Gregory") said:-

>Same here, Paul. I use Selectric under MagiC4, but if I change resolution for
>some reason MagiC seems to loose Selectric and use it's own file selector,
>and this has the probs you (+me!) have! :-(

The same thing happens with Alice, the new iconiser that comes with Wincom
1.6. It knocks selectric out and you are left with the MagiC file selector.
Now that is a _real_ pity because Alice is very good.

A fix soon hopefully.

--

daveb

---

daveb@mbha.demon.co.uk

1927. C-Lab Falcon/Logic Questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4lvcau$e4q@Einstein.ebicom.net>
Source record: 146239

Aloha,
I'm considering buying the Logic Sequencer to run on my 1040 STe,
but also plan to upgrade to one of the MK Falcons in the next year or so.
Essentialy, I'd like to know if there is a Logic Audio for use
with the MK Falcon. I've noticed many Atari dealers package CueBase audio
on the MK Falcons and find this rather odd seeing that C-lab has its own
Logic sequencer. So...Is there a Logic Audio out there? If not...will
there be? Should I forgo Logic and opt for CueBase? From what I've seen
thus far...Logic is my definate sequencer of choice on the midi end...but
I'd like to be open for future hard disk multi track sessions.
Anyone out there using Logic on a Falcon? If so, do you do any
HD recording? How?
Please...any suggesstions...opinions...and advice are needed.
Ooops...almost forgot to mention...I already run Notator SL in combination
with the Unitor 2 and Export modules...one more reason I was leaning
towards Logic. I'd already have a multitude of midi ins and outs at my
disposal, as well as SMPTE control.
Perhaps I should just get logic, an ADAT and keep my STe???
I'm at a loss...mainly what I want to do is add the lowest cost 8 track
capabilities to my studio...considering the Falcon in hopes that it would
bypass the need for an expensive mixing console, and fill the 8 track
media requirements. I'd like to be able to mix down midi and 8 tracks of
audio at minimal cost, and thus far prices I've obtained on 8 bus mixing
consoles alone far surpass a full falcon set up.
Thanks,
Brian

1928. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: wizzo@connexus.apana.org.au
Message-ID: <4lvett$8si@preeda.internex.net.au>
Source record: 146240

Rich aka Captain Blade (starship@3rdplanet.com) wrote:
: wizzo@connexus.apana.org.au (Jared Jeavons Quinert) wrote:
:
: >This whole CAB thing is a cruel joke really, isn't it? Probably some
: >PC owner messing with our minds...
:
: If you're not using WWW 1.30, then it may seem like a bad joke. If
: you are, it should be running fast and reliably - it does for most of
: us.
:
: Describe your exact problems and someone may be able to help.
:
Well, connecting works now, my problem is runtime error 163 which seems to
keep occuring.

Any ideas what I can do to stop this?

Thanks,

Jared

1929. Using a PC to copy my Falcon hard drive?

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: Billy D'Augustine <azog@worldnet.att.net>
Message-ID: <31835A6A.5AA5@worldnet.att.net>
Source record: 146241

Well, basically the title says it all. Is it possible to plug my Falcon (3.5") hard drive into my PC's IDE port, and use the PC to copy the data onto a new hard drive?

I currently have a 340mb hard drive in my Falcon, and recently got a 1.2gb drive. I don't want to copy all the files onto diskettes. I figured I could plug the 340 into IDE 2 master and the 1.gb into IDE 2 slave on my PC, and just use an xcopy command or the like.

The thing that worries me is subtle differences in the filesystems.

--
Billy D'Augustine
azog@worldnet.att.net

1930. Re: Art Program to create WWW GIFs

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <RTCMIGV.brimiller@delphi.com>
Source record: 146242

Hallvard Tangeraas <hallvart@sn.no> writes:

>>: But as long as it works I guess it doesn't really matter that much.
>>
>>: Hallvard
>>
>>Nah... it's a little TTP program that I recompiled from a UNiX C source. I'll
>>send ya a copy..
>
>Well, anything that works ;-)
>Be sure to tell me the command syntax though (perhaps you've made a readme

I draw all of my GIFS in Invision Elite v 2.0 (color version) and export
them as GIFS. Then, I load them into ImageCopy and create the transparent
effect required. I find it to be a highly effective way to get the job done.

Hope this helps.

BR Miller
Boston, MA

1931. Re: Magic and "*"

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4lvh4b$50o@kaon.kuai.se>
Source record: 146243

Steven Gregory (sgregory@cix.compulink.co.uk) wrote:
: In message <830365506_OASIS_@pwomar.demon.co.uk>, Paul@pwomar.demon.co.uk said:
: >==========
: >Does anyone know of a soluition to Magic not allowing me to enter the
: >asterisk in many places like File selectors and the like as when I
: >press the key nothing happens, everything is fine in Everest, That's
: >Write & Tempus 2 so I guess that these scan the keyboard directly. Can
: >anyone shine some light on what is going on and how to fix it. TIA.

: Same here, Paul. I use Selectric under MagiC4, but if I change resolution for
: some reason MagiC seems to loose Selectric and use it's own file selector,
: and this has the probs you (+me!) have! :-(

: Guess we'll have to live with it! :-/ Anyone know why MagiC4 ignores
: Selectric *after* a res change???

Why not check out Freedom. It's like a dream together with MagiC!

--
@ @
---oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
----
oOo oOo
U U

1932. Re: NVDI V4 Help.

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: Neil@yr-ynys.compulink.co.uk
Message-ID: <14613711_OASIS_NEWS@yr-ynys.compulink.co.uk>
Source record: 146244

>Does anyone have any idea what is going on and how to fix it??? I'd
>really appeciate some help with this so thanks in advance.

FWIW try defragging your C partition. This is just a guess so please
don't shout at me if it's a daft idea.

--

Neil Martin, music undergraduate, University of Wales College of Cardiff
neil@yr-ynys.compulink.co.uk -=- martinna@cf.ac.uk -=- smu3nam@thor

1933. NEED WARP 9 .DAT FILES PLEEEZE!!!

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: ae490@ccn.cs.dal.ca
Message-ID: <4lvtg3$32@apollo.isisnet.com>
Source record: 146245

I recently purchased Warp 9 second hand but noticed that the .DAT files
were missing from the disk:-(Can anyone help me find the .DAT files that
apparently were accidentally erased? If anyone can send them to me I
would be VERY appreciative!!! Thank you for your help in advance:-)))

Sincerely,
Mark Anthony

--
------/|---
-----|-|---------------- MARK ANTHONY ---------------|\--------
----O-O------ E-MAIL ADDRESS: ae490@cfn.cs.dal.ca ---|-|-------
-------------------- DARTMOUTH, NOVA SCOTIA --------O-O--------
----

1934. Re: C-Lab Falcon/Logic Questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: jmzorko@aol.com
Message-ID: <4lvvn4$n43@newsbf02.news.aol.com>
Source record: 146246

Brian,

There is good news for you, as well as bad news.

Good news: Logic runs on any ST with at least 2M RAM, and is easily the best sequencer i've ever used. The learning curve for it is a bit steep sometimes, but it's not that hard to get going with it at first, then use all the really cool/nifty features as you need them. Emagic _does_ produce Logic Audio Falcon as well -- it runs on any Falcon with at least 4M RAM (though more memory is obviously better).

Bad news: Logic Audio Falcon is no longer supported by Emagic, (at least here in the USA). As far as I know LAF will not be maintained -- what is available now is pretty much it. Logic is currently at v2.01 for the Atari and, though v2.5 will be available soon, I hear it will be the last (ST and Falcon included).

This is the way I look at it: My ST has been great -- i've made a lot of really cool music with it. However, it's old, and slow, and technology marches on. The way I currently do my music is with Logic running on the ST for MIDI, synced to Deck II running on my PowerMac 6100 for digital audio. As soon as I get a bigger MIDI interface for the Mac I plan on upgrading to Logic Audio Macintosh. The music is really the important thing ...

|| | |||
|| | ||| JMZorko

1935. UK ATARI SHOWS 96

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: fd18@dial.pipex.com
Message-ID: <4lvvqk$kuo@soap.news.pipex.net>
Source record: 146247

The UK Atari Shows for 1996 have now been confirmed.

Organised by Goodman International

SPONSORED BY ST FORMAT MAGAZINE

Sat September 28th ----- Motor Cycle Museum Birmingham

Sun September 29th ---- Osterley Four Pillars Hotel, London

Companies that have made a provisional booking are:

Goodman's, ST Format, System Solutions, Upgrade Shop, FaST Club, Best Electronics, Titan Designs, 16/32, Owl Associates, Calamus User Group, Merlin, Top Byte.

All the exhibitors I have spoken to so far intend to make these the best shows to date, with new product launches, demonstrations etc., but we do need your support. You've plenty of notice this time, and they are not as close to Christmas as last years.

Admissions prices have been set at 3UKP for adults, 1UKP for children

More detailed news will be posted over the coming months.

Regards to all.

Mike Goodman

1936. Re: Blowup FX Board

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DqKv4I.Czr@cix.compulink.co.uk>
Source record: 146248

In message <199604252246.a14582@do2.maus.de>, Frank_Szymanski@do2.maus.ruhr.de said:
>==========
>JP>> It is the Afterburner 68040 board from Titan Designs. I didn't want
>Don't know anything about prices outside of germany, but the specs are:
>68040 (with or without FPU), 2 PS/2 simm-slots for fastram up to 128megs, supports NOVA-graphicscard, doesn't fit into >original falcon-case, only little soldering (8 cables or so).
>
>Anybody interested in benchmarks?

ME!!! :-)

Steve!

==========
= Steven Gregory =
= NeST 90:103/102.0 =
= AtariNet 51:502/4.0 =
= sgregory@cix.compulink.co.uk =
= Atari JaguarCD + Sony Playstation =
= Falcon030/32mhz/4mb/940mb/28.8K/MagiC 4 =
==========

1937. Re: Magic and "*"

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DqKv4K.D0s@cix.compulink.co.uk>
Source record: 146249

In message <830743466_OASIS_@mbha.demon.co.uk>, daveb@mbha.demon.co.uk said:
>==========
>The same thing happens with Alice, the new iconiser that comes with Wincom
>1.6. It knocks selectric out and you are left with the MagiC file selector.
>Now that is a _real_ pity because Alice is very good.

I have had this too! :(
I dloaded Alice, installed it, ran CixRead and called the fileselector...I
then disabled Alice and rebooted! Not impressed!! :-|

>A fix soon hopefully.

Seeing as Selectric is the most popular file selector, you'd think this
wouldn't have happend in the first place..

ATB
Steve!

==
= Steven Gregory =
= NeST 90:103/102.0 =
= AtariNet 51:502/4.0 =
= sgregory@cix.compulink.co.uk =
= Atari JaguarCD + Sony Playstation =
= Falcon030/32mhz/4mb/940mb/28.8K/MagiC 4 =
==

1938. Re: NVDI 3 and Falcon Truecolor?

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DqKv4L.D1G@cix.compulink.co.uk>
Source record: 146250

In message <DqIL36.KxE@news.hawaii.edu>, jperez@Hawaii.Edu said:
>==========
>I was wondering whether anyone hase successfully run NVDI 3 or
>later in a VGA Truecolor mode on a Falcon. I am attempting 320x200
>Truecolor. Why? Simply because I have a BlowUp FX installed, and the
>acceleration will not work without NVDI, yet even with the accelerations
>and FX drivers disabled, NVDI crashes in Truecolor graphics modes. Any
>suggestions? The documentation for NVDI says it is compatible with all
>Atari resolutions...

I think NVDI v3.1 has problems with TC, you'll have to give System Sols a
call, as I'm sure they offer free-upgrades to v3.02 that is the same
version as yours(?) BUT without this bug.

btw, with BlowUp-FX, can't you get 640x480 in TC on a VGA monitor?

Steve!

==
= Steven Gregory =
= NeST 90:103/102.0 =
= AtariNet 51:502/4.0 =
= sgregory@cix.compulink.co.uk =
= Atari JaguarCD + Sony Playstation =
= Falcon030/32mhz/4mb/940mb/28.8K/MagiC 4 =
==

1939. Wondering...

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4m00ap$m00@sally.dma.org>
Source record: 146251

RE: Monitors

Hi! I am wondering about Monitors. I currently use the Atari SC1224 and Atari SM124 (with Monitor Master) and my Atari 1040STe system works great with both of them. I am wondering is it possible to get higher resolutions or more colors? If the STe is supposed to have 4,096 colors, why can I not see them all on the SC1224? I only get 16 in low res and 4 in med res unless I am running Obsession Pinball.

RE: Charles Johnson

Does Charles Johnson still support the Atari series of computers. I was thinking of registering his ArcShell 3.1 and wondering if he made any improvements to it by registering it. Thanks...

Richard Wegner - richardw@dma.org

1940. New TT has HD booting problem.

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12319_hsideras@mettav.demon.co.uk>
Source record: 146252

Hi Blair, on 23 Apr 96 you wrote: ...you in't seen me, roight!

a> Organization: The National Capital FreeNet
a>
a> My new TT (yes, a Don Thomas special) has a problem.

Send it to me, then...

B^{)

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1941. Re: Apple Support :-(Yuk !

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12321_hsideras@mettav.demon.co.uk>
Source record: 146253

b>
b> I think that the current computer market is on the brink of collapse.
b> Many clone makers and Apple are posting sinking margins and losses.
b> Only Intel and Microsoft are prospering, and those companies cannot
b> survive without the support of the ailing clone makers. By draining
b> margins from the clone makers, Intel and MS are draining money from the
b> companies that keep them in business.
b> ---
b> In the next five years, I look forward to a renaissance of computing -
b> much of it from new, young, customer-oriented companies. Rather than
b> concentration around a single OS (the mass-production theory), I am
b> looking for a wide variety of OSes (lean production/customization).
b> People will want their machines to be completely customizable, not
b> generic. The new generation of CPUs from ARM and PowerPC/Motorola/IBM
b> will help fuel these machines.

I certainly hope so. It's really some kind of major indictment that I
actively prefer the machine and the software that I'm using now to the junk
I've had to use at work for the last 15 years.

b> Since, in many cases, the producer will be producing the OS, the
b> computer maker will receive the margins rather than Microsoft -
b> allowing it to market its products and grow at a more frenetic pace
b> than the typical PC clone company, which is a high-flyer for three
b> years, and then crashes and burns.

Err... I don't understand that bit though. I'd just lie to see productivity
software that wasn't tied to working with one operating system.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1942. Re: Where to go with MegaSTE?

Newsgroup: comp.sys.atari.st
Date: 1996-04-28 00:00:00 UTC
From: jnorton@ra
Message-ID: <4m06g0$4hm@thoth.nilenet.com>
Source record: 146254

Guy Harrison (guy@swampdog.demon.co.uk) wrote:
: Dunno in the US, perhaps Toad might be a good place to start. You
: would need to make certain MagiC will run on a Pak/3 - it could well
: do so, now that MagiC 4 is out.

I want to do the most (well, the least - if you know what I mean) to be able to cruise the net (PPP) with a graphics browser (CAB/StiK) and, of course, to simple be able to view 256 colors at whatever resolution.

Toad is a good idea.

1943. Interlace on STE?

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4m1g5t$c1a@orm.southern.co.nz>
Source record: 145978

Hi there!

I have a 520STE with 2 Meg RAM. The monitor is a Commodore 1084.
I want to know if I can get some software to use the 1084's interlace modes.... I have seen it running on a falcon in 640x480xTruecolour - I don't care about the number of colours, I just want to be able to use the monitor in a res that is at least 640x400.

Is it possible?

1944. Re: Why a graphic card?

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <4m1jq3$cop@erinews.ericsson.se>
Source record: 145979
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I wrote:
>>The advantage with an accelarator is that the falcon can manage higher resolutions
>>(if the acc speeds up the bus).
>>I run 36 MHz (18 MHz on bus) and the Blow-up (hard-II) can manage:
>>
>>800 x 608 16 colors 78 Hz
>>768 x 608 256 colors 67 Hz
>>600 x 400 True color 63 Hz
>>In the other res I don't have maximum:
>>768 x 608 2 colors 77 Hz
>>768 x 608 4 colors 77 Hz

> I too want something like BlowUp-FX or Nemesis, but I am quite disapointed
> with these resolutions you say BlowUp-FX manages.
>
> I run a standard 4mb Falcon (with the 32Mhz PowerUp) and use Videl Inside to
> get higher resolutions. -I get 800x608 in 16 and 256colour modes. (s/w)

Yes, you can do it with blow-up too, but do you really have 78 Hz?

> I was expecting the BlowUp-FX upgrade to give resolutions like 1024x768 in
> 16 and 256colours. :-(

Maybe BlowUp-FX can give a little more than blow-up (hard-II).

> However, True Colour is good! 600x400 in TC is very nice, but why is the
> virtical res. so low? Shouldn't you be getting 640x480??

It's tricky to configure so all resolutions works without changing channel on monitor.
I can use the same channel on ALL resolutions even without blow-up the borders are
the same. If I decrease the scan-freq I can have higher resolution.

****
V O I S T E R L I T Z
c/o Ronny G&#65533;rdh Atari Falcon 030, 16/18/32/36 MHz+16 Mb
Hantverkaregatan 35A 540 Mb EIDE, 1 Gb SCSI-2, BigTower, EZ135
Sweden Blow-up II, KFC 15" S-VGA, Datalight 28k8
S-371 35 Karlskrona Toshiba 3,5X CD-ROM, CAF + various synths

Int: +46 455 182 78 (home)
+46 455 39 5416 (work)
Internet: http://www.lookup.com/Homepages/58297/home.html
email: epkrgdh@kaepk.ericsson.se
****

1945. Re: PC MagiC?

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: Daniel Burckhardt <burckhar@math.ethz.ch>
Message-ID: <31846B1B.5C4E@math.ethz.ch>
Source record: 145980

Brian-Roland Miller wrote:
>
> Ian Taylor <Ian_Taylor@a2w.maus.sub.org> writes:
>
> >When will PC MagiC be available?
>
> Probably never, as the PC runs on the X86 chip CPU, while the TOS and
> MacOS boxes run on the 680X0/PowerPC architecture.
> ---
Here you are wrong, ASH announced a software 68k emulator that runs
Tos 2.06 and MagiC under Windows 95 (and probably NT too) and emulates
the ST-Hardware to be available soon (second quarter) in Germany. It's
probably going to take some time for translation.
Prize is 290 DM (about $200), if you already have MagiC they might
charge you only for the emulator.

BURKI

1946. Re: Using a PC to copy my Falcon hard drive?

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4m1rmn$gp4@due.unit.no>
Source record: 145981

Billy D'Augustine (azog@worldnet.att.net) wrote:
: Well, basically the title says it all. Is it possible to plug my Falcon
: (3.5") hard drive into my PC's IDE port, and use the PC to copy the data
: onto a new hard drive?
:
: I currently have a 340mb hard drive in my Falcon, and recently got a 1.2gb
: drive. I don't want to copy all the files onto diskettes. I figured I could
: plug the 340 into IDE 2 master and the 1.gb into IDE 2 slave on my PC, and
: just use an xcopy command or the like.
:
: The thing that worries me is subtle differences in the filesystems.

Don't do this, it will mess up your harddrive! Why not plug both your IDE-
-drives to your Falcon, with the old drive as slave? You'll need a driver
like HD-Driver, Hushi or similar though, as AHDI doesn't support multiple
IDE-drives.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

1947. Re: Using a PC to copy my Falcon hard drive?

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <318467FE.3FB0@bruker.de>
Source record: 145982

Billy D'Augustine wrote:

> Well, basically the title says it all. Is it possible to plug my Falcon
> (3.5") hard drive into my PC's IDE port, and use the PC to copy the data
> onto a new hard drive?

No, that's not possible. The PC won't recognize your file system.
--
```
*************************************************************************
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
*************************************************************************
```

1948. Advice needed for a CD-Rom driver

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: acounis@lpnhp3.in2p3.fr
Message-ID: <4m1s6f$5gf@ccpnws.in2p3.fr>
Source record: 145983
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello folks,
Here is my setup: MegaST 4, PAK3 68020 33Mhz, ICD AdSCSI+, Apple CD300 CD-Rom

So, which driver is the most suited to my setup ? CD Tools or Extendos Pro ?

Thank you all

--
+---+
| ACOUNIS St�phane Laboratoire de Physique Nucl�aire et des |
| Hautes Energies - Universit� PARIS 6 |
| T�l: (1) 44-27-43-62 Fax: (1) 44-27-46-38 |
+---+

1949. Re: Using a PC to copy my Falcon hard drive?

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2904960851230001@ngalm099.gal.nt.com>
Source record: 145984

In article <31835A6A.5AA5@worldnet.att.net>, azog@worldnet.att.net wrote:

> Well, basically the title says it all. Is it possible to plug my Falcon
> (3.5") hard drive into my PC's IDE port, and use the PC to copy the data
> onto a new hard drive?
>
> I currently have a 340mb hard drive in my Falcon, and recently got a 1.2gb
> drive. I don't want to copy all the files onto diskettes. I figured I could
> plug the 340 into IDE 2 master and the 1.gb into IDE 2 slave on my PC, and
> just use an xcopy command or the like.
>
> The thing that worries me is subtle differences in the filesystems.
>

AFAIR, PC disks > 32 Mbyte have a different structure to Atari's, so you
cannot hook an Atari IDE into a PC & copy the files.

How about using Ghostlink to copy the files via the serial ports.

As you have a Falcon. you should be able to run at 115 Kbaud.
Might take a while (overnight) !

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1950. Re: QST: MagiC4 icons

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: and@sun1
Message-ID: <4m1ucn$e1j@newsserver.rrzn.uni-hannover.de>
Source record: 145985

Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
: In the Keyboard Shortcuts section it says that the Backspace key can be used
: to move up one directory level unless you are already in the root directory.

That's another bug in the manual. BS is used for the auto locator.

: Also, why does APPLICAT not support Window iconify? (45732 bytes 15-02-96
: with Magic 4.02 (vom 13-01-96) and Mag!XDesk v3.01

next version.

--

ANDREAS KROMKE

1951. EbModel...

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: "SAUVINET.PATRICK" <sauvinet@ensil.unilim.fr>
Message-ID: <31849486.4B46@ensil.unilim.fr>
Source record: 145986

Hello !
I'm looking for Lightwave3d 4 files to give to the author of EB-Model.
If you have got something or if you know where I could find this, don't
forget my adress :
sauvinet@ensil.unilim.fr

Thanks.

1952. Re: STOS BASIC/STOSSER(?)

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4m22q3$icp@m1.cs.man.ac.uk>
Source record: 145987

In article <DqHrpG.DJz@cix.compulink.co.uk>, jaubrey@cix.compulink.co.uk ("James Aubrey") writes:
>Is there STOS support anywhere on the net (not www as I don't have this yet
>:(( ), usenet or cix conference maybe?

Yes, there is a STOS mailing list, which can be subscribed to by either mailing me, or sending a mail to stos-request@man.ac.uk with the word subscribe in the body.

Tony Greenwood (of STOSSER) is no longer on the net :/ but his pages (with LOTS) of info are still there, at http://www.airtime.co.uk/users/stosser/ (I know you haven't got WWW access, but when you do...)

Hope this is of some help...

Anthony
--
```
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------
```

1953. Re: Why a graphic card?

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: mbge4mdc@meehpb01.ee.man.ac.uk
Message-ID: <4m22j1$lv0@yama.mcc.ac.uk>
Source record: 145988
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <Pine.ULT.3.91.960426192426.5915B-100000@mhc.mtholyoke.edu>, Katherine L Ellis <kellis@mtholyoke.edu> writes:
> Ok, I understand, in short, I need a faster falcon or a real graphic card
> to run higher resolutions.
> A Screenblaster or Blowup wouldn't help a lot on a 14' screen.
> How much would cost a real graphic card like nova or whatever...
> Thanks..
> Bye..
>

Well I use Screenblaster with a 14" SVGA. Admittedly it's not running at as high a resolution as it could with a multiscan monitor, or as large as I could get from a graqhpics card, but i for one wouldn't boot my falcon for serious work without it.

If you look at the figures, you don't deem to be getting _that_ much extra space for your money, but it really does make a difference. A better monitor (multisync) would improve matters as well.

BTW I mainly use 16 colours, where the increase is dramatic enough to be worth the money. If you only use TC or 256, then a graphics card would disappoint you less ;)

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

1954. Re: NVDI 3 and Falcon Truecolor?

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4m23b8$il2@m1.cs.man.ac.uk>
Source record: 145989

In article <DqIL36.KxE@news.hawaii.edu>, jperez@Hawaii.Edu (John Perez) writes:
>Greetings,
>
> I was wondering whether anyone hase successfully run NVDI 3 or
>later in a VGA Truecolor mode on a Falcon. I am attempting 320x200
>Truecolor. Why? Simply because I have a BlowUp FX installed, and the
>acceleration will not work without NVDI, yet even with the accelerations

Yes it will - its Fast-Ram that requires either NVDI or the little
auto folder program supplied by Blow-UP (called noblit.prg or something)

Anthony
--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

1955. Re: UK ATARI SHOWS 96

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: mbge4mdc@meehpb01.ee.man.ac.uk
Message-ID: <4m243b$oij@yama.mcc.ac.uk>
Source record: 145990

In article <4lvvqk$kuo@soap.news.pipex.net>, fd18@dial.pipex.com (Mike Goodman) writes:
> The UK Atari Shows for 1996 have now been confirmed.
>
> Organised by Goodman International
>
> SPONSORED BY ST FORMAT MAGAZINE
>
> Sat September 28th ----- Motor Cycle Museum Birmingham

Hurrah! Danny, if you're reading this, are you likely to be going to the Birmingham event - and if so, could I plead for a lift again - if it hadn't been for your lift to the last one, I'd have never written that article for AW ;)

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

1956. Long filenames under MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4m28ie$oen@due.unit.no>
Source record: 145991

Just a tip to A. Kromke:

Why not look for the FILEID.DAT-file on the floppy, that way we can use the
long filenames used by the Mac on these disks.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

1957. Re: virtual memory

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: cdonat@zaphod.in.tu-clausthal.de
Message-ID: <4m283l$bqp@ikarus.rz.tu-clausthal.de>
Source record: 145992

Try outside or vram. both of them are AFAIK comercial. I think You can get it from any Atari Computer store.

Christof

1958. Re: C-Lab Falcon/Logic Questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: cb170@city.ac.uk
Message-ID: <4m291h$l47@bambam.soi.city.ac.uk>
Source record: 145993

bjr@EbiCom.net (Brian Roland) writes:

>Aloha,
> I'm considering buying the Logic Sequencer to run on my 1040 STe,
>but also plan to upgrade to one of the MK Falcons in the next year or so.
> Essentialy, I'd like to know if there is a Logic Audio for use
>with the MK Falcon. I've noticed many Atari dealers package CueBase audio
>on the MK Falcons and find this rather odd seeing that C-lab has its own
>Logic sequencer. So...Is there a Logic Audio out there? If not...will

Yes. There is a Logic Audio Falcon module. It's not supported anymore -
in fact EMAGIC were never particular optimistic about the Falcon.

> Please...any suggesstions...opinions...and advice are needed.

Cubase Audio is probably a better bet on the Falcon, as Steinberg put
more of a development effort in on the Falcon side.

> Perhaps I should just get logic, an ADAT and keep my STe???

You could get Logic Atari 2.5 then (there won't be a 2.5 Audio version).

--

|> | | WWW: http://web.city.ac.uk/~cb170
|> E |\| |-| /\ |_ |_ EMAIL: benj@city.ac.uk

1959. Re: Virus on ftp.cnam.fr (in archive carpdiem.zip)

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: fp5@alpha2.bton.ac.uk
Message-ID: <DqMHEE.4JG@bton.ac.uk>
Source record: 145994

```
In article <4ls90b$7e3@ralph.vnet.net>, jtb@lys.vnet.net (TOM BRUBAKER) says:
>
>Frederic Poeydomenge (fp5@alpha2.bton.ac.uk) wrote:
>: The game contained in the archive /Atari/Falcon/Games/carpdiem.zip
>: on the Cnam ftp server (ftp.cnam.fr) has been infected by a virus,
>: do not try to execute the program if you do not want to be annoyed.
>
>: If you've already tried it, then you are probably infected.
>: If you do not have any virus killer (like me for example), and
>: to destroy the virus, you'll need to delete the file c:\auto\~.prg
>: (created by the virus) and then do a cold-boot (or shut down the
>: computer for a while) ...
>
>: Thank you for your reading
>
>: Gaston.
>
>Is this virus dangerous? Just curious, as I did download that file and tried
>to run it. Whoever writes a virus that creates an auto folder program to
>annoy you is pretty amazing..
>

I don't know if it is dangerous, because after having deleting the program
created in the auto folder, the visible effects (string displayed randomly on
screen) stopped and they did not reappear ...
```

1960. I'am collecting international insults! Please help!

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: stefan.Kreisselmeier@hamburg.netsurf.de
Message-ID: <4m2b0r$src@trance.isys.net>
Source record: 145995

Hey you guys, all over the world!

I'am starting a collection of international insults and curses. Please
support me with your favorite ones! All kind of them are welcome!

Mail your insults and curses to me with a short explenation in english
and in which situation could be used.

stefan.kreisselmeier@hamburg.netsurf.de

Please forward this mail to your friends, relatives and enemies, too!

thanks for your bad whishes!
Kreisi

1961. Re: STOS BASIC/STOSSER(?)

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: mcnaugra@vax.sbu.ac.uk
Message-ID: <1996Apr29.135724.1@vax.sbu.ac.uk>
Source record: 145996

In article <26_kdunn@allatsea.demon.co.uk>,
kdunn@allatsea.demon.co.uk (Keith Dunn) writes:

> jaubrey@cix.compulink.co.uk left this missive for All ...
> Hi James.......
>
> j> Is there STOS support anywhere on the net (not www as I don't have
> j> this yet :(( ), usenet or cix conference maybe?
>
> Not as far as I know, but if you come across anything, Email me and let me
> know. There used to be Tony Greenwood's Stosser web page, but he's not on
> the net anymore :-((....
>

The Stosser web page is still up, but not currently being updated. Martin
Cubbit was in some danger of taking it over, but I don't know what's happening
with that.

There is a mailing list for STOSsers, run by Anthony Jacques. Email him on
jacquesa@cs.man.ac.uk for details.

--
Ross McNaughton
mcnaugra@vax.sbu.ac.uk

1962. Re: Gemulator printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: cpb4@ukc.ac.uk
Message-ID: <526@cypress.ukc.ac.uk>
Source record: 145997

I wrote:
]We have a small problem printing under Gemulator. We use Gemulator
]under Windows 95. The printer is a LaserJet 4 which is set up OK for
]Windows printing. When printing through Gemulator (with PageStream),
]each page will not print until the beginning of the next page is being
]sent to the printer. That is, we print a page, some data gets sent to
]the printer, but no page appears. If we send another page, the first
]page will print. If we press form feed to eject the page, only the top
]part of the page is printed.

David Henderson <dhend@zetnet.co.uk> wrote:
]Hmm - do any other programs have a problems printing?

All the Windoze programs print their output immediately; all printing
under GEM gets delayed (including Pagestream, Swiftcalc, TOS2.06
desktop, Neodesk and UIS III). If I print a page from Pagestream, then
print a short ASCII file from the desktop, this makes the Pagestream
page print.

--Charles

1963. Help! TT scrollbar

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4m2hkh$c0i@madeline.INS.CWRU.Edu>
Source record: 145998

Somewhere, I think I saw a note about a fix for TT's
having problems with scrollbar double-clicking. What and where is
it?

Boris D. Cahan
bdc2@po.cwru.edu

1964. AHDI Ver. 6???

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4m2ht2$c2e@madeline.INS.CWRU.Edu>
Source record: 145999

Recently there was a post about AHDI Version 6. I missed
an answer if any. Umich has ver 5, and an upgrade patch for
6.0->6.1. But Where is 6.0?

Boris D. Cahan
bdc2@po.cwru.edu

1965. Why AHDI 6?

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4m2ku8$gjf@freenet-news.carleton.ca>
Source record: 146000

I'm using an old version of AHDI with my MegaFile 30. I wonder if there are any significant advantages to the newer AHDI, or some of the other boot programs available? I also have an ICD HD with ICD boot program. Can I use this with the MegaFile, and would it work as well/better than AHDI? The ICD drive is very fast, but that could be from the Quantum mechanism, or from a better booting software.(?)

--
Songshop Musical Productions / "This country used to run
Box 266, Shawville, Quebec / on horsepower and steam.
J0X 2Y0 (819) 647-6022 / Now it runs on bullshit and hot air."

1966. RELEASED 30 APR 1996 ROAD RIOT 4WD

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: nharlow@cix.compulink.co.uk
Message-ID: <DqMsut.KL7@cix.compulink.co.uk>
Source record: 146001

After a long time in waiting, this game is now released to the general public.

I apologise for the delay it should have been back in Jan'96, but after my shops burglary and sorting insurance whilst trying to keep a business going things got a little hectic.

ANYWAY

ROAD RIOT 4WD is now released.
A nice racing game featuring 4 WD buggies, 11 tracks and 11 opponents, such as Aunt Artic and Cha Cha Macready you have the chance to become the new World Series (this is racing, honest!! ;-))Champion. Cost is £24 (UK pounds)

You can also get this game from

Systems For Tomorrow in the good old USA
Computer Direct in Canada
Frontier in France
WBW in Germany

More details available by email.

Nick
****
16/32 Systems TEL 01634 710788 *FOR SALE*
173 High Street FAX 01634 295895 INTERNET
Strood 30 Million
Kent ME2 4TW Careful Users
****

1967. Re: UK ATARI SHOWS 96

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DqMwHr.GJr@cix.compulink.co.uk>
Source record: 146002

In message <4lvvqk$kuo@soap.news.pipex.net>, fd18@dial.pipex.com said:
>==========
>The UK Atari Shows for 1996 have now been confirmed.
>
>Organised by Goodman International
>
>SPONSORED BY ST FORMAT MAGAZINE
>
>Sat September 28th ----- Motor Cycle Museum Birmingham
>
>Sun September 29th ---- Osterley Four Pillars Hotel, London
>
>Companies that have made a provisional booking are:
>
>Goodman's, ST Format, System Solutions, Upgrade Shop, FaST Club, Best
>Electronics, Titan Designs, 16/32, Owl Associates, Calamus User Group,
>Merlin, Top Byte.
<cut>

Wonderfull, Mike!!! :-)))))))))))))))))

Steve!


```
==========================================
= Steven Gregory =
= NeST 90:103/102.0 =
= AtariNet 51:502/4.0 =
= sgregory@cix.compulink.co.uk =
= Atari JaguarCD + Sony Playstation =
= Falcon030/32mhz/4mb/940mb/28.8K/MagiC 4 =
==========================================
```

1968. Re: More than 4 mb for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4m2st2$2ge@m1.cs.man.ac.uk>
Source record: 146003

In article <DqHE38.5H5@cix.compulink.co.uk>, iwb@cix.compulink.co.uk ("Ian Braby") writes:
>
> > Well, I *do* know that it required TOS2.06 in your machine... although
> > I'm fairly certain that it would work on a MEGA STE because it was
> > once on my shopping list.
>
>Sorry, S.Lai, you are wrong! I spoke to the boys @ Marpet when it was first
>launched but it was only available for the ST & STe _not_ MegaSTe - can't
>remember why, though!

Oh well :-(

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
----
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

1969. NVDI 3.02 and Falcon Incompatabilities

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <rojewski-2904961209490001@ip050.phx.primenet.com>
Source record: 146004

I have recently installed NVDI 3.02 and am having some compatability problems with several programs.

The "problem" is that programs are told the system is in Low-res when the truth is that it is in 640x480x256 VGA mode. (i.e. Diamond Edge says "Please switch to medium res")

The programs work fine in native TOS 4.04, and with Warp 9 (vers 3.18?).

What can I do to get NVDI to recognize that 640x480 is not Low-resolution????

1970. FS: vairious games

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: chrish@qnx.com
Message-ID: <6trq25lj@qnx.com>
Source record: 146055

I've got a bunch of games that I'd like to pass on to someone who will
get some use out of them. I'm doing some spring cleaning, and haven't
played any of these in quite a while...

Feel free to email me if you want some more information about any of
these.

Price for each is best offer, plus shipping costs. I just sent a game
to someone in Georgia, and shipping was $3.53 Cdn ($1 for a padded
envelope, $2.something for postage) via regular mail.

Moebuis: The Orb of Celestial Harmony (Origin)
- Oriental-flavour fantasy role-playing game
- disks, box, manuals, cloth headband; complete, good condition

Storm Master (Silmarils)
- unique fantasy role-playing game
- disks, box, manual; complete, good condition
- runs in colour or monochrome

Uninvited (Mindscape)
- text/graphics horror adventure with a point-n-click interface
- disks, box, manual; complete, good condition

Paladin (Omnitrend)
- wargame, lets you design your own multiplayer scenarios
- disk, manual

Captain Blood (Mindscape)
- science-fiction role-playing game
- disks, manual

The Bard's Tale (Electronic Arts)
- fantasy role-playing game (a classic!)
- disks only
--
----------==----------
Chris Herborth, R&D Technical Writer Arcane Dragon chrish@qnx.com
QNX Software Systems, Ltd. -==(UDIC)==- ||| JAGUAR
http://www.qnx.com/~chrish/ DNRC Holder of Past Knowledge / | \ 64-bit

1971. FS: productivity software

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: chrish@qnx.com
Message-ID: <8trq23f2@qnx.com>
Source record: 146056

Here's a bunch of great utilities and Atari programming books that I don't use anymore. I'd really like to pass this legacy on to someone who will make use of it...

Feel free to email me if you want some more information about any of these.

Price for each is best offer, plus shipping costs. I just sent a game to someone in Georgia, and shipping was $3.53 Cdn ($1 for a padded envelope, $2.something for postage) via regular mail.

COMPUTE!'s Technical Reference Guide, Atari ST Volume One: VDI
- Sheldon Leemon
- excellent guide to VDI graphics programming

COMPUTE!'s Technical Reference Guide, Atari ST Volume One: AES
- Sheldon Leemon
- good guide to AES GUI programming

Atari ST Series: The Concise Atari ST 68000 Programmer's Reference Guide
- Katherine Peel
- covers all the low-level stuff, also VDI, AES, system variables and memory-mapped registers

MultiDesk Deluxe (CodeHead)
- disk, manual
- utility allows dynamic loading/unloading of an infinite number of desk accessories (limited by available memory)

MaxiFile III (CodeHead)
- disk, manuals
- ultimate file/disk management utility; runs as a desk accessory or as a program

Desktop Publisher (Timeworks)
- disks, manual; complete
- reasonably capable low-end desktop publishing system

Art Studio (Rainbird)
- disk, manual
- decent bitmapped art program with built-in support for creating game maps and sprites

DiamondBack II (Oregon Research)
- disk, manual
- excellent backup program, supports normal double-density disks, high density disks, formatting and compression as you go,

different backup sets... everything you need for reliable backups
--
----------==----------
Chris Herborth, R&D Technical Writer Arcane Dragon chrish@qnx.com
QNX Software Systems, Ltd. -==(UDIC)==- ||| JAGUAR
http://www.qnx.com/~chrish/ DNRC Holder of Past Knowledge / | \ 64-bit

1972. Re: Magic and "*"

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <Dqn4t7.EFn@cix.compulink.co.uk>
Source record: 146057

In message <4lvh4b$50o@kaon.kuai.se>, dhedberg@yin.kuai.se said:
>==========
>Why not check out Freedom. It's like a dream together with MagiC!

I'll try this then. But I heard it has certain problems, like not every
program manages to call it??

What's the latest version?

TIA
Steve!
`??????`

```
==========================================
= Steven Gregory =
= NeST 90:103/102.0 =
= AtariNet 51:502/4.0 =
= sgregory@cix.compulink.co.uk =
= Atari JaguarCD + Sony Playstation =
= Falcon030/32mhz/4mb/940mb/28.8K/MagiC 4 =
==========================================
```

1973. Re: Magic and "*"

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <Dqn4t8.EGJ@cix.compulink.co.uk>
Source record: 146058

In message <830815994_OASIS_@pwomar.demon.co.uk>, Paul@pwomar.demon.co.uk said:
>==========
>>Why not check out Freedom. It's like a dream together with MagiC!
>
>It's a dream but still has the same problem :-(

Ah! Well, that's just buggered up my last reply then.. :-/

Steve!

==========
= Steven Gregory =
= NeST 90:103/102.0 =
= AtariNet 51:502/4.0 =
= sgregory@cix.compulink.co.uk =
= Atari JaguarCD + Sony Playstation =
= Falcon030/32mhz/4mb/940mb/28.8K/MagiC 4 =
==========

1974. Re: Apple Support :-(Yuk !

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4m2tn4$2vk@m1.cs.man.ac.uk>
Source record: 146059

In article <4lttao$h71@zot.io.org>, fl@zot.io.org (Frank Lockwood) writes:
>Here's MY Apple support story.
>
>I recently installed my Quantum Maverick Hard Drive in my TT and I needed
>the wire that connects from the tiny connector on the drive to the LED on
>the front panel of the machine. The technical support person at a largish
>Toronto Apple outlet told me that although they probably had the wire in
>stock (all I really needed was the plug for the Quantum and two wires
>which I could easily connect to the wires in the TT) it probably wouldn't
>work on my machine AS IT WASN'T A MAC.

I had exactly the same problem with the same drive mechanism, but with a MEGA STE.
After searching all over the place for a little plug to go into the Quantum, I gave
up and soldered the wire from the LED directly to the drive's PCB :-)

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
----
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

1975. Re: Gemulator printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <830895054_OASIS_@zetnet.co.uk>
Source record: 146060

In article <526@cypress.ukc.ac.uk>
cpb4@ukc.ac.uk (C.P.Briscoe-Smith) said:-

>David Henderson <dhend@zetnet.co.uk> wrote:
>]Hmm - do any other programs have a problems printing?
>
>All the Windoze programs print their output immediately; all printing
>under GEM gets delayed (including Pagestream, Swiftcalc, TOS2.06
>desktop, Neodesk and UIS III). If I print a page from Pagestream, then
>print a short ASCII file from the desktop, this makes the Pagestream
>page print.

Hmm - and the ascii one doesn't print then?

Are there any buffer options in the gemulator config? if so, bung 'em down
small.
Try closing every other win95 application when next printing.

I don't know much about win95 - does it have a print manager? If so - does
anything come up in it?

Or maybe you could get hold of a disc spooler for the tos side of things.
Gemspool would be ideal. Probably on HENSA.

Good luck, let us know how it goes.

Yours etc.

David.
------------------------- One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

1976. Programs

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: Mary <ola1@aegis.nitco.com>
Message-ID: <318526D6.7C1B@aegis.nitco.com>
Source record: 146061

I have sold all my Atari equipment. I have some programs that maybe
someone could use.

Flash 2.01
Flash 1.52
Data Manager
Universal Item Selector
Sundog Frozen Legacy

and the list could go on.
If any one is interested email me.

1977. re: wtb: megaste (us)

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <318520822fca0d90@sn.no>
Source record: 146062

Rich Tietjens (starship@3rdplanet.com) wrote:

[...]

>Spend a little time at some of the Atari ftp sites (Hallvard keeps posting
>them here, I won't repeat) and you can collect more software than you have
>storage in a very short time.

Yup. And I've also made a web page with links to all of those sites along
with a file-search tool! Go to the Atari section of my web page and you'll
find that plus more. Oh, there are links to the FTP site list as well, but
if you want to go directly to the list:

ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt

The URL to my web page can be found below.

Hallvard

--
_/_/_/

1978. Re: NVDI 3 and Falcon Truecolor?

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: "damon atkinson"
Message-ID: <4m2v68$cs@doc.zippo.com>
Source record: 146063

```
In article <4lt5q3$3vf@due.unit.no>, josk@stud.unit.no says...
>
>I've had the same problems as you, NVDI 3 just won't work in TC! Don't know
>about NVDI 4 though.
>
I never upgraded from 2.5. It works ok in TC. I guess I won't upgrade.
>
```

1979. Re: Why a graphic card?

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.458.000FA63A@cfcsc.dnd.ca>
Source record: 146064
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <Pine.ULT.3.91.960425141947.15631A-100000@mhc.mtholyoke.edu> Katherine L Ellis <kellis@mtholyoke.edu> writes:
>From: Katherine L Ellis <kellis@mtholyoke.edu>
>Subject: Why a graphic card?
>Date: Thu, 25 Apr 1996 14:24:34 -0400
>Hi, I have a falcon and a SVGA 14" Acer 34T.
>If I add a graphic card like screen blaster or blow up, what are the good
>things about it.
>I mean, can I get something like 800*600*true colors?
>The monitor is supposed to display more than that.
>Or is the screen is faster in the usual resolution?
>Or do I get more memory available when I work under 640*480*256?
>Please , answer me I don't understand...
>Nobody is really clear about that..
>Thank you..
>Bye..

I found the specs for your Acer 34T
Video: analog signal (positive)
Frequency H: 31/38/46.8/48 kHz
Frequency V: 50-100Hz, autosynchronous
Sync: separate, composite
So I'll look up my BlowUp manual and see if I can figure out your max.
resolution and colours.
later.plus tard

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu�bec dit oui, Qu�bec dit non=Qu�bec, la nation dans le pays du Canada

1980. Space Quest I problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: Michael.Hill@den.mmc.com
Message-ID: <4m369q$i43@tel.den.mmc.com>
Source record: 146065

Well, I tried the official route, with about the expected lack of success.
I'm having a peculiar problem with Space Quest I. I contacted Sierra, and
a couple phone conversations later I got the final answer that they don't
have anybody in technical support who is familiar with the Atari ST platform
any more. Like I said, 'bout what I expected. :^(

Anyway, the game loads and plays fine, and I can save games w/no errors.
I can copy the save-game files to other disks, so the files aren't bad
in any discernable way. When I go to restore a game, though, it starts to
read the disk, then suddenly makes a loud, grinding noise (the first time,
I thought the drive was tearing itself apart!) several times, then I get
an error window that says "Read error: seek error".

Unfortunately, this renders the game unplayable. :^(Pleeeeeeeze, can
anybody help me fix this?! (Yes, I'm loading with the original disks.
DUH! But I play from a backup after the game has loaded.)

aTdHvAaNnKcSe!!

--Michael

Michael Hill <>< Isaiah 9:6 | "Outside your door He is waiting, waiting for
Michael.Hill@den.mmc.com | you/ Sooner or later you know He's got to
Aerospace/Software Engineer | come through/ No hesitation and no holding
Lockheed Martin Astronautics | back/ Let it all go and you'll know you're
Alan Keyes for President '96! | on the right track" --Kansas, "Hold On"
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

1981. Re: Oasis/MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <830895450_OASIS_@swampdog.demon.co.uk>
Source record: 146066

In article <830812030_OASIS_@mbha.demon.co.uk>
daveb@mbha.demon.co.uk (Dave B) said:-

>
>
>Does anyone else get mouse 'droppings' when using Oasis/VT52/EASE in MagiC?
>
>It happens 100 percent of the time for me when I switch from VT52 to Ease.
>
>Ideas anyone?

I vaguely remember something like this happening to me when I was
first trying to get online. Something to do with an oasis file called
MOUSDRV (or similarly named).

--

Guy Harrison

guy@swampdog.demon.co.uk

1982. WTB MegaSTe

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <4m33dd$io3@news.chatlink.com>
Source record: 146067

WANTED TO BUY: MegaSTe 4Meg w/ 40+Meg HD. Must be reasonable and in good working order. Will need to be shipped to the Seattle area. This is an inquiry for one of our subscribers. Leave me email...

-- "Keep on Keepin' On", Rod MacDonald
ST Informer Magazine | stinformer@chatlink.com | Tel: (541)476-0071 |
A&D Atari Software | GEnie: ST-INFORMER | Fax: (541)479-1825 |
909 NW Starlite Place | CIS: 75300,2514 | Order(800)800-2563 |
Grants Pass, OR 97526 | | MC/Visa/Discover |
World Wide Web URL: http://www.chatlink.com/~stinformer

1983. ** ATTENTION LOGIC USERS ***

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4m3fk2$c75@huron.eel.ufl.edu>
Source record: 146068

Did You know that you can get Logic Audio 2.01 for free at:

ftp://ftp.mcc.ac.uk/pub/emagic/

but you must have the Log 3 that that came with Logic (MIDI)
for it to run. It is great and eassy to use. The lay out is like
Mac's Sound Tools.

Enjoy it.

PS. The file is in the FTP Logic Folder Atari.

:)

Raymond

1984. Re: NVDI 3 and Falcon Truecolor?

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4m3fcc$c6v@huron.eel.ufl.edu>
Source record: 146069

In article <4lt5q3$3vf@due.unit.no>, josk@stud.unit.no says...
>
>I've had the same problems as you, NVDI 3 just won't work in TC! Don't know
>about NVDI 4 though.
>
I never upgraded from 2.5. It works ok in TC. I guess I won't upgrade.
>

Well, I use NVDI 3.1 and I can tell you that it does work in true color.
It most be your configuration.

Raymond

1985. WTB: ICD Link or ADSCSI Card

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: tj@godfather.com
Message-ID: <4m3h6r$7bj@news1.emplink.net>
Source record: 146070

I have a 44MB Toadfile that I have been using on my Mac. I used to have a ADSCSI card in there but sold when I sold my Mega. I know have an Atari again and need a used working Link adapter or ADSCSI card. Anyone have one for sale???

Tom

1986. WTB: Atari 520ST Floppy Drive

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: gmeiers@zeus.via.org
Message-ID: <4m3jcu$fs5@ray.atw.fullfeed.com>
Source record: 146071

Wanted to buy a functionaing Atari 520ST floppy drive.. I have a complete 520ST system with no floppy.. :(

Also, does anyone know what type of port the HD port is on the back? It looks like SCSI, but I don't have any docs on it!

Thanks!

Please reply via E-Mail.. Thanks.

Garrett

1987. Re: NVDI 3 and Falcon Truecolor?

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <830818741.27110.0@grasper.demon.co.uk>
Source record: 146072

In article <4lt5q3$3vf@due.unit.no>,
josk@stud.unit.no (Jo Even Skarstein) writes:
>: and FX drivers disabled, NVDI crashes in Truecolor graphics modes. Any
>: suggestions? The documentation for NVDI says it is compatible with all
>: Atari resolutions...
>I've had the same problems as you, NVDI 3 just won't work in TC! Don't know
>about NVDI 4 though.

time to upgrade , either to NVDI4 which does owrk without such problems or
else to NVDI 3.02 which also does (I beleive you are using NVDI3.01 which
did indeed have this problem)

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk

1988. Re: POV users... read thi

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4m24de$ssr@tor.abc.se>
Source record: 146073

Anthony,

j> >I have just got my registered version of EB_MODELER a POV v2 scene
j> >editor, and I can't say anything else that this is exactly what the
j> >POV raytracer needed! Finally you can 'draw' your own scenes. I've
j> >been sitting all night drawing and rendering scenes.
j>
j> Is it more stable than the Demo version? Are there any extra features?
j> Does it work properly with MultiTOS? (The demo says MiNT not installed
j> even if it is!)

It's stable enough. But MiNT? I dunno...

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

1989. Re: POV users... read thi

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4m24dh$ssu@tor.abc.se>
Source record: 146074

```
j> : Actually I've got a Falcon. I can agree that earlier versions were
j> : very unstable, but the latest version I use (v2.80a - 18/4/96) is very
j> : stable, in fact, it hasn't crashed a single time yet.
j>
j> : Of course there are some minor drawbacks... there are no english
j> : manual yet (but it's under construction) and some functions doesn't
j> : seem to work (but something makes me think that it's just me).
j>
j> Where can I find this? I got the old version from some french ftp site,
j> cnam I think.. I havent seen the new one yet..

From the author I guess. But you can't do much in the demo version,
you need the registered version that can export in the POV format.

--------------------------------------------------------------------
Email: Carl.Lofgren@abc.se
--------------------------------------------------------------------

---
* Kivi 1.41a *
```

1990. Anyone using Zero-X on an

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4m24dj$st2@tor.abc.se>
Source record: 146075

```
j> I'm wondering if anyone here is using the Zero-X sample editing
j> software on an STe. I've heard that it now supports SMIDI transfers
j> via SCSI adaptors like The Link. Anyone doing this? If so, please
j> let me know and I'll order one now. Thanks.

Send a mail to the auhtor, Peter Segerdahl about that one. His email
address is 'peter@vinga.se'

Good luck!

---------------------------------------------------------------------
Email: Carl.Lofgren@abc.se
---------------------------------------------------------------------

---
* Kivi 1.41a *
```

1991. Re: POV users... read thi

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4m24dl$st6@tor.abc.se>
Source record: 146076

Chris,

c> I have grabbed it and also found that it bombs my TOS4.04 Falcon quite a
c> bit. Is it written in GFA Basic 3.5? I know that stuff compiled with GFA
c> will upset Falcons due to some nonexistent 'features' of Falcon TOS that
c> GFA basic will try to use (stuff that is able to be used on 68000
c> machines but not 68030).

Well, what can I say. It works _without_ any problems on my Falcon
system. Strange...

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

1992. Re: POV users... read thi

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4m24dt$stu@tor.abc.se>
Source record: 146077

Phil,

p> >Where can I find this? I got the old version from some french ftp site,
p> >I think.. I havent seen the new one yet..
p> >
p> I wouldn't mind knowing either !! I tried the shareware version, which
p> wouldn't export to POV, and registered in Feb/Mar this year... however
p> other than recieving the full version (with export to POV) after I
p> registered, I've heard nothing since.

Write a letter to the author, with a couple of disks and perhaps an
IRC or two.

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

1993. Spectre GCR For Sale!

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: Mark Santora <santora@earthlink.net>
Message-ID: <318561F6.7B9D@earthlink.net>
Source record: 146078

Yes folks, I am putting my my ultimate nick nack for the ST/e. A fully functional GCR with ROMs and System 6.0.8(o r7 I don't remember) and the latest sfoatware.

All this plus manuals, button from Dave small, box, etc.

I am asking $100 which includes shipping in the Continental US.

```
/-------------------------------------------------------------\
[Mark "Stingray" Santora Santora@earthlink.net]
[4Play Playtester AEO.4@genie.com]
[Atari Explorer Online ]
[-------------------------------------------------------------]
\ visit my Web page with Battlepshere Playtester Updates! /
\ http://home.earthlink.net/~santora /
-------------------------------------------------------------
```

1994. Spectre GCR For Sale!

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: Mark Santora <santora@earthlink.net>
Message-ID: <31856254.410@earthlink.net>
Source record: 146079

Yes folks, I am putting my my ultimate nick nack for the ST/e. A fully functional GCR with ROMs and System 6.0.8(o r7 I don't remember) and the latest sfoatware.

All this plus manuals, button from Dave small, box, etc.

I am asking $100 which includes shipping in the Continental US.

/--\
[Mark "Stingray" Santora Santora@earthlink.net]
[4Play Playtester AEO.4@genie.com]
[Atari Explorer Online]
[--]
\ visit my Web page with Battlepshere Playtester Updates! /
\ http://home.earthlink.net/~santora /

1995. Re: Magic and "*"

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4m31co$ack@tor.abc.se>
Source record: 146080

```
Daniel,

d> : Guess we'll have to live with it! :-/ Anyone know why MagiC4 ignores
d> : Selectric *after* a res change???
d>
d> Why not check out Freedom. It's like a dream together with MagiC!

You know the 'window problem' with Freedom -if there's a window in the
background, and you move around the Freedom dialog, the background
window will disappear for a while- does it still occur under MagiC?

---------------------------------------------------------------------
Email: Carl.Lofgren@abc.se
---------------------------------------------------------------------

---
* Kivi 1.41a *
```

1996. re: born again st-er

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <459starship@3rdplanet.com>
Source record: 146081

guy@swampdog.demon.co.uk barked in U.COMP.SYS.ATARI.ST on Sat, 27 Apr 96:

>>> 1. Could I use PC SIMMS in an ST?
>> Not straight off unless they have the right number of Pins and are
>> SIMMS, otherwise you'll need an adaptor, and I'm not sure one exists.
g>
g> PC SIMMS are typically 9 pin, STE SIMMS 8 pin. iirc PC simms can be
g> used, the parity bit is just ignored. Probably needs an adaptor board
g> though.

"PC SIMMs" don't exist, per se. There are 8-bit-wide and 9-bit-wide 30-pin SIMMS, and 32-bit and 36-bit 72-pin SIMMs. Any 30-pin SIMMs should work in an STe; jsut be sure to install two matched ones at the same time (i.e., 2 Matshushitas or 2 Panasonics with the same speed, andthing from 70 to 150 ns will be fine).

>>> 2. Could I use an IDE drive in an ST?
>> again I don't thinks so, the Falcon yes, ST no... get a SCSI drive
>> instead.
g>
g> I forget which, either the ST or STE did have an IDE interface board
g> designed. On one machine it's possible, on the other it is not. In
g> either case the board is nigh on impossible to find and you would be
g> much better off using SCSI.

Not only that, IDE is slower than SCSI (IBM's claims notwithstanding).

--

1997. Re: I need Atari support!

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: mmarion7@ua1ix.ua.edu
Message-ID: <1996Apr29.011721.179545@ua1ix.ua.edu>
Source record: 146082

In article <4ll6ps$rdj@orm.southern.co.nz> clifton@southern.co.nz (Forsythe and Guy) writes:
>Greetings all!
>
>As I live in New Zealand and there is no Atari support there, I need
>information of where to get support from. I know of TOAD Computers, but
>lack any contact to them. I have also just got in touch with a Canadian
>company called Computer Direct.
>-- Julian Forsythe

Julian - At one time I would have recommended TOAD however, although it
is one of the few sources of ATARI support, the owner seems to be
so aware of that fact that he doesn't feel any need to please his customers
any longer (IMHO). I know this will probably spark a lot of "TOAD IS GREAT"
posts (and at one time I would have agreed).

Might I suggest Computer Studio in Ashville NC, USA
(704) 251-0201
S.WINICK@GENIE.GEIS.COM

Although I have had limited experience with CS, my experiences have beel very positive.

1998. Re: Hard drive/Mega STE problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199604300029.a7679@a.maus.de>
Source record: 146083

>BTW, the drive's label describes it as an IBM, model no. DSAS-3540, made
>for IBM by Satsuma and it also says the factory setting for SCSI id is 6.

The IBM drives, including the DSAS series, do not have a parity disable option, neither as jumper nor through software. Get a Quantum Trailblazer 850S and have parity check disabled through software _before_ you plug it into your MSTE, or get a Quantum Lightning 730S (or 540S) - this one has a Parity Option jumper.

bye, Peter

1999. falcon for sale, south aust

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: Paul Smith <paul@frisbee.net.au>
Message-ID: <3185A813.13C8@frisbee.net.au>
Source record: 146084

Atari Falcon 030, 4 meg of ram, 65 meg internal, ide drive, 120 meg external scsi drive, cd rom with caddies and a cd, tape back up unit and four tapes, rgb stereo monitor (can use vga colour screen), the ideal unit for the muso'.....$1700

Email to paul@frisbee.net.au

2000. falcon for sale, south aust

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: Paul Smith <paul@frisbee.net.au>
Message-ID: <3185A7FC.1A72@frisbee.net.au>
Source record: 146085

```
Atari Falcon 030, 4 meg of ram, 65 meg internal, ide drive, 120 meg
external scsi drive, cd rom with caddies and a cd, tape back up unit and
four tapes, rgb stereo monitor (can use vga colour screen), the ideal
unit for the muso'.....................$1700

Email to paul@frisbee.net.au
```

2001. Two questions about actual atari use.

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: matahari@worldnet.sct.fr
Message-ID: <4m3j7t$pje@speedy.grolier.fr>
Source record: 146086

```
Question 1: What is the last Atari ST computer compatible like falcon
or TT ?
Question 2: Where to find many CD-ROM with interesting software for
atari ?
```

2002. Emulator wanted

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: jab@eucalyptus.ee.ed.ac.uk
Message-ID: <4m2crm$73o@scotsman.ed.ac.uk>
Source record: 146087

Hi there

is it possible to obtain a Public Domain/Shareware ST Emulator for the
PC? If so, from where?

cheers

john b.
John.Breslin@ee.ed.ac.uk

2003. Re: Using a PC to copy my Falcon hard drive?

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bfc4e5f7_Claes.Holmerup@p5.dada.ct.se>
Source record: 146088

```
In a message of <28.04.96>, Billy D'Augustine (2:200/427.1) writes:
BD> Well, basically the title says it all. Is it possible to plug
BD> my Falcon (3.5") hard drive into my PC's IDE port, and use the
BD> PC to copy the data onto a new hard drive?
BD>
BD> I currently have a 340mb hard drive in my Falcon, and recently
BD> got a 1.2gb drive. I don't want to copy all the files onto
BD> diskettes. I figured I could plug the 340 into IDE 2 master
BD> and the 1.gb into IDE 2 slave on my PC, and just use an xcopy
BD> command or the like.
BD> The thing that worries me is subtle differences in the
BD> filesystems.

Why try doing it on a PC, when you can connect two IDE-drives to your Falcon?
Connect them as Master and Slave and use SCSI-tools or HD-driver as your hard
disk driver and you'll be able to use them both at the same time. Won't work if
you still use AHDI though...

Best regards,

Claes

************ New Equipment: Philips CDD2000 CD-writer ************
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
*****************************************************************
```

2004. Re: Mega STE internal hard disks?

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bfc4d146_Claes.Holmerup@p5.dada.ct.se>
Source record: 146089

In a message of <23.04.96>, Ian Taylor (2:200/427.1) writes:
IT> From: Ian_Taylor@a2w.maus.sub.org (Ian Taylor)
IT>
IT> I need more hard disk space! Even my wonderfully efficient
IT> MSTE has reached the point where 48MB just ain't enough :(
IT>
IT> Have you upgraded your internal MSTE SCSI-1 Seagate 157N with
IT> another drive? If so *please* let me know which new drive you
IT> used - I will summarise all replies here.

You need a HD where you can disable the parity, or it won't work.
Conner CFP1060S (1GB) works fine, as well as most old Quantum LPS drives. Don't
even think of the new Quantum drives - they need bus arbitration, which can't
be handled by the Mega STe's SCSI-interface.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2005. Re: CAF questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-29 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bfc4d305_Claes.Holmerup@p5.dada.ct.se>
Source record: 146090

In a message of <26.04.96>, bilinsky keith (2:200/427.1) writes:
bk> I just started to use CAF and have found one problem so far
bk> that I have not been able to solve with the manual:
bk>
bk> My samples come through VERY quiet from the mic. The audio
bk> image is a single pixel line for the most part. I know that
bk> double clicking on the tarck allows you to edit it and that
bk> here you can control the volume BUT it seems that this is only
bk> playback volume and does not affect the sample. What i'm
bk> looking is for a method of amplifying the sample after I
bk> record it or a way to record at a MUCH higher volume.

Hi Keith,
Do you record a microphone directly into the Falcon's input?
Then it could be that your Falcon has had the linemodification made from the start and you don't have a real mic input anymore. The level will always be too low if that's the case and the only way to go is thru a mixer or mic preamp.
Otherwise, you have a recording level fader in the "Hardware setup" menu, as well as one in the control panel's audio setup. Check these out as they're rather important when recording thru the standard input.
If your recordings are slightly low, you can always use "Normalize" in the offline-menu, to maximise the level - but be aware! the noise level will also rise if you use this on low-level recordings.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2006. Re: Magic and "*"

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4m5032$sj3@kaon.kuai.se>
Source record: 146005

```
: >: >Does anyone know of a soluition to Magic not allowing me to enter the
: >: >asterisk in many places like File selectors and the like as when I
: >: >press the key nothing happens, everything is fine in Everest, That's
: >: >Write & Tempus 2 so I guess that these scan the keyboard directly. Can
: >: >anyone shine some light on what is going on and how to fix it. TIA.

: >Why not check out Freedom. It's like a dream together with MagiC!

: It's a dream but still has the same problem :-(

Well, Freedom does survive a resolution change and according to the
"asterisk problem" this can be solved with UKEX (a keyboard mapping
utility). I have no problem with not being able to enter the asteriks in
Freedom, or any other program.

--
@ @
-------------------------------------------------------------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
-----------------------------------------------------------------------------
oOo oOo
U U
```

2007. Re: NVDI 3 and Falcon Truecolor?

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960430110445.17301B-100000@mhc.mtholyoke.edu>
Source record: 146006

Hi, I really don't understand , because I have NVDI 3.01 and I can run
every resolution with my SVGA. Remember that you have to have the 5 files
with the NOD extension, in your drivers or fonts folder in C drive.
Bye, Hope this helps. It really works.

On 27 Apr 1996, Jo Even Skarstein wrote:

> Date: 27 APR 1996 13:00:51 GMT
> From: Jo Even Skarstein <josk@stud.unit.no>
> Newgroups: comp.sys.atari.st
> Subject: Re: NVDI 3 and Falcon Truecolor?
>
> John Perez (jperez@Hawaii.Edu) wrote:
> : Greetings,
> :
> : I was wondering whether anyone hase successfully run NVDI 3 or
> : later in a VGA Truecolor mode on a Falcon. I am attempting 320x200
> : Truecolor. Why? Simply because I have a BlowUp FX installed, and the
> : acceleration will not work without NVDI, yet even with the accelerations
> : and FX drivers disabled, NVDI crashes in Truecolor graphics modes. Any
> : suggestions? The documentation for NVDI says it is compatible with all
> : Atari resolutions...
>
> I've had the same problems as you, NVDI 3 just won't work in TC! Don't know
> about NVDI 4 though.
>
> --
>
> Jo Even Skarstein
> josk@stud.unit.no
> URL: http://www.stud.unit.no/~josk/
>
>
>
>

2008. Re: C-Lab Falcon/Logic Questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4m5a0v$m3u@huron.eel.ufl.edu>
Source record: 146007

Hi friends: First thing, Logic Audio is not a module but a complete MIDI Sequencing , Automated Notation and Scoring and also Digital Audio System.

I requested the file to be posted as ZIP as if you download the PRG it will NOT work. Remember that it would not run unless you have the original hardware key that came with LOGIC.

LOgic Audio does not have Digital effects (on Atari Falcon) but it is really the best. It really is.

Raymond.

PS. (I also have Cubase)

2009. Re: UK ATARI SHOWS 96

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4m4t06$k8k@epsilon.qmw.ac.uk>
Source record: 146008

On mbge4mdc@meehpb01.ee.man.ac.uk, Farag Elburki user (mbge4mdc@meehpb01.ee.man.ac.uk) typed away:
: > The UK Atari Shows for 1996 have now been confirmed.
: Hurrah! Danny, if you're reading this, are you likely to be going to the Birmingham event - and if so, could I plead for a lift again - if it hadn't been for your lift to the last one, I'd have never written that article for AW ;)

Hi Xav

Good to hear from you again. :-)

Sadly I will not be able to give anyone a lift from manchester.. I am moving to a new job in London in June. However, I am sure Steve Taylor will be going to the shows.. e-mail him on sptaylor@pobox.com. I will also ask him for you.

Do keep in touch, and remind me of your phone number please.

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk, D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

2010. Re: Alternate Harddisk Drivers for a TT

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: ujo7@rzstud1.rz.uni-karlsruhe.de
Message-ID: <4m55dh$62q@nz12.rz.uni-karlsruhe.de>
Source record: 146009

```
Pete Borders (puppetmaster.tc.cc.va.us@) wrote:
: and Linux all on the machine, not running at the same time of course. :-) I played
: with CBHD a little last night and while I got it running it seemed to be causing
: Magic/Thing some problems. I also had BigDOS loaded to see if the combination
: could work. With them both loaded I couldn't run any programs, anything I double
: clicked did nothing and start from the Magic menu caused bombs and a reboot. I

Big-DOS doesn't work with MagiC.
--

Bye, Rainer

Big-DOS for MS-DOS-Partitions > 32 Mbyte
http://www.uni-karlsruhe.de/~Rainer.Seitel/bigdos.html
```

2011. gluestik

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4m5hpi$4p3@due.unit.no>
Source record: 146010

I have a problem with GlueStik v0.01. Whenever I try to run the .ttp-file, I get the error-message "Can't get length of config-file" and the program quits. I've tried to run it both from my /bin-folder, the STIK_CFG-folder and at last from the auto-folder, but with no luck.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

2012. Help: Zak MacKrakken

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: gossmann@cs.tu-berlin.de
Message-ID: <4m5m6p$7h7@news.cs.tu-berlin.de>
Source record: 146011

Hello folks,

I have bought a used Atari for making MIDI and it had the game Zak
Mackrakken from Lucasfilm with it.
I have been playing it for quite a while, but now I seem to be stuck:

I successfully have 2 of the three chrystals I need for switching on the
"machine" but I need the 3rd one, I guess it must be white.

Does anybody have an experience on this?
Or can anybody tell me where to look for the solution?

Thanks a lot, greetings, Joachim

2013. Dungeon master

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: nancy <ola1@aegis.nitco.com>
Message-ID: <3186562A.6E75@aegis.nitco.com>
Source record: 146012

I have sold all my Atari equipment.
I have a couple disk that maybe someone can use.
Dungeon master
The Dungeon Master Editor
and 5 books on the subject.

If interested send email

2014. Re: Magic and "*"

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4m5e4k$3id@kaon.kuai.se>
Source record: 146013

Carl Lofgren (m9174@abc.se) wrote:
: d> : Guess we'll have to live with it! :-/ Anyone know why MagiC4 ignores
: d> : Selectric *after* a res change???
: d>
: d> Why not check out Freedom. It's like a dream together with MagiC!

: You know the 'window problem' with Freedom -if there's a window in the
: background, and you move around the Freedom dialog, the background
: window will disappear for a while- does it still occur under MagiC?

Yes, some programs behave like this, I don't know why, but the Freedom
"manual" says something about that it only happens to programs that's not
100% multitasking friendly or something, I dunno...

Devpac always "hide" its windows, Connect doesn't... 8-/

--
@ @
---oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
----
oOo oOo
U U

2015. Oasis 2

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <830979578_OASIS_@mbha.demon.co.uk>
Source record: 146014

Anyone know when Oasis 2 is expected now?

TIA

--

daveb

2016. Re: NVDI 3 and Falcon Truecolor?

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4m5e88$3id@kaon.kuai.se>
Source record: 146015

Katherine L Ellis (kellis@mtholyoke.edu) wrote:
: Hi, I really don't understand , because I have NVDI 3.01 and I can run
: every resolution with my SVGA. Remember that you have to have the 5 files
: with the NOD extension, in your drivers or fonts folder in C drive.
: Bye, Hope this helps. It really works.

Same goes for me, I have NVDI v3.02. A re-installation of NVDI maybe will help?

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

2017. Re: QST: magicfix updated??

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4m5ebd$3id@kaon.kuai.se>
Source record: 146016

ppospis@mtroyal.ab.ca wrote:

: A while ago I picked off the net a program called magicfix that
: altered MagiC 2.01 so that Devpac would work correctly. I can't
: remember the site I got it at, nor does the documentation give the
: author's location.

: The docs are fairly strenuous in saying NOT to use this with any other
: version of MagiC. I have just upgraded to MagiC4 and would like to
: have Devpac run without extraneous steps at startup. Does anyone
: know if this program has been upgraded to work with MagiC4 and if
: so where it can be found?

: The docs are signed Ofir Gal, if anyone knows the author.

Hi,

What do you mean with extraneous steps? I use Devpac together with MagiC
4, and I have no problems, it works great.

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

2018. Re: Gemulator printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: Michael.Hill@den.mmc.com
Message-ID: <4m5ncd$i43@tel.den.mmc.com>
Source record: 146017

In article 526@cypress.ukc.ac.uk, cpb4@ukc.ac.uk (C.P.Briscoe-Smith) writes:
>I wrote:
>]We have a small problem printing under Gemulator. We use Gemulator
>]under Windows 95. The printer is a LaserJet 4 which is set up OK for
>]Windows printing. When printing through Gemulator (with PageStream),
>]each page will not print until the beginning of the next page is being
>]sent to the printer. That is, we print a page, some data gets sent to
>]the printer, but no page appears. If we send another page, the first
>]page will print. If we press form feed to eject the page, only the top
>]part of the page is printed.
>
>David Henderson <dhend@zetnet.co.uk> wrote:
>]Hmm - do any other programs have a problems printing?
>
>All the Windoze programs print their output immediately; all printing
>under GEM gets delayed (including Pagestream, Swiftcalc, TOS2.06
>desktop, Neodesk and UIS III). If I print a page from Pagestream, then
>print a short ASCII file from the desktop, this makes the Pagestream
>page print.
>
>--Charles

A-yup. Based on the symptoms, I'd say the buffer isn't getting flushed
at the end of the GEM print jobs. The solution may be as simple as
configuring the programs (or maybe a common printer driver, if that's
what your Gemulator setup is using) to send a formfeed after each job,
but I'm not sure if that will be possible. I don't know enough about
your setup or about the Gemulator/Windoze interface to know for sure
how to fix it. One hint might be to obtain a hex dump on the printer
if you can.

--Michael

Michael Hill <>< Isaiah 9:6 | "Perfect peace, mountains robed in glory
Michael.Hill@den.mmc.com | Coming into view
Aerospace/Software Engineer | Father speaks, Son becomes the story
Lockheed Martin Astronautics | Essence of all true"
Alan Keyes for President '96! | --King's X, "Out of the Silent Planet"
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

2019. Re: How to transfer (big) files between ST

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: Michael.Hill@den.mmc.com
Message-ID: <4m5n1g$i43@tel.den.mmc.com>
Source record: 146018

In article ADA822D696688BFB2@ppp01.interware.it, mike@interware.it (Mike De.Petris) writes:
>thomas@mistral.co.uk (Thomas E Haines) wrote:
>---------
>Myself and a friend have recently written a parallel port file
>transfer program.
>The program should work between all Ataris and PCs with a
>bi-directional parallel port.
>[...]
>If some of you are interseted in this then perhaps I could tidy it up
>and post it?

Yes, by all means, please do! It's not that I need such a thing, but it would definitely be a good thing (IMHO) to share such code. It sounds very interesting.

--Michael

Michael Hill <>< Isaiah 9:6 | "Perfect peace, mountains robed in glory
Michael.Hill@den.mmc.com | Coming into view
Aerospace/Software Engineer | Father speaks, Son becomes the story
Lockheed Martin Astronautics | Essence of all true"
Alan Keyes for President '96! | --King's X, "Out of the Silent Planet"
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

2020. Re: gluestik

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: dsb@cs.duke.edu
Message-ID: <4m5rno$n4d@duke.cs.duke.edu>
Source record: 146019

From the Holy Book of <4m5hpi$4p3@due.unit.no>
as spake by josk@stud.unit.no (Jo Even Skarstein) :

>I have a problem with GlueStik v0.01. Whenever I try to run the .ttp-file,
>I get the error-message "Can't get length of config-file" and the program
>quits. I've tried to run it both from my /bin-folder, the STIK_CFG-folder
>and at last from the auto-folder, but with no luck.

That means it isn't finding the DEFAULT.CFG file where it expects it to
be. IINM, STiK itself requires this file to be in a subdirectory called
STIK_CFG in the root directory of the boot drive. Are you using a
STIK_DIR.DAT file?

[Hmm... on re-reading the readme file, I suppose I may not have made it
clear that the DEFAULT.CFG file is in fact required. I use the one out
of the STiK distribution; if you don't have one, you can probably get
by with creating one with the single line 'ALLOCMEM=50000'.]

-sbigham
--
Scott Bigham | The opinions expressed above are
dsb@cs.duke.edu | (c) 1996 Hacker Ltd. and cannot be
http://www.cs.duke.edu/~dsb/ | copied or distributed without a
= PGP spoken here = | Darn Good Reason(tm).

2021. HDDRIVER & ICD HOST

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <12396_pbaker@mettav.demon.co.uk>
Source record: 146020

Now I am using HD Driver with my ICD host adapter I would like to read the clock on board of the ICD Host and also write the current system time to it if I change the time.

I have an Forget me not clock but would rather use the built in clock on the host.

Has anybody written one or does anyone know of such a program(s) ?

Failing that does anyone know of a program that will set the Forget me not clock with the current system time instead of having to use the Gemmed program supplied.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2022. Problem with Magic 4 , HSMODEM and STE

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <12397_pbaker@mettav.demon.co.uk>
Source record: 146021

Hmmm

I have a problem running Magic on a TOS 2.06 with 4 meg Ram 28 Mhz
Accelerator and an RSVE board.

I can't get HSMODEM to work , the fastest speed I can get the port to run at
is 19200, if I attempt to run at a higher port speed as soon as I access the
Modem Port the whole computer freezes.

When Drivin is run it says 'No Extra Gemdos ,installed'

Anyone any ideas?

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2023. Re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12360_hsideras@mettav.demon.co.uk>
Source record: 146022

Hi Mike, on 27 Apr 96 you wrote: ...you in't seen me, roight!

m>
m> bdc2@po.CWRU.Edu (Boris D. Cahan) said:-
>> I wish I could >quote some of the stupid statements made recently on
>> this subject. It seems obvious that us poor English only speaking Users
>> are second class citizens...
m>
m> Joe Connor works his socks off translating all these German programs
m> into English and writing good documentation. He does it for no monetary
m> gain, and really should be applauded. He deals direct with the authors
m> of the programs, which means that programs are officially supported,
m> and no dodgy or out-of-date archives get distributed. No-else could be
m> bothered to set up a registration scheme in the UK for 'Foreign'
m> programs, so Joe took it on. His hard work is appreciated by many in
m> Europe.

Certainly true (so says a registered user of many of the programs that Joe
supports who would certainly nothave done so without him).

That said, the likes of Thing (which I don't use btw so I'm probably not
qualified to say this) seems to have been in beta of v1 for quite a while and
Danny's overwork at Hensa seems to have resulted in STG_14E not being
available yet (as others seem to be saying) which is certainly a probl

>> If we poor Americans or Canadians want a copy we have to go to the
>> bank, get a Bank Draft in Sterling, and wait weeks for the mails to go
>> back and forth across the Deep Blue.

Life's a bitch... (no offence intended)

>> I personally applaud K.Ellis for her efforts.
m> Unfortunately, I gather from my exchange of e-mails with Katherine,
m> that she wasn't aware that Joe Connor was running an official support
m> scheme for the program, thus duplicating the effort. It's great to see
m> people like Katherine being prepared to do some graft, but personally I
m> think it would have been better to contact the author direct to
m> ascertain the position before embarking on the exercise. Even if it is
m> difficult to contact the author, a message in this newsgroup usually
m> brings the required response.

I would also not knock anyone's enthusiasm. It might be interesting to note
that Joe has made use of others time and effort to make a decent start on the
translation of programs, with the proviso that he gets the final nod on
editing to ensure that a half-baked, half-translated product doesn't go out
under his scheme (whatch for the complaints if it did!). It may well be

worth contacting him on this basis (or not... I couldn't guarantee it, though
it's worth the effort).

>> Maybe the Europeans are getting even with us for the fact that Atari
>> WAS an American Co.??
m> That's the biggest load of bollocks I have ever heard uttered in this
m> newsgroup.

You obviously haven't been here long enough B^{)))))

m> Mike - citizen of world, who happens to live in the UK ;-)

[FX: Start Trek theme...]

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2024. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: jtb@lys.vnet.net
Message-ID: <4m5tg3$g9j@ralph.vnet.net>
Source record: 146023

Jared Jeavons Quinert (wizzo@connexus.apana.org.au) wrote:
: Well, connecting works now, my problem is runtime error 163 which seems to
: keep occuring.

that was a problem in old versions of CAB. If you download WWW 1.30, it will
not have that problem..

2025. Re: Art Program to create WWW GIFs

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: jtb@lys.vnet.net
Message-ID: <4m5tjl$g9j@ralph.vnet.net>
Source record: 146024

Hallvard Tangeraas (hallvart@sn.no) wrote:

: Well, anything that works ;-)
: Be sure to tell me the command syntax though (perhaps you've made a readme
: file?).

: Hallvard

You should have gotten it by now, but if not, tell me and I'll e-mail ya
again. There isn't a readme, but to make a transparent gif, do this..

giftrans -t #RRGGBB -o outfile.gif infile.gif

where #RRGGBB is the hex color level of the color to be transparent.
Alternatively, you can just type in the color index # instead of #RRGGBB.

2026. Re: Art Program to create WWW GIFs

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: jtb@lys.vnet.net
Message-ID: <4m5tlg$g9j@ralph.vnet.net>
Source record: 146025

Brian-Roland Miller (brimiller@delphi.com) wrote:
: Hallvard Tangeraas <hallvart@sn.no> writes:
:
: I draw all of my GIFS in Invision Elite v 2.0 (color version) and export
: them as GIFS. Then, I load them into ImageCopy and create the transparent
: effect required. I find it to be a highly effective way to get the job done.

Is this ImageCopy 4? I have ImageCopy 3 and it does not have this feature.

2027. Re: Why AHDI 6?

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <86980866_OASIS_NEWS@nest.demon.co.uk>
Source record: 146026

In article <3185BF55.5C90@bbn.hp.com>
Claus Brod <claus_brod@bbn.hp.com> wrote:-

>> I'm using an old version of AHDI with my MegaFile 30. I wonder if there
>> are any significant advantages to the newer AHDI,
>
>Probably not (for this configuration).

Makes a big difference on the Falcon though, if I use any other driver
excepting AHDI 6.01 I get problems with the SCSI port to the external
hard disk locking up. With AHDI no problems ever. I do own ICD and
HDDriver, but can't use them due to the above.

--

Beta testing the superb Oasis II.....

+---+
| InterNet: dbrewood@cix.compulink.co.uk NeST....: 90:100/106.0@nest.ftn |
| dbrewood@nest.demon.co.uk FAN.....: 95:150/0.1@fanfiles.ftn |
+---+

2028. Re: gluestik

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4m626m$ad1@due.unit.no>
Source record: 146027

Scott Bigham (dsb@cs.duke.edu) wrote:

: That means it isn't finding the DEFAULT.CFG file where it expects it to
: be. IINM, STiK itself requires this file to be in a subdirectory called
: STIK_CFG in the root directory of the boot drive. Are you using a
: STIK_DIR.DAT file?

I have DEFAULT.CFG in the STIK_CFG-folder which is in the root of drive C, my boot partition. I've even tried to copy it to my /bin-folder where gluestik is, and vie versa.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

2029. Re: Interlace on STE?

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4m63fi$ape@due.unit.no>
Source record: 146028

Forsythe and Guy (clifton@southern.co.nz) wrote:
: Hi there!
:
: I have a 520STE with 2 Meg RAM. The monitor is a Commodore 1084.
: I want to know if I can get some software to use the 1084's interlace
: modes.... I have seen it running on a falcon in 640x480xTruecolour - I
: don't care about the number of colours, I just want to be able to use the
: monitor in a res that is at least 640x400.
:
: Is it possible?

In theory this should be very simple, but I don't know if anybody has written such a program yet... I wrote a similar routine for a small demo way back in 1992 (It was approx. 50 bytes large.), but since it didn't tell VDI about it, it wasn't very useful outside the demo.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

2030. Re: Advice needed for a CD-Rom driver

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <830902797.27469.0@grasper.demon.co.uk>
Source record: 146029
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <4m1s6f$5gf@ccpnws.in2p3.fr>,
acounis@lpnhp3.in2p3.fr (Stephane Acounis) writes:
>Hello folks,
>Here is my setup: MegaST 4, PAK3 68020 33Mhz, ICD AdSCSI+, Apple CD300 CD-Rom
>
>So, which driver is the most suited to my setup ? CD Tools or Extendos Pro ?

I dare say both will work but I can highly recommend Extendos Pro as a very
well supported product and certainly will work with above.

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk

2031. Re: setter.ttp / HSMODA06

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: flori@stingbox.sb.sub.de
Message-ID: <c17f01be.dec1.1165@flori.stingbox.sb.sub.de>
Source record: 146030

BDC2@PO.CWRU.EDU (BORIS D. CAHAN) schrieb am 24.04.96 um 3:10:

> All very interesting! What about with a TT?

Hi Boris ... I'm sorry, I thought the HSMODA-questions are all about
the MFP circuit.

So I had a look into the SCC-manual of the HSMODA-package. I ain't
got a TT so I don't really know what it's capable of ...

Reading a little deeper into the manual let me agree to what other
people had said before - I do not understand it either (Neither the
German nor the English version)
In fact, the part about the speeds above 19200 are absolutely
confusing.

Maybe there's somebody who knows how many clock inputs the serial
controller inside a TT has ... and maybe which frequencies are feeded
into the chip.

As far as I understand the manual there's one clock input called
PCLK. This one is connected to the system-clock (8 MHz).
I think, the SCC can't work the needed baud-rates out of this
frequency. So maybe that's why Harun is talking of an extra oszillator
with - I think - 14.xxxx MHz to get the exact frequencies for more
than (don't flame me to death if I'm wrong) 19200 (?)

As I said before - I don't know what Harun is talking about when he's
talking about the max. speed of the SCC, but with the information I
asked for, I _maybe_ can sort things out ...

Later - Florian

2032. MegaSTE For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: "James D. Saint" <james.saint@cs.gte.net>
Message-ID: <3186D228.16FF@cs.gte.net>
Source record: 146031

I have a MegaSTE with the original 50meg hard drive and 2megs of ram. It is in excellent condition and I would be willing to sell it for the right price. Please send offers via e-mail.

JDS
james.saint@cs.gte.net

2033. SLM 804 on a Falcon???

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: Glen Vallance <vallance@ist.flinders.edu.au>
Message-ID: <4m3uro$ice@baggins.cc.flinders.edu.au>
Source record: 146032

Is it possible to attach an SLM 804 and a Falcon? Would I need to attach something like the 'Link' to the SCSI port (aaarrrgh....what's the point of getting a better machine than my Mega STe and needing to do that?)

Also, I have a 50 meg SCSI in my STe. The Falcon I may be getting has a SCSI case with a CD drive and a 270 meg SCSI. It also has a few spare drive bays. Can I attach the STe hard drive to one of these bays??

Email me at: pmnmjs@pippin.cc.flinders.edu.au

with answers as I dont check this group regularly.

Thanks,
Skip

2034. Re: Oasis 2

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <46116476_OASIS_NEWS@nest.demon.co.uk>
Source record: 146033

In article <830979578_OASIS_@mbha.demon.co.uk>
daveb@mbha.demon.co.uk (Dave) wrote:-

>Anyone know when Oasis 2 is expected now?

It's close. I can't say with any more accuracy until I see tomorrow
nights version. Within spitting range that's for sure.

--

Beta testing the superb Oasis II.....

+---+
| InterNet: dbrewood@cix.compulink.co.uk NeST....: 90:100/106.0@nest.ftn |
| dbrewood@nest.demon.co.uk FAN.....: 95:150/0.1@fanfiles.ftn |
+---+

2035. Afterburner _is_ fast

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199604301627.a19036@do2.maus.de>
Source record: 146034

```
R>In those test you used the ST as the reference machine. Could you
R>redo the benchmarks with a Falcon030 as the reference machine?
R>Perhaps running at 640x480 in 16 colours (VGA) with the Nova graphics
R>disabled.

O.K. This one's espacially for you.

GEM Bench v4.03 ï¿½ Ofir Gal - 3 March 95
============================================
Falcon 030 TOS 4.04
AES v3.40
GEMDOS v0.48
MiNT not present
Blitter Disabled
NVDI 4.11 present
Video Mode: 640*480*16
LineF FPU installed
Run and Malloc from FastRAM
Ref: F030 + FPU, 640*480*16
Afterburner 16megs FastRAM
============================================
GEM Dialog Box: 1.725 267%
VDI Text: 0.435 1103%
VDI Text Effects: 1.115 919%
VDI Small Text: 0.325 1415%
VDI Graphics: 2.525 455%
GEM Window: 1.485 148%
Integer Division: 0.935 332%
Float Math: 0.365 101%
RAM Access: 0.225 1133%
ROM Access: 1.155 186%
Blitting: 3.595 102%
VDI Scroll: 4.935 137%
Justified Text: 2.590 208%
VDI Enquire: 0.160 1093%
New Dialogs: 1.910 306%
============================================
Graphics: 559%
CPU: 438%
Average: 527%

Tschuess Frank
```

2036. CAB printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <830989684_OASIS_@husbands.demon.co.uk>
Source record: 146035

Can anyone help me print WWW pages with CAB? I'm having difficulties.

Firstly, when I go to print I get 3 options:
Printer #21
Metafile #31
Device #61

None of these work.....if I try to print, CAB bombs out (two bombs). Inside CAB, I'm just allowed to use the regular internal font ie. I don't seem to have a choice. Now, I do have SpeedoGDOS, but I have no idea how to set up different fonts. Am I right in thinking if I can do that, then maybe CAB will print?

Or is there a way to get Cab to just print using regular fonts?

I don't have a state of the art printer, just a Amstrad DMP 2160 (dot matrix).

Any ideas?

Thanks to all for any input!

Simon

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

2037. re: space quest i problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <475starship@3rdplanet.com>
Source record: 146036

Michael.Hill@den.mmc.com barked in U.COMP.SYS.ATARI.ST on 29 Apr 1996:

MH> Well, I tried the official route, with about the expected lack of
MH> success. I'm having a peculiar problem with Space Quest I. I contacted
MH> Sierra, and a couple phone conversations later I got the final answer
MH> that they don't have anybody in technical support who is familiar with
MH> the Atari ST platform any more. Like I said, 'bout what I expected.
=...=
MH> (the first time, I thought the drive was tearing itself apart!) several
MH> times, then I get an error window that says "Read error: seek error".
MH>
MH> Unfortunately, this renders the game unplayable. :^(Pleeeeeeeze,
MH> can anybody help me fix this?! (Yes, I'm loading with the original
MH> disks. DUH! But I play from a backup after the game has loaded.)

Sounds like the disk is worn out. That happens. Will the backup load and
run, or is the game copy-protected? If it's copy-protected, tell Sierra
you want to buy a replacement disk. If they say there are no such disks
avaialbe, point out that they never said anything in the warrantee about
reserving the right to refuse support for paying customers, and your state
attorney general (or the equivalent if you live out side the USA) may have
something to say about that.

--

2038. Re: Magic and Freedom

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199604302110.a9462@b.maus.de>
Source record: 146037

In Msg A9150@B, Carl Lofgren (m9174@abc.se) wrote:

>and you move around the Freedom dialog, the background window will
>disappear for a while- does it still occur under MagiC?

This is a documented 'feature'. It happens to all applications that do not know about Freedom and expect the file selector to be a modal, non-window dialogue. If you move Freedom around the background windows have to be redrawn. Applications that aren't aware of Freedom cannot redraw their windows because they're waiting for the file selector AES call to return.

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

2039. Re: For Sale (WORLD) - I'm In UK

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: nib@kb.dk
Message-ID: <4m4ih4$rpt@news.uni-c.dk>
Source record: 146038

What about 160 english pounds for all the hardware?
Actually I have already too much software so I am not interested in the software/books/games.
My onemonth-trial e-mail adress is bus2016@vip.cybercity.dk
You can also e-mail a short message (60 letters on the subject line) to my pocketphone: 40454866@sms.tdm.dk
Paul Dion

2040. Re: NVDI V4 Help.

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <830980002_OASIS_@pwomar.demon.co.uk>
Source record: 146039

In article <80990957_OASIS_NEWS@yr-ynys.demon.co.uk>
Neil@yr-ynys.demon.co.uk (Neil Martin) said:-

>Here's another, even dafter possibility:
>
>Have you got NVDI.PRG configured (with your desktop) to run in STRAM
>on your TT? _if_ you're using a TT and _if_ you have NVDI configured
>in this way it _might_ provide an explanation for the slowdown.
>
>How's that for a long shot ;-)

Yeah thats a LONG long shot, sadly I don't have a TT. The point is
that it worked OK for about a month or so and then just lost the speed
by doing nowt :-(

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

2041. Re: Imagine card

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: Gerhard_Huber@la.maus.de
Message-ID: <199604300623.a629@la.maus.de>
Source record: 146040

>I have second hand Imagine ET4000 card but no manuals. I need hardvare
>data for this card ie. base address , kind of DAC etc. Please help
I think it's really an Imagine card. The baseadress for the memory is $c00000
and for the I/O-Adressses it't $cc0000.
You can see the DAC if you look on your card, I don't understand what you want
to know about this.

Gruss
Gerhard

2042. Re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199604301430.a65239@a2w.maus.de>
Source record: 146041

mike (mike@coconut.demon.co.uk) wrote on 27.04.96:

>ST Guide 1.4E
I think you mean ST Guide 4.1E

>That's the biggest load of bollocks I have ever heard uttered in this
>newsgroup.
You must be a newbie :)

>If you're being serious, then I suggest that you go elsewhere!
Steady on Mike, seemed to me like a poor attempt at a joke, no need to
tear his head off.

Ian_Taylor@a2w.maus.de

2043. Software FS

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: mlake@dgs.dgsys.com
Message-ID: <4m5060$7fl@DGS.dgsys.com>
Source record: 146042

ST Software for sale (all items come with original disks and docs
except where noted):

Warlock 3
Baal 3
The Gold of the Aztecs 6
Terrorpods 3
Lost Dutchman Mine 5
Vroom 7
King's Quest II 4
Oids 5
Anarchy 6
Defender of the Crown (no docs) 3
Vampire's Empire 3
C.O.L.R. Object Editor 3
Targhan 3
Black Lamp 3

Please add $1 per total order to help cover shipping.

Marshall Lake
POB 7332
Washington, DC 20044-7332

--
Marshall Lake - TEAM Software - mlake@dgs.dgsys.com
http://www2.dgsys.com/~mlake
http://www.uvm.edu/~fad/jacu.html

2044. Atari 1040STF or Atari1040STFM?????

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: Chris Robin <nivek@pcez.com>
Message-ID: <3186C8B0.4427@pcez.com>
Source record: 146043

Could someone briefly tell me what the difference between the two model numbers are? I'm looking at buying one of the two, or both, and just want to know which one I should get. I wanted to get it mainly for a cheap sequencer for some of my midi equipment. Kind of a portable setup for gigs etc.

Also, if there is a quick way to tell how much RAM they have, let me know. The prices on these are like 20-40 bux each. (no big investment). Also will be getting the 1224SC(?) color monitor for 40 bux.

Thanx, all.
Please reply via private email, as I don't subscribe to this group yet.

Nivek@pcez.com

2045. Re: hsmoda6 and tt?

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12361_hsideras@mettav.demon.co.uk>
Source record: 146091

Hi jnorton@ra, on 28 Apr 96 you wrote: ...you in't seen me, roight!

j> Organization: NileNet, Ltd.
j>
j> Rich Tietjens (starship@3rdplanet.com) wrote:
j> : By experimenting - wasting about 15 hours of my personal time - I
j> : determined that MFP.PRG is not required. Harun could have said so in
j> : 15 seconds.
j>
j> I set up version 6 several months ago and did NOT use MFP.PRG. A few
j> days ago, I was wondering how to get higher xfer rates and I went back,
j> saw that MFP.PRG was listed as "needed" with the Mega STE, forgot why I
j> had originally left it out, put it back in and now I am even more
j> confused! So, why do we not need it? (I also do not want to waste
j> time trying to re-figure the whole thing out.) :)

I'm hardly going to defend the translation here, except to say that it's a
lot better than my German, but what is the problem here?

On a Mega STe or TT the modem 1 port is controlled by an MFP chip, requiring
MFP.PRG. The Serial 1 port (on the TT only) is also controlled by the MFP
chip and requires MFP_TT.PRG. The Modem 2 and Serial 2 ports on both
machines are controlled by an SCC chip requiring SCC.PRG.

You use the appropriate one according to what hole you plug the modem into.

I've just checked the docs and this information is pretty clearly stated in a
concise form in the opening of the english parts of 1_README.TXT, MFP_X.TXT
and SCC_X.TXT. I honestly don't see the problem, especially for experienced
users like yourselves - sorry.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2046. FS: (WORLD) - I'm in UK - update

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <12356_ashort@mettav.demon.co.uk>
Source record: 146092

Hi!

Offers Accepted... and reductions made on bulk offers!

* = awaiting buyer confirmation

Hardware:

127MB MiniS hard drive + ICD Link + ICD Utils + Case&PSU - offers
*Forget Me Clock II - offers
Supra 144LC Modem (14400) STILL WELL UNDER GUARENTEE - offers
*2 x 1meg simms - offers
Atari Mouse - (the one you get with the ST) - £5
Quick-Shot Joystick - (basic Joystick.. no autofire) - £5
Konix speedking joystick - (excellent handheld!) - £5
Broken Supra 144LC Modem (missing ROM) - £5
Ultimate Ripper - (cart based memory/screen/disk/music hacker) - £10

Software:

Lattice C 5.5 & Manuals - Offers

Music Software:

Steinburg Pro24 III - (industry standard MIDI software) - £10
Quartet - (excellent 4 track stave based music package that uses samples)

Books:

Program In GFA Basic (with example disk) - £5
Introducing Atari ST Machine code (with disk) - £5

Games:

Ishar 3 - The Ultimate RPG Game - £15
Epic - Excellent 3D Space Shoot 'em up/strategy - £10
Fire and Ice - Highly Acclaimed Platformer - £10
Chaos Engine - The famous puzzle 'em up! - £10
Populous/Sim City - Two Of The Best God Games - £10
Space Crusade - The Citadal Board Game Made Easy - £10
Hero Quest and Return Of The Witch Lord - RPG/puzzle - £10
Lemmings - Need I explain? ;) - £10
Gods - /THE/ Best platformer on the ST!!! - £10
Kick Off 2 - The original, addictive footie sim - £5
Microids Action Pack (includes Sliders) - £5
Trivial Persuits - £5
1st Division Manager - £5

Italy 1990 - £5
Crazy Cars - £5
Super Cars - £5

Magazines:

I am selling my copies of STF.... but I don't have the complete set. If you want to buy separatly I will see what I can do :)

All magazines come with their cover disks:

5, 8, 17, 24, 25, 27, 29-32, 34-56, 59-82

ATB.../|\L ~:-)

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2047. Re: GEM-VIEW Problem

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: ducky@enterprise.america.com
Message-ID: <4m43m8$rre@enterprise.america.com>
Source record: 146093

>Indeed there is, it's now up to V3.16.

From where might we be able to ftp version 3.16?
--
~~~~~~
| "The Cash Cow chews cud bigger than you!"...S.Taylor |
|____|
| Ducky (america.com) |
~~~~~~

2048. Re: C-Lab Falcon/Logic Questions

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: ross@ra
Message-ID: <4m45tq$3rm@thoth.nilenet.com>
Source record: 146094

Hall BJ (cb170@city.ac.uk) wrote:
: bjr@EbiCom.net (Brian Roland) writes:

: >Logic sequencer. So...Is there a Logic Audio out there? If not...will

: Yes. There is a Logic Audio Falcon module. It's not supported anymore -
: in fact EMAGIC were never particular optimistic about the Falcon.

Logic Audio Falcon in its Last incarnation is available at ftp.mcc.ac.uk
in the /pub/music/emagic/ directory. You will have to peek a bit further
to find it as I cant remember the exact subdirectory after what I just
gave. I believe the file name is something like LAF295.PRG (not sure but
close).

DO NOT CALL EMAGIC for any support of this program as they won't answer you.

2049. Re: virtual memory

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <3185BB7D.320B@bruker.de>
Source record: 146095

> As I happen 2 know, my Falcon (i.e. 68030) is able to support virtual
> memory (that is: It uses a part of the harddisk - say 16 mb - as swap
> space for the real memory - say 4 mb -. It looks now as if one has 16 mb
> memory. Pieces which are not in the computer, the computer loads in from
> harddisk.)
> But I don't know where I can find a program which does the job for me!

Have a look at the demo version of OUTSIDE
(ftp://acp5.chemie.uni-kl.de/pub/atari/). BTW, OUTSIDE is commercial software.
There is no non-commercial program that gives you virtual memory.

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

2050. GFA Basic for sale

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: guild@swlink.net
Message-ID: <4m4fb2$53q@dino.swlink.net>
Source record: 146096

I've got a copy of GFA basic 3.0 for sale $30 takes it.
e-mail me at guild @swlink.net

2051. Re: virtual memory

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: leslieh@freenet.edmonton.ab.ca
Message-ID: <4m4l5o$31o@news.sas.ab.ca>
Source record: 146097

Jan Kamphuis (bikamph@cs.few.eur.nl) wrote:
: Hi out there!
: As I happen 2 know, my Falcon (i.e. 68030) is able to support virtual
: memory (that is: It uses a part of the harddisk - say 16 mb - as swap
: space for the real memory - say 4 mb -. It looks now as if one has 16 mb
: memory. Pieces which are not in the computer, the computer loads in from
: harddisk.)
: But I don't know where I can find a program which does the job for me!
: Does anyone know if and where I can find such a program??
: Thanx a lot!!
: Jan Kamphuis(bikamph@cs.few.eur.nl)

System Solutions carries Outside by Uwe Seimet, which is exactly the
thing you're after.

--
email: leslieh@freenet.edmonton.ab.ca

2052. VENDS megaST 2.5Mo, SH205 20Mo, SM124

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: jouffrey@ill.fr
Message-ID: <4m4r73$8tf@naiad.grenet.fr>
Source record: 146098

VENDS
- Mega ST 2.5Mo (clavier separe), SM124 et disque dur SH205 20Mo
- lecteur de disquette externe 720Ko (ATARI)
- Cable de connexion Minitel, cable de detection de sonnerie
- logiciel serveur minitel monovoie avec DOC (STUTONE 2.62)
- Pleins de logiciels domaines publiques recents

Prix 2500 FF a debattre (Pas de vente separe)

Reponse par email ou Tel 76440960 le soir

2053. Re: Why AHDI 6?

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: Claus Brod <claus_brod@bbn.hp.com>
Message-ID: <3185BF55.5C90@bbn.hp.com>
Source record: 146099

Robert Wills wrote:
> I'm using an old version of AHDI with my MegaFile 30. I wonder if there
> are any significant advantages to the newer AHDI,

Probably not (for this configuration).

> or some of the other
> boot programs available? I also have an ICD HD with ICD boot program. Can
> I use this with the MegaFile, and would it work as well/better than AHDI?

Most non-Atari drivers are at least slightly faster than AHDI, and they
offer better configuration.

> The ICD drive is very fast, but that could be from the Quantum mechanism,
> or from a better booting software.(?)

A Quantum SCSI drive beats the socks off a Megafile 30, so it's mainly
the speed of the drive that you are seeing. The ICD driver, however,
is also a tad faster than AHDI.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---------http://hpbmdd28.bbn.hp.com/~clausb --
Explicit permission required for distribution in Microsoft Network.

2054. Hard Drives...

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4m439k$m80@sally.dma.org>
Source record: 146100

I have two 100 meg 3.5" Conner SCSI hard drives on my Atari STe system with the LINK 1 plug. When I had only one of them hooked up along with an external CD ROM (single speed) DRIVE it worked absolutely GREAT!

Now...when I tried to install the second one it would not even format it, so I backed up my first one and figured I should start from scratch. Now I can't get either one to work. I tried to shut off the 2nd one completely and even taking it out of the chain and no luck. I am running my FZT Term program off a floppy now and I would like to know what can I do about my hard drives. Please respond via e-mail, I would appreciate it! By the way, the first one is ID #4, 2nd one is ID #5 and the CD Rom Drive is ID #2 (if that really matters any).

Richard Wegner - richardw@dma.org

p.s. if I have to buy new hard drives that will be no problem actually but I prefer to use the ones I have instead.

2055. Re: NVDI V4 Help.

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: Neil@yr-ynys.demon.co.uk
Message-ID: <80990957_OASIS_NEWS@yr-ynys.demon.co.uk>
Source record: 146101

>>FWIW try defragging your C partition. This is just a guess so please
>>don't shout at me if it's a daft idea.
>
>IT's not a font realated problem (the only reason why that should come

Here's another, even dafter possibility:

Have you got NVDI.PRG configured (with your desktop) to run in STRAM
on your TT? _if_ you're using a TT and _if_ you have NVDI configured
in this way it _might_ provide an explanation for the slowdown.

How's that for a long shot ;-)

Best wishes

Neil

--

Neil Martin, music undergraduate, University of Wales College of Cardiff
neil@yr-ynys.compulink.co.uk -=- martinna@cf.ac.uk -=- smu3nam@thor

2056. QST: magicfix updated??

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: ppospis@mtroyal.ab.ca
Message-ID: <1996Apr30.070246.197@mtroyal.ab.ca>
Source record: 146102

A while ago I picked off the net a program called magicfix that altered MagiC 2.01 so that Devpac would work correctly. I can't remember the site I got it at, nor does the documentation give the author's location.

The docs are fairly strenuous in saying NOT to use this with any other version of MagiC. I have just upgraded to MagiC4 and would like to have Devpac run without extraneous steps at startup. Does anyone know if this program has been upgraded to work with MagiC4 and if so where it can be found?

The docs are signed Ofir Gal, if anyone knows the author.

Thanks
Paul Pospisil
ppospis@mtroyal.ab.ca
Mount Royal College
Calgary, Alberta, Canada

2057. Re: Another Atari->PC xfer question

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: ujo7@rzstud1.rz.uni-karlsruhe.de
Message-ID: <4m5563$62q@nz12.rz.uni-karlsruhe.de>
Source record: 146103

Hallvard Tangeraas (hallvart@sn.no) wrote:
: >: value. Yes because newer ST's format their disks with this value set
: >: correctly
: >
: >Right.

: Really? I haven't managed to make my TOS 2.06 formatted disks work on a PC!
: Instead I use 'Hcopy 1.7' which works perfectly (and much quicker than the
: crappy desktop formatter).

I have no problems with disks formatted by the TOS 1.04 or TOS 2.06 Desktop
and PC.
Only old versions of PC exchange on the Mac need _MS-DOS boot disks_. That
meens, the last word in the boot sector must be $55 $AA. But this is a bug
of the Mac program.
--

Tschues, Rainer

Big-DOS for big MS-DOS partitions
http://www.uni-karlsruhe.de/~Rainer.Seitel/bigdos.html

2058. Re: Magic and "*"

Newsgroup: comp.sys.atari.st
Date: 1996-04-30 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4m4vnc$sdb@kaon.kuai.se>
Source record: 146104

: >Why not check out Freedom. It's like a dream together with MagiC!

: I'll try this then. But I heard it has certain problems, like not every
: program manages to call it??

: What's the latest version?

I think it's up to v1.15, at least that's the version I use. Freedom II
is on the way, though.

@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

2059. Disk drive for 1040ST

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: Staale Aune Fjellstad <steel@nvg.unit.no>
Message-ID: <Pine.ULT.3.91.960501145323.28060A-100000@flode.nvg.unit.no>
Source record: 145905

Hi folks!

Even though I now have a IBM PC, I do miss some of the games on my old 1040ST machine. A few years ago, the disk drive broke, and I never got around to fix it.

Just the other day I thought about this again, and I would like to know what a new drive will cost. Is it better to go for an external drive (like the one on the 520ST) or replace the internal drive on the 1040? And what is a fair price for such a thing? I guess they are very hard to find new (do they even make those anymore?) but I could just as well take a used one.

I'm not interested in buying it right now (I'll have to wait until I get some more money) I just want to check the market... :-)

Please email me directly as I do not have time to browse this newsgroup for a while (I have exams coming up in a few days).

Thanks!

Staale Aune Fjellstad	When I die I don't want no part of heaven
Trondheim, Norway	I would not do heaven's work well
	I pray the devil comes and takes me
steel@nvg.unit.no	To stand in the fiery furnaces of hell
http://www.nvg.unit.no/~steel/	"Youngstown" - Bruce Springsteen

---

2060. FS: (CANADA/USA) FALCON SPEED BOARD

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: "Thomas R. Mccartney" <tmccartn@freenet.calgary.ab.ca>
Message-ID: <Pine.A32.3.92.960501092410.64742B-100000@srv1.freenet.calgary.ab.ca>
Source record: 145906

I have a falcon speed board to sell. (I bought a PC so I don't need it
anymore. (I know boo Hiss)). he Falcon speed board adds a 16 MHZ 286 to
you falcon allowing you to run dos and a pretty decent windoze. (uses the
atari hardware to do graphics so it is fatsre than it would appear). I
would like $200 dollars plus shipping or I will trade it for a FX card or even a screen
blaster and money. I will
thrown in everthing you need to run dos and windows, plus a new unopebned
copy of word perfect 5.0. All software orignal disks.

e-mail me or call 403-271-1481.

2061. Re: 11X17 printers and the Atari

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <4m83mg$gof@newsbf02.news.aol.com>
Source record: 145907

Yes I too would like to use say a Epson Color Injet XL 11 x 17 printer on say Pagestream, etc... Are drivers out there for these.

Tom

2062. jv80 - editor

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: jklimch@curly.cc.emory.edu
Message-ID: <4m833b$ckg@curly.cc.emory.edu>
Source record: 145908

I highly recommend X-or, distributed by Mark of the Unicorn. This general purpose synth librarian/editor makes all your synths behave like one giant mega-synth. I use it with 4 modules, a couple of effect controllers & a master controller (Kat midi mallet controller). This system lets me work on 2 or 3 different projects at once with different patches in different synth banks on different channels & reconfigure the whole system with just a couple of key presses. I don't have a jv 80 but, there is a profile for it on the MOTU home page (It uses win doze Unisyn profiles so you won't be outmoded for a while). Sure it costs more to start with but after two or 3 dedicated module editors the software ends up much cheaper.

2063. FS: 520stfm

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: 70771.3100@compuserve.com
Message-ID: <19960501140111.aaaa004vQ@babyblue.cs.yale.edu>
Source record: 145909

```
Atari 520STfm
Monochrome Monitor

PC Ditto PC emulator
WordWriter STD Word Processor
Flash Communications Software
Atari ST Book

Best offer

contact: 70771.3100@compuserve.com
```

2064. NEED HELP W/ CUBASE 3.1

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: ScatheMage <bb09590@bingsuns.cc.binghamton.edu>
Message-ID: <Pine.SOL.3.91.960428194537.6805A-100000-100000-100000@bingsun1>
Source record: 145910

I have Cubase 3.1 and I'm having problems getting it to recognize the additional 16 channels from a Unitor interface. When I load up, I don't see any drivers to help recognize that the Unitor device is actually plugged in. Does anyone know what the problem is or what specific driver I need. Any help would be greatly appreciated.

2065. WTB: ATARI SM-124 b/w hi-res monitor

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: ScatheMage <bb09590@bingsuns.cc.binghamton.edu>
Message-ID: <Pine.SOL.3.91.960501135324.20882B-100000@bingsun1>
Source record: 145911

Looking for the sm-124 black & white monitor in very good condition w/o the bigger screen mod done to it. Please e-mail me w/ description and asking price. Thanks.

2066. DOS formater

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: JOSE CARLOS GOMES DIAS GAMA <jcgdg@camoes.rnl.ist.utl.pt>
Message-ID: <3187B4F7.874@camoes.rnl.ist.utl.pt>
Source record: 145912

I have an Atari ST 520 (360K floppy). Can anyone tell me where I can
get an MS-DOS program to format, read and write ST floppies ?

2067. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <831064378_OASIS_@zetnet.co.uk>
Source record: 145913

In article <4m5tg3$g9j@ralph.vnet.net>
jtb@lys.vnet.net (TOM BRUBAKER) said:-

>Jared Jeavons Quinert (wizzo@connexus.apana.org.au) wrote:
>: Well, connecting works now, my problem is runtime error 163 which seems to
>: keep occuring.
>
>that was a problem in old versions of CAB. If you download WWW 1.30, it will
>not have that problem..

Can't guarentee that - runtime's still pop up for some reason with it.
Coldbooting the system before going on line is, IMHO a good plan. :/

Yours etc.

David.
------------------------ One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

2068. Re: Ultrascript .RSC

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: eretic@tiac.net
Message-ID: <4m8fk2$7lo@news-central.tiac.net>
Source record: 145914

Thanks to all those that helped me out. I'll be trying to print
something in th near future. TTYL

Eric

2069. FS: Migraph Hand Scanner + SW

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: fah@uhhepk.phys.hawaii.edu
Message-ID: <Dqqrxr.B7s@news.hawaii.edu>
Source record: 145915

I have a Migraph scanner, Touchup, OCR jr, with original disks and documents
for $80 including shipping (US please). They work great.
Fred

2070. Re: Alternate Harddisk Drivers for a TT

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: <>
Message-ID: <4m8p6o$p0a@nw003.infi.net>
Source record: 145916

In <4m55dh$62q@nz12.rz.uni-karlsruhe.de>, ujo7@rzstud1.rz.uni-karlsruhe.de (Rainer Seitel) writes:
>Pete Borders (puppetmaster.tc.cc.va.us@) wrote:
>: and Linux all on the machine, not running at the same time of course. :-) I played
>: with CBHD a little last night and while I got it running it seemed to be causing
>: Magic/Thing some problems. I also had BigDOS loaded to see if the combination
>: could work. With them both loaded I couldn't run any programs, anything I double
>: clicked did nothing and start from the Magic menu caused bombs and a reboot. I
>
>Big-DOS doesn't work with MagiC.
>--
>
>Bye, Rainer
>
>Big-DOS for MS-DOS-Partitions > 32 Mbyte
>http://www.uni-karlsruhe.de/~Rainer.Seitel/bigdos.html
After some more experimentation I figured that out. :-(One strange thing I did notice, though, using the patched AHDI.PRG (SHDRIVER.SYS) under Magic 2.01 seems to allow me to access my DOS Zip disks without BIGDOS. I reread the Magic manual and saw no mention of this "feature" did I discover something new? I haven't tested it extensively yet but I was able to read files from an MSDOS formatted ZIP disk under Thing/Magic with just the AHDIBIGD.PRG as the boot driver.

Pete Borders

2071. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4m8lop$q0a@josie.abo.fi>
Source record: 145917

TOM BRUBAKER (jtb@lys.vnet.net) wrote:
: Jared Jeavons Quinert (wizzo@connexus.apana.org.au) wrote:
: : Well, connecting works now, my problem is runtime error 163 which seems to
: : keep occuring.
:
: that was a problem in old versions of CAB. If you download WWW 1.30, it will
: not have that problem..

CAB 1.2 works great, only color printing (NVDI 4.11) brings it down...

Still, MG-FTP doesn't work under GENEVA =(It can't find its RSC-file.

Greetings,
T.

2072. Re: Magic and Freedom

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <4m8sm7$22d@news.chatlink.com>
Source record: 145918

Andre Leistner (Andre_Leistner@b.maus.de) wrote:
: In Msg A9150@B, Carl Lofgren (m9174@abc.se) wrote:
: >and you move around the Freedom dialog, the background window will
: >disappear for a while- does it still occur under MagiC?

: This is a documented 'feature'. It happens to all applications that do not know
: about Freedom and expect the file selector to be a modal, non-window dialogue.
: If you move Freedom around the background windows have to be redrawn.
: Applications that aren't aware of Freedom cannot redraw their windows because
: they're waiting for the file selector AES call to return.
: Andre Leistner -- materials science / polymer physics student
: No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

.....We found the problem earlier with Universal Item Selector UIS.III so
our programmer created a default draw or no draw setting. This
particularly bothersome when DynaCADD would not redraw the overlayed
object, so you can set UIS.III to redraw the background when you move out
of UIS.III

-- "Keep on Keepin' On", Rod MacDonald
ST Informer Magazine | stinformer@chatlink.com | Tel: (541)476-0071 |
A&D Atari Software | GEnie: ST-INFORMER | Fax: (541)479-1825 |
909 NW Starlite Place | CIS: 75300,2514 | Order(800)800-2563 |
Grants Pass, OR 97526 | | MC/Visa/Discover |
World Wide Web URL: http://www.chatlink.com/~stinformer

2073. Any Logic/LOG3/FX users?

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <Dqr3y2.JAw@news.hawaii.edu>
Source record: 145919
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Greetings,

I have a Falcon030 in a Wizztronics Rack Case, with 14meg of ram, and a BlowUp FX expander installed. I recently got my Emagic Logic and LOG3 interface back, and to my dismay, when it is installed the computer will no longer boot. The following will happen if the LOG3 Cartridge is plugged in: First, the Atari logo appears, then

1. 4 Bombs
2. Message: CRC error in ROM E
3. System reboot (repeats)

I am wondering if anyone else out there is using a Falcon with FX and Logic. I am going to be tearing the FX out of my system shortly if I can't get Logic to work with it (after all, bought the Falcon for Logic Audio!) Any suggestions or recommendations would be very much appreciated.

Aloha,

John Perez/The Borg
jperez@uhunix.uhcc.hawaii.edu
UH School of Nursing Computer Specialist
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030PDFX/Rack - 2600 - Lynx II - Jaguar/CD - 400/800/130 XE

2074. ST 4 Sale

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: Erik_Muldowney@msn.com
Message-ID: <4m7rlk$akg@server.cntfl.com>
Source record: 145920

I have a 520STfm (internal floppy) with 4meg and a Blitter, a mouse, a supra 2400 baud modem and cable, and some software like a word processor and neodesk. I would let the lot go for $180 or best offer. reply via email.

2075. WTB MegaSTe

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: Joe.Lensbower@flight.org
Message-ID: <b59_9605020105@flight.org>
Source record: 145921

Is ST Informer still publishing? I let my subscrption lapse last
year when the issues were chronically late and it looked as though
they were about to stop altogether. I miss it, but I've lost money
on subscriptions in the past where the publishers "closed up shop".

___ Mountain Reader II - #00000069
--------------- -//- ----------------
Internet: Joe.Lensbower@flight.org
note: the views expressed by this
user are strictly his/her own.

2076. Re: ALL Computer & Electronics SwapMeet & Raffle: Pacific NorthWest!

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4m7v5i$mn3@ratty.wolfe.net>
Source record: 145922
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

Luke Walker <luke@mail.ncn.com> wrote:

>Benjamin Smith wrote:
<SNIP>
>> ... Swap Meets are Held at 1819 NW Everett at the
>> NW Service Center 3 Blocks North of the corner of 18th and W Burnside in
>> Portland, Oregon. USA!
<SNIP>
>What is the location?

It's there...

2077. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4m7v5d$mn3@ratty.wolfe.net>
Source record: 145923
Cross-posted to: comp.sys.atari.st,umich.archives

atari-archivists@atari.archive.umich.edu (Atari Archive Robot) wrote:

>Bad-uploads
>automore.upl
>cab116.zoo
>cdrec102.upl
>cgcc
>extra320.txt
>extraupd.txt
>gt960204.lzh
>gt960204.upl
>turnus20.upl
>xfiledem.txt
>Bad-uploads
>automore.upl
>cab116.zoo
>cdrec102.upl
>cgcc
>extra320.txt
>extraupd.txt
>gt960204.lzh
>gt960204.upl
>turnus20.upl
>xfiledem.txt
> -rw-r--r-- molin 138339 Mar 17 22:13 ./0ls-lR.Z
> -rw-r--r-- molin 139176 Mar 17 22:15 ./0ls-lRc.Z
> -rw-r--r-- baldrick 15732 Mar 17 22:06 ./Falcon/0index
> -rw-r--r-- molin 4201619 Mar 17 22:03 ./Falcon/Demos/spacejnk.zip
> -rw-r--r-- molin 439543 Mar 17 22:11 ./0index
> -rw-r--r-- molin 178510 Mar 17 22:11 ./0compind.Z
>Bad-uploads
>automore.upl
>cab116.zoo
>cdrec102.upl
>cgcc
>extra320.txt
>extraupd.txt
>gt960204.lzh
>gt960204.upl
>turnus20.upl
>xfiledem.txt
>Bad-uploads
>automore.upl

>cab116.zoo
>cdrec102.upl
>cgcc
>extra320.txt
>extraupd.txt
>gt960204.lzh
>gt960204.upl
>turnus20.upl
>xfiledem.txt
>Bad-uploads
>automore.upl
>cab116.zoo
>cdrec102.upl
>cgcc
>extra320.txt
>extraupd.txt
>gt960204.lzh
>gt960204.upl
>turnus20.upl
>xfiledem.txt
>Bad-uploads
>automore.upl
>cab116.zoo
>cdrec102.upl
>cgcc
>cookie_m.lzh
>cookie_m.upl
>extra320.txt
>extraupd.txt
>gt960204.lzh
>gt960204.upl
>turnus20.upl
>xfiledem.txt
>Bad-uploads
>automore.upl
>cab116.zoo
>cdrec102.upl
>cgcc
>cookie_m.lzh
>cookie_m.upl
>extra320.txt
>extraupd.txt
>gt960204.lzh
>gt960204.upl
>turnus20.upl
>xfiledem.txt
>--
> -- Howard Chu @ Jet Propulsion Laboratory, Pasadena, CA

This may explain why umich has so few new Atari files; it appears that EVERYTHING is considered a "bad upload."

Does anyone have a valid email address for Howard? The last one I tried at JPL came back "no such user."

2078. Re: Can't Format Disks

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4m7v5k$mn3@ratty.wolfe.net>
Source record: 145924

ad880@freenet.edmonton.ab.ca () wrote:

>: Are you certain the problem IS a virus..?
>
>If it's not, then my disk drive is screwed. Any suggestions on that one?

Buy a new disk drive. US$39 or less at any reputable dealer for a
brand-new 1.44-capable drive (of course, you'll only get 720k on a
bog-standard ST, but so what?).

2079. re: i need atari support!

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <477starship@3rdplanet.com>
Source record: 145925

mmarion7@ua1ix.ua.edu barked in U.COMP.SYS.ATARI.ST on :

m> Julian - At one time I would have recommended TOAD however, although it
m> is one of the few sources of ATARI support, the owner seems to be
m> so aware of that fact that he doesn't feel any need to please his
m> customers any longer (IMHO). I know this will probably spark a lot of
m> "TOAD IS GREAT" posts (and at one time I would have agreed).

While I agree that Sheldon (Computer Studio) is a strong supporter of both his customers in general and Atari customers in particular, I must take issue with your denigration of Toad. I had an email conversation with dave@toad.net not a week ago regarding RAM upgrades using SIMMs and he was very helpful, aas he has always been. I suggest, if you have found it to be otherwise, you should email him immediately with the details and see if he has anything to say on the subject.

--

2080. FS: 1Mb 520STFM

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: Hutch
Message-ID: <4m88fe$s2u@doc.zippo.com>
Source record: 145926

Have a nice 520STFM with 1Mb RAM and mouse for sale.
Clean and in very good condition. Hardly ever used.
$50 plus shipping. Email to hutchinj@orlando.veda.com

-Hutch-

2081. re: hard drives...

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <478starship@3rdplanet.com>
Source record: 145927

> Reply-to: richardw@dma.org (Richard Wegner)
>
> do about my hard drives. Please respond via e-mail, I would appreciate
> it! By the way, the first one is ID #4, 2nd one is ID #5 and the CD Rom
> Drive is ID #2 (if that really matters any).
>
> Richard Wegner - richardw@dma.org
>
> p.s. if I have to buy new hard drives that will be no problem actually
> but I prefer to use the ones I have instead.

Richard, I think you just need to look at termination. The last device in the SCSI chain should be terminated, and no others. That can be difficult with some CD drives, but there's usually a jumper or a SIPP-style resistor on
a hard drive. Since you are, I beleive, using Conner drives, you can go to www.conner.com and get all the specs on your drives to determine how to disable termination. Also be sure that parity is disabled, and make the CD the last device (physically - numbers don't matter) on the SCSI cable. Good
luck!

--

2082. Re: Hard Drives...

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199605012156.a7738@a.maus.de>
Source record: 145928

>I have two 100 meg 3.5" Conner SCSI hard drives on my Atari STe system
>with the LINK 1 plug. When I had only one of them hooked up along with
>an external CD ROM (single speed) DRIVE it worked absolutely GREAT!
> Now...when I tried to install the second one it would not even format
>it, so I backed up my first one and figured I should start from
>scratch. Now I can't get either one to work. I tried to shut off the
>2nd one completely and even taking it out of the chain and no luck. I
>am running my FZT Term program off a floppy now and I would like to know
>what can I do about my hard drives. Please respond via e-mail, I would
>appreciate it! By the way, the first one is ID #4, 2nd one is ID #5 and
>the CD Rom Drive is ID #2 (if that really matters any).

Seems that you didn't get the SCSI termination right. The first and last device on the chain have to be terminated, the others may not be terminated. For ICD Link owners, this means that the drive where the Link plugs in has to be terminated, and the one at the end of the daisy chain has to be terminated, too. The Link itself is not terminated.

A three-device setup should look like this:

Link-Drive(T)----Drive----Drive(T)

where (T) indicates present terminators.

bye, Peter

2083. Re: AHDI Ver. 6???

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: Mike Allen <sma@sprynet.com>
Message-ID: <318839A7.4AAF@sprynet.com>
Source record: 145929

The last version of AHDI that Atari US released was 6.05c. It is part of the HDX 5.03c package.

Make sure you get the 'c' versions. HDX 5.03 and AHDI 6.05 had partitioning problems - if you filled a partition you could overwrite parts of the next partition.

Mike Allen
Genie ST Help Desk Sysop

2084. damaged UNIT.HLP file

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: pero@imola.jump.org
Message-ID: <1996May1.001629.1505@rcum>
Source record: 146044

Hi, i'm using Pure Pascal and i have a dameged UNIT.HLP file.

Aynbody can send me a copy of it (UNIT.HLP), please?

THANX!

Peter CAJA
Peter.Caja@uni-mb.si

2085. memory upgrades

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: indy@isisnet.com
Message-ID: <4m6f55$fc5@apollo.isisnet.com>
Source record: 146045

Where can I get more information about creating memory upgrades for my
520 stfm?

2086. 11X17 printers and the Atari

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: smiller@farad.elee.calpoly.edu
Message-ID: <4m6fe8$kgd@isnews.csc.calpoly.edu>
Source record: 146046

I am just wondering if anyone has seen an 11x17, tabloid size laser printer working on an Atari. Preferably with Calamus at 600 DPI.

Also, does anyone have an HP 5L 600 dpi printer and Calamus?

*steve

--
http://www.elee.calpoly.edu/~smiller
-- Deeds of Flesh Homepage --
-- The ULTIMATE Underground Death Metal Band List --
-- An unofficial SEPULTURA Homepage --

2087. Re: Cubase wanted

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12414_hsideras@mettav.demon.co.uk>
Source record: 146047

Hi Sean, on 28 Apr 96 you wrote: ...you in't seen me, roight!

s>
s> Tom Mikulic <mikuto@connexus.apana.org.au> writes:
>> My friend is musician and he does not have an access to the Net.
>> Could someone please post me some details about Cubase like latest
>> release version, the price and availability.
s>
s> Cubase lite is an exellent music program for the Atari ST. Mine was
s> only $99 and runs on 1 meg of ram. It has score and can also print the
s> score. You can purchase it through Toad Computers. The number is...

What features are missing from Cubase in Cubase Lite? Is it a cut down
version of Cubase 2 or Cubase 3 (or can't it be seen in those terms...)

Does it have dongle protection?

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2088. Re: QST: MagiC4 icons

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12415_hsideras@mettav.demon.co.uk>
Source record: 146048

Hi Andreas, on 29 Apr 96 you wrote:

a>
a> Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
a> : In the Keyboard Shortcuts section it says that the Backspace key can
a> : be used to move up one directory level unless you are already in the
a> : root directory.
a>
a> That's another bug in the manual. BS is used for the auto locator.

Ok. I can still get it with ALT<closer-button> etc.

a> : Also, why does APPLICAT not support Window iconify? (45732 bytes 15-
a> : 02-96 with Magic 4.02 (vom 13-01-96) and Mag!XDesk v3.01
a> next version.

Can you ask 2B why they used the Alt-key for every shortcut in VT52 as well?
I thought we'd got away from this kind of thing since the Gemlist...

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2089. HAIR LOSS?..JAPAN'S LEADING TREATMENT MAKES MINOXIDIL OBSOLETE...

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: adachi@xnet.com
Message-ID: <4m798h$fe@flood.xnet.com>
Source record: 146049

Now available in the U.S. Pentadecanoic Acid Glyceride and FA-BAO.
World's leading treatments for thinning hair from Japan. 2.5X more
effective than minoxidil. Featured on CNN, NEWSWEEK,
New York Times. Doctor recommended. For free info,
please call 1-800-555-8655

2090. What's it worth? ST

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: ironside@nbnet.nb.ca
Message-ID: <4m7oes$68e@darwin.nbnet.nb.ca>
Source record: 146050

I have a system which I would like to sell -- haven't used it for a couple years -- although my son still plays games on it.

Atari 520 STfm (TV compatible)
Upgraded to 2.5 megs RAM -- can be upgraded to 4 megs
30 Meg ext. Hard Drive in XT case (ICD and Adaptec Controllers)
720 K internal and 360 K external floppy drives
High res Mono monitor (SM 124)
Color Monitor (SC1224)
Assorted software
2 Joysticks
Original Manuals

Also a Spectre GCR cartridge/ROMs/Software
[this is a Mac Emulator] -- original manuals

All hardware is good working order

I would like an idea of what the above unit(s) are worth, so I can determine whether to put it in a yard sale locally, or go to the time and expense of shipping it long distance. I live in New Brunswick Canada -- so shipping may be prohibitively expensive.

Any help would be appreciated.

contact K Ironside <ironside@nbnet.nb.ca>

2091. AT-ONCE+ and Windows

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <831040784_OASIS_@elis.demon.co.uk>
Source record: 146051

Has anyone managed to get AT-ONCE+ and Windows 3.0 to cooperate ? The Windows installation program ran ok, but I can only get Windows to start in real mode. Typing win or win /S causes the title-screen to be displayed, but then nothing happens and the machine has to be reset.

I have:
TOS 1.4
4MB of memory (Marpet)
Gasteiner hard-drive
DOS 3.3
Windows 3.0

Anyone know what's going on ?

--

---
augeas@elis.demon.co.uk

2092. zoo-unpacker

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <318777DA.29A1@stud.rma.ac.be>
Source record: 146052

Hello,

I can't find a program that unpacks zoo-files. Could somebody tell me
where I can find such a program?
Thanx

Greetings,
Saka

2093. Re: gluestik

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: dsb@cs.duke.edu
Message-ID: <4m7ufh$rvm@duke.cs.duke.edu>
Source record: 146053

From the Holy Book of <4m626m$ad1@due.unit.no>
as spake by josk@stud.unit.no (Jo Even Skarstein) :

>Scott Bigham (dsb@cs.duke.edu) wrote:

>: That means it isn't finding the DEFAULT.CFG file where it expects it to
>: be. IINM, STiK itself requires this file to be in a subdirectory called
>: STIK_CFG in the root directory of the boot drive. Are you using a
>: STIK_DIR.DAT file?

>I have DEFAULT.CFG in the STIK_CFG-folder which is in the root of drive C, my
>boot partition. I've even tried to copy it to my /bin-folder where gluestik
>is, and vie versa.

Blech. That means Fxattr() is failing for some reason. Tell ya what,
send me e-mail and I'll send you a binary with some debugging lines in
it. [BTW, what version of MiNT are you using?]

-sbigham
--
Scott Bigham | The opinions expressed above are
dsb@cs.duke.edu | (c) 1996 Hacker Ltd. and cannot be
http://www.cs.duke.edu/~dsb/ | copied or distributed without a
= PGP spoken here = | Darn Good Reason(tm).

2094. jv80 - editor

Newsgroup: comp.sys.atari.st
Date: 1996-05-01 00:00:00 UTC
From: johnyboy@sydney.DIALix.oz.au
Message-ID: <4m7h8c$h9n$1@sydney.DIALix.oz.au>
Source record: 146054

Hi all.

As I haven't found one yet, I am presuming that there are no shareware jv-80 editors/librarians available for the Atari Ste.

Could anyone please tell me if there is a commercial package available? I think I saw one advertised once in a UK publication.

Thanks, John.

2095. Help: Redacteur & HP320

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: B.S.Senior@bradford.ac.uk
Message-ID: <4mabb7$fi7@columbia.acc.brad.ac.uk>
Source record: 145855

Has anyone, who uses Redacteur V3 and outputs on a HP320 printer, managed to use the printer's internal fonts directly from the program - rather than using the Graphics Printing program. ie. printing out in text mode.

The manual also implies that even when printing in text mode, graphic printing is possible, by 'being clever with the control codes'. Indeed this works on my Citizen 120D but I am having no luck with the HP320. (My main reason for wanting to do this is the better quality and increased speed when using internal fonts.)

Anyone who uses the above configuration please email me and tell me how you manage.

--

Ben Senior \ MEng Electronic, Communication and
\ Computer Engineering
\ University of Bradford
email B.S.Senior@bradford.ac.uk

"But what ... is it good for?" --Engineer at the Advanced Computing Systems Division of IBM, 1968, commenting on the microchip.

2096. Re: Magic and Freedom

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <67399519_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 145856

In article <4m8sm7$22d@news.chatlink.com>
stinformer@chatlink.com (Rod McDonald) wrote:-

>......We found the problem earlier with Universal Item Selector UIS.III so
>our programmer created a default draw or no draw setting. This

Is UIS still being developed? Just wondering as I bought it years ago,
and then had to drop it as it would not work on the Falcon.

--

Beta testing the superb Oasis II.....

+---+
| InterNet: dbrewood@cix.compulink.co.uk NeST....: 90:100/106.0@nest.ftn |
| dbrewood@nest.demon.co.uk FAN.....: 95:150/0.1@fanfiles.ftn |
+---+

2097. Re: Why AHDI 6?

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <61699652_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 145857

In article <31885D34.78B3@bruker.de>
Uwe Seimet <us@bruker.de> wrote:-

>Does your Falcon have a clockpatch? If not you will get in trouble with fast SCSI drivers. HDDRIVER is
>about 1/3 faster than AHDI 6.061.
>If you already have a clockpatch activate the option >SCSI Reset after Error< in HDDRUTIL.

Yep, I've had the modifications done by Atari UK years ago, and later
checked out by System Solutions. But I still can't get rid of the
problems, comes down to owning an early Falcon or so I am told.

--

Beta testing the superb Oasis II.....

+---+
| InterNet: dbrewood@cix.compulink.co.uk NeST....: 90:100/106.0@nest.ftn |
| dbrewood@nest.demon.co.uk FAN.....: 95:150/0.1@fanfiles.ftn |
+---+

2098. Re: How to transfer (big) files between ST and PC?

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <4mabmj$d6q@netty.york.ac.uk>
Source record: 145858

Mike De.Petris (mike@interware.it) wrote:
: thomas@mistral.co.uk (Thomas E Haines) wrote:
: ---------
: Myself and a friend have recently written a parallel port file
: transfer program.
: The program should work between all Ataris and PCs with a
: bi-directional parallel port.

: It has been tested:-
: PC<->Falcon
: STE<->Falcon
: Falcon<->Falcon
: PC<->PC

Should it work Mega ST to PC? I'd be quite happy to test it for you on
such a system. Where can I obtain a copy to test?

: It is not as elagent as Ghostlink as it does not re-map the PCs drives
: onto the Atari (we don't know how to do this:-), but it does have an
: interface or command line version on the Atari end, the PC end just
: has a command line version.
: It is also faster (being parallel), and can be used between more
: computers.

: If some of you are interseted in this then perhaps I could tidy it up
: and post it?

: And if anyone has code to get virtual drives on the Atari desktop,
: (or the PC for that matter) then we could hopefully churn out a good
: version.
: -------------
: I would really like to test your software, and I could even help you to
: build the virtual drives, what is the source ?

If this can be implemented, then it would be one very useful program.

: Ciao, *Mike*
: mike@interware.it
: Mike.De.Petris@f608.n333.z2.fidonet.org
: Mike De.Petris 2:333/608@fidonet.org
: Mike De.Petris 28:119/2@macnet
: Mike De.Petris 65:100/101@trstnet.ftn
: Mike De.Petris 90:700/104@nest.ftn

--

2099. Editor for Sound Canvas SC-55 searched!

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: Christoph.Wawrosch@univie.ac.at
Message-ID: <4m9kh6$m66@www.univie.ac.at>
Source record: 145859

Hi STers!

Could anybody tell me where I could find a sound editor & librarian for the Roland SC-55 Sound Canvas? When I browse through various informations in the web I understand that there should be several editors for the Atari ST, but I couldnï¿½t find any on the major Atari ftp sites.

Any hint would be highly appreciated!

chris

--
Christoph Wawrosch eMail: christoph.wawrosch@univie.ac.at
Universitaet Wien Tel.: +43 1 313 36 8249
Inst. fuer Pharmakognosie Fax : +43 1 313 36 772
Althanstr. 14
A-1090 Wien
Austria

2100. Re: zoo-unpacker

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960502130145.18127D-100000@asia.lm.com>
Source record: 145860

You can get the needed files by any of 3 methods from the umich archive.
You can send a mail message to atari@atari.archive.umich.edu with these
lines as the body of the text
send Archivers/zoo21.ttp
send Archivers/zooshl06.zoo
or you can use ftp to atari.archive.umich.edu or one of the mirror sites
closer to you! Then cd to Archivers directory and give the bin command
then get zoo21.ttp and zooshl06.zoo
or the really easy way is to use CAB with sdcabprg.prg installed as an
external viewer for zoo and ttp file types and get to umich over the WWWeb.
http://www.umich.edu/~archive/atari/ You can actually get in this way!
Not busy like FTP! Just click on the Archivers directroy then scroll down
to the bottom and you should see the zoo files there!

On Wed, 1 May 1996, Karl Samyn wrote:

> Hello,
>
> I can't find a program that unpacks zoo-files. Could somebody tell me
> where I can find such a program?
> Thanx
>
> Greetings,
> Saka
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2101. Wanted : ST Power Supply

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: Andy Moore <andy@seiph.umds.ac.uk>
Message-ID: <3188D159.7927@seiph.umds.ac.uk>
Source record: 145861

Does anyone in the UK have a spare ST power supply they would be willing to sell me? We've just moved house, and the people who owned it before were crap DIYers, connected live and neutral in the socket the wrong way round :^}, and fried my ST. I've borrowed the supply from my brothers machine, but he now wants it back in one piece :^} Oh, and reply by e-mail please : andy@seiph.umds.ac.uk

Thanks in advance

--
South East Institute of Public Health
==##==
Andy Moore, Computing Assistant
"Double Polaroid Man (dream on pal, dream on...)"

2102. Problems with Magic4 ...

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: fp5@brighton.ac.uk
Message-ID: <DqsBzr.FA9@bton.ac.uk>
Source record: 145862

Hi,

I've just began to use Magic4 (v4.02) on my Falcon, and i'm faced with
some problems. One of them is the * problem, but this one has already
been described and some solutions given...

My main problem is that once under Magic, the cookie jar seems to be
cleared, i don't know why. When i wanna run the MagicConf CPX, or the
TimeSlice CPX, they tell me "Magic not installed" when i run them under
Magic, and more surprising, i can run the MagicConf CPX under TOS
without any problem... What's more i can't configure HDdriver with its
CPX, i am also told that HDdriver is not installed, i don't understand as
it works fine under TOS.
The CPX view cookie shows me that the cookie jar is completely empty
but i know that some boot programs i use install a cookie (vi for instance)
So what's the problem with this Cookie Jar, am i the only one to have this
problem, or is it something i have to change in a config file... ?

I also want to change the name of the Printer and Trashcan icons, but i can't
figure where these names are stored. I would also like not to have the
printer icon on the screen, as i haven't any printer, can i delete it ?

Last problem, is that each time i wanna open the U drive, Magic tries to
access the Floppy disk (A:) for a while, and then gives me an error
(cannot access Drive A), is it a normal behaviour, or a bit to change in a
config file ?

Well, that will be all for the moment, if someone can give me some tips,
or explain me what's wrong with my problems, it would be great ...
Thanks.

2103. MIME help!

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: john.blackwell@aspects.com
Message-ID: <9605020712133933@aspects.com>
Source record: 145863
Body handling: 1 inline base64-encoded payload block was not displayed

Um, brain picking time again folks I'm afraid! :)

To cut a long story short, the only way I can get to receive certain documents is to get them e-mailed to me in MIME format, the problem being that I can't seem to persuade ESSCO to decode them without it crashing in one of 2 quite spectacular ways.

I suspect the problem lies somewhere in the "description" lines preceeding the actual content, and, if I may be so bold, I quote:

From: w3mail <w3mail@mogli.gmd.de>
To: john.blackwell@aspects.com
Date: Tue, 9 Apr 1996 07:45:54 +0200
Subject: 1/2 get ftp://ftp.swcp.com/pub/users/lazlo/lists/exotica/theremin/thrm
nsch.ps

[Inline base64-encoded payload not displayed]

etc etc ad nauseum.

Now I've tried snipping the beginning off, resulting in a particularly pretty crash, looking a bit like an extended beach towel accompanied by 2 bombs, and I've tried preceeding the whole shebang with a few well chosen words like "base 64" and "multipart", and so far succeeded only in crashing esscode with comments like "this operation will overwrite a file" reappearing endlessly till I reboot.

Can anyone help me out here?

Hoping

John

john.blackwell@aspects.com

* Kivi 1.41a *

2104. Pic conversion under Gemview

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: fp5@brighton.ac.uk
Message-ID: <DqsB03.EJy@bton.ac.uk>
Source record: 145864

Hi,

How can i convert a picture using Gemview so that i can use it as a
background picture (with the 16 first colors being the system colors,
and the rest of the palette being the picture colors) ?
I would like to convert a large amount of 256 colors GIF pictures, into
IMG format to use them as background tiles under Magic ...
I also want to convert them with 256 colors, because some of them are
saved with only 128 or 64 colors, and then Magic does not recognize
them as color pictures ...

Can anybody help, please ?

2105. Re: CAB printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: roy@gorring.demon.co.uk
Message-ID: <831121040_OASIS_@gorring.demon.co.uk>
Source record: 145865

In article <830989684_OASIS_@husbands.demon.co.uk>
Simon@husbands.demon.co.uk (Simon Husbands) said:-

>Can anyone help me print WWW pages with CAB? I'm having difficulties.
>

Hi Simon,

Dead easy :-)

Make sure you have a disk cache set up

While online, make a note of the file numbers in the cache of the pages you
want to print - use source button

When off line, load a program called CONVERT, get it from 42BBS, and
convert all HTML pages that you want to print. This program turns them into
standard text files.

Then print them out

Simple as that :-)

Any probs, drop me an Email

Yours Roy

--

---

roy@gorring.demon.co.uk - yes with 2 'r's

A good time to keep your mouth shut - is when you are in deep water

2106. Mega ste 4 for sale (USA)

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960502142323.4472A-100000@mhc.mtholyoke.edu>
Source record: 145866

Hi, I have 2 computer (falcon and Megaste)
The megaste is for sale, (TOS 2.05, Mono monitor sm124, 4 meg,
internal hard drive scsi 40meg, mouse, NVDI, Speedo GDOS, lot of softwares).
Asking price $500.
Great condition.
Email me at kellis@mhc.mtholyoke.edu
Bye..

2107. FS:(UK)Complete Atari Set Up

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: tone@swoon.demon.co.uk
Message-ID: <831140716_OASIS_@swoon.demon.co.uk>
Source record: 145867

For Sale:

Atari STE 1 Meg
52 Meg Hard Drive in Gasteiner Slab. Ready to take Second drive as well.
Colour Monitor (Amstrad)
2400 External Modem (Amstrad)
70 Plus Magazine cover Disks plus Magazines.
A few Games (Striker,Golf)
Plus as many other disks as I can.

Price: 180 UKPounds OVNO.

No Split,Buyer Collects (Nr Coventry).

--

| tone@swoon.demon.co.uk |
| < PGP Key > |

2108. QST: magicfix updated??

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12462_hsideras@mettav.demon.co.uk>
Source record: 145868

Hi Paul, on 30 Apr 96 you wrote: ...you in't seen me, roight!

p> Organization: Mount Royal College, Calgary, Alberta
p>
p> A while ago I picked off the net a program called magicfix that altered
p> MagiC 2.01 so that Devpac would work correctly. I can't remember the
p> site I got it at, nor does the documentation give the author's location.

Ofir is at ogal@cix.compulink.co.uk
p> The docs are fairly strenuous in saying NOT to use this with any other
p> version of MagiC. I have just upgraded to MagiC4 and would like to
p> have Devpac run without extraneous steps at startup. Does anyone know
p> if this program has been upgraded to work with MagiC4 and if so where
p> it can be found?

MagiC 4 comes with a program called XMEN_MGR.PRG which should be placed in
the C:\AUTO\APPS\ folder and will do the same job I think...

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2109. CoSTa 1.40 Now Available!

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: Gary@the-gap.demon.co.uk
Message-ID: <16513120_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 145869
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

The latest version of CoSTa is now available! This is version 1.40.

It now supports and costs calls made by Atari NOS, MiNTnet, CoNnect, CixComm and ICE. STiK support is planned for the NEXT release.

There are various bug fixes and enhancements (also a new filter option for registered users).

As I'm not really sure where to upload it to (now that Danny is leaving Hensa) it's available on Cix and direct from me via e-mail.

If anyone can suggest any ftp sites to upload to (and how) then please let me know.

Regards, Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England

2110. TT030 For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: nurmix@gateway.ecn.com
Message-ID: <4mavc1$4sa@gateway.ecn.com>
Source record: 145870

I am selling an Atari TT030.

It has 2 megs of ST RAM, and 4 megs of TT RAM.
It also has an internal 50 meg Seagate hard drive, high density floppy drive, and the latest TOS. It comes with the manual, mouse, and some software. It's packed in the original box, and is in mint condition.

$600 or best offer.

I will pay shipping if in the US.

Please E-Mail me: Nurmix@ecn.com

2111. Re: Alternate Harddisk Drivers for a TT

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: <>
Message-ID: <4mb4p5$mj0@nw003.infi.net>
Source record: 145871

In <4mag3p$557@nz12.rz.uni-karlsruhe.de>, ujo7@rzstud1.rz.uni-karlsruhe.de (Rainer Seitel) writes:
>Pete Borders (puppetmaster.tc.cc.va.us@) wrote:
>: notice, though, using the patched AHDI.PRG (SHDRIVER.SYS) under Magic 2.01
>: seems to allow me to access my DOS Zip disks without BIGDOS. I reread the Magic
>: manual and saw no mention of this "feature" did I discover something new? I haven't
>: tested it extensively yet but I was able to read files from an MSDOS formatted
>: ZIP disk under Thing/Magic with just the AHDIBIGD.PRG as the boot driver.
>
>MagiC cannot read MS-DOS disks > 32 Mbyte!
>
>Read english.txt in the Big-DOS archive before using the patched AHDI!
>
>Is is a good idea to use a hard disk driver with XHDI: HDDRIVER or CBHD.
>
>--
>
>Bye, Rainer
>
>Big-DOS for big MS-DOS partitions
>http://www.uni-karlsruhe.de/~Rainer.Seitel/bigdos.html
I did read the english help file and saw the notice about not using the patched AHDI.PRG without BIGDOS. As far as Magic not reading greater than 32M it sure seemed happy to read my 100M MSDOS format ZIP disk the other night. Maybe it will have problems with files stored beyond the 32M point on the disk but I never ran in to any, picking files at random and there is over 50M of Atari files on this disk. I will do some more experimentation and let you all know. As far as BIGDOS though, if it won't work under Magic/Thing it doesn't help me much.
Thanks for the response, anyway.

Pete

2112. Re: Why a graphic card?

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DqspGD.KK6@cix.compulink.co.uk>
Source record: 145872
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In message <4m1jq3$cop@erinews.ericsson.se>, epkrgdh@epk.ericsson.se said:
>==========
>> I run a standard 4mb Falcon (with the 32Mhz PowerUp) and use Videl Inside to
>> get higher resolutions. -I get 800x608 in 16 and 256colour modes. (s/w)
>
>Yes, you can do it with blow-up too, but do you really have 78 Hz?

No, 53Hz with the s/w. But I wanted minimum TC resolutions of 800x600 on a
vga monitor...pref. 1024x768

>It's tricky to configure so all resolutions works without changing channel on monitor.
>I can use the same channel on ALL resolutions even without blow-up the borders are
>the same. If I decrease the scan-freq I can have higher resolution.

But you'd want that 78Hz really, at 1024x768 in TC (imo) :-)

Steve!

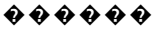
==
= Steven Gregory =
= NeST 90:103/102.0 =
= AtariNet 51:502/4.0 =
= sgregory@cix.compulink.co.uk =
= Atari JaguarCD + Sony Playstation =
= Falcon030/32mhz/4mb/940mb/28.8K/MagiC 4 =
==

2113. Re: virtual memory

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DqspGG.KM4@cix.compulink.co.uk>
Source record: 145873

In message <DqL77x.9JL@cs.few.eur.nl>, bikamph@cs.few.eur.nl said:
>==========
>As I happen 2 know, my Falcon (i.e. 68030) is able to support virtual
>memory (that is: It uses a part of the harddisk - say 16 mb - as swap
>space for the real memory - say 4 mb -. It looks now as if one has 16 mb
>memory. Pieces which are not in the computer, the computer loads in from
>harddisk.)
>But I don't know where I can find a program which does the job for me!
>Does anyone know if and where I can find such a program??
>Thanx a lot!!
>Jan Kamphuis(bikamph@cs.few.eur.nl)

16/32 Systems -and it's called Outside

Steve!


==========
= Steven Gregory =
= NeST 90:103/102.0 =
= AtariNet 51:502/4.0 =
= sgregory@cix.compulink.co.uk =
= Atari JaguarCD + Sony Playstation =
= Falcon030/32mhz/4mb/940mb/28.8K/MagiC 4 =
==========

2114. Re: Magic and "*"

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: sgregory@cix.compulink.co.uk
Message-ID: <DqspGI.KMy@cix.compulink.co.uk>
Source record: 145874

In message <199604282221.a7832@b.maus.de>, Andre_Leistner@b.maus.de said:
>==========
>>Anyone know why MagiC4 ignores Selectric *after* a res change???
>
>I don't but it's the same problem here. That's why I do a complete reboot every
>time I want to change the resolution.

A little drastic? :-)

Steve!

==
= Steven Gregory =
= NeST 90:103/102.0 =
= AtariNet 51:502/4.0 =
= sgregory@cix.compulink.co.uk =
= Atari JaguarCD + Sony Playstation =
= Falcon030/32mhz/4mb/940mb/28.8K/MagiC 4 =
==

2115. ST Sale Of Century - UK

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: andy@aholt.demon.co.uk
Message-ID: <831154826_OASIS_@aholt.demon.co.uk>
Source record: 145875

I have the following ATARI software for sale :

Neodesk V4.02 £25
Neodesk CLI £5
Warp 9 + Extend O Pack
+ Pictures and Fonts £15
Universal Item Selector V3 £5
Fonty - Calamus Font Editor £5

all packages boxed and with manuals

Package Deal £50 + P & P

Also a friend of mine has the following on offer :

ATARI SC1435 COLOUR STEREO 14" MONITOR WITH STFM/E LEAD AND TILT/SWIVEL STAND.
BOXED AS NEW. £90

ATARI ST GAMES FOR SALE. TOP TITLES, BOXED AS NEW.

CANNON FODDER CHAOS ENGINE
CHESS PLAYER 2150 DUNGEON MASTER
FORMULA 1 GRAND PRIX INDY JONES LAST CRUSADE
JIMMY WHITE SNOOKER LEADERBOARD
LEMMINGS II MAGIC POCKETS
MICROPROSE GOLF NARC
PRINCE OF PERSIA PRO BOXING
RICK DANGEROUS ROBOCOP II
ROBOCOP III SECRET OF MONKEY ISLAND
SENSIBLE SOCCER SILKWORM
SPEEDBALL II ST DRAGON
XENON II

£90 FOR THE LOT or OFFERS FOR INDIVIDUAL ITEMS.

Unfortunately no cuddly toys this week :)

Please email for additional info or to make any offers

happy atari computing

```
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(o -) /_( \__/ )_\ (o o)
--------oo0--(_)--0oo---------\--U-/------oo0--(_)--0oo----------
```

andy@aholt.demon.co.uk

2116. MagiCMac Audio

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: zan660@usa.pipeline.com
Message-ID: <4m956g$uu@news2.h1.usa.pipeline.com>
Source record: 145876

Is there any way to use a GEM appliction under MagiCMac which uses sounds?
I relize the Atari has a different sound system but I hate having 48khz 16
bit stereo sound and only being able to hear a keyboard click!
Zan

2117. MagiCMac and Movies!!!

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: zan660@usa.pipeline.com
Message-ID: <4m95a4$15r@news2.h1.usa.pipeline.com>
Source record: 145877

Is there a movie player for MagiCMac? I would love to use a speedy
MagiCMac movie player rather then a Mac one!!! IS there a MPEG player that
is better then GEM_MPEG?
Zan

2118. Re: Zoo and TwoinOne

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: jmpatat@asi.fr
Message-ID: <4mb7tb$pmr@s2.asi.fr>
Source record: 145878
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

gregor@shelly.goldengate.net (Bradley Maurer) wrote:

>I've recently Dl-ed the two-in-one archiver shell and zoo21.ttp from UMICH
>and have a question on the compatibility of the two. I've managed to make
>2/1 work with arc.ttp, lzh.ttp, and ST zip. I have had problems with
>using the shell with zoo.ttp, though. Last evening I tried to unzoo a
>file that consisted of two parts in the archive, a read me and a
>directory of avr sounds. 2/1 would decompress the read me and list the
>directory but not decompress the avrs. When I selected the directory (or
>an individual avr), and after a period of HD churning, I kept getting an
>error of "no files matched". The same file readily decompressed from
>zoo.ttp's command line with out the shell.

I have the same problem. After a lot of testing, i found that's a bug
of Twoinone. When two in one call zoo.ttp it ALWAYS send backslash(\),
even if the zoo file has unix like directory(with /). I don't remember
if zoo only uses slash(/) in command line, but have tested with \ and
/ and get error with \. The tested file was a unix like archive(long
names, ...).

Thierry.

2119. Re: Mega STE internal hard disks?

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: jmpatat@asi.fr
Message-ID: <4mb7tc$pmr@s2.asi.fr>
Source record: 145879

josk@stud.unit.no (Jo Even Skarstein) wrote:

>In theory yes; but in practise?? I don't know, but I had some serious problems
>getting a Quantum LPS120 to work on my MSTE. I tried anything, parity on/off,
>changing ID... It wasn't until I took a closer look at the old Seagate (Which
>I was replacing.) that I tried to remove the Quantum's terminators. And
>suddenly everything worked...

Perhaps Termpower was missing. Without Termpower, terminator down
electrical signals and then your scsi drive can't communicate with
your computer.

Thierry.

2120. Re: ** ATTENTION LOGIC USERS ***

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: martinr@martinr.hookup.net
Message-ID: <831141314_OASIS_@martinr.hookup.net>
Source record: 145880

In article <4m3fk2$c75@huron.eel.ufl.edu>
afn14016@freenet.ufl.edu said:-

>Did You know that you can get Logic Audio 2.01 for free at:
>
>ftp://ftp.mcc.ac.uk/pub/emagic/
>
>
>but you must have the Log 3 that that came with Logic (MIDI)
>for it to run. It is great and eassy to use. The lay out is like
>Mac's Sound Tools.
>
>Enjoy it.
>
>PS. The file is in the FTP Logic Folder Atari.
>
>:)
>
>Raymond
>

--
" Did You know that you can get Logic Audio 2.01 for free at: "
Not exactly free Raymond because you must have the original key . This
sort of defeats the purpose of the dowload doesn't it . Its to bad
because I wanted to see what Logic Audio looked like on my Falcon .
Any cheap copies out there for sale and I do mean cheap since it's not
supported no more .
TTYL. Rick

---
martinr@hookup.net (Ottawa , Canada)

2121. Re: CAB 1.2b problems...

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960502221906.13648E-100000@pink.lm.com>
Source record: 145881

First thing CAB doesn't do FTP or Gopher or E-Mail! So don't expect any
link that uses these to work! Second, when you upgraded, did you bother
to redo the paths to the cache!

On Fri, 26 Apr 1996, Magnus Thylander wrote:

> Hi!
>
> I'm having a few problems trying to get CAB to work...
>
> First: No matter what CAB-version I use i get the message "read error in file .
> ..\CACHE\0001" sometimes when I click on links that are supposed to take me to
> ftp-archives or similar...
>
> Second: I tried upgrading from v1.1a(included in WWW130.LZH) to 1.2b but now I
> cannot connect to any Internet-site... No matter what URL I try to connect to
> I get the "Read error...." error message... Local files work okay... I've
> tried clearing the cache but no good...?
>
> A completely different question: Does anybody know whether it's possible to
> use >540Mb EIDE harddrives using the Falcon's internal controller?
>
> Greetings,
> Thylboy@stacken.ct.se
>
> Reply by email please!!!
>
>
>
>
>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2122. FS/T: 520 ST

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: Jim Lazarenko <jimbo@connect.ab.ca>
Message-ID: <31897520.3EB4@connect.ab.ca>
Source record: 145882

I have a spare 520ST without power supply but in very good shape for sale or trade (Buyer pays shipping). If
you have need for it make me an offer, also let me know where you are so I can give you an estimate for
shipping. I am also willing to trade for the following...

Shrinkwrapped Intellivision games or open (but complete) rare carts
Intellivision hardware
Mattel or Coleco handheld games
Vectrex items
Lynx cartridges
Mattel Synsonic Drums

jimbo@connect.ab.ca

2123. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: roy@gorring.demon.co.uk
Message-ID: <831161010_OASIS_@gorring.demon.co.uk>
Source record: 145883

In article <4m8lop$q0a@josie.abo.fi>
thietavu@news.abo.fi (Tommi Hietavuo TKKK) said:-

>Still, MG-FTP doesn't work under GENEVA =(It can't find its RSC-file.
>
>

Yeh I noticed that as well :-(

I go back to the desktop to run it :-)

Yours Roy

--

---

roy@gorring.demon.co.uk - yes with 2 'r's

A good time to keep your mouth shut - is when you are in deep water

2124. Re: Ajax floppy disc controller on a TT

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <6960576_000001_OASIS_NEWS@yeadontt.demon.co.uk>
Source record: 145884

In article <4maer1$7g1@inca01.inca.co.nz>
gmiller@inca.co.nz (Gaven Miller) wrote:-

>What are the advantages of installing the AJAX floppy controller in my TT?
>
>My TT with a Western Digital 1772-02-02 controller has been happily
>talking to an external DSHD (1.4 meg High Density) floppy drive for the
>past 30-or-so months.

ST Format stated in an article a while back that WD1772 chips with the
02-02 suffix can quite happily drive internal HD floppies.

>
>My TOS version is 3.05 (UK ROMs), and I can read, write and format DSHD
>discs using the built-in desktop formatter, as well as the numerous "High
>density aware" formatters available.

You can replace the internal floppy with a 1.44 drive with no problems
at all, the only change is to switch the DIP switch No 7 to on. On my
motherboard the DIP switches are at the front left ie under the hard drive
in a standard TT case. This works fine on my UK TT with the same ROMs that
you have.

>Would I gain anything from the AJAX controller? (More reliable? Faster?)

Don't know!!
>
>Or would I be advised to "sit on my hands" and do nothing?

Replace the internal, it makes life easier.
>
>Also, does anyone have a source of _internal_ high density floppy drives I
>can mount in my TT _without_ having to modify the TT case? Mine only had a
>DSDD 720k drive fitted :(

I got my drive from The Upgrade Shop (TUS) in Macclesfield for about
40 pounds. they advertised in Atari World. I upgraded when I mounted my TT
in a PC full tower, so I can't say whether the case would need any cutting.
You could try System Solutions, although they may be a little more
expensive!

Hope this helps.

--

==========

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```

========== Phil Yeadon ====== phil@yeadontt.demon.co.uk ==========

2125. Re: QST: MagiC4 icons

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199605020136.a10124@b.maus.de>
Source record: 145885

In Msg A9650@B, Harry Sideras (hsideras@mettav.demon.co.uk) wrote:

>Can you ask 2B why they used the Alt-key for every shortcut in VT52 as
>well?

IMHO because of TOS-programs that use Control-key for shortcuts.

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

2126. CAB printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199605020139.a10125@b.maus.de>
Source record: 145886

In Msg A9664@B, Simon Husbands (Simon@husbands.demon.co.uk) wrote:

>Now, I do have SpeedoGDOS, but I have no idea how to set up different
>fonts.

Fine. SpeedoGDOS comes with a program called outline.prg. You can install and un-install fonts using it (note that you have to reboot to make the changes effective).

>I don't have a state of the art printer, just a Amstrad DMP 2160 (dot
>matrix).

Did you install a SpeedoGDOS printer driver for it? Check this with driver.prg which comes with SpeedoGDOS as well.

Then, take a vector graphics program like Kandinsky, draw some lines and circles, and try to print that. This will show you whether your printer works with your printer driver in general. If it works, then put some text onto the page using Speedo fonts. Try to print it, too. If that works CAB should be able to print. If it doesn't then try another printer driver.

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

2127. CyberChat // CyberChat // CyberChat // CyberChat // CyberChat

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: Jyakobi@visinet.ca
Message-ID: <4mbc85$ol@kenya.visinet.ca>
Source record: 145887
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.be

Tired experiencing untimely delays when chatting on the Internet? Is your curiosty getting the
better of you?

Here's your chance to do something about it!

No Keyboards, No Monitors, and No Modems!

Call CyberChat your telephone connection to people you meet on the net!

1 - 809 - 474 - 4437

Only long distance charges apply for this call. Must be 18 years of age or older.

This service brought to you by Top Communications.

Call CyberChat now!

2128. [Q] OLGA ???

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199605022351.a10737@b.maus.de>
Source record: 145888

In Msg A10565@B, Herve Piedvache (herve@parx.frmug.fr.net) wrote:

>What is it for ?

OLGA := Object Linking for GEM Applications

Something like OLE on MS-Windows machines. I.e. you can put a picture from a painting program into a document created by a word processor and if you make any changes to the picture the text document will be updated automatically. Of course, this will only happen if applications support the OLGA protocol.

>How you use it ?

AFAIK there are [German] documentation files included in the OLGA archive.

>Where can I get more informations ...

Ask the author: Thomas Much, email:

thomas_much@ka2.maus.de
uk48@rz.uni-karlsruhe.de
much@rpkhp7.uni-karlsruhe.de
http://www.uni-karlsruhe.de/~uk48/

Note, that he's in Rome/Italy for the next two weeks, so he might not answer you too quickly.

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

2129. Re: HAIR LOSS?..JAPAN'S LEADING TREATMENT MAKES MINOXIDIL OBSOLETE...

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <831157456_OASIS_@coconut.demon.co.uk>
Source record: 145889

In article <4m798h$fe@flood.xnet.com>
adachi@xnet.com (Kris Kasalo) said:-

>Now available in the U.S. Pentadecanoic Acid Glyceride and FA-BAO.
>World's leading treatments for thinning hair from Japan. 2.5X more
>effective than minoxidil. Featured on CNN, NEWSWEEK,
>New York Times. Doctor recommended. For free info,
>

YOU'RE CROSS POSTING INTO NEWSGROUPS, READ YOUR NETTIQUETTE
MANUAL AND STOP WASTING YOUR MONEY AND MINE PUTTING RUBBISH WHERE IT
DOESN'T BELONG!

--

---

mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

2130. Re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <831154114_OASIS_@coconut.demon.co.uk>
Source record: 145890

In article <199604301430.a65239@a2w.maus.de>
Ian_Taylor@a2w.maus.sub.org (Ian Taylor) said:-

>mike (mike@coconut.demon.co.uk) wrote on 27.04.96:
>
>>ST Guide 1.4E
>I think you mean ST Guide 4.1E

I thought we were up to V5.0A (Arabic) :-)

>>That's the biggest load of bollocks I have ever heard uttered in this
>>newsgroup.
>You must be a newbie :)

I should have said: 'uttered in this newsgroup IMO.' :-)

>>If you're being serious, then I suggest that you go elsewhere!
>Steady on Mike, seemed to me like a poor attempt at a joke, no need to
>tear his head off.

If he was being serious, and having seen his other postings, I think he was being serious, offensive comments like this can so easily dissuade people from translating and/or supporting excellent programs emanating from Germany or elsewhere. It's a two-way street as well, programs like ExtenDOS are being bought in the UK, and NeoDesk is also popular. We all own Ataris, where the programs come from is irrelevant.

The only think I think we ought to be concerned with is people limiting distribution of Atari programs to one country or another as a matter of politics. With shareware or PD, this isn't really a political or commercial thing, more to do with the difficulty of moving small sums of money inexpensively around the world banking system.

Nonsense about Euros being upset that Atari is American, needs to be answered, even if it seems as though I'm biting this geezer's head off, which I don't think I did. If anyone, anywhere in the world, is having difficulty getting a PD or shareware program, I'd be more than happy to obtain it for them if I can, as long as my costs were covered.

Sorry if I have caused offence to anyone, that's not the intention, but as Boris caused offence to me and others, and knowing Joe Connor, I felt I had to comment.

Enough of this Euro-American antagonism, which only exists in the small minds of certain people, and let's get on with bashing the anti-Atari organisations - together!!!

ATB
Mike - Sheffield - World :-)

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

2131. re: ajax floppy disc controller on a tt

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <485starship@3rdplanet.com>
Source record: 145891

gmiller@inca.co.nz barked in U.COMP.SYS.ATARI.ST on 2 May 1996:

g> What are the advantages of installing the AJAX floppy controller in my
g> TT?
g> My TT with a Western Digital 1772-02-02 controller has been happily
g> talking to an external DSHD (1.4 meg High Density) floppy drive for the
g> past 30-or-so months.

I'm pretty sure that WD chip is rated for 16MHz, so you don't need the AJAX
chip at all. And since it has been working fine, the obvious conlcusion is
drawn.

g> Or would I be advised to "sit on my hands" and do nothing?

That would be my move, yes.

g> Also, does anyone have a source of _internal_ high density floppy drives
g> I can mount in my TT _without_ having to modify the TT case? Mine only
g> had a DSDD 720k drive fitted :(

Send email to dave@toad.net and see if he can get hold of one for you.

--

2132. re: new fx software v1.9 available (with ems)

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <486starship@3rdplanet.com>
Source record: 145892

phlod@winternet.com barked in U.COMP.SYS.ATARI.ST on 2 May 1996:

p> Okay, here's a question for anybody to answer. What the heck is
p> a PS/2 SIMM??? I'm assuming it's not a 30 pin SIMM, as that's what the
p> BlowUp FX board takes normally, so one wouldn't need a seperate board.
p> So, please tell me what a PS/2 SIMM is, as I'm just not grasping the
p> term.

It's a 72-pin SIMM with parity, that is, 36-bits wide.

--

2133. re: apple support :-(yuk !

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <487starship@3rdplanet.com>
Source record: 145893

lais@cs.man.ac.uk barked in U.COMP.SYS.ATARI.ST on 29 Apr 1996:

>> wire in stock (all I really needed was the plug for the Quantum and two
>> wires which I could easily connect to the wires in the TT) it probably
>> wouldn't work on my machine AS IT WASN'T A MAC.

That demonstrates an abysmal technical ignorance on the part of the Apple representative. I suppose he probably always buys the same brand of batteries for his flashlight, too, since obviously Eveready batteries won't work in Duracell flashlights...

l> I had exactly the same problem with the same drive mechanism, but with a
l> MEGA STE. After searching all over the place for a little plug to go
into
l> the Quantum, I gave up and soldered the wire from the LED directly to
the
l> drive's PCB :-)

You can use the plug/wire/LED assembly out of any cheap PC case.

--

2134. Atari ST .SNG to PC .MID

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: JHL <Guba@Concentric.Net>
Message-ID: <31890A8F.586F@Concentric.Net>
Source record: 145894

I'm looking for either an ST or a PC utility which will convert Atari ST type .SNG files to a PC type .MID or .SNG file (there are subtle differences.)

Anyone who can point me in the right direction will rewarded (in heaven.)

Bless you all,

Guba!

2135. FALCON/AUDIO-IN/VOLTAGE.

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.PMDF.3.91.960502105223.24768A-100000@acs2.byu.edu>
Source record: 145895
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello there:

Is there any voltage in your Falcon-audio input? Mine has arond
9v and 4 Milliamps. (analog multimeter measured). Is it right or not? The
audio system seems to work fine.

Please repply to fpinto@cougarnet.byu.edu THANKS!!

```
||| ---------------------------------------------------------- |||
/ | \ FPINTO @ BYU . UTAH . USA . WINTER . 1996 / | \
-------------------------------------------------------------
FALCON 030 AUDIO-VIDEO ENGINE
```

2136. Octalyser where?

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: firefox@goal.apana.org.au
Message-ID: <835416771801@goal.apana.org.au>
Source record: 145930

Hi there

Im trying to track down a Atari STE program call Octalyser.
For those who don't know what this is,Octalyser is a program used for making,editing etc for music MODs.
Why am I after this one is that you can use 8 tracks which by the way is the only one for the Atari STE that can do 8 tracks.
I have Protacker,Noisetacker and soon Stormtracker but all of these only can do 4 tracks.
Now I have obtain the Demo version of Octalyser and have E-Mail and PHoned of of the contacts who were dealing with this program and I only got one reply from the US who only said that he no longer deals with it.
I can't understand why I cannot get a reg ver,I mean I do want to pay for it,but who the hell down I send my money too?
IF I send it to one of these contacts,Im pretty sure Im not going to get any thing.
I still want this program and I still want to remain Atari user but I can see why many of my mate are going to PC.
I do know and can get PC mod editors which are far better but I would like to remain Atari user,only it seem that Atari must trully be Dead.
Oh and yes I have written to ST format ask about this too,and yes I got no reply at all and these guys are Atari.....mmmmmm

Anyway can anyone help me? Anyone got a old copy they dont want?
PEASE HELP!!!!

Mike Murphy firefox@goal.apana.org.au - Please E-Mail me.

--

GATEWAY Online - (618) 3790056 - goal.apana.org.au - v34 Multiline (11)

2137. Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: Jakov Pavic <jpavic@public.srce.hr>
Message-ID: <3187DEF8.86D@public.srce.hr>
Source record: 145931

Hallo , I am Jakov (Jack) from Zagreb, Croatia . I have Falcon 030 , but unfortunately left audio chanel is not OK. Please, if anybody know where I can send Falcon on service - close to Croatia, if it is possible, send me e-mail.
Regards from Zagreb, Jack

2138. Re: zoo-unpacker

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <517cc$1482a.2c@goldengate>
Source record: 145932

Ah the elusive zoo dearchiver that wasn't saved in a zoo archive!

I found one on the UMICH archive, http://www.umich.edu/~archive/atari.
The program you'll need is zoo.ttp. It's a command line program, so it
may give you a bit of problem if you aren't familiar how they work.
Run the .ttp and enter: -extract program-name.zoo. If you have a shell
like two in one, just install the .ttp's path etc.
I was amazed out how hard it was to find a version of zoo that wasn't
"zoo-ed". But once you get the basic zoo.ttp, you can upgrade to other
versions.
BTW you can also dl a couple of other zoo files there--the docs and the
various binaries that may or may not be of use to you.

Karl Samyn (saka@stud.rma.ac.be) wrote on Wed, 01 May 1996 16:40:26 +0200:
: Hello,

: I can't find a program that unpacks zoo-files. Could somebody tell me
: where I can find such a program?
: Thanx

: Greetings,
: Saka

--
```
| Gregor Samsa | |
| Minnapolis, MN USA | Homepage: www.goldengate.net/~gregor |
| gregor@goldengate.net | |
```

2139. [FS] 8 MB St RAM for TT030

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <4m96r6$7r2@news.duke.edu>
Source record: 145933

I have a 8 MB St RAM card for Atari TT for sale. It expands the builtin
2 MB ST RAM to a total of 10 MB.

Althought ST RAM is not as fast as TT RAM I always found it more universel
since every Programm can use it, whether it can utilize TT RAM or not.

Toad is asking 649 $.

I'm asking 350 $ + COD.

Thomas Damms
Duke University
damms002@acpub.duke.edu

2140. Re: New FX software V1.9 available (with EMS)

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: phlod@winternet.com
Message-ID: <4m975g$7rs@blackice.winternet.com>
Source record: 145934

Okay, here's a question for anybody to answer. What the heck is
a PS/2 SIMM??? I'm assuming it's not a 30 pin SIMM, as that's what the
BlowUp FX board takes normally, so one wouldn't need a seperate board.
So, please tell me what a PS/2 SIMM is, as I'm just not grasping the term.

Thanks. :)

Fatally,
Phlod

2141. [FS] portfolio

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <4m96vn$7r2@news.duke.edu>
Source record: 145935

I have an Atari portfolio, 64 kb card, parallel interface, data exchange software for IBM and Atari for sale.

I'm asking 150 $ shipped COD for the whole package.

Thomas Damms
damms002@acpub.duke.edu

2142. Antmail 0.7.6 released

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: baldrick@terminator.rs.itd.umich.edu
Message-ID: <4m9de6$11r@lastactionhero.rs.itd.umich.edu>
Source record: 145936

```
Antmail 0.7.6 is now available on atari.archive.umich.edu under
atari/Network/Stik/ant7_6.zip.

Major update. Lots of improvements and bug fixes. Too numerous
to list so I'll instead tell you what's no there.

Multiple Recpts still not in. Sorry
Nicknames (addressbook) still no in. Sorry
Multiple mailboxes still not in. Sorry again.

However Bugs are gone in cleanup. Cleanup runs faster. The
abiliity to quote in a reply or not quote. Message status is tracked.
Lock up during program start squashed. More hot keys. A lot more...

Have fun I'm back to work now,

Dan
aka Baldrick
aka baldrick@terminator.rs.itd.umich.edu
```

2143. Re: Why AHDI 6?

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31885D34.78B3@bruker.de>
Source record: 145937

Daron Brewood wrote:

> Makes a big difference on the Falcon though, if I use any other driver
> excepting AHDI 6.01 I get problems with the SCSI port to the external
> hard disk locking up. With AHDI no problems ever. I do own ICD and
> HDDriver, but can't use them due to the above.

Does your Falcon have a clockpatch? If not you will get in trouble with fast SCSI drivers.
HDDRIVER is
about 1/3 faster than AHDI 6.061.
If you already have a clockpatch activate the option >SCSI Reset after Error< in HDDRUTIL.

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

2144. Re: Alternate Harddisk Drivers for a TT

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31885DDA.527C@bruker.de>
Source record: 145938

Pete Borders wrote:

> After some more experimentation I figured that out. :-(One strange thing I did
> notice, though, using the patched AHDI.PRG (SHDRIVER.SYS) under Magic 2.01
> seems to allow me to access my DOS Zip disks without BIGDOS. I reread the Magic

That's nothing unusual as long as the partitions are < 32 MByte. Bigger partitions won't work even if it seems this way. Did you ever try to access data above the 32 MByte limit without BIGDOS?

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

2145. Re: DOS formater

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31885FCE.5C4@bruker.de>
Source record: 145939

JOSE CARLOS GOMES DIAS GAMA wrote:

> I have an Atari ST 520 (360K floppy). Can anyone tell me where I can
> get an MS-DOS program to format, read and write ST floppies ?

I doubt that such a program exists. You should really connect a standard
DD (720K) drive to your Atari. If you do, you can exchange floppy disks
without any special software.

--
****
* Uwe Seimet | I really hate this damned machine,
*
* | I wish that they would sell it.
*
* Internet: us@bruker.de | It never does that what I mean
*
* MausNet: Uwe Seimet @ KA2 | but only what I tell it.
*
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
*
****

2146. Help with CDROM drive

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: Stephane Leibovitsch <leibovit@minos.inria.fr>
Message-ID: <31886501.167EB0E7@minos.inria.fr>
Source record: 145940

Hi everybody,

i have bought a Sanyo CRD-254S a few months ago but i am unable to make it work correctly. The only way is with Linux/68k, with which it works perfectly.

I have tried every known driver : CD-Tools, Metados, Extendos 2.3, cdrom.xfs but the best i can get is access to some directories and then a time out ! Moreover my SCSCI hard drive is sometimes blocked, as is my IDE hard drive.

I own a falcon 030 with 4 Mb RAM and TOS 4.02 and an internal IDE drive of 120 Mb and an external SCSI drive of 1Gb. The CDROM drive is a SCSI external drive.

Thanks for your help

Stephane Leibovitsch

2147. Substation Level Editor?

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4m9qoc$t7j@orm.southern.co.nz>
Source record: 145941

Hi there fellow Atarians!

I have just bought my copy of Substaion and WOW! I'm impressed (sure it doesn't match up with something like Duke Nukem 3D on the PC but for an 8mhz computer it's _EXCELLENT_).

Anyway.... is there such a thing as a Substation level editor? or for that matter, an Obsession table editor?

-- Julian Forsythe

2148. Re: New FX software V1.9 available (with EMS)

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4m9rtd$han@due.unit.no>
Source record: 145942

```
Phlod (phlod@winternet.com) wrote:
:
: Okay, here's a question for anybody to answer. What the heck is
: a PS/2 SIMM??? I'm assuming it's not a 30 pin SIMM, as that's what the
: BlowUp FX board takes normally, so one wouldn't need a seperate board.
: So, please tell me what a PS/2 SIMM is, as I'm just not grasping the term.

Its a 72-pin SIMM, as used in most modern PCs.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/
```

2149. Re: gluestik

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4m9s7p$han@due.unit.no>
Source record: 145943

Scott Bigham (dsb@cs.duke.edu) wrote:

: >I have DEFAULT.CFG in the STIK_CFG-folder which is in the root of drive C, my
: >boot partition. I've even tried to copy it to my /bin-folder where gluestik
: >is, and vie versa.
:
: Blech. That means Fxattr() is failing for some reason. Tell ya what,
: send me e-mail and I'll send you a binary with some debugging lines in
: it. [BTW, what version of MiNT are you using?]

Im using 1.12, as Ive had some serious problems with MultiTOS and FreeMiNT.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

2150. Re: Any Logic/LOG3/FX users?

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4m9siv$han@due.unit.no>
Source record: 145944
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

John Perez (jperez@Hawaii.Edu) wrote:
: Greetings,
:
: I have a Falcon030 in a Wizztronics Rack Case, with 14meg of ram,
: and a BlowUp FX expander installed. I recently got my Emagic Logic and
: LOG3 interface back, and to my dismay, when it is installed the computer
: will no longer boot. The following will happen if the LOG3 Cartridge is
: plugged in: First, the Atari logo appears, then
:
: 1. 4 Bombs
: 2. Message: CRC error in ROM E
: 3. System reboot (repeats)

Its the DSP-speeder thats causing this, at least I had the same problems when
I speeded my DSP to 50MHz, and booted in 18/36MHz mode. Try booting in 16/16,
and then switch to 20/40 after a minute or so. If that doesnt work, disconnect
the DSP-speeder.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

2151. [Q] OLGA ???

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: herve@parx.frmug.fr.net
Message-ID: <GECMBIAOUP@parx.frmug.fr.net>
Source record: 145945

Hi,

Could someone give me more information about OLGA ??

What is it for ?

How you use it ?

Where can I get more informations ...

Best Regards,

--
Herve Piedvache SysOp on The BBS for ATARI Computers.
+33-1-42511135
90:8/0@nest.ftn 51:506/0@atarinet.ftn
2:320/107@fidonet.org herve@parx.frmug.fr.net

2152. Re: virtual memory

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: schwab@lamothe.informatik.uni-dortmund.de
Message-ID: <vyzrat3gwv4.fsf@lamothe.informatik.uni-dortmund.de>
Source record: 145946

In article <3185BB7D.320B@bruker.de>, Uwe Seimet <us@bruker.de> writes:

|> There is no non-commercial program that gives you virtual memory.

Except Linux, of course :-))
--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"

2153. Searching Starcall

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: Karim El Founas <elfounas@student.fsa.ac.be>
Message-ID: <3188B1B3.41C67EA6@student.fsa.ac.be>
Source record: 145947

Hello, I'm searching the german telecom shareware called
starcall. Have somebody seen it in a ftp site?

Thanks

K.


```
_________________
/ Karim El Founas \_____________________________________________
| 34,Avenue Prince Jerome Bonaparte | 2/103 Avenue de l'Espinette \
| 1420 Braine-l'Alleud | 1348 Louvain-la-Neuve |
| Belgium | Belgium |
| Tel+fax : 032-2-384 17 93 | Tel : 010/45.27.15 |
| E-mail: elfounas@student.fsa.ucl.ac.be |
|_____________________________________|_____________________________|
```

2154. Ajax floppy disc controller on a TT

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4maer1$7g1@inca01.inca.co.nz>
Source record: 145948
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

What are the advantages of installing the AJAX floppy controller in my TT?

My TT with a Western Digital 1772-02-02 controller has been happily talking to an external DSHD (1.4 meg High Density) floppy drive for the past 30-or-so months.

My TOS version is 3.05 (UK ROMs), and I can read, write and format DSHD discs using the built-in desktop formatter, as well as the numerous "High density aware" formatters available.

Obligatory <Shameless?> Plug: The "DESKFMT" replacement floppy disc formatter/copier I wrote for MultiTOS is one good example - it detects and allows high density discs to be (re)formatted and copied

Would I gain anything from the AJAX controller? (More reliable? Faster?)

Or would I be advised to "sit on my hands" and do nothing?

Also, does anyone have a source of _internal_ high density floppy drives I can mount in my TT _without_ having to modify the TT case? Mine only had a DSDD 720k drive fitted :(

--

Quote For The Month:

"[Computer Advocacy groups] are intended to be a place where people can argue... in an intelligent manner"

2155. Re: Alternate Harddisk Drivers for a TT

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: ujo7@rzstud1.rz.uni-karlsruhe.de
Message-ID: <4mag3p$557@nz12.rz.uni-karlsruhe.de>
Source record: 145949

Pete Borders (puppetmaster.tc.cc.va.us@) wrote:
: notice, though, using the patched AHDI.PRG (SHDRIVER.SYS) under Magic 2.01
: seems to allow me to access my DOS Zip disks without BIGDOS. I reread the Magic
: manual and saw no mention of this "feature" did I discover something new? I haven't
: tested it extensively yet but I was able to read files from an MSDOS formatted
: ZIP disk under Thing/Magic with just the AHDIBIGD.PRG as the boot driver.

MagiC cannot read MS-DOS disks > 32 Mbyte!

Read english.txt in the Big-DOS archive before using the patched AHDI!

Is is a good idea to use a hard disk driver with XHDI: HDDRIVER or CBHD.

--

Bye, Rainer

Big-DOS for big MS-DOS partitions
http://www.uni-karlsruhe.de/~Rainer.Seitel/bigdos.html

2156. Lattice C 5.6 needed.

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: Alessandro Scalia <ascalia@dsi.unive.it>
Message-ID: <4mail5$5n9@moo.dsi.unive.it>
Source record: 145950

If anyone could ever sell me Lattice 5.6 ,please mail me...

..the address is : ascalia@dsi.unive.it

2157. Falcon Ms-Dos Partitions

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: Alessandro Scalia <ascalia@dsi.unive.it>
Message-ID: <4mai02$5n9@moo.dsi.unive.it>
Source record: 145951

Please...make me know how to make ms-dos partitions on my scsi hd using
my beloved Falcon030.

thanks...bye!

2158. WTB: Power Supply for SF354 Drive

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: Fernando Fernandez <sftsm04.fferna01@eds.com>
Message-ID: <3188F87D.2612@eds.com>
Source record: 145952

I am looking for a working power supply for an external SF354 Atari
3 1/2" Drive. If no one has one, can anybody give me the volts per the 5
pin din in the back. It probably is 5 and 12 VDC, but which pin?

Please send prices and response to my email address
ffernand@tir.com

Thanks
Fernando

2159. Re: Searching Starcall

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <831140746_OASIS_@mbha.demon.co.uk>
Source record: 145953

In article <3188B1B3.41C67EA6@student.fsa.ac.be>
Karim El Founas <elfounas@student.fsa.ac.be> said:-

>Hello, I'm searching the german telecom shareware called
>starcall. Have somebody seen it in a ftp site?
>

Try ftp.cnam.fr.

If no godd let me know and I will send you a copy (I have version 2.0 I
think).

Regards,

--

daveb

---
daveb@mbha.demon.co.uk

2160. Re: zoo-unpacker

Newsgroup: comp.sys.atari.st
Date: 1996-05-02 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <831140808_OASIS_@mbha.demon.co.uk>
Source record: 145954

In article <318777DA.29A1@stud.rma.ac.be>
Karl Samyn <saka@stud.rma.ac.be> said:-

>Hello,
>
>I can't find a program that unpacks zoo-files. Could somebody tell me
>where I can find such a program?
>Thanx

I have version 2.1. Any good?

Regards,

--

daveb

---

daveb@mbha.demon.co.uk

2161. re: interlace on ste?

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <490starship@3rdplanet.com>
Source record: 145655

clifton@southern.co.nz barked in U.COMP.SYS.ATARI.ST on 03 May 96:

c> I have a 520STE with 2 Meg RAM. The monitor is a Commodore 1084.
c> I want to know if I can get some software to use the 1084's interlace
c> modes.... I have seen it running on a falcon in 640x480xTruecolour - I
c> don't care about the number of colours, I just want to be able to use
c> the monitor in a res that is at least 640x400.

What you're looking for is a mono emulator - the best one in my experience
is Sebra. I don't know wher to ftp it, however.

--

2162. re: dos formater

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <491starship@3rdplanet.com>
Source record: 145656

us@bruker.de barked in U.COMP.SYS.ATARI.ST on :

>> I have an Atari ST 520 (360K floppy). Can anyone tell me where I can
>> get an MS-DOS program to format, read and write ST floppies ?
u>
u> I doubt that such a program exists. You should really connect a
u> standard DD (720K) drive to your Atari. If you do, you can exchange
u> floppy disks without any special software.

The advice to get a DSDD drive is good, however, you are incorrect. DOS can read, write, and format 360k disks. What is needed to read ST disks is either a program on the ST to "fix" the boot sector, or a program I have seen (I got it through the US Army but have not needed it for several years) to read ST formatted disks on a clone.

--

2163. MagiCMac and Movies!!!

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199605032152.a11413@b.maus.de>
Source record: 145657

In Msg A10880@B, zan660 (zan660@usa.pipeline.com) wrote:

>IS there a MPEG player that is better then GEM_MPEG?

I've never seen GEM_MPEG but you could try 1stGuide which will play MPEGs in a
GEM window (but it needs lots of performance).

ftp://swrinde.nde.swri.edu/pub/png/applications/1stguide.zip
ftp://ftp.cs.tu-berlin.de/pub/atari/View/1st-guide/1stguide.zip
ftp://ftp.uni-paderborn.de/pub/atari/tools/acc/1stguide/1stguide.zip

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

2164. Re: Art Program to create WWW GIFs

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12481_hsideras@mettav.demon.co.uk>
Source record: 145658

Hi Tom, on 30 Apr 96 you wrote: ...you in't seen me, roight!

j> Organization: Vnet Internet Access, Inc. - Charlotte, NC. (704) 374-0779
j>
j> Brian-Roland Miller (brimiller@delphi.com) wrote:
j> : Hallvard Tangeraas <hallvart@sn.no> writes:
j> : I draw all of my GIFS in Invision Elite v 2.0 (color version) and
j> : export them as GIFS. Then, I load them into ImageCopy and create the
j> : transparent effect required. I find it to be a highly effective way
j> : to get the job done.
j>
j> Is this ImageCopy 4? I have ImageCopy 3 and it does not have this
j> feature.

That's correct.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

** Do you want Celery with that? **
-= I'm going to buy just one more thing for my computer,
and then I'll give it a rest for a while. :~) =-
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2165. Re: Magic and "*"

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199605032149.a11412@b.maus.de>
Source record: 145659

In Msg A10859@B, "Steven Gregory" (sgregory@cix.compulink.co.uk) wrote:

>A little drastic? :-)

Well, maybe. ;-) Actually I can't really remember when I changed the resolution
the last time.

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

2166. Re: Apple Support :-(Yuk !

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: flori@stingbox.sb.sub.de
Message-ID: <36f3df79.5500.3209@flori.stingbox.sb.sub.de>
Source record: 145660

LAIS wrote:

[drive select led]

> I had exactly the same problem with the same drive mechanism, but with a MEGA STE.
> After searching all over the place for a little plug to go into the Quantum, I gave
> up and soldered the wire from the LED directly to the drive's PCB :-)

If you want to do it "reversible" just cut of the two wires, take a
needle and "drill" it into the open end (between the "leads" of the
wire, in the middle of the insulation.)
Then you can "plug" the cable to pins of the HD.

Florian

2167. Re: Help with CDROM drive

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: Stephane Leibovitsch <leibovit@minos.inria.fr>
Message-ID: <3189B349.794BDF32@minos.inria.fr>
Source record: 145755

Ronny Gardh wrote:
>
> Very strange. Which one of SCSI-drives is the last in the chain?
> You know that you have to remove the "terminating resistors" on all the drives and
> keep it on the last.

Well since it works with Linux, i don't think it is a hardware problem.
The CDROM is the last in the chain, both physically and logically (SCSI id = 1).
I have tried the hard disk without the CDROM, the CDROM without the hard disk,
the CDROM before the hard disk and it doesn't change anything.

Stephane Leibovitsch

2168. Re: Searching Starcall

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: fezzy@opera.iinet.net.au
Message-ID: <4mbbq9$l53@opera.iinet.net.au>
Source record: 145756

```
Karim El Founas (elfounas@student.fsa.ac.be) wrote:
: Hello, I'm searching the german telecom shareware called
: starcall. Have somebody seen it in a ftp site?
:
Try ftp.iinet.net.au in the /pub/atari/comms/
it's the English version 2.0Q as far as I know the latest

Regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@opera.iinet.net.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
\*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "It can't fall down, cos there's nothing holding it up !!" **
```

2169. Re: [Q] OLGA ???

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4mcheb$6l8@m1.cs.man.ac.uk>
Source record: 145757

In article <GECMBIAOUP@parx.frmug.fr.net>, herve@parx.frmug.fr.net (Herve Piedvache)
writes:
>Hi,
>
>Could someone give me more information about OLGA ??
>
>What is it for ?

Its an Object Linking protocol. Its like the OLE protocol
from MS Windows.

>How you use it ?

Any software that supports it (eg. Kandinsky)

>Where can I get more informations ...

If you speak german, there is a text file and some Pure-C
libraries/example code on FTP sites. (sorry cannot remember
which one - could be ftp.uni-regensburg.de)

I guess the Kandinsky manual might give you some basic
info...

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

2170. Need CAB/STik help...

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4mcjuu$hui@Einstein.ebicom.net>
Source record: 145758

Okay,
I've got:
1040 STe, 4Meg RAM, TOS 1.62, 80 meg HD on ICD ASCI+ controller, ZOOM 14,400 modem, both color and monchrome. Running Geneva Release 4, and Neodesk 4 Release 3...NVDI 3.02.
Problem, I can't get STik/CAB working...
I've the latest WWW package (I think) which is 1.30.
Here are my symptoms...

1. STik dialer doesn't seem to be working...sometimes if I dial in using Connect, then activate STik, and plug in the ip address in that blacked out unreadable STik paramater window, it will at least do something for a second before locking up.
The Dial in script is correct...as STik dials, gets the IP, displays $GET_IP with correct address, and says connected.

2. On sessions I actually get STik to connect...CAB flashes modem lights and says resolving host...nothing :(So I ESC and try a new URL which usually freezes the system.

3. Telnet, and AntMail don't work either...and I helped test AntMail with an eariler version of STik and all worked fine...now my earlier version of STik doesn't work either :(....

4. Also, earlier version of STik/CAB (1.20) would actualy work for an hour or so from time to time...but now it behaves the same as the newer version.

5. I contacted my provider...he hasn't changed anything with his Slip accounts, and hasn't recieved any other complaints about it.

6. I haven't changed anyting with my ST set up...and also tried STik CAB under straight TOS/GEM...where it runs even worse than under Geneva.

7. Here is my STik config and dialer scripts...

Default.Cfg

```
ALLOCMEM = 160000
SERIALPORT = Modem 1
CDVALID = FALSE
DIALFILE = DIAL.SCR
CLIENT_IP =
TTL = 64
PING_TTL = 255
MTU = 504
```

```
MSS = 1460
PKT_SIZE = 256
DFB_SIZE = 580
RCV_WND = 4032
UP_RESPONSE = 3
USERNAME = bjr
HOSTNAME = ebicom.net
FULLNAME = Brian J. Roland
NAMESERVER = 205.218.114.2
IRCNICK = {nonick}
IRCSERVER = IRC.io.org
IRCPORT = 6667
IRCPONGMSG = WWW installer!

Dial.Scr

BAUD_RATE = 19200
HANGUP = ATH
PREFIX = ATDT
INIT = ATZ
CONNECT_WAIT = 35
REDIAL_DELAY = 0
PHONE_NUMBER = 2437065
SUCCESS = CONNECT
FAILURE = BUSY
FAILURE = NO CARRIER
FAILURE = NO DIALTONE
FIND = EbiCom.net:
RESP = Sbjr
WAIT = 0
FIND = Password:
RESP = NoneOfYoBeezWax
WAIT = 0
FIND = to
RESP = $GET_IP
WAIT = 0
```

I'd really like to get CAB running...online...complete with Graphics (yes Jpegs too). in low ST res, but find that most of the config menus are way to wide to fit on the low res screen...bummer. Using the hot key function of Geneva, and some screen dumps to the printer (from ST High, so I'd know what hot keys to use) proved that CAB would work in ST low, at least for htmls on my hard drive. Might there be another RSC file for ST low res? HTML's I had laying around looked pretty darn good in ST low.

Ah, also, I did try running STik as a PRG, and an ACC...both yeilding the same results...nearly nil.

Thanks,
Brian

2171. Re: Magic and Freedom

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: mbge4mdc@meehpa.ee.man.ac.uk
Message-ID: <4mck0i$q54@yama.mcc.ac.uk>
Source record: 145759

In article <199604302110.a9462@b.maus.de>, Andre_Leistner@b.maus.de (Andre Leistner) writes:

> This is a documented 'feature'. It happens to all applications that do not know
> about Freedom and expect the file selector to be a modal, non-window dialogue.
> If you move Freedom around the background windows have to be redrawn.
> Applications that aren't aware of Freedom cannot redraw their windows because
> they're waiting for the file selector AES call to return.

So does anyone know how to call Freedom in non-blocking mode? I know about the VA_START trick, and the menu bar trick (which makes it a beautiful system to use with Everest and/or Toswin when I need to copy/paste long filenames), but what I want to know is whether or no there is a way to just call it non-modally _without_ having to alter the config file.

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

2172. Re: Why AHDI 6?

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DqtH4M.Ko5@ridgecrest.ca.us>
Source record: 145760

dbrewood@nest.demon.co.uk (Daron Brewood) wrote:
> In article <31885D34.78B3@bruker.de>
> Uwe Seimet <us@bruker.de> wrote:-
>
>>Does your Falcon have a clockpatch? If not you will get in trouble with fast SCSI drivers. HDDRIVER is
>>about 1/3 faster than AHDI 6.061.
>>If you already have a clockpatch activate the option >SCSI Reset after Error< in HDDRUTIL.
>
>Yep, I've had the modifications done by Atari UK years ago, and later
>checked out by System Solutions. But I still can't get rid of the
>problems, comes down to owning an early Falcon or so I am told.
>
>
>--
>
> Beta testing the superb Oasis II.....
>
>+--+
>| InterNet: dbrewood@cix.compulink.co.uk NeST....: 90:100/106.0@nest.ftn |
>| dbrewood@nest.demon.co.uk FAN.....: 95:150/0.1@fanfiles.ftn |
>+--+
>
>
>
Hi Daron (got it this time :)

We discussed AHDI drivers by e-mail. I have a Mighty Sonic installed
and these cards are famous for having problems on the SCSI bus.
What I came up with to elimate the problem wasn't cheap, but my
SCSI is 100%. First remove the much talked about CPU mod. While it
does tie the clocks together, and enables Cubase to run on most machines,
the clock signal is degraded somewhat. This is bad if your machine is
already prone to problems. Replace R216 with a 33 ohm resistor. R217
should have no resistor, just a bridge across the pads.
Next, the expensive part, is install a Power-Up2. I'm no electronics
expert, but the device does something to the configuration to improve
the set-up. By installing this, you will also remove R222.
Next you must install a 74F08 buffer right at the DMA clock in.
The F08 is wired the same as the CPU mod and there are plenty of
CMOS chips in the area to mount it on. You can find documentation
on how to perform this in Michael Ruges file called Chips172.zip on
most FTP sites.

Next use any AHDI V6.xx to V6.06. Stay away from the "faster" drivers as you will have problems with all. I have HD Driver and HUSHI. While they work fine on my REV K Falcon and TT, my REV G won't handle the XHDI compliant format. (I'm still not sure what they mean by faster. What test do they use to determine which is faster? AHDI 6.06, HD Driver, HUSHI and ICD Pro all rate the same under Rate Head, SCSI Tool and How Fast.)
You hardcore types can flame this all you want, but even running a 16mhz bus and 32mhz CPU, the Mighty Sonic is still as fast as an FX and the fast ram is real ($01000000) fast ram. All 32mb of it :). And the SCSI works perferct. And now thanks to Keith at Trace Technologies, MagiC runs in fast ram :).

Mike

2173. Re: QST: magicfix updated??

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DqtH9H.Kqy@ridgecrest.ca.us>
Source record: 145761

ppospis@mtroyal.ab.ca wrote:
>
>A while ago I picked off the net a program called magicfix that
>altered MagiC 2.01 so that Devpac would work correctly. I can't
>remember the site I got it at, nor does the documentation give the
>author's location.
>
>The docs are fairly strenuous in saying NOT to use this with any other
>version of MagiC. I have just upgraded to MagiC4 and would like to
>have Devpac run without extraneous steps at startup. Does anyone
>know if this program has been upgraded to work with MagiC4 and if
>so where it can be found?
>
>The docs are signed Ofir Gal, if anyone knows the author.
>
>Thanks
>Paul Pospisil
>ppospis@mtroyal.ab.ca
>Mount Royal College
>Calgary, Alberta, Canada

Hi Paul,
I have the file you are talking about, however, I have not noticed any problems
with DevPac 3 on my Falcon when running MagiC. As a matter of fact, I use it
for my text editor too :)

Mike

2174. Re: MagiCMac Audio

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DqtHH6.Ksv@ridgecrest.ca.us>
Source record: 145762

zan660@usa.pipeline.com wrote:
>Is there any way to use a GEM appliction under MagiCMac which uses sounds?
>I relize the Atari has a different sound system but I hate having 48khz 16
>bit stereo sound and only being able to hear a keyboard click!
>Zan
>

Hi Zan,
There is suppose to be a serial/parallel card in the works for that purpose. I believe Overscan in Germany is working on this. Toad did post some information a while back on their Web page asking if anyone would be interested.

Mike

2175. Rosetta 3D- any dealers have it in stock?

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DqtIJA.L9J@ridgecrest.ca.us>
Source record: 145763
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I contacted Radiance Software in California (the old Lexicor)
and was told that Rosetta 3D was still available. They gave me
Lee Seilers e-mail address, but that bounced. It was funny as
the mail that came to me had his name as the sender, but for the
life of me I could not get it to reply to the address that it was
sent from??????
Does anyone have remarks about Rosetta? Is it worth tracking down?
How well does it convert DXF to 3D2 and can it convert 3D2 to DXF?

Thanks,

Mike

2176. Re: Any Logic/LOG3/FX users?

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: leslieh@freenet.edmonton.ab.ca
Message-ID: <4mch36$alo@news.sas.ab.ca>
Source record: 145764
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

John Perez (jperez@Hawaii.Edu) wrote:
: Greetings,

: I have a Falcon030 in a Wizztronics Rack Case, with 14meg of ram,
: and a BlowUp FX expander installed. I recently got my Emagic Logic and
: LOG3 interface back, and to my dismay, when it is installed the computer
: will no longer boot. The following will happen if the LOG3 Cartridge is
: plugged in: First, the Atari logo appears, then

: 1. 4 Bombs
: 2. Message: CRC error in ROM E
: 3. System reboot (repeats)

: I am wondering if anyone else out there is using a Falcon with FX
: and Logic. I am going to be tearing the FX out of my system shortly if I
: can't get Logic to work with it (after all, bought the Falcon for Logic
: Audio!) Any suggestions or recommendations would be very much appreciated.

What version of the FX software are you using? FX_1_90.LZH is now
available. Perhaps it may solve your problems? If you can't find it,
email me, and I'll send you a copy in email (102k).

Leslie

--
email: leslieh@freenet.edmonton.ab.ca

2177. Re: Problems with Magic4 ...

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: and@sun1
Message-ID: <4mcd5c$7op@newsserver.rrzn.uni-hannover.de>
Source record: 145765

Gaston (fp5@brighton.ac.uk) wrote:
: Hi,

: I also want to change the name of the Printer and Trashcan icons, but i can't
: figure where these names are stored. I would also like not to have the
: printer icon on the screen, as i haven't any printer, can i delete it ?

Why do you want to rename the printer icon as you want to delete it
afterwards ?
Just delete the icon. What else ?

: Last problem, is that each time i wanna open the U drive, Magic tries to
: access the Floppy disk (A:) for a while, and then gives me an error
: (cannot access Drive A), is it a normal behaviour, or a bit to change in a
: config file ?

Why don't you put a floppy into your floppy drive?
Alternatively, you can delete the alias u:\a.

--

ANDREAS KROMKE

2178. AVAILABLE NOW - Enhanced Joystick Ports FAQ

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: mbge4mdc@meehpa.ee.man.ac.uk
Message-ID: <4mclsn$3d9@yama.mcc.ac.uk>
Source record: 145766

At last, everything you never wanted to know about the enhanced joystick ports on the STe, Falcon and Jag. Includes code for reading rotary controllers, joypads, team taps and all manner of other weirdities.

Also includes plans for a Tempest 2000 compatible rotary controller!

Just go to my URL and follow the Atari link.

Please also spread it to other owners (esp. those not online) - there are some minor provisos to this, but they're just to stop other people using my research and not paying me royalties.

BTW it's not finished yet (too close to exams to continue for now), hence the 0.80 version number.

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

2179. Re: Antmail 0.7.6 released

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4mclte$2fr@epsilon.qmw.ac.uk>
Source record: 145767

On baldrick@terminator.rs.itd.umich.edu, Dan Ackerman
(baldrick@terminator.rs.itd.umich.edu) typed away:
: Antmail 0.7.6 is now available on atari.archive.umich.edu under
: atari/Network/Stik/ant7_6.zip.

Also from my web page by tonight (3 May 1996).
http://www2.wildnet.co.uk/~dbhabuta/support.html

Regards
Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

2180. aspice

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: Coolens Hugo <coolens@kiho.be>
Message-ID: <4md064$g4m@vivaldi.belnet.be>
Source record: 145768

Does anyone have a copy of the coprocessor version of ASPICE, a circuit simulation program for Atari St. It was developed by Hartmut Ruff from whom, I have officially bought the non coprocessor version. But since I can't find out what happened to Hartmut (phone, fax, mail...>/dev/null?) I can't buy the upgrade which I would like to run on my HBS640 board. Can anyone offer help.

regards,
coolens@kiho.be

2181. FS: (2) ST Megafile 30 Hard Drives: $90 each ($150 for both)

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: jerbil@Gramercy.ios.com
Message-ID: <jerbil-0305961142540001@ppp-18.ts-1.suf.idt.net>
Source record: 145769

FS: (2) ST Megafile 30 Hard Drives: $90 each ($150 for both)

The title says it all. In excellent condition. You pay shipping.
Please respond via e-mail to: jerbil@gramercy.ios.com (Jeff)

--
(((((((( )))))))))
//// JeRBil -> Home of the Musical Mouse ////
(((((((( )))))))))

2182. FS: Spectre GCR 3.0 cartridge w/disks/docs/cable $75 (obo)

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: jerbil@Gramercy.ios.com
Message-ID: <jerbil-0305961144250001@ppp-18.ts-1.suf.idt.net>
Source record: 145770

FS: Spectre GCR 3.0 cartridge and disks/docs/cable $75 (obo)

The title says it all. In excellent condition. You pay shipping.
Please respond via e-mail to: jerbil@gramercy.ios.com

--
(((((((( )))))))))
//// JeRBil -> Home of the Musical Mouse ////
(((((((( )))))))))

2183. FS: Golden Image External Floppy Drive DD/DS 720kb $50

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: jerbil@Gramercy.ios.com
Message-ID: <jerbil-0305961147110001@ppp-18.ts-1.suf.idt.net>
Source record: 145771

FS: Golden Image External Floppy Drive for ST - DS/DD 720kb $50

The title says it all. In excellent condition. You pay shipping.
Please respond via e-mail to: jerbil@gramercy.ios.com

--
(((((((( )))))))))
//// JeRBil -> Home of the Musical Mouse ////
(((((((( )))))))))

2184. FS: DSI Modem Junction Box (connects 4 units -> modem port) $20

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: jerbil@Gramercy.ios.com
Message-ID: <jerbil-0305961150350001@ppp-18.ts-1.suf.idt.net>
Source record: 145772

FS: DSI Modem Junction Box (connects 4 units -> modem port) $20

The title says it all. In excellent condition. You pay shipping.
Please respond via e-mail to: jerbil@gramercy.ios.com (Jeff Baker)

--
(((((((( )))))))))
//// JeRBil -> Home of the Musical Mouse ////
(((((((( )))))))))

2185. FS: Atari ST MEGA4+Keybrd/Alpha Data Mouse (Tos1.4) $200 obo

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: jerbil@Gramercy.ios.com
Message-ID: <jerbil-0305961154060001@ppp-18.ts-1.suf.idt.net>
Source record: 145773

FS: Atari ST MEGA4 (4Meg) + Keyboard/Alpha Data Mouse (Tos1.4) $200 obo

OR with an excellent 14" monochrome monitor $ 275.00 (obo)

The title says it all. In excellent condition. You pay shipping.
Please respond via e-mail to: jerbil@gramercy.ios.com (Jeff Baker)

--
(((((((( )))))))))
//// JeRBil -> Home of the Musical Mouse ////
(((((((( )))))))))

2186. Re: NVDI 4 - printing speed?

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: GERD@HELIOS.THEO2.PHYSIK.UNI-STUTTGART.DE
Message-ID: <4md94h$188i@info4.rus.uni-stuttgart.de>
Source record: 145774

In <317B642A.594E@sunderland.ac.uk> Michael writes:

> Hello Everyone,
>
> I just got NVDI 4 and installed it on my Mega4.
> I've tried it so far with the demo versions of Papyrus (3.62 and 4).
>
> The printout quality on my Canon BJ-200ex using the default BJ-10e
> driver is excellent. But it takes ages - over four minutes for a page.
> Is this normal? Is there any way to speed it up?

The Speed is usually excellent.
Try this: Print on a File on your HD (how long is it? how long does it take?).
Drag this file on your printer symbol. How long does it take?

Gerd

gerd@theo2.physik.uni-stuttgart.de G.Castan@physik.uni-stuttgart.de
Gerd Castan * Hoehbergstr. 16 * D-70327 Stuttgart

2187. FS: Quadrant Components QC1438S 14" Mono Monitor for the ST $75

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: jerbil@Gramercy.ios.com
Message-ID: <jerbil-0305961159160001@ppp-18.ts-1.suf.idt.net>
Source record: 145775

FS: Quadrant Components QC1438S 14" Monochrome Monitor for the ST $75

This monitor is larger than the Atari model and provides a noticably
bigger picture on a beautifully flat screen in excellent condition. It is
also compatible with IBM PC, PC/AT, and PS/2. Swivel base.

You pay shipping.

Please respond via e-mail to: jerbil@gramercy.ios.com (Jeff Baker)

--
(((((((( )))))))))
//// JeRBil -> Home of the Musical Mouse ////
(((((((( )))))))))

2188. FS: Seikosha SP1000A Dot Matrix Printer $30

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: jerbil@Gramercy.ios.com
Message-ID: <jerbil-0305961201070001@ppp-18.ts-1.suf.idt.net>
Source record: 145776

FS: Seikosha SP1000A Dot Matrix Printer $30

The title says it all. In excellent condition. You pay shipping.
Please respond via e-mail to: jerbil@gramercy.ios.com (Jeff Baker)

--
(((((((( )))))))))
//// JeRBil -> Home of the Musical Mouse ////
(((((((( )))))))))

2189. Re: MIME help!

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4md31n$f0k@macondo.dmu.ac.uk>
Source record: 145777

In article <9605020712133933@aspects.com>, john.blackwell@aspects.com (John Blackwell) writes:
> Um, brain picking time again folks I'm afraid! :)
>
> To cut a long story short, the only way I can get to receive certain
> documents is to get them e-mailed to me in MIME format, the problem
> being that I can't seem to persuade ESSCO to decode them without it
> crashing in one of 2 quite spectacular ways.
>
> I suspect the problem lies somewhere in the "description" lines
> preceeding the actual content, and, if I may be so bold, I quote:

<SNIP>

I couldn't test your quoted code ... but are you running the latest version of ESS CODE ?? I run v6.4 and have yet to find it fall over with MIME stuff. The other problem could be a dodgey source file anyway so regardless of the program you use to depack it, it will always fail - unless you have successfully decoded it on another platform ...

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

2190. FS:Atari>Mega4/2HDs/Spectre/Printer/Monitor/Modem/Bdrive $450

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: jerbil@Gramercy.ios.com
Message-ID: <jerbil-0305961209240001@ppp-18.ts-1.suf.idt.net>
Source record: 145778

```
--> $450 takes it all

- Atari ST MEGA4 (4Meg) + Keyboard/Alpha Data Mouse (Tos1.4)
- Quadrant Components 14" Monochrome Monitor
- (2) ST Megafile 30 Hard Drives
- Golden Image External Floppy Drive
- Seikosha SP1000A Dot Matrix Printer
- Spectre 3.0 cartridge and disks/docs
- DSI Modem Junction Box (connects 4 units to Atari modem port)
- Supra 2400 Baud Modem

In excellent condition. You pay shipping.

Please respond via e-mail to: jerbil@gramercy.ios.com

--
(((((((( )))))))))
//// JeRBil -> Home of the Musical Mouse ////
(((((((( )))))))))
```

2191. FS: Atari Falcon 4/85 in US

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96124.102825STIRRE31@MAINE.MAINE.EDU>
Source record: 145779

I am again trying to sell my Falcon. Right before Christmas was a
bad time :-). Anyway, I won't bore everyone with the details. If
you are interested, write for more information. I am looking to
get $450 or so. It comes with mucho goodies.
-scott tirrell
-stirre31@maine.maine.edu

2192. Re: Emulator wanted

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4md2pk$f0k@macondo.dmu.ac.uk>
Source record: 145780

In article <4m2crm$73o@scotsman.ed.ac.uk>, jab@eucalyptus.ee.ed.ac.uk (John A Breslin) writes:
> Hi there
>
> is it possible to obtain a Public Domain/Shareware ST Emulator for the
> PC? If so, from where?
>
>

Your best bet is to use a real OS on your PC called Linux and then get hold of the program STonX. I've got a link to their pages from my Home Page and from the STonX page there is a link to a few other people (like the Unofficial STonX page which has a pre-compiled version of STonX).

If you are stuck with any Windoze derivatives :-(
... then you need a commercial board and software package, like GEMulator or the Janus baord. Both have a board to plug in to the PC and then a boot program to load GEM from the TOS ROMs.

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

2193. More Atari STuff

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: bx685@FreeNet.Carleton.CA
Message-ID: <4md9fe$qam@freenet-news.carleton.ca>
Source record: 145781

We have only one copy of each of these, so hurry don't let these
savings pass you by!!

Hi Tech Church Management and Mail Merge System. $95.00

Haba Cheque Minder, keep track of your personal accounts $15.00

Superbase Professional - can be updated, new 499.00, now $175.00

Minix / Unix Type Operating system, the next step after C language
A challenge to you programmers, Full Documentation and disks incl.
OFFERS accepted on this one.
Optimized Systems.....Personal Pascal...New 150.00...now...$50.00

Modula 2......the successor to Pascal..developer's version $70.00

STart-IT - Excellent Hard Disk Boot Manager Software.......$15.00

WordUP - Easy to use wordprocessor for your ST.............$25.00

First Come, First Served.....Call Eva Crouse....... 204-339-0191

2194. ST STuff 4 Sale

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: bx685@FreeNet.Carleton.CA
Message-ID: <4md955$q76@freenet-news.carleton.ca>
Source record: 145782

********** SPRING BLITZ ATARI ST SOFTWARE SALE **********

Discounted software with prices that can't be beat, so order now.

A-Seka 68000 Assembler 20.00 Algebra 1 Vol. 2 18.00
Algebra 2 Vol 2 18.00 Assembly Programming 30.00
Backgammon 15.00 Battle Chess 20.00
BlockBuster 15.00 BoBo 15.00
Breakers 9.95 Boxing Manager 20.00
Chronoquest II 20.00 Combat Course 18.00
Cracked (kids arcade) 9.95 Crash Garret 15.00
Cyber Control 40.00 Cyber V.C.R. 40.00
DiamondBACK II Backup 25.00 Diamond Back III Backup 65.00
Eight Ball Pool 18.00 Espionage 1-4 player) 20.00
Enchanted Land 24.00 ExtenDOS Pro for CD 39.00
Formula 1 Grand Prix 30.00 Final Fight (beat-up) 30.00
Forth Programming 20.00 Falcon Mission Disk 22.00
Gemini CD/View II 54.95 Gomoko/Renju Oriental 15.00
Gunship (simulation) 25.00 Hound of Shadow (myst) 20.00
Isgur Personal Inves. 50.00 Kid Gloves (rated 78%) 20.00
Isgur Personal Inves. 50.00 Kid Gloves (rated 78%) 20.00

Leisure Suit Larry goes Looking for Love (adventure game) 20.00
Leisure Suit Larry III - Passionate Patty 20.00

Legends Of Valour (adven)58.00 Lethal Weapon 42.00
Logistix Spreadsheet 50.00 Mach IV Flight 15.00
Masterplan Spreadsheet 50.00 Missile Command 9.95
Moon Patrol 9.95 MoonBase 9.95
Music Studio 25.00 NeoDESK 3 Desktop 25.00
O.S.S. Pers. Pascal 40.00 Pacific Islands 45.00
Physics Vol. 2 18.00 Prison 20.00
Quest for Time Bird 30.00 Regent Database 50.00
Space Quest 10.00 Road Runner Cartoon 20.00
Space Station Oblivion 15.00 Star Raiders St 9.95
Start-IT Hard Disk Boot 15.00 Statistics Vol 1 18.00
Street Fighter II 45.00 Super Breakout 9.95
Super Conductor Music 20.00 Thunder Jaws 18.00
Thunder Spell Checker 15.00 Tower Of Babel 20.00
Typing Tutor Grd 1 18.00 The Untouchables 20.00
Vampire's Empire 20.00 Vaxine (Body invasion) 20.00
V.I.P. Professional 50.00 Viper Patrol 18.00
WARP (space shoot-em) 15.00 WORD UP Processor 25.00
X-Tron (space adven.) 18.00 XOR (strategy) 9.95

Please Note!!! The quantities are limited. So pick up the phone!

Call Eva Crouse at 204-339-0191 Winnipeg, Manitoba...Canada
==========

:: BONUS...Buy any two at $9.95 ea. and receive another @ $9.95, FREE! ::
:: These are Excellent entertainment value! Please Call Today! ::

2195. New/Second hand Atari's in the UK?

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: Jason Smith <jason_smith@crd.lotus.com>
Message-ID: <01bb38fa.af3cd6c0$c844339b@jason.lotus.com>
Source record: 145783

Hi,

Can anyone help, I'm trying to find someone who stocks Atari's new/second etc in the UK? I'm looking to replace my current Atari which stops working when it becomes warm.

Thanks

Jason

Jason@Threadz.co.uk

2196. MagicMac & Pagestream. Help!!

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <4mdd6n$apn@newsbf02.news.aol.com>
Source record: 145784

I just purchased MagicMac for my PowerBook 280C. Loads up and works on the Mac, loaded Pagestream 2.2, loaded OK, but when I run Pagestream, the Pagestream Screen goes to a inverted monochrome type screen with very little color. Does Pagestream work in color mode. I am using the standard 256 color setting in MagicMac and have also tried the 16 color mode to with no luck. The Pagestream Screen is background white with black windows. The windows scroll bars are all black and I can not read dialog boxes that come up when for certain functions. Using Pagestream with it being so dark is impossible. Is anyone out there using Pagestream 2.2 with MagicMac and how did you get Pagestream to work in color or at least nomal monochrome mode where scroll bars are readable.

Help!!!

Tom

2197. Re: Emulator wanted

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: jnorton@ra
Message-ID: <4mde05$7ak@thoth.nilenet.com>
Source record: 145785

Simon Yardley (c4sy@dmu.ac.uk) wrote:
: If you are stuck with any Windoze derivatives :-(
: ... then you need a commercial board and software package, like GEMulator or the
: Janus baord. Both have a board to plug in to the PC and then a boot program to
: load GEM from the TOS ROMs.

What is the Janus board? I have not heard of it .. is it a recent
product or is it currently updated? The Gemulator fellow has never
responded to my e-mail asking about his board! :(

2198. Wanna sell NVDI 2.5 (USA).

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960503135435.29703A-100000@mhc.mtholyoke.edu>
Source record: 145786

```
Hi, I have the NVDI 2.5 with doc.
I sell it for $30. I'm in MA. Buyer pays shipping.
Bye.
```

2199. Falcon For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: #cbronst@ix.netcom.com
Message-ID: <4mdglc$cua@dfw-ixnews4.ix.netcom.com>
Source record: 145787

I have a Falcon in great shape for sale. 4 Meg w/ 80 Meg hard drive. Also comes with a VGA adaptor. Asking $450.00

If interested, email me at cbronst@ic.netcom.com

Chris Bronstein

2200. Battle Arena for STfm????

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: w_tom1@Husky1.StMarys.CA
Message-ID: <4mdp5g$a8k@News.Dal.Ca>
Source record: 145788

Is there a version of Battle Arena for the Atari STfm??? Or is in only for the Ste?

Also, is there a version of Substation for the STfm???

2201. Forget Me Clock, Forgot me Prg

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: amh184@news.salford.ac.uk
Message-ID: <amh184.1.0@news.salford.ac.uk>
Source record: 145789

Hello, I've recently aquired a 2nd hand Forget Me Clock II by Frontier Software, the manual say's it's form April 1990 however the disk which was supposed to have the setup and activating program on it was corrupt so if anyone can tell me where I can get a replacement prg from I would be most grateful as Frontier has vanished into the eather, Private eMail replies would be prefered as the Uni Usenet reader tends to like throwing wobblys (Damn PC's)

Also I've found a program called oAESis an AES for MiNT, can anyone point me in the right direction because I can't get it to work:-(perhaps It need's a Falcon or summit?

Thanx in Advance
Leon

2202. WTD: Atari ST + Colour Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: w_tom1@Husky1.StMarys.CA
Message-ID: <4mdojv$a8k@News.Dal.Ca>
Source record: 145790

I'm a student looking to buy a Atari 1040ST or a STe with a colour monitor.
I'd prefer to buy locally (want to save on shipping costs).
I'm in Halifax, NS Canada
e-mail: w_tom1@husky1.stmarys.ca

2203. UDO Release 5 v0.48 now available

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4mdehq$aof@epsilon.qmw.ac.uk>
Source record: 145791

The author of UDO has now finished the English translation for UDO 5. It's now available via WWW on http://members.aol.com/UDOENG/index.htm (not .html) or via FTP: open an FTP connection to members.aol.com and cd to UDOENG/

Alternatively, you may get it from http://www2.wildnet.co.uk/~dbhabuta/support.html and select the UDO link.

Another place to get it is HENSA micros.hensa.ac.uk:/micros/atari/tos/q/q182/

And could anybody copy this message to comp.sys.atari.announce?

BTW: UDO is a software that converts its own format into ASCII, ST-Guide, Pure C Help, LaTeX, HTML, Texinfo, Windows Help, Turbo Vision Help, Manualpage and RTF. UDO is shareware and available for TOS, DOS, Linux (next week) and HP-UX (next week). Soon there will be versions for Indy, Sparc, Macintosh and Amiga. The English support is done by Denesh Bhabuta (dbhabuta@cix.compulink.co.uk)

Regards
Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk, D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

2204. Re: Help with CDROM drive

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <JZOuAVY.dpj@delphi.com>
Source record: 145792

Philip N Louie <plouie@isc.sjsu.edu> writes:

>I've heard nothing but trouble with Sanyo CD-ROM drives. I have yet to hear
>anyone getting it to work with any Atari. If possible, try to return it and

I have a Sanyo CD-ROM drive connected to my Falcon and it works. The
only glitch that I have encountered is that changing CDs isn't recognized
by hitting the ESC key - no recognition of media change. That is being
worked on by Roger Burrows of Anodyne, with a new version of ExtenDOS Pro.
Other than that, the Sanyo works just fine (at least the model that I have).

-Dana

2205. Re: Apple Support :-(Yuk !

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: flori@stingbox.sb.sub.de
Message-ID: <36f3df79.a700.fd69@flori.stingbox.sb.sub.de>
Source record: 145793

GUY wrote on 04.27.96:

> company for specs. There must be an apple owner out there somewhere
> using a non apple disk (if it is SCSI or course).

Yep, there are some around...

and two of them sent me a description.

Upon their pinout description I build a SCSI-Cable and - it worked !

The only thing was, that the MAC didn't recognize it. Norton
Utilities showed me, that there is a SCSI-drive present, but I
couldn't mount it and therefor I could not initialize it. :-(
I thought, I need a SCSI-driver, but today I got a utility program
for the Avid newscutter program. And this program recognized the
drive, let me initialize it and mount it.

So everything worked out fine ...

For all those people who helped me (with their comments/tables/ideas):
Thanks a lot !

Florian

Florian Wilcke EMAIL: flori@stingbox.sb.sub.de
13507 Berlin (Tegel) Fax: +49 30 3031 5369

2206. Calamus User (are you one?)

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: "D.L.CONWAY" <d.l.conway@dial.pipex.com>
Message-ID: <4me4fn$1ct@soap.news.pipex.net>
Source record: 145794

I have the on line help software and booklets 'CALASSIST'
for versions 1.09 and SL.

Mint condition and selling for half new price.

Calassist 1.09 ï¿½10UKP

Calassist SL ï¿½15UKP

plus ï¿½1UKP p&p
Email if interested please.

Derek

2207. Re: Emulator wanted

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: fandom@idirect.com
Message-ID: <Edda1996May3.165200.19437@news3.idirect.com.compulink.com>
Source record: 145795

John A Breslin (jab@eucalyptus.ee.ed.ac.uk) wrote:
: Hi there

: is it possible to obtain a Public Domain/Shareware ST Emulator for the
: PC? If so, from where?

: cheers

: john b.
: John.Breslin@ee.ed.ac.uk

I must say, I've had GREAT luck using the Gemulator board and software. It runs fast, and in many different PC resolutions. I mainly use Atari Works, Cricit (Point of Sale Cash Register program) and a few accessories and all work flawlessly, if not a little faster than on my STe.

I WOULd like to know how to get MIDI working on it with an internal sound card since I still have many MIDI programs such as Band In A Box left over from my Atari days. If anyone knows how to do this, I'd greatly appreciate the info.

I would also like to try STONX but I think it only works with TOS 2.06. I can't seem to get WINX to work on the Gemulator to make the TOS image and my STe has TOS 1.4. Oh well, I guess it's enough to be running 6 operation systems (Linux, Win95, Win3.1, Dos6.22, Atari and Mac) on my machine as it is.

: Come play Realms of Despair! telnet://realms.game.org:4000 :

2208. Re: Antmail 0.7.6 released

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <831221594_OASIS_@flinny.demon.co.uk>
Source record: 145796

In article <4mclte$2fr@epsilon.qmw.ac.uk>
efac001@alpha.qmw.ac.uk (D.Bhabuta) said:-

>On baldrick@terminator.rs.itd.umich.edu, Dan Ackerman
(baldrick@terminator.rs.itd.umich.edu) typed away:
>: Antmail 0.7.6 is now available on atari.archive.umich.edu under
>: atari/Network/Stik/ant7_6.zip.
>
>Also from my web page by tonight (3 May 1996).
>http://www2.wildnet.co.uk/~dbhabuta/support.html

And from my web page Later tonight Also (3/5/96)
http://www.unn.ac.uk/~cju920/
:)

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

2209. Re: Why AHDI 6?

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <9435468_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 145797

In article <3189AC33.22C9@bruker.de>
Uwe Seimet <us@bruker.de> wrote:-

>I had some conversation with System Solutions about the Falcon problems and we
>think we have found a solution. Wait for upcoming versions of HDDRIVER..

I'll believe it when I see it. I've seen so many delayed promises from
SS that I never expect anything to come out of them on time.

--

Beta testing the superb Oasis II.....

+--+
| InterNet: dbrewood@cix.compulink.co.uk NeST....: 90:100/106.0@nest.ftn |
| dbrewood@nest.demon.co.uk FAN.....: 95:150/0.1@fanfiles.ftn |
+--+

2210. Re: Why AHDI 6?

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <56297450_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 145798

In article <DqtH4M.Ko5@ridgecrest.ca.us>
Michael Grove <mgrove@owens.ridgecrest.ca.us> wrote:-

>Hi Daron (got it this time :)

Good man.

> We discussed AHDI drivers by e-mail. I have a Mighty Sonic installed
>and these cards are famous for having problems on the SCSI bus.
>What I came up with to elimate the problem wasn't cheap, but my

Yikes I'll keep well away from that I'm afraid, I've been known to
kill chips just by holding them, and I hate to think what the above
would do to my Falcon!

--

Beta testing the superb Oasis II.....

+---+
| InterNet: dbrewood@cix.compulink.co.uk NeST....: 90:100/106.0@nest.ftn |
| dbrewood@nest.demon.co.uk FAN.....: 95:150/0.1@fanfiles.ftn |
+---+

2211. Re: Any Logic/LOG3/FX users?

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <DquHFo.Kp0@news.hawaii.edu>
Source record: 145799
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

leslieh@freenet.edmonton.ab.ca wrote:
: : will no longer boot. The following will happen if the LOG3 Cartridge is
: : plugged in: First, the Atari logo appears, then

: : 1. 4 Bombs
: : 2. Message: CRC error in ROM E
: : 3. System reboot (repeats)

: What version of the FX software are you using? FX_1_90.LZH is now
: available. Perhaps it may solve your problems? If you can't find it,
: email me, and I'll send you a copy in email (102k).

Unfortunately, my system doesn't even get to the FX-Drivers, or any other
software for that matter :(The system crashes before the hard disk can
boot. Thanks though.

Aloha,

John Perez/The Borg
jperez@uhunix.uhcc.hawaii.edu
UH School of Nursing Computer Specialist
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030PDFX/Rack - 2600 - Lynx II - Jaguar/CD - 400/800/130 XE

2212. Re: MagicMac & Pagestream. Help!!

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: komives@holly.ACNS.ColoState.EDU
Message-ID: <4meitp$4584@holly.ACNS.ColoState.EDU>
Source record: 145800

>Is anyone out there using Pagestream
>2.2 with MagicMac and how did you get Pagestream to work in color or at
>least nomal monochrome mode where scroll bars are readable.

I am very interested in thre response to this question. So please post
answers here! Thanks.

bob komives

2213. Re: WTB MegaSTe

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: Richie@f103.n3407.z1.fidonet.org
Message-ID: <ADB01D42@f103.n3407.z1.fidonet.org>
Source record: 145801

On 05/03/96, Richie quoted All: WTB MegaSTe.

JL> Is ST Informer still publishing? I let my subscrption lapse last year when
JL> the issues were chronically late and it looked as though they were about to

I'm still getting issues and the reminders to renew but since I switched
to a Mac that is'nt likely.

2214. STReport #1218

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RjLMoPR.dpj@delphi.com>
Source record: 145802

```
05/03/96 STR 1218 The Original Independent OnLine Magazine!

- CPU Industry Report - Linux Info - Caldera Updates
- HP New Printers - Gates a Daddy! - Copeland Delayed
- Kid's Computing - GTE Flat Rate - Tommy!
- Award Bios - People Talking - Delphi Deal

McAfee Drops Cheyenne Takeover!
Markkula Sells 14% of Apple
Continental Cable Phone Service

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

2215. Re: New/Second hand Atari's in the UK?

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <831244864_OASIS_@swampdog.demon.co.uk>
Source record: 145803

In article <01bb38fa.af3cd6c0$c844339b@jason.lotus.com>
Jason Smith <jason_smith@crd.lotus.com> said:-

>
>Hi,
>
> Can anyone help, I'm trying to find someone who stocks Atari's
>new/second etc in the UK? I'm looking to replace my current Atari
>which stops working when it becomes warm.

Check the PSU.

--

Guy Harrison

guy@swampdog.demon.co.uk

2216. Web Page: Bravo's Atari Store: On-Line Catalogs. Check this out!

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4meukr$op@julie.teleport.com>
Source record: 145804
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari,de.comp.sys.st,fido.ger.atari,ger.atari,ka.comp.sys.atari

Check out my Web Page for Bravo Sierra Computers. Where you can find Both
Classic Atari 8 Bit & Atari ST. HardWare, SoftWare, Books & Accessories. My
Web Address is below. On-Line Catalogs that you can View and Contact me via
my Web Page! Or Request Catalogs in E-Mail. Specify Classic 8 Bit or ST.
E-Mail: bensmith@teleport.com

http://www.teleport.com/~bensmith/bscomputers.shtml
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3
PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

2217. Seeking Wav to GenWave conversion

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: rhays@interaccess.com
Message-ID: <4mbfhg$l5p@nntp.interaccess.com>
Source record: 145896

Anyone know of a way to convert WAV format sounds to GenWave's SDS
format; it can involve a PC and/or Atari ST (I have both around now).

Thanks and have fun! - Bob
"I did not ask for the anal probe." -- Passion Fish
"Discipline is never an end in itself, only a means to an end." -- King Crimson
rhays@interaccess.com
hays@gbar.com

2218. CAB problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: egorf@delphi.com
Message-ID: <hxHMwLB.egorf@delphi.com>
Source record: 145897

I've set up Stik and got a connection. When I use CAB 1.2 it says resolving but it never connects. I've entered the DNS # and the correct path but nothing helps. If anybody has any suggestions please help. Thanks. p.s. the connection is a SLIP connection.

2219. Re: Help with CDROM drive

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <4mc4vg$h4c@erinews.ericsson.se>
Source record: 145898

> i have bought a Sanyo CRD-254S a few months ago but i am unable to make it work
> correctly. The only way is with Linux/68k, with which it works perfectly.
>
> I have tried every known driver : CD-Tools, Metados, Extendos 2.3, cdrom.xfs but
> the best i can get is access to some directories and then a time out ! Moreover
> my SCSCI hard drive is sometimes blocked, as is my IDE hard drive.
Very strange. Which one of SCSI-drives is the last in the chain?
You know that you have to remove the "terminating resistors" on all the drives and
keep it on the last. The last drive is the drive which is physically last on the
cable and NOT the last id-number.
I use CD-tools and it works perfectly on my machine.

> I own a falcon 030 with 4 Mb RAM and TOS 4.02 and an internal IDE drive of 120 Mb
> and an external SCSI drive of 1Gb. The CDROM drive is a SCSI external drive.
I have 030 with 16 Mb and TOS 4.04, 540 Mb IDE, 1 Gb SCSI, Syquest EZ-135 SCSI and
Toshiba SCSI CD-ROM.

Hope this helps

Regards Ronny

****
V O I S T E R L I T Z
c/o Ronny G&#65533;rdh Atari Falcon 030, 16/18/32/36 MHz+16 Mb
Hantverkaregatan 35A 540 Mb EIDE, 1 Gb SCSI-2, BigTower, EZ135
Sweden Blow-up II, KFC 15" S-VGA, Datalight 28k8
S-371 35 Karlskrona Toshiba 3,5X CD-ROM, CAF + various synths

Int: +46 455 182 78 (home)
+46 455 39 5416 (work)
Internet: http://www.lookup.com/Homepages/58297/home.html
email: epkrgdh@kaepk.ericsson.se
****

2220. Re: Help with CDROM drive

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: plouie@isc.sjsu.edu
Message-ID: <4mc6c3$s1u@nuke.csu.net>
Source record: 145899

Stephane Leibovitsch (leibovit@minos.inria.fr) wrote:
: Hi everybody,

: i have bought a Sanyo CRD-254S a few months ago but i am unable to make it
: work correctly.The only way is with Linux/68k,with which it works perfectly.
: I have tried every known driver : CD-Tools, Metados, Extendos 2.3, cdrom.xfs
: but the best i can get is access to some directories and then a time out !
: Moreover, my SCSI hard drive is sometimes blocked, as is my IDE hard drive.

: I own a falcon 030 with 4 Mb RAM and TOS 4.02 and an internal IDE drive of
: 120 MB and an external SCSI drive of 1Gb. The CDROM drive is a SCSI external
: drive.

: Thanks for your help

: Stephane Leibovitsch

I've heard nothing but trouble with Sanyo CD-ROM drives. I have yet to hear anyone getting it to work with any Atari. If possible, try to return it and get a better CD-ROM drive such as Toshiba or NEC. Avoid Panasonics too as I believe they use the same Sanyo drive.

-Phil

2221. Re: Help! TT scrollbar

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: tomjoad@sj-coop.net
Message-ID: <4mc3ro$nrt@owl.amscons.com>
Source record: 145900

The double click bug is common to TOS 1.6 and up. There are a lot of different fix-it programs available from different ftp sites, PD places, etc. It is non-fatal and more of an annoyance than anything else.
The bug is fixed under Geneva.

If you click on a scroll bar, sometimes the single click is interpreted as a double-click and your window scrolls up or down twice. If you want more assistance in finding a patch, ask, and I'll see what I can do.

Mike

2222. Re: Why AHDI 6?

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <3189AC33.22C9@bruker.de>
Source record: 145901

Daron Brewood wrote:

> Yep, I've had the modifications done by Atari UK years ago, and later
> checked out by System Solutions. But I still can't get rid of the
> problems, comes down to owning an early Falcon or so I am told.

I had some conversation with System Solutions about the Falcon problems and we
think we have found a solution. Wait for upcoming versions of HDDRIVER..

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

2223. Re: virtual memory

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <3189AC8C.E73@bruker.de>
Source record: 145902

Andreas Schwab wrote:

> |> There is no non-commercial program that gives you virtual memory.
>
> Except Linux, of course :-))

Don't forget NetBSD :-)))
--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

2224. Signum

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: mpellegrino@ge-serveur.insa-lyon.fr
Message-ID: <mpellegrino.18.3189B43E@ge-serveur.insa-lyon.fr>
Source record: 145903

I'm looking for a demo version of signum.
where can I find it?

Thanks....

2225. Re: CAB printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-03 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <DqtI7u.CG9@cix.compulink.co.uk>
Source record: 145904

Simon,

Booting with SpeedoGDOS and then selecting fonts from the options menu allows you to specify the fonts which will be subsituted for Sans Serif, Serif and Monospaced output and pretties-up CAB's face - albeit at the expense of speed!

This should enable printing using PRINTER #21 - which is what, I assume, you have already set up for the Amstrad using the Epson FX-80 driver, or similar (Is the Amstrad 9- or 24-pin - I can't remember?).

Note - you'll need at least 2Mb for SpeedoGDOS to function.

>> For anyone else reading this thread - CAB prints nicely for me using my DeskJet; and the text is great with my SLM804 _but_ I only get graphics on the DJ500, not on the SLM - any thoughts???? <<

Ian

2226. Test

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <831259468_OASIS_@rjelwell.demon.co.uk>
Source record: 145661

```
NOS seems to be bombing out each time to I try to post a news item.
So this is a test.

Rich.

--
------------------------------------------------------------------------
Richard Elwell rich@rjelwell.demon.co.uk
------------------------------------------------------------------------
```

2227. Re: Afterburner _is_ fast

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <831260234_OASIS_@rjelwell.demon.co.uk>
Source record: 145662

Frank, thanks for the test but I am not convinced that all the values
are correct. The CPU values seem to be far to small, I would expect
them to be around 1500-2000 percent.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

2228. Re: MIME help!

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <831255994_OASIS_@rjelwell.demon.co.uk>
Source record: 145663

In article <9605020712133933@aspects.com>
john.blackwell@aspects.com (John Blackwell) said:-

>To cut a long story short, the only way I can get to receive certain
>documents is to get them e-mailed to me in MIME format, the problem
>being that I can't seem to persuade ESSCO to decode them without it
>crashing in one of 2 quite spectacular ways.

>I suspect the problem lies somewhere in the "description" lines
>preceeding the actual content, and, if I may be so bold, I quote:

It seems that may Mime encoders (not ESSCode) don't put a proper
header on the files. I guess that many decoders don't need one.

Try putting something like the following at the top of the MIME
file :

Mime-Version: 1.0
Content-Type: filetype
Content-Transfer-Encoding: base64
Content-Disposition: inline; filename="filename.ext"

The top line (Mime-Version: 1.0) seems to be needed by ESSCode
Not to sure if the next to lines are needed but put them in anyway.
The content-type usually has something like Image/Jpeg or Zip in
there but I doubt ESSCode needs to know what type of file it is, Macs
probably like to know.
The last line is needed but ESSCode ignores the filename bit.
In ESSCode choose the Mime Decode option select the file to be
decoded the give the filename to be decoded to.
It will then decode.

To test pick a file and encode it.

Good luck.
If this doesn't work let me know.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

2229. Re: NEED HELP W/ CUBASE 3.1

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: gen@irana.demon.co.uk
Message-ID: <831266934_OASIS_@irana.demon.co.uk>
Source record: 145664

In article <Pine.SOL.3.91.960428194537.6805A-100000-100000-100000@bingsun1>
ScatheMage <bb09590@bingsuns.cc.binghamton.edu> said:-

>
>I have Cubase 3.1 and I'm having problems getting it to recognize the
>additional 16 channels from a Unitor interface. When I load up, I don't
>see any drivers to help recognize that the Unitor device is actually
>plugged in. Does anyone know what the problem is or what specific driver
>I need. Any help would be greatly appreciated.
>
>
>
>
I'v got an old Unitor.drv, I think, if you need it email me, I'll try to
post it UUEncoded OK?

Regs,
Gen.

--

---
gen@irana.demon.co.uk

2230. stguide

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: Coolens Hugo <coolens@kiho.be>
Message-ID: <4mevop$g8d@vivaldi.belnet.be>
Source record: 145665

Is there a program which converts hyp-documents to html-documents?

coolens@kiho.be

2231. FS (US): STe, AdSpeed STe, SM124, Monitor Master

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <RZGP4He.lmcclure@delphi.com>
Source record: 145666

```
STe with 4 megs memory, TOS 2.06.............$250
Same computer with only 2 megs...............$220
Upon request, will include older versions of UIS 3 (v3.30) and Warp 9
(v3.5) with the STe at no extra charge. (I found it cheaper to buy
used copies of the newer versions than to upgrade). Also will include
Publishing Partner (ancestor of Pagestream) upon request.
-
AdSpeed STe.................................$90
-
STe listed above and AdSpeed STe together.....$325
(NOTE: To prevent possible damage during shipment, the AdSpeed STe will
be shipped in a separate box) Upon request, I will include a 1" high
Conner 120meg hard drive mechanism of questionable function (it is
recognized as present by the ICD Pro boot software on my Falcon, but
freezes the boot process at that point, but ICD's format software
cannot seem to find it).
-
SM124 monochrome monitor (in original box)....$40
SM124 if purchased with STe: $30
-
Practical Solutions Monitor Master switch.....$20
If purchased with SM124 and/or STe............$15
===============
-
COD buyers pay actual shipping charges + COD fee in addition to the
above prices.
-
Anyone prepaying gets free shipping and a 10% discount off the above
prices.
-
Any other offers will be considered, and if anyone has an Amiga 1200 they
aren't making use of they would like to trade for the above, let's talk.

--
LMCCLURE@delphi.com
Little Rock, AR
```

2232. Re: MagicMac & Pagestream. Help!!

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <4mfbhb$9i6@lyra.csx.cam.ac.uk>
Source record: 145667

ERCORP (ercorp@aol.com) wrote:
> I just purchased MagicMac for my PowerBook 280C. Loads up and works on
> the Mac, loaded Pagestream 2.2, loaded OK, but when I run Pagestream, the
> Pagestream Screen goes to a inverted monochrome type screen with very
> little color. Does Pagestream work in color mode. I am using the
> standard 256 color setting in MagicMac and have also tried the 16 color
> mode to with no luck. The Pagestream Screen is background white with
> black windows. The windows scroll bars are all black and I can not read
> dialog boxes that come up when for certain functions. Using Pagestream
> with it being so dark is impossible. Is anyone out there using Pagestream
> 2.2 with MagicMac and how did you get Pagestream to work in color or at
> least nomal monochrome mode where scroll bars are readable.

There was something on the Pagstream mailing list about something similar
IIRC. I think there was a file which stored the colour information and
needs deleting if you move machine. The file in question is PGS2.INF.

The only problem with this is that you then have to re-enter all your
defaults - printer/view... Apparently you may have to delete FONTLIST.V2
as well to correct font spacing.

Walter Hellman runs the Pagestream mailing list - hellman@teleport.com

--
Adrian

==========
Adrian Bridgett (apb25@cam.ac.uk)

Windows95 - the world's best-selling NON-operating system.
==========

2233. autogem, gemload?

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: arcovang@caiw.nl
Message-ID: <831299286_OASIS_@caiw.nl>
Source record: 145668

I'm looking for a very old util to load gem at the boot sequence with TOS 1.0
(Yes I know it's ancient...)
I thought it's called gemload.prg or autogem.prg.
I want the small program because it will be on ROM-cartridge.

Thnx.

--

Arco van Geest
Goof & Fox Software
Email: arcovang@caiw.nl
Snail: PO.BOX 315, 2670 AJ, Naaldwijk, The Netherlands

2234. Using ATARI System V ??

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: Markus Froeschle <mfro@ibm.net>
Message-ID: <318B546E.6785@ibm.net>
Source record: 145669

Hi there,

anybody out there using ATARI System V UNIX on a TT ??
(I would like to share information)

2235. 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: Xiting Phillips <xiting@worldnet.att.net>
Message-ID: <4mfsdn$cng@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 145670

Has anyone else had serious crash problems with their FX at 36/40 MHz CPU clock speeds? I was thinking maybe I could replace the Falcon 16 MHz chip with a 32 MHz true Motorola '030. What do you think?

Dan

2236. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: atlan@arkon.zodiac.de
Message-ID: <GEEQEEBKUP@arkon.zodiac.de>
Source record: 145671

In <4m8lop$q0a@josie.abo.fi> Tommi Hietavuo TKKK wrote:

>TOM BRUBAKER (jtb@lys.vnet.net) wrote:
>: Jared Jeavons Quinert (wizzo@connexus.apana.org.au) wrote:
>: : Well, connecting works now, my problem is runtime error 163 which seems to
>: : keep occuring.
>:
>: that was a problem in old versions of CAB. If you download WWW 1.30, it will
>: not have that problem..
>
>CAB 1.2 works great, only color printing (NVDI 4.11) brings it down...

...which is fixed in CAB v1.2b! :-)

Ciao, Eick
--
+---+
| Eick Wagner Internet: atlan@arkon.zodiac.de |
| D-24113 Kiel Mausnetz: Eick Wagner @ KI |
+---+

2237. Geneva/NeoDesk 4 don't like Papyrus/AtariWorks?

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <3e9_9605041226@flight.org>
Source record: 145672

> : I'm running Speedo 4.1 along with NeoDesk 4 and Geneva.
> When loading : Papyrus, every time I attempt to open a
> document window, the window partially
> draws, and the system locks up, without ever loading the document.

I would suspect Speedo 4.1. If possible, upgrade to Speedo 5.0c. Or, NVDI works. I'm not running Neo/Geneva tho, so my advice might be worth what you paid for it! :)

By the way, stay away from any other 5.0x versions of Speedo - I had _serious_ problems with 5.0b in my system. 5.0c cleared everything up! And then, of course, I switched to NVDI... You know how that is.

CN> More precisely, I built fixes for a few problems with Geneva
CN> into Papyrus since version 3.60. You'll need an update of
CN> Papyrus, though older Papyrus versions may work with Geneva 4.

Hey, a software author! Nice job on Papyrus!!! I've got v3.66 over here in USA. I searched long & hard for a good word processor - Papyrus combines the good printer output of AtariWorks with most of the features (and more user friendly than) Calligrapher. Thanks! Wish list: Copy/duplicate text blocks & graphic elements.

___ Mountain Reader II - #M_READER
--------------- -//- ----------------
Internet: Paul.Muehlbauer@flight.org
note: the views expressed by this
user are strictly his/her own.

2238. Geneva/NeoDesk 4 don't like Papyrus/AtariWorks?

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <3ea_9605041226@flight.org>
Source record: 145673

> : I'm running Speedo 4.1 along with NeoDesk 4 and Geneva.
> When loading : Papyrus, every time I attempt to open a
> document window, the window partially
> draws, and the system locks up, without ever loading the document.

I would suspect Speedo 4.1. If possible, upgrade to Speedo 5.0c. Or, NVDI works. I'm not running Neo/Geneva tho, so my advice might be worth what you paid for it! :)

By the way, stay away from any other 5.0x versions of Speedo - I had _serious_ problems with 5.0b in my system. 5.0c cleared everything up! And then, of course, I switched to NVDI... You know how that is.

CN> More precisely, I built fixes for a few problems with Geneva
CN> into Papyrus since version 3.60. You'll need an update of
CN> Papyrus, though older Papyrus versions may work with Geneva 4.

Hey, a software author! Nice job on Papyrus!!! I've got v3.66 over here in USA. I searched long & hard for a good word processor - Papyrus combines the good printer output of AtariWorks with most of the features (and more user friendly than) Calligrapher. Thanks! Wish list: Copy/duplicate text blocks & graphic elements.

___ Mountain Reader II - #M_READER

--------------- -//- ----------------
Internet: Paul.Muehlbauer@flight.org
note: the views expressed by this
user are strictly his/her own.

2239. Re: FS: Atari Falcon 4/85 in US

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96125.130455STIRRE31@MAINE.MAINE.EDU>
Source record: 145674

Arrrrrrrrgh!!!!!!
I am again going to have to take my Falcon off the market. Right
after I posted my messege, I have started having problems with my
modem port. In good conscience, I cannot sell the machine without
trying to resolve the problem. Or at least I think it is my modem
port (I have yet to try another modem).
Here are the symptoms of my problem.........
If I turn my modem on at my desktop I get a big, nice crash (lots of
bombs). If I turn my modem on first, then run a program (Uniterm,
STalker, or STik) which tries to dial I get a crash. If I reboot
my machine all works fine thereafter. Any of this sound
familiar to anyone? I suppose it could be my modem but I am unsure.
If I need to get my machine serviced, can anyone recommend a good
repair shop?
-scott tirrell
-stirre31@maine.maine.edu

2240. Re: CAB problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <831316422_OASIS_@swampdog.demon.co.uk>
Source record: 145675

In article <hxHMwLB.egorf@delphi.com>
egorf@delphi.com said:-

>I've set up Stik and got a connection. When I use CAB 1.2 it says
>resolving but it never connects. I've entered the DNS # and the
>correct path but nothing helps. If anybody has any suggestions please
>help. Thanks. p.s. the connection

Check you have HSMODEM installed and configured. How did you install
www130?

--

Guy Harrison

guy@swampdog.demon.co.uk

2241. Re: MagicMac & Pagestream. Help!!

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <831316662_OASIS_@swampdog.demon.co.uk>
Source record: 145676

In article <4mdd6n$apn@newsbf02.news.aol.com>
ercorp@aol.com (ERCORP) said:-

>I just purchased MagicMac for my PowerBook 280C. Loads up and works on
>the Mac, loaded Pagestream 2.2, loaded OK, but when I run Pagestream, the
>Pagestream Screen goes to a inverted monochrome type screen with very
>little color. Does Pagestream work in color mode. I am using the
>standard 256 color setting in MagicMac and have also tried the 16 color
>mode to with no luck. The Pagestream Screen is background white with
>black windows. The windows scroll bars are all black and I can not read
>dialog boxes that come up when for certain functions. Using Pagestream
>with it being so dark is impossible. Is anyone out there using Pagestream
>2.2 with MagicMac and how did you get Pagestream to work in color or at
>least nomal monochrome mode where scroll bars are readable.

I'm not sure about Pagestream (iirc its mono) so try in monochrome
first.

This may be relevent if you fiddle with the palette settings, Gem (and
thus MagiC), treats colours as "the background" and "the foreground".
The foreground consists of all colours except the single background
colour. Foreground colours which cannot be displayed default to black.

--

Guy Harrison

guy@swampdog.demon.co.uk

2242. Re: Test

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <831317420_OASIS_@swampdog.demon.co.uk>
Source record: 145677

In article <831259468_OASIS_@rjelwell.demon.co.uk>
rich@rjelwell.demon.co.uk (Rich) said:-

>
>NOS seems to be bombing out each time to I try to post a news item.
>So this is a test.

*** WARNING - DO NOT QUOTE THIS IF YOU USE NOS ****

If you program C, the cause is a single erroneous statement in the Nos
news posting section along the lines of ...

fprintf(fp,p)

for which the cure is obvious.

For those who do not program C then it is enough to know that the '%'
sign triggers this behaviour, most typically any sequence consisting
of %s. The cure is to double up *all* % signs or to email the
posting to news. This is also the reason why encoded stuff gets
corrupted when posted by Nos users.

ie: to get '%s' to appear, I typed '%%s'.

The worst part of this bug is that you may quote something someone
else has said, not even noticing. This is the only way I have ever
found of getting Nos to bomb whilst connected.

*** END WARNING ***

--

Guy Harrison

guy@swampdog.demon.co.uk

2243. Need Z-time clock utils!

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <b05_9605041526@flight.org>
Source record: 145678

I need utils for a Z-time clock chip. Help!

_
/_ /\ /_ lerwick@freenet.msp.mn.us <---- Use this* address!
Now featuring a web page! --> http://freenet.msp.mn.us/people/lerwick/
--------------- -//- ----------------
Internet: Callum.Lerwick@flight.org
note: the views expressed by this
user are strictly his/her own.

2244. Re: autogem, gemload?

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <831326130_OASIS_@swampdog.demon.co.uk>
Source record: 145679

In article <831299286_OASIS_@caiw.nl>
arcovang@caiw.nl (A.van.Geest) said:-

>I'm looking for a very old util to load gem at the boot sequence with TOS 1.0
>(Yes I know it's ancient...)
>I thought it's called gemload.prg or autogem.prg.
>I want the small program because it will be on ROM-cartridge.

iirc, its called STARTGEM.PRG - the one where you have a STARTGEM.INF
in the root partition containing the name of the app to start?

--

Guy Harrison

guy@swampdog.demon.co.uk

2245. Missing News ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <831322744_OASIS_@wile.demon.co.uk>
Source record: 145680

Hmmmm.. I've got a problem. Can anyone help ?

Why, in my OASIS daily net, does it say there are 8 articles but when I open the window, there are only 7 ? I know the other one is there, I just received it. This happens in two or three newsgroups, but not others...?

Oh yeah, and why doesn't OASIS hang up my modem any more ? It always used to.

BTW, if you know the answer(s), it's probably safer to Email me rather than post it here 'cos it might end up being one of the articles I can't access !

Right, just got PITFALL for my Jag, so I'm off to play with that for a while, see ya.

--

_____oOO_\|/_OOo_____
				FALCON 030 T O T A L	Love / Hate to:	
				MOTOROLA INSIDE H A R M O N I C	paz@wile.demon.co.uk	
	/	\ D I S T O R T I O N	# # # # # # # # # # # # # #	
	F F	# Natural Inspiration #	
	Be excellent to each other and party on	# # # # # # # # # # # # # #	

2246. Re: Need CAB/STik help...

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960504175516.29956A-100000@mhc.mtholyoke.edu>
Source record: 145681

Hi, it should work. Try to get the latest CAB which is CAB 1.2b.
Try also to get hsmodem6.
I really don't know if it's gonna help you, but it is always better to
have the latest version.
Sorry, bye.

2247. Re: Afterburner _is_ fast

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <831250820.28395.0@grasper.demon.co.uk>
Source record: 145682

In article <831260234_OASIS_@rjelwell.demon.co.uk>,
rich@rjelwell.demon.co.uk (Rich) writes:
>Frank, thanks for the test but I am not convinced that all the values
>are correct. The CPU values seem to be far to small, I would expect
>them to be around 1500-2000 percent.

The values Frank posted seem to be the same as the ones i got when i tested
Afterburner. Maybe this is an LC040 chip in it ??

I would expect an EC040 chip would give better cpu reeturn ??

Either that or Gembench could be giving incorrect data on this if it is
not 040 fpu emulation aware ??

either way i would think that 2000% is a tad optimistic , unless you are
looking for Afterburner060 :-)

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk

2248. CAB

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: Eileen@shaw1.demon.co.uk
Message-ID: <831339344_OASIS_@shaw1.demon.co.uk>
Source record: 145683

I have been trying to download CAB 1.2b from
http:/www.informatik.th-darmstadt.de/~aclauss but all I am getting is a german
doc. At the moment I am using CAB 1.1. I have heard 1.2 has been released but
where can I find it. I also tried downloading WWW.130 but that did not contain
it either. Could anyone please let me know where I can find CAB 1.2.

Also I am looking for ICD utilities.

Thanks.

--

Eileen..........Manchester

2249. Re: AHDI Ver. 6???

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <831340172_OASIS_@wile.demon.co.uk>
Source record: 145684

In article <318839A7.4AAF@sprynet.com>
Mike Allen <sma@sprynet.com> said:-

>The last version of AHDI that Atari US released was 6.05c. It is part
>of the HDX 5.03c package.
>
>Make sure you get the 'c' versions. HDX 5.03 and AHDI 6.05 had
>partitioning problems - if you filled a partition you could overwrite
>parts of the next partition.
>
> Mike Allen
> Genie ST Help Desk Sysop
>
>

Er, I'm using v6.061 (July 17, 1993). Are the UK versions different ? This
version supposedly corrects the partition bug. (But knowing Atari, probably
creates another one that I'm blissfully aware of 'til it wipes my internal
hard drive ;-)).

--

_____oOO_\|/_OOo_____
				FALCON 030 T O T A L	Love / Hate to:	
				MOTOROLA INSIDE H A R M O N I C	paz@wile.demon.co.uk	
	/	\ D I S T O R T I O N	##########	
	F F	# Natural Inspiration #	
	Be excellent to each other and party on	##########	

2250. Looking for 3d2 Converter!!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4mh528$i8o@newsbf02.news.aol.com>
Source record: 145685

Is there a 3d2 converter which could convert .dxf files to and from 3d2 format? It would have to work under MagiCMac.

2251. Re: FS: Atari Falcon 4/85 in US

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96125.235500STIRRE31@MAINE.MAINE.EDU>
Source record: 145686

I know, everyone is sick of hearing from me. I am sorry.
New developments. I have tried swithcing the order of auto programs
and running the system clean. The problem has seemed to clear
up. So, again, I have a Falcon 4/85 for sale. I realize that
many people may be skeptical of this system but I will, of course,
guarentee that it will work on delivery. I think my asking price
of $450 is reasonable. Please e-mail me if interested. I will
send a complete list of things included. Thanks, and sorry
for jumping the gun on my last post but I wanted to make sure
the problem was nothing serious.
-scott tirrell
-stirre31@maine.maine.edu

2252. re: new/second hand atari's in the uk?

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <494starship@3rdplanet.com>
Source record: 145687

jason_smith@crd.lotus.com barked in U.COMP.SYS.ATARI.ST on 3 May 1996:

js> Can anyone help, I'm trying to find someone who stocks Atari's
js> new/second etc in the UK? I'm looking to replace my current Atari which
js> stops working when it becomes warm.

Best of luck - get a Falcon, by all means. However, in the meantime - flip your ST over, remove all the screws in the square holes (including the one under the "tampre-proof" sticker). Right-side up again, remove the top of the case, lift and unplug the keyboard and set it aside. Remove the metal sheild (you'll need needle-nose pliers and the same screwdriver). Now, push down on each of the socketed chips if the problem is "thermal creep," they'll make a "scrunch" noise as they reseat in their sockets. Put it back together, and see if that fixes it.

--

2253. re: help with cdrom drive

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <495starship@3rdplanet.com>
Source record: 145688

plouie@isc.sjsu.edu barked in U.COMP.SYS.ATARI.ST on 3 May 1996:

p> I've heard nothing but trouble with Sanyo CD-ROM drives. I have yet to
p> hear anyone getting it to work with any Atari. If possible, try to
p> return it and get a better CD-ROM drive such as Toshiba or NEC. Avoid
p> Panasonics too as I believe they use the same Sanyo drive.

No, Phil, Panasonic is Matsushita, and they make their own. Their stereo
equipment, however, _is_ crappy.

--

2254. re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <503starship@3rdplanet.com>
Source record: 145689

> Enough of this Euro-American antagonism, which only exists in the small
> minds of certain people, and let's get on with bashing the anti-Atari
> organisations - together!!!

Unfortunately, there are more than enough small minds in America to carry on with bashing anything, reason or no. I can say that, as an American. I'm not

proud of it, but it's true.

The fact remains that the majority of new software (and even hardware) for TOS systems comes from Europe, and has for many years. It's also true that the de facto international trade language ("lingua franca" is the accepted term, I believe, but that means French; go figure...) is English. While it's
perfectly understandable when people write software in their native language,
it's NOT reasonable to object to the attempts of others to translate it into
other languages. That smacks heavily of Jingoism - and it's no more welcome
in Italy or the UK than the USA, IMHO. In spite of fifty years of "enlightenment," Germany seems to have somewhat more tolerance for right-wing
Chauvinists than the rest of us (with, again, rather heavy concentrations of
such folx in places like Montana). I have a number of friends in Germany, and they're "just folx," but like anyplace else, there are a**holes in America, the UK. and Germany.

Bottom line: If an author says "don't translate my stuff," his wishes should
respected. His software should also be removed from public ftp sites, I think.

--

2255. Re: aspice

Newsgroup: comp.sys.atari.st
Date: 1996-05-04 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4mfda8$s3s@m1.cs.man.ac.uk>
Source record: 145690

In article <4md064$g4m@vivaldi.belnet.be>, Coolens Hugo <coolens@kiho.be> writes:
>Does anyone have a copy of the coprocessor version of ASPICE, a circuit
>simulation program for Atari St. It was developed by Hartmut Ruff from whom,
>I have officially bought the non coprocessor version. But since I can't find
>out what happened to Hartmut (phone, fax, mail...>/dev/null?) I can't buy
>the upgrade which I would like to run on my HBS640 board. Can anyone offer
>help.

Sorry, I've no idea, but I'd like to know what a HBS640 board is - I've seen
this mentioned quite a lot.

s-----------------------------
S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
----
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

2256. Help!! Incompatibility of .sng formats

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: dldalton@xmission.com
Message-ID: <4meukq$g3l@news.xmission.com>
Source record: 145691

I'm really, really stuck. I've got a bunch of work (midi music) on the ST. I need to have it scored. I don't have scoring software for the ST.

Why won't my stuff on the ST, which is in .sng format, read on my PC? I'm using Midisoft's Studio, which has .sng format. There's some strange header on the ST files. How do I get rid of it? Is there some utility for converting ST .sng to PC .sng?

Please. Help. I'll be rich and famous as soon as I can convert. Bless you, my sons (and daughters).

2257. WANTED ATARI 1040 ST FOR MIDI USES IN US

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: dav@accucomm.net
Message-ID: <dav-0505960207490001@warnerrobins-ppp11.accucomm.net>
Source record: 145692

I AM IN THE MARKET TO PURCHASE A COMPUTER

2258. Cubase 3.1 with v. 3.01 Roland U20 mixer maps

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: douwe@bart.noord.nl
Message-ID: <4mgo8d$1ie@lava.ivg.com>
Source record: 145693

Hi everyone,

I've recently downloaded a version of Cubase 3.1 for the Atari ST to replace my Cubase 3.01 version. All is working fine, except for some functions in my Roland U20 mixer maps. Especially the system exclusive messages don't work at all, even though they do work fine in the 3.01 version. I've tried to get things straight using the 'learn' option, but that made no difference.

For example, to change the voice reserve on Part 1 (MIDI ch 1) the Hexadecimal command is, and should be:
F0 41 10 2B 12 10 05 01 XX 6A F7
which translated in Decimal/readable:
SysEx, Roland, 16, 43, 18, 16, 5, 1, Variable, 106, EOX (Std. Roland Chksum.)
where XX/Variable is the (hex) number of voices.

It just doesn't work, whatever I try. Anyone who knows the answer to this?

Douwe van der Zwaag
<douwe@noord.bart.nl>

2259. Re: Magic and Freedom

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199605050030.a12054@b.maus.de>
Source record: 145694

In Msg A11311@B, Farag Elburki user (mbge4mdc@meehpa.ee.man.ac.uk) wrote:

>So does anyone know how to call Freedom in non-blocking mode?

That's described in the documentation (.\source\fdmproto.h). I don't know whether there's an English version of that file. I may try to translate it but be warned: I'm not a programmer (although I know some basics of C andPascal programming).

>whether or no there is a way to just call it non-modally _without_
>having to alter the config file.

There is, but programs have to support it directly (through a modfied fsel_exinput()-call).

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

2260. .Z files from UMICH

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <547cc$14221b.353@goldengate>
Source record: 145695
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Which dearchiver do I use to decompress .Z files? and for that matter
what exactly are .Z's--7 bit ASCII files?

Thanks in advance!
--
```
| Gregor Samsa | |
| Minnapolis, MN USA | Homepage: www.goldengate.net/~gregor |
| gregor@goldengate.net | |
```

2261. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4mh3ad$1v4@blackice.winternet.com>
Source record: 145696

> Xiting Phillips <xiting@worldnet.att.net> writes:
> Has anyone else had serious crash problems with their FX at 36/40 MHz CPU
> clock speeds? I was thinking maybe I could replace the Falcon 16 MHz chip
> with a 32 MHz true Motorola '030. What do you think?
>>>>

Nope, I Boot and run at 40 MHz all the time, once I got the 'Buttons'
set to work. The only problem I have is that the DSP doesn't like JPEG's. Anything
else runs fine on the DSP.

Rich Mier

2262. Re: CAB problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4mh3l3$2tb@blackice.winternet.com>
Source record: 145697

> guy@swampdog.demon.co.uk (Guy Harrison) writes:
> In article <hxHMwLB.egorf@delphi.com>
> egorf@delphi.com said:-
>
> >I've set up Stik and got a connection. When I use CAB 1.2 it says
> >resolving but it never connects. I've entered the DNS # and the
> >correct path but nothing helps. If anybody has any suggestions please
> >help. Thanks. p.s. the connection
>
> Check you have HSMODEM installed and configured. How did you install
> www130?
>
>>>>
My ISP gives me 2 DNS numbers, a 'FROM' and a 'TO' (Dynamic
SLIP). It's the 'TO' number that I have to pick up when I log on. Learned that
the hard way. Also I found that when upgrading CAB 1.2 to 1.2b, I had to
re-run the INSTALL program, couldn't just replace the old file and go.

Hope this helps; Rich Mier

2263. Re: Using ATARI System V ??

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: smedley@gte.net
Message-ID: <4mh8r7$fol@duey.gte.net>
Source record: 145698

Markus Froeschle <mfro@ibm.net> wrote:

>Hi there,

>anybody out there using ATARI System V UNIX on a TT ??
>(I would like to share information)

Where the heck did you get that?!?

2264. Re: HAIR LOSS?..JAPAN'S LEADING TREATMENT MAKES MINOXIDIL OBSOLETE...

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4mha99$qci@inca01.inca.co.nz>
Source record: 145699

mike (mike@coconut.demon.co.uk) wrote:
> In article <4m798h$fe@flood.xnet.com>
> adachi@xnet.com (Kris Kasalo) said:-

> >Now available in the U.S. Pentadecanoic Acid Glyceride and FA-BAO.
> >World's leading treatments for thinning hair from Japan. 2.5X more
> >effective than minoxidil. Featured on CNN, NEWSWEEK,
> >New York Times. Doctor recommended. For free info,
> >

> YOU'RE CROSS POSTING INTO NEWSGROUPS, READ YOUR NETTIQUETTE
> MANUAL AND STOP WASTING YOUR MONEY AND MINE PUTTING RUBBISH WHERE IT
> DOESN'T BELONG!

He probably doesn't read c.s.a.s, so he wont see your response.

Perhaps a better response to this inappropriate post would have been to email it to him, and a carbon copy to his postmaster with a message regarding "inappropriate post to news group" as the thinning-hair pseudo-cures do not belong in the comp.* hierarchy

Or should one send someone around to give him a real tonsure?

Scalpers, start your engines...

--

Quote For The Month:

"[Computer Advocacy groups] are intended to be a place where people can argue... in an intelligent manner"

2265. Re: NVDI 3 and Falcon Truecolor?

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960505004256.18084B-100000@mhc.mtholyoke.edu>
Source record: 145700

On Mon, 29 Apr 1996, Graham Irvine wrote:

> Date: Mon, 29 APR 1996 22:59:01 GMT
> From: Graham Irvine <graham@grasper.demon.co.uk>
> Newgroups: comp.sys.atari.st
> Subject: Re: NVDI 3 and Falcon Truecolor?
>
> In article <4lt5q3$3vf@due.unit.no>,
> josk@stud.unit.no (Jo Even Skarstein) writes:
> >: and FX drivers disabled, NVDI crashes in Truecolor graphics modes. Any
> >: suggestions? The documentation for NVDI says it is compatible with all
> >: Atari resolutions...
> >I've had the same problems as you, NVDI 3 just won't work in TC! Don't know
> >about NVDI 4 though.
>
> time to upgrade , either to NVDI4 which does owrk without such problems or
> else to NVDI 3.02 which also does (I beleive you are using NVDI3.01 which
> did indeed have this problem)
>

Sorry, I'm using NVDI3.01 and have no problem with any resolution. Even
the True color.

>
> --
> --------- Falcon030/32 Linux68K --------
> Graham Irvine graham@grasper.demon.co.uk
> --
>
>

2266. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960505003621.18084A-100000@mhc.mtholyoke.edu>
Source record: 145701

Hi, You could find everything you want at this address.
http://www.unn.ac.uk/~cju920/download.htm
The latest version of cab is CAB 1.2b.
Bye. Hope it's gonna work.

2267. Re: POV users... read thi

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: jtb@katie.vnet.net
Message-ID: <4mhbpj$paa@ralph.vnet.net>
Source record: 145702

Carl Lofgren (m9174@abc.se) wrote:
: j> Where can I find this? I got the old version from some french ftp site,
: j> cnam I think.. I havent seen the new one yet..

: From the author I guess. But you can't do much in the demo version,
: you need the registered version that can export in the POV format.

Well - 2.70a got uploaded to cnam and I downloaded it, but it bombs out
when I run it. urg...

2268. For Sale (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: kdunn@allatsea.demon.co.uk
Message-ID: <88_kdunn@allatsea.demon.co.uk>
Source record: 145703

On Behalf of Tony Greenwood...

For sale:

2.5 Meg STe TOS 1.62
85 Meg SCSI Hard drive in 5.5 inch case with power supply, all
leads and adaptors ready to go. Jam packed with software.
Cumana 720 k 3.5 inch external floppy disk drive.
Atari SC1224 Colour monitor (no left and right borders, otherwise
working perfectly).
Trackmaster monitor stand.
Forget me Clock, clock cartridge with thru-port.
Videomaster cartridge.
Stereo Master sampling cartridge.
Eprom cartridge card.
Mouse, joystick.
Loads of Atari Magazines (STF, AW and STR) (no cover disks)
Manuals, various leads (including Scart), and various disks.

A complete set-up, fully working and ready to go.

£250 the lot (strictly no offers)

Cannot split.

Buyer collects (Accrington, Lancashire, UK)

For more info Tel (01254) 391469

Don't reply here or by Email, because Tony won't see it.

--

Floating around aimlessly at All At Sea.

2269. Lattice C 5/HiSoft Basic 2.10 under Geneva - how?

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GEFQDFUQUp@tos.ak.planet.gen.nz>
Source record: 145704
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have Geneva release 004 (I believe this to be the most recent version?)

I want to run Lattice C 5.6 under Geneva. It seems to work OK exept for compiling from the integrated editor/compiler environment.

When I press Alt-M to make the project, I get the messages window where I see the normal messages of the compiler. However, as soon as the compilation begins, other currently running tasks immediately start to crash and cause bus errors and address errors. Other tasks crash one after another until there are none left, just LC5 and GENEVA.

This problem also affects HiSoft Basic 2.10.

Any suggestions about how to rectify this problem are appreciated.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| *** Please note new email address. *** |
+---+

2270. Re: Help!! Incompatibility of .sng formats

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: rbender2@netcom.com
Message-ID: <rbender2Dqwxv8.L67@netcom.com>
Source record: 145805

dldalton@xmission.com wrote:
: I'm really, really stuck. I've got a bunch of work (midi music) on
: the ST. I need to have it scored. I don't have scoring software for
: the ST.

: Why won't my stuff on the ST, which is in .sng format, read on my PC?
: I'm using Midisoft's Studio, which has .sng format. There's some
: strange header on the ST files. How do I get rid of it? Is there
: some utility for converting ST .sng to PC .sng?

: Please. Help. I'll be rich and famous as soon as I can convert.
: Bless you, my sons (and daughters).

The .sng format is not a universal one. Many MIDI programs use this extension, but I know of none that are compatible with each other. While I am not familiar with your software, I imagine it will save files in MIDI standard format with the extension .MID. This format is (basically) standard among all platforms, so you should save your work as a standard MIDI file and then import it into your PC. Hope this helps...

Randy Bender II

--
rbender2@netcom.com

2271. Re: .Z files from UMICH

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: diehl@io.org
Message-ID: <4mhtpg$26v@news1.io.org>
Source record: 145806
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Bradley Maurer (gregor@shelly.goldengate.net) wrote:
: Which dearchiver do I use to decompress .Z files? and for that matter
: what exactly are .Z's--7 bit ASCII files?

They are compressed files using the Unix Compress command. To uncompress
them, either do it in Unix (uncompress filename) or get the
Compress/Uncompress ports for the ST available, I believe, on Umich in the
Archivers directory.

: Thanks in advance!
: --
: ``
: | Gregor Samsa | |
: | Minnapolis, MN USA | Homepage: www.goldengate.net/~gregor |
: | gregor@goldengate.net | |
: ``

--
dMMMMMP dMMMMb dMMMMP <{[T]}> "The most incomprehensible talk comes from
dMP dMP dMP dMP <{[O]}> people who have no other use for language
dMP dMMMMMP dMMMMP <{[C]}> but to make themselves understood."
Eric March @ TOC/Current Notes: http://www.io.org/~diehl

2272. Re: Using ATARI System V ??

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: Markus Froeschle <mfro@ibm.net>
Message-ID: <318CA09B.1E2E@ibm.net>
Source record: 145807

Dan Mazurowski wrote:
>
> Markus Froeschle <mfro@ibm.net> wrote:
>
> >Hi there,
>
> >anybody out there using ATARI System V UNIX on a TT ??
> >(I would like to share information)
>
> Where the heck did you get that?!?

ATARI sold developer evaluation tapes a few years ago in germany
(thinking this will be the future, I suppose...)

2273. Re: Using ATARI System V ??

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: Markus Froeschle <mfro@ibm.net>
Message-ID: <318CA5C2.2850@ibm.net>
Source record: 145808

Dan Mazurowski wrote:
>
> Markus Froeschle <mfro@ibm.net> wrote:
>
> >Hi there,
>
> >anybody out there using ATARI System V UNIX on a TT ??
> >(I would like to share information)
>
> Where the heck did you get that?!?ATARI Germany sold developer evaluation copys a few years ago (thinking
this would be tha ATARI future I suppose...)

2274. Re: Interlace on STE?

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: miqco@sci.fi
Message-ID: <318cc2563dd92d0@sci.fi>
Source record: 145809

Forsythe and Guy (clifton@southern.co.nz) wrote:

>Hi there!
>
>I have a 520STE with 2 Meg RAM. The monitor is a Commodore 1084.
>I want to know if I can get some software to use the 1084's interlace
>modes.... I have seen it running on a falcon in 640x480xTruecolour - I
>don't care about the number of colours, I just want to be able to use the
>monitor in a res that is at least 640x400.
>
>Is it possible?

Maybe You should try one of those MONO-emulators.

--
\ /
,-- \,O,/
(Snail Mail: Veikko Vanamo, Lahtomaenkatu 3 B 38,)^(
) 33580 Tampere, Finland (v)
(InterNet E-Mail: miqco@sci.fi \|/
'---'-

2275. Tower II, Help on level 12

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: miqco@sci.fi
Message-ID: <318cc2583ddbde3@sci.fi>
Source record: 145810

Hello !

I'm stucked in level 12 of tower II.
There is room with four(?) doors which was
full of people(priests?). I kill them all.
There is shining ball/sphere in north wall, but I can't
do anything with it. Should I ? or how I suppose to
continue playing ?

--
\ /
,-- \,O,/
(Snail Mail: Veikko Vanamo, Lahtomaenkatu 3 B 38,)^(
) 33580 Tampere, Finland (v)
(InterNet E-Mail: miqco@sci.fi \|/
'---'-

2276. Re: Need Z-time clock utils!

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <ZFHPw7I.dpj@delphi.com>
Source record: 145811

Callum Lerwick <Callum.Lerwick@flight.org> writes:

>I need utils for a Z-time clock chip. Help!

Which files do you need, all of them (3-4)?

-Dana

2277. HOW DO I HOOK UP A HD TO A ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: Mike Casey <bugfamly@wasatch.com>
Message-ID: <4mijns$l4p@twin.wasatch.com>
Source record: 145812

I have several scsi and idee hard drives, but what do I need to use one with an Atari 1040STf? Is there an interface or controller device available? Please E-Mail: bugfamly@wasatch.com ...Thanks!

2278. FS:ST SOFTWARE

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: Mike Casey <bugfamly@wasatch.com>
Message-ID: <4mik59$l4p@twin.wasatch.com>
Source record: 145813

Atari ST software for sale. Most are still shrinkwrapped and all include original box and docs. $5 each (plus shipping)

1ST WORD PLUS
ADD-DRAGONS OF FLAME
ADD-HEROES OF THE LANCE
EAST VS. WEST-BERLIN 1948
MATCH POINT TENNIS
P-DOS REALTIME OPERATING SYSTEM (DISK ONLY)
PHANTASIE I
PHANTASIE II
PUBLISHING PARTNER
SHADOWGATE
TEACHERS PET
VIKING CHILD
WORD WRITER ST

If interested, please E-Mail: bugfamly@wasatch.com ...Thanks

2279. Calamus Assistant for 1.09 & SL

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: "D.L.CONWAY" <d.l.conway@dial.pipex.com>
Message-ID: <4ming3$hqa@soap.news.pipex.net>
Source record: 145814

I have the on line help software and booklets 'CALASSIST'
for versions 1.09 and SL.

Mint condition and selling for half new price.

Calassist 1.09 ï¿½10UKP check out http://www.compulink.co.uk/~sta/15_CALA.htm

Calassist SL ï¿½15UKP check out http://www.compulink.co.uk/~sta/15_CALAS.htm

plus ï¿½1UKP p&p
Email if interested please.

Derek

2280. calamus assistant - correct url's

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: "D.L.CONWAY" <d.l.conway@dial.pipex.com>
Message-ID: <4minql$hqa@soap.news.pipex.net>
Source record: 145815

for calamus 1.09 check out http://www.compulink.co.uk/~sta/15_CALA.HTM

for calamus sl check out http://www.compulink.co.uk/~sta/15_CALAS.HTM

2281. MagiCMac and Atari UNIX??????????

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: zan660@usa.pipeline.com
Message-ID: <4mii9h$r28@news2.h1.usa.pipeline.com>
Source record: 145816

Will Linux or FreeBSD for Atari work under MagiCMac, I would love to use
UNIX under MagiCMac!!!

2282. Re: HOW DO I HOOK UP A HD TO A ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960505131914.582B-100000@pink.lm.com>
Source record: 145817

There are several host adapters available! I personally have a large external case with my drive mechanisms, power supply and host adapter inside! This was made with the Atari systems in mind, as it has cut outs for the acsi ports already in place. If you have such a case, then I would recommend the ICD adscsi+ host adapter and utilities. Same thing goes if you have bare mechanisms, as you will need some sort of drive case any how and might as well get one designed for your machine! They can be ordered from Toad Computers, phone no. 1-800-448-8623
If these are Mac type external drives then you are probably better off with the Link II host adapter from ICD, that just plugs onto the end of your cable between your ST and the first hard drive, it also come with the utilities needed to use it. Only different requirement from the AdSCSI+ is that your drive must supply term power to the Link II, niether one will work with a hard drive that need bus arbitration, but both can handle drives with parity enabled.
There are European host adapters available from Toad also, but I have no experience with them, so I can't advise you about them. other than to say that I assume they work. 8-)

On 5 May 1996, Mike Casey wrote:

> I have several scsi and idee hard drives, but what do I need to use one
> with an Atari 1040STf? Is there an interface or controller device
> available? Please E-Mail: bugfamly@wasatch.com ...Thanks!
>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2283. HTML help please!

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <831378508_OASIS_@husbands.demon.co.uk>
Source record: 145818

Hi!

Anyone know where one can get hold of the ST-GUIDE.ACC mentioned in the CAB docs, for use in reading html source files? Failing this, HTML.APP is also mentioned. Where can one find this? Thanks for any assistance.

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

2284. Cab printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <831402554_OASIS_@husbands.demon.co.uk>
Source record: 145819

Re: my problem printing with CAB.....

Thanks for the suggestions. I seem to have a further problem, the deeper I get into it!

SpeedoGDOS seems to boot OK, but when I run both the OUTLINE.PRG and DRIVERS.PRG to set the fonts and printer up respectively, the hard drive whirrs (?) and then opens a window (called Outline Fonts for OUTLINE.PRG and Printer Drivers for DRIVERS.PRG). At this point the computer locks up with the window unfilled, just grey background......

I have 2.5 Meg of internal RAM, but can't seem to get any further. Any ideas?

Simon

_
=---=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=---=

--

=---=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=---=

2285. Re: CAB printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: Janet@husbands.demon.co.uk
Message-ID: <831402098_OASIS_@husbands.demon.co.uk>
Source record: 145820

In article <DqtI7u.CG9@cix.compulink.co.uk>
iwb@cix.compulink.co.uk ("Ian Braby") said:-

>Simon,
>
>Booting with SpeedoGDOS and then selecting fonts from the options menu
>allows you to specify the fonts which will be subsituted for Sans Serif,
>Serif and Monospaced output and pretties-up CAB's face - albeit at the
>expense of speed!
>
>This should enable printing using PRINTER #21 - which is what, I assume,
>you have already set up for the Amstrad using the Epson FX-80 driver, or
>similar (Is the Amstrad 9- or 24-pin - I can't remember?).
>
>Note - you'll need at least 2Mb for SpeedoGDOS to function.
>
>>> For anyone else reading this thread - CAB prints nicely for me using
>my DeskJet; and the text is great with my SLM804 _but_ I only get graphics
>on the DJ500, not on the SLM - any thoughts???? <<
>
>Ian
>
>

Thanks for the suggestions. I seem to have a further problem, the deeper I get into it!

SpeedoGDOS seems to boot OK, but when I run both the OUTLINE.PRG and DRIVERS.PRG to set the fonts and printer up respectively, the hard drive whirrs (?) and then opens a window (called Outline Fonts for OUTLINE.PRG and Printer Drivers for DRIVERS.PRG). At this point the computer locks up with the window unfilled, just grey background......

I have 2.5 Meg of internal RAM, but can't seem to get any further. Any ideas?

Simon

_
=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

2286. Re: CAB 1.2b problems...

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <831358978_OASIS_@ajrose.demon.co.uk>
Source record: 145821

In article <ftn_2.204.219.0_14728b32_Magnus.Thylander@stacken.ct.se>
magnus.thylander@stacken.ct.se (Magnus Thylander) said:-

>Hi!
>
>I'm having a few problems trying to get CAB to work...
>
>First: No matter what CAB-version I use i get the message "read error in file .
>.\CACHE\0001" sometimes when I click on links that are supposed to take me to
>ftp-archives or similar...

This is to be expected: at the moment CAB does not support ftp, gopher,
mail to etc. protocols. I'm afraid the best you can do is check the source
code for the ftp address and use mgftp to fetch the files in a seperate
session.

>Second: I tried upgrading from v1.1a(included in WWW130.LZH) to 1.2b but now I
>cannot connect to any Internet-site... No matter what URL I try to connect to
>I get the "Read error...." error message... Local files work okay... I've
>tried clearing the cache but no good...?

This may be because the cab.ovl file is not included in the archive you
downloaded, even though you will find something called cab_jpeg.ovl. This
is a seperate file needed to decode jpeg pictures on web pages. Copy the
cab.ovl from www130.lzh or download the latest version as a seperate
archive from Alexander's website and elsewhere.

You asked for an e-mail reply, but I'm posting this up as well for general
information.

Hope this helps

Andrew

--

---
andrew@ajrose.demon.co.uk

2287. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <831361670_OASIS_@ajrose.demon.co.uk>
Source record: 145822

In article <831339344_OASIS_@shaw1.demon.co.uk>
Eileen@shaw1.demon.co.uk (Eileen) said:-

>I have been trying to download CAB 1.2b from
>http:/www.informatik.th-darmstadt.de/~aclauss but all I am getting is a german
>doc.

If you follow the links to the english pages (denoted by a flag AFAIR) all
will be explained....in english:-) You'll find the latest version of CAB
there ready to download - remember to add the cab.ovl file to the cab
folder in this archive or it won't work online.

I'm sure there are other sources you could try - Flinny's page is always
worth a try, but Alexander's always has the latest release there first -
cos he wrote it!!

Andrew

--

---
andrew@ajrose.demon.co.uk

2288. Help with fonts

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <831384660_OASIS_@mbha.demon.co.uk>
Source record: 145823

Does anyone out there know how I can convert some IMG font letters into
a scaleable font (CFN,TTF,PFB etc)?

Eternal gratitude is yours for some help here...

--

daveb

---

daveb@mbha.demon.co.uk

2289. Re: Lattice C 5/HiSoft Basic 2.10 under Geneva - how?

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: tommy@sun.pris.bc.ca
Message-ID: <4mivfu$5t4@scipio.cyberstore.ca>
Source record: 145824
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

>This problem also affects HiSoft Basic 2.10.

I use HiSoft Basic 2.1 with Geneva and Neodesk all the times. It's
never bombed on me while compiling.

A) - how much memory do you have

B) - Are you taking too much memory in your editor possibly?
For my weekly column of straight talk and humor, check out my homepage at:
www.pris.bc.ca/tommy

2290. Re: Forget Me Clock, Forgot me Prg

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: Neil@yr-ynys.compulink.co.uk
Message-ID: <82306360_OASIS_NEWS@yr-ynys.compulink.co.uk>
Source record: 145825

>Private eMail replies
>would be prefered as the Uni Usenet reader tends to like throwing wobblys (
>Damn PC's)

If you would like to send me your email address I'll mail you a
uuencoded copy of the programme you need.

Best wishes

Neil

--

Neil Martin, music undergraduate, University of Wales College of Cardiff
neil@yr-ynys.compulink.co.uk -=- martinna@cf.ac.uk -=- smu3nam@thor

2291. MegaPlayer

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4mimna$djd@kaon.kuai.se>
Source record: 145826

Hi all,

I'm just wondering if someone have registered MegaPlayer for the Falcon030?
I really like this piece of software and would like to register it, but
unfortunatly I don't get any answer from the E-Mail address mentioned in
the documentation. It's no fun sending money not knowing whether they are
going to reach the author or not. I also would like to get the registered
version.

--
@ @
--oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
----
oOo oOo
U U

2292. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: Xiting Phillips <xiting@worldnet.att.net>
Message-ID: <4mj0kp$8ek@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 145827

I got my FX to work at 36/36 and briefly at 40/40, but it seems I have an overheating problem because the system will crash after a period of time. Do you even have an auxiliary fan? My CPU gets really hot, but the DSP seems fine and I have a 33 MHz FPU, so it runs pretty cool. That's why I figured maybe the faster chip could keep the heat to a minimum. Maybe just touching up the solder joints on the CPU would help, too. I had a CaTTamaran at work that really acted up until I upgraded the FPU to 40 MHz and touched up the contacts on the CPU.

Dan

2293. Re: Afterburner _is_ fast

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <831395184_OASIS_@rjelwell.demon.co.uk>
Source record: 145828

In article <831250820.28395.0@grasper.demon.co.uk>
graham@grasper.demon.co.uk (Graham Irvine) said:-

>I would expect an EC040 chip would give better cpu return ??

Yes but the AB040, EC or LC, should give a much higher value for CPU
than the 300percent shown. Ignoring FastRAM the 040 should be around
6 times the power of the 16MHz 030

>Either that or Gembench could be giving incorrect data on this if it is
>not 040 fpu emulation aware ??

I am not sure about FPU emulation. If it is an LC040 then GemBench
would surely act as the Falcon would normally do without an FPU being
fitted. An EC040 would seem to GemBench to have an 68882 fitted.

>either way i would think that 2000percent is a tad optimistic , unless you are
>looking for Afterburner060 :-)

OK, perhaps just a little bit :-)
The 060 should be twice as powerful again!
And before you all mail me I haven't heard of an AB060.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

2294. Re: Test

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <831396264_OASIS_@rjelwell.demon.co.uk>
Source record: 145829

In article <831317420_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

> In article <831259468_OASIS_@rjelwell.demon.co.uk>
> rich@rjelwell.demon.co.uk (Rich) said:-
>>NOS seems to be bombing out each time to I try to post a news item.

[Snipped. All about how not to use percentage signs in postings
with NOS]

Thanks for that Guy. I was begining to think that the percentage
signs may have had something to do with it.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

2295. Re: Zoo and TwoinOne

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: jmpatat@asi.fr
Message-ID: <4mj666$v68@s2.asi.fr>
Source record: 145830
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

jmpatat@asi.fr wrote:

>I have the same problem. After a lot of testing, i found that's a bug
>of Twoinone. When two in one call zoo.ttp it ALWAYS send backslash(\),
>even if the zoo file has unix like directory(with /). I don't remember
>if zoo only uses slash(/) in command line, but have tested with \ and
>/ and get error with \. The tested file was a unix like archive(long
>names, ...).

About TowInOne, but not for same reason(cause?):

Without Multitos, TwoInOne give a local and useful terminal for text
ouptut(.tos programs). With Multitos, toswin is used. But, without any
reason, under multitos, there are long waiting in some cases,
specially after viewing a file in archive. This is very irritating...

Just remember that zip and Lzh packers have their dedicated shell
using gem with internal viewer, working perfectly under multitos.
TwoInOne is only usefull with zoo and arj.

Thierry

2296. Sinister Developments

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: bun@wile.demon.co.uk
Message-ID: <831425028_OASIS_@wile.demon.co.uk>
Source record: 145831

Hi there fellow Motorolas,

Anyone one know Mike Watson of Sinister Developments Email address ?
If he's got one, that is.

I registered MegaDepack back in February and have not had a reply :(

PS. Any hardened games players out there wanna give me some tips on how to
get past level four on Llamazap ? The Atomic level usually relieves me of
most of my lives and weaponry so I haven't got a chance on the Insects level.

PPS Has anyone seen an Eagle yet ? What it an awesome experience ? :)

--

2297. Re: HTML help please!

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: gen@irana.demon.co.uk
Message-ID: <831422954_OASIS_@irana.demon.co.uk>
Source record: 145832

In article <831378508_OASIS_@husbands.demon.co.uk>
Simon@husbands.demon.co.uk (Simon Husbands) said:-

>Hi!
>
>Anyone know where one can get hold of the ST-GUIDE.ACC mentioned in the CAB
hensa, in atari/tos/o/o001
Cheers,

--

---

gen@irana.demon.co.uk

2298. papyrus: copy/duplicate

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199605051242.a12705@b.maus.de>
Source record: 145833

In Msg A12241@B, Paul Muehlbauer (Paul.Muehlbauer@flight.org) wrote:

>Wish list: Copy/duplicate text blocks

Well, papyrus has got the usual Cut/Copy/Paste menu entries. Just mark a text block, copy it (Control-C), and paste it wherever you want (Control-V). The other way is to mark a text block and then dragging it with the mouse to its destination while holding the Shift key (if you don't hold the Shift key the block will be moved not copied).

>& graphic elements.

Before moving them press the Shift key and keep holding it down. You will get a copy of the element then.

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

2299. STiK Default.CFG

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: graham.jarvis@mkbbs.co.uk
Message-ID: <mkbbs-13314@mkbbs.co.uk>
Source record: 145834

Hi all,

I have a friend in the US and he has a problem with CAB/STiK.
What he needs is the default.cfg and dial.scr files for STiK
that work with a provider called Mindvox/Phantom Access.

If anyone has these could you please e-mail them to me minus
passwords of course!

Thanks to anyone who can help

Graham

```
.adAMMMb. .dAMMMAbn.
.adAWWWWWWWWWAuAWWWWWWWWWWAbn.
.adWWWWWWWWWWWWWWWWWWWWWWWWWWWWWWWWbn. Greetings
..adMMMMMP^~".--"~^YWWWWWWWWWWHHMMMMMMMMbn.. from
"~^Y" / ..dMWMP".ammmmdMMMUP^~" \/\/ Waylander \/\/
| Y dMAbammdAMMMMMMP^~"
| | MMMMMMMMMMMU^"
l : Y^YUWWWWUP^"
\ j
"-..,.^
```

---
* Kivi (unregistered) 1.41 *

2300. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199605051554.a65360@a2w.maus.de>
Source record: 145835

Simon Yardley (c4sy@dmu.ac.uk) wrote on 03.05.96:

>Your best bet is to use a real OS on your PC called Linux and then get
>hold of the program STonX.
Does anyone really use STonX?

A list of programs that can run under it would be interesting. Does it
support multitasking?

Ian_Taylor@a2w.maus.de

2301. general warning

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <505starship@3rdplanet.com>
Source record: 145836

I tried a disk cache program here this week - the archive name is TC_TST64.ZIP. It totally trashed my C: drive after about 30 hours of running. I restored from tape - but if the cache program had let me disable write caching, I would not have had to do that. This looks like it could be a VERY good program; it sped up access to my CD-ROMs by a factor of about 6. I would encourage the author to add a checkbox to totally disable write-cache, since that's not an option I would ever trust (I even disable it on my wife's WindBlows machine with a /X switch in the command line for SmartDrv).

Bottom line: if you decide to try this program, watch your computer very cloesly - and do a COMPLETE backup first.

--

2302. re: help with cdrom drive

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <122starship@3rdplanet.com>
Source record: 145837

> I have a Sanyo CD-ROM drive connected to my Falcon and it works. The
> only glitch that I have encountered is that changing CDs isn't
> recognized by hitting the ESC key - no recognition of media change.
> That is being worked on by Roger Burrows of Anodyne, with a new version
> of ExtenDOS Pro. Other than that, the Sanyo works just fine (at least
> the model that I have).
> -Dana

I had a sanyo drive which didn't work on either my st or falcon. Now I've gotten a toshiba 5201b which I can't get to work either. sigh.

Roger has just released his latest version of ExtendosPro. It's on GEnie as far as I know.

--

2303. Re: Magic and Freedom

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4mii0l$lve@tor.abc.se>
Source record: 145838

Andre,

A> >and you move around the Freedom dialog, the background window will
A> >disappear for a while- does it still occur under MagiC?
A>
A> This is a documented 'feature'. It happens to all applications that do not
A> about Freedom and expect the file selector to be a modal, non-window
A> dialogue.
A> If you move Freedom around the background windows have to be redrawn.
A> Applications that aren't aware of Freedom cannot redraw their windows
A> because they're waiting for the file selector AES call to return.

Hmmm.... I'm getting a bit tired on that. How good is the MagiC file
selector?

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

2304. Re: Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bfd21d47_Claes.Holmerup@p5.dada.ct.se>
Source record: 145839

In a message of <02.05.96>, Jakov Pavic writes:
JP> Hallo , I am Jakov (Jack) from Zagreb, Croatia . I have
JP> Falcon 030 , but unfortunately left audio chanel is not OK.
JP> Please, if anybody know where I can send Falcon on service -
JP> close to Croatia, if it is possible, send me e-mail.

Hi Jakov,
What does the problem sound like?
Maybe it's something you can manage to fix yourself?
Send me a mail and describe the problem and we'll see if I can find out what's wrong.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2305. Re: Using ATARI System V ??

Newsgroup: comp.sys.atari.st
Date: 1996-05-05 00:00:00 UTC
From: lpursell@bright.net
Message-ID: <831414892_OASIS_@bright.net>
Source record: 145840

In article <318B546E.6785@ibm.net>
Markus Froeschle <mfro@ibm.net> said:-

>Hi there,
>
>anybody out there using ATARI System V UNIX on a TT ??
>

Nope. You have this running on a TT? If so where did you get it??

--

+--+
Atari Computer User: Lonny Pursell E-Mail: lpursell@bright.net
If you understand or if you don't, If you believe or if you doubt,
There's a universal justice, And the eyes of truth,
Are always watching you. ENIGMA 2 - The CROSS Of Changes
+--+

2306. Re: Using a PC to copy my Falcon hard drive?

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: 922746@bud.swin.edu.au
Message-ID: <4mkb1c$3o2@lucy.swin.edu.au>
Source record: 145605

Why not just run Ghostlink between the two at 56k (for stable r/w) or
112k for stable write (to PC) and copy that way?

It'll take an hour or so, but works!

Karl.

P.S. Install folderxxx.prg otherwise strange things happen!

2307. Re: STOS BASIC/STOSSER(?)

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: kdunn@allatsea.demon.co.uk
Message-ID: <104_kdunn@allatsea.demon.co.uk>
Source record: 145606

```
mcnaugra@vax.sbu.ac.uk left this missive for All ...
m> The Stosser web page is still up, but not currently being updated.
m> Martin Cubbit was in some danger of taking it over, but I don't know
m> what's happening with that.
m>
m> There is a mailing list for STOSsers, run by Anthony Jacques. Email
m> him on jacquesa@cs.man.ac.uk for details.

Cheers, will do, eventually ;-)...

LLAP.....................Keefy.

* | /EEFY and his meagre Mega ST Coventry, England *
* |< TurboNet: 100:1011/19.11 *
* | \ Fidonet: 2:2500/406.11 NeST: 90:102/146.11 *
* AtariNet: 51:502/103.11 Internet:kdunn@allatsea.demon.co.uk *

--

Floating around aimlessly at All At Sea.
```

2308. Re: Anyone using Le redacteur?

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Karim El Founas <elfounas@student.fsa.ac.be>
Message-ID: <318DC3B5.41C67EA6@student.fsa.ac.be>
Source record: 145607

Hello,

I've tried to use Le Redacteur 4 on my Falcon and it
work a little bit in the ST mono resolution. But there are many
graphical errors in other resolutions. Le redacteur have a lot of
compatibility problems. Example, it bypass the GEM to write itself
in the menu !!!

Le Redacteur doesn't use SpeedoGDOS but it's own bitmap
based font system. Good for an MegaST with a matrix printer but
not for my Falcon with a Stylus Color.

There more adapted programs like Script, Papyrus, Atari Works, ...

K.

____
/ Karim El Founas ____
| 34,Avenue Prince Jerome Bonaparte | 2/103 Avenue de l'Espinette \
1420 Braine-l'Alleud	1348 Louvain-la-Neuve
Belgium	Belgium
Tel+fax : 032-2-384 17 93	Tel : 010/45.27.15
E-mail: elfounas@student.fsa.ucl.ac.be
_____________________________________	_____________________________

2309. Re: .Z files from UMICH

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: schwab@lamothe.informatik.uni-dortmund.de
Message-ID: <vyzybn6i24p.fsf@lamothe.informatik.uni-dortmund.de>
Source record: 145608
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <4mhtpg$26v@news1.io.org>, diehl@io.org (Eric March) writes:

|> Bradley Maurer (gregor@shelly.goldengate.net) wrote:
|> : Which dearchiver do I use to decompress .Z files? and for that matter
|> : what exactly are .Z's--7 bit ASCII files?

|> They are compressed files using the Unix Compress command. To uncompress
|> them, either do it in Unix (uncompress filename) or get the
|> Compress/Uncompress ports for the ST available, I believe, on Umich in the
|> Archivers directory.

You can also use GZip to uncompress them, which is available as an
Atari port as well.
--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"

2310. Re: New .Z problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: schwab@lamothe.informatik.uni-dortmund.de
Message-ID: <vyzwx2qi1zr.fsf@lamothe.informatik.uni-dortmund.de>
Source record: 145609
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <557cc$162c20.24e@goldengate>, gregor@shelly.goldengate.net (Bradley Maurer) writes:

|> Thanks to those who have given me advice on the .Z unix compressor!
|> However...
|> this evening I once again dl'd a batch of *.snd."Z"'s (actually came to my
|> server as *.snd."z"s) from Umich. Those that came with a ."Z" extension
|> decompressed flawlessly, but those that came with a ."z" extension were
|> unreadable. I received a no such file/directory error from the Bourne's
|> shell here. I went back to UMICH and dl'd compress.arc, installed it on
|> the system (a mega), and followed the instructions....Still the .snd files
|> were unreadable or unrecognisable. Any hints?

Use GZip to uncompress them. Atari port available on umich.
--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"

2311. Re: Cab printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960506051726.20971A-100000@epicycle.lm.com>
Source record: 145610

Your going to have to do a little more explaining before anyone can help
you! I have a 4meg STe TOS 2.6 AdSpeedSTe/16Mhz 3 Hard drive w/ICD 6.5.5.
I have speedoGDOS5c In one of my Deskmanager setups for printing from
CAB! Works flawlessly, ACC's included!
Now we have to figure out what in your setup is conflicting with
it, or if you have it setup right in the first place? Did it work before
and now won't, or is this your first attemp to get it up and running? As
I said, need more info before we can be very helpful!

On Sun, 5 May 1996, Simon Husbands wrote:

> Re: my problem printing with CAB.....
>
> Thanks for the suggestions. I seem to have a further problem, the deeper I get
> into it!
>
> SpeedoGDOS seems to boot OK, but when I run both the OUTLINE.PRG and DRIVERS.PRG
> to set the fonts and printer up respectively, the hard drive whirrs (?) and then
> opens a window (called Outline Fonts for OUTLINE.PRG and Printer Drivers for
> DRIVERS.PRG). At this point the computer locks up with the window unfilled,
> just grey background......
>
> I have 2.5 Meg of internal RAM, but can't seem to get any further. Any ideas?
>
> Simon
>
> _
> =---=
> Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
> =---=
>
>
>
>
>
> __
>
> =---=
> Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
> =---=
>
>
>
>
>

>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2312. Re: Zoo and TwoinOne

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960506053436.20971B-100000@epicycle.lm.com>
Source record: 145611
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Am I the only one that ever noticed zooshl06.zoo on umich? It's a neat
little dedicated shell specifically for zoo! Or don't those nifty
aternate operating system let you install programs to deal with archived
files?

On Sun, 5 May 1996 jmpatat@asi.fr wrote:

> jmpatat@asi.fr wrote:
>
>
> >I have the same problem. After a lot of testing, i found that's a bug
> >of Twoinone. When two in one call zoo.ttp it ALWAYS send backslash(\),
> >even if the zoo file has unix like directory(with /). I don't remember
> >if zoo only uses slash(/) in command line, but have tested with \ and
> >/ and get error with \. The tested file was a unix like archive(long
> >names, ...).
>
> About TowInOne, but not for same reason(cause?):
>
> Without Multitos, TwoInOne give a local and useful terminal for text
> ouptut(.tos programs). With Multitos, toswin is used. But, without any
> reason, under multitos, there are long waiting in some cases,
> specially after viewing a file in archive. This is very irritating...
>
> Just remember that zip and Lzh packers have their dedicated shell
> using gem with internal viewer, working perfectly under multitos.
> TwoInOne is only usefull with zoo and arj.
>
> Thierry
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2313. Re: New .Z problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: ceil0090@rz.uni-hildesheim.de
Message-ID: <Dqz46n.DAt@rz.uni-hildesheim.de>
Source record: 145612
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Bradley Maurer (gregor@shelly.goldengate.net) wrote:
: Thanks to those who have given me advice on the .Z unix compressor!
: However...
: this evening I once again dl'd a batch of *.snd."Z"'s (actually came to my
: server as *.snd."z"s) from Umich. Those that came with a ."Z" extension
: decompressed flawlessly, but those that came with a ."z" extension were
: unreadable. I received a no such file/directory error from the Bourne's
: shell here. I went back to UMICH and dl'd compress.arc, installed it on
: the system (a mega), and followed the instructions....Still the .snd files
: were unreadable or unrecognisable. Any hints?

AFAIK *.Z is the extension for 'compress',
*.z is the extension for 'pack' (another UNIX-archiver).
You need an unpack for ST or you must do that on UNIX...

--

bye

Carsten

Carsten Eilers ceil0090@rz.uni-hildesheim.de

2314. FS ATari 520 ST + SM-124

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: uvi@nntp.best.com
Message-ID: <4mki5t$4ug@nntp1.best.com>
Source record: 145613

I have for sale

SM-124 solid working condition hires clean mono $35

Atari ST 520 Stock machine w/ 512k all manuals and cables +
additional original software
880k floppy internal ect. $40

FIRM

+ Shipping COD
Eric Gieseke
SIDEWINDER

2315. Announcement: Demolition by Dead Hackers Society

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Elias Martenson <elias@omicron.se>
Message-ID: <318DCC7D.24D2D713@omicron.se>
Source record: 145614

Finally it's here!

People have been asking for the winning contribution in the
demo competition at the Agressive II party in Helsinki
this new year. I admit, we have not been working our butts
off until now to actually finish it. But after a long
weekend with very little sleep we finally put it together.

Demolition is an Atari Falcon RGB demo made by
Dead Hackers SOciety and IMPonance.

Some specifications:

Video: RGB and TV
Music: D2D 32KHz
Lenght: About 3 minutes
Size: Approx 6 MB
Code size: (including tables) 68030: 12000 lines
56001: 5000 lines

The demo is available from the DHS WWW-page: http://www.kuai.se/~ae/
At the time of writing it's not directly available thrugh the
"Demo" sub-menu but instead via Scene->Agressive II->Files.
It should also be available via FTP from ftp.cnam.fr.
You can also talk to us on efnet IRC #atari.
Here are the IRC nicks for some of us:

Real name Handle IRC nick

Elias M=E5rtenson Loke loke
Anders Eriksson Evil evl
Robert Krenn TT RobertK
Daniel Nylander Yeager Yeager
Mats Loman Lom Lom
Harri Manni Ham Ham

Regards /
Loke / Dead Hackers Society

-- =

Elias Martenson ! When I come up with a good joke,
elias@omicron.se ! it will be here.

2316. Re: New .Z problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: schwab@lamothe.informatik.uni-dortmund.de
Message-ID: <vyzoho2gk12.fsf@lamothe.informatik.uni-dortmund.de>
Source record: 145615
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <Dqz46n.DAt@rz.uni-hildesheim.de>, ceil0090@rz.uni-hildesheim.de (Carsten Eilers) writes:

|> Bradley Maurer (gregor@shelly.goldengate.net) wrote:
|> : Thanks to those who have given me advice on the .Z unix compressor!
|> : However...
|> : this evening I once again dl'd a batch of *.snd."Z"'s (actually came to my
|> : server as *.snd."z"s) from Umich. Those that came with a ."Z" extension
|> : decompressed flawlessly, but those that came with a ."z" extension were
|> : unreadable. I received a no such file/directory error from the Bourne's
|> : shell here. I went back to UMICH and dl'd compress.arc, installed it on
|> : the system (a mega), and followed the instructions....Still the .snd files
|> : were unreadable or unrecognisable. Any hints?

|> AFAIK *.Z is the extension for 'compress',
|> *.z is the extension for 'pack' (another UNIX-archiver).
|> You need an unpack for ST or you must do that on UNIX...

*.z was also used in early versions of GZip, but it was later changed
to *.gz to avoid confusion with pack. Anyway, GZip can read all of
them, be it compress or pack output.
--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"

2317. Re: Anyone using Le redacteur?

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Ognibene Pascal <ognibene@eea.unice.fr>
Message-ID: <318DE065.41C67EA6@eea.unice.fr>
Source record: 145616

Hello,
I think that "le redacteur" v1.0 run only in st mid and st high
compatible resolutions. "le redacteur" till v3.0 works in mono modes,
and TT-falcon vga 16 colors mode. It can use dictionnary in french,
english, german italian spanish. It has the best grammatical correction
in the world of word processors included, at least for french. I can't
tell you for english.
Why not contacting the french editor? (can't remember the adress. If you
want me to ask send an e-mail).
Bye!

pascal

ognibene@eea.unice.fr

2318. FS ATARI 520 ST SM-124

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Sidewinder <sidewind@texas.net>
Message-ID: <318DCB27.44D0@texas.net>
Source record: 145617

I have for sale

SM-124 solid working condition hires clean mono $35

Atari ST 520 Stock machine w/ 512k all manuals and cables +
additional original software
880k floppy internal ect. $40

FIRM

+ Shipping COD
Eric Gieseke
SIDEWINDER

2319. FS Atari 520+ SM124

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: sidewind@millenium.texas.net
Message-ID: <4mkh11$399@news2.texas.net>
Source record: 145618

```
Subject: Atari 5+ SM124
Newsgroups: comp.sys.atari.st
Organization: Texas Networking, Inc.
Summary:
Keywords:
```

2320. FS ATARI 520 ST SM-124

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Sidewinder <sidewind@texas.net>
Message-ID: <318DCB6B.614C@texas.net>
Source record: 145619

I have for sale

SM-124 solid working condition hires clean mono $35

Atari ST 520 Stock machine w/ 512k all manuals and cables +
additional original software
880k floppy internal ect. $40

FIRM

+ Shipping COD
Eric Gieseke
SIDEWINDER

2321. FS ATARI 520 ST SM-124

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Sidewinder <sidewind@texas.net>
Message-ID: <318DCB8A.50A@texas.net>
Source record: 145620

I have for sale

SM-124 solid working condition hires clean mono $35

Atari ST 520 Stock machine w/ 512k all manuals and cables +
additional original software
880k floppy internal ect. $40

FIRM

+ Shipping COD
Eric Gieseke
SIDEWINDER

2322. FS ATARI 520 ST SM-124

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Sidewinder <sidewind@texas.net>
Message-ID: <318DC975.20FB@texas.net>
Source record: 145621

I have for sale

SM-124 solid working condition hires clean mono $35

Atari ST 520 Stock machine w/ 512k all manuals and cables +
additional original software
880k floppy internal ect. $40

FIRM

+ Shipping COD
Eric Gieseke
SIDEWINDER

2323. FS ATARI 520 ST SM-124

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Sidewinder <sidewind@texas.net>
Message-ID: <318DC9F0.7F85@texas.net>
Source record: 145622

I have for sale

SM-124 solid working condition hires clean mono $35

Atari ST 520 Stock machine w/ 512k all manuals and cables +
additional original software
880k floppy internal ect. $40

FIRM

+ Shipping COD
Eric Gieseke
SIDEWINDER

2324. FS ATARI 520 ST SM-124

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Sidewinder <sidewind@texas.net>
Message-ID: <318DC9FC.2700@texas.net>
Source record: 145623

I have for sale

SM-124 solid working condition hires clean mono $35

Atari ST 520 Stock machine w/ 512k all manuals and cables +
additional original software
880k floppy internal ect. $40

FIRM

+ Shipping COD
Eric Gieseke
SIDEWINDER

2325. FS ATARI 520 ST SM-124

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Sidewinder <sidewind@texas.net>
Message-ID: <318DD1D6.4A74@texas.net>
Source record: 145624

I have for sale

SM-124 solid working condition hires clean mono $35

Atari ST 520 Stock machine w/ 512k all manuals and cables +
additional original software
880k floppy internal ect. $40

FIRM

+ Shipping COD
Eric Gieseke
SIDEWINDER

2326. FS ATARI 520 ST SM-124

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Sidewinder <sidewind@texas.net>
Message-ID: <318DCA0A.3553@texas.net>
Source record: 145625

I have for sale

SM-124 solid working condition hires clean mono $35

Atari ST 520 Stock machine w/ 512k all manuals and cables +
additional original software
880k floppy internal ect. $40

FIRM

+ Shipping COD
Eric Gieseke
SIDEWINDER

2327. Re: SM124 Atari 520ST FS

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: sidewind@millenium.texas.net
Message-ID: <4mkg7o$2on@news2.texas.net>
Source record: 145626

FS SM124 perfect working condition with cables box..

hi res monitor mono $35

Atari 520 ST Stock machine
512k floppy 880k internal..
original manuals software all cables mouse
+ original software disks..

$45

FIRM
+ shipping COD

Eric Gieseke

2328. FS ATARI 520 ST SM-124

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Sidewinder <sidewind@texas.net>
Message-ID: <318DC9EB.2078@texas.net>
Source record: 145627

I have for sale

SM-124 solid working condition hires clean mono $35

Atari ST 520 Stock machine w/ 512k all manuals and cables +
additional original software
880k floppy internal ect. $40

FIRM

+ Shipping COD
Eric Gieseke
SIDEWINDER

2329. FS ATARI 520 ST SM-124

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Sidewinder <sidewind@texas.net>
Message-ID: <318DCB7E.6DD0@texas.net>
Source record: 145628

I have for sale

SM-124 solid working condition hires clean mono $35

Atari ST 520 Stock machine w/ 512k all manuals and cables +
additional original software
880k floppy internal ect. $40

FIRM

+ Shipping COD
Eric Gieseke
SIDEWINDER

2330. FS ATARI 520 ST SM-124

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Sidewinder <sidewind@texas.net>
Message-ID: <318DC9F6.384@texas.net>
Source record: 145629

I have for sale

SM-124 solid working condition hires clean mono $35

Atari ST 520 Stock machine w/ 512k all manuals and cables +
additional original software
880k floppy internal ect. $40

FIRM

+ Shipping COD
Eric Gieseke
SIDEWINDER

2331. EB_MODEL exporting POV-Ray format - How??

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GEGVFDUQUp@tos.ak.planet.gen.nz>
Source record: 145630

I have recently obtained EB_MODEL from an FTP site. My version is dated
Dec 14/12/1995 version 2.52a.

First, I would like to know if a later version is available. I would also like to
know the author's email address.

In any case, the real problem is that I cannot get EB_MODEL to export in POV
format. I spent hours creating a scene to try out, and then when I chose export,
I got options for "TXT", "ASM and "GEM". None of these produced POV-Ray
compatible output. Looking at the animation section, I happened to notice an
"Export POV" option, but this did not seem to actually export anything.

I thought that EB_MODEL could export in POV-Ray format, since it has many
options relating to POV-Ray.

Unfortunately, I cannot read French, which puts me at a disadvantage. I did
manage to get the old EB_ED_POV working some time ago, but it was too buggy.
It looks like EB_MODEL is much moe usable, but it is useless to me unless
it exports POV-Ray format.

Any suggestions, even if you think they won't help much, are much appreciated!

*Please*reply*via*email*, since my usenet is going wrong at the moment and I
don't seem to get articles from this newsgroup.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| *** Please note new email address. *** |
+---+

2332. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: wizzo@connexus.apana.org.au
Message-ID: <4ml07j$b8k@preeda.internex.net.au>
Source record: 145631

David Henderson (dhend@zetnet.co.uk) wrote:
: In article <4m5tg3$g9j@ralph.vnet.net>
: jtb@lys.vnet.net (TOM BRUBAKER) said:-
:
: >Jared Jeavons Quinert (wizzo@connexus.apana.org.au) wrote:
: >: Well, connecting works now, my problem is runtime error 163 which seems to
: >: keep occuring.
: >
: >that was a problem in old versions of CAB. If you download WWW 1.30, it will
: >not have that problem..
:
: Can't guarentee that - runtime's still pop up for some reason with it.
: Coldbooting the system before going on line is, IMHO a good plan. :/
:
Well, I'm always starting from a coldboot, with the latest version, and
it gives me that error whenever I try and grab a file of any decent size...

:(

Jared

2333. Atari ATW

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: browndc@cf.ac.uk
Message-ID: <Dqzqv4.FpD@cf.ac.uk>
Source record: 145632

Hi all.

I was wondering if anyone had an Atari Transputer Workstation for sale (ATW / ABAQ/ ATW 800 (?)). If so how much do you want for it, including ship. Although of course a UK based owner would be great.

I look forward to hearing from anyone who has information about this machine.

Thanks all

Yours,
Dave.

REPLY TO:- D.C.Brown@cs.cf.ac.uk

2334. Re: FS ATARI 520 ST SM-124

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: johan.nordlander@engelska.umu.se
Message-ID: <johan.nordlander-0605961854530001@johan.eng.umu.se>
Source record: 145633

In article <318DC9EB.2078@texas.net>, Sidewinder <sidewind@texas.net> wrote:

> :I have for sale
> :
> :SM-124 solid working condition hires clean mono $35
> :
> :Atari ST 520 Stock machine w/ 512k all manuals and cables +
> :additional original software
> :880k floppy internal ect. $40

Apart from the fact that this message appears eleven (11) times, at least
in my news reader, shouldn't it be a 720k, rather than 880k, floppy. :-)

--
Johan Nordlander Atari TT/30 & Mac Quadra 800
Department of English Linguistics -- a profession
Umea University not an opinion!
S-901 87 Umea, Sweden
E-mail:johan.nordlander@engelska.umu.se
http://johan.eng.umu.se/pages/myhome.html
http://johan.eng.umu.se/pages/atari_stuff.html

2335. HP510 printer FS (UK only)

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <12616_DCroker@mettav.demon.co.uk>
Source record: 145634

Great condition, boxed with manuals, works with all Atari progs that have a
300dpi Laserjet or Deskjet driver.

110 UKP inc UK carriage, offers etc in Email please.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2336. HP660C Speedo driver

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <12617_DCroker@mettav.demon.co.uk>
Source record: 145635

Does anyone know the whereabouts of the latest version of this driver
(developed by Epson France) please? The version I have is 3.04F.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2337. Re: Using ATARI System V ??

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Markus Froeschle <mfro@ibm.net>
Message-ID: <318E3F20.6741@ibm.net>
Source record: 145636

> I have worked a lot with it and was very satisfied. I don't use it this often
> now. From todays point of view the TT is too slow for a Unix workstation, of
> course. But nevertheless in my point of view the SVR4 was the best software ever
> released for the TT.
>

Of course it's slow, but still a good platform to do mailing and so on.

Did you do any driver development ? (I search for a ATARI laser printer driver).
If anyone is interested, I have ported a slip driver for ASV.

2338. Newsreader for StiK

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: a2124874@athena.rrz.Uni-Koeln.DE
Message-ID: <4mle2s$b3g@news.rrz.uni-koeln.de>
Source record: 145637

Hello!

Does anybody know of a newsreader for StiK? Or any other kind of
newsreader for the ST?

Please email me to the above mentioned address!

Thanx!

Andreas

2339. Re: FS: 520stfm

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: DWM003@ACAD.DRAKE.EDU
Message-ID: <DWM003-0605961324280001@204.42.45.195>
Source record: 145638

In article <19960501140111.aaaa004vQ@babyblue.cs.yale.edu>,
70771.3100@compuserve.com (John Darago) wrote:

> Atari 520STfm
> Monochrome Monitor
>
> PC Ditto PC emulator
> WordWriter STD Word Processor
> Flash Communications Software
> Atari ST Book
>
>
> Best offer
>
> contact: 70771.3100@compuserve.com

How much do you want for this system?

Duncan McQueen
dwm003@acad.drake.edu

2340. Re: FS: 1Mb 520STFM

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: DWM003@ACAD.DRAKE.EDU
Message-ID: <DWM003-0605961326070001@204.42.45.195>
Source record: 145639

In article <4m88fe$s2u@doc.zippo.com>, Hutch wrote:

> Have a nice 520STFM with 1Mb RAM and mouse for sale.
> Clean and in very good condition. Hardly ever used.
> $50 plus shipping. Email to hutchinj@orlando.veda.com
>
> -Hutch-

Do you still have this machine?

Duncan McQueen
dwm003@acad.drake.edu

2341. Re: SM124 Atari 520ST FS

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: DWM003@ACAD.DRAKE.EDU
Message-ID: <DWM003-0605961329190001@204.42.45.195>
Source record: 145640

In article <4mkg7o$2on@news2.texas.net>, sidewind@millenium.texas.net
(Eric Gieseke) wrote:

> FS SM124 perfect working condition with cables box..
>
> hi res monitor mono $35
>
>
> Atari 520 ST Stock machine
> 512k floppy 880k internal..
> original manuals software all cables mouse
> + original software disks..
>
> $45
>
> FIRM
> + shipping COD
>
> Eric Gieseke

Still available?

Duncan McQueen
dwm003@acad.drake.edu

2342. Re: Interlace on STE?

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <4mlh1v$ro6@kaon.kuai.se>
Source record: 145641

Veikko Vanamo (miqco@sci.fi) wrote:
: >I have a 520STE with 2 Meg RAM. The monitor is a Commodore 1084.
: >I want to know if I can get some software to use the 1084's interlace
: >modes.... I have seen it running on a falcon in 640x480xTruecolour - I
: >don't care about the number of colours, I just want to be able to use the
: >monitor in a res that is at least 640x400.
: >
: >Is it possible?

Yes, it's possible alright. Email me and ask for it and, I'll reply
with it included.

It's called doublehight or something alike.

You then get 640*400 with 2bit colour.

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

2343. Re: HOW DO I HOOK UP A HD TO A ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4mlo3o$e8a@freenet-news.carleton.ca>
Source record: 145642

Mike Casey (bugfamly@wasatch.com) writes:
> I have several scsi and idee hard drives, but what do I need to use one
> with an Atari 1040STf? Is there an interface or controller device
> available? Please E-Mail: bugfamly@wasatch.com ...Thanks!
>
For the SCSI drives, you need and adaptor, such as the ICD Link, or ADSCSI
adaptor board. You also need and enclosure, and power supply for the
mechanism. You can't easily use an IDE with an ST.

--
Songshop Musical Productions / "This country used to run
Box 266, Shawville, Quebec / on horsepower and steam.
J0X 2Y0 (819) 647-6022 / Now it runs on bullshit and hot air."

2344. FS: Qwikforms CD-ROM

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Jim <jfouch@ns.moran.com>
Message-ID: <318E65E5.7405@ns.moran.com>
Source record: 145643

I have a (1) Qwikforms CD-ROM for the ATARI ST/TT.

Great for desktop Publishing

5,300 Clip Art Images
550 Type 1 Fonts
110 Spreadsheet Templates
700 Business letters

Many files for Pagestream & Calumus

Asking $20 (Includes ground shipping within the 48 States, excluding COD charges)

Reply to jfouch@ns.moran.com

2345. Searching Starcall

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: fvdakker@sterbbs.nl
Message-ID: <8358-2769004@sterbbs.nl>
Source record: 145644

IN>Hello, I'm searching the german telecom shareware called
IN>starcall. Have somebody seen it in a ftp site?

You could try to call the BBS. It isn't real hard to get it from
there.

Fax and BBS: ++49 2363 2610 (You can get free updates here!)

Greetings,

Frits.
Frits van den Akker, JFA Software, E-mail: fvdakker@sterbbs.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221
Counting down ... 509 hours and 00 minutes!!!!
...to the end of highschool!

--
|[From]==|
| Worldgroup Information Services Europe, WISE: +31 (0)181 - 640035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

2346. Re: STReport #1218

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: grmeyer@mcs.net
Message-ID: <grmeyer-0605961408340001@a17-221-32-239.apple.com>
Source record: 145645

In article <RjLMoPR.dpj@delphi.com>, dpj@delphi.com wrote:

> McAfee Drops Cheyenne Takeover!
> ****>>>>> Markkula Sells 14% of Apple <<<<<<
> Continental Cable Phone Service

Ha! It's nice to see that STReport hasn't changed much over the years.
(sarcastic grin) Markkula sold 14% of the stock he personally owns, not
14% of the company. He still owns about 3.1 million shares.

--
Gordon Meyer
<grmeyer@mcs.net>
Friends Don't Let Friends Use Windows

2347. ZIP Disk for TOS and DOS?

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Hans-Martin Krober <74774.21@CompuServe.COM>
Message-ID: <4mlqru$jj6$1@mhafc.production.compuserve.com>
Source record: 145646
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi,

is there a way to format a ZIP disk so that it can be used to
transfer data from a Falcon030 to a PC (Win95)? Which ST hard disk
drivers support ZIP drives?

Thanks,
Hans-Martin Krober
74774.21@compuserve.com

2348. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <831502916_OASIS_@zetnet.co.uk>
Source record: 145647

In article <4ml07j$b8k@preeda.internex.net.au>
wizzo@connexus.apana.org.au (Jared Jeavons Quinert) said:-

>: Can't guarentee that - runtime's still pop up for some reason with it.
>: Coldbooting the system before going on line is, IMHO a good plan. :/
>:
>Well, I'm always starting from a coldboot, with the latest version, and
>it gives me that error whenever I try and grab a file of any decent size...

Hmm - try playing with your TCP config in Default.cfg then.

Maybe a bigger packet size will help.

I know CAB kept runtiming on me until I changed some numbers.

Try these:

```
TTL = 64
PING_TTL = 255
MTU = 1006
MSS = 966
PKT_SIZE = 2048
DFB_SIZE = 1024
RCV_WND = 4096
```

Yours etc.

David.
------------------------- One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

2349. Cheap UK ISP - atari friendly

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <831503134_OASIS_@zetnet.co.uk>
Source record: 145648

Hi folks,

Sorry if this sounds like a blatent advert, but this could be useful to anyone wanting to change or connect 1st time.

Zetnet are offering a full SLIP connection for under £8- a month (£25 setup) with full local access to anywhere in the UK via an 0345 number.

They offer dynamic IP allocation, nntp news, pop3 mail and 500k free WWW space for a homepage.

Although primarily aimed at PC users, they would be happy to see more Atari users, and have asked me to look after anyone interested, during the setup procedure.

They are easily accessed via STiK or the forthcoming OASIS2/ICE package, and for anyone wanting to use NOS or OASIS1, this is easily possible with a combination involving NOSSHELL.

Anyone who would like to know anymore can either contact Zetnet themselves (for more exact pricing) on 01595 696667 (shetland), or e-mail myself on dhend@zetnet.co.uk.

Thanks for my indulgence, hope it's of some interest.

Yours etc.

David.
------------------------ One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

2350. re: ajax floppy disc controller on a tt

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <318e828a537880@sn.no>
Source record: 145649

Rich Tietjens (starship@3rdplanet.com) wrote:

>I'm pretty sure that WD chip is rated for 16MHz, so you don't need the AJAX
>chip at all. And since it has been working fine, the obvious conlcusion is
>drawn.

No, it's made for 8MHz use (DD drives) and isn't rated at 16MHz at all, but
I've heard from others that it's actually rated at 10MHz but will sometimes
work at 16MHz for shorter periods of time, unofficially that is...

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

2351. Re: FS ATari 520 ST + SM-124

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <831509646_OASIS_@swampdog.demon.co.uk>
Source record: 145650

In article <318DC9FC.2700@texas.net>
Sidewinder <sidewind@texas.net> said:-

>I have for sale
>
>SM-124 solid working condition hires clean mono $35
>
>Atari ST 520 Stock machine w/ 512k all manuals and cables +
>additional original software
>880k floppy internal ect. $40
>
>FIRM
>
> + Shipping COD
>Eric Gieseke

Windoze excels itself again (12 times!) :-))

--

Guy Harrison

guy@swampdog.demon.co.uk

2352. Re: re: help with cdrom drive

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BbNvYN0.dpj@delphi.com>
Source record: 145651

Max Denebian <starship@3rdplanet.com> writes:

>Roger has just released his latest version of ExtendosPro. It's on GEnie
>as far as I know.

I haven't tried version 2.4 as I am running a "newer" beta that he
recently sent to me which does allow me to enact a media-change using
the Sanyo drive.

-Dana

2353. Re: FS: 520stfm

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: duncan@visionary.com
Message-ID: <duncan-0605961949330001@204.42.45.239>
Source record: 145652

In article <19960501140111.aaaa004vQ@babyblue.cs.yale.edu>,
70771.3100@compuserve.com (John Darago) wrote:

> Atari 520STfm
> Monochrome Monitor
>
> PC Ditto PC emulator
> WordWriter STD Word Processor
> Flash Communications Software
> Atari ST Book
>
>
> Best offer
>
> contact: 70771.3100@compuserve.com

I'll give you $100

Duncan McQueen
dwm003@acad.drake.edu

2354. HTML help please!

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199605061949.a13363@b.maus.de>
Source record: 145653

In Msg A12841@B, Simon Husbands (Simon@husbands.demon.co.uk) wrote:

>HTML.APP is also mentioned. Where can one find this?

HTML.APP is the former name of CAB.APP.

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

2355. HSMODEM and Magic

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <12623_pbaker@mettav.demon.co.uk>
Source record: 145654

Thanks to all who answered my plea for help

with a few tips I managed to trace the problem to an old version of DRIVIN.

Working at 57600 now...

Now EXTENDOS , how do I get it working with Magic?

It doesn't seem to want to run under Magic...

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2356. HSMODEM and Magic

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12627_hsideras@mettav.demon.co.uk>
Source record: 145705

Hi Paul, on 06 May 96 you wrote: ...Uuuuulriiikaaaa-ka-ka-ka-ka

PB> Thanks to all who answered my plea for help
PB>
PB> With a few tips I managed to trace the problem to an old version of
PB> DRVIN. Working at 57600 now...

Excellent.

PB> Now EXTENDOS , how do I get it working with Magic?
PB>
PB> It doesn't seem to want to run under Magic...

Await a new version - imminent from System Solutions AIUI.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

** Do you want Celery with that? **
-= I'm not schizophrenic, I hate everybody, so I was told. =-
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2357. Re: Need Z-time clock uti

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <fb4_9605070106@flight.org>
Source record: 145706

```
> >I need utils for a Z-time clock chip. Help!
>
> Which files do you need, all of them (3-4)?

Got a full set from someone. Finally!

_
/_ /\ /_ lerwick@freenet.msp.mn.us <---- Use this* address!
Now featuring a web page! --> http://freenet.msp.mn.us/~lerwick/

* Kivi (unregistered) 1.41a *
--------------- -//- ----------------
Internet: Callum.Lerwick@flight.org
note: the views expressed by this
user are strictly his/her own.
```

2358. MagiCMac and Atari UNIX??

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <fb5_9605070106@flight.org>
Source record: 145707

> Will Linux or FreeBSD for Atari work under MagiCMac, I would love to use
> UNIX under MagiCMac!!!

Nope! MagiCMac is really* just a GEM-compatable operating system, and not a full hardware level emulator. If you have a PowerMac, you could try the port of Linux that supposedly exists now. Otherwise you can get A/UX, which is commercial mind you...

_
/_ /\ /_ lerwick@freenet.msp.mn.us <---- Use this* address!
Now featuring a web page! --> http://freenet.msp.mn.us/~lerwick/

* Kivi (unregistered) 1.41a *
--------------- -//- ----------------
Internet: Callum.Lerwick@flight.org
note: the views expressed by this
user are strictly his/her own.

2359. New .Z problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <fb6_9605070106@flight.org>
Source record: 145708

```
> this evening I once again dl'd a batch of *.snd."Z"'s (actually came to my
> server as *.snd."z"s) from Umich. Those that came with a ."Z" extension
> decompressed flawlessly, but those that came with a ."z" extension were
> unreadable. I received a no such file/directory error from the Bourne's
> shell here. I went back to UMICH and dl'd compress.arc, installed it on
> the system (a mega), and followed the instructions....Still the .snd files
> were unreadable or unrecognisable. Any hints?

Files with a lowercase "z" or "gz" extention are compressed with "gzip". Look
for gzip124.zoo in the Umich archivers dir. Type "gzip -d foobar.z" to
decompress a file. Note: gzip was written to replace the old "compress/
uncompress" programs, so it also handles "Z" files, so you can (and should)
trash the old compress/decompress programs.

_
/_ /\ /_ lerwick@freenet.msp.mn.us <---- Use this* address!
Now featuring a web page! --> http://freenet.msp.mn.us/~lerwick/

* Kivi (unregistered) 1.41a *
--------------- -//- ----------------
Internet: Callum.Lerwick@flight.org
note: the views expressed by this
user are strictly his/her own.
```

2360. STonX TOSDUMP problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <fb7_9605070106@flight.org>
Source record: 145709

> I had problems getting a TOSdump for the STonX Atari emulator
> (installed on Linux).
> Starting the TOSDUMP shows a paramter box for the filename,
> klick on OK stops it with bombs.

As far as I know, TOSDUMP still does not* work. Email me at the below address
and I'll mail you a working dumper. (and tell me if your using Pine mailreader)

_
/_ /\ /_ lerwick@freenet.msp.mn.us <---- Use this* address!
Now featuring a web page! --> http://freenet.msp.mn.us/~lerwick/

* Kivi (unregistered) 1.41a *
--------------- -//- ----------------
Internet: Callum.Lerwick@flight.org
note: the views expressed by this
user are strictly his/her own.

2361. Re: Sinister Developments

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960506143213.3922B-100000@ns1.ptd.net>
Source record: 145710

On Sun, 5 May 1996, Keith Hunnybun wrote:

> Hi there fellow Motorolas,
>
> Anyone one know Mike Watson of Sinister Developments Email address ?
> If he's got one, that is.
>
> I registered MegaDepack back in February and have not had a reply :(

Here's Gordon Gibson's e-mail address, I once had Mike Watson's but I
lost it a long time ago. Gordon told me that the games are now PD and
gave me the keys to bypass the shareware screens. I think
MegaDepack's
the same way, I'm not totally sure. Hope this helps...

Gordon Gibson (Sinister Developments):
sinigord@cix.compulink.co.uk

Eric Noss
a.k.a
Mr. Maddog

2362. atari world

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: fried@achilles.net
Message-ID: <4mlf1q$3rs@hermes.achilles.net>
Source record: 145711

Hello there , I wonder if anyone knows what is going on with Atari World Magazine????? I have yet to recieve the April issue (I am in Canada, but still...) If anybody has an address I could write to, to get in touch with them I would appreciate it, thanks, Mark Friedman

2363. Re: stguide

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Simon Kagedal <simon@sdf.luth.se>
Message-ID: <318E2B6E.360C@sdf.luth.se>
Source record: 145712

Coolens Hugo wrote:
>
> Is there a program which converts hyp-documents to html-documents?

Yes there is. The program is called "hypconv" and is made by me..
Hummm, I can't remember where I uploaded it really. :) Some german
site. The package is called hypcon02.lzh, i think. If you can't
find it I can mail it to you...

/simon

2364. Re: New .Z problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Simon Kagedal <simon@sdf.luth.se>
Message-ID: <318E2E15.66A3@sdf.luth.se>
Source record: 145713
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi!

Bradley Maurer wrote:
>
> Thanks to those who have given me advice on the .Z unix compressor!
> However...
> this evening I once again dl'd a batch of *.snd."Z"'s (actually came to my
> server as *.snd."z"s) from Umich. Those that came with a ."Z" extension
> decompressed flawlessly, but those that came with a ."z" extension were
> unreadable. I received a no such file/directory error from the Bourne's
> shell here. I went back to UMICH and dl'd compress.arc, installed it on
> the system (a mega), and followed the instructions....Still the .snd files
> were unreadable or unrecognisable. Any hints?

I think the .z extension was the old extension for gzip-packed files
(it's now .gz). So; on a unix, try "gunzip file.snd.z" or
"gzip -d file.snd.z". You can find gzip for Atari too, propably at umich.

/simon

2365. re: stik default.cfg

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <125starship@3rdplanet.com>
Source record: 145714

From: graham.jarvis barked in U.COMP.SYS.ATARI.ST on 06 May 96:

Fgj> Author: Address: From: graham.jarvis@mkbbs.co.uk
Fgj>
Fgj> Hi all,
Fgj>
Fgj> I have a friend in the US and he has a problem with CAB/STiK.
Fgj> What he needs is the default.cfg and dial.scr files for STiK
Fgj> that work with a provider called Mindvox/Phantom Access.
Fgj>
Fgj> If anyone has these could you please e-mail them to me minus
Fgj> passwords of course!
Fgj>
Fgj> Thanks to anyone who can help

If you'll get him to capture a login with a plain-text terminal such as
FZDS or Flash (but attempting to login to his IP account) and send the
captured text to me via email, I can take care of the dial.scr file.
However, it is absolutely IMPERATIVE to ensure he ahs an UNcompressed SLIP
account. Nothing else will work; not PPP, and not CSLIP.

--

2366. re: zoo and twoinone

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <126starship@3rdplanet.com>
Source record: 145715

lamparty@telerama.lm.com barked in U.COMP.SYS.ATARI.ST on 06 May 96:

l> Author: Tom Lamparty Address: lamparty@telerama.lm.com
l>
l> Am I the only one that ever noticed zooshl06.zoo on umich? It's a neat
l> little dedicated shell specifically for zoo! Or don't those nifty
l> aternate operating system let you install programs to deal with
l> archived files?

One problem with that, Tom - the genius who archived it used zoo. Now, I don't know how you feel about it, but I think using the same archiver that the shell is intended to simplify is totally pointless. If everyone who needed a zooshell knew how to use zoo without the shell, most would probably choose to do without - especially as zoo is memory-hungry.

--

2367. re: using a pc to copy my falcon hard drive?

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <127starship@3rdplanet.com>
Source record: 145716

922746@bud.swin.edu.au barked in U.COMP.SYS.ATARI.ST on 06 May 96:

> Why not just run Ghostlink between the two at 56k (for stable r/w) or
> 112k for stable write (to PC) and copy that way?
>
> It'll take an hour or so, but works!

Not for everyone, Karl. I am unable to get Ghostlink to work without dropped bits - or added bits, perhaps; all the characters are "scrambled" on the PC end, regardless of speed (I've dropped all the way down to 4800; any slower would be silly, since I can use the phone lines and get 28800).

> P.S. Install folderxxx.prg otherwise strange things happen!

This is true only for people who aren't using ICD's hard disk software.

--

2368. Re: Afterburner _is_ fast

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199605062144.a29786@do2.maus.de>
Source record: 145717

R>Frank, thanks for the test but I am not convinced that all the values
R>are correct. The CPU values seem to be far to small, I would expect
R>them to be around 1500-2000 percent.

Oh, not that fast, but I forgot to mention that GEMBench bombs during FPU-test, so don't believe in the FPU value.

Tschuess Frank

2369. Re: Afterburner _is_ fast

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199605062155.a29787@do2.maus.de>
Source record: 145718

R>The 060 should be twice as powerful again!
R>And before you all mail me I haven't heard of an AB060.

An Afterburner060 does not exist.

Tschuess Frank

2370. re: ajax floppy disc controller on a tt

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199605061955.a7828@a.maus.de>
Source record: 145719

```
> g> My TT with a Western Digital 1772-02-02 controller has been happily
> g> talking to an external DSHD (1.4 meg High Density) floppy drive for
>the
> g> past 30-or-so months.
>
>I'm pretty sure that WD chip is rated for 16MHz, so you don't need the
>AJAX
>chip at all. And since it has been working fine, the obvious conlcusion
>is
>drawn.

None of the WD chips is rated for 16 MHz - they're all specified for 8 MHz +-
1% (!). The -02-02 revision is the most likely to do the 16 MHz job, but most
of them aren't reliable when working on floppies for a long time in a row.

bye, Peter
```

2371. Re: MagicMac & Pagestream. Help!!

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199605061953.a7827@a.maus.de>
Source record: 145720

>with it being so dark is impossible. Is anyone out there using
>Pagestream 2.2 with MagicMac and how did you get Pagestream to work in
>color or at least nomal monochrome mode where scroll bars are readable.

You have to set up a suitable color scheme in Pagestream. There is an entry "colors" (or similar, my program here is German) in the "Settings" menu. This might become some sort of "coal miners in a dark tunnel" mouse clicking work, though.

bye, Peter

2372. Re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <831506666_OASIS_@coconut.demon.co.uk>
Source record: 145721

In article <503starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

>> Enough of this Euro-American antagonism, which only exists in the small
>> minds of certain people, and let's get on with bashing the anti-Atari
>> organisations - together!!!
>
>Unfortunately, there are more than enough small minds in America to carry
>on with bashing anything, reason or no. I can say that, as an American.
>I'm not proud of it, but it's true.

I guess the same could be said for most countries I'm afraid.

>The fact remains that the majority of new software (and even hardware) for
>TOS systems comes from Europe, and has for many years. It's also true that
>the de facto international trade language ("lingua franca" is the accepted
>term, I believe, but that means French; go figure...) is English. While
>it's perfectly understandable when people write software in their native
>language, it's NOT reasonable to object to the attempts of others to translate it
>into other languages. That smacks heavily of Jingoism - and it's no more

I personally don't think it wrong to translate stuff assuming that the
author okays it. I suppose it all hinges on what we define as Public
Domain. If I was a software author, I'd want as many people to use and
hopefully register or at least respond to the program, as possible. Some of
the more enlightened authors now include help files etc in German, English
and French, plus some of less-spoken European languages. If the author has
appointed someone already to do the translation, then I think that should
be respected.

>welcome in Italy or the UK than the USA, IMHO. In spite of fifty years of
>"enlightenment," Germany seems to have somewhat more tolerance for
>right-wing Chauvinists than the rest of us (with, again, rather heavy
>concentrations of such folx in places like Montana). I have a number of
>friends in Germany, and they're "just folx," but like anyplace else, there
>are a**holes in >America, the UK. and Germany.

Sad to say you are completely correct in that.

>Bottom line: If an author says "don't translate my stuff," his wishes
>should respected. His software should also be removed from public ftp
>sites, I think.

I'll have to disagree with you on this point, but only because of respect
for the idea of free distribution. But I totally understand what you're
saying.

ATB
Mike Kerslake

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

2373. Re: Anyone using Le redacteur?

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <831505628_OASIS_@mbedford.demon.co.uk>
Source record: 145722

In article <Pine.ULT.3.91.960506004213.968A-100000@mhc.mtholyoke.edu>
Katherine L Ellis <kellis@mtholyoke.edu> said:-

>Hi, I have a Falcon, And I would like to know if le Redacteur works in 16
>colors 640*480 on a SVGA.

I've tried using Redacteur using Blowup (software version). Couldn't get it to work. Only format it seemed to work in was in ST hi-res mono emulation mode. On the ST fitted with Overscan it worked fine in the higher resolution. Maybe you'll need a hardware adapter to get it working in colour mode. Let me know if you manage it.

--

---
mike@mbedford.demon.co.uk

2374. re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960506143645.3922C-100000@ns1.ptd.net>
Source record: 145723

On Sat, 4 May 1996, Rich Tietjens wrote:

> The fact remains that the majority of new software (and even hardware) for
> TOS systems comes from Europe, and has for many years. It's also true that
> the de facto international trade language ("lingua franca" is the accepted
> term, I believe, but that means French; go figure...) is English. While

A fact for which we Northern Americans, I haven't forgotten the Canadians :), should be grateful. If the Europeans hadn't clung on to the 16-bit computers and got on the NES bandwagon, there would have been very little interest in the ST.

> it's
> perfectly understandable when people write software in their native
> language,
> it's NOT reasonable to object to the attempts of others to translate it
> into
> other languages. That smacks heavily of Jingoism - and it's no more
> welcome
> in Italy or the UK than the USA, IMHO.

If you want your software to sell or be used(PD) in other countries, then you better have some type of translation. This gives European programmers a big advantage over American programers who don't even know any other language but their own. Besides, how do we know that some Italian is not translating Thing for his native language. At least Sinister Developments have multi-lingual registrations screens, you just pick the language.

> Bottom line: If an author says "don't translate my stuff," his wishes
> should
> respected. His software should also be removed from public ftp sites, I
> think.

If I put my stuff out, I would welcome anyone who translates the instructions to his/her native tongue...as long as the translation is right that is :)

Eric Noss
a.k.a
Mr. Maddog

2375. Re: HTML help please!

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: roy@gorring.demon.co.uk
Message-ID: <831428702_OASIS_@gorring.demon.co.uk>
Source record: 145841

In article <831378508_OASIS_@husbands.demon.co.uk>
Simon@husbands.demon.co.uk (Simon Husbands) said:-

>Hi!
>
>Anyone know where one can get hold of the ST-GUIDE.ACC mentioned in the CAB
>docs, for use in reading html source files? Failing this, HTML.APP is also
>mentioned. Where can one find this? Thanks for any assistance.
>__

From any Atari BBS, like 42BBS 01256-895106

Yours Roy

--

---

roy@gorring.demon.co.uk - yes with 2 'r's

A good time to keep your mouth shut - is when you are in deep water

2376. Neodesk 4

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: roy@gorring.demon.co.uk
Message-ID: <831428852_OASIS_@gorring.demon.co.uk>
Source record: 145842

Hi All,

I've succeded in frying my Master disk of Neodesk 4.005 :-(

Is there anyone out there who would let me have a new copy, I will send my master as proof that I do own a copy :-)

Thanx in advance

Roy

--

---
roy@gorring.demon.co.uk - yes with 2 'r's

A good time to keep your mouth shut - is when you are in deep water

2377. New .Z problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <557cc$162c20.24e@goldengate>
Source record: 145843
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Thanks to those who have given me advice on the .Z unix compressor!
However...
this evening I once again dl'd a batch of *.snd."Z"'s (actually came to my server as *.snd."z"s) from Umich. Those that came with a ."Z" extension decompressed flawlessly, but those that came with a ."z" extension were unreadable. I received a no such file/directory error from the Bourne's shell here. I went back to UMICH and dl'd compress.arc, installed it on the system (a mega), and followed the instructions....Still the .snd files were unreadable or unrecognisable. Any hints?

--
```
| Gregor Samsa | |
| Minnapolis, MN USA | Homepage: www.goldengate.net/~gregor |
| gregor@goldengate.net | |
```

2378. UK: For Sale.

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <12578_Spencer@mettav.demon.co.uk>
Source record: 145844

The following items are for sale.

SM124 mono monitor 60 UKP

4Mb STe computer. Perfect working order. TOS 1.62. 160 UKP

VideoMaster digitiser and colour splitter for the Falcon. 60 UKP

Tape Streamer. 512Mb QIC mechanism with 11 150+250Mb tapes. 120 UKP.

MagiCMac 1.23, turn any Mac (68030 or better, or a PowerMac!) into an
Atari compatible mean machine. 70 UKP

Calligrapher Gold. WYSIWYG wordprocessor. 25 UKP.

EIZO 6500 Flexscan monitor. 21" multiscan monitor, suitable for use
on TT or any VGA type output (does TT high or SVGA, but monochrome
only). 300 UKP, buyer collects.

Stereo Replay sampling cartridge for STFM or STe (boxed and as new).
20 UKP

Proflight flight simulator (for STFM, STe or TT, doesn't work on the Falcon
:-(10 UKP

Vidi-ST video digitiser, this is only the digitising cartridge and no
colour splitter so £20 is the suggested price (inc. P+P)

View II, file viewing program. Designed for integration into the desktop.
Handles many file types (SEQ, pictures, samples, text, etc.) 8 UKP

Timeworks 2 plus two manuals on Desktop Publishing with it. 20 UKP
(inc. P+P).

Epson FX80 emulation cartridge for DeskJet, Deskjet+ and Deskjet 500.
20 UKP.

Printer Port buffer module, made by Paul Rossiter for HP Deskjet
owners. 10 UKP (inc P+P).

E-Mail me with any offers for items you may want.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

~~~~~~
~~~~~~

2379. Help! TT scrollbar

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12590_hsideras@mettav.demon.co.uk>
Source record: 145845

Hi Boris, on 29 Apr 96 you wrote:

b> Organization: Case Western Reserve University, Cleveland, OH (USA)
b>
b> Somewhere, I think I saw a note about a fix for TT's having problems
b> with scrollbar double-clicking. What and where is it?

The file you require is either BUTTNFIX by Charles Johnson or SCROLFIX by Ian Lepore - both are accessories of less than 1k. The problem began with TOS 1.04 and is fixed by both programs, although Scrolfix was coded in particular response to TT owners who found that Buttnfix didn't work until after the accessory had been clicked on and exited, so Scrolfix is favourite for you

It should be available at HENSA:

Directory : micros/atari/tos/n/n059

00contents <CONTENTS>
n059.msg 2473 bytes 14 Apr 94 21:35
scrlfix.lzh 3515 bytes 14 Apr 94 21:35

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 90:102/143.0@nest.ftn #

** Do you want Celery with that? **
-= I am Kelly of Borg. Can I oh, you know what I mean. =-
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2380. Re: QST: MagiC4 icons

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12591_hsideras@mettav.demon.co.uk>
Source record: 145846

Hi Andre, on 02 May 96 you wrote:

AL> Organization: Maus Berlin - B.maus.de
AL>
AL> In Msg A9650@B, Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
>> Can you ask 2B why they used the Alt-key for every shortcut in VT52 as
>> well?
AL> IMHO because of TOS-programs that use Control-key for shortcuts.

I never even considered that! The number of TOS programs I use on any
regular basis amounts to just one - and that has no keyboard commands a

Thanks.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

** Do you want Celery with that? **
-= Just gonna type a few more lines love then i'll be with you, later on =-
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2381. Anyone using Le redacteur?

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960506004213.968A-100000@mhc.mtholyoke.edu>
Source record: 145847

Hi, I have a Falcon, And I would like to know if le Redacteur works in 16 colors 640*480 on a SVGA.
Also I would like to know if there is an English thesaurus (I know that the french thesaurus exists, but what about the english one.)
Basically, I'm looking for a bilingual Redacteur in all of the options (dict., thes., etc.)
Is anyone know if there is a french dictionnary and thesaurus for Atari works that I could buy.
Thanks, it is really important..

2382. Re: Help with CDROM drive

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <4mk4pf$fnh@erinews.ericsson.se>
Source record: 145848

Ronny Gardh wrote:
>>
>> Very strange. Which one of SCSI-drives is the last in the chain?
>> You know that you have to remove the "terminating resistors" on all the drives and
>> keep it on the last.
>
>Well since it works with Linux, i don't think it is a hardware problem.
>The CDROM is the last in the chain, both physically and logically (SCSI id = 1).
>I have tried the hard disk without the CDROM, the CDROM without the hard disk,
>the CDROM before the hard disk and it doesn't change anything.

Which cd-rom driver are you using?
Have you tested CD-TOOLS (> V.2.08)?

/ronny

2383. Swap Meet

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: ai065@freenet.hamilton.on.ca
Message-ID: <4mk1tm$npv@main.freenet.hamilton.on.ca>
Source record: 145849

```
#####  ##  ##  ##
##  ##  ####  ####  ##
##  ##  ##  #####  ######  #########  #####  #####  ########
#####  ##  ##  ##  ##  ##  ##  #  ##  ##  ##  ##  ##  ##
##  ##  #  ##  ######  ##  ##  ##  ##  ########  ########  ##
##  ##  #########  ##  ##  ######  ##  ##  ##  ##  ##
#####  ##  ##  ######  ##  ##  ##  #####  #####  #####
##
```

The Hamilton, Burlington, Oakville, Atari Users Group (Ontario, Canada)
are having a Swap Meet on Tuesday May 14, 1996 7:30pm at Union Gas
Building 20 Hughson Street South (Main Street Entrance) Hamilton, Ontario

Admission $1

The focus of this swap meet is Atari, but all computer equipment is welcome.

It is our hope that Atari owners in the Southern Ontario area who do not
know of our User Group will find out through this message.

```
^^ ^^^ ^^ System Reset! BBS ^^ ^^^ ^^
^^ ^^^ ^^ 160 Megs Online! ^^ ^^^ ^^
^^ ^^^ ^^ Running 24 Hours using ^^ ^^^ ^^
^^ ^^^ ^^ BBS Express! Professional ^^ ^^^ ^^
^^^ ^^^ ^^^ USF Net, IAN Net, Atari ST ^^^ ^^^ ^^
^^^ ^^^ ^^^ and 400/800/XL/XE ^^^ ^^^ ^^^
^^^^^ ^^^ ^^^^^ support!!!!!! ^^^^^ ^^^ ^^^^^
^^^^^^^ ^^^ ^^^^^^^ 905-544-6162 ^^^^^^^ ^^^ ^^^^^^^
^^^^^ ^^^ ^^^^^ 300-14.4 V32.bis ^^^^^ ^^^ ^^^^^^
```

--

2384. Re: AHDI Ver. 6???

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <318DA126.2A6A@bruker.de>
Source record: 145850

Mark Parry wrote:

> Er, I'm using v6.061 (July 17, 1993). Are the UK versions different ? This
> version supposedly corrects the partition bug. (But knowing Atari, probably
> creates another one that I'm blissfully aware of 'til it wipes my internal
> hard drive ;-)).

There problem with AHDI 6.061: With Falcon SCSI it is quite slow. Other drivers
are about 1/3 faster in this respect.

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

2385. Re: Why AHDI 6?

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <318DA211.162C@bruker.de>
Source record: 145851

Michael Grove wrote:

> Next use any AHDI V6.xx to V6.06. Stay away from the "faster" drivers
> as you will have problems with all. I have HD Driver and HUSHI. While they
> work fine on my REV K Falcon and TT, my REV G won't handle the XHDI compliant format.

There is no XHDI compliant format. (I suggest you take a look at the XHDI
documentation which is available also in English.) XHDI is a software
extension which is supported by several AHDI compatible drivers. There is
no influence at all of the board revision to XHDI.

--

* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *

2386. Re: Using ATARI System V ??

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <318DA2DC.CD@bruker.de>
Source record: 145852

Markus Froeschle wrote:

> anybody out there using ATARI System V UNIX on a TT ??
> (I would like to share information)

I have worked a lot with it and was very satisfied. I don't use it this often now. From todays point of view the TT is too slow for a Unix workstation, of course. But nevertheless in my point of view the SVR4 was the best software ever released for the TT.

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

2387. Re: MagiCMac and Atari UNIX??????????

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <318DA3C5.659C@bruker.de>
Source record: 145853

zan660@usa.pipeline.com wrote:

> Will Linux or FreeBSD for Atari work under MagiCMac, I would love to use
> UNIX under MagiCMac!!!

No, this won't work. Linux or NetBSD (not FreeBSD) are operating systems of
their own. MagiC is an operating system of its own, too. You can only run one
of these systems at the same time.
--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

2388. STonX TOSDUMP problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-06 00:00:00 UTC
From: Dirk Engelmann <Dirk.Engelmann@iwr.uni-heidelberg.de>
Message-ID: <318DB08E.41C6@iwr.uni-heidelberg.de>
Source record: 145854

Hi,

I had problems getting a TOSdump for the STonX Atari emulator
(installed on Linux).
Starting the TOSDUMP shows a paramter box for the filename,
klick on OK stops it with bombs.

Does anyone knows about this Problem?
I just need a TOS dumped into a file.

Thanks for any help!

--
regards

Dirk
Engelmann

2389. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4mog3q$n15@blackice.winternet.com>
Source record: 145555

> jacquesa@cs.man.ac.uk (Anthony Jacques) writes:
> In article <4mh3ad$1v4@blackice.winternet.com>, rbmier@winternet.com (Rich Mier) writes:
> >> Xiting Phillips <xiting@worldnet.att.net> writes:
> >> Has anyone else had serious crash problems with their FX at 36/40 MHz CPU
> >> clock speeds? I was thinking maybe I could replace the Falcon 16 MHz chip
> >> with a 32 MHz true Motorola '030. What do you think?
> >
(SNIP)
>
> Mine simply *will*not*run* at 40Mhz. At 36, I have to change the settings, and
> then it works ok. It does still seem a bit unstable though... (eg tends to crash
> after 5/6 hours usage... its an over-heating problem...)
>
> A true 32Mhz 030 might help...
>
>>>>
Aaaahhh, now I remember something: I installed mine myself, kept the
wires as short as possible. Also had to add the complete Clock Upgrade as my
Falcon didn't have it. There is a 1 wire add that is NOT in the manual but only
in the .TXT files on the floppy that comes with the FX. That one wire when I
added it did just what you are seeing. I had to take it out. It had something to
do with a slight speedup with Memory Writes, 3 cycles instead of 4.

Hope this helps; Rich Mier

2390. TT and GCR HELP?

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4moa4j$689@madeline.INS.CWRU.Edu>
Source record: 145556

D□oes anyone out there have a TT and GCR that
works? If so, could you let me know what you did to get it working.
The program runs fine, using >Spectre format disks, but not GCR
MAC or real Mac 800K disks. I had the GCR working fine on
my old 1040ST.

Boris D. Cahan
bdc2@po.cwru.edu

2391. Re: CAB printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <831537644_OASIS_@husbands.demon.co.uk>
Source record: 145557

In article <Pine.BSD.3.91.960506051726.20971A-100000@epicycle.lm.com>
Tom Lamparty <lamparty@telerama.lm.com> said:-

>Your going to have to do a little more explaining before anyone can help
>you! I have a 4meg STe TOS 2.6 AdSpeedSTe/16Mhz 3 Hard drive w/ICD 6.5.5.
>I have speedoGDOS5c In one of my Deskmanager setups for printing from
>CAB! Works flawlessly, ACC's included!
> Now we have to figure out what in your setup is conflicting with
>it, or if you have it setup right in the first place? Did it work before
>and now won't, or is this your first attemp to get it up and running? As
>I said, need more info before we can be very helpful!

OK,OK....thanks for bearing with me.

I have a 520ST upgraded to 2.5 Meg RAM TOS 1.2, with System Solutions 170 Meg
HD booting from HDDriver 3.7, using Superboot V.7 for disc management. I
inherited the SpeedoGDOS with the hard drive and have not tried to use it before. The
symptoms are as described below, and before
you ask, I have tried running it with all the ACC's and other autoboots disabled
with the same results.

I hope this is clearer.....is there anything else I can tell you? Any ideas?

>On Sun, 5 May 1996, Simon Husbands wrote:
>
>> Re: my problem printing with CAB.........
>>
>> Thanks for the suggestions. I seem to have a further problem, the deeper I get
>> into it!
>>
>> SpeedoGDOS seems to boot OK, but when I run both the OUTLINE.PRG and DRIVERS.PRG
>> to set the fonts and printer up respectively, the hard drive whirrs (?) and then
>> opens a window (called Outline Fonts for OUTLINE.PRG and Printer Drivers for
>> DRIVERS.PRG). At this point the computer locks up with the window unfilled,
>> just grey background......
>>
>> I have 2.5 Meg of internal RAM, but can't seem to get any further. Any ideas?
>>
>> Simon
=---=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=---=

2392. WTB: Atari SLM605

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: tj@godfather.com
Message-ID: <4moj98$e0i@news1.emplink.net>
Source record: 145558

Anyone selling one.

Tom

2393. Re: Re :Sinister Developments

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <831592750_OASIS_@wile.demon.co.uk>
Source record: 145559

In article <Pine.SOL.3.91.960506143213.3922B-100000@ns1.ptd.net>
"Mr. Maddog" <mrmaddog@prolog.net> said:-

>Here's Gordon Gibson's e-mail address,

<snip>

>Hope this helps...

Sure does ! Thanks *very* much.

BTW, I was using the wrong user in OASIS when I posted the original article
- damned eejit :))))

My apologies for any confusion caused, especially to Keith whose name I
inadvertantly used. ;-)

Thanks also to whoever sent me Mike Watsons' Email address, I accidentally
expired the mail instead of replying to say thanks. Yeah, I'm having a
really bad day :)))

--

_____oOO_\|/_OOo_____
				FALCON 030 T O T A L	Love / Hate to:	
				MOTOROLA INSIDE H A R M O N I C	paz@wile.demon.co.uk	
	/	\ D I S T O R T I O N	# # # # # # # # # # # #	
	I am over 18, but my IQ isn't. F F	# Natural Inspiration #	
	Be excellent to each other and party on	# # # # # # # # # # # #	
��
����������������������

2394. re: zoo and twoinone

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960507162734.29071A-100000@india.lm.com>
Source record: 145560

On Mon, 6 May 1996, Rich Tietjens wrote:
>
> One problem with that, Tom - the genius who archived it used zoo. Now, I
> don't know how you feel about it, but I think using the same archiver that
> the shell is intended to simplify is totally pointless. If everyone who
> needed a zooshell knew how to use zoo without the shell, most would
> probably choose to do without - especially as zoo is memory-hungry.
Yep I noticed that dumb move on his part! Took me a few minutes
to figure out to throw the ttp and zooshl06.zoo on the root of an empty
partition and type x zooshl06.zoo and hit return! Now on the really rare
occasions that a file I need is only in zoo format I don't have to spend
my time wading through the docs again to figure out how to extract the
file! I haven't run across a zoo file it didn't extract properly yet!

>
>
> --
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2395. Atari Stock! Why So High!

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <4mol76$2ae@newsbf02.news.aol.com>
Source record: 145561

Been watching Atari stock lateley and it closed just over $6 a share today. Anything happening with Atari and why is it creeping up these days.

Tom

2396. What Sound format?

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: Adalberto Vazquez <av5@columbia.edu>
Message-ID: <Pine.SUN.3.93L.960507205834.14591D-100000@konichiwa.cc.columbia.edu>
Source record: 145562

What sound file format does the Atari St(e) uses as oppose to Mac AIFF or IBM WAV or the Amiga IFF?/ Thanks Al V.

2397. Advice for the ignorant

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: davidw@mincom.oz.au
Message-ID: <4molqh$6lc@cygnus.mincom.oz.au>
Source record: 145563

Folks - I'm looking for a bit of advice on Ataris. I have an Atari 520ST which I use solely to run Cubase midi composing software. It has a little B/W Atari monitor which for some reason doesn't even display the Cubase screen in full screen. It also has no hard disk and all software must be loaded at boot from a floppy - saving files involves swapping disks a couple of times and there are occasions when I run out of memory by recording too many events.

I'd like to upgrade & buy a second hand Atari with a hard disk, a colour monitor & a bit more memory. Can anyone advise me ? I don't want to get too flash, but I'd like to eradicate the above mentioned inconveniences. So :-

Should I get a 1040ST(E) ?
Does this have an internal Hard-drive ?
Will my current copy of Cubase run on this machine ?
Can I use the midi expander I currently have on this machine (it also contains the Cubase dongle) ?

Any advise / experiences greatly appreciated.

Cheers,

Dave.

2398. 1MB EPROM Program for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: Paul Gallier <panther@strangeworld.com>
Message-ID: <319033A2.7D29@strangeworld.com>
Source record: 145564

I have a Lakmeyer 1MB EPROM programmer for the Atari ST. It plugs into the cartridge port and it very fast. It's one of the nicest EPROM burners I've ever used, but unfortunately I no longer have an Atari ST. Feel free to make an offer if you're interested.

--
_ __ / panther@strangeworld.com
')) _/_ / / **************************
/--' __. ____ / /_ _ __ ' The future's uncertain
/ (_/|_/ / <_<__/ /_</_/ (o and the end is always near.

2399. re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199605070820.a55879@ms.maus.de>
Source record: 145565

In article <503starship@3rdplanet.com>, Rich Tietjens
(starship@3rdplanet.com) wrote:
>[...]
>Bottom line: If an author says "don't translate my stuff," his wishes
>should
>respected. His software should also be removed from public ftp sites, I
>think.

Hm. Why? Name a good reason!

If someone doesn't want his software to be translated, he might have
reasons. Like, for example, the fear that he won't be able to get new
versions in sync with the translated versions and so on.

If you don't like the preferences of other programmers, just don't use
their programs. It's so simple.

2400. Re: HTML help

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199605071011.a65415@a2w.maus.de>
Source record: 145566

Simon Husbands (Simon@husbands.demon.co.uk) wrote on 05.05.96:

>Anyone know where one can get hold of the ST-GUIDE.ACC mentioned in the
>CAB docs, for use in reading html source files?
Any text editor will do to read sources.

>Failing this, HTML.APP is also mentioned. Where can one find this?
It should read CAB.APP - if you do not specifiy an external viewer then
CAB's internal viewer is used.

Ian_Taylor@a2w.maus.de

2401. Re: MagiCMac and Atari UNIX

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199605071018.a65416@a2w.maus.de>
Source record: 145567

zan660@usa.pipeline.com (zan660@usa.pipeline.com) wrote on 05.05.96:

>Will Linux or FreeBSD for Atari work under MagiCMac, I would love to use
>UNIX under MagiCMac!!!
IMO it would make more sense to use the new Linux announced in this recent
press release:

CAMBRIDGE, Massachusetts- Apple Computer, Inc. announced today that it is
supporting a proect with the Open Software Foundation (OSF) to port Linux, a
freely distributed version of UNIX, to a variety of Power Macintosh
products. This version of Linux operates on the OSF Mach microkernel which
will be running natively on the PowerPC microprocessor. The announcement
was made at the Conference on Freely Redistributable Software held in
Cambridge. A demo of an early prototype was shown as part of the
announcement.

Ian_Taylor@a2w.maus.de

2402. papyrus: copy/duplicate

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <dc0_9605080106@flight.org>
Source record: 145568

> Wish list: Copy/duplicate text blocks

AL> Well, papyrus has got the usual Cut/Copy/Paste menu entries.

Oh, yes. I meant, um, if one sets up an individual text column, independent of the normal text columns. For example, I set up a letterhead with a graphic block & a text block (seperate from the rest of the text). Now, I wanted to copy these two blocks to another page, and couldn't by selecting them with the arrow, and 'Copy'ing them through the clipboard. However:

AL> Before moving them press the Shift key and keep holding it
AL> down. You will get a copy of the element then.

This sounds promising. Thanks. I'll play around with this. And in any case, my overwhelming thanks for a program I really like!!!!!

(PS: I just tried the SHIFT key suggestion - that's _exactly_ what I wanted. It works between documents & everything. Thank you. I missed it in the manual. Gee, now the program is perfect! :)
___ Mountain Reader II - #M_READER

--------------- -//- ----------------
Internet: Paul.Muehlbauer@flight.org
note: the views expressed by this
user are strictly his/her own.

2403. Re: Cheap UK ISP - atari friendly

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: Neil@yr-ynys.compulink.co.uk
Message-ID: <39492684_OASIS_NEWS@yr-ynys.compulink.co.uk>
Source record: 145569

>Zetnet are offering a full SLIP connection for under ?8- a month (?25
>setup) with full local access to anywhere in the UK via an 0345 number.

Is that ?8 per month inclusive of vat?

Does the ?25 setup fee include registered versions of working software
(else how can you justify it).

How about some more details like user-modem ratios promised etc?

Best wishes

Neil

--

Neil Martin, music undergraduate, University of Wales College of Cardiff
neil@yr-ynys.compulink.co.uk -=- martinna@cf.ac.uk -=- smu3nam@thor

2404. Re: Magic and Freedom

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4mni7r$chr@tor.abc.se>
Source record: 145570

To: mbge4mdc@meehpb01.ee.man.ac.uk

Xav,

m> I don't know about the MagiC selector, but don't forget that a large number
m> of apps can be made to work non-modally with Freedom using the "menu bar
m> trick", whereby it sends a "cancel" message to the app, leaving the selector open,
m> then when you select something it makes the app think the menu bar has been
m> accessed again.

Yeah, I tried that, but I didn't get it to work. What should I write
in the FREEDOM.CNF file? I'd be very happy if you could help me with
this one.

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

2405. Re: HP660C Speedo driver

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: herve@parx.frmug.fr.net
Message-ID: <GEHIAACFUP@parx.frmug.fr.net>
Source record: 145571

In <12617_DCroker@mettav.demon.co.uk> you (Derryck Croker) wrote:

>Does anyone know the whereabouts of the latest version of this driver
>(developed by Epson France) please? The version I have is 3.04F.

The last one is 3.05 and is on my BBS +33.1.42.51.11.35 or un FAN
systems BBS compatibles ... I had hatched them a long time ago !

Regards,

--
Herve Piedvache SysOp on The BBS for ATARI Computers.
+33-1-42511135
90:8/0@nest.ftn 51:506/0@atarinet.ftn
2:320/107@fidonet.org herve@parx.frmug.fr.net

2406. Re: Mega STE internal hard disks?

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bfd1d24d_Claes.Holmerup@p5.dada.ct.se>
Source record: 145572

Jonathan Kenny wrote this to Claes Holmerup about Mega STE internal hard disks?:

: IT>> Have you upgraded your internal MSTE SCSI-1 Seagate 157N
: IT>> with another drive? If so *please* let me know which new
: IT>> drive you used - I will summarise all replies here.
JK>
JK> : You need a HD where you can disable the parity, or it won't
JK> work. : Conner CFP1060S (1GB) works fine, as well as most old
JK> Quantum LPS drives. Don't
JK> : even think of the new Quantum drives - they need bus
JK> arbitration, which can't : be handled by the Mega STe's SCSI-
JK> interface.
JK> : Claes
JK>
JK> I have a Quantum Maverick 500 mB and it works great tho I
JK> don't know if it falls in either of the above-mentioned
JK> catagories. It is quite spacious and a lot faster than the
JK> Seagate 157N. It is also relatively cheap at Toad
JK> Computers.

Hi there,
I'm sorry, but I wasn't clear enough. The arbitration business is with all Quantum's 1GB and larger if I remember correctly. Since they don't manufacture SCSI-HD's less than 1GB anymore, I wrote "new drives" with the current production in mind.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2407. Re: EB_MODEL exporting POV-Ray format - How??

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: jtb@lys.vnet.net
Message-ID: <4mm4qv$cqi@ralph.vnet.net>
Source record: 145724

Mario Becroft (mbecroft@tos.ak.planet.gen.nz) wrote:
: First, I would like to know if a later version is available. I would also like to
: know the author's email address.

Cant help you on the e-mail address, but version 2.70a is on ftp.cnam.fr.
tell me if it works for you - it bombs out on my computer.

Jeff

2408. Re: Atari ST .SNG to PC .MID

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <567cc$142f2a.147@goldengate>
Source record: 145725

I assume that the .SNG that you are referring to is a Cubase .SNG?
If this is so...
A cubase .sng could be a collection of .mids-- plus the various text
events (the note book), mixer map events, groups, etc. The easiest thing
that
I've found is to convert the various sequences in the .sng into .arrs and
then into .mids. The text and cubase specific events will be of course lost.
Each seq in the .sng would be a different .mid, the group function would
be lost.
Of course....
You could always run the midi chord from the atari to pc and xfer the
tracks that way...

: I'm looking for either an ST or a PC utility which will convert Atari ST type
: .SNG files to a PC type .MID or .SNG file (there are subtle differences.)

: Anyone who can point me in the right direction will rewarded (in heaven.)

: Bless you all,

: Guba!

--
```
| Gregor Samsa | |
| Minnapolis, MN USA | Homepage: www.goldengate.net/~gregor |
| gregor@goldengate.net | |
```

2409. Re: Zoo and TwoinOne

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <567cc$1598.92@goldengate>
Source record: 145726
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Tom Lamparty (lamparty@telerama.lm.com) wrote on Mon, 6 May 1996 05:38:23 -0400:

: Am I the only one that ever noticed zooshl06.zoo on umich? It's a neat
: little dedicated shell specifically for zoo! Or don't those nifty
: aternate operating system let you install programs to deal with archived
: files?

My experiences with zoo archivers have been that they are usually zoo
encoded! I finally managed to find zoo.ttp on UMICH and now all is well.
I use good old fashioned TOS 1.4 on my mega and not a fancy alternative
OS. My concern is not whether there is a specific shell for zoo (or any
other archiver for that fact) but whether there is a good universal
shell. So far, I've been able to unpack LZH's. ZIP's, ARC's, ARJ's, as
well as most of the ZOO's that I've downloaded with 2for1. There is the
occasional zoo that doesn't want to work, though. I have a plethora of
shell programs that only take up HD space. So far 2for1 replaces most of
them.
BTW? why does anyone use zoo these days anyway? It would seem to be in
everyone's best interest to slowly replace the .zoo's with .zip's. Surely
we couldn't expect HENSA of UMICH to take the time to do so. But maybe as
the users of these sites we could do so. Dl a .zoo, ul a .zip in it's place.
It would seem to benefit most atarians in the future!

--
```
| Gregor Samsa | |
| Minnapolis, MN USA | Homepage: www.goldengate.net/~gregor |
| gregor@goldengate.net | |
```

2410. Re: Mega STE internal hard disks?

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: al220@torfree.net
Message-ID: <Dr0HxI.FyB.0.sheppard@torfree.net>
Source record: 145727

Claes Holmerup (claes.holmerup@p5.dada.ct.se) wrote:

: IT> Have you upgraded your internal MSTE SCSI-1 Seagate 157N with
: IT> another drive? If so *please* let me know which new drive you
: IT> used - I will summarise all replies here.

: You need a HD where you can disable the parity, or it won't work.
: Conner CFP1060S (1GB) works fine, as well as most old Quantum LPS drives. Don't
: even think of the new Quantum drives - they need bus arbitration, which can't
: be handled by the Mega STe's SCSI-interface.

: Claes

I have a Quantum Maverick 500 mB and it works great tho I don't know if
it falls in either of the above-mentioned catagories. It is quite
spacious and a lot faster than the Seagate 157N. It is also relatively
cheap at Toad Computers.

--
Jonathan
..-.-.-..

2411. Re: New .Z problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <567cc$151222.212@goldengate>
Source record: 145728
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Carsten Eilers (ceil0090@rz.uni-hildesheim.de) wrote on Mon, 6 May 1996 07:44:47 GMT:

: AFAIK *.Z is the extension for 'compress',
: *.z is the extension for 'pack' (another UNIX-archiver).
: You need an unpack for ST or you must do that on UNIX...

Ah....now this makes sense as to why I'm getting the error messages.
I'll have to explore my ISPs implementation of the program. Hopefully,
they've installed it.
BTW are you familiar with UNIX and the shell environment? I've searched
the various directories of ISP looking to find out what archivers are
supported here, but can't seem to find them. Is there a BASH command to
list them? Thanks!

--
```
| Gregor Samsa | |
| Minnapolis, MN USA | Homepage: www.goldengate.net/~gregor |
| gregor@goldengate.net | |
```

2412. .z problems fixed more questions

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <567cc$164e.3b7@goldengate>
Source record: 145729

Thanks for those who steared me toward GZIP! This was definitely the solution. Cyber Novenas to all!
What I am now looking for is good .snd's to replace the lame birds that currently greet me via superboot. I've managed to depack a couple of .snd files for replacements, but they are hopelessly distorted. Way groovy industrial! But...
Any suggestions on how to clean them up and make them listenable?
Call it vanity or what you will, but I want to put this mega through the paces. What apps do I need to need to make them clear on this Mega?

--
```
| Gregor Samsa | |
| Minnapolis, MN USA | Homepage: www.goldengate.net/~gregor |
| gregor@goldengate.net | |
```

2413. Re: Tower II, Help on level 12

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: gaghon@nevada.edu
Message-ID: <4mmajh$mg4@news.nevada.edu>
Source record: 145730

Veikko Vanamo (miqco@sci.fi) wrote:
: Hello !
:
: I'm stucked in level 12 of tower II.
: There is room with four(?) doors which was
: full of people(priests?). I kill them all.
: There is shining ball/sphere in north wall, but I can't
: do anything with it. Should I ? or how I suppose to
: continue playing ?

Do you still have the mace of elements? Give that a try.

Vince

2414. Re: memory upgrades

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: BobR <76702.1466@CompuServe.COM>
Message-ID: <4mmjq5$sa1$1@mhafn.production.compuserve.com>
Source record: 145731

>Where can I get more information about creating memory upgrades for my
>520 stfm?

The 520STFM used the same motherboard as the 1040, with only half the memory chips installed.

If you're handy with a soldering iron, you can melt the solder out of the holes the missing RAM should be mounted in and install sockets and RAM chips.

Use a "solder sucker" to remove the melted solder from the holes.

In addition to the RAM chips you'll also have to install 16 bypass capacitors similar to the ones next to the existing memory, and three resistors to enable the memory refresh lines to the MMU chip.

I don't have the documents handy that give the actual details on the specs for these extra parts, but you can check out the existing resistors and capacitors for the original RAM bank... also there may be documentation available on Atari archive sites like atari.archive.umich.edu or one of its mirrors.

Or... call Toad Computers at 1-800-448-8623 or 1-410-544-6943 and ask if they have any memory upgrade kits for your system.

BobR

2415. FS: Atari stuff

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: NEKU72A@prodigy.com
Message-ID: <4mmorc$o5i@useneta1.news.prodigy.com>
Source record: 145732

I'm selling the following Atari items. POSTAGE IS EXTRA.

IMPORTANT: Everything is sold "as is". Any known defects are listed.

HARDWARE:
ATARI 1027 printer $2 defective. 1st 40 columns prints normal, 2d 40
columns print scrambled text.

ATARI 810 disk drive defective $5 Spins, but doesn't read.

SOFTWARE:

ST SOFTWARE - $20 for the entire lot..
Time Bandit, Bard's Tale 1, Arctic Fox, Boulderdash Construction Kit,
Night Hunter, Bubble Ghost, Populous, AD&D Hillsfar, AD&D Heroes of the
Lance, GFA BASIC 3.0 and approximately 30 disks of public domain software,
mostly from Bre Software and Accusoft.

MAGAZINES: 25c each

ST LOG
1988 May Jun Jul Aug Sep Oct Nov Dec
1989 Jan Feb Mar Apr May Jun Jul Aug Sep
ANALOG - Each issue includes a 32(?) page ST-LOG pullout magazine.
1986 Apr May Jun Jul Aug Sep Oct Nov Dec
START
1989 Sep Dec
1990 Mar Apr May Jun Dec
1991 Jan Feb Apr
ATARI INTERFACE Aug 1990, Feb Mar Jul 1991
ATARI EXPLORER Jul 1992
ST X-PRESS Oct 1989
ST FORMAT (British) Nov 1993

-
E-mail replys to:
BRIAN MUNROE NEKU72A@prodigy.com

2416. Re: CAB problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <831526384_OASIS_@swampdog.demon.co.uk>
Source record: 145733

In article <4mh3l3$2tb@blackice.winternet.com>
rbmier@winternet.com (Rich Mier) said:-

>> guy@swampdog.demon.co.uk (Guy Harrison) writes:
>> In article <hxHMwLB.egorf@delphi.com>
>> egorf@delphi.com said:-
>>
>> >I've set up Stik and got a connection. When I use CAB 1.2 it says
>> >resolving but it never connects. I've entered the DNS # and the
>> >correct path but nothing helps. If anybody has any suggestions please
>> >help. Thanks. p.s. the connection
>>
>> Check you have HSMODEM installed and configured. How did you install
>> www130?
>>
>>>>>
> My ISP gives me 2 DNS numbers, a 'FROM' and a 'TO' (Dynamic
>SLIP). It's the 'TO' number that I have to pick up when I log on.

hmm - the DNS is the server that STiK uses to resolve names into
dotted decimal addresses (Dynamic Name Server). This is *fixed* and
it's address is given to you by your provider. It sounds very much
like the 'To' you refer to above is your dynamically assigned IP
Address.

The DNS is specified in STiK with the NAMESERVER variable.

The IP address in STiK is specified with the CLIENT_IP variable. As
you have a dynamic IP then set CLIENT_IP = 0.0.0.0 then use the
$GET_IP variable in DIAL.SCR to extract the dynamic IP. As STiK is
connecting, you should see it assign the address just before the
dialogue clears.

Try the IRC client and see if that works.

--

Guy Harrison

guy@swampdog.demon.co.uk

2417. Re: Using ATARI System V ??

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <318EF443.4166@bruker.de>
Source record: 145734

Markus Froeschle wrote:

> Did you do any driver development ? (I search for a ATARI laser printer driver).
> If anyone is interested, I have ported a slip driver for ASV.

No, I didn't write any driver. But I'm _very_ interested in your slip driver. If possible, send it via email.
BTW, an interesting to do with the ASV: Install GCC 2.7.2 and then compile X11R5 with it and, if possible, Motif 1.2. This will work perfectly and it's quite like a system update. (Remember to set the Motif 1.1 backwards compatibility flags in the X11R5 sources if you're still using Motif 1.1.)

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

2418. Re: ZIP Disk for TOS and DOS?

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <318EF508.2A2E@bruker.de>
Source record: 145735
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hans-Martin Krober wrote:

> is there a way to format a ZIP disk so that it can be used to
> transfer data from a Falcon030 to a PC (Win95)? Which ST hard disk
> drivers support ZIP drive?

Hi Hans-Marting, nice to hear from you!

Using ZIP disks with ST and PC is no problem at all. If all your partitions are
< 32 MByte than almost any AHDI compatible driver will do, even AHDI itself. If
you want partitions to be > 32 MByte you will have to use the program BIGDOS on
the Atari in order to enhance GEMDOS DOS compatibility. BIGDOS is free software
and available on ftp://acp5.chemie.uni-kl.de/pub/atari/. BIGDOS prefers XHDI
compatible hard disk drivers, see the BIGDOS README for details.

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

2419. Re: Magic and Freedom

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: mbge4mdc@meehpb01.ee.man.ac.uk
Message-ID: <4mn2ej$35n@yama.mcc.ac.uk>
Source record: 145736

In article <199605050030.a12054@b.maus.de>, Andre_Leistner@b.maus.de (Andre Leistner) writes:
> In Msg A11311@B, Farag Elburki user (mbge4mdc@meehpa.ee.man.ac.uk) wrote:
>
> >So does anyone know how to call Freedom in non-blocking mode?
>
> That's described in the documentation (.\source\fdmproto.h). I don't know
> whether there's an English version of that file. I may try to translate it but
> be warned: I'm not a programmer (although I know some basics of C andPascal
> programming).

That'll teach me not to RTFM!!!! I'll have a look a bit later to see if I can make any sense of it.

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

2420. Re: Magic and Freedom

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: mbge4mdc@meehpb01.ee.man.ac.uk
Message-ID: <4mn3is$35n@yama.mcc.ac.uk>
Source record: 145737

In article <4mii0l$lve@tor.abc.se>, m9174@abc.se (Carl Lofgren) writes:

> A> If you move Freedom around the background windows have to be redrawn.
> A> Applications that aren't aware of Freedom cannot redraw their windows
> A> because they're waiting for the file selector AES call to return.
>
> Hmmm.... I'm getting a bit tired on that. How good is the MagiC file
> selector?

I don't know about the MagiC selector, but don't forget that a large number of apps can be made to work non-modally with Freedom using the "menu bar trick", whereby it sends a "cancel" message to the app, leaving the selector open, then when you select something it makes the app think the menu bar has been accessed again.

I use this system mainly with Everest and Toswin and it it superb! When working on my web pages in Everest a CTRL-O pops up the FS non-modally for me to cut and paste long filenames from - similarly when working from a command line in Toswin. Without this ability I could never handle a CLI!!!!

Freedom has to be the best app I own (and I have some good ones) - I use it more than the desktop for file management, and even for launching apps! Certainly shows that Win95 attempt for what it is!

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

2421. Re: Zoo and TwoinOne

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960507062525.24964D-100000@india.lm.com>
Source record: 145738
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I'd use an all in one archiver shell except in my experience by the time
someone finishes writing one that works, it already a couple of versions
behind in at least one or two of the types it is supposed to support!
Don't even suggest that I can put in the new commands by hand in 2for1! If
I was really up to that I wuld be using ttp's! I have 2 Syquests a 105M
and a 135M, space on my hard drive is the least of my problems 8-)
Don't stop at zoo files! Let do away with lzh also! Convert all
of them to zip, so you don't have to remember to use the bin command
before you FTP them! I have yet to run across a system that gets zips as
text, but almost every I have used think that lzh, zoo, tos and prg
extenders mean text and if you aren't careful you end up with a trashed
file!

On Tue, 7 May 1996, Bradley Maurer wrote:

>
> My experiences with zoo archivers have been that they are usually zoo
> encoded! I finally managed to find zoo.ttp on UMICH and now all is well.
> I use good old fashioned TOS 1.4 on my mega and not a fancy alternative
> OS. My concern is not whether there is a specific shell for zoo (or any
> other archiver for that fact) but whether there is a good universal
> shell. So far, I've been able to unpack LZH's. ZIP's, ARC's, ARJ's, as
> well as most of the ZOO's that I've downloaded with 2for1. There is the
> occasional zoo that doesn't want to work, though. I have a plethora of
> shell programs that only take up HD space. So far 2for1 replaces most of
> them.
> BTW? why does anyone use zoo these days anyway? It would seem to be in
> everyone's best interest to slowly replace the .zoo's with .zip's. Surely
> we couldn't expect HENSA of UMICH to take the time to do so. But maybe as
> the users of these sites we could do so. Dl a .zoo, ul a .zip in it's place.
> It would seem to benefit most atarians in the future!
>
>
> --
> ```````````````````````````````````````````````````````````````````````
> | Gregor Samsa | |
> | Minnapolis, MN USA | Homepage: www.goldengate.net/~gregor |
> | gregor@goldengate.net | |
> ```````````````````````````````````````````````````````````````````````
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2422. ANI ST

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: Dion <dmckay@qldnet.com.au>
Message-ID: <318F1AA4.29BE@qldnet.com.au>
Source record: 145739

Does anyone know of a program that is as good as the ANI ST animation
for the PC?

Thanks in advance

2423. Re: atari world

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: sverreso@usit.uio.no
Message-ID: <sverreso-0705961409050001@macstein.uio.no>
Source record: 145740

In article <4mlf1q$3rs@hermes.achilles.net>, fried@achilles.net (Mark Friedman) wrote:

> Hello there , I wonder if anyone knows what is going on with Atari World
> Magazine????? I have yet to recieve the April issue (I am in Canada, but
> still...) If anybody has an address I could write to, to get in touch
> with them I would appreciate it, thanks, Mark Friedman

I read somewhere that Sven Bornemark in Sweden is working to get the mag going again.

2424. FS Atari Systems

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: jsd617s@cnas.smsu.edu
Message-ID: <4mmshf$ifj@ursa.smsu.edu>
Source record: 145741

For Sale (from US to anywhere):

) MegaSTe 2/50 With Dover Reasearch Video Card 1024*768 $450.00......
) TT 4/50 With Dover Research Video Card 1024*768 $650.00......
) Mega4ST with MegaFile30 and Dover Video Card $300.00......
) SC1224 Color Monitor JVC style -Excelent Picture- $75.00.......
) SC1224 Color Monitor GoldStar Style $65.00.......
) Double Speed NEC CD Rom Drive (Internal) $50.00.......
) Segate 296N SCSI 85Meg drive 5.25 half height $40.00.......

) Atari Compendium (Book) *NEW* (Still in ShrinkWrap) $50.00.......
) Lattice C 5.6x *NEW* $125.00......

Buyers pay shipping. Not leaving the platform, just spring cleaning!
leave e-mail to:joel@science.smsu.edu
phone:417-437-9245 (USA, Missouri)

Joel
(the Crawly Crypt)

2425. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4mnctp$ofc@m1.cs.man.ac.uk>
Source record: 145742

In article <4mh3ad$1v4@blackice.winternet.com>, rbmier@winternet.com (Rich Mier) writes:
>> Xiting Phillips <xiting@worldnet.att.net> writes:
>> Has anyone else had serious crash problems with their FX at 36/40 MHz CPU
>> clock speeds? I was thinking maybe I could replace the Falcon 16 MHz chip
>> with a 32 MHz true Motorola '030. What do you think?
>>>>>
>
> Nope, I Boot and run at 40 MHz all the time, once I got the 'Buttons'
>set to work. The only problem I have is that the DSP doesn't like JPEG's. Anything
>else runs fine on the DSP.

:(

Mine simply *will*not*run* at 40Mhz. At 36, I have to change the settings, and
then it works ok. It does still seem a bit unstable though... (eg tends to crash
after 5/6 hours usage... its an over-heating problem...)

A true 32Mhz 030 might help...

Anthony

--
------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+------------------------------

2426. Re: atari world

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: Andrew Wright <aw@dial.pipex.com>
Message-ID: <VA.00000008.0061d455@dd78.dial.pipex.com>
Source record: 145743

Regrettably Atari World is no longer being published. The publisher, Specialist Magazines, is going into voluntary liquidation or receivership. Anyway, it has stopped trading and is no longer producing the mag. It also owes a lot of money to a lot of people.

Specialist was closely tied up with Compo Software (UK), which has also gone down the pan, so to speak.

I have spoken to the receivers on behalf of the writers and art editor and they will be announcing a creditors meeting within the next few weeks. Quite what will happen to subscribers is anyone's guess.

If there is money left in the kitty (which I doubt), I would rather see it go to the writers who are owed rather a lot of money and have, IMO, done a great job in the past.

Sorry but that's about it. It was fun while it lasted <g>.

Andrew Wright
ex-editor, Atari World
Email: andwright@cix.compulink.co.uk or 102404.774@compuserve.com
http://dspace.dial.pipex.com/town/plaza/dd78/

2427. Re: MagiCMac and Atari UNIX??????????

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4mndlk$oq6@m1.cs.man.ac.uk>
Source record: 145744

In article <4mii9h$r28@news2.h1.usa.pipeline.com>, zan660@usa.pipeline.com writes:
>Will Linux or FreeBSD for Atari work under MagiCMac, I would love to use
>UNIX under MagiCMac!!!

And then STonX under that? and then QLem? :-)

Anthony

--

-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

2428. Re: Sinister Developments

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4mnefb$p3t@m1.cs.man.ac.uk>
Source record: 145745

In article <831425028_OASIS_@wile.demon.co.uk>, bun@wile.demon.co.uk (Keith Hunnybun) writes:
>Hi there fellow Motorolas,

hi, fellow bigendian. :)

> Anyone one know Mike Watson of Sinister Developments Email address ?
>If he's got one, that is.

Yes, he has one - its something like mike@sindev.demon.co.uk (from memory)

>I registered MegaDepack back in February and have not had a reply :(

Sinister Developments left the atari scene over a year ago... :(

>PS. Any hardened games players out there wanna give me some tips on how to
>get past level four on Llamazap ? The Atomic level usually relieves me of
>most of my lives and weaponry so I haven't got a chance on the Insects level.

Yes, you must make sure that you have insurance for the insects level, as you WILL die there. To do the atoms level, move to the top of the screen. Hopefully the atom will follow you up, then duck underneath. Using this method, you can go and get the 'free radical' which you need to get rid of the electrons (I guess thats what they are...). Make sure you are shooting your awesome weaponry directly at it as you destroy the shell...

Its a little while since I played Llamazap, as I'm stuck (on 'Continual Hassle', in Master mode. :-)

>PPS Has anyone seen an Eagle yet ? What it an awesome experience ? :)

Nope. (not seen it, that is...)

Anthony

--

------------------------------------+-----------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
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2429. BlowUP FX Questions

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: bili6745@mach1.wlu.ca
Message-ID: <Dr1Ho9.M4E@info.uucp>
Source record: 145746

Hi, I've just started working with a Falcon that has a BlowUP FX board in it but I'm having a few problems with the video modes. The problem is that in some video modes I wind up with a little bit of wrap-around on the left side on the screen. It seems to take from a 16th to a quarter inch from about 2/3rds of the way across the screen and repeat it on the left side.

I guess it's a little hard to explain the problem. If you understand this problem I would truly appreciate any help you could offer.

--
_____/| With one of these things I can take out | Keith Bilinsky
(__|__\|______ the first ten rows of the audience. | bili6745@mach1.wlu.ca

2430. ST naming conventions (was: Atari 1040STF or Atari1040STFM?????)

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4mnocp$8t6@inca01.inca.co.nz>
Source record: 145747

Chris Robin (nivek@pcez.com) wrote:
> Could someone briefly tell me what the difference between the two model
> numbers are? I'm looking at buying one of the two, or both, and just
> want to know which one I should get. I wanted to get it mainly for a
> cheap sequencer for some of my midi equipment. Kind of a portable setup
> for gigs etc.

ST = Basic ST computer
STM = ST + Modulator
STF = ST + Floppy-drive
STFM = ST + Floppy-drive + Modulator
STE = STFM Enhanced

The STM was generally only available as a 512k 520STM.
The STF was generally only available as a 1024k 1040STF.
The STFM was available as either a 512k 520STFM or a 1024k 1040STFM,
The STE was available as either a 512k 520STE or a 1024k 1040STE.

Some STE's came as 2080 or 4160 models with 2048k or 4096k RAM respectively.

> Also, if there is a quick way to tell how much RAM they have, let me
> know. The prices on these are like 20-40 bux each. (no big investment).

Unfortunately, none came bundled with any quick way of finding out how
much RAM was installed. You'll need one of the plethora of system
interrogation utils available (PD/Shareware)

> Also will be getting the 1224SC(?) color monitor for 40 bux.

The model name for monitors is generally similar in nomenclature
SC1224 = ST Colour 12 inch 2 (version 4?)
SM 124 = ST Monochrome 12 inch (version 4?)

which later became...
SC1435 = ST Colour 14-inch 3 (version 5?)
SM146 = ST Monochrome 14-inch (version 6?)

--

Quote For The Month:

"[Computer Advocacy groups] are intended to be a place where people can
argue... in an intelligent manner"

2431. Re: memory upgrades

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: aherbert@hpqt0251.sqf.hp.com
Message-ID: <Dr11wI.DsG@hpqmoea.sqf.hp.com>
Source record: 145748

BobR (76702.1466@CompuServe.COM) wrote:
<>Where can I get more information about creating memory upgrades for my
<>520 stfm?

<The 520STFM used the same motherboard as the 1040, with only half the memory
<chips installed.

<If you're handy with a soldering iron, you can melt the solder out of the
<holes the missing RAM should be mounted in and install sockets and RAM chips.

<Use a "solder sucker" to remove the melted solder from the holes.

NO! Don't use a solder sucker, use some de-soldering wick, that absorbs the
solder from the hole, it does a better job and is less likely to tear up the
lands, I recently had to do some circuit repair after someone had used a solder
sucker on a board so I'm more than a little wary of them.

Just trying to help you keep your ST in one piece :)
--
Herbie:
GoEn$$TJt B8/16Bk! cBU(RY){BR}s+4 PL(ShE)V+s M+4Z!!** C+4P4umec a23 n-4Pb:-H174
g! mLi1T1Z1Na1Ey1Ni1w++! rD! h+s10k++BPFNnSsYw N0294l ukSCHz1S$ (Version 2.0)
100% Cabbage Patch Goth

2432. Re: Emulator wanted

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4mnv6c$t9p@Einstein.ebicom.net>
Source record: 145749

John A Breslin (jab@eucalyptus.ee.ed.ac.uk) wrote:
: Hi there

: is it possible to obtain a Public Domain/Shareware ST Emulator for the
: PC? If so, from where?

I've heard that STonix is free...an ST emulator that runs under Linux
on the PC...Linux I believe can be had for free as well...
Sorry, I don't have a location for download, but you could try the
umich.edu mirror site, ftp://wuarchive.wustl.edu/systems/atari/umich.edu
I think wuarchive mirrors several other interesting places as well...

Brian

2433. WTB:Kennedy Approach/ST

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: Brian Wiklem <brian_wiklem@interactive.sony.com>
Message-ID: <4mnunc$i1o@usenet1.sjc.in.sel.sony.com>
Source record: 145750

I'm looking for a copy of Kennedy Approach for the Atari ST...

I have the 8-bit version, and know that an ST version was released some two or three years later in Europe.....(don't know why it wasn't released here...?)

If anybody has this game, e-mail me w/what you have (disc, box, instructions, pirate version) and asking price.

I wouldn't normally solicit a pirate version, but no one I have checked w/has it.....

All help is appreciated...

Brian

2434. Re: Forget Me Clock, Forgot me Prg

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: ajalkane@lk-hp-17.hut.fi
Message-ID: <4mnefn$jnv@nntp.hut.fi>
Source record: 145751

In article <amh184.1.0@news.salford.ac.uk>,
LL ROBINSON <amh184@news.salford.ac.uk> wrote:
>Also I've found a program called oAESis an AES for MiNT, can anyone
>point me in the right direction because I can't get it to work:-(perhaps It
>need's a Falcon or summit?

It doesn't need Falcon. It would help if you told what problems you had
with it and what you tried to do? But basically try just booting the
machine with MiNT (without MultiTOS, of course), and then run oAESis from
Desktop. Should work.

2435. Re: BlowUP FX Questions

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <960507Z190942.306jpartner@track83.demon.co.uk>
Source record: 145752

> that in some video modes I wind up with a little bit of wrap-around on
> the left side on the screen. It seems to take from a 16th to a quarter
> inch from about 2/3rds of the way across the screen and repeat it on the
> left side.

I sometimes get the same using Blowup Hard 1 if I boot in 2 colour mode. I find that changing to a different video mode, then changing back, cures the problem. A pain in the rear, but it works.

James
--

□
InterNet: jpartner@cix.compulink.co.uk NeST....: 90:100/101.0@nest.ftn
jpartner@track83.demon.co.uk FAN.....: 95:150/106@fanfiles.ftn
□

2436. TT help???

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4mo9kc$5nl@madeline.INS.CWRU.Edu>
Source record: 145753

Please help!
I have a recently acquired TT, and have some questions.
1. My TT has 4+4 MB mem. But it only seems to use 4 MB in TT ram,
as shown by MEMWATCH. The manual, like most Atari manuals,
doesn't say a thing an□bout the two memory □
types. How does it access both banks?? and when??
2. I pulled down the Dipswitch.cpx. What on earth does it do?
Again nothing in the manuals.
3. Does anyone have any idea why ESSCODE 63 or 64 refuses to work
on my TT? It destroys hard disks! I even tried making a mime file
and then un-miming it. It didn't work!!
Boris D. Cahan
bdc2@po.cwru.edu

2437. MagiC4 setup questions

Newsgroup: comp.sys.atari.st
Date: 1996-05-07 00:00:00 UTC
From: ppospis@mtroyal.ab.ca
Message-ID: <1996May7.131644.204@mtroyal.ab.ca>
Source record: 145754

Hi,

I have been playing with setting up MagiC4 on my 1040 ST, 4 Mb and HD for
the last while and have a few unresolved questions:

1) Has anyone figured out how to get external icons added to the system?
I was told that you should be able to place any RSC file in the
gemdesk/rsc directory and be able to access the RSC file contents.
Placing any .rsc file in this directory results in a -69 error when
I try to use the Assign Icon option.

2) Does anyone have any english docs for the purpose and method of
using the programs in the EXTRA directory, i.e.
XMEM_MGR, FLOCK_OK, ADDMEM, HARDCOPY, ROMDRVR

3) Has anyone else had problems with Devpac not finding GEN and MON
on start up? The path to these is fine in the .inf file but gets
corrupted as Devpac starts.

Thanks
Paul Pospisil
ppospis@mtroyal.ab.ca
Mount Royal College
Calgary, Alberta, Canada

2438. Re: Cheap UK ISP - atari friendly

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <831670014_OASIS_@zetnet.co.uk>
Source record: 145405

In article <831628786_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

>>Does the £25 setup fee include registered versions of working software
>>(else how can you justify it).
>
>Maybe it's to go towards a comprehensive Atari support desk - you know,
>buying up all those ST's, Falcons and TT's, then training up some highly
>paid staff to become operational experts on them, plus a fully package
>containing fully funtional STiK/CAB etc suite and Oasis 2 (finishing
>touches paid for by Zetnet, naturally) and a cash pool for further R&D on
>Atari internet applications. If we all switched they could probably fund a
>good deal of this. But I bet they won't. Nope, I bet the money will go
>towards providing a similar service to that described above....for PC and
>possibly Mac owners only.
>
>Cynical, me?
>
>Give us a discount and we might give it a try. £25 is a lot to pay when
>you don't know what your gonna get in the way of real service.

Look Andrew. How about a tad of "get real"?

£25 is high for a signup, I'll aggree. But last month the price for the
service was £5.49 per month on a DD system.
A hell of a lot of others will charge you 10-12 a month. It's still a good
deal.

And no - they don't have atari trained staff. Nor do they have amiga
trained or Mac.
They have a unique PC system, but they installed POP3 and NNTP systems in
case any other platforms wanted to use them.
When Simon Coward came along and wanted to sign up, they gave him an
indefinte trial to get the stuff working. He couldn't - he asked me.
I got it working and Zetnet's technical director, pleased that they could
have other platforms asked me to take an account and look after any atari
users.

As for software, you can either collect it yourself and phone me for any
assistance, send me a disc and I'll do you a fully working package, or if
you have email, as do you, I'll UUe you a full working
STIK/CAB/Antmail/IRC/Mg-FTP/Telnet/OASIS/NOS system as you wish.

When OASIS2 comes along, you will also have the option of regiestering the
£30- (which you'd have to pay where ever you are) and having a new fully

integrated system.

It's not maybe the deal you get with a PC, but hell - It's a damn sight better than most you'd get elsewhere.

So if you'd like to talk to them, want the latest prices, you could ring 01595 696667 (incidentally, how many ISPs do you know who have staff working at 8pm in the evening to answer calls? Zetnet's were when I last called).

if you want any specific info on useability or the service as seen by the user, then feel free to email me.

It's not a con, in fact it's the best value 1006cal coverage ISP for /all/ systems.

Yours etc.

David.
------------------------- One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

2439. Re: Cheap UK ISP - atari friendly

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <831669744_OASIS_@zetnet.co.uk>
Source record: 145406

In article <39492684_OASIS_NEWS@yr-ynys.compulink.co.uk>
Neil@yr-ynys.compulink.co.uk (Neil Martin) said:-

>>Zetnet are offering a full SLIP connection for under £8- a month (£25
>>setup) with full local access to anywhere in the UK via an 0345 number.
>
>Is that £8 per month inclusive of vat?

Yes.
It was £5.49 per month with a DD scheme last month, if you want a free
(albeit crap ;)) info pack with the latest stuff, 01595 696667 will be
able to help you no troubles.

>Does the £25 setup fee include registered versions of working software
>(else how can you justify it).

'Fraid not - that's exactly what is says. Setup.
You'll have to get your own software which i can configure for you, or if
you have email access, I can UUe you the who bundle at you old address.

>How about some more details like user-modem ratios promised etc?

Can't tell you the technical side of things, sadly - but ring the above
and ask for one of the technical staff if you want. They are /very/
helpful.

All I can say is I have /never/ heard a busy tone yet - but that's
probably not of much help, I'm afraid.

if you have any useability or software enquirys, drop me a line.

Cheers.

Yours etc.

David.
------------------------ One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

2440. I have a Megaste4 mono, I want to trade it for a Stacy.

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960508160635.29815A-100000@mhc.mtholyoke.edu>
Source record: 145407

```
The title says it all.
A stacy, with Harddrive, 4meg memory.
if anyone is interested, email me.
My Mega works perfectly, 4meg memory, 50meg hdrive.
Lot , lot of softwares in, too.
Bye.
```

2441. re: .z problems fixed more questions

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <132starship@3rdplanet.com>
Source record: 145408

gregor@shelly.goldengate.net barked in U.COMP.SYS.ATARI.ST on 08 May 96:

g> Author: Bradley Maurer Address: gregor@shelly.goldengate.net
g>
g> Thanks for those who steared me toward GZIP! This was definitely the
g> solution. Cyber Novenas to all!
g> What I am now looking for is good .snd's to replace the lame birds that
g> currently greet me via superboot. I've managed to depack a couple of
g> .snd files for replacements, but they are hopelessly distorted. Way
g> groovy industrial! But...
g> Any suggestions on how to clean them up and make them listenable?
g> Call it vanity or what you will, but I want to put this mega through
g> the paces. What apps do I need to need to make them clear on this Mega?

Brad, get SoundLab (shareware from Damien N. Jones, I think $15 for
registration) and the entire world of .WAV files will open up. you can
load, play, modify, and convert to other formats (as well as sampling if
you have the right cartridge - it supports 2, but neither of them is the
one I have). That would allow you to make any WAV into a SND for Superboot,
if that's your desire. Personally, I use play.ttp and play a WAV at
startup.

--

2442. Calassist 1.09 & SL for sale

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: "D.L.CONWAY" <d.l.conway@dial.pipex.com>
Message-ID: <4mr517$ogg@soap.news.pipex.net>
Source record: 145409

This on-line (and guide book too) *easy to understand* help system for
both versions of Calamus are up for sale - at half the going rate

ï¿½10 UKP for version 1.09 plus ï¿½1 UKP p&p
ï¿½15 UKP for version SL plus ï¿½1 UKP p&p
the following links give info on the product.

for calamus 1.09 check out http://www.compulink.co.uk/~sta/15_CALA.HTM

for calamus sl check out http://www.compulink.co.uk/~sta/15_CALAS.HTM

2443. Re: HOW DO I HOOK UP A HD TO A ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960508172356.26933B-100000@terrazzo.lm.com>
Source record: 145410

It would be a nice project, but I have 2 Syquests (105M, 135MEZ) and a
Seagate ST296N 85M, all SCSI's, so I really have no use for an IDE
interface! Thanks anyway! I'm sure someone else will take you up on the
offer though!

On Wed, 8 May 1996, Rustina Caister wrote:

> (A copy of this message has also been posted to the following newsgroups:
> comp.sys.atari.st)
>
>
> >
> > > I have several scsi and idee hard drives, but what do I need to use one
> > > with an Atari 1040STf? Is there an interface or controller device
> > > available? Please E-Mail: bugfamly@wasatch.com ...Thanks!
> I
>
> I haven't done it myself but their was a good artical in the Start Mag, a
> three part on building your own interface to connect an ide hard drive to
> a scsi interface. I Believe it was in the late 1989 editions. I have must
> of the mags in storage if you want I will digg up the artical ....
>
> Chow
>
> Rusty
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2444. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4mr5ej$b41@blackice.winternet.com>
Source record: 145411

> jacquesa@cs.man.ac.uk (Anthony Jacques) writes:
> In article <4mog3q$n15@blackice.winternet.com>, rbmier@winternet.com (Rich Mier) writes:
> > There is a 1 wire add that is NOT in the manual but only
> >in the .TXT files on the floppy that comes with the FX. That one wire when I
> >added it did just what you are seeing. I had to take it out. It had something to
> >do with a slight speedup with Memory Writes, 3 cycles instead of 4.
>
> Hmm... System Solutions would have known about this, wouldn't they? - I didn't fit
> it myself, Sys.sol did...
>
>>>>
I guess System Solutions should have some kind of warranty on it so
maybe you should be talking to them. When I first installed mine I didn't know
about the wire. It was while I was trying to get it running, fiddling with the buttons
in the CPX, that I found and read all the Text files on the disk. Seems like they
were buried inside another subdir on the floppy. After I had it up and running a
couple of weeks I went back inside it and added the wire. I made up a work
sheet for all 16 possibilities of the buttons and could not make one of them work
at 32, 36 or 40MHz CPU speed. Removed the single wire and I was back able
to use all possible speeds.
Another thing, this last weekend I tried to install the lastest FX Software.
Nothing worked, couldn't even boot at 16MHz. Fought with it for over 3 hours and
gave up. Re-installed the old FX software and went to 'Playing' with a 'Bad'
Seagate Barracuda, ST12550N, 2.1Gig Hard Drive.

Rich Mier

P.S. ICD PRO handles the Barracuda just fine. Diamond Edge can't handle the
size.

2445. Re: Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <831676286_OASIS_@rjelwell.demon.co.uk>
Source record: 145412

In a message of <02.05.96>, Jakov Pavic writes:
> Hallo , I am Jakov (Jack) from Zagreb, Croatia . I have
> Falcon 030 , but unfortunately left audio chanel is not OK.
> Please, if anybody know where I can send Falcon on service -
> close to Croatia, if it is possible, send me e-mail.

My Falcon has a problem with the left hand audio channel.
Basically the left channel is not working at all. But if I turn up
the volume to maximum the left channel can just about be heard but
it is very crackly.
Is that anything like your problem Jakov?

It has been like this for sometime now. To start with it was an
intermittent think, but became permanent.
I don't use the Falcon for sound very much but it would be nice to
have it working.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

2446. Re: MagiCMAc and Atari

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199605080926.a65450@a2w.maus.de>
Source record: 145413

us@bruker.de (us@bruker.de) wrote on 06.05.96:

>No, this won't work. Linux or NetBSD (not FreeBSD) are operating systems
>of their own. MagiC is an operating system of its own, too. You can only
>run one of these systems at the same time.
Apparently MagiC-PC will run under W95. Is this multitasking multitasking?

Ian_Taylor@a2w.maus.de

2447. Wanted: CS1224 or CS 1435 for 1020 ST

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: larrya@netcom.com
Message-ID: <larryaDr31Lz.EF6@netcom.com>
Source record: 145414

I have a friend who is in need of a color monitor for the 1020 ST system.. or if anyone knows of an interface that will allow VGA monitor connection ..

Please respond by email to larrya@netcom.com

Thanks in advance..:)
--
larrya@netcom.com

2448. WTB: color monitor for 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: larrya@netcom.com
Message-ID: <larryaDr31v4.F3p@netcom.com>
Source record: 145415

Have a friend looking to buy a monitor (SC1224 or SC1435) for a 1040ST..
or if there is any interface available to use VGA monitors, info would be
appreciated...

Thanks in advance, please respond to larrya@netcom.com by email..:)
--
larrya@netcom.com

2449. re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <137starship@3rdplanet.com>
Source record: 145416

jjtroup@dcsun4.comp.brad.ac.uk barked in U.COMP.SYS.ATARI.ST on 08 May 96:

>> Bottom line: If an author says "don't translate my stuff," his
>> wishes should respected. His software should also be removed from
>> public ftp sites, I think.
j>
j> Once again, this is _not_ what the author of Thing has said, there is
j> a world of difference between "dont't translate my stuff" and
j> forbidding someone to distribute a RSC hack of Thing when they a)
j> didn't even try to contact the author and b) there is a full English
j> translation available...

AIUI, there is an English version available ONLY to registered users. IOW, buy a pig in a poke? I don't think that's a good way to do business. Your mileage may vary.

--

2450. re: archive types was:zoo and twoinone

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <139starship@3rdplanet.com>
Source record: 145417

lamparty@telerama.lm.com barked in U.COMP.SYS.ATARI.ST on 08 May 96:

l> On Wed, 8 May 1996, Bradley Maurer wrote:
l>
>> I'd go for this! It would simplify the process immensely. Apart from
>> your bin concerns (I've experienced this as well. Even with zips on my
>> ISP!), why not make life completely easy? When ul-ing files use that
>> nifty little STZip utility zip2tos. You can't beat a self-extracting
>> file! Certainly, they're bigger files but you don't need an archiver to
>> access them. Of course, if you don't have a HD, you run the risk of the
>> archive and the extracted files fitting on a floppy.
l>
l> Nope don't like that idea! I like to be able to peek at the docs with
l> stzip26 without having to unzip the whole thing, just to be sure that
l> what I got was what I thought it was! Descriptions anywhere else but
l> Hensa leave MUCH to be desired! Also try to retreive a tos file via
l> gopher server, can't be done! At least with any I have seen.

I can't speak to the TOS/gopher problem, but you CAN view a self-extracting
ST-ZIP TOS file with ST-zip. Just drag & drop if you have TOS 2.0x or
above, or NeoDesk or TeraDesk.

--

2451. re: advice for the ignorant

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <140starship@3rdplanet.com>
Source record: 145418

davidw@mincom.oz.au barked in U.COMP.SYS.ATARI.ST on 08 May 96:

d> Should I get a 1040ST(E) ?
d> Does this have an internal Hard-drive ?
d> Will my current copy of Cubase run on this machine ?
d> Can I use the midi expander I currently have on this machine (it also
d> contains the Cubase dongle) ?

David, if you want a single-piece system with an internal hard drive,
you'll have to get either a STacy (long out of production) or a Falcon.
The Falcon is faster and far more modern, but the least I have seen for one
used is about US$450. If you want an STe with an internal hard drive, get
a Mega STe; it has a 16MHz CPU (vs. the 8 MHz in the STe and your ST) and
an external keyboard, as well as some further expansion capacity via the
VME bus and 3 serial ports. AFAIK it should be fully compatible with
Cubase and its dongle.

--

2452. re: what sound format?

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <136starship@3rdplanet.com>
Source record: 145419

av5@columbia.edu barked in U.COMP.SYS.ATARI.ST on 08 May 96:

a> What sound file format does the Atari St(e) uses as oppose to Mac AIFF
a> or IBM WAV or the Amiga IFF?/ Thanks Al V.

Al, the file format is dependent on the software, NOT the computer. I have programs to play WAV, AU, SND, SMP, (A)IFF, AVR, and probably some others on my Mega STe. Soundlab is a terrific program to both play and manipulate the files, Digistuf is a package that plays only, and WAVplay does exactly what you would think from the name. There is also 525, which converts several formats, and indubitably many others with which I am unfamiliar.

So, to answer your question - "yes." <GRIN>

--

2453. re: general warning

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <138starship@3rdplanet.com>
Source record: 145420

Andre_Leistner@b.maus.de barked in U.COMP.SYS.ATARI.ST on 08 May 96:

>> the archive name is TC_TST64.ZIP.
AL>
AL> That's T-Cache, isn't it? AFAIK there's an extra configuration
AL> program/cpx around.

It has a config ACC, but I couldn't find any way to completely disable
write cache. It's possible that it can be done, but not in so far as I can
understand the docs.

--

2454. Re: Atari Stock! Why So High!

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960508083514.5573D-100000@moose.erie.net>
Source record: 145421

On 7 May 1996, ERCORP wrote:

> Been watching Atari stock lateley and it closed just over $6 a share
> today. Anything happening with Atari and why is it creeping up these
> days.
>

Yes, Atari stock is up over 50% in the past couple of weeks.
I've been wondering what's driving this increase too. They filed a 10K
form with the SEC on 4/11, but I haven't been able to find any other news.

2455. Re: Atari Stock! Why So High!

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960508194945.18832A-100000@moose.erie.net>
Source record: 145422

On 8 May 1996, Eric March wrote:

> ERCORP (ercorp@aol.com) wrote:
> : Been watching Atari stock lateley and it closed just over $6 a share
> : today. Anything happening with Atari and why is it creeping up these
> : days.
>
> More than likely, it's the JTS merger.

No, that news is almost 3 months old and the stock market reacts
much more quickly than that. I haven't been able to find any recent news
though.

2456. DUET

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960508232729.4079A-100000@moose.erie.net>
Source record: 145423

Is anyone using the LAN port version of DUET successfully? I have tried to use it between my Mega STe and my TT. In either direction it tries to access the other computer's drive (busy light flickers), but then reports "Drive M: not responding..." I have tried it with different port speeds and also with the standard configuration file. If you've got it working, please send me your configuration file!

Also, is DUET still being supported or updated? Does the networked printer option work? I've never been able to run that successfully either.

2457. Re: Whereis the Cubase mail-list?

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: Fredrik Hugosson <fredrik.hugosson@draco.se.astra.com>
Message-ID: <4mq3gs$a0m@mailgate.astra.com>
Source record: 145424

ljord@connectum.skurup.se (Reine Jonsson) wrote:
>
>Hi,
>
>I have seen somthing about a
>Cubase Audio mail-list somewhere but
>can't find it again.
>
>If you know please tell me.

From the cubase mailing list FAQ:
--------BEGIN INCLUDED TEXT----------------
To join the Cubase Users list, send email to:

cubase-users-request@mcc.ac.uk

asking to be subscribed. If you prefer writing to automatic registration
daemons (aka LISTSERVers), send the text:

subscribe cubase-users <your-mail-address>

to the address:

majordomo@mcc.ac.uk

Depending on whether Majordomo can validate your address, you'll either be
automatically subscribed, or a message is sent to the list administrator
asking for approval for your request.

To talk to the other list subscribers, send email to:

cubase-users@mcc.ac.uk

Please do not send subscription or unsubscription requests to the list itself,
or send messages intended for the list to the list maintainer.

To subscribe to a digestified version, send email to:

cubase-users-digest-request@mcc.ac.uk
----------END INCLUDED TEXT----------------

/HUGO.

2458. Falcon MKX

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: fried@achilles.net
Message-ID: <4mqrb5$26j@hermes.achilles.net>
Source record: 145425

Hi, Has anyone used a C-Lab Falcon, and, do they like it? How is the audio quality? Thanks, Mark Friedman

2459. FS 520ST

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: altered@vir.com
Message-ID: <altered-0805961834360001@ipdyne27.vir.com>
Source record: 145426

I've got an older style 520 [no floppy drive, and external power supply]
that I don't have a use for. $10 for the computer, and $10 for the power
supply.

---living in the Montreal area. Any takers?
k.

--
Altered Perceptions ------------------------> email: altered@vir.com
* tel: (514) 845-7804
---Keven Fedirko <image merchant> fax: (514) 845-7608

2460. Atari monitor on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: altered@vir.com
Message-ID: <altered-0805961839350001@ipdyne27.vir.com>
Source record: 145427

Is it possible to wire-up a cable that would allow me to use an
Atari monitor [SM 124 or the SC] on a real macintosh?

---anyone done it, or could make an educated guess?
I don't *need* to do it, but if it *could be done*, then
it would be kinda hip to have two monitors running
[one for graphics palettes, and the other for a main screen].

k.

--
Altered Perceptions ------------------------> email: altered@vir.com
* tel: (514) 845-7804
---Keven Fedirko <image merchant> fax: (514) 845-7608

2461. Re: ZIP Disk for TOS and DOS?

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199605081921.a7874@a.maus.de>
Source record: 145428

>is there a way to format a ZIP disk so that it can be used to transfer
>data from a Falcon030 to a PC (Win95)? Which ST hard disk drivers
>support ZIP drives?

FDISK it on the PC, making all the partitions smaller than 32 MB.

Any ST hard disk driver that supports removables will then read and write these partitions. Use at least TOS 1.04. Any driver from AHDI 3.00 and up will do.

bye, Peter

2462. re: help with cdrom drive

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199605081917.a7873@a.maus.de>
Source record: 145429

>I had a sanyo drive which didn't work on either my st or falcon. Now
>I've gotten a toshiba 5201b which I can't get to work either. sigh.

Why not? The Toshiba does work perfectly well on either system. For the ST, you might have to remove the PRTY jumper. Get the termination right, and there you go. If you didn't buy drivers yet, you can check the hardware installation using some simple ID-Check software like ICD's, which should then display a "TOSHIBA XM-5201TA".

bye, Peter

2463. Strange Keyboard !

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <831664062_OASIS_@phil4.demon.co.uk>
Source record: 145430

Any ideas on the following ???:

Every now and again my keyboard inputs seem to be messed up. The
input is scrambled such that pressing a key, say space will type
half-a-dozen other random chars... strange. Also pressing ALT, and
CONTROL will produce a key click ! and type keys !!!

I have checked out viurses and can pretty much rule them off the list:

I use a boot disk with Medway Boys Virus Protector 4 on,
UVK 5 says there is no virus
the fault is intermittent, and can arrive or go away, with no change
in drive, disk, hardware etc.

having said that, a cold reboot so far has seemed to cure it !

If you have any suggestions then I'd be gald to know what you think !

Thanks

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

2464. status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <7fc_9605111226@flight.org>
Source record: 145431

```
m > Nonsense about Euros being upset that Atari is American, needs
m > to be answered, even if it seems as though I'm biting this
m > geezer's head off, which I don't think I did.

As another American, your message did seem pretty darn strong, while
I took the orignial post as just an attempt at humor. Perhaps it is
just cultural differences that make each other's messages seem
hostile. :)

Fortunately I read the rest of your message, and I really do agree
with all the rest of your post. :)

It's unfortnate that we humans have cultural differences between us.
It would be nice if people could help one another, & translate
between the languages, so all of us can derive use from software, &
of course pay our fair share for it. Unfortunately, from several of
the messages here, it seems this is not to be. :(

___ Mountain Reader II - #M_READER

--------------- -//- ----------------
Internet: Paul.Muehlbauer@flight.org
note: the views expressed by this
user are strictly his/her own.
```

2465. WTB:Kennedy Approach/ST

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <7fd_9605111226@flight.org>
Source record: 145432

BW> I'm looking for a copy of Kennedy Approach for the Atari ST...

I did buy this game a while back - I'm not sure if I sold it already
or still have it. The sound is just _aweful_ in the ST version -
sounds like they were talking through a tin pail! Yish. If I get
some time, I'll look around for it. But I think I sold it off a
while ago, so don't hold your breath waiting on me... :)

___ Mountain Reader II - #M_READER
--------------- -//- ----------------
Internet: Paul.Muehlbauer@flight.org
note: the views expressed by this
user are strictly his/her own.

2466. Wanted! Driver sw for PAM's Net/s adaptors

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: Tommy Jonaeson <jonaeson@nile.dataphone.se>
Message-ID: <Pine.LNX.3.93.960508005701.9468A-100000@nile.dataphone.se>
Source record: 145573

I recently had the fortune to lay my hands on a couple of PAM's Net/s adaptors.

For those who do not know what it is, it's a network adaptor for Atari that connects to the DMA-port on your ST/STE.

I suspect that this adaptor would perform pretty well once I get it up and running, but the problem is that I have no driver software what so ever.

I NEED that software, and would appreciate if somebody who has got the driver software could mail me.

Thanks in advance!

// Tommy

```
*****************************************************
* The person behind this awful production was: *
* <-> jonaeson@dataphone.se <-> *
*****************************************************
```

2467. Re: archive types was:Zoo and TwoinOne

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <577cc$133019.95@goldengate>
Source record: 145574
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I'd go for this! It would simplify the process immensely. Apart from your
bin concerns (I've experienced this as well. Even with zips on my ISP!),
why not make life completely easy? When ul-ing files use that nifty
little STZip utility zip2tos. You can't beat a self-extracting file!
Certainly, they're bigger files but you don't need an archiver to access
them. Of course, if you don't have a HD, you run the risk of the archive
and the extracted files fitting on a floppy.

: Don't stop at zoo files! Let do away with lzh also! Convert all
: of them to zip, so you don't have to remember to use the bin command
: before you FTP them! I have yet to run across a system that gets zips as
: text, but almost every I have used think that lzh, zoo, tos and prg
: extenders mean text and if you aren't careful you end up with a trashed
: file!

: On Tue, 7 May 1996, Bradley Maurer wrote:

: > BTW? why does anyone use zoo these days anyway? It would seem to be in
: > everyone's best interest to slowly replace the .zoo's with .zip's. Surely
: > we couldn't expect HENSA of UMICH to take the time to do so. But maybe as
: > the users of these sites we could do so. Dl a .zoo, ul a .zip in it's place.
: > It would seem to benefit most atarians in the future!

--
```
| Gregor Samsa | |
| Minnapolis, MN USA | Homepage: www.goldengate.net/~gregor |
| gregor@goldengate.net | |
```

2468. Re: Atari ST .SNG to PC .MID

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn4otvr6.3r.asmolar@smol.fast.net>
Source record: 145575

On Thu, 02 May 1996 13:18:40 -0600, JHL <Guba@Concentric.Net> wrote:
>I'm looking for either an ST or a PC utility which will convert Atari ST type
>.SNG files to a PC type .MID or .SNG file (there are subtle differences.)
>
>Anyone who can point me in the right direction will rewarded (in heaven.)

There is a program called MIDI music maker (MMM) for the Atari ST that
will convert several song formats to .MID.

It supports Music Studio type .SNGs. You can find it one the
umich archive (atari.archive.umich.edu)

--

Tony Smolar

---
asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

2469. Re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: jjtroup@dcsun4.comp.brad.ac.uk
Message-ID: <JJTROUP.96May8021501@dcsun4.comp.brad.ac.uk>
Source record: 145576

In article <503starship@3rdplanet.com> starship@3rdplanet.com (Rich Tietjens) writes:

> The fact remains that the majority of new software (and even
> hardware) for TOS systems comes from Europe, and has for many years.
> It's also true that the de facto international trade language
> ("lingua franca" is the accepted term, I believe, but that means
> French; go figure...) is English. While it's perfectly
> understandable when people write software in their native language,
> it's NOT reasonable to object to the attempts of others to translate
> it into other languages. That smacks heavily of Jingoism

Just to clarify here, the author has _never_ said don't translate my product. Katherine Ellis who did a RSC hack of Thing, without bothering to contact or even to try and contact the authors, despite a clear statement in the documentation forbidding redistribution of an altered Thing without permission, was asked not to distribute her RSC hack of Thing _because_ a full English version (including documentation) of Thing _is_ available.

(Incidentally, Katherine Ellis has yet to stop distributing her RSC Hack of Thing, despite being refused permission and being asked to stop by Joe Connor)

Thing has been translated into English by Joe Connor and is available to registered users. Joe Connor has stated that he wants and English version of Thing available to non-registered users but that it is out of his hands...

[Stuff I don't believe in/agree with, but a discussion of which is way off-topic, snipped]

> Bottom line: If an author says "don't translate my stuff," his
> wishes should respected. His software should also be removed from
> public ftp sites, I think.

Once again, this is _not_ what the author of Thing has said, there is a world of difference between "dont't translate my stuff" and forbidding someone to distribute a RSC hack of Thing when they a) didn't even try to contact the author and b) there is a full English translation available...

Regards

Cajun

--

J.J.Troup@comp.brad.ac.uk
http://www.brad.ac.uk/~jjtroup/

2470. Re: BlowUP FX Questions

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4mp11m$51g@madeline.INS.CWRU.Edu>
Source record: 145577

In a previous article, bili6745@mach1.wlu.ca (bilinsky keith) says:

>Hi, I've just started working with a Falcon that has a BlowUP FX board in
>it but I'm having a few problems with the video modes. The problem is
>that in some video modes I wind up with a little bit of wrap-around on
>the left side on the screen. It seems to take from a 16th to a quarter
>inch from about 2/3rds of the way across the screen and repeat it on the
>left side.
>
>I guess it's a little hard to explain the problem. If you understand
>this problem I would truly appreciate any help you could offer.
>
>
There should be a CPX control item to fix this. ScreenBlaster II had this
option to adjust between different sync rates.

--
Sanjay Parker
sxp17@po.cwru.edu

2471. Re: Advice for the ignorant

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4mp20s$c45@preeda.internex.net.au>
Source record: 145578

David Welford (davidw@mincom.oz.au) wrote:
: Folks - I'm looking for a bit of advice on Ataris. I have an Atari 520ST which
: I use solely to run Cubase midi composing software. It has a little B/W
: Atari monitor which for some reason doesn't even display the Cubase screen
: in full screen. It also has no hard disk and all software must be loaded at
: boot from a floppy - saving files involves swapping disks a couple of times
: and there are occasions when I run out of memory by recording too many events.

If it's the SM124 mono monitor, it should display the complete screen.
What monitor is it?
:
: I'd like to upgrade & buy a second hand Atari with a hard disk, a colour
: monitor & a bit more memory. Can anyone advise me ? I don't want to get too
: flash, but I'd like to eradicate the above mentioned inconveniences. So :-

Forget the colour monitor because Cubase doesn't run on it. Mono ONLY.
The hard drive is a great idea. It only takes about 10 seconds to load Cubase
and no disk swapping :-)
How much memory is in it now?

:
: Should I get a 1040ST(E) ?

What is the exact model of your Atari....520 ST, STf, STfm...?

: Does this have an internal Hard-drive ?

No.

: Will my current copy of Cubase run on this machine ?

Yes.

: Can I use the midi expander I currently have on this machine
(it also contains the Cubase dongle) ?

Yes.

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ \/|_/|_/|/\/|_/ | |_/ _/ |/|_/|_/_/ | \/|_/
(| julian@connexus.apana.org.au |) |)

2472. Whereis the Cubase mail-list?

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: ljord@connectum.skurup.se
Message-ID: <4mp9gv$pkk@Steinlager.tip.net>
Source record: 145579

Hi,

I have seen somthing about a
Cubase Audio mail-list somewhere but
can't find it again.

If you know please tell me.

tia,

Reine Jonsson

Email: ljord@connectum.skurup.se
URL: http//www.skurup.se/~ljord
Fax: +46 414 202 81
--

Reine Jonsson

Email: ljord@connectum.skurup.se

2473. Re: CAB printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960508014404.19299A-100000@pink.lm.com>
Source record: 145580

OK, now we have place to start! Do you have that little utility program
that lets your ST know about the extra 1/2 meg of memory in your auto
folder? (Can't remember the name of it)! Speedogdos5.prg or whichever
versions is in your auto folder, both Acc's are on the root of C and
Assign.sys and extend.sys are also on the root of C, paths in both sys
files point to the right places? All the fonts listed in the files
actually exist in the folders listed?
I guess that is enough to start with!

On Tue, 7 May 1996, Simon Husbands wrote:
>
> OK,OK....thanks for bearing with me.
>
> I have a 520ST upgraded to 2.5 Meg RAM TOS 1.2, with System Solutions 170 Meg
> HD booting from HDDriver 3.7, using Superboot V.7 for disc management. I
> inherited the SpeedoGDOS with the hard drive and have not tried to use it before. The
symptoms are as described below, and before
> you ask, I have tried running it with all the ACC's and other autoboots disabled
> with the same results.
>
> I hope this is clearer.....is there anything else I can tell you? Any ideas?
>
> >On Sun, 5 May 1996, Simon Husbands wrote:
> >
> >> Re: my problem printing with CAB..........
> >>
> >> Thanks for the suggestions. I seem to have a further problem, the deeper I get
> >> into it!
> >>
> >> SpeedoGDOS seems to boot OK, but when I run both the OUTLINE.PRG and DRIVERS.PRG
> >> to set the fonts and printer up respectively, the hard drive whirrs (?) and then
> >> opens a window (called Outline Fonts for OUTLINE.PRG and Printer Drivers for
> >> DRIVERS.PRG). At this point the computer locks up with the window unfilled,
> >> just grey background......
> >>
> >> I have 2.5 Meg of internal RAM, but can't seem to get any further. Any ideas?
> >>
> >> Simon
> =---=
> Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
> =---=
>
>
>

>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2474. Re: archive types was:Zoo and TwoinOne

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960508015532.19299B-100000@pink.lm.com>
Source record: 145581
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Nope don't like that idea! I like to be able to peek at the docs with
stzip26 without having to unzip the whole thing, just to be sure that
what I got was what I thought it was! Descriptions anywhere else but
Hensa leave MUCH to be desired! Also try to retreive a tos file via
gopher server, can't be done! At least with any I have seen.

On Wed, 8 May 1996, Bradley Maurer wrote:

> I'd go for this! It would simplify the process immensely. Apart from your
> bin concerns (I've experienced this as well. Even with zips on my ISP!),
> why not make life completely easy? When ul-ing files use that nifty
> little STZip utility zip2tos. You can't beat a self-extracting file!
> Certainly, they're bigger files but you don't need an archiver to access
> them. Of course, if you don't have a HD, you run the risk of the archive
> and the extracted files fitting on a floppy.
>
>
>
> : Don't stop at zoo files! Let do away with lzh also! Convert all
> : of them to zip, so you don't have to remember to use the bin command
> : before you FTP them! I have yet to run across a system that gets zips as
> : text, but almost every I have used think that lzh, zoo, tos and prg
> : extenders mean text and if you aren't careful you end up with a trashed
> : file!
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2475. Re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960508020241.19299C-100000@pink.lm.com>
Source record: 145582

On 8 May 1996, JJ TROUP wrote:

Lots of stuff snipped! some I agree with some I don't!

> Once again, this is _not_ what the author of Thing has said, there is
> a world of difference between "dont't translate my stuff" and
> forbidding someone to distribute a RSC hack of Thing when they a)
> didn't even try to contact the author and b) there is a full English
> translation available...

Yes there is an English translation available to REGISTERED users, the same version is available to UNREGISTERED users in German! I suppose this constitues fair and equal treatment? Of course he is well within his rights to have it anyway he want it! I think I'll stick to the TOS 2.06 desktop thank you.

> Regards
>
> Cajun
>
> --
> --
> J.J.Troup@comp.brad.ac.uk
> http://www.brad.ac.uk/~jjtroup/
> --
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2476. Re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: jjtroup@dcsun4.comp.brad.ac.uk
Message-ID: <JJTROUP.96May8091455@dcsun4.comp.brad.ac.uk>
Source record: 145583

In article <Pine.BSD.3.91.960508020241.19299C-100000@pink.lm.com> Tom Lamparty
<lamparty@telerama.lm.com> writes:

>|> Once again, this is _not_ what the author of Thing has said, there
>|> is a world of difference between "dont't translate my stuff" and
>|> forbidding someone to distribute a RSC hack of Thing when they a)
>|> didn't even try to contact the author and b) there is a full English
>|> translation available...
>
> Yes there is an English translation available to REGISTERED users,
> the same version is available to UNREGISTERED users in German!

Yes, I acknowledged this fact in a part of my post which you rather
conveniently cut, I repeat :-

|Path: bradford.ac.uk!news.brad.ac.uk!jjtroup
|From: jjtroup@dcsun4.comp.brad.ac.uk (JJ TROUP)
|Newsgroups: comp.sys.atari.st
|Subject: Re: status of thing
|Date: 08 May 1996 01:15:01 GMT
|Organization: University of Bradford
|Lines: 50
|Message-ID: <JJTROUP.96May8021501@dcsun4.comp.brad.ac.uk>
|References: <503starship@3rdplanet.com>
|NNTP-Posting-Host: dcsun4.comp.brad.ac.uk
|In-reply-to: starship@3rdplanet.com's message of Sat, 04 May 96 17:56:38 GMT

[snipped]

|Thing has been translated into English by Joe Connor and is available
|to registered users. Joe Connor has stated that he wants and English
|version of Thing available to non-registered users but that it is out
|of his hands...

> I suppose this constitues fair and equal treatment?

I don't particularly care to debate the issue, except to say that, for
what it's worth, in my opinion, not having an English version
available to non-registered users is a mistake and only hurts Arno the
longer the situation continues..

BUT, the point of my post was to correct the impression given, which
was that the author of Thing is saying "don't translate my product"...

Whereas the situation is in fact that someone, without even attempting
to gain the authors permission (when such permission was clearly
required by the documentation), distributed a RSC hack of Thing, and

was asked not to _because_ a full English translation is available
(YES only to registered users, but this is an argument for another
time and another place and will not involve me...)...

> Of course he is well within his rights to have it anyway he want it!
> I think I'll stick to the TOS 2.06 desktop thank you.

Your loss IMHO especially if it is because of this shambles over the
translation(s)... Thing is quite simply, in my experience, _the_ best
desktop replacement for Atari computers..

Regards

Cajun

--

J.J.Troup@comp.brad.ac.uk
http://www.brad.ac.uk/~jjtroup/

2477. Wanted! Driver sw for PARSEC 4768 graphic card

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: Tommy Jonaeson <jonaeson@nile.dataphone.se>
Message-ID: <Pine.LNX.3.93.960508010256.9468B-100000@nile.dataphone.se>
Source record: 145584

Yes! I actually could lay my hand on one of these as well!

It works, and I got a manual, and even a paintprogram for it.
But, <grin> I cant use it in desktop.

The manufacturer of this piece of hardware is Elmtech Research Ltd, UK.
Are they still around?

In the manual there's talk about third party software being developed for
it, does anybody know anything about it?

The graphics-card itself attaches to the cartridgeport, and has got 1
SCSI-port and 1 rs232 port on the back, beside the video-output.
Is there any support for those? Driver routs?

In the manual there's talk about an upgrade board named 8768 and genlock &
digitizer modules, are they available?

They also mentions developerinformation available for it. is it available?

Many questions about this thing. Please, if anybody knows about this, mail
me!!!

Thanks in advance!

// Tommy

```
*****************************************************
* The person behind this awful production was: *
* <-> jonaeson@dataphone.se <-> *
*****************************************************
```

2478. Questions about multitasking.

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960508034144.26735A-100000@mhc.mtholyoke.edu>
Source record: 145585

Hi, I have few question about Multitasking.

What are the differences between Preemptive multitasking and co?
something multitasking?
How can I use the drive U:?
Is Mint compatible with MagiC?
How can I get a max compatibility with some software.
How much memory do I need to run Magic.
Geneva seems to be more compatible, am I right?
Why is good to have a multitasking environment? How do you use
it personally?

Thanks...
Bye.

2479. Re: What Sound format?

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: diehl@io.org
Message-ID: <4mpmiu$2b3@news1.io.org>
Source record: 145586

Adalberto Vazquez (av5@columbia.edu) wrote:
: What sound file format does the Atari St(e) uses as oppose to Mac AIFF or
: IBM WAV or the Amiga IFF?/ Thanks Al V.

There is no specific sample format. If one had to pick one that
originated on, and is most common to, the Atari, then it would either be
.SPL (ST Replay raw sample file) or .AVR (ST Replay PRO mono/stereo
sample).

--
dMMMMMP dMMMMb dMMMMP <{[T]}> "The most incomprehensible talk comes from
dMP dMP dMP dMP <{[O]}> people who have no other use for language
dMP dMMMMMP dMMMMP <{[C]}> but to make themselves understood."
Eric March @ TOC/Current Notes: http://www.io.org/~diehl

2480. Re: Atari Stock! Why So High!

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: diehl@io.org
Message-ID: <4mpmlk$2b3@news1.io.org>
Source record: 145587

ERCORP (ercorp@aol.com) wrote:
: Been watching Atari stock lateley and it closed just over $6 a share
: today. Anything happening with Atari and why is it creeping up these
: days.

More than likely, it's the JTS merger.

: Tom

--
dMMMMMP dMMMMb dMMMMP <{[T]}> "The most incomprehensible talk comes from
dMP dMP dMP dMP <{[O]}> people who have no other use for language
dMP dMMMMMP dMMMMP <{[C]}> but to make themselves understood."
Eric March @ TOC/Current Notes: http://www.io.org/~diehl

2481. Re: Questions about multitasking.

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: David White <david.white@rd.eng.bbc.co.uk>
Message-ID: <3190631C.2AA5@rd.eng.bbc.co.uk>
Source record: 145588

Katherine L Ellis wrote:
>
> Hi, I have few question about Multitasking.
>
> What are the differences between Preemptive multitasking and co?
> something multitasking?In co-operative multitasking the operating system has complete control over the
computer until the user does something (eg, move a window) then the appropriate program takes over the computer to process that command (by moving the window) then hands back to the operating system. This means that if a program wants to do some heavy calculation it effectevely blocks the other programs until it has finished and hands back control. A cleanly written program will hand control back every so often to the operating system to allow the user to work with another program. This is why it is called "co-operative", the seperate programs have to co-operate with the operating system to work smoothly.
In a pre-emptive operating system the operating system alocates a slice of time (say, a tenth of a second) to each running program in turn. The programs have no control over this (and, in fact, they don't know that it is happenning). This has the disadvantage of slowing the system down slightly, but has a lot more potential in what you can achieve when programming.

> How can I use the drive U:?

Use MiNT. Drive U is there to make the system look more like a Unix system. In drive U are folders representing each disk drive you have and other things.

> Is Mint compatible with MagiC?

No, Magic is a complete operating system in its own right that replaces all of TOS (the ST's underlying operating system) whilst MiNT is an enhancement of TOS that needs it there in order to work.

> How can I get a max compatibility with some software.It depends on what you are running.

> How much memory do I need to run Magic.

I'm not sure about the minimum amount required, but I should think that 4megs would be a suitable amount to make it worth while. Otherwise you would not be able to really run more than one program at a time, which defeats the object!

> Geneva seems to be more compatible, am I right?
> Why is good to have a multitasking environment? How do you use
> it personally?

I found it useful in writing my final year project report for my degree. I ran Papyrus (the best word processor you can get for the Atari) to write the document at the same time as LDW power (a mediocre spread sheet) to process my results and

Kandinsky (a very good drawing package) to pretty up the LDW power graphs and produce diagrams. This meant that I did not have to waste time in quitting one application to run another. Also, Kandinsky is very good because it allows you to drag files from a desktop window into a Kandinsy window to edit the file.
>
> Thanks...
> Bye.

-David White
--
//
// These views are my own and do not in any way //
// represent the views of the BBC or the BBC //
// Research and Development Department //
// david.white@rd.eng.bbc.co.uk //
//

2482. Re: What Sound format?

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: mbge4mdc@meehpb01.ee.man.ac.uk
Message-ID: <4mpn28$pbm@yama.mcc.ac.uk>
Source record: 145589

In article <Pine.SUN.3.93L.960507205834.14591D-100000@konichiwa.cc.columbia.edu>,
Adalberto Vazquez <av5@columbia.edu> writes:
> What sound file format does the Atari St(e) uses as oppose to Mac AIFF or
> IBM WAV or the Amiga IFF?/ Thanks Al V.

Well with the right software it is almost certainly possible to use all of the above ;)

The "official" standard seems to be AVR files, however.

The best piece of software I have found for messing about with samples on _any_ platform is SAM (system audio manager), by SDS and distributed as part of the Falcon package. This little utility lets you primarily assign sounds to system events (opening windows, bootup, etc.) but is also very accessible as a sampler (on a Falcon). Loading in almost any other (uncompressed) format as RAW data seems to work too - you just need to strip the header. I've successfully used Mac, Unix and PC samples this way - though it also handles WAVs.

The only thing I'd like to know about it is how on earth to write a *.SAA file, which allows you to use SAM from your own apps. Can anyone help?

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

2483. Re: Whereis the Cubase mail-list?

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: dickie@mistral.co.uk
Message-ID: <831641386_OASIS_@mistral.co.uk>
Source record: 145590

In article <4mp9gv$pkk@Steinlager.tip.net>
ljord@connectum.skurup.se (Reine Jonsson) said:-

>
>Hi,
>
>I have seen somthing about a
>Cubase Audio mail-list somewhere but
>can't find it again.
>
>If you know please tell me.

Hi, This is how you subscribe to the cubase users list, well worth being on
if you have any queries about Cubase. Good luck

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
To subscribe to this list send a message to

majordomo@mcc.ac.uk
With no subject and the text
subscribe cubase-users <your email address>

To unsubscribe repeat the above send the text
unsubscribe cubase-users

To subscribe to the digest version mail to
majordomo@mcc.ac.uk
With no subject and the text
subscribe cubase-users-digest

To unsubscribe repeat the above but use the text
unsubscribe cubase-users-digest.

--

---
dickie@mistral.co.uk | "...You don't need a weatherman to know which |
(richard thomas) | way the wind blows..." |
| (Bob Dylan) |

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

2484. atari/signum text -> PC

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: Thomas Deurer <deurer@informatik.uni-muenchen.de>
Message-ID: <3190984A.38E@informatik.uni-muenchen.de>
Source record: 145591

Hi,

i have some atari text-files (text program:signum for TOS) that
i would like to use on my PC/WINWORD. The PC can read the disc-
format and the file-names, but not the text files.

Is there anyone, who can help me whith this?
Thank you very much, Tom

e-mail: deurer@informatik.uni-muenchen.de

2485. Re: What Sound format?

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4mpts0$md6@m1.cs.man.ac.uk>
Source record: 145592

In article <Pine.SUN.3.93L.960507205834.14591D-100000@konichiwa.cc.columbia.edu>,
Adalberto Vazquez <av5@columbia.edu> writes:
>What sound file format does the Atari St(e) uses as oppose to Mac AIFF or
>IBM WAV or the Amiga IFF?/ Thanks Al V.

A file format is only a software thing - there are players on the ST(E) that can
play just about any sound file format. If you're talking actual raw sample data
format, I the STE's DACs expect 8-bit resolution, signed (I think...)

The most common sample file format on the Atari is .AVR (after the originators, Audio
Visiual Research)

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
----
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

2486. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4mpuf1$mnp@m1.cs.man.ac.uk>
Source record: 145593

In article <4mog3q$n15@blackice.winternet.com>, rbmier@winternet.com (Rich Mier) writes:
> There is a 1 wire add that is NOT in the manual but only
>in the .TXT files on the floppy that comes with the FX. That one wire when I
>added it did just what you are seeing. I had to take it out. It had something to
>do with a slight speedup with Memory Writes, 3 cycles instead of 4.

Hmm... System Solutions would have known about this, wouldn't they? - I didn't fit
it myself, Sys.sol did...

Anthony

--
------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+------------------------------

2487. Re: Cheap UK ISP - atari friendly

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <831628786_OASIS_@ajrose.demon.co.uk>
Source record: 145594

In article <39492684_OASIS_NEWS@yr-ynys.compulink.co.uk>
Neil@yr-ynys.compulink.co.uk (Neil Martin) said:-

>>Zetnet are offering a full SLIP connection for under £8- a month (£25
>>setup) with full local access to anywhere in the UK via an 0345 number.
>
>Is that £8 per month inclusive of vat?
>
>Does the £25 setup fee include registered versions of working software
>(else how can you justify it).

Maybe it's to go towards a comprehensive Atari support desk - you know,
buying up all those ST's, Falcons and TT's, then training up some highly
paid staff to become operational experts on them, plus a fully package
containing fully funtional STiK/CAB etc suite and Oasis 2 (finishing
touches paid for by Zetnet, naturally) and a cash pool for further R&D on
Atari internet applications. If we all switched they could probably fund a
good deal of this. But I bet they won't. Nope, I bet the money will go
towards providing a similar service to that described above....for PC and
possibly Mac owners only.

Cynical, me?

Give us a discount and we might give it a try. £25 is a lot to pay when
you don't know what your gonna get in the way of real service.

Andrew

--

---
andrew@ajrose.demon.co.uk

2488. What is the latast version of C Lab's NotatorSL?

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <1996May8.151957.26469@freenet.victoria.bc.ca>
Source record: 145595

Is 3.1 they're latest version.If there is an upgrade would you know if it is available on any FTP sites. I'm also looking for a manual so any help in any of these matters is greatly appreciated. Thanks Ron L

2489. CAB 3.0 Finally Works for Me...

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4mqji3$66v@Einstein.ebicom.net>
Source record: 145596

At the advice of a fellow atarian, I toataly reinstalled the CAB package from scratch last night...and it works now....for the most part.

I don't have a clue what was wrong in the first set up...as the dial and config files are no different...but it does work now :)

I did come across a problem however....
It seems that CAB, STik, the overlay, or something doesn't like binarys very much, esp. jpg files. The download process will freeze after say a third to a half of the file is downloaded. Has anyone found a way to get around this problem? I've found that hitting esc will move on to the next part of the html, and simply leave out what ever you missed when the page is drawn...but I'd like to get the whole page!

Well, I'd say the CAB package is only one version away from being worth a considerable monetary contribution...if I weren't flat broke, I'd have already sent a tenner...so...I'm saving up clams...and once this baby is grabbing standard pages (gifs and jpegs included) without choking, the project will get a whole weeks worth of my pay! (Sorry, a weeks pay isn't much for me...but it's a true sacrafice...we don't get paid much in bottom market TV :(....)

Based on the very little I know about computers and programing...I feel like this internet package is a true model that the industry should learn a few lessons from. Flexability...barely any hardware requirements... usable speed on very slow hardware...modular approach for adding capabilities such as viewers and listeners. Most definately proof that one doesn't require pentium power to achieve a simple TCP/IP connection. Of course...those of us who have been using the internet since the days that a few 286 PC's, a load of hacked 8088/86s, and a few really expensive 680X0 workstations like Sun and Sparcs ruled the PC market have known that all along. Heck I even remember using a Tandy XT my freshman year in collage as a dumb Xwindows terminal...try to find that software now, and some idiot will laugh at you and say, "Ha! It's impossible." An interesting fact about that old XT based Xwindows term...it used PC GEM as the OS!

Brian

2490. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <Dr3Ko2.BB8@cix.compulink.co.uk>
Source record: 145597

In message <4mj0kp$8ek@mtinsc01-mgt.ops.worldnet.att.net>, xiting@worldnet.att.net said:

>I got my FX to work at 36/36 and briefly at 40/40, but it seems I have an
>overheating problem because the system will crash after a period of time.
>Do you even have an auxiliary fan?

I use a heatsink fan.

>My CPU gets really hot, but the DSP
>seems fine and I have a 33 MHz FPU, so it runs pretty cool. That's why I
>figured maybe the faster chip could keep the heat to a minimum. Maybe
>just touching up the solder joints on the CPU would help, too.

I wouldn't try that. Have a look at the CPU pin spacing.

Barry wilsontjb@cix.compulink.co.uk

2491. FS:Software

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: Jim Kudron <kudron@wwnet.com>
Message-ID: <01bb3d07.66c3e440$50263ece@Kudron.wwnet.com>
Source record: 145598

```
***FOR SALE****FOR SALE****FOR SALE****FOR SALE****FOR SALE****

Fortis 132 column dot matrix printer.................$40

SOFTWARE

Cardfile v 4.05........$20
Warp9..................$10
CodeHead Utils.........$10
LDW Power..............$15
HOTWire................$20
Maxifile...............$20
Codekeys...............$10
Multidesk..............$20
WordPerfect............$30
Diamond Back3 v 3.14...$30
Diamond Edge v 2.04....$30
Spelling Sentry....... $25
HyperFont..............$10
UIS III................$5
Timeworks Publisher....$10
Partner ST.............$10

Maps & Legends.........$10 (Works only with early TOS versions)
Fleet Street Publisher.$10

If you see anything that strikes your fancy, don't be shy, make an offer.
I've already made several package deals with discounts.

Prices are negotiable, make an offer, COD only. Buyer pays shipping. Send
E-Mail, I want to unload this stuff. If you pre pay the TT, I'll split
shipping.

E-Mail kudron@wwnet.com

--

kudron@wwnet.com

It could probably be shown by facts and figures that there
is no distinctly native American criminal class except Congress.

Mark Twain (1835-1910)
```

2492. Re: Advice for the ignorant

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <ZJEOpYI.dpj@delphi.com>
Source record: 145599

There are a number of solutions to your problem. You can add an external hard drive to your existing ST. Get a case, hard drive, host adaptor board or a Link 1 or 2 adaptor, and a DMA cable to connect to the ST. You could buy a machine with an internal hard drive, as well. You may also want to add memory to your 520, and perhaps a later TOS (at least 1.4).

-Dana

2493. Re: Questions about multitasking.

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4mqh3u$3pu@due.unit.no>
Source record: 145600

Katherine L Ellis (kellis@mtholyoke.edu) wrote:
: Hi, I have few question about Multitasking.
:
: What are the differences between Preemptive multitasking and co?
: something multitasking?

Preemptive: The OS forces the programs to multitask (MagiC, MiNT)
Cooperative: The programs multitasks only when calling the OS (Like Win3 or Geneva).

: Geneva seems to be more compatible, am I right?
Yes, Geneva is a lot more stable than MagiC 4 on my Falcon, but it's a lot slower too...

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

2494. WTB: Atari based Drawing Tablet

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: tj@godfather.com
Message-ID: <4mqpm1$oid@news1.emplink.net>
Source record: 145601

Looking to add drawings to my documents. Does anyone have a good used drawing tablet with software for the TT030.

Tom

2495. general warning

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199605080046.a14545@b.maus.de>
Source record: 145602

In Msg A13714@B, Rich Tietjens (starship@3rdplanet.com) wrote:

>the archive name is TC_TST64.ZIP.

That's T-Cache, isn't it? AFAIK there's an extra configuration program/cpx
around.

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

2496. PC can read 1st Word Plus files

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: C.G.Giles@bradford.ac.uk
Message-ID: <cggiles.23.000F7A82@bradford.ac.uk>
Source record: 145603

For all those of you in the UK who've created lots of files with 1stWP on an Atari and then moved to a PC, it can be a real headache to get anything to convert the files *and* save all the formatting. Nothing does it perfectly.

But, you can run a version of 1stWP on your IBM compatible! It runs under GEM and was marketed by Digital Research a few years back. I got a copy by advertising in Micromart and got original disks, manuals etc for £20. Okay, it's not the best WP around, but believe me, the conversion problem is a biggee! Just make sure you get the GEM disks as well as the 1stWP ones.

Chris

2497. Re: HOW DO I HOOK UP A HD TO A ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-08 00:00:00 UTC
From: Phoner <phoner@zodiac1>
Message-ID: <Pine.LNX.3.91.960508142142.21648C-100000@zodiac1>
Source record: 145604

On 6 May 1996, Robert Wills wrote:

>
> Mike Casey (bugfamly@wasatch.com) writes:
> > I have several scsi and idee hard drives, but what do I need to use one
> > with an Atari 1040STf? Is there an interface or controller device
> > available? Please E-Mail: bugfamly@wasatch.com ...Thanks!
> >
> For the SCSI drives, you need and adaptor, such as the ICD Link, or ADSCSI
> adaptor board. You also need and enclosure, and power supply for the
> mechanism. You can't easily use an IDE with an ST.
i use an ide drive with my STfm. it's connected with computer with an
interface made by my friend. it works perfectly and is low-cost.
if anyone is interested, i can write details...

greetz from poland
phoner

2498. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: Xiting Phillips <xiting@worldnet.att.net>
Message-ID: <4mrprm$2t2@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 145433

As Barry said re: fan with FX:

>I use a heatsink fan.

How do you get a heatsink fan under the FX card?

Dan

2499. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: Xiting Phillips <xiting@worldnet.att.net>
Message-ID: <4mrpmm$2t2@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 145434

Barry,

Like I mentioned in my post, I've done it before on a TT. Guess
I must have a steady hand...

Dan

2500. Re: FS Atari Systems

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: hace@delphi.com
Message-ID: <hvEOZwL.hace@delphi.com>
Source record: 145435

Joel,

Don't sell EVERYTHING! Stick around til next year's Safari! Feb 22nd 1997 in Houston.
By the way, is a Crawly Crypt III CD still in the works?

George Iken

2501. Re: Questions about multitasking.

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: mbge4mdc@meehpb01.ee.man.ac.uk
Message-ID: <4msahl$du@yama.mcc.ac.uk>
Source record: 145436

In article <3190631C.2AA5@rd.eng.bbc.co.uk>, David White <david.white@rd.eng.bbc.co.uk> writes:
> Katherine L Ellis wrote:
> >
> > Hi, I have few question about Multitasking.

If you can still find issue 11 of Atari World (the WH Smith here in Manchester still has a couple of copies, for example), my article in there might help a bit.

> Kandinsky (a very good drawing package) to pretty up the LDW power graphs and
> produce diagrams. This meant that I did not have to waste time in quitting one
> application to run another. Also, Kandinsky is very good because it allows you > to
> drag files from a desktop window into a Kandinsy window to edit the file.

I multitask _a lot_ - mainly for writing my web pages, where I can have CAB and Everest going simultaneously, with Freedom as my fileselector for handling long filenames. I use MiNT/MultiTOS (at least until Oaesis/XaAES improve a bit ;) so I also have a unix shell set up for some of the more useful command line stuff.

I too use Kandinsky - V2 is superb, though earlier ones are very good too. Don't forget that it has full drag'n'drop capabilities - not a great deal of use, since most ither software doesn't :(((but very useful within itself, where you can set up a page full of "standard" components, and simply drag them into drawings ;)

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

2502. Re: HTML help

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: mbge4mdc@meehpb01.ee.man.ac.uk
Message-ID: <4msbuk$1pn@yama.mcc.ac.uk>
Source record: 145437
Body handling: HTML body converted to readable text

In article <587cc$141134.12d@goldengate>, gregor@shelly.goldengate.net (Bradley Maurer) writes:
> I've been using everest to do this and works great! There's a .krz file
> for everest on HENSA that allows you to enter HTML 2 with very little
> effort and makes editing HTML a breeze.
> For example: If you type "new" you get:
>
>
>
>
>
>
> if you type "ol" :
>

>
*
>

>
> And so on...Most of the important HTML commands are supported. those that
> aren't can be added to the .krz by simply editing the file with Everest.
> This makes editing the page very easy by toggling between the two programs.
> Give it a shot it works for me!

I also wrote an Everest .KRZ file for wep pages. If anyone wants it (you can probably cut and paste the best bits from each) then it's on my web pages (Atari link, then software link).

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

2503. Falcon Software Needed

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: Scalia Alessandro <ascalia@dsi.unive.it>
Message-ID: <4msc65$bus@moo.dsi.unive.it>
Source record: 145438

...I'm searching someone who will sell me Falcon Software.(almost any kind...)

Contact me at: ascalia@dsi.unive.it

BYE.

2504. RE:CAB 3.0 Finally Works for Me...

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: Christian Oehser <oehser@x4u2.desy.de>
Message-ID: <3191A012.1842CB13@x4u2.desy.de>
Source record: 145439

Hi Brian,
Where did you get the package with CAB 3.0?
I hanen't heard of it until you posted it.
--

_____
Christian Oehser, Hamburg university
oehser@sugra.desy.de

2505. Re: CAB 3.0 Finally Works for Me...

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: Daniel Burckhardt <burckhar@math.ethz.ch>
Message-ID: <3191C79B.1ABF@math.ethz.ch>
Source record: 145440

Christian Oehser wrote:
>
> Hi Brian,
> Where did you get the package with CAB 3.0?
> I hanen't heard of it until you posted it.
> --
> _____________________________________
> Christian Oehser, Hamburg university
> oehser@sugra.desy.de
There is no such thing as Cab 3.0. He probably meant the package
WWW 1.30.
You can always check for current versions of Cab at the authors homepage
http://www.student.informatik.th-darmstadt.de/~aclauss/soft.html
Cab is no at version 1.2b

BURKI

2506. Re: Magic and Freedom

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: mbge4mdc@meehpb01.ee.man.ac.uk
Message-ID: <4msbnv$1pn@yama.mcc.ac.uk>
Source record: 145441

In article <4mni7r$chr@tor.abc.se>, m9174@abc.se (Carl Lofgren) writes:
> To: mbge4mdc@meehpb01.ee.man.ac.uk
>
> Xav,
>
> m> I don't know about the MagiC selector, but don't forget that a large number
> m> of apps can be made to work non-modally with Freedom using the "menu bar
> m> trick", whereby it sends a "cancel" message to the app, leaving the selector open,
> m> then when you select something it makes the app think the menu bar has been
> m> accessed again.
>
> Yeah, I tried that, but I didn't get it to work. What should I write
> in the FREEDOM.CNF file? I'd be very happy if you could help me with
> this one.

I can't remember exactly, but it's covered in the example config file that comes with Freedom. Make sure you've got the latest version (1.16 in English, I think) though.

The format is something like "APPNAME SELECTOR_TEXT MENU_ID"

You can use the menuid app that comes with Freedom to get the menu ID (funny how!). This doesn't run under MTOS, though, and I don't know about MagiC. If all else fails, run under single TOS for once ;)

Alternatively, _most_ apps seem to have the "Load..." menu option as menu ID 20 or 22. You can always do trial and error (or use an RSC editor???), but since Freedom only parses its config file as it starts, you need to keep killing it and relaunching it for the trial & error method :(((

Hope this helps.

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

2507. Re: Cheap UK ISP - atari friendly

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: Neil@yr-ynys.compulink.co.uk
Message-ID: <20372849_OASIS_NEWS@yr-ynys.compulink.co.uk>
Source record: 145442

>>Does the £25 setup fee include registered versions of working software
>>(else how can you justify it).
>
>'Fraid not - that's exactly what is says. Setup.

With Demon at 11.75 per month that means it will take 6.66 months (apt
or what?) before any 'Demonic' refugees gain anything. Even pipex
doesn't charge 25 for setup. So how can you justify charging so much
for setup.

Hint: I don't particularly want an answer. I'd like someone like
zetnet to provide a cheap (and that means cheap setup as well)
atari-friendly service. It's my belief the setup fee will put many off
(which is a shame) because they can join other providers for a much lower
initial outlay.

>You'll have to get your own software which i can configure for you, or if
>you have email access, I can UUe you the who bundle at you old address.

I can't fault you for offering to help. It was the support service
that influenced my choice of Demon last year and I have to admit the
potential difficulties at that time might have been insurmountable to
me if it were not for the newly-released oasis. [Please don't be
confused - Demon support has been pretty awful every time I've called
since Frank Charlton left; it was Frank's telephone support which
enabled me to get up and running in the first place.]

Best wishes

Neil

--

Neil Martin, music undergraduate, University of Wales College of Cardiff
neil@yr-ynys.compulink.co.uk -=- martinna@cf.ac.uk -=- smu3nam@thor

2508. Re: general warning

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: binder@hp7.rbg.informatik.th-darmstadt.de
Message-ID: <4msk6h$tqp@rs18.hrz.th-darmstadt.de>
Source record: 145443

Hi there!

In article <505starship@3rdplanet.com>, starship@3rdplanet.com (Rich Tietjens) writes:
#>I tried a disk cache program here this week - the archive name is
#>TC_TST64.ZIP. It totally trashed my C: drive after about 30 hours of
#>running. I restored from tape - but if the cache program had let me disable
#>write caching, I would not have had to do that.
That's not true. TCache has options to switch off write caching and delayed
writeback. Just read the manual or look at the configuration screens
carefully and you will see. Better do this before posting false rumours next
time...

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

2509. For Sale UK: Star LC10

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: dickie@mistral.co.uk
Message-ID: <831738892_OASIS_@mistral.co.uk>
Source record: 145444

```
Star LC10, about 3 years old but rarely used, thus in perfect nick. Im in
Brighton. Email reasonable offer if interested

Richard
--
------------------------------------------------------------------------
dickie@mistral.co.uk | "...You don't need a weatherman to know which |
(richard thomas) | way the wind blows..." |
| (Bob Dylan) |
------------------------------------------------------------------------
```

2510. Re: HOW DO I HOOK UP A HD TO A ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: Andy Moore <andy@seiph.umds.ac.uk>
Message-ID: <3191D02C.C38@seiph.umds.ac.uk>
Source record: 145445

> i use an ide drive with my STfm. it's connected with computer with an
> interface made by my friend. it works perfectly and is low-cost.
> if anyone is interested, i can write details...
>
> greetz from poland
> phoner

Please post this info. I'm sure people here would like to know this,
because small IDE drives are v cheap (due to Windoze demanding 60MB of
space, plus 20 per app). What driver software do you use with it though?

--
South East Institute of Public Health
==##==
Andy Moore, Computing Assistant
"Double Polaroid Man (dream on pal, dream on...)"

2511. Re: atari/signum text -> PC

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <3191F10E.41C6@in.tu-clausthal.de>
Source record: 145446

Thomas Deurer wrote:
>
> i have some atari text-files (text program:signum for TOS) that
> i would like to use on my PC/WINWORD. The PC can read the disc-
> format and the file-names, but not the text files.

I don't think, that there is a possibiolitz for that. Since Winword is not able to use the Signum fonts, and signum won't use any true types or Type1 Fonts you would have to convert the fonts first. Therefor you need an autotracer for the pixel fonts. Then you need to read the signum file somehow and konvert it to something that winword can read.

The best way should be to kick the PC into the garbage can and buy an atari clone...

Christof

2512. re: archive types was:zoo and twoinone

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960509113803.3074A-100000@asia.lm.com>
Source record: 145447

On Wed, 8 May 1996, Rich Tietjens wrote:

> lamparty@telerama.lm.com barked in U.COMP.SYS.ATARI.ST on 08 May 96:
>
> l> On Wed, 8 May 1996, Bradley Maurer wrote:
> l>
> >> I'd go for this! It would simplify the process immensely. Apart from
> >> your bin concerns (I've experienced this as well. Even with zips on my
> >> ISP!), why not make life completely easy? When ul-ing files use that
> >> nifty little STZip utility zip2tos. You can't beat a self-extracting
> >> file! Certainly, they're bigger files but you don't need an archiver to
> >> access them. Of course, if you don't have a HD, you run the risk of the
> >> archive and the extracted files fitting on a floppy.
> l>
> l> Nope don't like that idea! I like to be able to peek at the docs with
> l> stzip26 without having to unzip the whole thing, just to be sure that
> l> what I got was what I thought it was! Descriptions anywhere else but
> l> Hensa leave MUCH to be desired! Also try to retreive a tos file via
> l> gopher server, can't be done! At least with any I have seen.
>
> I can't speak to the TOS/gopher problem, but you CAN view a self-extracting
> ST-ZIP TOS file with ST-zip. Just drag & drop if you have TOS 2.0x or
> above, or NeoDesk or TeraDesk.
>
That would be fine and dandy exept for the fact that self-extracting LZH
and ARC and god knows what otherr archiver types are ALL named tos!!!
Tried dropping any self-extracting lzh files on stzip26 lately? 8-)

>
> --
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2513. papyrus: copy/duplicate

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199605090054.a15408@b.maus.de>
Source record: 145448

In Msg A14789@B, Paul Muehlbauer (Paul.Muehlbauer@flight.org) wrote:

>Now, I wanted to copy these two blocks to another page

If the other page has the same layout you could also create a masterpage for both (or more) pages.

>And in any case, my overwhelming thanks for a program I really like!!!!!

Oh, don't thank me but the programmer (Christian Nieber) and all the people at R.O.M. logicware. I'm just using (and testing) papyrus quite a lot.

>Gee, now the program is perfect! :)

There will always be some things that could be improved/added. Nobody, er, nothing is prefect (oops, too many Billy Wilder movies and books by Douglas Adams ;-)

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

2514. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: acher@informatik.tu-muenchen.de
Message-ID: <4mt2vg$2pt@sunsystem5.informatik.tu-muenchen.de>
Source record: 145449

In article <4mr5ej$b41@blackice.winternet.com>, rbmier@winternet.com (Rich Mier) writes:

|> Another thing, this last weekend I tried to install the lastest FX Software.
|> Nothing worked, couldn't even boot at 16MHz. Fought with it for over 3 hours and
|> gave up. Re-installed the old FX software and went to 'Playing' with a 'Bad'
|> Seagate Barracuda, ST12550N, 2.1Gig Hard Drive.

Sorry, V1.90 fits in the category 'shit happens'. I'm trying to locate all
bugs. I hope that I can release V1.91 (;-) next week.

--
Bye
Georg Acher
+---+
| Georg Acher, acher@informatik.tu-muenchen.de |
| "Oh no, not again !" The bowl of petunias |
+---+

2515. Re: Cheap UK ISP - atari friendly

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <831716150_OASIS_@ajrose.demon.co.uk>
Source record: 145450

In article <831670014_OASIS_@zetnet.co.uk>
dhend@zetnet.co.uk (David Henderson) said:-

>Look Andrew. How about a tad of "get real"?

Apologies - a burst of Demon-esque depression came over me at the time....

>£25 is high for a signup, I'll aggree.

I'm afraid it's too much to tempt me over, whatever the monthly costs: I'd rather pay more monthly (it disappears into the great direct debit black hole so I don't really notice it) than stump up a lump sum for something I can't try out first.

All I really want is a _reliable_ service. Despite my previous posting I'm resigned to not expecting specialist Atari help from any ISP. If I get stuck there's always help available elsewhere (CIX, for example). And to be honest, at the moment the only problem I have with Demon is the speed of their news server. Things have been pretty smooth for a while now (famous last words....) and shelling out 25 quid merely to save the cost of a couple of pints a month without _specific_ data relevant to me is too much of a risk.

I hope this is a more constructive response. When I read magazines with so-called tests pitting ISP against ISP it always seems to me that the information given is largely useless, assuming you can actually get through in the first place. What I want to know is the actual average speed of news downloads, reliability of news servers, mail servers etc. I can't remember the last time I felt the need to ring a help desk - once you're up and running (which didn't seem too tricky when I first started) it's the system tweaks you're interested in, and I wouldn't expect anyone to provide that kind of support.

Andrew

--

---

andrew@ajrose.demon.co.uk

2516. Re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: jjtroup@dcsun4.comp.brad.ac.uk
Message-ID: <JJTROUP.96May9172833@dcsun4.comp.brad.ac.uk>
Source record: 145451

In article <135starship@3rdplanet.com> starship@3rdplanet.com (Rich Tietjens) writes:

> j> BUT, the point of my post was to correct the impression given, which
> j> was that the author of Thing is saying "don't translate my product"...
>
> OK, how about the corrected version: Arno has said "don't translate
> my product without prior permission."

No, Arno said in the documentation (from memory) "Thing must be distributed unaltered", clearly a translation involves alteration and in any case Katherine Ellis _did_ alter the Thing archive (added various stuff to it) and then proceeded to distributed it without even trying to seek permission. Katherine Ellis, when she _eventually_ contacted Joe Connor, was refused permission to distribute her archive (though she is _still_ flouting this request).

> I could understand his objection if it were a fully-registered
> version, but what he is doing (or trying to do) is limiting
> distribution of the shareware version to German speakers (or
> readers).

As I understand it, the official stance is that the English version for unregistered users will be distributed as soon as it's ready :

(from a letter from Joe Connor which I have already forwarded in the course of this thread) :-

>JT> And will an English version become available once thing has moved
>JT> on from Pre-Release version? (i.e. generally available, even to
>JT> those who have yet to register?)
>
>JC> Yes, the unregistered English release of Thing v1.0x will be
>JC> uploaded far and wide as soon as it's ready. It's beyond my control
>JC> :-(

So, as far as I know, the reason Katherine Ellis was refused permission is because there is already a Full English version available to registered users and will be one available to non-registered users soon.

> I think that's short-sighted, but he _is_ entitled to do it.

And similarly Katherine Ellis is _not_ IMO entitled to flout his wishes... (even if your Anti-Non-German-Speaking-Peoples conspiracy theory on the part of Arno _was_ true (which I don't believe it to be)...)

> However, I don't think, with an English REGISTERED version
> available, that the German UNREGISTERED version should be made
> available on US, UK, NZ, and AU ftp servers. If there were NO
> English version available, that would be different. Since there is,
> and it is available ONLY to paying customers, I think the product
> should be treated like any other commercial program.

I really don't see how limiting the ftp sites Thing is on by country
is going to help. There is nothing to stop a person from the US, UK,
NZ or AU going to a DE ftp server is there? It would seem pointless
and discriminatory against German-speaking users from US, UK, NZ and
AU (in that you are forcing them to go to an foreign ftp site to get
Thing).

And again, why only US, UK, NZ, AU? Surely these are not the only
countries where German is not a common language/the native tongue?

> OK, your turn - here's the soapbox. <G>
>
> j> (YES only to registered users, but this is an argument for another
> j> time and another place and will not involve me...)...
>
> We'll see about that...

Blah... I'm really tired of this thread... I have stated on more than
two occasions that I think that the unavailability of an English
unregistered version of Thing is doing Arno a lot of damage, but I
keep coming back to this damn thread because I feel to need to try to
correct misinformations/errors and because although I disagree with
the policy that does _not_ mean I sanction what Katherine Ellis has
done (namely - translate, alter and distribute a product without even
attempting to contact the author _and_ when asked not to, ignoring
such a request)...

Regards

Cajun
--

J.J.Troup@comp.brad.ac.uk
http://www.brad.ac.uk/~jjtroup/

2517. Re: Whereis the Cubase mail-list?

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3192483420190660@sn.no>
Source record: 145452

Reine Jonsson (ljord@connectum.skurup.se) wrote:

>
>Hi,
>
>I have seen somthing about a
>Cubase Audio mail-list somewhere but
>can't find it again.

cubase-users-request@mcc.ac.uk

Hallvard
--
_/_/_/

2518. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960509155843.24624B-100000@ns1.ptd.net>
Source record: 145453

On Wed, 8 May 1996, Graham Beint wrote:

> Well wth a Sparc LX under Solaris 2.3 running STonX 0.6.5 with TOS 1.62
>
> Superboot 8
> Thing
> TeraDesk
> GemBench
> Mint
> CAB
>
> Campaign demo from STFormat. (a bit slow but playable)
>
> Thunderhawk demo from STUser (runs but can't be controlled).

If STonX can play games on a PC running Linux, then I want it!! At least it seems to have joystick support(still none from the "official" emulator), but do correct if I'm wrong. It would be cool to run it under the Caldera desktop which uses Linux and runs Win 32-bit stuff :)

Eric Noss
a.k.a
Mr. Maddog

2519. Re: FS Atari Systems

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: jsd617s@cnas.smsu.edu
Message-ID: <4mtgmb$ljp@ursa.smsu.edu>
Source record: 145454

```
: Joel,
:
: Don't sell EVERYTHING! Stick around til next year's Safari! Feb 22nd 1997 in
: Houston.
: By the way, is a Crawly Crypt III CD still in the works?

George!
Don't worry, what I'm selling is only everything that I have more than 2
of... ;->

Crawly III codename " Crawly III:'The Search for Sideshow Ralph Wiggiam' "
is not going to be commented on out here in the world of flames.....
So officially NO COMMENT, unofficially I'll tell you later.

I do have a piece of equiptment for YOUR TT and keyboard (hint hint
wink wink)...(after I do just a bit more testing on it).

Joel
The Crypt Keeper.
```

2520. Re: Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: gen@irana.demon.co.uk
Message-ID: <831751372_OASIS_@irana.demon.co.uk>
Source record: 145455

In article <831676286_OASIS_@rjelwell.demon.co.uk>
rich@rjelwell.demon.co.uk (Rich) said:-

>In a message of <02.05.96>, Jakov Pavic writes:
>> Hallo , I am Jakov (Jack) from Zagreb, Croatia . I have
>> Falcon 030 , but unfortunately left audio chanel is not OK.
>> Please, if anybody know where I can send Falcon on service -
>> close to Croatia, if it is possible, send me e-mail.
>
>My Falcon has a problem with the left hand audio channel.
>Basically the left channel is not working at all. But if I turn up
>the volume to maximum the left channel can just about be heard but
>it is very crackly.
>Is that anything like your problem Jakov?

I had a similar problem with mine, and found out there was a SMD capasitor
blown on input. Has something to do with phantom power fed to mic, wich
you normally don't need.

Regs,

--

---
gen@irana.demon.co.uk

2521. Re: TT help???

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <12567_SSweet@mettav.demon.co.uk>
Source record: 145456

FROM: SSweet@mettav.demon.co.uk
SUBJ: TT help???

b> I have a recently acquired TT, and have some questions.

b> 1. My TT has 4+4 MB mem. But it only seems to use 4 MB in TT ram,

Thats right, youve got 4 megs ST-Ram and 4 TT-Ram

b> as shown by MEMWATCH. The manual, like most Atari manuals,
b> doesn't say a thing about the two memory types.

NO SHIT!!

b> How does it access both banks?? and when??

You must set some flags in the program headers to tell TOS wha RAM you
prefer, use something like PRGFLGS or GD-Flag for this.

b> 2. I pulled down the Dipswitch.cpx. What on earth does it do?
b> Again nothing in the manuals.

Sweet FA, forget it, it does nothing from a user point of view, with the
exception of one switch if you dont already have a HD drive A:

b> 3. Does anyone have any idea why ESSCODE 63 or 64 refuses to work
b> on my TT? It destroys hard disks! I even tried making a mime file
b> and then un-miming it. It didn't work!!

Your on your own here, ive no experience of that one.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** This message was written by Taffy's Random Bullshit Generator. **
-= I am Wesley of Borg. Even THEY don't like me.
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2522. Re: MagiCMac and Atari UNIX??????????

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: Szymon Stasik <sstasik@it.com.pl>
Message-ID: <Pine.LNX.3.91.960509132311.27974A-100000@zloty.it.com.pl>
Source record: 145457

On 5 May 1996 zan660@usa.pipeline.com wrote:

> Will Linux or FreeBSD for Atari work under MagiCMac, I would love to use
> UNIX under MagiCMac!!!

No they wont. Because those systems *totally* replace the system and take
full controle over all hardware, esp. CPU and PMMU. So you can just
take away eproms with TOS from your computer if you have appriopriate
loader (called lilo) installed on boot sector of HD.

regards,

Simon.

2523. Re: Using ATARI System V ??

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: Michael.Hill@den.mmc.com
Message-ID: <4mtcma$432@tel.den.mmc.com>
Source record: 145458

In article 4166@bruker.de, Uwe Seimet <us@bruker.de> () writes:
>BTW, an interesting to do with the ASV: Install GCC 2.7.2 and then compile X11R5
>with it and, if possible, Motif 1.2. This will work perfectly and it's quite
>like a system update. (Remember to set the Motif 1.1 backwards compatibility
>flags in the X11R5 sources if you're still using Motif 1.1.)

I'm really interested in this! I'm planning to get Linux or NetBSD for
my (soon-to-arrive) Falcon, but I really prefer SYSV to BSD. Is there
any way to get ahold of Atari SYSV for anybody who couldn't get it 4 or
5 years ago when it came out? I emailed Dave Troy (because he even
mentioned it in one of his articles in Current Notes), but haven't heard
back... I'd really like to get Atari SYSV on my Falcon!!

--Michael

Michael Hill <>< Isaiah 9:6 | "Jesus Christ atoned for sacrifice
Michael.Hill@den.mmc.com | For all those who believe
Aerospace/Software Engineer | You must be born again
Lockheed Martin Astronautics | Free yourselves from sin"
Alan Keyes for President '96! | -- Angelica, "Time and Time Again"
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

2524. Re: CAB printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <831748898_OASIS_@husbands.demon.co.uk>
Source record: 145459

In article <Pine.BSD.3.91.960508014404.19299A-100000@pink.lm.com>
Tom Lamparty <lamparty@telerama.lm.com> said:-
Hi Tom...thanks again for your input!

>OK, now we have place to start! Do you have that little utility program
>that lets your ST know about the extra 1/2 meg of memory in your auto
>folder? (Can't remember the name of it)!

This I'm not sure about...if I can find out the name maybe I can tell, but I'm
not aware of this being in my HD anywhere, let alone my auto folder!

Speedogdos5.prg or whichever
>versions is in your auto folder,

Yes, it is.

> both Acc's are on the root of C

Er, which ACC's?

>Assign.sys and extend.sys are also on the root of C, paths in both sys
>files point to the right places? All the fonts listed in the files
>actually exist in the folders listed?

Yes, ASSIGN.SYS and EXTEND.SYS in root of C, both paths point to the FONTS
folder in D. Fonts DO exist as detailed. However, have a look at my ASSIGN.SYS
folder to see if you see anything untoward!

```
PATH = D:\FONTS
1P SCREEN.SYS
2P SCREEN.SYS
3P SCREEN.SYS
4P SCREEN.SYS
5P SCREEN.SYS
6P SCREEN.SYS
7P SCREEN.SYS
8P SCREEN.SYS
9P SCREEN.SYS
21 NB15.SYS
31 META.SYS
61 MEMORY.SYS
```

Look OK? In the FONTS folder, there are .SYS files for NB15,META and MEMORY, but
no SCREEN. Is this OK?

That's it. Any thoughts?

Thanks again!

Simon

>On Tue, 7 May 1996, Simon Husbands wrote:
>>
>> OK,OK....thanks for bearing with me.
>>
>> I have a 520ST upgraded to 2.5 Meg RAM TOS 1.2, with System Solutions 170 Meg
>> HD booting from HDDriver 3.7, using Superboot V.7 for disc management. I
>> inherited the SpeedoGDOS with the hard drive and have not tried to use it before. The
symptoms are as described below, and before
>> you ask, I have tried running it with all the ACC's and other autoboots disabled
>> with the same results.
=---=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=---=

2525. Re: Anyone using Le redacteur?

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <831762458_OASIS_@rjelwell.demon.co.uk>
Source record: 145460

In article <831505628_OASIS_@mbedford.demon.co.uk>
mike@mbedford.demon.co.uk () said:-

> In article <Pine.ULT.3.91.960506004213.968A-100000@mhc.mtholyoke.edu>
> Katherine L Ellis <kellis@mtholyoke.edu> said:-
>
>>Hi, I have a Falcon, And I would like to know if le Redacteur works in 16
>>colors 640*480 on a SVGA.
>
>I've tried using Redacteur using Blowup (software version). Couldn't get it to
>work. Only format it seemed to work in was in ST hi-res mono emulation mode. On
>the ST fitted with Overscan it worked fine in the higher resolution. Maybe
>you'll need a hardware adapter to get it working in colour mode. Let me know if
>you manage it.

I know nothing about le Redacteur, though I presume that it is ST
hi-res only, but my experience with Calamus 1.09 is very similar.

Calamus 1.09 would only work in ST hi-res but if I used Screenblaster
and selected ST hi-res from the desktop then SB would allow me to
choose a bigger res than 640*400.
Choosing 2 colour from the desktop would give me the same list of
resolutions to choose from but Calamus would not work.

I later upgraded to Screenblaster 2 and found to my dismay that
picking ST hi-res only gave me 640*400, SB was bypassed. So I left
SB1 on my hard drive and used it for Calamus.
A couple of years ago I found a patch for Calamus that had something
to do with Magic. The instructions weren't in English so I could
make little sense of them. I ran the patch on Calamus (a backup).
Running Calamus all seemed exactly the same as before, no difference.
Sometime later I, accidently, ran Calamus without changing out of 16
colour mode and some how it worked!

I do not know where I got the patch from or what it was called.

So the moral is?

There is a difference between 2 colour and ST hi-res, there must be
a bit set somewhere or something. le Redacteur must be checking for
this 'bit', as my Calamus did. So can you tell Blowup to use ST hi-
res, rather than 2 colour, with a bigger res?

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

2526. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4mttju$91a@blackice.winternet.com>
Source record: 145461

> acher@informatik.tu-muenchen.de (Georg Acher) writes:
>
> In article <4mr5ej$b41@blackice.winternet.com>, rbmier@winternet.com (Rich Mier) writes:
>
> |> Another thing, this last weekend I tried to install the lastest FX Software.
> |> Nothing worked, couldn't even boot at 16MHz. Fought with it for over 3 hours and
> |> gave up. Re-installed the old FX software and went to 'Playing' with a 'Bad'
> |> Seagate Barracuda, ST12550N, 2.1Gig Hard Drive.
>
> Sorry, V1.90 fits in the category 'shit happens'. I'm trying to locate all
> bugs. I hope that I can release V1.91 (;-) next week.
>
> --
> Bye
> Georg Acher
> +--+
> | Georg Acher, acher@informatik.tu-muenchen.de |
> | "Oh no, not again !" The bowl of petunias |
> +--+
>
>>>>
Thank you, maybe I should have sent you EMail. Anything you need to
know about my system/setup to help you? I will be watching for the upgrade, I
still have the FTP site written down.

Thanks again; Rich Mier

2527. Re: Cheap UK ISP - atari friendly

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: roy@gorring.demon.co.uk
Message-ID: <831753824_OASIS_@gorring.demon.co.uk>
Source record: 145462

In article <20372849_OASIS_NEWS@yr-ynys.compulink.co.uk>
Neil@yr-ynys.compulink.co.uk (Neil Martin) said:-

>>>Does the £25 setup fee include registered versions of working software
>>>(else how can you justify it).

>With Demon at 11.75 per month that means it will take 6.66 months (apt

>(which is a shame) because they can join other providers for a much lower
>initial outlay.
>

I would also consider switching from Demon if the set up fee was lower, but
at £25 NO WAY :-(

Yours Roy

--

\ Have a W.A.G. join Wessex Atari Group /
\ An Atari User Group for Southern England /
\ Join our discussion area on 42BBS 01256-895106 /
\ or contact me - roy@gorring.demon.co.uk - yes with 2 'r's /
\--/
\ A good time to keep your mouth shut - is when you are in deep water /

2528. RE:CAB 3.0 Finally Works for Me...

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: roy@gorring.demon.co.uk
Message-ID: <831754006_OASIS_@gorring.demon.co.uk>
Source record: 145463

In article <3191A012.1842CB13@x4u2.desy.de>
Christian Oehser <oehser@x4u2.desy.de> said:-

>Hi Brian,
>Where did you get the package with CAB 3.0?
>I hanen't heard of it until you posted it.
>--

I am also interested to know where CAB 3.0 has come from, as it is only
upto CAB 1.2b, I find the jump to v3.0 unusual :-/

Yours Roy

--

\ Have a W.A.G. join Wessex Atari Group /
\ An Atari User Group for Southern England /
\ Join our discussion area on 42BBS 01256-895106 /
\ or contact me - roy@gorring.demon.co.uk - yes with 2 'r's /
\--/
\ A good time to keep your mouth shut - is when you are in deep water /

2529. Atari STuff For Sale!

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: nurmix@gateway.ecn.com
Message-ID: <4mttpk$nat@gateway.ecn.com>
Source record: 145464

I have the following items for sale:

Atari TT030 * 2 megs ST RAM / 4 megs TT RAM
* 50 meg Seagate hard drive
* Comes with manual and mouse; some software
* Hardly used. In original box

////////// $525 (obo) + shipping

Atari SC1224 Color Monitor

////////// $45 + shipping

Golden Image DS/DD external floppy drive

////////// $45 + shipping

Sierra On-Line Games collection (14 titles)

////////// $6 each + shipping / ALL for $75 + shipping

E-Mail 1: Nurmix@ecn.com

-or-

E-Mail 2: Nurmix@socal.com

Phone: (310) 640-9253 <In California: Pacific time>

2530. Re: Looking for HP540c driver or similar..

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <B1JPBSV.dpj@delphi.com>
Source record: 145465

Andre Nieuwenhuize <andre@southern.co.nz> writes:

>I have an HP Deskjet 540, and I'm looking for a recent driver. I've been
>through several Euro ftp sites but can only find the old stuff. I thought

I use an HP 540 printer with Pagestream and I use the HP500 driver that
is included - it works just fine.

-Dana

2531. Re: New .Z problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: bdean@hpb.hwc.ca
Message-ID: <4mtmnd$ris@extdns.hwc.ca>
Source record: 145466
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Bradley Maurer (gregor@shelly.goldengate.net) wrote:
: Ah....now this makes sense as to why I'm getting the error messages.
: I'll have to explore my ISPs implementation of the program. Hopefully,
: they've installed it.
: BTW are you familiar with UNIX and the shell environment? I've searched
: the various directories of ISP looking to find out what archivers are
: supported here, but can't seem to find them. Is there a BASH command to
: list them? Thanks!

Try using the which command on tar, ie which tar. That should tell you
where the tar binary file is. With luck, your sysadm will have put all
the archive software in the same directory. cd to that directory and ls
all the files. That should cough up just what you're looking for.

--

Blair Dean | bdean@hpb.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

2532. ST1040 HD BOOT H E L P

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: Howard C Johnson <hcjohnson1@lucent.com>
Message-ID: <319290EE.6ECE@lucent.com>
Source record: 145467

I am trying to get 3 working disk systems working for
my Atari 520 and 1040 systems that I am giving away.

I have forgotten the magic to make a HD bootable.

I have one (of 5 that boots) but I canot seem to make a clone.

The drive is formatted OK, and partitioned.
I have copied the working c: material to the drive,
and can use the Supra tools to talk to it.

I can even run a utility that will mount it and TOS is happy with it.

Still, when I connect it as unit 0 drive 0, NO BOOT!

I am using both the BMS-200 and SH204 and still no boot.

TIA.

Please send Email if you can.

Howard Johnson

hcjohnson1@lucent.com

2533. FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: ORMcghee@gnn.com
Message-ID: <4mu7p3$hi5@news-e2d.gnn.com>
Source record: 145468

```
ATARI 1040STE with 4MB RAM
50MB Supra Hard Drive
Color Monitor (Atari-Medium resolution)
Supra Modem (2400 baud)
Wico Joystick (Works with Atari)
Tons of games and shareware

Everything works perfectly. Would like to sell as package,
but will consider parting out for right offer.

Please respond by Email if interested.

ORMcghee@gnn.com
```

2534. Re: Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4mu7gk$9gp@cxc1.cl.msu.edu>
Source record: 145469

gen@irana.demon.co.uk (gen@irana.demon.co.uk) writes:

>>
>>My Falcon has a problem with the left hand audio channel.
>>Basically the left channel is not working at all. But if I turn up

>I had a similar problem with mine, and found out there was a SMD capasitor
>blown on input. Has something to do with phantom power fed to mic, wich
>you normally don't need.

The components Atari used for input/output plugs are _EXTREMELY_ poor
quality. They break quite easily, internally, and that causes little or
no contact with the mini stereo plugs. The capacitor mentioned above is
a new one on me, so it's worth checking this too.
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

2535. Re: CAB printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960509230511.22490B-100000@ganesh.lm.com>
Source record: 145470

On Thu, 9 May 1996, Simon Husbands wrote:

> In article <Pine.BSD.3.91.960508014404.19299A-100000@pink.lm.com>
> Tom Lamparty <lamparty@telerama.lm.com> said:-
> Hi Tom...thanks again for your input!
>
> >OK, now we have place to start! Do you have that little utility program
> >that lets your ST know about the extra 1/2 meg of memory in your auto
> >folder? (Can't remember the name of it)!
>
> This I'm not sure about...if I can find out the name maybe I can tell, but I'm
> not aware of this being in my HD anywhere, let alone my auto folder!
>
> Speedogdos5.prg or whichever
> >versions is in your auto folder,
>
> Yes, it is.
>
> > both Acc's are on the root of C
>
> Er, which ACC's?
drivers.acc and outline.acc
>
>
> >Assign.sys and extend.sys are also on the root of C, paths in both sys
> >files point to the right places? All the fonts listed in the files
> >actually exist in the folders listed?
>
> Yes, ASSIGN.SYS and EXTEND.SYS in root of C, both paths point to the FONTS
> folder in D. Fonts DO exist as detailed. However, have a look at my ASSIGN.SYS
> folder to see if you see anything untoward!
>
>
> PATH = D:\FONTS
> 1P SCREEN.SYS
> 2P SCREEN.SYS
> 3P SCREEN.SYS
> 4P SCREEN.SYS
> 5P SCREEN.SYS
> 6P SCREEN.SYS
> 7P SCREEN.SYS
> 8P SCREEN.SYS
> 9P SCREEN.SYS
> 21 NB15.SYS

> 31 META.SYS
> 61 MEMORY.SYS
>
> Look OK? In the FONTS folder, there are .SYS files for NB15,META and MEMORY, but
> no SCREEN. Is this OK?
Should be bunch of FONT = BX000043.APD looking thing, these are the speedo
fonts also POINTS = 6,9,12 between each set of .SPD's All of this should
be listed in the extend.sys file on the root of C drive along with the
drivers example DJ5.SYS META.SYS etc.

>

> That's it. Any thoughts?
>
> Thanks again!
>
> Simon
>
> >On Tue, 7 May 1996, Simon Husbands wrote:
> >>
> >> OK,OK....thanks for bearing with me.
> >>
> >> I have a 520ST upgraded to 2.5 Meg RAM TOS 1.2, with System Solutions 170 Meg
> >> HD booting from HDDriver 3.7, using Superboot V.7 for disc management. I
> >> inherited the SpeedoGDOS with the hard drive and have not tried to use it before. The
symptoms are as described below, and before
> >> you ask, I have tried running it with all the ACC's and other autoboots disabled
> >> with the same results.
> =---=
> Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
> =---=
>
>
>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2536. Setting up Coma 3.30 demo with Sportster Vi 28.8

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <93546377_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 145471

Could some kind soul give a step by step guide as to how to set COma
3.30 (demo) to work with a Sportster 28.8 Vi modem?

I've tried all the obvious things, but on trying to send a test fax I
get back 'modem reports an error' messages.

I've been at this for a good half hour now and have run out of things
to try!

--

Beta testing the superb Oasis II.....

+---+
| InterNet: dbrewood@cix.compulink.co.uk NeST....: 90:100/106.0@nest.ftn |
| dbrewood@nest.demon.co.uk FAN.....: 95:150/0.1@fanfiles.ftn |
+---+

2537. ST and HD 4 Sale

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: Joe.Lensbower@flight.org
Message-ID: <825_9605100106@flight.org>
Source record: 145472

Hard Drive setup for sale: Maxtor XT-3280, 239 megs, in
shoebox case with controller and power. Ready to plug
directly into your ST and run! $150.00 plus shipping.

Atari 1040STf. TOS 1.4. $100.00 plus shipping.

Reply here or at PayBax BBS (302-836-4816) or E-mail to
72074.2542@COMPUSERVE.COM.
--------------- -//- ----------------
Internet: Joe.Lensbower@flight.org
note: the views expressed by this
user are strictly his/her own.

2538. re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <144starship@3rdplanet.com>
Source record: 145473

mike@coconut.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 09 May 96:

>> Bottom line: If an author says "don't translate my stuff," his wishes
>> should respected. His software should also be removed from public ftp
>> sites, I think.
m>
m> I'll have to disagree with you on this point, but only because of
m> respect for the idea of free distribution. But I totally understand what
m> you're saying.

Thank you for replying in a considerate and thoughtful manner. While we
may disagree, your carefully-worded response left me considering a
re-evaluation of my positon, rather than considering a rebuttal.

--

2539. C-Lab Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: fried@achilles.net
Message-ID: <4mtcud$mj@hermes.achilles.net>
Source record: 145474

Has anyone used the C-Lab falcon, and, how is the audio quality? Could it really be the basis for a recording studio? Thanks, Mark Friedman

2540. Re: Cheap UK ISP - atari friendly

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <831768604_OASIS_@coconut.demon.co.uk>
Source record: 145475

In article <831716150_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

itzy bitzy snippzy! --------------------------------

>All I really want is a _reliable_ service. Despite my previous posting I'm
>resigned to not expecting specialist Atari help from any ISP. If I get
>stuck there's always help available elsewhere (CIX, for example). And to
>be honest, at the moment the only problem I have with Demon is the speed
>of their news server. Things have been pretty smooth for a while now
>(famous last words....) and shelling out 25 quid merely to save the cost
>of a couple of pints a month without _specific_ data relevant to me is too
>much of a risk.

As a fellow Demon user, and a frequenter of the same groups as Andrew, I
have to agree with him on all points. Demon has been a lot better in the
last few weeks. We still get a busy line in the evenings, but once
connected, news comes through without any real prodding. 25 quid to start
up again is too much. I was going to opt for the CiX internet service, but
as no-one has really recommended it, I'm sticking with Demon for now. Now
if a start-up fee was waived, and all things being right, I'd probably
consider another provider. But Andrew, remember all that hassle at the
beginning of the year we had on Demon. They totally refused to accept
nearly everyone in the ip.atari.support area's assertion that demon had
problems at their end, and it wasn't our machines or software to blame!
Belatedly, they fixed things, but I almost cancelled there and then.

>I can't remember the last time I felt the need to ring a help desk - once
>you're up and running (which didn't seem too tricky when I first started)
>it's the system tweaks you're interested in, and I wouldn't expect anyone
>to provide that kind of support.

Apart from which there's better help and support from fellow users anyway!

ATB
Mike

--

---

mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

2541. re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-09 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <146starship@3rdplanet.com>
Source record: 145476

Julian_Reschke@ms.maus.de barked in U.COMP.SYS.ATARI.ST on 09 May 96:

>> Bottom line: If an author says "don't translate my stuff," his wishes
>> should respected. His software should also be removed from public ftp
>> sites, I think.
JR>
JR> Hm. Why? Name a good reason!

Because he has deliberately limited distribution to those who can read his native language. Logically, if he wishes distribution to be limited, he should be willing to bear the burden of distributing the software himself.

JR> If someone doesn't want his software to be translated, he might have
JR> reasons. Like, for example, the fear that he won't be able to get new
JR> versions in sync with the translated versions and so on.

Considering that there must be at least 6 different versions of ST-ZIP, and as many or more of LZH for the ST, floating about on the Net, all equally available, I'm afraid I consider that argument specious.

--

2542. JAZ drive via ICD hostadaptor

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: Christian Dieterich <dic@klin-chemie.mh-hannover.de>
Message-ID: <3192B7B5.2ABD@klin-chemie.mh-hannover.de>
Source record: 145477
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello,
I'm looking for buying a 1GB Iomega JAZ drive which I want to connect to my 1040ST as well as different PCs. I've got an ICD hostadapter with 105MB Quantum SCSI harddrive and SCSI Tools 2.12.

Has anyone got experiences with that ? What do I have to pay attention to (e.g. formatting and partitioning rather on the PC like in the old days with floppies to make them interchangeable) ? Do I need special drivers for the ST ?

Thanks in advance.
CU, Christian
--
Christian Dieterich Institut fuer Klinische Chemie
mailto:dic@klin-chemie.mh-hannover.de Medizinische Hochschule, OE 8110
Tel. +49 511/532-2525 30623 Hannover
---- Explicit permission required for distribution in Microsoft Network ----

2543. FAQ, is it available?

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: Tommy Jonaeson <jonaeson@nile.dataphone.se>
Message-ID: <Pine.LNX.3.93.960510012949.27833A-100000@nile.dataphone.se>
Source record: 145478

Hi everybody!

Is there any FAQ for any of the atari usegroups available?

I have an old one dated aug 93, and is wondering if anyone still is
compiling this FAQ?

If there is, please send me the latest installment, otherwise, could
someone please tell me. Because I think this usegroup really needs one,
and if necessary, I'll compile it myself!

Anyway, I haven't seen any FAQ since I first read this newsgroup, and will
happily post the one I got, if someone haven't got a newer installment.

// Tommy

```
*****************************************************
* The person behind this awful production was: *
* <-> jonaeson@dataphone.se <-> *
*****************************************************
```

2544. FS Atari 1040St

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: galvez@voicenet.com
Message-ID: <4mu3ln$o83@goodnews.voicenet.com>
Source record: 145479

Have a 1040ST original box and manuals. Monitor already sold. Will take any reasonalbe offer. Lots of software. Please send E-mail with offer.
...Julio...

2545. Re: CAB 3.0 Finally Works for Me...

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4muf68$gtq@Einstein.ebicom.net>
Source record: 145480

Daniel Burckhardt (burckhar@math.ethz.ch) wrote:
: Christian Oehser wrote:
: >
: > Hi Brian,
: > Where did you get the package with CAB 3.0?
: > I hanen't heard of it until you posted it.
: > --
: > _____________________________________
: > Christian Oehser, Hamburg university
: > oehser@sugra.desy.de
: There is no such thing as Cab 3.0. He probably meant the package
: WWW 1.30.
: You can always check for current versions of Cab at the authors homepage
: http://www.student.informatik.th-darmstadt.de/~aclauss/soft.html
: Cab is no at version 1.2b

: BURKI

Ooops...my bad...I did mean 1.30 WWW package.
Sorry

2546. Re: HOW DO I HOOK UP A HD TO A ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: hace@delphi.com
Message-ID: <RLGsRYW.hace@delphi.com>
Source record: 145481

How do you get an Insite Floptical to read/format 21 Mb disks? I have the correct media, but cannot get ICD Pro to format the media (could be a termination
problem).

George Iken

2547. Re: Using ATARI System V ??

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: kilwingr@cistron.nl
Message-ID: <4mupd7$rvf@enterprise.cistron.nl>
Source record: 145482

Markus Froeschle <mfro@ibm.net> wrote:

>Did you do any driver development ? (I search for a ATARI laser printer driver).
>If anyone is interested, I have ported a slip driver for ASV.

An Atari Laser printer driver ? I think that is (almost) impossible
since the way Atari designed it is that the image is build up in the
memory of the ST/TT and than send as a kind of video stream to the
laser printer while printing it. This stream needs all the CPU speed
availlable or at least NO interruption by any other process. ST/TT
users using this laser printer under (multi)tos know that printing
will freese the computer during the print. You know that that is not
the way that UNIX likes to work.

Regards, Wilfred

2548. Re: HOW DO I HOOK UP A HD TO A ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: gfrajkor@superior.carleton.ca
Message-ID: <4mucmp$a45@bertrand.ccs.carleton.ca>
Source record: 145483

In article <Pine.LNX.3.91.960508142142.21648C-100000@zodiac1>,
Phoner <phoner@zodiac1> wrote:
>On 6 May 1996, Robert Wills wrote:
>
>>
>> Mike Casey (bugfamly@wasatch.com) writes:
>> > I have several scsi and idee hard drives, but what do I need to use one
>> > with an Atari 1040STf? Is there an interface or controller device
>> > available? Please E-Mail: bugfamly@wasatch.com ...Thanks!
>> >
....

>i use an ide drive with my STfm. it's connected with computer with an
>interface made by my friend. it works perfectly and is low-cost.
>if anyone is interested, i can write details...
>
>greetz from poland
> phoner

This is interesting. Could you post the instructions to some of
the archives where we could all benefit? IDE drives are getting so
cheap and available in America that I am sure a lot of us would be
interested in knowing how to use them.

2549. Re: GCR system 7

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: gfrajkor@superior.carleton.ca
Message-ID: <4mude6$as3@bertrand.ccs.carleton.ca>
Source record: 145484

A Mac magazine recently said there is a way to compile the latest system 7 OS so that it will run on even old machines back to the Mac Plus. Since the Spectre GCR runs an emulation of Mac Plus, can anyone say (a) if they have tried this and does it work (b) is there a reason in theory why it would not? If Dave Small is still monitoring the list he may be able to say.

The magazine did say that even if system 7 CAN run on a Plus, it might still not be a good idea. Why not?

What's the sale situation with GCRs and Mac ROMS these days? Are they freely available??

gfrajkor@ccs.carleton.ca

2550. Oasis 2 and CAB

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4mutr6$nq1@due.unit.no>
Source record: 145485

Would it be possible to use CAB together with Ice? And I dont mean running Ice and STiK together, but writing a CAB.OVL allowing CAB to use Ice as a networking layer.

Perhaps a silly question, but I cant see any reason for the Oasis-guys to spend hundreds of hours writing Spider when CAB is so good... Writing a CAB.OVL would be much more elegant.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

2551. NEED REALTIME ATARI ST MIDI SOFTWARE

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: davidx@mail.datadepot.com
Message-ID: <4muoqk$1rj@news1.ni.net>
Source record: 145486

I need to get hold of a midi package for the Atari ST called Realtime.
If anyone can help please e-mail me back at davidx@datadepot.com

Many thanks

2552. Re: How do you run Cubase 2.01 in Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bfd49344_Claes.Holmerup@p5.dada.ct.se>
Source record: 145487

FPINTO wrote this to All about How do you run Cubase 2.01 in Falcon?:
F> Hello: I have the Cubase 2.01 version that I was using in my
F> 1040ST, until now I haven't had any suceed trying to make it
F> run in the Falcon, even thought I used several ST emulators,
F> Any help would be very appreciated thanXs!!

Hi there,
To put it simple: you can't! It doesn't work on the Falcon.
You need to upgrade to version 3.02 if I remember correctly, but even better is
to upgrade to Score2.0x or Audio2.0x...

Best regards,

Claes

************ New Equipment: Philips CDD2000 CD-writer ************
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2553. Re: Advice for the ignorant

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bfd4943d_Claes.Holmerup@p5.dada.ct.se>
Source record: 145488

David Welford wrote this to All about Advice for the ignorant:
DW> Folks - I'm looking for a bit of advice on Ataris. I have an
DW> Atari 520ST which I use solely to run Cubase midi composing
DW> software. It has a little B/W Atari monitor which for some
DW> reason doesn't even display the Cubase screen in full screen.

The SM124 always has a black border around the picture if you don't try to turn on some adjusting screws inside the monitor -and if you do, you'll probably shorten the life time of it...

DW> It also has no hard disk and all software must be loaded at
DW> boot from a floppy - saving files involves swapping disks a
DW> couple of times and there are occasions when I run out of
DW> memory by recording too many events.

A hard disk helps a lot...
Get a Link-II interface, an external SCSI-box and a suitable SCSI hard disk and you're on the way. You can probably get reasonable prices on used stuff, so keep your eyes open. The smallest HD's that are being manufactured for the moment are 1GB, but you probably won't need that much until you start getting into HD-recording and that means getting a Falcon instead...
You didn't mention which version of Cubase you have, but the newer versions can't run at all with less than 1MB RAM and if you make big arrangements, you should maybe go for 2MB. A RAM-card called XRAM deluxe has place for 4 30-pin SIMM's and can be put in any ST which has the MMU and Video shifter socketed.

DW> I'd like to upgrade & buy a second hand Atari with a hard disk,
DW> a colour monitor & a bit more memory. Can anyone advise me ? I
DW> don't want to get too flash, but I'd like to eradicate the
DW> above mentioned inconveniences. So :-

Don't go for a color monitor - Cubase doesn't work with anything but a monochrome monitor.

DW> Should I get a 1040ST(E) ?

On the STe it's much easier to upgrade the RAM - it has four 30-pin SIMM holders that lets you expand the memory to a total of 4MB.
The ST needs the XRAM deluxe-card for this.

DW> Does this have an internal Hard-drive ?

No Ataris but the Mega STe and the TT has been delivered with internal HD's, so you'll need to get an external.

DW> Will my current copy of Cubase run on this machine ?

All Cubase verions (except Cubase Audio) run on any ST/STe with at least 1MB RAM (the earlier version also run on 512kB), but check out the TOS version - Cubase prefers TOS1.04 or later.

DW> Can I use the midi expander I currently have on this machine (
DW> it also contains the Cubase dongle) ?

Is it a Midex/Midex+ ?
I've used a Midex+ on several Ataris: 1040ST, 520STe/4MB, Mega4ST and there hasn't been any problems.
But Midex/Midex+ don't work with Cubase Audio on Falcon, except as a key-expander :(

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2554. Re: Using ATARI System V ??

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: schwab@lamothe.informatik.uni-dortmund.de
Message-ID: <vyz3f58iyld.fsf@lamothe.informatik.uni-dortmund.de>
Source record: 145489

In article <4mupd7$rvf@enterprise.cistron.nl>, kilwingr@cistron.nl (Wilfred F Kilwinger) writes:

|> Markus Froeschle <mfro@ibm.net> wrote:
|>> Did you do any driver development ? (I search for a ATARI laser printer driver).
|>> If anyone is interested, I have ported a slip driver for ASV.

|> An Atari Laser printer driver ? I think that is (almost) impossible
|> since the way Atari designed it is that the image is build up in the
|> memory of the ST/TT and than send as a kind of video stream to the
|> laser printer while printing it. This stream needs all the CPU speed
|> availlable or at least NO interruption by any other process. ST/TT
|> users using this laser printer under (multi)tos know that printing
|> will freese the computer during the print. You know that that is not
|> the way that UNIX likes to work.

No problem for Linux, it has an SLM driver. Ever heard of DMA?
--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"

2555. Band in a Box Questions

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: bili6745@mach1.wlu.ca
Message-ID: <Dr6FyD.By5@info.uucp>
Source record: 145490

I've reciently started using Band in a Box again and have found myself looking for a feature
that cannot remember how to do. In version 5 is it possible to turn off the piano and bass (drums?) for periods within the song? (such as solo breaks, or a chorus with kit and bass only.)
I remember how to change the program of an instrument (F5) to somthing like <breat noise> but
you still hear the 'breath noise' slightly in the background.

Keith

--
_____/| With one of these things I can take out | Keith Bilinsky
(__|__\|_____ the first ten rows of the audience. | bili6745@mach1.wlu.ca

2556. Will a Mega STe runa SCSI 2 HD?

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4mva0l$idu@preeda.internex.net.au>
Source record: 145491

My friend's Mega STe won't see a brand new Quantum 2.5" 340 meg scsi 2 hd.
He tried the drive out on his Falcon and it worked perfectly.
He also tried many different hd utilities.
ICD Pro's bootfix program didn't help.

Has he got any hope? Are there any dip switches to set, etc, etc....?

Help! :-)

TIA, Julian.

--

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(| julian@connexus.apana.org.au |) |)

2557. Re: ST1040 HD BOOT H E L P

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4mva6q$idu@preeda.internex.net.au>
Source record: 145492

Use the suputl.prg in Supaboot and set the drive to boot from with it.

Good luck :-)

--

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\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

2558. Looking for HP540c driver

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <4mvar4$oum@zap.io.org>
Source record: 145493

To: andre@southern.co.nz (Andre Nieuwenhuize)
Subject: Looking for HP540c driver or similar..
Newsgroups: comp.sys.atari.st

a > I have an HP Deskjet 540, and I'm looking for a recent driver.
a > I've been through several Euro ftp sites but can only find the
a > old stuff. I thought I saw someone talking about a HP660(?)
a > driver recently, maybe I can use that if there's no printer
a > driver for the HP540. I'd appreciate any clue as to where I
a > can find it.

having recently purchased a slightly used DeskJet 540, and
getting great results with it, I'd advise you to get a driver for
the DJ550c or DJ500 - both are compatible with the 540, and are
recommended by Hewlett-Packard themselves as acceptable substitutes
if a 540 driver cannot be found. I use the 550c driver in Calamus SL
for colour work and get excellent results.....

... "Be Vewy Vewy Quiet. I'm Assimiwating A Wace.": Fudd Of Borg
___ Mountain Reader II - #00000007

2559. FS - Falcon 14"SVGA Monitor + Blowup030

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: Jim Twynam <jim@jimt.demon.co.uk>
Message-ID: <831728347snz@jimt.demon.co.uk>
Source record: 145494

--
Jim Twynam

2560. FS : Lattice C 5.6 (UK only)

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: Jim Twynam <jim@jimt.demon.co.uk>
Message-ID: <831728681snz@jimt.demon.co.uk>
Source record: 145495

```
--
Jim Twynam
```

2561. FS (UK): 4MB 1040STF - bargain at ₤125

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.831734582@gen-off-3>
Source record: 145496
Cross-posted to: comp.sys.atari.st,uk.adverts.computer

Knock a fiver off if you can collect from Reading.

--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

2562. Re: NVDI 3 and Falcon Truecolor?

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960510101602.7708A-100000@mhc.mtholyoke.edu>
Source record: 145497

> >> time to upgrade , either to NVDI4 which does owrk without such problems or
> >> else to NVDI 3.02 which also does (I beleive you are using NVDI3.01 which
> >> did indeed have this problem)
> >Sorry, I'm using NVDI3.01 and have no problem with any resolution. Even
> >the True color.
>
> Sorry you are wrong , this is a known bug in NVDI3.01. You are either not
> changing to TC but booting straight into that colour depth or are indeed
> using nvdi3.02.

No, I change to TC from the desktop, without any problem, and it is NVDI 3.01
dated 11.10.94.
Bye.

2563. How do I...?

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: glen@cbl.leeds.ac.uk
Message-ID: <3193478C.2276@cbl.leeds.ac.uk>
Source record: 145498

Can somebody explain, simply, how to transfer st files in winzip
format to the st...what programme is needed etc.?
I'm sure this question has been asked many times before but I've
just returned to the st after a long absence and need advice on this.

Thanks

2564. Re: archive types was:Zoo and TwoinOne

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: pomey@goeland.stna7.stna.dgac.fr
Message-ID: <POMEY.96May10161153@goeland.stna7.stna.dgac.fr>
Source record: 145499
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <Pine.BSD.3.91.960508015532.19299B-100000@pink.lm.com> Tom Lamparty
<lamparty@telerama.lm.com> writes:

> > why not make life completely easy? When ul-ing files use that nifty
> > little STZip utility zip2tos. You can't beat a self-extracting file!
> > Certainly, they're bigger files but you don't need an archiver to access
> > them. Of course, if you don't have a HD, you run the risk of the archive

> Nope don't like that idea! I like to be able to peek at the docs with
> stzip26 without having to unzip the whole thing, just to be sure that

It is possible to display the contents, view docs and process a TOS file using
STZip just as any zipfile.
The only problem is that you have to know that the TOS file is actually an STZip
self extracting file.
--

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Vincent Pomey <pomey@stna.dgac.fr>
Cap Sesa - STNA 7P - Phidias/Demon
+33 1 62 14 56 78

2565. Re: Magic and Freedom

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4murv5$jva@tor.abc.se>
Source record: 145500

To: mbge4mdc@fs1.ee.man.ac.uk

Xav,

m> Hope this helps.

Thanks.

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

2566. Re: 32 MHz `030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4mv3k7$m0a@tor.abc.se>
Source record: 145501

To: acher@informatik.tu-muenchen.de

a> Sorry, V1.90 fits in the category 'shit happens'. I'm trying to locate all
a> bugs. I hope that I can release V1.91 (;-) next week.

Aaahh.... the famous 'shit happens' ploj. ;-)

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

2567. Re: FS (US): STe, AdSpeed STe, SM124, Monitor Master

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4mvseb$kkd@Einstein.ebicom.net>
Source record: 145502

Lonnie McClure (lmcclure@delphi.com) wrote:

I'd like to buy the AdSpeed card...
Also the monitor switch...

Brian Roland (bjr@ebicom.net)

2568. Portland Atari Club BBS

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: Martin.Crommie@f79.n105.z1.fidonet.org
Message-ID: <849_9605092330@crystals.aloha.or.us>
Source record: 145503

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3/12/2400/16800/19200/21600/24000/26400/28800/31200/33600 Baud 24Hrs
V.32 V.32 V.34 bis V.34+ V FAST V.42 bis MNP 2-4,5,10
Supporting Atari ST , Atari 8 Bit
Gifs , Mod Files, Utilities and Online Games

Running on: 1040 STe with 1.2 Gig HD and CD-Rom
Sysop Martin CO-Sysop Richard
F-Net 670 Fido Net 1:105/79 AtariNet 51:205/79.0
NeST 90:304/4.0
martin crommie@f105.n79.z1.fidonet.org

Official BBS for The Portland Atari Club

```
_____________________________________________________________
| |
| Puddle City BBS Portland, Ore and The Portland Atari Club |
| Supporting ALL Atari products 1-503-289-9429 33.6 1.2 Gig |
|_____________________________________________________________|
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2569. HTML Question

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4mvt1s$kkd@Einstein.ebicom.net>
Source record: 145504
Body handling: HTML body converted to readable text

Hello,
Is there a difference between regular html documents and web
pages? I.E. would the following HTML post correctly on the web?

Brian's Home Page

ALOHA!

Welcome to my home page...

Hopefuly there will be something of interest for you here.

At the moment I'm simply in the process of learning how to create web
pages and slowly formulate what should be included here in my personal
home page. Please check back from time to time...as there just might be
something new here!

Thanks,
Brian

2570. Re: Cheap UK ISP - atari friendly

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <831830690_OASIS_@zetnet.co.uk>
Source record: 145505

In article <20372849_OASIS_NEWS@yr-ynys.compulink.co.uk>
Neil@yr-ynys.compulink.co.uk (Neil Martin) said:-

>With Demon at 11.75 per month that means it will take 6.66 months (apt
>or what?) before any 'Demonic' refugees gain anything. Even pipex
>doesn't charge 25 for setup. So how can you justify charging so much
>for setup.
>
>Hint: I don't particularly want an answer. I'd like someone like
>zetnet to provide a cheap (and that means cheap setup as well)
>atari-friendly service. It's my belief the setup fee will put many off
>(which is a shame) because they can join other providers for a much lower
>initial outlay.

I'm afraid the 25 quid is standard accross the board. At only 5.49 per
month last time I checked - they have to make some money.
And they've an 0345 number - costy to run.

They won't be reducing the fee, so initially setup people may decide it to
not be in their interest to switch - but anyone without access may want
to go from the outset.
Having said that - if you called them and put out your case, they may
reduce the fee, if they felt they were poaching others custom IYSWIM. This
is standard practice at Enterprise.

>I can't fault you for offering to help. It was the support service
>that influenced my choice of Demon last year and I have to admit the
>potential difficulties at that time might have been insurmountable to
>me if it were not for the newly-released oasis. [Please don't be
>confused - Demon support has been pretty awful every time I've called
>since Frank Charlton left; it was Frank's telephone support which
>enabled me to get up and running in the first place.]
>
>Best wishes
>
>Neil

Well - here's hoping it'll work out.

Cheers

Yours etc.

David.
------------------------ One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

2571. RE:CAB 3.0 Finally Works for Me...

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <831830958_OASIS_@zetnet.co.uk>
Source record: 145506

In article <3191A012.1842CB13@x4u2.desy.de>
Christian Oehser <oehser@x4u2.desy.de> said:-

>Hi Brian,
>Where did you get the package with CAB 3.0?
>I hanen't heard of it until you posted it.

It doesn't exist.

He meant WWW 1.30 I expect.

Yours etc.

David.
------------------------ One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

2572. Re: MagiCMac and Atari UNIX??????????

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: eretic@tiac.net
Message-ID: <4mvt6e$2ld@news-central.tiac.net>
Source record: 145507

Uwe Seimet (us@bruker.de) wrote:
: zan660@usa.pipeline.com wrote:
:
: > Will Linux or FreeBSD for Atari work under MagiCMac, I would love to use
: > UNIX under MagiCMac!!!
:
: No, this won't work. Linux or NetBSD (not FreeBSD) are operating systems of
: their own. MagiC is an operating system of its own, too. You can only run one
: of these systems at the same time.
: --
Actually, I got the Mint OS with minux filesystem to work under
Gemulator, then I ran X11R under that. So why not?

Eric

2573. test - please ignore

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: an523479@anon.penet.fi
Message-ID: <182308Z10051996@anon.penet.fi>
Source record: 145508

This is a test, please ignore

--
d

--****ATTENTION****--****ATTENTION****--****ATTENTION****--***ATTENTION***
Your e-mail reply to this message WILL be *automatically* ANONYMIZED.
Please, report inappropriate use to abuse@anon.penet.fi
For information (incl. non-anon reply) write to help@anon.penet.fi
If you have any problems, address them to admin@anon.penet.fi

2574. re: general warning

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <148starship@3rdplanet.com>
Source record: 145509

g> Author: Thomas Binder Address: gateway@3rdplanet.com
g>
g> Full Usenet Address: binder@hp7.rbg.informatik.th-darmstadt.de
g>
g> Hi there!
g>
g> In article <505starship@3rdplanet.com>, starship@3rdplanet.com (Rich
g> Tietjens) writes:
#>> I tried a disk cache program here this week - the archive name is
#>> TC_TST64.ZIP. It totally trashed my C: drive after about 30 hours of
#>> running. I restored from tape - but if the cache program had let me
#>> disable write caching, I would not have had to do that.
g>
g> That's not true. TCache has options to switch off write caching and
g> delayed writeback. Just read the manual or look at the configuration
g> screens carefully and you will see. Better do this before posting false
g> rumours next time...

(1) It's not a "false rumor," it's a report of what actually happened to me.

(2) I read every damn bit of everything that came with the archive,
including some rather useless stuff. I could not FIND any way to disable
write caching. If there is a way, pray tell, in simple words, EXACTLY how
it is done. There is NO check box in the config ACC that specifically says
"Write cache ON|OFF" - I went over it a dozen times before trying the
program, just be be sure.

For your information, I work in a computer lab as a technician, and I am
very familiar with the problems a write cache can cause. It's a good idea,
IF you have a system that will never be shut off accidentally, or lose
power unexpectedly. For most people, it's a terrible idea. That's why,
even where I work, we disable write cache whenever possible.

So, before you post a snotty, useless flame to someone next time, read what
he wrote carefully, then stick your remark in a dark, moist place.

--

2575. re: .z problems fixed more questions

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <149starship@3rdplanet.com>
Source record: 145510

gregor@shelly.goldengate.net barked in U.COMP.SYS.ATARI.ST on 09 May 96:

g> Author: Bradley Maurer Address: gregor@shelly.goldengate.net
g>
g> Are these Available on UMICH or HENSA?
g>
g> : Brad, get SoundLab (shareware from Damien N. Jones, I think $15 for
g> : registration) and the entire world of .WAV files will open up. you
g> can : load, play, modify, and convert to other formats (as well as
g> sampling if : you have the right cartridge - it supports 2, but neither
g> of them is the : one I have). That would allow you to make any WAV into
a
g> SND for Superboot, : if that's your desire. Personally, I use play.ttp
g> and play a WAV at : startup.

Probably. If you can't find them, let me know - the weekend is coming up.

--

2576. Re: Cheap UK ISP - atari friendly

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <831840230_OASIS_@zetnet.co.uk>
Source record: 145511

In article <831753824_OASIS_@gorring.demon.co.uk>
roy@gorring.demon.co.uk (Roy Goring) said:-

>I would also consider switching from Demon if the set up fee was lower, but
>at £25 NO WAY :-(

All I can suggest is that you ring them and discuss your individual
cases.

Zetnet /may/ be willing to lower it if they consider themselves "poaching"
you from demon.

As you're only at demon temporarily, though - I would suggest it's not
worth it.

Cheers.

Yours etc.

David.
------------------------- One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

2577. Re: How do I...?

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960510145833.12584B-100000@ns1.ptd.net>
Source record: 145512

On Fri, 10 May 1996, glen varley wrote:

> Can somebody explain, simply, how to transfer st files in winzip
> format to the st...what programme is needed etc.?
> I'm sure this question has been asked many times before but I've
> just returned to the st after a long absence and need advice on this.

If you have TOS 1.4 or above, just stick in the DOS formated floppy(DD,
not HD) in the ST and use STZip 2.6 Hope this helps...

Eric Noss
a.k.a
Mr. Maddog

2578. Re: Using ATARI System V ??

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: Markus Froeschle <mfro@ibm.net>
Message-ID: <319394A9.54DD@ibm.net>
Source record: 145513

Andreas Schwab wrote:
>

> No problem for Linux, it has an SLM driver. Ever heard of DMA?
> --
> Andreas Schwab "And now for something
> schwab@issan.informatik.uni-dortmund.de completely different"

Yes. Should be possible also in System V.
The printer driverï¿½s for the ATARI laser printers for TOS donï¿½t use
the DMA interrupt (I suppose the interrupt latency on standard 8MHz ST's makes this
impossible). But a TT is at least 4 times faster - can do something more useful during
DMA data transfer.

Markus

2579. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GEKPBGBFUP@data.rhein-main.de>
Source record: 145514

In <4mj0kp$8ek@mtinsc01-mgt.ops.worldnet.att.net> Xiting Phillips wrote:

>I got my FX to work at 36/36 and briefly at 40/40, but it seems I have an
>overheating problem because the system will crash after a period of time.
>Do you even have an auxiliary fan? My CPU gets really hot, but the DSP

Hi, please mount a simple smal Heatsink on the cpu top.
Mount this Heatsink only with 'Wï¿½rmeleitpaste" (Sorry, i don't no what
is the right english word for this..

Use a 25*25*10mm fan (CPU-Cooler), fix him in the direction to the cpu.
(He must blow directly between mainboard and fx-card)
That works nice.

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

2580. Re: FALCON/AUDIO-IN/VOLTAGE.

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4n07bt$9h2@due.unit.no>
Source record: 145515
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

FPINTO (fpinto@cougarnet.byu.edu) wrote:
: Is there any voltage in your Falcon-audio input? Mine has arond
: 9v and 4 Milliamps. (analog multimeter measured). Is it right or not? The
: audio system seems to work fine.

It's nothing wrong with your Falcon, the 9v is there for driving microphones.
I can't understand why Atari implemented this, who in their right mind would
use a pro microphone plugged straight into their falcons? A normal line-level
input would have been a lot more useful.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

2581. Re: AHDI Ver. 6???

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: bdean@hpb.hwc.ca
Message-ID: <4mvsfv$f0d@intdns.hwc.ca>
Source record: 145516

In article <318839A7.4AAF@sprynet.com>, Mike Allen <sma@sprynet.com> says:
>
>The last version of AHDI that Atari US released was 6.05c. It is part
>of the HDX 5.03c package.
>
...
>

AHDI 6.061 is in the UMICH archive. IIRC, it's dated July 1993.

Blair Dean | bdean@hpb.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

2582. Release of OASIS 2

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <32393246_000001_OASIS_NEWS@yeadontt.demon.co.uk>
Source record: 145517
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

```
Tonight (10/5/96) I have uploaded the release version of OASIS2 and ICE
to the Demon, Hensa and Atari Archive FTP sites.

--

============================================================================

The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
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=========== Phil Yeadon ====== phil@yeadontt.demon.co.uk ==========
```

2583. All Atarians Please Read! & Reply!

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: tj@godfather.com
Message-ID: <4n0dub$d3l@news1.emplink.net>
Source record: 145518

I have had this message posted online for a couple days and have had a good amount of responses. If you have not responded so far my email about your ideas and thoughts of this new magazine, THEN I WANT TO HEAR FROM YOU.

I wish to hear your ideas and responses. Do you want to keep the Atari platform ALIVE and WELL?? Then respond and be heard. I want this magazine to happen for me, for you, for advertisers, and for all computer enthusiasts. This Atari platform is FUN and we have years of life left right now if we all work together. You never know, if we keep the ball rolling long enough, someone or some company may bring back the Atari concept! Would it not be great if someone acquired the rights to say the never release ST BOOK notebook that Atari was producing and revamp slightly for todays market!! I would buy one for sure.

Anyway, I want to hear from you and need the further data to get the magazine going. EMAIL TODAY!!!!!

Original Letter below......

Hello there folks! I am doing a little research and thought the newsgroups would be a great place to start. I have been toying with the idea for years to produce an Atari based magazine and would like to get some feedback from all you Atarians out there.

Here in North America we do have (2) very fine Atari based magazines; Atari ST Informer from USA and Current Notes from Canada. I want to feel the waters and see if the current market would receive well a new and fresh look at an Atari based magazine.

I have many very good, fun, and new ideas for this Atari magazine and am almost to the point of jumping aboard and joining the Atari magazine crowd. This magazine will mostly cater to the Atari computer line but will have some info for the gamers at heart.

If you are one that currently subscribes to other Atari magazines and would most likey subscribe to a new magazine, I WANT TO HEAR FROM YOU!!

Please email me at:

tj@godfather.com

Just let me know your thoughts and if you truly believe you would be a potential subscriber.

Thanks for help and look forward to many many responses. I would also love to hear from other Atari based magazines on there ideas and insights of the Atari magazine market.

Thanks Again!!!!

Thomas Ferreira

2584. Looking for shareware authors

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: Michael.Hill@den.mmc.com
Message-ID: <4n065b$1l7@tel.den.mmc.com>
Source record: 145519

I'm looking for several shareware authors so I can register software,
and I was wondering if anybody knows if they follow this group, or
could give me their email addresses. I would like to contact:

Damien M. Jones (last known address was APO AE, which is
subject to change)
Martin Backschat

(I don't have the list of the rest I wanted to contact...)

Also, is anybody from Marcel reading here? I have some questions
about Marcel before I register. (Because if it lacks certain features
I need, I don't need the program.)

I would appreciate it if anybody can put me in touch with these people.
aTdHvAaNnKcSe

--Michael

Michael Hill <>< Isaiah 9:6 | "Let's not pretend to justify
Michael.Hill@den.mmc.com | Rather amend where treasures lie
Aerospace/Software Engineer | Straight through the heart peace can be found
Lockheed Martin Astronautics | That's where you start, not all around"
Alan Keyes for President '96! | -- Extreme, "Rest in Peace"
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

2585. Re: FALCON/AUDIO-IN/VOLTAGE.

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: gen@irana.demon.co.uk
Message-ID: <831840352_OASIS_@irana.demon.co.uk>
Source record: 145520

In article <Pine.PMDF.3.91.960502105223.24768A-100000@acs2.byu.edu>
FPINTO <fpinto@cougarnet.byu.edu> said:-

> Is there any voltage in your Falcon-audio input? Mine has arond
>9v and 4 Milliamps. (analog multimeter measured). Is it right or not? The
>audio system seems to work fine.
Yes,there is, presumably a phantom power for an electret mic and is fed by
a resistor(don't ask wich, I don't remember). It's also the reason why it
gives you a bang while plugging in/out a mic(as far as I remember:-)). One
could switch it off by dissoldering the resistors, but much better solution
were to make a real line level input mod. (if you don't use mic, that is).
Who needs an extra 0.3-1.0%THD ? ;-)
BTW, I'v seen mod. docs for that but in German.
Regs,

--

---
gen@irana.demon.co.uk

2586. Re: Oasis 2 and CAB

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: roy@gorring.demon.co.uk
Message-ID: <831851446_OASIS_@gorring.demon.co.uk>
Source record: 145521

In article <4mutr6$nq1@due.unit.no>
josk@stud.unit.no (Jo Even Skarstein) said:-

>
>Would it be possible to use CAB together with Ice?

Got my vote as well, then I can get a PPP connection to surf the net :-)))

Yours Roy

--

\ Have a W.A.G. join Wessex Atari Group /
\ An Atari User Group for Southern England /
\ Join our discussion area on 42BBS 01256-895106 /
\ or contact me - roy@gorring.demon.co.uk - yes with 2 'r's /
\--/
\ A good time to keep your mouth shut - is when you are in deep water /

2587. To All Atari Developers & Dealers

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: tj@godfather.com
Message-ID: <4n0irf$g6d@news1.emplink.net>
Source record: 145522

Howdy again. If you have not already, please read the letter posted to all Atarians in this newsgroup about a possible new Atari based magazine.

After the read, please if you can send me a quick email about your company, etc... and your email address so I can respond to you directly. If a call is better, then a day or nightime phone number on your email and I will call soon.

In the very near future, I would like to discuss with you your business, your product, and a way we can all get back into the Atari product we love and use. I have tons of energy ready to be directed at a magazine project. I wish to put this time and money into the Atari product I grew up with.

I have some great ideas that are ready to deploy and I want to talk to each and all Atari folks out there. End users, developers, dealers, etc... I feel if we all team up together with ideas and some old original Atari enthusiasm, we can in a year from now be sitting on a gold mine.

I do understand the Atari market has shrunk considerably but in some cases when a small group pulls together, they can outperform the larger groups very easily. This is our product and our fun!!

Just give me a quick note and I will be talking to each of you real soon.

Thanks,

Thomas Ferreira

2588. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: gen@irana.demon.co.uk
Message-ID: <831857246_OASIS_@irana.demon.co.uk>
Source record: 145523

In article <GEKPBGBFUP@data.rhein-main.de>
robscha@data.rhein-main.de (Robert Schaffner) said:-

>Hi, please mount a simple smal Heatsink on the cpu top.
>Mount this Heatsink only with 'W�rmeleitpaste" (Sorry, i don't no what

Heat-conductive paste, or also you could use h.c. glue(more expensive).
Regs,

--

---

gen@irana.demon.co.uk

2589. STReport #1219

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <5tItR2d.dpj@delphi.com>
Source record: 145524

```
05/10/96 STR 1219 The Original Independent OnLine Magazine!
- CPU Industry Report - Dvorak Focus - WinZip 6.1 Released
- Corel Ship WPerfect - Open Typography - MS/Tandon Team Up
- Adaptec Storage News - Free Intuit QB Offer - IBM Licenses Mac OS
- Jaguar Game Cheats - Sharp 43" LCD TV - Jag Myst Review

Murdoch Sells Delphi Service
CompuServe Denies FBI Probe
PIPEX TO BLOCK PORN

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

2590. Web Page: Bravo's Atari Store: On-Line Catalogs. Check this out!

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4n0t3u$b73@linda.teleport.com>
Source record: 145525
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari,de.comp.sys.st,fido.ger.atari,ger.atari,ka.comp.sys.atari

Check out my Web Page for Bravo Sierra Computers. Where you can find Both
Classic Atari 8 Bit & Atari ST. HardWare, SoftWare, Books & Accessories. My
Web Address is below. On-Line Catalogs that you can View and Contact me via
my Web Page! Or Request Catalogs in E-Mail. Specify Classic 8 Bit or ST.
E-Mail: bensmith@teleport.com

http://www.teleport.com/~bensmith/bscomputers.shtml
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3
PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

2591. Re: Any Logic/LOG3/FX users?

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: "Dr. Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <Dr716y.IG3@cf.ac.uk>
Source record: 145526
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I had a similar problem on the TT with Notator Logic's LOG3 dongle (bombs and lock ups). It was found to be the dongle itself, not TT cartridge port happy. I contacted Sound Technology who promptly obtained me a TT version of the dongle which worked fine. Perhaps you need the TT dongle on the Falcon?

Simon

2592. Re: CAB printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <831851534_OASIS_@husbands.demon.co.uk>
Source record: 145527

```
#! rnews 000000000
Path: husbands.demon.co.uk!Simon
From: Simon@husbands.demon.co.uk (Simon Husbands)
Newsgroups: comp.sys.atari.st
Subject: Re: CAB printing problem
Message-ID: <831835858_OASIS_@husbands.demon.co.uk>
Date: Fri, 10 May 96 17:30:58 GMT
Organisation: The Husbands Foundation
Reply-To: Simon@husbands.demon.co.uk
X-Newsreader: OASIS Daily Net (Atari) v1.35E
Lines: 85

Hi again Tom!
>>> both Acc's are on the root of C
>>
>> Er, which ACC's?
>drivers.acc and outline.acc
>>

Well, on my system they're called DRIVERS.APP and OUTLINE.APP, and they're in
the root of C.

>> >Assign.sys and extend.sys are also on the root of C, paths in both sys
>> >files point to the right places? All the fonts listed in the files
>> >actually exist in the folders listed?
>>
>> Yes, ASSIGN.SYS and EXTEND.SYS in root of C, both paths point to the FONTS
>> folder in D. Fonts DO exist as detailed. However, have a look at my ASSIGN.SYS
>> folder to see if you see anything untoward!
>>
>>
>> PATH = D:\FONTS
>> 1P SCREEN.SYS
>> 2P SCREEN.SYS
>> 3P SCREEN.SYS
>> 4P SCREEN.SYS
>> 5P SCREEN.SYS
>> 6P SCREEN.SYS
>> 7P SCREEN.SYS
>> 8P SCREEN.SYS
>> 9P SCREEN.SYS
>> 21 NB15.SYS
>> 31 META.SYS
>> 61 MEMORY.SYS
>>
```

>> Look OK? In the FONTS folder, there are .SYS files for NB15,META and MEMORY, but
>> no SCREEN. Is this OK?
>Should be bunch of FONT = BX000043.APD looking thing, these are the speedo
>fonts also POINTS = 6,9,12 between each set of .SPD's All of this should
>be listed in the extend.sys file on the root of C drive along with the
>drivers example DJ5.SYS META.SYS etc.

OK...here's my EXTEND.SYS file....as you can see the fonts and points are
listed! This is in the root of C drive.The drivers are in the ASSIGN.SYS file,
as above.

```
; Speedo Configuration File
; Last modified on 24/11/1994 12:58
;
PATH = D:\FONTS
BITCACHE = 20480
FSMCACHE = 92160,4
WIDTHTABLES = 0
FONT = BX000630.SPD
POINTS =10,12,24
FONT = BX000013.SPD
POINTS =10,12,24
FONT = BX000014.SPD
POINTS =10,12,24
FONT = BX000012.SPD
POINTS =10,12,24
FONT = BX000011.SPD
POINTS =10,12,24
FONT = BX000596.SPD
POINTS =10,12,24
FONT = BX143219.SPD
POINTS =10,12,24
FONT = BX000362.SPD
POINTS =10,12,24
FONT = BX000003.SPD
POINTS =10,12,24
FONT = BX000005.SPD
POINTS =10,12,24
FONT = BX000006.SPD
POINTS =10,12,24
FONT = BX000004.SPD
POINTS =10,12,24
FONT = BX019831.SPD
POINTS =10,12,24
FONT = BX000756.SPD
POINTS =10,12,24
```

Any ideas?

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk

=--=

2593. Re: CAB printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <831835858_OASIS_@husbands.demon.co.uk>
Source record: 145528

Hi again Tom!
>>> both Acc's are on the root of C
>>
>> Er, which ACC's?
>drivers.acc and outline.acc
>>

Well, on my system they're called DRIVERS.APP and OUTLINE.APP, and they're in
the root of C.

>> >Assign.sys and extend.sys are also on the root of C, paths in both sys
>> >files point to the right places? All the fonts listed in the files
>> >actually exist in the folders listed?
>>
>> Yes, ASSIGN.SYS and EXTEND.SYS in root of C, both paths point to the FONTS
>> folder in D. Fonts DO exist as detailed. However, have a look at my ASSIGN.SYS
>> folder to see if you see anything untoward!
>>
>>
>> PATH = D:\FONTS
>> 1P SCREEN.SYS
>> 2P SCREEN.SYS
>> 3P SCREEN.SYS
>> 4P SCREEN.SYS
>> 5P SCREEN.SYS
>> 6P SCREEN.SYS
>> 7P SCREEN.SYS
>> 8P SCREEN.SYS
>> 9P SCREEN.SYS
>> 21 NB15.SYS
>> 31 META.SYS
>> 61 MEMORY.SYS
>>
>> Look OK? In the FONTS folder, there are .SYS files for NB15,META and MEMORY, but
>> no SCREEN. Is this OK?
>Should be bunch of FONT = BX000043.APD looking thing, these are the speedo
>fonts also POINTS = 6,9,12 between each set of .SPD's All of this should
>be listed in the extend.sys file on the root of C drive along with the
>drivers example DJ5.SYS META.SYS etc.

OK...here's my EXTEND.SYS file....as you can see the fonts and points are
listed! This is in the root of C drive.The drivers are in the ASSIGN.SYS file,
as above.

```
; Speedo Configuration File
; Last modified on 24/11/1994 12:58
;
PATH = D:\FONTS
BITCACHE = 20480
FSMCACHE = 92160,4
WIDTHTABLES = 0
FONT = BX000630.SPD
POINTS =10,12,24
FONT = BX000013.SPD
POINTS =10,12,24
FONT = BX000014.SPD
POINTS =10,12,24
FONT = BX000012.SPD
POINTS =10,12,24
FONT = BX000011.SPD
POINTS =10,12,24
FONT = BX000596.SPD
POINTS =10,12,24
FONT = BX143219.SPD
POINTS =10,12,24
FONT = BX000362.SPD
POINTS =10,12,24
FONT = BX000003.SPD
POINTS =10,12,24
FONT = BX000005.SPD
POINTS =10,12,24
FONT = BX000006.SPD
POINTS =10,12,24
FONT = BX000004.SPD
POINTS =10,12,24
FONT = BX019831.SPD
POINTS =10,12,24
FONT = BX000756.SPD
POINTS =10,12,24
```

Any ideas?

```
=-------------------------------------------------------------------------=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=-------------------------------------------------------------------------=
```

2594. ttp's and the "-help" command

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: andy@urban.prima.ruhr.de
Message-ID: <GEKSEIARUP@urban.prima.ruhr.de>
Source record: 145529

Hi!

My problem:
With some ttp's the screen with all possible commands after typing the "-help" command immediateley disappears. So I'm looking for some tool to hold the help-screen and print it. If anybody knows such tool, please let me know where to get it.

Thanx!
Andreas
--

|||
/ | \ Andreas Ziethen IRC: urban http://home.pages.de/~urban

2595. Re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <831842604_OASIS_@coconut.demon.co.uk>
Source record: 145530

In article <144starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

>mike@coconut.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 09 May 96:

> m> I'll have to disagree with you on this point, but only because of
> m> respect for the idea of free distribution. But I totally understand what
> m> you're saying.
>
>Thank you for replying in a considerate and thoughtful manner. While we
>may disagree, your carefully-worded response left me considering a
>re-evaluation of my positon, rather than considering a rebuttal.

I think we both argued our viewpoints in a fair manner without resorting to rudeness. There's many things wrong with how Atari stuff is sold, distributed or programmed. Constructive criticism is the only way forward, and respecting software authors' wishes, no matter how much we disagree with them on occasion, must come high on the list. I think gentle persuasion and encouragement will gain more than sheer rudeness and disrespect.

Best wishes
Mike

--

----
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
----

2596. Re: Cheap UK ISP - atari friendly

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <831851850_OASIS_@zetnet.co.uk>
Source record: 145531

In article <831768604_OASIS_@coconut.demon.co.uk>
mike@coconut.demon.co.uk (mike) said:-

>>All I really want is a _reliable_ service. Despite my previous posting I'm
>>resigned to not expecting specialist Atari help from any ISP. If I get
>>stuck there's always help available elsewhere (CIX, for example). And to
>>be honest, at the moment the only problem I have with Demon is the speed
>>of their news server. Things have been pretty smooth for a while now
>>(famous last words....) and shelling out 25 quid merely to save the cost
>>of a couple of pints a month without _specific_ data relevant to me is too
>>much of a risk.
>
>As a fellow Demon user, and a frequenter of the same groups as Andrew, I
>have to agree with him on all points. Demon has been a lot better in the
>last few weeks. We still get a busy line in the evenings, but once
>connected, news comes through without any real prodding. 25 quid to start
>up again is too much. I was going to opt for the CiX internet service, but
>as no-one has really recommended it, I'm sticking with Demon for now. Now
>if a start-up fee was waived, and all things being right, I'd probably
>consider another provider. But Andrew, remember all that hassle at the
>beginning of the year we had on Demon. They totally refused to accept
>nearly everyone in the ip.atari.support area's assertion that demon had
>problems at their end, and it wasn't our machines or software to blame!
>Belatedly, they fixed things, but I almost cancelled there and then.

Well what is it you want from an isp?

Zetnet do have the setup fee, but that is a one off. CIX is damned
expensive period.

Again - if you talk to zetnet and ask for a discount, you may get one.
Other ISPs do lower signups to poach users from neighbours, but I'm not a
Zetnet employee, so I can't even guess if they would.

>>I can't remember the last time I felt the need to ring a help desk - once
>>you're up and running (which didn't seem too tricky when I first started)
>>it's the system tweaks you're interested in, and I wouldn't expect anyone
>>to provide that kind of support.
>
>Apart from which there's better help and support from fellow users anyway!

Well - depends what you're after.
I am the atari support at zetnet, and whatever provider you choose, you
can't get a better support for atari than that. Look at Netkonect - frank
charlton does there what I do here.

The only operational difference between zetnet and demon is the structuing of mail (demon has personal hosts) and the time delay between manchester and london.
Not a lot.

Ah well - I'm not trying to convert anyone, I'm trying to draw people who don't have full access' attention to the best value national provider.
I make no bones of the fact that 25 quid is too much to pay to change, if you're happy. But as a 1st time - it's great.

Yours etc.

David.
------------------------- One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

2597. Re: Oasis 2 and CAB

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: bbeck@netshop.net
Message-ID: <31939faa8c164b0@netshop.net>
Source record: 145532

Jo Even Skarstein (josk@stud.unit.no) wrote:

>
>Would it be possible to use CAB together with Ice? And I dont mean running
>Ice and STiK together, but writing a CAB.OVL allowing CAB to use Ice as a
>networking layer.

I've been wondering about this for last few months myself. Unless Spider
is near completion now this is, IMHO, probably the best option. It might
even increase registrations.

Brad

2598. Re: AHDI Ver. 6???

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: Mike Allen <sma@sprynet.com>
Message-ID: <31940C93.371E@sprynet.com>
Source record: 145533

Mark Parry wrote:

> Er, I'm using v6.061 (July 17, 1993). Are the UK versions different ?

6.061 is a stragne one - no one at Atari US seems to know where it came from originaly! I took 6.061 and changed the sign on info and then ran both checksum and byte-by-byte comparisons against 6.05c. Guess what? It is the same as 6.05c!

I suspect that either 6.061 came from one of the European Atari operations (when there were such things) and was copied by Atari US with their own version number, or maybe the other way around. Except for the sign-on message they appear to be identical!

Mike Allen
Genie ST Help Desk Sysop

2599. Re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: flori@stingbox.sb.sub.de
Message-ID: <ddff1d3e.9581.0338@flori.stingbox.sb.sub.de>
Source record: 145534

STARSHIP schrieb am 4.05.96 folgendes:

> Bottom line: If an author says "don't translate my stuff," his wishes
> should
> respected. His software should also be removed from public ftp sites, I
> think.

Do you ever have seen such a line in any German software-package ?

I hope not. If so, maybe the author had forgotten to write "please
contact me if you want to translate it" behind it.

I had written some accesory-programs. Of course, I had written the
text-files and resources in German - just beacuse it was
intentionally for the German "market". I've never imagined, that my
programs are spread around the world via the net :-). And nobody
contacted me for a translation. Maybe this is the case for some of
the programs you have in mind. If you want a program to be translated
- contact the author.
There maybe are some right-wing "nazi" things going on in Germany,
but this is only a small minority (I hope !!), and I don't think,
that this "virus" has infected atari-programmers yet.

Florian

Florian Wilcke EMAIL: flori@stingbox.sb.sub.de
13507 Berlin (Tegel) Fax: +49 30 3031 5369

2600. Re: general warning

Newsgroup: comp.sys.atari.st
Date: 1996-05-10 00:00:00 UTC
From: flori@stingbox.sb.sub.de
Message-ID: <36f3df79.1701.17e4@flori.stingbox.sb.sub.de>
Source record: 145535

STARSHIP wrote:

Hi Rich - it's me again :-)

> I tried a disk cache program here this week - the archive name is
> TC_TST64.ZIP. It totally trashed my C: drive after about 30 hours of
> running.

What did you do ?

> I restored from tape - but if the cache program had let me disable
> write caching,

Hm - I don't understand that. I'm using T_Cache since I'm working
with a newsreader. I think, I started 2 years ago. Nothing has
happend - up to now. I configured T_Cache with a write cache only for
drive G:. The big andvantage with T_Cache is, that you can set the
time for the cache-flush. With smartdrive (PC) you can't (as far as I
know). I configured it for 5 seconds. It saves about 90% of
write-acces to the disc !!!
Everytime I want to switch of the computer I'm waiting 5 seconds,
doing nothing. If there's no acces to the disc within this time I can
switch the computer of and nothing nasty will happen.

> Bottom line: if you decide to try this program, watch your computer very
> cloesly - and do a COMPLETE backup first.

That's allways recommendable ! :-)

Florian

Florian Wilcke EMAIL: flori@stingbox.sb.sub.de
13507 Berlin (Tegel) Fax: +49 30 3031 5369

2601. New LaserJet 4 driver for PageStream

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: cpb4@ukc.ac.uk
Message-ID: <536@cypress.ukc.ac.uk>
Source record: 145355
Body handling: Inline uuencoded payload not displayed: hplj4.prt

Hi everyone!

Here's a printer driver for PageStream v2.1 for the HP LaserJet 4.
I don't know if the driver will work with any other versions of
PageStream, but I think it should work with all 2.x versions.
This driver is based on the HP LaserJet 3 driver supplied with
PageStream, which I disassembled, modified and reassembled. I hope
SoftLogik doesn't mind! For the record, this driver describes
itself as "HP LaserJet 4 v1.3beta(rle)".

To extract the driver, feed this message through ESScode or uudecode,
or use the extract option on an rn-derived newsreader such as trn
or strn. I'll try to upload the driver to an FTP site, too.

The main feature of this driver is 600 DPI support. The LJ4's
output looks *really* good at 600 DPI. The default resolution is
300 DPI; select print density 6 in the print dialog to get 600 DPI.
PageStream does not print very quickly at the best of times, and
600 DPI involves handling four times the amount of data that 300
DPI needs, so I've also added RLE data compression.

The compression is not very sophisticated, but it does seem to speed
up printing quite a bit. The driver contains code to analyse the
data and turn compression off if it would increase the amount of
data to be sent to the printer (this *is* possible) so this driver
should never be slower than the original driver. You may find the
compression useful even if you don't have a LaserJet 4; just make
sure you don't select 600 DPI if your printer doesn't support it!

Alignment: I've adjusted the codes the driver send to the printer
so that pages come out aligned correctly on our LaserJet 4. It's
possible that other LaserJets will have manufacturing differences
that cause the output to come out off-centre. If this happens,
sorry; there's not a lot I can do about this.

One last feature; the driver outputs 1024 ASCII NUL characters at
the end of each page. These characters do not print, and therefore
should not cause problems in situations where they are not needed.
The reason for them is to defeat the problem we've been having with
Gemulator, where data only gets sent to the printer in blocks of
1024 bytes, and the tail-end of each page would not print until
some extra data came along to flush the buffer out. The 1Kb block
of NULs acts as this extra data.

We use PageStream on a Mega ST 4 (and more recently a Pentium PC with Gemulator) with a LaserJet 4 to do the necessary typesetting for our printing business. This driver has been in use most days for well over a year now, and seems stable. The only problems we've had with it are bugs in PageStream itself, such as the Intellifont bug, which are more likely to show up when working at higher resolutions. If you *do* find a bug, please email me a description (my address is in the header of this message), and I'll try to fix it.

A couple of general PageStream hints: most of PageStream's problems seem to happen when it is short of memory, so make sure you have plenty of memory free before starting. If you get printed output which doesn't look right -- whole letters missing, or short horizontal lines messing up Intellifont characters -- save your work, quit PageStream, then reload PageStream and your document and try printing again. Quitting and restarting forces PageStream to start off with a clean memory pool and resets the font rendering routines; this often solves the problems.

Have fun!

Charles Briscoe-Smith

[Inline uuencoded payload not displayed: hplj4.prt]

2602. Re: OASIS 2 Available

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: roy@gorring.demon.co.uk
Message-ID: <831920088_OASIS_@gorring.demon.co.uk>
Source record: 145356

In article <34746431_000001_OASIS_NEWS@yeadontt.demon.co.uk>
phil@yeadontt.demon.co.uk (Phil Yeadon) said:-

>
> As a further note to my original posting regarding the release of OASIS
>2 and ICE.
>
> I have now uploaded the full distribution to the comp.binaries.atari.st
>news group. Be warned though, there are 16 parts to it, and the total file
>when decoded is 720K!
>
It ain't there, I think this is because that group is closed, I tried to
put a message on it the other day :-(

Yours Roy

--

\ Have a W.A.G. join Wessex Atari Group /
\ An Atari User Group for Southern England /
\ Join our discussion area on 42BBS 01256-895106 /
\ or contact me - roy@gorring.demon.co.uk - yes with 2 'r's /
\--/
\ A good time to keep your mouth shut - is when you are in deep water /

2603. Re: ZIP Disk for TOS and DOS?

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: mdsh@aladdin.co.uk
Message-ID: <3194b262.12261163@news.aladdin.co.uk>
Source record: 145357
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Tue, 7 May 1996 07:00:24 GMT, Uwe Seimet <us@bruker.de> wrote:

>Hans-Martin Krober wrote:
>> is there a way to format a ZIP disk so that it can be used to
>> transfer data from a Falcon030 to a PC (Win95)? Which ST hard disk
>> drivers support ZIP drive?
>Hi Hans-Marting, nice to hear from you!
>Using ZIP disks with ST and PC is no problem at all. If all your partitions are
>< 32 MByte than almost any AHDI compatible driver will do, even AHDI itself. If
>you want partitions to be > 32 MByte you will have to use the program BIGDOS on
>the Atari in order to enhance GEMDOS DOS compatibility. BIGDOS is free software
>and available on ftp://acp5.chemie.uni-kl.de/pub/atari/. BIGDOS prefers XHDI
>compatible hard disk drivers, see the BIGDOS README for details.

Uwe, I don't understand your answer. How can any PC partitions be accessed
on an ST, because the partition tables in sector 0 are very different.

--

Enjoy! Mark Himsley. Snail: 39 Sunninghill Court
Email: mdsh@aladdin.co.uk Bollo Bridge Road, Acton
also: mdsh@cix.compulink.co.uk London. W3 8BB. UK.
(and work: himsley@nca.bbc.co.uk) +44 (0) 181 993 4143

2604. Need TT Keyboard cable Info....,

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: m.harvey@ix.netcom.com
Message-ID: <4n2g4r$1kd@dfw-ixnews4.ix.netcom.com>
Source record: 145358
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

I reciently got one of the TT's from Don Thomas deal, and the way I'm trying to setup my desk, I need a longer cable on the TT keyboard. I know sometime ago, I saw something saying you could make your own cords for the Mega's which use the same type connectors.

Can I possibly just go to Radio Shack and get a phone cord extension cable for a multi line setup (larger connector , right??) and use that. I'd read something about it swaps one line somewhere, but if I extend the same signal from the TT to the keyboard, it should still swap that one wire or whatever it was that was different.

Please post here or send e-mail to m.harvey@ix.netcom.com

Thanks

Mike

2605. monitor sockect query

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: sparx@enterprise.net
Message-ID: <4n2hb9$uo@news.enterprise.net>
Source record: 145359

Is the 13 pin out diagram in the Atari STFM manual correct?
I have an old Tektronix model no. 119-3233-00 with RGB sockets that I would like to hook up. I get the red and green signals but not the blue. The question I have then is: is blue on pin 10 ???

2606. Re: oasis help

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <831919202_OASIS_@swampdog.demon.co.uk>
Source record: 145360

In article <4n0q06$m1e$1@mhafc.production.compuserve.com>
Neil Newman <100026.425@CompuServe.COM> said:-

>
>Hi,
>
>I'm trying to configure Oasis/Nos to log onto my ISP using PPP PAP
>configuration.
>
>Using a terminal program to log on I get:-
>
>CONNECT 38400
>
>AutoProtocolDetect - Begin protocol or enter 4 returns for interactive mode.
>
> After I enter 4 CR's I get:-
>
>UNIX(r) System V Release 4.0 (nornet.nor.com.au)
>
>login:
>Password:
>
>This takes me into my shell account.
>
>My question is what should I include in my DIAL.TXT and STARTUP.NOS
>files to login via the 'AutoProtocolDetect - Begin protocol' mode.

Something like this ...

```
configure:
init "ATZ\r"
dial_cmd "ATDT"
ld_code ""
number "9549666\r"
retries 999
#
execute:
init
cwait 1000 "OK"
dial
cwait 25000 "CONNECT" "BUSY" "NO CARRIER"
cwait 60000 "AutoP" "NO CARRIER"
wait 1000
wait "gin:"
send "hostname\r" 100026.425 here?
```

```
wait 60000 "word:"
wait 1000
send "password\r"
wait 60000 "HELLO"
```

It probably won't be 100% right but it should point you in the right direction. There's no protocol specified for instance.

--

Guy Harrison

guy@swampdog.demon.co.uk

2607. Re: Magic 4

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <831919644_OASIS_@swampdog.demon.co.uk>
Source record: 145361

In article <12581_pbaker@mettav.demon.co.uk>
pbaker@mettav.demon.co.uk (Paul Baker) said:-

>
>Any ideas anyone?
>
>
>I run a BBS under magic (great disk access and fab comm port handling)
>
>BUT I have a problem...
>
>Several programs I run use errorlevels to indicate for example an
>abandoned download or the number of minutes to deduct from a users
>time.
>
>Only trouble is , these are negative errorlevels...
>
>Magic comes up with a dialogue box stating a system error , halts and
>stays that way.....not very useful...
>
>
>Anyone any ideas how to stop this?

Dunno about MagiC 4 but afaik there's no way to stop this under MagiC
2 except to get the program to return positive error codes, and the
only way to do this I suppose would be to use a small utility to
Pexec() the real program and negate the error level before returning.

--

Guy Harrison

guy@swampdog.demon.co.uk

2608. Re: Cheap UK ISP - atari friendly

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <831929110_OASIS_@zetnet.co.uk>
Source record: 145362

In article <70894914_OASIS_NEWS@yr-ynys.compulink.co.uk>
Neil@yr-ynys.compulink.co.uk (Neil Martin) said:-

>>All I can suggest is that you ring them and discuss your individual
>>cases.
>>
>>Zetnet /may/ be willing to lower it if they consider themselves "poaching"
>>you from demon.
>
>You posted the original advertisement. You are obviously involved with
>Zetnet in some way (no criticism intended or implied). A few of us
>have taken the trouble to point out to you that your idea is sound in
>principle but we won't pay the setup fee. I think the ball is pretty
>much back in your court now.

I am not employed by zetnet, I was just in interested customer who could
make it work.
They approached me.

Next time I talk with my contact there, I will point this out, but please,
don't fall into thinking it's in any way to my advantage.

On the contary - I will be generating work for myself.

>I hope you talk to Zetnet and persuade them that, for the sake of a
>few setup fees, they could pick up a small community (I'm presuming
>their service will be as good as you describe of course).
>
>Best wishes

I can't fault their service in any way.
And to be perfectly honest, for a 1st sign up, I don;t consider the fee to
be too much.
Come on - look at the monthly price for goodness sake! :)

Thanks for your suggestions nonetheless.

Yours etc.

David.
------------------------ One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

2609. Falcon Speed

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <ZvMtxKg.greg_evans@delphi.com>
Source record: 145363

I have recetly purchased a Falcon Speed but am having a tough time
getting it to recognize my hard drive. I tell the installation
program I have a hard drive and assign the partitions as follows:
TOS J K L M N O P
DOS C D E F G H I
When I run Falcon Speed it always displays Hard drive: None even if
I have set it to boot from hard drive! At least then it won't look
to the floppy but I have no idea what it's doing.

If I boot from floppy and try to get to or format the C drive
I get an "invalid drive" error.

This may be related -- the installation program also refuses to
save my choice of screen colors and always come up black text
on white. It does changes modes, CGA, VGAmono, etc., but they
all look the same anyway.

Help!!!

Greg

2610. OASIS 2 Re-Released

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <29857051_000001_OASIS_NEWS@yeadontt.demon.co.uk>
Source record: 145364
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

Many people have been having problems finding OASIS 2 in the places I have uploaded it to, I have takens Nick Flintham's advice and uploaded it to ftp.cnam.fr FTP site in the pub/atari/incoming folder. Apparantly you can download it from there without waiting for someone to place it onto the FTP site. The filename of the upload is OASIS2.TOS (try both upper and lower case from the NOS get command).

I hope this helps anyone who has been trying to get the new version.

TTFN

--

==========

The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
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========== Phil Yeadon ====== phil@yeadontt.demon.co.uk ==========

2611. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GELQDDAVUP@data.rhein-main.de>
Source record: 145365

In <4mr5ej$b41@blackice.winternet.com> Rich Mier wrote:

>about the wire. It was while I was trying to get it running, fiddling with the buttons
>in the CPX, that I found and read all the Text files on the disk. Seems like they
>were buried inside another subdir on the floppy. After I had it up and running a
>couple of weeks I went back inside it and added the wire. I made up a work
>sheet for all 16 possibilities of the buttons and could not make one of them work

Atari have any Falcons they have a very hard timing.
So you don't have a chance to get a nice work at 40/40 or 36/36.

>at 32, 36 or 40MHz CPU speed. Removed the single wire and I was back able
>to use all possible speeds.

Whitch wire you have removed?

> Another thing, this last weekend I tried to install the lastest FX Software.
>Nothing worked, couldn't even boot at 16MHz. Fought with it for over 3 hours and

Release (1.9) have some Bugs..
I can't install more than 4Mb with ALL drivers on one machine...
With 8, 10 or 16Mb FX-Ram this machine goes to crash.

>gave up. Re-installed the old FX software and went to 'Playing' with a 'Bad'
>Seagate Barracuda, ST12550N, 2.1Gig Hard Drive.

I don't no what is the Problem with this Seagate drive.
Some machines makes trouble at 32/32 or at any higher speed by SCSI or IDE.
By trouble at the SCSI-Port you have a chance to fix that with variations
of the clockpatch circuit. IDE, i don't no. Some Signals very fast and
not ready to stay for the correct time. (I think so)

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

2612. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GELQDDAYUP@data.rhein-main.de>
Source record: 145366

In <4mnctp$ofc@m1.cs.man.ac.uk> Anthony Jacques wrote:

>>set to work. The only problem I have is that the DSP doesn't like JPEG's. Anything
>>else runs fine on the DSP.

You're sure your DSP allready have a clock-signal?
Check out your clock connecting.

(APEX will not goes to the "Spray-Mode" without DSP-Clock)

>Mine simply *will*not*run* at 40Mhz. At 36, I have to change the settings, and
>then it works ok. It does still seem a bit unstable though... (eg tends to crash
>after 5/6 hours usage... its an over-heating problem...)
>
>A true 32Mhz 030 might help...

And a simple Heatsink at the Top of your CPU.

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

2613. Re: OASIS 2 Re-Released

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <831915518_MAXIM_@mbha.demon.co.uk>
Source record: 145367

In article <29857051_000001_OASIS_NEWS@yeadontt.demon.co.uk>
phil@yeadontt.demon.co.uk (Phil Yeadon) said:-

>
> Many people have been having problems finding OASIS 2 in the places I
>have uploaded it to, I have takens Nick Flintham's advice and uploaded it to
>ftp.cnam.fr FTP site in the pub/atari/incoming folder. Apparantly you can
>download it from there without waiting for someone to place it onto the FTP
>site. The filename of the upload is OASIS2.TOS (try both upper and lower
>case from the NOS get command).
>

No you can't.

You might have been able to once but the permissions on the directory do not
allow users to read. And naturally enough it appears to be empty.

Terrific.

Phil, could I suggest you put it on a BBS, perhaps 42BBS. Otherwise we could
all wait till Monday but I suspect I am not the only one straining at the
leash...

Regards,

--

daveb

---

daveb@mbha.demon.co.uk

2614. Re: JANUS

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: Christian_Pichler@p31.RCB.Mailbox.DE
Message-ID: <MSGID_2=3A314=2F70.31_c4509659@fidonet.org>
Source record: 145368

Hallo $USER,

Danke fuer die Antwort, kann erst heute antworten, mein PC-Netzteil
hatte sich verabschiedet!

Christian Pichler Internet: c.pichler@magnet.at
cp@p31.rcb.in.passau.de
Fido: 2:314/70.31
BTX/PAN: 917313574

2615. Re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: Xiting Phillips <xiting@worldnet.att.net>
Message-ID: <4n36k6$gsh@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 145369

Mike wrote in thread:

>I think we both argued our viewpoints in a fair manner without resorting >to rudeness.
There's many things wrong with how Atari stuff is sold,
>distributed or programmed.

Though I think we can all agree that Atari Corp. marketing is, without a
shadow of a doubt, one of the worst examples in _any_ country or culture.
Bleah!

Dan
(disgruntled ATC stock holder
Falcon owner)

2616. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: Xiting Phillips <xiting@worldnet.att.net>
Message-ID: <4n368e$gsh@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 145370

Robert wrote:

>Hi, please mount a simple smal Heatsink on the cpu top.
>Mount this Heatsink only with 'Wï¿½rmeleitpaste" (Sorry, i don't no what
>is the right english word for this..

I've got the heat sink which was supplied with the FX installed, with "thermal conductive paste", but don't see where a fan can fit. Do you mount it upright at the end of the FX card nearest the hard drive and blow towards the cartridge port?

Dan

2617. Re: Release of OASIS 2

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <831934540_OASIS_@pwomar.demon.co.uk>
Source record: 145371

In article <4n1t1s$o2l@due.unit.no>
josk@stud.unit.no (Jo Even Skarstein) said:-

>Phil Yeadon (phil@yeadontt.demon.co.uk) wrote:
>:
>: Tonight (10/5/96) I have uploaded the release version of OASIS2 and ICE
>: to the Demon, Hensa and Atari Archive FTP sites.
>
>I've been looking for it, but can't find it either on Demon or a.a.u.e.
>Exactly *where* is it?

The problem is that due to piracy and corrupted files, each upload
must be checked before being made available for download and this of
course takes time. Sadly Phil's choice of sites was once a valid lot
but currently was pretty poor, danny has left Hensa and the Atari
stuff is not being updated, Umich is incredibly difficult to get onto
so we'll have to wait for the mirrors to update and Demon has nobody
doing anything with it eiter IIRC :-(((

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

2618. FS: Atari MegaSTE service manual

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: boyd@zeno.math.fsu.edu
Message-ID: <4n340k$60t@news.fsu.edu>
Source record: 145372

I have an official Atari service manual, part number C302016-001, for the
MegaSTE computer. It is over 100 double-sided full size pages, including:

complete parts list
repair/diagnostic/testing procedures
lots of huge fold-out schematics and motherboard maps
assembly/disassembly instructions
complete theory of operation disclosure

I was told by Atari that these documents were not released to the public
(when I tried to get one from them). Thus, they are quite rare. This is
a very cool book to have if you like to tinker with your hardware. I
managed to find out numerous things about the MegaSTE that are not
common knowledge as well (for example, did you know that the MegaSTE has
some built-in hardware support for GENLOCK video synchronization?). I also
found the exact tech info I needed to identify and fix two hardware bugs
that my personal MegaSTE had when I obtained it.

I'm taking offers for it, minimum $25 with buyer paying exact UPS shipping.
The manual is in pristine condition, bound with a clear plastic cover.
So, make an offer. This is a great manual for a great machine!

PLEASE MAKE ALL REPLIES VIA EMAIL!!! THANKS IN ADVANCE.

--
****
* Mickey Boyd * Office Phone: (904)644-7167 *
* Systems Administrator * Digital Pager: (904)657-6425 *
* Florida State University * FAX: (904)644-4053 *
* Mathematics Department * http://www.math.fsu.edu/~boyd *
****

2619. STE to video jacks?

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: boyd@zeno.math.fsu.edu
Message-ID: <4n34nj$60t@news.fsu.edu>
Source record: 145373

I would like to be able to plug my Atari STE and 1040STFM into the video jacks on the front of my VCR. Alternately, I would like to plug them into an SVIDEO jack, if possible. Doing so directly from the "TV" jack on the computers to the video jack on VCR did not work. I presume I need some sort of RF modulator that is fancier than the one I got with the computer (the little silver box that used to come with lots of Atari stuff, including the 2600 line).

Here is an exact technical description of the TV port on the Atari computers:

The (TV port) takes the red, green, and blue video signals from the emitter followers (..) and adds them to the HSYNC and VSYNC signals to form composite video. The composite signal is then modulated onto an RF carrier and locked onto the color burst frequency by a phase locked loop. The RF video is then output to an RCA type jack on the back of the computer.

I got this from an Atari service manual. Unfortunately, I don't know enough about video stuff to interpret it correctly :-(.

Another option would be to hack together something that fits into the monitor port. It makes composite video, red, green, blue, HSYNC, VSYNC, and audio available on various pins. Are any of these what a video jack wants? What about SVIDEO?

Thanks in advance for any assistance. PLEASE EMAIL ALL REPLIES. I WILL POST A SUMMARY.

--
****
* Mickey Boyd * Office Phone: (904)644-7167 *
* Systems Administrator * Digital Pager: (904)657-6425 *
* Florida State University * FAX: (904)644-4053 *
* Mathematics Department * http://www.math.fsu.edu/~boyd *
****

2620. Re: OASIS 2 Re-Released

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <37496840_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 145374

In article <831915518_MAXIM_@mbha.demon.co.uk>
daveb@mbha.demon.co.uk (Dave B) wrote:-

> In article <29857051_000001_OASIS_NEWS@yeadontt.demon.co.uk>
> phil@yeadontt.demon.co.uk (Phil Yeadon) said:-
>>
>> Many people have been having problems finding OASIS 2 in the places I
>>have uploaded it to, I have takens Nick Flintham's advice and uploaded it to
>>ftp.cnam.fr FTP site in the pub/atari/incoming folder. Apparantly you can
>>download it from there without waiting for someone to place it onto the FTP
>>site. The filename of the upload is OASIS2.TOS (try both upper and lower
>>case from the NOS get command).
>>
>No you can't.
>
>You might have been able to once but the permissions on the directory do not
>allow users to read. And naturally enough it appears to be empty.
>
>Terrific.
>
>Phil, could I suggest you put it on a BBS, perhaps 42BBS. Otherwise we could
>all wait till Monday but I suspect I am not the only one straining at the
>leash...

It actually is in the above path on ftp.cnam.fr.

It's just 'dir' shows nothing. If you do 'get oasis2.tos' whilst in the
above path then NOS will find it and download it. I've just done it.

I hope this helps. I too was very frustrated about trying to find OAsis2
(and I'm a beta tester, so you'd think I'd be in the know. Not.)

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England

2621. FS: rare/nifty Atari stuff

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: boyd@zeno.math.fsu.edu
Message-ID: <4n35l1$7ls@news.fsu.edu>
Source record: 145375

- Highlights -

Moniterm 19" 1280x1024 monitor, with graphics card for ST!
Super cheap full-page scanner!
Syquest 44mb removable-platter hard drive, and 15 cartridges!
Some of the best games ever written for the ST, including descriptions!

Below are a bunch of ST items I want to sell or trade. For buyers, highest reasonable offer gets the item, with preference going to those that buy more than one item. Shipping will be negotiated with the offer.

As for trades, let me know what you have and we may be able to work something out. Cash can make up for deficient trade material from either party. Shipping will be negotiated with the trade (though for trades, I often suggest that both parties eat the shipping). Don't be shy, send me some email and let me know what you have to trade.

With respect to trades (or outright purchases by me), I'm particularly interested the following items. Please email me if you have any available.

1. Jaguar systems, games, accessories.
2. Lynx systems, games, accessories.
3. T16 or ICD AdSpeed 8/16mHz switchable processor upgrade for 1040ST.
4. Laserdisc or Hifi VCR player.

So, maybe you see something you want, but you don't have any money and no extra computer stuff to trade? Well, you still might have some trade items I'd be interested in! I'm into home/car audio products, video and laserdisk stuff, PC computer thingies, radio scanners, high quality power tools, firearm and other weaponry stuff, Nokia 232 cel phone accessories, digital and alphanumeric pagers, headset and 900mHz cordless telephones, and NordicTrak exercise machines.

All of the items below are original commercial products owned by me. Unless otherwise noted, all original boxes, manuals, and disks are included. I have cheats for some of the games, and will include them with the sale/trade.

PLEASE MAKE ALL REPLIES VIA EMAIL.

****Hardware****

Moniterm 19" 1280x1024 paper-white monochrome display, absolutely the best way to do DTP (and just about any other kind of serious work) on the ST. Comes with the special video card that plugs into the Megabus on MegaST machines, plus software drivers. Case is cracked in a couple of places, but still perfectly functional. Requires

TOS 1.4 or higher. Virtually all "serious" software supports the
higher resolutions without modification (all GEM compliant programs
are supposed to check, and most do). The desktop is HUGE, equivalent
to slightly more than 4 normal monochrome displays. For DTP users,
you can see two full 8x11 pages side-by-side at actual size. The
display is sharp and easy on the eyes, like a well-adjusted SM124.
Shipping costs would be nontrivial on this item, as it weighs a ton.
This is definitely "poweruser" material. Unless you have some sort
of custom graphics card, you MUST have a MegaST machine (not MegaSTE)
for the included graphics card to work (of course, I happen to
have.... :-).

Img Scan, optical scanning head that attaches to most dot matrix print heads
to produce a scanner. The printer is used to position the material to
be scanned, and is capable of very high accuracy. Great way to start
playing with scanning technology. Several versions of the software
included. Plugs into the cartridge port.

Spectre GCR, cartridge and software that will emulate a Mac Plus, including
Mac floppy operations. Latest version (3.0) of software included.
I can also provide Syquest 44mb cartridges with the Mac system
software preinstalled (Syquests work perfectly in Mac emulation mode).

Monitor Master monitor switchbox, switch between color and mono displays
with the push of a button. Also provides sound and video output
jacks.

Syquest SQ555 44mb removable platter hard drive, fully supported by all Atari
hard drive software. Standard 50 pin SCSI interface, 5.25 half height,
bare device.

Syquest 44mb cartridges, made by Syquest. I have 15 of them, no bad sectors,
factory plastic library case included with each.

Quantum Prodrive 80S 80mb 3.5" hard drive, standard 50 pin SCSI.

Seagate ST296N 85mb 5.25" half height hard drive, old and huge yet reliable
as a rock (for me, at least, as it was my first drive :-).

ICD AdSCSI Plus host adaptor card, includes card, DMA cable, ICD manual,
version 6.55 of the ICD utilities, 50 pin internal SCSI ribbon cable,
mounting hardware.

****PC Hardware****

Adaptec 2940W PCI Fast-Wide SCSI-2 disk controller, one of the fastest SCSI
controllers available for the PC, OEM version, still factory sealed
(i.e. totally unused). Includes card, cable, manual, driver
software. Supported by DOS, Windows, Windows 95, Netware (Novell),
Solaris x86, Linux, etc. This card provides connections for both
Fast SCSI-2 (50 pin) and Fast-Wide SCSI-2 (67 pin) devices. These go
for around $300 in Computer Shopper.

****Application and Utility****

ExtenDOS v.1.21, software to allow use of standard SCSI CDROM drives on Atari ST machines.

Tempus v1.x, excellent text editor, not as good as Tempus II, but no slouch either. Blazingly fast (hence its name), even on a box-stock 8mHz system. Designed for programming, great for general editing as well.

TurboJet, Neocept, fast GDOS print driver for HP Deskjet and Laserjet printers, includes a bunch of 150 and 300dpi fonts. Claims to be 200-500% faster than other HP drivers (for that time, I don't know if there are faster ones out now).

Microsoft Write for ST, buggy WYSIWYG word processor, the only Microsoft product ever made for the Atari that I know of, includes a full copy of Atari GDOS. Can be run from floppies and a ramdisk (Jeez, did I really do that? I must have been really patient back then :-). I managed to produce a bunch of papers and letters with it using only a floppy and color monitor, so it is usable, though certainly not state of the art.

CAD 3-D v1.0, Antic, original disk accidently laundered (don't ask :-), includes original docs plus backup floppy. This is not really for architectural design (i.e. Dynacadd or Autocad), but to make nifty 3D animations for fun.

****GAMES****

Games marked with a * are, in my personal opinion, really killer games. No ST game collection should be without them. Games that are known to not work on MegaSTE machines are marked "No MSTE".

* Populous II, extremely cool god-game, one of the best ST games ever produced IMHO. STE enhanced.

* Time Bandit, one of first ST games ever, Michtron. This is yet another classic that no ST should be without.

* Operation Thunderbolt, sequel to the arcade game with the plastic Uzi submachine gun mounted on it. Uses mouse for control, excellent "blast everything" game. Great explosion and gunshot samples.

* Magic Pockets, platform game by the Bitmap Brothers.

* Escape from the Planet of the Robot Monsters, cool two player simultaneous game.

* Vroom and Vroom 2, my favorite ST driving game, uses mouse for all controls, nice filled vector graphics, very very fast.

* Speedball 2, bionic-enhanced brutal futuristic football, excellent two player simultaneous game.

* Robocop 3, awesome ST arcade game, includes a combat driving game, 3D third-person fighting game (virtua-fighter style, though not as pretty), and a Doom-style 1st-person shoot'em up phase (no texture mapping, bummer). Great game. STe enhanced.

* Menace, Psygnosis, side-scrolling "blast everything" game, very fast, very good. This is the precursor to Blood Money.

* Hard Drivin 2, 3D filled vector driving game, stunt and racing tracks, can play via serial link with ST, Amiga, or IBM PC versions of the same game.

* Armourgeddon, Psygnosis, excellent combo-game, battle a variety of enemy craft in a huge virtual world while piloting hovercraft, tanks, jets, gunships, or bombers. Cool combination of arcade action and strategy. Two player cooperative play via serial link, really cool that way.

* Wanderer 3D, super-cheesy game with one overwhelming redeeming feature: 3D glasses are included. Pretty nifty, though you will go blind if you play too much :-).

* Super Hang-on, one of the best motorcycle racing games for the ST.

* Gold of the Aztecs, platform game with huge sprites, great graphics and sound.

* North and South, strategy wargame with lots of tongue-in-cheek humor, based on the popular French comic. Very well done, and can be configured to play itself. Really shows off an ST.

* Hostage Rescue Mission, control the actions of a team of elite counter-terrorist troops. Great blend of strategy and arcade action.

Driller, 3D filled vector first person arcade adventure, huge game space, similar to Descent on the PC (no texture mapping, of course).

* Stunt Car Racer, One of the best car racing games for the ST. Two player null-modem game is excellent. Original disk, xeroxed docs (I lost my original docs).

Moon Patrol, Yes, the original arcade game. Side-scrolling car game, jump over holes and shoot flying saucers. Conversion done by Atari, just like the original. Original disk, no docs or box (docs are not needed for this game).

Blacklamp, side-view platform game. Collect all the lamps to fight the dragon. Excellent graphics and gameplay.

Barbarian II, This is the sequel to Deathsword, the one or two player sword-fighting game. It is not the Psygnosis adventure game. This is a blood and guts action fighting game. Excellent.

Double Dragon, one of the first beat'em-ups for the ST. Dual player mode is cool. Multilevel side-view platform fighting game. Good. Original disk, no docs/box (unneeded for the game).

Sega Master Mix, this consists of five separate games: Super Wonder Boy (cute isometric arcade game), Turbo Outrun (Ferrari driving game), Thunderblade (combat helicopter game), Dynamic Dux (isometric arcade game, punch bad guys, cute, fun two-player simultaneous), and Crackdown (isometric view "go kill all the bad drug dealers").

All of these are arcade conversions, and all are of good quality.

Awesome, Psygnosis, Several different types of action game rolled into one. Excellent shoot-em up game, graphics, sound, and gameplay all first rate. This one really shows off the machine.

* Wrath of the Demon, side-view scrolling action/adventure, excellent graphics, sound, and gameplay. Four disks (!), extremely challenging, STE enhanced. This is another one that really maxes out the ST/STE hardware.

Swiv, overhead view jeep/helicopter shoot'em-up. Simultaneous two player mode, STE enhanced graphics and sound (will work on ST as well).

* Jupiter's Masterdrive, Ubi Soft, excellent excellent overhead-view driving game with guns. Drive on the moons of Jupiter. Extremely cool simultaneous split-screen two-player mode.

* Alien Syndrome, overhead view scrolling shoot'em up, lots of fun for two simultaneous players. Plenty of fast and furious shooting, lots of weapons, little droids that follow you around and help you out, big ugly aliens, etc. Great game.

Captain Fizz Meets the Blaster-Trons, Psygnosis, sort of like a Gauntlet II in space, best with two simultaneous players (screen is split to give each player their own view). Overhead view, destruction galore.

* Baal, Psygnosis, Excellent platform/adventure game (mostly arcade action). Future setting, sideways scrolling, large sprites, good guns. This is a pretty hard game, but lots of fun.

Sidearms, Capcom, scrolling sideview shoot'em up, mouse controlled, lots of weapons and powerups. Great "mindless destruction" game.

Enduro Racer and Crazy Cars, combo pack, no docs, Enduro Racer is a cross country motorcycle racing game, Crazy Cars is a racing game. Both are OK, though quite old.

Super Cycle, Epyx, no docs, oval track motorcycle racing.

Eliminator, strange driving/shoot'em up game, lots of different weapons and bad guys.

Frostbyte, Starsoft, side-view platform game, I would recommend it for a small child (in terms of its difficulty). A bit boring for us big children, IMHO.

President Elect 1988 edition, SSI, presidential election simulation, graphics are quite lame (mostly text, in fact), but I suppose a political process fan might like it. It does not appear to be particularly tied to the 1988 elections, and has data for US elections all the way back to 1960. Can apparently be used to predict elections as well.

****ST Action Magazines (with coverdisks)****

Issues available: 26, 43, 50, 51, 53, 54, 55, 56, 57, all include coverdisks.

These mags are great for game fans. The reviews help one avoid poor games and select good ones, plus there are cheats for the games, how-to-play guides, and useful non-game related articles (hardware reviews, expansions, etc.). Also, they all have a "best ST games to date" list in them, which is a great way to select the "best of the best" when game shopping (for example, from discount houses who only list the names of the products, with no descriptions). Finally, the cover disks that come with the mags provide demos of games (so you can try before you buy), plus full PD/Shareware games and other software. Most come with two disks.

Also available: three ST Action binders, each will hold about 12-14 issues without any damage or modification (wire-in-the-middle style) and make it convenient to leaf through the mags. Sold/traded only as a group. These are well made, nice looking binders with the ST Action logo on them. Will hold any of the large format UK magazines (A4 size, I think).

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****
* Mickey Boyd * Office Phone: (904)644-7167 *
* Systems Administrator * Digital Pager: (904)657-6425 *
* Florida State University * FAX: (904)644-4053 *
* Mathematics Department * http://www.math.fsu.edu/~boyd *
****

2622. Re: Literacy of ST Format editors

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960511224209.2722D-100000@ns1.ptd.net>
Source record: 145376

On 11 May 1996, Gaven Miller wrote:

> On the back cover of the May 1996 issue of ST Format, where the cover disc
> contents are "advertised", a glaring error in grammar appears in the
> description for STOS Extra.
>
> "Formally a commercial product, STOS Extra is now shareware"
>
> The out-of-place word is "Formally".
>
> The correct word for the sentence would be "Formerly".
>
> [Formally: In accordance with convention; conventionally]
> [Formerly: In time past; previously]

It's weird considering ST Format is an 'informal' magazine including the
way they describe terms. It's one of the few comptuer magazines that
don't treat readers as ever idiots who can't even turn on a computer or
techno-geeks who speak incantations of source code over the keyboards, so
I really like it :)

Considering they got an editor who's quite strict(as they would have it),
it's surprising a little thing got slip through. Since it's not usual
like in fanzines, it's not much bother to me. BTW, my computer store no
longer carries ST Format so it's now 100% PC :(

Eric Noss
a.k.a
Mr. Maddog

2623. Re: ttp's and the "-help" command

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960511225238.2722E-100000@ns1.ptd.net>
Source record: 145377

On Fri, 10 May 1996, Andreas Ziethen wrote:

> Hi!
>
> My problem:
> With some ttp's the screen with all possible commands after typing the
> "-help" command immediateley disappears. So I'm looking for some tool to
> hold the help-screen and print it. If anybody knows such tool, please let
> me know where to get it.

I have to say that TTP's really stink a big fat one :P If I had to use one, I rather just install the application in the GEM menu and double-click on the file like LZH(I know there is a LZH with a Gem interface but with DC programs that I got, I don't need LZH!). You could try passing -h or -p as a parameter, but it varies.

What you need is a program that can let you pause for a keypress after you've run your TOS/TTP program. If there's any more I can help you with than feel free to e-mail me.

Eric Noss
a.k.a
Mr. Maddog

2624. FS (UK): Falcon030 4MB

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: jay@dcs.warwick.ac.uk
Message-ID: <1996May11.194845.14473@dcs.warwick.ac.uk>
Source record: 145378

Atari Falcon 030 for sale

- 4Mb RAM
- 85Mb internal hard disc
- SVGA monitor
- lots of original software including games, DTP, music, etc
- very good condition

600 pounds o.n.o.

email jay@dcs.warwick.ac.uk
or phone 01223 843768

for sale at Cambridge, or buyer pays postage.

2625. Re: Atari monitor on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960511080849.19676D-100000@moose.erie.net>
Source record: 145379

On Wed, 8 May 1996, Keven Fedirko wrote:

> Is it possible to wire-up a cable that would allow me to use an
> Atari monitor [SM 124 or the SC] on a real macintosh?
>
> ---anyone done it, or could make an educated guess?
> I don't *need* to do it, but if it *could be done*, then
> it would be kinda hip to have two monitors running
> [one for graphics palettes, and the other for a main screen].
>

This IS possible. Many years ago I saw an adapter advertised in
a Mac magazine that allowed connecting the Atari SM124 to a Mac. This is
back when all Mac's had the 9" mono built-in screen. I'm sure this device
was more than just a cable, but I don't know exactly what electronics are
required for the conversion.

2626. re: oasis help

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <153starship@3rdplanet.com>
Source record: 145380

100026.425@CompuServe.COM barked in U.COMP.SYS.ATARI.ST on 11 May 96:

> I'm trying to configure Oasis/Nos to log onto my ISP using PPP PAP
> configuration.
>
> Using a terminal program to log on I get:-
>
> CONNECT 38400
>
> AutoProtocolDetect - Begin protocol or enter 4 returns for interactive
> mode.
> After I enter 4 CR's I get:-
>
> UNIX(r) System V Release 4.0 (nornet.nor.com.au)
>
> login:
> Password:
>
> This takes me into my shell account.
>
> My question is what should I include in my DIAL.TXT and STARTUP.NOS
> files to login via the 'AutoProtocolDetect - Begin protocol' mode.

If you are trying to get into Compu$erve, you'll probably fail. However, you need to ask your provider what response is required - the rest of the world (e.g., "the _real_ Internet") has no information about CI$'s internal protocols. And if your provider won't tell you - tell them to cancel your acount immediately, and go find someone who provides GOOD technical support (in other words, they'll try to answer your questions).

Oh, and if you're paying by automatic draw from a credit card or bank account - send registered mail to your bank immediately on cancelling the account, giving the date and specifically denying the ISP the right to draw. Several large online services have been caught charging their former direct-draft customers as much as 6 months after cancellation.

--

2627. re: how do i...?

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <154starship@3rdplanet.com>
Source record: 145381

glen@cbl.leeds.ac.uk barked in U.COMP.SYS.ATARI.ST on 11 May 96:

g> Author: Glen Varley Address: glen@cbl.leeds.ac.uk
g>
g> Can somebody explain, simply, how to transfer st files in winzip
g> format to the st...what programme is needed etc.?
g> I'm sure this question has been asked many times before but I've
g> just returned to the st after a long absence and need advice on this.

Assuming you're asking how to unZip them, you'll want ST-Zip. It's
available on many ftp sites. Look for a file with a .TOS extension, that
would be the self-extracting archive. You'd be amazed at the number of
people who think it's clever to archive an archiver with the same
archiver...

--

2628. re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <155starship@3rdplanet.com>
Source record: 145382

jjtroup@dcsun4.comp.brad.ac.uk barked in U.COMP.SYS.ATARI.ST on 11 May 96:

j> ... (even if your Anti-Non-German-Speaking-Peoples conspiracy
j> theory ... _was_ true (which I don't believe it to be)...)
j>
j> Blah... I'm really tired of this thread... I have stated on more than
j> two occasions that I think that the unavailability of an English
j> unregistered version of Thing is doing Arno a lot of damage, but I
j> keep coming back to this damn thread because I feel to need to try to
j> correct misinformations/errors

Yet that "need" didn't prevent you from imputing some insane conspiracy theory to me, did it?

j> I really don't see how limiting the ftp sites Thing is on by country
j> is going to help. There is nothing to stop a person from the US, UK,
j> NZ or AU going to a DE ftp server is there? It would seem pointless
j> _and_ discriminatory against German-speaking users from US, UK, NZ and
j> AU (in that you are forcing them to go to an foreign ftp site to get
j> Thing).

There's nothing to stop anyone from going to any public ftp site, except (1) speed of response, which tends to be slower going trans-ocean than within one's continental boundaries, and (2) lack of interest in sites that carry nothing that one can read and understand. Thus, while most sites carry most software, there are a number of specialized sites that are heavily slanted towards the "local" tongue.

j> And again, why only US, UK, NZ, AU? Surely these are not the only
j> countries where German is not a common language/the native tongue?

Sorry, I didn't perform an exhaustive search to determine where German _isn't_ spoken. My point was that, by limiting the shareware version to German, Arno has limited his shareware audience. Why should anyone in the non-.de domains use hard drive space to store something that is of little interest to local users?

If you decide to respond, please try to limit your speculations to the software. I really don't feel the need to attack you (or anyone other than Ralphie) on a personal level.

--

2629. re: need tt keyboard cable info....,

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <156starship@3rdplanet.com>
Source record: 145383

mh> Author: Michael D. harvey Address: m.harvey@ix.netcom.com
mh>
mh> I reciently got one of the TT's from Don Thomas deal, and the way I'm
mh> trying to setup my desk, I need a longer cable on the TT keyboard.
mh> I know sometime ago, I saw something saying you could make your own
mh> cords for the Mega's which use the same type connectors.
mh>
mh> Can I possibly just go to Radio Shack and get a phone cord extension
mh> cable for a multi line setup (larger connector , right??) and use
mh> that. I'd read something about it swaps one line somewhere, but if I
mh> extend the same signal from the TT to the keyboard, it should still
swap
mh> that one wire or whatever it was that was different.

If you get a 6-conductor extension from the Shack, it will work. You may
need to get a 6-way cord and a double-female adapter, but it's essentially
the same thing.

mh> Please post here or send e-mail to m.harvey@ix.netcom.com

I'll do both!

..*NOTICE* No user serviceable characters in this tagline.

--

2630. re: oasis 2 available

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <157starship@3rdplanet.com>
Source record: 145384

roy@gorring.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 11 May 96:

>> As a further note to my original posting regarding the release of OASIS
>> 2 and ICE.
>>
>> I have now uploaded the full distribution to the comp.binaries.atari.st
>> news group. Be warned though, there are 16 parts to it, and the total
>> file when decoded is 720K!
>>
r> It ain't there, I think this is because that group is closed, I tried
r> to put a message on it the other day :-(

It is closed. The moderator of the group closed it about a month ago. If anyone can tell me how to go about creating a newsgroup (maybe I'll ask my ISP), I'll be happy to moderate a new one.

--

2631. re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <158starship@3rdplanet.com>
Source record: 145385

Paul.Muehlbauer@flight.org barked in U.COMP.SYS.ATARI.ST on 11 May 96:

PM> It's unfortnate that we humans have cultural differences between us.

IDIC. Infinite diversity in infinite combination. Without it, cultures stagnate and die.

PM> It would be nice if people could help one another, & translate
PM> between the languages, so all of us can derive use from software, &
PM> of course pay our fair share for it. Unfortunately, from several of
PM> the messages here, it seems this is not to be. :(

AIUI, Thing _will_ be translated - but it hasn't been released in an English shareware version yet. I imagine that Arno will reap some significant benefits when it is released. Meanwhile, I'm _very_ happy with Teradesk - and it's freeware.

--

2632. re: will a mega ste runa scsi 2 hd?

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <159starship@3rdplanet.com>
Source record: 145386

julian@connexus.apana.org.au barked in U.COMP.SYS.ATARI.ST on 11 May 96:

j> Author: Julian Gifford Address: julian@connexus.apana.org.au
j>
j> My friend's Mega STe won't see a brand new Quantum 2.5" 340 meg scsi 2
j> hd. He tried the drive out on his Falcon and it worked perfectly.
j> He also tried many different hd utilities.
j> ICD Pro's bootfix program didn't help.
j>
j> Has he got any hope? Are there any dip switches to set, etc, etc....?

He's trying to use the MSTe's Atari host adapter, isn't he? It won't work.
Period. That HA won't support drives that have parity checking enabled,
and more than a few won't work even without parity. I left mine installed,
but it's not attached to any drives. There are 2 Panasonic CD-ROMs, a
Seagate, a Conner, and a Micropolis hard drive, and an Archive Viper tape
drive on my ICD AdSCSI+ - and all worked immediately when I plugged them in.

--

2633. re: magicmac and atari

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <160starship@3rdplanet.com>
Source record: 145387

Ian_Taylor@a2w.maus.sub.org barked in U.COMP.SYS.ATARI.ST on 11 May 96:

>> No, this won't work. Linux or NetBSD (not FreeBSD) are operating
>> systems of their own. MagiC is an operating system of its own, too. You
>> can only run one of these systems at the same time.
IT> Apparently MagiC-PC will run under W95. Is this multitasking
IT> multitasking?

Not likely. The only WIN product that actually multitasks is NT; the
others (3.x, 95) are task-switchers (and don't do it awfully well). I
suspect that MagiC-PC under WIN95 will be crippled rather badly.

--

2634. re: falcon/audio-in/voltage.

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <161starship@3rdplanet.com>
Source record: 145388

josk@stud.unit.no barked in U.COMP.SYS.ATARI.ST on 11 May 96:

j> Author: Jo Even Skarstein Address: josk@stud.unit.no
j>
j> FPINTO (fpinto@cougarnet.byu.edu) wrote:
j> : Is there any voltage in your Falcon-audio input? Mine has arond
j> : 9v and 4 Milliamps. (analog multimeter measured). Is it right or not?
j> The : audio system seems to work fine.
j>
j> It's nothing wrong with your Falcon, the 9v is there for driving
j> microphones. I can't understand why Atari implemented this, who in their
j> right mind would use a pro microphone plugged straight into their
j> falcons? A normal line-level input would have been a lot more useful.

Strangely enough, Atari did it right. A mic line at above-ground level has
higher noise immunity that a ground-level line.

--

2635. re: release of oasis 2

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <162starship@3rdplanet.com>
Source record: 145389

phil@yeadontt.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 11 May 96:

p> Author: Phil Yeadon Address: phil@yeadontt.demon.co.uk
p>
p>
p> Tonight (10/5/96) I have uploaded the release version of OASIS2 and
p> ICE to the Demon, Hensa and Atari Archive FTP sites.

"And there was great rejoicing!"

Good on you, Phil!

--

2636. STe HELP

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: dons@qnet.com
Message-ID: <4n0q3u$4nd@mandolin.qnet.com>
Source record: 145390

Subject: STe HELP
Newsgroups: comp.sys.atari.st
Organization: Quantum Networking Solutions, Inc.
Summary:
Keywords:

I recently purchased a STe with out any ram I know that it takes 1mb x 8,
30 pin simms.Will it work with just one of these simms or does it take
two to of them giving you 2mb.What chips do I use if I just want 1mb.?

Don

2637. STE ???

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: dons@qnet.com
Message-ID: <4n17t4$6l9@mandolin.qnet.com>
Source record: 145391

Subject: STe I need help?
Newsgroups: comp.sys.atari.st
Organization: Quantum Networking Solutions, Inc.
Summary:
Keywords:

i recently purchased a STe less ram.I now need to purchase ram to install
into the STe.I know that the it takes 1mb x 8,30 pin simms.so heres my
questions.

1)what speed should the STe be able to use?
2)Can the STe work off of just 1 1mb x 8 simm?
3)Is it possible to use 4mb x 8 simms ?
4)is there a specific 1mb x 8, 30 pin simm that I should be using?
5)Are all 1mb x 8,30 pin simms all the same??

Don

2638. re: ste to video jacks?

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <168starship@3rdplanet.com>
Source record: 145392

boyd@zeno.math.fsu.edu barked in U.COMP.SYS.ATARI.ST on 11 May 96:

b> Author: Mickey Boyd Address: boyd@zeno.math.fsu.edu
b>
b> I would like to be able to plug my Atari STE and 1040STFM into the
b> video jacks on the front of my VCR. Alternately, I would like to plug
b> them into an SVIDEO jack, if possible. Doing so directly from the "TV"
b> jack on the computers to the video jack on VCR did not work. I presume
I
b> need some sort of RF modulator that is fancier than the one I got with
b> the computer (the little silver box that used to come with lots of Atari
b> stuff, including the 2600 line).

Mickey, the TV Out port on Atari computers (or indeed, and system that had them) is RF-modulated - you have to connect it to the antenna jack on the TV or VCR, not direct video.

What would be better is a cable that connects the 14-pin DIN monitor connector on yout Atari to the direct video and audio jacks. I imagine that Toad could get one - I got mine in Europe, but I'm not going back for yours. <G>

Bottom line: The Atari does produce composite video - the STe even has the stereo audio out jacks. All you need is the right cable.

--

2639. Re: Using ATARI System V ??

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: Markus Fr=?iso-8859-1?Q?=F6schle <mfro@ibm.net>
Message-ID: <3193D020.339D13B9@ibm.net>
Source record: 145536

Michael S. Hill wrote:
>

> back... I'd really like to get Atari SYSV on my Falcon!!
>
> --Michael
Sorry - even if you manage to get it - it won't run on a Falcon.
I once tried this with my copy (crashed).

Markus

2640. Re: Oasis 2 and CAB

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: dave@levihome.demon.co.uk
Message-ID: <67145209_000002_OASIS_NEWS@levihome.demon.co.uk>
Source record: 145537

In article <4mutr6$nq1@due.unit.no>
josk@stud.unit.no (Jo Even Skarstein) wrote:-

>Would it be possible to use CAB together with Ice? And I dont mean running
>Ice and STiK together, but writing a CAB.OVL allowing CAB to use Ice as a
>networking layer.

>Perhaps a silly question, but I cant see any reason for the Oasis-guys to
>spend hundreds of hours writing Spider when CAB is so good... Writing a
>CAB.OVL would be much more elegant.

It isn't a silly question but it is practically impossible to
implement.

CAB.OVL is the interface between STiK and Cab itself. With STiK
being an accessory there isn't any problem with running Cab at the same time
(similar to a multitasker).

Unfortunately ICE was written to replace NOS and the high level
routines SMTP,NNTP,FTP etc. and requires a lot more processing time than
the accessory slot will provide.

The main difference is philosophy:-

Do you run STik and then choose which 3rd party high level Internet
routines to run over it and access each one at a time?

Or

Run one program which accesses all of the systems at the same time
but have no ability to choose a different FTP or News system.

If MagiC was running then to be honest it could be done quite easily
but without MagiC you can't get Cab and ICE running at the same time.

When I started writing ICE my main aim was to generate a full TCP/IP
implementation that internally multi-tasks the high level access systems,
which will run on any TOS operating system. I have already received requests
to make ICE talk to HSModem directly, or take control of the modem port but
I won't do this as not everyone runs HSmodem and there are people who access
with different ports, speeds, patches and code. My only requirement is that
the Bios is setup with the correct speed & pointed to the correct port. This
is usually saved as the default options in the control panel.

For these reasons I am not willing to try to make ICE and Cab work
together as it would immeadiately make a multi-tasker such as MagiC a
requirement, now you would have three programs running in memory. Which on a
machine with less than 2 Meg would be impossible.

OASIS2 and ICE will just about work on a 1 Meg Atari.

Spider will be supplied in two forms, a stand alone version to give
people with less memory the ability to use it and for people with more
memory an integrated program of ICE & Spider will be available.

Sorry to dampen a nice thought.

Dave.

--

==
If All The World's Cars
Were Parked End To End: ---~~~>> /////// /////// /////// /////// //////
// // // // // // //
Some Idiot Would Try ---~~~>> /////// /////// /////// /////// // //
To Pass !!!!! // // // // // //
---~~~>> /////// // /////// /////// ///////
Dave@levihome.demon.co.uk NeST 90:100/114.0@nest.ftn
==

2641. Re: GCR system 7

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4n0pvu$8l5@madeline.INS.CWRU.Edu>
Source record: 145538

If there is a way, I for one would be very interested.
I think the main reason may be that a Plus, like GCR, is limited to
4 meg of ram. Sys 7 takes up so much space that there is
little room left over to much more than say "HELLO".
Although D. Small is alive and well somewhere in Denver, I
think he is much to busy earning a living, than looking at
posts. I have sent him 4-5 e-mails in the last two months
with nary a peep back.
Boris D. Cahan
bdc2@po.cwru.edu

2642. oasis help

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: Neil Newman <100026.425@CompuServe.COM>
Message-ID: <4n0q06$m1e$1@mhafc.production.compuserve.com>
Source record: 145539

Hi,

I'm trying to configure Oasis/Nos to log onto my ISP using PPP PAP
configuration.

Using a terminal program to log on I get:-

CONNECT 38400

AutoProtocolDetect - Begin protocol or enter 4 returns for interactive mode.

After I enter 4 CR's I get:-

UNIX(r) System V Release 4.0 (nornet.nor.com.au)

login:
Password:

This takes me into my shell account.

My question is what should I include in my DIAL.TXT and STARTUP.NOS
files to login via the 'AutoProtocolDetect - Begin protocol' mode.

Cheers, Neil.

2643. Re: Cheap UK ISP - atari friendly

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: Neil@yr-ynys.compulink.co.uk
Message-ID: <70894914_OASIS_NEWS@yr-ynys.compulink.co.uk>
Source record: 145540

David

>All I can suggest is that you ring them and discuss your individual
>cases.
>
>Zetnet /may/ be willing to lower it if they consider themselves "poaching"
>you from demon.

You posted the original advertisement. You are obviously involved with Zetnet in some way (no criticism intended or implied). A few of us have taken the trouble to point out to you that your idea is sound in principle but we won't pay the setup fee. I think the ball is pretty much back in your court now.

I hope you talk to Zetnet and persuade them that, for the sake of a few setup fees, they could pick up a small community (I'm presuming their service will be as good as you describe of course).

Best wishes

Neil

--

Neil Martin, music undergraduate, University of Wales College of Cardiff
neil@yr-ynys.compulink.co.uk -=- martinna@cf.ac.uk -=- smu3nam@thor

2644. Magic 4

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <12581_pbaker@mettav.demon.co.uk>
Source record: 145541

Any ideas anyone?

I run a BBS under magic (great disk access and fab comm port handling)

BUT I have a problem...

Several programs I run use errorlevels to indicate for example an abandoned download or the number of minutes to deduct from a users time.

Only trouble is , these are negative errorlevels...

Magic comes up with a dialogue box stating a system error , halts and stays that way.....not very useful...

Anyone any ideas how to stop this?

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2645. Re: Will a Mega STe runa SCSI 2 HD?

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: m.harvey@ix.netcom.com
Message-ID: <4n15ud$11l@dfw-ixnews1.ix.netcom.com>
Source record: 145542

In <4mva0l$idu@preeda.internex.net.au> julian@connexus.apana.org.au (Julian Gifford) writes:
>
>My friend's Mega STe won't see a brand new Quantum 2.5" 340 meg scsi 2 hd.
>He tried the drive out on his Falcon and it worked perfectly.
>He also tried many different hd utilities.
>ICD Pro's bootfix program didn't help.
>
>Has he got any hope? Are there any dip switches to set, etc, etc....?
>
>Help! :-)
>
>TIA, Julian.
>
>
>--
>
> /| |\ o _, /�� o |\ |\ _ |
> | | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
> \|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
> (| julian@connexus.apana.org.au |) |)

```
I don't know, but perhaps the partity also had to be disabled in it
just like the ICD Link 1 requires. Check the jumper settings for
parity settings.. Put a jumper on to disable parity power.
```

2646. Re: All Atarians Please Read! & Reply!

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: hace@delphi.com
Message-ID: <BBDt5Eu.hace@delphi.com>
Source record: 145543

I subscribe to both ST Informer and Current Notes. Also ST Format (through TOAD). But the Atari World/Jaguar's Edge/Processor Direct/Atari Advantage and START fiasco's sure would make a new magazine a chancy thing.

I'll continue my subscriptions with the established magazines. I think they need ALL THE SUPPORT we can give them. Both in subscriptions and in article contribution.

As far as the ST Book .. It'll never fly unless it has a built in floppy drive.

2647. Re: Looking for shareware authors

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: hace@delphi.com
Message-ID: <BDMsZgr.hace@delphi.com>
Source record: 145544

Michael S. Hill <Michael.Hill@den.mmc.com> writes:

>I'm looking for several shareware authors so I can register software,
>and I was wondering if anybody knows if they follow this group, or
>could give me their email addresses. I would like to contact:
>
> Damien M. Jones (last known address was APO AE, which is
> subject to change)

Damien is in Florida now. I believe It's All Relative is handling his software
and possibly could handle his shareware stuff too.

George Iken

2648. Literacy of ST Format editors

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4n1fds$pg6@inca01.inca.co.nz>
Source record: 145545

On the back cover of the May 1996 issue of ST Format, where the cover disc contents are "advertised", a glaring error in grammar appears in the description for STOS Extra.

"Formally a commercial product, STOS Extra is now shareware"

The out-of-place word is "Formally".

The correct word for the sentence would be "Formerly".

[Formally: In accordance with convention; conventionally]
[Formerly: In time past; previously]

--

Quote For The Month:

"[Computer Advocacy groups] are intended to be a place where people can argue... in an intelligent manner"

2649. Re: FAQ, is it available?

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <319468f43ab24a60@sn.no>
Source record: 145546

Tommy Jonaeson (jonaeson@nile.dataphone.se) wrote:

>
>Hi everybody!
>
>Is there any FAQ for any of the atari usegroups available?
>
>I have an old one dated aug 93, and is wondering if anyone still is
>compiling this FAQ?

I exchanged some emails with the guy in charge of it some time ago and he told me that the '93 version was the latest one... I haven't been in touch with him for some time, but I doubt it's been re-written.

Anyway, if anyone wants to get hold of the FAQs (Frequently Asked Questions) for the Atari ST you can FTP to:

ftp://ftp.sn.no/user/hallvart/atari/info/

47K faq1_st.txt Atari ST Frequently Asked Questions part 1
30K faq2_st.txt Atari ST Frequently Asked Questions part 2
28K faq3_st.txt Atari ST Frequently Asked Questions part 3
23K ftplist.txt Atari ST FTP site list/user guide
74K sm124.zip Atari SM-124 (monochrome monitor) schematic .IMG file
22K sony_144.zip How to install/modify a Sony disk drive for HD/DD use
2K tos_err.txt List explaining what TOS error messages/bombs mean
15K virus.txt List over viruses, explaining what they do etc.

Hallvard
--
_/_/_/

2650. Re: HP660C Speedo driver

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <12603_DCroker@mettav.demon.co.uk>
Source record: 145547

Hi Herve!

>> Does anyone know the whereabouts of the latest version of this driver
>> (developed by Epson France) please? The version I have is 3.04F.
h>
h> The last one is 3.05 and is on my BBS +33.1.42.51.11.35 or un FAN
h> systems BBS compatibles ... I had hatched them a long time ago !
You have Email...

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2651. Re: Oasis 2 and CAB

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4n1sem$nop@due.unit.no>
Source record: 145548

Dave Levi (dave@levihome.demon.co.uk) wrote:

: If MagiC was running then to be honest it could be done quite easily
: but without MagiC you can't get Cab and ICE running at the same time.

But a lot of people have high-spec. Ataris (Or macs) running MagiC! If it could be done "quite easily" as you put it, why not just do it? You don't have to write a CAB.OVL, just make it possible for other programs to access ICE's TCP/IP-stack under multitasking systems.

: which will run on any TOS operating system. I have already received requests
: to make ICE talk to HSModem directly, or take control of the modem port but
: I won't do this as not everyone runs HSmodem and there are people who access
: with different ports, speeds, patches and code. My only requirement is that

Perhaps you could include this as an option in future versions?

: For these reasons I am not willing to try to make ICE and Cab work
: together as it would immeadiately make a multi-tasker such as MagiC a
: requirement, now you would have three programs running in memory. Which on a
: machine with less than 2 Meg would be impossible.

Correct, but having the above mentioned features doesn't exclude anyone from using Oasis2 and ICE, but it give users with more powerful computer more options.

: OASIS2 and ICE will just about work on a 1 Meg Atari.

Nice :)

: Spider will be supplied in two forms, a stand alone version to give
: people with less memory the ability to use it and for people with more
: memory an integrated program of ICE & Spider will be available.

I guess the stand-alone version will include the TCP/IP-stack from ICE? How is Spider doing anyway?

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

2652. Re: Release of OASIS 2

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4n1t1s$o2l@due.unit.no>
Source record: 145549
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

```
Phil Yeadon (phil@yeadontt.demon.co.uk) wrote:
:
: Tonight (10/5/96) I have uploaded the release version of OASIS2 and ICE
: to the Demon, Hensa and Atari Archive FTP sites.

I've been looking for it, but can't find it either on Demon or a.a.u.e.
Exactly *where* is it?

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/
```

2653. Looking for HP540c driver

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <4n1t2c$eg7@zap.io.org>
Source record: 145550

To: andre@southern.co.nz (Andre Nieuwenhuize)
Subject: Looking for HP540c driver or similar..
Newsgroups: comp.sys.atari.st

a > I have an HP Deskjet 540, and I'm looking for a recent driver.
a > I've been through several Euro ftp sites but can only find the
a > old stuff. I thought I saw someone talking about a HP660(?)
a > driver recently, maybe I can use that if there's no printer
a > driver for the HP540. I'd appreciate any clue as to where I
a > can find it.

having recently purchased a slightly used DeskJet 540, and
getting great results with it, I'd advise you to get a driver for
the DJ550c or DJ500 - both are compatible with the 540, and are
recommended by Hewlett-Packard themselves as acceptable substitutes
if a 540 driver cannot be found. I use the 550c driver in Calamus SL
for colour work and get excellent results.....

... "Be Vewy Vewy Quiet. I'm Assimiwating A Wace.": Fudd Of Borg
___ Mountain Reader II - #00000007

2654. OASIS 2 Available

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <34746431_000001_OASIS_NEWS@yeadontt.demon.co.uk>
Source record: 145551
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

As a further note to my original posting regarding the release of OASIS 2 and ICE.

I have now uploaded the full distribution to the comp.binaries.atari.st news group. Be warned though, there are 16 parts to it, and the total file when decoded is 720K!

TTFN

--

==========

The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
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========== Phil Yeadon ====== phil@yeadontt.demon.co.uk ==========

2655. S. Converter 1.Word Plus -> WinWord

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: hsv@hsv.ping.de
Message-ID: <68e8E6AxjBB@hsv.ping.de>
Source record: 145552

Hi,

sorry for I've changed from Atari ST to PC-Platform...
But now, I still have a lot of documents written with 1.Word Plus on the ST. These document consist not only in text, but also in formatting, header, footer, footnotes, GEM-DRAW Pictures etc. Now I'm looking for some sofware converting this documents to Winword without loosing too many of its attributes.

Thanks in advance

-hsv-

Hartmut Schulze-Velmede
hsv@hsv.ping.de

2656. trade: your Atari ST for ...

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: uci@infobahnos.com
Message-ID: <5b7cc$a2d19.28d@news.skyweb.net>
Source record: 145553

I am a comic dealer, and I'd like to get an Atari ST and color monitor. If you're interested in trading for a sizable amount of comics, e-mail what system you have, and a want list if you have one or I'll send the latest sale list.

thanks!

2657. Mint/MintNet

Newsgroup: comp.sys.atari.st
Date: 1996-05-11 00:00:00 UTC
From: ekr@efn.org
Message-ID: <4n2ah6$bfi@garcia.efn.org>
Source record: 145554

I need to use Cab for my Falcon, running on a PPP connection. I have been told that I can due so using MINT and MintNeT. What are these, and where can find them?

Any one have any ideas?

Thanks,

Kevin

2658. Can't find Oasis 2. Where is it?

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: ljord@connectum.skurup.se
Message-ID: <4n44h3$38@Steinlager.tip.net>
Source record: 145255

I have looked for Oasis 2 at hensa, demon
and umich but not found it.
Have anybody found it?
Where?
Please tell me more exactly where to find it.

tia,

Reine Jonsson

Email: ljord@connectum.skurup.se
URL: http//www.skurup.se/~ljord
Fax: +46 414 202 81
--

Reine Jonsson

Email: ljord@connectum.skurup.se

2659. FS UK

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: kdunn@allatsea.demon.co.uk
Message-ID: <177_kdunn@allatsea.demon.co.uk>
Source record: 145256

On Behalf of Tony Greenwood...

For sale:

2.5 Meg STe TOS 1.62
85 Meg SCSI Hard drive in 5.5 inch case with power supply, all
leads and adaptors ready to go. Jam packed with software.
Cumana 720 k 3.5 inch external floppy disk drive.
Atari SC1224 Colour monitor (no left and right borders, otherwise
working perfectly).
Trackmaster monitor stand.
Forget me Clock, clock cartridge with thru-port.
Videomaster cartridge.
Stereo Master sampling cartridge.
Eprom cartridge card.
Mouse, joystick.
Loads of Atari Magazines (STF, AW and STR) (no cover disks)
Manuals, various leads (including Scart), and various disks.

A complete set-up, fully working and ready to go.

£250 the lot (strictly no offers)

Cannot split.

Buyer collects (Accrington, Lancashire, UK)

For more info Tel (01254) 391469

--

Floating around aimlessly at All At Sea.

2660. Re: OASIS 2 Re-Released

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <831951176_MAXIM_@mbha.demon.co.uk>
Source record: 145257

In article <37496840_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk (Gary Priest) said:-

>It actually is in the above path on ftp.cnam.fr.
>
>It's just 'dir' shows nothing. If you do 'get oasis2.tos' whilst in the
>above path then NOS will find it and download it. I've just done it.
>
>I hope this helps. I too was very frustrated about trying to find OAsis2
>(and I'm a beta tester, so you'd think I'd be in the know. Not.)

Yep, thanks for that Gary. You are right (and so was Flinny). Oops.

I was in the shower this morning and I wondered why Phil mad ethe comment
about trying upper and lower case. I though perhaps I might have embarrassed
myself :-(so I tried this AM. And I got it. Great! :-)

Thanks again.

--

daveb

---
daveb@mbha.demon.co.uk

2661. FS:Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: phil@tdodd.demon.co.uk
Message-ID: <831890694.24360.0@tdodd.demon.co.uk>
Source record: 145258

```
Atari 1040ST
2 Meg mem upgrade
40mb hard disk
Tower case
2 Floppys
MONO MONITOR
(512 for spares)

Neo Desk 2
Harlikin 2
Turbo ST
HISOFT BASIC and WERCS
Word Up
Fontz!
The Pawn
and others
```

Asking £175ovno


```
+-------------------------------------------------+
| _/_/_/_/_/ |
| _/ Philip T Dodd |
| _/_/_/ _/ _/_/_/ |
| _/ _/ _/ _/ _/ phil@tdodd.demon.co.uk |
| _/_/_/ _/ _/ _/ |
| _/ _/ _/ _/ |
| _/ _/_/_/ |
+-------------------------------------------------+
```

2662. FS: Cubase V3.1 for Atari US$150

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: s925799@mailserv.cuhk.hk
Message-ID: <4n46gk$d4r@hpg30a.csc.cuhk.edu.hk>
Source record: 145259
Cross-posted to: alt.binaries.sounds.utilities,alt.music.midi,alt.binaries.sounds.midi,comp.music.midi,comp.music.misc,rec.music.makers.synth,comp.sys.atari.st,comp.sys.atari.st.tech

```
For Sale
Cubase for Atari V3.1
Original dongle and manual
US$150 including shipping.
--
/=======================================================\
| s925799@mailserv.cuhk.hk |
| |
| " I am such a peculiar girl |
| have my dreams and thoughts in another world..... |
| So lost in time So lost in space |
| I belong to an unknown human race....." |
| <Dreaming Girl, Bel Canto> |
| |
| Good Luck, |
| Malcolm |
\-------------------------------------------------------/
```

2663. ~.prg 'virus' is lurking somewhere

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: miqco@sci.fi
Message-ID: <31950d1c665242@sci.fi>
Source record: 145260

About month(or few weeks) ago I downloaded Falcon gamedemo
from cnam. I don't remember the name of the file.
It was infected by a virus which does a hidden file
~.prg in /auto/ folder. Here in newsgroups was stated
that deleting it is a solution. I thought so until...
...yesterday I noticed that (message?) 'B[)J[B' or
something like that, pops up on my screen again. Aarghhh.
Yes, there was ~.prg again in my /auto/ folder.
Is there any solution of deleting that ****ing animal ?

--
\ /
,-- \,O,/
(Snail Mail: Veikko Vanamo, Lahtomaenkatu 3 B 38,)^(
) 33580 Tampere, Finland (v)
(InterNet E-Mail: miqco@sci.fi \|/
'---'-

2664. Re: Oasis2 help me please,please

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <831978740_OASIS_@phil4.demon.co.uk>
Source record: 145261

In article <4n3snr$npd@nadine.teleport.com>
clinton@teleport.com (gary clinton) said:-

> Okay; I tried to run Oasis 1.whatever without much success. I
>keep stalling out after the allocation of my dynamic IP address;
>Since I was already hearing of the pending release of Oasis2 I
>figures I'll waits.
> Well; today I spent a fair amount to time with Oasis2 to
>encounter the same problem over and over and over again. I am left
>perplexed and in need of the "kindness of strangers".
>
> This is my dial script:
>
>$! DIAL START
>'
>' teleport
>'
>0:DIAL_TIME = 30
>'
>0:CONNECT_TIME = 60
>'
>0:PHONE = 2201016
>'
>0:PACKET_CLEAR = OFF
>'
>0:r-login:
>0:s-my username
>'
>0:r-password:
>0:s-MY PASSWORD
>'
>0:r-IP address:
>0:s-$GET_IP
>'
>0:r-HELLO
>0:s-
>'
>$! END DIAL
>
> It (Oasis2) just sits there after my ISP (teleport) sends the
>dynamic IP address.
> Anyway if anyone who has taken the time to read this, has any
>idea why this script dosen't seem to work would convey those
>thoughts to me. I'd be grateful.

>

Just a thought, but does your ISP send out the HELLO ???
if not OASIS2/ICE will sit around wiating for it till the cows come
home. !

Best thing to do is to log on with a normal terminal program, and find
out what is sent after your IP address, instead of maybe the HELLO !!

If you still can't find anything, then remove the line 0:r-HELLO and
0:s-

Also try removing the leading characters from some things. For
isntance your modem on occasions will miss the fisrt character of the
word, say IP address: and will instead only get P address: or in
extreme cases ddress: etc. etc.

So what you can do is to change the 0:r-IP address: to 0:r-ddress:

as long as this phrase doesn't occur anywhere else in logon, you will
be fine.

Hope this helps !

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

2665. Re: ~.prg 'virus' is lurking somewhere

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: miqco@sci.fi
Message-ID: <4n403p$97v@tron.sci.fi>
Source record: 145262

```
Veikko Vanamo (miqco@sci.fi) wrote:
: About month(or few weeks) ago I downloaded Falcon gamedemo
: from cnam. I don't remember the name of the file.
: It was infected by a virus which does a hidden file
: ~.prg in /auto/ folder. Here in newsgroups was stated
: that deleting it is a solution. I thought so until...
: ...yesterday I noticed that (message?) 'B[)J[B' or
: something like that, pops up on my screen again. Aarghhh.
: Yes, there was ~.prg again in my /auto/ folder.
: Is there any solution of deleting that ****ing animal ?

Program with virus was in carpdiem.*** packet
which does not exist anymore in cnam.

: --
: \ /
: ,------------------------------------------------ \,O,/
: ( Snail Mail: Veikko Vanamo, Lahtomaenkatu 3 B 38, )^(
: ) 33580 Tampere, Finland ( v )
: ( InterNet E-Mail: miqco@sci.fi \|/
: '-------------------------------------------------'-
```

2666. UK: For Sale.

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <12633_Spencer@mettav.demon.co.uk>
Source record: 145263

The following items are for sale:

SM124 mono monitor 60 UKP

4Mb STe computer. Perfect working order. TOS 1.62. 160 UKP

VideoMaster digitiser and colour splitter for the Falcon. 60 UKP

Tape Streamer. 512Mb QIC mechanism with 11 150+250Mb tapes. 120 UKP.

MagiCMac 1.23, turn any Mac (68030 or better, or a PowerMac!) into an
Atari compatible mean machine. 70 UKP

Calligrapher Gold. WYSIWYG wordprocessor. 25 UKP.

EIZO 6500 Flexscan monitor. 21" multiscan monitor, suitable for use
on TT or any VGA type output (does TT high or SVGA, but monochrome
only). 300 UKP, buyer collects.

Stereo Replay sampling cartridge for STFM or STe (boxed and as new).
20 UKP

Proflight flight simulator (for STFM, STe or TT, doesn't work on the Falcon
:-(10 UKP

STWorld magazines, issues 24 - 26, 29 - 32 and 34 - 53.

Vidi-ST video digitiser, this is only the digitising cartridge and no
colour splitter so £20 is the suggested price (inc. P+P)

View II, file viewing program. Designed for integration into the desktop.
Handles many file types (SEQ, pictures, samples, text, etc.) 8 UKP

Timeworks 2 plus two manuals on Desktop Publishing with it. 20 UKP
(inc. P+P).

Epson FX80 emulation cartridge for DeskJet, Deskjet+ and Deskjet 500.
20 UKP.

Printer Port buffer module, made by Paul Rossiter for HP Deskjet
owners. 10 UKP (inc P+P).

E-Mail me with any offers for items you may want.

Spencer

spencer@mettav.demon.co.uk

--

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

2667. Re: Mint/MintNet

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <831989140_OASIS_@flinny.demon.co.uk>
Source record: 145264

In article <GEMHEGARUP@data.rhein-main.de>
robscha@data.rhein-main.de (Robert Schaffner) said:-

>Take WWW130.* from various FTPs..
>CAB/STiK can't handle PPP in this Stadium. Only CSLIP!
>You found all what you need in this Archiv. (Nearly ready to use)

Stik only works with SLip not Cslip or ppp (yet)

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

2668. Problems with Lharc

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: jamesl@efn.org
Message-ID: <4n4l4t$hbf@garcia.efn.org>
Source record: 145265

I've got a problem with my ST that's driving me nuts and I can't seem to make any headway into it no matter what I try.

The system I'm using is a 520ST that has been expanded to 1 meg and uses (I think) Tos version 1.0. What's been happening is that I cannot uncompress any files with an .LZH extender. When I try, the lharc program either give me a 'crc err' or 'bad table/encrypted file' error message after unpacking the first file in the archive. What's bugging me is that it does this no matter what version of lharc I try, and no matter what archive file I try to unpack. I've spent literally hours trying various lharcs on various files, and it *never* works. Even worse, it won't unpack files I know it has unpacked in the past.

Of course, a lot of the files I can get over the net are archived with an .LZH extender, so there's a fair amount of software I am not able to use. There's even a bunch of lharc versions out there that have been packed with lharc, so I can't even unpack them to try them out. Argh!

Anyway, if anyone can give me any ideas or suggestions to try, I'd be most grateful. I can provide more detailed information on request.

Thanks!

--James
----
jamesl@efn.org

2669. Looking for Degas

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: jamesl@efn.org
Message-ID: <4n4ljv$hgk@garcia.efn.org>
Source record: 145266

I once had a copy of the paint program Degas, until it and its backups were damaged by some disk problems I had a couple years ago. The original disk went bad long before and was tossed, and the box and manuals were lost a couple moves ago. Still, I miss the program sometimes and wish I knew where to locate another (legal) copy. I don't even remember what company produced it.

Can someone give me any ideas on how to locate another copy? Failing that, are there any PD paint programs on the net that can use Degas pics? I know the latter is unlikely but I figure it's worth a try.

Anyway, thanks...

--James
----
jamesl@efn.org

2670. Re: ttp's and the "-help" command

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3195d43c83c0b30@sn.no>
Source record: 145267

Andreas Ziethen (andy@urban.prima.ruhr.de) wrote:

>Hi!
>
>My problem:
>With some ttp's the screen with all possible commands after typing the
>"-help" command immediateley disappears. So I'm looking for some tool to
>hold the help-screen and print it. If anybody knows such tool, please let
>me know where to get it.

Install a program called 'hold it' in your auto folder! You can FTP it
from:

ftp://ftp.sn.no/user/hallvart/atari/hold_it.zip (1 Kbyte)

Hallvard
--
_/_/_/

2671. Re: Mint/MintNet

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GEMHEGARUP@data.rhein-main.de>
Source record: 145268

In <4n2ah6$bfi@garcia.efn.org> Kevin Rogers wrote:

>I need to use Cab for my Falcon, running on a PPP connection. I have been

Take WWW130.* from various FTPs..
CAB/STiK can't handle PPP in this Stadium. Only CSLIP!
You found all what you need in this Archiv. (Nearly ready to use)

>told that I can due so using MINT and MintNeT. What are these, and where

I don't no. Heave to install only for www amd also..

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

2672. re: help with cdrom drive

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GEMHEGAUUP@data.rhein-main.de>
Source record: 145269

In <122starship@3rdplanet.com> Max Denebian wrote:

>I had a sanyo drive which didn't work on either my st or falcon. Now I've
>gotten a toshiba 5201b which I can't get to work either. sigh.
>
>Roger has just released his latest version of ExtendosPro. It's on GEnie
>as far as I know.

Most of the SCSI-CD-ROMs need a Parity-Signal from the Hostadapter.
Make sure your Adapter generate this Signal..

(Zip-Drive, same Way, can't work without Parity)

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

2673. Re: Any Logic/LOG3/FX users?

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GEMKBHALUP@data.rhein-main.de>
Source record: 145270
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In <DquHFo.Kp0@news.hawaii.edu> John Perez wrote:

>: : will no longer boot. The following will happen if the LOG3 Cartridge is
>: : plugged in: First, the Atari logo appears, then
>
>: : 1. 4 Bombs
>: : 2. Message: CRC error in ROM E
>: : 3. System reboot (repeats)
>
>: What version of the FX software are you using? FX_1_90.LZH is now
>: available. Perhaps it may solve your problems? If you can't find it,
>: email me, and I'll send you a copy in email (102k).
>
>Unfortunately, my system doesn't even get to the FX-Drivers, or any other
>software for that matter :(The system crashes before the hard disk can
>boot. Thanks though.

You are sure that LOG3 cardride is OK?

>2. Message: CRC error in ROM E

-That looks like an adress-error or also..
Remove all external Parts from your machine and reboot.

-The machine will not boot..
Switch your machine OFF
Have a look at your TOS-Chip (under your 4/14Mb Memoryboard)
Put it safely out, and press it in his socket again.
(If you not have the right tool, use two very smal screwdrivers)
(Remove this Chip very softly!! Do not touch the Socket!!)
Start with 16Mhz so you have a active FX-Board..

(Make shure this chip have the right position!)

-If your machine coming up, add your harddrive and reboot.

-The machine will not boot again..
Use BOOTKONF.PRG and check you NVRAM-Setting...
Write this Setting NEW in your NVRAM.

Add your Harddrive and reboot.

-This all will not work:

So i think you blown your romport..
Take a checkmodul an test this machine step b step.
(Watch out for timeouts ect..)

(Use your next Atari Servicepoint, so you have some one) :/
(Right, that's not funny)

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

2674. Re: Looking for Degas

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <831994550_OASIS_@pwomar.demon.co.uk>
Source record: 145271

In article <4n4ljv$hgk@garcia.efn.org>
jamesl@efn.org (James Lynn) said:-

>I once had a copy of the paint program Degas, until it and its backups
>were damaged by some disk problems I had a couple years ago. The
>original disk went bad long before and was tossed, and the box and
>manuals were lost a couple moves ago. Still, I miss the program
>sometimes and wish I knew where to locate another (legal) copy. I don't
>even remember what company produced it.

Sadly it's no longer available except possibly if some people have old
stock, I think Toad was clearing some stuff out recently you could try
them.

>Can someone give me any ideas on how to locate another copy? Failing
>that, are there any PD paint programs on the net that can use Degas
>pics? I know the latter is unlikely but I figure it's worth a try.

Your 2nd request is far from being unlikey, the Degas format is pretty
much the standard (or at least the un-compressed on is) look out in
an ftp site and see what is about, a good replacement is Canvas as it
is similar but with more features.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

2675. Re: Problems with Lharc

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <831994772_OASIS_@pwomar.demon.co.uk>
Source record: 145272

In article <4n4l4t$hbf@garcia.efn.org>
jamesl@efn.org (James Lynn) said:-

>I've got a problem with my ST that's driving me nuts and I can't seem to
>make any headway into it no matter what I try.
>
>The system I'm using is a 520ST that has been expanded to 1 meg and uses
>(I think) Tos version 1.0. What's been happening is that I cannot
>uncompress any files with an .LZH extender. When I try, the lharc
>program either give me a 'crc err' or 'bad table/encrypted file' error
>message after unpacking the first file in the archive.

Have you set typed "binary" before downloading your files so that they
are not translated to ASCII? It's the only thing I can think of unless
it doesn't like Tos 1.0 as a lot of newer progs require 1.4+.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Lightspeed PDL Information: Lightspeed@pwomar.demon.co.uk

2676. Problems with Oasis2

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <831884896_OASIS_NEWS@mbha.demon.co.uk>
Source record: 145273

OK, got Oasis 2 this morning. Has anyone found screen display problems with Magic4? I run it at 1024x768 and it looks like a gadget (looks like on of the cound meters you get on a stereo) gets repeated across the screen.

Also, if I send a mail post out, it seems to post repeatedly until I delete it from the outgoing folder. The same goes for news posts. Bummer. Perhaps I have the system set up wrong? I think Phil will have 19 copies of an email I sent today :-(.

When sending a mail or news post, and when saving/exitting from the editor. I get an error which says 'File # wrong'. I then get crashed out of Oasis with a TOS error -233. Again, probably something I am doing wrong but I can't think what. Any ideas anyone?

Regards,
--

daveb

---
daveb@mbha.demon.co.uk

2677. Oasis 2 - where is it???

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: andy@urban.prima.ruhr.de
Message-ID: <GEMLDHAFUP@urban.prima.ruhr.de>
Source record: 145274

There were postings saying that Oasis 2 has been released. But where is
ist?? I looked on several ftp-sites and BBS's but couldn't find it yet.

Could anybody please post the exact places where to find it?!

Thanx!
Andreas
--

```
------------------------------------------------------------------------
|||
/ | \ Andreas Ziethen IRC: urban http://home.pages.de/~urban
------------------------------------------------------------------------
```

2678. Re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: jjtroup@dcsun4.comp.brad.ac.uk
Message-ID: <JJTROUP.96May12161614@dcsun4.comp.brad.ac.uk>
Source record: 145275

In article <155starship@3rdplanet.com> starship@3rdplanet.com (Rich Tietjens) writes:

>j> ... (even if your Anti-Non-German-Speaking-Peoples conspiracy
>j> theory ... _was_ true (which I don't believe it to be)...)
>j>
>j> Blah... I'm really tired of this thread... I have stated on more than
>j> two occasions that I think that the unavailability of an English
>j> unregistered version of Thing is doing Arno a lot of damage, but I
>j> keep coming back to this damn thread because I feel to need to try to
>j> correct misinformations/errors
>
> Yet that "need" didn't prevent you from imputing some insane
> conspiracy theory to me, did it?

I don't see the link between feeling compelled to speak out when you
claim that Arno has said "Don't translate my product" and summing up
how I see your attitude. "imputing" and "insane" are hardly unloaded
words themselves...

>j> I really don't see how limiting the ftp sites Thing is on by country
>j> is going to help. There is nothing to stop a person from the US, UK,
>j> NZ or AU going to a DE ftp server is there? It would seem pointless
>j> _and_ discriminatory against German-speaking users from US, UK, NZ and
>j> AU (in that you are forcing them to go to an foreign ftp site to get
>j> Thing).
>
> There's nothing to stop anyone from going to any public ftp site,
> except (1) speed of response, which tends to be slower going
> trans-ocean than within one's continental boundaries, and (2) lack
> of interest in sites that carry nothing that one can read and
> understand.

Again you are assuming no one outside of Germany speaks German. Joe
Bloggs lives in the US, Joe Bloggs learnt German at school, he's not
fluent but he knows enough German to get by. Joe Bloggs has heard
about Thing and is looking for a replacement desktop. Joe Bloggs goes
to his local FTP site and looks for Thing...

Now if Thing is, as you suggest, not put on US FTP sites : lo and
behold it's not there, Joe Bloggs is forced to go a German FTP site
with (for him) a much slower download speed.

If Thing distribution isn't restricted Joe Bloggs downloads Thing at a
much faster rate from his local FTP site...

(Note: because Joe Bloggs speaks German he personally doesn't care
that, at that moment, there is only an English version available to
registered users, his German is sufficient for him to test Thing and
decide whether or not he wishes to register it)

Now do you understand my point? By limiting Thing to certain FTP
sites you are discriminating against German speaking users from
outside the range of the select FTP sites. How does having Thing
freely available from any FTP site in German hurt anyone? (with the
exception of Arno as those users who _don't_ speak German aren't going
to try it and therefore obviously aren't going to register it)

> Thus, while most sites carry most software, there are a number of
> specialized sites that are heavily slanted towards the "local"
> tongue.
>
>j> And again, why only US, UK, NZ, AU? Surely these are not the only
>j> countries where German is not a common language/the native tongue?
>
> Sorry, I didn't perform an exhaustive search to determine where
> German _isn't_ spoken.

Why would you need to? My objection was to you limiting the countries
where German is not a common language/the native tongue to a mere 4, I
didn't expect you to produce a list of 100+ just to acknowledge the
other countries in some way.

> My point was that, by limiting the shareware version to German, Arno
> has limited his shareware audience.

My point (which you cut out of your reply) was that Arno was not
trying to limit his shareware audience and that an English translation
would be available as soon as possible (a fact which you acknowledge
in a later reply to this thread) :-

|>From: starship@3rdplanet.com (Rich Tietjens)
|>Newsgroups: comp.sys.atari.st
|>Subject: re: status of thing
|>Date: Sat, 11 May 96 17:11:54 GMT
|>
[snipped]
|>
|>AIUI, Thing _will_ be translated - but it hasn't been released in an
|>English shareware version yet.

> Why should anyone in the non-.de domains use hard drive space to
> store something that is of little interest to local users?

But my point is you are assuming that no local users speak German.

> If you decide to respond, please try to limit your speculations to
> the software. I really don't feel the need to attack you (or anyone
> other than Ralphie) on a personal level.

I don't know what the problem with what I said is, if you feel I have "attacked you on a personal level", please elaborate...

Regards

Cajun

--

J.J.Troup@comp.brad.ac.uk
http://www.brad.ac.uk/~jjtroup/

2679. Re: HTML Question

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: kevinl@softdisk.com
Message-ID: <4n50oh$5sr@server4.softdisk.com>
Source record: 145276
Body handling: HTML body converted to readable text

bjr@EbiCom.net (Brian Roland) wrote:

>Hello,
> Is there a difference between regular html documents and web
>pages? I.E. would the following HTML post correctly on the web?

>
>
>
>
Brian's Home Page

>

>ALOHA!

>Welcome to my home page...

>Hopefuly there will be something of interest for you here.

>

>

>At the moment I'm simply in the process of learning how to create web
>pages and slowly formulate what should be included here in my personal
>home page. Please check back from time to time...as there just might be
>something new here!
>

>
>

>
>

>Thanks,
>Brian

Brian,
This will work ok, let me suggest that your image insert may work
better as If you include the width and height the browser can load
the text quickly then go back for the graphics which allows quicker
page viewing.
Kevin Lovelace
http://www.softdisk.com/comp/cocn

2680. OASIS 2 Available

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: 100710.1360@compuserve.com
Message-ID: <831986444_OASIS_@compuserve.com>
Source record: 145277
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

In article <34746431_000001_OASIS_NEWS@yeadontt.demon.co.uk>
phil@yeadontt.demon.co.uk (Phil Yeadon) said:-

>I have now uploaded the full distribution to the comp.binaries.atari.st
>news group.

Unfortunately the group comp.binaries.atari.st is defunct, as is also
the comp.sources.atari.st, since early this year. If this groups are still
present at your newsserver it's a bad configuration...

It's listed in the "Bogus newsgroups" article from
news.announce.newgroups. The whole story is that the moderator posted a
request to c.s.a.st saying he wanted to stop this group, because of lack
of postings to it... as there was only 2 or 3 persons to say him to
continue...

--

/* Bruno Kozlowski 100710.1360@compuserve.com */
/* -===- A happy Falcon owner from france -===- */

2681. WTB: 2.5" IDE drive 30mb+

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: "Brian V. McGroarty" <brianmcg@interaccess.com>
Message-ID: <4n5103$rqm@nntp.interaccess.com>
Source record: 145278
Cross-posted to: comp.sys.amiga.marketplace,comp.sys.atari.st,chi.wanted

I wish to purchase a 2.5" IDE drive. 30mb or larger is preferred, but if you've got a 20mb drive you're practically willing to give away then I'll listen.

Thanks --
- Brian

2682. Re: Problems with Lharc

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: mvogel@coli.uni-sb.de
Message-ID: <4n5369$fg7@coli-gate.coli.uni-sb.de>
Source record: 145279

jamesl@efn.org (James Lynn) wrote:

>The system I'm using is a 520ST that has been expanded to 1 meg and uses
>(I think) Tos version 1.0. What's been happening is that I cannot
>uncompress any files with an .LZH extender. When I try, the lharc
>program either give me a 'crc err' or 'bad table/encrypted file' error
>message after unpacking the first file in the archive. What's bugging me
>is that it does this no matter what version of lharc I try, and no matter
>what archive file I try to unpack. I've spent literally hours trying
>various lharcs on various files, and it *never* works. Even worse, it
>won't unpack files I know it has unpacked in the past.

Hi,

that's exactly the same problem I experienced some weeks ago!
And the solution is simple, because I think, the origine of the
problem is a matter of "binary" versus "ascii" download!
With simple ftp you may easily say "bin", but with some browsers .lha
or .lzh is not recognized as "binary"; for example, I was frustrated
by Netscape for Windows 3.1; even if I configurated it for "binary"
download (as to lha-files), the result was "ascii"! I couldn't solve
the problem, since it was due to the configuration of our universitary
proxy server, individual configurations were ignored and useless!

So, as a simple solution, I'd suggest, you download with traditional
ftp and saying "bin", then everything should be fine!

Greetings from Germany

Manfred

2683. Re: Problems with Lharc

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: mvogel@coli.uni-sb.de
Message-ID: <4n534u$f8s@coli-gate.coli.uni-sb.de>
Source record: 145280

jamesl@efn.org (James Lynn) wrote:

>The system I'm using is a 520ST that has been expanded to 1 meg and uses
>(I think) Tos version 1.0. What's been happening is that I cannot
>uncompress any files with an .LZH extender. When I try, the lharc
>program either give me a 'crc err' or 'bad table/encrypted file' error
>message after unpacking the first file in the archive. What's bugging me
>is that it does this no matter what version of lharc I try, and no matter
>what archive file I try to unpack. I've spent literally hours trying
>various lharcs on various files, and it *never* works. Even worse, it
>won't unpack files I know it has unpacked in the past.

Hi,

that's exactly the same problem I experienced some weeks ago!
And the solution is simple, because I think, the origine of the
problem is a matter of "binary" versus "ascii" download!
With simple ftp you may easily say "bin", but with some browsers .lha
or .lzh is not recognized as "binary"; for example, I was frustrated
by Netscape for Windows 3.1; even if I configurated it for "binary"
download (as to lha-files), the result was "ascii"! I couldn't solve
the problem, since it was due to the configuration of our universitary
proxy server, individual configurations were ignored and useless!

So, as a simple solution, I'd suggest, you download with traditional
ftp and saying "bin", then everything should be fine!

Greetings from Germany

Manfred

2684. Re: OASIS 2 Re-Released

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <832003412_OASIS_@wile.demon.co.uk>
Source record: 145281

In article <831915518_MAXIM_@mbha.demon.co.uk>
daveb@mbha.demon.co.uk (Dave B) said:-

> In article <29857051_000001_OASIS_NEWS@yeadontt.demon.co.uk>
> phil@yeadontt.demon.co.uk (Phil Yeadon) said:-
>
>>
>> Many people have been having problems finding OASIS 2 in the places I
>>have uploaded it to, I have takens Nick Flintham's advice and uploaded it to
>>ftp.cnam.fr FTP site in the pub/atari/incoming folder. Apparantly you can
>>download it from there without waiting for someone to place it onto the FTP
>>site. The filename of the upload is OASIS2.TOS (try both upper and lower
>>case from the NOS get command).
>>
>
>
>No you can't.
>
>You might have been able to once but the permissions on the directory do not
>allow users to read. And naturally enough it appears to be empty.
>
>Terrific.
>
>Phil, could I suggest you put it on a BBS, perhaps 42BBS. Otherwise we could
>all wait till Monday but I suspect I am not the only one straining at the
>leash...
>
>Regards,
>__
>
>daveb
>

Yes, you can. I've just got it. Having trouble setting up the newsgroups
though :(

Anyway, ftp to ftp.cnam.fr, go into the pub/Atari/incoming directory. It won't
be shown but just type get oasis2.tos and there it is ! YES !!

I fully expect this newsgroup to be full of HELP ! threads concerning OASIS 2
very soon....:)))

See Ya.

--

_____oOO_\|/_OOo_____
				FALCON 030 T O T A L	Love / Hate to:	
				MOTOROLA INSIDE H A R M O N I C	paz@wile.demon.co.uk	
	/	\ D I S T O R T I O N	# # # # # # # # # # # #	
	I am over 18, but my IQ isn't. F F	# Natural Inspiration #	
	Be excellent to each other and party on	# # # # # # # # # # #	

2685. Re: Oasis 2 - where is it???

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: test@ajrose.demon.co.uk
Message-ID: <831978628_OASIS_@ajrose.demon.co.uk>
Source record: 145282

In article <GEMLDHAFUP@urban.prima.ruhr.de>
andy@urban.prima.ruhr.de (Andreas Ziethen) said:-

>There were postings saying that Oasis 2 has been released. But where is
>ist?? I looked on several ftp-sites and BBS's but couldn't find it yet.
>
>Could anybody please post the exact places where to find it?!
>

I got it from ftp.cnam.fr/pub/Atari/incoming as oasis2.tos - however you
can't see it when you list the contents of the folder. I promise you it is
there - you need to type get oasis2.tos, so a graphical ftp prog like
mg-ftp can't handle it. Other sites will be updated on Monday, apparently,
and you'll be able to get it from demon, hensa, etc then.

Andrew

--

---
andrew@ajrose.demon.co.uk

2686. OASIS2/ICE Hints

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <83058398_000001_OASIS_NEWS@yeadontt.demon.co.uk>
Source record: 145283
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

Hi Guys,

I will be posting general hints for OASIS2 and ICE into the news groups
and probably building it upto into a full blown FAQ. Sore here is the first
one.

Phil Hough asked about a strange problem on his Mega STe.

>I seem to have rather a large problem.. with Ice (rather than Oasis2
>the program). On loading ICE.PRG from the desktop, not through
>Oasis2, and without connection, the program loads and displays the
>menu bar acrros the top, and stops (as it probably should). Thr mouse
>cursor can be moved as normal, but is unable to access the menu bar,
>the menu bar simly does not react.
>
>The same occurs when connecting through Oasis2, the ICE program goes
>through its connection phase, and then connects, and starts to get the
>news. however it stops there, as the mouse can still move as usual,
>but again the menu bars are unaccesable.
>
>And so in both cases the program appears to freeze, the olny way to
>stop the program is to reset.
>

The cure for this is to run the ICE_NET configure program select go to
the General Details dialog. At the botom of the dialog is a popup for the On
Screen Clock, turn it to OFF. You will still get the clock in the top
corner of the screen, but it won't use the interupt driven system that seem
sto cause STe and Mega STe machines some problems.

If you have any problems/queries/suggestions for the OASIS2/ICE package
send the them to us as below:-

OASIS2 Phil Yeadon
ICE Dave Levi
ICE_NET Phil Yeadon
OA_CODER Phil Yeadon

Our e-mail addresses are as follows:-

Phil Yeadon phil@yeadontt.demon.co.uk
Dave Levi Dave@levihome.demon.co.uk

I hope that the above helps.

TTFN

--

==

The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
_/ _/ _/ _/ _/ _/ _/
_/ _/ _/ _/ _/ _/ _/
_/ _/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
_/ _/ _/ _/ _/ _/ _/
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============ Phil Yeadon ====== phil@yeadontt.demon.co.uk ==========

2687. Re: Oasis2 help me please,please

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: dave@levihome.demon.co.uk
Message-ID: <82782702_000002_OASIS_NEWS@levihome.demon.co.uk>
Source record: 145284

In article <4n3snr$npd@nadine.teleport.com>
clinton@teleport.com (gary clinton) wrote:-

> Well; today I spent a fair amount to time with Oasis2 to
>encounter the same problem over and over and over again. I am left
>perplexed and in need of the "kindness of strangers".

---------- snip!
>0:r-login:
>0:s-my username
>'
>0:r-password:
>0:s-MY PASSWORD
>'
>0:r-IP address:
>0:s-$GET_IP
>'
>0:r-HELLO
>0:s-
>'
>$! END DIAL
>
> It (Oasis2) just sits there after my ISP (teleport) sends the
>dynamic IP address.
> Anyway if anyone who has taken the time to read this, has any
>idea why this script dosen't seem to work would convey those
>thoughts to me. I'd be grateful.

This could be one of two things:-

Does the dialer come up with anything else after the IP or does it
just hang.

If it comes up with something then does it ask another question eg.
account or something. The last receive without a send ('HELLO') is just a
dummy to allow the dialer to know it has finished. It checks to see that
'HELLO' was in the last block received and if so will then exit the dialer.

But it may not be the dialer :- Check to see if the menu's still
work. We have discovered a problem in accessing the 200Hz clock on STe's and
we had to add a clock patch which can be turned on by turning the clock OFF
in ICE_NET.

You didn't say what computer you've got.

If you still have trouble e-mail me and we'll see what we can work out.

Dave.

--

```
================================================================================
If All The World's Cars
Were Parked End To End: ---~~~>> /////// /////// /////// /////// //////
// // // // // // //
Some Idiot Would Try ---~~~>> /////// /////// /////// /////// // //
To Pass !!!!! // // // // // //
---~~~>> /////// // /////// /////// ///////
Dave@levihome.demon.co.uk NeST 90:100/114.0@nest.ftn
================================================================================
```

2688. OASIS2/ICE Information

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <190913_000001_OASIS_NEWS@yeadontt.demon.co.uk>
Source record: 145285
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

Hi,

Any problems that are reported with OASIS2 or ICE that are not machine specific will be posted into the news groups so that everybody can find out about them. I will include the version number and program name I am refering to with each comment.

OASIS 2.00

Anybody Experiencing the 'File #' Error while creating news articles can cure the problem by turning OFF Post Local in the Preferences dialog. I have fixed the problem and will be releasing a new version later in the week.

The manual states that when convwerting News from version 1.00, that all files from the OASIS\SPOOL\NEWS\NEWSBASE to the OASIS2\NEWS\NEWSBASE folder, the files should actually be copied to the OASIS2\NEWS\ARTICLES folder.

ICE 1.00

If you select to send news only while loginh on, ICE will still download news and then post the new news items. This bug has been fixed and a new version will be releaed later in the week.

Sorry for the inconvinece.

--

==========

The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/ _/_/
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========== Phil Yeadon ====== phil@yeadontt.demon.co.uk ==========

2689. Re: OASIS 2 Re-Released

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4n59ni$mnm@madeline.INS.CWRU.Edu>
Source record: 145286

I just succesfully downloaded oasis2 from ftp.demon.ac.uk
in the directory /pub/atari/oasis. It is there and can be downloaded
even across the ocean. I don't yet know if it works, But here's
hoping.

Boris D. Cahan
bdc2@po.cwru.edu

P.S. The site only allows 32 lines at a time, so it may be slow
getting in.

2690. Re: WTB: 2.5" IDE drive 30mb+

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: everettc3@aol.com
Message-ID: <4n59t4$9p1@newsbf02.news.aol.com>
Source record: 145287
Cross-posted to: comp.sys.amiga.marketplace,comp.sys.atari.st,chi.wanted

I have a 40MB I'll sell for $40

Everett

2691. Re: Problems with Lharc

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960512144254.4745B-100000@india.lm.com>
Source record: 145288

Get file lha310.tos, it's the latest lzh archiver that comes with a nifty
shell program! Be sure to ftp it in binary mode with the bin command
other wise most ftp programs will download it as 7-bit asci and trash it
rather thoroughly! It's also self extracting, so you shouldn't have any
trouble that way! Don't worry about it telling you that there is xxbytes
of garbage at the end of many older lzh files, they extract fine!

On 12 May 1996, James Lynn wrote:

> I've got a problem with my ST that's driving me nuts and I can't seem to
> make any headway into it no matter what I try.
>
> The system I'm using is a 520ST that has been expanded to 1 meg and uses
> (I think) Tos version 1.0. What's been happening is that I cannot
> uncompress any files with an .LZH extender. When I try, the lharc
> program either give me a 'crc err' or 'bad table/encrypted file' error
> message after unpacking the first file in the archive. What's bugging me
> is that it does this no matter what version of lharc I try, and no matter
> what archive file I try to unpack. I've spent literally hours trying
> various lharcs on various files, and it *never* works. Even worse, it
> won't unpack files I know it has unpacked in the past.
>
> Of course, a lot of the files I can get over the net are archived with an
> .LZH extender, so there's a fair amount of software I am not able to
> use. There's even a bunch of lharc versions out there that have been
> packed with lharc, so I can't even unpack them to try them out. Argh!
>
> Anyway, if anyone can give me any ideas or suggestions to try, I'd be
> most grateful. I can provide more detailed information on request.
>
> Thanks!
>
> --James
> -------
> jamesl@efn.org
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2692. What are Atari Falcons selling for these days?

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: fluke@MCS.COM
Message-ID: <4n5c9b$adk@Venus.mcs.com>
Source record: 145289

I am courious to know what the going price is for Atari Falcons.
Shortly after I purchased my Falcon, I got fed up with its ST-like case, so
I re-cased it into a PC-tower case, and added a 345 meg SCSI drive to replace
the 80 meg IDE, and also added a Screenblaster I inside my case.
Without concerning yourself with the value of the software on the hard
drive, what would you think that value of this machine is? The reason I ask thisis out of
simple curiosity, nothing more, nothing less.

Thanks!
Greg Linder
fluke@mcs.com

2693. OASIS 2 posting test

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <831926350_OASIS_NEWS@wile.demon.co.uk>
Source record: 145290

Hi all,
Just testing to see if I've got OASIS II up and running OK.

Looks like I have...

Marvellous isn't it ? Y'know, mmmmmm. Yes.

Ooo suits me, sir !

--

---
paz@wile.demon.co.uk

2694. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn4paip2.4q.asmolar@smol.fast.net>
Source record: 145291

>If STonX can play games on a PC running Linux, then I want it!! At least
>it seems to have joystick support(still none from the "official"
>emulator), but do correct if I'm wrong. It would be cool to run it under
>the Caldera desktop which uses Linux and runs Win 32-bit stuff :)

Yes, it can play games. Where do you get the impression that it can use
Joysticks though? That feature hasn't been added yet that I'm aware of.

Still, I've gotten it to play quite a few games.
I have a www page for STonX that has both a list of software that's been
tested with it, and a page full of screenshots of mostly games running
under STonX.
It's at http://www.users.fast.net/~smol/stonx.html

--

Tony Smolar

---
asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

2695. NAS96.

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: bertil.jagard@straight.ct.se
Message-ID: <ftn_2.203.221$fidonet.org_95892201_Bertil.Jagard@straight.ct.se>
Source record: 145292

```
------------------------------------------------------------------------
SWEDISH ATARI USERS' ASSOCIATION (Svenska Atariklubben)
IN COOPERATION WITH NoCrew PRESENTS

-* THE NORDIC ATARI SHOW AND CONVENTION 1996 *-

WITH CONVENTION, EXHIBITION, SEMINARS,
DEMONSTRATIONS, CONTESTS ... AND MORE!

AT KORTEDALA GYMNASIUM IN GOTHENBURG, SWEDEN
ON THE 14th, 15th and 16th OF JUNE
------------------------------------------------------------------------
NOTE: The information in this text is not complete! Updates will come.

PRESENTATION

NAS was first arranged in 1995. It's a special show with a hacker convent,
exhibition and different seminars - all in one place.

This time the Nordic Atari Show is held in a school building, Kortedala
Gymnasium, in Gothenburg. It offers several small rooms for the hacker
contests and seminars, a big lecture hall for showing demos and films and a
normal size restaurant for the exhibition. Showers and dressing rooms are
available, and there is free carparking in the school area.

Pizza restaurant, cafe and other shops are only a few steps away from the
school. If you want to stay at a hotel please contact us for information
or visit our Webpage for details (http://www.tripnet.se/sak/nas).

Kortedala Gymnasium is fifteen to twenty minutes away from the central part
of Gothenburg. There are good possibilities for communications by tram or
car.

The dates are the 14th, 15th and 16th of June. Gather with your friends and
join us at a very fun and exciting show for Atari users around the northern
and european part of the world!

This year the exhibition and seminars are arranged by the Swedish Atari
Users' Association (Svenska Atariklubben), and the hacker convent by
NoCrew.

Below are all the activities, and the low entrance prices. Last year they
were a little bit high, but this year we hope it's suitable for all
wallets!

THE ACTIVITIES

For more detailed information see below.
```

exhibition
retailers and different associations will be there

hacker convent
competitions for FALCON, STE, ST and 8-bit

demonstrations
Jaguar, Lynx, MiNT, MagiC, Linux, DTP, Internet etc

seminars
about programming, Internet, multitasking etc

others
competitions for the non-programming experienced
(lottery, MidiMaze-contest, harddisk throwing, CocaCola-drinking etc)

THE PRICES

type payment SAK-member non-member

3-day entry prepaid SEK 100 SEK 125
3-day entry at the door SEK 125 SEK 150
1-day entry at the door SEK 50 SEK 75

The T-shirt is gasping yellow with a fine black print. Highest quality.
Don't miss this fantastic offer. Limited quantity.

T-shirt prepaid SEK 75 SEK 90
T-shirt at the door SEK 100 SEK 120

A cafeteria with low prices on CocaCola, Jolt, sandwiches, buns and
other tasty products will of course be available.

If you live in Sweden, you can order your tickets to NAS96 via
our Webpage at http://www.tripnet.se/sak/nas

Otherwise, if you live outside Sweden or don't have WWW access, and want to
order tickets to a lower price, please pay the right amount of money to our
Swedish postal giro account

nr 73 69 10 - 1

before the 31st of May 1996. Don't forget to state your name, address,
country, telephone, fax, email address and SAK membership nr so that we
know who's paying.

THE EXHIBITION

The exhibition will be open on the following times:

Friday 14th 12:00 -- 21:00
Saturday 15th 09:00 -- 21:00
Sunday 16th 09:00 -- 16:00

If you and your company or organisation wants to join the exhibition, then
estimate the space you need and pay the fee to us. We offer you different
sizes (measurements in Swedish meters) depending on your needs.

4,5 m2 costs 500 SEK
9,0 m2 costs 1000 SEK
18,0 m2 costs 2000 SEK

If you want more space, then every extra m2 is 150 SEK. Please contact us first to get further information.

The retailer's fee includes full entrance for two persons.

Nonprofit organisations can join the exhibition for free (with a space of 4,5 m2). This includes full entrance for one person.

Please pay at our Swedish postal giro account,

nr 73 69 10 - 1

before the 31st of May 1996.

State your company/organisation name, address, country, telephone, fax, email address, contact person and space needed. If you'd like to speak at a seminar about something, then tell us about it.

THE DEMONSTRATIONS

More will be added as soon as we get to know about them.

BBS We'll be showing STraight BBS, with products as Semper, LED, Octopus etc. Sysop Bertil Jagard will be answering questions and demonstrate different situations, as well as speaking about ethics and problems with communicating.

MagiC What is MagiC? What is multitasking? Find out by using MagiC 4, and swapping between those programs. Learn about problems and get tips from experienced users.

Making How can magazines be made with Calamus SL? We'll be showing how magazines the Swedish Atari Users' Association (Svenska Atariklubbens) with SL magazine "AtariMagasinet" is made. Tips, problems, features and possibility to make yourself some visit cards or other things to take home.

THE SEMINARS

More will be added as soon as we get to know about them.

Internet What is Internet and how can I use it with my Atari? Experienced administrators will be talking about Internet - history, how it's made, the future and more. We'll put it in reality too, with products for Atari computers that all of us can use - easy!

THE CONVENTION

NOTE: This is preliminary information. Updates will come.

Which computer? Atari in all forms. We want the hackers and the democoders. The Linux freaks. The MiNT people. The Jaguar nuts and everyone else that uses Atari in some form.

Demo contests

BIG ONE
No limit at all. Should be able to run on a Atari compatible computer
present on NAS96.

SMALL ONE
The limit is the shoesize squared (european) of the deliverer in bytes.

World cup in alfabutton

We will try to break the world record in typing a to z on a standard
keyboard. So far, way below two seconds. Go practise...

Films and demos

We will alternate between showing films and old demos on our big
screen projectors. Of course newer ones as well.

Prices

They will most certainly show up and be of good quality.
More info to come.

More information is available from larkov@tripnet.se, or visit NoCrew's
homepage at http://www.dd.chalmers.se/~f93labr/nocrew/index.html

FURTHER INFORMATION ABOUT NAS96

The best way to get new information is to join our NAS96 mailing-list.
Write to nas-users-request@tripnet.se and include the following in the
message text:

subscribe nas-users <your email address>

Our homepage is also informative to visit. It is at
http://www.tripnet.se/sak/nas and is updated whenever it is needed.

If you want more information about NAS96, then use any of the addresses or
telephone numbers below. Email is always the fastest way to get answers.

Rolf Johansson
rojo@tripnet.se
Tel: +46-708-900441 (mobile)
+46-522-22216 (week)
+46-31-825073 (ends)

Lari Kovanen
(about the convent)
larkov@tripnet.se
Tel: +46-31-582059 (home)

Ulf Hogberg
ulftage@tripnet.se

Swedish Atari Users' Association
Svenska Atariklubben

sak@straight.ct.se
Box 11416
S-404 29 GOTEBORG
SWEDEN
Tel: +46-31-7060992
Fax: +46-31-363973
Webpage: http://www.pedserv.gu.se/janne/sak.html

NoCrew
lbrink@cd.chalmers.se
c/o CCW
Forsta Langgatan 20
S-41 28 GOTEBORG
SWEDEN
Webpage: http://www.dd.chalmers.se/~f93labr/nocrew/index.html

WELCOME TO GOTHENBURG AND NAS96! 960411RJ

```
=====================================================================
= E-Mail: bertil.jagard@straight.ct.se STraight BBS, Sweden =
= Phone: +46-(0)31-3363973. FidoNet 2:203/221, NeST 90:1101/104 =
=====================================================================
```

2696. test-ignore

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: dickie@mistral.co.uk
Message-ID: <831934014_OASIS_NEWS@mistral.co.uk>
Source record: 145293

I told you to ignore it!

--

---

dickie@mistral.co.uk

2697. WTB: color monitor for 1040ST

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: Tim Clarke <tclarke@efn.org>
Message-ID: <4n5gu9$bjt@mars.efn.org>
Source record: 145294

Anyone want to sell me one of these?

Thanks,

Tim

2698. Atari 1040ST for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: brianj@iwl.net
Message-ID: <4n4t0g$36l@news.iwl.net>
Source record: 145295

I have a 1040ST (no memory upgrades, just 1 meg, internal floppy), external 30 Meg Supra Hard Drive, external 720K GTS100 floppy drive, Atari color monitor and around 30 games and applications. Am asking $300.00 US or best offer. Purchaser is also responsible for shipping charges. E-mail brianj@iwl.net.

Thanks for taking the time to read the post...

2699. Re: monitor sockect query

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960512173247.167B-100000@mhc.mtholyoke.edu>
Source record: 145296

Hi, it is the pin 10 for the blue signal, you're right.
It should work.
By the way is anybody know about the pin 5 which is Audio in.
What is it for?
Bye

2700. Re: Atari Stock! Why So High!

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960512084531.10751B-100000@moose.erie.net>
Source record: 145297

On 12 May 1996, Eric March wrote:

> Dennis McGuire (mcguired@moose.erie.net) wrote:
> : On 8 May 1996, Eric March wrote:
> : No, that news is almost 3 months old and the stock market reacts
> : much more quickly than that. I haven't been able to find any recent news
> : though.
>
> There's a lo of speculation about the merger, though, and a lot of factors
> that speculaors might be getting in on -- how JTS is going to do with
> their new drive, how the merger will affect them -- or Atari, for that
> matter, what new products might emerge from the merger, etc.

True, Eric, but that kind of situation usually leads to steady upward or downward trends, not sudden spurts like we've seen in the last couple weeks. I suspect there is some key information floating around that is not public yet. Possibilities would include likely results of current legal actions relative to Atari or how much control JT may actually gain in the merged company.

2701. Wanted: ST cable

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: boyd@zeno.math.fsu.edu
Message-ID: <4n5l0e$qqt@news.fsu.edu>
Source record: 145298

I need a cable that already has the plug on it to fit the monitor jack on the back of any Atari ST(e) computer. This could be cut off of a dead monitor, Monitor Master, multisync switchbox, etc. I could offer some meager amount of money for this, plus shipping, or I could trade for an item off of my Atari forsale/trade list (obviously, not all items are viable candidates for this :-).

If you have such a cable, let me know and perhaps we can work something out. Thanks in advance!

PLEASE EMAIL ALL REPLIES DIRECTLY TO ME.

--
****
* Mickey Boyd * Office Phone: (904)644-7167 *
* Systems Administrator * Digital Pager: (904)657-6425 *
* Florida State University * FAX: (904)644-4053 *
* Mathematics Department * http://www.math.fsu.edu/~boyd *
****

2702. re: archive types was:zoo and twoinone

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <831949156_OASIS_@rjelwell.demon.co.uk>
Source record: 145299

In article <POMEY.96May10161153@goeland.stna7.stna.dgac.fr>
pomey@goeland.stna7.stna.dgac.fr (Vincent Pomey CAP SESA 62145678) said:-

>It is possible to display the contents, view docs and process a TOS file using
>STZip just as any zipfile.
>The only problem is that you have to know that the TOS file is actually an STZip
>self extracting file.

2in1 copes with self extracting LZHs and ZIPs.
Well, it does for me. I created an LZH and then turned it into an
SFX, which gives a TOS file. 2in1 showed the contents just as it
did with a ZIP.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

2703. Problems with Cab, WWW130

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <4n5sk6$qmq@jake.esu.edu>
Source record: 145300

When I first downloaded WWW 1.30 I was thrilled to see Atari finally doing most of the same Internet stuff PCs could do. A great web browser, email, Ftp, telnet, everything I've ever wanted (short of tin). Later uses, however, have revealed quite a few problems I'm having. If anybody else is having these problems, or knows of a possible solution I'd love if you could email me back.
Cab, for instance, looks great. But after a few pages or any large page it bombs out and crashes the computer. I tried taking the images off and going text-only. That limited some success, but not total. Other times it will hang on the "Resolving host" message for minutes. If I'm lucky, <ESC> will get me out of it, but more times than not it crashes the computer. For the record, the internet cache is set on 10 Megs, and looking at the directory (which I have set as "F:\CAB\CACHE\") it was well under the 10 Meg limit.
AntMail worked great the first time I used it. After that once I download my mail the listing of messages is garbled with ASCII characters. I've tried deleting IN.BOX and OUT.BOX and restarting the files via a text-editor, but that only gave me a bad path error. Also, leaving the program and coming back causes all of my settings (host, email address, etc.) to fill with garbled data.
Telnet works great (slow, but good) until the data reaches further than one screen. Then the screen advances, but nothing is shown on the screen. It's like the data is printing just fine, but in the background color (white). That continues throughout the use of the program.

Now I understand that these are only beta versions, but none of them fully work to be reliable net software. I've found myself switching my computer off in disgust every time I use them. Am I doing something wrong? Am I the only one who's having the problems or has someone else known/solved this already. Any help will be greatly appreciated, because I'm getting tired of using Communications software to dial up my net provider :)
To further help people know what's going on with my machine, I'm using a 1040 Ste with 2 Megs of Ram. I run Warp 9 with Tos Version 1.62. Free memory (according to Stik's Other Stuff button) is 1.1 something Megs.

Thanks in advance for any help. Please email me at garn9114@kutztown.edu rather than post here only because my limited schedule (with finals week) doesn't allow me nearly as much time as I'd like to read and help others.

George W. Garner

--
~~~~~~
"Why she had to go I don't know, she wouldn't say. I said something wrong
now I long for yesterday."
-- The Beatles, "Yesterday", 1965
~~~~~~

If anything in the above message sounds interesting, please respond at:

garn9114@kutztown.edu ---> George W. Garner

** Thank you, drive through! **

2704. Re: Cheap UK ISP - atari friendly

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: Neil@yr-ynys.demon.co.uk
Message-ID: <56226425_OASIS_NEWS@yr-ynys.demon.co.uk>
Source record: 145301

David

Why won't _you_ make the case to Zetnet that they should waive the
startup fee (and I mean for anyone and everyone whether poached or
initial customer)?

It strikes me that the only way I can find out if Zetnet is any good
is by giving them thirty odd quid. This could be taken as an indicator
of the quality (or lack of quality) to expect by someone more
sceptical than myself. I have to be careful here because I have a
tendency to shout at people who complain about something without any
direct knowledge of it <g>

I recommend a free trial startup period of one month. No startup fees.
If compuserve can do it so can Zetnet. The only question is: will
their systems be up to the influx of new customers?

Best wishes

Neil

--

Neil Martin, music undergraduate, University of Wales College of Cardiff
neil@yr-ynys.compulink.co.uk -=- martinna@cf.ac.uk -=- smu3nam@thor

2705. Re: FALCON/AUDIO-IN/VOLTAGE.

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf2871ce_Claes.Holmerup@p5.dada.ct.se>
Source record: 145302

FPINTO wrote this to All about FALCON/AUDIO-IN/VOLTAGE.:
F> Is there any voltage in your Falcon-audio input? Mine has
F> arond 9v and 4 Milliamps. (analog multimeter measured). Is it
F> right or not? The audio system seems to work fine.

Hi there,
That's the way the Falcon was designed for some strange reason...
Here's how you convert it to standard -10dB line in/out instead:

A T A R I F A L C O N 0 3 0

Hardware modifications for getting standard line levels in/out
(-10dB), instead of the original microphone in/headphone out.
These modifications are described in your Cubase Audio handbook
as well, but there is a slight change from that to get the true
line levels.

All the components are surface mounted resistors and capacitors,
so you should NOT do the modifications if you're not absolutely
certain that you are able to do it.

REMOVE THE BASSBOOST
Change C58, C59 from 100pF to 1000pF
Change R123, R130 from 10kohm to 15kohm
Change R59, R68 from 100kohm to 4.7kohm
Change C95, C90 from 0.033uF to 1kohm resistor

LOWER THE HEADPHONE AMPLIFIER'S GAIN
Put a 10kohm resistor between pin 2 of U21 (@ R119) and AGND
(@ R111).

LOWER THE INPUT AMPLIFICATION TO -10DB
(and remove the phantom power on the mic input)
Remove R56, R57, R90, R92, C21, C81
Change R66, R87 from 100kohm to 1.8kohm
Put a 470pF capacitor in parallel with R67, R88
Put a 100pF capacitor in parallel with R66, R87

Everything's ready for testing.

Good luck and best regards,

Claes Holmerup, service engineer at Micro Resource Data AB in Malmoe, Sweden
(as well as Cubase Audio Falcon user).

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2706. Re: C-Lab Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf287365_Claes.Holmerup@p5.dada.ct.se>
Source record: 145303

Mark Friedman wrote this to All about C-Lab Falcon?:
MF> Has anyone used the C-Lab falcon, and, how is the audio
MF> quality? Could it really be the basis for a recording studio?

Hi there Mark,
I use an Atari Falcon in my recording studio and I'm very satisfied with it.
The difference between Atari's and C-lab's Falcons are the following:
Microphone in/headphone out have been changed to line in/out.
The output OP-amps have been changed to amps with a lower noise level.
The CPU-clock modification has been made at the factory and all of the C-lab
Falcons have been tested for proper function with Cubase Audio (which was a
problem with some of the early Atari Falcons).
These are all the changes that have been done by C-lab so far.
However, if you want to use it professionally, you should'nt use the built-in
A/D-D/A converters, but on the input either JAM-IN2 (which has 1-bit A/D
converters/18-bit resolution and accepts +4dB signal levels and has an
A-weighted s/n level of >90dB) or a DAT combined with an S/Pdif (FDI)
interface. On the output you should use a JAM8, which gives you 8 separate
balanced outputs with 1-bit D/A converters with 18-bit resolution. The JAM8 in
unbalanced mode has a +4dB output, but in balanced mode it's even better and
with a s/n level of 93dB A-weighted it's really great!
The JAM-boxes both have a completely flat frequency response from 10Hz-22kHz
+-0.1dB and a harmonic distortion of 0.005%.
For the moment I still use an FA-8 for the output, but I'm going to change it
to a JAM8 within a few weeks.
I've been using the Falcon in my studio for about a year and a half, so I guess
you can ask me just about anything if you need to know more...

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2707. Need P.D. sequencer that loads/saves .mid files

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: dd555@delphi.com
Message-ID: <J9Fsxu6.dd555@delphi.com>
Source record: 145304

I need a pd sequencer that can use .mid files.
Are there any available, and what site would I find them at?
I just need something now that can record/play a mid file.

What is the best p.d. sequencer for atari?
What is the best commercial sequencer?

:I would also like one that would let me look at my choice of four music staffs
for composing.

2708. Oasis 2 and CAB

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <5c8_9605130106@flight.org>
Source record: 145305

DL> For these reasons I am not willing to try to make ICE and Cab
DL> work together as it would immeadiately make a multi-tasker
DL> such as MagiC a requirement, now you would have three programs
DL> running in memory. Which on a machine with less than 2 Meg
DL> would be impossible.

Sounds like a reasonable way to go. Too bad we don't live in a
perfect world, and everything would work together in whatever
available ram one had! :)

On the other hand, competition is good - with two Internet packages
being developed, we users get more choices & better options. I hope
there is enough support to keep both packages going, and that the
endless questions from us don't get the developers down! :)

So, now for my questions --- naw, just kidding. I plan to get a
personal account in about 2 months after planting, and I hope one or
both packages will offer me the tools I need at that time.

___ Mountain Reader II - #M_READER
--------------- -//- ----------------
Internet: Paul.Muehlbauer@flight.org
note: the views expressed by this
user are strictly his/her own.

2709. Looking for shareware authors

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <200_algy@allatsea.demon.co.uk>
Source record: 145306

Michael.Hill@den.mmc.com previously scribbled to All ...

Hiya Michael ...

MH> Also, is anybody from Marcel reading here? I have some questions
MH> about Marcel before I register. (Because if it lacks certain

I believe the latest (last) version of Marcel has been released as freeware
as there will be no more development.

It is version 2.3 ...

--

Floating around aimlessly at All At Sea.

2710. Re: OASIS 2 Re-Released

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <201_algy@allatsea.demon.co.uk>
Source record: 145307

daveb@mbha.demon.co.uk previously scribbled to All ...

Hiya dave ...

d> No you can't.
d>
d> You might have been able to once but the permissions on the directory
d> do not allow users to read. And naturally enough it appears to be
d> empty.

It still appears empty, but I just enter mget oasis2.tos (lower case) and lo
and behold it appeared (or is appearing I should say!)

d> Phil, could I suggest you put it on a BBS, perhaps 42BBS. Otherwise we
d> could all wait till Monday but I suspect I am not the only one
d> straining at the leash...

It's now on All At Sea (+44 [0]1203 601448) as of this moment in time!

--

Floating around aimlessly at All At Sea.

2711. Oasis2

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: kfoley@cameo.co.uk
Message-ID: <3_kfoley@cameo.co.uk>
Source record: 145308

Great to see a new TCP/IP prog available for the Atari!

I've set it up as best as I can but the whole thing locks when dialing.

I'm using a 4 Meg STe, TOS 1.62, HSModem6 and a 38400 hack on the serial port.

I've noticed that if the phone rings Oasis seems to unlock itself but then of course the ATDTxxx just answers the phone, it doesn't ring my provider. :(

It sure looks promising though!

.. If they don't like ARJ, they can eat Z..!
--

ATB,
Karl.

Cameo Network Services Ltd., Suite 214, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

2712. re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <831960338_OASIS_@coconut.demon.co.uk>
Source record: 145309

In article <4n36k6$gsh@mtinsc01-mgt.ops.worldnet.att.net>
Xiting Phillips <xiting@worldnet.att.net> said:-

>Though I think we can all agree that Atari Corp. marketing is, without a
>shadow of a doubt, one of the worst examples in _any_ country or culture.
>Bleah!
>
> Dan
> (disgruntled ATC stock holder
> Falcon owner)

One hundred per cent agreed!

ATB
Mike
--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

2713. Re: help with cdrom drive

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: Mike Allen <sma@sprynet.com>
Message-ID: <31967A59.4349@sprynet.com>
Source record: 145310

The older Toshiba drives had a parity enable (or was it disable?) jumper on the inside. Open up the case and see if there is one labled PE or something like that. If there is no jumper add one, if there is one remove it.

(Sorry I can't be more specific - I don't have my Toshiba handy to look at. - I just know that I had to disable parity so that it would work with my Link I.)

Mike Allen
Genie ST Help Desk Sysop

2714. WTB: Cubase

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4n4c50$ff7@teeri.jmp.fi>
Source record: 145311

Hi!

I'm willing to buy Cubase 3.01. I'm in quite a hurry -- actually I'd need it today, as I've got to transfer some songs to it before friday... But as I probably can't get it in time anyway, please send me offers even from longer distances.

Now this is a little bit criminal but; if you've got a *working* pirate copy of Cubase, and would like to help me, please send me ZIPs or MSAs or whatever of the disks -- I REALLY only need the copy for the next weekend, and I'm going to buy the original as soon as possible, but my band should play on friday so...

Thanks a lot!

- Jyri

2715. Re: JAZ drive via ICD hostadaptor

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199605121142.a8007@a.maus.de>
Source record: 145312

Morning!

>I'm looking for buying a 1GB Iomega JAZ drive which I want to connect to
>my 1040ST as well as different PCs. I've got an ICD hostadapter with
>105MB Quantum SCSI harddrive and SCSI Tools 2.12.

The ICD hostadapter will most possibly be able to handle the JAZ drive. Test if you have too old a hostadaptor by setting Jumper EP on the Quantum drive for a test. If the drive is no longer found after bootup, your ICD doesn't generate a parity bit and thus won't handle the ZIP or JAZ. No harm will be done to your data; if the drive is found with EP on, leave it on, otherwise, remove it (all setting and removing of jumpers in power-off state, please) and everything will be back to normal.

You should update your SCSI-Tool, though. Current version is 6.50, and as I just read, a forthcoming version will also tear down the 1 GB barrier on ICD adaptors and compatibles.

bye, Peter

2716. re: general warning

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <832007638_OASIS_@phil4.demon.co.uk>
Source record: 145313

In article <148starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

> g> Author: Thomas Binder Address: gateway@3rdplanet.com
> g>
> g> Full Usenet Address: binder@hp7.rbg.informatik.th-darmstadt.de
> g>
> g> Hi there!
> g>
> g> In article <505starship@3rdplanet.com>, starship@3rdplanet.com (Rich
> g> Tietjens) writes:
> #>> I tried a disk cache program here this week - the archive name is
> #>> TC_TST64.ZIP. It totally trashed my C: drive after about 30 hours of
> #>> running. I restored from tape - but if the cache program had let me
> #>> disable write caching, I would not have had to do that.
> g>
> g> That's not true. TCache has options to switch off write caching and
> g> delayed writeback. Just read the manual or look at the configuration
> g> screens carefully and you will see. Better do this before posting false
> g> rumours next time...
>
>(1) It's not a "false rumor," it's a report of what actually happened to me.
>
>(2) I read every damn bit of everything that came with the archive,
>including some rather useless stuff. I could not FIND any way to disable
>write caching. If there is a way, pray tell, in simple words, EXACTLY how
>it is done. There is NO check box in the config ACC that specifically says
>"Write cache ON|OFF" - I went over it a dozen times before trying the
>program, just be be sure.
>
>For your information, I work in a computer lab as a technician, and I am
>very familiar with the problems a write cache can cause. It's a good idea,
>IF you have a system that will never be shut off accidentally, or lose
>power unexpectedly. For most people, it's a terrible idea. That's why,
>even where I work, we disable write cache whenever possible.
>
>So, before you post a snotty, useless flame to someone next time, read what
>he wrote carefully, then stick your remark in a dark, moist place.
>
I tried T-Cache and it mushed one of my drives also... I think it
messed up the FATS or something. I never realised what it was that
cause the problem, other than T-Cache, and so just wiped it and have
lived quite weel without it since !

ATb.

--

Phil H

----

email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.

```
**********************************************************************
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
**********************************************************************
```

2717. Re: Terminal Programs -- recommendations?

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4n3f42$4jn@inca01.inca.co.nz>
Source record: 145393
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

D.L.Hastings (cs93dlh@mole.dcs.exeter.ac.uk) wrote:
> In article <3pu9v6$ok@golem.wcc.govt.nz> wells_s@ix.wcc.govt.nz (steve wells) writes:
> >] The German shareware program "Connect"; without a doubt!!!
> > As long as you have NVDI and preferably a mono' monitor as well. (Although,
> > I've found a GDOS font that works perfectly well in medium resolution!).
> > But using anything about 2400 baud with a GEM-window based comms program,
> > without NVDI or some other screen accelerator is quite unpleasant! :)
> Rubbish, Connect keeps up quite happily with a 28k8 connection, even
> without NVDI.

I believe that he meant that the laborious gaps of time one must wait for
such a slow modem to wake up from a thousand year sleep and do something
is what makes it "quite unpleasant".

--

Quote For The Month:

"[Computer Advocacy groups] are intended to be a place where people can
argue... in an intelligent manner"

2718. Re: Atari corp.

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4n3fet$4jn@inca01.inca.co.nz>
Source record: 145394

Tony Smolar (asmolar@smol.fast.net) wrote:
> But just to show that it isn't great, look at all of the stuff that
> replaces or patches TOS: Replacement Desktops, replacement graphics routines
> (NVDI, WARP 9, etc), HSMODEM patch, Multitasking Replacements (Geneva, Magic)
> File selector replacements. The list goes on.

And if TinyLimp would give up a few more details about how Widows is
implemented, you'd find just as many patches and refinements there, too.

However, that said, there are a number of replacement desktops for Widows
(Norton Desktop, is one, or so I am led to believe). ANd probably a lot
more patchware is available as PD/SHareware.

--

Quote For The Month:

"[Computer Advocacy groups] are intended to be a place where people can
argue... in an intelligent manner"

2719. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4n3fcs$nbf@blackice.winternet.com>
Source record: 145395

> robscha@data.rhein-main.de (Robert Schaffner) writes:
> In <4mr5ej$b41@blackice.winternet.com> Rich Mier wrote:
>
> >about the wire. It was while I was trying to get it running, fiddling with the buttons
> >in the CPX, that I found and read all the Text files on the disk.
> >at 32, 36 or 40MHz CPU speed. Removed the single wire and I was back able
> >to use all possible speeds.
>
> Whitch wire you have removed?

Title on TXT file:
"Optional hardware change to increase CPU write access speed"
The wire is from the FX Controler to U63 pin 19. Nothing would work
above 20/40.

> > Another thing, this last weekend I tried to install the lastest FX Software.
> >Nothing worked, couldn't even boot at 16MHz. Fought with it for over 3 hours and
>
> Release (1.9) have some Bugs..

Yes, the author of FX admitted that 1.90 slipped out. He is working on
ver 1.91. ('Ship happens' was his remark if I remember correctly.)

> >Seagate Barracuda, ST12550N, 2.1Gig Hard Drive.
>
> I don't no what is the Problem with this Seagate drive.
> Some machines makes trouble at 32/32 or at any higher speed by SCSI or IDE.
> By trouble at the SCSI-Port you have a chance to fix that with variations
> of the clockpatch circuit. IDE, i don't no. Some Signals very fast and
> not ready to stay for the correct time. (I think so)
>>>>
Oops, I didn't mean to confuse you. I DO NOT have a problem with the
SCSI port on my FX Falcon. This particular Seagate Barracude has a problem if I
try to use the 'On Board' Terminators. I have 3 others, all that have worked perfectly
on my Falcon. If I use an External Terminator or another drive at the end of the SCSI
chain, it works perfectly. I was 'Playing' with it trying to see how big of a partition I
could format it to and then tried a few other programs on it. Diamond Edge failed.
I actually got: P0=33.54; P1=536.86; P2=536.86; P3=536.86; P4=495.46 MByte.
Five partitions under ICD Pro Utilities. I kept the 1st one small to keep the sector
cluster size small if I was to use it as a BOOT drive.
This 2.1Gig HD was on top of the 85Meg IDE and 540Meg SCSI already
installed. Caused Daimond Edge Total Sector Sizes to go into Negative numbers.
Tried to EMail them but the mail bounced back. Snail Mail next.
Yes, my FX is working wonderfully, in any speed I want to set it but I
Boot and run in the 40/40 mode all the time. CAB works great with it. With RAM

prices going so low - - - 14Meg ST RAM, soon.

I hope I've cleared up everything; Rich Mier

2720. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4n3gd7$nbf@blackice.winternet.com>
Source record: 145396

> Xiting Phillips <xiting@worldnet.att.net> writes:
> Robert wrote:
>
> >Hi, please mount a simple smal Heatsink on the cpu top.
> >Mount this Heatsink only with 'W�rmeleitpaste" (Sorry, i don't no what
> >is the right english word for this..
>
> I've got the heat sink which was supplied with the FX installed, with
> "thermal conductive paste", but don't see where a fan can fit. Do you
> mount it upright at the end of the FX card nearest the hard drive and
> blow towards the cartridge port?
>
>>>>
Quote from one of the TXT files that come with the FX board:
"Remove the Falcons fan from the original position (which is quite a
useless one) and move it between ROM-port and STE-joystickports, so that
it can blow below the FX thereby optimally cooling the CPU. The necessary
+12V can be found at the right connection of C110 above the right foot
of the power supply. There you can solder the red wire of the fan.
The black wire can be soldered to the border of the mainboard." Unquote.
The TXT files are buried inside a couple subdirectories, I didn't
find them until I had my FX up and running.

```
Hope this helps; Rich Mier
```

2721. Re: OASIS 2 Re-Released

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199605120258.AA02044@moroder.demon.co.uk>
Source record: 145397

In comp.sys.atari.st, daveb@mbha.demon.co.uk (Dave B) wrote:
> In article <29857051_000001_OASIS_NEWS@yeadontt.demon.co.uk>
> phil@yeadontt.demon.co.uk (Phil Yeadon) said:-
>> Many people have been having problems finding OASIS 2 in the places I
>>have uploaded it to, I have takens Nick Flintham's advice and uploaded it to
>>ftp.cnam.fr FTP site in the pub/atari/incoming folder. Apparantly you can
>>download it from there without waiting for someone to place it onto the FTP
>>site. The filename of the upload is OASIS2.TOS (try both upper and lower
>>case from the NOS get command).
>No you can't.
>You might have been able to once but the permissions on the directory do not
>allow users to read. And naturally enough it appears to be empty.

Even though there appears to be nothing in the directory, you can still do
a "get oasis2.tos" and you will retrieve the file. Honestly.

Stephen
--
to@ The cool kids are dancing and we sit round the side
rbrnmooe. ou Teeth marks on our neck that we're trying to hide
oo rdrdeo..k But with our pale expressions, it's not hard to see
mnc That we are secret vampires and we're getting thirsty

2722. Weird Dreams by Rainbird software

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: fdzambic@wincom.net
Message-ID: <4n40vf$d2t@blizzard.wincom.net>
Source record: 145398

Does anybody have or know where I can get a walkthrough for an old Rainbird Software game called Weird Dreams? Probably the best game ever on any system, but impossible to get through. Thanks.

2723. Re: Atari Stock! Why So High!

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: diehl@io.org
Message-ID: <4n3rf9$4sq@news1.io.org>
Source record: 145399

Dennis McGuire (mcguired@moose.erie.net) wrote:
: On 8 May 1996, Eric March wrote:
: No, that news is almost 3 months old and the stock market reacts
: much more quickly than that. I haven't been able to find any recent news
: though.

There's a lo of speculation about the merger, though, and a lot of factors
that speculaors might be getting in on -- how JTS is going to do with
their new drive, how the merger will affect them -- or Atari, for that
matter, what new products might emerge from the merger, etc.

--
dMMMMMP dMMMMb dMMMMP <{[T]}> "The most incomprehensible talk comes from
dMP dMP dMP dMP <{[O]}> people who have no other use for language
dMP dMMMMMP dMMMMP <{[C]}> but to make themselves understood."
Eric March @ TOC/Current Notes: http://www.io.org/~diehl

2724. Re: Need TT Keyboard cable Info....,

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4n3rf3$6ab@orm.southern.co.nz>
Source record: 145400
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

Michael D. Harvey (m.harvey@ix.netcom.com) wrote:
: Can I possibly just go to Radio Shack and get a phone cord extension
: cable for a multi line setup (larger connector , right??) and use that.
: I'd read something about it swaps one line somewhere, but if I extend
: the same signal from the TT to the keyboard, it should still swap that
: one wire or whatever it was that was different.

I would use the existing connectors supplied with the TT keyboard and use a multimeter to decipher the pinout from one end to the other. I would then buy an appropriate length of cable (12 core or similar) and rewire it myself to ensure that the pinout remains the same. I don't think the cable supplied would have the same pinout as an RJ11 or similar telephone connector (I could be wrong :-))...

If you want to buy a telephone cable, test the one you want next to the TT cable to be certain your pinouts are the same, and that the connectors are the same type...

L8R...

Chris W.
/|\

2725. Oasis2 help me please,please

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: clinton@teleport.com
Message-ID: <4n3snr$npd@nadine.teleport.com>
Source record: 145401

Okay; I tried to run Oasis 1.whatever without much success. I keep stalling out after the allocation of my dynamic IP address; Since I was already hearing of the pending release of Oasis2 I figures I'll waits.
Well; today I spent a fair amount to time with Oasis2 to encounter the same problem over and over and over again. I am left perplexed and in need of the "kindness of strangers".

This is my dial script:

```
$! DIAL START
'
' teleport
'
0:DIAL_TIME = 30
'
0:CONNECT_TIME = 60
'
0:PHONE = 2201016
'
0:PACKET_CLEAR = OFF
'
0:r-login:
0:s-my username
'
0:r-password:
0:s-MY PASSWORD
'
0:r-IP address:
0:s-$GET_IP
'
0:r-HELLO
0:s-
'
$! END DIAL
```

It (Oasis2) just sits there after my ISP (teleport) sends the dynamic IP address.
Anyway if anyone who has taken the time to read this, has any idea why this script dosen't seem to work would convey those thoughts to me. I'd be grateful.

--

clinton@teleport.com

Avoid people who read their own poetry in public;
As they may well have other nasty habits.

2726. Re: CAB printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960512020637.2883A-100000@india.lm.com>
Source record: 145402

On Fri, 10 May 1996, Simon Husbands wrote:
> >> Er, which ACC's?
> >drivers.acc and outline.acc
> >>
>
> Well, on my system they're called DRIVERS.APP and OUTLINE.APP, and they're in
> the root of C.
Might be a good idea to use them that way if you have limited ram! Mine
are ACC's and a backup as PRG's in my speedo5 folder! So far I can't
figure out why you are having a problem! Everything seems to be correctly
configured. I'm running out of ideas!

>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2727. Re: Need TT Keyboard cable Info....,

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: hace@delphi.com
Message-ID: <hzGvRWu.hace@delphi.com>
Source record: 145403

Mike,

All you need to extend your TT keyboard cable is a female by female 6 pin connector (RJ11) and an RJ11 extension cord. You should be able to get that at Radio Shack, etc. Or if you really want some cheap ones, Computer Gate (see Computer Shopper magazine) has the adapter for about a buck, and the cable for 49 cents or so.

2728. Re: Need TT Keyboard cable Info....,

Newsgroup: comp.sys.atari.st
Date: 1996-05-12 00:00:00 UTC
From: hace@delphi.com
Message-ID: <pVAtxOt.hace@delphi.com>
Source record: 145404

Chris Wilkinson <chriswil@southern.co.nz> writes:

>Michael D. Harvey (m.harvey@ix.netcom.com) wrote:
>: Can I possibly just go to Radio Shack and get a phone cord extension
>: cable for a multi line setup (larger connector , right??) and use that.
>: I'd read something about it swaps one line somewhere, but if I extend
>: the same signal from the TT to the keyboard, it should still swap that
>: one wire or whatever it was that was different.

As I said before, use an RJ11 connector and extension cord to extend your
TT keyboard.

But if you want to know the pinouts, pins 5 & 6 are to ground (through the
line filter on the motherboard .. for that matter, all lines go through
that line filter). Pins 1&2 go to the 5 volt source (again through the line
filter). Pin 3 goes to the TxD (pin 6) on U301 and Pin 4 goes to RxD (pin 2)
on U301 (again through the line filter first). The line filter (L307) has the
following in/out connections ...
RJ12 L307 In L307 Out
1 & 2 5 1
3 6 2
4 7 3
5 & 6 8 4

Pins 1 & 2 go to a fused (F31) connection to the motherboard

I wouldn't worry about any of the above stuff. Just get either an RJ11
extension (male x female) or get the more standard RJ11 cord (two male
connectors) and a female x female adapter. RJ11 is a 6 wire phone line
connector. I have my Mega ST and TT keyboards all running on extension
cords.

George Iken

2729. Re: ttp's and the "-help" command

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <12679_SSweet@mettav.demon.co.uk>
Source record: 145155

FROM: SSweet@mettav.demon.co.uk
SUBJ: ttp's and the "-help" command

a> With some ttp's the screen with all possible commands after typing
a> the "-help" command immediateley disappears. So I'm looking for some
a> tool to hold the help-screen and print it. If anybody knows such tool,
a> please let me know where to get it.

Run it in a VT 52 Window if you have one. Or some of the alternative desktops
have a pause after .tos prog's option which might help.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** This message was written by Taffy's Random Bullshit Generator. **
-= Like we wanna be asmiltuted or something cool. Beavis of Borg.
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2730. Source for SCSI enclosures?

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: dano@falcon.ic.net
Message-ID: <4n84o7$6g7@condor.ic.net>
Source record: 145156

I am looking to mount some SCSI hardware in external cases with power supplies, ID selectors, and Centronics type SCSI connectors. Toad has them ,but they're $100 each if you buy them without drives.

Can anyone recommend a reseller that sells these types of encloures for reasonable prices?

-Dan

2731. Gemar

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <12677_SSweet@mettav.demon.co.uk>
Source record: 145157

FROM: SSweet@mettav.demon.co.uk
SUBJ: Gemar registration

Yo! Steffen Dude!

Would you confirm your postal address and your existance that i may register
Gemar 305.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** This message was written by Taffy's Random Bullshit Generator. **
-= It's the car is'nt it, the Chick's just love Skoda's
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2732. Gemar

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <12678_SSweet@mettav.demon.co.uk>
Source record: 145158

FROM: SSweet@mettav.demon.co.uk
SUBJ: Gemar Registration

Yo! Steffen Dude!.

Would you confirm your postal address and existance that i may register Gemar
305.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** This message was written by Taffy's Random Bullshit Generator. **
-= Were not going to assimilate anything, its not in our contract..
Borg's Union Steward.
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2733. Sorry to disturb.

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <12676_SSweet@mettav.demon.co.uk>
Source record: 145159

FROM: SSweet@mettav.demon.co.uk
SUBJ: Sorry to disturb.

Sorry to disturb you in your leisure time rob, but i'd like to get hold of a Service Manual for the MegaSTE. I wondered if you'd enquire through your vast list of contacys or alternativley give an E-Mail address for Sys-Sol and i'l mail the dude there.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** This message was written by Taffy's Random Bullshit Generator. **
-= A transistor protected by a fuse will always protect the fuse by blowing first!.
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2734. Re: Oasis2

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4n86h3$cft@madeline.INS.CWRU.Edu>
Source record: 145160

Try running it at 4800, or maybe 9600 and see if you get in like
I did. If so we have the same problem. Do you have a static
slip acct. maybe?

Boris D. Cahan
bdc2@po.cwru.edu

2735. Falcon games dilemma...

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <832020742_OASIS_NEWS@wile.demon.co.uk>
Source record: 145161

Hi all,
I need some advice. I've gotta send back my copy of Evolution Dino
Dudes to 16/32 'cos it don't like my Falcon :(
Now, Nick Harlow will swap it for any game I want, one problem, what should
I get ?!?!?

Here's the list of candidates :

Pinball Dreams (I've already got Obsession, which is better ?)
Steel Talons (I've already got this on my Lynx, is is a better version ?)
Gravon
Platonix
Confusion

Your opinions are invited and would be welcome, thanks.

--

_____oOO_\|/_OOo_____
				FALCON 030 T O T A L	Love / Hate to:	
				MOTOROLA INSIDE H A R M O N I C	paz@wile.demon.co.uk	
	/	\ D I S T O R T I O N	# # # # # # # # # # # #	
	I am over 18, but my IQ isn't. F F	# Natural Inspiration #	
	Be excellent to each other and party on	# # # # # # # # # # #	

2736. New Atari Magazine! Looking Good!!!

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: tj@godfather.com
Message-ID: <4n88eu$8t1@news1.emplink.net>
Source record: 145162

Keep the replies coming in!! Elsewhere in the newsgroup I am sure you have seen briefs on the possible new Atari magazine. This is just a post to keep the replies coming in.

Please read the other messages about the possible magazine and keep the replies coming in. This magazine will happen as long as enough replies come rolling in. SO FAR SO GOOD!!!!

Had many replies over the weekend and need to see more. A new Atari based magazine in the good ol USA would be fun to see. Keep up the good work and hope to hear from you soon.

More and More details to follow as more replies come in. This can be your magazine folks so lets get to work!

Thomas Ferreira
(soon the name of this new magazine will be here)
(are you ready to have fun again!)

2737. Re: Using a (PC) modem for Internet access on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4n87c5$hhk@blackice.winternet.com>
Source record: 145163

> Paul Coene <Paul.Coene@esat.kuleuven.ac.be> writes:
> Will a normal modem fit on the Falcon modem port? I'm thinking
> of buying a 14.4k modem for my puter and try to make a SLIP
> connection to my university for internet access. Can I use
> a normal PC type modem for that? The socket looked a bit strange,
> it's more like a joystick connection. Has anyone had success
> with what I'm trying to do and some tips?
> Also does it make sense to buy a 28.8k modem? The net never seems
> to be faster than ~1K/sec anyway. Maybe the serial port is not
> fast enough for 28.8k transfer...
> I'm planning to use this stuff with Linux
>
>
>>>>
Do I really want to do this? Well, I'll take a shot.
You need a 'Normal' External modem, 28.8K will work just fine
IF you use HSMOD6 software to fix the serial port. The Falcon serial
port will go to 115K. The 'Socket' is a standard DB9 connector and you
will need a standard DB9 to DB25 Modem cable to connect to your new
modem.
If you are planning on using Linux, get the 28.8K modem. I've
used one on my FALCON for almost a year. (TOS 4.04, STalker and
HSMOD6.)
A note here: DO NOT buy the cheap 'WIN Modems' appearing
on the store shelves. Much hardware is left out and is put into software
that you can't use on a Atari. Hell, I won't even recommend one for
Anyone.
Hope this helps; Rich Mier

2738. Re: Source for SCSI enclosures?

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4n892h$i7q@blackice.winternet.com>
Source record: 145164

> dano@falcon.ic.net (Dan Mowczan) writes:
> I am looking to mount some SCSI hardware in external cases with power
> supplies, ID selectors, and Centronics type SCSI connectors. Toad has
> them ,but they're $100 each if you buy them without drives.
>
> Can anyone recommend a reseller that sells these types of encloures for
> reasonable prices?
>>>>
Try All Electronics Corp, 905 S. Vermont Ave, Los Angeles, CA.
90006. Internet: WWW.allcorp.com. 800-826-5432
What you want is "CAT # SCSI-1", $19.95, 2 for $36.00. They
are complete cases to handle a single 5.25, half height drive, power supply,
fan, dual SCSI connectors. The only thing they are missing is the external
ID select switch but there is an empty hole in the back for it.
I've used them to set up 2 SCSI hard dirves for other people and
use one for my CD. Oh yes, there is room in the bottom, under the HD, to
mount a ICD AdSCSI controler. It's a little tricky getting the ASCI cable in
but it can be done. On one I used a SUPRA controler mounted inside on
the bottom.

2739. Re: Using ATARI System V ??

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: Michael.Hill@den.mmc.com
Message-ID: <4n86f2$1l7@tel.den.mmc.com>
Source record: 145165

In article 339D13B9@ibm.net, Markus Froeschle <mfro@ibm.net> writes:
>Michael S. Hill wrote:
>> back... I'd really like to get Atari SYSV on my Falcon!!
>
>Sorry - even if you manage to get it - it won't run on a Falcon.
>I once tried this with my copy (crashed).
>
>Markus

Bummer. However, I don't give up that easily! :^) What form did your copy take? (What media? What came with it?) Did it come with source code? (Probably not!) I'm just wondering if there's any way it could be made to run on a Falcon. Failing that, does anybody want to try it on the new Hades machine? :^)

--Michael

Michael Hill <>< Isaiah 9:6 | "Am I ever gonna change?
Michael.Hill@den.mmc.com | Take it day by day
Aerospace/Software Engineer | My will is weak and my flesh too strong
Lockheed Martin Astronautics | This peace I seek till thy kingdom comes"
Alan Keyes for President '96! | -- Extreme, "Am I Ever Gonna Change"
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

2740. Oasis2

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <832110704_OASIS_@zetnet.co.uk>
Source record: 145166

In article <3_kfoley@cameo.co.uk>
kfoley@cameo.co.uk (Karl Foley) said:-

>Great to see a new TCP/IP prog available for the Atari!
>
>I've set it up as best as I can but the whole thing locks when dialing.

I had this earlier.

OK, in your ICE NET init line, it's probably something short like ATl0
make it something longer like:
ATl00m3

keep making longer til it works.

Seems to cure it.

Cheers

Yours etc.

David.
------------------------- One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

2741. Re: Oasis2

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: marcl@solair1.inter.NL.net
Message-ID: <DrD8BM.A4r@solair1.inter.NL.net>
Source record: 145167

Hi,

After installing and configuring Oasis and Ice with Ice_net, the
following msg appears when running the new Oasis:

"Internal Clock not detected
Please set and restart Oasis"

On our ST 1040 STf there is no built in clock (besides the system clock,
of course). What does this mysterious error mean?

(Oh, forgot: when we install and run a clock prg, for instance SEDATIM.PRG,
Oasis craches with TOS error # 38; only reset helps)

2742. Re: atari/signum text -> PC

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <4n8c1e$krj@netty.york.ac.uk>
Source record: 145168

Christof Donat (cdonat@in.tu-clausthal.de) wrote:
: Thomas Deurer wrote:
: >
: > i have some atari text-files (text program:signum for TOS) that
: > i would like to use on my PC/WINWORD. The PC can read the disc-
: > format and the file-names, but not the text files.

: I don't think, that there is a possibiolitz for that. Since Winword is
: not able to use the Signum fonts, and signum won't use any true types or
: Type1 Fonts you would have to convert the fonts first. Therefor you need
: an autotracer for the pixel fonts. Then you need to read the signum file
: somehow and konvert it to something that winword can read.

Alternatively, you could save the file as ASCII from Signum 2 (or later?)
and load it in as ASCII to your Windoze package. I have had a look at the
Signum file format and now have a vague understanding of it (almost enough
to write a convertor for the basic stuff). If someone knows the file format
of WordPerfect or any other PC word processor I'll have a bash at writing a
convertor.
Dave

--

2743. Re: STE to video jacks?

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <4n8cin$krj@netty.york.ac.uk>
Source record: 145169

Mickey Boyd (boyd@zeno.math.fsu.edu) wrote:
: I would like to be able to plug my Atari STE and 1040STFM into the video
: jacks on the front of my VCR. Alternately, I would like to plug them into
: an SVIDEO jack, if possible. Doing so directly from the "TV" jack on the
: computers to the video jack on VCR did not work. I presume I need some sort
: of RF modulator that is fancier than the one I got with the computer (the
: little silver box that used to come with lots of Atari stuff, including the
: 2600 line).

I don't know whether NTSC affects this but I seem to remember that the composite sync pin on the monitor socket (pin 2?) is actually composite video on any machine with a modulator built in (ie not Mega ST, 1040STF, 520ST or a few others) If you connect that pin to the inner pin of the RCA phono video in, and pin 13 (ground) to the outer, you should have a composite video output. To add audio as well, connect another phono jack between the audio pin (can't remember the pin number off hand) and pin 13 (still ground). Alternatively on the STE, you can connect it to the audio outputs.

I will not guarantee this will work and can not be held responsible if it doesn't, but you can have a go at your own risk.

Dave

2744. Re: Need a Mega ST Keyboard cable

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <4n8cnc$krj@netty.york.ac.uk>
Source record: 145170

Kevin Dolorico (kwd9152@is4.nyu.edu) wrote:

: I'm planning on loaning my old MegaST2 to a friend for the summer(for
: e-mail)... but one of the ends of my cable broke and sometimes odd
: characters randomly start filling the screen.

: What kind of cable do I need? I haven't tried it, but will a standard
: phone cord work, or should I just look to Toad or other company for help?

I don't think a standard phone lead will work - I remember seeing an article saying that it is non-standard. I do know that System Solutions do replacement leads (although they aren't curly) for about 13 UKP. I guess Toad would do something similar so do ask them.

Dave

: Help! :)

: Thanks.

: --

: ___// Kevin W. Dolorico
: <o o> http://www.j51.com/~tmaster/
: _/ [Schmeep@NYU] [Technomaster]
: "I just want to play the saxophone, okay?"

--

2745. STE: Buffered Clock

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: decarolis@ubaclu.unibas.ch
Message-ID: <1996May13.231221.46463@yogi.urz.unibas.ch>
Source record: 145171

Hi

Does anyone have an idea how to realize a battery-buffered clock for
an STE?

Please send suggestions to decarolis@ubaclu.unibas.ch
Thanx!

Martino

2746. CONNECT : unpack-problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: decarolis@ubaclu.unibas.ch
Message-ID: <1996May13.234751.46464@yogi.urz.unibas.ch>
Source record: 145172

Hi

It seems, as there is no faultless copy of Connect on any ftp-server...
but every time I tried to unpack it, I got an error message (crc-error/
bad encryption table) when unpacking the CONNECT.PRG-file (all other files
were decompressed without any problems).

What can I do????

Please send suggestions to decarolis@ubaclu.unibas.ch

Thanx a lot!

Martino.
I downloaded several times the .lhz-compressed file from several

2747. Monkey Island

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960513233246.14965A-100000@mhc.mtholyoke.edu>
Source record: 145173

Hi,
I'm looking for someone who knows the game, Monkey Island. I'm stuck at a certain level, and can't seen to advance. I'm on the island, I've entered into the monkey head, but I can't seem to find the Pirate Lechuck. If you've played this game or are currently playing and are beyond this point, please send me just a little hint (don't tell me the whole game) as to how I can get out of this rut. Thanks.

2748. Soup Compatable OLMR for the Atari st

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: ad329@james.freenet.hamilton.on.ca
Message-ID: <4n8tr1$edq@james.freenet.hamilton.on.ca>
Source record: 145174

Does anyone know of a SOUP compatable Off-Line Mail Reader for the Atari ST
as well as the URL of the website where I can get a copy of it?

If so please send me the information in E-Mail.

Thank you!

CRACKERS
(Going off-line from hell!!!!)

http://www.freenet.hamilton.on.ca/~ad329/Profile.html

2749. Re: CAB printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: Janet@husbands.demon.co.uk
Message-ID: <832109226_OASIS_@husbands.demon.co.uk>
Source record: 145175

In article <Pine.BSD.3.91.960512020637.2883A-100000@india.lm.com>
Tom Lamparty <lamparty@telerama.lm.com> said:-

>On Fri, 10 May 1996, Simon Husbands wrote:
>> >> Er, which ACC's?
>> >drivers.acc and outline.acc
>> >>
>>
>> Well, on my system they're called DRIVERS.APP and OUTLINE.APP, and they're in
>> the root of C.
>Might be a good idea to use them that way if you have limited ram! Mine
>are ACC's and a backup as PRG's in my speedo5 folder! So far I can't
>figure out why you are having a problem! Everything seems to be correctly
>configured. I'm running out of ideas!
>
>>
>>
>
>Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
>4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
>Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
>North East Ohio ST Atari Group |Support board for Dr. Bobware
>

Thanks again Tom.....anyone else have any ideas?

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

2750. re: mint/mintnet

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <174starship@3rdplanet.com>
Source record: 145176

robscha@data.rhein-main.de barked in U.COMP.SYS.ATARI.ST on 13 May 96:

r> CAB/STiK can't handle PPP in this Stadium. Only CSLIP!

Robert, STiK doesn't do CSLIP, either - only uncompressed SLIP.

--

2751. re: ttp's and the "-help" command

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <176starship@3rdplanet.com>
Source record: 145177

mrmaddog@prolog.net barked in U.COMP.SYS.ATARI.ST on 13 May 96:

>> My problem:
>> With some ttp's the screen with all possible commands after typing the
>> "-help" command immediateley disappears. So I'm looking for some tool
>> to hold the help-screen and print it. If anybody knows such tool, please
>> let me know where to get it.
m>
m> I have to say that TTP's really stink a big fat one :P If I had to use
m> one, I rather just install the application in the GEM menu and
m> double-click on the file like LZH(I know there is a LZH with a Gem
m> interface but with DC programs that I got, I don't need LZH!). You
m> could try passing -h or -p as a parameter, but it varies.
m>
m> What you need is a program that can let you pause for a keypress after
m> you've run your TOS/TTP program. If there's any more I can help you
m> with than feel free to e-mail me.

Get Teradesk. Does this, all of the TOS 2.0x Newdesk functions, and more.

--

2752. oasis 2? woe.

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <173starship@3rdplanet.com>
Source record: 145178

Sorry to report that I can't get Oasis2 to connect properly to my provider in either SLIP or PPP mode. NOS works, STiK works, ICE won't. The logs say it _is_ connected, but I can see the RD and SD lights - they aren't doing anything, and eventually the ISP times out and hangs up.

--

2753. re: literacy of st format editors

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <177starship@3rdplanet.com>
Source record: 145179

mrmaddog@prolog.net barked in U.COMP.SYS.ATARI.ST on 13 May 96:

m> ... my computer store no longer carries ST Format so it's now 10000000000C :(

Have you asked them to? Max Denebian asked Barnes & Noble here - they do
carry it now, and sell out every month. It would help if you have a local
Atari users' group who will go in or call in and ask for the magazine also.

--

2754. Re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <832115022_OASIS_@coconut.demon.co.uk>
Source record: 145180

In article <7fc_9605111226@flight.org>
Paul.Muehlbauer@flight.org (Paul Muehlbauer) said:-

>m > Nonsense about Euros being upset that Atari is American, needs
>m > to be answered, even if it seems as though I'm biting this
>m > geezer's head off, which I don't think I did.
>
>As another American, your message did seem pretty darn strong, while
>I took the orignial post as just an attempt at humor. Perhaps it is
>just cultural differences that make each other's messages seem
>hostile. :)

I had seen other postings from this guy, and I carefully evaluated what he was saying and the general tone. My conclusion was that he wasn't making an attempt at humour/humor. I may be wrong, but the lack of smilies made me think my assesment was accurate.

>Fortunately I read the rest of your message, and I really do agree
>with all the rest of your post. :)

I always try to be fair and open, and constructive.

>It's unfortnate that we humans have cultural differences between us.
>It would be nice if people could help one another, & translate
>between the languages, so all of us can derive use from software, &
>of course pay our fair share for it. Unfortunately, from several of
>the messages here, it seems this is not to be. :(

That's the sad thing about it all (no pun intended). An excellent program which should be in use everywhere has been used as a political football by people knocking each other. With a new author (Thomas Binder) for Thing, let's hope development is speeded up.

One good thing (oh not again!) to come out of all this is that there is quite a lot of agreement between people on various continents over certain aspects of shareware etc. Amongst the rudeness, there is at least some hope. :-)

ATB
Mike

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details

---

2755. Re: atari/signum text -> PC

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: Alain-Pierre DERENNES <Alain.Derennes@enst-bretagne.fr>
Message-ID: <319745D7.4F80@enst-bretagne.fr>
Source record: 145181

Thomas Deurer wrote:
>
> Hi,
>
> i have some atari text-files (text program:signum for TOS) that
> i would like to use on my PC/WINWORD. The PC can read the disc-
> format and the file-names, but not the text files.
>
> Is there anyone, who can help me whith this?
> Thank you very much, Tom
>
> e-mail: deurer@informatik.uni-muenchen.de

Hello,

the best way I found to translate the signum files in pc filesmas:
-in signum, save all graphics into separate files, in a format readable on a pc (use gemview for translation)

-create a macro to replace all caracters with accents (many in french language) in this way (for example):
|e for ï¿½
||e for ï¿½
|||e for ï¿½, and the same for all caracters 'strange'

- save in ascii

in winworld, get the ascii file , make the reverse of the macro, and insert the graphics; It seems to be a bit long, but it works very well.

Alain-Pierre

2756. Oasis2/preliminary problems!

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: dickie@mistral.co.uk
Message-ID: <831949668_OASIS_NEWS@mistral.co.uk>
Source record: 145314
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

So I have got Oasis2 safely from cnam.fr, and have got it up and running... well sort of. It looks like it is going to be very good , but here are my first few problem reports with the usual disclaimer that its probably my fault for not reading the instructions properly.
1) I dont have a host name, Im simply dickie@mistral.co.uk. I soon discovered that if I leave the host line blank, news does not send. My temporary solution is to give "mistral" as the entry in the host line and "co.uk" as the entry for domain. Now the news seems to send OK. it does not seem to be an ideal way of going about things though.
2) Under nos_pop3 and Oasis135, my mail simply arrived im my mailbox without problem. When I send test posts to myself with oasis 2 it says "mail for unknown user" when I retrieve it using pop3,and then I have to take the given option to file it. This is a hassle, and I cant seem to work out why this happens.
3) On my Falcon the screens seem to blank when I select windows sometimes. Clicking in the window seems to restore the text. I remember a lot of problems in the earlier Oasis with funny screen stuff. Is this more of the same for Early Oasis2?
4) When I log on the viewer always pops up saying bad checksum IP and I seem to be getting varios checksum reports going on, but nevertheless it seems to be getting here. It all looks a bit frantic though.
5) I tried ftp on hensa, and discovered that if I click on the left hand closer of the ftp directory screen, it disappears, and I cant seem to get it to come back even though ftp is still active. "Show ftp" only brings up another ftp log on screen. Also on the ftp directory window there were no file dates as there are in mgftp for instance, those dates are useful to see directories which have recently been updated, I have found.

Enough for now. Anybody got any ideas where Im going wrong, and any solutions... meanwhile
Well done Phil and Dave.. Im sure those updates are already in the pipeline.

Richard

--

---
dickie@mistral.co.uk

2757. Need a Mega ST Keyboard cable

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: kwd9152@is4.nyu.edu
Message-ID: <4n63le$7ic@news.nyu.edu>
Source record: 145315

I'm planning on loaning my old MegaST2 to a friend for the summer(for e-mail)... but one of the ends of my cable broke and sometimes odd characters randomly start filling the screen.

What kind of cable do I need? I haven't tried it, but will a standard phone cord work, or should I just look to Toad or other company for help?

Help! :)

Thanks.

--

___// Kevin W. Dolorico
<o o> http://www.j51.com/~tmaster/
_/ [Schmeep@NYU] [Technomaster]
"I just want to play the saxophone, okay?"

2758. Re: GCR system 7

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GENIBFWRUp@tos.ak.planet.gen.nz>
Source record: 145316

In <4n0pvu$8l5@madeline.INS.CWRU.Edu> Boris D. Cahan wrote :

> If there is a way, I for one would be very interested.

I seem to remember reading somewhere that Spectre GCR 3.1 did this, and that 3.1 was available. This would only be 7.0, though, because 7.1+ needs colour quickdraw. Colour quickdraw is only available in the bigger (256K?) ROMs which Spectre does not support, IIRC.

So, if I remember right, you need Spectre 3.1 to run System 7.0, and you cannot run 7.1+ at all. Apparently Dave Small is still developing Spectre in his spare time, but I wonder if it will ever see the light of day.

>think he is much to busy earning a living, than looking at
>posts. I have sent him 4-5 e-mails in the last two months
>with nary a peep back.

I had the same problem some time back.

--
+--+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| *** Please note new email address. *** |
+--+

2759. Re: EB_MODEL exporting POV-Ray format - How??

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GENIBFWUUp@tos.ak.planet.gen.nz>
Source record: 145317

In <4mm4qv$cqi@ralph.vnet.net> wrote :

>Mario Becroft (mbecroft@tos.ak.planet.gen.nz) wrote:
>: First, I would like to know if a later version is available. I would also like to
>: know the author's email address.
>
>Cant help you on the e-mail address, but version 2.70a is on ftp.cnam.fr.
>tell me if it works for you - it bombs out on my computer.

It started up Ok, although I have not tried actually designing anything
with that newer version.

I have a TT030 with 4+4MB RAM.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| *** Please note new email address. *** |
+---+

2760. FS: Falcon030 4/65 $450 (USA)

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4n6dkv$71r@madeline.INS.CWRU.Edu>
Source record: 145318

Mint condition. Includes Multitos, Speedo, AtariWorks, etc.

Will trade for Falcon MK-x :)
--
Sanjay Parker [G O T R I B E ! ! ! !]
sxp17@po.cwru.edu

2761. Re: STReport #1218

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: dd555@delphi.com
Message-ID: <JdGO5o-.dd555@delphi.com>
Source record: 145319

I would like to subscribe to streport
email it to dd555@delphi.com
I am on the same system, and I can not reply to your post by mail, it says
problem with sending mail, but does not explain.

2762. Re: New Atari Magazine ??

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: dd555@delphi.com
Message-ID: <JfPM5U9.dd555@delphi.com>
Source record: 145320

I would like to subscribe.
Also, can you give me the addresses for st informer, and current notes?

2763. FS: Steinberg Analog 8 for Falcon (USA) $275

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4n6do0$72b@madeline.INS.CWRU.Edu>
Source record: 145321

Spotless. Adds eight analog outs to your Falcon digital audio setup.
--
Sanjay Parker [G O T R I B E ! ! ! !]
sxp17@po.cwru.edu

2764. Re: dos formater

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: boyd@zeno.math.fsu.edu
Message-ID: <4n6esf$dhc@news.fsu.edu>
Source record: 145322

Rich Tietjens (starship@3rdplanet.com) wrote:
> us@bruker.de barked in U.COMP.SYS.ATARI.ST on :
>
> >> I have an Atari ST 520 (360K floppy). Can anyone tell me where I can
> >> get an MS-DOS program to format, read and write ST floppies ?
> u>
> u> I doubt that such a program exists. You should really connect a
> u> standard DD (720K) drive to your Atari. If you do, you can exchange
> u> floppy disks without any special software.
>
> The advice to get a DSDD drive is good, however, you are incorrect. DOS
> can read, write, and format 360k disks. What is needed to read ST disks is
> either a program on the ST to "fix" the boot sector, or a program I have
> seen (I got it through the US Army but have not needed it for several
> years) to read ST formatted disks on a clone.

There is a DOS program that can fix ST boot sectors as well. See the file
ftp://atari.archive.umich.edu/Misc/st2dos10.zip.

--

* Mickey Boyd * Office Phone: (904)644-7167 *
* Systems Administrator * Digital Pager: (904)657-6425 *
* Florida State University * FAX: (904)644-4053 *
* Mathematics Department * http://www.math.fsu.edu/~boyd *

2765. FS (US): *Update* STe, SM124, Replay IV

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <ZjMuBky.lmcclure@delphi.com>
Source record: 145323

```
STe with 4 megs memory, TOS 2.06.............$235
Same computer with only 2 megs...............$210
Upon request, will include older versions of UIS 3 (v3.30) and Warp 9
(v3.5), and Flash 1.6 with the STe at no extra charge. (I found it
cheaper to buy used copies of the newer versions than to upgrade). Also
will include Publishing Partner (ancestor of Pagestream) upon request.
-
AdSpeed STe.................................SOLD
-
SM124 monochrome monitor (in original box)....$35
SM124 if purchased with STe: $25
-
Practical Solutions Monitor Master switch.....SALE PENDING
-
NEW ADDITION TO THE LIST:
Replay IV sound digitizer cart (w/software)...$35
===============
-
COD buyers pay actual shipping charges + COD fee in addition to the
above prices.
-
Anyone prepaying gets free shipping and a 10% discount off the above
prices.
-
Any other offers will be considered, and if anyone has an Amiga 1200 they
aren't making use of they would like to trade for the above, let's talk.

--
LMCCLURE@delphi.com
Little Rock, AR
```

2766. Problems with Oasis2

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4n6hbo$abc@madeline.INS.CWRU.Edu>
Source record: 145324

I am afraid that rejoicing is too early in my case at least.
I have only been able to get it working slightly, and there are some
obvious problems, right away.
I was so proud of myself when I even got stik/cab 1.06
working almost right away. And have had no problems with it since.
WELL, almost none!
I am using a TT 4+4 with hsmodem installed, (although I tried it
without with no better luck). I have tried it on modem 2 and on
serial 2, with speeds from 150 (115200KB) down to 1200, including
38.4, 19.2, 9600, and 4800.
Only with 4800 have I had ANY success.
Symptoms:
1. At ANY speed other than 4800, and even then at times random,
It gets as far as "CONNECT XXXX" (with XXXX the particular speed)
and croaks. I am dialing into a static SLIP acct at CWRU.
(thank god it's free, with all the time I have spent today).
2. At 4800, I sometimes login OK, but thats as far as I get.
If anything fails, or I hit the spacebar to disconnect, it
does a retry, but ALWAYS stops at "CONNECT", even at 4800.
3. The above applies if i□I am using ICE, Oasis NEVER gets beyond
"connect".
4. when it does connect, it is obvious that it is sending
out shit before it is asked, since on the dialer screen I can
see my id (Username) AND password before it asks for them!I□
5. If it dies for some reason like a timeout, the redial never works.
6. IF it connects, and I try FTP, I have never gotten in anywhere.
True, I have only gotten in a few times, and the lines may have
been busy. However, I have my own VAX minicomputer on the network,
and I have tried logging into it, and I know it is not busy.
Unfortunately it a VMS (DEC) OS, not a Unix machine, and doesn't
recognize "/" for root. Yet the FTP selector doesn't allow
one to change the first /□"/" character in the directory chain.
7. I have a static slip acct, on the server, i.e. my IP is always
the same. (129.22.123.194). If I don't preassign the IP no.,
and try to use $GET_IP in the dialin script, it gets my IP as
22.123.194.0, and croaks, as it should with such an address.
It should get the IP from the dialog, just as if it
wasn't a static acct.
8. This MAY be because the packet sizes are wrong, and inconsistent
with the DOCS (YES, I did read them, thoroughly, before I started,
and several times after).
Ice-net.doc says clearly that " the packet sizes for SLIP are 512,
1024, and 1536. The packet sizes for PPP are 500,1000,1500"

I believe these are reversed. My server has a MPU of 1500
NOT 1536. The dialog in ice-net.prg has PPP512, PPP1024, and PPP1536.
as it should, but the speeds for SLIP are ALSO 512, 1024,and 1536.
9. Under Oasis, I could never get past the connect signal.
No not quite true, once I got in at (I THINK?) 1200, but screwed up
somewhere else and could never get it to go again.
10 Once I have tried and failed, even at 4800, I must reboot
totally before it will work again.
11. FTP has to work on all kinds of machines, not just Unixes.
The VAX has a different directory format, as does the MAC and
a few other machines. In the source code for LYNX, in the
unit for FTP logins, about 6 or seven different formats are
invokeable.

P.S. This newsserver wont allow me to make a copy of this letter.
And I don't feel like two-fingering it again. If someone could please
send a copy of it to the authors, I would be indebted.

PPS. This letter is not, i repeat NOT, a slur on the excellent
efforts of the creators. I just got a little tired of the myriad
posts in csas speaking in glowing terms of how wonderful the
new OASIS 2 was going to be, that I was a little disheartened
when I saw the final result.
This points out the NEED to have many beta testers to
weed out all the bugs, and peculiarities of the many systems
their software will be exposed to.
Wasn't there a whole series of posts a month or so ago
about people wanting to beta test and couldn't? I for one feel
the registration fee AT THIS POINT is way too steep for a system
only works on some systems some of the time.
(Won't this start a few flames, if anyone reads this to
the bitter END?)

Boris D. Cahan
bdc2@po.cwru.edu

2767. Re: ST1040 HD BOOT H E L P

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <4n6gnv$774@erinews.ericsson.se>
Source record: 145325

> Use the suputl.prg in Supaboot and set the drive to boot from with it.

If your patitions isn't bigger than 32 meg (or was it 16?).

Regards Ronny

2768. Re: Looking for Degas

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: Neil Jones-Rodway <neil@pool.informatik.rwth-aachen.de>
Message-ID: <Pine.HPP.3.93.960513101331.9029B-100000@drunol.informatik.rwth-aachen.de>
Source record: 145326

On 12 May 1996, James Lynn wrote:
> I once had a copy of the paint program Degas, until it and its backups
> ......
> sometimes and wish I knew where to locate another (legal) copy. I don't
> even remember what company produced it.

Degas Elite??? Wow, that's a blast from the past!! :) My favourite ST proggy, that was!!! IIRC It was sold though Electronic Arts. I doubt very much if they still sell it. Your best bet is to call a few Atari suppliers to see if they have copies floating about.

> Can someone give me any ideas on how to locate another copy? Failing
> that, are there any PD paint programs on the net that can use Degas
> pics? I know the latter is unlikely but I figure it's worth a try.

Well, other than Degas Atari's paint package called NeoChrome was quite popular - and it was PD. *BUT* I remember Atari did everybody a favour and asserted their copyright on it and it was removed from most PD libraries, but if you're lucky it could be on an FTP site somewhere :)

Another option is "Crack Art" - This was better than NeoChrome in my opinion. It was shareware, and the unregistered version had no restrictions. You should be able to find this freely.

Both can import Degas Elite pictures (I *THINK*)

> Anyway, thanks...

If you have any probs finding the stuff, let me know - I have Crack Art floating around somewhere at home and if you're *DESPERATE* for Degas Elite then I do have a copy of that too, which I don't use anymore now I have a Falcon. Both are at home in England though and as I'm in Germany it means calling my mum and getting her to search for them!!!!! :)

> --James

Ta-ta for now. :)

Neil.

Neil Jones-Rodway RWTH-Aachen
E-Mail: nj1@ukc.ac.uk
Web Pages: http://www-users.informatik.rwth-aachen.de/~neil/

2769. Cubase Audio Falcon 2.05 ???

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: Alessandro Scalia <ascalia@dsi.unive.it>
Message-ID: <4n6ts0$mh4@moo.dsi.unive.it>
Source record: 145327

I've heard of the CAF upgrade to 2.05,but I wasn't able to find it on the net!

Anyone knows where????

BYE!!!!!!

2770. OASIS 2 - Where ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: pcastell@ifhamy.insa-lyon.fr
Message-ID: <4n6uhv$q2h@tempo.univ-lyon1.fr>
Source record: 145328

Hi,

This question has maybe already been asked, but where can I
find Oasis 2 on the Net. (Ftp or Http adress please).

I'd like to kow by myself, if it is worth using it.

Philippe CASTELLA

pcastell@ifhamy.insa-lyon.fr
http://wwW.insa-lyon.fr/People/AEDI/pcastell

Falcon 030 4/60+270- SVGA - Tos 4.4 - Mint 1.10 AES 4.1 - Magic 4
1040 Stf 1Mo - RGB

2771. Re: HTML Question

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4n71ai$nlg@studs.sci.kun.nl>
Source record: 145329

In <4mvt1s$kkd@Einstein.ebicom.net> bjr@EbiCom.net (Brian Roland) writes:

>Hello,
> Is there a difference between regular html documents and web
>pages? I.E. would the following HTML post correctly on the web?

[html page deleted]

It would probably work just fine. Say you have it on your system
under www.ebicom.net/~bjr/home.html, I could add a link to your page
with Brian's page ,
it would work just fine.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

2772. Falcon.... How fast??!

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: Nigel Briggs <jinx@spodbox.linux.org.uk>
Message-ID: <4n71m5$7m4@sun4.bham.ac.uk>
Source record: 145330

Could some kind person please email me details of the fastest a falcon
can be coercesed into running. ie:-
CPU @ 100Mhz
FPU @ 90 Mhz
DSP @ 80 Mhz etc, etc

And how I can go about creating such a monster :)
Thanks,
Nigel Briggs
jinx@spodbox.linux.org.uk

2773. Re: GCR system 7

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: pgrif@efn.org
Message-ID: <pgrif-1305960029420001@dynip02.efn.org>
Source record: 145331

In article <GENIBFWRUp@tos.ak.planet.gen.nz>,
mbecroft@tos.ak.planet.gen.nz (Mario Becroft) wrote:

> In <4n0pvu$8l5@madeline.INS.CWRU.Edu> Boris D. Cahan wrote :
>
> > If there is a way, I for one would be very interested.
>
> I seem to remember reading somewhere that Spectre GCR 3.1 did this, and
> that 3.1 was available. This would only be 7.0, though, because 7.1+
> needs colour quickdraw. Colour quickdraw is only available in the bigger
> (256K?) ROMs which Spectre does not support, IIRC.
>
> So, if I remember right, you need Spectre 3.1 to run System 7.0, and
> you cannot run 7.1+ at all. Apparently Dave Small is still developing
> Spectre in his spare time, but I wonder if it will ever see the light of
> day.
>
> >think he is much to busy earning a living, than looking at
> >posts. I have sent him 4-5 e-mails in the last two months
> >with nary a peep back.
>
> I had the same problem some time back.
>
> --
> +---+
> | Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
> | Tariland Computer Club, Auckland, New Zealand |
> | *** Please note new email address. *** |
> +---+

There is no such thing as Spectre 3.1 available to the public, 3.0 was
the last one released. System 7 will NOT run on Spectre GCR even though
it will run on a real Mac Plus just fine, if a bit slow. System 7.1 works
fine on my Plus and only uses 1500-1700k of memory.
Paul

--
$$$$$$$$$$ Come visit Oregon's old growth forests, neatly $$$$$$$$$$
$$$$$$$$$$ stacked at your nearest sawmill or export dock $$$$$$$$$$
$$ pgrif@efn.org $$$$$$$

2774. +++ Needed: Base 64 (mime?) & uuEncode decoders

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <ZVDuB89.graphic@delphi.com>
Source record: 145332

I would appreciate e-mail from anyone that has for sale or knows where to buy or download a demo copy of a base64 and uuEncode decoders useable to decode and then view JPEGS posted here on the internet.

2775. hddriver

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: Hugo Coolens <coolens@kiho.be>
Message-ID: <31978FA9.430E@kiho.be>
Source record: 145333

As advised by many I have been trying out the program hddriver from Uwe Seimet to allow harddisk background operation with Magic4.I'm using a CONNER CP3040-40Mb-3.5 with ICD St Host Adapter. After installation I get a message HDDRIVER installed successfully and the booting starts well until I get the "partitions C-F, boot drive C" message, however then I get bombs.
Does anyone have some advice, e.g. special options to set?

Hugo

2776. Re: +++ Needed: Base 64 (mime?) & uuEncode decoders

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: Ognibene Pascal <ognibene@eea.unice.fr>
Message-ID: <31971FCC.41C67EA6@eea.unice.fr>
Source record: 145334

```
You should find this on any ftp sites. It's a gem uu-encoder very easy
to use. In france ftp.cnam.fr , in the states for sure
atari.archive.umich.edu...
Try the "archiver" directory
Bye
```

2777. Re: Magic 4

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: and@sun1
Message-ID: <4n75fe$rsh@newsserver.rrzn.uni-hannover.de>
Source record: 145335

Paul Baker (pbaker@mettav.demon.co.uk) wrote:

: Only trouble is , these are negative errorlevels...

: Magic comes up with a dialogue box stating a system error , halts and stays
: that way.....not very useful...

.. but this is the way TOS behaves.

: Anyone any ideas how to stop this?

No. Or try to use .bat files.

--

ANDREAS KROMKE

2778. Atari 520ST System For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: garaytm@alpha.wcoil.com
Message-ID: <4n7acd$94f@tofu.alt.net>
Source record: 145336

I have the following Atari ST system forsale:
(forsale as a system only, no pieces-parts, please)

Atari 520ST
-1 meg RAM installed

External DS/DD Drive (Atari Brand)
Indus GTS-100 external DS/DD Drive
Another Atari Brand DS/DD Drive (no case)

170meg Hard Drive w/case + powersupply

Color Monitor (Atari Brand)
Monichrom Monitor (Atari Brand)
Monitor Switchbox

Atari Mouse
Mouse for Atari (not Atari Brand)

Lots of Misc. Software (Legitimate)
-Video Capture Card
-Word Perfect
-Calamus DTP
-GFA Basic 3.0
-Misc. Other Word Processors
-Misc. Other DTP Programs
-Misc. Games

Seikosha SP-1000 9pin Dot Matrix Printer
-Lots of new Ribbons
-You can still buy the ribbons

***Asking $500 plus shipping costs per your
request. Please email with offers and questions
to:
GARAYTM@ALPHA.WCOIL.COM

-Timothy M. Garay

_-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-_
Timothy M. Garay [Certified Netware3 Administrator, NREMT-P]
Brought to you by: HR Services, Inc. and the Elida Fire Dept.
I came..I saw...I did....I got in trouble!

2779. CAB+Proxyserver problems...

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: sl471sa@e45-hrze.uni-duisburg.de
Message-ID: <4n79ss$h3i@h20-hrze.uni-duisburg.de>
Source record: 145337

Email:sablewski@uni-duisburg.de

I have the problem with CAB that the proxyserver I have to use cannot ask me for username and password. (I have to use the proxyserver "www.uni-duisburg.de") Using Netscape on PC I get a window to enter username + password. My Atari does not ask me, so I get everytime a document with a message "not authorized to read document".

The slip-connection with STIK seems to be ok. I can read the homepage of the "www.uni-duisburg.de" which does not require username and password.

Is there any solution for that problem? Is there anything wrong in my setup?

please reply via Email!

2780. 2 Atari 520ST systems FS

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: RAIVEL.M.G@NORT.BWI.WEC.COM
Message-ID: <DrCB40.2B@tron.bwi.wec.com>
Source record: 145338

```
- 2 complete stock systems
- extra double sided floppy
- all software, cables, and power supplies included

- price $125 firm INCLUDING shipping
```

2781. Re: ~.prg 'virus' is lurking somewhere

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: binder@hp79.rbg.informatik.th-darmstadt.de
Message-ID: <4n7abs$vr8@rs18.hrz.th-darmstadt.de>
Source record: 145339

In article <31950d1c665242@sci.fi>, miqco@sci.fi (Veikko Vanamo) writes:
#>[...]
#> Is there any solution of deleting that ****ing animal ?
Yes, run a virus checker and check all your disks. "Carpe Diem" not only installs a hidden ~.prg in your auto-folder, it also installs boot sectors on all disks which re-install the ~.prg file (and the virus, of course). The virus itself doesn't do any harm (except that annoying rubbish printed out, which I consider being not what the author planned as the virus effect) and is quite conventional (except that new(?) idea with an auto-folder program).

So, simply check all your discs you've used since you encountered Carpe Diem for an unknown boot sector and cure them, if necessary.

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

2782. Re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4n7f1m$gik@m1.cs.man.ac.uk>
Source record: 145340

In article <146starship@3rdplanet.com>, starship@3rdplanet.com (Rich Tietjens) writes:
>Julian_Reschke@ms.maus.de barked in U.COMP.SYS.ATARI.ST on 09 May 96:
>
> >> Bottom line: If an author says "don't translate my stuff," his wishes
> >> should respected. His software should also be removed from public ftp
> >> sites, I think.
> JR>
> JR> Hm. Why? Name a good reason!
>
>Because he has deliberately limited distribution to those who can read his
>native language. Logically, if he wishes distribution to be limited, he
>should be willing to bear the burden of distributing the software himself.

But he hasn't limited the distribution! Just the people who can use it. I
can read german fairly well (enough to use Thing...), but I'm in the UK.
By saying that it should be removed from all non-german FTP sites is silly
- why should I (as a german reader [I'm not very good at speaking it]) have
to go to a german FTP site to download it? In that case, should all the
software on ftp.cnam.fr that is not written in french be deleted? No.
Should all the german/french software on Hensa be deleted? No.

Anthony
--
------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+------------------------------

2783. Re: magicmac and atari

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4n7g8p$h4t@m1.cs.man.ac.uk>
Source record: 145341

In article <160starship@3rdplanet.com>, starship@3rdplanet.com (Rich Tietjens) writes:
>Ian_Taylor@a2w.maus.sub.org barked in U.COMP.SYS.ATARI.ST on 11 May 96:
>
> >> No, this won't work. Linux or NetBSD (not FreeBSD) are operating
> >> systems of their own. MagiC is an operating system of its own, too. You
> >> can only run one of these systems at the same time.
> IT> Apparently MagiC-PC will run under W95. Is this multitasking
> IT> multitasking?
>
>Not likely. The only WIN product that actually multitasks is NT; the
>others (3.x, 95) are task-switchers (and don't do it awfully well). I
>suspect that MagiC-PC under WIN95 will be crippled rather badly.

??

IIRC. Windows 95 is full premptive multitasking...

Anthony

--
------------------------------------+----------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+----------------------------

2784. Re: Looking for Degas

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4n7fk8$gqn@m1.cs.man.ac.uk>
Source record: 145342

In article <4n4ljv$hgk@garcia.efn.org>, jamesl@efn.org (James Lynn) writes:
>I once had a copy of the paint program Degas, until it and its backups
>were damaged by some disk problems I had a couple years ago. The
>original disk went bad long before and was tossed, and the box and
>manuals were lost a couple moves ago. Still, I miss the program
>sometimes and wish I knew where to locate another (legal) copy. I don't
>even remember what company produced it.

Electronic Arts.

They dont make it anymore, but you may be able to get it second hand...

>Can someone give me any ideas on how to locate another copy? Failing
>that, are there any PD paint programs on the net that can use Degas
>pics? I know the latter is unlikely but I figure it's worth a try.

Yes, there are lots! (degas/degas elite files are easy to code...)

Try crack art - IIRC. That had PI?/PC? compatability...

Anthony

--
------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+------------------------------

2785. Lost serial no. for Superbase 2

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: L.L.Robinson@Aeromech.salford.ac.uk
Message-ID: <4n7skf$7b0_001@salford.ac.uk>
Source record: 145343

Please help, I have a friend who has had Superbase 2 for a while but
now has forgotton what his serial number is so he can't use it. he has
tried to call the company where he got it from but they are no longer
trading, is there anyway I can find out the number by using Knife ST?
or is the program gone for good
If it has my friend want's to know if there is a database that
runs as an ACC he can get for shareware.?
BTW I had an excellent responce for the Forget me clock II,
It's working absoulutly brill now Ta!
From Leon L Robinson

2786. Using a (PC) modem for Internet access on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: Paul Coene <Paul.Coene@esat.kuleuven.ac.be>
Message-ID: <3197491E.2BBD@esat.kuleuven.ac.be>
Source record: 145344

Will a normal modem fit on the Falcon modem port? I'm thinking
of buying a 14.4k modem for my puter and try to make a SLIP
connection to my university for internet access. Can I use
a normal PC type modem for that? The socket looked a bit strange,
it's more like a joystick connection. Has anyone had success
with what I'm trying to do and some tips?
Also does it make sense to buy a 28.8k modem? The net never seems
to be faster than ~1K/sec anyway. Maybe the serial port is not
fast enough for 28.8k transfer...
I'm planning to use this stuff with Linux

Regards,

Paul

2787. Re: Falcon Speed

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: "Thomas R. Mccartney" <tmccartn@freenet.calgary.ab.ca>
Message-ID: <Pine.A32.3.92.960513082344.5350C-100000@srv1.freenet.calgary.ab.ca>
Source record: 145345

On Sat, 11 May 1996 greg_evans@delphi.com wrote:

> I have recetly purchased a Falcon Speed but am having a tough time
> getting it to recognize my hard drive. I tell the installation
> program I have a hard drive and assign the partitions as follows:
> TOS J K L M N O P
> DOS C D E F G H I
> When I run Falcon Speed it always displays Hard drive: None even if
> I have set it to boot from hard drive! At least then it won't look
> to the floppy but I have no idea what it's doing.
>
> If I boot from floppy and try to get to or format the C drive
> I get an "invalid drive" error.
>
> This may be related -- the installation program also refuses to
> save my choice of screen colors and always come up black text
> on white. It does changes modes, CGA, VGAmono, etc., but they
> all look the same anyway.
>
> Help!!!
>
> Greg
>
>

I had some problems with my falconspeed with hard drives as well. The problem occured when I tried using SCSI partitions after I booted dos from the IDE drive. There is a program which needs to be run by your autoexec.bat file to give the extra partitions this orogram is on your falcon speed disk. BTW which version of the software are you using. The software went through three revisions in about the first six months the falcon speed was available.

Also: Does anybody out there have nay idea who is supporting the falcon speed board now that compo has gone. And is there a file trasfer point with the current drivers. (I just sold my falcon speed to a fellow in spokane it would be nice if I could send him the best version of the driver software.)

2788. 1040STFM 60MB HD Problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: jean-luc.thill@sitel.lu
Message-ID: <jean-luc.thill-1305961710100001@slip11.restena.lu>
Source record: 145346

HELP! I have an 60 MB HD on an Atari 1040 STFM. I sold it to a friend and now it won't work anymore. When the HD is on the computer tries to boot from it, this fails and the floppy disk is not addressable (due to the mounted HD). Flipping the procedure doesn't work either. Even with a Ramdisk it fails to adress the HD. It worked fine till that day and my friend did everything I told him. The HD was shipped before he carried the item home. Can anybody help me.

Pleas e-mail

TIA

2789. Re: Looking for HP540c driver or similar..

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DrCB6z.8o0@tron.bwi.wec.com>
Source record: 145347

In article <4mrkhb$hi1@orm.southern.co.nz>, andre@southern.co.nz says...
>
>
>I have an HP Deskjet 540, and I'm looking for a recent driver. I've been
>through several Euro ftp sites but can only find the old stuff. I
thought
>I saw someone talking about a HP660(?) driver recently, maybe I can use
>that if there's no printer driver for the HP540. I'd appreciate any clue
>as to where I can find it.

What you may want to know is that from the model 500 through the most recent model 600 series (600/660) the color graphics resolutions never changed (300 dpi). Not until the 600 series was there slight enhancements to the PCL command set for directing the printers on how to print certain specific sequences. This is why a model 500/500C/520/540/550/550c/560... printer will still function correctly with the older 500/500C printer drivers from Calamus or Pagestream or SpeedoGDOS or whatever. (By the way, I only stopped at the 560 for convenience of typing, I could easily have continued with the 600/660/600CSe/660CSe/680/850/855 printer line from Hewlett Packard.)

Only color black printing starting from the following models, 600/660/850, print at a resolution of 600 dpi maximum depending upon your software driver's capability to differentiate.

I hope this clarifies some things. Just because you have an older print driver does not necessarily mean you aren't getting "more bang for the buck". The single biggest advantage that most people are not talking about with the newer models (600 series on up) is that you now have paper (media) handling capabilities that you did not have before. The earlier models could not deal reliably with heavier guage papers for business cards as an example. While you still can't use media wider than 8.5", you can now use transparencies and envelopes that you couldn't deal with before.

Good luck and may the good news be yours.

2790. GCR/Spectre3.0/System7

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: nicole@seas.smu.edu
Message-ID: <4n7k8l$hku@giant.seas.smu.edu>
Source record: 145348

The problems of running Sys 7 on a Plus or SE is pretty much limited space, though there is also some problem finding Sys 7 on 800k disks.

The problem of running Sys 7 on ST with GCR is not only the limited space (4megs of memory), but also that the Macintosh program bits have to be translated by the Spectre software to work with the Atari hardware. Spectre 3.0 software translates most possible commands up to System 6.5. I ran 6.8, but it had some problems. 7.0 is rewritten almost from the ground up. There are many shareware fixes that give 6.5 some of the desirable features of System 7, such as aliases to sit on the desktop (a la TOS 2.06) for ease of running your most used from the desktop. Anything that requires System 7 on the Mac still won't run on the ST with GCR. YOu might also run into trouble with newer programs that require the 68030 or higher chip if your ST isn't upgraded. Unlike newer Atari ST programs and versions of TOS on Atari, many, I might even say most, new
programs won't run on the older system software. At least that's true of anything multimedioid which uses sound or quicktime, and it seems to a cranky frugal poor person like myself, everything uses these gimmicks these days. Even with
system 7 on my wife's older SE (not 68030, but 68000), these things don't run.

On the other hand, lots of older yet very nice Mac software is now very, very cheap and runs perfectly well on the ST with GCR&Spectre. At the used software store here, I've bought older versions of Quarkexpress, Adobephotoshop, Excel, and other things for $8-10 each. Programs that cost hundreds of dollars new and are easier to work with on my 14"atari screen than on my wife's 9"Mac screen.

Le t me see if I can pull of a nutshell:

ST with GCR and Spectre software v.3.0 runs rings around a Mac Plus running System 6.5. Faster, larger screen, access to 720k ibm disks when in mac mode.

Plus barely runs System 7, while ST won't run it at all.

An ST with 68030 would be like a plus that's been upgraded the same way. Speed improvements, but still no system software upgrade; that awaits Dave Small's leisure, which, since macs have gotten cheaper and Ataris have not grown marketwise, would be an act of philanthropy and and intellectual exercise, but probably not good business.

Hope this helps. If you hear anything different, I'd love to be clued in.

John Trimble
nicole@seas.smu.edu

2791. Re: STE to video jacks?

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <832073512_OASIS_@swampdog.demon.co.uk>
Source record: 145349

In article <4n34nj$60t@news.fsu.edu>
boyd@zeno.math.fsu.edu (Mickey Boyd) said:-

>I would like to be able to plug my Atari STE and 1040STFM into the
>video jacks on the front of my VCR. Alternately, I would like to plug
>them into an SVIDEO jack, if possible. Doing so directly from the
>"TV" jack on the computers to the video jack on VCR did not work.

Similar problem with computers and VCRs can crop up here in the UK.
Appently it's down to both transmitting on the same channel or
something. All I had to do was fiddle around at the back of the VCR
and change its channel to something else then retune the TV.

--

Guy Harrison

guy@swampdog.demon.co.uk

2792. OASIS 2 - Where ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: fvdakker@sterbbs.nl
Message-ID: <8365-277082901@sterbbs.nl>
Source record: 145350

```
IN>This question has maybe already been asked, but where can I
IN>find Oasis 2 on the Net. (Ftp or Http adress please).

For people with STiK: most usefull is to use the following URL,
because MGFTP doesn't find oasis2.tos:

http://web.cnam.fr/ftp/pub/Atari/incoming/oasis2.tos

Warning: CAB seems to try to execute it!
Look in your cache-folder for a file with the exetention TOS copy and
rename it to OASIS2.TOS and you got it!

Frits.
Frits van den Akker, JFA Software, E-mail: fvdakker@sterbbs.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221
Counting down ... 235 hours and 23 minutes!!!!
...to the end of highschool!

--
|[From]============================================================|
| Worldgroup Information Services Europe, WISE: +31 (0)181 - 640035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |
```

2793. SPIDER

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <12653_pbaker@mettav.demon.co.uk>
Source record: 145351

Where can I get the above?

I want to try it out but when I hit Dial under the title it does nothing.

I suspect it needs another program adding..

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2794. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GENPCFCCUP@data.rhein-main.de>
Source record: 145352

In <4n368e$gsh@mtinsc01-mgt.ops.worldnet.att.net> Xiting Phillips wrote:

>I've got the heat sink which was supplied with the FX installed, with
>"thermal conductive paste", but don't see where a fan can fit. Do you

Yes, that is the right word for this paste..

>mount it upright at the end of the FX card nearest the hard drive and
>blow towards the cartridge port?

No, please have a look: (Top-View)

```
| Falcon-PSU
|________________________

--
| Cardridge-Port
|
|
|
|
__|
------- ----------------------------------------
| |
| | FX-Board
| |
Fan | |
| | .......
| | -> -> Air .CPU...
| | .......
| .......
-- |
| |
| |_________________________________
| Paddle-Port(s)
```

Side-View:

```
## Cardridge-Port
##
------ Right Top of the Fan on the FX Parts
/ / ========= FX-Board ================== = = =
/ Fan / ======================================= = =
/ / Solder-Side
/ / -> -> #Heat##
/ / Air #Sink##
/ -> -> ########## -> -> Air
```

/ ###CPU###
Bottom of the FAN at the Mainboard
==========Main-Board==========
==========

I hope you can see what i mean..
Sorry, all in ASCII ;-)

My Fan is between the Cardridge- and Paddleport B in this Direktion /
Airstream is left to right. I found a Fan with 25*25*10mm that i can place
in this Area.

Airstream: Blow Out at the Top from the PSU

^ ^
PSU ^ ^
^ ^
^ ^
Cardridgeport ^
FX-Board ^ ^
^
F A N CPU ^ ^
> ^
^
^
Paddleports Falcon Fan

I can't found smal Fans for a upright mounting.
(Keyboard will not go back in the right position)
I fix my Fan with a simple Rubberstripe in this Position.

Otherhands, right, your Fan can make this Job by blowing towards the cardridge
port, i think you have the same result.

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

2795. MegaFile 30

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4n7r2p$mb0@sally.dma.org>
Source record: 145353

Hi!

I would like to know about something. I have an Atari MegaFile 30 along with two SCSI hard drives of the same size (both are Conner 100meg ones). I had the MegaFile as ID #0 (boot one) and #4 and #5 respectivly on the two hard drives. Now I can't get any of them to load. I already had everything on either floppy or CD Rom for my STe so the loss was no biggie. I made sure on the connections and they were firmly in place but no response. I tried to reformat my Megafile with the Atari Advanced Hard Disk Utilities disk that came with it and it won't format it!

HELP!!!!!!! I hate this thing from crashing. Is there something I can do? If I have to get new hard drives let me know too, I do understand if that is an option (one I prefer not to take), or should I just go and pay the $90 and get a Link II plug (I have the first one).

Richard Wegner - richardw@dma.org

2796. Re: Advice for the ignorant

Newsgroup: comp.sys.atari.st
Date: 1996-05-13 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.465.000826B0@cfcsc.dnd.ca>
Source record: 145354

In article <4molqh$6lc@cygnus.mincom.oz.au> davidw@mincom.oz.au (David Welford) writes:
>Folks - I'm looking for a bit of advice on Ataris. I have an Atari 520ST which
>I use solely to run Cubase midi composing software. It has a little B/W
>Atari monitor which for some reason doesn't even display the Cubase screen
>in full screen. It also has no hard disk and all software must be loaded at
>boot from a floppy - saving files involves swapping disks a couple of times
>and there are occasions when I run out of memory by recording too many events.
I don't know how you do it! I have a friend who did his groups last CD with
the same setup [right, Dave? :^)]

>I'd like to upgrade & buy a second hand Atari with a hard disk, a colour
>monitor & a bit more memory. Can anyone advise me ? I don't want to get
too>flash, but I'd like to eradicate the above mentioned inconveniences. So :-
>Should I get a 1040ST(E) ?
A 2nd hand Falcon or TT might be better
>Does this have an internal Hard-drive ?
no, external SCSI only, unless you re-case the Atari. Falcon and TT does have
a internal drive
>Will my current copy of Cubase run on this machine ?
On an STe or TT it should, someone else would have to speak to the Falcon
though
>Can I use the midi expander I currently have on this machine (it also
contains>the Cubase dongle) ?
yes to STe.
>Any advise / experiences greatly appreciated.
>Cheers,
> Dave.

good luck.bonne chance

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu&#65533;bec dit oui, Qu&#65533;bec dit non=Qu&#65533;bec, la nation dans le pays du Canada

2797. Re: HTML Question

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <5d7cc$131e23.294@goldengate>
Source record: 145182
Body handling: HTML body converted to readable text

The coding looks fine but you really don't the trailing
's they're
ignored by html.
Also for the more knowledgeble users, is ... a valid html tag
pair? A netscape extension? I'm not familiar with this one...
Generally, I either use the or tags to chage the text size.
Is this something i've missed?

: >Hello,
: > Is there a difference between regular html documents and web
: >pages? I.E. would the following HTML post correctly on the web?

--
```
| Gregor Samsa | |
| Minnapolis, MN USA | Homepage: www.goldengate.net/~gregor |
| gregor@goldengate.net | |
```

2798. Re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: Christian Dieterich <dic@klin-chemie.mh-hannover.de>
Message-ID: <319848F7.5922@klin-chemie.mh-hannover.de>
Source record: 145183

Anthony Jacques wrote:
>
> But he hasn't limited the distribution! Just the people who can use it. I
> can read german fairly well (enough to use Thing...), but I'm in the UK.
> By saying that it should be removed from all non-german FTP sites is silly
> - why should I (as a german reader [I'm not very good at speaking it]) have
> to go to a german FTP site to download it? In that case, should all the
> software on ftp.cnam.fr that is not written in french be deleted? No.
> Should all the german/french software on Hensa be deleted? No.
>
> Anthony

Right !!
I really don't understand this discussion if everyone who is against the wish of the author not to release an english translation of the resource really wants to pay for the software. Because if you paid you would receive it directly from an AUTHORized source.
Sure, this limitation is not driving the distribution of THING in non german speaking countries because those people cannot fully test the shareware version. But it is the right of the author to distribute programs that are not PD or GNU as he likes it - those who don't agree must not buy them (and may not use). And maybe the author will soon recognize that he is loosing more than wining.
But until then those who act against the author's wish seem to me like the ones using fully commercial programs without paying for them.

BTW I am NOT using THING (but GEMINI) and not connected to the author.

CU, Christian
--
Christian Dieterich Institut fuer Klinische Chemie
mailto:dic@klin-chemie.mh-hannover.de Medizinische Hochschule, OE 8110
Tel. +49/511/532-2525 D-30623 Hannover
---- Explicit permission required for distribution in Microsoft Network ----

2799. Re: Release of OASIS 2

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4n8vj3$ejh@madeline.INS.CWRU.Edu>
Source record: 145184
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Its there on ftp.demon.co.uk.
I got it the first morning, right where it should be.

Boris D. cahan

2800. (none)

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: d.odonnell1@genie.com
Message-ID: <19960514013716.aaaa002Dq@babyblue.cs.yale.edu>
Source record: 145185

Active North American Atari dealers:

Toad Computers: 800-448-8623 info@toad.net

B & C ComputerVisions: 408-986-9960

Computer Direct: 800-547-9203 info@compdirect.com

Computer Dungeon: 708-547-7085

Systems for Tommorrow: 800-875-4943

ATY Computers: 510-482-3775 a.yu@genie.com

Best Electronics: 408-243-6950

Steve's Atari Sales: 916-661-3328

2801. Re: Monkey Island

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: pcastell@ifhamy.insa-lyon.fr
Message-ID: <4n97je$hgi@tempo.univ-lyon1.fr>
Source record: 145186

Katherine L Ellis <kellis@mtholyoke.edu> wrote:

>Hi,
> I'm looking for someone who knows the game, Monkey Island. I'm
>stuck at a certain level, and can't seen to advance. I'm on the island,
>I've entered into the monkey head, but I can't seem to find the Pirate
>Lechuck. If you've played this game or are currently playing and are
>beyond this point, please send me just a little hint (don't tell me the
>whole game) as to how I can get out of this rut. Thanks.

I had got this game a few years ago and I have finished it.

If you want to find your way in the caverns you have to get a 'COLD
head' which belong to the canibals and ask it your way.

If you don't have it, give them something else (something you have
since the end of the first part of the game) and they will give it to
you. This head will help you more later look, at it in detail !

To be continued...

Philippe CASTELLA

pcastell@ifhamy.insa-lyon.fr
http://wwW.insa-lyon.fr/People/AEDI/pcastell

Falcon 030 4/60+270- SVGA - Tos 4.4 - Mint 1.10 AES 4.1 - Magic 4
1040 Stf 1Mo - RGB

2802. NEW FALCON (US) FS! $365 OBO!

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <5bFshcw.johnhechtman@delphi.com>
Source record: 145187

***** NEW FALCON FOR SALE! $365! *****
.
Well, it's like this - I lucked out and got one of the 6 US Falcons
from the Atari factory sale. Then, _one day_ after I got it, a local
(to me) Falcon owner put his Wizztronics case equipped Falcon for sale
at a price I just couldn't turn down (grin).
.
I _was_ going to build the factory bird into a Wizztronics case, but
now that I don't have to, I want to sell the factory unit to help pay for
my new rack mount Falcon and the fixes and upgrades I need to do to it.
.
The factory Falcon is a new machine and has TOS 4.04, but does _not_
have an internal hard drive. It also comes with a mouse, owner's manual,
a mounting kit for an internal hard drive and a Multi-TOS system disk.
I'll also toss in an AC cord - which did _not_ come with the unit.
.
I want $365 for the unit _plus_ shipping. If you think that's too
high make me a (realistic) offer. But beware, if no one comes up with
a reasonable bid, I'll just delegate the unit to a dedicated sample
player/editor for my girlfriend's MIDI rig.
.
If interested, leave email for "johnhechtman@delphi.com" - or call me
at 212-586-4633 and leave a message - I'll get back to you ASAP!

2803. Re: hddriver

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31983201.1C32@bruker.de>
Source record: 145188

Hugo Coolens wrote:
>
> As advised by many I have been trying out the program hddriver from Uwe
> Seimet to allow harddisk background operation with Magic4.I'm using a
> CONNER CP3040-40Mb-3.5 with ICD St Host Adapter. After installation I get
> a message HDDRIVER installed successfully and the booting starts well
> until I get the "partitions C-F, boot drive C" message, however then I
> get bombs.

Strange. Did you use the current (demo) version, i. e. 5.0?
Did you check if these bombs result from HDDRIVER or from a program in the AUTO
folder?

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

2804. Re: Using ATARI System V ??

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <3198335D.55E3@bruker.de>
Source record: 145189

Michael S. Hill wrote:

> However, I don't give up that easily! :^) What form did your
> copy take? (What media? What came with it?) Did it come with source
> code? (Probably not!) I'm just wondering if there's any way it could
> be made to run on a Falcon. Failing that, does anybody want to try it
> on the new Hades machine? :^)

Believe me, it simply won't work. This Unix is much older than the Falcon. It
requires TT compatible SCSI hardware and TT compatible screen resolutions.
In my impression it also _requires_ a TT with Fast RAM starting on address
$01000000. This adress cannot be used for physical RAM on the Falcon at all.
As you see the TT SVR4 requires hardware the Falcon doesn't have and is not
able to support at all.
Don't forget Unix is an operating system on its own, i. e. if you want to run
it on a different machine than the one it was designed for you have to write
lots of drivers etc.
BTW, the sources for the Atari SVR4 are not available, of course. UniSoft, AT&T
and Motorala have the copyright for them.

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

2805. http://www.tecnation.com/14/

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: invest@tecnation.com
Message-ID: <invest-1405960353440001@tdw.vip.best.com>
Source record: 145190

WiTNESS THE BEAT!(tm)

--
TECNATION DIGITAL WORLD
555 Bryant Street, #322
Palo Alto, California 94301, U.S.A.
http://www.tecnation.com

"Together, we can dream a new world into reality."
- Deepak Chopra

2806. Re: Need a Mega ST Keyboard cable

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: Leen Kievit <L.A.Kievit@kub.nl>
Message-ID: <319883FD.41C67EA6@kub.nl>
Source record: 145191

Kevin Dolorico wrote:

> What kind of cable do I need?

Cheapest solution is buying a new 6-contact telephone plug
replacing the one that's loose.

Leen

2807. Re: http://www.tecnation.com/14/

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: Leen Kievit <L.A.Kievit@kub.nl>
Message-ID: <31988436.167EB0E7@kub.nl>
Source record: 145192

invest wrote:

> http://www.tecnation.com

Go away
--

Leen Kievit L.A.Kievit@kub.nl

2808. Re: http://www.tecnation.com/14/

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: Leen Kievit <L.A.Kievit@kub.nl>
Message-ID: <31988536.2781E494@kub.nl>
Source record: 145193

Leen Kievit wrote:
>
> invest wrote:
>
> > http://www.tecnation.com
>
> Go away
> --
My apologies.. thought this was one of those darn ads that have nothing
to do with Ataris...
I was wrong

<http://www.tecnation.com/14/index.html>

Leen Kievit L.A.Kievit@kub.nl

2809. Oasis2 Impressions/depressions

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: dickie@mistral.co.uk
Message-ID: <832164920_OASIS_@mistral.co.uk>
Source record: 145194

Having spent a large part of last evening and the evening before trying to get Oasis2 up and running in a reliable fashion, changing this, and then that setting in ICENET, I have admitted defeat and returned to Oasis135 for the time being. I had hoped that with all the beta test reports there have been for so long that the path would be a lot smoother, but for me at least it has not been. POP3 works but chokes on certain mails, where NOS_pop3 has no problems. The same seems to happen with certain newsitems. I had big problems getting news to send, discovering that because my address has no host name, Oasis2 gives a bad header if the host line is left blank.
Overall it looks very good. I am really looking forward to the updates when all the problems I have will be solved, but for the moment my registration fee, which I had been ready to send (had all been well), will have to wait. When this becomes a reliable system, with Spider working it is going to be a great program I believe, and all credit to the writers who have taken on a difficult job. Unless I'm getting things really wrong somewhere, it seems that the beta-testing has not been thorough enough though.
Has anybody out there, who has an address without a host part, who uses POP3, managed to get things going perfectly. Tips would be appreciated.
Richard

--

---

dickie@mistral.co.uk | "...You don't need a weatherman to know which | (richard thomas) | way the wind blows..." | | (Bob Dylan) |

2810. WTB: Lattice C, programmers' references

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: "Brian V. McGroarty" <brianmcg@interaccess.com>
Message-ID: <4na3ps$2d1@nntp.interaccess.com>
Source record: 145195

I need a copy of Lattice C as well as any programmers' reference books
which would cover the Falcon hardware.

Take care!
- Brian

2811. ST in the UK?

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: chp95pb@shef.ac.uk
Message-ID: <chp95pb-1405961524140001@mac043064.shef.ac.uk>
Source record: 145196

Dear All,

My brother has just been given a second-hand Atari ST-E. Does anybody know of any dealer support or magazines in the UK for the ST?

E-mail replies to chp95pb@shef.ac.uk

Thanks,

Paul Blackburn

2812. SWAP (US) 3-45M HD's for sf314 or GCR

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4na5mq$pa9@madeline.INS.CWRU.Edu>
Source record: 145197

Hi! I have 3 older but Very workable HD's
1-Seagate ST-251N 5-1/2" 40 MB drive
2-Seagate ST-175 3-1/2" 45 MB
They are all in excellent working condition. I just swapped them
out for some higher capacity HD's. I would like to swap them
for a GOOD SF 314 DS external floppy, and/or
a GCR cartridge in good shape. Anyone interested?
E-mail me at

bdc2@po.cwru.edu

They are all three in perfect working order, but have NO
case or power supply. All 3 were taken from a working system
and are still formatted with old software, not worth too much,
in them.

2813. Re: STE: Buffered Clock

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: Blair Dean <bdean@hpb.hwc.ca>
Message-ID: <3198C52E.4CD3@hpb.hwc.ca>
Source record: 145198

Martino Decarolis wrote:
>
> Hi
>
> Does anyone have an idea how to realize a battery-buffered clock for
> an STE?
>
> Please send suggestions to decarolis@ubaclu.unibas.ch
> Thanx!
>
> Martino

That was the main reason I bought an ICD ADSCSI+ instead of the Link or
LinkII when I got a hard drive. There are other solutions though. Toad
((800)448-8623 or (410)544-6943) sells a cartrage clock for $29US.

--
--Blair Dean |
bdean@hpb.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx
:)

2814. TT and SM124??? Does it work?

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: gufl0000@stud.uni-sb.de
Message-ID: <4na8qc$inq@hades.rz.uni-sb.de>
Source record: 145199
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hi,

I've just bought a used TT w/o monitor. I plan to buy a really good one
but right now I can't afford it. But I still have a couple of old SM124s.
Is there a way to connect it to the TT without blowing the whole thing
up? (Right now there's a Crazy Dots 15 graphic card inside, do I have to
throw it out in case the thing with the SM124 works?)

Thanx alot

Guido

2815. MegaPlayer

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: 100710.1360@compuserve.com
Message-ID: <832174790_OASIS_@compuserve.com>
Source record: 145200

dhedberg@zen.kuai.se (Daniel Hedberg) said:-

>I'm just wondering if someone have registered MegaPlayer for the Falcon030?
>I really like this piece of software and would like to register it, but
>unfortunatly I don't get any answer from the E-Mail address mentioned in
>the documentation. It's no fun sending money not knowing whether they are
>going to reach the author or not. I also would like to get the registered
>version.

The last Email I recieved from St�phane Lesage was from "slesage@s1.asi.fr" something like a month or two ago... AFAIK, the development of MegaPlayer is stopped (too much work at school) but he surely has registred MegaPlayers for you... It's very nice with the Spectrum Analyser, also in 'iconified state'... And if I remember well the unregistred version cannot load some modules. The registred one has no restrictions, all types of modules will load, and there is no more limits with (very) big modules. I have one 2.1 Mo DTM, plays perfectly! AFAIK his home snail mail address has not changed.

—

/* Bruno Kozlowski 100710.1360@compuserve.com */
/* -==- A happy Falcon owner from france -==- */

2816. HP DJ600 Control

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <832149324_OASIS_@land.demon.co.uk>
Source record: 145201

Hi all,

Can anyone help me?

I recently bought an HP DJ600 printer which is replacing a Breeze 200 inkjet (DJ500 clone) which died :-(

I use 1st Word Plus and Timeworks 2 and the old printer worked well with both of these. I'm having a problem getting the new printer to print on the last inch and a quarter of the page. I find the same problem using both pieces of software. Whilst I can allow a larger margin at the foot of a WP page, which is a little inconvenient but not disastrous, I find that printing in landscape to produce A5 pamphlets DTP, the text is sheared off. According to the printer's specs it should print to half an inch from the foot of the page.

The 600 uses software configuration from a desktop menu, the old printer had its own set-up mode and could be configured from its `buttons'. How can I configure the 600 so that its print area is extended? I'm using a 4 Meg STE TOS1.06

Any help with this would be greatly appreciated.

Ali.

--
___
__/__/__ Alistair Potter
__/__/__/
/_/ / ali@land.demon.co.uk

2817. Atari Community E-mail List is now on the web

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: smedley <smedley@gte.net>
Message-ID: <4nabu7$g5j@duey.gte.net>
Source record: 145202

You can check out the Atari Community E-mail list at:

http://home1.gte.net/smedley/index.htm

The pages are still under construction, but I know this list has been
very popular in the past - and now it is available all the time!

--
-=-=-=

2818. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <12706_Spencer@mettav.demon.co.uk>
Source record: 145203

Out of the ether, the following was mentioned by
Graham.Beint@insignia.co.uk...:

G> Well wth a Sparc LX under Solaris 2.3 running STonX 0.6.5 with TOS
G> 1.62
G> Superboot 8
G> Thing
G> TeraDesk
G> GemBench
G> Mint
G> CAB
G> Campaign demo from STFormat. (a bit slow but playable)
G> Thunderhawk demo from STUser (runs but can't be controlled).
With a Sparc 10 and Solaris 2.4, plus STonx 0.6.4 and TOS 2.06:

Lattice C 5.60
Thought 2.2

Haven't had time to try anything else.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2819. Re: Magic 4

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <12710_pbaker@mettav.demon.co.uk>
Source record: 145204

```
In a previous message and@sun1 wrote
> Organization: MiM
>
> Paul Baker (pbaker@mettav.demon.co.uk) wrote:
>
> : Only trouble is , these are negative errorlevels...
>
> : Magic comes up with a dialogue box stating a system error , halts and
> stays
> : that way.....not very useful...
>
> .. but this is the way TOS behaves.
>

Umm....my machine doesn't , the BBS program traps the negative error level
and reacts according to a script...

> : Anyone any ideas how to stop this?
>
> No. Or try to use .bat files.
>

Umm...no good I need the BBS to read the negative error level so a users time
or download level is reduced..

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

2820. Re: CAB printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <832175732_OASIS_@husbands.demon.co.uk>
Source record: 145205

Hold the front page.....I think we're making progress!

I turned the OUTLINE.APP and DRIVER.APP into .ACC and now they both come up fine when called as an accessory. In the former I get a list of fonts and a whole bunch of other stuff, and with the latter a list of Printers.

I've tried installing ALL, but whilst it seems to do something, I can't see any changes! Am I supposed to? How do I get to use all these lovelty fonts?

Thanks!

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

2821. Re: Cheap UK ISP - atari friendly

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12701_hsideras@mettav.demon.co.uk>
Source record: 145206

Hi David, on 11 May 96 you wrote:
d>
d> Neil@yr-ynys.compulink.co.uk (Neil Martin) said:-
>> A few of us have taken the trouble to point out to you that your idea
>> is sound in principle but we won't pay the setup fee. I think the ball
>> is pretty much back in your court now.
d>
d> I am not employed by zetnet, I was just in interested customer who
d> could make it work. They approached me.
d>
d> Next time I talk with my contact there, I will point this out, but
d> please, don't fall into thinking it's in any way to my advantage.
d>
d> On the contrary - I will be generating work for myself.

You can't give stuff away nowadays ISTM... B^{<

>> I hope you talk to Zetnet and persuade them that, for the sake of a few
>> setup fees, they could pick up a small community (I'm presuming their
>> service will be as good as you describe of course).
>>
d> I can't fault their service in any way.
d> And to be perfectly honest, for a 1st sign up, I don't consider the fee
d> to be too much. Come on - look at the monthly price for goodness sake!
d> :)

I can understand Neil's pov because if you've got a CIX account already I
don't think there's a setup charge for an IP connection, you get local access
for telnetting to CIX and quite a small increase in monthly charges for the
combined service (an extra 8.25 IIRC) as long as you stay within the monthly
minimums - and only 1p a minute thereafter anyway... I'd certainly be
keeping my CIX account whatever ISP I joined, so these are the costs I'd be
comparing.

However, as you say, it's quite a standard deal for a first sign up. If
youwant to have a giggle about setup fees take a look at Pipex... !!

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*# # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*# # 90:102/143.0@nest.ftn #

** Do you want Celery with that? **
-= Well be back. Terminator of Borg. =-
--

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

2822. Re: CAB printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12702_hsideras@mettav.demon.co.uk>
Source record: 145207

Hi Tom, on 12 May 96 you wrote:

l> Organization: Telerama Public Access Internet, Pittsburgh, PA
l>
l> So far I can't figure out why you are having a problem! Everything
l> seems to be correctly configured. I'm running out of ideas!

Does the pathway in the Assign.sys file require a trailing backslash? I've got one in my setup and when I checked back I noticed theere wasn't one showing. This might mean Speedo couldn't find any drivers at all?

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

** Do you want Celery with that? **
-= Just gonna type a few more lines love then i'll be with you, later on =-
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2823. civilization

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: collins@upanet.uleth.ca
Message-ID: <4nam62$l3h@holly.cc.uleth.ca>
Source record: 145208

Does anyone know how to change people into tax collectors?
In civilization'

THanks for the help email me or post it at

collins@upanet.uleth.ca or
dragonballz@bulli.sas.ab.ca

Libby & Patric Collins-April e-mail: collins@upanet.uleth.ca

**********May Your Heart be Unbending In The Path Of*********
COURAGE and JUSTICE

Z soldiers

2824. Re: Looking for shareware authors

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4na38r$5h4@epsilon.qmw.ac.uk>
Source record: 145209

On algy@allatsea.demon.co.uk, Antony Lacey (algy@allatsea.demon.co.uk) typed away:
: I believe the latest (last) version of Marcel has been released as freeware
: as there will be no more development.

Yes, correct.. although you can order a 44 page A5 printed manual with master disk and functio-key guide for 5 pounds from me. :)

: It is version 2.3 ...
2.3.4

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk, D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

2825. Spectre 3.0 - 2 cartridges FS

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: "NQ6C75D00-H.JOHNSON(HOY181)NONE" <hcjohnson1@lucent.com>
Message-ID: <3198EBF2.59E2B600@lucent.com>
Source record: 145210

```
Is there a market for Spectre 3.0 systems with
the requisite MAC roms.

Is the Spectre 3.0 still supported?
--
Howard Johnson
hcjohnson1@lucent.com
```

2826. I feel stupid, but...

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4nafv8$ri0@tor.abc.se>
Source record: 145211

I must have been sleeping, but why all this fuss about Oasis 2?

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

2827. FS (UK): Various Atari software

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4nafn9$aoj@epsilon.qmw.ac.uk>
Source record: 145212

```
Dragons Breath (Game) #5
Outrun (Game) #3
Road Blasters (Game) #3
Master Sound #10
Replay 4 #10
Quartet #10
Minix (mini-UNIX) OS #50
Multiprint #5
Easy Draw 2 #15
Easy Draw #10

-----
Cyber Control
Cyber Paint
Spectrum 512
7 Pounds each or 15 for the whole lot
-----

First Ever Atari CD to be produced. Compiled by Maxxon in Germany. #15

-----

Make me an offer. :)

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk
```

2828. FS (UK): Atari Compendium

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4nafoo$aoj@epsilon.qmw.ac.uk>
Source record: 145213

The Atari Compendium #12

Make me an offer.

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

2829. Press Release: Current Notes in Europe

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4nag53$aoj@epsilon.qmw.ac.uk>
Source record: 145214
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
Current Notes Magazine
++++++++++++++++++++++

*** Canada's premier Atari magazine is now available in the UK and Europe ***

Experience the finest in Atari, TOS, GEM, Geneva, MiNT,MultiTOS, MagiC
and MagiCMac computing!

From around the world, Current Notes brings you news, reviews,
technical support, new products, commentary, opinion and a whole host
of other valuable services, sources, hints and tips.

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magazine before subscribing)

The March/April issue however is available for a very special price of
4.50 Pounds... send me an e-mail to reserve a copy of this before
sending a cheque.

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Sterling, Money Orders payable in Pounds Sterling and British cash. If
you don't have access to these, then please contact me via e-mail and
we can work something out.

Please also e-mail to say you are sending in your subsscription fee...

Regards
Denesh/Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
```

e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

2830. FS (UK): Various Atari hardware

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4nafjo$aoj@epsilon.qmw.ac.uk>
Source record: 145215

```
BMS-100 SCSI adaptor #35
Vortex AT-Once 386SX emulator #70
Supercharger PC Emulator #60
Power Computing external drive #35

Make me an offer. :)

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk
```

2831. FS (UK): Various Atari mags

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4nafqa$aoj@epsilon.qmw.ac.uk>
Source record: 145216

```
Various magazines:
ST User, ST Review, ST Format, ST World with and without cover disks.
Listed below
75 pence each (offers on bulk also accepted)

ST Format
With Disks
19 - 27, 29 - 35, 37, 38
Without Disks
28

ST Review Magazines
With Disks
5, 7, 7, 20, 21, 23, 24, 25, 26, 27, 28, 29, 30, 30, 31, 32, 34, 35
Without Disks
18, 33

ST User Magazines
With Disks
1991: Feb - May, Aug - Dec
1992: Feb - Jul
Without Disks
1989: Aug, Dec
1991: Jun, Jul
1992: Jan, Sep, Sep
1993: Jan, Feb

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk
```

2832. Re: Atari Stock! Why So High!

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: diehl@io.org
Message-ID: <4naqib$q8i@news1.io.org>
Source record: 145217

Dennis McGuire (mcguired@moose.erie.net) wrote:
: True, Eric, but that kind of situation usually leads to steady
: upward or downward trends, not sudden spurts like we've seen in the last
: couple weeks. I suspect there is some key information floating around
: that is not public yet. Possibilities would include likely results of
: current legal actions relative to Atari or how much control JT may
: actually gain in the merged company.

True enough ... but I suspect we'll find out soon enough.

--
dMMMMMP dMMMMb dMMMMP <{[T]}> "The most incomprehensible talk comes from
dMP dMP dMP dMP <{[O]}> people who have no other use for language
dMP dMMMMMP dMMMMP <{[C]}> but to make themselves understood."
Eric March @ TOC/Current Notes: http://www.io.org/~diehl

2833. Re: TT and SM124??? Does it work?

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: Jim <jfouch@ns.moran.com>
Message-ID: <31990860.398A@ns.moran.com>
Source record: 145218
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Guido Flohr wrote:
>
> Hi,
>
> I've just bought a used TT w/o monitor. I plan to buy a really good one
> but right now I can't afford it. But I still have a couple of old SM124s.
> Is there a way to connect it to the TT without blowing the whole thing
> up? (Right now there's a Crazy Dots 15 graphic card inside, do I have to
> throw it out in case the thing with the SM124 works?)
>
> Thanx alot
>
> Guido

Guido,

You can NOT use the SM124 on a TT/030. You need a VGA or SVGA Monitor
for color (Will work best with your graphics card) or a TT194/195 TT
HIGH RES. monitor.

Hope this helps,

Jim Fouch

2834. We have Atari to sell

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: Ivan Rajower <irajower@tinet.ch>
Message-ID: <3198FAF0.5E3B@tinet.ch>
Source record: 145219

If you are searching Atari computer, old programs, and others, here you can write:

irajower@tinet.ch
arttec@tinet.ch
http://www.tinet.ch/arttec/art8.htm

We will have pleasut to hear from you.

Ivan Rajower
CH-6987 CASLANO
SWITZERLAND

2835. FS (UK): Atari STe

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4nafic$aoj@epsilon.qmw.ac.uk>
Source record: 145220

1Mb TOS 1.62 STe
(modified serial port) #125
(+ 4Mb) #165

Make me an offer. :)

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

2836. Help! I need a TOS bug fix!

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: swooding@news.etc.bc.ca
Message-ID: <1996May14.234007.22801@news.etc.bc.ca>
Source record: 145221

Hello, I have an 1040STe with 4Megs of RAM. TOS 1.06. Problem: Resolution boot problem. I can't get the da** thing to boot to medium rez after saving the desk.inf in medium rez.

Does anyone know of a TOS patch for this problem? If so, email me...

Thanx in advance.

--

```
*-----------------------------------------------------*
|Simon Woodington or ---------------\ |
|Dance (Hehe) E-mail at: \_______ | |
|swooding@cln.etc.bc.ca \________\ |
|-----------------------------------------------------|
|* * * Now a member of the HTML Writer's Guild. * * * |
|-----------------------------------------------------|
|URL: http://westview.schdist42.bc.ca/student/simonw/ |
|-----------------------------------------------------|
|"If I decide to turn the other cheek, then I've |
| already ducked the first swing."-SMW. |
*-----------------------------------------------------*
```

2837. Soft PC driver

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <4nb4at$pff@zap.io.org>
Source record: 145222

To: all
Subject: SOFT PC driver
Newsgroups: comp.sys.atari.st

I'm interested in getting the SOFT PC program from my Compo
Power CD running on my Falcon, but there's one hitch - on the CD,
the necessary hard drive emulator file (C_DRIVER.HDF) is missing,
and I can't find it anywhere on the CD-ROM.

If anybody can tell me where I can find a copy of this driver, I
would be most grateful.

... Flying Saucer? You mean the kind from UP THERE? - Plan 9
___ Mountain Reader II - #00000007

2838. Re: CAB printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960514203144.5024A-100000@asia.lm.com>
Source record: 145223

Mine has PATH = E:\SPDGDOS\DRIVERS No trailing backslash! Works great!

On Tue, 14 May 1996, Harry Sideras wrote:

> *Hi Tom*, on 12 May 96 you wrote:
>
> l> Organization: Telerama Public Access Internet, Pittsburgh, PA
> l>
> l> So far I can't figure out why you are having a problem! Everything
> l> seems to be correctly configured. I'm running out of ideas!
>
> Does the pathway in the Assign.sys file require a trailing backslash? I've
> got one in my setup and when I checked back I noticed theere wasn't one
> showing. This might mean Speedo couldn't find any drivers at all?
>
> regards * Internet: sidcelery@cix.compulink.co.uk *
> *#*#*#*#*#*#* # hsideras@mettav.demon.co.uk #
> # Harry S # * also: 100:1011/143.0@turbonet.ftn *
> *#*#*#*#*#*#* # 90:102/143.0@nest.ftn #
>
> ** Do you want Celery with that? **
> -= Just gonna type a few more lines love then i'll be with you, later on =-
> --
>
> ~~~~~~
> | The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
> ~~~~~~
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2839. Initial Oasis 2 problems...

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: floating pile of pestilence <chrishinds@delphi.com>
Message-ID: <ZdEuZDH.chrishinds@delphi.com>
Source record: 145224

Hello world--

Well, I've installed the long awaited Oasis 2 on my Falcon (TOS 4.04), and it looks like it has EVERYTHING I've been dreaming of. Just some bombing problems...

--The first time I tried loggin on, I got a 2-bomb error before the dialer even started.

--The two times I did manage to log on (after solving some modem problems), I got 2 bombs in the middle of each session. Both times it just seemed to happen out of the blue...I wasn't even doing anything.

--While reading news and right clicking, selecting "Show Tree" causes 2 bombs.

--There seem to be some display problems when reading news...e.g. I'd read an article, then close the window, and when I went to read the article again, the window came up blank, and I had to scroll around to redraw the text in order for it to show up.

That's been the problems so far. Anybody else having similar problems?...Can anyone help?

Thanks a bunch,
--chris

--

csh@falcon.sdi.agate.net

"Putrification, uncleanliness of man |"Arise
The man infestation, infected world span | Alive
The quagmire and vermin, as bad goes to worse | Strive to win and live
The drab wilt of mankind engulfing the earth" | to please your mind"

2840. Re: CAB printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960514203525.5024B-100000@asia.lm.com>
Source record: 145225

After changes are made, you have to reboot for them to take affect! Then
run a program that uses SpeedoGDOS and enjoy!

On Tue, 14 May 1996, Simon Husbands wrote:

> Hold the front page.....I think we're making progress!
>
> I turned the OUTLINE.APP and DRIVER.APP into .ACC and now they both come up fine
> when called as an accessory. In the former I get a list of fonts and a whole
> bunch of other stuff, and with the latter a list of Printers.
>
> I've tried installing ALL, but whilst it seems to do something, I can't see any
> changes! Am I supposed to? How do I get to use all these lovelty fonts?
>
> Thanks!
> --
>
> =--=
> Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
> =--=
>
>
>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2841. Re: Source for SCSI enclosures?

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: Jim Collins <jimcollins@delphi.com>
Message-ID: <Z-Bt5ZF.jimcollins@delphi.com>
Source record: 145226

Dan Mowczan <dano@falcon.ic.net> writes:

>I am looking to mount some SCSI hardware in external cases with power
>supplies, ID selectors, and Centronics type SCSI connectors. Toad has
>them ,but they're $100 each if you buy them without drives.
>
>Can anyone recommend a reseller that sells these types of encloures for
>reasonable prices?

Systems For Tomorrow (1-800-875-4943) has some external SCSI mini-
towers complete with power supply for about $59.00 (US Dollars).
The cases will hold 4 SCSI drives.

2842. R: Oasis2

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: andy@urban.prima.ruhr.de
Message-ID: <GEOSFFAFUP@urban.prima.ruhr.de>
Source record: 145227

In <832110704_OASIS_@zetnet.co.uk> David Henderson wrote:

> In article <3_kfoley@cameo.co.uk>
> kfoley@cameo.co.uk (Karl Foley) said:-
>
>>Great to see a new TCP/IP prog available for the Atari!
>>
>>I've set it up as best as I can but the whole thing locks when dialing.
>
>I had this earlier.
>
>OK, in your ICE NET init line, it's probably something short like ATl0
>make it something longer like:
>ATl00m3
>
>keep making longer til it works.
>
>Seems to cure it.

Hmmm ... I've got that problem, too. :(But I can't find any "init line"
with something like ATlO in it.

I noticed that there is no way to define any serial port or modem port.
Thought that might cause the problem but it didn't work at modem 1 either.

Sorry guys - but I'm quite disappointed by the "new" oasis. The Spider -
the thing I was most excited of - is not included :((((And all the other
stuff mainly looks very similar to the old oasis. And the wonderful easy
setup throug ICE-NET doesn't seem that easy as promised.

And how does the shareware-lock work? Does it write any hidden data on my
HD so that oasis2 knows how long I'm using it? - I hate programs that do
wirte anything hidden on my HD without my knowledge and permission!

In my opinion so far it seems that there's no serious competition to
STiK/CAB, UPOINT, NOS etc.

Andreas

--

|||
/ | \ Andreas Ziethen IRC: urban http://home.pages.de/~urban

2843. FS: 520stfm

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: John Darago <70771.3100@CompuServe.COM>
Message-ID: <19960514235634.aaaa003mv@babyblue.cs.yale.edu>
Source record: 145228

Atari 520STfm
Monochrome Monitor

PC Ditto PC emulator
WordWriter STD Word Processor
Flash Communications Software
Atari ST Book

$100 + shipping or Best offer

contact: 70771.3100@compuserve.com

2844. Re: Oasis2 Impressions/depressions

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <12035190_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 145229

In article <832164920_OASIS_@mistral.co.uk>
dickie@mistral.co.uk (richard thomas) wrote:-

>that the beta-testing has not been thorough enough though.

I take exception to this Richard. I've posted bug lists regularly to
Dave, Phil, and the other beta testers, usually on 3-4 day increments.
A fair number of the bugs I have seen in 2.01 were not present in the
last beta versions, and bugs I have long reported have been fixed in
version 2.02 where Dave finally found the problems last night.

Take into account that there are not many testers, and we can only
test out certain servers.

I myself have tested Demon, Pipex, and am in the midst of testing
Cityscape out. I esitmate my calls have doubled as far as accessing
the internet is concerned, and I must spend at least 3-4 hours each
day trying to find fault with the latest beta copies and each bug is
listed immediately.

For major bugs a call is made to Phil or Dave immediately and is
usually fixed within 24 hours unless it is a real pain to find and
fix.

If you doubt the content and accuracy of the beta test reports I
produce then ask the other testers, they can verify the accuracy and
depth of the data given.

--

---
dbrewood@nest.demon.co.uk

2845. STuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: Joe.Lensbower@flight.org
Message-ID: <bcf_9605150106@flight.org>
Source record: 145230

```
*****************************************************************
STUFF 4 SALE CHEAP !!!!
*****************************************************************

1) TALESPIN - Adventure game creation program for the ST. "Talespin
is a package which combines drawings, texts, and sounds
into a series of pages to form an interactive adventure
game, guide, or textbook. $20.00
2) LEADER BOARD - Pro golf simulator for the ST. $10.00
3)HOLE IN ONE- Golf for the ST. $5.00.
4)TWEETY BOARD - Hardware to give your ST true stereo sound. $15.00.
5)CALLIGRAPHER - The manual (no disks). $10.00
6)TIMEWORKS DESKTOP PUBLISHER - DTP for the ST. $15.00.
7)MAGIC SAC - Plugs into the cartridge port of the ST to turn it into
a Macintosh! Complete with Apple ROMs, manuals, software.
Works with a color monitor but best in MONO. $20.00
8)MR. BOSTON BARTENDER GUIDE - for the ST. $10.00
9)239 Meg Maxtor hard drive in shoebox case w/power & host adapter,
ready to hook into your ST and fly. $150.00
10)1040ST, 1 meg, TOS 1.4, DS/DD internal drive. $100.00
*****************************************************************
NON - COMPUTER STUFF CHEAP !!!!!
*****************************************************************

1)RABBIT - Videocaster. Broadcast from one VCR to other TVs in your house.
Broadcast directly from your camcorder to a TV. Transmit from
any cable channel on a TV to any other TV. Completely wireless.
Still sealed in the package, never opened. Retails for 89.99,
selling for only $30.00!
2)PORTABLE COPIER - fits in your bocket. Pass it across a surface and copy
a three inch wide path. Cordless, rechargeable. $30.00
3)ATMOSFEAR - "not just a board game but an amplified experience in
interactive home entertainment. A game of skill, strategy and
suspense wrapped up in a race against the 60 minute video
clock." Brand new, still sealed. $25.00!
*****************************************************************
Add shipping to all prices. Respond here or call PayBax BBS at
(302) 836-4816. Internet: 72074.2542@compuserve.com
*****************************************************************
--------------- -//- ----------------
Internet: Joe.Lensbower@flight.org
note: the views expressed by this
user are strictly his/her own.
```

2846. re: oasis 2 re-released

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <186starship@3rdplanet.com>
Source record: 145231

algy@allatsea.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 14 May 96:

d>> Phil, could I suggest you put it on a BBS, perhaps 42BBS. Otherwise we
d>> could all wait till Monday but I suspect I am not the only one
d>> straining at the leash...
a>
a> It's now on All At Sea (+44 [0]1203 601448) as of this moment in time!

Also available at STarship (both via file request and direct dial to the
US: 503-244-2870 - downloadable on your first call). It's under
Atari/Comms/AT-UUCP packages as OASIS2.TOS

--

2847. re: problems with oasis2

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <187starship@3rdplanet.com>
Source record: 145232

bdc2@po.CWRU.Edu barked in U.COMP.SYS.ATARI.ST on 14 May 96:

b> Author: Boris D. cahan Address: bdc2@po.CWRU.Edu
b>
b>
b> I am afraid that rejoicing is too early in my case at least.
b> I have only been able to get it working slightly, and there are some
b> obvious problems, right away.
b> I was so proud of myself when I even got stik/cab 1.06
b> working almost right away. And have had no problems with it since.
b> WELL, almost none!
b> I am using a TT 4+4 with hsmodem installed, (although I tried it
b> without with no better luck). I have tried it on modem 2 and on
b> serial 2, with speeds from 150 (115200KB) down to 1200, including
b> 38.4, 19.2, 9600, and 4800.
b> Only with 4800 have I had ANY success.
b> Symptoms:
b> 1. At ANY speed other than 4800, and even then at times random,
b> It gets as far as "CONNECT XXXX" (with XXXX the particular speed)
b> and croaks. I am dialing into a static SLIP acct at CWRU.
b> (thank god it's free, with all the time I have spent today).
b> 2. At 4800, I sometimes login OK, but thats as far as I get.
b> If anything fails, or I hit the spacebar to disconnect, it
b> does a retry, but ALWAYS stops at "CONNECT", even at 4800.
b> 3. The above applies if i□I am using ICE, Oasis NEVER gets beyond
b> "connect".
b> 4. when it does connect, it is obvious that it is sending
b> out shit before it is asked, since on the dialer screen I can
b> see my id (Username) AND password before it asks for them!I□
b> 5. If it dies for some reason like a timeout, the redial never works.
b> 6. IF it connects, and I try FTP, I have never gotten in anywhere.
b> True, I have only gotten in a few times, and the lines may have
b> been busy. However, I have my own VAX minicomputer on the network,
b> and I have tried logging into it, and I know it is not busy.
b> Unfortunately it a VMS (DEC) OS, not a Unix machine, and doesn't
b> recognize "/" for root. Yet the FTP selector doesn't allow
b> one to change the first /□"/" character in the directory chain.
b> 7. I have a static slip acct, on the server, i.e. my IP is always
b> the same. (129.22.123.194). If I don't preassign the IP no.,
b> and try to use $GET_IP in the dialin script, it gets my IP as
b> 22.123.194.0, and croaks, as it should with such an address.
b> It should get the IP from the dialog, just as if it
b> wasn't a static acct.

b> 8. This MAY be because the packet sizes are wrong, and inconsistent
b> with the DOCS (YES, I did read them, thoroughly, before I started,
b> and several times after).
b> Ice-net.doc says clearly that " the packet sizes for SLIP are 512,
b> 1024, and 1536. The packet sizes for PPP are 500,1000,1500"
b> I believe these are reversed. My server has a MPU of 1500
b> NOT 1536. The dialog in ice-net.prg has PPP512, PPP1024, and PPP1536.
b> as it should, but the speeds for SLIP are ALSO 512, 1024,and 1536.
b> 9. Under Oasis, I could never get past the connect signal.
b> No not quite true, once I got in at (I THINK?) 1200, but screwed up
b> somewhere else and could never get it to go again.
b> 10 Once I have tried and failed, even at 4800, I must reboot
b> totally before it will work again.
b> 11. FTP has to work on all kinds of machines, not just Unixes.
b> The VAX has a different directory format, as does the MAC and
b> a few other machines. In the source code for LYNX, in the
b> unit for FTP logins, about 6 or seven different formats are
b> invokeable.
b>
b> P.S. This newsserver wont allow me to make a copy of this letter.
b> And I don't feel like two-fingering it again. If someone could please
b> send a copy of it to the authors, I would be indebted.
b>
b> PPS. This letter is not, i repeat NOT, a slur on the excellent
b> efforts of the creators. I just got a little tired of the myriad
b> posts in csas speaking in glowing terms of how wonderful the
b> new OASIS 2 was going to be, that I was a little disheartened
b> when I saw the final result.
b> This points out the NEED to have many beta testers to
b> weed out all the bugs, and peculiarities of the many systems
b> their software will be exposed to.
b> Wasn't there a whole series of posts a month or so ago
b> about people wanting to beta test and couldn't? I for one feel
b> the registration fee AT THIS POINT is way too steep for a system
b> only works on some systems some of the time.
b> (Won't this start a few flames, if anyone reads this to
b> the bitter END?)
b>
b> Boris D. Cahan

Boris,

It is my belief, based on the setups provided with Oasis 2, that is was tested ONLY with Demon in the UK. There appears to have been no testing done with any other Internet Service Provider. Considering that Demon uses an account setup that is totally different to every account that I have ever seen in the USA, I should imagine that it's going to be fairly difficult to get Oasis 2 working with any ISP other than Demon. I know I haven't been able to yet.

- -

2848. re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <188starship@3rdplanet.com>
Source record: 145233

jjtroup@dcsun4.comp.brad.ac.uk barked in U.COMP.SYS.ATARI.ST on 14 May 96:

>> j> ... (even if your Anti-Non-German-Speaking-Peoples conspiracy
>> j> theory ... _was_ true (which I don't believe it to be)...)
>> j>
j> I don't know what the problem with what I said is, if you feel I have
j> "attacked you on a personal level", please elaborate...

The phrase "conspiracy theory" is way out of line. I'm trying very hard right now not to respond with the anger that I feel, but in a reasoned and objective fashion.

Let me elaborate on my reasoning from the original thread a little while I'm here.

Firstly, at the time this thread was begun, there was no information that a shareware English version of Thing was to be available "Real Soon Now" (and since I'm working in a software development lab, I understand the meaning of that phrase all too well - it means "before the author dies, we hope").

Secondly, as a native-born American, I think I have a better understanding of the general level of linguistic training here than you do. In Europe, I know it is common to learn at least one other tongue in school. Here in the US, while foreign languages are available as electives, with the exception of certain parts of the country where Spanish is mandatory, most people NEVER study anything but English (and seldom learn that very well).

Lastly, you have picked out several parts of my side of this discussion and seized on them in an apparent effort to make me look ridiculous, by considering them out of context, or by expanding beyond my original intent in your replies. This discussion is DEFINITELY over from this side. You may continue it alone, if you like.

--

2849. re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <192starship@3rdplanet.com>
Source record: 145234

flori@stingbox.sb.sub.de barked in U.COMP.SYS.ATARI.ST on 14 May 96:

>> Bottom line: If an author says "don't translate my stuff," his wishes
>> should respected.
f>
f> Do you ever have seen such a line in any German software-package ?

No, that's just the gist of what others have reported. Arno has actually simply gotten someone to do the translation, but has not released English shareware version of Thing yet.

f> I had written some accesory-programs. Of course, I had written the
f> text-files and resources in German - just beacuse it was
f> intentionally for the German "market". I've never imagined, that my
f> programs are spread around the world via the net :-). And nobody
f> contacted me for a translation. Maybe this is the case for some of
f> the programs you have in mind. If you want a program to be translated
f> - contact the author.

That's the proper way to do it. I don't take issue with that - simply with the personal attacks (by people who aren't even connected to the author) that arose from one "unauthorized" translation.

f> There maybe are some right-wing "nazi" things going on in Germany,
f> but this is only a small minority (I hope !!), and I don't think,
f> that this "virus" has infected atari-programmers yet.

Sadly, there's some of that going on just about everywhere, but I doubt that software authors have enough _time_ to be bothered with it, even if they were the sort of knuckle-dragging baboon who _does_ get involved in extremist politics.

--

2850. re: using a (pc) modem for internet access on falcon

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <191starship@3rdplanet.com>
Source record: 145235

Paul.Coene@esat.kuleuven.ac.be barked in U.COMP.SYS.ATARI.ST on 14 May 96:

PC> Author: Paul Coene Address: Paul.Coene@esat.kuleuven.ac.be
PC>
PC> Will a normal modem fit on the Falcon modem port? I'm thinking
PC> of buying a 14.4k modem for my puter and try to make a SLIP
PC> connection to my university for internet access. Can I use
PC> a normal PC type modem for that? The socket looked a bit strange,
PC> it's more like a joystick connection. Has anyone had success
PC> with what I'm trying to do and some tips?

Paul, these days that _is_ a normal modem port. 9-pin Serial cables can be
had for US$5 and up.

PC> Also does it make sense to buy a 28.8k modem? The net never seems
PC> to be faster than ~1K/sec anyway. Maybe the serial port is not
PC> fast enough for 28.8k transfer...

Use Serial 2 (same socket, different software in the OS) and you can go to
at least 57600. Yes, get a 28.8k modem.

PC> I'm planning to use this stuff with Linux

Then you're on your own. <G>

--

2851. re: monitor sockect query

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <195starship@3rdplanet.com>
Source record: 145236

kellis@mtholyoke.edu barked in U.COMP.SYS.ATARI.ST on 14 May 96:

k> Hi, it is the pin 10 for the blue signal, you're right.
k> It should work.
k> By the way is anybody know about the pin 5 which is Audio in.
k> What is it for?

It allows you to feed an external audio signal into the monitor's amp.
Presumably, if Atari had ever done any serious marketing, it could have
been used in a sales kiosk to add a voiceover to demo programs.

--

2852. re: dos formater

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <196starship@3rdplanet.com>
Source record: 145237

boyd@zeno.math.fsu.edu barked in U.COMP.SYS.ATARI.ST on 14 May 96:

>> DOS can read, write, and format 360k disks. What is needed to read ST
>> disks is either a program on the ST to "fix" the boot sector, or a
>> program I have seen (I got it through the US Army but have not needed it
>> for several years) to read ST formatted disks on a clone.
b>
b> There is a DOS program that can fix ST boot sectors as well. See the
b> file ftp://atari.archive.umich.edu/Misc/st2dos10.zip.

That's the one, thanks, Mickey!

--

2853. re: source for scsi enclosures?

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <198starship@3rdplanet.com>
Source record: 145238

dano@falcon.ic.net barked in U.COMP.SYS.ATARI.ST on 14 May 96:

d> I am looking to mount some SCSI hardware in external cases with power
d> supplies, ID selectors, and Centronics type SCSI connectors. Toad has
d> them ,but they're $100 each if you buy them without drives.
d>
d> Can anyone recommend a reseller that sells these types of encloures for
d> reasonable prices?

I doubt they stock them, but any time I want something, they've always been willing to give me a quote, and the prices are very good: Lightspeed Systems, 713-664-0002 (Houston, TX).

--

2854. re: megafile 30

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <189starship@3rdplanet.com>
Source record: 145239

richardw@dma.org barked in U.COMP.SYS.ATARI.ST on 14 May 96:

r> Author: Richard Wegner Address: richardw@dma.org
r>
r> Hi!
r>
r> I would like to know about something. I have an Atari MegaFile 30
r> along with two SCSI hard drives of the same size (both are Conner
r> 100meg ones). I had the MegaFile as ID #0 (boot one) and #4 and #5
r> respectivly on the two hard drives. Now I can't get any of them to
load.
r> I already had everything on either floppy or CD Rom for my STe so the
r> loss was no biggie. I made sure on the connections and they were firmly
r> in place but no response. I tried to reformat my Megafile with the
Atari
r> Advanced Hard Disk Utilities disk that came with it and it won't format
r> it!
r> HELP!!!!!!! I hate this thing from crashing. Is there something I can
r> do? If I have to get new hard drives let me know too, I do understand
r> if that is an option (one I prefer not to take), or should I just go and
r> pay the $90 and get a Link II plug (I have the first one).

Sounds like the Megafile has bit it. Remove it from the DMA chain and boot
from the Link disk - if you can access the other 2 drives, then the
Megafile is dead, dead, dead.

--

2855. re: magic 4

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <193starship@3rdplanet.com>
Source record: 145240

pbaker@mettav.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 14 May 96:

p> Any ideas anyone?
p>
p> I run a BBS under magic (great disk access and fab comm port handling)
p>
p> BUT I have a problem...
p>
p> Several programs I run use errorlevels to indicate for example an
p> abandoned download or the number of minutes to deduct from a users
p> time.
p> Only trouble is , these are negative errorlevels...
p>
p> Magic comes up with a dialogue box stating a system error , halts and
p> stays that way.....not very useful...
p>
p> Anyone any ideas how to stop this?

Have you tried DC No Alert, Paul?

--

2856. oasis 2 survey

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <194starship@3rdplanet.com>
Source record: 145241

Here's the deal: I'd like a virtual "show of hands:" who has Oasis 2
working with any ISP /OTHER/ than Demon?

--

2857. For sale (USA): MagiCMac, upgraded 1040ST, misc HW/SW

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: alexc@3rdplanet.com
Message-ID: <alexc-1405961409150001@news.3rdplanet.com>
Source record: 145242

```
**************************************************************************
**************** A L E X ' S B I G S T S A L E ***************
**************************************************************************

REPLY TO: alexc@3rdplanet.com

TERMS: This is my first big sale, but I have done twenty or so
net-deals in the past year, and these are the terms I have found
simplest and fairest:

Prepayment by cashier's check, money order or personal check
ONLY. Personal checks may take up to two weeks to clear, so
don't send them if you need anything soon. And, sorry, no CODs.

All prices are USA dollars.

Software prices *include shipping* in the continental United
States. (Regular parcel post [or Priority Mail for several
small items in one envelope]--I have had too many bad experiences
with UPS.)

You pay shipping on hardware.

All disks are original. All items include original
documentation unless otherwise noted.

-------------- T H E M A I N A T T R A C T I O N --------------

MagiCMac v. 1.2.5, Atari-compatible operating system for Macintoshes.
Original disk, manuals, "box" (really an envelope). Current price
from Toad Computers is $219--my price * $130 * including shipping.

------------------------ H A R D W A R E -------------------------

ITEM DESCRIPTION PRICE
-------------------------------------------------------------------
Atari 1040STf (upgraded) 4 Mb RAM, ICD AdSpeed 16 MHz $325
accelerator, Codehead TEC
board with TOS 2.06, and
internal fan--includes
original box, disks, mouse,
cables, all manuals except
those for RAM upgrade
ICD AdSCSI+ SCSI link adaptor w/ clock, $60
ICD Advantage driver disk,
power cable and manual
DMA cable 19-pin cable, AdSCSI+ to Atari $10
Atari SM124 Mono monitor, original $55
```

condition, no burn-in,
screen size never changed,
w/power and signal cables,
but no manual or box
Monitor switchbox Generic ST "monitor master"-type $15
gadget, with connections for
mono and color monitors, audio
output, and composite video
output (no manual)
Spectre GCR Macintosh emulator, $75
w/ 128K Mac ROMs, all disks,
all docs, Apple system
disks and manuals, floppy
drive cable
Atari mouse ordinary ST type, works fine $5
(no manual of course)

---------- S T P R O D U C T I V I T Y S O F T W A R E ----------

Diamond Back 3 is the most recent version, as the description
indicates. PageStream 2.2 runs fine on any Atari *or* emulator.
The other programs are mid-'80s vintage, and seem to run
fine with TOS 2.06 or earlier; but I don't know about, and
can't guarantee, compatibility with newer machines.

ITEM DESCRIPTION PRICE

Diamond Back 3 latest version of hard drive $28
backup program, supports
floppies/tapes/removables
PageStream v. 2.2 desktop publishing software, $35
works great with MagiCMac, incl.
PageAssistant help accessory
and extra font and clip-art
disks--latest version!
Easy-Draw drawing program, creates .GEM $10
files, an oldie but a goodie
LabelMaster Elite label-printing program (for $10
mailing lists, etc.)
Word Writer ST simple word processor $12
Swift Calc ST simple spreadsheet $12
Data Manager ST simple database manager $12
GFA BASIC BASIC interpreter, $10
early version, ST only
Lattice C v. 3.03.04 C compiler, early version $14

------------------------ S T G A M E S ------------------------

All these games are mid-'80s vintage also--they run fine on a 1040ST
with TOS 1.0 but I don't know about compatibility with other Ataris.

ITEM DESCRIPTION PRICE

Balance of Power political strategy game, w/box $8
Dungeon Master classic role-playing game w/box $10
Epyx Championship Wrestling pro wrestling game (no manual) $8
High Roller jet fighter simulation, w/box $8
Not a Penny More, mystery adventure, $10
Not a Penny Less with novel & box
Sundog: Frozen Legacy classic sci-fi adventure $10
Triad Vol. 2 three games in one: Tetris, $7
Baal, and Menace
Wheels of Fire four driving games in one $7

---------- E N D ----------

--
Alex Chamberlain --- alexc@3rdplanet.com

2858. Re: Cheap UK ISP - atari friendly

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <832194544_OASIS_@zetnet.co.uk>
Source record: 145243

In article <12701_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

> d> On the contrary - I will be generating work for myself.
>You can't give stuff away nowadays ISTM... B^{<

hehe yeh. ;)

> d> I can't fault their service in any way.
> d> And to be perfectly honest, for a 1st sign up, I don't consider the fee
> d> to be too much. Come on - look at the monthly price for goodness sake!
> d> :)
>
>I can understand Neil's pov because if you've got a CIX account already I
>don't think there's a setup charge for an IP connection, you get local access
>for telnetting to CIX and quite a small increase in monthly charges for the
>combined service (an extra 8.25 IIRC) as long as you stay within the monthly
>minimums - and only 1p a minute thereafter anyway... I'd certainly be
>keeping my CIX account whatever ISP I joined, so these are the costs I'd be
>comparing.

Well - as I say - not really worth it for that sort of thing.

>However, as you say, it's quite a standard deal for a first sign up. If
>youwant to have a giggle about setup fees take a look at Pipex... !!

that's really what it's good for.

Anyway has N.ST.COMMS.INTERNET got to the tavern yet - or is kev playing
up again, up the road?

Seeya.

Yours etc.

David.
------------------------- One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

2859. Re: Cheap UK ISP - atari friendly

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: neil@yr-ynys.compulink.co.uk
Message-ID: <47484969_Beta01_OASIS_NEWS@yr-ynys.compulink.co.uk>
Source record: 145244

>However, as you say, it's quite a standard deal for a first sign up. If
>youwant to have a giggle about setup fees take a look at Pipex... !!

I may be wrong here but isn't pipex UK17 setup fee _plus_ the software
package? If you don't buy the software from them then it's a cheaper
signup than zetnet.

For the record cixip has a signup fee of UK10 irrespective of whether
you already have a conferencing account. In fact 'virgin' subscribers
are given a conferencing account, although they are not required to
use it: a friendly way to avoid the UK25 startup fee for conferencing.

Best wishes

Neil

--

Neil Martin, music undergraduate, University of Wales College of Cardiff
neil@yr-ynys.compulink.co.uk -=- martinna@cf.ac.uk -=- smu3nam@thor

2860. Re: GCR/Spectre3.0/System7

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: boyd@zeno.math.fsu.edu
Message-ID: <4n96ca$bag@news.fsu.edu>
Source record: 145245

Nicole Martin (nicole@seas.smu.edu) wrote:
>
> The problems of running Sys 7 on a Plus or SE is pretty much limited
> space, though there is also some problem finding Sys 7 on 800k disks.

True. Apple does not provide 800k versions of any System 7 via their
ftp archive.

> The problem of running Sys 7 on ST with GCR is not only the limited
> space (4megs of memory), but also that the Macintosh program bits have
> to be translated by the Spectre software to work with the Atari
> hardware.

I once read a Dave Small article that implied Apple had included a
lot more "Am I on a real Mac?" checks in System 7. He claimed their
existance in 6.0.x as well (though he managed to get around them, as did
the folks that wrote the other Amiga/ST Mac emulators). This seems
generally believable. Of course, there are also flaws or bugs in
the emulation, though it is generally very good. I've seen System 7.0 and
7.0.1 run on Mac Pluses, and they worked fine (tight on memory, but usable).
I'm not sure if 7.5.x supports the Pluses, but there is no reason to assume
that one could not run earlier System 7's using a Spectre, given new software!

From other Small articles and interviews, I got the impression that a
version 3.1 of the Spectre software was ready (in fact, Toad Computers
pre-advertised it for awhile) or very very close to ready, but then it
never appeared. Among other things, it claimed System 7 compatability
and better TT support, if I remember correctly. If such a thing does
exist, I really wish Dave Small would release it (perhaps as shareware).
Maybe there is some legal reason he cannot do this?

--
****
* Mickey Boyd * Office Phone: (904)644-7167 *
* Systems Administrator * Digital Pager: (904)657-6425 *
* Florida State University * FAX: (904)644-4053 *
* Mathematics Department * http://www.math.fsu.edu/~boyd *
****

2861. (no subject)

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: robert weikert <"robert weikert"@syntex.com>
Message-ID: <4nak6g$o20@rosebud.syntex.com>
Source record: 145246

HELP!
The engineer that my band used operates on an ATARI MEGA 4 with master trax pro midi software. It (apparantly) ran out of disc space during a save operation. It evidently stored the file in an incomplete manner. Now he gets a TOS-100 error message. He believes he needs the atari equivelent of a Nortons Utility to correct the file and allow data retrieval. If anyone could offer assistance my E-mail is; Robert Weikert@syntex.com

2862. Re: Help with CDROM drive

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: Szymon Stasik <sstasik@it.com.pl>
Message-ID: <Pine.LNX.3.91.960514194159.2372A-100000@zloty.it.com.pl>
Source record: 145247

On Fri, 3 May 1996, Stephane Leibovitsch wrote:

> Well since it works with Linux, i don't think it is a hardware problem.
> The CDROM is the last in the chain, both physically and logically (SCSI id = 1).
> I have tried the hard disk without the CDROM, the CDROM without the hard disk,
> the CDROM before the hard disk and it doesn't change anything.

Sometimes you have to check almost all combination :(Even if it works
with other software/system. I have similar problems with my SCSI Quantum
Empire and it works with very strange combination of terminators setup
and devices order :((

Regards,
Simon.

2863. Re: Pic conversion under Gemview

Newsgroup: comp.sys.atari.st
Date: 1996-05-14 00:00:00 UTC
From: Szymon Stasik <sstasik@it.com.pl>
Message-ID: <Pine.LNX.3.91.960514194609.2372B-100000@zloty.it.com.pl>
Source record: 145248

On Thu, 2 May 1996, Gaston wrote:

> Hi,
>
> How can i convert a picture using Gemview so that i can use it as a
> background picture (with the 16 first colors being the system colors,
> and the rest of the palette being the picture colors) ?
> I would like to convert a large amount of 256 colors GIF pictures, into
> IMG format to use them as background tiles under Magic ...
> I also want to convert them with 256 colors, because some of them are
> saved with only 128 or 64 colors, and then Magic does not recognize
> them as color pictures ...

At first you should prepare 4bit image which uses standard desktops
16 colors - eg. snapshot while in 16 colors mode (It *must* use exactly
16 colors). Then you have to load your image under Gemview and let him
set his color palette (I don't remember the options, but it's easy if you
was working with it). Then load your 4bit image (and let him set
colors too) and reload 8bit image with fix (or maybe user) palette
option. You can also add some dithering and/or smoothing and/or nearest
color option.
Should works...

regards,

Simon.

2864. How to Program TOS 1.4 or KaosDesk in EPROM ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: etwald@knoware.nl
Message-ID: <4ndfba$591@news.knoware.nl>
Source record: 145055

Hi All,

I'm planning to upgrade my Atari 1040STf with TOS 1.0 to TOS 1.4. I've already got an E-PROM programmer. What kind of E-PROM's do I need and where can I get the binary images of Tos 1.04 ? Is it also possible to program TOS 1.04 and KaosDesk in the 6 EPROMS ?

Thanks ahead,

CU,

Etwald Goes
etwald@knoware.nl

2865. Re: Oasis2 Impressions/depressions

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <72836308_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 145056

In article <832162558_OASIS_NEWS@mistral.co.uk>
dickie@mistral.co.uk (Richard Thomas) wrote:-

>Perhaps I didn't make myself too clear here... I most certainly did not
>mean to have a go at those who did beta testing, I'm sure you all did a good
>job. I merely meant that the beta testing had maybe not been wide enough in
>scope, with regard to providers used. I realise that this is probably hard
>to set up anyway. No offence was intended to anyone.

My thanks for the above, ruffled feathers smoothed into shape again
<g>.

One of the problems is indeed testing for multiple providers, as I
know teh guys have found many bugs or problems appertaining to
specific IP's. We can't test for them all.

>For the record I have Oasis2 working very well with news,

Glad to hear it.

>but still have problems with POP3 mail choking. I have been in touch with

Problems here myself when I tested with Pipex, and wil be testing with
Cityscape this coming weekend.

>both Phil and Dave who have been quick to reply and helpful, and to whom I
>feel indebted when I think of what getting internet connection on an Atari
>was like just a year ago. The news functions and flexibility built in to
>Oasis are tremendous, and when Spider arrives and all aspects are working
>this is going to be one great program.

Indeed, I know the work that the guys have put in, through out the
night on many occasions.

>I have had to do a work around to get news to send properly,
>BTW, because of my address not having a host name, if I can help anybody
>else who has a similar problem by all means email me. Its clear from the
>postings that people are having problems getting it up and running, I think
>if tips are posted on a regular basis, things should rapidly improve.

Yep, I have started a FAQ on the bottom on the comment list, and Phil
stated he wants to use it as a basis for an official FAQ which will be
posted regularly.

--

---
dbrewood@nest.demon.co.uk

2866. Re: WTB: 2.5" IDE drive 30mb+

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: Rod.Mason@alink.com
Message-ID: <Rod.Mason-1505961800480001@205.133.222.56>
Source record: 145057
Cross-posted to: comp.sys.amiga.marketplace,comp.sys.atari.st,chi.wanted

In article <4n5103$rqm@nntp.interaccess.com>, brianmcg@interaccess.com wrote:

> I wish to purchase a 2.5" IDE drive. 30mb or larger is preferred, but if
> you've got a 20mb drive you're practically willing to give away then I'll
> listen.
>
> Thanks --
> - Brian

I have a 810 meg brand NEW.. $750
later Rod..

--

\ /
\ Later Rod... /
\ (614)345-4619 EST /
\ Rod.Mason@alink.com /
\ Maverick@alink.com /

2867. HP DJ600 Control

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <832252538_OASIS_@land.demon.co.uk>
Source record: 145058

Hi all,

Pretty please, this is a reposting. If anyone can offer suggestions I would be very grateful. I'm a struggling SF novelist and poet, (violins playing in background). I need to get this working for submitting my work to publishers.

Can anyone help me?

I recently bought an HP DJ600 printer which is replacing a Breeze 200 inkjet (DJ500 clone) which died :-(

I use 1st Word Plus and Timeworks 2 and the old printer worked well with both of these. I'm having a problem getting the new printer to print on the last inch and a quarter of the page. I find the same problem using both pieces of software. Whilst I can allow a larger margin at the foot of a WP page, which is a little inconvenient but not disastrous, I find that printing in landscape to produce A5 pamphlets DTP, the text is sheared off. According to the printer's specs it should print to half an inch from the foot of the page.

The 600 uses software configuration from a desktop menu, the old printer had its own set-up mode and could be configured from its `buttons'. How can I configure the 600 so that its print area is extended? I'm using an 1040 STE

Any help with this would be greatly appreciated.

Ali.

ali@land.demon.co.uk Edinburgh, Scotland.
~~~~~~
I started drinking to drown my sorrows...
but the bastards learned to swim!
~~~~~~

2868. Comment List # 31 - Just this once.

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <14216792_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 145059
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

With reference to those who have decried the level of testing concerning the OASIS2/ICE package, I'm taking the liberty of posting below a copy of my latest 'Comment List' which is usually posted to the beta testers and NeST users only.

I've done this without the sanction of Phil and Dave (and expect to get my legs slapped), but I feel I must post the list at least once to show the typical depth of the beta work carried out, and to show how quickly Dave and Phil do fix any bugs reported to them. I usually get 2 new beta copies per week.

If anyone wishes to post any bugs theyy have discovered that I can verify I'll gladly add them to the list.

I may also continue to post this list (or a sanctioned version) to the newsgroups if Dave adn Phil allow, as I feel this will stave off a fair ammount of critisism and will also show actively how progress is being made.

Comments anyone?

Oasis Report - D.M.Brewood - Updated: 15/05/96 # 031 (posted to
== testers)

Comment list posted to the following official beta testers:

Colin Bernau (colbee@tyndale.apana.org.au)
David Greenhough (green@spirit.demon.co.uk)
Ron Keen (beta@gaiasys.demon.co.uk)
Neil Martin (Neil@yr-ynys.compulink.co.uk)
Gary Priest (gary@the-gap.demon.co.uk)
Dave Levi (Dave@levihome.demon.co.uk)
Phil Yeadon (Phil@yeadontt.demon.co.uk)

Test Machine: Falcon 030 running MagiC4 with Thing, operating in 1024 x 768 x 16 colours.

This comment list will also be posted in the NeST N.SUP.OASIS_ICE message echo on a weekly basis.

This data is based on the beta version(s) provided on:

ICE = 13th of May.
OASIS2 = 13th of May.

Package 2.01 is the last release version.
Package 2.02 will be the next release which is in beta test (various

stages).

New in ICE since the first official OASIS2 release:
==

2.01

- More TCP routines in machine code.
- Ftp bug fixed.
- Socket and Directory windows seperated.
- Debug q removed.
- ICE spead increased.
- News can now be sent without downloading news.

2.02

- IGNORE allowed in logon script to allow sending of multiple lines.
- IGNORE/n now supported (sends back a CR).
- ICE online clock disabled it the user runs on an (M)STe/ST-Book.

New in OASIS2 since the first official OASIS2 release:
==

2.00

- Window re-draw routines completely recoded.

2.01

- More Redraw code modifications.
- Fix of Local Post bug.
- Documentation corrected.

2.02

- Problem with unregistered article headers fixed.
- Edit SIG problem fixed.
- When examining articples ready to post in the Internet window, after the article is exited (using ESC) the initial window's contents are not redrawn - fixed.

New in ICE_NET since the first official OASIS2 release:
===

2.01

- Changes made to HELP dialogues.

List of possible bugs discovered in ICE so far:
===

- Fix packet CRC problems.
- Fix PPP packet bug where carrier drops.

List of possible bugs discovered in OASIS2:
===

- When logging onto Demon with an existant HEAD.OUT file you get an error and the program exits instead of appending the data.

- When unbatching headers/news from groups which have been deleted the data is not added to 'junk'. [Phil]

- Local Post bug with exit back to desktop.

- When 'New groups' is chosen the new groups are not added to the master listing as the process bombs out. The master listing appers to be lost but is still there as a backed up file.

- GEMDOS seek error when posting a mail mime document if nothing is writen in the external editor - i.e. enter external editor and exit immediately.

- In the Outbound window the IP name is always shown in upper case, this should be in the case as detailed in the config files.

- In PostBox doing 'Outmail' and reading outmail, then closing the postbox window and then selecting postbox shows inmail, but has outmail crossed. Clicking on the window clears the flag. Clicking on outmail again causes the system to bomb. Random bug, ok some times. On re-entering the program as soon as Outmail is selected the program bombs out immediately. This is pnly cured by a re-boot (possible 'terminate' problem with windows not being closed).

To-Do and Suggestion List:
==========

- Implement thread map for emails. [Will be implemented but after initial release]. [Phil]

- Update FROST to include: Use of full user names. [Dave/Daron/Phil]
: Implement ICE mail interface.

- Iconic control system for sending MIME multi-parts. [Phil]

- Implement stand alone Fronds (deamons):

- F.R.O.ST = Fidonet Reworked Operations ST. [Daron, Phil, & Dave]
- N.O.M.A.D = News Operation Moderation And Delivery (Moderation of newsgroups).
- P.A.L.M = Please Add Listed Mailshot (Mailing lists).
- C.A.M.E.L = Count And Manage Electoral Lists (Voting systems).
- = Autopost text file on a certain day each month

- Allow headers/messages to be selected via click and drag.
[Phil - maybe]

- When using the auto-locator when sending email messages it would be useful if a dialogue came up confirming the users name, and if more than one user shares that data (I have 4 Dave's in my yellow pages) then a selection dialogue should appear allowing you which user to select. This should just show the names available, not the full YPG's.
[Phil]

- Wanted: C include files for use with GFA MyDials dated 10/11/92;
export.h & import.h [For Phil - obtained by Daron, awaiting feedback]

- Add in function key selection of the user. [Phil]

- Implement use of SHIFT HOME to move cursor to the bottom of the mail and
news windows. [Phil]

- Add in skipping of newsgroups with unread mail similar to that used on
the news headers. [Phil]

- Can dialogs be added in to OASIS2/ICE to support setting of the
following to allow fine tuning? [Dave]

```
attach asy AUX: 0 ppp sl0 32767 1500 110
ip ttl 64
tcp mss 1460
tcp window 11680
tcp irtt 3000
tcp syndata on
ppp sl0 lcp local mru 1500
ppp sl0 lcp remote mru 1500
ppp sl0 lcp local accm 0x000a0000
```

- Clean exit to Oasis2 - it is bombs trap the error and set the time back
to what it should be.

- In the Outbound window - Window header should change to show 'outbound'.

- With each release made of the program(s) include a HISTORY.TXT file
detailing what has changed since the last release.

- Include sets of working log on examples for different providers in the
package.

Qasis / Ice FAQ's
==========

- Q: Can icons be added to those already used (as seen within the
toolbox)?
A: Yes - the TOOLS_LO.RSC and TOOLS_HI.RSC files may be edited to add
additional icons.

- Q: Can the subject be changed when replying to messages?
A: No, this is not allowed according to the RFC's.

- Q: What causes error OASIS FILE ERROR I:\OASIS2\NEWS\ARTICLES, and how
can it be corrected?
A: Try re-indexing the news group, sometimes the index gets corrupted
by drive fragmentation from a lot of unbatching and expiring. If
this fails, Wipe the group.

- Q: What do OASIS and ICE stand for?
A: OASIS = One Atari System Internet Software.
ICE = Internet Connection Extension.

- Q: How much is the registration fee for Oasis2 and ICE?
A: The registration fee is £30 pounds and gives a lifetimes
registration for OASISx, ICE, ICE_NET, and SPIDER.

- Q: If the email files get corrupted, how can this be fixed?
A: Delete the relevant .MIX file from the mail directory and when post
is selected the email will be reindexed.

- Q: I know that 'X-' reference lines may be added to the top of a
message manually to access things like Anon servers, but how can
these be added if for multi-part binary file transfers? Is it
possible?
A:

--

---
dbrewood@nest.demon.co.uk

2869. Re: Oasis2 Impressions/depressions

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <71585475_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 145060

In article <832269716_OASIS_@zetnet.co.uk>
dhend@zetnet.co.uk (David Henderson) wrote:-

>Well - It don't work on Zetnet. :)
>I don't get it though.

I know some of your problems, and one at least has been fixed; the one
where you need to send multiple lines to the IP.

>Perhaps you should make me a tester, Daron... ;)

I don't have the authority to do that, and all preregistered users had
the chance to be testers IIRC.

>I can vouch for the content - I've seen the reports.
>Even minor niggles are in there. ;)

Cheers for that Dave, I do ty to test thigns properly.

>Keep it going Daron. Good work.

No worries. Just come off the phone now after a long chat with Phil
over the latest buglets fixed.

>One question, though - what /is/ going on including OASIS_ED in the
>package??

Erm, why, what's wrong with it (sez he who always uses Everest).

>I assume this will be re-written in the future?

Possibly, not queried on that one.

--

---
dbrewood@nest.demon.co.uk

2870. Re: R: Oasis2

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <87644588_000001_OASIS_NEWS@yeadontt.demon.co.uk>
Source record: 145061

In article <GEOSFFAFUP@urban.prima.ruhr.de>
andy@urban.prima.ruhr.de (Andreas Ziethen) wrote:-

>>OK, in your ICE NET init line, it's probably something short like ATl0
>>make it something longer like:
>>ATl00m3
>>
>>keep making longer til it works.
>>
>>Seems to cure it.
>
>
>Hmmm ... I've got that problem, too. :(But I can't find any "init line"
>with something like ATlO in it.
>
>I noticed that there is no way to define any serial port or modem port.
>Thought that might cause the problem but it didn't work at modem 1 either.

OK, ICE does not try to 'setup' your modem port, the settings already
defined by your Control Panel/CPX and whatever serial patches are installed
is used. This was done because there are that many combinations of serial
port/software patch you can't cover all of them.

> >Sorry guys - but I'm quite disappointed by the "new" oasis. The Spider -
>the thing I was most excited of - is not included :((((And all the other
>stuff mainly looks very similar to the old oasis. And the wonderful easy
>setup throug ICE-NET doesn't seem that easy as promised.

The whole point of the similar look and feel is because it is what
poeple who already used OASIS are familiar with. If you bother to look at
the 'old' feartures, you will find that most of them have been extended in
one way or another. There are also quite a few totally new features as well.
Spider is getting under way in the next few days, it will basically be
a different user interface for ICE. There will be two versions, one that is
just Spider for Web browsing, the other that adds the Spider features to
ICE.
As for ICE_NET, I am not claiming it is perfect, but it has to better
that staring at a NOS startup and dial file in a text editro and wondering
what the hell it all means!

>
>And how does the shareware-lock work? Does it write any hidden data on my
>HD so that oasis2 knows how long I'm using it? - I hate programs that do
>wirte anything hidden on my HD without my knowledge and permission!

OASIS 2 writes NOTHING to your hard drive that is hidden, there is also
no time limit in OASIS 2. As for how the shareware lock actually works......

>In my opinion so far it seems that there's no serious competition to
>STiK/CAB, UPOINT, NOS etc.

Fine, everyone is entitled to there opinion, after all if we all agreed
with each other the world would be a very boring place.

One final point I would like to make about your news posting regards
your use of the MIME Content headers in a USENET posting.

>Newsgroups: comp.sys.atari.st
>Subject: R: Oasis2
>Date: Tue, 14 May 1996 18:57:28 MEZ
>From: andy@urban.prima.ruhr.de (Andreas Ziethen)
>X-Newsreader: UPoint-'medium' (03. Apr. '95)
>X-Z-X-Quote: AZ:
>Message-ID: <GEOSFFAFUP@urban.prima.ruhr.de>
>MIME-Version: 1.0
>Content-Type: text/plain; charset=US-ASCII
>Content-Transfer-Encoding: 7bit
>Content-Length: 1582
Lines: 48

Unless I am very mistaken, MIME (Multipart Internet MAIL Extension) is
an extension to the E-Mail standards not News. If I am wrong, please point
me to the relevant RFC that defines MIME for use in news articles.
I have taken a lot of criticism in the past over 'non-conformance' to
RFCs and other Internet standards. Surely a package that you recomend over
OASIS is not breaking these 'rules'.

TTFN

--

==========

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========== Phil Yeadon ====== phil@yeadontt.demon.co.uk ==========

2871. re: http://www.tecnation.com/14/

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <203starship@3rdplanet.com>
Source record: 145062

L.A.Kievit@kub.nl barked in U.COMP.SYS.ATARI.ST on 15 May 96:

>> invest wrote:
>>
>> > http://www.tecnation.com
>>
>> Go away
>> --
LAK> My apologies.. thought this was one of those darn ads that have
LAK> nothing to do with Ataris...
LAK> I was wrong
LAK>
LAK> <http://www.tecnation.com/14/index.html>

You owe no apologies, there was nothing in his Spam to indicate that it was
for Atari users.

--

2872. Re: R: Oasis2

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4nbm7b$s5t@madeline.INS.CWRU.Edu>
Source record: 145105

There is a serious problem yet with Oasis 2. I don't know yet
whether it is machine specific, or server specific. Those of you who
you who are having problems, repost please saying what kind of
Atari you have, (st, TT, Falcon, etc.) and what kind of service
you are trying to use (PPP512, PPP 1024, Slip dynamic, Slip
fixed) what baud rate and port you are using, etc.
It does no good to say I have a problem, without defining it well.
E. G., I have a TT 4+4 using a 28.8 modem 2 with a slip with a
preassigned IP. I cant communicate at all above 9600 baud,
and at that speed, it gets CRC errors on downloading with
FTP. It thus appears there is a low level handshake problem,
like it doesn't accept hsmoda06 CTS well.
:-) There, that type of comment may just give some clue
what is really going wrong. :-{

Prof. Boris D. Cahan
bdc2@po.cwru.edu

(For those who understand, enough :-)'s?

2873. Europe online

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: LCollins@mettav.demon.co.uk
Message-ID: <12728_LCollins@mettav.demon.co.uk>
Source record: 145106

Hello, All

I'm writing this through a BBS gate but I'm more and more tempted to take the plunge and get on the net myself.
Looking through the (UK) papers I noticed a company called Europe online which seemed cheaper than most of the others, being unemployed ATM cost is a big consideration. My question is whether I'll have any problems with them, from what I've read and heard I've kind of gained the impression that the British Atarian has little choice other than Demon for problem free(?) access. I've seen the recent thread about Zetnet and I have to agree with those who disliked the slightly large set-up fee.
If anyone has tried Europe online or has a list of Atari friendly providers I'd be glad to hear from you. In fact any advice would be appreciated, I've been BBS'ing for a couple of years now but I can't claim any great knowledge where the Internet is concerned so I'd like to know how deep the water is before I jump in :)

AllTheBest ... Liam [LCollins@mettav.demon.co.uk]

*If life is but a dream where are the bicycling Elephants?
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2874. Re: Oasis2

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: rob@nbnet.nb.ca
Message-ID: <832218142_OASIS_@nbnet.nb.ca>
Source record: 145107

DITTO for me,

The connect script works but then everything seems to freeze and I rebooted. I've only tried it twice but same result both times. I also lost all my newsgroup msg's when I converted them. They seem to be in the folder but are inaccessible from the reader. Looks like a great program though and I really like the changes in the interface.
I'm using a 4160 STe with NeoDesk/Geneva, etc. running Oasis in single tasking. Great work guys, now if I can only get it running.

Rob

--

2875. MagiCMac and Networking

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: Karl.Brokstad@gades.uib.no
Message-ID: <4nc1fm$q6a@ugress.uib.no>
Source record: 145108

I am using MagiCMac on a PowerMac. The PowerMac is hooked
to the network via an ethernet card. Is it possible to go
online from MagiCMac, with the described configuration ?

Help is appreciated

Karl

2876. Re: Release of OASIS 2

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: Steve Taylor <steve@bpfd.demon.co.uk>
Message-ID: <AILTNOA0FSmxEwO1@bpfd.demon.co.uk>
Source record: 145109

In article <831934540_OASIS_@pwomar.demon.co.uk>, Paul Womar
<Paul@pwomar.demon.co.uk> writes

>The problem is that due to piracy and corrupted files, each upload
>must be checked before being made available for download and this of
>course takes time. Sadly Phil's choice of sites was once a valid lot
>but currently was pretty poor, danny has left Hensa and the Atari
>stuff is not being updated,

Danny leaves Hensa at the end of this month. Up until then it's business
as usual.
But one of the reasons he is leaving is that he is unable to devote the time
he would like to the Atari Section, being forced instead to put his efforts
into the Mac section.
I do not hold out much hope for the Atari section of Hensa after this, but I
know he is keen on maintaining another Atari Archive - space has been
made available for this at at least one site.

--
Steve Taylor

2877. Selling on Shareware registrations

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: Steve Taylor <steve@bpfd.demon.co.uk>
Message-ID: <RFSXVUASSSmxEwuQ@bpfd.demon.co.uk>
Source record: 145110

Hello World.

Just a theoretical question - sure to provoke meaningful debate, or not as
the case may be...

Can I sell on my "shareware registrations" which I no longer use.
I know this means the authors lose out on new registrations, but if not, it
does spell out one disadvantage of Shareware as opposed to
Commercial Distribution, does it not???

Examples of shareware I have are:
(and absolutely no malice intended to the respective authors)
GSZRZ
Everest
Thing
Ruftrade
4-7-11
Oasis (well it's a pre-reg!)

Any thoughts appreciated.
--
Steve Taylor

2878. What is happening with MiNT?

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: Karl.Brokstad@gades.uib.no
Message-ID: <4nc51c$rve@ugress.uib.no>
Source record: 145111

What is happening with MiNT?

I haven't seen any new additions to the MINT archive at HENSA lately.

Cheers

Karl

2879. Re: civilization

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: Graham Beint <Graham.Beint@insignia.co.uk>
Message-ID: <31999A92.28C@insignia.co.uk>
Source record: 145112

Patric Collins wrote:
>
> Does anyone know how to change people into tax collectors?
> In civilization'
>
> THanks for the help email me or post it at
>
> collins@upanet.uleth.ca or
> dragonballz@bulli.sas.ab.ca
>
> ---
> Libby & Patric Collins-April e-mail: collins@upanet.uleth.ca
>
> ********************May Your Heart be Unbending In The Path Of*********
> COURAGE and JUSTICE
>
> Z soldiers
First click on the city production map to take a square out of production.
This turns them into an Elvis.
Then click on the the Elvis icon to cycle through Tax man, Scientist and back to Elvis.

You can also use the normal digit keys where the 1 key changes the leftmost 'specialist'.

--
Graham Beint

The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your Friend!"

2880. Looking for electronic drawning of 1040ste

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: henk <henk@dt.net>
Message-ID: <31999478.5D7D@dt.net>
Source record: 145113

Hello all,

First question:
I'm the owner of a broken 1040ste.
I want try to fix it by myself, as a project.
Is there anyone who can help me to get an internal (schema)drawning or
other manuals for free.
Maybe you can give me a tip WHERE i can get such material if you didn't
own it by yourself!?

Thank a lot,

Henk

2881. Second IDE drive on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: mbge4mdc@meehpb01.ee.man.ac.uk
Message-ID: <4ncb5v$nj3@yama.mcc.ac.uk>
Source record: 145114

Yes, I know this has been covered before, but I (stupidly) didn't pay much attention at the time. I have now been given the chance to get an 850meg IDE drive for 50 quid, though, so I figured I'd finally recase my Falcon and get it.

What I need to know, however, is if there are any known restrictions on using a second IDE drive. I ALREADY HAVE HD DRIVER, so don't tell me about that. I also know about master/slave jumpers, so don't bother there. What I need to know is stuff like:-

o Will any IDE or EIDE drive work? Or are there types/manufacturers to avoid?

o Do they all have the same connections? I.e. will a 3.5" one have the same plug/socket as a 2.5"??

o Will I just need to "split" the lead, as I would to hang another SCSI device in the middle of a chain?

o Do I have to worry about terminators?

o Anything else anyone can help with.

Cheers in advance,

Xav
--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

2882. What's best?

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4nc50u$dj2@orm.southern.co.nz>
Source record: 145115

I'm looking into upgrading from a STe..... I want suggestions for any computer type and any software which can do decent audio editing of multiple tracks, C programming, graphical PPP internet and raytracing at a reasonable speed.....

I have had my eyes on a CLAB Falcon and Notator Logic Audio, but the support for Notator has been rudely cut off, what is my best choice? Is Cubase Audio anything as good as Logic Audio? Does either of these two items of software run better on other computer types?

Don't flame me, convert me (send me info instead of hate mail)

--- Julian

2883. Frontier help

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: "Max \"gear Fab\" Fox" <maf3@coventry.ac.uk>
Message-ID: <Pine.OSF.3.91.960515120930.9318B-100000@leofric>
Source record: 145116

Has anyone found anything special in this great game.
If not what is the point of progressing through the military ranks?
What is all this about thargoids?

Marcus.

2884. free to good home, 1040 ST stuff (US/NJ)

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: allend@pt.cyanamic.com
Message-ID: <4ncil2$83q@igate2.pt.cyanamid.com>
Source record: 145117

while cleaning house, I came across a box of Atari 1040ST stuff. monochrome monitor, magic cap, misc. software, etc. this is several years old, but, the price is right. pick it up and it's yours.

I live in the Trenton, NJ area.

contact via e-mail at "allend@pt.cyanamid.com", I don't monitor this group.

thanks

da

2885. Re: oasis 2 survey

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: dickie@mistral.co.uk
Message-ID: <832163020_OASIS_NEWS@mistral.co.uk>
Source record: 145118

```
In article <194starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) wrote:-

>Here's the deal: I'd like a virtual "show of hands:" who has Oasis 2
>working with any ISP /OTHER/ than Demon?
>
>
My hand is (virtually) up (apart from a few problems with POP3)

--

-------------------------------------------------------------------------
dickie@mistral.co.uk | "...You don't need a weatherman to know which |
(richard thomas) | way the wind blows..." |
| (Bob Dylan) |
-------------------------------------------------------------------------
```

2886. Re: Oasis2 Impressions/depressions

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: dickie@mistral.co.uk
Message-ID: <832162558_OASIS_NEWS@mistral.co.uk>
Source record: 145119

In article <12035190_Beta04_OASIS_NEWS@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) wrote:-

> In article <832164920_OASIS_@mistral.co.uk>
> dickie@mistral.co.uk (richard thomas) wrote:-
>
>>that the beta-testing has not been thorough enough though.
>
>I take exception to this Richard. I've posted bug lists regularly to
>Dave, Phil, and the other beta testers, usually on 3-4 day increments.
>A fair number of the bugs I have seen in 2.01 were not present in the
>last beta versions, and bugs I have long reported have been fixed in
>version 2.02 where Dave finally found the problems last night.
> ---
> dbrewood@nest.demon.co.uk
> ---

Perhaps I didn't make myself too clear here... I most certainly did not
mean to have a go at those who did beta testing, I'm sure you all did a good
job. I merely meant that the beta testing had maybe not been wide enough in
scope, with regard to providers used. I realise that this is probably hard
to set up anyway. No offence was intended to anyone.
For the record I have Oasis2 working very well with news,
but still have problems with POP3 mail choking. I have been in touch with
both Phil and Dave who have been quick to reply and helpful, and to whom I
feel indebted when I think of what getting internet connection on an Atari
was like just a year ago. The news functions and flexibility built in to
Oasis are tremendous, and when Spider arrives and all aspects are working
this is going to be one great program.
I have had to do a work around to get news to send properly,
BTW, because of my address not having a host name, if I can help anybody
else who has a similar problem by all means email me. Its clear from the
postings that people are having problems getting it up and running, I think
if tips are posted on a regular basis, things should rapidly improve.

Richard

--

---
dickie@mistral.co.uk | "...You don't need a weatherman to know which |
(richard thomas) | way the wind blows..." |
| (Bob Dylan) |

2887. Re: civilization

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4ncojo$b7h@preeda.internex.net.au>
Source record: 145120

Patric Collins (collins@upanet.uleth.ca) wrote:
: Does anyone know how to change people into tax collectors?
: In civilization'

each person that you release from work (that's the little map square with the shields and food icons inside the city info screen) will be turned into an entertainer (elvis icon). If you click on the elvis icon i think it turns into a tax collector first (not sure) but it also turns into a scientist as well....just keep clicking until you get what you want.

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

2888. Sample editor for AKAI S2000?

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4nctps$rds@studs.sci.kun.nl>
Source record: 145121

Hello,

Is there a sample editor available for ordinary ST's with which you
can `remote control' an AKAI S2000? Note: I know virtually nothing
about this subject, I'm asking this for a friend. Please say there
is, as that will keep one more person from switching to PC. :-(

Regards and thanks in advance,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

2889. Re: Source for SCSI enclosures?

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: Simon Yardley <c4sy@dmu.ac.uk>
Message-ID: <3199FCB8.167E@dmu.ac.uk>
Source record: 145122

Dan Mowczan wrote:
>
> I am looking to mount some SCSI hardware in external cases with power
> supplies, ID selectors, and Centronics type SCSI connectors. Toad has
> them ,but they're $100 each if you buy them without drives.
>
> Can anyone recommend a reseller that sells these types of encloures for
> reasonable prices?
>
> -Dan

Probably the best way is to get some long cable (as used on the SCSI
connectors) and build your own connector system.
It is possible to get the SCSI interface in the form of a clip that fits
around the forementioned cable, and when pushed hard will pierce the
cable giving a SCSI connection at that point.

There is the problem of connecting this string of SCSI connectors to the
SCSI bus, and you have to make sure each device has its IDs setup with
their jumpers correctly ...

In the summer I plan to build a Falcon Tower system and shove some 4/5
SCSI devices inside, but I'll probably end up hardwiring the mentioned
SCSI cables directly to the SCSI2 port on the motherboard !!!

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

2890. Re: Soft PC driver

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: Simon Yardley <c4sy@dmu.ac.uk>
Message-ID: <319A0427.446B@dmu.ac.uk>
Source record: 145123

Daniel L. Dreibelbis wrote:
>
> To: all
> Subject: SOFT PC driver
> Newsgroups: comp.sys.atari.st
>
> I'm interested in getting the SOFT PC program from my Compo
> Power CD running on my Falcon, but there's one hitch - on the CD,
> the necessary hard drive emulator file (C_DRIVER.HDF) is missing,
> and I can't find it anywhere on the CD-ROM.

Someone posted a copy of instructions for using Soft PC a while back
and I have a copy : http://www.cms.dmu.ac.uk/~c4sy/fal030/

If this Netscape program works then a copy should also be attatched ...

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

Article: 130543 of comp.sys.atari.st
Path: dmu!yama.mcc.ac.uk!daresbury!lyra.csx.cam.ac.uk!sunsite.doc.ic.ac.uk!agate!news.ossi
.com!netserv.com!news.mathworks.com!newsfeed.internetmci.com!usenet.eel.ufl.edu!freenet2.a
fn.org!afn14016
From: afn14016@freenet.ufl.edu
Newsgroups: comp.sys.atari.st
Subject: Re: SoftPC Installation DOCs HERE!!
Date: 27 Apr 1996 21:05:08 GMT
Lines: 183
Message-ID: <4lu264$bgs@huron.eel.ufl.edu>
NNTP-Posting-Host: freenet2.afn.org
Originator: afn14016@freenet2.afn.org

SOFTPC INSTALLATION DOCS

From: tkk@sierra.net (Tae Kim)
Reply to: Tae Kim
Date: 27 Apr 1996 20:38:36 GMT
Organization: Sierra-Net
Newsgroups:
comp.sys.atari.st
Reply to: newsgroup(s)

anyone have any docs on installing softpc?

tae

You asked for it and here it is :). Raymond

This is one of the most solid programs I have ever run on my computer.
I limited SoftPC under Geneva to 2 megs. It is really a nice program
to run dos programs on your Atari.

DETAILED INTRUCTIONS ON HOW TO SET UP and USE SOFTPC FOR ATARI
Available on Power CD From Compo Software (TOAD COMPUTERS)

by Raymond Lohengrin

UNZIP FILE softPC and copy SoftPC folder to your C: Partition. Inside
the softPC folder you will find a zip file called C_DRIVE.ZIP. Unzip
this file and copy the file C_DRIVE.HDF to partition D: or just keep
it in the SoftPC folder. (this folder is a virtual IBM PC C: dive)

SoftPC looks at the file C_DIVE.HDF as a PC C: DRIVE. All files that
you copy from DOS to C: will be stored in the HDF file.

Loading SoftPC.

To load SoftPC run PCRUN.PRG. After about 5 to 15 seconds you will see a
Balck screen with GEM menues on top. This GEM menus are to configure
SoftPC and they are available at all times. If you have any problems
returning to DOS just select from the FILE menu RESET PC and then
abort. This trick can be used at any time to "WAKE UP" SoftPC.

The Gem menu PC drives is used to tell SoftPC where to find is
program folders and wich files will be used as "PC Drives" Remember
that your PC drive C: is not really your Atari C: Drive. When you use
DOS commands to format, write and copy to any DOS Drive (not A: or
B:) you are really refering to your .HDF files.

Select from the PC Drives menu E: HARD DISK to tell SoftPC where your
folder SOFTPC is. (C:\SOFTPC*.*) The path should be set up already.

To configure your PC drives go to the PC DRIVES menu and select C:
HARD DISK. Select your original C_DRIVE file and click OK
To created additional drives, select D: HARD DISK. Then, select
"CREARTE". You will need to write the information about the path of
the new HDF file you are creating and its size. Make sue not to
create an HDF file larger than the space available.

Example:
Create a new HDF file called MY-DATA.HDF with a size of 5 megabytes
long. on partition E: of your Atari Hard Drive.

Select D: HARD DISK from PC Drives menu and then select CREATE.
Type the following.
Disk Name E:\MY-DATA.HDF
Disk Size 05 Megabytes

Click OK.

The new file will be created on partition E: and then you will select
again D: HARD DISK but this time select FILE and locate the file
MY-DATA.HDF. The program will asked to be reset to activate the DRIVE
you have just created.

Now, load DOS from your floppy and at the DOS pront A:\ type "dir"
to list the available files.

Type C:\ and then "dir" to list files on C:\

To copy all file from a:\ to c:\ type a:\ retun and then copy *.* C:\ return.

To format your new created "D:" drive which is really your folder
MY-DATA.HDF"

Type fdisk to run the fdisk program.
After it loads select 5) to change current fixed disk drive.

Enter 2 at the:
"Enter fixed Disk drive Number (1-2).....2"
Use option 1 to create a DOS partition or Logical DOS Partition.
Select "y" for yes to use all the available space.
Press ESC to exit the fdisk program.

At the DOS pront type
format D:
the system will warn you that

"ALL DATA WILL BE ERASED"

Don't Panic this is just refering to your folder My-Data.hdf :-)

After your file is formated (drive D:) guive your new drive a label
like "PROGRAMS"

That is it, you have now a new drive D: available to SoftPC.

At the DOS pront type A:\ and return
Then type copy *.* D:\ to copy all information from a:\ to d:\

You can create as many D: partitions or HDF folders as you like, but
you will have to reset SoftPC for the DHF file to be available.

Enjoy softPC.

Raymond Lohengrin 4/4/96

Some useful DOS Commands:

"dir" List information on Drive
"copy (file name) C:\ Copy the file to C:\
"del" Delete
. Every thing
*.DOC all file ending with DOC
CD (directory or folder name) Chage to a directory Example CD DATA

Other Information.

To return to DOS use Control/Alternate/Delete.
Clr Home Key resets the GEM mouse and takes you back to activates the
GEM Menu.
If you are booting from C:\ make sure not to have a floppy on A:\
If you want to boot from A:\ use a floppy containing DOS.
A great program that makes life on SoftPC easier is Norton Comander.
This program uses "GEM Style" menus to perform file management
functions and also to view and edit files.

Use PCDFMT to format floppys.
to format C:\ to autoload DOS use command

Format C:/s

The Drive will be formated and DOS will be set to AUTOBOOT.

Classical guitarist Raymond Lohengrin

2891. Re: Help! I need a TOS bug fix!

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: Blair Dean <bdean@hpb.hwc.ca>
Message-ID: <319A2D3E.156F@hpb.hwc.ca>
Source record: 145124

Simon Woodington wrote:
>
> Hello, I have an 1040STe with 4Megs of RAM. TOS 1.06. Problem: Resolution
> boot problem. I can't get the da** thing to boot to medium rez after
> saving the desk.inf in medium rez.
>
> Does anyone know of a TOS patch for this problem? If so, email me...
>

IIRC you can get around this w/o using that little auto proggy. In your
DESKTOP.INF file, there is a line starting #Z. Change (using a text
editor) the number following the Z to 13 (I think it defaults to 12).
Save the DESKTOP.INF and reboot. Your STe should boot into medium rez
forever more, or at least until you save the desktop again and forget to
edit the DESKTOP.INF.

--

Blair Dean | bdean@hpb.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

2892. Falcon (US) For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: #cbronst@ix.netcom.com
Message-ID: <4nctrp$fn@dfw-ixnews6.ix.netcom.com>
Source record: 145125

I have a Falcon in great shape for sale. It has 4 Meg with a
80 Meg Hard Drive. Comes with a VGA Adaptor. Asking $350.00

If interested, please E-mail me at cbronst@ix.netcom.com

Chris Bronstein

2893. Re: atari/signum text -> PC

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: ha-user@ux-01.bg.bib.de
Message-ID: <4ncp76$8pr@ux-01.bg.bib.de>
Source record: 145126

Dave Stevenson (des102@unix.york.ac.uk) wrote:
: Christof Donat (cdonat@in.tu-clausthal.de) wrote:
: : Thomas Deurer wrote:
: : >
: : > i have some atari text-files (text program:signum for TOS) that
: : > i would like to use on my PC/WINWORD. The PC can read the disc-
: : > format and the file-names, but not the text files.

: Alternatively, you could save the file as ASCII from Signum 2 (or later?)
: and load it in as ASCII to your Windoze package. I have had a look at the
: Signum file format and now have a vague understanding of it (almost enough
: to write a convertor for the basic stuff). If someone knows the file format
: of WordPerfect or any other PC word processor I'll have a bash at writing a
: convertor.
: Dave

I don't know whether Signum! can export RTF (Rich Text Format), but I'm
told that papyrus can import Signum and export RTF, which WinWord can
import. This would have the advantage of not losing basic info about
font sizes and shapes. And Dave: if you do write that convertor, write it
to RTF please, since that's a standard! Format specifications should be
available at any bookshop... :-)

Erik Meltzer
(melsh94@ux-01.ha.bib.de)

2894. Re: Questions about multitasking.

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: ha-user@ux-01.bg.bib.de
Message-ID: <4ncqms$i1l@ux-01.bg.bib.de>
Source record: 145127

Katherine L Ellis (kellis@mtholyoke.edu) wrote:
: Hi, I have few question about Multitasking.

: What are the differences between Preemptive multitasking and co?
: something multitasking?
I won't bother with that, see the others... ;-)

: How can I use the drive U:?
This is present in MiNT/MultiTOS/N.AES, and in MagiC 3 and later.
But why would you want to use it? Never really missed that one...

: Is Mint compatible with MagiC?
MiNT is just an enhancement to TOS which is supposed to make it look more
like Unix. With MiNT alone, you'll only be able to have several TOS and
TTP programs running at the same time. To run more than one GEM application,
you'll either need a new AES such as MultiTOS or N.AES, or MagiC.
MagiC 3 and 4 are approaching MiNT compatibility, but haven't yet reached
it. But to you as a user (as I think you are) won't really notice the
difference. The AES's of both, namely N.AES and MagiC, are reasonably
compatible.

: How can I get a max compatibility with some software.
I think MagiC is more compatible with older, and less cleanly written,
TOS software than MiNT/... is, because you can establish "Single Mode"
for those programs that won't do with multitasking. The Pure Pascal IDE
eG crashes in MultiTOS and MagiC, but runs happily in MagiC's Single
Mode. MagiC acts as if it were TOS to this application, so to say.

: How much memory do I need to run Magic.
Well, I've once installed it on a 1MB ST, just to see if it could be done.
It could, but there were less than 200kB free afterwards. So, 2MB is
absolute minimum, three might work reasonably well if you don't have
too memory-hungry applications, and four will do nicely.

: Geneva seems to be more compatible, am I right?
No idea.

: Why is good to have a multitasking environment? How do you use
: it personally?
I've got used to being able to start an editor, or a game, or whatever
while my machine is busy TeXing or compiling things. Also, it helps to
configure the machine more easily because I don't need to reboot to
load and unload accessories, it's easier to just start and stop programs.
I don't really think I *need* it, but it's something that you get used
to really fast, and something that I really miss when I mistakenly boot
TOS...

One more thing: I don't know what machine you have, but if it's an ST or
STE or anything else below a TT, you ought to *forget* MultiTOS *right now*.
It's just incredibly slow. MagiC, on the other hand, is incredibly fast,
I even think that it makes whatever application runs in front feel *faster*
than the same application would be with TOS. Someone once said, "it's like
running an accelerator and getting the multitasking thrown in for free".
So, if I may suggest something: Try MagiC, you'll love it.

Erik Meltzer
(melsh94@ux-01.ha.bib.de)

PS: Any MultiTOS, N.AES, MiNT fans out there... don't hit me! ;-)))

2895. Re: magicmac and atari

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: ha-user@ux-01.bg.bib.de
Message-ID: <4ncnpg$t8t@ux-01.bg.bib.de>
Source record: 145128

Rich Tietjens (starship@3rdplanet.com) wrote:
: Ian_Taylor@a2w.maus.sub.org barked in U.COMP.SYS.ATARI.ST on 11 May 96:

: >> No, this won't work. Linux or NetBSD (not FreeBSD) are operating
: >> systems of their own. MagiC is an operating system of its own, too. You
: >> can only run one of these systems at the same time.
: IT> Apparently MagiC-PC will run under W95. Is this multitasking
: IT> multitasking?

: Not likely. The only WIN product that actually multitasks is NT; the
: others (3.x, 95) are task-switchers (and don't do it awfully well). I
: suspect that MagiC-PC under WIN95 will be crippled rather badly.

Hi, I think it doesn't really matter whether or not the host operating
system (MacOS, Windows) is a real multitasking system or not, because
MagicMac and MagicPC emulate an Atari running MagiC. So, multitasking
among Atari applications works just like it does with MagiC on an ST.
The only thing that is affected is the way the emulated Atari interacts
with Win or Mac applications, and at least Mac applications are said to
cripple the Atari performance in MagicMac. Whether or not this will also
be the case in MagicPC I cannot say, but I strongly suspect it because
even a DOS box running some archiver in background does slow, and is slowed
by, Windows applications -- after all, even with pre-emptive multitasking
there's only a limited amount of CPU power, and that's something Windows
consumes readily in almost any amount...

Please excuse my poor English!

Erik Meltzer
(melsh94@ux-01.ha.bib.de)

: --

2896. Re: OASIS 2 Re-Released

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <832212182_OASIS_@pcc-uky.campus.mci.net>
Source record: 145129

In article <186starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

>algy@allatsea.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 14 May 96:
>
> d>> Phil, could I suggest you put it on a BBS, perhaps 42BBS. Otherwise we
> d>> could all wait till Monday but I suspect I am not the only one
> d>> straining at the leash...
> a>
> a> It's now on All At Sea (+44 [0]1203 601448) as of this moment in time!
>
>Also available at STarship (both via file request and direct dial to the
>US: 503-244-2870 - downloadable on your first call). It's under
>Atari/Comms/AT-UUCP packages as OASIS2.TOS
>
Its also available at The DarkForce! BBS @ 1-606-886-9014 in the Internet
SIG...(for stateside users) Thanks! :)

--

```
_/_/_/
```

2897. Re: None

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <DrGL4L.769@cix.compulink.co.uk>
Source record: 145130

In a recent message
> Markus Froeschle <mfro@ibm.net> wrote:
> An Atari Laser printer driver ? ST/TT users using this laser
> printer under (multi)tos know that printing will freese the computer
> during the print. You know that that is not the way that UNIX likes to
> work.

Not only that, but it crashes MagiC (2, anyway! :-( )

Ian

2898. Dump to Streamer

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: sobek@irit.fr
Message-ID: <SOBEK.96May15194900@dusty.irit.fr>
Source record: 145131
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Is it possible to dump a hard disk to either an Exabyte drive on the
local SCSI bus, or (now that Atari's can communicate via IP) possible
to use a remote dump utility on a Sun? Has dump/rdump been ported to
the Atari ST? Can GEMAR be used in one of these configurations? How?

Thanks in advance!

--
Dr. Ralph P. Sobek Disclaimer: The above ruminations are my own.
Ralph.Sobek@irit.fr Addresses are ordered by importance.
sobek@irit.fr If all else fails, try:
newsmaster@irit.fr, postmaster@irit.fr sobek@eclair.eecs.berkeley.edu
IRIT / 118, route de Narbonne / 31062 Toulouse Cedex / France
Telephone: (+33)61-55-86-18 FAX:(+33)61-55-62-58 http//www.cerfacs.fr/~ralph/
==========
Got a Sun IPC lap clone w/1.05 GB! Got a Mega 4STfm with TOS 2.06, floptical!

2899. Re: Mint/MintNet

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GEPQFBBIUP@data.rhein-main.de>
Source record: 145132

In <831989140_OASIS_@flinny.demon.co.uk> Nicholas Flintham wrote:

>Stik only works with SLip not Cslip or ppp (yet)

Oha, my Mistake. Sorry about this..

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

2900. Re: DUET

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: ha-user@ux-01.bg.bib.de
Message-ID: <4ncopk$68i@ux-01.bg.bib.de>
Source record: 145133

Dennis McGuire (mcguired@moose.erie.net) wrote:

: Is anyone using the LAN port version of DUET successfully? I
Not that I know of, and I don't think anyone can, because its author
(whose name for the moment escapes me, was it Andreas Alich?) wasn't
so enthusiastic about its future when last I contacted him. I have
a beta test version 1.01 of DUET, which AFAIK is the last one ever
made, and I mean to remember there was some trouble with the LAN port.
I'm sorry, I can't just look because my STs are not where I am writing
this.

: Also, is DUET still being supported or updated? Does the
: networked printer option work? I've never been able to run that
: successfully either.
Support: see above. But maybe if you guys registered, the author
would think about it?!
Network printer: I've had that running about a year ago, with an
Epson 9-pin printer via MIDI, using the DUET 1.00 which was the last
freely distributed version. There have been some crashes, though,
and anything beyond ASCII text was inredibly slow... but it worked
no problem. What exactly are your problems?

BTW: Does anyone want to run DUET under MagiC? I've written a small
application to enable this by regularily making some BIOS call.
DUET needs those and MagiC apparently doesn't make any. If someone
needs this, mail me, and I'll put it on some ftp site!

Please reply via eMail as I don't read this goup on a regular basis.

Erik Meltzer
(melsh94@ux-01.ha.bib.de)

2901. Need a monitor cable and keyboard!

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: James Kleist <sgi@cyberus.ca>
Message-ID: <319A61B2.7BC0@cyberus.ca>
Source record: 145134

I am trying to find a ST keyboard (working) and one of the original SC1224 color monitor cables. If you have one of these PLEASE contact me, I have been looking forever!

J.

sgi@cyberus.ca

2902. Re: Oasis2

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <832268854_OASIS_@zetnet.co.uk>
Source record: 145135

In article <832218142_OASIS_@nbnet.nb.ca>
rob@nbnet.nb.ca (Rob Watson) said:-

>I also
>lost all my newsgroup msg's when I converted them. They seem to be

Do it again - but move them to the ARTICLES folder.

Yours etc.

David.
------------------------- One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

2903. R: Oasis2

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <832269254_OASIS_@zetnet.co.uk>
Source record: 145136

In article <GEOSFFAFUP@urban.prima.ruhr.de>
andy@urban.prima.ruhr.de (Andreas Ziethen) said:-

>>OK, in your ICE NET init line, it's probably something short like ATl0
>>make it something longer like:
>>ATl00m3
>>
>>keep making longer til it works.
>>
>>Seems to cure it.
>
>
>Hmmm ... I've got that problem, too. :(But I can't find any "init line"
>with something like ATlO in it.

It's in "general options" if I recall.

>I noticed that there is no way to define any serial port or modem port.
>Thought that might cause the problem but it didn't work at modem 1 either.
>
>Sorry guys - but I'm quite disappointed by the "new" oasis. The Spider -
>the thing I was most excited of - is not included :((((And all the other

it's not written - give 'em a chance. ;)

>stuff mainly looks very similar to the old oasis. And the wonderful easy
>setup throug ICE-NET doesn't seem that easy as promised.

Yes I must say that Oasis2 (not ice) does indeed seem crap.
And where's the new editor!?!? OASIS_ED is the most awful piece of
software I've ever seen - I hope this is only for the unsubscribed piece.

>In my opinion so far it seems that there's no serious competition to
>STiK/CAB, UPOINT, NOS etc.

STiK/CAB/IRC/Telnet/MGFTP/AntMail/NOSSHELL/NOS/Oasis 1 are the best option
for all-in at the mo.

Yours etc.

David.
------------------------ One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

2904. 11 x 17 Printers and a TT030

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: tj@godfather.com
Message-ID: <4ndgc8$mi8@news1.emplink.net>
Source record: 145137

Can I use and are there drivers to use a 11 x 17 style postscript printer on a TT030 using both Calamus SL and Pagestream 2.2b. Say maybe the newer Epson 11 x 17 Color units or higher end mono 1200dpi printers from GCC or HP or Xante, etc...

Anyone using high quality 11 x 17 printers on the Atari platform.

Tom

2905. Re: Oasis2 Impressions/depressions

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <832269716_OASIS_@zetnet.co.uk>
Source record: 145138

In article <12035190_Beta04_OASIS_NEWS@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) said:-

>>that the beta-testing has not been thorough enough though.
>
>I take exception to this Richard. I've posted bug lists regularly to
>Dave, Phil, and the other beta testers, usually on 3-4 day increments.
>A fair number of the bugs I have seen in 2.01 were not present in the
>last beta versions, and bugs I have long reported have been fixed in
>version 2.02 where Dave finally found the problems last night.
>Take into account that there are not many testers, and we can only
>test out certain servers.

Well - It don't work on Zetnet. :)

I don't get it though.

Perhaps you should make me a tester, Daron... ;)

>For major bugs a call is made to Phil or Dave immediately and is
>usually fixed within 24 hours unless it is a real pain to find and
>fix.
>If you doubt the content and accuracy of the beta test reports I
>produce then ask the other testers, they can verify the accuracy and
>depth of the data given.

I can vouch for the content - I've seen the reports.
Even minor niggles are in there. ;)

Keep it going Daron. Good work.

One question, though - what /is/ going on including OASIS_ED in the
package??
I assume this will be re-written in the future?

Cheers.

Yours etc.

David.
------------------------ One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

2906. re: megafile 30

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4ndfgu$pav@blackice.winternet.com>
Source record: 145139

> starship@3rdplanet.com (Rich Tietjens) writes:
> richardw@dma.org barked in U.COMP.SYS.ATARI.ST on 14 May 96:
>
> r> Author: Richard Wegner Address: richardw@dma.org
> r>
> r> Hi!
> r>
> r> I would like to know about something. I have an Atari MegaFile 30
> r> along with two SCSI hard drives of the same size (both are Conner
> r> 100meg ones). I had the MegaFile as ID #0 (boot one) and #4 and #5
> r> respectivly on the two hard drives. Now I can't get any of them to
> load.
> r> I already had everything on either floppy or CD Rom for my STe so the
> r> loss was no biggie. I made sure on the connections and they were firmly
> r> in place but no response. I tried to reformat my Megafile with the
> Atari
> r> Advanced Hard Disk Utilities disk that came with it and it won't format
> r> it!
> r> HELP!!!!!!! I hate this thing from crashing. Is there something I can
> r> do? If I have to get new hard drives let me know too, I do understand
> r> if that is an option (one I prefer not to take), or should I just go and
> r> pay the $90 and get a Link II plug (I have the first one).
>
> Sounds like the Megafile has bit it. Remove it from the DMA chain and boot
> from the Link disk - if you can access the other 2 drives, then the
> Megafile is dead, dead, dead.
>>>>
No it isn't. The LINK must be ID#0, can't be changed. Change the
MEGA File 30 to ID#1. It doesn't matter where it is physically in the chain.

Rich Mier

2907. Hades and Medusa

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: gmon@mail.clark.net
Message-ID: <4ndg7k$hkt@clarknet.clark.net>
Source record: 145140

I read that Toad Computers will carry these machines. The specs sound really interesting. I wasn't too interested before (I thought of them as basically being prototypes which would never see wide distribution) but with Toad's backing I am now interested in finding out more about them.

Does anyone have any experience with the Hades? What is your opinion of that machine?

2908. FS: Falcon030 4/65-$450 w/shipping

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: "John Hutchinson"
Message-ID: <4nci93$9g5@doc.zippo.com>
Source record: 145141

Previous sale fell through so my Falcon is up for grabs again...

Price REDUCED to $450 -including- shipping! US only, please.

Like new, unmodified Falcon030 4/65 w/TOS 4.04 for sale. This unit
has seen very little use (none in the past 6 months). Truly perfect
condition with original box, manuals, floppies, VGA adapter, and
software (AtariWorks, SpeedoGDOS, and several other goodies).

Reply to hutchinj@orlando.veda.com or call (407)658-0044, x246.

-Hutch-

2909. Re: Second IDE drive on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4ndgkl$he3@due.unit.no>
Source record: 145142

Xav (mbge4mdc@meehpb01.ee.man.ac.uk) wrote:
: o Will any IDE or EIDE drive work? Or are there types/manufacturers to avoid?

To my knowledge any IDE or EIDE will work.

:
: o Do they all have the same connections? I.e. will a 3.5" one have the same plug/socket as a 2.5"??

No, they're different in two ways; the 2.5" plug is smaller and has four additional pins for the power. You'll need an adaptor of some kind, the easiest will be to buy one designed for the Amiga 600 or 1200. Since you also want your 2.5" drive attached at the same time, you'll probably need to solder a bit too.

: o Will I just need to "split" the lead, as I would to hang another SCSI device in the middle of a chain?

Except for the differences in the plugs; yes.

: o Do I have to worry about terminators?

No such things on IDE-drives.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

2910. Re: ST in the UK?

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: Bishop Vesey's Grammar <veseysgs@rmplc.co.uk>
Message-ID: <4ncrkm$1us@spider.rmplc.co.uk>
Source record: 145143

Try ST FORMAT, Mate. It's published by Future Publishing and costs ï¿½4.25
from you're nearest WHSMITH's.

From a struggling-against-all-odds ST user, the Marxman >:^)

2911. re: general warning

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <206starship@3rdplanet.com>
Source record: 145144

flori@stingbox.sb.sub.de barked in U.COMP.SYS.ATARI.ST on 15 May 96:

f> Hi Rich - it's me again :-)
f>
>> I tried a disk cache program here this week - the archive name is
>> TC_TST64.ZIP. It totally trashed my C: drive after about 30 hours of
>> running.
f>
f> What did you do ?

Nothing whatsoever. Keep in mind that, since I run the BBS and Internet gateway on this system, it stays on 24/7, unless there's a power line fault.

f> Everytime I want to switch of the computer I'm waiting 5 seconds,
f> doing nothing. If there's no acces to the disc within this time I can
f> switch the computer of and nothing nasty will happen.

If I could get the electric company to call me and tell me 5 seconds before they were going to have a power failure, that would be a good idea. %^(

--

2912. re: atari community e-mail list is now on the web

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <202starship@3rdplanet.com>
Source record: 145145

smedley@gte.net barked in U.COMP.SYS.ATARI.ST on 15 May 96:

s> You can check out the Atari Community E-mail list at:
s>
s> http://home1.gte.net/smedley/index.htm
s>
s> The pages are still under construction, but I know this list has been
s> very popular in the past - and now it is available all the time!

Nope. 404 Object Not Found error. You're not in the list of users at
gte.net either.

--

2913. re: ste: buffered clock

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <204starship@3rdplanet.com>
Source record: 145146

decarolis@ubaclu.unibas.ch barked in U.COMP.SYS.ATARI.ST on 15 May 96:

d> Does anyone have an idea how to realize a battery-buffered clock for
d> an STE?
d>
d> Please send suggestions to decarolis@ubaclu.unibas.ch
d> Thanx!

I beleive it still uses DIP ROMs - you can get a chip that will piggyback
on the #1 ROM; or try to find a Forget-Me-Clock, it's a cartridge.

--

2914. re: html question

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <205starship@3rdplanet.com>
Source record: 145147
Body handling: HTML body converted to readable text

gregor@shelly.goldengate.net barked in U.COMP.SYS.ATARI.ST on 15 May 96:

g> The coding looks fine but you really don't the trailing
's they're
g> ignored by html.

No, they're not, Brad - those are "paragraph" markers (cr/lf/lf).

g> Also for the more knowledgeble users, is ... a valid html
g> tag pair? A netscape extension? I'm not familiar with this one...
g> Generally, I either use the or tags to chage the text
g> size. Is this something i've missed?

Not sure about that one, but if you do a Web search on "HTML Standards" you
could find out.

--

2915. Re: oasis 2? woe.

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <832270926_OASIS_@ping.be>
Source record: 145148

In article <173starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

>Sorry to report that I can't get Oasis2 to connect properly to my provider
>in either SLIP or PPP mode. NOS works, STiK works, ICE won't. The logs
>say it _is_ connected, but I can see the RD and SD lights - they aren't
>doing anything, and eventually the ISP times out and hangs up.
>
>
>
The same problems overhere. Whatever I try (FTP, telnet, etc.)
nothing happens.
The Ice log file says "bad ppp packet". Anyone an idea about that?
Any help is very wellcome.
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

2916. Freedom configuration

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <832288546_OASIS_@ping.be>
Source record: 145149

Howdy,

There are some prog that not works very well with the freedom
fileselector, like Kandinsky (not at all) and ICENET (redraw
problems).
Can someone tells me how I can get around this problem.
According to the manual I should put the name of the prog into the
freedom.cnf file (#EXCLUDE) but it seems not to work.

Regards
Martin
--

```
**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
**************************
```

2917. More Oasis 2 problems... :-(

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: floating pile of pestilence <chrishinds@delphi.com>
Message-ID: <BPLMJnd.chrishinds@delphi.com>
Source record: 145150

Hi again

I've discovered another error, and this time I'm able to recreate it. The first time I tried to expire a mail item, it accessed the disk for a bit and then 2 bombed. When I re-entered Oasis, the mail item was gone.

Then, I tried to expire another mail item. The same disk access happened, but a dialog box came up saying: "Sring too Long max. 32767 characters" Pressing return dumped me back to the desktop. The mail item was gone when going back into Oasis. The same thing happened two more times.

Any help out there is Atari-land??

--chris

csh@falcon.sdi.agate.net

2918. Re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960515222942.12722B-100000@ns1.ptd.net>
Source record: 145151

>I guess I am the guy every body is flaming about with my
>ill advised humor about Europeans and chauvanism.
> To all who took offense, it wasn't intended.
>I may not be familiar with smileys and all of the other
>conventions of conveying messages on a post line.
>Hell, I still can't even figure out what IHMO means except
>International Health Maintanence Organization!! :-)
> I am relatively new to this internet posting ****.
>But I am not new to computers.

A good book to get for learning the 'ways' of the Internet is "Internet For Dummies". With all due respect to your many years of computer usage, it's advantage for even the harden expert new to the Internet to get this book since this is a society of it's own. Even though written for 'newbies', any seasoned computer user can master most of the services with this book.

>And use it well. I would like to help keep alive
>a damn good computer like the Atari. But I can't by myself.

The community togetherness of Atari users makes this different from any other platform and the Internet has been the greatest thing to happen to Atari computers. :)

2919. Re: Oasis2 Impressions/depressions

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960515211315.17808A-100000@asia.lm.com>
Source record: 145152

don't think he was moaning about you, but about the
"regular" users that have started to list things that don't go as they
expect and don't give enough info to figure out what's wrong!

On Tue, 14 May 1996, Daron Brewood wrote:

> In article <832164920_OASIS_@mistral.co.uk>
> dickie@mistral.co.uk (richard thomas) wrote:-
>
> >that the beta-testing has not been thorough enough though.
>
> I take exception to this Richard. I've posted bug lists regularly to
> Dave, Phil, and the other beta testers, usually on 3-4 day increments.
> A fair number of the bugs I have seen in 2.01 were not present in the
> last beta versions, and bugs I have long reported have been fixed in
> version 2.02 where Dave finally found the problems last night.
>
> Take into account that there are not many testers, and we can only
> test out certain servers.
>
> I myself have tested Demon, Pipex, and am in the midst of testing
> Cityscape out. I esitmate my calls have doubled as far as accessing
> the internet is concerned, and I must spend at least 3-4 hours each
> day trying to find fault with the latest beta copies and each bug is
> listed immediately.
>
> For major bugs a call is made to Phil or Dave immediately and is
> usually fixed within 24 hours unless it is a real pain to find and
> fix.
>
> If you doubt the content and accuracy of the beta test reports I
> produce then ask the other testers, they can verify the accuracy and
> depth of the data given.
>
> --
>
> --
> dbrewood@nest.demon.co.uk
> --
>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2920. Oasis 2 - Getting Going :(

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: ade@finitive.demon.co.uk
Message-ID: <832208042_OASIS_@finitive.demon.co.uk>
Source record: 145153

HI to all,
Can't seem to get it working, I done everything everyones said
so far I even read the manuals (don't do this often!).
Playing around with it doing all sorts to get it working I
finally managed to , by deleting the outgoing folder !!
So why does ICE work with out the folder and not with it.
NOTE I haven't yet actually taken in on line, this was just
to get the command line to appear!!!
If it helps I'm using 4Meg Ste, and it doesn't matter what
other progs are turned on or off!
Thanks to anyone who can actually solve this!
Ade.

--

---
ade@finitive.demon.co.uk

2921. Re: Monkey Island

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <832206250_OASIS_@swampdog.demon.co.uk>
Source record: 145154

In article <Pine.ULT.3.91.960513233246.14965A-100000@mhc.mtholyoke.edu>
Katherine L Ellis <kellis@mtholyoke.edu> said:-

>Hi,
> I'm looking for someone who knows the game, Monkey Island. I'm
>stuck at a certain level, and can't seen to advance. I'm on the island,
>I've entered into the monkey head, but I can't seem to find the Pirate
>Lechuck. If you've played this game or are currently playing and are
>beyond this point, please send me just a little hint (don't tell me the

It's been a while but afair, just wander around underground until you
come across the ship.

--

Guy Harrison

guy@swampdog.demon.co.uk

2922. Atari Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: dav@accucomm.net
Message-ID: <dav-1505960830000001@warnerrobins-ppp6.accucomm.net>
Source record: 145249

Someone please give me info on the Atari Falcon. Does anyone have a Falcon with MIDI sequencing, software, etc.? How much do they go for? Any info on them would be appreciated.

David

2923. Ignore Test

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: dickie@mistral.co.uk
Message-ID: <832124956_OASIS_NEWS@mistral.co.uk>
Source record: 145250

```
test

--

--------------------------------------------------------------------------------
dickie@mistral.co.uk
--------------------------------------------------------------------------------
```

2924. Free: STalker3+manual (you pay shipping)

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: zz1at@sdcc12.ucsd.edu
Message-ID: <4nbebi$rd4@sdcc12.ucsd.edu>
Source record: 145251

It looks like Gribnif Software is still kicking, so I think I'll
post this again:

During housecleaning a couple of years ago I happened upon
the original disk + manual from STalker 3.0, a very good GEM-based
terminal program, and STedit 1.0, a very good basic DA text editor.

Alas, I don't have an Atari any more, but perhaps someone
in this group would be interested in the package?

If you send me a $3.20 US stamp (2lb priority mail), I'll
throw it into an envelope and send it your way. I'll also
include a letter transferring the license if you wish.
If you're not in the US, we can figure out how many I.R.C.'s
you'll need to include -- I'm happy either way.

Thanks,

-- Adam Tilghman, atilghma@mib.org

2925. Re: Need a Mega ST Keyboard cable

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: glenzabr@xmission.com
Message-ID: <4nbef0$70l@news.xmission.com>
Source record: 145252

In article <4n63le$7ic@news.nyu.edu>, kwd9152@is4.nyu.edu (Kevin Dolorico) wrote:

If you have access to a radio shack you can make them. its a standard 6 wire telephone cable. The connectors need to be reversed on each end. Attack with a crimper tool a 6 conductor (RJ14) connector. Then on other end make sure all wires are flipped over. I used to make them in the late 80's for the mega

>
>I'm planning on loaning my old MegaST2 to a friend for the summer(for
>e-mail)... but one of the ends of my cable broke and sometimes odd
>characters randomly start filling the screen.
>
>What kind of cable do I need? I haven't tried it, but will a standard
>phone cord work, or should I just look to Toad or other company for help?
>
>Help! :)
>
>Thanks.
>
>--
>
> ___// Kevin W. Dolorico
> <o o> http://www.j51.com/~tmaster/
> _/ [Schmeep@NYU] [Technomaster]
> "I just want to play the saxophone, okay?"

2926. Re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4nbl4d$r67@madeline.INS.CWRU.Edu>
Source record: 145253

Hi! :-) :-) :-) :-)
Enough smileys? :-) :-)
I guess I am the guy every body is flaming about with my
ill advised humor about Europeans and chauvanism.
To all who took offense, it wasn't intended.
I may not be familiar with smileys and all of the other
conventions of conveying messages on a post line.
Hell, I still can't even figure out what IHMO means except
International Health Maintanence Organization!! :-)
I am relatively new to this internet posting shit.
But I am not new to computers. Hell I have serial nos.
8, 9, and 11 of Atari 520 ST's. that were made expressly for
by Shivji.□, with socketed 68000's. And anybody who claims
to know anything about Atari's who doesn't know about Shivji
Hasn't dried out behind the floppy ears yet. My first
microcomputer was a KIM with 1K of memory and a keypad interface.
Before I was thru with it, this lowly KIM had 128K,
a floating point (AMD) processor, and two 8" floppies.]
I wrote the goddam 68020 assembler for the UCSD p-system.□,
if anyone remembers it. :-) (see, smileys)
I built a damn 68020 single board computer with an
881 processor before Most of you knew what a goddam computer was.
I am a retired (very recently) professor of Chemistry AND
computer Science to whom computers are a more serious thing
than something to draw pretty pictures and make pretty music with.
:-) :-) Se, more smileys.
At any rate, yes I was pissed off that there was a German
Thing available for public use if you only had the good sense
to read and understand German. Well I passed my Ph.D. exams
in German and studied it for 4 years, but I am not fluent enough
to use a German program easily with all of the modern
computerese in them.
Well, to make a long story short, although
I have been using Ataris and other computers for many
years, (I guess my first programming experiences
were with patch cord programs in 1964, and I was good
friends with the guys who invented Eniac at the U. of Pa.)
and have about 15 of them in my lab, of various vintages
and powers, I recently started reusing them more at home
as interfaces to my VAX at the lab, and upgraded
from a 520 ST to a 1040 STf 4 Meg/16 MHz, to a recently
acquired TT (no not one fo the Atari specials).
I was well aware of the popularity of the Atari's

in Europe, having worked there on them in Sabbaticals,
and on extended exchange scholar programs. When I started
to try to use them here, back in the states, I was appalled
That there were so few decent commercial programs available,
and so many PD and other programs in German (:-() that
just weren't usable in English. Despite several e-mails
to authors of older German programs, with very unpleasant
(or no replies at all) responses, I admit I got a little
annoyed at programs available in German ONLY, with no hope
of getting them in English. :-(
Well, I for one was one who applauded K. Ellis's
attempts, misguided or not to make thing 1.0 available
in English when it was publicly available all over the world
in German. Just because a program is posted on Berlin,
or Clausthall, doesn't mean it is not available in the US.
Or Canada. Or NZ. Or Fuji. :-}
I am a recent arrival at this field of csas, and maybe
don't know all of the unspoken rules of csas etiquette.
But I have a good computer and I wan't to use it.
And use it well. I would like to help keep alive
a damn good computer like the Atari. But I can't by myself.
I have been a beta tester for the recent telnet, and for the
still to be released MG-FTP 1.05 (my found bugs are among
the reasons 1.04b and 1.05 are not yet released.
I just posted a long post about problems and bugs I found
in the new Oasis 2, which I hope will be used constructively
by the authors.
I will support shareware, where it is good, and solid.
I won't support shit that is still in the alpha stage, let alone
the beta stage nominally, that really should still be called alpha.
In this tiny world of Atari, programs that are worthwhile
should be worthwhile for the whole damn world, not for a select few.
I will beta test any software for anyone who wants it,
even though I have been paid handsomely by commercial
companies for this service in the past.

If I offended any one for my references to European
chauvanism, I apologize. But if we all want to keep this computer
alive, we must all work to keep it so.
Well, :-9, enough sermonizing. To those I offended,
mea culpa.
Prof. Boris D. Cahan
bdc2@po.cwru.edu

2927. FS: 520stfm

Newsgroup: comp.sys.atari.st
Date: 1996-05-15 00:00:00 UTC
From: John Darago <70771.3100@CompuServe.COM>
Message-ID: <19960515000624.aaaa0045f@babyblue.cs.yale.edu>
Source record: 145254

```
Atari 520STfm
Monochrome Monitor

PC Ditto PC emulator
WordWriter STD Word Processor
Flash Communications Software
Atari ST Book

$100 + shipping or Best offer

contact: 70771.3100@compuserve.com
```

2928. Re: civilization

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: collins@upanet.uleth.ca
Message-ID: <4ng109$10v@holly.cc.uleth.ca>
Source record: 145005

Tahnks for the help!! :-)

In article <31999A92.28C@insignia.co.uk>, Graham Beint <Graham.Beint@insignia.co.uk>
writes:
>Patric Collins wrote:
>>
>> Does anyone know how to change people into tax collectors?
>> In civilization'
>>
>> THanks for the help email me or post it at
>>
>> collins@upanet.uleth.ca or
>> dragonballz@bulli.sas.ab.ca
>>
>> ---
>> Libby & Patric Collins-April e-mail: collins@upanet.uleth.ca
>>
>> ********************May Your Heart be Unbending In The Path Of*********
>> COURAGE and JUSTICE
>>
>> Z soldiers
>First click on the city production map to take a square out of production.
>This turns them into an Elvis.
>Then click on the the Elvis icon to cycle through Tax man, Scientist and back to Elvis.
>
>You can also use the normal digit keys where the 1 key changes the leftmost 'specialist'.
>
>--
>Graham Beint
>
>*The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your Friend!"*

Libby & Patric Collins-April e-mail: collins@upanet.uleth.ca

********************May Your Heart be Unbending In The Path Of*********
COURAGE and JUSTICE

Z soldiers

2929. Re: Setting up Coma 3.30 demo with Sportster Vi 28.8

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: Oliver Skelton <skelton@gatwick.geoquest.slb.com>
Message-ID: <319B96C3.5656AEC7@gatwick.geoquest.slb.com>
Source record: 145006

Hi Daron,

I am using CoMa with a USR Courier V34+ modem and think I have the same problem (which I am sure I saw documented somewhere as a USR problem).

Everytime I send a fax to my office fax (old machine, by the way), the fax is perfectly received... but at the end of the first page the modem tells CoMa that there was an "error", which CoMa dutifully reports to you and quits sending. At the receiving end I get the fax ok and also an error report stating that the failure was due to the remote modem disconnecting for 0.2 seconds or more.

The solution is to go into the setup parameters (either the standard or expert screens) and tick the box to ignore page errors.

Then CoMa will send all the pages - but the receiving machine will still print an error report (as well as the fax). Don't know how you then know for sure that the fax transmission was successful.

Apart from this, I think CoMa is an excellent program.
I really would like to solve this, though. I posted a message in the usr conference on cix asking if people on other platforms have the same problem with USR modems... and got no reply. I've scanned the S settings in the manual and see nothing obvious - I think most of the fax settings are hidden under 'Reserved', though.

Oliver Skelton
oskelton@cix.compulink.co.uk

Daron Brewood wrote:
>
> Could some kind soul give a step by step guide as to how to set COma
> 3.30 (demo) to work with a Sportster 28.8 Vi modem?
>
> I've tried all the obvious things, but on trying to send a test fax I
> get back 'modem reports an error' messages.

2930. Re: oasis 2 survey

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: floating pile of pestilence <chrishinds@delphi.com>
Message-ID: <pdLuJhT.chrishinds@delphi.com>
Source record: 145007

Richard Thomas <dickie@mistral.co.uk> writes:

> In article <194starship@3rdplanet.com>
> starship@3rdplanet.com (Rich Tietjens) wrote:-
>
>>Here's the deal: I'd like a virtual "show of hands:" who has Oasis 2
>>working with any ISP /OTHER/ than Demon?
>>
>>

I've got it working with PPP 1024, Connected at 115200, POP3 works, getting news works (although it seems *horribly* slow compared to NOS), and sending mail works. Haven't tried to post news yet...it seems to post *after* getting news, and I don't have the patience to wait for hours for the news session to get done. BTW, I'm using a Falcon with TOS 4.04 and my ISP uses static IP addressing.

--chris

e-mail: csh@falcon.sdi.agate.net

PS: I'm getting a lot of "PPP: Bad Packets" showing up in the Viewer window...is that normal or something I should be worried about.

PPS: Haven't played around enough with FTP or Telnet to say anything.

2931. Yet Another 2-bombing problem with Oasis2

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: floating pile of pestilence <chrishinds@delphi.com>
Message-ID: <h9DPJRY.chrishinds@delphi.com>
Source record: 145008

Hello out there--

Yup, I've discovered another 2-bomb problem with Oasis2. This time it occurs when I double click on a new article "to be posted" in order to look at it. ^
s

Disk access for a second, then 2-bombs away!

I'm using a Falcon with TOS 4.04 and beginning to REALLY get pissed off at the sight of the damn bombs.

--chris

e-mail: csh@falcon.sdi.agate.net

2932. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DrInFE.Cu8@cix.compulink.co.uk>
Source record: 145009

In message <4mrprm$2t2@mtinsc01-mgt.ops.worldnet.att.net>, xiting@worldnet.att.net said:
>As Barry said re: fan with FX:

>>I use a heatsink fan.

> How do you get a heatsink fan under the FX card?

It sits at an angle just to the left of the FX card.

Barry wilsontjb@cix.compulink.co.uk

2933. Need new Comm Software!

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: ad880@freenet.edmonton.ab.ca
Message-ID: <4ng4kn$fk6@news.sas.ab.ca>
Source record: 145010

If anyone in the Edmonton (Alberta, Canada) would be willing to snail-mail me a copy of UniTerm or other shareware or freeware ANSI type terminal, please E-Mail me. I lost my working copy, and my backup, and I am now very limited to my net access. I would be willing to compensate you for the cost of a disk and postage.

I would appreciate any help!

--
David Sutherland
ad880@freenet.edmonton.ab.ca

2934. Re: HP DJ600 Control

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <832363422_OASIS_@coconut.demon.co.uk>
Source record: 145011

Hi Ali

My Father has just bought a 600, on my recommendation, and although we have got Everest and Imagecopy to print fine (and in colour with the latter!), we haven't been able to get Write On to work. As the printer and I are 250 miles apart, I can only go on the error messages read out over the phone.

Unfortunately, although I can't help out on the Timeworks front, because I can't install that for my Father, due to disk and memory limitations, you *might* be able to change the 600 internally by using the REMOTE CONTROL CPX which is actually meant for use with the Laserjet series. I only say this because I understand that Deskjets, especially new ones, more-or-less use the same commands. I might be wrong, but it may be worth a try. In this CPX you can change the default font, page length etc, and I would imagine this could be common to all HP printers.

Sorry I can't be of much more help, I need help myself so we can get Write On working, it just comes up with a message saying it can't find a font (which I presume is one of the printer's built-in ones, although it just says PICA, and from my own experiments, I know that this can't be deleted from the Write On font list - it's the default, but Write On doesn't seem to be able to find a similar one in the 600 :-(

ATB
Mike

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

2935. Re: ||||| 1040STE start up disk |||||||||

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960516172143.3998E-100000@mhc.mtholyoke.edu>
Source record: 145012

You don't need a start-up disk for the STE...It's not like a Mac. It's
already in the TOS chip in the computer.

On Thu, 16 May 1996 stu-b@spadecl.demon.co.uk wrote:

> Date: Thu, 16 MAY 1996 01:04:04 GMT
> From: stu-b@spadecl.demon.co.uk
> Newgroups: comp.sys.atari.st
> Subject: ||||| 1040STE start up disk |||||||||
>
>
> Hi
> Does any one know where I can get a Start-up Disk for the 1040 STE. A
> friend of mine has just purchased an STE but the start-up disk that
> comes with the system when bought new is corrupt. I am hoping that
> there is a BBS or a NET Site where I can download a copy.
> Any help much appreciated
> Thanks.
>
>
>

2936. Re: magicmac and atari

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4ng6n2$jdg@blackice.winternet.com>
Source record: 145013

> curis@jonque.ens.fr (Emmanuel Curis) writes:
> In article <4n7g8p$h4t@m1.cs.man.ac.uk>,
> Anthony Jacques <jacquesa@cs.man.ac.uk> wrote:
> >
> >IIRC. Windows 95 is full premptive multitasking...
> >
> Wrong. They say it is, but in fact the program with
> the active window as always the greatest priority - even if it is
> a screensaver! - and as all the CPU time... So it is in fact single task...
>
>
> --
> Emmanuel CURIS
> Emmanuel.Curis@ens.fr
>
> Page WWW: http://www.eleves.ens.fr:8080/home/curis/index.html
>
>>>>
1.) This is NOT a PC CLONE News Group.
2.) I DON'T even want to get into the discussion of
Multi-tasking, but WIN95 IS true premptive multitasking. Where it
has problems is with older 16Bit apps.

Enough said. Get this discussion out of Atati ST news.

2937. OASIS2/EVEREST

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <832362546_OASIS_@ping.be>
Source record: 145014

I've tried to install Everest as editor in Oasis2.00. It works but if I
for some reason exit everest without writing something I get the
following alert.

```
************************
* Gemdos range error *
* seek wrong *
************************
```

With Tempus 2.25 as editor I've the same problem.
Running a nude computer didn't solved the problem either.

I have a TT030 4/16 + TTM195.
In the autofolder are the following progs:
xboot, nvdi 3.01, sm124, jar15, metados, mkacc, dmirror, folder300,
tosfix, tos2gem, terchron, stiktsr, ffsel, auto_tl, drvin, mfp,
mfp_tt, scc.
I use the following acc:
stik, jml_snap, twilight, xcontrol and freedom.
As desktop I use Thing 0.59.

Martin.

--

```
************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
***************************
```

2938. Atari Stacy portable FS

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: "Terrence C. Town (PSY) (pre-Med)" <ttown@luna.cas.usf.edu>
Message-ID: <Pine.GSO.3.92.960516220755.15652A-100000@luna.cas.usf.edu>
Source record: 145015

A friend of mine is selling his Atari Stacy... DO NOT RESPOND TO ME
PLEASE! The system works 100%, has 1 meg of RAM, 20 meg HD (I think...
maybe 40). It comes with Mastertracks and Cubase 2.0 sequencing software,
has MIDI IN, OUT on it. It is portable.... a great system for sequencing.
Call him at (813)251-6530, his name is Omar.

Hygeia 360 B.C.--->--->--->--->--->---<>---<---<---<---<---<--- Mt. Olympus
Terrence Town ttown@luna.cas.usf.edu

2939. Re: civilization

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: atlan@arkon.zodiac.de
Message-ID: <GEQPECAFUP@arkon.zodiac.de>
Source record: 145016

In <4nam62$l3h@holly.cc.uleth.ca> Patric Collins wrote:

>Does anyone know how to change people into tax collectors?
>In civilization'

Perhaps You should try the Civi-Patch made by juergen_keitel@ki.maus.de; the
newest version which is actually 1.7.2 is always available on my file server.
Just send a mail to 'fileserver@arkon.zodiac.de' with the subject 'help' and
without text in the body to get a help file.

------------------------------ cut here ------------------------------

This is the 'broken-english' documentation to 'Civi-Patch 1.6'

First of all: I don't take responsibility for any damage caused by the
use of Civ_ptch.

CIV_PTCH is Freeware.

Whats Civi-Patch for?

With Civi Patch you can patch the *.sve Files created by the comer.
Game Civilisation. This includes account of gold, aim of research,
type of goverment, diplomacy and most values of units.
You can edit files created by the Atari or the DOS-version. (Perhaps Mac and
Amiga too, try it and tell me). At DOS-files it could be impossible to change
the units - CivPatch will tell.

I esplain the use of the Prg via the menue:

1) patche...(first menue-entry)

After choosing the proper *.sve file, a dialog appears, where you can choose
the things you want to change. If you leave the dialog with 'OK', the changes
are carried out, otherwise not. Choosing the button 'undo' will undo all
changes, in the apearing alert-box you can choose, if the subdialogs (s.
1.extra) will be reset too (choose 'groï¿½'), or not (choose 'klein').
[Shift]-click means big, [ctrl]-click means small undo without alert.
Notice that the checkboxes, that were selected the last time are selected now too.

1.0) Change the difficulty level (alt S)

The actual d.l. is shown in the popup, you can change it with the popup.

1.1) Volk (alt V)

You change the name of your people, if the checkbox is selected.

1.2) form of goverment (alt R)

The actual form of g. is shown in the popup, you can change it with the popup.

1.3) Gold auf (alt G)

Set your gold to the choosen value, the original value is selected.

1.4) Jahr auf (alt J)

Set the year to to a value, that you choose. To set BC/AD, select the button in the proper way. The shortcut selects the button BC/AD.
(You should use values under 32768)

1.5) decke Karte auf (alt K)

The map is known, but only terrain, no citys, no irrigations and so on.

1.6) Stadt aufpeppen (alt T)

The first city OF ALL is changed in many values (try). Attention: This means the first city founded (usually) in the first round in the order (white, green, blue, yellow, ...). This means it has not to be yours!!! - if you want so, take roman or russian and strike 'B' in the FIRST round (in 'Civilisation').

1.7) Forsch. fertig (alt F)

Set your 'research-amount' to one round before researched (this fails sometimes to two rounds).

1.8) Forschung

There's a button, named with the original aim of research, if you click on it, a window appears where you can select a new one.

1.extra)

There are three buttons in the 'fenced around' area 'extra', choosing one of these will trigger off a relevant subdialog:

1.e.1) Diplomatie (alt D)

You can change your diplomatic relations, therefore a second dialog appears in which you have to choise the (other) people and your diplomatics, your own people is mentioned by "*DU SELBST*", a peoples-name with an '?' means, that it is stunned or not existant:
'Du hast mit ihm' means your employment to them. 'Er hat mit Dir' means their emplo. to you. (must'n be the same!
'Seine anderen' sets the diplomatics of the choosen people to all other people (you can choose your people as 'other' people in the first popup, to use this feature). You can choose of course in 'seine anderen' another entry than your special relationship, so that another people may have war with anyone but you. The diplomatics may change in the runtime of the game of course.
'Krieg' - war, 'Frieden' - peace, 'kein Vertrag' - you have a embassy. '-' no change.

The button `Tu es' means OK, 'undo diplo' will undo ALL Changes including that ones you did in a further dialog.

1.e.2) "laehmen" (alt L)

Selection of a checkbox means, that this people will be stunned. The non existing people are selected too - if you disselect them, they will 'die' in Civi immediatltely.

1.e.3) Raumschiff (alt M)

Set the spaceships of all (existing) people. For each people there's a set of radio-buttons: The first builds a spaceship, the second will dismantle, the third will change nothing. Notice that you can't see the spaceship of a nation in Civi, if you havn't seen parts of it before (this includes your own!) - so the people has to build at least one part to notice (eg. to launch) his spaceship.
Notice that the landing of your ship will only be remarked, if the year of arrivial is played! So you've got to set the year proper, if it earlier than usual (In the early dates you don't play each year).

2) alle Vï¿½lker...

In this dialog, you can change some values of all people:
Peoples-name, form of goverment, Gold, 'Research-amount'(=Forsch.).
Your own peoples-name is outlined and shadowed.
This dialog can be used for different purposes:
- info: who's out there?
- bad guys: anything to 0, goverment to despotism (or in the beginning democracy :-))
- good guys: help the little people (than your are not the only one to fight with the strongest enemy).

3) Einheiten...(second menue-entry)

You can change the values of ALL units (for the other people too!).
First of all you should select a file that contains data about them:
In the *.sve file or in a file created from CIV_PTCH with the extension BLK.
In the upper right of the dialog you can load(save) from(in) blk/sve - files
First ROW Block, second row *.sve. First COLUMN load, second save.
(I created the -very simple- 'Block'-format to 'store' good variations for more than one game).
In the right half you can select the actual unit - in the left its values:
'Name' - name
'Angriff' - attack
'Verteid' - defense
'Bew.Weite' - range of movement
'Kosten/10' - cost of building divided by ten
'Bew.Art' - the way to walk: 'Land' - land, 'Luft' - air, 'See' - sea
'Rd. in Luft' - if via air: Rounds in the air.
'Transport' - the account of units that can be transported (also available to air-units :-)
'kommt bei' - the needed research to get this unit. (click on the button right)
'geht bei' - after gettin' this research you won't be able to build this kind

of units.
If you want to change the values of the selected unit in the way you did you have to click on 'merken' (or strike return), otherwise the selection of another unit-name will erase your changes!
To leave the dialog choose 'fertig', if you have changed values but don't saved it in any way
(blk or sve) an alert appears, so you can save now.

4) Seitenwech... (third menue-entry)

You can change your people (if things gettin' strong) :-)
First select your *.sve file, than choose your (new) people, your own people is marked. You can only choose people that exist - the stunned peoples (see 1.e.2) are not 'available'.

General

The *.sve files created by 'civi' are named like 'civil#.sve', where # is a number between 0 and 9. To get your number count from above in the civi-save or -load menue: 0, 1, 2, ...

All changes 'Civ_ptch' does, are made in the original *.sve file, so make a 'backup' if you want to use it later in the original form.

Often the dialogs are usable via shortcuts: Use Alternate and the underbared char, or the mentioned char next to an object.
The default exit-buttons of the dialogs are changeable by [ctrl][tab]

I create two files when quiting: DESKTOP.CFG contains what was changed last in the *.sve (so the checkboxes are selected in the same matter nexr time), and CIV_PATH.DAT contains your path to 'civilisation'.

BTW I do rename the "barbarians" to "fascsists" as soon as they occupy a city - it's a more proper concept of the enemy.

Contact:
Jï¿½rgen Keitel
Dorfstr. 2
24364 Holzdorf
Germany

via email in the german 'mausnet': Jï¿½rgen Keitel @KI
This is reacheable via internet I THINK by:
juergen_keitel@ki.maus.de

------------------------------ cut here ------------------------------

Ciao, Eick
--
+--+
| Eick Wagner Internet: atlan@arkon.zodiac.de |
| D-24113 Kiel Mausnetz: Eick Wagner @ KI |
+--+

2940. Re: Atari Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf2d7bfe_Claes.Holmerup@p5.dada.ct.se>
Source record: 145017

David Ferguson wrote this to All about Atari Falcon?:
DF> Someone please give me info on the Atari Falcon. Does anyone
DF> have a Falcon with MIDI sequencing, software, etc.? How much
DF> do they go for? Any info on them would be appreciated.

Hi David,
It's very difficult to tell you in general terms, but I've been using my Falcon for about 1.5 years now in my studio and I've recorded a lot with it. I use Cubase Audio, which gives you 8 audio tracks in full DAT-quality or 16 tracks with compression of the data (like DCC and MD). Please ask away if you want to know something specific, but there are so many aspects to sequencing that it's impossible to describe if you don't narrow the subject...

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2941. Thalion's Game, "Dragonflight" - HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: rmgreen@ophelia.waterloo.net
Message-ID: <4ng8lh$999@ophelia.waterloo.net>
Source record: 145018

Dear Atari Net-folks;

Every once in a while, I look through various ST games which I've left mostly-but-not-quite-finished for one reason or another. One game which I would *very* much like to complete is Thalion's "Dragonflight" (dated around 1990 or so).

To be precise, what are the answers to the darned Riddle-tongues!? I've tried every single word or phrase I could think of relating both to the on-screen game and the history in the manual, but nothing works except for one or two of the really easy/basic ones. Anyone who could supply me with the correct answers to these arcane guardians would receive many thanks!

(And it's not as if I'm "not ready to advance" or any such thing; I've already advanced the entire party to maximum experience and spell points, and given them all the magic repeating throwing blades - even a Dragonring or two!)

Thanks in advance.

- Ronald M. Green -

--
"A collection of facts is no more an education than a pile of bricks is a house."
"If not now, when? If not me, who?" - Just two thoughts... -

2942. Re: Oasis2 Impressions/depressions

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <6506478_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 145019

In article <832337130_OASIS_@flinny.demon.co.uk>
Nick@flinny.demon.co.uk (Nicholas Flintham) wrote:-

>I would have thought that the only thing which should change between
>the last beta and the release is the version number. If anything else
>is getting changed should not these go for beta testing before they
>are released? Thats just my view on the subject.. I know its not
>always possible though...

I must admit I agree with that 100%. I do know Dave adn Phil wanted to
get something out to the users though due to worries about the
programs being consdiered vapourware.

>That raises the question that there should have been more beta
>testers to give a wider testing on hardware/software configurations
>most of the problems I have had up to now are software and nothing to
>do with servers.

I believe that pre-registered users were given the option to beta
test, although I'm not 100% sure of that, as I'm the exception that
proves the rule.

>I know how long it can take to test things online and how expensive it
>can get. I am at the moment setting up my pc as a server so I can slip
>into it and test software that way.. although quite a bit will still
>have to be done online.

Yep, but the price paid for getting software early.

>Dave and Phil do work hard I was supprised to see 2.01 out so quickly
>and 2.02 is in beta aready..

Exactly, it's common for the guys to put in 8 hours a night coding,
and at weekends from 8:pm until 5:00am is quite common. Going for a
major coding bash tomorrow night so I'm expecting little sleep.

>I dont think he was doubting the accuracy of the beta testers and
>reports but that there wasn't enough testing done the reports were
>great but they only reported bugs which had been found :)

Sure, but I for one search a program for bugs, spent an hour last
night ferreting out a few more in areas of the program I've not used
much.

--

---

dbrewood@nest.demon.co.uk

2943. Re: OASIS 2 freeezes up

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <16923487_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 145020

In article <4nf7ca$90p@osiris.wu-wien.ac.at>
h9250467@idefix.wu-wien.ac.at (Alfred Radauer) wrote:-

>The only thing that works is the mouse pointer, which still moves
>around, and the key click (however, besides of the click nothing happens),

Try turning off the oneline clock in ICE_NET and giving it another go.

--

---
dbrewood@nest.demon.co.uk

2944. Re: Oasis 2 - Getting Going :(

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <31773155_000001_OASIS_NEWS@yeadontt.demon.co.uk>
Source record: 145021

In article <832208042_OASIS_@finitive.demon.co.uk>
ade@finitive.demon.co.uk (Ade) wrote:-

>HI to all,
> Can't seem to get it working, I done everything everyones said
> so far I even read the manuals (don't do this often!).
> Playing around with it doing all sorts to get it working I
> finally managed to , by deleting the outgoing folder !!
> So why does ICE work with out the folder and not with it.
> *NOTE* I haven't yet actually taken in on line, this was just
> to get the command line to appear!!!
> If it helps I'm using 4Meg Ste, and it doesn't matter what
> other progs are turned on or off!
>Thanks to anyone who can actually solve this!
>Ade.

Put the OUTGOING folder back IMMEDIATELY. If this folder is missing you
will have big problems trying to send e-mail or news!

As you are using an STe turn of the on-screen clock using the General
Details dialog in ICE_NET and things should run smoother,

TTFN

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========== Phil Yeadon ====== phil@yeadontt.demon.co.uk ==========

2945. Re: OASIS 2 freeezes up

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <62454288_000001_OASIS_NEWS@yeadontt.demon.co.uk>
Source record: 145022

In article <4nf7ca$90p@osiris.wu-wien.ac.at>
h9250467@idefix.wu-wien.ac.at (Alfred Radauer) wrote:-

>Hi!
>
>"Small" problem with Oass 2.00E:
>
>When I start ICE, the computer freezes up:
>The menu bar cannot be selected, windows cannot be resized, moved,
>activated etc..
>The only thing that works is the mouse pointer, which still moves
>around, and the key click (however, besides of the click nothing happens),
>this was tested under Magic 4.01 with NVDI as well as plain TOS 2.06 with
>no ACC or whatever.
>System: Mega STE/4
>Note: I do not have any experience in setting up NOS or any other script
>to get into the internet.
>However, this should not lead to the computer to simply freeze up.
>

As you are using an STe turn of the on-screen clock using the General
Details dialog in ICE_NET and things should run smoother,

TTFN

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========== Phil Yeadon ====== phil@yeadontt.demon.co.uk ==========

2946. Freedom configuration

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: Michael_Depke@b.maus.de
Message-ID: <199605162155.a20779@b.maus.de>
Source record: 145023

Hi Martin!

You wrote:

MB>There are some prog that not works very well with the freedom
MB>fileselector, like Kandinsky (not at all)

Sorry, but Kandinsky hasn't got *any* problems with Freedom!

If you choose (from the 'Options - Windows'-menu) 'Dialogs in windows'
Freedom will come in a window, and if you didn't it will appear in a
dialog. But anyway: Freedom works perfect with Kandinsky.

Which Version of Kandinsky? I've got 2.03.

Mega STE, MagiC 4, Thing 1.0

Michael

2947. Re: Hades and Medusa

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.PMDF.3.91.960516130849.3490A-100000@acs2.byu.edu>
Source record: 145024

> Does anyone have any experience with the Hades? What is your opinion

Believe me you don't want to have such experience!

-F.

2948. Q: setting ASCI ID on ICD FA-ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: "Gerald W. Gordon" <gordon@med.unc.edu>
Message-ID: <4nfv1t$dff@newz.oit.unc.edu>
Source record: 145025

I have just added a Megafile 30 to an Atari Mega4. It needs to be and is configured as drive 0 on the ACSI bus. I previously had an ICD FA-ST drive as drive 0 and I would like to configure it as drive 1 so I can use both drives. There is no ID select switch on the outside of the case. If you know how to set the ID I would love to hear from you via email since I rarely read this group. Will I have to reconfigure the Atari SLM605 printer as well?

Thanks very much,
Jerry

2949. Any CAB users in Australia?

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: johnyboy@sydney.DIALix.oz.au
Message-ID: <4ncrt8dol1@sydney.DIALix.oz.au>
Source record: 145063

Hi.

I'm having an awful time trying to configure STiK/CAB with my provider in Sydney Uni, Australia.

Are there any Atari users of stik/cab in Australia that could give me a hand. I would be extremely grateful. Please help.

Thanks in advance.

John P.

2950. Re: Need a monitor cable and keyboard!

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: rbrown@woodtech.com
Message-ID: <319a71eb.0@news3.paonline.com>
Source record: 145064

James Kleist (sgi@cyberus.ca) wrote:
: I am trying to find a ST keyboard (working) and one of the original
: SC1224 color monitor cables. If you have one of these PLEASE contact
: me, I have been looking forever!

I'm in a similar situation. I bought a 520 ST (not a FM, drat!) at a "hamfest", and the 1224 monitor for it has the seperate cable, and the dweeb can't find it! So I also need a monitor cable, or at least a pinout (I can build one if I know what goes where)...

Or, James, you want my 520? I'll sell you the keyboard (with the rest of the 520) for $US25 (I think you're in Canada, I'm in the middle of the USA)...

Ray
rbrown@gxl.woodtech.com
(I think)

2951. help w/sound designer

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: covert@Capital.Net
Message-ID: <4ne3ju$ddn@Usenet.Logical.NET>
Source record: 145065

I have been trying to run Sound designer on my 1040st. Every time it tries to do anything involving a disk operation, I get a box that says TOS error #6. Can anyone help?

2952. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4ne7d1$o5m@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 145066

rbmier@winternet.com (Rich Mier) wrote:
> Quote from one of the TXT files that come with the FX board:
>"Remove the Falcons fan from the original position (which is quite a
>useless one) and move it between ROM-port and STE-joystickports, so that
>it can blow below the FX thereby optimally cooling the CPU. The necessary
>+12V can be found at the right connection of C110 above the right foot
>of the power supply. There you can solder the red wire of the fan.
>The black wire can be soldered to the border of the mainboard." Unquote.
> The TXT files are buried inside a couple subdirectories, I didn't
>find them until I had my FX up and running.
>
> Hope this helps; Rich Mier
>

Rich,

I've got the top and upper RF shield off of the machine and it _still_
overheats! I'll try to get the fan moved this weekend and see how it
turns out.

Thanks,
Dan

2953. Problems unLZH'ing files - Help!

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: jnorton@ra
Message-ID: <4ne4ms$h71@thoth.nilenet.com>
Source record: 145067

I snagged several files from umich archives and found that they would not un-lzh! Has anyone else had problems with these files?

They are... ATAX.LZH, BELLUM.LZH, EASYTEXT.LZH, FROGGER.LZH, PHUNIT1.LZH and PUNSSI11.LZH.

Thanks.

2954. RE: Help! I need a TOS bug fix!

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: Joe Starr <jstarr@keyww.com>
Message-ID: <01bb42dd.b06f2420$76bf39cc@joes-home>
Source record: 145068

TOS Fix: Pentium 166 w/128MB RAM & 30GB HD Space! What a way to go!

On Tuesday, May 14, 1996, Simon Woodington wrote...
: Hello, I have an 1040STe with 4Megs of RAM. TOS 1.06. Problem:
Resolution
: boot problem. I can't get the da** thing to boot to medium rez after
: saving the desk.inf in medium rez.
:
: Does anyone know of a TOS patch for this problem? If so, email me...
:
: Thanx in advance.
:
: --
: *--*
: |Simon Woodington or ---------------\ |
: |Dance (Hehe) E-mail at: _______ | |
: |swooding@cln.etc.bc.ca ________\ |
: |--|
: |* * * Now a member of the HTML Writer's Guild. * * * |
: |--|
: |URL: http://westview.schdist42.bc.ca/student/simonw/ |
: |--|
: |"If I decide to turn the other cheek, then I've |
: | already ducked the first swing."-SMW. |
: *--*
:
:

2955. ZIP Disk for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: Grant Ransom <tvshop@pavilion.co.uk>
Message-ID: <4ndsni$77o@s02.pavilion.co.uk>
Source record: 145069
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Is it possible to run a zip drive off of an Atari ST/e?

2956. Dungeon Master Editor Wanted!!!

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: jmeadows@ix.netcom.com
Message-ID: <4nebsh$euv@dfw-ixnews7.ix.netcom.com>
Source record: 145070

If there is anyone out there that knows where I can get the Dugeon Master map editor, please email me! I remember seeing one years ago, but I can't recall where I saw it. Any help will be appreciated! Thank you.

jm

2957. Re: Sample editor for AKAI S2000?

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4nf283$re7@m1.cs.man.ac.uk>
Source record: 145071

In article <4nctps$rds@studs.sci.kun.nl>, sanders@sci.kun.nl (Sander Stoks) writes:
>Hello,
>
>Is there a sample editor available for ordinary ST's with which you
>can `remote control' an AKAI S2000? Note: I know virtually nothing
>about this subject, I'm asking this for a friend. Please say there
>is, as that will keep one more person from switching to PC. :-(

Doesn't Zero-X (STE and up, IIRC) support uploading/downloading of
sample data to/from external sample modules. The demo only downloads,
and the full version is 150 uk pounds...

Anyway, Zero-X is the only software I know of that might do the job...

Anthony

--
------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+------------------------------

2958. Re: Looking for Degas

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4nf4ll$sev@m1.cs.man.ac.uk>
Source record: 145072

In article <4n7fk8$gqn@m1.cs.man.ac.uk>, jacquesa@cs.man.ac.uk (Anthony Jacques) >>Can someone give me any ideas on how to locate another copy? Failing
>>that, are there any PD paint programs on the net that can use Degas
>>pics? I know the latter is unlikely but I figure it's worth a try.
>
>Yes, there are lots! (degas/degas elite files are easy to code...)
>
>Try crack art - IIRC. That had PI?/PC? compatability...

Yes! Crackart is superb. Lots of formats and buckets of functions that work very quickly. Sadly I don't think it ever got around to supporting the STE's extended palette, so Degas Elite pcitures will lose a bit of depth. Better than nothing though, and a while back ST Format gave away Prism Paint, which is less flexible but VDI compliant so uses whatever you have - i.e. 12-bit palette if you're an STE user, perfect for those Degas Elite pics. Sorry for the waffle, just had a bad exam...

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

2959. zx81 emulator for st

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: glen@cbl.leeds.ac.uk
Message-ID: <319AF02C.54E9@cbl.leeds.ac.uk>
Source record: 145073

Can someone tell me how to load .81 files into the zx81 emulator
as the instructions I have are in german.

Thanks

2960. ||||| 1040STE start up disk |||||||||

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: stu-b@spadecl.demon.co.uk
Message-ID: <832183683.19450.0@spadecl.demon.co.uk>
Source record: 145074

Hi
Does any one know where I can get a Start-up Disk for the 1040 STE. A friend of mine has just purchased an STE but the start-up disk that comes with the system when bought new is corrupt. I am hoping that there is a BBS or a NET Site where I can download a copy.
Any help much appreciated
Thanks.

2961. re: magic 4

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <12754_pbaker@mettav.demon.co.uk>
Source record: 145075

In a previous message starship@3rdplanet.com wrote
p>> Only trouble is , these are negative errorlevels...
p>>
p>> Magic comes up with a dialogue box stating a system error , halts
p>> and stays that way.....not very useful...
p>>
p>> Anyone any ideas how to stop this?
>
> Have you tried DC No Alert, Paul?
>
>

Ummm ..no, would this work under Magic?

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2962. Re: Seurat Version 3.0 Info..

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: m.harvey@ix.netcom.com
Message-ID: <4neeig$s4d@dfw-ixnews4.ix.netcom.com>
Source record: 145076

Can anyone out there provide me with either a e-mail or phone number to contact Mr Webb, the author of Seurat graphics program..

I had gotten my first free upgrade, version 3.0, but the disk was defective (disk actually came apart (the plastic sides of the disk) and I mailed it back to his address some time ago, and have never gotten a requested replacement disk.
The address I had was P.O. Box 277 Bunker Hill IL 62014 USA.

If anyone has an easy way to contact Mr Webb, I'd greatly appreciate it. Thanks..

2963. Re: Looking for Degas

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4nf5e3$stu@m1.cs.man.ac.uk>
Source record: 145077

In article <Pine.HPP.3.93.960513101331.9029B-100000@drunol.informatik.rwth-aachen.de>,
Neil Jones-Rodway <neil@pool.informatik.rwth-aachen.de> writes:
>On 12 May 1996, James Lynn wrote:
>Well, other than Degas Atari's paint package called NeoChrome was quite
>popular - and it was PD. *BUT* I remember Atari did everybody a favour and
>asserted their copyright on it and it was removed from most PD libraries,
>but if you're lucky it could be on an FTP site somewhere :)

No no no no no. NeoChrome was never PD. Ever. Atari got pissed off when people
started to assume it was PD and spread it as such. I bought an original, boxed
copy from Goodmans PD a couple of years ago. Good deal, only 2.50 UKP! Nice
thick manual and all...

>Another option is "Crack Art" - This was better than NeoChrome in my
>opinion. It was shareware, and the unregistered version had no
>restrictions. You should be able to find this freely.
>
>Both can import Degas Elite pictures (I *THINK*)
>
>> Anyway, thanks...
>
>If you have any probs finding the stuff, let me know - I have Crack Art
>floating around somewhere at home and if you're *DESPERATE* for Degas
>Elite then I do have a copy of that too, which I don't use anymore now I
>have a Falcon. Both are at home in England though and as I'm in Germany it
>means calling my mum and getting her to search for them!!!!! :)

There is another option. NeoChrome Master. This was a hacked/upgraded version
with support for the STE, and was done by a member of Delta Force (demo group)
who even suggests that if you use it, you send some money to Atari, not himself!

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
----
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

2964. re: problems with oasis2

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: neil@yr-ynys.compulink.co.uk
Message-ID: <59869747_Beta01_OASIS_NEWS@yr-ynys.compulink.co.uk>
Source record: 145078

>It is my belief, based on the setups provided with Oasis 2, that is was
>tested ONLY with Demon in the UK. There appears to have been no testing
>done with any other Internet Service Provider.

I've been posting to this group for weeks using oasis2 beta from
cixip. It took some trouble on Dave's part to get it up and running
BTW because cixip doesn't seem to comply with the RFC's either.

So when you say there 'appears to have been no testing with any other
provider' perhaps having a little 'look' will help change your mind
;-)

Best wishes

Neil

--

Neil Martin, music undergraduate, University of Wales College of Cardiff
neil@yr-ynys.compulink.co.uk -=- martinna@cf.ac.uk -=- smu3nam@thor

2965. Re: Looking for Degas

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: dickie@mistral.co.uk
Message-ID: <832252152_OASIS_NEWS@mistral.co.uk>
Source record: 145079

Did somebody weant degas... I have a copy of degas elite which I was aboyut
to sell at a boot sale next week. Email me if you want it.

--

---
dickie@mistral.co.uk | "...You don't need a weatherman to know which |
(richard thomas) | way the wind blows..." |
| (Bob Dylan) |

2966. Re: magicmac and atari

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: curis@jonque.ens.fr
Message-ID: <4nf6du$fc0@nef.ens.fr>
Source record: 145080

In article <4n7g8p$h4t@m1.cs.man.ac.uk>,
Anthony Jacques <jacquesa@cs.man.ac.uk> wrote:
>
>IIRC. Windows 95 is full premptive multitasking...
>
Wrong. They say it is, but in fact the program with the active window as always the greatest priority - even if it is a screensaver! - and as all the CPU time... So it is in fact single task...

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page WWW: http://www.eleves.ens.fr:8080/home/curis/index.html

2967. Re: Freedom configuration

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: "Dr. Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DrI5Bn.806@cf.ac.uk>
Source record: 145081

I had a similar problem, I found that I was changing the wrong config file. You need to put the config file in the same directory as freedom. There is a section in the file under the heading "exclude", put the filename of the application that you want freedom disabled for, no extension or path. Then it should run fine.

Simon

2968. Re: Oasis2 Impressions/depressions

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <832337130_OASIS_@flinny.demon.co.uk>
Source record: 145082

In article <12035190_Beta04_OASIS_NEWS@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) said:-

>I take exception to this Richard. I've posted bug lists regularly to
>Dave, Phil, and the other beta testers, usually on 3-4 day increments.
>A fair number of the bugs I have seen in 2.01 were not present in the
>last beta versions, and bugs I have long reported have been fixed in
>version 2.02 where Dave finally found the problems last night.

I would have thought that the only thing which should change between
the last beta and the release is the version number. If anything else
is getting changed should not these go for beta testing before they
are released? Thats just my view on the subject.. I know its not
always possible though...

>Take into account that there are not many testers, and we can only
>test out certain servers.

That raises the question that there should have been more beta
testers to give a wider testing on hardware/software configurations
most of the problems I have had up to now are software and nothing to
do with servers.

>I myself have tested Demon, Pipex, and am in the midst of testing
>Cityscape out. I esitmate my calls have doubled as far as accessing
>the internet is concerned, and I must spend at least 3-4 hours each
>day trying to find fault with the latest beta copies and each bug is
>listed immediately.

I know how long it can take to test things online and how expensive it
can get. I am at the moment setting up my pc as a server so I can slip
into it and test software that way.. although quite a bit will still
have to be done online.

>For major bugs a call is made to Phil or Dave immediately and is
>usually fixed within 24 hours unless it is a real pain to find and
>fix.

Dave and Phil do work hard I was supprised to see 2.01 out so quickly
and 2.02 is in beta aready..

>If you doubt the content and accuracy of the beta test reports I
>produce then ask the other testers, they can verify the accuracy and
>depth of the data given.

I dont think he was doubting the accuracy of the beta testers and
reports but that there wasn't enough testing done the reports were

great but they only reported bugs which had been found :)

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

2969. OASIS 2 freeezes up

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <4nf7ca$90p@osiris.wu-wien.ac.at>
Source record: 145083

Hi!

"Small" problem with Oass 2.00E:

When I start ICE, the computer freezes up:
The menu bar cannot be selected, windows cannot be resized, moved,
activated etc..
The only thing that works is the mouse pointer, which still moves
around, and the key click (however, besides of the click nothing happens),
this was tested under Magic 4.01 with NVDI as well as plain TOS 2.06 with
no ACC or whatever.
System: Mega STE/4
Note: I do not have any experience in setting up NOS or any other script
to get into the internet.
However, this should not lead to the computer to simply freeze up.

Regards,

Alfred

2970. Parafin- English version?

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4nevu1$jvl@tor.abc.se>
Source record: 145084

Does anyone know if there exists an english version of Parafin?

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

2971. Freedom configuration

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4nevu4$jvn@tor.abc.se>
Source record: 145085

```
Martin,

M> According to the manual I should put the name of the prog into the
M> freedom.cnf file (#EXCLUDE) but it seems not to work.

Thanks for bringing this up, I have exactly the same problem.

---------------------------------------------------------------------
Email: Carl.Lofgren@abc.se
---------------------------------------------------------------------

---
* Kivi 1.41a *
```

2972. Old Game

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: "Max \"gear Fab\" Fox" <maf3@coventry.ac.uk>
Message-ID: <Pine.OSF.3.91.960516172400.10485G-100000@leofric>
Source record: 145086

Does anyone know where I can get a copy of an old flight sim called ATF (advanced tactical fighter), I don't remember who it's by. Only that it involved destroying enemies bases and things in a made up world. Can anyone help?

Max.

2973. Connecting Falcon to PC

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: cgentry@bham.mindspring.com
Message-ID: <4nfupu$24nk@mule2.mindspring.com>
Source record: 145087

I need to transfer some files from my pc tto my Falcon. Is it possible to connect the two somehow to transfer files?

-thanks,Chris

2974. Oasis bug #327965

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4nfumt$a06@madeline.INS.CWRU.Edu>
Source record: 145088

Hi!
I just found a bug that MAY be the cause of
Oasis freezing on dialup. Apparently some providers
only put <lf>'s in their preamble. ICE, in its current
flavor keeps looking for <cf□r><lf> and never finds it.
Therefore it hangs. Right after "CONNECT" from the
MODEM. Dave has been informed, and is working on it.
Those whose programs freeze on dial-up retain HOPE. ;-)
There may be a 2.02 from it soon?

```
Q: What's the secret of telling a good joke?
A: (to be said simultaneously) TIMING;
Prof. Boris D. Cahan
bdc2@po.cwru.edu
```

2975. Re: Oasis2 Impressions/depressions

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <832355256_OASIS_@zetnet.co.uk>
Source record: 145089

In article <71585475_Beta04_OASIS_NEWS@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) said:-

>>Well - It don't work on Zetnet. :)
>>I don't get it though.
>I know some of your problems, and one at least has been fixed; the one
>where you need to send multiple lines to the IP.

Well I sorted that by replying to different letters in "Number" ;)

I've only 1 problem now.
It just won't get my IP address - thus it won't work full stop. :((

>>Perhaps you should make me a tester, Daron... ;)
>I don't have the authority to do that, and all preregistered users had
>the chance to be testers IIRC.

I wasn't going to pay ten quid for oasis, i'm afraid.
I'd use the tos equivalent if i'd got that 1st. TBH

>>I can vouch for the content - I've seen the reports.
>>Even minor niggles are in there. ;)
>Cheers for that Dave, I do ty to test thigns properly.

Certainly not 1/2 hearted... ;)

>>One question, though - what /is/ going on including OASIS_ED in the
>>package??
>Erm, why, what's wrong with it (sez he who always uses Everest).

(so do I)
Well it's quite possibly the worst text ed ever written.
Sorry guys!!

>>I assume this will be re-written in the future?
>Possibly, not queried on that one.

I do hope so - that will be one fewer subscriber if it isn't, I'm afraid.
:(

Yours etc.

David.
------------------------- One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

2976. Re: STE ???

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: Tommy Jonaeson <jonaeson@nile.dataphone.se>
Message-ID: <Pine.LNX.3.93.960516211654.15054B-100000@nile.dataphone.se>
Source record: 145090

On 11 May 1996, don wrote:

> Subject: STe I need help?
> Newsgroups: comp.sys.atari.st
> Organization: Quantum Networking Solutions, Inc.
> Summary:
> Keywords:
>
> i recently purchased a STe less ram.I now need to purchase ram to install
> into the STe.I know that the it takes 1mb x 8,30 pin simms.so heres my
> questions.
>
> 1)what speed should the STe be able to use?

Almost any speed. anything 100ns or less should work perfectly.

> 2)Can the STe work off of just 1 1mb x 8 simm?

No, the STE needs simms in pair. You must install 2 or 4 simms.

> 3)Is it possible to use 4mb x 8 simms ?

I guess. But it is a terrible waste of simms. Max memory is 4mb with 4 1mb
simms.

> 4)is there a specific 1mb x 8, 30 pin simm that I should be using?

No, and actually any 30 pin simm will do. 8 or 9 bit, the STE doesn't
care. 1 mb or 256kb simms.

> 5)Are all 1mb x 8,30 pin simms all the same??

No, some computers depend on vendor-specific simms. However, Atari isn't
one of them.

// Tommy

2977. re: magic 4

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <12761_pbaker@mettav.demon.co.uk>
Source record: 145091

```
In a previous message starship@3rdplanet.com wrote
p>> Only trouble is , these are negative errorlevels...
p>>
p>> Magic comes up with a dialogue box stating a system error , halts
p>> and stays that way.....not very useful...
p>>
p>> Anyone any ideas how to stop this?
>
> Have you tried DC No Alert, Paul?
>
>

I tried it....It doesn't work under MAgic.... :-<

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

2978. HP DJ600 Control

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <12765_DCroker@mettav.demon.co.uk>
Source record: 145092

Hi Alistair!

A> I recently bought an HP DJ600 printer which is replacing a Breeze 200

A> I use 1st Word Plus and Timeworks 2 and the old printer worked well
A> with both of these. I'm having a problem getting the new printer to
A> print on the last inch and a quarter of the page. I find the same
Try sending the codes 027 038 108 050 054 065 to your printer first, this is
the control sequence to set it to A4 paper and will probably do the trick.

It would also be worth your while to visit HP's home page and download the
list of HP600 series control codes from there. I think the URL is
http://hp.com, BICBW.

I've got the 660C printer BTW.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2979. HP DJ600 Control

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <12766_GSmith00@mettav.demon.co.uk>
Source record: 145093

Sure would like a copy of that driver

yours

garfie warfy

* Kivi 1.41a *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2980. HP DJ600 Control

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <12767_GSmith00@mettav.demon.co.uk>
Source record: 145094

Sure would like a copy of that driver

yours

garfie warfy

* Kivi 1.41a *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2981. Re: HOW DO I HOOK UP A HD TO A ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: Phoner <phoner@zodiac1>
Message-ID: <Pine.LNX.3.91.960516194917.11074F-100000@zodiac1>
Source record: 145095

On Thu, 9 May 1996, Andy Moore wrote:

> > i use an ide drive with my STfm. it's connected with computer with an
> > interface made by my friend. it works perfectly and is low-cost.
> > if anyone is interested, i can write details...
>
> Please post this info. I'm sure people here would like to know this,
> because small IDE drives are v cheap (due to Windoze demanding 60MB of
> space, plus 20 per app). What driver software do you use with it though?
the driver is on the cartridge, so you don't have to worry. and it won't
run with other driver.
details: with my caviar 210mb /don't remember the type/ it reads about
900kb/sec and writes about 350kb/sec /tested on long files/
all you need to run the hard drive with the cartridge is this interface,
and the driver installation proggy. you have to format the hdd with it,
share the partitions, etc... and that's all.
aha, there's no power supply for the drive in the cartridge ;) so you
have to think about it.

any more questions? ask here or email at: phoner@zodiac1.mimuw.edu.pl

greetz from poland
phoner

2982. STATUS OF THING by the translator.

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960516161034.3998D-100000@mhc.mtholyoke.edu>
Source record: 145096

Hello everybody,

From the time I translated Thing into english, I've been reading
and observing different opinions on the subject of translating shareware.
I've been contacted by many people regarding the moral issue of my
translation, and I have answered to many congratulations and many
critiques. What's done is done, but I would like once and for all to
state my views on the status of Thing.
Firstly, let me address the "author question". True, I should
have asked the author first, and will do so before I do any more
translations. However, my first priority was to translate for myself so
that I could explore Thing. I then asked people if an english Thing
would interest anybody, especially those who were facing the same
linguistic problems as I did. I had numerous responses so I decided to
put Thing.eng JUST on my homepage, contrary to what many people think.
BTW, I have yet to hear from the author himself. Joe Connor sent me a
message saying to wait for a word from the author...well I'm still
waiting.
Secondly, the translation of Thing that I put on my homepage still
had two or three dialogue boxes that were in German. I have since then
corrected them (in English) and thoroughly tested it to make sure there
were no bugs (there aren't any, even in my first version), but have not
put the complete translation on my page because Joe Connor asked me not
to. So I respected his wish, but I admit that I did not remove the first
Thing.eng because I'm still waiting for the author to get in touch. The
dialogue boxes were overlooked because I did this translation in 2 days.
Joe Connor told me that Thing.1 was a beta version and that he was
waiting for the author's go ahead to translate. What boggles me is that
he also indicated that if an english-speaking user wished to register, he
would receive an english version of Thing.1. This must mean that the
program has already been translated, so why isn't this same translation
(disabled options, of course) offered as shareware on the Net. Who's
going to buy something that they don't understand or even know if they
need? Isn't that the whole point of shareware, a kind of pre-screening of
software?
The problem is that this particular shareware was posted in
countries other than Germany, but the program remained to be in german.
This is not just a battle between english and german speakers. It
shouldn't be a battle at all. Joe Connor's job is the only one that's
threatened by all of this, not the author. I read a posting about an
italian guy who wanted to translate Thing, contacted the author, and the
author said no problem whatsoever. The author doesn't seem to make a big
deal of translations (he hasn't even sent me anything regarding mine);
Joe Connor is the one who is upset, because I accomplished his job before

he did. I excuse myself to Joe Connor; I didn't realize the complications of it and certainly didn't want to override his position in the advancement of Thing.1.
Thing.1 is a great software, and I too hope that the new author will make it even better, if it's possible. However, for everyone out there in the Atari world, THIS SHOULD NOT BECOME A POLITICAL WAR. All of this talk over the status of Thing.1 disheartens me. Some of the comments I've read are absolutely ridiculous and attack on a personal level rather than sticking to the issue at hand. Keeping in mind the present situation of Atari, we as Atari users should not be belittleing each other, especially on culture issues, but rather help each other and remain unified under our common interest: TOS computing.
This is all I have to say about that. K.Ellis

2983. Calassist 1.09 For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: "D.L. Conway" <d.l.conway@dial.pipex.com>
Message-ID: <4ng6tq$5me@soap.news.pipex.net>
Source record: 145097

This on-line (and guide book too) *easy to understand* help system for
Calamus 1.09 is up for sale - at half the going rate

ï¿½10 UKP for version 1.09 plus ï¿½1 UKP p&p

the following link give info on the product.

for calamus 1.09 check out http://www.compulink.co.uk/~sta/15_CALA.HTM

'Tis true: there's magic in the web of it
Shakespeares Othello
Act 3 Scene 4

2984. Imagecopy for sale

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: "D.L. Conway" <d.l.conway@dial.pipex.com>
Message-ID: <4ng72s$5me@soap.news.pipex.net>
Source record: 145098

Imagecopy 3.5 for sale

The finest imagetool available on the atari format.

check out http://www.compulink.co.uk/~sta/15_IC4.HTM

FIRST ï¿½15 UKP GETS IT!
This is the 'cd'version i.e. it can manipulate photo cd roms too, the
software itself comes on floppies!

--
'Tis true: there's magic in the web of it
Shakespeares Othello
Act 3 Scene 4

2985. Re: ZIP Disk for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: Tommy Jonaeson <jonaeson@nile.dataphone.se>
Message-ID: <Pine.LNX.3.93.960516213719.15054D-100000@nile.dataphone.se>
Source record: 145099
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Thu, 16 May 1996, Grant Ransom wrote:

> Is it possible to run a zip drive off of an Atari ST/e?

That shouldn't present any problems at all.

Just make sure that your SCSI-interface handles parity, since some doesn't
(most early interfaces).

// Tommy

2986. Re: Dungeon Master Editor Wanted!!!

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960516173320.11185C-100000@tusk.lm.com>
Source record: 145100

atari.archive.umich.edu in Gameutil directory, files dm_ed10.zip and dmeditor.arc One or both of thes should do what you want! There's also a bunch of maps and hint files in there also.

On Thu, 16 May 1996, Jason Meadows wrote:

> If there is anyone out there that knows where I can get the Dugeon
> Master map editor, please email me! I remember seeing one years ago,
> but I can't recall where I saw it. Any help will be appreciated!
> Thank you.
>
> jm
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2987. Re: Freedom configuration

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <832352740_OASIS_@ping.be>
Source record: 145101

In article <DrI5Bn.806@cf.ac.uk>
"Dr. Simon G.K. Williams" <williamssg@cf.ac.uk> said:-

>I had a similar problem, I found that I was changing the wrong config
>file. You need to put the config file in the same directory as freedom.
>There is a section in the file under the heading "exclude", put the
>filename of the application that you want freedom disabled for, no
>extension or path. Then it should run fine.
>
>
>Simon
>
>
>
Nopes, I won't work. The freedom.cnf file is placed on the
rootdirectory of my bootdrive (C) together with the freedom.acc.
Below you find an extract of my freedom.cnf file.
AFAIK there is only one file that can be changed (freedom.cnf).

```
------------------------------------------------------------------------
; max. 8 Schweineprogramme, die garnicht mit Freedom's Fileselektor
; funktionieren..
; Hier bitte echte Programmnamen eintragen!
#EXCLUDE
kndinsky
ICE_NET
------------------------------------------------------------------------
```

Martin

--

```
**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
**************************
```

2988. Re: Connecting Falcon to PC

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1605962143540001@47.85.0.99>
Source record: 145102

In article <4nfupu$24nk@mule2.mindspring.com>, cgentry@bham.mindspring.com wrote:

> I need to transfer some files from my pc tto my Falcon. Is it
> possible to connect the two somehow to transfer files?
>

This comes up so often, it should be in a FAQ !

Are there too many files to fit on a HD disk, because the Falcon can read PC HD disks ?

If there are too many, or you want to do this on a regular basis, get GHOSTLINK from umich. This prog will allow a serial connection (PC <=> Falcon) to transfer files.

It does this by allowing the Falcon to access the PC's hard & floppy drives; setting these up as regular Falcon desktop drives.

It can be a bit slow, but you might be able to get 115 Kb on a Falcon.

Disclaimer: I got this working, STFM<=>PC, I don't have a Falcon, but it should work.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

2989. Re: How to Program TOS 1.4 or KaosDesk in EPROM ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960516174546.11185D-100000@tusk.lm.com>
Source record: 145103

VERY bad idea! TOS 1.4 is NOT PD or shareware! I'm sure that in this wide world there is somewhere an Atari dealer that has an official chip set of TOS 1.4 for sale! I assume that you are lonely and want to have lots of e-mail in your inbox! Cause talking about pirating the TOS ROMs can get you FLAMED crispy! You might want to contact the makers of MagiC and ask them if you can put their software on eproms, after you buy it of course!

On Wed, 15 May 1996, Etwald Goes wrote:

> Hi All,
>
> I'm planning to upgrade my Atari 1040STf with TOS 1.0 to TOS 1.4. I've
> already got an E-PROM programmer. What kind of E-PROM's do I need and
> where can I get the binary images of Tos 1.04 ? Is it also possible to
> program TOS 1.04 and KaosDesk in the 6 EPROMS ?
>
> Thanks ahead,
>
>
> CU,
>
>
> Etwald Goes
> etwald@knoware.nl
>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2990. CDROM Gurus, please help

Newsgroup: comp.sys.atari.st
Date: 1996-05-16 00:00:00 UTC
From: Dennis Remmer <dennis@dstc.edu.au>
Message-ID: <319A79CE.41C6@dstc.edu.au>
Source record: 145104

Hi There

I've recently acquired an external SCSI CDROM, a Digital RRD42
model, and have been trying to configure it to co-exist with
my Atari setup. I'm using an ICD SCSI Link with an external Rodime
20Mb drive. My startup includes Warp9, Fatspeed, the ICD
Metados (configured correctly as far as I can tell), control panel
and such. I'm also using Neodesk on TOS 1.2. Did I mention I
was using a 1040STFM...

The ICD startup recognises the CDROM as an Adaptec device on
the correct SCSI address, and Metados is loading the
drivers accordingly, but when I click the drive icons I've
set up, a no-drive message appears. I then try to use one
of ICD's drive utilities to check the addresses, the device
no longer scans, i.e only the Rodime is listed.

Advice or experience please...

Dennis R

Dennis Remmer dennis@dstc.edu.au
Business Development Ph: +61-7-33654310
Distributed Systems Technology CRC Fx: +61-7-33654311

2991. Sound Tools for sale

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: gersonrose@aol.com
Message-ID: <4niis2$ibt@newsbf02.news.aol.com>
Source record: 144955

Digidesign Atari Sound Tools- For sale- Brand new- $199- For more info contact gersonrose@aol.com

2992. =?iso-8859-1?Q?=BFscavenging a 520ste??=

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: DarkElf23 <m-15340@mailbox.swipnet.se>
Message-ID: <319CECAB.53C5@mailbox.swipnet.se>
Source record: 144956

Hi all,
I have a working 520stfm and a non-working 520ste (broken power supply
or something). Does anyone know if I can scavenge any useful parts
from the E and put them into the FM, like the rams or something, and
describe how to do it?
Please respond via e-mail as I dont visit this group too often.

--
DarkElf23

Hail Eris! All Hail Discordia!

2993. Re: Using ATARI System V ??

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: Michael.Hill@den.mmc.com
Message-ID: <4ni7ho$524@tel.den.mmc.com>
Source record: 144957

In article 55E3@bruker.de, Uwe Seimet <us@bruker.de> () writes:
>Michael S. Hill wrote:
>[Re: Atari SVR3 on Falcon]
>
>Believe me, it simply won't work. This Unix is much older than the Falcon. It
>_requires_ TT compatible SCSI hardware and TT compatible screen resolutions.
>In my impression it also _requires_ a TT with Fast RAM starting on address
>$01000000. This adress cannot be used for physical RAM on the Falcon at all.
>As you see the TT SVR4 requires hardware the Falcon doesn't have and is not
>able to support at all.

Bummer!

>Don't forget Unix is an operating system on its own, i. e. if you want to run
>it on a different machine than the one it was designed for you have to write
>lots of drivers etc.

As a system administrator for a number of large Solaris servers, I am well
aware of what Unix is! :^) And that's why I was so eager to find a SYSV
Unix for the Falcon, as I prefer that to BSD. If I can't run Atari's SYSV,
well, I'll just choose between Linux 68K and NetBSD.

>BTW, the sources for the Atari SVR4 are not available, of course. UniSoft,
>AT&T and Motorala have the copyright for them.

Yeah, I know SYSV source is not generally available, but it didn't hurt to
ask...

Anyway, thanks for providing the technical information, that's what I was
seeking. Now at least I know it's just not possible. :^(

--Michael

Michael Hill <>< Isaiah 9:6 | "Our Constitution was made only for a moral
Michael.Hill@den.mmc.com | and religious people. It is wholly
Aerospace/Software Engineer | inadequate to the government of any other."
Lockheed Martin Astronautics | -- John Adams
Alan Keyes for President '96! |
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

2994. ST Format in Barnes & Noble (was Re: literacy of st format editors)

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: Michael.Hill@den.mmc.com
Message-ID: <4ni7p6$524@tel.den.mmc.com>
Source record: 144958

In article 177starship@3rdplanet.com, starship@3rdplanet.com (Rich Tietjens) writes:
>mrmaddog@prolog.net barked in U.COMP.SYS.ATARI.ST on 13 May 96:
>
> m> ... my computer store no longer carries ST Format :(
>
>Have you asked them to? Max Denebian asked Barnes & Noble here - they do
>carry it now, and sell out every month. It would help if you have a local
>Atari users' group who will go in or call in and ask for the magazine also.

Wow, was it really that easy?! There used to be two stores in the Denver area that carried it, Barnes & Noble and Newsland. I preferred going to B&N for a number of reasons, but when they stopped getting it I went to Newsland. When they stopped receiving new issues, I asked about it and was told that their supplier didn't stock it any more. :^(But if I could get B&N to resume carrying it... I'll let you know if I'm successful!

--Michael

Michael Hill <>< Isaiah 9:6 | "Our Constitution was made only for a moral
Michael.Hill@den.mmc.com | and religious people. It is wholly
Aerospace/Software Engineer | inadequate to the government of any other."
Lockheed Martin Astronautics | -- John Adams
Alan Keyes for President '96! |
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

2995. Easy SH204/5 Harddisk Upgrade !!

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: etwald@knoware.nl
Message-ID: <4ni9hq$rlm@news.knoware.nl>
Source record: 144959

Hi all,

I've got a really nice tip for people that have an Atari SH204/205 / MegaFile. (maybe other Atari Harddisks too). These Atari Harddisks have a 20MB Drive built in. This is a STANDARD MFM Hard Disk (used in all the old types of IBM Compatibles, XT and 286).

If your remove the old 20MB, you can install a much bigger (and FASTER) 40MB / 80 MB, etc. harddisk you just removed from your old AT / XT...

Nice tip, isn't it ? (Or am I just telling something everybody already knew ?)

I did it myself. I installed a 40MB drive, 28ms in my SH204. At first it had a 20MB drive, 60ms (or even more). So this resulted in a major performance increase.

The only problem you can have is the formatting / partitioning of the drive. You'll have to edit the WINCAP file that is included with AHDI.. Once you have done this, the drive can easily be partitioned and formatted...

E-Mail me if you don't understand how to do this...

CU,

Etwald Goes
etwald@knoware.nl

2996. Again: How to Program TOS 1.4 or KaosDesk in EPROM ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: etwald@knoware.nl
Message-ID: <4nia22$rlm@news.knoware.nl>
Source record: 144960

etwald@knoware.nl (Etwald Goes) wrote:

>Hi All,

>I'm planning to upgrade my Atari 1040STf with TOS 1.0 to TOS 1.4. I've
>already got an E-PROM programmer. What kind of E-PROM's do I need and
>where can I get the binary images of Tos 1.04 ? Is it also possible to
>program TOS 1.04 and KaosDesk in the 6 EPROMS ?

>Thanks ahead,

>CU,

>Etwald Goes
>etwald@knoware.nl

This is Etwald Goes again :

OK. I think I'll just have to buy a new version. I also got a tip I'd
better upgrade to version 2.6. How costy is this in America ? In the
Netherlands I have to pay the TOS 2.6 ROMs and a special convertor
board (2 chips roms instead of 6 chips roms). This will cost me about
$125. How much does this cost in America ?

Is it BTW also illegal if I program my own registered version of
KaOSDesk or Gemini in EPROM (It's just a medium) ?

CU,

Etwald Goes
etwald@knoware.nl

2997. Re: Oasis 2 - Getting Going :(

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: ade@finitive.demon.co.uk
Message-ID: <832456102_OASIS_@finitive.demon.co.uk>
Source record: 144961

In article <31773155_000001_OASIS_NEWS@yeadontt.demon.co.uk>
phil@yeadontt.demon.co.uk (Phil Yeadon) said:-

>
> Put the OUTGOING folder back IMMEDIATELY. If this folder is missing you
>will have big problems trying to send e-mail or news!
Well nothing works when it's there, very odd !
>
> As you are using an STe turn of the on-screen clock using the General
>Details dialog in ICE_NET and things should run smoother,
The first thing I done after reading about it!
So why does it still not work ?

Phil & Dave, take a leaf out of the STiK teams book get a larger
number of beta testers, six doesn't really give you enough cover,
there is nearly 3 times that for Stik/Cab!!

--

---
ade@finitive.demon.co.uk

2998. Net Software ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: ade@finitive.demon.co.uk
Message-ID: <832456610_OASIS_@finitive.demon.co.uk>
Source record: 144962

Hi to All,
Any suggestions for software to run on my STe to connect to the net!
Tried Oasis, blah ! The odd bug, coming up every now and then really
pisses me off !
Tried Oasis2, blah, blah, blah! 'Nuff been said in group about this!
Tried Ka9q, blah, crappy front end, but tell us the latest version if
this is all that's left, I'd rather go back to this
than use Oasis 1 or 2 ATM !

Off subject but, how about a PD Harddrive, Manager, etc, I'm using
SDManage from Gastiener ATM but it's a bit cruddy!

Thanx to all helpers,
Ade.

--

---
ade@finitive.demon.co.uk

2999. Looking for fonts

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <4nj22a$lvr@panix2.panix.com>
Source record: 144963

I'm wondering if I can find fonts that I can download to use with
Pagestream on the net. I thank you in advance for any help you may provide.
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

3000. Another *OLD* Game Wanted - HEX

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: Neil Bradley <nbradley@aloha.com>
Message-ID: <319D0A46.3E29@aloha.com>
Source record: 144964

I am looking for a copy of the game HEX, by Mark of the Unicorn. This game was one of the first ever published for the ST. The company MotU says they sold the license for the game "years ago" and have no idea who has it now.
Hex is reminiscent of the arcade game Q-Bert.

Neil Bradley
Pearl Harbor, HI

3001. Frontier Cheat....

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4nj267$9fp@orm.southern.co.nz>
Source record: 144965

Hi there,
I have found a cheat/bug in Frontier which allows heaps of cargo space....

What you do is buy some rubbish then press the jettison button that would be below it if you had some other stuff, then you should jettison 1 ton of water which you don't have and bingo! you have one more tonne of cargo space.....

Warning: You have to keep an eye on your hull condition as sometimes the crates damage your hull.

I have a save game with a fully equipped Viper Defence Craft.....

Large Plasma Accelerator
Class 7 Hyperdrive (150+ Light years)
900 Shield generator units
100 Cabins
Every upgrade that a Viper can have except the mining machines
4 Naval Missiles
20 million + credits

If people want me to, I'll UUENCODE it and upload it as a reply to this thread.

3002. Re: Freedom configuration

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <832461742_OASIS_@ping.be>
Source record: 144966

In article <4nhip7$lcu@yama.mcc.ac.uk>
mbge4mdc@meehpb01.ee.man.ac.uk (Xav) said:-

>In article <832288546_OASIS_@ping.be>, Martin.Byttebier@ping.be (Martin Byttebier)
writes:
>> Howdy,
>>
>> There are some prog that not works very well with the freedom
>> fileselector, like Kandinsky (not at all) and ICENET (redraw
>> problems).
>> Can someone tells me how I can get around this problem.
>> According to the manual I should put the name of the prog into the
>> freedom.cnf file (#EXCLUDE) but it seems not to work.
>
>Well I use Freedom with Kandinsky, and have no problems whatsoever!
>I'm currently using V2, but V1.7 worked fine as well (version numbers
>of Kandinsky that it - my Freedom is 1.16 I think). In fact it's a
>great combination, since you can drag stuff from
>freedom into a Kandinsky window, etc., etc.
>As for the #EXCLUDE line, I've never had to use it, but I would guess
>that you need the full name of the app (including the extender) -
>probably ;)

I was using v1.74 but I've downloaded the English v2.03 yesterday. With
v2.03 the troubles are disappeared.
Freedom 1.16? AFAIK the latest version is 1.15. If v1.16 do exist can
you tell me where I can find it?
I tried almost everthing in the #EXCLUDE line but nothings seems to
work.

TTYS
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3003. STReport #1220

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <ZdHMJTI.dpj@delphi.com>
Source record: 144967

```
- CPU Industry Report - WS_FTP32 Viewed - Linux News
- The Kids Corner - Apple CUTS Lines - Apple Chips BAD
- ISDN Referrals - Brewer to Broker - Pet Peeves
- Nintendo 64 RSN - People Talking - NBA JAM Review

Prodigy SOLD!
Big "Doin's" at CIS!
Seagate Settles With IRS

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

3004. Help! NVDI4 problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4nio9s$qv8@madeline.INS.CWRU.Edu>
Source record: 144968

Well, on the advice of many others I popped the $100
for NVDI4. It seems incompatible with almost everything!
First, I had to disable the disk□ cache in the ICD
disk driver. Now it boots one out of three times.
I can't rearrange the autofolder easily, cause autofolder
bombs. I can't run connect, cause it bombs.
Does it work with anything? :-(

Does anyone have any advice?
I have a TT4+4.
Prof. B. D. Cahan
bdc2@po.cwru.edu

3005. Re: Searching Starcall

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: Manfred_Ssykor@ac3.maus.de
Message-ID: <199605171721.a36825@ac3.maus.de>
Source record: 144969

KEF>Hello, I'm searching the german telecom shareware called starcall.
KEF>Have somebody seen it in a ftp site?

```
*****************************************************************************
*
* FTP-FILESERVER-INDEX (generated by ftpindex)
* SUBDIR: /pub/atari/telecomm/bbs
* SITE: ftp.tu-clausthal.de MODERATOR: hiot@ftp.tu-clausthal.de
* LAST UPDATE: 6 Nov 95
*****************************************************************************
*
* FILENAME: SIZE: CONTENTS:
starmail.lzh 331237 STarMail

*****************************************************************************
*
* FTP-FILESERVER-INDEX (generated by ftpindex)
* SUBDIR: /pub/atari/telecomm/fax
* SITE: ftp.tu-clausthal.de MODERATOR: hiot@ftp.tu-clausthal.de
* LAST UPDATE: 20 Aug 95
*****************************************************************************
*
* FILENAME: SIZE: CONTENTS:
starcall.lzh sym-link StarCall 1.8-g, incl. FAX etc.

,,,
(o o)
----oOO-(_)-OOo----
MfG Manfred Ssykor
```

3006. Re: STE: Buffered Clock

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960517223534.2155B-100000@moose.erie.net>
Source record: 144970

On Tue, 14 May 1996, Blair Dean wrote:

> > Hi
> >
> > Does anyone have an idea how to realize a battery-buffered clock for
> > an STE?
> >
> > Please send suggestions to decarolis@ubaclu.unibas.ch
> > Thanx!
>
> That was the main reason I bought an ICD ADSCSI+ instead of the Link or
> LinkII when I got a hard drive. There are other solutions though. Toad
> ((800)448-8623 or (410)544-6943) sells a cartrage clock for $29US.
>

Or you can buy my Magic Sac cartridge with built-in clock, Mac
ROM's and software for only $15 + shipping!

3007. Re: OASIS2/EVEREST

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: Manfred_Ssykor@ac3.maus.de
Message-ID: <199605171725.a36826@ac3.maus.de>
Source record: 144971

```
MB>As desktop I use Thing 0.59.

1.0 is available on micros.hensa.ac.uk...

,,,
(o o)
----oOO-(_)-OOo----
MfG Manfred Ssykor
```

3008. Re: help-stg to ascii to stg??

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: Manfred_Ssykor@ac3.maus.de
Message-ID: <199605171726.a36827@ac3.maus.de>
Source record: 144972

BDC>Are there any programs to translate hypertext to plain ascii? There
BDC>are a number of German texts in Hypertext for st-guide in German I
BDC>would like to translate to English with Ruftrade.☐, and then back to
BDC>st-g format. Are there any programs to do this?

```
Sure! Look inside the ST-GUIDE Package... HCP.TTP

-r for recompile...

HCP -r -ooutput.stg TEST.HYP

,,,
(o o)
----oOO-(_)-OOo----
MfG Manfred Ssykor
```

3009. Re: civilization

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: Manfred_Ssykor@ac3.maus.de
Message-ID: <199605171727.a36828@ac3.maus.de>
Source record: 144973

```
EW>Ciao, Eick
EW>--
EW> +-------------------------------------------------+
EW> | Eick Wagner Internet: atlan@arkon.zodiac.de |
EW> | D-24113 Kiel Mausnetz: Eick Wagner @ KI |
EW> +-------------------------------------------------+

Really faszinating, Eick... :-)

,,,
(o o)
----oOO-(_)-OOo----
MfG Manfred Ssykor
```

3010. OASIS 2 Available

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: Joe.Lensbower@flight.org
Message-ID: <1ce_9605180106@flight.org>
Source record: 144974

For those of us who just woke up... could you please explain WHAT
Oasis 2 IS, and what a system needs to run it?

___ Mountain Reader II - #00000069
--------------- -//- ----------------
Internet: Joe.Lensbower@flight.org
note: the views expressed by this
user are strictly his/her own.

3011. Re: All Atarians Please Read! & Reply!

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: towns@best.com
Message-ID: <towns-1705962349410001@towns.vip.best.com>
Source record: 144975

In article <4n0dub$d3l@news1.emplink.net>, tj@godfather.com (Thomas Ferreira) wrote:

|I have had this message posted online for a couple days and have had a
|good amount of responses. If you have not responded so far my email
|about your ideas and thoughts of this new magazine, THEN I WANT TO
|HEAR FROM YOU.
|
|I wish to hear your ideas and responses. Do you want to keep the
|Atari platform ALIVE and WELL?? Then respond and be heard. I want
|this magazine to happen for me, for you, for advertisers, and for all
|computer enthusiasts. This Atari platform is FUN and we have years of
|life left right now if we all work together. You never know, if we
|keep the ball rolling long enough, someone or some company may bring
|back the Atari concept! Would it not be great if someone acquired the
|rights to say the never release ST BOOK notebook that Atari was
|producing and revamp slightly for todays market!! I would buy one for
|sure.
|
|Anyway, I want to hear from you and need the further data to get the
|magazine going. EMAIL TODAY!!!!!
|[...]
|Thanks Again!!!!
|
|Thomas Ferreira

I wish you well, but I have to be honest.. I doubt a new printed Atari magazine could be successful in North America or anywhere else in the world. The "Atari Market" just isn't there anymore. Only the few die-hards and the curious are left. Everyone else has moved on to PCs or Macintosh.

Sure, there are people who will flame me for this response. They will say that there are developments going on in Europe and that other companies have picked up the torch that Atari has dropped. And they may be right. However, when you look at what the market looks like from the outside, its bad.

There are a few people making money with Atari products. Only a few. And they aren't selling enough product to sustain your magazine business.

I urge you to turn off your passion for Atari and think about this idea in terms of a business. What is your business plan? How many subscribers do you need to be successful? Who is going to write for your magazine? How are you going to pay them? How long will it take for your business to turn a profit?

I think if you sit down and honestly answer these questions, I think you will find that a new Atari based print magazine just doesn't make good business sense. However, if you are looking to do this because of your passion for Atari products and you want to have fun (and you have no desire to turn a profit or break even for that matter), then go for it.

-- John Townsend
Former Atari OS Engineer
(and long time owner of Atari products (can you say Atari 400?))

PS. If any of my old friends from the Atari world read this and would like to chat.. drop me a line at towns@best.com. I would love to hear what you are up to!

--
John Townsend "I want something,
Conscience I just don't know what it is!
Shooting Star Systems
Email: towns@best.com

3012. Re: CAB printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829549578_OASIS_@phil4.demon.co.uk>
Source record: 144976

>
>Thanks for the suggestions. I seem to have a further problem, the deeper I get
>into it!
>
>SpeedoGDOS seems to boot OK, but when I run both the OUTLINE.PRG and DRIVERS.PRG
>to set the fonts and printer up respectively, the hard drive whirrs (?) and then
>opens a window (called Outline Fonts for OUTLINE.PRG and Printer Drivers for
>DRIVERS.PRG). At this point the computer locks up with the window unfilled,
>just grey background......
>
>I have 2.5 Meg of internal RAM, but can't seem to get any further. Any ideas?
>
>Simon
>

I'm not sure but if nothing else so far has worked you may want to
try this out:

It seems from the above you only have 2.5Megs RAM, and as someone else
suggested Speedo wants ~2Megs. My theory could be that you are using
RAM for other programs, and so not leaving enough for Speedo.

Assuming Speedo needs 2Megs, that only leaves you with 0.5Megs for CAB
(which I think needs 1Meg) so its gonna be tight anyways.

What I think possibly might be causing the problem is the buffer
setting setup, by the original user, who may have had a 4Meg machine.

See if you can find the original install program, or the general setup
program (might be one of those 2 driver or outline apps) and loading
them up, and looking through them a bit and see what sort of settings
have been made for buffers etc.

Also try uninstalling one or two fonts here and there, save a bit more
memory too.

It just seems to me that if you've got the stuff setup right, and you
have no conflicts (ie. you've tried only booting with speedo, no other
autos or da's) then its a memory problem, and could be caused by the
buffers set by the previous user

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3013. Re: Emulator wanted

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829768824_OASIS_@phil4.demon.co.uk>
Source record: 144977

In article <4mnv6c$t9p@Einstein.ebicom.net>
bjr@EbiCom.net (Brian Roland) said:-

>John A Breslin (jab@eucalyptus.ee.ed.ac.uk) wrote:
>: Hi there
>
>: is it possible to obtain a Public Domain/Shareware ST Emulator for the
>: PC? If so, from where?
>
>
>I've heard that STonix is free...an ST emulator that runs under Linux
>on the PC...Linux I believe can be had for free as well...
>Sorry, I don't have a location for download, but you could try the
>umich.edu mirror site, ftp://wuarchive.wustl.edu/systems/atari/umich.edu
>I think wuarchive mirrors several other interesting places as well...
>
The actual program name is STonX, as in ST on X windows, and is
indeed for use on a PC using a Un*x operating system, such as Linux.

If you are going to look around for it try searching for STonX on one
of the Web Searchers around... and see what it turns up :)

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

3014. Slow baud rate

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <832451514_OASIS_@phil4.demon.co.uk>
Source record: 144978

A friend is having problems with his old modem, anyone got any ideas
???

He's using an old 2400bps modem to get set up on a couple of BBS's
including 42BBS and Ad Lib BBS, however even when Vanterm 4 is set to
2400bps, and his Serial port is also set to this speed, he always gets
a very slow connection of 300bps :(

I think this might be down to the modem trying to negotiate a slower
speed, any ideas ???

At the moment he's using the modem with a Falcon030, and has Fpatch 2
in the auto folder, and is using Vanterm 4

The port is set to 2400bps, 8bits, 1 stop bit, no parity, and RTS/CTS
flow control.

He is intending to get a faster modem, should the BBS provide the
services he needs, and it proves to be fun, he's only using this slow
modem as a tester, before forking out cash on something faster.

Any suggestions gratefully recieved.

Thanks in Advance

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

3015. Screen Width

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829769018_OASIS_@phil4.demon.co.uk>
Source record: 144979

Is everyone posting to this group nowadays using horizontal res
greater than 640pixels ??

As you can probably tell from the header (see X-Newsreader line) I'm
using OASIS on my Atari, and at the moment in High Res, 640*400,
however I am increasingly finding that the right hand edge of people's
articles is being 'chopped' off.

This would be fine it I had the right size screen, but to be honest it
stops the news being readable, I have to stop reading, scroll the
article to the right, and then scroll it back again... only a minor
gripe, but a pain all the same.

As a plea from me, could people using screen widths greater than
640*400 please reformat their articles, so in general they mostly fit
onto the screen ???

Many Thanks

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3016. Penske BBS ???

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <832451090_OASIS_@phil4.demon.co.uk>
Source record: 144980

Does anyone know if the Penske BBS is still running ??? (Nb. this ones in the UK)

I tried the other night, and got an assortment of no carriers and no answers !!!

Thanks

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3017. Re: ZIP Disk for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4nirtm$531@blackice.winternet.com>
Source record: 144981

> ggranger@bithevn.nl2k.edmonton.ab.ca (Greg Granger) writes:
> In <4ndsni$77o@s02.pavilion.co.uk> Grant Ransom <"tvshop"@pavilion.co.uk(GRANT RANSOM)>
writes:
> >Is it possible to run a zip drive off of an Atari ST/e?
>
> Firstly, you would need to get an ICD Host Adapter, and then get
> a SCSI Zip drive. Make sure that the Zip drive is the last device
> in the SCSI chain, and make sure (if your hard drive supports it)
> to have parity checking on. It should work.
>
>>>>
Let's get one thing straight. On ICD host Adaptors that
support parity, it, the adaptor, only sends correct parity on all outputs.
On Reads, Inputs, it discards the parity bit. The Adaptor does not
check parity in Inputs. So, it doesn't matter if the Parity on your
Hard disk is enabled or disabled. On the ZIP drive, parity can not
be disabled.
Another thing about the ZIP Drive: It can only be set to
use Device number (Not sure on this) 4 and 5 or 5 and 6. I'm not
sure which is the correct 2 possibilities. It can NOT be set to use
device numbers 0 thru 3.

Just trying to make things clear; Rich Mier

3018. HP DJ600 Control

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <12787_GSmith00@mettav.demon.co.uk>
Source record: 144982

Sure would like a copy of that driver

yours

garfie warfy

* Kivi 1.41a *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3019. Re: Cheap UK ISP - atari friendly

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12780_hsideras@mettav.demon.co.uk>
Source record: 144983

Hi David, on 14 May 96 you wrote:

d>
d> Anyway has N.ST.COMMS.INTERNET got to the tavern yet - or is kev
d> playing up again, up the road?

No idea. I'm not intending to connect to that echo.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

** Do you want Celery with that? **
-= You will be assimilated in due course, NHS Borg. =-
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3020. STe Diagnostic Cart and Service Manualc

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: don <dons@qnet.com>
Message-ID: <Pine.SV4.3.91.960517221522.4907C@cello>
Source record: 144984

I am in need of a STe Diagnostic ROMS and a Field Service Manual.

Don
dons@qnet.com

3021. Re: TT030 help needed

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <4nj5hg$of3@newsbf02.news.aol.com>
Source record: 144985

The TT030 is not really tailored at gaming. Many games do not work on the platform that were originally written for older ST's. I do not run the games you mention so if someone else out does, let him know.

Tom

3022. ftp-server with atari-soft?

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: Christian.Zulehner@jk.uni-linz.ac.at
Message-ID: <4nhvul$f5q@alijku02.edvz.uni-linz.ac.at>
Source record: 144986

Hi everyone!

I'm looking for some atari-st-software. (proggies, games etc.)
So, does anyone know a ftp-server, which contains some atari- soft?

please mail soon....

Chris

Mail to:
Christian.Zulehner@jk.uni-linz.ac.at

3023. Re: HP DJ600 Control

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199605171328.a8118@a.maus.de>
Source record: 144987
Body handling: Inline uuencoded payload not displayed: DESKJET.INI

> A> I use 1st Word Plus and Timeworks 2 and the old printer worked well
> A> with both of these. I'm having a problem getting the new printer to
> A> print on the last inch and a quarter of the page. I find the same
>Try sending the codes 027 038 108 050 054 065 to your printer first,
>this is
>the control sequence to set it to A4 paper and will probably do the
>trick.
>

No, this won't be sufficient. The full sequence is in the below file.
Just print it from the Desktop before using any application software. This will
have to be done in every session, since the HP printers don't have any
non-volatile memory to remember their settings (unlike the new Canon printers
that also don't have any user adjustment or operating features directly on the
printer - everything's software controlled now).

bye, Peter

[Inline uuencoded payload not displayed: DESKJET.INI]

3024. TT030 help needed

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: SNAP347@gnn.com
Message-ID: <4niska$2a4@news-e2b.gnn.com>
Source record: 144988

Okay, I'm a virgin to the 16/32 bit Atari game. I got a
TT030 a few month ago and I am having quite a bit of problems that
no one else can give me a very straight answer on.

First off let me say only about 50% of my TT030 software will
work. Most of the commerical software will work, but not all of
it. (most of the software I have is just ST stuff).

Problems:
SHAREWARE
- Llamatron
- screen turns red and locks up.
- Ultimate Arena
- TOS error 098

I won't share the rest of the problems with you people and waste
more of your time, but I have tried a program that converts 32-bit
to 24-bit and it only got one more program to work.

3025. Connecting Falcon to PC

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199605171610.a21234@b.maus.de>
Source record: 144989

>Is it possible to connect the two somehow to transfer files?

Take a null-modem cable and connect the serial ports of both computers. Make sure the speed of both serial ports is the same. Then run a terminal program on each computer and transfer files via ZModem or similar protocols.

-andri¿½

3026. Re: zx81 emulator for st

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: ceebti@cee.hw.ac.uk
Message-ID: <DrK4zE.H0t@cee.hw.ac.uk>
Source record: 144990

In article <319AF02C.54E9@cbl.leeds.ac.uk>,
glen@cbl.leeds.ac.uk (glen varley) wrote:
>Can someone tell me how to load .81 files into the zx81 emulator
>as the instructions I have are in german.
>
>Thanks

If this is the one that I have, then type 'load ""', press return, and then
the gem file selector should come up!

(Rather obvious isn't it, when you know how! :)

~~~
~~~

3027. Re: My Dead MegaFile 30 :((USA)

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: Richard Wegner <richardw@dmapub.dma.org>
Message-ID: <Pine.SV4.3.91.960517220336.26314C-100000@dmapub.dma.org>
Source record: 144991

On Fri, 17 May 1996, Frank Vuotto wrote:

> Hello Richard
>
> whats dead, the drive, the host or ???
>
> Frank /~ fvuotto@laplaza.taos.nm.us
> F10 Software @/ GEnie F.VUOTTO
>

I hope it isn't my host (ICD LINK I), but the drive some how doesn't work
anymore. I tried reformatting it and it won't do anything and I even use
the Atari AHDI disk that came with it. I then figured might as well try
the old Link software that came with my LINK I and no luck there either.
If you can help it would be greatly appreciated.

****
Richard Wegner - richardw@dma.org
****

3028. Setting disk ID number on ICD drive?

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: "Gerald W. Gordon" <gordon@med.unc.edu>
Message-ID: <4nibd1$fn@newz.oit.unc.edu>
Source record: 144992

Hello,
Does anyone know how to set the ID number of an ICD FA-ST disk
used on the Atari disk bus of an Atari Mega4 computer?
I would be grateful for help with this question.
Thanks very much,
Jerry

3029. Re: magicmac and atari

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: gccornelius@its.dundee.ac.uk
Message-ID: <gccornelius.29.000DDE0D@its.dundee.ac.uk>
Source record: 144993

```
>> Wrong. They say it is, but in fact the program with
>> the active window as always the greatest priority - even if it is
>> a screensaver! - and as all the CPU time... So it is in fact single task...
```

It is pre-emptive, it is not adaptive. Taskswitching is where only one program can run at a time. However, under windows, the foreground program has one size of timeslice, and the background programs have another size of timeslice. In MTOS the OS looks at how much power the program is using, and adjusts this itself, and the user can also adjust the speed of each program individually. In Windows, each program has a set amount of processor time. Windows doesn't really compare, though. I'm using a 33Mhz 486 - supposedly the equivalent of a 68040, and my ST is just as fast. If I had Magic it would be lots faster. My only regret about having an ST is the games that are available for the PC aren't available for the ST, and hardware prices are less for PC's. If you buy mail order (look in Micromart in the UK) you can buy a 500Mb HD for about £100.

```
Graham Cornelius
Graham Cornelius

e-mail : gccornelius@its.dundee.ac.uk
```

3030. zx81 emulator for st

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <e8c_9605251525@flight.org>
Source record: 144994

gv> Can someone tell me how to load .81 files into the zx81
gv> emulator as the instructions I have are in german.

First, you'll have to write to the author, & make sure he will allow
someone to give out such instructions in any language other than
German..... :(

(Ok, guys, I've gone overboard.... Just kidding. :)

___ Mountain Reader II - #M_READER
--------------- -//- ----------------
Internet: Paul.Muehlbauer@flight.org
note: the views expressed by this
user are strictly his/her own.

3031. help-stg to ascii to stg??

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4nglts$9ui@madeline.INS.CWRU.Edu>
Source record: 145026

Are there any programs to translate hypertext to plain ascii?
There are a number of German texts in Hypertext for
st-guide in German I would like to translate to English
with Ruftrade.☐, and then back to st-g format. Are there any programs to do this? I understand there was an old one called stg2asc.
anyone know where or how??

Prof. B. D. Cahan
bdc2@po.cwru.edu

3032. Oasis2

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: dickie@mistral.co.uk
Message-ID: <832293680_OASIS_NEWS@mistral.co.uk>
Source record: 145027

I downloaded Oasis 2.01 today, and have found that a number of bugs have been fixed apparently, the mailbox doesnt bomb out when I expire selected mail for instance, and ICE does seem as claimed to run a bit faster. News is working 100 percent now, and using all the features that Oasis2 has to offer in this area is a joy. Mail sending also 100 per cent, only POP3 mail receive continues to be a hit and miss affair. It always logs on and begins to retrieve without problem, but often chokes. Looking at the mail logs has revealed no common pattern and Ive spent a few "happy hours" now experimenting in my ham-fisted " a little knowledge is a dangerous thing" way, only to come up with nothing. BTW I read in the docs about packet life being set at 8 seconds internal and 64 seconds external or somesuch, so howcome when I ping an address (which is presumably offline at the time) I get a message in the viewer after less than 1 second saying
ICMP Packet Life exceeded. Have I hit on something? Is this normal? Technical explanation required please. FTP is working but is also a little fragile, locking up sometimes when retrieving directories. I dont like the way the window operates on FTP, and I wish I could see the file dates on the remote server, always a good indication of recent updates. Some of the other bugs I have found in Oasis I know are already being fixed in upcoming 2.02, so are not worth going into. It's going to be very good in the end, though.
Richard

--

---

dickie@mistral.co.uk | "...You don't need a weatherman to know which | (richard thomas) | way the wind blows..." | | (Bob Dylan) |

3033. My Dead MegaFile 30 :((USA)

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4ngpm5$k0@sally.dma.org>
Source record: 145028

I now have a DEAD Atari MegaFile 30 hard drive. If you can fix it it is a good starter hard drive for any Atari user. Anyone want it for $30 plus shipping (US ONLY)??? Will trade some legal software too but you still must pay shipping (COD if possible).

Richard Wegner - richardw@dma.org

3034. Re: (no subject)

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4ni2h4$t68@madeline.INS.CWRU.Edu>
Source record: 145029

```
The best I have found is sttools, on umich and hensa.
It's not Norton, but--- :-[
B. D. Cahan
bdc2@po.cwru.edu
ps it is easy to fix the disk. To recover the lost files
may be another matter.
```

3035. Re: HP DJ600 Control

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: enxkj@unix.ccc.nottingham.ac.uk
Message-ID: <4nhdc4$l6q@paperboy.ccc.nottingham.ac.uk>
Source record: 145030

In article <832252538_OASIS_@land.demon.co.uk>, Ali@land.demon.co.uk
says...
>
>The 600 uses software configuration from a desktop menu, the old printer
>had its own set-up mode and could be configured from its `buttons'. How
>can I configure the 600 so that its print area is extended? I'm using an
>1040 STE
>
>Any help with this would be greatly appreciated.

I'll start by covering my back as I haven't yet tried my 660c on my
Atari, only my PC, so I may well be talking rubbish! <g> The 660 uses
either a Windows control-panel or a DOS version to set its defaults. Your
simplest solution would be to pester a PC-owning friend to run the HP
software and modify the defaults on your printer. Otherwise, I guess
you'll have to try and find the control codes for changing the paper
sizes. At a guess it's set to US letter.

> I started drinking to drown my sorrows...
> but the bastards learned to swim!

Now /this/ I like! :-)

Keith
--
****
* enxkj@unix.ccc.nottingham.ac.uk * It is difficult not *
* kjackson@cix.compulink.co.uk * to write satire. *
* 2:2503/105@fidonet.org * Juvenal *
****

3036. Re: Old Game

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <12778_pbaker@mettav.demon.co.uk>
Source record: 145031

In a previous message maf3@coventry.ac.uk wrote
> Organization: Coventry University
>
> Does anyone know where I can get a copy of an old flight sim called
> ATF (advanced tactical fighter), I don't remember who it's by. Only
> that it involved destroying enemies bases and things in a made up
> world. Can anyone help?
>

I may have it....I'll check and get back to you.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3037. Re: ||||| 1040STE start up disk |||||||||

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: DJames@mettav.demon.co.uk
Message-ID: <12779_DJames@mettav.demon.co.uk>
Source record: 145032

>> Does any one know where I can get a Start-up Disk for the 1040 STE. A

You don't actually need a start-up disk for the STE as the operating
system is held in the ROM. If you just turn it on without a disk it will
boot up without any problems.
Do you have any idea what was on the start-up disk. What was it
labelled?

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3038. Oasis2 / ICE and NVDI

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: savarez@connectum.skurup.se
Message-ID: <832405524_OASIS_@connectum.skurup.se>
Source record: 145033

Up until now, I've bee using Oasis 1.35 & Nosshell.

When testing Oasis 2 and ICE, the following problems are occurring:

1. When starting ICE from the Oasis toolbox I get
two bombs when I use NVDI 3.0

2. My Internet provider requires that I send a 'return'
after connect is complete.
How do I achieve that?
I tried r: _____________
s: \n___________
The line is just deleted, so the log on never occurs.

By the way my machine is a MEGA STE 4MB

How do I go about this?

CGO
---
savarez@connectum.skurup.se
Claes Olsson
Musketorgatan 11B
S-212 43 Malmoe
Sweden
Phone: 040 - 18 54 97

3039. Re: Looking for shareware authors

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <258_algy@allatsea.demon.co.uk>
Source record: 145034

efac001@alpha.qmw.ac.uk previously scribbled to All ...

Hiya Danny ...

e> Yes, correct.. although you can order a 44 page A5 printed manual with
e> master disk and functio-key guide for 5 pounds from me. :)
e>
e> : It is version 2.3 ...
e> 2.3.4

Thanks for confirming that Danny. Seems STF have just given away this version
on a cover disk .. but the text says still to register?

--

Floating around aimlessly at All At Sea.

3040. Re: Freedom configuration

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: mbge4mdc@meehpb01.ee.man.ac.uk
Message-ID: <4nhip7$lcu@yama.mcc.ac.uk>
Source record: 145035

In article <832288546_OASIS_@ping.be>, Martin.Byttebier@ping.be (Martin Byttebier) writes:
> Howdy,
>
> There are some prog that not works very well with the freedom
> fileselector, like Kandinsky (not at all) and ICENET (redraw
> problems).
> Can someone tells me how I can get around this problem.
> According to the manual I should put the name of the prog into the
> freedom.cnf file (#EXCLUDE) but it seems not to work.

Well I use Freedom with Kandinsky, and have no problems whatsoever! I'm currently using V2, but V1.7 worked fine as well (version numbers of Kandinsky that it - my Freedom is 1.16 I think). In fact it's a great combination, since you can drag stuff from Freedom into a Kandinsky window, etc., etc.

As for the #EXCLUDE line, I've never had to use it, but I would guess that you need the full name of the app (including the extender) - probably ;)

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

3041. Re: Questions about multitasking.

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: mbge4mdc@meehpb01.ee.man.ac.uk
Message-ID: <4nhjat$lcu@yama.mcc.ac.uk>
Source record: 145036

In article <4ncqms$i1l@ux-01.bg.bib.de>, ha-user@ux-01.bg.bib.de (Schueler) writes:
> Katherine L Ellis (kellis@mtholyoke.edu) wrote:
>
> : How can I use the drive U:?
> This is present in MiNT/MultiTOS/N.AES, and in MagiC 3 and later.
> But why would you want to use it? Never really missed that one...

If you've ever used WIN95, it's similar to the "My Computer" icon, in that (in theory at least) _everything_ is accessible from drive U:

Basically it is present to allow the ST to use Unix like filesystems, where hardware is represented as files in various folders off a root (/ on unix u:/ (or u:\) on Atari). It may not seem to be an obvious advantage, but it does help to let a lot of Unix stuff run, if it's set up correctly. Also you can do stuff like sending files to a printer (or RS232 port, or MIDI port...) by dragging them onto the relevant file in /dev.

Similarly all applications that are running are shown in /proc and you can kill them by deleting the file (something I've had to do more than once in order to regain control of my machine). Lastly, all drives are shown as folders in U: - i.e. u:/a/ u:/b/ which means that you can access them all from one icon ;) Apart from a few essential apps, all I have on my desktop is drive u: a dustbin and a printer.

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

3042. Re: Sample editor for AKAI S2000?

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: mbge4mdc@meehpb01.ee.man.ac.uk
Message-ID: <4nhk2j$lcu@yama.mcc.ac.uk>
Source record: 145037

In article <4nf283$re7@m1.cs.man.ac.uk>, jacquesa@cs.man.ac.uk (Anthony Jacques) writes:
> In article <4nctps$rds@studs.sci.kun.nl>, sanders@sci.kun.nl (Sander Stoks) writes:
> >Hello,
> >
> >Is there a sample editor available for ordinary ST's with which you
> >can `remote control' an AKAI S2000? Note: I know virtually nothing
> >about this subject, I'm asking this for a friend. Please say there
> >is, as that will keep one more person from switching to PC. :-(
>
> Doesn't Zero-X (STE and up, IIRC) support uploading/downloading of
> sample data to/from external sample modules. The demo only downloads,
> and the full version is 150 uk pounds...
>
> Anyway, Zero-X is the only software I know of that might do the job...

Replay 16 (from HiSoft) will handle MIDI sample dump standard. It's a slow way of transferring files, but it works with most newish samplers. I don't know about the s2000 specifically, but i would think it can handle this.

A friend of mine used to use a Peavey sampler (only the sampler, no replay stuff) send the sample to his ST, edit it in replay, then send it to his Yamaha SY99 for playback. A bit clumsy, but the ability to use a full screen editor on the ST made it worthwhile.

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

3043. Re: html question

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <319C51D4.41C6@in.tu-clausthal.de>
Source record: 145038

Rich Tietjens wrote:

>
> Not sure about that one, but if you do a Web search on "HTML Standards" you
> could find out.

Try to get
http://www.boku.ac.at/htmleinf

This is an HTML doku in germain language.

For searching dokus in english try
http://www.tu-clausthal.de/homepages/webinfo/docs/Welcome.english.html

There is a summary of some links to dokus. They all seem to be good.
this is what I usually use. It should be faster and more efficient than
a webb search.

Christof

3044. Re: STE ???

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: enxkj@unix.ccc.nottingham.ac.uk
Message-ID: <4nhhh1$lba@paperboy.ccc.nottingham.ac.uk>
Source record: 145039

In article <4n17t4$6l9@mandolin.qnet.com>, dons@qnet.com says...
>
>i recently purchased a STe less ram.I now need to purchase ram to
install
>into the STe.I know that the it takes 1mb x 8,30 pin simms.so heres my
>questions.
>
>1)what speed should the STe be able to use?

I'm pretty sure that the minimum is 70 nanoseconds and that's the common
speed also used in PC's.

>2)Can the STe work off of just 1 1mb x 8 simm?

I don't think so. They were usually supplied with 4 x 256's.

>3)Is it possible to use 4mb x 8 simms ?

No. The memory management unit can't address more than 4 Mbytes.

>4)is there a specific 1mb x 8, 30 pin simm that I should be using?

No. They come in 9 chip (with parity) and 8 chip (non parity) forms as
PC's vary in their need for this. The Atari doesn't care.

>5)Are all 1mb x 8,30 pin simms all the same??

Effectively, yes, provided the speed is high enough.

Keith

--
****
* enxkj@unix.ccc.nottingham.ac.uk * It is difficult not *
* kjackson@cix.compulink.co.uk * to write satire. *
* 2:2503/105@fidonet.org * Juvenal *
****

3045. Re: Connecting Falcon to PC

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <319C56F6.167E@in.tu-clausthal.de>
Source record: 145040

Chris Gentry wrote:
>
> I need to transfer some files from my pc tto my Falcon. Is it
> possible to connect the two somehow to transfer files?

If you're running MinT (i.e. Multitos) all you need is MinTNet and NFS.XFS. Then you need a NFS Server for your PC (easiest way is using a UNIX Clone, but ther should be some Windoofs and OS/2 solutions as well). Then you plug a serial connection between the two and put them up whith most speed you can get out of it (try HSModem on tha Atari side). This should be faster than Ghostlink or anything similar.
For this case the more modern PPP should be used instead of the slightly archaic SliP. You will get a very stable and safe conection. If you don't need to acces full directories on your PC then a FTP Server on the PC and a FTP Client (DUFTP for GUI Freaks and any Unix stuff for others) on the Falcon will do. This should be faster than NFS, but it is not that comfortable. NFS can mount any PC drive ond any directory on it in the MinT Directory U:\NFS\. Then you can use ln -s to mount it on any MinixFS Directory etc.
As you see you can insert your PC drives almost anywhere in the Atari Filesystem whithout wasting the own Disk space. FTP can just transfere files from one system to the other. this is usefull, inf you whant to use something like adisk drive on the PC to copy the information on your Drive.

Christof

3046. Dip switches on sys solutions TT fast ram board settings?

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: "Dr. Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DrJs5E.Jy9@cf.ac.uk>
Source record: 145041

Hi all,
I have a TT fast ram board installed, obtained from Systems solutions. It has 8 30-pin SIMM slots, arranged as two columns of 4 slots. There is a 6-way dip switch on the top left of the board (looking from the front of the TT). Currently I have 16MB installed, as 4 4MB simms. These are plugged into slots 1 & 3, and slots 5 & 7 (i.e. slot 1-4 is left side with 4 at the front, slots 5-8 on right side with 8 at the front).
I would like to know what the settings on the dip switches are, for different memory configurations, e.g. 2x4MB, 8x4MB, 2x8MB and so on. At the moment, for my config (16MB), dips 2 and 6 are on, the others are set off. Does anyone know the settings?

Simon

3047. Re: Setting up Coma 3.30 demo with Sportster Vi 28.8

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <48062407_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 145042

In article <319B96C3.5656AEC7@gatwick.geoquest.slb.com>
Oliver Skelton <skelton@gatwick.geoquest.slb.com> wrote:-

>The solution is to go into the setup parameters (either the standard or
>expert screens) and tick the box to ignore page errors.

Cheers for this Oli, I'll give it a go and see if it helps at all.

--

---
dbrewood@nest.demon.co.uk

3048. Re: OASIS2/EVEREST

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <29191475_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 145043

In article <832362546_OASIS_@ping.be>
Martin.Byttebier@ping.be (Martin Byttebier) wrote:-

>I've tried to install Everest as editor in Oasis2.00. It works but if I
>for some reason exit everest without writing something I get the
>following alert.

Try turning of Local Post, if this fails then it will be fixed in the
2.02 release, Phil is aware of the problem and has fixed it for that
version.

--

---
dbrewood@nest.demon.co.uk

3049. Re: Yet Another 2-bombing problem with Oasis2

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <85460328_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 145044

In article <h9DPJRY.chrishinds@delphi.com>
floating pile of pestilence <chrishinds@delphi.com> wrote:-

>Yup, I've discovered another 2-bomb problem with Oasis2. This time it
>occurs when I double click on a new article "to be posted" in order to
>look at it. ^

Have you upgraded to 2.01 as this is one of teh bugs that I think was
fixed.

--

---
dbrewood@nest.demon.co.uk

3050. FS: Mega4 ST + 14" Monitor + external drive $199 obo

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: jerbil@Gramercy.ios.com
Message-ID: <jerbil-1705960949500001@ppp-25.ts-1.suf.idt.net>
Source record: 145045

```
The title says it all. Mint condition w/all docs. SOme software
included. You pay (your choice) of shipping.

Please send all inquiries to:

jerbil@gramercy.ios.com (Jeff)

--
(((((((( )))))))))
//// JeRBil -> Home of the Musical Mouse ////
(((((((( )))))))))
```

3051. FS: Spectre GCR 3.0 w/cartridge and cable $50 obo

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: jerbil@Gramercy.ios.com
Message-ID: <jerbil-1705960952150001@ppp-25.ts-1.suf.idt.net>
Source record: 145046

The title says it all.

Please send inquiries to:

jerbil@gramercy.ios.com (Jeff)

--
(((((((( )))))))))
//// JeRBil -> Home of the Musical Mouse ////
(((((((( )))))))))

3052. Re: ZIP Disk for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: ggranger@bithevn.nl2k.edmonton.ab.ca
Message-ID: <Ck8mxAmMBh107h@bithevn.nl2k.edmonton.ab.ca>
Source record: 145047
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In <4ndsni$77o@s02.pavilion.co.uk> Grant Ransom <"tvshop"@pavilion.co.uk(GRANT RANSOM)> writes:
>Is it possible to run a zip drive off of an Atari ST/e?

Firstly, you would need to get an ICD Host Adapter, and then get
a SCSI Zip drive. Make sure that the Zip drive is the last device
in the SCSI chain, and make sure (if your hard drive supports it)
to have parity checking on. It should work.

--
Gregeory C. (Greg) Granger
WWW: http://www.nl2k.edmonton.ab.ca/~ggranger
Email: ggranger@bithevn.nl2k.edmonton.ab.ca
5516-190A Street Edmonton, AB Canada T6M 2L3
+ 1 (403) 483-2049 or (403) 481-5110
Pager: +1 (403) 917-1972

3053. Oasis2 doesn't get IP-address

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4nie5f$6bf@due.unit.no>
Source record: 145048

Hi!

I have a dynamic SLIP/PPP-account and can't get Oasis2/ICE to recognise the
IP-address assigned to me.

When I start SLIP I get the following response:

...your IP address is xxx.xxx.xxx.xxx. System...

My dial-script looks like this:

```
Username: myusername
Password: mypassword
melvin> slip default
address is $GET_IP
System
```

Could it be the full stop after the address that's causing the trouble? STiK
connects fine, but ICE gives me 255.255.255.255 as my IP-address...

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

3054. Re: Any CAB users in Australia?

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <832437694_OASIS_@swampdog.demon.co.uk>
Source record: 145049

In article <4ncrt8dol1@sydney.DIALix.oz.au>
johnyboy@sydney.DIALix.oz.au (John Puskas) said:-

>Hi.
>
>I'm having an awful time trying to configure STiK/CAB with my provider in
>Sydney Uni, Australia.
>
>Are there any Atari users of stik/cab in Australia that could give me a
>hand. I would be extremely grateful. Please help.

Are you using www130?
What machine do you have?
Does your provider give you plain SLIP?

--

Guy Harrison

guy@swampdog.demon.co.uk

3055. New Atari Magazine? Interested??

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: tj@godfather.com
Message-ID: <4nif6e$plp@news1.emplink.net>
Source record: 145050

I have had this message posted online for a week or so and have had a good amount of responses. If you have not responded so far my email about your ideas and thoughts of this new magazine, THEN I WANT TO HEAR FROM YOU.

I wish to hear your ideas and responses. Do you want to keep the Atari platform ALIVE and WELL?? Then respond and be heard. I want this magazine to happen for me, for you, for advertisers, and for all computer enthusiasts. This Atari platform is FUN and we have years of life left right now if we all work together. You never know, if we keep the ball rolling long enough, someone or some company may bring back the Atari concept! Would it not be great if someone acquired the rights to say the never release ST BOOK notebook that Atari was producing and revamp slightly for todays market!! I would buy one for sure.

Anyway, I want to hear from you and need the further data to get the magazine going. EMAIL TODAY!!!!!

Original Letter below......

Hello there folks! I am doing a little research and thought the newsgroups would be a great place to start. I have been toying with the idea for years to produce an Atari based magazine and would like to get some feedback from all you Atarians out there.

Here in North America we do have (2) very fine Atari based magazines; Atari ST Informer from USA and Current Notes from Canada. I want to feel the waters and see if the current market would receive well a new and fresh look at an Atari based magazine.

I have many very good, fun, and new ideas for this Atari magazine and am almost to the point of jumping aboard and joining the Atari magazine crowd. This magazine will mostly cater to the Atari computer line but will have some info for the gamers at heart.

If you are one that currently subscribes to other Atari magazines and would most likey subscribe to a new magazine, I WANT TO HEAR FROM YOU!!

Please email me at:

tj@godfather.com

Just let me know your thoughts and if you truly believe you would be a potential subscriber.

Thanks for help and look forward to many many responses. I would also love to hear from other Atari based magazines on there ideas and insights of the Atari magazine market.

Thanks Again!!!!

Thomas Ferreira

3056. Lost mail...

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4niei3$6ii@due.unit.no>
Source record: 145051

AntMail screwed up my mailbox yesterday (It was my fault...), and I lost a lot of mail and e-mail adresses. So if anybody has sent me mail the last couple of days, please try again.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

3057. Superbase 2, Serial number problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: L.L.Robinson@Aeromech.salford.ac.uk
Message-ID: <4nil9a$7b0_001@salford.ac.uk>
Source record: 145052

Hello again, I posted here a few days back about my friend who has superbase 2 but has forgotton the serial number, I asked if there was anyone who knows the serial number or something that may help, like where the company has gone, but no one replied, so I am re-posting this in the hope someone in the know will read it.
Thank's in advance
Leon L Robinson

3058. Re: CDROM Gurus, please help

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <12785_pbaker@mettav.demon.co.uk>
Source record: 145053

```
In a previous message dennis@dstc.edu.au wrote
> Organization: CRC for Distributed Systems Technology
>
> The ICD startup recognises the CDROM as an Adaptec device on
> the correct SCSI address, and Metados is loading the
> drivers accordingly, but when I click the drive icons I've
> set up, a no-drive message appears. I then try to use one
> of ICD's drive utilities to check the addresses, the device
> no longer scans, i.e only the Rodime is listed.
>
> Advice or experience please...
>

Buy Extendos.....

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

3059. Re: Oasis2: a dial-script problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-17 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4nhhri$ksa@josie.abo.fi>
Source record: 145054

Hi!

The dialling script in Oasis 2 seems to (?) expect some message from the net-server - and only after something like "login:" does it send its own messages. My net-server, however, expects to FIRST see a couple of "returns", before it wants to send Oasis any message. So, my question: how do I modify the dialling script so that BEFORE any other things start to happen, Oasis would send a couple of "returns" to wake the server up?

There must be a simple solution, I just haven't found it yet ;-(... Thanks for help!

Tommi

Btw. Oasis does look like a mighty package - I'm looking forward to trying it online =) !

3060. Re: BlowUP FX Questions

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829768604_OASIS_@phil4.demon.co.uk>
Source record: 144855

In article <Dr1Ho9.M4E@info.uucp>
bili6745@mach1.wlu.ca (bilinsky keith) said:-

>Hi, I've just started working with a Falcon that has a BlowUP FX board in
>it but I'm having a few problems with the video modes. The problem is
>that in some video modes I wind up with a little bit of wrap-around on
>the left side on the screen. It seems to take from a 16th to a quarter
>inch from about 2/3rds of the way across the screen and repeat it on the
>left side.
>
>I guess it's a little hard to explain the problem. If you understand
>this problem I would truly appreciate any help you could offer.

Strange... sounds very familiar. I get this problem every now and
again, when quiting certain programs... I've always found loading the
program again cured the problem.

The real strange thing is that the problem occurs on high res, on my
MegaSTE.... not a falcon, and certainly now BlowupFX board in sight
!!!

AFAIR there was a patch fix around somewhere for this, but it hardly
ever crops up so I haven't bothered to get the problem.

If anyone knows the cause of the problem I'd like to know what it is,
as a stab in the dark though I'd guess its something to do with the
physical screen, not being aligned to where the data is actually being
written, and so the screen is shifted to the right ??? just a wild
guess !

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3061. Re: HOW DO I HOOK UP A HD TO A ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829656258_OASIS_@phil4.demon.co.uk>
Source record: 144856

In article <Pine.LNX.3.91.960508142142.21648C-100000@zodiac1>
Phoner <phoner@zodiac1> said:-

>On 6 May 1996, Robert Wills wrote:
>
>>
>> Mike Casey (bugfamly@wasatch.com) writes:
>> > I have several scsi and idee hard drives, but what do I need to use one
>> > with an Atari 1040STf? Is there an interface or controller device
>> > available? Please E-Mail: bugfamly@wasatch.com ...Thanks!
>> >
>> For the SCSI drives, you need and adaptor, such as the ICD Link, or ADSCSI
>> adaptor board. You also need and enclosure, and power supply for the
>> mechanism. You can't easily use an IDE with an ST.
>i use an ide drive with my STfm. it's connected with computer with an
>interface made by my friend. it works perfectly and is low-cost.
>if anyone is interested, i can write details...
>
>greetz from poland
>
Please post the details.. I'd be interested.

Thanks

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3062. Modem Binary Transfer Protocol

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829658356_OASIS_@phil4.demon.co.uk>
Source record: 144857

Does anyone know where I can find details on Modem Transfer Protocols,
such Xmodem, Ymodem, Zmodem, Kermit etc. etc. Such as how and what.

I'm just thinking about writing a transfer program (just for the hel
of it), and was wondering if anyone knew where this sort of data could
be found.

BTW: as I'm not gonna be using the info for making my millions, the
cheapest data would be best (eg. WWW page, FTP site etc.)

Thanks in advance.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3063. Do these ST programs run on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: gustavo@dent.uchicago.edu
Message-ID: <DrLGBv.L1s@midway.uchicago.edu>
Source record: 144858

I am considering moving up from my Mega to a Falcon, and
I'd be interested to know if the following would run, or if at
least they would under a ST emulator like Backwards:

Dr T's XoR
Dr T's KCS
Steinberg-Jones Avalon

Thanks in advance

Gustavo

3064. Re: Atari 1040STF or Atari1040STFM?????

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: Magic Mandrake <100550.3170@CompuServe.COM>
Message-ID: <4nk52d$cv1$4@mhadf.production.compuserve.com>
Source record: 144859

Robin,

The STF does not have a built-in TV modulation unit.

I have had an STF since May '88 and utilised the SCART connector to a SCART TV to for games/colour. I did buy an old external Modulator at a hi price considering the antiquity of the technology, for use in recording images (ie. a video) to Video tape to then over track my MIDI music.

I too would like to be *More* portable with MIDI but now I have an A5 sized Sharp PC3100 Palmtop. This is an IBM (!) XT DOS 3.3 with PC Cards for disks but can run Cakewak for DOS 4 with the aid of an external MIDI unit on it's parallel port. Just stick it in your pocket, pick up your module and amp and you're off!

I use the Atari for the main creation though.

Hope this helps!

Mark

100550.3170@compuserve.com

--

3065. Re: OASIS 2 freeezes up

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: chris@cpoole.demon.co.uk
Message-ID: <832495008_OASIS_@cpoole.demon.co.uk>
Source record: 144860

In article <62454288_000001_OASIS_NEWS@yeadontt.demon.co.uk>
phil@yeadontt.demon.co.uk (Phil Yeadon) said:-

>>
>>When I start ICE, the computer freezes up:
>>The menu bar cannot be selected, windows cannot be resized, moved,
>>activated etc..
>>The only thing that works is the mouse pointer, which still moves
>>around, and the key click (however, besides of the click nothing happens),
>>this was tested under Magic 4.01 with NVDI as well as plain TOS 2.06 with
>>no ACC or whatever.
>>System: Mega STE/4
>>Note: I do not have any experience in setting up NOS or any other script
>>to get into the internet.
>>However, this should not lead to the computer to simply freeze up.
>>
>
> As you are using an STe turn of the on-screen clock using the General
>Details dialog in ICE_NET and things should run smoother,
>
> TTFN
>

I'm getting exactly the same problem as above, I've tried turning off
the on-screen clock, but still no joy.

I also have a 4Mb Mega Ste, TOS 2.06. I have disabled all auto folder
programs and accs except hsmodem and xcontrol. I have a 28.8K modem
connected to modem 2 (with the modem cpx set accordingly), I have
tried different speed settings, moved the modem to modem 1, and even
tried changing the hard disk driver in case that was causing a
problem.

All that happens when I try to log on is the dialler window appears,
and the program seems to lock up, requring a reset. This happens if I
try to log on from within Oasis 2, or if I start Ice from the desktop,
or if I use low_mem.prg. This still happens now that I am trying to
use version 2.01, so I am wondering if there is something very
fundamental I have cocked up.

Any suggestions???

--

---
chris@cpoole.demon.co.uk

3066. Compo's Power CD

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <12829_pbaker@mettav.demon.co.uk>
Source record: 144861

Any idea where I can get hold of a copy of Compo's Power CD ?

Someone mentioned Titan may have taken over their stock.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3067. The ultimate TOS bug fix!

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4nkehf$glp@inca01.inca.co.nz>
Source record: 144862
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Joe Starr (jstarr@keyww.com) wrote:
> TOS Fix: Pentium 166 w/128MB RAM & 30GB HD Space! What a way to go!

Dropping one of those (Pentium 166) from a great height onto the head of the person who created the "can't save desktop in Medium rez" bug in TOS 1.06 would be the way to go.

"TOO ULTIMATE".

Come to think of it, just dropping the Pentiums from a great height for no good reason would be even better!

{[:-)]

--

Quote For The Month:

"[Computer Advocacy groups] are intended to be a place where people can argue... in an intelligent manner"

3068. Re: Screen Width

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <832498122_OASIS_@swampdog.demon.co.uk>
Source record: 144863

In article <829769018_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>Is everyone posting to this group nowadays using horizontal res
>greater than 640pixels ??

Nope. :-(

>As you can probably tell from the header (see X-Newsreader line) I'm
>using OASIS on my Atari, and at the moment in High Res, 640*400,
>however I am increasingly finding that the right hand edge of people's
>articles is being 'chopped' off.

It's a real pain I know.

>This would be fine it I had the right size screen, but to be honest it
>stops the news being readable, I have to stop reading, scroll the
>article to the right, and then scroll it back again... only a minor
>gripe, but a pain all the same.

Sometimes I find it easier to "pretend" to reply to the article and
then reformat it so I can read it, after which I abort the reply.
Mostly, I ignore the article though!

>As a plea from me, could people using screen widths greater than
>640*400 please reformat their articles, so in general they mostly fit
>onto the screen ???

Here here! :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

3069. tos error #6 HELP

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: covert@Capital.Net
Message-ID: <4nkl7c$kg8@Usenet.Logical.NET>
Source record: 144864

Since nobody responded to a previous post, can some one at least tell me what TOS error #6 means?

3070. Re: STe HELP

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: DJames@mettav.demon.co.uk
Message-ID: <12810_DJames@mettav.demon.co.uk>
Source record: 144865

```
>> I recently purchased a STe with out any ram I know that it takes 1mb x
>> 8,
>> 30 pin simms.Will it work with just one of these simms or does it take
>> two to of them giving you 2mb.What chips do I use if I just want 1mb.?

The STE always needs an even number of simms. 2mb is obtained from 2 *
1MB. If you just want 1mb then 4*256k is required. You might find that
you can get 256K simms very cheaply as whenever anybody upgrades from 1mb
to 2 mb they are left with 4*256K simms which they can't use.

Hope this helps.
David James

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

3071. Re: Superbase 2, Serial number problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: DJames@mettav.demon.co.uk
Message-ID: <12811_DJames@mettav.demon.co.uk>
Source record: 144866

```
LLRA>> Hello again, I posted here a few days back about my friend who has
LLRA>> superbase 2 but has forgotton the serial number, I asked if there
LLRA>> was anyone who knows the serial number or something that may
LLRA>> help, like

Why do you need the serial number AFAIK superbase doesn't ask for the
serial number when loading.

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

3072. Swap Meet Dealers Wanted: Portland, OR. USA!

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4nkm4q$t0u@linda.teleport.com>
Source record: 144867
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

Hello Dealers & Sellers: WER'E MOVING! We'll be Holding our Last SwapMeet
at our OLD Location of 1819 N.W. Everett on Monday, June 3rd at 7 PM! Computer
& Electronics SwapMeets will Continue at 1830 S.E. 122nd Ave. Corner of 122nd
& Mill 2 Blocks South of the Intersection of 122nd & Market in S.E. Portland.
At the American Legion Hall, Portland Post #1. SwapMeets will be Monthly on
2nd Wednesdays from 5 PM - 9 PM. To Enter, walk up Stairs off of 122nd Avenue
enter door, go through 2nd Door on the Right. Table Rental for night is $10!
Or you can purchase a Special MemberShip for Dealers for $50. Good for a full
year, 12 SwapMeets, a $120 Value, on Sale for More than %50 Off! At our Swap-
Meets we Welcome Dealers & Sellers of Any and All Computers & Electronics! If
You have Computers and/or Electronics, come & setup for $10. Or, if you would
Like to sell Regularly, Purchase a Membership and Save over %50. For more
Information, call (503)256-9974 or Call Our 24 Hour Hotline at (503)650-7196!
Act Now, Before someone Steals Opportunity from you!
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3
PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

3073. Swap Meet, June 3rd: Portland, OR. USA!

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4nkmpt$5l@linda.teleport.com>
Source record: 144868
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

WER'E MOVING: Wer'e Holding our LAST SWAPMEET at 1819 N.W. Everett at 7 PM on June 3rd where we'll be Raffling off a 9 Pin Dot Matrix Panasonic Printer. We're MOVING our MONTHLY COMPUTER & ELECTRONICS SWAPMEETS to 1830 S.E. 122nd Ave. Next to 122nd & Mill, 2 Blocks South of the Light at 122nd & Market at the American Legion Hall Portland Post #1. In Portland, Oregon. New Nights and Times for Computer SwapMeets are 2nd Wednesdays of each Month from 5 PM - 9 PM And ADMISSION is FREE! At Wednesdays June 12th Computer & Electronics SwapMeet We're Raffling a 24 Pin Color-Capable Dot Matrix Panasonic Printer! Your first Raffle Ticket is ***FREE***! Additional Raffle Tickets are a Dollar each. And theirs Plenty of Off-Street Parking plus the American Legion Hall has adjacent Parking Lot. To Enter, walk up Stairs off 122nd Avenue enter door, go through 2nd Door on the Right. Dealers & Sellers can Rent Tables for $10. All Computer & Electronics are Welcome! For Table & other Information, Call (503)256-9974 or Call our 24 Hour Information HotLine at (503)650-7196!

--

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Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

3074. Web Page: Bravo's Atari Store: On-Line Catalogs. Check this out!

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4nkn4s$h8@linda.teleport.com>
Source record: 144869
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari,de.comp.sys.st,fido.ger.atari,ger.atari,ka.comp.sys.atari

Check out my Web Page for Bravo Sierra Computers. Where you can find Both
Classic Atari 8 Bit & Atari ST. HardWare, SoftWare, Books & Accessories. My
Web Address is below. On-Line Catalogs that you can View and Contact me via
my Web Page! Or Request Catalogs in E-Mail. Specify Classic 8 Bit or ST.
E-Mail: bensmith@teleport.com

http://www.teleport.com/~bensmith/bscomputers.shtml
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3
PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
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Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
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http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

3075. Japanese for Atari St/Problems with Pc-Speed

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: chimdjgh@hydra.zrz.TU-Berlin.DE
Message-ID: <4nks6g$1sc@brachio.zrz.TU-Berlin.DE>
Source record: 144870

es anybody know how the japanese Kanji Word-processor MOKE

can be used on an Atari-ST computer with PC-Speed?

My Version of PC-Speed (probably an old maybe corrupted driver 1.4)

does not work. In hercules or cga-mode it breaks down immediatly

after the message "Reading Dictionary".

It's probably the switch to Graphic?

Any Hints would be great. Where to get a newer PC-Speed driver?

Or does anybody know a Japanese Word-processor for a real Atari-St

(exept worduta Version 1.)??

I just need one to process simple JIS or EUC Code.

I heard there maybe one for the AMIGA? Why not for

the great and unforgettable Atari-St?

Thanks for reading.

Christoph Chi

Please post me by e-mail. I didn't subscribe to this newsgroup.

Internet: chimdjgh@sp.zrz.tu-berlin.de :

3076. FREE AtariST books

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: "James C. McCormick" <jcmccorm@ro.com>
Message-ID: <319DF718.2D6E@ro.com>
Source record: 144871

Well, not totally free, you have to pay shipping. Here's what I have....

Email me if you're interested in getting them (the price is right, free).

ST Basic Sourcebook and Tutorial (the one that comes with the computer)
4x Forth
The Concise Atari ST 68000 Programmer's Reference Guide
Atari ST GEM Programmer's Reference Guide
Atari ST Internals
COMPUTE!'s Technical Reference Guide, volumes 1, 2, and 3.

Cary

3077. Re: All Atarians Please Read! & Reply!

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <4nkrhv$pib@panix2.panix.com>
Source record: 144872

John Townson has given some very sound advise in a very respectfully manner... but I have to say this... just about ever big company had a person like John to bring reality as we think we know it at the moment. When I think of business of the past I beleave people had dougts that Barry Gordy's Motown record label could ever amount to something. Bill Cosby was a drop out I heard. I don't know if that's true or not but all I know is nothing beats a failure but a try.

Here's a real live Example... me. When I tried to get on line providers said I was unable to do it with an Atari... Here I am. They said I couldn't produce a web site... it's here. I couldn't run my business with it... I am and it's growing everyday.

The only thing I have to say is don't give up so easy. Nothing comes easy but after 50 or 60 years later if it doesn't work maybe it's time to make some changes, but never quit or give up on a great thing.

Just a couple of pennies in the wishing well of the NET!
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

3078. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <4njife$ac0@lastactionhero.rs.itd.umich.edu>
Source record: 144873
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- molin 124885 May 11 22:48 ./0ls-lR.Z
-rw-r--r-- molin 124271 May 11 22:49 ./0ls-lRc.Z
-rw-r--r-- molin 440146 May 11 22:46 ./0index
-rw-r--r-- molin 178830 May 11 22:46 ./0compind.Z
-rw-r--r-- baldrick 125025 May 12 15:58 ./0ls-lR.Z
-rw-r--r-- baldrick 124519 May 12 16:00 ./0ls-lRc.Z
-rw-r--r-- baldrick 16034 May 12 15:55 ./Falcon/0index
-rw-r--r-- baldrick 683458 May 12 15:49 ./Falcon/Games/xmoon_pr.zip
-rw-r--r-- baldrick 440285 May 12 15:57 ./0index
-rw-r--r-- boydm 8436 May 12 12:43 ./Network/0index
-rw-r--r-- baldrick 726304 May 12 12:38 ./Network/Oasis/oasis2.tos
-rw-r--r-- baldrick 178909 May 12 15:57 ./0compind.Z
-rw-r--r-- boydm 125075 May 13 03:01 ./0ls-lR.Z
-rw-r--r-- boydm 124447 May 13 03:03 ./0ls-lRc.Z
-rw-r--r-- weiner 798 May 13 02:55 ./Lynx/0index
-rw-r--r-- boydm 349923 May 13 02:56 ./Lynx/Lynx-Hyperstack-0596.hqx
-rw-r--r-- boydm 178901 May 13 02:59 ./0compind.Z
-rw-r--r-- boydm 440285 May 13 02:59 ./0index
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

3079. Re: STE ???

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <5RHthPm.lmcclure@delphi.com>
Source record: 144874

Answers to your questions:
-
1) Anything 150ns or faster should work fine. (Translation: don't worry about the speed of the SIMMs, as most any you find nowadays will be rated at 120ns, 100ns or 80ns or faster).
2) No, the STe can not work off a single SIMM. 30-pin SIMMs are 8-bits wide, and the STe uses a 16-bit data path. SIMMs must be installed in pairs. If you want only 1 megabyte, use four 256K SIMMs (which is what 1040STe's originally shipped with). Although you would be better off with two 1meg SIMMs, you should be able to find 256K SIMMs at near-giveaway prices.
3) The STe's MMU is set up to handle only 4 megabytes of memory max, so even if 4Mb x 8 SIMMs worked, you would not gain anything from using them.
4) No specific 1Mb x 8 SIMM is required. I have used 1Mb x 9 SIMMs and 1Mb x 8 SIMMs in my STe at various times. The three chip and two-chip versions of these same size SIMMs work as well, in my experience, although it has been advised no to mix different types or speeds (at least within the same bank...I had no problem using 80ns 8-chip SIMMs in one bank and 70ns 3-chip SIMMs in the other).
5) No, not all 1Mb x 8 SIMMs are the same, but as detailed in #4, all should work just fine in an STe.

--
LMCCLURE@delphi.com
Little Rock, AR

3080. Comment List # 32

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <52408027_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 144875
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

```
Oasis Report - D.M.Brewood - Updated: 18/05/96 # 033 (posted to
====================================================== testers)

Comment list posted to the following official beta testers:

Colin Bernau (colbee@tyndale.apana.org.au)
David Greenhough (green@spirit.demon.co.uk)
Ron Keen (beta@gaiasys.demon.co.uk)
Neil Martin (Neil@yr-ynys.compulink.co.uk)
Gary Priest (gary@the-gap.demon.co.uk)
Dave Levi (Dave@levihome.demon.co.uk)
Phil Yeadon (Phil@yeadontt.demon.co.uk)

Test Machine: Falcon 030 running MagiC4 with Thing, operating in 1024 x
768 x 16 colours.

This comment list will also be posted in the NeST N.SUP.OASIS_ICE
message echo on a weekly basis.

This data is based on the beta version(s) provided on:

ICE = 17th of May.
OASIS2 = 17th of May.

Package 2.01 is the last release version.
Package 2.02 will be the next release which is in beta test (various
stages).

New in ICE since the first official OASIS2 release:
==================================================

2.01

- More TCP routines in machine code.
- Ftp bug fixed.
- Socket and Directory windows seperated.
- Debug q removed.
- ICE spead increased.
- News can now be sent without downloading news.

2.02

- IGNORE allowed in logon script to allow sending of multiple lines.
- IGNORE/n now supported (sends back a CR).
- ICE online clock disabled it the user runs on an (M)STe/ST-Book.
- IGNORE features expanded.
- Delay system implemented.
```

- Documentation updated.

New in OASIS2 since the first official OASIS2 release:
===

2.00

- Window re-draw routines completely recoded.

2.01

- More Redraw code modifications.
- Fix of Local Post bug.
- Documentation corrected.

2.02

- Problem with unregistered article headers fixed.
- Edit SIG problem fixed.
- When examining articles ready to post in the Internet window, after the
article is exited (using ESC) the initial window's contents are not
redrawn - fixed.
- When logging onto Demon with an existant HEAD.OUT file you no longer
get an error, the program now appends the data.
- Local Post bug with exit back to desktop may have been cured.
- GEMDOS seek error trapping added when posting a mail mime document
in the external editor.
- Inmail/Outmail flagging bug fixed.
- In the Outbound window the IP name is now shown in the same case as it
appears in the ICE.NET file.
- Redraw recoding completed.
- Postbox only saves when read state of an item changed.
- Table added into the OA_CODER.
- Documentation updated.
- New outgoing mail/news no longer overwrites existant mail/news items.

New in ICE_NET since the first official OASIS2 release:
===

2.01

- Changes made to HELP dialogues.

2.02

- Support for additional flags added.

List of possible bugs discovered in ICE so far:
===

- Fix packet CRC problems.
- Fix PPP packet bug where carrier drops.

List of possible bugs discovered in OASIS2:
===

- When 'New groups' is chosen the new groups are not added to the master listing as the process bombs out. The master listing appers to be lost but is still there as a backed up file.

- When expire mail in post box (marked items) is used sometimes gives two bombs and back to desktop but mail has been correctly deleted when oasis is started again.

- .BAD flaf not reset properly.

To-Do and Suggestion List:
==========

- Implement thread map for emails. [Will be implemented but after initial release]. [Phil]

- Update FROST to include: Use of full user names. [Dave/Daron/Phil]
: Implement ICE mail interface.

- Iconic control system for sending MIME multi-parts. [Phil]

- Implement stand alone Fronds (deamons):

- F.R.O.ST = Fidonet Reworked Operations ST. [Daron, Phil, & Dave]
- N.O.M.A.D = News Operation Moderation And Delivery (Moderation of newsgroups).
- P.A.L.M = Please Add Listed Mailshot (Mailing lists).
- C.A.M.E.L = Count And Manage Electoral Lists (Voting systems).
- = Autopost text file on a certain day each month

- Allow headers/messages to be selected via click and drag.
[Phil - maybe]

- When using the auto-locator when sending email messages it would be useful if a dialogue came up confirming the users name, and if more than one user shares that data (I have 4 Dave's in my yellow pages) then a selection dialogue should appear allowing you which user to select. This should just show the names available, not the full YPG's.
[Phil]

- Wanted: C include files for use with GFA MyDials dated 10/11/92; export.h & import.h [For Phil - obtained by Daron, awaiting feedback]

- Add in function key selection of the user. [Phil]

- Implement use of SHIFT HOME to move cursor to the bottom of the mail and news windows. [Phil]

- Add in skipping of newsgroups with unread mail similar to that used on the news headers. [Phil]

- Can dialogs be added in to OASIS2/ICE to support setting of the following to allow fine tuning? [Dave]

attach asy AUX: 0 ppp sl0 32767 1500 110
ip ttl 64

```
tcp mss 1460
tcp window 11680
tcp irtt 3000
tcp syndata on
ppp sl0 lcp local mru 1500
ppp sl0 lcp remote mru 1500
ppp sl0 lcp local accm 0x000a0000
```

- Clean exit to Oasis2 - it is bombs trap the error and set the time back to what it should be.

- In the Outbound window - Window header should change to show 'outbound'.

- With each release made of the program(s) include a HISTORY.TXT file detailing what has changed since the last release.

- Include sets of working log on examples for different providers in the package.

- Specifiy more than one pop number so if one pop is busy the next one on the list is used.

- When collecting e-mail alter status window so we can see who its from instead of who its to.

- Cursor selection of MIME items.

- Time / Datestamping of files.

- Show newsgroup file size in the Groups window.

- Support provider specific mail sending for those users with more than one IP account.

- User defined 'quotes' header for news/mail.

Qasis / Ice FAQ's
==========

- Q: Can icons be added to those already used (as seen within the toolbox)?
A: Yes - the TOOLS_LO.RSC and TOOLS_HI.RSC files may be edited to add additional icons.

- Q: Can the subject be changed when replying to messages?
A: No, this is not allowed according to the RFC's.

- Q: What causes error OASIS FILE ERROR I:\OASIS2\NEWS\ARTICLES, and how can it be corrected?
A: Try re-indexing the news group, sometimes the index gets corrupted by drive fragmentation from a lot of unbatching and expiring. If this fails, Wipe the group.

- Q: What do OASIS and ICE stand for?
A: OASIS = One Atari System Internet Software.

ICE = Internet Connection Extension.

- Q: How much is the registration fee for Oasis2 and ICE?
A: The registration fee is £30 pounds and gives a lifetimes
registration for OASISx, ICE, ICE_NET, and SPIDER.

- Q: If the email files get corrupted, how can this be fixed?
A: Delete the relevant .MIX file from the mail directory and when post
is selected the email will be reindexed.

- Q: I know that 'X-' reference lines may be added to the top of a
message manually to access things like Anon servers, but how can
these be added if for multi-part binary file transfers? Is it
possible?
A:

- Q: Why does my USR Sporster Vi not respond to the dialer?
A: For some reason the Sportster switches to numeric result codes when
accessed by ICE. Use ATZATV1 as your init string and it will solve
the problem.

- Q: Why does the redialer issue two ATZ's before dialing (giving redial
2,4,6,8 etc)

--

---
dbrewood@nest.demon.co.uk

3081. Re: Help! NVDI4 problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4nkovp$iu5@kaon.kuai.se>
Source record: 144876

Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:

: Well, on the advice of many others I popped the $100
: for NVDI4. It seems incompatible with almost everything!
: First, I had to disable the disk□ cache in the ICD
: disk driver. Now it boots one out of three times.
: I can't rearrange the autofolder easily, cause autofolder
: bombs. I can't run connect, cause it bombs.
: Does it work with anything? :-(
:
: Does anyone have any advice?

Hi Boris,

I have no troubles at all, and I'm running both ICD and Connect. Make
sure NVDI is the first program to be executed in the AUTO folder. Maybe
NVDI doesn't like some of the other AUTO programs? Try disable all of
them except NVDI.

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

3082. Re: Connecting Falcon to PC

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199605181254.a48173@do2.maus.de>
Source record: 144877

[GhostLink]

GO>Disclaimer: I got this working, STFM<=>PC, I don't have a Falcon, but
GO>it should work.

I can garantuee that it works on a Falcon with 115K, because I used it some months ago. The only problem is the PC because it should have the UART 16550 installed.

Tschuess Frank

3083. Re: WTB: 2.5" IDE drive 30mb+

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: BENJAMIN CORNWELL <cornwell@cf.ac.uk>
Message-ID: <319E1E1D.167E@cf.ac.uk>
Source record: 144878
Cross-posted to: comp.sys.amiga.marketplace,comp.sys.atari.st,chi.wanted

EverettC3 wrote:
>
> I have a 40MB I'll sell for $40
>
> Everett

Can you post it to the UK? what do I have to do to get it to work on my stfm?

Mol

3084. Re: FS (US): *Update* STe, SM124, Replay IV

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: BENJAMIN CORNWELL <cornwell@cf.ac.uk>
Message-ID: <319E1ED8.2781@cf.ac.uk>
Source record: 144879

```
Lonnie McClure wrote:
>
> STe with 4 megs memory, TOS 2.06.............$235
> Same computer with only 2 megs...............$210
> Upon request, will include older versions of UIS 3 (v3.30) and Warp 9
> (v3.5), and Flash 1.6 with the STe at no extra charge. (I found it
> cheaper to buy used copies of the newer versions than to upgrade). Also
> will include Publishing Partner (ancestor of Pagestream) upon request.
> -
> AdSpeed STe.................................SOLD
> -
> SM124 monochrome monitor (in original box)....$35
> SM124 if purchased with STe: $25
> -
> Practical Solutions Monitor Master switch.....SALE PENDING
> -
> NEW ADDITION TO THE LIST:
> Replay IV sound digitizer cart (w/software)...$35
> ===============
> -
> COD buyers pay actual shipping charges + COD fee in addition to the
> above prices.
> -
> Anyone prepaying gets free shipping and a 10% discount off the above
> prices.
> -
> Any other offers will be considered, and if anyone has an Amiga 1200 they
> aren't making use of they would like to trade for the above, let's talk.
>
> --
> LMCCLURE@delphi.com
> Little Rock, AR

Shame you don't live on my continent :)

Mol.
```

3085. Linux for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: BENJAMIN CORNWELL <cornwell@cf.ac.uk>
Message-ID: <319E203D.446B@cf.ac.uk>
Source record: 144880

Can you get linux for the ST? Wishful thinking I know, but.. :)

Mol.

3086. Re: Emulator wanted

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: Graham Beint <Graham.Beint@insignia.co.uk>
Message-ID: <319E0CEF.15AE@insignia.co.uk>
Source record: 144881

Phil Hough wrote:
>
> In article <4mnv6c$t9p@Einstein.ebicom.net>
> bjr@EbiCom.net (Brian Roland) said:-
>
> >John A Breslin (jab@eucalyptus.ee.ed.ac.uk) wrote:
> >: Hi there
> >
> >: is it possible to obtain a Public Domain/Shareware ST Emulator for the
> >: PC? If so, from where?
> >
> >
...
> If you are going to look around for it try searching for STonX on one
> of the Web Searchers around... and see what it turns up :)
>
>

Web Page:
http://www.complang.tuwien.ac.at/nino/stemu.html

Directory:
http://www.complang.tuwien.ac.at/nino/stonx/

Current Source Distribution:
http://www.complang.tuwien.ac.at/nino/stonx/STonX-0.6.5.tar.gz

--
Graham Beint

The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your Friend!"

3087. STE,SOFTWARE & MIDI SYNTHS FS

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <4nl9f7$phj@news.pacifier.com>
Source record: 144882

Midi Gear FS:

True Analogue Classic: Sequential Circuts Pro-1 Synth......great shape
with manual $450 OBO with manual (prefer local buyer) but will consider others.

Casio CZ-101 with manuals & cartridge...great shape $125

Other FS

Atari STE with 4 megs ram and mono monitor plus software $240 0r
$225 w/o monitor.

Atari color monitor $35 (mono same price if not sold with STE)

MagiC 4.0 $45

buyer pays all shipping charges

BTW : I live in Vancouver, Washington NOT Canada

3088. Re: civilization

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: chadmm@fangz.com
Message-ID: <4nkoj1$1kh@doc.zippo.com>
Source record: 144883

In article , collins@upanet.uleth.ca says...
>
>Does anyone know how to change people into tax collectors?
>In civilization'
>
Hi,
You have to make 'Entertainers' in the city first and then click on
an 'Entertainer' and it will change into a Tax Man (or a scientist)
and you can keep switching between the 3.
If the city has NO 'Special' People (entertainers,Tax Men, Scientists)
then click on a resource surrounding the city on the city map and it
will divert those resources to becoming a 'Special' person.
I hope this helps.

3089. WTB: CD for my Mega

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <4nl3a8$8fp@panix2.panix.com>
Source record: 144884

I wounder if anyone has these CD-Roms for sale for the Atari?

1. Clip Art Cornucopia
2. Quickform

or other CDs with clip art and fonts to use with Pagestream. Thanx for
any help you can give me.
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

3090. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DrLzK2.KoL@cix.compulink.co.uk>
Source record: 144885

In message <4mrpmm$2t2@mtinsc01-mgt.ops.worldnet.att.net>, xiting@worldnet.att.net said:
>Barry,
>
> Like I mentioned in my post, I've done it before on a TT. Guess
>I must have a steady hand...

Dan

Like I said in my post, have a look at the pin spacing.

The 68030 in my TT has a PGA package with pin space of 0.1 inch,
The Falcon uses a 68030 in a surface mount package with pin space
of 0.025 inch.

ATB Barry wilsontjb@cix.compulink.co.uk

3091. Re: My Dead MegaFile 30 :((USA)

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4nl24o$9qg@freenet-news.carleton.ca>
Source record: 144886

>
> I hope it isn't my host (ICD LINK I), but the drive some how doesn't work
> anymore. I tried reformatting it and it won't do anything and I even use
> the Atari AHDI disk that came with it. I then figured might as well try
> the old Link software that came with my LINK I and no luck there either.
> If you can help it would be greatly appreciated.
>
> **
> Richard Wegner - richardw@dma.org
> **
>
I had a MegaFile 30 go crap on me--it wouldn't do anything; tried running
AHDI from floppy, etc.,nothing.
Then I took it apart, and gave the motor shaft a little spin with my
finger; put it back together, and it worked!
Later, I was told all I had to do was lift the enclosure, and give it a
little quick jerky rotation, in one plane (keeping it level to the floor)
this accomplished the same as giving the drive a manual spin. I later had
one opportunity to give this method a try, and it works too.
Meanwhile, I had invested in a MiniScribe RLL 32Meg mech, on the advice
that when you have to do this to a harddrive, it's not gonna live much longer!
However, in the six months since the first crap-out, the drive has only
failed the one time, when the jerky rotation fixed it.
Hope you can be this lucky! I didn't lose ANY data! And I STILL don't have
everything backed up the way I should have!

--
Songshop Musical Productions / "This country used to run
Box 266, Shawville, Quebec / on horsepower and steam.
J0X 2Y0 (819) 647-6022 / Now it runs on bullshit and hot air."

3092. Whose friend made the HDD interface?

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: BENJAMIN CORNWELL <cornwell@cf.ac.uk>
Message-ID: <319E2400.794B@cf.ac.uk>
Source record: 144887

Someone was talking about their friend made a IDE interface for their ST
- please can you get in touch :) I fancy that :)

Mol

3093. WTB Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: gustavo@dent.uchicago.edu
Message-ID: <DrMBsE.MKs@midway.uchicago.edu>
Source record: 144888

Subject line says it all. Please reply by e-mail.

Gustavo

3094. Re: HOW DO I HOOK UP A HD TO A ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: jmpatat@asi.fr
Message-ID: <4nllhm$n4j@tempo.univ-lyon1.fr>
Source record: 144889

Phoner <phoner@zodiac1> wrote:

>i use an ide drive with my STfm. it's connected with computer with an
>interface made by my friend. it works perfectly and is low-cost.
>if anyone is interested, i can write details...

I'm also very interested with this.

Does it work with ahdi or other standard driver?

Thierry.

3095. Re: R: Oasis2

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199605181244.AA02069@moroder.demon.co.uk>
Source record: 144890

In comp.sys.atari.st, phil@yeadontt.demon.co.uk (Phil Yeadon) wrote:
> In article <GEOSFFAFUP@urban.prima.ruhr.de>
> andy@urban.prima.ruhr.de (Andreas Ziethen) wrote:-
>>Newsgroups: comp.sys.atari.st
>>Subject: R: Oasis2
>>Date: Tue, 14 May 1996 18:57:28 MEZ
>>From: andy@urban.prima.ruhr.de (Andreas Ziethen)
[..]
>>MIME-Version: 1.0
>>Content-Type: text/plain; charset=US-ASCII
> Unless I am very mistaken, MIME (Multipart Internet MAIL Extension) is
>an extension to the E-Mail standards not News. If I am wrong, please point
>me to the relevant RFC that defines MIME for use in news articles.

I don't know of one myself, but RFC1036 says, "Any unrecognised headers are
allowed, and will be passed through unchanged."

Stephen
--
to@ The cool kids are dancing and we sit round the side
rbrnmooe. ou Teeth marks on our neck that we're trying to hide
oo rdrdeo..k But with our pale expressions, it's not hard to see
mnc That we are secret vampires and we're getting thirsty

3096. Re: All Atarians Please Read! & Reply!

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: towns@best.com
Message-ID: <towns-1805961654580001@towns.vip.best.com>
Source record: 144891

In article <4nkrhv$pib@panix2.panix.com>, smooth1@panix.com (The Smooth One) wrote:

|John Townson has given some very sound advise in a very respectfully
|manner... but I have to say this... just about ever big company had a
|person like John to bring reality as we think we know it at the moment.
|When I think of business of the past I beleave people had dougts that
|Barry Gordy's Motown record label could ever amount to something. Bill
|Cosby was a drop out I heard. I don't know if that's true or not but all
|I know is nothing beats a failure but a try.
|
|Here's a real live Example... me. When I tried to get on line providers
|said I was unable to do it with an Atari... Here I am. They said I
|couldn't produce a web site... it's here. I couldn't run my business with
|it... I am and it's growing everyday.
|
|The only thing I have to say is don't give up so easy. Nothing comes easy
|but after 50 or 60 years later if it doesn't work maybe it's time to make
|some changes, but never quit or give up on a great thing.
|
|Just a couple of pennies in the wishing well of the NET!
|--
|Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
|Being all that he can be... Without joining the army! The Smooth One.:>

I agree with you. There are many examples of people throughout the computer industry that provided innovation in the face of people who said it couldn't be done. If you disagree with me, then please.. go for it. Its possible that things could be successful. But, remember.. you are starting a business here. You have to think about things from a logical perspective. You can't let emotion overtake your views. Sure, emotion should play a part (I am a firm believer in doing what you want to do.. don't do something that you don't enjoy!), but don't let it overtake the decision completely.

In any case.. no matter what you decide, it will be a learning experience.

Good Luck!
John

John Townsend "I know I want something,
Senior Staff Engineer I just don't know what it is!"
Shooting Star Systems
Email: towns@best.com

3097. re: HEX ...old game

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: cmoore@cyberport.com
Message-ID: <4nkl0p$ll2@macaw.cyberport.com>
Source record: 144892

I used to have it. and would like to again, if you come across it.

3098. Re: WTB: 2.5" IDE drive 30mb+

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: everettc3@aol.com
Message-ID: <4nlvnk$ngt@newsbf02.news.aol.com>
Source record: 144893
Cross-posted to: comp.sys.amiga.marketplace,comp.sys.atari.st,chi.wanted

>> I have a 40MB I'll sell for $40
>>
>> Everett

>Can you post it to the UK? what do I have to do to get it to work on my
>stfm?I can post it anywhere. I just don't know about the shipping cost If
it woulb >be worthwhile to you.

The drive was pulled from my A1200 when I upgraded so It's already
formatted. You would have to change the screen mode. I assume you have a
cable.

If you're really interested I'll look into the shipping. Can you pay in
$US?

Everett

3099. Re: How to Program TOS 1.4 or KaosDesk in EPROM ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <12835_hsideras@mettav.demon.co.uk>
Source record: 144894

Hi Tom, on 16 May 96 you wrote:

l> Organization: Telerama Public Access Internet, Pittsburgh, PA
l>
l> On Wed, 15 May 1996, Etwald Goes wrote:
>> I'm planning to upgrade my Atari 1040STf with TOS 1.0 to TOS 1.4.
>> I've already got an E-PROM programmer. What kind of E-PROM's do I need
>> and where can I get the binary images of Tos 1.04 ? Is it also possible
>> to program TOS 1.04 and KaosDesk in the 6 EPROMS ?
l>
l> VERY bad idea! TOS 1.4 is NOT PD or shareware! I'm sure that in this
l> wide world there is somewhere an Atari dealer that has an official chip
l> set of TOS 1.4 for sale! I assume that you are lonely and want to have
l> lots of e-mail in your inbox! Cause talking about pirating the TOS ROMs
l> can get you FLAMED crispy! You might want to contact the makers of
l> MagiC and ask them if you can put their software on eproms, after you
l> buy it of course!

IIRC TOS 1.04 and Kaosdesk have already been blown into EPROMs, with official sanction and sold commercially. I think it was called EOS and had a TOS version of 1.41.

Can someone confirm that?

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

** Do you want Celery with that? **
-= I'm going to buy just one more thing for my computer,
and then I'll give it a rest for a while. :~) =-
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3100. Re: Superbase 2, Serial number problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <832500208_OASIS_@ping.be>
Source record: 144895

In article <12811_DJames@mettav.demon.co.uk>
DJames@mettav.demon.co.uk (David James) said:-

> LLRA>> Hello again, I posted here a few days back about my friend who has
> LLRA>> superbase 2 but has forgotton the serial number, I asked if there
> LLRA>> was anyone who knows the serial number or something that may
> LLRA>> help, like
>
>Why do you need the serial number AFAIK superbase doesn't ask for the
>serial number when loading.
>
>--
>
Yes totally agree with that. You don't need the serial number to load
Superbase. Maybe he means that his friend lost the password.
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3101. Re: R: Oasis2

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: andy@urban.prima.ruhr.de
Message-ID: <GESKBCANUP@urban.prima.ruhr.de>
Source record: 144896

In <87644588_000001_OASIS_NEWS@yeadontt.demon.co.uk> Phil Yeadon wrote:

>> >Sorry guys - but I'm quite disappointed by the "new" oasis. The Spider -
>>the thing I was most excited of - is not included :((((And all the other
>>stuff mainly looks very similar to the old oasis. And the wonderful easy
>>setup throug ICE-NET doesn't seem that easy as promised.
>
> The whole point of the similar look and feel is because it is what
>poeple who already used OASIS are familiar with. If you bother to look at
>the 'old' feartures, you will find that most of them have been extended in
>one way or another. There are also quite a few totally new features as well.

Okay ... - I wasn't able to find out that, cause it was not running at
all. It's partly running now and I saw the changes and surely there are
betterings compared to the old Oasis.

> Spider is getting under way in the next few days, it will basically be
>a different user interface for ICE. There will be two versions, one that is
>just Spider for Web browsing, the other that adds the Spider features to
>ICE.
> As for ICE_NET, I am not claiming it is perfect, but it has to better
>that staring at a NOS startup and dial file in a text editro and wondering
>what the hell it all means!

Okay - but this certainly is a question of personal favour. I didn't find
istalling NOS very easy but at least managing it means to understand what
the program is about. And it allows you to put in some individual
configuration.

> OASIS 2 writes NOTHING to your hard drive that is hidden, there is also
>no time limit in OASIS 2. As for how the shareware lock actually works.....

I like to hear that. :)

>
>>In my opinion so far it seems that there's no serious competition to
>>STiK/CAB, UPOINT, NOS etc.
>
> Fine, everyone is entitled to there opinion, after all if we all agreed
>with each other the world would be a very boring place.

Do I hear a bit of aggression here? - Phil, I don't doubt that you and
some others certainly spent hard work on Oasis. What me really
disappointed was actual Oasis2 compared to all what was told about it
weeks and months before in this newsgroup. It was made a bit mysteriuos
and a sort of secret thing and so on ... - This was indeed a very goog
promotion campaign but - in my personal opinion - now it does not keep what

was sort of promised. And several other postings for me seem to underline that the release of Oasis 2 might have been a bit too early - and the promises/rumours may have been a bit too optimistic. (Allthough you might not be responsible for all that.)

The development of STiK/CAB during the last months was amazing. And the package now has reached a level where I'm getting more and more willing to pay for it. And I do like the fact, that is has been free so far without any limitations of time, features etc. - I might have a look at Oasis 2 later again, with spider included, some more bugs fixed etc. - Cause I don't want to be a "beta-tester" who is - through a time-limit - forced to spend shareware-money.

And to say it again: I recognize your work on Oasis 2! And it looks as if it could become a really usefull program. And if it will - I'll certainly spend some money for it.

>
> One final point I would like to make about your news posting regards
>your use of the MIME Content headers in a USENET posting.

>>MIME-Version: 1.0
>>Content-Type: text/plain; charset=US-ASCII
>>Content-Transfer-Encoding: 7bit
>>Content-Length: 1582

> Unless I am very mistaken, MIME (Multipart Internet MAIL Extension) is
>an extension to the E-Mail standards not News. If I am wrong, please point
>me to the relevant RFC that defines MIME for use in news articles.
> I have taken a lot of criticism in the past over 'non-conformance' to
>RFCs and other Internet standards. Surely a package that you recomend over
>OASIS is not breaking these 'rules'.

Well, this is a bit riddiculous, isn't it?

So, Phil, don't take my posting too personal. As I said I *do* recognize your work and generally I'm very happy about people still developing new software for the atari-platform! (Allthoug I'm quite near to change ... - but even if I do: I'll keep my atari because I just sort of love it! :)

Friendly greetings!
Andreas

BTW: I do quite like the little "send" and "receive"-display in the ICE-NET-menue. I really do! :)
--

|||
/ | \ Andreas Ziethen IRC: urban http://home.pages.de/~urban

3102. Re: zx81 emulator for st

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <832536704_OASIS_@elis.demon.co.uk>
Source record: 144897

In article <319AF02C.54E9@cbl.leeds.ac.uk>
glen@cbl.leeds.ac.uk (glen varley) said:-

>Can someone tell me how to load .81 files into the zx81 emulator
>as the instructions I have are in german.
>
Pressing J should be interpreted as "LOAD ", then you need two quotes
(no space) which I think you can get using shift-P. Hit return and you should
get a file selector. Press help to view the keyboard if you get stuck...

Have Fun,
"Augeas"

--

---
augeas@elis.demon.co.uk
'I want all you phoney indie underground artist alternative "punk"
rock sport fan hippies to make like a bowling ball, stick your
thumb up your nose, and roll on outta here !"

3103. Help! NVDI4 problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: Michael_Severin@b.maus.de
Message-ID: <199605182252.a22055@b.maus.de>
Source record: 144898

Hi there,

g> I found with NVDI3 (I don't have 4) that it was well worth
g> experimenting with the auto folder order. There are some combinations
g> which have to be "just right". Install as few fonts as possible to

That's right, the order of programs in the Auto folder is a little bit critical. I didn't red your mail, only this quote here, did you make an upgrade or did you buy it new??
I have NVDI for al long time and only a few problems with it. I made an upgrade from 3.02 to 4.10 (you should have 4.10 or higher, there are some bugs fixed!) and there was no problem. It works with connect and with most of the programs I have. (I don't know another program with problems at the moment). NVDI has to be the first program in the Auto-folder (if you are working with MagiC!, NVDI is the secound!). If you had an older version on your harddisk, please delete the old NVDI-CPX's by hand and copy the new into the CPX-folder. Then it should work. In some cases it's neccessary to instal NVDI once again.

Ciao Mike

3104. uploaded ...

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <832535048_OASIS_@swampdog.demon.co.uk>
Source record: 144899

I uploaded a drag and drop (<- I actually typed "droop"!) uu-encoder /
decoder program to ftp.cnam.fr in case anybody wants to take a look.
It's called SDUU.ZIP and iirc I made it Freeware (brilliant memory!).

btw, has comp.sys.atari.announce vanished - I announced it there
yesterday and there's nothing.

--

Guy Harrison

guy@swampdog.demon.co.uk

3105. STIK UPDATE ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GESIFBUTUP@wa.caeci.ol.ni.schule.de>
Source record: 144900

Hello!

Does anybody know, if there will be a STIK-Update that will support
CSLIP or PPP?

Thanks for answering

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.

3106. Re: Help! NVDI4 problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4nj5ir$jao@josie.abo.fi>
Source record: 144901

Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:
:
: Well, on the advice of many others I popped the $100
: for NVDI4. It seems incompatible with almost everything!
: First, I had to disable the disk□ cache in the ICD
: disk driver. Now it boots one out of three times.
: I can't rearrange the autofolder easily, cause autofolder
: bombs. I can't run connect, cause it bombs.
: Does it work with anything? :-(

Weird... =(I use NVDI 4.11 on my Falcon - and it works just
perfectly. Even games like Civilization work - that one even
without having to use Backwards ST-emulator _at all_ ! Yes, I
can use Civ. in Fast-RAM, use 36..40 MHz CPU clock and 18..20 MHz
bus speed, and Civ. works perfectly when using NVDI 4.11. Without
it, the game doesn't run on Falcon - at least without a ST-emulator..

Connect works, as do all the other programs I've tried. So, the problem
is probably somewhere else. I suspect that ICD driver... Can you try
e.g. AHDI instead and see whether problems continue?

Best regards,
Tommi

3107. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GESRCAAFUP@data.rhein-main.de>
Source record: 144902

In <4n3fcs$nbf@blackice.winternet.com> Rich Mier wrote:

>> Whitch wire you have removed?
>
> Title on TXT file:
> "Optional hardware change to increase CPU write access speed"
> The wire is from the FX Controler to U63 pin 19. Nothing would work
> above 20/40.

Yes, i understand.
This 'patch' will not work on my machine too.

> Yes, the author of FX admitted that 1.90 slipped out. He is working on
>ver 1.91. ('Ship happens' was his remark if I remember correctly.)

Right, so we must wait for the new release..
I ask Georg last week, he found some Bug in this driver.
(And he will test this new release a bit longer) :-)
>>>>>
> Oops, I didn't mean to confuse you. I DO NOT have a problem with the
>SCSI port on my FX Falcon. This particular Seagate Barracude has a problem if I

Hups, i'm sorry. That was my Part. Somthing i must read in two times..
(My english is not perfect) (sorry)

>try to use the 'On Board' Terminators. I have 3 others, all that have worked perfectly
>on my Falcon. If I use an External Terminator or another drive at the end of the SCSI
>chain, it works perfectly.

Hm, that sounds like a broken on-board terminator (array) !?

I was 'Playing' with it trying to see how big of a partition I
>could format it to and then tried a few other programs on it. Diamond Edge failed.
>I actually got: P0=33.54; P1=536.86; P2=536.86; P3=536.86; P4=495.46 MByte.

Yes, that works. Last time i have testet two IBM DPES 31080, so i got
one Partition with 600Mb.. (And i got big Clusters) :/
So i downsize all to ~300 MB..

>installed. Caused Daimond Edge Total Sector Sizes to go into Negative numbers.

What is Daimond Edge? A Diskmonitor? I don't no..

> Yes, my FX is working wonderfully, in any speed I want to set it but I
>Boot and run in the 40/40 mode all the time. CAB works great with it. With RAM

Yes, i'm suprise by starting cab in the first time with 40/40 :-))
(Next time we must have PPP, so we got much more speed) ;-)

>prices going so low - - - 14Meg ST RAM, soon.

Hi, memory is expensive..
I used 10Megs in Simms..(FX)
All simms i got from some brocken PC's..

> I hope I've cleared up everything; Rich Mier

:-))

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

3108. What's this archive ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <832378530_OASIS_NEWS@wile.demon.co.uk>
Source record: 144995

Hi all,
I've just downloaded some SpeedoGdos fonts and they're in a archive
called .TGZ

Anyone got any ideas what this is ?

I want to get at these fonts and I can't :(((((

--

_____oOO_\|/_OOo_____
				FALCON 030 T O T A L	Love / Hate to:	
				MOTOROLA INSIDE H A R M O N I C	paz@wile.demon.co.uk	
	/	\ D I S T O R T I O N	# # # # # # # # # # # #	
	I am over 18, but my IQ isn't. F F	# Natural Inspiration #	
	Be excellent to each other and party on	# # # # # # # # # # # #	

3109. Re: What's this archive ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: Graham Beint <Graham.Beint@insignia.co.uk>
Message-ID: <319D1B65.7BD1@insignia.co.uk>
Source record: 144996

Mark Parry wrote:
>
> Hi all,
> I've just downloaded some SpeedoGdos fonts and they're in a archive
> called .TGZ
>
> Anyone got any ideas what this is ?
>
> I want to get at these fonts and I can't :(((((
The files have been 'tar'ed and then the result 'gzip'ped.

Find your local Unix machine or run Mint.
--
Graham Beint

The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your Friend!"

3110. Re: What's this archive ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <832468754_OASIS_@ping.be>
Source record: 144997

In article <832378530_OASIS_NEWS@wile.demon.co.uk>
paz@wile.demon.co.uk (Mark Parry) said:-

>Hi all,
> I've just downloaded some SpeedoGdos fonts and they're in a archive
>called .TGZ
>
> Anyone got any ideas what this is ?
>
>I want to get at these fonts and I can't :(((((

To unpack *.tgz you need two ttp: GZIP.TTP and TAR.TTP
First you must run GZIP.TTP. In the dialogbox just fill in

-d filename

This will unpack to *.t(ar)

Secondly run TAR.TTP

-x filename

BTW: if you place the ttp's in the same directory of the *.TGZ file
you don't need to fill in the full pathname.

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3111. Re: ZIP Disk for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: fezzy@opera.iinet.net.au
Message-ID: <4nj4jt$poq@opera.iinet.net.au>
Source record: 144998
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Grant Ransom ("tvshop"@pavilion.co.uk(GRANTRANSOM)) wrote:
: Is it possible to run a zip drive off of an Atari ST/e?
YES, need a linkII (or compatable) SCSI interface... with (if you use a
LinkII) a modified cable. I have the details of the cable if you want them.

Even use the ZIP as a boot drive.

Regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@opera.iinet.net.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "It can't fall down, cos there's nothing holding it up !!" **

3112. Re: Help! NVDI4 problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <832471342_OASIS_@swampdog.demon.co.uk>
Source record: 144999

In article <4nio9s$qv8@madeline.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) said:-

>
>Well, on the advice of many others I popped the $100
>for NVDI4. It seems incompatible with almost everything!
>First, I had to disable the disk□ cache in the ICD
>disk driver. Now it boots one out of three times.
>I can't rearrange the autofolder easily, cause autofolder
>bombs. I can't run connect, cause it bombs.
> Does it work with anything? :-(
>
> Does anyone have any advice?

I found with NVDI3 (I don't have 4) that it was well worth
experimenting with the auto folder order. There are some combinations
which have to be "just right". Install as few fonts as possible to
start with (vector ones seem much better than bitmaps). Also, some
experimentation with the CPX settings produce more stability. Since
doing the above I have had little problem with it.

--

Guy Harrison

guy@swampdog.demon.co.uk

3113. Re: Net Software ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <832471720_OASIS_@swampdog.demon.co.uk>
Source record: 145000

In article <832456610_OASIS_@finitive.demon.co.uk>
ade@finitive.demon.co.uk (Ade) said:-

>Hi to All,
>Any suggestions for software to run on my STe to connect to the net!
>Tried Oasis, blah ! The odd bug, coming up every now and then really
> pisses me off !
>Tried Oasis2, blah, blah, blah! 'Nuff been said in group about this!
>Tried Ka9q, blah, crappy front end, but tell us the latest version if
> this is all that's left, I'd rather go back to this
> than use Oasis 1 or 2 ATM !

Nos is still at version 0.42. I find Oasis133 is pretty stable
provided I keep re-indexing and expiring news each day with zero or
one for the time delay.

>
>Off subject but, how about a PD Harddrive, Manager, etc, I'm using
>SDManage from Gastiener ATM but it's a bit cruddy!

So am I and SDManage is a bit archaic but the driver is reliable which
is what counts. It's much faster and more reliable since I've been
using MagiC.

--

Guy Harrison

guy@swampdog.demon.co.uk

3114. TrueType Fonts ...

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <832472150_OASIS_@swampdog.demon.co.uk>
Source record: 145001

The subject says most of it folks. Where can I download some .ttf's
for NVDI3? I did have some PC ones but the headers weren't too clever.

--

Guy Harrison

guy@swampdog.demon.co.uk

3115. Re: Any CAB users in Australia?

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4njon8$eh9@orm.southern.co.nz>
Source record: 145002

Hi John...

John Puskas (johnyboy@sydney.DIALix.oz.au) wrote:
: I'm having an awful time trying to configure STiK/CAB with my provider in
: Sydney Uni, Australia.
:
: Are there any Atari users of stik/cab in Australia that could give me a
: hand. I would be extremely grateful. Please help.

I am using CAB here in NZ, but am having no luck at all in keeping it
from bombing out big time. I do use it offline for an info disk however.
I have managed to run it quite happily in the past, but recent upgrades
on my ISP have spelt the end of that (despite the fact they still offer
PPP, SLIP, CSLIP :-/). Don't fret too much about your probs with STiK/CAB
cos' there are LOTS of us that experience them...

Chris W.
/|\

Falcon030 4meg/340meg IDE/32MHz PowerUp2/FPU/x4 CD-ROM/Roland SC-7

3116. Re: .Z files from UMICH

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829562838_OASIS_@phil4.demon.co.uk>
Source record: 145003

In article <547cc$14221b.353@goldengate>
gregor@shelly.goldengate.net (Bradley Maurer) said:-

>Which dearchiver do I use to decompress .Z files? and for that matter
>what exactly are .Z's--7 bit ASCII files?

Z files are GZIP files. If you look through Umich's index file you
should be able to find yourself a copy. If not email me and I'll find
you a copy.

Z files are compressed and grouped files, known as an archive. You
can take a collection of files, group them into one file, and compress
them down to make the files smaller. This saves when using a modem a
lot of time both in sending, and in making sure you've sent the right
files.

Other types of archive include, .ZIP .LZH .ARC .ZOO. LHA and a few
more as well.

If you are going to download a lot of differnet archived files, and
archive types it may be a good idea to get hold of the different
decompressing programs, so far I've got the following, and never
needed any others:

ARC, ARJ, GZIP, LHARC, TAR, ZIP and ZOO

And even more useful is a program called 2in1 which allows you to use
the same interface for all the different archive types, and make
things generally a lot lot easier.

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

3117. Re: Zoo and TwoinOne

Newsgroup: comp.sys.atari.st
Date: 1996-05-18 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <829563496_OASIS_@phil4.demon.co.uk>
Source record: 145004

In article <Pine.BSD.3.91.960507062525.24964D-100000@india.lm.com>
Tom Lamparty <lamparty@telerama.lm.com> said:-

>I'd use an all in one archiver shell except in my experience by the time
>someone finishes writing one that works, it already a couple of versions
>behind in at least one or two of the types it is supposed to support!

I've never had that problem, surely you can upgrade for instance STZip
without worrying about 2in1.

>Don't even suggest that I can put in the new commands by hand in 2for1! If

Do you really use all those commands ??? About the only two commands
that I ever use are to retain folers, and to deal with unix systems.

And as for ST archivers being updated rapidly, when was the last time
STZip was updated ???

>I was really up to that I would be using ttp's! I have 2 Syquests a 105M
>and a 135M, space on my hard drive is the least of my problems 8-)

The reason I use 2in1 is not to save drive space but to simplify my
usage, I only have to run one program to do my dearchiving, I only
have to familiarise myself with one shell type, sure they are all
similar and its not difficult to learn, but if you only use one
program its a lot faster.

> Don't stop at zoo files! Let do away with lzh also! Convert all
>of them to zip, so you don't have to remember to use the bin command
>before you FTP them!

I have never yet had a problem with downloading files, by default my
system has BIN set ON, so there is never a problem. Also I personally
prefer LZH to ZIP, for the simple reason that the ST version of LZH
actually lets you see how much it arhived/de-archoved as it goes
along... a bit of a strange reaason, but as far as I can tell ZIP is
only slightly better at compression, and then only on some file types.

>I have yet to run across a system that gets zips as
>text, but almost every I have used think that lzh, zoo, tos and prg
>extenders mean text and if you aren't careful you end up with a trashed
>file!

See above.

I think that replacing ZOO, ARJ, and ARC are all valid points (I'd
like to see .Z and TAR got rid of too, but there are programs like
Linux, NetBSD etc. for Ataris and so people use them).

But I think reducing everything to ZIP would cause problems as soon as
the odd stray file comes up, after all the only reason I keep a copy
of ARJ is because every now and again a file crops up that is archived
with it.

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

3118. Re: STE ???

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: kencooke@sydney.DIALix.oz.au
Message-ID: <4nlk4qrek1@sydney.DIALix.oz.au>
Source record: 144903

don (dons@qnet.com) wrote:
: Subject: STe I need help?
:
: i recently purchased a STe less ram.I now need to purchase ram to install
: into the STe.I know that the it takes 1mb x 8,30 pin simms.so heres my
: questions.
:
: 1)what speed should the STe be able to use?

My STE came with four simms installed; each was 1/4mb (ie 256kb).
Their speed was 120ns. Since then I have sustituted 70ns 1mb simms.
There was actually no point in using these faster simms but the
slower ones were not available any more.

: 2)Can the STe work off of just 1 1mb x 8 simm?

NO. There are four simm slots labelled 0,1,2 and 4 (I think). at least
slots 0 and 2 must be filled or all four slots must be filled.

: 3)Is it possible to use 4mb x 8 simms ?

You can but you will need an addaptor board.

: 4)is there a specific 1mb x 8, 30 pin simm that I should be using?

Anything equal to or faster than 120ns although it might be wise not
to mix the speeds.

It may also be possible to use 1mb x 9 simms. I think that the
extra parity bit is just ignored.

: 5)Are all 1mb x 8,30 pin simms all the same??
:

ken

3119. ATARI HARD DRIVE INFO NEEDED

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: andypt@enterprise.net
Message-ID: <4nlt5h$7hs@news.enterprise.net>
Source record: 144904

Help

I need some help in choosing a hard drive for my ste.

I want to install a hard drive but am a complete dead head and dont understand computer talk, so could somebody please explain in plain english what I need.

Gary (Computer Dead Head)

3120. Re: Looking for fonts

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4nmhdj$7mh@cxc1.cl.msu.edu>
Source record: 144905

smooth1@panix.com (The Smooth One) writes:

>I'm wondering if I can find fonts that I can download to use with
>Pagestream on the net. I thank you in advance for any help you may provide.

ESPECIALLY a good drop-cap font! Something similar to the Garamond font
provided with PGS would be _REALLY_ appreaciated!
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

3121. Re: Setting up Coma 3.30 demo with Sportster Vi 28.8

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4nmrq4$977@orm.southern.co.nz>
Source record: 144906

Oliver Skelton (skelton@gatwick.geoquest.slb.com) wrote:
: Then CoMa will send all the pages - but the receiving machine will still
: print an error report (as well as the fax). Don't know how you then
: know for sure that the fax transmission was successful.
I thought CoMa only sent 500 lines per page...

: Apart from this, I think CoMa is an excellent program.
Definately!!

: I really would like to solve this, though. I posted a message in the
: usr conference on cix asking if people on other platforms have the same
: problem with USR modems... and got no reply. I've scanned the S
On the IBM at work, I recieve 1 page then it hangs up all the time

: settings in the manual and see nothing obvious - I think most of the fax
: settings are hidden under 'Reserved', though.
Yes, but you can alter them by getting a memory hacker and change the
values around.

3122. Re: HP DJ600 Control

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <12887_DCroker@mettav.demon.co.uk>
Source record: 144907

Hi Keith,

>> The 600 uses software configuration from a desktop menu, the old
>> printer had its own set-up mode and could be configured from its
>> `buttons'. How can I configure the 600 so that its print area is
>> extended? I'm using an 1040 STE
>>
>> Any help with this would be greatly appreciated.
e>
e> I'll start by covering my back as I haven't yet tried my 660c on my
e> Atari, only my PC, so I may well be talking rubbish! <g> The 660 uses
e> either a Windows control-panel or a DOS version to set its defaults.
e> Your simplest solution would be to pester a PC-owning friend to run the
e> HP software and modify the defaults on your printer. Otherwise, I
This will not work I'm afraid, there is no way that the printer can have its
default settings changed and then remember them the next time that it is
switched on :((

e> guess you'll have to try and find the control codes for changing the
e> paper sizes. At a guess it's set to US letter.
I've already posted the control codes to do this elsewhere, there is nothing
esoteric about them as they are the same as on other, earlier Deskjets, and
the control codes can be downloaded from HP's web site or even as (free)
faxes. The only sticking point is that there doesn't seem to be any way of
adjusting the colour registration against black.

I have the control codes for the 3 quality settings if anyone would like them
posted.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3123. Re: CDROM Gurus, please help

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <12889_Spencer@mettav.demon.co.uk>
Source record: 144908

Out of the ether, the following was mentioned by dennis@dstc.edu.au...:

d> I've recently acquired an external SCSI CDROM, a Digital RRD42
d> model, and have been trying to configure it to co-exist with
Ahhh no!!!!

This rather ancient device is a single speed, single session caddy loading drive. I tried to set one up quite some time ago and failed miserably. I was informed it didn't implement SCSI fully and depended on a special SCSI implementation provided by the DEC machines they came with.

I have since proved this wrong as I managed to get it working on my PC using an Adaptec controller, but the lack of speed and multisession drove me mad!

I never did manage to get it working on the Atari.

d> The ICD startup recognises the CDROM as an Adaptec device on
Does it recognise it as say an Adaptec 4040/something or other??? If it is something along these lines then I believe the drive isn't returning a proper SCSI ident (possibly due to its funny SCSI implementation).

d> set up, a no-drive message appears. I then try to use one
d> of ICD's drive utilities to check the addresses, the device
d> no longer scans, i.e only the Rodime is listed.
I would pass it onto a deserving PC owner who may have better luck than yourself. I'm not saying it cannot be made to work, only despite everything I tried I never did manage to get it working on the Atari!

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3124. - rgbqst.txt [01/01]

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: sparx@enterprise.net
Message-ID: <4nmvvn$eq6@news.enterprise.net>
Source record: 144909

BEGIN -- Cut Here -- cut here
MONITOR SOCKET QUERY

I have a Tektronic model no. 119-3233-00 that I would like to use with my Atari STFM. It has RGB input/output sockets at the back of it. I have linked it up to the computer using the RGB and ground pins of the Atari 13 pin plug. I can't get the 'blue' to work, the monitors 'blue' input seems OK though. I was wondering if the pin outs given in the Atari handbook are correct:

Red - pin 7
Green - pin 6
Blue - pin 10
Ground - pin 13

END -- Cut Here -- cut here

3125. ScapeGhost

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: hspijker@noord.bart.nl
Message-ID: <4nn419$bsh@lava.ivg.com>
Source record: 144910

Is there ANYONE who has/knows the game 'ScapeGhost'? It was issued by the famous Level9 adventure-team in 1989, and also on the Atari ST.

I tried everywhere to find this game, which seems to be very nice, but no trace....

Maybe I should try this request in a other group, but which?

Greetings---------------------------->Henri Spijkerman

Henri & Wietze Spijkerman	The Netherlands
Schelpkreek 2	Email : hspijker@noord.bart.nl
8032 JE Zwolle	Voice : (31) 38-4544717

3126. OASIS II, the final straw...

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <832599092_OASIS_@wile.demon.co.uk>
Source record: 144911

Well, I could have put up with the fact that ICE was slower than NOS (I was down to 480cps using ICE compared to 1100cps with NOS).

I wasn't even bothered when the FTP part didn't work (either froze in the middle of downloading a file or corrupted it). Yes, I tried NOS on the same FTP sites and files and had no problems.

I didn't care when it suddenly froze while downloading new newsgroup articles.

I didn't mind when the automatic mail and news connection didn't work and I had to kick it manually.

I smiled when it bombed out while expiring mail.

I giggled when it bombed out when sorting new newsgroup articles.

BUT, just now, when indexing my new mail, it came up with "Yellow Pages-working ... sorting ....' closed the window, opened it again, closed it, opened it, and on and on (I went a made a cup of tea 'cos it looked like this was gonna go on for a while) and came back five minutes later, it had just finished. So I had a look at my Yellow Pages to see what it had done, IT HAD COMPLETELY CORRUPTED MY YELLOW PAGES *AND* ALL MY EMAILS FOR THE LAST WEEK !!

AAAAAAGGGGGGGGHHHHHHHHHHHHHHHHHHHHHHH :((((((((((((((((((((

That was the final straw, I am going back to using OASIS 1.35 and NOS.
Now I've gotta trawl through all those files manually to try and rescue my mails and addresses :((((

DAMN IT, I AM ANNOYED !!!!

Someone wake me up when (IF) OASIS II actually works perfectly, 'til then,

Later.

A.N.OID.

--

_____oOO_\|/_OOo_____
				FALCON 030 T O T A L	Love / Hate to:	
				MOTOROLA INSIDE H A R M O N I C	paz@wile.demon.co.uk	
	/	\ D I S T O R T I O N	###########	
	I am over 18, but my IQ isn't. F F	# Natural Inspiration #	
	Be excellent to each other and party on	###########	
��

3127. re: general warning

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: sos@sos.shn.com
Message-ID: <GETLEEAFUP@sos.shn.com>
Source record: 144912

>> #>> I tried a disk cache program here this week - the archive name is
>> #>> TC_TST64.ZIP. It totally trashed my C: drive after about 30 hours of
>> #>> running. I restored from tape - but if the cache program had let me
>> #>> disable write caching, I would not have had to do that.
>> g>
>> g> That's not true. TCache has options to switch off write caching and
>> g> delayed writeback. Just read the manual or look at the configuration
>> g> screens carefully and you will see. Better do this before posting false
>> g> rumours next time...
>>
>>(1) It's not a "false rumor," it's a report of what actually happened to me.

Well, TCache CAN crash a partition if wrong configured. I use TCache now
over 3 years. All this time I had one crash and it was my mistake....

>>(2) I read every damn bit of everything that came with the archive,
>>including some rather useless stuff. I could not FIND any way to disable
>>write caching. If there is a way, pray tell, in simple words, EXACTLY how
>>it is done. There is NO check box in the config ACC that specifically says
>>"Write cache ON|OFF" - I went over it a dozen times before trying the
>>program, just be be sure.

This is just WRONG. TCache is distributet without any write caching
activ. So if you want to switch the write cache on you have to activate
it. And for activating you need a pass phrase which you have to type in
two times.

Don't tell us rubbish.

In the main dialogue of the TCache ACC the first three buttons are for
activating the different types of caching. The first one allows to switch
the caching generally on or off. The second one activates a check if the
data to be written is already unmodified on disk (to save some accesses).
The third one allows to activate the write cache if enabled. Now test it
and try to activate the third one. Save the result and start TCache ACC
again. The button is disabled..... It is IMPOSSIBLE to activate the write
cache without the passphrase!
But maybe you tried the button 'pun_info'. And this CAN cause a crash if
your harddisk driver is too old. There are some reasons why
Tcache could trash your disk: for example a ICD 'THE LINK' hostadapter
which takes its power from the harddisk. TCache is so fast that some
newer harddisks have not enogh power for the hostadapter then.

>>For your information, I work in a computer lab as a technician, and I am
>>very familiar with the problems a write cache can cause. It's a good idea,
>>IF you have a system that will never be shut off accidentally, or lose

>>power unexpectedly. For most people, it's a terrible idea. That's why,
>>even where I work, we disable write cache whenever possible.

This is your opinion. I tried it out and switched the computer off while
TCache was accessing. The result was a few lost clusters, but not a
mushed disk.

>>So, before you post a snotty, useless flame to someone next time, read what
>>he wrote carefully, then stick your remark in a dark, moist place.

You've earned this snotty useless flame, because all you write was just
wrong.

SOS

--
Forgot a smiley somewhere? Sorry. :-) :-)) :-(:-}
PGP key available on request.
--

3128. Re: Cheap UK ISP - atari friendly

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <832600878_OASIS_@zetnet.co.uk>
Source record: 144913

In article <12780_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

> d> Anyway has N.ST.COMMS.INTERNET got to the tavern yet - or is kev
> d> playing up again, up the road?
>No idea. I'm not intending to connect to that echo.

I see...

Right expect some hatemail then, sid... ;)

Yours etc.

David.
------------------------ One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/375.3@fidonet.org

3129. Problems with NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4nmo15$eok@atle.abc.se>
Source record: 144914

I have just updated my NVDI3 to the latest version 4, and I have some (understatement) problems with my TTF fonts. The fonts comes from a cheap PC font collection, and they worked fine with NVDI3, but not under v4.

Any ideas?

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3130. Re: Looking for fonts

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960519115518.321B-100000@asia.lm.com>
Source record: 144915

Look in Application/Dtp/Font/Pagestream on umich. There's some in there
and any postscript type1 will work also! Best way to access umich is
http://www.umich.edu/~archive/atari/

On 17 May 1996, The Smooth One wrote:

> I'm wondering if I can find fonts that I can download to use with
> Pagestream on the net. I thank you in advance for any help you may provide.
> --
> Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
> Being all that he can be... Without joining the army! The Smooth One.:>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3131. Re: OASIS II, the final straw...

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: dickie@mistral.co.uk
Message-ID: <832525196_OASIS_NEWS@mistral.co.uk>
Source record: 144916

In article <832599092_OASIS_@wile.demon.co.uk>
paz@wile.demon.co.uk (Mark Parry) wrote:-

>
>Well, I could have put up with the fact that ICE was slower than NOS (I was
>down to 480cps using ICE compared to 1100cps with NOS).
>*snip*
>I wasn't even bothered when the FTP part didn't work (either froze in the
>middle of downloading a file or corrupted it). Yes, I tried NOS on the same
>BUT, just now, when indexing my new mail, it came up with "Yellow Pages-
>working ... sorting ....' closed the window, opened it again, closed it,
>opened it, and on and on (I went a made a cup of tea 'cos it looked like
>this was gonna go on for a while) and came back five minutes later, it had just
>finished. So I had a look at my Yellow Pages to see what it had done, IT HAD
>COMPLETELY CORRUPTED MY YELLOW PAGES *AND* ALL MY EMAILS FOR THE LAST WEEK !!
>
>AAAAAAGGGGGGGGGHHHHHHHHHHHHHHHHHHHHHHHH :((((((((((((((((((((
>
>That was the final straw, I am going back to using OASIS 1.35 and NOS.
>Now I've gotta trawl through all those files manually to try and rescue my
>mails and addresses :((((
>
>DAMN IT, I AM ANNOYED !!!!

Though nothing so drastic has happened to me (yet, touch wood) I know
that frustrated feeling very well. There really do seem to be some
problems with ICE and Oasis. I cannot get POP3 to work reliably, it
ususally freezes up on me, only occasionally working... no problem at
all with NOS, and I have had the same sort of file corruptions/freezes
that you mention with FTP and done the same experiment you did with
NOS. Which leaves for me only news working well. I am relly looking
forward to Oasis2 working because it seems so potentialy good,
but I'm having still to work with 135/NOS_POP3 which is more or less
rock solid. Roll on those updates and fixes Phil and Dave, I do want
to be able to use your new program.
Richard

--

---
dickie@mistral.co.uk | "...You don't need a weatherman to know which |
(richard thomas) | way the wind blows..." |
| (Bob Dylan) |

3132. FS: Atari Falcon with Cubase Audio

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: cgentry@bham.mindspring.com
Message-ID: <4nnmjs$2chq@mule2.mindspring.com>
Source record: 144917

For Sale:

Atari Falcon 030
4mb ram/ 80 mb hd

Comes with:

Cubase Audio
ExtenDOS Pro

Civilization
Frontier: Elite2

Zoom 14.4EX Fax modem
Beetle mouse

$1100.00 plus shipping

Contact Chris Gentry:
cgentry@bham.mindspring.com

Thank You

3133. STE & MORE FS

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <4nnns0$gts@news.pacifier.com>
Source record: 144918

Synth Gear FS:

True Analogue Classic: Sequential Circuts Pro-1 Synth......great shape with manual $450 OBO with manual (prefer local buyer) but will consider others.

Casio CZ-101 with manuals & cartridge...great shape $125

Other FS

Atari STE with 4 megs ram and mono monitor plus software $240 0r $225 w/o monitor.

Atari color monitor $35 (mono same price if not sold with STE)

MagiC 4.0 $45

buyer pays all shipping charges

BTW : I live in Vancouver, Washington NOT Canada

3134. Re: uploaded ...

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960519140211.591A-100000@ganesh.lm.com>
Source record: 144919

comp.sys.atari.announce died the same time as
comp.sys.atari.binaries, seems they had no traffic and the moderator
wanted out! They've been gone for a couple of months now if I remember
rightly!

On Sat, 18 May 1996, Guy Harrison wrote:

>
> I uploaded a drag and drop (<- I actually typed "droop"!) uu-encoder /
> decoder program to ftp.cnam.fr in case anybody wants to take a look.
> It's called SDUU.ZIP and iirc I made it Freeware (brilliant memory!).
>
> btw, has comp.sys.atari.announce vanished - I announced it there
> yesterday and there's nothing.
>
>
> --
>
> Guy Harrison
>
> guy@swampdog.demon.co.uk
>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3135. Re: Free: STalker3+manual (you pay shipping)

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: zz1at@sdcc12.ucsd.edu
Message-ID: <4nno51$68p@sdcc12.ucsd.edu>
Source record: 144920

In article <4nbebi$rd4@sdcc12.ucsd.edu>, I <zz1at@sdcc12.ucsd.edu> wrote:
>During housecleaning a couple of years ago I happened upon
>the original disk + manual from STalker 3.0, a very good GEM-based
>terminal program, and STedit 1.0, a very good basic DA text editor.
>
>If you send me a $3.20 US stamp (2lb priority mail), I'll
>throw it into an envelope and send it your way.

Thanks everyone for the interest. I received a dozen requests
within three days, and the program has been shipped off to a new home.

-- Adam

3136. Re: OASIS 2 freeezes up

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: gen@irana.demon.co.uk
Message-ID: <832609668_OASIS_@irana.demon.co.uk>
Source record: 144921

```
Check ftp downpath is set properly!
I had this prob. and it cured it. :-)
--

-------------------------------------------------------------------------
gen@irana.demon.co.uk
-------------------------------------------------------------------------
```

3137. Millenium bug for TOS?

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: aa860@ccn.cs.dal.ca
Message-ID: <4nnbdq$6n6@apollo.isisnet.com>
Source record: 144922

I've just listened to a discussion of the millenium problem and am curious how it is going to affect Ataris. In case you haven't heard of this yet it is a practical problem with much software and os's that will not let them accept dates past Dec 31 1999. I tried on bootup just now to set the system to Jan1 2000, and after my computer (an STE with TOS 1.62) was running it said it was 1985! While using Butler James as the control panel, I could not set the date to anything before 1985 or after 1999.

I don't happen to use any critical software that uses the computer's system date to track time so I'm not overly worried but it is a question of some interest. Does Magic correct this limitation? Does TOS 2? Is there any auto program that might be able to fix this? Butler James, for example, only allows two slots for the year, do other control panels allow more?

Steven Slater "Come Over Hear!"
aa860@ccn.cs.dal.ca Mon. 8-9PM
6209 Allan St CKDU 97.5 FM
Halifax, NS B3L 1G8
Canada Librarian for Nova Scotia Atari
902-492-0609 (h) Computer Users Group

http://www.ccn.cs.dal.ca/~aa860/Profile.html my site
http://www.ccn.cs.dal.ca/Media/CKDU/ CKDU-FM's site
http://www.ccn.cs.dal.ca./Technology/NSACUG/NSACUG.html NSACUG's site
"""

3138. Re: Second IDE drive on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <Dro3yF.HAn@cix.compulink.co.uk>
Source record: 144923

In message <4ncb5v$nj3@yama.mcc.ac.uk>, mbge4mdc@meehpb01.ee.man.ac.uk said:
>==========
>comp.sys.atari.st #11892, 1583 chars, May 15 10:20 96
>From: mbge4mdc@meehpb01.ee.man.ac.uk
>>----------
>Article: 72888 of comp.sys.atari.st
>Path: cix.compulink.co.uk!news.compulink.co.uk!btnet!tank.news.pipex.net!pipex!usenet1.news.uk.psi.net!uknet!yama.mcc.a>c.uk!bofh.dot!meehpb01.ee.man.ac.uk!mbge4mdc
>From: mbge4mdc@meehpb01.ee.man.ac.uk (Xav)
>Newsgroups: comp.sys.atari.st
>Subject: Second IDE drive on a Falcon
>Date: 15 May 1996 10:20:47 GMT
>Organization: University of Manchester
>Lines: 22
>Sender: mbge4mdc@meehpb01.ee.man.ac.uk (Farag Elburki user)
>Distribution: world
>Message-ID: <4ncb5v$nj3@yama.mcc.ac.uk>
>NNTP-Posting-Host: meehpb01.ee.man.ac.uk
>
>Yes, I know this has been covered before, but I (stupidly) didn't pay much attention at the time. I have now been given> the chance to get an 850meg IDE drive for 50 quid, though, so I figured I'd finally recase my Falcon and get it.
>
>What I need to know, however, is if there are any known restrictions on using a second IDE drive. I ALREADY HAVE HD DRI>VER, so don't tell me about that. I also know about master/slave jumpers, so don't bother there. What I need to know is> stuff like:-
>
>oWill any IDE or EIDE drive work? Or are there types/manufacturers to avoid?
>
>oDo they all have the same connections? I.e. will a 3.5" one have the same plug/socket as a 2.5"??
>
>oWill I just need to "split" the lead, as I would to hang another SCSI device in the middle of a chain?
>
>oDo I have to worry about terminators?
>
>oAnything else anyone can help with.
>
>
>Cheers in advance,
>
>Xav
>--

>Email: mbge4mdc@fs1.ee.man.ac.uk
>Web: http://www.compsoc.man.ac.uk/~xav/
>"It's who I am, it's what I do - I can't change" - Sledge Hammer
>

3139. Re: Screen Width

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <832623150_OASIS_@wile.demon.co.uk>
Source record: 144924

In article <832498122_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

> In article <829769018_OASIS_@phil4.demon.co.uk>
> phil4@phil4.demon.co.uk (Phil Hough) said:-
>
>>Is everyone posting to this group nowadays using horizontal res
>>greater than 640pixels ??
>
>Nope. :-(
>
>>As you can probably tell from the header (see X-Newsreader line) I'm
>>using OASIS on my Atari, and at the moment in High Res, 640*400,
>>however I am increasingly finding that the right hand edge of people's
>>articles is being 'chopped' off.
>
>It's a real pain I know.
>
>>This would be fine it I had the right size screen, but to be honest it
>>stops the news being readable, I have to stop reading, scroll the
>>article to the right, and then scroll it back again... only a minor
>>gripe, but a pain all the same.
>
>Sometimes I find it easier to "pretend" to reply to the article and
>then reformat it so I can read it, after which I abort the reply.
>Mostly, I ignore the article though!
>
>>As a plea from me, could people using screen widths greater than
>>640*400 please reformat their articles, so in general they mostly fit
>>onto the screen ???
>
>Here here! :-)
>

And Here !! I vote this motion be passed forthwith :)))))

--

_____oOO_\|/_OOo_____
				FALCON 030 (640x400!) T O T A L	Love / Hate to:	
				MOTOROLA INSIDE H A R M O N I C	paz@wile.demon.co.uk	
	/	\No graphics card! D I S T O R T I O N	# # # # # # # # # # # #	
	I am over 18, but my IQ isn't. F F	# Natural Inspiration #	
	Be excellent to each other and party on	# # # # # # # # # # #	

3140. Re: Frontier Cheat....

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <832613874_OASIS_@phil4.demon.co.uk>
Source record: 144925

In article <4nj267$9fp@orm.southern.co.nz>
clifton@southern.co.nz (Forsythe and Guy) said:-

>Hi there,
>I have found a cheat/bug in Frontier which allows heaps of cargo space....
>
>What you do is buy some rubbish then press the jettison button that would
>be below it if you had some other stuff, then you should jettison 1 ton
>of water which you don't have and bingo! you have one more tonne of cargo
>space.....
>
>Warning: You have to keep an eye on your hull condition as sometimes the
>crates damage your hull.
>
>I have a save game with a fully equipped Viper Defence Craft.....
>
>Large Plasma Accelerator
>Class 7 Hyperdrive (150+ Light years)
>900 Shield generator units
>100 Cabins
>Every upgrade that a Viper can have except the mining machines
>4 Naval Missiles
>20 million + credits
>
>If people want me to, I'll UUENCODE it and upload it as a reply to this
>thread.
>
Hi there.... I have a small program I downloaded from AdLib BBS which
goes even further than this. It allows the editing of the saved
games, to make your ship much better (and give you more cash), but
what is even better is that you can still have a tiny ship (fast) and
have a large plasma accelerator, missiles and lasers without a problem
with ship size (you can even have a maximum sized cargo), so ship size
doesn't effect weapons etc.

If anyones interested, email me:

vrc@phil4.demon.co.uk

BTW: WARNING: this may remove your enjoyment of the game !

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3141. Robinson's Requiem

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: dogmeat@netcom.com
Message-ID: <dogmeatDrntst.Do@netcom.com>
Source record: 144926

All:

HELP! Can anyone send or tell me where to find a cheat sheet for
this game? Or at least a list of the #)(*% things you can manufacture?

Much appreciated!

--
--
Brett Nair - dogmeat@netcom.com

"Holy the lone juggernaut! Holy the vast lamb of the middle-class!
Holy the crazy shepards of rebellion! Who digs Los Angeles *IS* Los Angeles!"
- Allan Ginsberg, "Introduction To Howl"

3142. Re: Soup Compatable OLMR for the Atari st

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <319f99dc1bbc81@sn.no>
Source record: 144927

Chris Cracknell (ad329@james.freenet.hamilton.on.ca) wrote:

>Does anyone know of a SOUP compatable Off-Line Mail Reader for the Atari ST
>as well as the URL of the website where I can get a copy of it?

Yeah- 'Okami' which I'm using right now..

Hallvard
--
_/_/_/

3143. Freedom?

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4nni6e$8nh@atle.abc.se>
Source record: 144928

Wasn't Freedom II supposed to be released by now? Does anyone know if it's still under development?

c a r l l o f g r e n

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3144. Atari Internet Sale

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: hace@delphi.com
Message-ID: <p7GPpT5.hace@delphi.com>
Source record: 144929

Anyone got some info on the latest internet sale by way of Don Thomas?
Just wondering while I'm waiting for Don's email reply.

George

3145. Re: OASIS 2 freeezes up

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199605192350.AA02072@moroder.demon.co.uk>
Source record: 144930

In comp.sys.atari.st, chris@cpoole.demon.co.uk (Chris Poole) wrote:
>All that happens when I try to log on is the dialler window appears,
>and the program seems to lock up, requring a reset. This happens if I
>try to log on from within Oasis 2, or if I start Ice from the desktop,
>or if I use low_mem.prg. This still happens now that I am trying to
>use version 2.01, so I am wondering if there is something very
>fundamental I have cocked up.

Exactly the same thing happens to me (4MB STE, TOS 2.06). Watching the modem very carefully, I can see that ICE sends what should be the reset string as soon as I choose Ice Connect, but nothing ever gets sent back. Only one of the modem lights flashes, so I reckon it's not receiving ASCII data. This happened with both versions 2 and 2.01.

Is anybody having the some trouble with ICE_NET as I am? Nobody else seems to have reported this, but when I go to the TCP/IP Details screen, the buttons don't quite work: "Help" merely switches between black and white when I click on it, "OK" brings up the help screen, and only "Undo" lets me get back to the main menu. And on the News Options screen, the machine locks up altogether. Phil thought it might be due to a corrupt resource file, but it happens with both versions.

Stephen
--
to@ The cool kids are dancing and we sit round the side
rbrnmooe. ou Teeth marks on our neck that we're trying to hide
oo rdrdeo..k But with our pale expressions, it's not hard to see
mnc That we are secret vampires and we're getting thirsty

3146. Japanese for Atari St/Problems with Pc-Speed

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199605191141.a22347@b.maus.de>
Source record: 144931

In Msg A21942@B, Christoph Chi (chimdjgh@hydra.zrz.TU-Berlin.DE) wrote:

>Or does anybody know a Japanese Word-processor for a real Atari-St

AFAIK there's a set of Japanese (Kanji?) fonts for the Signum word processor by Application Systems Heidelberg (ASH). However, I believe that the program Signum istelf only exists in a German version (i.e. German menus, dialogues and docs etc.). But since you seem to live in Germany this shouldn't be much of a problem I guess.

Check out ASH's home page for more information:
http://members.aol.com/ashinfo/index.html

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

3147. Re: ScapeGhost

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <832628230_OASIS_@husbands.demon.co.uk>
Source record: 144932

In article <4nn419$bsh@lava.ivg.com>
hspijker@noord.bart.nl (Henri Spijkerman) said:-

>Is there ANYONE who has/knows the game 'ScapeGhost'? It was issued by
>the famous Level9 adventure-team in 1989, and also on the Atari ST.
>
>I tried everywhere to find this game, which seems to be very nice, but
>no trace....
>
>Maybe I should try this request in a other group, but which?
>
>Greetings---------------------------->Henri Spijkerman
>
>---
>| Henri & Wietze Spijkerman | The Netherlands |
>| Schelpkreek 2 | Email : hspijker@noord.bart.nl |
>| 8032 JE Zwolle | Voice : (31) 38-4544717 |
>---
>

Yeah....I got it! Email me privately to discuss! Good game! Play it at home!

=---=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=---=

3148. Re: Screen Width

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: martinr@hookup.net
Message-ID: <832580504_OASIS_@hookup.net>
Source record: 144933

In article <832623150_OASIS_@wile.demon.co.uk>
paz@wile.demon.co.uk (Mark Parry) said:-

> In article <832498122_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
>> In article <829769018_OASIS_@phil4.demon.co.uk>
>> phil4@phil4.demon.co.uk (Phil Hough) said:-
>>
>>>Is everyone posting to this group nowadays using horizontal res
>>>greater than 640pixels ??
>>
>>Nope. :-(
>>
>>>As you can probably tell from the header (see X-Newsreader line) I'm
>>>using OASIS on my Atari, and at the moment in High Res, 640*400,
>>>however I am increasingly finding that the right hand edge of people's
>>>articles is being 'chopped' off.
>>
>>It's a real pain I know.
>>
>>>This would be fine it I had the right size screen, but to be honest it
>>>stops the news being readable, I have to stop reading, scroll the
>>>article to the right, and then scroll it back again... only a minor
>>>gripe, but a pain all the same.
>>
>>Sometimes I find it easier to "pretend" to reply to the article and
>>then reformat it so I can read it, after which I abort the reply.
>>Mostly, I ignore the article though!
>>
>>>As a plea from me, could people using screen widths greater than
>>>640*400 please reformat their articles, so in general they mostly fit
>>>onto the screen ???
>>
>>Here here! :-)
>>
>
>And Here !! I vote this motion be passed forthwith :)))))
>
>__
>
>_____oOO_\|/_OOo_____
>|| ||| FALCON 030 (640x400!) T O T A L | Love / Hate to: ||

>|| ||| MOTOROLA INSIDE H A R M O N I C | paz@wile.demon.co.uk ||
>|| / | \No graphics card! D I S T O R T I O N |# # # # # # # # # # # #||
>||I am over 18, but my IQ isn't. F F |# Natural Inspiration #||
>||Be excellent to each other and party on ....|# # # # # # # # # # # #||
>
>
>
>
>
>
>

--
I don't know about you but on my Falcon it's 720 x 512 with Blowup and
a Multisync Monitor in 256 colours . I hardly ever get text that is to
long to read screen wise . I noticed in your Sig. " No graphics card "
there ain't to many of us that need it on a Falcon .
---
martinr@hookup.net Falcon030 4megs/85IDE/1.6SCSI/Powerup2/Imagecopy4/
Apexmedia/Roland D70 Synth/...

3149. Re: ZIP Disk for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-19 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199605191255.a8162@a.maus.de>
Source record: 144934

>Another thing about the ZIP Drive: It can only be set to use Device
>number (Not sure on this) 4 and 5 or 5 and 6. I'm not sure which is the
>correct 2 possibilities. It can NOT be set to use device numbers 0 thru
>3.

5 and 6 is correct. With ICD adaptors, it has to be set to #5, as #6 is
occupied by ICD. (Internal clock or just plain nothing, but unusable.)

bye, Peter

3150. Re: DEARCHIVERS

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4npkpa$bd3@m1.cs.man.ac.uk>
Source record: 144755

In article <31A03858.878@cbl.leeds.ac.uk>, glen@cbl.leeds.ac.uk (glen varley) writes:
>Is there a comprehensive utility to dearchive .arc, .lzh files etc.?

Yep, go to hensa

http://micros.hensa.ac.uk:70/11/micros/atari/tos/tools/

And you will find just about all decompression software...

Anthony

--

Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.

3151. Samsung HD on ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: Christian Oehser <oehser@x4u2.desy.de>
Message-ID: <31A05C40.303ADFCC@x4u2.desy.de>
Source record: 144756

Hi everybody out there,
has anybody ever got an Samsung SCSI-HD
runnig on a ST?

--

_____
Christian Oehser, Hamburg university
oehser@sugra.desy.de

3152. Re: Screen Width

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <832679704_OASIS_@land.demon.co.uk>
Source record: 144757

>>As a plea from me, could people using screen widths greater than
>>640*400 please reformat their articles, so in general they mostly fit
>>onto the screen ???
>
>The problem is, I haven't got a clue how long 640 pixels is relative
>to how long my lines are. All I can do is copy the lengths of other
>posts...

I could be wrong but I work it in characters; 80 being the max I can view. But as you can see I use less, 72 in fact. That's because it's the same as my WP setup for sending submissions to editors. I'm sure anyone reading my mails has no problem because they fit easily on their screens. A bit silly to send something that you know can't be read easily. No?

Alistair Potter.

--

ali@land.demon.co.uk Edinburgh, Scotland.
~~~~~~
The first duty of a revolutionary is to get away with it.
- Abbie Hoffman.
~~~~~~

3153. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4npr1i$sqh@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 144758

wilsontjb@cix.compulink.co.uk ("BARRY WILSON") wrote:
>
>Like I said in my post, have a look at the pin spacing.
>
>The 68030 in my TT has a PGA package with pin space of 0.1 inch,
>The Falcon uses a 68030 in a surface mount package with pin space
>of 0.025 inch.
>
>ATB Barry wilsontjb@cix.compulink.co.uk
>

Wow! You're one of the lucky ones, I'd kill for a PGA TT, especially if the the FPU was PGA because then you could buy a 50 MHz '882! The TT I worked on had a surface mount '030, so I'm 99.9% sure it has the same pin spacing as the Falcon. I've seen the Falcon CPU and it didn't strike me as being any different.

Dan

3154. Re: HP DJ600 Control

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4npdf1$eak@josie.abo.fi>
Source record: 144759

Peter Missel (Peter_Missel@a.maus.de) wrote:
::
: No, this won't be sufficient. The full sequence is in the below file.
: Just print it from the Desktop before using any application software. This wia to be done in every session, since the HP printers don't have any
: non-volatile memory to remember their settings.

No - they do! You can send HP600/660/850 two kinds of commands: permanent and non-permanent. Once I used the DOS-version of HP Control Panel (w. DOS-emulator), these page-size, etc. settings have been correct for six months now =) !

And, yes - I've switched the printer off during that time.. It really has some NV-RAM, so you only have to set things up once. Unfortunately, the only easy way to do this is through DOS or Windows =(...

Greetings,
Tommi

3155. FS: Application Software (USA)

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4nq2hn$t24@madeline.INS.CWRU.Edu>
Source record: 144760

All Prices Include USA Shipping !!! All original disks . . .

Title Authors Description Price

A Ram Kuma Ram disk/print spooler $5.00
BeckerCad Abacus Software Solid CAD application $12.00
CAD 3D 2.0 Antic Cool Cad prog $10.00
Canvas Draw Software Direct Nice Paint program $5.00
CZ Android Hybrid Arts MIDI patch/Casio CZ $5.00
DAC Easy Accounting DAC Finances $8.00
Degas Elite Batteries Incl Paint program $8.00
Diamond Back II HiSoft Hard drive backup util $10.00
Diamond Edge HiSoft Hard Drive Repair/opt $10.00
Easel ST Computer Fenest Place pics on desktop $5.00
Flash 1.6 Antic Telecomm $5.00
Hard Disk Accelerator Beckmeyer Hard drive cache $5.00
Hotwire CodeHead $5.00
Interlink ST Intersect Soft Telecomm package $5.00
Knife ST HiSoft Disk diagnostics/repair $10.00
Master Tracks, Jr Passport 24-track seq; Falcon OK $15.00
Maxpak Softwerx Ramdisk/disk copier/etc $5.00
Microsoft Write Microsoft Word Processor $20.00
Minix ST Prentice-Hall Minix Filesystem $12.00
MultiGEM Plus Rimik Enterpr Multi shells/launch $8.00
MultiTOS Atari Multitasking OS/AES $15.00
NeoDesk 3.01 Gribnif Replacement desktop $12.00
Neodesk 2.0 Gribnif Replacement desktop. $5.00
Paintworks Activision Paint Studio $5.00
Personal Draw Art Migraph Clip Art $5.00
PC Ditto Avant-Garde Old IBM XT Emulator $5.00
PM Interface Xlent Soft ? $5.00
PrintMaster Unison World Certificate/Banners $8.00
PrintMaster Art Gall Unison World Clip Art! $5.00
Prism Paint 1.0 Lexicor Advanced paint/anim $10.00
Quartet Microdeal Music composition $12.00
Regent Word II Regent Soft Word Processor $12.00
Shadow Antic Download Multitasker $5.00
Spectrum 512 Antic 512 color paint program $5.00
SpeedoGDOS 4.x Atari Scalable font system $10.00
ST Home Accounts Haba Checkbook/finances $5.00
Supra Hard Disk Utils Supra Nice utilities $5.00
Turbo ST Softrek Screen Speeder $5.00
WordPerfect WordPerfect April 1991 Version $20.00
Zoom Racks Quickview Hypercard-like Manager $5.00

--
Sanjay Parker [G O T R I B E ! ! ! !]
sxp17@po.cwru.edu

3156. FS: Programming Languages/Utilities (USA)

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4nq2mt$t3o@madeline.INS.CWRU.Edu>
Source record: 144761

All original disks. Includes USA shipping. [Overseas/foreign extra]

Name Author Description Price

4X Forth Dragon Group Forth programming language $15
DevPac ST v2 HiSoft ST Assembly $15
Kissed Michtron Self-relocating debugger $8
Lattice C 5.x HiSoft Ultimate multi-pass C compiler. $45
Micro C-Shell Beckmeyer Unix like C shell with tools $10
Micro Make Beckmeyer Unix type MAKE utility $5
Minix ST Prentice-Hall Minix filesystem and utilities $15
Modula-2 TDI Software Editor/Linker/Compiler/Toolkit $20
Personal Pascal OSS Simple Pascal $5
Pers Pascal v2 OSS Advanced, but still simple $10
Prospero C Prospero Soft C Compiler $20
Tempus DER CCD / Eidersoft Original version of above;Falcon OK $10
WERCS Michtron Resource constr set; several languages $5

--
Sanjay Parker [G O T R I B E ! ! ! !]
sxp17@po.cwru.edu

3157. Re: Help... Please....

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: tommy@sun.pris.bc.ca
Message-ID: <4nq2o4$s5r@scipio.cyberstore.ca>
Source record: 144762
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

smooth1@panix.com (The Smooth One) wrote:

>My hard drive seems to be in a boot loop. It won't stop re-booting. It
>also wiped out my ICD boot disk. Can anyone tell me how to stop my drive
>from re-booting and where can I download/get another boot disk. The disk
>I have say the Link, The Link2 and it's version 6.5.5.
>--
>Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
>Being all that he can be... Without joining the army! The Smooth One.:>

I would disable your desk accessories and auto folder programs. One of
these can cause the reboot cycle you describe. I think you disable
auto prgs and accs by holding shift or alt and a mousebutton while
booting. I'll look it up in my manual if you don't know.

As for the disk, you should be able to replace that from ICD. They're
still around. It does sound like a bad accessory though or auto folder
prg.

Good luck

Tom

For my weekly column of straight talk and humor, check out my homepage at:
www.pris.bc.ca/tommy

3158. Re: Atari Works / STFAX

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: tommy@sun.pris.bc.ca
Message-ID: <4nq26l$s33@scipio.cyberstore.ca>
Source record: 144763

musicman@pixi.com (Vernon L Enriques) wrote:

>Aloha there fellow Atarians:

>Does anyone out there know how to convert an Atari Works (.STW) file
>into a useful file for Faxing on STFAX?

Pages 129 through 132 of the Straight Fax 2.0 manual cover this in
detail, on the subject of printing GDOS and speedogdos. Good luck.

Tom
For my weekly column of straight talk and humor, check out my homepage at:
www.pris.bc.ca/tommy

3159. Re: ATARI HARD DRIVE INFO NEEDED

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: tommy@sun.pris.bc.ca
Message-ID: <4nq26q$s33@scipio.cyberstore.ca>
Source record: 144764

andypt@enterprise.net (A Truby) wrote:

>Help

>I need some help in choosing a hard drive for my ste.

>I want to install a hard drive but am a complete dead head and dont
>understand computer talk, so could somebody please explain in plain
>english what I need.

>Gary (Computer Dead Head)

There are several options. One, buy a cheap old atari sh204 - 20 meg drive. I recently picked up one with a 520, color monitor and printer for $50, so you can see they're out there cheap.

Two, buy The Link II (scsi converter) and then you can buy a used or new Macintosh (or ibm for that matter - but they're much rarer) external scsi drive for use with your atari. Pick this option if you want to get a big honking hard drive, but think you may change platforms sooner or later. You can move the drive to a mac or an ibm (if you get a scsi card for it.)

You can also buy a scsi hard drive with an adscsi host adaptor card. Personally, if you're just looking for a little storage capacity, I'd go looking for a used sh204. Otherwise, buy a Link II. If you buy the Link, you can also ad an external scsi CDROM and make your system fairly powerful.

Hope that's helped....

Tom

For my weekly column of straight talk and humor, check out my homepage at:
www.pris.bc.ca/tommy

3160. Re: M.A.C.E. Australia Homepage!

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4nq1ti$sfr@preeda.internex.net.au>
Source record: 144765

John Moon (johnmoon@connexus.apana.org.au) wrote:
: M.A.C.E. the Melbourne Atari Computer Club in Australia now has a homepage.

And it might also help if i also include the URL!!!! ooops!!!! sorry
bout that chief!

http://connexus.apana.org.au/~julian/mace/mace.html

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3161. Re: Screen Width

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: Dave B <daveb@mbha.demon.co.uk>
Message-ID: <832596266snz@mbha.demon.co.uk>
Source record: 144766

In article <4npjai$akq@m1.cs.man.ac.uk>
jacquesa@cs.man.ac.uk "Anthony Jacques" writes:

] >As a plea from me, could people using screen widths greater than
] >640*400 please reformat their articles, so in general they mostly fit
] >onto the screen ???
]
] The problem is, I haven't got a clue how long 640 pixels is relative
] to how long my lines are. All I can do is copy the lengths of other
] posts...

640 pixels at 8 pixels per character = 80 characters wide (I think). If using screen res > 640 (I use 1024), you will need to set your editor to wrap at 78 characters (the max recommended line length for email and posts IIRC).

Oasis2 opens a text window for reading at full width, I have written to Phil asking him if it can open to the line length of the message body.

--
Dave B
---
daveb@mbha.demon.co.uk

3162. Oasis2 Logon Problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: jmax@interport.net
Message-ID: <4nq52e$re9@interport.net>
Source record: 144767

I'm trying to set up Oasis2 on a MegaSte with TOS 2.06 and 4megs of memory. I'm having trouble logging on to my ISP. I tried both PPP and SLIP and have the same thing happen. After I input my username everything freezes. My logon script is as follows:

```
r:> s:PPP
r:Username: s:xxx
r:Password: s:xxxxxx
```

Oasis gets as far as inputting the username and then just stops. I have to reboot after that.

Also, is there any way to change the port used?

Thanks,

John Hobbs
jmax@interport.net

3163. Re: DEARCHIVERS

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4nq5hc$k7k@freenet-news.carleton.ca>
Source record: 144768

glen varley (glen@cbl.leeds.ac.uk) writes:
> Is there a comprehensive utility to dearchive .arc, .lzh files etc.?

I had grown to hate the thought of trying (in vain, as often as not) to de-arc files. Then I got DCX220.PRG from Suzy Bee, and it's never failed me yet. De-arcs LZH, ZIP, ZOO,& ARC. Has an easy to use interface. In short, it's a genuine Atari TOS program!

--
Songshop Musical Productions / "Imagine there's no countries,
Box 266, Shawville, Quebec / It isn't hard to do...Nothing to kill
J0X 2Y0 (819) 647-6022 / Or die for, and no religions, too..."

3164. Re: Setting disk ID number on ICD drive?

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4nq5qc$k91@freenet-news.carleton.ca>
Source record: 144769

"Gerald W. Gordon" (gordon@med.unc.edu) writes:
> Hello,
> Does anyone know how to set the ID number of an ICD FA-ST disk
> used on the Atari disk bus of an Atari Mega4 computer?
> I would be grateful for help with this question.

There's a small window on the back, where you can click the numbers 0~? (I never went beyond one, but it may well go all the way to 7)
I'm assuming here, that you mean you're using the DMA output from the Mega 4.

--
Songshop Musical Productions / "Imagine there's no countries,
Box 266, Shawville, Quebec / It isn't hard to do...Nothing to kill
J0X 2Y0 (819) 647-6022 / Or die for, and no religions, too..."

3165. Re: All Atarians Please Read! & Reply!

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: fpierce@charm.net
Message-ID: <4nq6qe$8jt@canton.charm.net>
Source record: 144770

John Townsend (towns@best.com) wrote:
: In article <4n0dub$d3l@news1.emplink.net>, tj@godfather.com (Thomas
: Ferreira) wrote:

: |I have had this message posted online for a couple days and have had a
: |good amount of responses. If you have not responded so far my email
: |about your ideas and thoughts of this new magazine, THEN I WANT TO
: |HEAR FROM YOU.
: |
: |[...]
: |Thanks Again!!!!
: |
: |Thomas Ferreira

: [...]
: I think if you sit down and honestly answer these questions, I think you
: will find that a new Atari based print magazine just doesn't make good
: business sense. However, if you are looking to do this because of your
: passion for Atari products and you want to have fun (and you have no
: desire to turn a profit or break even for that matter), then go for it.

: -- John Townsend
: Former Atari OS Engineer
: (and long time owner of Atari products (can you say Atari 400?))

It's a nice idea but I would not like to see resources (subscribers,
writers, & advertisers) diverted from the two existing Atari magazines in
the Western Hemisphere, i.e. ST Informer and Current Notes. If there is
some Atari need that those two aren't filling, why not send some writing
in their direction?

fdp

Fred Pierce - fpierce@charm.net http://www.avialantic.com
the JACK B. POAGE AIRSHOW - http://www.avialantic.com/poageshow/airshow1.html
Mid Atlantic Air Museum - http://www.avdigest.com/maam.maam.html
College Park Airport Museum - http://www.avdigest.com/collpark/collpark.html
---

3166. Re: Help... Please....

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960520143659.11638C-100000@asia.lm.com>
Source record: 144771
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

urrr! you mean you had the original Link II disk in A drive and it wasn't
write protected? You might try Toad computers! Why use it as a boot disk
when a blank formatted floppy will work as well, since I assume you have
the hard drive set to autoboot!
Once you get another copy of the ICD utilities that will work
with the Link II, then turn off the hard drive, turn on the computer with
a BACKUP copy of the ICD utils disk, once you get to the desktop, turn on
the hard drive and run icdboot.prg, then install a C drive icon on the
desktop, open drive C and delete or rename the offending autofolder
program that I assume is the cause of the whole problem! Next, forever
more, don't use the original disks, if you can make a backup!!!!

On 20 May 1996, The Smooth One wrote:

> My hard drive seems to be in a boot loop. It won't stop re-booting. It
> also wiped out my ICD boot disk. Can anyone tell me how to stop my drive
> from re-booting and where can I download/get another boot disk. The disk
> I have say the Link, The Link2 and it's version 6.5.5.
> --
> Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
> Being all that he can be... Without joining the army! The Smooth One.:>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3167. Re: ftp-server with atari-soft?

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31a0cd2ef1ca740@sn.no>
Source record: 144772

Christian Zulehner (Christian.Zulehner@jk.uni-linz.ac.at) wrote:

>Hi everyone!
>
>I'm looking for some atari-st-software. (proggies, games etc.)
>So, does anyone know a ftp-server, which contains some atari- soft?
>
>please mail soon....

Download the Atari ST FTP site list and you'll find out where to go.
It's available via ftp at:

ftp.sn.no/user/hallvart/atari/info/ftplist.txt

Hallvard
--
_/_/_/

3168. Re: tos error #6 HELP

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31a0cd32f1cc602@sn.no>
Source record: 144773

covert (covert@Capital.Net) wrote:

>Since nobody responded to a previous post, can some one at least tell me
>what TOS error #6 means?

You can download a list I made over TOS error messages from:

ftp://ftp.sn.no/user/hallvart/atari/tos_err.txt

Hallvard
--
_/_/_/

3169. Oasis2 Networking Problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: jmax@interport.net
Message-ID: <4nqfnu$hl9@interport.net>
Source record: 144774

I've solved my logon problem with Oasis2 and my Mega STe by disabling the clock display function as suggested in other posts. Now the problem is networking. When I try to use SLIP, I receive nothing past the inital 88bytes it takes to log on. When I try any form of PPP, the view window says "Bad packet" upon connection. I get indication of some sort of data transmission in both directions, but I can't get anything to work. The send and receive lights on my modem indicate that transmission occurs in both directions around the same time, and comes in pulses. I don't see any relation between the data transfer and anything I'm trying.

I configured the program as best I know how, but the instructions are so "demon-specific" that I'm not sure I've gotten everything right.

I'm assuming that the domain name of jmax.port.net given to me by my ISP, interport.net corresponds to the demon structure of

username:jmax
hostname:port.net

I'm also assuming that by putting reply to: jmax@interport.net, that will override the incorrect jmax@jmax.port.net that Oasis2 forces you into.

Also, how does one handle the SMP server issue?

Also, I'm assuming that the "domain server" it's asking for is either a nameserver or a gateway server.

Any help would be appreciated

-John Hobbs
jmax@interport.net

3170. Re: Oasis2 Networking Problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: jmax@interport.net
Message-ID: <4nqgnr$jd0@interport.net>
Source record: 144775

John Maxwell Hobbs (jmax@interport.net) wrote:

: I'm assuming that the domain name of jmax.port.net given to me by my ISP,
: interport.net corresponds to the demon structure of

: username:jmax
: hostname:port.net

What I meant to say was:

hostname:jmax
domain name:port.net.

That seems to be the closest corrospondance to the demon structure.

-John Hobbs
jmax@interport.net

3171. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4nqmv1$bgn@blackice.winternet.com>
Source record: 144776

> robscha@data.rhein-main.de (Robert Schaffner) writes:

> >try to use the 'On Board' Terminators. I have 3 others, all that have worked perfectly
> >on my Falcon. If I use an External Terminator or another drive at the end of the SCSI
> >chain, it works perfectly.
>
> Hm, that sounds like a broken on-board terminator (array) !?
>
Nope, tried 2 sets of know good Terminators, still fails.

> >installed. Caused Daimond Edge Total Sector Sizes to go into Negative numbers.
>
> What is Daimond Edge? A Diskmonitor? I don't no..
>
Daimond Edge is a VERY Good Hard Disk Maintance program by Oregon
Research Associates. BTW, I sent them printouts so they can fix the problems.

> Hi, memory is expensive..
> I used 10Megs in Simms..(FX)
> All simms i got from some brocken PC's..
>
SIMMs have dropped drasticly in the last few weeks. Go to
"http://www.ram4less.com". $167. for a 72 pin, 16Meg SIMM, without parity,
70 or 60NSec. (As of May 14th)

This last weekend I took my Falcon apart again and install the last of the
Blowup, the Screen Extender and removed my ScreenBlaster II. While I had it apart
I changed the wire going to the DSP to a 30 ga., Twisted Pair, correctly grounded
at both ends. (Had to add a ground pin on the FX card.) Now my DSP works all the
time, even for JPEG's. Now I just need to get a faster FPU, the one I have in it is
only a -20 and "POV Ray" fails when I try to use it.

Rich Mier

3172. Re: CAB & MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <832707858_OASIS_@swampdog.demon.co.uk>
Source record: 144777

In article <4nojh8$2oc@newsflash.hol.gr>
drid@hol.gr (Daradimos Elias) said:-

> I'm using CAB12B and MagiC, i have installed CAB for
>multitasking, but I can't make it work. The STiK resident part is
>loaded and I load the STiK.PRG, but none of my programs (CAB, TELNET
>etc) recognize it leading to the 'STiK not loaded' problem.
>
> I hope that there is an answere 'outthere' and someone will
>share it with me, thanks <anybody>.

Best way imo ...

The WWW130 STiK installer has a "multitasking" button - use that option. All right I wrote the installer but it's not a blatent plug, its just that I use MagiC so I put that option in for myself.

You will end up with everything nicely tucked away in the folder you select, except for STIKTSR.PRG which will be in the auto folder. Although this is perfectly ok I personally prefer these things to be installed only if I'm going to use them so you can also move STIKTSR.PRG out and plonk it into your selected folder as well.

When you want to use STiK execute STIKTSR.PRG directly and it will install itself (and mess up the desktop) so you'll have to use the "tidy up" feature. Now execute STIK.PRG (the installer renamed it from STIK.ACC so there's no annoying prompt) - enable and connect. Once you've done that, just execute Cab and you are away. STiK should always be enabled and connected before you run Cab otherwise Cab assumes it is going to be used offline only and doesn't load the driver to communicate with STiK.

One very important thing - you must turn Pre-emptive multitasking *off* while STiK is connected otherwise MagiC will task switch during time critical STiK code - the effect on my system is the modem transmit light flickering madly and very little else happening.

I wrote a cheap 'n' cheerful launcher which can be installed on a keypress. All I have to do is hit ^L (or whatever) and the whole thing gets sorted plus the desktop gets tidied as well. Email me if you want a copy 'cos it's handy for other things, as it can be told to launch both by Pexec() for TSR's, or shel_write() for apps.

--

Guy Harrison

guy@swampdog.demon.co.uk

3173. Re: tos error #6 HELP

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <832709834_OASIS_@swampdog.demon.co.uk>
Source record: 144778

In article <4nonqf$13o@Usenet.Logical.NET>
covert@Capital.Net (covert) said:-

>Michael Severin (Michael_Severin@b.maus.de) wrote:
>: Hi there,
>:
>: c> Since nobody responded to a previous post, can some one at least tell me
>: c> what TOS error #6 means?
>:
>: description GEMDOS-E. TOS-E.
>:
>: Invalid handle -37 6 TOS Error #6.
>:
>: (it's from the hypertext ♦TOSERROR♦)
>:
>: Ciao Mike
>Thanks mike, but I was hoping for a more detailed answer. Like it means

Tos error -37 maps onto MSDOS error 6. Invalid handle means just what
is says ... when a program opens or creates a file it is assigned a
number (handle) which it has to use to access that file. If one of the
TOS filing system functions is passed a handle for a file that it does
not know about it will complain. The most likely cause of this will
badly written code like this ...

```
handle = Fopen("example",0);
Fread(handle,...);
```

ie the program did not bother to check that the file was actually
opened correctly - it just assumed it would be.

whereas ...

```
handle = Fopen("example",0);
if (handle < 0) /* bad news, didn't happen! etc */
Fread(handle,...);
```

does check.

--

Guy Harrison

guy@swampdog.demon.co.uk

3174. Re: Millenium bug for TOS?

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <832710868_OASIS_@swampdog.demon.co.uk>
Source record: 144779

In article <4notd8$cun@news1.io.org>
fl@io.org (Frank Lockwood) said:-

>Steven Slater (aa860@ccn.cs.dal.ca) wrote:
>: I've just listened to a discussion of the millenium problem and am
>: curious how it is going to affect Ataris.
>
>I too was curious and so set the time and date on my TT030, TOS 3.06 to
>11:58 pm on December 31, 1999 and watched the new year come in with no
>problems. The automatic date insertion in AtariWorks worked fine and
>showed January 1, 2000 after the change. Files saved both before and
>after the midnight change showed the correct dates and sorting files in a
>desktop menu (text mode) by date showed that the files saved on 01/01/00
>came later than those on 12/31/99. From all this I drew the conclusion
>that my TT is happily looking forward to the millenium.

There should be no problems with the system. For the purposes here it
is good enough to say it is represented as the number of seconds since
Jan 1 1980. The year is encoded in 7 bits so should be able to trundle
along until 2108 before screwing up. A lot of software should be fine
even if it thinks it is actually 1900 as long as it doesn't attempt to
do time calculatations. I would think that those programs which do
process time will be sensible enough to store the complete year even
though they may only display the last two digits.

--

Guy Harrison

guy@swampdog.demon.co.uk

3175. mono monitor wanted

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: tkk@sierra.net
Message-ID: <4nqt3l$9tc@nntp.sierra.net>
Source record: 144780

Want to buy a cheap mono monitor for Atari. SM124 would be nice. Want to buy in Bay Area so I can just come pick it up. Thanks.
Tae

3176. Re: Atari Internet Sale

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <Drq5Jz.5uK@news.hawaii.edu>
Source record: 144781

hace@delphi.com wrote:
:
: Anyone got some info on the latest internet sale by way of Don Thomas?
: Just wondering while I'm waiting for Don's email reply.

Don's Wacky Deal #2 is on display on Atari's Web Page at:

http://www.atari.com

Aloha,

John Perez/The Borg
jperez@uhunix.uhcc.hawaii.edu
UH School of Nursing Computer Specialist
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030PDFX/Rack - 2600 - Lynx II - Jaguar/CD - 400/800/130 XE

3177. C-LAB Falcon or an Apple Mac??

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: seahub@delphi.com
Message-ID: <Z3MuaIF.seahub@delphi.com>
Source record: 144782

Hi,
I've been using an ST and really love it! I'm in need of a new computer
though. I'm a musicion and want to get into direct to disk recording.
I've heard that the Falcon is exellent machine, but know that Macs are too.
I'm worried the software for the Falcon would be hard to find. Apple still
seems to be popular, but I need some advice. Please let me know by E-mail
or by post.
Much Thanks,
Sean

3178. GOBLINS II...Help!

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960520212044.12984A-100000@mhc.mtholyoke.edu>
Source record: 144783

Hi,
I'm playing a game, Goblins II, and I am in some sort of weird psychedelic musicland. I have the following items: rock, bottle, matches, net, pump, tune, and elixir from Vivalzart's place. I have done almost everything possible to find a doorway back to reality (out of this dreamworld) and can't find out what to do. The clip is still holding the tube shut, and I've gotten the music (tune) that's needed for the basketball treehouse. If you've played the game and can be of some help to me, could you please send me a message telling me how to get the hell out of where I am? Thanks in advance, Bye.

3179. The original Goblins II is possible on Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960520212602.12984B-100000@mhc.mtholyoke.edu>
Source record: 144784

Just need to run ST2Falc, switch the preset to ST/STE, then click "on memory", quit the program, and then change the rez to STLow. You can even install Goblins II on the hard drive without it bugging out. Backward will work with GII for awhile, but soon after it freezes.

3180. Problems with NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199605202130.a22946@b.maus.de>
Source record: 144785

In Msg A22444@B, Carl Lofgren (m9174@abc.se) wrote:

>they worked fine with NVDI3, but not under v4.

Have you tried to turn off font checking? You can do this with the 'Fonts and Caches' CPX or by editing nvdi.inf directly (CHECK_FONTS = 0).

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

3181. Re: STE to video jacks?

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <R-Gs68L.graphic@delphi.com>
Source record: 144786

Mickey Boyd <boyd@zeno.math.fsu.edu> writes:

>jacks on the front of my VCR. Alternately, I would like to plug them into
>an SVIDEO jack, if possible. Doing so directly from the "TV" jack on the

Sorry, S-VHS benefits will not be available from this computer.
S-VHS output is actually the seperated luminance and chrominance signals....
and not available from the Atari.

>monitor port. It makes composite video, red, green, blue, HSYNC, VSYNC,

Now you're on the right track....composite video is what most (all?) vcr's
with RCA-type video jacks are looking for....but, please try this at your own
risk!

3182. Screen Width

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <12917_DCroker@mettav.demon.co.uk>
Source record: 144787

Hi Phil!

p> Is everyone posting to this group nowadays using horizontal res
p> greater than 640pixels ??
Yep, I've got an Overscan board in this STFM :-))

p> however I am increasingly finding that the right hand edge of
p> people's articles is being 'chopped' off.
p>
p> it stops the news being readable, I have to stop reading, scroll the
p> article to the right, and then scroll it back again... only a minor
p> gripe, but a pain all the same.
Fair point.

p> As a plea from me, could people using screen widths greater than
p> 640*400 please reformat their articles, so in general they mostly fit
p> onto the screen ???
Personally I set my message editor to 76 for editing and 79 for viewing.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3183. Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199605202233.a23150@b.maus.de>
Source record: 144788

In Msg A22657@B, Richard Thomas (dickie@mistral.co.uk) wrote:

>Whenever I try to print from CAB, and press "print" from the dialogue,
>Cab just seems to freeze

Are you sure that CAB really freezes? How long did you wait? ;-)

The problem may be NVDI's configuration, the amount of free RAM in your Atari, and its speed. If the printer driver is configured to print greyscales or true colour then do not wonder. Colour and greyscale printing need awful lots of memory and an 8-MHz-Atari is too slow for that, IMHO (it even takes a loooong time on my Falcon). So I'd recommend to switch the printer driver to black&white printing (in the CPX).

If Cab doesn't print then, check your configuration with some other applications that use GDOS for printing, ie. Kandinsky, papyrus, etc.

>though with word processing programs, the LQ mode works fine.

So you can print via NVDI with your word processor but not with CAB? That would be strange ...

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

3184. Re: WTB: 2.5" IDE drive 30mb+

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <832689576_OASIS_@phil4.demon.co.uk>
Source record: 144789

In article <4nlvnk$ngt@newsbf02.news.aol.com>
everettc3@aol.com (EverettC3) said:-

>>> I have a 40MB I'll sell for $40
>>>
>>> Everett
>
>>Can you post it to the UK? what do I have to do to get it to work on my
>>stfm?I can post it anywhere. I just don't know about the shipping cost If
>it woulb >be worthwhile to you.
>
>The drive was pulled from my A1200 when I upgraded so It's already
>formatted. You would have to change the screen mode. I assume you have a
>cable.
>
>If you're really interested I'll look into the shipping. Can you pay in
>$US?
>
Hold on one sec:

This is comp.sys.ATARI.ST and this chap is wanting to fit an IDE harddrive to his STFM, and Atari, not Amiga.

As far as formatting goes, I know Amiga and Atari Floppy Disk formats are very very different, I'm not sure about Harddisk also, but as the Amiga uses extended filenames and the Atari doesn't I'd guess that the harddrive would need re-formatting.

Also whats this about 'screen mode' ??? What has the screen mode got to do with if the drive will work ??? besides Amiga and Atari screen modes are different anyway.

As to an IDE drive working with am STFM, I'm sure you are better off trying to use a SCSI drive. To use the harddrive you will need some sort of host adaptor, for an IDE drive, because the STFM only comes with one for ACSI drives (Atari's own type), and unless you already have a Host Adaptor, I'm not sure there are any for IDE drives (correct me If I'm wrong !), and Atari STFMs. If this is the case get a SCSI drive (for which there are host adaptors) and a host adaptor (Top Link etc.) and use that.

If you don't have an IDE host adaptor already, or can't get one, or don't have formatting software (use AHDI 6) then get a SCSI drive, and save yourself the huge amount shipping to the UK will cost.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3185. WTB or FS Messages

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <832689970_OASIS_@phil4.demon.co.uk>
Source record: 144790

As we haven't yet managed to arrange a comp.sys.atari.marketplace newsgroup yet, we might try and get a standard subject line sorted out for _this_ newsgroup. One which states the following would be fine:

i)where the item is being sold from
ii)where the seller wishes the item to be purchased from
iii)what it is that is being sold

eg.

FS (UK+) 30Meg SCSI Harddrive

indicates that for sale is a 30MByte SCSI Harddrive, the seller lives in the Uk and wishes to sell anywhere (indicated by UK+)

whereas

WTB (US) Colour Monitor for 1040STe

indicates the user wants to buy a colour monitor for his/her 1040STe, and is really only interested in offers from within the US.

Posting with the use of country included saves people not living local to the sender, from reading through the whole of the article only to find the live the other side of the world, and so its pointless buying the item (due to shipping costs !).

If adopted this method af stating in the Subject line where and what is for sale (or wanted) will save potential customers time, and effort.

If you disagree with any of the above, please post here.

Also if you fancy putting together an FAQ on the subjet above, please do, and post it frequently (providing its not too lengthy !!).

If *anybody* can arrange for a marketplace newsgroup then please please do so, the number of articles in this group relating to items for sale or wanted is still as high as ever, and I'm sure people not interested in them would love to see an newsgroup free of them !

ATb.

--

Phil H

---

email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.

```
*********************************************************************
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
*********************************************************************
```

3186. Re: Using a (PC) modem for Internet access on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <832693170_OASIS_@phil4.demon.co.uk>
Source record: 144791

In article <191starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

>
>
>Paul, these days that _is_ a normal modem port. 9-pin Serial cables can be
>had for US$5 and up.

$5 !!!! I just tried to buy one, and they wanted 15UKP (about $30(US))
for it !!! I made one myself for 6.61UKP (about $12(US)) and the
cheapest I've seen for sale is 10UKP (about $20(US)).

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3187. Re: Europe online

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <832694200_OASIS_@phil4.demon.co.uk>
Source record: 144792

In article <12728_LCollins@mettav.demon.co.uk>
LCollins@mettav.demon.co.uk (Liam Collins) said:-

>
> Hello, All
>
> I'm writing this through a BBS gate but I'm more and more tempted to
>take the plunge and get on the net myself.
> Looking through the (UK) papers I noticed a company called Europe
>online which seemed cheaper than most of the others, being unemployed ATM
>cost is a big consideration. My question is whether I'll have any problems
>with them, from what I've read and heard I've kind of gained the
>impression that the British Atarian has little choice other than Demon for
>problem free(?) access. I've seen the recent thread about Zetnet and I
>have to agree with those who disliked the slightly large set-up fee.
> If anyone has tried Europe online or has a list of Atari friendly
>providers I'd be glad to hear from you. In fact any advice would be
>appreciated, I've been BBS'ing for a couple of years now but I can't claim
>any great knowledge where the Internet is concerned so I'd like to know
>how deep the water is before I jump in :)
>
I don't know about Europe online... but:

Beware of cheap internet providers is what I say.. there are a few,
one for instance that offers a lifetimes free access for a one off
payment... cool, but a little risky, what if they go bust within a
year ???

Also some of the cheaper providers don't have 100%UK coverage, so you
end up paying large amounts of cash for phone bills.

Some smaller internet providers also use other providers facilities,
ie. usenet news, irc etc. etc. this isn't normally a problem, but the
agreement may not last forever. Or you could even find the internet
provided doesn't have any of these services, ie. they have no new
server, or irc server, and you have to use a public one instead, often
slower, and more inconvenient.

As to recommending an Atari Frienfly Internet provider, I don't know
!! When I joined demon, I never used their support phone line (because
the main desk was always busy :)), and so used their support
newsgroup instead, fortuantly I was able to get online initially, so
there wasn't a problem with contacting the newsgroup for help.

My suggestion is that as far as providers go, you may be better off
paying the little extra, because it is likely that it will work.

ATb. and good luck.

--

Phil H

----

email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3188. Re: Selling on Shareware registrations

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <832694582_OASIS_@phil4.demon.co.uk>
Source record: 144793

In article <RFSXVUASSSmxEwuQ@bpfd.demon.co.uk>
Steve Taylor <steve@bpfd.demon.co.uk> said:-

>Hello World.
>
>Just a theoretical question - sure to provoke meaningful debate, or not as
>the case may be...
>
>Can I sell on my "shareware registrations" which I no longer use.
>I know this means the authors lose out on new registrations, but if not, it
>does spell out one disadvantage of Shareware as opposed to
>Commercial Distribution, does it not???

Deja-Vu !!!

I remeber posting a question, almost the same as this not all that
long ago !!!

>
>Examples of shareware I have are:
>(and absolutely no malice intended to the respective authors)
>GSZRZ
>Everest
>Thing
>Ruftrade
>4-7-11
>Oasis (well it's a pre-reg!)
>
>Any thoughts appreciated.
>--
>
I think the views I got at the time, including from one or two
shareware authors, are that if you sell on the registered software,
that you contact the author first, the idea behind this was that they
change their records so they know who the new user is, and can keep
them upto-date with updates etc.

If the author is no longer on the scene, who knows !!!

Also were you going to sell on the software/registration, for less
than you originally paid ??? otherwise you may as well let the person
download/get from a PD lib the shareware version and register it
themselves (then you can keep your version !).

BTW: how much do you want for an Everest Registration Key ???

ATb.

--

Phil H

----

email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.

```
**********************************************************************
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
**********************************************************************
```

3189. Re: Frontier help

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <832694910_OASIS_@phil4.demon.co.uk>
Source record: 144794

In article <Pine.OSF.3.91.960515120930.9318B-100000@leofric>
"Max \"gear Fab\" Fox" <maf3@coventry.ac.uk> said:-

>Has anyone found anything special in this great game.
>If not what is the point of progressing through the military ranks?
>What is all this about thargoids?
>
Hmmmm I think Fronteir was meant to be a way of life, not just a game,
as to what you get out of it ??? I gave up after a while.

Thargoids are ships/enemys from the Original Elite 1, (I used to play
this on the Beeb !), they were I think the most difficult ships to
destroy, and AFAIR also spawned small ships as you attacked them !!

I managed to find wormholes if you are interested !! this apparently
makes it easy to deliver packages on time, because it takes
practically no-time to warp to places a distance away, If you want
more details let me know.. and I'll dig up the stuff.

Also I found a program that patches the saved game (loads of wepaons
cash etc. etc. !), see another post for details.

If you want details of (or actually want the patch program) of the
above email me at:

vrc@phil4.demon.co.uk

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3190. Re: R: Oasis2

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <832696192_OASIS_@phil4.demon.co.uk>
Source record: 144795

In article <87644588_000001_OASIS_NEWS@yeadontt.demon.co.uk>
phil@yeadontt.demon.co.uk (Phil Yeadon) said:-

> In article <GEOSFFAFUP@urban.prima.ruhr.de>
> andy@urban.prima.ruhr.de (Andreas Ziethen) wrote:-
>
>>>OK, in your ICE NET init line, it's probably something short like ATl0
>>>make it something longer like:
>>>ATl00m3
>>>
>>>keep making longer til it works.
>>>
>>>Seems to cure it.
>>
>>
>>Hmmm ... I've got that problem, too. :(But I can't find any "init line"
>>with something like ATlO in it.
>>
>>I noticed that there is no way to define any serial port or modem port.
>>Thought that might cause the problem but it didn't work at modem 1 either.
>
> OK, ICE does not try to 'setup' your modem port, the settings already
>defined by your Control Panel/CPX and whatever serial patches are installed
>is used. This was done because there are that many combinations of serial
>port/software patch you can't cover all of them.
>
>> >Sorry guys - but I'm quite disappointed by the "new" oasis. The Spider -
>>the thing I was most excited of - is not included :((((And all the other
>>stuff mainly looks very similar to the old oasis. And the wonderful easy
>>setup throug ICE-NET doesn't seem that easy as promised.
>
> The whole point of the similar look and feel is because it is what
>poeple who already used OASIS are familiar with. If you bother to look at
>the 'old' feartures, you will find that most of them have been extended in
>one way or another. There are also quite a few totally new features as well.
> Spider is getting under way in the next few days, it will basically be
>a different user interface for ICE. There will be two versions, one that is
>just Spider for Web browsing, the other that adds the Spider features to
>ICE.
> As for ICE_NET, I am not claiming it is perfect, but it has to better
>that staring at a NOS startup and dial file in a text editro and wondering
>what the hell it all means!
>
>>

>>And how does the shareware-lock work? Does it write any hidden data on my
>>HD so that oasis2 knows how long I'm using it? - I hate programs that do
>>wirte anything hidden on my HD without my knowledge and permission!
>
> OASIS 2 writes NOTHING to your hard drive that is hidden, there is also
>no time limit in OASIS 2. As for how the shareware lock actually works......
>
>>In my opinion so far it seems that there's no serious competition to
>>STiK/CAB, UPOINT, NOS etc.
>
> Fine, everyone is entitled to there opinion, after all if we all agreed
>with each other the world would be a very boring place.
>
> One final point I would like to make about your news posting regards
>your use of the MIME Content headers in a USENET posting.
>
>>Newsgroups: comp.sys.atari.st
>>Subject: R: Oasis2
>>Date: Tue, 14 May 1996 18:57:28 MEZ
>>From: andy@urban.prima.ruhr.de (Andreas Ziethen)
>>X-Newsreader: UPoint-'medium' (03. Apr. '95)
>>X-Z-X-Quote: AZ:
>>Message-ID: <GEOSFFAFUP@urban.prima.ruhr.de>
>>MIME-Version: 1.0
>>Content-Type: text/plain; charset=US-ASCII
>>Content-Transfer-Encoding: 7bit
>>Content-Length: 1582
>Lines: 48
>
> Unless I am very mistaken, MIME (Multipart Internet MAIL Extension) is
>an extension to the E-Mail standards not News. If I am wrong, please point
>me to the relevant RFC that defines MIME for use in news articles.

Hmmmm. I've always used MIME over UUencoding, simply because its more
efficient in terms of space. Is there any reason that a program
should inhibit a user from using such a function on what ever binary
they like, whether it is intended to be posted to a newgroup, or to be
sent as mail ???

Users of usenet (outside the atari platform) commonly post binaries
that use Mime encoding for effeciency reason I talk about above (and
indeed because its the only way the _know_ to send a binaary file) is
there any reason to stop users from doing the same, or forcing them to
use UUencoding, or an external program, just because the RFC doesn't
define the use of MIME in news articles ??? Surely if posting an
articel containing a MIME attachement to a newsgroup were ever
considered an infringment of RFCs then it would be the users fault,
for attaching said binary, not the programs fault.

Indeed if this is the case, how come such mailing programs allow rogue
users to post Spams ??? or indeed allow users to post binaries to

non-binary newsgroups... such stupid programs should not be allowed !!
:-)

> I have taken a lot of criticism in the past over 'non-conformance' to
>RFCs and other Internet standards. Surely a package that you recomend over
>OASIS is not breaking these 'rules'.
>
> TTFN

AFAIK part of this was over the attacment of sig files, and where the
actual articel ended, and how the wrong chars were used to signify
this ???

Did the user have a choice ion whether one set of chars was used over
another ??? indeed does the user get to choose if these characters are
added at all ??? No... this is where the program is at fault, the user
has no choices and so only the program can be blamed, the user cannot
as he/she plays no part in the problem.

As far as allowing MIME in news goes, the user makes the choice, and
can use any method they please (using other programs if needed !), if
they choose to include a MIME file, and it breaks an RFC, then this is
the users fault, the program did not 'force' it on them, they chose to
do it. Indeed I do not blame a program that formats my disk, when I
click on format mistakenly... it was MY fault, it just did what it was
told.

As far as promoting bad habits... I have never yet seen someone
complain that a user should not uses MIME in a news article... if I am
wrong here please correct me ! Bad practices are caused by users not
programs, if in time MIME encoding in newsgroups becomes unnaceptable
(in the way spams are now, or posting binaries to a non-binary
newsgroup) then the user can quite simply take the choice _not_ to
post using this method, and all will be fine !

Please don't take this post the wrong way... I just feel you are going
a little overboard with the 'I won't include it because its not in an
RFC'

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *

****

3191. Re: Questions about multitasking.

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <832697538_OASIS_@phil4.demon.co.uk>
Source record: 144796

Would I be right in saying that you can run Unix programs using Magic
??? If so is this easy ??? what sort of things does this involve ???
reformatting a harddrive partition ? changing drivers ?

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

3192. Re: BlowUP FX Questions

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199605202033.a53064@do2.maus.de>
Source record: 144797

PH>The real strange thing is that the problem occurs on high res, on my
PH>MegaSTE.... not a falcon, and certainly now BlowupFX board in sight

PH>If anyone knows the cause of the problem I'd like to know what it is,
PH>as a stab in the dark though I'd guess its something to do with the
PH>physical screen, not being aligned to where the data is actually being
PH>written, and so the screen is shifted to the right ??? just a wild
PH>guess !

No. It is a hardware problem. There was a series of MSTEs which had a faulty chip inside. Another symptome for that is crankling DMA-sound output. Check it out with Paula and your MSTE attached to a hifi-amplifier.

Tschuess Frank

P.S.: Its the GST-Shifter which was ill. Take a look inside your MSTE and tell me the number printed on top of chip U502.

3193. Oasis weekend repair job

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: martinr@hookup.net
Message-ID: <832706088_OASIS_@hookup.net>
Source record: 144798

```
--
Anyone have any news about this weekends repair job on Oasis 2 ? There
seems to be a blackout of news coming out from this session . Oooh
that sounds almost like a military strategy ! No seriously now anyone
know what's going down ?
-------------------------------------------------------------------------
martinr@hookup.net Falcon030 4megs/85IDE/1.6SCSI/Powerup2/Imagecopy4/
Apexmedia/Roland D70 Synth/...
-------------------------------------------------------------------------
```

3194. Re: Oasis2 Logon Problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: martinr@hookup.net
Message-ID: <832694524_OASIS_@hookup.net>
Source record: 144799

In article <4nq52e$re9@interport.net>
jmax@interport.net (John Maxwell Hobbs) said:-

>
>I'm trying to set up Oasis2 on a MegaSte with TOS 2.06 and 4megs of
>memory. I'm having trouble logging on to my ISP. I tried both PPP and
>SLIP and have the same thing happen. After I input my username
>everything freezes. My logon script is as follows:
>
>r:> s:PPP
>r:Username: s:xxx
>r:Password: s:xxxxxx
>
>Oasis gets as far as inputting the username and then just stops. I have
>to reboot after that.
>
>Also, is there any way to change the port used?
>
>Thanks,
>
>John Hobbs
>

__
I had the same problem with 2.0 until I got 2.01 from ftp.cnam.fr
---
martinr@hookup.net Falcon030 4megs/85IDE/1.6SCSI/Powerup2/Imagecopy4/
Apexmedia/Roland D70 Synth/...

3195. Re: R: Oasis2

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: martinr@hookup.net
Message-ID: <832694726_OASIS_@hookup.net>
Source record: 144800

In article <832269254_OASIS_@zetnet.co.uk>
dhend@zetnet.co.uk (David Henderson) said:-

> In article <GEOSFFAFUP@urban.prima.ruhr.de>
> andy@urban.prima.ruhr.de (Andreas Ziethen) said:-
>
>>>OK, in your ICE NET init line, it's probably something short like ATl0
>>>make it something longer like:
>>>ATl00m3
>>>
>>>keep making longer til it works.
>>>
>>>Seems to cure it.
>>
>>
>>Hmmm ... I've got that problem, too. :(But I can't find any "init line"
>>with something like ATlO in it.
>
>It's in "general options" if I recall.
>
>>I noticed that there is no way to define any serial port or modem port.
>>Thought that might cause the problem but it didn't work at modem 1 either.
>>
>>Sorry guys - but I'm quite disappointed by the "new" oasis. The Spider -
>>the thing I was most excited of - is not included :((((And all the other
>
>it's not written - give 'em a chance. ;)
>
>>stuff mainly looks very similar to the old oasis. And the wonderful easy
>>setup throug ICE-NET doesn't seem that easy as promised.
>
>Yes I must say that Oasis2 (not ice) does indeed seem crap.
>And where's the new editor!?!? OASIS_ED is the most awful piece of
>software I've ever seen - I hope this is only for the unsubscribed piece.
>
>>In my opinion so far it seems that there's no serious competition to
>>STiK/CAB, UPOINT, NOS etc.
>
>STiK/CAB/IRC/Telnet/MGFTP/AntMail/NOSSHELL/NOS/Oasis 1 are the best option
>for all-in at the mo.
>
>Yours etc.
>
>David.

> ------------------------- One Nil To The Arsenal... ------------------
> dhend@zetnet.co.uk
> 90:104/115@nest.ftn 2:440/375.3@fidonet.org
> ---
>
>

--
My impressions as a Registered user is so far so so!
Some of the problems i've had so far :
1) NVDI 3.02 doesn't work with it
2) No right mouse click to search when installing new groups
3) My name is not being sent out properly for e-mail and for some ftp
4) You can't list your modem speed as a default like in 1.35
5) On my Falcon if I logged in with Fpatch 2 it would loggin at 9600
but if I used Hsmodem6 it logged in alright .

So far I installed the complete prg. 3 times before getting any
results . One of the things I noticed is there is no place to install
your news and default server in Ice.Net . I here we go again had to
use Everest to edit the Demon news , time servers...
But one good part was the unencoding program it worked flawless !
It's obvious there's still a lot of work to be done here but if it
gets done and when Spider comes along it will be a good stable
package. I hope Dave and Phil take a look at MGFTP and try to figure
out how they coded it to be able to download whole folders at a time
as this is a useful feature . So for the time being I will wait to see
how the upgrades come along .
---
martinr@hookup.net Falcon030 4megs/85IDE/1.6SCSI/Powerup2/Imagecopy4/
Apexmedia/Roland D70 Synth/...

3196. Re: Looking for electronic drawning of 1040ste

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: martinr@hookup.net
Message-ID: <832694840_OASIS_@hookup.net>
Source record: 144801

In article <31999478.5D7D@dt.net>
henk <henk@dt.net> said:-

>Hello all,
>
>First question:
>I'm the owner of a broken 1040ste.
>I want try to fix it by myself, as a project.
>Is there anyone who can help me to get an internal (schema)drawning or
>other manuals for free.
>Maybe you can give me a tip WHERE i can get such material if you didn't
>own it by yourself!?
>
>
>
>
>
>Thank a lot,
>
>Henk
>
>

--
Maybe you could give us a hint for starters of what it is that doesn't
work on your STE . Then maybe we could give you some tips !
---
martinr@hookup.net Falcon030 4megs/85IDE/1.6SCSI/Powerup2/Imagecopy4/
Apexmedia/Roland D70 Synth/...

3197. CAB & MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: drid@hol.gr
Message-ID: <4nojh8$2oc@newsflash.hol.gr>
Source record: 144935

I'm using CAB12B and MagiC, i have installed CAB for multitasking,
but I can't make it work. The STiK resident part is loaded and I load the
STiK.PRG, but none of my programs (CAB, TELNET etc) recognize it leading to
the 'STiK not loaded' problem.
I hope that there is an answere 'outthere' and someone will share it
with me, thanks <anybody>.

Elias <drid@hol.gr>
http://users.hol.gr/~drid/

3198. CD-ROM Driver

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: drid@hol.gr
Message-ID: <4nojot$2oc@newsflash.hol.gr>
Source record: 144936

I'm trying to use a IDE CD-ROM on my Falcon, but I haven't located a
CD-ROM Driver for IDE, is such a thing avaliable and if it is where may I
get it?
Thanks
Elias

3199. atari, MIDI and Macintosh

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: Hugues Severac <hseverac@pratique.fr>
Message-ID: <319FC875.59FB@pratique.fr>
Source record: 144937

Hello

I am looking for help in a subject i guess lot of people know about
around here; I hope i am rightï¿½

I am the lucky owner of an atari 1040 ST (perhaps 10 years old), I've
been using with some music software to play with my MIDI keyboard
I also use a powerbook 5300 to surf on internet
I would like to get some MIDI files on the net with my macintosh,
transfer them on a diskette, then read the diskette with my atari in a
Atari - MIDI file format
I don't know what software to use
Could someone give me a hint ?
Thank you

Hugues
_____Severac
____

3200. Re: Dip switches on sys solutions TT fast ram board settings?

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4nodi3$eft@inca01.inca.co.nz>
Source record: 144938

Dr. Simon G.K. Williams (williamssg@cf.ac.uk) wrote:
> I have a TT fast ram board installed, obtained from Systems solutions. It
> has 8 30-pin SIMM slots, arranged as two columns of 4 slots. There is a
> 6-way dip switch on the top left of the board (looking from the front of

Sounds a lot like my TT's ram board ("MegTT")

I'll look for the docs.

--

Quote For The Month:

"[Computer Advocacy groups] are intended to be a place where people can
argue... in an intelligent manner"

3201. Re: Oasis2 doesn't get IP-address

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: fezzy@opera.iinet.net.au
Message-ID: <4noadm$u8h@opera.iinet.net.au>
Source record: 144939

```
Jo Even Skarstein (josk@stud.unit.no) wrote:
: Hi!
:
: I have a dynamic SLIP/PPP-account and can't get Oasis2/ICE to recognise the
: IP-address assigned to me.
:
: Could it be the full stop after the address that's causing the trouble? STiK
: connects fine, but ICE gives me 255.255.255.255 as my IP-address...

I have the EXACT same problem (I thought I'd done something wrong !!).
Anyone out there know how to fix ??
TIA
--
_-_|\ Peter Feszczur E-Mail: fezzy@opera.iinet.net.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
\*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "It can't fall down, cos there's nothing holding it up !!" **
```

3202. Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: dickie@mistral.co.uk
Message-ID: <832556234_OASIS_NEWS@mistral.co.uk>
Source record: 144940

Whenever I try to print from CAB, and press "print" from the dialogue, Cab just seems to freeze. The mouse pointer still moves, I can adjust the borders in the print dialogue still, and choose from the printer driver list, but if I press cancel, the button blacks but does nothing. I am stuck within the dialogue and have to re-boot. I have NVDI 4.1 installed (I think) correctly, though I am new to it.
My printer (also newish) is a Canon BJC210, which does not have its own driver in the NVDI list. I have tried using the BJC600 driver, and also in Epson LQ emulation mode without sucess, though with word processing programs, the LQ mode works fine.
Has anybody got any suggestions about where I am going wrong?
Richard

--

---

dickie@mistral.co.uk | "...You don't need a weatherman to know which |
(richard thomas) | way the wind blows..." |
| (Bob Dylan) |

3203. tos error #6 HELP

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: Michael_Severin@b.maus.de
Message-ID: <199605200135.a22394@b.maus.de>
Source record: 144941

Hi there,

c> Since nobody responded to a previous post, can some one at least tell me
c> what TOS error #6 means?

description GEMDOS-E. TOS-E.

Invalid handle -37 6 TOS Error #6.

(it's from the hypertext ï¿½TOSERRORï¿½)

Ciao Mike

3204. Re: Screen Width

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <832647164_OASIS_@icis.on.ca>
Source record: 144942

In article <829769018_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>This would be fine it I had the right size screen, but to be honest it
>stops the news being readable, I have to stop reading, scroll the
>article to the right, and then scroll it back again... only a minor
>gripe, but a pain all the same.
>
>Phil H

How do you scroll the screen to the right? I've always wanted to do
this, but could never figure out how with the strange way OASIS
windows are set up.

--

Cliff Cook

ccook@icis.on.ca

3205. Re: tos error #6 HELP

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: covert@Capital.Net
Message-ID: <4nonqf$13o@Usenet.Logical.NET>
Source record: 144943

Michael Severin (Michael_Severin@b.maus.de) wrote:
: Hi there,
:
: c> Since nobody responded to a previous post, can some one at least tell me
: c> what TOS error #6 means?
:
: description GEMDOS-E. TOS-E.
:
: Invalid handle -37 6 TOS Error #6.
:
: (it's from the hypertext ﷽TOSERROR﷽)
:
: Ciao Mike
Thanks mike, but I was hoping for a more detailed answer. Like it means
the machine cannot acess drive x for reason y. So the search continues.

3206. Re: HOW DO I HOOK UP A HD TO A ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: h9104374@hkuxb.hku.hk
Message-ID: <4nond9$3d9@hkusuc.hku.hk>
Source record: 144944

: Phoner <phoner@zodiac1> wrote:

: >i use an ide drive with my STfm. it's connected with computer with an
: >interface made by my friend. it works perfectly and is low-cost.
: >if anyone is interested, i can write details...

Please..... I am VERY interested. It would be great to have the details!

Best Regards,

William

3207. Re: GCR/Spectre3.0/System7

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: tommy@sun.pris.bc.ca
Message-ID: <4norh3$lfe@scipio.cyberstore.ca>
Source record: 144945

>From other Small articles and interviews, I got the impression that a
>version 3.1 of the Spectre software was ready (in fact, Toad Computers
>pre-advertised it for awhile) or very very close to ready, but then it
>never appeared. Among other things, it claimed System 7 compatability
>and better TT support, if I remember correctly. If such a thing does
>exist, I really wish Dave Small would release it (perhaps as shareware).
>Maybe there is some legal reason he cannot do this?

Small left a message on Genie about a year ago that GCR 3.1 was ready
to go. He was just waiting for manuals to come back from the printers
or some such minor problem.

Then everybody on Genie heard he filed for bankruptcy.

Would love to see that version 3.1 myself.

Tom

For my weekly column of straight talk and humor, check out my homepage at:
www.pris.bc.ca/tommy

3208. Re: Millenium bug for TOS?

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: fl@io.org
Message-ID: <4notd8$cun@news1.io.org>
Source record: 144946

Steven Slater (aa860@ccn.cs.dal.ca) wrote:
: I've just listened to a discussion of the millenium problem and am
: curious how it is going to affect Ataris.

I too was curious and so set the time and date on my TT030, TOS 3.06 to 11:58 pm on December 31, 1999 and watched the new year come in with no problems. The automatic date insertion in AtariWorks worked fine and showed January 1, 2000 after the change. Files saved both before and after the midnight change showed the correct dates and sorting files in a desktop menu (text mode) by date showed that the files saved on 01/01/00 came later than those on 12/31/99. From all this I drew the conclusion that my TT is happily looking forward to the millenium.

Regards,

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______ http://www.io.org/~fl/

3209. Help... Please....

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <4novql$9qd@panix2.panix.com>
Source record: 144947
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

My hard drive seems to be in a boot loop. It won't stop re-booting. It
also wiped out my ICD boot disk. Can anyone tell me how to stop my drive
from re-booting and where can I download/get another boot disk. The disk
I have say the Link, The Link2 and it's version 6.5.5.
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

3210. M.A.C.E. Australia Homepage!

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4nov2i$c6r@preeda.internex.net.au>
Source record: 144948

M.A.C.E. the Melbourne Atari Computer Club in Australia now has a homepage.

Everyone is welcome to come by and drop us a line or add us to your own.
I dont have any links as yet so if you would like yours included once i
add that side of it just drop us a note from the homepage.

Big Apology....i designed it on Netscape (big slap on the hand!) but
apart from a couple of text alignment anomolies it is quite viewable
on CAB.

Thanks...and bye!

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3211. Re: Problems unLZH'ing files - Help!

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: ah499@freenet.hamilton.on.ca
Message-ID: <4novfg$4d0@main.freenet.hamilton.on.ca>
Source record: 144949

John Norton (jnorton@ra) wrote:
: I snagged several files from umich archives and found that they would
: not un-lzh! Has anyone else had problems with these files?

: They are... ATAX.LZH, BELLUM.LZH, EASYTEXT.LZH, FROGGER.LZH, PHUNIT1.LZH
: and PUNSSI11.LZH.

: Thanks.

John,

Had the same problem.

Noticed that my provider had .lzh downloading as text not binary.

Maybe your internet service provider could help.

Regards,

Susan Lewis, Burlington, Canada (on her husbands account)
--

3212. FS: Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: chrism@pz-oekosys.uni-kiel.d400.de
Message-ID: <chrism.37.00093743@pz-oekosys.uni-kiel.d400.de>
Source record: 144950

Hej!

The following stuff is for sale:

ATARI Falcon 030

Christian Mittendorf | Ecosystem Research Center
Projensdorfer Strasse 155/406b | University of Kiel
24106 Kiel / Germany | chrism@pz-oekosys.uni-kiel.d400.de

3213. Re: Freedom configuration

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: mbge4mdc@meehpb01.ee.man.ac.uk
Message-ID: <4npd89$mt3@yama.mcc.ac.uk>
Source record: 144951

In article <832461742_OASIS_@ping.be>, Martin.Byttebier@ping.be (Martin Byttebier) writes:
>
> >Well I use Freedom with Kandinsky, and have no problems whatsoever!
> >I'm currently using V2, but V1.7 worked fine as well (version numbers
> >of Kandinsky that it - my Freedom is 1.16 I think). In fact it's a
> >great combination, since you can drag stuff from
> >freedom into a Kandinsky window, etc., etc.
> >As for the #EXCLUDE line, I've never had to use it, but I would guess
> >that you need the full name of the app (including the extender) -
> >probably ;)
>
> I was using v1.74 but I've downloaded the English v2.03 yesterday. With
> v2.03 the troubles are disappeared.
> Freedom 1.16? AFAIK the latest version is 1.15. If v1.16 do exist can
> you tell me where I can find it?
> I tried almost everthing in the #EXCLUDE line but nothings seems to
> work.

Well I'm fairly certain it was 1.16, but I wouldn't put money on it ;)

Either way it would have been from Hensa.

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

3214. Re: Using ATARI System V ??

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: Dave B <daveb@mbha.demon.co.uk>
Message-ID: <832582979snz@mbha.demon.co.uk>
Source record: 144952

In article <4ni7ho$524@tel.den.mmc.com>
Michael.Hill@den.mmc.com "Michael S. Hill" writes:

]
] As a system administrator for a number of large Solaris servers, I am well
] aware of what Unix is! :^) And that's why I was so eager to find a SYSV
] Unix for the Falcon, as I prefer that to BSD. If I can't run Atari's SYSV,
] well, I'll just choose between Linux 68K and NetBSD.

Is anyone out there who has got SYSV looking to sell? If so, email me cos
I am looking to buy...

Regards,

--
Dave B
---
daveb@mbha.demon.co.uk

3215. DEARCHIVERS

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: glen@cbl.leeds.ac.uk
Message-ID: <31A03858.878@cbl.leeds.ac.uk>
Source record: 144953

Is there a comprehensive utility to dearchive .arc, .lzh files etc.?

Thanks

3216. Re: Screen Width

Newsgroup: comp.sys.atari.st
Date: 1996-05-20 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4npjai$akq@m1.cs.man.ac.uk>
Source record: 144954

In article <829769018_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk (Phil Hough) writes:
>Is everyone posting to this group nowadays using horizontal res
>greater than 640pixels ??

Well, I am...

>As a plea from me, could people using screen widths greater than
>640*400 please reformat their articles, so in general they mostly fit
>onto the screen ???

The problem is, I haven't got a clue how long 640 pixels is relative to how long my lines are. All I can do is copy the lengths of other posts...

Anthony

--

------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+------------------------------

3217. For sale (world) - I'm in UK

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <12987_ashort@mettav.demon.co.uk>
Source record: 144655

```
Hello..

* = awaiting buyer confirmation

Hardware:
```

Supra 144LC Modem (14400) STILL WELL UNDER GUARENTEE - offers
*2 x 1meg simms - offers
Atari Mouse - (the one you get with the ST) - £5
Quick-Shot Joystick - (basic Joystick.. no autofire) - £5
Ultimate Ripper - (cart based memory/screen/disk/music hacker) - £10

```
Music Software:
```

Steinburg Pro24 III - (industry standard MIDI software) - £10
Quartet - (excellent 4 track stave based music package that uses samples)

```
Books:
```

Program In GFA Basic (with example disk) - £5
Introducing Atari ST Machine code (with disk) - £5

```
Games:
```

*Ishar 3 - The Ultimate RPG Game - £15
Epic - Excellent 3D Space Shoot 'em up/strategy - £10
Trivial Persuits - £5
1st Division Manager - £5
Italy 1990 - £5
Crazy Cars - £5
Super Cars - £5

```
STF Magazines:

All with disks and later issues also come with subs disk.

Will sell single issues if required...

5, 8, 17, 24, 25, 27, 29-32, 34-56, 59-82

ATB.../|\L ~:-)

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

3218. Atari 1040STF (?)

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: freeze <freeze@transport.com>
Message-ID: <31A2A1C6.3FC3@transport.com>
Source record: 144656

I just picked up an Atari 1040STF for a very good price and have a few questions and was wondering if somebody
could help me out.

1. There seems to be a hard disk plug in the back, is this SCSI, IDE or some kind of other proprietary
connector?

2. I don't have an Atari monitor but was wondering if this can be hooked up to a Commodore Amiga 1084 (round
connector) RGB monitor or a SONY 15sf Multisync(VGA/SVGA)?

3. Can the ST use an Amiga mouse?

4. Is there anyplace or anybody that I could get the original included software from as I have no idea what
came with this or what to do.

5. Is there a good source of information or WEB support site in english?

Thanks to all who respond,

freeze@transport.com

3219. Re: Parafin- English vers

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4ntchu$33u@atle.abc.se>
Source record: 144657

Danny,

e> : Does anyone know if there exists an english version of Parafin?
e>
e> Yes, on my hard drive... the translation was done by Mick Lock and I
e> have sent it to the author.. who is happy with it.. but the author
e> lost a lot of data with a hard disk problem and is trying to get
e> everything back.. you will have to wait for a little while.

No problem... just send your hard drive to me. ;-)

c a r l l o f g r e n

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3220. AEO UPDATE:It's Official, They're Gone.

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: Mark Santora <santora@earthlink.net>
Message-ID: <31A2AED4.15D2@earthlink.net>
Source record: 144658
Cross-posted to: comp.sys.atari.st,alt.atari-jaguar.discussion

Travis posted this to GEnie, the past Atari Official Online Service, so I guess I can finally let the beans out here...

That's correct - It's officially over. Atari is getting ready to close shop. They will publish NO NEW GAMES. No Skyhammer, No Breakout 2000, No Hockey, No Iron Soldier 2, No Highlander 2/3, No World Tour Racing CD. When the merger with JTS is completed in a few months, Atari will officially cease to exist. They plan to hang in there and attempt to sell off the remaining systems and games in the wearhouse. This is not a crank post - it is true.

Finallly, what has been known within certain circles for the past few months is finally known. The truth is finally out there.

Atari is Outta Here.
End Xfile 2600.

M a r k "S t i n g r a y" S a n t o r a
Santora@earthlink.net AEO@Genie.com
4Play Playtester Atari Expulsion Online

[-]
\ visit my Web page with Battlepshere Playtester Updates! /
\ http://home.earthlink.net/~santora/index.html /
- -

3221. re: europe online

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <230starship@3rdplanet.com>
Source record: 144659

phil4@phil4.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 21 May 96:

p> Author: Phil Hough Address: phil4@phil4.demon.co.uk
p>
>> I'm writing this through a BBS gate but I'm more and more tempted to
>> take the plunge and get on the net myself.
>> Looking through the (UK) papers I noticed a company called Europe
>> online which seemed cheaper than most of the others, being unemployed
>> ...
>>
p> I don't know about Europe online... but:
p>
p> Beware of cheap internet providers is what I say.. there are a few,

Judging from the name, Europe Online might be connected with America Online. If they are, stay FAR away from them. Their tech support is a bad joke, their software is required (IOW, run a PC or, if they feel friendly, a Mac), and they charge enormous extra fees for Internet access, plus hourly online fees.

--

3222. re: hair loss?....minoxidil users?

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <232starship@3rdplanet.com>
Source record: 144660

heinkel@xnet.com barked in U.COMP.SYS.ATARI.ST on 21 May 96:

h> Author: Abram Rutman Address: heinkel@xnet.com
h>
h> Now available in the U.S. PENTADECAN AND FA-BAO 101D.
h>
h> *PLEASE NOTE THAT ANY CALLS NOT PERTAINING TO INFORMATION REQUESTS
h> WILL BE AUTO-BILLED TO ORIGINATING NUMBER UTILIZING

OK, gang, this idiot has asked for it. I sne email to his postmaster, and
to him - I suggest everyone else do so also. And if you happen to have a
spare 4 to 40 megabyte file to attach, that should REALLY make him happy.
Say, for example, your Windows swap file if you happen to be running
Windows 3.x (you Philistines who run Windows, that is <G>)...

--

3223. Misc ST Stuff FS

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <4nr2t5$9u2@madeline.INS.CWRU.Edu>
Source record: 144802

Hi,

Here's some Atari ST stuff that I'm not using
anymore. Those are my asking prices. I'm open to offers.
Buyer pays shipping. E-Mail me or call me at
216-729-0761 evenings EST.
I am also open to trade offers. E-mail me your list.

HARDWARE

Atari STacy4 $700.00
4 MEG RAM
52 MEG SCSI internal hard drive
720 3 1/2" floppy
External Power Supply
Corduroy/nylon carrying case with handle and shoulder strap
Has standard ST ports. MIDI, Parallel, Serial, Mouse, Joystick, DMA, Monitor
Has built in track ball, but if you wish you can use a mouse
Has built in backlit LCD 640x400 mono screen.
You can hook up either an external color or mono monitor.

Atari SF354 SS External Floppy Drive. Comes with power supply and
cable to connect to ST. Unit is in perfect working condidtion
but a little loud. $25.00

MISC

GE Soft Mighty Mic TT/32 4-32 Meg TT RAM Board.
0 RAM Installed Best Offer
TT RAM board that can hold 4-32 Meg of RAM. Board works but
when the machine gets hot the system bombs. With board removed
or system cold, system does not bomb. May be a MMU chip?

GAMES

Imperium Game manual and registration card from Electronic Arts.
I no longer have the disks or box but for someone who needs
the docs here you go. $3.00

Carrier Command by Rainbird. Complete with box, docs, and disks $10.00

Conquest of Camelot by Sierra. Complete with box, docs, and disks $10.00

Dragonflight by Thalion. Complete with box, docs, and disks $10.00

Gold Rush by Sierra. Complete with box, docs, and disks $10.00

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------------------------------------------------------------
Omega by Origin. Complete with box, docs, and disks $10.00
------------------------------------------------------------
Wayne Gretzky Hockey by Bechesda Software. Complete with
box, docs, and disks $10.00
------------------------------------------------------------

--
Novell DOS 7.0 and IBM OS/2 user Fred Horvat
Atari TT030 / MultiTOS Free-Net Atari Portfolio Sigop
Atari Classic/LYNX/Jaguar gamer
```

3224. Re: C-LAB Falcon or an Apple Mac??

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: dickie@mistral.co.uk
Message-ID: <832644796_OASIS_NEWS@mistral.co.uk>
Source record: 144803

In article <Z3MuaIF.seahub@delphi.com>
seahub@delphi.com wrote:-

>Hi,
>I've been using an ST and really love it! I'm in need of a new computer
>though. I'm a musicion and want to get into direct to disk recording.
>I've heard that the Falcon is exellent machine, but know that Macs are too.
>I'm worried the software for the Falcon would be hard to find. Apple still
>seems to be popular, but I need some advice. Please let me know by E-mail
>or by post.
>Much Thanks,
>Sean
>
The Falcon works very well as a direct to disk recorder. I am a
musician using a Falcon with Steinbergs Cubase Audio on a Falcon which
gives you 16 tracks of audio integrated into Steinbergs well known
midi sequencer. The results, using the Falcon Digital Interface (FDI)
and the Analogue 8 (8 discreet line outs) are of full professional
quality. In England at least it remains the cheapest and probably
simplest way of getting so many audio tracks for your money. If you
love your ST, odds are you will find a move to Falcon painless and
indeed pleasureable. The downside of all this of course is the lack of
support the Falcon will receive due to its low market share. Steinberg
have already admitted that they will only be bugfixing in future
releases of CAF. All real future developement will be going into MACs
and to PCs and the real longterm outlook seems to be weighted with the
PC (market forces at work). So there's the stark choice. The Falcon
works just fine as a musical tool, but the future will eventually be
elsewhere, you just have to weigh up the pros and cons. I know that in
a year or two I'll probably have to buy myself a Mac or PC and
side-grade to Cubase on one of those other platforms. Until then I'm a
happy Falcon user who paid less for more.
Richard

--

---
dickie@mistral.co.uk | "...You don't need a weatherman to know which |
(richard thomas) | way the wind blows..." |
| (Bob Dylan) |

3225. OASIS 2 Available

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <12949_GSmith00@mettav.demon.co.uk>
Source record: 144804

Joe.Lensbower@flight.org wrote to All:

J
J>
J> For those of us who just woke up... could you please explain WHAT
J> Oasis 2 IS, and what a system needs to run it?
J>

Oasis 2 is a program that you download and decompress.
It then enables you to spend all night tearing your hair out and working
up a huge phone bill (thanks BT minimum charge 5p a call).
Afterwards you can then download an update of it from another archive
and do the same thing 8).

Only joking phil !!

yours

Garfie Warfie.

Ps has anyone fixed the Dial up bug yet ?

* Kivi 1.41a *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3226. Re: .Z files from UMICH

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <12950_GSmith00@mettav.demon.co.uk>
Source record: 144805

phil4@phil4.demon.co.uk wrote to All:

p>
p>
p> And even more useful is a program called 2in1 which allows you to use
p> the same interface for all the different archive types, and make
p> things generally a lot lot easier.
p>

2 in 1 is good but has anyone tried Auspack. I prefer it. It will do a whole folder of different archive types with one click. It's best to place Auspack in your download directory and configure you desktop to start Auspack when any archive extension is clicked on. It will then depack every file in your download directory.

It's on hensa and IMHO it's better than 2.1

Yours

Garf

* Kivi 1.41a *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3227. Cynix ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <12951_GSmith00@mettav.demon.co.uk>
Source record: 144806

Does anyone know where I can get in touch with the Cynix coding group.
Are they stil coding for the atari. They have a Uk phone number in one
of their demo's but I get no reply.

I'd like to use a soundtrack from one of their demo's and I really need
to ask permission first.

yours

Garfield

* Kivi 1.41a *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3228. Re: What's this archive ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4nrgoi$g9l@orm.southern.co.nz>
Source record: 144807

Mark Parry (paz@wile.demon.co.uk) wrote:
: Hi all,
: I've just downloaded some SpeedoGdos fonts and they're in a archive
: called .TGZ

Sadly this is a tarred gnuzip file :-). To unzip it, if it is still on your net service provider, from your unix shell type gunzip filename.TGZ. That should leave a filename.tar file. Find a copy of untar for the ST (any ftp site should have it in Archivers directory or similar) and get that and the .tar file back to your machine. Use untar by typing the following...

untar -xvf filename.tar path

...where path is where you want it to end up (leave it out and it should go into the same directory as the .tar file)...

Hope this helps (see the docs with untar if it doesn't want to work for you)

Chris W.
/|\

3229. Re: Do these ST programs run on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4nrhdm$g9l@orm.southern.co.nz>
Source record: 144808

Gustavo Comezana (gustavo@dent.uchicago.edu) wrote:
: I am considering moving up from my Mega to a Falcon, and
: I'd be interested to know if the following would run, or if at
: least they would under a ST emulator like Backwards:
:
: Dr T's XoR
: Dr T's KCS
: Steinberg-Jones Avalon

I know that KCS will work in ST high-res mode on my Falcon (and pretty fast too!!). I would expect XoR to be the same as for KCS. Avalon should also work, although again you may need to use ST high-res video mode (or perhaps monochrome mode in bigger resolutions)...

Hope this helps...

Chris W.
/|\

3230. Running demo for Falcon!!!

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4nrhnq$g9l@orm.southern.co.nz>
Source record: 144809

Hi there...

Falcon owners MUST READ THIS!!!

The Running demo (Doom clone) is available. I got it from ftp.cnam.fr in
the pub/Atari/Falcon/Games directory. Its about 900kB and called
running.lzh. I reckon its a winner!! It ain't as nice looking as
Bad_Mood, but it sure moves quick and there are enemies and solidness
about the walls, plus doors that open!! You can also shoot the baddies!!

Grab it and see, you'll like it!!!

Chris W.
/|\

3231. Re: atari, MIDI and Macintosh

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4nrh6r$g9l@orm.southern.co.nz>
Source record: 144810

Hi Hugues...

Hugues Severac (hseverac@pratique.fr) wrote:
: I would like to get some MIDI files on the net with my macintosh,
: transfer them on a diskette, then read the diskette with my atari in a
: Atari - MIDI file format
: I don't know what software to use
: Could someone give me a hint ?

You will need a program for your Macintosh called PC-exchange. This allows the Macintosh to read/write MS-DOS format floppy disks (which can then be read by the Atari). I think PC-exchange is commercial software (you may need to buy it) but I do not think it is expensive. You would need to format the floppy disks (DS-DD disks only) on your Atari to be certain that it will work (older ST's may not read a pre-formatted DS-DD MS-DOS formatted floppy disk)...

Hope this helps...

Chris W.
/|\

3232. Re: CDROM Gurus, please help

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4nr9u1$u2g@sally.dma.org>
Source record: 144811

Dennis Remmer (dennis@dstc.edu.au) wrote:
: Hi There
:
: I've recently acquired an external SCSI CDROM, a Digital RRD42
: model, and have been trying to configure it to co-exist with
: my Atari setup. I'm using an ICD SCSI Link with an external Rodime
: 20Mb drive. My startup includes Warp9, Fatspeed, the ICD
: Metados (configured correctly as far as I can tell), control panel
: and such. I'm also using Neodesk on TOS 1.2. Did I mention I
: was using a 1040STFM...
:
: The ICD startup recognises the CDROM as an Adaptec device on
: the correct SCSI address, and Metados is loading the
: drivers accordingly, but when I click the drive icons I've
: set up, a no-drive message appears. I then try to use one
: of ICD's drive utilities to check the addresses, the device
: no longer scans, i.e only the Rodime is listed.

I don't know much on that, but I use EXTENDOS Pro 2.3+ and it works great
with my CD ROM drive.

: Advice or experience please...
:
: Dennis R
:
: ---
: Dennis Remmer dennis@dstc.edu.au
: Business Development Ph: +61-7-33654310
: Distributed Systems Technology CRC Fx: +61-7-33654311

3233. Re: tos error #6 HELP

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4nrro2$2l@inca01.inca.co.nz>
Source record: 144812

covert (covert@Capital.Net) wrote:
> Michael Severin (Michael_Severin@b.maus.de) wrote:
> : Hi there,
> :
> : c> Since nobody responded to a previous post, can some one at least tell me
> : c> what TOS error #6 means?
> :
> : description GEMDOS-E. TOS-E.
> :
> : Invalid handle -37 6 TOS Error #6.
> :
> : (it's from the hypertext ♦TOSERROR♦)
> :
> : Ciao Mike
> Thanks mike, but I was hoping for a more detailed answer. Like it means
> the machine cannot acess drive x for reason y. So the search continues.

```
An "Invalid Handle" error is a GEMDOS error.

Files are opened by the application, and a value is returned to the app
indicating success or failure in locating/opening the file.

This value is traditionally known as a handle.

Certain values (such as those less than zero) are deemed to be errors.

When an application needs to refer to an already opened file, it gives the
OS the handle number along with the "do something" command number.

If the handle number refers to a file that doesn't exist (because the file
hasn't been opened yet) TOS will sometimes pop up the "TOS error #6"
alert.

What happens next (after you acknowledge the alert by clicking on the
button(s) displayed) is up to the application.

--

Quote For The Month:

"[Computer Advocacy groups] are intended to be a place where people can
argue... in an intelligent manner"
```

3234. Re: Setting up Coma 3.30 demo with Sportster Vi 28.8

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: hartmann@ftsu00.ee.tu-berlin.de
Message-ID: <hartmann-2105960957110001@ftat43.ee.tu-berlin.de>
Source record: 144813

In article <48062407_Beta04_OASIS_NEWS@nest.demon.co.uk>,
dbrewood@nest.demon.co.uk (Daron Brewood) wrote:

> >The solution is to go into the setup parameters (either the standard or
> >expert screens) and tick the box to ignore page errors.
>
> Cheers for this Oli, I'll give it a go and see if it helps at all.
In cooperation with USR-Germany we have fixed this problem. With CoMa 3.40
the send-errors are history.

CoMa 3.40 will be availible in June.

Siggi (Softbaer GbR)

http://www_ift.ee.tu-berlin.de/~hartmann/Softbaer.html

3235. Re: Millenium bug for TOS?

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: fl@io.org
Message-ID: <4nrs99$o7j@news1.io.org>
Source record: 144814

Guy Harrison (guy@swampdog.demon.co.uk) wrote:

: There should be no problems with the system. For the purposes here it
: is good enough to say it is represented as the number of seconds since
: Jan 1 1980. The year is encoded in 7 bits so should be able to trundle
: along until 2108 before screwing up. A lot of software should be fine
: even if it thinks it is actually 1900 as long as it doesn't attempt to
: do time calculatations. I would think that those programs which do
: process time will be sensible enough to store the complete year even
: though they may only display the last two digits.

On the other hand, I am seriously considering hauling all of my money out
of the bank over the weekend in 1999, just in case their computers can't
handle it.

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______ http://www.io.org/~fl/

3236. Re: C-LAB Falcon or an Apple Mac??

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <4nru8u$fv4@erinews.ericsson.se>
Source record: 144815

Buy an C-lab falcon and all you need is a:
- monitor (ordinary pc-monitor)
- hd-recorder prg
- and a big SCSI harddisk

the rest is built in the computer!

Depending on what you shall do with the samples you have several prg
to choose between.
WinRec if you want to add some DSP-effects
Cubase audio if you want 8/16 channels hd-rec integrated with MIDI.
4T/FX if you want an ordinary "porta" with effects.
etc etc etc

If you want to record 8-track at the same time you can add an external 19" rack-
mounted module (you also can have 8-seperate outs, SPDIF which is a digital interface
which allows you to record digitally from cd or dat).

The Atari Falcon can handle 16 tracks on a 16Mhz 68030 machine.
If you want to record 16 tracks on a pc you will need a pentium 133 Mhz (at
least) it's not enought with a pentium 90 Mhz.
And with a mac you need a PowerMac else you can "only" record 8 tracks.
It's strange that an Atari Falcon on 16 Mhz can do 16-tracks, well if you are
technical it's not very strange, it's the system architecture etc.

If you want it to go even faster you can buy an accelerator.

Ohh, I forgot. With Cubase audio you can do a lot of DSP-functions such as
reverb, eq, delay etc and pitch, timestretch etc.....
As you probably know it takes a while to stretch a sample, but not with a falcon.
A one minute sample take me 2 minutes to stretch from 120 bpm to 80 bpm (or 160 bpm).

If you want more info please mail me!

Regards Ronny G

3237. Re: magicmac and atari

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: David White <david.white@rd.eng.bbc.co.uk>
Message-ID: <31A1810C.1982@rd.eng.bbc.co.uk>
Source record: 144816

GRAHAM CORNELIUS wrote:
>
> >> Wrong. They say it is, but in fact the program with
> >> the active window as always the greatest priority - even if it is
> >> a screensaver! - and as all the CPU time... So it is in fact single task...
>
> It is pre-emptive, it is not adaptive. Taskswitching is where only one
> program can run at a time. However, under windows, the foreground program has
> one size of timeslice, and the background programs have another size of
> timeslice. In MTOS the OS looks at how much power the program is using, and
> adjusts this itself, and the user can also adjust the speed of each program
> individually. In Windows, each program has a set amount of processor time.
> Windows doesn't really compare, though. I'm using a 33Mhz 486 - supposedly the
> equivalent of a 68040, and my ST is just as fast. If I had Magic it would be
> lots faster. /*snip*/
>
> Graham Cornelius

Actually you are both wrong about windows. It is cooperative. The active window does not have all the CPU time. The active window is only a conceptual thing, it has no higher precedence, it only means that all of the keyboard input goes to that window. The way it works is that every window sits there and waits for a message from the operating system. When it receives that message (e.g. a menu is selected) it acts upon it, taking up 100% of the processing power, and then it waits for another message. The whole thing works through messages, there are no time slices and task switching is achieved througn the crude method of "whoever gets the next message gets the processor".
So, if an application is busy doing some calculations it must occasionly enter a "wait for message" mode (usually it sets up a system timer to tell it when a set period of time has elapsed) in order to allow other processes to act upon their messages. This makes the entire system very sluggish because messages are not acted upon instantaneously.

-David White
--
//
// These views are my own and do not in any way //
// represent the views of the BBC or the BBC //
// Research and Development Department //
// david.white@rd.eng.bbc.co.uk //
//

3238. Re: STIK UPDATE ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4ns7tm$pej@epsilon.qmw.ac.uk>
Source record: 144817

On gerdw@wa.caeci.ol.ni.schule.de, Gerd Walter (gerdw@wa.caeci.ol.ni.schule.de) typed away:
: Does anybody know, if there will be a STIK-Update that will support
: CSLIP or PPP?

Yes there will be

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk, D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3239. Re: What's this archive ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.306.0011756E@ti.com>
Source record: 144818

In article <832378530_OASIS_NEWS@wile.demon.co.uk> paz@wile.demon.co.uk (Mark Parry) writes:

>Hi all,
> I've just downloaded some SpeedoGdos fonts and they're in a archive
>called .TGZ
> Anyone got any ideas what this is ?

It means that they were archived using GNU Tar with options zip. Not sure if this is available on the ST, so the easiest way is to get 2 programs -- gzip and tar for the ST. Do a GZIP first and then a unTAR.

I think you can find both of them in uuae or Hensa. The docs will let you know what options to use.

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Mag!X
ProbeHouse Software developer | ||| F030/4Mb/84M HDD/MTOS and
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

3240. Re: TT030 help needed

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GEVJBJVGUp@tos.ak.planet.gen.nz>
Source record: 144819

In <4niska$2a4@news-e2b.gnn.com> David Schmudde wrote :

>Problems:
> SHAREWARE
> - Llamatron
[...]
>more of your time, but I have tried a program that converts 32-bit
>to 24-bit and it only got one more program to work.

Remember that this will disable any TT RAM you may have.

Another thing to try is turning off the cache.

In general however, many games do not work on the TT030 because they
are so uncleanly written. There is not much you can do about it except
get more modern games that generally will work better.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| *** Please note new email address. *** |
+---+

3241. Re: help w/sound designer

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GEVJFBURUp@tos.ak.planet.gen.nz>
Source record: 144820

In <4ne3ju$ddn@Usenet.Logical.NET> covert wrote :

>I have been trying to run Sound designer on my 1040st. Every time it
>tries to do anything involving a disk operation, I get a box that says
>TOS error #6. Can anyone help?

Yes I have had this problem and can advise you of a way around it.

AFAIK it applies to an STE or possibly later TOS versions than 1.02.
If you have an STFM with TOS 1.02 there will be no problem.

The way around this problem is to run it off a Hard Drive. You must
have the Master Disc in the floppy drive for it to work this way.
You, of course, have the samples on the Hard Drive to avoid having to load them
off the floppy. The whole system works much quicker this way too:-)

I am told by a programming Guru that it happens because Atari changed
some of the disc drive routines slightly in later TOS versions.

Brian Becroft
President Tariland Computer Club Auckland New Zealand

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| *** Please note new email address. *** |
+---+

3242. 3D Calc + and PFM Plus - still supported?

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GEVJBJUQUp@tos.ak.planet.gen.nz>
Source record: 144821

I want to know what th latest versions of the following programs are, and
whether theyu are still supported, and if so by what company and how
can I contact them:

3D Calc +
PFM Plus

If anybody knows about this, please let me know.

Thanks!

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| *** Please note new email address. *** |
+---+

3243. Re: DEARCHIVERS

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: glen@cbl.leeds.ac.uk
Message-ID: <31A190F7.3A97@cbl.leeds.ac.uk>
Source record: 144822

Robert Wills wrote:
>
> glen varley (glen@cbl.leeds.ac.uk) writes:
> > Is there a comprehensive utility to dearchive .arc, .lzh files etc.?
>
> I had grown to hate the thought of trying (in vain, as often as not) to
> de-arc files. Then I got DCX220.PRG from Suzy Bee, and it's never failed
> me yet. De-arcs LZH, ZIP, ZOO,& ARC. Has an easy to use interface. In
> short, it's a genuine Atari TOS program!
>
> --where is this prg. available from?

3244. Re: looking for hardcopy.prg for Cad3D.v2

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: J.B.W.Webber@ukc.ac.uk
Message-ID: <1543@kiwi.ukc.ac.uk>
Source record: 144823
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Hi, I have a Copy of Tom Hudson's Cad3D.v2 for the Atari
but my copy of hardcopy.prg produces defective Gem files
- the files seem to be truncated, and the metafile extents are
not updated.

The original disk does not boot correctly, and all by backups
have the same problem, so the problem may have existed when
I got the original disk. At the time I used the printer driver,
but now I need Gem files so as I can covnvert to Postscript.

Do you have a version of hardcopy.prg, hardcopy.rsc that uou can
uuencode and send me ? I know this is commercial software, but
harcopy is useless if you don't already have Cad3D.

cheers
beau webber jbww@ukc.ac.uk

3245. Re: HOW DO I HOOK UP A HD TO A ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: Phoner <phoner@zodiac1.mimuw.edu.pl>
Message-ID: <Pine.LNX.3.91.960521133341.24924A-100000@zodiac1>
Source record: 144824

On Sat, 18 May 1996 jmpatat@asi.fr wrote:

> Phoner <phoner@zodiac1> wrote:
>
> >i use an ide drive with my STfm. it's connected with computer with an
> >interface made by my friend. it works perfectly and is low-cost.
> >if anyone is interested, i can write details...
>
> Does it work with ahdi or other standard driver?
nope, it has it's own driver and it works with a small proggy on the
eprom.

phoner

3246. Re: DEARCHIVERS

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <832767432_OASIS_@land.demon.co.uk>
Source record: 144825

>I had grown to hate the thought of trying (in vain, as often as not) to
>de-arc files. Then I got DCX220.PRG from Suzy Bee, and it's never failed
>me yet. De-arcs LZH, ZIP, ZOO,& ARC. Has an easy to use interface. In
>short, it's a genuine Atari TOS program!

Hi Robert,

Sounds good. Who, where, what is `Suzy Bee'?

Ali.

ali@land.demon.co.uk Edinburgh, Scotland.
~~~~~~
The first duty of a revolutionary is to get away with it.
- Abbie Hoffman.
~~~~~~

3247. Oasis/POP3

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: dickie@mistral.co.uk
Message-ID: <832689678_OASIS_NEWS@mistral.co.uk>
Source record: 144826

Has anybody got POP3 on Oasis2 working reliably with their set-up. I'd love to know if my problems in this area are due to a bug with my particular setup/provider or in fact a problem with ICE itself. POP3 logs in fine, but freezes during retrieval (roughly 4 times out of 5). If I "disconnect mail" and try again it freezes in the same place and I finish up with duplicates in my mail box. NOS_POP3 works fine BTW. Comments anyone?
Richard

--

---

dickie@mistral.co.uk | "...You don't need a weatherman to know which | (richard thomas) | way the wind blows..." | | (Bob Dylan) |

3248. FS: Color Atari 1040ST $100

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: damon@iscp.bellcore.com
Message-ID: <4nshji$nv2@athos.cc.bellcore.com>
Source record: 144827

```
Atari 1040 ST with 1Meg memory
Color monitor
Megamax C compiler
Timeworks Spreadsheet program
Flash terminal emulator

All original manuals and box. It has not been used in years--that is why
I am selling it...

$100 + shipping.

...damon
damon@iscp.bellcore.com
(908) 699-2456 day; (908) 545-1857 other
```

3249. Re: Parafin- English version?

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4ns8bn$pej@epsilon.qmw.ac.uk>
Source record: 144828

On m9174@abc.se, Carl Lofgren (m9174@abc.se) typed away:
: Does anyone know if there exists an english version of Parafin?

Yes, on my hard drive... the translation was done by Mick Lock and I
have sent it to the author.. who is happy with it.. but the author
lost a lot of data with a hard disk problem and is trying to get
everything back.. you will have to wait for a little while.

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3250. Problems with NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4nrss1$fv0@atle.abc.se>
Source record: 144829

Andre,

A> >they worked fine with NVDI3, but not under v4.
A>
A> Have you tried to turn off font checking? You can do this with the 'Fonts
A> and Caches' CPX or by editing nvdi.inf directly (CHECK_FONTS = 0).

No I haven't. I'll try that... thanks!

c a r l l o f g r e n

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3251. C-LAB Falcon or an Apple

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4nrss3$fv2@atle.abc.se>
Source record: 144830

Sean,

s> I've been using an ST and really love it! I'm in need of a new computer
s> though. I'm a musicion and want to get into direct to disk recording.
s> I've heard that the Falcon is exellent machine, but know that Macs are too.
s> I'm worried the software for the Falcon would be hard to find. Apple still
s> seems to be popular, but I need some advice. Please let me know by E-mail
s> or by post.

I don't have any exact figures, but it wouldn't surprise me if the
Falcon is the computer with most available D2D software. We've got
Cubase Audio, Logic Audio, WinRec, RecFree, Q-Rec, AudioTracker,
AudioMaster, GemRec, DigiTape, DIGIT-II, Studio Son and many many
more.

c a r l l o f g r e n

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3252. Atari STE wanted...

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: jaubrey@cix.compulink.co.uk
Message-ID: <DrrMq5.n3E@cix.compulink.co.uk>
Source record: 144831

Is there anyone out there who would like to sell(or knows anyone who would)
an STE to me(UK if pos :)). I have an STFM(2.5mb) ATM and a Gasteiner HD.
I want to keep all the data on the HD so it must be compatable with it.
If pos it must have Tos >1.02 and at least 2.5 mb of memory. I can afford
150 ukp ONO.

Replies or offers by email if pos as I don't always have time to read
through hundreds of messages on here!

Thanks

James Aubrey

Email jaubrey@cix.compulink.co.uk

Snail Mail: 68 Grennell Rd, Sutton, Surrey, SM1 3DN, UK

Tel(For serious contact only) 0956-594276

-

3253. Re: Linux for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: ha-user@ux-01.bg.bib.de
Message-ID: <4nsim9$958@ux-01.bg.bib.de>
Source record: 144832

Hi,

BENJAMIN CORNWELL (cornwell@cf.ac.uk) wrote:
: Can you get linux for the ST? Wishful thinking I know, but.. :)

AFAIK it will run on any Atari system that has a PMMU, i.e. Falcons, TTs,
and ST with a hardware accelerator that features a 68020 plus PMMU, or
a 68030. I'm fairly sure that it does run on a PAK/3 accelerator.
Oh, and you'll need a FPU too.
There are some crazies who try to get Linux running on 286 and 8086 CPUs,
so I think it might be possible to have it on an 68000 as well; but I
don't think anyone will actually do it, and having seen MiNT's slowness
on my MegaSTE, I don't think it would mke any sense if they did.

Correct me if I'm wrong, anyone!

So long
Erik Meltzer
(melsh94@ux-01.ha.bib.de)

: Mol.

3254. Re: zx81 emulator for st

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: ha-user@ux-01.bg.bib.de
Message-ID: <4nsj73$dit@ux-01.bg.bib.de>
Source record: 144833

glen varley (glen@cbl.leeds.ac.uk) wrote:
: Can someone tell me how to load .81 files into the zx81 emulator
: as the instructions I have are in german.
I mean to remember LOAD "" <Return> will show an Atari file select box.
If it doesn't, aand you get no other hints, mail me and I'll hunt for
the instructions. Or mail me the instructions and I'll translate
them.

: Thanks
My pleasure ;-)

So long
Erik Meltzer
(melsh94@ux-01.ha.bib.de)

3255. Re: Selling on Shareware registrations

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: ha-user@ux-01.bg.bib.de
Message-ID: <4nsjr1$h4g@ux-01.bg.bib.de>
Source record: 144834

Steve Taylor (steve@bpfd.demon.co.uk) wrote:

: Can I sell on my "shareware registrations" which I no longer use.
: I know this means the authors lose out on new registrations, but if not, it
: does spell out one disadvantage of Shareware as opposed to
: Commercial Distribution, does it not???
[...]
I don't know how the authors feel, but I should think it is possible.
If the manuals don't state that registration can't be sold, and I have
not come across anything like that AFAIK, the author should accept the
new user in your place. I would at least ;-)))

Have a look at the documentation is my advice, and contact the authors
if you don't feel certain. They won't bite you, and they should
appreciate that you asked them before. Most trouble comes from too
little communication :-(

So long
Erik Meltzer
(melsh94@ux-01.ha.bib.de)

3256. Re: None

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: ha-user@ux-01.bg.bib.de
Message-ID: <4nskki$lmd@ux-01.bg.bib.de>
Source record: 144835

Hi there,

Ian Braby (iwb@cix.compulink.co.uk) wrote:
: In a recent message
: > Markus Froeschle <mfro@ibm.net> wrote:
: > An Atari Laser printer driver ? ST/TT users using this laser
: > printer under (multi)tos know that printing will freese the computer
: > during the print. You know that that is not the way that UNIX likes to
: > work.
:
: Not only that, but it crashes MagiC (2, anyway! :-( )

OK, OK, don't hit me, but are you saying that an SLM printer crashes
MagiC 2? If not, forget this, but my MegaSTE with MagiC 2 has been
happily printing on an SLM804 for two years now. I know about the
freezing, though -- is it possible to fix that with background DMA
as implemented in MagiC 4? Any ideas?

Yours
Erik Meltzer
(melsh94@ux-01.ha.bib.de)

3257. Re: Again: How to Program TOS 1.4 or KaosDesk in EPROM ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: ha-user@ux-01.bg.bib.de
Message-ID: <4nslp5$rhv@ux-01.bg.bib.de>
Source record: 144836

Etwald Goes (etwald@knoware.nl) wrote:

: OK. I think I'll just have to buy a new version. I also got a tip I'd
: better upgrade to version 2.6. How costy is this in America ? In the
: Netherlands I have to pay the TOS 2.6 ROMs and a special convertor
: board (2 chips roms instead of 6 chips roms). This will cost me about
: $125. How much does this cost in America ?
I don't know about America, but $125 for a TOS 2.06 upgrade sounds
EXTREMELY expensive to me. I don't have actual prices right now, but
if I had to guess, I'd say half that price here in Germany. I'll look
it up later, ok?

: Is it BTW also illegal if I program my own registered version of
: KaOSDesk or Gemini in EPROM (It's just a medium) ?
It is not illegal, but AFAIK it can't be done. These are oridinary
applications which expect to find their variables next to their code,
and if their code is in ROM, then so are their variables, so that they
can't change them. It could be done to load them from EPROM into RAM
at startup (don't ask me how!), but I think that's not what you had
in mind, is it?

So long
Erik Meltzer
(melsh94@ux-01.ha.bib.de)

3258. Docs for NOS

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: dillera@Glue.umd.edu
Message-ID: <4nsru9$mmt@mojo.eng.umd.edu>
Source record: 144837

Are there any docs available on line for nos?

I am trying to get my st to connect to a ppp provider here in the states. There was not docs that came with the nos archive. It looks like it will do ppp.

Any info or pointers provided would be welcomed. I have set up macs, pc and unix machines over ppp and I am familiar with tcp/ip, but this NOS has me stumped. Its a new ST that a friend gave to me.

--
|---
/	_	_	_ Andrew Diller Most every person I meet
/	_		_ makes me admire my dog more.
	_	_	_ dillera@glue.umd.edu
| / / / / |
|---

3259. Re: Dungeon Master Editor Wanted!!!

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <832756090_OASIS_@phil4.demon.co.uk>
Source record: 144838

In article <4nebsh$euv@dfw-ixnews7.ix.netcom.com>
jmeadows@ix.netcom.com (Jason Meadows) said:-

>c.netcom.net!noc.netcom.net!ixnews1.ix.netcom.com!ix.netcom.com!news
>From: jmeadows@ix.netcom.com (Jason Meadows)
>Newsgroups: comp.sys.atari.st
>Subject: Dungeon Master Editor Wanted!!!
>Date: Thu, 16 May 1996 04:39:44 GMT
>Organization: Netcom
>Lines: 7
>Message-ID: <4nebsh$euv@dfw-ixnews7.ix.netcom.com>
>NNTP-Posting-Host: cht-tn1-24.ix.netcom.com
>X-NETCOM-Date: Wed May 15 11:45:05 PM CDT 1996
>X-Newsreader: Forte Free Agent 1.0.82
>
>If there is anyone out there that knows where I can get the Dugeon
>Master map editor, please email me! I remember seeing one years ago,
>but I can't recall where I saw it. Any help will be appreciated!
>Thank you.
>
>jm
>
I think there was one on an STF coverdisk not too long ago... If you
want me to check, send me an email and I'll see if I can find it:

phil4@phil4.demon.co.uk

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3260. Re: All Atarians Please Read! & Reply!

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <832757250_OASIS_@phil4.demon.co.uk>
Source record: 144839

In article <4nkrhv$pib@panix2.panix.com>
smooth1@panix.com (The Smooth One) said:-

>John Townson has given some very sound advise in a very respectfully
>manner... but I have to say this... just about ever big company had a
>person like John to bring reality as we think we know it at the moment.
>When I think of business of the past I beleave people had dougts that
>Barry Gordy's Motown record label could ever amount to something. Bill
>Cosby was a drop out I heard. I don't know if that's true or not but all
>I know is nothing beats a failure but a try.
>
>Here's a real live Example... me. When I tried to get on line providers
>said I was unable to do it with an Atari... Here I am. They said I
>couldn't produce a web site... it's here. I couldn't run my business with
>it... I am and it's growing everyday.
>
>The only thing I have to say is don't give up so easy. Nothing comes easy
>but after 50 or 60 years later if it doesn't work maybe it's time to make
>some changes, but never quit or give up on a great thing.
>
>Just a couple of pennies in the wishing well of the NET!
>--
>Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
>Being all that he can be... Without joining the army! The Smooth One.:>
>
Hmmmm....

I think you should really think seriously about what John has said,
especially if you haven't got thousands of dollars to lose.

Before I say anything more I will point out that I live in the UK, and
don't know a huge amount about whats going on in the US, other than
what I read here, and hear from users via email etc.

In the UK, Atari World has just gone into liquidation, there is now
AFAIK only one Atari magazine available (generally available) from the
UK: ST Format, which costs 4.25UKP and had a circulation of about
21000 in January this year, and now has a circulation of about 14500,
a drop of about 1/4 of the circulation.

And apparently this is the World's Biggest Selling ST Magazine.

I don't want to be too pesamistic, but I think you need to be aware
that the Atari market is not growing, people will always use them, but
you are not going to be able to bring about a huge growth in atari
owners.

If you have money to lose, and lots of it then there is no reason to think about these things, and indeed you have no worries, but if you are wanting to make a business out of this, that at least breaks even then you are going to need to look seriosly at what the state of affairs is.

>Here's a real live Example... me. When I tried to get on line providers
>said I was unable to do it with an Atari... Here I am. They said I
>couldn't produce a web site... it's here. I couldn't run my business with
>it... I am and it's growing everyday.

Sure you can engineer changes yourself... and congratulations for having done so, but to produce a magazine is one such thing... not difficult to do, possible indeed, but selling it is a different matter.

To sell your magazine you need the cooperation of the buyers, thousands of them, all of whom will pay for your magazine, and keep their atari's (not many non-atari owning ST Format buyers I suspect).

And to get people to subscribe you need even people, who will have to have faith in the fact that your magazine is going to keep going.

I'm not stupid enough to pay a 50quid subscription to a magazine that is so small, and losing money at such a rate that its going to go bust in a few months time... not many other people are either.... In order to get people to subscribe you need to have a quality profit making magazine, otherwise your subscription level I suspect will be very low.

I'm not syaing all this because I don't want you to start your magazine, or because I want Atari's to die out... I'm saying this because I don't want to see you bankrupt. What you are proposing to do, sure takes some amount of initiative, drive and even dreaming... but to sustain takes much more business sense, and you need to check properly, that you will find enough subscribers to break-even, that you will be able to make a profit, and that the readership will stay with you in the future, and not all disapear and buy PCs etc.

Do your checking carefully, and make sure you aren't going to go out of business, and the best of luck if you do take the plunge.

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *

```
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
************************************************************************
```

3261. Re: oasis 2? woe.

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <832755812_OASIS_@phil4.demon.co.uk>
Source record: 144840

In article <832270926_OASIS_@ping.be>
Martin.Byttebier@ping.be (Martin Byttebier) said:-

> The same problems overhere. Whatever I try (FTP, telnet, etc.)
>nothing happens.
>The Ice log file says "bad ppp packet". Anyone an idea about that?
>Any help is very wellcome.
>Martin

I get bad PPP packet messages about every other log on, about 3 of them before I get disconnected... very strange, and probably going to be quite expensive (min call charge in uk !).

Any ideas whats causing these bad ppp packets ??? if it logs on fine, it seems to work without an error, if I get a bad logon (about every other one) nothing gets done, it just falshes up a few bad ppp packet errors and hangs up the modem !

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

3262. Re: ScapeGhost

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <832765508_OASIS_@phil4.demon.co.uk>
Source record: 144841

In article <4nn419$bsh@lava.ivg.com>
hspijker@noord.bart.nl (Henri Spijkerman) said:-

>Is there ANYONE who has/knows the game 'ScapeGhost'? It was issued by
>the famous Level9 adventure-team in 1989, and also on the Atari ST.
>
>I tried everywhere to find this game, which seems to be very nice, but
>no trace....
>
>Maybe I should try this request in a other group, but which?
>

Sorry never heard of it... thought i'd at least make a post so you
don't think you are being ignored !

I wish you luck in finding it !

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3263. Re: tos error #6 HELP

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <832766954_OASIS_@phil4.demon.co.uk>
Source record: 144842

In article <4nkl7c$kg8@Usenet.Logical.NET>
covert@Capital.Net (covert) said:-

>Since nobody responded to a previous post, can some one at least
>tell me

Sorry your post seems to have been cut short... what is it you want
help with ???

Email me if you don't want to post:

vrc@phil4.demon.co.uk
or phil4@phil4.demon.co.uk

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

3264. New Atari Emulator?

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4nt82k$101@madeline.INS.CWRU.Edu>
Source record: 144843

From the Cubase list:

> Hi, all
> Does anyone know about an Atari ST/STE emulator to run on a pentium?
> (yes, I know I can't put the dongle on the pc - it's not fo cubase)

There is apparantly a plug-in card called the 'STzer' by Terratec
due for release from a UK company called Digital Media at a
projected price of under 300ukp, and is a 'complete ST' including
the midi interface and cartridge port. The plug-in PC card
reportedly does not use any software emulation and Atari programs
run inside a Microsoft Windows' window along with other PC
programs.
Also apparantly available somewhere is a demo version of
'Magic-PC', the PC version of 'Magic-Mac'.
I have no first-hand experience of any of these products but
have read about them, perhaps someone else can provide more
info?

Best Regards,
Brian

brobson@cix.compulink.co.uk

--
Sanjay Parker [G O T R I B E ! ! ! !]
sxp17@po.cwru.edu

3265. FALCON030 WANTED!

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: tb@moksha.kuai.se
Message-ID: <4nsvut$2ct@kaon.kuai.se>
Source record: 144844

Hi all,

If anyone have a Falcon030 (C-Lab or Atari) for sale, please write me an
E-Mail as soon as possible. Even a bare motherboard is interesting!
Please, get in touch! Thank you!

--

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___
---- __l___l__ ------------------------------------------------------------
/_oo\
(._____) -So what?
=T\ |L_ /T=
\\/ o|\//
\/ o|\/
L_oj Thomas Bergstroem - New Beat Development
||| NBD home page:http://www.kuai.se/~dhedberg
----- ooloo -------------- E-mail:tb@kuai.se ------- ATARI Falcon 030 ------
```

3266. FS: Atari software/hardware/books.

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: djc126@katepwa.usask.ca
Message-ID: <4nt8pl$ipn@tribune.usask.ca>
Source record: 144845

Hi. Please email for a listing. I also have a complete MIDI system
for sale as well. I'm in Canada. Thanks.

3267. Spectre 3.0 - 2 cartridges FS

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: daymon@mammoth.valleynet.com
Message-ID: <4nt7ev$1b4@alpine.valleynet.com>
Source record: 144846

Does Spectre work on a Falcon? If it does, then how much are those two carts selling for? I'd love to have one if it's not too expensive!

Mike Freeman
daymon@valleynet.com

3268. Problems with NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <12980_DCroker@mettav.demon.co.uk>
Source record: 144847

Hi Carl!

m> I have just updated my NVDI3 to the latest version 4, and I have some
m> (understatement) problems with my TTF fonts. The fonts comes from a
m> cheap PC font collection, and they worked fine with NVDI3, but not
m> under v4.
Have you tried turning font checking off? You should have the line
CHECK_FONTS = 0 in your NVDI .inf file.

It's also worth noting that if you rewrite this .inf file with NVDI3 then you
will lose this entry.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3269. What is the Midi out pin configuration?

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <1996May21.161706.19041@freenet.victoria.bc.ca>
Source record: 144848

Hi
I.m using Notator SL on my Atari 1040ste.In the manual it says" to avoid
at all costs a plug whose end pins(called "1" and "3") are soldered
across to the neighbouring pins("4" and "5").......could anyone out there
in atariland shed some light on this recent bit of info that I just received.
Thanks.....Ron L

3270. Re: uploaded ...

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31a241b8cbf4c6@sn.no>
Source record: 144849

Guy Harrison (guy@swampdog.demon.co.uk) wrote:

>I uploaded a drag and drop (<- I actually typed "droop"!) uu-encoder /
>decoder program to ftp.cnam.fr in case anybody wants to take a look.
>It's called SDUU.ZIP and iirc I made it Freeware (brilliant memory!).

I tried to find it but couldn't! Where exactly is it within ftp.cnam.fr?

Hallvard

--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

3271. ST SOFTWARE FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: Mike Casey <bugfamly@wasatch.com>
Message-ID: <4ntc7s$8mr@twin.wasatch.com>
Source record: 144850

Atari ST software for sale. All are complete in box, some are still
shrinkwrapped! $5 each (plus shipping) sorry, no trades at this time.

1st WORD PLUS
DUNGEONS & DRAGONS-HEROES OF THE LANCE
EAST VS.WEST-BERLIN 1948
MATCH POINT TENNIS
PUBLISHING PARTNER
SHADOWGATE
TEACHERS PET
VIKING CHILD
WORD WRITER ST

The following are original disks, but no box/docs. $3 each:
ARCADE FEVER-ONSLAUGHT
ARCADE FEVER-STORMLORD
CHRONOQUEST
CODE NAME:ICEMAN
DEJA VU
DUNGEONS & DRAGONS-DRAGONS OF FLAME
DUNGEONS & DRAGONS-HEROES OF THE LANCE
EAST VS. WEST-BERLIN 1948
P-DOS REAL TIME OPERATING SYSTEM
SHADOWGATE
UNINVITED
WORDWRITER ST

If interested, please E-Mail: bugfamly@wasatch.com ...Thanks!

3272. Re: zx81 emulator for st

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: jmpatat@asi.fr
Message-ID: <4ntdfa$3c9@tempo.univ-lyon1.fr>
Source record: 144851

glen@cbl.leeds.ac.uk (glen varley) wrote:

>Can someone tell me how to load .81 files into the zx81 emulator
>as the instructions I have are in german.

As I can remember, just type :

LOAD "

and a file selector box will appear.

Thierry

3273. Oasis newsservers problem (long)

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: 100710.1360@compuserve.com
Message-ID: <832805910_OASIS_@compuserve.com>
Source record: 144852
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

Hello all! As I have a crappy newsserver at Compuserve(*), I always try to find new public servers, and test them... recently I had problems with two different types of servers(a&b):

-a) INN 1.4 unoff3 (and perhaps unoff4): the "NEWNEWS list.of.groups date time GMT" command used by NOS to get a list of messageIDs does not work properly... I recieve a complete list of *all* articles the server has in the requested groups, not only articles recieved after date/time... This is a big problem, because even if I maintain a history file of 2000 IDs, NOS will download very old articles I recieved yet 2-3 weeks ago... maintain a bigger history file (3000 IDs? 4000?) is not a good thing, as it is much slower for NOS to scan duplicates.

Even with 2000 IDs in history, the scanning is very slow when the NEWNEWS gives me 600 or 800 IDs, for in the end only download 50 really new articles... about 20 to 30 minutes for the complete process! And this after having done a nntp session with compuserve, downloading 150 articles in about 3 to 4 minutes...

I dont know why, but sometimes NOS seems to scan history for duplicates very quickly, say 20-30 duplicates per second (in memory?), and sometimes much more slowly (on disk?) at a rate around only 2 duplicates found per second. Someone knows how to force NOS to scan in memory? The strange thing is I would say it's not dependent of the lenght of the lists, but of the number of nntp session already done in the same connexion... I get news from 4 servers each time, the last 2 sessions are always slow.

Thanks God, the batch mode is on, with 24 buffers, so NOS continues to retrieve not duplicates messages while scanning... but when each article comes at 1500-2000 CPS, the whole process gives me an average 100 CPS...

Someone knows if this NEWNEWS command date problem is a known bug in the unoff(icial) versions of the INN server program? Is there a way round? For the moment I call these servers only for 1 or 2 important groups, not for all I want... (if you are curious an exemple of these servers is ns.felk.cvut.cz).

-b) NetManage NNS X 2.07 A. I recently found a french server very good to get my fr.* groups as it has *only* this hierarchy, but with an expire of something like a month, when news.compuserve.com expires fr.* groups after 2 or 3 days (if you are curious it's news.dyadel.net). Great! Oh no... It doesn't work... It gives a "NNTP Error while getting NEWNEWS (response was 500)"... I tried to connect thru telnet on port 119 (telnet news.dyadel.net 119), and typed "help", and this program doesn't have a

NEWNEWS command at all!

Excuse me for this lengthy article, I resume my questions:
1) INN 1.4unoff4: NEWNEWS known bug? way round?
2) how to speed up NOS scanning for duplicates?
3) servers without NEWNEWS command: way round?
4) in Oasis2, is it possible to scan multiple servers for different groups?
5) when will pubnews.demon.co.uk be back to service?
6) is there a reliable public newsserver, using official INN 1.4 or even official INN 1.5 (I don't know if it's released yet?) carying all groups?

Thank you very much if you can help me! bye..

Footnotes:
(*) the compuserve newsserver has many many groups (15139 at 1 May) but looses many many articles in each... a triple problem: bad sync between the 12 or 14 servers (scalable newsserver I think it's called) hidden behind the DNS generic name news.compuserve.com, bad feed organization, and very low expire delay in certain groups...

--

/* Bruno Kozlowski 100710.1360@compuserve.com */
/* -==- A happy Falcon owner from france -==- */

3274. SLM605 LAser Printer for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: Martin Colledge <colledge@mbnet.mb.ca>
Message-ID: <31A26BB0.6048@mbnet.mb.ca>
Source record: 144853

Atari SLM605 Laser Printer for Sale - excellent condition brand new printer drum.

$350 US plus postage.

contact Martin for further info

colledge@mbnet.mb.ca

3275. Re: What is the Midi out pin configuration?

Newsgroup: comp.sys.atari.st
Date: 1996-05-21 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960521234121.21061A-100000@epicycle.lm.com>
Source record: 144854

Can't find the manual for my STe right now, so I can't give you the exact pin outs, but Atari implemented a midi thru port on the "spare" pins of the midi in and out ports! So if those pins are tied together you are going to get half of the thru signals stomping on the others! Nice thing is, if you look in your owners manual, you can make a cable that separates out the thru port! Entails chopping 3 midi cable up to make one that has 2 plugs on one end and 3 on the other. Now you know.

On Tue, 21 May 1996, Ron A. Lukawitski wrote:

>
> Hi
> I.m using Notator SL on my Atari 1040ste.In the manual it says" to avoid
> at all costs a plug whose end pins(called "1" and "3") are soldered
> across to the neighbouring pins("4" and "5").....could anyone out there
> in atariland shed some light on this recent bit of info that I just received.
> Thanks.....Ron L
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3276. Re: ATARI HARD DRIVE INFO NEEDED

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: lance@loose.apana.org.au
Message-ID: <4nsujv$fut@loose.apana.org.au>
Source record: 144661

In <4nq26q$s33@scipio.cyberstore.ca> tommy@sun.pris.bc.ca (Tom) writes:

>andypt@enterprise.net (A Truby) wrote:

>>Help

>>I need some help in choosing a hard drive for my ste.

>There are several options. One, buy a cheap old atari sh204 - 20 meg
>drive. I recently picked up one with a 520, color monitor and printer
>for $50, so you can see they're out there cheap.

I have a Megafyle 44 with the removable syquest platters...so more or les
you have infinite amount of HD space provided you have a few platters..
and as I recall...I have never filled one.

Sorry I missed the original post..so I dont know where you are??
I am selling my HD, so If your in Melbourne Australia (not verry likely)
email me and well talk price
--
lance@loose.apana.org.au

3277. FS: Atari ST software

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: jcalkins@CetLink.Net
Message-ID: <4ntl7v$ivb@moltar.cetlink.net>
Source record: 144662

All offers considered

Word Writer ST $15
Aegis Animator ST $10
Silent Servce $10
Sky Fox $10
Super Huey $7
Micro League Baseball $10

>>
Jim Calkins Internet: jcalkins@cetlink.net
Systems Developer Work: 704 383-3337
First Union Home: 803 366-8505
WEB: http://www.cetlink.net/~jcalkins/home.html
Music samples and more!
<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

3278. printer driver needed

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: johnyboy@sydney.DIALix.oz.au
Message-ID: <4ntklfrlt1@sydney.DIALix.oz.au>
Source record: 144663

Hi. I am about to update my printer to a Canon BJ210. I mostly use an early version of Notator and Le Red.. and a couple of other text and word processors. Does anyone else use this printer with Notator, and is gettting a driver for it easy? Can it be emulated with other drivers. My Notator is old enough not to have any inkjet printer drivers.

Please post. Thankyou.

3279. Re: C-LAB Falcon or an Apple

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: Mikael Hillborg <Mikael.Hillborg@softlab.se>
Message-ID: <31A2FA6E.2520@softlab.se>
Source record: 144664

Carl Lofgren wrote:
>
> Sean,
>
> s> I've been using an ST and really love it! I'm in need of a new computer
> s> though. I'm a musicion and want to get into direct to disk recording.
> s> I've heard that the Falcon is exellent machine, but know that Macs are too.
> s> I'm worried the software for the Falcon would be hard to find. Apple still
> s> seems to be popular, but I need some advice. Please let me know by E-mail
> s> or by post.
>
> I don't have any exact figures, but it wouldn't surprise me if the
> Falcon is the computer with most available D2D software. We've got
> Cubase Audio, Logic Audio, WinRec, RecFree, Q-Rec, AudioTracker,
> AudioMaster, GemRec, DigiTape, DIGIT-II, Studio Son and many many
> more.
>
> c a r l l o f g r e n

Also, the Falcon has its DSP and audio matrix system which is PART OF
every Falcon. There is no need to add clumsy and unreliable DSP and
AD/DA cards. However, for those who wish to add for example S/PDIF or
balanced multiple outputs, the DSP has a port at the back for the
connection. Also, the operating system and the audio matrix support
such additions. A Pentium with a DSP card by A, a sound card by B,
graphics card by C, SCSI card by D and perhaps most important, an OS
by E makes for far more probability that these wont fit together in
some way ... and you'll probably spend more time configurating the
system than making music. It's your choice.

/Mikael Hillborg, M.Sc.CS

3280. Re: Connecting Falcon to PC

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: Christian Dieterich <dic@klin-chemie.mh-hannover.de>
Message-ID: <31A2F7B5.F8B@klin-chemie.mh-hannover.de>
Source record: 144665

Chris Gentry wrote:
>
> I need to transfer some files from my pc to my Falcon. Is it
> possible to connect the two somehow to transfer files?

It should be possible with GHOSTLINK via the serial port (I do it regularly on my 1040STFM) or the faster modem port (as mentioned earlier in this group, but my news-host discards the messages after 4 days so I don't see it any more).
You have to start the PCSLAVE program in DOS mode and start with a slow connection rate like 4800 baud. After setting the same connection parameters on the ST (with CONTROL.CPX) you can start Ghostlink on the Atari.
If you have a connection, you can increase the baud rate (both sides simultaneously :-).

If you still have no connection try this:
- try a few more times, sometimes the connection is not established right away
- maybe you need a serial fix program on the ATARI side (e.g. HS-MODEM6)
- maybe the WIN95 DOS-box is not compatible, so start in plain DOS (DOS 5.0 and 6.22 work, so WIN95's DOS 7.0 should too)
- maybe your partition is too big (I don't know if this is really a problem because I worked only with partitions < 32MB), so try to install a smaller drive (if you don't want to repartition your drive you might install a small DRiVeSPACE-Volume or try a RAM-Disk)

Hope this helps

CU, Christian
--
Christian Dieterich Institut fuer Klinische Chemie
mailto:dic@klin-chemie.mh-hannover.de Medizinische Hochschule, OE 8110
Tel. +49/511/532-2525 D-30623 Hannover
--- Explicit permission required for distribution in Microsoft Network ---

3281. word chinese

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: collins@upanet.uleth.ca
Message-ID: <4nu7vm$qm5@holly.cc.uleth.ca>
Source record: 144666

does anybody know of a program that lets you type chinese on the atari computer?

thanks for any input

patric

Libby & Patric Collins-April e-mail: collins@upanet.uleth.ca

**********May Your Heart be Unbending In The Path Of*********
COURAGE and JUSTICE

Z soldiers

3282. MagiC4 & XTENSION folder

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-2205961039230001@macmax.irfmn.mnegri.it>
Source record: 144667

After purchase MagiC 4 (english version) I noted that there isn't all
the documentation in the little handbook: I heared about the XTENSION folder
(Mac like) but what is, where is mentioned in the handbook ?

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |

3283. Re: Atari Works / STFAX

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: mbge4mdc@meehpb01.ee.man.ac.uk
Message-ID: <4nums3$lkh@yama.mcc.ac.uk>
Source record: 144668

In article <4nq26l$s33@scipio.cyberstore.ca>, tommy@sun.pris.bc.ca (Tom) writes:
> musicman@pixi.com (Vernon L Enriques) wrote:
>
> >Aloha there fellow Atarians:
>
> >Does anyone out there know how to convert an Atari Works (.STW) file
> >into a useful file for Faxing on STFAX?
>
> Pages 129 through 132 of the Straight Fax 2.0 manual cover this in
> detail, on the subject of printing GDOS and speedogdos. Good luck.

I used to use the SpeedoGDOS driver - you just print straight to it and everything works fine (you can even have STraight Fax software detect and send it automatically). I've now got NVDI4, so I assume that I have to use the IMG driver for it (which has an option for 198 dpi ;) but as I recall this will then need to be sent manually. Does anyone know if there is (or if anyone is working on) a Speedo style driver for NVDI so that I can just print to STraight Fax as before?

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

3284. Re: Linux for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: mbge4mdc@meehpb01.ee.man.ac.uk
Message-ID: <4nuntg$lkh@yama.mcc.ac.uk>
Source record: 144669

In article <4nsim9$958@ux-01.bg.bib.de>, ha-user@ux-01.bg.bib.de (Schueler) writes:
>
> There are some crazies who try to get Linux running on 286 and 8086 CPUs,
> so I think it might be possible to have it on an 68000 as well; but I
> don't think anyone will actually do it, and having seen MiNT's slowness
> on my MegaSTE, I don't think it would mke any sense if they did.
>
> Correct me if I'm wrong, anyone!

Okay, you're wrong - sort of. Not about the Linux information, but about MiNT. I use MiNT frequently with my MegaSTE and MiNT itself is not slow - it's the poor Atari attempt at a multitasking GUI under multitos that slows things down. The latest version of MiNT combined with AES4.1 (if you can get it) is fairly useable, and the new AES replacements are trying to get their speed up as much as possible.

Whilst they are still a bit unstable, XaAES and oEASis show what sort of speed an Atari can mutlitask at without having to resort to assembly ;)

I can't remember why the original poster wanted Linux, but there's a hell of a lot of good unix stuff running under MiNT if you want it.

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

3285. Re: AEO UPDATE:It's Official, They're Gone.

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: 42Bastian Schick <elw5basc@rghx50.gp.fht-esslingen.de>
Message-ID: <31A2E81E.7A98@rghx50.gp.fht-esslingen.de>
Source record: 144670
Cross-posted to: comp.sys.atari.st,alt.atari-jaguar.discussion

> <deleted bad news>

> Atari is Outta Here.
> <deleted>

Well, now Atari should explain to us how the damn checksum on the cards
is computed. This will give us way to create our own games ;) Like on
Lynx (where we hacked it ;)))))))

42Bastian

(Done it and will do it again ;)

3286. Re: What is the Midi out pin configuration?

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: mbge4mdc@meehpb01.ee.man.ac.uk
Message-ID: <4nuopv$nod@yama.mcc.ac.uk>
Source record: 144671

In article <1996May21.161706.19041@freenet.victoria.bc.ca>, wl712@freenet.Victoria.BC.CA (Ron A. Lukawitski) writes:
>
> Hi
> I.m using Notator SL on my Atari 1040ste.In the manual it says" to avoid
> at all costs a plug whose end pins(called "1" and "3") are soldered
> across to the neighbouring pins("4" and "5").....could anyone out there
> in atariland shed some light on this recent bit of info that I just received.
> Thanks.....Ron L

The reasons are severalfold:-

1) Atari wired their MIDI THRU to the "spare" pins on the MIDI OUT socket. It is possible to use a small splitter cable to get a separate THRU and OUT, but most (all?) sequencer software has a THRU function, so you only need the OUT. If the pins are connected you'll get garbled data if anything is coming IN at the same time.

2) Several other manufacturers over the years have used these "spare" pins to implement nasty things that they shouldn't have. The most obvious of these were an abortive attempt at a "double speed" version of MIDI and the system used in a few cases where power supplies are fed through these pins!

Hope this helps.

Cheers,
Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

3287. Re: HP DJ600 Control

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <832852396_OASIS_@land.demon.co.uk>
Source record: 144672

>Peter Missel (Peter_Missel@a.maus.de) wrote:
>::
>: No, this won't be sufficient. The full sequence is in the below file.
>: Just print it from the Desktop before using any application software. This wia to be done in every session, since the HP printers don't have any
>: non-volatile memory to remember their settings.

First, thanks for all the info on this subject. However I didn't manage a clean copy of the file mentioned above. Could this be reposted please? Plus `dummy proof' instructions...

>No - they do! You can send HP600/660/850 two kinds of commands:
>permanent and non-permanent. Once I used the DOS-version of HP Control
>Panel (w. DOS-emulator), these page-size, etc. settings have been
>correct for six months now =) ! And, yes - I've switched the printer
>off during that time.. It really has some NV-RAM, so you only have to
>set things up once. Unfortunately, the only easy way to do this is
>through DOS or Windows =(...

Thanks again, this is great news. I'll probably be able to find someone who will let me load up the Control Panel.

Maybe a silly question, but how hard would it be to write a very basic HP Control Panel for the Atari? No fancy icons, just text and options? I'm sure it's a problem that will come up again.

Ali.

ali@land.demon.co.uk Edinburgh, Scotland.
~~~~~~
The first duty of a revolutionary is to get away with it.
- Abbie Hoffman.
~~~~~~

3288. Re: Linux for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31A30BE1.2781@in.tu-clausthal.de>
Source record: 144673

Schueler wrote:

> and ST with a hardware accelerator that features a 68020 plus PMMU, or
> a 68030. I'm fairly sure that it does run on a PAK/3 accelerator.

It does!

> Oh, and you'll need a FPU too.

That`s right. AFAIK there is no FPU emulation yet.

> There are some crazies who try to get Linux running on 286 and 8086 CPUs,
> so I think it might be possible to have it on an 68000 as well; but I
> don't think anyone will actually do it, and having seen MiNT's slowness
> on my MegaSTE, I don't think it would mke any sense if they did.

It`s not MinT, that is slow. Actually it is on my Falcon not too much
slower than Solaris on a sun 20. (I don`t have benchmarks, this is my
feeling.) shurely the sun has a quicker processor, but Solaris is one of
the slowest OS I know of... The slow part of it all is the Multitos AES.
just try oAESis, XaAES or N.AES. All of these are said to reach almost
the speed of MagiC (which is very fas as we all know). I could not try
any of the three, but that`s what everybody in the different Newsgroups
say.

> Correct me if I'm wrong, anyone!

That's what I`m doing here.

Christof

3289. Re: Atari 1040STF (?)

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31A30EA5.446B@in.tu-clausthal.de>
Source record: 144674

freeze wrote:

> 1. There seems to be a hard disk plug in the back, is this SCSI, IDE or some kind of other proprietary
> connector?

It`s calles ACSI and is very much like SCSI. There are Host adapters for SCSI available. As I have a Falcon I don`t remember there names, but ther should be someone around who knows that.

> 2. I don't have an Atari monitor but was wondering if this can be hooked up to a Commodore Amiga 1084 (round
> connector) RGB monitor or a SONY 15sf Multisync(VGA/SVGA)?

The ST doesn`t support VGA screens. There was no VGA when the ST was built. Try the Comodore screen. This should boot up with 640 * 200 with 16 Colours. for the monochrome resolution you will need a Atari monitor.

> 3. Can the ST use an Amiga mouse?

Well... theese mouses are not the same, but they are very similar. I haven`t tried this, but it should work with a simple adapter. I think that it is enough to connect the pins differently.

> 4. Is there anyplace or anybody that I could get the original included software from as I have no idea what
> came with this or what to do.

HM... no Idea. perhaps someone else knows...

> 5. Is there a good source of information or WEB support site in english?

ugh.. dito.

Christof

3290. Re: word chinese

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31A30F94.794B@in.tu-clausthal.de>
Source record: 144675

Patric Collins wrote:
>
> does anybody know of a program that lets you type chinese on the atari
> computer?

Papyrus 4 with NVDI4 should do. These Programms can do Unicode. there are lots of chinese characters in the unicode standard. AFAIK Papyrus comes whith a auto programm to map the keys differently ore something similar. It should be no problem making all chineese characters available through this.

Christof

3291. Re: Linux for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4nv592$1qa@m1.cs.man.ac.uk>
Source record: 144676

In article <31A30BE1.2781@in.tu-clausthal.de>, Christof Donat <cdonat@in.tu-clausthal.de>
writes:

>the slowest OS I know of... The slow part of it all is the Multitos AES.

Yes, by a long way.

>just try oAESis, XaAES or N.AES. All of these are said to reach almost
>the speed of MagiC (which is very fas as we all know). I could not try
>any of the three, but that`s what everybody in the different Newsgroups
>say.

Why were you unable to try them? oAESis and XaAES are freely available...

On my Falcon, GEM-bench 4 gives the modern dialogues something like 120%
of single-TOS speed... other stuff not as high though (multi-tos gives
about 80/90% IIRC). GEM-bench doesn't work with XaAES yet though. :/

Anthony
--

-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

3292. Re: Connecting Falcon to PC

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31A31177.15FB@in.tu-clausthal.de>
Source record: 144677

Christian Dieterich wrote:
>
> Chris Gentry wrote:
> >
> > I need to transfer some files from my pc to my Falcon. Is it
> > possible to connect the two somehow to transfer files?
>
> It should be possible with GHOSTLINK via the serial port (I do it
> regularly on my 1040STFM) or the faster modem port (as mentioned earlier in
> this group, but my news-host discards the messages after 4 days so I don't
> see it any more).

That` OK, if it is really just a few files. for more complex problems I would prefere a PPP conection via MinTNet. There are Windows solutions available as well (Winsocks), and other PC OS support that directly. this offers the same functionality of GHOSTLINK with NFS in both directions. Furthermore it is much more flexible as it puts up a compleete TCP-IP Network. so you can do anything inside your small net than one can do in the Internet... (I think that that is enough for most cases) e.g. you can lokk at WWW pages on the PC using CAB on the Atari after you edited them with Everest and stored them using NFS...

Christof

3293. Re: Hades and Medusa

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <Drt8nH.7Fw@tron.bwi.wec.com>
Source record: 144678

In article <Pine.PMDF.3.91.960516130849.3490A-100000@acs2.byu.edu>,
fpinto@cougarnet.byu.edu says...
>
>
>> Does anyone have any experience with the Hades? What is your opinion
>
>
> Believe me you don't want to have such experience!
>
>-F.

If he gets an answer..... we are in deep doodoo.

3294. Re: All Atarians Please Read! & Reply!

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <Drt9qD.3B@tron.bwi.wec.com>
Source record: 144679

Another factor in this equation are those of us who got burned by START and Processor Direct.

The person who was responsible for START stole $120-160 out of my credit card before skipping his office in San Francisco. The Attroney General's Office was less than helpful about that. THose who created Processor Direct (for the Falcon) sent me two issues and quit.

I am not trying to put you in that arena. But I am saying there will be some of us who don't want to try again.

3295. Re: Cynix ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4nvaj6$eb5@preeda.internex.net.au>
Source record: 144680

Garfield Smith (GSmith00@mettav.demon.co.uk) wrote:
:
: Does anyone know where I can get in touch with the Cynix coding group.

Ahem......the only thing's i've ever seen from CYNIX is cracked games!!!!!

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3296. WANTED: Internal Falcon IDE hard drive

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: alex@tecnation.com
Message-ID: <alex-2205960928240001@tdw.vip.best.com>
Source record: 144681
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

WANTED: Internal Falcon IDE hard drive

Hi,

I need a small capacity IDE drive for a Falcon 030.

Either the 60 or 80Meg is fine. Willing to pay $40 COD.

Alex

--
TECNATION DIGITAL WORLD
555 Bryant Street, #322
Palo Alto, California 94301, U.S.A.
http://www.tecnation.com

"Together, we can dream a new world into reality."
- Deepak Chopra

3297. WTB: Avalon for the ST

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: John Maxwell Hobbs <jmax@interport.net>
Message-ID: <31A3492F.41E1@interport.net>
Source record: 144682

Title says it all: I'm looking to buy a used copy of Steinberg's Avalon for the ST.

--
John Maxwell Hobbs
Producing Director/New Technology, The Kitchen
http://www.panix.com/kitchen

jmax@interport.net http://www.interport.net/~jmax/

3298. SCSI HD / sound tools help !!!

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: robert@absence.demon.co.uk
Message-ID: <832791393.7009.0@absence.demon.co.uk>
Source record: 144683

I work in the media department of a further education college in the UK. We have an Atari ST which (apparently) used to run soundtools using a SCSI HD. Unfortunately we seem missing some of the bits to make it work. Not being an Atari or SCSI expert, this is what I know : There's a 19-pin d-type connector on the back of the atari and we have a 1Gb Seagate Hawk SCSI HD. There is no housing box or power supply for the hard drive, and no lead or adaptor to go from the back of the atari to the centurix connector on the SCSI drive. Any ideas on what we need, where we might get what we need (ideally in Europe) or are we wasting our time ?

3299. Problems with NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4nuj1k$2nn@atle.abc.se>
Source record: 144684

To: DCroker@mettav.demon.co.uk

D> m> I have just updated my NVDI3 to the latest version 4, and I have some
D> m> (understatement) problems with my TTF fonts. The fonts comes from a
D> m> cheap PC font collection, and they worked fine with NVDI3, but not
D> m> under v4.
D> Have you tried turning font checking off? You should have the line
D> CHECK_FONTS = 0 in your NVDI .inf file.

This might be it. Thanks!

c a r l l o f g r e n

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3300. Running demo for Falcon!!

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4nuj2u$2ns@atle.abc.se>
Source record: 144685

Chris,

c> Grab it and see, you'll like it!!!

Yes, it's _very_ impressing. As far as I undertand, this will be a
commercial game, released after the summer. I'll buy it, that's for
sure!

c a r l l o f g r e n

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3301. Re: All Atarians Please Read! & Reply!

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <4nvnvn$ca3@news.chatlink.com>
Source record: 144686

Daniel W McAndrew (mcandrew.d.w@nort.bwi.wec.com) wrote:
: Another factor in this equation are those of us who got burned by START
: and Processor Direct.
: The person who was responsible for START stole $120-160 out of my credit
: card before skipping his office in San Francisco. The Attroney General's
: Office was less than helpful about that. THose who created Processor
: Direct (for the Falcon) sent me two issues and quit.
: I am not trying to put you in that arena. But I am saying there will be
: some of us who don't want to try again.

....I don't know how many years we suffered lack of confidence for magazines that had gone out of print. Everytime someone would renew, they would say "now your are going to continue publishing aren't you?". Each time we would have to reassure them that indeed we were in it for the long haul. The largest impact was when STart Magazine ceased publication, we had to fend off criticism that was not our fault for several years. Even though we absorbed several magazines and guaranteed subscriptions to those subscribers, we still heard about the failure of the other mag. We absorbed ST Explorer, ST Business, Atari World, etc and continued to satisfy subscription costs to all of their subscribers. We are glad that many of these folks are still with us. I think our secret was that we had planned for the market to shrink and that is why we waided through numerous criticisms for being produced on newsprint. When magazines failed, they were expensively produced and the market could not handle that.

....YES start ups are tough and readers have to have a lot of faith that the content they receive and the advertiser support they get will help the publication survive.

--
"Keep on Keepin' On", Rod MacDonald
ST Informer Magazine | stinformer@chatlink.com | Tel: (541)476-0071 |
A&D Atari Software | GEnie: ST-INFORMER | Fax: (541)479-1825 |
909 NW Starlite Place | CIS: 75300,2514 | Order(800)800-2563 |
Grants Pass, OR 97526 | | MC/Visa/Discover |
World Wide Web URL: http://www.chatlink.com/~stinformer

3302. Re: help w/sound designer

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: jstean@cix.compulink.co.uk
Message-ID: <Drtr2o.H78@cix.compulink.co.uk>
Source record: 144687

In message <4ne3ju$ddn@Usenet.Logical.NET>, covert@Capital.Net said:
> I have been trying to run Sound designer on my 1040st. Every time
> it tries to do anything involving a disk operation, I get a box that
> says TOS error #6. Can anyone help?

My little list here gives TOS error 6 as "Seek error-track not found"
Possibly the disk has been formatted to too high a capacity
and/ or the drive is out of alignment?
Good Luck
John

********** jstean@cix.compulink.co.uk **********

3303. WTB 4Mb Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4o004b$dna@dodgson.math.psu.edu>
Source record: 144688

Subject line say it all. Please reply by e-mail.

Gustavo

3304. Re: DEARCHIVERS

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31a3959a133100@sn.no>
Source record: 144689

glen varley (glen@cbl.leeds.ac.uk) wrote:

>Robert Wills wrote:
>>
>> glen varley (glen@cbl.leeds.ac.uk) writes:
>> > Is there a comprehensive utility to dearchive .arc, .lzh files etc.?
>>
>> I had grown to hate the thought of trying (in vain, as often as not) to
>> de-arc files. Then I got DCX220.PRG from Suzy Bee, and it's never failed
>> me yet. De-arcs LZH, ZIP, ZOO,& ARC. Has an easy to use interface. In
>> short, it's a genuine Atari TOS program!
>>
>> --where is this prg. available from?

ftp://ftp.sn.no/user/hallvart/atari/dcxtract.zip

(47K dcxtract.zip DC-extract 2.20c- compress/decompress .ZOO .ARC etc.)

Hallvard

--
_/_/_/

3305. Re: What is the Midi out pin configuration?

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31a3959c134471@sn.no>
Source record: 144690

Ron A. Lukawitski (wl712@freenet.Victoria.BC.CA) wrote:

>Hi
> I.m using Notator SL on my Atari 1040ste.In the manual it says" to avoid
>at all costs a plug whose end pins(called "1" and "3") are soldered
>across to the neighbouring pins("4" and "5").....could anyone out there
>in atariland shed some light on this recent bit of info that I just received.
>Thanks.....Ron L

Pins 4 and 5 of the atari MIDI sockets are used as a non-standard 'THRU'.
This means that you can for example control an external module from your
MIDI keyboard without having to start up your sequencer program or rewiring
the MIDI cables (bypassing the ST) just to be able to play around a bit
with that external module/keyboard.

I've made a small box where a switch controls MIDI THRU 'software
controlled (the usual way), or MIDI THRU 'hardware controlled' (by
utilising pins 4 and 5). By the way, the computer has to be switched on for
MIDI to be able to pass through the sockets because of the opto-isolators.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

3306. FS: Atari 1040STFM w/ monitor + extras

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: "Terrence C. Town (PSY) (pre-Med)" <ttown@luna.cas.usf.edu>
Message-ID: <Pine.GSO.3.92.960522180136.9391B-100000@luna>
Source record: 144691
Cross-posted to: rec.music.makers.marketplace,rec.music.makers.synth,comp.music.misc,comp.sys.atari.st,fl.forsale,ga.forsale

I have an Atart 1040STFM and SM124 monitor (hi-res) monitor for sale. The 1040STFM does have built-in MIDI In/Out, 1 meg of RAM, and comes with software. The software is Cubase 2.0 and Master Tracks Pro. Also, I have a Korg EX/DW8000 visual editor/librarian that I will include. This is a great sequencer, still supported fully in Europe. Groups such as Skinny Puppy and Nitzer Ebb have been known to use it, as well as many others. I am looking for $280 USD OBO + shipping for the entire package (will not seperate).

Hygeia 360 B.C.--->--->--->--->--->---<>---<---<---<---<---<--- Mt. Olympus
Terrence Town ttown@luna.cas.usf.edu

3307. Re: Selling on Shareware registrations

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: Steve Taylor <steve@bpfd.demon.co.uk>
Message-ID: <LboWIOAPG2oxEwdf@bpfd.demon.co.uk>
Source record: 144692

In article <832694582_OASIS_@phil4.demon.co.uk>, Phil Hough
<phil4@phil4.demon.co.uk> writes
> In article <RFSXVUASSSmxEwuQ@bpfd.demon.co.uk>
> Steve Taylor <steve@bpfd.demon.co.uk> said:-
>
>Deja-Vu !!!
>
>I remeber posting a question, almost the same as this not all that long
ago !!

Must have been whilst I was offline during my system transfer.

>BTW: how much do you want for an Everest Registration Key ???

Hold your horses. It was a theoretical question! At least wait until I stop
using it. It is one of the 3 programs I still use my Atari for (Pagestream
and K-spread being the others).

Why isn't there an editor as good as Everest on my PC???

--
Steve Taylor

3308. Re: Questions about multitasking.

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <832879868_OASIS_@swampdog.demon.co.uk>
Source record: 144693

In article <832697538_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>Would I be right in saying that you can run Unix programs using Magic
>??? If so is this easy ??? what sort of things does this involve ???
>reformatting a harddrive partition ? changing drivers ?

I don't really know what you mean by unix in this context but the
answer will almost certainly be no. Mint is more unixlike than MagiC
although it does seem like Mint and MagiC are converging somewhat.

--

Guy Harrison

guy@swampdog.demon.co.uk

3309. Re: uploaded ...

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <832878906_OASIS_@swampdog.demon.co.uk>
Source record: 144694

In article <31a241b8cbf4c6@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>Guy Harrison (guy@swampdog.demon.co.uk) wrote:
>
>>I uploaded a drag and drop (<- I actually typed "droop"!) uu-encoder /
>>decoder program to ftp.cnam.fr in case anybody wants to take a look.
>>It's called SDUU.ZIP and iirc I made it Freeware (brilliant memory!).
>
>
>I tried to find it but couldn't! Where exactly is it within ftp.cnam.fr?

I asked for it to be placed into the Archiver directory. I'll check
next time I log on - one of those times I wish I could do news online!

--

Guy Harrison

guy@swampdog.demon.co.uk

3310. Re: STIK UPDATE ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <832879760_OASIS_@swampdog.demon.co.uk>
Source record: 144695

In article <GESIFBUTUP@wa.caeci.ol.ni.schule.de>
gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter) said:-

>Hello!
>
>Does anybody know, if there will be a STIK-Update that will support
>CSLIP or PPP?
>
>Thanks for answering

Planned but not for a while. You can get a Mint driver for Cab and
Mint can do PPP.

--

Guy Harrison

guy@swampdog.demon.co.uk

3311. Re: GCR/Spectre3.0/System7

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: daymon@mammoth.valleynet.com
Message-ID: <4o05ft$6i1@alpine.valleynet.com>
Source record: 144696

Does anyone have Dave Small's e-mail or snail-mail address? GCR 3.1 is something I'd been waiting for for a long time. I finally gave up looking because I'd heard nothing of it for a long time. If there were any working versions made, then I'd love to have one! I wonder if he's going to get back on his feet and keep going with development or if someone else could take over the development of it. If anyone hears anything more, PLEASE fill me in!

Mike Freeman
daymon@valleynet.com

3312. Where do I get Atari Equipment?

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: eogden@kern.com
Message-ID: <eogden-2205961501340001@dyn10.kern.com>
Source record: 144697

Hi there. I used to own an Atari 520ST back in 1986-89 and I miss it dearly. I happen to grab one at a Rummage Sale for $5, but it has no power supply, disk drive, nothing. I am hoping to find someone out there that can either sell me an external disk drive, power supply, and monitor cable (this one has no RF).

Can anyone help me? Or at least send me a catalog?

-=Evette Ogden=-
eogden@kern.com
http://www.kern.com/~ogden/

3313. ProFlight on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: norway@zot.io.org
Message-ID: <4o0bvu$6bm@zot.io.org>
Source record: 144698

Can anyone tell me how I can get the ProFlight Tornado flight
simulator to work on my Falcon? I've tried to use both the Backward
and ST2FALCE programs to run ProFlight in ST-mono mode, but the
plane immediately starts to roll uncontrollably whenever it takes off.
A year ago I wrote to Oregon Research about the problem, and
they sent me a disk containing Backward, insisting that it would work.
After trying a number of times to set up Backward, I gave up.
I'm using a 14Meg falcon with a SVGA monitor. Any help would be
appreciated.
--

| * David Snowdon (norway@io.org) * |
| * Toronto, Ontario, CANADA * |

3314. Re: What is happening with MiNT?

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: dancer@brisnet.org.au
Message-ID: <4nv3ic$h4e@gateway1.brisnet.org.au>
Source record: 144699

Dr. Karl Albert Brokstad (Karl.Brokstad@gades.uib.no) wrote:
: What is happening with MiNT?

: I haven't seen any new additions to the MINT archive at HENSA lately.

: Cheers

: Karl

It's still being worked on. Nothing earth-shattering, though. A lot of energy is going into W, XaAes, and OAESys.

D

3315. Re: literacy of st format editors

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: dancer@brisnet.org.au
Message-ID: <4nv3bh$h4e@gateway1.brisnet.org.au>
Source record: 144700

Rich Tietjens (starship@3rdplanet.com) wrote:
: mrmaddog@prolog.net barked in U.COMP.SYS.ATARI.ST on 13 May 96:

: m> ... my computer store no longer carries ST Format so it's now 10000000000C :(

: Have you asked them to? Max Denebian asked Barnes & Noble here - they do
: carry it now, and sell out every month. It would help if you have a local
: Atari users' group who will go in or call in and ask for the magazine also.

No longer available out here, and subscription costs way more than the already
inflated in-store price used to (as a guide, an issue cost me the equivalent
of a shade over six pounds). International subscription prices are
even worse.

D

3316. re: all atarians please read! & reply!

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <238starship@3rdplanet.com>
Source record: 144701

stinformer@chatlink.com barked in U.COMP.SYS.ATARI.ST on 22 May 96:

s> Author: Rod Mcdonald Address: stinformer@chatlink.com
s>
s> ....I don't know how many years we suffered lack of confidence for
s> magazines that had gone out of print. ...
s>
s> ....YES start ups are tough and readers have to have a lot of faith
s> that the content they receive and the advertiser support they get will
s> help the publication survive.
s>
s> "Keep on Keepin' On", Rod MacDonald
s> ST Informer Magazine | stinformer@chatlink.com | Tel: (541)476-0071
s> | A&D Atari Software | GEnie: ST-INFORMER | Fax:
(541)479-1825
s> | 909 NW Starlite Place | CIS: 75300,2514 |
Order(800)800-2563
s> | Grants Pass, OR 97526 | | MC/Visa/Discover

Just to let everyone know - Rod has been publishing ST Informer for a long, long time. In fact, I think I still owe him money for an old subscription... Hmmm. Uh, Rod, if you're reading this, let me know in email...

--

3317. Coventry Atari User Club (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: kdunn@allatsea.demon.co.uk
Message-ID: <333_kdunn@allatsea.demon.co.uk>
Source record: 144702

CAUC (Coventry Atari User Club)

At long last, a time and date has been decided for the first meeting
of the Coventry Atari User Club. So if you are looking for a local
club supporting your machine, why not drop in?.

When: Saturday 20th July 1996.

Where: The Old Clarence pub.
(on the corner of Hearsall Common, on Earlsdon Ave North, opposite
the entrance to Broomfield Rd)

12 o'clock mid-day onwards.

As you will no doubt have guessed, this first meeting will be more
of an informal get-together than a meeting. It's hoped than plenty
of you will come along and show your support.

For more information, netmail or Email me...

LLAP.....

--

* | /EEFY and his meagre Mega ST/Warp diskmag Coventry, England *
* |< TurboNet: 100:1011/19.11 *
* | \ Fidonet: 2:2500/706.11 NeST: 90:102/146.11 *
* AtariNet: 51:502/103.11 Internet:kdunn@allatsea.demon.co.uk *

--

Floating around aimlessly at All At Sea.

3318. Re: Freedom configuration

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: Blair Dean <bdean@hpb.hwc.ca>
Message-ID: <31A36C91.E70@hpb.hwc.ca>
Source record: 144703

```
Martin Byttebier wrote:
>
> In article <4nhip7$lcu@yama.mcc.ac.uk>
> mbge4mdc@meehpb01.ee.man.ac.uk (Xav) said:-...
>
> I was using v1.74 but I've downloaded the English v2.03 yesterday. With...

Where did you find it?

--
-------------------------------------------------------------------------
Blair Dean | bdean@hpb.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)
```

3319. Re: Problems unLZH'ing files - Help!

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GEWUEIUXUp@tos.ak.planet.gen.nz>
Source record: 144704

In <4novfg$4d0@main.freenet.hamilton.on.ca> Raymond Bernardi wrote :

>John Norton (jnorton@ra) wrote:
>: I snagged several files from umich archives and found that they would
>: not un-lzh! Has anyone else had problems with these files?
[...]
>
>John,
>
>Had the same problem.
>
>Noticed that my provider had .lzh downloading as text not binary.

I found that Lynx causes this problem. It downloads LZH files as text rather
than binary, making them unusable. If you were using lynx, then this is
certainly what caused the problem.

I only wish I could get the problem fixed - it means I cannot download
any lzh files from WWW pages. I tried lynx on my provider's Sun and on my
TT030 - same problem both times :(

Anyhow, I suggest you try getting them with ftp rather than lynx (prehaps
use the toad mirror ftp://www.toad.net/pub/umich) and maybe it will work
then.

Of course if you were not using lynx then the problem must be somewhere else.

Hope that was of some help.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| *** Please note new email address. *** |
+---+

3320. ST mono monitor/VGA?

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: nick@iipmail.demon.co.uk
Message-ID: <832883056_OASIS_@iipmail.demon.co.uk>
Source record: 144705

Two years or so ago I purchased a monochrome VGA, and adapter from Gasteiner (UK)
to use with an ST. This worked fine. However the monitor has since
failed, and so I recently purchased an Elonex mono VGA, thinking it
should also work with the nadaptor. However it boots in med res. with
terrible blurring etc. Anyone know why this is so... do I need to get
a different adaptor, or re-wire the existing one?
Thanks for any replies.

--

---
nick@iipmail.demon.co.uk

3321. Re: word chinese

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199605222351.a24638@b.maus.de>
Source record: 144706

In Msg A24255@B, Christof Donat (cdonat@in.tu-clausthal.de) wrote:

>there are lots of chinese characters in the unicode standard

Yeah, but have you got a font with these characters actually in it? The only font that possibly could contain them and which I know of ist Bitstream's Cyberbit. And this one is not published yet. Maybe there are some Chinese TrueType fonts included in the Chinese version of MS Windows or something ...

>AFAIK Papyrus comes whith a auto programm to map the keys differently
>ore something similar.

The auto program is called CKBD. But the current version doesn't support any Unicode.

>It should be no problem making all chineese characters available through
>this.

papyrus' macro function is more usable for this purpose.

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

3322. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GEWPBCAVUP@data.rhein-main.de>
Source record: 144707

In <4nqmv1$bgn@blackice.winternet.com> Rich Mier wrote:

> Daimond Edge is a VERY Good Hard Disk Maintance program by Oregon
>Research Associates. BTW, I sent them printouts so they can fix the problems.

Yes, i have a chance to get a demo from ftp?

regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

3323. Re: C-LAB Falcon or an Apple

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf245fcc_Claes.Holmerup@p5.dada.ct.se>
Source record: 144708

Carl Lofgren wrote this to All about C-LAB Falcon or an Apple:
CL> Sean,
CL>
s>> I've been using an ST and really love it! I'm in need of a new
s>> computer though. I'm a musicion and want to get into direct to
s>> disk recording. I've heard that the Falcon is exellent machine,
s>> but know that Macs are too. I'm worried the software for the
s>> Falcon would be hard to find. Apple still seems to be popular,
s>> but I need some advice. Please let me know by E-mail or by
s>> post.
CL>
CL> I don't have any exact figures, but it wouldn't surprise me if
CL> the Falcon is the computer with most available D2D software.
CL> We've got Cubase Audio, Logic Audio, WinRec, RecFree, Q-Rec,
CL> AudioTracker, AudioMaster, GemRec, DigiTape, DIGIT-II, Studio
CL> Son and many many more.

When you want to build a HD-recording setup, it's impossible to get a Mac system unless you at least double the Falcon system's price - and that is for comparable systems. I'd definitely go for a Falcon setup again if I would have to choose between the two.
If my Falcon would break down beyond repair I would buy a new one instead of changing platform - even though many of the things in my Falcon can be used with a Mac as well.
If you have questions you need an answer for, please send an e-mail and I'll try to give you understandable answers...
I've been working with my Falcon+Cubase Audio for about 1.5 years now.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3324. Re: atari, MIDI and Macintosh

Newsgroup: comp.sys.atari.st
Date: 1996-05-22 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <832833566_OASIS_@phil4.demon.co.uk>
Source record: 144709

In article <319FC875.59FB@pratique.fr>
Hugues Severac <hseverac@pratique.fr> said:-

>Hello
>
>I am looking for help in a subject i guess lot of people know about
>around here; I hope i am right
>
>I am the lucky owner of an atari 1040 ST (perhaps 10 years old), I've
>been using with some music software to play with my MIDI keyboard
>I also use a powerbook 5300 to surf on internet
>I would like to get some MIDI files on the net with my macintosh,
>transfer them on a diskette, then read the diskette with my atari in a
>Atari - MIDI file format
>I don't know what software to use
>Could someone give me a hint ?
>Thank you
>
> Hugues
> _____Severac
>
AFAIK Midi file format is pretty standard among most midi programs...
its the other formats that you need to worry about. So saving as a
MID files (Midi file) will allow you to load it into (hopefully) most
Midi programs.

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

3325. Re: Screen Width

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <832972034_OASIS_@phil4.demon.co.uk>
Source record: 144605

In article <832679704_OASIS_@land.demon.co.uk>
Ali@land.demon.co.uk (Alistair Potter) said:-

>>>As a plea from me, could people using screen widths greater than
>>>640*400 please reformat their articles, so in general they mostly fit
>>>onto the screen ???
>>
>>The problem is, I haven't got a clue how long 640 pixels is relative
>>to how long my lines are. All I can do is copy the lengths of other
>>posts...
>
>I could be wrong but I work it in characters; 80 being the max I can
>view. But as you can see I use less, 72 in fact. That's because it's the
>same as my WP setup for sending submissions to editors.

>I'm sure anyone
>reading my mails has no problem because they fit easily on their
>screens. A bit silly to send something that you know can't be read
>easily. No?
>
>Alistair Potter.

They do indeed fit easily, and for that I thank you, especially for
putting up with low-techs like me who still use only 640pixel widths,
and force people like you with huge screens, to accomodate...
Thank you.

640pixels can be used by anything from and Atari ST up (Med res or
greater). So there are unlikely to be many people who can't read them
!

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

3326. Re: Screen Width

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <832972170_OASIS_@phil4.demon.co.uk>
Source record: 144606

In article <832596266snz@mbha.demon.co.uk>
Dave B <daveb@mbha.demon.co.uk> said:-

>In article <4npjai$akq@m1.cs.man.ac.uk>
> jacquesa@cs.man.ac.uk "Anthony Jacques" writes:
>
>] >As a plea from me, could people using screen widths greater than
>] >640*400 please reformat their articles, so in general they mostly fit
>] >onto the screen ???
>]
>] The problem is, I haven't got a clue how long 640 pixels is relative
>] to how long my lines are. All I can do is copy the lengths of other
>] posts...
>
>640 pixels at 8 pixels per character = 80 characters wide (I think). If
>using screen res > 640 (I use 1024), you will need to set your editor to
>wrap at 78 characters (the max recommended line length for email and
>posts IIRC).

with windows etc. I suggest 72 chars... then the odd character isn't
chopped off the right.

>
>Oasis2 opens a text window for reading at full width, I have written to
>Phil asking him if it can open to the line length of the message body.
>
Wouldn't this mess up a window for people using lower res... when the
righthand side of the window is at 1024, and you only have 640 pixels
??? :) I presume the window will scroll ???

Also it might be nice if the editor/reader had an option to reformat
??? Not automaticly (this would mess up tables etc.) but at the users
discression... again the only way to do this at present is to reply
and open up your text editor.

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *

```
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
*****************************************************************
```

3327. Removable HDs

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4o0e1e$gf8@dodgson.math.psu.edu>
Source record: 144710

I would like to get a removable HD drive (the Syquest EZ135 looks really good), and I was wondering what I need to hook it up to my Mega (soon to be upgraded to an STe Mega, or perhaps to a Falcon). I have an ICD host adapter (which I currently use for my HD) with driver software from ICD as well. What else do I need? Any help will be appreciated.

Gustavo

3328. Re: All Atarians Please Read! & Reply!

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: tj@godfather.com
Message-ID: <4o0cv8$efq@news1.emplink.net>
Source record: 144711

stinformer@chatlink.com (Rod McDonald) wrote:

>Daniel W McAndrew (mcandrew.d.w@nort.bwi.wec.com) wrote:
>: Another factor in this equation are those of us who got burned by START
>: and Processor Direct.
>: The person who was responsible for START stole $120-160 out of my credit
>: card before skipping his office in San Francisco. The Attroney General's
>: Office was less than helpful about that. THose who created Processor
>: Direct (for the Falcon) sent me two issues and quit.
>: I am not trying to put you in that arena. But I am saying there will be
>: some of us who don't want to try again.

>....I don't know how many years we suffered lack of confidence for
>magazines that had gone out of print. Everytime someone would renew, they
>would say "now your are going to continue publishing aren't you?". Each
>time we would have to reassure them that indeed we were in it for the
>long haul. The largest impact was when STart Magazine ceased publication,
>we had to fend off criticism that was not our fault for several years.
>Even though we absorbed several magazines and guaranteed subscriptions to
>those subscribers, we still heard about the failure of the other mag. We
>absorbed ST Explorer, ST Business, Atari World, etc and continued to
>satisfy subscription costs to all of their subscribers. We are glad that
>many of these folks are still with us. I think our secret was that we had
>planned for the market to shrink and that is why we waided through
>numerous criticisms for being produced on newsprint. When magazines
>failed, they were expensively produced and the market could not handle
>that.

>....YES start ups are tough and readers have to have a lot of faith that
>the content they receive and the advertiser support they get will help
>the publication survive.

>--
>"Keep on Keepin' On", Rod MacDonald
> ST Informer Magazine | stinformer@chatlink.com | Tel: (541)476-0071 |
> A&D Atari Software | GEnie: ST-INFORMER | Fax: (541)479-1825 |
> 909 NW Starlite Place | CIS: 75300,2514 | Order(800)800-2563 |
> Grants Pass, OR 97526 | | MC/Visa/Discover |
> World Wide Web URL: http://www.chatlink.com/~stinformer

If this Atari market is to survive and maybe one day grow in some way,
then we all have to continue buying Atari product, magazines, etc...
ST Informer and Current Notes are good all around Atari magazines and
we should all continue subscribing and as Rod would say "Keep on
Keepin' On."

My Current Notes subscription just ended and I am about to renew along with re-subscribing to STI. Lets all keep this ball rolling.

Tom

3329. Re: DEARCHIVERS

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: jstean@cix.compulink.co.uk
Message-ID: <Dru6FH.3Is@cix.compulink.co.uk>
Source record: 144712

>Is there a comprehensive utility to dearchive .arc, .lzh files etc.?

Indeed DCExtract does zip arc lzh and zoo with few (if any)
problems.

John

**********jstean@cix.compulink.co.uk**********
*

3330. TT harddrive problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: orb@u.washington.edu
Message-ID: <4o0okm$ijm@nntp5.u.washington.edu>
Source record: 144713

I recently bought an Atari TT used really cheap. Thing is, the TT
isn't recognizing the hard drive. I think the drive is 40 megs or so.
Anyone have a suggestion why the drive isn't being recognized? I've
tried to select drive C.

Also, where could I find manuals on the TT and TOS? The seller didn't
have any manuals and I'm new to the Atari/TOS world.

btw- if anyone has a TT mouse or trackball they want to get rid of, I'm
looking to buy one :)

thanks
-kyle
orb@ee.washington.edu

3331. Re: Where do I get Atari Equipment?

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960523020730.413C-100000@ganesh.lm.com>
Source record: 144714

Send E-Mail to info@toad.net requesting a catalog. Toad is one of the
larger Atari Dealers in North America. You can check out their web site
at http://www.toad.net

On Wed, 22 May 1996, Evette Ogden wrote:

> Hi there. I used to own an Atari 520ST back in 1986-89 and I miss it
> dearly. I happen to grab one at a Rummage Sale for $5, but it has no
> power supply, disk drive, nothing. I am hoping to find someone out there
> that can either sell me an external disk drive, power supply, and monitor
> cable (this one has no RF).
>
> Can anyone help me? Or at least send me a catalog?
>
> -=Evette Ogden=-
> eogden@kern.com
> http://www.kern.com/~ogden/
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3332. Re: Removable HDs

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960523021322.413D-100000@ganesh.lm.com>
Source record: 144715

Got every thing you need right now, if your Hard drive case is one of
those that has a 50 pin centronics scsi out port on it (looks like the
printer end of the printer cable will fit in it). If you don't have one
of these, then you can go the route I did and add one your self! If your
case only has one drive in it at present, then you need to buy enough 50
pin ribbon cable to reach from the ICD host to your present drive, then
to the spot you have picked on the case to add your scsi out port. You'll
need 2 of the 50 pin snap-on drive connectors for the host adapter and
you're present drive (just like the ones on your present cable) and a 50
pin scsi out port (make sure it is the centronics type) that accepts a
50 conductor ribbon cable on the inside part of it! Now the fun part!
Make a little template of the opening you will need and drill a whole lot
of little holes in a "straight" line all the way around the new opening,
Make enough clearance to get a hack saw blade in and cut out the rest,
then file to fit!
Or Buy a Link II, plug it in the asci out port and go to the
nearest computer store and get a 50 pin scsi to 50 pin scsi cable, plug
one end in the Link II and the other in the Syquest 135EZ and enjoy your
unskinned knuckles! It's late now and I can't remember if the 50-50 pin
cable came with mine or not! Sorry!

On 23 May 1996, Gustavo Comezana wrote:

>
> I would like to get a removable HD drive (the Syquest EZ135 looks
> really good), and I was wondering what I need to hook it up to my Mega
> (soon to be upgraded to an STe Mega, or perhaps to a Falcon). I have
> an ICD host adapter (which I currently use for my HD) with driver
> software from ICD as well. What else do I need? Any help will be
> appreciated.
>
>
> Gustavo
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3333. Re: DEARCHIVERS

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.307.000F92A4@ti.com>
Source record: 144716

In article <832767432_OASIS_@land.demon.co.uk> Ali@land.demon.co.uk (Alistair Potter) writes:

>Sounds good. Who, where, what is `Suzy Bee'?

Go look at TOAD Computer home page.

Regards
William
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Mag!X
ProbeHouse Software developer | ||| F030/4Mb/84M HDD/MTOS and
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

3334. Re: GCR/Spectre3.0/System7

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: ebertbd@tick.informatik.uni-stuttgart.de
Message-ID: <4o190u$gta@zdi.informatik.uni-stuttgart.de>
Source record: 144717

daymon@mammoth.valleynet.com (Mike Freeman) writes:

>Does anyone have Dave Small's e-mail or snail-mail address? GCR 3.1 is
>something I'd been waiting for for a long time. I finally gave up looking
>because I'd heard nothing of it for a long time. If there were any
>working versions made, then I'd love to have one! I wonder if he's going
>to get back on his feet and keep going with development or if someone
>else could take over the development of it. If anyone hears anything
>more, PLEASE fill me in!

Me too !!!!!!!!!

Greetings,
Bernd

3335. What was this game?

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: glen@cbl.leeds.ac.uk
Message-ID: <31A43D1D.D1B@cbl.leeds.ac.uk>
Source record: 144718

It was a game in which you were in a 3d wireframe environment (not Mercenary)as a soldier of some kind (ie you had a gun).. I think you went into the buildings and there was a rather odd method of travelling between cities...you'd go to some object in the city and be whisked away to another part of it..anyone know what it is (not Hunter either)?

3336. They don't make 'em like they used to...

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: glen@cbl.leeds.ac.uk
Message-ID: <31A43EB6.1463@cbl.leeds.ac.uk>
Source record: 144719

1. Shuttlepuck cafe
2. Chuckie Egg2
3. Magnetic Tank
4. Maniac Mansion
5. Buggy Boy
6. Mr.Do
7. Stuntcar Racer
8. Chubby Gristle
9. IK+
10. Head Over Heels

Not a definitive 'best ever' list...just 'old faves'...anyone else want to put theirs up....?

3337. zx81 emulator question

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: glen@cbl.leeds.ac.uk
Message-ID: <31A44A1E.374C@cbl.leeds.ac.uk>
Source record: 144720

Does this run at full speed on a 1040ste?

3338. Re: Linux for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: Han van Almkerk <j_l_v_almkerk@lucent.com>
Message-ID: <31A4E761.48CB@lucent.com>
Source record: 144721

Christof Donat wrote:
>
> Schueler wrote:
>
> > and ST with a hardware accelerator that features a 68020 plus PMMU, or
> > a 68030. I'm fairly sure that it does run on a PAK/3 accelerator.
>
> It does!
>
> > Oh, and you'll need a FPU too.
>
> That`s right. AFAIK there is no FPU emulation yet.
>

There is FPU emulation build in the latest kernal 1.2.13pl10

> > Correct me if I'm wrong, anyone!
>
> That's what I`m doing here.
>
> Christof

Me too :)

--
Han van Almkerk _\\|//_
Information Automation Engineering //.^.\\ jlalmkerk@lucent.com
----------oOO--(_)---OOo----------
Lucent Technologies
Phone: (+31) 35 687 4583, Fax: (+31) 35 687 4884
----------.oo0---0oo.----------

3339. Re: Removable HDs

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <4o1stl$2s4@erinews.ericsson.se>
Source record: 144722

>I would like to get a removable HD drive (the Syquest EZ135 looks
>really good), and I was wondering what I need to hook it up to my Mega
>(soon to be upgraded to an STe Mega, or perhaps to a Falcon). I have
>an ICD host adapter (which I currently use for my HD) with driver
>software from ICD as well. What else do I need? Any help will be
>appreciated.

Nothing. Just buy it and plug in. It works with both ICD,
SCSI-tools and HD-driver.

regards Ronny

****
V O I S T E R L I T Z
c/o Ronny G&#65533;rdh Atari Falcon 030, 16/18/32/36 MHz+16 Mb
Hantverkaregatan 35A 540 Mb EIDE, 1 Gb SCSI-2, BigTower, EZ135
Sweden Blow-up II, KFC 15" S-VGA, Datalight 28k8
S-371 35 Karlskrona Toshiba 3,5X CD-ROM, CAF + various synths

Int: +46 455 182 78 (home)
+46 455 39 5416 (work)
email: epkrgdh@kaepk.ericsson.se
http://www.geocities.com/SunsetStrip/5682/index.html
****

3340. St midi files to Mac

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: g_boyce@alcor.concordia.ca
Message-ID: <4o1tb7$o65@newsflash.concordia.ca>
Source record: 144723

I am having a great deal of difficulty importing my Cubase files into Finale on Mac. I have followed directions previously posted on this group.

1. Format files either on PC or with PC formating software (tried both)

2. Copy midi files to that disc.

3. insert in Mac that has PC exchange in extension folder.

The results I have had are that Finale won't recognize the files as midi files. When I tried UU encoding them the UU program on MAC could not convert them.

The only method I have managed to work is to upload the files from my atari to the University mainframe then download them to my mac. This is obviously not an ideal method. The midi files are then completely compatible with Finale.

Any ideas what might be the problem here.

Thanks in advance.

3341. Wanted: Reasonable accessory prices (US)

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: dano@falcon.ic.net
Message-ID: <4o23iq$5s7@condor.ic.net>
Source record: 144724

I recently picked up a Mega STE and a couple of monitors. It's a great unit. Anyway, I have a SC1224, SM124, and switchbox. Right now, I can only use the SM124 until I get two montior cables.

Anyway, I call up Toad Computers, and Male to Male monitor cables (one for STE to switchbox, on for switchbox to montior) are $24 apiece! Twenty four bucks for a DIN cable? Granted, it's not a pinout I've seen too many times before, but $24 sounds excessive.

Now, if $24 is the going price, I apologize. I guess I'm just used to PCs where items like these are produced in such quantity that the cost is kept down. But, I'd be quite surprised if the cable sold for as much as a 520ST does now.

Is there a better vendor for Atari stuff, where I can get accessories at more reasonable prices?

-Dan

3342. Re: DEARCHIVERS

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <832952974_OASIS_@land.demon.co.uk>
Source record: 144725

>>Sounds good. Who, where, what is `Suzy Bee'?
>
>Go look at TOAD Computer home page.
>
Sounds good. What's the URL for TOAD Computer home page?

Ali.

ali@land.demon.co.uk Edinburgh, Scotland.
~~~~~~
The first duty of a revolutionary is to get away with it.
- Abbie Hoffman.
~~~~~~

3343. Re: AEO UPDATE:It's Official, They're Gone.

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: David Jacksch <dbj@sprynet.com>
Message-ID: <31A494BF.475E@sprynet.com>
Source record: 144726
Cross-posted to: comp.sys.atari.st,alt.atari-jaguar.discussion

> \ visit my Web page with Battlepshere Playtester Updates! /
> \ http://home.earthlink.net/~santora/index.html /

Mark,
I've been told that the JagLink has a hardware problem, which is why
Doom doesn't work very well. ID says it's Hardware, Atari said it
was software... Does BattleSphere use the JagLink, and does it work?

--
http://home.sprynet.com/sprynet/dbj/postcard.htm
"The Postcards of Fayette County"

3344. FS (UK): ST games software - (S)

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <832873112.8230.2@wuss.demon.co.uk>
Source record: 144727

I have a pile of ST games I need to part with. All are original, boxed and with manual/inserts. If you want to make me an offer for a few, feel free. We can always haggle.

Ishar I £7
Premier Manager II £7
Shadowlands £7
Zool £7

Heroquest £5
Drakkhen £5
Dragonflight £5
Legend Of Faerghail £5
Elite £5
Weird Dreams £5
Castle Master/CM II £5
GLoC £5
Shadow Dancer £5
The Bard's Tale £5

Klax (2 copies!!!) £3 each
Paladin £3
Demon's Winter £3
Rings Of Zilfin £3
Wizard Warz £3
1st Division Manager £3
James Pond £3
Fantasy Dizzy £3
Impossible Mission II £3
Spherical £3
Tetris (Original & best)£3
Hostages £3
Spellfire The Sorcerer £3
Hard Drivin' £3
APB £3
License To Kill £3
Deja Vu £3
Uninvited £3
Bloodwych Data Disk £3
Backgammon £3

* SPECIAL OFFERS! *

All four £7 games for £20
All ten £5 games for £30

All 21 £3 games for £15

All games above for £50. Go on! Treat the kids!!! If you take all the games,
I'll even cover the postage.

==========

"I am the jester, playing to my court of fools | Steph Taylor
Changing, wearing my many masks - no-one suspects | Glasgow, Scotland
They are my tools" |
Playing To A Court Of Fools | Steph@wuss.demon.co.uk
Potential Difference | IRC #ATARI #WiLDHEARTS

==========

THE WiLDHEARTS MAiLiNG LiST - WiLDHEARTS@wuss.demon.co.uk

3345. FS (UK): ST related things - (S)

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <832873115.8230.4@wuss.demon.co.uk>
Source record: 144728

Here's some items:

Atari ST machine language 5 - Book
GFA Basic 2 - Advanced programming 5 - Book
Atari ST Internals 10 - Book
The Complete ST Programmer's Reference Guide 10 - Book

ST User Cover disks (LOTS) - 5 (This will cover postage)
ST Format Cover disks (LOTS) - 5 (This will cover postage)
ST Review Cover disks (LOTS) - 5 (This will cover postage)

```
==============================================================================
"I am the jester, playing to my court of fools | Steph Taylor
Changing, wearing my many masks - no-one suspects | Glasgow, Scotland
They are my tools" |
Playing To A Court Of Fools | Steph@wuss.demon.co.uk
Potential Difference | IRC #ATARI #WiLDHEARTS
==============================================================================
THE WiLDHEARTS MAiLiNG LiST - WiLDHEARTS@wuss.demon.co.uk
```

3346. FS (UK): STe & other hardware - (S)

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <832873109.8230.1@wuss.demon.co.uk>
Source record: 144729

I have some ST related hardware to get rid of. If you want anything, but don't like the price, get in touch & we can discuss it.

1. Atari 1040 STe £150 (150 UK Pounds)

This has 4 Mb of memory installed, TOS 2.06 and a switcher (back to TOS 1.62 to avoid incompatibilities), HD disk drive (1.44 Mb), and the joystick/mouse ports have been moved to the back of the computer (where they should have been to start with!)

2. Link II SCSI connection cable for all STs. £30 (30 UKP)

3. External Cumana DD disk drive (800 Kb) £15 (15 UKP)

4. Forget-Me-Clock II with software £ 5

* SPECIAL OFFER! *

Buy all four together, and I'll part with them for £175 and even cover the postage.

==========

"I am the jester, playing to my court of fools | Steph Taylor
Changing, wearing my many masks - no-one suspects | Glasgow, Scotland
They are my tools" |
Playing To A Court Of Fools | Steph@wuss.demon.co.uk
Potential Difference | IRC #ATARI #WiLDHEARTS

==========

THE WiLDHEARTS MAiLiNG LiST - WiLDHEARTS@wuss.demon.co.uk

3347. FS (UK): ST non-games software - (S)

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <832873114.8230.3@wuss.demon.co.uk>
Source record: 144730

I have some Software that I need to get rid of. All titles are originals, with boxes & manuals.

Atari Works/SpeedoGDOS ₤45
GFA Basic v 3.5E ₤25 - complete system (interpreter, compiler, manual, etc)
GFA Basic v 2.0 ₤10 - A good intro to programming - includes everything.
Ultimate Virus Killer ₤ 5
Degas Elite ₤ 5
==========
"I am the jester, playing to my court of fools | Steph Taylor
Changing, wearing my many masks - no-one suspects | Glasgow, Scotland
They are my tools" |
Playing To A Court Of Fools | Steph@wuss.demon.co.uk
Potential Difference | IRC #ATARI #WiLDHEARTS
==========
THE WiLDHEARTS MAiLiNG LiST - WiLDHEARTS@wuss.demon.co.uk

3348. Re: Freedom configuration

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <832965100_OASIS_@ping.be>
Source record: 144731

In article <31A36C91.E70@hpb.hwc.ca>
Blair Dean <bdean@hpb.hwc.ca> said:-

>Martin Byttebier wrote:
>>
>> In article <4nhip7$lcu@yama.mcc.ac.uk>
>> mbge4mdc@meehpb01.ee.man.ac.uk (Xav) said:-...
>>
>> I was using v1.74 but I've downloaded the English v2.03 yesterday. With...
>
>Where did you find it?
>
At micros.hensa.ac.uk /micros/atari/tos/n/n141

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3349. Falcon with Europeean Games (50hz/60hz)

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960523141939.17660A-100000@mhc.mtholyoke.edu>
Source record: 144732

Hi, I would like to run some European software, on the Falcon with my TV.
Most of the software are made for 50hz.
So if I run it the screen is scrolling vertically.
How can you correct that, what software can use? (if there's one..)
Bye..

3350. Re: Source for SCSI enclosures?

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DrvLCJ.L29@tron.bwi.wec.com>
Source record: 144733

Actually, if that price estimate is close - it could be the 'better deal'. Largely this will depend on how many items you want the case to hold. I personally bought the 2 FH/4 HH model from Toad and think it cost $179 at the time (8 months ago). Now, the cheapest I've seen the same unit in COmputer Shopper is near $149.

When thinking of trying to piecemeal the parts & build another box, the prices I find in COmputer Shopper comes close to being near what I paid for a finished unit.

However, try calling Computer Gate at 408-730-0673. Ask for the 3 SCSI device case at $84.95 with 150W power supply & internal SCSI cabling.

Maybe that will help.

In article <3199FCB8.167E@dmu.ac.uk>, c4sy@dmu.ac.uk says...
>
>Dan Mowczan wrote:
>>
>> I am looking to mount some SCSI hardware in external cases with power
>> supplies, ID selectors, and Centronics type SCSI connectors. Toad has
>> them ,but they're $100 each if you buy them without drives.
>>
>> Can anyone recommend a reseller that sells these types of encloures
for
>> reasonable prices?
>>
>> -Dan
>
>Probably the best way is to get some long cable (as used on the SCSI
>connectors) and build your own connector system.
>It is possible to get the SCSI interface in the form of a clip that fits
>around the forementioned cable, and when pushed hard will pierce the
>cable giving a SCSI connection at that point.
>
>There is the problem of connecting this string of SCSI connectors to the
>SCSI bus, and you have to make sure each device has its IDs setup with
>their jumpers correctly ...
>
>In the summer I plan to build a Falcon Tower system and shove some 4/5
>SCSI devices inside, but I'll probably end up hardwiring the mentioned
>SCSI cables directly to the SCSI2 port on the motherboard !!!
>
>-Simon
>

>--
>Simon Yardley, Leicester, UK
>
>Internet: c4sy@dmu.ac.uk
>URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

3351. 64bit Jaguar Atari Workstation?

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4o2k04$huc@newsbf02.news.aol.com>
Source record: 144734

Why not put a couple of Jaguar chips on a mother board and build a new Atari, you can get a entire Jaguar for what-$100 (US). Of course you would have to build a new OS which runs on more then one chip like the Be OS which is small and fast but think about it.....a low cost workstation!!! The TT and Falcon do not have enough bang for the buck anymore.

Is a machine planned with the 68060 chip, it would still run all the old software and would be much better then a chip from 1979 (68000) or 1987 (68030)!!!!

3352. Re: Where do I get Atari Equipment?

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DrvM4C.Guz@tron.bwi.wec.com>
Source record: 144735

You might want to try the following:
B&C Computervision (Stacy LCD screens)
408-986-9960
and ask for Bruce. They have some Atari parts.

The best source is BEST in California, but I can't come up with their address or phone at the moment.

Also try TOAD COpmuters here in Severn, Maryland at 410-544-6943. They have some items for the 400/800 lines but not much.

In article <eogden-2205961501340001@dyn10.kern.com>, eogden@kern.com says...
>
>Hi there. I used to own an Atari 520ST back in 1986-89 and I miss it
>dearly. I happen to grab one at a Rummage Sale for $5, but it has no
>power supply, disk drive, nothing. I am hoping to find someone out there
>that can either sell me an external disk drive, power supply, and monitor
>cable (this one has no RF).
>
>Can anyone help me? Or at least send me a catalog?
>
>-=Evette Ogden=-
>eogden@kern.com
>http://www.kern.com/~ogden/

3353. Re: Removable HDs

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DrvMCn.19F@tron.bwi.wec.com>
Source record: 144736

If you want to hook up to a Falcon, all you'd need would be the SCSI-2 cable. Buying the external version of the EZ135 provides you with the case, power supply (maybe a single cartridge as well.

For STe, then make sure the ICD host adapter is indeed a SCSI version such as their ADSCSI Host Adapter. With this you'd need a DMA cable to the host adapter, power source for the board, and a SCSI cable from the board to the EZ135.

Easier for hooking up to the STE, get a LINK II cable from ICD. No need for the host adapter then.

In article <4o0e1e$gf8@dodgson.math.psu.edu>, comezana@math.psu.edu says...
>
>
>I would like to get a removable HD drive (the Syquest EZ135 looks
>really good), and I was wondering what I need to hook it up to my Mega
>(soon to be upgraded to an STe Mega, or perhaps to a Falcon). I have
>an ICD host adapter (which I currently use for my HD) with driver
>software from ICD as well. What else do I need? Any help will be
>appreciated.
>
>
> Gustavo

3354. Writing a St emulator for the PC

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: Florian Klaempfl <fnklaemp@cip.ft.uni-erlangen.de>
Message-ID: <4o1jh6$ema@rznews.rrze.uni-erlangen.de>
Source record: 144737

Hello,

is anybody interested to write a ST emulator for the PC?

I did some tests and a P100 is able to intpret (!) 68k code with the speed
of a 68000-8MHz. I write the code with a 32 bit pascal for the PC
(freeware and TP compatible).
For example a BRA 8 bit takes an equivalent of 6 68000-8 cycles, a MOVE.L D0,D0
12 cylces (not so good).

Please mail me:
Florian Klaempfl
fnklaemp@cip.ft.uni-erlangen.de

3355. Re: St midi files to Mac

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2305962131360001@47.85.0.99>
Source record: 144738

In article <4o1tb7$o65@newsflash.concordia.ca>, g_boyce@alcor.concordia.ca
(GRAINNE BOYCE) wrote:

> I am having a great deal of difficulty importing my Cubase files into
> Finale on Mac. I have followed directions previously posted on this group.
>
> 1. Format files either on PC or with PC formating software (tried both)
>
> 2. Copy midi files to that disc.
>
> 3. insert in Mac that has PC exchange in extension folder.
>

This should work, as I have often done this with no problems.

> The results I have had are that Finale won't recognize the files as midi
> files. When I tried UU encoding them the UU program on MAC could not
> convert them.

When you say Finale won't recognize the files as midi files, do you mean
that they are so corrupted, that when you load them into Finale, it
objects strongly.

OR, do you mean that you can't double-click on them & get Finale to auto
load the files.

If this is the case, it's because the files are not recognised; set up PC
exchange so that .MID files are 'mapped' as Finale files.
>
> The only method I have managed to work is to upload the files from my
> atari to the University mainframe then download them to my mac. This is
> obviously not an ideal method. The midi files are then completely
> compatible with Finale.
>
> Any ideas what might be the problem here.

Midi files are binary format, PC exchange should work.
>
> Thanks in advance.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

3356. Re: uploaded ...

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <832970282_OASIS_@swampdog.demon.co.uk>
Source record: 144739

In article <832878906_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (still mumbling to himself) said:-

> In article <31a241b8cbf4c6@sn.no>
> hallvart@sn.no (Hallvard Tangeraas) said:-
>
>>Guy Harrison (guy@swampdog.demon.co.uk) wrote:
>>
>>>I uploaded a drag and drop (<- I actually typed "droop"!) uu-encoder /
>>>decoder program to ftp.cnam.fr in case anybody wants to take a look.
>>>It's called SDUU.ZIP and iirc I made it Freeware (brilliant memory!).
>>
>>
>>I tried to find it but couldn't! Where exactly is it within ftp.cnam.fr?
>
>I asked for it to be placed into the Archiver directory. I'll check
>next time I log on - one of those times I wish I could do news online!

Yep - it's there. :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

3357. Re: Falcon with Europeean Games (50hz/60hz)

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960523175356.21433C-100000@ns1.ptd.net>
Source record: 144740

On Thu, 23 May 1996, Katherine L Ellis wrote:

> Hi, I would like to run some European software, on the Falcon with my TV.
> Most of the software are made for 50hz.
> So if I run it the screen is scrolling vertically.
> How can you correct that, what software can use? (if there's one..)
> Bye..

You have to get a RGB monitor to run in both 50Hz and 60Hz. Some games
from Europe automatically go to 50 and American TV's just can't handle
it. I have a small 50/60Hz program that can toggle between the two, I
just typed it from a magazine listing and made it a TOS program. Hope
this helps...

Eric Noss
a.k.a
Mr. Maddog

3358. PC-Atari LAN on Net with *single* IP address, URL inside

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: donc@rmplc.co.uk
Message-ID: <4o2kci$i7s@spider.rmplc.co.uk>
Source record: 144741

http://www.netlink.co.uk/users/tsoft

Not a proxy server so all TCP services are accessible.
Connection to Internet can be SLIP or PPP.
Lan connections can be ethernet or null-modem.

3359. New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4o2ljt$t4s@ccshst05.uoguelph.ca>
Source record: 144742

I received this as part of am email from Chris at Computer Direct in Edmonton, Alberta, Canada. Very interesting if I may say so. Read and drool, and note that I am in no way affiliated with Computer Direct and am therefore posting this for your information only.

THeo

--- cut here ---
[...Removed by self...]

We have been busy developing the following...it has used up all our resources and energy...buy we are glad to be able to deliver it 6 months ahead of schedule!

Official Press Release:
May 5, 1996
Edmonton, Alberta, Canada.

New 68060 / 68040 based TT Clones from Computer Direct are now available!

The DirecT40 and the DirecT60 are based on the same motherboard design, simply swapping out the socketed 68040 and plugging in a 68060 results in an instant upgrade!

DirecT40 is a MC68040 33/66 MHz Atari TT clone. DirecT60 is a MC68060 60MHz Atari TT clone. DirecT40/T60 are housed in a PC style tower case which allows for up to 5 - 5.25" devices and 3 - 3.5" internal drives. This means that you will have plenty of room for SyQuest Drives, Tape BackUps, CD Recorders and Players and any other device that would require an open front drive bay plus you would still have room for up to three hard drives!

The open architecture design of the motherboard allows for interfacing with the low cost and readily available PC peripherals such as EIDE hard disks, SCSI hard disks, DD, HD, ED floppy disks, PCI and/or ISA ET4000 or Mach 64 graphics cards, SVGA/VGA Monitors, AT style keyboards and more! Adding memory is as easy as popping in PS/2 SIMMS! 8 memory slots organized in 4 + 1 banks allow for expansion right up to 1 Gigabyte! Hey, who needs a hard drive with a Gigabyte RAM disk!

All DirecT40/T60 enjoy the standard TT external ports, SCSI, Modem 1, Modem 2, LAN, MIDI in and MIDI out. For those who need cartridge port and ACSI (DMA) port we will be offering in the near future the DirecT40/T60 Plus which has a full ST compatible I/O card.

Technical Specifications:

Case:

Full size tower case with 6 - 5.25" open front bays (one is used for floppy), 3 - 3.5" internal bays, 250 Watt power supply, dual fan ventilation system, CSA / UL approved.

Dimensions: 620mm (H) x 190mm (W) x 455mm (D) Weight 2.5 Kg.

Installed Peripherals:

Keyboard: AT 101 key.
Floppy: 1 with DD, HD and ED compatibility.
Hard Drive: Quantum 850 Mb EIDE Hard Drive.
Memory: 4 Mb minimum, expandible to 1 Gigabyte via 8 slots, 72 pin (PS/2) SIMM.
Video: ISA bus ET4000 graphics card with 1 Mb DRAM and NVDI ET4000 driver,
Resolution: 640 x 480 x 16.7 Million Colours, 800 x 600 x 65K, 1024 x 768 x 256 and 1280 x 1024 x 16 colours.
(expandible to PCI bus ATI Mach 64 with up to 4 Mb VRAM.)

DirecT40 Technical data:

Processor: MC68040 33/66MHz
Processing Power: 29.5 MIPS
Comparison: TT030 - 7 MIPS Factor Increase: over 4x's
Falcon030 - 3.74 MIPS Factor Increase: over 7x's
ST - 1 MIP?? Factor Increase: over 29x's

DirecT60 Technical data:

Processor: MC68060 60MHz
Processing Power: 120 MIPS
Comparison: DirecT40 - 29.5 MIPS Factor Increase: over 4x's
TT030 - 7 MIPS Factor Increase: over 17x's
Falcon030 - 3.74 MIPS Factor Increase: over 32x's
ST - 1 MIP?? Factor Increase: over 120x's

MIPS is Millions of Instructions per second and is used to rate processing power and speed.

Internal ports:

4 PCI-bus slots
2 ISA-bus slots
1 VME-bus slot
1 EIDE (enhanced IDE) with max. 10MB/s for 2 devices
1 SCSI with max. 4MB/s for 1-7 devices (TT compatible)
1 floppy (DD/HD/ED) d.h. max 2.88MB

External ports:

Modem 1 (25 pin Dsub-connector) with max. 19,200 baud
Modem 2 (9 pin Dsub-connector) with max. 250,000 baud
Local talk (8 pin Mini Din) with max. 250,000 baud
Printer 25 pin Dsub (TT/Falcon-compatible)
Midi-In/Out
PC keyboard connector (standard)
mouse and joystick (Atari compatible)

Pricing Information:

DirecT40:
The complete system, including medium height tower case, 68040 processor with FPU, 4MB RAM, 850Mb hard drive, floppy drive, graphics card, PC-keyboard and mouse is $3799.99 Cdn. or $2739.99 US. or less**. FOB Edmonton.

DirecT60:
The complete system, including medium height tower case, 68040 processor with FPU, 4MB RAM, 850Mb hard drive, floppy drive, graphics card, PC-keyboard and mouse is $4499.99 Cdn. or $3239.99 US. or less**. FOB Edmonton.

** Please Note, since these machines use standard PC/IBM compatible peripherals, due to market conditions on these parts the actual street price will vary, usually downward as the trends on these parts are following this path currently. Check with us for daily pricing.

Dealer enquiries are welcomed.

Other configurations are available on request! Every DirecT40/T60 is custom built by Computer Direct. This allows us to build the system that you want, not the system somebody wants to sell you!

Compatibility:

DirecT40/T60 is fully compatible with all cleanly written GEM applications that run on a stock TT. Software which accesses hardware directly will not run. Some examples would be Warp 9 (VDI) and Software which requires TT High, cartridge port and ACSI (DMA) port. DirecT40/T60 Plus motherboards will overcome many of these problems due to the integrated ST I/O card which contains the original Atari hardware. DirecT40 and T60 have been tested extensively with the following software:

Please note: Products with known bugs on ST/TT are still listed as Yes, these programs still exhibit these bugs on DirecT40/T60 but are just as useable as on an ST/TT. Comments are added for some problem apps. Comments followed by "*" refer to DirecT40/T60 Plus motherboards with ST I/O card.

Application Type Comments

7 up text editor yes
ACS development yes
Argon backup yes
ATARI Works 1.0 word pro, database, spreadsheet yes
Arabesque Pro 2 graphic yes
Avant Vektor vector tracer yes
Calamus SL DTP yes
Calligrapher word processor yes
Chagall demo yes
Charly Image graphic yes
Connect telecomms yes
Convector vector tracer yes

Crazy Sounds II utility yes
Cubase 3.x MIDI/music yes, only ST-high*
Cypress 1.5 word processor yes
DA's Layout TC desktop publisher yes
Da's Picture graphic yes
DA's Repro graphic yes
DA's Vector vector edit/trace yes
DA's Vector Pro vector edit/trace/animation yes
DeskPic Desktop picture yes
Digitape harddrive-sampler yes, no DSP-sound*
Diskus disk utility yes
DynaCADD CAD yes
Ease Desktop yes
Edison editor yes
Everest editor yes
Fractals graphic yes
Freeway database yes
Gemini Desktop yes
GEM-View graphic-converter yes
GEMRAM utility yes
GFA-Assembler language yes
GFA-Basic language yes
GFA-Compiler compiler yes
GT-Look scanner-software yes, set cookies like TT
HD Driver hard disk driver yes
Harlekin utility yes
In Touch Personal info Manager yes
Inshape demo raytracer yes
Interface RCS yes
Kadinsky vectorgraphic yes
Kobold copier yes
LHarc packer yes
Lazy-Shell packer-shell yes
Linux 68/k operating system yes
Maxidat database yes
Megapaint pro graphic program yes
Meta-DOS CD-ROM driver yes, but problems?
Midichord MIDI yes
Midnight screensaver yes
Morpher graphic yes, with FPU-Emulator
MIDIMAZE game yes, but inverted
Notator Logic MIDI/music yes, only ST-high*
NVDI ET-4000 screen accelerator yes
Outline Art vector edit/trace yes
Overlay graphic yes, without NVDI ET4000
Oxyd game yes
PageStream 2.x desktop publishing yes
Papillon graphic yes
Papyrus document processor yes
Phoenix database yes

Pixart graphic yes
Phase IV graphic yes
PhotoLine graphic yes
PKS-Edit editor yes
Poison virus finder yes
Positive Image graphic yes
POV-Ray Raytracer yes, with FPU-Emulator
Pure C language yes
Pure Pascal language yes
RSC RSC yes
ReproStudioPro image editor yes
Script text program yes
SCSI-Tools hard disk driver yes
Selectric file selector yes
StudioPhoto image editor yes
Signum III text program yes
Speedo 4&5 utility yes
ST-Zip packer yes
SysMon utility yes
Tempus-Word text program yes
TMS-Paint graphic yes
Beta-CranachStudio graphic yes
Beta-Compact graphic yes
Beta-Vektor graphic yes
TruePaint graphic yes
Turbo C language yes
Twilight screensaver yes, not all modules work
Twist database yes
Winx utility yes
XBoot utility yes
ZOO packer yes

Ordering and Quotations:

Computer Direct
10338-59 Avenue
Edmonton, Alberta
Canada. T6H 1E6

Toll Free (US and Canada): 800-547-9203 (orders only please)

Tel: 403-496-2488 Fax: 403-496-2489

Internet: http://compdirect.com
e-mail: info@compdirect.com

All the best,

Chris J. Krowchuk
President
Computer Direct

~~~~~~

Computer Direct e-mail: info@compdirect.com
10338-59 Avenue Info and Support:(403)496-2488
Edmonton, Alberta 24 Hour Fax Line:(403)496-2489
Canada. T6H 1E6 Toll Free Orders:(800)547-9203

Visit us on the Internet! http://www.compdirect.com

~~~~~~

3360. Re: Problems unLZH'ing files - Help!

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: jnorton@ra
Message-ID: <4o2otk$5jj@thoth.nilenet.com>
Source record: 144743

Mario Becroft (mbecroft@tos.ak.planet.gen.nz) wrote:
: I found that Lynx causes this problem. It downloads LZH files as text rather
: than binary, making them unusable. If you were using lynx, then this is
: certainly what caused the problem.

: Anyhow, I suggest you try getting them with ftp rather than lynx (prehaps
: use the toad mirror ftp://www.toad.net/pub/umich) and maybe it will work
: then.

I wonder if using the arrow key instead of the "d" key command is the
cause of the problem. I will try both ways. If it doesn't work, then I
will try ftp. Thanks........

3361. European Atari users, Read this !!

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960523200812.28613A-100000@mhc.mtholyoke.edu>
Source record: 144744

```
Hi, during this summer, there will be the " Gigafun 96".
Organised by a french Falcon demo maker ADRENALINE.
Multimachines ( PC, Atari Falcon, Amiga).
More information at this url:
http://www.ens.lifl.fr/~truttet/gigafun96.english.html
for french people:
http://www.ens.lifl.fr/~truttet/gigafun96.html
Bye...
```

3362. Neodesk 4 Problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: thoth@gmgate.vircom.com
Message-ID: <4o0s0t$6dp@rcogate.rco.qc.ca>
Source record: 144745

I recently purchased a copy of Neodesk 4 with Geneva.

Since installing this version of Neo, though, I've been plagued by a lot of system crashes. The system now crashes at the end of every download, and programs such as Mountain Reader II won't even load up (two bombs).

Have any bug fixes come out for Neo4, or should I be re-configuring my system? I have a Mega/STE 4 with the following programs in the auto folder: Gbell, Silkmouse, HSModem, Datalite, JarXXX.prg, Neoload.prg, Selectric.

--
Jeff Boman Address:thoth@vircom.com
Freelance Writer, Scripts and Roleplaying Game Products.
Current published work: CRASHPOINT, a Cyberpunk RPG adventure from DP9.
URL: http://www.lookup.com/homepages/93040/home.html.

3363. Re: 64bit Jaguar Atari Workstation?

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <Drvq4w.Lw2@news.hawaii.edu>
Source record: 144746

Zan660 (zan660@aol.com) wrote:

: Is a machine planned with the 68060 chip, it would still run all the
: old software and would be much better then a chip from 1979 (68000) or
: 1987 (68030)!!!!

Medusa Systems offers two 68060 machines that are available from Toad
Computers. Check this out...

TOAD COMPUTERS ANNOUNCES NORTH AMERICAN RELEASE OF HADES AND MEDUSA!!

Medusa Computer Systems of Switzerland was one of the first companies to
produce an Atari "Clone." Their Medusa-T40 was the first Atari-compatible
computer to use a Motorola 68040 processor. The new Medusa T-60 and Hades
computers are the first Atari-compatible computers to use the new Motorola
68060 processors.

Toad Computers is pleased to be the official North American distributor for
the Hades and Medusa. Packed with features and faster than any other Atari
machine out there, the Hades and Medusa are a dream for hackers and
hobbyists -- and for anyone who wants to take advantage of some serious
processing speed!

==========
:: HADES: It's hellishly fast!
==========

Hades is packed with standard features, including:

MOTHERBOARD FEATURES
- 4 PC/Mac Compatible PCI Slots
- 2 PC Compatible ISA Slots
- 1 TT Compatible VME Slot
- 1 Enhanced IDE Port (Up to 2 Devices)
- 1 SCSI (TT Compatible - Up to 7 Devices)
- 1 Floppy Port (DD 720K, HD 1.44MB, ED 2.88MB)
- Modem 1 Port (25 pin, 19200 bps)
- Modem 2 Port (9 pin, 250000 bps)
- Localtalk Port (8 pin, 250000 bps)
- Printer Port (25 pin, ST/TT/Falcon Compatible)
- Midi IN and OUT Ports
- TOS 3.06 (Slightly Modified)
- PC Keyboard Port (Use any PC keyboard!)
- Mouse and Joystick (Atari Compatible)

INCLUDED IN THE BASIC HADES SYSTEM FROM TOAD COMPUTERS
- MC68040 32/64MHz Processor
- 1.44MB Floppy Drive
- PC Keyboard
- Beetle Mouse (choice of color)
- Full Size PC Tower Case
- 1.3GB Enhanced IDE 3.5" 9ms Hard Disk
- PCI 1MB DRAM ET4000 Graphics Card (up to 1280 x 1024)
- NVDI 4 for ET4000 Graphics Cards
- Hard Disk Driver Software
- 4MB RAM

Toad's Basic Hades System w/68040.....$2499.00
Optional MC68060 60MHz CPU.....Add $ 649.00
Optional MC68060 66MHz CPU (avail. Fall '96).....Add $ 749.00
Additional 4MB RAM.....Add $ 99.00
16MB RAM (instead of standard 4MB RAM).....Add $ 250.00
Internal 4X CD-ROM Drive (SCSI).....Add $ 199.00

All you need is the Basic Hades System and a standard VGA monitor and you have a blazingly fast Atari-compatible computer that can run rings around most anything out there. Other options are available! Call us at (410) 544-6943 or (800) 448-8623 for more details!

==========
:: MEDUSA: Three buses, up to 100 MIPS -- how can you go wrong?
==========

Medusa gives you incredible flexibility and performance. Features include:

MOTHERBOARD FEATURES
- 6x main-bus, 32bit data, 32bit address, 32Mhz (85MB/sec)
- 4x ST-bus, 16bit data, 24 address, 8Mhz (4MB/sec)
- 2x RAM-bus, for more than 128MB main memory
- Up to 128MB, with card max. 4GB
- ROM 0.5-2MB, 32Bit data, 100ns

ST I/O DAUGHTERBOARD FEATURES
- Printer Port (centronics-parallel)
- Modem 1 Port (RS232C) up to 115,200 baud
- MIDI In and Out
- ISA-bus 16-bit (internal) for graphic card
- IDE (intern) for ATA-harddrive (max. 2)
- ST-Sound (Yamaha YM2149A Chip)
- DMA (ACSI)
- Serial 1 Port (RS232C), as on TT030
- ST/TT-keyboard connection
- Floppy-bus (internal) for DD, HD, or ED Drives
- Battery Supported Clock

INCLUDED IN THE BASIC MEDUSA SYSTEM FROM TOAD COMPUTERS
- 1.44MB Floppy Drive
- Mega STE Keyboard

- Beetle Mouse (choice of color)
- Full Size PC Tower Case
- 1.3GB Enhanced IDE 3.5" 9ms Hard Disk
- PCI 1MB DRAM ET4000 Graphics Card (up to 1280 x 1024)
- NVDI 4 for ET4000 Graphics Cards
- Hard Disk Driver Software
- 4MB RAM

OPTIONAL COMPONENTS
- SCSI card (TT compatible), 4MB/sec
- VME-bus-card with ROM-port
- Cartridge Port Card

Toad's Basic Medusa System w/68040.....$3499.00
Optional MC68060 50MHz CPU.....Add $ 899.00
Additional 4MB RAM.....Add $ 99.00
16MB RAM (instead of standard 4MB RAM).....Add $ 250.00
SCSI Card (TT Compatible, 4MB/sec).....Add $ 449.00
VME Card (TT Compatible).....Add $ 399.00
ST Cartridge Port Card.....Add $ 149.00

Because of Medusa's unique 3-tiered bus design, it can run faster than Hades (or any other machine out there). Software that's compatible with the TT030 generally works on the Medusa (and the Hades, too).

For more information on the Hades, visit Medusa Computersystem's Homepage at http://www.ee.ethz.ch/~caschwan/medusa.html. Other Medusa/Hades information will also be available this week at http://www.toad.net.

We expect to have stock by 5/30/96 -- place your orders now to insure that you get one from the first shipment!

Thanks! Stay tuned for more ST News soon!!

David Troy --- ToadNet Information Services [dave@toad.net]

Toad Computers, Inc. (800) 448-8623 Orders
America's Atari Source (410) 544-6943 Info
WEB: http://www.toad.net/ (410) 544-1329 FAX
FTP: ftp://ftp.toad.net/ (410) 544-6999 BBS

==========
ST News Mail List is a Service of Toad Computers, Inc. (800) 448-8623
Subscribe: send email 'subscribe stnews' to majordomo@lists.toad.net
Unsubscribe: send email 'unsubscribe stnews' to majordomo@lists.toad.net
Questions: send email to info@toad.net!

Aloha,

John Perez/The Borg
jperez@uhunix.uhcc.hawaii.edu
UH School of Nursing Computer Specialist
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030PDFX/Rack - 2600 - Lynx II - Jaguar/CD - 400/800/130 XE

3364. Re: Source for SCSI enclosures?

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <ZbAtyek.greg_evans@delphi.com>
Source record: 144747

Dan,

I recommend picking up a copy of Computer Shopper. There are several advertisers that specialize in cases, although SCSI cases are rarer than the standard PC case. I'm using a PC mini-tower to house all my SCSI drives hooked up to my Falcon and it works fine. Of course, I have to set IDs with jumpers but it's not too big a deal -- just do it once. I've got a tape drive, Syquest 270, Conner 212, Quantum 1 gig and 2x CD Rom drive all chained together with a ribbon cable and fed by the SCSI 2->SCSI cable from the Falcon. I even have a SCSI splitter to hook up a flatbed scanner.

Greg

3365. Re: St midi files to Mac

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: GRAINNE BOYCE <g_boyce@alcor.concordia.ca>
Message-ID: <Pine.OSF.3.91.960523221258.27365A-100000@alcor.concordia.ca>
Source record: 144748

You wrote

<....You could set up your Atari as a BBS and then access your files with the MAC. Using STalker, you can install a mini BBS that is usable with command line stuff... should work...>

How would this link up? Can I hook the Mac directly to the Atari serial port to serial port?

3366. Falcon Speed

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <Z5CsSYq.greg_evans@delphi.com>
Source record: 144749

I have version 6.2 of Falcon Speed and am having a problem getting it to recognize my DOS partitions. Apparently, ther problems are twofold:
1) The DOS partitions must be on SCSI id 0.
2) There cannot be any BGM partitions in front of the DOS ones.
My intention was to dedicated a Syquest cartridge (270 mb) to several DOs partitions, but the drive is the last hard drive in my chain. By this method, I can use the Syquest for DOS, TOS or Linux as needed. It doesn't make much sense to make this drive the first in the chain and it also doesn't make sense to me to create severla DOS sized partitions on my first drive. If I made enough to satisfy my DOS needs, TOS wouldn't start until partition I, or so, and I'd run out of partition letters to use.

Is there anyone from Compo or sack that has a patch to let Falcon Speed read beyond drive 0 and past the BGM partitions?

Greg

3367. Re: Wanted: Reasonable accessory prices (US)

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960523224623.20718B-100000@terrazzo.lm.com>
Source record: 144750

I just payed $20.00 for a 50 pin to 50 pin Centronics style SCSI cable at
BEST BUY! Believe me when I say that these are a lot higher volume item
than ST monitor cables! I don't think that you will find them at a lower
price anywhere else, at least not new! You could try Best Electronics in
San Jose, CA or any of the 5 or 6 Atari dealers still in existance, or
the only other alternative is right here on usenet or shop the garage
sales and hope!

On 23 May 1996, Dan Mowczan wrote:

> I recently picked up a Mega STE and a couple of monitors. It's a great
> unit. Anyway, I have a SC1224, SM124, and switchbox. Right now, I can
> only use the SM124 until I get two montior cables.
>
> Anyway, I call up Toad Computers, and Male to Male monitor cables (one
> for STE to switchbox, on for switchbox to montior) are $24 apiece!
> Twenty four bucks for a DIN cable? Granted, it's not a pinout I've seen
> too many times before, but $24 sounds excessive.
>
> Now, if $24 is the going price, I apologize. I guess I'm just used to
> PCs where items like these are produced in such quantity that the cost is
> kept down. But, I'd be quite surprised if the cable sold for as much as
> a 520ST does now.
>
> Is there a better vendor for Atari stuff, where I can get accessories at
> more reasonable prices?
>
> -Dan
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3368. Re: Coventry Atari User Club (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: nick@iipmail.demon.co.uk
Message-ID: <832970500_OASIS_@iipmail.demon.co.uk>
Source record: 144751

In article <333_kdunn@allatsea.demon.co.uk>
kdunn@allatsea.demon.co.uk (Keith Dunn) said:-

>
> CAUC (Coventry Atari User Club)
>
>
>At long last, a time and date has been decided for the first meeting
>of the Coventry Atari User Club. So if you are looking for a local
>club supporting your machine, why not drop in?.

Hooray!

> When: Saturday 20th July 1996.
>
> Where: The Old Clarence pub.
>(on the corner of Hearsall Common, on Earlsdon Ave North, opposite
> the entrance to Broomfield Rd)
>
> 12 o'clock mid-day onwards.

Plenty of drinking time I see.

>As you will no doubt have guessed, this first meeting will be more
>of an informal get-together than a meeting. It's hoped than plenty
>of you will come along and show your support.
>

>For more information, netmail or Email me...
>
> -------------------
yep, count me in...

--

---
nick@iipmail.demon.co.uk

3369. FS (UK) STe & Software

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: nick@iipmail.demon.co.uk
Message-ID: <832970670_OASIS_@iipmail.demon.co.uk>
Source record: 144752

```
For Sale: 1040 Ste,
Lattice C 5.5 plus other assorted software, and mags all for a bargain
65.00 UK pounds. e-mail if interested.
--

------------------------------------------------------------------------
nick@iipmail.demon.co.uk
------------------------------------------------------------------------
```

3370. Re: SCSI HD / sound tools help !!!

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: ha-user@ux-01.bg.bib.de
Message-ID: <4o1v3m$ja9@ux-01.bg.bib.de>
Source record: 144753

Hi,

ROBERT MEEK (robert@absence.demon.co.uk) wrote:
: I work in the media department of a further education college in the
: UK. We have an Atari ST which (apparently) used to run soundtools
: using a SCSI HD. Unfortunately we seem missing some of the bits to
: make it work. Not being an Atari or SCSI expert, this is what I know :
: There's a 19-pin d-type connector on the back of the atari and we have
: a 1Gb Seagate Hawk SCSI HD. There is no housing box or power supply
: for the hard drive, and no lead or adaptor to go from the back of the
: atari to the centurix connector on the SCSI drive. Any ideas on what
: we need, where we might get what we need (ideally in Europe) or are we
: wasting our time ?
Certainly not. All you need is a housing box and power supply, and a
host adaptor to translate the Atari's ACSI interface to SCSI. Such adaptors
should be obtainable at any Atari dealer. To pick one have a look into
some Atari magazine. Sorry I can't be more specific, but you'll hardly
need to order the stuff from Germany, and I don't have any English
addresses. But it's really straightforward. You shouldn't have to pay
more than one hundred pounds for it all, including hard disk driver
software. Probably less.

So long
Erik Meltzer
(melsh94@ux-01.ha.bib.de)

3371. PC keyboard for ST

Newsgroup: comp.sys.atari.st
Date: 1996-05-23 00:00:00 UTC
From: jmarshal@music.gla.ac.uk
Message-ID: <Drv9B1.60@udcf.gla.ac.uk>
Source record: 144754

Hi there,

Does anyone have any suggestions on how to connect a pc keyboard to my ST.
The keyboard has a PS2 type connector.

I believe that there are some hardware solutions to this (Z-keys or
something) but I don't know where to find these in the UK.

Also is there a software solution that will let me plug the keyboard
directly into the serial port as I've seen this done on a pc before.

Any help would be appreciated.

Jonathan
jmarshal@music.gla.ac.uk

3372. NAS96.

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: bertil.jagard@straight.ct.se
Message-ID: <ftn_2.203.221$fidonet.org_a5279601_Bertil.Jagard@straight.ct.se>
Source record: 144555

```
------------------------------------------------------------------------
SWEDISH ATARI USERS' ASSOCIATION (Svenska Atariklubben)
IN COOPERATION WITH NoCrew PRESENTS

-* THE NORDIC ATARI SHOW AND CONVENTION 1996 *-

WITH CONVENTION, EXHIBITION, SEMINARS,
DEMONSTRATIONS, CONTESTS ... AND MORE!

AT KORTEDALA GYMNASIUM IN GOTHENBURG, SWEDEN
ON THE 14th, 15th and 16th OF JUNE
------------------------------------------------------------------------
NOTE: The information in this text is not complete! Updates will come.

PRESENTATION

NAS was first arranged in 1995. It's a special show with a hacker convent,
exhibition and different seminars - all in one place.

This time the Nordic Atari Show is held in a school building, Kortedala
Gymnasium, in Gothenburg. It offers several small rooms for the hacker
contests and seminars, a big lecture hall for showing demos and films and a
normal size restaurant for the exhibition. Showers and dressing rooms are
available, and there is free carparking in the school area.

Pizza restaurant, cafe and other shops are only a few steps away from the
school. If you want to stay at a hotel please contact us for information
or visit our Webpage for details (http://www.tripnet.se/sak/nas).

Kortedala Gymnasium is fifteen to twenty minutes away from the central part
of Gothenburg. There are good possibilities for communications by tram or
car.

The dates are the 14th, 15th and 16th of June. Gather with your friends and
join us at a very fun and exciting show for Atari users around the northern
and european part of the world!

This year the exhibition and seminars are arranged by the Swedish Atari
Users' Association (Svenska Atariklubben), and the hacker convent by
NoCrew.

Below are all the activities, and the low entrance prices. Last year they
were a little bit high, but this year we hope it's suitable for all
wallets!

THE ACTIVITIES

For more detailed information see below.
```

exhibition
retailers and different associations will be there

hacker convent
competitions for FALCON, STE, ST and 8-bit

demonstrations
Jaguar, Lynx, MiNT, MagiC, Linux, DTP, Internet etc

seminars
about programming, Internet, multitasking etc

others
competitions for the non-programming experienced
(lottery, MidiMaze-contest, harddisk throwing, CocaCola-drinking etc)

THE PRICES

type payment SAK-member non-member

3-day entry prepaid SEK 100 SEK 125
3-day entry at the door SEK 125 SEK 150
1-day entry at the door SEK 50 SEK 75

The T-shirt is gasping yellow with a fine black print. Highest quality.
Don't miss this fantastic offer. Limited quantity.

T-shirt prepaid SEK 75 SEK 90
T-shirt at the door SEK 100 SEK 120

A cafeteria with low prices on CocaCola, Jolt, sandwiches, buns and
other tasty products will of course be available.

If you live in Sweden, you can order your tickets to NAS96 via
our Webpage at http://www.tripnet.se/sak/nas

Otherwise, if you live outside Sweden or don't have WWW access, and want to
order tickets to a lower price, please pay the right amount of money to our
Swedish postal giro account

nr 73 69 10 - 1

before the 31st of May 1996. Don't forget to state your name, address,
country, telephone, fax, email address and SAK membership nr so that we
know who's paying.

THE EXHIBITION

The exhibition will be open on the following times:

Friday 14th 12:00 -- 21:00
Saturday 15th 09:00 -- 21:00
Sunday 16th 09:00 -- 16:00

If you and your company or organisation wants to join the exhibition, then
estimate the space you need and pay the fee to us. We offer you different
sizes (measurements in Swedish meters) depending on your needs.

4,5 m2 costs 500 SEK
9,0 m2 costs 1000 SEK
18,0 m2 costs 2000 SEK

If you want more space, then every extra m2 is 150 SEK. Please contact us first to get further information.

The retailer's fee includes full entrance for two persons.

Nonprofit organisations can join the exhibition for free (with a space of 4,5 m2). This includes full entrance for one person.

Please pay at our Swedish postal giro account,

nr 73 69 10 - 1

before the 31st of May 1996.

State your company/organisation name, address, country, telephone, fax, email address, contact person and space needed. If you'd like to speak at a seminar about something, then tell us about it.

THE DEMONSTRATIONS

More will be added as soon as we get to know about them.

BBS We'll be showing STraight BBS, with products as Semper, LED, Octopus etc. Sysop Bertil Jagard will be answering questions and demonstrate different situations, as well as speaking about ethics and problems with communicating.

MagiC What is MagiC? What is multitasking? Find out by using MagiC 4, and swapping between those programs. Learn about problems and get tips from experienced users.

Making How can magazines be made with Calamus SL? We'll be showing how magazines the Swedish Atari Users' Association (Svenska Atariklubbens) with SL magazine "AtariMagasinet" is made. Tips, problems, features and possibility to make yourself some visit cards or other things to take home.

THE SEMINARS

More will be added as soon as we get to know about them.

Internet What is Internet and how can I use it with my Atari? Experienced administrators will be talking about Internet - history, how it's made, the future and more. We'll put it in reality too, with products for Atari computers that all of us can use - easy!

THE CONVENTION

NOTE: This is preliminary information. Updates will come.

Which computer? Atari in all forms. We want the hackers and the democoders. The Linux freaks. The MiNT people. The Jaguar nuts and everyone else that uses Atari in some form.

Demo contests

BIG ONE
No limit at all. Should be able to run on a Atari compatible computer
present on NAS96.

SMALL ONE
The limit is the shoesize squared (european) of the deliverer in bytes.

World cup in alfabutton

We will try to break the world record in typing a to z on a standard
keyboard. So far, way below two seconds. Go practise...

Films and demos

We will alternate between showing films and old demos on our big
screen projectors. Of course newer ones as well.

Prices

They will most certainly show up and be of good quality.
More info to come.

More information is available from larkov@tripnet.se, or visit NoCrew's
homepage at http://www.dd.chalmers.se/~f93labr/nocrew/index.html

FURTHER INFORMATION ABOUT NAS96

The best way to get new information is to join our NAS96 mailing-list.
Write to nas-users-request@tripnet.se and include the following in the
message text:

subscribe nas-users <your email address>

Our homepage is also informative to visit. It is at
http://www.tripnet.se/sak/nas and is updated whenever it is needed.

If you want more information about NAS96, then use any of the addresses or
telephone numbers below. Email is always the fastest way to get answers.

Rolf Johansson
rojo@tripnet.se
Tel: +46-708-900441 (mobile)
+46-522-22216 (week)
+46-31-825073 (ends)

Lari Kovanen
(about the convent)
larkov@tripnet.se
Tel: +46-31-582059 (home)

Ulf Hogberg
ulftage@tripnet.se

Swedish Atari Users' Association
Svenska Atariklubben

sak@straight.ct.se
Box 11416
S-404 29 GOTEBORG
SWEDEN
Tel: +46-31-7060992
Fax: +46-31-363973
Webpage: http://www.pedserv.gu.se/janne/sak.html

NoCrew
lbrink@cd.chalmers.se
c/o CCW
Forsta Langgatan 20
S-41 28 GOTEBORG
SWEDEN
Webpage: http://www.dd.chalmers.se/~f93labr/nocrew/index.html

WELCOME TO GOTHENBURG AND NAS96! 960411RJ

```
====================================================================
= E-Mail: bertil.jagard@straight.ct.se STraight BBS, Sweden =
= Phone: +46-(0)31-3363973. FidoNet 2:203/221, NeST 90:1101/104 =
====================================================================
```

3373. Re: Atari 1040STF (?)

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <31A616B4.3987@cfcsc.dnd.ca>
Source record: 144556

freeze wrote:
> I just picked up an Atari 1040STF for a very good price and have a few questions and was wondering if somebody
> could help me out.
> 1. There seems to be a hard disk plug in the back, is this SCSI, IDE or some kind of other proprietary
> connector?This is the DMA ACSI(Atari Computer Serial Interface) port, you'll need an adSCSI, adSCSI+, or a LinkII to
attach a SCSI hard drive.
> 2. I don't have an Atari monitor but was wondering if this can be hooked up to a Commodore Amiga 1084 (round
> connector) RGB monitor or a SONY 15sf Multisync(VGA/SVGA)?You have to able to go from 15 KHz Horizontally. Reports here are that the Commodore is usable(with a new
plug of course)
> 3. Can the ST use an Amiga mouse?some mice have a switch on the bottom(like my Eclipse) which can be set for Amiga or Atari. otherwise no.
> 4. Is there anyplace or anybody that I could get the original included software from as I have no idea what
> came with this or what to do.most of this software is avaible at ftp or http sites.
> 5. Is there a good source of information or WEB support site in english?you could do a search with Lycos, webcrawler, yahoo, etc for Atari. :^)
> Thanks to all who respond,
> freeze@transport.comde rien
good luck.bonne chance
--
Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Quï¿½bec dit oui, Quï¿½bec dit non=Quï¿½bec, la nation dans le pays du Canada

3374. Re: printer driver needed

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk>
Message-ID: <31A5C38B.D9F@sunderland.ac.uk>
Source record: 144557

Hi,

I've been using a BJ-200ex for some time now and have found that the best compatability with the most programs can be achieved by using Epson LQ drivers and setting the dip switches on the printer to Epson emulation. This usually produces a print out just as good a the Canon drivers with those programs that have both. The same is true if you are using NVDI drivers.

The BJ-200ex does have an automatic emulation switching mode, but this has never worked for me :-(

Hope this helps,

Michael

3375. Hades Tt Clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: Lodovico Zanier <MC9931@mclink.it>
Message-ID: <832959735.MC9931@mclink.it>
Source record: 144558

If someone is interested in the tecnical specifications of the new
Hades Atari TT Clone, I suggest to visit the Medusa Computer Systems
Web page, where it is also possible to find a list of all compatible
software. Basically all the TT compatible software should run without
problems.
Web URL is http://www.ee.ethz.ch/~caschwan/medusa.html
The specs look the same of those of the Direct 40/60 new TT Clone (from
Computer Direct of Canada).
Are the same computer under different names?

Lodovico

3376. Seeking TurboSynth

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: rhays@interaccess.com
Message-ID: <4o2rvb$n2u@nntp.interaccess.com>
Source record: 144607

Its amazing - I posted requests to other newsgroups and all I get are
other people looking for a copy also. It isn't available new anymore,
so I'd like to beg, borrow, steal, trade or purchase a copy from
someone. That would be TurboSynth for the Atari ST.

Thanks and have fun! - Bob
"I did not ask for the anal probe." -- Passion Fish
"Discipline is never an end in itself, only a means to an end." -- King Crimson
-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCS d+(-)@ s+:+ a C++(+++)$ U$ P+$ L@ E+++$ W+++$ N++ !o-- K--? w$!O M$ V@
PS+ PE !Y+ PGP t !5-- !X !R tv+ b++() DI+ !D- G-- e++ h--- r+++ y+++**
------END GEEK CODE BLOCK------
rhays@interaccess.com (home)
hays@gbar.com (work)

3377. Re: St midi files to Mac

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: g_boyce@alcor.concordia.ca
Message-ID: <4o2uak$c9q@newsflash.concordia.ca>
Source record: 144608

Gerry O'Rourke wrote

<When you say Finale won't recognize the files as midi files, do you mean that they are so corrupted, that when you load them into Finale, it objects strongly.>

I think this is the case. The files are selectable there is an error message that comes up. Recently I have found that even putting the file on the disc which has been PC formatted makes the Mac reject it as unreadable. I don't understand why even text files such as UUE can't be read without corruption. When I loaded the same files into a PC it had no problem reading it.

Is there a special method for saving the midi files on the Atari?

Do I have to do anything with PC exchange other than have it installed.?

3378. Re: Coventry Atari User Club (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <4o2v8t$ne@neon.airtime.co.uk>
Source record: 144609

On Wed, 22 May 96 11:00:10, kdunn@allatsea.demon.co.uk (Keith Dunn)
wrote:

>
> CAUC (Coventry Atari User Club)

Hey its only a hundred miles from here, but alas too far, unless you
can pick me up ?

> When: Saturday 20th July 1996.
>
You may want to change it from Saturdays come the start of the
season, especialy as Coventry "survived!"

> Where: The Old Clarence pub.
>(on the corner of Hearsall Common, on Earlsdon Ave North, opposite
> the entrance to Broomfield Rd)
>
Earlsdon, Hearsall ?, hmmmm that definatly rings a bell :)))))))))

> 12 o'clock mid-day onwards.
>
haaaaaa and the bar opens at what time ?

>As you will no doubt have guessed, this first meeting will be more
>of an informal get-together than a meeting. It's hoped than plenty
>of you will come along and show your support.
>

Lets hope you do get plenty mate, have you had a good response so
far, I presume you have in order to go ahead and set a date, Everyone
who uses All at Sea locally should be there,?,
Good luck wiv it Keefy, let me know how it goes?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) Programming on the ATARI ST
stosser@airtime.co.uk irc #ATARI <stosser>
http://www.airtime.co.uk/users/stosser

3379. Re: AEO UPDATE:It's Official, They're Gone.

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: pnguyen@ucla.edu
Message-ID: <4o3539$1ldm@uni.library.ucla.edu>
Source record: 144610
Cross-posted to: comp.sys.atari.st,alt.atari-jaguar.discussion

In article <31A494BF.475E@sprynet.com>, David Jacksch <dbj@sprynet.com> wrote:
>> \ visit my Web page with Battlepshere Playtester Updates! /
>> \ http://home.earthlink.net/~santora/index.html /
>
>Mark,
> I've been told that the JagLink has a hardware problem, which is why
>Doom doesn't work very well. ID says it's Hardware, Atari said it
>was software... Does BattleSphere use the JagLink, and does it work?
>
I bought a second Jag to have two-player games (e.g., Doom) and got the
JagLink. It didn't work (I couldn't even get one second of play).

I was told that the Catbox would probably work better so until I get
another one (I have one already), my brand new Jag just sits there.

The problem with Doom is probably just buggy code. Maybe I'll consider
hooking the Jag's together later. It's funny... I could do a multi-computer
hook-up with either the PC or the Mac and it's easier to implement than on the
Jag. At least I got Doom, Descent, and Marathon to do multiplayer without a
hitch.

3380. null modem file transfers

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: amwassil@unix.infoserve.net
Message-ID: <4o35da$ns8@news.infoserve.net>
Source record: 144611

```
--
Sincerely,
////////////////////////////////////////////////////////////
Michael Wassil 8) "The goal of the journey is the journey..."
////////////////////////////////////////////////////////////
```

3381. Re: What is the Midi out pin configuration?

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4o35sv$3un@sally.dma.org>
Source record: 144612

Hallvard Tangeraas (hallvart@sn.no) wrote:
: Ron A. Lukawitski (wl712@freenet.Victoria.BC.CA) wrote:
:
: >Hi
: > I.m using Notator SL on my Atari 1040ste.In the manual it says" to avoid
: >at all costs a plug whose end pins(called "1" and "3") are soldered
: >across to the neighbouring pins("4" and "5").....could anyone out there
: >in atariland shed some light on this recent bit of info that I just received.
: >Thanks.....Ron L
:
: Pins 4 and 5 of the atari MIDI sockets are used as a non-standard 'THRU'.
: This means that you can for example control an external module from your
: MIDI keyboard without having to start up your sequencer program or rewiring
: the MIDI cables (bypassing the ST) just to be able to play around a bit
: with that external module/keyboard.

I don't know if this matters or not in this so if I am way off topic LET
ME KNOW! I have a MIDI cable that was from parts from Radio Shack and an
old Keyboard cable. My dad had a keyboard that was DEAD and I got the
two ends at Radio Shack. He cut the ends off and then sodered (sp?) the
wires into the sockets. IT WORKS GREAT!

: I've made a small box where a switch controls MIDI THRU 'software
: controlled (the usual way), or MIDI THRU 'hardware controlled' (by
: utilising pins 4 and 5). By the way, the computer has to be switched on for
: MIDI to be able to pass through the sockets because of the opto-isolators.
:
: Hallvard
: --
: _/_/_/_

3382. Re: Falcon with Europeean Games (50hz/60hz)

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960524010508.19861B-100000@mhc.mtholyoke.edu>
Source record: 144613

> You have to get a RGB monitor to run in both 50Hz and 60Hz. Some games
> from Europe automatically go to 50 and American TV's just can't handle
> it. I have a small 50/60Hz program that can toggle between the two, I
> just typed it from a magazine listing and made it a TOS program. Hope
> this helps...
>
> Eric Noss
> a.k.a
> Mr. Maddog

Hi, I thought a TV was a RGB monitor.
Apparently VROOM030 switch automatically in 50HZ. I did try once an auto
prg that switched between those frequencies, but it was made for ST,
so on the Falcon..... BOMBS AWAY!!!!! (The prg was go5060.prg or
something like that)
What should I do?
Thanks..
Bye.

3383. Re: They don't make 'em like they used to...

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4o3kqf$c80@due.unit.no>
Source record: 144614

glen varley (glen@cbl.leeds.ac.uk) wrote:

1. Super Sprint
2. North & South
3 : 9. IK+
4 : 10.Head Over Heels

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

3384. Re: TT030 help needed

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-2405960937050001@macmax.irfmn.mnegri.it>
Source record: 144615

In article <4niska$2a4@news-e2b.gnn.com>, SNAP347@gnn.com (David Schmudde) wrote:

> Okay, I'm a virgin to the 16/32 bit Atari game. I got a
> TT030 a few month ago and I am having quite a bit of problems that
> no one else can give me a very straight answer on.
>
> First off let me say only about 50% of my TT030 software will
> work. Most of the commerical software will work, but not all of
> it. (most of the software I have is just ST stuff).
>
> Problems:
> SHAREWARE
> - Llamatron
> - screen turns red and locks up.
> - Ultimate Arena
> - TOS error 098
>
> I won't share the rest of the problems with you people and waste
> more of your time, but I have tried a program that converts 32-bit
> to 24-bit and it only got one more program to work.

TT is not a game machine!

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |

3385. Re: What's this archive ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-2405960940190001@macmax.irfmn.mnegri.it>
Source record: 144616

In article <832378530_OASIS_NEWS@wile.demon.co.uk>, paz@wile.demon.co.uk
(Mark Parry) wrote:

> Hi all,
> I've just downloaded some SpeedoGdos fonts and they're in a archive
> called .TGZ
>
> Anyone got any ideas what this is ?
>
> I want to get at these fonts and I can't :(((((
>
>

Is it possible (step 1) Gnu/ZIP and (step 2) TAR archive ?

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |

3386. Re: easy sh204/5 harddisk upgrade !!

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: Claus Brod <claus_brod@bbn.hp.com>
Message-ID: <31A569C7.64AB@bbn.hp.com>
Source record: 144617

Rich Tietjens wrote:
> Sadly, that won't work in an SH205. The ROMs were blown specifically for
> an ST225 (20mb MFM) hard drive; I put in a Rodime 44 and edited the WINCAP
> file, and it even formatted properly - but the ROMs will not allow
> write/read access beyond the original 20 megs.

How did you test that? What were the symptoms?

> I have heard that there was a retrofit ROM (3rd party) that fixed this
> problem, but I have no idea where to find it.

That's the first time I hear this, and I strongly believe it is not true.
I upgraded my SH205 from 20 to 40 MB without any problem, and I know
a lot more people did the same.

The ROMs in the SH205 are from Adaptec and are part of the
Adaptec 4000A hard disk controller which is specified to take just
about any type of MFM drive, according to my original controller
documentation.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---------http://hpbmdd28.bbn.hp.com/~clausb --
Explicit permission required for distribution in Microsoft Network.

3387. Re: Linkin on the jag

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: deanw3@iceonline.com
Message-ID: <DrwJsq.DvM@iceonline.com>
Source record: 144618
Cross-posted to: comp.sys.atari.st,alt.atari-jaguar.discussion

In article <31A494BF.475E@sprynet.com>, dbj@sprynet.com says...
>
>> \ visit my Web page with Battlepshere Playtester Updates! /
>> \ http://home.earthlink.net/~santora/index.html /
>
>Mark,
> I've been told that the JagLink has a hardware problem, which is why
>Doom doesn't work very well. ID says it's Hardware, Atari said it
>was software... Does BattleSphere use the JagLink, and does it work?
>
>--
>http://home.sprynet.com/sprynet/dbj/postcard.htm
>"The Postcards of Fayette County"

NO!!!! thankfully BSphere dosnt use the jaglink it uses the
catbox, which apparantly was created in anticapation for the game.

3388. Re: What's this archive ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: T.L.D.Collins@bradford.ac.uk
Message-ID: <4o467p$hq4@columbia.acc.brad.ac.uk>
Source record: 144619

Max Farina (massimo@irfmn.mnegri.it) wrote:
: In article <832378530_OASIS_NEWS@wile.demon.co.uk>, paz@wile.demon.co.uk
: (Mark Parry) wrote:

: > Hi all,
: > I've just downloaded some SpeedoGdos fonts and they're in a archive
: > called .TGZ
: >
: > Anyone got any ideas what this is ?
: >
: > I want to get at these fonts and I can't :(((((
: >
: >

: Is it possible (step 1) Gnu/ZIP and (step 2) TAR archive ?

FYI: .tgz == .tar.gz

That is, to unpack (under unix or similar):

$ gzip -c file.tgz | tar xvf -

All the best!
Tim.
--
Dr. T.L.D.Collins || T.L.D.Collins@Bradford.ac.uk
IRC in Polymer Science and Technology, ||
Department of Mechanical and ||
Manufacturing Engineering, ||
University of Bradford, ||
Bradford, BD7 1DP, UK. || WWW: http://irc.leeds.ac.uk/~phy6tc

3389. Re: Linux for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: Paul Coene <Paul.Coene@esat.kuleuven.ac.be>
Message-ID: <31A591F3.5EFA@esat.kuleuven.ac.be>
Source record: 144620

Christof Donat wrote:
>
> Schueler wrote:
>
> > and ST with a hardware accelerator that features a 68020 plus PMMU, or

>
> That`s right. AFAIK there is no FPU emulation yet.

There is, and I should know because I put it there ;-)

But the publicly available kernels have a bug which
prevents it from being installed.

Look at http://www.esat.kuleuven.ac.be/~coene/files.html
instead.
Linux should provide a good alternative to using
CAB/STiK/WWW130 and all those things on the Falcon/TT
or any Atari with >=68030 processor, with full-featured
ftp, telnet, irc, email,WWW browsing (Mosaic under X,
Lynx, Arena, Chimera)
You'll need a lot of memory for X Windows though.

Paul

3390. MGE Graphics card drivers

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: glassnet@demon.co.uk
Message-ID: <832936710.1629.0@glassnet.demon.co.uk>
Source record: 144621

Hi..

Is anyone using the MGE graphics card in their Mega ST's for large screen display ? I'm in search of the latest drivers (running 1.3 currently) to see whether I can get passed a problem I am having trying to get Cubase 3.1 to run on the large screen. Is there an ftp site with drivers etc available for the ST..?

I've been on to Maxon but unfortunately they have no archives with any MGE drivers around... now hoping that Usenet will save the day !

Looking forward in anticipation,

Thanks chaps..

Clive (chumble@glassnet.com)

3391. Papyrus 4 update

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: fezzy@opera.iinet.net.au
Message-ID: <4o4bge$a1d@opera.iinet.net.au>
Source record: 144622

Does anybody out there in Atari land KNOW when the English version of Papyrus 4 will be available ???? I am the proud owner of 3.64 and have the German v4 demo and want to update.

I have sent so many emails to HiSoft asking about the update that they don't answer any more.....

Thanks in advance for any details, regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@opera.iinet.net.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "It can't fall down, cos there's nothing holding it up !!" **

3392. Re: Problems unLZH'ing files - Help!

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4o4hmh$5kg@madeline.INS.CWRU.Edu>
Source record: 144623

YES! Lynx will download a .lzh file as text if you tell it to!
At least on lynx for my VAX, (which is essentially the same)
If you hit right arrow for a file type it doesn't recognize,
it will TRY to download it as a text-file i.e.ASCII, and the result
is GARBAGE. If you use "d", it forces a binary d'load. This
does work! I *believe* that you can change lynx.ini to include
.lzh files as a recognized BINARY file type.

Boris D. Cahan
bdc2@po.cwru.edu

3393. Re: New Atari Emulator?

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: "Thomas R. Mccartney" <tmccartn@freenet.calgary.ab.ca>
Message-ID: <Pine.A32.3.92.960524081755.32512B-100000@srv1.freenet.calgary.ab.ca>
Source record: 144624

On 21 May 1996, Sanjay Parker wrote:

>
>
>
> From the Cubase list:
>
>
> > Hi, all
> > Does anyone know about an Atari ST/STE emulator to run on a pentium?
> > (yes, I know I can't put the dongle on the pc - it's not fo cubase)
>
> There is apparantly a plug-in card called the 'STzer' by Terratec
> due for release from a UK company called Digital Media at a
> projected price of under 300ukp, and is a 'complete ST' including
> the midi interface and cartridge port. The plug-in PC card
> reportedly does not use any software emulation and Atari programs
> run inside a Microsoft Windows' window along with other PC
> programs.
> Also apparantly available somewhere is a demo version of
> 'Magic-PC', the PC version of 'Magic-Mac'.
> I have no first-hand experience of any of these products but
> have read about them, perhaps someone else can provide more
> info?
>
> Best Regards,
> Brian
>
> brobson@cix.compulink.co.uk
>
> --
> Sanjay Parker [G O T R I B E ! ! ! !]
> sxp17@po.cwru.edu
>
>
The magic_PC demo is on toad computer's web page. I have tried it and
__IT WORKS__. One truely amzing program. It seemd kind of slow, but I think I
had set the amount of RAM for Magic too high. (I was working on an 8 Mb
machine and windoze 95 has a had time with that to begin with). I will
"GEM Bench" the demo when I get a chance.

Gee an operating system taht gives a consistent interface and software on
THREE differnt hardware platforms. I bet Bill Gates is worried :-^)

3394. Re: Source for SCSI enclosures?

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: dano@falcon.ic.net
Message-ID: <4o4ifo$a2o@condor.ic.net>
Source record: 144625

Thanks for all the suggestions. I ended calling 1-800-4-HALTED, a surplus company, and getting 5.25" half height enclosures with Centronics connectors, power supply, and ID switch for $24.95 apiece. They were apparently used before, but it's hard to beat that price for a complete case.

-Dan

Dan Mowczan (dano@falcon.ic.net) wrote:
: I am looking to mount some SCSI hardware in external cases with power
: supplies, ID selectors, and Centronics type SCSI connectors. Toad has
: them ,but they're $100 each if you buy them without drives.

: Can anyone recommend a reseller that sells these types of encloures for
: reasonable prices?

: -Dan

3395. Re: AEO UPDATE:It's Official, They're Gone.

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4o4a0r$g22@m1.cs.man.ac.uk>
Source record: 144626
Cross-posted to: comp.sys.atari.st,alt.atari-jaguar.discussion

In article <31A494BF.475E@sprynet.com>, David Jacksch <dbj@sprynet.com> writes:
>> \ visit my Web page with Battlepshere Playtester Updates! /
>> \ http://home.earthlink.net/~santora/index.html /
>
>Mark,
> I've been told that the JagLink has a hardware problem, which is why
>Doom doesn't work very well. ID says it's Hardware, Atari said it
>was software... Does BattleSphere use the JagLink, and does it work?

Its not the hardware. Doom doesn't have any error recovery routines,
and so as soon as an error occurs (as happens with most networks) then
it just gives up, and says 'Network Failure'. PC Doom of course, relies
on the network drivers on the machines having built in error recovery...

Anthony
--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

3396. re:wanted:resonable accessory prices (us)

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: don <dons@qnet.com>
Message-ID: <Pine.SV4.3.91.960524085548.25147A-100000@cello>
Source record: 144627

It seems that Atari is not the only company that uses this type of connector for the monitor.While at a Car audio store I saw a familiar cable so I asked to see the cable and sure enough it was the same cable round 15 pin Atari monitor cable or Kenwood CD changer cable.Since it is demand and the supply is great this cable was $12.99.It is also a nicer cable .It has GOLD plated pins and connector and seems to be alittle longer.I am assuming that it is shielded because it is for audio.So check out your local car audio place for a Atari monitor cable.

Don

3397. Re: Problems unLZH'ing files - Help!

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: jnorton@ra
Message-ID: <4o4kos$hjj@thoth.nilenet.com>
Source record: 144628

Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:

: does work! I *believe* that you can change lynx.ini to include
: .lzh files as a recognized BINARY file type.

I will let my provider know that! Thanks.....

3398. re: easy sh204/5 harddisk upgrade !!

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: bm827@FreeNet.Carleton.CA
Message-ID: <4o4pld$c7q@freenet-news.carleton.ca>
Source record: 144629

Rich Tietjens (starship@3rdplanet.com) writes:

> e> If your remove the old 20MB, you can install a much bigger (and
> e> FASTER) 40MB / 80 MB, etc. harddisk you just removed from your old AT
> e> / XT...
> e>
> e> Nice tip, isn't it ? (Or am I just telling something everybody already
> e> knew ?)
> e>
> e> The only problem you can have is the formatting / partitioning of the
> e> drive. You'll have to edit the WINCAP file that is included with
> e> AHDI.. Once you have done this, the drive can easily be partitioned
> e> and formatted...
> e>
>
> Sadly, that won't work in an SH205. The ROMs were blown specifically for
> an ST225 (20mb MFM) hard drive; I put in a Rodime 44 and edited the WINCAP
> file, and it even formatted properly - but the ROMs will not allow
> write/read access beyond the original 20 megs.
>
> I have heard that there was a retrofit ROM (3rd party) that fixed this
> problem, but I have no idea where to find it.

Try using Supra Hard Disk Utilities to format the drive. Supra lets you designate the number of heads, cylinders, etc. Once you have "pre-formatted" the drive, you can use AHDI 3.x to format and partition it "Atari-style" (NOTE: DO NOT USE earlier versions of AHDI that ask you to specify what type of Atari drive you are using; AHDI 3.x does not ask for this information - it "scans" the drive and formats according to the number of cylinders, heads, sectors, etc. found in the boot partition.)

The only strange thing about this method is that I had "ghost" partitions - the utilities showed I had EIGHT partitions even though I only had FOUR! I think that the SH204 logic chip must have seen one 20 meg "chunk" and then another 20 meg "chunk" of a 40 meg hard disk. All the four partitions were perfectly usable - no problems whatsoever.

Randy Kwak

3399. Desktop Sreenshots WANTED

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: k946774@kingston.ac.uk
Message-ID: <4o4a57$dqo@mercury.kingston.ac.uk>
Source record: 144630

I'm trying to create an ATARI ST theme for windows 95 for all those ST users who migrated to the PC but still miss the old GEM!

I would be gratefull if you could mail me with screen shots of the desktop in any resolution (i'd like to get a collection of all resolutions). The version of TOS doesn't really matter!

A screen shot of all the icons (including mouse pointer and busy bee) would also be helpfull.

If you do mail any pictures, please ensure that they are in a PC readable format, preferably GIF's or JPEG's.

Hope you can help!

Gitesh.

3400. Re: Spectre 3.0 - 2 cartridges FS

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <Drx9B8.6LC@cix.compulink.co.uk>
Source record: 144631

There is still a market for v3 Spectres - although they are no longer supported.

How do I know there is still a market? Because I would like to buy one, if the price is right!

Ian

3401. Re: zx81 emulator for st

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <Drx9B9.6M1@cix.compulink.co.uk>
Source record: 144632

Press J (=LOAD) and shift-P twice ("") and a file selector will appear!

Ian

3402. Re: DUET

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: ha-user@ux-01.bg.bib.de
Message-ID: <4o4b0g$k33@ux-01.bg.bib.de>
Source record: 144633

Schueler (ha-user@ux-01.bg.bib.de) wrote:
[This was me, in fact ;-)]
: BTW: Does anyone want to run DUET under MagiC? I've written a small
: application to enable this by regularily making some BIOS call.
: DUET needs those and MagiC apparently doesn't make any. If someone
: needs this, mail me, and I'll put it on some ftp site!

Well, someone did, in fact :-), so here's the good news.
I've just uploaded the file DUETMC03.LZH to ftp.tu-clausthal.de.
It might take some time until they've tested it and put it where you can
get it, and I'll announce this again when I notice it.

Speaking of announcing: anyone know how to post in comp.atari.announce?
My newsreader says it was moderated, continue? I didn't quite dare... :-(

Thanx
Erik Meltzer
(melsh94@ux-01.ha.bib.de)

3403. ---------->>>>>>>>>> Make REAL MONEY FAST!!!!!!!!!!!!!!!! - Money! - 2.txt [01/01]

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: garaytm@alpha.wcoil.com
Message-ID: <4o4vqk$69@tofu.alt.net>
Source record: 144634
Cross-posted to: comp.sys.atari.st,comp.lang.basic.visual.misc,comp.lang.basic.visual.3rdparty,comp.lang.basic.visual.database,misc.forsale.computers.other.misc,misc.forsale.computers.other.systems,alt.binaries.sounds.cartoons,alt.binaries.clip-art,alt.binaries.pictures.cartoons,alt.binaries.sounds.movies,alt.binaries.sounds.tv,alt.binaries.startrek,alt.binaries.starwars,misc.forsale.computers.pc-specific.misc,misc.forsale.computers.pc-specific.software
Body handling: Inline uuencoded payload not displayed: Money! - 2.txt

```
[Inline uuencoded payload not displayed: Money! - 2.txt]
```

3404. Re: Problems with NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf3b0722_Claes.Holmerup@p5.dada.ct.se>
Source record: 144635

```
m>> I have just updated my NVDI3 to the latest version 4, and I
m>> have some (understatement) problems with my TTF fonts. The
m>> fonts comes from a cheap PC font collection, and they worked
m>> fine with NVDI3, but not under v4.
DC> Have you tried turning font checking off? You should have the
DC> line CHECK_FONTS = 0 in your NVDI .inf file.
DC>
DC> It's also worth noting that if you rewrite this .inf file with
DC> NVDI3 then you will lose this entry.

Hi there,
I believe the font checking is there for a reason and the better thing to do
would probably be to remove the fonts that cause trouble. Anyway - I did remove
all supposedly bad fonts when I upgraded to NVID4.

Best regards,

Claes

************ New Equipment: Philips CDD2000 CD-writer ************
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
*****************************************************************
```

3405. RE: ---------->>>>>>>>>> Make REAL MONEY FAST!!!!!!!!!!!!!!!! - Money! - 2.txt [01/01]

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: Darran Rimron <darran@ftech.net>
Message-ID: <01bb49a4.2e14cd40$025085c1@darran.ftech.net>
Source record: 144636
Cross-posted to: comp.sys.atari.st,comp.lang.basic.visual.misc,comp.lang.basic.visual.3rdparty,comp.lang.basic.visual.database,misc.forsale.computers.other.misc,misc.forsale.computers.other.systems,alt.binaries.sounds.cartoons,alt.binaries.clip-art,alt.binaries.pictures.c

```
SPAM SPAM SPAM SPAM SPAM SPAM SPAM SPAM
--
+--------------------------------+-----------------------------------+
| _______ _______ ________ __| Darran Rimron |
| / _____//__ __// ____ // /| Analyst Programmer/Tech. Support |
| / /___ / / \ \ /_// / | Frontier Internet Services Limited |
| / ____/ / / __\ \ / / | 6th Floor |
| / / __/ /__ / /_\ \ / /___| 44 Hatton Gardens |
|/_/ /______//______//_____/| London |
| | EC1N 8ER |
+--------------------------------+-----------------------------------+
|URL:http://www.ftech.net/~darran| E-MAIL : darran@ftech.net |
+--------------------------------+-----------------------------------+
```

3406. Re: Freedom configuration

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: mbge4mdc@meehpf.ee.man.ac.uk
Message-ID: <4o4j01$rl1@yama.mcc.ac.uk>
Source record: 144637

In article <31A36C91.E70@hpb.hwc.ca>, Blair Dean <bdean@hpb.hwc.ca> writes:
> Martin Byttebier wrote:
> >
> > In article <4nhip7$lcu@yama.mcc.ac.uk>
> > mbge4mdc@meehpb01.ee.man.ac.uk (Xav) said:-...
> >
> > I was using v1.74 but I've downloaded the English v2.03 yesterday. With...
>
> Where did you find it?

Aaaah..... someone has left my name on someone else's quote ;)

Nevertheless, try HENSA - it's where I would have got my copy.

Cheers,

Xav

--
Email: mbge4mdc@fs1.ee.man.ac.uk
Web: http://www.compsoc.man.ac.uk/~xav/
"It's who I am, it's what I do - I can't change" - Sledge Hammer

3407. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4o54mf$ee2@blackice.winternet.com>
Source record: 144638

> robscha@data.rhein-main.de (Robert Schaffner) writes:
> In <4nqmv1$bgn@blackice.winternet.com> Rich Mier wrote:
>
>
> > Daimond Edge is a VERY Good Hard Disk Maintance program by Oregon
> >Research Associates. BTW, I sent them printouts so they can fix the problems.
>
> Yes, i have a chance to get a demo from ftp?
>
> regards, Robert
>>>>
Sorry, no Demo for Daimond Edge. It is a complete Hard Disk Maintance
program with FAT mirroring, a HD Editor and much more.

Rich Mier

3408. re:wanted:resonable accessory prices (us)

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4o534f$f1n@freenet-news.carleton.ca>
Source record: 144639

don (dons@qnet.com) writes:
> It seems that Atari is not the only company that uses this type of
> connector for the monitor.While at a Car audio store I saw a familiar
> cable so I asked to see the cable and sure enough it was the same cable
> round 15 pin

I think this is mistaken; the Atari monitor cable is 13-pin!
Atari monitor cable or Kenwood CD changer cable.Since it is
> demand and the supply is great this cable was $12.99.It is also a nicer
> cable .It has GOLD plated pins and connector and seems to be alittle
> longer.I am assuming that it is shielded because it is for audio.So check
> out your local car audio place for a Atari monitor cable.
>
I've found out the hard way, that not all the pins are connected to leads
in the cable (on the Atari monitor cables) and that the pins connected are
different on colour and mono. Perhaps the Kenwood cable is thoroughly
connected, and there would probably be no harm in that.

--
Songshop Musical Productions / "Imagine there's no countries,
Box 266, Shawville, Quebec / It isn't hard to do...Nothing to kill
J0X 2Y0 (819) 647-6022 / Or die for, and no religions, too..."

3409. Re: Linux for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: BENZONE@openport.com
Message-ID: <4o56r8$rrj@nosferatu.openport.com>
Source record: 144640

In <319E203D.446B@cf.ac.uk>, BENJAMIN CORNWELL <cornwell@cf.ac.uk> writes:
>Can you get linux for the ST? Wishful thinking I know, but.. :)
>
>Mol.

Yes you can.... I've never installed it though.... I've talked to someone who has... but that was a long time ago...

3410. Re: looking for hardcopy.prg for Cad3D.v2 - thanks + file format ??

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: J.B.W.Webber@ukc.ac.uk
Message-ID: <1547@kiwi.ukc.ac.uk>
Source record: 144641
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

In article <1543@kiwi.ukc.ac.uk> J.B.W.Webber@ukc.ac.uk (jbww) writes:
>Hi, I have a Copy of Tom Hudson's Cad3D.v2 for the Atari
>but my copy of hardcopy.prg produces defective Gem files
>- the files seem to be truncated, and the metafile extents are
>not updated.
>
...
>
>Do you have a version of hardcopy.prg, hardcopy.rsc that uou can
...

Thanks for the offers of Hardcopy; I now have one that works better than
mine, though it still does not write in the Metafile extents.

When I put these in by hand, Timeworks publisher V2 is happy with the Gem files
and I can produce postscript from Timeworks - small thing print fine
large things take forever to print, though Ghostscript is quite quick
to produce images, even on the ST.

mfps still won't accept the Gem files - it starts to produce a
postscript file from the Gem, then crashes.

So, my next question is " does any one know the file formats for :

Cad3D.v2 .3d2 files,
Cad3d.v2 .SIF (sequential image) files
GEM header (first 20 or so integers)

In the Gem header I have deduced that integers [5,6,7,8]
(counting from 1) are the Metafile lower,upper limits.

For the output of Hardcopy I set (16 bit integers)[7,8] to be 20479 32767.
(or in bytes : [13 to 16] set to be 255 79 255 127).

This nicely fills the box in Timeworks when loading the image.

Thanks for the (4) offers,

cheers
beau webber

3411. Re: Linux for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: <>
Message-ID: <4o5a37$cv9@nw003.infi.net>
Source record: 144642

In <4nv592$1qa@m1.cs.man.ac.uk>, jacquesa@cs.man.ac.uk (Anthony Jacques) writes:
>Why were you unable to try them? oAESis and XaAES are freely available...
>
Can you give me a pointer to where to locate these two AES replacements? I just got MultiTOS 1.0 (I think) and it has AES 4.0 in it. I would love to see any replacements for it and see how they work. Thanks for any info.

Pete Borders

3412. New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4o4tr0$6qp@atle.abc.se>
Source record: 144643

Theo,

t> New 68060 / 68040 based TT Clones from Computer Direct are now available!

ARGH!! I want one! ;-)

c a r l l o f g r e n

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3413. Re: Wanted: Reasonable accessory prices (US)

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn4q1tt4.4l.asmolar@smol.fast.net>
Source record: 144644

```
>> I recently picked up a Mega STE and a couple of monitors. It's a great
>> unit. Anyway, I have a SC1224, SM124, and switchbox. Right now, I can
>> only use the SM124 until I get two montior cables.
>>
>> Anyway, I call up Toad Computers, and Male to Male monitor cables (one
>> for STE to switchbox, on for switchbox to montior) are $24 apiece!
>> Twenty four bucks for a DIN cable? Granted, it's not a pinout I've seen
>> too many times before, but $24 sounds excessive.
>>

Toad tends to be way-overpriced even for common items. But if you need
an Atari-unique item, there aren't many other places to go.

--

Tony Smolar

-------------------------------------------------------------------------------
asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage
```

3414. correction on cable

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: don <dons@qnet.com>
Message-ID: <Pine.SV4.3.91.960524170614.20507A@cello>
Source record: 144645

Looks like I made a mistake that should read 13 pin not 15 .sorry about that glad somebody caught it.thanks..

Don

3415. Re: Neodesk 4 Problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <833065710_OASIS_@ping.be>
Source record: 144646

In article <4o0s0t$6dp@rcogate.rco.qc.ca>
thoth@gmgate.vircom.com (Jeff Boman) said:-

>I recently purchased a copy of Neodesk 4 with Geneva.
>
>Since installing this version of Neo, though, I've been plagued by a lot of
>system crashes. The system now crashes at the end of every download, and
>programs such as Mountain Reader II won't even load up (two bombs).
>
>Have any bug fixes come out for Neo4, or should I be re-configuring my
>system? I have a Mega/STE 4 with the following programs in the auto folder:
>Gbell, Silkmouse, HSModem, Datalite, JarXXX.prg, Neoload.prg, Selectric.
>

Hello there,

which version are you using? The early Neodesk4 and Geneva releases
contains many bugs. A lot of then are removed in the release 4 of
Geneva and release 3 of Neodesk 4.
I'm sure you can find these releases on many ftp-sites (maybe
ftp.toad.net) or you can purchased then from Gribnif software for US$5
each.
I haven't any experience with Mountain reader II. I tried the demo
version on my TT and it seems to work (at least it starts without
bombs).
An other possibility is that some acc or autoprg doesn't work very
well with Geneva/Neodesk.
HSmodem6, JarXXX.prg, Neoload.prg and Selectric won't give any
problems. I don't known Gbell, Silkmouse and Datalite.
Also make sure that the fastload flag of the first (not sure of that)
and last acc is set to off. The same goes for the last autofolder prg.

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3416. STReport #1221

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BJKtio5.dpj@delphi.com>
Source record: 144647

05/24/96 STR 1221 The Original Independent OnLine Magazine!

- CPU Industry Report - The Internet PC - Caldera Linux News
- AST Ships to Wal-Mart - Voice on the NET - PC Tune-Up
- HotBot Searcher Debuts - McAfee Back-up - Cerf wins Award
- FBI Scolded By Judge - CIS to DUMP HMI - Jagwire News

New Bug In Netscape's Security!
Pippin Due in September?
CHINA CENSORS INTERNET!

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

3417. Re: Linux for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <833068324_OASIS_@ping.be>
Source record: 144648

In article <4nv592$1qa@m1.cs.man.ac.uk>
jacquesa@cs.man.ac.uk (Anthony Jacques) said:-

>In article <31A30BE1.2781@in.tu-clausthal.de>, Christof Donat <cdonat@in.tu-clausthal.de>
writes:
>
>>the slowest OS I know of... The slow part of it all is the Multitos AES.
>
>Yes, by a long way.
>
>>just try oAESis, XaAES or N.AES. All of these are said to reach almost
>>the speed of MagiC (which is very fas as we all know). I could not try
>>any of the three, but that`s what everybody in the different Newsgroups
>>say.
>
>Why were you unable to try them? oAESis and XaAES are freely available...
>
>On my Falcon, GEM-bench 4 gives the modern dialogues something like 120%
>of single-TOS speed... other stuff not as high though (multi-tos gives
>about 80/90% IIRC). GEM-bench doesn't work with XaAES yet though. :/

If tried N.AES on my TT. It's pretty fast indeed. For those who love to see
some figures I included Gem-bench 4

GEM Bench v4.03 © Ofir Gal - 3 March 95
==========
TT 030 TOS 3.06
AES v4.10
GEMDOS v0.32
MiNT 1.0C
Blitter not present
NVDI 3.01 present
Video Mode: 1280*960*2
LineF FPU installed
Run and Malloc from STRAM
Ref: TT + Fast RAM + FPU, ST High
==========
GEM Dialog Box: 0.685 460%
VDI Text: 0.335 1295%
VDI Text Effects: 0.625 1156%
VDI Small Text: 0.405 1007%
VDI Graphics: 1.465 400%
GEM Window: 0.975 104%
Integer Division: 1.625 94%
Float Math: 3.015 7%

RAM Access: 1.905 68%
ROM Access: 1.985 71%
Blitting: 1.455 117%
VDI Scroll: 0.935 305%
Justified Text: 1.195 333%
VDI Enquire: 0.695 156%
New Dialogs: 1.505 216%
==========
Graphics: 504%
CPU: 60%
Average: 385%

--

```
**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
**************************
```

3418. Swap Meet Dealers Wanted: Portland, OR. USA!

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4o5vma$coo@kelly.teleport.com>
Source record: 144649
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

Swap Meet Dealers Wanted: PDX!

Hello Dealers & Sellers: WER'E MOVING! We'll be Holding our Last SwapMeet
at our OLD Location of 1819 N.W. Everett on Monday, June 3rd at 7 PM! Computer
& Electronics SwapMeets will Continue at 1830 S.E. 122nd Ave. Corner of 122nd
& Mill 2 Blocks South of the Intersection of 122nd & Market in S.E. Portland.
At the American Legion Hall, Portland Post #1. SwapMeets will be Monthly on
2nd Wednesdays from 5 PM - 9 PM. To Enter, walk up Stairs off of 122nd Avenue
enter door, go through 2nd Door on the Right. Table Rental for night is $10!
Or you can purchase a Special MemberShip for Dealers for $50. Good for a full
year, 12 SwapMeets, a $120 Value, on Sale for More than %50 Off! At our Swap-
Meets we Welcome Dealers & Sellers of Any and All Computers & Electronics! If
You have Computers and/or Electronics, come & setup for $10. Or, if you would
Like to sell Regularly, Purchase a Membership and Save over %50. For more
Information, call (503)256-9974 or Call Our 24 Hour Hotline at (503)650-7196!
Act Now, Before someone Steals Opportunity from you!
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3
PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

3419. Atari Web Site: More Atari Items for Sale: Bravo's Atari Store!

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4o5vgm$cf6@kelly.teleport.com>
Source record: 144650
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari,de.comp.sys.st,fido.ger.atari,ger.atari,ka.comp.sys.atari

Check out my Web Page for Bravo Sierra Computers. Where you can find Both Classic Atari 8 Bit & Atari ST. HardWare, SoftWare, Books & Accessories. My Web Address is below. On-Line Catalogs that you can View and Contact me via my Web Page! Or Request Catalogs in E-Mail. Specify Classic 8 Bit or ST.
E-Mail: bensmith@teleport.com

BSC has just acquired, tested and added more stock to catalogs, available now on WWW. And soon to be available on the new FTP site. As soon as it's ready. So feel free!

http://www.teleport.com/~bensmith/bscomputers.shtml
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3 PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

3420. Re: Atari Works / STFAX

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <13123_DCroker@mettav.demon.co.uk>
Source record: 144651

Hi Xav!

m> I used to use the SpeedoGDOS driver - you just print straight to it and
m> everything works fine (you can even have STraight Fax software detect
m> and send it automatically). I've now got NVDI4, so I assume that I have
m> to use the IMG driver for it (which hasn option for 198 dpi ;) but as I
m> recall this will then need to be sent manually. Does anyone know if
m> there is (or if anyone is working on) a Speedo style driver for NVDI so
m> that I can just print to STraight Fax as before?
Err, why not try the Speedo driver with NVDI? Just add the driver into your
Assign.sys file. :)))

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3421. Re: HP DJ600 Control

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <13124_DCroker@mettav.demon.co.uk>
Source record: 144652

Hi Alistair!

A> Maybe a silly question, but how hard would it be to write a very
A> basic HP Control Panel for the Atari? No fancy icons, just text and
A> options? I'm sure it's a problem that will come up again.
The big problem is knowing what the control codes are...

The font and page size etc codes are well known, but not the colour cartridge
alignment ones, you get the picture? (g)

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3422. Swap Meet, June 3rd: Portland, OR. USA!

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4o603g$dio@kelly.teleport.com>
Source record: 144653
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

Swap Meet, June 3rd: PDX!

WER'E MOVING: Wer'e Holding our LAST SWAPMEET at 1819 N.W. Everett at 7 PM on June 3rd where we'll be Raffling off a 9 Pin Dot Matrix Panasonic Printer. We're MOVING our MONTHLY COMPUTER & ELECTRONICS SWAPMEETS to 1830 S.E. 122nd Ave. Next to 122nd & Mill, 2 Blocks South of the Light at 122nd & Market at the American Legion Hall Portland Post #1. In Portland, Oregon. New Nights and Times for Computer SwapMeets are 2nd Wednesdays of each Month from 5 PM - 9 PM And ADMISSION is FREE! At Wednesdays June 12th Computer & Electronics SwapMeet We're Raffling a 24 Pin Color-Capable Dot Matrix Panasonic Printer! Your first Raffle Ticket is ***FREE***! Additional Raffle Tickets are a Dollar each. And theirs Plenty of Off-Street Parking plus the American Legion Hall has adjacent Parking Lot. To Enter, walk up Stairs off 122nd Avenue enter door, go through 2nd Door on the Right. Dealers & Sellers can Rent Tables for $10. All Computer & Electronics are Welcome! For Table & other Information, Call (503)256-9974 or Call our 24 Hour Information HotLine at (503)650-7196!
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3 PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
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Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

3423. WTB or FS Messages

Newsgroup: comp.sys.atari.st
Date: 1996-05-24 00:00:00 UTC
From: andy@allatsea.demon.co.uk
Message-ID: <371_andy@allatsea.demon.co.uk>
Source record: 144654

Hiya Phil.....

Your last game of Scrabble mailed this to All.....
p> i)where the item is being sold from
p> ii)where the seller wishes the item to be purchased from
p> iii)what it is that is being sold
p>
[cut]
p> If you disagree with any of the above, please post here.
p>
all this is a good idea!..... but!..... aren't there enough for sale
echos?.....

as far as i can see, selling in here would only be an advantage if you
wanted to sell internationally?..... otherwise use a "local"
echo?.....::-))

this is not a complaint BTW as i don't mind having a flip through FS's to see
what's selling and where, however there must be a lot who do take this echo
who'd rather not see *any for sale messages?.....::-)))

Bye for now.....

□
/\ \ Turbonet 100:1011/19.9 Nest 90:102/146.9Bridgnorth
// \ \ Fidonet 2:2500/706.9 Atarinet 51:502/103.9Shropshire
//---\ \ndy Collins... { andy@allatsea.demon.co.uk }....U.K
□

--

Floating around aimlessly at All At Sea.

3424. Re: STIK UPDATE ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: Neil Newman <100026.425@CompuServe.COM>
Message-ID: <4o5mhh$g79$1@mhadf.production.compuserve.com>
Source record: 144559

Will the PPP prrotocol part of Stik allow the user to log onto a ISP
who provides Pasword Authentication Protocol PAP, similar to the PPPD
program used with Mintnet?

3425. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <4o614f$q5e@lastactionhero.rs.itd.umich.edu>
Source record: 144560
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- molin 124885 May 11 22:48 ./0ls-lR.Z
-rw-r--r-- molin 124271 May 11 22:49 ./0ls-lRc.Z
-rw-r--r-- molin 440146 May 11 22:46 ./0index
-rw-r--r-- molin 178830 May 11 22:46 ./0compind.Z
-rw-r--r-- baldrick 125025 May 12 15:58 ./0ls-lR.Z
-rw-r--r-- baldrick 124519 May 12 16:00 ./0ls-lRc.Z
-rw-r--r-- baldrick 16034 May 12 15:55 ./Falcon/0index
-rw-r--r-- baldrick 683458 May 12 15:49 ./Falcon/Games/xmoon_pr.zip
-rw-r--r-- baldrick 440285 May 12 15:57 ./0index
-rw-r--r-- boydm 8436 May 12 12:43 ./Network/0index
-rw-r--r-- baldrick 726304 May 12 12:38 ./Network/Oasis/oasis2.tos
-rw-r--r-- baldrick 178909 May 12 15:57 ./0compind.Z
-rw-r--r-- boydm 125075 May 13 03:01 ./0ls-lR.Z
-rw-r--r-- boydm 124447 May 13 03:03 ./0ls-lRc.Z
-rw-r--r-- weiner 798 May 13 02:55 ./Lynx/0index
-rw-r--r-- boydm 349923 May 13 02:56 ./Lynx/Lynx-Hyperstack-0596.hqx
-rw-r--r-- boydm 178901 May 13 02:59 ./0compind.Z
-rw-r--r-- boydm 440285 May 13 02:59 ./0index
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

3426. Re: 64bit Jaguar Atari Workstation?

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4o62dl$7t5@inca01.inca.co.nz>
Source record: 144561

Zan660 (zan660@aol.com) wrote:
> Why not put a couple of Jaguar chips on a mother board and build a
> new Atari, you can get a entire Jaguar for what-$100 (US). Of course you
> would have to build a new OS which runs on more then one chip like the Be
> OS which is small and fast but think about it.....a low cost
> workstation!!! The TT and Falcon do not have enough bang for the buck
> anymore.

Such a machine was rumoured to have been in the works by Atari before
they discontinued development.

> Is a machine planned with the 68060 chip, it would still run all the
> old software and would be much better then a chip from 1979 (68000) or
> 1987 (68030)!!!!

There are a few 060 machines in circulation - the Medusa T60, Hades, and
one other i cannot think of (think up a name from ancient Greek legends
and you might be right on the money namewise)

--

Quote For The Month:

"[Computer Advocacy groups] are intended to be a place where people can
argue... in an intelligent manner"

3427. Re: Wanted: Reasonable accessory prices (US)

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: m.harvey@ix.netcom.com
Message-ID: <4o61cu$rur@dfw-ixnews5.ix.netcom.com>
Source record: 144562

In <Pine.BSD.3.91.960523224623.20718B-100000@terrazzo.lm.com> Tom Lamparty <lamparty@telerama.lm.com> writes:
>
>I just payed $20.00 for a 50 pin to 50 pin Centronics style SCSI cable at

For anyone else looking for basic SCSI cables and stuff, I have a source called
Rodgers Systems Specialist there web page is
http://www.RogersSystems.com

They have great prices on you cables you need, reciently spent about $50.00 for what would have cost hundreds in the local stores.
for example

6 ft 50 pin SCSI to 50 pin SCSI cable $7.00 each, local price runs from about $15-25 dollars for the same cable..

6 ft Null modem cable for TT (DB9/DB25) $3.00, local price normally about $9.00

THey offer very quick shipping.. I'd recommend them.

Mike Harvey
San Diego Atari Computer Club

3428. FREE Catalog of Atari 2600/5200/7800/Lynx and 8-BIT Hardware/Software

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: ice@skypoint.com
Message-ID: <4o6960$o49@stratus.skypoint.net>
Source record: 144563
Cross-posted to: alt.binaries.comp.atari8bit,abg.atari,alt.atari-jaguar.discussion,comp.sys.atari,comp.sys.atari.st,demon.ip.support.atari,fido.ger.atari,fr.comp.sys.atari,ger.atari,maus.sys.atari.hardware,maus.sys.atari.software,rec.games.video.atari,rec.games.video.classic,rec.games.video.marketplace,rec.games.video.misc,sfnet.atk.atari,stgt.atari,t-netz.rechner.atari.binaer,tp-pd-soft.atari,z-netz.rechner.atari.8-bit,z-netz.rechner.atari.hardware

```
**************************************************************************
* *
* Looking for something for your good old 8-bit or game machine? *
* *
* Have you thought that you'd never find Atari 2600/5200/7800/Lynx *
* and 8-BIT items ever again? *
* *
* WELL LOOK NO FURTHER!!! *
* *
* *
* To receive a FREE catalog of all Atari 8-bit and game machine products, *
* email your full name and postal mailing address to: ice@skypoint.com *
* *
**************************************************************************
```

3429. Pc/atari st -Link possible?

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: henk <henk@dt.net>
Message-ID: <31A6C9A5.5DC1@dt.net>
Source record: 144564

Hai all,

Is it possible to link a pc with an atari ste by the serial interface?
How i do that, I need proberbly software etc.
Can I FTP this somewhere?

Thanks,

Please E-mail to henk@dt.net

3430. Techn.manual 1040ste wanted.

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: henk <henk@dt.net>
Message-ID: <31A6C855.B55@dt.net>
Source record: 144565

Hai all,

I'm looking for a technical manual or drawning of a ste for free or
low price.

Please E-Mail me if you can help me!!

Henk

3431. DeskTopper...

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <833083412_OASIS_@pcc-uky.campus.mci.net>
Source record: 144566

Well, I finally got the DeskTopper kit I ordered from Toad Computers... I like it! Finally, I've got my Falcon in a separate case/keyboard. Its very easy to put together--I tend to be very slow and cautious with my computers and yet I was able to do the whole thing in around 35 minutes.

Now, can anyone tell me where I can get the PowerUp kit? Toad says that they've been unable to get it...it would be nice to move the power and reset switch up front...Thanks in advance for any info! :)

--

```
_/_/_/
```

3432. Interface/Mydials

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <6568950_000001_OASIS_NEWS@yeadontt.demon.co.uk>
Source record: 144567
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Hi,

I am trying yo get in touch with Olaf Meisiek the author of the
excellent resource editor Interface.

I am using the Mydials resource extension routines in OASIS 2 and can't
use the 3D options because the GFA Basic version of the Mydials software was
compiled in such a way that I can't send the 3D on/off flag when Mydials is
initialised.

If yopu are reading this Olaf, or someone knows how I can get in
contact with him PLEASE e-mail me.

Thanks in advance.

--

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The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/ _/_/
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========== Phil Yeadon ====== phil@yeadontt.demon.co.uk ==========

3433. Mint/Mintnet problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <833118722_OASIS_@ping.be>
Source record: 144568

```
Hello Mint wizards,

I finally managed to install Mint/Mintnet (I think).
One problem though when I logon to my provider I get the following
message
Connection terminated at peer's request

What does it mean and what can I do to correct this.

Thank you in advance
Martin
--
**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****************************
```

3434. Battlesphere Jag Link was Re: AEO UPDATE:It's Official, They're Gone.

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: Mark Santora <santora@earthlink.net>
Message-ID: <31A72D85.5511@earthlink.net>
Source record: 144569
Cross-posted to: comp.sys.atari.st,alt.atari-jaguar.discussion

David Jacksch wrote:
>
> > \ visit my Web page with Battlepshere Playtester Updates! /
> > \ http://home.earthlink.net/~santora/index.html /
>
> Mark,
> I've been told that the JagLink has a hardware problem, which is why
> Doom doesn't work very well. ID says it's Hardware, Atari said it
> was software... Does BattleSphere use the JagLink, and does it work?

The problem is in the hardware as well as a buggy networking code from ID. Networking alone on the Jag is a real bitch as I understand it. BS will support the Catbox for up to 8 jag networking and jaglink for 2 player networking. The guys at 4Play have gone out of their way to make the networking work, and it really works well. Virtually no crashes.

--
M a r k "S t i n g r a y" S a n t o r a
Santora@earthlink.net AEO@Genie.com
4Play Playtester Atari Explorer Online

[-]
\ visit my Web page with Battlepshere Playtester Updates! /
\ http://home.earthlink.net/~santora/index.html /
- -

3435. Re: Mint/Mintnet problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <833134940_OASIS_@wile.demon.co.uk>
Source record: 144570

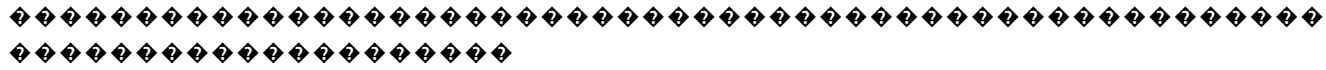
In article <833118722_OASIS_@ping.be>
Martin.Byttebier@ping.be (Martin Byttebier) said:-

> **********
> * On the seventh day He created Atari *

'Cos He was still hungover from the night before and didn't know what He was
doing ;))))

Later.

--

_____oOO_\|/_OOo_____
				FALCON 030 T O T A L	Love / Hate to:	
				MOTOROLA INSIDE H A R M O N I C	paz@wile.demon.co.uk	
	/	\ D I S T O R T I O N	# # # # # # # # # # # #	
	I am over 18, but my IQ isn't. F F	# Natural Inspiration #	
	Be excellent to each other and party on	# # # # # # # # # # #	


3436. Still looking for a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4o7g6n$367@dodgson.math.psu.edu>
Source record: 144571

I'd like to buy a Falcon with 4Mb of RAM. I posted an ad a while ago,
but I haven't had any luck yet. If you have one to sell, please
e-mail me.

Gustavo

3437. Re: Screen Width

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <833129784_OASIS_@swampdog.demon.co.uk>
Source record: 144572

Just a thought - isn't 80 characters width speicified in an RFC
somewhere or is it just good manners as it were?

--

Guy Harrison

guy@swampdog.demon.co.uk

3438. Re: DeskTopper...

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: playback@coconut.demon.co.uk
Message-ID: <833115992_OASIS_@coconut.demon.co.uk>
Source record: 144573

Hi Ronald J. Hall

> Well, I finally got the DeskTopper kit I ordered from Toad Computers...
> I like it! Finally, I've got my Falcon in a separate case/keyboard. Its
> very easy to put together--I tend to be very slow and cautious with my
> computers and yet I was able to do the whole thing in around 35 minutes.

I've just got my Falcon put into a Desktopper as well, but because I had the audio mods done at the same time, I got an ST engineer to do the lot for me. I also had AT Keys installed, and added a Cherry keyboard, which is a joy to use after the not so good Atari keyboards.

> Now, can anyone tell me where I can get the PowerUp kit? Toad says that
> they've been unable to get it...it would be nice to move the power and
> reset switch up front...Thanks in advance for any info! :)

I got my Power Up kit from System Solutions in the UK. Actually, the stuff supplied in the kit is nothing special, and you should be able to get ALL the bits from any decent electrical store. Sys Sol sell the kit for about GBP 15.00, and I guess they will ship your way for about GBP 8.00 (Which is a bit expensive really).

One thing which I also had done was to move the floppy to one of the slots at the front of the Desktopper. The kit of cables etc for this was about GBP 20.00, and it has made a big difference, as I can put the 'topper up on a shelve and forget about it for most of the time. Again the stuff in the Floppy kit can be easily sourced from any good computer/electrical shop.

Unfortunately the instructions supplied with my Desktopper were totally inadequate, and my engineer (who is one of the UK's leading experts on Ataris) had to refer to other documentation he had for certain aspects of the installation with regard to electrical and cabling connections.

If you want any further info, please let me know and I'll try and help as much as I can.

ATB
Mike

--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

3439. Re: Removable HDs

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4o7j3m$3lo@dodgson.math.psu.edu>
Source record: 144574

Another question about the SyQuest EZ135: is it fast enough to use
with Cubase audio?

Gustavo

3440. status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <e8b_9605251525@flight.org>
Source record: 144575

PM> It's unfortnate that we humans have cultural differences
PM> between us.

RT> IDIC. Infinite diversity in infinite combination. Without
RT> it, cultures stagnate and die.

You got me there! The thing that makes us strong, also tears us
apart. But, wrong conference for this thread... :)

RT> AIUI, Thing _will_ be translated - but it hasn't been released
RT> in an English shareware version yet. I imagine that Arno will
RT> reap some significant benefits when it is released.
RT> Meanwhile, I'm _very_ happy with Teradesk - and it's freeware.

I'm more concered about, oh, 100 different software titles I _might_
be interested in, but can't use (well) because I can't read them. I
think this whole thread might possibly turn folks off to translating
anything any more, & that's too bad.

For example, I thank the author of HSModem6 for his efforts to
include some English info on his program. I can't make heads nor
tails of it, but I see some English-speaking folks have figured it
out, & with their help I might be able to use the program. I wish
someone would translate the whole German text files into English, so
that I might understand it myself.

I think all the specifics of Thing have been discussed here.
Whatever. It was the whole negative addittude towards translating
anything that made me :(.

___ Mountain Reader II - #M_READER
--------------- -//- ----------------
Internet: Paul.Muehlbauer@flight.org
note: the views expressed by this
user are strictly his/her own.

3441. Is Slirp same as Slip?

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.PMDF.3.91.960525132744.4839C-100000@acs2.byu.edu>
Source record: 144576
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

My server supporst Slirp, I don't know if theres any difference,
anyway, no one of the Atari Internet programs work, I have even used
HSmodem, etc. they all seem to try to connect and then nothing else happens.
Is it me or my server? Regards!!

||| -- |||
/ | \ FPINTO @ BYU . UTAH . USA . SPRING . 1996 / | \

FALCON 030 AUDIO-VIDEO ENGINE

3442. Re: printer driver needed

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: fvuotto@laplaza.taos.nm.us
Message-ID: <4o7trm$m4b@laplaza.taos.nm.us>
Source record: 144577

>The BJ-200ex does have an automatic emulation switching mode, but this
>has never worked for me :-(

The BJ-200 will auto-switch modes when it receives an ESCape sequence or imbeded control code for the desired mode (BJ-10 or LQ). Programs that use the printer in a graphics mode, like Calamus or Speedo, don't send control codes.

For example if the printer is set for auto-emulation and it receives the ESCape code ESC,x,0 (dec 27,120,0), it will switch to HS LQ mode. ESC,x,1 (dec 27,120,1) will put it in HQ LQ mode.

When I first got my BJ200 I wrote a DA to switch emulations and change fonts. I uploaded it to GEnie but I don't think I ever put it on the net. If anyone would like a UUE encoded copy emailed to them, let me know.

Frank /~
@/

3443. For sale: Lattice 'C' 5.6

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: lpursell@bright.net
Message-ID: <833143968_OASIS_@bright.net>
Source record: 144578
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

I have a complete Lattice 'C' 5.6 package I no longer need.
No reasonable offer will be refused.

US residents only please

Thanks.

--

+--+
Atari Computer User: Lonny Pursell E-Mail: lpursell@bright.net
If you understand or if you don't, If you believe or if you doubt,
There's a universal justice, And the eyes of truth,
Are always watching you. ENIGMA 2 - The CROSS Of Changes
+--+

3444. FS: (USA) MagiCMac v1.2.5, $130 shipped

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: alexc@3rdplanet.com
Message-ID: <alexc-2505961713530001@news.3rdplanet.com>
Source record: 144579

MagiCMac v. 1.2.5, Atari-compatible operating system for Macintoshes.
With original disk, manuals, "box" (really an envelope). Everything you
need to run most recent ST software on a Mac.

US$130 including shipping anywhere in the continental USA.

--
Alex Chamberlain --- alexc@3rdplanet.com

3445. FS: (USA) 4Mb 1040ST, Spectre, AdSCSI, misc ST h/w...

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: alexc@3rdplanet.com
Message-ID: <alexc-2505961715040001@news.3rdplanet.com>
Source record: 144580

REPLY TO: alexc@3rdplanet.com

TERMS: Prepayment by cashier's check, money order or personal check ONLY.
Personal checks may take up to two weeks to clear, so don't send them if
you need anything soon. All prices *include* shipping by regular
Parcel Post in the continental USA. No CODs or UPS shipping.

All disks are original. All items include original
documentation unless otherwise noted.

ITEM DESCRIPTION PRICE

Atari 1040STf (upgraded) 4 Mb RAM, ICD AdSpeed 16 MHz $325
accelerator, Codehead TEC
board with TOS 2.06, and
internal fan--includes
original box, disks, mouse,
cables, all manuals except
those for RAM upgrade
ICD AdSCSI+ SCSI link adaptor w/ clock, $60
ICD Advantage driver disk,
power cable and manual
DMA cable 19-pin cable, AdSCSI+ to Atari $10
Atari SM124 Mono monitor, original $55
condition, no burn-in,
screen size never changed,
w/power and signal cables,
but no manual or box
Monitor switchbox Generic ST "monitor master"-type $15
gadget, with connections for
mono and color monitors, audio
output, and composite video
output (no manual)
Spectre GCR 3.0 Macintosh emulator, $75
w/ 128K Mac ROMs, all disks,
all docs, Apple system
disks and manuals, floppy
drive cable
Atari mouse ordinary ST type, works fine $5
(no manual of course)

------------------------ E N D --------------------------

--
Alex Chamberlain --- alexc@3rdplanet.com

3446. FS: (USA) Misc older ST software, games, books

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: alexc@3rdplanet.com
Message-ID: <alexc-2505961715590001@news.3rdplanet.com>
Source record: 144581

REPLY TO: alexc@3rdplanet.com

TERMS: Prepayment by cashier's check, money order or personal check ONLY.
Personal checks may take up to two weeks to clear, so don't send them if
you need anything soon. All prices *include* shipping by regular
Parcel Post in the continental USA. No CODs or UPS shipping.

All disks are original. All items include original
documentation unless otherwise noted.

---------- S T P R O D U C T I V I T Y S O F T W A R E ----------

ITEM DESCRIPTION PRICE
---------- ----------
Diamond Back 3 latest version of hard drive $28
backup program, supports
floppies/tapes/removables
Diamond Back 2 similar to DB3, but doesn't support $14
tape drives and doesn't run
on the Falcon
PageStream v. 2.2 desktop publishing software, $35
works great with MagiCMac, incl.
PageAssistant help accessory
and extra font and clip-art
disks--latest version!
Easy-Draw drawing program, creates .GEM $10
files, an oldie but a goodie
LabelMaster Elite label-printing program (for $10
mailing lists, etc.)
Word Writer ST simple word processor $12
Swift Calc ST simple spreadsheet $12
Data Manager ST simple database manager $12
GFA BASIC BASIC interpreter, $10
early version, ST only
Lattice C v. 3.03.04 C compiler, early version $14

--------------- C L A S S I C S T G A M E S --------------------

All these games are mid-'80s vintage also--they run fine on a 1040ST
with TOS 1.0 but I don't know about compatibility with other Ataris.

ITEM DESCRIPTION PRICE
---------- ----------
Balance of Power political strategy game, w/box $8
Dungeon Master classic role-playing game w/box $10
Epyx Championship Wrestling pro wrestling game (no manual) $8

High Roller jet fighter simulation, w/box $8
Not a Penny More, mystery adventure, $10
Not a Penny Less with novel & box
Sundog: Frozen Legacy classic sci-fi adventure $10
Triad Vol. 2 three games in one: Tetris, $7
Baal, and Menace
Wheels of Fire four driving games in one $7

---------- B O O K S ----------

ITEM PRICE

Compute's Second Book of Atari ST (1987), with program disk $6
Abacus Atari ST BASIC Training Guide: $6
Everybody's Introduction to ST BASIC (1986)

---------- E N D ----------

--
Alex Chamberlain --- alexc@3rdplanet.com

3447. Is MultiTOS MiNT ???

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <833132066_OASIS_@phil4.demon.co.uk>
Source record: 144582

I've got MultiTOS and have been reading about how its not the MiNT
part thats slow, but the AES. This leads me to believe that MultiTOS
includes MiNT. Is this true ???

Also can I use the MiNT part to run Un*x software ??
If so how.

BTW: I'm not interested at the moment in any network software, or web
browsing or stuff, just simple stuff like disk formating, and other
really simple software.

Any suggetions grateful !

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3448. Re: What is the Midi out pin configuration?

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <833141296_OASIS_@phil4.demon.co.uk>
Source record: 144583

In article <1996May21.161706.19041@freenet.victoria.bc.ca>
wl712@freenet.Victoria.BC.CA (Ron A. Lukawitski) said:-

>
>Hi
> I.m using Notator SL on my Atari 1040ste.In the manual it says" to avoid
>at all costs a plug whose end pins(called "1" and "3") are soldered
>across to the neighbouring pins("4" and "5").....could anyone out there
>in atariland shed some light on this recent bit of info that I just received.
>
I've just found the following in my Atari manual:

|

Pins are: 3 1
5 4
2

Midi in: 1=Not connected
2=Not connected
3=Not connected
4=IN Recieve Data
5=IN Loop Return

Midi out: 1=THRU Transmit Data
2=Shield Ground
3=THRU Loop Return
4=OUT Transmit data
5=OUT Loop Return

So as long as the midi in lead, doesn't carry any data from the midi
instrument on pins 1 & 3 then no problems.

However if its the midi out lead, then according to the above diagram,
you would have the OUT Transmit connected to the THRU Transmit...

This I would guess would cause the signal to be passed THRU to other
instruments in the midi loop and cause problems (?).

Hope this helps !

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk

PGP 2.6.3i Key Availabe On Request.

```
*****************************************************************
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
*****************************************************************
```

3449. Re: PC keyboard for ST

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: playback@coconut.demon.co.uk
Message-ID: <833117012_OASIS_@coconut.demon.co.uk>
Source record: 144584

Hi

>Does anyone have any suggestions on how to connect a pc keyboard to my ST.
>The keyboard has a PS2 type connector.
>
>I believe that there are some hardware solutions to this (Z-keys or
>something) but I don't know where to find these in the UK.

AT Keys supplied by System Solutions at GBP 49.95 is what I am using to connect a Cherry PC keyboard to my Falcon. Solutions are on 0181 693 1919 if you want to give them a call. They're not cheap, but the unit does work very well. Only thing is that it doesn't come in a nice little box, as it is really meant for installation into a Desktopper or Tower system, but a cheap Maplin box should suffice. You will also have to remove the keyboard processor from your ST and put it in the socket provided on AT Keys, which also has new mouse and joystick ports as well. There are four wires to be soldered as well!

>Also is there a software solution that will let me plug the keyboard
>directly into the serial port as I've seen this done on a pc before.

Sorry, this is new to me.

>Any help would be appreciated.

Hope I have a bit :-)

ATB
Mike
--

---
mike@coconut.demon.co.uk /|\ PLAYBACK Magazine
Where the Atari (b)eats Bill Gates / | \ for all radio fans
AtariHard - I've been everywhere today! / | \ E-mail for full details
---

3450. WANTED: Cubase sequencer program

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: djkc@nettap.com
Message-ID: <4o9gko$9g8@news.nettap.com>
Source record: 144585

I am looking for Cubase MIDI-sequencing program for the Atari ST.

If anyone has it, or knows how I can get it, please email me!

This is a request for a friend, and he'd prefer a reasonable deal.

Thanks,
-kc (Houston,TX)
http://www.nettap.com/~djkc Riding Upon the Null Lines...

3451. Re: DeskTopper...

Newsgroup: comp.sys.atari.st
Date: 1996-05-25 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <833112900_OASIS_@pcc-uky.campus.mci.net>
Source record: 144586

In article <833115992_OASIS_@coconut.demon.co.uk>
playback@coconut.demon.co.uk (playback) said:-

>I've just got my Falcon put into a Desktopper as well, but because I had
>the audio mods done at the same time, I got an ST engineer to do the lot
>for me. I also had AT Keys installed, and added a Cherry keyboard, which is
>a joy to use after the not so good Atari keyboards.

First of all, thanks for replying! <g> Since you've already been thru
this let me ask you a couple of questions...I also want to move my
floppy to one of the front 5 1/4 openings...I bought a floppy cable
since the old one wasn't long enough (power supply is though) but when
I looked at where the old cable goes into the Falcons motherboard it
doesn't look like it is removable...or do you have to literally pull
the old cable out of its connector and then re-pin the new one? Also,
do yo know of anyone here Stateside that sells for System Solutions
besides Toad...the PowerUp kit would be very convenient...One more
thing, have you installed an internal CD-ROM? I really want to add one
but I'll have to find a power supply and then the cables to hook to
the SCSI connector on the Falcon...If you've already put one in, any
words of wisdom, caution, or general advice!? <grin> Thanks in advance,
and don't you just love the Falcon in a case with room to breath! :)

--

_/_/_/

3452. Oasis2 - Comment List #34

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <77413325_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 144455
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

Oasis Report - D.M.Brewood - Updated: 26/05/96 # 034 (posted to
== testers)

Comment list posted to the following official beta testers:

Colin Bernau (colbee@tyndale.apana.org.au)
David Greenhough (green@spirit.demon.co.uk)
Ron Keen (beta@gaiasys.demon.co.uk)
Neil Martin (Neil@yr-ynys.compulink.co.uk)
Gary Priest (gary@the-gap.demon.co.uk)
Dave Levi (Dave@levihome.demon.co.uk)
Phil Yeadon (Phil@yeadontt.demon.co.uk)

Test Machine: Falcon 030 running MagiC4 with Thing, operating in 1024 x
768 x 16 colours.

This comment list will also be posted in the NeST N.SUP.OASIS_ICE
message echo on a weekly basis.

This data is based on the beta version(s) provided on:

ICE = 17th of May.
OASIS2 = 26th of May.

Package 2.01 is the last release version.
Package 2.02 will be the next release which is in beta test (various
stages).

New in ICE since the first official OASIS2 release:
==

2.01

- More TCP routines in machine code.
- Ftp bug fixed.
- Socket and Directory windows seperated.
- Debug q removed.
- ICE spead increased.
- News can now be sent without downloading news.

2.02

- IGNORE allowed in logon script to allow sending of multiple lines.
- IGNORE/n now supported (sends back a CR).
- ICE online clock disabled it the user runs on an (M)STe/ST-Book.
- IGNORE features expanded.
- Delay system implemented.

- Documentation updated.

New in OASIS2 since the first official OASIS2 release:
===

2.00

- Window re-draw routines completely recoded.

2.01

- More Redraw code modifications.
- Fix of Local Post bug.
- Documentation corrected.

2.02

- Problem with unregistered article headers fixed.
- Edit SIG problem fixed.
- When examining articles ready to post in the Internet window, after the
article is exited (using ESC) the initial window's contents are not
redrawn - fixed.
- When logging onto Demon with an existant HEAD.OUT file you no longer
get an error, the program now appends the data.
- Local Post bug with exit back to desktop may have been cured.
- GEMDOS seek error trapping added when posting a mail mime document
in the external editor.
- Inmail/Outmail flagging bug fixed.
- In the Outbound window the IP name is now shown in the same case as it
appears in the ICE.NET file.
- Redraw recoding completed.
- Postbox only saves when read state of an item changed.
- Table added into the OA_CODER.
- Documentation updated.
- New outgoing mail/news no longer overwrites existant mail/news items.
- More updates to the redraw code.
- Auto-add of user name to yellow page routines recoded.
- Yellow pages problems cured.
- Scrolling selection of user name bugs fixed.
- Errors in detection of 'from name' whilst processing email fixed.

New in ICE_NET since the first official OASIS2 release:
===

2.01

- Changes made to HELP dialogues.

2.02

- Support for additional flags added.

List of possible bugs discovered in ICE so far:
===

- Fix packet CRC problems.
- Fix PPP packet bug where carrier drops.

List of possible bugs discovered in OASIS2:
==========

- When 'New groups' is chosen the new groups are not added to the master listing as the process bombs out. The master listing appers to be lost but is still there as a backed up file.

- When expire mail in post box (marked items) is used sometimes gives two bombs and back to desktop but mail has been correctly deleted when oasis is started again.

- .BAD flaf not reset properly.

To-Do and Suggestion List:
==========

- Implement thread map for emails. [Will be implemented but after initial release]. [Phil]

- Update FROST to include: Use of full user names. [Dave/Daron/Phil]
: Implement ICE mail interface.

- Iconic control system for sending MIME multi-parts. [Phil]

- Implement stand alone Fronds (deamons):

- F.R.O.ST = Fidonet Reworked Operations ST. [Daron, Phil, & Dave]
- N.O.M.A.D = News Operation Moderation And Delivery (Moderation of newsgroups).
- P.A.L.M = Please Add Listed Mailshot (Mailing lists).
- C.A.M.E.L = Count And Manage Electoral Lists (Voting systems).
- = Autopost text file on a certain day each month

- Allow headers/messages to be selected via click and drag.
[Phil - maybe]

- When using the auto-locator when sending email messages it would be useful if a dialogue came up confirming the users name, and if more than one user shares that data (I have 4 Dave's in my yellow pages) then a selection dialogue should appear allowing you which user to select. This should just show the names available, not the full YPG's.
[Phil]

- Wanted: C include files for use with GFA MyDials dated 10/11/92; export.h & import.h [For Phil - obtained by Daron, awaiting feedback]

- Add in function key selection of the user. [Phil]

- Implement use of SHIFT HOME to move cursor to the bottom of the mail and news windows. [Phil]

- Add in skipping of newsgroups with unread mail similar to that used on the news headers. [Phil]

- Can dialogs be added in to OASIS2/ICE to support setting of the
following to allow fine tuning? [Dave]

```
attach asy AUX: 0 ppp sl0 32767 1500 110
ip ttl 64
tcp mss 1460
tcp window 11680
tcp irtt 3000
tcp syndata on
ppp sl0 lcp local mru 1500
ppp sl0 lcp remote mru 1500
ppp sl0 lcp local accm 0x000a0000
```

- Clean exit to Oasis2 - it is bombs trap the error and set the time back
to what it should be.

- In the Outbound window - Window header should change to show 'outbound'.

- With each release made of the program(s) include a HISTORY.TXT file
detailing what has changed since the last release.

- Include sets of working log on examples for different providers in the
package.

- Specifiy more than one pop number so if one pop is busy the next one
on the list is used.

- When collecting e-mail alter status window so we can see who its from
instead of who its to.

- Cursor selection of MIME items.

- Time / Datestamping of files.

- Show newsgroup file size in the Groups window.

- Support provider specific mail sending for those users with more than
one IP account.

- User defined 'quotes' header for news/mail.

Qasis / Ice FAQ's
==========

- Q: Can icons be added to those already used (as seen within the
toolbox)?
A: Yes - the TOOLS_LO.RSC and TOOLS_HI.RSC files may be edited to add
additional icons.

- Q: Can the subject be changed when replying to messages?
A: No, this is not allowed according to the RFC's.

- Q: What causes error OASIS FILE ERROR I:\OASIS2\NEWS\ARTICLES, and how
can it be corrected?
A: Try re-indexing the news group, sometimes the index gets corrupted
by drive fragmentation from a lot of unbatching and expiring. If

this fails, Wipe the group.

- Q: What do OASIS and ICE stand for?
A: OASIS = One Atari System Internet Software.
ICE = Internet Connection Extension.

- Q: How much is the registration fee for Oasis2 and ICE?
A: The registration fee is £30 pounds and gives a lifetimes
registration for OASISx, ICE, ICE_NET, and SPIDER.

- Q: If the email files get corrupted, how can this be fixed?
A: Delete the relevant .MIX file from the mail directory and when post
is selected the email will be reindexed.

- Q: I know that 'X-' reference lines may be added to the top of a
message manually to access things like Anon servers, but how can
these be added if for multi-part binary file transfers? Is it
possible?
A:

- Q: Why does my USR Sporster Vi not respond to the dialer?
A: For some reason the Sportster switches to numeric result codes when
accessed by ICE. Use ATZATV1 as your init string and it will solve
the problem.

- Q: Why does the redialer issue two ATZ's before dialing (giving redial
2,4,6,8 etc)

--

---

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn

---

3453. Daron Brewood - emails lost!

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <67697274_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 144456
Cross-posted to: comp.sys.atari.st,comp.sys.psion,demon.ip.support.atari

I don't know if my message of yesterday got out ok, but, due to some stupid cleaning up operations on my system I've lost my internet yellow pages for Oasis2 and therefore have lost the email address's of many friends out there on the net.

Therefore those souls who talk with me regularly can you please send an email through to me so I can get the system to add you back in to my pages.

Tnaks in advance.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

3454. Monitor Problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: ad329@james.freenet.hamilton.on.ca
Message-ID: <4o8nla$gve@james.freenet.hamilton.on.ca>
Source record: 144457
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Arrrgghhh!!! Just when I thought things were going good for me (I picked up a 1040ST at the local Goodwill for $5 figuring if nothing else I could use it for parts but lucked out because it works perfectly) my darn ST SC1224 colour monitor craps out on me.

When turned on the power indicator LED glows ever so faintly and that is all that happens.

Does anyone know what is likely the cause of this problem and a fix for it? If so, please E-mail me the solution (I don't subscribe to this group).

Thanks!

CRACKERS
(Drat from hell!!!!!!!!!!!)

--

http://www.freenet.hamilton.on.ca/~ad329/Profile.html
-=<Atari 2600 Collector and Wethifl Musician>=-

3455. Re: Is Slirp same as Slip?

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: jtrautschold@BIX.com
Message-ID: <jtrautschold.833128797@BIX.com>
Source record: 144458
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

FPINTO <fpinto@cougarnet.byu.edu> writes:

> My server supporst Slirp, I don't know if theres any difference,
> anyway, no one of the Atari Internet programs work, I have even used
> HSmodem, etc. they all seem to try to connect and then nothing else
> happens. Is it me or my server? Regards!!

By chance, are you trying to use SLIRP on BIX? SLIRP is BIX's gateway to direct Internet access. SLIRP supports SLIP, CLSIP and PPP and for the most part is auto-detecting.

I've been using SLIRP on BIX with STiK/CAB for a couple of months now and it works great. AAMOF, I was one of the original beta testers of this new BIX service.

~~~~~~
John R. Trautschold	jtrautschold@bix.com
""""""""""""""""""""	jtrautschold on BIX * 71333,1003 on CIS
Missionware Software	J.TRAUTSCHOL on GEnie * MISSIONWARE on Delphi
~~~~~~

3456. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31a89ba02bd4d31@sn.no>
Source record: 144459

Peter Sinclair-Day (sinclap2954@cobra.uni.edu) wrote:

[useless crap deleted here to save bandwidth]

>| Peter Sinclair-Day POWER MACINTOSH 7100/80 |

Ignore this guy! He's just out to cause aggrevation as he obviously has
nothing better to do. I'm not going to comment upon any of his crap and I
suggest you (the reader of this) don't either as that's exactly what he
wants us to do... what a looser!
Besides he hasn't learnt how to quote without keeping the whole posting!
Perhaps his editor isn't even an editor on his 'superior' non-Atari
system :-).

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

3457. FTP list coming up soon- site info wanted

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31a89ba22bd6624@sn.no>
Source record: 144460

It's almost time for an update to the FTP site list, so in case someone has info about new/deleted/updated sites, please email me with the info as soon as possible.

Hallvard
--
_/_/_/

3458. Atari's ForSale

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: ricks@tcd.net
Message-ID: <4oa2lq$1ii@news.tcd.net>
Source record: 144461

I have a bunch of Atari ST stuff to give away...

Atari 1040 STF
Atari 1040 STF
Atari 520 StFM
Two External Floppy's
Forget me not Clock II
Some Games
Two Color & One Mono Monitor
One color doesn't work

I will let you take everything for the cost of shipping it where ever you are..

I live at: 210 North 835 East
Lindon, Utah, 84042

If you are close enough come on over here and grab what you want..

3459. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <Ds11L0.IAy@cix.compulink.co.uk>
Source record: 144462

>>The 68030 in my TT has a PGA package with pin space of 0.1 inch,
>>The Falcon uses a 68030 in a surface mount package with pin space
>>of 0.025 inch.

>Wow! You're one of the lucky ones, I'd kill for a PGA TT, especially if the the FPU
>was PGA because then you could buy a 50 MHz '882!

It has a PLCC 68882, I'm not aware of any TT that uses a PGA FPU.

>The TT I worked on had a surface
>mount '030, so I'm 99.9% sure it has the same pin spacing as the Falcon. I've seen
>the Falcon CPU and it didn't strike me as being any different.

You must have better hands and eyes than me ;-)

Barry wilsontjb@cix.compulink.co.uk

3460. Re: Falcon with Europeean Games (50hz/60hz)

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960526151213.5573A-100000@ns1.ptd.net>
Source record: 144463

On Fri, 24 May 1996, Katherine L Ellis wrote:

> Hi, I thought a TV was a RGB monitor.

If you plug in just a TV, the Falcon will assume it's RGB and not VGA
from what I have gathered. But again, Atari RGB monitors can handle both
50 and 60Hz while American TV's can only handle 60Hz(European TV's can
only do 50Hz, but on the ST it's possible to remove the top and bottom
borders for games and stuff). IOW, to play all games including from
Europe you need a RGB monitor.

> Apparently VROOM030 switch automatically in 50HZ. I did try once an auto
> prg that switched between those frequencies, but it was made for ST,
> so on the Falcon..... BOMBS AWAY!!!!! (The prg was go5060.prg or
> something like that)
> What should I do?

Seems that the Falcon has a different video setup than the ST. To change
the frequencies on the ST, you go down the hardware. Any European demo
coders might offer a more detailed suggestion?

Eric Noss
a.k.a
Mr. Maddog

3461. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: colbee@tyndale.apana.org.au
Message-ID: <833159580_OASIS_@tyndale.apana.org.au>
Source record: 144464

In article <1996May26.014737.54862@cobra.uni.edu>
sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) said:-
Peter Sinclair-Day should have said "I have no life, very little brain, and
nothing better to do than annoy others. My purpose in life is to be a right
royal pain in the butt"(Here he sometimes succeeds, but is generally just
boring!)
The fact that he finds it important to list the fact that he uses a
Newton indicates Peter's preoccupation with unimportant, irrelevant trivia.
Next, I am sure, he will start to list his brands of toilet roll, toothpaste,
etc., and to extoll their virtues above all others.
FRANKLY, peter, WE DON'T GIVE A DAMN!!! POQ!!!
> >GREETINGS..
>|---|
>| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
>| University of Northern Iowa NEWTON 110 |
>| Graduate School of Library Science |
>| Rod Library - Systems & Technology |
>| 1996 book of the year: Rush Limbaugh Is A Big Fat Idiot - Al Franken |
>| Internet-democrats-request@webcom.com / Type 'subscribe' in body of message |
>| Http://www.rockgarden.com/andy/ |
>|---|

--

G U I T A R I S T colbee@tyndale.apana.org.au

3462. Re: Setting up Coma 3.30 demo with Sportster Vi 28.8

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: Oliver Skelton <skelton@gatwick.geoquest.slb.com>
Message-ID: <31A8CD81.41C67EA6@gatwick.geoquest.slb.com>
Source record: 144465

Forsythe and Guy wrote:

> I thought CoMa only sent 500 lines per page...
That's the unregistered version.. I registered - no regrets.

> On the IBM at work, I recieve 1 page then it hangs up all the time
Erm.. if you have the unregistered version then 500 fax lines is
2.5 inches of fax (200 lpi). Don't expect to get to the end of the
first page.

I believe the next version of CoMa will have a workaround for the
page errors given by USR modems.. but for the moment just
set the switch to 'Ignore Page Errors' if you have a USR modem.
(And register ;-)

--
==========
Oliver Skelton oskelton@cix.compulink.co.uk

3463. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996May26.234703.54882@cobra.uni.edu>
Source record: 144466

In article <31a89ba02bd4d31@sn.no>, hallvart@sn.no (Hallvard Tangeraas) writes:
> Peter Sinclair-Day (sinclap2954@cobra.uni.edu) wrote:
>
> [useless crap deleted here to save bandwidth]
>
>
>>| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
>
> Ignore this guy! He's just out to cause aggrevation as he obviously has
> nothing better to do. I'm not going to comment upon any of his crap and I
> suggest you (the reader of this) don't either as that's exactly what he
> wants us to do... what a looser!
> Besides he hasn't learnt how to quote without keeping the whole posting!
> Perhaps his editor isn't even an editor on his 'superior' non-Atari
> system :-).

Perhaps I am to lazy to edit. Its amazing one would spend that kind of dollars
for an 040 box that costs below a grand in the Mac market.

>
> Hallvard
> --
> _/_/_/_

3464. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996May26.234931.54883@cobra.uni.edu>
Source record: 144467

In article <833159580_OASIS_@tyndale.apana.org.au>, colbee@tyndale.apana.org.au (Colin Bernau) writes:
> In article <1996May26.014737.54862@cobra.uni.edu>
> sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) said:-
> Peter Sinclair-Day should have said "I have no life, very little brain, and
> nothing better to do than annoy others. My purpose in life is to be a right
> royal pain in the butt"(Here he sometimes succeeds, but is generally just
> boring!)

Sounds like sour grapes on your part. I recall when Ataridroids would point out that the Mac WAS overpriced and harped on it..

> The fact that he finds it important to list the fact that he uses a
> Newton indicates Peter's preoccupation with unimportant, irrelevant trivia.
> Next, I am sure, he will start to list his brands of toilet roll, toothpaste,
> etc., and to extoll their virtues above all others.
> FRANKLY, peter, WE DON'T GIVE A DAMN!!! POQ!!!

If you don't give a damn, why did you respond?

>> >GREETINGS..
>>|---|
>>| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
>>| University of Northern Iowa NEWTON 110 |
>>| Graduate School of Library Science |
>>| Rod Library - Systems & Technology |
>>| 1996 book of the year: Rush Limbaugh Is A Big Fat Idiot - Al Franken |
>>| Internet-democrats-request@webcom.com / Type 'subscribe' in body of message |
>>| Http://www.rockgarden.com/andy/ |
>>|---|
>
>
> __
>
> ---
> G U I T A R I S T colbee@tyndale.apana.org.au
> ---
>
>
>
>
GREETINGS..
|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa NEWTON 110 |

```
| Graduate School of Library Science |
| Rod Library - Systems & Technology |
| 1996 book of the year: Rush Limbaugh Is A Big Fat Idiot - Al Franken |
| Internet-democrats-request@webcom.com / Type 'subscribe' in body of message |
| Http://www.rockgarden.com/andy/ |
|-------------------------------------------------------------------------|
>
```

3465. Re: newer fist

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960526082804.21556C-100000@moose.erie.net>
Source record: 144468

On Fri, 24 May 1996, Rich Tietjens wrote:

> I have FiST 2.27 beta running here, but John tells me there's a newer one.
> Does anyone know of an ftp site where I could pick it up?

What's FiST?

3466. Re: STIK UPDATE ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GE1MBDUWUP@wa.caeci.ol.ni.schule.de>
Source record: 144469

In <4o5mhh$g79$1@mhadf.production.compuserve.com> wrote:

>Will the PPP prrotocol part of Stik allow the user to log onto a ISP
>who provides Pasword Authentication Protocol PAP, similar to the PPPD
>program used with Mintnet?

I think STIK only supports SLIP. Not CSLIP, not PPP.
Is this right?
Will there be an update in the forseable future?

Gerd

--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.

3467. Atari Transputer ATW 800 and Atari TT-Unix

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: fredaloe@worldnet.net
Message-ID: <fredaloe-2605961832430001@pm5-241.sct.fr>
Source record: 144470

Hi,

Is anymore here has an ATW 800 or a TT-Unix????

I've 3 of them but I've not docs.

They are all right , I can do what I want with them except using X-Windows.

If someone could help me.

Thanx a lot.

3468. Atari Transputer ATW 800 and Atari TT-Unix

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: fredaloe@worldnet.net
Message-ID: <fredaloe-2605961835010001@pm5-241.sct.fr>
Source record: 144471

Hi,

Is anymore here has an ATW 800 or a TT-Unix????

I've 3 of them but I've not docs.

They are all right , I can do what I want with them except using X-Windows.

If someone could help me.

Thanx a lot.

3469. Atari Transputer ATW 800 and Atari TT-Unix

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: fredaloe@worldnet.net
Message-ID: <fredaloe-2605961835300001@pm5-241.sct.fr>
Source record: 144472

Hi,

Is anymore here has an ATW 800 or a TT-Unix????

I've 3 of them but I've not docs.

They are all right , I can do what I want with them except using X-Windows.

If someone could help me.

Thanx a lot.

3470. Atari Transputer ATW 800 and Atari TT-Unix

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: fredaloe@worldnet.net
Message-ID: <fredaloe-2605961837110001@pm5-241.sct.fr>
Source record: 144473

Hi,

Is anymore here has an ATW 800 or a TT-Unix????

I've 3 of them but I've not docs.

They are all right , I can do what I want with them except using X-Windows.

If someone could help me.

Thanx a lot.

3471. Re: Neodesk 4 Problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: thoth@gmgate.vircom.com
Message-ID: <4oa7hc$6at@rcogate.rco.qc.ca>
Source record: 144474

Martin Byttebier (Martin.Byttebier@ping.be) wrote:

: which version are you using? The early Neodesk4 and Geneva releases
: contains many bugs. A lot of then are removed in the release 4 of
: Geneva and release 3 of Neodesk 4.

According to the message in the "About" section, I'm using Neodesk 4 release 002. I haven't checked on Geneva yet, because I don't want to install it until I'm sure my system won't crash even worse. I believe the diskette label says that it's version 1.01, though. I also have the Release 004 patch diskette.

: I'm sure you can find these releases on many ftp-sites (maybe
: ftp.toad.net) or you can purchased then from Gribnif software for US$5
: each.

I'll look on that site to be sure. Also, someone else gave me the e-mail address for Gribnif, so I'll be in touch with them shortly.

: I haven't any experience with Mountain reader II. I tried the demo
: version on my TT and it seems to work (at least it starts without
: bombs).

I registered MR II about 1.5 years ago. As to the crashing problems, it had none when I was using Neodesk 3.04...

: An other possibility is that some acc or autoprg doesn't work very
: well with Geneva/Neodesk.
: HSmodem6, JarXXX.prg, Neoload.prg and Selectric won't give any
: problems. I don't known Gbell, Silkmouse and Datalite.

Gbell lets you configure sound samples for various functions, a la Mac. It currently works, except for any sounds loaded into registers that Neo is using. Silkmouse is a mouse accelerator, and Datalite an HD doubler.

: Also make sure that the fastload flag of the first (not sure of that)
: and last acc is set to off. The same goes for the last autofolder prg.

That's already more programming knowledge than I have, but I'll give it a look, with the help of a more knowledgable friend.

--
Jeff Boman Address:thoth@vircom.com
Freelance Writer, Scripts and Roleplaying Game Products.
Current published work: CRASHPOINT, a Cyberpunk RPG adventure from DP9.
URL: http://www.lookup.com/homepages/93040/home.html.

3472. Using a SCSI drive on old Berkeley Microsystems BMS-100

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: akw <akw@prgone.com>
Message-ID: <31A8B4D9.65A3@prgone.com>
Source record: 144475

Question for any hardware types out there:

Has anyone ever had success with attaching a SCSI drive to the Berkeley Microsystems BMS-100? The orignal BMS-100 kit came with the ACSI-to-SCSI board (presumably the namesake of the BMS-100) and the SCSI-to-MFM Adaptec 4000a board. I would like to bypass the Adaptec and simply drive a SCSI drive directly; but have no software nor the technical know-how to write a driver to do so.

Any ideas?
--
Andrew Weaver
Kernan Computer Services
akw@prgone.com
"Number One! Where are the dancing girls?"

3473. Re: Using a (PC) modem for Internet access on

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: daymon@mammoth.valleynet.com
Message-ID: <4o8gbm$gdq@alpine.valleynet.com>
Source record: 144587

I just bought myself a 9-pin modem cable for my Falcon and it was about $9 (US). Maybe they're less expensive here than in the UK. Try getting one from an American company such as Toad or other computer place, not nessecarily an Atari store, either.

Mike Freeman
daymon@valleynet.com

3474. Re: Is Slirp same as Slip?

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: Yiannis Paschalidis <u943409@student.canberra.edu.au>
Message-ID: <Pine.SOL.3.91.960526130904.4849A-100000@student.canberra.edu.au>
Source record: 144588
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Sat, 25 May 1996, FPINTO wrote:

> My server supporst Slirp, I don't know if theres any difference,
> anyway, no one of the Atari Internet programs work, I have even used
> HSmodem, etc. they all seem to try to connect and then nothing else happens.
> Is it me or my server? Regards!!

SLIrP is a SLIP emulator. It emulates a SLIP connection over a shell
account (text only connection). It can be quite hard to set up. What I
have to do is log into my account and then run SLIrP before I can use any
web browsers, ftp, etc. Ummm... there are a lot of FAQ's on the WWW
about fixing up problems with SLIrP/TIA emulators.

The author of SLIrP can be reached at danjo@blitzen.canberra.edu.au
(yes, he goes to the same uni as me!) :)

Hope this helps,

__
( ) / .--.
/ / ' __ ,_ ,_ ' _ | u943409@student.canberra.edu.au | ||| |
(___/_,(_(_(_/ (_/ (_,(_/_) | tp943409@ise.canberra.edu.au | / | \ |
_.- / | Nuclear waste fades your genes! | F'030 |
(__./ `--'
URL --> http://student.canberra.edu.au/~u943409/

3475. Re: OASIS 2 Available

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: dancer@brisnet.org.au
Message-ID: <4o8o5k$3vs@gateway1.brisnet.org.au>
Source record: 144589
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

Bruno Kozlowski (100710.1360@compuserve.com) wrote:
: In article <34746431_000001_OASIS_NEWS@yeadontt.demon.co.uk>
: phil@yeadontt.demon.co.uk (Phil Yeadon) said:-

: >I have now uploaded the full distribution to the comp.binaries.atari.st
: >news group.

: Unfortunately the group comp.binaries.atari.st is defunct, as is also
: the comp.sources.atari.st, since early this year. If this groups are still
: present at your newsserver it's a bad configuration...

: It's listed in the "Bogus newsgroups" article from
: news.announce.newgroups. The whole story is that the moderator posted a
: request to c.s.a.st saying he wanted to stop this group, because of lack
: of postings to it... as there was only 2 or 3 persons to say him to
: continue...
: --

: /* Bruno Kozlowski 100710.1360@compuserve.com */
: /* -==- A happy Falcon owner from france -==- */

Which is annoying. I've posted about 30 items to those groups this year,
assuming that they'd gone out.

D

3476. Re: What was this game?

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: diehl@io.org
Message-ID: <4o8sdk$h0v@news1.io.org>
Source record: 144590

glen varley (glen@cbl.leeds.ac.uk) wrote:
: It was a game in which you were in a 3d wireframe environment
: (not Mercenary)as a soldier of some kind (ie you had a gun)..
: I think you went into the buildings and there was a rather odd
: method of travelling between cities...you'd go to some object
: in the city and be whisked away to another part of it..anyone
: know what it is (not Hunter either)?

Sounds a lot like A.G.E. a vector 3D game with sprite-based enemies/people in the agme. The method of (rapid) travel was achievved by obtaining a transit pass, then goign to the main square of the city and selecting one of the destinations within the arch-ilke structure. That was only for travel within the city however, not between cities. The means of getting to one of the islands was different. It was through the arches too, that you went to meet the Mayor of the city -- a repulsivve, Jabba the Hut type of creature, in the beginning of the game.

--
dMMMMMP dMMMMb dMMMMP <{[T]}> "The most incomprehensible talk comes from
dMP dMP dMP dMP <{[O]}> people who have no other use for language
dMP dMMMMMP dMMMMP <{[C]}> but to make themselves understood."
Eric March @ TOC/Current Notes: http://www.io.org/~diehl

3477. Re: They don't make 'em like they used to...

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: diehl@io.org
Message-ID: <4o8t8j$h0v@news1.io.org>
Source record: 144591

glen varley (glen@cbl.leeds.ac.uk) wrote:
: 1. Shuttlepuck cafe
: 2. Chuckie Egg2
: 3. Magnetic Tank
: 4. Maniac Mansion
: 5. Buggy Boy
: 6. Mr.Do
: 7. Stuntcar Racer
: 8. Chubby Gristle
: 9. IK+
: 10.Head Over Heels

: Not a definitive 'best ever' list...just 'old faves'...anyone else
: want to put theirs up....?

1. Alternate Reality (City and Dungeon). My favourite RPG if all time,
ever, on any platform. 8-Bit Atari version was best, however.
Pity the Dungeon was never made on the ST.
2. The Ultima series, to up and including part IV. They went downhill
from there.
3. Fate: Gates of Dawn, an RPG I've been looking for for years, but have
never found; a friend had i once, and I played it and thought it was
just remarkable. Havn't seen it since, and only one person I've ever
talked to before has heard of it, and he didn't hve it, either.
4. Ishar: Legend of the Fortress. Slow, but very detailed.
5. Turrican I and II, classic platform/shooters.
6. Another World. Definitely an innovative game, if a little too easy.
7. Elite and Frontier: Elite II. Just excellent space adventures.
8. Captive and Knightmare. Two more excellent RPGs by Tony Crowther.
9. Pushover and Pushover II: One Step Beyond. Hideously addictive
puzzlers.
10. Legend of Faerghail. Another excellent RPG.

I'd probably be remiss without offering honorable mentions to games like
Dungeon Master, Lemmings, Tiny Skweeks, Millenium and Deuteros,
Corporation (which would have been _much_ better if it had better
controls), Epic, Masterblazer, Magic Pockets, Gods, Metal Masters, No
SEcond Prize, Trex Warrior, D/Generation, Psyborg, Prime Time and Big
Business, Xenomorph, and Day of the Viper.

--
dMMMMMP dMMMMb dMMMMP <{[T]}> "The most incomprehensible talk comes from
dMP dMP dMP dMP <{[O]}> people who have no other use for language
dMP dMMMMMP dMMMMP <{[C]}> but to make themselves understood."
Eric March @ TOC/Current Notes: http://www.io.org/~diehl

3478. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996May26.014737.54862@cobra.uni.edu>
Source record: 144592

In article <4o2ljt$t4s@ccshst05.uoguelph.ca>, thopman@uoguelph.ca (Theodore L Hopman)
writes:
> I received this as part of am email from Chris at Computer Direct in
> Edmonton, Alberta, Canada. Very interesting if I may say so. Read and
> drool, and note that I am in no way affiliated with Computer Direct and
> am therefore posting this for your information only.
>
> THeo
>
> --- cut here ---
> [...Removed by self...]
>
> We have been busy developing the following...it has used up all our
> resources and energy...buy we are glad to be able to deliver it 6 months
> ahead of schedule!
>
> Official Press Release:
> May 5, 1996
> Edmonton, Alberta, Canada.
>
>
> New 68060 / 68040 based TT Clones from Computer Direct are now available!
>
> The DirecT40 and the DirecT60 are based on the same motherboard design,
> simply swapping out the socketed 68040 and plugging in a 68060 results in
> an instant upgrade!
>
> DirecT40 is a MC68040 33/66 MHz Atari TT clone. DirecT60 is a MC68060 60MHz
> Atari TT clone. DirecT40/T60 are housed in a PC style tower case which
> allows for up to 5 - 5.25" devices and 3 - 3.5" internal drives. This means
> that you will have plenty of room for SyQuest Drives, Tape BackUps, CD
> Recorders and Players and any other device that would require an open front
> drive bay plus you would still have room for up to three hard drives!
>
> The open architecture design of the motherboard allows for interfacing with
> the low cost and readily available PC peripherals such as EIDE hard disks,
> SCSI hard disks, DD, HD, ED floppy disks, PCI and/or ISA ET4000 or Mach 64
> graphics cards, SVGA/VGA Monitors, AT style keyboards and more! Adding
> memory is as easy as popping in PS/2 SIMMS! 8 memory slots organized in 4 +
> 1 banks allow for expansion right up to 1 Gigabyte! Hey, who needs a hard
> drive with a Gigabyte RAM disk!
>
> All DirecT40/T60 enjoy the standard TT external ports, SCSI, Modem 1, Modem
> 2, LAN, MIDI in and MIDI out. For those who need cartridge port and ACSI

> (DMA) port we will be offering in the near future the DirecT40/T60 Plus
> which has a full ST compatible I/O card.
>
>
> Technical Specifications:
>
> Case:
>
> Full size tower case with 6 - 5.25" open front bays (one is used for
> floppy), 3 - 3.5" internal bays, 250 Watt power supply, dual fan
> ventilation system, CSA / UL approved.
>
> Dimensions: 620mm (H) x 190mm (W) x 455mm (D) Weight 2.5 Kg.
>
> Installed Peripherals:
>
> Keyboard: AT 101 key.
> Floppy: 1 with DD, HD and ED compatibility.
> Hard Drive: Quantum 850 Mb EIDE Hard Drive.
> Memory: 4 Mb minimum, expandible to 1 Gigabyte via 8 slots, 72 pin (PS/2) SIMM.
> Video: ISA bus ET4000 graphics card with 1 Mb DRAM and NVDI ET4000 driver,
> Resolution: 640 x 480 x 16.7 Million Colours, 800 x 600 x 65K, 1024 x 768 x
> 256 and 1280 x 1024 x 16 colours.
> (expandible to PCI bus ATI Mach 64 with up to 4 Mb VRAM.)
>
>
> DirecT40 Technical data:
>
> Processor: MC68040 33/66MHz
> Processing Power: 29.5 MIPS
> Comparison: TT030 - 7 MIPS Factor Increase: over 4x's
> Falcon030 - 3.74 MIPS Factor Increase: over 7x's
> ST - 1 MIP?? Factor Increase: over 29x's
>
> DirecT60 Technical data:
>
> Processor: MC68060 60MHz
> Processing Power: 120 MIPS
> Comparison: DirecT40 - 29.5 MIPS Factor Increase: over 4x's
> TT030 - 7 MIPS Factor Increase: over 17x's
> Falcon030 - 3.74 MIPS Factor Increase: over 32x's
> ST - 1 MIP?? Factor Increase: over 120x's
>
>
> MIPS is Millions of Instructions per second and is used to rate processing
> power and speed.
>
>
> Internal ports:
>

> 4 PCI-bus slots
> 2 ISA-bus slots
> 1 VME-bus slot
> 1 EIDE (enhanced IDE) with max. 10MB/s for 2 devices
> 1 SCSI with max. 4MB/s for 1-7 devices (TT compatible)
> 1 floppy (DD/HD/ED) d.h. max 2.88MB
>
> External ports:
>
> Modem 1 (25 pin Dsub-connector) with max. 19,200 baud
> Modem 2 (9 pin Dsub-connector) with max. 250,000 baud
> Local talk (8 pin Mini Din) with max. 250,000 baud
> Printer 25 pin Dsub (TT/Falcon-compatible)
> Midi-In/Out
> PC keyboard connector (standard)
> mouse and joystick (Atari compatible)
>
>
> Pricing Information:
>
> DirecT40:
> The complete system, including medium height tower case, 68040 processor
> with FPU, 4MB RAM, 850Mb hard drive, floppy drive, graphics card,
> PC-keyboard and mouse is $3799.99 Cdn. or $2739.99 US. or less**. FOB
> Edmonton.
>
> DirecT60:
> The complete system, including medium height tower case, 68040 processor
> with FPU, 4MB RAM, 850Mb hard drive, floppy drive, graphics card,
> PC-keyboard and mouse is $4499.99 Cdn. or $3239.99 US. or less**. FOB
> Edmonton.

You got to be kidding.. $2800 for an 040 box and $3200 for an 060 box in 1996!
Does this include a monitor?

Whats so special about outdated ST software? $1899 buys a GateWay Pentium 133
system and PowerComputing PowerCenter PPC604 plus a software bundle..

What ever happened to Power with out the Price?

>
> ** Please Note, since these machines use standard PC/IBM compatible
> peripherals, due to market conditions on these parts the actual street
> price will vary, usually downward as the trends on these parts are
> following this path currently. Check with us for daily pricing.
>

In that case why are the prices outrageous?

> Dealer enquiries are welcomed.
>
> Other configurations are available on request! Every DirecT40/T60 is custom

> built by Computer Direct. This allows us to build the system that you want,
> not the system somebody wants to sell you!
>
>
> Compatibility:
>
> DirecT40/T60 is fully compatible with all cleanly written GEM applications
> that run on a stock TT. Software which accesses hardware directly will not
> run. Some examples would be Warp 9 (VDI) and Software which requires TT
> High, cartridge port and ACSI (DMA) port. DirecT40/T60 Plus motherboards
> will overcome many of these problems due to the integrated ST I/O card
> which contains the original Atari hardware. DirecT40 and T60 have been
> tested extensively with the following software:
>
> Please note: Products with known bugs on ST/TT are still listed as Yes,
> these programs still exhibit these bugs on DirecT40/T60 but are just as
> useable as on an ST/TT. Comments are added for some problem apps. Comments

Outdated software deleted...

>
> Ordering and Quotations:
>
> Computer Direct
> 10338-59 Avenue
> Edmonton, Alberta
> Canada. T6H 1E6
>
> Toll Free (US and Canada): 800-547-9203 (orders only please)
>
> Tel: 403-496-2488 Fax: 403-496-2489
>
> Internet: http://compdirect.com
> e-mail: info@compdirect.com
>
> All the best,
>
> Chris J. Krowchuk
> President
> Computer Direct
>
> ~~~~~~
> Computer Direct e-mail: info@compdirect.com
> 10338-59 Avenue Info and Support:(403)496-2488
> Edmonton, Alberta 24 Hour Fax Line:(403)496-2489
> Canada. T6H 1E6 Toll Free Orders:(800)547-9203
>
> Visit us on the Internet! http://www.compdirect.com
> ~~~~~~
>
>

GREETINGS..

|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa NEWTON 110 |
| Graduate School of Library Science |
| Rod Library - Systems & Technology |

| 1996 book of the year: Rush Limbaugh Is A Big Fat Idiot - Al Franken |
| Internet-democrats-request@webcom.com / Type 'subscribe' in body of message |
Http://www.rockgarden.com/andy/

3479. Re: Coventry Atari User Club (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: kdunn@allatsea.demon.co.uk
Message-ID: <393_kdunn@allatsea.demon.co.uk>
Source record: 144593

stosser@airtime.co.uk left this missive for All ...
s> On Wed, 22 May 96 11:00:10, kdunn@allatsea.demon.co.uk (Keith Dunn)
s> wrote:
s>
>>
>> CAUC (Coventry Atari User Club)
s>
s> Hey its only a hundred miles from here, but alas too far, unless
s> you can pick me up ?

I'll see if I have a crane handy ;-)..

>> When: Saturday 20th July 1996.
>>
s> You may want to change it from Saturdays come the start of the
s> season, especialy as Coventry "survived!"

Why? they're all Man U fans down here...:-(
>> Where: The Old Clarence pub.
>> (on the corner of Hearsall Common, on Earlsdon Ave North, opposite
>> the entrance to Broomfield Rd)
>>
s> Earlsdon, Hearsall ?, hmmmm that definatly rings a bell :)))))))))

Hehee...

>> 12 o'clock mid-day onwards.
>>
s> haaaaaa and the bar opens at what time ?

Before we all get there hopefully ;-)..

>> As you will no doubt have guessed, this first meeting will be more
>> of an informal get-together than a meeting. It's hoped than plenty
>> of you will come along and show your support.
>>
s>
s> Lets hope you do get plenty mate, have you had a good response so
s> far, I presume you have in order to go ahead and set a date,
s> Everyone who uses All at Sea locally should be there,?,

There should be a few there, then hopefully we'll be able to arrange
something a little more permanent on a regular basis...

s> Good luck wiv it Keefy, let me know how it goes?

Cheers, and will do ;-)....

LLAP..... Keefy.

--

Floating around aimlessly at All At Sea.

3480. Re: Coventry Atari User Club (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: kdunn@allatsea.demon.co.uk
Message-ID: <396_kdunn@allatsea.demon.co.uk>
Source record: 144594

nick@iipmail.demon.co.uk left this missive for All ...
n> kdunn@allatsea.demon.co.uk (Keith Dunn) said:-
n>
>> CAUC (Coventry Atari User Club)
[snip]

n> Hooray!

We did take a little while <g>..

>> 12 o'clock mid-day onwards.
n>
n> Plenty of drinking time I see.

Hehe, of course ;-)..

n> yep, count me in...

Nice one, see you there then :-).

LLAP.....................

--
* | /EEFY and his meagre Mega ST/Warp diskmag Coventry, England *
* |< TurboNet: 100:1011/19.11 *
* | \ Fidonet: 2:2500/706.11 NeST: 90:102/146.11 *
* AtariNet: 51:502/103.11 Internet:kdunn@allatsea.demon.co.uk *

--

Floating around aimlessly at All At Sea.

3481. Re: Removable HDs

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: Jan Dooms <jandooms@tornado.be>
Message-ID: <4o9dg3$8iu@tornix.tornado.be>
Source record: 144595

The best way to connect an EZ135 to your Atari (if it is not a Falcon or TT) is the Link 96 from Hard- und Software Entwicklung! It is a complete SCSI-2 host adaptor with parity and arbitration! It is the best ever made! Together with the newest version of SCSI-Tools (from 11.April 1996), CD-tools (from 13.April 1996), HDDRIVER, you can just connect ANY SCSI component to your Atari!

For more information, contact me!

Jan Dooms (jandooms@tornado.be)

3482. Re: How to Program TOS 1.4 or KaosDesk in EPROM ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: Jan Dooms <jandooms@tornado.be>
Message-ID: <4o9eqj$8k5@tornix.tornado.be>
Source record: 144596

Hi there!

I'm looking for almost the same thing! I want to copy my self translated TOS 2.06 with WinX2.3 to ROMS, I even don't know how to burn it into the roms...

Hey, everybody, help us!!!!!!

Thanks in Advance!

Greetings, Jan Dooms.

3483. Re: ZIP Disk for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: Jan Dooms <jandooms@tornado.be>
Message-ID: <4o9ef8$8k5@tornix.tornado.be>
Source record: 144597

Hey!

If you want to boot from the ZIP-drive, that is no problem at all!
It has SCSI ID 5 or 6 but with a little boot-disk in your drive A and a program that initializes your harddisk and than a program that lets you boot from the C it is no problem! I do it like that now, you need that disk in the drive before you start, but thats a small issue!

For more info, contact me!

Jan Dooms (jandooms@tornado.be)

3484. Re: PC keyboard for ST

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: Jan Dooms <jandooms@tornado.be>
Message-ID: <4o9gdo$8k5@tornix.tornado.be>
Source record: 144598

You have different types of AT-keyboard adaptors. You have the AT-Key, Adapta-key, and some others. OXO Concept is selling Adapta-kay I believe. They are on the net!

Greetings, Jan Dooms.

3485. Portland Atari Club Meeting

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: Martin.Crommie@f79.n105.z1.fidonet.org
Message-ID: <054_9605252327@crystals.aloha.or.us>
Source record: 144599

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Support your local Atari User Group Please Note Meeting Times and Places
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

***** ***** *****
* * * * *
* * * * * *
***** * * *
* * * *****

meeting Wednesday May 1st

At 7:30PM AT:

Smith Center at PSU
1825 SW Broadway -> Room 323<- on the third floor
Parking in the PSU Parking structure $1 before 7pm
FREE after 7pm

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

HTML Class WWW Demo, Midi Demo and More!!!

__________________________
| Smith : : |
| Center : : |
| / <- :<- : |
| v : ^ : |
| Rm 323 : | : |
|_____________ __________| Broadway | |
-----||---------| |------------------------------ -----------
-----||---------|^|----. .------------------------ -----------
___||______ ||| _\ /____|<--- 1/2 Mile --->| |
| P | | | | P | M | | B
| a Not | | | | a | o | | r
| r This |=======| r | r | | i
| K One. | | k | r | | d
|___________| |________| i | \ g
s | \e
Park on top floor. o | \
Go thru door, and n | |\ \
second door. Cross | | \ \
foot bridge. | | \ \
---------------------------------------------------------- -----
<------------ To Salem
========================================== I-5 ==========
```

To Vancouver -------->
---

come visit us on our NEW WEB page at http://www.pacifier.com/~pac

```
_____________________________________________________________
| |
| Puddle City BBS Portland, Ore and The Portland Atari Club |
| Supporting ALL Atari products 1-503-289-9429 33.6 1.2 Gig |
|___________________________________________________________|
```

3486. WANTED : Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: vitali.metlushko@FYS.kuleuven.ac.be
Message-ID: <4o9hkt$cn2@chaos.kulnet.kuleuven.ac.be>
Source record: 144600

Hey everyone,
I'm looking for an Atari Falcon for sale in the area of Belgium (BENELUX,
France, Germany,...). A Falcon without monitor is also good.

Send an E-mail to : eric.seynaeve@fys.kuleuven.ac.be

Thanx,

Eric

3487. TOS ERROR MESSAGE LIST

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31a86482c6612@sn.no>
Source record: 144601

Since I've seen several postings here where people have asked "what does
this error message mean..." I've decided to post my TOS error list here.
It's also available by FTP at:

ftp://ftp.sn.no/user/hallvart/atari/info/tos_err.txt (2 Kbytes)

Hallvard

====================== file start ================================

TOS error messages
----

message no. meaning of message
---------- ------------------
1 general error
2 disk drive not ready
3 unknown command
4 CRC error- disk checksum wrong
5 bad request
6 seek error- track not found
7 unknown media- bootsector wrong
8 sector not found
9 out of paper
10 write fault
11 read fault
12 general error 12
13 disk write protected
14 media change detected
15 unknown device
16 bad sector (verify)
17 insert other disk (request)
32 invalid function number
33 file not found
34 path not found
35 too many open files
36 access denied
37 invalid handle
39 out of memory
40 invalid memory block address
46 invalid drive specification
49 no more files
64 GEMDOS range error- seek wrong?
65 GEMDOS internal error
66 invalid executable file format
67 memory block growth failure

BOMBS and what they mean
----

no. of bombs explanation
------------ -----------
1 not applicable
2 bus error (user does something the ST doesn't permit)
3 address error (usually error in program)
4 illegal instruction (two prgs using same memory space)
5 division with zero
6 CHK instructional error
7 TRAPV instructional error (usually ROM error)
8 conflict with a privileged command
9 trace vector error
10 line 1010 instruction- line 'a' error
11 line 1111 instruction- line 'f' error
12 not applicable, reserved
13 not applicable, reserved
14 format error
15 unitialized interrupt vector
16-23 not applicable, reserved
24 vector 24 error (might be 68901 and/or GLUE chip)
25-31 vector 25-31 error
32-47 bomb trap instruction vector error
48-63 not applicable, reserved
64-255 interrupt vector error

PS. a large number of bombs might be the total of several errors

Complied by Hallvard Tangeraas (hallvart@sn.no) 26-Feb-1995

======================== end of file ==================================

--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

3488. Re: Is MultiTOS MiNT ???

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: Billy D'Augustine <azog@worldnet.att.net>
Message-ID: <31A85F45.14C6@worldnet.att.net>
Source record: 144602

Phil Hough wrote:
>
> I've got MultiTOS and have been reading about how its not the MiNT
> part thats slow, but the AES. This leads me to believe that MultiTOS
> includes MiNT. Is this true ???
>

MultiTOS uses the MiNT kernel, but uses AES.SYS for any AES related function. It's the AES.SYS that makes MultiTOS MultiTOS, and without AES.SYS, you just have plain MiNT.

There are AES replacements for MultiTOS, like XAAES, and I've had mixed success with it...

> Also can I use the MiNT part to run Un*x software ??
> If so how.

You need to compile it, it won't just run. I've successfully compiled several Unix programs, like strings. Make sure the makefile you use is based on BSD (I think!), as that'll give you the best chances of compiling. In any event, you'll probably have to edit header files no matter what...

3489. KickOff2 Players...

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: Magic Mandrake <100550.3170@CompuServe.COM>
Message-ID: <4o9srb$5i2$2@mhafn.production.compuserve.com>
Source record: 144603

Is there anyone out there still playing KOff2 on their ST?

I am and love it! and would like contacts and/or advice on any
editors for the games/apps - particularly Player Manager.

Please mail me.

Mark
100550.3170@compuserve.com

--

3490. Re: TOS ERROR MESSAGE LIST

Newsgroup: comp.sys.atari.st
Date: 1996-05-26 00:00:00 UTC
From: marcl@solair1.inter.NL.net
Message-ID: <Ds0r4y.C0s@solair1.inter.NL.net>
Source record: 144604

> decided to post my TOS-error list her...

Thanx Hallvard. But where is error nr. 38, that I use to meet everyday
using CAB?

Regards,
Marc_Laan_Amsterdam_Netherlands.

3491. Re: St midi files to Mac

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <31A9E53F.1752@cfcsc.dnd.ca>
Source record: 144405

GRAINNE BOYCE wrote:
> You wrote
> <....You could set up your Atari as a BBS and then access your files with
> the MAC. Using STalker, you can install a mini BBS that is usable with
> command line stuff... should work...>
> How would this link up? Can I hook the Mac directly to the Atari serial
> port to serial port?

Yes, it should work.
This is after all how MACs are able to communicate with Bulletin Boards
running on any system(even an Atari :^)
just run terminal software on the Atari and the MAC, with a null modem
cable connecting the two serial ports. Set up one to send, one to
receive.
good luck.bonne chance

--
Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Quï¿½bec dit oui, Quï¿½bec dit non=Quï¿½bec, la nation dans le pays du Canada

3492. TOAD URL

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <31A9E643.609D@cfcsc.dnd.ca>
Source record: 144406

Alistair Potter wrote:
> >>Sounds good. Who, where, what is `Suzy Bee'?
> >Go look at TOAD Computer home page.
> Sounds good. What's the URL for TOAD Computer home page?
> Ali.

toad url is
http://www.toad.net

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Quï¿½bec dit oui, Quï¿½bec dit non=Quï¿½bec, la nation dans le pays du Canada

3493. SoftPC and Modems?

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: rikard.florin@trash.ct.se
Message-ID: <ftn_2.204.527.15$fidonet.org_bc3f0a3c_Rikard.Florin@trash.ct.se>
Source record: 144407

Is there anyone who are running SOFTPC who have tried to get any contact
with the modem via the serial ports?

I would be VERY interested in being able to flash my USR Courier modem
from SOFTPC, and not have to move the modem to a PC every time. Anyone
who knows if this would be possible?

Greetz!

-~^~-~^~-~^~

3494. Re: PC keyboard for ST

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <31A9E959.53D6@cfcsc.dnd.ca>
Source record: 144408

Jonathan Marshall - EMU91 wrote:
> Hi there,
> Does anyone have any suggestions on how to connect a pc keyboard to my ST.
> The keyboard has a PS2 type connector.
> I believe that there are some hardware solutions to this (Z-keys or
> something) but I don't know where to find these in the UK.you could start with the
following dealers:
ssolutions@cix.compulink.co.uk
compo@cix.compulink.co.uk
> Also is there a software solution that will let me plug the keyboard
> directly into the serial port as I've seen this done on a pc before.
> Any help would be appreciated.
> Jonathan
> jmarshal@music.gla.ac.ukI've used Cybercubes Cyrel Mouse Manager to run a tablet, or PC
Mouse,
from the serial port, but I don't think they can do keyboards. However,
you could ask.
cyrel@cybercube.com
cyrel@interlog.com
cybercub@genie.geis.com
http://www.interlog.com/~cyrel/
good luck.bonne chance
--
Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qui¿½bec dit oui, Qui¿½bec dit non=Qui¿½bec, la nation dans le pays du Canada

3495. Re: Where do I get Atari Equipment?

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <31A9EC27.4D90@cfcsc.dnd.ca>
Source record: 144409

Daniel W McAndrew wrote:
> You might want to try the following:
> B&C Computervision (Stacy LCD screens)
> 408-986-9960
> and ask for Bruce. They have some Atari parts.

> The best source is BEST in California, but I can't come up with their
> address or phone at the moment.Best Electronics in San Jose,
phone 408 243 6950,
fax 408 243 8274.

> Also try TOAD COpmuters here in Severn, Maryland at 410-544-6943. They
> have some items for the 400/800 lines but not much.info@toad.net
http://www.toad.net
You might want to try Computer Direct also:
http://valis.worldgate.edmonton.ab.ca/compdirect/
c.krowchuk1@genie.geis.com
compdirect@worldgate.com
Systems for Tommorrow:
kkordes1@delphi.com
> In article <eogden-2205961501340001@dyn10.kern.com>, eogden@kern.com
> says...
> >Hi there. I used to own an Atari 520ST back in 1986-89 and I miss it
> >dearly. I happen to grab one at a Rummage Sale for $5, but it has no
> >power supply, disk drive, nothing. I am hoping to find someone out
> there
> >that can either sell me an external disk drive, power supply, and
> monitor
> >cable (this one has no RF).
> >Can anyone help me? Or at least send me a catalog?
> >-=Evette Ogden=-
> >eogden@kern.com
> >http://www.kern.com/~ogden/both TOAD and ComputerDirect will send a catalog.
good luck.bonne chance
--
Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Quï¿½bec dit oui, Quï¿½bec dit non=Quï¿½bec, la nation dans le pays du Canada

3496. Re: status of thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <833304848_OASIS_@phil4.demon.co.uk>
Source record: 144410

In article <e8b_9605251525@flight.org>
Paul.Muehlbauer@flight.org (Paul Muehlbauer) said:-

>PM> It's unfortnate that we humans have cultural differences
>PM> between us.
>
>RT> IDIC. Infinite diversity in infinite combination. Without
>RT> it, cultures stagnate and die.
>
>You got me there! The thing that makes us strong, also tears us
>apart. But, wrong conference for this thread... :)
>
>RT> AIUI, Thing _will_ be translated - but it hasn't been released
>RT> in an English shareware version yet. I imagine that Arno will
>RT> reap some significant benefits when it is released.
>RT> Meanwhile, I'm _very_ happy with Teradesk - and it's freeware.
>
>I'm more concered about, oh, 100 different software titles I _might_
>be interested in, but can't use (well) because I can't read them. I
>think this whole thread might possibly turn folks off to translating
>anything any more, & that's too bad.
>
>For example, I thank the author of HSModem6 for his efforts to
>include some English info on his program. I can't make heads nor
>tails of it, but I see some English-speaking folks have figured it
>out, & with their help I might be able to use the program. I wish
>someone would translate the whole German text files into English, so
>that I might understand it myself.
>

>>I think all the specifics of Thing have been discussed here.
>>Whatever. It was the whole negative addittude towards translating
>>_anything_ that made me :(.

I think the problem was not so much with the atual translation, but
the way in which the program was translated and distributed without
the author being even asked.

The question to ask yoursefl is if a program like HSModem 6 comes
along in german, and a lot of english speaking people can't understand
it, and you can. Do you translate the software for yourself, then
contact the author before distributing, or do you contact the author
first ???

I think what we have learnt from this thread so far is that you really
should ask the author first... arguments arising from his answer can

then be dealt with.

In the case of Thing and the author saying No, because its already being translated is pretty silly. The author should have been asked, and the person doing the translation should have told the author that they should get a new translator, because the current one is too slow, and maybe even offered themselves !

As for the argument that a shareware version of Thing existed and that anybody could try it out, even though it was in German I do not think is valid. If you can speak german well enough then fine, use the version, but I think most of the population can't. For them using the German shareware version of Thing is about as easy as using a program where all the menus have no text in them at all.

There is no reason to stop the distribution at all. However numerous emails and letters to the people saying 'we would like a version in english' should have been sent, and a few offers for translation.

If in the future people want to translate software please don't stop, its the only way we will get more atari software, but before you do stop to think and ask the author what they want.... after all it is THEIR software.

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

3497. Re: What was this game?

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <833305538_OASIS_@phil4.demon.co.uk>
Source record: 144411

In article <4o8sdk$h0v@news1.io.org>
diehl@io.org (Eric March) said:-

>glen varley (glen@cbl.leeds.ac.uk) wrote:
>: It was a game in which you were in a 3d wireframe environment
>: (not Mercenary)as a soldier of some kind (ie you had a gun)..
>: I think you went into the buildings and there was a rather odd
>: method of travelling between cities...you'd go to some object
>: in the city and be whisked away to another part of it..anyone
>: know what it is (not Hunter either)?
>
>Sounds a lot like A.G.E. a vector 3D game with sprite-based enemies/people
>in the agme. The method of (rapid) travel was achievved by obtaining a
>transit pass, then goign to the main square of the city and selecting one
>of the destinations within the arch-ilke structure. That was only for
>travel within the city however, not between cities. The means of getting
>to one of the islands was different. It was through the arches too, that
>you went to meet the Mayor of the city -- a repulsivve, Jabba the Hut type
>of creature, in the beginning of the game.
>
A.G.E was as I recall quiet an absorbing game...:

didn't you move around in a space ship type thing, following long(ish)
pathways to get to the different parts of the city (one way a church
AFAIR, part of some cult group !).

Also as I recall you had to collect pods for Air, fuel and armour
(coloured Blue, red and green) which were floating around.

I used to have the game before I sold it (after playing it for months
and months), however I never read a review of it anywhere, nor did I
see it for sale in any magazine adverts (remeber the ones in STF and
mags like that, that had tonnes of ST games listed for sale !?)

Hope you find it... it was very good !

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *

```
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
*****************************************************************
```

3498. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <833306250_OASIS_@phil4.demon.co.uk>
Source record: 144412

These look just like the specs for the Hades and Medusa !!

What about the DSP ???

DSP IMHO is vital to a new computer... after all it will add backward
compatibility with the Falcon, which will become the standard atari
(after all not many people have 3200US$ to spend !!!).

It also allows processor intensive stuff to be done in parallel with
the CPU, even if you have 120MIPS it would save a re-write of software
just so that the CPU can act as a DSP emulator !

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

3499. Re: Pic conversion under Gemview

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: koh@pixi.com
Message-ID: <4ob4f7$6rd@rigel.pixi.com>
Source record: 144476

Szymon Stasik (sstasik@it.com.pl) wrote:
: On Thu, 2 May 1996, Gaston wrote:

: > Hi,
: >
: > How can i convert a picture using Gemview so that i can use it as a
: > background picture (with the 16 first colors being the system colors,
: > and the rest of the palette being the picture colors) ?
: > I would like to convert a large amount of 256 colors GIF pictures, into

(snip)

: At first you should prepare 4bit image which uses standard desktops
: 16 colors - eg. snapshot while in 16 colors mode (It *must* use exactly
: 16 colors). Then you have to load your image under Gemview and let him

(snip)

One thing I've done is to use Imagecopy to convert the image to a 128
color picture, and then save it. The picture looks pretty much the same
at 128 colors, and the first 16 are your palette colors.

Keith

3500. Re: Mint/Mintnet problem

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4obiri$p43@inca01.inca.co.nz>
Source record: 144477

Mark Parry (paz@wile.demon.co.uk) wrote:
> Martin.Byttebier@ping.be (Martin Byttebier) said:-
> > **********
> > * On the seventh day He created Atari *
> 'Cos He was still hungover from the night before and didn't know what He was
> doing ;))))

Yeah. he was hungover from the party after creating Atari on the sixth day.

--

Quote For The Month:

"[Computer Advocacy groups] are intended to be a place where people can
argue... in an intelligent manner"

3501. for all interested in IDE drive with ST/e

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: Phoner <phoner@zodiac1.mimuw.edu.pl>
Message-ID: <Pine.LNX.3.91.960527124312.15965A-100000@zodiac1>
Source record: 144478

I've just received a mail from my friend who makes and sales those IDE interface for ST's. So last news are as below:

There're two versions of it:
o) only for hard disks, you can connect to it only one hdd or two hdd's the price is 75$,
o) for both hard disks and cd-rom's, you can connect only hdd, only cd-rom, hdd + hdd, or hdd + cd-rom. the price is 85$.
Of course it's without shipping.

How does it work?
Simply: you plug the interface into cartridge port, connect to it hard disk(s) and/or cd-rom(s), install the driver on hdd and that's all.

Important! there's no power supply for devices on this interface /from where?/ So you have to get a feeder for them.

Personally, I've been using cheaper version of the interface /hdd only/ for more than a year. It works without any problems with my Caviar 1210 /WDAC1210-00F/. The transfer is:
about 900kB/sec reading
about 350kB/sec writing /tested with HowFaST/

I received few emails asking about getting only the circuit diagram of the interface. That's not possible - the cartridge is an invention of my friend and he earns on it. And anyways, there're 2 GAL's in this interface programmed by my friend. I don't think many ppl can program GAL's at home. So you have to buy the whole unit.

If anyone is still interested in buying it, please write me an email for details.

-------- --
\ /\ / "How do you know I'm mad?" said Alice /\
\/__\/ "You must be or you wouldn't have come here" said the Cat /__\
\ / -=- /\ /\
\/ :PhONeR: email: phoner@zodiac1.mimuw.edu.PL /__\/__\

3502. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <4oc82i$qp0@lyra.csx.cam.ac.uk>
Source record: 144479

PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:
> In article <31a89ba02bd4d31@sn.no>, hallvart@sn.no (Hallvard Tangeraas) writes:
> > Peter Sinclair-Day (sinclap2954@cobra.uni.edu) wrote:
> >
> > [useless crap deleted here to save bandwidth]
> >
> > Ignore this guy! He's just out to cause aggrevation as he obviously has
> > nothing better to do. I'm not going to comment upon any of his crap and I
> > suggest you (the reader of this) don't either as that's exactly what he
> > wants us to do... what a looser!
> Perhaps I am to lazy to edit. Its amazing one would spend that kind of dollars
> for an 040 box that costs below a grand in the Mac market.
> [*even more* useless crap deleted here to save bandwidth]

Well we have some powermacs here and in actual use (even telnet sessions)
they are way, way, *way* slower than my old ST. Macs must have the most
inefficient OS in existence - even worse than DOS/Windows95. Their number
crunching ability is good, but they also crash as much as my ST - which
couldn't have memory protection as it only has a 68000! Bearing in mind
that you don't have anything useful to say, *get lost* or at least go to
.advocacy!

--
Adrian

==
Adrian Bridgett (apb25@cam.ac.uk)

Windows95 - the world's best-selling NON-operating system.
==

3503. Atari MIDI help for $

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: jcalkins@CetLink.Net
Message-ID: <4oc8d2$fkv@moltar.cetlink.net>
Source record: 144480

If you use an Atari ST and Korg M1 keyboard for MIDI recording,
I need your help. I need an Atari sysex dump program and sysex data
for the Korg M1's factory default patches. I deleted my M1's factory
patches by mistake and need to restore them via the sysex utility and
sysex M1 data. Please respond if you have these programs.

I'll be glad to pay you for your trouble.

Thanks,

Jim

>>
Jim Calkins Internet: jcalkins@cetlink.net
Systems Developer Work: 704 383-3337
First Union Home: 803 366-8505
WEB: http://www.cetlink.net/~jcalkins/home.html
Music samples and more!
<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

3504. Atari ST software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: jcalkins@CetLink.Net
Message-ID: <4oc8j9$fkv@moltar.cetlink.net>
Source record: 144481

All offers considered

Word Writer ST $15
Aegis Animator ST $10
Silent Servce $10
Sky Fox $10
Super Huey $7
Micro League Baseball $10 (pending)

>>
Jim Calkins Internet: jcalkins@cetlink.net
Systems Developer Work: 704 383-3337
First Union Home: 803 366-8505
WEB: http://www.cetlink.net/~jcalkins/home.html
Music samples and more!
<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

3505. Falcon Specific Games

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <960527Z132816.466jpartner@track83.demon.co.uk>
Source record: 144482

Has anyone got any suggestions / recommendations for any Falcon specific games? I've never really looked around for any, but the wife wants me to get a few for her to play - it's either that, or she'll probably start to take an interest in usenet newsgroups :-)

PD / Shareware / Commercial, not important.

Any comments greatly appreciated.

James
--

□
InterNet: jpartner@cix.compulink.co.uk NeST....: 90:100/101.0@nest.ftn
jpartner@track83.demon.co.uk FAN.....: 95:150/106@fanfiles.ftn
□

3506. Re: Atari MIDI help for $

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: dickie@mistral.co.uk
Message-ID: <833298458_OASIS_@mistral.co.uk>
Source record: 144483

In article <4oc8d2$fkv@moltar.cetlink.net>
jcalkins@CetLink.Net (Jim Calkins) said:-

>If you use an Atari ST and Korg M1 keyboard for MIDI recording,
>I need your help. I need an Atari sysex dump program and sysex data
>for the Korg M1's factory default patches. I deleted my M1's factory
>patches by mistake and need to restore them via the sysex utility and
>sysex M1 data. Please respond if you have these programs.
>
>I'll be glad to pay you for your trouble.
>
>Thanks,
>
>Jim
I was just browsing using CAB and there is a site which holds the sysex
data you want, at http://www.gate.net/~jsexton. I would have done
it for you but I dont own an M1 and im not sure exactly which files you
need. I downloaded 1 factory preset file in HQX format without any bother
though. Assuming you have CAB you can get them there. I think the program
to extract HQX files is fairly widely available on the net.
Even though you are offering money this information has been bought to you
for free without any strings attached. I'll never get on, you know.
Richard
--

---
dickie@mistral.co.uk | "...You don't need a weatherman to know which |
(richard thomas) | way the wind blows..." |
| (Bob Dylan) |

3507. Portland Atari Club Meeting

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: Martin.Crommie@f79.n105.z1.fidonet.org
Message-ID: <dc4_9605262343@crystals.aloha.or.us>
Source record: 144484

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Support your local Atari User Group Please Note Meeting Times and Places
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

***** ***** *****
* * * * *
* * * * * *
***** * * *
* * * *****

meeting Wednesday June 5th

At 7:30PM AT:

Smith Center at PSU
1825 SW Broadway -> Room 323<- on the third floor
Parking in the PSU Parking structure $1 before 7pm
FREE after 7pm

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

HTML Class and More!!!

__________________________
| Smith : : |
| Center : : |
| / <- :<- : |
| v : ^ : |
| Rm 323 : | : |
|_____________ __________| Broadway | |
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Go thru door, and n | |\ \
second door. Cross | | \ \
foot bridge. | | \ \
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To Vancouver -------->
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come visit us on our NEW WEB page at http://www.pacifier.com/~pac

```
_____________________________________________________________
| |
| Puddle City BBS Portland, Ore and The Portland Atari Club |
| Supporting ALL Atari products 1-503-289-9429 33.6 1.2 Gig |
|___________________________________________________________|
```

3508. STacy 4 and Misc Stuff For-Sale

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <4oclcc$914@madeline.INS.CWRU.Edu>
Source record: 144485

Hi,

Here's some Atari ST stuff that I'm not using
anymore. Those are my asking prices. I'm open to offers.
Buyer pays shipping. E-Mail me or call me at
216-729-0761 evenings EST.
I am also open to trade offers. E-mail me your list.

HARDWARE

Atari STacy4 $700.00
4 MEG RAM or best offer
52 MEG SCSI internal hard drive
720 3 1/2" floppy
External Power Supply
Corduroy/nylon carrying case with handle and shoulder strap
Has standard ST ports. MIDI, Parallel, Serial, Mouse, Joystick, DMA, Monitor
Has built in track ball, but if you wish you can use a mouse
Has built in backlit LCD 640x400 mono screen.
You can hook up either an external color or mono monitor.

Atari SF354 SS External Floppy Drive. Comes with power supply and
cable to connect to ST. Unit is in perfect working condidtion
but a little loud. $25.00

Spectre GCR by Gadgets by Small. This is the Apple Macintosh emulator
for the Atari ST/STe/TT/Falcon computers. Includes cartridge, disks,
box, and an extra disk of misc ST utils. $90.00

MISC

GE Soft Mighty Mic TT/32 4-32 Meg TT RAM Board.
0 RAM Installed Best Offer
TT RAM board that can hold 4-32 Meg of RAM. Board works but
when the machine gets hot the system bombs. With board removed
or system cold, system does not bomb. May be a MMU chip?

Translator ONE by Data Pacific, Inc. This is a hardware box that
connects to the ST to allow the ST to read MAC and IBM floppies directly.
This is a hardware only device, just plug it in and forget about it.
This came out before Specre CGR for the software only MAC emulator for
the ST. $25.00

SOFTWARE

NeoDesk 3.0 by Gribnif Software. This is the replacement desktop for
the ST computer. This is a great program for owners of ST's with versions
lower than TOS 2.06. Allows you many features like background picture,
placement of programs and custom icons on the desktop.
Comes with original books, but not original diskettes. (They got destroyed
by water damage). $10.00

GAMES

Imperium Game manual and registration card from Electronic Arts.
I no longer have the disks or box but for someone who needs
the docs here you go. $3.00

Conquest of Camelot by Sierra. Complete with box, docs, and disks $10.00

Dragonflight by Thalion. Complete with box, docs, and disks $10.00

Gold Rush by Sierra. Complete with box, docs, and disks $10.00

Omega by Origin. Complete with box, docs, and disks $10.00

Wayne Gretzky Hockey by Bechesda Software. Complete with
box, docs, and disks $10.00

Crystal Castles by Atari. Disk only $5.00

BOOKS

Compute's Technical Reference Guide to Atari ST TOS Vol 3.
Includes fully commented C and machine language examples. $5.00

The Essential Atari by Jerry Willis. A How to use your Atari ST.
Includes Installing and setting up, Selecting and using software,
and Programming with ST BASIC, LOGO, and GEM $5.00

MAGAZINES

I have a large selection of mostly 80's and early 90's Video Game and
Computer Magazines, Books, and Newsletters for various systems.
Please E-mail me for a current listing.
--
Novell DOS 7.0 and IBM OS/2 user Fred Horvat
Atari TT030 / MultiTOS Free-Net Atari Portfolio Sigop
Atari Classic/LYNX/Jaguar gamer

3509. Games Software

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <13200_GSmith00@mettav.demon.co.uk>
Source record: 144486

Hi

Does anyone know where I can get hold of ST Games software these days ?
I'm especially looking for Another World and Robocop 3.

Garfield

Garfield@zippy.spods.dcs.kcl.ac.uk

* Kivi 1.41a *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3510. Re: 3D Calc + and PFM Plus - still supported?

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <Ds2qzB.HFr@cix.compulink.co.uk>
Source record: 144487

3d Calc+ is being supported by the FaST Club in the UK - at least they supply an updated version (v3.20). They can be contacted at: stclub@cix.compulink.co.uk

Hope this helps!

Ian

3511. Oasis 2 registration

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <833223760_OASIS_NEWS@mbha.demon.co.uk>
Source record: 144488

I have thought long and hard about posting this but I thought that others may have had the same experiences as myself and keeping quiet doesn't resolve any problems.

I thought it was a good idea. I thought I would support the Oasis team, so I sent off my 20 quid last Monday.

On Saturday I got an email from Phil, enclosing a key file. It didn't work. I sent an email to Phil saying it didn't work, and got a reply back (also on Saturday) saying it was my fault for using several different email addresses (that's what Oasis does isn't it?). He said I should change the Oasis set up to match the name and email address he had built into the key file. Then it would work. I did. It didn't.

So I wrote to Phil (again Saturday), saying that in my view it doesn't make sense to register software to a named user *and* a named email address, since oasis allows several users addresses, and I may want to change providers anyway (I am on 1st June). A fair point I thought, but as I have come to learn about Phil, no answer is a frequent deafening reply.

No answer.

I wrote again today (Monday) politely enquiring what progress on the key file.

No answer again, the (unfortunately) most common result of mails to Phil in my experience. Yes he is busy, yes I expect he gets a lot of mail. But no, this is no excuse for bad manners.

I started off being impressed with the quality of Oasis 2. Having had a chance to use it, I have rapidly got fed up with being logged off arbitrarily, with getting bad packets, and with the mail reader refusing to display any mail with a Mime line in the header, even if it is a bog standard email. Also numerous other bugs and things that don't work.

I have asked Phil for my money back. I will continue to use AtariNos because it just isn't worth the hassle. I am not angry, I have just changed my mind.

--
dave

---
daveb@mbha.demon.co.uk

3512. Re: Oasis 2 registration

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <4ocucd$kop@panix2.panix.com>
Source record: 144489

daveb (daveb@mbha.demon.co.uk) wrote:
: I have thought long and hard about posting this but I thought that others may
: have had the same experiences as myself and keeping quiet doesn't resolve any
: problems.

: I thought it was a good idea. I thought I would support the Oasis team, so I
: sent off my 20 quid last Monday.

: On Saturday I got an email from Phil, enclosing a key file. It didn't work. I
: sent an email to Phil saying it didn't work, and got a reply back (also on
: Saturday) saying it was my fault for using several different email addresses
: (that's what Oasis does isn't it?). He said I should change the Oasis set up
: to match the name and email address he had built into the key file. Then it
: would work. I did. It didn't.

: So I wrote to Phil (again Saturday), saying that in my view it doesn't make
: sense to register software to a named user *and* a named email address, since
: oasis allows several users addresses, and I may want to change providers
: anyway (I am on 1st June). A fair point I thought, but as I have come to learn
: about Phil, no answer is a frequent deafening reply.

: No answer.

: I wrote again today (Monday) politely enquiring what progress on the key file.

: No answer again, the (unfortunately) most common result of mails to Phil in my
: experience. Yes he is busy, yes I expect he gets a lot of mail. But no, this
: is no excuse for bad manners.

: I started off being impressed with the quality of Oasis 2. Having had a chance
: to use it, I have rapidly got fed up with being logged off arbitrarily, with
: getting bad packets, and with the mail reader refusing to display any mail
: with a Mime line in the header, even if it is a bog standard email. Also
: numerous other bugs and things that don't work.

: I have asked Phil for my money back. I will continue to use AtariNos because
: it just isn't worth the hassle. I am not angry, I have just changed my mind.

: --
: dave

: ---
: daveb@mbha.demon.co.uk
: ---
:

Thank you Dave. I was gonna try this program but if it has a bug in it's
support I guess I'll pass too and save my money. It's a shame good things

comes in bad packages.....!!!!!
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

3513. Re: Falcon Specific Games

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: Katherine L Ellis <kellis@mtholyoke.edu>
Message-ID: <Pine.ULT.3.91.960527145526.14972C-100000@mhc.mtholyoke.edu>
Source record: 144490

Hi, I'm a woman and I can tell you that I really love the games made by=20
Reservoir Gods, such as Tautolgy II, Skyfall, Double Bubble. There's=20
also a new game that will be coming out maybe in the fall, called Willie's=
=20
Adventures. If you want a preview of this last game, there's a demo on=20
the net that can give you a little sneak preview. As for the first three=
=20
games, they are what you call reflection games. I personally hate the=20
shoot-them-ups and the Super Mario types. Tautology II belongs to the=20
Mahjoong type, but nicer tiles and competitive option. Skyfall, a=20
tetris/columns type game, is really worth checking out...there are=20
obstacles and you can turn the columns diagonally. Double Bubble is=20
fun...a little dragon that blows bubbles to kill his enemies...might=20
sound babyish but not as easy as it seems. There's also a pinball game=20
with three different levels that is really well done...it's called=20
Starball. The graphics on all of these games are quite nice and bright, an=
d=20
the games themselves are very addicting. Any more questions, let me=20
know. =20

On Mon, 27 May 1996, James Partner wrote:

> Date: Mon, 27 MAY 96 13:28:16 GMT=20
> From: James Partner <jpartner@track83.demon.co.uk>
> Newgroups: comp.sys.atari.st
> Subject: Falcon Specific Games=20
>=20
> Has anyone got any suggestions / recommendations for any Falcon specific=
=20
> games? I've never really looked around for any, but the wife wants me to =
get a=20
> few for her to play - it's either that, or she'll probably start to take =
an=20
> interest in usenet newsgroups :-)
>=20
> PD / Shareware / Commercial, not important.
>=20
> Any comments greatly appreciated.
>=20
> James
> --=20
>=20
> =C9=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=
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```
=CD=CD=BB
> =BA InterNet: jpartner@cix.compulink.co.uk NeST....: 90:100/101.0@nest.f=
tn =BA
> =BA jpartner@track83.demon.co.uk FAN.....: 95:150/106@fanfiles=
.ftn =BA
> =C8=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=
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>=20
```

3514. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: jnorton@ra
Message-ID: <4ocn48$esf@thoth.nilenet.com>
Source record: 144491

PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:
: Perhaps I am to lazy to edit. Its amazing one would spend that kind of dollars
: for an 040 box that costs below a grand in the Mac market.

Which Atari do you own? How do you like it? Are you an educator? Do
you participate in Apple Usenet newsgroups? Are you an Apple advocate?
Do you express your advocacy in a particular Apple newsgroup?

3515. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960527085806.6134E-100000@moose.erie.net>
Source record: 144492

On 26 May 1996, PETER SINCLAIR-DAY wrote:

> In article <31a89ba02bd4d31@sn.no>, hallvart@sn.no (Hallvard Tangeraas) writes:
> > Peter Sinclair-Day (sinclap2954@cobra.uni.edu) wrote:
> >
> > [useless crap deleted here to save bandwidth]
> >
> >
> >>| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
> >
> > Ignore this guy! He's just out to cause aggrevation as he obviously has
> > nothing better to do. I'm not going to comment upon any of his crap and I
> > suggest you (the reader of this) don't either as that's exactly what he
> > wants us to do... what a looser!
> > Besides he hasn't learnt how to quote without keeping the whole posting!
> > Perhaps his editor isn't even an editor on his 'superior' non-Atari
> > system :-).
>
> Perhaps I am to lazy to edit. Its amazing one would spend that kind of dollars
> for an 040 box that costs below a grand in the Mac market.
>

Perhaps you're an asshole who's greatest achievement in life is
harassing other newgroup users! Go play with your close-out special
Newton 110!. Sinclap, living proof that even the Internet has hemorrhoids!!!

3516. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <xxAPy9I.brimiller@delphi.com>
Source record: 144493

PETER SINCLAIR-DAY <sinclap2954@cobra.uni.edu> writes:

>You got to be kidding.. $2800 for an 040 box and $3200 for an 060 box in 1996!
>Does this include a monitor?
>
>Whats so special about outdated ST software? $1899 buys a GateWay Pentium 133
>system and PowerComputing PowerCenter PPC604 plus a software bundle..
>
>What ever happened to Power with out the Price?

We want real computers, Peter. . . ones that don't break, ones whose warranties
mean something (unlike Apple), reliable machines (unlike Apple), from people
we can trust (unlike Apple and Gateway). We also don't like being chained
to a single producer of hardware, like Apple effeectively remains.

Power without the price still exists. Unfortunately, the greatest price we
have to pay is putting up with your off-topic blather.

Guess you got tired of the Amiga groups beating you up and came back for the
same treatment here, eh?

BR Miller
Boston, MA

3517. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <5TJOSND.brimiller@delphi.com>
Source record: 144494

PETER SINCLAIR-DAY <sinclap2954@cobra.uni.edu> writes:

>Perhaps I am to lazy to edit. Its amazing one would spend that kind of dollars
>for an 040 box that costs below a grand in the Mac market.

An unexpandable Mac box with no future and shoddy reliability, not to mention
outdated software and no future OS development. . .

Ouch, the truth hurts, doesn't it, Peter?

BR Miller
Boston, MA

3518. Re: Pic conversion under Gemview

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <32085609_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 144495

In article <4ob4f7$6rd@rigel.pixi.com>
koh@pixi.com (Keith Hasama) wrote:-

>One thing I've done is to use Imagecopy to convert the image to a 128
>color picture, and then save it. The picture looks pretty much the same
>at 128 colors, and the first 16 are your palette colors.

Keith can you give the exact procedure for this, as I've been trying to do the
same for use with Thing, all seems well, that is the picture is correctly
shown within IC4, but on loading into Thing it changes the palette.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

3519. Looking for CODERS...

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: swooding@news.etc.bc.ca
Message-ID: <1996May27.194701.23107@news.etc.bc.ca>
Source record: 144496

I'm looking for coders for the Atari Mega/ST/e. If anyone is interested.
The name of the group is Synalogue. We are composed of four members
currently, David Toews, Ryan Goolevitch, <myself>, and Eric Hennessy.

Trideja, for the moment (a MOD group, Dave, Ryan and myself), makes up
the better part of the group. You may visit our WebSite (Netscape 2.0)..
http://www.wimsey.com/~johng/trideja.html

Please email or for details/credentials, if interested.

Thanx!
--
```
*-----------------------------------------------------*
|Simon Woodington or ---------------\ |
|Dance (Hehe) E-mail at: \______ | |
|swooding@cln.etc.bc.ca \________\ |
|-----------------------------------------------------|
|* * * Now a member of the HTML Writer's Guild. * * * |
|-----------------------------------------------------|
|URL: http://westview.schdist42.bc.ca/student/simonw/ |
|-----------------------------------------------------|
|"If I decide to turn the other cheek, then I've |
| already ducked the first swing."-SMW. |
*-----------------------------------------------------*
```

3520. Re: TOS ERROR MESSAGE LIST

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31aa2d7851d1240@sn.no>
Source record: 144497

Marc Laan (marcl@solair1.inter.NL.net) wrote:

>> decided to post my TOS-error list her...
>
>Thanx Hallvard. But where is error nr. 38, that I use to meet everyday
>using CAB?

Not sure... I got the information from various magazines. Some were missing
for some reason. If anyone else has info about the missing ones I'd be
happy to add them to the list.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

3521. WTF:CAB CAB.OVL etc.

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960527180538.23671A-100000@epicycle.lm.com>
Source record: 144498

I hear that new versions of CAB, CAB.OVL, Antmail and others are out!
Anyone know where to get them from? With my split registration between
Denesh and Dan Ackerman, I have no idea when they will get here via
USMAIL! Would like to speed up the process a bit.

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3522. Re: Removable HDs

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: hace@delphi.com
Message-ID: <JNJvyPe.hace@delphi.com>
Source record: 144499

Daniel W McAndrew <mcandrew.d.w@nort.bwi.wec.com> writes:

>If you want to hook up to a Falcon, all you'd need would be the SCSI-2
>cable. Buying the external version of the EZ135 provides you with the
>case, power supply (maybe a single cartridge as well.

You WONT need a SCSI 2 cable, the EZ135 uses an old fashioned (SCSI 1) 50
pin Centronics connector, not a new MINI 50 SCSI 2. All you need for the
Falcon or TT (which have a built in SCSI interface) is a 25 pin to Centronics 50
cable.

By the way, the EZ135 is an IDEAL hard drive for the ST/TT/Falcon.

I have TWO of them.

George

3523. Re: Removable HDs

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: hace@delphi.com
Message-ID: <JNCsSfe.hace@delphi.com>
Source record: 144500

Gustavo Comezana <comezana@math.psu.edu> writes:

>Another question about the SyQuest EZ135: is it fast enough to use
>with Cubase audio?

I would think the EZ135 is marginal. It has something like a 10 or 12 ms access speed, but you can get hard drives down to 7 or 8 ms now. The EZ135 could be a tad too small for direct to disk recording too. It should be fine for MIDI files, but digital recording takes lots of disk space.

George

3524. Re: Oasis weekend repair job

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <6471759_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 144501

In article <832706088_OASIS_@hookup.net>
martinr@hookup.net (Rick Martin) wrote:-

>Anyone have any news about this weekends repair job on Oasis 2 ? There
>seems to be a blackout of news coming out from this session . Oooh
>that sounds almost like a military strategy ! No seriously now anyone
>know what's going down ?

This weekend development has slowed down due to Kate and I dragging Dave off
to a party last night, we got home at 4:40 this morning after having to walk
home. Dave left at about 3:30 muttering will have to do some more work on the
new ftp code/.....

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

3525. Re: Atari 1040STF (?)

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GE2VFBUWUp@tos.ak.planet.gen.nz>
Source record: 144502

In <31A616B4.3987@cfcsc.dnd.ca> Ken Macdonald wrote :

>> 3. Can the ST use an Amiga mouse?some mice have a switch on the bottom(like my Eclipse) which can be set for Amiga or Atari. otherwise no.

You can use an Amiga mouse that has no switch, if you are willing to take
it apart and swap two of the wires in of the cable. I can't remember which two,
but maybe someone else can help there.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| *** Please note new email address. *** |
+---+

3526. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <31A9E38C.282B@cfcsc.dnd.ca>
Source record: 144503

Robert Schaffner wrote:
> In <4nqmv1$bgn@blackice.winternet.com> Rich Mier wrote:
> > Daimond Edge is a VERY Good Hard Disk Maintance program by Oregon
> >Research Associates. BTW, I sent them printouts so they can fix the problems.
> Yes, i have a chance to get a demo from ftp?
> regards, Robert

Just a warning here.
Diamond Edge, while being an excellent program(I've used it for years) does not work with HD
Driver. So if you will be moving to that driver, for its own reasons or because you will be using Outside, be advised that Diamond Edge will not work. Correct, supplied with HD Driver,
will work.

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Quï¿½bec dit oui, Quï¿½bec dit non=Quï¿½bec, la nation dans le pays du Canada

3527. Re: Writing a St emulator for the PC

Newsgroup: comp.sys.atari.st
Date: 1996-05-27 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <31A9E447.33D3@cfcsc.dnd.ca>
Source record: 144504

AppaFlorian Klaempfl wrote:
> Hello,
> is anybody interested to write a ST emulator for the PC?
> I did some tests and a P100 is able to intpret (!) 68k code with the speed
> of a 68000-8MHz. I write the code with a 32 bit pascal for the PC
> (freeware and TP compatible).
> For example a BRA 8 bit takes an equivalent of 6 68000-8 cycles, a MOVE.L D0,D0
> 12 cylces (not so good).
> Please mail me:
> Florian Klaempfl
> fnklaemp@cip.ft.uni-erlangen.de

rently the Magic brothers are writing an ST (emulator? - I know they hate
that word!) for PC's. Same idea as the MagicMAC.

--
Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Quï¿½bec dit oui, Quï¿½bec dit non=Quï¿½bec, la nation dans le pays du Canada

3528. Re: Where do I get Atari Equipment?

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: rseguin@netcore.ca
Message-ID: <Ds3FHI.KtD@netcore.ca>
Source record: 144413

eogden@kern.com (Evette Ogden) wrote:

>Hi there. I used to own an Atari 520ST back in 1986-89 and I miss it
>dearly. I happen to grab one at a Rummage Sale for $5, but it has no
>power supply, disk drive, nothing. I am hoping to find someone out there
>that can either sell me an external disk drive, power supply, and monitor
>cable (this one has no RF).

>Can anyone help me? Or at least send me a catalog?

>-=Evette Ogden=-
>eogden@kern.com
>http://www.kern.com/~ogden/

You can find Atari hardware and software at Toad Computers
http://www.toad.net/
info@toad.net

3529. FX drivers for EMS. A week away?

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4odrq2$o28@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 144414

Anybody know what Georg is up to on the fix for the EMS driver for the FX? I want my 14 (16) megs back!

Dan

3530. UK: For Sale.

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <13253_Spencer@mettav.demon.co.uk>
Source record: 144415

The following items are for sale:

VideoMaster digitiser and colour splitter for the Falcon. 60 UKP

Tape Streamer. 512Mb QIC mechanism with 11 150+250Mb tapes. 120 UKP.

MagiCMac 1.23, turn any Mac (68030 or better, or a PowerMac!) into an
Atari compatible mean machine. 70 UKP

Calligrapher Gold. WYSIWYG wordprocessor. 25 UKP.

EIZO 6500 Flexscan monitor. 21" multiscan monitor, suitable for use
on TT or any VGA type output (does TT high or SVGA, but monochrome
only). 300 UKP, buyer collects.

Proflight flight simulator (for STFM, STe or TT, doesn't work on the Falcon
:-(10 UKP

STWorld magazines, issues 24 - 26, 29 - 32 and 34 - 53.

Vidi-ST video digitiser, this is only the digitising cartridge and no
colour splitter so £20 is the suggested price (inc. P+P)

View II, file viewing program. Designed for integration into the desktop.
Handles many file types (SEQ, pictures, samples, text, etc.) 8 UKP

Timeworks 2 plus two manuals on Desktop Publishing with it. 20 UKP
(inc. P+P).

Epson FX80 emulation cartridge for DeskJet, Deskjet+ and Deskjet 500.
20 UKP.

Printer Port buffer module, made by Paul Rossiter for HP Deskjet
owners. 10 UKP (inc P+P).

Star LC10 Dot Matrix printer. Nothing, but buyer collects!

STFM 512k RAM expansion. Postage and packing only.

E-Mail me with any offers for items you may want.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3531. Re: Neodesk 4 Problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <13278_hsideras@mettav.demon.co.uk>
Source record: 144416

Hi Martin, on 24 May 96 you wrote:
MB> Organization: EUnet Belgium, Leuven, Belgium
MB>
>> Have any bug fixes come out for Neo4, or should I be re-configuring my
>> system?
MB>
MB> Which version are you using? The early Neodesk4 and Geneva releases
MB> contains many bugs. A lot of then are removed in the release 4 of
MB> Geneva and release 3 of Neodesk 4.

Neodesk has had two patched updates since then. You'll need both to upgrade
from release 003 to release 005. I've found them in the CIX support area for
the new distributor (Titan Designs) but I don't know where they'd be
available for ftp - sorry.

neo_003.lzh 410331 Converts Neodesk v4 Release 002 to 003 Master Disc
neo_004.lzh 303621 Converts Neodesk v4 Release 003 to 004 Master Disc
neo_005.zip 217494 Converts Neodesk v4 Release 004 to 005 Master Disc

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3532. Re: Linux for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <13279_hsideras@mettav.demon.co.uk>
Source record: 144417

Hi Martin, on 24 May 96 you wrote:

MB> Organization: EUnet Belgium, Leuven, Belgium
MB>
MB> I tried N.AES on my TT. It's pretty fast indeed. For those who love to
MB> see some figures I included Gem-bench 4
MB>
MB> GEM Bench v4.03 • Ofir Gal - 3 March 95
MB> ==
MB> TT 030 TOS 3.06
MB> AES v4.10
MB> GEMDOS v0.32
MB> MiNT 1.0C
MB> Blitter not present
MB> NVDI 3.01 present
MB> Video Mode: 1280*960*2
MB> LineF FPU installed
MB> Run and Malloc from STRAM
MB> Ref: TT + Fast RAM + FPU, ST High
MB> ==

Can I make a request from all people who post Gembench results. Whatever you think of benchmarks in general, the figures it dishes out are compared to the *bare* machines *without* NVDI unless user sets are used. Unless you are benchmarking NVDI itself, any results shown that include NVDI are rigged to make the results worthless for the application you're testing. If it's possible to produce results referenced to an NVDI'd setup it wouldn't be so bad, but can we please all use Gembench properly so that we can understand the results without reinterpretation?

MB> RAM Access: 1.905 68%
MB> ROM Access: 1.985 71%

What on earth's happening here? NVDI might reduce these figures by 1 or 2% so the rest is down to N.AES ?

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3533. Atari World

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: RStreet@mettav.demon.co.uk
Message-ID: <13281_RStreet@mettav.demon.co.uk>
Source record: 144418

I dont suppose anyone could tell me what happend to that Atari magazine
Atari World by any chance I can`t find it anymore.....

rstreet@mettav.demon.co.uk
Rory

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3534. Re: Removable HDs and Cubase Audio

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4oe2i4$esj@dodgson.math.psu.edu>
Source record: 144419

In article <JNCsSfe.hace@delphi.com>, <hace@delphi.com> wrote:
>Gustavo Comezana <comezana@math.psu.edu> writes:
>
>>Another question about the SyQuest EZ135: is it fast enough to use
>>with Cubase audio?
>
>
>I would think the EZ135 is marginal. It has something like a 10 or 12 ms
>access speed, but you can get hard drives down to 7 or 8 ms now. The EZ135
>could be a tad too small for direct to disk recording too. It should be fine
>for MIDI files, but digital recording takes lots of disk space.
>
>George

Thanks for posting. Concerning access speed, I did know what the
access speed of the EZ135 was; the question aimed more at what access
speed you *need* to run Cubase Audio satisfactorily. Also, about size:
form what I understand, a 135 Mb cartridge should be able to hold
about 5 minutes of 4-track, 50 MHz audio; is this correct? And while
we are on the subject of system requirements, will Cubase Audio run on
a Falcon with an SM124 monitor, or do you need a VGA for it?

Gustavo

3535. Re: Removable HDs

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <4oe37f$og@erinews.ericsson.se>
Source record: 144420

>If you want to hook up to a Falcon, all you'd need would be the SCSI-2
>cable. Buying the external version of the EZ135 provides you with the
>case, power supply (maybe a single cartridge as well.

George wrote:
> You WONT need a SCSI 2 cable, the EZ135 uses an old fashioned (SCSI 1) 50
> pin Centronics connector, not a new MINI 50 SCSI 2. All you need for the
> Falcon or TT (which have a built in SCSI interface) is a 25 pin to Centronics 50
> cable.

Yes, you need that cable. The cable you've got with the drive is 50 pin (SCSI-1)
to centronics 50 (SCSI-1) pin.
I have a tower falcon and therefore I have taken the EZ out of it's box and
put it into my falc into one 3.5" space.

> By the way, the EZ135 is an IDEAL hard drive for the ST/TT/Falcon.
> I have TWO of them.

Lucky you. I shall also buy one more for my STE.

>Another question about the SyQuest EZ135: is it fast enough to use
>with Cubase audio?

George wrote:
> I would think the EZ135 is marginal. It has something like a 10 or 12 ms
> access speed, but you can get hard drives down to 7 or 8 ms now. The EZ135
> could be a tad too small for direct to disk recording too. It should be fine
> for MIDI files, but digital recording takes lots of disk space.

Yes. I have only tested playing up from the EZ.
It can at least manage 8-tracks.
I mean I have a 2 minutes samples which I, with CAF, played 8-tracks simultaneosly
without any problems.

Best regards

****

V O I S T E R L I T Z
c/o Ronny G&#65533;rdh Atari Falcon 030, 16/18/32/36 MHz+16 Mb
Hantverkaregatan 35A 540 Mb EIDE, 1 Gb SCSI-2, BigTower, EZ135
Sweden Blow-up II, KFC 15" S-VGA, Datalight 28k8
S-371 35 Karlskrona Toshiba 3,5X CD-ROM, CAF + various synths

Int: +46 455 182 78 (home)
+46 455 39 5416 (work)
email: epkrgdh@kaepk.ericsson.se
http://www.geocities.com/SunsetStrip/5682/index.html

****

3536. STE,accesories,synths,midi gear FS

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <4oe57d$78i@news.pacifier.com>
Source record: 144421

Synth Gear FS:

True Analogue Classic: Sequential Circuts Pro-1 Synth
with manual $350 .

Casio CZ-101 with manuals & cartridge...great shape $125

Other FS

Atari STE with 4 megs ram plus mouse, joystick & software $200

Atari color monitor $35

Atari mono monitor $35

NOTE: MONITORS WILL ONLY BE SOLD AFTER STE IS SOLD

Mouse Master $20

Monitor switchbox for ste or st $20

DR T's Universal Midi Editor X-OR $25

buyer pays all shipping charges

BTW : I live in Vancouver, Washington NOT Canada

3537. Geneva

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4oe7de$fot@dodgson.math.psu.edu>
Source record: 144422

What is the current version of Geneva? I have Geneva 1.02; have there been significant changes/additions/improvements since? Thanks.

Gustavo

3538. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: colbee@tynslip1.apana.org.au
Message-ID: <833269898_OASIS_NEWS@tynslip1.apana.org.au>
Source record: 144423

>> In article <1996May26.014737.54862@cobra.uni.edu>
>> sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) said:-
>> Peter Sinclair-Day should have said "I have no life, very little brain, and
>> nothing better to do than annoy others. My purpose in life is to be a
>>right royal pain in the butt"
>
>> Next, I am sure, he will start to list his brands of toilet roll, toothpaste,
>> etc., and to extoll their virtues above all others.
I'm sorry. I have to retract the last statement. peter's conduct indicates
that he is unlikely to use either toilet paper or toothpaste!
Reflecting on his chosen name, "sinclap" one ponders:
sin - short for sinus
clap - a venereal disease
Does this indicate peter spends time with his dick up his nose? Possibly he
couldn't fit it in his mouth? There was probably too much crap in there to
fit!!

--

G U I T A R I S T colbee@tyndale.apana.org.au

3539. Re: Removable HDs and Cubase Audio

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <4oeer2$og@erinews.ericsson.se>
Source record: 144424

>>Gustavo Comezana <comezana@math.psu.edu> writes:
>>
>>>Another question about the SyQuest EZ135: is it fast enough to use
>>>with Cubase audio?
>>
>>
>>I would think the EZ135 is marginal. It has something like a 10 or 12 ms
>>access speed, but you can get hard drives down to 7 or 8 ms now. The EZ135
>>could be a tad too small for direct to disk recording too. It should be fine
>>for MIDI files, but digital recording takes lots of disk space.
>>
>>George

Gustavo wrote:
>Thanks for posting. Concerning access speed, I did know what the
>access speed of the EZ135 was; the question aimed more at what access
>speed you *need* to run Cubase Audio satisfactorily. Also, about size:
>form what I understand, a 135 Mb cartridge should be able to hold
>about 5 minutes of 4-track, 50 MHz audio; is this correct? And while
>we are on the subject of system requirements, will Cubase Audio run on
>a Falcon with an SM124 monitor, or do you need a VGA for it?

Hi

It takes approx 12 meg per minute in stereo (6 meg mono 50 kHz).
So with 5 min, 4-tracks is approx 120 meg.

50 Khz not 50 Mhz!!

You can happily run CAF with SM124. It's even better because it's
going faster when you run in monochrome.

****
V O I S T E R L I T Z
c/o Ronny G�rdh Atari Falcon 030, 16/18/32/36 MHz+16 Mb
Hantverkaregatan 35A 540 Mb EIDE, 1 Gb SCSI-2, BigTower, EZ135
Sweden Blow-up II, KFC 15" S-VGA, Datalight 28k8
S-371 35 Karlskrona Toshiba 3,5X CD-ROM, CAF + various synths

Int: +46 455 182 78 (home)
+46 455 39 5416 (work)
email: epkrgdh@kaepk.ericsson.se
http://www.geocities.com/SunsetStrip/5682/index.html
****

3540. Monkey Island I disk unreadable

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: Nicholas Bales <bales@garonne.stortek.com>
Message-ID: <31AAC542.6847@garonne.stortek.com>
Source record: 144425

Help!

I've been playing Monkey Island for a while and it seems like I'm nearly finished. The problem is after all these years the 3rd disk seems to have become unreadable just at the point when I get to meet with LeChuck...

The problem file is called DISK3.LEC and is 707Kb large.

Could somebody please mail me this file somehow? Otherwise I'm going to have to shoot my brains out on the deck of LeChuck's ship

I have the original box, manual, disks, with the codewheel and everything, so this is not piracy.

Thanks a lot,

Nick

3541. Upgrading a 4 Meg ST with new ROMS

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: andre@ice.cb.hva.nl
Message-ID: <4oefpv$1tc@ice.cb.hva.nl>
Source record: 144426
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello,
Recently I've bought a 4 Meg ST. The TOS version is very OLD and I want to
upgrade it. However, the TOS is in 2 ROM and I've got a upgrade in 6 ROMS.
Do I need to change anythin on the board or an I just plug them in.

Please respond by E-mail ! I am NOT a regular reader of this group ....

Greetings,
--
Andre van der Vlies <andre@cb.hva.nl>
System Administrator
Hogeschool van Amsterdam
Stadhouderskade 55, Amsterdam
tel: (+31) 20 5702654
http://www.cb.hva.nl/~andre
Key fingerprint = 99 DC D6 01 96 C2 48 80 DC 9C D5 D2 34 F6 A6 5D

3542. Mint distribution - where to find

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: Dave B <daveb@mbha.demon.co.uk>
Message-ID: <833279664snz@mbha.demon.co.uk>
Source record: 144427

Subject line says it all really, does anyone out there know the best place to find the full (current) Mint distribution? Plus docs. Musat have lots of docs otherwise I will get into strife.

All help gratefully received...

--
Dave B
---
daveb@mbha.demon.co.uk

3543. Re: word chinese

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: ad910@lafn.org
Message-ID: <1996May28.102750.16833@lafn.org>
Source record: 144428

In a previous article, collins@upanet.uleth.ca (Patric Collins) says:

>does anybody know of a program that lets you type chinese on the atari
>computer?
>
>thanks for any input
>
>patric
>
>---
>Libby & Patric Collins-April e-mail: collins@upanet.uleth.ca
>
>********************May Your Heart be Unbending In The Path Of*********
> COURAGE and JUSTICE
>
> Z soldiers
>

I have also been trying to find an equivalant, on the Atari platform,
to the Chineese word processors/translators that are available for the
IBM and MAC platforms.

The best thing I have found is "Chindex", a translation aid written by
Hartmut Bohn, PhD, in Bonn, Germany.

I contacted Hartmut and got a full version of the program last fall.
Unfortunately, I ran out of time and haven't worked with it for a
while, so I don't remember as much as I'd like about the research I
did on it (and other programs, docs, pubs and such I found at the
IFCSS site).

If I remember correctly, it uses either the Big Five or GB format, i.e.,
two 7-bit ascii characters (ascii 0-128) are used to point to a bit map
in an array (a Chineese character or other "picture") which is then
printed to the screen and can be sent to your printer. This is a
"standard" method to encode Chineese for electronic transmission; I
think you can even get several daily or weekly net-newspapers out of
Hong Kong which Chindex (or another "decoder") will then render to
screen in proper Chineese Characters.

I was able to find a "dictionary" document at ifcss, which I then
organized into sort of a hard-copy code book. That is, the ascii pairs
were ordered in logical, ascending order (like, aa,ab,ac,
...az...etc.). Each pair represents a particular character.

Although there are thousands of Chineese characters which are represented by the "code", it is not limited to Chineese, exclusively. The first part of my ascii-pair sequence "code-book" printed out characters in Kanji, Russian, English, and something similar to the "dingbats" font- uh, that is, hearts, stars and stuff- as well as lines and patterns that can be used to contruct graphics.

I don't have Hartmut's current e-mail address, he moved to Bonn in December from Trier, but I'm hoping to contact him this summer. Or, please, try contacting him yourself! ;^)

Ifcss should,at least be a good place to start your search.

A demo of the program is available
at:

ftp.ifcss.org

Full and partial ftp mirrors of this directory:
[send email to cyl@ifcss.org to be on this list]

CHINA, Beijing: info.bta.net.cn:/pub/software [partial]
Guangdong: info.gz.gdpta.net.cn:/pub/mirror/chnsoftware [partial]
ShaanXi: ftp.xanet.edu.cn:/pub/chinese-soft [partial]
Taiwan: ftp.edu.tw:/Chinese/ifcss/software [full]
ftp.ntu.edu.tw:/Chinese/ifcss/software [full]
iiiafs.iii.org.tw:/Chinese/ifcss/software [full]
HONG KONG,: ftp.cuhk.hk:/pub/chinese/ifcss/software [full]
JAPAN: ftp.fedu.uec.ac.jp:/pub/china/software/IFCSS [full]
SINGAPORE,: ftp.technet.sg:/pub/chinese [full]
USA, California: cnd.org:/pub/software [full]
New Mexico: phaiakon.nmsu.edu:/pub/software [full]

If you are like me, you neither speak, read, nor understand Chineese... but you still have a use for it, and would REALLY like a program that could translate English into Chineese and vice-versa. Or, alternatively, something that would allow you to "construct" Chineese characters by assigning a "brush-stroke" to each of the keyboard characters; use the brush-strokes to create a character; then move on to the next character with the "tab" key (or some such other key stroke).

I haven't found anything like that for Atari. I was just trying to help out my next-door neighbors (Chineese immigrants). We can now use the code book to look up each character they need to print out; I can then create a document of the ascii-pairs that stand in for the Chineese characters in the document they wish to print; and, finally, Chindex can convert the ascii-pairs back to Chineese characters and print the document.

Not the most efficient or desirable system, but it can be done. Please,if you find something better, let me know!! As I said, my explorations and research into this problem were cut short, but the problem is still there.

Hope this helps a bit.

Bob

3544. Re: Geneva

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960528131335.11663C-100000@vesta.amp.uni-hannover.de>
Source record: 144429

On 28 May 1996, Gustavo Comezana wrote:

> What is the current version of Geneva? I have Geneva 1.02; have there
> been significant changes/additions/improvements since? Thanks.
>

I guess the current version is V4.0. There have been lots of changes, I
think (I don't know the older versions).

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

3545. Re: Oasis weekend repair job

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: postmaster@irana.demon.co.uk
Message-ID: <833358374_OASIS_@irana.demon.co.uk>
Source record: 144430

In article <6471759_Beta04_OASIS_NEWS@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) said:-

>
>This weekend development has slowed down due to Kate and I dragging Dave off
>to a party last night, we got home at 4:40 this morning after having to walk
>home. Dave left at about 3:30 muttering will have to do some more work on the
>new ftp code/.....
>
You mean more headache for Dave and more bad packets for us?

--

---
gen@irana.demon.co.uk

3546. Re: Mint distribution - where to find

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2805961346330001@47.85.0.99>
Source record: 144431

In article <833279664snz@mbha.demon.co.uk>, daveb@mbha.demon.co.uk wrote:

> Subject line says it all really, does anyone out there know the best place
> to find the full (current) Mint distribution? Plus docs. Musat have lots
> of docs otherwise I will get into strife.
>
> All help gratefully received...
>

Not really sure exactly what you mean by 'full distribution'.

MiNT is usually distributed as source , although there are some binaries around.
MiNT on it's own is not much use, you need lots more tools & utilitites.

I would reccommend you get a hold of Knarf's German MiNT Distribution, as
it's the most current distribution of a complete MiNT package (AFAIK).

I'm not sure where this can be found (somebody else jump in here), but it
contains all of the tools & utilities that you should ever need.

The setup scripts are in German, but follow the indtructions & you should
get a fully set up MiNT in about I hour. Lots of documentation included
(English).

As a rough idea, the complete package is split up into several sub
packages; you can D/L what you want. Full package includes GCC compiler,
MiNT + Networking, & X11 .

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

3547. Re: Falcon Specific Games

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4oekjl$5rh@kaon.kuai.se>
Source record: 144432

Katherine L Ellis (kellis@mtholyoke.edu) wrote:
: Hi, I'm a woman and I can tell you that I really love the games made by
: Reservoir Gods, such as Tautolgy II, Skyfall, Double Bubble. There's
: also a new game that will be coming out maybe in the fall, called Willie's
: Adventures.

Anyone interested in the game "Willie's Adventures" should take a look at
our (New Beat Development) home page for more information. You will also
be able to find all new updates of it on the home page first.

A new version of the game is on the way and will possible be released at
the NAS convention in Gothenburg in June. Until then, take a look at the
preview from February, available on the New Beat Development Home Page:

http://www.kuai.se/~dhedberg/

Take care...

--
@ @
--oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
----
oOo oOo
U U

3548. Falcon Support Pages Update

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: David Mitchell <dmitchel@mcs.dundee.ac.uk>
Message-ID: <4oers3$4cj@dux.dundee.ac.uk>
Source record: 144433
Cross-posted to: comp.sys.atari.st,uk.comp.misc

Hi

Due to Rod McCall graduating this year I am taking over the running of the
Falcon Support Pages (though I don't have a Falcon!!). There is a link to
it from my homepage (URL on .sig). A couple of requests are for

1) Updates to the Falcon Developers List
2) Updates to the Falcon Games list

Please email responses to me.
All other comments & suggestions most welcome :-)

Davy

--
DAVID MITCHELL - Second Year Computer Science at Dundee University
Casterbridge : http://www.mcs.dundee.ac.uk:8080/~dmitchel/index.html
#include <stdio.h> main(){char x=76;printf("%c%c%c%c%c\n",x-4,x-7,x,x,x+3);}
Peace - "Zeroes and Ones will take us there!" (quote from a Jesus Jones song)

3549. New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <4oeu09$ido@zap.io.org>
Source record: 144434

To: sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY)
Subject: Re: New TT clone
Newsgroups: comp.sys.atari.st

> The fact that he finds it important to list the fact that he
> uses a Newton indicates Peter's preoccupation with
> unimportant, irrelevant trivia. Next, I am sure, he will start
> to list his brands of toilet roll, toothpaste, etc., and to
> extoll their virtues above all others. FRANKLY, peter, WE
> DON'T GIVE A DAMN!!! POQ!!!

s > If you don't give a damn, why did you respond?

'Cause you're a weenie with no life?

This forum was actually pretty quiet since Roger The Sad
Sheppard was read the riot act by the New Zealand government for his
net abuse in comp.sys.atari.st. Please refrain from bringing back
the type of non-objective, abusive, "my computer is better than your
computer = I do so have a bigger one than you do" that Roger was
wont to wibble on about - it's not welcome here, and does nothing to
further the lot of Atari users, who are just simply trying to get on
in an admittedly Micro$oft/Bi66 6ates-driven world, and need to help
each other out in any way we can.

It may come as a surprise to you, Sinclap, that some of us
PREFER to stick to this platform. And why not? To us, we can get a
lot done on a system that DOESN'T require excessive hardware
overhead, including your beloved Macs (no slur meant to Macintosh,
as it's my second choice of platform). The fact is, there's still
computers being made, there's STILL software support, and there's
STILL people using the computers already out there. You wouldn't
believe it here in Canada, where used Ataris are actively sought out
by first-time computer buyers because of their reputation as a
non-hyped, no-nonsense computer platform that gets things done.

We're here - and we're not going to dry up and blow away, as
you're eventually going to when you discover that you're screaming
in a vacuum here. You are a virtual joke, Sinclap - go away.

>>1996 book of the year: Rush Limbaugh Is A Big Fat Idiot - Al
Franken

Now there's something we CAN agree on :)

... You're obviously suffering from delusions of ADEQUACY!
___ Mountain Reader II - #00000007

3550. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996May28.085842.54906@cobra.uni.edu>
Source record: 144435

In article <xxAPy9I.brimiller@delphi.com>, Brian-Roland Miller <brimiller@delphi.com>
writes:
> PETER SINCLAIR-DAY <sinclap2954@cobra.uni.edu> writes:
>
>>You got to be kidding.. $2800 for an 040 box and $3200 for an 060 box in 1996!
>>Does this include a monitor?
>>
>>Whats so special about outdated ST software? $1899 buys a GateWay Pentium 133
>>system and PowerComputing PowerCenter PPC604 plus a software bundle..
>>
>>What ever happened to Power with out the Price?
>
> We want real computers, Peter. . . ones that don't break, ones whose warranties
> mean something (unlike Apple), reliable machines (unlike Apple), from people
> we can trust (unlike Apple and Gateway). We also don't like being chained
> to a single producer of hardware, like Apple effeectively remains.

Ha ha ha ha ha ha ha ha. Apple's warranty is hell alot better than the one by
the ST clone maker such as on site repairs.. Oh, you have must been
moonlighting recently considering there is more than two producers of the Mac
OS.

> ---
> Power without the price still exists. Unfortunately, the greatest price we
> have to pay is putting up with your off-topic blather.
> ---
> Guess you got tired of the Amiga groups beating you up and came back for the
> same treatment here, eh?
> ---
> BR Miller
> Boston, MA

GREETINGS..
|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa NEWTON 110 |
| Graduate School of Library Science |
| Rod Library - Systems & Technology |
| 1996 book of the year: Rush Limbaugh Is A Big Fat Idiot - Al Franken |
| Internet-democrats-request@webcom.com / Type 'subscribe' in body of message |
Http://www.rockgarden.com/andy/

3551. Re: New TT clonez

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996May28.090430.54908@cobra.uni.edu>
Source record: 144436

In article <5TJOSND.brimiller@delphi.com>, Brian-Roland Miller <brimiller@delphi.com>
writes:
> PETER SINCLAIR-DAY <sinclap2954@cobra.uni.edu> writes:
>
>>Perhaps I am to lazy to edit. Its amazing one would spend that kind of dollars
>>for an 040 box that costs below a grand in the Mac market.
>
> An unexpandable Mac box with no future and shoddy reliability, not to mention
> outdated software and no future OS development. . .

The Mac is plenty expandable. Which model are you referring to? My 7100/80 is
solid like a tank, thank you. Outdated software? HA HA HA HA! It's quite sad
when many of the Apple II apps are more useful than the ST ones..Thats what you
call pathetic. And no future OS development? Ha ha ha ha, you must be out of
the loop. Opendoc, cyberdog and quicktime vr...

> ---
> Ouch, the truth hurts, doesn't it, Peter?

Ha ha ha.. What truth? Thats denial on your part BR!

> ---
> BR Miller
> Boston, MA

GREETINGS..
|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa NEWTON 110 |
| Graduate School of Library Science |
| Rod Library - Systems & Technology |
| 1996 book of the year: Rush Limbaugh Is A Big Fat Idiot - Al Franken |
| Internet-democrats-request@webcom.com / Type 'subscribe' in body of message |
Http://www.rockgarden.com/andy/

3552. WTB: Old Infocom games

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: a00121@alumni.laurentian.ca
Message-ID: <1996May28.100820@alumni.laurentian.ca>
Source record: 144437

Hi,

I'm looking for some of the old Infocom text adventure games in
their original game packages circa 1982-1984. The titles I'm looking for
in particular are the ones that often came in a fairly large folder
(sometimes contained within a box). Two of the games were released in
unusual "boxes" which featured a recessed white face mask on one and the
other in the shape of a flying saucer

The games I'm looking for:

Deadline (folder)
Starcross (flying saucer box
Suspended (recessed white face mask box
The Witness (folder
Planetfall (folder)
Infidel (folder)
Enchanter (folder)
Sorcerer (folder)
Seastalker (folder)

I'd prefer if the games' contents were complete but will still
purchase if incomplete so long as you still possess the folder or box.
Software for any computer system will do whether it still works or not. :)

Thanks,
Dave
a00121@alumni.laurentian.ca

3553. Atari 1040ST for sale

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: John Klassa <klassa@ivc.com>
Message-ID: <31AAF777.3742@ivc.com>
Source record: 144438
Cross-posted to: triangle.forsale,comp.sys.atari.st

I've got an Atari 1040ST for sale. It was in good working
condition last time I used it. It's got a meg of RAM, an
internal floppy drive (720KB) and both kinds of monitors
(color and mono). I'd rather not ship this thing (it's more
trouble than it's worth), so if you're willing to come get
it (Raleigh, NC area) you can probably just about have it
(give me a gift certificate to the Outback steakhouse & we'll
call it even :-)).

(For those who don't know, it's *not* IBM compatible.)

All offers considered... I'd really just like to make room
in my attic.

Thanks-
John

--
John Klassa // Intelligent Visual Computing (Apex, NC) // klassa@ivc.com
// <><

3554. FX card

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4of1oq$fue@atle.abc.se>
Source record: 144439

I have two 1MB SIMMS installed in my FX Card, and I have just found
two 256KB SIMMS, can I install them on the card as well?

c a r l l o f g r e n

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3555. Re: Atari Transputer ATW 800 and Atari TT-Unix

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: Michael.Hill@den.mmc.com
Message-ID: <4ofbsb$eb7@tel.den.mmc.com>
Source record: 144440

In article 2605961835010001@pm5-241.sct.fr, fredaloe@worldnet.net
(Frederic Aloe) writes:
>
>Is anymore here has an ATW 800 or a TT-Unix????
>
>I've 3 of them but I've not docs.
>
>They are all right , I can do what I want with them except using X-Windows.
>
>If someone could help me.
>
> Thanx a lot.

Tell you what - send me an ATW and I'll be happy to take a look at it
for you. ;^)

--Michael

Michael Hill <>< Isaiah 9:6 | "See the bread, see the wine
Michael.Hill@den.mmc.com | See the graft into the vine
Aerospace/Software Engineer | This is what is to be
Lockheed Martin Astronautics | It always made sense to me"
Alan Keyes for President '96! | --King's X, "Shot of Love"
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

3556. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996May28.131639.54910@cobra.uni.edu>
Source record: 144441

In article <4oeu09$ido@zap.io.org>, dreibel@zap.io.org (Daniel L. Dreibelbis) writes:
> To: sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY)
> Subject: Re: New TT clone
> Newsgroups: comp.sys.atari.st
>
>> The fact that he finds it important to list the fact that he
>> uses a Newton indicates Peter's preoccupation with
>> unimportant, irrelevant trivia. Next, I am sure, he will start
>> to list his brands of toilet roll, toothpaste, etc., and to
>> extoll their virtues above all others. FRANKLY, peter, WE
>> DON'T GIVE A DAMN!!! POQ!!!
>
> s > If you don't give a damn, why did you respond?
>
> 'Cause you're a weenie with no life?
>
> This forum was actually pretty quiet since Roger The Sad
> Sheppard was read the riot act by the New Zealand government for his
> net abuse in comp.sys.atari.st. Please refrain from bringing back
> the type of non-objective, abusive, "my computer is better than your
> computer = I do so have a bigger one than you do" that Roger was
> wont to wibble on about - it's not welcome here, and does nothing to
> further the lot of Atari users, who are just simply trying to get on
> in an admittedly Micro$oft/Bi66 6ates-driven world, and need to help
> each other out in any way we can.

True..The microsoft driven world is a disease with no cure in sight.

>
> It may come as a surprise to you, Sinclap, that some of us
> PREFER to stick to this platform. And why not? To us, we can get a
> lot done on a system that DOESN'T require excessive hardware
> overhead, including your beloved Macs (no slur meant to Macintosh,
> as it's my second choice of platform). The fact is, there's still
> computers being made, there's STILL software support, and there's
> STILL people using the computers already out there. You wouldn't
> believe it here in Canada, where used Ataris are actively sought out
> by first-time computer buyers because of their reputation as a
> non-hyped, no-nonsense computer platform that gets things done.
>
> We're here - and we're not going to dry up and blow away, as
> you're eventually going to when you discover that you're screaming
> in a vacuum here. You are a virtual joke, Sinclap - go away.

So why doesn't one port the Atari OS to the PowerPC. LERP should be released to the clone firms in September that will provide for high power boxes using off the shelf parts by early '97' that can run more than one OS at a significant reduction in cost. If you have a browser read the latest at MacWeek.com/

>
>>>1996 book of the year: Rush Limbaugh Is A Big Fat Idiot - Al
> Franken
>
> Now there's something we CAN agree on :)

There is hope.

>
> ... You're obviously suffering from delusions of ADEQUACY!

Nope. I have all the pills I can handle:)..

> ___ Mountain Reader II - #00000007
>

GREETINGS..
|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa NEWTON 110 |
| Graduate School of Library Science |
| Rod Library - Systems & Technology |
| 1996 book of the year: Rush Limbaugh Is A Big Fat Idiot - Al Franken |
| Internet-democrats-request@webcom.com / Type 'subscribe' in body of message |
Http://www.rockgarden.com/andy/

3557. Re: Oasis 2 registration

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <63204114_000001_OASIS_NEWS@yeadontt.demon.co.uk>
Source record: 144442

In article <833223760_OASIS_NEWS@mbha.demon.co.uk>
daveb@mbha.demon.co.uk (daveb) wrote:-

>I have thought long and hard about posting this but I thought that others may
>have had the same experiences as myself and keeping quiet doesn't resolve any
>problems.

{SNIP}
>
>I have asked Phil for my money back. I will continue to use AtariNos because
>it just isn't worth the hassle. I am not angry, I have just changed my mind.
>

I am not going to go into this matter in public, I have taken the
matter up with Dave via e-mail.

--

==========

The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/ _/_/
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========== Phil Yeadon ====== phil@yeadontt.demon.co.uk ==========

3558. Re: new tt clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: jnorton@ra
Message-ID: <4ofg68$ccr@thoth.nilenet.com>
Source record: 144443

Rich Tietjens (starship@3rdplanet.com) wrote:

: desperate for attention, and find it easier to annoy people and get email

I have asked Mr Sinclair-Day if he is an educator. I would like to help him with some of the educational issues that he has raised from the propective of a parent. He has not responded as yet. I have only three or four hours each week set aside to work on computer projects. I can't understand how a person can spend so much time on computer issues that don't directly involve using their computer at home or the one issued them at work. He does not appear to be an educator because there is a lack of didaticism is his arguments. Teachers and those in associated fields usually have a very good grasp of this tool as they have to deal with the occasional recalcitrant student. He is decidedly NOT a computer person as he does not use the power of computer or manual word processing (grammer, syntax and spelling) and the tools associated with pine or the other e-mail processors. I know several educators who would take great umbrage at his remarks about the profession of education. This is simply not done within such an adversarial context. That alone would indicate that he in not an educator. I almost have to believe that he happened upon these Usenet newsgroups, replied or posted a few hasty observations and now is "caught up" in the heat that he has created and can't find his way out of the kitchen. Maybe we should lighted up on him a little and gently show him a way out of this electronic morass that he has created for himself. I know that most people are basically "good" (whatever that means!) and he would (at the very least) agree with that observation. Agreeing with this, he might graciously accept a helping hand from fellow computer users. This would be all that I could offer at this point. Mr. Sinclair-Day?

3559. Re: FX card

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: ryang@aurora.net
Message-ID: <4ofhaa$3mr@aurora.net>
Source record: 144444

Carl Lofgren (m9174@abc.se) wrote:
: I have two 1MB SIMMS installed in my FX Card, and I have just found
: two 256KB SIMMS, can I install them on the card as well?

If you dont't get a more productive response than this, all I can say is try it and see what happens :) Ive never had a computer blow up on my by trying more/less memory :)

It also depends if that extra 512K will jump a barrier to allow another resolution, you may be stuck with resolutions that require either 2 or 4 megs or higher, and no intermediates like 2.5..

3560. Re: Oasis weekend repair job

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <8717721_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 144445

In article <833358374_OASIS_@irana.demon.co.uk>
postmaster@irana.demon.co.uk (postmaster@irana.demon.co.uk) wrote:-

>>home. Dave left at about 3:30 muttering will have to do some more work on the
>>new ftp code/.....
>You mean more headache for Dave and more bad packets for us?

Nope, he estimares some 20% faster ftp'ing.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

3561. FS: software...inexpensive

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: ggreenbe@mailbox.syr.edu
Message-ID: <4ofkq4$ocd@newstand.syr.edu>
Source record: 144446

I've got the following pieces of software to sell. The price given
below includes shipping. (Possible discounts for volume purchase.)
Music:
Omega II (midi composition system by Dr.T) ... $40
MidiPlay (midi record/playback system) ... $10
Games:
Silent Service ... $10
Breach ... $10
Major Motion ... $10
Edutainment:
Donald Duck's Playground (math) ... $10
Multiplay (math) ... $15

MS Write ... $15
Fontz! (font editor) ... $10

If interested, please send me email at ggreenbe@mailbox.syr.edu

Thanks,
Gerry

3562. Re: Falcon Specific Games

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <960528Z182154.135jpartner@track83.demon.co.uk>
Source record: 144447

> Anyone interested in the game "Willie's Adventures" should take a look at
> our (New Beat Development) home page for more information. You will also
> be able to find all new updates of it on the home page first.

I got the preview from ftp.cnam.fr just after it was released - very good it
is too!

> A new version of the game is on the way and will possible be released at
> the NAS convention in Gothenburg in June. Until then, take a look at the

I'll look forward to it!

James
--

□
InterNet: jpartner@cix.compulink.co.uk NeST....: 90:100/101.0@nest.ftn
jpartner@track83.demon.co.uk FAN.....: 95:150/106@fanfiles.ftn
□

3563. Atari Community e-mail Address Book

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: smedley@gte.net
Message-ID: <4ofjl0$oj0@duey.gte.net>
Source record: 144448

Just a reminder to check out my web page (listed below) for the Atari Community e-mail list. The WWW site is still under construction, but this oh-so handy list is up and available.Please read it and let me know what additions and/or corrections need to be made!

Smedley

3564. Falcon-Oasis...

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <833375314_OASIS_@pcc-uky.campus.mci.net>
Source record: 144449

Well, I've got my Falcon now...equipped with a DeskTopper, TT-Touch kit for the keyboard, 810 meg hard drive, and I'm having problems with Oasis. I was using Oasis v1.35 on my TOS 1.4, AdSpeed equipped, Mega 4 ST with no problems at all...so I copied the entire folder (via floppy) to my Falcons hard drive...guess what? It won't work! I'm using a slower modem but I changed that in STARTUP.NOS and DIAL.TXT so I don't know...I then started with a fresh Oasis archive and did everything from scratch with the same results...I'm using HS_Modem v6 to take care of the serial port. Here is what it does:

ATZ (no problem-it returns the "okay" from the modem)
ATDT 8866086 (PROBLEM! It returns "no carrier")

and yes, I've got a phone line with a carrier...I use CoNnect v2.46 with no problems at all to call anywhere I want...

I tried playing with STARTUP.NOS and DIAL.TXT for over 7 hours last night adding and shortening delays here, there, everywhere...but I can't get it to go past the point where the modem goes off-hook (you hear the dial tone!) before it says "No carrier" It never dials the number...then it loops and does the same thing again...In STARTUP.NOS, do I have to change the part where it sets up the port, buffer, devs, ect,..? Please help! :)

--

```
_/_/_/
```

3565. Re: WTF:CAB CAB.OVL etc.

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: stik@flinny.demon.co.uk
Message-ID: <833381736_OASIS_@flinny.demon.co.uk>
Source record: 144450

In article <Pine.BSD.3.91.960527180538.23671A-100000@epicycle.lm.com>
Tom Lamparty <lamparty@telerama.lm.com> said:-

>I hear that new versions of CAB, CAB.OVL, Antmail and others are out!
>Anyone know where to get them from? With my split registration between
>Denesh and Dan Ackerman, I have no idea when they will get here via
>USMAIL! Would like to speed up the process a bit.

As I have said before all new versions should be available from my web page as soon as they are released.. (some are actually released on my web page)
As Far as I know no new versions of Cab/cab.ovl and Antmail have been released as of yet past Cab 1.2b cab.ovl 1.12 and antmail 0.7.6 although there are beta versions higher than this and they will be released soon.

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

3566. Re: Oasis2 - Comment List #34

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199605282013.AA02097@moroder.demon.co.uk>
Source record: 144451
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

In comp.sys.atari.st, dbrewood@nest.demon.co.uk (Daron Brewood) wrote:
>List of possible bugs discovered in ICE so far:
>==
>- Fix packet CRC problems.
>- Fix PPP packet bug where carrier drops.

There's another one which has now been reported by at least two different people, so I'm rather surprised to find it isn't listed here. ICE won't talk to my modem at all - it sends what I assume is supposed to be the init string, but nothing happens and I end up having to reboot. After a bit of experimentation involving a PC and a null modem, I've managed to create a log file which will be sent to Phil pronto. Basically, the first character ICE sends to the modem is a null. This is bad.

>Qasis / Ice FAQ's
>=================
[..]
>- Q: Why does my USR Sporster Vi not respond to the dialer?
> A: For some reason the Sportster switches to numeric result codes when
> accessed by ICE. Use ATZATV1 as your init string and it will solve
> the problem.

"For some reason"?! There's no earthly reason why this should happen, unless there really is some problem with ICE. (Which there is.)

Stephen
--
to@ The cool kids are dancing and we sit round the side
rbrnmooe. ou Teeth marks on our neck that we're trying to hide
oo rdrdeo..k But with our pale expressions, it's not hard to see
mnc That we are secret vampires and we're getting thirsty

3567. Re: Using a SCSI drive on old Berkeley Microsystems BMS-100

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: Roger Burrows <rzb20@juts.ccc.amdahl.com>
Message-ID: <NEWTNews.833319520.30118.rzb20@rzb20.amdahl.com>
Source record: 144452

```
In article <31A8B4D9.65A3@prgone.com>, <akw@prgone.com> writes:
> Question for any hardware types out there:
>
> Has anyone ever had success with attaching a SCSI drive to the Berkeley
> Microsystems BMS-100? The orignal BMS-100 kit came with the
> ACSI-to-SCSI board (presumably the namesake of the BMS-100) and the
> SCSI-to-MFM Adaptec 4000a board. I would like to bypass the Adaptec and
> simply drive a SCSI drive directly; but have no software nor the
> technical know-how to write a driver to do so.
>
> Any ideas?
> --
> Andrew Weaver

You should just be able to connect the SCSI output of the BMS host
adapter to a SCSI drive and use the existing software. If you've
tried & failed, let me know what kind of error you're getting.

Roger Burrows
```

3568. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: jnorton@ra
Message-ID: <4ofttj$gnq@thoth.nilenet.com>
Source record: 144453

PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:

: GREETINGS..

I have asked Mr Sinclair-Day if he is an educator. I would like to help him with some of the educational issues that he has raised from the propective of a parent. He has not responded as yet. I have only three or four hours each week set aside to work on computer projects. I can't understand how a person can spend so much time on computer issues that don't directly involve using their computer at home or the one issued them at work. He does not appear to be an educator because there is a lack of didaticism is his arguments. Teachers and those in associated fields usually have a very good grasp of this tool as they have to deal with the occasional recalcitrant student. He is decidedly NOT a computer person as he does not use the power of computer or manual word processing (grammer, syntax and spelling) and the tools associated with pine or the other e-mail processors. I know several educators who would take great umbrage at his remarks about the profession of education. This is simply not done within such an adversarial context. That alone would indicate that he in not an educator. I almost have to believe that he happened upon these Usenet newsgroups, replied or posted a few hasty observations and now is "caught up" in the heat that he has created and can't find his way out of the kitchen. Maybe we should lighted up on him a little and gently show him a way out of this electronic morass that he has created for himself. I know that most people are basically "good" (whatever that means!) and he would (at the very least) agree with that observation. Agreeing with this, he might graciously accept a helping hand from fellow computer users.

3569. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <Ds4uwu.EMp@news.hawaii.edu>
Source record: 144454

PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:

: You got to be kidding.. $2800 for an 040 box and $3200 for an 060 box in 1996!
: Does this include a monitor?

: Whats so special about outdated ST software? $1899 buys a GateWay Pentium 133
: system and PowerComputing PowerCenter PPC604 plus a software bundle..

: What ever happened to Power with out the Price?

Clearly it never occurred to you that an 040 based TOS machine will certainly run circles around an 040 based Mac. I've used an 040 Mac, and it wasn't pretty - in fact, it was about as quick as a 512k TOS 1.0 520ST in actual use.

I suppose that you'll never know the experience of an operating system that is free from excessive size and processing power overhead. Macs and PCs are "memory-hoggin', disk-accessing fools". Funny how the hard disk on my Atari computer is only accessed when I tell it to (i.e. loading a program or saving a file) when PCs and Macs rely so heavily on virtual memory and disk based operating systems that performance goes to hell.

I like Macs, but until the OS goes on a serious diet, I'll stick to a system that responds quickly, my Atari, that is. Otherwise, I'll wager that a MedusaT60 or DirecT60 performs in ways that you simply cannot comprehend.

Keep your short-sightedness to yourself, eh? I imagine there are few in the Atari newsgroups that benefit from your attitude.

Aloha,

John Perez/The Borg
jperez@uhunix.uhcc.hawaii.edu
UH School of Nursing Computer Specialist
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030PDFX/Rack - 2600 - Lynx II - Jaguar/CD - 400/800/130 XE

3570. Re: DeskTopper...

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: playback@coconut.demon.co.uk
Message-ID: <833398994_OASIS_@coconut.demon.co.uk>
Source record: 144505

>>I've just got my Falcon put into a Desktopper as well, but because I had
>>the audio mods done at the same time, I got an ST engineer to do the lot
>>for me. I also had AT Keys installed, and added a Cherry keyboard, which is
>>a joy to use after the not so good Atari keyboards.
>
>
> First of all, thanks for replying! <g> Since you've already been thru
> this let me ask you a couple of questions...I also want to move my
> floppy to one of the front 5 1/4 openings...I bought a floppy cable
> since the old one wasn't long enough (power supply is though) but when
> I looked at where the old cable goes into the Falcons motherboard it
> doesn't look like it is removable...or do you have to literally pull
> the old cable out of its connector and then re-pin the new one?

No problem about replying, I just wish I could help a bit more. From what I
remember of the cable (I never really examined it) it seemed to be a
plug-in job, and I would guess that the new cable may well have just been
jointed to the existing cable.

> do yo know of anyone here Stateside that sells for System Solutions
> besides Toad...the PowerUp kit would be very convenient...

Sorry, I really have no idea about anyone other than Toad.

> thing, have you installed an internal CD-ROM? I really want to add one
> but I'll have to find a power supply and then the cables to hook to
> the SCSI connector on the Falcon...If you've already put one in, any
> words of wisdom, caution, or general advice!? <grin> Thanks in advance,
> and don't you just love the Falcon in a case with room to breath! :)

I have actually made a concious decision to keep my CD Rom as a separate
unit, so that I can use it with my STFM should the Falcon ever fail or have
to go away for mods or whatever. Again System Solutions sell a complete kit
of parts for a SCSI set up. This includes a new power supply, cables for
two drives and the SCSI 2 cable for the price of GBP 90.00.

Again not cheap, and you could get all the parts cheaper from compuer and
electronic stores I am sure. The big problem is that you would need some
instructions, and although System Solutions instructions are pretty crap
most of the time, they are better than nothing.

I really wish I could help some more, but I just don't have the knowledge
or indeed the experience in this particular matter. About the only thing I
have done with the 'topper, is move the floppy into a more forward position
from where the engineer had put it. This was very easy, but I never really
looked at anything else whilst the box was apart! I was in too much of a

hurry to get the Falcon back together and working again!

Anyone else reading this thread who might know a bit more, please chip in
with your advice :-)

ATB
Mike

--

----
playback@coconut.demon.co.uk | \\ Offshore, World,
PLAYBACK Magazine - 48 pages every month | \\ America, BBC, ILR,
The publication for radio people everywhere | // European & Satellite
E-mail for subscription rates | // radio news and info.

3571. Re: R: Oasis2

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <833324264.23873.0@grasper.demon.co.uk>
Source record: 144506

>My impressions as a Registered user is so far so so!
>Some of the problems i've had so far :
>1) NVDI 3.02 doesn't work with it

Works okay with NVDI4 . A brief look basis opinion only here but it did
seem to be able to deal with non-st res a bit better and display corruption
was better than v1.xx , however I am no fan of the non standard implimentation
of Window gadgets and AES stuff in general ,sorry guys its awkward and lacks
functionality :-(

>4) You can't list your modem speed as a default like in 1.35

I thought this was just me beeing stupid but I spend quite a while searching
for options to set port ,port speed ,mtu ,mru etc ...

>5) On my Falcon if I logged in with Fpatch 2 it would loggin at 9600
> but if I used Hsmodem6 it logged in alright .

mmm , I always use hsmodem so didn't see 1st problem however I never managd
to get a working connection at all even with hsmodem ... CRC checksum problems
and connects only a 19200 suggesting to me it was connections through modem1 port
and not modem2 , I have been told that using modem.cpx might help but that seems a
bit messy to me :-(

Those problems aside (and the fact that it blanks out the underlying windows when run
under magic and mint along with redraw problems with both and some illegal AES functions
I think its a marked improvement in implimentation over v1 . Still think they could
do with throwing away whatever GEM libs they are using myself.

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk

3572. Stuck with/in Towers II

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: Mille Babic <mille@tripnet.se>
Message-ID: <31AB9B21.68F7@tripnet.se>
Source record: 144507

Somebody must help me out with Towers II.

I can open a door with eight chains around it and another door a
few levels down in the first room of "Three Tests"-area.

Mille Babic

http://www.tripnet.se/~mille
mille@tripnet.se

3573. Re: Falcon with Europeean Games (50hz/60hz)

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <Ds4wI2.FEA@cix.compulink.co.uk>
Source record: 144508

In message <Pine.ULT.3.91.960524010508.19861B-100000@mhc.mtholyoke.edu>,
kellis@mtholyoke.edu said:

> Hi, I thought a TV was a RGB monitor.

A TV is a TV ;-)

Most of the older TVs have only input for modulated signals, eg. UHV
or VHF, more recent TVs have additional inputs for composite video,
and or RGB, and or Svideo.

Barry wilsontjb@cix.compulink.co.uk

3574. --> Needs M.A.G.E. Info!!!

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4ogb2b$8p0@newsbf02.news.aol.com>
Source record: 144509

I am looking into getting MAGE, I have a few question, I am a MagiCMac user and I know GFA can be patched to work under MagiCMac, will everything else in mage work?

I know MAGE is for making games, I would like to build software other then games, can I do this as well?

I will only make software which uses GEM windows, as a first time programmer, how difficult is this and what books should I get besides the Atari Comendium/CD?

Please Email me,
Zan

3575. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960528221142.29771B-100000@india.lm.com>
Source record: 144510

Check out MagiC_PC, it's an Atari ST compatible operating system for the
IBM and Clone line of computers! Also have MagiC_Mac for the Mac and
Power Mac line! You have been away for a while!

On 28 May 1996, PETER SINCLAIR-DAY wrote:

>
> So why doesn't one port the Atari OS to the PowerPC. LERP should be released
> to the clone firms in September that will provide for high power boxes using
> off the shelf parts by early '97' that can run more than one OS at a
> significant reduction in cost. If you have a browser read the latest at
> MacWeek.com/
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3576. Re: new tt clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960528215250.71A-100000@moose.erie.net>
Source record: 144511

On 28 May 1996, John Norton wrote:

> Rich Tietjens (starship@3rdplanet.com) wrote:
>
> : desperate for attention, and find it easier to annoy people and get email
>
> I have asked Mr Sinclair-Day if he is an educator. I would like to help
> him with some of the educational issues that he has raised from the
> propective of a parent. He has not responded as yet. I have only three
> or four hours each week set aside to work on computer projects. I can't
> understand how a person can spend so much time on computer issues that

He's not an educator. He's a librarian at the illustrious
University of Northern Iowa where he majored in corn-plucking and has
been unable to find a real job.

I have seen a number of his posts and he has never contributed
anything productive to any newsgroup. He is living proof that even the
Internet has hemorrhoids!

3577. Help with STIK

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: don <dons@qnet.com>
Message-ID: <Pine.SV4.3.91.960528211355.17247A@cello>
Source record: 144512

So far I have been able to connect ,login and give password.The problem that I am having is that it wont get the IP address.When I connect to my internet connection it says SL/IP Session from(numbers to numbers).How do I get Stik to get th IP address?

Don

3578. Wizztronics

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96149.183903STIRRE31@MAINE.MAINE.EDU>
Source record: 144513

Anyone have the e-mail address for Wizztronics? I am going to
try wizztronics@genie.geis.com for a laugh. I seem to remember them
being on Genie. Also, I was wondering if anyone has had experience
with them repairing machines for them? I am thinking of getting
my Falcon repaired. Toad recommended them. If anyone has another
place to recommend, please do.
Thanks in advance.
-scott tirrell
-stirre31@maine.maine.edu

3579. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GE3SADBCUP@data.rhein-main.de>
Source record: 144514

In <4o54mf$ee2@blackice.winternet.com> Rich Mier wrote:

> Sorry, no Demo for Daimond Edge. It is a complete Hard Disk Maintance
>program with FAT mirroring, a HD Editor and much more.

Ah, thank's for you answer.

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

3580. Problems Installing MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: Steven James Tierney <steven@stams.strath.ac.uk>
Message-ID: <31AAC1B8.78EE@stams.strath.ac.uk>
Source record: 144515

I downloaded MiNT and un-ZOOed the disk1.zoo...disk9.zoo files. This left me with the 9 master disks.

I ran SETUP.PRG having made sure I had 1Meg free on Drive C. Partition F was empty.

The program ran until I was prompted to enter my name and username. This I did, and when I pressed return, the computer greeted me with an alert box saying 'TOS error 33'

Any ideas on how I could get MiNT to install and work?

3581. Re: Frontier Cheat....

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: ceebti@cee.hw.ac.uk
Message-ID: <Ds3y7x.2G6@cee.hw.ac.uk>
Source record: 144516

In article <4nj267$9fp@orm.southern.co.nz>,
clifton@southern.co.nz (Forsythe and Guy) wrote:
:)Hi there,
:)I have found a cheat/bug in Frontier which allows heaps of cargo space....
:)
:)What you do is buy some rubbish then press the jettison button that would
:)be below it if you had some other stuff, then you should jettison 1 ton
:)of water which you don't have and bingo! you have one more tonne of cargo
:)space.....
:)
:)Warning: You have to keep an eye on your hull condition as sometimes the
:)crates damage your hull.
:)
:)I have a save game with a fully equipped Viper Defence Craft.....
:)
:)Large Plasma Accelerator
:)Class 7 Hyperdrive (150+ Light years)
:)900 Shield generator units
:)100 Cabins
:)Every upgrade that a Viper can have except the mining machines
:)4 Naval Missiles
:)20 million + credits
^^^^^^^^^^^^^^^^^^^^ SEMPRINI! (Translation: Wow!)

:)
:)If people want me to, I'll UUENCODE it and upload it as a reply to this
:)thread.
:)

Brian Say's

I Must try that cheat some time......

(P.S. could you PLEASE upload the save file! I am rather bored with
my pathetic bog standard little ship doing boring old deliveries between
planets!)

Many thanks,

Brian T. Innes

```
=====================================================
\ \ =====================================================
/#\ /\ / == Brian T. Innes (ceebti@cee.hw.ac.uk ==
\_) / \ /~\== B.Eng Electrical & Electronic Engineering Year 1==
<====8---}-> \/== Heriot-Watt University ==
```

```
| | \ / ||== Edinburgh ==
(/ \/ ||== Scotland ==
| / ,--)== ==
| |=========================================================
== =,=========================================================
```

3582. Re: Problems Installing MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-05-28 00:00:00 UTC
From: skr@dcs.ed.ac.uk
Message-ID: <Ds4A03.47v.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>
Source record: 144517

I had a similar problem once.
You have downloaded a corrupt disk1.zoo probably from hensa?
You need to download from the umich archive.
Well, the problem is that you are missing the passwd file in the etc folder.
Try creating your own passwd file (if you know how) else just download the
full version of disk1.zoo from umich.
The error arises because the program is trying to access a file that isn't there.

--
Cheers:
------Steve.

3583. FS: SM124 mono monitor

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <31AC89FF.1FE3@ycrdi.com>
Source record: 144355

```
FS: SM124 mono monitor, v.gd. condition
$70 obo + s/h from Boston
```

3584. FS: remaining atari items

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: msaeger@cse.unl.edu
Message-ID: <4ohv9h$jpv@crcnis3.unl.edu>
Source record: 144356

reply to msaeger@cse.unl.edu

If you want EVERYTHING, the price is $225. Please send e-mail
requests. I reserve the right to reject any offer. Buyer pays shipping, COD
required without money order/cashiers check. NO PERSONNAL CHECKS.

Atari hardware:
Atari 520STM, 2.5M, JRI 4096 color board, TOS 1.4 $95
1 DSDD Roctec RF302R Disk drives(external) $25
1 atari RGB color monitor $45
1 atari mono monitor $35

all hardware in orig package with exception of mono monitor.
all hardware listed above for $160.

Atari programming books:
Computes Tech. Reference: Atari ST: AES
Sybex: Programmers Guide to GEM
Abacus: Atari ST GEM Prog. Ref.
Atari ST 3D Graphics
ST Disk drives, inside and out
Atari ST Internals
All books are $7.00 apiece or all of them for $30.

All software is original and works just fine. All software include manuals.
Price is $4.00 each single software item($3.00 each additional item). For
example, two games would be $7, three games would be $10, etc...
All of the software below for $100.

GAMES UTILITIES
Legend of Faerghail Word-Up 3.0
Shadow Sorcerer Assempro
Legend of Faerghail Hyperdraw
Shadow Sorcerer Hyperpaint
Demons Winter Synchro Express
Gunship ProCopy
Borodino Copy II ST
Fiendish Freddy's Big Top O' Fun
Carrier Command
Ballistix
The Killing Cloud
Braraccas
Gauntlet
Cadaver
Jug
Dragons of Flame

Nitro
The Third Courier
Wrath of the Demon
Slaygon
Forgotten Worlds
Goldrunner II
The Killing Game Show
Brat
Ultima III
Ultima IV
Zork I
Wercs
The Secret of Monkey Island
Blood Money
Drakkhen
Kings Quest II
Chaos Strikes Back
Dungeon Master
Populous
Obliterator
Barbarian
Strider
Batman-The Caped Crusader
Xenon II
Rogue

3585. TT for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: studiob@loop.com
Message-ID: <4oi1s2$lfl@joni.loop.net>
Source record: 144357

I'm thinking of selling my TT w/TT195 monitor.

If anyone is interested please leave email to: studiob@loop.com

3586. Re: Neodesk 4 Problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: Oliver Skelton <skelton@gatwick.geoquest.slb.com>
Message-ID: <31AC8F8A.52BFA1D7@gatwick.geoquest.slb.com>
Source record: 144358

Since upgrading to NeoDesk 4.04 & NVDI 4.10 I have had some repeatable 2
bomb crashes when exiting certain programs.
(Egale, for one).

I think I found that it only happened if I had installed NVDIs
WDIALOG.PRG - I have been meaning to email Gribnif to report the
problem, though I can't say which of the programs the problem is with.

Oliver Skelton... oskelton@cix.compulink.co.uk

3587. Re: Geneva

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <833481762_OASIS_@ping.be>
Source record: 144359

In article <Pine.A32.3.91.960528131335.11663C-100000@vesta.amp.uni-hannover.de>
Peter Rottengatter <perot@pallas.amp.uni-hannover.de> said:-

>On 28 May 1996, Gustavo Comezana wrote:
>
>> What is the current version of Geneva? I have Geneva 1.02; have there
>> been significant changes/additions/improvements since? Thanks.
>>
>
>I guess the current version is V4.0. There have been lots of changes, I
>think (I don't know the older versions).
>

The current version AFAIK v1.04.
I don't have the changes/additions/improvements handy for the moment,
but I recomment strongly to get a update. The latest release I have (I
don't use it offen) is far more stable than the older version which
contains lots of bugs. The same goes for the early Neodesk4 releases.
If you want a list of the fixed bugs and changes just mail me. I'll
search for it.
Regards
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3588. Re: Neodesk 4 Problems

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <833479320_OASIS_@ping.be>
Source record: 144360

In article <4oa7hc$6at@rcogate.rco.qc.ca>
thoth@gmgate.vircom.com (Jeff Boman) said:-

>: An other possibility is that some acc or autoprg doesn't work very
>: well with Geneva/Neodesk.
>: HSmodem6, JarXXX.prg, Neoload.prg and Selectric won't give any
>: problems. I don't known Gbell, Silkmouse and Datalite.
>
>Gbell lets you configure sound samples for various functions, a la Mac. It
>currently works, except for any sounds loaded into registers that Neo is
>using. Silkmouse is a mouse accelerator, and Datalite an HD doubler.
>
>: Also make sure that the fastload flag of the first (not sure of that)
>: and last acc is set to off. The same goes for the last autofolder prg.
>
>That's already more programming knowledge than I have, but I'll give it a
>look, with the help of a more knowledgable friend.
>
>
Hello Jeff,

First of all I want to say that you certainly must go for the latest
release. The older ones contains to many bugs. That's why I've changed
to another desktop. The latest release looks more stable but again I
don't use it offen. At least I can use now my Internet prog (Oasis)
and my CD-ROM. With the first release it's was impossible to use these
things.

The fastload flag can easily be set with Neodesk. Just click once to
the desired prg or acc, then go to the "file menu/show information".
Now you'll see the different flag that can be changed.
Empty box=flag off
crossed box= flag on

In order to see the sequence of which the auto-prg's and acc are
loaded in the memory click on the "sort menu" and then on the "no
sort" item. Now you'll see the order of the files as they are on the
harddisk. To reorder click on the "reorder items" item, then place
the file you want to reorder above the file where you want it to.
That's all.

I hope you understand my broken English. I'm not used to write in
English. :-(
CU
Martin
--

```
************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
**************************
```

3589. Trouble compiling STonX

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: sobek@irit.fr
Message-ID: <SOBEK.96May29172747@dusty.irit.fr>
Source record: 144361
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.progammer,comp.sys.sun.misc

I am having trouble compiling STonX 0.6.5 under Solaris 2.5 using gcc
version 2.6.3. Make dies on the first function cpu.c:

```
gcc -fomit-frame-pointer -I/usr/openwin/include -DSTATFS_USE_STATVFS -DINLINE=inline -O3
-c cpu.c -o cpu.o
cpu.c: In function `execute':
cpu.c:634: `jumptab' undeclared (first use this function)
cpu.c:634: (Each undeclared identifier is reported only once
cpu.c:634: for each function it appears in.)
*** Error code 1
```

What's to do?

--
Dr. Ralph P. Sobek Disclaimer: The above ruminations are my own.
Ralph.Sobek@irit.fr Addresses are ordered by importance.
sobek@irit.fr If all else fails, try:
newsmaster@irit.fr, postmaster@irit.fr sobek@eclair.eecs.berkeley.edu
IRIT / 118, route de Narbonne / 31062 Toulouse Cedex / France
Telephone: (+33)61-55-86-18 FAX:(+33)61-55-62-58 http//www.cerfacs.fr/~ralph/
==========
Got a Sun IPC lap clone w/1.05 GB! Got a Mega 4STfm with TOS 2.06, floptical!

3590. Re: Mega ST fan, noisy HD's, etc.

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4oi8c6$f07@dodgson.math.psu.edu>
Source record: 144362

In article <31AC8858.4482@ycrdi.com>, Darius Taghavy <dart@ycrdi.com> wrote:
>Gustavo Comezana is looking for:
>> possible strategies to reduce the noise made by the fan in a Mega.
>
>I installed a fan switch on the detachable rear panel on my mega.

Do you mean, you just disconnect the fan? Are there no ill effects?

Gustavo

3591. Re: Using a SCSI drive on old Berkeley Microsystems BMS-100

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: glenzabr@xmission.com
Message-ID: <4oi96g$bmc@news.xmission.com>
Source record: 144363

DUMBSHIT!!!!! That is an ATARI ST question. BMS was a Host Adapter for the
ST. DUH!!!!!!!!

In article <31ac750810b423f0@sn.no>, hallvart@sn.no wrote:
>akw (akw@prgone.com) wrote:
>
>>Question for any hardware types out there:
>>
>>Has anyone ever had success with attaching a SCSI drive to the Berkeley
>>Microsystems BMS-100? The orignal BMS-100 kit came with the
>>ACSI-to-SCSI board (presumably the namesake of the BMS-100) and the
>>SCSI-to-MFM Adaptec 4000a board. I would like to bypass the Adaptec and
>>simply drive a SCSI drive directly; but have no software nor the
>>technical know-how to write a driver to do so.
>>
>>Any ideas?
>
>Yeah- go to the appropriate group!!! this is "comp.sys.atari.st", and as
>the name implies it has to do with Atari ST computers.
>
>Hallvard
>--
> _/_/_/_

3592. Re: Cad3D - gem2ps converter

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: J.B.W.Webber@ukc.ac.uk
Message-ID: <1555@kiwi.ukc.ac.uk>
Source record: 144364
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

If any one is interested, I have written a program to generate
postscript from the Gem files produced by hardcopy.prg for Cad3D
sequential image files.

You see the problem was that hardcopy produces shading by defining
a new fill pattern for each polygon - Ghostscript previews this
no problem - just a few minutes on the ST even for a 40KByte Gem file,
but an Apple Laserwriter was spending hours to produce a picture.

I have written a short Apl program that reads the Gem file and produces
a postscript file that uses greyscale half toning (it just counts the
dots in the fill pattern). The same picture prints in 30 seconds.

If you have an interest in the program, I will translate it to C.

cheers,
beau webber

3593. Help with STIK

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <833482828_OASIS_@zetnet.co.uk>
Source record: 144365

In article <Pine.SV4.3.91.960528211355.17247A@cello>
don <dons@qnet.com> said:-

>So far I have been able to connect ,login and give password.The problem
>that I am having is that it wont get the IP address.When I connect to my
>internet connection it says SL/IP Session from(numbers to numbers).How do
>I get Stik to get th IP address?

Log on with connect, then post the capture buffer, after the pasword's
been accepted, then we can fix it.

Yours etc.

David.
------------------------ One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/7.2@fidonet.org

3594. Re: Trouble compiling STonX

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <4oiara$17o@lyra.csx.cam.ac.uk>
Source record: 144366
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Dr. Ralph P. Sobek (sobek@irit.fr) wrote:
> I am having trouble compiling STonX 0.6.5 under Solaris 2.5 using gcc
> version 2.6.3. Make dies on the first function cpu.c:

> gcc -fomit-frame-pointer -I/usr/openwin/include -DSTATFS_USE_STATVFS -DINLINE=inline -O3
-c cpu.c -o cpu.o
> cpu.c: In function `execute':
> cpu.c:634: `jumptab' undeclared (first use this function)
> cpu.c:634: (Each undeclared identifier is reported only once
> cpu.c:634: for each function it appears in.)
> *** Error code 1

> What's to do?

After poking around in the depths of my homespace, I found this file
which I wrote when I was trying to get STonX to compile, I'm afraid that
I don't know how relevant it is any more, but it might give you some ideas.

configure --x-includes=/usr/openwin/include --x-libraries=/usr/openwin/lib
copied config/sparc.h to config.h
added #define SOLARIS to config.h

BTW I have tried getting STonX to work on my Linux (PC boohoo) box, and
although I have managed to get the fonts out of my ROMS, all I get is a
busy bee on the screen! I have TOS 1.06 and I had to change something in
the tosfonts.c file to get it to find the right address for the fonts.
Has anyone got STonX to work on TOS 1.06 (or even 1.62?)

--
Adrian

==
Adrian Bridgett (apb25@cam.ac.uk)

Windows95 - the world's best-selling NON-operating system.
==

3595. Re: Help with STIK

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: list@flinny.demon.co.uk
Message-ID: <833487428_OASIS_@flinny.demon.co.uk>
Source record: 144367

In article <Pine.SV4.3.91.960528211355.17247A@cello>
don <dons@qnet.com> said:-

>So far I have been able to connect ,login and give password.The problem
>that I am having is that it wont get the IP address.When I connect to my
>internet connection it says SL/IP Session from(numbers to numbers).How do
>I get Stik to get th IP address?

In the dial.scr add a
FIND= Session from
RESP= $GET_IP

Sould work fine.. to check look at the stik acc on the other stuff
menu then ip address this should be the number you have been given.

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

3596. Re: thalion's game, "dragonflight" - help!

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4ohquh$8pg@m1.cs.man.ac.uk>
Source record: 144368

In article <216starship@3rdplanet.com>, starship@3rdplanet.com (Max Denebian) writes:
> > which I would *very* much like to complete is Thalion's "Dragonflight"
> > (dated around 1990 or so).
>
>Is this game anything like or as good as Amberstar? If so, I'd sure like
>to get a copy of it. I really loved Amberstar, and was looking forward to
>Ambermoon, and then the game was never released. Still don't know what
>happened there...

Thalion went bust :(

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

3597. [FS] games

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <4oiejc$5n6@newsgate.duke.edu>
Source record: 144369

Microprose Golf, Silent Service II, A320 flight simulator.

Asking 20 $ each + shipping (COD)

Thomas Damms
damms002@acpub.duke.edu

3598. WTB: Notator or Cubase

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: kwd9152@is4.nyu.edu
Message-ID: <4oi5nf$q1q@news.nyu.edu>
Source record: 144370

I want to buy either a Notator or Cubase package for the ST. I figured I'd whip out my MegaSTe and do some MIDI work with it and use it as a second midi station. I'm willing to pay a reasonable amount for it... so if you have either program and haven't been using it, I'll take it off your hands.

I'm looking for a complete package, w/ original disks and hardware dongles...

Thanks.

-Kevin

--

___// Kevin W. Dolorico
<o o> http://www.j51.com/~tmaster/
_/ [Schmeep@NYU] [Technomaster]
"I just want to play the saxophone, okay?"

3599. Re: Wizztronics

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <833464216_OASIS_@pcc-uky.campus.mci.net>
Source record: 144371

In article <96149.183903STIRRE31@MAINE.MAINE.EDU>
<STIRRE31@MAINE.MAINE.EDU> said:-

>Anyone have the e-mail address for Wizztronics? I am going to
>try wizztronics@genie.geis.com for a laugh. I seem to remember them
>being on Genie. Also, I was wondering if anyone has had experience
>with them repairing machines for them? I am thinking of getting
>my Falcon repaired. Toad recommended them. If anyone has another
>place to recommend, please do.
>Thanks in advance.
>-scott tirrell
>

As far as I know, the bunch at Wizz. are the only Stateside repair
option for Falcons...Toad doesn't do them, which surprized me when
Ray told me...I've heard that they are quite good but keep in mind
that they do (or at least, did) charge $85.00 just to look at your
machine...then that will go towards whatever it costs to fix it..

It's been awhile since I talked to them, so you might want to get the
facts straight from them... :)

Hope this helps:

Wizztronics
31 Hewes Street
Port Jefferson Station, NY 11776-4003

Steve Cohn is the man to talk to, I think...

Couldn't find their phone number, but if I do rummage it up, I'll post
it here if somebody else doesn't beat me to it first! :)

--

_/_/_/

_/ _/
_/_/_/

3600. Re: Falcon Support Pages Update

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <4oig26$i0v@neon.airtime.co.uk>
Source record: 144372
Cross-posted to: comp.sys.atari.st,uk.comp.misc

On 28 May 1996 12:34:11 GMT, David Mitchell
<dmitchel@mcs.dundee.ac.uk> wrote:

>it from my homepage (URL on .sig). A couple of requests are for
>
>1) Updates to the Falcon Developers List
>2) Updates to the Falcon Games list

H.E.R.O. is now Falcon compat so could be added to the games list, I could not originaly make it so, because i havent got a falcon:), but it has been fixed to work and will, but I am told may have probs on a machine with more than 4meg, BTW it is also more hard drive friendly now as well, so place it on the games list if you wish, I will be sending it to floppyshop this week :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) Programming on the ATARI ST
stosser@airtime.co.uk irc #ATARI <stosser>
http://www.airtime.co.uk/users/stosser

3601. Re: Mega ST fan, noisy HD's, etc.

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: fvuotto@laplaza.taos.nm.us
Message-ID: <4oihkt$4v5@laplaza.taos.nm.us>
Source record: 144373

>I have a 210 Mb Maxtor that is rather annoying. I would consider
>replacing it with something quieter

I'm not familiar with the Mega and it's fan, but .....

I doubt the drive itself is that noisy when it's not being accessed, the
fan is probably 90% of your noise. Try disconnecting the fan (for a short
time only) and see what you think.

Jameco Electronics (1-800-831-4242) has a variety of fans.
My favorite 12v (3.15 x 3.15 x 1) is the Panflo (#109081) 30 CMF
at a sweet 21.5 dba. ($7.95)

You can cut the speed (and noise) of a 12v fan considerably by
inserting a 47 ohm 1 watt resistor in one of the fan leads.
(2 Radio Shack 100 ohm, 1w metal oxides in parallel works too)
I have had this setup on my ICD FA-ST drive with a switch for full
speed (never use it). It's very quiet.

It makes me crazy to sit in front of one of those clones with the fans
screaming right in your face, how do people do it!

Frank /~
F10 Software @/

3602. Re: Free Multitasking?

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4oid4p$q63@ccshst05.uoguelph.ca>
Source record: 144374

Simon Hazelgrove (sph94@ecs.soton.ac.uk) wrote:
: Are there any freeware/shareware multi tasking OS's around? I have an
: old STfm (TOS 1.0!) and I just cant afford to fork out for any
: commercial
: product.

: I currently have a terradesk setup, can I use this with a multitasking
: OS? If not, are there any freeware/shareware preferebly (or very cheap)
: desktop replacements around?

You're asking a lot to do any multitasking in 512K, and even 1 meg is a bit tight. If you're looking to do it for free, your best solution is MiNT and (IMHO) oAESis, a free multitasking AES which is very speedy. You may be able to run it off floppies, even, although I haven't tried, nor would I want too :) And TeraDesk should run (i.e., it worked on my TT for a while) under this setup.

THeo

3603. Re: EZ135 or ZIP Drive SCSI

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4oim2h$2dg@scanner.worldgate.com>
Source record: 144375

Richard Wegner (richardw@dma.org) wrote:
: Hi!

: I am just wondering if with the Link II and the HD Driver software from
: Toad Computers to use the Syquest EZ135 or the ZIP Drive 100 SCSI on the
: Atari STe. I don't care if it is an autoboot or not, but will it work
: okay. I already have a 100 meg drive and I may want to use it to
: transfer from computer to computer. Any information would be helpful.
: Thanks

HDDriver certainly works for using ZIP drives.

Leslie

3604. Re: Mega ST fan, noisy HD's, etc.

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4oif83$bgi@freenet-news.carleton.ca>
Source record: 144376

Gustavo Comezana (comezana@math.psu.edu) writes:
> Hi!
> Months ago I posted an article that initiated a discussion of
> possible strategies to reduce the noise made by the fan in a Mega. I

...I cut out the vanes leaving an open hole, which doesn't restrict the
air flow as much, then attached a vacuum cleaner hose to the case, and
directed the ouput down below the desk. This was all on a MegaFile, which
makes a Mega ST seem super quiet. I also ended up turning off the hard
drive while I was doing music; not an option with the Mega ST!
Get a 1040 for intensive music work (esp. when you're working with live
mikes) and use the Mega for tweaking sequences, printing scores, etc.
>
> Also, and while we are on the subject of various noises, how about
> suggesting brands and models of really quiet HDs? I have a 210 Mb
> Maxtor that is rather annoying. I would consider replacing it with
> something quieter, so again, comments in this regard will be
> appreciated.

I got a Supra 20 Meg. Plenty of room for MIDI, as long as I keep my sample
files on floppy. It chirps when accessed (but that's before or after the
really intense creative part, isn't it?) Other than that, it's pretty
quiet.

--
Songshop Musical Productions / "Imagine there's no countries,
Box 266, Shawville, Quebec / It isn't hard to do...Nothing to kill
J0X 2Y0 (819) 647-6022 / Or die for, and no religions, too..."

3605. Re: What's this archive ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: hall@cs.byu.edu
Message-ID: <ouhgsz11kf.fsf@lynx.cs.byu.edu>
Source record: 144377

```
>>>>> "TLD" == TLD COLLINS <T.L.D.Collins@bradford.ac.uk> writes:
TLD> That is, to unpack (under unix or similar):

TLD> $ gzip -c file.tgz | tar xvf -

If you've got both Gnu tar and gzip installed, just add a 'z' on the
tar command and let it handle the compression:

$ gtar zxfv file.tgz

Kelly
```

3606. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996May29.201537.54931@cobra.uni.edu>
Source record: 144378

In article <Ds4uwu.EMp@news.hawaii.edu>, jperez@Hawaii.Edu (John Perez) writes:
> PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:
>
> : You got to be kidding.. $2800 for an 040 box and $3200 for an 060 box in 1996!
> : Does this include a monitor?
>
> : Whats so special about outdated ST software? $1899 buys a GateWay Pentium 133
> : system and PowerComputing PowerCenter PPC604 plus a software bundle..
>
> : What ever happened to Power with out the Price?
>
> Clearly it never occurred to you that an 040 based TOS machine will
> certainly run circles around an 040 based Mac. I've used an 040 Mac, and
> it wasn't pretty - in fact, it was about as quick as a 512k TOS 1.0 520ST
> in actual use.

Yea...And the ST is running similar apps.. I sure hope so that $3000 040 TOS machines will run circles around below $800 040 Mac machines that Apple no longer manufactures!

>
> I suppose that you'll never know the experience of an operating system
> that is free from excessive size and processing power overhead. Macs and
> PCs are "memory-hoggin', disk-accessing fools". Funny how the hard disk
> on my Atari computer is only accessed when I tell it to (i.e. loading a
> program or saving a file) when PCs and Macs rely so heavily on virtual
> memory and disk based operating systems that performance goes to hell.
>

Yea those memory hogging OS's do more and costs less..If you want to be stuck with an OS that has not progressed in a decade you don't need anything higher than the 040!

It's sad that a 24 meg PPC 604 PowerMac is still below the the price of the 040 TOS buckle. So the memory issue is moot.

Is Java and other internet tools being integrated into TOS? If not, a serious competitive disadvantage and the consumers will turn thier nose..

> I like Macs, but until the OS goes on a serious diet, I'll stick to a
> system that responds quickly, my Atari, that is. Otherwise, I'll wager
> that a MedusaT60 or DirecT60 performs in ways that you simply cannot
> comprehend.

But your OS does less and has stayed still.
>

> Keep your short-sightedness to yourself, eh? I imagine there are few in
> the Atari newsgroups that benefit from your attitude.
>
> Aloha,
>
> John Perez/The Borg
> jperez@uhunix.uhcc.hawaii.edu
> UH School of Nursing Computer Specialist
> President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
> Falcon030PDFX/Rack - 2600 - Lynx II - Jaguar/CD - 400/800/130 XE
>

I see you attend Hawaii.edu ....Say hello to my bro, a grad student at Univ. of Hawaii.

GREETINGS..

|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

3607. Re: Free Multitasking?

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: jmax@interport.net
Message-ID: <4oj31v$l1g@interport.net>
Source record: 144379

Theodore L Hopman (thopman@uoguelph.ca) wrote:

: You're asking a lot to do any multitasking in 512K, and even 1 meg is a
: bit tight. If you're looking to do it for free, your best solution is
: MiNT and (IMHO) oAESis, a free multitasking AES which is very speedy. You
: may be able to run it off floppies, even, although I haven't tried, nor
: would I want too :) And TeraDesk should run (i.e., it worked on my TT for a
: while) under this setup.

Where does one find this oAESis?

Thanks,

-JMH

3608. Re: Mega ST fan, noisy HD's, etc.

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960529224658.14917C-100000@moose.erie.net>
Source record: 144380

On 29 May 1996, Gustavo Comezana wrote:

> Hi!
> Months ago I posted an article that initiated a discussion of
> possible strategies to reduce the noise made by the fan in a Mega. I
> saved those articles, but now that I have finally decided to try out
> some of the suggestions, god only knows where I put those files. I use
> my computer primarily for music applications, for which the constant
> whirring of the fan is quite distracting. So, if you have any
> palliatives that you know of, why don't you take a few minutes to post
> them? Your help will be greatly appreciated.

The easiest option is to break out half of the plastic bars
across the fan output. This reduces noise and increases airflow. Then
you can also put a resistor in the power lead to slow the fan down slightly.

3609. Re: Coventry Atari User Club (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <13476_ashort@mettav.demon.co.uk>
Source record: 144381

```
24-May-96 10:23:48, Harry Sideras wrote to stosser@airtime.co.uk
Subject: Re: Coventry Atari User Club (UK)

HS> *Hi Tony*, on 24 May 96 you wrote: ...Uuuuulriiikaaaa-ka-ka-ka-ka

s>> Organization: STOSSER Software

HS> Ohmigod! He's back B^{)

Great, hello again Tony! :)

.... so, you couldn't handle the withdrawal symptoms eh? <vbg>

ATB../\L :)
--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

3610. FS (UK): ST related thing

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: JDavidso@mettav.demon.co.uk
Message-ID: <13483_JDavidso@mettav.demon.co.uk>
Source record: 144382

> ST User Cover disks (LOTS) - £5 (This will cover postage)
> ST Format Cover disks (LOTS) - £5 (This will cover postage)
> ST Review Cover disks (LOTS) - £5 (This will cover postage)

What numbers are they? I'll have the lot!

JD.

.. nfx v2.3 [C0000] Phoenix '96 - BE THERE!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3611. Re: Mega ST fan, noisy HD's, etc.

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.PMDF.3.91.960529221200.31141A-100000@acs2.byu.edu>
Source record: 144383

On 30 May 1995 Gustavo wrote:
> I have tried disconnecting the fan, but while it contributes some
> noise, the major part of it comes from the drive itself.
> >You can cut the speed (and noise) of a 12v fan considerably by
> >inserting a 47 ohm 1 watt resistor in one of the fan leads.
>
> Now this is a good suggestion

Check for the voltage drop in the fan leads after the resistor.
It might occur that the fan doesn't start (due to lack of initial current
impulse or some dust on it), if so you'll fry your power supply. I wouldn't
mess with the fan. Ragards!

||| -- |||
/ | \ FPINTO @ BYU . UTAH . USA . SPRING . 1996 / | \

FALCON 030 AUDIO-VIDEO ENGINE

3612. Running ST Cubase on Falcon:

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.PMDF.3.91.960529221814.31722A-100000@acs2.byu.edu>
Source record: 144384
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi there: I have my cubase 2.01 version for ST, but when I try to
run it on the Falcon it appear countless bombs. I tried cache off, speed
8Mhz, Ste to falcon, Backwards, etc; any suggestion?

Regards!

||| -- |||
/ | \ FPINTO @ BYU . UTAH . USA . SPRING . 1996 / | \

FALCON 030 AUDIO-VIDEO ENGINE

3613. Re: Wizztronics

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: Paul_Modos@mindlink.bc.ca
Message-ID: <85966-833431513@mindlink.bc.ca>
Source record: 144385

You might be able to get Wizztronics on GENIE at S.COHEN@GEINIE.GEIS.COM

From what I've read, Steve is pretty knowledgeable.

YIKES! out.

3614. Re: Wizztronics

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: Paul_Modos@mindlink.bc.ca
Message-ID: <85967-833431948@mindlink.bc.ca>
Source record: 144386

OOps. The previous name I gave for wiztronics was wrong. S.COHN is the corect one. That would be @geinie.geis.com.

Sorry for the mistake.

YIKES! out.

3615. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: tuf@cyberspy.com
Message-ID: <31abf8b3.906701@news.cyberspy.com>
Source record: 144387

Brian-Roland Miller <brimiller@delphi.com> wrote:

>>Perhaps I am to lazy to edit. Its amazing one would spend that kind of dollars
>>for an 040 box that costs below a grand in the Mac market.
>
>An unexpandable Mac box with no future and shoddy reliability, not to mention
>outdated software and no future OS development. . .
>---
>Ouch, the truth hurts, doesn't it, Peter?

(I really hate to add feul to this fire...but...)

Mr. BR, your ass is hanging way out of your shorts on this one. We
all appreciate (we = current Atari enthusiasts, or perhaps just
myself...dunno) Atari advocacy to some extent, but pull your pants up
you rediculous zealot!

Your description of the Mac describes my current view (perhaps with
exception to the reliability issue) of Atari computers in general.

Your credibility as an Atari champion just went down the toilet as far
as Im concerned.

See ya, Joe

3616. Cubase Audio Slow?

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4ohsqo$8hk@atle.abc.se>
Source record: 144388

I have been using Cubase Score on my Falcon for a very long time now,
and when I first tried Cubase Audio Falcon, it felt _much_ slower.
Why? Could this have anything to do with my setup, or is Cubase Audio
Falcon slower than Cubase Score?

c a r l l o f g r e n

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3617. Fast HD access w/MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4ohsqu$8ho@atle.abc.se>
Source record: 144389

Hi,

Could someone tell me the best configuration with MagiC and HD Driver
v5. Should I use an external cache (such as T-Cache) or will the cache
in HD Driver do?

c a r l l o f g r e n

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3618. re: free multitasking?

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <141starship@3rdplanet.com>
Source record: 144390

sph94@ecs.soton.ac.uk barked in U.COMP.SYS.ATARI.ST on 29 May 96:

s> Author: Simon Hazelgrove Address: sph94@ecs.soton.ac.uk
s>
s> Are there any freeware/shareware multi tasking OS's around? I have an
s> old STfm (TOS 1.0!) and I just cant afford to fork out for any
s> commercial
s> product.
s>
s> I currently have a terradesk setup, can I use this with a multitasking
s> OS? If not, are there any freeware/shareware preferebly (or very
s> cheap) desktop replacements around?

Simon, I have tried oAESis and xaAES and both of them have many things to recommend them. xaAES is definitely better-looking, but they're both faster than MultiTOS and both freeware. You'll need MiNT, the latest version you can get, and LOTS of memory (theoretically, you can do it in 2 megs, but that leaves very little for applications).

Teradesk probably works - I haven't gotten my MiNT setup right yet so I'm not really sure.

--

3619. net abuse complaint

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <142starship@3rdplanet.com>
Source record: 144391

Copied from email (original sent to postmaster@cobra.uni.edu); I encourage all of those annoyed by SinClap's carping to follow suit, preferably with a randomly-selected post rather than the same one:

Dear postmaster:

I would like to bring to your attention the abusive behavior of one of your subscribers. The following is typical of the sort of exchange he incites in the various newsgroups, all based on the old and tired "my computer is better than your computer" argument. I would appreciate it if you would take your user in hand and explain netiquette to him. And frankly, you may have to use very simple words...

Thanks,

Rich Tietjens
starship@3rdplanet.com
Rich_Tietjens@jf.jf3.intel.com

> Author: Peter Sinclair-day Address: sinclap2954@cobra.uni.edu
s>
s> In article <xxAPy9I.brimiller@delphi.com>, Brian-Roland Miller
s> <brimiller@delphi.com> writes:
>> PETER SINCLAIR-DAY <sinclap2954@cobra.uni.edu> writes:
>>
>>> You got to be kidding.. $2800 for an 040 box and $3200 for an 060 box
>>> in
s> 1996!
>>> Does this include a monitor?
>>>
>>> Whats so special about outdated ST software? $1899 buys a GateWay
>>> Pentium
s> 133
>>> system and PowerComputing PowerCenter PPC604 plus a software bundle..
>>>
>>> What ever happened to Power with out the Price?
>>
>> We want real computers, Peter. . . ones that don't break, ones whose
s> warranties
>> mean something (unlike Apple), reliable machines (unlike Apple), from
>> people we can trust (unlike Apple and Gateway). We also don't like
being
>> chained to a single producer of hardware, like Apple effeectively
>> remains.
s>

s> Ha ha ha ha ha ha ha ha. Apple's warranty is hell alot better than the
s> one by the ST clone maker such as on site repairs.. Oh, you have must
s> been moonlighting recently considering there is more than two producers
s> of the Mac OS.
s>
>> Power without the price still exists. Unfortunately, the greatest price
>> we have to pay is putting up with your off-topic blather.
>> Guess you got tired of the Amiga groups beating you up and came back for
>> the same treatment here, eh?
>> BR Miller
>> Boston, MA
s>
s> GREETINGS..
s> -
s> | Peter Sinclair-Day POWER MACINTOSH 7100/80
s> |
s> | University of Northern Iowa NEWTON 110
s> |
s> | Graduate School of Library Science
s> |
s> | Rod Library - Systems & Technology
s> |
s> | 1996 book of the year: Rush Limbaugh Is A Big Fat Idiot - Al Franken
s> |
s> | Internet-democrats-request@webcom.com / Type 'subscribe' in body of
s> message |
s> | Http://www.rockgarden.com/andy/
s> |
s> -
s>
s> Via *FIST* v2.27 Gate on @3rdplanet.com (51:205/311.0)
s>

..the new copy of "BIG UNS" must be out...

--

3620. re: new tt clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <143starship@3rdplanet.com>
Source record: 144392

(shouting outloud about our favourite Librarian Sinclap)

>... I almost have to believe that he happened upon these Usenet
> newsgroups, replied or posted a few hasty observations and now is
> "caught up" in the heat that he has created and can't find his way out
> of the kitchen. ...

Unfortunately, his kitchen is in our livingroom and he's been trying to
find his way out for years...

--

3621. Re: FX card

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4oi55u$erc@atle.abc.se>
Source record: 144393

r> : I have two 1MB SIMMS installed in my FX Card, and I have just found
r> : two 256KB SIMMS, can I install them on the card as well?
r>
r> If you dont't get a more productive response than this, all I can say is
r> try it and see what happens :) Ive never had a computer blow up on my by
r> trying more/less memory :)

True... I was just wondering if someone already have tried it. The
manual doesn't mention 256KB SIMMS.

r> It also depends if that extra 512K will jump a barrier to allow another
r> resolution, you may be stuck with resolutions that require either 2 or
r> 4 megs or higher, and no intermediates like 2.5..

Yes, I thinking of that. Well, it seems that I have to try it out.

c a r l l o f g r e n - r e d f i s h p r o d u c t i o n s

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3622. Re: New TT clonez

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4oi56c$eri@atle.abc.se>
Source record: 144394

Hi,

s> The Mac is plenty expandable. Which model are you referring to? My
s> solid like a tank, thank you. Outdated software? HA HA HA HA! It's quite
s> when many of the Apple II apps are more useful than the ST ones..Thats what
s> call pathetic. And no future OS development? Ha ha ha ha, you must be out
s> the loop. Opendoc, cyberdog and quicktime vr...

I don't want to interupt your intelligent discussion here, but just
for a second. Ask yourself 'WHAT'S A COMPUTER?'. If you're clever
enough (which I don't doubt) you'll probably come up with something
similar to 'A COMPUTER IS A TOOL', rather than 'A COMPUTER IS A TOY'.
Right?

Personally, I use my computer to write music, do some wordprocessing,
and stay in touch with my pals on the internet. In my case, I have a
wealth of highly useable software (in fact more than I actually need)
to solve my needs. My Atari helps me beeing productive. That's it. I
know that the Mac also have excellent software, but I and many many
others are quite satisfied with what we've got.

What I want to say is, that these discussions are nothing but
worthless. You won't buy an Atari, and I won't buy a Mac. I don't
care, and you don't care.

I don't care what kind of computer people use. It's WHAT they are used
for, that's important.

c a r l l o f g r e n - r e d f i s h p r o d u c t i o n s

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3623. Re: Falcon Specific Games

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4oi56k$ert@atle.abc.se>
Source record: 144395

Daniel,

d> A new version of the game is on the way and will possible be released at
d> the NAS convention in Gothenburg in June.

Do you believe the game will be finished by then? I'll pay for it as
soon as it's released! Just spoke with Green Tommy, and he told me he
was going to release FastBoot v1.0 at NAS.

c a r l l o f g r e n - r e d f i s h p r o d u c t i o n s

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3624. Re: EZ135 or ZIP Drive SCSI

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <833490602_OASIS_@pwomar.demon.co.uk>
Source record: 144396

In article <4ogc6u$cb5@sally.dma.org>
richardw@dma.org (Richard Wegner) said:-

>Hi!
>
>I am just wondering if with the Link II and the HD Driver software from
>Toad Computers to use the Syquest EZ135 or the ZIP Drive 100 SCSI on the
>Atari STe. I don't care if it is an autoboot or not, but will it work
>okay. I already have a 100 meg drive and I may want to use it to
>transfer from computer to computer. Any information would be helpful.
>Thanks

Quite simply it will work fine, I use a Zip and Link 2 with no
problems and have seen many postings saying that the EZ's have no
problems either.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Support sanity - Forget Microsoft

3625. English docs for Magic demo?

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: Andrew Thackrah <at@roe.ac.uk>
Message-ID: <Pine.SOL.3.91.960529140432.27074B-100000@pythagoras.roe.ac.uk>
Source record: 144397

I have a copy of the magic demo version that I'd like to try. The docs
are in German. Can anyone point me to a English doc?

(also I'm using a 1Mb TOS 1.0 STf - any reason why magic wouldn't run?)

cheers,
Andrew.

3626. Re: Falcon Speed

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: Blair Dean <bdean@hpb.hwc.ca>
Message-ID: <31ACE8F2.1118@hpb.hwc.ca>
Source record: 144398

greg_evans@delphi.com wrote:
>
>
> I have version 6.2 of Falcon Speed and am having a problem getting
> it to recognize my DOS partitions. Apparently, ther problems are
> twofold:
> 1) The DOS partitions must be on SCSI id 0.
> 2) There cannot be any BGM partitions in front of the DOS ones.
> My intention was to dedicated a Syquest cartridge (270 mb) to
> several DOs partitions, but the drive is the last hard drive in
> my chain. By this method, I can use the Syquest for DOS, TOS or
> Linux as needed. It doesn't make much sense to make this drive
> the first in the chain and it also doesn't make sense to me to

The SCSI id does not necessarily indicate the devices place in the chain.
Try changing the device on id 0 to one that is free (eg 4) and make your
Syquest id 0. Everything _should_ still work without problems.

--

Blair Dean | bdean@hpb.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

3627. Re: Atari World

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: Graham Beint <Graham.Beint@insignia.co.uk>
Message-ID: <31ABAB2C.380F@insignia.co.uk>
Source record: 144518

Rory Street wrote:
>
> I dont suppose anyone could tell me what happend to that Atari magazine
> Atari World by any chance I can`t find it anymore.....
>
It died. :(
--
Graham Beint

The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your Friend!"

3628. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: Graham Beint <Graham.Beint@insignia.co.uk>
Message-ID: <31ABA90F.1396@insignia.co.uk>
Source record: 144519

PETER SINCLAIR-DAY completely misses the point again with his senile musings which included:

>
> So why doesn't one port the Atari OS to the PowerPC. LERP should be released
> to the clone firms in September that will provide for high power boxes using
> off the shelf parts by early '97' that can run more than one OS at a
> significant reduction in cost. If you have a browser read the latest at
> MacWeek.com/
>
There are Gemulator, Janus, STonX, MagicMac and now MagicPC.

I use Atari h/w because I choose to.

I suppose you think digital watches are cool. Were you a telephone sanitiser in a previous existence? Or were you one of the others?

--
Graham Beint

The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your Friend!"

3629. DS330 SC55 Sound Editor

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <13478_GSmith00@mettav.demon.co.uk>
Source record: 144520

Hi there !!

Does anyone know of an Atari Editor for the Boss Ds 330 or SC 55 ???
I think there the same tone module at heart.

I'm prepared to buy one if there isn't a shareware one available.

Yours

Garfield

Garfield@zippy.spods.dcs.kcl.ac.uk
Garfield

Garfield@zippy.spods.dcs.kcl.ac.uk
UDTL152@kcl.ac.uk

* Kivi 1.41a *

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~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3630. FTP list coming up soon-

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <13477_GSmith00@mettav.demon.co.uk>
Source record: 144521

hallvart@sn.no wrote to All:

h> It's almost time for an update to the FTP site list, so in case someone has
h> info about new/deleted/updated sites, please email me with the info as soon
h> as possible.
h>
h> Hallvard

Sure would like a copy of this 8).

Could someone post it to the list ?

Garfie
Garfield@zippy.spods.dcs.kcl.ac.uk
Garfield

Garfield@zippy.spods.dcs.kcl.ac.uk
UDTL152@kcl.ac.uk

* Kivi 1.41a *

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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3631. What was this game?

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: JDavidso@mettav.demon.co.uk
Message-ID: <13481_JDavidso@mettav.demon.co.uk>
Source record: 144522

```
> Organization: computer based learning unit
>
> It was a game in which you were in a 3d wireframe environment
> (not Mercenary)as a soldier of some kind (ie you had a gun)..
> I think you went into the buildings and there was a rather odd
> method of travelling between cities...you'd go to some object
> in the city and be whisked away to another part of it..anyone
> know what it is (not Hunter either)?

I think it's called Catch-22, I'm not sure though!

JD.

.. nfx v2.3 [C0000] Phoenix '96 - BE THERE!

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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3632. KickOff2 Players...

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <13479_GSmith00@mettav.demon.co.uk>
Source record: 144523

100550.3170@CompuServe.CO wrote to All:

1> Is there anyone out there still playing KOff2 on their ST?
1>
1> I am and love it! and would like contacts and/or advice on any
1> editors for the games/apps - particularly Player Manager.
1>

I still play it Mark !! Although I've just bought a SH copy of Sensible Soccer and this has been my favourite soccer game since. I like Player Manager too. Have you heard of a football Game called Goal ?

Yours

Garfield

Garfield@zippy.spods.dcs.kcl.ac.uk
Garfield

Garfield@zippy.spods.dcs.kcl.ac.uk
UDTL152@kcl.ac.uk

* Kivi 1.41a *

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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3633. FS (UK): STe & other hard

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: JDavidso@mettav.demon.co.uk
Message-ID: <13482_JDavidso@mettav.demon.co.uk>
Source record: 144524

> 4. Forget-Me-Clock II with software 5

I'll have it! Netmail me your address please!

Cheers, JD.

.. nfx v2.3 [C0000] Phoenix '96 - BE THERE!

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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3634. Atari World

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: JDavidso@mettav.demon.co.uk
Message-ID: <13485_JDavidso@mettav.demon.co.uk>
Source record: 144525

RS> I dont suppose anyone could tell me what happend to that Atari magazine
RS> Atari World by any chance I can`t find it anymore.....
RS>

The company that published it, COMPO, died about a month ago. Sorry mate.

JD.

.. nfx v2.3 [C0000] Phoenix '96 - BE THERE!

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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3635. Atari MIDI help for $

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <13480_GSmith00@mettav.demon.co.uk>
Source record: 144526

jcalkins@CetLink.Net wrote to All:

j
j> If you use an Atari ST and Korg M1 keyboard for MIDI recording,
j> I need your help. I need an Atari sysex dump program and sysex data
j> for the Korg M1's factory default patches. I deleted my M1's factory
j> patches by mistake and need to restore them via the sysex utility and
j> sysex M1 data. Please respond if you have these programs.

I think there is a Korg editor on Hensa. I'd personally approach Korg for
the presets 8).

Yours

Garfield
Garfield

Garfield@zippy.spods.dcs.kcl.ac.uk
UDTL152@kcl.ac.uk

* Kivi 1.41a *

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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3636. FS (UK) STe & Software

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: JDavidso@mettav.demon.co.uk
Message-ID: <13484_JDavidso@mettav.demon.co.uk>
Source record: 144527

```
>
>
> For Sale: 1040 Ste,
> Lattice C 5.5 plus other assorted software, and mags all for a bargain
> 65.00 UK pounds. e-mail if interested.

I'm very innterested, netmail me your address!

.. nfx v2.3 [C0000] Phoenix '96 - BE THERE!

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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3637. Mega ST fan, noisy HD's, etc.

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4ogj24$39c@dodgson.math.psu.edu>
Source record: 144528

Hi!
Months ago I posted an article that initiated a discussion of possible strategies to reduce the noise made by the fan in a Mega. I saved those articles, but now that I have finally decided to try out some of the suggestions, god only knows where I put those files. I use my computer primarily for music applications, for which the constant whirring of the fan is quite distracting. So, if you have any palliatives that you know of, why don't you take a few minutes to post them? Your help will be greatly appreciated.

Also, and while we are on the subject of various noises, how about suggesting brands and models of really quiet HDs? I have a 210 Mb Maxtor that is rather annoying. I would consider replacing it with something quieter, so again, comments in this regard will be appreciated.

Gustavo

3638. is there a FAQ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: walds@sasknet.sk.ca
Message-ID: <4ogra2$k3e@mongol.sasknet.sk.ca>
Source record: 144529

Please excuse my ignorance, but is there a FAQ for this group? I checked rtfm.mit.edu but couldn't find one. If there is one, or any good resource on earlier STs, please let me know where.

thanks
scott.walde@sasknet.sk.ca

3639. Re: Falcon Specific Games

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: koh@pixi.com
Message-ID: <4ogtio$ns2@rigel.pixi.com>
Source record: 144530

James Partner (jpartner@track83.demon.co.uk) wrote:
: Has anyone got any suggestions / recommendations for any Falcon specific
: games? I've never really looked around for any, but the wife wants me to get a
: few for her to play - it's either that, or she'll probably start to take an
: interest in usenet newsgroups :-)

: PD / Shareware / Commercial, not important.

: Any comments greatly appreciated.

: James

It's not Falcon specific, but Pacman on E's is good. Also the Ishar
games are good. I agree that the Reservoir Gods games are addictive.

For myself, I use Backwards and play a lot of ST games, like Civilization.

Keith

3640. Re: Atari World

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <31AC0802.28EC@stud.rma.ac.be>
Source record: 144531

Rory Street wrote:
>
> I dont suppose anyone could tell me what happend to that Atari magazine
> Atari World by any chance I can`t find it anymore.....
>

Doesn't exist anymore. They stopped.
It's a pitty.

Greetings,

/*---------------------------- Saka -------------------------------*/
/* Karl Samyn - 148 Pol - RMA */
/* http://193.190.205.13/Popo/148_pol/Samyn/Atari.htm */
/*---*/

3641. M.A.G.E? What? MagiC 4?

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4oh5j8$ll0@newsbf02.news.aol.com>
Source record: 144532

Anyone using M.A.G.E.? I have MagiCMac, I know it comes with GFA basic, which works under MagiCMac, provided it is patched, what is it? How difficult is it? Does it come with books...ie Atari comendium? Could I make applications wich use GEM windows?

zan
please email me

3642. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: Paul Coene <Paul.Coene@esat.kuleuven.ac.be>
Message-ID: <31AC1DF9.70A3@esat.kuleuven.ac.be>
Source record: 144533

PETER SINCLAIR-DAY wrote:

bla bla bla

Take this discussion out of this newsgroup!!!!!!!!!!!!!!!!!!
It doesn't belong here!!!!!!!!!!!!!!!!!!!!!!!!!!

Paul

3643. EZ135 or ZIP Drive SCSI

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4ogc6u$cb5@sally.dma.org>
Source record: 144534

Hi!

I am just wondering if with the Link II and the HD Driver software from Toad Computers to use the Syquest EZ135 or the ZIP Drive 100 SCSI on the Atari STe. I don't care if it is an autoboot or not, but will it work okay. I already have a 100 meg drive and I may want to use it to transfer from computer to computer. Any information would be helpful. Thanks

Richard Wegner - richardw@dma.org

3644. Re: Atari Community e-mail Address Book

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <4ohc29$5pi@neon.airtime.co.uk>
Source record: 144535

On Tue, 28 May 1996 19:18:09 GMT, smedley@gte.net (Dan Mazurowski)
wrote:

>Just a reminder to check out my web page (listed below) for the Atari

Dont know if its just my reader, but i cant find no url, wheres your
page? sounds interesting?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) Programming on the ATARI ST
stosser@airtime.co.uk irc #ATARI <stosser>
http://www.airtime.co.uk/users/stosser

3645. Re: is there a FAQ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2905961127060001@47.85.0.99>
Source record: 144536

In article <4ogra2$k3e@mongol.sasknet.sk.ca>, walds@sasknet.sk.ca (Scott Walde) wrote:

> Please excuse my ignorance, but is there a FAQ for this group? I checked
> rtfm.mit.edu but couldn't find one. If there is one, or any good resource on
> earlier STs, please let me know where.
>

You raise a good point actually !

The FAQ used to be posted (in parts) on the comp.sources.atari.ST & comp.binaries.atari.ST newsgroups, but these groups are no longer available.

Who is the current FAQ maintainer, & where is it located ?

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

3646. Re: Help with STIK

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960529113055.10557D-100000@vesta.amp.uni-hannover.de>
Source record: 144537

On Tue, 28 May 1996, don wrote:

> So far I have been able to connect ,login and give password.The problem
> that I am having is that it wont get the IP address.When I connect to my
> internet connection it says SL/IP Session from(numbers to numbers).How do
> I get Stik to get th IP address?

You got to "findstring" either the "from" or the "to" (depending on which
one is your IP address), thus consuming all the characters up to your
address, and do the GET_IP then.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

3647. Re: Mint distribution - where to find

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960529113502.10557E-100000-100000-100000@vesta.amp.uni-hannover.de>
Source record: 144538

On Tue, 28 May 1996, Gerry O'Rourke wrote:

> In article <833279664snz@mbha.demon.co.uk>, daveb@mbha.demon.co.uk wrote:
>
> > Subject line says it all really, does anyone out there know the best place
> > to find the full (current) Mint distribution? Plus docs. Musat have lots
> > of docs otherwise I will get into strife.
> >
> > All help gratefully received...
> >
>
[...]
>
> I would reccommend you get a hold of Knarf's German MiNT Distribution, as
> it's the most current distribution of a complete MiNT package (AFAIK).
>
> I'm not sure where this can be found (somebody else jump in here), but it
> contains all of the tools & utilities that you should ever need.
>

The package can be found at several german sites, try for instance

pascal.zedat.fu-berlin.de/atari/mint/contrib-package/KGMD-1.0/
sun.rz.tu-clausthal.de/pub/atari/mint/packages/KGMD-1.0/
ftp.uni-mainz.de/pub/atari/TU-Clausthal/mint/packages/KGMD-1.0/

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

3648. Re: Using a SCSI drive on old Berkeley Microsystems BMS-100

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31ac750810b423f0@sn.no>
Source record: 144539

akw (akw@prgone.com) wrote:

>Question for any hardware types out there:
>
>Has anyone ever had success with attaching a SCSI drive to the Berkeley
>Microsystems BMS-100? The orignal BMS-100 kit came with the
>ACSI-to-SCSI board (presumably the namesake of the BMS-100) and the
>SCSI-to-MFM Adaptec 4000a board. I would like to bypass the Adaptec and
>simply drive a SCSI drive directly; but have no software nor the
>technical know-how to write a driver to do so.
>
>Any ideas?

Yeah- go to the appropriate group!!! this is "comp.sys.atari.st", and as
the name implies it has to do with Atari ST computers.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

3649. ATARI ST FTP site list

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31ac751610b4c785@sn.no>
Source record: 144540

```
Here's this month's FTP site list. No changes since last month though..
(I've just added a new date to the document).

Hallvard
--

_/_/_/
```

(131.159.0.198)
ftp.regent.e-technik.tu-muenchen.de /pub/comp/platforms/atari/
(129.187.231.131)
ftp.uni-trier.de /pub/atari/ (136.199.8.81)
alice.fmi.uni-passau.de * /pub/atari/ (132.231.1.180)
ftp.uni-kl.de /pub/atari/ (131.246.94.94)
ftp.uni-erlangen.de /pub/atari/ (131.188.71.2)
(131.188.80.20)
(131.188.3.2)
ftp.tu-clausthal.de /pub/atari/ (139.174.2.10)
ftp.uni-muenster.de /pub/atari/ (128.176.121.55)
ftp.uni-paderborn.de /atari/ (131.234.22.34)
vax.ph-cip.uni-koeln.de /pub/atari/ (134.95.64.1)
pascal.math.fu-berlin.de * /atari/ (160.45.40.50)
ftp.cs.tu-berlin.de /pub/atari/ (130.149.17.12)
(130.149.144.4)
ftp.fu-berlin.de * /pub/atari/ (160.45.10.6)
ftp.uni-regensburg.de /freeware/software/atari/ (132.199.1.203)
ftp.germany.eu.net /pub/comp/atari-st/ (192.76.144.75)
ftp.uni-stuttgart.de /pub/systems/atari/ (129.69.18.15)
ftp.uni-bremen.de * /pub/atari_st/ (134.102.228.2)
ftp.hrz.uni-kassel.de /pub/machines/atari/ (141.51.12.12)
ftp.rz.tu-bs.de * /pub/atari/ (134.169.9.44)
ftp.coli.uni-sb.de /pub/comp/atari/ (134.96.68.11)
ftp.phil.uni-sb.de * /pub/atari/ (134.96.80.220)
(134.96.82.13)
ftp.inf.tu-dresden.de /pub/atari/ (141.76.1.11)
ftp.uni-giessen.de /pub/atari/ (134.176.2.11)
ftp.rz.tu-harburg.de * /ATARI/ (134.28.240.5)
ftp.uni-oldenburg.de /pub/atari/ (134.106.38.5)
ftp.uni-frankfurt.de * /pub/Atari/ (141.2.1.2)
ftp.on-luebeck.de /pub/systems/atari/ (193.29.188.9)
ftp.informatik.rwth-aachen.de /pub/comp/Atari/ (137.226.225.3)
ma2s2.mathematik.uni-karlsruhe.de * /pub/atari/ (129.13.115.2)

The Netherlands
---
nikhefh.nikhef.nl /pub/atari/ (192.16.199.1)
ftp.twi.tudelft.nl * /pub/atari/ (130.161.156.11)
ftp.icce.rug.nl * /pub/erikjan/Atari/ (129.125.14.129)

Norway
---
ftp.sn.no # /user/hallvart/atari/ (194.143.8.25)

Switzerland
---
ftp.isbiel.ch /atari/ (147.87.2.27)
ezinfo.ethz.ch /st/ (129.132.2.72)

United Kingdom
----
micros.hensa.ac.uk /micros/atari/ (194.80.32.51)
disabuse.demon.co.uk /pub/atari/ (158.152.1.44)

United States
----
atari.archive.umich.edu /atari/ (141.211.120.11)
f.ms.uky.edu /pub2/atari/ (128.163.132.108)
ftp.netbsd.org * /pub/NetBSD/NetBSD-1.1/atari/ (206.86.8.12)
/pub/NetBSD/arch/atari/

* = specialized or small sites (mostly Linux, BSD, GNU, MiNT, StonX etc.)
# = beginner/essential software/various info files (small site).

MIRROR SITES

FTP mirrors are alternative sites to certain popular ones which are
usually under a high load most of the time (many people accessing them
at the same time).
Mirror sites contain the exact same directories and files, but have
different entry points. Try to use the one closest to you geographically
and not during business hours (in that geographic area).

Mirrors to 'atari.archive.umich.edu'

United States
----
ftp.toad.net /pub/umich/ (205.197.182.100)
barnone.citi.umich.edu /atari/ (141.211.128.19)

Europe
------
src.doc.ic.ac.uk /packages/atari/umich/ (146.169.16.11)
(146.169.17.5)
(146.169.32.5)
(146.169.33.5)
(155.198.1.40)
(146.169.43.1)
(155.198.191.4)
(193.63.255.1)
(146.169.2.10)
ftp.switch.ch /mirror/atari/ (130.59.1.40)
(130.59.10.40)

*** ftp.switch.ch is restricted to educational/research institutions only!

Mirror to 'ftp.uni-paderborn.de'
----
src.doc.ic.ac.uk /packages/atari/uni-paderborn/ (146.169.16.11)
(146.169.17.5)
(146.169.32.5)
(146.169.33.5)

(155.198.1.40)
(146.169.43.1)
(155.198.191.4)
(193.63.255.1)
(146.169.2.10)

Other mirrors
----
ftp.phil.uni-sb.de * /pub/atari/mint/umich.mirror/ (134.96.80.220)
(mirror to atari.archive.umich.edu- 'mint' section) (134.96.82.13)

ftp.phil.uni-sb.de * /pub/atari/linux/tsx-11.mirror/ (134.96.80.220)
(mirror to tsx-11.mit.edu- 'linux' section) (134.96.82.13)

MAIL SERVERS

Mail servers can be used to get hold of the same software as through FTP,
but instead of using a lot of download time online, files can be 'ordered'
via email.
In order to get information about how to do this, send an email to the
various addresses below with the word: help
in the mail itself. If possible, do not include any 'signature' in the mail,
as the automated system which replies to these mails tries to interpret any
message (and with a certain amount of errors no response to your requests
will be given at all).

Email server email address Equivelant to FTP site
----
atari@atari.archive.umich.edu atari.archive.umich.edu
mail-server@ftp.tu-clausthal.de ftp.tu-clausthal.de
mail-server@cs.tu-berlin.de ftp.cs.tu-berlin.de
archive-server@Germany.eu.net ftp.germany.eu.net
ftpmail@ftp.uni-stuttgart.de ftp.uni-stuttgart.de
ftp-mailer@ftp.informatik.tu-muenchen.de ftp.informatik.tu-muenchen.de
archive-server@micros.hensa.ac.uk micros.hensa.ac.uk
mailserver@leo.org ftp.leo.org

___

What to type What it does
---
ftp [ENTER FTP MODE]
open FTPsite-address (i.e: open ftp.funet.fi) [OPEN THE FTP SITE]
anonymous (when asked for username) [INSERT USERNAME]
USERNAME@SITE (your email address- i.e. hallvart@sn.no) [INSERT PASSWORD]

Example:
---
oslonett.no% ftp [ENTER FTP MODE]
ftp> open ftp.cs.tu-berlin.de [OPEN THE FTP SITE]
Connected to caramba.cs.tu-berlin.de.
220 caramba FTP server (wu-2.4/fb13[34] 18-Feb-1995) ready.
Name (ftp.cs.tu-berlin.de:celine): anonymous [INSERT USERNAME]
331 Guest login ok, send your complete e-mail address as password.
Password: celine@geonet.com [INSERT PASSWORD- (NOT SHOWN)]
230-You have reached Berlin, Germany. Access is allowed all day.
---

* You can also enter a site and start ftp at the same time:

ftp FTPsite-address (i.e: ftp ftp.cs.tu-berlin.de) [START FTP/OPEN SITE]

Example:
---
oslonett.no% ftp ftp.cs.tu-berlin.de [START FTP/OPEN SITE]
Connected to caramba.cs.tu-berlin.de.
---

* It's also possible to use the IP number instead of the usual FTP
site address:

ftp IP.number (i.e: ftp 130.149.144.4) [START FTP/OPEN SITE WITH IP NO.]

Example:
---
oslonett.no% ftp 130.149.144.4 [START FTP/OPEN SITE WITH IP NO.]
Connected to 130.149.144.4.
220 caramba FTP server (wu-2.4/fb13[34] 18-Feb-1995) ready.

_____

[2] Preparing for file downloads
==========

cd /directory/ (i.e: cd/pub/atari/) [MOVE TO DESIRED DIRECTORY]
bin [SET TRANSFER MODE TO BINARY]
ls -l (or: dir) [SHOWS A DIRECTORY LISTING WITH FILE-LENGTHS]

** Some FTP sites don't accept 'ls -l' for some reason. In those rare cases
use 'ls' instead (or use 'dir').

Example:

```
ftp> cd Music/ [MOVE TO DESIRED DIRECTORY]
ftp> bin [SET TRANSFER MODE TO BINARY]
200 Type set to I.
ftp> ls -l [SHOWS A DIRECTORY LISTING WITH FILE-LENGTHS]
150 Opening BINARY mode data connection for /bin/ls.
total 4624
-rw-rw-r-- 1 ftpadm atarimod 3409 Feb 19 12:48 00INDEX
-rw-rw-r-- 1 ftpadm atarimod 37419 Mar 18 1993 50play12.lzh
-rw-rw-r-- 1 hesche atarimod 105936 Jul 24 1995 525_v211.lzh
-rw-rw-r-- 1 ftpadm atarimod 168363 Mar 10 1993 accomp25.lzh
---------------------------------------

* If you want to go back one directory:

cd .. [GO BACK ONE DIRECTORY]
cd /. [GO DIRECTLY BACK TO ROOT DIRECTORY]

\_\_\_
```

Example:

```
ftp> mget ma* [GET ALL FILES STARTING WITH 'ma' IN CURRENT DIRECTORY]
mget maccell33.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for maccel33.zip (9012 bytes).
####################
226 Transfer complete.
mget mauswind.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for mauswind.zip (49373 bytes).
##########################################################################################
##############################
226 Transfer complete.
mget maxidisk.zip.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for maxidisk.zip (20970 bytes).
########################################
226 Transfer complete.
ftp>
```
---

* you can also use a 'wildcard' to get hold of single files or a specified selection. Just be sure the wildcard is unique.

i.e. if you want to download 'stzip26.lha' and there are no other files which start with the letters 'stz', you can type: mget stz*.

You can also download all files within a directory with a single command: mget *

PS. you have to use 'mget' with wildcards- 'get' won't work!

Hint: if you're using 'mget' a lot and don't want to be asked if you want this file or not, you can use the command 'prompt'. FTP will then proceed to get all the files that match your wildcard without asking if you want them.

Example:

```
ftp> prompt [TURN OF 'GET THIS FILE (y/n)?']
Interactive mode off.
ftp>
```

_____

[4] Ending your FTP session

```
close [EXIT CURRENT FTP SITE, READY FOR A NEW FTP CONNECTION]
```

Example:

```
ftp> close [EXIT CURRENT FTP SITE, READY FOR A NEW FTP CONNECTION]
221 Goodbye.
ftp> [FTP IS READY FOR A NEW CONNECTION- 'OPEN...']
```
---

quit [EXIT CURRENT FTP SITE/FTP MODE, RETURN TO UNIX]

Example:
```
--------------------------------------
ftp> quit [EXIT CURRENT FTP SITE/FTP MODE, RETURN TO UNIX]
oslonett.no% [BACK IN UNIX]
--------------------------------------
```

* When doing a 'close' and re-entering a new FTP site you won't have to set up features like 'bin', 'prompt' and 'hash' again.
You will however have to set it up again if you choose to 'quit', then restart FTP.

>>>

A SHORT SUMMARY OF FTP COMMANDS/PROCEDURE
==========
ftp
open {FTP site address} [OPEN FTP SITE]
Username: anonymous
Password: {your email address}

cd {directory/directory etc.} [GO TO DIRECTORY]
bin [SET TO BINARY TRANSFER MODE]
hash [DISPLAY '#####' CHARACTERS FOR VISUAL CONFIRMATION OF DOWNLOAD]
ls -l (or dir) [FILE/DIRECTORY LISTING WITH LENGTHS]
get {filename} [GET A SINGLE FILE]
mget {filename filename filename filename} [GET SEVERAL FILES]
quit [EXIT FTP SITE/EXIT FTP MODE]

Other useful commands to know
==========
stat (or status) [DISPLAYS USEFUL INFORMATION ABOUT SETUP]
prompt [TURNS ON/OFF 'GET THIS FILE (y/n)?']
get {filename} - (i.e: get 00index -) [DISPLAYS TEXT FILE ONLINE]
!host {FTP site} (i.e: !host ftp.sn.no) [SHOWS IP ADDRESS OF SITE]
help [DISPLAYS A LIST OVER FTP COMMANDS]
help {command} (i.e: help bin) [EXPLAINS COMMAND]

FTP commands

! escape to the shell
$ execute macro
account send account command to remote server
append append to a file
ascii set ascii transfer type
bell beep when command completed
binary set binary transfer type
bye terminate ftp session and exit
case toggle mget upper/lower case id mapping
cd change remote working directory
cdup change remote working directory to parent directory
chmod change file permissions of remote file

```
close terminate ftp session
cr toggle carriage return stripping on ascii gets
delete delete remote file
debug toggle/set debugging mode
dir list contents of remote directory
disconnect terminate ftp session
form set file transfer format
get receive file
glob toggle metacharacter expansion of local file names
hash toggle printing '#' for each buffer transferred
help print local help information
idle get (set) idle timer on remote side
image set binary transfer type
lcd change local working directory
ls list contents of remote directory
macdef define a macro
mdelete delete multiple files
mdir list contents of multiple remote directories
mget get multiple files
mkdir make directory on the remote machine
mls list contents of multiple remote directories
mode set file transfer mode
modtime show last modification time of remote file
mput send multiple files
newer get file if remote file is newer than local file
nmap set templates for default file name mapping
nlist nlist contents of remote directory
ntrans set translation table for default file name mapping
open connect to remote tftp
prompt force interactive prompting on multiple commands
proxy issue command on alternate connection
sendport toggle use of PORT cmd for each data connection
put send one file
pwd print working directory on remote machine
quit terminate ftp session and exit
quote send arbitrary ftp command
recv receive file
reget get file restarting at end of local file
rstatus show status of remote machine
rhelp get help from remote server
rename rename file
reset clear queued command replies
restart restart file transfer at bytecount
rmdir remove directory on the remote machine
runique toggle store unique for local files
send send one file
site send site specific command to remote server
Try "rhelp site" or "site help" for more information
size show size of remote file
status show current status
```

```
struct set file transfer structure
system show remote system type
sunique toggle store unique on remote machine
tenex set tenex file transfer type
trace toggle packet tracing
type set file transfer type
user send new user information
umask get (set) umask on remote side
verbose toggle verbose mode
? print local help information

** Most of these commands work as 'on/off switches'. Each time you enter the
command it switches over to the opposite position (from on to off or
vice versa). If you're not sure about it's position, type: stat
(or: status) which will show your setup.

Be sure to check if transfer mode is set to 'bin'!!!! (if you try to
download binary files in ASCII mode all your downloads will be useless!-
You can download text files as binary as well, though you sometimes might
have to convert the end-of-line characters afterwards-
(get hold of 'unix2st.ttp' or similar program for this).

_/_/_/
```

```
------------------------------------------------------------------------------
Re-distribution allowed as long as nothing is altered or omitted.

Copyright (C) 1994-1996 Hallvard Tangeraas (hallvart@sn.no)

----------------------------- END OF FILE ------------------------------
```

3650. Re: Linux for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4ohbl5$34i@m1.cs.man.ac.uk>
Source record: 144541

In article <4o5a37$cv9@nw003.infi.net>, puppetmaster.tc.cc.va.us@ (Pete Borders) writes:
>In <4nv592$1qa@m1.cs.man.ac.uk>, jacquesa@cs.man.ac.uk (Anthony Jacques) writes:
>>Why were you unable to try them? oAESis and XaAES are freely available...
>>
>Can you give me a pointer to where to locate these two AES replacements? I just
>got MultiTOS 1.0 (I think) and it has AES 4.0 in it. I would love to see any
>replacements for it and see how they work. Thanks for any info.

Dont forget they are both early beta versions, so not very relyable yet... but
here you are:

http://www.dtek.chalmers.se/~d2cg/oaesis/
http://www.i-way.co.uk/~c_graham/xaaes.html
~c_graham/files.html

oAESis 0.74 and XaAES beta 5 can be downloaded from these www pages...

Anthony

--
---------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
---------------------------------------+------------------------------

3651. Re: Atari World

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4ohp9k$7nh@preeda.internex.net.au>
Source record: 144542

It went BUST!!!!!

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3652. Mailing lists

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <4ohpqg$9g7@neon.airtime.co.uk>
Source record: 144543

Hi peeps :)

Has anyone got a list of ATARI specific mailing lists, and the
email to use to subscribe to each list, any subject so long as it has
ATARI content :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) Programming on the ATARI ST
stosser@airtime.co.uk irc #ATARI <stosser>
http://www.airtime.co.uk/users/stosser

3653. Re: Is MultiTOS MiNT ???

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4ohcsa$3jr@m1.cs.man.ac.uk>
Source record: 144544

In article <833132066_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk (Phil Hough) writes:
>I've got MultiTOS and have been reading about how its not the MiNT
>part thats slow, but the AES. This leads me to believe that MultiTOS
>includes MiNT. Is this true ???

Yes, you will find in your folder either MINT.PRG or MINTNP.PRG [NP stands for No Protection - prevents using memory protection on 030 CPU's] which is the MiNT kernal.

If you still have your original files from MultiTOS, then it might be wise to upgrade the version of MiNT used [MultiTOS's AES will still work] to version 1.12, which provides more facilities than the 1.04 supplied with MultiTOS [external file-systems, and networking all need newer versions of MiNT]

>Also can I use the MiNT part to run Un*x software ??
>If so how.

MiNT provides simular system calls to Unix, and so it can be fairly trivial to port Unix software over to MiNT. Of course, the programs will be mainly text-based, unless you install the X-Windows port, or you spend a while and give them a nice GEM front end...

>BTW: I'm not interested at the moment in any network software, or web
>browsing or stuff, just simple stuff like disk formating, and other
>really simple software.

All the little unix utilities have been done, so you can have a shell which feels very unixy...

Most of the other stuff is networking stuff [in combination with Mint-net.]

Anthony
--

-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

3654. Re: SCSI HD / sound tools help !!!

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: enxkj@unix.ccc.nottingham.ac.uk
Message-ID: <4ohpur$s13@paperboy.ccc.nottingham.ac.uk>
Source record: 144545

In article <832791393.7009.0@absence.demon.co.uk>,
robert@absence.demon.co.uk says...
>
>I work in the media department of a further education college in the
>UK. We have an Atari ST which (apparently) used to run soundtools
>using a SCSI HD. Unfortunately we seem missing some of the bits to
>make it work. Not being an Atari or SCSI expert, this is what I know :
>There's a 19-pin d-type connector on the back of the atari and we have

The St's use a subset of SCSI called ACSI. You need an interface of some
kind.

>a 1Gb Seagate Hawk SCSI HD. There is no housing box or power supply
>for the hard drive, and no lead or adaptor to go from the back of the
>atari to the centurix connector on the SCSI drive. Any ideas on what
>we need, where we might get what we need (ideally in Europe) or are we
>wasting our time ?

You should end up with a decent machine as all you need is a housing and
power supply to go with the adaptor. Try emailing
ssolutions@cix.compulink.co.uk or look at their site at
www.ssolutions.com. They're based in the Windsor area and have an
excellent reputation.

--
****
* enxkj@unix.ccc.nottingham.ac.uk * It is difficult not *
* kjackson@cix.compulink.co.uk * to write satire. *
* 2:2503/105@fidonet.org * Juvenal *
****

3655. Re: Oasis2 - Comment List #34

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <9054440_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 144546

In article <199605282013.AA02097@moroder.demon.co.uk>
Stephen Mulrine <robotron@moroder.demon.co.uk> wrote:-

>There's another one which has now been reported by at least two different
>people, so I'm rather surprised to find it isn't listed here. ICE won't
>talk to my modem at all - it sends what I assume is supposed to be the
>init string, but nothing happens and I end up having to reboot. After a
>bit of experimentation involving a PC and a null modem, I've managed to
>create a log file which will be sent to Phil pronto. Basically, the first
>character ICE sends to the modem is a null. This is bad.

Ah ha, this I was not aware of, and it indeed could be related to the problem
I have with the Sportster. Have you tried the ATV1 tip so see if that makes
any difference?

>"For some reason"?! There's no earthly reason why this should happen,
>unless there really is some problem with ICE. (Which there is.)

Could be related to the above.

BTW ICE is Dave's baby so the log file should be sent through to him not Phil.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

3656. Atari TT/JAZ drive combo?

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: tking@emr1.emr.ca
Message-ID: <Ds6BnC.Bor@emr1.emr.ca>
Source record: 144547

I am running a project studio and have an Atari TT030 running Cubase Audio for the CBX-D5. I have a Quantum 2.1 Gig hard drive and I have purchased an Iomega 1 Gig JAZ drive with removable cartidges. The Company (Iomega) doesn't really want to hear the word Atari from what I could gather in my lone phone call to them. They are only interested in PC/Mac questions. Too bad. At any rate I have tried the ICD SCSI utilities and when I boot with them the computer sees the JAZ but the format utility will not format the cartridge for use. If anyone has any ideas I am interested. If anyone at ICD sees this post(assuming they can read) a reply would be nice! ICD is totally committed to electronic telephone gadgets and it's a shame that Mr. Orwell was so on the money with some of his writings. At any rate thanks for listening and "Hope someone finds this message in the bottle".

3657. Re: easy sh204/5 harddisk upgrade !!

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: Claus Brod <claus_brod@bbn.hp.com>
Message-ID: <31AC7D20.1E45@bbn.hp.com>
Source record: 144548

Rich Tietjens wrote:
>
> cb> The ROMs in the SH205 are from Adaptec and are part of the
> cb> Adaptec 4000A hard disk controller which is specified to take just
> cb> about any type of MFM drive, according to my original controller
> cb> documentation.
>
> The ones in my (now my son's) SH205 are labelled "Atari" and are EPROMs.
> The host adpater and controller are integrated on a single printed circuit
> board.

Yes, Atari "simplified" the board layout to reduce costs.

> I'm getting REAL tired of being told that what happened to me didn't
> happen, or that I'm a liar. If no one can offer USEFUL, HELPFUL comments,
> why not just shut the Hell up and forget about it?

I didn't say you're a liar, and I did not want to imply that with
anything I said. If it sounded like that, it's probably my bad
English. Sorry for that.

Anyway, it's a fact that a lot of people never had problems upgrading
their SH205 hard disks, and that I am one of those people. I recommended
this upgrade in my book on hard disks for the Atari, and I never heard
about problems from my readers.

It's also a fact that Adaptec's controller documentation does not mention
any kind of limitation for the size of the hard disk. (Well, you can
probably not have much more than 1024 cylinders or so, and only a limited
number of heads, but that's about it.)

I see only two possibilities here:
- You have a somehow different SH205.
- Something went wrong when you upgraded or partitioned the SH205.

From what you wrote and what I've seen in the past, I think the latter
is more likely.

> Simple. I formatted the first time with AHDI and it agreed that I had 44
> megs, but would not allow me to partition beyond 20 megs; so I hooked up my
> ICD host adapter on the ACSI chain and formatted with ICD's drivers,
> partitioned 5/16/16 and whatever the leftover was. No joy, so I
> repartitioned to 16/16/8 and filled up the drive as far as possible. Sure
> enough, when I had copied about 5 megs onto the D: partition, I started
> getting "Drive Full" messages.

That's interesting. If you actually got the desktop's "drive full"
(or whatever it may be phrased like) message, it means that the partition
actually was only approximately 5 MB in size. If it had been the ROMs
that were somehow different or buggy, you wouldn't get such a nice,
clean and precise error message, but rather a diffuse "data corrupt"
message since the ROMs do not and cannot know anything about partitions.

So I suspect that partition D: actually had been created with a size
much smaller than the 16 MB that you specified in your partitioning
program, i.e. it didn't do what it should have done.

> ICD host adapter on the ACSI chain and formatted with ICD's drivers,
> partitioned 5/16/16 and whatever the leftover was. No joy, so I

"No joy" - what exactly happened when you tried that?

> Simple. I formatted the first time with AHDI and it agreed that I had 44
> megs, but would not allow me to partition beyond 20 megs; so I hooked up my

How did the WINCAP entry look like? In the WINCAP file, you can associate
a default partitioning scheme with a given hard disk. Maybe you used
a 20 MB default partitioning scheme? What exactly did HDX do when you tried
to partition beyond 20 megs? Did you get an error message? What were the
partition sizes? What are the physical characteristics of the drive
(cylinders, heads)?

--claus_brod@bbn.hp.com----------
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---------http://hpbmdd28.bbn.hp.com/~clausb --
Explicit permission required for distribution in Microsoft Network.

3658. Everything you wanted to know about Viruses

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <4ohr6g$55d@freenet-news.carleton.ca>
Source record: 144549

I picked up some info from the net concerning Atari Viruses (virii?).
I'm providing it below for the benefit of others. Sorry for the crappy
formatting which comes from the three source docs t
You'll note that the first doc is a catalog and refers to info found
in the two subsequent docs ("690" and "A89").

Part one Calalog

<quote>

```
================================================================== =
== Computer Virus Catalog (Version 1.2) ==
== *** 20 Atari Viruses *** ==
================================================================== =
== Status: Feburary 15, 1991 ==
== Classified: 6 Atari viruses (ATARIVIR.A89): Nov. 15, 1989 ==
== +12 Atari viruses (ATARIVIR.690): June 5, 1990 ==
== + 2 Atari viruses (ATARIVIR.291): Feb. 15, 1991 ==
================================================================== =
== List of 20 classified Atari Viruses: =Doc=
== ---------------------------------- =---=
== 1) ACA Virus =690=
== 2) ANTI-2 Virus =690=
== 3) ANTHRAX = Milzbrand Virus =A89=
== 4) Blot Virus =690=
== 5) c't Virus =A89=
== 6) Emil 1A Virus = "Virus 1A" =A89=
== 7) Emil 2A Virus = "Virus 2A" = mad Virus =A89=
== + 8) Freeze Virus =291=
== + 9) Gauweiler Virus =291=
== 10) Goblins Virus =690=
== 11) Kobold 2 Virus =690=
== 12) Lab Virus =690=
== 13) Mad Virus =690=
== 14) Maulwurf (=Mole) Virus =690=
== 15) Mouse (Inverter) Virus =A89=
== 16) Oli Virus =690=
== 17) Pirate Trap Virus =690=
== 18) Screen Virus =690=
== 19) Zimmermann-Virus =A89=
== 20) 5th Generation Virus =690=
== ==
== Remark: new entries are marked "+" in column 13; the suffix (A89,==
== 690,291) refers to the documents where entry is published. ==
== ==
```

```
== We have problems to get Atari viruses, as many users wish to ex- ==
== change their viruses (like stamps) against our's, which we gene- ==
== rally refuse: the Virus Test Center's ethical standard says, that =
== we do not help to spread viruses! Please send infected programs ==
== without preconditions; we may only then continue our work. ==
================================================================== =

====== Computer Virus Catalog 1.2: Freeze Virus (31-January-1991) ====
Entry..............: "Freeze" Virus
Alias..............: ---
Strain.............: ---
Detected when.......: October 1988
where......: Helmond (Netherlands)
Clssification.......: System (bootsector) virus, overwriting
Length of virus.....: 512 Bytes
-----------------------Preconditions---------------------------------
Operating System(s).: Atari TOS
Version\Release.....: All versions
Computer models.....: All Atari ST
------------------------Attributes-----------------------------------
Easy identification.: The words : $487A,$0010 can be found in the boot
sector at Positon $100, or in memory at
:phystop-$300+$100 (all: hex).
Type of infection...: Executable bootsectors are not infected.
Infection Trigger...: Execution of BIOS disk functions.
Media affected......: The virus infects drive A and B.
Interrupts hooked...: Timer interrupt installed for damage; hdv_bpb
changed to infect bootsector of new disk.
Damage..............: Every second the timer-routine increases a delay
counter by 1 and then counting it down to
zero; this will slowdown the system.
Damage trigger......: When the virus is booted.
Particularities.....: If harddisk SH204 is connected, the virus
causes an address error and will not be
installed.
Similarities........: The same installation routine as MAD virus; only
different damage action and damage trigger.
----------------------------------------------------------------------
Countermeasures.....: Make sure that virus is not in memory; modify
last byte in bootsector to another value.
Standard means......: Clear all bytes in bootsector beginning at
offset 30 (decimal).
-----------------------Acknowledgements-------------------------------
Location............: Virus Test Center, University of Hamburg FRG
Classification by...: Thomas Piehl
Documentation by....: George R. Woodside
Date................: 31-January-1991
===================== End of FREEZE Virus ============================

=== Computer Virus Catalog 1.2: "Gauweiler" Virus (31-January-1991) ==
Entry..............: "Gauweiler" Virus
```

```
Alias(es)...........: ---
Virus Strain........: ---
Virus detected when.: November 1990 (?origin)
where.: Kassel, FRG (?)
(when/from where VTC received the sirus code)
Classification......: Bootsector virus
Length of Virus.....: 510 Bytes
--------------------- Preconditions ---------------------------------
Operating System(s).: Atari-TOS
Version/Release.....: 1.0, 1.2 ,1.4
Computer model(s)...: All types of the Atari ST series
--------------------- Attributes ------------------------------------
Identification......: At the end of the boot sector, following text
"AIDS" and "Gauweilers Rache V 3.0 4.7.88";
at the begin of bootsector: $52F6498A (hex).
Remark: Dr. Gauweiler is a Bavarian politician
well known for his resentments against people
seeking asylum in Bavaria.
Type of infection...: Infects bootsector of the disk A, if it is
regarded to be uninfected, or if an old
version of this virus is on bootsector (V2.0).
Infection Trigger...: Check if bootsector is executable.
Media affected......: Infection of disk in drive A.
Interrupts hooked...: BIOS-trap used and changed by this virus.
Damage..............: Infects the bootsector of the disk, if it is
regarded to be uninfected; clears first
9 sectors of track 0 with the FAT.
Damage Trigger......: If counter at start of virus + 6 modulo 32=0;
value depends on number of infections.
Particularities.....: ---
Similarities........: ---
--------------------- Agents ----------------------------------------
Countermeasures.....: Programs that calculate bootsector's checksum
and modify it, if = $1234. Then, the sector
is regarded as not executable. The suspected
more dangerous second part of the virus might
not be recognized because it does not need
to have the correct checksum.
Countermeasures successful: ---
Standard means......: Write-protect the disk; write an easily
identifiable bootsector; "manually" change
the checksum to a value other than $1234.
--------------------- Acknowledgement -------------------------------
Location............: Virus Test Center, University Hamburg, FRG
Classification by...: Ralf Stegen
Documentation by....: Ralf Stegen
Date................: 31-January-1991
Information Source..: ---
====================== End of "Gauweiler" Virus ======================
```

```
================================================================== ==
== The Computer Virus Catalog may be copied free of charges provided ==
== that the source is properly mentioned at any time and location ==
== of reference. ==
== ==
== Editor: Virus Test Center, Faculty for Informatics ==
== University of Hamburg ==
== Schlueterstr. 70, D2000 Hamburg 13, FR Germany ==
== Prof. Dr. Klaus Brunnstein, Simone Fischer-Huebner ==
== Tel: (040) 4123-4158 (KB), -4175 (SFH), -4162(Secr.) ==
== Email (EAN/BITNET): Brunnstein@RZ.Informatik.Uni-Hamburg.dbp.de ==
================================================================== ==
== Critical and constructive comments as well as additions are ==
== appreciated. Especially, descriptions of recently detected viruses=
== will be of general interest. To receive the Virus Catalog Format,==
== please contact the above address. ==
================================================================== ==

================================================================== ==
== End of ATARIVIR.291 document ==
== (158 Lines, 10k Bytes) ==
================================================================== ==
<unquote>

Part two Doc A69

<quote>

================================================================== ===
== Computer Virus Catalog (Version 1.2) ==
================================================================== ===
== Status: October 31, 1989 ==
== Classified: 15 MSDOS-Viruses (MSDOSVIR.A89) ==
== 24 AMIGA-Viruses (AMIGAVIR.A89) ==
== 6 Atari-Viruses (ATARIVIR.A89: this document) ==
================================================================== ===
= This document contains the classifications of the following viruses: =
== 1) Anthrax = Milzbrand Virus =+=
== 2) c't Virus ==
== 3) Emil 1A Virus = "Virus 1A" ==
== 4) Emil 2A Virus = "Virus 2A" = mad Virus ==
== 5) Mouse (Inverter) Virus =U=
== 6) Zimmermann-Virus ==
================================================================== ===
== Remark: updates or additions sind last edition (July 31st, 1989) ==
== are marked =U= or =+= in column 72. We have problems to get ==
== viruses, since many users wish to exchange their viruses (like ==
== stamps) against our's, which we principally refuse: the Virus Test ==
== Center's ethical standard is, that we do not spread viruses! ==
================================================================== ===

================================================================== ===
== The Computer Virus Catalog may be copied free of charges provided ==
```

```
== that the source is properly mentioned at any time and location ==
== of reference. ==
== ==
== Editor: Virus Test Center, Faculty for Informatics ==
== University of Hamburg ==
== Schlueterstr. 70, D2000 Hamburg 13, FR Germany ==
== Prof. Dr. Klaus Brunnstein, Simone Fischer-Huebner ==
== Tel: (040) 4123-4158 (KB), -4715 (SFH), -4162(Secr.) ==
== Email (EAN/BITNET): Brunnstein@RZ.Informatik.Uni-Hamburg.dbp.de ==
========================================================================= ===
== Critical and constructive comments as well as additions are ==
== appreciated. Especially, descriptions of recently detected viruses =
== will be of general interest. To receive the Virus Catalog Format, ==
== please contact the above address. ==
========================================================================= ===

== Computer Virus Catalog 1.2: Milzbrand=Anthrax Virus (Nov.9, 1989) ===
Entry..............: Milzbrand Virus
Alias(es)..........: Anthrax
Virus Strain.......: ---
Virus detected when.: April 1987
where.: C'T (a german computermagazin)
Classification.....: Program Virus (Extending V.)
Length of Virus.....: 1222 Bytes
--------------------- Preconditions ----------------------------------
Operating System(s).: ATARI-TOS
Version/Release.....: All Versions of ATARI TOS
Computer model(s)...: All Atari ST models
--------------------- Attributes -------------------------------------
Wasy Identification.: if killing the FAT it shows six 'Viruses' on screen
the Virus body (readable with HexDump-facilities)
include the text : 'DIES IST EIN VIRUS'
(=`This is a Virus')
Type of infection...: Executable File infection(.PRG) extending
Infection Trigger...: all programs>1000 Bytes
Storage media affected: Infects programs on disks and hard disks
(in the actuell path)
Interrupts hooked...: ---
Damage..............: overwriting bootblock and FAT on disks A and B
Damage Trigger......: year=1987
Particularities.....: shows six 'Viruses' on screen
Similarities........: ---
--------------------- Agents -----------------------------------------
Countermeasures.....: Category 1.1 Monitoring Files: program which
monitors (attempted) changes of
files
Category 2: Alteration Detection: a program which
detects changes of given files
Category 3: Eradication: a program which erases
specific virus code from files
```

```
Countermeasures successful: ---
Standard means......: Write protect the disk
-------------------- Acknowledgement --------------------------------
Location............: Virus Test Center, University Hamburg, FRG
Classification by...: ---
Documentation by....: Ralf Stegen
Date................: Nov.9 1989
Information Source..: C'T April 1987
==================== End of MILZBRAND Virus ==========================
```

===== Computer Virus Catalog 1.2: c't-Virus (July 30, 1989) ============
Entry.....: c't Virus
Alias(es).....: ---
Virus Strain.....: ---
Virus detected when.: ---
where.: ---
Classification.....: System (=BootSector) Virus, Reset-resident.
Length of Virus.....: 512 Byte
---------- Preconditions ----------
Operating System(s).: ATARI-TOS
Version/Release.....: 1.0 (06.02.86), 1.2 (TOS 1.4 not tested)
Computer model(s)...: All types of the Atari ST Series
---------- Attributes ----------
Identification.....: ---
Type of infection...: The virus tests two longwords near the top of the
available memory at locations (memtop)-$200 and
(memtop)-$200+$A.
The first longword is checked for $12123456, the
second one for $07A31CDF. If one of these doesnot
match, the virus is installed.
The virus is reset-resident.
1st: Virus is copied to a new location in memory;
2nd: Virus's age is increased by 1.
Infection Trigger...: Each time a diskette is changed, the new one
will be infected.
Storage media affected: Infects only diskettes. Damages Hard disks.
Interrupts hooked...: No interupts used.hdv_bpb and hdv_mediach vectors
are changed for installation in the system.
Damage.....: Transient/Permanent damage:
A damage can occur only if a harddisk is connected
to the system. Because of an error in the virus,
the partition information will be destroyed, if
the virus tries to write to the harddisk.
Otherwise, the following message is displayed on
the screen after every 20th infection:
"ARRRGGGHHH Diskvirus hat wieder zugeschlagen"
Damage Trigger.....: Value of infection counter: every 20th infection.
Particularities.....: ---
Similarities.....: ---
---------- Agents ----------

Countermeasures.....: Programs that calculate the checksum and change
it, if it is $1234; the sector is then regarded as
not executable. (Category 1.3)
Countermeasures successful: ---
Standard means......: Write-protect the disk. Write a well-known program
to the boot sector; 'manually' change the check-
sum to a value other than $1234 .
---------- Acknowledgement ----------
Location.....: Virus Test Center, University Hamburg, FRG
Classification by...:
Documentation by....: Michael Gaudlitz
Translated by.......: Bert K�hler
Date.....: July 30, 1989
Information Source..: c't (Computer Magazine)
========== End of c't Virus ==========

===== Computer Virus Catalog 1.2: Emil 1A Virus (July 30, 1989) ========
Entry.....: Emil 1A Virus
Alias(es).....: "Virus 1A"
Virus Strain.....: ---
Virus detected when.: 1987?
where.: FR Germany
Classification.....: System (Boot Sector) Virus
Length of Virus.....: 512 Byte
---------- Preconditions ----------
Operating System(s).: Atari-TOS
Version/Release.....: 1.0, 1.2 (1.4 not tested)
Computer model(s)...: All types of the Atari ST Series
---------- Attributes ----------
Easy Identification.: Boot sector will not be infected, if first word
is $6038.
Type of infection...: Infects the boot sector of the disk, if it is
regarded as not infected.
Infection Trigger...: Each time a floppy disk is changed, the new
disk will be infected.
Storage media affected: Floppy disks.
Interrupts hooked...: No interrupts used; diskvector hdv_bpb changed.
Damage.....: Infects the boot sector of the disk, if it is
regarded to be non-infected.
If the memory resident virus finds a fitting
key on a boot sector (first longword = $60381092),
then that sector is loaded and executed, regard-
less of the checksum. (Normally, the checksum
should be $1234 to indicate that this boot sector
is executable).
Damage Trigger.....: Keyword ($60381092) in other Boot sectors.
Particularities.....: ---
Similarities.....: See Emil 2A Virus.
---------- Agents ----------

Countermeasures.....: Programs that calculate the checksum and
change it, if it is $1234; then, the sector
is regarded as not executable. The suspicious
(dangerous) second part of the virus might
not be recognized because it does not need
to have the proper checksum (see: Damage).
Countermeasures successful: ---
Standard means......: Write protect the disk.
Write a well-known program to the boot sector;
'manually' change the checksum to a value other
than $1234 .
---------- Acknowledgement ----------
Location.....: Virus Test Center, University Hamburg, FRG
Classification by...: Thomas Piehl/ Michael Nagel
Documentation by....: Bert K<unk>hler
Translated by.......: Bert K<unk>hler/Paul Drake (Racal-Milgo/TEMEX)/
Date.....: July 30, 1989
Information Source..: ---
========== End of Emil 1A Virus ==========

===== Computer Virus Catalog 1.2: Emil 2A Virus (July 30, 1989) ========
Entry.....: Emil 2A Virus
Alias(es).....: "Virus 2A" = mad Virus
Virus Strain.....: ---
Virus detected when.: 1987?
where.: FR Germany
Classification.....: System (Boot Sector) Virus
Length of Virus.....: 512 Byte
---------- Preconditions ----------
Operating System(s).: ATARI-TOS
Version/Release.....: 1.0, 1.2 (TOS 1.4 not tested)
Computer model(s)...: All ATARI ST Computer models
---------- Attributes ----------
Easy Identification.. First byte in infected boot sector is $60.
Type of infection.... Infects the boot sector of a disk, if it is
regarded as not yet infected (value other than
$60 in first byte) and increments a variable.
Infection Trigger...: Every access to non-infected floppy disk.
Storage media affected: Floppy disks.
Interrupts hooked...: No Interrupts used;
hdv_rw vector changed to infect new disks.
Damage..... Permanent Damage: overwrites Boot sectors.
Transient damage: After each 5th infection, the
screen is randomly shifted (upside down) or
inverted, together with a beep.
Damage Trigger.....: Random.
Particularities.....: Evidently, this is a "Demo Virus"; but it may
easily be changed to a dangerous one with only
moderate programming experiences.

Similarities.....: See Emil 1A Virus.
---------- Agents ----------
Countermeasures.....: Programs that calculate the checksum and change
it, if it is $1234; then, the sector is regarded
as not executable.
Countermeasures successful: ---
Standard means.....: Write protect the disk.
Write a well-known program to the boot sector;
'manually' change the checksum to a value other
than $1234.
Reboot the system with a 'clean' disk.
---------- Acknowledgement ----------
Location.....: Virus Test Center, University Hamburg, FRG
Classification by...: Ralf Stegen
Documentation by....: Ralf Stegen
Translation by.....: Bert K&#65533;hler
Date.....: July 30, 1989
Information Source..: ---
========== End of Emil 2A Virus ==========

```
== Computer Virus Catalog 1.2: Mouse (Inverter) Virus (Nov.11 1989) ==
Entry.............: Mouse (Inverter) Virus
Alias(es)..........: Ghost
Virus Strain........: ---
Virus detected when.: ---
where.: ---
Classification......: System (BootSector) Virus, Reset-resident,
Overwriting
Length of Virus.....: 512 Byte
-------------------- Preconditions ---------------------------------
Operating System(s).: ATARI-TOS
Version/Release.....: All Version of TOS
Computer model(s)...: All types of the Atari ST Series
-------------------- Attributes ------------------------------------
Easy Identification.: ---
Type of infection...: Self-Identification: The Virus tests adresse $140
for the first Virus instruction; virus installs
itself reset- and RAMresident if virus code does
not match.
Infection Trigger...: Each time a new diskette is inserted, the virus
will infect the new diskette.
Storage media affected: The virus infect drive A,B!
Interrupts hooked...: No Interrupts used.
Resetvector for installation changed.
hdv_bpb changed to infect Bootsector of new Disk.
Damage.............: Permanent Damage: Overwriting Bootsectors.
Transient Damage: Inverting Mouse Up-Down Moving-
direction.
Damage Trigger......: Damage Action after 10 infections. Always after
5 new infections,the Mouse Movingdirection is
```

again inverted.
Particularities.....: ---
Similarities........: ---
--------------------- Agents ---
Countermeasures.....: Programm that checks hdv_bpb-, Reset-vector if
adresse is not lower $400(Exception vectors)
(Category 1.2).
Programs that calculate the checksum and change
it, if it is $1234; the sector is then regarded
as not executable. Reboot the system with a
'clean' disk! (Category 1.3).
Countermeasures successful: Poke instruction 'move.l #$D6,d3' to
adresse $140 (this excludes Virus' installation).
Standard means......: Write-protect the disk.
Write a well-known program to the boot sector;
'manually' change the checksum to a value other
than $1234.
---------------------- Acknowledgement --------------------------------
Location............: Virus Test Center, University Hamburg, FRG
Classification by...: Thomas Piehl
Documentation by....: Thomas Piehl
Date................: Nov. 11,1989
Information Source..: ---
====================== End of Mouse (Inverter) Virus ====================

===== Computer Virus Catalog 1.2: Zimmermann-Virus (July 30, 1989) =====
Entry...............: Zimmermann-Virus
Alias(es)...........: ---
Virus Strain........: ---
Virus detected when.: 1988?
where.: FR Germany
Classification......: Program Virus (Extending V.)
Length of Virus.....: 1414 Byte
--------------------- Preconditions ----------------------------------
Operating System(s).: ATARI-TOS
Version/Release.....: All versions
Computer model(s)...: All types of the Atari ST Series
--------------------- Attributes -------------------------------------
Easy Identification.: Infected System: The virus checks if the Trap 1-
vector points to a certain byte-sequence. Infected
programs are recognized by enlargement of the file
length and by typical virus specific code.
Type of infection...: Program virus: the virus code is appended at the
end of the program; the loader table is adjusted.
Infection Trigger...: Every time when a program is executed.
Storage media affected: Floppy disks only.
Interupts hooked....: VBL-Interupt for time control.
Trap #1 to control program start.
Damage..............: Permanent Damage: the virus only infects files
with extensions PRG, TTP and TOS in the current

directory on drives A and B. The program's
startup-time is considerably increased.
Damage Trigger......: ---
Particularities.....: After installation in the system, the virus is
distributed every time a program is started from
disk A or B. Approximately 30 minutes after the
installation, the virus generates a file, 50 bytes
long, with an unusual name consisting of special
characters: "@^#%& .(-: ". The file is read-
only and contains the following text:

";-) As MAD Zimmermann will be watching you)-;"

The characters at the ends of the line can be
regarded as a happy face on the left and a sad
face on the right side; probably kind of ASCII-
comic with political background: F.Zimmermann is
a well-known conservative politician in FRG, and
a strong opponent of privacy and data protection;
as former minister of Interior, he was responsible
for several intelligence agencies, though not for
the German military intelligence service "MAD".
Similarities.....: ---
---------- Agents ----------
Countermeasures.....: The virus can be detected in and removed from
infected files by 'Zimmermann Virusfilter
Program', written by Thomas Piehl (see below).
Countermeasures successful: 4DETECT detects the Zimmermann-Virus, if you
set 'System Supervision' to 'On'; 4DETECT then
tells when the trap #1 vector is changed.
4DETECT also supervises suspicious write accesses
to boot sectors and program files.
Standard means.....: Write-protect the disk.
---------- Acknowledgement ----------
Location.....: Virus Test Center, University Hamburg, FRG
Classification by...: Thomas Piehl
Documentation by....: Thomas Piehl
Translated by.....: Bert Khler
Date.....: July 30, 1989
Information Source..: ---
========== End of Zimmermann-Virus ==========

== ===
== End of ATARIVIR.789 document ==
== (375 Lines, 2.045 Words, 21k Bytes) ==
== ===

<unquote>

Part three Doc 690
<quote>

```
=========================================================================== ===
== Computer Virus Catalog (Version 1.2) ==
== *** 18 Atari Viruses *** ==
=========================================================================== ===
== Status: June 5, 1990 ==
== Classified: 6 Atari-Viruses (ATARIVIR.A89): Nov. 15, 1989 ==
== +12 Atari-Viruses (ATARIVIR.690): June 5, 1990 ==
=========================================================================== ===
== List of classified Atari Viruses: =Doc=
== -------------------------------- =---=
== + 1) ACA Virus =690=
== 2) Anthrax = Milzbrand Virus =A89=
== + 3) ANTI-2 Virus =690=
== + 4) Blot Virus =690=
== 5) c't Virus =A89=
== 6) Emil 1A = "Key" = "BPL" Virus ="Virus 1A" =A89=
== 7) Emil 2A Virus = "Virus 2A" =A89=
== + 8) Goblins Virus =690=
== + 9) Kobold 2 Virus =690=
== + 10) LAB Virus =690=
== + 11) MAD Virus =690=
== + 12) Maulwurf (=Mole) Virus =690=
== 13) Mouse (Inverter) Virus =A89=
== + 14) Oli Virus =690=
== + 15) Pirate Trap Virus =690=
== + 16) Screen Virus =690=
== 17) Zimmermann-Virus =A89=
== + 18) 5th Generation Virus =690=
== Remark: new entries are marked "+" in column 13; the suffix (A89, ==
== 690) refers to the specific documents where entry is published. ==
== ==
== Presently, the following viruses are analysed: ==
== .) Freeze Virus ==
== Generally, we have problems to receive Atari viruses for analysis, ==
== since many users wish to exchange their viruses (like stamps) ==
== against our's, which we principally refuse: the Virus Test Centers ==
== ethical standard is, that we do not spread viruses! ==
=========================================================================== ===

======== Computer Virus Catalog 1.2: "ACA"-VIRUS (5-June-1990) ========
Entry............... "ACA" Virus
Alias............... ---
Strain.............. ---
Detected when....... October 1988
where...... Utrecht (Netherlands)
Classification...... System (Bootsector) Virus, Reset-resident
Length of virus..... 512 Bytes
-----------------------Preconditions---------------------------------
Operating System(s). Atari TOS
Version\Release..... All versions
Computer models..... All Atari ST,STE
```

```
------------------------Attributes-----------------------------------
Easy identification. If the bootsector is infected, the string "ACA"
can be found at bootsector position $04 and $4E.
In memory, the same string can be found at $630.
Type of infection...: Self-Identification: The Virus tests boot sector-
position 4 for String "AC"; if string does not
match, virus infects boot sector.
Reset-resident at address $600 via magic long-
word ($12123456) and checksum ($1234).
Infection Trigger...: Reset
Storage media affected: The virus infects drive A,B!
Interrupts hooked...: No Interrupts used.
No system vectors changed
Damage..............: Permanent Damage: Only after reset overwriting
boot sectors.
Transient Damage: Clearing first track
Damage Trigger......: Damage occurs after 10 infections.
Particularities.....: ---
Similarities........: ---
--------------------- Agents ----------------------------------------
Countermeasures.....: Program that search for reset-resident programs,
especialy lower system area ($800).
Programs that calculate the checksum and change
it, if it is $1234; the sector is then regarded
as not executable. Reboot the system with a
'clean' disk! ( Category 1.3 ).
Countermeasures successful:---
Standard means......: Write-protect the disk.
Write a well-known program to the boot sector;
'manually' change the checksum to a value other
than $1234.
--------------------- Acknowledgement --------------------------------
Location............: Virus Test Center, University Hamburg, FRG
Classification by...: Thomas Piehl
Documentation by....: Thomas Piehl
Information Source..: from George R. Woodside
Date................: 5-June-1990
==================== End of "ACA"-VIRUS ==============================

======== Computer Virus Catalog 1.2 "ANTI-2" Virus (5-June-1990) ======
Entry............... "Anti-2" Antivirus Virus
Alias............... ---
Strain.............. ---
Detected when....... October 1988
where...... Helmond (Netherlands)
Clssification....... Bootsector Virus
Length of virus..... 512 Bytes
------------------------Preconditions--------------------------------
Operating System(s). Atari TOS
Version\Release..... All versions
```

```
Computer models..... All Atari ST
------------------------Attributes-----------------------------------
Easy identification. The string : "This Anti-Virus beeps" can be found
in the bootsector at Byte Nr. $1E, or in memory
at Dskbufp+$600+$1E.
Type of infection... Any non-executable Bootsector will be overwritten
Infection Trigger... Execution of BIOS disk function Getbpb.
Media affected...... Any kind of media.
Interrupts hooked... hdv_bpb vector (used by BIOS disk functions).
Damage.............. ---
Damage trigger...... ---
Particularities..... The Program can be used as an anti-virus. If the
bootsector is executable, the program produces
a sound and the screen flashes.
Similarities........ ---
-------------------------------------------------------------------------
Countermeasures..... Make sure that the virus is not in memory. Modify
the last byte in bootsector to another value.
Standart means...... Clear all bytes in bootsector beginning at
offset 30 decimal.
-----------------------Acknowledgements--------------------------------
Location............ Virus Test Center, University of Hamburg, FRG
Classification by... Andre' Schaper
Documentation by.... Andre' Schaper
Information Source.. George R. Woodside
Date................ 5-June-1990
==================== End of "Anti-2" Virus ============================

======== Computer Virus Catalog 1.2: "Blot" Virus (5-June-1990) =======
Entry............... "Blot" Virus
Alias............... ---
Strain.............. ---
Detected when....... May 1988
where...... Amherst (USA)
Classification...... Boot sector virus
Length of virus..... 681 Bytes
------------------------Preconditions----------------------------------
Operating System(s). Atari TOS
Version\Release..... ROM TOS from 02.06.1986; in other versions,
no action is performed.
Computer models..... All Atari ST
------------------------Attributes-----------------------------------
Easy identification. In memory at Phystop +34 and in the boot sector at
the same offset, the following bytes can be found:
$0206198600FC0018
Type of infection... Boot sector of drive A.
Infection trigger... Usage of drive A.
Media affected...... Drive A.
Interrupts hooked... 200 Hz interrupt , Bios Parameter Vector.
Critical Error Handler at infection time.
```

```
Phystop is decremented by 1 KByte.
Damage.............. The screen is blacked out from bottom to middle
and from top to middle at same time.
Damage trigger..... Virus is about 3 hours in Ram. (Depends on value
of 200 Hz timer).
Particularities..... Only boot sectors that aren't executable are in-
fected.
Similarities........ The general concept of the virus is similar to the
'Screen'-Virus
-------------------------------------------------------------------
Countermeasures..... Make sure that the virus is not in memory.
Search bootsector for the string mentioned above.
Modify last byte in boot sector to another value.
Standard means...... Clear all bytes in bootsector (sector 0) beginning
at offset 30 (dec) and clear all bytes in sector 5.
-------------------- Acknowledgements---------------------------------
Location............ Virus Test Center, University of Hamburg FRG
Classifcation by.... Ralf Stegen
Documentation by.... Ralf Stegen
Information Source.. George R. Woodside
Date................ 5-June-1990
==================== End of "Blot" Virus ============================

====== Computer Virus Catalog 1.2: "GOBLINS" Virus (5-June-1990) ======
Entry............... "GOBLINS" Virus
Alias............... -
Strain.............. -
Detected when....... May 1989
where...... Utrecht (Netherlands)
Clssification....... System (Boot sector) Virus
Length of virus..... 512 Bytes
-----------------------Preconditions---------------------------------
Operating System(s). Atari TOS
Version\Release..... TOS 1.2
Computer models..... All Atari ST
------------------------Attributes-------------------------------------
Easy identification. The string "The Little Green Goblins" can be
found in the boot sector $1B6, or in memory
at pystop -$8200 +$1B6.
Type of infection... The actual boot sector will be overwritten.
Infection Trigger... Execution of BIOS disk function Getbpb.
Media affected...... Floppy disk drive with device 0 (A:) or 1 (B:).
Interrupts hooked... hdv_bpb vector (used by BIOS disk Getbpb).
Damage.............. - First text line or menu line is modified until
next execution of the damage routine.
- A message is printed on the screen.
Damage trigger...... Copy Counter in Memory:
(Counter mod 16) = 0 : Modify screen
(Counter mod 128)= 0 : Print message.
Particularities..... The virus is reset-resident!
```

```
Similarities........ ---
------------------------------------------------------------------------
Countermeasures..... Make sure that the virus is not in memory.
Modify the last byte in boot sector to other value.
Standard means...... Clear all bytes in boot sector beginning at
offset 30 (decimal).
----------------------Acknowledgements---------------------------------
Location............ Virus Test Center, University of Hamburg, FRG
Classification by... Andre' Schaper
Documentation by.... Andre' Schaper
Information Source.. George R. Woodside
Date................ 5-June-1990
==================== End of "GOBLINS" Virus ==========================

======== Computer Virus Catalog 1.2: "KOBOLD 2" (5-June-1990) =========
Entry............... "Kobold 2" Virus
Alias............... ---
Strain.............. ---
Detected when....... ---
where...... Utrecht (Netherlands)
Classification...... System (Boot sector) Virus, Reset-resident
Length of virus..... 512 Bytes
-----------------------Preconditions-----------------------------------
Operating System(s). Atari TOS
Version\Release..... TOS 1.0 and 1.2
Computer models..... Atari ST
------------------------Attributes-------------------------------------
Easy identification. If the boot sector is infected, the string
'KOBOLD#2 AKTIV!' can be found in the middle of the
boot sector; in memory, this string can be found
at beginning of transient programm area (TPA).
Type of infection... Any boot sector that can be written to.
Infection trigger... Execution of XBIOS disk functions.
Execution of boot code.
Media affected...... Drive which is set as boot device or accessed by
XBIOS.
Interrupts hooked... Vertical Blank Interrupt at infection time;
hdv_bpb (harddisk bios parameter block);
resetvector.
Damage.............: Permanent Damage: Overwriting Bootsectors.
Transient Damage: Speeding up mouse motion
in directions UP and LEFT.
Damage trigger.....: Internal counter
Particularities..... With TOS 1.2, mouse motion is not changed.
Similarities........ ---
Countermeasures..... Make sure that the virus is not in memory.
Search boot sector for string mentioned above.
Modify last byte in boot sector to other value.
Standard means...... Clear all bytes in boot sector beginning at
offset 30 decimal.
```

----------Acknowledgements----------
Location..... Virus Test Center, University of Hamburg FRG
Classifcation by.... Thomas Piehl
Documentation by.... Thomas Piehl
Information Source.. George R. Woodside
Date..... 5-June-1990
========== End of "KOBOLD #2" VIRUS ==========

======== Computer Virus Catalog 1.2: "LAB"-VIRUS (5-June-1990) ========
Entry..... "LAB" Virus
Alias..... ---
Strain..... ---
Detected when..... 1989
where..... Utrecht (Netherlands)
Classification..... System (Boot sector) Virus, Reset-resident
Length of virus..... 512 Bytes
----------Preconditions----------
Operating System(s). Atari TOS
Version\Release..... Version TOS 1.0 AND TOS 1.2
Computer models..... All Atari ST with TOS 1.0 or blitter TOS
----------Attributes----------
Easy identification. If the bootsector is infected, the string "Virus"
can be found at bootsector position $02. In memory,
the same string can be found behind screen memory.
Type of infection...: Self-Identification: No identification.
The virus installs itself RAM-resident behind
screen memory.
Infection Trigger...: Each time a new diskette is inserted, the virus
will infect the new diskette.
Storage media affected: The virus infects drive A,B
Interrupts hooked...: No Interrupts used.
hdv_bpb changed to infect Bootsector of new Disk.
Damage.....: Permanent Damage: Overwriting Bootsectors.
Transient Damage: Painting screen black.
Damage Trigger.....: Damage action after 10 infections.
Particularities.....: If virus is installed and harddisk is connected,
sometimes harddisk access maybe impossible.
Similarities.....: ---
---------- Agents ----------
Countermeasures.....: Programs that calculate the checksum and change
it, if it is $1234; the sector is then regarded
as not executable. Reboot the system with a
'clean' disk! (Category 1.3).
Countermeasures successful:---
Standard means.....: Write-protect the disk.
Write a well-known program to the boot sector;
'manually' change the checksum to a value other
than $1234.
---------- Acknowledgement ----------
Location.....: Virus Test Center, University Hamburg, FRG

```
Classification by...: Thomas Piehl
Documentation by....: Thomas Piehl
Information Source..: from George R. Woodside
Date................: 5-June-1990
==================== End of "LAB"-VIRUS ==============================

=========Computer Virus Catalog 1.2: "MAD" Virus (5-June-1990) ========
Entry............... "MAD" Virus
Alias............... -
Strain.............. -
Detected when....... October 1988
where...... Helmond (Netherlands)
Clssification....... Boot sector virus
Length of virus..... 512 Bytes
-----------------------Preconditions---------------------------------
Operating System(s). Atari TOS
Version\Release..... All versions
Computer models..... All Atari ST
------------------------Attributes-------------------------------------
Easy identification. The words : $7FE,$80F,$8100,$400 can be found
on boot sector at Byte $1D6, and in memory
at phystop-$300+$1D6.
Type of infection... Any Boot sector that can be written to.
Infection Trigger... Execution of BIOS disk functions.
Media affected...... Floppy disk drive with device 0 (A:) or 1 (B:).
Interrupts hooked... hdv_rw vector (used by BIOS disk functions).
Damage.............. Only screen damage:
-Change screen address
-Rotate screen bytes
-Invert screen
-Split screen into upper and lower half and
change them
-Make a sound (beep)
Damage trigger...... Copy counter = 6 (6 bootsectors infected).
Particularities..... ---
Similarities........ "Anti-2" Virus
-----------------------------------------------------------------------
Countermeasures..... Make sure that the virus is not in memory.
Modify the last byte in boot sector to other value.
Standard means...... Clear all bytes in boot sector beginning at
offset 30 decimal.
----------------------Acknowledgements-------------------------------
Location............ Virus Test Center, University of Hamburg, FRG
Classification by... Andre' Schaper
Documentation by.... Andre' Schaper
Information Source.. George R. Woodside
Date................ 5-June-1990
=================== End of "MAD" Virus ==============================

== Computer Virus Catalog 1.2: "Maulwurf" (Mole) Virus (5-June-1990) ==
Entry...............: "Maulwurf" (=Mole) Virus
```

```
Alias(es)...........: Maulwurf I SSG (=Subversive Software Group) Virus
Virus Strain........: ---
Virus detected when.: 14 May 1989
where.: Utrecht (Netherlands)
Classification......: System (BootSector) Virus, Reset-resident,
Overwriting
Length of Virus.....: 512 Byte
-------------------- Preconditions ----------------------------------
Operating System(s).: ATARI-TOS
Version/Release.....: Only TOS Version 1.0
Computer model(s)...: Atari ST with TOS 1.0
-------------------- Attributes -------------------------------------
Easy Identification.: ---
Type of infection...: Self-Identification: The virus tests, if its
whole code from boot sector is behind screen
memory; if not, virus installs itself reset-
resident and patches system initialisation
after reset.
Infection Trigger...: Each time a new diskette is inserted, the virus
will infect the new diskette.
Storage media affected: The virus infects only drive A,B
Interrupts hooked...: -VBL Interrupt: 1.to check if hdv_bpb is changed
back to old address;
2.to test if time is right to
deadlock the system.
-Resetvector to patch system initialisation.
-hdv_bpb changed to infect boot sector of new disk.
Damage..............: Permanent Damage: Overwriting boot sectors.
Transient Damage: Whole screen filled with message
'Maulwurf I - SSG (Subversive Software Group)'
and deadlock system also after reset if time is
over.
Damage Trigger......: after 7 minutes + number of infections * 5 minutes
The counter is located at start of virus+$1FC.
Particularities.....: ---
Similarities........: ---
-------------------- Agents -----------------------------------------
Countermeasures.....: Programs that checks hdv_bpb-, Reset-vector if
adress points after screen memory (Category 1.2).
Programs that calculate the checksum and change
it, if it is $1234; the sector is then regarded
as not executable. Reboot the system with a
'clean' disk! (Category 1.3).
Countermeasures successful:---
Standard means......: Write-protect the disk.
Write a well-known program to the boot sector;
'manually' change the checksum to a value other
than $1234.
-------------------- Acknowledgement --------------------------------
Location............: Virus Test Center, University Hamburg, FRG
```

```
Classification by...: Thomas Piehl
Documentation by....: Thomas Piehl
Information Source..: from George R. Woodside
Date................: 5-June-1990
===================== End of "Maulwurf I" Virus ======================

======== Computer Virus Catalog 1.2: "OLI" VIRUS (5-June-1990) ========
Entry.............. "OLI" Virus
Alias.............. ---
Strain............. ---
Detected when....... May 1989
where...... Utrecht (Netherlands)
Classification...... Boot sector virus
Length of virus..... 512 Bytes
-----------------------Preconditions---------------------------------
Operating System(s). Atari TOS
Version\Release..... All versions
Computer models..... All Atari ST
------------------------Attributes-------------------------------------
Easy identification. If the boot sector is infected, the string
"OLI-VIRUS installed ." can be found at end of
the boot sector; in memory, the same string can
be found at $7B6.
Type of infection... Any boot sector that can be written to.
Infection trigger... Execution of XBIOS disk functions.
Execution of boot code.
Media affected...... Drive which is set as boot device or accessed by
XBIOS.
Interrupts hooked... TRAP #14, TRAP #12 set to old value of TRAP #14.
Vertical Blank Interrupt at infection time.
Damage.............. Transient damage:1.Message on screen:
"OLI-VIRUS installed. "
2. The computer slows down until stop;
all CPU time is used by Vertical
Blank Interrupt; time until stop
depends on the time the computer has
been used (=number of VBI's).
Damage trigger..... Internal counter =0 (3rd byte in boot code
+$414 in RAM).
Particularities..... The virus simulates an uninfected boot sector by
modifying the read buffer. The disk information
is left unchanged, and the virus code is over-
written with $4E ='N'.
The virus is recognised by Sagrotan because of
direct programming of the FDC.
Similarities........ ---
------------------------------------------------------------------------
Countermeasures..... Make sure that the virus is not in memory.
Search bootsector for the string mentioned
above. Modify the last byte in boot sector
```

to another value.
Standard means..... Clear all bytes in boot sector beginning at
offset 30 decimal.
----------Acknowledgements----------
Location..... Virus Test Center, University of Hamburg, FRG
Classifcation by.... Ronald Greinke
Documentation by.... Ronald Greinke
Information..... George R. Woodside
Date..... 5-June-1990
========== End of "OLI" Virus ==========

==== Computer Virus Catalog 1.2: "PIRATE TRAP" VIRUS (5-June-1990) ====
Entry..... "PIRATE TRAP" Virus
Alias..... ---
Strain..... ---
Detected when..... May 1989
where.....
Classification..... System (Boot sector) Virus, Reset-resident
Length of virus..... 512 Bytes
----------Preconditions----------
Operating System(s). Atari TOS
Version\Release..... all TOS versions
Computer models..... All Atari ST
----------Attributes----------
Easy identification. In memory behind screen memory and in the boot
sector, the following string can be found.:
"*** The Pirate Trap ***
* Youre being watched *
*** [C] P.M.S. 1987 ***"
Type of infection... Boot sector of drive A.
Infection trigger... Execution of XBIOS floprd on bootsector of drive A.
Execution of boot code.
Media affected..... Drive A.
Interrupts hooked... TRAP #14 XBIOS, reset vector.
Damage..... The the message mentioned above appears on screen,
and the computer waits for a keystroke; then, the
computer continues execution.
Damage trigger..... Internal counter = 0.
Particularities..... A lower counter on disk than the one in memory
is not changed.
Similarities..... ---

Countermeasures..... Make sure that the virus is not in memory.
Search boot sector for the string mentioned
above. Modify the last byte in boot sector
to another value.
Standard means..... Clear all bytes in boot sector beginning at
offset 30 decimal.
----------Acknowledgements----------
Location..... Virus Test Center, University of Hamburg, FRG

```
Classification by... Ronald Greinke
Documentation by.... Ronald Greinke
Information Source.. George R. Woodside
Date................ 5-June-1990
==================== End of "PIRATE TRAP" Virus ======================

======= Computer Virus Catalog 1.2: "SCREEN" VIRUS (5-June-1990) ======
Entry............... "SCREEN" Virus
Alias............... ---
Strain.............. ---
Detected when....... May 1989
where...... Utrecht (Netherlands)
Classification...... Boot sector virus
Length of virus..... 456 Bytes (512)
-----------------------Preconditions---------------------------------
Operating System(s). Atari TOS
Version\Release..... ROM TOS from 02.06.1986; in other versions,
virus will not be installed.
Computer models..... All Atari ST
------------------------Attributes-------------------------------------
Easy identification. In memory at Phystop +34 and in the boot sector at
the same offset, the following bytes can be found:
$0206198600FC0018
Type of infection... Boot sector of drive A.
Infection trigger... Usage of drive A.
Media affected...... Drive A.
Interrupts hooked... 200 Hz interrupt($114) for time-control and damage.
hdv_bpb to infect bootsector.
Critical Error Handler at infection time.
Phystop is decremented by 512.
Damage.............. The screen is blacked out from bottom to middle
and from top to middle at same time; no more action
can be performed as screen is permanently black.
Damage trigger..... Between 3 and 30 minutes (depends on value of
200 Hz timer; action when timer >=360000).
Particularities..... Only boot sectors that are not executable are in-
fected. The word at offset 30 from beginning of
bootsector varies from infection to infection. If
a reset is performed, the virus becomes inactive
but is still in RAM. If the virus is on a disk
used after reset and the damage was active before
reset, it reappears after 3 minutes.
Similarities........ Same screen damage as BLOT VIRUS (same routine).
-----------------------------------------------------------------------
Countermeasures..... Make sure that the virus is not in memory.
Search boot sector for the string mentioned
above. Modify the last byte in boot sector
to another value.
Standard means...... Clear all bytes in boot sector beginning at
offset 30 decimal.
```

```
----------------------Acknowledgements--------------------------------
Location..... Virus Test Center, University of Hamburg, FRG
Classification by... Ronald Greinke
Documentation by.... Ronald Greinke
Information Source.. George R. Woodside
Date................ 5-June-1990
====================== End of "SCREEN" Virus =========================

====== Computer Virus Catalog 1.2: "5th Generation" (5-June-1990) =====
Entry...............: "5th. Generation"
Alias(es)...........: ---
Virus Strain........: ---
Virus detected when.: May 1989
where.: Utrecht (Netherlands)
Classification......: Bootsector-Virus
Length of Virus.....: 326 Bytes
-------------------- Preconditions ----------------------------------
Operating System(s).: Atari-TOS
Version/Release.....: 1.0, 1.2 (1.4 not yet tested)
Computer model(s)...: All types of the Atari ST Series
-------------------- Attributes -------------------------------------
Identification......: First word in the boot sector = $601C.
Type of infection...: Infects the boot sector of the disk A, if it is
regarded to be non-infected.
Infection Trigger...: check if bootsector is executable
Media affected......: Infection of disc in drive A.
Interrupts hooked...: BIOS-Trap used and changed by this virus.
Damage..............: Infects the boot sector of the disk, if it is
regarded to be un-infected. Clear Track 0
with the FAT and the directory.
Damage Trigger......: If counter (at start of virus + 324) = 0. Initial
value depends on number of infections.
Particularities.....: ---
Similarities........: ---
-------------------- Agents -----------------------------------------
Countermeasures.....: Programs that calculate the bootsector's checksum
and modify it, if it is $1234; then, the sector
is regarded as not executable. The suspected
more dangerous second part of the virus might
not be recognized because it does not need
to have the correct checksum.
Countermeasures successful: ---
Standard means......: Write protect the disk / Write an easily
identifiable bootsector / 'Manually' change the
checksum to a value other than $1234 .
-------------------- Acknowledgement --------------------------------
Location............: Virus Test Center, University Hamburg, FRG
Classification by...: Ralf Stegen
Documentation by....: Ralf Stegen
Information Source..: George R. Woodside
```

```
Date.............: 5-June-1990
==================== End of "5th Generation"-Virus ==================

======================================================================= ===
== The Computer Virus Catalog may be copied free of charges provided ==
== that the source is properly mentioned at any time and location ==
== of reference. ==
== ==
== Editor: Virus Test Center, Faculty for Informatics ==
== University of Hamburg ==
== Schlueterstr. 70, D2000 Hamburg 13, FR Germany ==
== Prof. Dr. Klaus Brunnstein, Simone Fischer-Huebner ==
== Tel: (040) 4123-4158 (KB), -4175 (SFH), -4162(Secr.) ==
== Email (EAN/BITNET): Brunnstein@RZ.Informatik.Uni-Hamburg.dbp.de ==
======================================================================= ===
== Critical and constructive comments as well as additions are ==
== appreciated. Especially, descriptions of recently detected viruses =
== will be of general interest. To receive the Virus Catalog Format, ==
== please contact the above address. ==
======================================================================= ===

======================================================================= ===
== End of ATARIVIR.690 document ==
== (640 Lines, 3.407 Words, 35k Bytes) ==
======================================================================= ===
```

<unquote>

Atari comes up short in the virus dept (with only a few dozen titles to choose from). PC uers have their choice of over 8,500 offerings :-]

Keith M.

3659. SIMMS upgrade for ST

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: Simon Hazelgrove <sph94@ecs.soton.ac.uk>
Message-ID: <31AC8359.26E3DBAD@ecs.soton.ac.uk>
Source record: 144550

Well, I've just seen the prices for SIMMS and I cant believe it! 35
quid
(uk) for 4 megs! AND they're apparently still dropping!

Anyway, I reckon soon might be a good time to upgrade my old STfm to the
full 4 megs. I already have the simms 1/2 meg upgrade board, but I've
lost the instruction booklet. It was the most popular upgrade board
around, where you simply plug a chip over the mmu and something else,
and
hey presto, 1 meg!

How would I go about fitting 4 megs? I seem to remember something about
2 x 2 megs SIMMS, but I cant seem to find 2 meg SIMMS. Also, how many
pins, and what speed should they be? (Sorry, I just cant remember!)

I also remember something about cutting off the old atari memory bank.
I
dont think I needed to do this with a 1/2 meg upgrade, but what about
more? How do I go about this?

Cheers for any help,
Simon.


```
_____________________________________________________________________
| \o Dont ever stand aside, | Six million ways to die, o/ |
| V> dont ever be denied - Oasis | Choose one - SD <V |
|_/_\_____________________________|_____________________________/_\_|
|\ \ \ Simon Hazelgrove - 2nd Year CompSci UG at Southampton Uni / / /|
| \ \ \ Email: sph94@ecs.soton.ac.uk / / / |
|\ \ \ \ WWW: http://whig.ecs.soton.ac.uk/~sph94 / / / /|
|_\_\_\_\_/_/_/_/_|
| Yooo stooopid eeeediot! - Ren |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

3660. Free Multitasking?

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: Simon Hazelgrove <sph94@ecs.soton.ac.uk>
Message-ID: <31AC84A0.3F334B6A@ecs.soton.ac.uk>
Source record: 144551

Are there any freeware/shareware multi tasking OS's around? I have an
old STfm (TOS 1.0!) and I just cant afford to fork out for any
commercial
product.

I currently have a terradesk setup, can I use this with a multitasking
OS? If not, are there any freeware/shareware preferebly (or very cheap)
desktop replacements around?

Thanks for any help,
Simon.


```
_____________________________________________________________________
| \o Dont ever stand aside, | Six million ways to die, o/ |
| V> dont ever be denied - Oasis | Choose one - SD <V |
|_/_\_____________________________|_____________________________/_\_|
|\ \ \ Simon Hazelgrove - 2nd Year CompSci UG at Southampton Uni / / /|
| \ \ \ Email: sph94@ecs.soton.ac.uk / / / |
|\ \ \ \ WWW: http://whig.ecs.soton.ac.uk/~sph94 / / / /|
|_\_\_\_\_/_/_/_/_|
| Yooo stooopid eeeediot! - Ren |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

3661. Re: Mega ST fan, noisy HD's, etc.

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <31AC8858.4482@ycrdi.com>
Source record: 144552

Gustavo Comezana is looking for:
> possible strategies to reduce the noise made by the fan in a Mega.

I installed a fan switch on the detachable rear panel on my mega.

3662. FS: brandnew TT

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <31AC8980.1D85@ycrdi.com>
Source record: 144553

FS: super mint TT, with 6MB RAM, 50 MB HD, hi-density floppy drive, 32MHz 030 with FPU etc. *Brandnew* with all packaging/etc. Used less than one hour total. I'm selling it because it doesn't run some of the MIDI applications I got it for. $465 obo + s/h from Boston.

3663. FS: 1040 STf $75 + s/h

Newsgroup: comp.sys.atari.st
Date: 1996-05-29 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <31AC89B9.2AA8@ycrdi.com>
Source record: 144554

```
FS: 1040 STf $75 + s/h from Boston
good condition with original packaging
```

3664. Re: FX drivers for EMS. A week away?

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: Thomas_Frank@du2.maus.de
Message-ID: <199605301212.a2783@du2.maus.de>
Source record: 144255

DP>Anybody know what Georg is up to on the fix for the EMS driver for the
DP>FX? I want my 14 (16) megs back!

The 16MB limit doesn't exist in the version 1.91. But BlowUp hasn't develop
this new version till now:-(
Wait and see...

Thom/\/\as ï¿½B-)

3665. Atari ST for sale

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: lizneely@netcom.com
Message-ID: <lizneelyDs88xz.A1z@netcom.com>
Source record: 144256

I have an Atari 1040 ST for sale. It is located in Santa Cruz, CA and I'd like to sell it to someone in the area so I don't have to deal with shipping. It has a monchrome monitor. I also have a broken color monitor I'll give with it (probably a short in the power supply.) It also has a harddrive that works but occasionally needs a "kick start." I've never lost any data on it though. I'm asking $150 for the complete system.

My email address is lizneely@netcom.com.

Liz

3666. Books about raytracing ???

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <833556862_OASIS_@phil4.demon.co.uk>
Source record: 144257

Does anyone know of any good books about ray-tracing ???

I'm looking at starting from the basics, although I'm not stupid, and
know a fair bit about computing, and have used a couple of raytracers
in the past.

The reson I want to start at the beginning is to make sure I've got
all the theory spot on before I start anything else, otherwise weeks
of writinga program could turn out a waste :)

Does anyone have any suggesions, or recommendations ???

Thanks in advance !!

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

3667. Re: My Dead MegaFile 30 :((USA)

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <833513210_OASIS_@icis.on.ca>
Source record: 144258

It's likely your drive that died. The Seagates in the Megafile 30 had
notoriously short lives. Mine only lasted a couple of years before it
developed stiction problems. Unfortunately, there is no way to get an
RLL drive now.

What are you doing with a link in the chain? The Megafile 30 is an
ASCI device with the host adapter built in. First thing I would try is
simply remove the link and plug the drive directly into the ST.

In article <Pine.SV4.3.91.960517220336.26314C-100000@dmapub.dma.org>
Richard Wegner <richardw@dmapub.dma.org> said:-

>ra.cc.uakron.edu!odin.oar.net!malgudi.oar.net!news.rcinet.com!sally.dma.org!dmapub.dma.or
g!richardw
>From: Richard Wegner <richardw@dmapub.dma.org>
>Newsgroups: comp.sys.atari.st
>Subject: Re: My Dead MegaFile 30 :((USA)
>Date: Fri, 17 May 1996 22:05:21 -0400
>Organization: Dayton Microcomputer Association; Dayton, Ohio, USA
>Lines: 20
>Message-ID: <Pine.SV4.3.91.960517220336.26314C-100000@dmapub.dma.org>
>References: <199605180134.TAA19320@laplaza.taos.nm.us>
>NNTP-Posting-Host: dmapub.dma.org
>Mime-Version: 1.0
>Content-Type: TEXT/PLAIN; charset=US-ASCII
>In-Reply-To: <199605180134.TAA19320@laplaza.taos.nm.us>
>
>On Fri, 17 May 1996, Frank Vuotto wrote:
>
>> Hello Richard
>>
>> whats dead, the drive, the host or ???
>>
>> Frank /~ fvuotto@laplaza.taos.nm.us
>> F10 Software @/ GEnie F.VUOTTO
>>
>
>I hope it isn't my host (ICD LINK I), but the drive some how doesn't work
>anymore. I tried reformatting it and it won't do anything and I even use
>the Atari AHDI disk that came with it. I then figured might as well try
>the old Link software that came with my LINK I and no luck there either.
>If you can help it would be greatly appreciated.
>
>***
> Richard Wegner - richardw@dma.org

>**********
>
>

--

Cliff Cook

ccook@icis.on.ca

3668. Re: Falcon Specific Games

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199605302156.a355@do2.maus.de>
Source record: 144259

DH>Anyone interested in the game "Willie's Adventures" should take a look

Hey, don't miss this game: It is really great (And does also work on an Afterburner).

DH>A new version of the game is on the way and will possible be released

Are there any enemysprites implemented in the actual version of Willy?

Tschuess Frank

3669. Re: Linux for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <13506_GSmith00@mettav.demon.co.uk>
Source record: 144305

Is there an English Version of Naes avalable yet ?

I'd be interested if someone would let me know where I can get it from.

Yours

Garfie
Garfield

Garfield@zippy.spods.dcs.kcl.ac.uk
UDTL152@kcl.ac.uk

* Kivi 1.41a *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3670. Atari World

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <13507_GSmith00@mettav.demon.co.uk>
Source record: 144306

Rory Street wrote to All:

RS> I dont suppose anyone could tell me what happend to that Atari magazine
RS> Atari World by any chance I can`t find it anymore.....
RS>

Specialist Magazines which published Atari World and it's parent company
COMPO have run into financial problems (They are now in receivership I
believe). It is therefore unlikely that Atari World will ever appear
again.

I and a great many people believe that this is a terminal loss to the UK
atari World.

Yours
Garfield

Garfield@zippy.spods.dcs.kcl.ac.uk
UDTL152@kcl.ac.uk

* Kivi 1.41a *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3671. WTF:CAB CAB.OVL etc.

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <13509_GSmith00@mettav.demon.co.uk>
Source record: 144307

```
l> I hear that new versions of CAB, CAB.OVL, Antmail and others are out!
l> Anyone know where to get them from? With my split registration between
l> Denesh and Dan Ackerman, I have no idea when they will get here via
l> USMAIL! Would like to speed up the process a bit.

Does anyone know what the latest versions are ?

I'm beta testing Antmail 7.7 and CAb 1.2c.
I think the latest STik is 1.08 too ?

Yours

Garfield

Garfield@zippy.spods.dcs.kcl.ac.uk
UDTL152@kcl.ac.uk

* Kivi 1.41a *

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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3672. Differences between ST's and Megas (was:Mega ST fan, noisy HD's, etc.)

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4oj9d0$3ml@dodgson.math.psu.edu>
Source record: 144308

Come to think about it, why the need for a fan on the Mega? Apart from the extra memory, is there a difference between its electronics and those on the ST, which does not have a fan?

Gustavo

3673. Atari World

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <13495_DCroker@mettav.demon.co.uk>
Source record: 144309

Hi Rory!

RS> I dont suppose anyone could tell me what happend to that Atari
RS> magazine Atari World by any chance I can`t find it anymore.....
It's gone!

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3674. Re: Atari Games

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <13508_GSmith00@mettav.demon.co.uk>
Source record: 144310

I wouldn't mind swapping a few atari games ;).

Ps I support you on the Thing Translation debate.

Yours

Garfield

Garfield@zippy.spods.dcs.kcl.ac.uk
UDTL152@kcl.ac.uk

* Kivi 1.41a *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3675. Re: Atari World

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4ojcov$r69@orm.southern.co.nz>
Source record: 144311

Rory Street (RStreet@mettav.demon.co.uk) wrote:
: I dont suppose anyone could tell me what happend to that Atari magazine
: Atari World by any chance I can`t find it anymore.....
:
: rstreet@mettav.demon.co.uk
: Rory

It died a death at about the same time Compo UK Ltd. died a death. They
got up to the March '96 edition AFAIK?

Chris W.
/|\

3676. Re: EZ135 or ZIP Drive SCSI

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31AD5F62.542D@bruker.de>
Source record: 144312

Richard Wegner wrote:

> I am just wondering if with the Link II and the HD Driver software from
> Toad Computers to use the Syquest EZ135 or the ZIP Drive 100 SCSI on the
> Atari STe.

Yes, this will work. With the ZIP drive you will be able to configure
the password based read/write protection with the tools coming with
HDDRIVER.

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

3677. Wanting to purchase OLD Infocom game

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: keith@atlantis.actrix.gen.nz
Message-ID: <4ojsj5$8pr@atlantis.atlantis.actrix.gen.nz>
Source record: 144313

WANTED THE FOLLOWING ORIGINAL INFOCOM GAME

Wishing to purchase the following original INFOCOM game

Classic Mystery Library (3 games) packaged as three separate games
in a slide container

MUST have ALL original packaging and be in good condition
Any computer format is acceptable

Willing sellers please e-mail details for negotiation

THanks

Keith Stewart

PS I already have Lost Treasures of Infocom I & II

3678. Question for Le Redacteur users

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: johnyboy@sydney.DIALix.oz.au
Message-ID: <4ok09t$ll7$1@sydney.DIALix.oz.au>
Source record: 144314

Several years ago I bought Le Redacteur (Version 3.15). I have not heard about any upgrades, additions etc since then.

I have three questions:

1. IS there an English thesaurus available and where from.

2. Is there a specific BJ200ex printer driver available (I am having problems configurating at the moment).

3. Has the programme been upgraded from ver3.15?

BTW, it's a great word processor!

Any assistance would be much appreciated.

johnyboy

3679. Mega Ste ram upgrade question

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: johnyboy@sydney.DIALix.oz.au
Message-ID: <4ok0khmjh1@sydney.DIALix.oz.au>
Source record: 144315

I have a Mega ste, tos 2.05. I got it several years ago and having misplaced some of the manuals, I can't remember if it takes simms or not. It's got two meg and I want to upgrade it. Is four the highest it can go? If it does take simms, which type?

Many thanks for your replies

johnyboy

3680. Looking for Atari users in Sydney

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: johnyboy@sydney.DIALix.oz.au
Message-ID: <4ok13b$o3m$1@sydney.DIALix.oz.au>
Source record: 144316

Howdy.

I was given a quote of $330.00 to put a 532 meg Hard disk into my Mega ste.

I have no idea what sort of deal this is because I could only find one person in Sydney who could replace my existing hard disk and upgrade it.

Is there more than one person that services the Sydney area? What other options might I have to upgrade a hard drive here?

johnyboy

3681. st connected to linux box, and what now?

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4ok476$2mu@turing.fwi.uva.nl>
Source record: 144317

So I finally succeeded in making a nullmodemcable to connect my
Atari ST to my 486DX4/100 running linux. I can now login from my
ST on the linux box, making the atari a dumb terminal. I would like
to use the Atari as a workstation. So I would like to runs slip or
ppp over the serial line and run some unix clone on my ST.
My questions:

Is there a MiNT distribution that can help me here (the ST only
has 1Mb RAM, TOS1.4, yes old) ?

Is there a small simple GEM based terminal .acc (i.e running in a window!).

Any graphically oriented multiplayer games that I could run (I already
have a mud running, funny but a bit too boring) ?

--
Martijn Dekker +- PFF Software ---------------------------+
Math department | X11 Linux 3D-graphics Games Java |
University of Amsterdam | http://www.fwi.uva.nl/~mdekker/pff.html |
http://www.fwi.uva.nl/~mdekker/ +--+

3682. New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <4ok5vm$2s4@zap.io.org>
Source record: 144318

To: sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY)
Subject: Re: New TT clone
Newsgroups: comp.sys.atari.st

s > So why doesn't one port the Atari OS to the PowerPC. LERP
s > should be released to the clone firms in September that will
s > provide for high power boxes using off the shelf parts by
s > early '97' that can run more than one OS at a significant
s > reduction in cost. If you have a browser read the latest at
s > MacWeek.com/

there already IS one - MagicMac by Application Systems
Heidelberg, an incredible alternate operating system that runs Atari
application software on any Macintosh system with System 7 -
including PowerPC systems. I installed the demo on a PowerMac 7100
at my brother's work and it runs quite well - and fast. (It also got
a lot of notice from my brother's co-workers, who were quite
amazed).

I suggest you point your web browser at www.toad.net and get the
news on this - you can even download the latest demo :)

... "Time's fun when you're having flies." -- Kermit the Frog
___ Mountain Reader II - #00000007

3683. HP DAT drives & Jaz drives - ok for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: Oliver Skelton <skelton@gatwick.geoquest.slb.com>
Message-ID: <31ADAA17.2C67412E@gatwick.geoquest.slb.com>
Source record: 144319

Is anyone using a Jaz drive or HP C1533 4/8gB DAT drive with an ST?

I am looking for confirmation that they will work with ICD's 'The Link'.
Also whether they work with a Falcon (more likely).

One possible problem is the datarate required to keep the DAT streaming.
I think this drive can soak up about 600k/sec and I am not sure if
either Falcon or ST can keep it supplied at that rate whilst also
reading the data from a hard disk. I am not sure if it can stream at a
slower rate, or whether it has to keep stopping and repositioning.

I am thinking of using GEMAR (unless someone has a better idea... I want
tar compatibility).

Regards,
Oliver

3684. FS: Software

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <4okbrf$i5b@panix2.panix.com>
Source record: 144320

Up for sale are the follow software:

1. Straight Fax 2.2 - Original upgrade disk, 2.0 manual

1. Straight Fax 2.2 - Original upgrade disk, 1.07 manual

1. Stalker3.04 - Original Disk, Manual and Warranty/Upgrade Card

1. Dr. T's Sequencer Program V1.7 - Original Disk, Manual

1. Dr. T's The Copyist II V1.5 - Original disk, Manual

1. DR. T's The Copyist V1.3 - Original Disk, Manual

1. Mark Williams C/4 disk - Original disk - No manual, White
Labels

1. csd C Source Debugger/3.0 Update/Disk 3 - Original disk - No
manual, Red Label

1. Mark Williams C/2 disk - Original Disk - No manual, Blue
Labels

If you find you want any of these programs make me an offer I
can't refuse.:)
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

3685. WTB: Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <4okbpb$i08@panix2.panix.com>
Source record: 144321

```
Looking for a hard drive for one of my Mega computer. If you have
one for sale... Please let me know. Thanx!
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>
```

3686. Re: Geneva

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960530121532.16241B-100000-100000@juno.amp.uni-hannover.de>
Source record: 144322

On Wed, 29 May 1996, Martin Byttebier wrote:

> In article <Pine.A32.3.91.960528131335.11663C-100000@vesta.amp.uni-hannover.de>
> Peter Rottengatter <perot@pallas.amp.uni-hannover.de> said:-
>
> >On 28 May 1996, Gustavo Comezana wrote:
> >
> >> What is the current version of Geneva? I have Geneva 1.02; have there
> >> been significant changes/additions/improvements since? Thanks.
> >
> >I guess the current version is V4.0. There have been lots of changes, I
> >think (I don't know the older versions).
>
> The current version AFAIK v1.04.
> I don't have the changes/additions/improvements handy for the moment,
> [...]

Ooops, should I have mistaken the sub version number for the main version number ? I'm not sure, and I don't have anything by hand to check, but probably Martin is right. In that case : Sorry

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

3687. FS: Software/Books CHEAP!

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: awatson@pacifier.com
Message-ID: <4oke9i$h73@news.pacifier.com>
Source record: 144323

Hello,

I have a few items left over after selling my Atari ST. I'd like to clear
out my storage area, so I'm offering them cheap.

Wordflair II - Document Processor (requires scalable GDOS)
Easy Draw - Object Oriented Drawing Package
Atari ST Internals Book
Atari ST BASIC to C Book
Atari ST Disk Drives Inside and Out

Asking $25 for the entire package! This INCLUDES shipping to anywhere in the
United States. Cash or Money Order in US Funds Only. Must be prepaid.

If interested, please contact me via E-mail at: awatson@pacifier.com

Thanks,

Anthony Watson
Mountain Software
http://www.pacifier.com/~awatson

---
* UniQWK v3.3a* The Windows Mail Reader

3688. Re: is there a FAQ?

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31adcd202180ea22@sn.no>
Source record: 144324

Scott Walde (walds@sasknet.sk.ca) wrote:

>Please excuse my ignorance, but is there a FAQ for this group? I checked
>rtfm.mit.edu but couldn't find one. If there is one, or any good resource on
>earlier STs, please let me know where.
>
>thanks
>scott.walde@sasknet.sk.ca

ftp://ftp.sn.no/user/hallvart/atari/info/

47K faq1_st.txt Atari ST Frequently Asked Questions part 1
30K faq2_st.txt Atari ST Frequently Asked Questions part 2
28K faq3_st.txt Atari ST Frequently Asked Questions part 3

Hallvard
--
_/_/_/

3689. Re: Help with STIK

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: pedtober@PROBLEM_WITH_INEWS_GATEWAY_FILE
Message-ID: <Ds7vB4.2A6@news.gu.se>
Source record: 144325

In article <Pine.SV4.3.91.960528211355.17247A@cello>
don <dons@qnet.com> said:-

>So far I have been able to connect ,login and give password.The problem
>that I am having is that it wont get the IP address.When I connect to my
>internet connection it says SL/IP Session from(numbers to numbers).How do
>I get Stik to get th IP address?

I have another problem with STiK.
It connects just fine and I get an IP address. I then try to connect
using Telnet and it says Connected but nothing else happens. The same
thing happens in CAB, it finds the host but then it hangs on
"Recieve 0 bytes". The Read Data diod on my modem flashes sometimes
but nothing is read to CAB.

I have tried turning on/off MiNT, NVDI, fpatch2 and HSmodem patches for
Falcon serial ports. It all leaves the same result.

Anyone any ideas?

- Tomas

--
Tomas Berndtsson
NoBrain of NoCrew
pedtober@ped.gu.se
http://bettan.ped.gu.se/tomas

3690. FS: Cubase Audio Falcon and Accessories (USA+)

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4okgi9$6av@madeline.INS.CWRU.Edu>
Source record: 144326

Hi- I have the following available items . . .

Cubase Audio Falcon 2.04 with manuals, key $285

Falcon Digital Interface w/ software $165

Falcon 8-Output Expander $275

. . . will take offers on the lot.

--
Sanjay Parker [G O T R I B E ! ! ! !]
sxp17@po.cwru.edu

3691. Re: net abuse complaint

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: Michael.Hill@den.mmc.com
Message-ID: <4okfod$7hd@tel.den.mmc.com>
Source record: 144327

In article 142starship@3rdplanet.com, starship@3rdplanet.com (Rich Tietjens) writes:
>Copied from email (original sent to postmaster@cobra.uni.edu); I encourage
>all of those annoyed by SinClap's carping to follow suit, preferably with a
>randomly-selected post rather than the same one:

Ya know, I appreciate your efforts, and hopefully they might even get some action, but... Really, folks, haven't you heard of a kill file yet? If everybody who hates to read The Clap's drivel would just kill-file him, you wouldn't even see his posts, let alone respond to them, and there wouldn't be all this bandwidth wasted debating with him in a futile flame war.

I smile every time my newsreader tells me it's killed more posts from The Clap...

--Michael

Michael Hill <>< Isaiah 9:6 | "Don't be afraid, He has risen/ He's not here,
Michael.Hill@den.mmc.com | why are you trembling with fear/ Just as He
Aerospace/Software Engineer | told you, just as He said/ They could not
Lockheed Martin Astronautics | stop Him, He is not dead! He's the Messiah"
Alan Keyes for President '96! | --Bloodgood, "The Messiah"
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

3692. WANTED: Internal 2.5" IDE hard disk for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: alex@tecnation.com
Message-ID: <alex-3005960906340001@tdw.vip.best.com>
Source record: 144328
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
WANTED: Internal 2.5" IDE hard disk for Falcon

Willing to pay up to $50.

Thanks.

--
TECNATION DIGITAL WORLD
555 Bryant Street, #322
Palo Alto, California 94301, U.S.A.
http://www.tecnation.com

"Together, we can dream a new world into reality."
- Deepak Chopra
```

3693. Want to trade for Atari ST, any model.

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: dh395@cleveland.Freenet.Edu
Message-ID: <4okgfi$6a8@madeline.INS.CWRU.Edu>
Source record: 144329
Cross-posted to: rec.games.video.classic,alt.games.video.classic,alt.atari.2600vcs,comp.sys.atari.st

I would like to get my paws on an old Atari ST, any model, even the original 520. I just want it for use as a terminal w/ the ST monitor that I have had sitting here forever.

For my current trade listing please send e-mail.

Steve
--
-- Video game playing, adventure junkie, choclate craving, woman loving, Limbaugh hating, Trek watching, all around lazy computer fart.

!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF !! 2000+ Lines !!

3694. Re: Mega Ste ram upgrade question

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960530161115.17277A-100000@juno.amp.uni-hannover.de>
Source record: 144330

On 30 May 1996, John Puskas wrote:

> I have a Mega ste, tos 2.05. I got it several years ago and having
> misplaced some of the manuals, I can't remember if it takes simms or not.
> It's got two meg and I want to upgrade it. Is four the highest it can go?
> If it does take simms, which type?
>
You wanna upgrade your harddisk and your RAM, that's easily done. The harddisk sits beneath the cover which is offset at the right hand side of the case of your computer. You only have to unscrew a single screw that is accessed from beneath the case, close to the front edge, and you can remove the cover I mentioned above. The harddisk hangs under it, and you'll have to look what else to unscrew to get the harddisk removed. The new one must be an SCSI harddisk in a 3.5" case, like the old one. Make sure the harddisk can be configured to have parity disabled, possibly by a jumper on the harddisk's main board. After this you can install it the way you removed the other one. You probably need to repartition the harddisk. Use the program from the Advanced Harddisk Utilities disk that came with your Mega STE that is called HDX, to repartition the drive, make it bootable by HINSTALL and you're ready to use it.

Concerning RAM : When you removed the cover with the harddisk you can peek through the hole in the case at the main board. At this place you should see the RAM simms. You'll see two simms, sitting in place 1 and 3. Add two more simms (1 MB simms, 8bit (I've been told that 9bit simms work as well), 100ns or faster (I guess you don't get them slower)) at places 2 and 4. Examine the sockets carefully to figure out how they work mechanically. You probably have to remove the simms that are already installed in order to get them in all. Once you've put in the simms you should be able to access 4 MB of RAM.

Mind you : It's you who is responsible if you break something. But it's not too easy to damage anything, even for the unexperienced, neither mechanically nor electrically, if you approach the work *thoughtfully*.

> Many thanks for your replies
>
>
> johnyboy
>
>

Peter Rottengatter perot@pallas.amp.uni-hannover.de

3695. Re: st connected to linux box, and what now?

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960530163705.17277B-100000@juno.amp.uni-hannover.de>
Source record: 144331

On 30 May 1996, Martijn Dekker wrote:

> to use the Atari as a workstation. So I would like to runs slip or
> ppp over the serial line and run some unix clone on my ST.
> My questions:
>
> Is there a MiNT distribution that can help me here (the ST only
> has 1Mb RAM, TOS1.4, yes old) ?
>

Not as I know, but you're right, MiNT is the way to go. So you've got to install it on your own. Read all the docs and it's not too difficult. You'll need MiNT (get Version 1.12), MiNTnet (version 0.9 is out, it's called net-090.something), and you're ready to connect. Both programs have the docs in their source distribution !!! Get also HSMODA06, it improves the RS232 interface considerably. Now you need some net clients, like telnet, ftp, or whatever you need. Since most of them are text based you will want a MiNT shell as well. Go for a small one, as your memory is limited. Using TOSWIN14.ACC you can run it in a GEM window. Happy networking !

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

3696. Re: Mega ST fan, noisy HD's, etc.

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <833459682_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 144332

> comezana@math.psu.edu (Gustavo Comezana) wrote:
>
> Also, and while we are on the subject of various noises, how about
>suggesting brands and models of really quiet HDs? I have a 210 Mb
>Maxtor that is rather annoying. I would consider replacing it with
>something quieter, so again, comments in this regard will be
>appreciated.

The best disk buy I have found is at HI-TECH. Their page is
http://www.internet-cafe.com/hi-tech/
They have a 525MB seagate ST 3600N 3-1/2" 1/3ht. SCSI,
11 ms acc. time, that is really quiet.

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu

3697. Re: Question for Le Redacteur users

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: "Pierre.Baudracco DEA RO IIE MB" <baudracc@etna.int-evry.fr>
Message-ID: <4okjj9$eva@babylone.int-evry.fr>
Source record: 144333

Hi,
johnyboy@sydney.DIALix.oz.au (John Puskas) wrote:
>Several years ago I bought Le Redacteur (Version 3.15). I have not heard
>about any upgrades, additions etc since then.
>
>I have three questions:
>
>1. IS there an English thesaurus available and where from.

1: Maybe check at ETILDE, 3 rue Bertrand de Born
31000 TOULOUSE
FRANCE

>2. Is there a specific BJ200ex printer driver available (I am having
>problems configurating at the moment).

2: Many drivers have been added. I don't know exactly which ones.

>3. Has the programme been upgraded from ver3.15?

3: Yes there is a 3.16 which works on Falcon and in VGA. There even was
a version 4 (a full package, with spreadsheet...) but it stopped a long
time ago. ETILDE now distributes Papyrus too.

>
>BTW, it's a great word processor!
>
>
>Any assistance would be much appreciated.
>
>
>johnyboy
>

Pierre.

3698. Re: duet

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: ha-user@ux-01.bg.bib.de
Message-ID: <4ojiad$365@ux-01.bg.bib.de>
Source record: 144334

Rich Tietjens (starship@3rdplanet.com) wrote:
: ha-user@ux-01.bg.bib.de barked in U.COMP.SYS.ATARI.ST on 24 May 96:

: h> Speaking of announcing: anyone know how to post in comp.atari.announce?
: h> My newsreader says it was moderated, continue? I didn't quite dare...
: :-

: It's gone. The moderator deleted it. Forget about it.

So is this the right place for announcements now?

Thanx
Erik Meltzer
(melsh94@ux-01.ha.bib.de)

3699. STzer

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: hplace <hplace@tiac.net>
Message-ID: <4oklam$ac8@news.tiac.net>
Source record: 144335

Does the following exist?

I read in the latest Keyboard magazine that C-Lab is coming out with a TOS-compatible card you put in your PC which allows you to run Atari software. Like an ST on an ISA card. It has the MIDI ports and the cartridge port.

Anyone know anything about such a unit?

Thanks!

3700. re: new tt clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <147starship@3rdplanet.com>
Source record: 144336

lamparty@telerama.lm.com barked in U.COMP.SYS.ATARI.ST on 29 May 96:

l> Check out MagiC_PC, it's an Atari ST compatible operating system for
l> the IBM and Clone line of computers!

Tom, do you know where the demo version of that might be found? I wandered all over Toad's web/ftp site yesterday but didn't find it.

--

3701. Re: Falcon Specific Games

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4okg0i$3ug@kaon.kuai.se>
Source record: 144337

Carl Lofgren (m9174@abc.se) wrote:

: Do you believe the game will be finished by then? I'll pay for it as
: soon as it's released! Just spoke with Green Tommy, and he told me he
: was going to release FastBoot v1.0 at NAS.

Hej Carl,

The game is not finished yet, but a "second preview" is on the way. I
think we are going to get it playable to NAS, but it won't be released
there, you will have to wait another week for it. The full version
will probably be ready sometime after the summer. It's a lot of work you
know! 8-) Glad you're interested, though.

Yes, I heard about Tommy, he wants 50 SEK for the new version of
FAST-Boot, and he's really worth it, I'm using FAST-Boot every day. 8-)

@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

3702. Re: Help with STIK

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <833565224_OASIS_@zetnet.co.uk>
Source record: 144338

In article <Ds7vB4.2A6@news.gu.se>
pedtober@PROBLEM_WITH_INEWS_GATEWAY_FILE (Tomas Berndtsson) said:-

>I have another problem with STiK.
>It connects just fine and I get an IP address. I then try to connect
>using Telnet and it says Connected but nothing else happens. The same
>thing happens in CAB, it finds the host but then it hangs on
>"Recieve 0 bytes". The Read Data diod on my modem flashes sometimes
>but nothing is read to CAB.

Well try IRC, if that doesn't work, try playing with the TCP parameters in
default.cfg. Make all the values bigger or something. :)

Yours etc.

David.
------------------------ One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/7.2@fidonet.org

3703. Re: Coventry Atari User Club (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <4ok5hq$qia@neon.airtime.co.uk>
Source record: 144339

On Wed, 29 May 96 04:45:56, ashort@mettav.demon.co.uk (Alastair Shortland) wrote:

>
>
>24-May-96 10:23:48, Harry Sideras wrote to stosser@airtime.co.uk
> Subject: Re: Coventry Atari User Club (UK)
>
I never saw anything from Harry and I have been looking for his email address ????

> HS> *Hi Tony*, on 24 May 96 you wrote: ...Uuuuulriiikaaaa-ka-ka-ka-ka
>
I wanna see those finger, really wiggle those fingers now :)

> s>> Organization: STOSSER Software
>
hmmm where does that pop up ?

> HS> Ohmigod! He's back B^{)
>
and you, thought you decided the internet was crap ?

>Great, hello again Tony! :)
>
howdedoody my friend :))))

>.... so, you couldn't handle the withdrawal symptoms eh? <vbg>
>
hmmm it would seem:), second time round, learnt from my errors, can do things differently now, all the "wonder what this is" and "what happens if" and "must try this that and the other" are not there this time, so wont cost half as much, plus other reasosn for getting back on <?> :)
have you viited my page recently :))) different ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) Programming on the ATARI ST
stosser@airtime.co.uk irc #ATARI <stosser>
http://www.airtime.co.uk/users/stosser

3704. Re: Help with STIK

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960530213950.18475A@juno.amp.uni-hannover.de>
Source record: 144340

On Thu, 30 May 1996, Tomas Berndtsson wrote:

>
> I have another problem with STiK.
> It connects just fine and I get an IP address. I then try to connect
> using Telnet and it says Connected but nothing else happens. The same
> thing happens in CAB, it finds the host but then it hangs on
> "Recieve 0 bytes". The Read Data diod on my modem flashes sometimes
> but nothing is read to CAB.
>
> I have tried turning on/off MiNT, NVDI, fpatch2 and HSmodem patches for
> Falcon serial ports. It all leaves the same result.
>
Typical symptoms of someone trying to use STiK to connect to a CSLIP
provider. Contact your provider and ask for plain, uncompressed SLIP.
Also possible, but less likely : STiK reads the wrong IP address. Some
providers state both the providers and your IP-address. Make sure STiK
fetches the right one.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

3705. Re: Geneva

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4okvt7$nrs@scanner.worldgate.com>
Source record: 144341

Peter Rottengatter (perot@pallas.amp.uni-hannover.de) wrote:
: On 28 May 1996, Gustavo Comezana wrote:

: > What is the current version of Geneva? I have Geneva 1.02; have there
: > been significant changes/additions/improvements since? Thanks.
: >

: I guess the current version is V4.0. There have been lots of changes, I
: think (I don't know the older versions).

: Cheers Peter

: ---
: Peter Rottengatter perot@pallas.amp.uni-hannover.de
: ---

Can anyone direct me to an ftp site or some such that has the 004 patch for
NeoDesk 4? I have the 005 patch, but cannot use it until I have upgraded
003 to 004. Thank you for any help.

Leslie

3706. Re: Falcon Specific Games

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <960530Z210218.353jpartner@track83.demon.co.uk>
Source record: 144342

> It's not Falcon specific, but Pacman on E's is good. Also the Ishar

Never seen it.. will have a look though..

> games are good. I agree that the Reservoir Gods games are addictive.

Have bought (well, sent a cheque off today) Ishar 1 and 2, so will see just as soon as they arrive...

> For myself, I use Backwards and play a lot of ST games, like Civilization.

Yes, we play a few - I was just looking for something that would take advantage of the graphics and sound capabilities...

James
--

□
InterNet: jpartner@cix.compulink.co.uk NeST....: 90:100/101.0@nest.ftn
jpartner@track83.demon.co.uk FAN.....: 95:150/106@fanfiles.ftn
□

3707. Populous with music on STE

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4ok7rt$rsh@m1.cs.man.ac.uk>
Source record: 144343

Hello,
I recently got the game Populous 2, and I thought I'd share a
little tip for fellow STE users.

You'll have noticed that the game comes with an addendum for ST
owners, which details installation procedures, and `the bits we
couldn't be arsed to program for the ST' (reminds me of The Chaos
Engine from The Bitmap Brothers, shame...).

The following limitations apply to the Atari ST version of Populous II
QUIT TO DOS Option - ST users do not have a QUIT TO DOS option.
^^^
(No, really? I wonder why...)

Music - ST users do not hear music while playing the game.

That second point is not strictly true! Besides switching on your
stereo and bunging on your favourite CD or whatever, you can have
your STE playing some nice .MOD music while you conquer lands!

The thing you need is a PD program called The Jukebox. This runs
as a .PRG or .ACC so name it accordingly - in this case you'll need
it to run as an accessory (.ACC). If you don't have a copy or can't
find it let me know and I'll mail it to you.

It's easy; load a module, set it playing and then load Populous 2
(note that you should disable screensavers such as that in MACCEL
because they stay active during the game and blank the screen
permanently until you reboot!)

Obviously this is a compromise in that you can't change modules
while playing the game but it's better than no music at all!
While we're on the subject of limitations, here are some more ;-)

* 8MHz STE owners will struggle. Even at a playback frequency of
12.5kHz (i.e. not very good...) the game will crawl. Sorry, not
my fault :-(

* 16+MHz STE owners (e.g. MEGA STE) can have a comfortable game
with a module playing at 25kHz. Quite nice. It's pretty cool with
the modules from the Jaguar game, Tempest 2000 :-)

* It works more reliably from floppy. The Jukebox is not very
smart in the way it uses system resources; it always takes what

it needs, and if it can't get it, it just stops playing. In contrast, BackTrack, supplied with ProTracker ST, skips CPU cycles if it can't get sufficient resources. The result is the sound `scrapes' a bit, but it carries on playing. Sadly BackTrack causes a crash if you try to run it with Populous. If you want to run the game from hard disk, expect the music to just stop suddenly. It's most likely to happen while the game loads, because a hard disk transfer fills the system bus with a huge burst of data, causing The Jukebox to fail miserably.

* Unless you have an insanely fast machine, *don't* select the `Interpol Stereo' mode in The Jukebox. Use `Stereo,Good S/N' for general use, and `Stereo,No clip' for modules that otherwise produce clipping distortion.

* The Jukebox is pretty old and doesn't support quite a few tracker commands.

* I'm pretty old (20) and still have trouble working out which way to wear my new jumper since my mother cut the label off ;-)

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

P.S. Not sure if Populous 2 runs on Falcons, but if it does I'm sure you can do a similar trick.

3708. Dr. Simon Williams

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: colbee@tyndale.apana.org.au
Message-ID: <833577414_OASIS_@tyndale.apana.org.au>
Source record: 144344

Dr. Williams
Coiuld you please contact me re a Matrix Coco card you used to own?

--

G U I T A R I S T colbee@tyndale.apana.org.au

3709. Re: New TT clonez

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31ae2012258dc100@sn.no>
Source record: 144345

Carl Lofgren (m9174@abc.se) wrote:

[...]

>What I want to say is, that these discussions are nothing but
>worthless. You won't buy an Atari, and I won't buy a Mac. I don't
>care, and you don't care.
>
>I don't care what kind of computer people use. It's WHAT they are used
>for, that's important.

Bravo!!! Well said!
So, I guess this concludes this discussion, eh?
Let's just ignore this Sinclap guy, OK?

This group must be one of the most friendly and pleasant groups to read
(just about everybody asking a question here gets an answer (or more)
without being flamed. Sinclap obviously has nothing better to do than annoy
people- let's not ruin the good atmosphere in this group by getting all
worked up because of his brainless comments.
Just ignore him.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

3710. Re: Using a SCSI drive on old Berkeley Microsystems BMS-100

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31ae2012258dce11@sn.no>
Source record: 144346

Glen Zabriskie (glenzabr@xmission.com) wrote:

>DUMBSHIT!!!!! That is an ATARI ST question. BMS was a Host Adapter for the
>ST. DUH!!!!!!!!

Sorry about that. I was a bit too quick to post that message.
I'll try to read messages a bit better before I post replies like this
again.

Hallvard

>In article <31ac750810b423f0@sn.no>, hallvart@sn.no wrote:
>>akw (akw@prgone.com) wrote:
>>
>>>Question for any hardware types out there:
>>>
>>>Has anyone ever had success with attaching a SCSI drive to the Berkeley
>>>Microsystems BMS-100? The orignal BMS-100 kit came with the
>>>ACSI-to-SCSI board (presumably the namesake of the BMS-100) and the
[...]

>>Yeah- go to the appropriate group!!! this is "comp.sys.atari.st", and as
>>the name implies it has to do with Atari ST computers.
>>
>>Hallvard

--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

3711. Re: Wizztronics

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96151.183746STIRRE31@MAINE.MAINE.EDU>
Source record: 144347

I got in touch with Steve and, yes, there is an $85 bench charge.
Hmmmmm..... without knowing how serious my problems are, I am
not sure if I should send it out. Thanks for the help here, though.
I really cannot believe that Wizztronics is the only place to
turn to for repairs! I find that hard to believe.
Thanks again.
sincerely,
scott tirrell
stirre31@maine.maine.edu

3712. Re: Millenium bug for TOS?

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: Steven James Tierney <steven@stams.strath.ac.uk>
Message-ID: <31AD99F7.329E@stams.strath.ac.uk>
Source record: 144348

Frank Lockwood wrote:
>
> Guy Harrison (guy@swampdog.demon.co.uk) wrote:
>
> : There should be no problems with the system...

I was curious so I entered dates into the XCONTROL PANEL and it seemed
to screw-up at around 2039.

3713. Re: Free Multitasking?

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960530205207.1171C-100000@ns1.ptd.net>
Source record: 144349

On Wed, 29 May 1996, Simon Hazelgrove wrote:

> Are there any freeware/shareware multi tasking OS's around? I have an
> old STfm (TOS 1.0!) and I just cant afford to fork out for any
> commercial
> product.
>
> I currently have a terradesk setup, can I use this with a multitasking
> OS? If not, are there any freeware/shareware preferebly (or very cheap)
> desktop replacements around?

The only thing I can suggest is that you can get certain accessories and GEM programs that are so well written you can actually multitask them. I have a Stalker setup that also uses Steno, a breakout game, and I once used a Tetris acc. So if I'm downloading, I can either type a letter on STeno or play Breakout. All without Geneva! of course there are PD versions like Connect and SpirtEd. Hopefully, I would like to take the source to Window Term, an old accessory I found, and use it as a full-screen VT100 emulator for IRC. That would be neat! :)

Eric Noss
a.k.a
Mr. Maddog

3714. Southern CA. Atari Show??

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: don <dons@qnet.com>
Message-ID: <Pine.SV4.3.91.960530193919.20405A@cello>
Source record: 144350

I am wondering how many people if any would attend a ATARI SHOW in the Southern California area.I for one would like to see a annual So.Ca. ATARI Show.

I know that in the past there has been a show in Glendale,Ca put on by HACK.I never attended one of these shows because at the time I was computerless.

So please send me some email on what you think.Thanks for your time.

Send to:
dons@qnet.com

Don

3715. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <13607_hsideras@mettav.demon.co.uk>
Source record: 144351

Hi Robert, on 28 May 96 you wrote:
r>
r> In <4o54mf$ee2@blackice.winternet.com> Rich Mier wrote:
>> Sorry, no Demo for Daimond Edge. It is a complete Hard Disk Maintance
>> program with FAT mirroring, a HD Editor and much more.
r>
r> Ah, thank's for you answer.

Err.. why was there a demo of Edge v1.x then?

I haven't seen a demo of v2.03 but it wouldn't surprise me if one was around
somewhere.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3716. Re: Free Multitasking?

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4okkq6$9g4@ccshst05.uoguelph.ca>
Source record: 144352

John Maxwell Hobbs (jmax@interport.net) wrote:
: Theodore L Hopman (thopman@uoguelph.ca) wrote:

: : You're asking a lot to do any multitasking in 512K, and even 1 meg is a
: : bit tight. If you're looking to do it for free, your best solution is
: : MiNT and (IMHO) oAESis, a free multitasking AES which is very speedy. You
: : may be able to run it off floppies, even, although I haven't tried, nor
: : would I want too :) And TeraDesk should run (i.e., it worked on my TT for a
: : while) under this setup.

: Where does one find this oAESis?

Point your browser to:
http://www.dd.chalmers.se//~f93labr/nocrew.html
and you should be able to find it without any problems. If you don't have
web access, you might also try:
ftp://ftp.fu-berlin.de/pub/atari/mint/aes/oaesis

THeo

3717. Re: net abuse complaint

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960530212839.28109B-100000@moose.erie.net>
Source record: 144353

On 30 May 1996, Michael S. Hill wrote:

>
> I smile every time my newsreader tells me it's killed more posts from The
> Clap...

Yes, he's appropriately named, isn't he! He's as undesirable and
spreads as easily as the disease he's named after!

3718. Re: Writing a St emulator for the PC

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: Thomas_Frank@du2.maus.de
Message-ID: <199605301203.a2782@du2.maus.de>
Source record: 144354

KM>rently the Magic brothers are writing an ST (emulator? - I know they
KM>hate that word!) for PC's. Same idea as the MagicMAC.

A demo version of MagicPC is available on the ASH Mailbox in Germany. But the german users aren't so convinced of the emulation speed. Another developer is writing another TOS emulator for the PC world. This programm has the name TOS2WIN. Some beta-testers mean the emulation speed of TOS2WIN is faster than the MagicPC ones.

Thom/\/\as ï¿½B-)

3719. Re: Atari Community e-mail Address Book

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31ace7581648d821@sn.no>
Source record: 144399

Dan Mazurowski (smedley@gte.net) wrote:

>Just a reminder to check out my web page (listed below) for the Atari
>Community e-mail list. The WWW site is still under construction, but
>this oh-so handy list is up and available.Please read it and let me
>know what additions and/or corrections need to be made!
>
>Smedley

Perhaps you forgot to include the URL...? ;-)

Hallvard
--
_/_/_/

3720. Re: Mint distribution - where to find

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31ace75a1648e602@sn.no>
Source record: 144400
Body handling: HTML body converted to readable text

Dave B (daveb@mbha.demon.co.uk) wrote:

>
>Subject line says it all really, does anyone out there know the best place
>to find the full (current) Mint distribution? Plus docs. Musat have lots
>of docs otherwise I will get into strife.
>
>All help gratefully received...

[taken from my web page]:

*
Linux 680x0 [Unix type operating system for Motorola 'Intel outside'
based computers]

* Linux software for
the ST- UK [phlem.ph.kcl.ac.uk]

* Linux binaries- USA
[tsx-11.mit.edu]

* KGMD-1.0 -MiNT
distribution [ftp.uni-giessen.de]

* KGMD-1.0 -MiNT
distribution [ftp.phil.uni-sb.de]

* Kit_Unix
-MiNT distribution [ftp.cnam.fr]

* MiNT is Now
TOS- Finland [www.modeemi.cs.tut.fi/~puujalka...]

Hallvard

--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

3721. Re: Mega ST fan, noisy HD's, etc.

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4oiskj$10s@dodgson.math.psu.edu>
Source record: 144401

In article <4oihkt$4v5@laplaza.taos.nm.us>,
Frank Vuotto <fvuotto@laplaza.taos.nm.us> wrote:

>
>I doubt the drive itself is that noisy when it's not being accessed, the
^^

The HD *is* noisy. Why do you doubt it?

>fan is probably 90% of your noise. Try disconnecting the fan (for a short
>time only) and see what you think.

I have tried disconnecting the fan, but while it contributes some
noise, the major part of it comes from the drive itself.

>You can cut the speed (and noise) of a 12v fan considerably by
>inserting a 47 ohm 1 watt resistor in one of the fan leads.

Now this is a good suggestion. Thanks

Gustavo

3722. Re: Any CAB users in Australia?

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: qbams@brisnet.org.au
Message-ID: <31AD7C83.6514@brisnet.org.au>
Source record: 144402

Chris Wilkinson wrote:
>
> Hi John...
>
> John Puskas (johnyboy@sydney.DIALix.oz.au) wrote:
> : I'm having an awful time trying to configure STiK/CAB with my provider in
> : Sydney Uni, Australia.
> :
> : Are there any Atari users of stik/cab in Australia that could give me a
> : hand. I would be extremely grateful. Please help.
>
> I am using CAB here in NZ, but am having no luck at all in keeping it
> from bombing out big time. I do use it offline for an info disk however.
> I have managed to run it quite happily in the past, but recent upgrades
> on my ISP have spelt the end of that (despite the fact they still offer
> PPP, SLIP, CSLIP :-/). Don't fret too much about your probs with STiK/CAB
> cos' there are LOTS of us that experience them...
>
> Chris W.
> /|\
>
> Falcon030 4meg/340meg IDE/32MHz PowerUp2/FPU/x4 CD-ROM/Roland SC-7

There are about 30 or 40 Australian CAB users, from what I've heard. A
few here, a few there.

D

3723. PC keyboard for ST

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <13494_DCroker@mettav.demon.co.uk>
Source record: 144403

j>
j> Does anyone have any suggestions on how to connect a pc keyboard to my
j> ST. The keyboard has a PS2 type connector.
j>
j> I believe that there are some hardware solutions to this (Z-keys or
j> something) but I don't know where to find these in the UK.
The ATKey interface is available from System Solutions at £49.95 and will do what you want (it's got a 5 pin DIN connector for the keyboard). There is a minimal amount of soldering to perform

```
j> Also is there a software solution that will let me plug the keyboard
j> directly into the serial port as I've seen this done on a pc before.
Not AFAIK.

Speak to 'ya later!

--

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3724. Re: Mega ST fan, noisy HD's, etc.

Newsgroup: comp.sys.atari.st
Date: 1996-05-30 00:00:00 UTC
From: tommy@sun.pris.bc.ca
Message-ID: <4oj6k1$10v@scipio.cyberstore.ca>
Source record: 144404

comezana@math.psu.edu (Gustavo Comezana) wrote:

>Hi!
> Months ago I posted an article that initiated a discussion of
>possible strategies to reduce the noise made by the fan in a Mega. I
>saved those articles, but now that I have finally decided to try out
>some of the suggestions, god only knows where I put those files. I use
>my computer primarily for music applications, for which the constant
>whirring of the fan is quite distracting. So, if you have any
>palliatives that you know of, why don't you take a few minutes to post
>them? Your help will be greatly appreciated.

> Also, and while we are on the subject of various noises, how about
>suggesting brands and models of really quiet HDs? I have a 210 Mb
>Maxtor that is rather annoying. I would consider replacing it with
>something quieter, so again, comments in this regard will be
>appreciated.

I just put in a new, quieter fan that I had kicking around. It's very
easy to change.

Regards

Tom

For my weekly column of straight talk and humor, check out my homepage at:
www.pris.bc.ca/tommy

3725. Re: st connected to linux box, and what now?

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: Andrew Thackrah <at@roe.ac.uk>
Message-ID: <Pine.SOL.3.91.960531175422.1260B-100000@pythagoras.roe.ac.uk>
Source record: 144205

On 30 May 1996, Martijn Dekker wrote:

> So I finally succeeded in making a nullmodemcable to connect my
> Atari ST to my 486DX4/100 running linux. I can now login....
> Is there a small simple GEM based terminal .acc
>(i.e running in a window!).

There is a program that does (or claims) to do exactly this. It's called WTERM. I forget who wrote it but I have a copy (and source code) in fact, I got it (PD ftp site) for the source code and have never tried it as a terminal.

> Any graphically oriented multiplayer games that I could run (I already
> have a mud running, funny but a bit too boring) ?

There is a PD version of Space War about somewhere which has a multiplayer option.

Sorry, I forget where I got these progs from so email me if you're interested in either of these and can't find them at the usual sites.

Andrew.xxx

3726. Re: FX card

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GE6UBCAFUP@data.rhein-main.de>
Source record: 144206

In <4of1oq$fue@atle.abc.se> Carl Lofgren wrote:

>I have two 1MB SIMMS installed in my FX Card, and I have just found
>two 256KB SIMMS, can I install them on the card as well?

No, your FX only can handle 1Mb or 4Mb Simms.
Ask BlowUp for the PS/2 Adaptor, so you have a chance for PS2-Simms.

Read your Manual ;-)

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

3727. Mega Ste ram upgrade question

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199605312148.a2314@do2.maus.de>
Source record: 144207

JP>It's got two meg and I want to upgrade it. Is four the highest it can
JP>go?

Yes (and no). When you want more than 4 meg you need special hardware (ST-Ram up to 12 megs via M. Wevelsieps expansion card, TT-Ram via Multiboard or PAK).
4 megabytes are more than simple, just install another two simms.

JP>If it does take simms, which type?

Any type. Doesn't matter if they are 120ns or faster or 3, 8 or 9 chip simms.

Tschuess Frank

3728. STzer

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199605312154.a2315@do2.maus.de>
Source record: 144208

H>software. Like an ST on an ISA card. It has the MIDI ports and the
H>cartridge port.
H>Anyone know anything about such a unit?

Yes, it does exist. It is a modification of the existing janusboard.

Tschuess Frank

3729. Running ST Cubase on Falc

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4on642$r3q@atle.abc.se>
Source record: 144209

Hi,

f> Hi there: I have my cubase 2.01 version for ST, but when I try to
f> run it on the Falcon it appear countless bombs. I tried cache off, speed
f> 8Mhz, Ste to falcon, Backwards, etc; any suggestion?

V2 doesn't run on Falcons. You need at least v3.

c a r l l o f g r e n - r e d f i s h p r o d u c t i o n s

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3730. Re: Falcon Support Pages

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4on648$r42@atle.abc.se>
Source record: 144210

Tony,

s> H.E.R.O. is now Falcon compat so could be added to the games list, I
s> could not originaly make it so, because i havent got a falcon:), but
s> it has been fixed to work and will, but I am told may have probs on a
s> machine with more than 4meg, BTW it is also more hard drive friendly
s> now as well, so place it on the games list if you wish, I will be
s> sending it to floppyshop this week :)

Huhoo! Can I download it from your web page?

c a r l l o f g r e n - r e d f i s h p r o d u c t i o n s

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3731. Re: ScapeGhost

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: qbams@brisnet.org.au
Message-ID: <31AEBF8A.6975@brisnet.org.au>
Source record: 144260

Henri Spijkerman wrote:
>
> Is there ANYONE who has/knows the game 'ScapeGhost'? It was issued by
> the famous Level9 adventure-team in 1989, and also on the Atari ST.
>
> I tried everywhere to find this game, which seems to be very nice, but
> no trace....
>
> Maybe I should try this request in a other group, but which?
>
> Greetings---------------------------->Henri Spijkerman
>
> --
> | Henri & Wietze Spijkerman | The Netherlands |
> | Schelpkreek 2 | Email : hspijker@noord.bart.nl |
> | 8032 JE Zwolle | Voice : (31) 38-4544717 |
> --

Check out:

http://www.lysator.liu.se/~unicorn/adv/agh-index.html

and try posting a request on rec.games.int-fiction

I've heard someone mention this game fairly recently, so you may be in
luck.

D

3732. Re: Atari ST, ETC

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: m.harvey@ix.netcom.com
Message-ID: <4olhn0$og3@dfw-ixnews6.ix.netcom.com>
Source record: 144261

In <Ds8oD8.Apy@eskimo.com> ranger@eskimo.com (Richard Berndt) writes:
>
>Hi all,
>
>
>When did Atari ST or the company stop making the St and are they still
>around.
>
>Richard
>ranger@eskimo.com
>

Well, the company still exists currently, but is undergoing a merger with a company that makes hard drives for PC's.. The ST, Megas, TT's & Falcon's have all been stopped in Atari production, a overseas company is still producing limited numbers of Falcon (68030) machines under license from Atari. But, I don't think Atari has had any production lines for computers since about 1993 when they went into the Atari 64 bit Jaguar videogame system.. Now it appears they are about to close up shop, ending many years of enjoyable and productive/entertaining items for us Atari Users..

3733. Re: Europe online

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: LCollins@mettav.demon.co.uk
Message-ID: <13629_LCollins@mettav.demon.co.uk>
Source record: 144262

phil4@phil4.demon.co.uk wrote:

p> In article <12728_LCollins@mettav.demon.co.uk>
p> LCollins@mettav.demon.co.uk (Liam Collins) said:-
>> I'm writing this through a BBS gate but I'm more and more tempted
>> to take the plunge and get on the net myself.
>> Looking through the (UK) papers I noticed a company called Europe
>> online which seemed cheaper than most of the others, being unemployed
>> ATM cost is a big consideration. My question is whether I'll have any
>> problems with them, from what I've read and heard I've kind of gained

p> Some smaller internet providers also use other providers facilities,
p> ie. usenet news, irc etc. etc. this isn't normally a problem, but
p> the agreement may not last forever. Or you could even find the
p> internet provided doesn't have any of these services, ie. they have
p> no new server, or irc server, and you have to use a public one
p> instead, often slower, and more inconvenient.

The eol offer includes a months trial free (10 hrs) so I suppose that
gives me time to discover any problems, that's if I decide to go with them
of course, I'm still in chin-scratching mode ATM :)

p> As to recommending an Atari Frienfly Internet provider, I don't
p> know !! When I joined demon, I never used their support phone line
p> (because the main desk was always busy :)), and so used their
p> support newsgroup instead, fortuantly I was able to get online
p> initially, so there wasn't a problem with contacting the newsgroup
p> for help.

Most providers only seem to recognise the PC or Mac. I'm fully
expecting the usual, "Atari! wassat?" when I phone the helpline.
An Internet group has just started on NeST so I'll drop in there and
see if I can pick up a few tips.

p> My suggestion is that as far as providers go, you may be better off
p> paying the little extra, because it is likely that it will work.

Yep, quality costs. Unfortunately on my budget I've no choice but to
look for the bargains.

p> ATb. and good luck.

Thanks :)

AllTheBest ... Liam [LCollins@mettav.demon.co.uk]

*Then like my dreams they fade and die
--

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3734. Re: Atari Internet Sale

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: qbams@brisnet.org.au
Message-ID: <31AED56B.55CA@brisnet.org.au>
Source record: 144263

hace@delphi.com wrote:
>
>
> Anyone got some info on the latest internet sale by way of Don Thomas?
> Just wondering while I'm waiting for Don's email reply.
>
> George

Last I heard (about a month ago) was that it was well and truly all over,
bar the shouting, and that everything was spoken for.

WTB: Atari Falcon, 50hz PAL, 220/240VAC PSU.

3735. re: europe online

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: LCollins@mettav.demon.co.uk
Message-ID: <13630_LCollins@mettav.demon.co.uk>
Source record: 144264

starship@3rdplanet.com wrote:

s> phil4@phil4.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 21 May 96:
p>> Author: Phil Hough Address: phil4@phil4.demon.co.uk

>>> I'm writing this through a BBS gate but I'm more and more tempted
>>> to take the plunge and get on the net myself.
>>> Looking through the (UK) papers I noticed a company called Europe
>>> online which seemed cheaper than most of the others,
p>> I don't know about Europe online... but:
p>> Beware of cheap internet providers is what I say.. there are a few,

s> Judging from the name, Europe Online might be connected with
s> America Online. If they are, stay FAR away from them. Their tech
s> support is a bad joke, their software is required (IOW, run a PC or,
s> if they feel friendly, a Mac), and they charge enormous extra fees
s> for Internet access, plus hourly online fees.

There's also a UK Online, though I'm not sure what the relationship is
between all 3. According to Europe Online's ad. the fee is UKP 3.95 for 3
hours per month, then 1.85 per hour thereafter, no other charges are
mentioned, but then adverts aren't exactly the most honest medium are they.
All the same, I think I'll give them a call and see what they say.

AllTheBest ... Liam [LCollins@mettav.demon.co.uk]

*If life is but a dream where are the bicycling Elephants?
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3736. Re: Want to trade for Atari ST, any model.

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: Jayson & Laura Hill <jlhill@ix.netcom.com>
Message-ID: <4oll14$i9@dfw-ixnews8.ix.netcom.com>
Source record: 144265
Cross-posted to: rec.games.video.classic,alt.games.video.classic,alt.atari.2600vcs,comp.sys.atari.st

Got an old 520 ST that I might part with.

3737. Re: Want to trade for Atari ST, any model.

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: Jayson & Laura Hill <jlhill@ix.netcom.com>
Message-ID: <4olkv4$i9@dfw-ixnews8.ix.netcom.com>
Source record: 144266
Cross-posted to: rec.games.video.classic,alt.games.video.classic,alt.atari.2600vcs,comp.sys.atari.st

Got an old 520 ST that I might part with.

3738. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <13624_hsideras@mettav.demon.co.uk>
Source record: 144267

Hi Robert, on 28 May 96 you wrote:
r>
r> In <4o54mf$ee2@blackice.winternet.com> Rich Mier wrote:
>> Sorry, no Demo for Daimond Edge. It is a complete Hard Disk Maintance
>> program with FAT mirroring, a HD Editor and much more.
r>
r> Ah, thank's for you answer.

Err.. why was there a demo of Edge v1.x then?

I haven't seen a demo of v2.03 but it wouldn't surprise me if one was around
somewhere.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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3739. FS: 520stfm

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: John Darago <70771.3100@CompuServe.COM>
Message-ID: <19960531013852.aaaa000JG@babyblue.cs.yale.edu>
Source record: 144268

```
Atari 520STfm
Monochrome Monitor

PC Ditto PC emulator
WordWriter STD Word Processor
Flash Communications Software
Atari ST Book

$100 + shipping or Best offer

contact: 70771.3100@compuserve.com
```

3740. Re: Fast HD access w/MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31AEA514.6B05@bruker.de>
Source record: 144269

Carl Lofgren wrote:

> Could someone tell me the best configuration with MagiC and HD Driver
> v5. Should I use an external cache (such as T-Cache) or will the cache
> in HD Driver do?

TCache is much more effective than the internal (GEMDOS) cache. Set the
GEMDOS cache to a minimum (2 sectors each) and use TCache. This way you
get a maximum of performance.

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

3741. Re: Trouble compiling STonX

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31AEA5C6.5EBC@bruker.de>
Source record: 144270
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.progammer,comp.sys.sun.misc

```
Dr. Ralph P. Sobek wrote:
>
> I am having trouble compiling STonX 0.6.5 under Solaris 2.5 using gcc
> version 2.6.3. Make dies on the first function cpu.c:
>
> gcc -fomit-frame-pointer -I/usr/openwin/include -DSTATFS_USE_STATVFS -DINLINE=inline -O3
-c cpu.c -o cpu.o
> cpu.c: In function `execute':
> cpu.c:634: `jumptab' undeclared (first use this function)
> cpu.c:634: (Each undeclared identifier is reported only once
> cpu.c:634: for each function it appears in.)
> *** Error code 1
>
> What's to do?

I had no problems compiling STonX 0.6.b on Solaris 2.5 using GCC 2.7.2. So I
suggest you install the current version of GCC and try again.
--
*************************************************************************
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
*************************************************************************
```

3742. Re: What was this game?

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: glen@cbl.leeds.ac.uk
Message-ID: <31AEBDB2.3156@cbl.leeds.ac.uk>
Source record: 144271

Mystery solved...it was catch-22!...thanks for info.

3743. Re: Trouble compiling STonX

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: Jean Marie Bussat <bussat@lapp.in2p3.fr>
Message-ID: <4ommoh$d30@ccpnws.in2p3.fr>
Source record: 144272
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.progammer,comp.sys.sun.misc

Hello,

How did you install GCC on Solaris 2.5? I have tried this
operation yesterday and I stoped because "make" is an unknown
command on Solaris 2.

Did you use a SunOS 4.x compiled program ?

Thanks in advance for any kind of answer.

Jean-Marie

+---+
| Jean-Marie Bussat - Laboratoire d'Annecy-le-vieux de Physique |
| des Particules - BP 110 - 74941 ANNECY-LE-VIEUX - FRANCE |
| Email: bussat@lapp.in2p3.fr |
| Tel: (33) 50 09 17 47 Fax: (33) 50 09 89 13 |
+---+
It's worth trying to use a misunderstood thing
and it probably wont bring anything good.

3744. Re: TT030 help needed

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: 1gross@rzdspc5.informatik.uni-hamburg.de
Message-ID: <4ommtf$ot1@rzsun02.rrz.uni-hamburg.de>
Source record: 144273

Max Farina (massimo@irfmn.mnegri.it) wrote:
: In article <4niska$2a4@news-e2b.gnn.com>, SNAP347@gnn.com (David
: Schmudde) wrote:

: > Okay, I'm a virgin to the 16/32 bit Atari game. I got a
: > TT030 a few month ago and I am having quite a bit of problems that
: > no one else can give me a very straight answer on.
: >
: > Problems:
: > SHAREWARE
: > - Llamatron
: > - screen turns red and locks up.

Hi Max,
I don't have any problems with Llamatron. At home, I will look at which
version I use and how I set up my machine for running the game.
By the way, is the address for registering still valid?

Ciao,
Stephan Gro
1gross@informatik.uni-hamburg.de

3745. MG-FTP & Geneva

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4omnlt$vd1@Einstein.ebicom.net>
Source record: 144274

Anyone found a way to get mg-ftp to run under Geneva?

Version 1.3 can't find its RSC file...
Version 1.1 and 1.2 will load...connect...but the busy cursor
stays up...can't get control back to mg-ftp. I've noticed
that turning the modem off frees the cursor back up however, and
mg-ftp gets control again...to bad there's not a connection anymore :(...

Brian

3746. Re: Free Multitasking?

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: David Mitchell <dmitchel@mcs.dundee.ac.uk>
Message-ID: <4omhcr$do0@dux.dundee.ac.uk>
Source record: 144275

Whilst we are on the topic ...
Is there a task switcher available for the STE (4 megs)??
I want to switch between Gulam and a Gem editor.
Also has anyone converted Gulam or Emacs to a Gem window??
I know there are progs about that do this.

I see Magic 4 is ï¿½69.95 and windows 95 is ï¿½49.95 - sorry
but it is just too expensive for me. Excellent programming and
I would love to have it on my system but way too expensive...
(Magic that is!!)

Thanks

Davy

--
DAVID MITCHELL - Second Year Computer Science at Dundee University
Casterbridge : http://www.mcs.dundee.ac.uk:8080/~dmitchel/index.html
#include <stdio.h> main(){char x=76;printf("%c%c%c%c%c\n",x-4,x-7,x,x,x+3);}
Peace - "Zeroes and Ones will take us there!" (quote from a Jesus Jones song)

3747. Re: Looking for Atari users in Sydney

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4omrif$5ld@preeda.internex.net.au>
Source record: 144276

John Puskas (johnyboy@sydney.DIALix.oz.au) wrote:
: Howdy.
:
: I was given a quote of $330.00 to put a 532 meg Hard disk into my Mega ste.
:
: I have no idea what sort of deal this is because I could only find one
: person in Sydney who could replace my existing hard disk and upgrade it.
:
: Is there more than one person that services the Sydney area? What other
: options might I have to upgrade a hard drive here?
:
This sounds a pretty reasonable price to me, especially if it's installed
for you.

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

3748. Re: new tt clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: Graham Beint <Graham.Beint@insignia.co.uk>
Message-ID: <31AE433D.41B3@insignia.co.uk>
Source record: 144277

Rich Tietjens wrote:
>
> lamparty@telerama.lm.com barked in U.COMP.SYS.ATARI.ST on 29 May 96:
>
> l> Check out MagiC_PC, it's an Atari ST compatible operating system for
> l> the IBM and Clone line of computers!
>
> Tom, do you know where the demo version of that might be found? I wandered
> all over Toad's web/ftp site yesterday but didn't find it.
>
> --
ftp://ftp.toad.net/pub/atarist/swdemos/mgpcdemo.exe
--
Graham Beint

The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your Friend!"

3749. test, please ignore

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4omtev$7mb@madeline.INS.CWRU.Edu>
Source record: 144278

```
This is a test. please ignore.
```

3750. Re: Any CAB users in Australia?

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4on4e3$9ll@preeda.internex.net.au>
Source record: 144279

qbams@brisnet.org.au wrote:

i'm running the latest cab (jpeg vers) but its not too stable....you MUST
have a slip connection though!

--

```
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```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3751. FS: Atari 1040STFM w/monitor + extras

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: "Terrence C. Town (PSY) (pre-Med)" <ttown@luna.cas.usf.edu>
Message-ID: <Pine.GSO.3.92.960531115520.20443D-100000@luna>
Source record: 144280
Cross-posted to: rec.music.makers.marketplace,rec.music.makers.synth,fl.forsale,ga.forsale,comp.sys.atari.st,comp.music.misc

I have an Atart 1040STFM and SM124 monitor (hi-res) monitor for sale. The
1040STFM does have built-in MIDI In/Out, 1 meg of RAM, and comes with
software. The software is Cubase 2.0 and Master Tracks Pro. Also, I have a Korg
EX/DW8000 visual editor/librarian that I will include. This is a great
sequencer, still supported fully. Groups such as Skinny Puppy
and Nitzer Ebb have been known to use it, as well as many others. I am
looking for $280 USD OBO + shipping for the entire package (will not
seperate).

Hygeia 360 B.C.--->--->--->--->--->---<>---<---<---<---<---<--- Mt. Olympus
Terrence Town ttown@luna.cas.usf.edu

3752. Re: Differences between ST's and Megas (was:Mega ST fan, noisy HD's, etc.)

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: ha-user@ux-01.bg.bib.de
Message-ID: <4om6ng$kgn@ux-01.bg.bib.de>
Source record: 144281

Hi,

Gustavo Comezana (comezana@math.psu.edu) wrote:
: Come to think about it, why the need for a fan on the Mega? Apart from
: the extra memory, is there a difference between its electronics and those
: on the ST, which does not have a fan?
There is the additional Mega bus, which is quite frequently used for
graphics adapters which might also be grateful for some cool air ;-).
But Mega ST 1's did NOT have a fan, AFAIK. I think the main reason
were the lousy transformators, anyway...
Correct me if I'm wrong, please!

CU,
Erik Meltzer
(melsh94@ux-01.ha.bib.de)

3753. Re: Mega Ste ram upgrade question

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: ha-user@ux-01.bg.bib.de
Message-ID: <4om69f$j78@ux-01.bg.bib.de>
Source record: 144282

Hi,

John Puskas (johnyboy@sydney.DIALix.oz.au) wrote:
: I have a Mega ste, tos 2.05. I got it several years ago and having
: misplaced some of the manuals, I can't remember if it takes simms or not.
: It's got two meg and I want to upgrade it. Is four the highest it can go?
: If it does take simms, which type?

: Many thanks for your replies
Everything answered already, except is four the highest you can go.
I'm afraid yes, at least without tricks like RAM upgrade boards such as
the Multiboard, but these are so expensive that I'd opt for a used TT
instead :-(...for all else: see parallel article.

CU
Erik Meltzer
(melsh94@ux-01.ha.bib.de)

3754. Re: STzer

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: ha-user@ux-01.bg.bib.de
Message-ID: <4om5k7$h56@ux-01.bg.bib.de>
Source record: 144283

Hi,

hplace (hplace@tiac.net) wrote:
: Does the following exist?
Yes!

: I read in the latest Keyboard magazine that C-Lab is coming out with a
: TOS-compatible card you put in your PC which allows you to run Atari
: software. Like an ST on an ISA card. It has the MIDI ports and the
: cartridge port.
What I heard is this: the STzer is based on the Janus, which has been
available for over a year now. C-Lab has only added MIDI and cartridge
ports to it. This is NOT a rumour, I've read about it in an interview
in the German mag ST-Computer.

: Anyone know anything about such a unit?
Why don't you ask C-Lab? They'll know... ;-)

: Thanks!
My pleasure.

CU,
Erik Meltzer
(melsh94@ux-01.ha.bib.de)

3755. Testing

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: Ian
Message-ID: <4on5qo$4f2@doc.zippo.com>
Source record: 144284

I just couldn't resist posting this from a freebie netscape terminal thru zippo!

Ian.

3756. USR Sportster Vi & faxing - problems.

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <14253824_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 144285

Has anyone managed to get Straightfax 2.10 to work with a USR Sporster Vi?

SF 2.10 used to work perfectly with my old 14.4k Suprafax modem, but when using the same config with the Sportster I get constant retrying.

Any help would be appreciated.

--

---

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn

---

3757. FS: (US) 5-31-96

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <4on7o9$slj@express.ior.com>
Source record: 144286

F O R S A L E

* 1040STf *

720K Internal Drive TOS 1.4 ("Rainbow TOS")
2.5mb RAM (Upgradable to 4mb) Z-Keys
IBM (External) Keyboard included! Tweety Board!! (Stereo sound)
Original Box Power cable
Z-Keys Documentation Great Condition!!
Mouse Mouse Pad
Extension cable for IBM Keyboard

NOTE: This computer has the nicest, CLEANEST upgrades to it that I
have ever seen.
***** For $20 (If I have the chips straight) this can be upgraded to
4mb, threw B & C ComputerVisions.

Asking $175 + shipping

* Futures Systems 3.5" floppy drive model GTS-100 *

External double sided drive w/

Power Supply Full black case
Good Condition LED display

These types of drives work exellently, and this one is in NEW condition!

Asking $50 + Shipping

** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR **

If you buy the 1040 or both

I'll throw in (FOR FREE) at your discretion:

* Magazines : (10) Current Notes
* Chip : PAL chip. Works. Supports HD drive. #: C301901-002.
* Chip : Floppy Drive Controller. Works!. #: WD1772-PH
* Chip : TOS 2.05 . Works. Will work on any Ste!
* Joystick : (6) Misc joysticks
* Covers : Atari Monitor, 520ST, and the ext. atari floppy drive.
* Power Supply : 1040 Power Supply. Rev 6
* Case : Hard Drive case, fan, power supply, power cable.
holds 3+ drives.

If you have any questions, or your interested in one of the items
listed above, PLEASE Email me! All funds must be in US Dollars.
If you respond here, PLEASE keep the same title so that I can easily

find it....

Internet: danbrown@on-ramp.ior.com
Voice # : (509) 326-1128 (anytime)

Thanks for your time!

Dan Brown

P.S. - Fine Print

I will not sell any of the items listed under the "FOR FREE" section.
They are for the buyer of the 1040 (or both) to choose from.

"FOR FREE" means I won't charge you for them. But you must pay the
shipping on the items you want.

3758. $5 software for sale, U.S.

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: A Man Called John <jhauser@cs.berkeley.edu>
Message-ID: <31AF656A.41C67EA6@cs.berkeley.edu>
Source record: 144287

I have the following for almost free:

Pro Copy --no documentation
MCC Pascal
Degas
Thunder: The Writer's Assistant --spelling checker, etc.
PrintMaster
LDW Power Spreadsheet --$10

Original disks and documentation for all items, except as noted. Best offer accepted on all items. $5 recommended, except as noted. I will give these away for postage if that's the best offer, so don't be shy. Requests for multiple items get priority.

The U.S. Constitution is a sacred document when it says something popular.
John Hauser---jhauser@cs.berkeley.edu

3759. Re: Writing a St emulator for the PC

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: <>
Message-ID: <4onsfk$aff@nw003.infi.net>
Source record: 144288

>A demo version of MagicPC is available on the ASH Mailbox in Germany. But the
>german users aren't so convinced of the emulation speed. Another developer is
>writing another TOS emulator for the PC world. This programm has the name
>TOS2WIN. Some beta-testers mean the emulation speed of TOS2WIN is faster than
>the MagicPC ones.
>
> Thom/\/\as B-)
Any pointers on how to get the demo version to work? Is it only for Windows95 or
will it work under Windows 3.1? I uncompressed it into a directory and tried to run
the EXE file (magic_de.exe) from windows and it thinks it is a DOS program.
Running it from DOS it says you can't run it from DOS. Am I missing something?

As far as emulating a 68K based machine like the Atari's someone might want to talk to the guys that are writing Executor, an Apple MAC emulator. It is pretty impressive and quite fast. From what I understand the underlying 68K CPU emulator is a separate program and actually emulates a 680lc40. Might be real nice to connect that CPU emulator with enough support software to actually run a copy of TOS read from ROM.

Pete

3760. SCSI Upgrade for Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: dano@falcon.ic.net
Message-ID: <4onnaf$qp0@condor.ic.net>
Source record: 144289

Hello,

I recently purchased a Mega STE with a 170mb Quantum SCSI drive in it. I've run into a situation where I'd like to add additional SCSI devices, but I don't really have a good idea of how to do that.

First, the SCSI adapter that is included with the STE is not impressive. I don't really have any software for it that supports the drive I have, and I don't know where the software came from that makes the drive work now. The ICD utilities that I have won't allow me to format or partition the drive, because it claims that a ICD host adapter can't be found.

Anyway, since I'm going to be adding external SCSI devices, I started looking at the ICD Link II -- it attaches to the ASCI port and provides a Centronics 50 -- and it looks good. However, this means I'm still stuck with the Atari host adapter for the internal drive. Will the software that comes with the link II allow me to repartition the internal drive, even with the Atari host adapter?

So, to replace the internal host adapter, I looked at a ICD AdSCSI card. This beast apparently goes OUTSIDE the case. If this is the case, do I have no internal drive? Also, it has a clock, but I don't see how this would be useful with my STE, since it has one built in.

Anyway, I'm trying to accomplish the best of both worlds here. I want external SCSi devices that I can disconnect when I take the computer somewhere, and I want the internal SCSI drive for the same reason. The cached AdSCSI sounds great, especially if I put a larger (500mb) HD internal, but is this practical? Can I only have an external drive with this? Perhaps I should keep the Atari host adapter and just try to find some utilities for it that support more drives, and then get a Link for other SCSI devices.

Ideally, I'd like to get a replacement internal host adapter and dump the Atari one -- and also have an outside Centronics or HD SCSI-2 port. Is there such a product?

Thanks for any advice,

-Dan

3761. Re: Help with STIK

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960531184424.21854A-100000@asia.lm.com>
Source record: 144290

Did your Internet Service Provider give the IP address of their NAMESERVER? The line in your default.cfg file should look something like this. NAMESERVER = 192.231.221.9 Only that one is the one here at telerama!

On Thu, 30 May 1996, Tomas Berndtsson wrote:

> I have another problem with STiK.
> It connects just fine and I get an IP address. I then try to connect
> using Telnet and it says Connected but nothing else happens. The same
> thing happens in CAB, it finds the host but then it hangs on
> "Recieve 0 bytes". The Read Data diod on my modem flashes sometimes
> but nothing is read to CAB.
>
> I have tried turning on/off MiNT, NVDI, fpatch2 and HSmodem patches for
> Falcon serial ports. It all leaves the same result.
>
> Anyone any ideas?
>
> - Tomas
>
> --
> Tomas Berndtsson
> NoBrain of NoCrew
> pedtober@ped.gu.se
> http://bettan.ped.gu.se/tomas
>
>
>
>
>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3762. ZIP Drive under Spectre GCR

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: <>
Message-ID: <4onspl$aff@nw003.infi.net>
Source record: 144291

I have been experimenting with my ZIP drive on a MegaST2 and am quite happy overall. I do seem to have to have a disk in it on boot up or it doesn't get recognized as a valid drive using ICD utilities and a LinkII. Sometimes the RELOG program will find it after the fact so that isn't really a problem.

The real question is has anyone else tried using it under Spectre GCR 3.0? It seems to work great as long as a MAC format disk is in it when Spectre first starts. Otherwise it complains that the saved configuration is different and to check the drives. The only real problem is that there is no way I can find to swap disks while in Mac emulation. I can use the eject optin to remove it but there needs to be a "mount" command to make it reread the new disk and I can't find anything like that.

Anyone have any pointers on using removable media under Spectre GCR 3.0? Or under the MAC os (System 6.0.5) in general. Is there a PD program that can make the OS reread a disk, something like the above use of RELOG under TOS?

Pete

3763. re: new tt clone

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960531191725.6217B-100000@india.lm.com>
Source record: 144292

Look at ftp://toad.net/pub/atarist/swdemos for mgpcdemo.exe

On Thu, 30 May 1996, Rich Tietjens wrote:

> lamparty@telerama.lm.com barked in U.COMP.SYS.ATARI.ST on 29 May 96:
>
> l> Check out MagiC_PC, it's an Atari ST compatible operating system for
> l> the IBM and Clone line of computers!
>
> Tom, do you know where the demo version of that might be found? I wandered
> all over Toad's web/ftp site yesterday but didn't find it.
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3764. Re: SCSI Upgrade for Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <833628986_OASIS_@pcc-uky.campus.mci.net>
Source record: 144293

In article <4onnaf$qp0@condor.ic.net>
dano@falcon.ic.net (Dan Mowczan) said:-

>First, the SCSI adapter that is included with the STE is not impressive.
>I don't really have any software for it that supports the drive I have,
>and I don't know where the software came from that makes the drive work
>now. The ICD utilities that I have won't allow me to format or partition
>the drive, because it claims that a ICD host adapter can't be found.

First of all, what version of ICD's hard drive utilities are you using?
AFAIK, ICD's latest version (6.5.5) lets you use it on any drive and
does -not- require the presence of a host adaptor...I think they came
out with it that way in this version because of the Falcon-it does not
have a host adaptor...per say... If you have an earlier version of ICD's
software, then my recommendation is to upgrade! :)

--

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_/_/_/
```

3765. Re: Atari TT/JAZ drive combo?

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: Mark Rodgers <markr@mos3pcim.sps.mot.com>
Message-ID: <31AFA0ED.58DA@mos3pcim.sps.mot.com>
Source record: 144294

Terry King wrote:
>
> I am running a project studio and have an Atari TT030 running Cubase Audio
> for the CBX-D5. I have a Quantum 2.1 Gig hard drive and I have purchased an
> Iomega 1 Gig JAZ drive with removable cartidges. The Company (Iomega)
> doesn't really want to hear the word Atari from what I could gather in my
> lone phone call to them. They are only interested in PC/Mac questions. Too
> bad. At any rate I have tried the ICD SCSI utilities and when I boot with
> them the computer sees the JAZ but the format utility will not format the
> cartridge for use. If anyone has any ideas I am interested. If anyone at ICD
> sees this post(assuming they can read) a reply would be nice! ICD is totally
> committed to electronic telephone gadgets and it's a shame that Mr. Orwell
> was so on the money with some of his writings. At any rate thanks for
> listening and "Hope someone finds this message in the bottle".

Terry,

Supposedly ANY of the Atari line can use Jazz or Zip drives, it's just that some of the earlier software and hardware doesn't handle the newer commands and SCSI bus arbitration the Jazz requires. Toad Computers would be a good place to start: I think that HDDriver from Germany is one of the newer drivers that will work, and recently I read in this newsgroup that Oregon Reserch is selling another that is especially designed for the Jazz/Zip drive's requirements. Good luck with this, as I'm soon to add a Jazz to my own project studio.

Regards,
MarkR

3766. tar.gz??????????

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: jmax@interport.net
Message-ID: <4oo8kc$63t@interport.net>
Source record: 144295

What do I do with a tar.gz file. How do I untar and ungnuzip it?

Thanks,

John Hobbs
jmax@interport.net

3767. Re: Millenium bug for TOS?

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <833651348_OASIS_@swampdog.demon.co.uk>
Source record: 144296

In article <31AD99F7.329E@stams.strath.ac.uk>
Steven James Tierney <steven@stams.strath.ac.uk> said:-

>Frank Lockwood wrote:
>>
>> Guy Harrison (guy@swampdog.demon.co.uk) wrote:
>>
>> : There should be no problems with the system...
>
>I was curious so I entered dates into the XCONTROL PANEL and it seemed

oops - looks like the last two lines got chopped. Can you post it
again please! :-))

--

Guy Harrison

guy@swampdog.demon.co.uk

3768. Re: SCSI Upgrade for Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960531230108.17426C-100000@ganesh.lm.com>
Source record: 144297

Don't know about the MegaSTe, but ICD made a mini SCSI host adapter that
worked inside the MegaST! Also the ICD-PRO version of the utilities will
work with your present host adapter. Toad carries it, in fact they
probably can tell you if that mini host will work on the MegaSTe also!
Try info@toad.net

On 31 May 1996, Dan Mowczan wrote:

> Hello,
>
> I recently purchased a Mega STE with a 170mb Quantum SCSI drive in it.
> I've run into a situation where I'd like to add additional SCSI devices,
> but I don't really have a good idea of how to do that.
>
> First, the SCSI adapter that is included with the STE is not impressive.
> I don't really have any software for it that supports the drive I have,
> and I don't know where the software came from that makes the drive work
> now. The ICD utilities that I have won't allow me to format or partition
> the drive, because it claims that a ICD host adapter can't be found.
>
> Anyway, since I'm going to be adding external SCSI devices, I started
> looking at the ICD Link II -- it attaches to the ASCI port and provides a
> Centronics 50 -- and it looks good. However, this means I'm still stuck
> with the Atari host adapter for the internal drive. Will the software
> that comes with the link II allow me to repartition the internal drive,
> even with the Atari host adapter?
>
> So, to replace the internal host adapter, I looked at a ICD AdSCSI card.
> This beast apparently goes OUTSIDE the case. If this is the case, do I
> have no internal drive? Also, it has a clock, but I don't see how this
> would be useful with my STE, since it has one built in.
>
> Anyway, I'm trying to accomplish the best of both worlds here. I want
> external SCSi devices that I can disconnect when I take the computer
> somewhere, and I want the internal SCSI drive for the same reason. The
> cached AdSCSI sounds great, especially if I put a larger (500mb) HD
> internal, but is this practical? Can I only have an external drive with
> this? Perhaps I should keep the Atari host adapter and just try to find
> some utilities for it that support more drives, and then get a Link for
> other SCSI devices.
>
> Ideally, I'd like to get a replacement internal host adapter and dump the
> Atari one -- and also have an outside Centronics or HD SCSI-2 port. Is
> there such a product?
>

> Thanks for any advice,
>
> -Dan
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3769. Re: SCSI Upgrade for Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960531230736.17426D-100000@ganesh.lm.com>
Source record: 144298

I have both the "regular" ICD 6.5.5 and the PRO version of 6.5.5 and I
can tell you that you need the PRO (commercial) version of 6.5.5 to use
it with the Atari host in the MegaSTe! Also I do know that ICD made a
mini host board that worked in the MegaST, don't know if it also works in
the MegaSTE, but drop a line to info@toad.net and they can let you know
about both!

On Fri, 31 May 1996, Ronald J. Hall wrote:

>
> In article <4onnaf$qp0@condor.ic.net>
> dano@falcon.ic.net (Dan Mowczan) said:-
>
> >First, the SCSI adapter that is included with the STE is not impressive.
> >I don't really have any software for it that supports the drive I have,
> >and I don't know where the software came from that makes the drive work
> >now. The ICD utilities that I have won't allow me to format or partition
> >the drive, because it claims that a ICD host adapter can't be found.
>
>
> First of all, what version of ICD's hard drive utilities are you using?
> AFAIK, ICD's latest version (6.5.5) lets you use it on any drive and
> does -not- require the presence of a host adaptor...I think they came
> out with it that way in this version because of the Falcon-it does not
> have a host adaptor...per say... If you have an earlier version of ICD's
> software, then my recommendation is to upgrade! :)
>
> __
>
> _/_/_/_

>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3770. Re: duet

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960531231319.17426E-100000@ganesh.lm.com>
Source record: 144299

Even if it is still there! If the moderator of a moderated Newsgroup
changed his e-mail address or isn't posting anything it is in effect
DEAD! Try TIN and see if it comes up as a bogus group!

On Sat, 1 Jun 1996, Tony Greenwood wrote:

> On 30 May 1996 09:21:49 +0200, ha-user@ux-01.bg.bib.de (Schueler)
> wrote:
>
> >
> > >: h> Speaking of announcing: anyone know how to post in comp.atari.announce?
> > >: h> My newsreader says it was moderated, continue? I didn't quite dare...
> > >: :-
> > >
> > >: It's gone. The moderator deleted it. Forget about it.
>
> The newsgroup doesent seem to be dead, I only asked for it to be
> added to my list of subscribed groups the other day and got it, surely
> it would have been denied if it was dead ?
>
>
> Cheers.............!ynoT
> Tony Greenwood (STOSSER Software) Programming on the ATARI ST
> stosser@airtime.co.uk irc #ATARI <stosser>
> http://www.airtime.co.uk/users/stosser
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3771. Robinson's Requiem

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: dogmeat@netcom.com
Message-ID: <dogmeatDs9124.986@netcom.com>
Source record: 144300

All-

Anyone have cheats, tips for Robinson's Requiem? Know where they
can be found? eh?

Thanks for your help!
--
--
Brett Nair - dogmeat@netcom.com

"Holy the lone juggernaut! Holy the vast lamb of the middle-class!
Holy the crazy shepards of rebellion! Who digs Los Angeles *IS* Los Angeles!"
- Allan Ginsberg, "Introduction To Howl"

3772. Re: Atari ST, ETC

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4on5qc$msn@freenet-news.carleton.ca>
Source record: 144301

Michael D. Harvey (m.harvey@ix.netcom.com) writes:
> In <Ds8oD8.Apy@eskimo.com> ranger@eskimo.com (Richard Berndt) writes:
>>
>>When did Atari ST or the company stop making the St and are they still
>>around.
>>
>>Richard
>>ranger@eskimo.com
>>
> Well, the company still exists currently, but is undergoing a merger
> with a company that makes hard drives for PC's.. The ST, Megas, TT's &
> Falcon's have all been stopped in Atari production, a overseas company
> is still producing limited numbers of Falcon (68030) machines under
> license from Atari. But, I don't think Atari has had any production
> lines for computers since about 1993 when they went into the Atari 64
> bit Jaguar videogame system.. Now it appears they are about to close up
> shop, ending many years of enjoyable and productive/entertaining items
> for us Atari Users..

Don't worry, Atari never did a decent job of backing up their computers,
and they got around anyway! TOS is the hero, and it can now be run on Macs
and PC's, through Magic. Computer Direct in Edmonton has a TT clone, and there
are a couple out of Europe, available through Toad. C-Lab makes a better
Falcon than Atari ever thought of, and for some uses, GEMulator runs TOS
on a Pentium. Good software is still being developed, and the old STuff
is still ahead of its time!
TOS rules!

--
Songshop Musical Productions / "Timothy Leary's dead,
Box 266, Shawville, Quebec / No, no, no, no he's outside,
J0X 2Y0 (819) 647-6022 / Looking in " --the Moody Blues

3773. Atari Web Site: More Atari Items for Sale: Bravo's Atari Store!

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4ook7v$31q@julie.teleport.com>
Source record: 144302
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari,de.comp.sys.st,fido.ger.atari,ger.atari,ka.comp.sys.atari

Check out my Web Page for Bravo Sierra Computers. Where you can find Both Classic Atari 8 Bit & Atari ST. HardWare, SoftWare, Books & Accessories. My Web Address is below. On-Line Catalogs that you can View and Contact me via my Web Page! Or Request Catalogs in E-Mail. Specify Classic 8 Bit or ST.
E-Mail: bensmith@teleport.com

BSC has just acquired, tested and added more stock to catalogs, available now on WWW. And soon to be available on the new FTP site. As soon as it's ready. So feel free!

http://www.teleport.com/~bensmith/bscomputers.shtml
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Mon - Thurs 3 PM - Midnight. Friday 3 PM - 6 PM PST Call above # these Hours.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

3774. MiNTNet prob. with remote nameserver and LAN

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GE6LAAUQUp@tos.ak.planet.gen.nz>
Source record: 144303
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I use MiNT with MiNTNet to operate a small LAN (two machines) and also to connect to the internet via SLIP (and hopefully PPP when I can get it working).

When I am using the LAN and am not on the internet, I have /etc/resolv.conf looking like this:

```
domain ak.planet.gen.nz
nameserver 202.36.28.20
```

202.36.28.20 is my machine. This works fine, I can do "ping localhost" and it works perfectly.

This is no good, however, when I want to connect to the internet, because the nameserver is not my machine. so I have to change /etc/resolv.conf to look like this:

```
domain ak.planet.gen.nz
nameserver 202.36.28.1
```

Because 202.36.28.1 is the nameserver of my ISP.

This is fine while I am on the internet, but when I get off the internet, it cannot connect to that nameserver anymore, so things like "ping localhost" stop working. I have to change my resolv.conf again so that things are back to normal with the namewerver being my machine again.

This is a problem because it is, as you might imagine, rather undesirable to have to change /etc/resolv.conf every time I connect to or disconnect from the internet.

What I want is for it to look in /etc/hosts first, and if the address it needs is not there, then use the nameserver. That way, things will still work when I am off the internet, because it will look in /etc/hosts. But when I am on the internet, it will work too, because it will look first in /etc/hosts but since it will not find the address, it will then use the nameserver of my ISP.

My /etc/hosts.conf file has the following line in it (among others) which I thought would have the right effect, but apparently does not:

```
order hosts,bind,nis
```

I thought this would make it check first the /etc/hosts then the nameserver specified in /etc/resolv.conf, but it seems that it is not having this effect.

Any suggestions as to how to get this working correctly would be much appreciated.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| *** Please note new email address. *** |
+---+

3775. Its a shame, really...

Newsgroup: comp.sys.atari.st
Date: 1996-05-31 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <833657312_OASIS_@pcc-uky.campus.mci.net>
Source record: 144304

Its a shame, really...I've got this 4 meg Falcon with an 810 meg hard drive-DeskTopper/TT-Touch keys equipped, and no way to hook up to the Internet...I just can't get Oasis v1.35 to work with it. I have Oasis working fine on my TOS 1.4 Mega 4 ST...I copied it -exactly- via floppy to my Falcon. (I even put it back in the same folder/hard drive locale) Same settings, same modem, nothing changed except the computer...and it will not work...When I click on "Internet"-"Logon" it starts, shows the "ATZ" and then the "OK" from the modem, and then says "No carrier" and lists the line from the script that message comes from...You can even hear the dial tone, but it never starts dialing...How do I get Oasis v1.35 to talk to my Falcons modem 2 port? Thanks in advance for any info! Oh, BTW, I'm using HS-Modem v6 (DRVIN.PRG and SCC.PRG) and no other serial port patches. HS-Modem is set up according to the guide in AtariWorld...Also I deactivated the Modem.CPX...I tried it with, and without, didn't seem to make any difference at all...Thanks again...

--

```
_/_/_/
```

3776. Re: USR Sportster Vi & faxing - problems.

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <38924544_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 144155

In article <GFBRACAFUP@kether.snafu.de>
Geburah@kether.snafu.de (Rene Ceron Palomino) wrote:-

>I got this nice Modem !

Nice isn't it?

>Sorry but i didn't know about Straightfax, but for sure you have to change
>some options. The first is that the VI is a 2.0 FAX machine NOT FaxClass 2 !!!

Yep, I'maware of that as far as I can remember the older Supra was also Class
2.0.

>Does Straightfax support this ?

Yes as far as I know.

>You could also use FaxClass 1 or much better is COMA (FAX/VOICE/FTP) Software.

The problem is Coma 3.30 has problems with the Vi, which are fixed in the
forthcoming 3.40.

However I've already paid for Straight fax and don't want to start paying
again, Coma is expensive.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

3777. re: duet

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <178starship@3rdplanet.com>
Source record: 144156

ha-user@ux-01.bg.bib.de barked in U.COMP.SYS.ATARI.ST on 01 Jun 96:

: h>> Speaking of announcing: anyone know how to post in
: h>> comp.atari.announce? My newsreader says it was moderated, continue?
: h>> I didn't quite dare...
h>
h> So is this the right place for announcements now?

Since there's no traffic in comp.atari.announce, it makes sense to post
announcements here. Mind you, you'll get flamed back to the Stone Age if
you post a blatantly commercial message that's not Atari-related.

--

3778. Iron Soldier 2 - List

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: Martin_Lethaus@un.maus.ruhr.de
Message-ID: <199606011327.a25202@un.maus.de>
Source record: 144157

Reply to: NORBERT_RUECKER@F.MAUS.DE

The current IS2 buyer list:

1. Norbert Ruecker <Norbert_Ruecker@f.maus.de>
2. Martin Lethaus <Martin_Lethaus@un.maus.de>
3. Dirk Paulsberg <Epyx-STar@subway.rhein-ruhr.de>
4. Arne Riewe <Arne_Riewe@S4.maus.de>
5. Christian Zeidler <Christian_Zeidler@sz.maus.de>
6. Michael Boente <Michael_Boente@m.maus.de> "in any case"
7. Stefan Kimmlingen <Stefan_Kimmlingen@un.maus.de>
8. Christian Lier <christian_lier@goe.maus.de>
9. Christian Winter (no eMail)
10. Hilmar Ackermann <Hilmar_Ackermann@ms2.maus.de>
11. Rouven Gehm <Rouven_Gehm@kl.maus.de>
12. Susanne Jopp <Norbert_Ruecker@f.maus.de>
13. Harjinder Nagra <harj@idirect.com>
14. Michael D. Dabcock <influx@sunspot.tiac.net>
15. Naina Jahangir <naina@technet.sg>
16. Keith <khuffstu@ix.netcom.com>
17. Robert A. Jung <rjung@netcom.com>
18. Billy D'Augustine <azog@gti.gti.net>
19. Brent Redmond <zehplot@aai.arco.com>
20. Michael Markus <Michael_Markus@os2.maus.de>
21. Robert Merritt <robertm@jagunet.com>
22. Thomas Rinne <thomas_rinne@bi.maus.de>
23. Frank Brodmuehler <fbrodmuehler@t-online.de
24. Nils Raschke <Nils_Raschke@H.Maus.De>
25. Tony Greenwood (no eMail)
26. Doug Nolan <dnolan@iadfw.net>
27. Allen Huffman <allenh@microware.com>
28. Gordon Glenn <gaglenn@ix.netcom.com>
29. <MARSALONE@delphi.com>
30. B. Fattori <brettf@izzy.net>
31. Michael Alexander <malexand@wco.com>
32. Juan M Gonzalez <gonzalez@lainet.com>
33. Frans Keylard <fkeylard@on-ramp.ior.com>
34. Thomas Breitenborn (no eMail)
35. Torsten Jopp (no eMail)
36. Alex Mueller <Alex_Mueller@goe.maus.de>
37. Herbert Jaschke <Herbert_Jaschke@f.maus.de>
38. Michael R. Collier <collier@umsms.umd.edu>
39. Dan Danilowicz <dandee@gatecoms.gatecom.com>
40. Marlin Bates, IV <mbates@s3.sonnet.com>
41. Jonathan Jax Hunt <csjjh@eiu.edu>

42. Holger Haslbeck <holger_haslbeck@la.maus.de>
43. Ludo Sak (LSD) <l.j.sak@kub.nl>
44. Robert M. Malay <malay@restonunisysgsg.com>
43. Gerrit Meyer <Gerrit_Meyer@ol2.maus.de>
44. Johannes Graf <jgraf@hugo.rz.fh-ulm.de>
45. David Essex <bearcub@net-link.net>
46. Dan Radzicki <dradzicki@pb.net>
47. Ken Resseger <jrresseg@ix.netcom.com>
48. Matthias Marzock <matthias_marzock@hh.maus.de>
49. Martin Zimmer <martin_zimmer@wue.maus.de>
50. Thomas Lahne <thomas_lahne@l2.maus.de>
51. Konstantin Woller <konstantin_woller@b2.maus.de>
52. Steven Gregory <sgregory@cix.compulink.co.uk>
53. Gavin Capel <sgregory@cix.compulink.co.uk>
54. Neil Capel <sgregory@cix.compulink.co.uk>
55. Frank Grosse <frank_grosse@hb.maus.de>
56. Thorsten Neuhoff <thorsten_neuhoff@hh.maus.de>
57. Urs Koenig <urs_koenig@c-b.maus.de>
58. Malte Krug <MALTE_KRUG@plakart.mcnet.de>
59. Christoph Klauss <tion@timewarp.insider.sub.de>
60. Larry Tipton <tiptron@boughton-sys.com>
61. Eric Rotbard <rotbard@ix.netcom.com>
62. Matthew Peale <gamemas805@aol.com>
63. James V. Kracht <jfuture@netzone.com>
64. Robert Schaffner <robscha@data.rhein-main.de>
65. B. J. Ruehl <beejay@gate.net>
66. Jess Delgado <jessd@deltanet.com>
67. Jacob Hanson <jacdx@dns.ida.net>
68. Keita Iida <keitai@usa.pipeline.com>
69. Eric R. Glover <egsaone@gnn.com>
70. <ewl@inferno.physics.uiowa.edu>
71. Olle Vasilis Tidblad <tidblad@algonet.se>
72. Erwin Behr <erwin_behr@a.maus.de>
73. Steve Henry <shenry@cedar-rapids.net> "in cart form"
74. John Perez <jperez@hawaii.edu>
75. Stefan Glaser <stefan_glaser@b2.maus.de>
76. Thomas Seddig <thomas_seddig@b2.maus.de>
77. Paul Nieland <paul.nieland@nightshift.idn.nl>
78. Kai Darius Kohl <kickass@jaxnet.com>
79. Bob Villielm <bobv@newpaltz.edu>
80. <leslieh@valis.worldgate.com>
81. Patrick Berzbach <patrick_berzbach@b2.maus.de>
82. Thomas Kruse <thomas_kruse@ms.maus.de>
83. Phil Patton <darmok@leland.standford.edu>
84. Denny Hyett <ddjyett@jord.jpl.nasa.gov>
85. Taz <Taz6724146@aol.com>
86. Ralf Kreutzer <ralf_kreutzer@ham.maus.de>

This list was made to remind the people of ATARI that a quite huge bunch of
Jaguar-Users is waiting impatiently for the sequel of one of the best reasons

for the Jaguar : IRON SOLDIER !

If you're interested in joining our list, simply send me an email with your full name as you'd like it to appear on the list, and I'll promptly add you.

- Norbert

3779. Re: Writing a St emulator for the PC

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: rob@nbnet.nb.ca
Message-ID: <4oo0u9$k0a@agate.nbnet.nb.ca>
Source record: 144211

In article <199605301203.a2782@du2.maus.de>,
Thomas_Frank@du2.maus.de (Thomas Frank) wrote:
>KM>rently the Magic brothers are writing an ST (emulator? - I know they
>KM>hate that word!) for PC's. Same idea as the MagicMAC.
>
>A demo version of MagicPC is available on the ASH Mailbox in Germany. But the
>german users aren't so convinced of the emulation speed. Another developer is
>writing another TOS emulator for the PC world. This programm has the name
>TOS2WIN. Some beta-testers mean the emulation speed of TOS2WIN is faster than
>the MagicPC ones.
>
> Thom/\/\as B-)

Is this demo available over the net and if so does anyone have a URL
for the site? What's the ASH Mailbox in Germany?

Rob

3780. Re: duet

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <4oo34k$rtj@neon.airtime.co.uk>
Source record: 144212

On 30 May 1996 09:21:49 +0200, ha-user@ux-01.bg.bib.de (Schueler)
wrote:

>
>: h> Speaking of announcing: anyone know how to post in comp.atari.announce?
>: h> My newsreader says it was moderated, continue? I didn't quite dare...
>: :-
>
>: It's gone. The moderator deleted it. Forget about it.

The newsgroup doesent seem to be dead, I only asked for it to be
added to my list of subscribed groups the other day and got it, surely
it would have been denied if it was dead ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) Programming on the ATARI ST
stosser@airtime.co.uk irc #ATARI <stosser>
http://www.airtime.co.uk/users/stosser

3781. [Q] Jag Pad On Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: 922551@bud.swin.edu.au
Message-ID: <4oo7i6$2ad@lucy.swin.edu.au>
Source record: 144213

Hi, I was wondering if this was normal behavior... Whenever I load up a game which has been designed for the Jag Pad, even if it has an option for the normal joystick, the cursor or controlled sprite goes off to the right and stays there. I can go up and down with the normal joystick, but not left. This only happens in games which have been progerammed for use with a jag pad. Could it be hardware related? Any suggestions?

Kenji. (922551@bud.cc.swin.edu.au)

3782. Frustrated with CAB

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: daymon@mammoth.valleynet.com
Message-ID: <4oo6ms$5op@alpine.valleynet.com>
Source record: 144214

Hi there!

A number of months ago (like December thru February) I tried installing the CAB/STiK/etc. package on my 1040ST. I ran into a number of difficulties and the best results I got were connecting fine, but CAB went thru the resolving process ok but got stuck at "Receiving data (0 bytes)". Also none of the other programs (IRC, Telnet, etc) worked at all. I contacted a number of people and posted here, and all I ever got were the same old passe suggestions that I'd already checked with no sucess in getting it to work. I figured it was just that my machine only had 1 Mb and no hard drive. But now I have a Falcon with 4 Mb and a 540 Mb hard drive and I still get the same problems! I checked with my ISP and he said my config and dial files are fine. And they DO have true SLIP, as well as CSLIP and PPP. I have tried various versions, and now have the newest version (www130 w/ CAB 1.2b and AntMail 0.7.6) waiting for someone to give me some kind of hope of being able to use the thing! I am tired of looking at Unix prompts! So if anyone has any suggestions (not the old standby's either), I'd be very appreciative. Thanks!

Mike Freeman
daymon@valleynet.com

3783. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <4oofno$82i@lastactionhero.rs.itd.umich.edu>
Source record: 144215
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- boydm 1627 May 31 22:29 ./0README_ALL_UPLOADERS
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

3784. Looking for Atari users in Sydney

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <13814_hsideras@mettav.demon.co.uk>
Source record: 144216

Hi John, on 30 May 96 you wrote:

j> Organization: DIALix Services, Sydney, Australia.
j>
j> I was given a quote of $330.00 to put a 532 meg Hard disk into my Mega
j> ste.
j> I have no idea what sort of deal this is because I could only find one
j> person in Sydney who could replace my existing hard disk and upgrade it.
j>
j> Is there more than one person that services the Sydney area? What other
j> options might I have to upgrade a hard drive here?

Any PC supplier can provide a SCSI 2 hard drive to fit your machine. Ask him to supply it with parity disabled and set to ID 0 (any decent supplier will do this - if they don't, buy from someone else).

The price you've been quoted seems high to me. I'd expect these drives to be the equivalent of 120ukp or less by now (sorry, no accurate price conversion here).

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3785. Re: Problems Installing MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <833587314_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 144217

In article <31AAC1B8.78EE@stams.strath.ac.uk>
Steven James Tierney <steven@stams.strath.ac.uk> wrote:-

>I downloaded MiNT and un-ZOOed the disk1.zoo...disk9.zoo
>files. This left me with the 9 master disks.
>
>I ran SETUP.PRG having made sure I had 1Meg free on Drive
>C. Partition F was empty.
>
>The program ran until I was prompted to enter my name and
>username. This I did, and when I pressed return, the
>computer greeted me with an alert box saying 'TOS error 33'
>
>Any ideas on how I could get MiNT to install and work?
>.

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu

3786. Re: ZIP Drive under Spectre GCR

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4ooo4c$fu2@madeline.INS.CWRU.Edu>
Source record: 144218

In a previous article, "puppetmaster.tc.cc.va.us"@ (Pete Borders) says:

>I have been experimenting with my ZIP drive on a MegaST2 and am quite happy
>overall. I do seem to have to have a disk in it on boot up or it doesn't get
>recognized as a valid drive using ICD utilities and a LinkII. Sometimes the RELOG
>program will find it after the fact so that isn't really a problem.
>
>The real question is has anyone else tried using it under Spectre GCR 3.0? It seems
>to work great as long as a MAC format disk is in it when Spectre first starts.
>Otherwise it complains that the saved configuration is different and to check the
>drives. The only real problem is that there is no way I can find to swap disks while
>in Mac emulation. I can use the eject optin to remove it but there needs to be a
>"mount" command to make it reread the new disk and I can't find anything like
>that.
>
>Anyone have any pointers on using removable media under Spectre GCR 3.0? Or
>under the MAC os (System 6.0.5) in general. Is there a PD program that can make
>the OS reread a disk, something like the above use of RELOG under TOS?
>
>Pete
>
>
>
Try using the function keys. They are meant to "mount" disks. Useful
when you accidentally click on a drive and dismount it.
Whether it will recognize it as a MAC disk after that is another story.
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

3787. Desktop picture

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: koh@pixi.com
Message-ID: <4oosf4$842@rigel.pixi.com>
Source record: 144219

Someone was asking earlier about putting a picture on the desktop while retaining their palette. Couple things:

1) I unfortunately do not use Thing, I use the Deskpic.acc
2) I had originally saved the 128 color picture in .GIF format.
That may make a difference.

Keith

3788. Re: Trouble compiling STonX

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31B0103C.7D90@bruker.de>
Source record: 144220
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.progammer,comp.sys.sun.misc

Jean Marie Bussat wrote:

> How did you install GCC on Solaris 2.5? I have tried this
> operation yesterday and I stoped because "make" is an unknown
> command on Solaris 2.

This is nonsense. make is a standard command you find on any Unix
workstation. You must have made a mistake, e. g. your PATH environment
variable makes no sense. On Solaris make is located in /usr/ccs/bin.

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

3789. Re: New TT clonez

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <13853_Spencer@mettav.demon.co.uk>
Source record: 144221

Out of the ether, the following was mentioned by sinclap2954@cobra.uni.edu...:

s> solid like a tank, thank you. Outdated software? HA HA HA HA! It's
s> quite sad
s> when many of the Apple II apps are more useful than the ST ones..Thats
s> what you
s> call pathetic. And no future OS development? Ha ha ha ha, you must
s> be out of
s> the loop. Opendoc, cyberdog and quicktime vr...
Pete,

Why should everyone march to the same banner, we are not, afterall, all mindless drones. We do have a right to a freedom in that which we do so long as it does not hurt those around us!

Ok so we did not all choose Apple or IBM, does that make us any worse than those who did?

I realise you get off on annoying people who could not strike back any more than verbally, much like paedophiles who enjoy hurting children who are unable to defend themselves.

You are not appreciated here, so why persist in this juvenile crusade against those who do not worship at the foot of the Cupertino temple?

Why not go pick on others, like those PC owners you used to love to deride for their choice of machine, or is it because you are so spineless that you're worried they might respond with arguments you cannot hope to coun

Pete, i've used and owned most machines including a Quadra 840av and PC but I still use an Atari and enjoy the community spirit that has built up around this machine. It is obvious the Apple arena is lacking in such spirit if it has golems such as yourself using and backing it.

Please desist from spreading your drivel in here, it only serves to show and enforce your own misgivings at your chosen computing platform!

I'm sure Carl Jung would have something to say about your rantings, just a shame that he isn't about to analyse them, he would definately find them interesting.

Spencer

spencer@mettav.demon.co.uk

--

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

3790. Re: 32 MHz '030 for FX?

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <13854_Spencer@mettav.demon.co.uk>
Source record: 144222

Out of the ether, the following was mentioned by macdonald@cfcsc.dnd.ca...:

m> Driver. So if you will be moving to that driver, for its own reasons
m> or because you will be
m> using Outside, be advised that Diamond Edge will not work. Correct,
m> supplied with HD Driver,
m> will work.
Are you sure about this?

I've used Diamond Edge v1.10 in conjunction with HDDriver 4.52 many times and
have never had any problems, apart from one drive it won't touch as it is
over 512Mb in size!

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3791. "Aliases" of addresses won't work in MiNTNet?

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GFBQDDUQUp@tos.ak.planet.gen.nz>
Source record: 144223
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

www.earthlight.gen.nz
phoenix.earthlight.gen.nz

I am using MiNTNet to connect to my ISP via SLIP. It works perfectly, except
that certain addresses cannot be reached. When I try to reach one of these
sites in lynx for example, I get the following message "looking up <host>"
as usual, but lynx remains this way for several minutes, before it says
"cannot access start file <filename>".
Ping just sits for several minutes doing nothing when I try to ping one of the
problem addresses, and finally exits. When I try CAB on a problem address,
it just sits for anywhere from 30seconds to 2 minutes saying "Resolving Host"
and then it comes up with "Error reading cache file <filaname>".

It seems that certain addresses cannot be turned into IP numbers somehow. These
same addresses work fine when I try them from my "shell" account, where I
ring up my ISP from a plain terminal program and use the software on their
machine.

The only common thing I can find between all the problematic addresses is that
they all seems to be aliases of other addresses. For example,
"www.earthlight.co.nz" is one problematic address.
When I log onto my ISP via shell and type "ping www.earthlight.co.nz"
it comes back with "phoenix.earthlight.co.nz is alive".
So as you can see, www.earthlight.gen.nz seems to be some kind of alias
for phoenix.earthlight.gen.nz.

Now if I log off from my shell account and log on via SLIP and try the new
address I have got, phoenix.earthlight.co.nz, it goes fine.
However, www.earthlight.co.nz still has the same problem as before.

Is www.earthlight.co.nz some sort of alias for phoenix.earthlight.gen.nz?
How can I use the alias version from MiNTNet?
Or have I got it all wrong?

In any case, any suggestions relating to this problem would be appreciated.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| *** Please note new email address. *** |
+---+

3792. Re: zx81 emulator question

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960601000208153353@muskrat.com>
Source record: 144224

It runs faster on the ST than the old t/s-1000 ran itself.

3793. Z-Ram

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960601000208153354@muskrat.com>
Source record: 144225

Does anyone have an old Z-Ram device their not useing? I'id like it
for upgrading a ST to at lest 2.5 megs in not 4 megs.

3794. Re: easy sh204/5 harddisk upgrade !!

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960601000208153555@muskrat.com>
Source record: 144226

I used to have a sh205 and had 2 mfm drives running off of it, a st225 and a st238.

3795. Re: KickOff2 Players...

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: Magic Mandrake <100550.3170@CompuServe.COM>
Message-ID: <4opb79$s1t$1@mhadg.production.compuserve.com>
Source record: 144227

Hi Garfield,

Yes I have heard of Goal and dabbled with Sensible Soccer, but I like the interchangeability of team data between the KO2 game. I do have a shareware Editor for Final Whistle that lets you create .SQD files. I can have the England EURO '96 Squad at my disposal...

Let me know if you want to get back into KO2...

Mark

100550.3170@compuserve.com

--

3796. Repair

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960601000208153352@muskrat.com>
Source record: 144228

Does anyone know of someone on the west cost or anyplace else that
can do repairs on an Atari Mega ST4 [16mhz]? It is my main system for
offline reading and text editing but I'll not be able to do anything
until July. But I want to line up someone. Over here in Hawaii there is
No One to reapir them anymore.
starlord@muskrat.com

3797. STReport #1222

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <JhAuDwL.dpj@delphi.com>
Source record: 144229

```
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3798. Re: SCSI Upgrade for Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4opd4q$jrd@blackice.winternet.com>
Source record: 144230

> dano@falcon.ic.net (Dan Mowczan) writes:

> I don't really have any software for it that supports the drive I have,
> and I don't know where the software came from that makes the drive work
> now. The ICD utilities that I have won't allow me to format or partition
> the drive, because it claims that a ICD host adapter can't be found.
>
> Will the software
> that comes with the link II allow me to repartition the internal drive,
> even with the Atari host adapter?
>
No.

(Big SNIP)
>>>>
First, I don't think there is a replacement for the internal Atari
SCSI host adaptor for the MEGA STE.
Second, the Software you need to be able to use it on the Atari
and any other host adaptor is the ICD PRO Software. This is NOT
the same as comes with the ICD Host Adaptors. Available for $50 from ICD,
TOAD and other Mail Order Atari dealers.
Seeing as how you don't need a Real Time Clock, get the LINK II
for the external SCSI Drive but use the ICD PRO software.

Rich Mier

3799. Re: st connected to linux box, and what now?

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <4opfic$ijm@lyra.csx.cam.ac.uk>
Source record: 144231

Andrew Thackrah (at@roe.ac.uk) wrote:

> On 30 May 1996, Martijn Dekker wrote:

> > So I finally succeeded in making a nullmodemcable to connect my
> > Atari ST to my 486DX4/100 running linux. I can now login....
> > Is there a small simple GEM based terminal .acc
> >(i.e running in a window!).

> There is a program that does (or claims) to do exactly this. It's
> called WTERM. I forget who wrote it but I have a copy (and source
> code) in fact, I got it (PD ftp site) for the source code and
> have never tried it as a terminal.

ftp://src.doc.ic.ac.uk/packages/atari/umich/Telecomm/wterm.arc
is where I found it, but I havn't got my atari ATM so I havn't tried it.

--
Adrian

==
Adrian Bridgett (apb25@cam.ac.uk)

Windows95 - the world's best-selling NON-operating system.
==

3800. Seeking TurboSynth

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: rhays@interaccess.com
Message-ID: <4oph1c$7m2@nntp.interaccess.com>
Source record: 144232
Cross-posted to: comp.sys.atari.st,alt.binaries.sounds.utilities

I'm still looking for a copy of this for the Atari ST. Please email
or post back if you can make a copy (I have an old copy of ProCopy if
you need it to make a copy of TurboSynth).

Thanks and have fun! - Bob
"I did not ask for the anal probe." -- Passion Fish
"Discipline is never an end in itself, only a means to an end." -- King Crimson
-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCS d+(-)@ s+:+ a C++(+++)$ U$ P+$ L@ E+++$ W+++$ N++ !o-- K--? w$!O M$ V@
PS+ PE !Y+ PGP t !5-- !X !R tv+ b++() DI+ !D- G-- e++ h--- r+++ y+++**
------END GEEK CODE BLOCK------
rhays@interaccess.com (home)
hays@gbar.com (work)

3801. Re: Frustrated with CAB

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jun1.092529.54968@cobra.uni.edu>
Source record: 144233

In article <4oo6ms$5op@alpine.valleynet.com>, daymon@mammoth.valleynet.com (Mike Freeman) writes:
> Hi there!
>
> A number of months ago (like December thru February) I tried
> installing the CAB/STiK/etc. package on my 1040ST. I ran into a number of
> difficulties and the best results I got were connecting fine, but CAB
> went thru the resolving process ok but got stuck at "Receiving data (0
> bytes)". Also none of the other programs (IRC, Telnet, etc) worked at
> all. I contacted a number of people and posted here, and all I ever got
> were the same old passe suggestions that I'd already checked with no
> sucess in getting it to work. I figured it was just that my machine only
> had 1 Mb and no hard drive. But now I have a Falcon with 4 Mb and a 540
> Mb hard drive and I still get the same problems! I checked with my ISP
> and he said my config and dial files are fine. And they DO have true SLIP,
> as well as CSLIP and PPP. I have tried various versions, and now have the
> newest version (www130 w/ CAB 1.2b and AntMail 0.7.6) waiting for someone
> to give me some kind of hope of being able to use the thing! I am tired
> of looking at Unix prompts! So if anyone has any suggestions (not the old
> standby's either), I'd be very appreciative. Thanks!
There was a discussion in c.s.a.a. about how CAB is a better solution than a Netscape equipped Mac/PC. Looks like CAB requires more than one meg to work if its installed correctly. More memory is required for a one meg ST which raises the cost and hack&slash to install.
> Mike Freeman
> daymon@valleynet.com
>

GREETINGS..
|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

3802. Re: USR Sportster Vi & faxing - problems.

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GFBRACAFUP@kether.snafu.de>
Source record: 144234

In <14253824_Beta04_OASIS_NEWS@nest.demon.co.uk> Daron Brewood wrote:

>Has anyone managed to get Straightfax 2.10 to work with a USR Sporster Vi?
>
>SF 2.10 used to work perfectly with my old 14.4k Suprafax modem, but when
>using the same config with the Sportster I get constant retrying.
>
>Any help would be appreciated.
High Daron !
I got this nice Modem !
Sorry but i didn't know about Straightfax, but for sure you have to change
some options. The first is that the VI is a 2.0 FAX machine NOT FaxClass 2 !!!
Does Straightfax support this ?
You could also use FaxClass 1 or much better is COMA (FAX/VOICE/FTP) Software.
Ciao
Rene

3803. Re: Techn.manual 1040ste wanted.

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <BrOs7oN.johnhechtman@delphi.com>
Source record: 144235

henk <henk@dt.net> writes:

>I'm looking for a technical manual or drawning of a ste for free or
>low price.
>
>Please E-Mail me if you can help me!!

I don't remember the price - I would guess about $30 or so, but Best Electronics has technical manuals for most models of the Atari line. These are service manuals - the kind techs use to work on the machines. I'd post the contact info for Best, but I don't have it handy. :(

3804. WTB: Falcon 030 14 megs

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: info@ancient-future.com
Message-ID: <833718714_OASIS_@ancient-future.com>
Source record: 144236

I'm interested in a Falcon 030 with 14 megs at around these prices:

$1000 with 14 megs, color monitor, Cubase Audio
$700 with 14 megs, color monitor
$500 with 14 megs, no monitor

I live in the San Francisco Bay Area. Thanks, Matthew

--

```
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__ / / / / / /_//_ http://www.ancient-future.com
/ /__/ / /__/ /\ /__ e-mail: info@ancient-future.com
```

3805. Re: Repair

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <833739388_OASIS_@swampdog.demon.co.uk>
Source record: 144237

In article <96060100020815352@muskrat.com>
slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) said:-

> Does anyone know of someone on the west cost or anyplace else that
>can do repairs on an Atari Mega ST4 [16mhz]? It is my main system for
>offline reading and text editing but I'll not be able to do anything
>until July. But I want to line up someone. Over here in Hawaii there is
>No One to reapir them anymore.

Any idea what's wrong with it?

--

Guy Harrison

guy@swampdog.demon.co.uk

3806. test

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <833641604_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 144238

```
This is a test of oasis. Please ignore

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu
```

3807. Re: test

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <833641896_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 144239

In article <833641604_OASIS_NEWS@bdc2-ra.cwru.edu>
bdc2@bdc2-ra.cwru.edu (Boris D. Cahan) wrote:-

>This is a test of oasis. Please ignore
>
>
>Prof. Boris D. Cahan
>bdc2@po.cwru.edu
>
>
>.

Stage one works!

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu

3808. Re: STzer

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31b0a8aa10672331@sn.no>
Source record: 144240

Schueler (ha-user@ux-01.bg.bib.de) wrote:

[...]

>Why don't you ask C-Lab? They'll know... ;-)

Does C-Lab have an email address? Web page?

Hallvard
--
_/_/_/

3809. Re: Frustrated with CAB

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <833740788_OASIS_@swampdog.demon.co.uk>
Source record: 144241

In article <1996Jun1.092529.54968@cobra.uni.edu>
sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) said:-

>In article <4oo6ms$5op@alpine.valleynet.com>, daymon@mammoth.valleynet.com (Mike Freeman)
writes:
>> Hi there!
>>
>> A number of months ago (like December thru February) I tried
>> installing the CAB/STiK/etc. package on my 1040ST. I ran into a number of
>> difficulties and the best results I got were connecting fine, but CAB
>> went thru the resolving process ok but got stuck at "Receiving data (0
>> bytes)". Also none of the other programs (IRC, Telnet, etc) worked at
>> all. I contacted a number of people and posted here, and all I ever got
>> were the same old passe suggestions that I'd already checked with no
>> sucess in getting it to work. I figured it was just that my machine only
>> had 1 Mb and no hard drive. But now I have a Falcon with 4 Mb and a 540
>> Mb hard drive and I still get the same problems! I checked with my ISP
>> and he said my config and dial files are fine. And they DO have true SLIP,
>> as well as CSLIP and PPP. I have tried various versions, and now have the
>> newest version (www130 w/ CAB 1.2b and AntMail 0.7.6) waiting for someone
>> to give me some kind of hope of being able to use the thing! I am tired
>> of looking at Unix prompts! So if anyone has any suggestions (not the old
>> standby's either), I'd be very appreciative. Thanks!

Your point is valid. Until recently it was very much a techie affair
to get working - easy if you knew the terms involved - not so, if you
didn't. To this end I have raised the matter of implementing a Faq
formed from the point of view of the user. This will obviously take
some time to build though!

You make no mention of HSMODEM - have you installed that? If you have
then I suggest you wait for www131 which will be along soon. It is
much more resilient and thus problems will be easier to solve.

Now forgive me whilst I deal with Sinclap - he is probably the
biggest single cause of Apple's declining sales ...

>There was a discussion in c.s.a.a. about how CAB is a better solution
>than a Netscape equipped Mac/PC. Looks like CAB requires more than one
>meg to work if its installed correctly. More memory is required for a
>one meg ST which raises the cost and hack&slash to install.

You are clueless! You're inane rantings caused me to remove csaa from
my newsfeed. While I dislike you and your opinions intensely I still
recognised your right to spout off in an advocacy group. Do *not* do
so here.

If I see another thread from you in this group that is not reasoned and informed - and I mean reason in terms of how other people define it rather than your own perverted definition, then I will actively seek ways to ensure you cannot post here again.

By all means reply to this, but do it in advocacy where I will not be joining you.

If you feel the need to correspond on this matter by email, dont bother because I will consider it the same as posting another windup in this group and act accordingly.

By all means mailbomb me - it would lend a lot of weight to suggestions your provider be informed of your antisocial activities.

--

Guy Harrison

guy@swampdog.demon.co.uk

3810. Background piccies?

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: jamesco@cogs.susx.ac.uk
Message-ID: <4oq6a7$bj9@infa.central.susx.ac.uk>
Source record: 144242

Is there a program available for the Falcon to change the background on the desktop? I really don't want to change desktops from Newdesk to anything else just for this feature...

Ideally, it would work in any resolution, but 640x480 16 colours is a must :).

('A nice one, and not too expensive.' - Knights of Ni)

Cheers,

James Cox

3811. Still looking for a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4oq8d6$j0m@dodgson.math.psu.edu>
Source record: 144243

I'm still looking for a Falcon 030 with at least 4 Mb. I'm prepared to pay a reasonable price. Please send me e-mail if you'd like to discuss a deal.

Gustavo

3812. Warp 9 (is it worth it?)

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4oq82u$j09@dodgson.math.psu.edu>
Source record: 144244

Hi!
I have just moved up from a Mega 4 with ICD AdSpeed to a Mega 4 STE. In spite of running at the same clock rate as my old machine, screen redraws seem a little on the sluggish side. I was wondering if Warp 9 would produce any measurable improvement. Opinions on this will be welcome.

Gustavo

3813. SCSI Upgrade for Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <13880_hsideras@mettav.demon.co.uk>
Source record: 144245

Hi Dan, on 31 May 96 you wrote:

d>
d> I recently purchased a Mega STE with a 170mb Quantum SCSI drive in it.
d> I've run into a situation where I'd like to add additional SCSI
d> devices, but I don't really have a good idea of how to do that.

All additional SCSI devices need to be hung off the DMA port in an external box with its own power supply and host adaptor. With drives being as cheap as they are is it an option just to buy a new bigger HD to fit internally? This won't sort you out if you need to add, say, a CDRom, Streamer, DAT, SCSI scanner or whatever though, but it does put off the day...

d> First, the SCSI adapter that is included with the STE is not
d> impressive.

This is true, but not too much of a problem. You'll only ever have an internal hard drive connected to it and it accepts the vast majority of standard SCSI1 and SCSI2 devices (see many earlier postings for the few limitations that do exist).

d> I don't really have any software for it that supports the drive I have,
d> and I don't know where the software came from that makes the drive work
d> now.
d>
d> The ICD utilities that I have won't allow me to format or partition the
d> drive, because it claims that a ICD host adapter can't be found.

This was the case with PD ICD utilities before the TT and Mega STe came along, with this internal drive problem. If you can find a copy of the PD ICD utilities from v6.2.3 onwards you'll be ok. Is ICD's BBS still online or do they have an official FTP site? Otherwise you'll have to mail them.

d> Anyway, since I'm going to be adding external SCSI devices, I started
d> looking at the ICD Link II -- it attaches to the ASCI port and provides
d> a Centronics 50 -- and it looks good. However, this means I'm still
d> stuck with the Atari host adapter for the internal drive. Will the
d> software that comes with the link II allow me to repartition the
d> internal drive, even with the Atari host adapter?

ICD Pro Utilities will, yes.

d> So, to replace the internal host adapter, I looked at a ICD AdSCSI
d> card. This beast apparently goes OUTSIDE the case. If this is the
d> case, do I have no internal drive?

If you remove the internal HA that would be right, but there's no need to. I run with the Atari host adaptor internally and an ICD AdSCSI externally with no problems and I've found the trick of booting from the external drive with no problems copying between the two - completely transparent.

d> Also, it has a clock, but I don't see how this would be useful with my
d> STE, since it has one built in.

Correct, it's not useful if you already have a clock.

d> Anyway, I'm trying to accomplish the best of both worlds here. I want
d> external SCSi devices that I can disconnect when I take the computer
d> somewhere, and I want the internal SCSI drive for the same reason. The
d> cached AdSCSI sounds great, especially if I put a larger (500mb) HD
d> internal, but is this practical?

Yes. I use an internal 540Mb SCSI 2 harddisk internally. The caching is no problem because ICD Pro utilities that come with a Link II work unrestricted with any host adaptor. If you stick with the PD ICD utilities the only limitation is that the caches are disabled, but you can easily add the freeware CACHEnnn or NBCBS or the shareware TCache.

d> Can I only have an external drive with this? Perhaps I should keep the
d> Atari host adapter and just try to find some utilities for it that
d> support more drives, and then get a Link for other SCSI devices.

No, you can have both drives running without problems. See above.

d> Ideally, I'd like to get a replacement internal host adapter and dump
d> the Atari one -- and also have an outside Centronics or HD SCSI-2 port.
d> Is there such a product?

Tom Harkman at ICD says that their MicroSCSI host adaptor was never intended for a Mega STe, never tested with it and would be unlikely to. It was built for the original 8MHz Mega ST. That said, it's possible to use one if you can find one and find someone who knows the right way to modify it - I've heard of it being done at Ladbroke Computing in Manchester, but I couldn't say for sure in the US. 'Ask Toad' is my standard answer...

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3814. USR Sportster Vi & faxing - problems.

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <13879_hsideras@mettav.demon.co.uk>
Source record: 144246

Hi Daron, on 31 May 96 you wrote:
d> Organization: NeST Headquarters
d>
d> Has anyone managed to get Straightfax 2.10 to work with a USR Sporster
d> Vi? SF 2.10 used to work perfectly with my old 14.4k Suprafax modem,
d> but when using the same config with the Sportster I get constant
d> retrying. Any help would be appreciated.

The installation of v2.50 includes options forr Class 1, Class 2, Class 2.0
and USR Sportster IIRC (the only modem it names specifically) IIRC. I don't
know if it'll help butit's worth a try. It's a free upgrade from SysSol
(+3.95 p&p)

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3815. Re: Frustrated with CAB

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <833702076_OASIS_@pcc-uky.campus.mci.net>
Source record: 144247

In article <1996Jun1.092529.54968@cobra.uni.edu>
sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) said:-

>There was a discussion in c.s.a.a. about how CAB is a better solution than a
>Netscape equipped Mac/PC. Looks like CAB requires more than one meg to work if
>its installed correctly. More memory is required for a one meg ST which raises
>the cost and hack&slash to install.

Right. Let's see, about $149.00 (installed) for a 2 meg upgrade including
the memory board...its not "hack 'n slash" though. If its an STe, then its
only the cost of the memory...

BUT, Mr. Sinclair, I think its truly entertaining to watch Macs/PC's with
one meg of memory...(wrap plastic bag around head, tie off tightly, and
you'll get an idea of how your machine feels!) :)

<Please, don't anyone really try this!>

--

```
_/_/_/
```

3816. Re: Falcon Specific Games

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4oput0$ros@kaon.kuai.se>
Source record: 144248

Frank Szymanski (Frank_Szymanski@do2.maus.ruhr.de) wrote:
: Hey, don't miss this game: It is really great (And does also work on an
: Afterburner).

Thanks... 8-) I'm glad it works on the Afterburner, we haven't got the
chance to try it on one of those speedy things.

: Are there any enemysprites implemented in the actual version of Willy?

Enemies are one of the new things in the comming version. Keep your eyes
open, or why don't you join our mailing list to make sure you always get
any new software from New Beat Development as soon as it's released.

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

3817. Atari Diskmagazines

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <4opp1n$7hg@neon.airtime.co.uk>
Source record: 144249

Hi Peeps :)

Have totally revamped my web pages, now rather than being stos specific, they are now aimed at ATARI Diskmagazines, Already have information from such zines as "Maggie", "ST Plus" and a few others, More are imminent as I await there responses,

These pages will hopefully keep you up to date with the diskmagazine scene, As the editors can update there sections as and when they like then all the latest information will be there,

Theres even screen shots and insights into each individual Diskzine,

The sight is still under construction and more diskzines are being added every few days as the info arrives, If you run a diskzine or know of a diskzine not featured then let me know or let the appropriate editor know of this service,

Only none commercial Diskzines will be featured, no Shareware, Liceneceware or profit making diskzines allowed,
As diskzines are made up of user input then IMHO it is not keeping to the spirit of the ATARI scene as I know it to charge and make a profit out of other peoples work, therefore the only honest diskzine is a FREE diskzine,

Diskzines are a source of new information, theres a whole world of ATARI users out there that do not have access to the internet, through diskzines they can have there say,

Check out the ATARI Diskzine pages (still under construction) and accesible through http://www.airtime.co.uk/users/stosser

Comments and feedback on this idea will spurn me on to expand it to all known ATARI diskmags, the question is, is this a good idea, will it be used?, if not then I am wasting my time, only you can answer that question, see the page, then comment, Thank you :)

Cheers.....!ynoT
Tony Greenwood (STOSSER Software) Programming on the ATARI ST
stosser@airtime.co.uk irc #ATARI <stosser>
http://www.airtime.co.uk/users/stosser

3818. I completed Legend of Sword yesterday!

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: dk33806@pinus.cc.etf.hr
Message-ID: <4oq7sc$9c@bagan.srce.hr>
Source record: 144250

Yes!
If anyone have good textual adventures for Atari that can run on mono,
write to me, and we'll trade them.
Legend of Sword is textual adventure from Silicon Soft, 1988. Please if
someone knows about similar game, or any other adventure grom Silicon
Soft, or maybe knows someone from Silicon SOft, mail me.
Karl Buckingham wrote this game. I think he is genius.

--
ashes to ashes, dust to dust..

3819. WWW 131 RELEASED!!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <833759458_OASIS_@flinny.demon.co.uk>
Source record: 144251
Cross-posted to: demon.ip.support.atari,comp.sys.atari.st,comp.sys.atari.st.tech

WWW 131 Released!!!
****

Ok I have just finished putting together WWW131 it can be found on my
www site as usual http://www.unn.ac.uk/~cju920/ plus quite a few ftp
sites I have also uploaded the file to. It is rather big (ie over
900k) so if you just want one or two of the programs in this archive I
will be uploading them seperately as well over the next couple of
days.

The main changes in this release are
Cab has a dialoge for changing servers etc and supports mailto
Cab.ovl forms should hopefully now work fully
plus has had mailto support added to it.
Most of the other programs in the archive have been updated in
some way also.
New additions to the archive are AtariIRC and Finger read the
docs with accompany these for more info..

As Always have fun.

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

3820. Re: Its a shame, really...

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: colbee@tyndale.apana.org.au
Message-ID: <833758738_OASIS_@tyndale.apana.org.au>
Source record: 144252

In article <833657312_OASIS_@pcc-uky.campus.mci.net>
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) said:-

>
>
> Its a shame, really...I've got this 4 meg Falcon with an 810 meg hard
> drive-DeskTopper/TT-Touch keys equipped, and no way to hook up to the
> Internet...I just can't get Oasis v1.35 to work with it. I have Oasis
> working fine on my TOS 1.4 Mega 4 ST...I copied it -exactly- via floppy
> to my Falcon. (I even put it back in the same folder/hard drive locale)
> Same settings, same modem, nothing changed except the computer...and it
> will not work...When I click on "Internet"-"Logon" it starts, shows the
> "ATZ" and then the "OK" from the modem, and then says "No carrier" and
> lists the line from the script that message comes from...You can even
> hear the dial tone, but it never starts dialing...How do I get Oasis
> v1.35 to talk to my Falcons modem 2 port? Thanks in advance for any
> info! Oh, BTW, I'm using HS-Modem v6 (DRVIN.PRG and SCC.PRG) and no
> other serial port patches. HS-Modem is set up according to the guide
> in AtariWorld...Also I deactivated the Modem.CPX...I tried it with, and
> without, didn't seem to make any difference at all...Thanks again...
>
AFAIK,
you still need to use the modem cpx with hsmodem and Oasis 1.35.
however, speeds should be set in the cpx such that 150 is equivalent to 115200,
138 equivalent to 38400, etc. A mate of mine certainly had it running on his
Falcon well, as do many contributors to this group.

--


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( (_( () ))(__ ) ,\ ) _) ) \ ) ( /__\ )()( musical
\__)\__/(____) (___/(___)(_)\_)(_)\_)(_)(_)\__/ illiterate
G U I T A R I S T colbee@tyndale.apana.org.au
-------------------------------------------------------------------------
```

3821. re: scsi upgrade for mega ste

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <172starship@3rdplanet.com>
Source record: 144253

thechyld@pcc-uky.campus.mci.net barked in U.COMP.SYS.ATARI.ST on 01 Jun 96:

>> First, the SCSI adapter that is included with the STE is not impressive.
>> I don't really have any software for it that supports the drive I have,
>> and I don't know where the software came from that makes the drive
>> work now. The ICD utilities that I have won't allow me to format or
>> partition the drive, because it claims that a ICD host adapter can't be
>> found.
t>
t> First of all, what version of ICD's hard drive utilities are you
t> using? AFAIK, ICD's latest version (6.5.5) lets you use it on any drive
t> and does -not- require the presence of a host adaptor...I think they
t> came out with it that way in this version because of the Falcon-it does
t> not have a host adaptor...per say... If you have an earlier version of
t> ICD's software, then my recommendation is to upgrade! :)

Only the ICD Pro software will format without an IDC host adapter. It
costs less than US$50 from Toad and includes CleanUpST, which sold
seperately for about $30. The ICD utilities that are _legally_
downloadable and available free with ICD's host adapters will not work
without one. This is perfectly reasonable, since the only /legal/ way to
obtain that version is to purchase an ICD host adapter, or download an
upgrade from ICD's BBS (which still requires the ICD hardware).

--

3822. CAB problems

Newsgroup: comp.sys.atari.st
Date: 1996-06-01 00:00:00 UTC
From: egorf@delphi.com
Message-ID: <ZXENLqL.egorf@delphi.com>
Source record: 144254

I'm having the same problems as Mike Freeman. I tried the earlier versions, and now am trying the lateste version 1.13 but I'm still getting nowhere. I've set everything up as written. I have a slip account that Stik connects to and says connected. When I try to go to a site though, cab says resolving but nothing ever comes up. I've had all kinds of suggestions but nothing has helped. I have the correct dns # and I've tried grabbing the from (#) and the to (#) but nothing helps. I'm frustrated. By the way I'm using a TT with 4megs and a 120meg harddrive. I think Stik is the problem because my tech support guy said that I wasn't fully connected. Anyone with an idea, please feel free to offer it. I'd greatly appreciate it. Thanks.

3823. Wanting to purchase OLD Infocom game

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: keith@atlantis.actrix.gen.nz
Message-ID: <4oqegp$9jv@atlantis.atlantis.actrix.gen.nz>
Source record: 144158

WANTED THE FOLLOWING ORIGINAL INFOCOM GAME

Wishing to purchase the following original INFOCOM game

Enchanter Trilogy (3 games) packaged as three separate games
in a slide container

MUST have ALL original packaging and be in good condition
Any computer format is acceptable

Willing sellers please e-mail details for negotiation

THanks

Keith Stewart

PS I already have Lost Treasures of Infocom I & II

3824. Re: Geneva

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <833761890_OASIS_@ping.be>
Source record: 144159

In article <4okvt7$nrs@scanner.worldgate.com>
leslieh@valis.worldgate.com ( ) said:-

>Can anyone direct me to an ftp site or some such that has the 004 patch for
>NeoDesk 4? I have the 005 patch, but cannot use it until I have upgraded
>003 to 004. Thank you for any help.
>
>

I found the 004 patch on ftp.toad.net /pub/atarist/magicmac/
CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3825. Re: Running ST Cubase on Falcon:

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <833677213.1476.0@grasper.demon.co.uk>
Source record: 144160
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
In article <Pine.PMDF.3.91.960529221814.31722A-100000@acs2.byu.edu>,
FPINTO <fpinto@cougarnet.byu.edu> writes:
>
> Hi there: I have my cubase 2.01 version for ST, but when I try to
>run it on the Falcon it appear countless bombs. I tried cache off, speed
>8Mhz, Ste to falcon, Backwards, etc; any suggestion?
>

upgrade to v3.10 at least .

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk
----------------------------------------
```

3826. For Sale Atari 520ST Complete System

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: larrys73@txdirect.net
Message-ID: <31b10ef8.1754506@news>
Source record: 144161

I have an Atari 520ST complete system that I want to sell cheap.
Includes the 520ST with builtin double sided floppy drive, External
double sided floppy drive, SC1224 Color Monitor, and over 100
games and other software. Very little use, excellent condition.
Please e-mail with offers. Thanks for reading!

3827. WHERE is MiNT030 v1.12?

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4oqlmg$1p0@orm.southern.co.nz>
Source record: 144162

Hi there...

The subject line says it all. I would like to get my mitts on an 030
compiled version of MiNT 1.12. I have been led to believe that such a
program does actually exist. Could anyone point me out to an ftp site
that has it please?

Chris Wilkinson.
/|\
ATARI Falcon030 4meg/340megIDE/PowerUp2@32MHz/x4 SCSI-2 CD-ROM

3828. FS: 1040 STE w/4 megs & more

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <4or64c$hl9@news.pacifier.com>
Source record: 144163

Atari STE with 4 megs ram plus mouse, joystick & software $200

Atari color monitor $35

Atari mono monitor $35

NOTE: MONITORS WILL ONLY BE SOLD AFTER STE IS SOLD

Mouse Master $20

Monitor switchbox for ste or st $20

buyer pays all shipping charges

BTW : I live in Vancouver, Washington NOT Canada

3829. Re: Warp 9 (is it worth it?)

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4or5eq$b2e@Einstein.ebicom.net>
Source record: 144164

Gustavo Comezana (comezana@math.psu.edu) wrote:
: Hi!
: I have just moved up from a Mega 4 with ICD AdSpeed to a Mega 4
: STE. In spite of running at the same clock rate as my old machine,
: screen redraws seem a little on the sluggish side. I was wondering if
: Warp 9 would produce any measurable improvement. Opinions on this will
: be welcome.

: Gustavo

I'd say, yes...it is worth it.
If you haven't already invested in Speedo GDOS, I'd highly recommend
considering NVDI. NVDI speeds screen redraws, and also adds a great
GDOS module to your system. NVDI GDOS supports speedo, postscript,
truetype, and standard GEMDOS fonts.

NVDI, and WARP 9 are pretty close in terms of exceling screen output...
and both are pretty much equally compatible with available software.
NVDI however, is still supported and updated frequently, and includes
a great GDOS replacement. WARP 9 is no longer developed as far as I know,
but it offers a really cool screen saver, and some neat functions like
desktop pictures...

If you already have a good GDOS such as speedo...warp 9 might be
the better buy for you in the short run. If you think you may decide
to get MAGIC (the latest in ST/STe/TT/Falcon multi tasking OS), or you
don't already have a good GDOS, then go for NVDI.

Brian

3830. Re: "Aliases" of addresses won't work in MiNTNet?

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4oqm6k$1p0@orm.southern.co.nz>
Source record: 144165
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hiya Mario...

Mario Becroft (mbecroft@tos.ak.planet.gen.nz) wrote:
: www.earthlight.gen.nz
: phoenix.earthlight.gen.nz
: The only common thing I can find between all the problematic addresses is
: that they all seems to be aliases of other addresses. For example,
: "www.earthlight.co.nz" is one problematic address.
: When I log onto my ISP via shell and type "ping www.earthlight.co.nz"
: it comes back with "phoenix.earthlight.co.nz is alive".

If this is a problem with MiNTnet, then it is a _real_ problem! MOST sites on the net will have a name alias of some kind (eg. ftp.cnam.fr is an alias for brunner.cnam.fr or is it the other way around?). You seem to be getting to grips with MiNTnet better than Marcus Finlay and myself. We've managed to ping each other via modem or null modem, but that is as far as we've gotten (sometimes that wont work either :-( ).

Ciao,

Chris Wilkinson,

Secretary of the still existing Canterbury Atari Computer Enthusiasts group, Christchurch, New Zealand.

PS. Good reviews of the Hades/Medusa/DirecT based 060 beasties in your last maggie, if only I had the money for one of those machines... :-(

3831. Falcon IDE HD problem with BlowUp FX installed.

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: NG YEE KIAN <ngykian@pc.jaring.my>
Message-ID: <31B14F23.6809@pc.jaring.my>
Source record: 144166

Well can anybody offer any help ? I had to reformat my internal 2.5" IDE (120 MB SEAGATE ST 9145AG)
recently and found out that the formatting processing doesn't seem to work properly - after formatting, HDX.PRG
proceeds to mark my sectors as bad, until the message " Not enough memory to continue. " . From there I had to
reboot the falcon, so far I have tried to reformat the HD under various settings (for the FX's accelerator
function) but without any success.. I suspect the problem is caused by wrong timing to the IDE HD interface,
thus causing error formatting (or that my HD just turned into garbage...). Maybe I should try other formatting
software ?

Now I thinking of installing a 3.5" IDE HD to my falcon using the 2.5" to 3.5" cable converter
available from TOAD computers and SYSTEM SOLUTION. My concern is that I would encounter the same above
meantioned problem - I mean don't I have to reformat the HD to enable it to work under TOS ? Or is the IBM
formatted HD workable under TOS ?

Any help is much appreciated.

NG YEE KIAN
ngykian@pc.jaring.my

3832. Re: Atari 1040ST for sale

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: cddukes@unity.ncsu.edu
Message-ID: <4oqrq7$pq4@taco.cc.ncsu.edu>
Source record: 144167
Cross-posted to: triangle.forsale,comp.sys.atari.st

```
In article <31AAF777.3742@ivc.com>, John Klassa <klassa@ivc.com> wrote:
>I've got an Atari 1040ST for sale. It was in good working
>condition last time I used it. It's got a meg of RAM, an
>internal floppy drive (720KB) and both kinds of monitors
>(color and mono). I'd rather not ship this thing (it's more
>trouble than it's worth), so if you're willing to come get
>it (Raleigh, NC area) you can probably just about have it
>(give me a gift certificate to the Outback steakhouse & we'll
>call it even :-)).
>
>(For those who don't know, it's *not* IBM compatible.)
>
>All offers considered... I'd really just like to make room
>in my attic.
>
>Thanks-
>John
>
>--
>John Klassa // Intelligent Visual Computing (Apex, NC) // klassa@ivc.com
>// <><
>-------------------------------------------------------------------------------

I disagree. The Atari ST has a PC emulator available for it
that emulates a 1Mhz PC-XT :-).
```

3833. MegaST(E) Timer-IC

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: decarolis@ubaclu.unibas.ch
Message-ID: <1996Jun2.150813.46555@yogi.urz.unibas.ch>
Source record: 144168

Hi

I'm looking for the Mega ST(E) Timer-IC RP5C15 - does anybody know, where I

Martino.

..... decarolis@ubaclu.unibas.ch .....

3834. Practical Solutions

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4os4pm$1db@dodgson.math.psu.edu>
Source record: 144169

Is Practical Solutions still in business? I have a cordless mouse made by them, which I absolutely love, and I was wondering whether I could still get another. Does anyone know their phone number?

Gustavo

3835. Re: WHERE is MiNT030 v1.12?

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: Billy D'Augustine <azog@worldnet.att.net>
Message-ID: <31B19754.5825@worldnet.att.net>
Source record: 144170

Chris Wilkinson wrote:
>
> Hi there...
>
> The subject line says it all. I would like to get my mitts on an 030
> compiled version of MiNT 1.12. I have been led to believe that such a
> program does actually exist. Could anyone point me out to an ftp site
> that has it please?
>

Sure it does exist. It's just that MiNT is smart enough to check it's own command line, so there isn't two (or more) versions. (ie one for 68k and one for 68030).

Look in http://www.umich.edu/~archive/atari/Mint/mint112b.zoo

You name it MINT.PRG for hardware memory protection on 030's, and MINTNP.PRG for no memory protection on 68k's (and 030's, if you wish)

3836. Re: [Q] Jag Pad On Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4os6k6$be0@due.unit.no>
Source record: 144171

Kenji Mardon (922551@bud.swin.edu.au) wrote:
: Hi, I was wondering if this was normal behavior... Whenever I load up a
: game which has been designed for the Jag Pad, even if it has an option
: for the normal joystick, the cursor or controlled sprite goes off to the
: right and stays there. I can go up and down with the normal joystick, but
: not left. This only happens in games which have been progerammed for use
: with a jag pad. Could it be hardware related? Any suggestions?

Do you have a Speed Resolution Card installed? ScreenBlaster? Anything else
that uses the paddle-ports?

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

3837. Re: "Aliases" of addresses won't work in MiNTNet?

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4os9il$bbp@preeda.internex.net.au>
Source record: 144172
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

```
: problem addresses, and finally exits. When I try CAB on a problem address,
: it just sits for anywhere from 30seconds to 2 minutes saying "Resolving Host"
: and then it comes up with "Error reading cache file <filaname>".
```

have you tried CAB with the images turned off as it could also be CAB's instability as well when it's in graphic mode....i've never had a problem connecting in text mode.


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```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3838. MAGICPC?

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4os9km$bbp@preeda.internex.net.au>
Source record: 144173

Has anyone used MAGICPC as yet??? I havnt noticed any reports as to how
it stands up compared to the Mac version.

--

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```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3839. Re: mega ste ram upgrade question

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: prajoux@chnou.laas.fr
Message-ID: <4osdo4$86t@laas.laas.fr>
Source record: 144174

In article 155starship@3rdplanet.com, starship@3rdplanet.com (Rich Tietjens) writes:
johnyboy@sydney.DIALix.oz.au barked in U.COMP.SYS.ATARI.ST on 31 May 96:

j> Author: John Puskas Address: johnyboy@sydney.DIALix.oz.au
j>
j> I have a Mega ste, tos 2.05. I got it several years ago and having
j> misplaced some of the manuals, I can't remember if it takes simms or
j> not. It's got two meg and I want to upgrade it. Is four the highest it
j> can go? If it does take simms, which type?

: 4 megs on the motherboard, up to 8 more on an optional VME expansion card
: that I've never seen. You need 30-pin, 150ns or faster 1 meg x 8 (or x 9,
: that's not critical) SIMMs.

Right, I've never seen such VME memory board either.
BTW, the VME address space of the MegaSTE is only 4 MB, not 8.

RP
prajoux@laas.fr

3840. Portfolio help

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: Joe.Lensbower@flight.org
Message-ID: <356_9606021226@flight.org>
Source record: 144175

Does anyone here have an Atari Portfolio? I am in dire need of having someone put a terminal program onto a memory card for me. I just bought the Port but cannot get any files onto it because my other computer is an Atari. I've tried the transfer programs that are suppose to enable on to Xfer from Port to ST but the will not work. I'd like to mail someone the memory card and have them put X-term on it... I'd certainly compensate you for your trouble!

If there's ANYONE out there, please respond to 72074.2542@compuserve.com.

Thanx!!
--------------- -//- ----------------
Internet: Joe.Lensbower@flight.org
note: the views expressed by this
user are strictly his/her own.

3841. Re: SCSI Upgrade for Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199606021119.a2954@do2.maus.de>
Source record: 144176

RM> First, I don't think there is a replacement for the internal
RM>Atari
RM>SCSI host adaptor for the MEGA STE.

That is wrong, a long time ago when I was a proud owner of a MSTE I replaced the internal hostadaptor with one which allows up to 8 scsi devices. Unfortunately I don't know if it is still produced, but I can give the address of the original
manufacturer (sorry no e-mail)

Hard & Soft Computerzubehoer GmbH
Obere Muensterstrasse 33-35
D 44575 Castrop-Rauxel

tel.: +49 2305 18 0 14

Tschuess Frank

3842. Re: MegaST(E) Timer-IC

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <833784866_OASIS_@pcc-uky.campus.mci.net>
Source record: 144177

In article <1996Jun2.150813.46555@yogi.urz.unibas.ch>
decarolis@ubaclu.unibas.ch (Martino Decarolis) said:-

>Hi
>
>I'm looking for the Mega ST(E) Timer-IC RP5C15 - does anybody know, where I
>
>Martino.

Try Brad at Best Electronics...their number is 1-408-243-6950
and their hours are from 1pm till 4pm PST...I heard that Atari
used to go to them for spare parts! :)

--

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3843. Re: Practical Solutions

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <833785132_OASIS_@pcc-uky.campus.mci.net>
Source record: 144178

In article <4os4pm$1db@dodgson.math.psu.edu>
comezana@math.psu.edu (Gustavo Comezana) said:-

>Is Practical Solutions still in business? I have a cordless mouse made
>by them, which I absolutely love, and I was wondering whether I could
>still get another. Does anyone know their phone number?

Not sure if Practical Solutions is still around but if I'm not mistaken
Toad Computers (1-800-448-TOAD) still sells a cordless mouse although I'm
not sure who the manufacturer is...Good luck! :)

--

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3844. Re: [Q] Jag Pad On Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <833801052_OASIS_@pcc-uky.campus.mci.net>
Source record: 144179

>Kenji Mardon (922551@bud.swin.edu.au) wrote:

>: Hi, I was wondering if this was normal behavior... Whenever I load up a
>: game which has been designed for the Jag Pad, even if it has an option
>: for the normal joystick, the cursor or controlled sprite goes off to the
>: right and stays there. I can go up and down with the normal joystick, but
>: not left. This only happens in games which have been progerammed for use
>: with a jag pad. Could it be hardware related? Any suggestions?

One more thing you might want to consider is if your joystick has an
auto-fire option or not...I know on just about every Atari system I've
used that if the auto-fire is turned -on- it does strange things. Just
a thought! :)

--

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```

3845. Re: Falcon Specific Games

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <960602Z180052.551jpartner@track83.demon.co.uk>
Source record: 144180

> open, or why don't you join our mailing list to make sure you always get
> any new software from New Beat Development as soon as it's released.

How do we do that?

James
--

InterNet: jpartner@cix.compulink.co.uk , jpartner@cix.compulink.co.uk

3846. NEODESK patch 003 --> 004

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <833827902_OASIS_@alpes-net.fr>
Source record: 144181

Hello,

anybody can tell me where I find the patch archive for Neodesk 003 --> 004
I've only found the patch for 004 --> 005 at ftp.toad.net
Archie say's nothing :-(

Thank's
Christian

3847. Re: Falcon with Europeean Games (50hz/60hz)

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DsE0Jn.Mt6@cix.compulink.co.uk>
Source record: 144182

In message <Pine.SOL.3.91.960526151213.5573A-100000@ns1.ptd.net>, mrmaddog@prolog.net said:

>If you plug in just a TV, the Falcon will assume it's RGB and not VGA
>from what I have gathered. But again, Atari RGB monitors can handle both
>50 and 60Hz while American TV's can only handle 60Hz(European TV's can
>only do 50Hz,

Most modern TV's can sync to both 50 and 60 Hz.

Barry wilsontjb@cix.compulink.co.uk

3848. Re: Removable HDs

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DsE0Jp.Mu3@cix.compulink.co.uk>
Source record: 144183

In message <JNJvyPe.hace@delphi.com>, hace@delphi.com said:

>Daniel W McAndrew <mcandrew.d.w@nort.bwi.wec.com> writes:

>>If you want to hook up to a Falcon, all you'd need would be the SCSI-2
>>cable. Buying the external version of the EZ135 provides you with the
>>case, power supply (maybe a single cartridge as well.

>You WONT need a SCSI 2 cable, the EZ135 uses an old fashioned (SCSI 1) 50
>pin Centronics connector, not a new MINI 50 SCSI 2. All you need for the
>Falcon or TT (which have a built in SCSI interface) is a 25 pin to Centronics 50
>cable.

The Falcon _has_ a mini D 50 pin SCSI 2 port.

Barry wilsontjb@cix.compulink.co.uk

3849. Rom Logicware E-Mail Address

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: Lodovico Zanier <MC9931@mclink.it>
Message-ID: <833739666.MC9931@mclink.it>
Source record: 144184

Hi

I am looking for the e-mail address of the German Software house
R.O.M. Logikware (makers of Papyrus Gold).
Is there someone that can help me?

Lodovico

3850. Re: NEODESK patch 003 --> 004

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <833835810_OASIS_@ping.be>
Source record: 144185

In article <833827902_OASIS_@alpes-net.fr>
marillat@alpes-net.fr (Christian Marillat) said:-

>
>Hello,
>
>anybody can tell me where I find the patch archive for Neodesk 003 --> 004
>I've only found the patch for 004 --> 005 at ftp.toad.net
>Archie say's nothing :-(
>
>Thank's
>Christian
>
>

The Neodesk 004 patch is located on the magicmac directory of Toad

ftp.toad.net /pub/atarist/magicmac/neo004patch.zip

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3851. Flames

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4ot2ie$39s@inca01.inca.co.nz>
Source record: 144186

Rich Tietjens (starship@3rdplanet.com) wrote in another thread:
> Mind you, you'll get flamed back to the Stone Age if
> you post a blatantly commercial message that's not Atari-related.

(Slightly off topic, sorry)

"Flamed back to the Stone Age"

Interesting turn of phrase.

Are there different "levels" of flaming?

Just curious. (Yes, I know what flaming is, and have participated in a good charcoaling every so often)

--

Quote For The Month:

How to turn $5 into $5,000: Just add ",000" every time you write "$5".

3852. Need Switch Settings for Serial Interface on Citizen 120D or 180D printer.

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: "Dean Youngquist in Corvallis, Oregon" <mcp@ricochet.net>
Message-ID: <31B2063D.23A0@ricochet.net>
Source record: 144187
Cross-posted to:
comp.periphs.printers,comp.sys.acorn.misc,comp.sys.atari.st,uk.adverts.other,comp.sys.acorn.hardware,comp.sys.acorn.misc

Hello folks,

I have a Citizen 120D printer with the serial interface (same
interface used on 180D) installed. Seems I need to set the baud rate to
match my computer but I have no information on the switch settings.
Where can I get a switch setting chart or a copy of the documentation on
the serial interface?

Thanks!

--
Dean Youngquist at Memory Conversion Products, mcp@ricochet.net
428 N.W. 9th Street, Corvallis, Oregon 97330-6133, USA
tel: 541 754-4904, fax: 541 758-5331

3853. Wanted Email addresses

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: don <dons@qnet.com>
Message-ID: <Pine.SV4.3.91.960602143839.25223C@cello>
Source record: 144188

I am looking for addresses for the following Atari Dist.

Best Electronics

B&C ComputerVision

STeves Software

BRE

ATY Copmuters

Branch Always Software

Oregan Research

Rising Star Computers

Computer Rock

Current Notes

ICD

San Jose Computers

If you know any addresses for any of the above companies please let me know.note:all above companies deal with Atari computers 8bit,ST,TT, and Falcon.

Don
dons@qnet.com

3854. Re: tar.gz?????????

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4ot9hu$n7o@orm.southern.co.nz>
Source record: 144189

Hi John...

John Maxwell Hobbs (jmax@interport.net) wrote:
:
: What do I do with a tar.gz file. How do I untar and ungnuzip it?
:
: Thanks,

If you are using a un*x shell account to access the net, leave the file on your net server and let it do the unzipping. I do this by typing the following from my unix prompt...

gunzip filename.tar.gz

..that will leave you a filename.tar left in your home directory. Some ISP's do not have untar sadly. There are versions of untar for the Atari available so find one of them from an ftp site, download the .tar file and untar, and read through the docs for untar to figure out how to work it! Again some patience may be required as untar is a sod of a thing at times...

Hope this helps...

Chris W.
/|\

3855. hard drive installation

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: Peter Sundiata <yu121157@yorku.ca>
Message-ID: <31B207EC.6386@yorku.ca>
Source record: 144190

Hello. My name is Peter Sundiata. My brother and I are attempting to install a 40 meg hard drive into an old 8088 computer that my wife bought from Radio Shack about 5 years ago (even for back then it was a rip-off). We no longer have any documentation and are having difficulty with the installation. We were wondering if you knew where we might get information for this attempt. It is an Atari PC3 motherboard with revision # CIO3272. We are wondering what the "w" jumper settings are to enable the board to accept the controller card for the hard and floppy drives. This is opposed to the direct connection to the mother board.

Any information you could provide for us would be most helpful.

Thank You!
Peter Sundiata
E-mail: yu121157@yorku.ca

3856. ST Technical data

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: skr@dcs.ed.ac.uk
Message-ID: <DsDpwJ.MtJ.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>
Source record: 144191
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Is there anywhere that I can get an on-line copy of the technical specifications of the atari
range, ideally the STE?
I need circuit diagrams if possible, pinouts, specs of ports/chips and timing signals.

--
Cheers:
------Steve.

3857. Re: New TT clonez

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4oroba$spu@atle.abc.se>
Source record: 144192

h> >What I want to say is, that these discussions are nothing but
h> >worthless. You won't buy an Atari, and I won't buy a Mac. I don't
h> >care, and you don't care.
h> >
h> >I don't care what kind of computer people use. It's WHAT they are used
h> >for, that's important.
h>
h> Bravo!!! Well said!
h> So, I guess this concludes this discussion, eh?
h> Let's just ignore this Sinclap guy, OK?

Yes. I guess it's the only way to get rid of him.

c a r l l o f g r e n - r e d f i s h p r o d u c t i o n s

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3858. Re: Falcon Specific Games

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4orobn$sq6@atle.abc.se>
Source record: 144193

Daniel,

d> The game is not finished yet, but a "second preview" is on the way. I
d> think we are going to get it playable to NAS, but it won't be released
d> there, you will have to wait another week for it. The full version
d> will probably be ready sometime after the summer. It's a lot of work you
d> know! 8-) Glad you're interested, though.

Interested? I've been waiting for a game like this for a _very_ long
time. If I remember everything correctly, the game will be shareware,
right? How much will it cost to register it?

d> Yes, I heard about Tommy, he wants 50 SEK for the new version of
d> FAST-Boot, and he's really worth it, I'm using FAST-Boot every day. 8-)

Me too. The new v0.9 is very, very good.

c a r l l o f g r e n - r e d f i s h p r o d u c t i o n s

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3859. Re: Fast HD access w/Magi

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4oroc1$sqe@atle.abc.se>
Source record: 144194

Uwe,

u> > Could someone tell me the best configuration with MagiC and HD Driver
u> > v5. Should I use an external cache (such as T-Cache) or will the cache
u> > in HD Driver do?
u>
u> TCache is much more effective than the internal (GEMDOS) cache. Set the
u> GEMDOS cache to a minimum (2 sectors each) and use TCache. This way you
u> get a maximum of performance.

Uhu... I'll do that. Any other trix you got in your sleeve? ;-)

c a r l l o f g r e n - r e d f i s h p r o d u c t i o n s

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3860. Warp 9 (is it worth it?)

Newsgroup: comp.sys.atari.st
Date: 1996-06-02 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4osugn$e2n@atle.abc.se>
Source record: 144195

Gustavo,

c> I have just moved up from a Mega 4 with ICD AdSpeed to a Mega 4
c> STE. In spite of running at the same clock rate as my old machine,
c> screen redraws seem a little on the sluggish side. I was wondering if
c> Warp 9 would produce any measurable improvement. Opinions on this will
c> be welcome.

It is. Believe me, but I'd rather go for NVDI, as it's still
developed.

c a r l l o f g r e n - r e d f i s h p r o d u c t i o n s

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3861. Rom Logicware E-Mail Address

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199606032001.a6614@do2.maus.de>
Source record: 143955

Try this:

Ulli_Ramps@b2.maus.ruhr.de

Tschuess Frank

3862. Re: Falcon Specific Games

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4ouj0s$64j@kaon.kuai.se>
Source record: 143956

James Partner (jpartner@track83.demon.co.uk) wrote:

: > open, or why don't you join our mailing list to make sure you always get
: > any new software from New Beat Development as soon as it's released.

: How do we do that?

To join the New Beat Development Mailing List just write me
(dhedberg@kuai.se) an email including your email address and your real
name. Please don't forget to state if you want to receive binary files in
UUENCODED or MIME-ENCODED format.

As a subscriber you will receive all software from New Beat Development
the very same day they are released. You will also receive news about the
developing of our software, like Willie's Adventures!

For more information about the mailing list and New Beat Development,
please check out our homepage at: http://www.kuai.se/~dhedberg/

--
@ @
--oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
----
oOo oOo
U U

3863. Re: Its a shame, really...

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <833929824_OASIS_@icis.on.ca>
Source record: 143957

I don't use the modem CPX on my Falcon. In fact, I've been led to
believe it causes trouble when used with HSModem. My suggestion is
just redo the settings - and make sure you don't have any other auto
programs or accessories that touch the modem active.

OASIS 1.35 works fine with my Falcon using a PPP connection. Too bad
OASIS 2 won't work at all either for PPP or SLIP.

In article <833758738_OASIS_@tyndale.apana.org.au>
colbee@tyndale.apana.org.au (Colin Bernau) said:-

>AFAIK,
> you still need to use the modem cpx with hsmodem and Oasis 1.35.
>however, speeds should be set in the cpx such that 150 is equivalent to 115200,
>138 equivalent to 38400, etc. A mate of mine certainly had it running on his
>Falcon well, as do many contributors to this group.
>__
>
> ---
> __ __ __ ___ ___ ___ _ _ __ _ _ Tablature is the
> / _)/ \( ) (,)(_)(,) (\( ) ( )( )( ) refuge of the
> ((_(()))(__) ,\ ) _)) \ ) (/__\ )()(musical
> __)__/(____) (___/(___)(_)_)(_)_)(_)(_)__/ illiterate
> G U I T A R I S T colbee@tyndale.apana.org.au
> ---
>
>
>
>

--

Cliff Cook

ccook@icis.on.ca

3864. Re: FX card

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4ov2gh$41@atle.abc.se>
Source record: 143958

Robert,

r> >I have two 1MB SIMMS installed in my FX Card, and I have just found
r> >two 256KB SIMMS, can I install them on the card as well?
r>
r> No, your FX only can handle 1Mb or 4Mb Simms.
r> Ask BlowUp for the PS/2 Adaptor, so you have a chance for PS2-Simms.
r>
r> Read your Manual ;-)

Well... I _did_ read that it supports 1MB and 4MB SIMMS, but hey... it
doesn't cost anything to ask. Things might change, right?

c a r l l o f g r e n - r e d f i s h p r o d u c t i o n s

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3865. WTB: (AU+) Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: qbams@brisnet.org.au
Message-ID: <31B3274C.24E1@brisnet.org.au>
Source record: 144105

Looking for a falcon, PAL motherboard, 220/240VAC PSU.

3866. Re: oasis 2? woe.

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: qbams@brisnet.org.au
Message-ID: <31B32945.17D@brisnet.org.au>
Source record: 144106

Phil Hough wrote:
>
> In article <832270926_OASIS_@ping.be>
> Martin.Byttebier@ping.be (Martin Byttebier) said:-
>
> > The same problems overhere. Whatever I try (FTP, telnet, etc.)
> >nothing happens.
> >The Ice log file says "bad ppp packet". Anyone an idea about that?
> >Any help is very wellcome.
> >Martin
>
> I get bad PPP packet messages about every other log on, about 3 of
> them before I get disconnected... very strange, and probably going to
> be quite expensive (min call charge in uk !).
>
> Any ideas whats causing these bad ppp packets ??? if it logs on fine,
> it seems to work without an error, if I get a bad logon (about every
> other one) nothing gets done, it just falshes up a few bad ppp packet
> errors and hangs up the modem !
>

Hmm. Sounds like you've got call-waiting :)

Either that, or some other kind of line-noise problem.

D

3867. Re: I completed Legend of Sword yesterday!

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: cpb4@ukc.ac.uk
Message-ID: <556@cypress.ukc.ac.uk>
Source record: 144107

In article <4oq7sc$9c@bagan.srce.hr>,
Damir Kaknjo <dk33806@pinus.cc.etf.hr> wrote:
> Yes!
> If anyone have good textual adventures for Atari that can run on mono,
> write to me, and we'll trade them.
> Legend of Sword is textual adventure from Silicon Soft, 1988. Please if
> someone knows about similar game, or any other adventure grom Silicon
> Soft, or maybe knows someone from Silicon SOft, mail me.
> Karl Buckingham wrote this game. I think he is genius.

Anyone who likes text adventures would be advised to visit the
newsgroup rec.games.int-fiction which deals with playing IF or
Interactive Fiction (i.e. adventure games) The FTP site for this
group is ftp.gmd.de, in the /if-archive/ directory. Also, the
newsgroup rec.arts.int-fiction may be of interest; it is concerned
with creating IF.

I suggest you get a few Z-code IF game files (ending in .z3 .z5 or
.z8) from /if-archive/games/infocom/ and the interpreter program to
run them from /if-archive/infocom/interpreters/zip/atarizip.zoo, both
on ftp.gmd.de.

Some equally good games written with another development system have
a .gam extension, and are in the /if-archive/games/tads/ directory.
(Many of these games are packaged in a .zip file.) Their associated
interpreter is /if-archive/programming/tads/atari.tads2exe.arc.

End of advert. Thanks for reading.

--Charles

3868. Re: tar.gz?????????

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4ouha4$1of@m1.cs.man.ac.uk>
Source record: 144108

In article <4oo8kc$63t@interport.net>, jmax@interport.net (John Maxwell Hobbs) writes:
>
>
>What do I do with a tar.gz file. How do I untar and ungnuzip it?

If you have tar and gunzip then its

gunzip filename.tar.gz
tar -xf filename.tar

Both programs are available for the Atari (check the MiNT directories
if you cannot find them - unix ports...)

Anthony
--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

3869. Re: XaAES - how to get colour?

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4ouidq$24v@m1.cs.man.ac.uk>
Source record: 144109

In article <wongck.308.000ACFDE@ti.com>, wongck@ti.com (William Wong) writes:
>
>Over the weekend I was fiddling with XaAES (beta 5) on my Falcon.
>Unfortunately I can only get it to run in monochrome. I tried both the mono &
>colour version, but still ST high rez monochrome output only.
>
>When I try to bootup in VGA, 16 colour (640x400) the screen goes black with
>lots of white streaks going diagonally across -- looks like it is out of sync.
>My Falcon is from US, and XaAES is from UK, so I guess that the sync does
>matters here. Anyone have any ideas how to get it to do the correct sync ?

Are you booting with NVDI? If so remove it, as this is probably the cause
of the problem. If not, then try giving it the video mode number on the
command line (or was it XaAES.CNF?). I haven't done this (it works ok for
me) so I dont know the exact details...

The sync only effects TV's - not VGA monitors.... oh, hang on - 640x400 -
thats a TV rez (ie not VGA), isn't it? Hmm... are you using the video mode
parameter already? if so, try removing it (so that XaAES doesn't try to
change video mode, and just leaves it in your boot-up res...)

Anthony
--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

3870. FS (UK): 1040STF, 4MB RAM, only £105

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.833806427@gen-off-3>
Source record: 144110

Or £100 if you can collect from Reading.

Email me, or phone 01235 465028 (days), 0118 935 1783 (eves).

--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

3871. Re: MiNTNet prob., Question!

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: Matthias Helge Hennig <Matthias.H.Hennig@rz.ruhr-uni-bochum.de>
Message-ID: <31B2EF21.41C6@rz.ruhr-uni-bochum.de>
Source record: 144111
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Mario Becroft wrote:
>
> I use MiNT with MiNTNet to operate a small LAN (two machines) and also to
> connect to the internet via SLIP (and hopefully PPP when I can get it working).
>

Hi!

I have simular plans (I think I will use Linux cause it is faster...).
I want to connect my Falcon to several PCs. The PCs are, of course,
equipped with Ethernet Cards. Is there any way to use a standart
Ethernet card on the Falcon and are there any drivers for MinT or Linux?

Matthias

3872. Re: XaAES - how to get colour?

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: Matthias Helge Hennig <Matthias.H.Hennig@rz.ruhr-uni-bochum.de>
Message-ID: <31B2F1BC.167E@rz.ruhr-uni-bochum.de>
Source record: 144112

Anthony Jacques wrote:
>
> In article <wongck.308.000ACFDE@ti.com>, wongck@ti.com (William Wong) writes:
> >
> >Over the weekend I was fiddling with XaAES (beta 5) on my Falcon.
> >Unfortunately I can only get it to run in monochrome. I tried both the mono &
> >colour version, but still ST high rez monochrome output only.
> >
> >When I try to bootup in VGA, 16 colour (640x400) the screen goes black with
> >lots of white streaks going diagonally across -- looks like it is out of sync.
> >My Falcon is from US, and XaAES is from UK, so I guess that the sync does
> >matters here. Anyone have any ideas how to get it to do the correct sync ?
>
> Are you booting with NVDI? If so remove it, as this is probably the cause
> of the problem. If not, then try giving it the video mode number on the
> command line (or was it XaAES.CNF?). I haven't done this (it works ok for
> me) so I dont know the exact details...
>
> The sync only effects TV's - not VGA monitors.... oh, hang on - 640x400 -
> thats a TV rez (ie not VGA), isn't it? Hmm... are you using the video mode
> parameter already? if so, try removing it (so that XaAES doesn't try to
> change video mode, and just leaves it in your boot-up res...)

I used XAES on VGA and had no problems. XAES takes the screen res from the desktop.inf file. If
NVDI works fine without XAES, it is XAES that decides to switch to VGA... Just use newdesk.inf to
set up the screen resolution - or get N.AES, it works fine with all video modes because it ueses a
clean method to switch the modes.

Matthias

3873. Re: Atari World

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: Neil Jones-Rodway <neil@pool.informatik.rwth-aachen.de>
Message-ID: <Pine.HPP.3.93.960603152854.14266A-100000@skyresh.informatik.rwth-aachen.de>
Source record: 144113

Rory Street (RStreet@mettav.demon.co.uk) wrote:
: I dont suppose anyone could tell me what happend to that Atari magazine
: Atari World by any chance I can`t find it anymore.....

Atari World's publishers, Specialist Magazines Ltd, went into liquidation late March, along with the parent company, Compo UK. The last issue published was issue 11 - the one with the artcle on OS'. At the time there were rumours of possible buy-outs, but that now seems unlikely :(

Neil.

Neil Jones-Rodway RWTH-Aachen
E-Mail: nj1@ukc.ac.uk
Web Pages: http://www-users.informatik.rwth-aachen.de/~neil/

3874. Re: Wanted Email addresses

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4oujpe$64j@kaon.kuai.se>
Source record: 144114

don (dons@qnet.com) wrote:
: I am looking for addresses for the following Atari Dist.

: STeves Software

STeve's Software Sales
5 West Street
Woodland, CA. 95695
USA

: Branch Always Software

Branch Always Software
14150 N.E. 20th Street, Suite 302
Bellevue, WA 98007
USA

Phone: +1-206-236/0540

: Oregan Research

Oregon Research
16200 S.W. Pacific Hwy.
Suite 162
Tigard, Oregon 97224
USA

Phone: +1-503-620/4919 FAX: +1-503-624/2940

: ICD

ICD Incorporated
1220 Rock Street
Rockford, IL. 61101
USA

Phone: +1-815-968-2228

: If you know any addresses for any of the above companies please let me
: know.note:all above companies deal with Atari computers
: 8bit,ST,TT, and Falcon.

I only got a few of them, but it's always something...

@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

3875. FS [UK]: Atari STFM

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: Dave Swegen <dts2@aber.ac.uk>
Message-ID: <4ouohc$a5l@osfa.aber.ac.uk>
Source record: 144115
Cross-posted to: comp.sys.atari.st,uk.forsale.computer

I have an Atari STFM w. 1meg memory for sale. Looking for 50 quid or so.

Dave

--

------------------>INSERT YE OLDE STANDARDE DISCLAYMER HERE<--------------------
David Swegen | This space for hire | Happy happy joy joy
<dts2@aber.ac.uk> | | - Ren & Stimpy

3876. Re: Warp 9 (is it worth it?)

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: John Clark <JonClark@consltec.demon.co.uk>
Message-ID: <UhHAuEAdLwsxEw8S@consltec.demon.co.uk>
Source record: 144116

In article <4or5eq$b2e@Einstein.ebicom.net>, Brian Roland
<bjr@EbiCom.net> writes
>Gustavo Comezana (comezana@math.psu.edu) wrote:
>: Hi!
>: I have just moved up from a Mega 4 with ICD AdSpeed to a Mega 4
>: STE. In spite of running at the same clock rate as my old machine,
>: screen redraws seem a little on the sluggish side. I was wondering if
>: Warp 9 would produce any measurable improvement. Opinions on this will
>: be welcome.
>
>
>: Gustavo
>
>I'd say, yes...it is worth it.
>If you haven't already invested in Speedo GDOS, I'd highly recommend
>considering NVDI. NVDI speeds screen redraws, and also adds a great
>GDOS module to your system. NVDI GDOS supports speedo, postscript,
>truetype, and standard GEMDOS fonts.
>
>NVDI, and WARP 9 are pretty close in terms of exceling screen output...
>and both are pretty much equally compatible with available software.
>NVDI however, is still supported and updated frequently, and includes
>a great GDOS replacement. WARP 9 is no longer developed as far as I know,
>but it offers a really cool screen saver, and some neat functions like
>desktop pictures...
>
>If you already have a good GDOS such as speedo...warp 9 might be
>the better buy for you in the short run. If you think you may decide
>to get MAGIC (the latest in ST/STe/TT/Falcon multi tasking OS), or you
>don't already have a good GDOS, then go for NVDI.
>
>Brian
>
>
>
>
>
>
>
>
I invested in Warp 9 over 5 years ago. Never regretted it. It runs well
with Calligrapher, my WP. However, if you use or aim to use MagiX 2 (or
higher) it will give problems. Some of Warp 9's features clash and are
impbilisd. I als lost the paste function in Calligrapher. It may be
worth considering NVDI4 as well.

John
--
John Clark

3877. Re: SCSI Upgrade for Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31b312f22e9777a1@sn.no>
Source record: 144117

Frank Szymanski (Frank_Szymanski@do2.maus.ruhr.de) wrote:

>RM> First, I don't think there is a replacement for the internal
>RM>Atari
>RM>SCSI host adaptor for the MEGA STE.
>
>That is wrong, a long time ago when I was a proud owner of a MSTE I replaced the internal hostadaptor with one which allows up to 8 scsi devices. Unfortunately I don't know if it is still produced, but I can give the address of the original
>manufacturer (sorry no e-mail)
[...]

How about fixing the line length of your mailer/editor to around 70 or 75
characters per line? (instead of 242 like you've used!!!).

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: http://www.sn.no/~hallvart/

3878. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4ov250$kgk@preeda.internex.net.au>
Source record: 144118

```
: platform - and as a former Netscape tech support engineer, I can guarantee
: there's no such thing as an idiot-proof Netscape installation on ANY
: platform.

Netscape still crashes....not as often as CAB can....but it still isnt
idiot proof either.

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

3879. bjc4100 printer driver?

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: marthunt@deepcove.com
Message-ID: <4ov58t$pbl@Kaos.deepcove.com>
Source record: 144119

Does anyone know where I can find a driver to run a Canon bjc4100 printer
from Pagestream on an ST?
Thanks
Martin
martin.hunt@deepcove.bc.ca

3880. Gemulator For Laptops now shipping!

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: brasoft@coho.halcyon.com
Message-ID: <4ov5e9$924@news1.halcyon.com>
Source record: 144120

It's here. The long awaited notebook and laptop compatible version of Gemulator is now shipping and available from Branch Always Software, Toad Computers, ATY Computer, and other Atari dealers. The complete ready to go emulator costs as little as $119.95 U.S.

Gemulator For Laptops turns any Windows notebook or laptop computer into a portable Atari STE with full support for the mouse, modem, printer, CD-ROM, and unlimited access to the hard disk. No separate Atari disk partitions need to be created, and no hardware is involved.

As with other versions of Gemulator, speed is excellent. Gemulator For Laptops runs at close to Atari TT speeds when used on common notebook computers such as the Toshiba 105CS.

For the complete Gemulator For Laptops press release, browse http://www.halcyon.com/brasoft/gemlap.txt or see our web page at http://www.halcyon.com/brasoft for information on all three versions of Gemulator.

- Darek

--
==========
Darek Mihocka the PC Xformer and Gemulator guy, email:brasoft@halcyon.com
c/o Branch Always Software, 14150 N.E. 20th St. #302, Bellevue, WA 98007
phone:206-236-0540 fax:206-236-0257 WWW:http://www.halcyon.com/brasoft/

3881. Anyone else with new antmail problem?

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: lpayne@cix.compulink.co.uk
Message-ID: <DsFG83.6ww@cix.compulink.co.uk>
Source record: 144121

Today's new version of Antmail freezes while receiving mail. The byte counter stops, and a re-boot is the only way out. Anyone else getting this?

Mail gets sent OK.

Another annoying bug: when browsing the out-mail queue, attempting to view a message causes the external editor to create a new file instead. This file is in the out-mail folder, and has a one-character name. This one character is the first character of the name of the file that *shoulsd* have been opened.

This was in the previous version as well.

(Falcon TOS 4.04 14 Megs)

3882. New CAB still doesn't do forms

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: lpayne@cix.compulink.co.uk
Message-ID: <DsFG85.6xq@cix.compulink.co.uk>
Source record: 144122

Still the old problem, for me anyway.
Anyone had better luck?

3883. Games?

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: rick.hayward@zetnet.co.uk
Message-ID: <4ovb94$a3f@roch.zetnet.co.uk>
Source record: 144123

Most of the shops round and about have stopped stocking ST games, so
does anyone have or know where I can get hold of these titles?

Obsession: pinball game, one of the last new games titles.
Zero 5: Space shoot-em-up, another quite recent game.
Mega-lo-Mania: An old god game, I think the company folded not long
after its release.
Magic Pockets: Old plattform game.
Lemmings 2: Don't think this needs much explanation.

Thanks a lot

Tom Hayward

3884. Mega Ste floppy drive

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: carl@atari.demon.co.uk
Message-ID: <833911984_OASIS_@atari.demon.co.uk>
Source record: 144124

I have recently bought a Mega Ste with 4 meg memory, 47meg HD and TOS 2.05. I understood from an article in issue 38 of ST Format that the Mega Ste was sold with a High Density floppy as standard (as well as TOS 2.06). The manual does not mention High Density capacity, but when I go to the 'File' menu and choose the format option, I am presented with 'single-side', 'double-side' and 'high-density' options. On placing a high density floppy in the drive and requesting a double sided, high density format, I get the drive busy light, then after several minutes, an error box stating that the disk in Drive A is unreadable or damaged and the option of retrying.

When formatting a double density disk, the drive completes the task and informs me that there are 720,016 bytes availible. This would indicate that the drive is ineed not capable of using high density disks. Is there any way of testing the drive other than attempt to format a high density disk? I have lost the sellers phone no. to ask if the drive has been changed from an original high density drive (?).

If the drive is double density only, is it possible to make a straight replacement with a high density drive, without any further modifications to the system?

Please email me or post in this group with any information/suggestions, (email carl@atari.demon.co.uk)

Thank you for reading this and in advance of any help.

Carl.

--

---

carl@atari.demon.co.uk

3885. CAB w/ MintNet

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4ov5m0$peu@ccshst05.uoguelph.ca>
Source record: 144125

Well, I finally got around to seeing if I could run AES 4.1 and do anything online at the same time. Good news, it works, almost. I can telnet into the university, and DuFTP works very well. However, CAB can't find non-local pages. I get an error #34, a file not found, and then a blank page. Is anyone else using AES 4.1, CAB, the CAB-for-MintNet overlay, and PPP? How did you get it to work? Note that I'm trying to do all this on my Crazy Dots 2 card so I can get glorious colour, but I'm not using NVDI (something which should change in a few days).

THeo

3886. Re: Rom Logicware E-Mail Address

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GFDPFGBIUP@data.rhein-main.de>
Source record: 144126

In <833739666.MC9931@mclink.it> Lodovico Zanier wrote:

>I am looking for the e-mail address of the German Software house
>R.O.M. Logikware (makers of Papyrus Gold).

Ulli Ramps@B2.maus.de (R.O.M Logicware)

regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

3887. PPP for STiK

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: roy@gorring.demon.co.uk
Message-ID: <833917854_OASIS_@gorring.demon.co.uk>
Source record: 144127

Come on Guys, get a PPP connection written for STiK please, so I can use a
better ISP :-)

Yours Roy

--

\ Have a W.A.G. join Wessex Atari Group /
\ An Atari User Group for Southern England /
\ Join our discussion area on 42BBS 01256-895106 /
\ or contact me - roy@gorring.demon.co.uk - yes with 2 'r's /
\---/
\ A good time to keep your mouth shut - is when you are in deep water /

3888. re: help with stik

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960603154004.14132B-100000@epicycle.lm.com>
Source record: 144128

Anybody know if this works for Proxy servers and such also? They don't
have one here at Telerama, in fact would like to know about that whole
line of servers in the CAB!

On Sat, 1 Jun 1996, Rich Tietjens wrote:

> lamparty@telerama.lm.com barked in U.COMP.SYS.ATARI.ST on 01 Jun 96:
>
> l> Did your Internet Service Provider give the IP address of their
> l> NAMESERVER? The line in your default.cfg file should look something
> l> like this. NAMESERVER = 192.231.221.9 Only that one is the one here
> l> at telerama!
>
> Little known Internet trivia: With very few exceptions, you can use _any_
> name server on the Internet, so if your ISP's nameserver should happen to
> go down (it does happen, people!), having an alternate (or, as I do, nine
> alternates) means you should seldom, if ever, get an "unable to resolve
> host address" error for a valid URL.
>
> I have addresses for nameservers at my local ISP, 3 other local ones, 2 at
> netcom, 2 at Internet MCI, and 2 at Portal.
>
>
> --
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3889. re: help with stik

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960603154526.14132C-100000@epicycle.lm.com>
Source record: 144129

Rich, could you either post the IP's for netcom,Portal and MCI, or send
them to me e-mail with a short description of how to enter tham in the
default.cfg file or an example!

On Sat, 1 Jun 1996, Rich Tietjens wrote:

> lamparty@telerama.lm.com barked in U.COMP.SYS.ATARI.ST on 01 Jun 96:
>
> l> Did your Internet Service Provider give the IP address of their
> l> NAMESERVER? The line in your default.cfg file should look something
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> alternates) means you should seldom, if ever, get an "unable to resolve
> host address" error for a valid URL.
>
> I have addresses for nameservers at my local ISP, 3 other local ones, 2 at
> netcom, 2 at Internet MCI, and 2 at Portal.
>
>
> --
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3890. Release of OASIS 2.05 and ICE 1.02

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <77415757_000001_OASIS_NEWS@yeadontt.demon.co.uk>
Source record: 144130
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

Hi Guys,

I have uploaded the following files to the Demon and Cnam FTP sites (ftp.demon.co.uk and ftp.cnam.fr respectively)

OASIS205.TOS

UPDT_205.TOS

The first file is a complete package of OASIS 2.05, the second file contains only the files that have changed between versions 2.00,2.01 and 2.05.

Here is a summary of the changes from ICE 1.01 and OASIS 2.01

ICE 1.02

- IGNORE allowed in logon script to allow sending of multiple lines.
- IGNORE/n now supported (sends back a CR).
- ICE online clock disabled it the user runs on an (M)STe/ST-Book.
- IGNORE features expanded.
- Delay system implemented.
- Documentation updated.

OASIS 2.05

- Problem with unregistered article headers fixed.
- Edit SIG problem fixed.
- When examining articles ready to post in the Internet window, after the article is exited (using ESC) the initial window's contents are not redrawn - fixed.
- When logging onto Demon with an existant HEAD.OUT file you no longer get an error, the program now appends the data.
- Local Post bug with exit back to desktop may have been cured.
- GEMDOS seek error trapping added when posting a mail mime document in the external editor.
- Inmail/Outmail flagging bug fixed.
- In the Outbound window the IP name is now shown in the same case as it appears in the ICE.NET file.
- Redraw recoding completed.
- Postbox only saves when read state of an item changed.
- Table added into the OA_CODER.
- Documentation updated.
- New outgoing mail/news no longer overwrites existant mail/news items.
- More updates to the redraw code.
- Auto-add of user name to yellow page routines recoded.

- Yellow pages problems cured.
- Scrolling selection of user name bugs fixed.
- Errors in detection of 'from name' whilst processing email fixed.
- Added support of MIME Partial items.
- Re-written Yellow Pages Auto Add to put new addresses into window for selection.

TTFN

--

==========

The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/ _/_/
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========== Phil Yeadon ====== phil@yeadontt.demon.co.uk ==========

3891. Re: WWW 131 RELEASED!!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: kfoley@cameo.co.uk
Message-ID: <31b32b15.0@poppy.anglianet.co.uk>
Source record: 144131
Cross-posted to: demon.ip.support.atari,comp.sys.atari.st,comp.sys.atari.st.tech

Nick@flinny.demon.co.uk (Nicholas Flintham) wrote:

>The main changes in this release are

How is the PPP version coming on Flinny?? (From a user who's ISP
doesn't get on very well with NOS's PPP :((((

ATB,
Karl.

Computer Network Services, Suite 214, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

3892. Re: NEODESK patch 003 --> 004

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <833920864_OASIS_@tripnet.se>
Source record: 144132

In article <833827902_OASIS_@alpes-net.fr>
marillat@alpes-net.fr (Christian Marillat) said:-

>anybody can tell me where I find the patch archive for Neodesk 003 --> 004
>I've only found the patch for 004 --> 005 at ftp.toad.net
>Archie say's nothing :-(

If you have www access try:

http://www.mtholyoke.edu/~dwilga/gribnif.html

There you can get updates and demos of several Gribnif products:
Geneva, Neodesk, Stalker etc.

--

Kenneth Medin kennethm@tripnet.se

3893. Re: New CAB still doesn't do forms

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4ovlpn$bam@madeline.INS.CWRU.Edu>
Source record: 144133

In a previous article, lpayne@cix.compulink.co.uk ("Laurence Payne") says:

>Still the old problem, for me anyway.
>Anyone had better luck?
Nope!!
There is a location
www2.switchboard.com
that gives phone nos. anywhere in the states for people or for businesses.
It works on my u-no-what under W*****s and under lynx on my VAX,
but not under CAB.
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

3894. Re: New CAB still doesn't do forms

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <833923618_OASIS_@flinny.demon.co.uk>
Source record: 144134

In article <DsFG85.6xq@cix.compulink.co.uk>
lpayne@cix.compulink.co.uk ("Laurence Payne") said:-

>Still the old problem, for me anyway.
>Anyone had better luck?

Are you using stik or mintnet?
Its the cab.ovl which does the forms properly now.. at least the stik
one does for me.

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

3895. Re: PPP for STiK

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <833924938_OASIS_@flinny.demon.co.uk>
Source record: 144135

In article <833917854_OASIS_@gorring.demon.co.uk>
roy@gorring.demon.co.uk (Roy Goring) said:-

>Come on Guys, get a PPP connection written for STiK please, so I can use a
>better ISP :-)

Blah you just want it so you can have free phonecalls :)))

Nick

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

3896. Re: PPP for STiK

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: roy@gorring.demon.co.uk
Message-ID: <833930954_OASIS_@gorring.demon.co.uk>
Source record: 144136

In article <833924938_OASIS_@flinny.demon.co.uk>
Nick@flinny.demon.co.uk (Nicholas Flintham) said:-

> In article <833917854_OASIS_@gorring.demon.co.uk>
> roy@gorring.demon.co.uk (Roy Goring) said:-
>
>>Come on Guys, get a PPP connection written for STiK please, so I can use a
>>better ISP :-)
>
>Blah you just want it so you can have free phonecalls :)))
>

So! Is there anything wrong with that?

Yours Roy

--

\ Have a W.A.G. join Wessex Atari Group /
\ An Atari User Group for Southern England /
\ Join our discussion area on 42BBS 01256-895106 /
\ or contact me - roy@gorring.demon.co.uk - yes with 2 'r's /
\--/
\ A good time to keep your mouth shut - is when you are in deep water /

3897. printmaster plus

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: collins@upanet.uleth.ca
Message-ID: <4ovo85$enc@holly.cc.uleth.ca>
Source record: 144137

I would like this program anybody have it?

Libby & Patric Collins-April e-mail: collins@upanet.uleth.ca

**********May Your Heart be Unbending In The Path Of*********
COURAGE and JUSTICE

Z soldiers

3898. Re: PPP for STiK

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: Billy D'Augustine <azog@worldnet.att.net>
Message-ID: <31B37351.6B8B@worldnet.att.net>
Source record: 144138

In article <833917854_OASIS_@gorring.demon.co.uk>
roy@gorring.demon.co.uk (Roy Goring) said:-

>Come on Guys, get a PPP connection written for STiK please, so I can use a
>better ISP :-)

Actually, I would like to amend a request for PPP - that it CHAP.

3899. WWW 131 makes problems even worse!

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: jmax@interport.net
Message-ID: <4ovs3v$pbe@interport.net>
Source record: 144139

If you're having problems with CAB 1.30 not loading any data from any or all hosts - that is resolving hosts, but not loading any data - 1.31 is even worse.

I do appreciate all the effort that's gone in to creating the package, but every new release becomes more and more non-functional to those of us who are having problems. I started with one of the earliest versions of the package, back when CAB was called HTML.APP, and it great!!!! Now, the only thing in the new package that seems to work is finger.

I have a feeling that many of the "bug fixes" are really compensations for shortcomings in the various author's ISPs. If a lot of the testing is being done on demon, that's a real problem. Demon is a very quirky system that does not strictly conform to standards.

John Maxwell Hobbs
jmax@interport.net

3900. Re: Help with STIK

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: pedtober@PROBLEM_WITH_INEWS_GATEWAY_FILE
Message-ID: <DsFAos.7M5@news.gu.se>
Source record: 144140

David Henderson (dhend@zetnet.co.uk) wrote:
> In article <Ds7vB4.2A6@news.gu.se>
> pedtober@PROBLEM_WITH_INEWS_GATEWAY_FILE (Tomas Berndtsson) said:-

> >I have another problem with STiK.
> >It connects just fine and I get an IP address. I then try to connect
> >using Telnet and it says Connected but nothing else happens. The same
> >thing happens in CAB, it finds the host but then it hangs on
> >"Recieve 0 bytes". The Read Data diod on my modem flashes sometimes
> >but nothing is read to CAB.

> Well try IRC, if that doesn't work, try playing with the TCP parameters in
> default.cfg. Make all the values bigger or something. :)

Thanks to all for all ideas.
I tried IRC first, but it didn't work. Then I changed some values in
default.cfg, I can't remember right now what they were called. MTU or
something like that! Anyway, I changed it from 1006 to 3006 and when I
tried then, it worked!! At least Telnet and CAB worked, I never tried IRC.

Yippie, I thought!

But then I rebooted, and used NVDI, and it didn't work then, it was the
same result as when I started. So I thought that NVDI screwed things up,
and rebooted again without NVDI, like I did at first. But it didn't work
this time. Hmm... I tried to change the other values in default.cfg but I
never got it to work again. :(

I know that it's the right IP address I get, and I know I have the right
nameserver address. I use PPP on a Macintosh to the same provider and that
works fine.
I don't know if they use CSLIP, but I write only SLIP when I connect to it.
It does say "Header compression on" or something like that when I call with
a regular terminal program, like Connect. Could this be the problem?

But it's really strange since it worked once.

Oh, well, I'll try it some more, and until then I guess I'll have to use
the (Yuck)Mac(Yuck).

Thanks again everyone...

Tomas

--
NoBrain of NoCrew
pedtober@ped.gu.se
http://bettan.ped.gu.se/tomas

3901. Re: ST ROM image

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn4q6ou9.58.asmolar@smol.fast.net>
Source record: 144141

>P.S. Looking at the innards of my new ST I can see that it's previous
>owner did some extensive modifications to the computers memory. All chips
>have another chip piggybacked and soldered to them and these new memory
>chips are connected to each other at two pins. Looks like a lot of work!
>can anybody tell me how much memory the computer now has?

Probably 1 meg. I have an ST with a similar upgrade. I belive you need
to add a memory board of some sort to go higher (up to 4 megs)

--

Tony Smolar

---

asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

3902. looking for software

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: "A.R." <comp1@comp1.demon.co.uk>
Message-ID: <833830662snz@comp1.demon.co.uk>
Source record: 144142

```
hi
i'm looking for a vt100 emulator or comms package
(vt100 emulator prefered)
to run on a 520stfm with 1/2 meg ram
if anyone can email me either i'd be eternally grateful
and if theres anyone in manchester who has a monitor for the atari
i'd be interested in buying it, mono or colour
cheers
--
A.R.
```

3903. Rom Logicware E-Mail Address

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199606032232.a31730@b.maus.de>
Source record: 144143

In Msg A31336@B, Lodovico Zanier (MC9931@mclink.it) wrote:

>I am looking for the e-mail address of the German Software house R.O.M.
>Logikware (makers of Papyrus Gold).

chris@buran.fb10.tu-berlin.de (Christian Nieber -- the programmer)

Ulli_Ramps@b2.maus.de (Ulli Ramps -- co-developer, this address is
not for commercial use!)

rom@pol.de (the brand-new address as stated by Ulli Ramps
in MausNet's newsgroup Atari.Text -- but I
don't know who will answer you there)

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

3904. Re: Differences between ST's and Megas (was:Mega ST fan, noisy HD's, etc.)

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: mccallum@inwave.com
Message-ID: <mccallum-0306962116340001@port29.inwave.com>
Source record: 144144

In article <4oj9d0$3ml@dodgson.math.psu.edu>, comezana@math.psu.edu (Gustavo Comezana) wrote:

> Come to think about it, why the need for a fan on the Mega? Apart from
> the extra memory, is there a difference between its electronics and those
> on the ST, which does not have a fan?

I think it might have been intended to cool an internal hard-drive or whatever you put in all that air-space in the Mega. I snipped mine years ago because of the clone-like whirring, doesn't seem to have affected anything at all... (touching wood).

> Gustavo

Andy

3905. Re: Papyrus 4 update

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk>
Message-ID: <31B2B479.632C@sunderland.ac.uk>
Source record: 144145

I recently mailed Hisoft and got this reply on the 21st of May:

> We are currently working on translating the German version.
> There is no set release date, but it is at least 3 or 4 weeks
> away. The price has not been determined, but will probably be
> around the 100 UKP price mark.

BTW have you found this bug in the German demo of Papyrus 4? -
switch off the horizontal ruler, exit the program (thereby saving
this setting), restart the program, switch on the horizontal ruler,
CRASHH!! This happens all the time on my version.

Michael

3906. TurboBlanker & monitor damage

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: jklimch@larry.cc.emory.edu
Message-ID: <4p06kk$pia@larry.cc.emory.edu>
Source record: 144146

I just downloaded the Falcon screen saver & accelerator from Hensa. The first paragraph of the readme text is made up of warnings about how the program could destroy your monitor if it needs the synch rate. scarey stuff... Later on the docs say that the program turns on the energy saving mode of the monitor. I have an energy star compliant Sony 15sf monitor (bought at a closeout without a box or manual). Is anybody using turboblanker on such a monitor or knows whether the program is ok to run with it. Just thought I'd check before exposing my monitor to damage.

Thanks in advance,

Klimchak

3907. Re: DeskTopper...

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <hZLMr8S.greg_evans@delphi.com>
Source record: 144147

I think there is some confusion going on here -- maybe on my part.
The Power Up kit is a CPU accelarator but someone in thsi thread
made it sound (to me) as if they thought it was a power on switch
you could put in the front of your Desktopper.

I also have the Desktopper and have moved my floppy to the front.
I did have to rip out the old floppy cable and manualy put in a
new one. I made the pin connections with hand pressure as I could
find nothing else with which to compress it, although I bought
something at Radio Shack.

I have yet to see a power supply in the US small enough to fit
in the Desktopper, although some have come very close. They
would also have to line up with the cutouts on the back.

Greg

3908. Re: Release of OASIS 2.05 and ICE 1.02

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <31147199_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 144148

I see you've been pinching bits out of my buglist again <g>.

--

---

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn

---

3909. Re: CAB problems

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: gkelly@sat.net
Message-ID: <833900900_OASIS_@sat.net>
Source record: 144149

In article <ZXENLqL.egorf@delphi.com>
egorf@delphi.com said:-

>I'm having the same problems as Mike Freeman. I tried the earlier versions,
>and now am trying the lateste version 1.13 but I'm still getting nowhere.
>I've set everything up as written. I have a slip account that Stik connects to
>and says connected. When I try to go to a site though, cab says resolving
>but nothing ever comes up. I've had all kinds of suggestions but nothing has
>helped. I have the correct dns # and I've tried grabbing the from (#) and the
>to (#) but nothing helps. I'm frustrated. By the way I'm using a TT with 4megs
>and a 120meg harddrive. I think Stik is the problem because my tech support guy
>said that I wasn't fully connected. Anyone with an idea, please feel free to

Try increasing the buffer size (should be one of the first things in
default.cfg. I had a similar problem for some time, and, on a whim, I
increased the buffer size in the default config, and now everything is cool.
I upped mine from 60000 to 128000 (Wanted to be sure to have enough, and RAM
is not a problem on my 14 Meg Falcon. :) I believe that this will work for
you. At least it did for me! :) -glen-

--

```
|-|-------------------------------------------------------------------|-|
|o| ||| From the Atari Falcon030 14/130 of Glen Kelly. ||| |o|
|o| / | \ email - gkelly@sat.net / | \ |o|
|o| ircnick - GeeCK |o|
|o| STiK, CAB, AtarIRC, FBM, Semper, LMS, Jetmail, & JMU Beta Tester |o|
|-|-------------------------------------------------------------------|-|
```

3910. Re: net abuse complaint

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <549667832.19821.05.starship@3rdplanet.com>
Source record: 144150

Michael.Hill@den.mmc.com barked in U.COMP.SYS.ATARI.ST on 02 Jun 96:

MH> Ya know, I appreciate your efforts, and hopefully they might even get
MH> some action, but... Really, folks, haven't you heard of a kill file
MH> yet? If everybody who hates to read The Clap's drivel would just kill-
MH> file him, you wouldn't even see his posts, let alone respond to them,
MH> and there wouldn't be all this bandwidth wasted debating with him in a
MH> futile flame war.
MH> I smile every time my newsreader tells me it's killed more posts from
MH> The Clap...

Oh, I've gone much further than a kill file - between PURGE (which is now working perfectly) and ANTISPAM (under development), I never have to see another SinClap post. But since NOS doesn't allow me to pick and choose news articles, I'd rather not have system time burned downloading articles just to delete them at my end. Thus, I asked SinClap's postmaster to "encourage" him to learn a little netiquette.

And if he doesn't, the Archie bot is also under development. Almost any server will crash if the entire content of ftp.umich.edu shows up in a single mail bundle addressed to SinClap...

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/79@atarinet.ftn 311 .99 318

Gated by UUCP-ST news_out version 0.99.0 03 Jun 1996
At 51:205/311.0
--

3911. Re: FS: 1040 STE w/4 megs & more

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <549667833.19823.45.starship@3rdplanet.com>
Source record: 144151

> Author: Kelsey, Michael f Address: michaelk@pacifier.com
>
>
> Atari STE with 4 megs ram plus mouse, joystick & software $200
>
> Atari color monitor $35
>
> Atari mono monitor $35
>
> NOTE: MONITORS WILL ONLY BE SOLD AFTER STE IS SOLD
>
> Mouse Master $20
>
> Monitor switchbox for ste or st $20
>
>
>
> buyer pays all shipping charges
>
>
I'll trade you a Jaguar and Jaguar cd system plus my games for the STE.

You can email me at phulse@pacifier.com or just reply to this message.

--- JetMail 0.99beta21
* Origin: Realm of the Alternate Eternities [503-649-7915] (AtariNet
51:205/318)
SEEN-BY: 51:205/79@atarinet.ftn 311 .99 318

Gated by UUCP-ST news_out version 0.99.0 03 Jun 1996
At 51:205/311.0
--

3912. Re: mega ste ram upgrade question

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <549667831.19819.8.starship@3rdplanet.com>
Source record: 144152

prajoux@chnou.laas.fr barked in U.COMP.SYS.ATARI.ST on 02 Jun 96:

j>> Mega ste... It's got two meg and I want to upgrade it. Is four the
j>> highest it can go?
p>
p> : 4 megs on the motherboard, up to 8 more on an optional VME expansion
p> : card that I've never seen.
p>
p> Right, I've never seen such VME memory board either.
p> BTW, the VME address space of the MegaSTE is only 4 MB, not 8.

Without that darn VME card, I guess it doesn't matter. %^(

I'm still trying to find someone who has the pinout for a 72-pin SIMM. If I
get that and the VME bus pinout, maybe I can make my own card.

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/79@atarinet.ftn 311 .99 318

Gated by UUCP-ST news_out version 0.99.0 03 Jun 1996
At 51:205/311.0
--

3913. Re: WWW 131 RELEASED!!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <549667832.19822.25.starship@3rdplanet.com>
Source record: 144153

Hey Flinny, good job.

I was on the STIK www page last nite and saw the WWW131, but when I went to find out what exactly it was, the darn text hadn't been updated to explain that www131 was more than the addition of cab12b to the file.
Darn! I coulda' been the first on my block to get it...

So forms have been fixed? Does this mean everyone who visits the web with their atari can now use the virtual bank?

And does this mean we can use the other sites that ask for responses like contest entries??

--- JetMail 0.99beta21
* Origin: Realm of the Alternate Eternities [503-649-7915] (AtariNet 51:205/318)
SEEN-BY: 51:205/79@atarinet.ftn 311 .99 318

Gated by UUCP-ST news_out version 0.99.0 03 Jun 1996
At 51:205/311.0
--

3914. MiNTos Help wanted

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <833917602_OASIS_@zetnet.co.uk>
Source record: 144154

Hi all,
I've just recently installed a basic version of mintos on my machine - but
I don't actually have a clue how to use it.

I'd like to hook it up to the net if poss, using a dynamic IP.

If anyone can point me towards a "learning mint/unix" doc or give me some
e-mail assistance. Please get in touch.

ta for the time.

--

Yours etc.

David.
------------------------- One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/7.2@fidonet.org

3915. Re: Robinson's Requiem

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: Thor <thor@phoenix.earthlight.co.nz>
Message-ID: <Pine.LNX.3.91.960603091453.4348A-100000@phoenix.earthlight.co.nz>
Source record: 144196

On Fri, 31 May 1996, Brett Nair wrote:

> All-
>
> Anyone have cheats, tips for Robinson's Requiem? Know where they
> can be found? eh?
>
Try Mark Smith's homepage...can't remember the URL but a search for Atari
should throw it up pretty easily.

--
oOOOo, *~~ thor@earthlight.co.nz ~~* *Another Proud Atari User* __
| |) THOR: MYTH? I Never myth! _____) (~~*
|=o=|/ CoSysop Valhalla BBS ph: +64 3 455 8584 [_____ XX] ~~~*
|___| A Renegade BBS in Dunedin on a 486DX66 *Fido: 3:770/545)__(~~*
********** Homepage http://www.earthlight.co.nz/users/thor **********

3916. ST ROM image

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: kroberts@rand.nidlink.com
Message-ID: <784.4899T1198T2658@rand.nidlink.com>
Source record: 144197

I'm hoping one of you ST folks can help me out. I need a TOS rom image to run an ST emulator. I know this can be a touchy subject what with copyright issues and all but I do own a 520 ST (I bought it yesterday at a GoodWill store). The ST didn't come with a power supply or disk drive so there is no way I can possibly transfer the rom image myself. If someone could Email me a copy I would greatly appreciate it.

P.S. Looking at the innards of my new ST I can see that it's previous owner did some extensive modifications to the computers memory. All chips have another chip piggybacked and soldered to them and these new memory chips are connected to each other at two pins. Looks like a lot of work! can anybody tell me how much memory the computer now has?

Thanks,
Ken

3917. Converting 1st Word+ files

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: rockywi@ix.netcom.com
Message-ID: <4otb0h$msb@sjx-ixn6.ix.netcom.com>
Source record: 144198

If anyone has experience converting 1st Word, and/or 1st Word+ files to PC compatible format, I would sure appreciate some suggestions on how to do this.

I have a ton of First Word Plus files to convert to a Microsoft Works or Microsoft Word compatable format.

Please leave e-mail, or voice phone me (toll free) @ (800) 473-0055.

Thanks in advance for your help.

.............................Rocky Willson, aka Willie the Kid.

3918. XaAES - how to get colour?

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.308.000ACFDE@ti.com>
Source record: 144199

Over the weekend I was fiddling with XaAES (beta 5) on my Falcon.
Unfortunately I can only get it to run in monochrome. I tried both the mono &
colour version, but still ST high rez monochrome output only.

When I try to bootup in VGA, 16 colour (640x400) the screen goes black with
lots of white streaks going diagonally across -- looks like it is out of sync.
My Falcon is from US, and XaAES is from UK, so I guess that the sync does
matters here. Anyone have any ideas how to get it to do the correct sync ?

The screenshots from the WWW looks good, unfortunately I cannot view it on my
machine.

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Mag!X
ProbeHouse Software developer | ||| F030/4Mb/84M HDD/MTOS and
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

3919. SCSI drive for STe wanted

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: Markus Harnvi <marvi@update.uu.se>
Message-ID: <Pine.VUL.3.93.960603010855.22294A-100000@Zeke.Update.UU.SE>
Source record: 144200

I would like to buy a SCSI drive (not very big) with interface and cabinet
for an Atari STe.

Preferebly in Sweden.

//Markus

--
Markus Hï¿½rnvi | finger marvi@zeke.update.uu.se
marvi@update.uu.se | <http://www.update.uu.se/~marvi>

3920. Re: SCSI Upgrade for Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <13920_hsideras@mettav.demon.co.uk>
Source record: 144201

Hi Tom, on 31 May 96 you wrote:

l> Organization: Telerama Public Access Internet, Pittsburgh, PA
l>
l> I have both the "regular" ICD 6.5.5 and the PRO version of 6.5.5 and I
l> can tell you that you need the PRO (commercial) version of 6.5.5 to use
l> it with the Atari host in the MegaSTe!

Something must've gone wrong there then Tom. I used v6.2.3 successfully
before I got v6.5.5 Pro. I'm now using HDDriver v4.61 though...

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 90:102/143.0@nest.ftn #

--

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3921. Re: Frontier Cheat....

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: Nicholas Bales <bales@garonne.stortek.com>
Message-ID: <31B2B27D.164E@garonne.stortek.com>
Source record: 144202

Forsythe and Guy wrote:
>
>
>
> This is a Mail Shot to everybody on the Frontier Cheat Mailing List.
>
> As promised.. the elite 2 editor/cheat... please pass it on to friends
> and family !!
>
> table
> !"#$%&'()*+,-./0123456789:;<=>?
> @ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_
> begin 644 F:\ELITE2ED.ZIP

<uuencoded binary snipped>

> end
>
> ---
>
> Whoops, sorry I forgot this isn't a binaries group, forgive me don't
> flame me.

I bet you forgot to write the above line before clicking on the "send"
button too, didn't ya!

Nick

3922. MagicPC for Win95 demo (was various threads)

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: Graham Beint <Graham.Beint@insignia.co.uk>
Message-ID: <31B2B477.421D@insignia.co.uk>
Source record: 144203

Various people wrote:
> Where is the MacicPC demo

ftp://ftp.toad.net/pub/atarist/swdemos/mgpcdemo.exe

and others wrote:

> What flavour of Windows does it require
Windows 95.

I tried it with SoftWindows 95 (of course). It has a hard disk image
like STonX but no host file system support. I didn't have any ST
floppies to hand to try out so could only run the supplied demo progs.

--
Graham Beint

The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your Friend!"

3923. Re: Using a (PC) modem for Internet access on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-06-03 00:00:00 UTC
From: qbams@brisnet.org.au
Message-ID: <31B327D4.79CB@brisnet.org.au>
Source record: 144204

Phil Hough wrote:
>
> In article <191starship@3rdplanet.com>
> starship@3rdplanet.com (Rich Tietjens) said:-
>
> >
> >
> >Paul, these days that _is_ a normal modem port. 9-pin Serial cables can be
> >had for US$5 and up.
>
> $5 !!!! I just tried to buy one, and they wanted 15UKP (about $30(US))
> for it !!! I made one myself for 6.61UKP (about $12(US)) and the
> cheapest I've seen for sale is 10UKP (about $20(US)).

Agreed. $30(AUS) is not an unusal sort of price for any serial cable, and
you can spend up to $60 for a 3 metre (3 yard) cable, depending on the
quality you're looking at.

Of course, you can _make_ them for around $4-5(AUS).

sigh

D

3924. Re: Background piccies?

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: jtb@jazzmin.vnet.net
Message-ID: <4p04kh$5kf@ralph.vnet.net>
Source record: 143959

James Cox (jamesco@cogs.susx.ac.uk) wrote:
: Is there a program available for the Falcon to change the background on the
: desktop? I really don't want to change desktops from Newdesk to anything else
: just for this feature...

: Ideally, it would work in any resolution, but 640x480 16 colours is a must :).

Yeah - go find DeskPic on aaue or just about anywhere actually.. It is a
pretty good program for this - although it has problems with NVDI (urg)..

I'd still recommend getting MagiC! :)

Jeff
jtb@vnet.net

3925. Re: New CAB still doesn't do forms

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4p087i$5p5@madeline.INS.CWRU.Edu>
Source record: 143960

In a previous article, Nick@flinny.demon.co.uk (Nicholas Flintham) says:

> In article <DsFG85.6xq@cix.compulink.co.uk>
> lpayne@cix.compulink.co.uk ("Laurence Payne") said:-
>
>>Still the old problem, for me anyway.
>>Anyone had better luck?
>
>Are you using stik or mintnet?
>Its the cab.ovl which does the forms properly now.. at least the stik
>one does for me.
>
I am using Stik. I downloaded the whole 1.31, but just
changed the changed programs and files. Try the www2.switchboard.com.
you should access it even in england. You just need some Americans name.
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

3926. MegaSTE Cooling Fan Disconecting!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: jnorton@ra
Message-ID: <4p09v7$8gt@thoth.nilenet.com>
Source record: 143961

Wbat exactly is the cooling fan cooling on the MegaSTE? It doesn't push very much air at all! And, it is very loud!! Why not just disconnect it as some others have mentioned that they have done!

3927. For Sale (World) - I'm In UK

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <13966_ashort@mettav.demon.co.uk>
Source record: 143962

```
* Copied from: T_TRADER

Hello...

* = awaiting buyer confirmation

Hardware:
```

Supra 144LC Modem (14400) STILL WELL UNDER GUARENTEE - offers
*Atari Mouse - (the one you get with the ST) - £5
Quick-Shot Joystick - (basic Joystick.. no autofire) - £5
Ultimate Ripper - (cartridge port based memory/screen/disk/music hacker) - £10

```
Music Software:
```

*Steinburg Pro24 III - (industry standard MIDI software) - £10
Quartet - (excellent 4 track stave based music package that uses samples)

```
Games:
```

*Ishar 3 - The Ultimate RPG Game - £15
Epic - Excellent 3D Space Shoot 'em up/strategy - £10

Trivial Persuits - £2
1st Division Manager - £2
Italy 1990 - £2
Crazy Cars - £2
Super Cars - £2

```
Or all 5 of the above for 5 pounds + postage.

STF Magazines:

All with disks and later issues also come with subs disk.

Will sell single issues if required...

5, 8, 17, 24, 25, 27, 29-32, 34-56, 59-82

ATB.../|\L ~:-)

ATB /|\L <:-)

--

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3928. PC Ditto Soft Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <13961_GSmith00@mettav.demon.co.uk>
Source record: 143963

Could anyone tell me about this emulator ?

What software will it run ? Is it worth buying ? Can it still be bought.

Yours always
Garfield

Garfield@zippy.spods.dcs.kcl.ac.uk
UDTL152@kcl.ac.uk

* Kivi 1.41a *

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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3929. Problems Installing MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <13962_GSmith00@mettav.demon.co.uk>
Source record: 143964

steven@stams.strath.ac.uk wrote to All:

s
s> Any ideas on how I could get MiNT to install and work?

Wow I could sure do with some help too !!
I'm not really a techie so its creating problems 8(

Any help appreciated
Garfield

Garfield@zippy.spods.dcs.kcl.ac.uk
UDTL152@kcl.ac.uk

* Kivi 1.41a *

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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3930. Re: KickOff2 Players...

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <13963_GSmith00@mettav.demon.co.uk>
Source record: 143965

100550.3170@CompuServe.CO wrote to All:

1> Organization: -
1>
1> Hi Garfield,
1>
1> Yes I have heard of Goal and dabbled with Sensible Soccer, but I
1> like the interchangeability of team data between the KO2 game. I do
1> have a shareware Editor for Final Whistle that lets you create .SQD
1> files. I can have the England EURO '96 Squad at my disposal...
1>
1> Let me know if you want to get back into KO2...
1>
1> Mark
1>

Sure mail me at my private address 8).

Garfield

Garfield@zippy.spods.dcs.kcl.ac.uk
UDTL152@kcl.ac.uk

* Kivi 1.41a *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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3931. DS 330 / SC 55 Editor

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <13964_GSmith00@mettav.demon.co.uk>
Source record: 143966

Does anyone know of an editor for these Synths ?
I've got a General Midi Accessory program (shareware) which I could swap
for one.

Alternatively could someone tell me where I could buy a commercial one.

Yours

Garfield

Garfield@zippy.spods.dcs.kcl.ac.uk
UDTL152@kcl.ac.uk

* Kivi 1.41a *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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3932. Re: MagicPC for Win95 demo (was various threads)

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: binder@hp78.rbg.informatik.th-darmstadt.de
Message-ID: <4p0l5l$ta1@rs18.hrz.th-darmstadt.de>
Source record: 143967

Hi!

In article <31B2B477.421D@insignia.co.uk>, Graham Beint <Graham.Beint@insignia.co.uk>
writes:
#>> What flavour of Windows does it require
#>Windows 95.
Or Windows NT. It also works - with some restrictions - with Win 3.11 together
with win32s.

#>I tried it with SoftWindows 95 (of course). It has a hard disk image
#>like STonX but no host file system support. I didn't have any ST
#>floppies to hand to try out so could only run the supplied demo progs.
The demo has no host file system support. The full version is said to have
a special drive (I:?) which gives you access to all PC drives.

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

3933. Re: TurboBlanker & monitor damage

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: binder@hp78.rbg.informatik.th-darmstadt.de
Message-ID: <4p0lqq$ta1@rs18.hrz.th-darmstadt.de>
Source record: 143968

Hi!

In article <4p06kk$pia@larry.cc.emory.edu>, jklimch@larry.cc.emory.edu (J David Klimchak) writes:
#>[...] I have an energy star compliant Sony 15sf
#>monitor (bought at a closeout without a box or manual). Is anybody using
#>turboblanker on such a monitor or knows whether the program is ok to run
#>with it. Just thought I'd check before exposing my monitor to damage.
Most modern monitors (like the 15sf) support power saving which is activated by switching off hsync, vsync, or both (three different saving modes, the last saves the most). As TurboBlanker switches off the sync, there's no need to worry. Your 15sf will have no problems with it and will even consume less energy when TurboBlanker blanks the screen. But there are in fact some older monitors which are likely to be damaged when the syncs are missing. For example, some SM124s really don't like it (AFAIK TurboBlanker doesn't work when the Falcon is connected to an SM124 just for that reason).

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

3934. Re: Mega Ste floppy drive

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: prajoux@chnou.laas.fr
Message-ID: <4p0o3u$hak@laas.laas.fr>
Source record: 143969

In article @atari.demon.co.uk, carl@atari.demon.co.uk (Carl Houghton) writes:

> understood from an article in issue 38 of ST Format that the Mega Ste was sold
> with a High Density floppy as standard (as well as TOS 2.06).
No, it was sold only with Double Density floppy, and in most cases with 2.05 or less.

> when I go to the 'File' menu and choose
> the format option, I am presented with 'single-side', 'double-side' and 'high-
> density' options. On placing a high density floppy in the drive and requesting
> a double sided, high density format, I get the drive busy light, then after
> several minutes, an error box stating that the disk in Drive A is unreadable
> or damaged and the option of retrying.
> When formatting a double density disk, the drive completes the task and informs
> me that there are 720,016 bytes availible
You get the 'high-density' option in the format option because someone set the
corresponding switch (cannot remember which one) on the dip-switch bank inside the
computer. This does NOT mean that there is a high-density unit installed. Indeed,
you can be sure that there is NO such unit if the system refuses to format that way.

There exists kits to install a high density floppy (HD unit + chips) sold by
major distributors, such as Toad Computers in the UK.

Cheers.

Roland
prajoux@laas.fr

3935. looking for driver BJ300 for atari st

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: tron@unilim.fr
Message-ID: <4p0vha$pun@limdns.unilim.fr>
Source record: 143970
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I'm looking for a driver CANON BJ300 for an 1040ST.

Thanks.
Fred

3936. Shops selling st games in uk

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: glen@cbl.leeds.ac.uk
Message-ID: <31B3FF76.34EB@cbl.leeds.ac.uk>
Source record: 143971

I came across a branch of the Computer Store the other day that were selling off all their st games at 10 for ï¿½10!(including boxed compilations). Are their any other stores in the uk still selling new st games?

3937. Re: WWW 131 makes problems even worse!

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <833963836_OASIS_@flinny.demon.co.uk>
Source record: 143972

In article <4ovs3v$pbe@interport.net>
jmax@interport.net (John Maxwell Hobbs) said:-

>If you're having problems with CAB 1.30 not loading any data from any or
>all hosts - that is resolving hosts, but not loading any data - 1.31 is
>even worse.
>
>I do appreciate all the effort that's gone in to creating the package,
>but every new release becomes more and more non-functional to those of us
>who are having problems. I started with one of the earliest versions of
>the package, back when CAB was called HTML.APP, and it great!!!! Now,
>the only thing in the new package that seems to work is finger.

It really sounds like you have a problem in your config here... mail
me some info and configs and ill take a look for you.

>I have a feeling that many of the "bug fixes" are really compensations
>for shortcomings in the various author's ISPs. If a lot of the testing
>is being done on demon, that's a real problem. Demon is a very quirky
>system that does not strictly conform to standards.

Why do you think demon doesn't conform to standards?
I have to say that none of the authors of any of the released programs use
demon there are a few testers here but none of the actual authors so
any bugfixes to fix "unstandard" methods demon use have to be done by
reporting bugs to the authors in the same way as anyone else they cant
try it themself.. that said I cant think of any program for stik which
hasn't worked with demon because of demon... the first ever
cab.ovl/html.ovl worked better with demon than the authors net account
:)

here is a list of current beta testers as you can there are a large
proportune at demon yes but 6 out of 21 people ?

Ade@finitive.demon.co.uk
test@ajrose.demon.co.uk
cglawley@cix.compulink.co.uk
ackerman.29@postbox.acs.ohio-state.edu
danbrown@on-ramp.ior.com
danny@micros.hensa.ac.uk
faltrion@mail.kd.qd.se
frank@support.tachyon.co.uk
gkelly@sat.net
guy@swampdog.demon.co.uk
jconner@cix.compulink.co.uk
lpursell@bright.net

maberg@xs4all.nl
mnb20@cam.ac.uk
gooseman@locke.on-luebeck.de
Binary@pwomar.demon.co.uk
PHILIPP_FRANK@TBX.BERLINET.DE
rwithoff@magic-marmot.com
Timpy@roseivy.demon.co.uk
sgregory@cix.compulink.co.uk
stik@flinny.demon.co.uk

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

3938. Frustrated with CAB

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: daymon@mammoth.valleynet.com
Message-ID: <4p0sj4$lrp@alpine.valleynet.com>
Source record: 143973

```
From alpine.valleynet.com!uunet!in2.uu.net!newsfeed.internetmci.com!uwm.edu!vixen.cso.uiuc
.edu!newsrelay.iastate.edu!news.physics.uiowa.edu!cobra.uni.edu!sinclap2954 Tue Jun 4
01:27:56 1996
Path: alpine.valleynet.com!uunet!in2.uu.net!newsfeed.internetmci.com!uwm.edu!vixen.cso.uiu
c.edu!newsrelay.iastate.edu!news.physics.uiowa.edu!cobra.uni.edu!sinclap2954
From: sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY)
Newsgroups: comp.sys.atari.st
Subject: Re: Frustrated with CAB
Message-ID: <1996Jun1.092529.54968@cobra.uni.edu>
Date: 1 Jun 96 09:25:29 -0500
References: <4oo6ms$5op@alpine.valleynet.com>
Organization: University of Northern Iowa
Lines: 35

>There was a discussion in c.s.a.a. about how CAB is a better solution than a
>Netscape equipped Mac/PC. Looks like CAB requires more than one meg to
>work if its installed correctly. More memory is required for a one meg
>ST which raises the cost and hack&slash to install.

Well, do you have any suggestions for me tho? My question was, does
anyone have suggestions about what I can do to get it functioning
correctly on my FALCON not my ST. And by the way, CAB DID run fine on my
old 1 Mb ST, other than this configuation problem that still persists, so
I think your info is not entirely correct. Please don't take that as me
trying to argue with you. I really didn't want this to turn into a place
to bring c.s.a.a-type feuds into a newsgroup where that doesn't belong. I
just want to get this working. Can anyone out there help? Has anyone had
the same problem?

Mike Freeman
daymon@valleynet.com
```

3939. re: help with stik

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <833965132_OASIS_@flinny.demon.co.uk>
Source record: 143974

In article <DsFAos.7M5@news.gu.se>
pedtober@PROBLEM_WITH_INEWS_GATEWAY_FILE (Tomas Berndtsson) said:-

>I don't know if they use CSLIP, but I write only SLIP when I connect to it.
>It does say "Header compression on" or something like that when I call with
>a regular terminal program, like Connect. Could this be the problem?

Well this definately sounds like Cslip.. ask your provider if there is
a way of turning the header compression off?

>But it's really strange since it worked once.

VERY :)

>Oh, well, I'll try it some more, and until then I guess I'll have to use
>the (Yuck)Mac(Yuck).

Yuck indeedy !

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

3940. Re: New CAB still doesn't do forms

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <833970920_OASIS_@flinny.demon.co.uk>
Source record: 143975
Body handling: HTML body converted to readable text

In article <4p087i$5p5@madeline.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) said:-

> I am using Stik. I downloaded the whole 1.31, but just
>changed the changed programs and files. Try the www2.switchboard.com.
>you should access it even in england. You just need some Americans name.

Seemed fine to me here is the html doc I got back.. couple of
Flinthams registered there :)

Find a Person

Browse the list below to find the person you are looking for.

Found: 2 names

Flintham, Edward G...3360 Dowling Dr...Akron, OH 44333-3175

Phone: (216)666-5652

Flintham, Kathleen G...3360 Dowling Dr...Akron, OH 44333-3175

Phone: (216)666-5652

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--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

3941. Re: PPP for STiK

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <833964806_OASIS_@flinny.demon.co.uk>
Source record: 143976

In article <833930954_OASIS_@gorring.demon.co.uk>
roy@gorring.demon.co.uk (Roy Goring) said:-

>So! Is there anything wrong with that?

Nope Im just bitter :)

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

3942. Re: Falcon Support Pages

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <4p16ac$q7@neon.airtime.co.uk>
Source record: 143977

On 31 May 1996 18:18:16 +0200, m9174@abc.se (Carl Lofgren) wrote:

>Tony,
>
>s> H.E.R.O. is now Falcon compat so could be added to the games list, I

>
>Huhoo! Can I download it from your web page?

Sorry not yet?, I havent recieved the actual Falcon version from
Anthony Jaquese who did the re-code?, hopefully this week though,

Thanks for the interest :))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) Programming on the ATARI ST
stosser@airtime.co.uk irc #ATARI <stosser>
http://www.airtime.co.uk/users/stosser

3943. Re: Falcon Support Pages

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4p181t$qkf@m1.cs.man.ac.uk>
Source record: 143978

In article <4on648$r42@atle.abc.se>, m9174@abc.se (Carl Lofgren) writes:
>Tony,
>
>s> H.E.R.O. is now Falcon compat so could be added to the games list, I
>s> could not originaly make it so, because i havent got a falcon:), but
>s> it has been fixed to work and will, but I am told may have probs on a
>s> machine with more than 4meg, BTW it is also more hard drive friendly
>s> now as well, so place it on the games list if you wish, I will be
>s> sending it to floppyshop this week :)
>
>Huhoo! Can I download it from your web page?

Nope - not yet...

Tony: sorry I forgot... I'll send the fixed version to you either
tommorrow or thursday...

Anthony
(I'm the one who fixed it for the Falcon. :)

--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

3944. Re: SCSI Upgrade for Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4p1a3o$60h@due.unit.no>
Source record: 143979

Rich Mier (rbmier@winternet.com) wrote:

: (Big SNIP)
: >>>>
: First, I don't think there is a replacement for the internal Atari
: SCSI host adaptor for the MEGA STE.

I believe Hard & Soft (Germany) has a replacement SCSI-adapter for MSTE.
It comes with SCSI-Tools and support multiple devices (The original doesn't)
and drives with/without parity.

: Second, the Software you need to be able to use it on the Atari
: and any other host adaptor is the ICD PRO Software. This is NOT
: the same as comes with the ICD Host Adaptors. Available for $50 from ICD,
: TOAD and other Mail Order Atari dealers.

I would recommend HD-Driver. It's faster, more compatible and has background
DMA-support for MagiC.

: Seeing as how you don't need a Real Time Clock, get the LINK II
: for the external SCSI Drive but use the ICD PRO software.

Or replace the internal SCSI-adapter with the H&S one, and add a Centronics
SCSI-port at the back of the MSTE.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

3945. Re: MAGICPC?

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4p1jfe$qme@preeda.internex.net.au>
Source record: 143980

From starship@3rdplanet.comWed Jun 5 01:42:15 1996
Date: Mon, 3 Jun 1996 10:04:38 -0700 (PDT)
From: "starship@3rdplanet.com (Rich Tietjens)" <starship@3rdplanet.com>
To: John Moon <johnmoon@connexus.apana.org.au>
Subject: Re: MAGICPC?

> Has anyone used MAGICPC as yet??? I havnt noticed any reports as to how
> it stands up compared to the Mac version.

I can't compare it to the Mac version, but it seems to be oriented towards a "fake" C: drive (I couldn't figure out how to import anything that wasn't already on that drive) and runs a bit slowly on a 486DX2/66 (but then, what doesn't?). Still, if it was the only way I had to run Atari software, it would be acceptable. However, I wouldn't but it unless I could get an English-language version. I do understand a bit of German, but it's more trouble than I care to go through to use my primary desktop if I have to translate everything - I don't _think_ in German and that slows me considerably during operation.

Please forward this to the newsgroup - I don't think I have direct write access from here (work).

3946. Re: WWW 131 makes problems even worse!

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4p1as8$60h@due.unit.no>
Source record: 143981

John Maxwell Hobbs (jmax@interport.net) wrote:

: I do appreciate all the effort that's gone in to creating the package,
: but every new release becomes more and more non-functional to those of us
: who are having problems. I started with one of the earliest versions of
: the package, back when CAB was called HTML.APP, and it great!!!! Now,
: the only thing in the new package that seems to work is finger.

I don't know about that, I had serious problems (Couldn't access servers
within my domain, chrashes...) before 1.30 came along. Now everything works
great, even with my rather "heavy" set-up (MagiC 4, NVDI 4, lots and lots
of other enhancements...) there's no problems with CAB. The most annoying
thing with CAB 1.3 is that there is no external viewer for sources :(
How about adding that again Alexander?

: I have a feeling that many of the "bug fixes" are really compensations
: for shortcomings in the various author's ISPs. If a lot of the testing
: is being done on demon, that's a real problem. Demon is a very quirky
: system that does not strictly conform to standards.

I have to agree with you on that, although STiK is pretty universal unlike
Oasis/NOS. And I can't get STiK to work with slirp whatever I do :(

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

3947. atari st emulators

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: paul@respect.demon.co.uk
Message-ID: <833898581.8033.0@respect.demon.co.uk>
Source record: 143982

are there any around on the net??
If so where???
please could somebody help as i need to convert some graphics files

3948. FS (UK): Atari Mega STe, Monitor, Printer etc

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: martin@kitome.demon.co.uk
Message-ID: <833921888.9013.2@kitome.demon.co.uk>
Source record: 143983
Cross-posted to: comp.sys.atari.st,uk.forsale

For Sale:

Atari Mega STe, 16MHz CPU with seperate keyboard, £350
4 Mb RAM, 100 Mb internal SCSI Hard Disk. Various
software etc included.

Atari 12" Monochrome monitor £70

8 bit Stereo sampling cartridge £40

Panasonic KX-P1123 24 pin dot matrix printer £100

E-mail or call Martin on 0181 958 5410 (evenings) or 0181 358 2915 (office hours) for more info. All offers considered!

3949. Re: USR Sportster Vi & faxing - problems.

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: enxkj@unix.ccc.nottingham.ac.uk
Message-ID: <4p1f61$c2o@paperboy.ccc.nottingham.ac.uk>
Source record: 143984

In article <38924544_Beta04_OASIS_NEWS@nest.demon.co.uk>,
dbrewood@nest.demon.co.uk says...
>
>
>Yep, I'maware of that as far as I can remember the older Supra was also
>Class 2.0.

I have to say that I'd be quite surprised, Daron. There are very, very
few Class 2.0 modems about and I'd expect the majority of software to
work with Class 2. Try Class 1, which /is/ universal, if the software
does it.

Keith
--
****
* enxkj@unix.ccc.nottingham.ac.uk * It is difficult not *
* kjackson@cix.compulink.co.uk * to write satire. *
* 2:2503/105@fidonet.org * Juvenal *
****

3950. Swap Meet & Raffle, Wednesday, June 12th: Portland, OR. USA!

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4p1va9$sl5@linda.teleport.com>
Source record: 143985
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

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Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

3951. Re: Falcon Support Pages

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <4p1rkt$6b0@neon.airtime.co.uk>
Source record: 143986

On 4 Jun 1996 11:52:29 GMT, jacquesa@cs.man.ac.uk (Anthony Jacques)
wrote:

>In article <4on648$r42@atle.abc.se>, m9174@abc.se (Carl Lofgren) writes:
>>Tony,
>>
>>s> H.E.R.O. is now Falcon compat so could be added to the games list, I

>>Huhoo! Can I download it from your web page?
>
>Nope - not yet...
>
>Tony: sorry I forgot... I'll send the fixed version to you either
>tommorrow or thursday...

ho right cheers mate, have a pile of stuff awaiting that disk then
they can all go together :)) hehe hope it gets here before this
threatened postal strike, eerm national postal strike?

Talking about Falcon, ST Plus diskmagazine and Warp diskmag are both
Falcon compatable, tested and working, not I hasten to add Falcon
enhanced, but definatly compatable, they are also in no small way down
to you and your generic fixer Anthony :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) Programming on the ATARI ST
stosser@airtime.co.uk irc #ATARI <stosser>
http://www.airtime.co.uk/users/stosser

3952. Re: Atari 1040ST for sale

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: - N - <ndjaz@nando.net>
Message-ID: <31B49FE1.2732@nando.net>
Source record: 143987
Cross-posted to: triangle.forsale,comp.sys.atari.st

Christopher D Dukes wrote:
>
> In article <31AAF777.3742@ivc.com>, John Klassa <klassa@ivc.com> wrote:
> >I've got an Atari 1040ST for sale. It was in good working
> >condition last time I used it. It's got a meg of RAM, an
> >internal floppy drive (720KB) and both kinds of monitors
> >(color and mono). I'd rather not ship this thing (it's more
> >trouble than it's worth), so if you're willing to come get
> >it (Raleigh, NC area) you can probably just about have it
> >(give me a gift certificate to the Outback steakhouse & we'll
> >call it even :-)).
> >
> >(For those who don't know, it's *not* IBM compatible.)
> >
> >All offers considered... I'd really just like to make room
> >in my attic.
> >
> >Thanks-
> >John
> >
> >--
> >John Klassa // Intelligent Visual Computing (Apex, NC) // klassa@ivc.com
> >// <><
>
>--
>
> I disagree. The Atari ST has a PC emulator available for it
> that emulates a 1Mhz PC-XT :-).

W-O-W! A ONE megahertz PC-XT! Willt he wonders of technology NEVER
cease? ;)

3953. Swap Meet Dealers Wanted: Portland, OR. USA!

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4p1v06$s4e@linda.teleport.com>
Source record: 143988
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

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Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Atari Store

3954. Re: Its a shame, really...

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <833994488_OASIS_@parrett.fast.co.za>
Source record: 143989

In article <833657312_OASIS_@pcc-uky.campus.mci.net>
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) said:-

>
>
> Its a shame, really...I've got this 4 meg Falcon with an 810 meg hard
> drive-DeskTopper/TT-Touch keys equipped, and no way to hook up to the
> Internet...I just can't get Oasis v1.35 to work with it. I have Oasis
> working fine on my TOS 1.4 Mega 4 ST...I copied it -exactly- via floppy
> to my Falcon. (I even put it back in the same folder/hard drive locale)
> Same settings, same modem, nothing changed except the computer...and it
> will not work...When I click on "Internet"-"Logon" it starts, shows the
> "ATZ" and then the "OK" from the modem, and then says "No carrier" and

A few thoughts which may help.
1.Have you checked that the serial port is functioning ? Try dialling
into a BBS using Connect or a similar prg to test this.
2.I believe it is essential to install the Modem CPX. Depending on what
speed modem you have the figure you need to put in the baud rate dialogue is
either 134 or 150 if you are using HSModem
3. Are you sure that the Dial script hasn't been corrupted in the
changeover ? You should see ATDT (or P) followed by the number after the ATZ

My question in point 1 is because you have a Desktopper and not the
std. casing. It could be that the conversion is faulty in some respects.

Hope that helps

==
tparrett@fast.co.za	Ted Parrett	33 Mountainview Ave
City: Johannesburg	Tel No.++27 11 476 5242	Aldara Park RANDBURG
Country: South Africa	Fax No.++27 11 474 2985	2194 South Africa
==

3955. Re: ST ROM image

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <833994222_OASIS_@swampdog.demon.co.uk>
Source record: 143990

In article <784.4899T1198T2658@rand.nidlink.com>
kroberts@rand.nidlink.com (kroberts) said:-

>P.S. Looking at the innards of my new ST I can see that it's previous
>owner did some extensive modifications to the computers memory. All chips
>have another chip piggybacked and soldered to them and these new memory
>chips are connected to each other at two pins. Looks like a lot of work!
>can anybody tell me how much memory the computer now has?

Probably 1Mb. Larger memory upgrades tend to use bigger chips and plug
over the MMU and Shifter.

--

Guy Harrison

guy@swampdog.demon.co.uk

3956. NVDI 4 and Geneva?

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4p2131$s5d@ccshst05.uoguelph.ca>
Source record: 143991

Well, my copy of NVDI 4.11 ET 4000 arrived in the mail yesterday, so I spend some time trying to get everything working perfectly. Most things work very nicely, but Geneva refuses to work. I get two bombs, and the system locks up, even when the only two things running are NVDI and Geneva. Order doesn't matter, and the two don't cooperate whether I'm in TT Hi or using my Crazy Dots 2. Anyone have any suggestions? Getting the combination working would be very nice...

THeo

3957. Re: Its a shame, really...

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <833981770_OASIS_@pcc-uky.campus.mci.net>
Source record: 143992

In article <833994488_OASIS_@parrett.fast.co.za>
tparrett@parrett.fast.co.za (Ted Parrett) said:-

> 1.Have you checked that the serial port is functioning ? Try dialling
>into a BBS using Connect or a similar prg to test this.

I use CoNnect with it...CoNnect finds the modem 2 port without a hitch
and functions perfectly...

> 2.I believe it is essential to install the Modem CPX. Depending on what
>speed modem you have the figure you need to put in the baud rate dialogue is
>either 134 or 150 if you are using HSModem

I do have the MODEM.CPX installed now, but it doesn't seem to make any
difference...

> 3. Are you sure that the Dial script hasn't been corrupted in the
>changeover ? You should see ATDT (or P) followed by the number after the ATZ

Well, I tried re-copying it (more than once) and I even re-installed the
whole bloody thing from scratch, and re-edited the new version but it
still makes no difference...

> My question in point 1 is because you have a Desktopper and not the
>std. casing. It could be that the conversion is faulty in some respects.

Oh, BTW, I'm running a "clean" system...I disabled all the CPX's (besides
MODEM) and deactivated all my ACC's (except for XCONTROL) and auto folder
programs (except for DRVIN.PRG, SCC.PRG, and FPATCH2.PRG), so it should
not be a conflict there...

I can't imagine why it would though...nothing is changed, except that
your keyboard goes through a series of different connectors...

When I do an Internet/Logon, this is what I get:

```
ATZ
OK
ATDT 886-6086
NO CARRIER
input line cwait 50000 "CONNECT 1200" "BUSY" "NO CARRIER"
```

I have a few other questions, though...I'm using an old SX212 modem, could
that be the problem? Do you have to use the 68030 version of NOS? Also, do
you have to have BCONMAP.PRG running? I'm using FPATCH2.PRG...Thanks for
replying (this time) and thanks in advance for anything else! :)

--

```
_/_/_/
```

3958. Re: CAB problems

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <834005254_OASIS_@swampdog.demon.co.uk>
Source record: 143993

In article <ZXENLqL.egorf@delphi.com>
egorf@delphi.com said:-

>I'm having the same problems as Mike Freeman. I tried the earlier
>versions, and now am trying the lateste version 1.13 but I'm still
>getting nowhere. I've set everything up as written. I have a slip
>account that Stik connects to and says connected. When I try to go to
>a site though, cab says resolving but nothing ever comes up. I've had
>all kinds of suggestions but nothing has helped. I have the correct
>dns # and I've tried grabbing the from (#) and the to (#) but nothing
>helps. I'm frustrated. By the way I'm using a TT with 4megs and a
>120meg harddrive. I think Stik is the problem because my tech support
>guy said that I wasn't fully connected. Anyone with an idea, please
>feel free to

Does finger work?

--

Guy Harrison

guy@swampdog.demon.co.uk

3959. bjc4100 printer driver?

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: daymon@mammoth.valleynet.com
Message-ID: <4p292n$jjh@alpine.valleynet.com>
Source record: 143994

I am also looking for a printer driver for my BJC4000 (not 4100, but close enough). I know it works with LQ2550 and BJ10 drivers, but I haven't been able to get a good-quality printout with gif images in my Pagestream documents. I am just thinking that the driver may be the problem. If not, then it's Pagestream's handling of images or something. Any thoughts?

Mike Freeman
daymon@valleynet.com

3960. Re: PC Ditto Soft Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: Ron and Sharon Whittam <whittam@primenet.com>
Message-ID: <31B4BEEB.1B9C@primenet.com>
Source record: 143995

Garfield Smith wrote:
> Could anyone tell me about this emulator ?
> What software will it run ? Is it worth buying ? Can it still be bought.

PC ditto 1.0 (and 2.0) is a software emulator that runs most all software written for the PC-XT 8088 and 8086 computers. It will run DOS 3.3 and DOS 5.0 (to my personal knowledge). It will run WordPerfect 4.1 and possibly 5.1 but not WP 5.2 and above. It runs DBIII and FOX Base ok. All text based application that I used worked fine. It don't do Windows. The more graphics you used the slower it got. However, I used it for displaying PICTURES that didn't have an Atari compatable viewer. It was great for Quicken 4.2 (didn't use it on the upgrades). My bigest beef with the Atari was its lack (at the time) of good checkbook/financial software, so pc-ditto worked great.

I upgraded to pc-ditto 3.0, included a hardware card with a NEC-V30 CPU. This was much faster and more reliable then the software emulator, actually ran at an Norton SI rating of 4.2 (about the speed of an AT clone (286)) however, it still was only emulating a PC-XT 8086 8088 cpu, so that reduced the software field. Graphic games worked much better and faster then those run on a native PC-XT with a NEC-V30 processor. (I had an HP Vectra laptop running on a NEC-V30 processor and tested them head to head).

The primary limitation is the PC-XT world of software. Atari PD is much better then the PC-XT commercial stuff (in my opinion). I have since unplugged the PC ditto emulation and use my Atari for Atari software and bought an IBM for running IBM software.

PC-ditto software emulation sold for $90 US and TOAD still sells it (at a lower price). The PC-ditto hardware emulator sold for $350 US and I haven't seen it for sale anywhere. Mine is wrapped and packaged up. I have taken it to user group meetings just for the fun of it. It really demonstrates the ingenuity and innovation of the Atari programmers.

That's all for now,

Ron
mailto:whittam@primenet.com
http://www.primenet.com/~whittam/atari.html

3961. Re: looking for software

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: Ron and Sharon Whittam <whittam@primenet.com>
Message-ID: <31B4C061.77C7@primenet.com>
Source record: 143996

A.R. wrote:
>
> hi
> i'm looking for a vt100 emulator or comms package
> (vt100 emulator prefered)
> to run on a 520stfm with 1/2 meg ram
> if anyone can email me either i'd be eternally grateful
> and if theres anyone in manchester who has a monitor for the atari
> i'd be interested in buying it, mono or colour
> cheers
> --
> A.R.Try this place:
http://www.cfn.cs.dal.ca/Services/PDA/AtariSTComm.html

It has loads of comm programs including my favorite, Teddy-Term
or jsut go after teddyterm 2.14 at this location:

http://www.cfn.cs.dal.ca/software/atariST/comm/tterm214.zip

Ron
mailto:whittam@primenet.com
http://www.primenet.com/~whittam/atari.html

3962. Re: PC Ditto Soft Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: David James <101642.2124@CompuServe.COM>
Message-ID: <4p2fj5$208$1@mhade.production.compuserve.com>
Source record: 143997

PC-Ditto provides a slow IBM PC emulation, by slow I mean very slow as I guess it runs at about 1-2Mhz I would guess. As to whether it is worth buying it all depends what you want to do and how much it costs. If you want to run windows, any modern PC software or any recenrt games then you might as well forget it. If you just want to run some old DOS packages then it might be wor worthwhile. If you do decide to get a copy you will also need a copy of DOS, I think version 3 is prob
think version 3.2 or 3.3 might be best, version 4.01 doesn't seem to work very well, I don't know about any later versions.

By the time you have paid out for a copy of PC-Ditto and Dos you might be better buying a secondhand PC. You should be able to pick up an old 8086 or 286 machine fairly cheaply, either would run much quicker than PC-Ditto on an ST.
--

David James

3963. CAB w/ MintNet

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199606042259.a32406@b.maus.de>
Source record: 143998

In Msg A32007@B, Theodore L Hopman (thopman@uoguelph.ca) wrote:

>I get an error #34, a file not found, and then a blank page.

I don't use CAB under MiNT as I can't get the ppp connection running (pppd tells me something about 'unknown protocol' while negotiating with the other side and hangs up a minute later) but this comes to my mind: if CAB and cab.ovl are on a minix-fs partition their execute permission must be set. Have you checked this?

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

3964. Re: Papyrus 4 update

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199606042316.a32407@b.maus.de>
Source record: 143999

In Msg A32249@B, Michael Clemmetsen (michael.clemmetsen@sunderland.ac.uk)
wrote:

>restart the program, switch on the horizontal ruler, CRASHH!! This
>happens all the time on my version.

This bug seems to be fixed in v4.21 Gold [German].

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

3965. Internet Phone type program for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <DsHsq8.LIL@news.hawaii.edu>
Source record: 144000

Greetings,

I was just wondering whether anyone is working towards a program
for the Falcon that would permit carrying on telephoneish conversations
via the net (as in Cooltalk and Internet Phone programs for PCs.) It
occurred to me that this should be reasonably easy for the Falcon, due to
the operating system calls in place for recording and playback of digital
audio, and of course, integrated digital audio hardware.

If this isn't underway, perhaps it might be a project worth
pursuing? Any thoughts on this matter?

Aloha,

John Perez
jperez@hawaii.edu
UH School of Nursing Computer Specialist

3966. Looking for A La Card

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4p2s50$ea8@newsbf02.news.aol.com>
Source record: 144001

I have MagiCMac and in order to use GFA basic I need a patch called A La Card, where can I get this? Please email me.

3967. MAGE and MagiCMac?

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4p2teo$eq5@newsbf02.news.aol.com>
Source record: 144002

will MAGE work under MagiCMac? I just ordered it so it better!

3968. Accounting Programs?

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: bbeck@netshop.net
Message-ID: <31b44d2a3a78c30@netshop.net>
Source record: 144003

Anyone know if the demos of Sales Controller and Double Sentry are on an ftp site anywhere?

Brad

3969. Re: USR Sportster Vi & faxing - problems.

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <28016900_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 144004

In article <4p1f61$c2o@paperboy.ccc.nottingham.ac.uk>
enxkj@unix.ccc.nottingham.ac.uk (Keith Jackson) wrote:-

>I have to say that I'd be quite surprised, Daron. There are very, very
>few Class 2.0 modems about and I'd expect the majority of software to
>work with Class 2. Try Class 1, which /is/ universal, if the software
>does it.

Must have been class 2 then, I've mispalced the manual you see. In any case
I'll be posting my masterdisk Down to SS to get the free upgrade, which has
sportster specific modes.

--

---

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn

---

3970. Re: Mega Ste ram upgrade question

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <31B4A45D.6FB@cfcsc.dnd.ca>
Source record: 144005

John Puskas wrote:
> I have a Mega ste, tos 2.05. I got it several years ago and having
> misplaced some of the manuals, I can't remember if it takes simms or not.=

> It's got two meg and I want to upgrade it. Is four the highest it can go?=

> If it does take simms, which type?If it is _at all_ like my STe, it will =
take 30pin SIMMs, 8[MAC} or 9{IBM} bit
(parity is not important), and the limit as far as I know is 4meg RAM.
Although there may be upgrade boards for the Mega that there are not for th=
e STe,
and then there is the PAK board(68040)
> Many thanks for your replies
> johnyboy

-- =

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu=E9bec dit oui, Qu=E9bec dit non=3DQu=E9bec, la nation dans le pays du Ca=
nada

3971. Re: ZIP Drive under Spectre GCR

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <31B4A850.4D34@cfcsc.dnd.ca>
Source record: 144006

```
Pete Borders wrote:
> =

> I have been experimenting with my ZIP drive on a MegaST2 and am quite hap=
py
> overall. I do seem to have to have a disk in it on boot up or it doesn't =
get
> recognized as a valid drive using ICD utilities and a LinkII. Sometimes t=
he RELOG
> program will find it after the fact so that isn't really a problem.
> =

> The real question is has anyone else tried using it under Spectre GCR 3.0=
? It seems
> to work great as long as a MAC format disk is in it when Spectre first st=
arts.
> Otherwise it complains that the saved configuration is different and to c=
heck the
> drives. The only real problem is that there is no way I can find to swap =
disks while
> in Mac emulation. I can use the eject optin to remove it but there needs =
to be a
> "mount" command to make it reread the new disk and I can't find anything =
like
> that.
> =

> Anyone have any pointers on using removable media under Spectre GCR 3.0?=
Or
> under the MAC os (System 6.0.5) in general. Is there a PD program that ca=
n make
> the OS reread a disk, something like the above use of RELOG under TOS?
> PeteHmmm.. something tells me you don't have the SpectreGCR manual. :^)
clue: F1 is your floppy disk drive.

-- =

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu=E9bec dit oui, Qu=E9bec dit non=3DQu=E9bec, la nation dans le pays du Ca=
nada
```

3972. Re: CAB problems

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GFEQEGWHUP@wa.caeci.ol.ni.schule.de>
Source record: 144007

In <ZXENLqL.egorf@delphi.com> wrote:

>I'm having the same problems as Mike Freeman. I tried the earlier versions,
>and now am trying the lateste version 1.13 but I'm still getting nowhere.
>I've set everything up as written. I have a slip account that Stik connects to
>and says connected. When I try to go to a site though, cab says resolving
>but nothing ever comes up. I've had all kinds of suggestions but nothing has
>helped. I have the correct dns # and I've tried grabbing the from (#) and the
>to (#) but nothing helps. I'm frustrated. By the way I'm using a TT with 4megs
>and a 120meg harddrive. I think Stik is the problem because my tech support guy
>said that I wasn't fully connected. Anyone with an idea, please feel free to
>offer it. I'd greatly appreciate it. Thanks.

CAB writes a file named CONFIG.SAV on the Boot section. Try to delete
it and start the computer new. Perhaps this will help.

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.

3973. Re: Converting 1st Word+ files

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: Robert_Best
Message-ID: <31b433da@p78.f503.n286.z2.fidonet>
Source record: 144008

> If anyone has experience converting 1st Word, and/or 1st Word+ files
> to PC compatible format, I would sure appreciate some suggestions on
> how to do this.
>
> I have a ton of First Word Plus files to convert to a Microsoft Works
> or Microsoft Word compatable format.

WordPerfect conversion for Atari

WP2.APP converts WordPlus 1/2/3 <-> WordPerfect 5/6
TWP.APP converts ThatsWrite 2/3/4 <-> WordPerfect 5/6
WPG.PRG views/converts WordPerfect 5/6 graphics to IMG

WordPerfect format can be read also by MS Word
WordPlus 4/5 is similar to ThatsWrite 3/4

Download the conversion package as wp*.tos, twp*.tos or wpg*.zip

in pub/systems/atari/demos from 129.69.18.15 ftp.uni-stuttgart.de
or in pub/comp/atari-st/apps from 192.76.144.75 ftp.germany.eu.net
or in pub/Atari/Applications from 163.173.128.15 ftp.cnam.fr

* indicates the version; may be wp34.tos, twp25.tos or wpg08.zip

Robert Best 2:286/503.78 rwbest@worldaccess.nl

--- ScanMail 0.70c
* Origin: ~ BearBoard Atari ST Fan BBS 010-4840224 ~ (2:286/503.78)

3974. Re: SCSI Upgrade for Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199606042311.a7909@do2.maus.de>
Source record: 144009

HT>How about fixing the line length of your mailer/editor to around 70 or
HT>75 characters per line? (instead of 242 like you've used!!!).

Sorry, I can't do anything against it, because it seems to be the gateway or your editor which produces those long lines (or does everyone see these megalines?).

Tschuess Frank

3975. Mega Ste floppy drive

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199606042314.a7910@do2.maus.de>
Source record: 144010

CH>me that there are 720,016 bytes availible. This would indicate that
CH>the drive is ineed not capable of using high density disks. Is there any

There have been several versions of MSTEs, the early ones were equipped with double-density drives, the later ones with hd-drives.

CH>way of testing the drive other than attempt to format a high density disk?

The only way I know to find out what capacity your drive has, is to open your MSTE and to tell us the productno. of your floppydrive.

CH>If the drive is double density only, is it possible to make a straight
CH>replacement with a high density drive, without any further
CH>modifications to the system?

Nope, when you bought a MSTE equipped with a double-density drive you first have to change the drive (any pc-drive is possible unlike normal STs where you have to buy special drives which have jumper for the HD-sense signal). Then you must replace
the internal floppy-controller (WD 1772-02) with an AJAX-chip. Sorry guys, I know a lot of you use the original WD with hd but one day it'll break. O.K. Then it might be possible that you also have to replace a PAL installed in your MSTE but that
varies from MSTE to MSTE. Try to find out if your MSTE has a label C301901-002 on chip no. UA02. Then you are lucky and don't have to change the PAL. Otherwise call best-electronics for PAL C301901-002 because you might have PAL C301901-001 in your
MSTE (but thats another story because there is still some soldering necessary)

Tschuess Frank

3976. TOS ROM chip help

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: boyd@zeno.math.fsu.edu
Message-ID: <4p0t7u$5pa@news.fsu.edu>
Source record: 144011

I am downgrading a 1040STE's TOS version from 2.06 to 1.62. The 2.06 chips I am removing are the same size as the ROM sockets. However, the 1.62 chips are smaller by four pins. This is normal, and I have the information on how to change the jumper pads on the motherboard to reflect this other type of chip. However, I don't know which pins the chips should be in! That is, the sockets being larger allows the chips to be put in a variety of ways. Could someone please tell me how they go in? All the way over to the right or left (when viewed from the front of the machine)? In the middle (weird, but possible)? For the technically minded the 1.62 chips are one of type 571001/27C1000/531000, I think :-).

PLEASE email all responses directly to me. I will post a summary. Thanks in advance!

Incidentally, for the curious, I'm downgrading the TOS to improve game compatabilty. TOS 2.06 conflicts with lots of copy protection schemes. This machine will mostly live on my living room TV for games, and has a hardware switchable 16mHz processor upgrade and an internal fan installed. I call it my "couch potato", as that is where it sits while I'm gaming.

--
****
* Mickey Boyd * Office Phone: (904)644-7167 *
* Systems Administrator * Digital Pager: (904)657-6425 *
* Florida State University * FAX: (904)644-4053 *
* Mathematics Department * http://www.math.fsu.edu/~boyd *
****

3977. Re: Linux for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-06-04 00:00:00 UTC
From: Jens_Hiescher@b.maus.de
Message-ID: <199606040205.a33939@b.maus.de>
Source record: 144012

-A29185@B

GS>Is there an English Version of Naes avalable yet ?

Im sorry, but there is no english N.AES-Version available, yet. But I think,
the documentation and ressource files will be translated in near future.

GS>I'd be interested if someone would let me know where I can get it from.

The last (german) version you can get from:

OverScan
Elbestr. 28-29
D-12045 Berlin (Germany)

eMail: pj@contrib.de
WWW: http://www.overcan.com

bye, Jens

3978. PC Ditto Soft Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <14021_GSmith00@mettav.demon.co.uk>
Source record: 144013

Could anyone tell me about this emulator ?

What software will it run ? Is it worth buying ? Can it still be bought.

Yours always
Garfield

Garfield@zippy.spods.dcs.kcl.ac.uk
UDTL152@kcl.ac.uk

* Kivi 1.41a *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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3979. Problems Installing MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <14022_GSmith00@mettav.demon.co.uk>
Source record: 144014

steven@stams.strath.ac.uk wrote to All:

s
s> Any ideas on how I could get MiNT to install and work?

Wow I could sure do with some help too !!
I'm not really a techie so its creating problems 8(

Any help appreciated
Garfield

Garfield@zippy.spods.dcs.kcl.ac.uk
UDTL152@kcl.ac.uk

* Kivi 1.41a *

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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3980. Re: KickOff2 Players...

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <14023_GSmith00@mettav.demon.co.uk>
Source record: 144015

100550.3170@CompuServe.CO wrote to All:

1> Organization: -
1>
1> Hi Garfield,
1>
1> Yes I have heard of Goal and dabbled with Sensible Soccer, but I
1> like the interchangeability of team data between the KO2 game. I do
1> have a shareware Editor for Final Whistle that lets you create .SQD
1> files. I can have the England EURO '96 Squad at my disposal...
1>
1> Let me know if you want to get back into KO2...
1>
1> Mark
1>

Sure mail me at my private address 8).

Garfield

Garfield@zippy.spods.dcs.kcl.ac.uk
UDTL152@kcl.ac.uk

* Kivi 1.41a *

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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3981. SPECTRE 3.0 ??

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <14036_GSmith00@mettav.demon.co.uk>
Source record: 144016

Dear All !!

Does anyone know if it is possible to make the spectre Mac Emulator work
just as a software editor without the additional hardware 8).

Yours

Garfield

.. Farfignewton...the cookie of the stars ....
/// ReJoinDer v1.3

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3982. DS 330 / SC 55 Editor

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <14024_GSmith00@mettav.demon.co.uk>
Source record: 144017

Does anyone know of an editor for these Synths ?
I've got a General Midi Accessory program (shareware) which I could swap
for one.

Alternatively could someone tell me where I could buy a commercial one.

Yours

Garfield

Garfield@zippy.spods.dcs.kcl.ac.uk
UDTL152@kcl.ac.uk

* Kivi 1.41a *

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~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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3983. re: europe online

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: LCollins@mettav.demon.co.uk
Message-ID: <14028_LCollins@mettav.demon.co.uk>
Source record: 144018

starship@3rdplanet.com wrote:

s> LCollins@mettav.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 31 May
s> 96:
s>>> Judging from the name, Europe Online might be connected with
s>>> America Online. If they are, stay FAR away from them. Their tech
[cut]
L>> There's also a UK Online, though I'm not sure what the relationship
L>> is between all 3. According to Europe Online's ad. the fee is UKP
L>> 3.95 for 3 hours per month, then 1.85 per hour thereafter, no other
s> THREE hours?!??! I burn that much every day between 6 AM and going to
s> work! That is, frankly, OUTRAGEOUS! Sounds very much like AOL.

I suppose if you're a very light user it could be worthwhile. I'm not sure I really want to be rushing to get on and off before I clock up another 1.85, it's bad enough worrying about the phone bill.

AllTheBest ... Liam [LCollins@mettav.demon.co.uk]

*They fly so high,nearly reach the Sky
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3984. RE:GAMES?

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <14035_GSmith00@mettav.demon.co.uk>
Source record: 144019

I have some of these games.

I might be interested in a swap ;)

Yours

Garfield
.. I used to be very indecisive, now I'm not so sure ...
/// ReJoinDer v1.3

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3985. Re: XaAES - how to get colour?

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.310.000BB37E@ti.com>
Source record: 144020

In article <4ouidq$24v@m1.cs.man.ac.uk> jacquesa@cs.man.ac.uk (Anthony Jacques) writes:
>Are you booting with NVDI? If so remove it, as this is probably the cause
>of the problem. If not, then try giving it the video mode number on the
>command line (or was it XaAES.CNF?). I haven't done this (it works ok for
>me) so I dont know the exact details...

Yes I am using NVDI 3.0. I will try disabling it tonite for XaAES.

>The sync only effects TV's - not VGA monitors.... oh, hang on - 640x400 -
>thats a TV rez (ie not VGA), isn't it? Hmm... are you using the video mode

Dunno... I am confused with the rez as well. I wrote 640x400 but I mean
setting 16 colours, 80 column & no double line. So any ideas on what pixel
count that represents?

>parameter already? if so, try removing it (so that XaAES doesn't try to
>change video mode, and just leaves it in your boot-up res...)

I tried using -video n but no use.

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Mag!X
ProbeHouse Software developer | ||| F030/4Mb/84M HDD/MTOS and
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

3986. Re: Screen Width

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: qbams@brisnet.org.au
Message-ID: <31B576AE.1FF@brisnet.org.au>
Source record: 144021

Guy Harrison wrote:
>
> Just a thought - isn't 80 characters width speicified in an RFC
> somewhere or is it just good manners as it were?
>
> --
>
> Guy Harrison
>
> guy@swampdog.demon.co.uk
>
>

I think the RFC recommends 64 columns width, from memory.

D

3987. FS (US): STe, SM124, Replay IV

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <ZXNt7Ir.lmcclure@delphi.com>
Source record: 144022

```
STe with 4 megs memory, TOS 2.06.............$230
Upon request, will include older versions of UIS 3 (v3.30) and Warp 9
(v3.5), and Flash 1.6 with the STe at no extra charge. (I found it
cheaper to buy used copies of the newer versions than to upgrade). Also
will include Publishing Partner (ancestor of Pagestream) upon request.
-
SM124 monochrome monitor (in original box)....$40
SM124 if purchased with STe..................$30
-
Practical Solutions Monitor Master switch.....$20
-
Replay IV sound digitizer cart (w/software)...$35
===============
-
COD buyers pay actual shipping charges + COD fee in addition to the
above prices. No COD's on orders totalling less than $50.
-
Anyone prepaying gets free shipping and, if the total is $50 or more, a
10% discount off the above prices
-
Any other offers will be considered, and I might me willing to trade
for certain items (i.e. the whole setup for a bare-bones Amiga 1200 or
A2000 with revision 6.2 motherboard and SCSI interface, the STe alone for
a nice SVGA monitor to use with my Falcon, the Replay IV for a 386SX
motherboard, etc.).

--
LMCCLURE@delphi.com
Little Rock, AR
```

3988. Mega Ste floppy drive

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <14032_hsideras@mettav.demon.co.uk>
Source record: 144023

Hi Carl, on 03 Jun 96 you wrote:

c>
c> I have recently bought a Mega Ste with 4 meg memory, 47meg HD and TOS
c> 2.05. I understood from an article in issue 38 of ST Format that the
c> Mega Ste was sold with a High Density floppy as standard (as well as
c> TOS 2.06).

The earliest Mega STe's came with a double density drive IIRC.

c> The manual does not mention High Density capacity, but when I go to the
c> 'File' menu and choose the format option, I am presented with 'single-
c> side', 'double-side' and 'high-density' options. On placing a high
c> density floppy in the drive and requesting a double sided, high density
c> format, I get the drive busy light, then after several minutes, an
c> error box stating that the disk in Drive A is unreadable or damaged and
c> the option of retrying.
c>
c> When formatting a double density disk, the drive completes the task and
c> informs me that there are 720,016 bytes availible. This would indicate
c> that the drive is ineed not capable of using high density disks. Is
c> there any way of testing the drive other than attempt to format a high
c> density disk? I have lost the sellers phone no. to ask if the drive has
c> been changed from an original high density drive (?).

Grab Profile v2.14 from HENSA - it reports what capacity drive uou have as
well as TOS versions and absolutely everything else.

c> If the drive is double density only, is it possible to make a straight
c> replacement with a high density drive, without any further
c> modifications to the system?

I'm not entirely sure, but seeing as you've got the Hi-density option
available in the format deaktop option I'd hazard toguess it's a
straightforward swap.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3989. TRADE (US): STe, etc.

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <RZIszig.lmcclure@delphi.com>
Source record: 144024

I have an STe with TOS 2.06 and 4 megs of memory for trade for any of the following:

- SVGA monitor (preferably capable of 1024x768 non-interlaced)
- Iomega ZIP drive (with at least two disks)
- Syquest EZ-135 drive (with at least one cart)
- Amiga 2000 (preferably with revision 6.2 motherboard)

~

I also have the following items to add in the trade to sweeten the deal where necessary: SM124 monitor, Monitor Master switch, Replay IV sound digitizer cartridge. I will also consider trading any of these items in exchange for items of equivalent value (i.e, the SM124 or Replay IV for a 386SX motherboard or 16-bit PC sound card with Sony CD interface).

--
LMCCLURE@delphi.com
Little Rock, AR

3990. Re: Neodesk 4 Problems

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: thoth@gmgate.vircom.com
Message-ID: <4p357s$re9@rcogate.rco.qc.ca>
Source record: 144025

Martin Byttebier (Martin.Byttebier@ping.be) wrote:

: First of all I want to say that you certainly must go for the latest
: release. The older ones contains to many bugs. That's why I've changed
: to another desktop. The latest release looks more stable but again I
: don't use it offen. At least I can use now my Internet prog (Oasis)
: and my CD-ROM. With the first release it's was impossible to use these
: things.

I've finally gotten in touch with Dan Wilga, the programmer for NeoDesk, and I'm making arrangements to get the upgrades for both Neo and Geneva.

Only problem: from what Dan has told me, he's never heard of the bugs/crashes I've experienced before, so the upgrades might not help me that much. :(

: In order to see the sequence of which the auto-prg's and acc are
: loaded in the memory click on the "sort menu" and then on the "no
: sort" item. Now you'll see the order of the files as they are on the
: harddisk. To reorder click on the "reorder items" item, then place
: the file you want to reorder above the file where you want it to.
: That's all.
:
: I hope you understand my broken English. I'm not used to write in
: English. :-(

Don't worry. I understand what you're saying fine.

Thanks for the advice on setting flags and re-ordering my auto folder. I'll have to give them all a try in the near future.

--
Jeff Boman Address:thoth@vircom.com
Freelance Writer, Scripts and Roleplaying Game Products.
Current published work: CRASHPOINT, a Cyberpunk RPG adventure from DP9.
URL: http://www.lookup.com/homepages/93040/home.html.

3991. Write ON on Falcon030

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <ZXPurcp.lmcclure@delphi.com>
Source record: 144026

When I moved from an STe to a Falcon, one of my favorite programs bit the dust, although in a peculiar way. Write ON, the "younger brother" of Compo's Write Now, which I originally obtained off an ST Format coverdisk, will run fine on my Falcon (even in 640x480 16-color mode), but absolutely refuses to print...even to disk!

-

Attempting to print direct to the parallel port, using Write ON's faster routines, or even via the slower BIOS routines results in a lockup (i.e, the print dialog comes up, but my laser printer indicates no data is ever recieved and the only way to escape is to reset the computer). Attempting to print the file to disk results in disk activity, but once again, a lockup, and when the file is examined, it is evidently never closed, as it has 0 bytes.

-

Any solutions (or even ideas) on how to get Write ON to print on a Falcon? While it far from the only publishing solution or word processor I have, I do have some documents already in that format, and also, I rather like this speedy little word processor for some tasks.

--

LMCCLURE@delphi.com
Little Rock, AR

3992. Re: Is MultiTOS MiNT ???

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: qbams@brisnet.org.au
Message-ID: <31B57990.58B@brisnet.org.au>
Source record: 144027

Phil Hough wrote:
>
> I've got MultiTOS and have been reading about how its not the MiNT
> part thats slow, but the AES. This leads me to believe that MultiTOS
> includes MiNT. Is this true ???
>
> Also can I use the MiNT part to run Un*x software ??
> If so how.
>
> BTW: I'm not interested at the moment in any network software, or web
> browsing or stuff, just simple stuff like disk formating, and other
> really simple software.
>
> Any suggetions grateful !
>
> ATb.

Basically, any (and all) computer systems (that I'm aware of) come in two basic chunks: kernel and shell. The kernel is the operating system, and the shell is the user interface. On PC's the kernel is DOS and the shell is either command.com or Windows(tm of Dollar Bill). On Atari machines, the kernel is TOS and the shell is GEM.

(Actually, it's a bit slipperier than that, GEM is an API for the shell, by and large, but there you have it. The difference between graphic API's and command-line shells is pretty blurry.)

Under MultiTOS, the 'shell' is a later version of the AES (Application Environment System). This API is responsible for the whole 'look and feel'. It's what the user sees and interacts with under the control of various programs. The kernel under this system is one version or another of MiNT.

Answer to question 1: Yes, it is true.

Answer to question 2: Yes, it is. There is a 'however', however :)

Unix is more than just an operating system (kernel) and an interface (shell). It's a complete methodology. For example, an application expecting to talk to a printer expects to find something called /dev/lpr which is a device linking to a driver that manages the printer.

Or, it expects to find hostnames in /etc/hosts, and user information in /etc/password.

There are dozens of examples of these. Unix incorporates dozens of standard files in known locations, and a fairly detailed directory structure (sporting filenames that are not restricted to the piddly 8+3 format used by DOS and TOS)

to comprise a fully functioning system. It's as much
a methodology as anything else.

All that said, there is a system called MiNTOS which allows you set up this kind of
structure, and all the relevant programs that a basic unix
setup requires, on a partition on your Atari HD. This partition, however, is not a standard
TOS format, (but is actually Minix format) in order
to support the extended file-naming conventions.

Yes, it's possible. No, it's not for the casual user. For the last two years or so, now,
I've been running unix software on my machine to the
virtual exclusion of all else. My mouse is mostly gathering dust. And it's _very_ fast. :)

D

3993. Re: My Dead MegaFile 30 :((USA)

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: Claus Brod <claus_brod@bbn.hp.com>
Message-ID: <31B540E0.4252@bbn.hp.com>
Source record: 144028

> >I hope it isn't my host (ICD LINK I), but the drive some how doesn't work
> >anymore. I tried reformatting it and it won't do anything and I even use
> >the Atari AHDI disk that came with it.

What exactly does "the drive some how doesn't work anymore" mean in this case? Does it spin up? Is the drive recognized by formatting and partitioning programs? Have you tried testing it with CHECKHD (should be on atari.archive.umich.edu) or other low-level HD check programs?

--claus_brod@bbn.hp.com----------
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---------http://hpbmdd28.bbn.hp.com/~clausb --
Explicit permission required for distribution in Microsoft Network.

3994. Re: WWW 131 RELEASED!!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <834028876_OASIS_@flinny.demon.co.uk>
Source record: 144029

In article <549667832.19822.25.starship@3rdplanet.com>
<starship@3rdplanet.com> Max Denebian said:-

>Hey Flinny, good job.
>
>I was on the STIK www page last nite and saw the WWW131, but when I went to
>find out what exactly it was, the darn text hadn't been updated to explain
>that www131 was more than the addition of cab12b to the file.
>Darn! I coulda' been the first on my block to get it...

Yep Sorry I forgot to update the file info page when I was at uni..
Ill do something with it tommorow I promise.. hopefully :)
Shouldn't have stoped you from downloading it.. new WWW are only
released when we think there have been enough changes to warrant one
:)

>So forms have been fixed? Does this mean everyone who visits the web with
>their atari can now use the virtual bank?

Forms work fine for me.. although there may be a few pages which still
have problems for some reason.. although I havn't found any myself :)

>And does this mean we can use the other sites that ask for responses like
>contest entries??

Yep you can also mail comments to the authors using those mailto links
as well :)

Nick

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

3995. Re: Falcon IDE HD problem with BlowUp FX installed.

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.311.0011EB25@ti.com>
Source record: 144030

In article <31B14F23.6809@pc.jaring.my> NG YEE KIAN <ngykian@pc.jaring.my> writes:

>Well can anybody offer any help ? I had to reformat my internal 2.5" IDE (120
>MB SEAGATE ST 9145AG)
>recently and found out that the formatting processing doesn't seem to work
>properly - after formatting, HDX.PRG

I have not reformat my falcon IDE drive before but I did encounter a BIG FATAL
problem after I reformated one of IDE HD on my 486DX. I lost the entire HDD
and the manufacturer told me that I should not have format it as IDE drive are
preformatted and not suppose to be reformat by users. I lost an entire 840M (
luckily that was my 2nd 840M HDD). It seems that all the cylinders marking
are gone after the format.

Sorry if I brough bad news to you.

Regards
William
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Mag!X
ProbeHouse Software developer | ||| F030/4Mb/84M HDD/MTOS and
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

3996. Re: net abuse complaint

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960605112440.11806B-100000@juno.amp.uni-hannover.de>
Source record: 144031

On Mon, 3 Jun 1996 starship@3rdplanet.com wrote:

>
> And if he doesn't, the Archie bot is also under development. Almost any
> server will crash if the entire content of ftp.umich.edu shows up in a single
> mail bundle addressed to SinClap...
>

I would consider this (and I think I'm not alone) even worse behaviour on
the net than Sinclaps trashmail.
Note : You're trying to crash an entire server with lots of innocent
people using it. And you're problably crashing not only that server, but
any host on the way between it and umich, maybe even umich itself.

Please reflect on your intentions once more.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

3997. Re: WWW 131 makes problems even worse!

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960605113613.11806D-100000@juno.amp.uni-hannover.de>
Source record: 144032

On 4 Jun 1996, Jo Even Skarstein wrote:

> great, even with my rather "heavy" set-up (MagiC 4, NVDI 4, lots and lots
> of other enhancements...) there's no problems with CAB. The most annoying
> thing with CAB 1.3 is that there is no external viewer for sources :(
> How about adding that again Alexander?

RTFM. Add an entry at the "External programs" for *.htm and *.html and
your favorite viewer, and it'll be used.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

3998. Wanted Email addresses

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: dreibel@zot.io.org
Message-ID: <4p3s7v$s6n@zot.io.org>
Source record: 144033

To: don <dons@qnet.com>
Subject: Wanted Email addresses
Newsgroups: comp.sys.atari.st

Current Notes' addresses are:

hcarson@io.org (Howard Carson, editor)
redfrog@io.org (Robert Boardman, publisher)
dreibel@io.org (me, news editor)

Dan Dreibelbis, news editor, CURRENT NOTES

... "Hukt on foniks wurkt fer me!"
___ Mountain Reader II - #00000007

3999. Re: net abuse complaint

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.833973893@gen-off-3>
Source record: 144034

<starship@3rdplanet.com> Rich Tietjens writes:

>And if he doesn't, the Archie bot is also under development. Almost any
>server will crash if the entire content of ftp.umich.edu shows up in a single
>mail bundle addressed to SinClap...

Mail bombing is not only stupid and infantile, it harms innocent users
on the same (and related) systems. Don't do it, just try to ignore him.

Better still, get a newsreader that allows you to automatically not
download his drivel.
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

4000. Re: WWW 131 makes problems even worse!

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <4p3u8b$1ce3@rs18.hrz.th-darmstadt.de>
Source record: 144035

In article <4p1as8$60h@due.unit.no>, josk@stud.unit.no (Jo Even Skarstein) writes:
> of other enhancements...) there's no problems with CAB. The most annoying
> thing with CAB 1.3 is that there is no external viewer for sources :(
> How about adding that again Alexander?

You can install an external viewer for sources like any other external viewer,
just enter '*.html,htm' for the extensions.

Regards,
Alexander

4001. Re: The Piggyback RAM chips

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: Aaron Lingnau <76003.3375@CompuServe.COM>
Message-ID: <4p40ogqe1@mhadf.production.compuserve.com>
Source record: 144036

The Piggyback RAM chips could actually be a 2.5 meg machine.
I have one where they have used this type of installation.

4002. Re: PC Ditto Soft Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4p43qu$kev@m1.cs.man.ac.uk>
Source record: 144037

In article <13961_GSmith00@mettav.demon.co.uk>, GSmith00@mettav.demon.co.uk (Garfield Smith) writes:
>Could anyone tell me about this emulator ?

It's very old, but it works. It also recognizes my MEGA STE's internal HD but won't use it!

>What software will it run ? Is it worth buying ? Can it still be bought.

It runs plain DOS programs, and is no longer sold so it can only be bought second hand. There was a brief appearance of PC-Ditto II, a hardware solution, but that flopped.

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

4003. Re: MiNTos Help wanted

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: steve@earth.ox.ac.uk
Message-ID: <1996Jun5.140022.2281@euclid.earth.ox.ac.uk>
Source record: 144038

In article <833917602_OASIS_@zetnet.co.uk>,
David Henderson <dhend@zetnet.co.uk> wrote:
>Hi all,
>I've just recently installed a basic version of mintos on my machine - but
>I don't actually have a clue how to use it.

MiNTOS itself merely adds the ability to have more than one user on the
machine and to be able to start specific services at boot time, essentially.
To use it for anything useful you'll need the GNU tools such as ls, rm etc.

>I'd like to hook it up to the net if poss, using a dynamic IP.

You'll need the MiNTnet distribution go get networking running. MiNTOS will
help as it will allow you to start all the relavent daemons. You don't need
MiNTOS to run MiNTnet, however.

>If anyone can point me towards a "learning mint/unix" doc or give me some
>e-mail assistance. Please get in touch.

MiNTOS's look and feel are based upon SunOS/BSD 4.3 style UNIX, so if you
get a book on those they should give you a good working knowledge.

>ta for the time.
>__
>
>Yours etc.
>
>David.

Steve
--

Computer Systems Administrator, Dept. of Earth Sciences, Oxford University.
E-Mail: steve@uk.ac.ox.earth (JANET) steve@earth.ox.ac.uk (Internet).
Tel:- Oxford (01865) 282110 (UK) or +44 1865 282110 (International).

4004. FS:Spectre GCR 3.0

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: Mark Santora <santora@earthlink.net>
Message-ID: <31B5B9D0.3211@earthlink.net>
Source record: 144039

I have a full Spectre GCR Set up with ROMs for sale for $100 plus
shipping.

Includes 3.0 software, drive cable, manual, etc.

--
M a r k "S t i n g r a y" S a n t o r a
Santora@earthlink.net AEO@Genie.com
4Play Playtester Atari Explorer Online

[-]
\ visit my Web page with Battlepshere Playtester Updates! /
\ http://home.earthlink.net/~santora/index.html /
- -

4005. HP LJ II GDOS Print Driver?

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: hellman@teleport.com
Message-ID: <4p4e7i$jnj@nadine.teleport.com>
Source record: 144040

Hi,
Does anyone know where I can get a GDOS print driver for an HP
Laser Jet II printer?

Thanks in advance.

Walter Hellman

--
hellman@teleport.com Internet Public Access User Hillsboro, Oregon USA

4006. Re: Background piccies?

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: jamesco@cogs.susx.ac.uk
Message-ID: <4p43r3$9bp@infa.central.susx.ac.uk>
Source record: 144041

: : Is there a program available for the Falcon to change the background on the
: : desktop? I really don't want to change desktops from Newdesk to anything else
: : just for this feature...
: : Ideally, it would work in any resolution, but 640x480 16 colours is a must :).

: Yeah - go find DeskPic on aaue or just about anywhere actually.. It is a
: pretty good program for this - although it has problems with NVDI (urg)..

I had a look on an aaue mirror but couldn't find anything - do you remember
the filename?

Cheers,

James

4007. Re: CAB w/ MintNet

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <834084826_OASIS_@ping.be>
Source record: 144042

In article <4ov5m0$peu@ccshst05.uoguelph.ca>
thopman@uoguelph.ca (Theodore L Hopman) said:-

>Well, I finally got around to seeing if I could run AES 4.1 and do
>anything online at the same time. Good news, it works, almost. I can
>telnet into the university, and DuFTP works very well. However, CAB can't
>find non-local pages. I get an error #34, a file not found, and then a
>blank page. Is anyone else using AES 4.1, CAB, the CAB-for-MintNet
>overlay, and PPP? How did you get it to work? Note that I'm trying to do
>all this on my Crazy Dots 2 card so I can get glorious colour, but I'm
>not using NVDI (something which should change in a few days).
>
>THeo
>
Hello

I've running CAB with the CAB-for-MintNET overlay on my TT with a
Crazy Dots 2 card, NVDI and N.AES (AES 4.1). The most things like DuFTP
works fine but with CAB I've problems. CAB itself works fine but if I
try to go to an URL I gets almost every time a blank page.
The first time I used CAB it showed every page I visited. But
now...:-((
BTW I'm using CAB 12b. I also tried the latest version but with this
I get wrong colors.

So if anyone could help us please let it know.
Regards
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4008. Base64 Shell

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <834081242_OASIS_@parrett.fast.co.za>
Source record: 144043

Can anyone advise where I can obtain a front end Gem shell for the Base64.TTP archiver from the Hermes Package. I often get Midi files via email and the sender uses Base64 to convert the binary file. None of the shell prgs I have managed to find will recognize Base64
TIA

==========
tparrett@fast.co.za	Ted Parrett	33 Mountainview Ave
City: Johnnesburg	Tel No.++27 11 476 5242	Aldara Park RANDBURG
Country: South Africa	Fax No.++27 11 474 2985	2194 South Africa
==========

4009. Re: ZIP Drive under Spectre GCR

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4p4knh$mrt@madeline.INS.CWRU.Edu>
Source record: 144044

In a previous article, macdonald@cfcsc.dnd.ca (Ken Macdonald) says:

>Pete Borders wrote:
>> =
>
>> I have been experimenting with my ZIP drive on a MegaST2 and am quite hap=
>py
>> overall. I do seem to have to have a disk in it on boot up or it doesn't =
>get
>> recognized as a valid drive using ICD utilities and a LinkII. Sometimes t=
>he RELOG
>> program will find it after the fact so that isn't really a problem.
>> =
>
>> The real question is has anyone else tried using it under Spectre GCR 3.0=
>? It seems
>> to work great as long as a MAC format disk is in it when Spectre first st=
>arts.
>> Otherwise it complains that the saved configuration is different and to c=
>heck the
>> drives. The only real problem is that there is no way I can find to swap =
>disks while
>> in Mac emulation. I can use the eject optin to remove it but there needs =
>to be a
>> "mount" command to make it reread the new disk and I can't find anything =
>like
>> that.
>> =
>
>> Anyone have any pointers on using removable media under Spectre GCR 3.0?=
> Or
>> under the MAC os (System 6.0.5) in general. Is there a PD program that ca=
>n make
>> the OS reread a disk, something like the above use of RELOG under TOS?
>> PeteHmmm.. something tells me you don't have the SpectreGCR manual. :^)
>clue: F1 is your floppy disk drive.

Use the F-keys. F1 is drive a:, F2 is drive b:, and the higher
key, IIRC up to F7, Correspond to the partitions selected in the Specter.prg
initializations. As Pete implies it's in ther manual.
If this works for ZIP drives, I don't know, since I dont have a zip
drive to test, but Spectre SHOULD work with almost any SCSI device.
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

4010. Re: Papyrus 4 update

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: fezzy@opera.iinet.net.au
Message-ID: <4p45u8$bpn@opera.iinet.net.au>
Source record: 144045

Michael Clemmetsen (michael.clemmetsen@sunderland.ac.uk) wrote:
: I recently mailed Hisoft and got this reply on the 21st of May:
:
: > We are currently working on translating the German version.
<snip>
Thanks for the response, however thats what HiSoft have been saying since
Oct 95 (with emails to prove it)

: BTW have you found this bug in the German demo of Papyrus 4? -
: switch off the horizontal ruler, exit the program (thereby saving
: this setting), restart the program, switch on the horizontal ruler,
: CRASHH!! This happens all the time on my version.
Yep same here, thought it might be cos it's a demo and in German (me
thinks the German tos is a bit different BUT before I get flamed for
suggesting the German tos is different PLEASE remember I said "me thinks")

Note also that there is NO word count (not that I could find) or case
conversion (even 1st Word plus has both) BUT I still think it's a great WP
and worth buying/updating, unless I buy (dare I say it !!) a clone 1st...

Over here in Oz you can pick up a Pent 100 with a 1.2gig HD, 8meg of ram
and a 15" SVGA monitor for under $2000 including lots of the latest software
(word 6 etc)
Ummm tempting.... and we can't even get an English copy of Papyrus for
any amount of cash.... The clone is looking a little better every day....

Regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@opera.iinet.net.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "It can't fall down, cos there's nothing holding it up !!" **

4011. User Group Meeting

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: roy@gorring.demon.co.uk
Message-ID: <834071422_OASIS_@gorring.demon.co.uk>
Source record: 144046

Hi All,

Just to let you know about the first meeting of Wessex Atari Group

DATE: Monday 10th June 1996

TIME: 20:00

PLACE: Leigh Park Community Centre, Havant, Hampshire, UK

All Atarians are welcom :-) Please contact me if you need directions, or if
you just want to let me know your coming :-)

I can be contacted as below, or voice on 01705-611847 :-)

Hope to see you all there :-)

Yours Roy

--

```
\ Have a W.A.G. join Wessex Atari Group /
\ An Atari User Group for Southern England /
\ Join our discussion area on 42BBS 01256-895106 /
\ or contact me - roy@gorring.demon.co.uk - yes with 2 'r's /
\-----------------------------------------------------------------------/
\ A good time to keep your mouth shut - is when you are in deep water /
```

4012. WWW 1.31

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: roy@gorring.demon.co.uk
Message-ID: <834074378_OASIS_@gorring.demon.co.uk>
Source record: 144047

Hi All,

Just tried out the new CAB, BRILLIANT :-)

At last I managed to register for Futurenet :-)

Lots of thanx to FLINNY for the readme docs, and all the other help he gives here and in NeST, keep it up :-)

One question for you all, the new CAB allows a Text Editor to be loaded to allow you to send mail from CAB. As I am an awkward B****r, I insist on using CAB in ST Low Res, 'cos I like having some colours, anyone know of a Text Editor that will work in ST Low Res?

Thanx in advance

Roy

--

\ Have a W.A.G. join Wessex Atari Group /
\ An Atari User Group for Southern England /
\ Join our discussion area on 42BBS 01256-895106 /
\ or contact me - roy@gorring.demon.co.uk - yes with 2 'r's /
\----------/
\ A good time to keep your mouth shut - is when you are in deep water /

4013. TT screen help?

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4p4pem$s35@madeline.INS.CWRU.Edu>
Source record: 144048

I need some help with a minor, but annoying problem.
I have a recently acquired TT, running Thing. I have Thing setup with a pretty blue pattern, that's pleasing on the eyes. However, while it is bootimg up, It has this sickly snot-green screen, that jars my nerves and artistic sensibilities. If I run another prog., like connect, that doesn't fill the screen, what's left over also has this sickly green color.
I never had this problem before, since I had a mono-st.
Anybody know how to fix it? Of course, its not in any manual.

--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

4014. Re: ZIP Drive under Spectre GCR

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960605171556.13458B-100000@epicycle.lm.com>
Source record: 144049

On 5 Jun 1996, Boris D. Cahan wrote:

>
> In a previous article, macdonald@cfcsc.dnd.ca (Ken Macdonald) says:
>
> >Pete Borders wrote:
> >> =
> > >
> > >> I have been experimenting with my ZIP drive on a MegaST2 and am quite hap=
> > >py
> > >> overall. I do seem to have to have a disk in it on boot up or it doesn't =
> > >get
> > >> recognized as a valid drive using ICD utilities and a LinkII. Sometimes t=
> > >he RELOG
> > >> program will find it after the fact so that isn't really a problem.
> > >> =
> > >
> > >> The real question is has anyone else tried using it under Spectre GCR 3.0=
> > >? It seems
> > >> to work great as long as a MAC format disk is in it when Spectre first st=
> > >arts.
> > >> Otherwise it complains that the saved configuration is different and to c=
> > >heck the
> > >> drives. The only real problem is that there is no way I can find to swap =
> > >disks while
> > >> in Mac emulation. I can use the eject optin to remove it but there needs =
> > >to be a
> > >> "mount" command to make it reread the new disk and I can't find anything =
> > >like
> > >> that.
> > >> =
> > >
> > >> Anyone have any pointers on using removable media under Spectre GCR 3.0?=
> > > Or
> > >> under the MAC os (System 6.0.5) in general. Is there a PD program that ca=
> > >n make
> > >> the OS reread a disk, something like the above use of RELOG under TOS?
> > >> PeteHmmm.. something tells me you don't have the SpectreGCR manual. :^)
> > >clue: F1 is your floppy disk drive.
> >
> > Use the F-keys. F1 is drive a:, F2 is drive b:, and the higher
> > key, IIRC up to F7, Correspond to the partitions selected in the Specter.prg
> > initializations. As Pete implies it's in ther manual.
> > If this works for ZIP drives, I don't know, since I dont have a zip

> drive to test, but Spectre SHOULD work with almost any SCSI device.
> --
> Prof. Boris D. Cahan
> bdc2@po.cwru.edu
>
What you have to remember is that the drive will be recognized but only
the oop and ack type partitions will be seen by the Mac, only mfs and hfs
partitions allowed!

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4015. re: europe online

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960605174115.25175B-100000@ns1.ptd.net>
Source record: 144050

On Wed, 5 Jun 1996, Liam Collins wrote:

> s>>> Judging from the name, Europe Online might be connected with
> s>>> America Online. If they are, stay FAR away from them. Their tech

Another things to come from Eupore Online, you have to deal with those idiots who have nothing better to do than e-mail you with a bunch of crap that have no idea about. These are true stoies:

I reply to Mr. Do FAQ asking where I might find versions of those games for my Atari computer, since they are listed under the home versions. AOL Boy #1 asked me where I can find the PC version! I'm asking for the "ATARI" versions and he ask me that?

And I happen to find a very rare Rubik's Cube game for the 2600. More rare than Atari Video Cube which is the same game. For those who don't know, some guy named VGR keeps a list of old games and rates them according to the rarity. And this game is exterme rare. AOL Boy #2 today says that it's hard to find, but NOT that rare. Who should I believe, a vetern of the Internet who has a large collection of 2600 games, or some clueless newbie twit who can only play Combat on his stupid PC running Windoze 95?

I can imagine what the wry Brits would say to their fellow countrymen who are just plain geeks and dummies... :)

Eric Noss
a.k.a
Mr. Maddog

4016. Looking for Paul Germains BBS!

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4p492k$4gq@preeda.internex.net.au>
Source record: 144051

I've been trying to send netmail (fido) to Paul Germain at 1:153/9104.0
for weeks now from different fido nodes (and here on the net as well!)
and i keep getting "node unknown in nodelist" messages back.

If someone knows him etc., could you please let me know where i can
contact him? thanks muchly!

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4017. Re: net abuse complaint

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jun5.175754.55037@cobra.uni.edu>
Source record: 144052

```
In article <djs.833973893@gen-off-3>, djs@jet.uk (David Stevenson) writes:
> <starship@3rdplanet.com> Rich Tietjens writes:
>
>>And if he doesn't, the Archie bot is also under development. Almost any
>>server will crash if the entire content of ftp.umich.edu shows up in a single
>>mail bundle addressed to SinClap...
>
> Mail bombing is not only stupid and infantile, it harms innocent users
> on the same (and related) systems. Don't do it, just try to ignore him.
>
> Better still, get a newsreader that allows you to automatically not
> download his drivel.

GROW UP!

> --
> Home page http://www.compulink.co.uk/~ktl/hoagy.html
> Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327
>
> ============================================================================
> The above article is the personal view of the poster and should not be
> considered as an official comment from the JET Joint Undertaking
> ============================================================================

GREETINGS..
|-----------------------------------------------------------------------------|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa |
| |
| Internet-democrats-request@webcom.com / Type 'subscribe' in body of message |
|-----------------------------------------------------------------------------|
```

4018. Mods and Tracks

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: Adalberto Vazquez <av5@columbia.edu>
Message-ID: <Pine.SUN.3.93L.960605192750.7426A-100000@ciao.cc.columbia.edu>
Source record: 144053

This is my first time in hearing about mods and trackers. Does this software manipulates (if possibly, on the STE, both sound chips?) the sound chip and how does one do for muscial notation for input? And, finally, what is the best mod player for the STE? And is it possible to get this software thru mail-order since I don't have a telecommunication facility available on my STE?. Thanks for any help anyone can offer me on this topic./ Al Vazquez

4019. Re: Desktop Sreenshots WANTED

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: amsler@nevada.edu
Message-ID: <4p50g6$ktg@news.nevada.edu>
Source record: 144054

Gitesh Ramji (k946774@kingston.ac.uk) wrote:
: I'm trying to create an ATARI ST theme for windows 95 for all those ST users
: who migrated to the PC but still miss the old GEM!
:
: I would be gratefull if you could mail me with screen shots of the desktop
: in any resolution (i'd like to get a collection of all resolutions). The
: version of TOS doesn't really matter!
:
: A screen shot of all the icons (including mouse pointer and busy bee) would
: also be helpfull.
:
: If you do mail any pictures, please ensure that they are in a PC readable
: format, preferably GIF's or JPEG's.
:
: Hope you can help!
:
: Gitesh.

Gitesh:

Can you handle UUEncoded GIF files?

- John J. Amsler
amsler@nevada.edu

4020. Oasis 2.05 bugs and problems

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <834087134_OASIS_@tripnet.se>
Source record: 144055

So far I have had almost no luck vith Oasis 2.05 running ppp. I'm using a 4MB MSTe with SM124 and USR28800.

I get my dynamic ip and can ping numerical addresses, but nothing else. Resolving does not work. ICE tries to connect to the dns but without respons. What does "domain server" mean? I have set both this and "name server" to the address of my "domain name server". Strange! Is there a "default gateway" setting somewere?

If I change the news and mail servers to numerical addresses in the setup ICE can't find my dyn. ip anymore and after a timeout my isp drops the line. Very strange!

As the resolving does not work I get no address to the news server (255.255.255.255). If I change this after login to the correct address and then kick the news server again I get nothing but checksum errors.

I am running Oasis1.35+NOSpop3 in singletask mode under Geneva without any problems at all. If I try Oasis2 under Geneva ICE exits with a bus error right after startup.

I had to make quite a lot of changes in the Demon STARTUP.NOS to get it to work with my provider. Actually I had to split it up and put some commands in a script to be runned after the ppp line is up. If I had all commands in STARTUP.NOS I got nothing but dns-timeouts.

These commands has to be entered after the ppp-link is established:

```
hostname sl0
smtp gateway mail.tripnet.se
pop mailhost mail.tripnet.se 3
pop kick
smtp kick
nntp kick
```

I've got the impression that ICE tries to kick the servers right after login before the link is up like the original Demon STARTUP.NOS does. Is ICE capable of getting my dynamically allocated hostname? In NOS the command "hostname sl0" does this.

Bug:
The time-zone settings does not work. Testing the GMT+2 settings gave these actual time changes in Oasis:
SST: +8
MES: +2
IST: +5
FWT: +2

EET: +2
CES: +2
All settings showed up correct in the ICE.NET file but Oasis
interpreted some ok and some wrong.

To me it seems strange why they have to alter the system clock at all.
Possibly it had to be altered for NOS to work but with ICE it does not
make sense at all. Both Oasis 2 and ICE should be able to read the
time zone from the ICE.NET file and simply add this to the system
time when needed. The way it works now all files time stamps are
wrong, and other programs that also uses the system clock can't be
runned in parallell.

--

Kenneth Medin kennethm@tripnet.se

4021. Re: Gemulator For Laptops now shipping!

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960605225717.20960B-100000@ns1.ptd.net>
Source record: 144056

>It's here. The long awaited notebook and laptop compatible version of
>Gemulator is now shipping and available from Branch Always Software,
>Toad Computers, ATY Computer, and other Atari dealers. The complete
>ready to go emulator costs as little as $119.95 U.S.

I got the news release from Toad ST News and this thing can use Magic
off the bat. Finally, a way to use a multitasking OS without having
to buy a $60 TOS chip just to load the darn thing. :)

Eric Noss
a.k.a
Mr. Maddog

4022. Little Computer People

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: Joe.Lensbower@flight.org
Message-ID: <da9_9606060106@flight.org>
Source record: 144057

I just picked up the game "Little Computer People" for the ST at a flea market. No box, no dox. When the game starts there's this little guy standing in the attic and a dog running up and down the steps. Can someone tell me how to make the guy move? And what the object of the game is?

Thanx!

---------- -//- ----------

Internet: Joe.Lensbower@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

4023. Re: NVDI 4 and Geneva?

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4p3kbe$t4@due.unit.no>
Source record: 144058

Theodore L Hopman (thopman@uoguelph.ca) wrote:
: Well, my copy of NVDI 4.11 ET 4000 arrived in the mail yesterday, so I
: spend some time trying to get everything working perfectly. Most things
: work very nicely, but Geneva refuses to work. I get two bombs, and the
: system locks up, even when the only two things running are NVDI and
: Geneva. Order doesn't matter, and the two don't cooperate whether I'm in
: TT Hi or using my Crazy Dots 2. Anyone have any suggestions? Getting the
: combination working would be very nice...

Try running Geneva from the desktop instead of the auto-folder.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

4024. Re: Internet Phone type program for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-06-05 00:00:00 UTC
From: sysop@mistered.demon.co.uk
Message-ID: <834017764_OASIS_NEWS@mistered.demon.co.uk>
Source record: 144059

In article <DsHsq8.LIL@news.hawaii.edu>
jperez@Hawaii.Edu (John Perez) wrote:-

>Greetings,
>
> I was just wondering whether anyone is working towards a program
>for the Falcon that would permit carrying on telephoneish conversations
>via the net (as in Cooltalk and Internet Phone programs for PCs.)
> If this isn't underway, perhaps it might be a project worth
>pursuing? Any thoughts on this matter?

Good idea.

Also something to run alongside CAB to deal with Real Audio files
should be relatively simple for the bird to handle.

Maybe time to start learning programming?

cheers

Ed.

--

---
sysop@mistered.demon.co.uk

4025. Re: HELP-TTP's

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: Ron and Sharon Whittam <whittam@primenet.com>
Message-ID: <31B786F3.25E0@primenet.com>
Source record: 143905

Glebestreet wrote:
>
> Why do .ttp programmes sometimes appear to run then whip back to the
> desktop?
> In fact what does TTP stand for and where can I get some general
> documentation about TOS,GEM etc?
> I have inherited a few old Atari ST's and Mega ST's ,all with various
> versions(old) of TOS and different amounts of RAM etc.
> I would like to be able to understand whether strange behaviour is caused
> by incompatibilities or bugs.How can I go about getting a decent overview?
> All help very welcome.
> Steve.

See this web page about Atari Internals:
http://www.unn.ac.uk/~cju920/stintern.htm

The Atari ST Internals

A programmers reference to the Atari ST, by Jim Boulton 1995.

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4026. Re: MAGICPC?

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: tommy@sun.pris.bc.ca
Message-ID: <4p8fp0$t7p@scipio.cyberstore.ca>
Source record: 143906

johnmoon@connexus.apana.org.au (John Moon) wrote:

>I can't compare it to the Mac version, but it seems to be oriented
>towards a "fake" C: drive (I couldn't figure out how to import anything
>that wasn't already on that drive) and runs a bit slowly on a 486DX2/66
>(but then, what doesn't?). Still, if it was the only way I had to run
>Atari software, it would be acceptable. However, I wouldn't but it
>unless I could get an English-language version. I do understand a bit of
>German, but it's more trouble than I care to go through to use my primary
>desktop if I have to translate everything - I don't _think_ in German and
>that slows me considerably during operation.

Is there a demo of Magic PC? Also, where can you buy it?

Thanks

Tom

For my weekly column of straight talk and humor, check out my homepage at:
www.pris.bc.ca/tommy

4027. ** Mickey Boyd ** Please Email Me

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: jyoung57@delphi.com
Message-ID: <p1AOjA+.jyoung57@delphi.com>
Source record: 143907

Thanks

4028. MAGE and MagiCMac?

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4p8361$h36@newsbf02.news.aol.com>
Source record: 143908

Does MAGE work under MagiCMac, just ordered it, I know I can patch GFA,
but can I patch mage?
Zan

4029. Re: XaAES - how to get colour? OK now!

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4p6kuq$aik@m1.cs.man.ac.uk>
Source record: 143909

In article <wongck.313.0007F81F@ti.com>, wongck@ti.com (William Wong) writes:
>In article <4ouidq$24v@m1.cs.man.ac.uk> jacquesa@cs.man.ac.uk (Anthony Jacques) writes:
>
>Thanks for the hint, Anthony. I can get colour in XaAES now.

Glad to be of help. :-)

Looks nice, doesn't it?

Anthony

--
------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+------------------------------

4030. Re: Linux for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: ha-user@pb.bib.de
Message-ID: <4p6ug1$1jh@ux-01.pb.bib.de>
Source record: 143910

Hi,

Farag Elburki user (mbge4mdc@meehpb01.ee.man.ac.uk) wrote:
: In article <4nsim9$958@ux-01.bg.bib.de>, ha-user@ux-01.bg.bib.de (Schueler) writes:
[this was me]
: > [...] and having seen MiNT's slowness
: > on my MegaSTE, [...]

: Okay, you're wrong - sort of. Not about the Linux information, but about
: MiNT. I use MiNT frequently with my MegaSTE and MiNT itself is not slow -
: it's the poor Atari attempt at a multitasking GUI under multitos that
: slows things down. The latest version of MiNT combined with AES4.1
: (if you can get it) is fairly useable, and the new AES replacements
: are trying to get their speed up as much as possible.
[I broke the lines here]
I didn't refer to MultiTOS, but to MiNT with a command line shell, when
I said that MiNT was slow. Or what would you call it when it takes
several minutes to format the "cp" man page? I've honestly asked myself
what is the system doing all the time? Can't be swapping, can it? AFAIK
a 68000 CPU can't be used with a swapping OS because of its missing
PMMU. So what did it do? Took longer than LaTeX under MagiC... :-(

: Whilst they are still a bit unstable, XaAES and oEASis show what sort
: of speed an Atari can mutlitask at without having to resort to assembly ;)
I wouldn't want to program it ;-), but what's so bad about assembly?
If the Behnes can handle it, and it seems so, then why should I want to use
an OS written in C when the assembly one is several times faster when
it comes to respond times?
And, to make me see the real thing ;-), could someone please tell me
where to ftp XaAES and/or oEASis? Never seen any of those here in
Germany, all N.AES (which is commercial, aren't the others Shareware or
such like?).

: I can't remember why the original poster wanted Linux, but there's
: a hell of a lot of good unix stuff running under MiNT if you want it.
But not with a 68000 CPU, and not with only 4 megs of RAM. Or is it
just a configuration problem that I have here? Any hints welcome!
I've simply installed KGMD, without net or X, and... it CREEPS! :-(

Thanx,
Erik Meltzer
(melsh94@ux-01.ha.bib.de)

4031. Re: TOS ROM chip help

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <834179360_OASIS_@pcc-uky.campus.mci.net>
Source record: 143911

In article <4p0t7u$5pa@news.fsu.edu>
boyd@zeno.math.fsu.edu (Mickey Boyd) said:-

>Incidentally, for the curious, I'm downgrading the TOS to improve game
>compatabilty. TOS 2.06 conflicts with lots of copy protection schemes. This
>machine will mostly live on my living room TV for games, and has a hardware
>switchable 16mHz processor upgrade and an internal fan installed. I call it
>my "couch potato", as that is where it sits while I'm gaming.

Umm, I know that they don't go in the middle but closest or farthest away
from the orientation notch...you could try it both ways. When I put TOS
2.06 in my STE (which I no longer have) the techs at CodeHead told me that
it wouldn't hurt them, just wouldn't boot up if they were in wrong and
just to reverse them...(they both go the same way, too) But, why not call
Brad Coda @ Best Electronics (1-408-243-6950 1pm-4pm PST) and order the
$49.95 STe TOS switcher...its easy to install and would give you the best
of both worlds...Later! :)

--

```
_/_/_/
```

4032. Re: SCSI Upgrade for Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <31B716E0.2CBB@cfcsc.dnd.ca>
Source record: 143912

```
Jo Even Skarstein wrote:
> Rich Mier (rbmier@winternet.com) wrote:
> : Second, the Software you need to be able to use it on the Atari
> : and any other host adaptor is the ICD PRO Software. This is NOT
> : the same as comes with the ICD Host Adaptors. Available for $50 from I=
CD,
> : TOAD and other Mail Order Atari dealers.
> I would recommend HD-Driver. It's faster, more compatible and has backgro=
und
> DMA-support for MagiC.Unfortunately HD Driver is not compatible with Diam=
ond Edge,
although the Diamond Edge folk are apparently talking to Uwe to see if this=
can be fixed.

-- =

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu=E9bec dit oui, Qu=E9bec dit non=3DQu=E9bec, la nation dans le pays du Ca=
nada
```

4033. Slirp and STiK?

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: Par Larsson <y94parla@und.=?iso-8859-1?Q?=EDda.liu.se>
Message-ID: <31B6AAA8.C70@und.ida.liu.se>
Source record: 143913

I'm having some troubles with getting Slirp and STiK to work together. I can connect and use CAB
but only with IP-numbers, so there's something wrong with my nameserver, but more importantly:
it's too f*****g (sorry) slow! I use a 14400 modem, so it should be reasonably fast. There must
be something wrong in my configuration, because the read diode only blinks occasionally, at full
transfer speed it should be lit constantly. Also telnet refuses to work, when i try to use an
IP-number it bombs out on me. I think that has something to do with the slirp.telnetd helper
application, which I don't have (where can I find it?). Please help someone, this drives me nuts.

Kind regards, P.Larsson

4034. Re: SPECTRE 3.0 ??

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <31B7678F.6EC8@cfcsc.dnd.ca>
Source record: 143914

```
Garfield Smith wrote:
> =

> Dear All !!
> =

> Does anyone know if it is possible to make the spectre Mac Emulator work
> just as a software editor without the additional hardware 8).
> Yours
> GarfieldNot Possible. The "hardware" in this case is the MAC ROMs.
I've tried it. although if you had an image of the MAC ROMs it might work.
But you'd have to won a MAC, cheaper to buy SpectreGCR(50$ these days - see=
TOAD)

-- =

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu=E9bec dit oui, Qu=E9bec dit non=3DQu=E9bec, la nation dans le pays du Ca=
nada
```

4035. Text editor for low res

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199606062103.a34109@b.maus.de>
Source record: 143915

In Msg A33616@B, Roy Goring (roy@gorring.demon.co.uk) wrote:

>anyone know of a Text Editor that will work in ST Low Res?

I don't think any of the major text editors (QED, 7up, Everest etc.) will work in low res but I know there's a tiny (20 KByte) text editor called "Notice" written by Holger Weets (the author of ST-Guide). You can install it as an ACC and if you call it (or if CAB calls it through a VA_START message) it will only open a text window. It doesn't have a menu bar but it has all the standard keyboard shortcuts needed to open/save/close/quit (^O, ^S, ^U, ^Q), cut/copy/paste (^X, ^C, ^V) text.

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

4036. Oasis 2.05 bugs and problems

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: 100710.1360@compuserve.com
Message-ID: <8h41kl25nt960606@compuserve.com>
Source record: 143916
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

In referenced article Kenneth Medin said:

> To me it seems strange why they have to alter the system clock at all.
> Possibly it had to be altered for NOS to work but with ICE it does not
> make sense at all. Both Oasis 2 and ICE should be able to read the
> time zone from the ICE.NET file and simply add this to the system
> time when needed. The way it works now all files time stamps are
> wrong, and other programs that also uses the system clock can't be
> runned in parallell.

I totally agree with you on this point! The system clock alteration is
very annoying... more, every time you run (and quit) Oasis, the correct
time is set with +-2 seconds accuracy... if you run it many times you end
with a hem... innaccuracy. :-(

/* Bruno Kozlowski 100710.1360@compuserve.com */
/* -==- A happy Falcon owner from france -==- */

4037. Re: Background piccies?

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GFGQFHXFUp@tos.ak.planet.gen.nz>
Source record: 143917

In <4oq6a7$bj9@infa.central.susx.ac.uk> James Cox wrote :

>Is there a program available for the Falcon to change the background on the
>desktop? I really don't want to change desktops from Newdesk to anything else
>just for this feature...
>
>Ideally, it would work in any resolution, but 640x480 16 colours is a must :).

Deskpic does this, the filename is something like deskpic5.*.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| *** Please note new email address. *** |
+---+

4038. Re: "Aliases" of addresses won't work in MiNTNet?

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GFGQFHXBUp@tos.ak.planet.gen.nz>
Source record: 143918
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In <4os9il$bbp@preeda.internex.net.au> John Moon wrote :

>: problem addresses, and finally exits. When I try CAB on a problem address,
>: it just sits for anywhere from 30seconds to 2 minutes saying "Resolving Host"
>: and then it comes up with "Error reading cache file <filaname>".
>
>
>have you tried CAB with the images turned off as it could also be CAB's
>instability as well when it's in graphic mode....i've never had a problem
>connecting in text mode.

It is not a problem with CAB, I was just using CAB as an example. Any other
software running under MiNTNet seems to have the same problem.

I have actually found that CAB is very stable, it never crashes for me. The
only problems have been this one, which is caused by MiNTNet not CAB.

Thanks anyway.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| *** Please note new email address. *** |
+---+

4039. Re: Internet Phone type program for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: gkelly@sat.net
Message-ID: <834112700_OASIS_@sat.net>
Source record: 143919

In article <DsHsq8.LIL@news.hawaii.edu>
jperez@Hawaii.Edu (John Perez) said:-

> I was just wondering whether anyone is working towards a program
>for the Falcon that would permit carrying on telephoneish conversations
>via the net (as in Cooltalk and Internet Phone programs for PCs.) It
>occurred to me that this should be reasonably easy for the Falcon, due to
>the operating system calls in place for recording and playback of digital
>audio, and of course, integrated digital audio hardware.

All sounds reasonable to me.

> If this isn't underway, perhaps it might be a project worth
>pursuing? Any thoughts on this matter?

Sounds like an excellent idea! I do not know of anyone working on this, so
maybe if there is sufficient interest in here... :) -glen-

--

```
|-|-------------------------------------------------------------------|-|
|o| ||| From the Atari Falcon030 14/130 of Glen Kelly. ||| |o|
|o| / | \ email - gkelly@sat.net / | \ |o|
|o| ircnick - GeeCK |o|
|o| STiK, CAB, AtarIRC, FBM, Semper, LMS, Jetmail, & JMU Beta Tester |o|
|-|-------------------------------------------------------------------|-|
```

4040. H.E.R.O. for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4p703s$s6q@atle.abc.se>
Source record: 143920

Tony,

s> Sorry not yet?, I havent recieved the actual Falcon version from
s> Anthony Jaquese who did the re-code?, hopefully this week though,
s>
s> Thanks for the interest :))

Will you leve a message here, when it's ready for download?

c a r l l o f g r e n - r e d f i s h p r o d u c t i o n s

Email: Carl.Lofgren@abc.se

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* Kivi 1.41a *

4041. Re: XaAES - how to get colour? OK now!

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.313.0007F81F@ti.com>
Source record: 144060

In article <4ouidq$24v@m1.cs.man.ac.uk> jacquesa@cs.man.ac.uk (Anthony Jacques) writes:

Thanks for the hint, Anthony. I can get colour in XaAES now.

Regards
William
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Mag!X
ProbeHouse Software developer | ||| F030/4Mb/84M HDD/MTOS and
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

4042. magicpc

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: rob@nbnet.nb.ca
Message-ID: <4p5jan$66s@agate.nbnet.nb.ca>
Source record: 144061

hi,

Any tips on installing this thing. I seem to get bombs when invoking it from the desktop and without GER2ENG at hand my german is limited to my ger2eng dictionary. I'm using a p-60 with ibm dos and win 3.1

Rob

4043. Re: Papyrus 4 update

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <14096_GSmith00@mettav.demon.co.uk>
Source record: 144062

Dear andre,

Do you know where I can get hold of a version of papyrus Gold 4. I don't
mind if its in German. It's unavailable in the UK. 8(.

Yours

garfield


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Snailmail : 194B Brooke Road | Email : garfield@zippy.spods.dcs.kcl.ac.uk
Clapton | UDTL152@kcl.ac.uk
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* Kivi 1.41a *

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4044. FS (UK): Atari Mega STe,

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <14094_GSmith00@mettav.demon.co.uk>
Source record: 144063

I'll give you 300 UK Pounds for the MSTE and Monitor or 250 for the MSTE
on its own.

I'll pay collection costs etc. I'm in London. You'll have to wait till the
end of the month though 8).

Yours

Garfield


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Snailmail : 194B Brooke Road | Email : garfield@zippy.spods.dcs.kcl.ac.uk
Clapton | UDTL152@kcl.ac.uk
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* Kivi 1.41a *

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4045. Re: net abuse complaint

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <14093_GSmith00@mettav.demon.co.uk>
Source record: 144064

starship@3rdplanet.com wrote to All:

s> And if he doesn't, the Archie bot is also under development. Almost any
s> server will crash if the entire content of ftp.umich.edu shows up in a sing
e
s> mail bundle addressed to SinClap...

Wow I didn't know this was possible ... Internet vigilante Terrorism.
Good for you 8) (Although it does sound like the name of a band)

Yours

Garf


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4046. Re: WWW 131 makes problem

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <14092_GSmith00@mettav.demon.co.uk>
Source record: 144065

Nick@flinny.demon.co.uk wrote to All:

N
N> here is a list of current beta testers as you can there are a large
N> proportune at demon yes but 6 out of 21 people ?

What about me !!!

Garfield@zippy.spods.dcs.kcl.ac.uk

Now if thats not a non-standard address I dont't know what is ??

Yours

Garfield


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Snailmail : 194B Brooke Road | Email : garfield@zippy.spods.dcs.kcl.ac.uk
Clapton | UDTL152@kcl.ac.uk
London |
E5 8AP |
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* Kivi 1.41a *

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4047. PC Ditto + MS Dos !

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <14095_GSmith00@mettav.demon.co.uk>
Source record: 144066

Does anyone know where I can get PC Ditto and MS DOS.

I've been offered a copy for 100 Canadian Dollars but that sounds
expensive to me when you consider shipping costs etc.

Yours

Garfield


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Snailmail : 194B Brooke Road | Email : garfield@zippy.spods.dcs.kcl.ac.uk
Clapton | UDTL152@kcl.ac.uk
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* Kivi 1.41a *

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4048. NVDI 4 and Geneva?

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <14100_hsideras@mettav.demon.co.uk>
Source record: 144067

Hi Theodore, on 04 Jun 96 you wrote:

t> Organization: University of Guelph
t>
t> Well, my copy of NVDI 4.11 ET 4000 arrived in the mail yesterday, so I
t> spend some time trying to get everything working perfectly. Most things
t> work very nicely, but Geneva refuses to work. I get two bombs, and the
t> system locks up, even when the only two things running are NVDI and
t> Geneva. Order doesn't matter, and the two don't cooperate whether I'm
t> in TT Hi or using my Crazy Dots 2. Anyone have any suggestions?
t> Getting the combination working would be very nice...

I've found Redirect and Slct_Deb from v4.11r3 Matgraph running with my
original Matrix drivers in a standard 640*480*2 are less tolerant of older
software than ever before. I'm having enormous trouble de-installing them to
run my older software than ever - in fact I haven't managed it yet...

B^{<

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4049. FS:Falcon 4/80 and related harware software

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: Brett <bfrasier@burgoyne.com>
Message-ID: <4p5jrk$1k5@cronkite.amoco.com>
Source record: 144068

I would like to sel my Atari Falcon 4/80.I also have miss.
hardware and software that I would tos in with the purchase.
I would like to get $350.00(U.S.) for everything. Please email at
bfrasier@burgoyne.com if interested.

thanks Brett Frasier

4050. FREE Catalog of Atari 2600/5200/7800/Lynx and 8-BIT Hardware/Software

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: ice@skypoint.com
Message-ID: <4p5vhv$r4g@stratus.skypoint.net>
Source record: 144069
Cross-posted to: alt.binaries.comp.atari8bit,abg.atari,alt.atari-jaguar.discussion,comp.sys.atari,comp.sys.atari,announce,comp.sys.atari.st,demon.ip.support.atari,demon.ip.support.other,fido.ger.atari,fr.comp.sys.atari,ger.atari,maus.sys.atari.hardware,maus.sys.atari.software,maus.sys.atari.talk,rec.games.video.atari,rec.games.video.classic,rec.games.video.arcade,rec.games.video.misc,rec.games.video.marketplace,sfnet.atk.atari,stgt.atari,z-netz.rechner.atari.8bit,z-netz.rechner.atari.hardware

```
*******************************************************************************
* *
* Looking for something for your good old 8-bit or game machine? *
* *
* Have you thought that you'd never find Atari 2600/5200/7800/Lynx *
* and 8-BIT items ever again? *
* *
* WELL LOOK NO FURTHER!!! *
* *
* *
* To receive a FREE catalog of all Atari 8-bit and game machine products, *
* email your full name and postal mailing address to: ice@skypoint.com *
* *
*******************************************************************************
```

4051. The DarkForce! BBS

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <834109420_OASIS_@pcc-uky.campus.mci.net>
Source record: 144070

Announcing the return of The DarkForce! BBS...we've been down for awhile but we are operational once again...File areas, Message bases, Online Games, CD-ROM, we have quite a lot to offer...We also have monthly Prize Giveaways...This month we are giving away a copy of Tony Barkers' Moving Pixels CD-ROM! Its chock full of great ST, STe, TT, and Falcon programs. It even has the rarely seen TINA demo for the Falcon-this was used in a commercial in Australia! (over 70 megs!!) Call us today at up to 19200 baud...Our number is: 1-606-886-9014...Thank you! :)

--

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_/_/_/
```

4052. TT memory

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: dag.dao@p1.dada.ct.se
Message-ID: <ftn_2.200.136.1$fidonet.org_bf083aea_Dag.Dao@p1.dada.ct.se>
Source record: 144071

Well, OK,

I finally laid my hands on the computer of my dreams, ie an Atari TT. It came equipped with 2 Mb ST RAM & 4 Mb TT RAM, & now I'd like to know how to expand the memory even further.

I've heard that it would be possible to install as much as 10 Mb ST RAM, which I find strange, since I believe the ST RAM consists of 2 banks of socketed 256 Kb chips. Could I simply replace these with eg 512 Kb chips, thereby doubling the ST RAM? Or would I have to rely on some plugin board?

And the TT RAM - it's actually 4 regular 30 pin 1 Mb SIMMS on a card with a lot of 3 pin jumpers. Providing that I change some jumpers, could I replace the SIMMS with 4 Mb SIMMS? I suppose they'd have to come in pairs, like on the STe, but OTOH I might already be out in the blue. ;)

Advice is very much appreciated; I've been browsing the web a lot lately for information, but have found zilch on the matter.

-+- Dada!

4053. Re: net abuse complaint

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <4p69uh$l3d@lyra.csx.cam.ac.uk>
Source record: 144072

PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:
> GROW UP!

You first!

--
Adrian

==
Adrian Bridgett (apb25@cam.ac.uk)

Windows95 - the world's best-selling NON-operating system.
==

4054. Re: net abuse complaint

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.834058255@gen-off-3>
Source record: 144073

sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) writes:

>In article <djs.833973893@gen-off-3>, djs@jet.uk (David Stevenson) writes:
>> <starship@3rdplanet.com> Rich Tietjens writes:
>> Mail bombing is not only stupid and infantile, it harms innocent users
>> on the same (and related) systems. Don't do it, just try to ignore him.
>>
>> Better still, get a newsreader that allows you to automatically not
>> download his drivel.

>GROW UP!

Are you suggesting that mailbombing is more "grown up" than ignoring
someone who winds you up, then?

Surely not. Mailbombing helps no-one, and hurts innocent people.
Using a kill file makes much more sense. I would put you in mine, but
your unbounded silliness does give me some amusement from time to time.
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

4055. News with CAB?

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: a2124874@athena.rrz.Uni-Koeln.DE
Message-ID: <4p6ed5$6iu@news.rrz.uni-koeln.de>
Source record: 144074

Hi!

I've notized, that in CAB's new version you can now define a News-Proxy Server. Are there any plans, to adress a news server with CAB in the future? It would be nice, if we could have access to news servers with Stik/CAB like it is already possible with Netscape!

Greetings,
Andreas

4056. Probs with Antmail

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: a2124874@athena.rrz.Uni-Koeln.DE
Message-ID: <4p6en5$6iu@news.rrz.uni-koeln.de>
Source record: 144075

Hello,

I have some ugly problem with Antmail and I hope, that some of you might help me: Whenever I trie to check my mail with verbose listing, after the 10th or 11th mail the checking process is cancelled and Antmail declares "Trouble with listing command" Also, everytime I try to download my mails, after the 6th one, the messages "Trouble with retr. command. Cancelled." appears, and that's the end. I sure would like to get all my mail on my pop-servers, there are 67 so far, and I'd like to get them with Antmail! Any ideas?

Regards,
Andreas

4057. Re: PC Ditto Soft Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: tholmbom@news.abo.fi
Message-ID: <4p65ts$n7o@aton.abo.fi>
Source record: 144076

lais@cs.man.ac.uk (S94) writes:

>In article <13961_GSmith00@mettav.demon.co.uk>, GSmith00@mettav.demon.co.uk (Garfield Smith) writes:
>>Could anyone tell me about this emulator ?

>It's very old, but it works. It also recognizes my MEGA STE's internal HD but won't >use it!

>>What software will it run ? Is it worth buying ? Can it still be bought.

>It runs plain DOS programs, and is no longer sold so it can only be bought second >hand. There was a brief appearance of PC-Ditto II, a hardware solution, but that >flopped.

I have it, and I can happily depart with it. It's just one floppy and
a booklet kind of handbook. I would (maybe) still use it, but it won't run
with my Swedish TOS version. It's ok, but SLOW!

Reply to tholmbom@abo.fi

TH-96

4058. Re: The Piggyback RAM chips

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: "NQ6C75D00-H.JOHNSON(HOY181)NONE" <hcjohnson1@lucent.com>
Message-ID: <31B6E9BD.59E2B600@lucent.com>
Source record: 144077

Aaron Lingnau wrote:
>
> The Piggyback RAM chips could actually be a 2.5 meg machine.
> I have one where they have used this type of installation.

The early Atari's (520 and 1040) have a MMU that can access 2
banks of memory. A bank can be 512k or 2Meg.
Thus you often find a 520 with the drams piggy banked. Basically
differing in the chip select. This gives 512k + 512k = 1 meg.

The 1040 came with 2 banks of 512k making 1 meg.

The more common memory addon of several years ago (such as EZ-RAM)
added 2 meg; but had to disable 512K of the original 1 meg to do it.
Net was 2.5 meg.
--
Howard Johnson
hcjohnson1@lucent.com

4059. test

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: "Jean A. Doe" <xxxxxxxx@abaco.coastalnet.com>
Message-ID: <4p6tvh$snu@treasure.coastalnet.com>
Source record: 144078

```
Disregard. Test only.
```

4060. Cartridge port extender?

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <4p6ufq$isk@netty.york.ac.uk>
Source record: 144079

Hi,
I've just obtained a Lighthouse Tower case for my ST, which places
the cartridge port on top. Unfortunately, it is to be used with Emagic's
Log 3 and Unitor which hang about 3-4 inchs off the side. Is it possible
to get a short extender for the cartridge port so that I can mount the
above devices securely elsewhere rather than stuck up vertically from the
top of the case.
Cheers,
Dave

--

4061. Anyone got an unwanted TOS 1.4 chip set?

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <4p6ukm$isk@netty.york.ac.uk>
Source record: 144080

Hi,
Does anybody have a 2 chip set of TOS 1.4 ROMs that they don't
want as I need to get hold of a set (preferably in the UK). I know I could
go to TOS 2.06, but I don't need the flash new desktop as Teradesk does
just fine.
Cheers
Dave

--

4062. Atari CDAR504....released?

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: Brian Wiklem <brian_wiklem@interactive.sony.com>
Message-ID: <4p71dk$osq@usenet1.sjc.in.sel.sony.com>
Source record: 144081

Was the Atari CDAR504 ever released?

4063. Re: TT memory

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: Blair Dean <bdean@hpb.hwc.ca>
Message-ID: <31B72C4B.7C78@hpb.hwc.ca>
Source record: 144082
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Dag Dao wrote:
> ...
> I've heard that it would be possible to install as much as 10 Mb ST RAM, which
> I find strange, since I believe the ST RAM consists of 2 banks of socketed 256
> Kb chips. Could I simply replace these with eg 512 Kb chips, thereby doubling
> the ST RAM? Or would I have to rely on some plugin board?
> Mine has 4 Meg on a daughter board on the left front side of the case.

> And the TT RAM - it's actually 4 regular 30 pin 1 Mb SIMMS on a card with a lot
> of 3 pin jumpers. Providing that I change some jumpers, could I replace the
> SIMMS with 4 Mb SIMMS? I suppose they'd have to come in pairs, like on the STe,
> but OTOH I might already be out in the blue. ;)
> I'd be interested in any info you get on these (the jumpers) as well. :)

> Advice is very much appreciated; I've been browsing the web a lot lately for
> information, but have found zilch on the matter.
>

You could check the Toad & Computer Direct web pages for more info.

Toad: http://www.toad.net/atari/
Computer Direct: http://www.compdirect.com/

--

Blair Dean | bdean@hpb.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

4064. Atari Diskmagazines

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <4p6qii$ctf@neon.airtime.co.uk>
Source record: 144083

> Have totally revamped my web pages, now rather than being stos specific,
>they are now aimed at ATARI Diskmagazines, Already have information from
>such zines as "Maggie", "ST Plus" and a few others, More are imminent as I
>await there responses,

big snip of usefull diskzine info ....

Well the pages are now almost finished, I have found 15 NONE
commercial LIVE diskzines that are currently available to the ATARI
community, all the info is on these pages,
But I posted the original about a week ago, no response? I will give
it another week, but as I stated in the original post, if there is no
response then theres no point giving this free service, I may as well
find another subject for the web pages :(, I am prepared to keep
updating the pages every time there is a new diskmag or a new issue of
a current diskmag, but if no ones interested then :(?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

TITLES:H.E.R.O./MultiPakman/Spot it/N.E.C.B./VidIgrid/Texty
Diskzine ConstructionKit/Countout/GridCross/Mouscolo
Stosser Multimedia Displayer/Island Strike/ STOS.FAQ
+ Many other releases, see my page for more info +

4065. Re: TT screen help?

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4p724b$bjr@ccshst05.uoguelph.ca>
Source record: 144084

Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:

: I need some help with a minor, but annoying problem.
: I have a recently acquired TT, running Thing. I have Thing setup with a
: pretty blue pattern, that's pleasing on the eyes. However, while it is
: bootimg up, It has this sickly snot-green screen, that jars my nerves
: and artistic sensibilities. If I run another prog., like connect, that
: doesn't fill the screen, what's left over also has this sickly green color.
: I never had this problem before, since I had a mono-st.
: Anybody know how to fix it? Of course, its not in any manual.

Changing the desktop colour and pattern in NewDesk (i.e. the built-in
Desktop) and then saving the desktop should ensure that you get rid of
that awful green colour. You might even be able to get the same "pretty
blue pattern" that Thing provides :)

THeo

4066. Re: MiNTos Help wanted

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <834167766_OASIS_@zetnet.co.uk>
Source record: 144085

In article <1996Jun5.140022.2281@euclid.earth.ox.ac.uk>
steve@earth.ox.ac.uk (Stephen Usher) said:-

>MiNTOS itself merely adds the ability to have more than one user on the
>machine and to be able to start specific services at boot time, essentially.
>To use it for anything useful you'll need the GNU tools such as ls, rm etc.

Well I've the KGMD basic, compiler and manual packs installed. I still
have slightly less than a good idea what I'm doing. :)

>>I'd like to hook it up to the net if poss, using a dynamic IP.
>You'll need the MiNTnet distribution go get networking running. MiNTOS will
>help as it will allow you to start all the relavent daemons. You don't need
>MiNTOS to run MiNTnet, however.

I think I had that - but it failed to install. :/
I'll grab it again.

>>If anyone can point me towards a "learning mint/unix" doc or give me some
>>e-mail assistance. Please get in touch.
>MiNTOS's look and feel are based upon SunOS/BSD 4.3 style UNIX, so if you
>get a book on those they should give you a good working knowledge.

OK. BTW: any idea why KGMD doesn't have an adduser command, anyone?

Cheers

Yours etc.

David.
------------------------- One Nil To The Arsenal... ------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/7.2@fidonet.org

4067. Re: CAB w/ MintNet

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4p72h4$bjr@ccshst05.uoguelph.ca>
Source record: 144086

Andre Leistner (Andre_Leistner@b.maus.de) wrote:
: I don't use CAB under MiNT as I can't get the ppp connection running (pppd
: tells me something about 'unknown protocol' while negotiating with the other
: side and hangs up a minute later) but this comes to my mind: if CAB and cab.ovl
: are on a minix-fs partition their execute permission must be set. Have you
: checked this?

They're not on a MinixFS partition, just an ordinary TOS partition, so I
don't think it's that. Thanks anyway...

THeo

4068. Re: Falcon IDE HD problem with BlowUp FX installed.

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DsLAoF.F4w@cix.compulink.co.uk>
Source record: 144087

In message <31B14F23.6809@pc.jaring.my>, ngykian@pc.jaring.my said:

>Well can anybody offer any help ? I had to reformat my internal 2.5" IDE (120 MB SEAGATE ST 9145AG)
>recently and found out that the formatting processing doesn't seem to work properly - after formatting, HDX.PRG
>proceeds to mark my sectors as bad, until the message " Not enough memory to continue. " . From there I had to
>reboot the falcon, so far I have tried to reformat the HD under various settings (for the FX's accelerator
>function) but without any success.. I suspect the problem is caused by wrong timing to the IDE HD interface,
>thus causing error formatting (or that my HD just turned into garbage...). Maybe I should try other formatting
> software ?

I've heard of a few people who had problems with the internal IDE drive this was nothing to do with FX, I suspect that you might find a new drive works ok. I found that I got faster transfers with a 3 in. IDE drive.

>Now I thinking of installing a 3.5" IDE HD to my falcon using the 2.5" to 3.5" cable converter
>available from TOAD computers and SYSTEM SOLUTION. My concern is that I would encounter the same above
>meantioned problem - I mean don't I have to reformat the HD to enable it to work under TOS ? Or is the IBM
>formatted HD workable under TOS ?

I used HD Driver to partition my drives, the IBM format is ok.

Barry wilsontjb@cix.compulink.co.uk

4069. cab help!

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4p76j6$1g8@madeline.INS.CWRU.Edu>
Source record: 144088

Stik works fine, as e.g. I can run the OLD cab12b or MG-FTP from it.
But I CAN't get the new cab to work right. :-(((
When I run it, the home_e page comes up fine, but I can't get any outside
files. I transferred over my old hotlist. When I try to get my Univ home
page, it gives me an error:
read error in file
'\'
If I try to get the newstand page from another server, I get:
read error in file
'\newstand\magazines.html'
and similarly for other files.
Now, I am not using mint. there should be no *.html!
I have tried using a brand new cache file, no good.
I have tried using the old cache file, no good.
I have copied the old cache into the new cache, no good.
I have freed the cache, no good.
I have put in a 00000001 file, or a 00000001.htm, no good.
I can run the old cab, not the new. What the F**K am I doing wrong.
I copied over the relevant files from 1.31 to 1.30 (backup), no good.
I reinstalled www131 from scratch, no good.
I have a TT 4+4, and nothing changed in it that I know of.
HEEELP!!!!!
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

4070. Re: Background piccies?

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: Blair Dean <bdean@hpb.hwc.ca>
Message-ID: <31B7461C.958@hpb.hwc.ca>
Source record: 144089

James Cox wrote:
>
> : : Is there a program available for the Falcon to change the background on the
> : : desktop? I really don't want to change desktops from Newdesk to anything else
> : : just for this feature...
> : : Ideally, it would work in any resolution, but 640x480 16 colours is a must :).
>
> : Yeah - go find DeskPic on aaue or just about anywhere actually.. It is a
> : pretty good program for this - although it has problems with NVDI (urg)..
>
> I had a look on an aaue mirror but couldn't find anything - do you remember
> the filename?
>
> Cheers,
>
> James

Try these:

GRAPHICS:

deskpic2.lzh 12 Display Spectrum pics at boot (used with Desk Manager)
deskpic5.tos 86 Display .GIF pics as desktop backdrop

CPX:
deskpic.zoo 43 CPX - put DEGAS background on your desktop.

--

Blair Dean | bdean@hpb.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

4071. Re: SCSI Upgrade for Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4p7fed$n7p@blackice.winternet.com>
Source record: 144090

> Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) writes:
> HT>How about fixing the line length of your mailer/editor to around 70 or
> HT>75 characters per line? (instead of 242 like you've used!!!).
>
> Sorry, I can't do anything against it, because it seems to be the gateway or your editor which produces those long lines (or does everyone see these megalines?).
>
> Tschuess Frank
>
>>>>
Yes. Each sentence is one long line.

Rich Mier

4072. Re: cab help!

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <834172986_OASIS_@flinny.demon.co.uk>
Source record: 144091

In article <4p76j6$1g8@madeline.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) said:-

>I have tried using a brand new cache file, no good.
>I have tried using the old cache file, no good.
>I have copied the old cache into the new cache, no good.
>I have freed the cache, no good.
>I have put in a 00000001 file, or a 00000001.htm, no good.
>I can run the old cab, not the new. What the F**K am I doing wrong.
>I copied over the relevant files from 1.31 to 1.30 (backup), no good.
>I reinstalled www131 from scratch, no good.

You do have a cab.ovl copied in the cab folder? :)
look at the cab info dialoge to see if the cab.ovl has been loaded
properly.
Also check your allocmem statement in your default.cfg file and make
sure its around the 200000 mark.

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

4073. Re: Cartridge port extender?

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <DsLHyD.C5t@news.hawaii.edu>
Source record: 144092

Dave Stevenson (des102@unix.york.ac.uk) wrote:
: Hi,
: I've just obtained a Lighthouse Tower case for my ST, which places
: the cartridge port on top. Unfortunately, it is to be used with Emagic's
: Log 3 and Unitor which hang about 3-4 inchs off the side. Is it possible
: to get a short extender for the cartridge port so that I can mount the
: above devices securely elsewhere rather than stuck up vertically from the
: top of the case.
: Cheers,
: Dave

I believe that Wizztronics makes a cartridge extension cable called
CartRight, which should meet your needs. They also make CartMaster, which
is a multi-cart switchbox. You can check with Toad Computers to see what
they have in stock, or call Wizztronics:

Toad Computers - US:
1-800-448-8623
info@toad.net
http://www.toad.net/

Wizztronics:
1-516-473-2507

P.O. Box 122
Port Jefferson, NY
11776

CartRight Cable - $ 35.00
CartRight w/Housing - $ 65.00
Cartmaster (4 Carts) - $199.00
CartmasterLite (2 Carts)- $ 79.00

Aloha,

John Perez
jperez@hawaii.edu
UH School of Nursing Computer Specialist

4074. Re: Little Computer People

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <834177816_OASIS_@swampdog.demon.co.uk>
Source record: 144093

In article <da9_9606060106@flight.org>
Joe.Lensbower@flight.org (Joe Lensbower) said:-

>I just picked up the game "Little Computer People" for the ST at a
>flea market. No box, no dox. When the game starts there's this little
>guy standing in the attic and a dog running up and down the steps. Can
>someone tell me how to make the guy move? And what the object of the
>game is?

I saw this on a Commodore 64 and had the same problem. On that, you
had to type commands in such "go to fridge" and "feed dog". The parser
was awful.

I have no idea what the point of the game is. He ran out of food after
a while and just sat in his chair going very green. I certainly
couldn't get him out of the house in any case!

He will also dance to music on the stereo iirc.

--

Guy Harrison

guy@swampdog.demon.co.uk

4075. cab help!

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: jdaddin@dfw.dfw.net
Message-ID: <4p7l17$4r7@fnord.dfw.net>
Source record: 144094

I'm having problems too. I'm assured that I do have standard SL/IP connection and I just downloaded and installed v1.31 as well as the newest version of HSMODEM that I could find. It had no effect. I'm still having some problems that others have had with non of the programs working properly except I CAN get finger to work sometimes. STiK connects fine but when I run CAB and type in the URL, it resolves the host and then says 'Receiving Data (Bytes 0)' and never goes further. I continue to try all of the suggestions I see posted here but with no change.

4076. Re: Accounting Programs?

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <4p7i5u$arm@news.chatlink.com>
Source record: 144095

Brad Beck (bbeck@netshop.net) wrote:
: Anyone know if the demos of Sales Controller and Double Sentry are on an
: ftp site anywhere?

.....I would also like to know about these products for news and review purposes. If someone can fill us in, we would appreciate it.

Best Regards, Rod
--
"Keep on Keepin' On", Rod MacDonald
ST Informer Magazine | stinformer@chatlink.com | Tel: (541)476-0071 |
A&D Atari Software | GEnie: ST-INFORMER | Fax: (541)479-1825 |
909 NW Starlite Place | CIS: 75300,2514 | Order(800)800-2563 |
Grants Pass, OR 97526 | | MC/Visa/Discover |
World Wide Web URL: http://www.chatlink.com/~stinformer

4077. HELP-TTP's

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: Glebestreet
Message-ID: <DsL9ro.7DH@udcf.gla.ac.uk>
Source record: 144096

Why do .ttp programmes sometimes appear to run then whip back to the
desktop?
In fact what does TTP stand for and where can I get some general
documentation about TOS,GEM etc?
I have inherited a few old Atari ST's and Mega ST's ,all with various
versions(old) of TOS and different amounts of RAM etc.
I would like to be able to understand whether strange behaviour is caused
by incompatibilities or bugs.How can I go about getting a decent overview?
All help very welcome.
Steve.

4078. Re: SCSI Upgrade for Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960606191401.5455A-100000@terrazzo.lm.com>
Source record: 144097

Message look fine in PINE 3.91! Of course it probably only needs
linefeeds and not carriage return and linefeeds! If that's the case then
my post is probably one long line for him also! If he is one of the lucky
people that can get oasis to run right then he can change his font to a
smaller size one to get more of the line on the screen at once, though
this won't help with 254 character lines of course!

On Tue, 4 Jun 1996, Frank Szymanski wrote:

> HT>How about fixing the line length of your mailer/editor to around 70 or
> HT>75 characters per line? (instead of 242 like you've used!!!).
>
> Sorry, I can't do anything against it, because it seems to be the gateway or your editor
which produces those long lines (or does everyone see these megalines?).
>
> Tschuess Frank
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4079. Re: HELP-TTP's

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: Ron and Sharon Whittam <whittam@primenet.com>
Message-ID: <31B7871B.3B0B@primenet.com>
Source record: 144098

Glebestreet wrote:
>
> Why do .ttp programmes sometimes appear to run then whip back to the
> desktop?
> In fact what does TTP stand for and where can I get some general
> documentation about TOS,GEM etc?
> I have inherited a few old Atari ST's and Mega ST's ,all with various
> versions(old) of TOS and different amounts of RAM etc.
> I would like to be able to understand whether strange behaviour is caused
> by incompatibilities or bugs.How can I go about getting a decent overview?
> All help very welcome.
> Steve.

See this web page about Atari Internals:
http://www.unn.ac.uk/~cju920/stintern.htm

The Atari ST Internals

A programmers reference to the Atari ST, by Jim Boulton 1995.

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WD1772 Floppy Disk Controller
YM2149 Programmable Sound Generator
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4080. Re: Atari CDAR504....released?

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: Rory McMahon <mcmahon@inil.com>
Message-ID: <31B7979D.6B7C@inil.com>
Source record: 144099

Brian Wiklem wrote:
>
> Was the Atari CDAR504 ever released?

The Atari shop I frequented (sadly now closed) used to have one...

It was a prototype (I think the unit was wire-wrapped)...

4081. DuetMagiC 0.3 (was: duet)

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: ha-user@pb.bib.de
Message-ID: <4p6vdq$1kb@ux-01.pb.bib.de>
Source record: 144100

Hi,

Rich Tietjens (starship@3rdplanet.com) wrote:
: ha-user@ux-01.bg.bib.de barked in U.COMP.SYS.ATARI.ST on 01 Jun 96:
[this was me, but I think I didn't exactly "bark", did I? ;-)))]
: h>
: h> So is this the right place for announcements now?

: Since there's no traffic in comp.atari.announce, it makes sense to post
: announcements here. Mind you, you'll get flamed back to the Stone Age if
: you post a blatantly commercial message that's not Atari-related.

Nothing is less like the kind of thing I'm going to announce here.

DuetMagiC 0.3 is a small application which, when run under MagiC,
will enable the Duet networking software by Andreas Alich to work with
MagiC. This is achieved by regularly making a BIOS call which Duet
needs and MagiC apparently does not make.

The thing is freeware, and this version is as yet in German, but I've
encluded an English readme. A full English version with reworked
documentation is due early next month (I hope).

ftp server: ftp.tu-clausthal.de
path : pub/atari/misc
file : duetmc03.lzh (Jun 4, 16:19, 17766 bytes)

Everyone is encouraged to spread theis program in any way, esp. by putting
it on other ftp servers. But *please* let me know when you do so,
so that I can see to it that it's easily updated. Next version will be
named duetmc04.lzh.

Thanx
Erik Meltzer
(melsh94@ux-01.ha.bib.de)

4082. Re: WTB: Notator or Cubase

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: tomo@fly.cc.fer.hr
Message-ID: <4p6q56$98p@bagan.srce.hr>
Source record: 144101

Kevin Dolorico (kwd9152@is4.nyu.edu) wrote:

> I want to buy either a Notator or Cubase package for the ST. I figured
> I'd whip out my MegaSTe and do some MIDI work with it and use it as a
> second midi station. I'm willing to pay a reasonable amount for it... so
> if you have either program and haven't been using it, I'll take it off
> your hands.

> I'm looking for a complete package, w/ original disks and hardware
> dongles...

> Thanks.

> -Kevin

> --

> ___// Kevin W. Dolorico
> <o o> http://www.j51.com/~tmaster/
> _/ [Schmeep@NYU] [Technomaster]
> "I just want to play the saxophone, okay?"

Hey! Don't ever ask it again. Take Cubase and forget Notator.

When we come to the software for better machines, we could MAYBE
discuss about Cubase Audio versus E-Logic. But for the ST .....

This is strictly my opinion !!!

Good luck !!!

Tomo

****
* Tomislav Djigas *
* Student of The Department of Electroacoustics *
* Faculty of Electrotechnics And Computing in Zagreb, Croatia *
* http://fly.cc.fer.hr/~tomo (nothing interesting on) *
* e_mail: tomislav.digas@fer.hr *
****

4083. Re: Probs with Antmail

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960606192833.5484A-100000@terrazzo.lm.com>
Source record: 144102

Count yourself lucky! On my machine it chokes at 1886 of 1896 of the
first e-mail message! Verbose just sits there at 1/5! Hope I can still
find that old version that worked!

On 6 Jun 1996, Andreas Schwartmann wrote:

> Hello,
>
> I have some ugly problem with Antmail and I hope, that some of you might
> help me: Whenever I trie to check my mail with verbose listing, after the
> 10th or 11th mail the checking process is cancelled and Antmail declares
> "Trouble with listing command" Also, everytime I try to download my
> mails, after the 6th one, the messages "Trouble with retr. command.
> Cancelled." appears, and that's the end. I sure would like to get all my
> mail on my pop-servers, there are 67 so far, and I'd like to get them
> with Antmail! Any ideas?
>
> Regards,
> Andreas
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4084. Re: CAB w/ MintNet

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <834102817.3797.0@grasper.demon.co.uk>
Source record: 144103

In article <4ov5m0$peu@ccshst05.uoguelph.ca>,
thopman@uoguelph.ca (Theodore L Hopman) writes:
>find non-local pages. I get an error #34, a file not found, and then a
>blank page. Is anyone else using AES 4.1, CAB, the CAB-for-MintNet
>overlay, and PPP? How did you get it to work? Note that I'm trying to do

I got the samee error message with it but haven't speent a lot of time trying
to work out why as I dont use mint as much as i did these days .

Interested in a solution though !

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk

4085. Re: Atari CDAR504....released?

Newsgroup: comp.sys.atari.st
Date: 1996-06-06 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960606194158.5484B-100000@terrazzo.lm.com>
Source record: 144104

Don't know if they were "released", but I have one! It used to belong to
a developer freind of mine. It's now hooked to a stereo as I have a nice
4x Toshiba now!

On 6 Jun 1996, Brian Wiklem wrote:

>
> Was the Atari CDAR504 ever released?
>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4086. Where is Clickrun?

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <834263954_OASIS_@ping.be>
Source record: 143855

I trying to find the German shareware program "Clickrun".
If it on the Net and if so where can I find it?
Thank you
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4087. Le redacteurs users, come forth

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: smokin@libertel.montreal.qc.ca
Message-ID: <4pa2m0$i7p@cumin.telecom.uqam.ca>
Source record: 143856

I am just writing because I am looking for other Le Redacteur users to come forth, so that we can all benefit from each other questions and answers. I'd like to set up a mini mailing system, or make a list of all users to share with the others.

I currently have v4.02 but I've used 3.15.

On pourrait se parler en francais or english. Mais tout ce qu'il faudrait, c'est que tous les usagers se parlent.

Please write, and maybe we can help each other out.

A bientot,

Joseph

4088. Re: Free Multitasking?

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: John Maxwell Hobbs <jmax@interport.net>
Message-ID: <31B890F5.6E32@interport.net>
Source record: 143857

William Wong wrote:
>
> In article <Pine.SOL.3.91.960530205207.1171C-100000@ns1.ptd.net> "Mr. Maddog"
<mrmaddog@prolog.net> writes:
>

>
> I have tried both XaAES & oAESiS, and IMHO, oAESiS is more useable but XaAES
> look better. Both can be obtain from web sites.
>

Does XaAES need mint, and where can it be found?

--
John Maxwell Hobbs
Producing Director/New Technology, The Kitchen
http://www.panix.com/kitchen

jmax@interport.net http://www.interport.net/~jmax/

4089. Hurray Cab/Mint works, but...

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <834261056_OASIS_@ping.be>
Source record: 143858

I finally managed to get the Cab-Mint-MintNet combination working on
my TT with Crazy Dots 2 card, NVDI 2,5 and the multitasking system
N.AES. Cab seems to work quite happely with this configuration.
BTW I'm using Cab v1.3 with the Cab-for-MintNet-177 overlay.
Although it works very well it seems that there are a few problems.

1)Sometimes I get a great black rectangular across the page. That
happens as well offline as online. Reloading restore the page.

2)Speaking of reloading. When I for instance resize the window
while I'm on line, Cab donwload the page again. I tough this was
a task for the cache or am I seeing this wrong?

3)The color reproduction of local pages is wrong. This problem
doesn't occur when I use Cab v1.2b. Non local pages seems
alright.

Any help that explains or even better solve those problems will be
very appreciated.
CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4090. Re: CAB w/ MintNet

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <834265330_OASIS_@ping.be>
Source record: 143859

In article <834102817.3797.0@grasper.demon.co.uk>
graham@grasper.demon.co.uk (Graham Irvine) said:-

>In article <4ov5m0$peu@ccshst05.uoguelph.ca>,
> thopman@uoguelph.ca (Theodore L Hopman) writes:
>>find non-local pages. I get an error #34, a file not found, and then a
>>blank page. Is anyone else using AES 4.1, CAB, the CAB-for-MintNet
>>overlay, and PPP? How did you get it to work? Note that I'm trying to do
>
>I got the samee error message with it but haven't speent a lot of time trying
>to work out why as I dont use mint as much as i did these days .
>
>Interested in a solution though !
>
>
>
>--
>--------- Falcon030/32 Linux68K --------
>Graham Irvine graham@grasper.demon.co.uk
>

I had those problems too. When they occurs I simply delete the whole
wwwcache folder. After that everything seems ok.
BTW there is a new (?) Cab-for-MintNet overlay. The one I use is
Cab-for-MintNet-117. This one handle forms correct.
Hope this will help
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4091. Re: Atari CDAR504....released?

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960607193203.11168A-100000@asia.lm.com>
Source record: 143860

The CDAR504 is a CD-ROM drive from Atari! Kind of on the old side now and showing it's age, but you can hook it to a stereo and play your audio disks with out having to be hooked up to a computer, also it came with a remote and plugged straight into the DMA port on the back of an ST without needing another adapter! On the other hand it's single speed! I haven't tried a Kodak photocd, but I doubt it would work other than single session if that!

On 7 Jun 1996, Sean Chen wrote:

> What is the Atari CDAR504?
>
>
> Tom Lamparty <lamparty@telerama.lm.com> writes:
>
> >Don't know if they were "released", but I have one! It used to belong to
> >a developer freind of mine. It's now hooked to a stereo as I have a nice
> >4x Toshiba now!
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4092. Re: Shops selling st games in uk

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: Ian & Stephanie Ellis <amar@tcp.co.uk>
Message-ID: <31B8BCB2.401@tcp.co.uk>
Source record: 143861

glen varley wrote:
>
> I came across a branch of the Computer Store the other day that were
> selling off all their st games at 10 for ï¿½10!(including boxed
> compilations). Are their any other stores in the uk still selling new st
> games?

I know of one here in the south that does and also sell mail order

Digital Oasis
95 Victoria Road
Woolston
Southampton
Hampshire

TEL: 01703 458787

Ask 'em for a list !!!

4093. FAQ for comp.sys.atari.st?

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: roughton@n8pph159.bnr.ca
Message-ID: <4pa0v2$cev@nrtphc11.bnr.ca>
Source record: 143862

Hi,

Is there a *recent* FAQ for this group? The most current I can find is 1993.
Thanx.

S.

4094. Sorry! No New Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: tj@godfather.com
Message-ID: <4pa9u8$1gm@news1.emplink.net>
Source record: 143863

I would like to thank all the folks who sent me emails about the interest in a New Atari Magazine. After careful consideration, I have decided to pursue the other magazine I was looking to produce and that is for the Apple Newton PDA line.

I had posted a newsgroup note to both the Atari newgroups and Newton newsgroups and had received good response from both groups in the first week or so. Unfortunetely the Atari email stopped filtering in while the Newton emails have not stopped. Even though the Newton has been only selling for a short time, the interest in this group is GREAT!! To boot, the advertisers on the Newton side are ready for a Newton only magazine and that helps for a small market.

Therefore, the Newton magazine looks like it will happen and if any of you Atarians reading this have Newtons also, or that you wish to venture into a great PDA, then subscribe to the Newton newsgroups to keep posted on this new Newton based magazine.

I will keep abreast of the Atari side and if for some reason the Atarians show a deep want for a new Atari magazine, then I will re-look back into it.

Til then, have fun with the Atari's and hope the Atari market keeps on going and improving.

Thomas Ferreira

4095. Re: Little Computer People

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: dietj001@dialin.zdv.uni-mainz.de
Message-ID: <834261582_OASIS_@dialin.zdv.uni-mainz.de>
Source record: 143864

>>I just picked up the game "Little Computer People" for the ST at a
>>flea market. No box, no dox. When the game starts there's this little
>>guy standing in the attic and a dog running up and down the steps. Can
>>someone tell me how to make the guy move? And what the object of the
>>game is?
>
>I saw this on a Commodore 64 and had the same problem. On that, you
>had to type commands in such "go to fridge" and "feed dog". The parser
>was awful.
>
>I have no idea what the point of the game is. He ran out of food after

Hi folks, I can tell you a secret (having BOUGHT this thing for my C64
in some unsatisfying moment about ten years ago):

There is absolutely NO MORE sense in it! The docs and the box are made
up colourful and exciting (which fact should have made me suspicious),
but the point is, you are supposed to watch that little sprite all day
long and give it some orders from time to time just in case you can't
afford a dog to do so.

Wonderful, isn't it?

Have fun!

--

So long, and thanks for all the fish ...
++++++++++++++++++++++++++++++++++++++
Josua Dietze
E-Mail: dietj001@goofy.zdv.uni-mainz.de

4096. Re: Base64 Shell

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4paca4$c66@orm.southern.co.nz>
Source record: 143865

Ted Parrett (tparrett@parrett.fast.co.za) wrote:
: Can anyone advise where I can obtain a front end Gem shell for the Base64.TTP
: archiver from the Hermes Package. I often get Midi files via email and the
: sender uses Base64 to convert the binary file. None of the shell prgs I have
: managed to find will recognize Base64
: TIA
ESSCODE does it... not sure if it is shell tho... I think I got ESSCODE
from the umich ftp site.

4097. Re: Atari's ForSale

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: jsfrlf@aol.com
Message-ID: <4pai5i$hab@newsbf02.news.aol.com>
Source record: 143866

Talk to me.
Jerry Faigin
JSFRLF@aol.com

4098. STReport #1223

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RLLPT7P.dpj@delphi.com>
Source record: 143867

06/07/96 STR 1223 The Original Independent OnLine Magazine!

- CPU Industry Report - Corel News Updates - Acrobat 3.0
- Kid's Computing - Disk Drive Market Up - RAM SCAM
- Virus's a Plenty - Hatch Porn Bill - Florida TaxMan
- People Talking - Sega & The Net - Jaguar NewsBits

Apple Management Reshuffles
CompuServe, Microsoft Set Alliance
RENO WANTS PROTECTION FROM CYBERCRIME

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

4099. ***** STacy for Sale [US] *****

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: stchip@delphi.com
Message-ID: <ZPGMDJO.stchip@delphi.com>
Source record: 143868

STacy

All the normal things that come with a STacy, PLUS:

FOUR megs of RAM
130 meg Hard Drive
Installed and working ADspeed board (software or hardware switchable
External Keyboard port, just plug in a Mega ST(e) Keyboard
(keyboard not included)
Extention cord for a keyboard, compute from across the room
Wired for a battery (battery included but not very good)

Cost $700.00 plus shipping
or best offer

Email me at STCHIP@delphi.com

4100. Re: WTF:CAB CAB.OVL etc.

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960607213958.27006B-100000@moose.erie.net>
Source record: 143869

On Fri, 7 Jun 1996 qbams@brisnet.org.au wrote:

> Stik Bugs/Suggestions wrote:
> >
>
> Cab 1.30(beta) is under test right now. I'm not sure about the current
> statuses of AntMail or STiK right now. The CAB-for-mintnet overlay is on
> hold for a couple weeks, while I nail down some coding problems at work,
> and then I'll get back in and tinker some more with ftp and email
> support.

Since there was no new CAB.OVL in the CAB13.LZH package, it seems
clear that you need to use the previous version. But, can anyone explain
why the new CAB_JPEG.OVL is only 22K when the previous version was 70K???

4101. Re: WWW 131 RELEASED!!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <14210_GSmith00@mettav.demon.co.uk>
Source record: 143870

Good work on the new programs. The new Cab is fantastic. Antmail is as
ever amazing. The new IRC is more stable if a little slower.

Whatever happened to MG-FTP though 8).

In my eyes Flinny is God. Along with Dan akasuperman , Guy Harrison etc etc

Yours blasphemously

Garfield


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Snailmail : 194B Brooke Road | Email : garfield@zippy.spods.dcs.kcl.ac.uk
Clapton | UDTL152@kcl.ac.uk
London |
E5 8AP |
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* Kivi 1.41a *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4102. Re: WWW 131 makes problem

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <14211_GSmith00@mettav.demon.co.uk>
Source record: 143871

Has anyone noticed the fact that CAB 1.3 seems to look for a file/save a
file on A: Drive when mailing to : ?

Is it just me ?

Yours

garfield


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Snailmail : 194B Brooke Road | Email : garfield@zippy.spods.dcs.kcl.ac.uk
Clapton | UDTL152@kcl.ac.uk
London |
E5 8AP |
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```


* Kivi 1.41a *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4103. Sponsor - Convert BOLO

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <14212_GSmith00@mettav.demon.co.uk>
Source record: 143872

As a fan of BOLO the tank net game on the mac I'd be willing to sponsor
someone who wants to write an Atari Conversion. It would have to ..

1. Be compatible with existing Mac Bolo players
2. Use Stik
3. Work in Colour and Mono (This may be the sticking point)
4. Be compatible with existing Bolo bot's etc.

Anyone up for the challenge .. Cash prize awaits..

Mail me if your interested.

Yours

_____ _____ __ __ __ _____ _ __ __
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Snailmail : 194B Brooke Road | Email : garfield@zippy.spods.dcs.kcl.ac.uk
Clapton | UDTL152@kcl.ac.uk
London |
E5 8AP |

* Kivi 1.41a *

--

| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |

4104. Re: Accounting Programs?

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: tommy@sun.pris.bc.ca
Message-ID: <4pb480$1dj@scipio.cyberstore.ca>
Source record: 143873

stinformer@chatlink.com (Rod McDonald) wrote:

>.....I would also like to know about these products for news and review
>purposes. If someone can fill us in, we would appreciate it.

>Best Regards, Rod
>--
>"Keep on Keepin' On", Rod MacDonald

Speaking of demos Rod, is there a demo of Megacheck anywhere on the
net? I think your magazine markets this, do they not?
For my weekly column of straight talk and humor, check out my homepage at:
www.pris.bc.ca/tommy

4105. Re: Disk drive won't work?!!?!?

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: Rory McMahon <mcmahon@inil.com>
Message-ID: <31B90341.14CF@inil.com>
Source record: 143874

Barry Spatz wrote:
>
> I have a 520ST, and I just got the monitor for it. I connected
> everything, and the computer seems to work fine. However, when I turn it
> on, the "Connect and power up disk drive and click ok..." screen comes
> up. I do this, but it has no effect. The disk drive is connected up, it
> is powered, but all the computer doss is keep bringing up that screen. I
> took the drive apart, and noticed that all when it is powered and
> connected to the computer, the drive keeps spinning constantly. I also
> noticed that the disk drive inside is a standard PC drive (does this mean
> it will read PC disks), so I hooked the drive up to an XT, and it works
> perfectly. I then took the 3.5 drive from the XT and hooked it up to the
> ST. Same problem. Only now, the drive only spins when I put a disk in it.
> I really want to be able to use the ST, and want to know if this is a
> common problam and how it can be fixed. Thanks a lot.
>
> BTW, the ST has better graphics than any computer from it's time I have
> (I have about 20, including an Amiga, and just from that opening screen,
> I can see already that it's better than an Amiga)
> --
> Thanks a lot,
> Josh Spatz
> a002692tbcfreenet.seflin.lib.fl.us

Is the ribbon cable on correctly? I have found myself in a silly situ as above
and all I had to do is rotate the cable...

4106. Re: Sorry! No New Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: tommy@sun.pris.bc.ca
Message-ID: <4pb4cf$1dj@scipio.cyberstore.ca>
Source record: 143875

tj@godfather.com (Thomas Ferreira) wrote:

>Therefore, the Newton magazine looks like it will happen and if any of
>you Atarians reading this have Newtons also, or that you wish to
>venture into a great PDA, then subscribe to the Newton newsgroups to
>keep posted on this new Newton based magazine.

I'm sorry to have to ask this but what is a Newton? Is that a new
Apple computer? A power mac?

Thanks

Tom

For my weekly column of straight talk and humor, check out my homepage at:
www.pris.bc.ca/tommy

4107. Bang and Blast Man.. help

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <834213232_OASIS_@phil4.demon.co.uk>
Source record: 143876

Does anyone konw how to get this game to work on an Atari MegaSTE, TOS 2.05 ???

I've tried running it through STOS Fix 3.0, and it doesn't work at all, which is really strange, as STOS Fix has worked for me 996f the time in the past.

It loads up as normal and then goes through the intro and credits and stuff, and ignores any mouse action, joystick movement or fire button pressing, and even the keybaord !! It just won't go to the menu !

If anyone has any idea how to get this game to work... or better still has it fixed to work on a TOS 2.05 machine please get in touch !!!

Or if you've got a copy of Dyna blaster you are willing to sell cheaply at about 5UK pounds, do get in touch...

Thanks

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

4108. magicpc

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199606072155.a35288@b.maus.de>
Source record: 143877

In Msg A34568@B, Rob Watson (rob@nbnet.nb.ca) wrote:

>I'm using a p-60 with ibm dos and win 3.1

MagiC-PC doesn't run on win3.1. AFAIK it does run with win3.11+win32s, however,
it's written to be used with win95 or NT.

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

4109. Re: TurboBlanker & monitor damage

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf098c6f_Claes.Holmerup@p5.dada.ct.se>
Source record: 143878

J David Klimchak wrote this to All about TurboBlanker & monitor damage:
JDK> I just downloaded the Falcon screen saver & accelerator from
JDK> Hensa. The first paragraph of the readme text is made up of
JDK> warnings about how the program could destroy your monitor if
JDK> it needs the synch rate. scarey stuff... Later on the docs
JDK> say that the program turns on the energy saving mode of the
JDK> monitor. I have an energy star compliant Sony 15sf monitor
JDK> (bought at a closeout without a box or manual). Is anybody
JDK> using turboblanker on such a monitor or knows whether the
JDK> program is ok to run with it. Just thought I'd check before
JDK> exposing my monitor to damage.

Hi David,
Since you have an "energy star" monitor, you don't need to worry.
The only monitors that could be damaged when loosing one or more syncs (which is what TurboBlanker does) are old VGA monitors...
I use TurboBlanker with my Samsung 17GLsi (which also is an "energy star" monitor) and I've registered it - it's definitely worth the money! It even works with Cubase Audio, speeding up the waveform calculation a great deal if you activate TB.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4110. Re: MegaSTE Cooling Fan Disconecting!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf098b48_Claes.Holmerup@p5.dada.ct.se>
Source record: 143879

John Norton wrote this to All about MegaSTE Cooling Fan Disconecting!!:
JN>
JN> From: jnorton@ra (John Norton)
JN>
JN> Wbat exactly is the cooling fan cooling on the MegaSTE? It
JN> doesn't push very much air at all! And, it is very loud!!
JN> Why not just disconnect it as some others have mentioned that
JN> they have done!

Hi John,
The fan is there to cool the power supply.
I haven't tested, but I guess that you might run into problems if you have a HD or a graphics card in the Mega STe. The heat will probably go too high when you draw more current from the PSU.
Since you've heard others have disconnected the fan, I guess it works as long as you don't use any extra equipment...

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4111. Re: Falcon with Europeean Games (50hz/60hz)

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <549959219.2511.935.starship@3rdplanet.com>
Source record: 143880

wilsontjb@cix.compulink.co.uk barked in U.COMP.SYS.ATARI.ST on 06 Jun 96:

>> If you plug in just a TV, the Falcon will assume it's RGB and not VGA
>> from what I have gathered. But again, Atari RGB monitors can handle
>> both 50 and 60Hz while American TV's can only handle 60Hz(European TV's
>> can only do 50Hz,
w>
w> Most modern TV's can sync to both 50 and 60 Hz.

Make that "...modern _European_ TVs" and I'll agree. Sets made for the NTSC
(e.g., USA) standard don't handle a wide range of frequencies.

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318

Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
At the 51:205/311.0 gateway
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4112. Re: WWW 1.31

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <549959220.2512.66.starship@3rdplanet.com>
Source record: 143881

roy@gorring.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 07 Jun 96:

r> One question for you all, the new CAB allows a Text Editor to be loaded
r> to allow you to send mail from CAB. As I am an awkward B****r, I insist
r> on using CAB in ST Low Res, 'cos I like having some colours, anyone know
r> of a Text Editor that will work in ST Low Res?

Try Freeze Dried FSE - it can't be any worse, can it?

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318

Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
At the 51:205/311.0 gateway
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4113. Re: Atari Diskmagazines

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <549959220.2513.425.starship@3rdplanet.com>
Source record: 143882

stosser@airtime.co.uk barked in U.COMP.SYS.ATARI.ST on 07 Jun 96:

>> Have totally revamped my web pages, now rather than being stos specific,
>> they are now aimed at ATARI Diskmagazines, Already have information
>> from such zines as "Maggie", "ST Plus" and a few others, More are
>> imminent as I await there responses,
s>
s> big snip of usefull diskzine info ....
s>
s> Well the pages are now almost finished, I have found 15 NONE

I think that's "non-" commerical, innit?

s> commercial LIVE diskzines that are currently available to the ATARI
s> community, all the info is on these pages,
s> But I posted the original about a week ago, no response? I will give
s> it another week, but as I stated in the original post, if there is no
s> response then theres no point giving this free service, I may as well
s> find another subject for the web pages :(, I am prepared to keep
s> updating the pages every time there is a new diskmag or a new issue of
s> a current diskmag, but if no ones interested then :(?

Hang in there, Tony, I have a largish programming project underway, but I can
see starting a diskzine as early as July.

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318

Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
At the 51:205/311.0 gateway
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4114. Re: Second warning

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <549959220.2514.48.starship@3rdplanet.com>
Source record: 143883

(Original set to SYSTEM@uni.edu via email)

>> Your user continues to post abuse...
S>
S> The exchange you included is certainly not abusive by my standards. As
S> to the truthfulness, I have little to do with desktop machines and
S> therefore no basis to determine.

If you feel it would facilitate a little education, I can send copies of every post he has come up with in the past 2 weeks.

SinClap is an "irregular regular" in the group. He pops in, starts a flame war, then disappears after a little while and lays low for months at a stretch. His behavior is annoying in the extreme for brief periods - much like a cloud of wasps, but without any need on the part of the usual gang to irritate _him_.

I'll post a copy of this in comp.sys.atari.st so everyone can see that you have replied, and so they may add their own coments if they are so moved.

..&TheMenWhoHoldHighPlacesMustBeThe1stToStart..

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318

Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
At the 51:205/311.0 gateway
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4115. Re: HELP-TTP's

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <549959221.2515.25.starship@3rdplanet.com>
Source record: 143884

On Thu, 6 Jun 1996 Glebestreet@.MISSING-HOST-NAME. wrote:

Hmm, you might want to fix that, I tried to reply in email...

> Why do .ttp programmes sometimes appear to run then whip back to the
> desktop?
> In fact what does TTP stand for and where can I get some general
> documentation about TOS,GEM etc?

Tos Takes Parameters - in other words, it requires a command line. TOS is "The Operating System," which is any program that doesn't require the GEM interface (you should be able to rename .TOS proggies to .PRG and they should still work properly). As for general info about TOS and GEM - how deep do you want to go?

> I have inherited a few old Atari ST's and Mega ST's ,all with various
> versions(old) of TOS and different amounts of RAM etc.
> I would like to be able to understand whether strange behaviour is caused
> by incompatibilities or bugs.How can I go about getting a decent overview?

We could list known bugs (and the _FREE_ fixes that exist for them) for each version of TOS. Incompatabilities are a different story - it depends on the individual program. There are a very few that run properly only on TOS 1.0, for example. Most will run quite happily on any version of TOS.

> All help very welcome.
> Steve.

That's why we're here, STeve.

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318

Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
At the 51:205/311.0 gateway
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4116. Re: magicpc

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <549959215.2504.645.starship@3rdplanet.com>
Source record: 143885

rob@nbnet.nb.ca barked in U.COMP.SYS.ATARI.ST on 06 Jun 96:

r> Any tips on installing this thing. I seem to get bombs when invoking it
r> from
r> the desktop and without GER2ENG at hand my german is limited to my
r> ger2eng dictionary. I'm using a p-60 with ibm dos and win 3.1

Well, Rob, you can start by giving up. It requires WIN95 (although it might
run under WinNT, I haven't tried yet).

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318

Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
At the 51:205/311.0 gateway
--

4117. Re: PC Ditto + MS Dos !

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <549959216.2505.465.starship@3rdplanet.com>
Source record: 143886

GSmith00@mettav.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 06 Jun 96:

G> Author: Garfield Smith Address: GSmith00@mettav.demon.co.uk
G>
G> Does anyone know where I can get PC Ditto and MS DOS.
G>
G> I've been offered a copy for 100 Canadian Dollars but that sounds
G> expensive to me when you consider shipping costs etc.

Fifty bucks is normal (although a silly thing to buy) for MS-DOS, but PC
Ditto is nothing but a curiosity these days. Top value for it might be $10.
Surely you can find a used copy for that much.

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318

Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
At the 51:205/311.0 gateway
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4118. Re: SCSI Upgrade for Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <549959216.2506.165.starship@3rdplanet.com>
Source record: 143887

rbmier@winternet.com barked in U.COMP.SYS.ATARI.ST on 06 Jun 96:

>> Will the software
>> that comes with the link II allow me to repartition the internal drive,
>> even with the Atari host adapter?
>>
r> No.

One-half off for points, Rich. As long as an ICD host adapter is connected to the DMA port, ICD's utils will treat the internal drive like all of the others.

r> First, I don't think there is a replacement for the internal Atari
r> SCSI host adaptor for the MEGA STE.

I know it can be replaced with the ICD Mini (although you have to rewire the plug, which is a PITA). I read here that there's a direct replacement available in Germnay, but AFAIK that's still rumour.

r> Second, the Software you need to be able to use it on the Atari
r> and any other host adaptor is the ICD PRO Software. This is NOT
r> the same as comes with the ICD Host Adaptors. Available for $50 from ICD,
r> TOAD and other Mail Order Atari dealers.

That much is correct, /if/ an ICD (including either model of Link) is /not/ connected.

r> Seeing as how you don't need a Real Time Clock, get the LINK II
r> for the external SCSI Drive but use the ICD PRO software.

I would advise the ICD Pro also, but not because it's required. The Link version of the software WILL work, and as long as the Link is connected, the internal drive will be just like any other drive to the ICD utils.

However, ICD Pro includes CleanUp ST, which used to sell for $30 by itself. It's well worth the extra $20 for the peace of mind - and the ability to ignore the brand name on the host adapter.

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318

Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
At the 51:205/311.0 gateway
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4119. Re: SCSI Upgrade for Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <549959217.2507.095.starship@3rdplanet.com>
Source record: 143888

hsideras@mettav.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 06 Jun 96:

h> This was the case with PD ICD utilities before the TT and Mega STe came
h> along, with this internal drive problem. If you can find a copy of the
h> PD ICD utilities from v6.2.3 onwards you'll be ok. Is ICD's BBS still
h> online or do they have an official FTP site? Otherwise you'll have to
h> mail them.

Sid, there are not now nor ever were any /PD/ ICD utilities. The only people
who have a legal right to download ICD's utils are people who purchased ICD
hardware and want to update their software. Any version which purports to be
PD is, flatly, stolen.

ICD is still in business, still supports their software and hardware (albeit
not enthusiatically), and most important, still own the international
copyrights to ICD utilities. They supported us for many years with fine
software and hardware. It is to be hoped that some form of gratitude and
honesty still lives in Atari users, who will not pirate the software of one
of our most reliable suppliers.

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318

Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
At the 51:205/311.0 gateway
--

4120. Re: Wanted Email addresses

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <549959217.2507.855.starship@3rdplanet.com>
Source record: 143889

dons@qnet.com barked in U.COMP.SYS.ATARI.ST on 06 Jun 96:

d> Oregan Research

That's Oreg_o_n, dammit! <G>

orres@teleport.com

Good luck, I've been trying to call them all week.

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318

Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
At the 51:205/311.0 gateway
--

4121. Re: Trouble compiling STonX

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <549959217.2508.615.starship@3rdplanet.com>
Source record: 143890

us@bruker.de barked in U.COMP.SYS.ATARI.ST on 06 Jun 96:

u> Author: Uwe Seimet Address: us@bruker.de
u>
>> How did you install GCC on Solaris 2.5? I have tried this
>> operation yesterday and I stoped because "make" is an unknown
>> command on Solaris 2.
u>
u> This is nonsense. make is a standard command you find on any Unix
u> workstation. You must have made a mistake, e. g. your PATH environment
u> variable makes no sense. On Solaris make is located in /usr/ccs/bin.

Hmmm. I'd swear that the guy who insisted that "all PCs are sold with
CD-ROM" was in a .nl domain....

Uwe, you're making a common error. One should never assume that everything
is the same everywhere as it is right in front of one's self.

After all, someone somewhere probably even repsects SinClap. <GRIN>

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318

Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
At the 51:205/311.0 gateway
--

4122. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <549959218.2509.38.starship@3rdplanet.com>
Source record: 143891

johnmoon@connexus.apana.org.au barked in U.COMP.SYS.ATARI.ST on 06 Jun 96:

j> : platform - and as a former Netscape tech support engineer, I can
j> guarantee : there's no such thing as an idiot-proof Netscape installation
j> on ANY : platform.
j>
j> Netscape still crashes....not as often as CAB can....but it still isnt
j> idiot proof either.

Tell me about it. That's why I got Big Buck$ for telling idiots how to fix
the problems they created with it...

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318

Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
At the 51:205/311.0 gateway
--

4123. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <549959218.2510.13.starship@3rdplanet.com>
Source record: 143892

sinclap2954@cobra.uni.edu barked in U.COMP.SYS.ATARI.ST on 06 Jun 96:

s> Author: Peter Sinclair-day Address: sinclap2954@cobra.uni.edu

<ignorant waffling removed>

Last chance, boy. Get lost or get nuked. Your postmaster has been mailed
twice this week with no apparent results. Perhaps the university
adminstration would like to know what their library assistant is up to, hmm?
Such behavior certainly makes your employers look very bad...

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318

Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
At the 51:205/311.0 gateway
--

4124. Re: Frustrated with CAB

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <549959219.2511.21.starship@3rdplanet.com>
Source record: 143893

thechyld@pcc-uky.campus.mci.net barked in U.COMP.SYS.ATARI.ST on 06 Jun 96:

t> Right. Let's see, about $149.00 (installed) for a 2 meg upgrade
t> including the memory board...its not "hack 'n slash" though. If its an
t> STe, then its only the cost of the memory...

And the $89 SIMM board from Toad is plug & play, too, for older STs.

t> BUT, Mr. Sinclair, I think its truly entertaining to watch Macs/PC's
t> with one meg of memory...(wrap plastic bag around head, tie off tightly,
t> and you'll get an idea of how your machine feels!) :)
t>
t> <Please, don't anyone really try this!>

Except a certain library assistant..? <EVIL GRIN>

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318

Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
At the 51:205/311.0 gateway
--

4125. Re: HP LJ II GDOS Print Driver?

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199606070841.a8525@a.maus.de>
Source record: 143894

>Does anyone know where I can get a GDOS print driver for an HP Laser Jet
>II printer?

Atari's original distribution disks have ever been containing a working
LASERJET.SYS driver.

bye, Peter

4126. Re: Little Computer People

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199606070845.a8526@a.maus.de>
Source record: 143895

>I just picked up the game "Little Computer People" for the ST at a flea
>market. No box, no dox. When the game starts there's this little guy
>standing in the attic and a dog running up and down the steps. Can
>someone tell me how to make the guy move? And what the object of the
>game is?

Use your keypad. There are some actions you can influence his life with. You can order him pizza, supply dog food, ring the phone while he is in the shower :-), and some other things I don't remember.

The object of the game is to sit and watch him live his life.

I personally had the most fun when I first saw his face go green (ST medium resolution desktop background green, not a greenish shade of normal face color) as I forgot to order pizza for a very long time. [That was more than ten years ago, we had that program run as an eye-catcher on a Demo Commodore 64 back then ...]

bye, Peter

4127. Re: WTF:CAB CAB.OVL etc.

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: qbams@brisnet.org.au
Message-ID: <31B82BEE.DD6@brisnet.org.au>
Source record: 143921

Stik Bugs/Suggestions wrote:
>
> In article <Pine.BSD.3.91.960527180538.23671A-100000@epicycle.lm.com>
> Tom Lamparty <lamparty@telerama.lm.com> said:-
>
> >I hear that new versions of CAB, CAB.OVL, Antmail and others are out!
> >Anyone know where to get them from? With my split registration between
> >Denesh and Dan Ackerman, I have no idea when they will get here via
> >USMAIL! Would like to speed up the process a bit.
>
> As I have said before all new versions should be available from my web
> page as soon as they are released.. (some are actually released on my
> web page)
> As Far as I know no new versions of Cab/cab.ovl and Antmail have been
> released as of yet past Cab 1.2b cab.ovl 1.12 and antmail 0.7.6
> although there are beta versions higher than this and they will be
> released soon.

Cab 1.30(beta) is under test right now. I'm not sure about the current statuses of AntMail or STiK right now. The CAB-for-mintnet overlay is on hold for a couple weeks, while I nail down some coding problems at work, and then I'll get back in and tinker some more with ftp and email support.

D

4128. Host Card

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960606153804155557@muskrat.com>
Source record: 143922

This last weekend my system got hit by a power surge, while the surge bar kept most of everything safe, my Supra 44 meg removable [SyQuest] drive's host blew. I'm now dead in the water and I have a lot of text that needs editing. After paying my Mothers Doctor bill, I've been left with not much money to get another host card. If anyone has an old supra host OR an ICD Host that's just collecting dust, if you'll send it to me, I'll pay for it on the 1st of July. Please contact me via e-mail. starlord@muskrat.com

4129. Re: cab help!

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4p7vgu$49a@madeline.INS.CWRU.Edu>
Source record: 143923

In a previous article, Nick@flinny.demon.co.uk (Nicholas Flintham) says:

> In article <4p76j6$1g8@madeline.INS.CWRU.Edu>
> bdc2@po.CWRU.Edu (Boris D. Cahan) said:-
>
>>I have tried using a brand new cache file, no good.
>>I have tried using the old cache file, no good.
>>I have copied the old cache into the new cache, no good.
>>I have freed the cache, no good.
>>I have put in a 00000001 file, or a 00000001.htm, no good.
>>I can run the old cab, not the new. What the F**K am I doing wrong.
>>I copied over the relevant files from 1.31 to 1.30 (backup), no good.
>>I reinstalled www131 from scratch, no good.
>
>You do have a cab.ovl copied in the cab folder? :)
>look at the cab info dialoge to see if the cab.ovl has been loaded
>properly.
That was the problem! Now I feel even stooooopeder!
Tell me WHY the setup program doesn't move the cab.ovl where it belongs???
It does ALMOST everything else????
NOWHER is there a warning that I could find.!!!!

>Also check your allocmem statement in your default.cfg file and make
>sure its around the 200000 mark.
It was.
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

4130. Music/graphics program

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: Keefy <fkeith@cs.strath.ac.uk>
Message-ID: <31B7F45D.167E@cs.strath.ac.uk>
Source record: 143924
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Has anyone written a program, similar to that on the Sony Playstation
music/graphics thingy? I know it would not have the 3D effects etc,
but anything is better than nothing.

I once wrote a STOS program which strobed the screen with the music,
reading from my Stereo Master sampler, but, as it was STOS, it was
not very good. Ideally, I would like something that only reacted to
the bass of the music.

I would have liked to write the STOS program in assembler, but I know
sod all about the ST's screen addresses and how to clear the screen etc,
although I can use assembler but don't have one for my STE.

Please e-mail any replys as I am on my Uni vacation just now and don't
have much time for checking Usenet (it's a Uni account), and I will
miss any postings (probably).

Thanks in advance,

Fraser.
--
Fraser Keith, Strathclyde University

mailto:fkeith@cs.strath.ac.uk

4131. Re: WTF:CAB CAB.OVL etc.

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: nclist@flinny.demon.co.uk
Message-ID: <834221040_OASIS_@flinny.demon.co.uk>
Source record: 143925

In article <31B82BEE.DD6@brisnet.org.au>
qbams@brisnet.org.au said:-

>Cab 1.30(beta) is under test right now. I'm not sure about the current
>statuses of AntMail or STiK right now. The CAB-for-mintnet overlay is on
>hold for a couple weeks, while I nail down some coding problems at work,
>and then I'll get back in and tinker some more with ftp and email
>support.

Ermm... Cab 1.3 has been released as part of the www131 package and
seperately. Antmail 0.7.8 has just been released on a.a.u.e and stik
is still at 1.08... but is still under development. Im sure you know
best about cab-for-mintnet though :)

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

4132. Re: cab help!

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: nclist@flinny.demon.co.uk
Message-ID: <834220628_OASIS_@flinny.demon.co.uk>
Source record: 143926

In article <4p7vgu$49a@madeline.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) said:-

> That was the problem! Now I feel even stooooopeder!

hehe

>Tell me WHY the setup program doesn't move the cab.ovl where it belongs???

Well It used to but some people's machines didn't like something in
the way it was finding the path or something which made the setup
program crash...

>It does ALMOST everything else????
>NOWHER is there a warning that I could find.!!!!

Yep I seem to have written about setup not installing the cab resource
files but not about the cab.ovl file..... sorry :)

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

4133. looking for driver BJ300 for atari st

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <14147_DCroker@mettav.demon.co.uk>
Source record: 143927

This message from tron@unilim.fr to All came in on a wing and a prayer...

t> I'm looking for a driver CANON BJ300 for an 1040ST.
You'll need to be more specific I'm afraid, which program(s) do you need a
driver for?

Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4134. Re: DeskTopper...

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <14145_DCroker@mettav.demon.co.uk>
Source record: 143928

This message from greg_evans@delphi.com to All came in on a wing and a prayer...

ge> I also have the Desktopper and have moved my floppy to the front.
ge> I did have to rip out the old floppy cable and manualy put in a
ge> new one. I made the pin connections with hand pressure as I could
ge> find nothing else with which to compress it, although I bought
ge> something at Radio Shack.
You can use a vice to squeeze those IDC connectors over the ribbon cable BTW.

Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4135. Re: Atari CDAR504....released?

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4p8oii$l0l@scanner.worldgate.com>
Source record: 143929

Brian Wiklem (brian_wiklem@interactive.sony.com) wrote:

: Was the Atari CDAR504 ever released?

Yes, it was. Some people are actually using to their satisfaction.

4136. Re: Probs with Antmail

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: baldrick@terminator.rs.itd.umich.edu
Message-ID: <4p86pt$frf@lastactionhero.rs.itd.umich.edu>
Source record: 143930

I'm releasing Antmail 0.7.8 on atari.archive.umich.edu in te
network/stik folder. Should be there momentarily. The lock up on
message 1 should be gone. Several minor updates.

Back to programming now,

Dan

4137. Re:Cubase prefers TOS 1.06 or later?(WAS advice for the ignorant)

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: Glebestreet
Message-ID: <DsMJq3.H5E@udcf.gla.ac.uk>
Source record: 143931

In article
<ftn_2.200.136.5$fidonet.org_bfd4943d_Claes.Holmerup@p5.dada.ct.se>
claes.holmerup@p5.dada.ct.se (Claes Holmerup) writes:

.....
> Cubase prefers TOS1.04 or later.
.....

Interesting.What is the source of this info?
We have a 520STE,4 Megs,tos 1.06,gemdos 0.15 running Cubase Score 2.0r6
and also a Mega ST4,TOS 1.02,gemdos 0.13 running Cubase V3.02.
Which would best explain trouble transfering .all files from the 520 to
the Mega?Different TOS versions,different Gemdos versions or a combination
of the two?
(Why did my predecessor ignore this for so long? ;))
Steve

4138. Re: Falcon Specific Games

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4p8mve$8km@kaon.kuai.se>
Source record: 143932

Carl Lofgren (m9174@abc.se) wrote:

: Interested? I've been waiting for a game like this for a _very_ long
: time. If I remember everything correctly, the game will be shareware,
: right? How much will it cost to register it?

No, it will go commercial... and you will probably have to pay around
300SEK, and for that you will receive around 10 HD disks (yes, the game
will be biiig!), manual, and a great game of course! 8-)

: d> Yes, I heard about Tommy, he wants 50 SEK for the new version of
: d> FAST-Boot, and he's really worth it, I'm using FAST-Boot every day. 8-)

: Me too. The new v0.9 is very, very good.

v0.9? Get v1.0, it's out now, and you will be able to register FB at NAS.

--
@ @
--oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
----
oOo oOo
U U

4139. Re: Mega Ste floppy drive

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <14146_DCroker@mettav.demon.co.uk>
Source record: 143933

>> with a High Density floppy as standard (as well as TOS 2.06).

p> No, it was sold only with Double Density floppy, and in most cases with
p> 2.05 or less.

p> you can be sure that there is NO such unit if the system refuses to
p> format that way.
p>
p> There exists kits to install a high density floppy (HD unit + chips)
p> sold by major distributors, such as Toad Computers in the UK.
NO, Toad Computers are in the USA.

The Upgrade Shop (amongst others) sell them in the UK, try them on 0162

Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4140. HP LJ II GDOS Print Driver?

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <14165_hsideras@mettav.demon.co.uk>
Source record: 143934

Hi Walter, on 05 Jun 96 you wrote:

h> Organization: Teleport - Portland's Public Access (503) 220-1016
h>
h> Does anyone know where I can get a GDOS print driver for an HP LaserJet
h> II printer?

PD Libraries should have something that works or any package that's licensed
to include it. Don't you have any commercial programs that use GDOS at all?

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4141. Re: Looking for Paul Germains BBS!

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4p8odl$l0l@scanner.worldgate.com>
Source record: 143935

John Moon (johnmoon@connexus.apana.org.au) wrote:
: I've been trying to send netmail (fido) to Paul Germain at 1:153/9104.0
: for weeks now from different fido nodes (and here on the net as well!)
: and i keep getting "node unknown in nodelist" messages back.

: If someone knows him etc., could you please let me know where i can
: contact him? thanks muchly!

Dreamwave (Paul's BBS) is down, and it may never go back up. (If you need to talk to him, leave a message on Total Eclipse)

Leslie

4142. Re: TT screen help?

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4p8bdt$2c8@inca01.inca.co.nz>
Source record: 143936

Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:

> I need some help with a minor, but annoying problem.
> I have a recently acquired TT, running Thing. I have Thing setup with a
> pretty blue pattern, that's pleasing on the eyes. However, while it is
> bootimg up, It has this sickly snot-green screen, that jars my nerves
> and artistic sensibilities. If I run another prog., like connect, that
> doesn't fill the screen, what's left over also has this sickly green color.
> I never had this problem before, since I had a mono-st.
> Anybody know how to fix it? Of course, its not in any manual.

Thing never seems to work properly on my TT, so what I am about to
suggest may not help (much)

Have you used the control panel to redefine snot-green into a different
colour? Save the desktop (from Atari's GEM Desktop). This will create a
NEWDESK.INF file, into which your new palette will be saved. (I forget
which line it is in, however)

Next time you boot, the new colour scheme will hopefully take effect.

--

Quote For The Month:

How to turn $5 into $5,000: Just add ",000" every time you write "$5".

4143. Re: Free Multitasking?

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.314.0012257E@ti.com>
Source record: 143937

In article <Pine.SOL.3.91.960530205207.1171C-100000@ns1.ptd.net> "Mr. Maddog" <mrmaddog@prolog.net> writes:

>> Are there any freeware/shareware multi tasking OS's around? I have an
>> old STfm (TOS 1.0!) and I just cant afford to fork out for any
>> commercial
>> product.
>>

I have tried both XaAES & oAESiS, and IMHO, oAESiS is more useable but XaAES look better. Both can be obtain from web sites.

Regards
William
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Mag!X
ProbeHouse Software developer | ||| F030/4Mb/84M HDD/MTOS and
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

4144. Re: Music/graphics program

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4p98ic$304@lyra.csx.cam.ac.uk>
Source record: 143938
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

In article <4p97aq$t4i@neon.airtime.co.uk>,
stosser@airtime.co.uk (Tony Greenwood) writes:

>>I once wrote a STOS program which strobed the screen with the music,
>>reading from my Stereo Master sampler, but, as it was STOS, it was
>>not very good. Ideally, I would like something that only reacted to
>>the bass of the music.
>>
> Rubbish, I am going to have to be brutal here, STOS can't be blamed
>for everything you know, thats a sweeping statment "as it was STOS it
>was not very good", don't blame the tool's, try a bit harder and you
>would have managed it, STOS is not only capable of such a task but
>with the new updates and added commands then it is ideal,

Even I'm not going to disagree with you here. Awful as STOS is for most
of the purposes people put it to, I have to say this is one application
where STOS is ideal. Apart from the crap editor that is.

4145. Re: Linux for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: AMH184@news.salford.ac.uk
Message-ID: <4p9kaq$7b0_001@salford.ac.uk>
Source record: 143939

oAESis can be found at
http://www.dtek.chalmers.se/~d2cg/oaesis/index.html
XaAES can be found at
http://randthn.htu.se/~c_graham/home.html
I'm using them both at the moment to see which is nicer, I think XaAES
is quicker, but I like the look of oAESis more
From Leon L Robinson

By the way, is there any development for MiNTnet SPX/IPX protocols? I
want to link into a PC network next year with my mates

4146. Re: Music/graphics program

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: Rory McMahon <mcmahon@inil.com>
Message-ID: <31B852C5.455C@inil.com>
Source record: 143940
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Tony Greenwood wrote:
>
> On Fri, 07 Jun 1996 10:20:29 +0100, Keefy <fkeith@cs.strath.ac.uk>
> wrote:
>
> >Has anyone written a program, similar to that on the Sony Playstation
> >music/graphics thingy? I know it would not have the 3D effects etc,
> >but anything is better than nothing.
> >
> >I once wrote a STOS program which strobed the screen with the music,
> >reading from my Stereo Master sampler, but, as it was STOS, it was
> >not very good. Ideally, I would like something that only reacted to
> >the bass of the music.
> >
> Rubbish, I am going to have to be brutal here, STOS can't be blamed
> for everything you know, thats a sweeping statment "as it was STOS it
> was not very good", don't blame the tool's, try a bit harder and you
> would have managed it, STOS is not only capable of such a task but
> with the new updates and added commands then it is ideal,
> Just because you could not do it, that does not mean that STOS was
> not capable,
>
> >I would have liked to write the STOS program in assembler, but I know
> >sod all about the ST's screen addresses and how to clear the screen etc,
>
> What! clear the screen, theres half a dozen different ways in STOS
> and so long as you keep away from cls then you can clear the screen
> quicker than you could believe,
>
> >although I can use assembler but don't have one for my STE.
> >
> You have an STe...for crying out loud!, STOS is exactly what you
> want, DMA? no problemo, even more commands if you have a Falcon
>
> >Please e-mail any replys as I am on my Uni vacation just now and don't
> >have much time for checking Usenet (it's a Uni account), and I will
> >miss any postings (probably).
>
> Nooooo way, you come into a public newsgroup and as good as tell
> everyone that STOS isn't up to the job and I feel oblidged to let
> everyone know it is, Carbon copy sent to you just in case,
>
> >

> >Thanks in advance,
> >
> No problem my friend, and consider yourself flamed :)
>
> "as it was STOS it was not very good"
> He shouldn't have said that? <wicked grin>
>
> Cheers.............!ynoT
> Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
> irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
>
> TITLES:H.E.R.O./MultiPakman/Spot it/N.E.C.B./VidIgrid/Texty
> Diskzine ConstructionKit/Countout/GridCross/Mouscolo
> Stosser Multimedia Displayer/Island Strike/ STOS.FAQ
> + Many other releases, see my page for more info +

Ouch... The man walking toward the plane never saw the moving blades...

4147. Re: Music/graphics program

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <4p97aq$t4i@neon.airtime.co.uk>
Source record: 143941
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

On Fri, 07 Jun 1996 10:20:29 +0100, Keefy <fkeith@cs.strath.ac.uk>
wrote:

>Has anyone written a program, similar to that on the Sony Playstation
>music/graphics thingy? I know it would not have the 3D effects etc,
>but anything is better than nothing.
>
>I once wrote a STOS program which strobed the screen with the music,
>reading from my Stereo Master sampler, but, as it was STOS, it was
>not very good. Ideally, I would like something that only reacted to
>the bass of the music.
>
Rubbish, I am going to have to be brutal here, STOS can't be blamed
for everything you know, thats a sweeping statment "as it was STOS it
was not very good", don't blame the tool's, try a bit harder and you
would have managed it, STOS is not only capable of such a task but
with the new updates and added commands then it is ideal,
Just because you could not do it, that does not mean that STOS was
not capable,

>I would have liked to write the STOS program in assembler, but I know
>sod all about the ST's screen addresses and how to clear the screen etc,

What! clear the screen, theres half a dozen different ways in STOS
and so long as you keep away from cls then you can clear the screen
quicker than you could believe,

>although I can use assembler but don't have one for my STE.
>
You have an STe...for crying out loud!, STOS is exactly what you
want, DMA? no problemo, even more commands if you have a Falcon

>Please e-mail any replys as I am on my Uni vacation just now and don't
>have much time for checking Usenet (it's a Uni account), and I will
>miss any postings (probably).

Nooooo way, you come into a public newsgroup and as good as tell
everyone that STOS isn't up to the job and I feel oblidged to let
everyone know it is, Carbon copy sent to you just in case,

>
>Thanks in advance,
>
No problem my friend, and consider yourself flamed :)

"as it was STOS it was not very good"
He shouldn't have said that? <wicked grin>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

TITLES:H.E.R.O./MultiPakman/Spot it/N.E.C.B./VidIgrid/Texty
Diskzine ConstructionKit/Countout/GridCross/Mouscolo
Stosser Multimedia Displayer/Island Strike/ STOS.FAQ
+ Many other releases, see my page for more info +

4148. Re: Falcon Specific Games

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <76104044_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 143942

In article <4p8mve$8km@kaon.kuai.se>
dhedberg@zen.kuai.se (Daniel Hedberg) wrote:-

>v0.9? Get v1.0, it's out now, and you will be able to register FB at NAS.

Can you advise a site where it is available from?

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

4149. Re: magicpc

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: "Thomas R. Mccartney" <tmccartn@freenet.calgary.ab.ca>
Message-ID: <Pine.A32.3.92.960607083045.42978A-100000@srv1.freenet.calgary.ab.ca>
Source record: 143943

On Thu, 6 Jun 1996, Rob Watson wrote:

> hi,
>
> Any tips on installing this thing. I seem to get bombs when invoking it from
> the desktop and without GER2ENG at hand my german is limited to my ger2eng
> dictionary. I'm using a p-60 with ibm dos and win 3.1
>
> Rob
>
>

Magic PC requires Windoze 95. And a minimum of 8MB of RAM.

4150. cd_tools v2.08

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: drid@hol.gr
Message-ID: <4pa0n4$ai5@newsflash.hol.gr>
Source record: 143944

Can anyone send me cd_tools v2.08 or tell me were can I find them
(ftp, www or anything)?
Thanks,
Elias
EMail-drid@hol.gr
WWW -http://users.hol.gr/~drid/

4151. Re: Music/graphics program

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <4p9p2m$49d@neon.airtime.co.uk>
Source record: 143945
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

On Fri, 07 Jun 1996 16:12:18 +0100, Keefy <fkeith@cs.strath.ac.uk>
wrote:

>I wasn't criticising STOS as such. I don't have the compiler, so the
>load up time was about 2 minutes for a program that would probably take
>30 lines of assembeler, and no matter how good STOS may be, assembly
>will always be faster than an interpreter based language (unless you
>have the compiler, which would have to be very efficient).
>
Then your intentions and your postings don't seem to be on the same
line, to say "as it was stos, it was not very good" is a criticism of
the programming language, your intentions may have been different, but
what I read, is what I saw, is what I responded to :)

STOS can be criticised for many things, it is not the greatest of
languages by any means, but if someone wants to say such, then they
should have tried it to its limits then said its not up to it,

>Also, it's not that I "could not do it", I did! I just wanted it to be
>better, and as I don't know much about good ways to convert an audio
>signal to a moving patern etc, I thought I would ask to see if anyone had
>done something similar. Do YOU know how to do it? Real time sound analysis

I do not, and never gave the impresion I could, my point and whole
posting was based on your sweeping statement re stos,

>is the the subject of degrees and is (probably) not easy, and STOS as an
>interpreter would probably not be any good (unless there is an extension
>for this).
>
> > >I would have liked to write the STOS program in assembler, but I know
>> >sod all about the ST's screen addresses and how to clear the screen etc,
>> What! clear the screen, theres half a dozen different ways in STOS
>> and so long as you keep away from cls then you can clear the screen
>> quicker than you could believe,
>
>I meant clear the screen using assembly language. I thought that was
>obvious in the question.
>
It was, my point was that you don't need assembler to clear the
screen fast,

> > >Please e-mail any replys as I am on my Uni vacation just now and don't
>> >have much time for checking Usenet (it's a Uni account), and I will
>> >miss any postings (probably).

>>
>> Nooooo way, you come into a public newsgroup and as good as tell
>> everyone that STOS isn't up to the job and I feel oblidged to let
>> everyone know it is.
>
>No I didn't. In no way did I say that STOS "isn't up to the job", it

c'mon! thats exactly what you implied, you may not it would now seem
have meant that, but I doubt anyone reading it would have read it any
different?,

>can be very powerful when utilised fully, but all I want is a simple,
>fast as possible program. Assembly seems the best choice for this.
>

>And what happened to a little courtesy? Most browsers have a button
>to send as mail and news, so is it too much to ask that you press
>that one instead?
>
I did, I sent the posting as mail and news, I could not see any
reason not to include the posting in the newsgroup, it is a harmless
debate after all ?

You have missed the point of my posting,

1) hopefully the smileys and the lack of any animosoty or swearing
or nastyness or anything showed that this wasent exactly meant as a
personal attack, hence the public posting :)

But let me explain why I responded?

2) I use STOS (you guessed that already?), and I find there is very
little it cannot do, I am the keeper of the FAQ and have written
various articles on the subject for everything from diskmags to
national magazines (with the use of a spell checker),

For many good reasons, people have an instant opinion of STOS and
believe it to be totally useless, this is brought upon in no small
part by people telling everyone it's ....useless, Your posting DID
make it look like you where blaming stos, you havent the extensions,
upgrades or even the compiler it now seems, to have enough experience
or knowledge to make this claim, sorry to labour the point, but you
cannot simply say "as it was stos it was not very good", you are
helping get the language a bad name by making such unfounded
statements,

After all, what is "comp.sys.atari.programmer" for, if not to debate
such point's?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

TITLES:H.E.R.O./MultiPakman/Spot it/N.E.C.B./VidIgrid/Texty
Diskzine ConstructionKit/Countout/GridCross/Mouscolo
Stosser Multimedia Displayer/Island Strike/ STOS.FAQ
+ Many other releases, see my page for more info +

4152. M A C E

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: ghurford@melbourne.DIALix.oz.au
Message-ID: <4p9bib$5dv$1@melbourne.DIALix.oz.au>
Source record: 143946

Folks .. the next meeting of the Melbourne Atari Computer Enthusiasts
will be held this Sunday in the Rotunda Building..Monash University.
9 th June 1996..Meeting starts 10.30am...

Graham Hurford
Soon the be retired Secretary..

--

4153. Re: Music/graphics program

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: Keefy <fkeith@cs.strath.ac.uk>
Message-ID: <31B846D2.41C6@cs.strath.ac.uk>
Source record: 143947
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

> >I once wrote a STOS program which strobed the screen with the music,
> >reading from my Stereo Master sampler, but, as it was STOS, it was
> >not very good. Ideally, I would like something that only reacted to
> >the bass of the music.
> >
> Rubbish, I am going to have to be brutal here, STOS can't be blamed
> for everything you know, thats a sweeping statment "as it was STOS it
> was not very good", don't blame the tool's, try a bit harder and you
> would have managed it, STOS is not only capable of such a task but
> with the new updates and added commands then it is ideal,
> Just because you could not do it, that does not mean that STOS was
> not capable,

I wasn't criticising STOS as such. I don't have the compiler, so the
load up time was about 2 minutes for a program that would probably take
30 lines of assembeler, and no matter how good STOS may be, assembly
will always be faster than an interpreter based language (unless you
have the compiler, which would have to be very efficient).

Also, it's not that I "could not do it", I did! I just wanted it to be
better, and as I don't know much about good ways to convert an audio
signal to a moving patern etc, I thought I would ask to see if anyone had
done something similar. Do YOU know how to do it? Real time sound analysis
is the the subject of degrees and is (probably) not easy, and STOS as an
interpreter would probably not be any good (unless there is an extension
for this).

> >I would have liked to write the STOS program in assembler, but I know
> >sod all about the ST's screen addresses and how to clear the screen etc,
> What! clear the screen, theres half a dozen different ways in STOS
> and so long as you keep away from cls then you can clear the screen
> quicker than you could believe,

I meant clear the screen using assembly language. I thought that was
obvious in the question.

> >although I can use assembler but don't have one for my STE.
> >
> You have an STe...for crying out loud!, STOS is exactly what you
> want, DMA? no problemo, even more commands if you have a Falcon

What use is DMA in this application? Please tell me so I can use it.
I don't even think I have the extensions anyway. (looking at the last
sample player routine I used, it was the one you get with the sampler
package, so I probably don't have them). I never use STOS anymore anyway,

because my brain is already fried with languages such as assembely, C++,
scheme, eiffel, etc.

> >Please e-mail any replys as I am on my Uni vacation just now and don't
> >have much time for checking Usenet (it's a Uni account), and I will
> >miss any postings (probably).
>
> Nooooo way, you come into a public newsgroup and as good as tell
> everyone that STOS isn't up to the job and I feel oblidged to let
> everyone know it is.

No I didn't. In no way did I say that STOS "isn't up to the job", it
can be very powerful when utilised fully, but all I want is a simple,
fast as possible program. Assembly seems the best choice for this.

And what happened to a little courtesy? Most browsers have a button
to send as mail and news, so is it too much to ask that you press
that one instead?

> >Thanks in advance,
>
> No problem my friend, and consider yourself flamed :)

Ouch ;)

Fraser.
--
Fraser Keith, Strathclyde University

mailto:fkeith@cs.strath.ac.uk

4154. Still problems with Oasis 2.05

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <834262510_OASIS_@ping.be>
Source record: 143948

Hello world,

Lastnight I tried Oasis 2.05 and apart from a big telephone bill I'm
still getting nowhere.
Dammed, whatever I try I get that lousy "bad packet" warning.
Please help me here out before I completely losing my mind.

Martin

--

```
**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
**************************
```

4155. Re: SCSI Upgrade for Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: smiller@farad.elee.calpoly.edu
Message-ID: <4p9pc0$l8p@isnews.csc.calpoly.edu>
Source record: 143949

Ken Macdonald <macdonald@cfcsc.dnd.ca> stated:
>Jo Even Skarstein wrote:
>> Rich Mier (rbmier@winternet.com) wrote:
>> : Second, the Software you need to be able to use it on the Atari
>> : and any other host adaptor is the ICD PRO Software. This is NOT
>> : the same as comes with the ICD Host Adaptors. Available for $50 from I=
>CD,
>> : TOAD and other Mail Order Atari dealers.
>> I would recommend HD-Driver. It's faster, more compatible and has backgro=
>und
>> DMA-support for MagiC.Unfortunately HD Driver is not compatible with Diam=
>ond Edge,
>although the Diamond Edge folk are apparently talking to Uwe to see if this=
> can be fixed.

How exactly do you mean Diamond Edge is not compatible? I have HD driver
and DE and I have had no problems as of yet...

*Steve

--
http://www.elee.calpoly.edu/~smiller
-- Deeds of Flesh Homepage --
-- The ULTIMATE Underground Death Metal Band List --
-- An unofficial SEPULTURA Homepage --

4156. Re: Atari CDAR504....released?

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: schen@OCF.Berkeley.EDU
Message-ID: <schen.834172800@planecrash>
Source record: 143950

What is the Atari CDAR504?

Tom Lamparty <lamparty@telerama.lm.com> writes:

>Don't know if they were "released", but I have one! It used to belong to
>a developer freind of mine. It's now hooked to a stereo as I have a nice
>4x Toshiba now!

>On 6 Jun 1996, Brian Wiklem wrote:

>>
>> Was the Atari CDAR504 ever released?
>>
>>
>>
>>

>Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
>4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
>Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
>North East Ohio ST Atari Group |Support board for Dr. Bobware

4157. Re: SCSI Upgrade for Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: smiller@farad.elee.calpoly.edu
Message-ID: <4p9p9t$l8d@isnews.csc.calpoly.edu>
Source record: 143951

```
--
http://www.elee.calpoly.edu/~smiller
-- Deeds of Flesh Homepage --
-- The ULTIMATE Underground Death Metal Band List --
-- An unofficial SEPULTURA Homepage --
```

4158. Re: MiNTos Help wanted

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4p9mpi$7fr@ccshst05.uoguelph.ca>
Source record: 143952

David Henderson (dhend@zetnet.co.uk) wrote:

: OK. BTW: any idea why KGMD doesn't have an adduser command, anyone?

Who needs one? <g> Log yourself in as root and modify the /etc/passwd
file. Carefully, of course..

THeo

4159. FS: STE & MORE -- UPDATED

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <4p9ntm$c0m@news.pacifier.com>
Source record: 143953

Atari 1040 STE with 4 megs ram , TOS 1.06,
(will include original TOS if desired)
plus mouse, joystick, 2400 baud modem & software $200

many, many games; utility programs, midi software

Atari color monitor $35

Atari mono monitor $35

NOTE: MONITORS WILL ONLY BE SOLD AFTER STE IS SOLD

Mouse Master $20

Monitor switchbox for ste or st $20

buyer pays all shipping charges

BTW : I live in Vancouver, Washington NOT Canada

4160. Atari MEGA ST4 for sale!!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-07 00:00:00 UTC
From: eilersdj@bvu.edu
Message-ID: <1996Jun7.125952.13441@bvu.edu>
Source record: 143954

Is there anyone out there who cannot live without an Atari Desktop Publishing System? If so, you have read the right posting! I have one I NEED I am a college student, and my mom is getting a little cranky having it at home. Anyway, it is an Atari MEGA ST4... 4 megs of RAM, an Atari SLM804 laser printer (300 dpi), color (still under waranty) Magnovox Monitor, and extended keyboard. I have Pagestream and Word Up programs for it. If you are interested, PLEASE e-mail me at eilersdj@bvu.edu. I am open to any offers... just want to get it out of the house.

Thanks!
Debbie Eilers

4161. Oasis, NOS and kill files

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <1989008368_OASIS_@phil4.demon.co.uk>
Source record: 143805

AFAIR NOS doesn't support Kill Files (causes some sort of crash ?) and
so news cannot be 'filtered' when using these programs.

I was tempted to write some sort of program to edit the batch.txt file
after news has been downloaded to filter out articles containing
certian words (currently including: Peter Sinclair-Day, Make Money
etc. etc.)

However before I bother, I thought I'd ask if anyone has already
written such a program, and if so could they let me have a copy ???

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

4162. CoSTa 1.41 now available

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <7069092_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 143806
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

The latest version of CoSTa (1.41) is now available on ftp.cnam.fr in pub/Atari/incoming/. The file is called costa141.zip

CoSTa logs calls made by NOS, CixComm, MiNTnet, CoNnect2, and ICE. It then calculates the cost of each call and presents you with a running total of your current internet phone bill usage.

The main difference between 1.41 and 1.40 is that it now takes into account any system clock changes made by ICE. This is very important if you have ICE set to change the system clock!!

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England

4163. System Solutions

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: justin@starbox.com
Message-ID: <justin-0806960244230001@tdw.vip.best.com>
Source record: 143807
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Can anyone tell me anything about the English company, System Solutions?

Any comments, good / bad / indifferent?

They are Atari dealers I believe.

Thank you,

Justin.

--

--

4164. Specialists Wanted!!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: Tom Holder <Tom@resmon.demon.co.uk>
Message-ID: <S8Ns2nBBnWuxEwNf@resmon.demon.co.uk>
Source record: 143808

THIS IS A NON PROFIT MAKING VENTURE. PLEASE READ ON...

This message is NOT an advert and I'm NOT selling anything. I just want
to bring a new service to the internet that will help people. It has
been posted to lots of newsgroups but this is necessary for it to
work.
This will be a 100% FREE service, no one pays anything!
Thank you to those people who have already showed interest in the idea.
If you disagree with the idea that's fine, but I have had a lot of
people saying that it is a good idea so please do not respond unless
your
interested.

The IDEA,

I'm collecting the names and e-mail addresses of people who feel they
have a good knowledge and interest in a particuler subject/interest.
I am going to publish the whole list onto the www, it will be
called HelpBase.
These people must have a good knowledge of their specialist subject and
must be willing to take questions from people on their subject area.
The subject can be anything from 'computer programming' to 'Tia-chi'!
The database will be open to anyone and everyone and each person will be
entered under their subject area with a e-mail link and a web page link
if you have one.

The only thing that you will get out of this is satisfaction of knowing
you have helped people, with out the support the service will not be
able to run.
If you have a web page I will put a link to it for you, this will
provide a bit of free advertising for you but you must still be willing
to help the people that mail you.

If you start getting flooded by e-mails you can mail me and I will take
you off the database or find more people with your specialist subject to
take the pressure off.

If you are interested please complete this return form.

Name (Last First) :

E-mail address(s) :

Webpage(s) URL (optional) :

Special subject(s) :

Description of what you cover in your subject area :

I fully realise that this is the idea of newsgroups but from past experience, you get a lot of people joining in not knowing what they're really talking about and lots of people have nothing better to do than shout abuse at people.

Thank you for your support.

Tom Holder
Tom@resmon.demon.co.uk

4165. Re: Robinson's Requiem

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <834323206_OASIS_@phil4.demon.co.uk>
Source record: 143809

In article <Pine.LNX.3.91.960603091453.4348A-100000@phoenix.earthlight.co.nz>
Thor <thor@phoenix.earthlight.co.nz> said:-

>On Fri, 31 May 1996, Brett Nair wrote:
>
>> All-
>>
>> Anyone have cheats, tips for Robinson's Requiem? Know where they
>> can be found? eh?
>>
>Try Mark Smith's homepage...can't remember the URL but a search for Atari
>should throw it up pretty easily.
>
STF had the solution over the past few months... I've got a text file
with the stuff in, if you want it email me.

Or check out Futurenet's web site

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

4166. mailto:comp.sys.atari.st@dispatch.demon.co.uk

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: csaug2@cix.compulink.co.uk
Message-ID: <9606081254.AA05760@jerry.compulink.co.uk>
Source record: 143810

Hi,
can anyone tell me how to get mail from cix ip server.
regards (using antmail)
paul leonard

4167. Re: Text editor for low res

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: roy@gorring.demon.co.uk
Message-ID: <834326238_OASIS_@gorring.demon.co.uk>
Source record: 143811

```
In article <199606062103.a34109@b.maus.de>
Andre_Leistner@b.maus.de (Andre Leistner) said:-

>In Msg A33616@B, Roy Goring (roy@gorring.demon.co.uk) wrote:
>
>>anyone know of a Text Editor that will work in ST Low Res?
>
>I know there's a tiny (20 KByte) text editor called "Notice"
>written by Holger Weets (the author of ST-Guide).

Thax a lot, I shall go looking for it :-)

Yours Roy

--

\ Have a W.A.G. join Wessex Atari Group /
\ An Atari User Group for Southern England /
\ Join our discussion area on 42BBS 01256-895106 /
\ or contact me - roy@gorring.demon.co.uk - yes with 2 'r's /
\-----------------------------------------------------------------------/
\ A good time to keep your mouth shut - is when you are in deep water /
```

4168. Re: TT memory

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4pc9i7$6p9@inca01.inca.co.nz>
Source record: 143812

Dag Dao (dag.dao@p1.dada.ct.se) wrote:
> Well, OK,

> I finally laid my hands on the computer of my dreams, ie an Atari TT. It came
> equipped with 2 Mb ST RAM & 4 Mb TT RAM, & now I'd like to know how to expand
> the memory even further.

> I've heard that it would be possible to install as much as 10 Mb ST RAM, which
> I find strange, since I believe the ST RAM consists of 2 banks of socketed 256
> Kb chips. Could I simply replace these with eg 512 Kb chips, thereby doubling
> the ST RAM? Or would I have to rely on some plugin board?

ST Ram is 16-bit, so you can have two banks of 2-Mbytes each (one on the motherboard, and one on the ST Ram card. To get to 10Mbytes of ST Ram, one needs to junk the ram card and buy a (rare!) 8 Mbyte ST Ram card.

It is up to you as to whether you want to go from the two megs you have to either 4 or 10Mbytes of ST RAM.

My TT had 4Mbytes (4 ST Ram, 0 TT) when I bought it second hand, and I personally found 4 fairly restrictive until I bought a TT-Ram upgrade from System Solutions.

> And the TT RAM - it's actually 4 regular 30 pin 1 Mb SIMMS on a card with a lot
> of 3 pin jumpers. Providing that I change some jumpers, could I replace the
> SIMMS with 4 Mb SIMMS? I suppose they'd have to come in pairs, like on the STe,
> but OTOH I might already be out in the blue. ;)

TT Ram is 32-bit, so you must replace the SIMMs in lots of four. (I have a third party TT Ram card, so I'm unable to comment on Ataris TT Ram card)

The real question is: Just what do you do with your computer - how ram-intensive is it? If you need lots of sound/screen data, go for an ST ram upgrade. If you handle lots of data processing, go for a TT Ram upgrade.

--

Quote For The Month:

How to turn $5 into $5,000: Just add ",000" every time you write "$5".

4169. Re: WWW 131 makes problems even worse!

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <834337822_OASIS_@flinny.demon.co.uk>
Source record: 143813

In article <14092_GSmith00@mettav.demon.co.uk>
GSmith00@mettav.demon.co.uk (Garfield Smith) said:-

>What about me !!!

Your not on my beta testers list and never have been....
Your on Dans antmail one and Alex's Cab one but not the main list.

>Garfield@zippy.spods.dcs.kcl.ac.uk
>
>Now if thats not a non-standard address I dont't know what is ??

Nothing none standard about it.. afaik.. not on my beta list whatever
:>

Nick

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

4170. Re: Sorry! No New Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: towns@best.com
Message-ID: <towns-0806960954440001@towns.vip.best.com>
Source record: 143814

In article <4pb4cf$1dj@scipio.cyberstore.ca>, tommy@sun.pris.bc.ca (Tom) wrote:
|
|I'm sorry to have to ask this but what is a Newton? Is that a new
|Apple computer? A power mac?
|

A Newton is a PDA (Personal Digital Assistant) from Apple. Its a handheld
device that allows you to keep track of addresses, take notes, do simple
drawings, etc.

-- John Townsend
towns@best.com

John Townsend "I know I want something,
Senior Staff Engineer I just don't know what it is!"
Shooting Star Systems
Email: towns@best.com

4171. Re: Sorry! No New Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4pcdhn$8ci@freenet-news.carleton.ca>
Source record: 143815

Thomas Ferreira (tj@godfather.com) writes:
> I would like to thank all the folks who sent me emails about the
> interest in a New Atari Magazine. After careful consideration, I
> have decided to pursue the other magazine I was looking to produce and
> that is for the Apple Newton PDA line.
>
> I had posted a newsgroup note to both the Atari newgroups and Newton
> newsgroups and had received good response from both groups in the
> first week or so. Unfortunetely the Atari email stopped filtering in
> while the Newton emails have not stopped. Even though the Newton has
> been only selling for a short time, the interest in this group is
> GREAT!! To boot, the advertisers on the Newton side are ready for a
> Newton only magazine and that helps for a small market.
>
> Therefore, the Newton magazine looks like it will happen and if any of
> you Atarians reading this have Newtons also, or that you wish to
> venture into a great PDA, then subscribe to the Newton newsgroups to
> keep posted on this new Newton based magazine.

You should get in touch with Sinclap; he seems to favour Newton over Atari.

--
Songshop Musical Productions / "Timothy Leary's dead,
Box 266, Shawville, Quebec / No, no, no, no he's outside,
J0X 2Y0 (819) 647-6022 / Looking in " --the Moody Blues

4172. Re: WWW 131 makes problems even worse!

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4pcc4n$jq1@lyra.csx.cam.ac.uk>
Source record: 143816

In article <833963836_OASIS_@flinny.demon.co.uk>,
Nick@flinny.demon.co.uk (Nicholas Flintham) writes:

>here is a list of current beta testers as you can there are a large
>proportune at demon yes but 6 out of 21 people ?
>
>Ade@finitive.demon.co.uk
>test@ajrose.demon.co.uk
>cglawley@cix.compulink.co.uk
>ackerman.29@postbox.acs.ohio-state.edu
>danbrown@on-ramp.ior.com
>danny@micros.hensa.ac.uk

What address does Danny test it from? I can't remember, is it his
cix account? I think he's got a demon account though hasn't he?

>faltrion@mail.kd.qd.se
>frank@support.tachyon.co.uk

I don't know what address Frank tests it from, but that address is a
netkonect one, which is PPP only so he doesn't run SLIP from it. He
also has a demon account and I guess that is what he uses STiK from.

>gkelly@sat.net
>guy@swampdog.demon.co.uk
>jconner@cix.compulink.co.uk
>lpursell@bright.net
>maberg@xs4all.nl
>mnb20@cam.ac.uk

I have never used the software :) When I do it will probably be demon
unless netkonect add SLIP support in the near future.

>gooseman@locke.on-luebeck.de
>Binary@pwomar.demon.co.uk
>PHILIPP_FRANK@TBX.BERLINET.DE
>rwithoff@magic-marmot.com
>Timpy@roseivy.demon.co.uk
>sgregory@cix.compulink.co.uk
>stik@flinny.demon.co.uk

I may be doubting your figures, but I have to agree with you overall,
there are plenty of non-demon users, including developers of most of
the system, who don't have problems.

Far from being biased towards demon users, infact, demon users are at
a disadvantage because they can't run antmail.

4173. Re: magicpc

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: fezzy@opera.iinet.net.au
Message-ID: <4pbftc$o0r@opera.iinet.net.au>
Source record: 143817

Rob Watson (rob@nbnet.nb.ca) wrote:
: hi,
:
: Any tips on installing this thing. I seem to get bombs when invoking it
: from the desktop and without GER2ENG at hand my german is limited to my
: ger2eng dictionary. I'm using a p-60 with ibm dos and win 3.1
:
: Rob
I'm not certain BUT me thinks you need win 95 and a min of 16mb of ram
(sure I read it in the ENGLISH readme file)

Maybe someone can confirm ???
Regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@opera.iinet.net.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "It can't fall down, cos there's nothing holding it up !!" **

4174. Re: cab help!

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: Robert_Best
Message-ID: <31b97920@p78.f503.n286.z2.fidonet>
Source record: 143818

> You do have a cab.ovl copied in the cab folder? :)
> look at the cab info dialoge to see if the cab.ovl has been loaded
> properly. ^^^^^^^^^^^^^^^^

Which dialogue? I've CAB 1.3 installed and I'd like to check exactly
that before I connect to my ISP.

CAB 1.3 doesn't need STiK enabled to look again at local pages,
previously loaded from the net. That's better, it was really confusing
in older CAB versions.

Robert rwbest@worldaccess.nl

--- ScanMail 0.70c [IOS 0.70c]
* Origin: ~ BearBoard Atari ST Fan BBS 010-4840224 ~ (2:286/503.78)

4175. Re: WWW 131 makes problems even worse!

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <834345892_OASIS_@flinny.demon.co.uk>
Source record: 143819

In article <4pcc4n$jq1@lyra.csx.cam.ac.uk>
mnb20@cam.ac.uk (Mark Baker) said:-

>>danny@micros.hensa.ac.uk
>
>What address does Danny test it from? I can't remember, is it his
>cix account? I think he's got a demon account though hasn't he?

Danny has so many different accounts I dont actually know which one he
uses.. :)

>>faltrion@mail.kd.qd.se
>>frank@support.tachyon.co.uk
>
>I don't know what address Frank tests it from, but that address is a
>netkonect one, which is PPP only so he doesn't run SLIP from it. He
>also has a demon account and I guess that is what he uses STiK from.

Frank uses his Pipex account for testing.. :)

>I have never used the software :) When I do it will probably be demon
>unless netkonect add SLIP support in the near future.

Well its been up on the web page that they would for ages.. but I
would ask :)

>I may be doubting your figures, but I have to agree with you overall,
>there are plenty of non-demon users, including developers of most of
>the system, who don't have problems.

Nobody at demon make software for stik apart from Tim Putman who's
doing FracIRC :)

>Far from being biased towards demon users, infact, demon users are at
>a disadvantage because they can't run antmail.

Yep but dan has a list of testers apart from the main list for
antmail.. so it doesn't get tested less than the other programs..
Eventually Demon users will be able to use antmail once the smtpd
program is finished.

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <

< Http://www.unn.ac.uk/~cju920/ >

4176. Re: MegaSTE Cooling Fan Disconecting!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <834350822_OASIS_@phil4.demon.co.uk>
Source record: 143820

In article <4p09v7$8gt@thoth.nilenet.com>
jnorton@ra (John Norton) said:-

>Wbat exactly is the cooling fan cooling on the MegaSTE? It doesn't push
>very much air at all! And, it is very loud!! Why not just disconnect
>it as some others have mentioned that they have done!
>
I guess it cools the inside of the computer... chips heat up, thats
why some have heat sinks. If there isn't enough air movemuent both
these and the chips will heat up.

From what I can tell the vents on the top of the MegaSTE are quite
inefficient at getting rid of heat, especially if you have a monitor
ion top, and an internal harddisk, there isn't very much air getting
out there.

If you are considering leaving your MegaSTE on without the fan, then
its a good idea to make sure its not on for too long, and that you are
in a cool place.

You are most likely to find when it overheats, things stop working
(like printer etc.) as chips pack in. I'm not sure if this damage is
permenant though (wouldn't like to take the risk.)

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

4177. Re: Cartridge port extender?

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <834349990_OASIS_@parrett.fast.co.za>
Source record: 143821

In article <4p6ufq$isk@netty.york.ac.uk>
des102@unix.york.ac.uk (Dave Stevenson) said:-

>Hi,
> I've just obtained a Lighthouse Tower case for my ST, which places
>the cartridge port on top. Unfortunately, it is to be used with Emagic's
>Log 3 and Unitor which hang about 3-4 inchs off the side. Is it possible

Whilst I can't help with your query I can offer some advise re using Log3 in a tower case. I have been advised by Emagic that some Log3 units wont work in a tower case as the connections become too long. This results in the Log3 not being recognized. These units are more than a little sensitive under normal circumstances so I suggest you approach this project with care.!!!

==
tparrett@fast.co.za	Ted Parrett	33 Mountainview Ave
City: Johannesburg	Tel No.++27 11 476 5242	Aldara Park RANDBURG
Country: South Africa	Fax No.++27 11 474 2985	2194 South Africa
==

4178. TurboBlanker & monitor damage

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: jklimch@larry.cc.emory.edu
Message-ID: <4pcvn8$31n@larry.cc.emory.edu>
Source record: 143822

Thanks for your responses on tblanker. Armed with assurances that it won't blow up my monitor I tried the software for the 1st time today. I ran it as a program (in single tasking mode) just to see it at work. I set the start up delay to 10 seconds, used both horizontal & vertical synch, set the interrupts as mouse & keyboard & let it rip. It seemed to work. The screen went blank & the power saver light on the Sony activated. The only problem was when I brought it out of sleep mode with a mouse click, my screen was moved 20% or so to the left. I could only get the right screen back by rebooting (which kinda takes the fun out of screen saving though it might still be worth it to get the speed increases in Cubase sometimes). Any ideas or workarounds?

Klimchak

4179. TOS 2.06 Rom Image.

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: an395570@anon.penet.fi
Message-ID: <232331Z08061996@anon.penet.fi>
Source record: 143823

Hello,

First, please excuse this anonymous post. My school doesn't support Usenet.

Second, I know this is unethical but I really need a TOS 2.06 ROM Image
as I am trying to run STonX for linux. I have a 1040 STf of my own but
the TOS is 1.0 and will not work with STonX (as far as I'm told) :(So, If
anyone can find it with-in their capabilities to e-mail me a uuencode TOS
2.06 rom Image I will willing to offer any thing I have in return.

Thank You :)

Jenn Gordon

jbg@elwha.evergreen.edu

--****ATTENTION****-****ATTENTION****-****ATTENTION****-***ATTENTION***
Your e-mail reply to this message WILL be *automatically* ANONYMIZED.
Please, report inappropriate use to abuse@anon.penet.fi
For information (incl. non-anon reply) write to help@anon.penet.fi
If you have any problems, address them to admin@anon.penet.fi

4180. Re: WWW 1.31

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: lpayne@cix.compulink.co.uk
Message-ID: <DsonAM.GEA@cix.compulink.co.uk>
Source record: 143824

> Just tried out the new CAB, BRILLIANT :-)
>
> At last I managed to register for Futurenet :-)
>
Arrrgggggh!!!
I tried it too.
And Futurenet registration came up with the same old errors,....

4181. WWW131 (IRC): HD-Crash

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: andy@urban.prima.ruhr.de
Message-ID: <GFIVBGAMUP@urban.prima.ruhr.de>
Source record: 143825

Three days ago I got the new STiK/CAB-package. First of all I tried the new IRC-version and played a little bit with function-keys and /ctcp-stuff. I was quite happy with the new IRC-features.

After that I returned to my desktop, disabled STiK an tried to run UPOINT to get my mail and news. But after starting UPOINT via function-key F9 the screen flashed, for about 3 sec. it seemed to start UPOINT but then returned to the desktop. This happend several times. So I tried a UPOINT-version I backed up to another partition: that worked.

A few tries later a realized that the whole partition (150 MB) with my original UPOINT on (and all the other Internet-stuff) was totally out of order. I couldn't start any of the programs on there. I couldn't even read any text-files from that partition. I allways got the message: "Unknown data-type".

When I had a closer look at the partition - by accident - I noticed one very strange folder and one very strange file in my "temp"-directory of UPOINT. Unfortunately I didn't write the names down ... - the folder has had an unusual disk-icon in front of the foldername - I can't remember the name but it was very long and has had something with "ctcp" in it. The file was called something like "./script" without any extension.

Both of these files couldn't be deleted and lots of other files on this partition couldn't be deleted, too. I helped myself by copying all of the files to another partition. About 5% of these files were unreadable and couldn't be copied but appart from "upoint.prg" and "upinst.prg" no important data had been infected, only some not very important text-files and some files from the WWW-Cache. So after about 4 hours of work I was happy having rescued at least 95% of my datas of that partition. I formated the infected partition and copied everything back. And now it does work again.

If anybody is able to explain what happened with my HD-partition I would be very interested in that. I do very much suspect that playing with the IRC-ctcp-commands caused the problem, but I'm not sure. I might try the whole thing again on an empty partition to see if the strange files appear again. But honestly: I`m a bit afraid to loose important data cause there's no guaranty that other partitions will not be infected.

BTW: I'm using a Mega STE 4.

Andreas

|||
/ | \ Andreas Ziethen IRC: urban http://home.pages.de/~urban

4182. Does anyone know what happend to Thalion

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: oskar@uds.se
Message-ID: <4pbfe7$nus@mn5.swip.net>
Source record: 143826

What happend to Thalion(the german game developers)? I know that some of them quit Thalion to start up Eclipse. What happend to Eric Simons (ES) for example? Is he still working with games?

Looking forward to some replys!

Oskar Burman / UDS

4183. Semper / BT-Fax / Sportster Vi?

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <708949_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 143827
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Can anyone advise if a Class 2.0 Sportster Vi modem can be made to work with the Semper FidoNet mailer and BT-Fax to receive incoming fax's?

The settings I used for the SupraFax modem do not want to seem to work with the Sportster.

any assistance appreciated.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

4184. Re^2: Probs with Antmail

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_bc0f64f9_Jesper.Kock@kockens.ct.se>
Source record: 143828

Hello android Lamparty! The 07.06.96 you talked about "Probs with Antmail",and
my reply is:

> Count yourself lucky! On my machine it chokes at 1886 of 1896 of the
> first e-mail message! Verbose just sits there at 1/5! Hope I can still
> find that old version that worked!
>

Its a known bug! Dan has already fixed it, and a new version is out..

- Grtz J.Kock,SysOp on /#Kockens BBS#/ +4646250256 *Atari Only* -
- kock@kockens.pp.se- -http://www.geocities.com/Broadway/1353 -

--
Why is my Atari so Fantastic..Because

4185. STiK and MINTnet Nameservers

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550004050.34878.starship@3rdplanet.com>
Source record: 143829

Originally To : mbecroft@tos.ak.planet.gen.nz on 51:205/311

m> I wonder if this would help with the problems I am having - you may
m> have seen my other posts about aliases not working under MiNTNet with
m> SLIP.
m> It would be great if you could email me a list of those nameservers, so
m> I can try it out.

Here's a list of all the nameservers I know - note that most dialers
(including STiK, AFAIK) will support NAMESERVER0 through NAMESERVER9 only,
but you can pick out a few that are close to you and try them:

```
# Teleport's DNS address
NAMESERVER = 199.108.254.11
#
# Pacifier's DNS address:
NAMESERVER2 = 199.2.117.161
#
# Europa's DNS address:
NAMESERVER3 = 199.2.194.10
#
# 3rd Planet's DNS address:
NAMESERVER4 = 205.198.190.100
#
# dns-west.nersc.gov
NAMESERVER5 = 128.55.128.191
#
# dns-west.nersc.gov
NAMESERVER6 = 128.55.32.12
#
# dns.primenet.net
NAMESERVER7 = 198.68.32.10
#
# dns0.britain.eu.net
NAMESERVER8 = 192.91.199.4
#
# dns1.uga.edu
NAMESERVER9 = 128.192.1.9
#
# dns2.primenet.net
NAMESERVER10 = 206.42.112.10
#
# dns2.uga.edu
NAMESERVER11 = 128.192.1.193
#
```

```
# dns3.primenet.net
NAMESERVER12 = 204.245.15.10
#
# dns3.uga.edu
NAMESERVER13 = 128.192.8.4
#
# ns-1.csn.net
NAMESERVER14 = 199.117.27.21
#
# ns.TELE.fi
NAMESERVER15 = 193.210.18.18
#
# ns.TELE.fi
NAMESERVER16 = 193.210.19.19
#
# ns.net
NAMESERVER17 = 192.103.63.100
#
# ns.cnet.com
NAMESERVER18 = 204.162.80.10
#
# ns.digex.net
NAMESERVER19 = 164.109.1.3
#
# ns.eff.org
NAMESERVER20 = 204.253.162.3
#
# ns.erols.com
NAMESERVER21 = 205.252.116.10
#
# ns.eu.net
NAMESERVER22 = 192.16.202.11
#
# ns.gage.com
NAMESERVER23 = 205.217.2.4
#
# ns.germany.eu.net
NAMESERVER24 = 192.76.144.66
#
# ns.mci.net
NAMESERVER25 = 204.70.128.1
#
# ns.netcom.com
NAMESERVER26 = 192.100.81.105
#
# ns.netkonect.net
NAMESERVER27 = 194.62.44.10
#
# ns.netscape.com
NAMESERVER28 = 198.95.251.10
```

```
#
# ns.nic.de
NAMESERVER29 = 193.196.32.1
#
# ns.ripe.net
NAMESERVER30 = 193.0.0.193
#
# ns.unet.umn.edu
NAMESERVER31 = 128.101.101.101
#
# ns.uu.net
NAMESERVER32 = 137.39.1.3
#
# ns0.ja.net
NAMESERVER33 = 128.86.1.20
#
# ns0.ja.net
NAMESERVER34 = 193.63.94.20
#
# ns1.EUNET.fi
NAMESERVER35 = 192.26.119.7
#
# ns1.barrnet.net
NAMESERVER36 = 131.119.245.5
#
# ns1.cs.ucl.ac.uk
NAMESERVER37 = 128.16.5.32
#
# ns1.netkonect.net
NAMESERVER38 = 194.62.44.11
#
# ns1.ucsd.edu
NAMESERVER39 = 128.54.16.2
#
# ns1.ucsd.edu
NAMESERVER40 = 137.110.0.26
#
# ns1.westnet.net
NAMESERVER41 = 128.138.213.13
#
# ns2.barrnet.net
NAMESERVER42 = 131.119.246.6
#
# ns2.digex.net
NAMESERVER43 = 164.109.10.23
#
# ns2.eff.org
NAMESERVER44 = 204.253.162.4
#
# ns2.erols.com
```

```
NAMESERVER45 = 205.252.116.19
#
# ns2.ucsd.edu
NAMESERVER46 = 132.239.1.52
#
# ns2.wolfe.net
NAMESERVER47 = 204.157.98.8
```

..Truth is shorter than fiction...

Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
At the 51:205/311.0 gateway
--

4186. Re: Disk drive won't work?!!?!?

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550004050.34876.34.starship@3rdplanet.com>
Source record: 143830

a002692t@bcfreenet.seflin.lib.fl.us barked in U.COMP.SYS.ATARI.ST on 07 Jun 96:

a> Author: Barry Spatz Address: a002692t@bcfreenet.seflin.lib.fl.us
a>
a> I have a 520ST, and I just got the monitor for it. I connected
a> everything, and the computer seems to work fine. However, when I turn
a> it on, the "Connect and power up disk drive and click ok..." screen
a> comes up. I do this, but it has no effect. The disk drive is connected up,

Bad news, my friend. If you get that screen, then you don't have TOS in ROM. It's looking for a TOS disk (TOS 0.9 AAMOF). Open the case and remove the top shield and you should see either 2 or 6 ROM sockets, which are current holding either nothing at all, or a simple boot-from-disk ROM.

You have some options:

(1) Try to locate a TOS boot disk (poor choice, it will eat part of your RMA and you have little in that 520 - only 512k).

(2) Beg for or buy TOS 1.x (preferably 1.4/1.04 - they're the same) in ROM.

(3) Get a TOS upgrade get from one of the retailers and install TOS 2.06 -this would be my option of choice, but I don't play games; some games choke on TOS 2.x and later.

Good luck!

Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
At the 51:205/311.0 gateway
--

4187. UUCP-ST Development Status Report

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550004051.34880.22.starship@3rdplanet.com>
Source record: 143831

(From A.ATARI.TELECOM)

The gateway software now has only one major element to be developed, and that is the newsgroup-to-Fido-echo message importer. News_Out is now running here. See below for more details.

On a related note, I recently discovered that NOS supports a Kill list - this has allowed me to limit the size of messages received (I serously doubt we'll ever see a a message over 500 lines in comp.sys.atari.st) and reject messages from known spammers; NOS now gets message headers first, and only gets the body if the message is either in the "Keep" lines of the Kill list, or doesn't match any of the kill lines. I also increased my NOS buffers from the default of 40 to 64 and have seen a dramatic increase in throughput. Speed went from a maximum on some messages of around 3800 bytes per second to over 11200 bytes per second! During the past 24 hours, I have gotten more than 8 megabytes of Usenet news without tying up the modem unduly.

-!- JetMail 0.99beta21
! Origin: STarship & Quarks's Holosuites (51:205/311)

I would judge that a full release of version 1.0 should hit the streets before July. I'm working on News_In now, the last actual news/mail part of the package.

UUCP-ST - To Do List
====================

(In order of current priorities)

- Finish the News_In program (75- Add an Archie server to Email_In
- Modify Email_In to handle attached files
- Fix the CC: and BCC: problem in EmailOut (if it's really a problem)
- Add logging to EmailOut (partly completed)
- Add gopher/archie filters to EmailOut to block routed files
- Write the User Editor
- Write the Key Generator (can't unlock the programs yet!)
- Write the News Manager
- Write the Setup Editor/Installer Program
- Modify AgeHistory to work with either a number of lines or file size setting (currently is #/lines only)
- Change all news/mail programs to a faster method of reading input files (this will also compensate for excessively long lines posted by some newsreader programs)

Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
At the 51:205/311.0 gateway

--

4188. Re: cd_tools v2.08

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: Manfred_Ssykor@ac3.maus.de
Message-ID: <199606082056.a46559@ac3.maus.de>
Source record: 143832

DE>Can anyone send me cd_tools v2.08 or tell me were can I find
DE>them (ftp, www or anything)?

CD_TOOLS not freeware or shareware! IMHO...

,,,
(o o)
----oOO-(_)-OOo----
MfG Manfred Ssykor

4189. Slirp for MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <960608Z040818.971dave@mbha.demon.co.uk>
Source record: 143896

Does anyone know where I can get Slirp and/or Tin binaries for MiNT?

TIA for any help...

--
daveb

4190. Disk drive won't work?!!?!?

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: a002692t@bcfreenet.seflin.lib.fl.us
Message-ID: <4pap04$gi7@nntp.seflin.lib.fl.us>
Source record: 143897

I have a 520ST, and I just got the monitor for it. I connected everything, and the computer seems to work fine. However, when I turn it on, the "Connect and power up disk drive and click ok..." screen comes up. I do this, but it has no effect. The disk drive is connected up, it is powered, but all the computer doss is keep bringing up that screen. I took the drive apart, and noticed that all when it is powered and connected to the computer, the drive keeps spinning constantly. I also noticed that the disk drive inside is a standard PC drive (does this mean it will read PC disks), so I hooked the drive up to an XT, and it works perfectly. I then took the 3.5 drive from the XT and hooked it up to the ST. Same problem. Only now, the drive only spins when I put a disk in it. I really want to be able to use the ST, and want to know if this is a common problam and how it can be fixed. Thanks a lot.

BTW, the ST has better graphics than any computer from it's time I have (I have about 20, including an Amiga, and just from that opening screen, I can see already that it's better than an Amiga)
--
Thanks a lot,
Josh Spatz
a002692tbcfreenet.seflin.lib.fl.us

4191. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <4paud4$akb@lastactionhero.rs.itd.umich.edu>
Source record: 143898
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- baldrick 168152 May 29 08:39 ./Diskutils/epro_24a.zip
-rw-rw-r-- entropy 13121 Jun 1 00:46 ./Diskutils/0index
-rw-r--r-- baldrick 126529 Jun 1 23:19 ./0ls-lR.Z
-rw-r--r-- baldrick 125213 Jun 1 23:21 ./0ls-lRc.Z
-rw-r--r-- baldrick 440414 Jun 1 23:18 ./0index
-rw-r--r-- boydm 8499 Jun 1 23:16 ./Network/0index
-rw-r--r-- baldrick 916063 Jun 1 19:22 ./Network/Stik/www131.zip
-rw-r--r-- baldrick 179039 Jun 1 23:18 ./0compind.Z
-rw-r--r-- baldrick 125789 Jun 6 23:35 ./0ls-lR.Z
-rw-r--r-- baldrick 125281 Jun 6 23:36 ./0ls-lRc.Z
-rw-r--r-- baldrick 440448 Jun 6 23:33 ./0index
-rw-r--r-- boydm 8533 Jun 6 23:31 ./Network/0index
-rw-r--r-- baldrick 916063 Jun 1 19:22 ./Network/Stik/www131.zip
-rw-r--r-- baldrick 77422 Jun 6 23:24 ./Network/Stik/ant7_8.zip
-rw-r--r-- baldrick 179064 Jun 6 23:33 ./0compind.Z
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

4192. Re: Little Computer People

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn4qdspd.4u.asmolar@smol.fast.net>
Source record: 143899

On 05 Jun 96 20:14:26 , Joe Lensbower <Joe.Lensbower@flight.org> wrote:
>I just picked up the game "Little Computer People" for the ST at a flea market.
>No box, no dox. When the game starts there's this little guy standing in the
>attic and a dog running up and down the steps. Can someone tell me how to make
>the guy move? And what the object of the game is?

If my memory serves me well, I don't think LCP was actually a game. (In
that games usually have a point)

Little Computer People was something that was just supposed to be entertaining
to watch. The computer people were supposed to run around and do things, and
generally act like real people.

I've never actually used this program, so I don't know how to get things
moving. But I do remember that it sold very well, especially on the C64,
and it got good reviews, so it's probably entertaining.

--

Tony Smolar

---
asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

4193. Re: Atari CDAR504....released?

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4pan9o$mm9@freenet-news.carleton.ca>
Source record: 143900

Sean Chen (schen@OCF.Berkeley.EDU) writes:
> What is the Atari CDAR504?

A CD-ROM player (Atari was one of the first on the market; as usual, very
little follow-up)
>
> Tom Lamparty <lamparty@telerama.lm.com> writes:
>
>>Don't know if they were "released", but I have one! It used to belong to
>>a developer freind of mine. It's now hooked to a stereo as I have a nice
>>4x Toshiba now!
>
>>On 6 Jun 1996, Brian Wiklem wrote:
>
>>>
>>> Was the Atari CDAR504 ever released?

Not only was it released, but Toad has one for sale, as part of their
warehouse clearance! (listed as "dead, may be fixable")
Write to info@toad.net

--
Songshop Musical Productions / "Timothy Leary's dead,
Box 266, Shawville, Quebec / No, no, no, no he's outside,
J0X 2Y0 (819) 647-6022 / Looking in " --the Moody Blues

4194. Re: WTF:CAB CAB.OVL etc.

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <1989124830_OASIS_@phil4.demon.co.uk>
Source record: 143901

In article <Pine.BSD.3.91.960527180538.23671A-100000@epicycle.lm.com>
Tom Lamparty <lamparty@telerama.lm.com> said:-

>I hear that new versions of CAB, CAB.OVL, Antmail and others are out!
>Anyone know where to get them from? With my split registration between
>Denesh and Dan Ackerman, I have no idea when they will get here via
>USMAIL! Would like to speed up the process a bit.
>
>Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
>4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
>Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
>North East Ohio ST Atari Group |Support board for Dr. Bobware
>
Try Flinny's home page:

http://www.unn.ac.uk/~cju920/

WWW131 which includes the New CAB, and CAB.OVL as well as a revaped
IRC program, and other updates.

ATB.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

4195. Re: Linux for ST?

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <1989124924_OASIS_@phil4.demon.co.uk>
Source record: 143902

In article <13279_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>
>Can I make a request from all people who post Gembench results. Whatever you
>think of benchmarks in general, the figures it dishes out are compared to the
>*bare* machines *without* NVDI unless user sets are used. Unless you are
>benchmarking NVDI itself, any results shown that include NVDI are rigged to
>make the results worthless for the application you're testing. If it's
>possible to produce results referenced to an NVDI'd setup it wouldn't be so
>bad, but can we please all use Gembench properly so that we can understand
>the results without reinterpretation?
>
> MB> RAM Access: 1.905 68%
> MB> ROM Access: 1.985 71%
>
>What on earth's happening here? NVDI might reduce these figures by 1 or 2%
>so the rest is down to N.AES ?
>

It makes the idea of comparing benchmark values a bit stupid... Why
has no-one seen this problem before ???

Take Harry's advice... make sure the results... don't include a test
of NVDI !!

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

4196. Re: KickOff2 Players...

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <1988992806_OASIS_@phil4.demon.co.uk>
Source record: 143903

In article <13479_GSmith00@mettav.demon.co.uk>
GSmith00@mettav.demon.co.uk (Garfield Smith) said:-

>I still play it Mark !! Although I've just bought a SH copy of Sensible
>Soccer and this has been my favourite soccer game since. I like Player
>Manager too. Have you heard of a football Game called Goal ?

Wasn't goal the the one that was so full of bugs it was tricky enough
to get the game loaded, let alone manage to play a full game ??? IIRC
it was a followup to KickOff 2.

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

4197. Re: MAGICPC?

Newsgroup: comp.sys.atari.st
Date: 1996-06-08 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <834311182_OASIS_@phil4.demon.co.uk>
Source record: 143904

In article <4p1jfe$qme@preeda.internex.net.au>
johnmoon@connexus.apana.org.au (John Moon) said:-

>
>From starship@3rdplanet.comWed Jun 5 01:42:15 1996
>Date: Mon, 3 Jun 1996 10:04:38 -0700 (PDT)
>From: "starship@3rdplanet.com (Rich Tietjens)" <starship@3rdplanet.com>
>To: John Moon <johnmoon@connexus.apana.org.au>
>Subject: Re: MAGICPC?
>
>
>
>> Has anyone used MAGICPC as yet??? I havnt noticed any reports as to how
>> it stands up compared to the Mac version.
>
>I can't compare it to the Mac version, but it seems to be oriented
>towards a "fake" C: drive (I couldn't figure out how to import anything
>that wasn't already on that drive) and runs a bit slowly on a 486DX2/66
>(but then, what doesn't?). Still, if it was the only way I had to run
>Atari software, it would be acceptable. However, I wouldn't but it
>unless I could get an English-language version. I do understand a bit of
>German, but it's more trouble than I care to go through to use my primary
>desktop if I have to translate everything - I don't _think_ in German and
>that slows me considerably during operation.
>
>Please forward this to the newsgroup - I don't think I have direct write
>
Disk drives are storred as image file on the PC drive. To read a
floppy disk stick it in and at the cofig program scan in the disk (use
the Leesen option under the floppys).

Running gembench shows the program to emulate about as fast as a TT on
a P120, but the screen update seems to be very slow (perhaps 6fps !)
even though the processing power is much higer... i think this might
be a demo limitation though.

If you have Magx english version... you can replace the version
supplied with your own, in english.

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk

PGP 2.6.3i Key Availabe On Request.

```
*****************************************************************
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
*****************************************************************
```

4198. Re: Atari CDAR504....released?

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960609143951.16412E-100000@epicycle.lm.com>
Source record: 143655

CD-ROM software in order of preference, extendospro, extendos, metados. metados the oldy from Atari will work, but it is quirky to use! If I remember rightly you have to reboot if change from an iso-9960 (or whatever it is) to a high-seirra formatted CD! Been a long time since I used it, also I think you have a different drive Icon for each type of formatted CD's and if you click on the wrong one KABOOM! I've been using Extendos Pro for a while now and can recommend it highly, especially since I got a toshiba 4x CD-ROM drive, now I can record direct to disk almost like the Falcon users!

On 9 Jun 1996, John Puskas wrote:

> leslieh@valis.worldgate.com wrote:
> : Brian Wiklem (brian_wiklem@interactive.sony.com) wrote:
> :
> : : Was the Atari CDAR504 ever released?
> :
> : Yes, it was. Some people are actually using to their satisfaction.
> :
>
> I've got one which I haven't set up and tried yet.
>
> I have a Mega ste - what software do I need?
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4199. Re: WWW 131 RELEASED!!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <834350010_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 143656

In article <14210_GSmith00@mettav.demon.co.uk>
GSmith00@mettav.demon.co.uk (Garfield Smith) wrote:-

>Whatever happened to MG-FTP though 8).
>Garfield

Speaking unofficially for Goosey [my nickname, sorry :-))]
It is undergoing a *major* revision. It had patches on patches,
and is being rewritten in a more modular (expandable) version.
The new version SHOULD be out shortly. And MUCH better.

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu

4200. Re: Help with STIK

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: daymon@mammoth.valleynet.com
Message-ID: <4pf99s$soc@alpine.valleynet.com>
Source record: 143657

Hi there all!

This "Receive data (0 bytes)" problem seems to be becoming more and more common. It's my problem, too. I have an idea: What if we all exchanged e-mail addresses (those of us with this problem) and try to work it out together? We can exchange ideas we have, ideas that other people have had, things we've tried, and eventually, one of us is going to come up with a solution and then we'll all be much happier. Any takers? Here's my e-mail address:

daymon@valleynet.com

So I hope to be hearing from you all very soon and we can get this thing taken care of and get ourselves on the web just that much faster! See you all later!

Mike Freeman
daymon@valleynet.com

4201. Still no luck finding a Falcon (##@@%#$&&!!!!!)

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4pfdpf$66r@dodgson.math.psu.edu>
Source record: 143658

Yes! You! You have a Falcon that you are thinking about selling, but you have not made up your mind!! And that same Falcon is there in a corner gathering dust, while I'm desperate trying to find a used one (with at least 4 Mb) to buy (I have been posting weekly for about four weeks now). So don't put it off any longer and e-mail me, please! (Somebody else just beat me to a deal -- groan!!)

Gustavo

4202. Re: Second warning

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4pfj8g$a41@freenet-news.carleton.ca>
Source record: 143659

Rich Tietjens (starship@3rdplanet.com) writes:
> (Original set to SYSTEM@uni.edu via email)
>
> >> Your user continues to post abuse...
> S>
> S> The exchange you included is certainly not abusive by my standards. As
> S> to the truthfulness, I have little to do with desktop machines and
> S> therefore no basis to determine.
>
> If you feel it would facilitate a little education, I can send copies of
> every post he has come up with in the past 2 weeks.

I'm considering a collection of Sinclap's postings, and perhaps some other distracting threads of recent net history, such as Make Me Happy: Nibble My Tits, as examples of netiquette no-no's. One way of combatting the Sinc, and other such idiots, is with humour at their expense. So if you have a collection of his postings, I would appreciate a copy of it. We'll publish it, get rich, buy Ataris for ourselves and all our friends, set up our own network, develop software that will accurately disrupt only the guilty parties' computers, or do something else amusing.
--
Songshop Musical Productions / "Timothy Leary's dead,
Box 266, Shawville, Quebec / No, no, no, no he's outside,
J0X 2Y0 (819) 647-6022 / Looking in " --the Moody Blues

4203. Re: KickOff2 Players...

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199606090446.AA02122@moroder.demon.co.uk>
Source record: 143660

In comp.sys.atari.st, phil4@phil4.demon.co.uk (Phil Hough) wrote:
>Wasn't goal the the one that was so full of bugs it was tricky enough
>to get the game loaded, let alone manage to play a full game ??? IIRC
>it was a followup to KickOff 2.

That's the one. The original release had more bugs than the proverbial tramp's hammock, and the fixed version was unleashed on the world in a blaze of silence. I drew the bugs to Dino Dini's attention at the time, but he insisted it worked okay for him and must only have realised there was something horribly wrong with his game when ST Format gave it 39%. They never reviewed the fixed version (which still doesn't work on TOS 2.06 because of Virgin's copy protection) - maybe they should, as there's little else for them to review these days.

I reckon Goal! is the best of the ST footy games by far. The only reason I don't play it any more is because I've got the PC and Sega Megadrive versions too. If you liked Kick Off 2, you'll love Goal!. (And if you've got the bugged version, Virgin will replace it for you.)

Stephen
--
to@ The cool kids are dancing and we sit round the side
rbrnmooe. ou Teeth marks on our neck that we're trying to hide
oo rdrdeo..k But with our pale expressions, it's not hard to see
mnc That we are secret vampires and we're getting thirsty

4204. Wanted - Mega Check II demo

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: tommy@sun.pris.bc.ca
Message-ID: <4pfk66$r32@scipio.cyberstore.ca>
Source record: 143661

If anyone has the demo version of Mega Check II, could they possibly email it to me or post it somewhere on the net? It's called MC20.lzh on Genie.

Thanks for any help.

Tom

For my weekly column of straight talk and humor, check out my homepage at: www.pris.bc.ca/tommy

4205. New Stik/Cab error???

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4pfl16$s4k@madeline.INS.CWRU.Edu>
Source record: 143662

Just came up with a new error that seems repeatable, at least on my TT.
Try getting http://www.surplusdirect.com
For me it dies after getting a half page loaded with:
Runtine error 163 @$FFF91632
It did it three times in a row, with rebooting each time.
Not necessarily an important page, but an error is an error.

--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

4206. Re: Falcon Specific Games

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4pf4jf$gab@kaon.kuai.se>
Source record: 143663

Daron Brewood (dbrewood@nest.demon.co.uk) wrote:
: In article <4p8mve$8km@kaon.kuai.se>
: dhedberg@zen.kuai.se (Daniel Hedberg) wrote:-

: >v0.9? Get v1.0, it's out now, and you will be able to register FB at NAS.

: Can you advise a site where it is available from?

Unfortunatly not, I got it from the programmer himself, but I'll up it to
ftp.uni-kl.de right away.

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

4207. Wanted California Atari Users

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: don <dons@qnet.com>
Message-ID: <Pine.SV4.3.91.960609165903.8160B@cello>
Source record: 143664

I am looking for all California users especially the ones it eh Southern California Area.Please send me your name and address so that I may contact you .

Don Schoengarth

4208. pc to st file transfer?

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: Don Metzler <metzler@pde-boulder.com>
Message-ID: <01bb5668.1a93c520$c13d85cc@arcos.pde-boulder.com>
Source record: 143665

Just fired up my old 1040STE again. I have the ability to download Atari ST files on my PC. However, I am in need of a method to get the files to the Atari ST.

Any suggestions? Can't an ST read the 720K format used by MS-DOS?

Thanks.

Don

4209. WTB: Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <4pfvg5$8ql@panix2.panix.com>
Source record: 143666

Looking for a hard drive to hook up with my Mega and ST computers. If you
have one you'd like to sell let me know what you want for it. Thanx!!!
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

4210. 4 meg STacy for sale [US]

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: stchip@delphi.com
Message-ID: <h1DtbLc.stchip@delphi.com>
Source record: 143667

For Sale

STacy

all the normal things that come with a STacy, PLUS:

FOUR megs of RAM
130 meg Hard Drive
Installed and working ADspeed board (software or hardware switchable
External Keyboard port, just plug in a Mega ST(e) Keyboard
(keyboard not included)
Extention cord for a keyboard, compute from across the room
Wired for a battery (battery included but not very good)

$700.00
or best offer

Email me at STCHIP@delphi.com

4211. Re: Sorry! No New Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jun9.224022.55116@cobra.uni.edu>
Source record: 143668

In article <4pb4cf$1dj@scipio.cyberstore.ca>, tommy@sun.pris.bc.ca (Tom) writes:
> tj@godfather.com (Thomas Ferreira) wrote:
>
>
>>Therefore, the Newton magazine looks like it will happen and if any of
>>you Atarians reading this have Newtons also, or that you wish to
>>venture into a great PDA, then subscribe to the Newton newsgroups to
>>keep posted on this new Newton based magazine.
>
> I'm sorry to have to ask this but what is a Newton? Is that a new
> Apple computer? A power mac?

A Newton is handheld Personal digital Assistant with its own OS. Data is
entered by a stylus and the newton hand writing recognition will recognize your
writing style. Can keep notes, records such as names and addresses, e-mail
capabilities with AOL and compuserve client software. Comes with
pocketquicken. The Newton can be hooked up to Mac/PC to download newton
software and upload quicken data.

Modem and memory cards can be installed. Many newton users have replaced
their laptops because of the newton.

>
> Thanks
>
> Tom
>
>
>
> For my weekly column of straight talk and humor, check out my homepage at:
> www.pris.bc.ca/tommy
>

GREETINGS..
|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

4212. Re: Help with STIK

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GFJJDEDVUP@kether.snafu.de>
Source record: 143669

In <Pine.A32.3.91.960530213950.18475A@juno.amp.uni-hannover.de> Peter Rottengatter wrote:

>On Thu, 30 May 1996, Tomas Berndtsson wrote:
>
>>
>> I have another problem with STiK.
>> It connects just fine and I get an IP address. I then try to connect
>> using Telnet and it says Connected but nothing else happens. The same
>> thing happens in CAB, it finds the host but then it hangs on
>> "Recieve 0 bytes". The Read Data diod on my modem flashes sometimes
>> but nothing is read to CAB.
>>
>> I have tried turning on/off MiNT, NVDI, fpatch2 and HSmodem patches for
>> Falcon serial ports. It all leaves the same result.
>>
>Typical symptoms of someone trying to use STiK to connect to a CSLIP
>provider. Contact your provider and ask for plain, uncompressed SLIP.

Sorry but i talk with my provider he say's: compression disabled

>Also possible, but less likely : STiK reads the wrong IP address. Some
>providers state both the providers and your IP-address. Make sure STiK
>fetches the right one.

for surrre ! ;-))

>
>Cheers Peter
Ciao
Ren&#65533;

4213. Re: Still no luck finding a Falcon (##@@%#$&&!!!!!)

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550091457.13728.29.starship@3rdplanet.com>
Source record: 143670

```
> Yes! You! You have a Falcon that you are thinking about selling, but
> you have not made up your mind!! And that same Falcon is there in a
> corner gathering dust, while I'm desperate trying to find a used one
> (with at least 4 Mb) to buy (I have been posting weekly for about
> four weeks now). So don't put it off any longer and e-mail me,
> please! (Somebody else just beat me to a deal -- groan!!)

How much do you want to pay?

--- JetMail 0.99beta21
* Origin: Realm of the Alternate Eternities [503-649-7915] (AtariNet
51:205/318)
SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318

---
```

Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
At the 51:205/311.0 gateway
--

4214. SinClap's response

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550091456.13727.13.starship@3rdplanet.com>
Source record: 143671

SinClap did send this in email - however, I would like to make one last comment public /here/, where all the silliness started. Future discussion will be moved to some other venue. Perhaps I'll bot-move all his postings to comp.sys.pc.advocacy...

I'm slightly censoring this copy, as this forum may be perused by those who are offended by certain words. I don't want to offend anyone /unintentionally/.

S> He has better things to do than to answer losers like you.. I have not
S> caused any behavior to warrant action loser!

Ah, an aspiring Jim Carey, I see.

S> I suggest you grow up and stop being a BABY!

If I came into your house (simply because you had left the door open and the "welcome" mat out) and p***ed on your furniture, you'd be a little annoyed, I imagine.

If I come into your "public" library and start loudly proclaiming that the "other" library across town is MUCH better, I know d**n well you'll be annoyed.

Your sysadmin obviously doens't give a s**t what you do. Fine. I'll follow up through InterNic, find the Administration's address (US Snail mail, so you can't suck up to the sysadmin and get it intercepted) and forward a COMPLETE printed copy of all your annoying posts to them, if that's what it takes.

And if you think that's childish - well, too f***ing bad. Your opinion is of no interest to me, and since you have already demonstrated a total lack of respect for Netiquette and common courtesy in general, you can go p*** up a rope for all I care. _I_ tried handling this in the "proper" way and your SysAdmin has said he doesn't care what you do, so now we're going to have to call on the world-wide Internet community and your uni administation to make him care. I assume his job does mean something to him.

Oh, and be advised that ANY future email to me will be posted in a public forum - you may consider it public. According to the Electronic Communications and Privacy Act of 1986, I have to right to publicly disclose any mail addressed to me or sent by me.

N.B. for all Atarians - I don't make a habit of publicly disclosing email -but this concerns all of us. I'd keep it private it had started privately.

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318

Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
At the 51:205/311.0 gateway
--

4215. Reply from SinClap's SysAdmin

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550091453.13726.2.starship@3rdplanet.com>
Source record: 143672

He didn't want "his" private email posted here. OK, I deleted his email address from this, but I stand on my rights to reveal /my/ email - and it was sent to me, so it's mine now...

>> I'll post a copy of this in comp.sys.atari.st so everyone can see that
>> you have replied, and so they may add their own coments if they are so
>> moved.
KC>
KC> You do *not* have my permission to post my private e-mail message in a
KC> public forum.

I'll keep that in mind in future. Too late for the last one, sorry.

Oh, and be advised that ANY future email to me may be posted in a public forum - you may consider it public. According to the Electronic Communications and Privacy Act of 1986, I have to right to publicly disclose any mail addressed to me or sent by me.

Your actions so far indicate that you have no interest in the violations of Netiquette by SinClap. That's your decision. However, I suggest that you might want to consider how his actions make the entire domain appear. His postings are inappropriate for the non-advocacy groups where he continues to appear, and your lack of interest in correcting him makes it plain that uni.edu tacitly condones the instigation of flame wars. If this is not correct, I would be interested in your interpretation of your position.

..Know of what you speak, speak of what you know!

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318

Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
At the 51:205/311.0 gateway
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4216. Re: Oasis, NOS and kill files

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550091453.13725.32.starship@3rdplanet.com>
Source record: 143673

phil4@phil4.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 09 Jun 96:

p> Author: Phil Hough Address: phil4@phil4.demon.co.uk
p>
p> AFAIR NOS doesn't support Kill Files (causes some sort of crash ?) and
p> so news cannot be 'filtered' when using these programs.

I accidentally discovered that it /does/ support a Kill file, Phil. Look at
Demon's ftp site for nosfiles.lzh - you cna get details there.

p> I was tempted to write some sort of program to edit the batch.txt file
p> after news has been downloaded to filter out articles containing
p> certian words (currently including: Peter Sinclair-Day, Make Money
p> etc. etc.)
p>
p> However before I bother, I thought I'd ask if anyone has already
p> written such a program, and if so could they let me have a copy ???

I wrote one that purges the Fido message bases - would that be any help?

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318

Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
At the 51:205/311.0 gateway
--

4217. Re: MAGICPC?

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550091452.13724.22.starship@3rdplanet.com>
Source record: 143674

phil4@phil4.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 09 Jun 96:

>> I can't compare it to the Mac version, but it seems to be oriented
>> towards a "fake" C: drive (I couldn't figure out how to import anything
>> that wasn't already on that drive) and runs a bit slowly on a 486DX2/66
>> (but then, what doesn't?). Still, if it was the only way I had to run
>> Atari software, it would be acceptable. However, I wouldn't but it
>> unless I could get an English-language version. I do understand a bit
>> of German, but it's more trouble than I care to go through to use my
>> primary desktop if I have to translate everything - I don't _think_ in
>> German and that slows me considerably during operation.
>>
p> Disk drives are storred as image file on the PC drive. To read a
p> floppy disk stick it in and at the cofig program scan in the disk (use
p> the Leesen option under the floppys).

I perused the German docs and I don't think I can read anything but the C:
image supplied with the demo. I know for sure I can't read the D: or E:
drives.

p> Running gembench shows the program to emulate about as fast as a TT on
p> a P120, but the screen update seems to be very slow (perhaps 6fps !)
p> even though the processing power is much higer... i think this might
p> be a demo limitation though.

I did find a way to increase screen updates to whatever I wanted - but as
usual there is a trade-off between processing speed and screen updates. If I
set the screen updates to 15fps, the processing speed was acceptable but the
display was unusable because the mouse jumped all over the palcewith the
slightest movement unless I moved it so slowly that it was unbearable.
Setting screen updates to 72fps was impressive for the display, but the
processing speed was about like PC-Ditto (roughly a 1- or 2-MHz 8088, incase
anyone wonders).

p> If you have Magx english version... you can replace the version
p> supplied with your own, in english.

Ehrm... If I had the English version, why would I be running the German demo?

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318

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At the 51:205/311.0 gateway
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4218. Re: Little Computer People

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550091452.13723.24.starship@3rdplanet.com>
Source record: 143675

asmolar@smol.fast.net barked in U.COMP.SYS.ATARI.ST on 09 Jun 96:

>> I just picked up the game "Little Computer People" for the ST at a flea
a> market.
>> No box, no dox. When the game starts there's this little guy standing in
>> the attic and a dog running up and down the steps. Can someone tell me
>> how to make the guy move? And what the object of the game is?
a>
a> If my memory serves me well, I don't think LCP was actually a game.
a> (In that games usually have a point)
a>
a> Little Computer People was something that was just supposed to be
a> entertaining to watch. The computer people were supposed to run around
a> and do things, and generally act like real people.
a>
a> I've never actually used this program, so I don't know how to get
a> things moving. But I do remember that it sold very well, especially on
a> the C64, and it got good reviews, so it's probably entertaining.

Try pressing various keys to make things happen - if he's in his chair, "T"
is to tickle him. You need to get food for him ("F" perhaps?) and keep his
water cooler full also. Dog food may be a seperate key. You can play music
and tell him to watch TV or play with the computer, too (he has his own -look
close!).

I wish I still had a system to play that on... Nowadays all my game-playing
is on the wife's 486; this machine is for communications and development.

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318

Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
At the 51:205/311.0 gateway
--

4219. Actions of SINCLAP2954@uni.edu

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550091451.13721.31.starship@3rdplanet.com>
Source record: 143676

```
>> I'll post a copy of this in comp.sys.atari.st so everyone can see that
>> you have replied, and so they may add their own coments if they are so
>> moved.
KC>
KC> You do *not* have my permission to post my private e-mail message in a
KC> public forum.

I'll keep that in mind in future. Too late for the last one, sorry.

Oh, and be advised that ANY future email to me may be posted in a public
forum - you may consider it public. According to the Electronic
Communications and Privacy Act of 1986, I have to right to publicly disclose
any mail addressed to me or sent by me.

Your actions so far indicate that you have no interest in the violations of
Netiquette by SinClap. That's your decision. However, I suggest that you
might want to consider how his actions make the entire domain appear. His
postings are inappropriate for the non-advocacy groups where he continues to
appear, and your lack of interest in correcting him makes it plain that
uni.edu tacitly condones the instigation of flae wars. If this is not
correct, I would be interested in your interpretation of your position.

..Know of what you speak, speak of what you know!
--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318

---
Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
At the 51:205/311.0 gateway
--
```

4220. Re: WWW 131 makes problem

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: andy@urban.prima.ruhr.de
Message-ID: <GFJUABATUP@urban.prima.ruhr.de>
Source record: 143677

In <14211_GSmith00@mettav.demon.co.uk> Garfield Smith wrote:

>Has anyone noticed the fact that CAB 1.3 seems to look for a file/save a
>file on A: Drive when mailing to : ?
>
>Is it just me ?

No - I did noice it, too. And found it very strange ...

Andreas

|||
/ | \ Andreas Ziethen IRC: urban http://home.pages.de/~urban

4221. Re: System Solutions

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <834448952_OASIS_@coconut.demon.co.uk>
Source record: 143678

In article <justin-0806960244230001@tdw.vip.best.com>
justin@starbox.com (justin) said:-

>Can anyone tell me anything about the English company, System Solutions?
>
>Any comments, good / bad / indifferent?

They have a wide range of stuff, both hardware and software. They do know what they are on about, but they are very expensive, especially for repairs/modifications. And the manuals they supply with some of their hardware are nothing short of disgraceful. However, their software manuals, especially for newer stuff like HD Driver, Extendos etc is very good.

I've bought quite a lot of stuff from them in the past three months, but the CD player had to go back once due to an assembly fault. I have now since discovered that one of the audio out sockets is not working! So it will have to go back again :-)

>They are Atari dealers I believe.

And also Mac dealers.

ATB, Mike

--

---

mike@coconut.demon.co.uk - new, improved economy version of sig file :-)

4222. Re: cab help!

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <834369284_OASIS_@icis.on.ca>
Source record: 143679

In article <4p7l17$4r7@fnord.dfw.net>
jdaddin@dfw.dfw.net (Jared Addington) said:-

>connects fine but when I run CAB and type in the URL, it resolves the
>host and then says 'Receiving Data (Bytes 0)' and never goes further. I
>continue to try all of the suggestions I see posted here but with no change.
>
>

Try hitting the escape key. CAB locks up on a very large number of JPEGs. This is a repeatable problem, it always stops at the same character in any given image. For some images, it halts after reading zero bytes.

You can tell this is happening if your modem indicates that it is trying to receive data; after two or three attempts with no acknowledgement from your modem, the sender stops trying and you just sit there. Apparently STiK thinks it has read the complete file, but CAB knows better.

Ask your provider if the page has a background JPEG. Some, for example NETCOM Canada do.

Turning images off may help, I don't know.

--

Cliff Cook

ccook@icis.on.ca

4223. Re: Oasis, NOS and kill files

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <834370070_OASIS_@icis.on.ca>
Source record: 143680

In article <1989008368_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>However before I bother, I thought I'd ask if anyone has already
>written such a program, and if so could they let me have a copy ???
>

Just use the Yellow Pages in OASIS. Capture the name you want to kill
and use either the Kill or Ignore option. It's all in the docs.

--

Cliff Cook

ccook@icis.on.ca

4224. Re: Disk drive won't work?!!?!?

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199606091008.a8574@a.maus.de>
Source record: 143681

>I have a 520ST, and I just got the monitor for it. I connected
>everything, and the computer seems to work fine. However, when I turn it
>on, the "Connect and power up disk drive and click ok..." screen comes
>up. I do this, but it has no effect. The disk drive is connected up, it
>is powered, but all the computer doss is keep bringing up that screen. I
>took the drive apart, and noticed that all when it is powered and
>connected to the computer, the drive keeps spinning constantly. I also
>noticed that the disk drive inside is a standard PC drive (does this
>mean it will read PC disks), so I hooked the drive up to an XT, and it
>works perfectly. I then took the 3.5 drive from the XT and hooked it up
>to the ST. Same problem. Only now, the drive only spins when I put a
>disk in it. I really want to be able to use the ST, and want to know if
>this is a common problam and how it can be fixed. Thanks a lot.

You obvioulsy have a 520ST without its operating system TOS in ROM chips. The complaint about the drive not being ready comes from the boot loader - a colorful screen waiting for an "ST TOS System Disk" (not Language Disk) to be inserted.
Either get yourself such a disk (it will be TOS 1.00 from 1985 then, and eat about 220 KB of your valuable RAM), or try to get hold of a six-chip TOS ROM set (versions 1.00 or 1.04 are suitable) for instant startup without lengthy boot disk loading and without RAM loss.

bye, Peter

4225. Re: Atari CDAR504....released?

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: Peter_Missel@a.maus.de
Message-ID: <199606091005.a8573@a.maus.de>
Source record: 143682

>Was the Atari CDAR504 ever released?

Yes, and most of them are still up and running ... erm ... crawling (when comparing its speed to modern multispin CD-ROM drives).

bye, Peter

4226. Re: Differences between ST's and Megas (was:Mega ST fan, noisy HD's, etc.)

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: Jim Tittsler <jwt@shrine.cyber.ad.jp>
Message-ID: <31BA2675.56EE1C89@shrine.cyber.ad.jp>
Source record: 143833

Rosemary MacCallum wrote:
>
> In article <4oj9d0$3ml@dodgson.math.psu.edu>, comezana@math.psu.edu
> (Gustavo Comezana) wrote:
>
> > Come to think about it, why the need for a fan on the Mega? Apart from
> > the extra memory, is there a difference between its electronics and those
> > on the ST, which does not have a fan?
>
The fan was included since:
a) the power supply is internal on the Mega, moving more waste heat
inside the case
b) the possibility of additional electronics on the plug-in card

4227. Re: MegaSTE Cooling Fan Disconecting!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: jnorton@ra
Message-ID: <4pdc91$8kt@thoth.nilenet.com>
Source record: 143834

Claes Holmerup (claes.holmerup@p5.dada.ct.se) wrote:
: John Norton wrote this to All about MegaSTE Cooling Fan Disconecting!!:
: JN> Why not just disconnect it as some others have mentioned that
: JN> they have done!

: Hi John,
: The fan is there to cool the power supply.

Thanks .. I know that some have placed a resistor in the circuit to slow the fan .. but, I have also heard that the fan might not start up if the power is too low. Oh well, I guess that I will have to get used to it all over again!!

4228. FS: GfA BASIC

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: ecaruso@ican.net
Message-ID: <4pdcqo$b5b@news1.io.org>
Source record: 143835

Have GfA Basic 3.0 for Atari ST. w/extra book
plus will throw in Atari Internals from Abacus.

$20.00 plus shipping.

email ecaruso@ican.net

thanks.

4229. FS: PC Speed board for Mega ST

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: ecaruso@ican.net
Message-ID: <4pdctj$b5b@news1.io.org>
Source record: 143836

I have a PC Speed "Bridge" board. It allows the pcspeed to be plugged into a mega st without soldering. asking $10.00 + shipping.

email ecaruso@ican.net

4230. Re: magicpc

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4pdl95$ecg@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 143837

rob@nbnet.nb.ca (Rob Watson) wrote:
>hi,
>
> Any tips on installing this thing. I seem to get bombs when invoking it from
>the desktop and without GER2ENG at hand my german is limited to my ger2eng
>dictionary. I'm using a p-60 with ibm dos and win 3.1
>
> Rob

From what I gathered from the docs, you need WinNT or Win95 to run
MagicPC. I would have tried the software by now, except my wife is still
running 3.11 as well.

Dan

4231. Re: TOS ROM chip help

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4pdlml$ecg@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 143838

thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) wrote:
>
> Umm, I know that they don't go in the middle but closest or farthest away
> from the orientation notch...you could try it both ways. When I put TOS
> 2.06 in my STE (which I no longer have) the techs at CodeHead told me that
> it wouldn't hurt them, just wouldn't boot up if they were in wrong and
> just to reverse them...(they both go the same way, too) But, why not call
> Brad Coda @ Best Electronics (1-408-243-6950 1pm-4pm PST) and order the
> $49.95 STe TOS switcher...its easy to install and would give you the best
> of both worlds...Later! :)
>
>__

Just make _darn_ sure the notch isn't oriented backwards! Check the silkscreen on the motherboard to be absolutely sure. I had to drive all the way to Hollywood (the CodeHead lair) and get a new set because I had brain fade and put the chips in the way I could read the writing and the writing was backward.

Dan

4232. Re: Disk drive won't work?!!?!?

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4pdlvi$ecg@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 143839

Rory McMahon <mcmahon@inil.com> wrote:
>Barry Spatz wrote:
>>
>> I have a 520ST, and I just got the monitor for it. I connected
>> everything, and the computer seems to work fine. However, when I turn it
>> on, the "Connect and power up disk drive and click ok..." screen comes
>> up. I do this, but it has no effect. The disk drive is connected up, it
>> is powered, but all the computer doss is keep bringing up that screen. I
>> took the drive apart, and noticed that all when it is powered and
>> connected to the computer, the drive keeps spinning constantly. I also
>> noticed that the disk drive inside is a standard PC drive (does this mean
>> it will read PC disks), so I hooked the drive up to an XT, and it works
>> perfectly. I then took the 3.5 drive from the XT and hooked it up to the
>> ST. Same problem. Only now, the drive only spins when I put a disk in it.
>> I really want to be able to use the ST, and want to know if this is a
>> common problam and how it can be fixed. Thanks a lot.
>>
>> BTW, the ST has better graphics than any computer from it's time I have
>> (I have about 20, including an Amiga, and just from that opening screen,
>> I can see already that it's better than an Amiga)
>> --
>> Thanks a lot,
>> Josh Spatz
>> a002692tbcfreenet.seflin.lib.fl.us
>
>Is the ribbon cable on correctly? I have found myself in a silly situ as above
>and all I had to do is rotate the cable...
>

You might also go in and reseat all of the PLCC chips in the machine. Clean
up the contacts and rearc them, too. The Glue and MMU chips tend to get a
little weird in their sockets sometimes.

Dan

4233. NAS 96

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: ulftage@tripnet.se
Message-ID: <31ba5c3a1a2b580@tripnet.se>
Source record: 143840

Important new info for those planning to visit the Nordic Atari Show 96.

CHANGED TRAM ROUTES
DUE TO REBUILDING OF CENTRAL STATION

Follow the signs to POLHEMSPLATSEN (about 80 m away). Take line 6
(coloured orange), destination KORTEDALA. Get off at Kortedala Torg, a
stop immideately after a tunnel. You can see the school from the stop.
Follow the signs if any doubts.

The NAS96 staff

More info from rojo@tripnet.se or http://www.tripnet.se/sak/nas

4234. re: europe online

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: LCollins@mettav.demon.co.uk
Message-ID: <14278_LCollins@mettav.demon.co.uk>
Source record: 143841

mrmaddog@prolog.net wrote:

m> On Wed, 5 Jun 1996, Liam Collins wrote:
>> s>>> Judging from the name, Europe Online might be connected with
>> s>>> America Online. If they are, stay FAR away from them. Their
>> tech

Err...no I didn't. That was someone else replying to me.

m> Another things to come from Eupore Online, you have to deal with
m> those idiots who have nothing better to do than e-mail you with a
m> bunch of crap that have no idea about. These are true stoies:
[cut]

Yep, if you receive mail some of it will be ill-informed. Though the
great thing about comms is that you can always just ignore it.
Anyway going on advice received I've decided to avoid providers using
a geographical term with the word on-line. Which leaves Compuserve as the
only other provider that advertises free trials in my paper....

m> I can imagine what the wry Brits would say to their fellow countrymen
m> who are just plain geeks and dummies... :)

Hello, Your Majesty? :)

AllTheBest ... Liam [LCollins@mettav.demon.co.uk]

*Knock knock..Who's there..The Interrupting Cow..The Interr-MOO!
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4235. Re: TT memory

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: hace@delphi.com
Message-ID: <BPAvr5T.hace@delphi.com>
Source record: 143842

Dag Dao <dag.dao@p1.dada.ct.se> writes:

>I've heard that it would be possible to install as much as 10 Mb ST RAM, which
>I find strange, since I believe the ST RAM consists of 2 banks of socketed 256
>Kb chips. Could I simply replace these with eg 512 Kb chips, thereby doubling
>the ST RAM? Or would I have to rely on some plugin board?

AFIK the ST RAM requires a daughter board. You cannot add ST RAM to the
TT motherboard by swapping out chips.

>And the TT RAM - it's actually 4 regular 30 pin 1 Mb SIMMS on a card with a lot
>of 3 pin jumpers. Providing that I change some jumpers, could I replace the
>SIMMS with 4 Mb SIMMS? I suppose they'd have to come in pairs, like on the STe,
>but OTOH I might already be out in the blue. ;)

You must add TT RAM in groups of 4, not groups of 2 SIMMS. The TT is a 32 bit
OS and requires 4 simms (which are 8 bits each) to get the 32 bits required.

I assume your TT RAM daughterboard is a CA40158 MODEL #??
The jumper settings for that board are:
1 meg X 8 simms: W101 2-3 W102 2-3 W106 2-3
4 meg X 8 simms: W101 1-2 W102 1-2 W106 1-2

In other words, simply move the jumper from pins 2-3 on those three locations
(w101, 102 and 106) and put the jumpers on pins 1-2.

Those are 30 pin SIMMS, no parity. It might be that 1X9 and 4X9 SIMMS would
work .. the 1 X 9 does work on an STe, but the manuals for the TT
state a requirement for 1X8 and 4X8 SIMMS, so that would be the safest bet.

George Iken

4236. Re: Atari Diskmagazines

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: hace@delphi.com
Message-ID: <JNJMrdd.hace@delphi.com>
Source record: 143843

Well, I am interested in Atari news Tony. So disk magazines like ST Report or AEO are of interest. I'm not overly interested in demo type diskmags.

But put up the list and let's see what's out there.

Thanks,
George Iken

4237. Wanted to Buy

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: rbender@peganet.com
Message-ID: <4pdt1f$ith@perseus.peganet.com>
Source record: 143844

Looking to buy IOMega 21MB floptical.

4238. Wanted to Buy

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: rbender@peganet.com
Message-ID: <4pdte4$ith@perseus.peganet.com>
Source record: 143845

Looking to buy IOMega 21MB floptical drive.

4239. Re: DeskTopper...

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: andy@allatsea.demon.co.uk
Message-ID: <557_andy@allatsea.demon.co.uk>
Source record: 143846

Hiya Greg..........

Your last game of Scrabble mailed this to All.....
ge> I think there is some confusion going on here -- maybe on my part.
ge> The Power Up kit is a CPU accelarator but someone in thsi thread
ge> made it sound (to me) as if they thought it was a power on switch
ge> you could put in the front of your Desktopper.
ge>
the confusion is not yours.... ::-)) "Power UP" is a kit of parts to enable
you to move the mains switch from the back to the front of a desktop case,
"Power UP2" is a CPU clock doubler for the Falcon?..... no wonder we're
confused?......::-))

Bye for now..........

□
/\ \ Turbonet 100:1011/19.9 Nest 90:102/146.9Bridgnorth
// \ \ Fidonet 2:2500/706.9 Atarinet 51:502/103.9Shropshire
//---\ \ndy Collins... { andy@allatsea.demon.co.uk }....U.K
□

--

Floating around aimlessly at All At Sea.

4240. Re: Warp 9 (is it worth it?)

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: aholt@aholt.demon.co.uk
Message-ID: <834311364_OASIS_NEWS@aholt.demon.co.uk>
Source record: 143847

In article <4osugn$e2n@atle.abc.se>
m9174@abc.se (Carl Lofgren) wrote:-

>Gustavo,
>
>c> I have just moved up from a Mega 4 with ICD AdSpeed to a Mega 4
>c> STE. In spite of running at the same clock rate as my old machine,
>c> screen redraws seem a little on the sluggish side. I was wondering if
>c> Warp 9 would produce any measurable improvement. Opinions on this will
>c> be welcome.
>
>It is. Believe me, but I'd rather go for NVDI, as it's still
>developed.
>

If you are interested I have a copy of Warp 9 + Extend O Pack + Pictures &
Fonts for Sale. Price 15 Uk pounds + Postage.

Email me if you are interested.

Regards

Andy
andy@aholt.demon.co.uk

--

---
aholt@aholt.demon.co.uk

4241. Re: Help with STIK

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GFJJDEDCUP@kether.snafu.de>
Source record: 143848

In <Ds7vB4.2A6@news.gu.se> Tomas Berndtsson wrote:

> In article <Pine.SV4.3.91.960528211355.17247A@cello>
> don <dons@qnet.com> said:-
>
>>So far I have been able to connect ,login and give password.The problem
>>that I am having is that it wont get the IP address.When I connect to my
>>internet connection it says SL/IP Session from(numbers to numbers).How do
>>I get Stik to get th IP address?
>
>I have another problem with STiK.
>It connects just fine and I get an IP address. I then try to connect
>using Telnet and it says Connected but nothing else happens. The same
>thing happens in CAB, it finds the host but then it hangs on
>"Recieve 0 bytes". The Read Data diod on my modem flashes sometimes
>but nothing is read to CAB.
>
>I have tried turning on/off MiNT, NVDI, fpatch2 and HSmodem patches for
>Falcon serial ports. It all leaves the same result.
>
>Anyone any ideas?

Hey !! thats exactly my problem, too.
Don't thief me ! ;-)))
Ciao
Ren

4242. Re: Atari Diskmagazines

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <4pen16$5h4@neon.airtime.co.uk>
Source record: 143849

On Fri, 07 Jun 1996 22:49:42 PDT, <starship@3rdplanet.com> Rich
Tietjens wrote:> s>

> s> Well the pages are now almost finished, I have found 15 NONE
>
>I think that's "non-" commerical, innit?
>
I have no idea?, if I knew the correct spelling then I would have
used it , surely? it's readable isn't it?

> s> commercial LIVE diskzines that are currently available to the ATARI
> s> community, all the info is on these pages,

>Hang in there, Tony, I have a largish programming project underway, but I can
>see starting a diskzine as early as July.

You are thinking of starting a diskzine?, very good :), keep me
posted yes? <smile>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

TITLES:H.E.R.O./MultiPakman/Spot it/N.E.C.B./VidIgrid/Texty
Diskzine ConstructionKit/Countout/GridCross/Mouscolo
Stosser Multimedia Displayer/Island Strike/ STOS.FAQ
+ Many other releases, see my page for more info +

4243. Re: Atari CDAR504....released?

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: johnyboy@sydney.DIALix.oz.au
Message-ID: <4pekft$c1e$1@sydney.DIALix.oz.au>
Source record: 143850

leslieh@valis.worldgate.com wrote:
: Brian Wiklem (brian_wiklem@interactive.sony.com) wrote:
:
: : Was the Atari CDAR504 ever released?
:
: Yes, it was. Some people are actually using to their satisfaction.
:

I've got one which I haven't set up and tried yet.

I have a Mega ste - what software do I need?

4244. Re: Atari Diskmagazines

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <4pen7e$5h4@neon.airtime.co.uk>
Source record: 143851

On Sun, 9 Jun 96 02:11:09 -0500, hace@delphi.com wrote:

>Well, I am interested in Atari news Tony. So disk magazines like ST Report or
>AEO are of interest. I'm not overly interested in demo type diskmags.
>
>But put up the list and let's see what's out there.

I now have 17 diskmags on my page, most have info from there
respective editors, others are links to there own diskmag pages,

AEO seems to have come to a full stoip and stuck at 4.09

"demo type diskmags"? well there isnt many, unless you mean the
shells?, well it is the content that counts, and some great up to date
info can be found in such publications,

Thanks for the response :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

TITLES:H.E.R.O./MultiPakman/Spot it/N.E.C.B./VidIgrid/Texty
Diskzine ConstructionKit/Countout/GridCross/Mouscolo
Stosser Multimedia Displayer/Island Strike/ STOS.FAQ
+ Many other releases, see my page for more info +

4245. What is it worth:

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4pesh0$vpu@sally.dma.org>
Source record: 143852

I am wondering IF I sold the following Atari ST/STe hardware how much would I get for it. I am planning on getting an IBM Pentium system with the Gemulator Board (so my software doesn't go anywhere, well I may though in some stuff (shareware, freeware, or public domain)). Here is the configs:

Color Monitor (SC1224)
Monitor Master Switcher
Monochrome Monitor (SM124)
Atari 1040STe (4 meg RAM - TOS 2.06)
100 Meg External SCSI Hard Drive (w/software)
External 1X CD ROM Drive (no CD ROMS though)
14.4KBPS External Zoom Modem

So what would be a good asking price??? I AM NOT SELLING IT NOW THOUGH! It won't be on the selling block until I get my IBM PC Compatable (Pentium) with the Gemulator Board (4.0 or higher).

Thanks...

Richard Wegner - richardw@dma.org

4246. Re: Atari CDAR504....released?

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960609091008.8268B-100000@moose.erie.net>
Source record: 143853

On 6 Jun 1996, Brian Wiklem wrote:

>
> Was the Atari CDAR504 ever released?
>

Yes, it was sold in small quantities, at least in Canada. I'm
not sure that it got FCC certified for U.S. sales.

4247. Atarinos time setting?

Newsgroup: comp.sys.atari.st
Date: 1996-06-09 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <960609Z232454.997daveb@mbha.demon.co.uk>
Source record: 143854

Any Atarinos users out there?

After getting fed up with the rest, I have started using atarinos again. Sure it's a bit slow, sure it's a bit cranky but I like it better. And I get nearly 3000 cps on a 28800 modem.

But. It does odd things with the system clock, and sets a future time in the nntp.dat file.

Anyone know why, and what the fix is?

All help gratefully received.
--
daveb

4248. Re: magicpc

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.315.00081AC7@ti.com>
Source record: 143683

In article <Pine.A32.3.92.960607083045.42978A-100000@srv1.freenet.calgary.ab.ca> "Thomas R. Mccartney" <tmccartn@freenet.calgary.ab.ca> writes:

>Magic PC requires Windoze 95. And a minimum of 8MB of RAM.

Funny I managed to try it out on Windows for Workgroup with Win32s on a Pentium. It was faily slow & can't load any of my ST programs from the diskette but then it's a demo (besides it's was in German -- English version out yet?).

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Mag!X
ProbeHouse Software developer | ||| F030/4Mb/84M HDD/MTOS and
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

4249. Re: Free Multitasking?

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.316.00083CE1@ti.com>
Source record: 143684

In article <31B890F5.6E32@interport.net> John Maxwell Hobbs <jmax@interport.net> writes:

>Does XaAES need mint, and where can it be found?

Both requires MiNT. Try http://www.i-way.co.uk/~c_graham/home.html for XaAES
programs & http://www.dtek.chalmers.se/~d2cg/oaesis/ for oAESiS.

HTH.

Regards
William
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Mag!X
ProbeHouse Software developer | ||| F030/4Mb/84M HDD/MTOS and
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

4250. Re: Oasis2 - Comment List #34

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199606100055.AA02127@moroder.demon.co.uk>
Source record: 143685

In comp.sys.atari.st, dbrewood@nest.demon.co.uk (Daron Brewood) wrote:
>In article <199605282013.AA02097@moroder.demon.co.uk>
> Stephen Mulrine <robotron@moroder.demon.co.uk> wrote:-
>>There's another one which has now been reported by at least two different
>>people, so I'm rather surprised to find it isn't listed here. ICE won't
>>talk to my modem at all - it sends what I assume is supposed to be the
>>init string, but nothing happens and I end up having to reboot. After a
>>bit of experimentation involving a PC and a null modem, I've managed to
>>create a log file which will be sent to Phil pronto. Basically, the first
>>character ICE sends to the modem is a null. This is bad.
>Ah ha, this I was not aware of, and it indeed could be related to the
>problem I have with the Sportster. Have you tried the ATV1 tip so see if
>that makes any difference?

I did, and it didn't. My modem ignored everything after the null, so that
was that. But the problem has been fixed in Oasis 2.05, and it dials for
me just fine. You might try removing ATV1 from your own init string and
seeing if it still works.

Stephen
--
to@ The cool kids are dancing and we sit round the side
rbrnmooe. ou Teeth marks on our neck that we're trying to hide
oo rdrdeo..k But with our pale expressions, it's not hard to see
mnc That we are secret vampires and we're getting thirsty

4251. Is it out there?

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4pfvu7$2co@sally.dma.org>
Source record: 143686

I am wondering if there is a program out there that can convert .GIFs into either DEGAS, DEGAS ELITE, or SPECTRUM format? I have the converter from .jpg to .gif and it works great, but how about from those formats? Also, where can I get a .TN* viewer (like TINYVIEW.PRG) or something like that?

Richard Wegner
richardw@dma.org

4252. Re: pc to st file transfer?

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <834378568_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 143687

In article <01bb5668.1a93c520$c13d85cc@arcos.pde-boulder.com>
"Don Metzler" <metzler@pde-boulder.com> wrote:-

>Just fired up my old 1040STE again. I have the ability to download Atari
>ST files on my PC. However, I am in need of a method to get the files to
>the Atari ST.
>
>Any suggestions? Can't an ST read the 720K format used by MS-DOS?
>
>Thanks.
>
>Don

Absolutely. But unless you have a recent tos, (I'm not sure which ones!)
it must be formatted in the PC. Later tos'es format pc compatibly but I am
not sure which. There is a format program that will format PC-wise
even under tos 1.0, and IIRC it is called strangely enough "ibmformat"
or "ibmfrmt" or some such. It is on umich in the diskutil sec'n.

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu

4253. System Solutions

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <14309_hsideras@mettav.demon.co.uk>
Source record: 143688

Hi Justin, on 08 Jun 96 you wrote:

j> Organization: saila
j>
j> Can anyone tell me anything about the English company, System Solutions?
j> Any comments, good / bad / indifferent?
j>
j> They are Atari dealers I believe.

Well, the good thing is that they are Atari specialists and they're just about the only company over here that'll bring over the better German products and have them translated. They don't develop anything themselves as such.

If there's a bad thing to say it's that you wouldn't go to them looking for a bargain. You pay the full price or not at all. But I guess that's why they are still around while others are looking at pastures new...

You can certainly buy from them with confidence, I'd say.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4254. FS: Migraph Wand Scanner

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: Bob Young <74747.2015@CompuServe.COM>
Message-ID: <4pg951$764$1@mhadf.production.compuserve.com>
Source record: 143689

For sale: The Wand 8-1/2-inch wide hand scanner. From Migraph. Comes
with Touch-Up and OCR software. Attaches to cartridge port.
Asking $75.

If interested, please email me at:

74747.2015@compuserve.com

4255. Re: Atari CDAR504....released?

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: Mikael Hillborg <Mikael.Hillborg@softlab.se>
Message-ID: <31BC0719.75B@softlab.se>
Source record: 143690

Tom Lamparty wrote:
> I've been using
> Extendos Pro for a while now and can recommend it highly, especially
> since I got a toshiba 4x CD-ROM drive, now I can record direct to disk
> almost like the Falcon users!

Does the "direct-to-disk" feature of extendos pro save in some standard
format to disk ?

AIFF would be nice. It would make it possible to transfer sounds from
audio cd's (for sound sampling) digitally to CAF.

/Mikael

4256. Are you a Calamus user???

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: "D.L. Conway" <d.l.conway@dial.pipex.com>
Message-ID: <31BBEC82.1EF@dial.pipex.com>
Source record: 143691

Are you a Calamus user??

I have for sale, the excellent on line help program and manual for
Calamus 1.09 called Calassistant.

It is loaded and sits in the background so that when you need help - itï¿½s
there instantly!

You can check itï¿½s specifications at:

http://www.compulink.co.uk/~sta/15_cala.htm

Where you will also see that its price from the suppliers is ï¿½19.95 + p&p

Iï¿½M ASKING ONLY ï¿½10 WHICH WILL INCLUDE P&P!

Check it out then get back to me!

Imagecopy 3.5 for sale

This excellent image manipulator answers just about every request that
you could ask from it.

The software is supplied on floppies and its possible to use it as an
accessory too.

IMAGECOPY SUPPORTS PHOTO CD STANDARDS TOO!

As well as: art director, Calamus Raster Graphics, Degas, Doodle,
GIF, IFF, IMG, Fixed palette IMG files, JFIF, Macpaint, Neochrome, OS2
bitmap, PCX, PIC, Pictor, Pixart, Portable bitmap, Prism paint, RSC free
image, Spectrum, Sun rasterfiles, Targa, TIFF, Tiny, Truepaint, Windows
Bitmap, XGA images.

True colour IMG files can be saved in 16 bit, 24 bit or 32 bit format.

Thumbnails are supported too along with slide show facility

Conversion from and to many of the formats above - INCLUDING BATCH
CONVERSION!

Print your own clip art and image catalogue

A pop up menu provides image manipulation options including the ability
to flip and rotate images, adjust aspect ratio and select 9 zoom levels
from 1/16 to 16X.

Thereï¿½s a 720 DPI option too for those of you with printers such as the
Epson which provide that facility.

Check out the full specifications at:

http://www.compulink.co.uk/~sta/15_IC4.htm

This page is for the latest version which costs ï¿½34.95 - BUY IMAGECOPY 3.5 (PHOTO CD SUPPORT VERSION) FROM ME AT ï¿½12 AND UPGRADE FOR ï¿½6.95

All Imagecopy software is supplied on the original floppies and included 2 manuals all of which are mint condition.

Email me if interested.

Derek

--
'Tis true: there's magic in the web of it
Shakespeares Othello
Act 3 Scene 4

4257. Imagecopy for sale

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: "D.L. Conway" <d.l.conway@dial.pipex.com>
Message-ID: <31BBECB5.530B@dial.pipex.com>
Source record: 143692

Imagecopy 3.5 for sale

This excellent image manipulator answers just about every request that you could ask from it.

The software is supplied on floppies and its possible to use it as an accessory too.

IMAGECOPY SUPPORTS PHOTO CD STANDARDS TOO!

As well as: art director, Calamus Raster Graphics, Degas, Doodle, GIF, IFF, IMG, Fixed palette IMG files, JFIF, Macpaint, Neochrome, OS2 bitmap, PCX, PIC, Pictor, Pixart, Portable bitmap, Prism paint, RSC free image, Spectrum, Sun rasterfiles, Targa, TIFF, Tiny, Truepaint, Windows Bitmap, XGA images.

True colour IMG files can be saved in 16 bit, 24 bit or 32 bit format.

Thumbnails are supported too along with slide show facility

Conversion from and to many of the formats above - INCLUDING BATCH CONVERSION!

Print your own clip art and image catalogue

A pop up menu provides image manipulation options including the ability to flip and rotate images, adjust aspect ratio and select 9 zoom levels from 1/16 to 16X.

Thereï¿½s a 720 DPI option too for those of you with printers such as the Epson which provide that facility.

Check out the full specifications at:

http://www.compulink.co.uk/~sta/15_IC4.htm

This page is for the latest version which costs ï¿½34.95 - BUY IMAGECOPY 3.5 (PHOTO CD SUPPORT VERSION) FROM ME AT ï¿½12 AND UPGRADE FOR ï¿½6.95

All Imagecopy software is supplied on the original floppies and included 2 manuals all of which are mint condition.

Are you a Calamus user??

I have for sale, the excellent on line help program and manual for Calamus 1.09 called Calassistant.

It is loaded and sits in the background so that when you need help - itï¿½s there instantly!

You can check itï¿½s specifications at:

http://www.compulink.co.uk/~sta/15_cala.htm

Where you will also see that its price from the suppliers is ï¿½19.95 + p&p

Iï¿½M ASKING ONLY ï¿½10 WHICH WILL INCLUDE P&P!

Check it out then get back to me!

Email me if interested.

Derek

--
'Tis true: there's magic in the web of it
Shakespeares Othello
Act 3 Scene 4

4258. Portland Atari Club BBS

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: Martin.Crommie@f79.n105.z1.fidonet.org
Message-ID: <2ff_9606092342@crystals.aloha.or.us>
Source record: 143693

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3/12/2400/16800/19200/21600/24000/26400/28800/31200/33600 Baud 24Hrs
V.32 V.32 V.34 bis V.34+ V FAST V.42 bis MNP 2-4,5,10
Supporting Atari ST , Atari 8 Bit
Gifs , Mod Files, Utilities and Online Games

Running on: 1040 STe with 1.2 Gig HD and CD-Rom
Sysop Martin CO-Sysop Richard
F-Net 670 Fido Net 1:105/79 AtariNet 51:205/79.0
NeST 90:304/4.0
martin crommie@f105.n79.z1.fidonet.org

Official BBS for The Portland Atari Club

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_____________________________________________________________
| |
| Puddle City BBS Portland, Ore and The Portland Atari Club |
| Supporting ALL Atari products 1-503-289-9429 33.6 1.2 Gig |
|_____________________________________________________________|
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4259. Conquests of Camelot

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: Thor <thor@phoenix.earthlight.co.nz>
Message-ID: <Pine.LNX.3.91.960610205518.22191A-100000@phoenix.earthlight.co.nz>
Source record: 143694

Hi All
I bought Conquests of Camelot : the search for the Holy Grail...a few
years ago and didn't really play it much...It was so slow with all the
disk swaps...However having recently gone to a hard-drive it is much more
fun..
Now for the point of this message...In one of our recent moves I have
mislayed the manuals/doc....does anyone know the message of the rose that
gwen tells you that you recite in times of Trouble...
Thanks for any help
David

--
oOOOo, *~~ thor@earthlight.co.nz ~~* *Another Proud Atari User* __
| |) THOR: MYTH? I Never myth! _____) (~~*
|=o=|/ CoSysop Valhalla BBS ph: +64 3 455 8584 [_____ XX] ~~~*
|___| A Renegade BBS in Dunedin on a 486DX66 *Fido: 3:770/545)__(~~*
********** Homepage http://www.earthlight.co.nz/users/thor **********

4260. Atari ST software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: jcalkins@CetLink.Net
Message-ID: <4pgt0q$4hd@moltar.cetlink.net>
Source record: 143695

All offers considered

Word Writer ST $15
Aegis Animator ST $10
Silent Servce $10
Sky Fox $10
Micro League Baseball $10 (pending)

>>
Jim Calkins Internet: jcalkins@cetlink.net
Systems Developer Work: 704 383-3337
First Union Home: 803 366-8505
WEB: http://www.cetlink.net/~jcalkins/home.html
Music samples and more!
<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

4261. Software Sale - Silly prices!

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: "D.L. Conway" <d.l.conway@dial.pipex.com>
Message-ID: <31BC08BA.1ABC@dial.pipex.com>
Source record: 143696

Silly prices indeed

Home accounts ï¿½6.50 inc. p&p
Easy Stitch (cross stich generator) ï¿½10 inc.p&p
Nigel Mansells world championship ï¿½5 inc p&p
Air Support (3D) ï¿½5 inc p&p

--
'Tis true: there's magic in the web of it
Shakespeares Othello
Act 3 Scene 4

4262. Re: pc to st file transfer?

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31BC0623.2781@in.tu-clausthal.de>
Source record: 143697

Don Metzler wrote:

> Just fired up my old 1040STE again. I have the ability to download Atari
> ST files on my PC. However, I am in need of a method to get the files to
> the Atari ST.
>
> Any suggestions? Can't an ST read the 720K format used by MS-DOS?

Yes, it can. A much simpler (at least when working with it) possibility
is to use the PC Harddisk for your Atari as well.
All you need is a Null Modem, and either Ghostlink, or MinTNet. MinTNeT
is a lot harder to set up, but it provides TCP/IP. This means, that you
can do anything the Internet provides for you between your two
Computers.

I think, that the most important advantage is that MinTNet (in this case
the NFS Client) is a Unix combatible Filesystem. So you don't have
problems with long Filanames.

Let's say you have Win95 or OS2, or Linux installed on your PC. All of
these use long Filenames. All you need is a NFS Server for the PC. Linux
has built it in, it`s no great deal with OS/2, and even Win95 has no
real Problem with it. After having set both sides up, you will find the
specified folders or drives of your PC Harddisk in U:\n\ on the Atari.
MinT, MinTNet, and NFS.XFS should fit on one boot Disk. so just boot the
Atari an be happy.

Christof

4263. Re: Disk drive won't work?!!?!?

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4ph22d$lmp@preeda.internex.net.au>
Source record: 143698

Barry Spatz (a002692t@bcfreenet.seflin.lib.fl.us) wrote:
: I have a 520ST, and I just got the monitor for it. I connected
: everything, and the computer seems to work fine. However, when I turn it
: on, the "Connect and power up disk drive and click ok..." screen comes
: up. I do this, but it has no effect. The disk drive is connected up, it
: is powered, but all the computer doss is keep bringing up that screen. I
: took the drive apart, and noticed that all when it is powered and
: connected to the computer, the drive keeps spinning constantly. I also
: noticed that the disk drive inside is a standard PC drive (does this mean
: it will read PC disks), so I hooked the drive up to an XT, and it works
: perfectly. I then took the 3.5 drive from the XT and hooked it up to the
: ST. Same problem. Only now, the drive only spins when I put a disk in it.
: I really want to be able to use the ST, and want to know if this is a
: common problam and how it can be fixed. Thanks a lot.
:
: BTW, the ST has better graphics than any computer from it's time I have
: (I have about 20, including an Amiga, and just from that opening screen,
: I can see already that it's better than an Amiga)

Has it ever worked in the past?
Is the ribbon cable around the right way? The red stripe goes to pin 1.
Are you using a 720 k Atari or DOS formatted disk, NOT a 1.44?

Good luck.

--

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| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

4264. Re: Is it out there?

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31BC07CA.446B@in.tu-clausthal.de>
Source record: 143699

Richard Wegner wrote:
>
> I am wondering if there is a program out there that can convert .GIFs
> into either DEGAS, DEGAS ELITE, or SPECTRUM format? I have the converter
> from .jpg to .gif and it works great, but how about from those formats?
> Also, where can I get a .TN* viewer (like TINYVIEW.PRG) or something like
> that?

I would sugest GemView. This is not only a File Viewer. It can save any
loaded File in various formats. So it has no problem converting GIF to
Degs or something like that. Gemview has also some elementary Picture
Processing Functions as modules. There is scaling and Gamma correction
for Instance. The system of Gemview could be a very poverfull Picture
processor, if someone wrote the modules for it.

There is an other Fileviewer said to be very good. It`s called
"Zeigsmir", I don't have any experience with it. I`ll have to download a
correct archive before I decide wich one I will register for.

Christof

4265. Networking

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960609194442156 48@muskrat.com>
Source record: 143700

I have offical dropped the ISIS network from my BBS, the only thing I had been getting was S.E.E.. I know there are other nets around, I have a bata copy of stemper and blinty around here. If there is anyone who has worked with these files and can give me some insight to the useage of these via e-mail, It would be of a big help.

Black Hole BBS 808-696-7763 14.4kb BBS Express ST 1.94

4266. Re: Cartridge port extender?

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <Dss9J1.998@news.hawaii.edu>
Source record: 143701

Ted Parrett (tparrett@parrett.fast.co.za) wrote:

: Whilst I can't help with your query I can offer some advise re using Log3 in a
: tower case. I have been advised by Emagic that some Log3 units wont work in a
: tower case as the connections become too long. This results in the Log3 not
: being recognized. These units are more than a little sensitive under normal
: circumstances so I suggest you approach this project with care.!!!

I used both Logic and Logic Audio tonight on my Falcon with the
Wizztronics Cartright extension cable and LOG3. It all worked perfectly,
and I even ran the FX accelerator at 36/36mhz for Logic (non-audio).

The Logic LOG3 interface is recognized, but I haven't tried the additional
MIDI outputs as yet. I am interested as to whether it will behave.

Aloha,

John Perez
jperez@hawaii.edu
UH School of Nursing Computer Specialist

4267. Why isn&#65533;t possible to connect a Iomega Zip-drive to a Atari ST parallelport ?

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: wvw@euronet.nl
Message-ID: <4ph5qr$sul@news.euro.net>
Source record: 143702

Tell me why....

4268. Re: WTB: Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960609194442156 47@muskrat.com>
Source record: 143703

I've got a useable Seagate ST-225N scsi drive mecha, no host or anything else.

4269. Perl 5.x anywhere?

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: haegar@reiher.uni-paderborn.de
Message-ID: <4phbb2$6in@reiher.uni-paderborn.de>
Source record: 143704

Hi, you little computer people out there :-)

Does anyone know, if Perl 5.0 has been ported to the Atari?

Greetings
Thorsten

--
Internet : haegar@uni-paderborn.de

--
Internet : haegar@uni-paderborn.de
MausNet : Thorsten Boehm @ PB2

4270. Re: Little Computer People

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: tcoe@hfnet.bt.co.uk
Message-ID: <tcoe-1006961541000001@132.146.65.95>
Source record: 143755

In article <834177816_OASIS_@swampdog.demon.co.uk>,
guy@swampdog.demon.co.uk wrote:

> In article <da9_9606060106@flight.org>
> Joe.Lensbower@flight.org (Joe Lensbower) said:-
>
> >I just picked up the game "Little Computer People" for the ST at a
> >flea market. No box, no dox. When the game starts there's this little
> >guy standing in the attic and a dog running up and down the steps. Can
> >someone tell me how to make the guy move? And what the object of the
> >game is?
>
> I saw this on a Commodore 64 and had the same problem. On that, you
> had to type commands in such "go to fridge" and "feed dog". The parser
> was awful.
>
> I have no idea what the point of the game is. He ran out of food after
> a while and just sat in his chair going very green. I certainly
> couldn't get him out of the house in any case!
>
> He will also dance to music on the stereo iirc.

_
>
> Guy Harrison

I saw this on an Amstrad CPC464. And read a review of it in magazines at
the time (1987). They really liked it!!

It was not a game as such, but a sort of early screen saver. It was for
people who left their machine on doing nothing.

The concept is that of a pet gold fish, ie the guy just goes about his
normal life, but you have to feed him (and his dog) or they starve or
become ill.

As I remember it you could phone him up (he had a phone) and offer to play
cards with him, other than that there was not a lot to do.

Toby

--
Thanks for reading
Toby

4271. Re: STReport #1223

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: smokin@libertel.montreal.qc.ca
Message-ID: <4phcg9$prl@cumin.telecom.uqam.ca>
Source record: 143756

```
: 06/07/96 STR 1223 The Original Independent OnLine Magazine!
:
: - CPU Industry Report - Corel News Updates - Acrobat 3.0
: - Kid's Computing - Disk Drive Market Up - RAM SCAM
: - Virus's a Plenty - Hatch Porn Bill - Florida TaxMan
: - People Talking - Sega & The Net - Jaguar NewsBits
:
: Apple Management Reshuffles
: CompuServe, Microsoft Set Alliance
: RENO WANTS PROTECTION FROM CYBERCRIME
```

And where does one get this?

Thanks

Joseph

4272. Re: pc to st file transfer?

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: Don Metzler <metzler@pde-boulder.com>
Message-ID: <01bb56e2.95aa8a80$4a3d85cc@yamato.pde-boulder.com>
Source record: 143757

Thanks for the replies. On another note - can I connect an IDE drive to
my ST? I have a "spare" 420 MB drive that I could use for it.

Thanks again.

Don

4273. IDE hard drive with Atari STE?

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: Don Metzler <metzler@pde-boulder.com>
Message-ID: <01bb56eb.d0bd70c0$4a3d85cc@yamato.pde-boulder.com>
Source record: 143758

I have an IDE hard drive I would like to connect to my Atari STE. I thought I read somewhere here about a cable available for this. Can I do this?

Thanks.

Don

4274. Re: Hurray Cab/Mint works, but...

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4phjui$490@ccshst05.uoguelph.ca>
Source record: 143759

Martin Byttebier (Martin.Byttebier@ping.be) wrote:
: I finally managed to get the Cab-Mint-MintNet combination working on
: my TT with Crazy Dots 2 card, NVDI 2,5 and the multitasking system
: N.AES. Cab seems to work quite happely with this configuration.
: BTW I'm using Cab v1.3 with the Cab-for-MintNet-177 overlay.

How did you manage that? Just by upgrading to the latest versions? I'm using CAB 1.2b and version 1.76 of the overlay, and I invariably get an Error -34, File not found message and then a blank page when I try to view online pages. Offline works fine. My system is a TT, TOS 3.01, Mint 1.12h3, NVDI 4, Crazy Dots 2, AES 4.1.

THeo

4275. Re: Why isn't possible to connect a Iomega Zip-drive to a Atari ST parallelport ?

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31BC5D89.41C6@in.tu-clausthal.de>
Source record: 143760

Well, you can connect it, but that would not do anything. What you need is a driver. And there is another point. I'm not shure, if the Atari Parallel Port supports all the stuff needed for the zip drive. So get the SCSI version and everything is fine.

Christof

4276. Gemview query... I must be stupid...

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: iocentre@tcns.co.uk
Message-ID: <ADE2149496681C977@du169-162.ins.co.uk>
Source record: 143761

Hi all. I'm trying to get Gemview to load or save anything non standard.

It'll let me read and write the five options which are "built in", but nothing else. I've installed all the files, the preferences point to the right folders, and it reads all the modules for loading and saving when it starts up (and if I set it to another folder, it gives an error about not finding them) so it all seems okay.

But will it read GIF/JPG or anything else? Will it ****... ;)

I'm basically trying to get images from work (Apple Mac w/Photoshop) onto my poor little ST desktop at home, so .PI3 files. Any ideas?

Thanks,
Tim.

4277. Re: New Stik/Cab error???

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <834520594_OASIS_@ping.be>
Source record: 143762

In article <4pfl16$s4k@madeline.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) said:-

>
>Just came up with a new error that seems repeatable, at least on my TT.
>Try getting http://www.surplusdirect.com
>For me it dies after getting a half page loaded with:
> Runtine error 163 @$FFF91632
>It did it three times in a row, with rebooting each time.
> Not necessarily an important page, but an error is an error.
>
>--
>Prof. Boris D. Cahan
>

I just tried that URL and got the same problem. One differents though:
I didn't receive any warning. After a half page I was trowed back to
the desktop.
Looking at the WWWCACHE folder I've noticed that all the gif's have
the same size (105 bytes). These files contains the same text:
"document type not accepted by browser"
BTW I've done the testing with CAB 1.31 and the Cab-for-Mintnet
overlay and N.AES (Multitasking).
With Chimera the page looks great.

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4278. Re: Probs with Antmail

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960610150451.24352A-100000@epicycle.lm.com>
Source record: 143763

Tried out 7.8 Yesterday worked like a charm! Telnet works good to, but I
seem to have lost forecast! It returns a bad handle error message! Have
to try and see if mg-ftp still works, haven't used it since the last
upgrade to STIK.

On Sun, 9 Jun 1996 jtb@vnet.net wrote:

> In article <Pine.BSD.3.91.960606192833.5484A-100000@terrazzo.lm.com> you wrote:
> : Count yourself lucky! On my machine it chokes at 1886 of 1896 of the
> : first e-mail message! Verbose just sits there at 1/5! Hope I can still
> : find that old version that worked!
>
> Phew - I thought I was the only one... I just downloaded 7.8 and I will have
> to see it it works any better..
>
> Jeff
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4279. Re: Disk drive won't work?!!?!?

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4phpag$3mp@freenet-news.carleton.ca>
Source record: 143764

Rich Tietjens (starship@3rdplanet.com) writes:
> a002692t@bcfreenet.seflin.lib.fl.us barked in U.COMP.SYS.ATARI.ST on 07 Jun
> 96:
>
> a> Author: Barry Spatz Address: a002692t@bcfreenet.seflin.lib.fl.us
> a>
> a> I have a 520ST, and I just got the monitor for it. I connected
> a> everything, and the computer seems to work fine. However, when I turn
> a> it on, the "Connect and power up disk drive and click ok..." screen
> a> comes up. I do this, but it has no effect. The disk drive is connected up,
>
> Bad news, my friend. If you get that screen, then you don't have TOS in ROM.
> It's looking for a TOS disk (TOS 0.9 AAMOF). Open the case and remove the
> top shield and you should see either 2 or 6 ROM sockets, which are current
> holding either nothing at all, or a simple boot-from-disk ROM.
>
> You have some options:
>
> (1) Try to locate a TOS boot disk (poor choice, it will eat part of your RMA
> and you have little in that 520 - only 512k).

I'll send you TOS on disk, if you go for that option. Rich is right; it's
a poor choice. The reason I have it is, a friend picked up a 520 at a yard
sale, and found he couldn't run anything, after TOS had consumed some of
the RAM. I also have a dead 520, so I could sell you the TOS(1.0) in ROM.

>
> (2) Beg for or buy TOS 1.x (preferably 1.4/1.04 - they're the same) in ROM.
>
> (3) Get a TOS upgrade get from one of the retailers and install TOS 2.06
> -this would be my option of choice, but I don't play games; some games choke
> on TOS 2.x and later.
>

--
Songshop Musical Productions / "Timothy Leary's dead,
Box 266, Shawville, Quebec / No, no, no, no he's outside,
J0X 2Y0 (819) 647-6022 / Looking in " --the Moody Blues

4280. Re: pc to st file transfer?

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4phpd3$3op@freenet-news.carleton.ca>
Source record: 143765

"Don Metzler" (metzler@pde-boulder.com) writes:
> Just fired up my old 1040STE again. I have the ability to download Atari
> ST files on my PC. However, I am in need of a method to get the files to
> the Atari ST.
>
> Any suggestions? Can't an ST read the 720K format used by MS-DOS?

Yes.

--
Songshop Musical Productions / "Timothy Leary's dead,
Box 266, Shawville, Quebec / No, no, no, no he's outside,
J0X 2Y0 (819) 647-6022 / Looking in " --the Moody Blues

4281. Re: Is it out there?

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4phpj2$3pt@freenet-news.carleton.ca>
Source record: 143766

Richard Wegner (richardw@dma.org) writes:
> I am wondering if there is a program out there that can convert .GIFs
> into either DEGAS, DEGAS ELITE, or SPECTRUM format? I have the converter
> from .jpg to .gif and it works great, but how about from those formats?
> Also, where can I get a .TN* viewer (like TINYVIEW.PRG) or something like
> that?

I believe GEMView or ImageCopy will do the trick for you.

--
Songshop Musical Productions / "Timothy Leary's dead,
Box 266, Shawville, Quebec / No, no, no, no he's outside,
J0X 2Y0 (819) 647-6022 / Looking in " --the Moody Blues

4282. Custom WWW SetUp

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <834511330_OASIS_@swampdog.demon.co.uk>
Source record: 143767

It seems some people are wondering why SetUp is not doing all it could. I'll try to make it a little clearer!

1) the SetUp was designed purely to deal with STiK. It was and still is not intended to install the Web Browser. The fact that it can install files for the other packages is due to it using batchfiles - a side effect which can be put to good use by the end user, especially as it automatically creates folders in the destination path and allows renaming of the file during the copy, in addition to precisely defining any problems that may arise. However, as I have no control over what the end user chooses to download, the point is moot.

2) it should not only maintain stik variables about which it knows, but also those about which it does not, plus do its upmost to maintain the order in which they appear.

3) it can be maintained by the end user. Even if a new variable is added to default.cfg in the provider list or in the installed default.cfg, it will pass or can be made to pass, unchanged through / back to the installed default.cfg used by stik, so if I never updated it ever again, the current SetUp would be useful for quite some time.

4) part of (3), the working default.cfg even if has been *manually* created can become part of the SetUp, either by adding it to the "provider list" or by forcing it to be reparsed in preference to one in the provider list.

5) depending on requirements, one or more of the four programs can be selectively removed from the system, which does not leave floppy only users in the lurch.

If the end user were to take the time to move all the various packages into SETUP\ then simply by using a text editor, the relevent batchfile can be changed so that future installations are automatic and tailored explicitly to their system - the bext plug and play is ultimately the one you do yourself!

Read the docs folks. :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

4283. Re: cab help!

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <834509368_OASIS_@swampdog.demon.co.uk>
Source record: 143768

In article <4p7vgu$49a@madeline.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) said:-

>>You do have a cab.ovl copied in the cab folder? :)
>>look at the cab info dialoge to see if the cab.ovl has been loaded
>>properly.
> That was the problem! Now I feel even stooooopeder!
>Tell me WHY the setup program doesn't move the cab.ovl where it belongs???

In order for the SetUp program to install files, the files (ie the folders for the other packages) really ought to be in subdirectories within SETUP\, preferably SETUP\INSTALL\ but for various reasons this has not been possible. The SetUp in www130 took a risk in that it used the ".." operator in the path and kludged the cab.ovl copy operation and Cab's Language resource into the batchfile used by SETUP.PRG. INSTALL.PRG *should* have been responsible for this but it would have meant "..\.." being used in the path which is unreliable on early TOS versions. Worse, I know from past experience it can also be extremely effective at triggering the 40 folder bug. With the amount of folder accesses performed by SetUp the risk of trashing the FAT on an old system was too great. Hence it was removed.

>It does ALMOST everything else????

I'm going to explain a bit about SetUp in the thread "Custom WWW SetUp". There is a lot of power under the hood but it isn't immediately apparent.

--

Guy Harrison

guy@swampdog.demon.co.uk

4284. Re: Atarinos time setting?

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <834516460_OASIS_@swampdog.demon.co.uk>
Source record: 143769

In article <960609Z232454.997daveb@mbha.demon.co.uk>
daveb@mbha.demon.co.uk (daveb) said:-

>
>
>Any Atarinos users out there?
>
>After getting fed up with the rest, I have started using atarinos
>again. Sure it's a bit slow, sure it's a bit cranky but I like it
>better. And I get nearly 3000 cps on a 28800 modem.
>
>But. It does odd things with the system clock, and sets a future time
>in the nntp.dat file.
>
>Anyone know why, and what the fix is?

I personally have changed "time auto on" to "time auto off" and rely
on my system being set very slightly behind GMT.

If you do want to use the timeserver, then look carefully at the
timezone offset in one of the Oasis dialogues, probably in setup
somewhere. Note also, that Nos uses an environmental variable TZ which
I have set within MagiC's environment file to

#_ENV TZ=GMT0

How you accomplish this on your system I dunno!

--

Guy Harrison

guy@swampdog.demon.co.uk

4285. F/X and 14meg Ram

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: moomom@garlic.com
Message-ID: <4pi77i$1fnm@quake.garlic.com>
Source record: 143770

Hi, I have a 14meg Falcon with F/X installed. The problem I am having is that F/X will not work for me with 14meg of ram. I have tried my 16meg of f/x simms in a 4meg Falcon and it runs like a champ.

Is there anyone out there that has a 14meg Falcon with F/X installed and has it working. I know Georg Acher is working on a new version of F/X1.9 due to its problems. Would like to know if I am the only one having a problem with having 14meg ram and getting F/X to work. I get errors stating that I have the wrong Simms or defective simms in bank 1.

Thanks for your time.

Kathy Dombrowski
moomom@garlic.com
Loomis CA

4286. Playwav on the Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96162.180227STIRRE31@MAINE.MAINE.EDU>
Source record: 143771

Hi all,
I tried to get Playwav version 1.0 to work on my Falcon but all I get are horrible screeching noises as it claims to be processing. Has anyone else had problems with this program? I have tried quite a few WAV files from those created on a Falcon to a PC and uncompressed as well as compressed. Is there another simple solution to playing PC wavs at the correct rate? Or does anyone have a fix for my problem? Thanks for any response.
-scott tirrell
-stirre31@maine.maine.edu

4287. Atari Web Site: Bravo Sierra Computers!

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: Bravo Sierra Computers <bensmith@teleport.com>
Message-ID: <Pine.SUN.3.92.960610162624.4057E-100000@kelly.teleport.com>
Source record: 143772
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

Check out my Web Page for Bravo Sierra Computers. Where you can find Both Classic Atari 8 Bit & Atari ST. HardWare, SoftWare, Books & Accessories. My Web Address is below. On-Line Catalogs that you can View and Contact me via my Web Page! Or Request Catalogs in E-Mail. Specify Classic 8 Bit or ST. E-Mail: bensmith@teleport.com. And Now BSC Catalogs are Available for Download at Our new FTP Site Linked to BSC's Web Site. Web Site Address Below.

BSC has just acquired, tested and added more stock to catalogs, available now on WWW. So feel free!

http://www.teleport.com/~bensmith/bscomputers.shtml

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST. Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite! http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

4288. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jun10.184545.55131@cobra.uni.edu>
Source record: 143773

In article <549959218.2510.13.starship@3rdplanet.com>, <starship@3rdplanet.com> Rich Tietjens writes:
> sinclap2954@cobra.uni.edu barked in U.COMP.SYS.ATARI.ST on 06 Jun 96:
>
> s> Author: Peter Sinclair-day Address: sinclap2954@cobra.uni.edu
>
> <ignorant waffling removed>
>
> Last chance, boy. Get lost or get nuked. Your postmaster has been mailed
> twice this week with no apparent results. Perhaps the university
> adminstration would like to know what their library assistant is up to, hmm?
> Such behavior certainly makes your employers look very bad...

Huh? Arn't you looking like an idiot for much about nothing? My posting was not abusive and offensive and looks of it the postmaster agreed. The postmaster you have communicated was busy with a cobra crash and also entering ethernet addresses into the network for the Macs that I sent to him throug my superior.

I have every right to be here..Ever hear of the Bill of Rights?

>
> --- JetMail 0.99beta21
> * Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
> SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318
>
>
> ---
> Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
> At the 51:205/311.0 gateway
> --

GREETINGS..
|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

4289. Re: Frustrated with CAB

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jun10.184717.55132@cobra.uni.edu>
Source record: 143774

In article <549959219.2511.21.starship@3rdplanet.com>, <starship@3rdplanet.com> Rich Tietjens writes:
> thechyld@pcc-uky.campus.mci.net barked in U.COMP.SYS.ATARI.ST on 06 Jun 96:
>
> t> Right. Let's see, about $149.00 (installed) for a 2 meg upgrade
> t> including the memory board...its not "hack 'n slash" though. If its an
> t> STe, then its only the cost of the memory...
>
> And the $89 SIMM board from Toad is plug & play, too, for older STs.
>
> t> BUT, Mr. Sinclair, I think its truly entertaining to watch Macs/PC's
> t> with one meg of memory...(wrap plastic bag around head, tie off tightly,
> t> and you'll get an idea of how your machine feels!) :)
> t>
> t> <Please, don't anyone really try this!>

I don't have memory problems. 16 megs is sufficient..No hack and slash involved..

>
> Except a certain library assistant..? <EVIL GRIN>
>
> --- JetMail 0.99beta21
> * Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
> SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318
>
>
> ---
> Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
> At the 51:205/311.0 gateway
> --

GREETINGS..
|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

4290. Re: Reply from SinClap's SysAdmin

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jun10.185327.55134@cobra.uni.edu>
Source record: 143775

Rich burped the following utterance:

In article <550091453.13726.2.starship@3rdplanet.com>, <starship@3rdplanet.com> Rich Tietjens writes:
> He didn't want "his" private email posted here. OK, I deleted his email
> address from this, but I stand on my rights to reveal /my/ email - and it was
> sent to me, so it's mine now...
>
> >> I'll post a copy of this in comp.sys.atari.st so everyone can see that
> >> you have replied, and so they may add their own coments if they are so
> >> moved.
> KC>
> KC> You do *not* have my permission to post my private e-mail message in a
> KC> public forum.
>
> I'll keep that in mind in future. Too late for the last one, sorry.
>
> Oh, and be advised that ANY future email to me may be posted in a public
> forum - you may consider it public. According to the Electronic
> Communications and Privacy Act of 1986, I have to right to publicly disclose
> any mail addressed to me or sent by me.
>
> Your actions so far indicate that you have no interest in the violations of
> Netiquette by SinClap. That's your decision. However, I suggest that you
> might want to consider how his actions make the entire domain appear. His
> postings are inappropriate for the non-advocacy groups where he continues to
> appear, and your lack of interest in correcting him makes it plain that
> uni.edu tacitly condones the instigation of flame wars. If this is not
> correct, I would be interested in your interpretation of your position.
>

Give it a rest. This is frivolous and funny..The administrators at uni.edu
have no time for burbs like you who have to cry to their ma ma..

> ..Know of what you speak, speak of what you know!
>
> --- JetMail 0.99beta21
> * Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
> SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318
>
>
> ---
> Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
> At the 51:205/311.0 gateway
> --

GREETINGS..

|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

4291. WTB: Cubase Audio for Falcon ...

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: tomo@fly.cc.fer.hr
Message-ID: <4ph7dj$j89@bagan.srce.hr>
Source record: 143776

Howdy !

If you have a spare CAF 2.04, I'm interested.

A man sold it for US$ 285 just recently - we all saw the ad here.

Anyway, hit me with an offer.

I'll pay for the shipping to Zagreb, Croatia.

Only e-mail please !

Good luck !

Tomislav Djigas

4292. Re: Frustrated with CAB

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960610231714.18501A-100000@ns1.ptd.net>
Source record: 143777

On 10 Jun 1996, PETER SINCLAIR-DAY wrote:

> > t> BUT, Mr. Sinclair, I think its truly entertaining to watch Macs/PC's
> > t> with one meg of memory...(wrap plastic bag around head, tie off tightly,
> > t> and you'll get an idea of how your machine feels!) :)
> > t>
> > t> <Please, don't anyone really try this!>
>
> I don't have memory problems. 16 megs is sufficient..No hack and slash
> involved..

How do you figure...I can download the applications I need or buy
coverdisks from magazines that work very well on a 1 meg machine, but on
other platforms to do the same tasks you have to have at least 16 megs
for an expensive program that barely works fast.

BTW, if I get a RAM upgrade it's for a bigger Ramdisk :)

Eric Noss
a.k.a
Mr. Maddog

4293. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960610232218.18501B-100000@ns1.ptd.net>
Source record: 143778

On 10 Jun 1996, PETER SINCLAIR-DAY wrote:

> Huh? Arn't you looking like an idiot for much about nothing? My posting was
^^^^^
> not abusive and offensive and looks of it the postmaster agreed. The
> postmaster you have communicated was busy with a cobra crash and also entering
> ethernet addresses into the network for the Macs that I sent to him throug my
^^^^^^^^^ ^^^^^^
> superior.
>
> I have every right to be here..Ever hear of the Bill of Rights?

Ever heard of a spell-checker?

BTW, with rights come responsiblities. In other words, try not to sound
ignorant when stating your case. Even newsgroups have their own set of
conduct to go by, though I doubt it at times from what I read. This is
not a nasty flame, but a reminder. Class dismissed.... :)

Eric Noss
a.k.a
Mr. Maddog

4294. Re: Sorry! No New Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550146669.5483.29.starship@3rdplanet.com>
Source record: 143779

sinclap2954@cobra.uni.edu barked in U.COMP.SYS.ATARI.ST on 10 Jun 96:

>> I'm sorry to have to ask this but what is a Newton? Is that a new
>> Apple computer? A power mac?
s>
s> A Newton is handheld Personal digital Assistant with its own OS. Data
s> is entered by a stylus and the newton hand writing recognition will
s> recognize your
s> writing style. Can keep notes, records such as names and addresses, e-
s> mail capabilities with AOL and compuserve client software. Comes with
s> pocketquicken. The Newton can be hooked up to Mac/PC to download
s> newton software and upload quicken data.
s>
s> Modem and memory cards can be installed. Many newton users have
s> replaced their laptops because of the newton.

I saw this while I was at work and emailed Peter - this was a fine, factual post, and I thanked him for it. The man _can_ contribute in a positive manner, and this is the proof.

Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
At the 51:205/311.0 gateway
--

4295. re: europe online

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960610233513.18501C-100000@ns1.ptd.net>
Source record: 143780

On Sun, 9 Jun 1996, Liam Collins wrote:

>
> mrmaddog@prolog.net wrote:
>
> m> On Wed, 5 Jun 1996, Liam Collins wrote:
> >> s>>> Judging from the name, Europe Online might be connected with
> >> s>>> America Online. If they are, stay FAR away from them. Their
> >> tech
>
> Err...no I didn't. That was someone else replying to me.

Whoops, I guess I got confused with who said what when editing the
reply. Don't you love it when they use super-long e-mail address? :)

>
> m> Another things to come from Eupore Online, you have to deal with
> m> those idiots who have nothing better to do than e-mail you with a
> m> bunch of crap that have no idea about. These are true stoies:
> [cut]
>
> Yep, if you receive mail some of it will be ill-informed. Though the
> great thing about comms is that you can always just ignore it.

Or my favorite, the delete function! It still bugs me that people have
to respond via private e-mail to a 'public' posting. Why not publicly
answer me? I even got a long action list that I NEVER asked for, I pay
money if I go over the 1 meg limit. :P

> m> I can imagine what the wry Brits would say to their fellow countrymen
> m> who are just plain geeks and dummies... :)
>
> Hello, Your Majesty? :)

That was the funniest thing I have seen all day! :) Though I ment
computer geeks who type like dorks.

Ask me for the latest Clinton and/or Gingrinch jokes! (International
humor trade) :)

Eric Noss
a.k.a
Mr. Maddog

4296. Re: Text editor for low res

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960610234201.18501D-100000@ns1.ptd.net>
Source record: 143781

On Sat, 8 Jun 1996, Roy Goring wrote:

> In article <199606062103.a34109@b.maus.de>
> Andre_Leistner@b.maus.de (Andre Leistner) said:-
>
> >In Msg A33616@B, Roy Goring (roy@gorring.demon.co.uk) wrote:
> >
> >>anyone know of a Text Editor that will work in ST Low Res?
> >
> >I know there's a tiny (20 KByte) text editor called "Notice"
> >written by Holger Weets (the author of ST-Guide).

How about a text viewer that works in low rez, mainly for game docs. So far I use QuickView which switches to med rez to read the docs and go back to low rez. I sure like to write somethng better though. :)

Eric Noss
a.k.a
Mr. Maddog

4297. help - mega st keyboard problem

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: tommy@sun.pris.bc.ca
Message-ID: <4pirq4$lpc@scipio.cyberstore.ca>
Source record: 143782

I am trying to replace a key on a mega st keyboard, which was always an easy matter on the ST. But on the mega, I can't get the keyboard separated from the circuit board. Is there something I am missing?

Thanks

Tom

4298. Re: Semper / BT-Fax / Sportster Vi?

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: Martin.Crommie@f79.n105.z1.fidonet.org
Message-ID: <fa2_9606101818@crystals.aloha.or.us>
Source record: 143783

> From: dbrewood@nest.demon.co.uk (Daron Brewood)
> Subject: Semper / BT-Fax / Sportster Vi?
> Organization: NeST Headquarters
>
> Can anyone advise if a Class 2.0 Sportster Vi modem can be made to work
> with
> the Semper FidoNet mailer and BT-Fax to receive incoming fax's?
>
> The settings I used for the SupraFax modem do not want to seem to work
> with the Sportster.
>
> any assistance appreciated.

I've tried without success to configure my Sportster 33.6 to work. From what i
can tell the sportster will not do adaptive answer which you need to have. It
will do one or the other but not both... :<

____
| |
| Puddle City BBS Portland, Ore and The Portland Atari Club |
| Supporting ALL Atari products 1-503-289-9429 33.6 1.2 Gig |
|____|

4299. Re: New Stik/Cab error???

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: stik@flinny.demon.co.uk
Message-ID: <834532726_OASIS_@flinny.demon.co.uk>
Source record: 143784

In article <834520594_OASIS_@ping.be>
Martin.Byttebier@ping.be (Martin Byttebier) said:-

>>Just came up with a new error that seems repeatable, at least on my TT.
>>Try getting http://www.surplusdirect.com
>>For me it dies after getting a half page loaded with:
>> Runtine error 163 @$FFF91632
>>It did it three times in a row, with rebooting each time.
>> Not necessarily an important page, but an error is an error.
>>
>>--
>>Prof. Boris D. Cahan
>>
>
>I just tried that URL and got the same problem. One differents though:
>I didn't receive any warning. After a half page I was trowed back to
>the desktop.
>Looking at the WWWCACHE folder I've noticed that all the gif's have
>the same size (105 bytes). These files contains the same text:
>"document type not accepted by browser"
>BTW I've done the testing with CAB 1.31 and the Cab-for-Mintnet
>overlay and N.AES (Multitasking).
>With Chimera the page looks great.

I just tried it and it worked like a charm.. had a bit of a gander at
some stuff on the page as well :)

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

4300. Re: cd_tools v2.08

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199606102144.a57361@ms.maus.de>
Source record: 143785

In article <4pa0n4$ai5@newsflash.hol.gr>, Daradimos Elias (drid@hol.gr)
wrote:
> Can anyone send me cd_tools v2.08 or tell me were can I find them
>(ftp, www or anything)?

CD-Tool is a commercial product. You can find some version and ordering
info an my web page: http://wwwmath.uni-muenster.de/~reschke.

4301. Re: SCSI Upgrade for Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <31BC6431.50AB@cfcsc.dnd.ca>
Source record: 143786

Steve Miller wrote:
> Ken Macdonald <macdonald@cfcsc.dnd.ca> stated:Unfortunately HD Driver is =
not compatible with Diam=3D
> >ond Edge,
> >although the Diamond Edge folk are apparently talking to Uwe to see if t=
his=3D
> > can be fixed.
> =

> How exactly do you mean Diamond Edge is not compatible? I have HD driver
> and DE and I have had no problems as of yet...
> *SteveWell, after I installed HD Driver (ver 3.5?) I tried to run Diamond=
Edge(ver 3-latest) and got a two bomb error =

which sent me back to the desktop. Previously I had installed HD Driver but=
had *not* converted all my drives =

over to the HD Driver format, and Diamond Edge would work, until it hit a d=
rive formatted under HD Driver, and =

then it crashed, and that drive was toast. I had to format that drive under=
HD Driver. I queried ComputerDirect =

and they stated that Diamond Edge would not recognize HD Drivers format.
If your Diamond Edge works, what versions do you have of Diamond Edge, and =
HD Driver?
-- =

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu=E9bec dit oui, Qu=E9bec dit non=3DQu=E9bec, la nation dans le pays du Ca=
nada

4302. Questions about ST modem?

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: Hakan Eriksson <e5he@etek.chalmers.se>
Message-ID: <1996Jun10.132903.25369@etek.chalmers.se>
Source record: 143787

Hello!

I have a few questions:

1. Is it possible to use any PC modem with an ST?

2. Does the modem use the same kind of cable as the printer does?

3. Is a 2400 bps modem sufficient for a basic terminal connection (no large
file
transfers or Internet connection)?

--
"A Repo Man's life is always intense"
>>> Hakan Eriksson / e5he@etek.chalmers.se <<<
>>>> Chalmers University of Technology, Gothenburg, SWEDEN <<<<

4303. Questions about ST modem?

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: Hakan Eriksson <e5he@etek.chalmers.se>
Message-ID: <1996Jun10.132916.25448@etek.chalmers.se>
Source record: 143788

Hello!

I have a few questions:

1. Is it possible to use any PC modem with an ST?

2. Does the modem use the same kind of cable as the printer does?

3. Is a 2400 bps modem sufficient for a basic terminal connection (no large
file
transfers or Internet connection)?

--
"A Repo Man's life is always intense"
>>> Hakan Eriksson / e5he@etek.chalmers.se <<<
>>>> Chalmers University of Technology, Gothenburg, SWEDEN <<<<

4304. Re: MegaSTE Cooling Fan Disconecting!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199606101553.a15441@do2.maus.de>
Source record: 143789

CH> JN> Why not just disconnect it as some others have mentioned that
CH> JN> they have done!

CH>The fan is there to cool the power supply.
CH>I haven't tested, but I guess that you might run into problems if you
CH>have a HD or a graphics card in the Mega STe. The heat will probably go
CH>too high when you draw more current from the PSU.

Not only when you have a graphics card or a HD. A few years ago the fan in my MSTEs power supply stopped moving and after two hours of real silence the MSTE died (repair cost of about $200). So I would recommend to replace the internal fan to a less noisy one.

Tschuess Frank

4305. Re: SCSI Upgrade for Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199606101558.a15442@do2.maus.de>
Source record: 143790

RTS>plug, which is a PITA). I read here that there's a direct replacement
RTS>available in Germnay, but AFAIK that's still rumour.

No, its no rumour I had one a few years ago (up to 7 scsi-devices)

Tschuess Frank

4306. Re: Le redacteurs users, come forth

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: sxxzlloydc@unl.ac.uk
Message-ID: <4pibdp$n32@epsilon.qmw.ac.uk>
Source record: 143791

In article <4pa2m0$i7p@cumin.telecom.uqam.ca>, smokin@libertel.montreal.qc.ca (Joseph Hogan) writes:
>I am just writing because I am looking for other Le Redacteur users to
>come forth, so that we can all benefit from each other questions and
>answers. I'd like to set up a mini mailing system, or make a list of all
>users to share with the others.
>
>I currently have v4.02 but I've used 3.15.
>
>On pourrait se parler en francais or english. Mais tout ce qu'il
>faudrait, c'est que tous les usagers se parlent.
>
>Please write, and maybe we can help each other out.
>
>A bientot,
>

I use le Redacteur 3.15 on my 1040 STf
What does 4.02 do to improve on 3.15?

Please put me on your list.)��
>Joseph

4307. Chimera/PPP/Cap

Newsgroup: comp.sys.atari.st
Date: 1996-06-10 00:00:00 UTC
From: ekr@efn.org
Message-ID: <4pikhv$ero@garcia.efn.org>
Source record: 143792

I am presently running Cab, via a slip connection, as it should be.
At this time, I would like to thank my Atari Guru for this. I now need to
run Cab on a PPP connection. He has suggested Chimera. Is this best? I'm
sure we both would like to Know?

4308. Circles.zip Atari Animation Converted to AVI - circles.zip (1/1)

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: ccrok@netway1.mdc.net
Message-ID: <4pjc76$koc@namesrv.mdc.net>
Source record: 143705
Body handling: Inline uuencoded payload not displayed: circles.zip

```
[Inline uuencoded payload not displayed: circles.zip]
```

4309. ROM Dump program for 6 EPROM OS

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: ccrok@netway1.mdc.net
Message-ID: <4pjcbv$koc@namesrv.mdc.net>
Source record: 143706

Does anyone have a rom dump program for the 6 Eprom OS (i.e. rainbow TOS)??
Please send via e-mail attachment thanks!!!

4310. Re: Disk drive won't work?!!?!?

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960610234655156 81@muskrat.com>
Source record: 143707

If he needs the TOS 1.0 ROM's I've got a set he can have for just the postage.

4311. Re: Semper Support Site's

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4pjso2$6q4@preeda.internex.net.au>
Source record: 143708

John Moon (johnmoon@connexus.apana.org.au) wrote:
: I've tried via fido to get hold of a demo key but I havnt
: had any reply's. The author has a net address but he dosnt answer!

Ha! I've spoken too soon.....Jan has sent me a demo key....dont bother
about replying to this now thanks!

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4312. Re: Reply from SinClap's SysAdmin

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960611142120.13561D-100000@juno.amp.uni-hannover.de>
Source record: 143709

On Sun, 9 Jun 1996 starship@3rdplanet.com wrote:

> I'll keep that in mind in future. Too late for the last one, sorry.
>
> Oh, and be advised that ANY future email to me may be posted in a public
> forum - you may consider it public. According to the Electronic
> Communications and Privacy Act of 1986, I have to right to publicly disclose
> any mail addressed to me or sent by me.

You might have the right to do so, but it's certainly *not* considered
good behaviour. You're complaining about SinClap violating the
Netiquette, but I advise _you_ to read it first ! You'll find that you
violated it as well, by posting other peoples private e-mail without
their permission.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

4313. Re: Problems with Magic 4

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: and@sun1
Message-ID: <4pjp5v$c8l@newsserver.rrzn.uni-hannover.de>
Source record: 143710

Gustavo Comezana (comezana@math.psu.edu) wrote:

: It's me again. I have just tried disabling the cache, but the troubles
: continue (athough they have changed somewhat): now I can access the
: partition that I booted from, but when I try to do the same with
: another partition, I hear a click like disk access is about to start,
: and then the busy bee freezes, the green light in my SyQuest drive
: goes from green to yellow and nothing works any more. I insist, all
: this while no programs are running, no TSR's are in memory and no
: accessories are loaded; the only thing running from the moment I do a
: cold start is the HD driver and Magic itself. I'm beginning to suspect
: there is an incompatibility between it and ICDBOOT. Has anyone
: experienced this kind of problem?

Do not use ICD.
Use HDDRIVER.
AHDI works also, but it does not support background DMA.

--

ANDREAS KROMKE

4314. re: europe online

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550190094.5846.01.starship@3rdplanet.com>
Source record: 143711

mrmaddog@prolog.net barked in U.COMP.SYS.ATARI.ST on 10 Jun 96:

m> Or my favorite, the delete function! It still bugs me that people have
m> to respond via private e-mail to a 'public' posting. Why not publicly
m> answer me? I even got a long action list that I NEVER asked for, I pay
m> money if I go over the 1 meg limit. :P

If I respond to a news article from work, I have to reply in email - my proxy
won't let me address newsgroups (I dunno why, ask Intel's sysadmins). Thus,
if I read it at work (on my breaks, people, I /do/ get them! <G>), anything I
might have to say on the subject goes out as email.

Doesn't your provider allow you a certain period of time to get your excess
email off the system? If not, I'd advise changing providers. That's half
the reason I left Teleport.

Gated by UUCP-ST news_out version 0.99.4 11 Jun 1996
At the 51:205/311.0 gateway
--

4315. FS: Music SoftWare

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <4pk0u7$gq7@panix2.panix.com>
Source record: 143712

I have a Dr. T's Sequencer and Scoring package. Sequencer V1.7 & The
Copyist II. If interested e-mail me with your offer. Thanx!
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

4316. And now CD-ROM under Spectre GCR (was ZIP Drive under Spectre GCR)

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: sobek@irit.fr
Message-ID: <SOBEK.96Jun11192134@dusty.irit.fr>
Source record: 143713

```
>>>>> "BDC" == Boris D Cahan <bdc2@po.CWRU.Edu> writes:

BDC> In a previous article, macdonald@cfcsc.dnd.ca (Ken Macdonald) says:

>>> Anyone have any pointers on using removable media under Spectre GCR 3.0?=
>> Or
>>> under the MAC os (System 6.0.5) in general. Is there a PD program that ca=
>> n make
>>> the OS reread a disk, something like the above use of RELOG under TOS?
>>> PeteHmmm.. something tells me you don't have the SpectreGCR manual. :^)
>> clue: F1 is your floppy disk drive.

BDC> Use the F-keys. F1 is drive a:, F2 is drive b:, and the higher
BDC> key, IIRC up to F7, Correspond to the partitions selected in the Specter.prg
BDC> initializations. As Pete implies it's in ther manual.
BDC> If this works for ZIP drives, I don't know, since I dont have a zip
BDC> drive to test, but Spectre SHOULD work with almost any SCSI device.

Well this does *NOT* work for CD-ROMs, even with a Mac CD in it!

Any suggestions?

--
Dr. Ralph P. Sobek Disclaimer: The above ruminations are my own.
Ralph.Sobek@irit.fr Addresses are ordered by importance.
sobek@irit.fr If all else fails, try:
newsmaster@irit.fr, postmaster@irit.fr sobek@eclair.eecs.berkeley.edu
IRIT / 118, route de Narbonne / 31062 Toulouse Cedex / France
Telephone: (+33)61-55-86-18 FAX:(+33)61-55-62-58 http//www.cerfacs.fr/~ralph/
================================================================================
Got a Sun IPC lap clone w/1.05 GB! Got a Mega 4STfm with TOS 2.06, floptical!
```

4317. Madison (Wisconsin) Users Group Meeting

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: Doug Kendall <dkendall@facstaff.wisc.edu>
Message-ID: <31BDC1AD.7566@facstaff.wisc.edu>
Source record: 143714
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

For those readers in the vicinity, the Madison Area Atari Users Group (MAUUG) will hold its monthly meeting tonight, Tuesday, 6/11/96 at 7 p.m. at the Madison Public Library, Mifflin and Fairchild Sts., Madison, Wisconsin.

--
Doug Kendall, Madison WI
e-mail: dkendall@facstaff.wisc.edu

4318. Re: Atarinos time setting?

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <834596176_OASIS_@tripnet.se>
Source record: 143715

In article <960609Z232454.997daveb@mbha.demon.co.uk>
daveb@mbha.demon.co.uk (daveb) said:-

>Any Atarinos users out there?
>
>After getting fed up with the rest, I have started using atarinos again. Sure
>it's a bit slow, sure it's a bit cranky but I like it better. And I get nearly
>3000 cps on a 28800 modem.

Hm.. I only get 1500-2000 cps at 57600baud.

>But. It does odd things with the system clock, and sets a future time in the
>nntp.dat file.

I'm running the NOSPOP3 version and time always gets 1 hour behind in
NNTP.DAT. This is under Geneva and with Oasis.

>Anyone know why, and what the fix is?

Have you set NOS to set the clock to your isp's time-server. This did
not work for me. The system clock went 1 hour off after every logon
even though the time-zone settings in Oasis were correct.

If you comment out the
time server
time auto on
lines in STARTUP.NOS and set your time-zone to GMT+1 you also might
get 1 hour behind in NNTP.DAT. This is actually ok as you will not miss
articles if your system clock is slightly off. There will be
duplicates in the NG file though.

--

Kenneth Medin kennethm@tripnet.se

4319. Problem with Second-Hand Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: M.J.Wright@ukc.ac.uk
Message-ID: <1565@kiwi.ukc.ac.uk>
Source record: 143716

Please forgive my ignorance concerning Atari's but I have just obtained an Atari 1040ST second hand which seems to boot up fine, displaying the usual start-up screen with two disks and trash bin, but when I try to load a program from a floppy, the machine appears to read the floppy OK (I can list all the files) but I do not seem to be able to run any programs (even those which are supposed to auto-execute!).

This has happened with several different disks so I am confident that it is not a disk problem.

Can anyone offer any advice on what the problem may be (I know this isn't much to go on!) and how I may be able to solve it.

Many thanks for any help,

Malcolm Wright
mjw3@ukc.ac.uk

4320. Problem with CAB :-((

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: a2124874@athena.rrz.Uni-Koeln.DE
Message-ID: <4pk7b9$r2v@news.rrz.uni-koeln.de>
Source record: 143717

Hi!

I have some kind of weird problem with CAB concerning one specific URL: Whenever I go to <http://hyperrust.org/> and try to go from this starting page to one of the given links, CAB connects to the chosen link, receives data, then goes into formatting page mode and ... my system crashes! No bombs, no nothing, just freeze. Then not even reset via ALT + DEL works, instead I always have to reboot my Mega ST 4.

Could please anyone go to the above given URL and then try to reach any of the links offered there, and then mail me what happened, so that I can see if it is only my CAB which can't process those pages or if it's a common problem? Maybe there's something wrong with these html-pages?

I'd be curious to know,

Andreas

4321. Re: Text editor for low res

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: Craig Harvey <harvey@ic.net>
Message-ID: <4pkmd0$1as@condor.ic.net>
Source record: 143718

Edit Plus (formerly EdHak, formerly Diary) has always worked fine in low res. It was always one of my priorities in designing it that it would work in all resolutions. For more info on its wide range of features see http://ic.net/~harvey/editplus.htm/

Craig A. Harvey
Clear Thinking
email: harvey@ic.net
Ann Arbor, Michigan USA
home page: http://ic.net/~harvey/

4322. Check out this WEB PAGE : Homa Systems House

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: aa414@FreeNet.Carleton.CA
Message-ID: <4pkmf8$5hr@freenet-news.carleton.ca>
Source record: 143719

Hi all,
Homa Systems House now has a web page. You can find information on all of our products, from our Multimedia CD-ROMs to our scanner drivers, and graphics cards and much much more.

The URL is:

http://www.magmacom.com/~nima

You can leave any comments on line or to:
aa414@freenet.carleton.ca

--
/\/\ Nima Montaser \ /\/\
/\/\ |=> aa414@freenet.carleton.ca /\/\

4323. Thrift finds - my first brag post!

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: smedley@gte.net
Message-ID: <4pkqk8$1jr@duey.gte.net>
Source record: 143720

The last few days have been BIG for my collection. On Saturday, I visited a thrift store my friend said had some old video game stuff. They had a few ColecoVision games - the first I had found since I started my collection two months ago, so I snatched them up. As I picked them up, I dropped one. Bending down to pick it up, I found a ColecoVision on the bottom shelf! Naturally I grabbed it. There was a sticker on it that said "parts in back" - I figured this meant the power supply and switchbox, since the controllers were already with the unit. Imagine my surprise when the clerk brings a huge bag containing the power supply, two super action controllers, and a driving controller wioth the gas pedal! The price for all this? $15.95!!!

At the same thrift, I also managed to get a "Grubby" for my Mom's Teddy Ruxpin - she has been wanting one for years.

Yesterday I stopped in at a local used game shop which was recommended to me by the same friend. There I found boxed copies of Zone Ranger & Pitfall for my 5200, as well as River Raid & Space Shuttle for my 2600, and Jumpman Jr., Beamrider, and an unlabeled loose game for my new ColecoVision. But when I got home, I discovered thet the 2600 games were in fact 5200 games in 2600 boxes! Another odd bit - the River Raid had ColecoVision instructions, while the Space Shuttle had a photocopy of the 5200 instructions. As for the unlabeled cart, it was in an Activision type case, but turned out to be Tournament Tennis by Imagic. I haven't even seen this one on the ColecoVision release lists! How much did I pay? $2.00 per game.

And today I stopped by a different thrift store and found a MINT condition Odyssey 2, still in the box! It was even still packed in the styrofoam, and all the pamphlets and papers were in mint condition. Even the warranty card was still there. The absurdly low price for this pristine gem? $9.95! Not only has my collection grown wonderfully, but I did it dirt cheap as well!

4324. Re: H.E.R.O. for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <4pkr5g$n4c@neon.airtime.co.uk>
Source record: 143721

On 6 Jun 1996 18:13:48 +0200, m9174@abc.se (Carl Lofgren) wrote:

>Tony,
>
>s> Sorry not yet?, I havent recieved the actual Falcon version from
>s> Anthony Jaquese who did the re-code?, hopefully this week though,
>s>
>s> Thanks for the interest :))
>
>Will you leve a message here, when it's ready for download?

YEP but :(, as mentioned, the code has been altered by a falcon
owner, (hi Anthony<G>) and he still has the finished product and i
belive the student holidays have started, (when havent they<?>) so
dont know when i can get them, he has tried to give me the prg but i
couldent get it from his page,
rest assured i will post a message on here when its available, will
upload it straight away :)

Fanx for the interest :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

TITLES:H.E.R.O./MultiPakman/Spot it/N.E.C.B./VidIgrid/Texty
Diskzine ConstructionKit/Countout/GridCross/Mouscolo
Stosser Multimedia Displayer/Island Strike/ STOS.FAQ
+ Many other releases, see my page for more info +

4325. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <4pkr5i$n4c@neon.airtime.co.uk>
Source record: 143722

On 10 Jun 96 18:45:45 -0500, sinclap2954@cobra.uni.edu (PETER
SINCLAIR-DAY) wrote:

>I have every right to be here..Ever hear of the Bill of Rights?

I will probably kick myself for asking, but what the hell are the
bill of rights ?
eeerm dont post the whole thing if its a biggy, i can see from other
posts that you dont respect the amount of stuff peeps have to downlaod
by the amount of quoting you do for a simple one liner,
Its just an honest to goodness question,

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

TITLES:H.E.R.O./MultiPakman/Spot it/N.E.C.B./VidIgrid/Texty
Diskzine ConstructionKit/Countout/GridCross/Mouscolo
Stosser Multimedia Displayer/Island Strike/ STOS.FAQ
+ Many other releases, see my page for more info +

4326. WTB Emagic Unitor and Steady Eye for Notator SL

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: goodkenwin@aol.com
Message-ID: <4pkski$q12@newsbf02.news.aol.com>
Source record: 143723

I would like to buy a Unitor and Steady Eye for Notator SL.

Please let me know if you've got one or both. I have a film scoring
project
coming up and I need these pieces. Thanks!

4327. Re: <None>

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: Egbert Jan van den Bussche <egbert@caiw.nl>
Message-ID: <31BDE0C0.6FAC@caiw.nl>
Source record: 143724
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Auke Nauta wrote:
>
> Hi,
>
> I have a question about upgrading DD to HD floppy disc.
> I believe that in the Atari 'community' long time ago many users upgraded their DD floppy drives to HD ones by means of a small hardware project. For this a fl
>
> This chip should be the WD1772PH-02-02. Isn't this chip called 'Ajax'?
> I am looking for such a chip to upgrade my A3000 (yes, an Acorn machine, I'm sorry ;) to HD floppy. I've got the schematics, just not the chip.
> It is still available at some stores but at rediculous prices, i.e. well over 40GPB.
>
> If anyone can supply such a chip, or knows how to get one (more) cheaply, I would be very happy :)
>
> Thanks in advance,
> Auke Nauta

the 1772-02-02 is not a AJAX. This chip can can do HD however. I modified several ATARI's to support HD using this chip. For spare parts
try MABN in Schiedam. Paul has a large repair stock (from ATARI Benelux dump...)

Egbert Jan

4328. (FRG) Problems with Speedo GDOS 5.0c

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: stu30251@srv1.mail.uni-kiel.de
Message-ID: <4pjubc$5lr@infosrv.rz.uni-kiel.de>
Source record: 143725

Hi!

I recently installed Speedo GDOS 5.0c on my MEGA ST 4 (TOS 1.2), and use it
together with a German word processor called SCRIPT 5.

But I'm having two problems: first of all I didn't get the install program
started due to whatever reason, and neither do I have an idea how to configu-
rate the ASSIGN.SYS-file as to install GDOS-Fonts.
The other problem I have concerns the TrueType-Fonts that I recently installed
(I think they are PD-Fonts). Everythime I change from a TTF-Font to another
TTF- or SPD-Font and try to print it out, the computer crashes and three
bombs appear on my screen. After that I need to reset, because the computer
doesn't read any mouse clicks anymore.

If anyone can help me or has similar problems, I would be happy to hear it.

Thanks, Carsten

--
* From: Carsten Brettschneider *
* Email: stu30251@mail.uni-kiel.d400.de *
* Living in: Kiel, Germany (send email for full postal adress) *
* Call: IntAccCode+49 (0)431/83477 (answering machine) *

4329. New Product: Photoline-Photoshop like Image Editing for ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: aa414@FreeNet.Carleton.CA
Message-ID: <4pkmaa$5h4@freenet-news.carleton.ca>
Source record: 143726

Here is the press release of Photoline (English version), from Homa Systems House. Photoline is what the ATARI platform needed, an Adobe Photoshop clone.

For me information, please contact us:
Homa Systems House
email: aa414@freenet.carleton.ca
www: http://www.magmacom.com/~nima
tel: Canada + (613)722-0901
fax: Canada + (613)722-9061.

<----->

PHOTOLINE

A new high end image editor that's powerful and easy to use.
This program is feature packed not only with raster tools but all the standard vectors tools you'll probably ever need, an it's incredibly fast too! Some of the feature list are as follows:
- many filter tools and real unsharp masking, as well as a user definable filter tool that can, create, save and load.
- a multitude of masking features
- definable undo
- block and lasso tools, with fast and definable copy, cut paste functions, (paste or stamp any level of transparency without intermediary steps)
- saves and loads the following formats:
Save-*.TIF, *.IMG, *.CVG, *.GEM, *.JPG
Load-*.TIF, *.IMG, *.GIF, *.ESM, *.P11-P14, *.IFF, *.NEO, *.PAC, *.BMP, *.PCX, *.JPEG, *.PCD, *.CVG, *.GEM...
- straightforward and simple to use interface, set with the user in mind
- work on any image in any resolution while maintaining the original image properties (e.g., edit a 24bit image in monochorome, or vice versa)
- zoom from 6%- 1600%
- complete set of vector tools
- scan directly into program with GDPS drivers
- color printer and plotter support
- histogram and CLUT features, as well as colour calibration
- convert, scale, rotation functions
- work in RGB, HIS or CMYK modes
- all tools have intensity settings
- magic wand (AutoMasking), paint, eraser, flood, stamp, colour picker modes

- user definable pixel editor for each tool, control intensity and gradation curves, circular or rectangular mode
- 24 built-in brushes, load and save user-definable brushes, brush editor
- Photo CD import including new PRO format
- vector font support through NVDI 3.02 or later
- project pictures through X Y Z 3D space
- Grid distortion
- drag and drop
- modern 3D interface and fully multitasking
- compatible with all Atari operating systems
- and many many more!

CALL HOMA SYSTEMS HOUSE FOR MORE DETAILS!
For more information, please contact Homa Systems House:

Homa Systems House
P.O.BOX 52127
OTTAWA, ON K1N 5S0
CANADA
TEL: (613) 722-0901
FAX: (613) 722-9061
EMAIL:
genie: NIMA
internet: aa414@freenet.carleton.ca

www: http://www.magmacom.com/~nima

--
/\/\ Nima Montaser \ /\/\
/\/\ |=> aa414@freenet.carleton.ca /\/\

4330. .ACC Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: B.S.Senior@bradford.ac.uk
Message-ID: <4pkifd$ljq@columbia.acc.brad.ac.uk>
Source record: 143727

Does anyone know where I can get a simple text editor, that will run as a
Desk Accessory, either Public Domain or Shareware.
I don't need anything fancy. (Priority is conserving memory)

Also if anyone uses SPICE on the Atari I would like to hear from them,
how does it differ from PSpice for DOS?

--

Ben Senior \ MEng Electronic, Communication and
\ Computer Engineering
bssenior@iee.org \ University of Bradford

"But what ... is it good for?" --Engineer at the Advanced Computing
Systems Division of IBM, 1968, commenting on the microchip.

4331. Re: Problem with CAB :-((

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <834610288_OASIS_@ping.be>
Source record: 143728

In article <4pk7b9$r2v@news.rrz.uni-koeln.de>
a2124874@athena.rrz.Uni-Koeln.DE (Andreas Schwartmann) said:-

>Hi!
>
>I have some kind of weird problem with CAB concerning one specific URL:
>Whenever I go to <http://hyperrust.org/> and try to go from this starting
>page to one of the given links, CAB connects to the chosen link, receives
>data, then goes into formatting page mode and ... my system crashes! No
>bombs, no nothing, just freeze. Then not even reset via ALT + DEL works,
>instead I always have to reboot my Mega ST 4.
>
>Could please anyone go to the above given URL and then try to reach any
>of the links offered there, and then mail me what happened, so that I can
>see if it is only my CAB which can't process those pages or if it's a
>common problem? Maybe there's something wrong with these html-pages?
>
>I'd be curious to know,

Hello,

I've tried the given URL with CAB 1.21b and 1.30 both with
Mint/Mintnet.
With CAB 1.21b/Cab-for-mintnet-116 overlay I hadn't no problems at
all.
Cab 1.21b/Cab-for-mintnet-117 overlay: Timeout errors+wrong colors

Cab 1.3/Cab-for-mintnet-116: Ok
Cab 1.3/Cab-for-mintnet-117: Timeout erros+wrong colors

Conclusion: There is something wrong with the Cab-for-Mintnet-117.

CU
Martin
--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4332. Re: Circles.zip Atari Animation Converted to AVI - circles.zip (1/1)

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <4pkivm$kbo@neon.airtime.co.uk>
Source record: 143729

For anyone who dident have the good fortune to unwittingly download
the 2223 line binary posting entitled "circles.zip" heres what was in
the zip file
1) One of the shortest crapiest animations I have had the missfortune
to view
2) The following doc file, or part of it,

This animation, being 7 years old, was converted to preserve the hard
work of people who made animations for the Atari ST. There are more
to
be converted in the future (From the Atari ST and Amiga) and hopefully
others will contribute animations.

If you liked this animation and would like to see more send $1 to:

David D.
P.O. Box 80
Newton, NH 03858

If you want the software and instructions to convert animations from
the Atari ST to Windows AVI send $5 to the above address.

BARSTEWARD!

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

TITLES:H.E.R.O./MultiPakman/Spot it/N.E.C.B./VidIgrid/Texty
Diskzine ConstructionKit/Countout/GridCross/Mouscolo
Stosser Multimedia Displayer/Island Strike/ STOS.FAQ
+ Many other releases, see my page for more info +

4333. Re: TT screen help?

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550212107.44470.04.starship@3rdplanet.com>
Source record: 143730

thopman@uoguelph.ca barked in U.COMP.SYS.ATARI.ST on 11 Jun 96:

(Boris originally whimpered:)
t> : I need some help with a minor, but annoying problem.

It's an underage problem? <G>

t> : I have a recently acquired TT, running Thing. I have Thing setup with
t> a : pretty blue pattern, that's pleasing on the eyes. However, while it
t> is : bootimg up, It has this sickly snot-green screen, that jars my
t> nerves : and artistic sensibilities. If I run another prog., like connect,
t> that : doesn't fill the screen, what's left over also has this sickly
t> green color. : I never had this problem before, since I had a mono-
t> st. : Anybody know how to fix it? Of course, its not in any manual.
t>
t> Changing the desktop colour and pattern in NewDesk (i.e. the built-in
t> Desktop) and then saving the desktop should ensure that you get rid of
t> that awful green colour. You might even be able to get the same "pretty
t> blue pattern" that Thing provides :)

Or just install the Color CPX and change the colors as desired on the fly.

Gated by UUCP-ST news_out version 0.99.4 11 Jun 1996
At the 51:205/311.0 gateway
--

4334. Re: TT memory

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: <>
Message-ID: <4pklj7$mu3@nw003.infi.net>
Source record: 143731

In <BPAvr5T.hace@delphi.com>, hace@delphi.com writes:
>I assume your TT RAM daughterboard is a CA40158 MODEL #??
>The jumper settings for that board are:
>1 meg X 8 simms: W101 2-3 W102 2-3 W106 2-3
>4 meg X 8 simms: W101 1-2 W102 1-2 W106 1-2
>
>In other words, simply move the jumper from pins 2-3 on those three locations
>(w101, 102 and 106) and put the jumpers on pins 1-2.
>
>Those are 30 pin SIMMS, no parity. It might be that 1X9 and 4X9 SIMMS would
>work .. the 1 X 9 does work on an STe, but the manuals for the TT
>state a requirement for 1X8 and 4X8 SIMMS, so that would be the safest bet.
>
>George Iken
For what its worth, I just upgraded an atari TT memory board with 4 4x9 30 pin simms from a PC and it worked flawlessly. One thing to watch out for is that there are problems with certain companies' simms. Specifically you might want to avoid:

1) ALL Siemens SIMMS
2) All Mitsubishi modules
3) Samsung & NEC 1x8's and 1x9's

This is actually from the instructions of the GE TT/32 memory board but I think it can apply to the Atari TT memory board as well. I had some Siemens simms and tried them in the Atari board first and the computer wouldn't boot, generally got 4-8 bombs after magic loaded before anything else loaded. Booting bare and it would run for a few minutes then hang. After replacing the Siemens simms with the Fairchild simms from the PC it has worked great, and the PC doesn't mind the Siemens simms at all.

Pete

PS. On my Atari memory board there are 6 jumpers in two rows, row 1 has 1 jumper and row two has the other 5. Each jumper can be on pins 1 and 2 or 2 and 3 (Up or Down) so the settings look like this:

4M (4 1M simms) - U
U U U U D

16M (4 4M simms) - D
D D U U D

4335. Re: Thrift finds - my first brag post!

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: tommy@sun.pris.bc.ca
Message-ID: <4pl1af$44k@scipio.cyberstore.ca>
Source record: 143732

smedley@gte.net (Dan Mazurowski) wrote:

>The last few days have been BIG for my collection. On Saturday, I
>visited a thrift store my friend said had some old video game stuff.
>They had a few ColecoVision games - the first I had found since I
>started my collection two months ago, so I snatched them up. As I
>picked them up, I dropped one. Bending down to pick it up, I found a
>ColecoVision on the bottom shelf! Naturally I grabbed it. There was a
>sticker on it that said "parts in back" - I figured this meant the
>power supply and switchbox, since the controllers were already with
>the unit. Imagine my surprise when the clerk brings a huge bag
>containing the power supply, two super action controllers, and a
>driving controller wioth the gas pedal! The price for all this?
>$15.95!!!

It never ceases to amaze me how one person's junk is another person's
treasure. It's recycling at its finest. Congratulations on your
find...

Tom
For my weekly column of straight talk and humor, check out my homepage at:
www.pris.bc.ca/tommy

4336. VME GRAPHICS CARDS MSTe/TT

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: jsd617s@nic.smsu.edu
Message-ID: <4pkqsl$aqb@ursa.smsu.edu>
Source record: 143733

If anyone is interested, I have a couple of
AlberTT graphics cards for sale:
they are 1024x768 x 16 color cards for the MegaSTE and TT computers.
.....$75.00 each.

send E-mail
or call (417)624-8280 and ask for Joel

4337. Re: magicpc

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: Steve Taylor <steve@bpfd.demon.co.uk>
Message-ID: <LCskKDAANNvxEw0f@bpfd.demon.co.uk>
Source record: 143734

In article <4p5jan$66s@agate.nbnet.nb.ca>, Rob Watson
<rob@nbnet.nb.ca> writes
>hi,
>
> Any tips on installing this thing. I seem to get bombs when invoking it from
>the desktop and without GER2ENG at hand my german is limited to my ger2eng
>dictionary. I'm using a p-60 with ibm dos and win 3.1

It's Windoze 95 only I'm afraid. Pity I didn't know this _before_
downloading it!
--
Steve Taylor <sptaylor@pobox.com> http://pobox.com/~sptaylor
Based in Ramsbottom, Lancashire, UK. Cellnet: +44 802 226256

4338. Re: System Solutions

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: Steve Taylor <steve@bpfd.demon.co.uk>
Message-ID: <mS1veRAlkNvxEwQW@bpfd.demon.co.uk>
Source record: 143735

In article <14309_hsideras@mettav.demon.co.uk>, Harry Sideras <hsideras
@mettav.demon.co.uk> writes
> j> Can anyone tell me anything about the English company, System Solutions?
> j> Any comments, good / bad / indifferent?
>
>You can certainly buy from them with confidence, I'd say.

I bought a mono monitor from them with confidence...

and when after 13 months I realised that the screen area had been shrinking
since I got it, were they interested?

I was offered a repair at >60 UKP (IIRC) and not even an offer of a discount
on a replacement monitor.

The only other thing I bought from them was MagiC - luckily there was not
as much to go wrong with this :-)
--
Steve Taylor <sptaylor@pobox.com> http://pobox.com/~sptaylor
Based in Ramsbottom, Lancashire, UK. Cellnet: +44 802 226256

4339. Re: Atari MIDI help for $

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: goodkenwin@aol.com
Message-ID: <4pksia$q0g@newsbf02.news.aol.com>
Source record: 143736

You can restore your factory presets without using a sys-ex editor.

Enter global mode

Press right arrow until LCD reads "Preset Data" on the top line. "OK"
flashes on the bottom line.

Press [yes] to load them or [no] to cancel them.

If you pressed [yes], the LCD reads "Are you sure?" and "OK" keeps
flashing.

Again, press [yes] to load or [no] to cancel.

4340. Re: Problem with Second-Hand Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <4pku0n$nsi@neon.airtime.co.uk>
Source record: 143737

On Tue, 11 Jun 96 13:55:25 GMT, M.J.Wright@ukc.ac.uk (mjw3) wrote:

>Please forgive my ignorance concerning Atari's but I have just obtained

I have had mine for years and am still ignorent in most aspects :)

>an Atari 1040ST second hand which seems to boot up fine, displaying the
>usual start-up screen with two disks and trash bin, but when I try to

Brill so far,

>load a program from a floppy, the machine appears to read the floppy OK
>(I can list all the files) but I do not seem to be able to run any
>programs (even those which are supposed to auto-execute!).

There is no way of knowing the problem unless you can give a little
more info, by the fact that you dont mention any error messages then
can we presume there where none,
Also can we presume the disks you are trying did not come with the
computer, as you would have tried them when buying?

So one possability is the programs are STe specific?, as you have a
one meg then it is highly unlikely that it is a memory problem as
hardley anything needs more then one meg,

Are these games or serious applications, as you are trying to run
from the desktop then maybe accesories have been installed and maybe
they are eating the memory, look for any files with a .ACC extension
and disable these by renaming,

I really would (nicely) suggest you re-post with a little more
information as to exactly what does happen when you double click on a
*.prg file, and maybe even tell us the programs you are trying :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser

TITLES:H.E.R.O./MultiPakman/Spot it/N.E.C.B./VidIgrid/Texty
Diskzine ConstructionKit/Countout/GridCross/Mouscolo
Stosser Multimedia Displayer/Island Strike/ STOS.FAQ
+ Many other releases, see my page for more info +

4341. Disk drive won't work?!!?!?

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <14377_DCroker@mettav.demon.co.uk>
Source record: 143738

This message from a002692t@bcfreenet.seflin.lib.fl.us to All came in on a wing and a prayer...

a> I have a 520ST, and I just got the monitor for it. I connected
a> everything, and the computer seems to work fine. However, when I turn
a> it on, the "Connect and power up disk drive and click ok..." screen
a> comes up. I do this, but it has no effect. The disk drive is connected
I've never seen this myself, but what I am wondering is whether it is one of the very first STs that required TOS to be loaded in from disk. In that case the computer would "know enough" to be able to ask for the systems disk to be inserted into the drive. The fact that the drive spins continuously could be a symptom of the necessary disk not being present.

Only a guess.

Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4342. Re: WWW 131 makes problem

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <14381_GSmith00@mettav.demon.co.uk>
Source record: 143739

Nick@flinny.demon.co.uk wrote to All:

N
N> Your not on my beta testers list and never have been....
N> Your on Dans antmail one and Alex's Cab one but not the main list.
N>

I get the impression you don't like me ?

Is this true ?

yours

Garfield


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```
Snailmail : 194B Brooke Road | Email : garfield@zippy.spods.dcs.kcl.ac.uk
Clapton | UDTL152@kcl.ac.uk
London |
E5 8AP |
```

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* Kivi 1.41a *

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4343. Re: <None>

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550218083.3334.875.starship@3rdplanet.com>
Source record: 143740

egbert@caiw.nl barked in U.COMP.SYS.ATARI.ST on 11 Jun 96:

>> I have a question about upgrading DD to HD floppy disc.
>> I believe that in the Atari 'community' long time ago many users upgraded
e> their DD floppy drives to HD ones by means of a small hardware project.
e> For this a fl
>>
>> This chip should be the WD1772PH-02-02. Isn't this chip called 'Ajax'?
>> I am looking for such a chip to upgrade my A3000 (yes, an Acorn machine,
e> I'm sorry ;) to HD floppy. I've got the schematics, just not the chip.
>> It is still available at some stores but at rediculous prices, i.e. well
e> over 40GPB.

Try a surplus shop with older PC clones - used chips work as well as new
ones, you know.

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318

Gated by UUCP-ST News_Out version 0.99.5 11 Jun 1996
At the 51:205/311.0 gateway
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4344. UUCP-ST Progress Report

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550212107.44470.97.starship@3rdplanet.com>
Source record: 143741

I would judge that a full release of version 1.0 should hit the streets before July. News_In is now running and completes the actual news/mail part of the package. As an aside, both News_Out and EmailOut just got an update that increases their speed of processing outbound messages dramatically, by a factor of ten.

UUCP-ST - To Do List
====================

(In order of current priorities)

- Create and test the Wormhole program (for routing .ftn packets via email)
- Create the Timezone program (to properly set your system clock after NOS sets it to GMT)
- Add an Archie server to Email_In
- Modify Email_In to handle attached files
- Fix the CC: and BCC: problem in EmailOut (if it's really a problem)
- Add logging to EmailOut (partly completed)
- Add gopher/archie filters to EmailOut to block routed files
- Write the User Editor
- Write the Key Generator (can't unlock the programs yet!)
- Write the News Manager
- Write the Setup Editor/Installer Program
- Modify AgeHistory to work with either a number of lines or file size setting (currently is #/lines only)

Gated by UUCP-ST news_out version 0.99.4 11 Jun 1996
At the 51:205/311.0 gateway
--

4345. Re: Music/graphics program

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: kdunn@allatsea.demon.co.uk
Message-ID: <577_kdunn@allatsea.demon.co.uk>
Source record: 143742

stosser@airtime.co.uk left this missive for All ...
s> Organization: STOSSER Software
s>
s> On Fri, 07 Jun 1996 10:20:29 +0100, Keefy <fkeith@cs.strath.ac.uk>
s> wrote:

Who's this Keefy chap then?.. ^^^^^^

Just so you know, that is not the Keefy who used to edit Stosser, I am...

>> I once wrote a STOS program which strobed the screen with the music,
>> reading from my Stereo Master sampler, but, as it was STOS, it was
>> not very good. Ideally, I would like something that only reacted to
>> the bass of the music.

And I most certainly wouldn't have written the above, hehe, any excuse for
bad programming eh Tony ;-)..

s> Rubbish, I am going to have to be brutal here, STOS can't be
s> blamed for everything you know, thats a sweeping statment "as it was
s> STOS it was not very good", don't blame the tool's, try a bit harder
s> and you would have managed it, STOS is not only capable of such a task
s> but with the new updates and added commands then it is ideal,
s> Just because you could not do it, that does not mean that STOS was
s> not capable,

You tell him...

LLAP..... Keefy.

Former editor of Stosser diskmag, current editor of Warp diskmag, STOS basic
programmer, proud of it, and most definately not the same Keefy who said...

s> "as it was STOS it was not very good"

Just thought I'd make that clear ;-))..

--
* | /EEFY and his meagre Mega ST/Warp diskmag Coventry, England *
* |< TurboNet: 100:1011/19.11 *
* | \ Fidonet: 2:2500/706.11 NeST: 90:102/146.11 *
* AtariNet: 51:502/103.11 Internet:kdunn@allatsea.demon.co.uk *

--

Floating around aimlessly at All At Sea.

4346. Re: Atari CDAR504....released?

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199606110744.a57371@ms.maus.de>
Source record: 143743

In article <4pekft$c1e$1@sydney.DIALix.oz.au>, John Puskas
(johnyboy@sydney.DIALix.oz.au) wrote:
>: : Was the Atari CDAR504 ever released?
>:
>: Yes, it was. Some people are actually using to their satisfaction.
>:
>
>I've got one which I haven't set up and tried yet.
>
>I have a Mega ste - what software do I need?

Get MetaDOS 2.60 (ftp://ftp.uni-muenster.de/pub/atari/Atari/metads26.zip
or look on http://wwwmath.uni-muenster.de/~reschke/index_e.html).

4347. Re: fs: Apple Performa 5200

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960611162428157 27@muskrat.com>
Source record: 143744

Boy is this one in the WRONG area!

4348. Re: Sorry! No New Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960611162428157 28@muskrat.com>
Source record: 143745

So who cares? It's still a apple, this area is for ATARI ST/TT/FALCON users, a step above the apple w/worm.

4349. pc to st file transfer?

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <14378_DCroker@mettav.demon.co.uk>
Source record: 143746

This message from metzler@pde-boulder.com to All came in on a wing and a prayer...

m> Just fired up my old 1040STE again. I have the ability to download
m> Atari ST files on my PC. However, I am in need of a method to get the
m> files to the Atari ST.
m>
m> Any suggestions? Can't an ST read the 720K format used by MS-DOS?
In a word, yes.

Derryck

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4350. Tatung Monitor DEAD 8(

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <14379_GSmith00@mettav.demon.co.uk>
Source record: 143747

Dear All,

Oh woe. My 14in Mono Monitor has died 8(.
No power at all nothing .... no little green light in the bottom right
hand corner.

Does anyone know what the likely cause is ?
Or failing that somewhere good in the UK I can get it repaired (cheaply)

Yours

Miserable

Garfield


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Snailmail : 194B Brooke Road | Email : garfield@zippy.spods.dcs.kcl.ac.uk
Clapton | UDTL152@kcl.ac.uk
London |
E5 8AP |

* Kivi 1.41a *

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4351. CoSTa 1.41 now available

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <14380_GSmith00@mettav.demon.co.uk>
Source record: 143748

Hi there,

I'm a Uk user who's very interested in Costa !!

Can you tell me when a Stik compatible verison will be available.

Yours

Garfield


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                                    /_/
Snailmail : 194B Brooke Road | Email : garfield@zippy.spods.dcs.kcl.ac.uk
Clapton | UDTL152@kcl.ac.uk
London |
E5 8AP |
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* Kivi 1.41a *

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |

4352. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <DsuL0q.A9B@cix.compulink.co.uk>
Source record: 143749

Peter,

Why such *outrageously* long quotes, if you are only commenting on parts of the message - it's very tedious reading through stuff that you have already read before! Fine - illustrate your comments with highlights from the original, but don't dump the whole thing in your reply!

Ian

4353. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <DsuL0s.AAC@cix.compulink.co.uk>
Source record: 143750

Hallvard,

I agree with you regarding the quotes, but that doesn't necessarily rubbish
his whole message!

Ian

4354. Re: Little Computer People

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199606112233.a16827@do2.maus.de>
Source record: 143751

GH>I have no idea what the point of the game is. He ran out of food after
GH>a while and just sat in his chair going very green. I certainly
GH>couldn't get him out of the house in any case!
GH>He will also dance to music on the stereo iirc.

That is the problem of illegal copies. Buy the original and read the manual.
There you can see, that it is also possible to write letters to the little
guy with the typewriter or to send him (snail)-mail. Very amazing.

Tschuess Frank

4355. Falcon Accelerators

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: gregb@iconz.co.nz
Message-ID: <4pig61$3au@status.gen.nz>
Source record: 143793

Hi, I would like to know about all Falcon accelerators available. (please include price if poss.) Also I would like specific info. on the PowerUp 2, e.g. installation, what it consists of, speed increase, etc.

Mark Bjerga (c/o gregb@iconz.co.nz)

4356. Re: magicpc

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: rob@nbnet.nb.ca
Message-ID: <4pij63$7e5@agate.nbnet.nb.ca>
Source record: 143794

rob@nbnet.nb.ca (Rob Watson) wrote:

Thank's for all the help,

I initially had some problems loading the DOC file but once I
had a look at it I realised that I don't need G2E to read Win95.
Once I get my upgrade I'll probably have another flurry of
redundent questions ,so get ready.

rob

4357. Wanted California Atari Users

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: daymon@mammoth.valleynet.com
Message-ID: <4pikfo$j6l@alpine.valleynet.com>
Source record: 143795

Well, I'm not from So. Cal. (was originally, actually), but I'm from Central Cal. and I'd like to know the same about here. Any other Central California Atari users? Or is it just me? Hope not! See ya later!

Mike Freeman
daymon@valleynet.com

4358. AntMail and MagiC

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: jtb@katie.vnet.net
Message-ID: <4pinba$oqa@ralph.vnet.net>
Source record: 143796

Am I the only one with this problem? I am using MagiC 4 with Ant Mail on my Falcon (though it shouldnt really matter).. Whenever I go to read messages or reply using the newer Ant Mail programs (>= 7.7, where he changed the routine for calling external programs), nothing happens until I quit when it runs the program under single mode.. really strange..

Has anyone else had this problem, or is it a config thing (kinda doubt it)?

4359. Semper Support Site's

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4pirqj$j24@preeda.internex.net.au>
Source record: 143797

Does anyone know if any of the SEMPER support people have internet addresses? I've tried via fido to get hold of a demo key but I havnt had any reply's. The author has a net address but he dosnt answer!

Thanks!

--


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johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4360. Re: SCSI Upgrade for Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <14336_hsideras@mettav.demon.co.uk>
Source record: 143798

Hi Rich, on 07 Jun 06 you wrote:
s> Organization: STarship and Quark's Holosuites
s>
s> hsideras@mettav.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 06 Jun 96:
h>> This was the case with PD ICD utilities before the TT and Mega STe
h>> came along, with this internal drive problem. If you can find a copy
h>> of the PD ICD utilities from v6.2.3 onwards you'll be ok. Is ICD's
h>> BBS still online or do they have an official FTP site? Otherwise
h>> you'll have to mail them.
s> Sid, there are not now nor ever were any /PD/ ICD utilities. The only
s> people who have a legal right to download ICD's utils are people who
s> purchased ICD hardware and want to update their software. Any version
s> which purports to be PD is, flatly, stolen.

Yes, obviously they're copyright and everything else you've said, but I hope you appreciate that while the earlier versions weren't able to work with anything other than ICD hardware they'd be useless to anyone else and were available for free update from ICD supported areas such as Genie or their own BBS or any of their authorised distributors, and so gained the 'PD' tag (although Freeware is a better description because they retained copyright). I use the term to distinguish it from the Pro utilities rather than to imply anything else.

I speak as an owner of an ICD AdSCSI (with the free utilities), Cleanup and ICD Streamer software (bought separately) and ICD Pro utilities (bought separately), so I think I've done my bit to support them. I'd have bought an internal HA for my MSTe if Tom Harker would've recommended one to me too.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 90:102/143.0@nest.ftn #

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4361. Extendos CD audio to disc (was: Re: Atari CDAR...)

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GFLREEVCUp@tos.ak.planet.gen.nz>
Source record: 143799

In <31BC0719.75B@softlab.se> Mikael Hillborg wrote :

>Tom Lamparty wrote:
>> I've been using
>> Extendos Pro for a while now and can recommend it highly, especially
>> since I got a toshiba 4x CD-ROM drive, now I can record direct to disk
>> almost like the Falcon users!
>
>Does the "direct-to-disk" feature of extendos pro save in some standard
>format to disk ?
>
>AIFF would be nice. It would make it possible to transfer sounds from
>audio cd's (for sound sampling) digitally to CAF.

It saves in AVR format, unfortunately. I think there is a PD program which
does the same things somewhere, maybe this saves in AIFF format.

At least you can convert AVR to AIFF using a conversion program (I believe
"Five to Five" is capable of this).

Unfortunately, the saving has to be done at single speed, it seems. I would
like it know if there is a way around this - it would be nice if the 4x speed
drive could be used to it's full potential when saving data off audio CDs.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| *** Please note new email address. *** |
+---+

4362. Problems with Magic 4

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4pivdc$hb@dodgson.math.psu.edu>
Source record: 143800

I just got Magic 4,and I've been trying to run it on my Mega STe, but even with no auto programs and no desk accesories installed, as soon as I try to open an HD icon, I get two bombs and a message saying that "a user program has destroyed a memory block". Come to think of it, as I wrtie this I realized that the one thing I haven't tried is to turn off the cache: maybe is ICDBOOT.SYS that is to blame. Oh well, I'll try that and report my findings. However, if there is anyone who has suggestions, I'd like to hear them, because I have just spent the two most frustratng hours of my life trying to get it to work.

Gustavo

4363. Re: Problems with Magic 4

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4pj171$ts@dodgson.math.psu.edu>
Source record: 143801

It's me again. I have just tried disabling the cache, but the troubles continue (athough they have changed somewhat): now I can access the partition that I booted from, but when I try to do the same with another partition, I hear a click like disk access is about to start, and then the busy bee freezes, the green light in my SyQuest drive goes from green to yellow and nothing works any more. I insist, all this while no programs are running, no TSR's are in memory and no accessories are loaded; the only thing running from the moment I do a cold start is the HD driver and Magic itself. I'm beginning to suspect there is an incompatibility between it and ICDBOOT. Has anyone experienced this kind of problem?

Gustavo

4364. <None>

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: Auke Nauta <anauta@worldaccess.nl>
Message-ID: <a8777dc46@anauta.worldaccess.nl>
Source record: 143802
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi,

I have a question about upgrading DD to HD floppy disc.
I believe that in the Atari 'community' long time ago many users upgraded their DD floppy drives to HD ones by means of a small hardware project. For this a floppy disc controller is necessary which can run at 16MHz instead of 8.

This chip should be the WD1772PH-02-02. Isn't this chip called 'Ajax'?
I am looking for such a chip to upgrade my A3000 (yes, an Acorn machine, I'm sorry ;) to HD floppy. I've got the schematics, just not the chip.
It is still available at some stores but at rediculous prices, i.e. well over 40GPB.

If anyone can supply such a chip, or knows how to get one (more) cheaply, I would be very happy :)

Thanks in advance,
Auke Nauta

--
... I'd rather have a bottle in front of me than a frontal lobotomy!

4365. Re: magicpc

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4pj5kh$mr4@preeda.internex.net.au>
Source record: 143803

You MUST be running Windows 95.

I have briefly tried it and it works.....just how well it works, I'm not sure because I don't read German very well and I had trouble getting things to work.

I look forward to the English version.
--

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\|/ \/|_/|_/|/\/|_/ | |_/ _/ |/|_/|_/_/ | \/|_/
(| julian@connexus.apana.org.au |) |)

4366. How to open Portfolio case?

Newsgroup: comp.sys.atari.st
Date: 1996-06-11 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GFLRAGUQUp@tos.ak.planet.gen.nz>
Source record: 143804

I have an Atari Portfolio palmtop computer which has developed a problem
with the ribbon cable joining the keyboard to the display.

It appears that one/some of the wires have become broken, since the deisplay
remains blank until I til it to a particular sharp angle, at which point
it comes on again.

Unfortunately, I cannot figure out how to get either the display or the
keyboard apart - I did unclip some clips and end up with the display coming
partially apart, but there still seemed to be something holding it near the
centre. As for the keyboard, that just did not want to come apart at all.

I hope that someone can tell me where the screws are hiding, and any other
tips/tricks for getting the case apart so that I can fix the cable.

Any suggestions are appreciated.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| *** Please note new email address. *** |
+---+

4367. NAS96.

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: bertil.jagard@straight.ct.se
Message-ID: <ftn_2.203.221$fidonet.org_be337401_Bertil.Jagard@straight.ct.se>
Source record: 143505

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------------------------------------------------------------------------
SWEDISH ATARI USERS' ASSOCIATION (Svenska Atariklubben)
IN COOPERATION WITH NoCrew PRESENTS

-* THE NORDIC ATARI SHOW AND CONVENTION 1996 *-

WITH CONVENTION, EXHIBITION, SEMINARS,
DEMONSTRATIONS, CONTESTS ... AND MORE!

AT KORTEDALA GYMNASIUM IN GOTHENBURG, SWEDEN
ON THE 14th, 15th and 16th OF JUNE
------------------------------------------------------------------------
NOTE: The information in this text is not complete! Updates will come.

PRESENTATION

NAS was first arranged in 1995. It's a special show with a hacker convent,
exhibition and different seminars - all in one place.

This time the Nordic Atari Show is held in a school building, Kortedala
Gymnasium, in Gothenburg. It offers several small rooms for the hacker
contests and seminars, a big lecture hall for showing demos and films and a
normal size restaurant for the exhibition. Showers and dressing rooms are
available, and there is free carparking in the school area.

Pizza restaurant, cafe and other shops are only a few steps away from the
school. If you want to stay at a hotel please contact us for information
or visit our Webpage for details (http://www.tripnet.se/sak/nas).

Kortedala Gymnasium is fifteen to twenty minutes away from the central part
of Gothenburg. There are good possibilities for communications by tram or
car.

The dates are the 14th, 15th and 16th of June. Gather with your friends and
join us at a very fun and exciting show for Atari users around the northern
and european part of the world!

This year the exhibition and seminars are arranged by the Swedish Atari
Users' Association (Svenska Atariklubben), and the hacker convent by
NoCrew.

Below are all the activities, and the low entrance prices. Last year they
were a little bit high, but this year we hope it's suitable for all
wallets!

THE ACTIVITIES

For more detailed information see below.
```

exhibition
retailers and different associations will be there

hacker convent
competitions for FALCON, STE, ST and 8-bit

demonstrations
Jaguar, Lynx, MiNT, MagiC, Linux, DTP, Internet etc

seminars
about programming, Internet, multitasking etc

others
competitions for the non-programming experienced
(lottery, MidiMaze-contest, harddisk throwing, CocaCola-drinking etc)

THE PRICES

type payment SAK-member non-member

3-day entry prepaid SEK 100 SEK 125
3-day entry at the door SEK 125 SEK 150
1-day entry at the door SEK 50 SEK 75

The T-shirt is gasping yellow with a fine black print. Highest quality.
Don't miss this fantastic offer. Limited quantity.

T-shirt prepaid SEK 75 SEK 90
T-shirt at the door SEK 100 SEK 120

A cafeteria with low prices on CocaCola, Jolt, sandwiches, buns and
other tasty products will of course be available.

If you live in Sweden, you can order your tickets to NAS96 via
our Webpage at http://www.tripnet.se/sak/nas

Otherwise, if you live outside Sweden or don't have WWW access, and want to
order tickets to a lower price, please pay the right amount of money to our
Swedish postal giro account

nr 73 69 10 - 1

before the 31st of May 1996. Don't forget to state your name, address,
country, telephone, fax, email address and SAK membership nr so that we
know who's paying.

THE EXHIBITION

The exhibition will be open on the following times:

Friday 14th 12:00 -- 21:00
Saturday 15th 09:00 -- 21:00
Sunday 16th 09:00 -- 16:00

If you and your company or organisation wants to join the exhibition, then
estimate the space you need and pay the fee to us. We offer you different
sizes (measurements in Swedish meters) depending on your needs.

4,5 m2 costs 500 SEK
9,0 m2 costs 1000 SEK
18,0 m2 costs 2000 SEK

If you want more space, then every extra m2 is 150 SEK. Please contact us first to get further information.

The retailer's fee includes full entrance for two persons.

Nonprofit organisations can join the exhibition for free (with a space of 4,5 m2). This includes full entrance for one person.

Please pay at our Swedish postal giro account,

nr 73 69 10 - 1

before the 31st of May 1996.

State your company/organisation name, address, country, telephone, fax, email address, contact person and space needed. If you'd like to speak at a seminar about something, then tell us about it.

THE DEMONSTRATIONS

More will be added as soon as we get to know about them.

BBS We'll be showing STraight BBS, with products as Semper, LED, Octopus etc. Sysop Bertil Jagard will be answering questions and demonstrate different situations, as well as speaking about ethics and problems with communicating.

MagiC What is MagiC? What is multitasking? Find out by using MagiC 4, and swapping between those programs. Learn about problems and get tips from experienced users.

Making How can magazines be made with Calamus SL? We'll be showing how magazines the Swedish Atari Users' Association (Svenska Atariklubbens) with SL magazine "AtariMagasinet" is made. Tips, problems, features and possibility to make yourself some visit cards or other things to take home.

THE SEMINARS

More will be added as soon as we get to know about them.

Internet What is Internet and how can I use it with my Atari? Experienced administrators will be talking about Internet - history, how it's made, the future and more. We'll put it in reality too, with products for Atari computers that all of us can use - easy!

THE CONVENTION

NOTE: This is preliminary information. Updates will come.

Which computer? Atari in all forms. We want the hackers and the democoders. The Linux freaks. The MiNT people. The Jaguar nuts and everyone else that uses Atari in some form.

Demo contests

BIG ONE
No limit at all. Should be able to run on a Atari compatible computer
present on NAS96.

SMALL ONE
The limit is the shoesize squared (european) of the deliverer in bytes.

World cup in alfabutton

We will try to break the world record in typing a to z on a standard
keyboard. So far, way below two seconds. Go practise...

Films and demos

We will alternate between showing films and old demos on our big
screen projectors. Of course newer ones as well.

Prices

They will most certainly show up and be of good quality.
More info to come.

More information is available from larkov@tripnet.se, or visit NoCrew's
homepage at http://www.dd.chalmers.se/~f93labr/nocrew/index.html

FURTHER INFORMATION ABOUT NAS96

The best way to get new information is to join our NAS96 mailing-list.
Write to nas-users-request@tripnet.se and include the following in the
message text:

subscribe nas-users <your email address>

Our homepage is also informative to visit. It is at
http://www.tripnet.se/sak/nas and is updated whenever it is needed.

If you want more information about NAS96, then use any of the addresses or
telephone numbers below. Email is always the fastest way to get answers.

Rolf Johansson
rojo@tripnet.se
Tel: +46-708-900441 (mobile)
+46-522-22216 (week)
+46-31-825073 (ends)

Lari Kovanen
(about the convent)
larkov@tripnet.se
Tel: +46-31-582059 (home)

Ulf Hogberg
ulftage@tripnet.se

Swedish Atari Users' Association
Svenska Atariklubben

sak@straight.ct.se
Box 11416
S-404 29 GOTEBORG
SWEDEN
Tel: +46-31-7060992
Fax: +46-31-363973
Webpage: http://www.pedserv.gu.se/janne/sak.html

NoCrew
lbrink@cd.chalmers.se
c/o CCW
Forsta Langgatan 20
S-41 28 GOTEBORG
SWEDEN
Webpage: http://www.dd.chalmers.se/~f93labr/nocrew/index.html

WELCOME TO GOTHENBURG AND NAS96! 960411RJ

==
= E-Mail: bertil.jagard@straight.ct.se STraight BBS, Sweden =
= Phone: +46-(0)31-3363973. FidoNet 2:203/221, NeST 90:1101/104 =
==

4368. Re: Questions about ST modem?

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: colin@pells.demon.co.uk
Message-ID: <834691282_OASIS_@pells.demon.co.uk>
Source record: 143506

In article <1996Jun10.132916.25448@etek.chalmers.se>
Hakan Eriksson <e5he@etek.chalmers.se> said:-

>I have a few questions:
>
>1. Is it possible to use any PC modem with an ST?

Only a free-standing modem that will accept a power supply.
>
>2. Does the modem use the same kind of cable as the printer does?
>
It will need a standard RS232 cable with a minimum of seven pins connected, Yes
a serial printer cable will do, but you need the pin configuration to be
correct.
>3. Is a 2400 bps modem sufficient for a basic terminal connection (no large >file
> transfers or Internet connection)?
>
You can get by with 2400 bps but believe me it is very sloowwww!
>--

I hope that answers some of your questions Hakan. :)

ATB & BFN__

_____ _____
/___ool /___ol

4369. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <834661384_OASIS_@pcc-uky.campus.mci.net>
Source record: 143507

In article <1996Jun10.184717.55132@cobra.uni.edu>
sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) said:-

>I don't have memory problems. 16 megs is sufficient..No hack and slash
>involved..

Wow! 16 megs! Gosh, with that much memory in any of my stream-lined,
super-efficient OS Atari's, I could conqueor the world! BTW, how much
did that 16 megs of ram cost you...<hmm?> :)

--

```
_/_/_/
```

4370. Spectre GCR -- excuse my ignorance

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: dano@ic.net
Message-ID: <4plik3$osi@condor.ic.net>
Source record: 143605

I just picked up Spectre 3.0 -- with ROMs, but no manuals. I wanted to ask a few questions.

I'm currently getting 6.0.8 install disks. In the mean time, I'm wondering about the following things.

1. Why does it have a drive cable? It appears to use my internal MegaSTE drive just fine. Could a dedicate a drive to it if I wanted with the cable?

2. In order to use a hard drive with it, do I need to have a seperate HD, or can I use a partition on my current one?

Any information or hints you can provide would be appreciated.

-Dan

4371. Re: Gemview query... I must be stupid...

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: koh@pixi.com
Message-ID: <4pllhu$43a@rigel.pixi.com>
Source record: 143606

Tim Wright (iocentre@tcns.co.uk) wrote:
: Hi all. I'm trying to get Gemview to load or save anything non standard.

: It'll let me read and write the five options which are "built in", but
: nothing else. I've installed all the files, the preferences point to the
: right folders, and it reads all the modules for loading and saving when it
: starts up (and if I set it to another folder, it gives an error about not
: finding them) so it all seems okay.

: But will it read GIF/JPG or anything else? Will it ****... ;)

(snip)

I think the demo program has timed out. If you register it, you will be
able to get all the formats.

4372. Re: magicpc

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: binder@hp7.rbg.informatik.th-darmstadt.de
Message-ID: <4pmacm$pqm@rs18.hrz.th-darmstadt.de>
Source record: 143607

Hi!

In article <LCskKDAANNvxEw0f@bpfd.demon.co.uk>, Steve Taylor <steve@bpfd.demon.co.uk>
writes:
#>It's Windoze 95 only I'm afraid. Pity I didn't know this _before_
#>downloading it!
It works with Windows 95 and NT, and - with some restrictions - with Win 3.11
together with Win32S.

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

4373. Re: WWW 131 makes problems even worse!

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: stik@flinny.demon.co.uk
Message-ID: <834659156_OASIS_@flinny.demon.co.uk>
Source record: 143608

In article <14381_GSmith00@mettav.demon.co.uk>
GSmith00@mettav.demon.co.uk (Garfield Smith) said:-

>I get the impression you don't like me ?

Did I say that?
I cant like you or not like you I have never met you but it seems that most people you have talked to on irc you have annoyed. You may not have meant to come accross this way but at the end of the day you did and first impressions last.

>Is this true ?

As I said you ahve been annoying but I have never met you so I cant say I dont like you.

If you want to contine this any further please do it by mail I only replied here in the first place because this is where you asked.

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

4374. Mac ROM

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: cdodd@super.win.or.jp
Message-ID: <31bed2b0.1688692@super.win.or.jp>
Source record: 143609

Hi all,

I know this has probably been posted a million times....but.

I need the MAC roms so I can use spectre GCR that I got from
a friend. He said he picked it up at a swap meet, but never got
the roms.

Any suggestions on where I can get or buy them?

Chris

Chris Dodd
cdodd@super.win.or.jp

Passing my senior year at Waseda University in Japan.

4375. Re: Why isn't possible to connect a Iomega Zip-drive to a Atari ST parallelport ?

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DswA2E.MsD@tron.bwi.wec.com>
Source record: 143610

In article <4ph5qr$sul@news.euro.net>, wvw@euronet.nl says...
>
>
>Tell me why....
>

Ok.

The Early Atari ST models do not support bi-directional communications over the printer (parallel) port.

Not sure, but believe this is also true of the STe line.

I have no specifics of the TT model line.

However, the Falcon model DOES support bi-directional communication turning the parallel port into more than just a printer port. Although I have heard this may not be quite the same as those ports defined on the PC's.

For a Zip drive to work (floppy or hard drive, you call it) on such a port, you must have two way communication.

Early printer ports don't support this.

4376. Re: Practical Solutions

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <ZRDMzL0.brimiller@delphi.com>
Source record: 143611

Gustavo Comezana <comezana@math.psu.edu> writes:

>Is Practical Solutions still in business? I have a cordless mouse made
>by them, which I absolutely love, and I was wondering whether I could
>still get another. Does anyone know their phone number?
>
>
> Gustavo

Practical Solutions has been out of business for over five years. Sorry for
the bad news.

BR Miller
Boston, MA

4377. Re: Probs with Antmail

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4pmv61$ip3@Einstein.ebicom.net>
Source record: 143612

Andreas Schwartmann (a2124874@athena.rrz.Uni-Koeln.DE) wrote:
: Hello,
:
: I have some ugly problem with Antmail and I hope, that some of you might
: help me: Whenever I trie to check my mail with verbose listing, after the
: 10th or 11th mail the checking process is cancelled and Antmail declares
: "Trouble with listing command" Also, everytime I try to download my
: mails, after the 6th one, the messages "Trouble with retr. command.
: Cancelled." appears, and that's the end. I sure would like to get all my
: mail on my pop-servers, there are 67 so far, and I'd like to get them
: with Antmail! Any ideas?

: Regards,
: Andreas

I'm not sure if this would help...but It's worth a try.

If the verbose listing will show any of your mails at all...
try to simply select four or five...get just those few, then
go back and grab a few more untill you get them all.

Brian

btw...what version are you using...I believe it is up to around 7.8
now...and development seems to be rather quick with updates coming
at least one every two weeks or so.

4378. Re: STReport #1223

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: jamesco@cogs.susx.ac.uk
Message-ID: <4pm312$qk2@infa.central.susx.ac.uk>
Source record: 143613

```
: ___ ___
: / \----/ \ Dana P. Jacobson - Atari Editor - STReport
: |-----| |-----| STReport International Online Magazine
: /\_0_/ \_0_/\ The Original * Independent * Online Magazine
: -| o o |- -* FEATURING WEEKLY *-
: / \_____________/ \ "Accurate UP-TO-DATE News and Information"
: \ \ | | | | / / Mail subscription: dpj@delphi.com
: ww ooooo----ooooo ww
: STReport's WEB Site
: http://www.streport.com
-----------------------
^
|
from here ----------------------------------------+
```

4379. Floppy converter, ST to DOS.

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4pm8go$a9a@preeda.internex.net.au>
Source record: 143614

A while ago I read about a utility program that changes the bootsector(?)
on an ST formatted floppy, to DOS format.

It does this without changing any of the file data on the disk.

I know that these are similar anyway but it will let a PC read an older
formatted ST disk.

What is it called and where can I get it?

Thanks in advance,

Julian.

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

4380. Re: Problem with Second-Hand Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <834651410_OASIS_@swampdog.demon.co.uk>
Source record: 143615

In article <1565@kiwi.ukc.ac.uk>
M.J.Wright@ukc.ac.uk (mjw3) said:-

>Please forgive my ignorance concerning Atari's but I have just obtained
>an Atari 1040ST second hand which seems to boot up fine, displaying the
>usual start-up screen with two disks and trash bin, but when I try to
>load a program from a floppy, the machine appears to read the floppy OK
>(I can list all the files) but I do not seem to be able to run any
>programs (even those which are supposed to auto-execute!).
>
>This has happened with several different disks so I am confident that it
>is not a disk problem.
>
>Can anyone offer any advice on what the problem may be (I know this isn't
>much to go on!) and how I may be able to solve it.

Programs icons look like this ...

```
|----------------------|
|----------------------|
|----------------------|
| |
| |
| |
| |
| |
------------------------
```

and end in one of .PRG, .TTP, .TOS, .APP, .GTP.

Either left click on them once so they are inverted and use the menubar
"open" option, or just double click (left button again).

The other type of icon that looks like a leaf of paper when opened
(same way as for programs) should display a box saying "show, cancel,
print".

>Many thanks for any help,

If neither work post some details of the program names but it would
tend to indicate some sort of fault.

--

Guy Harrison

guy@swampdog.demon.co.uk

4381. Re: Text editor for low res

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <avg.834593580@news.cwi.nl>
Source record: 143616

In Msg A33616@B, Roy Goring (roy@gorring.demon.co.uk) wrote:

>anyone know of a Text Editor that will work in ST Low Res?

Edith Pro will let you do that. It is now freely available from

http://www.nl.net/~zfc/index.html

--
Annius V. Groenink ..... avg@cwi.nl
Room M233, CWI, Kruislaan 413, 1098 SJ Amsterdam phone +31 20 592 40 77
.. and ZFC/home P.O.Box 15813, 1001 NH Amsterdam phone +31 20 4 208 248
.. zfc@zfc.nl .....

4382. tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: bh@okcforum.osrhe.edu
Message-ID: <4pn20d$q02@frazier.uoknor.edu>
Source record: 143617

Rich Tietjens' tag lines:

>
>--- JetMail 0.99beta21
> * Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
>SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318
>
>
>---
>Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
>At the 51:205/311.0 gateway
>--
>

Rich,

It is very annoying to have to keep reading your tag lines,
over and over. I know that I am not the only person who feels that tag
lines are a waste of net bandwidth. Often the tag lines take more space
than the message, itself. I know you want to advertise your product, but
if you could limit the tag lines to once or twice a day, I am sure many
people would appreciate it.

Thanks,

Bill

PS__ I am posting this on comp.sys.atari.st, hoping that some of the others
with long signatures will take a hint.

4383. C-Lab Mark X audio problems

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: mgrove@owens.ridgecrest.ca.us
Message-ID: <mgrove-1207961154380001@news>
Source record: 143618

I had seen a post recently about a user having
problems with the audio in/out on one of the new
(U.S.) C-Lab Mark X Falcons.

The following is what I found to be the problem
that existed with my machine.

The new audio card that C-Lab has made to
accomidate 1/4" plugs was installed upside
down, if you use as a reference the silk screen
identification on the board and the printed
diagram on top of the Mark X case. This in it-
self would only reverse what one would think
was the input and outputs at the rear of the
machine. However, the connector from the motherboard
to the audio card was improperly installed as well,
making it seem like there was output to only
one channel (poor at that). There are five pins
on the motherboard that this cable connects to.
The two pair that are grouped together are the L/R
audio in and out. The lone pin with one wire
should connect to the pin on the audio card that
is tied to the ground plane of the card. Trace
this lead through the connector and align it so
the single pin wire on the motherboard connects
to the pin that is tied to the ground plane of the
audio card. Your audio should work fine now.

Alternately, as the audio card will not fit
properly if the internal speaker is left installed,
(glued is the word here) one could switch the connections
on the motherboard to get the proper in/out reference,
keeping the ground to ground connection proper.

Another problem I have noted with the Mark X is that
C-Lab has used PAL motherboards for the U.S. models.
There is no RF modulator installed on the motherboard.
When using a composite cable adapter on the monitor port
(for using a VCR or video monitor) your display will
only be in black and white reguardless of the video
settings in the Falcon menu.
So much for video output to VCR without an expensive
video scan converter for the VGA output.......

If you already have a ram card that has the simm's on
top of the board, you will not have room to use the card

without hacking the C-Lab utility mounting rack :(. I purchased a Wizztronics ram card. The 72 pin simm installs on the underside of this card keeping it the same hight as the standard Falcon memory card.
In other words, you will need a 72 pin simm and Wizztronics ram card for a 14mb upgrade. I just paid $135.00 for a 16mb 60ns simm from my local PC dealer. I think Wizztronics gets $99.00 for their card.

You only get the standard powersupply with no extra connectors as standard.

The internal SCSI connector is not standard. $60.00 for the non-standard IDE/SCSI/powercable. Still uses the standard powersupply.

A replacement powersupply can be obtained from JAMECO at http://www.jameco.com Request a catalog and take a look. If you lack knowledge in powersupplies have an electronics type friend make the selection and installation for you.

The new case is very clean and sturdy. I just wish they would have taken the time to test the assembled units before shipping, and spent another couple of bucks replacing the powersupply and installing a standard SCSI connector.

I'm not being negitive, just bitching.

Mike

--
Michael Grove
mgrove@owens.ridgecrest.ca.us

4384. STomX and Rom dump image.

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: bolek@inx.pm.waw.pl
Message-ID: <Pine.LNX.3.91.960612195838.20352A-100000@inx.pm.waw.pl>
Source record: 143619

Hi Everybody.

i have little trouble with Dumping Rom (with TOS) to file.
Prgram called "dumptos.ttp" work not correctly . (i can't used corretly).
Please . Anybody those have 520 st can make dump ROM to file and send me
to : bolek@inx.pm.waw.pl.
Thanx.
Pawel

4385. Re: Problems with Magic 4

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: MOITRIER Nicolas <moitrier@eerie.eerie.fr>
Message-ID: <31BEB47C.7EC1@eerie.eerie.fr>
Source record: 143620

I'm using MAGIC 4 and I had problems with ICDpro 6.55 (DMA support).

But now I have SCSITools(and USHI) and it's wonderfull. It's as faster as ICD,
only problem: the tools aren't as powerfull as the ones for ICD.

Enjoy your FALCON...

Nicolas MOITRIER.

4386. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <DsvwLq.JKx@news.hawaii.edu>
Source record: 143621

PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:

: I have every right to be here..Ever hear of the Bill of Rights?

A right, yes; but a reason? I can't imagine why. It is clear evidence that you need a significant other, a hobby, or both. Clearly, you aren't engrossed in anything on your Mac. Doesn't that tell you anything?

I supposed I'll just get back to composing a song or rendering a 3-d animation or something...

Aloha,

John Perez
jperez@hawaii.edu
UH School of Nursing Computer Specialist

4387. Dallas Atari Group Query

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: blanks@nemohp3.csc.ti.com
Message-ID: <4pn88n$a64@tilde.csc.ti.com>
Source record: 143622

To whomever,

There used to be a couple of Atari ST User's groups a few years ago in the
Dallas-Ft. Worth area. Are there any such organizations around DFW anymore?
I've got an Atari Mega ST to sell (for real cheap) and I figure that's my best bet to find
a buyer.

Please email replies. Thanks,

Dan Blanks

4388. Re: Questions about ST modem?

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: Leen Kievit <L.A.Kievit@kub.nl>
Message-ID: <31BEC927.41C67EA6@kub.nl>
Source record: 143623

Hakan Eriksson wrote:

> 1. Is it possible to use any PC modem with an ST?

Any EXTERNAL modem should be usable.

> 2. Does the modem use the same kind of cable as the printer does?

No, it uses a serial cable, with on 2 sides a D connector (printer
cables only have a D connector on the computer side)

> 3. Is a 2400 bps modem sufficient for a basic terminal connection

Yes, I also use such a modem.

Leen

4389. UUCP-ST/Wormhole Progress Report

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550267026.60511.29.starship@3rdplanet.com>
Source record: 143624

The UUCP-ST package is now sufficiently complete for a Version 1.0 release. I'll be watching for a few more days to make sure there are no unnoticed bugs, and the target release date is 30 June. Documentation is growing apace.

Coding on WORMHOLE has begun and so far, it can successfully identify Wormhole packets in email, extract them to a temporary folder, and grab the original filename from the resulting UUE file. Tonight I'll work on automating extraction of the original packet to a Fido Technology inbound folder. I expect to have a working model ready within a week. Any beta testers want to help me send/receive fido-style mail via the Internet? You need a working NOS setup and a Fido-style mail tosser (e.g., Jetmail or IOS); a front end such as Semper or Binkley is /NOT/ required at all. Something to read the Fido message bases (LED or a BBS) would be helpful.

Gated by UUCP-ST News_Out version 0.99.5 11 Jun 1996
At the 51:205/311.0 gateway
--

4390. Re: Accounting Programs?

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <RHCtzV-.brimiller@delphi.com>
Source record: 143625

Tom <tommy@sun.pris.bc.ca> writes:

>>.....I would also like to know about these products for news and review
>>purposes. If someone can fill us in, we would appreciate it.
>
>>Best Regards, Rod
>>--
>>"Keep on Keepin' On", Rod MacDonald
>
>
>Speaking of demos Rod, is there a demo of Megacheck anywhere on the
>net? I think your magazine markets this, do they not?

The best business management accounting package that runs under TOS is. . .
BEST Business Management. It's archaic in the respect that it doesn't
automatically make double entries, but requires manual ones, but otherwise
is capable and cheap!

BR Miller
Boston, MA

4391. Monitor is dying ?

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: Leen Kievit <L.A.Kievit@kub.nl>
Message-ID: <31BE7468.167EB0E7@kub.nl>
Source record: 143626
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi all,

My monitor (SM 124) has begun to act weird. The top 30 scanlines seem to 'fold down' over the next ones, with increasing space between them.. Is this the dreaded capacitor problem ? And if so, what can I do ?

Thanks

Leen

4392. Re: Sorry! No New Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <4pnd41$ogv@newsbf02.news.aol.com>
Source record: 143627

Subject: Re: Sorry! No New Magazine
From: slc.dennis.bishop@muskrat.com (Slc.dennis Bishop)
Date: Tue, 11 Jun 1996 23:05:12 GMT
Message-ID: <960611162428157 28@muskrat.com>

So who cares? It's still a apple, this area is for ATARI ST/TT/FALCON users, a step above the apple w/worm.

Responses like the above are pretty stupid. Descent people try to work with others, not make stupid remarks like the above. If thats how you interface with people, I feel very sad for you. I think your the w/worm!!

I still love and use my Atari equipment. Since you are so cool, why dont you do an Atari magazine. I am waiting to subscribe. Let us Atari users know what you are doing. Well..... We are waiting.

Tom

**To all the other great folks out there in the Atari world, sorry to flame at this person but his remarks are just really poor. People like this destroy the fun.

4393. Question aboud baud rates

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4pndp4$q4e@dodgson.math.psu.edu>
Source record: 143628

Hi!
Is it possible to set the STe modem port at 14.4kBaud? If so, how?
I'd like to use STorm or STalker at that speed: would it be possible?

Thanks

Gustavo

4394. Re: CAB w/ MintNet

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: smithic@cix.compulink.co.uk
Message-ID: <DswHBy.9Mw@cix.compulink.co.uk>
Source record: 143629

In message <834265330_OASIS_@ping.be>Martin.Byttebier@ping.be, Martin.Byttebier@ping.be said:
>==========
>I had those problems too. When they occurs I simply delete the whole
>wwwcache folder. After that everything seems ok.
>BTW there is a new (?) Cab-for-MintNet overlay. The one I use is
>Cab-for-MintNet-117. This one handle forms correct.
>Hope this will help
>Martin

Where could I find this please, Martin?
Regards,
Ian.

4395. Antmail 7.8: It works!

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: a2124874@athena.rrz.Uni-Koeln.DE
Message-ID: <4pmnkf$mu5@news.rrz.uni-koeln.de>
Source record: 143630

Hi!

I've finally solved my problem with receiving Mail via Antmail: There seemed to be some kind of lock on my POP-Mailbox, so Antmail could not correctly retrieve my mail. It really works fine now!

Andreas

4396. --> Needs GFA Basic Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4pndpq$or3@newsbf02.news.aol.com>
Source record: 143631

I just got GFA with MAGE, I am using MagiCMac. GFA can be patched with A La Card, however, I have A La Card and it is not in English. I also got Button Basic and its disk was unreadable. I can not use MAGE because all the disks were unreadable, as was the Button Basic disk, and the NVDI 4 disk 2.
I really need any practicole info "you" have for setting up GFA Basic.
please email,
zan

4397. Grendel's Game Lists V54

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: jkauppin@muikku.jmp.fi
Message-ID: <4pmlnf$e1s@teeri.jmp.fi>
Source record: 143632
Cross-posted to: comp.sys.amiga.games,sfnet.atk.atari,comp.sys.atari.st,comp.sys.amiga.cd32,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.flight-sim,comp.sys.ibm.pc.games.misc,comp.sys.ibm.pc.games.strategic,sfnet.atk.amiga,jmp.test

```
--- Grendel's Games Lists ---

- PC/Amiga/ST/Unix cable/modem/network/pbm/internet playable games
- PC games supporting VR-headsets
- Amiga analog joystick supporting games
- Amiga multibutton/cd32-controller supporting games
- Amiga multitasking commercial games
- Eastern Front 1941-1945 strategy games
- Space strategy/tactical/combat games
- Amiga CD-ROM games compatible with any CD-ROM system
- CD32/CDTV/anything titles compatible with Amiga Zappo CD-drive

Compiled and updated by Jukka O. Kauppinen (Grendel/Byterapers).
V54 12.06.1996 jkauppin@muikku.jmp.fi

** NEW **
Games supporting different VR-headsets.
Games running with Net-support on Unix-machines.

---------------------------------------------------------------------

* Modem / Cable / Network games
RAC = Race STR = Strategy SIM = Simulation SPO = Sports ACT = Action
L = LINK M = MODEM N = NETWORK
P = PLAY BY MAIL/E-MAIL I = INTERNET-SUPPORT

PD = Public Domain or Share Ware
Rating = my personal rating how good each game is while
played by link or modem. Please note that ratings may
differ dramatically from 1-player ratings.
(!) = Very recommended!

PC
Game Publisher Rating

Modem Wars -STR M Electronic Arts
Armor Alley -ACT LM Three-Sixty ***** (!)
Fireteam -STR LM
Populous -STR LM Electronic Arts ****
Command HQ -STR LM MicroProse ***** (!)
Medieval Warriors -STR Merit
Linewars -ACT PD
F-16 Falcon -SIM LM Spectrum Holobyte
Falcon 3.0 -SIM LM Spectrum Holobyte
F29 Retaliator -SIM Ocean
```

Knights Of The Sky -SIM LM MicroProse **
Firepower -ACT M
The Perfect General -STR LM QQP ***** (!)
Spacewar -ACT PD
Flight Simulator 2+3+4 -SIM
688 Attack Sub -SIM Electronic Arts
F16 Combat Pilot -SIM L Digital Integrations ****
3D Helicopter Simulator -SIM Sierra
Tracon II with FS -SIM
Tank -SIM
NFL Pro League -SPO
Battlechess I+II -STR -LM Electronic Arts
Wild Wheels -ACT L? N?
Global Conquest -STR LM MicroProse
Powermonger -STR LM Electronic Arts
Global Effect -STR LM Millenium ****
Vette! -RAC LM Spectrum Holobyte ***
Flight of the Intruder -SIM L
Tom Landry's Strategy Football -SPO LM
V for Victory -STR LM Three-Sixty
Megatron -ACT LM PD
Formula 1 GP (update) -SIM LM MicroProse
Dogfight -SIM LM MicroProse ***** (!)
Cars and Drivers -RAC LM
Strike Eagle III -SIM LM MicroProse
SVGA Air Warrior -SIM LM On-Line ***** (!)
Tetris Classic -PUZ
IndyRAC Racing -RAC LM
Seawolf -SIM LM Electronic Arts ****
Doom -ACT LMN SW (Id Software) ****
Doom II -ACT LMN ID *****
Evasive Ection -SIM LM Mindscape
Robosport -STR LMN Maxis
Global Domination -STR LM Impressions
Pro League Football -SPO M Micro Sports
Archon Ultra -ACT STR LM SSI
Empire Deluxe -STR M New World *****
Alien Legacy -STR ? Sierra
Spectre VR -? MN ?
Kasparov's Gambit -STR M Electronic Arts
Corridor 7 -ACT LMN U.S.Gold
WW2 -str M? QQP
Merchant Prince -STR M? QQP
Empire Deluxe -STR M? New World
Buzz Aldrin's Race Into Space
-STR MP Interplay
Wacky Wheels -RAC ? PD
Henrik Ter�v�n L-Peli -STR ? PD
Warcraft -STR MLN Interplay

Nascar Racing -RAC/SIM ML
Grandest Fleet -STR QQP
Transport Tycoon -STR L MicroProse
Linewars II -ACT MN PD
Lords of the Realm -STR M Impressions
Heretic -ARC MLN PD
Dark Legions -STR M SSI
D-Day -STR ML Loriciel
Rise of the Triad -ACT M Apogee
Operation Body Count -ACT MN ?
Hammer of the Gods -STR MN New World Computing
Warzone -ARC ML PD
Civil War -STR MLN Empire
MechWarrior II -SIM N Activision
VR Slingshot -ACT LM PD
Quake -ACT MLN PD (Id)
Heretic -ACT MLN PD
Hexen -ACT MLN PD
NHL Hockey '96 -SPO ??? ?
Virtual Pool -SIM ??? ?
Hardball 5 -SPO ??? ?
Command & Conquer -STR ARC MLN Virgin (?) ***** (!)
Pacific Air War 1942 -SIM LM? MicroProse
CD Monopoly -STR I? ?
Tank Commander -ARC MLN Domark
Slipstream 5000 -ARC MLN Gremlin ****
Confirmed Kill -SIM M Domark?
Werewolf vs Comanche -ARC ? Novalogic ***
Warlords II Deluxe -STR MLN SSG
Heroes of Might & Magic STR MLN New World
Apache Longbow -SIM MLN Digital Integration
Cloak, Dagger and DNA -STR N PD
Speed Haste -RAC MLN PD
Battle of the Eras -ACT M PD
EF2000 -SIM MN DiD
SU-27 Flanker -SIM ML SSI
TriTryst -STR -MN Virgin
Radix -ARC MLN PD (Epic)
Tekwar -ARC MN U.S.Gold
CivNet -STR MLNI MicroProse
H-Hour -str MLN PD
Duke Nukem 3D -ARC MLN PD
Allied General-STR P SSI
Zaserchess -STR N PD
Conquest of the New World
-STR MLN Interplay
Bust-a-move -STR ML PD
Battle Isle 2200 -STR N ONLY in US-version,Accolade
Wing Commander Armada

-ACT/STR MLN Origin
Battledrome -SIM mln ?
Chessnet 3 -STR MLN ?
Conquer for Windows -STR MLN ?
Magic Carpet -ARC N?? Bullfrog
Magic Carpet 2 -ARC ? Bullfrog
Zone Raiders -ARC N Virgin
Pollux -STR N PD
Top Gun -SIM MLN Spectrum Holobyte
One Must Fall -ARC MLN PD
Quake -ARC MLN PD iD Software *****
Master of Magic -STR M MPS
(with MMoMS-shell)
Power The Game -STR MLNI IBM
Strife -ARC MLN PD
Cylindrix -ARC LN PD
Abuse v2.00 -ARC N PD
Escape Velocity -ARC MLN PD
Battleground: Ardennes -STR ML Talonsoft
Battleground: Gettysburg-STR ML Talonsoft
Jane's Combat Simulations:
Advanced Tactical Fighters
-SIM MN EOA
Virtual Snooker -ARC M Interplay
Big Red Racing -ARC M Domark
Fantasy General -STR P SSI
Into The Void -STR PN Playmates
Dr. Rudy -ARC N PD
Track Attack -RAC LN Psygnosis
Conquer For Windows -STR MN PD
Warfare -STR E PD
Tyrian -ARC MLN PD
Thunder Zone -ARC MN PD
Assault Rigs -ARC LN Psygnosis
Circa.7000 -STR E PD
Lemmings Paintball -ARC N Psygnosis
The War College -STR MN Gametek

Amiga

Populous -STR LM Electronic Arts ****
Powermonger -STR LM Electronic Arts
Telewars -STR M Merit
F-16 Falcon -SIM LM Spectrum Holobyte **
Operation Com-Bat -STR LM Merit ****
Demon Wars -STR M SW
Lotus II -RAC L Gremlin
Stunt RAC Racer -RAC L Microplay (?) ***** (!)
Prince -STR L
Firepower -ACT M

RFV Honda -ACT L
Fire Brigade -STR L Panther Games
The Jet -SIM M
Turbo -? Microillusions
Lotus Turbo Challenge II -RAC L Gremlin
Fighter Duel -SIM LM Jaeger Software ****
F-16 Combat Pilot -SIM L Digital Integrations ****
The Perfect General -STR LM QQP ***** (!)
Knights of the Sky -SIM LM MicroProse **
Battlechess I+II -STR Electronic Arts
Spacewar -ACT PD
Populous II -STR LM Electronic Arts *****
Global Effect -STR LM Millenium ****
Fighter Duel Pro -SIM LM Jaeger Software ****
Air Warrior -SIM ML Kesmai
Flight of the Intruder -SIM L
Vroom -RAC LM ***
Flight Simulator II -SIM LM
Dogfight -SIM LM MicroProse
Overdrive -RAC L Team 17 ****
Fighter Duel Pro 2 -SIM LM Jaeger Software *****
Skidmarks -RAC ACT ML Acid Software ***** (!)
BattleRAC -RAC L PD
Gridlock -STR LMN PD
Robosport -STR ? Maxis
Scud Buster -ACT M S/W
Modem Drag Race -RAC M PD
Motor Duel -RAC L PD
Serial Stratego -STR LM (+IRC) PD
Ellis -STR L PD
Incinerator -ARC L PD
Zaptris -ARC L PD
Gloom (+Deluxe) ARC L? ?
Carnage -ARC LM PD
Gravity Force II -ARC L PD
Motor Duel -ARC L PD
Super Skidmarks -ARC ML Acid Software
Breathless -ARC L?? ?

ST

Populous -STR LM Electronic Arts ****
Powermonger -STR LM Electronic Arts
F-16 Falcon -SIM LM Spectrum Holobyte **
Stunt RAC Racer -RAC L Microplay (?) ***** (!)
Lotus Turbo Challenge II -RAC L Gremlin
Spacewar -ACT PD
Populous II -STR LM Electronic Arts *****
Flight of the Intruder -SIM L
Vroom -RAC LM ***
Flight Simulator II -SIM LM

Midimaze II -ARC MIDI PD *****
Utopos -ACT MIDI PD (req. STe+)

Unix
Games working on Unix over Net
XPilot -ARC
CrossFire -Roleplaying
NetTrek -STR
Empire -STR
NetBots

NEW
IBM PC Virtual Helmet -supporting software
HT = Head Tracking 3D = Supports 3D movement

Jane's Combat Simulations: Advanced Tactical Fighters
EOA VFX-1, i-glasses
Descent v1.4 -ARC PD Virtual i/o, 3DMax (HT, 3D),
i-glasses
Descent 2 -ARC Interp i-glasses
Virtual Slingshot -ARC ? ?
Locus -ARC ? Virtual i/o (?)
MechWarrior II -ARC/STR VFX-1, Virtual i/o, i-glasses
Werewolf vs Comanche -ARC ? VFX-1 (HT)
Doom I/II -ARC iD ? (HT), i-glasses
Ultimate Doom -ARC iD i-glasses
Tank Commander -ARC Domark Cybermaxx, Virtual i/o,
i-glasses
Magic Carpet I/II -ARC EOA i-glasses
EF 2000 -SIM Ocean VFX-1, i-glasses
Heretic -ARC iD VFX-1 (HT), i-glasses
Hexen -ARC iD VFX-1 (HT)
Falcon 3 -SIM Spectr. VFX-1 (HT, Padlockmode),
i-glasses
Hornet -SIM Spectr. i-glasses
Flight Unlimited Look.gl.VFX-1 (HT, Virtual Cockpit)
i-glasses
Normality, Inc. -ADV Gremlin Virtual i/o
Ascent Gravity i-glasses
Dark Forces -ARC Lucas i-glasses
Havoc Reality i-glasses (stereoscopic)
Ice & Fire -ARC Zombie i-glasses
Locus -ARC Zombie i-glasses
MIG Zombie i-glasses
Terminator: Future Shock -ARC Bethes. i-glasses
VR Slingshot -ARC Ixion i-glasses
Witchhaven -ARC Capsto. i-glasses
10th Planet Bethesd i-glasses
Big Red Racing -RAC Domark i-glasses
Cybermage -ARC Origin i-glasses
East Storm Accend i-glasses

Elder Scrolls: Daggerfall Bethes i-glasses
Falcon 4.0 -SIM Spectr. i-glasses
Jet Ski Rage Velocit i-glasses
Quake -ARC iD i-glasses, VFX-1
Rise of the Triad Apogee i-glasses
Terra Nova Lookgl. i-glasses
Virtual Escapes Elgin i-glasses
Wing Commander IV Origin i-glasses
World's Fair Worlds i-glasses

* Amiga analog-joysticks supporting games

Knights of the Sky Formula 1 GP
F15 Strike Eagle II Gunship 2000
F-19 Stealth Fighter Flight of the Intruder
Tornado /AGA Fighter Duel /PRO/PRO 2
Air Warrior Reach for the Skies
Virtual Karts Birds of Prey
Red Baron AV8B Harrier

- This list very deficient. Please help.

Testing required with e.g. following software:
F-29 Megafortress Reach for Skies
Jet Armour Geddon
BlueMax Chuck Yeager F-16 Combat Pilot
F-16 Falcon Tornado

* Amiga multibutton-sticks supporting games

Arabian Knights Flashback Desert Strike Street Fighter II
Turrican I/II/III Overdrive James Pond 3 R-Type
Out to Lunch Guardian Speris Legacy Mortal Kombat 1+2
Virtual Karts Gloom/Deluxe

- This list also very deficient. Please help.

* Amiga multitasking games
(under 1% mentioned - PLEASE help.)
(COMMERCIAL ONLY, loads & loads PD & S/W multitask)

Gold of Americas (SSG) When 2 Worlds War (Impressions)
No Greater Glory (SSI) Red Storm Rising V2 (MPS)
Sim Life (Maxis) Sim City (Maxis)
Civilization OCS/AGA (MPS) SSI AD&D games (goldboxed etc.)
Infocom Adventures Old Sierra adventures (SQx,PQx etc)
Demon's Winter (SSI) Flight of the Intruder (partly) (360)
U.F.O. (MPS) Frontier (partly) (gametek)
Gunship (MPS) Subwar 2050 (MPS)
Sim City 2000 (Maxis) Star Trek 25th Anniv. (Interplay)
F1GP (MPS) Dune II
Colonization (MPS) Gloom Deluxe
Breathless Pirates

* Strategy games, Eastern Front 1941-1945
(A=Amiga,P=PC,C=C-64,S=ST)

Second Front - SSI AP Kampfgruppe - SSI CAP
Panzer Battles - SSG CAP Russian Front II - S/W P
Stalingrad - CCS A Road to Moscow - ? C
Panzer Strike - SSI C Russia - SSG C
Battlefront - SSG C Panzer Grenadiers - SSI C
War In Russia - SSI AP Tigers on Prowl -HPS P
Panzer General -SSI P Allied General -SSI P
Steel Panthers -SSI P

* Strategy games, space-war (ship vs ship, tactical, strategic)
(A=Amiga,P=PC,C=C-64,S=ST)

Imperium - EOA AP Star Control - Accolade AP
Worlds at War - S/W A 2525 - Interstel P
Star Fleet / II - EOA APC/P Reach for the Stars - SSG CAP
Imperium Galactum - SSI C Stellar Conflict / II - ? A/A
Stellar Crusade - SSI CAP Deuteros - Activision A
Millenium 2.2 - Activision AS Supremacy - Virgin A
Space Conquest - SW A Cosmic Conquest - SW A
Renegade Legion - Interceptor - SSI AP
Rules of Engagement I/II- ? AP Rules of Engagement II P
Spaceward HO! -? P Master of Orion -MPS P
Colonial Conquest II -PD A Ascendancy -Logic Factory P
Stars -? P VGA Planets -PD P
Outpost -Sierra P Star Reach -? P
Gazillionaire -Sierra P Into The Void -Playmates P

* Amiga CD-ROM games software compatible with any
CD-ROM system = CDTV/CD32/other CD-games that works
with e.g. SCSI drive equipped OCS/ECS/AGA -machne.
(A=all machines,AGA=AGA machines)

The Labyrinth of Time - EOA A Pinball Fantasies CD32 - 21st C. AGA
Liberation - Mindscape A Superfrog - Team 17 A
Syndicate A?

* CD32/CDTV/CD-ROM titles compatible with Amiga Zappo/Overdrive
PCMCIA CD-drive, that is able to emulate CD32 on A1200.

CDS THAT DO WORK:
Arcade Pool, Banshee, Beavers, Brutal Sports Football, Bubba 'n' Stix,
Bubble & Squeak, Castles II, Chambers of Shaolin, Chaos Engine,
D/Generation, Deep Core, Disposable Hero, Donk, F-17, Fire & Ice,
Fly Harder, Fu)ry of the Furries, Guardian, Gunship 2000, Heimdall 2,
Humans I + II, International Karate, James Pond 2, John Barnes European
Football, Labyrinth of Time, Legacy of Sorasil, Lemmings CD32,
Liberation, Lunar-C, Mean Arenas, Microcosm, Morph, Naughty Ones,
Nick Faldo's Championship Golf, Overkill, Pinball Fantasies,
Ryder Cup Golf, Seek and Destroy, Sensible Soccer International,
Seven Gates of Jambala, Sleepwalker, Striker, Summer Olympix,

SuperFrog, Super Methane Brothers, Surf Ninjas, Total Carnage, Trolls,
UFO: Enemy Unknown, Ultimate Body Blows, Whales Voyage, Zool I&II
Syndicate

CDS THAT DO NOT WORK!
Alfred Chicken, Brian The Lion, Cannon Fodder, Chuck Rock I+II,
Dennis, Impossible Mission 2049, James Pond 3, Lost Vikings,
Manchester United, Nigel Mansell's World Championship,
Pirates! Gold, Project X, Sabre Team, Sensible Soccer,
Simon The Sorcerer, Shadow Fighter

Anything else you want to be listed? Just suggest it to me,
but if I like it, then _be prepared_ to give me a healthy
collection of names for it.

Help needed with Atari ST/Falcon software. Many of titles
above exist for it too, but I have no information which
include modem/cable options on ST versions too. Therefore,
I shall not mention ST on them, unless I have clear
verification from an ST user.

Want to help me with the lists? I could use someone
with co-author, collecting software titles for those lists
with me, so the updates would be more complete and
happen more often. Co-author MUST have E-Mail.

All lists are updated more or less regularly, depending how often
I come across new list-worthy items myself, or anyone cares to
report them to me. I can be contacted at several sources:

!! E-Mail: jkauppin@muikku.jmp.fi !!

IRC: "Grendel-B" (#Amiga, #C-64)
MikroBITTI BBS "MBnet" as "Jukka Kauppinen"

Internetters : PLEASE USE E-MAIL!

Please be active and report any mistakes and additions. I can't
personally find everything, but would like very much help the
computer community and games freaks with as complete list as
possible.

This list is freely distributable, and I encourage everyone to
do so - but please also mention the Version-number. Suggested
filename : GGLxx.* (LZH or TXT, please). xx for version number,
like GGL21.TXT. Thanks!

J#K

--
Jukka O. Kauppinen Mail: Sankarinkatu 9A3,74100 IISALMI,FINLAND
Journalist E-Mail: jkauppin@muikku.jmp.fi

MikroBITTI Tel/fax +358-77-24225
Byterapers Inc. Amiga 500/1200(030),PC486,CD32,C64,Spectrum

4398. Re: Floppy converter, ST to DOS.

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960612121342.6903D-100000@ganesh.lm.com>
Source record: 143633

```
One that will do it is dcfmt302.lzh from umich in the Diskutils=20
directory, use a nearby mirror site or=20
http://www.umich.edu/~archive/atari/ if you use FTP, remember to use bin=
=20
command first for lzh files! Enjoy!

On 12 Jun 1996, Julian Gifford wrote:

> A while ago I read about a utility program that changes the bootsector(?)
> on an ST formatted floppy, to DOS format.=20
>=20
> It does this without changing any of the file data on the disk.
>=20
> I know that these are similar anyway but it will let a PC read an older=
=20
> formatted ST disk.=20
>=20
> What is it called and where can I get it?
>=20
> Thanks in advance,
>=20
> Julian.
>=20
>=20
> --=20
> =20
> /| |\ o _, /=FF=FF o |\ |\ _ |
> | | | | |/ | / | /|/| ( _ | |/ |/ / \_|/=FF/=FF| =20
> \|/ \/|_/|_/|/\/|_/ | |_/ \_/ |/|_/|_/\_/ | \/|_/
> (| julian@connexus.apana.org.au |) |) =20
>=20
>=20

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware
```

4399. Fruit machine simulater

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: jaubrey@cix.compulink.co.uk
Message-ID: <DswG61.4p7@cix.compulink.co.uk>
Source record: 143634

Does anyone know of a fruit machine simulator, my girlfriend would like, it would be a lot cheaper than sticking 10 quid in the bloody machines every night nearly :) If you have a PD/shareware copy please encode it and send it via email if you are able, I would be forever grateful :))

Thanks,

James

4400. Re: Gemview query... I must be stupid...

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4pmtbe$j28@preeda.internex.net.au>
Source record: 143635

Tim Wright (iocentre@tcns.co.uk) wrote:
: But will it read GIF/JPG or anything else? Will it ****... ;)

It reads just about any format known to man! It sounds like as though
(and i presume this is what it is) the demo copy has expired or you have
a faulty setup program...GEMVIEW is also up to version 3.16 at last count
that i know of!

--


```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4401. Re: Spectre GCR -- excuse my ignorance

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960612115210.6903C-100000@ganesh.lm.com>
Source record: 143636

On 12 Jun 1996, Dan Mowczan wrote:

>
> I just picked up Spectre 3.0 -- with ROMs, but no manuals. I wanted to ask a
> few questions.
>
> I'm currently getting 6.0.8 install disks. In the mean time, I'm wondering
> about the following things.
>
> 1. Why does it have a drive cable? It appears to use my internal MegaSTE
> drive just fine. Could a dedicate a drive to it if I wanted with the cable?
That cable plugs into the out port on either your MegaSTe or your external
drive, so that you can format disks in Mac format!
>
> 2. In order to use a hard drive with it, do I need to have a seperate HD, or
> can I use a partition on my current one?
You can do a repartition on the last partition on any one of your hard
drives. You will lose whatever is on that partition, I would suggest that
in addition to how many ever large Mac partitions you make that you also
make one small <5Meg partition and leave it as MFS format OOP type,
instead of the ACK HFS type, this will let you use the transverter
program to move stuff from there to your ST partitions. Comes in handy if
you d/l mac binhex files with your st telecomm program! Make sure it is
the Last partition on that drive!! Diamond Edge and ICDfmt.prg both do a
nice job of reformatting for Mac, but you may have to do it twice in a
row to get them recognized!
>
> Any information or hints you can provide would be appreciated.
>
> -Dan
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4402. re: europe online

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960612205157.11069G-100000@ns1.ptd.net>
Source record: 143637

On Tue, 11 Jun 1996 starship@3rdplanet.com wrote:

> Doesn't your provider allow you a certain period of time to get your excess
> email off the system? If not, I'd advise changing providers. That's half
> the reason I left Teleport.

In a way it does, if you let store over 1 meg of e-mail you pay extra.
That's why I delete every e-mail that i read and save what I want on my ST.

Eric Noss
a.k.a
Mr. Maddog

4403. Web Browser

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: troupe@sprynet.com
Message-ID: <4pmue4$ebo@lal.interserv.net>
Source record: 143638

Is there a web browser available for downloading? I have ended up on a Pentium but still have a GEMUL8R setup. I have given
my 1040s to my little brother and am looking for a browser for him.

4404. Re: Hurray Cab/Mint works, but...

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <834684468_OASIS_@ping.be>
Source record: 143639

In article <4phjui$490@ccshst05.uoguelph.ca>
thopman@uoguelph.ca (Theodore L Hopman) said:-

>Martin Byttebier (Martin.Byttebier@ping.be) wrote:
>: I finally managed to get the Cab-Mint-MintNet combination working on
>: my TT with Crazy Dots 2 card, NVDI 2,5 and the multitasking system
>: N.AES. Cab seems to work quite happely with this configuration.
>: BTW I'm using Cab v1.3 with the Cab-for-MintNet-177 overlay.
>
>How did you manage that? Just by upgrading to the latest versions? I'm
>using CAB 1.2b and version 1.76 of the overlay, and I invariably get an
>Error -34, File not found message and then a blank page when I try to
>view online pages. Offline works fine. My system is a TT, TOS 3.01, Mint
>1.12h3, NVDI 4, Crazy Dots 2, AES 4.1.
>
>THeo
>

I wish I knew exactly what I've done to get Cab working. I remember me
that at the time I had the blank page problems I was using the mintnet
overlay together with the the Cab_jpeg overlay. Deleting the
cab_jpeg.ovl solved the problem for me. I don't know for sure if this
was really the trouble maker but if you're in the same case give it a
try. Try also to delete the wwwcache folder contents. It might help.

Upgrading to the last version? I sometimes use the old version. It
runs smoothly.
Last night I've done some testings. I did all the testings with the
same URL http://hyperrust.org
1) Cab 1.2b with the Cab-for-mintnet-116 overlay: no problems
2) Cab 1.2b with the Cab-for-mintnet-117 overlay: wrong colors and
time out errors
3) Cab 1.3 with the 116 overlay: no problems
4) Cab 1.3 with the 117 overlay: wrong colors and time out errors
Conclusion: I think something is wrong with the 117 overlay. That's
really a pitty because to the contrary of the 116 overlay, the 117
version can handle forms.

Hope this will help.
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********

****

4405. Re: F/X and 14meg Ram

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: mgrove@owens.ridgecrest.ca.us
Message-ID: <mgrove-1207961140440001@news>
Source record: 143640

In article <4pi77i$1fnm@quake.garlic.com>, moomom@garlic.com (Kathy Dombrowski) wrote:

> Hi, I have a 14meg Falcon with F/X installed. The problem I am
> having is that F/X will not work for me with 14meg of ram. I have tried
> my 16meg of f/x simms in a 4meg Falcon and it runs like a champ.
>
> Is there anyone out there that has a 14meg Falcon with F/X installed
> and has it working. I know Georg Acher is working on a new version
> of F/X1.9 due to its problems. Would like to know if I am the only
> one having a problem with having 14meg ram and getting F/X to
> work. I get errors stating that I have the wrong Simms or defective
> simms in bank 1.
>
> Thanks for your time.
>
> Kathy Dombrowski
> moomom@garlic.com
> Loomis CA

Subject:
Re: Someone needs help
Date:
Wed, 12 Jun 1996 17:16:02 GMT
From:
robscha@data.rhein-main.de (Robert Schaffner)
To:
mgrove@ridgecrest.ca.us

In <31E4C530.4F38@owens.ridgecrest.ca.us> you (Michael Grove) wrote:

Hallo Michael,
>
>I think mabey you can help this person.

I hope so :-)

>Hi, I have a 14meg Falcon with F/X installed. The problem I am
>having is that F/X will not work for me with 14meg of ram. I have tried
>my 16meg of f/x simms in a 4meg Falcon and it runs like a champ.

She' uses the ram upper 10Mb as EMS?
(I'm nor sure that fx-board can have 16Mb AND Falcon's ST-RAM have 14(16) Mb)

I testet this only with 4Mb ST and 10Mb Fx ram

>Is there anyone out there that has a 14meg Falcon with F/X installed
>and has it working. I know Georg Acher is working on a new version

I don't no. All people in my area still have 4Mb ST and 2,4,8,10,16 Mb FX-Ram.
I think she have a trouble by adressing all her ram.
The only Way is to remove fx-ram down to 8 or 10Mb.

>of F/X1.9 due to its problems. Would like to know if I am the only

She can't use this Driver! It's defective and contains a lot of bugs.
(Also in the Memorymapping, i can't install more than 4Mb Fx-Ram
with 1.9, all more ram will not install or goes to crash quickly.

So she must wait for a new driver-release. 1.91 or so..

>work. I get errors stating that I have the wrong Simms or defective
>simms in bank 1.

That looks like an ram adress-error..

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

--
Michael Grove
mgrove@owens.ridgecrest.ca.us

4406. CAB: Receive data (0 bytes)

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: char4101@uni-trier.de
Message-ID: <4pn6ir$hg7@news01.uni-trier.de>
Source record: 143641

Hi, sometimes this happens to me.

Try disabling STiK, without hanging up modem, and then enabling again...
Strange, but here it works...
Funny thing here is, our universities nameserver doesn't work with Stik.
I had to attach to an other one... Really weird!
Also had lots of problems until I got my first successful connect.
I think StiK's internal login procedure is not 100 % perfect.
Try this out: Start any terminal program, and then activate Stik. Just
configure your dial.scr to dial, no login scripts. After carrier
detection Stik will pause, then login via your terminal program.
This will prevent Stik from going crazy and stop because of unrecognized
login dialogues.

Bye, MC.

4407. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: JEDI
Message-ID: <4pmnrg$qh3@doc.zippo.com>
Source record: 143642

In article , stosser@airtime.co.uk says...
>
>On 10 Jun 96 18:45:45 -0500, sinclap2954@cobra.uni.edu (PETER
>SINCLAIR-DAY) wrote:
>
>
>>I have every right to be here..Ever hear of the Bill of Rights?
>
> I will probably kick myself for asking, but what the hell are the
>bill of rights ?

The Bill of Rights is an Addendum to the US Constitution.
It outlines certain rights to be retained the people/citizens.
It is the first 10 _amendments_ to the US Constitution with
there being ~26 total.

Obviously this gringo doesn't realize that US != Universe.

The specific amendment he was refering to was the 1st amendment.
Among other things it provides for _freedom of speech_. In american
jurisprudence (the US is still common law btw), it[FoS] is NOT absolute however...

> eeerm dont post the whole thing if its a biggy, i can see from other
>posts that you dont respect the amount of stuff peeps have to downlaod
>by the amount of quoting you do for a simple one liner,
> Its just an honest to goodness question,

4408. Re: fs: Apple Performa 5200

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: JEDI
Message-ID: <4pmo21$qil@doc.zippo.com>
Source record: 143643

In article , slc.dennis.bishop@muskrat.com says...
>
>Boy is this one in the WRONG area!

...excepting the existence of MagicMac of course...

4409. E-IDE CD-ROM drives ???

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: Simon Yardley <c4sy@dmu.ac.uk>
Message-ID: <31BF1524.51AC@dmu.ac.uk>
Source record: 143644
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi,

Can anyone shed some more light on whether there is a decent set of drivers that will run an (E-)IDE CD-ROM drive as either a master or slave from the Falcons IDE bus ???

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

4410. Re: STReport #1223

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hFEObP9.dpj@delphi.com>
Source record: 143645

Joe,

You can find STReport on a number of Web sites. You can get it on
Atari site, or STReport's. Or, we can send it to you via Internet mail
as a uuencoded ZIP file, weekly. I'll send you the most recent issue.
If you want to subscribe to our weekly mailing, just let me know and I'll
add you to our list.

Dana @ STReport International Online Magazine

4411. Re: magicpc

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <4pncri$b1g@neon.airtime.co.uk>
Source record: 143646

On Tue, 11 Jun 1996 03:00:32 +0100, Steve Taylor
<steve@bpfd.demon.co.uk> wrote:

>> Any tips on installing this thing. I seem to get bombs when invoking it from
>>the desktop and without GER2ENG at hand my german is limited to my ger2eng
>>dictionary. I'm using a p-60 with ibm dos and win 3.1
>
>It's Windoze 95 only I'm afraid. Pity I didn't know this _before_
>downloading it!

Sorry missed most of this thread, where did you download it from
Steve?

>Based in Ramsbottom, Lancashire, UK. Cellnet: +44 802 226256

Hi neighbour

Cheers...........!ynoT Tony Greenwood
stosser@airtime.co.uk http://www.airtime.co.uk/users/stosser

Accrington, Lancashire, England

4412. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: JEDI
Message-ID: <4pmo05$qi7@doc.zippo.com>
Source record: 143647

In article , iwb@cix.compulink.co.uk says...
>
>Hallvard,
>
>I agree with you regarding the quotes, but that doesn't necessarily rubbish
>his whole message!

Nah... it just means that the great many of us that don't wish to go to great efforts to read such messages... and ignore them...

4413. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960612204859.11069F-100000@ns1.ptd.net>
Source record: 143648

On Tue, 11 Jun 1996, Ian Braby wrote:

> Peter,
>
> Why such *outrageously* long quotes, if you are only commenting on parts
> of the message - it's very tedious reading through stuff that you have

You think that his wonderful Power Mac that he "brags" about would have a
Cut and Paste feature. I can see it now, "Hey I didn't know they were
there, and it's in ALL my Mac applications under Edit!" :)

Eric Noss
a.k.a
Mr. Maddog

4414. Re: pc to st file transfer?

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960612122713157 29@muskrat.com>
Source record: 143649

```
IDE drive to ST ... 'No'.
```

4415. Re: CoSTa 1.41 now available

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <18914955_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 143650

In article <14380_GSmith00@mettav.demon.co.uk>
GSmith00@mettav.demon.co.uk (Garfield Smith) wrote:-

>Hi there,
>
>I'm a Uk user who's very interested in Costa !!
>
>Can you tell me when a Stik compatible verison will be available.

The honest answer is that I don't have a clue!

I've been in touch with Dan Ackerman and he's promised to get STiK creating
the log file needed by CoSTa, but he hasn't said when. :-(

He's obviously very busy with Antmail and PPP support for STiK etc., so it's
just wait and see I'm afraid! As soon as STiK creates a log file, CoSTa will
be updated to support it. I want this feature as much as anyone!

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England

4416. Composite input for SC1224 possible? and other questions

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: megular@grfn.org
Message-ID: <megular-1206962010400001@news.grfn.org>
Source record: 143651

Hi there. I recently bought a couple of SC1224 monitors from "Don's Wacky Atari Sale" (uurgh) under the mistaken impression that they had composite inputs. Is there some kind of external adapter to change a composite signal into something these monitors can handle? If there's nothing ready-made, are there any instructions out there that don't involve opening the monitor to achieve such a purpose? I'm not afraid to solder things, but fooling around with the voltage inside a monitor is not something I'm willing to do.

Next question: How much does a used Falcon with Cubase Audio go for? I'm getting rather tired with my Roland MC-50 sequencer and I thought that I'd like to get a computer that would work well with HD recording (my Mac Color Classic could handle straight MIDI, but not hard-disk recording).

Thanks a bunch,

Edward Barrett

--
megular@grfn.org
ad503@detroit.freenet.org
barrette@msu.edu
I'm always on the lookout for 8-bit Nintendo games. Mail me!

4417. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960612204138.11069E-100000@ns1.ptd.net>
Source record: 143652

On Tue, 11 Jun 1996, Tony Greenwood wrote:

> On 10 Jun 96 18:45:45 -0500, sinclap2954@cobra.uni.edu (PETER
> SINCLAIR-DAY) wrote:
>
>
> >I have every right to be here..Ever hear of the Bill of Rights?
>
> I will probably kick myself for asking, but what the hell are the
> bill of rights ?

It's a thing that's part of the American Constitution where people can assemble together, talk, print, pray(I'm not making this up), in their own wys without goverment interference. Sadly, it's those like Sinclap who take the 'rights' and abuse them without taking responsiblity. Our Founding Fathers did assume that Americans will have the wisdom to use their rights in the decent fashion, guess they haven't counted on 20th century Democrats and Republicians... :(

This lession in American history has been brought to you by...

Eric Noss
a.k.a
Mr. Maddog

4418. Re: Circles.zip

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199606121051.a885@a2w.maus.de>
Source record: 143653

Tony Greenwood (stosser@airtime.co.uk) wrote on 11.06.96:

>For anyone who dident have the good fortune to unwittingly download the
>2223 line binary posting entitled "circles.zip" heres what was in the
>zip file 1) One of the shortest crapiest animations I have had the
>missfortune to view
Unfortunately I downloaded the whole file, all *130KB* of it! Thanks for
saving me the time to uudecode and unzip it Tony.

>If you liked this animation and would like to see more send $1 to:
> David D. P.O. Box 80 Newton, NH 03858
We are more likely to send this c.s.a.s abuser a bill for our telephone
costs, I estimate at least $50 for MausNet alone ... who is this
spamming twerp?

Ian_Taylor@a2w.maus.de

4419. [Looking for] Used TT video card!

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: David Phears <dphears@ohana.com>
Message-ID: <31BF0F19.1DEA@ohana.com>
Source record: 143654
Cross-posted to: comp.sys.atari,comp.sys.atari.st

Anybody out there got an unneeded TT video card, or know someone or place that might?

4420. Re: Text editor for low res

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.317.0008E039@ti.com>
Source record: 143752

In article <Pine.SOL.3.91.960610234201.18501D-100000@ns1.ptd.net> "Mr. Maddog"
<mrmaddog@prolog.net> writes:

>How about a text viewer that works in low rez, mainly for game docs. So
>far I use QuickView which switches to med rez to read the docs and go
>back to low rez. I sure like to write somethng better though. :)

A better viewer would be the "Oh Yeah! File Viewer" (oyviewer.lzh on uuae).
It knows how to switch rez as well.

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Mag!X
ProbeHouse Software developer | ||| F030/4Mb/84M HDD/MTOS and
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

4421. Re: magicpc

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.318.0008F557@ti.com>
Source record: 143753

In article <4p5jan$66s@agate.nbnet.nb.ca> rob@nbnet.nb.ca (Rob Watson) writes:

> Any tips on installing this thing. I seem to get bombs when invoking it from
>the desktop and without GER2ENG at hand my german is limited to my ger2eng
>dictionary. I'm using a p-60 with ibm dos and win 3.1

I think it only work for either Win95 or WfW3.11/Win32s.

Regards
William
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Mag!X
ProbeHouse Software developer | ||| F030/4Mb/84M HDD/MTOS and
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

4422. Re: Atarinos time setting?

Newsgroup: comp.sys.atari.st
Date: 1996-06-12 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <960612Z042312.757daveb@mbha.demon.co.uk>
Source record: 143754

In article <834516460_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk "Guy Harrison" writes:

: If you do want to use the timeserver, then look carefully at the
: timezone offset in one of the Oasis dialogues, probably in setup
: somewhere. Note also, that Nos uses an environmental variable TZ which
: I have set within MagiC's environment file to
:
: #_ENV TZ=GMT0
:
: How you accomplish this on your system I dunno!
:
: Guy Harrison

Pretty much the same. I also use MagiC :-)

Thanks Guy,

--
daveb

4423. Re: .ACC Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: hallvart@sn.no□□□
Message-ID: <19960613004033649 11@nm4-6.ppp.sn.no>
Source record: 143508
Body handling: HTML body converted to readable text

BS SENIOR wrote:

> Does anyone know where I can get a simple text editor, that will run as a
> Desk Accessory, either Public Domain or Shareware.
> I don't need anything fancy. (Priority is conserving memory)

Try `Edith 1.0` which is now freeware.

Download it from:

ftp://ftp.sn.no/user/hallvart/atari/edith1_0.zip (67 Kbytes)

Hallvard

4424. Edith Pro

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <4pnmfc$g52@lyra.csx.cam.ac.uk>
Source record: 143509

You can now get Edith Pro v1.221 free from ZFC
(http://www.nl.net/~zfc/index.html). I'm not sure what it is like because
I don't have my Atari with me ATM :(, but I will on Friday :)

I think it is quite good IIRC.

--
Adrian

==
Adrian Bridgett (apb25@cam.ac.uk)

Windows95 - the world's best-selling NON-operating system.
==

4425. [FOR SALE] Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: me@home2.mysolution.com
Message-ID: <4pnloi$ht2@news.mysolution.com>
Source record: 143510
Cross-posted to: comp.sys.atari,comp.sys.atari.st

```
For sale:

Atari Falcon No HD, 4Mb RAM $350.00
Atari Falcon w/ HD, 4Mb RAM $450.00
Atari TT030 No HD, 2Mb RAM $450.00

These are original Atari Falcon units as shipped by Atari.
No modifications whatso ever were made and system may be opened,
but is unused. There are 2 Falcons with NO HD and 2 Falcons with
internal HD.
```

4426. Re: Little Computer People

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: a002692t@bcfreenet.seflin.lib.fl.us
Message-ID: <4po4q3$lm1@nntp.seflin.lib.fl.us>
Source record: 143511

Activision's Commodore 64 15 Pack for Windows 95 has a C64 emulator and
15 classic C64 games to fun on it. One of the games is Little Computer
People. It aslo has other fun games like Hacker, etc.

Rich Tietjens (starship@3rdplanet.com) wrote:
: asmolar@smol.fast.net barked in U.COMP.SYS.ATARI.ST on 09 Jun 96:

: >> I just picked up the game "Little Computer People" for the ST at a flea
: a> market.
: >> No box, no dox. When the game starts there's this little guy standing in
: >> the attic and a dog running up and down the steps. Can someone tell me
: >> how to make the guy move? And what the object of the game is?
: a>
: a> If my memory serves me well, I don't think LCP was actually a game.
: a> (In that games usually have a point)
: a>
: a> Little Computer People was something that was just supposed to be
: a> entertaining to watch. The computer people were supposed to run around
: a> and do things, and generally act like real people.
: a>
: a> I've never actually used this program, so I don't know how to get
: a> things moving. But I do remember that it sold very well, especially on
: a> the C64, and it got good reviews, so it's probably entertaining.

: Try pressing various keys to make things happen - if he's in his chair, "T"
: is to tickle him. You need to get food for him ("F" perhaps?) and keep his
: water cooler full also. Dog food may be a seperate key. You can play music
: and tell him to watch TV or play with the computer, too (he has his own -look
: close!).

: I wish I still had a system to play that on... Nowadays all my game-playing
: is on the wife's 486; this machine is for communications and development.

: --- JetMail 0.99beta21
: * Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
: SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318
:

: ---
: Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
: At the 51:205/311.0 gateway
: --

--

Josh Spatz
mjkv57c@prodigy.com

4427. .ACC Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199606130028.a38710@b.maus.de>
Source record: 143512

In Msg A38170@B, BS SENIOR (B.S.Senior@bradford.ac.uk) wrote:

>Does anyone know where I can get a simple text editor, that will run as
>a Desk Accessory, either Public Domain or Shareware.

Notice by Holger Weets. It's some 20 KBytes long.

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

4428. WTB: Link or Link2

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: tuf@cyberspy.com
Message-ID: <31bf702b.15173635@news.cyberspy.com>
Source record: 143513

Im looking for one of these. Willing to pay $50 for either.

Thanks, Joe

4429. Re: [FOR SALE] Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4po1lv$ss3@dodgson.math.psu.edu>
Source record: 143514

```
In article <4pnloi$ht2@news.mysolution.com>,
Tommy K Hwangf <me@home2.mysolution.com> wrote:
> For sale:
>
> Atari Falcon No HD, 4Mb RAM $350.00
> Atari Falcon w/ HD, 4Mb RAM $450.00
> Atari TT030 No HD, 2Mb RAM $450.00
>

I tried to e-mail you, but my message bounced. could you get in touch
with me ASAP? I'm very interested.

Gustavo
```

4430. Problem reading disks under MagiCMac

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4po50n$6dq@newsbf02.news.aol.com>
Source record: 143515

I have MagiCMac, I just bought MAGE which came with GFA Basic. The two GFA disks worked OK, however, the MAGE disks were a problem, it looks like they are in some old format. I could put them in, they would take several minuts to load and open, but all the files where a mess, the directories where false, file names where scrambled and nothing could be exicuted. Any ideas?

Email me,
Zan

4431. Re: .ACC Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: Thor <thor@phoenix.earthlight.co.nz>
Message-ID: <Pine.LNX.3.91.960613161743.20480B-100000@phoenix.earthlight.co.nz>
Source record: 143516

> Does anyone know where I can get a simple text editor, that will run as a
> Desk Accessory, either Public Domain or Shareware.
> I don't need anything fancy. (Priority is conserving memory)
>
I know of two reasonable ones umich should have them and they have both
have been on magazine cover disks...New-word and spirited
Hope this helps

>

--
oOOOo, *~~ thor@earthlight.co.nz ~~* *Another Proud Atari User* __
| |) THOR: MYTH? I Never myth! _____) (~~*
|=o=|/ CoSysop Valhalla BBS ph: +64 3 455 8584 [_____ XX] ~~~*
|___| A Renegade BBS in Dunedin on a 486DX66 *Fido: 3:770/545)__(~~*
********** Homepage http://www.earthlight.co.nz/users/thor **********

4432. Re: And now CD-ROM under Spectre GCR (was ZIP Drive under Spectre GC

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: hace@delphi.com
Message-ID: <h5ANL58.hace@delphi.com>
Source record: 143517

Dr. Ralph P. Sobek <sobek@irit.fr> writes:

>BDC> Use the F-keys. F1 is drive a:, F2 is drive b:, and the higher
>BDC> key, IIRC up to F7, Correspond to the partitions selected in the Specter.prg
>BDC> initializations. As Pete implies it's in ther manual.
>BDC> If this works for ZIP drives, I don't know, since I dont have a zip
>BDC> drive to test, but Spectre SHOULD work with almost any SCSI device.
>
>Well this does *NOT* work for CD-ROMs, even with a Mac CD in it!

You ALSO need a Mac CD driver program. One probably came with your drive.
Whether that will do the trick is less than an even chance I'd guess.

George

4433. New Spectre GCR owner without manuals bugs newsgroup for help yet again

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: dano@ic.net
Message-ID: <4po6d6$aah@condor.ic.net>
Source record: 143518

Hello,

Well, I got everything hooked up and crankin', and a fresh image of the 6.0.5 disks from apple's support site. Anyway, I'm pretty Mac literate so when things got fired up I thought I was fine.

Anyway, "An error has occured" "ID=15" and the restart button are the only things I ever see.

Spectre formatted and tested a floppy no problem. All tests passed, and Spectre started up fine (once I learned that my MegaSTE had better read a DD floppy before trying to use it in MAC mode). Then, Spectre 3.0 started up just fine. But, as soon as I did "About the Finder", I crashed and got the message above.

So, I got into xboot and disabled everything. Clean boot. Nothing but my ICDBOOT.SYS so I get my hard drive. Anyway, this time I do about the finder, and it works! Open the floppy disk, get ready to install, read the readme, and then close the readme. After closing the readme, it says:

The following program is damaged
Finder

(Restart)

and I'm back to where I started. The above results are consistent.

I have tried using ADSCSI.CPX to disable caches, I've tried with and without sound, with and without harddrive, small memory sizes than max, and all other settable options from the GCR startup menu. I've also toggled the "Detect Floppy" option. I just don't know why this is happening, and I don't know what to try next.

Maybe this wasn't such a bargain without the manuals :(

-Dan

4434. help with Grandad games anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: Matt <mlf@postoffice.sandybay.utas.edu.au>
Message-ID: <4po5e5$bhk@franklin.its.utas.edu.au>
Source record: 143519

Can somebody please mail me or post the codes that will allow my sister to continue playing either of the Grandad graphic adventure games? (Grandad: The Quest for the Holey Vest, or Grandad2: The Search for Sandwiches)

Thanks in advance,
Matt.

4435. Re: Atari CDAR504....released?

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <14406_DCroker@mettav.demon.co.uk>
Source record: 143520

This message from Mikael.Hillborg@softlab.se to All came in on a wing and a prayer...

>> Extendos Pro for a while now and can recommend it highly, especially
>> since I got a toshiba 4x CD-ROM drive, now I can record direct to
>> disk almost like the Falcon users!
MH>
MH> Does the "direct-to-disk" feature of extendos pro save in some
MH> standard format to disk ?
MH>
MH> AIFF would be nice. It would make it possible to transfer sounds
MH> from audio cd's (for sound sampling) digitally to CAF.
Beware that few CDROM players support direct to disk recording.

Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4436. Re: Why isn't possible to connect a Iomega Zip-drive to a Atari S

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <14408_DCroker@mettav.demon.co.uk>
Source record: 143521

This message from cdonat@in.tu-clausthal.de to All came in on a wing and a prayer...

c> Well, you can connect it, but that would not do anything. What you
c> need is a driver. And there is another point. I'm not shure, if the
c> Atari Parallel Port supports all the stuff needed for the zip drive. So
It won't, the ST's parallel port doesn't have the same facilities.

c> get the SCSI version and everything is fine.
That's right.

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4437. Re: WWW 131 makes problem

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <14407_DCroker@mettav.demon.co.uk>
Source record: 143522

This message from andy@urban.prima.ruhr.de to All came in on a wing and a prayer...

a> In <14211_GSmith00@mettav.demon.co.uk> Garfield Smith wrote:
>> Has anyone noticed the fact that CAB 1.3 seems to look for a file/save
>> a file on A: Drive when mailing to : ?
>> Is it just me ?
a> No - I did noice it, too. And found it very strange ...
Could it be that the environment path needs to be set?

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4438. Re: Gemview query... I must be stupid...

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <14415_SSweet@mettav.demon.co.uk>
Source record: 143523

FROM: SSweet@mettav.demon.co.uk
SUBJ: Gemview query... I must be stupid...

Whilst under caution iocentre@tcns.co.uk said to Officer All :~)

i> It'll let me read and write the five options which are "built in",
i> but nothing else. I've installed all the files, the preferences point
i> to the right folders, and it reads all the modules for loading and
i> saving when it starts up (and if I set it to another folder, it gives
i> an error about not finding them) so it all seems okay.

i> But will it read GIF/JPG or anything else? Will it ****... ;)

Do you physically have the import modules to be able to do that?,

GIF.GVL JPEG.GVL

Are they in a folder called GVWLOAD

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** This message was written by Taffy's Random Bullshit Generator. **
-= I promise I wont, I didnt last time. :~)).

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4439. Gemulator or other emulators

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: Roger Mueller <romuelle@studi.unizh.ch>
Message-ID: <31BFDCB6.41C6@studi.unizh.ch>
Source record: 143524

Who has experiences with Gemulator or other emulators (Atari Programs on a PC) ? I have many Programs and Datas on my Atari which I would like to reuse but I don't know which is the best Programm to convert my atari programs...

Please help me

romuelle@studi1.unizh.ch

4440. Re: help with Grandad games anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: B.S.Senior@bradford.ac.uk
Message-ID: <4popq5$4cg@columbia.acc.brad.ac.uk>
Source record: 143525

Matt (mlf@postoffice.sandybay.utas.edu.au) wrote:
: Can somebody please mail me or post the codes that will allow my sister
: to continue playing either of the Grandad graphic adventure games?
: (Grandad: The Quest for the Holey Vest, or Grandad2: The Search for
: Sandwiches)

: Thanks in advance,
: Matt.

Isn't it a case of registering with the owner, for a small sum, and he
will post the codes to you?
I have these games somewhere, and I remember there is some documentation
giving an address.
I realise it is possible the owner has moved on (I do not know whether
this is the case), but I would urge people not to POST the codes to the
Newsgroups, as if he is still accepting registrations, it would be very
unfair.

---------- uaq ----------

4441. Atari Falcon [again]

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: me@home2.mysolution.com
Message-ID: <4poe1f$jfa@news.mysolution.com>
Source record: 143526

It appeared that the first post I made a few hours back
did not even go out. so...

I have 5 Atari Systems for sale. The Falcons are new and
the TT is used.

Falcon 030 (by Atari) No HD, 4Mb RAM $350.00
Falcon 030 (By Atari) w/ HD, 4Mb RAM $450.00
TT 030 (By Atari) No HD, 2Mb RAM $350.00

Please contact my at:

me@solaris1.mysolution.com or me@home2.mysolution.com

Thanks...

4442. FREE Catalog of Atari 2600/5200/7800/Lynx and 8-BIT Hardware/Software

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: ice@skypoint.com
Message-ID: <4povhi$iac@stratus.skypoint.net>
Source record: 143527
Cross-posted to: alt.binaries.comp.atari8bit,abg.atari,alt.crews.atari,alt.atari-jaguar.discussion,comp.sys.atari,comp.sys.atari.st,demon.ip.support.atari,fideo.ger.atari,fr.comp.sys.atari,ger.atari,maus.sys.atari.desktop,maus.sys.atari.hardware,maus.sys.atari.software,maus.sys.atari.talk,rec.games.video.atari,rec.games.video.classic,sfnet.atk.atari,stgt.atari,t-netz.rechner.atari.binaer,tp.pd-soft.atari,z-netz.rechner.atari.8-bit,z-netz.rechner.atari.hardware

```
**************************************************************************
* *
* Looking for something for your good old 8-bit or game machine? *
* *
* Have you thought that you'd never find Atari 2600/5200/7800/Lynx *
* and 8-BIT items ever again? *
* *
* WELL LOOK NO FURTHER!!! *
* *
* We have been in business for over 13 years - We know Atari! *
* *
* To receive a FREE catalog of all Atari 8-bit and game machine products, *
* email your full name and postal mailing address to: ice@skypoint.com *
* *
**************************************************************************
```

4443. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9606130027401576 4@muskrat.com>
Source record: 143528

If your not an Atari ST user, then why are you here? I've not seen most of your postings, but I figure us Atari users use this area, we realy don't need either beemers or mcquckers here.

Slc.Dennis Bishop Keeper of the Telescope FAQ.

4444. Re: System Solutions

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: Ian Chamberlin <ian.chamberlin@reo.dec.com>
Message-ID: <31C0070B.51D@reo.dec.com>
Source record: 143529
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

justin wrote:
>
> Can anyone tell me anything about the English company, System Solutions?
>
> ..Snip..

They are Atari dealers and an Atari Authorised Repair Centre.
Are UK agents for many Atari Hardware and software products from accross
the world.

I used them some time back for a repair - found them helpful and OK.

They are at Windsor - see their web site at
http://www.ssolutions.com/index2.html
--
<<<<<<<<<<<<<<<<<<<<<<<<< Ian Chamberlin >>>>>>>>>>>>>>>>>>>>>>>>>
Opinions expressed are my own, and not those of my employer.

4445. Gemulator 4.15

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: wvw@euronet.nl
Message-ID: <4pp16n$3d1@news.euro.net>
Source record: 143530

I know this isn't a discussiongroup about emulators, but:

Are there any Atari people using a Gemulator from Branch Always.

I have one myself, and i have several thoughts about it.

4446. FS; 1040 STE & MORE UPDATE

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <4pp6fr$jmg@news.pacifier.com>
Source record: 143531

Atari 1040 STE with 4 megs ram , TOS 1.06,
(will include original TOS if desired)
plus mouse, joystick, 2400 baud modem & software $200

many, many games; utility programs, midi software

Atari color monitor $35

Atari mono monitor $35

NOTE: MONITORS WILL ONLY BE SOLD AFTER STE IS SOLD

Mouse Master $20 ....SOLD

Monitor switchbox for ste or st $20 ....SOLD

buyer pays all shipping charges

BTW : I live in Vancouver, Washington NOT Canada

4447. Re: Papyrus 4 update

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: Artur Karwatka /VaT <karvatka@mathsun.amu.edu.pl>
Message-ID: <Pine.SOL.3.91.960613132616.1057E-100000@mathsun>
Source record: 143532

```
hello!
how can i contact with HiSoft?
i'd like to buy GenST v3.10 or newer...

artur.
```

4448. Re: Problem with Second-Hand Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: bm827@FreeNet.Carleton.CA
Message-ID: <4pp6ot$o8k@freenet-news.carleton.ca>
Source record: 143533

Guy Harrison (guy@swampdog.demon.co.uk) writes:
> In article <1565@kiwi.ukc.ac.uk>
> M.J.Wright@ukc.ac.uk (mjw3) said:-
>
>>Please forgive my ignorance concerning Atari's but I have just obtained
>>an Atari 1040ST second hand which seems to boot up fine, displaying the
>>usual start-up screen with two disks and trash bin, but when I try to
>>load a program from a floppy, the machine appears to read the floppy OK
>>(I can list all the files) but I do not seem to be able to run any
>>programs (even those which are supposed to auto-execute!).

First, qualify how long your Atari takes to boot. If the desktop takes
the same amount of time to come up irregardless of whether there is a
floppy in the disk drive or not, you have a problem with your disk drive.

What happens when you try to run a program? Does the "busy" light come
on and the floppy start to spin? Do you get a message saying "Data on
drive X is damaged; please confirm that there is a disk and/or check
the cable connection" or words to that effect? Or does the program
start running and then stop?

If you can read what is on the disk but cannot run anything, I would
guess that your floppy drive heads are either misaligned or damaged
(= get another floppy drive), the floppy drive cable is damaged or
has oxidation on the contact points, or you are using the wrong seek
speed (this is especially try if it is an older replacement drive
designed to run at 6ms - Atari's run at 3ms; you can use SuperBoot or
DC's Floppy Configurator to check and set this).

The other problem may oxidation on your chip connections. This problem
is so prevalent that I'm including a text about it.

Problems with floppy drives could be due to many things. Here
are a few suggestions.

Before you start soldering or doing anything drastic, try the
"Lift and Drop" technique. This consists of lifting one end
of your ST about 4-6 inches above the table and dropping it.
Then do the same with the other end. This has the effect of
reseating chips that have undergone "chip creep", i.e.,
that have "wiggled" out of their sockets because of heat
changes, etc.

Obviously, you should do this when you computer is NOT on.
It would also not be a good idea to do this if you have an
internal hard disk unless you remove it first.

Another thing you could try would be DC Format's Floppy Configurator which is available on BBS's and Public Domain disks. This is a small program you can run from the desktop to turn floppy drives on and off, and set seek time for non-standard floppy drives. It comes in handy if you forget to turn on your "B" drive before you boot up.

Hope this helps.

Randy Kwak

4449. Re: .ACC Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <avg.834668602@news.cwi.nl>
Source record: 143534
Body handling: HTML body converted to readable text

>BS SENIOR wrote:

>> Does anyone know where I can get a simple text editor, that will run as a
>> Desk Accessory, either Public Domain or Shareware.
>> I don't need anything fancy. (Priority is conserving memory)

hallvart@sn.no□□□ (Hallvard Tangeraas) writes:

>Try `Edith 1.0` which is now freeware.

I know something even better: try Edith V1.221P. It used to be
a commercial package, but it is now free too, except that you are
not allowed to distribute it. Download it from my web pages:

http://www.nl.net/~zfc/index.html

However, it is definitely an order of magnitude more fancy than
Edith 1.0 (250K vs. 70k if I remember the numbers right).

--
Annius V. Groenink ..... avg@cwi.nl
Room M233, CWI, Kruislaan 413, 1098 SJ Amsterdam phone +31 20 592 40 77
.. and ZFC/home P.O.Box 15813, 1001 NH Amsterdam phone +31 20 4 208 248
.. zfc@zfc.nl .....

4450. Gemview query (or picture conversion on ST's)

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: iocentre@tcns.co.uk
Message-ID: <ADE5FFFD96687BE5B@du169-167.ins.co.uk>
Source record: 143535

Hi again. A few people kindly suggested that I might be having problems loading JPEGs into Gemview because it had expired. Is there an expiry time coded in? If so I'll just set my system clock back a few years to try it out.

This seems slightly perverse, since I'd only just downloaded it, but never mind. Since I only want to use it to convert .JPG (or .GIF) files into .PI3 files, it seems a little silly to register it only to try it out.

The latest version I can find on Umich is 3.15, but someone said the newest version was 3.16... anyone got any idea where this is? Or can anyone else work out a relatively simple way of moving files onto .PI3?

BTW - I'm using Photoshop at work, so I can convert into pretty much any generic format.

Thanks,

Tim.

4451. Re: Gemulator or other emulators

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: JEDI
Message-ID: <4pp883$2bf@doc.zippo.com>
Source record: 143536

In article , Roger says...
>
>Who has experiences with Gemulator or other emulators (Atari Programs on
>a PC) ? I have many Programs and Datas on my Atari which I would like to
>reuse but I don't know which is the best Programm to convert my atari
>programs...

I don't know about the Gemulator however, I have mucked about with the
MagicPC demo and I was NOT impressed. IT made me want to chuck the whole
idea of emulation...

Can anyone make any comparisons between MagicPC (as it appears to be now)
and gemulator. I myself am interested in the Laptop version (I have enough cards
as it is).

4452. Re: Question aboud baud rates

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4ppibl$sab@freenet-news.carleton.ca>
Source record: 143537

Gustavo Comezana (comezana@math.psu.edu) writes:
> Hi!
> Is it possible to set the STe modem port at 14.4kBaud? If so, how?
> I'd like to use STorm or STalker at that speed: would it be possible?

I use a US Robotics 14.4 modem with STalker on an ST. You needn't set the
speed, other than within the STalker configuration.
--
Songshop Musical Productions / "Timothy Leary's dead,
Box 266, Shawville, Quebec / No, no, no, no he's outside,
J0X 2Y0 (819) 647-6022 / Looking in " --the Moody Blues

4453. Re: New TT clone

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jun13.143412.55211@cobra.uni.edu>
Source record: 143538

Denniis spoke..

In article <960613002740157 64@muskrat.com>, slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) writes:
> If your not an Atari ST user, then why are you here? I've not seen most
> of your postings, but I figure us Atari users use this area, we realy
> don't need either beemers or mcquckers here.
>
> Slc.Dennis Bishop Keeper of the Telescope FAQ.

Are you referring to me?

GREETINGS..

|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

4454. Re: New Spectre GCR owner without manuals bugs newsgroup for help yet again

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4pq188$4q5@madeline.INS.CWRU.Edu>
Source record: 143539

In a previous article, dano@ic.net (Dan Mowczan) says:

>Hello,
>
>Well, I got everything hooked up and crankin', and a fresh image of the 6.0.5
>disks from apple's support site. Anyway, I'm pretty Mac literate so when
>things got fired up I thought I was fine.
Just how far did it get BEFORE it died? Can It boot from the floppy?
>Anyway, "An error has occured" "ID=15" and the restart button are the only
>things I ever see.
>
>Spectre formatted and tested a floppy no problem. All tests passed, and
>Spectre started up fine (once I learned that my MegaSTE had better read a DD
>floppy before trying to use it in MAC mode). Then, Spectre 3.0 started up
>just fine. But, as soon as I did "About the Finder", I crashed and got the
>message above.
>
>So, I got into xboot and disabled everything. Clean boot. Nothing but my
>ICDBOOT.SYS so I get my hard drive. Anyway, this time I do about the finder,
>and it works! Open the floppy disk, get ready to install, read the readme,
>and then close the readme. After closing the readme, it says:
This puzzles me. AFAIK, Spectre wipes most of memory before it starts.
There may be something it keeps, but I don't know what. Thats how he can
fit his program and 3,8+ KB for the Mac into 4MB.
>The following program is damaged
>Finder
>
>(Restart)
>
>and I'm back to where I started. The above results are consistent.
It may be damaged. How did you put it on floppy?
Have you run GCRTEST.PRG? The spectre drive may need diddling. Do you have
a HD 1.44 floppy? There are sometimes problems with it.
>I have tried using ADSCSI.CPX to disable caches, I've tried with and without
>sound, with and without harddrive, small memory sizes than max, and all other
>settable options from the GCR startup menu. I've also toggled the "Detect
>Floppy" option. I just don't know why this is happening, and I don't know
>what to try next.
>
>Maybe this wasn't such a bargain without the manuals :(
BEG,BORROW OR STEAL a manual.
Get Norton 2.0. It works fine with 6.05 and Spectre.
Do you get a Mac screen at all?

The GCR partions written by Spectre on the hard disk aren't perfect. You really need to ERASE the HD inside MAC, to write the dir info and desktop right.

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu

4455. Reading HP files?!

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: karl samyn <saka@stud.rma.ac.be>
Message-ID: <31C05465.7522@stud.rma.ac.be>
Source record: 143540
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
Hello,

Could anyone tell me which program I need to read HP files. Do
there exist public domain programs for this? Where can I find them?
Is an import-module for Calamus SL available?

Thanx for the info...

--
Greetings,

/*---------------------------- Saka -----------------------------*/
/* Karl Samyn - 148 Pol - RMA */
/* http://193.190.205.13/Popo/148_pol/Samyn/Atari.htm */
/*---------------------------------------------------------------*/
```

4456. Connecting ST-E to ARC Monitor?

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: Mike Torr <mike@torust.demon.co.uk>
Message-ID: <S5Sb0BA3Y2vxEwlk@torust.demon.co.uk>
Source record: 143541

Hi, hope someone out there knows the answer to this.

My brother has an ST-E and has acquired a monochrome monitor made by
ARC. Can anyone provide a cable spec. to link the two?

Pin-out on Atari 13-pin DIN is as follows:

1 Audio out
2 Composite Video
3 Gen purpose output
4 Monochrome detect
5 Audio in
6 Green
7 Red
8 +12v pullup
9 Horizontal sync
10 Blue
11 Monochrome
12 Vertical sync
13 Ground

The monitor has a six-pin DIN socket which looks like a 240 degree 5-pin
DIN but with an extra pin in the middle. The trouble is, we don't know
the pin-out for this socket.

Can anyone help please? I'd appreciate it, either via news or e-mail

Thanks! :-)
--

```
_____
_______|_ _| |
| |X| |X| | | | Hey! This writing's
| |X| |X| | | | on the wrong side!
|__T___T__|_| |
```

PGP public key from public servers. Fingerprint:
E3 7D 1A 33 B6 3B F6 64 79 3A AA 45 F6 E8 B1 9B

4457. Re: Little Computer People

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <834783186_OASIS_@swampdog.demon.co.uk>
Source record: 143542

In article <199606112233.a16827@do2.maus.de>
Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) said:-

>GH>I have no idea what the point of the game is. He ran out of food after
>GH>a while and just sat in his chair going very green. I certainly
>GH>couldn't get him out of the house in any case!
>GH>He will also dance to music on the stereo iirc.
>
>That is the problem of illegal copies. Buy the original and read the
>manual. There you can see, that it is also possible to write letters
>to the little guy with the typewriter or to send him (snail)-mail.
>Very amazing.

Or alternatively, I could have just asked Justin to come back to the
UK from Ireland and fetch the manual from his house, it being his
computer + bag of C64 cassettes left at my house.

Please - dont be quite so quick to accuse! :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

4458. ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: chl@clw.cs.man.ac.uk
Message-ID: <Dsy55v.IK9@clw.cs.man.ac.uk>
Source record: 143543
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

```
ALGOL 68S System
----------------

I announce the availability of a compilation system for ALGOL 68S on the
following platforms.

Sun3
Sun Sparc (under SUNOS 4.1)
Sun SParc (under Solaris 2)
Atari ST (under GENDOS)
Acorn Archimedes (under RISCOS)

They may all be downloaded from
ftp://ftp.cs.man.ac.uk/pub/chl/A68S
The system is written using the Amsterdam Compiler Kit (ACK), so some parts
of it are copyright by the Vrije Universiteit, Amsterdam, and the remainder
by myself. Please see the Copyright Notice in the share directory.

The language implemented is most of ALGOL 68 (including virtually the whole
of the official sublanguage). The implementation is pedantic rather than
fast. See the documentation for full information.

The Sun3 and Atari versions are essentially frozen (but believed to be
reliable). I would expect to be able to fix problems in the others as they
arise. The system could in principle be run on any UNIX system for which the
ACK provides a backend and, in particular, I would be willing to go for a
Linux version if someone can offer me facilities to test it.

If you do download and install the system, please let me know. It would be
nice to know who is using it and, in addition, you will get on my mailing
list for any updates in the future.

--
Charles H. Lindsey ---------------------------------------------------------
At Home, doing my own thing. Internet: chl@clw.cs.man.ac.uk
Voice/Fax: +44 161 437 4506 Janet: chl@uk.ac.man.cs.clw
Snail: 5 Clerewood Ave., CHEADLE, SK8 3JU, U.K. UUCP: mucs!clerew!chl
```

4459. Help? Sampling woes...

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: sebab@ucla.edu
Message-ID: <sebab-1306960206280001@ts24-6.wla.ts.ucla.edu>
Source record: 143544

Hi!

I've been trying to sample from my Alesis Quadrasynth using my Falcon, and I'm finding it impossible to get clean samples. I'm going to describe what it is I'm doing...if anyone sees an obvious blunder, please, PLEASE *PLEASE* mail me. I'm pretty desperate at this point, as in the MODs are done, with some noisy placeholder samples which I need badly to replace.

I hook the synth up to the falcon: audio jack -> RCA cable -> attenuator -> Falcon.
I've also tried this without the attenuator, and actually without sounds better (!?)

Then I sample using FalcD2D, adjusting the volume on the synth (and also, during various attempts, the input and volume in the program itself). the result is a very clean sample in the left channel but filthy in the right (assessed by covering up half of my pair of headphones)

Then I take the sample and convert it to an 8-bit mono one using 525E. The sample still sounds yucky, so I use a homemade program (written by a friend, who seems to be able to get sampling to work) to strip out the right (noisy) channel.

The result of all this is a a still rather noisy sample, though it sounds better than before the right channel was removed. Can anyone think of something to try?

P.S. I know I can get samples off the net, but I need some specific chords which I have not yet found elsewhere.

P.P.S. Yes, I *have* to use 8-bit samples; the game engine into which these MODs go requires this.

P.P.S. Why don't I get my friend who wrote the program to sample from my synth?
Well, he lives in upstate NY and I live in LA...

P.P.P.S. Do I sound frustrated just a tad??? Aaaaaaaargh.

Thanks for any help.

-Stephanie Wukovitz
4Play Inc. composer/game designer/screaming nutcase

--
Stephanie Wukovitz
4Play composer/math goddess/computer voice

"That's BattleSphere-ific (tm) !"

4460. FS: Atari ST 520 /1meg

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: Ray Adams <wolfgrin@lex.infi.net>
Message-ID: <31C0B5DB.5E16@lex.infi.net>
Source record: 143545

Atari St 520 with 1meg upgrade for midi
2 floppy drives, tons of software,Color monitor.keyboard
mouse, modem. 300.00 obo

Also have:

Old AKG stereo spring Reverb 300.00 obo

Pair of JBL Studio Monitors 4208's-Great shape. 400.00 obo.

Paul Reed Smith Bass Signature series
Translucent Blue curly Maple. Mint/case 1000.00 obo.

Tascam 238 Syncast /dbx low use.
Great Shape, Rack mount.900.00 obo.

Crown PB2 200 watt amp 250.00 obo
Crown DC-300 lab amp 250.00 firm0

Call 606-233-4405

or E-mail at wolfgrin@lex.infi.net

4461. Re: Little Computer People

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: glenzabr@xmission.com
Message-ID: <4pq3js$rvt@news.xmission.com>
Source record: 143546

In article <199606070845.a8526@a.maus.de>, Peter_Missel@a.maus.de (Peter Missel) wrote:
>>I just picked up the game "Little Computer People" for the ST at a flea
>>market. No box, no dox. When the game starts there's this little guy
>>standing in the attic and a dog running up and down the steps. Can
>>someone tell me how to make the guy move? And what the object of the
>>game is?
>
>Use your keypad. There are some actions you can influence his life with. You
>can order him pizza, supply dog food, ring the phone while he is in the shower
>:-), and some other things I don't remember.
>
>The object of the game is to sit and watch him live his life.
>
>I personally had the most fun when I first saw his face go green (ST medium
>resolution desktop background green, not a greenish shade of normal face color)
>as I forgot to order pizza for a very long time. [That was more than ten years
>ago, we had that program run as an eye-catcher on a Demo Commodore 64 back then
>....]
>
>bye, Peter

Funny thing with the game was that who was the real person and who was the game???? hehhe I remember a few times he would walk over and look straight at you and sort of know on the monitor glass like a window and talk to you....Like he was asking what you wanted . The game was sort of like the same idea as an ant farm or doll house. just something for you to play with nothing better to do..

4462. USENET ----LIST-----GET FILELIST

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: cmurraya@cix.compulink.co.uk
Message-ID: <DsyH45.70t@cix.compulink.co.uk>
Source record: 143547

Please .

How do I obtain a full list of all Usenet groups on CIX via my
OLR---Cixcomm/CIxread

4463. Re: New Spectre GCR owner without manuals bugs newsgroup for help yet again

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960613193940.3539B-100000@pink.lm.com>
Source record: 143548

I tried to get one of the more up to date mac systems installed as I had
6.0.5 running at the time! I ran into the same problem! the programs from
Apple that make the files you down load from them into disk that you can
install from are picky! I don't remember the names now but one only runs
on the original Macintosh computer, not a plus. The other one which is
more recent only works uder system 7.0 or higher! Had to go over a
freinds house to use a shareware program of his to make the install
disks on his Mac!!! I don't think Apple likes Spectre users!

On 13 Jun 1996, Boris D. Cahan wrote:

>
> In a previous article, dano@ic.net (Dan Mowczan) says:
>
> >Hello,
> >
> >Well, I got everything hooked up and crankin', and a fresh image of the 6.0.5
> >disks from apple's support site. Anyway, I'm pretty Mac literate so when
> >things got fired up I thought I was fine.
> Just how far did it get BEFORE it died? Can It boot from the floppy?
> >Anyway, "An error has occured" "ID=15" and the restart button are the only
> >things I ever see.
> >
> >Spectre formatted and tested a floppy no problem. All tests passed, and
> >Spectre started up fine (once I learned that my MegaSTE had better read a DD
> >floppy before trying to use it in MAC mode). Then, Spectre 3.0 started up
> >just fine. But, as soon as I did "About the Finder", I crashed and got the
> >message above.
> >
> >So, I got into xboot and disabled everything. Clean boot. Nothing but my
> >ICDBOOT.SYS so I get my hard drive. Anyway, this time I do about the finder,
> >and it works! Open the floppy disk, get ready to install, read the readme,
> >and then close the readme. After closing the readme, it says:
> This puzzles me. AFAIK, Spectre wipes most of memory before it starts.
> There may be something it keeps, but I don't know what. Thats how he can
> fit his program and 3,8+ KB for the Mac into 4MB.
> >The following program is damaged
> >Finder
> >
> >(Restart)
> >
> >and I'm back to where I started. The above results are consistent.
> It may be damaged. How did you put it on floppy?

> Have you run GCRTEST.PRG? The spectre drive may need diddling. Do you have
> a HD 1.44 floppy? There are sometimes problems with it.
> >I have tried using ADSCSI.CPX to disable caches, I've tried with and without
> >sound, with and without harddrive, small memory sizes than max, and all other
> >settable options from the GCR startup menu. I've also toggled the "Detect
> >Floppy" option. I just don't know why this is happening, and I don't know
> >what to try next.
> >
> >Maybe this wasn't such a bargain without the manuals :(
> BEG,BORROW OR STEAL a manual.
> Get Norton 2.0. It works fine with 6.05 and Spectre.
> Do you get a Mac screen at all?
> The GCR partions written by Spectre on the hard disk aren't perfect. You
> really need to ERASE the HD inside MAC, to write the dir info and
> desktop right.
> --
> Prof. Boris D. Cahan
> bdc2@po.cwru.edu
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4464. FREE COMPUTER!! (World) - I'm in UK.

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <14419_ashort@mettav.demon.co.uk>
Source record: 143549

```
* Copied from: N.MISC.4SALE

Ay up All...

The final big push on these last few items. Make me an offer I can't
refuse... or even make one which I can refuse.. you never know, it may be
your lucky day! :)

Hardware:

Supra 144LC Modem (14400) STILL WELL UNDER GUARENTEE
Atari Mouse - (the one you get with the ST)
Quick-Shot Joystick - (basic Joystick.. no autofire)
Ultimate Ripper - (cartridge port based memory/screen/disk/music hacker)

Music Software:

Steinburg Pro24 III - industry standard MIDI software WON STF GOLD THIS MONTH

Quartet - (excellent 4 track stave based music package that uses samples)

Games:

Ishar 3 - The Ultimate RPG Game
Epic - Excellent 3D Space Shoot 'em up/strategy

*******FREE!!! JUST PAY POSTAGE!!!**************
Trivial Persuits
1st Division Manager
Italy 1990
Crazy Cars
Super Cars
***********************************************

STF Magazines:

All with disks and later issues also come with subs disk.

Will sell single issues if required...

5, 8, 17, 24, 25, 27, 29-32, 34-56, 59-82

ATB /|\L <:-)

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

4465. Semper Support Site's

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <14422_hsideras@mettav.demon.co.uk>
Source record: 143550

Hi John, on 11 Jun 96 you wrote:

j> Organization: connexus.apana.org.au
j>
j> Does anyone know if any of the SEMPER support people have internet
j> addresses? I've tried via fido to get hold of a demo key but I havnt
j> had any reply's. The author has a net address but he dosnt answer!

Have you tried Kriesten@papin.HRZ.Uni-Marburg.DE ?

Lots of people are having trouble contacting recently, even for registration,
but he may have surfaced recently - keep trying...

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4466. MagiC PC demo

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <14418_ashort@mettav.demon.co.uk>
Source record: 143551

Ay up All...

Can you please tell me of a BBS system where I can pick up the MagiC PC demo..? Anywhere in the world will do... but I would prefer the UK.

Is it on Hensa? :|

Thanks...

ATB /|\L <:-)

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4467. Re: cd_tools v2.08

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <GFNUBHAFUP@cabal.shnet.org>
Source record: 143552

In <199606082056.a46559@ac3.maus.de> Manfred Ssykor wrote:
>DE>Can anyone send me cd_tools v2.08 or tell me were can I find
>DE>them (ftp, www or anything)?
>
>CD_TOOLS not freeware or shareware! IMHO...

But one could surely ask Julian Reschke where this program is available
(and how it is available to foreign country users).

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

4468. FS: STacy [US]

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: stchip@delphi.com
Message-ID: <RJAs0qL.stchip@delphi.com>
Source record: 143553

For Sale
STacy
all the normal things that come with a STacy, PLUS:
FOUR megs of RAM
130 meg Hard Drive
Installed and working ADspeed board (software or hardware switchable
External Keyboard port, just plug in a Mega ST(e) Keyboard
(keyboard not included)
Extention cord for a keyboard, compute from across the room
Wired for a battery (battery included but not very good)
$700.00

or best offer
Email me at STCHIP@delphi.com

4469. Problems with Magic 4

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <14423_hsideras@mettav.demon.co.uk>
Source record: 143554

Hi Gustavo, on 11 Jun 96 you wrote:

c> Organization: Mathematics Department, The Pennsylvania State
c>
c> I just got Magic 4 and I've been trying to run it on my Mega STe, but
c> even with no auto programs and no desk accesories installed, as soon as
c> I try to open an HD icon, I get two bombs and a message saying that "a
c> user program has destroyed a memory block". Come to think of it, as I
c> write this I realized that the one thing I haven't tried is to turn off
c> the cache: maybe is ICDBOOT.SYS that is to blame. Oh well, I'll try
c> that and report my findings. However, if there is anyone who has
c> suggestions, I'd like to hear them, because I have just spent the two
c> most frustrating hours of my life trying to get it to work.

The problem is that ICD uses a method of partitioning that Magic 4 doesn't
like. You need to partition with 'AHDI compatibility' turned on.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4470. Re: Wanted California Atari Users

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: jake.goerzen@dinuba.com
Message-ID: <8C273F6.0363004F3C.uuout@dinuba.com>
Source record: 143555

Hey Mike!

How's your new MK-X doing? I'm still here in Dinuba/Reedley. It sure does seem like TOS users are few and far between in California. Hey, are you using STiK/CAB to connect to ValleyNet? I assume they have SLIP access. If so, I'll have to get an account with them. My current ISP only has PPP :-(I gotta use an office pentium to use it. With my MegaST I only have access to internet E-mail, through MicroLink BBS. But this will change soon. I'll find an ISP w/SLIP.

Jake
jake.goerzen@dinuba.com

4471. Telnet over here!

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: jake.goerzen@dinuba.com
Message-ID: <8C27441.0363004F3E.uuout@dinuba.com>
Source record: 143556

I would like to invite anyone who wants to TELNET to:

microlink.valleynet.com

This BBS has 15 lines, 5 or so are reserved for telnet. There's a few good DOORs and some CD ROMs online. I'm the only ST user on this system, I think. If anyone gets bord, drop by and say hi. Upload something interesting. I've checked the umich site but there's no really new files there. Where's all the good stuff? I can be reached a few ways:

MicroLink BBS: Jake Goerzen (get there via telnet)
internet e-mail:jake.goerzen@dinuba.com

4472. Re: CAB w/ MintNet

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <834776224_OASIS_@ping.be>
Source record: 143557

In article <DswHBy.9Mw@cix.compulink.co.uk>
smithic@cix.compulink.co.uk ("Ian Smith") said:-

>In message <834265330_OASIS_@ping.be>Martin.Byttebier@ping.be, Martin.Byttebier@ping.be
said:
>>==========
>>I had those problems too. When they occurs I simply delete the whole
>>wwwcache folder. After that everything seems ok.
>>BTW there is a new (?) Cab-for-MintNet overlay. The one I use is
>>Cab-for-MintNet-117. This one handle forms correct.
>>Hope this will help
>>Martin
>
>Where could I find this please, Martin?
>Regards,
>Ian.
>
>
You can find this overlay at
ftp.uni-paderborn.de
/pub/atari/tools/dfue/tcpip/stik/cab-for-mintnet-117.tar.gz

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4473. MEGA-LO-MANIA

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: rick.hayward@zetnet.co.uk
Message-ID: <4pquea$ci0@roch.zetnet.co.uk>
Source record: 143558

CAN ANYONE TELL ME WHERE I CAN GET HOLD OF MEGA-LO-MANIA AN ACE, BUT
OLD GOD GAME. IF SO PLEASE MAIL ME.

TOM HAYWARD

4474. Re: --> Needs GFA Basic Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: Ari <ari@walrus.com>
Message-ID: <31C0E2C6.3028@walrus.com>
Source record: 143559

The MAGE comes with disks that were formatted using a non-DOS compatible format. For example, I can't read them using PC-Exchange on my Mac at work.

You might want to try to back them up on a PC and then run the program ST2DOS.EXE (you need a PC) to convert their boot sectors.

Good luck with the MAGE - its cool but TOTALLY unsupported.

Ari

Zan660 wrote:
>
> I just got GFA with MAGE, I am using MagiCMac. GFA can be patched with A
> La Card, however, I have A La Card and it is not in English. I also got
> Button Basic and its disk was unreadable. I can not use MAGE because all
> the disks were unreadable, as was the Button Basic disk, and the NVDI 4
> disk 2.
> I really need any practicole info "you" have for setting up GFA Basic.
> please email,
> zan

4475. Re: CoSTa 1.41 now available

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: Neil@yr-ynys.compulink.co.uk
Message-ID: <17326921_Beta01_OASIS_NEWS@yr-ynys.compulink.co.uk>
Source record: 143560

>Can you tell me when a Stik compatible verison will be available.

Probably within days of a version of Stik providing a suitable log
file, if Gary's previous performance is anything to go by.

Best wishes

Neil

--

Neil Martin, music undergraduate, University of Wales College of Cardiff
neil@yr-ynys.compulink.co.uk -=- martinna@cf.ac.uk -=- smu3nam@thor

4476. Memory chips

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: aa860@ccn.cs.dal.ca
Message-ID: <4pnqjq$idc@apollo.isisnet.com>
Source record: 143561

A local computer shop has thirty pin 1 meg chips with three chips on them for $20. Are these usable in an Atari? Mostly I have heard people refer to 8 or 9 chip chips. Slightly redundant but I hiope you understand. My two STE's both have 2 megs of 8 chip simms. Are the number of pins (30) most important here?

Steven Slater "Come Over Hear!"
aa860@ccn.cs.dal.ca Mon. 8-9PM
6209 Allan St CKDU 97.5 FM
Halifax, NS B3L 1G8
Canada Librarian for Nova Scotia Atari
902-492-0609 (h) Computer Users Group

http://www.ccn.cs.dal.ca/~aa860/Profile.html my site
http://www.ccn.cs.dal.ca/Media/CKDU/ CKDU-FM's site
http://www.ccn.cs.dal.ca./Technology/NSACUG/NSACUG.html NSACUG's site
"""

4477. Re: help with Grandad games anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <834785142_OASIS_@pwomar.demon.co.uk>
Source record: 143562

In article <4po5e5$bhk@franklin.its.utas.edu.au>
Matt <mlf@postoffice.sandybay.utas.edu.au> said:-

>Can somebody please mail me or post the codes that will allow my sister
>to continue playing either of the Grandad graphic adventure games?
>(Grandad: The Quest for the Holey Vest, or Grandad2: The Search for
>Sandwiches)

Posting these codes would not only be tedious (lists are huge) but
also illegal as it is tantamount to piracy, if you want to play on PAY
THE FEE!

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

4478. Re: Papyrus 4 update

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <834785088_OASIS_@pwomar.demon.co.uk>
Source record: 143563

In article <Pine.SOL.3.91.960613132616.1057E-100000@mathsun>
Artur Karwatka /VaT <karvatka@mathsun.amu.edu.pl> said:-

>hello!
>how can i contact with HiSoft?
>i'd like to buy GenST v3.10 or newer...
>
Try http://www.hisoft.co.uk or hisoft@cix.compulink.co.uk.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

4479. Re: Gemview query (or picture conversion on ST's)

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <834784888_OASIS_@pwomar.demon.co.uk>
Source record: 143564

In article <ADE5FFFD96687BE5B@du169-167.ins.co.uk>
iocentre@tcns.co.uk (Tim Wright) said:-

>Hi again. A few people kindly suggested that I might be having problems
>loading JPEGs into Gemview because it had expired. Is there an expiry time
>coded in? If so I'll just set my system clock back a few years to try it
>out.

I don't believe it is hard-coded, it should begin to expire about 30
days after installation so I suspect some other fault but I can't
really know without looking at your setup, sorry.

>The latest version I can find on Umich is 3.15, but someone said the newest
>version was 3.16... anyone got any idea where this is? Or can anyone else
>work out a relatively simple way of moving files onto .PI3?

I think ftp.cnam.fr should have a copy but a very good program is also
Look 'n See which is available on Hensa (http://www.hensa.ac.uk) it
might be available elsewhere too.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
Support sanity - Forget Microsoft

4480. Re: MegaSTE Cooling Fan Disconecting!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: eesrmtw@brunel.ac.uk
Message-ID: <4pph8m$lqn@mimas.brunel.ac.uk>
Source record: 143565

In article <4p09v7$8gt@thoth.nilenet.com>, jnorton@ra (John Norton) writes:
> Wbat exactly is the cooling fan cooling on the MegaSTE? It doesn't push
> very much air at all! And, it is very loud!! Why not just disconnect
> it as some others have mentioned that they have done!
>

Mainly the power supply, but also the 68000 (which, at least in my MSTe, is a 12MHz 68000 being overclocked at 16MHz). Even a small airflow can make a big difference in temperature. Things get very hot if you disconnect the fan. If you don't have an internal hard disk, you may be O.K., but even so, you are probably reducing the life expectancy.

Martin

4481. Elite for ST

Newsgroup: comp.sys.atari.st
Date: 1996-06-13 00:00:00 UTC
From: Ben Argyle <argyleb@cs.man.ac.uk>
Message-ID: <Pine.SUN.3.91.960613150628.729A-100000@n9b>
Source record: 143566

I'm running Elite v1.04 for Atari and was wondering if anyone could give
me a few pointers on completing mission 5.

I apologise if this is in the incorrect newsgroup for this post but I have
been unable to find one that fitted my requirements.

Apologies again,

--Ben Argyle
"Live Faust, die Jung"

```
_____________________________________________________________________________
| "Let's croak us some toads!" | Email: Ben@cs.man.ac.uk |
| -Captain Bucky O'Hare | Homepage: http://www.cs.man.ac.uk/~argyleb|
|_______________________________|_____________________________________________|
```

4482. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: ucaa2385@alpha1.csv.ica.uni-stuttgart.de
Message-ID: <4ps49c$41co@info4.rus.uni-stuttgart.de>
Source record: 143455
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

Jeroen Fokker (jeroen@cs.ruu.nl) wrote:
: To still have a compiler around is of historical, educational,
: and, yes, *cultural* importance.

Ada deserves to be considered as the legal successor of these values.
The Ada culture is widely misunderstood because of prejudices.
People often judge on the basis of misconceptions and therefore
are not aware or simply ignore a lot of interesting facts:
For example, today you can have a free Ada95 compiler for
any platform from GNU, which even runs multitasking under DOS.
I doubt that there are people who will waste their time with
a language which is 30 years behind.

--
Peter Hermann Tel:+49-711-685-3611 Fax:3758 ph@csv.ica.uni-stuttgart.de
Pfaffenwaldring 27, 70569 Stuttgart Uni Computeranwendungen
Team Ada: "C'mon people let the world begin" (Paul McCartney)

4483. Re: Mac ROM

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: bm827@FreeNet.Carleton.CA
Message-ID: <4prll1$lkb@freenet-news.carleton.ca>
Source record: 143456

> c> I need the MAC roms so I can use spectre GCR that I got from
>
> I'm after mac roms too.

You need the Mac ROMs from a Mac 512 or better. In my neck of the woods, you can pick up a dead Mac 512 or MacPlus for next to free. All you have to do then is get the 2 ROMs from the dead machine.

Try contacting your local Mac user group. They may have some dead Macs on hand for parts or know where you could get some.

Randy Kwak

4484. Re: Reply from SinClap's SysAdmin

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DszznF.o7n@tron.bwi.wec.com>
Source record: 143457

Yep, uhuh, hohum.

Time to move on to better things.

Fight nice, people.

4485. Manual for Steady Eye / Video Link

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: goodkenwin@aol.com
Message-ID: <4ps6vj$fqe@newsbf02.news.aol.com>
Source record: 143458

I need a copy of the manual for Emagic's (C-Lab's) Steady Eye or Video Link. If you have a manual you can copy, PLEASE let me know. I would be most willing to cover costs of copying and shipping.

Thank-you

GoodKenwin@ AOL.com

4486. Re: Gemulator or other emulators

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: desnogue@bavi.unice.fr
Message-ID: <4ps5nu$7t2@malibu.unice.fr>
Source record: 143459

In article <4pqqdn$32e@news1.halcyon.com>, brasoft@coho.halcyon.com (Darek Mihocka)
writes:
[...]
> Don't be discouraged by these lame rip off emulators. Why do you think
> they're free! :-)

And I guess you're not telling so because Gemulator
is your baby?

That's true anyway: anything that's free is shitty.
gcc? emacs? etc. All are useless!

I don't know your product and won't make any comment
about it. But statement like that won't have me try it
even with if followed by a smiley! The PC world has
probably gone too far into business oriented market for
me... I'll stand with Unix.

Laurent

4487. Re: Antmail 7.8: It works!

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <Dszzut.G10@tron.bwi.wec.com>
Source record: 143460

In article <4pmnkf$mu5@news.rrz.uni-koeln.de>,
a2124874@athena.rrz.Uni-Koeln.DE says...
>
>Hi!
>
>I've finally solved my problem with receiving Mail via Antmail: There
>seemed to be some kind of lock on my POP-Mailbox, so Antmail could not
>correctly retrieve my mail. It really works fine now!
>
>Andreas
>

You don't say how you managed to 'unlock' it, did you require the ISP to
do something or did you personally affect it??

4488. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: nmm1@cus.cam.ac.uk
Message-ID: <4pscn5$7g8@lyra.csx.cam.ac.uk>
Source record: 143461
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

In article <31C1AA2A.41C6@maths.nott.ac.uk>,
Dr A. N. Walker <anw@maths.nott.ac.uk> wrote:
>
> Fourthly, you are in any case wrong. There are still some
>people who *understand* Algol and its model of computing; ...

Including many of the designers of Fortran 90, incidentally!

>... who can
>make sense of C [for example] only as a restricted subset of Algol;

You jest, surely? Making sense of C is hard enough at the best of
times, but as a subset of Algol (even Algol W!) - my mind refuses to
admit the possibility! And I speak as someone who has written tens
of thousands of lines of various Algols and C (mainly ANSI) :-)

Regarding C as a perversion of BCPL while under the influence of PL/360,
now THAT I could swallow :-)

>who can understand Pascal and its derivatives only as perverted and
>even wrong subsets of Algol; ...

Nasty, but I take your point.

Nick Maclaren,
University of Cambridge Computer Laboratory,
New Museums Site, Pembroke Street, Cambridge CB2 3QG, England.
Email: nmm1@cam.ac.uk
Tel.: +44 1223 334761 Fax: +44 1223 334679

4489. New C-Kermit for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: fdc@watsun.cc.columbia.edu
Message-ID: <4psfo8$qjg@apakabar.cc.columbia.edu>
Source record: 143462

Hello Atari ST people. I am preparing a major new release of C-Kermit communications software, 6.0.192, for UNIX, VMS, Amiga, etc. Previous versions of C-Kermit also supported the Atari ST, but the volunteer programmer who took care of the ST aspects has retired.

Would anybody care to volunteer to take his place? All that's needed is to get the latest source code, compile it, fix any compilation errors, test it, upload the binary to the Kermit site, etc, a few times until the Beta period is over, and then produce a final binary.

You'll need a C compiler. If you're interested, please reply by email to fdc@columbia.edu.

Thanks!

- Frank

4490. Re: Chimera/PPP/Cap

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960614180413.18413A-100000@juno.amp.uni-hannover.de>
Source record: 143463

On 10 Jun 1996, Kevin Rogers wrote:

> I am presently running Cab, via a slip connection, as it should be.
> At this time, I would like to thank my Atari Guru for this. I now need to
> run Cab on a PPP connection. He has suggested Chimera. Is this best? I'm
> sure we both would like to Know?

Chimera would _replace_ CAB, and requires Xwindow on MiNT/MiNTnet. Up to
now there is no way to do PPP apart from MiNT/MiNTnet. So if you go as
far as installing MiNT/MiNTnet for PPP, why not use CAB again ? You need
the MiNTnet version of CAB.OVL though. Let archie look for
cab_for_mintnet*

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

4491. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: "Dr A. N. Walker" <anw@maths.nott.ac.uk>
Message-ID: <31C1AA2A.41C6@maths.nott.ac.uk>
Source record: 143464
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

Peter Hermann wrote:
> Jeroen Fokker (jeroen@cs.ruu.nl) wrote:
> : To still have a compiler around is of historical, educational,
> : and, yes, *cultural* importance.
> Ada deserves to be considered as the legal successor of these values.
> The Ada culture is widely misunderstood because of prejudices.
> People often judge on the basis of misconceptions and therefore
> are not aware or simply ignore a lot of interesting facts:

Strangely, those last two sentences are also quite a good
summary of the Algol culture.

> For example, today you can have a free Ada95 compiler for
> any platform from GNU, which even runs multitasking under DOS.

The merits of Ada are irrelevant to this discussion. I agree
completely with Jeroen that it is important that old languages should
survive for reasons completely separate from their objective merits as
languages in which to write modern programs. Charles Lindsey is to be
commended for his efforts.

Ada, in particular, should not be considered as *any* sort of
successor to Algol 68; it was founded in a conscious rejection of
Algol 68 in favour of Pascal. That the evolution has somewhat converged
makes it more, rather than less, important that the histories should be
remembered.

> I doubt that there are people who will waste their time with
> a language which is 30 years behind.

Firstly, the 68S sublanguage is based on the 1975 revision of
Algol, so it is at worst 21 years behind.

Secondly, it contains many features which were decades ahead
of the rest of the world, including the treatment of arrays, of
procedures, of storage allocation, of parallel processing, of syntax
description, of the type system, etc. If Ada, or any other language,
is now catching up, and even perhaps going ahead in some areas, that's
good, but it doesn't make Algol even 20, let alone 30, years out of date.

Thirdly, there is a subject called "History of Computing", in
which Algol will certainly have a key role, no matter how many or how
few people use it today. If it doesn't interest you, that's fine; if
it doesn't interest the millions of users who write in Basic and the
hundreds of millions who are concerned only with playing games on their
PCs, that's fine too; but there are still some people, even *young*

people, who like to know how the subject developed, and what we were doing in the swinging sixties.

Fourthly, you are in any case wrong. There are still some people who *understand* Algol and its model of computing; who can make sense of C [for example] only as a restricted subset of Algol; who can understand Pascal and its derivatives only as perverted and even wrong subsets of Algol; and who cannot make sense of some modern languages at all, because every book they read about them is trying to promote some message about the way computing "has" to be in the "modern" world that they know to be wrong. I *know* there are such people, because I am one of them.

--
Andy Walker, Maths Dept., Nott'm Univ., UK.
anw@maths.nott.ac.uk

4492. Re: Gemview query (or picture conversion on ST's)

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <834852776_OASIS_@elis.demon.co.uk>
Source record: 143465

In article <ADE5FFFD96687BE5B@du169-167.ins.co.uk>
iocentre@tcns.co.uk (Tim Wright) said:-

>Hi again. A few people kindly suggested that I might be having problems
>loading JPEGs into Gemview because it had expired. Is there an expiry time
>coded in? If so I'll just set my system clock back a few years to try it
>out.

Yes there is, 'cos it happens to me too. You're better off buying
ImageCopy than registering GemView. I think it deals with JPEGs faster, and the
colour printing is much better.

--

---

augeas@elis.demon.co.uk
'I want all you phoney indie underground artist alternative "punk"
rock sport fan hippies to make like a bowling ball, stick your
thumb up your nose, and roll on outta here !'

4493. Re: <None>

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960614183700.18413D-100000@juno.amp.uni-hannover.de>
Source record: 143466
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Tue, 11 Jun 1996, Auke Nauta wrote:

> I have a question about upgrading DD to HD floppy disc.
> I believe that in the Atari 'community' long time ago many users upgraded their DD floppy drives to HD ones by means of a small hardware project. For this a floppy disc controller is necessary which can run at 16MHz instead of 8.
>
> This chip should be the WD1772PH-02-02. Isn't this chip called 'Ajax'?

Yes and no. There have been thousands of upgrade tips using the WD1772-02-02.
This chip is rated for 8 MHz (you need 16 MHz) by Western Digital, and
DOES NOT work reliably with 16 MHz. At first it seems to work, but
occasionly you have trouble, and you'll be never sure that you saved your
data securely. Do NOT believe the guys who wanna tell you that this chip
is enough !! The Ajax, however is a redesigned version of the WD1772, and
should be used for HD oparation. Only the Ajax is rated for 16 MHz.

> I am looking for such a chip to upgrade my A3000 (yes, an Acorn machine, I'm sorry ;) to HD floppy. I've got the schematics, just not the chip.
> It is still available at some stores but at rediculous prices, i.e. well over 40GPB.

I purchased one for DM 50,-, and found out that it had been desoldered
from some board. However, I can't recall where I got it.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

4494. Iomega --> Falcon questions:

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.PMDF.3.91.960614133529.9466C-100000@acs2.byu.edu>
Source record: 143467
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hi there:

I'm just motivated to buy a Iomega Zip drive, they're SCSI and
the output port is an SCSI-2, the same as my Falcon!!!, so it might be an
excellent upgrade, now:

1).- Does anyone have tried using it with Cubase Audio? (I know
it shouldn't be a problem since the transfer speed is 10 MB/s.)

2).- Do I have to format to Atari format? or just use the one
that comes with it? they sell Mac and Pc versions, the dealer didn't know
about a diference in format.

3).- Will my files (ex: GIF, JPG, AIFF, etc) be compatible with other
computer platforms? (this is actually in relation to the formatting),
unplug here, plug there and go...

4).- Where can I get the cheapest price on these drives, It's
nice to have 1 GB at a time!!

Regards!

```
||| ------------------------------------------------------------ |||
/ | \ FPINTO IS IN UTAH-US, ENJOYING THE BEAUTIFUL SPRING OF 1996 / | \
------------------------------------------------------------
FALCON 030 AUDIO-VIDEO ENGINE
```

4495. Re: USR Sportster Vi & faxing - problems.

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: dmgc@servidor.unam.mx
Message-ID: <4pske4$1dt@hp.fciencias.unam.mx>
Source record: 143468

dbrewood@nest.demon.co.uk (Daron Brewood) wrote:

>Has anyone managed to get Straightfax 2.10 to work with a USR Sporster Vi?

>SF 2.10 used to work perfectly with my old 14.4k Suprafax modem, but when
>using the same config with the Sportster I get constant retrying.
I had the same problems, with the sportster 33,600, i had a 14,400
supra faxmodem too, i haven't fixed the problem, i had to change it
for the sportster 28,800, if you need more information, send me a
e-mail

>Any help would be appreciated.

>--

> ---
> dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
> ---
>

4496. Re: MagiC PC demo

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <Dt07tw.Hxo@news.hawaii.edu>
Source record: 143469

Alastair Shortland (ashort@mettav.demon.co.uk) wrote:

: Ay up All...

: Can you please tell me of a BBS system where I can pick up the MagiC PC
: demo..? Anywhere in the world will do... but I would prefer the UK.

: Is it on Hensa? :|

I know that at least the Toad Computers site has the MagiC PC demo.

Toad Computers is located at:

http://www.toad.net/

The MagiC PC demo is at:

ftp://ftp.toad.net/pub/atarist/swdemos/mgpcdemo.exe

Swing on by Toad!
Aloha,

John Perez
jperez@hawaii.edu
UH School of Nursing Computer Specialist

4497. Re: Mega Ste floppy drive

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <Dt0C4E.BtK@cix.compulink.co.uk>
Source record: 143470

Carl,

The first batch of MegaSTes shipped with TOS 2.05, DD disks and no FPU - I know because, I bought one! I, too, expected all the goodies but have had to upgrade my machine to the full spec.

You will need to change the disk controller for Ajax and get an HD to replace the DD - try Toad Computers - that's where I got mine; they had *official* Atari upgrades with the Ajax chip.

For TOS 2.06 - try The Upgrade Shop.

For 68881 FPU - try Best Electronics - although mine didn't work and I haven't had a chance to take it to SysSol to ask them to check it out; apparently some early MegaSTes had a track missing which switched the FPU on!

Hope this is of some use, if a little disheartening!

Ian

4498. Re: Converting 1st Word+ files

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <Dt0C4H.BuC@cix.compulink.co.uk>
Source record: 143471

An alternative would be to convert them to RTF format using WP2RTF (well... it's something like that!) which is very efficient. I use it to convert old Word+ files so that I can import them into AtariWorks or Papyrus.

Ian

4499. Re: PC Ditto + MS Dos !

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <Dt0C4I.Bv3@cix.compulink.co.uk>
Source record: 143472

Garfield,

Your right $100CDN *is* expensive - I've just purchased a copy of pc-Ditto for £2 and I'd galdly ship you a complete MSDOS (v3.11) package for about £10 inclusive!

Ian

4500. Re: Accounting Programs?

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <Dt0C4K.Bvs@cix.compulink.co.uk>
Source record: 143473

Don't forget another excellent package: Invoice Master 2. This can handle both cash and credit accounts, is ShareWare and *still* supported by programmer Mick Austin.

Ian

4501. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: Dave <Dave@sourplum.demon.co.uk>
Message-ID: <43736047wnr@sourplum.demon.co.uk>
Source record: 143474
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

In article: <4ps49c$41co@info4.rus.uni-stuttgart.de>
ucaa2385@alpha1.csv.ica.uni-stuttgart.de (Peter Hermann) writes:
>
> Jeroen Fokker (jeroen@cs.ruu.nl) wrote:
> : To still have a compiler around is of historical, educational,
> : and, yes, *cultural* importance.
>
> Ada deserves to be considered as the legal successor of these values.

I disagree - IMHO Ada doesn't have the importance to language design or computer science that Algol 68 has - as others have mentioned in this thread it was a very innovative language with ideas that proved to be both good and bad.

Ada is an interesting language which I happen to like, but I think in the final analysis it won't be regarded as a being of fundamental importance to CS history in the same way as some other languages are - both before and since Ada arrived.

> The Ada culture is widely misunderstood because of prejudices.
> People often judge on the basis of misconceptions and therefore
> are not aware or simply ignore a lot of interesting facts:

Life's full prejudices.

> For example, today you can have a free Ada95 compiler for
> any platform from GNU, which even runs multitasking under DOS.

GNAT is a great effort - unfortunately it doesn't quite compile our Ada code (yet - I hope it does one day).

> I doubt that there are people who will waste their time with
> a language which is 30 years behind.

In the commercial environment this is exactly what a lot of people do - developing, enhancing and maintaining systems built using programming languages that are essentially 20, 30 or even nearly 40 years old (but admittedly that have been spruced up a few times...).

As said earlier in the thread - Algol 68 is an important language in the history of computer science and is worth knowing.

--
Dave

4502. Re: Oasis test. Ignore

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <359624_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 143475

In article <834726196_OASIS_NEWS@bdc2-ra.cwru.edu>
bdc2@bdc2-ra.cwru.edu (Boris D. Cahan) wrote:-

>oasis test #2. Please ignore. :-(

Not ignored here Boris, got your address at last now, so I can add you to the
official comment list.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

4503. SPEEDO GDOS ain't too fast!

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: Steven James Tierney <steven@stams.strath.ac.uk>
Message-ID: <31C11D45.47F5@stams.strath.ac.uk>
Source record: 143476

Well the subject line says it all, really. How can I speed it up
on my high-res system?

4504. Help With Super Charger

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4psjbm$2rn@Einstein.ebicom.net>
Source record: 143477

I'd like to use my Super Charger to run some simple dos
programs that use a midi port. Does anyone know if a driver
exists that will link the atari midi ports up with dos?

One program in particular I'm trying to run is called sdx.
It simply reads sds sample formats and sends them via midi.
There is an option in the program that allows you to change
the hex address for the midi port. Anyone know what this should
be on a supercharger? Might this work without a special midi
driver that loads under dos?

Brian

4505. Re: FS: Atari ST 520 /1meg

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: Ray Adams <wolfgrin@lex.infi.net>
Message-ID: <31C1B76F.535D@lex.infi.net>
Source record: 143478

Ray Adams wrote:
>
> Atari St 520 with 1meg upgrade for midi
> 2 floppy drives, tons of software,Color monitor.keyboard
> mouse, modem. 200.00 obo
>
> Also have:
>
> Old AKG stereo spring Reverb 300.00 obo
>
> Pair of JBL Studio Monitors 4208's-Great shape. 400.00 obo.
>
> Paul Reed Smith Bass Signature series
> Translucent Blue curly Maple. Mint/case 1000.00 obo.
>
> Tascam 238 Syncast /dbx low use.
> Great Shape, Rack mount.900.00 obo.
>
> Crown PB2 200 watt amp 250.00 obo
> Crown DC-300 lab amp 250.00 firm0
>
> Call 606-233-4405
>
> or E-mail at wolfgrin@lex.infi.net
Prive change on the Atari 200.00 obo

4506. Re: Papyrus 4 update

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: chris@buran.fb10.tu-berlin.de
Message-ID: <4pstf1$e9u@brachio.zrz.TU-Berlin.DE>
Source record: 143479

In article <4p45u8$bpn@opera.iinet.net.au>,
Peter Feszczur <fezzy@opera.iinet.net.au> wrote:

Michael Clemmetsen (michael.clemmetsen@sunderland.ac.uk) wrote:
>: BTW have you found this bug in the German demo of Papyrus 4? -
>: switch off the horizontal ruler, exit the program (thereby saving
>: this setting), restart the program, switch on the horizontal ruler,
>: CRASHH!! This happens all the time on my version.

This bug was fixed in version 4.11, a few month ago.

>Note also that there is NO word count (not that I could find)

Right. But it's planned.

>case conversion

A word's first letter can be made upper/lowercase with Alt-G/Alt-V
(possibly different keys, because this is partially language dependent)

>unless I buy (dare I say it !!) a clone 1st...

Even if you do: We'll get out the OS/2 Version of Papyrus in about a
month. A MacOS version will follow late this year.

Christian Nieber +-----------------+
email chris@buran.fb10.tu-berlin.de | Always plan ahea|
R.O.M. logicware, the Home of Papyrus |_____________d|
Raschdorffstr. 99, 13409 Berlin | |
Tel. ++49/30/4999 73 73, FAX -72, Mailbox -71 | |

4507. Re: Chimera/PPP/Cap

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <834880476_OASIS_@ping.be>
Source record: 143480

In article <4pikhv$ero@garcia.efn.org>
ekr@efn.org (Kevin Rogers) said:-

>I am presently running Cab, via a slip connection, as it should be.
>At this time, I would like to thank my Atari Guru for this. I now need to
>run Cab on a PPP connection. He has suggested Chimera. Is this best? I'm
>sure we both would like to Know?
>
>
Yes and no. I have them both working on my TT.

Take the following just for what it's worth.
The negative points of Chimera are:
****
1) AFAIK I doesn't run in color
2) You can't read JPEG pictures
3) Chimera needs at least 4mb memory. The manual says that one can
run chimera with a 4 mb ST but that's a little bit too optimistic
I think. Sure it runs but if you try to read pages with lots of
graphics you'll surely run into big trouble.
4) Save pages doesn't work (at least on my computer)
5) Downloading things by FTP doesn't work either (I can't)

The strong points of Chimera are:
****
1) It's displays more non-standard pages than CAB actualy can
2) As part of the TAF-package, Chimera is very easy to install. Just
follow the install doc.

Now CAB

Negative points:
****
1) There lots of pages that Cab can't handle
2) It can't display JPEG pictures online (as yet)

Strong points:
****
1) Cab/mint/mintnet is very stable
2) It runs in all resolutions
3) The lastest version can handle forms and mailto (not sure of that,
I haven't try it myself)
4) It's fully multitasking. You can easily run Cab and while
downloading a page doing something else
5) It's currently still under development. It's getting better every

day
6) There are some more strong points but I can't remember me these
right now

If you can see your questions isn't easily be answered. If you've
plenty of space on your harddisk and a TT or Falcon I should say use
them both. If you only have a 8 or 16 mHz machine then go for CAB.

BTW: AFAIK the programmer of STIK is working on a ppp version of STIK

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4508. Calamus 1.09n & BJ-200e

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: ag608@freenet.toronto.on.ca
Message-ID: <Dt09vC.4nn.0.queen@torfree.net>
Source record: 143481

OI!

I've had a 1040STe (w/4megs & hard disk) running calaumus 1.09n for some time now and it works well except for one fatal problem. When I print anything longer than one page on my Canon BJ-200E printer, the printer only works well on the first page, after that it screws up every time! The printer won't eject the paper at the end of the page so I have to pull it out, hence on printing the second and consequent pages the paper is not fed to the print head until after printing of that page begins so the top of each page (after the first) is cut off. Since I need this computer for work and 95% of my output goes through calamus I desparately need a solution before I throw this system in the junk heap to make room for a useless (and hated) dosboxen.

--
=-=-=-

4509. STReport #1224

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <5VCuUGP.dpj@delphi.com>
Source record: 143482

06/14/96 STR 1224 The Original Independent OnLine Magazine!

- CPU Industry Report - Corel Chess! - Firaxes Software
- 200Mhz Pentium - IBM VoiceType - NEW Aptiva
- FAT32 Explained - MS Intranet Goals - AT&T's Plan
- ADS on the NET - People Talking - Atari JagNews

Internet Decency Law Struck Down
Gore Opposes Net "Censorship"
Jewish Group Protests Net Site

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___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

4510. FS: Atari 520ST $200.00

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: Ray Adams <wolfgrin@lex.infi.net>
Message-ID: <31C225B0.7730@lex.infi.net>
Source record: 143483

Tascam 238 Syncast /dbx low use. 800.00 obo.
Great Shape, Rack mount.

Also have:

Paul Reed Smith Bass Signature series
Translucent Blue curly Maple. Mint/case 800.00

Atari St 520 with 1meg upgrade,color monitor. 200.00 obo

Pair of JBL Studio Monitors 4208's-Great shape. 350.00

Call 606-233-4405

or E-mail at wolfgrin@lex.infi.net

4511. Falcon 030/Floppy Drive/Replace

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: ekr@efn.org
Message-ID: <4pt3pn$1ie@garcia.efn.org>
Source record: 143484

Hello everyone,

I need to replace the Floppy Drive in my Falcon. My manual says
that I have a 1.44MB PC-compatible internal floppy diskette drive. Does
this mean that I can use a floppy drive designed for a PC clone? In
theory, it seems it would be alot cheaper to replace if I could. Any
suggestions would be appreciated.

Thanks,

Kevin Rogers

4512. Looking for Atari 7800 digital signature algorithm

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: btomlin@crl.com
Message-ID: <4pt5jl$ojv@crl14.crl.com>
Source record: 143485
Cross-posted to: comp.sys.atari,comp.sys.atari.8-bit,comp.sys.atari.st

I'm looking for the digital signature algorithm needed to make usable Atari 7800 cartridges. I've heard a version of it ran on the Atari ST.

I have reverse-engineered the digital signature verification inside the Atari 7800 itself, and it looks like one of those wonderful "product of two primes" algorithms... with a 960-bit key!

If anyone knows anything, I would be very interested in either the prime factors or a uuencoded copy of the program itself from which I can extract them, so that I can make a program to generate the signature for any given cartridge image.

I already have the 7800 side of the algorithm implemented in Turbo Pascal (check out rec.games.video.classic if you want to see it), and it would be easy to add the signature generator... IF I had the prime factors.

4513. Re: Tatung Monitor DEAD 8(

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550408985.82082.48.starship@3rdplanet.com>
Source record: 143486

SSweet@mettav.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 14 Jun 96:

S> If its a Tatung 'D' chassis, then the o/1 switch is U/S, can you check it
S> for continuity, its a double pole switch, and so you should get a
S> s/circuit read across each pair of pins (at right angles to the axis of
S> the pusher)

Hmmm, I can figure out that "o/1" means power or on/off, and "s/circuit"
would be a short (e.g., continuity), but what is "U/S"?

Gated by UUCP-ST News_Out version 0.99.5 11 Jun 1996
At the 51:205/311.0 gateway
--

4514. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550408985.82083.27.starship@3rdplanet.com>
Source record: 143487

anw@maths.nott.ac.uk barked in U.COMP.SYS.ATARI.ST on 14 Jun 96:

a> Fourthly, you are in any case wrong. There are still some
a> people who *understand* Algol and its model of computing; who can
a> make sense of C [for example] only as a restricted subset of Algol;
a> who can understand Pascal and its derivatives only as perverted and
a> even wrong subsets of Algol; and who cannot make sense of some
a> modern languages at all, because every book they read about them is
a> trying to promote some message about the way computing "has" to be in
a> the "modern" world that they know to be wrong. I *know* there are
a> such people, because I am one of them.

You, Sir, are a recidivist!

I /adore/ that in a programmer! <G> My first program was a full-graphics screen dump that had to fit and run in 1800 bytes, including the loader. I can't even _find_ a full-graphics screen dump for MicroSlop Windozzzzze, but if I could, I bet it would take 2 or 3 megs of memory. Algol and its ilk were designed by programmers for programmers - that is, people who believed that an elegant solution was both small and fast. I'm glad to see that the rest of the people I admired so long ago aren't all dead.

And, may I add in a gratuitous attack on Ada lovers: Dr. Jerry Pournelle was a member of the Ada design committee. At the end of the project, he made a statement to the effect that, if Ada was ever used to program American ICBM targeting systems, Americans had better take immediate, deep shelter. The language tries to be all things to all people, and ends up with more bugs than a New York City garbage scow.

Gated by UUCP-ST News_Out version 0.99.5 11 Jun 1996
At the 51:205/311.0 gateway
--

4515. Re: Papyrus 4 update

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: alan adkins <appleal@snowcrest.net>
Message-ID: <31C23DE0.26D2@snowcrest.net>
Source record: 143488

Christian Nieber wrote:
>
> In article <4p45u8$bpn@opera.iinet.net.au>,
> Peter Feszczur <fezzy@opera.iinet.net.au> wrote:
>
> Michael Clemmetsen (michael.clemmetsen@sunderland.ac.uk) wrote:
> >: BTW have you found this bug in the German demo of Papyrus 4? -
> >: switch off the horizontal ruler, exit the program (thereby saving
> >: this setting), restart the program, switch on the horizontal ruler,
> >: CRASHH!! This happens all the time on my version.
>
> This bug was fixed in version 4.11, a few month ago.
>
> >Note also that there is NO word count (not that I could find)
>
> Right. But it's planned.
>
> >case conversion
>
> A word's first letter can be made upper/lowercase with Alt-G/Alt-V
> (possibly different keys, because this is partially language dependent)
>
> >unless I buy (dare I say it !!) a clone 1st...
>
> Even if you do: We'll get out the OS/2 Version of Papyrus in about a
> month. A MacOS version will follow late this year.
>
> --
> Christian Nieber +-----------------+
> email chris@buran.fb10.tu-berlin.de | Always plan ahea|
> R.O.M. logicware, the Home of Papyrus |_____________d|
> Raschdorffstr. 99, 13409 Berlin | |
> Tel. ++49/30/4999 73 73, FAX -72, Mailbox -71 | |
> --

where can one get the demo?

4516. Re: And now CD-ROM under Spectre GCR (was ZIP Drive under Spectre GCR)

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: pgrif@efn.org
Message-ID: <pgrif-1406962230350001@dynip33.efn.org>
Source record: 143489

In article <SOBEK.96Jun11192134@dusty.irit.fr>, sobek@irit.fr (Dr. Ralph P. Sobek) wrote:

> >>>>> "BDC" == Boris D Cahan <bdc2@po.CWRU.Edu> writes:
>
> BDC> In a previous article, macdonald@cfcsc.dnd.ca (Ken Macdonald) says:
>
> >>> Anyone have any pointers on using removable media under Spectre GCR 3.0?=
> >> Or
> >>> under the MAC os (System 6.0.5) in general. Is there a PD program that ca=
> >> n make
> >>> the OS reread a disk, something like the above use of RELOG under TOS?
> >>> PeteHmmm.. something tells me you don't have the SpectreGCR manual. :^)
> >> clue: F1 is your floppy disk drive.
>
> BDC> Use the F-keys. F1 is drive a:, F2 is drive b:, and the higher
> BDC> key, IIRC up to F7, Correspond to the partitions selected in the Specter.prg
> BDC> initializations. As Pete implies it's in ther manual.
> BDC> If this works for ZIP drives, I don't know, since I dont have a zip
> BDC> drive to test, but Spectre SHOULD work with almost any SCSI device.
>
> Well this does *NOT* work for CD-ROMs, even with a Mac CD in it!
>
> Any suggestions?
>
> --
> Dr. Ralph P. Sobek Disclaimer: The above ruminations are my own.
> Ralph.Sobek@irit.fr Addresses are ordered by importance.
> sobek@irit.fr If all else fails, try:
> newsmaster@irit.fr, postmaster@irit.fr sobek@eclair.eecs.berkeley.edu
> IRIT / 118, route de Narbonne / 31062 Toulouse Cedex / France
> Telephone: (+33)61-55-86-18 FAX:(+33)61-55-62-58 http//www.cerfacs.fr/~ralph/
>

> Got a Sun IPC lap clone w/1.05 GB! Got a Mega 4STfm with TOS 2.06, floptical!

GCR treats all SCSI devices as big floppy disks and tries to write a desktop file on any disk that is mounted if it doesn't find one. This may

be part of the problem with CD-ROMs and Spectre. Other than that, I don't know, I'll have to give it a try and see what happens.
Paul

--
This message comes to you from the state of Oregon,
a subsidiary of W*yerhauser.

4517. Re: And now CD-ROM under Spectre GCR (was ZIP Drive under Spectre GCR)

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: pgrif@efn.org
Message-ID: <pgrif-1406962236370001@dynip33.efn.org>
Source record: 143490

MUCH DELETED HERE
> Well this does *NOT* work for CD-ROMs, even with a Mac CD in it!
>
> Any suggestions?
>
> --
> Dr. Ralph P. Sobek Disclaimer: The above ruminations are
my own.
> Ralph.Sobek@irit.fr Addresses are ordered by
importance.
> sobek@irit.fr If all else
fails, try:
> newsmaster@irit.fr, postmaster@irit.fr
sobek@eclair.eecs.berkeley.edu
> IRIT / 118, route de Narbonne / 31062 Toulouse Cedex / France
> Telephone: (+33)61-55-86-18 FAX:(+33)61-55-62-58
http//www.cerfacs.fr/~ralph/
>
==========
> Got a Sun IPC lap clone w/1.05 GB! Got a Mega 4STfm with TOS 2.06, floptical!
Something that I forgot in my previous reply is that in order to mount
my NEC CD-ROM I have to use the CDEV or INIT(or whatever it is) from NEC
at bootup. I seem to recall that it would not run on Spectre.
Paul

--
This message comes to you from the state of Oregon,
a subsidiary of W*yerhauser.

4518. Cab_jpeg.ovl size?

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <834865116_OASIS_@husbands.demon.co.uk>
Source record: 143491

Another unconnected thread posed the unanswered (or un-noticed) question about the size of cab_jpeg.ovl contained in the www131 package. The size of the file is 22532 bytes, whereas the previous one I was using was 70081 bytes.

Did I miss something, or has the program been streamlined to perfection?

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

4519. Re: MagiC PC demo

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4prelf$4ua@epsilon.qmw.ac.uk>
Source record: 143492

On ashort@mettav.demon.co.uk, Alastair Shortland (ashort@mettav.demon.co.uk) typed away:

: Can you please tell me of a BBS system where I can pick up the MagiC PC
: demo..? Anywhere in the world will do... but I would prefer the UK.
: Is it on Hensa? :|
Sorry it is not on hensa.. i no longer work there...

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>

4520. Re: help with Grandad games anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: ceebti@cee.hw.ac.uk
Message-ID: <DszL3B.KqL@cee.hw.ac.uk>
Source record: 143493

```
In article <4popq5$4cg@columbia.acc.brad.ac.uk>,
B.S.Senior@bradford.ac.uk (BS SENIOR) wrote:
:)Matt (mlf@postoffice.sandybay.utas.edu.au) wrote:
:): Can somebody please mail me or post the codes that will allow my sister
:): to continue playing either of the Grandad graphic adventure games?
:): (Grandad: The Quest for the Holey Vest, or Grandad2: The Search for
:): Sandwiches)
:)
:): Thanks in advance,
:): Matt.
:)
:)Isn't it a case of registering with the owner, for a small sum, and he
:)will post the codes to you?
:)I have these games somewhere, and I remember there is some documentation
:)giving an address.
:)I realise it is possible the owner has moved on (I do not know whether
:)this is the case), but I would urge people not to POST the codes to the
:)Newsgroups, as if he is still accepting registrations, it would be very
:)unfair.
:)
:)-------------------------------- uaq ----------------------------------
```

Well, to add to this discussion let me say that I have only just recentely discovered the grandad games! (You see, I only got net access this year when I started at university). I have registered grandad 1 (For the Handsome sum of 4 ukpounds (According to my letter to the author there is a reduction in the registration fee since the games are quite old. He says that grandad 2 con now be registered for 6ukp) I do have his new address, but not on me at the moment :). I'll look them out for you... You really should think about registering as the games , although old, are jolly good fun!. Who knows, perhaps a grandad 3 might come out?

Cheers.

Brian T. Innes
B.Eng Electrical/Electronic Engineering 1
Heriot-Watt university
Edinburgh

4521. NAS96 open's TODAY!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: bertil.jagard@straight.ct.se
Message-ID: <ftn_2.203.221$fidonet.org_c0f1fe01_Bertil.Jagard@straight.ct.se>
Source record: 143494

```
------------------------------------------------------------------------
SWEDISH ATARI USERS' ASSOCIATION (Svenska Atariklubben)
IN COOPERATION WITH NoCrew PRESENTS

-* THE NORDIC ATARI SHOW AND CONVENTION 1996 *-

WITH CONVENTION, EXHIBITION, SEMINARS,
DEMONSTRATIONS, CONTESTS ... AND MORE!

AT KORTEDALA GYMNASIUM IN GOTHENBURG, SWEDEN
ON THE 14th, 15th and 16th OF JUNE
------------------------------------------------------------------------
NOTE: The information in this text is not complete! Updates will come.

PRESENTATION

NAS was first arranged in 1995. It's a special show with a hacker convent,
exhibition and different seminars - all in one place.

This time the Nordic Atari Show is held in a school building, Kortedala
Gymnasium, in Gothenburg. It offers several small rooms for the hacker
contests and seminars, a big lecture hall for showing demos and films and a
normal size restaurant for the exhibition. Showers and dressing rooms are
available, and there is free carparking in the school area.

Pizza restaurant, cafe and other shops are only a few steps away from the
school. If you want to stay at a hotel please contact us for information
or visit our Webpage for details (http://www.tripnet.se/sak/nas).

Kortedala Gymnasium is fifteen to twenty minutes away from the central part
of Gothenburg. There are good possibilities for communications by tram or
car.

The dates are the 14th, 15th and 16th of June. Gather with your friends and
join us at a very fun and exciting show for Atari users around the northern
and european part of the world!

This year the exhibition and seminars are arranged by the Swedish Atari
Users' Association (Svenska Atariklubben), and the hacker convent by
NoCrew.

Below are all the activities, and the low entrance prices. Last year they
were a little bit high, but this year we hope it's suitable for all
wallets!

THE ACTIVITIES

For more detailed information see below.
```

exhibition
retailers and different associations will be there

hacker convent
competitions for FALCON, STE, ST and 8-bit

demonstrations
Jaguar, Lynx, MiNT, MagiC, Linux, DTP, Internet etc

seminars
about programming, Internet, multitasking etc

others
competitions for the non-programming experienced
(lottery, MidiMaze-contest, harddisk throwing, CocaCola-drinking etc)

THE PRICES

type payment SAK-member non-member

3-day entry prepaid SEK 100 SEK 125
3-day entry at the door SEK 125 SEK 150
1-day entry at the door SEK 50 SEK 75

The T-shirt is gasping yellow with a fine black print. Highest quality.
Don't miss this fantastic offer. Limited quantity.

T-shirt prepaid SEK 75 SEK 90
T-shirt at the door SEK 100 SEK 120

A cafeteria with low prices on CocaCola, Jolt, sandwiches, buns and
other tasty products will of course be available.

If you live in Sweden, you can order your tickets to NAS96 via
our Webpage at http://www.tripnet.se/sak/nas

Otherwise, if you live outside Sweden or don't have WWW access, and want to
order tickets to a lower price, please pay the right amount of money to our
Swedish postal giro account

nr 73 69 10 - 1

before the 31st of May 1996. Don't forget to state your name, address,
country, telephone, fax, email address and SAK membership nr so that we
know who's paying.

THE EXHIBITION

The exhibition will be open on the following times:

Friday 14th 12:00 -- 21:00
Saturday 15th 09:00 -- 21:00
Sunday 16th 09:00 -- 16:00

If you and your company or organisation wants to join the exhibition, then
estimate the space you need and pay the fee to us. We offer you different
sizes (measurements in Swedish meters) depending on your needs.

4,5 m2 costs 500 SEK
9,0 m2 costs 1000 SEK
18,0 m2 costs 2000 SEK

If you want more space, then every extra m2 is 150 SEK. Please contact us first to get further information.

The retailer's fee includes full entrance for two persons.

Nonprofit organisations can join the exhibition for free (with a space of 4,5 m2). This includes full entrance for one person.

Please pay at our Swedish postal giro account,

nr 73 69 10 - 1

before the 31st of May 1996.

State your company/organisation name, address, country, telephone, fax, email address, contact person and space needed. If you'd like to speak at a seminar about something, then tell us about it.

THE DEMONSTRATIONS

More will be added as soon as we get to know about them.

BBS We'll be showing STraight BBS, with products as Semper, LED, Octopus etc. Sysop Bertil Jagard will be answering questions and demonstrate different situations, as well as speaking about ethics and problems with communicating.

MagiC What is MagiC? What is multitasking? Find out by using MagiC 4, and swapping between those programs. Learn about problems and get tips from experienced users.

Making How can magazines be made with Calamus SL? We'll be showing how magazines the Swedish Atari Users' Association (Svenska Atariklubbens) with SL magazine "AtariMagasinet" is made. Tips, problems, features and possibility to make yourself some visit cards or other things to take home.

THE SEMINARS

More will be added as soon as we get to know about them.

Internet What is Internet and how can I use it with my Atari? Experienced administrators will be talking about Internet - history, how it's made, the future and more. We'll put it in reality too, with products for Atari computers that all of us can use - easy!

THE CONVENTION

NOTE: This is preliminary information. Updates will come.

Which computer? Atari in all forms. We want the hackers and the democoders. The Linux freaks. The MiNT people. The Jaguar nuts and everyone else that uses Atari in some form.

Demo contests

BIG ONE
No limit at all. Should be able to run on a Atari compatible computer
present on NAS96.

SMALL ONE
The limit is the shoesize squared (european) of the deliverer in bytes.

World cup in alfabutton

We will try to break the world record in typing a to z on a standard
keyboard. So far, way below two seconds. Go practise...

Films and demos

We will alternate between showing films and old demos on our big
screen projectors. Of course newer ones as well.

Prices

They will most certainly show up and be of good quality.
More info to come.

More information is available from larkov@tripnet.se, or visit NoCrew's
homepage at http://www.dd.chalmers.se/~f93labr/nocrew/index.html

FURTHER INFORMATION ABOUT NAS96

The best way to get new information is to join our NAS96 mailing-list.
Write to nas-users-request@tripnet.se and include the following in the
message text:

subscribe nas-users <your email address>

Our homepage is also informative to visit. It is at
http://www.tripnet.se/sak/nas and is updated whenever it is needed.

If you want more information about NAS96, then use any of the addresses or
telephone numbers below. Email is always the fastest way to get answers.

Rolf Johansson
rojo@tripnet.se
Tel: +46-708-900441 (mobile)
+46-522-22216 (week)
+46-31-825073 (ends)

Lari Kovanen
(about the convent)
larkov@tripnet.se
Tel: +46-31-582059 (home)

Ulf Hogberg
ulftage@tripnet.se

Swedish Atari Users' Association
Svenska Atariklubben

sak@straight.ct.se
Box 11416
S-404 29 GOTEBORG
SWEDEN
Tel: +46-31-7060992
Fax: +46-31-363973
Webpage: http://www.pedserv.gu.se/janne/sak.html

NoCrew
lbrink@cd.chalmers.se
c/o CCW
Forsta Langgatan 20
S-41 28 GOTEBORG
SWEDEN
Webpage: http://www.dd.chalmers.se/~f93labr/nocrew/index.html

WELCOME TO GOTHENBURG AND NAS96! 960411RJ

```
====================================================================
= E-Mail: bertil.jagard@straight.ct.se STraight BBS, Sweden =
= Phone: +46-(0)31-3363973. FidoNet 2:203/221, NeST 90:1101/104 =
====================================================================
```

4522. Re: Playwav on the Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <31C1E027.76C2@cfcsc.dnd.ca>
Source record: 143495

STIRRE31@MAINE.MAINE.EDU wrote:
> Hi all,
> I tried to get Playwav version 1.0 to work on my Falcon but all I
> get are horrible screeching noises as it claims to be processing.
> Has anyone else had problems with this program? I have tried
> quite a few WAV files from those created on a Falcon to a PC
> and uncompressed as well as compressed. Is there another
> simple solution to playing PC wavs at the correct rate? Or does
> anyone have a fix for my problem? Thanks for any response.
> -scott tirrell
> -stirre31@maine.maine.eduhI
Have you tried running samconfig.acc, going to the Play/Record area, and =

changing the sign (+/-) and then playing it? If it sounds OK you could =

then save it as an *.avr or *.wav file. Sometimes this works for me with =

a sample(*.raw)
good luck.bonne chance

-- =

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu=E9bec dit oui, Qu=E9bec dit non=3DQu=E9bec, la nation dans le pays du Ca=
nada

4523. Re: .ACC Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: rccv@iipmail.demon.co.uk
Message-ID: <834846402_OASIS_@iipmail.demon.co.uk>
Source record: 143496

spirited, is a good acc editor, (58k)

--

---

rccv@iipmail.demon.co.uk

4524. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: evgaster@hvsae01.ns-nl.att.com
Message-ID: <4prfft$22g@ssbunews.ih.att.com>
Source record: 143497
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

Peter Hermann (ucaa2385@alpha1.csv.ica.uni-stuttgart.de) wrote:
: Charles Lindsey (chl@clw.cs.man.ac.uk) wrote:
: : I announce the availability of a compilation system for ALGOL 68S on the
: : following platforms.

: Could you please explain us the need of Algol in the time of Ada95?

What is the need to learn Latin these days (apart from the medical world, where you can't do without it)? For me it helped a lot in learning other languages.

It is similar with Algol-68 (mind the 68 versus 60). It is a very rich language, not in terms of bells and whistles, but in programming language concepts. For everybody learning programming languages I strongly recommend to start with Pascal, move on to Algol-68, take a different turn to e.g. LISP before ever touching on Ada.

Anyone interested in formal specifications (of programming languages) should study Algol-68 syntax. It is the best example of a two-level grammar that I know of.

I would think trice before recommending Algol-68 for business purposes as I would only twice with Ada, I give you that.

Ed

4525. ATTN. all you techie types, I need help!

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: ciarriel@deepcove.com
Message-ID: <4pqf8d$oir@marine.jumppoint.com>
Source record: 143567

I have recently acquired a 520ST, unfortunately it is sans power supply, hard drive and monitor. I can build a power suppy easily enough, but I need to know the pinout of the connector as well as the voltage/current requirements. I would also appreciate any info on connecting a regular VGA monitor to the Atari, as well as any info on using IDE or SCSI drives with this unit. I haven't been able to find any info on the power supply on the net, and only limited info on the other two items. Can anybody help? Or at least point me in the right direction. Any help would be appreciated. Thanks in advance.

4526. My WWW page

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: carl@hender.dungeon.com
Message-ID: <4pqcs4$9el@news.dungeon.com>
Source record: 143568

For those that want a browse my web pages start at
http://www.dungeon.com/~hender/index.html

This site is also acting as a mirror to Mark Butlers pages. URL as above
but /mark.html. Mark is the author of the UK National Lottery Companion
Shareware program. Version 3.51 can be downloaded from these pages. Have
fun.

Bye,
Carl.
Atari Falcon030/605HD/4Mb, 486DX4/75/270HD/8Mb
Ipswich,UK <PGP> http://www.dungeon.com/~hender/

4527. Re: Atari and deskjet printers, HERE.

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: carl@hender.dungeon.com
Message-ID: <4pqcru$9el@news.dungeon.com>
Source record: 143569

Katherine L Ellis <kellis@mtholyoke.edu> wrote:

>PS: I'm really pissed by German software, I think they're making the best

Yeah, look at Papyrus 4. The Swedish translation is either ready or bloody close but as for the English version no one wants to know. Hisoft are taking their time. I got so fed up with waiting chose to get version 3 and hope for a good deal on the upgrade.
NVDI is probably the exeption to the rule, thanx 2B. A great piece of sw
See ya

Carl,
Atari Falcon030, 486DX PC
<carl@hender.dungeon.com>

4528. Re: Falcon IDE HD problem with BlowUp FX installed.

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: qbams@brisnet.org.au
Message-ID: <31C135BD.224B@brisnet.org.au>
Source record: 143570

William Wong wrote:
>
> In article <31B14F23.6809@pc.jaring.my> NG YEE KIAN <ngykian@pc.jaring.my> writes:
>
> >Well can anybody offer any help ? I had to reformat my internal 2.5" IDE (120
> >MB SEAGATE ST 9145AG)
> >recently and found out that the formatting processing doesn't seem to work
> >properly - after formatting, HDX.PRG
>
> I have not reformat my falcon IDE drive before but I did encounter a BIG FATAL
> problem after I reformated one of IDE HD on my 486DX. I lost the entire HDD
> and the manufacturer told me that I should not have format it as IDE drive are
> preformatted and not suppose to be reformat by users. I lost an entire 840M (
> luckily that was my 2nd 840M HDD). It seems that all the cylinders marking
> are gone after the format.
>
> Sorry if I brough bad news to you.

Hmm. Yes, reformatting a drive isn't for the casual user, but I reformat
drives all the time. SCSI and IDE. It's a fairly trivial exercise that
requires a little knowledge, and some time.

I don't think your dealer is telling you the truth. If it's a properly
made IDE drive, you shouldn't be able to hurt it with a low-level format.
In fact, a low-level format is occasionally _required_ to deal with the
odd, irritating conditions that HDs can fall prey to.

Find someone else local to you who knows a lot about HDs, and ask them to
give you the facts, okay?

D

4529. Re: Questions about ST modem?

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: Thor <thor@phoenix.earthlight.co.nz>
Message-ID: <Pine.LNX.3.91.960614142326.9755C-100000@phoenix.earthlight.co.nz>
Source record: 143571

```
>
> 1. Is it possible to use any PC modem with an ST?

as long as it is an external one not an internal

>
> 2. Does the modem use the same kind of cable as the printer does?
>
the modem uses the rs232 port whereas a printer uses either the parallel
or the rs232 depending on it's type..

> 3. Is a 2400 bps modem sufficient for a basic terminal connection (no large
> file> transfers or Internet connection)?
>
It's fine for most applications though you would notice a difference in
going to 14k4...

hope this helps
Cya
Thor

--
oOOOo, *~~ thor@earthlight.co.nz ~~* *Another Proud Atari User* __
| | ) THOR: MYTH? I Never myth! _____________) ( ~~*
|=o=|/ CoSysop Valhalla BBS ph: +64 3 455 8584 [_____________ XX ] ~~~*
|___| A Renegade BBS in Dunedin on a 486DX66 *Fido: 3:770/545 )__( ~~*
************ Homepage http://www.earthlight.co.nz/users/thor ***************
```

4530. Re: Oasis test. Ignore

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <834726270_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 143572

In article <834725820_OASIS_NEWS@bdc2-ra.cwru.edu>
bdc2@bdc2-ra.cwru.edu (Boris D. Cahan) wrote:-

>This is a test. Please ignore.
>
>
>Prof. Boris D. Cahan
>bdc2@po.cwru.edu
>
>
>.

Test #3. Please ignore. Trying to work out Oasis bugs.

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu

4531. Re: WWW 131 makes problem

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <14455_GSmith00@mettav.demon.co.uk>
Source record: 143573

stik@flinny.demon.co.uk wrote to Garfield Smith:

s> >I get the impression you don't like me ?
s>
s> Did I say that?
s> I cant like you or not like you I have never met you but it seems that
s> most people you have talked to on irc you have annoyed. You may not
s> have meant to come accross this way but at the end of the day you did
s> and first impressions last.

Uhh yeah. The problem with IRC was that I let my brother have access to my account. I've apologised to the people who he upset numerous times and I've since refrained from going on IRC as a token of good will. Apparently I've been banned from #atari along with the rest of my college. This I find quite distressing but there is nothing I can do. It was after all my own fault.

s> If you want to contine this any further please do it by mail I only
s> replied here in the first place because this is where you asked.

Sure thing but I felt I had to set the record straight in public.
I'm an avid fan of the atari and a great supporter of stik. I will continue to support stik authors and beta test the programs that I do.

I deeply regret the events of the last few months. I hope those people who have been affected will find it in their hearts to forgive me for a lapse of security.

Yours

Garfield


```
_____ _____ __ __ __ _____ _ __ __
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-------------------------------------------------------------------------
Snailmail : 194B Brooke Road | Email : garfield@zippy.spods.dcs.kcl.ac.uk
Clapton | UDTL152@kcl.ac.uk
London |
E5 8AP |
```


* Kivi 1.41a *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4532. Re: Problem with Second-Hand Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <14448_SSweet@mettav.demon.co.uk>
Source record: 143574

FROM: SSweet@mettav.demon.co.uk
SUBJ: Problem with Second-Hand Atari 1040ST

MJW> Please forgive my ignorance concerning Atari's but I have just
MJW> obtained an Atari 1040ST second hand which seems to boot up fine,
MJW> displaying the usual start-up screen with two disks and trash bin,
MJW> but when I try to load a program from a floppy, the machine appears
MJW> to read the floppy OK (I can list all the files) but I do not seem to
MJW> be able to run any programs (even those which are supposed to auto-
MJW> execute!).

I would suspect that you only have a single sided drive, try formating a disk
and see what the maximum capacity is that you can attain. It should be
720k'ish if you can only get 360k the youre a singel sided drive owner.

Alternativley maybe the desktop.inf file on that particular disk is
corrupted, try booting without a floppy in the drive, when the desktop comes
up try to execute a .PRG and tell me what you get.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** This message was written by Taffy's Random Bullshit Generator. **
-= And the only thing the Borg left was Windows-95.
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4533. Re: Problems with Magic 4

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <14445_DCroker@mettav.demon.co.uk>
Source record: 143575

This message from comezana@math.psu.edu to All came in on a wing and a prayer...

c> cold start is the HD driver and Magic itself. I'm beginning to
c> suspect there is an incompatibility between it and ICDBOOT. Has
c> anyone experienced this kind of problem?
I couldn't get MagiC to run at all until I upgraded my hard disk driver (HDDriver) from v3.50, so it could be that your driver isn't compatible with MagiC?

There are demo versions of HDDriver around if you want to try it first (I don't have any ftp adresses tho', sorry)

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4534. Spectre GCR -- excuse my

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <14454_GSmith00@mettav.demon.co.uk>
Source record: 143576

dano@ic.net wrote to All:

d
d> I just picked up Spectre 3.0 -- with ROMs, but no manuals. I wanted to
a
d> few questions.
I'm going to pick up a similar version soon too. I don't
mind sharing joint experience in setting up. You can mail me at
Garfield@zippy.spods.dcs.kcl.ac.uk if you like.

d> I'm currently getting 6.0.8 install disks. In the mean time, I'm wonder

d> about the following things.

Could you tell me more about these disks ? Do they contain the operating
system.

d> 2. In order to use a hard drive with it, do I need to have a seperate HD

d> can I use a partition on my current one?

I'd like to know this too.

Yours

Garfie S

```
--------------------------------------------------------------------------------
------------------------------------------------------------------------------

______ _____ __ __ __ _____ _ __ __
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------------------------------------------------------------------------------
Snailmail : 194B Brooke Road | Email : garfield@zippy.spods.dcs.kcl.ac.uk
Clapton | UDTL152@kcl.ac.uk
London |
E5 8AP |
------------------------------------------------------------------------------
------------------------------------------------------------------------------
```

* Kivi 1.41a *

--

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

4535. Re: Binhex

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: carl@hender.dungeon.com
Message-ID: <4pqcrr$9el@news.dungeon.com>
Source record: 143577

tommy@sun.pris.bc.ca (Tom) wrote:

>>Hi! I am wondering is there an ST/STe program that supports BINHEX from

>I had a problem sending files to a friend from Eudora on the IBM
>platform. If the person on the mac is using maceudora, tell them to
>try encoding with MIME. There is an atari program that will decode
>mime. Not sure about binhex.

There are so many more ways of sending a file, and I had the same trouble with binhex. Good old uuencode should do the trick. ESSCODE will do the decoding, a GEM prog so very easy to use and no need to edit the file before hand just compile all the different parts (with/out header info) and watch it decode.

See ya

Carl,
Atari Falcon030, 486DX PC
<carl@hender.dungeon.com>

4536. Re: Needed(?): DeskJet 500C drivers

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: carl@hender.dungeon.com
Message-ID: <4pqcrq$9el@news.dungeon.com>
Source record: 143578

hsideras@mettav.demon.co.uk (Harry Sideras) wrote:

>That's all correct. Many people have used this printer with the ST for all
>sorts of applications.

Have an HP 600 hooked up to my F030 atm and it performs very well. Pity
about no having the full 600dpi option like I can on the PC though.
I have NVDI4, are there drivers for the 600 around? Great print quality
from Papyrus and pagestream using HP500 though. Even the Laserjet drivers
work well.

No need for SpeedoGDOS with NVDI4 btw. Does the same job but better and
alot lot faster. You're right and made a good point, WP and DTP software
come with their own drivers but as in the case of Papyrus you have the
option of using NVDIs drivers aswell. Makes it very compatible. You can
print out a document as an IMG file aswell for say using with a FAX program
like Junior office. I forgot whether it's the Papyrus or NVDI drivers but
I can output the document in exactly 196dpi for Junior office to send. I
haven't sent a FAX like this before but for high quality FAXs it's worth
knowing.
See ya

Carl,
Atari Falcon030, 486DX PC
<carl@hender.dungeon.com>

4537. Re: NVDI V4 Help.

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: carl@hender.dungeon.com
Message-ID: <4pqcs0$9el@news.dungeon.com>
Source record: 143579

What's the problem actually, I missed your original post. I have NVDI working perfectly on my Falcon.
See ya

Carl,
Atari Falcon030, 486DX PC
<carl@hender.dungeon.com>

4538. Re: Tatung Monitor DEAD 8(

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <14449_SSweet@mettav.demon.co.uk>
Source record: 143580

```
WTO: Garfield Smith on 100:1011/0.98
FROM: SSweet@mettav.demon.co.uk
SUBJ: Tatung Monitor DEAD 8(

GS> Does anyone know what the likely cause is ?

If its a Tatung 'D' chassis, then the o/1 switch is U/S, can you check it for
continuity, its a double pole switch, and so you should get a s/circuit read
across each pair of pins (at right angles to the axis of the pusher)

GS> Or failing that somewhere good in the UK I can get it repaired
GS> (cheaply)

Have faith in yourself, whip it out, check it and then get back to me.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** This message was written by Taffy's Random Bullshit Generator. **
-= All computers wait at the same speed.
--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

4539. Re: Gemulator or other emulators

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: brasoft@coho.halcyon.com
Message-ID: <4pqqdn$32e@news1.halcyon.com>
Source record: 143581

In article <4pp883$2bf@doc.zippo.com>, <JEDI> wrote:
>In article , Roger says...
>>
>>Who has experiences with Gemulator or other emulators (Atari Programs on
>>a PC) ? I have many Programs and Datas on my Atari which I would like to
>>reuse but I don't know which is the best Programm to convert my atari
>>programs...
>
> I don't know about the Gemulator however, I have mucked about with the
>MagicPC demo and I was NOT impressed. IT made me want to chuck the whole
>idea of emulation...
>
> Can anyone make any comparisons between MagicPC (as it appears to be now)
>and gemulator. I myself am interested in the Laptop version (I have enough cards
>as it is).
>

There is NO comparison between Gemulator For Laptops and MagiC PC. One is written in highly optimized assembly language, the other in quickly whipped together C. That is why the MagiC PC demo is so slow and unusable. Keep in mind that Gemulator has been in development for the last 5 years (and on sale commerically for the last 4) so it is a much better product. See the Gemulator web page at http://www.halcyon.com/brasoft for complete product info.

Note: the MagiC PC demo, as with STonX and other cheap rip offs of Gemulator, LIES about benchmark results. The 200 Hz system timer, which is used by Quick Index, GEM Bench, and other Atari ST benchmarking utilities, is incorrectly emulated on MagiC PC and STonX, at a much lower frequency than 200Hz, giving the illusion that benchmark results are 2 or 3 times faster than they really are. If you use a stopwatch and time the results by hand you'll see the trickery. Gemulator has always accurately emulated the 200 Hz timer and gives valid results.

The MagiC PC documentation claims that the speed of MagiC PC is roughly the speed of an Atari TT on a 100 MHz Pentium. Not even close! It is roughly 3 times slower than the claim. I've tried it myself with a real TT to compare with, and their claims are utterly bogus.

Don't be discouraged by these lame rip off emulators. Why do you think they're free! :-)

I'll be demonstrating the Gemulator (and Gemulator For Laptops) on July 13th at the annual Indianapolis Atarifest so if you happen to live in the Chicago or Indy area, come to the show and I'll show you a real Atari ST emulator running on a real notebook computer running real Atari

ST software at real Atari TT speeds. For half the price of the other guys as always.

- Darek

--

Darek Mihocka the PC Xformer and Gemulator guy, email:brasoft@halcyon.com
c/o Branch Always Software, 14150 N.E. 20th St. #302, Bellevue, WA 98007
phone:206-236-0540 fax:206-236-0257 WWW:http://www.halcyon.com/brasoft/

4540. Mac ROM

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <14456_GSmith00@mettav.demon.co.uk>
Source record: 143582

cdodd@super.win.or.jp wrote to All:

c>
c> I need the MAC roms so I can use spectre GCR that I got from
c> a friend. He said he picked it up at a swap meet, but never got
c> the roms.

I'm after mac roms too.
Does anyone know if there is a software only version of Spectre. I've heard that the hardware only contains the roms anyway (apart from the disc emulator).

Yours

Garfield


```
_____ _____ __ __ __ _____ _ __ __
/ ____/___ ______/ __(_)__ / /___/ / / / / ___/____ ___ (_) /_/ /_
/ / __/ __ `/ ___/ /_/ / _ \/ / __ / __ / / \__ \/ __ `__ \/ / __/ __ \
/ /_/ / /_/ / / / __/ / __/ / /_/ / / /_/ / ___/ / / / / / / / /_/ / / /
\____/\__,_/_/ /_/ /_/\___/_/\__,_/ .\____/. /____/_/ /_/ /_/_/\__/_/ /_/
```

Snailmail : 194B Brooke Road | Email : garfield@zippy.spods.dcs.kcl.ac.uk
Clapton | UDTL152@kcl.ac.uk
London |
E5 8AP |

* Kivi 1.41a *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4541. Re: Tatung Monitor DEAD 8

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <14457_GSmith00@mettav.demon.co.uk>
Source record: 143583

Dear Steve,

Thanks for the note but as you see I'm not a great lover of DIY electronics. Having said that I'm willing to have a go. Could you clear a few things up for me ?

Steve Sweet wrote to Garfield Smith:

SS> If its a Tatung 'D' chassis,

How can I tell ?

SS) then the o/1 switch is U/S,

Whats the o/1 switch is that the push on/push off switch at the front (for the power) ?

Thanks again.

Garfield


```
_____ _____ __ __ __ _____ _ __ __
/ ____/___ ______/ __(_)__ / /___/ / / / / ___/____ ___ (_) /_/ /_
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/ /_/ / /_/ / / / __/ / __/ / /_/ / / /_/ / ___/ / / / / / / / /_/ / / /
\____/\__,_/_/ /_/ /_/\___/_/\__,_/ .\____/. /____/_/ /_/ /_/_/\__/_/ /_/
                                  /_/
```

Snailmail : 194B Brooke Road | Email : garfield@zippy.spods.dcs.kcl.ac.uk
Clapton | UDTL152@kcl.ac.uk
London |
E5 8AP |

* Kivi 1.41a *

--

| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |

4542. Oasis test. Ignore

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <834725820_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 143584

```
This is a test. Please ignore.

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu
```

4543. Re: Oasis test. Ignore

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <834726196_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 143585

oasis test #2. Please ignore. :-(

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu

4544. Help guides on Atari word processors and desktop publishing applications.

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: pross@soho.ios.com
Message-ID: <pross-1406960325580001@ppp-12.ts-8.nyc.idt.net>
Source record: 143586
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,maus.sys.atari.desktop,maus.sys.atari.f030,maus.sys.atari.gemini,maus.sys.atari.hardware,maus.sys.atari.software,maus.sys.atari.talk,alt.atari,,fr.comp.sys.atari,demon.ip.support.atari

Sorry for the multiple posts guys!

For help guides on Atari word processors and desktop publishing applications. Visit this site for additional information: http://soho.ios.com/~pross/spar/pro.html

Thank you

4545. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: ucaa2385@alpha1.csv.ica.uni-stuttgart.de
Message-ID: <4pr577$311e@info4.rus.uni-stuttgart.de>
Source record: 143587
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

Charles Lindsey (chl@clw.cs.man.ac.uk) wrote:
: I announce the availability of a compilation system for ALGOL 68S on the
: following platforms.

Could you please explain us the need of Algol in the time of Ada95?

--
Peter Hermann Tel:+49-711-685-3611 Fax:3758 ph@csv.ica.uni-stuttgart.de
Pfaffenwaldring 27, 70569 Stuttgart Uni Computeranwendungen
Team Ada: "C'mon people let the world begin" (Paul McCartney)

4546. Re: Gemulator or other emulators

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: grahamb@wantree.com.au
Message-ID: <31c112a6.3417156@news.wantree.com.au>
Source record: 143588

Roger Mueller <romuelle@studi.unizh.ch> wrote:

>Who has experiences with Gemulator or other emulators (Atari Programs on
>a PC) ? I have many Programs and Datas on my Atari which I would like to
>reuse but I don't know which is the best Programm to convert my atari
>programs...
>
>Please help me
>
>romuelle@studi1.unizh.ch

I have used the Gemulator for a few years now. It works really well
and will run all well behaved programs. I think it is an excellent
product. You also get excellent support etc from Branch Always.
It will not run programs that use disks with copy protection on them,
which is usually games.

Branch Always, the makers of Gemulator, can be found at the site
below.

http://www.halcyon.com/brasoft/index.html

Bye,

Graham Bell

4547. Re: Falcon IDE HD problem with BlowUp FX installed.

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31C11A75.6C5A@bruker.de>
Source record: 143589

qbams@brisnet.org.au wrote:

> I don't think your dealer is telling you the truth. If it's a properly
> made IDE drive, you shouldn't be able to hurt it with a low-level format.
> In fact, a low-level format is occasionally _required_ to deal with the
> odd, irritating conditions that HDs can fall prey to.

There are indeed some (few) IDE drives that mustn't be formatted. Otherwise
these drives will be damaged. This might be due to firmware bugs (at least
such a drive should not allow to be reformatted). But whatever the reason
for this behavior, damaging IDE (not SCSI) drives when formatting them is
possible.

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

4548. Re: How to open Portfolio case?

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: kilwingr@cistron.nl
Message-ID: <4pr1p4$lck@enterprise.cistron.nl>
Source record: 143590

mbecroft@tos.ak.planet.gen.nz (Mario Becroft) wrote:

>I have an Atari Portfolio palmtop computer which has developed a problem
>with the ribbon cable joining the keyboard to the display.

>I hope that someone can tell me where the screws are hiding, and any other
>tips/tricks for getting the case apart so that I can fix the cable.

Start with removing the 2 screws of the portfolio bus connector. Then
turn the portfolio upside down and remove the 2 rubber strips. The
screws are behind these strips. Now yow can open the bottom case, it
works like a door.

The screen is much harder to open. The screen is covered by a plastic
top cover. You have to lift this cover up with a very small screw
driver in the left and right under corners. You will find the screws
behind it.

Good luck !

Wilfred Kilwinger

4549. FS (US): **Lower prices!!!** Upgraded 1040, other misc HW

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: alexc@3rdplanet.com
Message-ID: <alexc-1406960007330001@news.3rdplanet.com>
Source record: 143591

REPLY TO: alexc@3rdplanet.com

TERMS: Prepayment by cashier's check, money order or personal check ONLY.
All prices *include* shipping by regular Parcel Post in the continental
USA. No CODs or UPS shipping, please.

All disks are original. All items include original
documentation unless otherwise noted.

ITEM DESCRIPTION PRICE

Atari 1040STf (upgraded) 4 Mb RAM, ICD AdSpeed 16 MHz $295
accelerator, Codehead TEC
board with TOS 2.06, and
internal fan--includes
original box, disks, mouse,
cables, all manuals except
those for RAM upgrade
Atari SM124 Mono monitor, original $45
condition, no burn-in,
screen size never changed,
w/power and signal cables,
but no manual or box
Spectre GCR 3.0 Macintosh emulator, $65
w/ 128K Mac ROMs, all disks,
all docs, Apple system
disks and manuals, floppy
drive cable
Swifty Mouse Atari/Amiga compatible mouse, with $18
box, works fine *except pointer
sometimes moves by itself*

------------------------ E N D --------------------------

--
Alex Chamberlain --- alexc@3rdplanet.com

4550. FS (US): ***Lower prices!!*** DB3, PageStream, other misc SW

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: alexc@3rdplanet.com
Message-ID: <alexc-1406960010030001@news.3rdplanet.com>
Source record: 143592

REPLY TO: alexc@3rdplanet.com

TERMS: Prepayment by cashier's check, money order or personal check ONLY.
All prices *include* shipping by regular Parcel Post in the continental
USA. No CODs or UPS shipping, please.

All disks are original. All items include original
documentation unless otherwise noted.

---------- S T P R O D U C T I V I T Y S O F T W A R E ----------

ITEM DESCRIPTION PRICE

Diamond Back 3 latest version of hard drive $26
backup program, supports
floppies/tapes/removables
Diamond Back 2 similar to DB3, but doesn't support $12
tape drives and doesn't run
on the Falcon
PageStream v. 2.2 desktop publishing software, $29
latest version! Works great with
MagiCMac. Includes
PageAssistant help accessory
and extra font and clip-art
disks
Easy-Draw drawing program, creates .GEM $10
files, an oldie but a goodie
LabelMaster Elite label-printing program (for $10
mailing lists, etc.)
Word Writer ST simple word processor $11
Swift Calc ST simple spreadsheet $11
Data Manager ST simple database manager $11
GFA BASIC v. ??? BASIC interpreter, $10
early version, ST only
Lattice C v. 3.03.04 C compiler, early version $12

--------------- C L A S S I C S T G A M E S --------------------

FYI: All these games are mid-'80s vintage--they run fine on a 1040ST
with TOS 1.0 but I don't know about compatibility with other Ataris.

ITEM DESCRIPTION PRICE

Dungeon Master classic role-playing game w/box $9
Epyx Championship Wrestling pro wrestling game (no manual) $8
High Roller jet fighter simulation, w/box $8

Not a Penny More, mystery adventure, $8
Not a Penny Less with novel & box
Triad Vol. 2 three games in one: Tetris, $6
Baal, and Menace
Wheels of Fire four driving games in one $6

---------- B O O K S ----------

ITEM PRICE

Compute's Second Book of Atari ST (1987), with program disk $6
Abacus Atari ST BASIC Training Guide: $6
Everybody's Introduction to ST BASIC (1986)

---------- E N D ----------

--
Alex Chamberlain --- alexc@3rdplanet.com

4551. [Schweiz/Switzerland] Verkaufe/Sell ...

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: npetep@hasler.ascom.ch
Message-ID: <4pr8sf$ki5@ascomax.hasler.ascom.ch>
Source record: 143593

```
...... Atari Falcon030, 4MB Ram, 60MB HD
EIZO FLEXSCAN 9065s-M MPRII Monitor

...... Atari Mega ST2, Protar Profile 40 DC HD
SM 124 Monitor, M-Board Speichererweiterung 2MB

beide Geraete Top-Zustand.

email: npetep@tell.ascom.ch oder tel: 038 24 54 82
```

4552. Re: Reading HP files?!

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1406960902220001@47.85.0.99>
Source record: 143594
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <31C05465.7522@stud.rma.ac.be>, karl samyn
<saka@stud.rma.ac.be> wrote:

> Hello,
>
> Could anyone tell me which program I need to read HP files. Do
> there exist public domain programs for this? Where can I find them?
> Is an import-module for Calamus SL available?
>

Are you looking for a HPGL file reader (HP Graphics Language)?

I have not seen one of these for the ST.

Many PC & MAC solutions exits & these can convert the files to an ST file
format (like PI?).

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4553. Photoline demo available on the WEB

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: Nima Montaser <nima@magmacom.com>
Message-ID: <31C16AEA.5479@magmacom.com>
Source record: 143595

Hi Everybody,
Photoline demo (English) is available on our web site (Homa Systems House).
Make sure to check out our web site regularily for specials and product demos/updates.
http://www.magmacom.com/~nima

Nima Montaser
--
<-->
Nima Montaser email: nima@magmacom.com
Homa Systems House www: http://www.magmacom.com/~nima
P.O.Box 52127 Tel: (613)722-0901
Ottawa, ON Canada Fax: (613)722-9061
High end Multimedia Graphics software and Hardware specialists.

4554. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: jeroen@cs.ruu.nl
Message-ID: <4pr9bn$n11@krant.cs.ruu.nl>
Source record: 143596
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

Upon Charles Lindsey's announcement of

>> the availability of a compilation system for ALGOL 68S

Peter Hermann questioned the need for it:

>Could you please explain us the need of Algol in the time of Ada95?

There are other reasons than direct practical useability
that make a compiler interesting.
Algol68 has had a large influence on thinking about programming
languages. There were great new ideas (e.g. orthogonal type system,
functions as types, parallelism primitives), and also some features
that appear to be a bad choice in hindsight (e.g. coercions depending on
subtle context rules, complicated IO formatting).

To still have a compiler around is of historical, educational,
and, yes, *cultural* importance.

Although I have access to none of the platforms listed, I am
pleased by Charles Lindsey's initiative.

--
Jeroen Fokker | jeroen@cs.ruu.nl
dept.of Computer Science, Utrecht University | tel.+31-30-2534118
PObox 80089, 3508TB Utrecht, the Netherlands | fax.+31-30-2513791

4555. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: gelleric@kafka.informatik.uni-stuttgart.de
Message-ID: <4prneu$9ep@zdi.informatik.uni-stuttgart.de>
Source record: 143597
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

In article <4pr577$311e@info4.rus.uni-stuttgart.de>,
ucaa2385@alpha1.csv.ica.uni-stuttgart.de (Peter Hermann) writes:
|> Charles Lindsey (chl@clw.cs.man.ac.uk) wrote:
|> : I announce the availability of a compilation system for ALGOL 68S on the
|> : following platforms.
|>
|> Could you please explain us the need of Algol in the time of Ada95?
|>

Well, although I would clearly prefer Ada 95 to Algol 68 for any _practical_
programming project, Algol 68 is an important step in the history of
programming languages. It introduced and combined many features, some of them
survived, while others (e.g., the high degree of orthogonality in Algol 68)
disappeared. So, Algol is at least interesting for people being interested
in programming languages design.

Regards,

Wolfgang Gellerich

+---+
|Wolfgang Gellerich gellerich@informatik.uni-stuttgart.de |
|University of Stuttgart; |
|Informatics Department; Programming Languages Group; |
|Breitwiesenstrasse 20-22; D-70565 Stuttgart; Germany |
|Tel. +49-711-7816213 Fax +49-711-7816380 |
|(Amateur Radio : DJ3TZ@DB0RBS.#BW.DEU.EU) ACM Member No. 4436341 |
+---+

4556. Re: Little Computer People

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: "Dr. Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <Dszt9q.23A@cf.ac.uk>
Source record: 143598

Does anyone know where I can get this programme, provided it works on a
tt?

Simon

4557. Re: Reading HP files?!

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <834750459snz@mbha.demon.co.uk>
Source record: 143599
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <gigxr01-14069609022200001@47.85.0.99>
gigxr01@nt.com "Gerry O'Rourke" writes:

] In article <31C05465.7522@stud.rma.ac.be>, karl samyn
] <saka@stud.rma.ac.be> wrote:
]
] > Hello,
] >
] > Could anyone tell me which program I need to read HP files. Do
] > there exist public domain programs for this? Where can I find them?
] > Is an import-module for Calamus SL available?
] >
]
] Are you looking for a HPGL file reader (HP Graphics Language)?
]
] I have not seen one of these for the ST.
]
] Many PC & MAC solutions exits & these can convert the files to an ST file
] format (like PI?).
]

Texdraw2 has an HPGL import function and will export in various flavours of
TeXie and GEM formats. It's a bit of hacking around but it will work. MSword
will also read HPGL (but it's PC stuff of course).

Hope this helps...
--
daveb

4558. Re: cab help!

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: gkelly@gkelly.sat.net
Message-ID: <834809220_OASIS_@gkelly.sat.net>
Source record: 143600

In article <4p7l17$4r7@fnord.dfw.net>
jdaddin@dfw.dfw.net (Jared Addington) said:-

>I'm having problems too. I'm assured that I do have standard SL/IP
>connection and I just downloaded and installed v1.31 as well as the
>newest version of HSMODEM that I could find. It had no effect. I'm
>still having some problems that others have had with non of the programs
>working properly except I CAN get finger to work sometimes. STiK
>connects fine but when I run CAB and type in the URL, it resolves the
>host and then says 'Receiving Data (Bytes 0)' and never goes further. I
>continue to try all of the suggestions I see posted here but with no change.

Did you try increasing the allocmem size in the default.cfg to 128000 or
higher? If not, then do try that, and while you are there, verify all ip
addresses. If that does not fix it, then email me with your config and I will
try to help you. -glen-

--

```
|-|-------------------------------------------------------------------|-|
|o| ||| From the Atari Falcon030 14/130 of Glen Kelly. ||| |o|
|o| / | \ email - gkelly@sat.net / | \ |o|
|o| ircnick - GeeCK |o|
|o| STiK, CAB, AtarIRC, FBM, Semper, LMS, Jetmail, & JMU Beta Tester |o|
|-|-------------------------------------------------------------------|-|
```

4559. Re: CAB: Receive data (0 bytes)

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: gkelly@gkelly.sat.net
Message-ID: <834809754_OASIS_@gkelly.sat.net>
Source record: 143601

In article <4pn6ir$hg7@news01.uni-trier.de>
char4101@uni-trier.de (Mario Charles) said:-

>Funny thing here is, our universities nameserver doesn't work with Stik.
>I had to attach to an other one... Really weird!

I am in the process of setting up an Internet Service Provider here and may be
able to shed some light on your problem. I would be willing to bet that the
nameserver at uni uses the NIS resolving protocol instead of DNS protocol. As
far as I know, nothing on the Atari will support it. I am not even sure of
anything on any other platofrm other than UNIX supports it. -glen-

--

|-|---|-|
|o| ||| From the Atari Falcon030 14/130 of Glen Kelly. ||| |o|
|o| / | \ email - gkelly@sat.net / | \ |o|
|o| ircnick - GeeCK |o|
o	STiK, CAB, AtarIRC, FBM, Semper, LMS, Jetmail, & JMU Beta Tester	o

4560. Re: New Spectre GCR owner without manuals bugs newsgroup for help yet again

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: fvuotto@laplaza.org
Message-ID: <4prrr3$d5b@laplaza.org>
Source record: 143602

>I tried to get one of the more up to date mac systems installed as I had
>6.0.5 running at the time! I ran into the same problem! the programs from
>Apple that make the files you down load from them into disk that you can
>install from are picky! I don't remember the names now but one only runs
>on the original Macintosh computer, not a plus. The other one which is
>more recent only works uder system 7.0 or higher! Had to go over a
>freinds house to use a shareware program of his to make the install
>disks on his Mac!!! I don't think Apple likes Spectre users!

You can't use Diskcopy to copy a system disk image to floopy on the ST
because the mac wants a 'super-drive'. There is a DA called 'Mount Image'
that treats the disk image as a virtual drive. You can open the drive
and copy the files to a floopy.

Frank /~
F10 Software @/

4561. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4prsag$ffn@preeda.internex.net.au>
Source record: 143603

```
: over and over. I know that I am not the only person who feels that tag
: lines are a waste of net bandwidth. Often the tag lines take more space
: than the message, itself.

Hmmmm.....obiously you dont have much to do with yourself today?

Yep....heeps of bandwith!! hmmmm......maybe 25 years ago it was!

I suggest you go and get a life!

--
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

4562. Re: Gemulator 4.15

Newsgroup: comp.sys.atari.st
Date: 1996-06-14 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <Dt0089.G7L@tron.bwi.wec.com>
Source record: 143604

In article <4pp16n$3d1@news.euro.net>, wvw@euronet.nl says...
>
>I know this isn't a discussiongroup about emulators, but:
>
>Are there any Atari people using a Gemulator from Branch Always.
>
>I have one myself, and i have several thoughts about it.
>
I bought the Gemulator Gold CDROM upgrade myself. I like this emulator
although it still has a few problems. Willing to live with it however,
since I have found that I can now run NEODESK 4 finally under Gemul8r
4.15 on my work Pentium.

What's really wild is to have Dan's World Clock accessory running on the
desktop while still able to access programs, files, drives, printers -
people in the office can't believe it.

4563. Telnet over here!

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: daymon@mammoth.valleynet.com
Message-ID: <4ptdi8$cru@alpine.valleynet.com>
Source record: 143405

Hey! Cool promo for Microlink, Jake! Except you forgot that I'm there, too! And for those others interested, I also recommend it. It has some pretty good software to download, too, as well as cool chat rooms! Hope to see you there!

Mike Freeman
daymon@valleynet.com

4564. Atari Web Site: Bravo Sierra Computers!

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4pu1s1$kkn@nadine.teleport.com>
Source record: 143406
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,

Check out my Web Page for Bravo Sierra Computers. Where you can find
Both Classic Atari 8 Bit & ST. HardWare, SoftWare, Books & Accessories.
At BSC's Web Address you can View On-Line Catalogs, DownLoad Catalogs &
Contact by Web Page! Or Request Catalogs in E-Mail. Specify Classic
8 Bit or ST. E-Mail: bensmith@teleport.com.
BSC has just acquired, tested and added more stock to catalogs, Now
available on WWW. http://www.teleport.com/~bensmith/bscomputers.shtml
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

4565. Running IBM type Hercules monitor on Atari STFM or STE

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: PAUL LAKE <paglake@voyager.co.nz>
Message-ID: <4pu3ja$ma6@reader1.reader.news.ozemail.net>
Source record: 143407

As u can c I'm looking to run a herc on an atari maybe a vga

any info greatly appreaciated

thanks all

paul lake
paglake@voyager.co.nz

4566. Running IBM type Hercules monitor on Atari STFM or STE

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: PAUL LAKE <paglake@voyager.co.nz>
Message-ID: <4pu3jp$ma6@reader1.reader.news.ozemail.net>
Source record: 143408

As u can c I'm looking to run a herc on an atari maybe a vga

any info greatly appreaciated

thanks all

paul lake
paglake@voyager.co.nz

4567. Re: Oasis, NOS and kill files

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <834925622_OASIS_@phil4.demon.co.uk>
Source record: 143409

In article <834370070_OASIS_@icis.on.ca>
ccook@icis.on.ca (Cliff Cook) said:-

> In article <1989008368_OASIS_@phil4.demon.co.uk>
> phil4@phil4.demon.co.uk (Phil Hough) said:-
>
>
>>However before I bother, I thought I'd ask if anyone has already
>>written such a program, and if so could they let me have a copy ???
>>
>
>Just use the Yellow Pages in OASIS. Capture the name you want to kill
>and use either the Kill or Ignore option. It's all in the docs.
>
Done that... however AFAIR that only Kills/Ignores email, and not the
usenet news that SinClap seems to insist on using.

Thanks

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

4568. Re: Reply from SinClap's SysAdmin

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <834926286_OASIS_@phil4.demon.co.uk>
Source record: 143410

In article <Pine.A32.3.91.960611142120.13561D-100000@juno.amp.uni-hannover.de>
Peter Rottengatter <perot@pallas.amp.uni-hannover.de> said:-

>
>You might have the right to do so, but it's certainly *not* considered
>good behaviour. You're complaining about SinClap violating the
>Netiquette, but I advise _you_ to read it first ! You'll find that you
>violated it as well, by posting other peoples private e-mail without
>their permission.
>
Anyone know where I can get hold of a text file detailing 'Netiquette'
??? I've seen a few cut down versions, but is there a definative
version around someplace that I can download ???

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

4569. Re: STomX and Rom dump image.

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <834926478_OASIS_@phil4.demon.co.uk>
Source record: 143411

In article <Pine.LNX.3.91.960612195838.20352A-100000@inx.pm.waw.pl>
bolek@inx.pm.waw.pl said:-

>
> Hi Everybody.
>
>i have little trouble with Dumping Rom (with TOS) to file.
>Prgram called "dumptos.ttp" work not correctly . (i can't used corretly).
>Please . Anybody those have 520 st can make dump ROM to file and send me
> to : bolek@inx.pm.waw.pl.
> Thanx.
> Pawel
>
>
I found a similar problem... the ROM dump program was garbage (ie
corrupted), and I haven't yet been able to get a working version.

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

4570. Re: Oasis, NOS and kill files

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <834925538_OASIS_@phil4.demon.co.uk>
Source record: 143412

In article <550091453.13725.32.starship@3rdplanet.com>
<starship@3rdplanet.com> Rich Tietjens said:-

>phil4@phil4.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 09 Jun 96:
>
> p> Author: Phil Hough Address: phil4@phil4.demon.co.uk
> p>
> p> AFAIR NOS doesn't support Kill Files (causes some sort of crash ?) and
> p> so news cannot be 'filtered' when using these programs.
>
>I accidentally discovered that it /does/ support a Kill file, Phil. Look at
>Demon's ftp site for nosfiles.lzh - you cna get details there.

Cool... I'll have a look at that ASAP ! Thanks !

>
> p> I was tempted to write some sort of program to edit the batch.txt file
> p> after news has been downloaded to filter out articles containing
> p> certian words (currently including: Peter Sinclair-Day, Make Money
> p> etc. etc.)
> p>
> p> However before I bother, I thought I'd ask if anyone has already
> p> written such a program, and if so could they let me have a copy ???
>
>I wrote one that purges the Fido message bases - would that be any help?
Unfortuanatly I stick to Usenet these days, so unless you coded the
program in GFA and would allow me to have a look and write a GFA
version... thanks but I wouldn't be able to use it !

Thanks for your help !

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

4571. Re: Question aboud baud rates

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <834926534_OASIS_@phil4.demon.co.uk>
Source record: 143413

In article <4pndp4$q4e@dodgson.math.psu.edu>
comezana@math.psu.edu (Gustavo Comezana) said:-

>Hi!
> Is it possible to set the STe modem port at 14.4kBaud? If so, how?
>I'd like to use STorm or STalker at that speed: would it be possible?
>
>
> Thanks
>
> Gustavo
>
AFAIK 14.4K is not possible, however 19.2K IS !!

Set your modem port to 19.2K, and leave your modem as it is. If all
is well then the modem and computer will talk fine. However you need
to check that flow control works on your TOS (use HSMODEM to fix it).

Otherwise your computer will send stuff to the modem too fast, and the
modem will scream at the computer 'STOP' and the computer will ignore
this and carry on sending stuff... eventually the modem will shout
'I'VE HAD ENOUGH' and disconnect ! ;-)

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

4572. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: robsch@robkaos.ruhr.de
Message-ID: <Dt1E79.234@robkaos.ruhr.de>
Source record: 143414
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

chl@clw.cs.man.ac.uk (Charles Lindsey) writes:

>arise. The system could in principle be run on any UNIX system for which the
>ACK provides a backend and, in particular, I would be willing to go for a
>Linux version if someone can offer me facilities to test it.

I would like to run it on my FreeBSD system; A68 was my favourite
programming language 15 years ago. Would be nice to use
seme old code :-)
Fortunately FreeBSD can run Linux binaries :-)

Robert

4573. Atari FS (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: Brendan McEnroe <101613.2440@CompuServe.COM>
Message-ID: <4ptq9c$j76$1@mhafn.production.compuserve.com>
Source record: 143415
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

For Sale

Hisoft Lattice C 5.52 St/STe/TT/Falcon
Includes WERCS, DERCS, Librarian, 680x0 Ass, diasembler,
debugger, shell.
Still boxed with 6 manuals and 7 disks.
HiSoft Forth
HiSoft Devpac 3
Prospero Pascal, 3 manuals
NeoDesk 3.04
Hisoft WERCS 1.02
zzSoft , Introducing Atari ST M/C with disk
68000 Assembley Language Programming Second edition, Osborne
McGraw Hill
Technical Ref Guide Volume 1, VDI, Sheldon Leemon.
Atari 3d Graphics Programming, Abacus
The Concise Atari ST 68000 Programmers Ref, Katherine Peel

Offers

4574. Re: GDOS and STalker

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: roy@gorring.demon.co.uk
Message-ID: <834928020_OASIS_@gorring.demon.co.uk>
Source record: 143416

In article <4ptm6p$626@dodgson.math.psu.edu>
comezana@math.psu.edu (Gustavo Comezana) said:-

>I am a total noice in GDOS matters, and I am trying to use fonts other
>than the default system font with STalker, with no success so far. I
>followed the instructions in the manual, putting GDOS in my auto
>folder and ASSIGN.SYS (written following the example from the manual)
>in my root directory, and the fonts that came with STalker in the
>directory given in path. Nothing happened: the font selector in the
>Preferences menu remains greyed out. Does anyone have any idea of why
>this could be?
>

From the 'Settings' pull down, choose 'Set Preferances' and X 'Use GDOD
Monospaced Fonts'

Save and reboot.

That should work :-)

Yours Roy

--

\ Have a W.A.G. join Wessex Atari Group /
\ An Atari User Group for Southern England /
\ Join our discussion area on 42BBS 01256-895106 /
\ or contact me - roy@gorring.demon.co.uk - yes with 2 'r's /
\---/
\ A good time to keep your mouth shut - is when you are in deep water /

4575. Re: MagiC PC demo at Toad Computers

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4putab$9u4@huron.eel.ufl.edu>
Source record: 143417

Hi: You can find it at Toad Computers news and FTP at:

http://www.toad.net/

I tried on a 586 IBM 100 mHz and I run a couple of Atari progrms besides the demos. Calamus loaded but
I got a message saying that it would not run on that TOS version.
The other programs in cluded an award program run great and fast.

Raymond

4576. Re: Calamus 1.09n & BJ-200e

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: fvuotto@laplaza.org
Message-ID: <4pus0f$72j@laplaza.org>
Source record: 143418

Sounds like you have the Brother BJ-10ewbAw driver, there is a newer
driver, Canon BJ-200 beta, that will eject the page. I'm not sure if
if it will print more than one page at time. If you need a copy and can
handle UUE encoded email, let me know.

Frank /~
F10 Software @/

4577. Re: Oasis, NOS and kill files

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550462215.146826.3.starship@3rdplanet.com>
Source record: 143419

phil4@phil4.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 15 Jun 96:

>> p> However before I bother, I thought I'd ask if anyone has already
>> p> written such a program, and if so could they let me have a copy ???
>>
>> I wrote one that purges the Fido message bases - would that be any
>> help?
p> Unfortuanatly I stick to Usenet these days, so unless you coded the
p> program in GFA and would allow me to have a look and write a GFA
p> version... thanks but I wouldn't be able to use it !

Email me and we can discuss this further.

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/79@atarinet.ftn 311 .99 318

Gated by UUCP-ST News_Out version 0.99.6 14 Jun 1996
At the 51:205/311.0 gateway
--

4578. HELP: A bad FALCON problem

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: istvan@innet.be
Message-ID: <4pv578$ncb@news.be.innet.net>
Source record: 143420

Hye!

While running Cubase Audio on a 4meg Falcon I all of a sudden had a
jumbled directory window when saving. I just reset the computer and I
got 2 bombs.

When all boot drivers and .acc's were removed I could boot from HD.
Running other software then allways yields TOS error #35.
If I activate a single boot.prg or .acc - 2 #@$!$ bombs.

So, I tried:
without any HD, the ahdi.sys (whatever) and any other sys removed.
-withouut ide, booting from scsi- same
-without scsi, -same

From the floppy seems to work fine.

Particularly interesting:
Cubase runs, although veeeeery slow, even with sync set at internal!
But when the FDI is taken off, it runs on normal tempo.

HARDWARE: Falcon; 4m ram
50Mb ide(cdef)
540Mb quantum scsi2
2*1Gb Quantum Sonic Solutions SCSI
Soundpool FDI
,, MO4
Screenblaster 'ext', SbIII software, Eizo 6500 21" mono mon.

That's it...

I'm in a big problem because of this. And I live unfortunately rather
far from technical help. The guys from the place I got it are in the
dark about this one.

Is this a hardware problem?

I don't have to stipulate that ANY tip will be met by enormous
gratitude...

Greets, Istvan
/===\
* *
* Arrastra Gallerie presenteert *
* ANS WORTEL ~ JAN VANSTECHELMAN *
* *
\================== URL: http://www.arrastra.com ==================/

4579. Atari TT030

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: ad741@freenet.hamilton.on.ca
Message-ID: <4put9k$imp@main.freenet.hamilton.on.ca>
Source record: 143421

I've got a 4 meg TT030 with SLM804 Laser, Migraph Scanner, Atari PTC1426 Multisync, and a supra 2400 MNP... plus WordPerfect 4.1, Calamus SL, and a bunch of assorted PD stuff. Also, the HD is 50 Megs. I'm seriously considering getting a Powermac or clone, and was wondering how much $ my current system is worth. Any ideas???

p.s. computer depreciation sucks!

--
Now I guess I've gotta tell __ Come back when you
'em that I've got no /) can't stay so long.
cerebellum. / / __ __. _, ________
--- The Ramones /__/_/ (_(_/|_(_)_(_) / / <_ Take care. B-bye!
/|
|/

4580. Decent PD C compiler?

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4pv8jl$n3h@madeline.INS.CWRU.Edu>
Source record: 143422

Is there a GOOD PD C compiler available, that is also simple to install?
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

4581. Re: Gemulator or other emulators

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: tholmbom@news.abo.fi
Message-ID: <4pulof$lq5@aton.abo.fi>
Source record: 143423

desnogue@bavi.unice.fr (Laurent.DESNOGUES) writes:

>In article <4pqqdn$32e@news1.halcyon.com>, brasoft@coho.halcyon.com (Darek Mihocka)
writes:
>[...]
>> Don't be discouraged by these lame rip off emulators. Why do you think
>> they're free! :-)

> And I guess you're not telling so because Gemulator
>is your baby?

> That's true anyway: anything that's free is shitty.
>gcc? emacs? etc. All are useless!

I think the main point here is that HARDWARE is faster. The
Gemulator is a hardware/software combination. The amount of
processing power you get out of a Pentium trying to emulate a
680xx in software is obviously much slower than a real 680xx.

I don't think it's too far fetched to say that you get 10-15%
performance compared to a 68020, which I presume the Gemulator
is.

TH-96

4582. Re: Converting 1st Word+ files

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4pv39l$sqq@freenet-news.carleton.ca>
Source record: 143424

"Ian Braby" (iwb@cix.compulink.co.uk) writes:
> An alternative would be to convert them to RTF format using WP2RTF
> (well... it's something like that!) which is very efficient. I use it to
> convert old Word+ files so that I can import them into AtariWorks or
> Papyrus.

Another option is Marcel, which imports/exports several formats, incl.
RTF, Word+, WordPerf 4.x, ASCII...

--
Songshop Musical Productions / "Timothy Leary's dead,
Box 266, Shawville, Quebec / No, no, no, no he's outside,
J0X 2Y0 (819) 647-6022 / Looking in " --the Moody Blues

4583. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550468984.11973.92.starship@3rdplanet.com>
Source record: 143425

bh@okcforum.osrhe.edu barked in U.COMP.SYS.ATARI.ST on 15 Jun 96:

>>
>> --- JetMail 0.99beta21
>> * Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
>> SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318
>>
>>
>> ---
>> Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
>> At the 51:205/311.0 gateway
>> --
>>
b>
b> Rich,
b>
b> It is very annoying to have to keep reading your tag lines,
b> over and over. I know that I am not the only person who feels that tag
b> lines are a waste of net bandwidth. Often the tag lines take more space
b> than the message, itself. I know you want to advertise your product,
b> but if you could limit the tag lines to once or twice a day, I am sure
b> many people would appreciate it.
b>
b> Thanks,
b>
b> Bill
b>
b> PS__ I am posting this on comp.sys.atari.st, hoping that some of the
b> others with long signatures will take a hint.

We had this discussion in the fidonet echo, ATARI_ST. Firstly, I am not using taglines. Those are ID lines added by the software itself. A taglines starts with an ellipsis, like this:

..This is a tagline.

The tearline is 3 hyphens (---) and indicates the end of message text to fido mail tossers. The cutline (2 hyphens, --) indicates the end of Internet text to UUCP mail tossers.

I don't add a .SIG file as so many others do, because I simply don't have the interest, but there's nothing in netiquette to tell me I shouldn't if I so desire. A "polite" sig file is around 5 lines long, but I know of several that are up to 20 lines (often longer than the messages they cap).

Finally, as far as not wanting to read them - don't scroll down that far and you won't see them. I see you're in an .edu domain, so you're probably not paying for your access. I am paying, and so is practically anyone in a .co.* or .com domain - and no one else has complained; thus, I tend to take your complaint as, frankly, a bit brassy.

Gated by UUCP-ST News_Out version 0.99.6 14 Jun 1996
At the 51:205/311.0 gateway
--

4584. Re: MagiC PC demo at Toad Computers

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550468985.11975.01.starship@3rdplanet.com>
Source record: 143426

afn14016@freenet.ufl.edu barked in U.COMP.SYS.ATARI.ST on 15 Jun 96:

a> I tried on a 586 IBM 100 mHz and I run a couple of Atari progrms besides
a> the demos. Calamus loaded but got a message saying that it would not run
a> on that TOS version.

How did you get the demo to recognize programs that weren't already on the
virtual disk?

Gated by UUCP-ST News_Out version 0.99.6 14 Jun 1996
At the 51:205/311.0 gateway
--

4585. Re: Question aboud baud rates

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550469939.13521.5.starship@3rdplanet.com>
Source record: 143427

comezana@math.psu.edu barked in U.COMP.SYS.ATARI.ST on 15 Jun 96:

c> From: comezana@math.psu.edu (Gustavo Comezana)
c>
c> Hi!
c> Is it possible to set the STe modem port at 14.4kBaud? If so, how?

No. You need a higher speed than that to take advantage of data compression,
anyway. Set the port speed to 19200.

c> I'd like to use STorm or STalker at that speed: would it be possible?

Yes, but as I said, the port speed must be higher.

Gated by UUCP-ST News_Out version 0.99.6 14 Jun 1996
At the 51:205/311.0 gateway
--

4586. FS: Atari St 520 $200.00

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: Ray Adams <wolfgrin@lex.infi.net>
Message-ID: <31C350A4.7F0D@lex.infi.net>
Source record: 143428

Tascam 238 Syncast /dbx low use. 800.00 obo.
Great Shape, Rack mount.

Also have:

Paul Reed Smith Bass Signature series
Translucent Blue curly Maple. Mint/case 800.00

Atari St 520 with 1meg upgrade Color Mon. 200.00 obo

Pair of JBL Studio Monitors 4208's-Great shape. 350.00

Call 606-233-4405

or E-mail at wolfgrin@lex.infi.net

4587. (US) TRADE: STe & more (revision 2)

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <hLNu0wR.lmcclure@delphi.com>
Source record: 143429

NOTE: In this second revision of this post, some changes and additions
(and at least one deletion) have been made. For those who have seen
it before, I have made the following key so that you can skip over
the stuff that has not changed:
"+" = New item on the "will trade for" list
"@" = Change to previous listing (either a better trade
offer, or other modification).
-
-
I am willing to negotiate (i.e., if you have an item listed under trade #1,
and think it is the extras included in #2 I will not automatically say no).
My answer will depend on the condition of your item, any extras you have
with it, and last, but not least, how badly I want to trade the day I
recieve your e-mail. <grin>
-
Also, I am willing to pay additional cash to you, up to the limit of my
current budget restraints, if the item calls for it (i.e., if you have an
item listed in #2-#4, but only want the STe, or if you have something
with superior specs to the item I have listed).
-
Replies via e-mail, please.
==========
.
.
[1] Atari STe (4 megabytes of memory, TOS 2.06)
WILL TRADE FOR any one of the following:
-
PC ITEMS:
=========
+ 386DX/40 motherboard with CPU, 8 megabytes of RAM (or 4 megs +
either a moderate size IDE drive or sound card with Sony CD-ROM
interface), case (mini- or midi-tower) and power supply. Extras
such as floppy drive, I/O card, etc. are a plus, but not
required.
@ 486 VLB motherboard with 486DX2-66 or faster CPU and at least 4
megabytes of RAM or VLB SVGA card
* 486 PCI motherboard with 486DX4-100 or faster CPU
-
MONITOR:
========
* SVGA (14"-15") color monitor capable of up to 1024x768
non-interlaced
-
DRIVES:

=======
@ Iomega ZIP drive (external SCSI)[will pay cash for extra
disks you have, up to the limit I can afford]
+ IDE HD, 2.5": 340meg or smaller (min. 120meg) + $0.55 cash per
meg under 350 megabytes (i.e, 256 meg + $51.70).
@ IDE HD, 3.5", 1" high: 850MB or more WD or Quantum or 1gig or
larger for other brands, *OR* two smaller (i.e. 420-540meg).
@ SCSI HD, 3.5", 1" high: 730MB or larger Quantum, or 850MB or
larger for other brands, *OR* multiple drives adding up to
similar or larger capacities (i.e, two LPS340S, three LPS240S).
-
PRINTERS:
=========
* Color ink-jet printer (i.e, Epson Color Stylus IIs, Canon
BJC-210 or BJC-4000, Hewlett-Packard 600C, etc.)
* Okidata OL400e page printer
-
AMIGA ITEMS:
============
@ ICD Flicker Free Video-2 + $50 cash
+ M-TEC 68020i for A500 with 4 megabytes RAM + $50 cash
+ CD-32
+ GVP G-Lock
+ Pro-GRAB 24RT-Plus
+ VIDI 24 RT
+ GVP Series II HD-500+ with 4MB and no HD *OR* 0MB and 100MB
or larger HD
+ ICD Trifecta 500LX with no HD and 2 megabytes of memory (i.e.,
four 1Mbx4 ZIPs)
+ Any *TWO* of the following: :
~ Dell HD floppy drive
~ ICD FFV-1
~ DKB Megachip
~ CDTV
~ SupraTurbo28 for A500
~ A500+ (8A) motherboard with ICD A510 or Commodore
A502 bellyboard (for 2 meg total chip RAM)
~ $100 cash
-
APPLE IIGS ITEMS:
=================
+ 4 megabyte DMA-compatible memory card (populated) + either
$100 cash or Apple Hi-speed SCSI controller
+ 8 megabyte DMA-compatible memory card (populated) + $40 cash
+ RAMFast (rev. D preferred) + either $50 cash or empty external
case (with power supply) for hard drive or unpopulated 4 meg
memory card
+ 8Mhz or faster ZIP-GS + $50 cash (less $12.50 per Mhz for
faster units)
+ Second Sight video card (w/24-bit DAC) + $65 cash

-
COMMODORE 8-BIT ITEMS:
======================
* CMD RAMLink with 1 megabyte of memory (for Commodore 8-bit)
* CMD HD-20
* CMD FD-2000 + JiffyDOS ROM for C-128 or $40 cash
-
NON-COMPUTER (VIDEO)
============================
+ Hi-Fi VCR in very good to excellent condition
-
-
[2] Will add an Atari SM124 monitor & Practical Solutions Monitor Master
switchbox (not only allows switching between RGB and mono monitor,
but provides RCA jacks for line-level audio and composite video
output from any STE, STfm or STm computer) with the above Atari STe
IN TRADE for any one of the following:
-
PC ITEMS:
=========
* Pentium PCI motherboard with 75Mhz CPU
* Any 486 motherboard as listed in #1 with at least 4 megabytes
additional RAM
-
MONITOR:
========
@ 15" SVGA monitor capable of at least 1024x768 non-interlaced

DRIVES:
=======
* Iomega ZIP 100 with two additional disks
@ IDE, 3.5", 1" height: 1 gigabyte or larger WD or Quantum *OR*
1.2 gigabyte or larger if other brand
+ IDE, 2.5": 540MB or larger
@ SCSI, 3.5" 1" height: 850MB or larger Quantum *OR* 1 gigabyte
other brand
+ Mixed bag: Multiple IDE and/or adding up to capacities similiar
to or greater than the prior three items with the following
limitations: (1) No more than two IDE drives (three if one is
a 2.5" drive) (2) No IDE drive off less than 200megs (170meg
if 2.5"), (3) All 3.5" drives must be 1" (or smaller) height
-
PRINTERS:
=========
* 4-color ink jet printer (i.e., Epson Color Stylus II, original
Color Stylus, Canon BJC-600, HP-660C, etc.)
* Panasonic KXP5400 laser printer
-
ATARI FALCON ITEMS:
===================

+ 14 megabyte memory board
+ Blowup-FX board
-
AMIGA ITEMS:
============
@ Commodore A-2000 bare bones unit. Units with revision 6.2
motherboards favored.
+ Supergen (Digital Creations) genlock
+ VIDI-24 Pro RT
+ CSA Derringer (25Mhz, 0K)
-
COMMODORE 8-BIT ITEMS:
======================
* RAMLink with at least 4 megs of RAM and RTC. Battery-back up
unit a plus.
@ CMD-40 or larger
-
-

[3] In addition to the STe (see #1), the SM124 and Monitor Master (see #2),
I will add: (1) Replay IV 8-bit sound digitizer cart for Atari ST
series computer, including software. (2) Miscellaneous Atari ST
software, including, but not limited to: Warp 9 v3.5, UIS 3 v3.30,
Flash 1.6, Shadow. Will TRADE for any one of the following:
-
PC MOTHERBOARD:
===============
+ Pentium PCI motherboard with 90Mhz or faster CPU (or 75Mhz
with 4 megabytes of RAM)

[4] In addition to everything listed in #3, I'll add: (1) Rombo VIDI-ST
greyscale real time video digitizer for ST series, including software
to do three-pass color with included filters or optional color splitter
(which I have buy have not yet decided to sell or trade, but could
be convinced to), (2) ICD Advantage+ SCSI host adapter with 2 cables
and software, (3) Defective 3.5" 1" height 120MB Conner SCSI hard
drive; spins up, recognized as present by some parts of the ICD Pro
Utilities on my Falcon, but will not boot or format. All in TRADE
for any one of the following:
-
PC MOTHERBOARD:
===============
+ Pentium PCI motherboard with 100Mhz or faster CPU (or 75Mhz
with 4 megs RAM or 90Mhz with 8 megs)
-
AMIGA:
======
+ A1200 (with no HD or extra memory)
+ A530 with at least 4 megs memory, no HD

--
LMCCLURE@delphi.com
Little Rock, AR

4588. >>>>>> STacy for sale <<<<<<

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: stchip@delphi.com
Message-ID: <pvIvUee.stchip@delphi.com>
Source record: 143430

For Sale
STacy
all the normal things that come with a STacy, PLUS:
FOUR megs of RAM
130 meg Hard Drive
Installed and working ADspeed board (software or hardware switchable
External Keyboard port, just plug in a Mega ST(e) Keyboard
(keyboard not included)
Extention cord for a keyboard, compute from across the room
Wired for a battery (battery included but not very good)

Make a serious offer

Email me at STCHIP@delphi.com

4589. Falcon questions

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: gold@shell.aros.net
Message-ID: <4pvfo5$cb@news.aros.net>
Source record: 143431

I have some questions about ports and adapters on the Falcon030:

1) How difficult would it be to obtain VGA and SC1224 monitor adapters for the Falcon? (And how much do they typically cost?)

2) I've heard stuff about the Falcon using 2.5" IDE drives. Does this figure refer to the physical dimensions of the drive, or the type of connector it has? How hard is it to find a 2.5" -> 3.5" converter? (I'm assuming 3.5" drives are easier to find.)

4590. Re: Accounting Programs?

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: bbeck@netshop.net
Message-ID: <31c3250a13fa170@netshop.net>
Source record: 143432

Ian Braby (iwb@cix.compulink.co.uk) wrote:

>Don't forget another excellent package: Invoice Master 2. This can handle
>both cash and credit accounts, is ShareWare and *still* supported by
>programmer Mick Austin.

Where can it be found?

Brad

4591. Re: Composite input for SC1224 possible? and other questions

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GFPPEDAUUP@data.rhein-main.de>
Source record: 143433

In <megular-1206962010400001@news.grfn.org> Edward Barrett wrote:

>Hi there. I recently bought a couple of SC1224 monitors from "Don's Wacky
>Atari Sale" (uurgh) under the mistaken impression that they had composite

That was a little mistake..

>inputs. Is there some kind of external adapter to change a composite

Composit Video means you have R,G,B H- and V-Sync all as one Signal.
Your SM1224 need a single H and V-Sync and also the tree Colorsignals
R,G and B.

>opening the monitor to achieve such a purpose? I'm not afraid to solder

No chance to fix this by the SM1224 alone.

So you allready have a Composit Signal you need a Board that can
split Composit in all single Signals.

>things, but fooling around with the voltage inside a monitor is not
>something I'm willing to do.

Please, don't open this case with plug in any power outlet!
This Machine contains 28.000V inside. (Screen Boostercoil)

>like to get a computer that would work well with HD recording (my Mac
>Color Classic could handle straight MIDI, but not hard-disk recording).

You need a fast SCSI Harddrive to store the samples.
Make sure your falcon allready have a clockpatch to supress SCSI-Errors!

I use a IBM DPES 31080 Harddrive (external SCSI) for sampling and also.

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

4592. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550484192.7286.905.starship@3rdplanet.com>
Source record: 143434

The best tag line I ever saw was "Don't argue with your wife--Dicker!".

* Or was that a bumper sticker?

--- JetMail 0.99beta21
* Origin: Realm of the Alternate Eternities [503-649-7915] (AtariNet 51:205/318)
SEEN-BY: 51:205/79@atarinet.ftn 311 .99 318

Gated by UUCP-ST News_Out version 0.99.6 14 Jun 1996
At the 51:205/311.0 gateway
--

4593. Re: Oasis, NOS and kill files

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <834961942_OASIS_@phil4.demon.co.uk>
Source record: 143435

In article <550462215.146826.3.starship@3rdplanet.com>
<starship@3rdplanet.com> Rich Tietjens said:-

>phil4@phil4.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 15 Jun 96:
>
> >> p> However before I bother, I thought I'd ask if anyone has already
> >> p> written such a program, and if so could they let me have a copy ???
> >>
> >> I wrote one that purges the Fido message bases - would that be any
> >> help?
> p> Unfortuanatly I stick to Usenet these days, so unless you coded the
> p> program in GFA and would allow me to have a look and write a GFA
> p> version... thanks but I wouldn't be able to use it !
>
>Email me and we can discuss this further.

Whats your email address ???

<starship@3rdplanet.com> Rich Tietjens

doesn't work !! :(

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

4594. Re: USR Sportster Vi & faxing - problems.

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <75064723_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 143436

In article <4pske4$1dt@hp.fciencias.unam.mx>
dmgc@servidor.unam.mx (Roberto Cervantes) wrote:-

>I had the same problems, with the sportster 33,600, i had a 14,400
>supra faxmodem too, i haven't fixed the problem, i had to change it
>for the sportster 28,800, if you need more information, send me a
>e-mail

I got around the problem by upgrading to straight Fax 2.50, which works
perfectly.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

4595. Re: Binhex

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GFPKFHUVUP@wa.caeci.ol.ni.schule.de>
Source record: 143437
Body handling: Inline uuencoded payload not displayed: XBIN.TTP

In <4pqcrr$9el@news.dungeon.com> wrote:

>tommy@sun.pris.bc.ca (Tom) wrote:
>
>>>Hi! I am wondering is there an ST/STe program that supports BINHEX from
>
>>I had a problem sending files to a friend from Eudora on the IBM
>>platform. If the person on the mac is using maceudora, tell them to
>>try encoding with MIME. There is an atari program that will decode
>>mime. Not sure about binhex.
>
>There are so many more ways of sending a file, and I had the same trouble
>with binhex. Good old uuencode should do the trick. ESSCODE will do the
>decoding, a GEM prog so very easy to use and no need to edit the file
>before hand just compile all the different parts (with/out header info) and
>watch it decode.
>
>See ya
>

Once more I post XBIN.prg in this group. It's a decodition program for
ATARI, that decodes Binhex 4.0. files.
Encoding in Binhex is not possible.

I send is with uuencode

[Inline uuencoded payload not displayed: XBIN.TTP]

--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.

4596. Re: Memory chips

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: ss10487@wcu.edu
Message-ID: <ss10487-1506961515230001@s27-pm02.wcu.campus.mci.net>
Source record: 143438

In article <4pnqjq$idc@apollo.isisnet.com>, aa860@ccn.cs.dal.ca (Steven Slater) wrote:

> A local computer shop has thirty pin 1 meg chips with three chips on them
> for $20. Are these usable in an Atari? Mostly I have heard people refer

Yes, as far as I know, these are fine. Technology has just come that they can squeeze all the circuitry into 3 chips instead of 8 or 9. They will work fine (as long as you don't mix 3 chip and 8 (or 9) chip).

-Sam

4597. Re: (FRG) Problems with Speedo GDOS 5.0c

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: Rein_Bakhuizen.van.den.Brink
Message-ID: <bf050644@p87.f503.n286.z2.fidonet>
Source record: 143439

In a message of Tue 11 Jun 96 Carsten Brettschneider (2:281/202.0) wrote to All
:
CB> Hi!
CB>
CB> I recently installed Speedo GDOS 5.0c on my MEGA ST 4 (TOS 1.2), and use
CB> it together with a German word processor called SCRIPT 5.
CB>
CB> But I'm having two problems: first of all I didn't get the install
CB> program started due to whatever reason, and neither do I have an idea how
CB> to configu- rate the ASSIGN.SYS-file as to install GDOS-Fonts.
CB> The other problem I have concerns the TrueType-Fonts that I recently
CB> installed (I think they are PD-Fonts). Everythime I change from a TTF-
CB> Font to another TTF- or SPD-Font and try to print it out, the computer
CB> crashes and three bombs appear on my screen. After that I need to reset,
CB> because the computer doesn't read any mouse clicks anymore.
CB>
CB> If anyone can help me or has similar problems, I would be happy to hear
CB> it.
CB> Thanks, Carsten
CB>
I just tried to use recent TrueType fonts from Win95 [dated 28.11.95, the
supplied stuff Arial, Courier,Times New Roman] and found that NVDI 3.02
find them to have no Font-ID. When in a programme that uses TTF-fonts
Arial will show but when I try to change to one of the others [Courier
for instance] the programme bombs.
There appear to exist different kinds of TrueType fonts!!!! Mind the date
and font-id's!!

Groetjes, Rein

--
If you can't be with the one you love!
Love the one you with!
--- ScanMail 0.70c [IOS 0.70c]
* Origin: ~ Bearboard Atari ST Fan BBS 010-4840224 ~ (2:286/503.87)

4598. Re: Converting 1st Word+ files

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <834964750_OASIS_@whalley.demon.co.uk>
Source record: 143440

In article <Dt0C4H.BuC@cix.compulink.co.uk>
iwb@cix.compulink.co.uk ("Ian Braby") said:-

>An alternative would be to convert them to RTF format using WP2RTF
>(well... it's something like that!) which is very efficient. I use it to
>convert old Word+ files so that I can import them into AtariWorks or
>Papyrus.

But Papyrus can convert Word+ files directly anyway so why bother with
the intermediate step?

Cheers,
John

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum

4599. E-IDE CD-ROM drives ???

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199606150816.a22362@do2.maus.de>
Source record: 143441

SY>Can anyone shed some more light on whether there is a decent set of
SY>drivers that will run an (E-)IDE CD-ROM drive as either a master or
SY>slave from the Falcons IDE bus ???

I can tell you that the CD-Tools work. I use them with my falcon and a
mitsumi FX300 CD-ROM as slave-drive.

Tschuess Frank

4600. [Perth] FS Atari MSTe

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: fezzy@opera.iinet.net.au
Message-ID: <4ptvn4$rrg@opera.iinet.net.au>
Source record: 143442

I have for sale 1 x Atari Mega STe 4 meg of ram, 1.44meg floppy, Tos 2.06,
500meg internal SCSI H-drive, lots of original software (books and
original floppy's) and SM146 mono monitor.

Asking $550.00 ono (Australian dollars)

--
_-_|\ Peter Feszczur E-Mail: fezzy@opera.iinet.net.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "It can't fall down, cos there's nothing holding it up !!" **

4601. Re: magicpc

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: Steve Taylor <steve@bpfd.demon.co.uk>
Message-ID: <YjdMSHA7vfwxEwtC@bpfd.demon.co.uk>
Source record: 143498

In article <4pncri$b1g@neon.airtime.co.uk>, stosser@airtime.co.uk writes
>>It's Windoze 95 only I'm afraid. Pity I didn't know this _before_
>>downloading it!
>
> Sorry missed most of this thread, where did you download it from
>Steve?

On 2nd thoughts, I didn't download it, Danny gave me a copy, which I think
originated from Cix.
--
Steve Taylor <sptaylor@pobox.com> http://pobox.com/~sptaylor
Based in Ramsbottom, Lancashire, UK. Cellnet: +44 802 226256

4602. Re: Gemulator or other emulators

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn4qm851.3l.asmolar@smol.fast.net>
Source record: 143499

>Note: the MagiC PC demo, as with STonX and other cheap rip offs of
>Gemulator,

How is it that anyone who writes an ST emulator is automatically ripping
off Gemulator? Does Gemulator have a God-given right to be the "One True
ST Emulator"

LIES about benchmark results. The 200 Hz system timer, which
>is used by Quick Index, GEM Bench, and other Atari ST benchmarking
>utilities, is incorrectly emulated on MagiC PC and STonX, at a much
>lower frequency than 200Hz, giving the illusion that benchmark results
>are 2 or 3 times faster than they really are. If you use a stopwatch and

I've been using STonX for months, and the 200hz problem seems to be fixed.
It achieves remarkable speed considering that it was written in portable C
code. It's at least twice as fast as my 1040STe. Granted Gemulator is
faster, but STonX has an advantage in my book, it runs under Linux.
Two things have kept my from buying Gemulator, M$-DOS/Window$ and the
price, considering I can buy a real ST for less, However if a Linux version
came out, I'd be sure to buy it. (hint hint)

4603. ANY BGM (Background Game Music) lovers out there? Wanna trade???...

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: dreamzs@ix.netcom.com
Message-ID: <4ptaji$l9@dfw-ixnews5.ix.netcom.com>
Source record: 143500
Cross-posted to: rec.games.video.3do,rec.games.video.arcade,rec.games.video.advocacy,rec.games.video.misc,rec.games.video.marketplace,comp.sys.amiga.audio,comp.sys.amiga.marketplace,comp.sys.atari.st

Hello!! I have so far a nice collection of COMPACT DISCS full of *original* music recorded out of various home and arcade video games. These CDs I have made MYSELF. I didn't go to Japan or anywhere else to buy them, I am the only one who has them.
The sound quality is F L A W L E S S !!!

I would like to increase my collection by TRADING tape "dubs" of what I have with possibly YOUR copies of what you may have (or what you can record.)

If you are interested, please E-mail me for more details..
I would be interested in music from ANY system, ANY game.
(ARCADE, SNES, GENESIS, PC ENGINE(TG-16), JAGUAR, NEOGEO, PSX, SATURN, AMIGA, CD32, ATARIST, ETC.. ETC.. ETC.. ETC...)

I TRY to be a perfectionist and I look for good quality dubs (audio will be recorded onto High Bias Type II cassette tapes)

Hope to hear from anyone out there.

If you already have recorded some stuff, send me a list and I will send mines.

Later!

4604. Re: Falcon 030/Floppy Drive/Replace

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4ptbsb$ck8@blackice.winternet.com>
Source record: 143501

> ekr@efn.org (Kevin Rogers) writes:
> Hello everyone,
>
> I need to replace the Floppy Drive in my Falcon. My manual says
> that I have a 1.44MB PC-compatible internal floppy diskette drive. Does
> this mean that I can use a floppy drive designed for a PC clone? In
> theory, it seems it would be alot cheaper to replace if I could. Any
> suggestions would be appreciated.
>
>>>>
Yes you can, BUT: 1) Now days most PC floppy drives come
patched as drive 1; you must change it to be drive 0.
2) Be carefull of the orientation of the 34 pin cable, pin 1. On
some floppies, you must twist the cable 180 deg., TEAC being one of them.
From there it should be 'Plug and Play'.

Rich Mier

4605. MagiC PC demo

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <14494_DCroker@mettav.demon.co.uk>
Source record: 143502

This message from Alastair to All came in on a wing and a prayer...

Hi Alastair!

AS> Can you please tell me of a BBS system where I can pick up the MagiC
AS> PC demo..? Anywhere in the world will do... but I would prefer the
AS> UK.
Isn't it here at the Tavern, MGPCDEMO.EXE?

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4606. GDOS and STalker

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4ptm6p$626@dodgson.math.psu.edu>
Source record: 143503

I am a total noice in GDOS matters, and I am trying to use fonts other than the default system font with STalker, with no success so far. I followed the instructions in the manual, putting GDOS in my auto folder and ASSIGN.SYS (written following the example from the manual) in my root directory, and the fonts that came with STalker in the directory given in path. Nothing happened: the font selector in the Preferences menu remains greyed out. Does anyone have any idea of why this could be?

Gustavo

4607. Geneva_TOS & VT100

Newsgroup: comp.sys.atari.st
Date: 1996-06-15 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4ptu7a$720@Einstein.ebicom.net>
Source record: 143504

Aloha,
I've noticed that Geneva_TOS (the part of geneva that allows
one to run tos programs in a window) has a term cap file which makes
the windows able to display and manipulate text according to vt52.
Anyone know if there is a way to make these windows vt100? Perhaps
an addition to the term cap?
Thanks,
Brian

4608. Re: Tatung Monitor DEAD 8(

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: andy@allatsea.demon.co.uk
Message-ID: <664_andy@allatsea.demon.co.uk>
Source record: 143355

Hiya Rich..........

Your last game of Scrabble mailed this to All.......
s> Hmmm, I can figure out that "o/1" means power or on/off, and
s> "s/circuit" would be a short (e.g., continuity), but what is "U/S"?
s>
'er....... (U)n (S)ervicable?........::-))

Bye for now..........

□
/\ \ Turbonet 100:1011/19.9 Nest 90:102/146.9Bridgnorth
// \ \ Fidonet 2:2500/706.9 Atarinet 51:502/103.9Shropshire
//---\ \ndy Collins... { andy@allatsea.demon.co.uk }....U.K
□

--

Floating around aimlessly at All At Sea.

4609. Re: Decent PD C compiler?

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <835002114_OASIS_@phil4.demon.co.uk>
Source record: 143356

In article <4pv8jl$n3h@madeline.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) said:-

>
>Is there a GOOD PD C compiler available, that is also simple to install?
>--
>Prof. Boris D. Cahan
>
I found Sozobon C to be quiet good. Its not really simple to install,
but not too tricky. If you want I can send you a copy, which is
semi-installed already, and notes on how to run it. Or you can get a
copy yourself, and I can give you a hand with the installation if you
get stuck.

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

4610. Re: SPEEDO GDOS ain't too fast!

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <835002644_OASIS_@phil4.demon.co.uk>
Source record: 143357

In article <31C11D45.47F5@stams.strath.ac.uk>
Steven James Tierney <steven@stams.strath.ac.uk> said:-

>Well the subject line says it all, really. How can I speed it up
>
Try the following:

- Increase the 'cache' memory available as much as possible.
- Increase the harddisk space availabe
- Defragment your harddisk
- Buy a processor speed increaser
- Buy a new faster computer, say a TT

the problem is that the bog standard ST isn't up to vector
calculations at super speed, and still being able to run everything
else un-affected, there just isn't enough processor time.

Personally I would only run Speedo, If I were using it with a GDOS DTP
or WP program, I certainly wouldn't use it for everyday use, because
of the slowdown that you get.

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ----------------- *
****

4611. Re: Iomega --> Falcon questions:

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4q0mo5$3lc@scanner.worldgate.com>
Source record: 143358
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

FPINTO (fpinto@cougarnet.byu.edu) wrote:

: Hi there:

: I'm just motivated to buy a Iomega Zip drive, they're SCSI and
: the output port is an SCSI-2, the same as my Falcon!!!, so it might be an
: excellent upgrade, now:

I have one and I love it...

: 1).- Does anyone have tried using it with Cubase Audio? (I know
: it shouldn't be a problem since the transfer speed is 10 MB/s.)

Personally, I haven't, but Chris Krowchuk and my friend Bill Have, and they
are of the opinion that it works pretty well.

: 2).- Do I have to format to Atari format? or just use the one
: that comes with it? they sell Mac and Pc versions, the dealer didn't know
: about a diference in format.

You will need to use either ICD Pro ZIP Tools (freely available, but you need
ICD Pro to use them) or any hard disk software for the Atari that can format
SCSI drives (hint: one is scheduled for an update to do this, and it's fast
too!)

: 3).- Will my files (ex: GIF, JPG, AIFF, etc) be compatible with other
: computer platforms? (this is actually in relation to the formatting),
: unplug here, plug there and go...

If you partition the drive to no more than 32 MB partitions, you shouldn't
have any problem with using the disks on another system. (i.e. PC or Mac)

: 4).- Where can I get the cheapest price on these drives, It's
: nice to have 1 GB at a time!!

If you want to do some large file creation, get a Jaz. It's faster, and
holds a gig at a time, and works basically the same on the Falcon.

: Regards!

: ||| -- |||
: / | \ FPINTO IS IN UTAH-US, ENJOYING THE BEAUTIFUL SPRING OF 1996 / | \
: --
: FALCON 030 AUDIO-VIDEO ENGINE

Leslie

4612. 8000 nude celebrity pics

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: yomomma@infi.net
Message-ID: <4q0oel$eq@nw003.infi.net>
Source record: 143359
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.cbm,comp.sys.cdc,comp.sys.convex,comp.sys.dec,comp.sys.dec.micro,comp.sys.encore,comp.sys.handhelds,comp.sys.harris,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux

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- 200+ pics of Christina Applegate (Kelly Bundy) **NUDES**
- 200+ pics of Sandra Bullock
- 100+ pics of PAMELA ANDERSON aka Pamela Lee!!
- 100+ pics of Patricia Ford (sexy hot famous model)
- 50+ pics of Elizabeth Berkley (Showgirls star)
- 50+ pics of Christie Turlington (hot supermodel)
- 50+ pics of Jenny McCarthy (singled out host, playmate)
- 70+ pics of Singer Paula Abdul
- 60+ pics of Alyssa Milano, nude and clothed..!
- 40+ pics of Sarah aka Jennifer Love Hewitt **BBS READY**
- 40+ pics of Jennifer Aniston from FRIENDS
- 80+ pics of Racquel Darrian / Kelly Jackson (porn star)
- 80+ pics of Anna Nicole Smith
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* Directories are arranged in NUDE/NON NUDE ordering for easy use!
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* Graphics viewing software for Windows/DOS
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* Too many more features to list in this message..

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If you have any questions feel free to email also..

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to order the CD..

Qualifications: You must be OVER 18 & live somewhere on planet EARTH!
NOTICE: Foreign orders add $5 for shipping..

*Wholesale/Dealer/Bulk information/prices available upon request.

.*. Midnight Escape .*.

4613. TT 16 meg config?

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: rlmagee@acs.ucalgary.ca
Message-ID: <4q0n48$nmq@acs5.acs.ucalgary.ca>
Source record: 143360
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi all,

I just bought some 4 meg 30 pin SIMMS for my TT, hoping to get it going with 16 megs of TT RAM. The SIMMS I got were the three-chip kind, and the little label says "4MB 30PIN W/Parity" (oh yes, they are 70ns).

Now when I opened up the TT the jumpers on the TT RAM expansion board looked like this:

```
. (some big socketed PLCC chip) .
| |
| |
-----------------------------------

.[. .] W105
W106 [. .]. [. .]. W104
[. .]. W103
W102 [. .].
[. .]. W101
```

Now someone posted here awhile ago that I should set W101 to pins 1-2, W102 to 1-2, W106 to 1-2, W103 and W104 to 2-3, and W105 to 2-3 (for burst mode), but which pin is 1? I've seen jumpers where the pins go from left->right and right->left, so I'm not sure.

All the jumper settings I've tried so far have either given me unrecognized TT RAM, or TT RAM which passes the bootup test, but with random crashes within about 5 minutes.

My machine works fine with 4 1 meg SIMMS in it (8-chip no parity 70ns), so either a) I haven't hit the right jumper settings yet, b) the new SIMMS are bad or the wrong type (do I need 8-chip nonparity?) or c) my TT doesn't like having more than 4 megs of TT RAM 8-(.

If someone with a working 16-meg TT could get me a clear diagram of their jumper settings, I can track down whether or not my new 4 meg SIMMs are bad...

thanks very much,
-Russ
(magee@cpsc.ucalgary.ca)

4614. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4q0uon$b29@blackice.winternet.com>
Source record: 143361

> Ali@land.demon.co.uk (Alistair Potter) writes:
> And while we're on the subject,
>
> I like seeing a bit of creativity; I don't know of any company that
> doesn't use a letterhead so why shouldn't we `advertise' a bit about
> ourselves. My vote is keep em coming! We're all individuals, aren't we?
> I normally reduce my SIG to four lines (after I got seriously flamed
> by some anal-retentives on one of the demon newsgroups), but for the
> open minded here's the full version. BTW I change the quote regularly
> and often the graphic too, depending on the recipient.
>
(SNIP)
>>>>
Well I use Porportional Spaced Font with my Newsreader and
they come through shifted all over the place. In other words, they look
like garbage. Doesn't matter to me, 10 lines or 110 lines, it doesn't cost
me any more or less.

Rich Mier

4615. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: tfj@apusapus.demon.co.uk
Message-ID: <31c4101b.21436129@news.demon.co.uk>
Source record: 143362
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

chl@clw.cs.man.ac.uk (Charles Lindsey) wrote:

> I announce the availability of a compilation system for ALGOL 68S on the
> following platforms.

:-)

> Sun3
> Sun Sparc (under SUNOS 4.1)
> Sun SParc (under Solaris 2)
> Atari ST (under GENDOS)
> Acorn Archimedes (under RISCOS)

What no Linux. :-(

> ... The system could in principle be run on any UNIX system for which the
> ACK provides a backend and, in particular, I would be willing to go for a
> Linux version ...

Go for it! :-)

> ...if someone can offer me facilities to test it.

Depending upon what you want I may be able to help.

Regards, Trevor.
--

Procrastinate Now!

4616. Re: ATTN. all you techie types, I need help!

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4q14nc$207@preeda.internex.net.au>
Source record: 143363

ciarriel@deepcove.com wrote:
: I have recently acquired a 520ST, unfortunately it is sans power
: supply, hard drive and monitor. I can build a power suppy easily
: enough, but I need to know the pinout of the connector as well as the
: voltage/current requirements. I would also appreciate any info on
: connecting a regular VGA monitor to the Atari, as well as any info on
: using IDE or SCSI drives with this unit. I haven't been able to find
: any info on the power supply on the net, and only limited info on the
: other two items. Can anybody help? Or at least point me in the right
: direction. Any help would be appreciated. Thanks in advance.

I tackle the hard drive side of things.....

You must use SCSI and not IDE.
You must have a DMA to SCSI adaptor in between the ST and the external HD.
There is no room for an internal HD and adaptor :-(
This adaptor allows the ST to convert it's ASCSI data into normal SCSI data.

The easiest way is to buy The Link 2. It supports SCSI 1 and 2 and will
interface to CD ROMs and ZIP drives etc.

Format the HD with ICD Pro utilities that come with the Link 2. Set it to
auto-boot and off you go.

I hope this helps.

Julian.

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ \/|_/|_/|/\/|_/ | |_/ _/ |/|_/|_/_/ | \/|_/
(| julian@connexus.apana.org.au |) |)

4617. FREE Catalog of Atari 2600/5200/7800/Lynx and 8-BIT Hardware/Software

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: ice@skypoint.com
Message-ID: <4q16e8$em8@stratus.skypoint.net>
Source record: 143364
Cross-posted to: alt.binaries.comp.atari8bit,abg.atari,alt.crews.atari,alt.atari-jaguar.discussion,comp.sys.atari,comp.sys.atari.st,demon.ip.support.atari,fido.ger.atari,fr.comp.sys.atari,ger.atari,maus.sys.atari.desktop,maus.sys.atari.hardware,maus.sys.atari.software,maus.sys.atari.talk,maus.sys.atari.mint,rec.games.video.atari,rec.games.video.arcade,rec.games.video.arcade.collecting,rec.games.video.classic,rec.games.video.misc,sfnet.atk.atari,stgt.atari,t-netz.rechner.atari.binaer,tp.pd-soft.atari,z-netz.rechner.atari.8-bit,z-netz.rechner.atari.hardware,z-netz.rechner.atari.programmieren

```
******************************************************************************
* *
* Looking for something for your good old 8-bit or game machine? *
* *
* Have you thought that you'd never find Atari 2600/5200/7800/Lynx *
* and 8-BIT items ever again? *
* *
* WELL LOOK NO FURTHER!!! *
* *
* We have been in business for over 13 years - We know Atari! *
* *
* To receive a FREE catalog of all Atari 8-bit and game machine products, *
* email your full name and postal mailing address to: ice@skypoint.com *
* *
******************************************************************************
```

4618. Re: Atari cd-rom unit

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <835020368_OASIS_@pwomar.demon.co.uk>
Source record: 143365

In article <662_philw@allatsea.demon.co.uk>
philw@allatsea.demon.co.uk (Phil Wilson) said:-

>I have a cd-rom unit that uses the cartridge port on my 4 mb Ste,and i need
>to know the following...
>
>I would like to change the access of the cd-rom,to use the port on the back
>of my hard drive which use the Link 2 interface,and not my cartridge port..
>
>Can i then re-configure extenDos Pro,so it knows i am using the cd-rom unit
>from the SCSI bus of my HD in conjunction with the Link 2,and not my
>cartridge port.......
>
>Can any one help me with this..
>
>BTW..the cd-unit is the Mitsumi unit, High Sierra format,ISO9660 cd-rom..

I'm almost sure that this is not possiblw without a fair bit of
expense. IIRC the reason that they use the cart port is that they are
IDE drives and as you know the Link is a SCSI adaptor. Therefore they
are just as incompatible as your serial and parallel ports, if not
more so.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

4619. Re: Have a problem with HD Driver

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <835020540_OASIS_@pwomar.demon.co.uk>
Source record: 143366

In article <hRHPUqW.jyoung57@delphi.com>
jyoung57@delphi.com said:-

>Hello,
>
>When I tried to partition my hard drive with HD Driver, it only
>recognized half of the disk space. It is a Quantum 250 mechanism
>with 40 megs, and the Utility program only said I have 20 megs.
>
>I went ahead and repartitioned with the ICD software that came with
>my 'The Link', but I really want to use the DMA multitasking of
>HD Driver (plus I paid $40) :-)
>
>Any help would be appreciated

I don't know anything about the formatting problem but I originally
had a ICD formatted drive and switched the driver to HDDr with no
problems. Now that it is formatted follow the instructions in the
manual which is basically run the HDDRIVER.PRG then run the Install
program and you should be away.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

4620. Re: Memory chips

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <835020814_OASIS_@pwomar.demon.co.uk>
Source record: 143367

In article <4pnqjq$idc@apollo.isisnet.com>
aa860@ccn.cs.dal.ca (Steven Slater) said:-

>A local computer shop has thirty pin 1 meg chips with three chips on them
>for $20. Are these usable in an Atari? Mostly I have heard people refer
>to 8 or 9 chip chips. Slightly redundant but I hiope you understand. My
>two STE's both have 2 megs of 8 chip simms. Are the number of pins (30)
>most important here?

I have a pair of 3 chip 1 meg simms in my FM (with marpet Xtraram
deluxe) and they appear to work perfectly. I think that it's mainly
size that's important (ooh err!).

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

4621. Re: MegaSTE Cooling Fan Disconecting!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: tholmbom@news.abo.fi
Message-ID: <4q1cn9$qge@aton.abo.fi>
Source record: 143368

eesrmtw@brunel.ac.uk (Martin Whitaker) writes:

>In article <4p09v7$8gt@thoth.nilenet.com>, jnorton@ra (John Norton) writes:
>> Wbat exactly is the cooling fan cooling on the MegaSTE? It doesn't push
>> very much air at all! And, it is very loud!! Why not just disconnect
>> it as some others have mentioned that they have done!
>>

>Mainly the power supply, but also the 68000 (which, at least in my MSTe, is
>a 12MHz 68000 being overclocked at 16MHz). Even a small airflow can make a big
>difference in temperature. Things get very hot if you disconnect the fan. If
>you don't have an internal hard disk, you may be O.K., but even so, you are
>probably reducing the life expectancy.

That's VERY interesting. I'm trying to find a cheap 16MHz 68000 or 68010
to upgrade my old 520ST with, and they are very hard to find. Since the
MegaSTE has a 12MHz CPU overclocked to 16 any 12 MHz part will probably work.

Comment's are welcome. I would have bought a 12MHz part earlier if it
weren't for a rumor that Motorola part's don't overclock aswell as
Intel and it's clones due to architectural differences. Sounded like
crap then, but there might be some truth to it?

TH-96

4622. External HD for Mega

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: slayman@vbs.com
Message-ID: <15393IRMFCIVECWAJFO@vbs.com>
Source record: 143369

Greetings:
I recently purchased a Mega 4 to which I would like to connect a
Megafile 30. When I have powered up the Megafile and then the Mega,
neither machine boots. Can someone pass along some advice concerning
how to set the two up so that the Mega HD is the boot drive (partitions
abc) and the Megafile is a slave (partitions f,g,h,i). ASm I goiung to
have to re-format the Mega?
Thanks in advance
Steve Layman
WAHS Electronic Music Lab
fax (804) 823-5121

4623. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: whallman@nyx.cs.du.edu
Message-ID: <4q1eff$mq3@nyx.cs.du.edu>
Source record: 143370

On Sat, 15 Jun 1996, Rich Tietjens said:

>We had this discussion in the fidonet echo, ATARI_ST.

Sorry, 'we' have not had this discussion, anywhere.

>Firstly, I am not using taglines.

Call them what you like, it is YOUR software that IS inserting, what I call taglines, into, what we all call a newsgroup.

Here is a quote that fits this situation:

------------Start Quote from Zen and the Art of the Internet---------------

4.13 Usenet "Netiquette"

There are many traditions with Usenet, not the least of which is dubbed 'netiquette'--being polite and considerate of others. If you follow a few basic guidelines, you, and everyone that reads your posts, will be much happier in the long run.

4.13.1 Signatures

At the end of most articles is a small blurb called a person's 'signature'. In Unix this file is named '.signature' in the person's login directory--it will vary for other operating systems. It exists to provide information about how to get in touch with the person posting the article, including their email address, phone number, address, or where they're located. Even so, signatures have become the graffiti of computers. People put song lyrics, pictures, philosophical quotes, even advertisements in their ".sigs". (Note, however, that advertising in your signature will more often than not get you flamed until you take it out.)

Four lines will suffice--more is just extra garbage for Usenet sites to carry along with your article, which is supposed to be the intended focus of the reader. Netiquette dictates limiting oneself to this "quota" of four--some people make signatures that are ten lines or even more, including elaborate ASCII drawings of their hand-written signature or faces or even the space shuttle. This is not cute, and will bother people to no end.

Similary, it's not necessary to include your signature--if you forget to append it to an article, don't worry about it. The article's just as good as it ever would be, and contains everything you should want to say. Don't re-post the article just to include the signature.

-------------------End Quote---

Bill

4624. Re: HP files

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: whallman@nyx.cs.du.edu
Message-ID: <4q1g1h$oc0@nyx.cs.du.edu>
Source record: 143371

Karl Samyn asks:

>Could anyone tell me which program I need to read HP files.

Get hp2xx312.zoo from ftp.cs.tu-berlin.de
It converts from HPGL to .EPS, .PCX, .PIC, .IMG, .PBM, and previews.

4625. Re: .ACC Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: Craig Harvey <harvey@ic.net>
Message-ID: <4q1imo$e69@condor.ic.net>
Source record: 143372

Of course there are the old shareware versions of Diary and EdHak. The newer versions of EdHak and now Edit Plus are commercial. But then, shareware is also commercial -- you just get to try before you buy.

-- Craig A. Harvey
Clear Thinking
14 Payeur Rd
Ann Arbor, MI 48108
313-971-8576
email: harvey@ic.net
home page: http://ic.net/~harvey/

4626. Re: Gemulator 4.15

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: Craig Harvey <harvey@ic.net>
Message-ID: <4q1ism$e69@condor.ic.net>
Source record: 143373

I use Gemulator (v 3.x since I don't have Win95).

-- Craig A. Harvey
email: harvey@ic.net
Ann Arbor, MI
home page: http://ic.net/~harvey/

4627. Re: Cab_jpeg.ovl size?

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <8713716_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 143374

In article <834865116_OASIS_@husbands.demon.co.uk>
Simon@husbands.demon.co.uk (Simon Husbands) wrote:-

>Another unconnected thread posed the unanswered (or un-noticed) question about
>the size of cab_jpeg.ovl contained in the www131 package. The size of the file
>is 22532 bytes, whereas the previous one I was using was 70081 bytes.
>
>Did I miss something, or has the program been streamlined to perfection?

I wondered the same thing. It's a hell of a change in program size. Does
this new version fix the old 'hanging' problem?

Also, is support for the Brainstorm DSP Decoder in/or planned so that those
of us with Falcons get super fast JPEG displays??

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England

4628. Outside on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4q1k9l$s12@dodgson.math.psu.edu>
Source record: 143375

Hi!
Does anybody have any experience with Outside (virtual memory
program for 030-based Atari machines)? What are the hardware
requirements? How well/fast does it work? Any incompatibilities?
Thanks in advance.

Gustavo

4629. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550522204.45433.05.starship@3rdplanet.com>
Source record: 143376

nmm1@cus.cam.ac.uk barked in U.COMP.SYS.ATARI.ST on 16 Jun 96:

n> Regarding C as a perversion of BCPL while under the influence of PL/360,
n> now THAT I could swallow :-)

This discussion properly belongs in c.s.a.s.p or possibly one of the advocacy groups, but still... There are those of us who consider C as a perversion. Period. If I want to write something incomprehensible and fast, I'll use assembler (and hand-optimize as usual, since so-called optimizers don't); if I want comprehensible source code and only moderate speed, HiSoft BASIC 2 works nicely. If I want an incomprehensible curiousity that refuses to compile equally on an ST, a Sun, a DOS-box, or a DEC, well, then C is the ticket!

Gated by UUCP-ST News_Out version 0.99.6 14 Jun 1996
At the 51:205/311.0 gateway
--

4630. Sound... Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <4q1qua$n32@panix2.panix.com>
Source record: 143377

I'm wondering... Can I play wave samples on my Mega 4. I heard I could use Replay but I couldn't play long samples, let say 30 seconds or so, using this program. Someone else e-mailed me a said I could download wave programs from somewhere but I had problems with my hard drive loosing that information.:(

I've also have ran into a few sites with something like Real Audio, or something like that, that plays whole songs. Is it avaiable for the Atari? If so... man I want that.

If you have any info you don't mind sharing I would be most greatful. Thanx!!
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

4631. Portfolio

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: Joe.Lensbower@flight.org
Message-ID: <bd8_9606161526@flight.org>
Source record: 143378

Does antone here own a Portfolio? I'm having trouble getting Xterm to up and download... Please reply to 72074.2542@compuserve.com and make my day!

Thanx!
---------- -//- ----------
Internet: Joe.Lensbower@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

4632. Little Computer People

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: Joe.Lensbower@flight.org
Message-ID: <bd9_9606161526@flight.org>
Source record: 143379

I got Little Computer People at a flea market with no docs, just the disk. Can someone tell me how to start the game? How do you get the little guy to move out of the attic?

Thanx!
---------- -//- ----------
Internet: Joe.Lensbower@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

4633. Re: Decent PD C compiler?

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960616171225.21870A-100000@ns1.ptd.net>
Source record: 143380

On Sun, 16 Jun 1996, Phil Hough wrote:

> bdc2@po.CWRU.Edu (Boris D. Cahan) said:-
>
> >
> >Is there a GOOD PD C compiler available, that is also simple to install?
> >
> I found Sozobon C to be quiet good. Its not really simple to install,
> but not too tricky. If you want I can send you a copy, which is
> semi-installed already, and notes on how to run it. Or you can get a
> copy yourself, and I can give you a hand with the installation if you
> get stuck.

There's a thing called Heat and Serve C which is like Sozobon, but has a much easier installation program that works even on a one floppy drive system. It works, but you still have to find the right C documentation for your Atari computer and I have yet to get a GEM program to assemble on it. Any takers?

Eric Noss
a.k.a
Mr. Maddog

4634. Re: Gemulator or other emulators

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960616171826.21870B-100000@ns1.ptd.net>
Source record: 143381

On 15 Jun 1996, Thomas Holmbom IFK wrote:

> I think the main point here is that HARDWARE is faster. The
> Gemulator is a hardware/software combination. The amount of
> processing power you get out of a Pentium trying to emulate a
> 680xx in software is obviously much slower than a real 680xx.

Actually, the only hardware component is the card that lets you use TOS chips. Other than that, Gemulator is mostly a software emulator. In fact, there's a laptop version that lets you use MagiC without any TOS chips or card which is what I'm looking into, unless MagiC PC does the same for less :)

> I don't think it's too far fetched to say that you get 10-15%
> performance compared to a 68020, which I presume the Gemulator
> is.

You sure you don't mean the Janus card? It's ALL hardware and the newer ones have the 020 chip.

Eric Noss
a.k.a
Mr. Maddog

4635. Re: .ACC Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4q1unt$3to@madeline.INS.CWRU.Edu>
Source record: 143382

In a previous article, harvey@ic.net (Craig Harvey) says:

>Of course there are the old shareware versions of Diary and EdHak. The newer versions of
>EdHak and now Edit Plus are commercial. But then, shareware is also commercial -- you just
>get to try before you buy.
Edith Plus is NOW FREE!!! There was an announcement in csas about a
week ago, and it works FINE!!! And as an .ACC!!!
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

4636. UUCP-ST news

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550542261.80610.58.starship@3rdplanet.com>
Source record: 143383

Well, sicne ther has been a complaint (albeit an ignorant and specious one), I slightly modified News_Out todya - it now cuts out any existing product ID liens it finds at the bottom of outbound articles, and if a sig file exists, it appends that instead. If no sig file exists, my UUCP-ST product ID will be appended.

If there's anyone who objects to that, I suggest you run down to your local auto dealer and ask for a car with no brand name on it. If they stop laughing before you leave, perhaps they'll explain what purpose trademarks and such serve.

--
+-----------------------------------+--------------------------+
Supporting Atari users worldlwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

4637. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550538643.74317.13.starship@3rdplanet.com>
Source record: 143384

whallman@nyx.cs.du.edu barked in U.COMP.SYS.ATARI.ST on 16 Jun 96:

>> We had this discussion in the fidonet echo, ATARI_ST.
w>
w> Sorry, 'we' have not had this discussion, anywhere.

You and I have not had this conversation anywhere else, no. "We" are the Fido sysops and users of Atari systems.

>> Firstly, I am not using taglines.
w>
w> Call them what you like, it is YOUR software that IS inserting, what I
w> call taglines, into, what we all call a newsgroup.

You can call Bob Dole a liberal, if you like, or even a Saturn V rocket, but that won't change the facts.

I suggest that you do a little math if you think I'm "wasting bandwidth."

(1) I'm not using a .sig file at all; that's 80 chars * 4 lines = 320 chars per message that you're saving because I'm a nice guy. At 14.4k bps (which is awfully slow, but I'll assume you're too cheap to buy a 28.8k modem), with no advantage due to data compression (also non-factual, but I'm trying to give you the worst possible case here), you'll save .22_ seconds per article because I /don't/ use a sig file (I may add one, now that I see how little time it actually takes). If I post a hundred articles per day (and I think my record is 10), you'll save 22 seconds.

(2) The total number of characters in the lines appended by UUCP-ST (over which I /do/ have control, since I'm writing it) is less than 120. Using that same hypothetical modem from "1" above, it will cost you an extra .083_ seconds per article. I'll have to post more than my daily record of 10 to even approach an extra second's transfer time per day.

(3) Jetmail appends its own stuff after the tearline, and eventually I'll fix UUCP-ST to ignore everything after the tearline; however, again it's adding less than 120 characters. Right now, my priority is getting the package to work error-free and get it released. I didn't write Jetmail, and I can't do much about what it adds. I have re-ordered my functions so that UUCP-ST runs before Jetmail most of the time, thus eliminating that extra tearline and product ID, but I did that before anyone mentioned the fact that it was there.

So, quite frankly, if my extra second or so per week is driving your internet access costs up too high, I suggest you get a new hobby. Like maybe assistant librarian at SinClap's university, they seem to think nit-pickers are good employees.

Or are you already an accountant?

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/79@atarinet.ftn 311 .99 318

Gated by UUCP-ST News_Out version 0.99.6 14 Jun 1996
At the 51:205/311.0 gateway
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4638. Re: MegaSTE Cooling Fan Disconecting!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550538642.74316.3.starship@3rdplanet.com>
Source record: 143385

tholmbom@news.abo.fi barked in U.COMP.SYS.ATARI.ST on 16 Jun 96:

t> That's VERY interesting. I'm trying to find a cheap 16MHz 68000 or
t> 68010 to upgrade my old 520ST with, and they are very hard to find. Since
t> the MegaSTE has a 12MHz CPU overclocked to 16 any 12 MHz part will
t> probably work.
t> Comment's are welcome. I would have bought a 12MHz part earlier if it
t> weren't for a rumor that Motorola part's don't overclock aswell as
t> Intel and it's clones due to architectural differences. Sounded like
t> crap then, but there might be some truth to it?

It's crap. Overclocking an Intel CPU will destroy it very quickly due to internal architecture; Intel lays out many "sharp angle" paths on the CPU, which cause ringing and high internal inefficiencies, resulting in heat. Motorola's chips are physically larger and use more-or-less straight-line and curved pathways, resulting in less heat. My MSTe has been running at 16MHz almost constantly for years - no heat problems.

Finding a "cheap" overclocked upgrade is really pointless, though - pay the difference for an upgrade with cache RAM and, if you can get it, an '030 CPU. That makes more difference than doubling the clock rate anyhow. If you could add 64k of cache to the 8MHz CPU, you'd almost double processing speed without increasing the clock.

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/79@atarinet.ftn 311 .99 318

Gated by UUCP-ST News_Out version 0.99.6 14 Jun 1996
At the 51:205/311.0 gateway
--

4639. Re: Gemulator or other emulators

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550538642.74315.53.starship@3rdplanet.com>
Source record: 143386

tholmbom@news.abo.fi barked in U.COMP.SYS.ATARI.ST on 16 Jun 96:

>>> Don't be discouraged by these lame rip off emulators. Why do you think
>>> they're free! :-)
t>
t> I think the main point here is that HARDWARE is faster. The
t> Gemulator is a hardware/software combination. The amount of
t> processing power you get out of a Pentium trying to emulate a
t> 680xx in software is obviously much slower than a real 680xx.
t>
t> I don't think it's too far fetched to say that you get 10-15%
t> performance compared to a 68020, which I presume the Gemulator
t> is.

AIUI, the GEMulator is just an ISA board with ROM sockets for the TOS ROMs,
and it relies on software emulation just like every other emulator. MagicPC
is more-or-less a complete virtual machine.

If that's incorrect, I'd like more detailed specs on the GEMulator.

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/79@atarinet.ftn 311 .99 318

Gated by UUCP-ST News_Out version 0.99.6 14 Jun 1996
At the 51:205/311.0 gateway
--

4640. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550538641.74314.16.starship@3rdplanet.com>
Source record: 143387

tfj@apusapus.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 16 Jun 96:

t> Procrastinate Now!

I'm a bit busy ATM, Trev, can I do it tomorrow?

--- JetMail 0.99beta21
* Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
SEEN-BY: 51:205/79@atarinet.ftn 311 .99 318

Gated by UUCP-ST News_Out version 0.99.6 14 Jun 1996
At the 51:205/311.0 gateway
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4641. problems Cab/Mint

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <835027830_OASIS_@ping.be>
Source record: 143388

Hello,

I have Cab with Mint/Mintnet pretty well working now, but there are
some things I don't understand quite well.
A few houres ago I've tried to pay a visite to the homepage of
Alexander Clauss. After quite a lot of downloading I always get the
message:
runtime error 204 at offset $.......
It's not only the page of Clauss that's suffering from this error.

Also I noticed that I sometimes get a "time out #1 e.a." warning.
Mostly the downloading continues but sometimes I get quite a lot of
these warnings in what it seems a cyclicous progress.

What does these warnings means and what can I do to avoid then?

BTW: I'm running CAB 1.31 with the cab-for-mintnet-117 overlay on a 20
mb TT with a Crazy Dots 2 card with NVDI 2.5 and AES 4.1 (N.AES)
Thanks
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4642. Yamaha CDR100 driver software (was: Re: Yamaha...)

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GFQNAAUSUp@tos.ak.planet.gen.nz>
Source record: 143389

In <4pivnr$78m@erinews.ericsson.se> Ronny Gardh wrote :

>> > > Yamaha CDR100 Quad Speed CD Writer only 1 month old.
>
>Has anyone got drivers to work with this drive?
>I can record with it, but I can't use it as a regular cd-rom.
>The driver I use finds the drive but I can't use it (with falcon).

We have it working with Extendos and a driver supplied with the CD-Writer
software which we purchased with it from C-LAB.
I would imagine MetaDOS would do also.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| *** Please note new email address. *** |
+---+

4643. Re: Oasis, NOS and kill files

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550547622.89618.41.starship@3rdplanet.com>
Source record: 143390

phil4@phil4.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 16 Jun 96:

>> Email me and we can discuss this further.
p>
p> Whats your email address ???
p>
p> <starship@3rdplanet.com> Rich Tietjens
p>
p> doesn't work !! :(

Odd, I /did/ get your email...
--
+-----------------------------------+--------------------------+
Supporting Atari users worldlwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

4644. Re: SCSI Upgrade for Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550547622.89619.18.starship@3rdplanet.com>
Source record: 143391

hsideras@mettav.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 16 Jun 96:

s>> Sid, there are not now nor ever were any /PD/ ICD utilities.
h>
h> Yes, obviously they're copyright and everything else you've said, but I
h> hope you appreciate that while the earlier versions weren't able to work
h> with anything other than ICD hardware they'd be useless to anyone else
h> and were available for free update from ICD supported areas such as Genie
h> or their own BBS or any of their authorised distributors, and so gained
h> the 'PD' tag (although Freeware is a better description because they
h> retained copyright). I use the term to distinguish it from the Pro
h> utilities rather than to imply anything else.

I didn't figure you for a pirate, but I wanted to be sure that no one else
was misled - after all, PD is not copyrighted material. And while the ICD
utils won't format or partition a drive, or allow the use of the built-in
cache capability, it _is_ possible to install the software if one has the
technical ability - far less ability than that needed to "hack" the software
to enable the protected portions.

h> I speak as an owner of an ICD AdSCSI (with the free utilities), Cleanup
h> and ICD Streamer software (bought separately) and ICD Pro utilities
h> (bought separately), so I think I've done my bit to support them. I'd
h> have bought an internal HA for my MSTe if Tom Harker would've recommended
h> one to me too.

I think I've owned 4 or 5 ICD host adapters of various descriptions. AFAIAC,
they have always made the best hardware for connecting HDDs to STs.

--
+-----------------------------------+--------------------------+
Supporting Atari users worldlwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

4645. Re: MEGA-LO-MANIA

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: jake.goerzen@dinuba.com
Message-ID: <8C2A535.0363004F8F.uuout@dinuba.com>
Source record: 143392

-> CAN ANYONE TELL ME WHERE I CAN GET HOLD OF MEGA-LO-MANIA AN ACE, BUT
-> OLD GOD GAME. IF SO PLEASE MAIL ME.

Yes, I have it! on an ST Format coverdisk. It's only the demo version,
will this be ok? I can uuencode it for you.

Jake

jake.goerzen@dinuba.com

4646. DM 2 for GEM??

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: jake.goerzen@dinuba.com
Message-ID: <8C2A547.0363004F90.uuout@dinuba.com>
Source record: 143393

Someone should write some games for MagiC, Geneva, and MultiTOS! I saw MechWarrior 2 for windows 95 (running in a window) and thought to myself, GEM can do that. GEM could have done that back in '87. I know standard ST graphics aren't up to the task, but the Falcon's graphics can do it. And all the TOS clones with graphics cards that allow at the least 640x480x256 colors. I talked to a TOS clone manufacturer and found these new machines are using 64 bit bus PCI technology with 68040 & 68060 cpu's. Industry standard PCI and ISA graphics cards, ps/2 simms, and sound cards like sound blaster! What you would pay for a pentium system is close to the same for a equally equipped TOS clone 68060 system. And the 68060 is better (IMO).
I have some ideas for some games and utils, but I currently lack the time and knowledge to program them myself. I've always wanted to learn however. So, I'm seriously looking into programming languages to develop GEM applications. I need to learn how GEM dialogs function and how the AES works (and much more I'm sure). I do have some knowledge of Pascal and C. If anyone has suggestions as to which package is good for a beginner I would appreciate it.
Here's an idea for someone to run with. Dungeon Master, the mother of all RPG's! Imagine this, under MagiC, Geneva, etc., you're transferring a batch of files, Esscode is working on a batch of *.uue files, and you're rendering a ray trace all in the back ground. Having nothing else to do, you run Dungeon Master 2 for GEM! A GEM window with no scroll bars pops up on the desktop. It's contents are black, then whhhooooshhhhh... the FTL logo is displayed. Next, the intro to the game continues with animation and sound FX! (If you've played MechWarrior 2 then you know what I'm talking about) You're still seeing the desktop, menu bar, windows, and icons (that are not covered by the top window, which is the game). You still have access to ALL desktop functions and applications. Suppose, DM2 for GEM has a minimize button on the window, which when clicked, would automatically pause the game and put it in the corner. Suppose the video requirements for DM2 for GEM would be 640 x 480 x 16 colors. (TT medium). Say, you had even better like 640 x 480 x 256 colors, then no pallet shifting would be necessary. (assuming the game only uses 16 colors or so). I know this can be done. What do you all think about this idea? ;-)

Jake

email: jake.goerzen@dinuba.com

4647. Re: Little Computer People

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199606160953.a23438@do2.maus.de>
Source record: 143394

GH>Or alternatively, I could have just asked Justin to come back to the
GH>UK from Ireland and fetch the manual from his house, it being his
GH>computer + bag of C64 cassettes left at my house.

How about getting LCP second hand for the ST with manuals =8-) ? Or even
better to visit your friend in Ireland?

GH>Please - dont be quite so quick to accuse! :-)

Oh, I apologize.

Tschuess Frank

4648. FS:Atari hard drives

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: af366@ccn.cs.dal.ca
Message-ID: <4q111m$bip@apollo.isisnet.com>
Source record: 143395

```
--
megafile 30 $75us,ICD FA.ST DRIVE,adapter card,50 meg drive,power supply,case
$150us
thanks dick
```

4649. Re: Iomega --> Falcon questions:

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <834970480_OASIS_@pwomar.demon.co.uk>
Source record: 143443

In article <Pine.PMDF.3.91.960614133529.9466C-100000@acs2.byu.edu>
FPINTO <fpinto@cougarnet.byu.edu> said:-

>
> Hi there:
>
> I'm just motivated to buy a Iomega Zip drive, they're SCSI and
>the output port is an SCSI-2, the same as my Falcon!!!, so it might be an
>excellent upgrade, now:
>
> 1).- Does anyone have tried using it with Cubase Audio? (I know
>it shouldn't be a problem since the transfer speed is 10 MB/s.)

The ZIP is only 1mb/s.

> 2).- Do I have to format to Atari format? or just use the one
>that comes with it? they sell Mac and Pc versions, the dealer didn't know
>about a diference in format.

the pre-formatted ones are useless to you, you need to re-format them
to use them on the Atari, if you partition them to less that 32meg per
partition then you should be able to share data with a PC.

> 3).- Will my files (ex: GIF, JPG, AIFF, etc) be compatible with other
>computer platforms? (this is actually in relation to the formatting),
>unplug here, plug there and go...

They should be...

> 4).- Where can I get the cheapest price on these drives, It's
>nice to have 1 GB at a time!!

I'm guessing that you are thinking about the Jaz rather than the Zip,
these may be about 10mb/s and definitely use 1 Gig disks. Don't know
anything about US pricing thou'.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

4650. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <834975016_OASIS_@land.demon.co.uk>
Source record: 143444

And while we're on the subject,

I like seeing a bit of creativity; I don't know of any company that doesn't use a letterhead so why shouldn't we `advertise' a bit about ourselves. My vote is keep em coming! We're all individuals, aren't we? I normally reduce my SIG to four lines (after I got seriously flamed by some anal-retentives on one of the demon newsgroups), but for the open minded here's the full version. BTW I change the quote regularly and often the graphic too, depending on the recipient.

Ah yes, I fondly remember those good old 300 baud days....

Ali.

--

```
~|
/|
___ / /\
__/__/__ / / ~\
__/__/__/ Alistair Potter / / ~\
/_/ / '-/______\
/==========/
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^
```

ali@land.demon.co.uk Edinburgh, Scotland.

~~~~~~

The most valuabe of all talents is that of never using two words when one will do. - Thomas Jefferson.

~~~~~~

4651. Re: Tatung Monitor DEAD 8(

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960616000201.13691C-100000@epicycle.lm.com>
Source record: 143445

U/S is Brit speak for unservicable! I like old British War movies 8^)

On Fri, 14 Jun 1996 starship@3rdplanet.com wrote:

> SSweet@mettav.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 14 Jun 96:
>=20
> S> If its a Tatung 'D' chassis, then the o/1 switch is U/S, can you chec=
k it
> S> for continuity, its a double pole switch, and so you should get a
> S> s/circuit read across each pair of pins (at right angles to the axis =
of
> S> the pusher)
>=20
> Hmmm, I can figure out that "o/1" means power or on/off, and "s/circuit"
> would be a short (e.g., continuity), but what is "U/S"?
>=20
> =01
>=20
> ---
> Gated by UUCP-ST News_Out version 0.99.5=9E 11 Jun 1996
> At the 51:205/311.0 gateway
> --
>=20
>=20

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4652. Have a problem with HD Driver

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: jyoung57@delphi.com
Message-ID: <hRHPUqW.jyoung57@delphi.com>
Source record: 143446

Hello,

When I tried to partition my hard drive with HD Driver, it only
recognized half of the disk space. It is a Quantum 250 mechanism
with 40 megs, and the Utility program only said I have 20 megs.

I went ahead and repartitioned with the ICD software that came with
my 'The Link', but I really want to use the DMA multitasking of
HD Driver (plus I paid $40) :-)

Any help would be appreciated

Jeff

4653. Anyone have a copy of Concordance Ver 3.1 for sale?

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: stmars@delphi.com
Message-ID: <pVJt8oZ.stmars@delphi.com>
Source record: 143447

I'm particularly looking for the portions of NIV or NAS to buy. The main program may be posted for freeware in the near future.

Please reply if you know of a copy out there not being used.

Thanks in advance.

stmars@delphi.com

4654. Panther VGA Video card

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: mparrott@kendaco.telebyte.com
Message-ID: <4q02au$265@news.telebyte.net>
Source record: 143448

A recent shipment from Toad Computers had a flyer which indicated that the Panther VGA video card could be installed in a TT030 computer. Has anyone out there tried this, and if so, what is your opinion?

I'm wondering because I've wanted a decent video card for some time now but couldn't justify the high cost of what was available. At $189, the Panther sounds like it would be an affordable alternative to the $400+ of every other video card I'm familiar with.

Thanks for any input,

--
Michael Parrott | Proudly Using Atari! | (. .)
mparrott@kendaco.telebyte.net | TT030@48Mhz/4/16/630 | ((v))
Hyrashio/Pekim on Furrymuck | Art available below! | o-----/m-m-----o
ftp://users.aol.com/ssanon/m_parrott * http://rat.org/furry/

4655. atari 1040st FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: KT Yeo <ktyeo@pc.jaring.my>
Message-ID: <01bb5b3c.c4508fc0$1480e4c0@Jaring.my>
Source record: 143449

I have an ATARI ST 1040 for sale.

It has a mono ST 12" Monitor / 1MB Ram and lots of diskettes with
programs.

Price negotiable.

TEL: Malaysia +00-60-6-231-8878
FAX: Malaysia +00-60-6-231-8879

E-Mail : ktyeo@pc.jaring.my

Call Malaysian time (+8hrsGMT) 10:30 to 22:30 hrs daily.

4656. Re: MagiC PC demo runs PageStream great!!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4q0c08$avv@huron.eel.ufl.edu>
Source record: 143450

I run PGS2 and it runs great. To add programs to the virtual disk.

first, select floppy disk A or B before you start Magic C from the first little screen's manue. Then, select read disk A or B twice.
The disk will be read and after Loading magic C desktop the files can b be read by selecting the virtual floppy A or B.

It is possilble also to copy these files to Drive C.

I was able to run Deluxe Paint with no problems!

I hope this helps.

Raymond

4657. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: roy@gorring.demon.co.uk
Message-ID: <835001548_OASIS_@gorring.demon.co.uk>
Source record: 143451

In article <550468984.11973.92.starship@3rdplanet.com>
<starship@3rdplanet.com> Rich Tietjens said:-

> b> It is very annoying to have to keep reading your tag lines,
> b> over and over. I know that I am not the only person who feels that tag

I dissagree, I like to see nice tag lines and signatures :-)

We had this discussion on our local BBS, and decided that we would
voluntary not have sigs on all local areas, and would try and stick to a
two line sig for Netmail and NeST areas, 'cos it's our SySop thats paying
for the extra lines :-)

In here I pay for the calls, and I'm quite happy to have the sigs :-)

In the newsgroups I like to see the inventive sigs that people come up
with, but where do you draw the line?

You can't limit messages to a max number of lines :-(So we must ask
everone to be sensible about it :-)

My sig is boring, but as soon as I can come up with something better I will
change it :-)

Also using Oasis I can't have different sigs, so I'm stuck with one for
everything :-(

The other point is, if people stopped 'Quoting' so much of the previous
messages, then this would save a lot more than stopping sigs :-)

KEEP SIGS, I like them :-)

Yours Roy

--

\ Have a W.A.G. join Wessex Atari Group /
\ An Atari User Group for Southern England /
\ Join our discussion area on 42BBS 01256-895106 /
\ or contact me - roy@gorring.demon.co.uk - yes with 2 'r's /
\--/
\ A good time to keep your mouth shut - is when you are in deep water /

4658. USENET ----LIST-----GET FILELIST

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <14574_DCroker@mettav.demon.co.uk>
Source record: 143452

This message from cmurraya@cix.compulink.co.uk to All came in on a wing and a prayer...

Hi cmurraya@cix.compulink.co.uk!

c> How do I obtain a full list of all Usenet groups on CIX via my
c> OLR---Cixcomm/CIxread
Err, why don't you ask CIX or in the Cixcomm support area? :)

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4659. Re: Needed(?): DeskJet 500C drivers

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <14575_DCroker@mettav.demon.co.uk>
Source record: 143453

This message from carl@hender.dungeon.com to All came in on a wing and a prayer...

c> hsideras@mettav.demon.co.uk (Harry Sideras) wrote:
>> That's all correct. Many people have used this printer with the ST for
c> all
>> sorts of applications.
c>
c> Have an HP 600 hooked up to my F030 atm and it performs very well.
c> Pity about no having the full 600dpi option like I can on the PC
c> though. I have NVDI4, are there drivers for the 600 around? Great
The HP600 will give you 600*600 dpi if you drive it from any LaserJet driver that supports this resolution. The difference is quite noticeable! (g)

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4660. Atari cd-rom unit

Newsgroup: comp.sys.atari.st
Date: 1996-06-16 00:00:00 UTC
From: philw@allatsea.demon.co.uk
Message-ID: <662_philw@allatsea.demon.co.uk>
Source record: 143454

I have a cd-rom unit that uses the cartridge port on my 4 mb Ste,and i need to know the following...

I would like to change the access of the cd-rom,to use the port on the back of my hard drive which use the Link 2 interface,and not my cartridge port..

Can i then re-configure extenDos Pro,so it knows i am using the cd-rom unit from the SCSI bus of my HD in conjunction with the Link 2,and not my cartridge port.......

Can any one help me with this..

BTW..the cd-unit is the Mitsumi unit, High Sierra format,ISO9660 cd-rom..

Internet philw@allatsea.demon.co.uk
BFN........ *Phil*

--

Floating around aimlessly at All At Sea.

4661. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: playback@coconut.demon.co.uk
Message-ID: <835132494_OASIS_@coconut.demon.co.uk>
Source record: 143205

In article <550538643.74317.13.starship@3rdplanet.com>
<starship@3rdplanet.com> Rich Tietjens said:-

Lotz snipped! 8<---------------

>(1) I'm not using a .sig file at all; that's 80 chars * 4 lines = 320 chars
>per message that you're saving because I'm a nice guy. At 14.4k bps (which
>is awfully slow, but I'll assume you're too cheap to buy a 28.8k modem)

Just a minor point, but some of us could only afford to buy 14.4k modems.
At the time of buying my modem, there was a one hundred pound difference
between a 14k and a 28k. Not a question of being cheap, I would have gone
for a faster one, but simply could not afford it. I don't think you meant
to be offensive, but your comments could be taken as such.

Let's all cut down on the quoting, and be reasonable with sigs and tag
lines, and life will be better for all. Four or five line sigs is fine by
me. More than that and I think it's unfair on those who pay for their
downloads.

Best wishes
Mike
--
---
mike@coconut.demon.co.uk - new, improved economy version of sig file :-)

4662. Re: Papyrus 4 update

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk>
Message-ID: <31C51A8E.87F@sunderland.ac.uk>
Source record: 143206

alan adkins wrote:
> where can one get the demo?It is available at a number of German ftp sites including:

ftp.uni-regensburg.de

in directory:

/pub/freeware/software/atari/textwork/misc

file:

papy408d.zip

Michael

4663. Re: Help? Sampling woes...

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <835094310_OASIS_@phil4.demon.co.uk>
Source record: 143207

In article <sebab-1306960206280001@ts24-6.wla.ts.ucla.edu>
sebab@ucla.edu (Stephanie Wukovitz) said:-

>Hi!
>
>I've been trying to sample from my Alesis Quadrasynth using my Falcon, and I'm
>finding it impossible to get clean samples. I'm going to describe what it
>is I'm
>doing...if anyone sees an obvious blunder, please, PLEASE *PLEASE* mail me.
>I'm pretty desperate at this point, as in the MODs are done, with some noisy
>placeholder samples which I need badly to replace.
>
>I hook the synth up to the falcon: audio jack -> RCA cable -> attenuator
>-> Falcon.
>I've also tried this without the attenuator, and actually without sounds
>better (!?)

Can anyone tell me what these 'attenuators' actually do ??? The last
one I saw was jsut a couple of resistors in each channel.

>
>Then I sample using FalcD2D, adjusting the volume on the synth (and also, during
>various attempts, the input and volume in the program itself). the result
>is a very
>clean sample in the left channel but filthy in the right (assessed by
>covering up half
>of my pair of headphones)
>
>Then I take the sample and convert it to an 8-bit mono one using 525E.
>The sample
>still sounds yucky, so I use a homemade program (written by a friend, who
>seems to
>be able to get sampling to work) to strip out the right (noisy) channel.
>
>The result of all this is a a still rather noisy sample, though it sounds
>better than
>before the right channel was removed. Can anyone think of something to try?

Have you tried using a different lead, or a different sound source ???

It could be that there is a break in the lead somewhere, or that the
shielding has borken, or that the plugs on the lead are faulty.

Also check the output if you can from the synth, and check that both
channel outputs are clean.

The try using a different source, with the same lead, and a differnt source with a different lead. If its still noisy then the chances are there is a fault in the Falcon.

This could be quiet complicated, or something as simple as a dry soldered joint, or a loose wire.

If it is the falcon, get it checked out at a repair centre.

ATb.

--

Phil H

----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
* creators of STF PD Game of the month, V V R R C *
* SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
* 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
* or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
****

4664. Re: Tatung Monitor DEAD 8

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <14583_SSweet@mettav.demon.co.uk>
Source record: 143305

FROM: SSweet@mettav.demon.co.uk
SUBJ: Tatung Monitor DEAD 8

Whilst under caution Garfield said to Officer Steve :~)

GS> Thanks for the note but as you see I'm not a great lover of DIY
GS> electronics.

Ah!, OK, slow down time.

GS> Having said that I'm willing to have a go.

Goodo!, thats the spirit.

GS> Could you clear a few things up for me ?

Sure.

SS>> If its a Tatung 'D' chassis, How can I tell ?

Um!, it'l say so on the label.

SS) then the o/1 switch is U/S,

GS> Whats the o/1 switch is that the push on/push off switch at the front
GS> (for the power) ?

Sorry for the abreviations, its the On Off switch, a well known stumbling block for tatungs, amongst others. Its a double pole switch, and should read as 2 seperate switches, and possibbly a set of terminals on the top of the switch will make a momentary contact on push on.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** This message was written by Taffy's Random Bullshit Generator. **
-= Has anyone seen my Ghecko?.
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4665. Re: Tatung Monitor DEAD 8(

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <14584_SSweet@mettav.demon.co.uk>
Source record: 143306

FROM: SSweet@mettav.demon.co.uk
SUBJ: Tatung Monitor DEAD 8(

S>> If its a Tatung 'D' chassis, then the o/1 switch is U/S, can you check
S>> it for continuity, its a double pole switch, and so you should get a
S>> s/circuit read across each pair of pins (at right angles to the axis
S>> of the pusher)

s> Hmmm, I can figure out that "o/1" means power or on/off, and
s> "s/circuit" would be a short (e.g., continuity), but what is "U/S"?

Oops!. 8~))

0/1 On/Off
s/c Short Circuit
u/s Useless, (like this reply it seems) 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** This message was written by Taffy's Random Bullshit Generator. **
-= I'm not Paranoid, it's just you lot making up stories about me.
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4666. Re: MagiC PC demo

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: ashort@mettav.demon.co.uk
Message-ID: <14587_ashort@mettav.demon.co.uk>
Source record: 143307

On Speaking to Spencer Davies, Alastair Shortland Decided To Offer A Clorette!

Ay Up Spencer!..

SD> How about looking on here Alastair?
SD> I grabbed it from toad and have uploaded to The Tavern, go take a look!

<g> Thanks, I have it now.

ATB... /|\L dB')
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4667. Re: SPEEDO GDOS ain't too fast!

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4q2llh$2jo@madeline.INS.CWRU.Edu>
Source record: 143308

In a previous article, vegard@interlink.no (Vegard Hofsoy) says:

>In article <31C11D45.47F5@stams.strath.ac.uk>, Steven James Tierney
><steven@stams.strath.ac.uk> wrote:
>
>> Well the subject line says it all, really. How can I speed it up
>> on my high-res system?
>
>Use NVDI 3.x or greater instead...?
>

Yes (recommended), or increase the font cache sizes with the CPX that comes
with Speedo.

--
Sanjay Parker [G O T R I B E ! ! !]
sxp17@po.cwru.edu

4668. Re: Iomega --> Falcon questions:

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <4q2q2s$680@erinews.ericsson.se>
Source record: 143309
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

> Hi there:
>
> I'm just motivated to buy a Iomega Zip drive, they're SCSI and
>the output port is an SCSI-2, the same as my Falcon!!!, so it might be an
>excellent upgrade, now:
>
> 1).- Does anyone have tried using it with Cubase Audio? (I know
>it shouldn't be a problem since the transfer speed is 10 MB/s.)
No, the transfer speed is NOT 10 MB/s, it's 1 MB/s. I think you can record
without any problems.

> 2).- Do I have to format to Atari format? or just use the one
>that comes with it? they sell Mac and Pc versions, the dealer didn't know
>about a diference in format.
Yes, use SCSI-tools or HDDriver. You only have to re-partition it.

> 3).- Will my files (ex: GIF, JPG, AIFF, etc) be compatible with other
>computer platforms? (this is actually in relation to the formatting),
>unplug here, plug there and go...
Yes, but only if you use BIGDOS as harddisk driver.

> 4).- Where can I get the cheapest price on these drives, It's
>nice to have 1 GB at a time!!
>
?

Best regards

****
V O I S T E R L I T Z
c/o Ronny G&#65533;rdh Atari Falcon 030, 16/18/32/36 MHz+16 Mb
Hantverkaregatan 35A 540 Mb EIDE, 1 Gb SCSI-2, BigTower, EZ135
Sweden Blow-up II, KFC 15" S-VGA, Datalight 28k8
S-371 35 Karlskrona Toshiba 3,5X CD-ROM, CAF + various synths

Int: +46 455 182 78 (home)
+46 455 39 5416 (work)
email: epkrgdh@kaepk.ericsson.se
http://www.geocities.com/SunsetStrip/5682/index.html
****

4669. How much do MIDIEX+ go for used?

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: recoil@cnct.com
Message-ID: <4q2slk$mmd@mars.cnct.com>
Source record: 143310

I considering buying a Steinberg midiex+ interface for my ATARI but I'm not sure how much they go for...any suggestions?

4670. Re: Iomega --> Falcon questions:

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: Oliver Skelton <skelton@gatwick.geoquest.slb.com>
Message-ID: <31C4F163.284797A9@gatwick.geoquest.slb.com>
Source record: 143311

IOMEGA JAZ DRIVE & FALCON

I just got an Iomega Jaz drive and spent the weekend playing with it.

I got the portable scsi version (very compact).
It makes a fair noise when actually accessing data but otherwise is quite quiet.. I don't find it obtrusive.

It comes with SCSI-2 cable, scsi-2 to 25pin_scsi convertor, separate (but compact) powersupply. It is auto-terminating - which is nice.. though you can override it with a switch at the back if you want to (a little LED lights when it is terminates the scsi chain.). SCSI ID is freely adjustable via a rotary click-switch.

All other settings are done by (PC or Mac) software.. I haven't yet read the PC windows manual pages and I don't know if they give info on various settings, but it works out of the
box as is, they are not documented on hard copy. [I guess it may have parity enabled by default, so may not work with STs unless there is a way to disable it.]

It works well with my Falcon (TOS 4.04, 4 megs, Power-UP2 cpu clock doubler).
I am using ICD 6.5.5 Pro drivers.

RATEHD gave something like 1400 K/s and 16ms average access time.
So it is a bit slower than the best hard disks (my Quantum
730mB Lightning managed ~1600 K/s).

(Don't expect to see much more than 1700 K/s from a Falcon with any drive.)

The 'Jaz Tools Disk' it comes with is a 1GB disk which contains Mac and
PC software on it in a dual format... you are supposed to run a
floppy based install program on your Mac or PC and it converts this
disk to the format you are using and erases the files for the other format.
To reformat the disk to use with the Atari I believe you need a particular
scsi command to be sent... my guess is ICD Pro's SCSI.PRG could do this, but I am keeping this disk for use with another platform.

Watch out for any extra disks you buy... you may be quoted for the 1/2 Gig version and not the 1 Gig ones. In the UK the latter are about 100quid as opposed to about 65.

The Jaz disks need reformatting for use with the Atari... you can't use repartition them with
ICD software... however to save the 30 minute surface check you can tell ICD's formatter to do '0' passes of the surface check.

When trying to re-partition the disk (write partition info only) I had problems... it seemed
to only work if I told ICD to reformat the disk at the same time... so the trick of setting it to do 0 passes of the surface check was very useful.

Checkout http://www.iomega.com for more info.

Oliver

Paul Womar wrote:

> > 4).- Where can I get the cheapest price on these drives, It's
> >nice to have 1 GB at a time!!
>
> I'm guessing that you are thinking about the Jaz rather than the Zip,
> these may be about 10mb/s and definitely use 1 Gig disks. Don't know
> anything about US pricing thou'.

--
==========
Oliver Skelton oskelton@cix.compulink.co.uk

4671. News readers

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4q2v0m$6m0@dodgson.math.psu.edu>
Source record: 143312

Hi!
I'd be interested to know which among the currently available
newsreaders support user/password authentication and threading.

Thanks in advance

Gustavo

4672. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: I.G.Batten@ftel.co.uk
Message-ID: <Dt4wvy.J5q@ftel.co.uk>
Source record: 143313
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

In article <4ps49c$41co@info4.rus.uni-stuttgart.de>,
Peter Hermann <ucaa2385@alpha1.csv.ica.uni-stuttgart.de> wrote:
> Ada deserves to be considered as the legal successor of these values.
> [...]
> I doubt that there are people who will waste their time with
> a language which is 30 years behind.

Those that do not understand the past are condemned to repeat its
mistakes.

ian

4673. Re: MegaSTE Cooling Fan Disconecting!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: tholmbom@news.abo.fi
Message-ID: <4q33hj$q6q@aton.abo.fi>
Source record: 143314

<starship@3rdplanet.com> Rich Tietjens writes:

>tholmbom@news.abo.fi barked in U.COMP.SYS.ATARI.ST on 16 Jun 96:

> t> That's VERY interesting. I'm trying to find a cheap 16MHz 68000 or
> t> 68010 to upgrade my old 520ST with, and they are very hard to find. Since
> t> the MegaSTE has a 12MHz CPU overclocked to 16 any 12 MHz part will
> t> probably work.
> t> Comment's are welcome. I would have bought a 12MHz part earlier if it
> t> weren't for a rumor that Motorola part's don't overclock aswell as
> t> Intel and it's clones due to architectural differences. Sounded like
> t> crap then, but there might be some truth to it?

>It's crap. Overclocking an Intel CPU will destroy it very quickly due to
>internal architecture; Intel lays out many "sharp angle" paths on the CPU,
>which cause ringing and high internal inefficiencies, resulting in heat.
>Motorola's chips are physically larger and use more-or-less straight-line and
>curved pathways, resulting in less heat. My MSTe has been running at 16MHz
>almost constantly for years - no heat problems.

I figured it would be something like this.

>Finding a "cheap" overclocked upgrade is really pointless, though - pay the
>difference for an upgrade with cache RAM and, if you can get it, an '030 CPU.
>That makes more difference than doubling the clock rate anyhow. If you could
>add 64k of cache to the 8MHz CPU, you'd almost double processing speed
>without increasing the clock.

"Cheap" is the right word here. In a DIY project like this price is
essential. The chip will only cost me around 18$. I suppose a cached
version will cost me a lot more, right? I'm not willing to pay more than
around 35$ since I'm most interested in learning by doing. If I'm lucky
I might even get it for free if I salvage it from junk.

If I really wanted to get the machine I want I could just buy one for a
lot less then these upgrades will cost me together even as DIY projects.

Well, the bottom line here was that 12MHz should beyond resonable doubt
work at 16Mhz?

TH-96

4674. Re: Iomega --> Falcon questions:

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31C5013C.42F6@bruker.de>
Source record: 143315

Paul Womar wrote:

> I'm guessing that you are thinking about the Jaz rather than the Zip,
> these may be about 10mb/s and definitely use 1 Gig disks.

But regardless of the drive type you won't ever get SCSI transfer rates
that are beyond 1.8 MB/s. The Falcon SCSI hardware sets the limits.

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

4675. Re: Outside on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31C504D6.2EB4@bruker.de>
Source record: 143316

Gustavo Comezana wrote:

> Does anybody have any experience with Outside (virtual memory
> program for 030-based Atari machines)? What are the hardware
> requirements? How well/fast does it work? Any incompatibilities?

You should have a look at the demo version available by anonymous ftp:

acp5.chemie.uni-kl.de/pub/atari

The archive includes an English text file with further information.

--
```
*************************************************************************
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
*************************************************************************
```

4676. Re: Elite for ST

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4q37qv$35g@scanner.worldgate.com>
Source record: 143317

Ben Argyle (argyleb@cs.man.ac.uk) wrote:
: I'm running Elite v1.04 for Atari and was wondering if anyone could give
: me a few pointers on completing mission 5.

: I apologise if this is in the incorrect newsgroup for this post but I have
: been unable to find one that fitted my requirements.

Sadly, I haven't been playing Elite 1, but rather Elite II (which I highly
recommend to anyone). However, if you could give me some information on
what the mission is, I may be able to help)

: Apologies again,

: --Ben Argyle
: "Live Faust, die Jung"
: _____
: | "Let's croak us some toads!" | Email: Ben@cs.man.ac.uk |
: | -Captain Bucky O'Hare | Homepage: http://www.cs.man.ac.uk/~argyleb|
: |_____|_____|

4677. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: ian@ianlynch.demon.co.uk
Message-ID: <nDF970996@ianlynch.demon.co.uk>
Source record: 143318
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

>> I doubt that there are people who will waste their time with a language
>> which is 30 years behind.

I.G.Batten@ftel.co.uk (Ian G Batten) wrote:

> Those that do not understand the past are condemned to repeat its
> mistakes.

Or maybe it is because they understand the past and don't want to
repeat its mistakes, that they don't want to waste their time.

--
Ian

4678. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960616211422215901@muskrat.com>
Source record: 143319

I don't mind taglines, when I'm using the offline reader it ads them to my messages I send out, when I'm doing it maual I ad them myself.

Slc.Dennis Bishop Keeper of the Usernet Telescope FAQ

4679. Re: HELP: A bad FALCON problem

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4q3886$35g@scanner.worldgate.com>
Source record: 143320

Istvan Leelossy (istvan@innet.be) wrote:
: Hye!

: While running Cubase Audio on a 4meg Falcon I all of a sudden had a
: jumbled directory window when saving. I just reset the computer and I
: got 2 bombs.

What kind of Falcon are you using (Atari or C-Lab)?

: When all boot drivers and .acc's were removed I could boot from HD.
: Running other software then allways yields TOS error #35.
: If I activate a single boot.prg or .acc - 2 #@$!$ bombs.

□□
: So, I tried:
: without any HD, the ahdi.sys (whatever) and any other sys removed.
: -withouut ide, booting from scsi- same
: -without scsi, -same

: From the floppy seems to work fine.

: Particularly interesting:
B
: Cubase runs, although veeeeery slow, even with sync set at internal!
: But when the FDI is taken off, it runs on normal tempo.

: HARDWARE: Falcon; 4m ram
: 50Mb ide(cdef)
: 540Mb quantum scsi2
: 2*1Gb Quantum Sonic Solutions SCSI
: Soundpool FDI
: ,, MO4
: Screenblaster 'ext', SbIII software, Eizo 6500 21" mono mon.

The latest version of HDDriver has a program to help fix some problems with
Cubase Audio. I don't know if it will help you, but nothing ventured,
nothing gained.

: That's it...

: I'm in a big problem because of this. And I live unfortunately rather
: far from technical help. The guys from the place I got it are in the
: dark about this one.

: Is this a hardware problem?

: I don't have to stipulate that ANY tip will be met by enormous
: gratitude...

```
: Greets, Istvan
: /=====================================================================\
: * *
: * Arrastra Gallerie presenteert *
: * ANS WORTEL ~ JAN VANSTECHELMAN *
: * *
: \=================== URL: http://www.arrastra.com ==================/
```

4680. Re: Outside on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4q38pj$35g@scanner.worldgate.com>
Source record: 143321

Gustavo Comezana (comezana@math.psu.edu) wrote:
: Hi!
: Does anybody have any experience with Outside (virtual memory
: program for 030-based Atari machines)? What are the hardware
: requirements? How well/fast does it work? Any incompatibilities?
: Thanks in advance.

: Gustavo

I have, use, (and translated the manual for) Outside, and the hardware requirements are an 030 based machine with at least 2 mb of memory (4 mb is a very good idea though). NVDI is a good idea too. It works well enough, considering the fact that it uses a hard disk partition for memory expansion. It's not slow, it's not fast - the faster the hard disk you use, the faster the vmemory will work. Yes, there are some incompatibilities, but it's not really the fault of Outside, as some software was never intended to run with vmem (e.g. games). Most of the time, though, adjusting the settings help.

4681. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: nmm1@cus.cam.ac.uk
Message-ID: <4q3cd9$6ud@lyra.csx.cam.ac.uk>
Source record: 143322
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

In article <nDF970996@ianlynch.demon.co.uk>, ian@ianlynch.demon.co.uk (Ian Lynch) writes:
|>
|> >> I doubt that there are people who will waste their time with a language
|> >> which is 30 years behind.
|>
|> I.G.Batten@ftel.co.uk (Ian G Batten) wrote:
|>
|> > Those that do not understand the past are condemned to repeat its
|> > mistakes.
|>
|> Or maybe it is because they understand the past and don't want to
|> repeat its mistakes, that they don't want to waste their time.

Anyone who understood the past would not have described Algol 68
as 30 years behind. Some of its design was a serious mistake, but
other parts were extremely successful and no language since has
caught up. For example, its matrix handling has only now been
equalled by Fortran 77 - Ada's facilities in that area were a
regression.

Nick Maclaren,
University of Cambridge Computer Laboratory,
New Museums Site, Pembroke Street, Cambridge CB2 3QG, England.
Email: nmm1@cam.ac.uk
Tel.: +44 1223 334761 Fax: +44 1223 334679

4682. Re: Elite for ST

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: Ben Argyle <argyleb@cs.man.ac.uk>
Message-ID: <Pine.SUN.3.91.960617114810.5245D-100000@n9b>
Source record: 143323

On 17 Jun 1996 leslieh@valis.worldgate.com wrote:
> Sadly, I haven't been playing Elite 1, but rather Elite II (which I highly
> recommend to anyone). However, if you could give me some information on
> what the mission is, I may be able to help)

Basically, you have to destroy a new dodec space station which has been
taken over by those dratted Thargoids. So you do any jump
(System/Galaxy) to a planet and there is a blue dodec station. One shot
kills it and you think great. However, upwards of 6 Thargoids then
appear and kill you! Jumping anywhere else takes you to more hostile
stations and more Thargoids. It's a right bummer.

Does anyone have the original mission text (mission 5) so I can see if
I've missed anything?

Thanks for any help,

--Ben
"Live Faust, die Jung"

____
"Let's croak us some toads!"	Email: Ben@cs.man.ac.uk
-Captain Bucky O'Hare	Homepage: http://www.cs.man.ac.uk/~argyleb
_____________________________	____

4683. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: I.G.Batten@ftel.co.uk
Message-ID: <Dt581D.6vH@ftel.co.uk>
Source record: 143324
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

In article <nDF970996@ianlynch.demon.co.uk>,
Ian Lynch <ian@ianlynch.demon.co.uk> wrote:
> I.G.Batten@ftel.co.uk (Ian G Batten) wrote:
>
> > Those that do not understand the past are condemned to repeat its
> > mistakes.
>
> Or maybe it is because they understand the past and don't want to
> repeat its mistakes, that they don't want to waste their time.

I doubt it. There is much of merit in Algol 68 and its influence is
far-reaching. Even the rejected (by the committee itself) off-shoots
spawned a whole language family in the shape of Pascal. However, the
level of knowledge of the langauge itself is pretty low, and people
working on language design in Algol-derived languages (which is
essentially everything mainstream these days) would do well to study the
real thing rather than its offshoots.

It is easy to argue that Algol was far ahead of its time, and was
hampered by the ability of programming environments of the time to
exploit it.

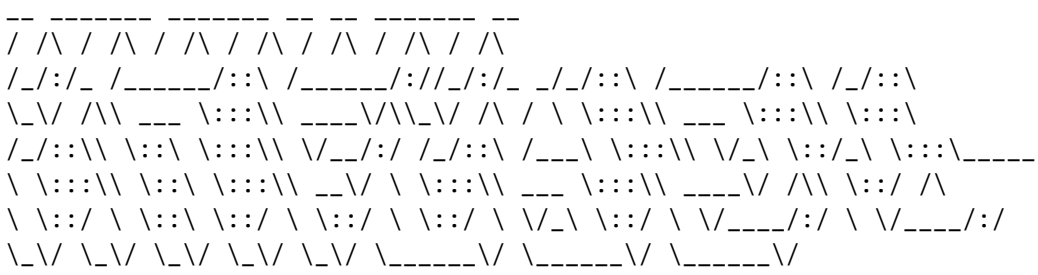
Do we _really_ want every language to be C with a new coat of paint?

ian

4684. Atari HardDisk

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: infidel@hol.gr
Message-ID: <4q3vec$chj@newsflash.hol.gr>
Source record: 143325

Do you know if i can connect an external pc or Amiga hard disk drive in an
Atari STFM with 1MB RAM?If you know anything please e-mail me.....



4685. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: roy@gorring.demon.co.uk
Message-ID: <835085100_OASIS_@gorring.demon.co.uk>
Source record: 143326

In article <550538643.74317.13.starship@3rdplanet.com>
<starship@3rdplanet.com> Rich Tietjens said:-

>So, quite frankly, if my extra second or so per week is driving your internet
>access costs up too high, I suggest you get a new hobby. Like maybe
>assistant librarian at SinClap's university, they seem to think nit-pickers
>are good employees.
>

Well said :-)

As I said before, if people would 'quote' less we would all save a lot of
time :-)

Yours Roy

--

\ Have a W.A.G. join Wessex Atari Group /
\ An Atari User Group for Southern England /
\ Join our discussion area on 42BBS 01256-895106 /
\ or contact me - roy@gorring.demon.co.uk - yes with 2 'r's /
\--/
\ A good time to keep your mouth shut - is when you are in deep water /

4686. 2nd HD problems (ICD Link)

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: you@somehost.somedomain
Message-ID: <4q3l9t$lbj@usenet.pa.dec.com>
Source record: 143327

I'm trying to connect a second harddrive to my Atari MegaST system (TOS 2.06)
They are both Quantum drives. I'm using ICD Link (V6.0.6).

I can use each drive seperately:

Atari->ICD Link cable ->Drive ->terminator

No problem. However when I connect the 2nd drive then strange things happen.
The setup becomes:

Atari->ICD Link cable ->Drive1->SCSI cable->Drive2->terminator

The above setup results in partition information being trashed on one of
the drives.

Here are the details:

For Drive 1
1) Partitioned the drive (ICDFMT.PRG)
2) Installed ICDBOOT.SYS using the HDUTIL program
3) Tested the drive connected to the Atari. Everything works fine.

For Drive 2
1) Ensured that the "system" information (sector size, caching, read/write
verify)
settings were identical to drive 1 (don't know if that's necessary or
relevant).
2) Partitioned the drive (ICDFMT.PRG)
3) Installed ICDBOOT.SYS using the HDUTIL program
4) Tested the drive connected to the Atari. Everything works fine.

Installing both Drives
1) Hooked up the drives:
Atari->ICD Link cable ->Drive1->SCSI cable->Drive2->terminator
2) Switch on drive then computer.
3) ICDBOOT runs but does not display any of the partition letters.
4) Using ICDFMT shows that the partitions are screwed up on both disks.

Am I missing something obvious that I should or shouldn't be doing ?

Zayed
(Zayed.Hanna@geo.mts.dec.com)

4687. How to upgrade ST?

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: rafal@inx.pm.waw.pl
Message-ID: <4q3ml6$f9b@olorin.nask.pl>
Source record: 143328

Hi!

I need some suggestions how to upgrade my old ST. I need it to be faster and with hard disk. So I want to know about accelearation boards and HD interfaces. If someone knows about it please e-mail me rather than post to newsgroup. Thanks in advance

Rafal

--
Rafal Milczewski rafal@inx.pm.waw.pl +48 (22) 672 15 39

4688. Re: 8000 nude celebrity pics

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: k202031@smog.dkrz.de
Message-ID: <4q3q09$r4c@alster.dkrz.de>
Source record: 143329
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.cbm,comp.sys.cdc,comp.sys.convex,comp.sys.dec,comp.sys.dec.micro,comp.sys.encore,comp.sys.handhelds,comp.sys.harris,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux

>> Qualifications: You must be OVER 18 & live somewhere on planet EARTH!

I am over 18 and live on planet earth. - Where do you live ???

We once had a C220 but unfortunately I don't have any nude pictures
of it - do you have some ?

--

Wolfgang Stahl German Climate Computer Centre
System Software & Operations Tel.: +49-40-41173-337
Deutsches Klimarechenzentrum GmbH (DKRZ) Fax: +49-40-41173-174

4689. Spectre GCR won't run smoothly

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: dano@falcon.ic.net
Message-ID: <4q3rgb$hs7@condor.ic.net>
Source record: 143330

I posted this request for help once, and I haven't heard back. Since my News server is flaky, I decided to ask once again.

I have Spectre 3.0, with all the necessary hardware and Macintosh 6.0.5 diskettes. The drive cable is in, the system boots, and the software (Spectre) works. I've loaded it several times.

However, 6.0.5 won't stop crashing on me, and I don't know why. Basically, here are the scenarios I've tried.

Under my standard setup, with Xboot, Selectric, etc. the system crashes after I try to do anything. For example, just selecting "About the Finder..." after booting off the 6.0.5 floppy crashes out, and says A System Error has occured, ID=15.

Under a blank setup, with Xboot loading nothing (other than ICDBOOT.SYS) the system crashes, but later. Fox example, I can run "About the Finder...", when I open the "Setup Readme" on the installation disk I can read it, but when I close it I ge the same crash as described above, except the system said "The following programs have become corrupt: Finder".

When booting off a floppy disk and then running the software, the system seems even more stable. Apple SC HD setup can easily crash the system. Maybe it should -- but it seems to recognize no HD, and then goes on to crash the system when the program shuts down with the ID=15 error described above.

For reference, my system is a MegaSTE with 2.05, 4MB of RAM, Monochrome monitor, and nothing else special. The host adapter is the Basic Atari one, the hard drive driverThe problem has now stumped me for some time. Spectre passes all its tests, and should work great, but I haven't had a great deal of luck.

Please E-mail responses, I suspect posts will not always get back to me.

-Dan

4690. Re: 2nd HD problems (ICD Link)

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: pgrif@efn.org
Message-ID: <pgrif-1706960823160001@dynip12.efn.org>
Source record: 143331

In article <4q3l9t$lbj@usenet.pa.dec.com>, you@somehost.somedomain (Zayed Hanna) wrote:

> I'm trying to connect a second harddrive to my Atari MegaST system (TOS 2.06)
> They are both Quantum drives. I'm using ICD Link (V6.0.6).
>
> I can use each drive seperately:
>
> Atari->ICD Link cable ->Drive ->terminator
>
> No problem. However when I connect the 2nd drive then strange things happen.
> The setup becomes:
>
> Atari->ICD Link cable ->Drive1->SCSI cable->Drive2->terminator
>
> The above setup results in partition information being trashed on one of
> the drives.
>
> Here are the details:
>
> For Drive 1
> 1) Partitioned the drive (ICDFMT.PRG)
> 2) Installed ICDBOOT.SYS using the HDUTIL program
> 3) Tested the drive connected to the Atari. Everything works fine.
>
> For Drive 2
> 1) Ensured that the "system" information (sector size, caching, read/write
> verify)
> settings were identical to drive 1 (don't know if that's necessary or
> relevant).
> 2) Partitioned the drive (ICDFMT.PRG)
> 3) Installed ICDBOOT.SYS using the HDUTIL program
> 4) Tested the drive connected to the Atari. Everything works fine.
>
> Installing both Drives
> 1) Hooked up the drives:
> Atari->ICD Link cable ->Drive1->SCSI cable->Drive2->terminator
> 2) Switch on drive then computer.
> 3) ICDBOOT runs but does not display any of the partition letters.
> 4) Using ICDFMT shows that the partitions are screwed up on both disks.
>
> Am I missing something obvious that I should or shouldn't be doing ?
>
> Zayed

> (Zayed.Hanna@geo.mts.dec.com)
Have you got the SCSI ID the same for each drive? That's what it
sounds like to me. They must be different and are set by jumpers on the
circuit board. Look at your hard drive info to find out how to set them. I
would suggest 0(zero) for the drive that you wish to boot from and 1 for
the other drive. Make sure that you have both turned on in the HDUTIL.PRG,
it's near the bottom of the configuration window.
Hope that this helps.
Paul

****
* This message comes to you from the / *
* state of Oregon, a subsidiary of Weyerhauser./ pgrif@efn.org *
****

4691. zik.

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: BRAINsoft <michel@iutainfo.univ-lyon1.fr>
Message-ID: <31C57C73.350F@iutainfo.univ-lyon1.fr>
Source record: 143332

yo !

just a little idea :

Anyone remember or know the "chip ziks" which were on atari
st games ?
Is the name of "mad-max" or "jochen hiple" say something to
you ?

in this case I suggest something.

translate the mad-max (or other chip-zik) format(s) to
.MOD (or .mid) format.
coz there are wonderful melodies in these ziks and these
melodies will be lost
with the ST !!!

(sorry for my poor english :)

```
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|__| |_|
```

DON'T BELIEVE.
JUST THINK.

4692. Re: Problems with Magic 4

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: binder@hp78.rbg.informatik.th-darmstadt.de
Message-ID: <4q3srd$11ul@rs18.hrz.th-darmstadt.de>
Source record: 143333

Hi!

In article <14423_hsideras@mettav.demon.co.uk>, hsideras@mettav.demon.co.uk (Harry Sideras) writes:
#>The problem is that ICD uses a method of partitioning that Magic 4 doesn't
#>like. You need to partition with 'AHDI compatibility' turned on.
Nope. Reading and interpreting the partition table is job of the harddisk driver, the OS doesn't care about the format. Maybe there's a different incompatibility between ICD drivers and MagiC.

Ciao

Thomas

P.S.: I've written a tool for re-partitioning ICD-formatted hard disks into AHDI-compatible format _without_ data loss. Maybe an english version of it will ship with future versions of HDDriver.

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

4693. Re: Iomega --> Falcon questions:

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf1aa42b_Claes.Holmerup@p5.dada.ct.se>
Source record: 143334

FPINTO wrote this to All about Iomega --> Falcon questions::
F> I'm just motivated to buy a Iomega Zip drive, they're SCSI
F> and the output port is an SCSI-2, the same as my Falcon!!!, so
F> it might be an excellent upgrade, now:
F>
F> 1).- Does anyone have tried using it with Cubase Audio? (I
F> know it shouldn't be a problem since the transfer speed is 10
F> MB/s.)

I've tested the Zip with Cubase Audio and it was able to replay 6 tracks audio, but when I tried more, I got the "HD too slow" message after a very short while.

F> 2).- Do I have to format to Atari format? or just use the one
F> that comes with it? they sell Mac and Pc versions, the dealer
F> didn't know about a diference in format.

Yes - you'll need to format it with the hard disk tools you use for formatting normal hard disks.

F> 3).- Will my files (ex: GIF, JPG, AIFF, etc) be compatible with
F> other computer platforms? (this is actually in relation to the
F> formatting), unplug here, plug there and go...

Or like one of my favourite expressions: Plug and Pray!
Actually, the files are always compatible, but to be able to use the disk on a PC, you'll have to partition the disks with a maximum partition size of 32MB. I believe that a program called BigDOS can handle larger PC-partitions, but I don't really know how it works - haven't had the time or the guts to try...

F> 4).- Where can I get the cheapest price on these drives, It's
F> nice to have 1 GB at a time!!

Ehrm - the Zip is 100MB...
If you're thinking of the 1GB exchangable from Iomega, it's called Jaz.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4694. Hard Drive for 1040ST?

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: AJ Wells <ajwells@ix.netcom.com>
Message-ID: <31C58437.696B@ix.netcom.com>
Source record: 143335

I'm looking for a hard drive for my 1040ST... hopefully something simple... without interfaces etc... is there one that hooks directly to the hard drive port in the rear?

Andrew
--

"Between here and there is better than here or there" S. Malkmus

4695. Offtopic (was: Re: UUCP-ST news)

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: ha-user@ux-01.bg.bib.de
Message-ID: <4q321s$m3r@ux-01.bg.bib.de>
Source record: 143336

Hi Rich,

Rich Tietjens (starship@3rdplanet.com) wrote:
: Well, sicne ther has been a complaint (albeit an ignorant and specious one),
: I slightly modified News_Out todya - it now cuts out any existing product ID
: liens it finds at the bottom of outbound articles, and if a sig file exists,
: it appends that instead. If no sig file exists, my UUCP-ST product ID will
: be appended.

: If there's anyone who objects to that, I suggest you run down to your local
: auto dealer and ask for a car with no brand name on it. If they stop
: laughing before you leave, perhaps they'll explain what purpose trademarks
: and such serve.

I don't mean to object at all, but there *is* such a car: the 199x Mexican
Volkswagen Beetle 1600i. It has *no* VW Plate on it at all (on the outside,
that is; there is one on the steering wheel).

Sorry, couldn't resist.

CU
Erik Meltzer
(melsh94@ux-01.ha.bib.de)

4696. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: ian@ianlynch.demon.co.uk
Message-ID: <nDFC97757@ianlynch.demon.co.uk>
Source record: 143337
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

I.G.Batten@ftel.co.uk (Ian G Batten) wrote:

> However, the level of knowledge of the langauge itself is pretty low,
> and people working on language design in Algol-derived languages (which
> is essentially everything mainstream these days) would do well to study
> the real thing rather than its offshoots.

Ah, like studying Latin instead of its derivatives.

--
Ian

4697. Re: HELP: A bad FALCON problem

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: istvan@innet.be
Message-ID: <4q4939$s8k@news.be.innet.net>
Source record: 143338

leslieh@valis.worldgate.com ( ) wrote:

>Istvan Leelossy (istvan@innet.be) wrote:
>: Hye!

>: While running Cubase Audio on a 4meg Falcon I all of a sudden had a
>: jumbled directory window when saving. I just reset the computer and I
>: got 2 bombs.

> What kind of Falcon are you using (Atari or C-Lab)?
Atari

>: When all boot drivers and .acc's were removed I could boot from HD.
>: Running other software then allways yields TOS error #35.
>: If I activate a single boot.prg or .acc - 2 bombs.

>□□
>: So, I tried:
>: without any HD, the ahdi.sys (whatever) and any other sys removed.
>: -withouut ide, booting from scsi- same
>: -without scsi, -same

>: Particularly interesting:
>B
>: Cubase runs, although veeeeery slow, even with sync set at internal!
>: But when the FDI is taken off, it runs on normal tempo.

> The latest version of HDDriver has a program to help fix some problems with
>Cubase Audio. I don't know if it will help you, but nothing ventured,
>nothing gained.

I wasn't running Audio at the time. And working with audio I had no
problems at all.

>: Is this a hardware problem?

/===\
* *
* Arrastra Gallerie presenteert *
* ANS WORTEL ~ JAN VANSTECHELMAN *
* *
\================== URL: http://www.arrastra.com ==================/

4698. Help with LHA files

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: ksjwr@merlin.acf-lab.alaska.edu
Message-ID: <4q3ubp$660@news.alaska.edu>
Source record: 143339

Can someone help me with a problem I'm having? whenever i download a game for my atari st 1040, in LHA
format, it always messes up when i start it...the screen starts flickering up and down very fast, basically
making it unplayable.

Can anyone give me any help on this one?

****
All my opinions are tentative pending further data. --JWR

4699. Atari Portfolio And Add-Ons For Sale.

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: john@duplexx.com
Message-ID: <4q4ci2$cbp@shore.shore.net>
Source record: 143340

FOR SALE:

ATARI PORTFOLIO with cracked LCD - $25.00
This works great. A small part of the screen is blank. Great for
parts or to combine with the screen from another Portfolio.

PORTFOLIO/PC CARD DRIVE - 1 for $90.00 or 2 for $150.00
NEW - STILL IN BOXES. These allow you to read and write to
Portfolio Memory Cards with your PC. Get one for the home and one for
the office. These sold for over $300.00 new.

PORTFOLIO PARALLEL PORT - $25.00
NEW - STILL IN BOX. Print from the Portfolio. With the right
software(not included) you can transfer data between your Portfolio
and a PC.

PORTFOLIO SERIAL PORT - $25.00
With tele-communications software(not included) you can transfer
data between your Portfolio and a PC, MAC or ST. You can also print
from the Portfolio to a serial printer(like some laser printers and
most Apple printers.)

BUY IT ALL - $200.00
That's the Portfolio, 2 PC Card Drives, a Parallel Port, and a
Serial Port. New that would cost over $800.00.(minus the cost of
fixing the LCD screen)

All orders will get a disk full of PC and Portfolio Software.
(Including Windows programs that are compatible with the Portfolio
Address Book and Date Book.) Sales are COD via UPS or FEDEX. Prices
do not include shipping. Actual shipping charges will apply.

Respond here or via e-mail. I will respond quicker to e-mail.

Thanks,
John Barger Email: john@duplexx.com
CyberPlumber CybRPlumR@aol.com
Duplexx Software, Inc.
pi(2x+1)u
The Geeks shall inherit the earth. F(u)=$\int$c(u)E$\int$(x)$\int$cos(----------)
16

4700. Re: 8000 nude celebrity pics

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: Robert Gray <nrl6001@ccsalpha1.nrl.navy.mil>
Message-ID: <4q4ckd$b06@ra.nrl.navy.mil>
Source record: 143341
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.cbm,comp.sys.cdc,comp.sys.convex,comp.sys.dec,comp.sys.dec.micro,comp.sys.encore,comp.sys.handhelds,comp.sys.harris,comp.s

Dave Neubart (dneubart@ix.netcom.com).... the silly dweeb. He wrote:

> This stuff should be peddled in one the more appropriate newsgroups.
> Please don't post here.

And then he goes on to quote the WHOLE advert-message again and cross-post it to 17 newsgroups. I guess it's his brother-in-law's company.
What a country!!!

Bob Gray gray@utopia.nrl.navy.mil Washington DC

4701. help? Mark Williams C Compiler?

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4q4e3d$99j@madeline.INS.CWRU.Edu>
Source record: 143342

Help. I was going to try to compile the latest version of KERMIT,
(see an earlier post from columbia) which is very out of date for the Atari.
The guy who did it long ago used a compiler called
Mark williams C Compiler.
It seems there were some quirks in it that won't work under
Heat 'n Serve C. I would like to update kermit, but can't get started
without MWC. I don't feel like spending money to buy a compiler I
will never use again, Especially when There are freebies around that usually
work as well.
Kermit needs higher baud rates, and a VT100 emulator in it.
Can anyone help? :-))

--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

4702. WANTED: diagram of 1040ste

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: henk <henk@dt.net>
Message-ID: <31C5B91D.472A@dt.net>
Source record: 143343

Hai all,

I'm looking for a electronic-diagram of a 1040ste.
Who can help me?

Thanks

Henk

4703. MiNT/Slirp

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: daveb@mbha.demon.co.uk
Message-ID: <960617Z210614.225dave@mbha.demon.co.uk>
Source record: 143344

Greetings to all,

2 things, firstly, does anyone know why, if I run Tin under mint, exit then run it again I get a memory error. I have 4Mb ST ram and 16Mb TT Ram so I shouldn't be running out!

Also, does anyone have slirp for mint? I can't find it anywhere and would sure appreciate a copy from some kind soul out there...

TIA
--
daveb

4704. Connecting to internet

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: Helen C Croom <prshud5s@prestel.co.uk>
Message-ID: <31C623FD.6FEB@prestel.co.uk>
Source record: 143345

I'd be very grateful if someone could email details as to how to get on-line with an ST. I need to know *everything*. Modem (I've got a USR 14.4 can I use that?).

Thanks

Helen

atari@rananim.perstel.co.uk

4705. Atari 1040 STf question

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: armstrongj@aol.com
Message-ID: <4q4od4$2a6@newsbf02.news.aol.com>
Source record: 143346

hello. I bought a 1040 STf system for $25 (yes, only $25), complete with an SC1224 monitor. Is this machine worthless? I would like to upgrade it, but it runs TOS 1.0 and can't seem to run jack. I tried that internet package and it doesn't work. Could someone please tell me how to upgrade it? I constantly get replies telling me I need expensive hardware.
What I would most like to do is add a hard disk and possibly make the screen look nice. The GEM desktop is the ugliest, most non-functional GUI I have ever seen (at least the version I have is). There are a total of 3 types of icons and there are no fonts or anything. Whenever I ask about a HD, everyone says I need an adapter that cost $90. Didn't anyone ever make a HD that plugged directly into an ST? And how can I get a better floppy drive. 720K doesn't cut it.
Thanks for any help!

Jeff Armstrong
JBA Software Laboratories and Armstrong/Irving-Irving Software
Software for the IBM PC and DEC Rainbow
http://members.aol.com/armstrongj/jarm.html

4706. Re: Falcon questions

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf1be183_Claes.Holmerup@p5.dada.ct.se>
Source record: 143347

Lawrence Gold wrote this to All about Falcon questions:
LG> I have some questions about ports and adapters on the
LG> Falcon030:
LG> 1) How difficult would it be to obtain VGA and SC1224 monitor
LG> adapters for the Falcon? (And how much do they typically
LG> cost?)

These adaptors are standard equipment and should be found in any store that
sell Atari products. Here in Sweden they cost the equivalent of about USD30.

LG> 2) I've heard stuff about the Falcon using 2.5" IDE drives.
LG> Does this figure refer to the physical dimensions of the drive,
LG> or the type of connector it has?

It refers to both.

LG> How hard is it to find a
LG> 2.5" -> 3.5" converter? (I'm assuming 3.5" drives are easier
LG> to find.)

You can get an adapter cable at any store selling Atari or Amiga products, but
the Falcon's PSU can't provide enough power for all 3.5" HD's - some of them
draw too much current and need an external PSU.
The 3.5" drives are much cheaper than the 2.5", but there are only a few of the
3.5" that are small enough to be fitted internally in the Falcon...

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4707. Gopher & telnet with Cab?

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <835121650_OASIS_@ping.be>
Source record: 143348

Hello world,

Last night I've tried to visite a gopher site with no luck. Also
I've tried to follow a telnet link. This seems not to work too.
Can CAB handle Gopher and Telnet?
BTW: I was doing this with Cab 1.31 and the Cab-for-Mintnet-117
overlay.

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4708. ST Monochrome Monitor problem

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: David Chandler <chandler@nethost.multnomah.lib.or.us>
Message-ID: <Pine.SUN.3.91.960617190125.6070F-100000@nethost.multnomah.lib.or.us>
Source record: 143349
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

My SM1442 (whatever the original model was for the ST) monochrome monitor has the following symptom:

The entire display in squished into a half-inch wide vertical line in the center of the screen.

Does anyone know how this can be fixed? I am handy witha soldering iron but don't want to voltmeter-test every part in the monitor if someone else has fixed this before. It happened one day when I turned it on...

David Chandler - chandler@nethost.multnomah.lib.or.us (503)301-3011
grep -i casio goodwillbins >> mystudio ;
grep -i atari goodwillbins >> mystudio ;

4709. Re: Problems with Magic 4

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: jyoung57@delphi.com
Message-ID: <x7OvkAI.jyoung57@delphi.com>
Source record: 143350

Andreas Kromke <and@sun1> writes:

>Use HDDRIVER.

I have, but it only says I have 20megs instead of 40 so I have to
partition using ICD software :-(. Any Suggestions?

Jeff

4710. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550612579.7647.915.starship@3rdplanet.com>
Source record: 143351

thechyld@pcc-uky.campus.mci.net barked in U.COMP.SYS.ATARI.ST on 17 Jun 96:

t> In article <1996Jun10.184717.55132@cobra.uni.edu>
t> sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) blithered:-
t>
>> I don't have memory problems. 16 megs is sufficient..No hack and slash
>> involved..
t>
t> Wow! 16 megs! Gosh, with that much memory in any of my stream-lined,
t> super-efficient OS Atari's, I could conqueor the world! BTW, how much
t> did that 16 megs of ram cost you...<hmm?> :)

At today's prices, quoted by several of the on-line SIMM suppliers, it would be between $320 and $1000 (prices vary wildly). At last year's prices, it probably cost closer to $600.

--
+-----------------------------------+--------------------------+
Supporting Atari users worldlwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

4711. Re: And now CD-ROM under Spectre GCR (was ZIP Drive under Spectre GCR)

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <31C590D8.74D3@cfcsc.dnd.ca>
Source record: 143352

```
Dr. Ralph P. Sobek wrote:
> BDC> Use the F-keys. F1 is drive a:, F2 is drive b:, and the higher
> BDC> key, IIRC up to F7, Correspond to the partitions selected in the Spe=
cter.prg
> BDC> initializations. As Pete implies it's in ther manual.
> BDC> If this works for ZIP drives, I don't know, since I dont have a zip
> BDC> drive to test, but Spectre SHOULD work with almost any SCSI device.
> Well this does *NOT* work for CD-ROMs, even with a Mac CD in it!
> Any suggestions?
> Dr. Ralph P. Sobek Disclaimer: The above ruminations are m=
y own.
> Ralph.Sobek@irit.fr Addresses are ordered by impor=
tance.
> sobek@irit.fr If all else fails=
, try:
> newsmaster@irit.fr, postmaster@irit.fr sobek@eclair.eecs.berkel=
ey.edu
> IRIT / 118, route de Narbonne / 31062 Toulouse Cedex / France
> Telephone: (+33)61-55-86-18 FAX:(+33)61-55-62-58 http//www.cerfacs.fr/~=
ralph/
> =3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=
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=3D=3D=3D=3D=3D
> Got a Sun IPC lap clone w/1.05 GB! Got a Mega 4STfm with TOS 2.06, flopt=
ical!

A few pointers maybe. :^)
I tried to use a cd-rom with my SpectreGCR with no success. =

I was told however that I needed to get SCSItools for the MAC in order to b=
e able to run
cd-rom's, etc. But that was about 100$ I didn't need to spend for somethin =
I was only
curious about.
good luck.bonne chance

-- =

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu=E9bec dit oui, Qu=E9bec dit non=3DQu=E9bec, la nation dans le pays du Ca=
nada
```

4712. Re: .ACC Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <31C590E8.5C77@cfcsc.dnd.ca>
Source record: 143353

BS SENIOR wrote:
> =

> Does anyone know where I can get a simple text editor, that will run as a=

> Desk Accessory, either Public Domain or Shareware.
> I don't need anything fancy. (Priority is conserving memory)
> Also if anyone uses SPICE on the Atari I would like to hear from them,
> how does it differ from PSpice for DOS?about SPICE I don't know nuttin"
for text editors, there's Spirited.acc, and the best - STeno.acc

-- =

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu=E9bec dit oui, Qu=E9bec dit non=3DQu=E9bec, la nation dans le pays du Ca=
nada

4713. Sportster Vi

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: mikesmith@mikesmith.lds.co.uk
Message-ID: <57043200_000017_OASIS_NEWS@mikesmith.lds.co.uk>
Source record: 143354

Hi. all

I've just bought a nice Sportster Vi 28.8 modem.

Has anyone found a good Int. string that works with it, as the pre-set configs seem a bit tempremental when used on the Falcon even with HS Modem installed.

Using it with Connect, Stik and Oasis 2

Thanks

Mike

--

It is necessary only for the good man do do nothing for evil to triumph (Edmund Burke 1729-97) Dad's After Divorce/UKMM

4714. Re: Decent PD C compiler?

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn4qr6f8.46.asmolar@smol.fast.net>
Source record: 143396

On Sun, 16 Jun 1996 17:15:00 -0400, Mr. Maddog <mrmaddog@prolog.net> wrote:
>On Sun, 16 Jun 1996, Phil Hough wrote:
>
>> bdc2@po.CWRU.Edu (Boris D. Cahan) said:-
>>
>> >
>> >Is there a GOOD PD C compiler available, that is also simple to install?
>> >
>> I found Sozobon C to be quiet good. Its not really simple to install,
>> but not too tricky. If you want I can send you a copy, which is
>> semi-installed already, and notes on how to run it. Or you can get a
>> copy yourself, and I can give you a hand with the installation if you
>> get stuck.
>
>There's a thing called Heat and Serve C which is like Sozobon, but has a
>much easier installation program that works even on a one floppy drive
>system. It works, but you still have to find the right C documentation
>for your Atari computer and I have yet to get a GEM program to assemble
>on it. Any takers?

My understanding is that "Heat and Serve C" is Sozobon with some enhancements.

The other really good C compiler is GCC, but it's not the easiest thing to
install.

--

Tony Smolar

---

asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

4715. Re: Gemulator or other emulators

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn4qr6vo.46.asmolar@smol.fast.net>
Source record: 143397

On Sun, 16 Jun 1996 17:21:26 -0400, Mr. Maddog <mrmaddog@prolog.net> wrote:
>On 15 Jun 1996, Thomas Holmbom IFK wrote:
>
>> I think the main point here is that HARDWARE is faster. The
>> Gemulator is a hardware/software combination. The amount of
>> processing power you get out of a Pentium trying to emulate a
>> 680xx in software is obviously much slower than a real 680xx.
>
>Actually, the only hardware component is the card that lets you use TOS
>chips. Other than that, Gemulator is mostly a software emulator. In

Gemulator is entirely software emulation. The only reason the card is
there is for the TOS ROMs, which Darek claims is the only legal way to
distribute them. Strange though that his Atari 8-bit emulators don't
follow this policy, and distribute the OS on disk.

Darek claims that the reason he didn't include a card with a
68000 is that the software emulation is faster, makes sense, but a 68060
card would be nice! :)

--

Tony Smolar

---
asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

4716. Re: Sound... Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn4qr742.46.asmolar@smol.fast.net>
Source record: 143398

On 16 Jun 1996 16:31:06 -0400, The Smooth One <smooth1@panix.com> wrote:
>I'm wondering... Can I play wave samples on my Mega 4. I heard I could
>use Replay but I couldn't play long samples, let say 30 seconds or so,
>using this program. Someone else e-mailed me a said I could download wave
>programs from somewhere but I had problems with my hard drive loosing
>that information.:(

Yes, there are several ST programs that will let you play .WAVs

--

Tony Smolar

---

asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

4717. Re: magicpc

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.319.0009534D@ti.com>
Source record: 143399

In article <4pj5kh$mr4@preeda.internex.net.au> julian@connexus.apana.org.au (Julian Gifford) writes:

>You MUST be running Windows 95.
>I have briefly tried it and it works.....just how well it works, I'm not
>sure because I don't read German very well and I had trouble getting
>things to work.

I said this before... I had it working with Windows for workgroup win Win32s extension. The desktop came out, but couldn't get to drive C: or A:. Since I didn't know German, I gave up... I mean demos usually have tons of limitation and reading HDD/FDD may be one of them.

Regards
Willam
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Mag!X
ProbeHouse Software developer | ||| F030/4Mb/84M HDD/MTOS and
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

4718. Re: 8000 nude celebrity pics

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: dneubart@ix.netcom.com
Message-ID: <4q2c0c$do1@dfw-ixnews2.ix.netcom.com>
Source record: 143400
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.cbm,comp.sys.cdc,comp.sys.convex,comp.sys.dec,comp.sys.dec.micro,comp.sys.encore,comp.sys.handhelds,comp.sys.harris,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux

In <4q0oel$eq@nw003.infi.net> yomomma@infi.net (cds@mid-night.com)
writes:
>
> Midnight Escape's 1st 8,000+ file CELEBRITY/Misc Model ADULT CDROM
>(BIGGEST & BEST affordable stars/model CD-ROM you will find!
Guaranteed!)
>
>-=-Web orders: www.mid-night.com (Check, Credit Cards, First
Virtual)-=-
> ** For phone orders (USA number) 804-686-1271
> Order via BBS 804-686-3062 (email: cds@mid-night.com)
> $24 each (plus $2 shipping, $5 shipping outside USA)
>
>Just a FEW of the ME#1 CD-ROM's features are:
> - 460+ pics of Cindy Crawford ** FOREIGN ORDERS: **
> - 200+ pics of Elle Macpherson --WELCOME--
> - 200+ pics of Alicia Silverstone
> - 200+ pics of Mariah Carey
> - 200+ pics of Christina Applegate (Kelly Bundy)
NUDES
> - 200+ pics of Sandra Bullock
> - 100+ pics of PAMELA ANDERSON aka Pamela Lee!!
> - 100+ pics of Patricia Ford (sexy hot famous model)
> - 50+ pics of Elizabeth Berkley (Showgirls star)
> - 50+ pics of Christie Turlington (hot supermodel)
> - 50+ pics of Jenny McCarthy (singled out host, playmate)
> - 70+ pics of Singer Paula Abdul
> - 60+ pics of Alyssa Milano, nude and clothed..!
> - 40+ pics of Sarah aka Jennifer Love Hewitt **BBS
READY**
> - 40+ pics of Jennifer Aniston from FRIENDS
> - 80+ pics of Racquel Darrian / Kelly Jackson (porn star)
> - 80+ pics of Anna Nicole Smith
> - 150+ pics of Adult Japanamation/Erotic Artwork
> - 2000+ pics of other nude stars (too many to list!)
> - 2000+ pics of clothed MISC (swimsuit etc) stars
> - 1500+ pics of hot AMATEUR models, nude..
> (MORE details on content at http://www.mid-night.com/cds.htm)
> or call 804-686-1271 to order via phone.
>
>Common info:

> * Packed in white shipper, No signs of nudity (Wife protection
plan)
> * All in all, there are over 8,000 thats EIGHT THOUSAND FILES!
> * All pics are high quality atleast 640x480!
> * Directories are arranged in NUDE/NON NUDE ordering for easy
use!
> * MPEG Animations of Stars (Applegate, Salma Hayek etc..)
> * Graphics viewing software for Windows/DOS
> * CD is BBS ready with detailed descriptions of all files!
> * This CD will save you -ALOT- of download/searching TIME!
> * Too many more features to list in this message..
>
>
> This CD represents alot of hard work. Here is the pricing:
> $24 each (plus $2 shipping, $5 shipping outside USA)
>
>*For FAST results, visit http://www.mid-night.com/cds.htm
> And fill out a order there. We take every method of payment.
>
>*Or call 804-686-1271 to order via credit card over the phone!
>
>*If you dont have access to the World Wide Web and would like an ORDER
FORM
> sent to you via email, reply to this message at cds@mid-night.com
> If you have any questions feel free to email also..
>
>*If you dont trust the internet for ordering, you may logon
> Midnight Escape BBS at 804-686-3062 hit C at the new user menu
> to order the CD..
>
>Qualifications: You must be OVER 18 & live somewhere on planet EARTH!
>NOTICE: Foreign orders add $5 for shipping..
>
>*Wholesale/Dealer/Bulk information/prices available upon request.
>
> .*. Midnight Escape .*.

This stuff should be peddled in one the more appropriate newsgroups.
Please don't post here.

Thanks.

4719. Re: Sound... Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4q2g75$ok2@madeline.INS.CWRU.Edu>
Source record: 143401

>I'm wondering... Can I play wave samples on my Mega 4. I heard I could
>use Replay but I couldn't play long samples, let say 30 seconds or so,
>using this program. Someone else e-mailed me a said I could download wave
>programs from somewhere but I had problems with my hard drive loosing
>that information.:(
>

try LPS.PRG from Umich or Sunsite (src.doc.ic.ac.uk)

>I've also have ran into a few sites with something like Real Audio, or
>something like that, that plays whole songs. Is it avaiable for the
>Atari? If so... man I want that.
>

RealAudio is a piece of internet software (Netscape or IE plug-in) that
allows you to listen to audio files whilst browsing sites. It's an audio
streamer. The playback modules are free, but a licensing fee is required to
put the stream encoding software onto your server.

No, it's not available for any TOS platforms, although it should be
relatively easy to implement for STe and up (once the proprietary format is
figured out).

Sanjay
--
Sanjay Parker [G O T R I B E ! ! !]
sxp17@po.cwru.edu

4720. Re: Gemulator or other emulators

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: JEDI@pop.service.ohio-state.edu
Message-ID: <JEDI.24.31C4C6CF@pop.service.ohio-state.edu>
Source record: 143402

In article <4pulof$lq5@aton.abo.fi> tholmbom@news.abo.fi (Thomas Holmbom IFK) writes:

>desnogue@bavi.unice.fr (Laurent.DESNOGUES) writes:

>>In article <4pqqdn$32e@news1.halcyon.com>, brasoft@coho.halcyon.com (Darek Mihocka)
writes:
>>[...]
>>> Don't be discouraged by these lame rip off emulators. Why do you think
>>> they're free! :-)

>> And I guess you're not telling so because Gemulator
>>is your baby?

>> That's true anyway: anything that's free is shitty.
>>gcc? emacs? etc. All are useless!

> I think the main point here is that HARDWARE is faster. The
>Gemulator is a hardware/software combination. The amount of

The GEMulator for all practical purposes is PURE software. The ISA card
is just a place to plug in TOS ROMS.

4721. Re: SPEEDO GDOS ain't too fast!

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: vegard@interlink.no
Message-ID: <vegard-1706960054410001@trh-ppp7.interlink.no>
Source record: 143403

In article <31C11D45.47F5@stams.strath.ac.uk>, Steven James Tierney
<steven@stams.strath.ac.uk> wrote:

> Well the subject line says it all, really. How can I speed it up
> on my high-res system?

Use NVDI 3.x or greater instead...?

Vegard Hofsoy

4722. Re: MagiC PC demo

Newsgroup: comp.sys.atari.st
Date: 1996-06-17 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <14580_Spencer@mettav.demon.co.uk>
Source record: 143404

Out of the ether, the following was mentioned by Alastair...:

AS> Can you please tell me of a BBS system where I can pick up the MagiC
AS> PC demo..? Anywhere in the world will do... but I would prefer the
AS> UK.
How about looking on here Alastair?

I grabbed it from toad and have uploaded to The Tavern, go take a look!

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4723. Any LC 5.6/Pure C libraries for 68060 yet?

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4q52fp$jfk@orm.southern.co.nz>
Source record: 143208

Hi there...

The subject line says it all. Does anyone know of any attempt by CompDirect, or any other of the companies now producing 68060 Atari compatibles, to have libraries made that support the 060 for compilers like Lattice C, pure C, Devpac etc...? I would really love to buy a beastie like one of these just so I could compile POVRay to run under native 68060 :).

L8R,

Chris W.
/|\

4724. Re: Geneva_TOS & VT100

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4q5288$ri4@ccshst05.uoguelph.ca>
Source record: 143209

Brian Roland (bjr@EbiCom.net) wrote:
: Aloha,
: I've noticed that Geneva_TOS (the part of geneva that allows
: one to run tos programs in a window) has a term cap file which makes
: the windows able to display and manipulate text according to vt52.
: Anyone know if there is a way to make these windows vt100? Perhaps
: an addition to the term cap?

My understanding of termcap files was that they're so that programs (I believe it started with vi, but others use it as well) don't have to have support for different terminals hard-coded in. I think termcap is some sort of standard look-up table: If the program wants to know what, say, a left-arrow key, is, it looks in the termcap file for the terminal being used, and finds the corresponding left-arrow key code. If my understanding is correct, then, there's no way to get GenevaTOS to display VT100 commands, other than Dan Wilga upgrading it.

THeo

4725. Re: Decent PD C compiler?

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4q5201$ri4@ccshst05.uoguelph.ca>
Source record: 143210

Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:

: Is there a GOOD PD C compiler available, that is also simple to install?

I've got SozobonX (an enhanced version of Sozobon 2.0) on my hard drive,
and I'm happy with it. Installation was dead simple: download the file,
unzoo them, and set some environment variables. It appears to be quite
fast (although everything appears fast on my TT :)), and it seems
half-decently smart (but not as smart as I would like). It can be found
on ftp.fu-berlin.de, I believe in /pub/atari/programming.

THeo

4726. TOSWIN & VT100?

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4q540d$ssq@ccshst05.uoguelph.ca>
Source record: 143211

I'm pretty sure I saw something like this in one of the XaAES or oAESis distributions, but I'll be darned if I can find it on an ftp site. Is there such a thing as a TOSWIN(-like) program that supports VT100 or VT102?

TIA...

THeo

4727. Re: 8000 nude celebrity pics

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: Simon Hiscox <c830987@powers.phoenix.telecom.com.au>
Message-ID: <4q5f1t$ch5@newsserver.trl.OZ.AU>
Source record: 143212
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.cbm,comp.sys.cdc,comp.sys.convex,comp.sys.dec,comp.sys.dec.micro,comp.sys.encore,comp.sys.handhelds,comp.sys.harris,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux

Whoever,

Why is this posted here in 'comp.sys.hp.hpux'? Please restrict your postings
to the appropriate groups. I know of many women who work with HP-UX - they are
an important and valued part of our community. This posting may offend them.
It offends me.

Furthermore, this is advertising. Once again, this is not welcomed here.

--
Regards,

Simon Hiscox (HP Associate Consultant)
_____
Telstra Phoenix Project
33/300 Latrobe Street, Melbourne, Victoria, Australia, 3001
Internet: c830987@powers.phoenix.telecom.com.au

4728. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: agurski@BIX.com
Message-ID: <agurski.835081056@BIX.com>
Source record: 143213
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

ian@ianlynch.demon.co.uk (Ian Lynch) writes:

>I.G.Batten@ftel.co.uk (Ian G Batten) wrote:

>> However, the level of knowledge of the langauge itself is pretty low,
>> and people working on language design in Algol-derived languages (which
>> is essentially everything mainstream these days) would do well to study
>> the real thing rather than its offshoots.

>Ah, like studying Latin instead of its derivatives.

>--
>Ian

Your ignorance and smugness is showing.

One learns a lot about languages by learning Latin. Learning Latin does
not preclude learning other languages. Learning Algol 68 *will* teach
you quite a bit, and does not preclude learning other languages.

4729. Re: Atari cd-rom unit

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: philw@allatsea.demon.co.uk
Message-ID: <686_philw@allatsea.demon.co.uk>
Source record: 143214

In a message of 16 Jun 96 Paul@pwomar.demon.co.uk (100:1011/19.98) wrote to
All saying:
>
>
> In article <662_philw@allatsea.demon.co.uk>
> philw@allatsea.demon.co.uk (Phil Wilson) said:-
>
> I'm almost sure that this is not possiblw without a fair bit of
> expense. IIRC the reason that they use the cart port is that they are
> IDE drives and as you know the Link is a SCSI adaptor. Therefore they
> are just as incompatible as your serial and parallel ports, if not
> more so.

Thanxs for the info Paul,all understood..

BFN........ *Phil*
Internet philw@allatsea.demon.co.uk

--

Floating around aimlessly at All At Sea.

4730. Full tower case?

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4q5nk9$54e@orm.southern.co.nz>
Source record: 143215

Can I get my 1040 STE into a Full tower case? (I don't mind making brakets/drilling holes in the case, but I just want it to work.

External keyboard.... Just make a case or can I get an IBM one plugged in?

4731. TT OR Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960617212237159 62@muskrat.com>
Source record: 143216

Wanted to buy either an Atari TT/030 or an Atari Falcon030

Can spend $500.00 plus shipping.

E-Mail me at starlord@muskrat.com

4732. Re: 2nd HD problems (ICD Link)

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: you@somehost.somedomain
Message-ID: <4q5r2q$973@usenet.pa.dec.com>
Source record: 143217

In article <pgrif-1706960823160001@dynip12.efn.org>, pgrif@efn.org says...
>
> Have you got the SCSI ID the same for each drive? That's what it
>sounds like to me. They must be different and are set by jumpers on the
>circuit board. Look at your hard drive info to find out how to set them. I
>would suggest 0(zero) for the drive that you wish to boot from and 1 for
>the other drive. Make sure that you have both turned on in the HDUTIL.PRG,
>it's near the bottom of the configuration window.

Yes, in fact they've made it easier with a little switch at the back
that you can click on a rotate the SCSI ID setting - a bit like a
car odometer (with 1 digit).

I will check HDUTIL - don't recall anything there related to setting SCSI
ID, just bypassing ones you don't want to use.

Zayed

4733. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: ian@ianlynch.demon.co.uk
Message-ID: <nE01B2A1D@ianlynch.demon.co.uk>
Source record: 143218
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

agurski@BIX.com (agurski on BIX) wrote:

> Your ignorance and smugness is showing. One learns a lot about
> languages by learning Latin. Learning Latin does not preclude
> learning other languages.

One does, does one? Glad to be enlightened. One should also realise that my comment was not simply sarcasm, but since you took it that way you must be thinking defensively ;-)

There is a place for all this historical stuff, whether studying Latin or Algol, and the parallel seems to hold some reality even if the timescale is somewhat different. But there is also a place for developing new things. My original comment was effectively that you can learn what not to do by studying the past as well as what to do, and people can choose. The way people interpret posts often says more about them and their hangups than it does about the poster.

> Learning Algol 68 *will* teach you quite a bit, and does not
> preclude learning other languages.

Learning Algol W certainly taught me the Basics :-) I am not sure how much I learnt from Latin, but then again I wasn't too interested in it. Actually I don't recall being too interested in Algol at the time but that's another story. There is an opportunity cost in learning anything. A lot depends what you want to do and why.

--
Ian

4734. EXABYTE EXB-8200 SCSI Parameters

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: sobek@irit.fr
Message-ID: <SOBEK.96Jun18104423@dusty.irit.fr>
Source record: 143219
Cross-posted to:
comp.sys.atari.st.tech,comp.sys.atari.st,fr.comp.sys.atari,comp.sys.sun.hardware,comp.sys.sun.misc,comp.sys.misc

I am trying to connect an EXABYTE EXB-8200 SCSI drive (from a Sun) to
an Atari Mega 4 STfm. And I am trying to use the drive with the GEMAR
tape software.

For this I need certain SCSI parameters (as the default values do not
work):

SCSI Options:
Load Time 240 sec.
Rewind Time 240 sec.
Space Time 1200 sec.
Wait before SCSI 2 ticks
Wait after SCSI 3 ticks
Data Timeout 30 sec.

Streamer Commands:
Test Unit Ready yes
Mode Sense no
Mode Select no
Load/Unload yes
Lock Tape no

Quick File Access:
None yes
Seek
Locate

Currently I can load and unload tapes, but I get timeouts when trying
to write to the tape.

Please reply by e-mail and I will summarize to the net if interest
warrants.

Thanks to all.
--
Dr. Ralph P. Sobek Disclaimer: The above ruminations are my own.
Ralph.Sobek@irit.fr Addresses are ordered by importance.
sobek@irit.fr If all else fails, try:
newsmaster@irit.fr, postmaster@irit.fr sobek@eclair.eecs.berkeley.edu
IRIT / 118, route de Narbonne / 31062 Toulouse Cedex / France
Telephone: (+33)61-55-86-18 FAX:(+33)61-55-62-58 http//www.cerfacs.fr/~ralph/
==
Got a Sun IPC lap clone w/1.05 GB! Got a Mega 4STfm with TOS 2.06, floptical!

4735. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: I.G.Batten@ftel.co.uk
Message-ID: <Dt70nr.B80@ftel.co.uk>
Source record: 143220
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

In article <nDFC97757@ianlynch.demon.co.uk>,
Ian Lynch <ian@ianlynch.demon.co.uk> wrote:
> > However, the level of knowledge of the langauge itself is pretty low,
> > and people working on language design in Algol-derived languages (which
> > is essentially everything mainstream these days) would do well to study
> > the real thing rather than its offshoots.
>
> Ah, like studying Latin instead of its derivatives.

No, because natural and synthetic languages aren't comparable. The usual (tacit, perhaps, but present nonetheless) claim of the Latin enthusiasts are that languages derived from Latin are less ``pure'' in some sense and if only you could add (insert your favourite here) back into the derived language, or delete (insert your favourite) the language would be ``better''. Hence all the nonsense about not ending sentences with prepositions, or not splitting infinitives, and all the other attempted Latin-ate prescriptions. This argument is a waste of everyone's effort, because languages are not subject to ``design''. It's also a waste because English owes a lot to things other than Latin, of course, but that's besides the point.

The point here is that Pascal and its friends were derived from Algol partly for reasons that no longer apply. Do we need a language that can be compiled with a one-pass compiler using an LL(1) parser, for example? Of course not. A lot of deep thought went into A68, which was discarded later for implementation reasons. We now can run '68 compilers on any machine you can think of, so perhaps we should re-consider some of those decisions.

In the same vein, interpreted and semi-interpreted languages were impractical for large systems in the seventies and eighties because there wasn't enough bang available. LispMs, Xerox D- machines and so on were expensive and awkward not because the languages were weak, but because it was hard to make machines fast enough. Interpreters got a bad name from that, but we should go back to the original work to see the reasons.

ian

4736. Re: Decent PD C compiler?

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31C68FC9.794B@in.tu-clausthal.de>
Source record: 143221

Tony Smolar wrote:

> The other really good C compiler is GCC, but it's not the easiest thing to
> install.

The easiest waz to get it running is getting the KGMD basic and compiler package. The installation of KGMD is verz easy (as long as zou understand german), but this is a brute force method to get a compiler running. It needs a whole empty partition, and it will install not only a compiler, but a unix-like System including a compiler. If you also install tham manual package you get a good documentation as well. So if this is not too hard for just a compiler try it...

Christof

4737. Re: Outside on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31C6911D.15FB@in.tu-clausthal.de>
Source record: 143222

leslieh@valis.worldgate.com wrote:

> vmemory will work. Yes, there are some incompatibilities, but it's not really
> the fault of Outside, as some software was never intended to run with vmem
> (e.g. games). Most of the time, though, adjusting the settings help.

It doesn't run with MiNT, does it. AFAIK MiNT kolappses with its own
memory management and the memorz management of OUTSIDE. perhaps someone
knows how to get round it.

Christof

4738. Re: Help with LHA files

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31C691CF.59E2@in.tu-clausthal.de>
Source record: 143223

John W. Redelfs wrote:

> Can someone help me with a problem I'm having? whenever i download a game for my atari st 1040, in LHA
> format, it always messes up when i start it...the screen starts flickering up and down very fast, basically
> making it unplayable.

Looks like you are using a VGA screen and the game needs a RGB screen.
That sounds like what happens with mz Screen...

Christof

4739. Re: .ACC Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4q6dam$n37@madeline.INS.CWRU.Edu>
Source record: 143224

In a previous article, macdonald@cfcsc.dnd.ca (Ken Macdonald) says:

>BS SENIOR wrote:
>> =
>
>> Does anyone know where I can get a simple text editor, that will run as a=
>
>> Desk Accessory, either Public Domain or Shareware.
>> I don't need anything fancy. (Priority is conserving memory)
>> Also if anyone uses SPICE on the Atari I would like to hear from them,
>> how does it differ from PSpice for DOS?about SPICE I don't know nuttin"
>for text editors, there's Spirited.acc, and the best - STeno.acc
>
>-- =
>
>Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
>Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
>GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
>Qu=E9bec dit oui, Qu=E9bec dit non=3DQu=E9bec, la nation dans le pays du Ca=
>nada
>

Edith Pro is now available and is FREE on ZFC. It works as an acc, too.
It is also good!! Used to be commercial.
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

4740. ICD Link Downloadable upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: zayed.hanna@geo.mts.dec.com
Message-ID: <4q6f69$9og@usenet.pa.dec.com>
Source record: 143225
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

The ICD link manual and documentation refers to the possibility of downloading their latest versions from some BBS or Compuserve.

Does anyone know if that's still possible ? The manual does not indicate where you "GO" to in Compuserve to find the software.

Zayed
(Zayed.Hanna@geo.mts.dec.com)

4741. TOS 2.06 English

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: hkrieken@solair1.inter.nl.net
Message-ID: <4q6duv$8af@a3.a3.nl>
Source record: 143226
Cross-posted to: comp.emulators.misc,comp.sys.atari.st

In the past I worked with a 1040STf. I still have it somewhere around.
Now I want to try the STonX emulator, therefor I need the TOS 2.06
image.
Can someone send it to me, please?
Yes I know it's kind of illegal, but I still own a ST!
(Then it's less illegal?! :^)

Has van der Krieken
hkrieken@solair1.inter.nl.net

4742. tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: bh@okcforum.osrhe.edu
Message-ID: <4q6dbe$jai@frazier.uoknor.edu>
Source record: 143227

Rich Tietjens said:

>I suggest that you do a little math if you think I'm "wasting bandwidth."

>(2) The total number of characters in the lines appended by UUCP-ST (over which I /do/ have control, since I'm writing it) is less than 120.

I am not going to join in name calling match.

Believe it or not, you are not the only one posting messages on the net.

Ok, let's forget the time, for now, and talk about the wasted storage space. How many messages are posted, daily, on the net? Let's say there are 2,000 news groups(I think there are more). Let's say there are 2,000 news sites, world wide(maybe more, maybe less). Let's say each group gets 5 new messages daily(I'm pretty sure most get many times that). OK, 120 wasted characters per message. That's 2 bytes per character, times, 120 characters, times, 2,000 newsgroups, times, 2,000 sites, times, 5 messages. That's 2.4 giga bytes daily, times, 30 days per month, DO the math. That's a fairly substantial WASTE of bandwith.

Bill

4743. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: cdahello@comp.brad.ac.uk
Message-ID: <4q6ga3$pc8@columbia.acc.brad.ac.uk>
Source record: 143228
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

thus spake Peter Hermann in comp.lang.misc...
. Jeroen Fokker (jeroen@cs.ruu.nl) wrote:
. : To still have a compiler around is of historical, educational,
. : and, yes, *cultural* importance.

. Ada deserves to be considered as the legal successor of these values.
. The Ada culture is widely misunderstood because of prejudices.

yes, but you are erring in the other direction. the ada culture is
not likely to be widened by people enthusing about it to the extent of
damning everything else; forth tried that, and very quickly found
itself ignored.

. People often judge on the basis of misconceptions and therefore
. are not aware or simply ignore a lot of interesting facts:
. For example, today you can have a free Ada95 compiler for
. any platform from GNU, which even runs multitasking under DOS.

so? like every gnu product, it's unstable, buggy and a memory hog.
there are no other free ada95 compilers, and certainly none that will
run on somewhat slimmer systems; there are free pascal, c, and even
algol compilers that will.

. I doubt that there are people who will waste their time with
. a language which is 30 years behind.

except that if you look at algol 68, it is not 30 years behind at all.
concepts in procedural programming language haven't advanced very much
since the 60s, except for the development of object-oriented
programming, and even ada95 is only half-hearted about that (much as
oberon is).
--
xian the desk lisard -- cdahello@comp.brad.ac.uk -- self-abusive recluse
malformed [red, pink and blue, but mainly purple ribbons]
earthborn we both know it was a girl back in bethlehem
you know soft spoken changes nothing view so cruel

4744. Re: Sound... Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4q6fvj$k5k@preeda.internex.net.au>
Source record: 143229

The Smooth One (smooth1@panix.com) wrote:
: I'm wondering... Can I play wave samples on my Mega 4. I heard I could
: use Replay but I couldn't play long samples, let say 30 seconds or so,

Use SOUNDLAB it should be available at most atari ftp sites!

The amount of Ram you have governs how big a sample you can play btw!

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4745. FS:Atari TT030

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: Wally Mayo <wmayo@nettally.com>
Message-ID: <4q6gkn$rj6@server.cntfl.com>
Source record: 143230

Yep, got one for sale. Runs at 32 MHz, and with added FASTRAM has
8 megs RAM total. FASTRAM cost $399, but will let whole thing with
keyboard, mouse, and HD go for $499. Can use any standard VGA monitor
(I used Maganvox superVGA).

Won't last so e-mail me or call 904-562-3332.

Wally Mayo
Tallahassee, FL

4746. MagiCMac Home Page!!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4q6ihl$5c6@newsbf02.news.aol.com>
Source record: 143231

MagiCMac Home Page!!!
I have just put up a sample MagiCMac page! At the moment there is
little content (and that differs from the rest of the net?) but that WILL
change in the future. If you get some free time check out:
http://users.aol.com/zan660/mhome
I am open to any ideas YOU have so drop me a note! I am wondering if I
should include info about MagiCPC?

zan660@aolcom

4747. MagiCMac WWW Address, sory

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4q6j0u$5lj@newsbf02.news.aol.com>
Source record: 143232

I made a mistake about the page address it IS:
http://users.aol.com/zan660/mhome.htm

thanks
zan660@aol.com

4748. Re: Full tower case?

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1806961639350001@47.85.0.99>
Source record: 143233

In article <4q5nk9$54e@orm.southern.co.nz>, clifton@southern.co.nz
(Forsythe and Guy) wrote:

> Can I get my 1040 STE into a Full tower case? (I don't mind making
> brakets/drilling holes in the case, but I just want it to work.
>
> External keyboard.... Just make a case or can I get an IBM one plugged in?

I put an STFM into a full tower case; the PCB is the same size as the STE,
so you should be able to do this also.

It depends on your full tower case, but I was able to squeeze the STFM
into the space between the case chassis & the outer shell.

I had to drill holes & put in some standoffs, but it leaves loads of space
for disks, & there is still room to put in a PC motherboard (no reason
to.... but there is room).

I was not able to purchase an external keyboard, so I wired up the the
original STFM keyboard (still in the STFM case) to the tower via cable.

I wired up the monitor to a three pin flying mains sockets, so the tower
mains switch controls everything.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4749. Re: Outside on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: David White <david.white@rd.eng.bbc.co.uk>
Message-ID: <31C6DB0C.43C2@rd.eng.bbc.co.uk>
Source record: 143234

Christof Donat wrote:
>
> leslieh@valis.worldgate.com wrote:
>
> > vmemory will work. Yes, there are some incompatibilities, but it's not really
> > the fault of Outside, as some software was never intended to run with vmem
> > (e.g. games). Most of the time, though, adjusting the settings help.
>
> It doesn't run with MiNT, does it. AFAIK MiNT kolappses with its own
> memory management and the memorz management of OUTSIDE. perhaps someone
> knows how to get round it.
> It definately does work with MiNT. But, MiNT must be run withou memory protection for obvious reasons. A programme randomly swapping memory about does not go down well with memory protection unless the OS gets very complicated. So, rename MINT.PRG to MINTNP.PRG to turn the memory protection off and reboot! Also, the order of applications is important, but i can't remember the best sequence.

-David White

--
//
// These views are my own and do not in any way //
// represent the views of the BBC or the BBC //
// Research and Development Department //
// david.white@rd.eng.bbc.co.uk //
//

4750. Re: 8000 nude celebrity pics

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: David White <david.white@rd.eng.bbc.co.uk>
Message-ID: <31C6DBF6.7376@rd.eng.bbc.co.uk>
Source record: 143235
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.cbm,comp.sys.cdc,comp.sys.convex,comp.sys.dec,comp.sys.dec.micro,comp.sys.encore,comp.sys.handhelds,comp.sys.harris,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux

Simon Hiscox wrote:
>
> Whoever,
>
> Why is this posted here in 'comp.sys.hp.hpux'? Please restrict your postings
> to the appropriate groups. I know of many women who work with HP-UX - they are
> an important and valued part of our community. This posting may offend them.
> It offends me.
>
> Furthermore, this is advertising. Once again, this is not welcomed here.
>
> --I would be stronger than 'it may be offensive'and 'it's advertising'. It is base,
immoral, perverted, and corrupting. Will the poster please never darken these
groups with such tat again.

-David White
--
//
// These views are my own and do not in any way //
// represent the views of the BBC or the BBC //
// Research and Development Department //
// david.white@rd.eng.bbc.co.uk //
//

4751. Atari 1040 ste Monitor wanted.

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: ludwik@dorsai.org
Message-ID: <4q6kss$lif@amanda.dorsai.org>
Source record: 143236

Does anyone has it on the east coast? (I'm in NY)

louis

4752. Re: Help with LHA files

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: ha-user@ux-01.bg.bib.de
Message-ID: <4q6430$stj@ux-01.bg.bib.de>
Source record: 143237

Hi John,

John W. Redelfs (ksjwr@merlin.acf-lab.alaska.edu) wrote:

: Can someone help me with a problem I'm having? whenever
: i download a game for my atari st 1040, in LHA
: format, it always messes up when i start it...the screen
: starts flickering up and down very fast, basically
: making it unplayable.
[I took the liberty of doing some line breaking here]

: Can anyone give me any help on this one?

Eh? With archives, such as LHA, there are two possible problems.
Either they don't unpack correctly, leaving you with a program that
will not run, or much more rarely run faulty, or they do unpack correctly
but contain something that has problems of its own. I can't figure
out which is your problem.

Could you please be a bit more specific?

Greetings,
Erik Meltzer
(melsh94@ux-01.ha.bib.de)

4753. Re: Atari 1040 STf question

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: ha-user@ux-01.bg.bib.de
Message-ID: <4q62rd$o6b@ux-01.bg.bib.de>
Source record: 143238

Hi, Jeff.

ArmstrongJ (armstrongj@aol.com) wrote:
: hello. I bought a 1040 STf system for $25 (yes, only $25), complete
: with an SC1224 monitor. Is this machine worthless?
No, not by a long way. Don't care about those who'll tell you it is.

: I would like to
: upgrade it, but it runs TOS 1.0 and can't seem to run jack. I tried that
: internet package and it doesn't work. Could someone please tell me how to
: upgrade it? I constantly get replies telling me I need expensive
: hardware.
You will *absolutely* need a new TOS no matter what. Try for TOS 1.04
or 1.4 (they're the same), because you can plug these into your machine
without any adaptor. It comes in either 2 or 6 ROMs, so take a look into
your machine to see which you need. You should be able to get it very
cheaply. This cannot be avoided if you want to do anything with the
machine. You might choose to get TOS 2.06 instead, but this will need
an adaptor board because it uses 256k of ROM instead of 192k like the old
ones. Its major advantage over TOS 1.x is its better desktop, but you
can use a replacement desktop instead, and most of those are better
than that of TOS 2.06.

: What I would most like to do is add a hard disk and possibly make
: the screen look nice. The GEM desktop is the ugliest, most non-functional
: GUI I have ever seen (at least the version I have is). There are a total
: of 3 types of icons and there are no fonts or anything.
Once you have the new TOS, get a replacement desktop. This will leave the
general look and feel to GEM, but offer many new possibilities. Also,
I'd strongly recommend that you purchase NVDI. This will give you more
fonts and a *much* faster overall response. It will cost you a bit of RAM,
though. Which desktop you get is a matter of taste really. Names that
come to mind are Thing, Gemini, Ease, NoDesk, TeraDesk. I've tried the
first three, of which Thing IMHO is the best. Thing is Shareware,
Gemini "free Shareware", Ease commercial, of the rest I don't know.
You need not worry about the replacement destops' RAM consumption, although
with some it approaches 1 MB, because most offer the option of leaving
the desktop program on starting another program, and restarting the desktop
program on leaving the other program. This works fine with Thing, Ease,
and Gemini. Of the others I don't know.

: Whenever I ask
: about a HD, everyone says I need an adapter that cost $90. Didn't anyone
: ever make a HD that plugged directly into an ST?
Atari did. ;-) Depends on what size you need. For the beginning,

you sure can make do with 30--40 megs. Then my advice would be to get an old Atari Megafile 30 or something like that. It's loud and slow, but therefore it should be cheap. I wouldn't spend any more than $50 on one of these. If you have higher wishes, try to pick up a used ST hard drive from someone who upgraded to a TT or such like. These need the mentioned adaptor because the Atari's hard drive port is almost, but not quite, a SCSI port. With such an adaptor you can use any (well, almost any) SCSI hard drive. It is true that a new adaptor is expensive, so try and get a used hard drive. You can always upgrade it by plugging a new SCSI drive into it, so don't care about its size when the price is right.

: And how can I get a
: better floppy drive. 720K doesn't cut it.
There are floppy upgrade kits, but I don't know too much about that because my MegaSTE was fitted with HD disk drive at the dealer's. Anyone jump in?

You could also keep your ears open about a RAM upgrade. Maybe these tend to get affordable now. With 4 megs of RAM, you could use multitasking operating systems on your ST. Yes, it *is* fast enough. If you happen on an upgrade, you might even spare the new TOS and go for MagiC instead. This gives you preemptive multitasking, long file names (in its latest version 5.0), and an actual speed increase even over TOS 2.06. But you won't be happy with it with less then four megs of RAM.

: Thanks for any help!
Hope I did help. If there's anything unclear, email me.

Greetings,
Erik Meltzer
(melsh94@ux-01.ha.bib.de)

4754. Internal HDs in Falcon and STe

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4q6oce$2t5@dodgson.math.psu.edu>
Source record: 143239

Hi!
I would like to know if there are limitations on the drives that you can use internally in Falcon and/or STe computers. There was some mention in an earlier post about the inability of the Falcon power supply to provide enough juice for certain drives. I am thinking that in the near future I will consider replacing the drives that originally came with the machines with something bigger. If you know of brands and models that work (by which I mean, plug and play, no fuss), with capacities >150 Mb, please post or e-mail me.

Gustavo

4755. Re: 2nd HD problems (ICD Link)

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <835206580_OASIS_@parrett.fast.co.za>
Source record: 143240

In article <4q3l9t$lbj@usenet.pa.dec.com>
you@somehost.somedomain (Zayed Hanna) said:-

>I'm trying to connect a second harddrive to my Atari MegaST system (TOS 2.06)
>They are both Quantum drives. I'm using ICD Link (V6.0.6).
>
>I can use each drive seperately:
>
> Atari->ICD Link cable ->Drive ->terminator
>
>No problem. However when I connect the 2nd drive then strange things happen.
>The setup becomes:
>
> Atari->ICD Link cable ->Drive1->SCSI cable->Drive2->terminator
>
>The above setup results in partition information being trashed on one of
>the drives.

Have you checked that each drive is given a different identity number ? This is
essential in order to daisy chain two or more drives

==
tparrett@fast.co.za	Ted Parrett	33 Mountainview Ave
City: Johannesburg	Tel No.++27 11 476 5242	Aldara Park RANDBURG
Country: South Africa	Fax No.++27 11 474 2985	2194 South Africa
==

4756. Re: Atari 1040 STf question

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4q6pnq$jsj@freenet-news.carleton.ca>
Source record: 143241

ArmstrongJ (armstrongj@aol.com) writes:
> hello. I bought a 1040 STf system for $25 (yes, only $25), complete
> with an SC1224 monitor. Is this machine worthless? I would like to
> upgrade it, but it runs TOS 1.0 and can't seem to run jack. I tried that
> internet package and it doesn't work. Could someone please tell me how to
> upgrade it? I constantly get replies telling me I need expensive
> hardware.
> What I would most like to do is add a hard disk and possibly make
> the screen look nice. The GEM desktop is the ugliest, most non-functional
> GUI I have ever seen (at least the version I have is). There are a total
> of 3 types of icons and there are no fonts or anything. Whenever I ask
> about a HD, everyone says I need an adapter that cost $90. Didn't anyone
> ever make a HD that plugged directly into an ST? And how can I get a
> better floppy drive. 720K doesn't cut it.

I'll give you twice what you paid for your system, and then you won't have
to worry about all that stuff!
--
Songshop Musical Productions / Imagination; use it, or lose it
Box 266, Shawville, Quebec /
J0X 2Y0 (819) 647-6022 /

4757. [Looking for] Used TT video card!

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <14686_hsideras@mettav.demon.co.uk>
Source record: 143242

Hi David, on 12 Jun 96 you wrote:

d>
d> Anybody out there got an unneeded TT video card, or know someone or
d> place that might?

Try Nick Harlow (16/32) at nharlow@cix.compulink.co.uk - he's got 4 types of Nova VME cards ranging from 299ukp to 699ukp, all of which give 16-bit graphics at decent resolutions - I think 640*480 for the cheapest, up to (at least) 1024*768 nearer the top end.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4758. Atari cd-rom unit

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <14682_DCroker@mettav.demon.co.uk>
Source record: 143243

This message from philw@allatsea.demon.co.uk to All came in on a wing and a prayer...

p> I have a cd-rom unit that uses the cartridge port on my 4 mb Ste,and i
p> need to know the following...
p>
p> I would like to change the access of the cd-rom,to use the port on the
p> back of my hard drive which use the Link 2 interface,and not my
p> cartridge port..
Sounds like it is an IDE drive, in which case I'm afraid that you won't be able to do what you suggest.

Regards, Derryck

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4759. Re: Needed(?): DeskJet 500C drivers

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <14687_hsideras@mettav.demon.co.uk>
Source record: 143244

*Hi Carl, on 14 Jun 96 you wrote:
c> Organization: Dungeon Network Systems
c>
c> hsideras@mettav.demon.co.uk (Harry Sideras) wrote:
>> That's all correct. Many people have used this printer with the ST for
>> all sorts of applications.
c>
c> Have an HP 600 hooked up to my F030 atm and it performs very well.
c> Pity about no having the full 600dpi option like I can on the PC
c> though. I have NVDI4, are there drivers for the 600 around? Great
c> print quality from Papyrus and pagestream using HP500 though. Even the
c> Laserjet drivers work well.

Have you tried the HPLJ4 drivers supplied with NVDI4 or the HP550 ? Perhaps
they're more suitable?

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4760. Re: Papyrus 4 update

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <14690_hsideras@mettav.demon.co.uk>
Source record: 143245

Hi Paul, on 13 Jun 96 you wrote:
P>
P> Artur Karwatka /VaT <karvatka@mathsun.amu.edu.pl> said:-
>> hello!
>> how can i contact with HiSoft? I'd like to buy GenST v3.10 or newer...
>>
P> Try http://www.hisoft.co.uk or hisoft@cix.compulink.co.uk.

EMail to support@hisoft.co.uk is much more reliable and far quicker nowadays.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4761. Re: Atari and deskjet printers, HERE.

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <14688_hsideras@mettav.demon.co.uk>
Source record: 143246

Hi Carl, on 14 Jun 96 you wrote:
c> Organization: Dungeon Network Systems
c>
c> Katherine L Ellis <kellis@mtholyoke.edu> wrote:
>> PS: I'm really pissed by German software...
c>
c> Yeah, look at Papyrus 4. The Swedish translation is either ready or
c> bloody close but as for the English version no one wants to know.

I can confirm that the Swedish version is finished <g>

c> Hisoft are taking their time. I got so fed up with waiting chose to
c> get version 3 and hope for a good deal on the upgrade.

I may well do the same. Good ol' FWP works fine here, but my version of
DJ+FW+ can't live with Magic4 so I'm buggered when it comes to including my
UKAAUG logo in letters... I just have to have a NVDI compatible WP/Doc
processor now...

c> NVDI is probably the exeption to the rule, thanx 2B. A great piece of
c> sw

Hmmm...

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4762. Manual for Steady Eye / Video Link

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <14689_hsideras@mettav.demon.co.uk>
Source record: 143247

```
g> Organization: America Online, Inc. (1-800-827-6364)
g>
g> I need a copy of the manual for Emagic's (C-Lab's) Steady Eye or Video
g> Link. If you have a manual you can copy, PLEASE let me know. I would
g> be most willing to cover costs of copying and shipping.

I can supply you with this photocopy, for 1000usd, payable in advance. It
will take a short while to be sent onto you as soon as I can get hold of an
original from CLab...

regards * Internet: sidcelery@cix.compulink.co.uk *
*#*#*#*#*#*#* # hsideras@mettav.demon.co.uk #
# Harry S # * also: 100:1011/143.0@turbonet.ftn *
*#*#*#*#*#*#* # 90:102/143.0@nest.ftn #

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4763. Re: USR Sportster Vi & faxing - problems.

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <14691_hsideras@mettav.demon.co.uk>
Source record: 143248

Hi Daron, on 15 Jun 96 you wrote:

d> Organization: NeST Headquarters
d>
d> I got around the problem by upgrading to straight Fax 2.50, which works
d> perfectly.

Well done!

Sid Celery provides 'correct advice' shock... more news on the hour... <g>

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*# # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*# # 90:102/143.0@nest.ftn #

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4764. BBS Help

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: mmarion7@ua1ix.ua.edu
Message-ID: <1996Jun18.193041.119534@ua1ix.ua.edu>
Source record: 143249

oReM ST v2.2 by Comnet Systems (Matthew R. Singer)

I ran this BBS for several years in the late 80's (a really quality BBS). I recently developed a need for a small BBS at work and dusted off my FoReM package. Everything seems to work fine EXCEPT;

I will be connecting with a portfolio.
The default page/screen length is 11

The screen length can be changed from 11 to ? but not below 11 (or is it 12?) in any event I need a screen length of about 6

Is Matthew Singer out there anywhere or does anyone have any suggestions?

Thanks

4765. Re: Atari cd-rom unit

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GFSSDGALUP@data.rhein-main.de>
Source record: 143250

In <662_philw@allatsea.demon.co.uk> Phil Wilson wrote:

>BTW..the cd-unit is the Mitsumi unit, High Sierra format,ISO9660 cd-rom..

Your Unit looks strong like a IDE-Drive.
No Chance to connect it to the second SCSI-Port on your Harddrive.

You MUST have a SCSI CD ROM..

ExtenDOS, sorry i have not a copy. (I think you can chance this Driver to
search SCSI-Drives)

Regards, Robert
--
robscha@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

4766. Stik & Cab Question

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <4q72uv$sqi@panix2.panix.com>
Source record: 143251

Being new to this slip thing... How does it work? I followed all the instructions ans still it doesn't work. It seems to connect, according to a provider friend, but that's it. Stik gets as far as "your Address Is" and that's it. It counts down then does a time out count... But the provider said I was still connected though. Helpppppp! ThanX!
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

4767. Remapping USA TT Keyboard onto a UK Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <70543783_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 143252

I've just purchased an American TT keyboard for use with my UK Falcon. The installation has gone well and the keyboard is installed hardweare wise perfectly.

I'm set my NV-RAM to use the US keyboard layout, and it's perfectly mapped appart from the SHIFT 4 key. This should give a £ on the UK keyboard, and a $ on the US keyboard. All is great excepting the US keyboard layout still inssits the SHIFT 4 key is a £ and not the $ as expected.

To get around the problem I've had to install Harlequin III on my Falcon again, and am using it's inbuilt remapper to remap the SHIFT 4 key to $ (an remap SHIFT 8 to £ for my own use).

I'd prefer not to have Harlequin installed at all, but can not find anything else that works both under TOS as well as under MagiC 4.

I did obtain version 1.3 of CKBD.ZIP from CIX and gave it a go at remapping the keyboard, but that did not seem to work at all unfortunately.

If anyone does know of an alternative CPX (or other program) which will remap the keys under TOS and MagiC 4 on a Falcon it would be most appreciated.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

4768. Re: Full tower case?

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: JEDI
Message-ID: <4q6dkm$lfc@doc.zippo.com>
Source record: 143253

In article , clifton@southern.co.nz says...
>
>Can I get my 1040 STE into a Full tower case? (I don't mind making
>brakets/drilling holes in the case, but I just want it to work.
>
>External keyboard.... Just make a case or can I get an IBM one plugged in?

The classic XT case will accomodate an STe motherboard if you
hack on it enough...

4769. Re: Gemulator 4.15

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: JEDI
Message-ID: <4q6dup$lkf@doc.zippo.com>
Source record: 143254

In article , Craig says...
>
>I use Gemulator (v 3.x since I don't have Win95).

It looks like Win3 support was added for Gemulator 4 due to popular
demand.

What do you run on your Gemulator and what does/doesnt work for
you?

4770. Re: Memory chips

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: JEDI
Message-ID: <4q6e5b$ll9@doc.zippo.com>
Source record: 143255

In article , Paul@pwomar.demon.co.uk says...
>
> In article <4pnqjq$idc@apollo.isisnet.com>
> aa860@ccn.cs.dal.ca (Steven Slater) said:-
>
>>A local computer shop has thirty pin 1 meg chips with three chips on them
>>for $20. Are these usable in an Atari? Mostly I have heard people refer

Yup. This is just another way to package 9bit/parity memory.
They'll work fine. The parity bit just gets ignored...

>>to 8 or 9 chip chips. Slightly redundant but I hiope you understand. My
>>two STE's both have 2 megs of 8 chip simms. Are the number of pins (30)
>>most important here?

Yup... it's gotta at least fit into the socket...

4771. Re: .ACC Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <99918221_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 143256

In article <4q6dam$n37@madeline.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) wrote:-

>Edith Pro is now available and is FREE on ZFC. It works as an acc, too.
>It is also good!! Used to be commercial.

Any ideas what version this is Boris? I'm already a registered user and at the moment am using version 1.21p.

P.S. Sent you a copy of the comment list, but it bounced saying mailbox unknown! Any ideas why?

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

4772. Re: Atari 1040 STf question

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960618094131159 94@muskrat.com>
Source record: 143257

If you don't want it, I'll pay you the $25 plus shipping for the machine and monitor.

4773. FS: StereoTek 3D Glasses

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: a00121@alumni.laurentian.ca
Message-ID: <1996Jun18.155045@alumni.laurentian.ca>
Source record: 143258

I have two pairs of StereoTek: Three Dimensional Glasses that come complete with software, manual and plug-in module within their original boxes. None of the equipment is damaged but I'm not sure if it still works or not as I haven't tried them since 1987 or so and don't currently have the means to do so.

Please contact me at a00121@alumni.laurentian.ca if you're interested in making an offer

Dave

4774. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: bhauer@address.net
Message-ID: <4q77bh$9ig@tofu.alt.net>
Source record: 143259

<starship@3rdplanet.com> Rich Tietjens wrote:

>Finally, as far as not wanting to read them - don't scroll down that far and
>you won't see them. I see you're in an .edu domain, so you're probably not
>paying for your access. I am paying, and so is practically anyone in a .co.*
>or .com domain - and no one else has complained; thus, I tend to take your
>complaint as, frankly, a bit brassy.

Rich:

I agree with you completely. I am paying for access as well but I'm certain that a few measly bites of software description lines are the least of the internet's worries. Even with my pathetic by today's standards 14.4kbaud connection into the internet, those lines your software is adding take a whole of about 0.1 seconds more per message. OH MY! This is plainly unacceptable and must be censured! (Note: sarcasm.)

Furthermore, I intend to develop a similar product for my own BBS software and I am glad (selfishly almost) to see you have already taken the brunt of a discussion I knew was bound to develop.

-Brian Hauer

4775. Signum3?

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: ugg1@rzstud1.rz.uni-karlsruhe.de
Message-ID: <4q77mt$6ss@nz12.rz.uni-karlsruhe.de>
Source record: 143260

Hallo Leute
Wer kann mir eine Kopie von Signum3 machen? Brauche auch das Handbuch (Kopiert). (Oder billig das Original verkaufen). Alles klar? Meldet Euch unter untenstehender E-mail-Adresse oder telefonisch unter 0721-758821.
Marcus.

--
Yod, the schizophrenic Cyborg *** eMail ugg1@rz.uni-karlsruhe.de

4776. Re: ICD Link Downloadable upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4q795t$jg1@blackice.winternet.com>
Source record: 143261

> zayed.hanna@geo.mts.dec.com (Zayed Hanna) writes:
> The ICD link manual and documentation refers to the possibility of
> downloading their latest versions from some BBS or Compuserve.
>
> Does anyone know if that's still possible ? The manual does not
> indicate where you "GO" to in Compuserve to find the software.
>>>>
GO ATARI and then select Vendors or, GO ATARIVEN.
Yes, it was still there the last I looked, about 3 months ago. I've
heard that the ICD BBS is down.

Rich Mier

4777. new sozobon C, WHERE???

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4q7aol$12h@madeline.INS.CWRU.Edu>
Source record: 143262

I tried downloading the latest 1995 sozobon C files from ftp.fu-berlin.de
and they come down garbaged. (sozlib15.zoo, sozbin15.zoo, and sozutil09.zoo)
I have tried 4 times, and the files are Fatal error at the same place.
Are they anywhere else????
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

4778. Looking for Falcon w/ 4Mb

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: c-gle@math.utah.edu
Message-ID: <4q6ouq$sbg@news.cc.utah.edu>
Source record: 143263

I'd like to buy a 4Mb Falcon with or without HD (but preferably with),
and am willing to pay somewhere in the range of $300 - $450.

(I barely missed two previous deals, so I'm hoping the third time will be
a charm.) :)

Thanks in advance.

4779. Re: Falcon questions

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: gold@shell.aros.net
Message-ID: <4q5elp$57d@news.aros.net>
Source record: 143264

Claes Holmerup (claes.holmerup@p5.dada.ct.se) wrote:

: You can get an adapter cable at any store selling Atari or Amiga products, but
: the Falcon's PSU can't provide enough power for all 3.5" HD's - some of them
: draw too much current and need an external PSU.
: The 3.5" drives are much cheaper than the 2.5", but there are only a few of the
: 3.5" that are small enough to be fitted internally in the Falcon...

Thanks for the information. While we're on the subject, can anyone name
some 3.5" drives that will both fit in the Falcon's case and work with
its power supply?

4780. Re: USR Sportster Vi & faxing - problems.

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <35382586_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 143265

In article <14691_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) wrote:-

>Well done!

My thoughts exactly.

>Sid Celery provides 'correct advice' shock... more news on the hour... <g>

Yep, Uncle Sid did it again, more power to your rlbow.

--

---

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn

---

4781. Repost: Iomega --> Falcon questions:

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.PMDF.3.91.960618115535.12589A-100000@acs2.byu.edu>
Source record: 143266
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hey! thank you so much for all the feedback in answering this question; there was, thought, a "BUG" in the posting; instead of typing Iomega ZIP drive I should have been: Iomega JAZ drive, as many of you intelligenty assumed. It was my excitement to know about a device targeted to the music and video industry. (looking forward to buy one soon).

Best Regards!!

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||| ------------------------------------------------------------ |||
/ | \ FPINTO IS IN UTAH-US, ENJOYING THE BEAUTIFUL SPRING OF 1996 / | \
------------------------------------------------------------
FALCON 030 AUDIO-VIDEO ENGINE
```

4782. Re: TOSWIN & VT100?

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960618222427.16282A-100000@ns1.ptd.net>
Source record: 143267

On 18 Jun 1996, Theodore L Hopman wrote:

> I'm pretty sure I saw something like this in one of the XaAES or oAESis
> distributions, but I'll be darned if I can find it on an ftp site. Is
> there such a thing as a TOSWIN(-like) program that supports VT100 or VT102?

I don't know if you're looking for something like this, but there is a
accessory that is a complete VT100 terminal. It's called Miniterm. I
use it from Stalker with IRC from a Unix account so it works well. It's
full screen and not a window however. I've been looking for something
like this for a whole year. Anyways, it can be found at a Umich site
under Telecomm. Hope this helps...

Eric Noss
a.k.a
Mr. Maddog

4783. Re: Gemulator or other emulators

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960618223036.16282B-100000@ns1.ptd.net>
Source record: 143268

On 17 Jun 1996, Tony Smolar wrote:

> Gemulator is entirely software emulation. The only reason the card is
> there is for the TOS ROMs, which Darek claims is the only legal way to
> distribute them.

To add to that, the reason that a laptop version was made is because it can just MagiC which is on a disk. Now you don't need a TOS and card just to run MagiC which replaces the whole thing anyways. Now if STonX just ran only MagiC which is leaglly bought, would that still make it a pirated program? :)

>Strange though that his Atari 8-bit emulators don't
> follow this policy, and distribute the OS on disk.

Yeah, even better...ROM images that came free with ST Xformer 'and' you must port over copies of AtariDOS. How 'bout that... :)

Eric Noss
a.k.a
Mr. Maddog

4784. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550677404.92694.68.starship@3rdplanet.com>
Source record: 143269

bh@okcforum.osrhe.edu barked in U.COMP.SYS.ATARI.ST on 18 Jun 96:

>> I suggest that you do a little math if you think I'm "wasting
>> bandwidth."
b>
>> (2) The total number of characters in the lines appended by UUCP-ST
>> (over which I /do/ have control, since I'm writing it) is less than 120.
b>
b> I am not going to join in name calling match.

Fair enuff, I'll play nice.

b> Believe it or not, you are not the only one posting messages on the
b> net.

Wouldn't be much point to it if I were, eh?

b> Ok, let's forget the time, for now, and talk about the wasted storage
b> space. How many messages are posted, daily, on the net? Let's say there
b> are 2,000 news groups(I think there are more). Let's say there are 2,000
b> news sites, world wide(maybe more, maybe less). Let's say each group gets
b> 5 new messages daily(I'm pretty sure most get many times that). OK, 120
b> wasted characters per message. That's 2 bytes per character, times, 120
b> characters, times, 2,000 newsgroups, times, 2,000 sites, times, 5
b> messages. That's 2.4 giga bytes daily, times, 30 days per month, DO the
b> math. That's a fairly substantial WASTE of bandwith.

OK, I follow your argument. I assume you have sent messages to the other 20 million users on the net who are also using sig files? I'll quit when they do.

As far as storage space goes, service providers should be aging their news storage automatically. My lowly Mega STe is set for a maximum age of 15 days or 500 messages per newsgroup, whichever comes first.

Also, your technical information is incorrect. Each character requires only one byte of storage (less on some operating systems, since each character is only 7 bits and some systems crunch the data). The news isn't stored at every system, either, although there is substantial redundancy (the Internet was designed to survive a nuclear strike, which meant that all data should be stored as many places as possible, and every system should be accessible by multiple routes).

Now, I won't get (back) into name-calling - but I really think that, if this is the biggest problem you can think of, you should seriously consider getting a life. Most people on the 'net use sigs. You aren't going to change that, but harping on it is going to SERIOUSLY piss off a lot of us. If

you want to change something, try getting the spammers to stop - that should keep you busy until Wes Cooley gets elected President.

--

+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

4785. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550677403.92693.82.starship@3rdplanet.com>
Source record: 143270

bhauer@address.net barked in U.COMP.SYS.ATARI.ST on 18 Jun 96:

b> From: bhauer@address.net (Brian Hauer)

Is that right?

b> OH MY! This is plainly unacceptable and must be censured! (Note:
b> sarcasm.)

<EG>

b> Furthermore, I intend to develop a similar product for my own BBS
b> software and I am glad (selfishly almost) to see you have already
b> taken the brunt of a discussion I knew was bound to develop.

Email me and we can talk about a cooperative venture.
--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

4786. Wanted: Lynx I

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: boyd@zeno.math.fsu.edu
Message-ID: <4q4v71$rr3@news.fsu.edu>
Source record: 143271

I'm looking to purchase an original Lynx I unit (Atari handheld game system).
I'd be interested in just the bare unit, or with games and accessories.
Please send email if you have one available (USA only).

--
****
* Mickey Boyd * Office Phone: (904)644-7167 *
* Systems Administrator * Digital Pager: (904)657-6425 *
* Florida State University * FAX: (904)644-4053 *
* Mathematics Department * http://www.math.fsu.edu/~boyd *
****

4787. FS: Cool ST stuff for sale/trade

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: boyd@zeno.math.fsu.edu
Message-ID: <4q50jr$si7@news.fsu.edu>
Source record: 143272

- Highlights -

Moniterm 19" 1280x1024 monitor, with graphics card for ST!
Super cheap full-page scanner!
Syquest 44mb removable-platter hard drive, and 15 cartridges!
Some of the best games ever written for the ST, including descriptions!

Below are a bunch of ST items I want to sell or trade. For buyers, highest reasonable offer gets the item, with preference going to those that buy more than one item. Shipping will be negotiated with the offer.

As for trades, let me know what you have and we may be able to work something out. Cash can make up for deficient trade material from either party. Shipping will be negotiated with the trade (though for trades, I often suggest that both parties eat the shipping). Don't be shy, send me some email and let me know what you have to trade.

With respect to trades (or outright purchases by me), I'm particularly interested the following items. Please email me if you have any available.

1. Lynx systems, games, accessories.
2. Jaguar systems, games, accessories.
4. Laserdisc player.

So, maybe you see something you want, but you don't have any money and no extra computer stuff to trade? Well, you still might have some trade items I'd be interested in! I'm into home/car audio products, video and laserdisk stuff, PC computer thingies, radio scanners, high quality power tools, firearm and other weaponry stuff, Nokia 232 cel phone accessories, digital and alphanumeric pagers, headset and 900mHz cordless telephones, and NordicTrak exercise machines.

All of the items below are original commercial products owned by me. Unless otherwise noted, all original boxes, manuals, and disks are included. I have cheats for some of the games, and will include them with the sale/trade.

PLEASE MAKE ALL REPLIES VIA EMAIL.

****Hardware****

Moniterm 19" 1280x1024 paper-white monochrome display, absolutely the best way to do DTP (and just about any other kind of serious work) on the ST. Comes with the special video card that plugs into the Megabus on MegaST machines, plus software drivers. Case is cracked in a couple of places, but still perfectly functional. Requires TOS 1.4 or higher. Virtually all "serious" software supports the

higher resolutions without modification (all GEM compliant programs
are supposed to check, and most do). The desktop is HUGE, equivalent
to slightly more than 4 normal monochrome displays. For DTP users,
you can see two full 8x11 pages side-by-side at actual size. The
display is sharp and easy on the eyes, like a well-adjusted SM124.
Shipping costs would be nontrivial on this item, as it weighs a ton.
This is definitely "poweruser" material. Unless you have some sort
of custom graphics card, you MUST have a MegaST machine (not MegaSTE)
for the included graphics card to work (of course, I happen to
have.... :-).

Mega2ST, mint condition, 2mb RAM, TOS 1.2 installed, has internal Megabus
connector for Moniterm video card described above, detachable
keyboard, original box and docs included. I'll also throw in a
really nice keyboard drawer/computer stand made of teak wood (not
some cheesy veneer, solid teak). It is sized perfectly for the
MegaST keyboard.

Img Scan, optical scanning head that attaches to most dot matrix print heads
to produce a scanner. The printer is used to position the material to
be scanned, and is capable of very high accuracy. Great way to start
playing with scanning technology. Several versions of the software
included. Plugs into the cartridge port.

Syquest SQ555 44mb removable platter hard drive, fully supported by all Atari
hard drive software. Standard 50 pin SCSI interface, 5.25 half height,
bare device.

Syquest 44mb cartridges, made by Syquest. I have 15 of them, no bad sectors,
factory plastic library case included with each.

Quantum Prodrive 80S 80mb 3.5" hard drive, standard 50 pin SCSI.

Seagate ST296N 85mb 5.25" half height hard drive, old and huge yet reliable
as a rock (for me, at least, as it was my first drive :-).

****PC Hardware****

Adaptec 2940W PCI Fast-Wide SCSI-2 disk controller, one of the fastest SCSI
controllers available for the PC, OEM version, still factory sealed
(i.e. totally unused). Includes card, cable, manual, driver
software. Supported by DOS, Windows, Windows 95, Netware (Novell),
Solaris x86, Linux, etc. This card provides connections for both
Fast SCSI-2 (50 pin) and Fast-Wide SCSI-2 (67 pin) devices.

****Application and Utility****

ExtenDOS v.1.21, software to allow use of standard SCSI CDROM drives on Atari
ST machines.

Tempus v1.x, excellent text editor, not as good as Tempus II, but no slouch
either. Blazingly fast (hence its name), even on a box-stock 8mHz
system. Designed for programming, great for general editing as well.

TurboJet, Neocept, fast GDOS print driver for HP Deskjet and Laserjet printers, includes a bunch of 150 and 300dpi fonts. Claims to be 200-500% faster than other HP drivers (for that time, I don't know if there are faster ones out now).

Microsoft Write for ST, buggy WYSIWYG word processor, the only Microsoft product ever made for the Atari that I know of, includes a full copy of Atari GDOS. Can be run from floppies and a ramdisk (Jeez, did I really do that? I must have been really patient back then :-). I managed to produce a bunch of papers and letters with it using only a floppy and color monitor, so it is usable, though certainly not state of the art.

CAD 3-D v1.0, Antic, original disk accidently laundered (don't ask :-), includes original docs plus backup floppy. This is not really for architectural design (i.e. Dynacadd or Autocad), but to make nifty 3D animations for fun.

****GAMES****

Games marked with a * are, in my personal opinion, really killer games. No ST game collection should be without them. Games that are known to not work on MegaSTE machines are marked "No MSTE".

* Operation Thunderbolt, sequel to the arcade game with the plastic Uzi submachine gun mounted on it. Uses mouse for control, excellent "blast everything" game. Great explosion and gunshot samples.

* Vroom and Vroom 2, my favorite ST driving game, uses mouse for all controls, nice filled vector graphics, very very fast.

* Speedball 2, bionic-enhanced brutal futuristic football, excellent two player simultaneous game.

* Robocop 3, awesome ST arcade game, includes a combat driving game, 3D third-person fighting game (virtua-fighter style, though not as pretty), and a Doom-style 1st-person shoot'em up phase (no texture mapping, bummer). Great game. STe enhanced.

* Menace, Psygnosis, side-scrolling "blast everything" game, very fast, very good. This is the precursor to Blood Money.

* Hard Drivin 2, 3D filled vector driving game, stunt and racing tracks, can play via serial link with ST, Amiga, or IBM PC versions of the same game.

* Armourgeddon, Psygnosis, excellent combo-game, battle a variety of enemy craft in a huge virtual world while piloting hovercraft, tanks, jets, gunships, or bombers. Cool combination of arcade action and strategy. Two player cooperative play via serial link, really cool that way.

* Wanderer 3D, super-cheesy game with one overwhelming redeeming feature: 3D glasses are included. Pretty nifty, though you will go blind if you play too much :-).

* Super Hang-on, one of the best motorcycle racing games for the ST.

* Gold of the Aztecs, platform game with huge sprites, great graphics and sound.

* North and South, strategy wargame with lots of tongue-in-cheek humor, based on the popular French comic. Very well done, and can be configured to play itself. Really shows off an ST.

Driller, 3D filled vector first person arcade adventure, huge game space, similar to Descent on the PC (no texture mapping, of course).

* Stunt Car Racer, One of the best car racing games for the ST. Two player null-modem game is excellent. Original disk, xeroxed docs (I lost my original docs).

Blacklamp, side-view platform game. Collect all the lamps to fight the dragon. Excellent graphics and gameplay.

Barbarian II, This is the sequel to Deathsword, the one or two player sword-fighting game. It is not the Psygnosis adventure game. This is a blood and guts action fighting game. Excellent.

Double Dragon, one of the first beat'em-ups for the ST. Dual player mode is cool. Multilevel side-view platform fighting game. Good. Original disk, no docs/box (unneeded for the game).

Awesome, Psygnosis, Several different types of action game rolled into one. Excellent shoot-em up game, graphics, sound, and gameplay all first rate. This one really shows off the machine.

* Wrath of the Demon, side-view scrolling action/adventure, excellent graphics, sound, and gameplay. Four disks (!), extremely challenging, STE enhanced. This is another one that really maxes out the ST/STE hardware.

Swiv, overhead view jeep/helicopter shoot'em-up. Simultaneous two player mode, STE enhanced graphics and sound (will work on ST as well).

* Jupiter's Masterdrive, Ubi Soft, excellent excellent overhead-view driving game with guns. Drive on the moons of Jupiter. Extremely cool simultaneous split-screen two-player mode.

* Alien Syndrome, overhead view scrolling shoot'em up, lots of fun for two simultaneous players. Plenty of fast and furious shooting, lots of weapons, little droids that follow you around and help you out, big ugly aliens, etc. Great game.

Captain Fizz Meets the Blaster-Trons, Psygnosis, sort of like a Gauntlet II in space, best with two simultaneous players (screen is split to give each player their own view). Overhead view, destruction galore.

* Baal, Psygnosis, Excellent platform/adventure game (mostly arcade action). Future setting, sideways scrolling, large sprites, good guns. This is a pretty hard game, but lots of fun.

Sidearms, Capcom, scrolling sideview shoot'em up, mouse controlled, lots of weapons and powerups. Great "mindless destruction" game.

Enduro Racer and Crazy Cars, combo pack, no docs, Enduro Racer is a cross country motorcycle racing game, Crazy Cars is a racing game. Both are OK, though quite old.

Super Cycle, Epyx, no docs, oval track motorcycle racing.

Eliminator, strange driving/shoot'em up game, lots of different weapons and bad guys.

Frostbyte, Starsoft, side-view platform game, I would recommend it for a small child (in terms of its difficulty). A bit boring for us big children, IMHO.

President Elect 1988 edition, SSI, presidential election simulation, graphics are quite lame (mostly text, in fact), but I suppose a political process fan might like it. It does not appear to be particularly tied to the 1988 elections, and has data for US elections all the way back to 1960. Can apparently be used to predict elections as well.

****ST Action Magazines (with coverdisks)****

Issues available: 26, 43, 50, 51, 53, 54, 55, 56, 57, all include coverdisks.

These mags are great for game fans. The reviews help one avoid poor games and select good ones, plus there are cheats for the games, how-to-play guides, and useful non-game related articles (hardware reviews, expansions, etc.). Also, they all have a "best ST games to date" list in them, which is a great way to select the "best of the best" when game shopping (for example, from discount houses who only list the names of the products, with no descriptions). Finally, the cover disks that come with the mags provide demos of games (so you can try before you buy), plus full PD/Shareware games and other software. Most come with two disks.

Also available: three ST Action binders, each will hold about 12-14 issues without any damage or modification (wire-in-the-middle style) and make it convenient to leaf through the mags. Sold/traded only as a group. These are well made, nice looking binders with the ST Action logo on them. Will hold any of the large format UK magazines (A4 size, I think).

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****
* Mickey Boyd * Office Phone: (904)644-7167 *
* Systems Administrator * Digital Pager: (904)657-6425 *
* Florida State University * FAX: (904)644-4053 *
* Mathematics Department * http://www.math.fsu.edu/~boyd *
****

4788. Re: Outside on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <31C70A19.22EF@cfcsc.dnd.ca>
Source record: 143273

> Gustavo Comezana (comezana@math.psu.edu) wrote:
> : Hi!
> : Does anybody have any experience with Outside (virtual memory
> : program for 030-based Atari machines)? What are the hardware
> : requirements? How well/fast does it work? Any incompatibilities?
> : Thanks in advance.
> : Gustavo

I use Outside on my 14MB Falcon, and it seems to work just fine.
I can barely notice a difference in speed between not using Outside, and =

using it - of course that may be because I haven't done a _lot_ of work =

that needs more than 14MB RAM. The most memory I've needed is 35MB.
As far as hardware, I think all you need is a 68030(for the MMU) so a =

Falcon or TT would do it. =

No incompatibilities that I've run across yet, although you have to =

tell the program about Calamus and it's modules so it can take that =

program into account. I've turned off the virtual memory options in both =

CalamusSL and DA's Picture.
Also I use HD Driver, as I was told that it works with Outside much =

better than ICD, no surprise considering Uwe Seimet is responsible for =

both :^)
good luck.bonne chance

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu=E9bec dit oui, Qu=E9bec dit non=3DQu=E9bec, la nation dans le pays du Ca=
nada

4789. Re: 2nd HD problems (ICD Link)

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <31C73574.7C2F@cfcsc.dnd.ca>
Source record: 143274

Zayed Hanna wrote:
> I'm trying to connect a second harddrive to my Atari MegaST system (TOS 2=
=2E06)
> They are both Quantum drives. I'm using ICD Link (V6.0.6).
> I can use each drive seperately:
> Atari->ICD Link cable ->Drive ->terminator
> No problem. However when I connect the 2nd drive then strange things happ=
en.
> The setup becomes:
> Atari->ICD Link cable ->Drive1->SCSI cable->Drive2->terminator
> The above setup results in partition information being trashed on one of
> the drives.
> Here are the details:
> For Drive 1
> 1) Partitioned the drive (ICDFMT.PRG)
> 2) Installed ICDBOOT.SYS using the HDUTIL program
> 3) Tested the drive connected to the Atari. Everything works fine.
> For Drive 2
> 1) Ensured that the "system" information (sector size, caching, read/writ=
e
> verify)settings were identical to drive 1 (don't know if that's necessary=
or
> relevant).
> 2) Partitioned the drive (ICDFMT.PRG)
> 3) Installed ICDBOOT.SYS using the HDUTIL program
> 4) Tested the drive connected to the Atari. Everything works fine.
> Installing both Drives
> 1) Hooked up the drives:
> Atari->ICD Link cable ->Drive1->SCSI cable->Drive2->terminator
> 2) Switch on drive then computer.
> 3) ICDBOOT runs but does not display any of the partition letters.
> 4) Using ICDFMT shows that the partitions are screwed up on both disks.
> Am I missing something obvious that I should or shouldn't be doing ?
> Zayed
> (Zayed.Hanna@geo.mts.dec.com)Well Drive 1 is SCSI id 0, non? Drive 2 can =
be anything else(1-6)
I can't see why having a boot partition on the 2nd drive would cause proble=
ms, but =

perhaps you could run ICDFMT and HDUTIL when booting up with both drives ho=
oked up =

and only install the boot on the id 0 drive, and format/partition the rest.=

bonne chance.good luck
-- =

Atari/TOS 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu=E9bec dit oui, Qu=E9bec dit non=3DQu=E9bec, la nation dans le pays du Ca=
nada

4790. Re: Outside on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: Volker_Hempen@ki.maus.de
Message-ID: <199606182036.a35643@ki.maus.de>
Source record: 143275

us@bruker.de schrieb am 17.06.96 in der Msg A30495@AC3 (Gruppe comp.sys.atari.st):

US>You should have a look at the demo version available by anonymous ftp:

I guess in the demoversion you have to use partition D: for the virtual mem and this will be a problem for some testusers :-(

Volker

4791. ST ----> SVGA

Newsgroup: comp.sys.atari.st
Date: 1996-06-18 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_bc18c055_Jesper.Kock@kockens.ct.se>
Source record: 143276

SAK/Scania (Swedish AtariClub/South Sweden)
is currently selling ST ---> SVGA adapters!!

Connect an Atari ST/STe to any SVGA monitor! (Monochrome mode)
It also works with some VGA monitors..

Price $22!!

All money will go to our club!!

Mail me your order.. Email or netmail..

- Grtz J.Kock,SysOp on /#Kockens BBS#/ +4646250256 *Atari Only* -
- kock@kockens.pp.se- -http://www.geocities.com/Broadway/1353 -

--
Kirk out!
Kirk out

4792. Re: 8000 nude celebrity pics

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: zeke@quicklink.net
Message-ID: <zeke-1906961252220001@138.26.198.46>
Source record: 143155
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

In article <4q0oel$eq@nw003.infi.net>, yomomma@infi.net
(cds@mid-night.com) wrote:

> Midnight Escape's 1st 8,000+ file CELEBRITY/Misc Model ADULT CDROM
> (BIGGEST & BEST affordable stars/model CD-ROM you will find! Guaranteed!)
>
> -=-Web orders: www.mid-night.com (Check, Credit Cards, First Virtual)-=-
> ** For phone orders (USA number) 804-686-1271
> Order via BBS 804-686-3062 (email: cds@mid-night.com)
> $24 each (plus $2 shipping, $5 shipping outside USA)

Hey, I don't see a nude picture of an atari anywhere on that list,
maybe then the people here would be interested. Go post in some smut
group.

4793. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <14743_hsideras@mettav.demon.co.uk>
Source record: 143156

Hi Rich, on 17 Jun 06 you wrote:
s> Organization: STarship and Quark's Holosuites
s>
t>> BTW, how much did that 16 megs of ram cost you...<hmm?> :)
s> At today's prices, quoted by several of the on-line SIMM suppliers, it
s> would be between $320 and $1000 (prices vary wildly). At last year's
s> prices, it probably cost closer to $600.

The following press release came out from Titan Designs on 31st May 1996 -not much more than $200

==========
Titan Designs smash the £200 barrier for 14MB Falcon upgrades
(shock, horror, probe!)

Yes, with the recent fall in memory prices we can now offer the following SIMMs:

* 16MB (4MBx32-bit, 60ns) SIMMs £149.00 !!!
* Falcon Memory board £39.95 !!!

Total £188.95

In addition, the following prices are applicable;

* 4MB £37.00
* 8MB £75.00

The 4MB & 16MB SIMMs are suitable for standard Falcon (with memory board), Afterburner040, and PCs.

The 8MB SIMM is only suitable for Afterburner040 & PCs.

All prices include VAT and carriage.
=======
~~~~~~
TITAN DESIGNS LTD - BLACK SCORPION SOFTWARE
6 Witherford Way, Selly Oak, Birmingham B29 4AX. U.K.
Tel: +44 (0)121-693 6669 Fax: +44 (0)121-414 1630
CompuServe: 100345,2350 e-mail: 100345.2350@compuserve.com
~~~~~~
==========

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

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~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4794. 2nd HD problems (ICD Link)

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <14744_DCroker@mettav.demon.co.uk>
Source record: 143157

```
y>
y> I'm trying to connect a second harddrive to my Atari MegaST system (TOS
y> 2.06)
y> I can use each drive seperately:
y> No problem. However when I connect the 2nd drive then strange things
y> happen. The setup becomes:
You should be able to get this working.

You don't need to have partition sizes the same on each drive, the only real
limitation is that you are limited to a maximum of 14 partitions over the
drives, unless you want to "hide" some of the partitions.

Each drive must have its own ID set AND that number MUST be enabled in the
ICDBoot.sys file. It sounds to me that you have a hard drive booter prog on
your second drive as well, that could well be the source of your problem.

Speak to 'ya later!

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4795. Re: Problems with Magic 4

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <14730_hsideras@mettav.demon.co.uk>
Source record: 143158

Hi Thomas, on 17 Jun 96 you wrote:

TB> Organization: Technische Hochschule Darmstadt
TB>
TB> Hi!

Hi Thomas - how's Thing coming on? <g>

TB> hsideras@mettav.demon.co.uk (Harry Sideras) writes:
#>> The problem is that ICD uses a method of partitioning that Magic 4
#>> doesn't like. You need to partition with 'AHDI compatibility' turned
#>> on.
TB> Nope. Reading and interpreting the partition table is job of the
TB> harddisk driver, the OS doesn't care about the format. Maybe there's a
TB> different incompatibility between ICD drivers and MagiC.

I couldn't begin to say what the true technical reason might be, but
repartitioning using ICD utilities with AHDI turned on certainly cure

TB> P.S.: I've written a tool for re-partitioning ICD-formatted hard disks
TB> into AHDI-compatible format _without_ data loss. Maybe an english
TB> version of it will ship with future versions of HDDriver.

With the proper advice attached to it, this would be useful.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4796. Spectre GCR won't run smo

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <14747_GSmith00@mettav.demon.co.uk>
Source record: 143159

dano@falcon.ic.net wrote to All:

d> I posted this request for help once, and I haven't heard back. Since my
d> News server is flaky, I decided to ask once again.

Talk to me I'm interested in helping out too. I'm in the midst of setting
it up as well.

d>
d> I have Spectre 3.0, with all the necessary hardware and Macintosh 6.0.5
d> diskettes. The drive cable is in, the system boots, and the software
d> (Spectre) works. I've loaded it several times.

Good I've got that far too. I don't have the Mac disks though. i think the
ones from the apple.support. archive don't work for some reason ? I'm
trying to get some good ones at the moment. Let me know if you have any
luck. I may try the apple archive later .. Whats the address/file details
?

d> However, 6.0.5 won't stop crashing on me, and I don't know why.
d> Basically, here are the scenarios I've tried.
d>
d> Under my standard setup, with Xboot, Selectric, etc. the system crashes
d> after I try to do anything. For example, just selecting "About the
d> Finder..." after booting off the 6.0.5 floppy crashes out, and says A
d> System Error has occured, ID=15.
d>
d> Under a blank setup, with Xboot loading nothing (other than ICDBOOT.SYS)
d> the system crashes, but later. Fox example, I can run "About the
d> Finder...", when I open the "Setup Readme" on the installation disk I can
d> read it, but when I close it I ge the same crash as described above,
d> except the system said "The following programs have become corrupt:
d> Finder".

Could be the ICD system. It's not very compatible as HD Driver etc. Mail
me to discuss this.

d> When booting off a floppy disk and then running the software, the system
d> seems even more stable. Apple SC HD setup can easily crash the system.
d> Maybe it should -- but it seems to recognize no HD, and then goes on to
d> crash the system when the program shuts down with the ID=15 error
d> described above.

yeah looks like the Driver software !!

Contact me and we can sort it out.

Yours

Garfield

```
-------------------------------------------------------------------------------
_____ __ ____ _ __ __ : Garfield J. Smith
/ ___/ __ / / / __/_ _ (_) /_/ / :
/ (_ / / // / _\ \/ ' \/ / __/ _ \ : All Correspondence to:
\___/ \___/ /___/_/_/_/_/\__/_//_/ : Garfield@zippy.spods.dcs.kcl.ac.uk
-------------------------------------------------------------------------------
```

* Kivi 1.41a *

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4797. Spectre & Networking ?

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: GSmith00@mettav.demon.co.uk
Message-ID: <14748_GSmith00@mettav.demon.co.uk>
Source record: 143160

Dear All,

Does anyone know if it is possible to set up Mac network software on an ST using Spectre ? Does Spectre emulate the mac serial port ? Is the mac serial port the same as the ST ?

Help greatly appreciated !!

Yours

Garfield


```
--------------------------------------------------------------------------------
_____ __ ____ _ __ __ : Garfield J. Smith
/ ___/ __ / / / __/_ _ (_) /_/ / :
/ (_ / / // / _\ \/ ' \/ / __/ _ \ : All Correspondence to:
\___/ \___/ /___/_/_/_/_/\__/_//_/ : Garfield@zippy.spods.dcs.kcl.ac.uk
--------------------------------------------------------------------------------
```


* Kivi 1.41a *

--


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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4798. Re: Panther VGA Video card

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <14755_SSweet@mettav.demon.co.uk>
Source record: 143161

FROM: SSweet@mettav.demon.co.uk
SUBJ: Panther VGA Video card

m> A recent shipment from Toad Computers had a flyer which indicated
m> that the Panther VGA video card could be installed in a TT030 computer.

Hm!, what about a Mega also?.

m> At $189,

Is this a typo or am i dreaming you typed this.

m> the Panther sounds like it would be an affordable alternative to the
m> $400+ of every other video card I'm familiar with.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** This message was written by Taffy's Random Bullshit Generator. **
-= There's no gain without pain...
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4799. WTB Magic 2 w/manuals etc (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <14752_DCroker@mettav.demon.co.uk>
Source record: 143162

Will pay £15? Replies in Email please.

```
Regards, Derryck

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4800. Re: External HD for Mega

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <14754_SSweet@mettav.demon.co.uk>
Source record: 143163

FROM: SSweet@mettav.demon.co.uk
SUBJ: External HD for Mega

s> I recently purchased a Mega 4 to which I would like to connect a
s> Megafile 30. When I have powered up the Megafile and then the Mega,
s> neither machine boots. Can someone pass along some advice concerning
s> how to set the two up so that the Mega HD is the boot drive
s> (partitions abc) and the Megafile is a slave (partitions f,g,h,i). ASm
s> I goiung to have to re-format the Mega?

I should try altering the SCSI id of the external drive, the mega should be
ID 0 AFAIR, so anything above that on the external Host adaptor would prevent
an ID clash.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** This message was written by Taffy's Random Bullshit Generator. **
-= Yes as a matter of fact i did have something interesting to do,
but by the time i'd finished talking to you i'd forgoten what it was.
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4801. Wanted: Tree Saver or Double Column

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: csjjh@ux1
Message-ID: <Dt9Gpp.73n@news.cts.eiu.edu>
Source record: 143164

I'm looking for the full fledged version of either Tree Saver or Double Column that lets you print in condensed mode the equilivant of two pages on each page, page one on the left side and page two on the right side. I've got the demo versions but they don't let you print documents longer than 6 pages or so. Any help finding these would be appreciated.
Thanks,
JJH

4802. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31c84ebd.33581253@news.airtime.co.uk>
Source record: 143165

Personally I can see both sides of this argument, big sigs can be a
pain in the arse, especialy the ones from BBS's that contain the
posters sig, followed by blank lines, followed by the sig from the BBS
software,
Sigs with utter drivel or wasted space are another pain in the arse,

But a sig that says something should be ok surely, my sig is larger
than the usualy acceptable four lines,
But if my sig simply contained my name or whatever, then you would
not have much of an idea about me, I think you will agree that even
though my sig is big, it at least gives lots of information :),

If I see a big sig with plenty of info, then great, but if I see a
big sig full of crap or blank lines between info, then not so great,

There ! i had my say,

PS I never send messages that are smaller than my sig, and my
software won't deliver mail that has more quoted text than written,

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
TITLES:
H.E.R.O./ MultiPakman/ Spot it/ N.E.C.B./ VidIgrid v1-v2 /
STOS.FAQ/ Diskzine Construction Kit/ Countout/ Grid Cross/
Mouscolo.acb/ Stosser Multimedia Displayer/ Island Strike/
Showtime/ Clean Up/ Stosser Diskzine*25/ Texty/ etc etc /

4803. Re: Outside on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4q9ko4$fbp@scanner.worldgate.com>
Source record: 143166

Christof Donat (cdonat@in.tu-clausthal.de) wrote:

Actually, I have used it with MiNT. Just run MiNT after you run OUTSIDE.
What then happens, is that the PMMU is taken up by OUTSIDE, and you won't
have memory protection, but it does work. Uwe also lists a way to do it
: It doesn't run with MiNT, does it. AFAIK MiNT kolappses with its own

: knows how to get round it.

: Christof

4804. Stik & Cab Question

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <835296152_OASIS_@zetnet.co.uk>
Source record: 143167

In article <4q72uv$sqi@panix2.panix.com>
smooth1@panix.com (The Smooth One) said:-

>Being new to this slip thing... How does it work? I followed all the
>instructions ans still it doesn't work. It seems to connect, according to
>a provider friend, but that's it. Stik gets as far as "your Address Is"
>and that's it. It counts down then does a time out count... But the
>provider said I was still connected though. Helpppppp! ThanX!

Erm... how do you mean it times out? It disconnects after a long time?

If it gets your address and writes it in the $GET_IP: box at the bottom,
it's worked. Run CAB.

If, however, it sits there saying "waiting for ...." then disconnects,
your dial script (dial.scr) is in need of attention.

Yours etc.

David.
---------- One Nil To The Arsenal... ----------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/7.2@fidonet.org
****
---------- England Two, Scotland Nil ----------
****

4805. [For Sale] Falcon music rig

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: Brent Billman <brutus@peganet.com>
Message-ID: <31C83450.57D0@peganet.com>
Source record: 143168

```
Falcon 030 14 Mb RAM, 85 HD
Toadstealth 540 external drive
Cubase Audio 16
Falcon Digital Interface
Pagestream
Screen Blaster
Cannon Bubble Jet BJ-200
200 disks of stuff: Diamond Edge,Back, games, utilities
clip art, MIDI files
$1250
```

4806. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <Dt9KHA.EsG@news.hawaii.edu>
Source record: 143169

Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:

: Wow! 16 megs! Gosh, with that much memory in any of my stream-lined,
: super-efficient OS Atari's, I could conqueor the world! BTW, how much
: did that 16 megs of ram cost you...<hmm?> :)

Locally, here in Hawaii, 16meg 72-pin SIMMS cost about $130. Just a year
or two ago, I paid $600 for the same thing!

Aloha,

John Perez
jperez@hawaii.edu
UH School of Nursing Computer Specialist

4807. Re: cab installation

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: colin@pells.demon.co.uk
Message-ID: <835304004_OASIS_@pells.demon.co.uk>
Source record: 143170

In article <835147356snz@lavalava.demon.co.uk>
michael@lavalava.demon.co.uk (michael nielsen) said:-

>help required

>I'm using a 520 ste,2meg,NVDI 2.3,19200bps unmodified,X-Modem.
>WWWCACHE folder gets 0byte files dumped into it, I delete these each
>time.
>Any help very much appreciated...Cheers..Mike
>

The thing that seems to work is to increase the RAM Cache to as much as the system will allow. Especially as you are being escorted back to the desktop. The reason will be the page you are trying to download will not be able to store the images in the size of cache you are allocating.
Hope this helps.
ATB
--

------ -----
/___ool /___ol

4808. Re: ICD Link Downloadable upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <JVJvM1F.dpj@delphi.com>
Source record: 143171

ATARIVEN has been merged with ATARICOMPUTING, about 6-7 months ago.

Dana @ STReport International Online Magazine

4809. Re: ICD Link Downloadable upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <JVJs8ZF.dpj@delphi.com>
Source record: 143172

Zayed Hanna <zayed.hanna@geo.mts.dec.com> writes:

>The ICD link manual and documentation refers to the possibility of
>downloading their latest versions from some BBS or Compuserve.
>
>Does anyone know if that's still possible ? The manual does not
>indicate where you "GO" to in Compuserve to find the software.

On CompuServe, GO ATARICOMPUTING to find the ICD host utilities.

Dana @ STReport International Online Magazine

4810. FS: Atari STE 1MB (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: am3@ukc.ac.uk
Message-ID: <15677@gos.ukc.ac.uk>
Source record: 143173

For sale: Atari STE 1MB GPB80, ONO

Good condition. Includes mouse and joystick. I've a few ST Format coverdisks and one game (Space Crusade) to go with it, but that's about all.

I can't deliver anywhere outside the Canterbury area, but I'll consider paying postage costs.

Alistair

4811. Re: ST Monochrome Monitor problem

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: Ade@finitive.demon.co.uk
Message-ID: <835301600_OASIS_@finitive.demon.co.uk>
Source record: 143174

In article <Pine.SUN.3.91.960617190125.6070F-100000@nethost.multnomah.lib.or.us>
David Chandler <chandler@nethost.multnomah.lib.or.us> said:-

>
>My SM1442 (whatever the original model was for the ST) monochrome monitor
>has the following symptom:
>
>The entire display in squished into a half-inch wide vertical line in the
>center of the screen.

I'm not too sure of the solution but I can tell you why it's doing it!
The reason it does it, is the tube is not getting enough power...
If I've got this right, this is supplied by the line output transformer,
so the problem will be to do with this, usually a big black box with a
lead coming out of it which is connected to the tube, this either has died
and needs replacing :(, or if your lucky you just have dry joints :)
This could also be caused by some components supplying the LOPT,
capacitors are good at causing problems like this, again dry jointed
or dead.

Hope this helps...
Ade.

--

---
ade@finitive.demon.co.uk
SL, Luton Air Scouts, Lea Valley, Luton, BEDs, UK
Wanna chat, find me on IRC #atari

4812. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jun19.183820.55327@cobra.uni.edu>
Source record: 143175

In article <4q7c7c$f7m@opera.iinet.net.au>, fezzy@opera.iinet.net.au (Peter Feszczur) writes:
> Rich Tietjens (starship@3rdplanet.com) wrote:
> : thechyld@pcc-uky.campus.mci.net barked in U.COMP.SYS.ATARI.ST on 17 Jun 96:
> :
> : t> In article <1996Jun10.184717.55132@cobra.uni.edu>
> : t> sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) blithered:-
> : t>
> : >> I don't have memory problems. 16 megs is sufficient..No hack and slash
> : >> involved..
> : t>
> : t> Wow! 16 megs! Gosh, with that much memory in any of my stream-lined,
> : t> super-efficient OS Atari's, I could conqueor the world! BTW, how much
> : t> did that 16 megs of ram cost you...<hmm?> :)

Yea, but the Atari OS hasn't really advanced since 1985.. I could argue that System 6 which is memory lean but lacking many functionality that we Mac users take for granted in in 1996 with System 7. I call it progress. 16 megs was alot in the 1980's and with a higher prices but is the bare min. in 1996. Well system 6 still makes Tos look and feel generic.

> :
> : At today's prices, quoted by several of the on-line SIMM suppliers, it would
> : be between $320 and $1000 (prices vary wildly). At last year's prices, it
> : probably cost closer to $600.
>
> Just a small foot note. New 30pin 1 meg simms are selling here in Oz (in
> Perth anyway) for $30.00. It gets better !!! for thoses who can use
> 72pin simms (clones) 8meg will cost you as little as $90.00 (those $'s are
> Australian = around 50 Pence UK or $0.80 US).... how low will the price
> go ??

In the U.S. 72 pin 16 megs will cost around $160.. So memory is a non issue.

>
> Thats my 2 cents worth of useless info, TTFN
> --
> _-_|\ Peter Feszczur E-Mail: fezzy@opera.iinet.net.au
> / \ Known as Fezzy or: fezzy@perth.dialix.oz.au
> *_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
> v ** "It can't fall down, cos there's nothing holding it up !!" **

GREETINGS..
|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa |

```
| |
| Internet-democrats-request@webcom.com / Type 'subscribe' in body of message |
|-------------------------------------------------------------------------------|
```

4813. Re: Gemulator 4.15

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jun19.183948.55328@cobra.uni.edu>
Source record: 143176

In article <4q6dup$lkf@doc.zippo.com>, JEDI writes:
> In article , Craig says...
>>
>>I use Gemulator (v 3.x since I don't have Win95).
>
> It looks like Win3 support was added for Gemulator 4 due to popular
> demand.
>
> What do you run on your Gemulator and what does/doesnt work for
> you?

jabba, Tos is not good enough for you...)?

GREETINGS..

|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

4814. Skyduel Game info

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960619195232.29459C-100000@ns1.ptd.net>
Source record: 143177

```
> ********************************************************************
> * a member of the VIRTUAL REALITY CREW, V V RRRR CCCC *
> * creators of STF PD Game of the month, V V R R C *
> * SKYDUEL - 92% and 2nd best PD game of V V RRRR C *
> * 1995. email: vrc@phil4.demon.co.uk VV R RR CCCC *
> * or ftp: ftp.demon.co.uk \pub\atari\games\ ------------------ *
> ********************************************************************
```

What is this Skyduel game all about? I'm interested in downloading it,
but I seem to have a lag getting through the Demon Internet site. Would
this be on the Umich site as well? Thanx :)

Eric Noss
a.k.a
Mr. Maddog

4815. Re: Remapping USA TT Keyboard onto a UK Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4q9p82$psk@kaon.kuai.se>
Source record: 143178
Body handling: Inline uuencoded payload not displayed: ukex_44.lzh

```
Daron Brewood (dbrewood@nest.demon.co.uk) wrote:
:
: [...]
:
: If anyone does know of an alternative CPX (or other program) which will remap
: the keys under TOS and MagiC 4 on a Falcon it would be most appreciated.

I've included the latest version of UKEX, a small program I'm using,
check it out, it works great, except that it blocks the ALT+CONTROL+ESC
manage of MagiC 4, maybe there is a way around this, I haven't checked
the documentation yet. 8-)

[Inline uuencoded payload not displayed: ukex_44.lzh]

--
@ @
-------------------------------------------------------------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
-----------------------------------------------------------------------------
oOo oOo
U U
```

4816. Falcon: is this normal?

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4qa184$qkn@dodgson.math.psu.edu>
Source record: 143179

Well, I just got my new Falcon, plugged in an SC1224 monitor and found that in interlace 80 column modes, the picture flickers like crazy. I mean, it's as if the display suddenly got Parkinson's disease... Is this normal? Are there any fixes? Is there something I can or should adjust to make the flickering more tolerable?

Please help!!

Gustavo

4817. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: JEDI
Message-ID: <4q8v12$ne0@doc.zippo.com>
Source record: 143180

In article ,
>thechyld@pcc-uky.campus.mci.net barked in U.COMP.SYS.ATARI.ST on 17 Jun 96:
>
> t> In article <1996Jun10.184717.55132@cobra.uni.edu>
> t> sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) blithered:-
> t>
> >> I don't have memory problems. 16 megs is sufficient..No hack and slash
> >> involved..
> t>
> t> Wow! 16 megs! Gosh, with that much memory in any of my stream-lined,
> t> super-efficient OS Atari's, I could conqueor the world! BTW, how much
> t> did that 16 megs of ram cost you...<hmm?> :)
>
>At today's prices, quoted by several of the on-line SIMM suppliers, it would
>be between $320 and $1000 (prices vary wildly). At last year's prices, it
>probably cost closer to $600.

These prices are at least 3 months out of date and are 3-9 times
current market prices. (on the web)

>+-----------------------------------+--------------------------+
>| Supporting Atari users worldlwide | 51:205/311.0@atarinet.ftn |
Hopefully you aren't selling them RAM...

4818. Re: Gemulator or other emulators

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: JEDI
Message-ID: <4q9007$nm0@doc.zippo.com>
Source record: 143181

In article , desnogue@bavi.unice.fr says...
>
>In article <4pqqdn$32e@news1.halcyon.com>, brasoft@coho.halcyon.com (Darek Mihocka)
writes:
>[...]
>> Don't be discouraged by these lame rip off emulators. Why do you think
>> they're free! :-)
>
> And I guess you're not telling so because Gemulator
>is your baby?
>
> That's true anyway: anything that's free is shitty.
>gcc? emacs? etc. All are useless!
>
> I don't know your product and won't make any comment
>about it. But statement like that won't have me try it

It seems that every time I am contemplating the purchase of a
GEMulator, Darek opens his obnoxious mouth and discourages me...

4819. Mathematica

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: hyc@frisky.la.platsol.com
Message-ID: <4qa57q$18lk@frisky.la.platsol.com>
Source record: 143182
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

The following message was sent to us on the mint-request list. It's been a long time since I've used Mathematica, but I figured folks on these newsgroups may have some opinions to pass along. I don't even know that it's entirely relevant, since there was never an Atari Mathematica port that I knew of. (Maple was kind of useful though...) Perhaps if you want Wolfram to do an Atari port, you can tell them now...

Date: Wed, 19 Jun 1996 18:05:29 -0500 (CDT)
From: mpjones@wolfram.com (Michael Jones)
To: mint-request@terminator.rs.itd.umich.edu
Subject: Software question
Precedence: Bulk

As part of Wolfram Research's continuing efforts to enhance the utility of Mathematica in mathematics research and education, I have been given the task of understanding as much as possible about software usage in the mathematics community. As a result, I'd very much like to know whether you currently use Mathematica, and if not, what kind of software, if any, you do use. I would also be very grateful for any suggestions you might have about Mathematica and its role in the mathematics community.

Thank you very much for your help.

-- Michael Jones (mpjones@wolfram.com)

P.S. If you haven't seen the latest information on Mathematica, you might want to check out http://www.wolfram.com/math/xmxc.
--
Howard Chu Principal Member of Technical Staff
hyc@locus.com PLATINUM technology, Los Angeles Lab

4820. Re: Wanted: Tree Saver or Double Column

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960619220357.897B-100000@india.lm.com>
Source record: 143183

2column can be found in the Printing directory of the umich archive.

On Wed, 19 Jun 1996, Jonathan J. Hunt wrote:

> I'm looking for the full fledged version of either Tree Saver or Double
> Column that lets you print in condensed mode the equilivant of two pages
> on each page, page one on the left side and page two on the right side.
> I've got the demo versions but they don't let you print documents longer
> than 6 pages or so. Any help finding these would be appreciated.
> Thanks,
> JJH

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4821. Re: Falcon: is this normal?

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4qa2t2$ujr@kaon.kuai.se>
Source record: 143184

Gustavo Comezana (comezana@math.psu.edu) wrote:
: Well, I just got my new Falcon, plugged in an SC1224 monitor and found
: that in interlace 80 column modes, the picture flickers like crazy. I
: mean, it's as if the display suddenly got Parkinson's disease... Is
: this normal? Are there any fixes? Is there something I can or should
: adjust to make the flickering more tolerable?

Get a VGA monitor, they are cheap... if you can't afford one, turn down
the contrast and brightness, and try to avoid black/white colour
combinations.

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

4822. Mega STe and TT For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: deffenda@cgs.edu
Message-ID: <deffenda-1906962045080001@ont0174.deltanet.com>
Source record: 143185

```
Mega STe 4/105
-TOS 2.06
-SM124
-Spectre GCR 3.0
-Extra External Floppy
-Various Software Title Included

$250 obo

TT030 8/170
-TOS 3.06
-PTC 1426
-Cattamaran 48mhz Upgrade
-Various Software Included

$500 obo

Both of these machines are in excellent shape. The have been used to run
my BBS for years without a single glitch.

Please respond via email.

Alan Deffenderfer
deffenda@cgs.edu

--
Call the Process BBS at 909-621-3737. The *only* BBS in the world dedicated to Process
Thought! SysOp: King of Concresence
```

4823. Re: Help with LHA files

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550740983.168436.2.starship@3rdplanet.com>
Source record: 143186

cdonat@in.tu-clausthal.de barked in U.COMP.SYS.ATARI.ST on 19 Jun 96:

c> From: Christof Donat <cdonat@in.tu-clausthal.de>
c>
>> Can someone help me with a problem I'm having? whenever i download a game
c> for my atari st 1040, in LHA format, it always messes up when i start
>> it...the screen starts flickering up and down very fast, basically
>> making it unplayable.
c>
c> Looks like you are using a VGA screen and the game needs a RGB screen.
c> That sounds like what happens with mz Screen...

I'm not certain what you're trying to say here, but (1) VGA /is/ RGB, and (2)
if he's using a 1040ST, he's almost certainly /not/ running a PC monitor.
--
+-----------------------------------+--------------------------+
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+-----------------------------------+--------------------------+

4824. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550740984.168436.9.starship@3rdplanet.com>
Source record: 143187

playback@coconut.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 19 Jun 96:

>> ... I'll assume you're too cheap to buy a 28.8k modem ...
p>
p> Just a minor point, but some of us could only afford to buy 14.4k
p> modems. At the time of buying my modem, there was a one hundred pound
p> difference between a 14k and a 28k. Not a question of being cheap, I
p> would have gone for a faster one, but simply could not afford it. I don't
p> think you meant to be offensive, but your comments could be taken as
p> such.

Not meant to be offensive to everyone else, at least. <G> I ought to change
my handle to "Captain Curmudgeon," eh?

p> Let's all cut down on the quoting, and be reasonable with sigs and tag
p> lines, and life will be better for all. Four or five line sigs is fine
p> by me. More than that and I think it's unfair on those who pay for
p> their downloads.

I would also like to point out that my sig (now attached instead of product
IDs) is actually larger than the original total number of characters - and
perfectly within the spec for Netiquette-compliant sig files.
--
+-----------------------------------+--------------------------+
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4825. Re: Atari 1040 STf question

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550740984.168437.6.starship@3rdplanet.com>
Source record: 143188

armstrongj@aol.com barked in U.COMP.SYS.ATARI.ST on 19 Jun 96:

a> hello. I bought a 1040 STf system for $25 (yes, only $25), complete
a> with an SC1224 monitor. Is this machine worthless? I would like to
a> upgrade it, but it runs TOS 1.0 and can't seem to run jack. I tried
a> that internet package and it doesn't work. Could someone please tell me
a> how to upgrade it? I constantly get replies telling me I need
a> expensive hardware.

It's for sure you can't upgrade anything - including a Packard Bell PC (make that "especially" a Putrid Smell) without spending money.

a> What I would most like to do is add a hard disk and possibly make
a> the screen look nice. The GEM desktop is the ugliest, most non-
a> functional GUI I have ever seen (at least the version I have is). There
a> are a total of 3 types of icons and there are no fonts or anything.

For the desktop, get TeraDesk - I think it's up to version 1.41 or thereabouts now. It's freeware, comes with about 20 or 30 icons, and supports up to 255 of the little boogers, I think. I have a package of some thousand or so icons for TeraDesk that I assembled a couple of years ago.

Regardless of what you do about the desktop, buy NVDI - it will speed up all graphics operations and allow the use of GDOS fonts. I think the latest version even uses TrueTye (e.g., "Windows") fonts, and loads/unlaods on demand.

a> Whenever I ask about a HD, everyone says I need an adapter that cost $90.

If you want any kind of speed and reliability, that's correct. If speed doesn't matter, an old Atari SH204 or SH205 will do.

a> Didn't anyone ever make a HD that plugged directly into an ST?

See above.

a> And how can I get a better floppy drive. 720K doesn't cut it.

You'll need to get a later TOS (version 2.06), an adapter card to plug it in because the ROMs are bigger, a new floppy controller chip (Ajax, or most 02-02 WD chips, but not all), add a buffer chip, and change the floppy controller's timing oscillator from 8 MHz to 16 MHz. It sounds complex, but it's fairly easy. It's also a LOT of work to go to when you can pick up a used Mega STe or TT that already does all that, runs far faster, and has many more bells and whistles besides.
--
+-----------------------------------+--------------------------+
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+-----------------------------------+--------------------------+
```

4826. Re: Freeze Dried at 115200 bps!

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550740982.168434.1.starship@3rdplanet.com>
Source record: 143189

junior@yin.kuai.se barked in U.COMP.SYS.ATARI.ST on 19 Jun 96:

j> : I finally figured a way to make Freeze Dried Terminal use the higher
j> baud : rates on my Mega STe. Anyone else interested?
j>
j> Yes of course I'm interested please E-mail me at junior@kuai.se

For the rest who may be interested, I answered Mike from work and asked him
to post it here (I don't have news posting ability from work).
--
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4827. Re: Atari cd-rom unit

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550740983.168435.5.starship@3rdplanet.com>
Source record: 143190

robscha@data.rhein-main.de barked in U.COMP.SYS.ATARI.ST on 19 Jun 96:

r> You MUST have a SCSI CD ROM..
r>
r> ExtenDOS, sorry i have not a copy. (I think you can chance this Driver
r> to search SCSI-Drives)

ExtenDOS is commercial anyway. Giving away copies is not only illegal, it's
a good way to discourage Roger Burrows from writing new Atari software.
--
+-----------------------------------+--------------------------+
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+-----------------------------------+--------------------------+

4828. Re: Gemulator 4.15

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550740985.168438.6.starship@3rdplanet.com>
Source record: 143191

sinclap2954@cobra.uni.edu wibbled in COMP.SYS.ATARI.ST on 19 Jun 96:

s> From: sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY)
s>
>> Craig says...
>>>
>>> I use Gemulator (v 3.x since I don't have Win95).
s>
s> jabba, Tos is not good enough for you...)?

Peter, the GEMulator /is/ TOS - it adds our favored OS to the MicroSoft
paltforms.

Really, if you want to pick nits, at least learn to recognize them.
--
+-----------------------------------+--------------------------+
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+-----------------------------------+--------------------------+

4829. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550740985.168439.3.starship@3rdplanet.com>
Source record: 143192

hsideras@mettav.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 19 Jun 96:

h> If this guy wants to see wasted bandwidth he should go somewhere like
h> alt.conspiracy.jfk ...

It occurs to me that the ENTIRE Usenet is recreational in nature. Therefor,
in order to please our self-appointed Commissar of Wasted Bandwidth, I guess
we should simply close the Internet to private citizens and reserve it for
the pork barrellers...

Nope. It would be easier to get him a job as SinClap's assistant.

--
+-----------------------------------+--------------------------+
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Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
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+-----------------------------------+--------------------------+

4830. Re: 8000 nude celebrity pics

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: Joe Doro <joedoro@ix.netcom.com>
Message-ID: <31C89A67.7CA4@ix.netcom.com>
Source record: 143193
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.cbm,comp.sys.cdc,comp.sys.convex,comp.sys.dec,comp.sys.dec.micro,comp.sys.encore,comp.sys.handhelds,comp.sys.harris,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux

David White wrote:
>
> Simon Hiscox wrote:
> >
> > Whoever,
> >
> > Why is this posted here in 'comp.sys.hp.hpux'? Please restrict your postings
> > to the appropriate groups. I know of many women who work with HP-UX - they are
> > an important and valued part of our community. This posting may offend them.
> > It offends me.
> >
> > Furthermore, this is advertising. Once again, this is not welcomed here.
> >
> > --I would be stronger than 'it may be offensive'and 'it's advertising'. It is base,
> immoral, perverted, and corrupting. Will the poster please never darken these
> groups with such tat again.
>
> -David White
> --
> //
> // These views are my own and do not in any way //
> // represent the views of the BBC or the BBC //
> // Research and Development Department //
> // david.white@rd.eng.bbc.co.uk //
> //

I agree that this is not the place to post such advertisements, but what makes it " .. base,immoral, perverted,"? and why are you the authority ? Funny but I have this outmoded notion that consenting adults have the right to do what they want. Has something to do with personal freedom.

Joe Doro

4831. STIK problems...

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <835310222_OASIS_@pcc-uky.campus.mci.net>
Source record: 143194

Okay, I've gotten STIK to connect @ 57600 to my ISP with my Falcon...But (always a -but- in there somewhere, eh?) <G> I can't get it to read the IP address correctly...my script goes something like this...

```
FIND = ogin:
RESP = thechyld.pcc.uky
WAIT = 05

FIND = word:
RESP = <password>
WAIT = 5

FIND = tion: (my provider uses Option: instead of Protocal)
RESP = S (for SLIP)
WAIT = 01

FIND = g.... (the line reads "SL/IP session from <numbers> to <numbers>
RESP = $GET_IP beginning....")
```

At this point, STIK says its reading, time goes by and then it timeouts with a "timeout reading IP Address" error...I'm still online so I went ahead and tried CAB and IRC but both timed out...(since, I'm assuming, I wasn't really connected) Any ideas or suggestions? Thanks in advance... :)

--

```
_/_/_/
```

4832. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <835302470_OASIS_@pcc-uky.campus.mci.net>
Source record: 143195

In article <1996Jun19.183820.55327@cobra.uni.edu>
sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) said:-

>Yea, but the Atari OS hasn't really advanced since 1985.. I could argue that
>System 6 which is memory lean but lacking many functionality that we Mac users
>take for granted in in 1996 with System 7. I call it progress. 16 megs was
>alot in the 1980's and with a higher prices but is the bare min. in 1996. Well
>system 6 still makes Tos look and feel generic.

Mr. Sinclair, I'm using a 4 meg Falcon 030 with TOS 4.04, an 810 meg HD,
and the DeskTopper upgrade...I started out with a 520 ST with TOS 1.0.

After reading your (obviously uninformed) statement above, I've come to
realize just how much hot air you are blowing...

Nobody, and I do mean -NOBODY- with half a brain could possible chart the
various TOS version from 1985 through 1996 and say that they have not ad-
vanced. You could fit galaxies into the chasm that is the difference from
the original TOS to TOS 4.04...I call it progress also... :)

--

```
_/_/_/
```

4833. req:midi player shareware or freeware program

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-1906961559120001@ns.compulink.com>
Source record: 143196

Hi: Does anybody know if a midi player freeware or shareware program exists?
If so, where can I download it from?

Thanks!

4834. Re: MAGICPC?

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <835281412_OASIS_@phil4.demon.co.uk>
Source record: 143197

In article <550091452.13724.22.starship@3rdplanet.com>
<starship@3rdplanet.com> Rich Tietjens said:-

>t!ratty.wolfe.net!3rdplanet.com!starship
>From: <starship@3rdplanet.com> Rich Tietjens
>Newsgroups: comp.sys.atari.st
>Subject: Re: MAGICPC?
>Date: Sun, 09 Jun 1996 23:21:58 PDT
>Organization: STarship and Quark's Holosuites
>Lines: 48
>Message-ID: <550091452.13724.22.starship@3rdplanet.com>
>Reply-To: <starship@3rdplanet.com> Rich Tietjens
>NNTP-Posting-Host: ppp-dialup29.3rdplanet.com
>X-Mailer: UUCP-ST news_out version 0.99.3 04 Jun 1996
>X-ViaGateway-At: 51:205/311.0
>X-Ftn-Adr: 51:205/311.0
>
>phil4@phil4.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 09 Jun 96:
>
> >> I can't compare it to the Mac version, but it seems to be oriented
> >> towards a "fake" C: drive (I couldn't figure out how to import anything
> >> that wasn't already on that drive) and runs a bit slowly on a 486DX2/66
> >> (but then, what doesn't?). Still, if it was the only way I had to run
> >> Atari software, it would be acceptable. However, I wouldn't but it
> >> unless I could get an English-language version. I do understand a bit
> >> of German, but it's more trouble than I care to go through to use my
> >> primary desktop if I have to translate everything - I don't _think_ in
> >> German and that slows me considerably during operation.
> >>
> p> Disk drives are storred as image file on the PC drive. To read a
> p> floppy disk stick it in and at the cofig program scan in the disk (use
> p> the Leesen option under the floppys).
>
>I perused the German docs and I don't think I can read anything but the C:
>image supplied with the demo. I know for sure I can't read the D: or E:
>drives.

You can scan in two extra disks... A and B, use the right hand most
menu on the little magic dialog config that pops up at the start of
the demo, the leesen option is what you want (German for read ???).
So you can try and use your worn programs, etc. however drive C is
limited to 8Meg, and this apart from A and B are the only drives you
can use (Nb. use B as another 1.4 Meg Harddisk, the files are stored
on harddisk anyway !).

>
> p> Running gembench shows the program to emulate about as fast as a TT on
> p> a P120, but the screen update seems to be very slow (perhaps 6fps !)
> p> even though the processing power is much higer... i think this might
> p> be a demo limitation though.
>
>I did find a way to increase screen updates to whatever I wanted - but as
>usual there is a trade-off between processing speed and screen updates. If I
>set the screen updates to 15fps, the processing speed was acceptable but the
>display was unusable because the mouse jumped all over the palcewith the
>slightest movement unless I moved it so slowly that it was unbearable.
>Setting screen updates to 72fps was impressive for the display, but the
>processing speed was about like PC-Ditto (roughly a 1- or 2-MHz 8088, incase
>anyone wonders).

I tried setting it to 60fps, but it didn't seem to make much
difference !

>
> p> If you have Magx english version... you can replace the version
> p> supplied with your own, in english.
>
>Ehrm... If I had the English version, why would I be running the German demo?

Because there is ONLY a German demo of MagicPC, and if you have and
English version of Magx (for ST, ie. with Magic 4) then you can use
this for your desktop, and therefore have menus in english.

BTW: as the creator of Gemuolator pointed out MagicPC does indeed
cheat like crazy with GemBench. Check the times that Gembench quotes,
and you'll see they are about 1/2 of the time it actually took to do
the test !

So don't trust GemBench, or anything that uses the 200Hz timer for
the tests !

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

4835. Hyper Paint > Paint Brush bit map

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: mcarson@direct.ca
Message-ID: <4q7jmd$ngr@aphex.direct.ca>
Source record: 143277

I have some S~U~P~E~R~B images that I still have in my Atari Mega STE.
The file extensions are mostly .img
I would love to put them on a floppy & then copy them over to my
IBM PC & view them in MS Windows's Paintbrush.
Any suggestions? Thx, Mark

4836. HD Driver for OOP and ACK partitions?

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: senyshyn@helix.nih.gov
Message-ID: <ADECBF0A966856A78C@128.231.207.7>
Source record: 143278

Question: Can HD Driver be used to make and recognize OOP and ACK
hard disk partitions for Spectre GCR to use?

Regards senyshyn@helix.nih.gov
Jan jan.senyshyn@genie.com

Washington DC

4837. Sector Editor for OOP partitions?

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: senyshyn@helix.nih.gov
Message-ID: <ADECC2129668575DFD@128.231.207.7>
Source record: 143279

Are there any ATARI hard disk sector editors that will mount and recognize
an OOP partition?

Regards senyshyn@helix.nih.gov
Jan jan.senyshyn@genie.com

Washington DC

4838. cab installation

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: michael@lavalava.demon.co.uk
Message-ID: <835147356snz@lavalava.demon.co.uk>
Source record: 143280

help required
I have latest versions of CAB and STIK, and STIK is configured and connects to DEMON o.k, I go into CAB head for a WWW address and the program just sits there, with no activity, then times out, and I get thrown back to the desktop. I've read and rechecked appropriate docs and newsgroups that I know of, so must have missed something.
I'm using a 520 ste,2meg,NVDI 2.3,19200bps unmodified,X-Modem.
WWWCACHE folder gets 0byte files dumped into it, I delete these each time.
Any help very much appreciated...Cheers..Mike

--
michael nielsen
michael@lavalava.demon.co.uk

4839. How to extract TOS Image from Gemulator Card?

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: fandom@io.org
Message-ID: <31c75fd3.40942509@news.io.org>
Source record: 143281

Hi:

Can someone tell me how to get the TOS image onto a disk using an program like WINX or something similar. I seem to be able to do it on my actual ST but not on my PC running gemulator. Unfortunately my ST only has TOS 1.4 so it does me no good with STonX.

Any suggestions would be greatly appreciated.

Thank's

Please post here or email to peterw@io.org

4840. Help w/SozobonX???

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4q7qlt$lcl@madeline.INS.CWRU.Edu>
Source record: 143282

I must be doing something stupid again, but I can't get sozobonX to
do anything.
I downloaded sozbin15.zoo, sozlib15.zoo and sozutil09.zoo from
Funet. (ftp.fu-berlin.de came down garbled with fatal decode table
errors) I unzoo'd them, moved them into a file called sozobon,
(actually i used the old directory structure made by HSC) Changed the
environment variables like the readme file said, and when I try to
compile ANYthing, be it the examples in the examples folder, the old
HSC examples, or another set of files that compiled,or tried to, under
HSC, nothing happens. The wheels whir, and a line shows up that says
all components are up to date, or some such.
Can someone help, and tell me what on earth I am doing wrong???
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

4841. Portfolio Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: szewczyk@ids.net
Message-ID: <4q7ttn$8q4@paperboy.ids.net>
Source record: 143283

I had one and it died and I'd like another portfolio... since I was
layed off last week cash is short but I can offer the following:
atari 7800 in box w/12 7800 games
3 2600 units
Atari Lynx
IBM stuff: os2 Warp Ver 3, various games.

Thanks....

4842. FS: 520 ST

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: szewczyk@ids.net
Message-ID: <4q7u2o$8q4@paperboy.ids.net>
Source record: 143284

I have a 520 ST w/ one meg of memory, mono monitor, hand scanner, two disk drives (One single, one double) and an incredible amount of software, books and various ST magazines. $150 /bo. Hell, the ST Formats and ST Reviews cost me more then that :)

4843. tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: bh@okcforum.osrhe.edu
Message-ID: <4q7rva$epo@frazier.uoknor.edu>
Source record: 143285

Rich Tietjens,

I made a mistake in my last post. The 2.4 giga bytes should have
been 4.8 giga bytes.

bhauer@address.net (Brian Hauer) says:

>Rich

>I agree with you completely. I am paying for access as well but I'm
>certain that a few measly bites of software description lines are the
>least of the internet's worries. Even with my pathetic by today's
>standards 14.4kbaud connection into the internet, those lines your
>software is adding take a whole of about 0.1 seconds more per message.

OK, were back on time, again.

How many messages are posted to newsgroups daily? Let's use a very
conservative figure, say 10,000. So 10,000, times, .1 second = 1000 seconds
for posting them.

How many messages are read from newsgroups daily? Again, a conservative
estimate 1,000,000. That's 1,000,000, times, .1 second = 100,000 seconds.

Let's see, 60 seconds per minute. 60 minutes per hour. 60 x 60 = 3600
seconds per hour.

So, if everyone adds .1 second of advertisements to each message, almost a
third of an hour is wasted, daily, uploading it.

And 27.9 hours are wasted, daily, downloading garbage that adds nothing
worthwhile to the message that was posted.

If that's not wasted bandwith, I don't know what is.

Bill

4844. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <14729_hsideras@mettav.demon.co.uk>
Source record: 143286

Hi starship@3rdplanet.com, on 16 Jun 06 you wrote:

s> Organization: STarship and Quark's Holosuites
s>
s> So, quite frankly, if my extra second or so per week is driving your
s> internet access costs up too high, I suggest you get a new hobby. Like
s> maybe assistant librarian at SinClap's university, they seem to think
s> nit-pickers are good employees.

Not forgetting the extra bandwidth this whole thread and all the replies will generate - all of which will probably contain the same SIGs and none of which will reduce the number of SIGs in use, I think I can afford those few photons on the net.

If this guy wants to see wasted bandwidth he should go somewhere like alt.conspiracy.jfk ...

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 90:102/143.0@nest.ftn #

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4845. RAM upgrades

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: dreibel@zot.io.org
Message-ID: <4q7ua8$15g@zot.io.org>
Source record: 143287

To: <starship@3rdplanet.com> Rich Tietjens
Subject: Re: frustrated with cab
Newsgroups: comp.sys.atari.st

t> Wow! 16 megs! Gosh, with that much memory in any of my
t> stream-lined, super-efficient OS Atari's, I could conqueor the
t> world! BTW, how much did that 16 megs of ram cost you...<hmm?>
t> :)

s > At today's prices, quoted by several of the on-line SIMM
s > suppliers, it would be between $320 and $1000 (prices vary
s > wildly). At last year's prices, it probably cost closer to
s > $600.

prices have been dropping incredibly, as a matter of fact. And
now is a good time to do that memory upgrade.

That's what I did this month with my Falcon (due in part to
wanting to speed up Calamus SL - ever try to do a colour document
with only four megabytes and virtual HD memory installed? Slow. And
not fun). Going thru my brother (who's service manager for an
Apple/PC dealer at York University), I was able to get ahold of four
4mB, 30 pin, 70ns, 3-chip SIMMs for $75 CDN each & GST/PST ($345 CDN
total; $1 CDN= .72 US). Even nicer, Systems For Tomorrow in the US
is currently selling chro_Magic's RAM Gizmo SIMM upgrade board for
the Falcon for $49.95US unpopulated (that's 50% suggested retail).
So I was able to upgrade for much less than I would have about 6
months ago. The RAM has been a great blessing so far.....

For ST owners, it's even better - I've seen 1 mB SIMMs going for
around $20-25 CDN. Wonderful for STe/MegaSTE owners; of course, ST
users will need to get the XTra RAM Deluxe board before going up to
that level, but it still works out for less.

... "And I, for one, welcome our new insect overlords."
___ Mountain Reader II - #00000007

4846. FS: Calamus SL - $100

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: jeffa@nai.net
Message-ID: <4q7fli$dro@a3bsrv.nai.net>
Source record: 143288

For Sale:

Calamus SL. Manual/Box & disks. $100.

Please email if interested.
jeffa@nai.net

Regards,

= Jeff =

4847. Re: Freeze Dried at 115200 bps!

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: junior@yin.kuai.se
Message-ID: <4q8brm$2g6@kaon.kuai.se>
Source record: 143289

```
Rich Tietjens (starship@3rdplanet.com) wrote:
: I finally figured a way to make Freeze Dried Terminal use the higher baud
: rates on my Mega STe. Anyone else interested?

:
: --
: +-----------------------------------+--------------------------+
: | Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
: | Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
: | STarship & Quark's Holosuites | +1-503-244-2870 |
: +-----------------------------------+--------------------------+
Yes of course I'm interested please E-mail me at junior@kuai.se
Thanks in advance
mikael
```

4848. Re: new sozobon C, WHERE???

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: pcastell@ifhamy.insa-lyon.fr
Message-ID: <4q85no$ic8@tempo.univ-lyon1.fr>
Source record: 143290

bdc2@po.CWRU.Edu (Boris D. Cahan) wrote:

Hi Boris,

>I tried downloading the latest 1995 sozobon C files from ftp.fu-berlin.de
>and they come down garbaged. (sozlib15.zoo, sozbin15.zoo, and sozutil09.zoo)
>I have tried 4 times, and the files are Fatal error at the same place.
>Are they anywhere else????
>--
I downloaded them last november and it was OK.
Check if you tried to download them in BINARY MODE or in ASCII MODE.
It is easy to see if it is an ftp program, a little less if it is a
program like Netscape.

Have a nice day.

Philippe CASTELLA

pcastell@ifhamy.insa-lyon.fr
http://wwW.insa-lyon.fr/People/AEDI/pcastell

Falcon 030 4/60+270- SVGA - Tos 4.4 - Magic 4
1040 Stf 1Mo - RGB

4849. Re: Help w/SozobonX???

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: pcastell@ifhamy.insa-lyon.fr
Message-ID: <4q8644$j6l@tempo.univ-lyon1.fr>
Source record: 143291

bdc2@po.CWRU.Edu (Boris D. Cahan) wrote:

Hello,

>I must be doing something stupid again, but I can't get sozobonX to
>do anything.
You are not stupid. It is not so easy to install as they say in the
document file.

>I downloaded sozbin15.zoo, sozlib15.zoo and sozutil09.zoo from
>Funet. (ftp.fu-berlin.de came down garbled with fatal decode table
??
>errors) I unzoo'd them, moved them into a file called sozobon,
In former versions even if you set correctly the environment
variables, it didn't work correctly. The best way was to put all the
folders (bin, include, libs) in a folder called <usr> and it worked
better.

>(actually i used the old directory structure made by HSC) Changed the
>environment variables like the readme file said, and when I try to
>compile ANYthing, be it the examples in the examples folder, the old
>HSC examples, or another set of files that compiled,or tried to, under
>HSC, nothing happens. The wheels whir, and a line shows up that says
>all components are up to date, or some such.
I think you are using a makefile.
This program check if the archive bit of a file is set or not.
If the .o file exists and the .c or .h file had not been modified, it
is normal that the compiler don't do anything.

>Can someone help, and tell me what on earth I am doing wrong???
Check this, and repost an article if it still does not work.

Have a nice day.

Philippe CASTELLA

pcastell@ifhamy.insa-lyon.fr
http://wwW.insa-lyon.fr/People/AEDI/pcastell

Falcon 030 4/60+270- SVGA - Tos 4.4 - Magic 4
1040 Stf 1Mo - RGB

4850. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: fezzy@opera.iinet.net.au
Message-ID: <4q7c7c$f7m@opera.iinet.net.au>
Source record: 143292

Rich Tietjens (starship@3rdplanet.com) wrote:
: thechyld@pcc-uky.campus.mci.net barked in U.COMP.SYS.ATARI.ST on 17 Jun 96:
:
: t> In article <1996Jun10.184717.55132@cobra.uni.edu>
: t> sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) blithered:-
: t>
: >> I don't have memory problems. 16 megs is sufficient..No hack and slash
: >> involved..
: t>
: t> Wow! 16 megs! Gosh, with that much memory in any of my stream-lined,
: t> super-efficient OS Atari's, I could conqueor the world! BTW, how much
: t> did that 16 megs of ram cost you...<hmm?> :)
:
: At today's prices, quoted by several of the on-line SIMM suppliers, it would
: be between $320 and $1000 (prices vary wildly). At last year's prices, it
: probably cost closer to $600.

Just a small foot note. New 30pin 1 meg simms are selling here in Oz (in
Perth anyway) for $30.00. It gets better !!! for thoses who can use
72pin simms (clones) 8meg will cost you as little as $90.00 (those $'s are
Australian = around 50 Pence UK or $0.80 US).... how low will the price
go ??

Thats my 2 cents worth of useless info, TTFN
--
_-_|\ Peter Feszczur E-Mail: fezzy@opera.iinet.net.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "It can't fall down, cos there's nothing holding it up !!" **

4851. Re: Outside on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31C7A1C9.3EA1@bruker.de>
Source record: 143293

Christof Donat wrote:

> It doesn't run with MiNT, does it. AFAIK MiNT kolappses with its own
> memory management and the memorz management of OUTSIDE. perhaps someone
> knows how to get round it.

To get OUTSIDE running with MiNT you have to install it according to the
instructions in the OUTSIDE README file. You can't use memory protection
when running MiNT together with OUTSIDE. And you should use OUTSIDE 3.30
or newer especially if you're running the MinixFS.

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

4852. Freeze Dried at 115200 bps!

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550700549.104643.9.starship@3rdplanet.com>
Source record: 143294

I finally figured a way to make Freeze Dried Terminal use the higher baud rates on my Mega STe. Anyone else interested?

--

+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

4853. 2nd HD problems (ICD Link)

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: andy@allatsea.demon.co.uk
Message-ID: <699_andy@allatsea.demon.co.uk>
Source record: 143295

Hiya ....

Your last game of Scrabble mailed this to All.......
y> I'm trying to connect a second harddrive to my Atari MegaST system
y> (TOS 2.06) They are both Quantum drives. I'm using ICD Link
y> (V6.0.6).
y> I can use each drive seperately:
y>
y> Atari->ICD Link cable ->Drive ->terminator
y>
y> No problem. However when I connect the 2nd drive then strange things
y> happen. The setup becomes:
y>
y> Atari->ICD Link cable ->Drive1->SCSI cable->Drive2->terminator
y>
that looks about right?.........::-))

y> The above setup results in partition information being trashed on one
y> of the drives.
y>
something wrong somewhere then?......::-(

y> Am I missing something obvious that I should or shouldn't be doing ?
y>
you must be, but all i can think of is the SCSI id?.... each unit connected
to the SCSI bus *HAS* to have unique ID No?... I.E. drive one could be SCSI
ID 0, and drive two would be SCSI ID 1....... (there should be facilities on
the drive to change it's ID).............

whatever HD driver software you use (ICD or HD Driver) should show what HD's
it finds on the "chain"?...... does it show the two drives at boot up?......

the only other thing you mention, is that you've set them up individually....
each of them to auto boot, i've no experience here, but this may be a cause
of some confusion?...... personally all i've ever done when adding a drive is
connect it into the chain, making sure that the termination is right (as you
appear to have done) and then fire up the system from the origonal
drive?............

maybe you could start again, by connecting drive 2 only, reformatting,
connect drive 1 & 2, (ensuring different ID No's) boot from drive 1, it
should then "see" both drives and you'd be able to partition drive 2 from
there?............

sorry if i can't give you a definative answer here, but hope this
helps.....:-))

Bye for now.....

□
□ /\ \ Turbonet 100:1011/19.9 Nest 90:102/146.9□Bridgnorth□
□ // \ \ Fidonet 2:2500/706.9 Atarinet 51:502/103.9□Shropshire□
□//---\ \ndy Collins... { andy@allatsea.demon.co.uk }....□ U.K□
□

--

Floating around aimlessly at All At Sea.

4854. Re: Stik & Cab Question

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: list@flinny.demon.co.uk
Message-ID: <835257622_OASIS_@flinny.demon.co.uk>
Source record: 143296

In article <4q72uv$sqi@panix2.panix.com>
smooth1@panix.com (The Smooth One) said:-

>Being new to this slip thing... How does it work? I followed all the
>instructions ans still it doesn't work. It seems to connect, according to
>a provider friend, but that's it. Stik gets as far as "your Address Is"
>and that's it. It counts down then does a time out count... But the
>provider said I was still connected though.

Without more info its rather impossible to help you.. it sounds like a
dial.scr problem to me though.. if you send me your default.cfg,
dial.scr and a captured login to your provider with a comms starting
up a slip connection and any provider details you have I will take a
look at them for you.

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

4855. Re: 2nd HD problems (ICD Link)

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: zayed.hanna@geo.mts.dec.com
Message-ID: <4q8q2e$vti@usenet.pa.dec.com>
Source record: 143297
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I hate it when I've been barking up the wrong tree. :-(
The problem was solved when I replaced the brand new SCSI
cable (not the ICD Link cable) that connected the two drives
together.And this was a brand new cable that.

What is strange is that even with the bad cable the software
could still scan the devices and come back with the drive name
and the SCSI ID it was set to.

Thanks to all who replied with suggestions.
Zayed

4856. Atari 1040 STf questi

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: dreibel@zot.io.org
Message-ID: <4q8rf7$f4u@zot.io.org>
Source record: 143298

To: ha-user@ux-01.bg.bib.de (Schueler)
Subject: Re: Atari 1040 STf question
Newsgroups: comp.sys.atari.st

h > You could also keep your ears open about a RAM upgrade. Maybe
h > these tend to get affordable now. With 4 megs of RAM, you
h > could use multitasking operating systems on your ST. Yes, it
h > *is* fast enough. If you happen on an upgrade, you might even
h > spare the new TOS and go for MagiC instead. This gives you
h > preemptive multitasking, long file names (in its latest
h > version 5.0), and an actual speed increase even over TOS 2.06.
h > But you won't be happy with it with less then four megs of
h > RAM.

wait a minute. There's a MagiC 5 out (or about to be out)? Where
and/or when?

... "Karma can only be aportioned by the cosmos!" -Homer Simpson-
___ Mountain Reader II - #00000007

4857. Re: External HD for Mega

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: Claus Brod <claus_brod@bbn.hp.com>
Message-ID: <31C7D9EC.10AE@bbn.hp.com>
Source record: 143299

slayman@vbs.com wrote:
>
> Greetings:
> I recently purchased a Mega 4 to which I would like to connect a
> Megafile 30. When I have powered up the Megafile and then the Mega,
> neither machine boots. Can someone pass along some advice concerning
> how to set the two up so that the Mega HD is the boot drive (partitions
> abc) and the Megafile is a slave (partitions f,g,h,i). ASm I goiung to
> have to re-format the Mega?

Are you saying that your Mega has an internal hard drive? (A not
so common configuration, that's why I'm asking.)

Hard disk partitions usually begin with drive C:, so even if you get
your internal hard disk to boot, drives A: and B: will be floppy
drives.

To make a hard disk "bootable", start up the installation program
for your hard disk driver (whatever you might be using) and install
the driver from there.

--claus_brod@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---------http://hpbmdd28.bbn.hp.com/~clausb --
Explicit permission required for distribution in Microsoft Network.

4858. Workstation monitor -> Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: Simon Yardley <c4sy@dmu.ac.uk>
Message-ID: <31C7F417.1691@dmu.ac.uk>
Source record: 143300

Hi,

A friend has a 17" colour workstation monitor, which has separate RGB
ports and SYNC IN and SYNC OUT.
He has bought a cable to mix the three RGB signals and give a single VGA
stlyed port, so it will work on a PC.

Would this work on a Falcon ?

I think the lowest refresh rate is 75 Hz and it goes up to 120 Hz ... ?

When a Falcon is switched on will it automatically sync to 60 Hz as for
a VGA monitor ?
Or would something like SCreenBlaster2 help me out.

Any replies would be gratefully received !

-Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

4859. Re: Atari 1040 STf question

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: armstrongj@aol.com
Message-ID: <4q90qc$ac3@newsbf02.news.aol.com>
Source record: 143301

I will be keeping the machine. Don't bother offering $50 for the 1040STf.

Jeff Armstrong
JBA Software Laboratories and Armstrong/Irving-Irving Software
Software for the IBM PC and DEC Rainbow
http://members.aol.com/armstrongj/jarm.html

4860. Re: Help w/SozobonX???

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4q94ht$9rk@madeline.INS.CWRU.Edu>
Source record: 143302

In a previous article, pcastell@ifhamy.insa-lyon.fr (Philippe CASTELLA) says:

>bdc2@po.CWRU.Edu (Boris D. Cahan) wrote:
>
>Hello,
>
>>I must be doing something stupid again, but I can't get sozobonX to
>>do anything.
>You are not stupid. It is not so easy to install as they say in the
>document file.
>
>>I downloaded sozbin15.zoo, sozlib15.zoo and sozutil09.zoo from
>>Funet. (ftp.fu-berlin.de came down garbled with fatal decode table
>??
Unzooing them got partway thru, and died with the fatal error.
If they had not been in binary mode, it wouldn't have started.

>>errors) I unzoo'd them, moved them into a file called sozobon,
>In former versions even if you set correctly the environment
>variables, it didn't work correctly. The best way was to put all the
>folders (bin, include, libs) in a folder called <usr> and it worked
>better.
I changed the folder to usr! No difference.
>>(actually i used the old directory structure made by HSC) Changed the
>>environment variables like the readme file said, and when I try to
>>compile ANYthing, be it the examples in the examples folder, the old
>>HSC examples, or another set of files that compiled,or tried to, under
>>HSC, nothing happens. The wheels whir, and a line shows up that says
>>all components are up to date, or some such.
>I think you are using a makefile.
>This program check if the archive bit of a file is set or not.
>If the .o file exists and the .c or .h file had not been modified, it
>is normal that the compiler don't do anything.
There are no .o files. All the files have ---a in the directories.
These are all programs that HSC (based on sozobon) ran with no problems,
except for the example programs that come with sozobon itself.
>>Can someone help, and tell me what on earth I am doing wrong???
>Check this, and repost an article if it still does not work.
It still doesn't work!!!!!!!!!! :-(((((
>Have a nice day.
>
> Philippe CASTELLA
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

4861. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: U204056@vm.uci.kun.nl
Message-ID: <177ABEC0AS86.U204056@vm.uci.kun.nl>
Source record: 143303
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

In article <Dsy55v.IK9@clw.cs.man.ac.uk>
chl@clw.cs.man.ac.uk (Charles Lindsey) writes:

>
>
> ALGOL 68S System
> ----------------
>
>I announce the availability of a compilation system for ALGOL 68S on the
>following platforms.
>
> Sun3
> Sun Sparc (under SUNOS 4.1)
> Sun SParc (under Solaris 2)
> Atari ST (under GENDOS)
> Acorn Archimedes (under RISCOS)
>
>They may all be downloaded from
> ftp://ftp.cs.man.ac.uk/pub/chl/A68S

Hot Damn !! I wish I had something to run it on !!

Mind you, I never really understood programming until I learned
Algol 68 !! That was a long time ago on an IBM 370 with VM/CMS,
using the FLACC-compiler. Does this ring a bell?
By the way, I do not agree with people who think they found
something BETTER than Algol 68, whatever they use sure may be
DIFFERENT than Algol 68 and more suited for their purposes. But
for really learning the trade, or art :-), I'd go for Algol 68
any time.

Damn, I just wish I had something to run it on.....
Maybe we could offer some help to professor Lindsey, one way
or another...

Bye, Paul. (And I ain't old :-)

4862. SLM804 parts...

Newsgroup: comp.sys.atari.st
Date: 1996-06-19 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4q9cvo$rlf@sally.dma.org>
Source record: 143304

I am (hopefully) getting an Atari SLM804 Lazer Printer for my Atari STe system. Where does one get extra toner and the other stuff that lazer printer requires? I have drivers for the software I want to run with it (Publisher 2 ST and Word Writer) so that is no problem, it is just the hardware stuff. Also, how many pages per minute does it do with a 4 meg machine?

Richard Wegner - richardw@dma.org

4863. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: bh@okcforum.osrhe.edu
Message-ID: <4qc91j$8jt@frazier.uoknor.edu>
Source record: 143055

bhauer@address.net (Brian Hauer), said:

>Okay, so we're back to confusing individual bandwidth with global
>bandwidth.

Of course, you're right. If only one person added un-necessary garbage to
his messages, it would not be anything. But you know how things are,
monkey see monkey do. Pretty soon everyone is doing it, because everyone
else is.

>All of these calculations as such are almost ridiculous because
>they're inherently imprecise.

Right, again. But the example was intended to show how a small thing,
becomes a large thing, if everyone does it.

>You have to admit that these paltry taglines are just peckings on the
>surface of bandwidth compared to the new and ingenious ways people
>have discovered to devour bandwidth.

Go back and read my original message. My complaint was with the 'tag lines',
with only a comment about long sigs. I am not against sigs, although I think
some people carry them to extremes.

Bill

4864. STIK problems...

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: fvdakker@sterbbs.nl
Message-ID: <8404-260289401@sterbbs.nl>
Source record: 143056

```
IN> FIND = g.... (the line reads "SL/IP session from <numbers>
IN>to <numbers>
IN> RESP = $GET_IP beginning....")

Perhaps you should replace this by:
FIND = to
RESP = $GET_IP

Greetings,

Frits.
P.S. I'm planning to write a program that is going to generate the
DIAL.SCR and some of the DEFAULT.CFG. It will be part in a new
version of DIAL.PRG, a Stik tool, that can be found at ftp.cnam.fr.
I think it's in the Stik directory, else perhaps in /atari/incoming.
The filename is dial.zip
Frits.
Frits van den Akker - JFA Software - E-mail: fvdakker@sterbbs.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221
Counting down: 263 hours and 36 minutes
...To the start of the study!

--
|[From]=================================================================|
| Worldgroup Information Services Europe, WISE: +31 (0)181 - 640035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |
```

4865. wanted: Atari video cable

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: uci@infobahnos.com
Message-ID: <4qc8da$cli@pub.news.uk.psi.net>
Source record: 143057

does anyone have an extra 13-pin video cable for the Atari ST? or are
they easily bought in electronics stores?

thanks,

Glenn

4866. Re: Gemulator 4.15

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: JEDI
Message-ID: <4qbpov$3dj@doc.zippo.com>
Source record: 143058

In article , sinclap2954@cobra.uni.edu says...
>
>In article <4q6dup$lkf@doc.zippo.com>, JEDI writes:
>> In article , Craig says...
>>>
>>>I use Gemulator (v 3.x since I don't have Win95).
>>
>> It looks like Win3 support was added for Gemulator 4 due to popular
>> demand.
>>
>> What do you run on your Gemulator and what does/doesnt work for
>> you?
>
>jabba, Tos is not good enough for you...)?

At least try to get something resembling a clue before embarassing
yourself.

4867. Tongue in cheek :)

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <835320430_OASIS_@wile.demon.co.uk>
Source record: 143059

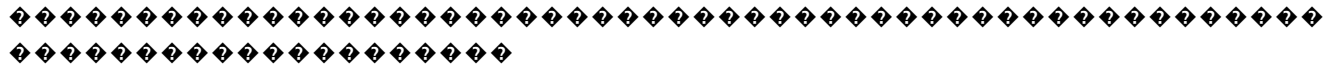
In article <833118722_OASIS_@ping.be>
Martin.Byttebier@ping.be (Martin Byttebier) said:-

> **********
> * On the seventh day He created Atari *

'Cos He was still hungover from the night before and didn't know what He was doing ;))))

Later.

--

_____oOO_\|/_OOo_____
				FALCON 030 T O T A L	Love / Hate to:	
				MOTOROLA INSIDE H A R M O N I C	paz@wile.demon.co.uk	
	/	\ D I S T O R T I O N	# # # # # # # # # # # #	
	I am over 18, but my IQ isn't. F F	# Natural Inspiration #	
	Be excellent to each other and party on	# # # # # # # # # # #	


4868. STIK problems...

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <835390386_OASIS_@zetnet.co.uk>
Source record: 143060

In article <835310222_OASIS_@pcc-uky.campus.mci.net>
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) said:-

> FIND = g.... (the line reads "SL/IP session from <numbers> to <numbers>
> RESP = $GET_IP beginning....")
>
> At this point, STIK says its reading, time goes by and then it timeouts
> with a "timeout reading IP Address" error...I'm still online so I went
> ahead and tried CAB and IRC but both timed out...(since, I'm assuming, I
> wasn't really connected) Any ideas or suggestions? Thanks in advance... :)

Right - well it looks very much to me like you're grabbing at nothing.

It's my guess that the numbers after "to" is your IP. :)

Try this:
FIND = ogin:
RESP = thechyld.pcc.uky
FIND = word:
RESP = <password>
FIND = tion:
RESP = S
FIND = to
RESP = $GET_IP beginning....")

Greets,

Yours etc.

David.
---------- One Nil To The Arsenal... ----------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/7.2@fidonet.org
****
---------- England Four, Holland One ----------
****

4869. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: JEDI
Message-ID: <4qbpmo$3d9@doc.zippo.com>
Source record: 143061

In article , sinclap2954@cobra.uni.edu says...
>
>In article <4q7c7c$f7m@opera.iinet.net.au>, fezzy@opera.iinet.net.au (Peter Feszczur)
writes:
>> Rich Tietjens (starship@3rdplanet.com) wrote:
>> : thechyld@pcc-uky.campus.mci.net barked in U.COMP.SYS.ATARI.ST on 17 Jun 96:
>> :
>> : t> In article <1996Jun10.184717.55132@cobra.uni.edu>
>> : t> sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) blithered:-
>> : t>
>> : >> I don't have memory problems. 16 megs is sufficient..No hack and slash
>> : >> involved..
>> : t>
>> : t> Wow! 16 megs! Gosh, with that much memory in any of my stream-lined,
>> : t> super-efficient OS Atari's, I could conqueor the world! BTW, how much
>> : t> did that 16 megs of ram cost you...<hmm?> :)
>
>Yea, but the Atari OS hasn't really advanced since 1985.. I could argue that

Actually, OS'es in general haven't advanced in 20 years. Desktop OS'es are
just finally implementing what have been standards on larger systems for
decades.

re TOS: There's more than just TOS out there. Once again you show your
ignorance. (minix,mint,OS/9,multitos,geneva,magic & linux to name the
most obvious ones)...

>System 6 which is memory lean but lacking many functionality that we Mac users
>take for granted in in 1996 with System 7. I call it progress. 16 megs was

So, what does System7 have that you absolutely need and System6 does
not have.

>alot in the 1980's and with a higher prices but is the bare min. in 1996. Well

Until there is another 'resin fire', we can count ourselves lucky. However,
until very recently that precious 16Megs would set you back as much as
2 STe's. Nevermind all the other aspects of 'life' you could apply such funds
to.

>system 6 still makes Tos look and feel generic.

So. A computer is a tool. Tools should get some work done for you or make
something easier. Look and feel although good for marketing hype doesn't
significantly impact upon utility.

[jedi deleted this]
>
>
>In the U.S. 72 pin 16 megs will cost around $160.. So memory is a non issue.

This has only been the case for the past 3 months. Historically the memory market has been volatile. Also unlike most electronic components, RAM has actually managed to significantly INCREASE in price at times.

All we need is another resin fire...

Furthermore, the price quoted is, most generally speaking, a mailorder rate and is a bit outdated as well.

4870. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: JEDI
Message-ID: <4qbq6m$3jc@doc.zippo.com>
Source record: 143062

In article , sinclap2954@cobra.uni.edu says...
>
>In article <4q7c7c$f7m@opera.iinet.net.au>, fezzy@opera.iinet.net.au (Peter Feszczur)
writes:
>> Rich Tietjens (starship@3rdplanet.com) wrote:
>> : thechyld@pcc-uky.campus.mci.net barked in U.COMP.SYS.ATARI.ST on 17 Jun 96:
>> :
>> : t> In article <1996Jun10.184717.55132@cobra.uni.edu>
>> : t> sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) blithered:-
>> : t>
>> : >> I don't have memory problems. 16 megs is sufficient..No hack and slash
>> : >> involved..
>> : t>
>> : t> Wow! 16 megs! Gosh, with that much memory in any of my stream-lined,
>> : t> super-efficient OS Atari's, I could conqueor the world! BTW, how much
>> : t> did that 16 megs of ram cost you...<hmm?> :)
>
>Yea, but the Atari OS hasn't really advanced since 1985.. I could argue that
>System 6 which is memory lean but lacking many functionality that we Mac users
>take for granted in in 1996 with System 7. I call it progress. 16 megs was
>alot in the 1980's and with a higher prices but is the bare min. in 1996. Well
>system 6 still makes Tos look and feel generic.

Despite this apparent progress, there are some tasks more efficiently run
inside of an emulator. Despite the emulator overhead, the fact that GEM
only uses what the so called progressive systems WASTE, makes it a viable
option to native software.

Oddly enough, the obnoxiousness of both you and Darek seem to cancel
each other out...

4871. Re: ST Monochrome Monitor problem

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: Susan Richards <srichard@clandjop.com>
Message-ID: <31C9EA83.72E5@clandjop.com>
Source record: 143063
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Peter Rottengatter wrote:
>
> On Mon, 17 Jun 1996, David Chandler wrote:
>
> > My SM1442 (whatever the original model was for the ST) monochrome monitor
> > has the following symptom:
> >
> > The entire display in squished into a half-inch wide vertical line in the
> > center of the screen.
> >
> > Does anyone know how this can be fixed? I am handy witha soldering iron
> > but don't want to voltmeter-test every part in the monitor if someone
> > else has fixed this before. It happened one day when I turned it on...
>
> Seems as if the row transformer is broken (Is that the proper english
> term ? I'm referring to the transformer that produces the high voltage
> for the picture tube. It's a rather bulky thing with lots of pins
> in a circular order, and a cable going out from the top to the CRT).
> This is a nonstandard part, and I doubt that you can get it from stock
> anywhere. It's probably a good idea to ask others for broken SM 124, to
> get the transformer out.

If the flyback were out, the picture would more probably be small or dim,
if the monitor worked at all which is unlikely.

I strongly suspect the timing cap in the vertical oscillator circuit as
having gone off-value, or the vertical retrace cap. Only problem is, I'm
not familiar with the layout of the SM-124 chasis, so I can't
intelligently, tell him where to look.

Later,
Gizmo

4872. Re: Remapping USA TT Keyboard onto a UK Falcon.

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <7047742_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 143064

In article <4q9p82$psk@kaon.kuai.se>
dhedberg@zen.kuai.se (Daniel Hedberg) wrote:-

>I've included the latest version of UKEX, a small program I'm using,
>check it out, it works great, except that it blocks the ALT+CONTROL+ESC
>manage of MagiC 4, maybe there is a way around this, I haven't checked
>the documentation yet. 8-)

Thanks muchly, received safe and sound (looking at the file). Will
give it a try out straight away!

The blocking of ALT+CONT+ESC botherd me not as I usually switch over
using AppLine.

Cheers again.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

4873. Re: Floppy converter, ST to DOS.

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: Ron and Sharon Whittam <whittam@primenet.com>
Message-ID: <31C9D186.487@primenet.com>
Source record: 143065

Julian Gifford wrote:
> A while ago I read about a utility program that changes the bootsector(?)
> on an ST formatted floppy, to DOS format.
>
> It does this without changing any of the file data on the disk.

Julian:
I have never found a need for a converter. TOS can read PC formatted
disks. I either get pre-formatted disks (in PC format) or format them
on my PC with this command (DOS 5 and above): FORMAT /f:720 A:
I then use this disk on both my Atari and my IBM clone.

However here are two places you can get a bunch of utilities by
Anonymous FTP.

Site:
atari.archive.umich.edu
Directory:
/atari/Diskutils/

Mirror Site:
src.doc.ic.ac.uk
Directory:
/packages/atari/umich/Diskutils/

Files:
TLC_FORM.LZH
PCFORMAT.LZH
PS2FORM.ARC
TWISTER2.LZH
DCFMT320.LZH
DIAFORMT.LZH

4874. Re: 8000 nude celebrity pics

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31c9b233.440651@news.airtime.co.uk>
Source record: 143066
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.cbm,comp.sys.cdc,comp.sys.convex,comp.sys.dec,comp.sys.dec.micro,comp.sys.encore,comp.sys.handhelds,comp.sys.harris,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux

On Wed, 19 Jun 1996 19:25:11 -0500, Joe Doro <joedoro@ix.netcom.com>
wrote:

>> > --I would be stronger than 'it may be offensive'and 'it's advertising'. It is base,
>> immoral, perverted, and corrupting. Will the poster please never darken these
>> groups with such tat again.
>>

> I agree that this is not the place to post such advertisements, but what makes it " ..
> base,immoral, perverted,"? and why are you the authority ? Funny but I have this
>outmoded notion that consenting adults have the right to do what they want. Has
>something to do with personal freedom.

and what makes YOU think that everyone reading the newsgroup is a
consenting adult ??? postings should take into consideration that
minors have just as much access to these newsgroups as your consenting
adults do, the internet does no have a "18 only" sign at the front
door, would you post a sex advert somewhere you kew minors would have
access to it?,
I have this personal freedom you speak of, but I dont think it
stretches to immoral perverted indecency,

Cheers...........!ynoT Tony Greenwood
stosser@airtime.co.uk http://www.airtime.co.uk/users/stosser

Accrington, Lancashire, England

4875. Re: Monitor for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <835314178_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 143067

In article <4qafvl$cp@dodgson.math.psu.edu>
comezana@math.psu.edu (Gustavo Comezana) wrote:-

>Could anybody tell me if a NEC Multisync II would be suitable for use
>on a Falcon? There's a guy who posted an ad in another newsgroup
>advertising one at a very low price, and I wonder if I could use
>it. Please let me know ASAP. I'll be grateful.

I have been using a NEC Multisync II for a couple of years now no
problem. It is a little old and does not have a perfect display.
For the Falcon it is good because it will cope with 50Hz signals.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

4876. Re: Reply from SinClap's SysAdmin

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <835377688_OASIS_@swampdog.demon.co.uk>
Source record: 143068

In article <Pine.A32.3.91.960620092419.10435A-100000@juno.amp.uni-hannover.de>
Peter Rottengatter <perot@pallas.amp.uni-hannover.de> said:-

>On Sat, 15 Jun 1996, Phil Hough wrote:
>> Anyone know where I can get hold of a text file detailing 'Netiquette'
>> ??? I've seen a few cut down versions, but is there a definative
>> version around someplace that I can download ???
>
>I can send it to you, if you want. My text file is titled RFC 1855, or
>FYI 28, so you might as well try to look for an ftp site that provides
>the "Request For Comments" pages.

ftp.demon.co.uk (path iirc) /pub/doc/rfc has quite a few.

--

Guy Harrison

guy@swampdog.demon.co.uk

4877. Re: STIK problems...

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <835376106_OASIS_@swampdog.demon.co.uk>
Source record: 143069

In article <835310222_OASIS_@pcc-uky.campus.mci.net>
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) said:-

> Okay, I've gotten STIK to connect @ 57600 to my ISP with my Falcon...But
> (always a -but- in there somewhere, eh?) <G> I can't get it to read the
> IP address correctly...my script goes something like this...
>
> FIND = ogin:
> RESP = thechyld.pcc.uky
> WAIT = 05
>
> FIND = word:
> RESP = <password>
> WAIT = 5
>
> FIND = tion: (my provider uses Option: instead of Protocal)
> RESP = S (for SLIP)
> WAIT = 01
>
> FIND = g.... (the line reads "SL/IP session from <numbers> to <numbers>
> RESP = $GET_IP beginning....")
>
>At this point, STIK says its reading, time goes by and then it
>timeouts with a "timeout reading IP Address" error...I'm still online
>so I went ahead and tried CAB and IRC but both timed out...(since, I'm
>assuming, I wasn't really connected) Any ideas or suggestions? Thanks
>in advance... :)

The above is looking for

SL/IP session from <numbers> to <numbers> beginning.... <IP address>

where <IP address> is any dotted decimal such as 123.456.789.123 so if
you are certain this is the case try extending the "g...." a little to
"eginning....".

Out of curiosity, what does <numbers> represent? My feeling is that
one of these is actually <IP address> so "g...." ought to be "from" or
"to" ("to" most likely). ie it sounds like you are being told ...

"SL/IP session from <Host ip address> to <your IP address>
beginning..."

where "beginning...." really means "this is the end of text
communications, TCP (STIK) stuff needed from this point".

--

Guy Harrison

guy@swampdog.demon.co.uk

4878. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960620211907.11839A-100000@epicycle.lm.com>
Source record: 143070

Give it a rest guys! You aren't going to change his mind, and the rest of
us don't care! If he wants to talk wasted bandwidth let him go to the
IBMer's and yack at them for using video and telephone over the internet!

On 20 Jun 1996, Bill Hallman wrote:

> Rich Tietjens said:
>
> >OK, I follow your argument. I assume you have sent messages to the other 20
> >million users on the net who are also using sig files? I'll quit when they
> >do.
>
> Great attitude! Everyone else is doing it, so I will too.
>
> >Also, your technical information is incorrect. Each character requires only
> >one byte of storage
>
> You're right, I don't know why I said it takes two(brain fade?). So that
> makes the 2.4 giga bytes correct, in my message about wasted storage.
>
> >Most people on the 'net use sigs. You aren't going to
> >change that, but harping on it is going to SERIOUSLY piss off a lot of us.
>
> First, I never said anything about eliminating sigs, what I said about sigs,
> in my original message, was:
>
> 'PS__ I am posting this on comp.sys.atari.st, hoping that some of the
> others with long signatures will take a hint.'
>
> The key word is 'long'.
>
> What I do object to is the advertisements:
>
> >
> > --- JetMail 0.99beta21
> > * Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
> > SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318
> >
> >
> > ---
> > Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
> > At the 51:205/311.0 gateway
> > --
> >
>

> I find this kind of thing a total waste, and very irritating to read
> over and over. All I asked was for you to limit these to once or twice
> a day. It was on a day that you had posted an unusually large number(for you)
> of messages.
>
> I really don't mind if I do, "SERIOUSLY piss off a lot of us.".
>
> While I would like to see a lot of things like quoting, cross posting, and
> the like cleaned up, I know that is impossible. I wasn't trying to start
> a crusade to eliminate sigs.
>
>
> >I would also like to point out that my sig (now attached instead of product
> >IDs) is actually larger than the original total number of characters - and
> >perfectly within the spec for Netiquette-compliant sig files.
> >--
> >+-----------------------------------+--------------------------+
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> >| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
> >| STarship & Quark's Holosuites | +1-503-244-2870 |
> >+-----------------------------------+--------------------------+
>
> Another mention of sigs, by me, was in the quote on 'Netiquette' from
> "Zen and the Art of the Internet".
>
> Which, bs, they tag along at the end).
>
> Thanks,
> Bill
>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4879. MagiC 5.0 (was: Re: Atari 1040 STf question)

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: Christian Dieterich <dic@klin-chemie.mh-hannover.de>
Message-ID: <31C9BF31.11FE@klin-chemie.mh-hannover.de>
Source record: 143071

Daniel L. Dreibelbis wrote:
> ...
> h > spare the new TOS and go for MagiC instead. This gives you
> h > preemptive multitasking, long file names (in its latest
> h > version 5.0), and an actual speed increase even over TOS 2.06.
> ...
> wait a minute. There's a MagiC 5 out (or about to be out)? Where
> and/or when?

Yes that's right, for ST, MAC and now even PC (Win95).
Look for a demo at
http://members.aol.com/ashinfo/index.html
or at TOAD (http://www.toad.net/)
--
CU, Christian
--
Christian Dieterich Institut fuer Klinische Chemie
mailto:dic@klin-chemie.mh-hannover.de Medizinische Hochschule, OE 8110
Tel. +49/511/532-2525 D-30623 Hannover
--- Explicit permission required for distribution in Microsoft Network ---

4880. Re: cab installation

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <835377882_OASIS_@swampdog.demon.co.uk>
Source record: 143072

In article <835147356snz@lavalava.demon.co.uk>
michael@lavalava.demon.co.uk (michael nielsen) said:-

>help required
>I have latest versions of CAB and STIK, and STIK is configured and
>connects to DEMON o.k, I go into CAB head for a WWW address and the
>program just sits there, with no activity, then times out, and I get
>thrown back to the desktop. I've read and rechecked appropriate docs
>and newsgroups that I know of, so must have missed something.
>I'm using a 520 ste,2meg,NVDI 2.3,19200bps unmodified,X-Modem.
>WWWCACHE folder gets 0byte files dumped into it, I delete these each
>time.
>Any help very much appreciated...Cheers..Mike

Try the Finger client first. Once that is working, most of the STiK
specific problems will be sorted.

--

Guy Harrison

guy@swampdog.demon.co.uk

4881. Re: 8000 nude celebrity pics

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960620215705.11839C-100000@epicycle.lm.com>
Source record: 143073
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.cbm,comp.sys.cdc,comp.sys.convex,comp.sys.dec,comp.sys.dec.micro,comp.sys.encore,comp.sys.handhelds,comp.sys.harris,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux

Please kill this thread, as the rest of us are as tired of reading about
it, as we were annoyed by the original SPAMMER! Nuff said?

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4882. Re: 8000 nude celebrity pics

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: mnb20@cam.ac.uk
Message-ID: <4qcno3$9kh@lyra.csx.cam.ac.uk>
Source record: 143074
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.cbm,comp.sys.cdc,comp.sys.convex,comp.sys.dec,comp.sys.dec.micro,comp.sys.encore,comp.sys.handhelds,comp.sys.harris,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux

In article <31c9b233.440651@news.airtime.co.uk>,
stosser@airtime.co.uk writes:

> and what makes YOU think that everyone reading the newsgroup is a
>consenting adult ??? postings should take into consideration that
>minors have just as much access to these newsgroups as your consenting
>adults do, the internet does no have a "18 only" sign at the front
>door, would you post a sex advert somewhere you kew minors would have
>access to it?,

No, but I wouldn't post one anywhere :) Trying to make all the internet
suitable for kids is what the US government tried to do, and
fortunately didn't manage. There's no way you can prevent kids from
accessing wherever they want on the internet.

I agree that posting it here was totally inappropriate and wrong, but
posting it in say alt.sex would not be inappropriate, yet kids can
read that.

4883. Re: Panther VGA Video car

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550803497.249370.4.starship@3rdplanet.com>
Source record: 143075

dreibel@zap.io.org barked in U.COMP.SYS.ATARI.ST on 20 Jun 96:

f >> So if you want to get more colours and get rid of the horrible
f >> white band around the usable portion of your display, it looks
f >> like it is still the Nova card from Homa. Apparently their
f >> prices are coming down, and someone out there has undoubtably
f >> found their home page. Could you post the URL please?
d>
d> i found it, Frank - the web page for HOMA Systems House is
d> http://www3.magmacom.com/~nima .

As of today, at least, that URL is no good. I did visit Homa's pages again
today, but that's the wrong address. And I can't post to news from work.
%^(((
--
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4884. Re: ST Monochrome Monitor problem

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550803498.249372.5.starship@3rdplanet.com>
Source record: 143076

srichard@clandjop.com barked in U.COMP.SYS.ATARI.ST on 20 Jun 96:

>> > My SM1442 (whatever the original model was for the ST) monochrome
>> monitor > has the following symptom:
>> >
>> > The entire display in squished into a half-inch wide vertical line in
>> the > center of the screen.
s>
s> If the flyback were out, the picture would more probably be small or dim,
s> if the monitor worked at all which is unlikely.
s>
s> I strongly suspect the timing cap in the vertical oscillator circuit as
s> having gone off-value, or the vertical retrace cap. Only problem is,
s> I'm not familiar with the layout of the SM-124 chasis, so I can't
s> intelligently, tell him where to look.

Look for a cap with a puddle of black goo around the PC board end. That's
the usual symptoms of caps going bad in an Atari monitor.
--
+-----------------------------------+--------------------------+
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+-----------------------------------+--------------------------+

4885. Re: Tongue in cheek :)

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550803499.249373.5.starship@3rdplanet.com>
Source record: 143077

paz@wile.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 20 Jun 96:

>> ************************************
>> * On the seventh day He created Atari *
p>
p> 'Cos He was still hungover from the night before and didn't know what He
p> was doing ;))))

Of course, on Monday She created the IBM PC 'coz She was mightily pissed off
at Man...
--
+-----------------------------------+--------------------------+
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4886. Re: 8000 nude celebrity pics

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960620205335.20131B-100000@ns1.ptd.net>
Source record: 143078
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.cbm,comp.sys.cdc,comp.sys.convex,comp.sys.dec,comp.sys.dec.micro,comp.sys.encore,comp.sys.handhelds,comp.sys.harris,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux

On Thu, 20 Jun 1996 stosser@airtime.co.uk wrote:

> On Wed, 19 Jun 1996 19:25:11 -0500, Joe Doro <joedoro@ix.netcom.com>
> wrote:
>
>
> > I agree that this is not the place to post such advertisements, but what makes it " ..
> > base,immoral, perverted,"? and why are you the authority ? Funny but I have this
> >outmoded notion that consenting adults have the right to do what they want. Has
> >something to do with personal freedom.
>
> and what makes YOU think that everyone reading the newsgroup is a
> consenting adult ??? postings should take into consideration that
> minors have just as much access to these newsgroups as your consenting
> adults do, the internet does no have a "18 only" sign at the front
> door, would you post a sex advert somewhere you kew minors would have
> access to it?,
> I have this personal freedom you speak of, but I dont think it
> stretches to immoral perverted indecency,

You know, everyone is speaking about the "right" to post anything up on
the Internet. But with that right comes responiblity. You must remeber
that not everyone wants to see this stuff and some should even see this
like children. I do wish people who advertise this sort of thing will
stick to speciality newsgroups instead of broadbasing it everywhere, it's
like that in the real world BTW.

And those who feel that 'they' shouldn't have to be protected because the
children must be, do you let your Playboys out where your kids can read
them? Thought so...

Eric Noss
a.k.a
Mr. Maddog

(BTW, absolutely NO e-mail responses to this please! All will be
automatically deleted so keep this public.)

4887. Re: req:midi player shareware or freeware program

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550803498.249371.5.starship@3rdplanet.com>
Source record: 143079

jregan@enigma.idirect.com barked in U.COMP.SYS.ATARI.ST on 20 Jun 96:

j> Sender: jregan@enigma.idirect.com
j>
j> Hi: Does anybody know if a midi player freeware or shareware program
j> exists? If so, where can I download it from?

Probably dozens. Try ftp.cnam.fr or ftp.src.doc.ic.ac.uk or even Hensa.
--
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4888. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550803499.249374.5.starship@3rdplanet.com>
Source record: 143080

bh@okcforum.osrhe.edu barked in U.COMP.SYS.ATARI.ST on 20 Jun 96:

>> b> ... wasted bandwith...
>>
>> This entire thread is.
b>
b> I beg to differ with you, a discussion is not a waste of bandwith, even
b> if you don't like the content.

If neither of us has any chance of changing his mind - and since you started the whole thing off by miscalling a product identification line a "tagline," there's zero chance that /I/ will change my position - it's a waste of bandwidth.

b> As to the others, they were defending sigs, which they mistakenly
b> thought I was trying to eliminate.

So did I. You quoted the section of the Netiquette FAQ on sig files. What did you think that was going to tell us if not that you were opposed to the use of sigs?

>> I suggest you drop it. You have reached the point of being a whining
>> annoyance, rather than the clueless newbie I thought you were at first.
b>
b> Oh, I see were back to the name calling!

It was intended to be a statement of my perceptions. If you choose to take it as name-calling, have it your way.

Feel free to continue your crusade against whatever the heck it is you're against; however, unless there's some major new development in the "discussion," I have better things to do.

--
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4889. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jun20.225550.55366@cobra.uni.edu>
Source record: 143081

In article <Dt9y8M.8zy@news.hawaii.edu>, jperez@Hawaii.Edu (John Perez) writes:
> PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:
>
> : Yea, but the Atari OS hasn't really advanced since 1985..
>
> Poppycock! There are most definitely huge differences between TOS 1 and
> TOS 4. This is not to mention the OS alternatives NeoDesk/Geneva and
> MagiC. Perhaps it is best not to make statements with regard to areas
> that you are not informed.
>

And what is the difference? Just to run new desk enhancements?

> Aloha,
>
> John Perez
> jperez@hawaii.edu
> UH School of Nursing Computer Specialist

GREETINGS..
|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

4890. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jun20.230531.55368@cobra.uni.edu>
Source record: 143082

```
In article <4qbpmo$3d9@doc.zippo.com>, JEDI writes:
> In article , sinclap2954@cobra.uni.edu says...
>>
>>In article <4q7c7c$f7m@opera.iinet.net.au>, fezzy@opera.iinet.net.au (Peter Feszczur)
writes:
>>> Rich Tietjens (starship@3rdplanet.com) wrote:
>>> : thechyld@pcc-uky.campus.mci.net barked in U.COMP.SYS.ATARI.ST on 17 Jun 96:
>>> :
>>> : t> In article <1996Jun10.184717.55132@cobra.uni.edu>
>>> : t> sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) blithered:-
>>> : t>
>>> : >> I don't have memory problems. 16 megs is sufficient..No hack and slash
>>> : >> involved..
>>> : t>
>>> : t> Wow! 16 megs! Gosh, with that much memory in any of my stream-lined,
>>> : t> super-efficient OS Atari's, I could conqueor the world! BTW, how much
>>> : t> did that 16 megs of ram cost you...<hmm?> :)
>>
>>Yea, but the Atari OS hasn't really advanced since 1985.. I could argue that
>
> Actually, OS'es in general haven't advanced in 20 years. Desktop OS'es are
> just finally implementing what have been standards on larger systems for
> decades.
>
> re TOS: There's more than just TOS out there. Once again you show your
> ignorance. (minix,mint,OS/9,multitos,geneva,magic & linux to name the
> most obvious ones)...

So were are the apps for these wonderful OS'es...)

>
>>System 6 which is memory lean but lacking many functionality that we Mac users
>>take for granted in in 1996 with System 7. I call it progress. 16 megs was
>
> So, what does System7 have that you absolutely need and System6 does
> not have.

AppleScript, Quicktime, OpenDoc, Cyberdog, QuickDraw and much more.

>
>>alot in the 1980's and with a higher prices but is the bare min. in 1996. Well
>
> Until there is another 'resin fire', we can count ourselves lucky. However,
> until very recently that precious 16Megs would set you back as much as
> 2 STe's. Nevermind all the other aspects of 'life' you could apply such funds
```

> to.

Two STe's buys a PlayStation, what's your point?

>
>>system 6 still makes Tos look and feel generic.
>
> So. A computer is a tool. Tools should get some work done for you or make
> something easier. Look and feel although good for marketing hype doesn't
> significantly impact upon utility.

Eh, Beavis...Look and feel does impact utility..

>
> [jedi deleted this]
>>
>>
>>In the U.S. 72 pin 16 megs will cost around $160.. So memory is a non issue.
>
> This has only been the case for the past 3 months. Historically the memory
> market has been volatile. Also unlike most electronic components, RAM has
> actually managed to significantly INCREASE in price at times.
>
> All we need is another resin fire...

Don't you wish..Than again you do not need the extra memory...'Who needs
cutting edge hardware and apps?...'....)

>
> Furthermore, the price quoted is, most generally speaking, a mailorder rate
> and is a bit outdated as well.

Mailorder, yep.. Make it sound sinister.. My dept. purchased memory mailorder.

GREETINGS..
|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

4891. Re: Gemulator 4.15

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jun20.230738.55369@cobra.uni.edu>
Source record: 143083

```
In article <4qbpov$3dj@doc.zippo.com>, JEDI writes:
> In article , sinclap2954@cobra.uni.edu says...
>>
>>In article <4q6dup$lkf@doc.zippo.com>, JEDI writes:
>>> In article , Craig says...
>>>>
>>>>I use Gemulator (v 3.x since I don't have Win95).
>>>
>>> It looks like Win3 support was added for Gemulator 4 due to popular
>>> demand.
>>>
>>> What do you run on your Gemulator and what does/doesnt work for
>>> you?
>>
>>jabba, Tos is not good enough for you...)?
>
> At least try to get something resembling a clue before embarassing
> yourself.

Whats the matter jabba? Answer the question...Is TOS not good enough for you
that you need to use another OS that may have that utility lacking on the TOS
platform..?

GREETINGS..
|-------------------------------------------------------------------------|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa |
| |
| Internet-democrats-request@webcom.com / Type 'subscribe' in body of message |
|-------------------------------------------------------------------------|
```

4892. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550809195.2374.8.starship@3rdplanet.com>
Source record: 143084

bh@okcforum.osrhe.edu barked in U.COMP.SYS.ATARI.ST on 20 Jun 96:

b> If only one person added un-necessary garbage to his messages, it would
b> not be anything.

Here's the crux of the matter: You are calling my product identification "unnecessary garbage." Let's assume for a moment that you are a singer/songwriter. Would you be offended if I told you that putting your name on the album cover was adding "unnecessary garbage" to the package?

I wrote the program that adds the "UUCP-ST" information to the messages. You object to them, even though the total size was smaller than the Netiquette-permitted .sig size. I find that insulting and small-minded. Is it any wonder that I find it hard to avoid "name-calling" in this discussion?

--
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4893. Re: Falcon: is this normal?

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: gold@shell.aros.net
Message-ID: <4qc4rn$342@news.aros.net>
Source record: 143085

John Perez (jperez@Hawaii.Edu) wrote:

: This flickering effect is the nature of Interlacing. The Falcon's only
: major shortcoming, in my opinion, is the low video bandwidth requiring 80
: column high color modes to be interlaced and therefore, very hard to look
: at. Interlaced modes are only really usable for slideshows and such,
: because pictures aren't as noticably high contrast as the desktop.

I was always under the impression that 640x400 was interlaced on the
Falcon because the SC1224 monitor had no other way of doing that high a
resolution. Am I mistaken? If so, are the high-res color modes
interlaced when using a VGA monitor with the Falcon?

4894. Re: Help with LHA files

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <31C9BBE9.3E17@cfcsc.dnd.ca>
Source record: 143086

```
Christof Donat wrote:
> John W. Redelfs wrote:
> > Can someone help me with a problem I'm having? whenever i download a ga=
me for my atari st 1040, in LHA
> > format, it always messes up when i start it...the screen starts flicker=
ing up and down very fast, basically
> > making it unplayable.
> Looks like you are using a VGA screen and the game needs a RGB screen.
> That sounds like what happens with mz Screen...
> ChristofHmm..
It actually sounds more like a 50MHz game played on a 60MHz monitor, or =

vice-versa. Perhaps the same effect as VGA versus RGB. Check out the =

various 50 and 60 MHz adaptor programs, sorry - names don't spring mind =

but I believe DC(doubleclick) did one, so look in the DC section on some =

archives.
good luck.bonne chance

-- =

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu=E9bec dit oui, Qu=E9bec dit non=3DQu=E9bec, la nation dans le pays du Ca=
nada
```

4895. Req: midi player shareware or freeware program for atari st

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-2006961325480001@ns.compulink.com>
Source record: 143087

Hi,

Does anyone know where i can download a midi player sharewhere or freeware program for atari st?

Thanks!

4896. Re: Atari cd-rom unit

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GFUVCCAIUP@data.rhein-main.de>
Source record: 143088

In <550740983.168435.5.starship@3rdplanet.com> Rich Tietjens wrote:

> r> ExtenDOS, sorry i have not a copy. (I think you can chance this Driver
> r> to search SCSI-Drives)
>
>ExtenDOS is commercial anyway. Giving away copies is not only illegal, it's
>a good way to discourage Roger Burrows from writing new Atari software.

What?
You can't understand me?

I witch way do you think?

Read my Lips:

I have not any Part from ExendDOS, i can't give any copy.
I mean ONLY i can't check out this problem. My answer was a tip.

And i talk about a problem, not to spread some software.
I'm not grazy..

:/ It's vorbidden to talk about problems with some cd-rom?

Nice move Mr. ! 8-/

4897. Re: 8000 nude celebrity pics

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: Neil@yr-ynys.compulink.co.uk
Message-ID: <76090347_Beta01_OASIS_NEWS@yr-ynys.compulink.co.uk>
Source record: 143089

{big snip}

> This stuff should be peddled in one the more appropriate newsgroups.
> Please don't post here.

How thoughtful of you to make sure we all had to download it _again_

Neil

--

Neil Martin, music undergraduate, University of Wales College of Cardiff
neil@yr-ynys.compulink.co.uk -=- martinna@cf.ac.uk -=- smu3nam@thor

4898. Re: Grendel's Game Lists V54

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <835357736_OASIS_@phil4.demon.co.uk>
Source record: 143090

Why the f*ck does this chap keep posting this damn list here ???

Sure it contains a list of about 10 ST games !!!!!!! WOW ! If you insist on putting the list here, please only post the relevant (ST) section.... I'm fed up of keep downloading a huge great f*cking list, when there are only 10 or so games on it that are relevant to me. If I wanted to know about other platforms, then I'd go to the relevant newsgroup !!!

If people really want to cut down on the amount of data in usenet news, then cutting junk like this would be more effective than winging about people taglines/signiture files !

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

4899. Re: Atari ST software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <835350744_OASIS_@phil4.demon.co.uk>
Source record: 143091

In article <4pgt0q$4hd@moltar.cetlink.net>
jcalkins@CetLink.Net (Jim Calkins) said:-

> All offers considered
>
> Word Writer ST $15
> Aegis Animator ST $10

Don't buy this !!! Ani ST is the exact same program, with a different
name, and is PD(that is 'virtually free', ie. you might have to pay
for the disk its one !). Appologies to the seller... who might have
lost a sale here, but there is no point trying to get people to buy
stuff they can get for free !

> Silent Servce $10
> Sky Fox $10
> Micro League Baseball $10 (pending)

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

4900. Re: Little Computer People

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <835350206_OASIS_@phil4.demon.co.uk>
Source record: 143092

In article <199606070845.a8526@a.maus.de>
Peter_Missel@a.maus.de (Peter Missel) said:-

>>I just picked up the game "Little Computer People" for the ST at a flea
>>market. No box, no dox. When the game starts there's this little guy
>>standing in the attic and a dog running up and down the steps. Can
>>someone tell me how to make the guy move? And what the object of the
>>game is?
>
>Use your keypad. There are some actions you can influence his life with. You
>can order him pizza, supply dog food, ring the phone while he is in the shower
>:-), and some other things I don't remember.
>
>The object of the game is to sit and watch him live his life.
>
>I personally had the most fun when I first saw his face go green (ST medium
>resolution desktop background green, not a greenish shade of normal face color)
>as I forgot to order pizza for a very long time. [That was more than ten years
>ago, we had that program run as an eye-catcher on a Demo Commodore 64 back then
>...]
>
>bye, Peter
>
There's a game much like this for my Little Psion Series 3, called
something like Psion Man.... You adopt a little chapy, and his dog and
they live in your computer. You can type a few things to him, like
feed the dog and stuff. Other than that its pretty much like a screen
saver, watch him walk around, and do things like play on his computer
etc. etc.

However I wouldn't have liked to actually 'pay' for this ! (thankfully
its PD !).

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *

****

4901. Re: Is it out there?

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <835350344_OASIS_@phil4.demon.co.uk>
Source record: 143093

In article <4pfvu7$2co@sally.dma.org>
richardw@dma.org (Richard Wegner) said:-

>I am wondering if there is a program out there that can convert .GIFs
>into either DEGAS, DEGAS ELITE, or SPECTRUM format? I have the converter
>from .jpg to .gif and it works great, but how about from those formats?
>Also, where can I get a .TN* viewer (like TINYVIEW.PRG) or something like
>that?
>
>Richard Wegner
>
1)Use the shareware program... GemView to convert direct from GIF to
Degas, and from just about any picture format to any other.

2)Use Degas to view Tiny pics

3)Also try Photochrome 4 to view GIF, TGA etc, in 4096 colours on an
STFM, and 19200 on an STe.... a really cool program by Doug Little,
author of Apex on the Falcon.

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
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* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

4902. Re: Composite input for SC1224 possible? and other questions

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <835348352_OASIS_@phil4.demon.co.uk>
Source record: 143094

In article <GFPPEDAUUP@data.rhein-main.de>
robscha@data.rhein-main.de (Robert Schaffner) said:-

>Please, don't open this case with plug in any power outlet!
>This Machine contains 28.000V inside. (Screen Boostercoil)

Did no-one tell you that it isn't voltage that is so bad, but current
???

I toyed around with an electric fence circuit once, and tried it on
myself, at about 100,000V it gave me a shock, but nothing to write home
about.

Now that came from 240V, 3A mains, so it was probably only about
0.007A, not much !!!

However I agree... openeing any electrical device, while the power is
still on and connected is risky !

ATb.

--
04
Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
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* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

4903. Re: Second warning

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <835349858_OASIS_@phil4.demon.co.uk>
Source record: 143095

In article <4pfj8g$a41@freenet-news.carleton.ca>
cj439@FreeNet.Carleton.CA (Robert Wills) said:-

>
>Rich Tietjens (starship@3rdplanet.com) writes:
>> (Original set to SYSTEM@uni.edu via email)
>>
>> >> Your user continues to post abuse...
>> S>
>> S> The exchange you included is certainly not abusive by my standards. As
>> S> to the truthfulness, I have little to do with desktop machines and
>> S> therefore no basis to determine.
>>
>> If you feel it would facilitate a little education, I can send copies of
>> every post he has come up with in the past 2 weeks.
>
>I'm considering a collection of Sinclap's postings, and perhaps some other
>distracting threads of recent net history, such as Make Me Happy: Nibble
>My Tits, as examples of netiquette no-no's. One way of combatting the
>Sinc, and other such idiots, is with humour at their expense. So if you
>have a collection of his postings, I would appreciate a copy of it. We'll
>publish it, get rich, buy Ataris for ourselves and all our friends, set up
>our own network, develop software that will accurately disrupt only the
>guilty parties' computers, or do something else amusing.
>--

Nice idea... let me know when its done.... could be real funny !

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
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* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

4904. Re: Telnet over here!

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <835354746_OASIS_@phil4.demon.co.uk>
Source record: 143096

In article <8C27441.0363004F3E.uuout@dinuba.com>
jake.goerzen@dinuba.com (JAKE GOERZEN) said:-

>ssus.holonet.net!udinuba!jake.goerzen
>From: jake.goerzen@dinuba.com (JAKE GOERZEN)
>Newsgroups: comp.sys.atari.st
>Subject: Telnet over here!
>Message-ID: <8C27441.0363004F3E.uuout@dinuba.com>
>Date: Thu, 13 Jun 96 18:09:00 -0800
>Distribution: world
>Organization: MicroLink BBS Dinuba, CA (209) 591-8753
>Reply-To: jake.goerzen@dinuba.com (JAKE GOERZEN)
>X-Mailer: PCBoard/UUOUT Version 1.30
>Lines: 13
>
>I would like to invite anyone who wants to TELNET to:
>
>microlink.valleynet.com
>
>This BBS has 15 lines, 5 or so are reserved for telnet. There's a few
>good DOORs and some CD ROMs online. I'm the only ST user on this
>system, I think. If anyone gets bord, drop by and say hi. Upload
>something interesting. I've checked the umich site but there's no
>really new files there. Where's all the good stuff? I can be reached a
>few ways:
>
>MicroLink BBS: Jake Goerzen (get there via telnet)
>internet e-mail:jake.goerzen@dinuba.com
>
Nice idea but..... !

Tried and nearly got kicked off because the period your BBS waits for
a response is only just long enough for telnet use.

Problem is the internet is REALLY slow in this case, and the lag was
unbelievable (It'd be faster to snail mail me the screen shots !).

Anyway might try and look round someday... but for now I think I'll
give it a miss !

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk

PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

4905. Cab/PPP

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: ekr@efn.org
Message-ID: <4qd5vp$q4u@garcia.efn.org>
Source record: 143097

Hey you all,

I do realize, that all of you, Beta testing folks, are quit busy, but, is Cab really presently being configured for a PPP connection? I am moving to a IPS, that only offers PPP. If this is true....Cool.....I am presently using a slip connection, thanks to my Atari guru.

Kevin Rogers

4906. Monitor for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4qafvl$cp@dodgson.math.psu.edu>
Source record: 143105

Could anybody tell me if a NEC Multisync II would be suitable for use on a Falcon? There's a guy who posted an ad in another newsgroup advertising one at a very low price, and I wonder if I could use it. Please let me know ASAP. I'll be grateful.

Gustavo

4907. Re: Little Computer People

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <835327242_OASIS_@swampdog.demon.co.uk>
Source record: 143106

In article <199606160953.a23438@do2.maus.de>
Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) said:-

>GH>Or alternatively, I could have just asked Justin to come back to the
>GH>UK from Ireland and fetch the manual from his house, it being his
>GH>computer + bag of C64 cassettes left at my house.
>
>How about getting LCP second hand for the ST with manuals =8-) ? Or even
>better to visit your friend in Ireland?

Hmm - that's an idea, I've never been.

>GH>Please - dont be quite so quick to accuse! :-)
>
>Oh, I apologize.

:-)))

--

Guy Harrison

guy@swampdog.demon.co.uk

4908. Re: Panther VGA Video card

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: fl@io.org
Message-ID: <4qan6r$37e@news1.io.org>
Source record: 143107

Michael Parrott (mparrott@kendaco.telebyte.com) wrote:

: A recent shipment from Toad Computers had a flyer which indicated that
: the Panther VGA video card could be installed in a TT030 computer.

This caught my eye as well. A phone call to Toad's 1-800 number
confirmed that it would work with the TT, but email to dave@toad.net
informed me that this card will not work with the TT. Apparently the
video output is specific to the ST and STE's output. So if you want to
get more colours and get rid of the horrible white band around the usable
portion of your display, it looks like it is still the Nova card from
Homa. Apparently their prices are coming down, and someone out there has
undoubtably found their home page. Could you post the URL please?

Thanks.

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

4909. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: house@helios.usq.edu.au
Message-ID: <house.835248104@helios>
Source record: 143108
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

I.G.Batten@ftel.co.uk (Ian G Batten) writes:

>The point here is that Pascal and its friends were derived from Algol
>partly for reasons that no longer apply. Do we need a language that can
>be compiled with a one-pass compiler using an LL(1) parser, for example?
>Of course not. A lot of deep thought went into A68, which was discarded
>later for implementation reasons. We now can run '68 compilers on any
>machine you can think of, so perhaps we should re-consider some of those
>decisions.

Yes! I looked hard at Algol 68 when designing my new language, gUd.
Algol 68's strong typing (damaged in Pascal) and such were excellent,
but the language fell down (ironically) in its syntax. As you say, we
don't need one-pass LL(1) languages any more, but a four-pass,
context-sensitive language, though compilable, is hard for humans
to understand. The truth is somewhere in the middle: give the
compiler problems, if you like, so long as it simplifies the
language for humans.

Ron House

4910. Re: Freeze Dried at 115200 bps!

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4qas07$g1r@orm.southern.co.nz>
Source record: 143109

Rich Tietjens (starship@3rdplanet.com) wrote:
: I finally figured a way to make Freeze Dried Terminal use the higher baud
: rates on my Mega STe. Anyone else interested?

Me too

4911. 28.8 Modem Upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: jmh@io.org
Message-ID: <4qatf4$6ar@news1.io.org>
Source record: 143110

I am planning to upgrade to a 28.8 baud modem for use with an
Atari STe 4 MB RAM with TOS 1.60.

I would appreciate advice re modem brand, term program (I now use
ANSITerm v1.91), and necessary system fixes andf tweaks. Replies
welcome either here in this newsgroup or email to <jmh@io.org>.

Mike Harrison
jmh@io.org
Toronto Canada

4912. Re: Outside on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31C8F9EA.6DB5@bruker.de>
Source record: 143111

Ken Macdonald wrote:

> Also I use HD Driver, as I was told that it works with Outside much
> better than ICD, no surprise considering Uwe Seimet is responsible for
> both :^)

Outside profits from Hddriver because Hddriver is XHDI compatible. But
Outside doesn't use (doesn't need) any Hddriver specific features. The ICD
driver does not support XHDI and that's why features like locking the swap
medium if it is on a removable drive won't work with this driver.

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

4913. Re: HD Driver for OOP and ACK partitions?

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31C8FA91.3839@bruker.de>
Source record: 143112

Jan Senyshyn wrote:

> Question: Can HD Driver be used to make and recognize OOP and ACK
> hard disk partitions for Spectre GCR to use?

No, because using other partitions than TOS-compatible ones doesn't depend
on the driver but on GEMDOS. GEMDOS isn't able to access other partition
types than GEM and BGM and hard disk drivers can't do anything about this.

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

4914. Re: ST Monochrome Monitor problem

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960620093041.10435B-100000@juno.amp.uni-hannover.de>
Source record: 143113
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Mon, 17 Jun 1996, David Chandler wrote:

> My SM1442 (whatever the original model was for the ST) monochrome monitor
> has the following symptom:
>
> The entire display in squished into a half-inch wide vertical line in the
> center of the screen.
>
> Does anyone know how this can be fixed? I am handy witha soldering iron
> but don't want to voltmeter-test every part in the monitor if someone
> else has fixed this before. It happened one day when I turned it on...

Seems as if the row transformer is broken (Is that the proper english
term ? I'm referring to the transformer that produces the high voltage
for the picture tube. It's a rather bulky thing with lots of pins
in a circular order, and a cable going out from the top to the CRT).
This is a nonstandard part, and I doubt that you can get it from stock
anywhere. It's probably a good idea to ask others for broken SM 124, to
get the transformer out.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

4915. Atari cd-rom unit

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: philw@allatsea.demon.co.uk
Message-ID: <708_philw@allatsea.demon.co.uk>
Source record: 143114

Thanx to everyone that re-plied to my question on this unit being connected
to my cartridge port..It is indeed an IDE device..

Thanks

BFN........ *Phil*
Internet philw@allatsea.demon.co.uk

--

Floating around aimlessly at All At Sea.

4916. [UK] CAUC meeting reminder..

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: kdunn@allatsea.demon.co.uk
Message-ID: <710_kdunn@allatsea.demon.co.uk>
Source record: 143115

CAUC (Coventry Atari User Club)

At long last, a time and date has been decided for the first meeting
of the Coventry Atari User Club. So if you are looking for a local
club supporting your machine, why not drop in?.

When: Saturday 20th July 1996.

Where: The Old Clarence pub.
(on the corner of Hearsall Common, on Earlsdon Ave North, opposite
the entrance to Broomfield Rd)

12 o'clock mid-day onwards.

As you will no doubt have guessed, this first meeting will be more
of an informal get-together than a meeting. It's hoped than plenty
of you will come along and show your support.

For more information, netmail or Email me...

-!- Not Mr Happy cos I ain't figured it out yet...

* | /EEFY and his meagre .. Mega ST/Warp diskmag Coventry, UK *
* |< TurboNet: 100:1011/19.11 *
* | \ Fidonet: 2:2500/706.11 NeST: 90:102/146.11 *
* AtariNet: 51:502/103.11 Internet:kdunn@allatsea.demon.co.uk *

--

Floating around aimlessly at All At Sea.

4917. Re: help? Mark Williams C Compiler?

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <835327306_OASIS_@swampdog.demon.co.uk>
Source record: 143116

In article <4q4e3d$99j@madeline.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) said:-

>Help. I was going to try to compile the latest version of KERMIT, (see
>an earlier post from columbia) which is very out of date for the
>Atari. The guy who did it long ago used a compiler called Mark
>williams C Compiler.
>It seems there were some quirks in it that won't work under Heat 'n
>Serve C. I would like to update kermit, but can't get started without
>MWC. I don't feel like spending money to buy a compiler I will never
>use again, Especially when There are freebies around that usually work
>as well.
> Kermit needs higher baud rates, and a VT100 emulator in it.
> Can anyone help? :-))

Er, I dunno. I use MWC so I might be able to help.

--

Guy Harrison

guy@swampdog.demon.co.uk

4918. Re: Stik & Cab Question

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960620094023.10435C-100000@juno.amp.uni-hannover.de>
Source record: 143117

On 18 Jun 1996, The Smooth One wrote:

> Being new to this slip thing... How does it work? I followed all the
> instructions ans still it doesn't work. It seems to connect, according to
> a provider friend, but that's it. Stik gets as far as "your Address Is"
> and that's it. It counts down then does a time out count... But the

If it says "Connected" during timing out, then you're connected. If not, then you've got a problem with your dial script. Go over the last part of dial.scr (The FIND/WAIT/RESP stuff).
If you're connected, then it's a different thing again whether you can use that connection. Just give it a try, with CAB. If it doesn't work : Does it do anything ? If not, check with your provider if his SLIP needs header compression (van Jacobson compression). If it does, forget it (STiK isn't capable of it yet). If your provider assures you of plain, uncompressed SLIP, than CAB should say something like "Connecting", then "Resolving". If it hangs now then probably your nameserver entry in DEFAULT.CFG is wrong. It needs to be a four number (!!!) address of a machine that is capable of the job of a nameserver (preferably a provider recommended one). If it goes beyond that ("Read Data"), you have to wait for a couple of seconds. If no data comes in even in minutes then you have another problem, maybe with your provider needing a default gateway entry, something STiK doesn't do properly yet.

However, if CAB just loads nothing you should also try to increase the ALLOCMEM number in DEFAULT.CFG, just in case CAB.OVL ran out of internal memory.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

4919. Re: STIK problems...

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960620095440.10435D-100000@juno.amp.uni-hannover.de>
Source record: 143118

On Wed, 19 Jun 1996, Ronald J. Hall wrote:

>
> FIND = g.... (the line reads "SL/IP session from <numbers> to <numbers>
> RESP = $GET_IP beginning....")
>
> At this point, STIK says its reading, time goes by and then it timeouts
> with a "timeout reading IP Address" error...I'm still online so I went
> ahead and tried CAB and IRC but both timed out...(since, I'm assuming, I
> wasn't really connected) Any ideas or suggestions? Thanks in advance... :)

This is *wrong*. First, put in a WAIT statement, as the specs require
that each FIND/RESP is accompanied by a WAIT. But this is minor, as STiK
is sort of flexible here.
The important part is that STiK reads until the dots, so it already read
the IP-address, but didn't take note of it. Then it waits for the
address, but the provider is probably not going to send it another time.

Change your last part to something like this :

```
FIND = to
RESP = $GET_IP
WAIT = 0
```

Now it'll wait until the "to" between the numbers, and read the second
number then (I guess the second number is your address. If not, try a
"FIND = from").

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

4920. Re: CAB: Receive data (0 bytes)

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: "J.D.Coleman" <J.D.Coleman@ncl.ac.uk>
Message-ID: <4qb5b5$pcf@whitbeck.ncl.ac.uk>
Source record: 143119

Mario Charles (char4101@uni-trier.de) wrote:
: Funny thing here is, our universities nameserver doesn't work with Stik.
: I had to attach to an other one... Really weird!

Glen Kelly (gkelly@gkelly.sat.net) wrote:
: I am in the process of setting up an Internet Service Provider here and may be
: able to shed some light on your problem. I would be willing to bet that the
: nameserver at uni uses the NIS resolving protocol instead of DNS protocol. As
: far as I know, nothing on the Atari will support it. I am not even sure of
: anything on any other platofrm other than UNIX supports it. -glen-

NIS isn't (really) a name resolving protocol. It was designed by Sun to
allow machines to share information about userids/hostnames/etc. For some
strange reason, Sun decided not to have DNS host resolution built in to
SunOS, but added it onto the side of the NIS hosts map. I don't believe
there is an Atari port. It might be possible to take the NetBSD (say)
implementation an port it to MintOS/MintNet, but I do see much use for it.

DNS is a distributed system, and each site /must/ have a DNS server if they
expect other sites to connect to them by name (The server doesn't have to be
on their site).

I suppose that it is possible that the nameserver you have isn't a DNS server
but is an NIS server instead. To check that the server is running 'named'
(the DNS server process), you could try a telnet to port 53 on the server.
Named listens on UDP and TCP ports 53. If the machine is running named, you
should be able to connect [1], if not, you will get connection refused [2].

BTW, I used nslookup [3] to check the nameservers for uni-trier.de. They
are :

dns.uni-trier.de 136.199.8.101
dns2.uni-trier.de 136.199.8.129
rzsun02.uni-trier.de 136.199.8.224
xlink1.xlink.net 193.141.40.1
ns.nic.de 193.196.32.1

These are guaranteed to be running a DNS service [4]. You could try one of
them instead. There could also be other servers running for internal use,
that aren't advertised globally (so I can't tell from here).

J

[1] You can connect, but you won't be able to do anything useful - this just
checks that there is something there.
[2] It is possible that you won't get 'connection refused' if named isn't
running but something else is using TCP port 53. This is very unlikely,

as DNS is a 'well known service' and nothing else should use one of its
ports - see RFC1700.
[3] A useful DNS debug tool. It can test the functionality of a DNS setup.
See also 'dig'. Both come with the 'bind' distribution.
[4] When they are up, anyway. As I said earlier, if they weren't uni-trier
would lose its Internet name resolving capability.

--
"The Ravenous Bugblatter Beast of Traal! Is it safe?"
"Oh yes, it's perfectly safe. It's just us who are in trouble!"
--
Wargame (n): battle simulation using painted numbers.

4921. Re: new sozobon C, WHERE???

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4qb77v$74d@scanner.worldgate.com>
Source record: 143120

Philippe CASTELLA (pcastell@ifhamy.insa-lyon.fr) wrote:
: bdc2@po.CWRU.Edu (Boris D. Cahan) wrote:

: Hi Boris,

: >I tried downloading the latest 1995 sozobon C files from ftp.fu-berlin.de
: >and they come down garbaged. (sozlib15.zoo, sozbin15.zoo, and sozutil09.zoo)
: >I have tried 4 times, and the files are Fatal error at the same place.
: >Are they anywhere else????
: >--
: I downloaded them last november and it was OK.
: Check if you tried to download them in BINARY MODE or in ASCII MODE.
: It is easy to see if it is an ftp program, a little less if it is a
: program like Netscape.

: Have a nice day.

They can also be found on ftp.cnam.fr in Programming.

Leslie

4922. Re: Freeze Dried at 115200 bps!

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: junior@yin.kuai.se
Message-ID: <4qb24l$dfm@kaon.kuai.se>
Source record: 143121

```
From starship@3rdplanet.comWed Jun 19 23:52:57 1996
Date: Wed, 19 Jun 1996 12:19:26 -0700 (PDT)
From: "starship@3rdplanet.com (Rich Tietjens)" <starship@3rdplanet.com>
To: mikael johansson <junior@yin.kuai.se>
Subject: Re: Freeze Dried at 115200 bps!
> Rich Tietjens (starship@3rdplanet.com) wrote:
> : I finally figured a way to make Freeze Dried Terminal use the higher baud
> : rates on my Mega STe. Anyone else interested?
> : +-----------------------------------+-------------------------+
> Yes of course I'm interested please E-mail me at junior@kuai.se
> Thanks in advance

No problem, Mike.

First, install HSmodem 6 with both MFP.PRG and SCC.PRG. You also need
the Modem.CPX and the little specila calbe so that CD and RI are copied
from the Modem1 port to the Modem2 port. Connect to Modem2.

Look in your Freeze Dried folder - you should find a file named
FZDSTERM.CFG or somthing like that. The very first line is what we are
interested in. Note the info in that line; run Freeze Dried and change
the baud rate to 19200 and save the config (if it's already 19200, change
it to 2400). Now look at the config file again. One of the numbers in
that first line has change (if you set it for 19200, the number should
now be a 6). Edit the file with any plaintext editor and change that
number to a 0.

Now set up your MFP.PRG using SETTER.TTP and remap the higher speeds to
110, 134, and 150 bps (the entries will go 110/38400, 134/57600, and
150/115200). Reboot so that DRVIN installs MFP and then SCC.

Modem.CPX should be set for a speed of 150 baud on Modem2. When you run
Freeze Dried, it should show a B:0 on the status line. Go ahead and dial
and you should get the higher speed connections (I got 21600 to a local
noisy line last night).

Since I'm posting this at work, if anything is unclear, email me back and
I'll check it out when I get home. Meanwhile, please copy it to the
newsgroup - I don't have posting access from here.
Thanks Rich
```

4923. Re: 28.8 Modem Upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: junior@yin.kuai.se
Message-ID: <4qb2p2$dfm@kaon.kuai.se>
Source record: 143122

Mike Harrison (jmh@io.org) wrote:
: I am planning to upgrade to a 28.8 baud modem for use with an
: Atari STe 4 MB RAM with TOS 1.60.

: I would appreciate advice re modem brand, term program (I now use
: ANSITerm v1.91), and necessary system fixes andf tweaks. Replies
: welcome either here in this newsgroup or email to <jmh@io.org>.

: Mike Harrison
: jmh@io.org
: Toronto Canada
Personally I use a Dynalink 1428VQE modem and it works like a charm, but
what you need is a modem with V42.bis so you can get the extra speed that
it provides (I get 3200+ DL from my provider with an 38400 uppgraded ST).
I also use Freeze Dried Terminal v2.12 ,I know that some people will swear
by their own setup but this one works good for me.
Hope that it helped you some.
GReetins
Mikael

4924. Re: Reply from SinClap's SysAdmin

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960620092419.10435A-100000@juno.amp.uni-hannover.de>
Source record: 143123

On Sat, 15 Jun 1996, Phil Hough wrote:

> In article <Pine.A32.3.91.960611142120.13561D-100000@juno.amp.uni-hannover.de>
> Peter Rottengatter <perot@pallas.amp.uni-hannover.de> said:-
> >
> >You might have the right to do so, but it's certainly *not* considered
> >good behaviour. You're complaining about SinClap violating the
> >Netiquette, but I advise _you_ to read it first ! You'll find that you
> >violated it as well, by posting other peoples private e-mail without
> >their permission.
> >
> Anyone know where I can get hold of a text file detailing 'Netiquette'
> ??? I've seen a few cut down versions, but is there a definative
> version around someplace that I can download ???

I can send it to you, if you want. My text file is titled RFC 1855, or
FYI 28, so you might as well try to look for an ftp site that provides
the "Request For Comments" pages.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

4925. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: solution@gate.net
Message-ID: <4qbfos$23eq@news.gate.net>
Source record: 143124
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

In message <house.835248104@helios> - house@helios.usq.edu.au (Ron House)
writes:
:>
[...]
:>
:>Yes! I looked hard at Algol 68 when designing my new language, gUd.
[...]

So when do we get to see this new language?

Ken Walter

All the above is hearsay and the opinion of no one in particular.

4926. Re: 28.8 Modem Upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960620105053.10435I-100000@juno.amp.uni-hannover.de>
Source record: 143125

On 20 Jun 1996, Mike Harrison wrote:

> I am planning to upgrade to a 28.8 baud modem for use with an
> Atari STe 4 MB RAM with TOS 1.60.
>
> I would appreciate advice re modem brand, term program (I now use
> ANSITerm v1.91), and necessary system fixes andf tweaks. Replies
> welcome either here in this newsgroup or email to <jmh@io.org>.

At first you also need an upgrade of your Ataris modem port, as in it's original form it's only capable of 19200 Baud, with which you will not see any significant speed increase compared to a 14.4 kbaud modem. The upgrade consists of a hardware part (get RSVE* from the Net) and software driver (enhancer would be a better word, as it replaces the original driver, get HSMODA06.ZIP), both from Harun Scheutzow.

Any external modem should do. For a terminal program I recommend strongly CoNnect, although others should work as well.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

4927. 28.8 Modem Upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: jmh@io.org
Message-ID: <4qbgq9$gt5@news1.io.org>
Source record: 143126

I am planning to upgrade to a 28.8 baud modem for use with an
Atari STe 4 MB RAM with TOS 1.60.

I would appreciate advice re modem brand, term program (I now use
ANSITerm v1.91), and necessary system fixes andf tweaks. Replies
welcome either here in this newsgroup or email to <jmh@io.org>.

Mike Harrison
jmh@io.org
Toronto Canada

4928. Re: STIK problems...

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <835345306_OASIS_@flinny.demon.co.uk>
Source record: 143127

In article <835310222_OASIS_@pcc-uky.campus.mci.net>
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) said:-

> FIND = g.... (the line reads "SL/IP session from <numbers> to <numbers>
> RESP = $GET_IP beginning....")
>
> At this point, STIK says its reading, time goes by and then it timeouts
> with a "timeout reading IP Address" error...I'm still online so I went
> ahead and tried CAB and IRC but both timed out...(since, I'm assuming, I
> wasn't really connected) Any ideas or suggestions? Thanks in advance... :)

If im right you need to grab the second lot of numbers and not whats
printed after beginning....

use the following for the FIND line

FIND = to
RESP = $GET_IP

Without seeing a full login its rather hard to say if this will work
but if there are no more "to" between you entering S for slip mode
then it should work.

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

4929. Re: Elite for ST

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: D.E.Jones@ex.ac.uk
Message-ID: <D.E.Jones-2006961318400001@144.173.2.229>
Source record: 143128

In article <Pine.SUN.3.91.960617114810.5245D-100000@n9b>, Ben Argyle
<argyleb@cs.man.ac.uk> wrote:

> On 17 Jun 1996 leslieh@valis.worldgate.com wrote:
> > Sadly, I haven't been playing Elite 1, but rather Elite II (which I highly
> > recommend to anyone). However, if you could give me some information on
> > what the mission is, I may be able to help)
>
> Basically, you have to destroy a new dodec space station which has been
> taken over by those dratted Thargoids. So you do any jump
> (System/Galaxy) to a planet and there is a blue dodec station. One shot
> kills it and you think great. However, upwards of 6 Thargoids then
> appear and kill you! Jumping anywhere else takes you to more hostile
> stations and more Thargoids. It's a right bummer.
>
> Does anyone have the original mission text (mission 5) so I can see if
> I've missed anything?
>

I have exactly the same problem as you have mentioned here! I
thought that I had completed the mission and so I hyperspaced to another
system. But there is always another station to destroy! One thing I
noticed is that when you destroy the station, it still seems to be there.
The thargoids actually appear from the station as if it was not destroyed
in the first place! I can only think that it is a bug in the game. I
have asked many people about mission 5 but this is the only time I have
heard of anyone else with the same problem! If there is anyone who knows
anything more about it we would be pleased to know! Thanks. Dan Jones.


```
_____________________________________________________________________
\\ \_\_ \_\_ \_ \_ \
\\ \_ \_ \_ \_ \_\_ \_ \ Web site:
\\ \_ \_ \_\_\_ \_ \_\_ \ http://newton.ex.ac.uk/general/ug/jones/
\\ \_\_ \_ \_ \_ \_ \
=====================================================================
```

4930. TOS 2.05 and 2.06. What's the difference?

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4qbk8s$5hj@preeda.internex.net.au>
Source record: 143129

I have just got a Mega STe with 4 meg of ram. It's got TOS 2.05 in it.
What has 2.06 got that 2.05 doesn't?

Also: Are there any handy programs that I really should use?

TIA,

Julian.

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

4931. to Garfield at zippy.spods?

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4qbkem$fmp@madeline.INS.CWRU.Edu>
Source record: 143130

I rec'd your e-mail and replied, but it bounced. Can you resend to me,
any text, and I will resend.
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

4932. Re: 8000 nude celebrity pics

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: leinberger@axp621.gsi.de
Message-ID: <4qbjck$1a0g@rs18.hrz.th-darmstadt.de>
Source record: 143131
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.cbm,comp.sys.cdc,comp.sys.convex,comp.sys.dec,comp.sys.dec.micro,comp.sys.encore,comp.sys.handhelds,comp.sys.harris,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux

But still, if I could "pic" for free any little machine from the 8000-AXP
family for my garage, even if "nude" (ie missing sidepanels) it
would be a "celebrity" ;-))

And PLEASE now stop this stupid thread, will you?

Uwe

4933. Re: Falcon: is this normal?

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: Daniel Hedberg <dhedberg@kuai.se>
Message-ID: <Pine.LNX.3.91.960620154001.6198A-100000@zen.kuai.se>
Source record: 143132

On Wed, 19 Jun 1996, Gustavo Comezana wrote:

> Thanks for your post. So, the short answer is: it is normal. Bummer.

Unfortunatly yes...

@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

4934. Re: 8000 nude celebrity pics

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: schumach@convex.com
Message-ID: <4qbn22$3pk@flare.convex.com>
Source record: 143133
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.cbm,comp.sys.cdc,comp.sys.convex,comp.sys.dec,comp.sys.dec.micro,comp.sys.encore,comp.sys.handhelds,comp.sys.harris,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux

>> > --I would be stronger than 'it may be offensive'and 'it's advertising'. It is base,
>> immoral, perverted, and corrupting. Will the poster please never darken these
>> groups with such tat again.

> I agree that this is not the place to post such advertisements, but what makes it " ..
> base,immoral, perverted,"?

All postings to inappropriate newsgroups are immoral, perverted, and corrupting.
Their content is irrelevant.

4935. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550779954.208117.starship@3rdplanet.com>
Source record: 143134

bh@okcforum.osrhe.edu barked in U.COMP.SYS.ATARI.ST on 19 Jun 96:

b> I made a mistake in my last post. The 2.4 giga bytes should have
b> been 4.8 giga bytes.

That's roughly one hard drive (OK, 1.2 drives) in the servers I have at work. One hard drive on a netowrk that contains literally thousands, possbily tens or hundreds of thousands, of large hard drives. More space than that is wasted in "lost" files. It's definitely less than 0.001 percent of the available storage space.

b> And 27.9 hours are wasted, daily, downloading garbage that adds nothing
b> worthwhile to the message that was posted.
b>
b> If that's not wasted bandwith, I don't know what is.

This entire thread is. Your messages, plus my replies, plus all the other replies from everyone else who has bother to comment at all (all of whom disagree with you, so far) add up to one whale of a lot more than a few sig files alone would have.

I suggest you drop it. You have reached the point of being a whining annoyance, rather than the clueless newbie I thought you were at first.

--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

4936. Re: 8000 nude celebrity pics

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: dbaseley@cartech.com
Message-ID: <4qbql8$cq@ns2.ptd.net>
Source record: 143135
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.cbm,comp.sys.cdc,comp.sys.convex,comp.sys.dec,comp.sys.dec.micro,comp.sys.encore,comp.sys.handhelds,comp.sys.harris,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux

Simon Hiscox <c830987@powers.phoenix.telecom.com.au> wrote:

>Whoever,

>Why is this posted here in 'comp.sys.hp.hpux'? Please restrict your postings
>to the appropriate groups.

1) You, of course, _realize_ that by responding to this message you
are also crossposting, right?

2) The morality or lack thereof should not be the issue; the issue is
massively cross-posted advertisements of any type, especially those
appearing in inappropriate newsgroups.

3) See news.admin.net-abuse.misc for more on how to combat this spam.

4) Terminate this thread! Give it no more reason to exist. Start a
new one if you must, but this discussion really does not belong here.

Dave Baseley

4937. [FS][CANADA or US] FALCON SPEED BOARD

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: "Thomas R. Mccartney" <tmccartn@freenet.calgary.ab.ca>
Message-ID: <Pine.A32.3.92.960620084521.21900A-100000@srv1.freenet.calgary.ab.ca>
Source record: 143136

Available for sale 1 falcon speed board with a set of original dos software (windows, dos 6.0, word perfect 5.0,). Version 6 of the falcon speed software.

Falcon speed allows you to run your falcon as a 16 MHz 286. It can be run as a program or a desk acc (if you have enough ram) It does 800x600 16 colors windows and runs most software that will accept the falcon speeds video modes (that is older ega and CGA games) and straight dos based software. It runs many windows programs (cannot run software that requires a 32 bit processor) Because of the presence of the falcon hardware it actually runs faster than an equivalent 286. (it seemed to be somewhere between a 286/16 and a 386/16).

I would like $200.00 including shipping to anywhere in the north american continent.
Contact me at 403-271-1481. Calgary. or by sebnding email to the address above.

4938. Re: ICD Link Downloadable upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: Christian Dieterich <dic@klin-chemie.mh-hannover.de>
Message-ID: <31C986BD.2D82@klin-chemie.mh-hannover.de>
Source record: 143137

Rich Mier wrote:
>
> > zayed.hanna@geo.mts.dec.com (Zayed Hanna) writes:
> > The ICD link manual and documentation refers to the possibility of
> > downloading their latest versions from some BBS or Compuserve.
> >
> > Does anyone know if that's still possible ? The manual does not
> > indicate where you "GO" to in Compuserve to find the software.
> >>>>
> GO ATARI and then select Vendors or, GO ATARIVEN.
> Yes, it was still there the last I looked, about 3 months ago. I've
> heard that the ICD BBS is down.
>
> Rich Mier
Is it also available anywhere on the Internet via FTP ?
I've got an ICD Advantage+ adapter with software version 4.x or 5.x from
way back in 1992. Because I got no updates in Germany I use the SCSI tools
2.12 which were also shipped with my drive. As far as I remember the ICD
docs it should be possible to get software updates for everyone because
the driver checks for the ICD hardware. So if there is no FTP site (I
looked for it and did not find one) perhaps you (or someone else) could
send me a copy of your latest version ?

TIA, Christian
--
Christian Dieterich Institut fuer Klinische Chemie
mailto:dic@klin-chemie.mh-hannover.de Medizinische Hochschule, OE 8110
Tel. +49/511/532-2525 D-30623 Hannover
--- Explicit permission required for distribution in Microsoft Network ---

4939. Re: SCSI Upgrade for Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: Christian Dieterich <dic@klin-chemie.mh-hannover.de>
Message-ID: <31C9960B.27AB@klin-chemie.mh-hannover.de>
Source record: 143138

Rich Tietjens wrote:
>
> hsideras@mettav.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 16 Jun 96:
>
> s>> Sid, there are not now nor ever were any /PD/ ICD utilities.
> h>
> h> Yes, obviously they're copyright and everything else you've said, but I
> h> hope you appreciate that while the earlier versions weren't able to work
> h> with anything other than ICD hardware they'd be useless to anyone else
> h> and were available for free update from ICD supported areas such as Genie
> h> or their own BBS or any of their authorised distributors, and so gained
> h> the 'PD' tag (although Freeware is a better description because they
> h> retained copyright). I use the term to distinguish it from the Pro
> h> utilities rather than to imply anything else.
>
> I didn't figure you for a pirate, but I wanted to be sure that no one else
> was misled - after all, PD is not copyrighted material. And while the ICD
> utils won't format or partition a drive, or allow the use of the built-in
> cache capability, it _is_ possible to install the software if one has the
> technical ability - far less ability than that needed to "hack" the software
> to enable the protected portions.
>
> h> I speak as an owner of an ICD AdSCSI (with the free utilities), Cleanup
> h> and ICD Streamer software (bought separately) and ICD Pro utilities
> h> (bought separately), so I think I've done my bit to support them. I'd
> h> have bought an internal HA for my MSTe if Tom Harker would've recommended
> h> one to me too.

So if I get this discussion right (I missed the beginning because my newsserver keeps atari postings only 6 days) the first ICD utilities (which I got with my HD with ICD Advantage+ adapter) were free because they checked for the ICD hardware (in fact I got an update to 4.x via their years ago closed BBS in Germany in 1992). And the latest ICD Pro utilities are not freely downloadable anymore ?
If updates to the latest version are still free to owners of ICD hardware, perhaps someone could tell me where I can get them via FTP (see also my posting on ICD link downloadable upgrade) or could someone mail them to me ? What are the advantages compared to HD-Driver, SCSI-Tools or CBHD (e.g. cache of ver. 4.x was faster as SCSI-Tools 3.0).
If they are not free anymore, how much would I have to pay (and where can I get them) ?

TIA, Christian
--
Christian Dieterich Institut fuer Klinische Chemie
mailto:dic@klin-chemie.mh-hannover.de Medizinische Hochschule, OE 8110

Tel. +49/511/532-2525 D-30623 Hannover
--- Explicit permission required for distribution in Microsoft Network ---

4940. Re: ST Monochrome Monitor problem

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4qbt2o$get@freenet-news.carleton.ca>
Source record: 143139

Peter Rottengatter (perot@pallas.amp.uni-hannover.de) writes:
> On Mon, 17 Jun 1996, David Chandler wrote:
>
>> My SM1442 (whatever the original model was for the ST) monochrome monitor
>> has the following symptom:
>>
>> The entire display in squished into a half-inch wide vertical line in the
>> center of the screen.
>>
>> Does anyone know how this can be fixed? I am handy witha soldering iron
>> but don't want to voltmeter-test every part in the monitor if someone
>> else has fixed this before. It happened one day when I turned it on...
>
> Seems as if the row transformer is broken (Is that the proper english
> term ? I'm referring to the transformer that produces the high voltage
> for the picture tube. It's a rather bulky thing with lots of pins
> in a circular order, and a cable going out from the top to the CRT).
> This is a nonstandard part, and I doubt that you can get it from stock
> anywhere. It's probably a good idea to ask others for broken SM 124, to
> get the transformer out.
>
I have around 6 no-go SM124's. The problem is, I don't know why/how they
quit, so I couldn't guarantee that the row transformer is good. But if
you're willing to take a chance, I can send you one for $10CDN+shipping.

--
Songshop Musical Productions / Imagination; use it, or lose it
Box 266, Shawville, Quebec /
J0X 2Y0 (819) 647-6022 /

4941. Re: ST Monochrome Monitor problem

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: ron@bbs.cruzio.com
Message-ID: <DtB2Kr.4z0@cruzio.com>
Source record: 143140
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <Pine.SUN.3.91.960617190125.6070F-100000@nethost.multnomah.lib.or.us>, David Chandler <chandler@nethost.multnomah.lib.or.us> writes:
>
> My SM1442 (whatever the original model was for the ST) monochrome monitor
> has the following symptom:
>
> The entire display in squished into a half-inch wide vertical line in the
> center of the screen.
>
> Does anyone know how this can be fixed? I am handy witha soldering iron
> but don't want to voltmeter-test every part in the monitor if someone
> else has fixed this before. It happened one day when I turned it on...
>
> David Chandler - chandler@nethost.multnomah.lib.or.us (503)301-3011
> grep -i casio goodwillbins >> mystudio ;
> grep -i atari goodwillbins >> mystudio ;
>

MONOCHROME MONITOR FIX
Randy Constan, Elfin Magic Co.
--

If you have an ATARI SM124 Mono monitor that has recently gone belly up, read on. In particular, this pertains to those of you who have tweaked the coils and trim pots in your monitor to get a full raster display, although it's quite possible that unmodified monitors have been affected as well. Also, if do have a modified monitor that's behaving fine, you still may want to consider the suggestions described in this article, as it could save you a surprise monitor failure that (you _KNOW_) will definitely happen at the worst possible time.

Finally, this text describes a problem particular to the monitor manufactured by "Gold Star Co", which has the Brightness, Contrast, and Off/On Volume controls recessed on the right side-panel. There may have been other manufacturers of SM-124's with completely different electronics, so if ANY of the physical component layout descriptions written here do not seem to jive, then all bets are off and the information given here may or may not have any practical value. In addition, the monitor 'fix' I'm going to describe should only be done by a trained electronic technician, or at the very least a knowledgable electronics hacker with good soldering AND de-soldering skills!

Disclaimer: You can easily get knocked squarely on your butt by the voltages present in your monitor. Weather or not it kills you probably

depends on just what you fall on, your present health, and where the resulting flying monitor lands.

In any case, your decision to implement the changes described herein is completely your own. I disclaim all responsibility for your health, safety, or any damage to equipment or property caused by fires, implosions or explosions, earthquakes, global flooding, or galactic imbalance resulting from your use of any information in this writing. I think that about covers it ;)

So... once upon a time, we all got our nifty HI-RES mono monitors, powered them up, and the very first thing we all said was, "Ah.. MAN!!... This monitor is screwed up". Perhaps stronger language was used, but the fact was that we all thought something had to be wrong. Alas though, the tiny picture on that screen was exactly what the ATARI mystics had intended! Of course, it wasn't long before many daring hackers boldly removed the monitor's covers, cast their warrantees aside, and discovered a way to expand the tiny picture to full size. The information spread quickly through the worldwide internets, spider-nets, and fish nets, and soon all mere mortals had full screen displays and could actually read that 6 X 6 font! And so, the all lived happily ever after. But then one day years later, a curse fell upon the land, and darkness fell upon the faces of many of these monitors.

Ok, enough with the story narrative. By now, you're beginning to get the picture (no pun intended). The modification to fill the screen does indeed place an additional stress on a portion of the monitors circuitry, which coupled with a design error quite common to many types of computer monitors, ultimately caused the failure. The good news is that I've now seen quite a few monitors with this identical failure which is 100% repairable, and should leave you with 'good as new' results. The bad news is that you do need some technical skills, but even if you don't, finding a techie friend to help will be abundantly easier having a possible procedure for repair.

Brief technical summary. Right near the coil you adjusted to spread the horizontal width of your display, there's a 2.2 uF capacitor. More specifically, it is a non-polarized electrolytic capacitor, which is actually 2 polarized capacitors wired 'back to back' in a single enclosure. As the screen is widened, the peak voltage level across this part increases, thereby causing more internal stress. This situation is further aggravated by the type of part as well. All capacitor types have certain advantages and disadvantages and when it comes to electrolytic types, the advantage is smaller size. It's disadvantage however is that at higher frequencies, it has high 'leakage' current and acts more like a resistor. The Horizontal frequency passing through this capacitor is in fact quite high, and the resistive qualities at these frequencies cause the capacitors to generate significant heat. Over time, that heat will cause the part to fail even in un-modified monitors, but the modification certainly speeds up the process.

If your monitor has fallen victim to this failure, in a way your lucky. There's a fair chance that the problem (as said earlier) would happen one way or another anyway, and at least now you have a possible fix. First, you need to disconnect the monitor and open it up. If you have the chassis I'm describing there will be two screws on the upper sides, visable from the back; two more screws on the bottom; and a single screw on the back above the power plug, which is a removable 'spade' type AC connector. After removing the screws, you can remove the back cover, but be sure to be careful of the speaker connections. The speaker is mounted to the inside of the cover, and connects to the monitor's main PC board via a small removable plug. It's a bit tough to get to, but trust me, it IS removable.

Once the cover is free, there are 2 fuses to check first. From now on, all references to right and left will assume you are behind the monitor, with the screen pointing away from you. There is a small PC board mounted vertically on the right side of the chassis which contains a 0.75 amp fuse. There's also a 2 amp fuse immediately to the right of the speaker plug you removed on the main board. Check both fuses with a DVM or other suitable instrument. Most likely, you'll find that it's the 2 amp on that is gone, but either one blown is possible. You can buy these tiny fuses at Radio Shack, and while your there, you can pick up a much more modern replacement for the capacitor we mentioned earlier. There's also a resistor that often cooks when this failure occurs, so you might as well get all this stuff at once. If the problem turns out to be something else, at least you'll be prepared for the eventuality. In any case, read on to do a 'walk through' before buying, to make absolutely sure your chassis physically matches the one we're discussing.

At your local Radio Shack, pick up the following items:

fuse (pkg of 4) 3/4 amp 270-1048
fuse (pkg of 4) 2.0 amp 270-1052
fuse (pkg of 4) 5.0 amp* 270-1056
capacitor buy 2! 1 uF, 200v metal 272-1055
resistor (pkg of 2) 680 ohm, 1/2 watt 271-021

* optional purchase, see text.

Since we have plenty of extra fuses now, start by just changing them, and setting up the monitor (still uncovered) with your ST. If the display comes up normally, leave everything powered up and wait a few hours. If all goes well, you can either make the fix were going to describe anyway to save future grief, or put the other parts away, along with this text, in case the problem returns.

Assuming the problem did not go away (no display and/or fuse blown again), there are two paths you can take from here. You _can_ just go ahead and change the suspected components without really knowing if they are at fault, since they'll probably need replacement eventually anyhow. The other possibility is that you don't want to to this until you're a bit more sure it's necessary. If that's the case, read the next few

paragraphs. Otherwise, just skip over to "Making the Repair".

If you do want to do some checking, here is a possible (but not foolproof) procedure to see if the suspected capacitor is indeed the culprit. If the 0.75 amp fuse on the vertical board was blown, temporarily replace it with a 2 amp. If the 2 amp fuse on the main board has blown, temporarily replace it with one of the 5 amp fuses. Set up the monitor, still open, near your ATARI, and connect the monitor cable to your machine. Boot the ATARI with the monitor still off. We want to keep our 'powered up' time with the larger (wrong) fuses to a minimum. Now, hook up the power cord and turn on the monitor, being ready to instantly kill power at the first sign of any unsafe condition such as smoke or electrical arcing.

With the higher current fuses installed, the display will probably still be out, but the green pilot light on the front panel _should_ light. If it doesn't, then either the new fuses have blown, or a problem exists somewhere else in the circuit. Of course, the pilot light could just be shot, but if the higher current fuses do actually blow, then forget about the remainder of this discussion and just try implementing the suggested repair. Also, if the screen display _does_ appear with the larger fuses, don't be to happy yet! Twice now I've seen the 'crippled' capacitor seem to work fine for awhile before the final breakdown. So weather the screen display comes up or not, proceed to the next step as long as the fuses are not blowing.

Locate Capacitor C714. It will be the round cylinder on the left side of the main board (from the back), in-between the coil you adjusted when you increased the width and the flyback transformer. The coil is the only adjustable coil on the board, so you can't miss it, and hopefully you know that the flyback transformer is the thing-y with the wire that goes into the top of the picture tube! Locate the capacitor... but don't touch it yet! The flyback puts out thousands of volts, and if there is a flaw in it's insulation, it could arc right into you hand. Just leave the unit powered up for a few minutes, and then turn it off. Now, with your finger, move close to, and finally touch the capacitor from the top. What you're looking for is a _HOT_ part, so be careful! If in fact the part is really hot, it probably has shorted and needs to be replaced.

Also, immediately to the right of the coil, also on the main board is a diode (D-709) and a resistor (R-221). Take a good look at the resistor to see if it looks stressed or burnt. If you want, you can do an in-circuit check with a DVM to see if it has opened. You can make this measurement from the bottom of the board if you want since it's pretty cramped on top. Even if it has not died, you should consider replacement if it appears stressed, or the underside of the board appears burned and discolored at the location of the resistor.

Making the Repair

Making the repair is simply a matter of changing the parts, BUT... there's some special considerations here. You may or may not be aware that radio shack does have 2.2uF, 50 volt non-polarized electrolytic capacitor in stock! But using that part would be dumb since the conditions that caused it to die in the first place have not changed AND, the part was a poor design choice to begin with! We're going to use the two 1.0 uF metalized film capacitors which are NOT electrolytic, AND have a working voltage 4 times that of the original part! We will have to parallel both capacitors to get 2.0uF, which is reasonably close to 2.2 and in fact works just fine. First though, you'll have to de-solder the existing C-714, which will probably be a bit of a chore. Do that, and also get rid of the existing R-221 if it shows the signs of heat stress (or is open) as we discussed earlier. You can just cut it out if you want, since we'll be soldering the new parts to the underside of the board.

Now, take the two 1.0uF capacitors, and solder them together in a neat parallel arrangement, that has a pair of leads bent to accommodate the spacing of the leads on the original capacitor. Look at the underside of the board and observe the original C-714 solder pads, as well as the clearance to the bottom when the cover is replaced. Give it a little thought and come up with a mechanically sound and visually sensible combination. The capacitors again, are not polarized so direction does not matter. And remember... parallel, NOT series!!! Solder the parallel combination to the C-714 pads under the board. Try to push the leads right into the holes left by the removal of the old capacitor.

R-221 should also be replaced from the bottom side of the board unless you're really patient, and have some small tools. It's much easier to just trim the leads and tack solder it in place under the board. If the board looks a bit burned in this area, you may want to clean it up a bit prior to installing the new resistor.

Finally, don't forget to put the proper fuse values back into BOTH locations. The original fuse values are important protection and do not normally blow unless there is a real problem. I definitely do not recommend leaving the larger fuses values in place. Do a bench check on the ST again, still with the cover off. You may need to re-adjust the horizontal width, or the position tabs on the neck of the picture tube to center and set up the display. Once this is done, you can put the cover back on, and you're back in business. If the fix does NOT help, just double check your soldering and connections to make sure you didn't wire something wrong.

Hope this fix was helpful. If so, I'd like you to drop me an EMAIL, since I'm curious as to just how many fried monitors out there had this problem. Also, if you're not able to make the repairs yourself and live anywhere in Islip, Long Island, NY area, send me E.Mail and maybe I can help you out. My GE mail address is R.CONSTAN, or Internet: rconstan@maestro.com.

Ron and Sally Field With An Atari Falcon
and 2 Pentium powered game machines

Email ron@cruzio.com

4942. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: bhauer@address.net
Message-ID: <4qbv5s$ijv@tofu.alt.net>
Source record: 143141

bh@okcforum.osrhe.edu (Bill Hallman) wrote:

>How many messages are posted to newsgroups daily? Let's use a very
>conservative figure, say 10,000. So 10,000, times, .1 second = 1000 seconds
>for posting them.

Okay, so we're back to confusing individual bandwidth with global
bandwidth. To an individual, your figure of 27.9 hours is
astronomical. Can you imagine 27.9 hours to download a single line of
text?

But from a global standpoint, 27.9 hours of individual bandwidth is
-nothing-. Every computer on the internet at all times is
contributing its own seconds, minutes, hours, of bandwidth. So say we
have 1,000,000 servers on the internet, each for 23 hours a day (a
gross under-estimate).

That's 23,000,000 hours of individual bandwidth a day. And most
servers aren't on 14.4k lines. So we'll be generous and give all
servers a 28.8k connection (again, a low estimate).

23,000,000 hours multiplied by ~2800 bytes per second is:

23,000,000 x 2800 x 60 x 60 = 231,840,000,000,000 bytes of potential
bandwidth.

All of these calculations as such are almost ridiculous because
they're inherently imprecise. I'm just showing how easy it is to make
even more humongous numbers point the other direction. However, just
common sense will tell someone that the cumulative bandwidth use of a
small tagline is terribly globally inconsequential on the internet.

>If that's not wasted bandwith, I don't know what is.

I'd say wasted bandwidth is probably more along the lines of all those
geeks trying to hit on "internet babes" on internet-phone chatlines.
You have to admit that these paltry taglines are just peckings on the
surface of bandwidth compared to the new and ingenious ways people
have discovered to devour bandwidth. Our conversations here on this
group are so insignificant that most news server operators probably
don't give the comp.sys.atari.* groups a second thought. They're
thinking "40 messages a day? Bring 'em on!"

4943. Homa URL (Was: Panther VGA card)

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4qbuvv$q0j@ccshst05.uoguelph.ca>
Source record: 143142

Frank Lockwood (fl@io.org) wrote:

: This caught my eye as well. A phone call to Toad's 1-800 number
: confirmed that it would work with the TT, but email to dave@toad.net
: informed me that this card will not work with the TT. Apparently the
: video output is specific to the ST and STE's output. So if you want to
: get more colours and get rid of the horrible white band around the usable
: portion of your display, it looks like it is still the Nova card from
: Homa. Apparently their prices are coming down, and someone out there has
: undoubtably found their home page. Could you post the URL please?

The URL is: http://www.magmacom.com/~nima/ . The page is readable with
Lynx, although of course the tables don't display properly. They do have
some interesting products. The flatbed scanner drivers, in particular,
don't receive much publicity...

THeo

4944. wanted: Cubase

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: webley@u.washington.edu
Message-ID: <4qc363$rda@nntp5.u.washington.edu>
Source record: 143143

I'm looking for a copy of Cubase for my ST.

Please e-mail me at: webley@u.washington.edu

Thanks

4945. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: clodius@hotspec.lanl.gov
Message-ID: <g13f3qsfoq.fsf@hotspec.lanl.gov>
Source record: 143144
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

I thought that:

1. The full Algol 68 standard could be implemented as a
two pass compiler, and a subset could be created that was one pass.

2. That LL(1) is a property of a given grammar of a language, and not
the language per se, i.e., that it is possible in principle to rewrite
any LL(k) (or LR(k) for that matter), into LL(1) form, provided k is
finite. This is not commonly done for complicated languages,
however, as the LL(k) form is usually significantly more compact than
the LL(1) form.

3. That Pascal's published grammar is not LL(1), although some of its
descendents have LL(1) grammars.

4. That most widely used imperative languages, e.g., C, C++, Cobol,
Fortran, have published grammars that are not even LALR(1), and some of
them e.g. C++, Cobol, and Fortran have context sensitive aspects
in their grammars that sometimes require two passes over selected
statements for resolution.
--

William B. Clodius Phone: (505)-665-9370
Los Alamos National Laboratory Email: wclodius@lanl.gov
Los Alamos, NM 87545

4946. FS: Atari Falcon, Cubase Audio, Syquest 270

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: cgentry@bham.mindspring.com
Message-ID: <4qc51t$2bu0@mule2.mindspring.com>
Source record: 143145

For Sale:

Atari Falcon 030
4mb ram/ 80 mb hd

Comes with:

Cubase Audio
ExtenDOS Pro

Syquest ext. 270mb removeable cart. drive
2 270mb carts.

Civilization
Frontier: Elite2

Zoom 14.4EX Fax modem
Beetle mouse

$1200.00 plus shipping

Contact Chris Gentry:
cgentry@bham.mindspring.com

Thank You

4947. Panther VGA Video car

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <4qc5d4$mu6@zap.io.org>
Source record: 143146

To: fl@io.org (Frank Lockwood)
Subject: Re: Panther VGA Video card
Newsgroups: comp.sys.atari.st

f > So if you want to get more colours and get rid of the horrible
f > white band around the usable portion of your display, it looks
f > like it is still the Nova card from Homa. Apparently their
f > prices are coming down, and someone out there has undoubtably
f > found their home page. Could you post the URL please?

i found it, Frank - the web page for HOMA Systems House is
http://www3.magmacom.com/~nima .

... If I buy the steel wool, can you knit me a Porsche?
___ Mountain Reader II - #00000007

4948. tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: bh@okcforum.osrhe.edu
Message-ID: <4qc53g$6kr@frazier.uoknor.edu>
Source record: 143147

Rich Tietjens said:

>OK, I follow your argument. I assume you have sent messages to the other 20
>million users on the net who are also using sig files? I'll quit when they
>do.

Great attitude! Everyone else is doing it, so I will too.

>Also, your technical information is incorrect. Each character requires only
>one byte of storage

You're right, I don't know why I said it takes two(brain fade?). So that
makes the 2.4 giga bytes correct, in my message about wasted storage.

>Most people on the 'net use sigs. You aren't going to
>change that, but harping on it is going to SERIOUSLY piss off a lot of us.

First, I never said anything about eliminating sigs, what I said about sigs,
in my original message, was:

'PS__ I am posting this on comp.sys.atari.st, hoping that some of the
others with long signatures will take a hint.'

The key word is 'long'.

What I do object to is the advertisements:

```
>
> --- JetMail 0.99beta21
> * Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
> SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318
>
>
> ---
> Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
> At the 51:205/311.0 gateway
> --
>
```

I find this kind of thing a total waste, and very irritating to read
over and over. All I asked was for you to limit these to once or twice
a day. It was on a day that you had posted an unusually large number(for you)
of messages.

I really don't mind if I do, "SERIOUSLY piss off a lot of us.".

While I would like to see a lot of things like quoting, cross posting, and
the like cleaned up, I know that is impossible. I wasn't trying to start

a crusade to eliminate sigs.

>I would also like to point out that my sig (now attached instead of product
>IDs) is actually larger than the original total number of characters - and
>perfectly within the spec for Netiquette-compliant sig files.
>--
>+-----------------------------------+--------------------------+
>| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
>| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
>| STarship & Quark's Holosuites | +1-503-244-2870 |
>+-----------------------------------+--------------------------+

Another mention of sigs, by me, was in the quote on 'Netiquette' from
"Zen and the Art of the Internet".

Which, bs, they tag along at the end).

Thanks,
Bill

4949. RE SLM 804 parts

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: anon@cyberport.com
Message-ID: <4qbk7l$onb@macaw.cyberport.com>
Source record: 143148

You can expect 8 ppm out of the 804, still one of the best performing Laser printers around for sheer output.

4950. tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: bh@okcforum.osrhe.edu
Message-ID: <4qc6kp$7el@frazier.uoknor.edu>
Source record: 143149

Rich Tietjens,

Well it looks like my last message was bitten by a glitch while uploading.

The rest of the message after:

Another mention of sigs, by me, was in the quote on 'Netiquette' from
"Zen and the Art of the Internet".

Should have read:

Which, by the way, says, no more than four lines.

But I wouldn't quibble over an extra line. Also I think your sig is more
pleasing to read than the 'product IDs'. Add to that the fact that your
sig appears only on your messages, and not on all of the mail that comes
through a particular gateway. Everyone knows there is plenty of garbage
in the headers attached to the messages, without adding more to the end
of them(my reason for calling them tag lines, they tag along at the end).

Thanks,
Bill

4951. tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: bh@okcforum.osrhe.edu
Message-ID: <4qc6lu$7el@frazier.uoknor.edu>
Source record: 143150

Rich Tietjens said:

> b> If that's not wasted bandwith, I don't know what is.
>
>This entire thread is. Your messages, plus my replies, plus all the other
>replies from everyone else who has bother to comment at all (all of whom
>disagree with you, so far) add up to one whale of a lot more than a few sig
>files alone would have.

I beg to differ with you, a discussion is not a waste of bandwith, even if
you don't like the content.

As to the others, they were defending sigs, which they mistakenly thought
I was trying to eliminate.

>I suggest you drop it. You have reached the point of being a whining
>annoyance, rather than the clueless newbie I thought you were at first.

Oh, I see were back to the name calling!

Bill

4952. RE SLM804 parts

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: anon@cyberport.com
Message-ID: <4qbk5q$onb@macaw.cyberport.com>
Source record: 143151

about the only place is TOAD. or the used market for parts, Atari
was selling out some demo 804's a wjo;hile back for $75

4953. Re: STIK problems...

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550787378.221072.2.starship@3rdplanet.com>
Source record: 143152

thechyld@pcc-uky.campus.mci.net barked in U.COMP.SYS.ATARI.ST on 20 Jun 96:

t> Okay, I've gotten STIK to connect @ 57600 to my ISP with my
t> Falcon...But (always a -but- in there somewhere, eh?) <G> I can't get it
t> to read the IP address correctly...my script goes something like
t> this...
t> FIND = ogin:
t> RESP = thechyld.pcc.uky
t> WAIT = 05
t>
t> FIND = word:
t> RESP = <password>
t> WAIT = 5
t>
t> FIND = tion: (my provider uses Option: instead of Protocal)
t> RESP = S (for SLIP)
t> WAIT = 01
t>
t> FIND = g.... (the line reads "SL/IP session from <numbers> to
t> <numbers>
t> RESP = $GET_IP beginning....")
t>
t> At this point, STIK says its reading, time goes by and then it
t> timeouts with a "timeout reading IP Address" error...I'm still online so
t> I went ahead and tried CAB and IRC but both timed out...(since, I'm
t> assuming, I wasn't really connected) Any ideas or suggestions? Thanks in
t> advance... :)

You've told STiK to ignore your address and wait for it after the end of the
line that contains it. That won't work. Try this:

FIND = to
RESP = $GET_IP
--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

4954. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550787379.221073.5.starship@3rdplanet.com>
Source record: 143153

<RFC Invalid> barked in U.COMP.SYS.ATARI.ST on 20 Jun 96:

>> much t> did that 16 megs of ram cost you...<hmm?> :)
>>
>> At today's prices, quoted by several of the on-line SIMM suppliers, it
>> would be between $320 and $1000 (prices vary wildly). At last year's
>> prices, it probably cost closer to $600.
I>
I> These prices are at least 3 months out of date and are 3-9
I> times current market prices. (on the web)

Bullshit. If you can get a new, guaranteed 72-pin 16 mb 70ns SIMM for less
than $110 I want to know where.

--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

4955. FS Portfolio

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: anon@cyberport.com
Message-ID: <4qbknv$onb@macaw.cyberport.com>
Source record: 143154

I have a portfolio, in good condition with manual.
AC adapter
128k ram card
PC Card Drive
Parallel Port

$150 plus shipping

4956. Re: Spectre & Networking ?

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4qa76l$olj@madeline.INS.CWRU.Edu>
Source record: 143198

In a previous article, GSmith00@mettav.demon.co.uk (Garfield Smith) says:

>Dear All,
>
>Does anyone know if it is possible to set up Mac network software on an ST
>using Spectre ? Does Spectre emulate the mac serial port ? Is the mac
>serial port the same as the ST ?
>
>Help greatly appreciated !!
>
>Yours
>
>Garfield
>_____

IMHO, absolutely NOOOO!!!!!
About 6 mos. ago I tried EVERY combination I could think of.
Several versions of mactcp, I BOUGHT versaterm and another I can't think of
now and nothing worked. At the time D. Small was still answering my
e-mails, and HE said he had never tried. Spectre EMULATES the port. Many
comm programs work, BUT NOT mactcp!!!!
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

4957. FS..MiniS 170meg Hard drive & ICD link

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: Ian & Stephanie Ellis <amar@tcp.co.uk>
Message-ID: <31C8AD91.33B8@tcp.co.uk>
Source record: 143199

For sale:

System Solutions MiniS hard drive system (170 meg Quantum drive fitted)
No bad sectors.
Formatted and ready to run
Loaded full of ST software
ï¿½75.00 includes post (UK)

ICD "the Link" with software
ï¿½40.00 includes post (UK)

Both together..ï¿½100.00 including post (UK)

Ian Ellis

4958. Re: Spectre GCR won't run smo

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4qa7g3$onc@madeline.INS.CWRU.Edu>
Source record: 143200

In a previous article, GSmith00@mettav.demon.co.uk (Garfield Smith) says:

>dano@falcon.ic.net wrote to All:
>
>
>d> I posted this request for help once, and I haven't heard back. Since my
>d> News server is flaky, I decided to ask once again.
>
>Talk to me I'm interested in helping out too. I'm in the midst of setting
>it up as well.
>
>d>
>d> I have Spectre 3.0, with all the necessary hardware and Macintosh 6.0.5
>d> diskettes. The drive cable is in, the system boots, and the software
>d> (Spectre) works. I've loaded it several times.
>
>Good I've got that far too. I don't have the Mac disks though. i think the
>ones from the apple.support. archive don't work for some reason ? I'm
>trying to get some good ones at the moment. Let me know if you have any
>luck. I may try the apple archive later .. Whats the address/file details
>?
>
>
>d> However, 6.0.5 won't stop crashing on me, and I don't know why.
>d> Basically, here are the scenarios I've tried.
>d>
>d> Under my standard setup, with Xboot, Selectric, etc. the system crashes
>d> after I try to do anything. For example, just selecting "About the
>d> Finder..." after booting off the 6.0.5 floppy crashes out, and says A
>d> System Error has occured, ID=15.
>d>
>d> Under a blank setup, with Xboot loading nothing (other than ICDBOOT.SYS)
>d> the system crashes, but later. Fox example, I can run "About the
>d> Finder...", when I open the "Setup Readme" on the installation disk I can
>d> read it, but when I close it I ge the same crash as described above,
>d> except the system said "The following programs have become corrupt:
>d> Finder".
>
>Could be the ICD system. It's not very compatible as HD Driver etc. Mail
>me to discuss this.
>
>d> When booting off a floppy disk and then running the software, the system
>d> seems even more stable. Apple SC HD setup can easily crash the system.
>d> Maybe it should -- but it seems to recognize no HD, and then goes on to

>d> crash the system when the program shuts down with the ID=15 error
>d> described above.

NO!!! I ran spectre 3.0 with a 1040 16MHz, 4MB with ICD,
and it ran perfectly!!!!
>yeah looks like the Driver software !!
>
>
>Contact me and we can sort it out.
>
>Yours
>
>Garfield
>_____
> _____ __ ____ _ __ __ : Garfield J. Smith
> / ___/ __ / / / __/_ _ (_) /_/ / :
>/ (_ / / // / _\ \/ ' \/ / __/ _ \ : All Correspondence to:
>___/ ___/ /___/_/_/_/_/__/_//_/ : Garfield@zippy.spods.dcs.kcl.ac.uk
>_____
>
>
>* Kivi 1.41a *
>
>--
>
>~~~~~~
>| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
>~~~~~~
>
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

4959. FS..cover disks & ST CD Roms(UK)

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: Ian & Stephanie Ellis <amar@tcp.co.uk>
Message-ID: <31C8A8DF.150D@tcp.co.uk>
Source record: 143201

I have for sale approximately 100 coverdisks from ST Format/Review/User
that I have no need for any longer
All different.
ï¿½32.00 including postage or will sell for ï¿½0.40 each for specific ones.

Extendos CD rom driver Disk - ï¿½8.00 inc. post

Also 2 Atari ST CD roms in excellent order:
Atari Mega Archive CD - Volume 1
Gemini Atari (Walnut Creek)

ï¿½12.00 each includes post.

Please email.

Ian Ellis

4960. On it way

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960619144758159995@muskrat.com>
Source record: 143202

I've made a deal for a Falcon030, I'll be getting it via the mail
real soon. Now I need to know a few things, I've got sc124 & sc1224
monitors, what do I need to use them on the Falcon? Also what other
monitors can I use? How costly are they?
Do I need a ICD Host for my scsi 44meg syquest to work with the Falcon?

I've been using ST's, now I'll be flying on the wings of a Falcon!

4961. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <Dt9y8M.8zy@news.hawaii.edu>
Source record: 143203

PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:

: Yea, but the Atari OS hasn't really advanced since 1985..

Poppycock! There are most definitely huge differences between TOS 1 and
TOS 4. This is not to mention the OS alternatives NeoDesk/Geneva and
MagiC. Perhaps it is best not to make statements with regard to areas
that you are not informed.

Aloha,

John Perez
jperez@hawaii.edu
UH School of Nursing Computer Specialist

4962. Re: Falcon: is this normal?

Newsgroup: comp.sys.atari.st
Date: 1996-06-20 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <Dt9yJu.9F3@news.hawaii.edu>
Source record: 143204

Gustavo Comezana (comezana@math.psu.edu) wrote:
: Well, I just got my new Falcon, plugged in an SC1224 monitor and found
: that in interlace 80 column modes, the picture flickers like crazy. I
: mean, it's as if the display suddenly got Parkinson's disease... Is
: this normal? Are there any fixes? Is there something I can or should
: adjust to make the flickering more tolerable?

This flickering effect is the nature of Interlacing. The Falcon's only major shortcoming, in my opinion, is the low video bandwidth requiring 80 column high color modes to be interlaced and therefore, very hard to look at. Interlaced modes are only really usable for slideshows and such, because pictures aren't as noticably high contrast as the desktop.

Aloha,

John Perez
jperez@hawaii.edu
UH School of Nursing Computer Specialist

4963. Questions About the ST

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: samsung@nevada.edu
Message-ID: <4qda22$b87@news.nevada.edu>
Source record: 142955

Hello Everyone,

I have some questions about my STf that I am hoping that someone could answer for me.

First off;
I need a Compiler for the C language and any help I can obtain it pushing me off in the right direction to start programming in C. I have one Compiler that I got off the net, that is written in German.. but according to what I understand off of the translater, it only works in TOS 1.4 and I currently have TOS 1.0 What is a TOS anyways?

Is there a way to upgrade my TOS 1.0 to TOS 1.4, and is it worth the trouble?

I need to install a battery in my computer so that it keeps the time and date after I shut it off, anyone know how I can get this done cheaply?

What are some good places I can get software for my computer at really low rates?

Any support groups on the net for my computer? How about Bulletin Board Systems to help support Atari?

Is upgrading the memory on this computer worth it, if so, what do you suggest? (I currently have 1meg)

Was my $75 investment in this computer, plus another $75 for the monitor a waste of my time and money, or do you think I can get off to a good start with this computer?

I appreciate any help anyone can give me. For your information, I am currently working of a 2400baud external modem, (14.4 ordered in the mail, should get it soon) with Freeze Dried Terminal as a program. Though, I am having problems it seems in obtaining the key for it... has anyone else had problems in sending for it, to have his/her request disappear?

Thanks Again

4964. Re: 8000 nude celebrity pics

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: JEDI@osu.edu
Message-ID: <4qd3t8$sre@charm.magnus.acs.ohio-state.edu>
Source record: 142956
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.cbm,comp.sys.cdc,comp.sys.convex,comp.sys.dec,comp.sys.dec.micro,comp.sys.encore,comp.sys.handhelds,comp.sys.harris,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux

In article <Pine.SOL.3.91.960620205335.20131B-100000@ns1.ptd.net>, "Mr. Maddog"
<mrmaddog@prolog.net> wrote:
>On Thu, 20 Jun 1996 stosser@airtime.co.uk wrote:
>
>> On Wed, 19 Jun 1996 19:25:11 -0500, Joe Doro <joedoro@ix.netcom.com>
>> wrote:
>>
>>
>> > I agree that this is not the place to post such advertisements, but what
> makes it " ..
>> > base,immoral, perverted,"? and why are you the authority ? Funny but I have
> this
>> >outmoded notion that consenting adults have the right to do what they want.
> Has
>> >something to do with personal freedom.
>>
>> and what makes YOU think that everyone reading the newsgroup is a
>> consenting adult ??? postings should take into consideration that
>> minors have just as much access to these newsgroups as your consenting
>> adults do, the internet does no have a "18 only" sign at the front
>> door, would you post a sex advert somewhere you kew minors would have
>> access to it?,
>> I have this personal freedom you speak of, but I dont think it
>> stretches to immoral perverted indecency,
>
>You know, everyone is speaking about the "right" to post anything up on
>the Internet. But with that right comes responiblity. You must remeber
>that not everyone wants to see this stuff and some should even see this
>like children. I do wish people who advertise this sort of thing will

However, please keep in mind that this was an advertisement for lewd
material, NOT lewd material itself.

A distinction should be made.

4965. Wanted: Tree Saver or Double Column

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <14843_DCroker@mettav.demon.co.uk>
Source record: 142957

Hi Jonathon!

c> I'm looking for the full fledged version of either Tree Saver or
c> Double Column that lets you print in condensed mode the equilivant of
c> two pages on each page, page one on the left side and page two on the
I can't help you with these particular programs, but you might want to keep an eye out for Idealist which does more-or-less the same job. You should be able to find it on your favourite FTP site (V3.7 is the latest FWIW).

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4966. Re: Freeze Dried at 115200 bps!

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4qdivk$40v@preeda.internex.net.au>
Source record: 142958

Rich Tietjens (starship@3rdplanet.com) wrote:
: I finally figured a way to make Freeze Dried Terminal use the higher baud
: rates on my Mega STe. Anyone else interested?

Yes please. Let me know.

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

4967. Re: STIK problems...

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <835404524_OASIS_@pcc-uky.campus.mci.net>
Source record: 142959

Okay, thanks to everyone who posted suggestions to my problem with STIK. It was as simple as reading everything from the " to " on... Now, I've got some more questions! <grin>

1) When using CAB, whenever I try to go anywhere, the receiving bytes window never shows anything, and finally a window will open with the name of the web site, but nothing but a blank screen is shown...I did setup a folder called "wwwcache" and saved the path from within CAB. I also copied CAB.OVL into my CAB folder...One more thing, from within CAB do you have to point the viewers for GIFs, JPEGs, and TEXT to the CAB viewers? (I mean CAB.OVL and CAB_JPEG.OVL)
2) When I tried Forcast, it said "Bad Handle Connection" and quit.
3) I tried a couple of places with IRC (irc.rutgers.edu and irc.ais.net) but they both gave me error messages...like CP_wait_state returns connection refused by remote...
4) I tried Finger also (persistant, aren't I?) <grin> Anyways it told me that "resolver reached work limits" or something like that...

Since not one client program worked like it should I'm assuming that its a common problem, probably somewhere in my config file...Again any help would be appreciated...Thanks much! :)

--

```
_/_/_/
```

4968. CrazyDots VME and Cubase 3.1

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-2106961053410001@macmax.irfmn.mnegri.it>
Source record: 142960

Does anyone know of how to run Cubase 3.1 (on TT030) with a graphic card
like CrazyDots VME ?
It seems to "freeze" the system during any redraw/refresh of the main
window...

Thanks in advances

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |

4969. Re: Panther VGA Video card

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: prajoux@chnou.laas.fr
Message-ID: <4qdpcc$cp0@laas.laas.fr>
Source record: 142961

In article 37e@news1.io.org, fl@io.org (Frank Lockwood) writes:

> This caught my eye as well.
Same for me. I ordered a Nova months ago and have not received it yet...

> Apparently the video output is specific to the ST and STE's output
^^^^^^^^^^^^
What do you mean? The card video output is an SVGA one. The problem(?) is
at the other side: how is the card hooked to the computer? This is the
question.
Cheers.

RP
prajoux@laas.fr

4970. Re: ST Monochrome Monitor problem

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2106960822140001@47.85.0.99>
Source record: 142962

There should be a scanned circuit diagram of the SM124 available on umich.

Probably in the Info or Misc directories.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4971. Propagation of the '8000 pics' thread

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: "Bruce R. McFarling" <ecbm@cc.newcastle.edu.au>
Message-ID: <4qdphr$8lt@seagoon.newcastle.edu.au>
Source record: 142963
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.cdc,comp.sys.convex,comp.sys.dec,comp.sys.dec.micro,comp.sys.encore,comp.sys.handhelds,comp.sys.harris,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux

"Mr. Maddog" <mrmaddog@prolog.net> wrote:

> You know, everyone is speaking about the "right" to post anything
> up on the Internet.
First, keep in mind that Usenet news is *not* restricted
to the Internet.

> But with that right comes resposniblity.

For example, whoever you are, whichever of this long list
of newsgroups you come from, *why* post it to comp.sys.cbm? *None*
of this has anything to do with 8-bit Commodore computers. I bet
most of the 8000 nude celebrity pics are in jepg format, which
cannot yet be displayed on a Commodore 64 or Commodore 128. I know
this didn't come from comp.sys.cbm. So I could trim comp.sys.cbm
out and still get to whoever sent this to us 'in public', as they
say, 'no private e-mail'. But what about the *responsibility* to
avoid mindlessly posting this thread to umpteen different newsgroups
because you are either too lazy or too unskilled to trim down the
newsgroup distribution list?
Hint #1: if you don't know how to trim the distribution list,
simply do not respond to a posting that was distributed to more
than 3 newsgroups. It's that simple. If you are spreading this
all over the place for no better reason than lack of knowledge or,
worse, pure laziness, *hold* *your* *tongue*. There's someone
else out there who has the same opinion (or close enough) who
is prepared to take the time to avoid this kind of spam
multiplication.
Hint #2: if you don't *know* what a newsgroup is about,
don't post to it. And it is no excuse to say, 'it was crossposted
on my newsgroup, I just hit "reply".' See hint #1.

Virtually,

Bruce R. McFarling, Newcastle, NSW
ecbm@cc.newcastle.edu.au

4972. Re: WANTED: diagram of 1040ste

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: "Dr.Klaus Moldenhauer" <mo@pedcard.uni-kiel.de>
Message-ID: <31CA69D2.5EB@pedcard.uni-kiel.de>
Source record: 142964

I think you can get the electronic diagrams from

Circuit-Diagram-Service in Germany
Mohiner Allee 30
D 1000 Berlin 47 (older Address coding)

Tel: (+49) 30 7036060
Fax: (+49) 30 7036077

Klaus Moldenhauer

4973. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: Arthur.Chance@Smallworld.co.uk
Message-ID: <ARTHUR.CHANCE.96Jun21112707@holmium.Smallworld.co.uk>
Source record: 142965
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

In article <g13f3qsfoq.fsf@hotspec.lanl.gov> clodius@hotspec.lanl.gov (William Clodius) writes:
> I thought that:
>
> 1. The full Algol 68 standard could be implemented as a
> two pass compiler, and a subset could be created that was one pass.

As usual, it all depends on what you call a pass, but if you mean a mainly context insensitive parse with context sensitive bits being patched up as the parse proceeded, followed by a separate code generation pass, yes it could be done that way. ISTR many people did it as three passes - context insensitive parse, separate walk of the parse tree fixing up context sensitive details, code generate pass. The Algol 68R subset was truly single pass including code generation - they banned use before declaration except for modes, where they had a Pascal like vestigial "forward" declaration, but see below.

> 2. That LL(1) is a property of a given grammar of a language, and not
> the language per se, i.e., that it is possible in principle to rewrite
> any LL(k) (or LR(k) for that matter), into LL(1) form, provided k is
> finite. This is not commonly done for complicated languages,
> however, as the LL(k) form is usually significantly more compact than
> the LL(1) form.

Not quite right. LL(k) can be turned into LL(1) but there are LR(1) forms which cannot be made LL(1). (See your nearest Red/Green Dragon Book.) The problem was that A68 was not LL(k) for any finite k when the syntax was augmented with semantic productions. The problem occurred when you met an open parenthesis - it could either be a short form of BEGIN, IF, CASE or a parameter pack. If you are trying for a truly single pass compiler which code generates as it parses, the code generation for declarations immediately after an open parenthesis is impossible, because you need entirely different code depending on whether you're handling normal variable declarations at the start of a block or parameter declarations starting a procedure denotation. You can only tell which of the two forms you've got on seeing the first expression or a close parenthesis followed by the return value mode specification. For a parameter pack with N arguments, you had to look ahead over 2*N lexemes to decide what was happening, and as there was no limit on N there was no LL(k) grammar for the problem.

The A68R compiler handled this with a lexical hack - on seeing an open parenthesis it did a fast and half hearted scan forward. If it only saw modes, identifiers, commas and semicolons before the next close

parenthesis and that was then followed by a mode and a colon, it
turned the open parenthesis into a parameter pack starter lexeme,
otherwise it returned it as a simple open parenthesis.

> 3. That Pascal's published grammar is not LL(1), although some of its
> descendents have LL(1) grammars.
>
> 4. That most widely used imperative languages, e.g., C, C++, Cobol,
> Fortran, have published grammars that are not even LALR(1), and some of
> them e.g. C++, Cobol, and Fortran have context sensitive aspects
> in their grammars that sometimes require two passes over selected
> statements for resolution.

Fortran has a context sensitive *lexical* structure. Not at all nice.

--
"For they know they will sooner gain their end by appealing to men's pockets,
in which they have generally something of their own, than to their heads,
which contain for the most part little but borrowed or stolen property"
-- Samuel Butler, "Erewhon" (On political reformers)

4974. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: chl@clw.cs.man.ac.uk
Message-ID: <DtCFG5.FID@clw.cs.man.ac.uk>
Source record: 142966
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

In <g13f3qsfoq.fsf@hotspec.lanl.gov> clodius@hotspec.lanl.gov (William Clodius) writes:

>I thought that:

>1. The full Algol 68 standard could be implemented as a
>two pass compiler, and a subset could be created that was one pass.

No. Full ALGOL 68 actually requires 4 passes (typical full language compilers
use about 6).

The sublanguage in my implememntation is essentially 1 pass (i.e. it produces
the intermediate language in 1 pass; after that the Amsterdam Kit does all
sorts of further stages).

--
Charles H. Lindsey ---
At Home, doing my own thing. Internet: chl@clw.cs.man.ac.uk
Voice/Fax: +44 161 437 4506 Janet: chl@uk.ac.man.cs.clw
Snail: 5 Clerewood Ave., CHEADLE, SK8 3JU, U.K. UUCP: mucs!clerew!chl

4975. Re: Problems with Magic 4

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: binder@rbg.informatik.th-darmstadt.de
Message-ID: <4qdv2v$1emj@rs18.hrz.th-darmstadt.de>
Source record: 142967

Hi!

In article <14730_hsideras@mettav.demon.co.uk>, hsideras@mettav.demon.co.uk (Harry Sideras) writes:
|> Hi Thomas - how's Thing coming on? <g>
It's currently in the beta stage, but it will take some time 'till it's finished.

|> I couldn't begin to say what the true technical reason might be, but
|> repartitioning using ICD utilities with AHDI turned on certainly cure
Sounds strange. What excactly happened when using MagiC 4 with ICD and its special partitioning scheme?

|> [Tool ICD -> AHDI]
|> With the proper advice attached to it, this would be useful.
Of course it will come with docs. Since it's always a dangerous thing to do, it also contains several security checks.

Ciao

Thomas

4976. Re: Falcon: is this normal?

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: binder@rbg.informatik.th-darmstadt.de
Message-ID: <4qdvqu$1emj@rs18.hrz.th-darmstadt.de>
Source record: 142968

Hi!

In article <Dt9yJu.9F3@news.hawaii.edu>, jperez@Hawaii.Edu (John Perez) writes:
|> Gustavo Comezana (comezana@math.psu.edu) wrote:
|> [...]
|> This flickering effect is the nature of Interlacing. The Falcon's only
|> major shortcoming, in my opinion, is the low video bandwidth requiring 80
|> column high color modes to be interlaced and therefore, very hard to look
|> at. Interlaced modes are only really usable for slideshows and such,
|> because pictures aren't as noticably high contrast as the desktop.
Erm, on an TV set, interlacing has nothing to do with restrictions in the
Falcon's video hardware, but with restrictions of a TV. A TV can only handle
15.6KHz line frequency at 50Hz (or ~60 in the US). With that, you can't do
more than 640x200 non-interlaced, it's a simple calculation.

Btw, this even has the advantage that the Falcon can do 640x400 in TC on a
TV, but not on a VGA monitor (without special software).

Ciao

Thomas

4977. Re: req:midi player shareware or freeware program

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4qe4p0$dkm@freenet-news.carleton.ca>
Source record: 142969

(jregan@idirect.com) writes:
> Hi: Does anybody know if a midi player freeware or shareware program exists?
> If so, where can I download it from?

Mark Feaver was posting one which he had written several months ago. I
don't know if it's posted to any FTP sites, and I don't have his address
any more. It was sort of like MIDI Music Maker, except his had a simple
sequencer aspect too.
--
Songshop Musical Productions / Imagination; use it, or lose it
Box 266, Shawville, Quebec /
J0X 2Y0 (819) 647-6022 /

4978. Re: ICD Link Downloadable upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: Helmut Obermeier <obermeie@informatik.tu-muenchen.de>
Message-ID: <31CA9F76.38EF@informatik.tu-muenchen.de>
Source record: 142970
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
Zayed Hanna wrote:
>
> The ICD link manual and documentation refers to the possibility of
> downloading their latest versions from some BBS or Compuserve.
>
> Does anyone know if that's still possible ? The manual does not
> indicate where you "GO" to in Compuserve to find the software.
>
> Zayed
> (Zayed.Hanna@geo.mts.dec.com)

Try email icdinc@genie.com

--
MfG, Helmut Obermeier
obermeie@informatik.tu-muenchen.de
http://www.informatik.tu-muenchen.de/~obermeie/
```

4979. Re: Panther VGA Video car

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4qe5mf$e1b@freenet-news.carleton.ca>
Source record: 142971

> d> i found it, Frank - the web page for HOMA Systems House is
> d> http://www3.magmacom.com/~nima .
>
> As of today, at least, that URL is no good. I did visit Homa's pages again
> today, but that's the wrong address. And I can't post to news from work.

Try it without the 3 after www. Worked for me yesterday. But then I'm only
a few miles from Nima, and will be seeing him in a few days. If you
can't get through, email me, and I will call him, and pass a message.
His email is aa414@freenet,carleton.ca
--
Songshop Musical Productions / Imagination; use it, or lose it
Box 266, Shawville, Quebec /
J0X 2Y0 (819) 647-6022 /

4980. Re: Gemulator 4.15

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4qe6jq$e9s@freenet-news.carleton.ca>
Source record: 142972

PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) writes:

aka SINCLAP!

> In article <4qbpov$3dj@doc.zippo.com>, JEDI writes:
>> In article , sinclap2954@cobra.uni.edu says...
>>>
>>>In article <4q6dup$lkf@doc.zippo.com>, JEDI writes:
>>>> In article , Craig says...

In article...he says, that I said, that you said...

>>>>>
>>>>>I use Gemulator (v 3.x since I don't have Win95).
>>>>
>>>> It looks like Win3 support was added for Gemulator 4 due to popular
>>>> demand.
>>>>
>>>> What do you run on your Gemulator and what does/doesnt work for
>>>> you?
>>>
>>>jabba, Tos is not good enough for you...)?

Hey, jerk-off! GEMulator is the salvation of PeeCee's because it allows
them to run TOS! With all the advantages of a CIVIL support group, really
good shareware, and some way ahead of their time (still) commercial packages.
Have you, Sinclap, ever seen an Atari in action? If you haven't, (and even
if you have) why don't you crawl back into your hole and masturbate, or
something semi-useful?

>> At least try to get something resembling a clue before embarassing
>> yourself.
>
> Whats the matter jabba? Answer the question...Is TOS not good enough for you
> that you need to use another OS that may have that utility lacking on the TOS
> platform..?

Are your computer and your job so meaningless and boring that you feel
compelled to harass us? What do you do to earn money to buy overpriced Mac
products? Go back to hell.

--
Songshop Musical Productions / Imagination; use it, or lose it
Box 266, Shawville, Quebec /
J0X 2Y0 (819) 647-6022 /

4981. ST history

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: zoggman@inlink.com
Message-ID: <4qe833$fkl@news2.inlink.com>
Source record: 142973

I have just found a Atari 1040STf. I would like to get as much info as I can on this line of computers.

Thank You
ZOGGMAN

4982. Re: Geneva_TOS & VT100

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-2106960938180001@138.110.7.161>
Source record: 142974

In article <4q5288$ri4@ccshst05.uoguelph.ca>, thopman@uoguelph.ca
(Theodore L Hopman) wrote:

> Brian Roland (bjr@EbiCom.net) wrote:
> : Aloha,
> : I've noticed that Geneva_TOS (the part of geneva that allows
> : one to run tos programs in a window) has a term cap file which makes
> : the windows able to display and manipulate text according to vt52.
> : Anyone know if there is a way to make these windows vt100? Perhaps
> : an addition to the term cap?
>
> My understanding of termcap files was that they're so that programs (I
> believe it started with vi, but others use it as well) don't have to
> have support for different terminals hard-coded in. I think termcap is
> some sort of standard look-up table: If the program wants to know what,
> say, a left-arrow key, is, it looks in the termcap file for the terminal
> being used, and finds the corresponding left-arrow key code. If my
> understanding is correct, then, there's no way to get GenevaTOS to
> display VT100 commands, other than Dan Wilga upgrading it.
>
> THeo

THeo is 100% correct. Since GNVA_TOS is used only by TOS programs, it
would be unusual for any program to need VT-100 graphics. Even if you
wrote one that did, it would only work under the VT-100-aware GNVA_TOS,
not without it.

About the only good reason for having VT-100 support in GNVA_TOS would be
for use as a terminal. Due to the large number of terminal programs out
there for the Atari, both commercial and otherwise, it doesn't make too
much sense to add it.

Dan Wilga
Gribnif Software
gribnif@genie.com

Dan Wilga
dwilga@mtholyoke.edu

4983. FREE Catalog of Atari 2600/5200/7800/Lynx and 8-BIT Hardware/Software

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: ice@skypoint.com
Message-ID: <4qedrh$5ok@stratus.skypoint.net>
Source record: 142975

```
*****************************************************************************
* *
* Looking for something for your good old 8-bit or game machine? *
* *
* Have you thought that you'd never find Atari 2600/5200/7800/Lynx *
* and 8-BIT items ever again? *
* *
* WELL LOOK NO FURTHER!!! *
* *
* We have been in business for over 13 years - We know Atari! *
* *
* To receive a FREE catalog of all Atari 8-bit and game machine products, *
* email your full name and postal mailing address to: ice@skypoint.com *
* *
*****************************************************************************
```

4984. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4qefaq$h9s@preeda.internex.net.au>
Source record: 142976

Bill Hallman (bh@okcforum.osrhe.edu) wrote:
: If that's not wasted bandwith, I don't know what is.

You are wasted bandwidth....period!

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4985. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: bh@okcforum.osrhe.edu
Message-ID: <4qeeqm$8k8@frazier.uoknor.edu>
Source record: 142977

Rich Tietjens said:

>You quoted the section of the Netiquette FAQ on sig files. What did you
>think that was going to tell us if not that you were opposed to the
>use of sigs?

Sorry, I guess I can't read very well, because I didn't see anything in
that quote that was opposed to sigs.

The only thing I remember from the quote was that 'Netiquette' dictates
that you use no more than four lines in sigs, and that advertising in them
is not very acceptable.

>Here's the crux of the matter: You are calling my product identification
>"unnecessary garbage." Let's assume for a moment that you are a
>singer/songwriter. Would you be offended if I told you that putting your
>name on the album cover was adding "unnecessary garbage" to the package?

Traditionally, on the net, that type of product ID has been restricted to
the message headers, not tacked on the end.

As to the label on a record cover, I would not even see it unless I chose to.
I could listen to the record without hearing an advertisement. Using that
same analogy, if all records had the authors name, the record company,
and the producers name recorded on the sound track, at the end of the song,
I am sure there would be many objections from people who would like to hear
the song, but not the ad.

Bill

4986. Re: Elite for ST

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: harbaum@ibr.cs.tu-bs.de
Message-ID: <4qe5h8$cjo@ra.ibr.cs.tu-bs.de>
Source record: 142978

Dan Jones (D.E.Jones@ex.ac.uk) wrote:
: I have exactly the same problem as you have mentioned here! I

Hey! About one year ago i asked the same question in this newsgroup
and not a single one answered!!

A friend of mine had the same problem, too. We belived that it's a bug
in the game. At last we did a patch to his commander file to see if the
the game goes on after that mission or if it's the last. There was no
further mission.

After some days he wrote a letter to the british telephone company
that published the game but he got no answer :-(.

You might try it too! Perhaps they will do something under this giant
public pressure, let's organize a protest march!

If someone gets new infos, please drop it to me.

Ciao,

___ ___/ _/ / / Till Harbaum
/ / /
/ / / / T.Harbaum@tu-bs.de
/ / / / Harbaum@ibr.cs.tu-bs.de
_/ _/ ___/ ___/ dg5lat@dk0mav.#nds.deu.eu

4987. Re: Freeze Dried at 115200 bps!

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4qefh6$h9s@preeda.internex.net.au>
Source record: 142979

Rich Tietjens (starship@3rdplanet.com) wrote:
: I finally figured a way to make Freeze Dried Terminal use the higher baud

Yo! Rich! yes yes yes yes!

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4988. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550847684.14522.28.starship@3rdplanet.com>
Source record: 142980

news@news.hawaii.edu barked in U.COMP.SYS.ATARI.ST on 20 Jun 96:

n> PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:
n>
n> : Yea, but the Atari OS hasn't really advanced since 1985..
n>
n> Poppycock! There are most definitely huge differences between TOS 1
n> and TOS 4. This is not to mention the OS alternatives NeoDesk/Geneva
n> and MagiC. Perhaps it is best not to make statements with regard to
n> areas that you are not informed.

That leaves him, what, the Dewey Decimal System that he can discuss?
--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

4989. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550847684.14523.11.starship@3rdplanet.com>
Source record: 142981

sinclap2954@cobra.uni.edu barked in U.COMP.SYS.ATARI.ST on 21 Jun 96:

>> Poppycock! There are most definitely huge differences between TOS 1
>> and TOS 4. This is not to mention the OS alternatives NeoDesk/Geneva
>> and MagiC. Perhaps it is best not to make statements with regard to
>> areas that you are not informed.
s>
s> And what is the difference? Just to run new desk enhancements?

Hardly. Support for improved dekstops, sure, but also improved high-speed serial performance, support for TT fast RAM on STs, improved disk performance, support for high-density floppies...

You know, strangely enough, the changes made to TOS over the years were made for the same reasons changes were made to Mac's System, MS-DOS, OS/2, GEM/PC, SunOS, and every other OS I can think of: bug fixes, and improved performance.

If ignorance is bliss, you must be a very happy man.
--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

4990. Re: STIK problems...

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550847684.14523.97.starship@3rdplanet.com>
Source record: 142982

thechyld@pcc-uky.campus.mci.net barked in U.COMP.SYS.ATARI.ST on 21 Jun 96:

t>
t> 1) When using CAB, whenever I try to go anywhere, the receiving bytes
t> window never shows anything, and finally a window will open with
<SNIP> ...
t> the CAB viewers? (I mean CAB.OVL and CAB_JPEG.OVL)
t> 2) When I tried Forcast, it said "Bad Handle Connection" and quit.
t> 3) I tried a couple of places with IRC (irc.rutgers.edu and
t> irc.ais.net) but they both gave me error messages...like CP_wait_state
t> returns connection refused by remote...
t> 4) I tried Finger also (persistant, aren't I?) <grin> Anyways it told
t> me that "resolver reached work limits" or something like that...

It sounds very much like you have a compressed SLIP connection instead of
uncompressed SLIP. Ask your service provider to change your account type.

--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

4991. Wanted: SM 124 Monochrome Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: Joseph PESCHON <Joseph.Peschon@mz.etat.lu>
Message-ID: <31CB4523.505@mz.etat.lu>
Source record: 142983
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
SM 124 monochrome monitor (1988) broken!
Should be replaced as soon as possible.
Please make offers to

Joseph PESCHON, BP 208, L-2012 LUXEMBOURG

or e-mail: joseph.peschon@mz.etat.lu
```

4992. Re: MegaSTE Cooling Fan Disconecting!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: eesrmtw@brunel.ac.uk
Message-ID: <4qejv1$635@mimas.brunel.ac.uk>
Source record: 142984

In article <4q1cn9$qge@aton.abo.fi>, tholmbom@news.abo.fi (Thomas Holmbom IFK) writes:
> That's VERY interesting. I'm trying to find a cheap 16MHz 68000 or 68010
> to upgrade my old 520ST with, and they are very hard to find. Since the
> MegaSTE has a 12MHz CPU overclocked to 16 any 12 MHz part will probably work.
>
The key word here is "probably". If you are Atari, and buy your 68000s by the thousand, you can afford to throw away the ones that don't work. If you are just buying one, you take a chance on getting a good one.

You should also realise that just putting a faster 68000 in an ST and clocking it at 16MHz is not going to make much difference to performance unless you speed up the rest of the system. The performance gain in the Mega STe comes from the fact that it also has a cache. If you turn the cache off, the performance gain over operating at 8Mhz is barely noticeable. Even with the cache, you typically only get a 1.5 times speed-up. Better software (e.g. NVDI) is a much more cost-effective upgrade!

Martin

4993. Re: Panther VGA Video card

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DtD9us.94M@tron.bwi.wec.com>
Source record: 142985

```
In article <4qdpcc$cp0@laas.laas.fr>, prajoux@chnou.laas.fr says...
>
>In article 37e@news1.io.org, fl@io.org (Frank Lockwood) writes:
>
>> This caught my eye as well.
>Same for me. I ordered a Nova months ago and have not received it yet...
>
>> Apparently the video output is specific to the ST and STE's output
> ^^^^^^^^^^^^
>What do you mean? The card video output is an SVGA one. The problem(?)
is
>at the other side: how is the card hooked to the computer? This is the
>question.
>Cheers.
>
>RP
>prajoux@laas.fr
>

Quite right. I've seen one at Toad Computers. Uses a ribbon cable so you
don't have major rework to the flippin' case. Quite a nice little
package actually.
```

4994. Re: 8000 nude celebrity pics

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: Robert Gray <nrl6001@ccsalpha1.nrl.navy.mil>
Message-ID: <4qerce$7lc@ra.nrl.navy.mil>
Source record: 142986
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.cbm,comp.sys.cdc,comp.sys.convex,comp.sys.dec,comp.sys.dec.micro,comp.sys.encore,comp.sys.handhelds,comp.sys.harris,comp.s

Eric Noss (mrmaddog@prolog.net) offered:

> You must remeber that not everyone wants to see this stuff.

AND I must also remember that not everyone is required to read a posting with the nauseous word "nude" in the subject line. Goodness me!

Next Tony Greenwood (stosser@airtime.co.uk) cautioned:

> ...postings should take into consideration that minors have just as
> much access to these newsgroups as your consenting adults do. I have
> this personal freedom you speak of, but I dont think it stretches to
> immoral perverted indecency....

Few things will pique an adolescents interest more than for an adult to tell them that something they see as pleasant, i.e., nudity, is "immoral perverted indecency". God, what a weird attitude. You did notice that interested parties had to SEND for this material, didn't you? It isn't distributed on the net and it probably will be MAILED to the recipient. Please note that there was no mention of donkeys, leather, children, etc.

Then Dave Baseley (dbaseley@cartech.com) ordered:

> ....[Blah blah blah (at least three bags full)]....Terminate this
> thread!...this discussion really does not belong here.

It's one of the fundamentals of discuss/debate, Dave, that you don't put forward your views and then imply that there is nothing more anyone else can possibly add by declaring the subject closed!

AND I'M GETTING QUITE TIRED OF YOUR CONTINUAL CROSSPOSTING, TOO, DAVE!

Bob Gray gray@utopia.nrl.navy.mil Washington DC

4995. Re: 8000 nude celebrity pics

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: ajai@nwt.com
Message-ID: <31caf47e.50962260@news2.ios.com>
Source record: 142987
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.cbm,comp.sys.cdc,comp.sys.convex,comp.sys.dec,comp.sys.dec.micro,comp.sys.encore,comp.sys.handhelds,comp.sys.harris,comp.s

On 17 Jun 1996 19:45:17 GMT, Robert Gray
<nrl6001@ccsalpha1.nrl.navy.mil>, did thus say:

|What a country!!!

%s/a/a dumb/

--
Aj. (ajai@nwt.com)
New World Technologies - `the Psion house'
"I was a romantic... then I discovered reality..."

4996. Re: Hyper Paint > Paint Brush bit map

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31cb0c3c25206ab0@sn.no>
Source record: 142988

Mark Carson (mcarson@direct.ca) wrote:

>I have some S~U~P~E~R~B images that I still have in my Atari Mega STE.
>The file extensions are mostly .img
>I would love to put them on a floppy & then copy them over to my
>IBM PC & view them in MS Windows's Paintbrush.
>Any suggestions? Thx, Mark

Any program that converts from .IMG to .BMP (or whatever the PC uses).
There are several graphic viewers that convert to a variety of formats-
most notably "GEMview" on the ST.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: <http://www.sn.no/~hallvart/>

4997. Flash II address

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: control@u.washington.edu
Message-ID: <4qetlo$dl7@nntp5.u.washington.edu>
Source record: 142989

could someone please mail me the email address where the makers of flash ii (missionware software, i believe) can be reached for customer support? any help would be appreciated.

thanks,

M.C.

4998. Anyone know the new features on MagiC 5?

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4qevmr$2i0@scanner.worldgate.com>
Source record: 142990

Can anyone direct me to any information on MagiC 5 (new features, etc)?
Any info will be appreciated.

4999. What are required phases in an ALgol 68 compiler? (was Re: ALGOL 68S Available)

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: tfj@apusapus.demon.co.uk
Message-ID: <31cb009e.26980917@news.demon.co.uk>
Source record: 142991
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

chl@clw.cs.man.ac.uk (Charles Lindsey) wrote:

> In <g13f3qsfoq.fsf@hotspec.lanl.gov> clodius@hotspec.lanl.gov (William Clodius) writes:
>
> >I thought that:
>
> >1. The full Algol 68 standard could be implemented as a
> >two pass compiler, and a subset could be created that was one pass.
>
> No. Full ALGOL 68 actually requires 4 passes (typical full language compilers
> use about 6).

I recall reading in one of the standard texts on compilers what those phases were. However, I cannot recall what book it was. :-(It is a long time since I looked at what are the necessary phases of an Algol-68 compiler, i.e. when I thought that I knew enough to write one of/on my own.

If anyone can either remind me either what the phases are or (even better) what book it was that I might have read about them in, I would appreciate it. (I know that it was not either of the Dragon books, or Tremblay/Sorenson, or Waite/Goos, or Barrett/Couch. It might have been Bornat---I remember that he does discuss some problems in compiling Algol-68---but I do not think it was his book.)

> The sublanguage in my implememntation is essentially 1 pass (i.e. it produces
> the intermediate language in 1 pass; after that the Amsterdam Kit does all
> sorts of further stages).

> Charles H. Lindsey

My memory is also troubled by the thought that Lindsey and others wrote a 1 1/2 pass compiler for Algol 68. Is that true? I was told this by someone wo worked with that team but I never saw any published work about it. (The 1/2 pass dealt with forward declared entities.)

Regards, Trevor.
--

Procrastinate Now!

5000. Re: ST history

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: jnorton@ra
Message-ID: <4qf18g$ci8@thoth.nilenet.com>
Source record: 142992

zoggman (zoggman@inlink.com) wrote:
: I have just found a Atari 1040STf. I would like to get as much info as I can
: on this line of computers.

There was the Xerox PARC machine and "the players" - Steve Jobs (Apple),
Jay Miner (Amigo) and Gary Kildale (GEM-software based).

There was Commodore looking for a "machine" and Jack Tramiel who
wanted to be a "player", but was having problems with the Commodore board
and wanted to go his own way. Commodore scooped the Amigo (renamed
Amiga), a creation from Jay Miner (sp) and group. The Tramiels packed up
their marbles and left Commodore (with the "programmers", funny!),
approached Warner and cut a deal for Atari (it was floundering).

During this period (1983? 1984?) the Tramiels fired 1000 of the 1300
Atari employees, wrote TOS (Tramiel Operating System), cut a deal
with Gary Kildale of Digital Research Inc. for GEM (Graphics Environment
Manager) and built a computer. Probably the fastest that anyone has ever
brought a machine to market!

GEM should have been the OS for the IBM line of PC's (DRI kinda dropped
the ball when they didn't take advantage of IBM's offer to discuss using
CPM (Bill Gates . Thus, GEM didn't have the "direct line" to the huge PC
customer base that Windows had with it's DOS customer base.

Thus, the Atari ST!!!!!!!! TOS operating system and GEM grahics! GEM
is probably the most logical GUI around because it takes the office
analogy to perfection. When you "boot up", you are looking at the
green felt cover of a desk. There are icons that look like file
drawers. You double click to open them. Out pops a "sheet of paper"
listing all the folders and any "loose" sheets of paper (not in folders)
laying around. And it just gets better from that point on. My kids
picked up on it in five minutes. I have seen people (this year) spend
months trying to get familiar with the old "tree directory" approach that
Microsoft still uses for Windows. Oh well! Who cares anymore! Tripe
for the masses!

I may have screwed some of this up! So anyone seeing mistakes, then
please correct me! I purchased the ST in early 85 (thereabouts) because
I saw an ad of a computer sitting on a Jaguar with the caption "Power
Without the Price". I ordered one the next week. The rest is
history.

5001. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: nmm1@cus.cam.ac.uk
Message-ID: <4qf3q7$5b7@lyra.csx.cam.ac.uk>
Source record: 142993
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

In article <ARTHUR.CHANCE.96Jun21112707@holmium.Smallworld.co.uk>,
Arthur Chance <Arthur.Chance@Smallworld.co.uk> wrote:
>In article <g13f3qsfoq.fsf@hotspec.lanl.gov> clodius@hotspec.lanl.gov
>(William Clodius) writes:
>>
>> 4. That most widely used imperative languages, e.g., C, C++, Cobol,
>> Fortran, have published grammars that are not even LALR(1), and some of
>> them e.g. C++, Cobol, and Fortran have context sensitive aspects
>> in their grammars that sometimes require two passes over selected
>> statements for resolution.
>
>Fortran has a context sensitive *lexical* structure. Not at all nice.

Nyah! That's for wimps (not WIMPS). It is possible to write a C program
that is simultaneously valid and lexically and syntactically different on
two or more different systems. Similarly, a C program can change lexically
and syntactically according to the presence or absence of trailing spaces
(though I believe that this aspect was an honest error).

Nick Maclaren,
University of Cambridge Computer Laboratory,
New Museums Site, Pembroke Street, Cambridge CB2 3QG, England.
Email: nmm1@cam.ac.uk
Tel.: +44 1223 334761 Fax: +44 1223 334679

5002. Re: Memory chips

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: aa860@ccn.cs.dal.ca
Message-ID: <4qf6gk$r1m@apollo.isisnet.com>
Source record: 142994

Thanks to the several people who answered my question. As it turns out
the store could get 8 chip simms at the same good price ($20 Cndn) so
tomorrow, I will own two four meg STE's!

Steven Slater "Come Over Hear!"
aa860@ccn.cs.dal.ca Mon. 8-9PM
6209 Allan St CKDU 97.5 FM
Halifax, NS B3L 1G8
Canada Librarian for Nova Scotia Atari
902-492-0609 (h) Computer Users Group

http://www.ccn.cs.dal.ca/~aa860/Profile.html my site
http://www.ccn.cs.dal.ca/Media/CKDU/ CKDU-FM's site
http://www.ccn.cs.dal.ca./Technology/NSACUG/NSACUG.html NSACUG's site
"""

5003. Re: Frustrated with CAB

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <835479334_OASIS_@ping.be>
Source record: 142995

In article <1996Jun19.183820.55327@cobra.uni.edu>
sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) said:-

>
>Yea, but the Atari OS hasn't really advanced since 1985.. I could argue that
>System 6 which is memory lean but lacking many functionality that we Mac users
>take for granted in in 1996 with System 7. I call it progress. 16 megs was
>alot in the 1980's and with a higher prices but is the bare min. in 1996. Well
>system 6 still makes Tos look and feel generic.

Oh get lost will you. You're talking about things you really haven't
the faintest notion about it. Never heard of Geneva, MagiC, N.AES e.a?
I guess not. So stop talking nonsens and get back to your hm.. what
you call that machinery of yours, mac or something like that.

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

5004. Re: Gemulator 4.15

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960621180558.19326A-100000@ns1.ptd.net>
Source record: 142996

On 20 Jun 1996, PETER SINCLAIR-DAY wrote:

> Whats the matter jabba? Answer the question...Is TOS not good enough for you
> that you need to use another OS that may have that utility lacking on the TOS
> platform..?

I like to see you try to run DOS and Windows programs that you need on
your Power Mac...

Eric Noss
a.k.a
Mr. Maddog

5005. MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4qf6df$mtt@newsbf02.news.aol.com>
Source record: 142997

I have just scene Application System Hiedlbergs Home Page, it has all this stuff about MagiCMac 2.0 (Yea!!!!), MagiC 5, EASE 5, Phoenix 4.X and a bunch of other stuff!!!! What is the deal, is it for real? The only problem is that everything is in German!!!! If you can read German, why not some up MagiC 5 and report back to sys.atari.st?

Zan

5006. http://users.aol.com/zan660/mhome.htm

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4qf6dh$mtu@newsbf02.news.aol.com>
Source record: 142998

```
http://users.aol.com/zan660/mhome.htm
that is the address of my MagiCMac home page!!!
```

5007. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31CB315B.198B@ccm.jf.intel.com>
Source record: 142999

Bill Hallman wrote:

> >OK, I follow your argument. I assume you have sent messages to the other 20
> >million users on the net who are also using sig files? I'll quit when they
> >do.
>
> Great attitude! Everyone else is doing it, so I will too.

I thought I was going to drop this. Oh, well.

> >Also, your technical information is incorrect. Each character requires only
> >one byte of storage
>
> You're right, I don't know why I said it takes two(brain fade?). So that
> makes the 2.4 giga bytes correct, in my message about wasted storage.

That's common enough. I'd rather not discuss how often it strikes me...

> What I do object to is the advertisements:
>
> >
> > --- JetMail 0.99beta21
> > * Origin: STarship & Quark's Holosuites 503-244-2870 (51:205/311)
> > SEEN-BY: 51:205/0@atarinet.ftn 79 311 .99 318
> >
> >
> > ---
> > Gated by UUCP-ST news_out version 0.99.3 04 Jun 1996
> > At the 51:205/311.0 gateway
> > --
> >
>
> I find this kind of thing a total waste, and very irritating to read
> over and over. All I asked was for you to limit these to once or twice
> a day. It was on a day that you had posted an unusually large number(for you)
> of messages.

Bill, I _did_ point out that a portion of that was not under my direct control. The netire block containing
"Jetmail" is added by the Fido mail processor that I use; and since my gating software is under development, I
had not yet had time to deal with minor details like removing extraneous PID lines.

Alos, you say you object to reading it. It's at the absolute bottom of every message wher it exists at all, so
if you're reading it, it's becasue you took the trouble to _FIND_ it so you _could_ read

it. That's why I
thought (and still am inclined to think) you were nit-picking.

> I really don't mind if I do, "SERIOUSLY piss off a lot of us.".

Ah, the Groucho Marx School of Diplomacy - we're fellow alumni! <G>

> While I would like to see a lot of things like quoting, cross posting, and
> the like cleaned up, I know that is impossible. I wasn't trying to start
> a crusade to eliminate sigs.

I'm afraid that got muddled when you posted the Netiquette clip.

--
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+---+

5008. Re: Questions About the ST

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31CB33B2.4F5A@ccm.jf.intel.com>
Source record: 143000

STEVE S. wrote:
>
> Hello Everyone,
>
> I have some questions about my STf that I am hoping that someone could
> answer for me.
>
> First off;
> I need a Compiler for the C language and any help I can obtain it pushing
> me off in the right direction to start programming in C. I have one
> Compiler that I got off the net, that is written in German.. but
> according to what I understand off of the translater, it only works in
> TOS 1.4 and I currently have TOS 1.0 What is a TOS anyways?

TOS is The Operating System. 1.0 was the first one to be put in ROMs.

> Is there a way to upgrade my TOS 1.0 to TOS 1.4, and is it worth the trouble?

Yes, and absolutely yes, it's well worth the trouble. You need new ROMs; you'll need to open the computer and
see if you need a 2-chip set or a 6-chip set.

> I need to install a battery in my computer so that it keeps the time and
> date after I shut it off, anyone know how I can get this done cheaply?

That requires an RTC chip, and it can be installed in one of the ROM sockets, but you'll have to buy the chip. I
have a file someplace that explains how.

> What are some good places I can get software for my computer at really
> low rates?

Start with the various ftp sites and get shareware and PD stuff to begin with. Commerical packages are available
from various sources; my favorite is Toad Computers - send email to info@oad.net and ask for a catalog (they'll
need your Snail Mail address).

> Any support groups on the net for my computer? How about Bulletin Board
> Systems to help support Atari?

http://www.pacifier.com/~pac is the local Atari club; there are many more. There are also hundreds of dedicated
Atari BBSes world-wide. Mine is at 503-244-2870.

> Is upgrading the memory on this computer worth it, if so, what do you
> suggest? (I currently have 1meg)

I couldn't live without the 4 megs on my system. SIMMs are cheap, but you'll need to either buy or make a SIMM
card - again, get the info from Toad, last I heard it was around $90 for a card that would accomodate up to 4
megs.

> Was my $75 investment in this computer, plus another $75 for the monitor
> a waste of my time and money, or do you think I can get off to a good
> start with this computer?

It's a good start, and 1 meg is adequate for beginning.

> I appreciate any help anyone can give me. For your information, I am
> currently working of a 2400baud external modem, (14.4 ordered in the
> mail, should get it soon) with Freeze Dried Terminal as a program.
> Though, I am having problems it seems in obtaining the key for it... has
> anyone else had problems in sending for it, to have his/her request
> disappear?

The author of Freeze Dried is gone from the scene. Email me and we can discuss how to obtain a key - he has
given permission to distribute under certain circumstances.

--
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
| Life bees dat way sometimezzzzz. |
+---+

5009. Re: ST history

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: khall@acm.org
Message-ID: <ou20j8iu7y.fsf@lynx.cs.byu.edu>
Source record: 143001

>>>>> "John" == John Norton <jnorton@ra> writes:
John> There was the Xerox PARC machine and "the players" - Steve
John> Jobs (Apple), Jay Miner (Amigo) and Gary Kildale
John> (GEM-software based).

That's 'Kildall', by the way, who brought CP/M to the world via his company Digital Research.

John> During this period (1983? 1984?) the Tramiels fired 1000 of
John> the 1300 Atari employees, wrote TOS (Tramiel Operating
John> System), cut a deal with Gary Kildale of Digital Research
John> Inc. for GEM (Graphics Environment Manager) and built a
John> computer. Probably the fastest that anyone has ever brought
John> a machine to market!

I believe that TOS owes an awful lot of it's structure to CP/M-68K, and thus, to Kildall again. GEM was just the windowing system that Kildall was pushing, so it seems natural that TOS (nee CP/M-68K) would integrate well with it.

Oddly enough, MS-DOS with it's close feel to CP/M-86 worked pretty well with GEM, too. The Amstrad line of PCs included GEM and a version of MS-DOS in ROM. Porting well-behaved MS-DOS programs to STs wasn't a big deal. Even down to sector-level disk IO.

John> GEM should have been the OS for the IBM line of PC's (DRI
John> kinda dropped the ball when they didn't take advantage of
John> IBM's offer to discuss using CPM (Bill Gates . Thus, GEM
John> didn't have the "direct line" to the huge PC customer base
John> that Windows had with it's DOS customer base.

I think Digital Research must have dropped the marketing ball with GEM, but probably not as drastically as thew screwed up by not selling CP/M-86 to IBM. Years later, DR also screwed up marketing their DOS clone: DR-DOS. Eventually, didn't DR-DOS get bought by Novell and then ruined?

John> Thus, the Atari ST!!!!!!!! TOS operating system and GEM
John> grahics! GEM is probably the most logical GUI around
John> because it takes the office analogy to perfection. When you
John> "boot up", you are looking at the green felt cover of a
John> desk. There are icons that look like file drawers. You
John> double click to open them. Out pops a "sheet of paper"
John> listing all the folders and any "loose" sheets of paper (not
John> in folders) laying around. And it just gets better from
John> that point on. My kids picked up on it in five minutes. I

John> have seen people (this year) spend months trying to get
John> familiar with the old "tree directory" approach that
John> Microsoft still uses for Windows. Oh well! Who cares
John> anymore! Tripe for the masses!

If GEM is the 'office analogy' taken to perfection, it really shows the lameness of that analogy for interacting with computers, IMHO. Computers aren't much like physical desktops, to me. My (real) desktop is piled high with tons of crap sorted in a 'most-recent-on-top' strategy. My file system looks a lot different - it's hierarchical (but not strictly so - hard and soft links are great), neat, clean, and orderly.

I had a Kaypro AT clone on order and cancelled it after reading the Byte article on the ST. I had the only one in town, and it came with TOS 1.? ROMs in a shipping tube and a busted monochrome monitor. After Atari UPSed me a new monitor, I finally got to see my very own GEM desktop machine. I remember finding compiler bugs in OSS Pascal - ah, those were the days.

Anyone besides me remember the humorous asides in the Atari developers kit?

Kelly

5010. Re: req:midi player shareware or freeware program

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: fvuotto@laplaza.org
Message-ID: <4qfgbh$e6g@laplaza.org>
Source record: 143002

SMF-PLAYer by Bogi-Productions is a simple and fast player. If you have NeoDesk or similar you can install it as an application. Double click on a .MID and it starts to play.

I believe I got in from Hensa.

Frank /~
F10 Software @/

5011. STReport #1225

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hHIOMDa.dpj@delphi.com>
Source record: 143003

06/21/96 STR 1225 The Original Independent OnLine Magazine!

- CPU Industry Report - WS_FTP PRO - Creative NEWS
- Corel NewsWire - GW sells DITTO - SUN & JAVA
- Click & Create - CorelCAD - Coupons Online
- Enemy Inside - Interplay News - NEW Sony PC

Reno WANTS `Net TAPS
Attorneys General Probe AOL
Pentium Counterfeits Halted

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

5012. Re: SCSI Upgrade for Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hDPt0La.dpj@delphi.com>
Source record: 143004

The ICD _Pro_ Utilities package is commercial. However, there are utilities (the latest non-Pro versions) that are downloadable from the online services. They shouldn't be available on any ftp site. You can upgrade any old version to the Pro version by contacting ICD and ordering it from them. Or, most dealers will have the package for sale.

Dana @ STReport International Online Magazine

5013. Phasar accounting for PCs?

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: John Land <jland@pobox.com>
Message-ID: <31CB53C7.6A8D@pobox.com>
Source record: 143005

I have years of my finances stored on my faithful ST using the accounting program PHASAR. But I would like to port the data over to a IBM PC. I seem to remember PHASAR came out with a PC version once. Does anyone have a copy FS?

Any thoughts on getting the data out of the Phasar.reg file and into a format usable by a spreadsheet?

5014. Re: MegaSTE Cooling Fan Disconecting!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550877962.67687.83.starship@3rdplanet.com>
Source record: 143006

comezana@math.psu.edu barked in U.COMP.SYS.ATARI.ST on 21 Jun 96:

>> a cache. If you turn the cache off, the performance gain over
>> operating at 8Mhz is barely noticeable. Even with the cache, you
c> ^^^^^^^^^^^^^^^^
c> !!!
c>
>> typically only get a 1.5 times speed-up. Better software (e.g. NVDI)
c> ^^^^^^^^^^^^^^^^^^
c> even if this were the case
c> a 5000000000ercent improvement
c> is a bit more than "barely
c> noticeable"

You jumped on the wrong part there. The "barely" refers to uncached
operation, and while my MSTe is faster than my 8 MHz ST in uncahced mode,
it's still crawling. At 16 MHz with cache on, it's quite comperable to my
office machine - a 486DX2/66 running WIN95 (except my MSTe doesn't crash
nearly as often <G>).

c> As for NVDI, my understanding is that it is a VDI replacement, and as
such,
c> it has no bearing on processes that do not access GEM at all, while
c> speeding up the clock rate certainly does. If we were talking of a
c> *complete* overhaul of the OS, well, that would be a different story.

NVDI speeds up anything that accesses the screen, plus adds GDOS. Since darn
near everything accesses the screen, NVDI speeds up most every program.

But put it on a Mega STe running 16 MHz/cached and you've REALLY got
something - like this machine I'm using here.

--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

5015. Re: Gemulator 4.15

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: JEDI
Message-ID: <4qe8op$7ng@doc.zippo.com>
Source record: 143007

```
In article , sinclap2954@cobra.uni.edu says...
>
>In article <4qbpov$3dj@doc.zippo.com>, JEDI writes:
>> In article , sinclap2954@cobra.uni.edu says...
>>>
>>>In article <4q6dup$lkf@doc.zippo.com>, JEDI writes:
>>>> In article , Craig says...
>>>>>
>>>>>I use Gemulator (v 3.x since I don't have Win95).
>>>>
>>>> It looks like Win3 support was added for Gemulator 4 due to popular
>>>> demand.
>>>>
>>>> What do you run on your Gemulator and what does/doesnt work for
>>>> you?
>>>
>>>jabba, Tos is not good enough for you...)?
>>
>> At least try to get something resembling a clue before embarassing
>> yourself.
>

J: I wanna know about a card that will let a PC run TOS.
P: So, TOS isn't good enough for you eh?

Try: So, MSDOS, win3, win4, winNT, OS/2 and linux aren't good enough for you?

This is a comment that actually fits the facts.

>Whats the matter jabba? Answer the question...Is TOS not good enough for you
>that you need to use another OS that may have that utility lacking on the TOS
>platform..?
```

5016. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: JEDI
Message-ID: <4qeuvs$4gj@doc.zippo.com>
Source record: 143008

In article <1996Jun20.230531.55368@cobra.uni.edu>, sinclap2954@cobra.uni.edu says...
>
>In article <4qbpmo$3d9@doc.zippo.com>, JEDI writes:
>> In article , sinclap2954@cobra.uni.edu says...
>>>
>>>In article <4q7c7c$f7m@opera.iinet.net.au>, fezzy@opera.iinet.net.au (Peter Feszczur)
writes:
>>>> Rich Tietjens (starship@3rdplanet.com) wrote:
>>>> : thechyld@pcc-uky.campus.mci.net barked in U.COMP.SYS.ATARI.ST on 17 Jun 96:
>>>> :
>>>> : t> In article <1996Jun10.184717.55132@cobra.uni.edu>
>>>> : t> sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) blithered:-
[jedi deleted this]
>> Until there is another 'resin fire', we can count ourselves lucky. However,
>> until very recently that precious 16Megs would set you back as much as
>> 2 STe's. Nevermind all the other aspects of 'life' you could apply such funds
>> to.
>
>Two STe's buys a PlayStation, what's your point?

First, my comment was regarding an upgrade component, NOT an entire system.
For that which you're bloated Mac requires to run the latest version of your
OS, you can buy 2 ST's and get true multitasking with flawless memory protection
.... '-p

PlayStation can't run Calamus, DynaCadd or STalker.

>
>>
>>>system 6 still makes Tos look and feel generic.
>>
>> So. A computer is a tool. Tools should get some work done for you or make
>> something easier. Look and feel although good for marketing hype doesn't
>> significantly impact upon utility.
>
>Eh, Beavis...Look and feel does impact utility..

Howso? As long as you can clearly see the widgets & hit them easily, what
does it matter how pretty they are?

>
>>
>> [jedi deleted this]
>>>
>>>
>>>In the U.S. 72 pin 16 megs will cost around $160.. So memory is a non issue.

>>
>> This has only been the case for the past 3 months. Historically the memory
>> market has been volatile. Also unlike most electronic components, RAM has
>> actually managed to significantly INCREASE in price at times.
>>
>> All we need is another resin fire...
>
>Don't you wish..Than again you do not need the extra memory...'Who needs
>cutting edge hardware and apps?...'....)

Who are you trying to kid. Not much in the way of significant
progress has occured in applications for quite some time. Software houses are
just repackaging old ideas trying to put as many fluff features as they can
in the package to justify people buying another version of what they already
had. This is true in general with few exceptions.

The cutting edge hardware would be a lot nicer if there were enough
apps that didn't bog you down on the fluff and bloat.

>
>>
>> Furthermore, the price quoted is, most generally speaking, a mailorder rate
>> and is a bit outdated as well.
>
>Mailorder, yep.. Make it sound sinister.. My dept. purchased memory mailorder.

Full disclosure.

5017. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: JEDI
Message-ID: <4qevcd$4m2@doc.zippo.com>
Source record: 143009

In article <1996Jun20.230531.55368@cobra.uni.edu>, sinclap2954@cobra.uni.edu says...
>
>In article <4qbpmo$3d9@doc.zippo.com>, JEDI writes:
>> In article , sinclap2954@cobra.uni.edu says...
>>>
>>>In article <4q7c7c$f7m@opera.iinet.net.au>, fezzy@opera.iinet.net.au (Peter Feszczur)
writes:
>>>> Rich Tietjens (starship@3rdplanet.com) wrote:
>>>> : thechyld@pcc-uky.campus.mci.net barked in U.COMP.SYS.ATARI.ST on 17 Jun 96:
>>>> :
>>>> : t> In article <1996Jun10.184717.55132@cobra.uni.edu>
>>>> : t> sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) blithered:-
[jedi deleted this]
>>>In the U.S. 72 pin 16 megs will cost around $160.. So memory is a non issue.
>>
>> This has only been the case for the past 3 months. Historically the memory
>> market has been volatile. Also unlike most electronic components, RAM has
>> actually managed to significantly INCREASE in price at times.
>>
>> All we need is another resin fire...
>
>Don't you wish..Than again you do not need the extra memory...'Who needs
>cutting edge hardware and apps?...'....)

Well, when weighed against a week in the Carribean: a stupid little
box that will be outdated in a year should loose out... if you have
a life of any sort that is...

Last year, that's what 16Megs worth of money could get you...

5018. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: JEDI
Message-ID: <4qevib$4mq@doc.zippo.com>
Source record: 143010

In article <4qcqk6$ne3@blackice.winternet.com>, rbmier@winternet.com says...
>
>> starship@3rdplanet.com (Rich Tietjens) writes:
>> <RFC Invalid> barked in U.COMP.SYS.ATARI.ST on 20 Jun 96:
>>
>> >> much t> did that 16 megs of ram cost you...<hmm?> :)
>> >>
>> >> At today's prices, quoted by several of the on-line SIMM suppliers, it
>> >> would be between $320 and $1000 (prices vary wildly). At last year's
>> >> prices, it probably cost closer to $600.
>> I>
>> I> These prices are at least 3 months out of date and are 3-9
>> I> times current market prices. (on the web)
>>
>> Bullshit. If you can get a new, guaranteed 72-pin 16 mb 70ns SIMM for less
>> than $110 I want to know where.
>>

Not mention http://www.intol.com...

Today 4x32 (16M) are going for $114 (next day air $14).

Most of the guys around $110 are cash only COD types...

>>>>>
> You're right there, NOT $110. However, today's price is $121,
>non-parity, 60 or 70 NSec.
> URL: http://www.ram4less.com
> They update the list daily, 800 number for orders. I think 30 pin,
>4 Meg'ers where $36. each.
>
> Rich Mier
>

5019. Re: UUCP-ST news

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: JEDI
Message-ID: <4qevr5$4og@doc.zippo.com>
Source record: 143011

In article <14845_SSweet@mettav.demon.co.uk>, SSweet@mettav.demon.co.uk says...
>
>FROM: SSweet@mettav.demon.co.uk
>SUBJ: UUCP-ST news
>
> s> If there's anyone who objects to that, I suggest you run down to your
> s> local auto dealer and ask for a car with no brand name on it. If they

HYUNDAI
GEO
YUGO

> s> stop laughing before you leave, perhaps they'll explain what purpose
> s> trademarks and such serve.

They help promote corporate hype.

Why do you think that bumper to bumper warranties got so popular...?

5020. Re: 8000 nude celebrity pics

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: JEDI@osu.edu
Message-ID: <4qcqeg$rbf@charm.magnus.acs.ohio-state.edu>
Source record: 143098
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.cbm,comp.sys.cdc,comp.sys.convex,comp.sys.dec,comp.sys.dec.micro,comp.sys.encore,comp.sys.handhelds,comp.sys.harris,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux

In article <31c9b233.440651@news.airtime.co.uk>, stosser@airtime.co.uk wrote:
>On Wed, 19 Jun 1996 19:25:11 -0500, Joe Doro <joedoro@ix.netcom.com>
>wrote:
>
>
>>> > --I would be stronger than 'it may be offensive'and 'it's advertising'. It
> is base,
>>> immoral, perverted, and corrupting. Will the poster please never darken
> these
>>> groups with such tat again.
>>>
>
>> I agree that this is not the place to post such advertisements, but what
> makes it " ..
>> base,immoral, perverted,"? and why are you the authority ? Funny but I have
> this
>>outmoded notion that consenting adults have the right to do what they want.
> Has
>>something to do with personal freedom.
>
> and what makes YOU think that everyone reading the newsgroup is a
>consenting adult ??? postings should take into consideration that
>minors have just as much access to these newsgroups as your consenting
>adults do, the internet does no have a "18 only" sign at the front

Oh really? How many children have the money to buy their own computers
these days? How many children have accounts with the phone companies or
ISPs?

This isn't a free broadcast medium. It does take a level of knowledge and
some non-trival expenditure of money on electronics to access.

So? The real problem isn't some spammer but some lazy slob of a parent
that have no clue as to what their kiddies are up to and expect the whole
world to be thier baby sitters.

Nevermind that the ad itself was not obscene (not even by American
standards which are obscene themselves).

>door, would you post a sex advert somewhere you kew minors would have
>access to it?,

Never seen a Playboy ad on TV?

> I have this personal freedom you speak of, but I dont think it
>stretches to immoral perverted indecency,

You have no CONCEPT of morality.

You must really cringe when you wash yourself.

>
>
> Cheers.....!ynoT Tony Greenwood
>stosser@airtime.co.uk http://www.airtime.co.uk/users/stosser
>
> Accrington, Lancashire, England
>

5021. Re: wanted: Cubase

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: gints@prophet.esd.sgi.com
Message-ID: <4qcr8k$aj2@gazette.engr.sgi.com>
Source record: 143099

In article <4qc363$rda@nntp5.u.washington.edu>, webley@u.washington.edu
(Jason Webley) writes:
|> I'm looking for a copy of Cubase for my ST.
|>
|> Please e-mail me at: webley@u.washington.edu

Sold by Steinberg & Jones. Here's their home page:

Steinberg & Jones
http://www.primenet.com/~midifrm/steinbrg.htm (no l!)

5022. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4qcqk6$ne3@blackice.winternet.com>
Source record: 143100

> starship@3rdplanet.com (Rich Tietjens) writes:
> <RFC Invalid> barked in U.COMP.SYS.ATARI.ST on 20 Jun 96:
>
> >> much t> did that 16 megs of ram cost you...<hmm?> :)
> >>
> >> At today's prices, quoted by several of the on-line SIMM suppliers, it
> >> would be between $320 and $1000 (prices vary wildly). At last year's
> >> prices, it probably cost closer to $600.
> I>
> I> These prices are at least 3 months out of date and are 3-9
> I> times current market prices. (on the web)
>
> Bullshit. If you can get a new, guaranteed 72-pin 16 mb 70ns SIMM for less
> than $110 I want to know where.
>
>>>>
You're right there, NOT $110. However, today's price is $121,
non-parity, 60 or 70 NSec.
URL: http://www.ram4less.com
They update the list daily, 800 number for orders. I think 30 pin,
4 Meg'ers where $36. each.

Rich Mier

5023. ICD Zip tools

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: Oliver Skelton <skelton@gatwick.geoquest.slb.com>
Message-ID: <31CA1057.6F5992E1@gatwick.geoquest.slb.com>
Source record: 143101

I think I saw a reference to free ICD tools for the zip drive which work with their commercial package... I'vd had a hunt on the nedt and don't find them.

I was wondering if they would help with my Jaz drive.

Can anyone suggest an ftp site?

(I wish ICD had a web page)

Olly
--
==========
Oliver Skelton oskelton@cix.compulink.co.uk

5024. Re: USR Sportster Vi & faxing - problems.

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <14846_SSweet@mettav.demon.co.uk>
Source record: 143102

Whilst under caution Harry said to Officer dbrewood@nest.demon.co.uk :~)

d>> I got around the problem by upgrading to straight Fax 2.50, which
d>> works perfectly.

HS> Well done!

HS> Sid Celery provides 'correct advice' shock... more news on the hour...

Updated annually. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** This message was written by Taffy's Random Bullshit Generator. **
-= You have to lead a horse to water,
but if youre buying the drinks i'll just follow.
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5025. Re: UUCP-ST news

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <14845_SSweet@mettav.demon.co.uk>
Source record: 143103

FROM: SSweet@mettav.demon.co.uk
SUBJ: UUCP-ST news

s> If there's anyone who objects to that, I suggest you run down to your
s> local auto dealer and ask for a car with no brand name on it. If they
s> stop laughing before you leave, perhaps they'll explain what purpose
s> trademarks and such serve.

ROTFL, good one Rich. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** This message was written by Taffy's Random Bullshit Generator. **
-= Hendrix of Borg - "Are you...assimilated?.
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5026. Re: ST Monochrome Monitor problem

Newsgroup: comp.sys.atari.st
Date: 1996-06-21 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <14847_SSweet@mettav.demon.co.uk>
Source record: 143104

FROM: SSweet@mettav.demon.co.uk
SUBJ: ST Monochrome Monitor problem

DC> The entire display in squished into a half-inch wide vertical line in
DC> the center of the screen.

Check for a capacitor, probably in series with the Scan coils, its probably Open circuit, or dry jointed and possibly burned, replace and make good the print. Also might be a series choke (width/linearity control) with the same prob.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** This message was written by Taffy's Random Bullshit Generator. **
-= Borg saying: We came. We absorbed. We left.
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5027. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jun22.174229.55391@cobra.uni.edu>
Source record: 142905

In article <550847684.14523.11.starship@3rdplanet.com>, starship@3rdplanet.com (Rich Tietjens) writes:
> sinclap2954@cobra.uni.edu barked in U.COMP.SYS.ATARI.ST on 21 Jun 96:
>
> >> Poppycock! There are most definitely huge differences between TOS 1
> >> and TOS 4. This is not to mention the OS alternatives NeoDesk/Geneva
> >> and MagiC. Perhaps it is best not to make statements with regard to
> >> areas that you are not informed.
> s>
> s> And what is the difference? Just to run new desk enhancements?
>
> Hardly. Support for improved dekstops, sure, but also improved high-speed
> serial performance, support for TT fast RAM on STs, improved disk
> performance, support for high-density floppies...
>
> You know, strangely enough, the changes made to TOS over the years were made
> for the same reasons changes were made to Mac's System, MS-DOS, OS/2, GEM/PC,
> SunOS, and every other OS I can think of: bug fixes, and improved
> performance.
>
> If ignorance is bliss, you must be a very happy man.

I don't agree. Looks like Atari released the new versions to run the new hardware at the time and not in real advance in features and functionality of TOS.. Time to take the binders off.

> --
> +-----------------------------------+--------------------------+
> | Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
> | Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
> | STarship & Quark's Holosuites | +1-503-244-2870 |
> +-----------------------------------+--------------------------+

GREETINGS..
|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

5028. Re: Gemulator 4.15

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jun22.173710.55389@cobra.uni.edu>
Source record: 142906

```
In article <4qbpov$3dj@doc.zippo.com>, JEDI writes:
> In article , sinclap2954@cobra.uni.edu says...
>>
>>In article <4q6dup$lkf@doc.zippo.com>, JEDI writes:
>>> In article , Craig says...
>>>>
>>>>I use Gemulator (v 3.x since I don't have Win95).
>>>
>>> It looks like Win3 support was added for Gemulator 4 due to popular
>>> demand.
>>>
>>> What do you run on your Gemulator and what does/doesnt work for
>>> you?
>>
>>jabba, Tos is not good enough for you...)?
>
> At least try to get something resembling a clue before embarassing
> yourself.

You need to learn how to format jabba. I should of said is that TOS hardware
including the new Hades is not good enough for you?

GREETINGS..
|-------------------------------------------------------------------------|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa |
| |
| Internet-democrats-request@webcom.com / Type 'subscribe' in body of message |
|-------------------------------------------------------------------------|
```

5029. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jun22.174014.55390@cobra.uni.edu>
Source record: 142907

In article <550847684.14522.28.starship@3rdplanet.com>, starship@3rdplanet.com (Rich Tietjens) writes:
> news@news.hawaii.edu barked in U.COMP.SYS.ATARI.ST on 20 Jun 96:
>
> n> PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:
> n>
> n> : Yea, but the Atari OS hasn't really advanced since 1985..
> n>
> n> Poppycock! There are most definitely huge differences between TOS 1
> n> and TOS 4. This is not to mention the OS alternatives NeoDesk/Geneva
> n> and MagiC. Perhaps it is best not to make statements with regard to
> n> areas that you are not informed.
>
> That leaves him, what, the Dewey Decimal System that he can discuss?

Oh, no..Not my department...Library media/Educational Technology..

> --
> +-----------------------------------+--------------------------+
> | Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
> | Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
> | STarship & Quark's Holosuites | +1-503-244-2870 |
> +-----------------------------------+--------------------------+

GREETINGS..
|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

5030. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jun22.173534.55388@cobra.uni.edu>
Source record: 142908

In article <4qbpmo$3d9@doc.zippo.com>, JEDI writes:
> In article , sinclap2954@cobra.uni.edu says...
>>
>>In article <4q7c7c$f7m@opera.iinet.net.au>, fezzy@opera.iinet.net.au (Peter Feszczur)
writes:
>>> Rich Tietjens (starship@3rdplanet.com) wrote:
>>> : thechyld@pcc-uky.campus.mci.net barked in U.COMP.SYS.ATARI.ST on 17 Jun 96:
>>> :
>>> : t> In article <1996Jun10.184717.55132@cobra.uni.edu>
>>> : t> sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) blithered:-
>>> : t>
>>> : >> I don't have memory problems. 16 megs is sufficient..No hack and slash
>>> : >> involved..
>>> : t>
>>> : t> Wow! 16 megs! Gosh, with that much memory in any of my stream-lined,
>>> : t> super-efficient OS Atari's, I could conqueor the world! BTW, how much
>>> : t> did that 16 megs of ram cost you...<hmm?> :)
>>
>>Yea, but the Atari OS hasn't really advanced since 1985.. I could argue that
>
> Actually, OS'es in general haven't advanced in 20 years. Desktop OS'es are
> just finally implementing what have been standards on larger systems for
> decades.

Yea right. The modern day desktop OS'es has changed the ways on how users
utilize their tool. Is this more jabba speak?

>
> re TOS: There's more than just TOS out there. Once again you show your
> ignorance. (minix,mint,OS/9,multitos,geneva,magic & linux to name the
> most obvious ones)...

Oh, I show my ignorance. When I sat down using TOS, shades of Geos on the
C-64.. I am stating TOS has not advanced and you back up your nervouseness of
other OS'es. I stated that TOS has not advanced and you list other OSes..

>
>>System 6 which is memory lean but lacking many functionality that we Mac users
>>take for granted in in 1996 with System 7. I call it progress. 16 megs was
>
> So, what does System7 have that you absolutely need and System6 does
> not have.

Ah, Beavis...Quicktime, Applescript, OpenDoc, CyberDog and too much more to
list...

>
>>alot in the 1980's and with a higher prices but is the bare min. in 1996. Well
>
> Until there is another 'resin fire', we can count ourselves lucky. However,
> until very recently that precious 16Megs would set you back as much as
> 2 STe's. Nevermind all the other aspects of 'life' you could apply such funds
> to.

And the 16MB would be more useful.
>
>>system 6 still makes Tos look and feel generic.
>
> So. A computer is a tool. Tools should get some work done for you or make
> something easier. Look and feel although good for marketing hype doesn't
> significantly impact upon utility.
>
> [jedi deleted this]
>>
>>
>>In the U.S. 72 pin 16 megs will cost around $160.. So memory is a non issue.
>
> This has only been the case for the past 3 months. Historically the memory
> market has been volatile. Also unlike most electronic components, RAM has
> actually managed to significantly INCREASE in price at times.
>
> All we need is another resin fire...
>
> Furthermore, the price quoted is, most generally speaking, a mailorder rate
> and is a bit outdated as well.

Most likely..I have seen low as $140..

GREETINGS..
|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

5031. Want to buy an older program

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: ig235@cleveland.Freenet.Edu
Message-ID: <4qi07c$gti@madeline.INS.CWRU.Edu>
Source record: 142909

I can't find it anywhere but it has to be somewhere---Omega II,
a midi program for the Atari st (by Dr. T) (who died I understand
Can anyone help--please don't tell me to contact someone unless
you REALLY know that they have it for sale. Thanks e-mail to
marshall@en.com thanks again

5032. Help! Need RAM Gizmo instructions

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: Evil has no boundaries <chrishinds@delphi.com>
Message-ID: <JVCss7q.chrishinds@delphi.com>
Source record: 142910

Help--

I have a nice Falcom RAM Gizmo in my possession, and I'm just *dying* to install it and get 14 Megs now that RAM is so cheap. But here's my problem: I bought it at a clearance sale, and it didn't come with installation instructions!

Would any kind soul out there be willing to send me a copy of theirs? I'd gladly pay you for your efforts, I'm desperate!

Thanks a million,
--chris

--

csh@falcon.sdi.agate.net

5033. FS: Monitor Master, Ajax, Replay IV, VIDI-ST (US)

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <BZIPENq.lmcclure@delphi.com>
Source record: 142911

```
Practical Solutions Monitor Master switch.....$20
-
Ajax (high density) drive controller chip.....$25
-
Replay IV 8-bit sound digitizer/playback cart (w/software)...$35
-
Rombo VIDI-ST video digitizer (does 16-greyscale or pseudocolor
capture in real time, or full color capture in 3 passes using VIDIChrome
software and color filters (included) or optional electronic color
splitter.....$40
-
===============
-
COD buyers pay actual shipping charges + COD fee in addition to the
above prices. No COD's on orders less than $75.
-
On orders totalling above $50, prepaying gets a 10% discount off the
above prices. Free shipping on any item prepaid.
--
LMCCLURE@delphi.com
Little Rock, AR
```

5034. TRADE: Monitor Master, Ajax, Replay IV, VIDI-ST for software, etc.

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <BbIN01v.lmcclure@delphi.com>
Source record: 142912

```
(1) Practical Solutions Monitor Master switch
(2) Ajax drive controller chip
-
TRADE either for:
=================
* NeoDesk 4
* NVDI 3
* ExtenDOS Pro
* Outburst 3.x
-
(3) Replay IV 8-bit sound digitizer/playback cart (w/software)
(4) Rombo VIDI-ST video digitizer (does 16-greyscale or pseudocolor
capture in real time, or full color capture in 3 passes using
VIDIChrome software and color filters (included) or optional
electronic color splitter
-
TRADE either for:
=================
* 72-pin 4 megabyte SIMM
* Mini-tower or Mid-tower PC case
* 16-bit PC sound card with multi-CD (i.e., including
Sony) interface (for PC)
* Screenblaster or Blowup030
* Quantum LPS105S or LPS120S
* 2.5" IDE drive LARGER than 85 megs
* 0K 72-pin SIMM board for Falcon030
* 256K MIO for Atari 8-bit
-
-
I am open to other trades, these are simply the items I can think of
right now that I am interested in. I am also open to trading multiple
items for items not listed (i.e., larger hard drives or 72-pin SIMMs),
or doing trades + cash.
-
Reply via e-mail.

--
LMCCLURE@delphi.com
Little Rock, AR
```

5035. Re: Oasis, NOS and kill files

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550943127.153375.6.starship@3rdplanet.com>
Source record: 142913

phil4@phil4.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 22 Jun 96:

>> p> <starship@3rdplanet.com> Rich Tietjens
>> p>
>> p> doesn't work !! :(
>>
>> Odd, I /did/ get your email...
p>
p> Thats cause I sent a second to starship@3rdplanet.com which did work !

That would explain it. Try replying to this, I think it's better now.
--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

5036. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: pgrif@efn.org
Message-ID: <pgrif-2206962110130001@dynip11.efn.org>
Source record: 142914

```
> | Internet-democrats-request@webcom.com / Type 'subscribe' in body of
message |
>
|-------------------------------------------------------------------------|
BLAH,BLAH,BLAH.................................
I don't doubt that any of you think that you know what you are talking
about, but the subject that I want to know about is how to get CAB to work
for me. Is there not another place to carry on this disagreement?
If I can get CAB/Stik to work for me, then I can stop using this Mac
for my Internet stuff, that would be nice.
Thanks.
Paul

**********************************************************************
* This message comes to you from the / *
* state of Oregon, a subsidiary of Weyerhauser./ pgrif@efn.org *
**********************************************************************
```

5037. Re: MegaSTE Cooling Fan Disconecting!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4qfdd1$1se@dodgson.math.psu.edu>
Source record: 143012

In article <4qejv1$635@mimas.brunel.ac.uk>,
Martin Whitaker <eesrmtw@brunel.ac.uk> wrote:

>You should also realise that just putting a faster 68000 in an ST and
>clocking it at 16MHz is not going to make much difference to
>performance unless you speed up the rest of the system. The
>performance gain in the Mega STe comes from the fact that it also has
>a cache. If you turn the cache off, the performance gain over
>operating at 8Mhz is barely noticeable. Even with the cache, you
^^^^^^^^^^^^^^^^^
!!!

>typically only get a 1.5 times speed-up. Better software (e.g. NVDI)
^^^^^^^^^^^^^^^^^^
even if this were the case
a 50% percent improvement
is a bit more than "barely
noticeable"

>is a much more cost-effective upgrade!

Excuse me, (and I say this without any intention of initiating a flame war), but some of this is nonsense. It is true that clock rate does not tell the whole story, but until recently (I have since first upgraded to a Mega STe, and then to a Falcon) I was using a Mega ST 4 overclocked to 16 Mhz, and the difference with a stock machine was simply stunning. Things like XYpic under TeX, which were impossible to run on an unaccelerated machine, suddenly became quite feasible (although still fairly slow); Photochrome ran incredibly fast (for conversion, unfortunately the picture-showing part of the program is timing-dependent and only works right at 8 Mhz), and I could go on with the list for hours. To tell you the truth, in certain respects the Mega STe feels sluggish compared to the old 16 MHz Mega (of course, the serial ports and other goodies more than make up for the very tiny slowdown). I am willing to concede that there may be solid theoretical grounds for your argument, but the fact is that acceleration to 16Mhz does wonders for performance; and this is not hearsay but personal experience. As for NVDI, my understanding is that it is a VDI replacement, and as such, it has no bearing on processes that do not access GEM at all, while speeding up the clock rate certainly does. If we were talking of a *complete* overhaul of the OS, well, that would be a different story.

G.

5038. Re: Problem with Second-Hand Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: David James <101642.2124@CompuServe.COM>
Message-ID: <4qfddrqko1@mhadf.production.compuserve.com>
Source record: 143013

Malcolm what exactly happens when you try to run a program?

I don't know how familiar you are with Atari computers so please don't take offe
offence at the following. Are you sure that you are trying to run a program?
On the Atari these normally finish with .prg or .tos or .ttp.

The only suggestion I can make at the moment is to try turning the computer on
without a disk in the disk drive and once the desktop appears then try inserting
the disk and running a program.

Let me know how you get on.

David James
--

David James

5039. oasis/ice help

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: Neil Newman <100026.425@CompuServe.COM>
Message-ID: <4qfkusrig1@mhadf.production.compuserve.com>
Source record: 143014

I'm trying to get Oasis 2.05 to log onto the Internet via Compuserve, their PPP protocol which uses dynamic ip addresses. My computer is an Atari Falcon with 16meg and math co-processor.

I started with Fpatch2, Drivin and SCC (hsmodem06) programs installed in auto folder and Xcontrol.acc loaded. My modem settings in the modem.cpx were 19200bps, even,7,1,xonxoff. Ice just came up with repeated ATZ with no OK response.

After I added Mint, Oasis logged on via Compuserve and came up with kick news, the command line window had at the top 'general access 70.70.70.70' I tried a few options but nothing happened, after a while the dcd/oh lights on my modem dropped off.

On checking the Ice.log file, had a series of 'bad packet' errors, is their away of viewing what the bad packets are? Has anyone else had this problem?

The receive/send section of my script is:-

```
0:r-IGNORE
0:s-\n
'
0:r-ame:
0:s-CIS
'
0:r-ID:
0:s-100026,425/GO:PPPCONNECT
'
0:r-word:
0:s-mypassword
'
0:r-PPP
0:s-ppp idle=300
'
0:r-IGNORE
0:s-$GET_IP
'
0:r-HELLO
0:s-
```

Also when I run Ice using Geneva the window dialogs, RSC files don't work properly. i.e. if I select 'Display Pref.' the RSC file will display in it window, if I click on anything inside the window nothing will happen, if I then click the window closer the window will close. This does not happen when using Oasis or Ice_net and also doesn't happen

from the basic Atari desktop.

Anyone had these problems or can offer a solution?

Thanks,
Neil.

5040. ** WTB- Atari Falcon 30 **

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <4qflnr$ki3@jake.esu.edu>
Source record: 143015

If anybody has an Atari Falcon they'd like to sell, I'd be more than happy to buy it. I'm looking to upgrade my aging 1040Ste, and rather than bounce into the Pc World (yuck) I'd buy a Falcon. I already had someone sell one out from under me, so I'm ready and willing to buy A.S.A.P. Please let me know what configs it has, price, etc. You can reach me at quantum@prolog.net or 717-629-1813 (or if busy 717-619-5576). Thank you in advance for any help you can give,

George W. Garner

--
~~~~~~
"Why she had to go I don't know, she wouldn't say. I said something wrong
now I long for yesterday."
-- The Beatles, "Yesterday", 1965
~~~~~~

If anything in the above message sounds interesting, please respond at:

garn9114@kutztown.edu ---> George W. Garner

** Thank you, drive through! **

5041. 1040 ST Needs Good Home

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: jmschirm@airmail.net
Message-ID: <4qfqgo$cbk@news-f.iadfw.net>
Source record: 143016

My 1040 ST has sat in the Garage for too long. I am willing to give it to anyone who wants to take it off my hands. It has a Toadfile 80MB hard drive, a monochrome and color monitor, various and sundry software titles, and assorted other stuff.

If you live in the Dallas/Ft. Worth area you can get it for the price of stopping by. (I'd prefer this way) Otherwise you need to pay for shipping.

I'm only interested in giving it all away at once and not piece by piece.

--Joe Schirmer
jmschirm@airmail.net (Home)
rschirme@spd.dsccc.com (work)

5042. Re: ICD Link Downloadable upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: fezzy@opera.iinet.net.au
Message-ID: <4qfl22$365@opera.iinet.net.au>
Source record: 143017
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Zayed Hanna (zayed.hanna@geo.mts.dec.com) wrote:
: The ICD link manual and documentation refers to the possibility of
: downloading their latest versions from some BBS or Compuserve.
:
: Does anyone know if that's still possible ? The manual does not
: indicate where you "GO" to in Compuserve to find the software.

Due to not having access to Compuserve I sent my original disks and
$20.00 US to ICD on Feb 3rd 96. The $20 I sent was $5 more than requested
to cover AIR MAIL costs. To this day I have not had any reply, not even
via email to the queries I have sent... I am now at a loss for $20.00 and
the original ICD disks.

Maybe, just maybe this posting will get ICD to respond but I don't think
so...

--
_-_|\ Peter Feszczur E-Mail: fezzy@opera.iinet.net.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "It can't fall down, cos there's nothing holding it up !!" **

5043. WTB (US): Unitor/MIDIex interface for use w/ Cubase

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: recoil@cnct.com
Message-ID: <4qftdi$kbm@mars.cnct.com>
Source record: 143018

I'm looking for either of these interfaces that will give me some more
MIDI channels to work with in Cubase. Please e-mail me w/ price.
Thanks.

5044. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: daymon@mammoth.valleynet.com
Message-ID: <4qfsk5$btb@alpine.valleynet.com>
Source record: 143019

Hi guys! Sorry to break up this party, but what does this discussion have to do with CAB? And why is this discussion in this newsgroup? I posted the original article for a purpose, which has been turned into a petty argument. This does not belong here! Please take and continue this discussion to your heart's content in comp.sys.atari.advocacy! I will not be joining you! I will instead continue my search for help here in comp.sys.atari.st, where I at one time could find help from other atari owners instead of having my innocent question used as a springboard for an unrelated bicker-fest! I do not enjoy coming into a thread I started, hoping to find a solution to my problem, only to have wade through stupidity to find that people are no longer even attempting to respond because my request has been mutilated beyond any hope of recognition! Thanks a lot! I really appreciate it guys! It was a lot of help! >:(Bye guys!

Mike Freeman
daymon@valleynet.com

5045. Re: Dallas Atari Group Query

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: hace@delphi.com
Message-ID: <h1NuE1b.hace@delphi.com>
Source record: 143020

Dan Blanks <blanks@nemohp3.csc.ti.com> writes:

>There used to be a couple of Atari ST User's groups a few years ago in the
>Dallas-Ft. Worth area. Are there any such organizations around DFW anymore?
>I've got an Atari Mega ST to sell (for real cheap) and I figure that's my best bet to find a buyer.

Dan,

There are still a couple of Atari groups in Dallas. The largest and most
active is AUNT (Atari Users of North Texas). They meet monthly at the
InfoMart .. usually the 2nd or 3rd Saturday of the month .. along with all
the other platform's user groups.

George Iken
Houston Atari Computer Enthusiasts

5046. Re: Fruit machine simulater

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: hace@delphi.com
Message-ID: <pVNMsrV.hace@delphi.com>
Source record: 143021

"James Aubrey" <jaubrey@cix.compulink.co.uk> writes:

>Does anyone know of a fruit machine simulator, my girlfriend would like,

boy, I'm scared to even ask just what a fruit machine simulator is

5047. Re: Atari 1040 STf question

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: hace@delphi.com
Message-ID: <hbluElc.hace@delphi.com>
Source record: 143022

You can fix anything on that $25 ST that you want .. just add money.

5048. Re: Hyper Paint > Paint Brush bit map

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: hace@delphi.com
Message-ID: <p7JMUfR.hace@delphi.com>
Source record: 143023

Mark Carson <mcarson@direct.ca> writes:

>I have some S~U~P~E~R~B images that I still have in my Atari Mega STE.
>The file extensions are mostly .img
>I would love to put them on a floppy & then copy them over to my
>IBM PC & view them in MS Windows's Paintbrush.
>Any suggestions? Thx, Mark

Sure, copy them to a floppy disk (use one formatted from the desktop, not a special format) and load them up on your PC. Not sure if Paintbrush loads IMG files or not, but surely you can get hold of PaintShop Pro, or Graphics Workshop, or a dozen other PC graphics shareware programs which load both IMG and the Paintbrush PCX files (and convert between them).

Or you could get ImageCopy (now up to Version 4) on the ST and do the conversion to PCX files on your MegaSTe.

George Iken

5049. FS..cover disks & ST CD Roms(UK)

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: philw@allatsea.demon.co.uk
Message-ID: <728_philw@allatsea.demon.co.uk>
Source record: 143024

In a message of 20 Jun 96 amar@tcp.co.uk (100:1011/19.98) wrote to All
saying:
> Organization: Total Connectivity Providers - Internet access for the
> UK
> Also 2 Atari ST CD roms in excellent order:
> Atari Mega Archive CD - Volume 1
> Gemini Atari (Walnut Creek)
>
> £12.00 each includes post.

If you still have these,i will buy them,wanna send me your address,you would be sending them into Lancashire in the UK...

BFN........ *Phil*
Internet philw@allatsea.demon.co.uk

--

Floating around aimlessly at All At Sea.

5050. Re: Fruit machine simulater

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31cbb659.720072@news.airtime.co.uk>
Source record: 143025

On Sat, 22 Jun 96 02:29:41 -0500, hace@delphi.com wrote:

>>Does anyone know of a fruit machine simulator, my girlfriend would like,
>
>
>boy, I'm scared to even ask just what a fruit machine simulator is

It's (to show my age) a "One armed bandit", you know what one of
those are, don't you :)))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress

5051. Bad Falcon problem solved (was:HELP Bad falcon problem)

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: istvan@innet.be
Message-ID: <4qgg0k$110@news.be.innet.net>
Source record: 143026

Hye!

The bad problem is solved. It was computer/harddisk error.
After the crash it wouldn't boot anymore. If I turned off all acc's,
auto prgs, and re-installed [another] hd driver, I could boot from HD.
The cubase problem (running toooooo slooooooow -with fdi
connected/normal without -) was also caused by this event.

Then I started putting some other programs in tha auto folder, and
those DID work?!?!
The by chance, I tried to run HDX, in order to zero a partition and
what happened? I saw AHDI booting!

That was weird. You clik on program and something eles comes up. Upon
examining the sectors of HDX is see the code for AHDI!
When examining all the acc's and drivers which were problematic, I saw
the ALL these were over written by the system with AHDI.

Well, I put all the original stuff back, and all runs perfect again.

I was using hushi.sys at the time. Normally I work with AHDI allwas,
but soomeone suggested me to try hushi.sys.

Now I'm back to AHDI, whis is coping well with my hardware. Why would
I need another. I get 8 trax of playback (44.1) so more I don't need.
Thanx for all the concern about my files but all is safe.
Namely what happened , IMXHO

HARDWARE: Falcon; 4m ram
50Mb ide(cdef)
540Mb quantum scsi2
2*1Gb Quantum Sonic Solutions SCSI
Soundpool FDI
,, MO4
Screenblaster 'ext', SbIII software, Eizo 6500 21" mono mon.

At time of crash resident software:
hushi.sys
fdi-init
sb_auto.prg
xcontol.acc
edieutil.acc
mo-4.drv (soundpool MO4)

All thes were overwritten (partially) with AHDI, which WASN'T resident
at the time.

I hope I've been able to save someone a lot of trouble with this
story...

Bye, Istvan

```
/=====================================================================\
* *
* There's two types of people on this planet: *
* One separates all people into two types... *
* And the other doesn't. *
* Observation by Barth *
*=====================================================================*
\ SOUND with VISION /
\ AV-Production - WWW Sites&design - SHEVAN Publishing /
\ http://www.club.innet.be/~istvan/swv/ /
\_____________________email: istvan@innet.be_____________________/
```

5052. MagiC 4 onFalcon with StiK?

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: alex@clues.com
Message-ID: <835437799.29252.0@basil.clues.com>
Source record: 143027
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello all, just wondering if anyone out there knows if you can get STiK to work with Magic and run two Stik aware applications without the modem getting stuck and the programs freezing? is there a list of Magic aware (and come to think of it Outside virtual memory manager aware) that work with stik??

Thanks in advance

Alex

5053. Re: ICD Link Downloadable upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4qgkbn$v@blackice.winternet.com>
Source record: 143028

> fezzy@opera.iinet.net.au (Peter Feszczur) writes:
> Zayed Hanna (zayed.hanna@geo.mts.dec.com) wrote:
> : The ICD link manual and documentation refers to the possibility of
> : downloading their latest versions from some BBS or Compuserve.
> :
> : Does anyone know if that's still possible ? The manual does not
> : indicate where you "GO" to in Compuserve to find the software.
>
> Due to not having access to Compuserve I sent my original disks and
> $20.00 US to ICD on Feb 3rd 96. The $20 I sent was $5 more than requested
> to cover AIR MAIL costs. To this day I have not had any reply, not even
> via email to the queries I have sent... I am now at a loss for $20.00 and
> the original ICD disks.
>
> Maybe, just maybe this posting will get ICD to respond but I don't think
> so...
>
>
>>>>
Send them EMail; icdinc@geine.com. That's the only way
I know of getting ahold of them and they do respond. Their telephone
answering system is a real bitch to get through and their BBS appears to
have been removed.

Rich Mier

5054. Base 64

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <835533938_OASIS_@parrett.fast.co.za>
Source record: 143029

I posted a message a couple of weeks ago asking if anyone could advise me where to find a shell to use with Base 64 encode/decode. I often need to decode midi files that have been posted in Base 64. I have the BASE64.TTP package from the Hermes Suite but can't seem to find out how to use it. as I didn't get a response to my previous posting I assume that there may not be a shell prg available. Next question then....can anyone advise me how to use BASE64.TTP as it comes ?
TIA

==
tparrett@fast.co.za	Ted Parrett	33 Mountainview Ave
City: Johannesburg	Tel No.++27 11 476 5242	Aldara Park RANDBURG
Country: South Africa	Fax No.++27 11 474 2985	2194 South Africa
==

5055. JETMAIL!

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4qgvcp$na4@preeda.internex.net.au>
Source record: 143030

Does anybody know where I can get the Jetmail Package and a demo key?

I've applied to one of the authors but i've had no reply!

thanks!

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

5056. Re: Base 64

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <10671335_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 143031

In article <835533938_OASIS_@parrett.fast.co.za>
tparrett@parrett.fast.co.za (Ted Parrett) wrote:-

>I posted a message a couple of weeks ago asking if anyone could advise me where
>to find a shell to use with Base 64 encode/decode. I often need to decode midi

Ted I can't help out directly, but ESS-Code has MIME (Base 64)
decoding built into it and works well on about 90% of the files.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

5057. Re: JETMAIL!

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <52879613_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 143032

In article <4qgvcp$na4@preeda.internex.net.au>
johnmoon@connexus.apana.org.au (John Moon) wrote:-

>Does anybody know where I can get the Jetmail Package and a demo key?
>I've applied to one of the authors but i've had no reply!

John you need to contact Kevin Osborne (NeST 90:102/0) on Fortress BBS
as he is the UK support site for the programs.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

5058. Re: oasis/ice help

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: paul@g6tsf.demon.co.uk
Message-ID: <22616731_000018_OASIS_NEWS@g6tsf.demon.co.uk>
Source record: 143033

In article <4qfkusrig1@mhadf.production.compuserve.com>
Neil Newman <100026.425@CompuServe.COM> wrote:-

>
>I'm trying to get Oasis 2.05 to log onto the Internet via Compuserve,
>their PPP protocol which uses dynamic ip addresses. My computer is an
>Atari Falcon with 16meg and math co-processor.
>
>I started with Fpatch2, Drivin and SCC (hsmodem06) programs installed
>in auto folder and Xcontrol.acc loaded. My modem settings in the
>modem.cpx were 19200bps, even,7,1,xonxoff. Ice just came up with
>repeated ATZ with no OK response.
>
****----snip-----****
>Thanks,
>Neil.
>
>.

Well Neil, try setting modem.cpx to none,8,1, rts/cts for starters. Then
you may have more luck.

--

---

paul@g6tsf.demon.co.uk

5059. Re: Questions About the ST

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <14961_SSweet@mettav.demon.co.uk>
Source record: 143034

FROM: SSweet@mettav.demon.co.uk
SUBJ: Questions About the ST

s> Though, I am having problems it seems in obtaining the key for it...
s> has anyone else had problems in sending for it, to have his/her
s> request disappear?

There is a public key available, since the author has dropped out of
developing it he was kind enough to make his key available to all.
Its usual name is FZDSTERM.KEY

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5060. Re: Gemulator 4.15

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <14886_SSweet@mettav.demon.co.uk>
Source record: 143035

FROM: SSweet@mettav.demon.co.uk
SUBJ: Gemulator 4.15

>> What do you run on your Gemulator and what does/doesnt work for you?

s> jabba, Tos is not good enough for you...)?

Well TOSsing off seems to do you some good, although in your case it seems to have affected your co-ordination, there are times when you type some real dribble. Perhaps you should give it up.

Instead you could try one of my favourite 'dares', try disconnecting the earth on an electrical appliance and the with wet fingers grap it, if the insulation is good you will win the game, if the insulation is bad you'l get a finger blown off or something, that would be a lose.

s> | Peter Sinclair-Day POWER MACINTOSH 7100/80 |

Hm!, i bet you can get some real good games for this beauty.

I used to have one of these, but in reality it wasn't much good coz i was such an asshole and coulndt see that it was only as good as the software i ran, and the software i used depended on what i wanted to actually do with the machine. So i realized that it was just a stupid piece of plastic that wouldnt work any better than anybody elses machine at the end of the day.

Can i have your autograph and maybe a picture for my wall, you see you're my hero, in fact i think i'l ignore everybody else in here and just talk to you from now on.

Now you go enjoy yourself by upsetting these other low-lifes, Have a nice day, dont let them get to you.

Can i share a problem with you since your my friend, i keep getting these voices telling me to do things, can you give me some advise, maybe i can come and visit you at your university of Rectall implants or whatever its called.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5061. TOS 2.05 and 2.06. What's the difference?

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <14963_hsideras@mettav.demon.co.uk>
Source record: 143036

Hi Julian, on 20 Jun 96 you wrote:

j> Organization: connexus.apana.org.au
j>
j> I have just got a Mega STe with 4 meg of ram. It's got TOS 2.05 in it.
j> What has 2.06 got that 2.05 doesn't?

The Atari Logo at bootup, IOREC fixed and RTS/CTS bug fixed.

j> Also: Are there any handy programs that I really should use?

Apart from SCC.PRG with HSModem (although it ought not to need it I've found
that transfers do run smoother with it) there are specific utilities that run
in the AUTO folder that will switch to a 60Hz display if your machine
normally boots in 50Hz (it does here in the UK) and another that will switch
to 16MHz or 16MHz plus cache. Note that a MegaSTe normally boots at 8MHz for
compatibility with some games etc, unless it's specifically switched up using
an Auto prog or with the General.CPX

Apart from that I can't think of anything MSTe specific...

HTH

--
Regards, Harry Sideras - UK Association of Atari User Groups
%
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5062. WTB: Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: Joe.Lensbower@flight.org
Message-ID: <9c8_9606221226@flight.org>
Source record: 143037

I have a 239 meg hard drive, in a shoebox case with fan, power
supply, host adapter... jut plug it into your ST and away you go!
$150.00 plus shipping.

Interested?

___ Mountain Reader II - #00000069
---------- -//- ----------
Internet: Joe.Lensbower@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

5063. FS: GfA Basic 3.0, ABACUS ST INTERNALS CHEAP!

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: ecaruso@ican.net
Message-ID: <4qhd3u$atv@news1.io.org>
Source record: 143038

Have GfA Basic 3.0 for Atari ST. all manuals and original box.
plus extra GfA Training manual
plus will throw in Atari Internals from Abacus.

$20.00 for ALL THREE plus shipping.

email ecaruso@ican.net

thanks.
Eric,

5064. Re: FS: PC Speed board for Mega ST

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: ecaruso@ican.net
Message-ID: <4qhd72$atv@news1.io.org>
Source record: 143039

In article <4pdctj$b5b@news1.io.org>, ecaruso@ican.net says...
>
>I have a PC Speed "Bridge" board. It allows the pcspeed to be plugged
>into a mega st without soldering. asking $10.00 + shipping.
>
>email ecaruso@ican.net
>
>

This stuff is useless to me without a MEGA ST!
Giving it away for $5.00 plus shipping!

email ecaruso@ican.net

Thanks,
Eric.

5065. FS: Atari ST Floppy drive (I think SF354?)

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: ecaruso@ican.net
Message-ID: <4qhdod$atv@news1.io.org>
Source record: 143040

Have the SF354? model single sided 360K floppy drive for sale. This is the internal unit only, no case. I pulled the unit out an replaced it with a double sided unit.(many years ago!) Great for replacement of defective SF354 drive.

asking $5.00 plus shipping.

email ecaruso@ican.net

thanks
Eric.

5066. Re: Fruit machine simulater

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550920512.113619.8.starship@3rdplanet.com>
Source record: 143041

hace@delphi.com barked in U.COMP.SYS.ATARI.ST on 22 Jun 96:

h> boy, I'm scared to even ask just what a fruit machine simulator is

And on Gay Pride Day, too. <G>

--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

5067. Re: MegaSTE Cooling Fan Disconecting!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <835556364_OASIS_@phil4.demon.co.uk>
Source record: 143042

In article <550877962.67687.83.starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

>You jumped on the wrong part there. The "barely" refers to uncached
>operation, and while my MSTe is faster than my 8 MHz ST in uncahced mode,
>it's still crawling. At 16 MHz with cache on, it's quite comperable to my
>office machine - a 486DX2/66 running WIN95 (except my MSTe doesn't crash
>nearly as often <G>).
>
> c> As for NVDI, my understanding is that it is a VDI replacement, and as
>such,
> c> it has no bearing on processes that do not access GEM at all, while
> c> speeding up the clock rate certainly does. If we were talking of a
> c> *complete* overhaul of the OS, well, that would be a different story.
>
>NVDI speeds up anything that accesses the screen, plus adds GDOS. Since darn
>near everything accesses the screen, NVDI speeds up most every program.
>
>But put it on a Mega STe running 16 MHz/cached and you've REALLY got
>something - like this machine I'm using here.
>

I'd agree to most of the above... My MegaSTE really flies, and NVDI
really makes it look fast (on the desktop etc.)

However there are quite a few programs which NVDI doesn't speed up...
and thats anything that sits around for a few seconds doing
calculations, for exmaple ray tracing, Archiving and de-archiving
(screen writing is minimal compared to actual compression and
decompression) etc. etc. These things use the 16Mhz and cache to the
full, and really don't need NVDI for a speed increase.

NVDI however makes the computer look real fast, when you open windows
instantaneoulsy etc. !

However in raw processing terms I wouldn't say my MegaSTE is as fast
as my (crap) 486sx25... in Windoze its slow... very slow, but when you
bung some processor intensive task, like archiving its quite fast !

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.

```
**********************************************************************
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
**********************************************************************
```

5068. Re: Oasis, NOS and kill files

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <835556630_OASIS_@phil4.demon.co.uk>
Source record: 143043

In article <550547622.89618.41.starship@3rdplanet.com>
<starship@3rdplanet.com> Rich Tietjens said:-

>phil4@phil4.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 16 Jun 96:
>
> >> Email me and we can discuss this further.
> p>
> p> Whats your email address ???
> p>
> p> <starship@3rdplanet.com> Rich Tietjens
> p>
> p> doesn't work !! :(
>
>Odd, I /did/ get your email...

Thats cause I sent a second to starship@3rdplanet.com which did work !

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

5069. Cab/mintnet & runtime errors

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <835558630_OASIS_@ping.be>
Source record: 143044
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello World,

I've posted my problem already in these newsgroups but no one answered
the question. So I post it again in the hope that this time a kind
soul will give me an explanation or the solution to solve the problem.
I've cab 1.31 with the cab-for-mintnet-1.77 overlay running on
my TT. It works more or less good. The major problem is that
some URL's always give me a runtime error 204 at offset $blabla.
One such a page is http://www.dma.be/p/bier/bier.htm
It seems that the runtime error occurs when cab tries to convert
the images but I'm not sure of that. Anyway looking at the
wwwcache folder I noticed that the downloaded pictures were all
in gif89a format. Could this format be the troublemaker?
Needless to say that every help will be appriciated.

Martin

--

```
**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
**************************
```

5070. test, please ignore.

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4qhjgm$2ju@madeline.INS.CWRU.Edu>
Source record: 143045

```
This is a test. Please ignore.
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu
```

5071. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <835556946_OASIS_@phil4.demon.co.uk>
Source record: 143046

In article <4q6dbe$jai@frazier.uoknor.edu>
bh@okcforum.osrhe.edu (Bill Hallman) said:-

>Rich Tietjens said:
>
>>I suggest that you do a little math if you think I'm "wasting bandwidth."
>
>>(2) The total number of characters in the lines appended by UUCP-ST (over
>which I /do/ have control, since I'm writing it) is less than 120.
>
>I am not going to join in name calling match.
>
>Believe it or not, you are not the only one posting messages on the net.
>
>Ok, let's forget the time, for now, and talk about the wasted storage space.
>How many messages are posted, daily, on the net? Let's say there are 2,000
>news groups(I think there are more). Let's say there are 2,000 news sites,
>world wide(maybe more, maybe less).

I think 13500 is a better estimate.

>Let's say each group gets 5 new messages
>daily(I'm pretty sure most get many times that).

Try 150 as a good average

>OK, 120 wasted characters
>per message. That's 2 bytes per character, times, 120 characters, times,

Last time I checked 1byte/char

>2,000 newsgroups, times, 2,000 sites, times, 5 messages. That's 2.4 giga
>bytes daily, times, 30 days per month, DO the math. That's a fairly
>substantial WASTE of bandwith.

13500*120*150 = 243 MegaBytes / day for each site

sure thats a lot of junk.... but then look a the rest of crap floating
around on usenet !! the SPAM, most of the messages themselves, and I
think you'll find that there are many thousands of Gigabytes flowing
each day.

So what ??? well I'll tell you what.... 243Meg is 'insignificant' it
hardly uses up any bandwidth, espicially if you start to include
IRC,WWW,FTP and email. When you take these into consideration the
ammount of bandwidth wasted by emails is so insignificant that we have
probably generated more bandwidth in this discussion that sigs do in a

whole year ! :)

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

5072. Re: WANTED: diagram of 1040ste

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GFWHEAARUP@data.rhein-main.de>
Source record: 143047

In <31CA69D2.5EB@pedcard.uni-kiel.de> "Dr.Klaus Moldenhauer" wrote:

>I think you can get the electronic diagrams from

Stop!

This service is closed!

Atari stops his license 2 jears ago!

You can't take any Atari circuit-diagram from this Firm.
(Ask B.Koda from Best-Electronics) !?

regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

5073. Re: Falcon: is this normal?

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GFWHEAAUUP@data.rhein-main.de>
Source record: 143048

In <4qc4rn$342@news.aros.net> Lawrence Gold wrote:

>I was always under the impression that 640x400 was interlaced on the
>Falcon because the SC1224 monitor had no other way of doing that high a

Check out your Monitorsetting in Falcon's NVRAM.
Chanche this Setting to VGA you have connect a VGA Monitor
Chanche your Setting to RGB/TV with a connected SM1224!

Make sure you have connected the right Monitoradaptor for RGB or VGA
to Falcon's Videoport.

>resolution. Am I mistaken? If so, are the high-res color modes
>interlaced when using a VGA monitor with the Falcon?

Wach out for you NVRAM Setting. Check your Monitor wireing
Use BOOTKONF.PRG

(Your new setting disapears after reboot this machine)

regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

5074. DOITF030

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GFWRCJAIUP@data.rhein-main.de>
Source record: 143049

Product-Name: *DOITF03H.ZIP V 4.2* File: 1764348 Bytes

Only a collection of Tips & Tricks around the
Hardware of the nice ATARI FALCON F030

D O I T F 0 3 0 is -= F r e e W a r e =-
Release 4.2 from 15.06.96
HTML-Release

Contens:

- Online Service - F030 Spezifikation
- Allgemeines Timing - Desktop Survival
- Memoryport - Alles zum NVRAM
- Blockdiagram - Floppy-Laufwerk
- CD-ROM am F030 - Atariplatten am Mac
- IDE-Platte - IDE-Adapter
- SCSI Fehlercodes - ZIP-Drive am F030
- Monitoradapter - Monitorumschalter
- F030 VGA-System - ï¿½ber das ScreenEye
- Videoregister - RGB-Converter
- Scartkabel - ScreenBlaster
- NOVUM Videosignalumschalter - SM124 Monitor
- Soundsubsystem - Falcon Audio
- MIC-Eingang - Sound LineLevel
- Soundsubsystem C-LAB Mark X - F030 all. Beschleunigen
- FX-Karte - DSP-Beschleuniger
- Afterburner040 - Barracuda
- 40Mhz FPU - Stecker u. Ports
- Keyboard - STe-Keyboard am F030
- interner Memoryport - SCART Monitoradapter
- Stiftleiste J20 - Druckerschnittstelle
- Stecker - LAN-Port
- serielle ï¿½bertragung - Mï¿½use & Adapter
- MidiCOM-Romportlï¿½sung - Romport allgemein
- Epromkarten am Romport - Romportbuffer
- Romport-Digitizer - DSP-Port
- DSP-Register - Paddleport
- passende Modemkabel - I/O Interface
- Kompletter Towerumbau - Umbau in Desktopper
- Clockpatch - Clockpatch mit 74F04
- Wizztronics Clockpatch - Universal Clockpatch
- Netzteil, Powersupply - Lï¿½fterreglung
- Taktanzeige - Ersatzteile
- Best-Elektronics - Custom ICs

- OS Fehlermeldungen - The Atari Compendium
- Hï¿½ndler Weltweit -

DOITF030 contains 2.8Mb of Informations

All contens are in german, 25% in english Leanguage
Make sure you have alreay VGA with 800x600x256 minimum
All contens with Pictures in 256 Colors
A smal part of circuit diagrams are in 16 Colors

*** Commercial use is always vorbidden ***

Paying: -=FreeWare=- Encrypted Archive
Your Key is Free.
I akzept some presents :)
Ask me for your own Key.

Hardware: Take any Atari Computer with any TOS OS
Use CAB 1.3 WWW-Browser or NetScape
Use only VGA with min. 800 x 600 x 256!
(Otherway you can't see some Pictures)

Kontact: Robert Schaffner@OF2.maus.de

robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

Download: Maus@OF2 Call Germany: +49(0)6103-921170

ftp.rhein-main.de/pub/incoming
ftp.on-luebeck.de/pub/atari/info
ftp.toad.net

--
robscha@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

5075. Re: Tongue in cheek :)

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <835565834_OASIS_@zetnet.co.uk>
Source record: 143050

```
In article <550803499.249373.5.starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

>paz@wile.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 20 Jun 96:
>
> >> ************************************
> >> * On the seventh day He created Atari *
> p>
> p> 'Cos He was still hungover from the night before and didn't know what He
> p> was doing ;)))))
>
>Of course, on Monday She created the IBM PC 'coz She was mightily pissed off
>at Man...

PMT. Nasty. ;)

Yours etc.

David.
---------------------- One Nil To The Arsenal... ----------------------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/7.2@fidonet.org
*******************************
---------------------- England Four, Holland One ----------------------
*******************************
```

5076. Re: STIK problems...

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <835565892_OASIS_@zetnet.co.uk>
Source record: 143051

In article <835404524_OASIS_@pcc-uky.campus.mci.net>
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) said:-

> 1) When using CAB, whenever I try to go anywhere, the receiving bytes
> window never shows anything, and finally a window will open with the
> name of the web site, but nothing but a blank screen is shown...I did
> setup a folder called "wwwcache" and saved the path from within CAB.
> I also copied CAB.OVL into my CAB folder...One more thing, from within
> CAB do you have to point the viewers for GIFs, JPEGs, and TEXT to the
> CAB viewers? (I mean CAB.OVL and CAB_JPEG.OVL)

Sounds like DNS problem, try
NAMESERVER = 194.80.132.2

in default.cfg.

Yours etc.

David.
---------- One Nil To The Arsenal... ----------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/7.2@fidonet.org
****
---------- England Four, Holland One ----------
****

5077. 4meg Atari 520 for sale

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: philipp@mail.bogo.co.uk
Message-ID: <1996Jun22.221125.29206@news.bogo.co.uk>
Source record: 143052

4meg Atari 520 for sale with mono monitor £150

Email philipp@neo-tokyo.com

- -
Neo-Tokyo Magazine - The Japanese pop culture magazine

I s s u e 5 o n l i n e n o w !

Philip Pendleton, Editor.
philipp@neo-tokyo.com

Neo-Tokyo Magazine.
http://www.neo-tokyo.com

5078. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jun22.172358.55385@cobra.uni.edu>
Source record: 143053

In article <Dt9y8M.8zy@news.hawaii.edu>, jperez@Hawaii.Edu (John Perez) writes:
> PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:
>
> : Yea, but the Atari OS hasn't really advanced since 1985..
>
> Poppycock! There are most definitely huge differences between TOS 1 and
> TOS 4. This is not to mention the OS alternatives NeoDesk/Geneva and
> MagiC. Perhaps it is best not to make statements with regard to areas
> that you are not informed.

And what is the major difference johny?

>
> Aloha,
>
> John Perez
> jperez@hawaii.edu
> UH School of Nursing Computer Specialist

GREETINGS..
|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

5079. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-22 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jun22.172723.55386@cobra.uni.edu>
Source record: 143054

In article <835302470_OASIS_@pcc-uky.campus.mci.net>, thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) writes:
> In article <1996Jun19.183820.55327@cobra.uni.edu>
> sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) said:-
>
>>Yea, but the Atari OS hasn't really advanced since 1985.. I could argue that
>>System 6 which is memory lean but lacking many functionality that we Mac users
>>take for granted in in 1996 with System 7. I call it progress. 16 megs was
>>alot in the 1980's and with a higher prices but is the bare min. in 1996. Well
>>system 6 still makes Tos look and feel generic.
>
>
> Mr. Sinclair, I'm using a 4 meg Falcon 030 with TOS 4.04, an 810 meg HD,
> and the DeskTopper upgrade...I started out with a 520 ST with TOS 1.0.
>
> After reading your (obviously uninformed) statement above, I've come to
> realize just how much hot air you are blowing...
>
> Nobody, and I do mean -NOBODY- with half a brain could possible chart the
> various TOS version from 1985 through 1996 and say that they have not ad-
> vanced. You could fit galaxies into the chasm that is the difference from
> the original TOS to TOS 4.04...I call it progress also... :)

What are these significant advances? The only advances I see is that these versions were for on the various ST hardware which has totaly failed to keep up..

>
> __
>
> _/_/_/_

GREETINGS..

|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

5080. START disks

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: swallace@dmv.com
Message-ID: <4qi27c$so6@ns1.dmv.com>
Source record: 142915

I'm an Atari 8-bit user and have never even SEEN an ST but have 3 START disks I'd like to get into the hands of someone who wants them. They are: Jan 91 vol 5 num 5, Feb 91 vol 5 num 6, and Apr/May 91 vol 5 num 7. They've never been used & I don't know if they'll work or not. If interested, send e-mail.

Steve

5081. Re: Falcon: is this normal?

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4qi2jd$fun@dodgson.math.psu.edu>
Source record: 142916

In article <GFWHEAAUUP@data.rhein-main.de>,
Robert Schaffner <robscha@data.rhein-main.de> wrote:

>Check out your Monitorsetting in Falcon's NVRAM.
>Chanche this Setting to VGA you have connect a VGA Monitor
>Chanche your Setting to RGB/TV with a connected SM1224!

How do you do this?

>Wach out for you NVRAM Setting. Check your Monitor wireing
>Use BOOTKONF.PRG
>
1- What exactly does one have to do?
2- Where is this program abailable? Is it PD?

Gustavo

5082. Atari ST 1040STFM for Sale from Malaysia

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: KT Yeo <ktyeo@pc.jaring.my>
Message-ID: <01bb60b4.4a56c180$1480e4c0@Jaring.my>
Source record: 142917

I have an ATARI 1040STFM for sale.
Consist : mono ST Monitor / 1mb ram / external 3.5" Fdd and internal 3.5
Fdd
Lots of softwares.

RM800.00 o.n.o.

Email:ktyeo@pc.jaring.my
Tel : +00-60-6-231-8878
Fax: +00-60-6-231-8879

5083. MIME (Base 64)

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <14995_pbaker@mettav.demon.co.uk>
Source record: 142918

Does anyone have the C source for this?

I want to add it into my network conversion program

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5084. Re: Floppy converter, ST to DOS.

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4qipjg$jbp@preeda.internex.net.au>
Source record: 142919

```
Thanks for the replies.
DCfmt320.lzh did the trick.
--
```

/| |\ o _, /`` o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/`/`|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

5085. Re: Want to buy an older program

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: jnorton@ra
Message-ID: <4qidta$7nf@thoth.nilenet.com>
Source record: 142920

You say that Emil Tobenfeld (Dr. T) has passed away? If so, that is a
shame. Omega II is a really nice program - almost too powerfull handle!

Diane L. Marshall (ig235@cleveland.Freenet.Edu) wrote:

: I can't find it anywhere but it has to be somewhere---Omega II,
: a midi program for the Atari st (by Dr. T) (who died I understand
: Can anyone help--please don't tell me to contact someone unless
: you REALLY know that they have it for sale. Thanks e-mail to
: marshall@en.com thanks again

5086. Re: STIK problems...

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <835608650_OASIS_@swampdog.demon.co.uk>
Source record: 142921

In article <835404524_OASIS_@pcc-uky.campus.mci.net>
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) said:-

> Okay, thanks to everyone who posted suggestions to my problem with STIK.
> It was as simple as reading everything from the " to " on... Now, I've
> got some more questions! <grin>
>
> 1) When using CAB, whenever I try to go anywhere, the receiving bytes
> window never shows anything, and finally a window will open with the
> name of the web site, but nothing but a blank screen is shown...I did
> setup a folder called "wwwcache" and saved the path from within CAB.
> I also copied CAB.OVL into my CAB folder...One more thing, from within
> CAB do you have to point the viewers for GIFs, JPEGs, and TEXT to the
> CAB viewers? (I mean CAB.OVL and CAB_JPEG.OVL)
> 2) When I tried Forcast, it said "Bad Handle Connection" and quit.
> 3) I tried a couple of places with IRC (irc.rutgers.edu and irc.ais.net)
> but they both gave me error messages...like CP_wait_state returns
> connection refused by remote...
> 4) I tried Finger also (persistant, aren't I?) <grin> Anyways it told me
> that "resolver reached work limits" or something like that...
>
> Since not one client program worked like it should I'm assuming
> that its a common problem, probably somewhere in my config
> file...Again any help would be appreciated...Thanks much! :)

It does sound very much like you have not got STiK fully operational
yet. There's two areas you ought to check out next.

1) Your provider is giving you SLIP and not CSLIP. CSLIP is
compressed using a thing called VJ compression and wont work
with STiK atm.

2) Having sorted (1) out, check out the DNS (NAMESERVER) - that
it is a valid dotted decimal address. Although it is obviously
best to use the one recommended by your provider I believe it
is possible use just about any DNS.

--

Guy Harrison

guy@swampdog.demon.co.uk

5087. Re: MegaSTE Cooling Fan Disconecting!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: tholmbom@news.abo.fi
Message-ID: <4qj2g7$hl0@aton.abo.fi>
Source record: 142922

eesrmtw@brunel.ac.uk (Martin Whitaker) writes:

>In article <4q1cn9$qge@aton.abo.fi>, tholmbom@news.abo.fi (Thomas Holmbom IFK) writes:
>> That's VERY interesting. I'm trying to find a cheap 16MHz 68000 or 68010
>> to upgrade my old 520ST with, and they are very hard to find. Since the
>> MegaSTE has a 12MHz CPU overclocked to 16 any 12 MHz part will probably work.
>>
>The key word here is "probably". If you are Atari, and buy your 68000s by the
>thousand, you can afford to throw away the ones that don't work. If you are
>just buying one, you take a chance on getting a good one.

Well, I have been offered some real 16MHz parts so I guess I don't have to
take a chance.

>You should also realise that just putting a faster 68000 in an ST and clocking
>it at 16MHz is not going to make much difference to performance unless you
>speed up the rest of the system. The performance gain in the Mega STe comes
>from the fact that it also has a cache. If you turn the cache off, the
>performance gain over operating at 8Mhz is barely noticeable. Even with the
>cache, you typically only get a 1.5 times speed-up. Better software (e.g.
>NVDI) is a much more cost-effective upgrade!

I understand this. My Atari is a "pet" computer, meaning I want to upgrade
it on my own just for the fun of it. The parts are quite inexpensive and
there is a lot of moderately good info available.

I have translated a German document describing the upgrade with slight
modifications if anyone is still interested. Keep in mind I haven't yet
done the upgrade myself.

TH-96

5088. Homa Systems House URL,

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: aa414@FreeNet.Carleton.CA
Message-ID: <4qjigj$akg@freenet-news.carleton.ca>
Source record: 142923

Hi everybody,
I have noticed that there are some incorrect URLs for
our homepage being passed around this newsgroup.

Our correct URL is:
http://www.magmacom/com/~nima

Some may log on and find that it is www2....,but ignore that and use
http://www.....

Make sure you check out our page regularily since we are putting new
products/updates/ and demos on the the page very shortely.

Nima

--
/\/\ Nima Montaser ** Specialists in **
/\/\ Homa Systems House ** High End Graphics and Multimedia **
/\/\ email: aa414@freenet.carleton.ca ** Hardware and Software **
/\/\ http://www.magmacom.com/~nima ** For all ATARI Systems **

5089. CURRENT NOTES Home Page

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <4qjjbj$soi@zap.io.org>
Source record: 142924

For those of you interested in the now Canada-based CURRENT NOTES magazine for all Atari/TOS/C-LAB/MagiCMac/GEMulator users, we've now got a Web Page! Totally CAB-compatible, and full of interesting information about the magazine, its writers, etc. Also includes links to places of interest around the Web.

Check us out at:

http://www.io.org/~hcarson/cnpage.htm

Let us know what you think!

Dan Dreibelbis, news editor/alt.info.everything column/sometimes product reviewer, CURRENT NOTES magazine

... I am Wocutus of Borg. Wesistance is futiwe. Eheheh

5090. Re: JETMAIL!

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4qjq33$50i@preeda.internex.net.au>
Source record: 142925

John Moon (johnmoon@connexus.apana.org.au) wrote:

many thanks to Rich Tietjens for supplying me with JETMAIL, now....
about that demo key.....any of you authors back from holidays yet?

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

5091. Re: Flash II address

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hvKM8Xr.dpj@delphi.com>
Source record: 142926

study <control@u.washington.edu> writes:

> could someone please mail me the email address where the makers of flash
>ii (missionware software, i believe) can be reached for customer support?
>any help would be appreciated.

John Trautschold can be reached at "missionware@delphi.com".

Dana @ STReport International Online Magazine

5092. Neo & PI1 to GIF/BMP converter?

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: andy@lavalamp.demon.co.uk
Message-ID: <835546379.8374.0@lavalamp.demon.co.uk>
Source record: 142927

Can anybody help me?

I am looking for a PC program that will convert
Neochrome and Degas Elite picture files to GIF
or any normal PC file format.

Thanks in advance!
Andy Bowd

5093. Re: Fruit machine simulater

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960623122132.15105A-100000@asia.lm.com>
Source record: 142928

On Sat, 22 Jun 1996 hace@delphi.com wrote:

> "James Aubrey" <jaubrey@cix.compulink.co.uk> writes:
>
> >Does anyone know of a fruit machine simulator, my girlfriend would like,
>
>
> boy, I'm scared to even ask just what a fruit machine simulator is

In the USA, that would be a "One-armed-bandit" or "Slot Machine" I know I had one "wayback", but for the life of me, I can't remember what it was called or where I got it!
P.S. The SIG file is so That someone from the vicinity of Youngstown, Ohio that happens upon one of my messages, will know that our club is still in existance! 8^) You know who this aside is aimed at!

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

5094. FS: dtp stuff

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: webley@u.washington.edu
Message-ID: <4qjshu$dvh@nntp5.u.washington.edu>
Source record: 142929

I have a Migraph hand scanner with TouchUp software and Pagestream v. 1.82. If anyone is interestwed, please e-mail me.

webley@u.washington.edu

5095. Cab/mintnet & runtime errors 2

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <835610890_OASIS_@ping.be>
Source record: 142930
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello,

After posting my previous mail I discovered that I was talking
nonsens about that gif89a format. That format is obviously a standard
for the web.
Back to the runtime error. This seems to occur when Cab tries to
convert the images. Looking at the wwwcache folder I noticed that the
picture where corrupt (at least I can't read then with any
pictureviewer I have).

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

5096. HSMODEM & Falcon help!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <pTNOMfn.dpj@delphi.com>
Source record: 142931

Help!! <g>

I'm still having problems calling out on the Falcon at speeds higher than 9600 baud. I've configured HSMODEM according to an article in Atari World (thanks again, Mitch!), but all I get is garbage when I connect here, or elsewhere.

Is there anyone here using a Falcon and getting in at 14,400 or higher? I'm using Flash II. I've tried the Control Panel modem settings at 19,200 and RTS/CTS enabled. Same with RS232 settings in Flash II. 9600 baud works fine, but nothing higher.

When I ran SETTER.TTP to configure HSMODEM, here are the settings I used, per the article:

```
M2TT: U
M1EMU: U
LANBIT: N
LANEXT: N
LAN_S2: U
DTRM2: Y
DTRS2: Y
?: Y
RBLM2: 16384
TBLM2: 8192
RBLS2: 16
TBLS2: 16
```

I'm using HSMODEM 6E.

If you can help, please drop me a line ASAP - this is driving me crazy!
TIA!

-Dana

5097. Falcon/stzip

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4qk827$si0@dodgson.math.psu.edu>
Source record: 142932

I have a problem running STZIP on the Falcon: ZIP files which check correctly on my STe fail CRC checks when I try to unzip them on the Falcon. Why? This happens with STZIP 2.4 and 2.6. Has anyone else experienced this kind of problem?

Gustavo

5098. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550987641.33763.04.starship@3rdplanet.com>
Source record: 142933

sinclap2954@cobra.uni.edu barked in U.COMP.SYS.ATARI.ST on 23 Jun 96:

s> Oh, I show my ignorance.

Every time you open your virtual mouth.

>>> System 6 which is memory lean but lacking many functionality that we Mac
s> users take for granted in in 1996 with System 7. I call it progress.

You obviously consider a system that requires 16 megs of RAM progress because
the Marketing people told you to. The rest of us consider progress to be an
increase in speed, operational capacity, or reliability.

>> So, what does System7 have that you absolutely need and System6 does
>> not have.
s>
s> Ah, Beavis...Quicktime, Applescript, OpenDoc, CyberDog and too much more
s> to list...

Quicktime: Available for other platforms (there's even an Atari version),
not part of System 7 at all.
Applescript: batch files, available on other platforms since, oh, let's say
1975 to be conservative.

Learn how to edit, you're in Library Media, you ought to know what "edit"
means.
--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

5099. Re: MAGICPC?

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550987642.33766.34.starship@3rdplanet.com>
Source record: 142934

phil4@phil4.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 23 Jun 96:

p> You can scan in two extra disks... A and B, use the right hand most
p> menu on the little magic dialog config that pops up at the start of
p> the demo, the leesen option is what you want (German for read ???).
p> So you can try and use your worn programs, etc. however drive C is
p> limited to 8Meg, and this apart from A and B are the only drives you
p> can use (Nb. use B as another 1.4 Meg Harddisk, the files are stored
p> on harddisk anyway !).

So they are. And yes, "lesen" is German for "to read."

>> p> If you have Magx english version... you can replace the version
>> p> supplied with your own, in english.
>>
>> Ehrm... If I had the English version, why would I be running the German
>> demo?
p>
p> Because there is ONLY a German demo of MagicPC, and if you have and
p> English version of Magx (for ST, ie. with Magic 4) then you can use
p> this for your desktop, and therefore have menus in english.

Apparently, then, there's a particular file that you're referring to.

p> BTW: as the creator of Gemuolator pointed out MagicPC does indeed
p> cheat like crazy with GemBench. Check the times that Gembench quotes,
p> and you'll see they are about 1/2 of the time it actually took to do
p> the test !
p>
p> So don't trust GemBench, or anything that uses the 200Hz timer for
p> the tests !

That would indicate that the 200Hz timer is actually running at about 100Hz.
Not surprising under WIN95 - as I suspected, MagicPC is badly crippled by
relying on a MicroSlop OS.

--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

5100. Re: Freeze Dried at 115200 bps!

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: hspijker@noord.bart.nl
Message-ID: <4qk8ap$m0b@lava.ivg.com>
Source record: 142935

>Rich Tietjens (starship@3rdplanet.com) wrote:
>: I finally figured a way to make Freeze Dried Terminal use the higher baud

Me too, thanks in advance!

Greetings------------------------->Henri Spijkerman

Henri & Wietze Spijkerman	The Netherlands
Schelpkreek 2	Email : hspijker@noord.bart.nl
8032 JE Zwolle	Voice : (31) 38-4544717

5101. Re: Flash II address

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: jtrautschold@BIX.com
Message-ID: <jtrautschold.835565135@BIX.com>
Source record: 142936

dpj@delphi.com writes:

> John Trautschold can be reached at "missionware@delphi.com".

Thanks Dana! You beat me to the punch! :-)

John

5102. Re: Tatung Monitor DEAD 8(

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: kfoley@cameo.co.uk
Message-ID: <957_kfoley@cameo.co.uk>
Source record: 142937

At 04:45:24 on 17 Jun 96, SSweet@mettav.demon.co.uk wrote this about Tatung Monitor DEAD 8(

S>>> If its a Tatung 'D' chassis, then the o/1 switch is U/S, can you

S> u/s Useless, (like this reply it seems) 8~)

I thought it was Unserviceable. Used a lot in the military.

ATB,
Karl.

.. Actions are neither as good nor as evil as impulses.
--

These views are the views of the author.

Cameo Network Services Ltd., Suite 214, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

5103. FS/Trade: SLM805 Laser Printer & Interface

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: mbates@s3.sonnet.com
Message-ID: <mbates-2306961731240001@ppp10-stk.sonnet.com>
Source record: 142938

Hello,

I have an SLM 805 Laser Printer with Interface for sale or trade. I do not have them manuals or software but I do know that B & C has them available for $30 or so.

I would prefer to trade this for Atari 8-bit hardware or software but will sell for a VERY reasonable price if I have to!

Thanks

-Marlin

5104. Re: Neo & PI1 to GIF/BMP converter?

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550997777.51557.3.starship@3rdplanet.com>
Source record: 142939

andy@lavalamp.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 23 Jun 96:

a> Can anybody help me?
a>
a> I am looking for a PC program that will convert
a> Neochrome and Degas Elite picture files to GIF
a> or any normal PC file format.

I think there's one on one of the Army's PD disks, but I no longer have
access to the library. Let me look at the old disk box... Sorry, no luck.
I do know it exists, but it has been several years since I bothered to run PC
programs for that sort of thing. Is there a reason you can't run GEMview or
one of the other ST conversion programs?

--
+-----------------------------------+--------------------------+
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Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

5105. Re: Atari ST software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <550987642.33765.26.starship@3rdplanet.com>
Source record: 142940

phil4@phil4.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 23 Jun 96:

p> jcalkins@CetLink.Net (Jim Calkins) said:-
p>
>> All offers considered
>>
>> Word Writer ST $15
>> Aegis Animator ST $10
p>
p> Don't buy this !!! Ani ST is the exact same program, with a different
p> name, and is PD(that is 'virtually free', ie. you might have to pay
p> for the disk its one !). Appologies to the seller... who might have
p> lost a sale here, but there is no point trying to get people to buy
p> stuff they can get for free !

I disagree, Phil. The freeware version comes w/o a printed manual. That's
worth $10 IMHO.
--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
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STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

5106. Re: Flash II address

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <xtEM8di.dpj@delphi.com>
Source record: 142941

jtrautschold on BIX <jtrautschold@BIX.com> writes:

>dpj@delphi.com writes:
>
> > John Trautschold can be reached at "missionware@delphi.com".
>
>Thanks Dana! You beat me to the punch! :-)

No problem, John. I forgot your BIX address, but you've got that one resolved now by your reply! <g>

-Dana

5107. FS: Falcon + extras $475US/obo

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: Walters <walters@linden.fortnet.org>
Message-ID: <31CDE963.43F8@linden.fortnet.org>
Source record: 142942

Must sell. Perfect condition. Local Atari dealer (Run PC in Fort Collins, Colorado) can verify condition for you. 4MB RAM, 85MB internal Hard Disk, all the standard Falcon030 software (Atari Works, MultiTOS, SpeedoGDOS, System Audio Manager, Calendar / Appointments, Minesweeper, Breakout, etc.) $475/obo. Includes adaptors for VGA and Atari ST monitors and over $1000 worth of original software titles (Geneva, Neodesk, LDW Power, WordPerfect, Pagestream, Creater SL MIDI sequencer, GFA Draft +, MultiDesk Deluxe, Atari Compendium, GFA Basic 3.5E, Steno, Stalker, Flash, etc.).

Accessories:
NEC External SCSI CDRom Drive w/ Extendos, Audio CD Master, and Gemini CD, all working great - $85/obo
Hewlett Packard external 1.6Gb SCSI Hard Drive -- fast and works great on Falcon for digital audio, etc. - $290.

All above for $800, including shipping within US or Canada (will accept Canadian currency).

SC1224 Color Monitor, works great - best offer or include free with above package

MAKE ME AN OFFER! Everything guaranteed to work, and I'll be happy to help you get it going.

Will Walters
(970)568-9841
walters@fortnet.org
Wellington, Colorado USA

5108. FS: Atari 1040STf w/ SH204 hd

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: markw@southwind.net
Message-ID: <markw.108.001C867D@southwind.net>
Source record: 142943

hello,

I have an Atari 1040STf with a SH204 20 meg hd I would like to sell.
Comes with mouse, all cables, manuals and the TOS system disk.

taking offers (cost + shipping from Wichita, KS to wherever) ...

thanks,

markw@southwind.net

5109. tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <627_9606240106@flight.org>
Source record: 142944

Hi. I'm joining this 'tagline' debate a little late, so I hope I'm addressing the right folks. :) All in all, I don't really mind the taglines, sigs, etc., or whatever they are called.

However, your responce seemed a bit harsh to a rather kindly worded request??? :)

<R> I suggest that you do a little math if you think I'm "wasting
<R> bandwidth."

<R> (1) I'm not using a .sig file at all; that's 80
<R> chars * 4 lines = 320 chars per message that you're saving
<R> because I'm a nice guy. At 14.4k bps [...] you'll
<R> save .22_ seconds per article [...] If I post a hundred
<R> articles per day [...] you'll save 22 seconds.

<R> (2) The total number of characters in the lines appended by
<R> UUCP-ST [...] is less than 120. [...] it will cost you an extra
<R> .083_ seconds per article.

<R> (3) Jetmail appends its own stuff after the tearline [...]
<R> however, again it's adding less than 120 characters.

If I understand this right, about .35 seconds total of time is added to each message, if everyone adds all of these.

Now again, I don't mind these tag lines & etc. But I do download about 500 messages a week from various echos/ groups/ what-you-call-them. I think that comes to about three minues a week. Or, two hours & 36 minutes a year? If my math-brain-cells are still functioning. :)

I live in a rural area of the USA. To access this, I call a long distance BBS. It seems like you don't mind at all for costing me $15-20 a year. And hey, I don't really mind. Once in a while I see a creative one that brings a smile to my face. $20 a year probably makes the phone companies happy, and isn't really putting me in the poor house.

But, you do have to decide - it is really polite of you to ridicule someone we are costing $20; 2.6 hours of time; and most importantly, boring to death with repetitive tag/sig/jet(???) lines?

Just something to consider. :)

___ Mountain Reader II - #M_READER

---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

5110. tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-23 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <628_9606240106@flight.org>
Source record: 142945

Once again, I don't really mind the tagline/ sig/ whatever's, ok? I just like to argue mindless points... :) :) :)

RT> Here's the crux of the matter: You are calling my product
RT> identification "unnecessary garbage." Let's assume for a
RT> moment that you are a singer/songwriter. Would you be
RT> offended if I told you that putting your name on the album
RT> cover was adding "unnecessary garbage" to the package?

I would certainly expect you to have your name on the packaging that comes with your product.

However, if the singer placed his name in a track between every single song on the album, I would get a _little_ irritated by that!!!! Perhaps you should rethink your analogy? :) :)

It seems your name is added to everyone's _message_, not to your _product_. So while I don't mind you doing this, I can understand the arguments of those who do... :) :) :) :)

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

5111. Re: Gemulator 4.15

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31cf0a75.6031138@news.airtime.co.uk>
Source record: 142805

On Mon, 24 Jun 96 10:50:48 GMT, Ali@land.demon.co.uk (Alistair Potter)
wrote:

>Hullo fellow Atarians,
>
ooooer thats me :)

>I've a few thoughts on this `thread'. I remember a Star Trek episode
>where there was a creature who fed on human emotions. It was an

Hmmm wasn't that Red Dwarf?, seriusoly?, where this "thing" could
change into anything, but in its original form it had a long snout
that attached itself to your forehead and sucked out your emotions,
Or was that just another one of my dreams <?>

>One thing I've learned is that if you keep feeding the beast, it comes
>back for more. If you want it to go away...
>
But havent you just given it something to keep it going until lunch

> Just stop feeding it!

This is a sensible suggestion, but between us we jest fed
it....again!

Ok just wanted to comment :)...now wheres that tagline thread

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress

5112. Toad Computers' Catalog

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: mghembru@dictator.uwaterloo.ca
Message-ID: <DtIwrD.4o9@novice.uwaterloo.ca>
Source record: 142806

So, finally, last week I got the Toad catalog. Not that I'd been dying for it, but I signed up for at least 3-4 months ago. No worries. But, some of the claims they make!

For the ICD AdSpeed ST (paraphrased): This ugprades your ST to 16 MHz. Now, 16 MHz may not sound very fast compared to a Pentium 90 (now Pentium Pro 200), but the 68000 is a very efficient processor.

I've programmed the 68000 in assembly. I've tried to learn x86 assembly. I can appreciate that the 68000 is nice to program. But comparing a 16 Mhz to a P90! I think the 8 MHz 68k was listed at 1 MIP. That would make the 16 MHz 2 MIPs. A P90 is running what - conservative guess of 30 MIPs. That's 15 times faster. That's a BIG difference. Heck, I'm sure that if you ran Linux on a Cattamaran TT vs. a PPro 200 (or even a P150), there's no question which chip is faster. I suggest Linux because I'm hoping that the code is somewhat similar. Comparing Word 6 to Word Writer ST is a little silly..

Mattias
--
Mattias Hembruch, University of Waterloo, Ontario, Canada.
BASc Computer Engineering
MASc Candidate in Parallel & Distributed Systems Group
mghembru@dictator.uwaterloo.ca http://www.pads.uwaterloo.ca/~mghembru

5113. Re: Gemulator 4.15z

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551041639.99710.38.starship@3rdplanet.com>
Source record: 142807

sinclap2954@cobra.uni.edu barked in U.COMP.SYS.ATARI.ST on 24 Jun 96:

s> Atari Jihad..not as powerful as Iran, but equaly fanatical!

Wrong, Grasshopper. _We_ aren't hanging out in the Mac newsgroups annoying
the Hell out of intelligent people. Where are _you_?
--
+-----------------------------------+--------------------------+
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STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

5114. Re: Slip or PPP software?

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551041640.99712.45.starship@3rdplanet.com>
Source record: 142808

smooth1@panix.com barked in U.COMP.SYS.ATARI.ST on 24 Jun 96:

s> After trying to get Stik and Cab to work..., noluck, and Oasis..., once
s> again no luck, I wonder is there some software that a novice like me
s> can get to work.
s>
s> Stik gets stuck at the name prompt now. Before I got as far as "Your
s> Address Is" but now it sticks at the name. Oasis seems to logon but I
s> can't get it to do anything at all. When I try to check out the web it
s> say "Spider not Available" or something like that. Does this mean I
s> can't surf the World Wide Web with Oasis?

Not yet, at least.

s> My Stik set up is:
s>
s> FIND = Username:
s> RESP = <Username>@slip
s> WAIT = 5

Change your "FIND" lines to wait for the last 5 or 6 characters instead of
the whole word, like this:

FIND = rname:
...
FIND = ssword:

When you look for whole words, and the Host system doesn't send the EXACT
word, including upper/lowercase, your dialer (be it STiK, MINTnet, Trumpet,
or whatever) never sees the desired prompt.

--
+-----------------------------------+--------------------------+
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+-----------------------------------+--------------------------+

5115. AHDI and Neodesk

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4qn8ol$jn4@dodgson.math.psu.edu>
Source record: 142809

When using AHDI (6.0.4, I believe) to access an external HD drive on my Falcon, the first time I open the drive, it is a bit slow, but then, subsequent access is quite fast (presumably because the first time around the folder and FAT info is cached and on subsequent access the information is read from the cache and not from the disk). Now, when using Neodesk (4.5), every disk access (not just the first) is excruciatingly slow. Why? Has anybody else experienced this problem? Are there any fixes (preferably some that don't involve spending $$$).

This does not happen when using CBHD, but CBHD cannot handle the internal IDE drive. I tried using AHDI for the internal drive and CBHD for the internal one, but this brings along other problems:

1- it is inefficient memory-wise.
2- if I use Geneva, I get bombs if AHDI and CBHD are both resident; the only way to do it (short of loading CBHD manually from the desktop) is to use the Geneva "run" command in gem.cnf, but this in turn means that whenever I change resolutions, since Geneva gets re-loaded, CBHD "finds" a new drive each time.
3- certain programs (like Cheetah, for example) complain of errors reading the FAT, something that makes me *very* nervous.
4- I'm not sure how well this arrangement works with removable media (I use an EZ135)

Any suggestions will be appreciated.

Gustavo

5116. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551041640.99711.5.starship@3rdplanet.com>
Source record: 142810

sinclap2954@cobra.uni.edu barked in U.COMP.SYS.ATARI.ST on 24 Jun 96:

s> I edit just fine..

I suppose that's why every single posting from you still has ALL of the
message you're replying to?
--
+-----------------------------------+--------------------------+
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+-----------------------------------+--------------------------+

5117. 520 ST FS (U.S./Canada)

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: uci@infobahnos.com
Message-ID: <4qn96e$iuu@pub.news.uk.psi.net>
Source record: 142811

have an old 520 ST for sale, with original manual and power supply.
(no disk drive, and mouse may not work)

best offer takes it.

5118. FOR SALE Atari TT030

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: Explorer <asx@ccnet.com>
Message-ID: <31CECC72.2CAB@ccnet.com>
Source record: 142812

For Sale:

Atari TT030 (32Mhz) rev.B
2+4 MB RAM
540MB Quantum SCSI2 drive
(keyboard, mouse, grip-joystick)
USR 14.4 External Modem
Monitor not included!

Atari TT developer documentation
Atari Falcon030 develop documentation

NetBSD with X-server installed and running (second drive.)
Linux files on main H/D.

Pure C
WordPerfect

Books:
Atari ST GEM programmer's Reference
Atari ST Machine Language
68000,68010,68020 Primer -- Kelly-Bootle & Fowler
Programming the 68000 -- Williams
680x0 Programming by Example -- Kelly-Bootle

Various Atari-TT compatible games.

I'm asking $700 or best offer.
I will handle the shipping, insurance and CDO charges. The earliest I
can ship is August.

I will also throw in either Windows NT workstation 3.51 (CD) or
Microsoft Office for Mac/Power-Mac (CD).
They are both unregistered and in original packaging!

Please contact
asx@ccnet.com

5119. Re: Base 64

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: Anna Chiavetta <aechiavetta@clstac.is.csupomona.edu>
Message-ID: <Pine.PMDF.3.91.960624182620.541073908A-100000@clstac.is.csupomona.edu>
Source record: 142813

Julian Forsythe,

>I'm having problems with multi part Mime's with ESS-Code... do you know
>any way to get around that?

If you're a registered user of ESS-Code you might try the author of the
program

Michel Forget
mforget@planet.eon.net

and maybe he can help.

Pat

5120. Re: Toad Computers' Catalog

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: khall@acm.org
Message-ID: <ouwx0wh5oa.fsf@lynx.cs.byu.edu>
Source record: 142814

```
>>>>> "John" == John Perez <jperez@Hawaii.Edu> writes:
John> Toad also carries the Medusa T60 (w/68060), a 100mips TOS
John> compatible. A much more equivalent comparison to current
John> Pentium models. Of course, the biggest difference between
John> TOS and PCs is still in the OS - where Windows effectively
John> reduces performance as much as possible so as to ensure that
John> nobody is really satisfied. It would be interesting;
John> however, to compare the performance of equivalent OS's such
John> as Linux on a 66mhz 68060 vs. a 133mhz Pentium. I think
John> that I would put my money on the Medusa.

Why doesn't Toad take a Medusa and run the Spec95 suite on it?
Comparing MIPS is a waste of time, money, and neurons. Not that
comparing Spec95s is really useful, either ;)

Kelly
```

5121. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <835729234_OASIS_@pcc-uky.campus.mci.net>
Source record: 142815

In article <1996Jun22.172723.55386@cobra.uni.edu>
sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) said:-

>What are these significant advances? The only advances I see is that these
>versions were for on the various ST hardware which has totaly failed to keep
>up..

Wrong, wrong, WRONG! The various TOS versions did take advantage of new
hardware as it was added. (of course!) Bug fixes were constantly added.
(of course!) Many new features were added along the way...the biggest
advancements were made from original TOS to TOS 1.04...then from there
to TOS 2.05/2.06...and TOS 4.04 is worlds above those TOS versions...I
could list everything new that was implemented, but it would take awhile.

Wait a minute, lets think this over...if I -don't- list at least some of
the various enhancements, then you'll simply say that I couldn't find any
or they don't exist, so with apologies to all the ATARI users...

(These are just a few of the enhancements with TOS v2.06...v4.0X has many
more but this should suffice to give evidence...even to someone like you
Mr. Sinclair)

1) Auto-memory check at boot-up.
2) Hard drive spin-up delay.
3) Install programs, files, and folders on the desktop as icons.
4) Change resolutions with ALT number key commands.
5) All available devices can be installed in one easy desktop operation.
6) Icons can be "sized" to fit an open window. (no more scrolling)
7) Background color and fill pattern are user configurable.
8) User selectable icons can be assigned to devices or files.
9) Files can now be moved, moved and renamed, or copied and renamed in
one -very- easy operation.
10) UNDO aborts current file operations.
11) Windows can be scrolled and selected files will remain selected.
12) Select all items within a window.
13) Start programs with function keys, "Install Applications" now lets
you assign up to 20 executable files to function keys for fast load
and running.
14) Most desktop functions now have "batch" ability, multiple selected
files will be shown to the user, one after the other with the option
of skipping the operation on that file...
15) Global de-selection of files is now possible.
16) Arrow keys can be used to scroll an open windows contents.
17) Drag 'n drop implemented. Dropping a data file onto its associated
program starts that program and passes data to it.
18) File copy to any drive by dragging the drive icon and dropping it on

its destination.
19) Ability to bypass Auto and ACC's by holding down <Control> at boot-up. (very handy for conflicts)
20) Enter special characters with ALT numeric keyboard combos.
21) Powerful built-in search tool added the desktop.
22) File masks have been added, allowing you to only show specific file types.
23) Multiple desktop configurations supported. Libraries of Desktop.Inf files can be created and used via the "Read .INF File" option.
24) Print contents of topped window or directories as ASCII text.
25) "No File Sort" option added. Useful for observing how AUTO folder programs are really ordered.
26) Seven open windows are now allowed, previous TOS versions only allowed up to four.
27) Bottom windows can be topped via a desktop option or easy keyboard command.
28) Keyboard commands now available for most desktop operations.
29) Keyboard commands are user-configurable.
30) Help key support for the most common commands.

This is just the tip of the iceberg...there are many other items but I'm tired of typing...<grin> I'm not saying that these changes were earth-shattering but anyone can see that many are "significant". Like I said, Mr. Sinclair, even you should be able to get the "point"...TOS has indeed advanced, and advanced considerably from its origins to the Falcons -very-nice desktop...Thank you.

--

```
_/_/_/
```

5122. ST Software FS

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: mlake@dgs.dgsys.com
Message-ID: <4qn5ek$163@DGS.dgsys.com>
Source record: 142816

ST Software for sale (all items come with original disks and docs
except where noted):

Warlock 3
Baal 3
The Gold of the Aztecs 6
Terrorpods 3
Lost Dutchman Mine 5
King's Quest II 4
Oids 5
Anarchy 6
Defender of the Crown (no docs) 3
Vampire's Empire 3
C.O.L.R. Object Editor 3
Targhan 3
Black Lamp 3

Please add $1 per total order to help cover shipping.

Marshall Lake
POB 7332
Washington, DC 20044-7332

--
Marshall Lake - TEAM Software - mlake@dgs.dgsys.com
http://www2.dgsys.com/~mlake
http://www.uvm.edu/~fad/jacu.html

5123. Re: Telnet over here!

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: jake.goerzen@dinuba.com
Message-ID: <8C3241E.0363005050.uuout@dinuba.com>
Source record: 142817

```
-> Nice idea but..... !
->
-> Tried and nearly got kicked off because the period your BBS waits for
-> a response is only just long enough for telnet use.
->
-> Problem is the internet is REALLY slow in this case, and the lag was
-> unbelievable (It'd be faster to snail mail me the screen shots !).
-> Anyway might try and look round someday... but for now I think I'll
-> give it a miss !
->
-> ATb.
-> __
```

OK, thanks for giving it a try. I didn't think about speed factor.
:-~

Jake G

5124. Broken Disk Drive

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: jab@spruce.ee.ed.ac.uk
Message-ID: <4qlhob$8an@scotsman.ed.ac.uk>
Source record: 142818
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Folks,

my trusty old ST has just given up the ghost. When you put a disk in the drive and switch the machine on, the drive whirrs away for a minute or so, and does not recognise the disk. I have had a look inside, and the read head does not move across the actual disk, it starts to, then just clicks back. I cannot make the machine do anything. Formatting a disk produces the message: "missing or damaged disk: check drive.".

Has anyone any ideas? Can I stick an old 720K 3.5" PC Drive in there? What about a 1.44Mb drive? Is it likely to be the drive or the controller on the main board?

It *is* an old machine, but it's handy for word processing.

cheers

john b.
John.Breslin@ee.ed.ac.uk

5125. Re: Falcon: is this normal?

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: 100710.1360@compuserve.com
Message-ID: <835663824_OASIS_@compuserve.com>
Source record: 142819

Gustavo Comezana (comezana@math.psu.edu) wrote:

>Well, I just got my new Falcon, plugged in an SC1224 monitor and found
>that in interlace 80 column modes, the picture flickers like crazy. I
>mean, it's as if the display suddenly got Parkinson's disease... Is
>this normal? Are there any fixes? Is there something I can or should
>adjust to make the flickering more tolerable?

A possible little fix (but there is no miracles: a VGA display is much
better): set to one the bit 3 of the ffff82c0 register, it produces better
interlacing... The Videl displays odd lines between even lines... but on
every resolution change, the Xbios set this bit to zero, and the Videl
will display odd and even lines on the same place, causing much more
flickering...

--

/* Bruno Kozlowski 100710.1360@compuserve.com */
/* -===- A happy Falcon owner from france -===- */

5126. HSMODEM & Falcon help!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: 100710.1360@compuserve.com
Message-ID: <835667374_OASIS_@compuserve.com>
Source record: 142820

In article <pTNOMfn.dpj@delphi.com>
dpj@delphi.com said:-

>I'm still having problems calling out on the Falcon at speeds higher than
>9600 baud. I've configured HSMODEM according to an article in Atari World
>(thanks again, Mitch!), but all I get is garbage when I connect here, or
>elsewhere.

Well, you can use HSMODA6 exactly just like dezipped, without any
configuration, at 115200 bps... I am now at 57600 because I noticed many
transmit errors at 115K when moving the mouse (?!). Just put 2 programs in
the AUTO folder: first DRVIN.PRG, second SCC.PRG. And for speed reason, as
late in the AUTO order as possible.

The only config you can do with setter.ttp, is for tune up get bigger
Tx and Rx buffers for modem2 port, I've set 32766 bytes each.

--

/* Bruno Kozlowski 100710.1360@compuserve.com */
/* -==- A happy Falcon owner from france -==- */

5127. oasis/ice help

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: 100710.1360@compuserve.com
Message-ID: <835665550_OASIS_@compuserve.com>
Source record: 142821

In article <4qfkusrig1@mhadf.production.compuserve.com>
Neil Newman <100026.425@CompuServe.COM> said:-

>I'm trying to get Oasis 2.05 to log onto the Internet via Compuserve,
>their PPP protocol which uses dynamic ip addresses. My computer is an
>Atari Falcon with 16meg and math co-processor.
>
>I started with Fpatch2, Drivin and SCC (hsmodem06) programs installed
>in auto folder and Xcontrol.acc loaded. My modem settings in the
>modem.cpx were 19200bps, even,7,1,xonxoff. Ice just came up with
>repeated ATZ with no OK response.

To allow succesfull PPP negociation, you must set modem.cpx to 8 bits,
no parity, 1 stop bit, RTS/CTS. And for speed, you can go higher than
19200, I personally use 57600 (with hsmoda6 remapped as 134 bps).

>The receive/send section of my script is:-
>
>0:r-IGNORE
>0:s-\n
>'
>0:r-ame:
>0:s-CIS
>'
>0:r-ID:
>0:s-100026,425/GO:PPPCONNECT
>'
>0:r-word:
>0:s-mypassword
>'
>0:r-PPP
>0:s-ppp idle=300
>'
>0:r-IGNORE
>0:s-$GET_IP
>'
>0:r-HELLO
>0:s-

AFAIK, on Compuserve there is no "ppp idle=300" login command... and
the $GET_IP command is only for SLIP negociation, not for Compuserve PPP.
Here is my Oasis 1.35 logon script:

```
----------- 8< ----------- 8< ------------
cwait 45000 "CONNECT" "BUSY" "NO CARRIER"
send "\3"
```

```
cwait 40000 "ID:" "NO CARRIER"
# Replace 'user,id' with your User ID and 'YourPassword' with... your password!
# send "user,id/go:pppconnect\\YourPassword\r"
send "100710,1360/go:pppconnect\\MyPersonalPassword\r"
cwait 10000 "please..."
----------- 8< ----------- 8< ------------
```

As you see, I begin sending a \3, or ^C in place of <CR>, then you do not have the "Host name:" ==> "CIS" stage. At the UserID prompt I respond directly with it, the desired connection mode, and the password separated by a backslash (doubled only beacause it's a string escape caracter, just like in C). And just after the "one moment please..." message, the PPP negociation begins.

Now the dynamic IP problem: on NOS, it's done by setting to 0.0.0.0 the ppp local address: set in the STARTUP.NOS file the line "ppp sl0 ipcp local address [0.0.0.0]" and NOS knows it must negociate a dynamic one with the server!

I hope that this will help you with Oasis 2.05 and ICE! bye!

--

```
/* Bruno Kozlowski 100710.1360@compuserve.com */
/* -==- A happy Falcon owner from france -==- */
```

5128. Legal Jargon Required

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <835705656_OASIS_@phil4.demon.co.uk>
Source record: 142822

I'm looking for legal jargon type text, to include in the text files, of programs that I write, hopefully to remove me totally from responsibility, of the program and its actions, covering things like the program trashing poeples files, or harddisks, either on files they which to use the program on (and the program either doing the right or wrong thing) or on other files (which it wasn't inteded to be used) and anything else that could possibly go wrong through the use, misuse, or anything else of the program or its files.

If anyone has jargon which they use, and wouldn't mind me including in a final remix for my own use, could they please either send it to my email address:

phil4@phil4.demon.co.uk

or post it here.

Thanks

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

5129. Re: TOS 2.05 and 2.06. What's the difference?

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <835718292_OASIS_@phil4.demon.co.uk>
Source record: 142823

In article <4qbk8s$5hj@preeda.internex.net.au>
julian@connexus.apana.org.au (Julian Gifford) said:-

>I have just got a Mega STe with 4 meg of ram. It's got TOS 2.05 in it.
>What has 2.06 got that 2.05 doesn't?

SNAP !

From what I've found so far here are the following difference between
TOS 2.05 and 2.06:

i)NO Atari logo and memory test on bootup (but then you don't know
what there look like anyway !)
ii)Pressing ALT+KEYPAD Numbers allows any ASCII char to be selected at
almost any time in 2.06
iii)The Modem flow control bug has been fixed, so that HSMODEM _will_
work with 2.06 (HSMODEM doesn't work with 2.05, as the flow control
messes things up !).
iv)Some compatibility improvements (however there are still quiet a
few programs that won't run on TOS 2.06 so don't go out and buy it
just cause you're having a problem with a program, check here that it
works with TOS 2.06 first).

So far I've managed ok with TOS2.05 without many problems... however
If I get a 28800bps modem I'll need to upgrade TOS to 2.06 so that the
flow control is fixed and I can use the faster modem speeds.

>
>Also: Are there any handy programs that I really should use?

Theres a couple of programs that switch the computer to 16Mhz instead
of 8Mhz, during bootup, which speeds bootup.

Are you new to ST's in general ??? cause there are a few programs for
atari's in general that make them much nicer to work with (eg. NVDI
!).

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *

```
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
**********************************************************************
```

5130. Slip or PPP software?

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <4qlabe$lt4@panix2.panix.com>
Source record: 142855

I'm wondering is there some easy to setup software out there? I've tried Stik and Cab and also Oasis with no luck. With Stik I use to get as far as "your IP Address Is" before freezing... now I can't get past the name. My dial.scr looks like this:

```
FIND = Username:
RESP = <my username>
WAIT = 5

FIND = Password:
RESP = <my password>
WAIT = 5

FIND = to
RESP = $Get_IP Address
```

Oasis, alot easier to configure, on the other hand I can't get to do anything. It seems to logs on but nothing happens. it'll say kick mail or news or something. Things like show mail and news window show up but nothing. even after sending my self e-mail.

If someone know of some easier software or can tell me what I'm doing wrong I would be ever so greatful. Thank you!!!!
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

5131. Geneva Question

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4qle28$q22@Einstein.ebicom.net>
Source record: 142856

Is there a way to Geneva Tos to do VT100 in its windows?

Thanks,
Brian

5132. Panther Video Card ???

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4qle6f$q22@Einstein.ebicom.net>
Source record: 142857

Anyone know what's up with the Panther Video Card?
Price?
What it does?

Thanks,
Brian

5133. Re: Spectre & Networking ?

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: ss10487@wcu.edu
Message-ID: <ss10487-2406960303290001@s21-pm02.wcu.campus.mci.net>
Source record: 142858

In article <4qa76l$olj@madeline.INS.CWRU.Edu>, bdc2@po.CWRU.Edu (Boris D. Cahan) wrote:

> In a previous article, GSmith00@mettav.demon.co.uk (Garfield Smith) says:
>
> >Dear All,
> >
> >Does anyone know if it is possible to set up Mac network software on an ST
> >using Spectre ? Does Spectre emulate the mac serial port ? Is the mac
> >serial port the same as the ST ?
> >
> >Help greatly appreciated !!
> >
> >Yours
> >
> >Garfield
> >____
> IMHO, absolutely NOOOO!!!!!
> About 6 mos. ago I tried EVERY combination I could think of.
> Several versions of mactcp, I BOUGHT versaterm and another I can't think of
> now and nothing worked. At the time D. Small was still answering my
> e-mails, and HE said he had never tried. Spectre EMULATES the port. Many
> comm programs work, BUT NOT mactcp!!!!
> --
> Prof. Boris D. Cahan
> bdc2@po.cwru.edu

I remember reading a very long time ago that AppleTalk was supported on MegaSTs ONLY because they have something called MegaTalk which was similar. It's my thinking though that it should work regardless because the printer port is simulated (I can print to a printer using an appropriate driver). So why won't it work using a null-modem cable?

-Sam

--
For no Creatures under God are as we are. None so like Him as Ourselves....

Samuel Shirley
ss10487@wcu.edu

5134. GDOS fonts for HP Deskjet?

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: nakal@watchin.snafu.de
Message-ID: <GFYHBFAFUP@watchin.snafu.de>
Source record: 142859

Hello,

does anybody have an idea where I can find Gdos fonts for a
HP deskjet?

Thanks,

Alex

5135. Re: Atari cd-rom unit

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: philw@allatsea.demon.co.uk
Message-ID: <759_philw@allatsea.demon.co.uk>
Source record: 142860

In a message of 20 Jun 96 robscha@data.rhein-main.de (100:1011/19.98) wrote
to All saying:
>
>
> In <550740983.168435.5.starship@3rdplanet.com> Rich Tietjens wrote:
>
>
>> r> ExtenDOS, sorry i have not a copy. (I think you can chance this
>> Driver r> to search SCSI-Drives)
>>
>> ExtenDOS is commercial anyway. Giving away copies is not only illegal,
>>
> it's
>> a good way to discourage Roger Burrows from writing new Atari
>> software.
>
> What?
> You can't understand me?

I know what you meant,and it seems as if somebody has been Misunderstood.
As it was me asking the original question,i would point out that i already
have ExtenDos,and it was indeed just a tip. :-))

I think that this subject should now be laid to rest :-))

BFN........ *Phil*
Internet philw@allatsea.demon.co.uk

--

Floating around aimlessly at All At Sea.

5136. Re: Falcon: is this normal?

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31CE3EA7.4894@bruker.de>
Source record: 142861

Gustavo Comezana wrote:

> >Wach out for you NVRAM Setting. Check your Monitor wireing
> >Use BOOTKONF.PRG
> >
> 1- What exactly does one have to do?
> 2- Where is this program abailable? Is it PD?

BOOTCONF is freeware. You find it on
ftp://acp5.chemie.uni-kl.de/pub/atari/.

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

5137. Re: Base 64

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4qlkj0$euf@orm.southern.co.nz>
Source record: 142862

Daron Brewood (dbrewood@nest.demon.co.uk) wrote:
: Ted I can't help out directly, but ESS-Code has MIME (Base 64)
: decoding built into it and works well on about 90% of the files.
I'm having problems with multi part Mime's with ESS-Code... do you know
any way to get around that?

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

Read the docs?! What a RADICAL concept!

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES

5138. 520ST For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: gkomatsu@Hawaii.Edu
Message-ID: <DtHwv0.A05@news.hawaii.edu>
Source record: 142863

I have a 520ST for sale. Something is wrong somewhere
along the line dealing with the disk drives; I could get them to
format disks, but somewhere towards the end of the process it
refused to recognize the presence of the drives. Inside is an
EasieST RAM expansion bring memory up to a meg (and open sockets
for an additional 512k)
Send offers for any or all the items, though I'd prefer to
sell the mouse and power supplies with their appropriate part.
Buyer pays shipping (or I'm willing to split it depending on the offer)

Atari 520 ST with Mouse and Power Supply

SF314 3.5" disk drive and Power Supply

5.25" disk drive of unknown brand (metal case, "half height" and about
a foot in length, power supply contained within)

cables to hook up disk drives

(no software)
--
gkomatsu@hawaii.edu
feynman lives!

5139. Re: Atari 1040 STf questi

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: ha-user@ux-01.bg.bib.de
Message-ID: <4qlpct$4r5@ux-01.bg.bib.de>
Source record: 142864

Daniel L. Dreibelbis (dreibel@zot.io.org) wrote:
: Erik Meltzer (ha-user@ux-01.bg.bib.de) wrote:
: h > spare the new TOS and go for MagiC instead. This gives you
: h > preemptive multitasking, long file names (in its latest
: h > version 5.0), and an actual speed increase even over TOS 2.06.

: wait a minute. There's a MagiC 5 out (or about to be out)? Where
: and/or when?

ASH in Germany are advertising it, and it can be ordered from them in the
German version. Whether an English version is out yet I don't know,
but I'd suspect it will be soon. Apart from the long filenames (using
Win95's VFAT file system), it will give you pipes and threads, but
these features are not MiNT compatible AFAIK.

Yours,
Erik Meltzer
(melsh94@ux-01.ha.bib.de)

5140. Re: Gemulator 4.15

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <835699848_OASIS_@land.demon.co.uk>
Source record: 142865

Hullo fellow Atarians,

I've a few thoughts on this `thread'. I remember a Star Trek episode where there was a creature who fed on human emotions. It was an interesting idea; one which has basis in the world we live in now. There are people who get pleasure from antagonis(z)ing others and watching the reaction. I'm sure a psychologist could give you a character profile of such an individual; underachiever, socially inept, etc, etc...

One thing I've learned is that if you keep feeding the beast, it comes back for more. If you want it to go away...

Just stop feeding it!

Bye for now,

Ali.

^^
ali@land.demon.co.uk Edinburgh, Scotland.
~~~~~~
He that hath knowledge spareth the words - Psalms.
~~~~~~

5141. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: Arthur.Chance@Smallworld.co.uk
Message-ID: <ARTHUR.CHANCE.96Jun24115340@holmium.Smallworld.co.uk>
Source record: 142866
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

In article <4qf3q7$5b7@lyra.csx.cam.ac.uk> nmm1@cus.cam.ac.uk (Nick Maclaren) writes:
> In article <ARTHUR.CHANCE.96Jun21112707@holmium.Smallworld.co.uk>,
> Arthur Chance <Arthur.Chance@Smallworld.co.uk> wrote:

> >Fortran has a context sensitive *lexical* structure. Not at all nice.

> Nyah! That's for wimps (not WIMPS). It is possible to write a C program
> that is simultaneously valid and lexically and syntactically different on
> two or more different systems.

Ok, I'll bite. Explanation or example? (I hope this isn't character set tricks.)

> Similarly, a C program can change lexically
> and syntactically according to the presence or absence of trailing spaces
> (though I believe that this aspect was an honest error).

An honest error but a @$%^ing nasty one when it bites. IMO whitespace at the end of a line that can have this effect should be flagged by the compiler with flashing neon lights, loud sirens and emergency flares. (I believe these will all be available in the next version of HTML.)

--
"For they know they will sooner gain their end by appealing to men's pockets, in which they have generally something of their own, than to their heads, which contain for the most part little but borrowed or stolen property"
-- Samuel Butler, "Erewhon" (On political reformers)

5142. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: fanf2@thor.cam.ac.uk
Message-ID: <4qlsv5$rmt@lyra.csx.cam.ac.uk>
Source record: 142867
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

In article <ARTHUR.CHANCE.96Jun24115340@holmium.Smallworld.co.uk>,
Arthur Chance <Arthur.Chance@Smallworld.co.uk> wrote:
> In article <4qf3q7$5b7@lyra.csx.cam.ac.uk> nmm1@cus.cam.ac.uk (Nick
> Maclaren) writes:
> >
> > Similarly, a C program can change lexically
> > and syntactically according to the presence or absence of trailing spaces
> > (though I believe that this aspect was an honest error).
>
> An honest error but a @$%^ing nasty one when it bites. IMO whitespace
> at the end of a line that can have this effect should be flagged by
> the compiler with flashing neon lights, loud sirens and emergency
> flares. (I believe these will all be available in the next version of
> HTML.)

How can this happen? DYM when there is a space after a \ continuation
of a preprocessor line?

Tony.
--
"What it all amounts to is that english
is chiefly a matter of marksmanship."

5143. C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: nmm1@cus.cam.ac.uk
Message-ID: <4qlt5b$ran@lyra.csx.cam.ac.uk>
Source record: 142868
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

In article <ARTHUR.CHANCE.96Jun24115340@holmium.Smallworld.co.uk>,
Arthur.Chance@Smallworld.co.uk (Arthur Chance) writes:
|> In article <4qf3q7$5b7@lyra.csx.cam.ac.uk> nmm1@cus.cam.ac.uk (Nick
|> Maclaren) writes:
|> > In article <ARTHUR.CHANCE.96Jun21112707@holmium.Smallworld.co.uk>,
|> > Arthur Chance <Arthur.Chance@Smallworld.co.uk> wrote:
|>
|> > >Fortran has a context sensitive *lexical* structure. Not at all nice.
|>
|> > Nyah! That's for wimps (not WIMPS). It is possible to write a C program
|> > that is simultaneously valid and lexically and syntactically different on
|> > two or more different systems.
|>
|> Ok, I'll bite. Explanation or example? (I hope this isn't character
|> set tricks.)

No need. Something like:

```
#ifdef _POSIX_SOURCE
#define nifty(a) int a##_
#endif

...

int main() {
int a;
nifty(a);
}
```

|> > Similarly, a C program can change lexically
|> > and syntactically according to the presence or absence of trailing spaces
|> > (though I believe that this aspect was an honest error).
|>
|> An honest error but a @$%^ing nasty one when it bites. IMO whitespace
|> at the end of a line that can have this effect should be flagged by
|> the compiler with flashing neon lights, loud sirens and emergency
|> flares. (I believe these will all be available in the next version of
|> HTML.)

I agree. The honest error that I referred to was in the design of
the standard - I don't think that anyone realised the consequences
of the wording until it was too late! Incidentally, the horror is
in constructions like:

```
#define A \
...
```

The '\' concatenates the lines before pre-processing if and only if it is the last symbol on the 'line'.

Nick Maclaren,
University of Cambridge Computer Laboratory,
New Museums Site, Pembroke Street, Cambridge CB2 3QG, England.
Email: nmm1@cam.ac.uk
Tel.: +44 1223 334761 Fax: +44 1223 334679

5144. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: Daniel Burckhardt <burckhar@math.ethz.ch>
Message-ID: <31CE6AC1.5CB1@math.ethz.ch>
Source record: 142869

Zan660 wrote:
>
> I have just scene Application System Hiedlbergs Home Page, it has all this
> stuff about MagiCMac 2.0 (Yea!!!!), MagiC 5, EASE 5, Phoenix 4.X and a
> bunch of other stuff!!!! What is the deal, is it for real? The only
> problem is that everything is in German!!!! If you can read German, why
> not some up MagiC 5 and report back to sys.atari.st?
The big news in MagiC 5 are threads (interesting for programmers) and a
VFAT Filesystem, that allows long filenames in a Windows 95 compatible
manner.
There was plenty of talk about the Windows Filesystem in the german
mouse group, they implemented it because it is quite easy and they
needed it for the MagiC PC emulator.
Most people would prefer a Minix Filesystem, but that is not too easy,
because you had to do a complete rewrite (MagiC has background DMA, so a
filesystem has to be written completely reentrant, which the
Mint-Sources aren't) - don't expect anything soon.

Daniel

5145. Atari Web Site: Bravo Sierra Computers! More Stuff..

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4qlu6u$5qs@nadine.teleport.com>
Source record: 142870
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

Check out my Web Page for Bravo Sierra Computers. Where you can find
Both Classic Atari 8 Bit & ST. HardWare, SoftWare, Books & Accessories.
At BSC's Web Address you can View On-Line Catalogs, DownLoad Catalogs &
Contact by Web Page! Or Request Catalogs in E-Mail. Specify Classic
8 Bit or ST. E-Mail: bensmith@teleport.com.
BSC has just acquired, tested and added more stock to catalogs, Now
available on WWW. http://www.teleport.com/~bensmith/bscomputers.shtml
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

5146. Re: On it way

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: Guy Geens <ggeens@elis.rug.ac.be>
Message-ID: <Pine.HPP.3.90.960624124344.8106C-100000@judas.elis.rug.ac.be>
Source record: 142871

```
-----BEGIN PGP SIGNED MESSAGE-----

On Thu, 20 Jun 1996, Slc.dennis Bishop wrote:

> Date: Thu, 20 JUN 1996 00:42:48 GMT
> From: Slc.dennis Bishop <slc.dennis.bishop@muskrat.com>
> Newgroups: comp.sys.atari.st
> Subject: On it way
>
> I've made a deal for a Falcon030, I'll be getting it via the mail
> real soon. Now I need to know a few things, I've got sc124 & sc1224
> monitors, what do I need to use them on the Falcon? Also what other
> monitors can I use? How costly are they?
> Do I need a ICD Host for my scsi 44meg syquest to work with the Falcon?
>
You can use your old ST monitors for the Falcon, but then you can only
use the normal STe video modes. (IIRC)
Otherwise, you can get a standard VGA monitor. Or a TV.
For the TV, you only need a cable, for all others you will need a special
adapter for that monitor.

You don't need an adapter to connect your hard disk if it's standard SCSI.

- --
Guy Geens <guy.geens@elis.rug.ac.be>: Ph.D. student at ELIS -- TFCG / IMEC
Home Page: http://www.elis.rug.ac.be/ELISgroups/tfcg/staff/gg.html
finger ggeens@elis.rug.ac.be for PGP public keys (or use keyserver)

"If you put garbage in a computer, nothing comes out but garbage.

But this garbage, having passed through a very expensive machine,
is somehow ennobled and none dare criticize it."
--Unknown

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: pgp fingerprints in message headers

iQBVAwUBMc5ybnwHoCha5QR1AQEsNQIAq4A9bznwt98o/gpwiMOuemYidIXe81GF
Y/PcXSwQs/LWP5EWfar3rt+Z5QlPcJDvxPOCrWdvlza9RrZ2YSdNSQ==
=0BLg
-----END PGP SIGNATURE-----
```

5147. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: jkb@mrc-lmb.cam.ac.uk
Message-ID: <4qm240$2nu@lyra.csx.cam.ac.uk>
Source record: 142872
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

```
In article <4qlt5b$ran@lyra.csx.cam.ac.uk> nmm1@cus.cam.ac.uk (Nick Maclaren) writes:
>In article <ARTHUR.CHANCE.96Jun24115340@holmium.Smallworld.co.uk>,
Arthur.Chance@Smallworld.co.uk (Arthur Chance) writes:
>|> In article <4qf3q7$5b7@lyra.csx.cam.ac.uk> nmm1@cus.cam.ac.uk (Nick
>|> Maclaren) writes:
>|> > In article <ARTHUR.CHANCE.96Jun21112707@holmium.Smallworld.co.uk>,
>|> > Arthur Chance <Arthur.Chance@Smallworld.co.uk> wrote:
>|>
>|> > >Fortran has a context sensitive *lexical* structure. Not at all nice.
>|>
>|> > Nyah! That's for wimps (not WIMPS). It is possible to write a C program
>|> > that is simultaneously valid and lexically and syntactically different on
>|> > two or more different systems.
>|>
>|> Ok, I'll bite. Explanation or example? (I hope this isn't character
>|> set tricks.)
>
>No need. Something like:
>
>#ifdef _POSIX_SOURCE
> #define nifty(a) int a##_
>#endif

As a consequence of the context of this code I feel compelled to question
this. Shouldn't all cpp directives start the line with a #. This is another
white space comment. Ie:

#ifdef _POSIX_SOURCE
# define nifty(a) int a##_
#endif

James
--
James Bonfield (jkb@mrc-lmb.cam.ac.uk) Tel: 01223 402499 Fax: 01223 412282
Medical Research Council - Laboratory of Molecular Biology,
Hills Road, Cambridge, CB2 2QH, England.
Also see Staden Package WWW site at http://www.mrc-lmb.cam.ac.uk/pubseq/
```

5148. New Gemini release ?

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-2406961442460001@macmax.irfmn.mnegri.it>
Source record: 142873

Does anyone know something about the new Gemini (desktop) release ?

Max


```
-------------------------------------------------------------------------------
| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |
-------------------------------------------------------------------------------
```

5149. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: Arthur.Chance@Smallworld.co.uk
Message-ID: <ARTHUR.CHANCE.96Jun24140811@holmium.Smallworld.co.uk>
Source record: 142874
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

In article <4qm240$2nu@lyra.csx.cam.ac.uk> jkb@mrc-lmb.cam.ac.uk
(James Bonfield) writes:
> As a consequence of the context of this code I feel compelled to question
> this. Shouldn't all cpp directives start the line with a #.

Not as of ANSI/ISO/whatever C. The # must merely be the first
non-whitespace character on the line. I've never actually dared to use
this feature though as I have to live with 9 different compilers.

--
"For they know they will sooner gain their end by appealing to men's pockets,
in which they have generally something of their own, than to their heads,
which contain for the most part little but borrowed or stolen property"
-- Samuel Butler, "Erewhon" (On political reformers)

5150. Re: Falcon: is this normal?

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4qlu7q$rkh@kaon.kuai.se>
Source record: 142875

Lawrence Gold (gold@shell.aros.net) wrote:
: John Perez (jperez@Hawaii.Edu) wrote:

: : This flickering effect is the nature of Interlacing. The Falcon's only
: : major shortcoming, in my opinion, is the low video bandwidth requiring 80
: : column high color modes to be interlaced and therefore, very hard to look
: : at. Interlaced modes are only really usable for slideshows and such,
: : because pictures aren't as noticably high contrast as the desktop.

: I was always under the impression that 640x400 was interlaced on the
: Falcon because the SC1224 monitor had no other way of doing that high a
: resolution. Am I mistaken? If so, are the high-res color modes
: interlaced when using a VGA monitor with the Falcon?

No, none of the standard Falcon030 video modes are interlaced when using
a VGA monitor.

--
@ @
--oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
----
oOo oOo
U U

5151. Re: Memo to Falcon Programmers

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <835705672_OASIS_@flinny.demon.co.uk>
Source record: 142876

In article <xZHOUpu.jongleur@delphi.com>
John Steinmetz <jongleur@delphi.com> said:-

>I think we have enough MOD players, thank you.
>
>:)

Naa you can never have enough mod players.. :)
One which plays s3m's and XM's PROPERLY would be nice.. I think we
have enough 4 track players though...

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

5152. Re: Want to buy an older program

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DtIFtu.MFF@tron.bwi.wec.com>
Source record: 142877

Have you tried TOAD COMPUTERS in Severna Park, Maryland?? They have had
it in stock a while back when I purchased mine.
Call Jennifer at 410-544-6943 or 800-448-TOAD

In article <4qi07c$gti@madeline.INS.CWRU.Edu>,
ig235@cleveland.Freenet.Edu says...
>
>
>I can't find it anywhere but it has to be somewhere---Omega II,
>a midi program for the Atari st (by Dr. T) (who died I understand
>Can anyone help--please don't tell me to contact someone unless
>you REALLY know that they have it for sale. Thanks e-mail to
>marshall@en.com thanks again

5153. Re: Panther Video Card ???

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DtIG0y.nMq@tron.bwi.wec.com>
Source record: 142878

It allows you to hook up an external video card/driver for support of VGA/SVGA monitors. Suggested retail is somewhere arouns $180. Call TOAD COMPUTERS at 800-448-TOAD if you are interested. Oh, and it is intended for ST and STe products, maybe even the Falcon according to the flyer I've seen.

In article <4qle6f$q22@Einstein.ebicom.net>, bjr@EbiCom.net says...
>
>Anyone know what's up with the Panther Video Card?
>Price?
>What it does?
>
>Thanks,
>Brian

5154. Problem formatting a QUANTUM 210 MB

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: prajoux@chnou.laas.fr
Message-ID: <4qmbll$fc6@laas.laas.fr>
Source record: 142879

I recently acquired a used hard disk QUANTUM ProDrive 210S to put INTO
my MegaSTE.
I configured it as device 0 and parity disabled.
Using HDX 5.04 I tried to format it and failed. HDX recognized the disk
correctly, but refused to format, giving a message like "Can't do
formatting. Check connections......"
I was about to give up when I got the idea to try accessing the disk.
It worked. I could read and write with no problem. So I discovered that
the disk was divided into 2 AHDI-compatible partitions of 104,472 MB each.
Then, I tried to re-partition and failed with "This disk was formatted
using a previous version of HDX. Please reformat." This, I can understand.

So, these are my questions:

(1) Does anyone has an idea of what could prevent that disk to be
formatted, while allowing to read and write?
I suspected a jumper named SS (spindle sync) but it has nothing to do
with the problem. Perhaps another jumper? (there are also jumpers
C0, C1, P0), or whatever?

(2) I have seen that SCSI terminating resistors are mounted on the disk,
while there is none on the original 44MB because they seem to be mounted
directly on the internal adapter of the MegaSTE. Should I remove the
resistor on the disk, fearing an overload of SCSI lines, i.e. a danger
of random data corruption?

I would be grateful for any help on the subject. Thank you.

Roland Prajoux
prajoux@laas.fr

5155. Re: Neo & PI1 to GIF/BMP converter?

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31cec5aef85b661@sn.no>
Source record: 142880

Andy Bowd (andy@lavalamp.demon.co.uk) wrote:

>
> Can anybody help me?
>
> I am looking for a PC program that will convert
> Neochrome and Degas Elite picture files to GIF
> or any normal PC file format.
>
> Thanks in advance!
> Andy Bowd

I guess GEMview can do this, though I haven't actually checked. I'll check
if you don't get any definite answers...

Hallvard

--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: <http://www.sn.no/~hallvart/>

5156. FTP site list coming up- info wanted

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31cec5b6f860e96@sn.no>
Source record: 142881

As usual I'll be posting/uploading this month's FTP site list, but I don't have any changes or additions, so I need your input for this.
So please, if you feel there's something I should include/delete/change or whatever, please send me a note.

Hallvard
--
_/_/_/

5157. New TOS error list uploaded

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31cec5b6f861ef8@sn.no>
Source record: 142882

I've just uploaded a new, revised TOS error list- thanks to Mark Baines
(Linnhe computing- "Atari A-Z") and Harry Sideras for the additional info
and corrections!

The list can be downloaded from:

ftp://ftp.sn.no/user/hallvart/atari/info/tos_err.txt (4 Kbytes)

Hallvard
--
_/_/_/

5158. WTB: ST HD

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: webley@u.washington.edu
Message-ID: <4qmfu9$813@nntp5.u.washington.edu>
Source record: 142883

am looking for a small, cheap HD for my ST. Please e-mail me at: webley@u.washington.edu

5159. Re: GDOS fonts for HP Deskjet?

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31CEC0E6.7389@ccm.jf.intel.com>
Source record: 142884

Watch Indonesia! wrote:

> does anybody have an idea where I can find Gdos fonts for a
> HP deskjet?

I believe I got a bunch from ftp.cnam.fr - you can use most laserjet
fonts, also.

--
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
| Life bees dat way sometimezzzzz. |
+---+

5160. The Monster (was: Re: Gemulator 4.15)

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31CEC172.1BE@ccm.jf.intel.com>
Source record: 142885

Alistair Potter wrote:

> ...people who get pleasure from antagonis(z)ing others and watching the
> reaction. I'm sure a psychologist could give you a character profile of
> such an individual; underachiever, socially inept, etc, etc...

You left out the fact that they are usually biologically male, but
underendowed even for a prepubescent female.

> One thing I've learned is that if you keep feeding the beast, it comes
> back for more. If you want it to go away...
>
> Just stop feeding it!

Hmm, or feed it poison...

--
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
| Life bees dat way sometimezzzzz. |
+---+

5161. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: geoffw@jumper.mcc.ac.uk
Message-ID: <4qmh82$qoc@yama.mcc.ac.uk>
Source record: 142886
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

Nick Maclaren (nmm1@cus.cam.ac.uk) wrote:
: |> In article <4qf3q7$5b7@lyra.csx.cam.ac.uk> nmm1@cus.cam.ac.uk (Nick
: |> Maclaren) writes:
: |> > Nyah! That's for wimps (not WIMPS). It is possible to write a C program
: |> > that is simultaneously valid and lexically and syntactically different on
: |> > two or more different systems.

: #ifdef _POSIX_SOURCE
: #define nifty(a) int a##_
: #endif

: ...

: int main() {
: int a;
: nifty(a);
: }

Well that's so terrible, right?

I mean, it's really horrendous. Fancy actually having a programming
that lets you change the way it works on different systems. Can't
see the point in that at all, right?

sigh

: I agree. The honest error that I referred to was in the design of
: the standard - I don't think that anyone realised the consequences
: of the wording until it was too late! Incidentally, the horror is
: in constructions like:

: #define A \
: ...

: The '\' concatenates the lines before pre-processing if and only if
: it is the last symbol on the 'line'.

This is absolutely how it should be. The '\' symbol is used throughout
C to change the meaning of character-tokens - eg \n, \t etc. The use
of '\ ' (slash-space) is perfectly valid in this case, and thus saying
"oh, why hasn't it worked" when you haven't actually put '\<CR>'
at all is silly.

I can't say I've ever come across the problem. If you use a decent
editor it shouldn't happen.

.

5162. Re: 8000 nude celebrity pics

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31CEC2B3.671F@ccm.jf.intel.com>
Source record: 142887
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.cbm,comp.sys.cdc,comp.sys.convex,comp.sys.dec,comp.sys.dec.micro,comp.sys.encore,comp.sys.handhelds,comp.sys.harris,comp.s

Robert Gray wrote:

> Few things will pique an adolescents interest more than for an adult to
> tell them that something they see as pleasant, i.e., nudity, is "immoral
> perverted indecency". God, what a weird attitude. You did notice that
> interested parties had to SEND for this material, didn't you? It isn't
> distributed on the net and it probably will be MAILED to the recipient.
> Please note that there was no mention of donkeys, leather, children, etc.

Yes, quite boring, isn't it?

> Then Dave Baseley (dbaseley@cartech.com) ordered:
>
> > ....[Blah blah blah (at least three bags full)]....Terminate this
> > thread!...this discussion really does not belong here.
>
> It's one of the fundamentals of discuss/debate, Dave, that you don't put
> forward your views and then imply that there is nothing more anyone else
> can possibly add by declaring the subject closed!
>
> AND I'M GETTING QUITE TIRED OF YOUR CONTINUAL CROSSPOSTING, TOO, DAVE!
>
> Bob Gray gray@utopia.nrl.navy.mil Washington DC

Well, gee, Bob, since I don't feel like searching all of the more-than-a-dozen groups _you_ posted _this_ in to
try to figure out where you were when you wrote it, I guess you'll have to live with cross-posted replies, won't
you?

How does that rule go? It's a Navy thing... Ah, I recall now: "Do as I say, not as I do!"

--
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
| Life bees dat way sometimezzzzz. |
+---+

5163. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: nmm1@cus.cam.ac.uk
Message-ID: <4qmjbl$fek@lyra.csx.cam.ac.uk>
Source record: 142888
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

In article <4qmh82$qoc@yama.mcc.ac.uk>, geoffw@jumper.mcc.ac.uk (Geoff) writes:
|>
|> Well that's so terrible, right?
|>
|> I mean, it's really horrendous. Fancy actually having a programming
|> that lets you change the way it works on different systems. Can't
|> see the point in that at all, right?
|>
|> *sigh*

Sigh. The naivety of the young. You have clearly never had to
install, modify and debug 500,000 lines of somebody else's code,
have you?

|> This is absolutely how it should be. The '\' symbol is used throughout
|> C to change the meaning of character-tokens - eg \n, \t etc. The use
|> of '\ ' (slash-space) is perfectly valid in this case, and thus saying
|> "oh, why hasn't it worked" when you haven't actually put '\<CR>'
|> at all is silly.
|>
|> I can't say I've ever come across the problem. If you use a decent
|> editor it shouldn't happen.

The word 'naive' lacks sufficient force :-)

Nick Maclaren,
University of Cambridge Computer Laboratory,
New Museums Site, Pembroke Street, Cambridge CB2 3QG, England.
Email: nmm1@cam.ac.uk
Tel.: +44 1223 334761 Fax: +44 1223 334679

5164. Re: Base 64

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <835718940_OASIS_@tripnet.se>
Source record: 142889

In article <835533938_OASIS_@parrett.fast.co.za>
tparrett@parrett.fast.co.za (Ted Parrett) said:-

>I posted a message a couple of weeks ago asking if anyone could advise me where
>to find a shell to use with Base 64 encode/decode. I often need to decode midi
>files that have been posted in Base 64. I have the BASE64.TTP package from
>the Hermes Suite but can't seem to find out how to use it. as I didn't get a
>response to my previous posting I assume that there may not be a shell prg
>available. Next question then....can anyone advise me how to use BASE64.TTP as
>it comes ?

Esscode (ESSCD64.ZIP) handles BASE64 (Mime) very well and is a GEM
app.

How to use BASE64.TTP is detailed in DOC\MAN1\BASE64.MAN in the
HERM_114.ZIP package.

Both are available at various ftp-sites.

--

Kenneth Medin kennethm@tripnet.se

5165. Re: Geneva Question

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4qmipo$8pq@ccshst05.uoguelph.ca>
Source record: 142890

Brian Roland (bjr@EbiCom.net) wrote:
: Is there a way to Geneva Tos to do VT100 in its windows?

In short, no. But why would you want to? GenevaTOS is designed for running TOS programs, which, if they're ST specific, will use VT52 codes, or, if they're ports of UNIX software, usually use TERMCAP, which means you don't need to worry about what sort of terminal you're on. Just make sure you have your TERM env. variable set correctly.

The only situation I can think of where one might want GenevaTOS to do VT100 is if one were hooked up with SLIP or PPP and were telnetting to a remote machine which expected the terminal to be able to do VT100. Running Pine on a remote machine is an example.

THeo

5166. Atari 520St ROM language

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: a.marzini@comune.livorno.it
Message-ID: <699.6749T789T22@comune.livorno.it>
Source record: 142891

Hello people,
sorry for my intrusion and for my english. My Italian friend has got an Atari
520St with French language of the TOS. How he can change the language in
Italian ? What does he need of ?
At last, where he can find someone interesting on buying his Atari 520ST?
Thank you a lot!
Bye.

Alessandro Marzini
Via Svezia,8
57128 Livorno

Tel. 0586/862344

E-Mail a.marzini@comune.livorno.it (PREFERITA)
Alessandro.Marzini@studenti.ing.unipi.it

Fidonet 2:332/703.10

5167. Re: GDOS fonts for HP Deskjet?

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: m.harvey@ix.netcom.com
Message-ID: <4qmllb$n0u@dfw-ixnews9.ix.netcom.com>
Source record: 142892

In <GFYHBFAFUP@watchin.snafu.de> nakal@watchin.snafu.de (Watch Indonesia!) writes:
>
>Hello,
>
>does anybody have an idea where I can find Gdos fonts for a
>HP deskjet?
>
>Thanks,
>
>Alex

GDOS fonts are the same regardless of which printer, what you want is the drivers for a HP Deskjet which Migraph sells a commerical package of the printer drivers. Not sure of the current cost. Or you could upgrade and get Speedos which has Deskjet drivers in it.

5168. looking for Midi prg.

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: ig235@cleveland.Freenet.Edu
Message-ID: <4qmohq$g85@madeline.INS.CWRU.Edu>
Source record: 142893

Does anyone have OMEGA II for Atari 1040st? Want to buy.

5169. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: JEDI
Message-ID: <4qmd3c$akd@doc.zippo.com>
Source record: 142894

In article , sinclap2954@cobra.uni.edu says...
>
>In article <4qbpmo$3d9@doc.zippo.com>, JEDI writes:
>> In article , sinclap2954@cobra.uni.edu says...
>>>
>>>In article <4q7c7c$f7m@opera.iinet.net.au>, fezzy@opera.iinet.net.au (Peter Feszczur)
writes:
>>>> Rich Tietjens (starship@3rdplanet.com) wrote:
>>>> : thechyld@pcc-uky.campus.mci.net barked in U.COMP.SYS.ATARI.ST on 17 Jun 96:
>>>> :
>>>> : t> In article <1996Jun10.184717.55132@cobra.uni.edu>
>>>> : t> sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) blithered:-
>>>> : t>
>>>> : >> I don't have memory problems. 16 megs is sufficient..No hack and slash
>>>> : >> involved..
>>>> : t>
>>>> : t> Wow! 16 megs! Gosh, with that much memory in any of my stream-lined,
>>>> : t> super-efficient OS Atari's, I could conqueor the world! BTW, how much
>>>> : t> did that 16 megs of ram cost you...<hmm?> :)
>>>
>>>Yea, but the Atari OS hasn't really advanced since 1985.. I could argue that
>>
>> Actually, OS'es in general haven't advanced in 20 years. Desktop OS'es are
>> just finally implementing what have been standards on larger systems for
>> decades.
>
>Yea right. The modern day desktop OS'es has changed the ways on how users
>utilize their tool. Is this more jabba speak?

You speak of user shells. You don't even have enough of a clue to know when
to differentiate between the OS and applications.

>
>>
>> re TOS: There's more than just TOS out there. Once again you show your
>> ignorance. (minix,mint,OS/9,multitos,geneva,magic & linux to name the
>> most obvious ones)...
>
>Oh, I show my ignorance. When I sat down using TOS, shades of Geos on the
>C-64.. I am stating TOS has not advanced and you back up your nervouseness of
>other OS'es. I stated that TOS has not advanced and you list other OSes..

MultiTOS is a subsequent version of TOS. It has one thing that the Mac
doesn't have yet: fully pre-emptive multitasking. Most of the other alternatives
have as well.

Not all platforms are locked into a single operating system by the computer's
manufacturer...

>
>>
>>>System 6 which is memory lean but lacking many functionality that we Mac users
>>>take for granted in in 1996 with System 7. I call it progress. 16 megs was
>>
>> So, what does System7 have that you absolutely need and System6 does
>> not have.
>
>Ah, Beavis...Quicktime, Applescript, OpenDoc, CyberDog and too much more to
>list...

QT is applicatoin level as is CyberDog.
OpenDoc has yet to yield and fruit.
...and you are not literate enough to benefit from applescript.

>
>>
>>>alot in the 1980's and with a higher prices but is the bare min. in 1996. Well
>>
>> Until there is another 'resin fire', we can count ourselves lucky. However,
>> until very recently that precious 16Megs would set you back as much as
>> 2 STe's. Nevermind all the other aspects of 'life' you could apply such funds
>> to.
>
>And the 16MB would be more useful.

You hover over your terminal.
WE'll send you a postcard from St. Martin...

>>
>>>system 6 still makes Tos look and feel generic.
>>
>> So. A computer is a tool. Tools should get some work done for you or make
>> something easier. Look and feel although good for marketing hype doesn't
>> significantly impact upon utility.
>>
>> [jedi deleted this]
>>>
>>>
>>>In the U.S. 72 pin 16 megs will cost around $160.. So memory is a non issue.
>>
>> This has only been the case for the past 3 months. Historically the memory
>> market has been volatile. Also unlike most electronic components, RAM has
>> actually managed to significantly INCREASE in price at times.
>>
>> All we need is another resin fire...
>>
>> Furthermore, the price quoted is, most generally speaking, a mailorder rate
>> and is a bit outdated as well.
>

>Most likely..I have seen low as $140..

Try $110 Petey-Boy...

5170. Re: Gemulator 4.15

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: JEDI
Message-ID: <4qmd7d$aop@doc.zippo.com>
Source record: 142895

In article , sinclap2954@cobra.uni.edu says...
>
>In article <4qbpov$3dj@doc.zippo.com>, JEDI writes:
>> In article , sinclap2954@cobra.uni.edu says...
>>>
>>>In article <4q6dup$lkf@doc.zippo.com>, JEDI writes:
>>>> In article , Craig says...
>>>>>
>>>>>I use Gemulator (v 3.x since I don't have Win95).
>>>>
>>>> It looks like Win3 support was added for Gemulator 4 due to popular
>>>> demand.
>>>>
>>>> What do you run on your Gemulator and what does/doesnt work for
>>>> you?
>>>
>>>jabba, Tos is not good enough for you...)?
>>
>> At least try to get something resembling a clue before embarassing
>> yourself.
>
>You need to learn how to format jabba. I should of said is that TOS hardware
>including the new Hades is not good enough for you?

But Petey-Boy: add a gemulator to a kludge-klone and it does become TOS
hardware. TOS is software after all...

I'll send you a postcard from Hong Kong...

5171. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: JEDI
Message-ID: <4qmdeq$aq0@doc.zippo.com>
Source record: 142896

In article , sinclap2954@cobra.uni.edu says...
>
>In article <550847684.14523.11.starship@3rdplanet.com>, starship@3rdplanet.com (Rich Tietjens) writes:
>> sinclap2954@cobra.uni.edu barked in U.COMP.SYS.ATARI.ST on 21 Jun 96:
[jedi deleted this]
>> If ignorance is bliss, you must be a very happy man.
>
>I don't agree. Looks like Atari released the new versions to run the new
>hardware at the time and not in real advance in features and functionality of
>TOS.. Time to take the binders off.

There is more to even the Atari universe than just Atari. With all of this manufacturer specific myopia of yours it is little wonder that you take word Apple corporate difficulties so harshly.

If the rest are like you, they will evaporate the day Apple goes under.

5172. Re: Gemulator 4.15

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: JEDI
Message-ID: <4qmccu$ah2@doc.zippo.com>
Source record: 142897

In article , SSweet@mettav.demon.co.uk says...
>
>FROM: SSweet@mettav.demon.co.uk
>SUBJ: Gemulator 4.15
>
> >> What do you run on your Gemulator and what does/doesnt work for you?
>
> s> jabba, Tos is not good enough for you...)?
>
>
>Well TOSsing off seems to do you some good, although in your case it seems to
>have affected your co-ordination, there are times when you type some real
>dribble. Perhaps you should give it up.
>
>Instead you could try one of my favourite 'dares', try disconnecting the
>earth on an electrical appliance and the with wet fingers grap it, if the

Better watch your language. Petey-boy has problems enough comprehending
American english...

>insulation is good you will win the game, if the insulation is bad you'l get
>a finger blown off or something, that would be a lose.

Although, I do heartily aggree that Petey should try this... '-)

>
> s> | Peter Sinclair-Day POWER MACINTOSH 7100/80 |
>
>Hm!, i bet you can get some real good games for this beauty.
>
>I used to have one of these, but in reality it wasn't much good coz i was
>such an asshole and coulndt see that it was only as good as the software i
>ran, and the software i used depended on what i wanted to actually do with
>the machine. So i realized that it was just a stupid piece of plastic that
>wouldnt work any better than anybody elses machine at the end of the day.
>
>Can i have your autograph and maybe a picture for my wall, you see you're my
>hero, in fact i think i'l ignore everybody else in here and just talk to you
>from now on.
>
>Now you go enjoy yourself by upsetting these other low-lifes, Have a nice
>day, dont let them get to you.
>
>Can i share a problem with you since your my friend, i keep getting these
>voices telling me to do things, can you give me some advise, maybe i can come

>and visit you at your university of Rectall implants or whatever its called.
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
>--
>
>~~~~~~
>| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
>~~~~~~

5173. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: geoffw@jumper.mcc.ac.uk
Message-ID: <4qmpo3$20q@yama.mcc.ac.uk>
Source record: 142898
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

Nick Maclaren (nmm1@cus.cam.ac.uk) wrote:
: Sigh. The naivety of the young. You have clearly never had to
: install, modify and debug 500,000 lines of somebody else's code,
: have you?

Yes. Several times. It is absolutely impossible to get down to a low-level
architecture without having programs that work differently on different
machines. That means that you either have thousands of
#if defined (_AIX) and defined (_BSD_SOURCE)

blah
#else if defined (_POSIX_SOURCE)
blah2

#else .....

or you have one #ifdef with blah being defined seperately for each type.
Really, if you've compiled as much as your arrogance appears to imply
you ought to -know- that that makes a program -much- easier to
understand, modify and debug.

: |> I can't say I've ever come across the problem. If you use a decent
: |> editor it shouldn't happen.

: The word 'naive' lacks sufficient force :-)

Oh right, so I'm naive because I don't happen to do the same stupid things
that you do?

I'd say that your naivety is greater because you believe that things like
#define shouldn't exist because they are impure. While I agree in principle
because they're not particularly nice language constructs (see
Stroustroup etc) I am a realist and in the -real- world these things
actually -help- with code readability.

Mumble mumble "naive" mumble mumfle bloody university employees mumble mumble
real world mumble mumble...

:)

.

5174. HSMODEM & Falcon help!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: fvdakker@sterbbs.nl
Message-ID: <8408-20903101@sterbbs.nl>
Source record: 142899

IN>I'm using Flash II. I've tried the Control Panel modem settings
IN>at 19,200 and RTS/CTS enabled. Same with RS232 settings in Flash
IN>II. 9600 baud works fine, but nothing higher.

Try STarCall, IMHO it's the best comm program there is and still being
develloped/ updated *very* often. It's now at version 2.1 in German,
but there should be an English version too. There's a ftp-site in
Australia that has the English version. Don't know the URL, though...
Just found it:-) ftp.iinet.net.au in /pub/atari/comm.
The file is starc*.lzh if i'm not mistaking. It also includes HSMOD,
probably with installation program (2.1 has one at least). It works
for me!

Frits.
Frits van den Akker - JFA Software - E-mail: fvdakker@sterbbs.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221
Counting down: 154 hours and 18 minutes
...To the start of the study!

--
|[From WISE]===|
| Worldgroup Information Services Europe, +31 (0)181 - 640035 |
| NOTE: The Domain Name of WISE will soon change from |
| "sterbbs.nl" to "mrose.nl" |

5175. Falcon Hard drives..

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: alex@clues.com
Message-ID: <835646202.10002.0@basil.clues.com>
Source record: 142900
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

If I was to buy a internal IDE hard drive for my falcon to fit in the case and run on the internal power supply, would I have to get any special drives?

2.5" drives? (I think they are really expensive compared to the normal sized drives..)

Many thanks

Alex Nicholls

5176. Bang and Blast Man, again

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <835742226_OASIS_@wile.demon.co.uk>
Source record: 142901

Hi There :)

I seem to remember seeing a post recently from someone having problems with
Bang and Blast Man not recognising the joystick firebutton or any keys on
the title screen which means you can't start the game.
I think they were using an STe with TOS 2.05 (or was it 2.06 ?).

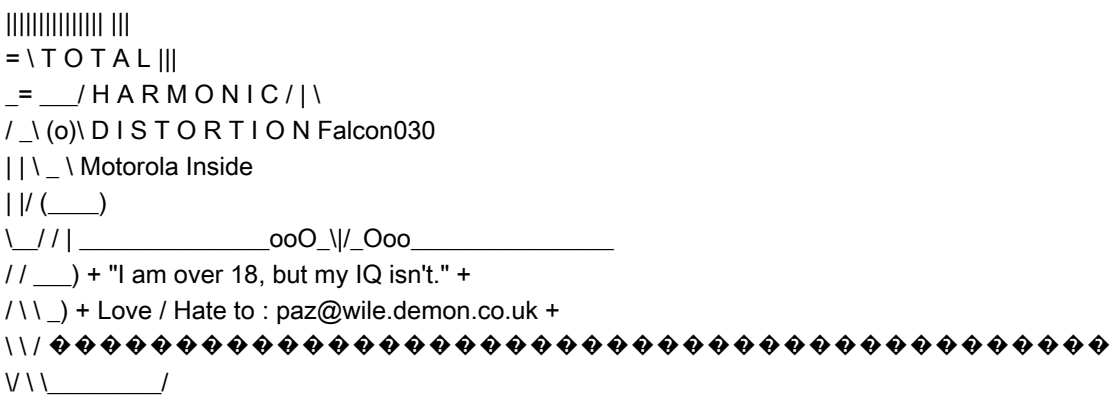
I've got the same problem on my Falcon (TOS 4.04), I've tried Stosfix 3 and
the Generic Stos Fixer, but to no avail :((

I didn't see any reply to the original post so I'm posting this in case anyone
knows the solution.

If you do, please get in touch or post here. Many thanks :))

A needy 030er.

--



5177. FS: 2 Refurbished Atari SC1224 Monitors, $40 shipped each

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: megular@grfn.org
Message-ID: <megular-2406961809510001@news.grfn.org>
Source record: 142902
Cross-posted to: alt.atari-jaguar.discussion,comp.sys.atari.st,mi.wanted,misc.forsale.computers.monitors,rec.games.video.atari,rec.games.video.marketplace,rec.music.makers.marketplace

Hi there. I have two of the Atari SC1224 monitors for sale. These are refurbished units straight from Atari. I have not had a chance to test them as I do not have anything that can connect to them (I bought them under the impression that they had composite video inputs, which they do not). Anyway, they are RGB monitors, capable of plugging straight into a ST, or into a Jaguar using a Catbox. I don't know if they will work with anything else. I am asking for US$40 for each monitor, which includes shipping within the US and Canada. It would probably be rather expensive to ship these things overseas, but I will if you want one.

Please respond to megular@grfn.org, and CC: a copy of your message to ad503@detroit.freenet.org.

Thanks,
Edward Barrett

--
megular@grfn.org
ad503@detroit.freenet.org
barrette@pilot.msu.edu
I'm always on the lookout for 8-bit Nintendo games. Mail me!

5178. English ATARI shows

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31cf1149.7779969@news.airtime.co.uk>
Source record: 142903

So will I see lots of peeps at the upcoming ATARI shows set for the
end of September, they arn't that far away,
Personally I am definito at the Brummy one, but that there big nasty
place might be too far away :(

Cheers....!ynoT

ISLAND STRIKE : full release on next ST FORMAT Cover Disk,

5179. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31cf0896.5552162@news.airtime.co.uk>
Source record: 142904

Tag lines/Sig's ?,
The following tag line/sig is 100 lines long and no one complain's?

P.S. Can I just say "hi mum!" or will that waste space? :)

**** Tony Greenwood - BASIC Programmer ****
**** FOR N=0 TO 98 :? "SmIe Please" : NEXT ****

5180. [Q] Atari -> PC Transfer

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: Strider@seinfeld.swin.edu.au
Message-ID: <4ql73b$tf4@lucy.swin.edu.au>
Source record: 142946

Hi all, have there been any developments in a program to allow parallel transfer between an atari and a PC? I recall there being some discussion on this a while back, and then it went all quiet.

Thanks..

Kenji.

5181. Memo to Falcon Programmers

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: John Steinmetz <jongleur@delphi.com>
Message-ID: <xZHOUpu.jongleur@delphi.com>
Source record: 142947

I think we have enough MOD players, thank you.

:)

--John Steinmetz
--jongleur@delphi.com

5182. Re: Gemulator 4.15

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jun24.002413.55406@cobra.uni.edu>
Source record: 142948

In article <4qe6jq$e9s@freenet-news.carleton.ca>, cj439@FreeNet.Carleton.CA (Robert Wills) writes:
>
> PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) writes:
>
> aka SINCLAP!
>
>> In article <4qbpov$3dj@doc.zippo.com>, JEDI writes:
>>> In article , sinclap2954@cobra.uni.edu says...
>>>>
>>>>In article <4q6dup$lkf@doc.zippo.com>, JEDI writes:
>>>>> In article , Craig says...
>
> In article...he says, that I said, that you said...
>
>
>>>>>>
>>>>>>I use Gemulator (v 3.x since I don't have Win95).
>>>>>
>>>>> It looks like Win3 support was added for Gemulator 4 due to popular
>>>>> demand.
>>>>>
>>>>> What do you run on your Gemulator and what does/doesnt work for
>>>>> you?
>>>>
>>>>jabba, Tos is not good enough for you...)?
>
> Hey, jerk-off! GEMulator is the salvation of PeeCee's because it allows
> them to run TOS! With all the advantages of a CIVIL support group, really
> good shareware, and some way ahead of their time (still) commercial packages.
> Have you, Sinclap, ever seen an Atari in action? If you haven't, (and even
> if you have) why don't you crawl back into your hole and masturbate, or
> something semi-useful?

So what the hell do you need PC hardware to run TOS? ST hardware not good
enough?

>
>>> At least try to get something resembling a clue before embarassing
>>> yourself.
>>
>> Whats the matter jabba? Answer the question...Is TOS not good enough for you
>> that you need to use another OS that may have that utility lacking on the TOS
>> platform..?
>

> Are your computer and your job so meaningless and boring that you feel
> compelled to harass us? What do you do to earn money to buy overpriced Mac
> products? Go back to hell.

Overpriced Mac Hardware? Are you a dufus? Lets see, my Powermac 7100/80/CD
cost a whopping $1300 with a 256k cache card. What does $1300 get you on the
St side of things...A 16 mhz 030 Falcon!

>
>
> --
> Songshop Musical Productions / Imagination; use it, or lose it
> Box 266, Shawville, Quebec /
> J0X 2Y0 (819) 647-6022 /

GREETINGS..

|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

5183. Re: Frustrated with CAB

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jun24.002915.55407@cobra.uni.edu>
Source record: 142949

In article <835479334_OASIS_@ping.be>, Martin.Byttebier@ping.be (Martin Byttebier) writes:
> In article <1996Jun19.183820.55327@cobra.uni.edu>
> sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) said:-
>
>>
>>Yea, but the Atari OS hasn't really advanced since 1985.. I could argue that
>>System 6 which is memory lean but lacking many functionality that we Mac users
>>take for granted in in 1996 with System 7. I call it progress. 16 megs was
>>alot in the 1980's and with a higher prices but is the bare min. in 1996. Well
>>system 6 still makes Tos look and feel generic.
>
> Oh get lost will you. You're talking about things you really haven't
> the faintest notion about it. Never heard of Geneva, MagiC, N.AES e.a?
> I guess not. So stop talking nonsens and get back to your hm.. what
> you call that machinery of yours, mac or something like that.
> --

Yea, i heard of them, just a layer over TOS? So what is your point?

>
> ***************************************
> * On the seventh day He created Atari *
> ***** Martin.Byttebier@ping.be ********
> ***************************

Sounds like he/she created a Atari fanatic in seven days...)

>
>
GREETINGS..
|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

5184. Re: Gemulator 4.15z

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jun24.003245.55408@cobra.uni.edu>
Source record: 142950

In article <Pine.SOL.3.91.960621180558.19326A-100000@ns1.ptd.net>, "Mr. Maddog"
<mrmaddog@prolog.net> writes:
> On 20 Jun 1996, PETER SINCLAIR-DAY wrote:
>
>> Whats the matter jabba? Answer the question...Is TOS not good enough for you
>> that you need to use another OS that may have that utility lacking on the TOS
>> platform..?
>
> I like to see you try to run DOS and Windows programs that you need on
> your Power Mac...

Eh, Beavis, I have many choices to chose for the ability run DOS/Windows on the
Mac..Ever hear of SoftWindows, Reply, OrangeMicro and Apple DOS cards that are
plug n play and not this hack in slash bit?

>
> Eric Noss
> a.k.a
> Mr. Maddog
>
>

Atari Jihad..not as powerful as Iran, but equaly fanatical!

GREETINGS..
|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

5185. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jun24.004022.55409@cobra.uni.edu>
Source record: 142951

In article <550987641.33763.04.starship@3rdplanet.com>, starship@3rdplanet.com (Rich Tietjens) writes:
> sinclap2954@cobra.uni.edu barked in U.COMP.SYS.ATARI.ST on 23 Jun 96:
>
> s> Oh, I show my ignorance.
>
> Every time you open your virtual mouth.
>
> >>> System 6 which is memory lean but lacking many functionality that we Mac
> s> users take for granted in in 1996 with System 7. I call it progress.
>
> You obviously consider a system that requires 16 megs of RAM progress because
> the Marketing people told you to. The rest of us consider progress to be an
> increase in speed, operational capacity, or reliability.

Marketing people? I decided I needed 16 megs ram. Considering my 16 meg ram and system cost less than a new Atari ST system, I don't see it as a issue. Increase in speed, operational capacity and reliability doesn't exist on this platform. Has been exceeded by more bang for the buck on the other platforms..$1300 for an 030 box in 1996, please!

>
> >> So, what does System7 have that you absolutely need and System6 does
> >> not have.
> s>
> s> Ah, Beavis...Quicktime, Applescript, OpenDoc, CyberDog and too much more
> s> to list...
>
> Quicktime: Available for other platforms (there's even an Atari version),
> not part of System 7 at all.
> Applescript: batch files, available on other platforms since, oh, let's say
> 1975 to be conservative.

Just shows you ignorance..You need to visit the PC stores for a change to get you upto speed. AppleScript has no peers on the ST platform.

>
> Learn how to edit, you're in Library Media, you ought to know what "edit"
> means.

I edit just fine..
> --
> +-----------------------------------+--------------------------+
> | Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
> | Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
> | STarship & Quark's Holosuites | +1-503-244-2870 |

> +-----------------------------------+--------------------------+

Who needs cutting edge and low price...Thats why I love my Atari!
GREETINGS..
|---|
| Peter Sinclair-Day POWER MACINTOSH 7100/80 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

5186. Notator and canon printer

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: tateh@mpx.com.au
Message-ID: <4qlaq0$l5d@inferno.mpx.com.au>
Source record: 142952

Hi all!!

I am having problems getting notator 3.1 to work well with a canon
bj200ex printer

I am using the bj10 drivers but it's printing smaller than usual

anyone have any ideas??

--
****
Peter, With Caitlin - The Wonder Computer! ____|) _____________|\\ ___
Visit TaTeh Music's Web Site ____| ___3_|________@'_\| _|
at http://www.w3is.com.au/tateh/ ___/|. __-_|___| _______| _|
Email tateh@mpx.com.au __(( ) _4_|___| ______@'__|
Phone (02) 214 8825 ___`|'_____|___| __________|
Or 61 2 214 8825 from outside Australia (| O'
****

5187. Problem with Falcon HDD spin:

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.PMDF.3.91.960623235854.16701B-100000@acs2.byu.edu>
Source record: 142953
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi! After I formatted my Hard Disk, it stops after one minute I
don't use it. I keep looking the root directory but I just run out of clues
on which one might be the file (or config) that avoids this. Before the
formatting the small internal IDE didn't have this "behaviour". This bugs
me to death. Any solutions over there?

Regards!!

```
||| ------------------------------------------------------------ |||
/ | \ Synthetic Music, Synthetic friendships, Synthetic commanders / | \
------------------------------------------------------------
68030 - JUNE 1996
```

5188. Slip or PPP software?

Newsgroup: comp.sys.atari.st
Date: 1996-06-24 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <4ql9i7$l9j@panix2.panix.com>
Source record: 142954

After trying to get Stik and Cab to work..., noluck, and Oasis..., once again no luck, I wonder is there some software that a novice like me can get to work.

Stik gets stuck at the name prompt now. Before I got as far as "Your Address Is" but now it sticks at the name. Oasis seems to logon but I can't get it to do anything at all. When I try to check out the web it say "Spider not Available" or something like that. Does this mean I can't surf the World Wide Web with Oasis?

My Stik set up is:

```
FIND = Username:
RESP = <Username>@slip
WAIT = 5

FIND = Password:
RESP = <password>
WAIT = 5

FIND = to
RESP = $Get_IP Address
```

Oasis... pritty much the same... just easier to set up. Can Cab work with Oasis? Is there any other programs easier to work with? Please don't say Mint or MintNet. That looks like I have to learn how to setup a whole network. Man!!! Anyway thanx for any help anyone can provide.
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

5189. Re: Panther VGA Video car

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31D03286.7517@ccm.jf.intel.com>
Source record: 142755

Blair Dean wrote:

> Try http://www2.magmacom.com/~nima/ . Just came from there as it were.

Yes, that one is good.

--
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
| Life bees dat way sometimezzzzz. |
+---+

5190. Re: Atari Shows, other questions

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31D032F7.3D48@ccm.jf.intel.com>
Source record: 142756

Brian Wiklem wrote:

> First off, does anyone know when there will be an Atari
> Show in the Bay Area (Northern California)? Would like to
> attend.....

Organize one, Brian.

> Second, anyone ever obtain an Atari 260ST? I remember seeing
> one looooooong time ago at Computer Games + in Orange County...they
> refused to sell it.

I also saw one in Germany a long time past. And most recently, I'm
seeing a 520ST that has been upgraded to 1 meg, and now after several
years has decided that it is a 260 after all. %^(Time to get out the
soldering iron...

--
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
| Life bees dat way sometimezzzzz. |
+---+

5191. Phoenix 4.X?

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4qpfp6$jkh@newsbf02.news.aol.com>
Source record: 142757

Phoenix.X? Is it out? How does it diffur from 2.X? Does it use the 040 FPU?

Zan

5192. Re: Problem with Falcon HDD spin:

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf1152e6_Claes.Holmerup@p5.dada.ct.se>
Source record: 142758

FPINTO wrote this to All about Problem with Falcon HDD spin::
F> Hi! After I formatted my Hard Disk, it stops after one minute
F> I don't use it. I keep looking the root directory but I just
F> run out of clues on which one might be the file (or config)
F> that avoids this. Before the formatting the small internal IDE
F> didn't have this "behaviour". This bugs me to death. Any
F> solutions over there?

Hi there,
What hard disk driver software do you use?
Some have a power-save function built into the driver.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

5193. Re: Toad Computers' Catalog

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: mghembru@dictator.uwaterloo.ca
Message-ID: <DtKKHt.8GG@novice.uwaterloo.ca>
Source record: 142759

In article <DtJ4Hy.HBI@news.hawaii.edu>, John Perez <jperez@Hawaii.Edu> wrote:
>Mattias G. Hembruch (mghembru@dictator.uwaterloo.ca) wrote:
>: a P90! I think the 8 MHz 68k was listed at 1 MIP. That would make the 16
>: MHz 2 MIPs. A P90 is running what - conservative guess of 30 MIPs. That's 15
>: times faster. That's a BIG difference. Heck, I'm sure that if you ran Linux
>: on a Cattamaran TT vs. a PPro 200 (or even a P150), there's no question which
>: chip is faster. I suggest Linux because I'm hoping that the code is somewhat
>: similar. Comparing Word 6 to Word Writer ST is a little silly..
>
>Toad also carries the Medusa T60 (w/68060), a 100mips TOS compatible. A
>much more equivalent comparison to current Pentium models. Of course, the
>biggest difference between TOS and PCs is still in the OS - where Windows
>effectively reduces performance as much as possible so as to ensure that
>nobody is really satisfied.
> It would be interesting; however, to compare the performance of
>equivalent OS's such as Linux on a 66mhz 68060 vs. a 133mhz Pentium. I
>think that I would put my money on the Medusa.

In this case, I'm sure things would be close. I was just saying that their comparison was stretching the point a little. If they'd claimed that 16 Mhz ST was as fast as a 386-25 or 33, THAT I might have believed. Sure, my ST has faster screen update speed than my dx2-66 in windows. What's the ST screen size? 32K? And 1280x1024x256 = 2 MEG. Not that surprising that the ST can move 32K faster than my dx2-66 can move 2 MEG over an 8 Mhz bus!

Mattias
--
Mattias Hembruch, University of Waterloo, Ontario, Canada.
BASc Computer Engineering
MASc Candidate in Parallel & Distributed Systems Group
mghembru@dictator.uwaterloo.ca http://www.pads.uwaterloo.ca/~mghembru

5194. Re: Geneva_TOS & VT100

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4qphrf$eri@ccshst05.uoguelph.ca>
Source record: 142760

J.D.Coleman (J.D.Coleman@ncl.ac.uk) wrote:
: If you are running MiNT/MultiTOS, there is a version of Toswin that supports
: VT100 escape sequences. It's not quite 100% but is fairly close (one day,
: I'll find time to fix it ...). Source is at :

: ftp://aire.ncl.ac.uk:21/pub/Atari/Sources/tw100-0.9.tar.gz
: http://aire.ncl.ac.uk:21/Atari/Sources/tw100-0.9.tar.gz

: Binary (68030) is at :

: ftp://aire.ncl.ac.uk:21/pub/Atari/Binaries/tw100-0.9-bin.tar.gz
: http://aire.ncl.ac.uk:21/Atari/Binaries/tw100-0.9-bin.tar.gz

: I added the VT100 support because I was indeed using it as a terminal to
: a *nix machine (using MintNET).

Thank you very much! I've been looking for this, but haven't been able to
find it. Does it still support VT52? (well, I'll find this out shortly,
as soon as I download it :))

THeo

5195. Re: MegaSTE Performance (was Cooling Fan Disconecting!!)

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: eesrmtw@brunel.ac.uk
Message-ID: <4qp9he$kig@mimas.brunel.ac.uk>
Source record: 142761

In article <4qfdd1$1se@dodgson.math.psu.edu>, comezana@math.psu.edu (Gustavo Comezana) writes:
> In article <4qejv1$635@mimas.brunel.ac.uk>,
> Martin Whitaker <eesrmtw@brunel.ac.uk> wrote:
>
> >You should also realise that just putting a faster 68000 in an ST and
> >clocking it at 16MHz is not going to make much difference to
> >performance unless you speed up the rest of the system. The
> >performance gain in the Mega STe comes from the fact that it also has
> >a cache. If you turn the cache off, the performance gain over
> >operating at 8Mhz is barely noticeable. Even with the cache, you
> ^^^^^^^^^^^^^^^^^
> !!!
>
> >typically only get a 1.5 times speed-up. Better software (e.g. NVDI)
> ^^^^^^^^^^^^^^^^^^
> even if this were the case
> a 50% percent improvement
> is a bit more than "barely
> noticeable"
>
As others have pointed out, you should read more carefully before leaping into an argument.

> >is a much more cost-effective upgrade!
>
> Excuse me, (and I say this without any intention of initiating a flame
> war), but some of this is nonsense. It is true that clock rate does
> not tell the whole story, but until recently (I have since first
> upgraded to a Mega STe, and then to a Falcon) I was using a Mega ST 4
> overclocked to 16 Mhz, and the difference with a stock machine was
> simply stunning.

O.K, here are some timing measurents I did on my ST last night. Using my favourite text editor (MicroEMACS), I replaced all spaces in a large (5000 line) text file with another character. Times were as follows:

8MHz (no cache) 61 seconds
16MHz (no cache) 59 seconds
16MHz (with cache) 33 seconds

This is an operation that benefits greatly from a cache, hence the last time approaches the theoretical maximum. As I said, the performance gain without a cache is barely noticeable.

Now I don't say that you can't come up with an example that performs better for the second case - anything that does a lot of multiplication and division is likely to show a bigger performance boost, but the above figure is very representative for the range of tasks I use my ST for.

Martin

(Incidentally, the same operation undertaken on my machine at work - a Sun SPARCstation 10 - took 40 seconds. So much for 10 years of processor development!)

5196. Re: 8000 nude celebrity pics

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: Robert Gray <nrl6001@ccsalpha1.nrl.navy.mil>
Message-ID: <4qpqt2$2i2@ra.nrl.navy.mil>
Source record: 142762
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.cbm,comp.sys.cdc,comp.sys.convex,comp.sys.dec,comp.sys.dec.micro,comp.sys.encore,comp.sys.handhelds,comp.sys.harris,comp.s

Using my mailer REPLY feature I responded to a posting by Dave Baseley (dbaseley@cartech.com), deliberately crossposting as he had done while complaining about the practice himself:

>
> ...AND I'M GETTING QUITE TIRED OF YOUR
> CONTINUAL CROSSPOSTING, TOO, DAVE!

Rich Tietjens (RichardX_Tietjens@ccm.jf.intel.com) jumped in:

> Well, gee, Bob, since I don't feel like searching all of the
> more-than-a-dozen groups _you_ posted _this_ in to try to figure
> out where you were when you wrote it, I guess you'll have to live
> with cross-posted replies, won't you?

Sorry, Rich. I should have included some smilies for the humor-impared who don't recognize satire even when it hits them between the eyes!!!

Bob Gray nrl6001@ccf.nrl.navy.mil Washington DC

5197. Geneva vs Magic

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: Gerald Fortier <fortier.gerald@ic.gc.ca>
Message-ID: <4qpp4j$7rt@crc-news.doc.ca>
Source record: 142763

Can anyone give a comparison of these two program. Which one is best. I have a TT030. I am also wondering if I should upgrade at all to a multitasking environment if it will cause other problems like compatibility.

Thanks

PS What about Ease vs Neodesk. I'd be interested in hearing comparison of these two programs also!

5198. Re: .ACC Text Editor

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: Craig Harvey <harvey@ic.net>
Message-ID: <4qppau$dt1@condor.ic.net>
Source record: 142764

>
>In a previous article, harvey@ic.net (Craig Harvey) says:
>
>>Of course there are the old shareware versions of Diary and EdHak. The newer versions of
>>EdHak and now Edit Plus are commercial. But then, shareware is also commercial -- you
just
>>get to try before you buy.
> Edith Plus is NOW FREE!!! There was an announcement in csas about a
>week ago, and it works FINE!!! And as an .ACC!!!
>--
>Prof. Boris D. Cahan
>bdc2@po.cwru.edu

Yes, but I was referring to Edit Plus, which is NOT Edith Pro. A manly editor like Edit
Plus
would never have a name like Edith. <grin> Check the link below if you want to see what
features make it so manly.

-- Craig A. Harvey
email: harvey@ic.netbdc2@po.CWRU.Edu (Boris D. Cahan) wrote:
Ann Arbor, MI
Web -- http://ic.net/~harvey/editplus.htm

5199. Re: Panther VGA Video card

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: Michael.Hill@ast.lmco.com
Message-ID: <4qpptd$llq@tel.den.mmc.com>
Source record: 142765

prajoux@chnou.laas.fr (Roland Prajoux,94,6344) wrote:
>In article 37e@news1.io.org, fl@io.org (Frank Lockwood) writes:
>> This caught my eye as well.
>Same for me. I ordered a Nova months ago and have not received it yet...

I checked out the page (Homa) and sent email to the contact point asking a few questions about one of the Nova cards about 1 1/2 weeks ago. I haven't heard a thing, and I had expressed an interest in buying their product. That doesn't give me a warm fuzzy feeling. :^(I'll most likely go directly to Computer Insel, assuming they're still making the things when I can afford one!

--Michael

Michael Hill <>< Isaiah 9:6 | "... all of you are--as you used to call it in
Michael.Hill@den.mmc.com | the Shadow-Lands--dead. The term is over:
Aerospace/Software Engineer | the holidays have begun. The dream is ended:
Lockheed Martin Astronautics | this is the morning."
Alan Keyes for President '96! | --Aslan, "The Last Battle" (C.S. Lewis)
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

5200. Connecting a multisync SVGA monitor to ST.

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: johnzo@bnr.ca
Message-ID: <4qpl2r$nl1@bcarh8ab.bnr.ca>
Source record: 142766

Hi, all.

I've got all kinds of nifty old stuff for my 520STFM, but my monochrome monitor has packed it in. I'd like to use the SVGA monitor that I've got sitting on my desk. Is this feasible? Is it just as simple as mapping the 11-pin Atari cable (ugh) to a the SVGA cable?

I know that the ST uses an intelligent monitor port to decided whether to boot up in high res or low res. How does this port work? How many hoops will I have to jump through to get all three resolutions working on my monitor?

Johnzo.
onetime Atari lover.

(of course, I could find a used Atari monitor for cheap, but desk space is a consideration. If you're in the Ottawa area and you want to sell one, let me know.)

5201. Re: Geneva Question

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4qptrk$7hq@Einstein.ebicom.net>
Source record: 142767

Theodore L Hopman (thopman@uoguelph.ca) wrote:
: Brian Roland (bjr@EbiCom.net) wrote:
: : Is there a way to Geneva Tos to do VT100 in its windows?

: The only situation I can think of where one might want GenevaTOS to do
: VT100 is if one were hooked up with SLIP or PPP and were telnetting to a
: remote machine which expected the terminal to be able to do VT100.
: Running Pine on a remote machine is an example.

That's exactly what I'm wanting to do...
NOS works perfectly under Geneva TOS...my provider does support
VT52, but most of the client programs installed there only support
vt100 or better...I.E. Pine...
I know regular mail will work under a dumb term...but for some odd
reason most of the keys wont work (like back-space, delete).

I've tried running NOS under Geneva without using GNVA_TOS
and installing ansist...an auto program that adds vt100...it works
but not very well on a mono screen.

Brian

5202. FS: 1040STf & SH204 20 meg hd

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: markw@southwind.net
Message-ID: <markw.110.000ACE29@southwind.net>
Source record: 142768

hello,

I would like to sell an Atari 1040STf computer and SH204 20 meg hard drive.
Comes with all cables, manuals and TOS system disk.

taking best offer (for cost and shipping from Wichita, KS) ...

thanks,

markw@southwind.net

5203. Re: looking for Midi prg.

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: Mark Rodgers <markr@mos3pcim.sps.mot.com>
Message-ID: <31D04528.3DAD@mos3pcim.sps.mot.com>
Source record: 142769

Diane L. Marshall wrote:
>
> Does anyone have OMEGA II for Atari 1040st? Want to buy.

Hi Diane,

I own the program and like it's flexibility, though some of the functions are accessed somewhat awkwardly. I did use it enough so that it seemed second nature to me.... I've moved on to CAF, but don't want to lose my 'OMEGA-bility'. The GOOD news is that Toad Computers sells it for about $59, ...I think. You can web over to them at //www.toad.net , and can even order on-line. ......if you want full functionality and ease of use, I hope you have 4 Meg of memory. ...Though it's QUITE useable with even only one meg.

Regards,
MarkR

5204. TCP and SLIP software.

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: a.marzini@comune.livorno.it
Message-ID: <594.6750T788T944@comune.livorno.it>
Source record: 142770

Hello people,
my friend has got an old Atari 520St. How he can connect to Internet?
which software he needs of?
Thanks and sorry for my english. bye.

Alessandro Marzini
Via Svezia,8
57128 Livorno
Italy

Tel. 0586/862344

E-Mail a.marzini@comune.livorno.it (PREFERITA)
Alessandro.Marzini@studenti.ing.unipi.it

Fidonet 2:332/703.10

5205. Re: Fruit machine simulater

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: cs31dw@surrey.ac.uk
Message-ID: <4qppp4$9qs@info-server.surrey.ac.uk>
Source record: 142771

Codemasters produced a Delux Fruit Machine Simulator as a budget title.
This was a few years back but was quite a true representation of the
four wheeled 'Club' fruit machines you get nowadays.

Try second hand dealers if you want to buy a copy (I got mine for 1 quid)

Of course, you could try the Public Domain...there's loads in there ;)

Dave Weeks
University of Surrey

cs31dw@surrey.ac.uk
dave@quarks.co.uk
http://www.geocities.com/SiliconValley/6813/

5206. Re: New Gemini release ?

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199606252026.a58026@ms.maus.de>
Source record: 142772

In article <Pine.HPP.3.90.960625123046.9347B-100000@bush.elis.rug.ac.be>,
Guy Geens (ggeens@elis.rug.ac.be) wrote:
>> Does anyone know something about the new Gemini (desktop) release ?
>>
>Gemini has been frozen at version 1.99. There won't be a new release,
>because the authors have abandoned the Atari platform and bought a PC.

Wrong.

Gemini currently is at release 1.A. While both of the original authors
indeed have bought a PC, it's premature to say that Stefan Eissing
has 'abendoned' the Atari platform.

Fact is, that neither Gemini nor Mupfel have been 'frozen', as I am
working on them whenever I have the time. Check the latest Mupfel beta
version at http://wwwmath.uni-muenster.de/~reschke, just three days old.

>There is a successor for Gemini, called Thing. You can find it on Hensa,
>and probably other ftp archives too.

It's not a successor. In fact, it even doesn't have a shell :-) However,
the author of Thing *indeed* has moved to the PC platform, handing over
maintenance to others. Exactly as it happened with Gemini.

5207. WWW131 problems still...

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <835829622_OASIS_@pcc-uky.campus.mci.net>
Source record: 142773

Well, I've gotten STiK to work, it connects with my provider and tells me
that I'm connected as its last message...However NONE of the other progs.
included in the Internet pack will work for me. IRC always returns a msg.
that says TCP received EOF from remote...Forecast tries for awhile then
says "Bad Connection Handle"...CAB will resolve to a host, connect then
the dialog with bytes counter comes up but always stays at zero, then it
finally shows a blank screen. Any ideas?

Just for the record:

My Internet provider says I have "true" slip and not cslip.

I've copied CAB.OVL into the CAB folder...

I increased the ALLOCMEM...

CAB loads and displays the home page just fine...

I'm using a Supra 28800 modem at 57600, with HSmodem 6, FPatch2...etc,...

--

```
_/_/_/
```

5208. Re: Telnet over here!

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551129326.224984.3.starship@3rdplanet.com>
Source record: 142774

jake.goerzen@dinuba.com barked in U.COMP.SYS.ATARI.ST on 25 Jun 96:

->> Nice idea but..... !
->>
->> Tried and nearly got kicked off because the period your BBS waits for
->> a response is only just long enough for telnet use.
->>
->> Problem is the internet is REALLY slow in this case, and the lag was
->> unbelievable (It'd be faster to snail mail me the screen shots !).
->> Anyway might try and look round someday... but for now I think I'll
->> give it a miss !
jg>
jg> OK, thanks for giving it a try. I didn't think about speed factor.
jg> :-~

I got on using a T1 link form work - but the response on Telnet is always slow, and it acted like a 2400 bps link. I did manage to logon, but there wasn't time for anything else.

--

+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

5209. Re: Broken Disk Drive

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551129327.224985.8.starship@3rdplanet.com>
Source record: 142775

jab@spruce.ee.ed.ac.uk barked in U.COMP.SYS.ATARI.ST on 25 Jun 96:

j> From: jab@spruce.ee.ed.ac.uk (John A Breslin)
j>
j> my trusty old ST has just given up the ghost. When you put a disk in
j> the drive and switch the machine on, the drive whirrs away for a minute
j> or so, and does not recognise the disk. I have had a look inside, and the
j> read head does not move across the actual disk, it starts to, then just
j> clicks back. I cannot make the machine do anything. Formatting a disk
j> produces the message:
j> "missing or damaged disk: check drive.".
j>
j> Has anyone any ideas? Can I stick an old 720K 3.5" PC Drive in there?
j> What about a 1.44Mb drive? Is it likely to be the drive or the controller
j> on the main board?
j>
j> It *is* an old machine, but it's handy for word processing.

It's either a bad drive (most likely) or a controller suffering from "chip creep" (next most likely) or a bad cable or chip.

You can use almost any PC drive, either 720k or 1.44 - just be sure it can be physically switched to be ID 1 (they come set up as ID 0 for the PC) and is NOT designed for the IBM PS/2 series (those have no seperate power leads).

If it's chip creep, you can just push down on the chip gently but firmly unitl it "seats" in its socket.

Bad cables require soldering and will be a PITA. A bad chip, if you're lucky, will be socketed and easy to replace.

If you have an external "B:" drive, you can find out if the chip is good, at least.

Good luck!

--
+-----------------------------------+--------------------------+
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STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

5210. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551129327.224985.starship@3rdplanet.com>
Source record: 142776

geoffw@jumper.mcc.ac.uk barked in U.COMP.SYS.ATARI.ST on 25 Jun 96:

g> Mumble mumble "naive" mumble mumfle bloody university employees mumble
g> mumble real world mumble mumble...

One of Peter's co-workers? <EVIL GRIN>
--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

5211. FS:TT030 with 8 RAM

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: wally mayo <wmayo@garnet.acns.fsu.edu>
Message-ID: <31D04780.6799@garnet.acns.fsu.edu>
Source record: 142777

This is the 32MHz TT030 with 4 megs FASTRAM for total of 8 megs RAM.
Mouse, keyboard, and HD, and LOTS of software such as PageStream
(jillions of fonts), Word Perfect, LDW Power, Silhouette, UIS III,
multitasking software, and alot more... all for $525. Leave e-mail to
wmayo@nettally.com or cal 904-562-3332. Won't last long.

5212. Re: HSMODEM & Falcon help!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: dorian.darcourt@genesis8.frmug.fr.net
Message-ID: <8C33522.00AD0089A9.uuout@genesis8.frmug.fr.net>
Source record: 142778

Hi Dana,

On 23 Jun 96, you (2:320/220) wrote:

D> I'm still having problems calling out on the Falcon at speeds higher
D> than 9600 baud. I've configured HSMODEM according to an article in
D> Atari World (thanks again, Mitch!), but all I get is garbage when I
D> connect here, or elsewhere.
D>
D> Is there anyone here using a Falcon and getting in at 14,400 or higher?

I do. At a theorical maximum of 115200bps with a 28.8 modem.

D> I'm using Flash II. I've tried the Control Panel modem settings at
D> 19,200 and RTS/CTS enabled. Same with RS232 settings in Flash II.

My personal CPX (FSerial) is set to 134 (for 57600bps) or 150 (for 115200bps)
on the modem2 port.
I don't know FlashII, but have you try with another terminal (like Connect or
Starcall)? Are you sure it can handle such speeds?

D> M2TT: U
D> M1EMU: U
D> LANBIT: N
D> LANEXT: N
D> LAN_S2: U
D> DTRM2: Y
D> DTRS2: Y
D> ?: Y
D> RBLM2: 16384
D> TBLM2: 8192
D> RBLS2: 16
D> TBLS2: 16

All seems correct...

-- Every man desires to live long; but no man would be old.

---/ Dorian Darcourt - Pvt of THE BBS /--------------------------------
2:320/107.9@fidonet.org - 90:800/1.9@nest.ftn - 51:901/1.9@atarinet.ftn
---------------------/ dorian.darcourt@p9.f107.n320.z2.fidonet.org /---

--- JetMail 0.99beta21
* Origin: Miles (F030rev2-FPU-4Mb) (2:320/107.9)

5213. Re: Falcon/stzip

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.321.00084C91@ti.com>
Source record: 142824

In article <4qk827$si0@dodgson.math.psu.edu> comezana@math.psu.edu (Gustavo Comezana) writes:

>I have a problem running STZIP on the Falcon: ZIP files which check

I have been doing the same as you without any problems now. In fact I have been transfering archive (ZIP & LZH) between my ST, Falcon & 486.

>correctly on my STe fail CRC checks when I try to unzip them on the
>Falcon. Why? This happens with STZIP 2.4 and 2.6. Has anyone else
>experienced this kind of problem?

In an early stage, and that's with my 486, I found that the diskette I used seems to be giving some trouble. I used the falcon to format diskette to MS Dog standard. The 486 can read/write to the diskette, but sometimes the Atari get CRC error in reading them. It is also true for the other way round ie Atari write, IBM read --> CRC error. It turns out that you have to cater for MS Dog, so formating in MS Dog was the solution. Somehow the Falcon MS Dog format don't always work.

I am not sure how this will help you, but you can try formatting a low density diskette on one of your machine & test out which works for you.

HTH.

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Mag!X
ProbeHouse Software developer | ||| F030/4Mb/84M HDD/MTOS and
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

5214. Re: Frustrated with CAB

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: JEDI@osu.edu
Message-ID: <4qnhr4$466@charm.magnus.acs.ohio-state.edu>
Source record: 142825

In article <1996Jun24.002915.55407@cobra.uni.edu>, sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) wrote:
>In article <835479334_OASIS_@ping.be>, Martin.Byttebier@ping.be (Martin
> Byttebier) writes:
>> In article <1996Jun19.183820.55327@cobra.uni.edu>
>> sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) said:-
[Jedi deleted this]
>> Oh get lost will you. You're talking about things you really haven't
>> the faintest notion about it. Never heard of Geneva, MagiC, N.AES e.a?
>> I guess not. So stop talking nonsens and get back to your hm.. what
>> you call that machinery of yours, mac or something like that.
>> __
>
>Yea, i heard of them, just a layer over TOS? So what is your point?

Actually nAES is a layer over the VDI. NVDI is a layer under the AES and over GEMDOS. That's a nice bit about the architecture of TOS. Properly code to the API spec and you can transparently replace any level at will.

MagiC and Geneva replace all 5 levels.

Your clueless mind is thinking of NeoDesk...

5215. Re: Toad Computers' Catalog

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <DtJ4Hy.HBI@news.hawaii.edu>
Source record: 142826

Mattias G. Hembruch (mghembru@dictator.uwaterloo.ca) wrote:
: a P90! I think the 8 MHz 68k was listed at 1 MIP. That would make the 16
: MHz 2 MIPs. A P90 is running what - conservative guess of 30 MIPs. That's 15
: times faster. That's a BIG difference. Heck, I'm sure that if you ran Linux
: on a Cattamaran TT vs. a PPro 200 (or even a P150), there's no question which
: chip is faster. I suggest Linux because I'm hoping that the code is somewhat
: similar. Comparing Word 6 to Word Writer ST is a little silly..

Toad also carries the Medusa T60 (w/68060), a 100mips TOS compatible. A
much more equivalent comparison to current Pentium models. Of course, the
biggest difference between TOS and PCs is still in the OS - where Windows
effectively reduces performance as much as possible so as to ensure that
nobody is really satisfied.
It would be interesting; however, to compare the performance of
equivalent OS's such as Linux on a 66mhz 68060 vs. a 133mhz Pentium. I
think that I would put my money on the Medusa.

Aloha,

John Perez
jperez@hawaii.edu
UH School of Nursing Computer Specialist

5216. GDOS Fonts to Windows .TTF or to Adobe .PFB ect

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: ccrok@netway1.mdc.net
Message-ID: <4qnqfv$psf@namesrv.mdc.net>
Source record: 142827

Hello,
I am looking for a program that will convert g-dos fonts to use in IBM
DTP. If some has or knows the location of such a program please
e-mail me.

Thank You

5217. Sampling Cartridge WANTED!

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: dooley@berlin.infomatch.com
Message-ID: <4qo4p2$r0@berlin.infomatch.com>
Source record: 142828

```
Hi all!
I'm looking to buy a sampling cartridge for my 1040 STe!
Reply to e-mail
dooley@infomatch.com
```

5218. Sound files

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: dooley@berlin.infomatch.com
Message-ID: <4qo53m$t8@berlin.infomatch.com>
Source record: 142829

I need some drum samples to use with Protracker STe
I need realistic samples Bass/snare/toms and some good cymbles/hi-hat in
preferably .spl or .wav format! If you have any or know where to get
some please let me know... Thanks!
John Dooley

5219. Re: Geneva_TOS & VT100

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: "J.D.Coleman" <J.D.Coleman@ncl.ac.uk>
Message-ID: <4qo9sb$ea@whitbeck.ncl.ac.uk>
Source record: 142830

Dan Wilga (dwilga@mtholyoke.edu) wrote:
: About the only good reason for having VT-100 support in GNVA_TOS would be
: for use as a terminal. Due to the large number of terminal programs out
: there for the Atari, both commercial and otherwise, it doesn't make too
: much sense to add it.

If you are running MiNT/MultiTOS, there is a version of Toswin that supports
VT100 escape sequences. It's not quite 100% but is fairly close (one day,
I'll find time to fix it ...). Source is at :

ftp://aire.ncl.ac.uk:21/pub/Atari/Sources/tw100-0.9.tar.gz
http://aire.ncl.ac.uk:21/Atari/Sources/tw100-0.9.tar.gz

Binary (68030) is at :

ftp://aire.ncl.ac.uk:21/pub/Atari/Binaries/tw100-0.9-bin.tar.gz
http://aire.ncl.ac.uk:21/Atari/Binaries/tw100-0.9-bin.tar.gz

I added the VT100 support because I was indeed using it as a terminal to
a *nix machine (using MintNET).

J

--
"The Ravenous Bugblatter Beast of Traal! Is it safe?"
"Oh yes, it's perfectly safe. It's just us who are in trouble!"
--
Wargame (n): battle simulation using painted numbers.

5220. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4qoa2m$pqo@scanner.worldgate.com>
Source record: 142831

Zan660 (zan660@aol.com) wrote:
: I have just scene Application System Hiedlbergs Home Page, it has all this
: stuff about MagiCMac 2.0 (Yea!!!!), MagiC 5, EASE 5, Phoenix 4.X and a
: bunch of other stuff!!!! What is the deal, is it for real? The only
: problem is that everything is in German!!!! If you can read German, why
: not some up MagiC 5 and report back to sys.atari.st?

: Zan

I translated the MagiC 5.0 part so far. (Been too busy for the rest)

Here:

ASH-MagiC 5.0 for Atari

MagiC 5.0 brings long filenames to the Atari! You have probably been
frequently irritated by the limitations that using the so-called 8+3
format causes. A meaningful description of the file is often not
possible. MagiC 5.0 removes this limitation elegantly. The most
important point: it is not necessary to reformat your hard drive.

Built into MagiC 5.0 is the Windows 95 compatible VFAT filesystem which
has the benefit that MagiC 5.0 for the Atari and MagiC-Mac 2.0 each may
access Windows 95 disks directly (MagiC-PC could this this already).
In addition, you can switch any partitions on your Atari hard drive(s)
to the longer filename format. Packaged with MagiC 5.0 is a little
program that allows you to activate and deactivate the long filenames
at any time. The advantage to this is the backwards compatibility:
under TOS you can still access your files. The long filenames are
merely shortened at the right length.

The following programs in the ASH-Office series already support long
filenames: Texel, ArtWorx, Phoenix (from version 4.2). More will follow.

Other highlights of MagiC 5.0 (joined together in a shortened format):
the number of simultaneous processes have been increased from a maximum of
20 processes to a maximum of 126. MagiC 5.0 supports Threads and Signals,
allowing the system to run faster when possible.

There. That should help you guys, I hope. I may finish the MagiC HTML
file, or I may do the Ease 5 part of the other HTML file. Any opinions?

5221. Re: New Gemini release ?

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: Guy Geens <ggeens@elis.rug.ac.be>
Message-ID: <Pine.HPP.3.90.960625123046.9347B-100000@bush.elis.rug.ac.be>
Source record: 142832

```
-----BEGIN PGP SIGNED MESSAGE-----

On Mon, 24 Jun 1996, Max Farina wrote:

> Date: Mon, 24 JUN 1996 14:42:46 +0200
> From: Max Farina <massimo@irfmn.mnegri.it>
> Newgroups: comp.sys.atari.st
> Subject: New Gemini release ?
>
> Does anyone know something about the new Gemini (desktop) release ?
>
Gemini has been frozen at version 1.99. There won't be a new release,
because the authors have abandoned the Atari platform and bought a PC.

There is a successor for Gemini, called Thing. You can find it on Hensa,
and probably other ftp archives too.

- --
Guy Geens <guy.geens@elis.rug.ac.be>: Ph.D. student at ELIS -- TFCG / IMEC
Home Page: http://www.elis.rug.ac.be/ELISgroups/tfcg/staff/gg.html
finger ggeens@elis.rug.ac.be for PGP public keys (or use keyserver)

"What are politicians going to tell people when the
Constitution is gone and we still have a drug problem?"
-- William Simpson, A.C.L.U.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: pgp fingerprints in message headers

iQBVAwUBMc/A1HwHoCha5QR1AQHBlwH/TG0P/5QVlJfxkdl87Mea1ck28qMMNsMo
ihc3F675Xwerlt+jnE6pvS06iNcSnR6idkDyNylbGlBTjkXbigky3w==
=LpAG
-----END PGP SIGNATURE-----
```

5222. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: mkl@rob.cs.tu-bs.de
Message-ID: <mkl.835695173@dagobert.rob.cs.tu-bs.de.rob.cs.tu-bs.de>
Source record: 142833
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

geoffw@jumper.mcc.ac.uk (Geoff) writes:
>I'd say that your naivety is greater because you believe that things like
>#define shouldn't exist because they are impure. While I agree in principle
>because they're not particularly nice language constructs

They not only are not particularly nice language constructs, they
aren't language constructs at all. They are preprocessor
directives. Noone forces you to use the preprocessor. It just makes
life easier for me and for most of us.

73, Mario
--
Mario Klebsch, DG1AM, M.Klebsch@tu-bs.de +49 531 / 391 - 7457
Institut fuer Robotik und Prozessinformatik der TU Braunschweig
Hamburger Strasse 267, 38114 Braunschweig, Germany

5223. Re: New Gemini release ?

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: denesh@demon.net
Message-ID: <835704660.15814.1@denesh.corp.demon.net>
Source record: 142834

massimo@irfmn.mnegri.it (Max Farina) wrote:

>Does anyone know something about the new Gemini (desktop) release ?
what about it? :)

Denesh Bhabuta (Danny) ; CyberSTrider
denesh@demon.net ; dbhabuta@cix.compulink.co.uk
http://www2.wildnet.co.uk/~dbhabuta/

5224. Re: English ATARI shows

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: denesh@demon.net
Message-ID: <835704444.15814.0@denesh.corp.demon.net>
Source record: 142835

stosser@airtime.co.uk wrote:

> So will I see lots of peeps at the upcoming ATARI shows set for the
>end of September, they arn't that far away,
> Personally I am definito at the Brummy one, but that there big nasty
>place might be too far away :(

Yep, you'll see me at both the Brummie and London one. :)

Denesh Bhabuta (Danny) ; CyberSTrider
denesh@demon.net ; dbhabuta@cix.compulink.co.uk
http://www2.wildnet.co.uk/~dbhabuta/

5225. Re: Slip or PPP software?

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960625140634.18597B-100000@juno.amp.uni-hannover.de>
Source record: 142836

On 24 Jun 1996, The Smooth One wrote:

> My Stik set up is:
>
> FIND = Username:
> RESP = <Username>@slip
> WAIT = 5

Are you sure this is not compressed slip ??

> FIND = Password:
> RESP = <password>
> WAIT = 5
>
> FIND = to
> RESP = $Get_IP Address

The 'Address' is not only obsolete, it probably also confuses STiK. Just
write

RESP = $GET_IP

Capital letters ! Add a

WAIT = 0

line if you wanna do it properly.

I cannot tell more without seeing a login log.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

5226. TT030 daughter-board

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: 42Bastian Schick <elw5basc@rghx50.gp.fht-esslingen.de>
Message-ID: <31CFEC2A.4729@rghx50.gp.fht-esslingen.de>
Source record: 142837

Hi,
I'm looking for an empty (no CPU) daughter-board for the TT030.

If you want to sell/trade one please PM.

THX

42Bastian

elw5basc@rghx50.gp.fht-esslingen.de

5227. Re: New Gemini release ?

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: denesh@demon.net
Message-ID: <835711436.13557.0@denesh.corp.demon.net>
Source record: 142838

Guy Geens <ggeens@elis.rug.ac.be> wrote:

>Gemini has been frozen at version 1.99. There won't be a new release,
erm, Gemini latest version is at 1a (the one after 1.999)

>because the authors have abandoned the Atari platform and bought a PC.
That is news to me!

Denesh Bhabuta (Danny) ; CyberSTrider
denesh@demon.net ; dbhabuta@cix.compulink.co.uk
http://www2.wildnet.co.uk/~dbhabuta/

5228. Re: New Gemini release ?

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: jules@cs.ruu.nl
Message-ID: <4qouc6$rg0@krant.cs.ruu.nl>
Source record: 142839

In <835711436.13557.0@denesh.corp.demon.net> denesh@demon.net (Denesh Bhabuta) writes:

| >Gemini has been frozen at version 1.99. There won't be a new release,
| erm, Gemini latest version is at 1a (the one after 1.999)

Are you sure about this? I can't find anything newer than 1.999
anywhere.

-- Jules

5229. Re: MiNTos Help wanted

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: tjhukkan@cc.helsinki.fi
Message-ID: <4qouo5$cg1@kruuna.helsinki.fi>
Source record: 142840

In article <4p9mpi$7fr@ccshst05.uoguelph.ca>,
Theodore L Hopman <thopman@uoguelph.ca> wrote:
>David Henderson (dhend@zetnet.co.uk) wrote:
>
>: OK. BTW: any idea why KGMD doesn't have an adduser command, anyone?
>
>Who needs one? <g> Log yourself in as root and modify the /etc/passwd
>file. Carefully, of course..

Those who don't know the structure of the passwd file, might
appreciate adduser.
And as adduser is just a shell script, I suppose it could be
easily made for Mintos as well.

5230. Re: Spectre GCR won't run smo

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4qp2dr$u3@cxc1.cl.msu.edu>
Source record: 142841

GSmith00@mettav.demon.co.uk (Garfield Smith) writes:

>d> Under a blank setup, with Xboot loading nothing (other than ICDBOOT.SYS)
>d> the system crashes, but later. Fox example, I can run "About the
>d> Finder...", when I open the "Setup Readme" on the installation disk I can
>d> read it, but when I close it I ge the same crash as described above,
>d> except the system said "The following programs have become corrupt:
>d> Finder".

>Could be the ICD system. It's not very compatible as HD Driver etc. Mail
>me to discuss this.

I've been using the GCR for years with ICD's software, first with the
stock software that came with my ICD host adapter, and now with the
Pro Utilities. I can tell you from experience, GCR runs fine using ICD's
software, although I can't speak for using ICD with a non-ICD host adapter...
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

5231. Re: Broken Disk Drive

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960625172429.18597I-100000@juno.amp.uni-hannover.de>
Source record: 142842
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On 24 Jun 1996, John A Breslin wrote:

> Folks,
>
> my trusty old ST has just given up the ghost. When you put a disk in the
> drive and switch the machine on, the drive whirrs away for a minute or so,
> and does not recognise the disk. I have had a look inside, and the read head
> does not move across the actual disk, it starts to, then just clicks back.

Seems to be a broken drive.

> I cannot make the machine do anything. Formatting a disk produces the message:
> "missing or damaged disk: check drive.".
>
> Has anyone any ideas? Can I stick an old 720K 3.5" PC Drive in there? What

You can. It should work. Look for jumpers, I guess the drive number
should be set to '0'.

> about a 1.44Mb drive? Is it likely to be the drive or the controller on the
> main board?

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

5232. Re: Cab/PPP

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960625172628.18597J-100000@juno.amp.uni-hannover.de>
Source record: 142843

On 20 Jun 1996, Kevin Rogers wrote:

> I do realize, that all of you, Beta testing folks, are quit busy, but,
> is Cab really presently being configured for a PPP connection? I am moving
> to a IPS, that only offers PPP. If this is true....Cool.....I am
> presently using a slip connection, thanks to my Atari guru.

CAB is independent of the protocol you use for the connection.
For PPP you have to setup MiNT/MiNTnet, and use cab_for_mintnet,
STiK cannot be used (later versions will be capable of PPP, though).

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

5233. Re: New Gemini release ?

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960625172917.18597K-100000@juno.amp.uni-hannover.de>
Source record: 142844

On Tue, 25 Jun 1996, Denesh Bhabuta wrote:

> >Gemini has been frozen at version 1.99. There won't be a new release,
> erm, Gemini latest version is at 1a (the one after 1.999)
>
> >because the authors have abandoned the Atari platform and bought a PC.
> That is news to me!

And certainly not true. Stefan Eissing spends a year overseas. However
Julian Reschke just recently released a new mupfel.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

5234. Re: Panther VGA Video car

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: Blair Dean <bdean@hpb.hwc.ca>
Message-ID: <31D00D0C.37E@hpb.hwc.ca>
Source record: 142845

Rich Tietjens wrote:
>
> dreibel@zap.io.org barked in U.COMP.SYS.ATARI.ST on 20 Jun 96:
>
> f >> So if you want to get more colours and get rid of the horrible
> f >> white band around the usable portion of your display, it looks
> f >> like it is still the Nova card from Homa. Apparently their
> f >> prices are coming down, and someone out there has undoubtably
> f >> found their home page. Could you post the URL please?
> d>
> d> i found it, Frank - the web page for HOMA Systems House is
> d> http://www3.magmacom.com/~nima .
>
> As of today, at least, that URL is no good. I did visit Homa's pages again
> today, but that's the wrong address. And I can't post to news from work.

Try http://www2.magmacom.com/~nima/ . Just came from there as it were.

--

Blair Dean | bdean@hpb.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

5235. Re: New Gemini release ?

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: denesh@demon.net
Message-ID: <835720054.25677.0@denesh.corp.demon.net>
Source record: 142846

jules@cs.ruu.nl (Jules Vleugels) wrote:

>In <835711436.13557.0@denesh.corp.demon.net> denesh@demon.net (Denesh Bhabuta) writes:
>| >Gemini has been frozen at version 1.99. There won't be a new release,
>| erm, Gemini latest version is at 1a (the one after 1.999)
>Are you sure about this? I can't find anything newer than 1.999
> anywhere.

Yep, I'm sure.. i handle UK registrations for Gemini. :)

Denesh Bhabuta (Danny) ; CyberSTrider
denesh@demon.net ; dbhabuta@cix.compulink.co.uk
http://www2.wildnet.co.uk/~dbhabuta/

5236. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: geoffw@jumper.mcc.ac.uk
Message-ID: <4qp81u$hsc@yama.mcc.ac.uk>
Source record: 142847
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

Mario Klebsch (mkl@rob.cs.tu-bs.de) wrote:
: They not only are not particularly nice language constructs, they
: aren't language constructs at all. They are preprocessor
: directives. Noone forces you to use the preprocessor. It just makes
: life easier for me and for most of us.

Interesting thought, that something that is an inherent part of a language,
albeit through a preprocessing stage, could be considered as not a language
construct...

.

5237. Re: frustrated with cab (yes this is a flamefest)

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: JEDI
Message-ID: <4qoov0$eso@doc.zippo.com>
Source record: 142848

In article , sinclap2954@cobra.uni.edu says...
>
>In article <550987641.33763.04.starship@3rdplanet.com>, starship@3rdplanet.com (Rich
Tietjens) writes:
>> sinclap2954@cobra.uni.edu barked in U.COMP.SYS.ATARI.ST on 23 Jun 96:
>>
>> s> Oh, I show my ignorance.
>>
>> Every time you open your virtual mouth.
>>
>> >>> System 6 which is memory lean but lacking many functionality that we Mac
>> s> users take for granted in in 1996 with System 7. I call it progress.
>>
>> You obviously consider a system that requires 16 megs of RAM progress because
>> the Marketing people told you to. The rest of us consider progress to be an
>> increase in speed, operational capacity, or reliability.
>
>Marketing people? I decided I needed 16 megs ram. Considering my 16 meg ram
>and system cost less than a new Atari ST system, I don't see it as a issue.

Until March of this year, a new Atari ST system cost half as much as
16 Megs of RAM. Despite your protestations to the otherwise, this is
undeniable fact. It is highly unlikely that you actually paid the current
going rate of 7 bux a Meg. However, it is highly likely that whatever you
paid for your system included the usual vendor (Apple included) price
gouging on included ram.

>Increase in speed, operational capacity and reliability doesn't exist on this
>platform. Has been exceeded by more bang for the buck on the other
>platforms..$1300 for an 030 box in 1996, please!

The only catch with this is that bang-for-the buck has been muddled by bloat.

An ancient ST can end up being more useful than a newer, more expensive
machine due to usablility.

Although it is true that if you throw at a Mac, 4 times the memory an ST can
ever concieve of wasting, you will in the end get usability on par with an ST.
The same holds true for clones.

[jedi deleted this]
>> Quicktime: Available for other platforms (there's even an Atari version),
>> not part of System 7 at all.
>> Applescript: batch files, available on other platforms since, oh, let's say
>> 1975 to be conservative.
>

>Just shows you ignorance..You need to visit the PC stores for a change to get
>you upto speed. AppleScript has no peers on the ST platform.

Then tell us why AppleScript trumps KornShell. Korn is a unix shell variant that has been available for the ST for quite some time.

[jedi deleted this]

5238. Atari Shows, other questions

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: Brian Wiklem <brian_wiklem@interactive.sony.com>
Message-ID: <4qp8g0$8ls@usenet1.sjc.in.sel.sony.com>
Source record: 142849

First off, does anyone know when there will be an Atari
Show in the Bay Area (Northern California)? Would like to
attend.....

Second, anyone ever obtain an Atari 260ST? I remember seeing
one looooooong time ago at Computer Games + in Orange County...they
refused to sell it.

Thanks....

Brian

5239. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: Ian Griffiths <igriffit@dev.madge.com>
Message-ID: <31D02EDF.6900@dev.madge.com>
Source record: 142850
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

```
Geoff wrote:
>
> Mario Klebsch (mkl@rob.cs.tu-bs.de) wrote:
> : They not only are not particularly nice language constructs,
> : they aren't language constructs at all. They are
> : preprocessor directives.
>
> Interesting thought, that something that is an inherent part
> of a language, albeit through a preprocessing stage, could be
> considered as not a language construct...

It's part of what makes up the C language. It's not part of the
language structure of C, in that you can use preprocessor
directives completely orthogonally to the syntax of the
language.

--
Ian Griffiths
```

5240. Re: Broken Disk Drive

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4qpauj$1ht@cxc1.cl.msu.edu>
Source record: 142851
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Peter Rottengatter <perot@pallas.amp.uni-hannover.de> writes:

>> my trusty old ST has just given up the ghost. When you put a disk in the
>> drive and switch the machine on, the drive whirrs away for a minute or so,
>> and does not recognise the disk. I have had a look inside, and the read head>> does not move across the actual disk, it starts to, then just clicks back.

>Seems to be a broken drive.

It is not at all uncommon for the MMU and GLUE chips to become loose in
their sockets on the older machines, and this is one of the symptoms
(drive problems...) If this is in fact the problem, you can resolve it
yourself by lightly polishing the chip and socket pins and then reseating
the chips. Atari made a set of clips for holding these chips in place, I
think you can get these from Best.

OVer time, the repeated thermal expansion/contraction of the motherboard
makes these square chips literally walk out of their sockets. While you're
in there, lightly press on _ALL_ the socketed chips, it never hurts to make
sure they're all seated properly.

And, of course, if you don't use a grounding strap, don't blame me if you
kill something...

--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

5241. Differences between ST and STf

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: webley@u.washington.edu
Message-ID: <4qpdtn$qil@nntp5.u.washington.edu>
Source record: 142852

ould anyone tell me what the differences are between an ST and an STf? I am mainly concerned with software compatibility and whether the STf has the expansion slot on the side of ST computers.

-Jason
webley@u.washington.edu

5242. Silly Mac Tricks (was: Re: frustrated with cab (yes this is a flamefest))

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31D0322D.1F3B@ccm.jf.intel.com>
Source record: 142853

JEDI wrote:

> sinclap2954@cobra.uni.edu says...

> >Just shows you ignorance..You need to visit the PC stores for a change to get
> >you upto speed. AppleScript has no peers on the ST platform.
>
> Then tell us why AppleScript trumps KornShell. Korn is a unix shell variant that
> has been available for the ST for quite some time.

As long as we're beating on poor Peter, you might ask why he continues to ignore the often-posted fact that I
/work/ in a PC lab, at the world's leading chipmaker... There are subjects on which I remain ignorant, but the
networking capabilities of current PC hardware is NOT one of them. Script files are another area where I feel
competent to claim expertise; I can guarantee I've had more experience with different scripting languages than
Peter has with optimized operating systems. Of course, on that basis, my 4-year-old could make the same claim...

--
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
| Life bees dat way sometimezzzzz. |
+---+

5243. Re: Gemulator or other emulators

Newsgroup: comp.sys.atari.st
Date: 1996-06-25 00:00:00 UTC
From: nino@complang.tuwien.ac.at
Message-ID: <4qpf7p$j48@news.tuwien.ac.at>
Source record: 142854

In article <4pqqdn$32e@news1.halcyon.com>,
brasoft@coho.halcyon.com (Darek Mihocka) writes:
>[...]
> Note: the MagiC PC demo, as with STonX and other cheap rip offs of
> Gemulator, LIES about benchmark results. The 200 Hz system timer, which
> is used by Quick Index, GEM Bench, and other Atari ST benchmarking
> utilities, is incorrectly emulated on MagiC PC and STonX, at a much
> lower frequency than 200Hz, giving the illusion that benchmark results
> are 2 or 3 times faster than they really are. If you use a stopwatch and
> time the results by hand you'll see the trickery. Gemulator has always
> accurately emulated the 200 Hz timer and gives valid results.

The only person who is lying is you, since you are obviously making false claims
about STonX, because you still can't cope with the fact that people can
get an ST emulator for free now (including source code), and they can
get a modern multitasking operating system with an emulator (MagiCPC) for
a similar price as Gemulator. You're always trying to make a very bad
impression Darek, and your credibility is getting worse with every single
one of these rant postings. Also, please stop calling competing products
"cheap rip offs" of your emulator. They may be cheaper, but definitely
not rip offs. Some people are actually working on improving their products
(free or not) instead of trying to market them with silly lies about the
competition.

> For half the price of the other
> guys as always.

ROFL

-nino
--
http://www.complang.tuwien.ac.at/nino

5244. spectravideo compumate

Newsgroup: comp.sys.atari.st
Date: 1996-06-26 00:00:00 UTC
From: ghurford@melbourne.DIALix.oz.au
Message-ID: <4qorem$7i3$1@melbourne.DIALix.oz.au>
Source record: 142779

Folks...as Secretary of the Melbourne Atari computer Enthusiasts in melbourne, I have sent a help letter from a person (a non member of course) wanting help with Spectravideo Compumate..They say that they having it running with their Atari (??) but can do very little else.. can someone help me to help them Please....

ghurford@melbourne.dialix.oz.au

I thank you..
Graham
--

5245. Re: GDOS fonts for HP Deskjet?

Newsgroup: comp.sys.atari.st
Date: 1996-06-26 00:00:00 UTC
From: nakal@watchin.snafu.de
Message-ID: <GF1AFHDFUP@watchin.snafu.de>
Source record: 142780

In <4qmllb$n0u@dfw-ixnews9.ix.netcom.com> Michael D. Harvey wrote:

>In <GFYHBFAFUP@watchin.snafu.de> nakal@watchin.snafu.de (Watch
>Indonesia!) writes:
>>
>>Hello,
>>
>>does anybody have an idea where I can find Gdos fonts for a
>>HP deskjet?
>>
>>Thanks,
>>
>>Alex
>
>GDOS fonts are the same regardless of which printer,

If they were, I wouldn't ask. I found lots of fonts for EPSON
printers (9-pin) but you need a microscope to read the texts
printed with the deskjet.

Thanx anyway for all comments. I'm still lookin' for it,

Alex

5246. For Sale quickly: Atari 1040ST (two units) with 2 monitors + more all for $100.

Newsgroup: comp.sys.atari.st
Date: 1996-06-26 00:00:00 UTC
From: jc@compmore.net
Message-ID: <4qq5q1$aec@news.compmore.net>
Source record: 142781

```
For sale: two consoles Atari1040ST and 2 monochrome monitors plus a
mouse and a joystick with an external floppy drive with power supply.
The whole kit goes for $100.
E-Mail to jc@compmore.net or call at 831-1664 and ask for J.C.
```

5247. UK: For Sale.

Newsgroup: comp.sys.atari.st
Date: 1996-06-26 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <15193_Spencer@mettav.demon.co.uk>
Source record: 142782

The following items are for sale:

VideoMaster digitiser and colour splitter for the Falcon. 60 UKP

Tape Streamer. 512Mb QIC mechanism with 11 150+250Mb tapes. 120 UKP.

MagiCMac 1.23, turn any Mac (68030 or better, or a PowerMac!) into an
Atari compatible mean machine. 70 UKP

Calligrapher Gold. WYSIWYG wordprocessor. 25 UKP.

Proflight flight simulator (for STFM, STe or TT, doesn't work on the Falcon
:-(10 UKP

STWorld magazines, issues 24 - 26, 29 - 32 and 34 - 53.

Vidi-ST video digitiser, this is only the digitising cartridge and no
colour splitter so £20 is the suggested price (inc. P+P)

View II, file viewing program. Designed for integration into the desktop.
Handles many file types (SEQ, pictures, samples, text, etc.) 8 UKP

Timeworks 2 plus two manuals on Desktop Publishing with it. 20 UKP
(inc. P+P).

Epson FX80 emulation cartridge for DeskJet, Deskjet+ and Deskjet 500.
20 UKP.

Printer Port buffer module, made by Paul Rossiter for HP Deskjet
owners. 10 UKP (inc P+P).

Star LC10 Dot Matrix printer. Nothing, but buyer collects!

STFM 512k RAM expansion. Postage and packing only.

E-Mail me with any offers for items you may want.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5248. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-06-26 00:00:00 UTC
From: Mark Sitkowski <marks@acci.COM.AU>
Message-ID: <31D0C888.59E2@acci.COM.AU>
Source record: 142783
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

Ian Griffiths wrote:

>
> It's part of what makes up the C language. It's not part of the
> language structure of C, in that you can use preprocessor
> directives completely orthogonally to the syntax of the
> language.
>

Wasn't there once a weekly competition in a British Computer mag (rag?)
for:

A0 The worst abuse of the C Preprocessor
B) The most obscure and convoluted one line of code

I wish I'd written down a few of those.......Anyone like to contribute
any examples (real or contrived - but production code will do, if you'll
admit it's yours!)

--
Best regards,
Mark

Mark Sitkowski
Ц□□!
Australian Computing and Communications Institute
723 Swanston Street
Carlton Victoria 3053

Phone: (613-9) 282-2530 E-mail: marks@acci.com.au
Fax: (613-9) 282-2534 WWW:
http://www.acci.com.au/People/marks.html

Home phone: (613-9) 729-0731
□□□Ц□!
Home fax: (613-9) 720-1487

5249. Type 1 Converter

Newsgroup: comp.sys.atari.st
Date: 1996-06-26 00:00:00 UTC
From: koh@pixi.com
Message-ID: <4qqjkf$pr9@rigel.pixi.com>
Source record: 142784

I just recently bought the Type 1 and True Type Converter and it does a decent job of converting those fonts to the .ECF format, which another program called Fontverter will convert to Calamus or Pagestream formats.

I mention this because I seem to remember someone asking about upgrades to the program. I guess it's been updated.

Keith

5250. FS ATARI 520 ST $40 SM124 $40

Newsgroup: comp.sys.atari.st
Date: 1996-06-26 00:00:00 UTC
From: sidewind@millenium.texas.net
Message-ID: <4qqm2v$qef@news2.texas.net>
Source record: 142785

I've got an old Atari 520 ST system
with 880k 3.5 inch floppy drive 512k built in
+ all cables mouse all manuals box of software ect.

asking $40 + shipping COD

Atari SM124 mono monitor great shape
use it with the Atari above if you want
all cables ready to plug in..
asking $40 + shipping COD
order both for $80 and I pay shipping you pay COD

email only

Eric G.
Sidewinder Productions
MUSIC MIDI STUDIO MIX
http://www.texas.net/~sidewind

5251. Re: New Gemini release ?

Newsgroup: comp.sys.atari.st
Date: 1996-06-26 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-2606960934360001@macmax.irfmn.mnegri.it>
Source record: 142786

In article <Pine.HPP.3.90.960625123046.9347B-100000@bush.elis.rug.ac.be>,
Guy Geens <ggeens@elis.rug.ac.be> wrote:

> Gemini has been frozen at version 1.99. There won't be a new release,
> because the authors have abandoned the Atari platform and bought a PC.

...but I see recents updates about some important Gemini parts like
MUPFEL.TTP and RUNAPP2.APP ...

> There is a successor for Gemini, called Thing. You can find it on Hensa,
> and probably other ftp archives too.
>

Yes I know, but I think it is not the same.

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |

5252. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-06-26 00:00:00 UTC
From: jkb@mrc-lmb.cam.ac.uk
Message-ID: <4qqpr1$n2i@lyra.csx.cam.ac.uk>
Source record: 142787
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

In article <31D0C888.59E2@acci.COM.AU> Mark Sitkowski <marks@acci.COM.AU> writes:
>Wasn't there once a weekly competition in a British Computer mag (rag?)
>for:
>
>A0 The worst abuse of the C Preprocessor
>B) The most obscure and convoluted one line of code
>
>I wish I'd written down a few of those.......Anyone like to contribute
>any examples (real or contrived - but production code will do, if you'll
>admit it's yours!)

Take a look at the International Obfuscated C Code Contest. It typically has
categories for worst abuse of the C preprocessor and best one liner. The main
site can be found at:

http://reality.sgi.com/csp/ioccc/index.html

James

```
l,c,k=16;main(y,v,x)char**v;{x=atoi(*++v);for(;k--;l=l*4|x>>30&3,x*=4,y=(c+=c)
*2,l>y&&(c++,l-=y+1));printf("%d\n",c);} /* "./a.out NUM" Haldane & Rince */
```

--
James Bonfield (jkb@mrc-lmb.cam.ac.uk) Tel: 01223 402499 Fax: 01223 412282
Medical Research Council - Laboratory of Molecular Biology,
Hills Road, Cambridge, CB2 2QH, England.
Also see Staden Package WWW site at http://www.mrc-lmb.cam.ac.uk/pubseq/

5253. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-06-26 00:00:00 UTC
From: mkl@rob.cs.tu-bs.de
Message-ID: <mkl.835780203@helferlein.rob.cs.tu-bs.de>
Source record: 142788
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

geoffw@jumper.mcc.ac.uk (Geoff) writes:

>Mario Klebsch (mkl@rob.cs.tu-bs.de) wrote:
>: They not only are not particularly nice language constructs, they
>: aren't language constructs at all. They are preprocessor
>: directives. Noone forces you to use the preprocessor. It just makes
>: life easier for me and for most of us.

>Interesting thought, that something that is an inherent part of a language,
>albeit through a preprocessing stage, could be considered as not a language
>construct...

IMHO the output of the preprocessor is pure C.

73, Mario
--
Mario Klebsch, DG1AM, M.Klebsch@tu-bs.de +49 531 / 391 - 7457
Institut fuer Robotik und Prozessinformatik der TU Braunschweig
Hamburger Strasse 267, 38114 Braunschweig, Germany

5254. Test!

Newsgroup: comp.sys.atari.st
Date: 1996-06-26 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <4qr2l1$sk8@berlin.infomatch.com>
Source record: 142789

Sorry guys for the bum post!
Just trying to figure out how to post!
Does anyone have some good faq's for posting with unix shell?
John Dooley
dooley@infomatch.com

5255. Re: TOS 2.05 and 2.06. What's the difference?

Newsgroup: comp.sys.atari.st
Date: 1996-06-26 00:00:00 UTC
From: boyd@zeno.math.fsu.edu
Message-ID: <4qqkhn$6h5@news.fsu.edu>
Source record: 142790

Julian Gifford (julian@connexus.apana.org.au) wrote:
> I have just got a Mega STe with 4 meg of ram. It's got TOS 2.05 in it.
> What has 2.06 got that 2.05 doesn't?

Fewer bugs, nice atari logo. There is a really ugly high res bug in 2.05,
described in a file available from the directory I mention below.

> Also: Are there any handy programs that I really should use?

Check out the Ste/Mega directory on atari.archive.umich.edu. There is
some cool stuff in there.

--
****
* Mickey Boyd * Office Phone: (904)644-7167 *
* Systems Administrator * Digital Pager: (904)657-6425 *
* Florida State University * FAX: (904)644-4053 *
* Mathematics Department * http://www.math.fsu.edu/~boyd *
****

5256. TOS 1.62 Auto fixes

Newsgroup: comp.sys.atari.st
Date: 1996-06-26 00:00:00 UTC
From: boyd@zeno.math.fsu.edu
Message-ID: <4qqkr8$6h5@news.fsu.edu>
Source record: 142791

I skipped TOS 1.6x in my chain of various Atari machines, until now! Could someone please list the necessary "bug fix" programs one needs in the auto folder for a TOS 1.62 machine (for example, Fatspeed for TOS 1.0/1.2).
Thanks in advance.

--
****
* Mickey Boyd * Office Phone: (904)644-7167 *
* Systems Administrator * Digital Pager: (904)657-6425 *
* Florida State University * FAX: (904)644-4053 *
* Mathematics Department * http://www.math.fsu.edu/~boyd *
****

5257. Pict files

Newsgroup: comp.sys.atari.st
Date: 1996-06-26 00:00:00 UTC
From: quinert@minyos.its.rmit.EDU.AU
Message-ID: <4qr8id$ogh@aggedor.rmit.EDU.AU>
Source record: 142792

Does anyone know of an Atari prog that will convert Macintosh pict files to something else?

Thanks,

Jared

5258. Re: Pict files

Newsgroup: comp.sys.atari.st
Date: 1996-06-26 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31D1347A.41C6@in.tu-clausthal.de>
Source record: 142793

Jared Jeavons Quinert wrote:

> Does anyone know of an Atari prog that will convert Macintosh pict files to
> something else?

Try Gemview. I don't know, if there is a module for pict files, but it
is possible.

The Test Version of Gemview should be enough to find out, if there is a
module for this in the distribution. It will load the modules the first
30 days after installation.

Chrsitof

5259. Re: XaAES - how to get colour?

Newsgroup: comp.sys.atari.st
Date: 1996-06-26 00:00:00 UTC
From: c_graham@patrol.i-way.co.uk
Message-ID: <4qrn9b$mtp@lira.i-way.co.uk>
Source record: 142794

Matthias Helge Hennig <Matthias.H.Hennig@rz.ruhr-uni-bochum.de>
mumbled indistinctly:

>I used XAES on VGA and had no problems. XAES takes the screen res from the desktop.inf file. If

erm....no it doesn't. I wrote it so I should know ;)
The desktop.inf file isn't used by XaAES at all.....

>NVDI works fine without XAES, it is XAES that decides to switch to VGA... Just use newdesk.inf to

The problems with res. in XaAES are known, and will still be there in
the next release :(as I've not managed to get anything that worked
reliably yet. Donated code appreciated.

>set up the screen resolution - or get N.AES, it works fine with all video modes because it ueses a
>clean method to switch the modes.

N.AES has a problem with EGEM apps (LHAshell, ESS-Decode, etc), and
isn't on sale in the UK either. Get XaAES beta6 (this week some
time)....

>Matthias

Craig.
(making a return to usenet with this article)

5260. Re: GDOS fonts for HP Deskjet?

Newsgroup: comp.sys.atari.st
Date: 1996-06-26 00:00:00 UTC
From: jmh@io.org
Message-ID: <4qrj2m$4i9@news1.io.org>
Source record: 142795

Watch Indonesia! (nakal@watchin.snafu.de) wrote:
: Hello,

: does anybody have an idea where I can find Gdos fonts for a
: HP deskjet?

: Thanks,

: Alex

Does anybody have an idea where I can find GDOS fonts, _period_?

Mike Harrison
jmh@io.org
Toronto Canada

5261. Re: Connecting a multisync SVGA monitor to ST.

Newsgroup: comp.sys.atari.st
Date: 1996-06-26 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551174315.23217.82.starship@3rdplanet.com>
Source record: 142796

johnzo@bnr.ca barked in U.COMP.SYS.ATARI.ST on 26 Jun 96:

j> I've got all kinds of nifty old stuff for my 520STFM, but my monochrome
j> monitor has packed it in. I'd like to use the SVGA monitor that I've
j> got sitting on my desk. Is this feasible? Is it just as simple as
j> mapping the 11-pin Atari cable (ugh) to a the SVGA cable?
j>
j> I know that the ST uses an intelligent monitor port to decided whether
j> to boot up in high res or low res. How does this port work? How many
j> hoops will I have to jump through to get all three resolutions working
j> on my monitor?

First, John, the monitor must be able to sync down to 15.75 kHz horizontal if you wish to use it in low- or medium-rez. If it's a "modern" monityor, it can't sync below about 31 kHz; in that case, you can use it in mono but not in color.

The monitor port has a "mono detect" pin (#4) which should be conected through a small resistor to ground (pin 13) as I recall (or possibly it's pin 3), in order for the system to recognize a high-rez monitor. Pin 11 is the mono video signal. Pin 9 is Hsync and 12 is Vsync - that is all the pins you need connected (including ground) for a mono monitor.
--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

5262. Re: GDOS fonts for HP Deskjet?

Newsgroup: comp.sys.atari.st
Date: 1996-06-26 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551201222.70541.76.starship@3rdplanet.com>
Source record: 142797

nakal@watchin.snafu.de barked in U.COMP.SYS.ATARI.ST on 26 Jun 96:

>>> does anybody have an idea where I can find Gdos fonts for a
>>> HP deskjet?
>>>
>> GDOS fonts are the same regardless of which printer,
n>
n> If they were, I wouldn't ask. I found lots of fonts for EPSON
n> printers (9-pin) but you need a microscope to read the texts
n> printed with the deskjet.
n>
n> Thanx anyway for all comments. I'm still lookin' for it,

Try the 24-pin fonts, they are designed for finer resolution. I haven't done
it myself yet, but I do plan to.
--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

5263. MegaFile Problems!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-26 00:00:00 UTC
From: dooley@berlin.infomatch.com
Message-ID: <4qt51e$8an@berlin.infomatch.com>
Source record: 142798
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

It seems that the power supply in my MegaFile 20 is starting to die!
The power supply board seems to be the problem! If I lift up on 1 corner
the power will come back on! I looked to see if the solder connections
were loose or looking like there might be a bad connection but I didn't
see anything really wrong with it!

Any suggestions?
Or where can I get a new power supply that will fit into my MegaFile 20 case?
I could buy a cheap 520 st or something like that and rip the power
supply out of there and put it into my MegaFile! But that is getting a
little bit outrageous! :-/

Or is this just a gerneric power supply and I can get it at any Radio Shack!
(WishFul Thinking eh')

Please help me as my h/d drive power is on/off/on/off/on/off.... during
my work sessions! And I'm scared that soon I will lose something on the
h/d!

Thanks

John
```
|-------------------------------------------------------------------------|
|John Dooley ||| 1040 STe |
|dooley@infomatch.com ||| 4 megs |
|Vancouver, B.C. / | \ TOS 2.06 |
|Canada / | \ Lovin' every minute of it!! |
"""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""
```

5264. Re: Connecting a multisync SVGA monitor to ST.

Newsgroup: comp.sys.atari.st
Date: 1996-06-26 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551201222.70542.59.starship@3rdplanet.com>
Source record: 142799

johnzo@bnr.ca barked in U.COMP.SYS.ATARI.ST on 26 Jun 96:

j> I've got all kinds of nifty old stuff for my 520STFM, but my monochrome
j> monitor has packed it in. I'd like to use the SVGA monitor that I've
j> got sitting on my desk. Is this feasible? Is it just as simple as
j> mapping the 11-pin Atari cable (ugh) to a the SVGA cable?
j>
j> I know that the ST uses an intelligent monitor port to decided whether
j> to boot up in high res or low res. How does this port work? How many
j> hoops will I have to jump through to get all three resolutions working
j> on my monitor?

First, John, the monitor must be able to sync down to 15.75 kHz horizontal if you wish to use it in low- or medium-rez. If it's a "modern" monitor, it can't sync below about 31 kHz; in that case, you can use it in mono but not in color.

The monitor port has a "mono detect" pin (#4) which should be connected through a small resistor to pin 3 as I recall (or possibly it's pin 13), in order for the system to recognize a high-rez monitor. Pin 11 is the mono video signal. Pin 9 is Hsync and 12 is Vsync - that is all the pins you need connected (including ground) for a mono monitor.

--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

5265. Monitor -> TV socket conversion/confusion

Newsgroup: comp.sys.atari.st
Date: 1996-06-26 00:00:00 UTC
From: Andrew Thackrah <at@roe.ac.uk>
Message-ID: <Pine.OSF.3.91.960626122514.27381A-100000@eigg.roe.ac.uk>
Source record: 142800

Whilst browsing the FutureNet ST Format pages I found a tutorial on adding an extra video socket: the deal seems to be that a wire is connected to the video pin of the monitor socket and another to ground and these are connected to an external phono? plug.

Am I right in thinking that the point of the exercise is to use the new socket to enable use of a TV?

I'm confused because my ST is an original model STf model with no RF modulator. I've been planning to add one and looking at the pins, the monitor says 'composite video (if available)' whereas the TV socket (in the manual) is labled 'RF modulated video'

so firstly: does this mean that the additional plug added in the tutorial will not run a TV?

secondly: why does the manual say 'if available' re. composite video? Will i find that my superduper TOS1.0 machine has no signal to fiddle with anyway?

thirdly: will UK channel 5 bugger-up any attempts to add a modulator??

thanks,

Andrew.

5266. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-06-26 00:00:00 UTC
From: taibi@inil.com
Message-ID: <61b7cc$102c35.136@NEWS>
Source record: 142801
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

bdc2@po.CWRU.Edu (Boris D. Cahan) wrote:

>In a previous article, geoffw@jumper.mcc.ac.uk (Geoff) says:

>>Nick Maclaren (nmm1@cus.cam.ac.uk) wrote:
>>: In article <4qrrk2$rka@yama.mcc.ac.uk>, Geoff <geoffw@jumper.mcc.ac.uk> wrote:
> I, for one, find this thread sort of silly, reminding me of
>the ancient talmudic rabbis who debated hotly how many angels could dance
>on the head of a pin.

Ahem! That was Christian monks, not rabbis.

--
S. Taibi
Beat your plowshares into swords and your pruning hooks
into spears: Let the weak say 'I am strong'. (Joel 3:10)

5267. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4qt6re$56r@madeline.INS.CWRU.Edu>
Source record: 142605
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

In a previous article, geoffw@jumper.mcc.ac.uk (Geoff) says:

>Nick Maclaren (nmm1@cus.cam.ac.uk) wrote:
>: In article <4qrrk2$rka@yama.mcc.ac.uk>, Geoff <geoffw@jumper.mcc.ac.uk> wrote:
I, for one, find this thread sort of silly, reminding me of
the ancient talmudic rabbis who debated hotly how many angels could dance
on the head of a pin. When Fortran was developed, it was condisdered a
major advance over "writing" a program with patch-cords on a matrix board.
But in those days, when million dollar computers had less power than
many personal computers these days, it sort of grew like topsy, and each
computer, and often each model of some computers had its own little
variations to make use of some particularly wonderful innovation on
that particular piece of hdwe.
Regardless of all other questions, Algol was different, because the
group that designed (or defined) it,sat down to produce a compiler that
was independent of the platform. Of course, nobody listened to that criterion
and soon there were Algols for each machine.
What remained inviolate, however, was literature Algol, in which
programs could be written and published that EVERYONE could understand what
they meant. [One often couldn't really RUN such a program in a real computer
without diddling it a little, but that's another story.]
Pascal was another attempt at a theoretical language, and it too
underwent questionable metamorphoses.
C was a piece of *C*rap, written for a nutty system that for some
reason, still unclear to me, poeple seemed to like for its power and
flexibility, even tho it was totally unreadable and unintelligible.
And even tho a standard somewhere, NOBODY seems to follow it.
Case in point: I am trying to recompile Kermit, to bring it up to
date with the latest official version. (It's two MAJOR revisions out)
I tried HSC, and it choked, and gave up the ghost when some .h files
weren't in its include libraries. I tried Sozobon 2, and SozobonX,
and they didn't understand the Makefile. So it seems that the Atari version
was compiled with Mark Williams C, which doesn't exist anymore.
So I got a copy of MWC from a very kind soul, and its version is
different from the MWC in which it was originally done, So it doesn't
understand all that came before. :-(((
My point is, if anyone cares, that this whole discussion of
which language is "Purer" than the others is a trivial piece of SHIT.
IMHO it's irrelevant, since none of the implementations retains this virginal
purity, anyway. A language is supposed to be functional, or it's worthless.

>[snip]
>: >Why? What makes something that uses #defines any less pure? It is defined
>: >as part of the language, writing C without it would become onerous and

>: >almost impossible in a systems context.
>: C was invented in the context of the AT&T Unix project, and for a
>: decade was effectively tied to a single series of compilers (the 'K&R'
>: ones). In those, the pre-processor was a completely separate program
>: that produced C as output, and was often used separately from the C
>: compiler as such. The PC versions of 'C' and, later, ANSI/ISO did not
>: preserve the difference.
>
>Mainly because in order to make C usable it had to have the C preprocessor,
>and thus it was included as part of the ANSI standard.
>Name me a C compiler that is supplied without one.
>
>: >Most of the basic principles of the
>: >compiler (apart from optimisation) are to do with simple substitution
>: >and table lookup anyway, which is pretty much what a preprocessor does.
>
>: I recommend reading Aho, Sethi and Ullman, or some other reputable book
>: on compiler technology.
>
>Thanks, I only did two rather well-respected compiler courses in
>my degree...
>
>: While very early compilers WERE usually based
>: on simple substitution and table lookup, that technology was superseded
>: by the more modern methods developed in the late 1960s and early 1970s
>: for parsing and intermediate code generation.
>
>I said "basic principles" - the basic principle is that the compiler takes
>the input and outputs assembly code that corresponds to it. How it actually
>does it is not really relavent to this argument.
>
>..
>
>
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

5268. FS: (US) ST GAMES

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <4qt2el$8pe@express.ior.com>
Source record: 142606

)))))))))))))) ATARI ST GAME BLOWOUT SALE! ((((((((((((((

* $5.00 each plus shipping or
* $120.00 for all 33 games (shipping included)

* All games have original boxes and paperwork.

EMAIL ONLY: danbrown@on-ramp.ior.com

STATUS -- Name of Game --STATUS -- Name of Game --
[] [] A.M.C. [] [] Beverly Hills Cop
[] [] Blockout [] [] Championship Wrestling
[] [] Cosmic Pirate [] [] Deja Vu II
[] [] Fast Lane [] [] Final Blow
[] [] Galaxy Force [] [] Global Commander
[] [] Guardians [] [] Heavy Metal
[] [] Hot Rod [] [] Imperium
[] [] Jug [] [] Khalaan
[] [] Mean Streets [] [] Metal Mutant
[] [] Off Shore Warrior [] [] Paradroid 90
[] [] Power Boat USA [] [] Prince
[] [] Red Lightning [] [] Sly Spy
[] [] St. Dragon [] [] Star Blaze
[] [] Star Breaker [] [] Tass Times in Tone Town
[] [] Thunder Burner [] [] Verminator
[] [] Wild Streets [] [] X-Out
[] [] Xiphos

5269. Panther Video Card ???

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: andy@allatsea.demon.co.uk
Message-ID: <794_andy@allatsea.demon.co.uk>
Source record: 142607

Hiya Brian..........

Your last game of Scrabble mailed this to All.....
b> Anyone know what's up with the Panther Video Card?
b>
nothing "UP" with it?.... it works well here!...:-))

b> Price?
b>
290:00 UKP? including 1meg graphics card and special version of NVDI......
bit steep, but what a difference!........:;-))

b> What it does?
b>
when fitted between the motherboard and (preferably) a T36 accelerator, it
will accept standard ISA graphics cards, after running NVDI (ET4000 version)
you can re-direct video output to a real monitor!... ::-)))))))

i'm running 1024*768 in 256 colours here, not much use in LED, but in most
serious software it just screams quality!.........::-))

Bye for now..........

--

Floating around aimlessly at All At Sea.

5270. English ATARI shows

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: andy@allatsea.demon.co.uk
Message-ID: <795_andy@allatsea.demon.co.uk>
Source record: 142608

Hiya stosser@airtime.co.uk..........

Your last game of Scrabble mailed this to All.......
s> Personally I am definito at the Brummy one, but that there big
s> nasty place might be too far away :(
s>
see you there matey!....... if it's anything like AW's last year it'll be a
good one!.......::-))

Bye for now..........

[illegible]
[illegible]
[illegible]
[illegible]

--

Floating around aimlessly at All At Sea.

5271. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: andy@allatsea.demon.co.uk
Message-ID: <796_andy@allatsea.demon.co.uk>
Source record: 142609

Hiya les..........

Your last game of Scrabble mailed this to All.....
l> I translated the MagiC 5.0 part so far. (Been too busy for the
l> rest)
l>
thanks a lot!..... it really is appreciated here as we do seem to be months behind in terms of available info!.....::-))

l> ASH-MagiC 5.0 for Atari
l>
<major cutting>

l> There. That should help you guys, I hope. I may finish the MagiC
l> HTML file, or I may do the Ease 5 part of the other HTML file. Any
l> opinions?
l>
Yup!..... Ease 5 for me please?..... Ease 4 was a real improvement, but if it supported Magic like it did with Magic 3 i'd be happier!.....:-)) Bye for now..........

□
Turbonet 100:1011/19.9 Nest 90:102/146.9 Bridgnorth
Fidonet 2:2500/706.9 Atarinet 51:502/103.9 Shropshire
ndy Collins... { andy@allatsea.demon.co.uk }.... U.K
□

--

Floating around aimlessly at All At Sea.

5272. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: Daniel Burckhardt <burckhar@math.ethz.ch>
Message-ID: <31D23C7F.6125@math.ethz.ch>
Source record: 142610

Harry Sideras wrote:
> b> The big news in MagiC 5 are threads (interesting for programmers) and
> b> a VFAT Filesystem, that allows long filenames in a Windows 95
> b> compatible manner.
>
> No advantages for Atari users at all, then?
I don't know if you got me right, you have long file names on the Atari,
that's an advantage, even if many might not like the way it's done

Daniel

5273. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4qtfdh$3mj@scanner.worldgate.com>
Source record: 142611

Rich Tietjens (RichardX_Tietjens@ccm.jf.intel.com) wrote:
: leslieh@valis.worldgate.com wrote:
: > There. That should help you guys, I hope. I may finish the MagiC HTML
: > file, or I may do the Ease 5 part of the other HTML file. Any opinions?

: For my money, the Magic 5 part is more important.

Actually, that is all there is about MagiC 5. The rest of the MagiC HTML file is about MagiCMac and MagiCPC. However, here's the EASE 5 part of the HTML file:

ASH EASE 5.0

EASE is now up to version 5.0, and with this new version, we can at last use long filenames in a regular TOS environment!

This is, however, only of particular advantage to users of MagiC 5.0, MagiC-Mac and MagiC-PC.

The report options for a directory window can now be configured without having to detour over the menubar.

With the so-called Autolocator function, you can type in the initial letters of a file in a directory window, and choose a file in a more convenient manner.

An additional little program included allows you to generate program and file groups so that you will have the most frequently used programs and documents at hand. The groups can be put on the desktop as icons, and therefore ready for use at any time.

Finding files using the extended search function is now child's play. All found files are now listed in a separate window.

Additional accessories may now be installed after MagiC simply by double clicking on them.

There's the HTML file part of EASE 5 in english for you guys. Enjoy.

5274. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4qtfjh$3mj@scanner.worldgate.com>
Source record: 142612

Mr. Maddog (mrmaddog@prolog.net) wrote:
: On 21 Jun 1996, Zan660 wrote:

: > I have just scene Application System Hiedlbergs Home Page, it has all this

: What's the address page, I want to check out how MagicPC works.

It's http://members.aol.com/ashinfo/index.html
You can also get the demo off of Toad's FTP site.

Oh, and for the guy who thought that there was no benefit to MagiC 5 for
Atari users, make sure you read the english text file I uploaded here:
(two teasers for you: 126 simultaneous processes from 20 and 255 character
file names)

Leslie

5275. IBM Keyboard??!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4qtguj$i0k@orm.southern.co.nz>
Source record: 142613

I'm sticking my STE into a full tower case, and therefore would like to have an IBM keyboard to use with the Atari as opposed to the shitty one that Atari provides with it.... (soft touch doesn't type fast enough for me)..... I heard that there was a hardware thingie to plug on the mother board, if this is correct, where can I get one from. Or can I just do a bit of soldering to put the new keyboard on.

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

When childhood dies, its corpses are called adults.

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES

5276. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4qtgio$i0k@orm.southern.co.nz>
Source record: 142614

But isn't the whole thread a waste of space?
Especially if I quote heaps of text like this:

: >Believe it or not, you are not the only one posting messages on the net.
No kidding.

: >Ok, let's forget the time, for now, and talk about the wasted storage space.
: >How many messages are posted, daily, on the net? Let's say there are 2,000
: >news groups(I think there are more). Let's say there are 2,000 news sites,
: >world wide(maybe more, maybe less).
:
: I think 13500 is a better estimate.
The number of groups at my site (there are definatelu more) is just over 6000

: >Let's say each group gets 5 new messages
: >daily(I'm pretty sure most get many times that).
Maybe on average... cos there are a lot of unused groups.

: Try 150 as a good average
Probly closer to 50 but anyhowway

: >OK, 120 wasted characters
: >per message. That's 2 bytes per character, times, 120 characters, times,
Only if the .sig is 2 lines long

: Last time I checked 1byte/char
Unless it's an IBM, then god knows how many bytes = a character :)

: >2,000 newsgroups, times, 2,000 sites, times, 5 messages. That's 2.4 giga
: >bytes daily, times, 30 days per month, DO the math. That's a fairly
: >substantial WASTE of bandwith.
BUT.... not everyone uses all the groups and if it is 5 gigs or whatever,
most links can handle a message every second as they are fast.

: 13500*120*150 = 243 MegaBytes / day for each site
So what are 2Megabit links for? Just sitting doing nothing.

: So what ??? well I'll tell you what.... 243Meg is 'insignificant' it
: hardly uses up any bandwidth, espicially if you start to include
: IRC,WWW,FTP and email. When you take these into consideration the
: ammount of bandwidth wasted by emails is so insignificant that we have
: probably generated more bandwidth in this discussion that sigs do in a
: whole year ! :)
I agree there: this is a waste of bandwidth, so is IRC, so is WWW, so is
FTP, but the reason to have bandwidth is not because it sounds
impressive, it's so that we can use it.

And it certainly is more than 120 bytes for a .SIG like mine:

```
-------------------------------------------------------------------------
_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

Welcome to Life. Participate at your own risk.

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES
-------------------------------------------------------------------------
```

and I don't care.

5277. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: Claus Brod <claus_brod@bbn.hp.com>
Message-ID: <31D2487E.1B45@bbn.hp.com>
Source record: 142615

Daniel Burckhardt wrote:

> Most people would prefer a Minix Filesystem, but that is not too easy,
> because you had to do a complete rewrite (MagiC has background DMA, so a
> filesystem has to be written completely reentrant, which the
> Mint-Sources aren't) - don't expect anything soon.

Background DMA is definitely A Good Thing (tm), but having a Minix
filesystem without support for background DMA would still be better
than having no Minix filesystem. I don't think this is the real
reason why there is no Minix filesystem for MagiC. It's more because
the filesystem interfaces in MagiC and MiNT differ too much so that
a port isn't trivial.

--claus_brod@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---------http://hpbmdd28.bbn.hp.com/~clausb --
Explicit permission required for distribution in Microsoft Network.

5278. Re: Problem formatting a QUANTUM 210 MB

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: Claus Brod <claus_brod@bbn.hp.com>
Message-ID: <31D24A2E.5D75@bbn.hp.com>
Source record: 142616

Roland Prajoux,94,6344 wrote:
> (1) Does anyone has an idea of what could prevent that disk to be
> formatted, while allowing to read and write?

Yes: HDX 8-) I guess HDX just doesn't grok your Quantum drive.
Use a different formatter. Oh, and by the way: Why would you
want to *format* the drive - you don't have to do that to install
a driver or to partition the drive.

> I suspected a jumper named SS (spindle sync) but it has nothing to do
> with the problem. Perhaps another jumper? (there are also jumpers
> C0, C1, P0), or whatever?

Common jumper-related problems are parity, reset-messages from the drive,
or arbitration. Since you can read and write, parity seems to be
configured just fine, and this probably also rules out problems with
arbitration. Reset messages are only harmful if you want
to boot from this drive, they don't keep you from formatting.

--claus_brod@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---------http://hpbmdd28.bbn.hp.com/~clausb --
Explicit permission required for distribution in Microsoft Network.

5279. Re: Problems with Magic 4

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: binder@rbg.informatik.th-darmstadt.de
Message-ID: <4qtiie$1ifn@rs18.hrz.th-darmstadt.de>
Source record: 142617

Hi!

In article <15206_hsideras@mettav.demon.co.uk>, hsideras@mettav.demon.co.uk (Harry Sideras) writes:
|> Will you be trying to get all the Magic specific features of Magxdesk into it?
No, there will neither be a special MagiC-version of Thing, nor a special one for MiNT (at least none which support special features). Just think how difficult this would be to handle.

But anyway, I guess we should continue with private EMail, OK?

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

5280. I'm back - what have I missed

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: c_graham@patrol.i-way.co.uk
Message-ID: <4qu1al$qno@lira.i-way.co.uk>
Source record: 142618

Well, after six monthes of absense I've returned to
comp.sys.atari.st......

Have I missed anything?

If not, here's what should be coming real soon.....

I'm about to release a new version of XaAES, with loads of bug fixes,
more pace, more features......here's a few:

o Compatibility goes right up, with EGEM apps working now.
o New object types to do scolling lists.
o Mucho fixed redraws.
o Win95 style click/hold/select-on-release menus
o One version to do all colour modes from mono to 256.
o Widgets are in a resource file, so you can change them even
if you aren't a programmer.
o Direct access to the /dev/moose means that the mouse server
is no longer used (gives better click/double click response as
well).

Lot's of other stuff as well, but I'll post the full list at the
weekend.

Craig.
c_graham@patrol.i-way.co.uk

5281. Re: Cab/PPP

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960627093252.3013B-100000@juno.amp.uni-hannover.de>
Source record: 142619

On Tue, 25 Jun 1996, Kevin Rogers wrote:

> Hello Peter,
>
> Thanks for responding, I am very glad to hear that," Beta Folks ",
> are working on a PPP connection for CAB. This is good news to me.
>
> Question, " How soon for CAB/PPP?

I've got no idea, and I do not think anyone could estimate it accurately now. That is because a major rewrite of STiK is going on these days in orders to improve flexibility (that is, for instance, to make it cope with other protocols).

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

5282. Re: Homa Systems House URL,

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: aa414@FreeNet.Carleton.CA
Message-ID: <4qttgu$3fc@freenet-news.carleton.ca>
Source record: 142620

Nima Montaser (aa414@FreeNet.Carleton.CA) writes:

Correction one more time.
Http://www.magmacom.com/~nima

> Hi everybody,
> I have noticed that there are some incorrect URLs for
> our homepage being passed around this newsgroup.
>
> Our correct URL is:
> http://www.magmacom/com/~nima
> ^^^^
shouldbe .com

> Some may log on and find that it is www2....,but ignore that and use
> http://www.....
>
> Make sure you check out our page regularily since we are putting new
> products/updates/ and demos on the the page very shortely.
>
> Nima
>
> --
> /\/\ Nima Montaser ** Specialists in **
> /\/\ Homa Systems House ** High End Graphics and Multimedia **
> /\/\ email: aa414@freenet.carleton.ca ** Hardware and Software **
> /\/\ http://www.magmacom.com/~nima ** For all ATARI Systems **

--
/\/\ Nima Montaser ** Specialists in **
/\/\ Homa Systems House ** High End Graphics and Multimedia **
/\/\ email: aa414@freenet.carleton.ca ** Hardware and Software **
/\/\ http://www.magmacom.com/~nima ** For all ATARI Systems **

5283. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: and@sun1
Message-ID: <4qtqk0$6th@newsserver.rrzn.uni-hannover.de>
Source record: 142621

leslieh@valis.worldgate.com wrote:

: EASE is now up to version 5.0, and with this new version, we can at
: last use long filenames in a regular TOS environment!

: This is, however, only of particular advantage to users of MagiC 5.0,
: MagiC-Mac and MagiC-PC.

: With the so-called Autolocator function, you can type in the initial
: letters of a file in a directory window, and choose a file in a more
: convenient manner.

: Finding files using the extended search function is now child's play.
: All found files are now listed in a separate window.

: Additional accessories may now be installed after MagiC simply by
: double clicking on them.

It should be mentioned that these features are already included in Magxdesk
that came with MagiC 4.

--

ANDREAS KROMKE

5284. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: mkl@rob.cs.tu-bs.de
Message-ID: <mkl.835873906@dagobert.rob.cs.tu-bs.de.rob.cs.tu-bs.de>
Source record: 142622
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

geoffw@jumper.mcc.ac.uk (Geoff) writes:

>Mario Klebsch DG1AM (mkl@rob.cs.tu-bs.de) wrote:
>: IMHO the output of the preprocessor is pure C.

>Why? What makes something that uses #defines any less pure? It is defined
>as part of the language, writing C without it would become onerous and
>almost impossible in a systems context.

Try to draw a Syntax diagram for C including the preprocessor or try
to write a combined preprocessor/C-compiler in yacc. Despite the fact,
that yacc can only parse LR1 grammars, I bet, this cannot be done.

SO my concusion is, that either C is almost uncompilable or the
preprocessor is not part of the LANGUAGE. Ihe princliple behind is,
that if it has no grammar, it cannot be a language.

73, Mario
--
Mario Klebsch, DG1AM, M.Klebsch@tu-bs.de +49 531 / 391 - 7457
Institut fuer Robotik und Prozessinformatik der TU Braunschweig
Hamburger Strasse 267, 38114 Braunschweig, Germany

5285. Re: WWW131 problems still...

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960627134741.5127D-100000@vesta.amp.uni-hannover.de>
Source record: 142623

On Tue, 25 Jun 1996, Ronald J. Hall wrote:

> Well, I've gotten STiK to work, it connects with my provider and tells me
> that I'm connected as its last message...However NONE of the other progs.
> included in the Internet pack will work for me. IRC always returns a msg.
> that says TCP received EOF from remote...Forecast tries for awhile then
> says "Bad Connection Handle"...CAB will resolve to a host, connect then
> the dialog with bytes counter comes up but always stays at zero, then it
> finally shows a blank screen. Any ideas?
>
> Just for the record:
>
> My Internet provider says I have "true" slip and not cslip.

I've often heard of provider employees who didn't know the difference,
and kept saying slip, slip, but really meant cslip :-(

> I've copied CAB.OVL into the CAB folder...
>
> I increased the ALLOCMEM...
>
> CAB loads and displays the home page just fine...

Which home page are you talking about ?? Is that a home page coming
across the internet connection (In that case check the NAMESERVER entry
in DEFAULT.CFG, it must be the four-number-address of a nameserver that
is recommended by your provider) ? Or is it the example html file that
comes with CAB ?

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

5286. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551240321.110482.3.starship@3rdplanet.com>
Source record: 142624

stosser@airtime.co.uk barked in U.COMP.SYS.ATARI.ST on 26 Jun 96:

s> I only really have one fave' program, anyone wanna wild guess what
s> that might be :)

Uhhmmmm.... MicroSoft "Bob?"

<GDR>
--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

5287. Re: Gemulator or other emulators

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551240321.110483.1.starship@3rdplanet.com>
Source record: 142625

mrmaddog@prolog.net barked in U.COMP.SYS.ATARI.ST on 26 Jun 96:

m> So far, I wrote to him about this product and ask if we'll ever get any
m> MIDI support. No reply. Now will someone tell me how MagicPC really
m> works, or give me their web site. Thanx...

I was among the first to register Xformer with the cable many years ago, and
I find it difficult to get information, much less support, for the product.

MagicPC is useful. It's dog-slow on a 486DX2/66, but it's no worse than
WIN3.x on any 386, and it's a LOT prettier. I have been using the demo on
and off at work for a couple of weeks now - anything that will fit onto a
1.44 floppy can be imported, so I installed Freedom file slector (also Demo
version) and a few other items. That "Hi, have fun with our MagicPC Demo"
popup every minute or so (it's supposed to be 2 minutes, but that was NEVER 2
minutes!) is annoying, but I think it's supposed to be.

MagicPC works. Run it on a Pentium/133 or faster and it will be quite as
nice as a Falcon, I think.
--
+-----------------------------------+--------------------------+
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Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

5288. Re: MegaFile Problems!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551240322.110483.9.starship@3rdplanet.com>
Source record: 142626

dooley@berlin.infomatch.com barked in U.COMP.SYS.ATARI.ST on 26 Jun 96:

d> From: dooley@berlin.infomatch.com (John Dooley)
d>
d> It seems that the power supply in my MegaFile 20 is starting to die!
d> The power supply board seems to be the problem! If I lift up on 1
d> corner the power will come back on! I looked to see if the solder
d> connections were loose or looking like there might be a bad connection
d> but I didn't see anything really wrong with it!
d>
d> Any suggestions?

Grab a screwdriver and a soldering iron, remove the PS and turn the board upside-down. Reflow all the solder joints. If the traces are solder-covered, reflow all the traces, too. It sounds as if one of the joints has gone bad, or possibly you've developed a hairline crack in a trace.

Don't forget to reflow the solder where the wires join the board, too.

Good luck! If that fails, yes, get a 520STf and rob it of its PS.
--
+-----------------------------------+---------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+---------------------------+

5289. Re: CAB: A possible bug & request for authentication

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551240322.110484.6.starship@3rdplanet.com>
Source record: 142627

jtrautschold@BIX.com barked in U.COMP.SYS.ATARI.ST on 26 Jun 96:

j> So, the good news is I was finally able to subscribe to this site.
j> The bad news is I still can't make use of it since CAB doesn't support
j> authentication. Perhaps it will in the next release?

I haven't tried this myself yet with CAB (it works with Netscape), but you
can force authentication with any browser by adding your username in the URL;
hopefully CAB would then ask for a password when it connects to the site. The
bookmark URL should look something like:

http://jtrautschold@www.military.secrets.of.destroying.the.Earth.com/

--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

5290. Atari Falcon for sale

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: "paul smith"
Message-ID: <4qsrdi$aho@fling.frisbee.net.au>
Source record: 142628

Atari falcon, 030, dsp, 16mhz, 32 bit, cd sound, true colour, 4 meg ram and 65 meg ide drive...

$1000.00

Paul
252 2507

5291. Apology to Nima/Homa Systems House

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: msh@ast.lmco.com
Message-ID: <4qu8f1$e5v@tel.den.mmc.com>
Source record: 142629

Yesterday I posted that I had been discouraged by the lack of response
to my email to Nima Montaser of Homa Systems House. In case I conveyed
a negative impression of Homa Systems House, I apologize. I just
received a nice email from Nima apologizing for the problem and
explaining that his ISP had had problems with email, causing the delay.
He went on to answer all of the questions in my original email. So
please forget about what I said, and again I apologize if my post
caused anybody to get a negative impression of Homa Systems House.

--Michael

Michael Hill <>< Isaiah 9:6 | "Let's not pretend to justify
Michael.Hill@ast.lmco.com | Rather amend where treasures lie
Aerospace/Software Engineer | Straight through the heart peace can be found
Lockheed Martin Astronautics | That's where you start, not all around"
Alan Keyes for President '96! | -- Extreme, "Rest in Peace"
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

5292. Re: Updated Web Page

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4qucc4$8vp@preeda.internex.net.au>
Source record: 142630

: http://www.3rdplanet.com:80/~starship/

hahahaha! Rich, I can see you've been hunting in the same places i have for
JAVA scripts :-)

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

5293. Re: MegaSTE Performance (was Cooling Fan Disconecting!!)

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: eesrmtw@brunel.ac.uk
Message-ID: <4quc5l$78j@mimas.brunel.ac.uk>
Source record: 142631

In article <4qs9f5$gdo@tel.den.mmc.com>, msh@ast.lmco.com (Michael Hill) writes:
>
> In article <4qp9he$kig@mimas.brunel.ac.uk>, eesrmtw@brunel.ac.uk (Martin
> Whitaker) writes:
> >(Incidentally, the same operation undertaken on my machine at work - a Sun
> >SPARCstation 10 - took 40 seconds. So much for 10 years of processor
> >development!)
>
> Oh, puh-leeeze. Spare us the hyperbole. Now maybe if your STe did all
> that while running 80 or more processes, it would be more of a fair
> comparison.
>
Please see the retraction I have just posted. However, I would like to point out that I did not make the mistake you are suggesting - there were no significant active processes on the Sun when I did my test, so MicroEMACS was getting about 98% of available CPU time. I did make an effort to do a fair comparison - even if I did get caught out by a silly mistake.

Martin

5294. file-/diskimage

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: mvogel@coli.uni-sb.de
Message-ID: <4que2s$hvv@coli-gate.coli.uni-sb.de>
Source record: 142632

Hi,

would someone give me a useful hint as to creating a file or a disk image?
I installed stonx on a sparc, I get the main stonx window, but nothing else
happens. As far as I understand, programs can only be loaded as an image.
So, how to create a file image on my 520 ST+ (tos 1.0)?
I do not speak of a tos image, which is needed for stonx! I was able to create
it with a program called "tosdump". But I refer to creating images of all kinds
of files, i.e. executable programs.
Are there any programs to create disk or file images? Where could I get them?

Many thanks
Manfred

5295. Re: MegaSTE Performance (was Cooling Fan Disconecting!!)

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: eesrmtw@brunel.ac.uk
Message-ID: <4qubn6$78j@mimas.brunel.ac.uk>
Source record: 142633

In article <4qp9he$kig@mimas.brunel.ac.uk>, eesrmtw@brunel.ac.uk (Martin Whitaker) writes:
> O.K, here are some timing measurents I did on my ST last night. Using
> my favourite text editor (MicroEMACS), I replaced all spaces in a large
> (5000 line) text file with another character. Times were as follows:
>
> 8MHz (no cache) 61 seconds
> 16MHz (no cache) 59 seconds
> 16MHz (with cache) 33 seconds
>
> This is an operation that benefits greatly from a cache, hence the last
> time approaches the theoretical maximum. As I said, the performance gain
> without a cache is barely noticeable.
>
> (Incidentally, the same operation undertaken on my machine at work - a Sun
> SPARCstation 10 - took 40 seconds. So much for 10 years of processor
> development!)
>
Major embarassment time! Please disregard the last comment. I was sufficiently surprised at the comparison that I looked into it a bit further. Although I had been careful to use the same editor (MicroEMACS) on the same file (the MicroEMACS manual), I had accidentally used an earlier version of MicroEMACS on the ST. The newer version has an undo facility, which has a major impact on performance - the above operation took 7-8 minutes when using the newer version on the ST.

However, this error highlights the care you need to take when making comparisons between different machines. The reason why a Mega STe still compares favourably to a low end PC, as commented on by others in this thread, is purely down to software efficiency. The availability of faster processors has simply allowed software packages to become more bloated, and software writers to become more lazy. I have a personal view that no software developer (including myself!) should be allowed a machine that is less than two years old, which would do a lot to combat this effect.

Martin

5296. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: Ian Griffiths <igriffit@dev.madge.com>
Message-ID: <31D2BE4C.3C51@dev.madge.com>
Source record: 142634
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

Geoff wrote:
>
> Mario Klebsch DG1AM (mkl@rob.cs.tu-bs.de) wrote:
> : IMHO the output of the preprocessor is pure C.
>
> Why? What makes something that uses #defines any less pure?

The syntax for C is defined with respect to the output of the
pre-processor. In other words the preprocessor directives are
not a part of the syntax of the language. There is a clear
split between preprocessing and parsing.

> You might as well say that in fact the output of the C
> compiler is pure C -- ie the assembly language.

No it's not. You can write code which could be fed through the
following two paths:

code -> C preprocessor -> C compiler -> object file
code -> C compiler -> object file

and have the same object file, whereas

object file -> C compiler -> object file

is likely to break.

> Most of the basic principles of the compiler (apart from
> optimisation) are to do with simple substitution and table
> lookup anyway, which is pretty much what a preprocessor does.

Ooo! Gross oversimplification alert! The grammar of the parts
of the language not related to the preprocessor is much more
complex than what the preprocessor has to deal with.

Have you ever written a language parser?

--
Ian Griffiths

5297. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: rm03@ic.ac.uk
Message-ID: <4quj82$7us@oban.cc.ic.ac.uk>
Source record: 142635

John Aegard (johnzo@bnr.ca) wrote:
>
>Robert Wills asked:
>
>> Have I overlooked anything?
>
>Yeah. You forgot OIDS, the best darn joystick jiggler ever produced.

Oids was very good, especially the level editor. Had hours of fun with that.

Dungeon Master (another FTL game) probably has the best `have-another-
go-at-killing-the-purple-worms' factor of any game.

But the best ever, completely unsurpassed game on the ST was Cybercon III.
An amazing 3D exploration and shoot-the-baddies game, much better than Doom.
A pity that the ST was not quite up to it, as it could be aggravatingly
slow sometimes. But a great game, and tremendously challenging.
So challenging, in fact, that I never managed to complete it. Never
did get the green triangle key codes. Damn.

A couple of favourite non-games:
Degas Elite was a nice art package, with better features than most,
and Cad 3D was wonderful for a quick play-around. (Or rather, a slow
play-around.)

-- Robert Mellish (YSFC #20) rm03@ic.ac.uk
`A Lavender Man, Bearing Tidings!'

5298. IRC Atari Channel!!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <4quj2r$mb5@berlin.infomatch.com>
Source record: 142636
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi guys!
We all have to keep intouch! And what better way to do it.. IRC!
There is a really active Atari channel on glass.dal.net
So go there and hang out and lets make this the Atari home base!
There is usually always someone there!

Here is some instructions to get there if you don't know how!

1. Goto your IRC Prg. In Unix Shell type "IRC"
2. When at the IRC prompt type "/server glass.dal.net"
3. Then when you are connected to glass.dal.net type "/join #atari"
And we will be there waiting!!

Hope to see ya there!

John

```
|"""""""""""""""""""""""|"""""""""""""""""""""""""""""""""""""""|""""""""""|
|John Dooley |IRCNICK: [JohnnY] | ||| |
|dooley@infomatch.com |IRCSERVER: glass.dal.net | ||| |
|Vancouver, B.C. |IRCCHANNEL: #atari | / | \ |
|Canada |Computer: Atari 1040STe 4meg TOS 2.06| |
"""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""
```

5299. Re: English ATARI shows

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <835988164_OASIS_@ping.be>
Source record: 142637

In article <31d1aec5.24782982@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

> Yes there is a show in London, thats the "big nasty place" i was
>talking about in my original message, flat beer, funny accents and
>they eat chips with there breakfast...yuk!
> Sunday the 29th of September in London , tel 01782 335650 and speak
>to Mike Goodman who is organising the shows :)
>

Thanks for the respons. I hope now that I'm free that weekend.
Right you are about the flat beer and the breakfast but the "big nasty
place" has damned good Italian, Chinese and Indian restaurants.
According to my wife it's a good place to do shopping and above all
for us Belgian people it's relative cheap. I remember me the days that
I'd to pay for 1 pound 75 Belgian francs. Now for the same pound I pay
49 -50 bfr.

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

5300. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: chiba <keith.bierman@eng.sun.com>
Message-ID: <taz20j1xg6y.fsf@eng.sun.com>
Source record: 142638
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

bdc2@po.CWRU.Edu (Boris D. Cahan) writes:

> the ancient talmudic rabbis who debated hotly how many angels could dance
> on the head of a pin. When Fortran was developed, it was condisdered

Wrong religion. At least I have, seen such discussions in Christian
medieval literature, but have never found such a discussion anywhere in
the Talmud, so a citation would be greatly appreciated.

--
Keith H. Bierman keith.bierman@Sun.COM| khb@chiba.Eng.Sun.COM
SunSoft Developer Products | khb@netcom.com
2550 Garcia UMPK16-304 415 786-9296 | (415 7869296) fax
Mountain View, CA 94043 <speaking for myself, not Sun*> Copyright 1996

5301. Re: 8000 nude celebrity pics

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: padge@indy.net
Message-ID: <4quj4u$a44@news.indy.net>
Source record: 142639
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.cbm,comp.sys.cdc,comp.sys.convex,comp.sys.dec,comp.sys.dec.micro,comp.sys.encore,comp.sys.handhelds,comp.sys.harris,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux

```
>I am over 18 and live on planet earth. - Where do you live ???
>
>We once had a C220 but unfortunately I don't have any nude pictures
>of it - do you have some ?
WHY do you guys even respond to these? They are by default
(after paying someone off, I'm sure) copied to every newsgroup on here
(or possibly just the ALT* groups... not sure) It's not as if they
ever come back to see replies :P
.------------------------+-----------------------------.
___________ | __ __ ___ ____ | "Elite??! You?! HAHAHAHA!" | \
/. . . . \ | / \|/ \ \/ \ | -Imel(31:4) | |
|. . . . . | | | | \ | | +-----------------------------+ |
| .________. | | | | | | | | | Notorious C= User/Net Junkie | |
\./ /~ ~\ \ / | \__/ \__/_/| |____/ | Astonishing Coder/Muzo! (ha!)| |
| (x)/\(x) | | WaD'96 \| \ / +------------------------------' |
`\~\_\/_/~/' | ^^^^^^ : o.o | .------------------------------'
| |____| | | S U P E R B ! : - | | * Prehistoria President/FDR *
\________/ `------------------------' | * C; Intel; ANSI; Trax; HaQ *
`------------------------' +----------------------+
[Entire Sig. Drawn/(c) WaD/Prehistoria'96 - Homepage Coming Soon!!]
```

5302. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: udomunk@europipe.com
Message-ID: <Dto7MK.Fx2@europipe.com>
Source record: 142640
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:

: In a previous article, geoffw@jumper.mcc.ac.uk (Geoff) says:
[...]
: C was a piece of *C*rap, written for a nutty system that for some
: reason, still unclear to me, poeple seemed to like for its power and
: flexibility, even tho it was totally unreadable and unintelligible.

Interesting view, but I think you haven't realized it yet, that C is not
a high level programming language like Algol. C is a CPU independed
macroassembler, mostly used to port an operating system written in it to
any hardware platform, without the need to rewrite it for all the
different existing CPU's. This piece of *C*rap does this job very well
obviously, while high level languages don't do that. So instead of
saying that C is a piece of crap you better would tell people to use
a high level language to write applications and not a macroassembler.
Totally unreadable, hm, from the public available source code base
I've to assume that lots of people are able to read C.

: And even tho a standard somewhere, NOBODY seems to follow it.
: Case in point: I am trying to recompile Kermit, to bring it up to
: date with the latest official version. (It's two MAJOR revisions out)
: I tried HSC, and it choked, and gave up the ghost when some .h files
: weren't in its include libraries.

Some .h files are not a feature of the language. Usually the OS vendor
supports the OS with .h files which fit to the system. Some OS vendors
don't do a great job and just don't do that. So this works needs to be
done by compiler vendors. Because .h files depend on the OS there is no
standard for them and so it comes that you have problems on this OS's
when you use compilers from different vendors. This problem is not
caused by the language.

: I tried Sozobon 2, and SozobonX,
: and they didn't understand the Makefile. So it seems that the Atari version

What has C to do with Makefiles??? Get a working make program for your
machine.

: was compiled with Mark Williams C, which doesn't exist anymore.
: So I got a copy of MWC from a very kind soul, and its version is
: different from the MWC in which it was originally done, So it doesn't
: understand all that came before. :-(((

As a former MWC developer I had access to the compiler sources. I can
tell you that all compiler passes other than the code generator and the

optimizer are build from the same sources for any supported platform.
The differences you found were caused by changes in the OS, not because
the MWC developers suddently made an incompatible new version just for
the fun of it. There is a difference between the language C and the API's
of OS's, in the K&R books it is explained good enough for programmers
I think.

: >[snip]
: >: >Why? What makes something that uses #defines any less pure? It is defined
: >: >as part of the language, writing C without it would become onerous and
: >: >almost impossible in a systems context.
: >: C was invented in the context of the AT&T Unix project, and for a
: >: decade was effectively tied to a single series of compilers (the 'K&R'
: >: ones). In those, the pre-processor was a completely separate program
: >: that produced C as output, and was often used separately from the C
: >: compiler as such. The PC versions of 'C' and, later, ANSI/ISO did not
: >: preserve the difference.
: >
: >Mainly because in order to make C usable it had to have the C preprocessor,
: >and thus it was included as part of the ANSI standard.
: >Name me a C compiler that is supplied without one.

I often use m4 and awk as preprocessor, to build FSM tables which needs to
be the same in more than one program and similar things. This things cannot
be done with cpp because it's not powerfull enough for that. Now I have the
problem that m4 and awk differs between OS's, or on some it's not available
at all. No preprocessors, no C programming, so dear ANSI committee, please
make m4 and awk at least a C language feature, might be sed, lex and yacc
should be included too, NOT.
Well, I don't mean it serious of course, it's just to make you think about
tools which are independend from each other, so that they can be used for
more than just one single thing. I've used cpp e.g. to massage roff manual
pages like:

```
#ifdef _OS_X_
some text for OS X
#else
some text for the other OS's
#endif
```

I can do that because cpp fortunately is an independend program and hasn't
to do anything with C. I don't like development environments a lot, which break
this feature for me.
--
Udo Munk http://ourworld.compuserve.com/homepages/Udo_Munk/

5303. Current Notes Magazine

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: hcarson@io.org
Message-ID: <4quo2o$k52@news1.io.org>
Source record: 142641

CURRENT NOTES - *CURRENT NOTES* - *CURRENT NOTES*

IF YOU HAVEN'T PICKED UP YOUR MAY/JUNE ISSUE, DO IT NOW!! Current Notes
magazine has the very best TOS/GEM, MagiC, MagiCMac, MiNT, GEMulator,
MIDI, DTP, Image Processing, SOHO, Telecommunications, Consumer,
Software and Hardware support.
==========
In This Issue

......MiNT/MultiTOS series | TOAD Line - David Troy
......Art/Drawing program series | Color Correction - Dave Barkin
......PIMs series | ISDN/ADSL - Eric March
......Giant Text Editor review | alt.info.everything - Dan D.
......Compendium CD review | Cyberstrider - Danny Bhabuta
......All Things Falcon CD review | Invision Elite II review
......Confusion review | MIDI basics - Lorant Oswald

Howard Carson, Managing Editor
Robert Boardman, Publisher VISIT OUR WEB PAGES AT:
E-mail: hcarson@io.org HTTP://WWW.IO.ORG/~HCARSON/CNPAGE.HTM
-or- GREAT INFO, GREAT LINKS!
redfrog@io.org
==========
Current Notes is in it's 16th great year.
It's available by subscription or from your
dealer! Europe and the UK, e-mail Danny
Bhabuta at: dbhabuta@cix.compulink.co.uk
==========

>>>
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>> Proton Research TAF ABC Solutions Current Notes Magazine <<
>>>
>>>> NEW ADDRESS AND PHONE NO. EFFECTIVE 17/APRIL/96 <<<<
>>>

5304. Re: TCP and SLIP software.

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <835990632_OASIS_@swampdog.demon.co.uk>
Source record: 142642

In article <594.6750T788T944@comune.livorno.it>
a.marzini@comune.livorno.it (Alessandro Marzini) said:-

>Hello people,
>my friend has got an old Atari 520St. How he can connect to Internet?
>which software he needs of?

How much memory does the ST have?

--

Guy Harrison

guy@swampdog.demon.co.uk

5305. Re: MegaFile Problems!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4qurin$ed9@freenet-news.carleton.ca>
Source record: 142643

John Dooley (dooley@berlin.infomatch.com) writes:
> It seems that the power supply in my MegaFile 20 is starting to die!
> The power supply board seems to be the problem! If I lift up on 1 corner
> the power will come back on! I looked to see if the solder connections
> were loose or looking like there might be a bad connection but I didn't
> see anything really wrong with it!
>
> Any suggestions?
> Or where can I get a new power supply that will fit into my MegaFile 20 case?
> I could buy a cheap 520 st or something like that and rip the power
> supply out of there and put it into my MegaFile! But that is getting a
> little bit outrageous! :-/

I'm told that the power supply in the MegaFile is the same as in any
internal powered ST. Toad had a supply of them in unknown condition for
sale really cheap. Otherwise, you might pick up a 1040, or 520STfm, in
which the chips were seriously dead, or like that, and scam the power
supply from it. It's simple, but tricky, to get the ps out. You have to
lift and pull in just the right way.

--
Songshop Musical Productions / Atari MIDI, VIDI, DTP
Box 266, Shawville, Quebec / Singer, Songwriter, Guitar,
J0X 2Y0 (819) 647-6022 / Bass, and Keyboard player

5306. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31d25927.970144@news.airtime.co.uk>
Source record: 142644

On Wed, 26 Jun 1996 21:44:15 -0400, "Mr. Maddog" <mrmaddog@prolog.net>
wrote:

>On Thu, 27 Jun 1996, Tony Greenwood wrote:
>
>> I only really have one fave' program, anyone wanna wild guess what
>> that might be :)

>I bet it's in there somewhere in your signture :)
>
>BTW, Hero and all that still in mail right?

hmmm it went, cant remember when , but it went, any ideas how long
mail takes to cross a bit of water?, its only actually been a couple
of days, but please check the post date and tell us how long it took
:)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress

5307. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31d2c50d.1920553@news.airtime.co.uk>
Source record: 142645

On Thu, 27 Jun 1996 08:20:02 PDT, starship@3rdplanet.com (Rich
Tietjens) wrote:

> s> I only really have one fave' program, anyone wanna wild guess what
> s> that might be :)
>
>Uhhmmmm.... MicroSoft "Bob?"
>
><GDR>

Not even they could make software as good as my fave' program, and I
should know...I looked:)

So no one sussed it yet? <smile>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress

5308. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4quu2i$5vk@scanner.worldgate.com>
Source record: 142646

Andy Collins (andy@allatsea.demon.co.uk) wrote:

: Hiya les.....

: Your last game of Scrabble mailed this to All.....
: l> I translated the MagiC 5.0 part so far. (Been too busy for the
: l> rest)
: l>
: thanks a lot!..... it really is appreciated here as we do seem to be months
: behind in terms of available info!.....::-))

: l> ASH-MagiC 5.0 for Atari
: l>
: <major cutting>

: l> There. That should help you guys, I hope. I may finish the MagiC
: l> HTML file, or I may do the Ease 5 part of the other HTML file. Any
: l> opinions?
: l>
: Yup!..... Ease 5 for me please?..... Ease 4 was a real improvement, but if
: it supported Magic like it did with Magic 3 i'd be happier!.....:-)) Bye
: for now.....

I finished the MagiC-Mac portion - (for those of you who are po'd that I'm\
putting it out in pieces, this is the last one, and the rest will all come
translated in one file.

MagiC-Mac 2.0

There is also a great deal to report in regards to MagiC-Mac. Reason
enough for a jump of the version number from 1.2.7 to 2.0!

MagiC-Mac 2.0 comprises the operating system kernel of MagiC 5.0, which
allows all extensions of MagiC 5.0 to be made usable under MagiC-Mac
e.g. Windows95 file system on disks, AHDI drives, threads, and signals.

MagiC-Mac 2.0 supports, in addition to the Mac screen resolutions, the
modes ST Low (320x200 with 16 colours) and ST Medium (640x200 with 4
colours). Programs that require these resolutions will now be more
likely to run.

In the same way the ST High emulation (640x400 monochrome) has been
optimised: All three ST resolutions now use PowerMac native routines,
so that the system can now control and adjust the monochrome resolution
via a monitor control field (on all PCI Macs), thereby allowing
essentially fluid operation.

MagiC-Mac is now better integrated with the Mac OS. This connection give several innovations.

You can, using a special dialogue, set what Mac file type shall receive certain MagiC-Mac generated files. So you could set it that the Papillon .TIF file that you saved will appear in the Finder as a Photoshop TIFF file. Then, a double click on this file in the Finder will automatically start Photoshop.

A small yet refined accessory runs in the background that takes care of the communication between MagiC-Mac and the Mac OS. If you double click on an Atari application in the Finder, this application will be started under MagiC-Mac.

Also, system reports of the Macs are now also understood by the called accessory. For example, if a Mac screen returns a screen redraw, MagiC-Mac will also redraw it screen contents.

Owners of the WACOM Artpads with the ADB connectors: the mouse modes can now be switched to "Absolute", making the use of graphic tablets possible.

Often desired, and now carried out: the integration of CD-ROMs have been simplified. Previously, every CD must have been installed as a separate drive, but as of this version, the CD-ROM drive itself can be employed as a MagiC drive. For example, you can set that drive G will always be the current inserted CD. In addition, you can assign a MagiC-Mac drive for the Mac removable drive and detect what format of media is inserted.

Further Innovations: On PowerMacs, virtual memory may now be activated for Mac programs. The archive bits are now supported, as allowed by the Backup programs. On Windows-NT and Novell-Server drives the table contents are now correctly displayed thanks to new switches in the Drives dialogue. The number of partitions reserved for a removable drive is now adjustable. The creation and use of symbols (called on the Mac alias) is now possible on the Macintosh partitions under MagiC-Mac.

There you guys are.

Leslie

5309. Re: Monitor -> TV socket conversion/confusion

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31D2FE2A.3AB6@ccm.jf.intel.com>
Source record: 142647

Andrew Thackrah wrote:
>
> Whilst browsing the FutureNet ST Format pages I found a tutorial on
> adding an extra video socket: the deal seems to be that a wire is
> connected to the video pin of the monitor socket and another to ground
> and these are connected to an external phono? plug.
>
> Am I right in thinking that the point of the exercise is to use the new
> socket to enable use of a TV?

Nope. That's direct video out, suitable for connection to a VCR or video monitor's "Video In."

> I'm confused because my ST is an original model STf model with no RF
> modulator. I've been planning to add one and looking at the pins, the
> monitor says 'composite video (if available)' whereas the TV socket (in
> the manual) is labled 'RF modulated video'
>
> so firstly: does this mean that the additional plug added in the
> tutorial will not run a TV?

That is indeed what it means.

> secondly: why does the manual say 'if available' re. composite video?
> Will i find that my superduper TOS1.0 machine has no signal to fiddle
> with anyway?

Sadly, yes. You have no composite video. However, mixing the Red, Green, Blue, Hsync, and Vsync together with some resistors _should_ (no guarantees!) create that composite video. I'm not a video expert, but that's the essence of the composite signal.

> thirdly: will UK channel 5 bugger-up any attempts to add a modulator??

That would depend on the frequency of Channel 5 and the desired RF frequency of the modulator.

--
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
| Life bees dat way sometimezzzzz. |
+---+

5310. Re: TCP and SLIP software.

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960627134102.5127C-100000@vesta.amp.uni-hannover.de>
Source record: 142648

On 25 Jun 1996, Alessandro Marzini wrote:

> Hello people,
> my friend has got an old Atari 520St. How he can connect to Internet?
> which software he needs of?

Look for WWW131.ZIP, which is Internet software that also runs with
little RAM. The ST should have one MB, though. Even 1 MB is a little
tight for the W3 program (CAB), but it should work. But don't expect
miracles ;-)

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

5311. more SPEED for TT030 ??

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: mluoto@cc.Helsinki.FI
Message-ID: <4qtmkm$j2a@oravannahka.Helsinki.FI>
Source record: 142649

Now, If you have any suggestions, opinnions etc. on HOW _!_
to increase Atari TT030 performance, here's the change to publish it...

Please mail (the "R" button) me the replys (you can post & mail too)
since during the summer I may miss the post... due to our news server
fillup...

My TT consists of 4mb ST-memory Mighty Mic 32 TT-ram board with 16 Mb of
9bit page mode simms and a nova+ (1mb) screen card... TOS is 3.05

-now I know I should at least change the TOS to 3.06... can anyone sell
me one ?

And yes, I accept reasonally priced HW-modifications too...

- Markku

--
email: Markku.Luoto@Helsinki.Fi # ...Es kann schwierig sein,
(will find me where ever...) # mich zu verstehen, aber...
fax: +358-0-4524015 (manual) # ...understanding is the
voice: +358-40-5013210 (gsm) 24h/day # beginning of acceptance...

5312. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960627184200.23727A-100000@ganesh.lm.com>
Source record: 142650

On 27 Jun 1996, R. Mellish wrote:

> John Aegard (johnzo@bnr.ca) wrote:
> >
> >Robert Wills asked:
> >
> >> Have I overlooked anything?
> >
All time BEST game has to be Sundog! Of course I probably spent more time
on Universe II, but that was just because my ship got too fast! Best
non-game program is PageStream. (I expect to hear about that pick from
the Calamus users). Best utility is UIS III, couldn't live without it!
One of the factors, along with money, for not getting a Falcon!

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

5313. Re: Atari Falcon for sale

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: fl@io.org
Message-ID: <4qv3nr$2su@news1.io.org>
Source record: 142651

paulsmith wrote:
: Atari falcon, 030, dsp, 16mhz, 32 bit, cd sound, true colour, 4 meg ram and 65
: meg ide drive...

: $1000.00

: Paul
: 252 2507

Gee, a local Toronto phone number and a Falcon for $1000 Canadian... A
trifle steep but maybe I'll check it out...

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

5314. Glen Kelly, the Invisible Man

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31D310FA.3612@ccm.jf.intel.com>
Source record: 142652

Hey, I tried to send you email and it bounced - too many hops. So I
tried to call - I can't whistle at 14400 bps anymore (too old, I guess).
So what's the RIGHT email address for you - or did deltech sink into the
bayou?
--
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
| Life bees dat way sometimezzzzz. |
+---+

5315. Status of PPP STik?? Anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: Evil has no boundaries <chrishinds@delphi.com>
Message-ID: <R5JtNeY.chrishinds@delphi.com>
Source record: 142653

Hi--

Does anyone know how the PPP version of STik is coming? I'm desperate for it. Arrgh! Will sending money to the author help? Worshiping him as a god? Sacrificing my first born? Anything??

Save me!
--chris

--

csh@falcon.sdi.agate.net

"Putrification, uncleanliness of man |"Arise
The man infestation, infected world span | Alive
The quagmire and vermin, as bad goes to worse | Strive to win and live
The drab wilt of mankind engulfing the earth" | to please your mind"

5316. Memory Test with HDDriver?

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: Evil has no boundaries <chrishinds@delphi.com>
Message-ID: <R7BN1Ma.chrishinds@delphi.com>
Source record: 142654

After I installed HDDriver, the memory test no longer comes up. I have a Falcon, BTW. Is this normal? Are there any .prgs that will test RAM? I'm planning on upgrading to 14Megs, and would like to be able to find out if its okay.

Thanks
--chris

csh@falcon.sdi.agate.net

5317. Re: Propagation of the '8000 pics' thread

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: "Marco A. Zamora Cunningham" <mzamora@gfnorte.com.mx>
Message-ID: <31D324B8.5674@gfnorte.com.mx>
Source record: 142655
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.cdc,comp.sys.convex,comp.sys.dec,comp.sys.dec.micro,comp.sys.encore,comp.sys.handhelds,comp.sys.harris,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux

Hey all you guys, don't waste bandwidth (and forgive me for wasting it too).
Do you honestly believe that the original "8000 pics" article poster gives
a rat's ass about netiquette? If we give it more exposure, that's just what
the poster wants.

I say we just ignore it and go on with our respective newgroup discussions.
If he insists, we can all personally and *privately* volume-spam-mail his
account. A breach of netiquette is ignorable, an insistent b1FfHeaD should
be stopped with his own methods.

My $0.02 ... MZ

5318. Re: Problem formatting a QUANTUM 210 MB

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4quvrn$6mh@ccshst05.uoguelph.ca>
Source record: 142656

Roland Prajoux,94,6344 (prajoux@chnou.laas.fr) wrote:
: I recently acquired a used hard disk QUANTUM ProDrive 210S to put INTO
: my MegaSTE.
: I configured it as device 0 and parity disabled.
: Using HDX 5.04 I tried to format it and failed. HDX recognized the disk
: correctly, but refused to format, giving a message like "Can't do
: formatting. Check connections......"
: I was about to give up when I got the idea to try accessing the disk.
: It worked. I could read and write with no problem. So I discovered that
: the disk was divided into 2 AHDI-compatible partitions of 104,472 MB each.
: Then, I tried to re-partition and failed with "This disk was formatted
: using a previous version of HDX. Please reformat." This, I can understand.
I seem to recall having exactly this problem on my TT when trying to
format my Maxtor 340S. I thought the problem was HDX, so I bought the ICD
Pro utils, a good move in any case.
: So, these are my questions:

: (1) Does anyone has an idea of what could prevent that disk to be
: formatted, while allowing to read and write?
: I suspected a jumper named SS (spindle sync) but it has nothing to do
: with the problem. Perhaps another jumper? (there are also jumpers
: C0, C1, P0), or whatever?
Can't help you there...
: (2) I have seen that SCSI terminating resistors are mounted on the disk,
: while there is none on the original 44MB because they seem to be mounted
: directly on the internal adapter of the MegaSTE. Should I remove the
: resistor on the disk, fearing an overload of SCSI lines, i.e. a danger
: of random data corruption?
The prevailing rule for SCSI termination is: If it works, it's right. As
I mentioned, I originally thought that the problem was HDX. It turned out
that ICD's Pro utils didn't solve the problem either. I tried removing
(or replacing (it's been a while)) the terminating resistors, and the
problem solved itself.

THeo

5319. Re: Updated Web Page

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551267787.158852.9.starship@3rdplanet.com>
Source record: 142657

johnmoon@connexus.apana.org.au barked in U.COMP.SYS.ATARI.ST on 27 Jun 96:

j> : http://www.3rdplanet.com:80/~starship/
j>
j> hahahaha! Rich, I can see you've been hunting in the same places i have
j> for JAVA scripts :-)

I also get all the *.java.* newsgroups, but don't have a lot of time to crib
from them. <G>

For everyone else - that port 80 (":80") in the address is optional, and may
interfere with your connect.
--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

5320. Re: HSMODEM & Falcon help!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <835988234_OASIS_@icis.on.ca>
Source record: 142658

In article <pTNOMfn.dpj@delphi.com>
dpj@delphi.com said:-
>I've configured HSMODEM according to an article in Atari
>World (thanks again, Mitch!), but all I get is garbage when I connect
>here, or elsewhere.

Flash II has its own high-speed routines. You MUST NOT use HSModem or
any other serial patch with it. HSModem and Modem CPX's will mess up
Flash II big-time.

--

Cliff Cook

ccook@icis.on.ca

5321. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199606272155.a48456@b.maus.de>
Source record: 142659

>No advantages for Atari users at all, then?

All the new things like threads, signals and long file names are available in the Atari version, too. Threads and signals are rather something for programmers to play with (and hopefully used in future versions of programs for background printing, calculating, formatting, searching ...). On the other hand long file names are a great enhancement for all users since you can eventually name files in an understandable way. Also, exchanging large amounts of data with MS-DOS users is a lot easier with MagiC 5 (and an appropriate hard disk driver) because of MagiC's ability to read DOS partitions >32 MByte.

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

5322. Re: acc.prg and Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <835988896_OASIS_@icis.on.ca>
Source record: 142660

In article <4qrqhu$l6i@dodgson.math.psu.edu>
comezana@math.psu.edu (Gustavo Comezana) said:-

>accs in the wrong place. ACC.PRG, an ST auto folder program that
>allows you to do this does not seem to run on the Falcon (or is it

That's right! As far as I know there is no alternative to ACC.PRG so I
have all my accessories back in the root.

--

Cliff Cook

ccook@icis.on.ca

5323. Re: Panther VGA Video car

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.472.000F75E7@cfcsc.dnd.ca>
Source record: 142661

```
In article <4qc5d4$mu6@zap.io.org> dreibel@zap.io.org (Daniel L. Dreibelbis) writes:
>From: dreibel@zap.io.org (Daniel L. Dreibelbis)
>Subject: Panther VGA Video car
>Date: 20 Jun 1996 14:31:00 -0400
>To: fl@io.org (Frank Lockwood)
> i found it, Frank - the web page for HOMA Systems House is
>http://www3.magmacom.com/~nima .
http://www2... also works
```

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu&#65533;bec dit oui, Qu&#65533;bec dit non=Qu&#65533;bec, la nation dans le pays du Canada

5324. Re: Gemulator 4.15

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.470.000F62DB@cfcsc.dnd.ca>
Source record: 142662

In article <835699848_OASIS_@land.demon.co.uk> Ali@land.demon.co.uk (Alistair Potter)
writes:
>From: Ali@land.demon.co.uk (Alistair Potter)
>Subject: Re: Gemulator 4.15
>Date: Mon, 24 Jun 96 10:50:48 GMT
>Hullo fellow Atarians,
>I've a few thoughts on this `thread'. I remember a Star Trek episode
>where there was a creature who fed on human emotions. It was an
>interesting idea; one which has basis in the world we live in now. There
>are people who get pleasure from antagonis(z)ing others and watching the
>reaction. I'm sure a psychologist could give you a character profile of
>such an individual; underachiever, socially inept, etc, etc...
>One thing I've learned is that if you keep feeding the beast, it comes
>back for more. If you want it to go away...
> Just stop feeding it!
>Bye for now,
>Ali.
those damn Scots!
getting in there with rationalogical thought and ruining everyones fun!
Slainte mhath

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu&#65533;bec dit oui, Qu&#65533;bec dit non=Qu&#65533;bec, la nation dans le pays du Canada

5325. Re: Spectre & Networking ?

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.471.000F6CD3@cfcsc.dnd.ca>
Source record: 142663

In article <4qa76l$olj@madeline.INS.CWRU.Edu> bdc2@po.CWRU.Edu (Boris D. Cahan) writes:
>From: bdc2@po.CWRU.Edu (Boris D. Cahan)
>Subject: Re: Spectre & Networking ?
>Date: 20 Jun 1996 00:49:25 GMT
>In a previous article, GSmith00@mettav.demon.co.uk (Garfield Smith) says:
>>Dear All,
>>Does anyone know if it is possible to set up Mac network software on an ST
>>using Spectre ? Does Spectre emulate the mac serial port ? Is the mac
>>serial port the same as the ST ?
>>Help greatly appreciated !!
>>Yours
>>Garfield
>IMHO, absolutely NOOOO!!!!!
>About 6 mos. ago I tried EVERY combination I could think of.
>Several versions of mactcp, I BOUGHT versaterm and another I can't think of
>now and nothing worked. At the time D. Small was still answering my
>e-mails, and HE said he had never tried. Spectre EMULATES the port. Many
>comm programs work, BUT NOT mactcp!!!!

Dave Small also sold a LAN board (MegaTalk?) for Mega only which allowed
networking on the SPEctre to a MAC/S

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu&#65533;bec dit oui, Qu&#65533;bec dit non=Qu&#65533;bec, la nation dans le pays du Canada

5326. Re: Memo to Falcon Programmers

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: 100710.1360@compuserve.com
Message-ID: <835994398_OASIS_@compuserve.com>
Source record: 142664

In article <835705672_OASIS_@flinny.demon.co.uk>
Nick@flinny.demon.co.uk (Nicholas Flintham) said:-

>Naa you can never have enough mod players.. :)
>One which plays s3m's and XM's PROPERLY would be nice.. I think we
>have enough 4 track players though...

There is a new release of Graoumf Tracker at ftp.cnam.fr, version 0.85
that plays S3Ms near perfect, and XMs very very well. Well it's not just a
player but a complete tracker, and the docs are only french, but it's my
favourite. File gtk08500.zip in pub/Atari/Falcon/Music directory.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from france -==- */

5327. Re: XaAES - how to get colour?

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: Jens_Hiescher@b.maus.de
Message-ID: <199606272340.a51141@b.maus.de>
Source record: 142665

```
CG>N.AES has a problem with EGEM apps

This problem has been fixed.
```

5328. gUd. Was: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: house@helios.usq.edu.au
Message-ID: <house.835850171@helios>
Source record: 142802
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

solution@gate.net (Ken Walter) writes:

>In message <house.835248104@helios> - house@helios.usq.edu.au (Ron House)
>writes:
>:>
>[...]
>:>
>:>Yes! I looked hard at Algol 68 when designing my new language, gUd.
>[...]

>So when do we get to see this new language?

As I said to Ken in email, I have submitted two papers on parts of gUd
to two different journals, but don't want to wait until they eventually
emerge from the molasses of the journal-publishing business. At the
University of Southern Queensland, we have (just) started writing an
implementation. The language's strongest feature is total static
type-checking combined with extreme polymorphism. (E.g. I can inherit
from a class that won't even exist till runtime, and yet know at
compile time whether the inheritance is legal. This sounds magic, but
it isn't. The secret is that you must convince the compiler that what
you are doing is OK. In other words, syntactic legality guarantees
runtime type correctness, but syntactic illegality does not necessarily
imply that the program would have failed, had the compiler turned a
blind eye and compiled it anyway.)

>Ken Walter

Ron House.

5329. Re: ALGOL 68S Available

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: house@helios.usq.edu.au
Message-ID: <house.835850986@helios>
Source record: 142803
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

nmm1@cus.cam.ac.uk (Nick Maclaren) writes:

>Similarly, a C program can change lexically
>and syntactically according to the presence or absence of trailing spaces
>(though I believe that this aspect was an honest error).

Really? How? (Sorry to display my ignorance).

Ron house.

5330. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-27 00:00:00 UTC
From: Thor <thor@phoenix.earthlight.co.nz>
Message-ID: <Pine.LNX.3.91.960627170156.15722A-100000@phoenix.earthlight.co.nz>
Source record: 142804

>
> Marketing people? I decided I needed 16 megs ram. Considering my 16 meg ram
> and system cost less than a new Atari ST system, I don't see it as a issue.
> Increase in speed, operational capacity and reliability doesn't exist on this
> platform. Has been exceeded by more bang for the buck on the other
> platforms..$1300 for an 030 box in 1996, please!

You are so obviously insecure and annoyed with your own purchase that
you feel the need to keep justifying yourself..
>

> Just shows you ignorance..You need to visit the PC stores for a change to get
> you upto speed. AppleScript has no peers on the ST platform.

Why would we want it to...your constant knocking of Ataris reminds me of
a little child..who in the playground declares my dad can beat your dad..

I think it is time you grew up and spouted your wisdom (contradiction in
terms though it may be) to people who give a damn..

> > Learn how to edit, you're in Library Media, you ought to know what "edit"
> > means.
>
>
> I edit just fine..

but intelligence totally escapes you..

--
oOOOo, *~~ thor@earthlight.co.nz ~~* *Another Proud Atari User* __
| |) THOR: MYTH? I Never myth! _____) (~~*
|=o=|/ CoSysop Valhalla BBS ph: +64 3 455 8584 [_____ XX] ~~~*
|___| A Renegade BBS in Dunedin on a 486DX66 *Fido: 3:770/545)__(~~*
********** Homepage http://www.earthlight.co.nz/users/thor **********

5331. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <4qvfeo$ja@thoth.nilenet.com>
Source record: 142666

Tom Lamparty (lamparty@telerama.lm.com) wrote:
: All time BEST game has to be Sundog! Of course I probably spent more time
: on Universe II, but that was just because my ship got too fast! Best
: non-game program is PageStream. (I expect to hear about that pick from

Don't forget Plutos (two players best)!!

Plutos
Oids
Sundog

Pagestream - the best ever "non-game".

5332. Cab, IRC, Telnet and More..... Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <4qvmah$fuf@panix2.panix.com>
Source record: 142667

finally... I got Stik to connect but nothing happens after that. I try
Cab, it stays on fomatting or connecting with 0 bytes... then finally the
URL address comes up but no web page. All the other programs don't work
ether. Could someone tell me what's wrong? Thanx in advance.
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

5333. Re: Neo & PI1 to GIF/BMP converter?

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: ross@nilenet.com
Message-ID: <4qvks8$24g@thoth.nilenet.com>
Source record: 142668

Hallvard Tangeraas (hallvart@sn.no) wrote:
: Andy Bowd (andy@lavalamp.demon.co.uk) wrote:

: >
: > Can anybody help me?
: >
: > I am looking for a PC program that will convert
: > Neochrome and Degas Elite picture files to GIF
: > or any normal PC file format.
: >
: > Thanks in advance!
: > Andy Bowd

: I guess GEMview can do this, though I haven't actually checked. I'll check
: if you don't get any definite answers...

: Hallvard

Yes !!! It does it very well and though they are other programs that will
do it also, Gemview is without a doubt the best.

5334. Re: GDOS Fonts to Windows .TTF or to Adobe .PFB ect

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: ross@nilenet.com
Message-ID: <4qvlce$24g@thoth.nilenet.com>
Source record: 142669

ccrok@netway1.mdc.net wrote:
: Hello,
: I am looking for a program that will convert g-dos fonts to use in IBM
: DTP. If some has or knows the location of such a program please
: e-mail me.

It won't work. Standard GDOS fonts are bitmapped fonts, meaning they are
nothing more than little pictures, and True Type fonts are Vector fonts
like Speedo, Calamus and Pagestream are. And as of yet I have seen
nothing that converts between True Type <> Speedo, Calamus or Pagestream.

5335. HSMODEM & Falcon help!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <15288_DCroker@mettav.demon.co.uk>
Source record: 142670

Hi Mitchell!

> Well, you can use HSMODA6 exactly just like dezipped, without any
> configuration, at 115200 bps... I am now at 57600 because I noticed
> many transmit errors at 115K when moving the mouse (?!). Just put 2
That's because updating the mouse takes CPU cycles which can be ill spared at
those baud rates.

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5336. Status Of CAB development?

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4qvolt$ogm@Einstein.ebicom.net>
Source record: 142671

I've got the www131 package...
It works...
I love it!!!

So far the only problems I'm having with it are (CAB in particular):
1. mailto doesn't want to work.
2. will not load news groups (is this supported yet? it has an nntp
paramater)
3. ftp doesn't work (once again...there is a place for the proxy)

Other than the above..CAB works perfectly on my system...
http is relatively quick and reliable.

What is the latest version of Telnet for stik?
1.00 works..but it's so slow it hurts(I'm talking minutes to draw
the screen for pine...several seconds to enter a character)...and it
puts garbage on the first login request.

Finger doesn't work at all for me, but this is trivial to me.

Ant Mail is great...I've not had a single problem with it so far.
I'd like to see it support pop send-mail in addition to smtp.
Didn't it do this in one of the earlier versions?
Mainly because some people only have a pop mail account, and no smtp
option (yes this is rare...but it happens...for example...if an
ST is on an ethernet network in a buissness that gives out pop-mail
accounts for each employee, or if you use a university TS1 to get
online...but don't have a full access account).

I've not tried IRC...and most likely wont.

I've tried FTP versions 1.1 - 1.3...
None of these will work under Geneva...even in single tasking mode...
The first two versions hog the mouse cursor at "connecting" and never
give control back to either FTP or Geneva. The only way to get the
mouse back (unbusy) is to either click off the modem, or reboot the
machine. Version 1.3, under Geneva, can't find its RSC file.
all of the FTP versions seem to work well under regular GEM...
but that's the big advantage of STik over NOS or ICE...the fact
one can load all the goodies up and use them in an intergrated fashion
under a multi-tasking AES.

Basicly...I'm very impressed at the development of STik, CAB, and
AntMail. These three utilities are coming along very quickly, and nicely.

FTP and Telnet...which are basicly the two most fundamental internet tools
don't seem to be making any progress (forgive me if I'm looking in the

wrong places <toad.net umich.edu>). I'd be happy to contribute share ware bucks for good FTP/Telnet tools...but at the moment...I can't make any use of them...are there better (pay for use) versions out there somewhere?

Thanks for all the hard work on the WWW package...
STik, CAB, and Antmail really are excellent products...
Major accomplishments in very little time.

Telnet and FTP need major work...

Also...I'd like to see someone set up a place here in the states that could become the "Official" US home for the whole WWW package. This way it could accept "donations" for the cause, and handle currency swap nightmares for those over seas working on the project.

One example of a shareware program I almost bought is ConNect...
By the time I could have exchanged US to German, and waited for several weeks to get the key...I paid half the price for STalker AND Flash combined and had them installed and running. I could be missing out on some great share-ware house here in the States that does all this... if not...I wish one existed.

Brian

5337. Re: TOSWIN & VT100?

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4qvund$ogm@Einstein.ebicom.net>
Source record: 142672

Arto Jalkanen (ajalkane@lk-hp-30.hut.fi) wrote:
: In article <4q540d$ssq@ccshst05.uoguelph.ca>,
: Theodore L Hopman <thopman@uoguelph.ca> wrote:
: >I'm pretty sure I saw something like this in one of the XaAES or oAESis
: >distributions, but I'll be darned if I can find it on an ftp site. Is
: >there such a thing as a TOSWIN(-like) program that supports VT100 or VT102?

: Yes there is (I'm actually using it atm. ;)). Supports VT100 quite
: well. I've noticed it isn't on many ftp-sites, which is a shame.
: Where did I find it.. hmm.. try ftp.funet.fi, ftp.fu-berlin.de
: or ftp.cnam.fr. I think I found it from one of these, I think it
: was ftp.funet.fi.

: Good luck in the hunt! :-)

: Regards,
: Arto Jalkanen
: ajalkane@cc.hut.fi

I found a vt52 version of tos-win. It was included in one of the
later Oasis/ICE packages...it's only vt52 however. I'd be very
interested in a vt100 version of this.

Brian

5338. Easiest way into MiNT??

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: jat5@york.ac.uk
Message-ID: <4r06io$3j1@netty.york.ac.uk>
Source record: 142673

What's my best bet if I want to have a look at MiNT? I've seen
the `distribution kit' but the version of MiNT there seems old
(v0.95?), and there are more recent versions of MiNT available.

Is it easy to get the D.Kit, and then upgrade MiNT? Or is it
best just to install v1.xxx straight away?

cheers,

john..

-=-
| e-mail: jat5@york.ac.uk |
| web pages start here: http://www.york.ac.uk/~jat5/ |
-=-
* my music: http://www.york.ac.uk/~jat5/html/music.html *
****

5339. Re: Monitor -> TV socket conversion/confusion

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: Leen Kievit <L.A.Kievit@kub.nl>
Message-ID: <31D3A0A4.41C67EA6@kub.nl>
Source record: 142674

Rich Tietjens wrote:
> Andrew Thackrah wrote:
> > Will i find that my superduper TOS1.0 machine has no signal to fiddle
> > with anyway?
> Sadly, yes. You have no composite video. However, mixing the Red, Green, Blue, Hsync, and Vsync together with some resistors _should_ (no
> guarantees!) create that composite video.

I built an RGB-composite convertor based on schematics I found in a magazine. I could post them (well.. I may ant
to look into copyright stuff) if anyone wants them. Oh yeah, the convertor works too.

Leen Kievit L.A.Kievit@kub.nl

5340. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: jkb@mrc-lmb.cam.ac.uk
Message-ID: <4r08lh$qn6@lyra.csx.cam.ac.uk>
Source record: 142675
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

In article <Dto7MK.Fx2@europipe.com> udomunk@europipe.com (Udo Munk) writes:
>Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:
>: And even tho a standard somewhere, NOBODY seems to follow it.
>: Case in point: I am trying to recompile Kermit, to bring it up to
>: date with the latest official version. (It's two MAJOR revisions out)
>: I tried HSC, and it choked, and gave up the ghost when some .h files
>: weren't in its include libraries.
>
>Some .h files are not a feature of the language. Usually the OS vendor
>supports the OS with .h files which fit to the system. Some OS vendors
>don't do a great job and just don't do that. So this works needs to be
>done by compiler vendors. Because .h files depend on the OS there is no
>standard for them and so it comes that you have problems on this OS's
>when you use compilers from different vendors. This problem is not
>caused by the language.

The ANSI standard does define some .h files. POSIX defines a whole bunch
more. Most decent compilers stick to these standards. Each compiler and
OS typically provides a whole load more header files (often for system
specific programs as part of the OS), but if you want portable programs
then you simply shouldn't use them. I'd say that kermit is poorly
written if it has this many problems.

>: I tried Sozobon 2, and SozobonX,
>: and they didn't understand the Makefile. So it seems that the Atari version
>
>What has C to do with Makefiles??? Get a working make program for your
>machine.

GNU make can be found for most systems. It's such a useful tool that we
often even use it instead of the system provided make.

>I can do that because cpp fortunately is an independend program and hasn't
>to do anything with C. I don't like development environments a lot, which break
>this feature for me.

Hear hear!

James
--
James Bonfield (jkb@mrc-lmb.cam.ac.uk) Tel: 01223 402499 Fax: 01223 412282
Medical Research Council - Laboratory of Molecular Biology,
Hills Road, Cambridge, CB2 2QH, England.
Also see Staden Package WWW site at http://www.mrc-lmb.cam.ac.uk/pubseq/

5341. Is Speedo GDOS 4.2 available ?

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: diot@ecoledoc.ibp.fr
Message-ID: <4r0a0b$6jv@vishnu.jussieu.fr>
Source record: 142676

Does anybody know how to get Speedo GDOS version 4.2 ?
(my version is 4.0 25 Jan 93)
Is it freeware ?
In this case, can you send it to me by e-mail ?

And what about Speedo GDOS 5.0 ?

Thanks...

^^^

5342. Re: Spectre & Networking ?

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: sobek@irit.fr
Message-ID: <SOBEK.96Jun28113724@dusty.irit.fr>
Source record: 142677

>>>>> "BDC" == Boris D Cahan <bdc2@po.CWRU.Edu> writes:

BDC> In a previous article, GSmith00@mettav.demon.co.uk (Garfield Smith) says:

>> Dear All,
>>
>> Does anyone know if it is possible to set up Mac network software on an ST
>> using Spectre ? Does Spectre emulate the mac serial port ? Is the mac
>> serial port the same as the ST ?
>>

BDC> IMHO, absolutely NOOOO!!!!!
BDC> About 6 mos. ago I tried EVERY combination I could think of.
BDC> Several versions of mactcp, I BOUGHT versaterm and another I can't think of
BDC> now and nothing worked. At the time D. Small was still answering my
BDC> e-mails, and HE said he had never tried. Spectre EMULATES the port. Many
BDC> comm programs work, BUT NOT mactcp!!!!

Has anybody tried FreePPP? Maybe macTCP can reside with it?

--
Dr. Ralph P. Sobek Disclaimer: The above ruminations are my own.
Ralph.Sobek@irit.fr Addresses are ordered by importance.
sobek@irit.fr If all else fails, try:
newsmaster@irit.fr, postmaster@irit.fr sobek@eclair.eecs.berkeley.edu
IRIT / 118, route de Narbonne / 31062 Toulouse Cedex / France
Telephone: (+33)61-55-86-18 FAX:(+33)61-55-62-58 http//www.cerfacs.fr/~ralph/
==========
Got a Sun IPC lap clone w/1.05 GB! Got a Mega 4STfm with TOS 2.06, floptical!

5343. Atari ST software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: jcalkins@CetLink.Net
Message-ID: <4r0bdh$lr7@moltar.cetlink.net>
Source record: 142678

All offers considered

Word Writer ST $15
Aegis Animator ST $10
Silent Servce $10
Sky Fox $10
Micro League Baseball $10 (pending)

>>
Jim Calkins Internet: jcalkins@cetlink.net
Systems Developer Work: 704 383-3337
First Union Home: 803 366-8505
WEB: http://www.cetlink.net/~jcalkins/home.html
Music samples and more!
<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

5344. Re: Memory Test with HDDriver?

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4r0a5s$nro@scanner.worldgate.com>
Source record: 142679

Evil has no boundaries (chrishinds@delphi.com) wrote:
: After I installed HDDriver, the memory test no longer comes up. I have a
: Falcon, BTW. Is this normal? Are there any .prgs that will test RAM?
: I'm planning on upgrading to 14Megs, and would like to be able to find out
: if its okay.
:
That is caused by using an NVRAM Boot configuration program, and setting the memory test to less time than the test would take (I think it's less that 8 seconds will do it. BOOTCONF (by the author of HDDRIVER), a freeware program will fix the problem. I translated the latest version of it, and probably should ask Uwe Seimet if I could reupload it to where I found the prg in the first place. (He did say I could translate it though, so those of you Thing arguers leave me alone! :))

Leslie

5345. FS: Super upgraded 1040ST $275, Spectre $60, other HW

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: alexc@3rdplanet.com
Message-ID: <alexc-2806960128500001@news.3rdplanet.com>
Source record: 142680

REPLY TO: alexc@3rdplanet.com

TERMS: Prepayment by cashier's check, money order or personal check ONLY.
All prices *include* shipping by regular Parcel Post in the continental
USA. Foreign shipping is negotiable. No CODs or UPS shipping, please.

All disks are (of course) original. All items include original
documentation unless otherwise noted.

ITEM DESCRIPTION PRICE

Atari 1040STf (upgraded) 4 Mb RAM, ICD AdSpeed 16 MHz $275
accelerator, Codehead TEC
board with TOS 2.06, and
internal fan--includes
original box, disks, mouse,
cables, all manuals except
those for RAM upgrade
Atari SM124 Mono monitor, original $40
condition, no burn-in,
screen size never changed,
w/power and signal cables,
but no manual or box
Spectre GCR 3.0 Macintosh emulator, $60
w/ 128K Mac ROMs, all disks,
all docs, Apple system
disks and manuals, floppy
drive cable
Swifty Mouse Atari/Amiga compatible mouse, with $18
box, works fine *except pointer
sometimes moves by itself*

------------------------ E N D --------------------------

--
Alex Chamberlain --- alexc@3rdplanet.com

5346. FS: PageStream $29, DB3 $26, games, other SW and books

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: alexc@3rdplanet.com
Message-ID: <alexc-2806960130170001@news.3rdplanet.com>
Source record: 142681

REPLY TO: alexc@3rdplanet.com

TERMS: Prepayment by cashier's check, money order or personal check ONLY.
All prices *include* shipping by regular Parcel Post in the continental
USA. Foreign shipping is negotiable. No CODs or UPS shipping, please.

All disks are (of course) original. All items include original
documentation unless otherwise noted.

---------- S T P R O D U C T I V I T Y S O F T W A R E ----------

ITEM DESCRIPTION PRICE

Diamond Back 3 latest version of hard drive $26
backup program, supports
floppies/tapes/removables
Diamond Back 2 similar to DB3, but doesn't support $12
tape drives and doesn't run
on the Falcon
PageStream v. 2.2 desktop publishing software, $29
latest version! Works great with
MagiCMac. Includes
PageAssistant help accessory
and extra font and clip-art
disks
Easy-Draw drawing program, creates .GEM $10
files, an oldie but a goodie
LabelMaster Elite label-printing program (for $10
mailing lists, etc.)
Word Writer ST simple word processor $11
Swift Calc ST simple spreadsheet $11
Data Manager ST simple database manager $11
GFA BASIC v. ??? BASIC interpreter, $10
early version, ST only
Lattice C v. 3.03.04 C compiler, early version $12

--------------- C L A S S I C S T G A M E S --------------------

FYI: All these games are mid-'80s vintage--they run fine on a 1040ST
with TOS 1.0 but I don't know about compatibility with other Ataris.

ITEM DESCRIPTION PRICE

Epyx Championship Wrestling pro wrestling game (no manual) $8
High Roller jet fighter simulation, w/box $8
Not a Penny More, mystery adventure, $8

Not a Penny Less with novel & box
Triad Vol. 2 three games in one: Tetris, $6
Baal, and Menace
Wheels of Fire four driving games in one $6

---------- B O O K S ----------

ITEM PRICE

Compute's Second Book of Atari ST (1987), with program disk $5
Abacus Atari ST BASIC Training Guide: $5
Everybody's Introduction to ST BASIC (1986)

---------- E N D ----------

--
Alex Chamberlain --- alexc@3rdplanet.com

5347. falcon for sale

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: "paul smith"
Message-ID: <4r048p$ctq@morse.satech.net.au>
Source record: 142682

```
i really want to sell this atari falcon, $1,000, 252 2507
paul
```

5348. IBM Keyboard??!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: dreibel@zot.io.org
Message-ID: <4r0kop$k05@zot.io.org>
Source record: 142683

To: clifton@southern.co.nz (Forsythe and Guy)
Subject: IBM Keyboard??!!!!!
Newsgroups: comp.sys.atari.st

c > I'm sticking my STE into a full tower case, and therefore
c > would like to have an IBM keyboard to use with the Atari as
c > opposed to the sh*tty one that Atari provides with it....
c > (soft touch doesn't type fast enough for me)..... I heard that
c > there was a hardware thingie to plug on the mother board, if
c > this is correct, where can I get one from. Or can I just do a
c > bit of soldering to put the new keyboard on.

A couple of solutions - the D.E.K.A. II from Wizztronics, and
the Keyboard Gizmo from chro_Magic. CURRENT NOTES recently did
extensive testing of the Gizmo and found it to be excellent,
especially in a tower case configuration.

TOAD carries the D.E.K.A. - you can get the Gizmo direct from
chro_Magic, their phone number is 1-417-623-7393 (US).

Dan Dreibelbis, news/alt.info.everything/occasional reviewer,
CURRENT NOTES magazine - check out our website at
http://www.io.org/~hcarson/cnpage.htm . Leave press releases and
other news to me at dreibel@io.org .

... "And I, for one, welcome our new insect overlords."
___ Mountain Reader II - #00000007

5349. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: I.G.Batten@ftel.co.uk
Message-ID: <Dtpoqw.Bxn@ftel.co.uk>
Source record: 142684
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

In article <4qt6re$56r@madeline.INS.CWRU.Edu>,
Boris D. Cahan <bdc2@po.CWRU.Edu> wrote:
> I tried HSC, and it choked, and gave up the ghost when some .h files
> weren't in its include libraries. I tried Sozobon 2, and SozobonX,

So what? Include files are operating system specific, aside from a
small collection that ANSI C mandates. I suspect that

#include <sys/elf_SPARC.h>

wouldn't get very far on a VMS box. Quite what this has to do with the
language is a mystery to me.

> and they didn't understand the Makefile. So it seems that the Atari version

So what? Make is nothing to do with the compiler or the language.

> Prof. Boris D. Cahan

5350. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: I.G.Batten@ftel.co.uk
Message-ID: <DtpozA.C6C@ftel.co.uk>
Source record: 142685
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

In article <31D2BE4C.3C51@dev.madge.com>,
Ian Griffiths <igriffit@dev.madge.com> wrote:
> Ooo! Gross oversimplification alert! The grammar of the parts
> of the language not related to the preprocessor is much more
> complex than what the preprocessor has to deal with.

Indeed.

```
#define display(X) printf ("X = %d\n", X)
```

being a case in point. The Reiser pre-processor somewhat violates the
principle of least surprise there...

And, of course, there's that old favourite

```
#define foo(X) bar_/**/X
```

but the less said about that the better.

ian

5351. FS: 1040ST complete system

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: kingklutz2@aol.com
Message-ID: <4r0o54$quv@newsbf02.news.aol.com>
Source record: 142686

Help me find a new home for this 1040ST. Best offer will get it since I
don't know how much the current street price. It includes the following:

- 1040ST (1MB, internal floppy) and a mouse
- second floppy drive
- SC1224 color monitor
- Star NX1000 printer
- Spectre GCR emulator card
- IMG scanner attachment
- all my software (tons of games, fonts, etc)
- MIDI keyboard (Yamaha PSS680)

E-mail to me at KingKlutz2@aol.com

Regards,
K.K.

5352. Re: gemview, look'n see

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: iocentre@tcns.co.uk
Message-ID: <ADF9B3DD966811CC2@du169-131.ins.co.uk>
Source record: 142687

In article <4qps8t$rvg@hummin.sol.net>,
ksinner@solaria.sol.net (Kenton E. Sinner) wrote:

>I would like to download the latest versions of gemview and look 'n see,
>but I only have ftpmail access to the sites where they reside.
>Could somebody please furnish me with the exact host, path, and filename
>for what I seek?

If I could quickly add a "me too!" to this ... I checked out Umich (and the
various mirrors) but couldn't find a copy of look'n'see anywhere. Thanks!

Cheers,

Tim.

5353. Re: Status of PPP STik?? Anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GF3NDJVNUP@wa.caeci.ol.ni.schule.de>
Source record: 142688

In <R5JtNeY.chrishinds@delphi.com> Evil has no boundaries wrote:

>
>Hi--
>
>Does anyone know how the PPP version of STik is coming? I'm desperate for
>it. Arrgh! Will sending money to the author help? Worshiping him as a
>god? Sacrificing my first born? Anything??

Chris, I aggree with you, but I need the CSLIP-Version of STIK
Does anyone know if/when it is coming out?

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.

5354. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: john@polo.demon.co.uk
Message-ID: <Dtpv3E.EDD@polo.demon.co.uk>
Source record: 142689
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

In article <ARTHUR.CHANCE.96Jun24140811@holmium.smallworld.co.uk>,
Arthur Chance <Arthur.Chance@Smallworld.co.uk> wrote:
>In article <4qm240$2nu@lyra.csx.cam.ac.uk> jkb@mrc-lmb.cam.ac.uk
>(James Bonfield) writes:
>> As a consequence of the context of this code I feel compelled to question
>> this. Shouldn't all cpp directives start the line with a #.
>
>Not as of ANSI/ISO/whatever C. The # must merely be the first
>non-whitespace character on the line. I've never actually dared to use
>this feature though as I have to live with 9 different compilers.
>

Only 9? You lucky, lucky bastard.

:-)

John
--
John Winters. Wallingford, Oxon, England.

5355. Re: English ATARI shows

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: dbhabuta@cix.compulink.co.uk
Message-ID: <DtpxI9.367@cix.compulink.co.uk>
Source record: 142690

> Yes there is a show in London, thats the "big nasty place" i was
> talking about in my original message, flat beer, funny accents and
> they eat chips with there breakfast...yuk!
I hope you don't include someone like me in that equation.. a Northener
living and working in London! :)

-Danny

5356. Re: Monitor -> TV socket conversion/confusion

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31D40AC8.4961@ccm.jf.intel.com>
Source record: 142691

Leen Kievit wrote:

> > You have no composite video. However, mixing the Red, Green, Blue, Hsync, and Vsync together with some resistors _should_ (no
> > guarantees!) create that composite video.
>
> I built an RGB-composite convertor based on schematics I found in a magazine. I could post them (well.. I may ant
> to look into copyright stuff) if anyone wants them. Oh yeah, the convertor works too.

Leen - How old is the magazine? Do they still publish? If the answer to that is "no," there's no real need to worry about the copyright, but
if it is "yes," you should ask the publisher for permission. Either way, tell us where you found the article!

--
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
| Life bees dat way sometimezzzzz. |
+---+

5357. Re: gemview, look'n see

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4r14nn$og9@dodgson.math.psu.edu>
Source record: 142692

In article <ADF9B3DD966811CC2@du169-131.ins.co.uk>,
Tim Wright <iocentre@tcns.co.uk> wrote:
>In article <4qps8t$rvg@hummin.sol.net>,
>ksinner@solaria.sol.net (Kenton E. Sinner) wrote:
>
>>I would like to download the latest versions of gemview and look 'n see,
>>but I only have ftpmail access to the sites where they reside.
>>Could somebody please furnish me with the exact host, path, and filename
>>for what I seek?
>
I think look'n'see can be found at HENSA, but at this time of day I'm
unable to verify. Here's the data dor Gemview:

Host: wuarchive.wustl.edu
Path: /systems/atari/umich.edu/Graphics/Gemview
Files:

gvw_315.lzh 506 GemView v3.15 (requires gvw_inst.app)
gvw_inst.app 48 The install program. Must have .pax files in directory.
gvw_lies.txt 22 German readme
gvw_read.txt 19 English readme
gvw_v306.pax 443 GemView v3.06 (requires gvw_inst.app)
gvw_doc3.pax 141 Documentation
gvw_tol2.pax 180 Tools
gvw_mdl2.pax 46 Modules
new_gemv.zip 67 GemView suport files for STraight Fax & CyberCube

I may be able to post info on look'n'see later.

Gustavo

5358. Speed of NOS & 28.8k Modems

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: awood@f030.demon.co.uk
Message-ID: <835982132snz@f030.demon.co.uk>
Source record: 142693

Having tried using three types of 28.8k modems - SupraFAX, Motorola 3400 and Courier Sportster Vi - I've been somewhat disappointed by the little difference they've show from the SupraFAX 14.4k modem I've been using before.

I have taken my own advice and read Demon's Tuning.faq and Modem.txt to alter the settings in NOS and on the modem, but I'm still getting less than 3000cps for plain text with slightly higher figures for binaries (which I was surprised about). Whereas with the 14.4k modem I was getting 1700-1900cps binaries with 1900-2300cps for text and news.)

If anyone has any suggestions or comments that can help me, I would be most grateful.

My set-up: Falcon030 4/65+85, TOS 4.04, fpatch2.prg, HSModem6 (drvin & scc set to AtariWorld October 1995), CPX and NOS set to 134 baud (150 seems to be roughly the same) and mru/mss set to 1500/1460 (again, I've tried 576/536 - and it's about the same). The modem responds with 28800 connect rate, 57600 computer rate with L-APM protocol and v42bis compression)

Regards,
Andrew

--

Andrew Wood
54 Ely Street, CV37 6LN, UK
awood@f030.demon.co.uk

5359. Re: falcon for sale

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: jmh@io.org
Message-ID: <4r1762$9jr@news1.io.org>
Source record: 142694

paulsmith wrote:
: i really want to sell this atari falcon, $1,000, 252 2507
: paul

Where are you located?

Mike Harrison
jmh@io.org
Toronto Canada

5360. Re: Easiest way into MiNT??

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4r11gg$j34@ccshst05.uoguelph.ca>
Source record: 142695

John 'john..' Tuffen (jat5@york.ac.uk) wrote:
: What's my best bet if I want to have a look at MiNT? I've seen
: the `distribution kit' but the version of MiNT there seems old
: (v0.95?), and there are more recent versions of MiNT available.

: Is it easy to get the D.Kit, and then upgrade MiNT? Or is it
: best just to install v1.xxx straight away?

It really depends what you mean when you say "MiNT", and how high your level of expertise (or patience) in matters UNIX-ish is. You can very easily install a basic system that will run multiple TOS programs under GEM, and keep adding to it, also fairly easily. If you want everything at once, and don't feel like going out and finding all the latest versions of everything yourself, one of the distributions kits if probably your best bet. The TAF distribution and the KGMD are supposed to be quite good; the TAF distribution installs everything up to an including X-Window. The KGMD is, I believe, broken up into several subsets, so if, for example, you don't want to install GCC, you don't have to. Both are available on ftp.fu-berlin.de, as are several other distribution kits. Note that I haven't used either, having chosen to go the incremental-install route, so your mileage with my remarks me vary :)

THeo

5361. Re: Cab, IRC, Telnet and More..... Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <40082114_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 142696

In article <4qvmah$fuf@panix2.panix.com>
smooth1@panix.com (The Smooth One) wrote:-

>finally... I got Stik to connect but nothing happens after that. I try
>Cab, it stays on fomatting or connecting with 0 bytes... then finally the
>URL address comes up but no web page. All the other programs don't work
>ether. Could someone tell me what's wrong? Thanx in advance.

Do you get the same symptom that I do, no data appears to come in
after the connecting, but the send light on the modem appears to be
sending some small bits of data very fast, the light is constantly
flickering.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

5362. Re: Atari Shows, other questions

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: jsd617s@nic.smsu.edu
Message-ID: <4r19ju$for@ursa.smsu.edu>
Source record: 142697

Rich Tietjens (RichardX_Tietjens@ccm.jf.intel.com) wrote:
: Brian Wiklem wrote:

: > First off, does anyone know when there will be an Atari
: > Show in the Bay Area (Northern California)? Would like to
: > attend.....

: Organize one, Brian.

: > Second, anyone ever obtain an Atari 260ST? I remember seeing
: > one looooooong time ago at Computer Games + in Orange County...they
: > refused to sell it.

: I also saw one in Germany a long time past. And most recently, I'm
: seeing a 520ST that has been upgraded to 1 meg, and now after several
: years has decided that it is a 260 after all. %^(Time to get out the
: soldering iron...

: --
: +---+
: | Opinions expressed herein are those of the writer and |
: | probably diametrically opposed to those of his employer. |
: | Life bees dat way sometimezzzzz. |
: +---+

5363. Re: Status Of CAB development?

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: fpierce@charm.net
Message-ID: <4r15fl$kvd@canton.charm.net>
Source record: 142698

Brian Roland (bjr@EbiCom.net) wrote:

: What is the latest version of Telnet for stik?
: 1.00 works..but it's so slow it hurts(I'm talking minutes to draw
: the screen for pine...several seconds to enter a character)...and it
: puts garbage on the first login request.

: I've tried FTP versions 1.1 - 1.3...
: None of these will work under Geneva...even in single tasking mode...

: Telnet and FTP need major work...

I've used FTP a few times with Geneva/Neo and it's been fine - not sure what all the buttons are for but was successful in finding and retrieving stuff. TELNET also seemed to work ok but I haven't used it much. Versions are whatever was in the CAB 1.31 package.

: Also...I'd like to see someone set up a place here in the states
: that could become the "Official" US home for the whole WWW package.
: This way it could accept "donations" for the cause, and handle currency
: swap nightmares for those over seas working on the project.

If you have the CAB (or is it WWW) 1.30 or later package there should be a page on U.S. Support. Jeff Wisniewski has been handling CAB registrations and Dan Ackerman has been doing most of the other stuff (STik, OVL, Antmail - not sure about FTP etc. but that info should be in the package somewhere.

If you can't find it let me know. Also, there is a CAB/STik web page. You can find it from the atarilinks on my (avialantic.com) page.

fdp

Fred Pierce - fpierce@charm.net http://www.avialantic.com
the JACK B. POAGE AIRSHOW - http://www.avialantic.com/poageshow/airshow1.html
Mid Atlantic Air Museum - http://www.avdigest.com/maam.maam.html
College Park Airport Museum - http://www.avdigest.com/collpark/collpark.html
---

5364. OASIS2/ICE - Comment List # 39

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <93166857_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 142699

Oasis Report - D.M.Brewood - Updated: 28/06/96 # 039 (posted to
== testers)

Comment list posted to the following official beta testers:

Colin Bernau (colbee@tyndale.apana.org.au)
David Greenhough (green@spirit.demon.co.uk)
Rod Keen (beta@gaiasys.demon.co.uk)
Neil Martin (Neil@yr-ynys.compulink.co.uk)
Gary Priest (gary@the-gap.demon.co.uk)
Dave Levi (Dave@levihome.demon.co.uk)
Phil Yeadon (Phil@yeadontt.demon.co.uk)
Boris D. Cahan (bdc2@po.cwru.edu)

Test Machine: Falcon 030 running MagiC4 with Thing, operating in 1024 x
768 x 16 colours.

This comment list will also be posted in the NeST N.SUP.OASIS_ICE
message echo on a weekly basis.

This data is based on the beta version(s) provided on:

ICE = 09 June. 1.03
OASIS2 = 25 June. 2.06 (same issue as the package).
ICE_NET = 25 June. 1.21

Package 2.01 was the first stable release version.

Package 2.05 released 03/06/96.

Package 2.06 is under beta test by myself now.

Latest News and Gossip:
=======================

Well, it seems like virtually everyone approved of the idea behind
this little gossip area, not quite sure how it will develop yet,
but I'm sure it will be interesting.

No real new news yet, excepting I can verify that I managed to
bring in some 10.04mb of binary files via Demon using SLIP, and
not one single error, or failed file. Well done to Dave.

The frond support has been added into ICE_NET and OASIS2 by Phil
as well, and Dave now has the FROST source code to work on so I
think we can safely say our first frond is now due out shortly.

My thanks to Neil M as well in this issue for supplying me with
the new TT keyboard, which has now replaced the keyboard in my
Falcon and also getting my typing speed back up again.

Ref everyone wanting a copy of my OASIS2 folder Icon, well it
seems the guys have aleady done one in a similar vein, so I'll
leave off issuing mine as the folder icon will be present in
the next beta release.

As some of you know Phil and Dave attended the NeST AGM, and a
good discussion took place concerning development of the system
and I think the guys now have a better knowledge of what sysops
want the package to be able to do from their end of things. I
again think FROST has been given new impetus by the discussion.

New in ICE since the first official OASIS2 release:
==

1.01

- More TCP routines in machine code.
- Ftp bug fixed.
- Socket and Directory windows seperated.
- Debug q removed.
- ICE speed increased.
- News can now be sent without downloading news.

1.02

- IGNORE allowed in logon script to allow sending of multiple lines.
- /n now supported (sends back a CR).
- ICE online clock disabled it the user runs on an (M)STe/ST-Book.
- Delay system implemented.
- Documentation updated.
- TCP checksum error fixed 99% of the time.

1.03

- TCP checksum error problems fixed 100%.
- News History file update for numerical format.
- All IP routines now in machine code.
- FTP now supports use of anon as well as ftp as a username.
- When an 'IP: Bad checksum' error message is displayed the ERROR_PING
flag is not picked up and no ping is generated - fixed.

New in OASIS2 since the first official OASIS2 release:
===

2.00

- Window re-draw routines completely recoded.

2.01

- More Redraw code modifications.
- Fix of Local Post bug.

- Documentation corrected.

2.05

- Problem with unregistered article headers fixed.
- Edit SIG problem fixed.
- When examining articles ready to post in the Internet window, after the article is exited (using ESC) the initial window's contents are not redrawn - fixed.
- When logging onto Demon with an existant HEAD.OUT file you no longer get an error, the program now appends the data.
- Local Post bug with exit back to desktop may have been cured.
- GEMDOS seek error trapping added when posting a mail mime document in the external editor.
- Inmail/Outmail flagging bug fixed.
- In the Outbound window the IP name is now shown in the same case as it appears in the ICE.NET file.
- Redraw recoding completed.
- Postbox only saves when read state of an item changed.
- Table added into the OA_CODER.
- Documentation updated.
- New outgoing mail/news no longer overwrites existant mail/news items.
- More updates to the redraw code.
- Auto-add of user name to yellow page routines recoded.
- Yellow pages problems cured.
- Scrolling selection of user name bugs fixed.
- Errors in detection of 'from name' whilst processing email fixed.
- When replying to a MIME message, and using ALT S to send the message, quoted text is now included within the external editor.
- The 'local post' exception 68000 error under MagiC has been cured again.
- Added support of MIME partial items for email.
- Base 64 bugs in news fixed.
- Support for 'pre' and 'after' fronds added.

2.06

- Font size controls added to Oasis.
- Complete MIME send routines (Partials created Automatically) with iconic control panel. [Email to be completed].
- GMT offset system recoded - now does not reset system clock.
- Send MIME bugs fixed when using external editor.
- Not enough disk space when unbatching news no longer results in the incoming mail being deleted.
- MIME partial size selectable.
- 'Mail To:' support added for MIME. **
- OutMail now shows outgoing MIME files correctly. Will be added to the Internet Window. **
- In the Outbound window - Window header should changed to show 'outbound'.
- Time / Datestamping of files.
-

New in ICE_NET since the first official OASIS2 release:
==========

2.01

- Changes made to HELP dialogues.

2.05

- Support for additional flags added.

2.06

- Mydials removed and in house code generated.
- Windows style pop-up's added.
- Frond Support added.
- Font size controls added to Oasis.

New in Spider since the first official OASIS2 release:
==========

- Basic code evolving.
- Code written to display raw text without HTML tags.

List of possible bugs discovered in ICE so far:
==========

- Fix PPP packet bug where carrier drops.
- News just stops for no apparant reason, or due to IP bad checksum error.
- On his TT Neil suffers from:
- Incoming pop3 mail (cixip) is corrupt - repeated or missed packets.
- Incoming news keeps stalling with bad packet (IP) errors.
- Always IP checksum error on 'loging' (note: SB 'logging) in.
- Several times had error 65 when exiting ICE to Oasis, then crash!

List of possible bugs discovered in OASIS2:
==========

- The 'Local Post' bug is back under MagiC 4 whereby Oasis crashes out
when posting the message locally.
- Oasis2.prg doesn't work properly with Outside on some Falcons. It
seems to allocate all virtual memory with loads of disk thrashing and
does run but takes several minutes to load. ICE.PRG works fine.
- Daily Net window does not resize of newsgroup names.

F.R.O.ST Development:
==========

Done:

- Coded front end so it is MagiC / Falcon compatible.
- Added GEM window code.
- Added ICE interfaxce code.
- Recoded the email processing code.
- New database format eveolved and working.
- NeST address's now have the format of Daron.Brewood@nest.demon.co.uk

- NeST email will now export to the internet.
- MAIL.IN file scanned to locate mail from the internet for NeST users.

To-Do:

- Import mail from the internet into NeST.
- Add 'FROST' user system into OASIS.
- Export NeST echo's to the internet.
- Import internet newsgroups in to NeST echo's.
- Add support for sending archived NeST mail packets out to an internet address in UUE / Base 64 format.
- Add support for receiving a tagged internet UUE email and processing it out into an archived mail packet for NeST to process.

To-Do and Suggestion List:
==========

- Implement thread map for emails. [Will be implemented but after initial release]. [Phil]

For ICE:

- F.R.O.ST = Fidonet Reworked Operations ST. [Daron, Phil, & Dave]
- S.N.O.W = Serial Negotiation - Outside World. (Serial port control & configuration). *

For OASIS2:

- N.O.M.A.D = News Operation Moderation And Delivery (Moderation of newsgroups).
- P.A.L.M = Please Add Listed Mailshot (Mailing lists).
- C.A.M.E.L = Count And Manage Electoral Lists (Voting systems).
- ????????? = (Autopost text file on a certain day each month).
- ANSWER = Respond to emails automatically with a specified text file (one per account). *

* = Will be completed before 2.06 release.

- When using the auto-locator when sending email messages it would be useful if a dialogue came up confirming the users name, and if more than one user shares that data (I have 4 Dave's in my yellow pages) then a selection dialogue should appear allowing you which user to select. This should just show the names available, not the full YPG's. [Phil]

- Wanted: C include files for use with GFA MyDials dated 10/11/92; export.h & import.h [For Phil - obtained by Daron, awaiting feedback]

- Add in function key selection of the user. [Phil]

- Add flag next to username selection to show if unread mail.

- Implement use of SHIFT HOME to move cursor to the bottom of the mail and news windows. [Phil]

- Implement colour coding within the groups window so you can see if a group is suspended, inactive.

- Add PrivateMailbox support for news.

- Outbound window - rework to correct outmail format and make user specific.

- Add vax compatible ftp code into ICE.

- Find article by search routines (not by thread title).

- Include sets of working log on examples for different providers in the package.

- Specifiy more than one pop number so if one pop is busy the next one on the list is used.

- Cursor selection of MIME items.

- Show newsgroup file size in the Groups window (Kbytes).

- Support provider specific mail sending for those users with more than one IP account.

- User defined 'quotes' header for news/mail.

- Answering Machine to support multi-mailboxes.

- Fix TT Ram operational bugs.

Qasis / Ice FAQ's
==========

- Q: Can icons be added to those already used (as seen within the toolbox)?
A: Yes - the TOOLS_LO.RSC and TOOLS_HI.RSC files may be edited to add additional icons.

- Q: Can the subject be changed when replying to messages?
A: No, this is not allowed according to the RFC's.

- Q: What causes error OASIS FILE ERROR I:\OASIS2\NEWS\ARTICLES, and how can it be corrected?
A: Try re-indexing the news group, sometimes the index gets corrupted by drive fragmentation from a lot of unbatching and expiring. If this fails, Wipe the group.

- Q: What do OASIS and ICE stand for?
A: OASIS = One Atari System Internet Software.
ICE = Internet Connection Extension.

- Q: How much is the registration fee for Oasis2 and ICE?
A: The registration fee is £30 pounds and gives a lifetimes registration for OASISx, ICE, ICE_NET, and SPIDER.

- Q: If the email files get corrupted, how can this be fixed?
A: Delete the relevant .MIX file from the mail directory and when post is selected the email will be reindexed.

- Q: I know that 'X-' reference lines may be added to the top of a message manually to access things like Anon servers, but how can these be added if for multi-part binary file transfers? Is it possible?
A:

- Q: Why does my USR Sporster Vi not respond to the dialer?
A: For some reason the Sportster switches to numeric result codes when accessed by ICE. Use ATZATV1 as your init string and it will solve the problem.

- Q: Can dialogs be added in to OASIS2/ICE to support setting of the following to allow fine tuning? [Dave]

attach asy AUX: 0 ppp sl0 32767 1500 110
ip ttl 64
tcp mss 1460
tcp window 11680
tcp irtt 3000
tcp syndata on
ppp sl0 lcp local mru 1500
ppp sl0 lcp remote mru 1500
ppp sl0 lcp local accm 0x000a0000

- A: PPP is an unusual system in that during configuration you define to the remote site how you want the packets to be sent. Whilst this negotiation is being carried out there is a simultaneous negotiation of what form & size the packets required by the service provider are to be. This generates a protocol in which what one side can send it cannot decode.

attach asy AUX: 0 ppp sl0 32767 1500 110
This is an internal setting for NOS and is irrelevant to ICE.
ip ttl 64
Time to live is suppoorted in internal & external packet life. The internal packet life is for packets which are sent to addresses which have the same two numbers at the start of the address as the user. External packet life is for all other packets. The values for these are settable inside ICE-NET.

tcp mss 1460
The maximum segment size is equivalent to the packet size set in ICE_NET. Any size between 512 and 1948 are supported by ICE. the default values in ICE-NET are for ease set to 512, 1024 & 1536.
tcp window 11680
ICE supports a window of unacknowledged packets of upto 4 times the packet size.
tcp irtt 3000

tcp syndata on
Currently ICE works to the RFC definition of TCP/IP these
values must be covered in ICE if necessary to a working
system. My understanding of the NOS configuration lines does
not cover these two.
ppp sl0 lcp local mru 1500
ICE defaults to a local MRU of 1524 bytes although the
incorporation of the PPP packets size in ICE-NET will be
complete prior to release of 1.03.
ppp sl0 lcp remote mru 1500
The remote MRU size is negotiated with the service provider
during configuration of PPP. ICE supports any value that the
provider requests. The size defaults to 1500 if not
negotiated.
ppp sl0 lcp local accm 0x000a0000
The ACCM is the list of escaped characters required by the
system below character 32. ICE does not require any character
to be escaped and therefore requires no ACCM. If the remote
site (Service provider) requires an ACCM this is supported
by ICE on request by the service provider during negotiation.
(Dave)

Phil Yeadon and Dave Levi have my full permission to use this listing as a
master listing, and to thereby generate history files for Oasis/Ice
release archives. This entire listing however as always remains the
property of myself.

Daron Brewood - dbrewood@cix.compulink.co.uk
- dbrewood@nest.demon.co.uk
- 90:90/0.0@nest.ftn

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

5365. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31D42303.6EF6@ccm.jf.intel.com>
Source record: 142700
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

```
John Winters wrote:
>
> >Not as of ANSI/ISO/whatever C. The # must merely be the first
> >non-whitespace character on the line. I've never actually dared to use
> >this feature though as I have to live with 9 different compilers.
> >
>
> Only 9? You lucky, lucky bastard.
>
> :-)

Urgh. I can see it coming - the "My Work Environment Sucks More Than YUour Work
Environment" flame wars...

And here I sit in the network lab... <G>

--
+-----------------------------------------------------------+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
| Life bees dat way sometimezzzzz. |
+-----------------------------------------------------------+
```

5366. (no subject)

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: Vienna Star <a8901280@unet.univie.ac.at>
Message-ID: <4r1dch$vn6@www.univie.ac.at>
Source record: 142701

ATARI ST SALE:

US$ DEM GBP

SOFTWARE:

Hyperpaint + GDOS 5,-- 10,-- 4,--
GFA Basic 2 free free free
GFA Basic 3.5 +Compiler 10,-- 15,-- 8,--
Art Director free free free
PC Ditto PC Emulator + DOS 3.3 10,-- 15,-- 8,--
Breakthru Top Midi + Sample Sequenzer 50,-- 70,-- 30,--
Happy Music (Cubase lite) + Midi Cable 10,-- 15,-- 8,--
Calamus Fonts 5 Disks!!!! 5,-- 10,-- 4,--

GAMES:

FORMULA 1 GRAND PRIX 15,-- 20,-- 10,--
SENSIBLE SOCCER 92/93 15,-- 20,-- 10,--
KICK OFF II 3,-- 5,-- 2,--
INTERNATIONAL SOCCER 3,-- 5,-- 2,--
WINTER GAMES 3,-- 5,-- 2,--
SUPER CYCLE 3,-- 5,-- 2,--
WORLD GAMES 3,-- 5,-- 2,--
CHAMPIONSHIP WRESTLING 3,-- 5,-- 2,--
ASTERIX ADVENTURE 3,-- 5,-- 2,--
FERRARI FORMULA I 3,-- 5,-- 2,--
HIGHWAY PATROL 3,-- 5,-- 2,--
CARRIER COMMAND 3,-- 5,-- 2,--
P 47 3,-- 5,-- 2,--
CHIKAGO 90 3,-- 5,-- 2,--
RICK DANGEROUS 3,-- 5,-- 2,--

MIDI FILES (Top Quality GM/GS):

Available Albums: ABBA, ACE OF BACE, BEATLES, BEE GEES, BON JOVI,
JOE COCKER, CHICAGO, CLIFF RICHARD, CRANBERIES,NEIL DIAMOND
DOORS, FLEETWOOD MAC, GERRY AND THE PACEMAKERS, BARRY MANILOW,
MOODY BLUES, NIRVANA ALAN PARSONS PROJECT, SIMPLY RED, STEVIE
WONDER SUPERTRAMP,TAKE THAT, VANGELIS, ZZ TOP and much more.....

Price per album (on one disk) 1,-- 2,-- 0,70

HARDWARE: (all used and refurbished)

ATARI 1040 ST, 1MB, Mouse 120,-- 180,-- 80,--
ATARI MEGA ST 2, 2MB, Mouse 180,-- 250,-- 120,--

MONITOR SM 124 70,-- 100,-- 50,--
REPLAY 16 16 Bit Sampler Cartridge
+ Software (90% Rated) 50,-- 70,-- 30,--
TV CONVERTER (for ST€s without RF-out) 10,-- 15,-- 8,--
AT Speed 8 MHZ 80286 Emulator +
Speedbridge (easy installation
on the MEGA ST expansion bus.) 20,-- 30,-- 10,--
ATARI 800 XL 20,-- 30,-- 10,--
ATARI XF 551 Floppy Drive (for XL/XE) 20,-- 30,-- 10,--

+POSTAGE:

Europe: 10,-- 15,-- 8,--
Outside Europe 20,--
Hardware depending on weight.

We supply C.O.D.

*** you get a free item, if you order at least 2 other items. ***

reply to: brat@ping.at
COOL ORANGE
GRETLGASSE 7
1210 VIENNA
AUSTRIA
Tel/Fax/BBS +43-1-2564682
http://www.ping.at/members/brat

5367. IDE-CD-rom

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: christian adler <c.a.adler@student.utwente.nl>
Message-ID: <31D4B624.2CF3@student.utwente.nl>
Source record: 142702

Works an CD-Rom at the IDE-port of a Falcon as a slave from a hard-disk?
Which driver i must have? CD-tools from Hard en Soft?

5368. Re: MegaSTE Performance (was Cooling Fan Disconecting!!)

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: msh@den.mmc.com
Message-ID: <4r1d6a$g12@tel.den.mmc.com>
Source record: 142703

In article <4quc5l$78j@mimas.brunel.ac.uk>, eesrmtw@brunel.ac.uk
(Martin Whitaker) writes:
>In article <4qs9f5$gdo@tel.den.mmc.com>, msh@ast.lmco.com (Michael Hill)
>writes:
>> Oh, puh-leeeze. Spare us the hyperbole. Now maybe if your STe did all
>> that while running 80 or more processes, it would be more of a fair
>> comparison.
>>
>Please see the retraction I have just posted. However, I would like to point out
>that I did not make the mistake you are suggesting - there were no significant
>active processes on the Sun when I did my test, so MicroEMACS was getting about
>98% of available CPU time. I did make an effort to do a fair comparison - even if
>I did get caught out by a silly mistake.

Fair enough. :^) Mind you, I didn't mean 80 users running CAD; but at all
times, you are running emacs alongside cron, inetd, syslogd, nfsd, utmpd,
vold, fsflush, sendmail, etc. You are correct, normally these all just
provide low-level noise on the CPU meter, but cron in particular wakes up
every minute and causes a several-second-long spike on the CPU. Since UNIX
proper is not a realtime OS, you can't necessarily take wall-clock times
as reliable indicators.

The other post you refer to hasn't shown up here yet... I'm interested to
see the cause of the retraction. :^(

--Michael

Michael Hill <>< Isaiah 9:6 | "If I had one wish
Michael.Hill@den.mmc.com | It wouldn't be hard to choose
Aerospace/Software Engineer | Seven Sundays in a row
Lockheed Martin Astronautics | 'Cause that's the day that I spend with You"
Alan Keyes for President '96! | -- Extreme, "Seven Sundays"
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

5369. Re: WWW131 problems still...

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: daymon@mammoth.valleynet.com
Message-ID: <4r1dlj$6pn@alpine.valleynet.com>
Source record: 142704

To: perot@pallas.amp.uni-hannover.de (Peter Rottengatter)
Subject: Re: WWW131 problems still...
Newsgroups: comp.sys.atari.st
Organization: ValleyNet Communications

In article <Pine.A32.3.91.960627134741.5127D-100000@vesta.amp.uni-hannover.de> you wrote:
: On Tue, 25 Jun 1996, Ronald J. Hall wrote:

: > Well, I've gotten STiK to work, it connects with my provider and tells me
: > that I'm connected as its last message...However NONE of the other progs.
: > included in the Internet pack will work for me. IRC always returns a msg.
: > that says TCP received EOF from remote...Forecast tries for awhile then
: > says "Bad Connection Handle"...CAB will resolve to a host, connect then
: > the dialog with bytes counter comes up but always stays at zero, then it
: > finally shows a blank screen. Any ideas?
: >
: > Just for the record:
: >
: > My Internet provider says I have "true" slip and not cslip.

: I've often heard of provider employees who didn't know the difference,
: and kept saying slip, slip, but really meant cslip :-(

Hi! Well, I have this EXACT same problem as this person does, and I
checked with my ISP, and they said that they do have SLIP, as well as
CSLIP and PPP, and that they know the difference. I have all the config
values set to exactly what my provider as well as the docs included with
the package said to set them to. Could it be that there are some systems
that CAB just can't communicate with?

: > I've copied CAB.OVL into the CAB folder...
: >
: > I increased the ALLOCMEM...
: >
: > CAB loads and displays the home page just fine...

: Which home page are you talking about ?? Is that a home page coming
: across the internet connection (In that case check the NAMESERVER entry
: in DEFAULT.CFG, it must be the four-number-address of a nameserver that
: is recommended by your provider) ? Or is it the example html file that
: comes with CAB ?

I'm sure he means the home page file that comes with the WWW131 package.
I have been trying since December to get this software to work with my
provider using every suggestion I've ever been told with no luck. It's
the only provider in my area that has a SLIP connection, so I can't try

others. I sure wish someone could figure this out soon because it is
extremely frustrating!!!

: Cheers Peter

: ---
: Peter Rottengatter perot@pallas.amp.uni-hannover.de
: ---

Mike Freeman
daymon@valleynet.com (Until July 1)
daymon@psnw.com (After July 1)

5370. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: bhauer@address.net
Message-ID: <4r1gvm$p8t@tofu.alt.net>
Source record: 142705

rm03@ic.ac.uk (R. Mellish) wrote:

>A couple of favourite non-games:
>Degas Elite was a nice art package, with better features than most,

Please excuse a short diatribe (grin):

Oh I don't know. I was always of the opinion that Degas Elite was rubbish compared to CrackArt. To this day I have never used an easier program for pixel-bashing than CrackArt. The modern "illustration" programs one finds on the Mac and PC never have the ease of use--especially with regard to the magnify tools--of CrackArt. In fact, it seems today that magnify tools are curiously unimportant and therefore almost neglected as a feature, often given a hopelessly inefficient interface.

I can still remember how easy it was to adjust pixels in CrackArt. It was like Degas Elite in that you tapped a function key of your choice to get a magnify window. But once you placed it down, you were in magnify bliss. Arrow keys to move, right button to pick up a color (eye dropper effect). Right button on the unmanified preview window to un-zoom.

Nowadays, you're fussing with control-n (or some other nonsense) to "engage magnify" which always gives you some generic magnification level. To scroll you have to slide your mouse over to some clutzy scrollbar, to reposition without the clutzy scrolling you have to unzoom (another unclever control key or pull-down menu) and rezoom. And you're constantly fussing with all sorts of floating dialog boxes like "Zoom factor" and such. Blech. In my opinion, conventional GUI interfaces (pull-down menus and scrollbars in particular) are ineffective for illustration programs.

Pixel-bashing just lost its favor at some point and has been neglected every since.

5371. MegaFile Problems!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <15358_DCroker@mettav.demon.co.uk>
Source record: 142706

John Dooley...

d> It seems that the power supply in my MegaFile 20 is starting to die!
d> The power supply board seems to be the problem! If I lift up on 1
d> corner the power will come back on! I looked to see if the solder
d> connections were loose or looking like there might be a bad connection
d> but I didn't see anything really wrong with it!
d>
d> Any suggestions?
Inspect the PCB tracks for breaks. I've also repaired 2 PSUs by resoldering
the solder joints.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5372. Re: English ATARI shows

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31d41562.2120595@news.airtime.co.uk>
Source record: 142707

On Fri, 28 Jun 1996 16:22:56 GMT, dbhabuta@cix.compulink.co.uk
("Denesh Bhabuta") wrote:

>> talking about in my original message, flat beer, funny accents and
>> they eat chips with there breakfast...yuk!

>I hope you don't include someone like me in that equation.. a Northener
>living and working in London! :)

Not yet Danny :), but in twelve months when you talk like a
southerner (hopefully not as much as they do though<G>) and start
eating jellied eels and things, then you might be one of them :)

hmmm Anyone for mushy peas :)))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress

5373. Re: Status of PPP STik?? Anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <836080856_OASIS_@flinny.demon.co.uk>
Source record: 142708

In article <R5JtNeY.chrishinds@delphi.com>
Evil has no boundaries <chrishinds@delphi.com> said:-

>Does anyone know how the PPP version of STik is coming? I'm desperate for
>it. Arrgh! Will sending money to the author help? Worshiping him as a
>god? Sacrificing my first born? Anything??

As Peter said in another message today.. stik is undergoing a bit of a
re-write at the moment to allow other protocols etc to be added.. so
estimates are impossible..

Nick

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

5374. for sale

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: Dean Squires <dsquires@cancom.net>
Message-ID: <31D4512D.5C80@cancom.net>
Source record: 142709

Atari Mega 4 STE TOS 2.06, 250 meg HD
Color, Mono monitors
Monitor Master, Mouse Master
Spectre GCR with ROMS
Migraph hand scanner
Every Start Mag with Disk
loads of software

Best Offer

5375. Re: GDOS fonts for HP Deskjet?

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <15352_DCroker@mettav.demon.co.uk>
Source record: 142710

Hi Alex,

>>> does anybody have an idea where I can find Gdos fonts for a
>>> HP deskjet?
>>
>> GDOS fonts are the same regardless of which printer,
n>
n> If they were, I wouldn't ask. I found lots of fonts for EPSON
n> printers (9-pin) but you need a microscope to read the texts
n> printed with the deskjet.
The FaST Club (PD library) in the UK sell GDOS fonts.

Email for the contact details if you want.

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5376. Re: GDOS fonts for HP Deskjet?

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <15357_DCroker@mettav.demon.co.uk>
Source record: 142711

```
s> nakal@watchin.snafu.de barked in U.COMP.SYS.ATARI.ST on 26 Jun 96:
s>
>>>> does anybody have an idea where I can find Gdos fonts for a
>>>> HP deskjet?
s>
s> Try the 24-pin fonts, they are designed for finer resolution. I
s> haven't done it myself yet, but I do plan to.
One probem tho' Rich, the 24 pin fonts are 360*360 dpi, which means that they
will print out too large on the 300 dpi Deskjet.

I wonder whether the original poster qould be better advised to get hold of
one of the vektor font technology replacements, NVDI or Speedo might be
better choices?

Speak to 'ya later!

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
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5377. Re: Status Of CAB development?

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <836081080_OASIS_@flinny.demon.co.uk>
Source record: 142712

In article <4qvolt$ogm@Einstein.ebicom.net>
bjr@EbiCom.net (Brian Roland) said:-

>So far the only problems I'm having with it are (CAB in particular):
>1. mailto doesn't want to work.

What happens? :)

>2. will not load news groups (is this supported yet? it has an nntp
> paramater)

Not supported yet...

>3. ftp doesn't work (once again...there is a place for the proxy)

same here.. not in yet..

>Other than the above..CAB works perfectly on my system...
>http is relatively quick and reliable.
>
>What is the latest version of Telnet for stik?
>1.00 works..but it's so slow it hurts(I'm talking minutes to draw
>the screen for pine...several seconds to enter a character)...and it
>puts garbage on the first login request.

Yep telnet is slow and needs some major work.. the author just doesn't
have the time anymore to work on it.. :(

>Finger doesn't work at all for me, but this is trivial to me.

There is a new version which should work fine.. release rsn..

>Ant Mail is great...I've not had a single problem with it so far.
>I'd like to see it support pop send-mail in addition to smtp.
>Didn't it do this in one of the earlier versions?
>Mainly because some people only have a pop mail account, and no smtp
>option (yes this is rare...but it happens...for example...if an
>ST is on an ethernet network in a buissness that gives out pop-mail
>accounts for each employee, or if you use a university TS1 to get
>online...but don't have a full access account).

ermm the pop3 protocol does NOT support sending of mail.. it HAS to
use smtp to send.. if you dont have a seperate server for smtp then
entering your pop3 mail host in the smtp box should make it work like
older versions.

>I've not tried IRC...and most likely wont.

Whynot? IRC is the reason to be on the net.. everything else is boring
compared to this.. :>

>I've tried FTP versions 1.1 - 1.3...
>None of these will work under Geneva...even in single tasking mode...
>The first two versions hog the mouse cursor at "connecting" and never
>give control back to either FTP or Geneva. The only way to get the
>mouse back (unbusy) is to either click off the modem, or reboot the
>machine. Version 1.3, under Geneva, can't find its RSC file.
>all of the FTP versions seem to work well under regular GEM...
>but that's the big advantage of STik over NOS or ICE...the fact
>one can load all the goodies up and use them in an intergrated fashion
>under a multi-tasking AES.

MGftp is under re-write/work at the moment to make it more compatable
etc...

>Basicly...I'm very impressed at the development of STik, CAB, and
>AntMail. These three utilities are coming along very quickly, and nicely.

>FTP and Telnet...which are basicly the two most fundamental internet tools
>don't seem to be making any progress (forgive me if I'm looking in the
>wrong places <toad.net umich.edu>). I'd be happy to contribute share
>ware bucks for good FTP/Telnet tools...but at the moment...I can't make
>any use of them...are there better (pay for use) versions out there
>somewhere?

Nope those are the latest you have.. and there aint any other
versions... FTP should hopefully be updated soon telnet I have no idea
of at the moment.

>Thanks for all the hard work on the WWW package...
>STik, CAB, and Antmail really are excellent products...
>Major accomplishments in very little time.
>
>Telnet and FTP need major work...

Telnet definately.. Ftp is already..

>Also...I'd like to see someone set up a place here in the states
>that could become the "Official" US home for the whole WWW package.
>This way it could accept "donations" for the cause, and handle currency
>swap nightmares for those over seas working on the project.

I may be able to arrange a few stik www page mirrors somewhere soon..
there are a few pages in the US which have all of the www package and
programs on as well though.
As for shareware registrations over there.. I dont know.. I would have
thought there would have been at least some person like Joe or Danny
over there..

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

5378. Re: Atari Shows, other questions

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <4r1kor$cp2@mark.ucdavis.edu>
Source record: 142713

Brian Wiklem (brian_wiklem@interactive.sony.com) wrote:
: First off, does anyone know when there will be an Atari
: Show in the Bay Area (Northern California)? Would like to
: attend.....

The closest Atari show, geogrpahically, is the one held every year in Sacramento (just up I80 from you). It is held every year about the third Saturday in April, so it'll be a little while before the next one. Talk to your local user groups (ABACUS, NCACE, etc...) and see what events they all have planned. I don't have their e-mail addresses to hand, but you can use the YAC e-mail finder at http://dcn.davis.ca.us/~dmlarson/yac/

.....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- U. C. Davis :
: The Internship & Career Center | Engineering & Physical Sciences :
: ,,, http://icc.ucdavis.edu http://128.120.110.171 :
: (o o) These are my opinions; you want some, get your own. :
+-o00-(_)-00o---+

5379. label printer for STe

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: tateh@mpx.com.au
Message-ID: <4r1p48$7ln@inferno.mpx.com.au>
Source record: 142714

Hi all,

I am wondering if anyone knows of a programme that will print address
labels on a canon bj200 printer.
I did have a HP Deskjet and there was a great programme for it that took
a text file and layed it out into mail labels, than printed it on the
sticky paper etc...

Can anyone help??

Thanks in advance

--
****
Peter, With Caitlin - The Wonder Computer! ____|) _____________|\\ ___
Visit TaTeh Music's Web Site ____| ___3_|________@'_\| _|
at http://www.w3is.com.au/tateh/ ___/|. __-_|___| _______| _|
Email tateh@mpx.com.au __(( ) _4_|___| ______@'__|
Phone (02) 214 8825 ___`|'_____|___| __________|
Or 61 2 214 8825 from outside Australia (| O'
****

5380. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <JLHN9Ik.greg_evans@delphi.com>
Source record: 142715

Just to throw in my 2 cents, locally (Washington DC area) the price
of 16 mb 72 pins SIMMs is $102. I just paid $52 for an 8 mb SIMM
for my printer.

Greg

5381. Re: GDOS fonts for HP Deskjet?

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31D45A54.3FDA@ccm.jf.intel.com>
Source record: 142716

Derryck Croker wrote:
>
> >>>> does anybody have an idea where I can find Gdos fonts for a
> >>>> HP deskjet?
> s>
> s> Try the 24-pin fonts, they are designed for finer resolution. I
> s> haven't done it myself yet, but I do plan to.
>
> One probem tho' Rich, the 24 pin fonts are 360*360 dpi, which means that they
> will print out too large on the 300 dpi Deskjet.

That's better than too small, when you have to use an Argon laser to get enough light to read comfortably. <G>

> I wonder whether the original poster qould be better advised to get hold of
> one of the vektor font technology replacements, NVDI or Speedo might be
> better choices?

Undoubtably, that would be "better" in terms of function - but the NVDI 2.x that I have now is paid for...

--
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
| Life bees dat way sometimezzzzz. |
+---+

5382. Re: Neo & PI1 to GIF/BMP converter?

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <4r1mi4$7gl@news.chatlink.com>
Source record: 142717

Fred Matzen (ross@nilenet.com) wrote:
: Hallvard Tangeraas (hallvart@sn.no) wrote:
: : Andy Bowd (andy@lavalamp.demon.co.uk) wrote:
: : > I am looking for a PC program that will convert
: : > Neochrome and Degas Elite picture files to GIF
: : > or any normal PC file format.
: : > Andy Bowd

: : I guess GEMview can do this, though I haven't actually checked. I'll check
: : if you don't get any definite answers...
: : Hallvard

: Yes !!! It does it very well and though they are other programs that will
: do it also, Gemview is without a doubt the best.

....Another program to look at would be ImageCopy4 or ImageCopy4D. This
program does an amazing job of showing all the formats you stated, as
well as saving in GIF which would solve your need.

Best Regards, Rod

"Keep on Keepin' On", Rod MacDonald
ST Informer Magazine | stinformer@chatlink.com | Tel: (541)476-0071 |
A&D Atari Software | GEnie: ST-INFORMER | Fax: (541)479-1825 |
909 NW Starlite Place | CIS: 75300,2514 | Order(800)800-2563 |
Grants Pass, OR 97526 | | MC/Visa/Discover |
World Wide Web URL: http://www.chatlink.com/~stinformer

5383. CSLIP on Atari's???!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4r1qo6$muh@orm.southern.co.nz>
Source record: 142718

Is there such a thing as Compressed Slip for the Atari?
I want to move to an ISP which is CSLIP only.

Also, is there any PPP/SLIP/CSLIP Email, News, WWW, FTP, IRC etc programs
availible? I know about CAB, but that's it.

5384. TRS-80 emulator for Atari

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: Sander Berents <s.j.berents@fys.ruu.nl>
Message-ID: <31D3D332.41C6@fys.ruu.nl>
Source record: 142719
Cross-posted to: comp.sys.tandy,comp.sys.atari.st

Want to emulate a TRS-80 on your Atari ST(E), Falcon, TT?
Download 2nd Life!

http://www.pi.net/~volatile/

You'll find it on the Atari page.

5385. Re: Cab/PPP

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <GF3RDEALUP@cabal.shnet.org>
Source record: 142720

In <4qd5vp$q4u@garcia.efn.org> Kevin Rogers wrote:
> I do realize, that all of you, Beta testing folks, are quit busy, but,
>is Cab really presently being configured for a PPP connection?

What are you waiting for? PPP is already available for CAB, just install
MiNTnet.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

5386. STReport #1226

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BxOOdOk.dpj@delphi.com>
Source record: 142721

06/28/96 STR 1226 The Original Independent OnLine Magazine!

- CPU Industry Report - Corel News - QUAKE!
- Thumbs Plus 3 - Compaq & Pbell ok - Truth; AOL Probe
- Virtual Institute - Slate Debuts - Cracking Pays in UK
- HOT PC Parts - People Talking - Jaguar Nostalgia

UNIX Future ROSEY
MS Licenses McAfee!
CIA WARNS of INFO WARFARE

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

5387. Atari Web Site: Bravo Sierra Computers!

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: Bravo Sierra Computers <bensmith@teleport.com>
Message-ID: <Pine.SUN.3.92.960628195529.18276A-100000@kelly.teleport.com>
Source record: 142722
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

Check out my Web Page for Bravo Sierra Computers. Where you can find
Both Classic Atari 8 Bit & ST. HardWare, SoftWare, Books & Accessories.
At BSC's Web Address you can View On-Line Catalogs, DownLoad Catalogs &
Contact by Web Page! Or Request Catalogs in E-Mail. Specify Classic
8 Bit or ST. E-Mail: bensmith@teleport.com.
BSC has just acquired, tested and added more stock to catalogs, Now
available on WWW. http://www.teleport.com/~bensmith/bscomputers.shtml

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

5388. Re: English ATARI shows

Newsgroup: comp.sys.atari.st
Date: 1996-06-28 00:00:00 UTC
From: playback@coconut.demon.co.uk
Message-ID: <836075424_OASIS_@coconut.demon.co.uk>
Source record: 142723

In article <DtpxI9.367@cix.compulink.co.uk>
dbhabuta@cix.compulink.co.uk ("Denesh Bhabuta") said:-

>I hope you don't include someone like me in that equation.. a Northener
>living and working in London! :)

Hee hee - Danny's started the war!

I'm Southern-born (of Welsh parents), who has been living within 20 miles
of Sheffield for 26 years with brief live-ins in Wales, Scotland and
Israel, and I can honestly say that the North is far friendlier and has
better chips and mushy peas than anywhere in the world (as I know it). And
the whippets and pigeons around here can race anyone elses' into the
ground!!!

Oh, and I have adopted the Northern costume of flat cap, long scarf and
clogs when I work int' mill!!!

Sithi

Mike Kerslake

--

----
playback@coconut.demon.co.uk - The 48 page monthly printed magazine for
e-mail for more details - everyone interested in broadcast radio.
and subscription rates - UK, Europe, World & Satellite news and info
----

5389. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <15404_hsideras@mettav.demon.co.uk>
Source record: 142556

Hi Leslie, on 27 Jun 96 you wrote:

l> Organization: WorldGate Internet Access
l>
l> Oh, and for the guy who thought that there was no benefit to MagiC 5
l> for Atari users, make sure you read the english text file I uploaded
l> here: (two teasers for you: 126 simultaneous processes from 20 and 255
l> character file names)

126 processes, eh? that'll be good in my 4Mb RAM...

Long filenames? No interest to me, nor any especial benefit AFAICS - a
feature looking for a use ISTM.

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5390. Re: Status of PPP STik?? Anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <836150722_OASIS_@flinny.demon.co.uk>
Source record: 142557

In article <GF3NDJVNUP@wa.caeci.ol.ni.schule.de>
gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter) said:-

>Chris, I aggree with you, but I need the CSLIP-Version of STIK
>Does anyone know if/when it is coming out?

No dates but I think it will be implemented before ppp its easier.

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

5391. Another SinClap Flame (was Re: You Might be Peter Pinhead if...)

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551395642.115102.1.starship@3rdplanet.com>
Source record: 142558
Cross-posted to: comp.sys.atari.st,comp.sys.amiga.advocacy,comp.sys.atari.advocacy,comp.sys.mac.advocacy,comp.sys.next.advocacy,comp.unix.advocacy

sinclap2954@uni.edu sent me the following flaming email. Since I had already informed him that any further communications from him would be considered public, here's what he wrote, along with my response. I apologize to those of you who would rather not see his crap, and suggest that you move on to the next message now:

S> I understand that your mother screwed around with another significant
S> other instead of her husband to have you...Maybe thats why she is in
S> hell...now...)

I believe I've already mentioned that she's dead, else you wouldn't have made the last remark. Did I also mention that, if you were within physical reach, I would now be forced to remove your heart through your anus by pushing it out with a railroad tie?

You're very tiresome, old fool. Why don't you just go back to mopping the library's bathroom and leave conversation via computer to your betters? You know who I mean: The experimental rats in the biology lab.

Copies posted to sundry advocacy (and other) groups for the illumination of those who thought we were too rough on Petey Boy.

--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

5392. MusiSoft by Gadjits?

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <61c7cc$132b21.205@NEWS>
Source record: 142559
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,rec.music.makers.synth,alt.music.makers.electronic,alt.music.midi

I'm trying to locate a number or address for Gadjits Software. The
reason being that I've been using their Roland MT-32 editor/librarian
program for my Atari St.
First the key disk went bad and I couldn't access it directly. No big
deal since I have the program on my HD. Up until the past few days the
disk worked well enough to be recognised when the program requested it to
be inserted for write protection purposes. Now, even this is becoming
sporadic.
Hopefully, it'll last long enough to xfer my customised banks to my sysex
program...:)
Anyone use this program and know how to get in touch with the probally
now defunct manufacturer? Or...does any one know if the data is standard
sysex format?
This is especially frustrating because I'm upgrading to a PC next week
and I'd hate to lose all this data before I can xfer it to the new machine!
The God of the Atari must be punishing me for my platform infidelities :)
--
```
| Gregor Samsa | |
| Minnapolis, MN USA | Homepage: www.goldengate.net/~gregor |
| gregor@goldengate.net | |
```

5393. Atari Web Site: Bravo Sierra Computers!

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4r21li$bem@nadine.teleport.com>
Source record: 142724
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

```
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!
```

5394. Re: CAB: A possible bug & request for authentication

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: jtrautschold@BIX.com
Message-ID: <jtrautschold.836018033@BIX.com>
Source record: 142725

starship@3rdplanet.com (Rich Tietjens) writes:

> I haven't tried this myself yet with CAB (it works with Netscape), but you
> can force authentication with any browser by adding your username in the
> URL; hopefully CAB would then ask for a password when it connects to the
> site. The bookmark URL should look something like:
>
> http://jtrautschold@www.military.secrets.of.destroying.the.Earth.com/

Well gee, I wasn't aware of that Rich. Thanks for the pointer. I'll
have to give it a try. (Learn something new all the time here!)

John

5395. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <4r2aem$n0a@lastactionhero.rs.itd.umich.edu>
Source record: 142726
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- baldrick 125937 Jun 26 10:21 ./0ls-lR.Z
-rw-r--r-- baldrick 125611 Jun 26 10:22 ./0ls-lRc.Z
-rw-r--r-- baldrick 16110 Jun 26 10:18 ./Falcon/0index
-rw-r--r-- baldrick 417145 Jun 22 15:36 ./Falcon/Demos/icever.lzh
-rw-r--r-- baldrick 449313 Jun 22 15:37 ./Falcon/Games/tron2001.lzh
-rw-r--r-- baldrick 440524 Jun 26 10:20 ./0index
-rw-r--r-- baldrick 179099 Jun 26 10:20 ./0compind.Z
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

5396. TOS 1.62 Auto fixes

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <15400_hsideras@mettav.demon.co.uk>
Source record: 142727

Hi Mickey, on 26 Jun 96 you wrote:

b> Organization: Florida State University Department of Mathematics
b>
b> I skipped TOS 1.6x in my chain of various Atari machines, until now!
b> Could someone please list the necessary "bug fix" programs one needs in
b> the auto folder for a TOS 1.62 machine (for example, Fatspeed for TOS
b> 1.0/1.2).

According to John Townsend's text file of TOS bugs and patches, you'll need
CACHEnnn, FOLDERxxx (unless they're sorted by your hard disk driver) and
STE_FIX (for medium res desktop.inf's) and POOLFIX3 (updated to v4 and then
POOLFX92). The latter two are fixed in TOS 1.62

Not mentioned above is SCROLFIX (the update to BUTTNFIX) and HSModem as usual.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5397. C-lab Combiner Help

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: jklimch@larry.cc.emory.edu
Message-ID: <4r2dcp$2bq@larry.cc.emory.edu>
Source record: 142728

I've bought an old dongle expander from C-lab called a combiner at a yard sale. I'm hoping to use it with the dongles for Cubase Audio & Zero-X for Falcon audio work. The combiner came with no software. It seems to work for the dongle selected in Slot #2 but I have no way to tell the unit to switch to another dongle using the #3 & 4 slots.(slot #1 doesn't fit any of the other dongles so I assume it's for Logic). Does anybody know how to do this switching? I know that Cubase is supplied with an ACC called keyslot for changing dongles slots in their MidEx expander but it doesn't work with combiner. Is there a similar piece of software from C-lab?

5398. FS: Various old and new Atari hardware for sale

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: <>
Message-ID: <4r2fu0$jnr@hume.nmia.com>
Source record: 142729
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

Hello all,

Well, it's time to get rid of all the things from the closet. Here are the
things that I found:

Atari 800 -
48K RAM
Atari 800/400 Carts -
Miner 2049er
Assembler Editor
Basic (2 of, why I don't know)
Pacman (just the board out of the case, not sure if it works)
Atari 410 Tape drive
Various manuals
Various 5 1/4" floppies (I doubt anything is remaining on them and no
longer have the disk drive)

Atari 520ST -
Upgraded to 1 meg RAM
Case is in bad shape, but it works.
TOS V1.02 (I think this is right, it was one of the originals)
Atari DS 3 1/2" floppy drive
2 Atari SS 3 1/2" floppy drives
Monochrome monitor
Color monitor
Various 3 1/2" floppies (again who knows)

Atari Falcon -
Small problem with the keyboard. Part of the circuit is
broken on the motherboard. I fixed it by re wiring
the circuit. It works fine now.
85 MB internal hard drive
16 MB RAM upgrade (I might want to keep these SIMMS)
Original 4 MB RAM board
Original manuals and S/W floppies
ICD Pro SCSI software

I even have original packing for a lot of it (talking about a pack rat).

If you want anything above just send me mail and whatever you would like to
pay for it. I'll even consider that you just pay shipping charges. I'll
check to make sure the things work before sending. Everything above was
working the last time I tried. Just name your terms...

More information on anything by request.

Take care,

George
george@cia-g.com

5399. Re: Atari Shows, other questions

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: hace@delphi.com
Message-ID: <ZILNF2i.hace@delphi.com>
Source record: 142730

The 7th annual Houston Atari Safari will be held on February 22nd, 1997 at the Four Points hotel, 7611 Katy Freeway, Houston Texas. Safari '97 is primarily a vendor show, so naturally we're looking for vendors. Contact the Houston Atari Computer Enthusiasts, PO Box 820335, Houston TX 77282-0335 for more information.

Are you going to be able to make the show Rich?

George Iken
Houston Atari Computer Enthusiasts

5400. Re: Cab/PPP

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <4r2jri$bq5@mark.ucdavis.edu>
Source record: 142731

Thorsten Guenther (guenther@cabal.shnet.org) wrote:
:
: What are you waiting for? PPP is already available for CAB, just install
: MiNTnet.

Quite frankly, I'm waiting for it to be an easier install. MiNT was
easy. But everything MiNT related beyond that is tar.gz and I have never
been able to successfully un-tar.gz anything. I wish someone would
upload all the MiNT stuff somewhere simply zipped or lzh'ed. I know I
need to use GnuZip to un gz the file, and then use tar to untar them
(although newer gnu-zip's have this built in). I've followed the
instructions carefully for setting the flags. But always it either
doesn't do anything, or produces an unusable file.

I do not have a Minix partition, I do not use anything but 8.3 filenames,
why do I need tar and gnuzip? They just frustrate me.

Sorry to whine. It has been very frustrating. As frustrating as STiK
was, I _did_ finally get it to work. I gave up on MintNet, etc.

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- U. C. Davis :
: The Internship & Career Center | Engineering & Physical Sciences :
: ,,, http://icc.ucdavis.edu http://128.120.110.171 :
: (o o) These are my opinions; you want some, get your own. :
+-o00-(_)-00o---+

5401. WTB: Canon IX-12F FlatBed Scanner with Navarone Cartridge!

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4r2kds$ma6@nadine.teleport.com>
Source record: 142732
Cross-posted to: pdx.forsale,or.forsale,pnw.forsale,comp.sys.atari.st

Looking for a Canon IX-12F Flat-Bed Scanner. Must come with Navarone
Scanner Cartridge, Cable & Navarone Scanner SoftWare. Please Direct all
replies through E-Mail to: bensmith@teleport.com or for faster service
Call (503)256-9974.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

5402. Re: Speed of NOS & 28.8k Modems

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551357381.47931.25.starship@3rdplanet.com>
Source record: 142733

awood@f030.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 28 Jun 96:

a> Reply-To: awood@f030.demon.co.uk
a>
a> Having tried using three types of 28.8k modems - SupraFAX, Motorola 3400
a> and Courier Sportster Vi - I've been somewhat disappointed by the
a> little difference they've show from the SupraFAX 14.4k modem I've been
a> using before.

According to all reports, Andrew, the problem isn't on your end. Demon is notoriously slow. I get slow transfers sending email /to/ demon addresses, as well.

a> I have taken my own advice and read Demon's Tuning.faq and Modem.txt to
a> alter the settings in NOS and on the modem, but I'm still getting less
a> than 3000cps for plain text...

Would you give me the ftp address for that pair of files, please?
--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

5403. Re: Cab, IRC, Telnet and More..... Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551357381.47932.15.starship@3rdplanet.com>
Source record: 142734

dbrewood@nest.demon.co.uk barked in U.COMP.SYS.ATARI.ST on 28 Jun 96:

>> finally... I got Stik to connect but nothing happens after that. I try
>> Cab, it stays on fomatting or connecting with 0 bytes... then finally
>> the URL address comes up but no web page. All the other programs don't
>> work ether. Could someone tell me what's wrong? Thanx in advance.
d>
d> Do you get the same symptom that I do, no data appears to come in
d> after the connecting, but the send light on the modem appears to be
d> sending some small bits of data very fast, the light is constantly
d> flickering.

If the light is flickering, you're actually connected and STiK is
communicating; those are the "keep-alive" packets. It would appear that the
problem is either a bad DNS configuration or an incompatible data format
(usually CSLIP, but there are several "off-brand" versions of SLIP floating
around, including one used by pipeline.com in the USA called "pinkSLIP"). In
a few cases, a proxy server may be required.

--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

5404. Re: Problems with Magic 4

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <15401_hsideras@mettav.demon.co.uk>
Source record: 142735

Hi Thomas, on 27 Jun 96 you wrote:

TB> Organization: Technische Hochschule Darmstadt
TB>
TB> hsideras@mettav.demon.co.uk (Harry Sideras) writes:
|>> Will you be trying to get all the Magic specific features of Magxdesk
|>> into it?
TB> No, there will neither be a special MagiC-version of Thing, nor a
TB> special one for MiNT (at least none which support special features).
TB> Just think how difficult this would be to handle.

I have no idea.

TB> But anyway, I guess we should continue with private EMail, OK?

The reason I brought the subject up was to ask the questions in public, so that feedback could be received to make the product reflect what users wanted as well as what you feel it needs.

Andreas Kromke highlighted some features of MagxDesk that weren't available in alternative desktops, but Magxdesk itself lacks many features that have come to be expected by Thing/Gemini/Ease/Neodsk users. If the purpose of the desktop is to make features of the operating system easier to access by the user, and there is a very widespread usage of Magic as a replacement operating system, then there's a very good case to say that Thing should attempt to support it wherever possible.

I know Thing takes up a lot of RAM already (certainly compared to MagxDesk), but fuller operating system support would be a more obvious priority than extra bells and whistles, wouldn't it?

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5405. Re: HSMODEM & Falcon help!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: Anna Chiavetta <aechiavetta@clstac.is.csupomona.edu>
Message-ID: <Pine.PMDF.3.91.960629011023.541067736C-100000@clstac.is.csupomona.edu>
Source record: 142736

>Flash II has its own high-speed routines.

Absolutely true.

>You MUST NOT use HSModem or any other serial patch with it. HSModem and
>Modem CPX's will mess up Flash II big-time.

But, I leave HSModem installed all the time for use with Aladdin and
STalker and have never seen an incompatibility when using Flash II.

Pat

5406. Re: Atari Falcon for sale

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: Ari <ari@walrus.com>
Message-ID: <31D53598.39B2@walrus.com>
Source record: 142737

Frank Lockwood wrote:
>
> paulsmith wrote:
> : Atari falcon, 030, dsp, 16mhz, 32 bit, cd sound, true colour, 4 meg ram and 65
> : meg ide drive...
>
> : $1000.00
>
> : Paul
> : 252 2507
>
> Gee, a local Toronto phone number and a Falcon for $1000 Canadian... A
> trifle steep but maybe I'll check it out...
>
> --
> ____/ /
> / / Frank Lockwood
> __/ / Toronto, Ontario, Canada
> __/ _______/ http://www.io.org/~fl/

Even if its Canadian money - that price is way too steep. Used computers depreciate almost 50% of their value from the time they are first turned on. The Falcon is a solid machine but way outdated. I sold a more advanced specimen (had a bigger hard drive, extra cables, some original software, and a new RGB display) for about $850 US. This was almost 2 years ago!

You should be paying around $350 for the F030 and perhaps another $100-$150 for the RGB display.

Ari

5407. Re: FS: Various old and new Atari hardware for sale

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: smokin@libertel.montreal.qc.ca
Message-ID: <4r3e9d$149@cumin.telecom.uqam.ca>
Source record: 142738
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

George Simunovich (george@) wrote:
: Well, it's time to get rid of all the things from the closet. Here are the
: things that I found:
: Atari 800/400 Carts -
: Miner 2049er

I can't seem to reply to the message. The user is unknown, and I think
that it is due to the nonexistant server address. I'd like this
cartridge, just reply to this via e-mail, adn we can talk.

Thanks

Joseph

5408. Atari Flacon 030

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: "Paul Smith"
Message-ID: <4r3bb5$dlq@fling.frisbee.net.au>
Source record: 142739

Atari Falcon for sale, 4 meg, 65 meg ide drive, $1,000.

Paul

5409. Re: Speed of NOS & 28.8k Modems

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: awood@f030.demon.co.uk
Message-ID: <836060566snz@f030.demon.co.uk>
Source record: 142740

In article <551357381.47931.25.starship@3rdplanet.com>
starship@3rdplanet.com "Rich Tietjens" writes:

> According to all reports, Andrew, the problem isn't on your end. Demon is
> notoriously slow. I get slow transfers sending email /to/ demon addresses,
> as well.
>
> a> I have taken my own advice and read Demon's Tuning.faq and Modem.txt to
> a> alter the settings in NOS and on the modem, but I'm still getting less
> a> than 3000cps for plain text...
>
> Would you give me the ftp address for that pair of files, please?

They are :

ftp://ftp.demon.co.uk/pub/demon/doc/Modem.txt
and
ftp://ftp.demon.co.uk/pub/doc/ka9q/Tuning.faq

(The capital M & T for the respective file names are required.)

Regards,
Andrew

--

Andrew Wood
54 Ely Street, CV37 6LN, UK
awood@f030.demon.co.uk

5410. Re: Mega STe and TT For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <hFHMt+o.greg_evans@delphi.com>
Source record: 142741

I will check with a friend hwo may be interested. Are you in the
US?

Greg

5411. Re: FS: Various old and new Atari hardware for sale

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: colin@pells.demon.co.uk
Message-ID: <836147996_OASIS_@pells.demon.co.uk>
Source record: 142742

In article <4r2fu0$jnr@hume.nmia.com>
george@ (George Simunovich) said:-

>
>Hello all,
>
>Well, it's time to get rid of all the things from the closet. Here are the
>things that I found:
>
> Atari 800 -
> 48K RAM
> Atari 800/400 Carts -
> Miner 2049er
> Assembler Editor
> Basic (2 of, why I don't know)
> Pacman (just the board out of the case, not sure if it works)
> Atari 410 Tape drive
> Various manuals
> Various 5 1/4" floppies (I doubt anything is remaining on them and no
> longer have the disk drive)
>
>
> Atari 520ST -
> Upgraded to 1 meg RAM
> Case is in bad shape, but it works.
> TOS V1.02 (I think this is right, it was one of the originals)
> Atari DS 3 1/2" floppy drive
> 2 Atari SS 3 1/2" floppy drives
> Monochrome monitor
> Color monitor
> Various 3 1/2" floppies (again who knows)
>
>
> Atari Falcon -
> Small problem with the keyboard. Part of the circuit is
> broken on the motherboard. I fixed it by re wiring
> the circuit. It works fine now.
> 85 MB internal hard drive
> 16 MB RAM upgrade (I might want to keep these SIMMS)
> Original 4 MB RAM board
> Original manuals and S/W floppies
> ICD Pro SCSI software
>
>

>I even have original packing for a lot of it (talking about a pack rat).
>
>If you want anything above just send me mail and whatever you would like to
>pay for it. I'll even consider that you just pay shipping charges. I'll
>check to make sure the things work before sending. Everything above was
>working the last time I tried. Just name your terms...
>
>More information on anything by request.
>
>
>Take care,
>
>George
>

Hya George.
Unfortunately your E-Mail address has been corrupted. I would like to
get in touch. Will you please re-post the message ?
Thank You
ATB__
_____ _____
/___ool /___ol

5412. FS: NVDI V3 US$15 incl shipping

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: s925799@mailserv.cuhk.hk
Message-ID: <4r44m1$6g@hpg30a.csc.cuhk.edu.hk>
Source record: 142743
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

```
--
/=====================================================\
| s925799@mailserv.cuhk.hk |
| |
| " I am such a peculiar girl |
| have my dreams and thoughts in another world..... |
| So lost in time So lost in space |
| I belong to an unknown human race....." |
| <Dreaming Girl, Bel Canto> |
| |
| Good Luck, |
| Malcolm |
\-----------------------------------------------------/
```

5413. FS: Cubase V2 Manual US$20 (heavy, need to cover shipping)

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: s925799@mailserv.cuhk.hk
Message-ID: <4r44rd$6g@hpg30a.csc.cuhk.edu.hk>
Source record: 142744
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

```
--
/=====================================================\
| s925799@mailserv.cuhk.hk |
| |
| " I am such a peculiar girl |
| have my dreams and thoughts in another world..... |
| So lost in time So lost in space |
| I belong to an unknown human race....." |
| <Dreaming Girl, Bel Canto> |
| |
| Good Luck, |
| Malcolm |
\-----------------------------------------------------/
```

5414. FS: ICD Pro SCSI 6.5.5 US$15 incl. shipping

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: s925799@mailserv.cuhk.hk
Message-ID: <4r44v9$6g@hpg30a.csc.cuhk.edu.hk>
Source record: 142745
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

```
--
/=====================================================\
| s925799@mailserv.cuhk.hk |
| |
| " I am such a peculiar girl |
| have my dreams and thoughts in another world..... |
| So lost in time So lost in space |
| I belong to an unknown human race....." |
| <Dreaming Girl, Bel Canto> |
| |
| Good Luck, |
| Malcolm |
\-----------------------------------------------------/
```

5415. Re: IDE-CD-rom

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GF4RBCAJUP@data.rhein-main.de>
Source record: 142746

In <31D4B624.2CF3@student.utwente.nl> christian adler wrote:

>Works an CD-Rom at the IDE-port of a Falcon as a slave from a hard-disk?
>Which driver i must have? CD-tools from Hard en Soft?

The answer of your both questions is YES :)

regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITFo3o =-
_____
Robert Schaffner@OF2.maus.de Fo3o-52oST-Jaguar Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

5416. Re: Cab/PPP

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551386282.98756.3.starship@3rdplanet.com>
Source record: 142747

guenther@cabal.shnet.org barked in U.COMP.SYS.ATARI.ST on 29 Jun 96:

```
>> is Cab really presently being configured for a PPP connection?
g>
g> What are you waiting for? PPP is already available for CAB, just
g> install MiNTnet.
```

Thorsten, there are a WHOLE bunch of us folx who can't get MiNT to run, much less MiNTnet. I'm trying, really I am, but so far, no success. I can get it to start - but as soon as I try to run a replacement AES, or practically anything else, I get errors (something about memory not allocated, although I'm running MINTNP.PRG) and the system crashes.

```
--
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
+-----------------------------------+--------------------------+
```

5417. Re: HSMODEM & Falcon help!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551386282.98757.43.starship@3rdplanet.com>
Source record: 142748

ccook@icis.on.ca barked in U.COMP.SYS.ATARI.ST on 29 Jun 96:

c> dpj@delphi.com said:-
>> I've configured HSMODEM according to an article in Atari
>> World (thanks again, Mitch!), but all I get is garbage when I connect
>> here, or elsewhere.
c>
c> Flash II has its own high-speed routines. You MUST NOT use HSModem or
c> any other serial patch with it. HSModem and Modem CPX's will mess up
c> Flash II big-time.

That sounds like a real good argument against using Flash II, Cliff. I don't know what anyone else does, but my system runs the BBS and Internet gateway most of the time - I'd be real upset if I had to reboot just to use a terminal.

--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

5418. oasis , how to use it ?????

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: fov1186@iperbole.bologna.it
Message-ID: <4r4dql$qhb@qualcuno.nettuno.it>
Source record: 142749

After a long waiting time , finally I download OASIS 2.0 . Finally also an Atari user (mega STe) like me can use e-mail , newsgroup etc. also with ppp connection . But after some tries I'm less happy then before .
My problem (maeby stupid problem) is :
I start Oasis , then select internet logon . At this point ICE takes control and make connection with my provider . Until this point everythings works fine , but now ? I cannot understand how can I return to Oasis and start with e-mail section or newsgroup .
Can someone help me ?

Thank a lot

Ciao

Paolo

5419. Re: You Might be Peter Pinhead if...

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551391100.107306.starship@3rdplanet.com>
Source record: 142750

SINCLAP2954@uni.edu barked in MAIL on 29 Jun 96:

S>
S> X-News: cobra.uni.edu comp.sys.atari.advocacy:113
S>
>> From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
>> Subject:Re: You Might be Peter Pinhead if...
>> Date: Wed, 26 Jun 1996 13:29:59 -0700
>> Message-ID:<31D19DC7.4064@ccm.jf.intel.com>
S>
>> Mike Farren wrote to PETER SINCLAIR-DAY:
>>>
>>> So - you never *did* learn to masturbate, did you?
>>
>> Sadly, neither did his father - although I understand the man who
>> actually
S> lived with his Mama preferred it.
S>
S> I understand that your mother screwed around with another significant
S> other instead of her husband to have you...Maybe thats why she is in
S> hell...now...)

Need I comment further? His email continues to arrive. However, all areas
on my BBS are now linked direct to root@uni.edu and will continue to be until
SinClap stops the flames.

--
+-----------------------------------+---------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+---------------------------+

5420. For sale (US or Canada)

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <xLAutQg.greg_evans@delphi.com>
Source record: 142751

This list supersedes all prior lists.

$ 70 Mega ST motherboard with 4 megs, Tweety board, 4096 color board,
Tec Board TOS 2.06/TOS 1.00 switcher, NO power supply or CPU.
Use it for parts.
25 each -- 3 720k/1.44m bare floppy drives.
50 Stereo-Tek glasses.
50 Migraph hand scanner with ScanLite, Coalesce and scanner tray
plus Seurat paint program and ColorScan to convert mono scans
to color.
50 Calligrapher 3 Gold with 4 additional font families and
Mastering Calligrapher.
35 dBMan V with compiler.
100 Okidata Oki 20C Color printer with screen/printer driver and
6 additional color ribbons.
100 Falcon Speed with version 6.2 software.

All prices include UPS ground shipping in the US!
Contact Greg Evans, GREG_EVANS @DELPHI

5421. Re: converter TO GIF

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <xJEMVWv.greg_evans@delphi.com>
Source record: 142752

I can't tell you exactly where to find them but I recommend the following: For a shareware program track down a copy of Gemview. It loads and converts many Atari, PC and Mac formats. A more limited program but freeware is Imcon. The best commercial package is Imagecopy 4CD. I know Imcon and Imagecopy support GIF and I just checked, Gemview does also. If you can't find either of the first two, give me your email address and I can mail you a copy of either.

Greg

5422. Re: ** WTB- Atari Falcon 30 **

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <5rEs1+r.greg_evans@delphi.com>
Source record: 142753

Try johnhechtman@delphi.com. He had one for sale just a little
while ago.

Greg

PS. You might also find some deals on used TTs and used video boards.

5423. Re: Monitor -> TV socket conversion/confusion

Newsgroup: comp.sys.atari.st
Date: 1996-06-29 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <15428_SSweet@mettav.demon.co.uk>
Source record: 142754

FROM: SSweet@mettav.demon.co.uk
SUBJ: Monitor -> TV socket conversion/confusion

a> thirdly: will UK channel 5 bugger-up any attempts to add a modulator??
a> thanks,

No, you'l not get any prob's there. Channel five will be almost universaly broadcast on CH 37, and possibly CH 35 in some areas. Since you will have your ST conected directly to the TV and not via an aerial distribution system you'l get no problems.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5424. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-06-30 00:00:00 UTC
From: kdunn@allatsea.demon.co.uk
Message-ID: <837_kdunn@allatsea.demon.co.uk>
Source record: 142560

```
stosser@airtime.co.uk left this missive for All ...
>> Robert Wills wrote:
>>
>>> These are some of my favourite programs;
>>
s>
s> I only really have one fave' program, anyone wanna wild guess what
s> that might be :)
s>
s>
s> Cheers.............!ynoT
s> Tony Greenwood ( STOSSER Software ) stosser@airtime.co.uk
s> irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
s> ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress

Err, GFA?, Hisoft?, assembler?, sorry, you got me <evil grin>...

LLAP.......................... Keefy.

--

Floating around aimlessly at All At Sea.
```

5425. Atari ST FTP site list

Newsgroup: comp.sys.atari.st
Date: 1996-06-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31d657d4ada0141@sn.no>
Source record: 142561

It's that time again... here's this month's FTP site list. No changes
to last month's list though. So the only change to this month's list is the
date :-)
As usual I'm relying on _you_ to help me keep the list up to date, so keep
those mails coming in.
Enjoy, and have a nice summer!

Hallvard

============================== file start ==============================

Distribution date: 30-June-1996
Distributed to : comp.sys.atari.st & comp.sys.atari.st.tech
File location : ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt

Re-distribution allowed as long as nothing is altered or omitted.
Copyright (c) 1994-1996 Hallvard Tangeraas (hallvart@sn.no)

```
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
_/ _/
_/ The ____/ __ __/ ____/ _/
_/ Atari / / / _/ _/
_/ ST __/ / ____/ _/
_/ FTP / / / _/
_/ list _/ _/ _/ _/
_/ _/
_/ (C)1994-96 H. Tangeraas _/
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
```

FTP site Directory IP address

Czech republic
---
ftp.dcs.muni.cz /pub/archives/atari/ (147.251.48.3)

Finland
---
ftp.funet.fi /pub/atari/ (128.214.248.6)

France
---
ftp.cnam.fr /pub/Atari/ (163.173.128.15)

Germany
---
ftp.leo.org /pub/comp/platforms/atari/ (131.159.0.252)
(131.159.0.198)

ftp.regent.e-technik.tu-muenchen.de /pub/comp/platforms/atari/
(129.187.231.131)
ftp.uni-trier.de /pub/atari/ (136.199.8.81)
alice.fmi.uni-passau.de * /pub/atari/ (132.231.1.180)
ftp.uni-kl.de /pub/atari/ (131.246.94.94)
ftp.uni-erlangen.de /pub/atari/ (131.188.71.2)
(131.188.80.20)
(131.188.3.2)
ftp.tu-clausthal.de /pub/atari/ (139.174.2.10)
ftp.uni-muenster.de /pub/atari/ (128.176.121.55)
ftp.uni-paderborn.de /atari/ (131.234.22.34)
vax.ph-cip.uni-koeln.de /pub/atari/ (134.95.64.1)
pascal.math.fu-berlin.de * /atari/ (160.45.40.50)
ftp.cs.tu-berlin.de /pub/atari/ (130.149.17.12)
(130.149.144.4)
ftp.fu-berlin.de * /pub/atari/ (160.45.10.6)
ftp.uni-regensburg.de /freeware/software/atari/ (132.199.1.203)
ftp.germany.eu.net /pub/comp/atari-st/ (192.76.144.75)
ftp.uni-stuttgart.de /pub/systems/atari/ (129.69.18.15)
ftp.uni-bremen.de * /pub/atari_st/ (134.102.228.2)
ftp.hrz.uni-kassel.de /pub/machines/atari/ (141.51.12.12)
ftp.rz.tu-bs.de * /pub/atari/ (134.169.9.44)
ftp.coli.uni-sb.de /pub/comp/atari/ (134.96.68.11)
ftp.phil.uni-sb.de * /pub/atari/ (134.96.80.220)
(134.96.82.13)
ftp.inf.tu-dresden.de /pub/atari/ (141.76.1.11)
ftp.uni-giessen.de /pub/atari/ (134.176.2.11)
ftp.rz.tu-harburg.de * /ATARI/ (134.28.240.5)
ftp.uni-oldenburg.de /pub/atari/ (134.106.38.5)
ftp.uni-frankfurt.de * /pub/Atari/ (141.2.1.2)
ftp.on-luebeck.de /pub/systems/atari/ (193.29.188.9)
ftp.informatik.rwth-aachen.de /pub/comp/Atari/ (137.226.225.3)
ma2s2.mathematik.uni-karlsruhe.de * /pub/atari/ (129.13.115.2)

The Netherlands
---
nikhefh.nikhef.nl /pub/atari/ (192.16.199.1)
ftp.twi.tudelft.nl * /pub/atari/ (130.161.156.11)
ftp.icce.rug.nl * /pub/erikjan/Atari/ (129.125.14.129)

Norway
---
ftp.sn.no # /user/hallvart/atari/ (194.143.8.25)

Switzerland
---
ftp.isbiel.ch /atari/ (147.87.2.27)
ezinfo.ethz.ch /st/ (129.132.2.72)

United Kingdom
---

micros.hensa.ac.uk /micros/atari/ (194.80.32.51)
disabuse.demon.co.uk /pub/atari/ (158.152.1.44)

United States
----
atari.archive.umich.edu /atari/ (141.211.120.11)
f.ms.uky.edu /pub2/atari/ (128.163.132.108)
ftp.netbsd.org * /pub/NetBSD/NetBSD-1.1/atari/ (206.86.8.12)
/pub/NetBSD/arch/atari/

* = specialized or small sites (mostly Linux, BSD, GNU, MiNT, StonX etc.)
# = beginner/essential software/various info files (small site).

MIRROR SITES

FTP mirrors are alternative sites to certain popular ones which are
usually under a high load most of the time (many people accessing them
at the same time).
Mirror sites contain the exact same directories and files, but have
different entry points. Try to use the one closest to you geographically
and not during business hours (in that geographic area).

Mirrors to 'atari.archive.umich.edu'

United States
----
ftp.toad.net /pub/umich/ (205.197.182.100)
barnone.citi.umich.edu /atari/ (141.211.128.19)

Europe
------
src.doc.ic.ac.uk /packages/atari/umich/ (146.169.16.11)
(146.169.17.5)
(146.169.32.5)
(146.169.33.5)
(155.198.1.40)
(146.169.43.1)
(155.198.191.4)
(193.63.255.1)
(146.169.2.10)
ftp.switch.ch /mirror/atari/ (130.59.1.40)
(130.59.10.40)

*** ftp.switch.ch is restricted to educational/research institutions only!

Mirror to 'ftp.uni-paderborn.de'
----
src.doc.ic.ac.uk /packages/atari/uni-paderborn/ (146.169.16.11)
(146.169.17.5)
(146.169.32.5)
(146.169.33.5)
(155.198.1.40)

(146.169.43.1)
(155.198.191.4)
(193.63.255.1)
(146.169.2.10)

Other mirrors
----
ftp.phil.uni-sb.de * /pub/atari/mint/umich.mirror/ (134.96.80.220)
(mirror to atari.archive.umich.edu- 'mint' section) (134.96.82.13)

ftp.phil.uni-sb.de * /pub/atari/linux/tsx-11.mirror/ (134.96.80.220)
(mirror to tsx-11.mit.edu- 'linux' section) (134.96.82.13)

MAIL SERVERS

Mail servers can be used to get hold of the same software as through FTP,
but instead of using a lot of download time online, files can be 'ordered'
via email.
In order to get information about how to do this, send an email to the
various addresses below with the word: help
in the mail itself. If possible, do not include any 'signature' in the mail,
as the automated system which replies to these mails tries to interpret any
message (and with a certain amount of errors no response to your requests
will be given at all).

Email server email address Equivelant to FTP site
----
atari@atari.archive.umich.edu atari.archive.umich.edu
mail-server@ftp.tu-clausthal.de ftp.tu-clausthal.de
mail-server@cs.tu-berlin.de ftp.cs.tu-berlin.de
archive-server@Germany.eu.net ftp.germany.eu.net
ftpmail@ftp.uni-stuttgart.de ftp.uni-stuttgart.de
ftp-mailer@ftp.informatik.tu-muenchen.de ftp.informatik.tu-muenchen.de
archive-server@micros.hensa.ac.uk micros.hensa.ac.uk
mailserver@leo.org ftp.leo.org

___

What to type What it does
---
ftp [ENTER FTP MODE]
open FTPsite-address (i.e: open ftp.funet.fi) [OPEN THE FTP SITE]
anonymous (when asked for username) [INSERT USERNAME]
USERNAME@SITE (your email address- i.e. hallvart@sn.no) [INSERT PASSWORD]

Example:
---
oslonett.no% ftp [ENTER FTP MODE]
ftp> open ftp.cs.tu-berlin.de [OPEN THE FTP SITE]
Connected to caramba.cs.tu-berlin.de.
220 caramba FTP server (wu-2.4/fb13[34] 18-Feb-1995) ready.
Name (ftp.cs.tu-berlin.de:celine): anonymous [INSERT USERNAME]
331 Guest login ok, send your complete e-mail address as password.
Password: celine@geonet.com [INSERT PASSWORD- (NOT SHOWN)]
230-You have reached Berlin, Germany. Access is allowed all day.
---

* You can also enter a site and start ftp at the same time:

ftp FTPsite-address (i.e: ftp ftp.cs.tu-berlin.de) [START FTP/OPEN SITE]

Example:
---
oslonett.no% ftp ftp.cs.tu-berlin.de [START FTP/OPEN SITE]
Connected to caramba.cs.tu-berlin.de.
---

* It's also possible to use the IP number instead of the usual FTP
site address:

ftp IP.number (i.e: ftp 130.149.144.4) [START FTP/OPEN SITE WITH IP NO.]

Example:
---
oslonett.no% ftp 130.149.144.4 [START FTP/OPEN SITE WITH IP NO.]
Connected to 130.149.144.4.
220 caramba FTP server (wu-2.4/fb13[34] 18-Feb-1995) ready.

_____

[2] Preparing for file downloads
==========

cd /directory/ (i.e: cd/pub/atari/) [MOVE TO DESIRED DIRECTORY]
bin [SET TRANSFER MODE TO BINARY]
ls -l (or: dir) [SHOWS A DIRECTORY LISTING WITH FILE-LENGTHS]

** Some FTP sites don't accept 'ls -l' for some reason. In those rare cases
use 'ls' instead (or use 'dir').

Example:

```
ftp> cd Music/ [MOVE TO DESIRED DIRECTORY]
ftp> bin [SET TRANSFER MODE TO BINARY]
200 Type set to I.
ftp> ls -l [SHOWS A DIRECTORY LISTING WITH FILE-LENGTHS]
150 Opening BINARY mode data connection for /bin/ls.
total 4624
-rw-rw-r-- 1 ftpadm atarimod 3409 Feb 19 12:48 00INDEX
-rw-rw-r-- 1 ftpadm atarimod 37419 Mar 18 1993 50play12.lzh
-rw-rw-r-- 1 hesche atarimod 105936 Jul 24 1995 525_v211.lzh
-rw-rw-r-- 1 ftpadm atarimod 168363 Mar 10 1993 accomp25.lzh
---------------------------------------

* If you want to go back one directory:

cd .. [GO BACK ONE DIRECTORY]
cd /. [GO DIRECTLY BACK TO ROOT DIRECTORY]

\_\_\_
```

Example:

```
ftp> mget ma* [GET ALL FILES STARTING WITH 'ma' IN CURRENT DIRECTORY]
mget maccell33.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for maccel33.zip (9012 bytes).
####################
226 Transfer complete.
mget mauswind.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for mauswind.zip (49373 bytes).
##########################################################################################
##############################
226 Transfer complete.
mget maxidisk.zip.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for maxidisk.zip (20970 bytes).
########################################
226 Transfer complete.
ftp>
```
---

* you can also use a 'wildcard' to get hold of single files or a specified selection. Just be sure the wildcard is unique.

i.e. if you want to download 'stzip26.lha' and there are no other files which start with the letters 'stz', you can type: mget stz*.

You can also download all files within a directory with a single command: mget *

PS. you have to use 'mget' with wildcards- 'get' won't work!

Hint: if you're using 'mget' a lot and don't want to be asked if you want this file or not, you can use the command 'prompt'. FTP will then proceed to get all the files that match your wildcard without asking if you want them.

Example:

```
ftp> prompt [TURN OF 'GET THIS FILE (y/n)?']
Interactive mode off.
ftp>
```

_____

[4] Ending your FTP session

```
close [EXIT CURRENT FTP SITE, READY FOR A NEW FTP CONNECTION]
```

Example:

```
ftp> close [EXIT CURRENT FTP SITE, READY FOR A NEW FTP CONNECTION]
221 Goodbye.
ftp> [FTP IS READY FOR A NEW CONNECTION- 'OPEN...']
```
---

quit [EXIT CURRENT FTP SITE/FTP MODE, RETURN TO UNIX]

Example:
```
--------------------------------------
ftp> quit [EXIT CURRENT FTP SITE/FTP MODE, RETURN TO UNIX]
oslonett.no% [BACK IN UNIX]
--------------------------------------
```

* When doing a 'close' and re-entering a new FTP site you won't have to set up features like 'bin', 'prompt' and 'hash' again.
You will however have to set it up again if you choose to 'quit', then restart FTP.

>>>

A SHORT SUMMARY OF FTP COMMANDS/PROCEDURE
==========
ftp
open {FTP site address} [OPEN FTP SITE]
Username: anonymous
Password: {your email address}

cd {directory/directory etc.} [GO TO DIRECTORY]
bin [SET TO BINARY TRANSFER MODE]
hash [DISPLAY '#####' CHARACTERS FOR VISUAL CONFIRMATION OF DOWNLOAD]
ls -l (or dir) [FILE/DIRECTORY LISTING WITH LENGTHS]
get {filename} [GET A SINGLE FILE]
mget {filename filename filename filename} [GET SEVERAL FILES]
quit [EXIT FTP SITE/EXIT FTP MODE]

Other useful commands to know
==========
stat (or status) [DISPLAYS USEFUL INFORMATION ABOUT SETUP]
prompt [TURNS ON/OFF 'GET THIS FILE (y/n)?']
get {filename} - (i.e: get 00index -) [DISPLAYS TEXT FILE ONLINE]
!host {FTP site} (i.e: !host ftp.sn.no) [SHOWS IP ADDRESS OF SITE]
help [DISPLAYS A LIST OVER FTP COMMANDS]
help {command} (i.e: help bin) [EXPLAINS COMMAND]

FTP commands

! escape to the shell
$ execute macro
account send account command to remote server
append append to a file
ascii set ascii transfer type
bell beep when command completed
binary set binary transfer type
bye terminate ftp session and exit
case toggle mget upper/lower case id mapping
cd change remote working directory
cdup change remote working directory to parent directory
chmod change file permissions of remote file

```
close terminate ftp session
cr toggle carriage return stripping on ascii gets
delete delete remote file
debug toggle/set debugging mode
dir list contents of remote directory
disconnect terminate ftp session
form set file transfer format
get receive file
glob toggle metacharacter expansion of local file names
hash toggle printing '#' for each buffer transferred
help print local help information
idle get (set) idle timer on remote side
image set binary transfer type
lcd change local working directory
ls list contents of remote directory
macdef define a macro
mdelete delete multiple files
mdir list contents of multiple remote directories
mget get multiple files
mkdir make directory on the remote machine
mls list contents of multiple remote directories
mode set file transfer mode
modtime show last modification time of remote file
mput send multiple files
newer get file if remote file is newer than local file
nmap set templates for default file name mapping
nlist nlist contents of remote directory
ntrans set translation table for default file name mapping
open connect to remote tftp
prompt force interactive prompting on multiple commands
proxy issue command on alternate connection
sendport toggle use of PORT cmd for each data connection
put send one file
pwd print working directory on remote machine
quit terminate ftp session and exit
quote send arbitrary ftp command
recv receive file
reget get file restarting at end of local file
rstatus show status of remote machine
rhelp get help from remote server
rename rename file
reset clear queued command replies
restart restart file transfer at bytecount
rmdir remove directory on the remote machine
runique toggle store unique for local files
send send one file
site send site specific command to remote server
Try "rhelp site" or "site help" for more information
size show size of remote file
status show current status
```

```
struct set file transfer structure
system show remote system type
sunique toggle store unique on remote machine
tenex set tenex file transfer type
trace toggle packet tracing
type set file transfer type
user send new user information
umask get (set) umask on remote side
verbose toggle verbose mode
? print local help information

** Most of these commands work as 'on/off switches'. Each time you enter the
command it switches over to the opposite position (from on to off or
vice versa). If you're not sure about it's position, type: stat
(or: status) which will show your setup.

Be sure to check if transfer mode is set to 'bin'!!!! (if you try to
download binary files in ASCII mode all your downloads will be useless!-
You can download text files as binary as well, though you sometimes might
have to convert the end-of-line characters afterwards-
(get hold of 'unix2st.ttp' or similar program for this).

_/_/_/
```

```
-------------------------------------------------------------------------------
Re-distribution allowed as long as nothing is altered or omitted.

Copyright (C) 1994-1996 Hallvard Tangeraas (hallvart@sn.no)

========================== end of file ==================================
--
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: <http://www.sn.no/~hallvart/>
```

5426. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-06-30 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31d66560.2865510@news.airtime.co.uk>
Source record: 142562

On Sun, 30 Jun 96 08:36:12, kdunn@allatsea.demon.co.uk (Keith Dunn)
wrote:

> s> I only really have one fave' program, anyone wanna wild guess what
> s> that might be :)

>
>Err, GFA?, Hisoft?, assembler?, sorry, you got me <evil grin>...

BOG OFF ! Keefy.......mate <smile>

hehehe, You use it as much as me, if not more lateley so
shadappayoface :)

The all powerfull, STOS

Here is another Question, What was voted the TOP programming
language on the ATARI range of computers in 1995 by ST Format and
there readers.....go on tell me that anyone :)

Cheers.....!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress

5427. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-06-30 00:00:00 UTC
From: jmh@io.org
Message-ID: <4r5u78$20v@news1.io.org>
Source record: 142563

Robert Wills (cj439@FreeNet.Carleton.CA) wrote:

: This one's just for fun!
: These are some of my favourite programs; things which helped make the
: ST great. Feel free to post your own favourites; you may have some
: the rest of us haven't heard of.

[...]

: Have I overlooked anything?

Hotwire, Notator, ANSITerm, 1st Word Plus, Kivi (offline reader)...

Mike Harrison
jmh@io.org
Toronto Canada

5428. Photoline demo- where?

Newsgroup: comp.sys.atari.st
Date: 1996-06-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <4r6cof$med@sinsen.sn.no>
Source record: 142564

I'm looking for a demo of the image manipulation program "photoline"-
where can I find it?

Hallvard

5429. Re: Differences between ST and STf

Newsgroup: comp.sys.atari.st
Date: 1996-06-30 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <836237002_OASIS_@phil4.demon.co.uk>
Source record: 142565

In article <4qpdtn$qil@nntp5.u.washington.edu>
webley@u.washington.edu (Jason Webley) said:-

>ould anyone tell me what the differences are between an ST and an STf? I am mainly concerned with software compatibility and whether the STf has the expansion slot on the side of ST computers.
>
>-Jason
>
ST=standard ST (and now almost non-existent)
STF=as above, but with a Floppy disk drive also
STM=ST with FM modulator, so it can be plugged into a TV
STFM=ST with disk drive, and modulator
STE=Enchanced version of STFM, with extra palette, blitter, DMA (and DMA sound) and other extras

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

5430. Re: FS: Various old and new Atari hardware for sale

Newsgroup: comp.sys.atari.st
Date: 1996-06-30 00:00:00 UTC
From: hplace <hplace@tiac.net>
Message-ID: <4r6e7h$fkk@news-old.tiac.net>
Source record: 142566

Yes! I'd also like to get in touch about the stuff. Thanks!

5431. Atari color monitor FS (needs repair)

Newsgroup: comp.sys.atari.st
Date: 1996-06-30 00:00:00 UTC
From: uci@infobahnos.com
Message-ID: <4r6g4d$1a6@news.total.net>
Source record: 142567

have a color monitor (Atari SC1224) with cable, there's something wrong with the circuit connection, but it probably could be fixed. someone can have it for almost nothing if they pick it up, or for near the cost of shipping anywhere is the U.S. or Canada (still have the original box and packing material). LMK.

uci@infobahnos.com

5432. Re: Cab, IRC, Telnet and More..... Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-06-30 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <836245394_OASIS_@zetnet.co.uk>
Source record: 142568

In article <40082114_Beta04_OASIS_NEWS@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) said:-

> In article <4qvmah$fuf@panix2.panix.com>
> smooth1@panix.com (The Smooth One) wrote:-
>
>Do you get the same symptom that I do, no data appears to come in
>after the connecting, but the send light on the modem appears to be
>sending some small bits of data very fast, the light is constantly
>flickering.

That'll be magic, Daron - turn off pre-emptive.

Yours etc.

David.
---------- One Nil To The Arsenal... ----------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/7.2@fidonet.org

5433. Re: TOS 2.05 and 2.06. What's the difference?

Newsgroup: comp.sys.atari.st
Date: 1996-06-30 00:00:00 UTC
From: "Joe M. Villarreal" <villarreal@delphi.com>
Message-ID: <RnGPtO-.villarreal@delphi.com>
Source record: 142569

Julian Gifford <julian@connexus.apana.org.au> writes:

>I have just got a Mega STe with 4 meg of ram. It's got TOS 2.05 in it.
>What has 2.06 got that 2.05 doesn't?

You'll need a serial patch program for TOS 2.05 to use a 14400 baud modem.
TOS 2.06 doesn't need the patch. I also noticed that TOS 2.06 seems to
keep better time than 2.05 did.

Joe

5434. ST Software for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-06-30 00:00:00 UTC
From: russcrum@aol.com
Message-ID: <4r6mq8$1i2@newsbf02.news.aol.com>
Source record: 142570

Home Accounts 2, Regent Base II, Pagestream 2.2, Wordperfect, Diamond Back II, Stalker 3, Hard Disk Sentry, Codehead Utilities, MultiDesk, Warp 9, G+Plus, GFA Basic 3.5B, Printmaster Plus, Mark Williams C (vers. 3), Neodesk 3, Mavis Beacon Teaches Typing, Shadow.
Some great stuff here!!

Make offer(s). All original disks and manuals.

Russ
rcrum@aol.com
74206.2524.compuserve.com

5435. Atari ST Sale

Newsgroup: comp.sys.atari.st
Date: 1996-06-30 00:00:00 UTC
From: Vienna Star <a8901280@unet.univie.ac.at>
Message-ID: <4r6nnt$a48@peng.ping.at>
Source record: 142571

ATARI ST SALE:

US$ DEM GBP

SOFTWARE:

Hyperpaint + GDOS 5,-- 10,-- 4,--
GFA Basic 2 free free free
GFA Basic 3.5 +Compiler 10,-- 15,-- 8,--
Art Director free free free
PC Ditto PC Emulator + DOS 3.3 10,-- 15,-- 8,--
Breakthru Top Midi + Sample Sequenzer 50,-- 70,-- 30,--
Happy Music (Cubase lite) + Midi Cable 10,-- 15,-- 8,--
Calamus Fonts 5 Disks!!!! 5,-- 10,-- 4,--

GAMES:

FORMULA 1 GRAND PRIX 15,-- 20,-- 10,--
SENSIBLE SOCCER 92/93 15,-- 20,-- 10,--
KICK OFF II 3,-- 5,-- 2,--
INTERNATIONAL SOCCER 3,-- 5,-- 2,--
WINTER GAMES 3,-- 5,-- 2,--
SUPER CYCLE 3,-- 5,-- 2,--
WORLD GAMES 3,-- 5,-- 2,--
CHAMPIONSHIP WRESTLING 3,-- 5,-- 2,--
ASTERIX ADVENTURE 3,-- 5,-- 2,--
FERRARI FORMULA I 3,-- 5,-- 2,--
HIGHWAY PATROL 3,-- 5,-- 2,--
CARRIER COMMAND 3,-- 5,-- 2,--
P 47 3,-- 5,-- 2,--
CHIKAGO 90 3,-- 5,-- 2,--
RICK DANGEROUS 3,-- 5,-- 2,--

MIDI FILES (Top Quality GM/GS):

Available Albums: ABBA, ACE OF BACE, BEATLES, BEE GEES, BON JOVI,
JOE COCKER, CHICAGO, CLIFF RICHARD, CRANBERIES,NEIL DIAMOND
DOORS, FLEETWOOD MAC, GERRY AND THE PACEMAKERS, BARRY MANILOW,
MOODY BLUES, NIRVANA ALAN PARSONS PROJECT, SIMPLY RED, STEVIE
WONDER SUPERTRAMP,TAKE THAT, VANGELIS, ZZ TOP and much more.....

Price per album (on one disk) 1,-- 2,-- 0,70

HARDWARE: (all used and refurbished)

ATARI 1040 ST, 1MB, Mouse 120,-- 180,-- 80,--
ATARI MEGA ST 2, 2MB, Mouse 180,-- 250,-- 120,--

MONITOR SM 124 70,-- 100,-- 50,--
REPLAY 16 16 Bit Sampler Cartridge
+ Software (90% Rated) 50,-- 70,-- 30,--
TV CONVERTER (for ST�s without RF-out) 10,-- 15,-- 8,--
AT Speed 8 MHZ 80286 Emulator +
Speedbridge (easy installation
on the MEGA ST expansion bus.) 20,-- 30,-- 10,--
ATARI 800 XL 20,-- 30,-- 10,--
ATARI XF 551 Floppy Drive (for XL/XE) 20,-- 30,-- 10,--

+POSTAGE:

Europe: 10,-- 15,-- 8,--
Outside Europe 20,--
Hardware depending on weight.

We supply C.O.D.

*** you get a free item, if you order at least 2 other items. ***

reply to: brat@ping.at
COOL ORANGE
GRETLGASSE 7
1210 VIENNA
AUSTRIA
Tel/Fax/BBS +43-1-2564682
http://www.ping.at/members/brat

5436. Link96 ??

Newsgroup: comp.sys.atari.st
Date: 1996-06-30 00:00:00 UTC
From: smokin@libertel.montreal.qc.ca
Message-ID: <4r6ob6$coo@cumin.telecom.uqam.ca>
Source record: 142572

I am wondering if anyone out there has heard anything relating to the new Link96? I got some mail just saying that it is 100% SCSI 2 compatible, and it comes with CD tools, or HD Driver, or something else.

Could someone give me a little more info on this product?

Thanks

joseph

5437. Re: Cab/PPP

Newsgroup: comp.sys.atari.st
Date: 1996-06-30 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <836232134_OASIS_@ping.be>
Source record: 142573

In article <551386282.98756.3.starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

>Thorsten, there are a WHOLE bunch of us folx who can't get MiNT to run, much
>less MiNTnet. I'm trying, really I am, but so far, no success. I can get it
>to start - but as soon as I try to run a replacement AES, or practically
>anything else, I get errors (something about memory not allocated, although
>I'm running MINTNP.PRG) and the system crashes.

Keep trying. It's really worth to go through all the pain.
I finally managed to get Mint/Mintnet working. My setup is a ragbag of
pieces from the TAF package and N.AES. The installation of the TAF
package is a piece of cake. If one read the manuals with great
attention everyone should be able to do that. After succesfully
installation just uncomment the X11 lines and add "exec
\usr\etc\syslogd" in the MINT.CNF file. After rebooting you can open
now the Minix partition via the normal desktop. (I recommend to use
Thing). That way it's very easy to edit the files in the Minix
partition with a texteditor like Tempus or Everest. This offers a much
easier way to edit the files than with vi.
To dial I've changed tcsh (\usr\bin\) into tcsh.ttp and placed that on
the desktop. Also on the desktop I've put ppp144 (\usr\ucb\). By
dragging the ppp144 onto tcsh.ttp I make a connection with my service
provider. The only thing I don't know (yet) is how I can make a
disconnection. For the moment I use STiK for that. N.AES isn't
necessary but it's a great help. With N.AES I have a very good and
fast multitasking system.

Unfortunately I can't help you with your problem. Concerning
MinT/Mintnet I'm a real dummy.
On thought though: Have you tried MINT.PRG instead of MINTNP.PRG. I
believe that NP stands for No Protection (memory). Just deleting
the NP part is enough.

CU
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

5438. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-06-30 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551449250.180548.3.starship@3rdplanet.com>
Source record: 142574

stosser@airtime.co.uk barked in comp.sys.atari.st on 30 Jun 96:

s> Here is another Question, What was voted the TOP programming
s> language on the ATARI range of computers in 1995 by ST Format and
s> there readers.....go on tell me that anyone :)

Ahhhh... Ada?

<Grin, duck, and board the Shuttle just before launch...>

--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

5439. Re: Speed of NOS & 28.8k Modems

Newsgroup: comp.sys.atari.st
Date: 1996-06-30 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <836177456.14911.0@grasper.demon.co.uk>
Source record: 142575

In article <551357381.47931.25.starship@3rdplanet.com>,
starship@3rdplanet.com (Rich Tietjens) writes:
> According to all reports, Andrew, the problem isn't on your end. Demon is
> notoriously slow. I get slow transfers sending email /to/ demon addresses,
> as well.

I dont recall any such notoriety , are you sure you dont mean 'busy' ? having
60k+ hungry mailbox's to feed you can imagine that to be the case . However
for real 'busy' try mcimail.com for example (e.g try that as a smart host for
a couple of mails ... now try tell me demon is slow <G>)

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk

5440. FZDT Help!

Newsgroup: comp.sys.atari.st
Date: 1996-06-30 00:00:00 UTC
From: dooley@berlin.infomatch.com
Message-ID: <4r77tn$i4c@berlin.infomatch.com>
Source record: 142576
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi all I need some help with Freeze Dried!
I need to know how to fix the s/w or the modem to be able to have text scroll on the screen! When I'm in IRC I can only see one line at a time and it does not scroll up the screen!

Thanks!
John
dooley@infomatch.com

5441. Re: OASIS2/ICE - Comment List # 39

Newsgroup: comp.sys.atari.st
Date: 1996-06-30 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199606302201.AA02175@moroder.demon.co.uk>
Source record: 142577

In demon.ip.support.atari, dbrewood@nest.demon.co.uk (Daron Brewood) wrote:
>List of possible bugs discovered in ICE so far:
>==
>- Fix PPP packet bug where carrier drops.
>- News just stops for no apparant reason, or due to IP bad checksum error.
>- On his TT Neil suffers from:
> - Incoming pop3 mail (cixip) is corrupt - repeated or missed packets.
> - Incoming news keeps stalling with bad packet (IP) errors.
> - Always IP checksum error on 'loging' (note: SB 'logging) in.
> - Several times had error 65 when exiting ICE to Oasis, then crash!

Once again I see the bugs I reported to Dave (nearly three weeks ago) are
missing from the list, so here they are, in descending order of seriousness:

If an outgoing mail message has a line containing only a dot, every
subsequent line will be lost.

If an outgoing mail message has a line beginning with a dot, the dot will
vanish in transit.

If an incoming mail message has a line beginning with a dot, an extra dot
will appear (I assume).

When you ping 127.0.0.1, you get a response from the gateway you are
connected to.

>Qasis / Ice FAQ's
>=================
>- Q: Can the subject be changed when replying to messages?
> A: No, this is not allowed according to the RFC's.

I assume this rule only applies to news articles? In any case, it would
still be possible to stay within the guidelines by ditching the References:
line if the user changed the subject. I'm surprised they chose to implement
this widely-ignored rule - how many times have you seen articles reposted
with subjects like "This is my post of the week" or "Look what I found in
another group"? (Answer: lots.)

Stephen
--
to@ The cool kids are dancing and we sit round the side
rbrnmooe. ou Teeth marks on our neck that we're trying to hide
oo rdrdeo..k But with our pale expressions, it's not hard to see
mnc That we are secret vampires and we're getting thirsty

5442. Re: TOSWIN & VT100?

Newsgroup: comp.sys.atari.st
Date: 1996-06-30 00:00:00 UTC
From: ajalkane@lk-hp-30.hut.fi
Message-ID: <4r6p0q$8nk@nntp.hut.fi>
Source record: 142578

```
In article <4qvund$ogm@Einstein.ebicom.net>,
Brian Roland <bjr@EbiCom.net> wrote:
>I found a vt52 version of tos-win. It was included in one of the
>later Oasis/ICE packages...it's only vt52 however. I'd be very
>interested in a vt100 version of this.

The vt100 version is at least in ftp.funet.fi.

Regards,
Arto Jalkanen
ajalkane@cc.hut.fi
```

5443. Re: TCP and SLIP software.

Newsgroup: comp.sys.atari.st
Date: 1996-06-30 00:00:00 UTC
From: a.marzini@comune.livorno.it
Message-ID: <645.6755T786T2035@comune.livorno.it>
Source record: 142579

> a.marzini@comune.livorno.it (Alessandro Marzini) said:-

>>Hello people,
>>my friend has got an old Atari 520St. How he can connect to Internet?
>>which software he needs of?

>How much memory does the ST have?

....ehm...only 512k...

Alessandro Marzini
Via Svezia,8
57128 Livorno

Tel. 0586/862344

E-Mail a.marzini@comune.livorno.it (PREFERITA)
Alessandro.Marzini@studenti.ing.unipi.it

Fidonet 2:332/703.10

5444. ST ----> SVGA!

Newsgroup: comp.sys.atari.st
Date: 1996-06-30 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_bc6866cc_Jesper.Kock@kockens.ct.se>
Source record: 142580

SAK/Scania (Swedish AtariClub/South Sweden)
is currently selling ST ---> SVGA adapters!!

Connect an Atari ST/STe to any SVGA monitor! (Monochrome mode)
It also works with some VGA monitors..

Price $22!!

All money will go to our club!!

Mail me your order.. Email or netmail..

- Grtz J.Kock,SysOp on /#Kockens BBS#/ +4646250256 *Atari Only* -
- kock@kockens.pp.se- -http://www.geocities.com/Broadway/1353 -

--
The new Pentium Overheat, CPU and water boiler in a single chip!
The new Pentium Overheat, CPU and water boiler in a single chip

5445. Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-06-30 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <e14_9607020106@flight.org>
Source record: 142581

TL> Best non-game program is PageStream. (I expect to hear about
TL> that pick from the Calamus users).

Then a fellow Pagestream user had best agree with you. Safety in numbers... :)

TL> Best utility is UIS III, couldn't live without it! One of the
TL> factors, along with money, for not getting a Falcon!

Once again I agree with you. Um, why won't you get a Falcon??? I understand the money angle, but I miss any other factor?

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.